



Open Source Used In ISE VIP Monitoring Dashboard v 1.0.0 1.0.0

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Email local part: ph10

Email domain: cam.ac.uk

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```
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```

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```
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```

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1.4 shadow 4.5-1.1

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1.5 binutils 2.31.1-16

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Gnomovision comes with ABSOLUTELY NO WARRANTY; for details type `show w'.
This is free software, and you are welcome to redistribute it
under certain conditions; type `show c' for details.

The hypothetical commands

`show w' and `show c' should show the appropriate
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mouse-clicks or menu items--whatever suits your program.

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school, if any, to sign a "copyright disclaimer" for the program, if
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Yoyodyne, Inc., hereby disclaims all copyright interest in the program
'Gnomovision' (which makes passes at compilers) written by James Hacker.

<signature of Ty Coon>, 1 April 1989
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(This file is under construction.) -*- text -*-

If you've contributed to gas and your name isn't listed here, it is
not meant as a slight. I just don't know about it. Email me,
nickc@redhat.com and I'll correct the situation.

This file will eventually be deleted: The general info will go into
the documentation, and info on specific files will go into an AUTHORS
file, as requested by the FSF.

+++++

Dean Elsner wrote the original gas for vax. [more details?]

Jay Fenlason maintained gas for a while, adding support for
gdb-specific debug information and the 68k series machines, most of
the preprocessing pass, and extensive changes in messages.c,
input-file.c, write.c.

K. Richard Pixley maintained gas for a while, adding various
enhancements and many bug fixes, including merging support for several
processors, breaking gas up to handle multiple object file format
backends (including heavy rewrite, testing, an integration of the coff

and b.out backends), adding configuration including heavy testing and verification of cross assemblers and file splits and renaming, converted gas to strictly ansi C including full prototypes, added support for m680[34]0 & cpu32, considerable work on i960 including a coff port (including considerable amounts of reverse engineering), a sparc opcode file rewrite, decstation, rs6000, and hp300hpux host ports, updated "know" assertions and made them work, much other reorganization, cleanup, and lint.

Ken Raeburn wrote the high-level BFD interface code to replace most of the code in format-specific I/O modules.

The original Vax-VMS support was contributed by David L. Kashtan. Eric Youngdale and Pat Rankin have done much work with it since.

The Intel 80386 machine description was written by Eliot Dresselhaus.

Minh Tran-Le at IntelliCorp contributed some AIX 386 support.

The Motorola 88k machine description was contributed by Devon Bowen of Buffalo University and Torbjorn Granlund of the Swedish Institute of Computer Science.

Keith

Knowles at the Open Software Foundation wrote the original MIPS back end (tc-mips.c, tc-mips.h), and contributed Rose format support that hasn't been merged in yet. Ralph Campbell worked with the MIPS code to support a.out format.

Support for the Zilog Z8k and Hitachi H8/300, H8/500 and SH processors (tc-z8k, tc-h8300, tc-h8500, tc-sh), and IEEE 695 object file format (obj-ieee), was written by Steve Chamberlain of Cygnus Solutions. Steve also modified the COFF back end (obj-coffbfd) to use BFD for some low-level operations, for use with the Hitachi, 29k and Zilog targets.

John Gilmore built the AMD 29000 support, added .include support, and simplified the configuration of which versions accept which pseudo-ops. He updated the 68k machine description so that Motorola's opcodes always produced fixed-size instructions (e.g. jsr), while synthetic instructions remained shrinkable (jbsr). John fixed many bugs, including true tested cross-compilation support, and one bug in relaxation that took a week and required the proverbial one-bit fix.

Ian Lance Taylor of Cygnus Solutions merged the Motorola and MIT syntaxes for the 68k, completed support for some COFF targets (68k,

i386 SVR3, and SCO Unix), wrote the ECOFF support based on Michael Meissner's mips-tfile program, wrote the PowerPC and RS/6000 support, and made a few other minor patches. He handled the binutils releases for versions 2.7 through 2.9.

David Edelsohn contributed fixes for the PowerPC and AIX support.

Steve Chamberlain made gas able to generate listings.

Support for the HP9000/300 was contributed by Glenn Engel of HP.

Support for ELF format files has been worked on by Mark Eichin of Cygnus Solutions (original, incomplete implementation), Pete Hoogenboom at the University of Utah (HPPA mainly), Michael Meissner of the Open Software Foundation (i386 mainly), and Ken Raeburn of Cygnus Solutions (sparc, initial 64-bit support).

Several engineers at Cygnus Solutions have also provided many small bug fixes and configuration enhancements.

The initial Alpha support was contributed by Carnegie-Mellon University. Additional work was done by Ken Raeburn of Cygnus Solutions. Richard Henderson then rewrote much of the Alpha support.

Ian Dall updated the support code for the National Semiconductor 32000 series, and added support for Mach 3 and NetBSD running on the PC532.

Klaus Kaempf ported the assembler and the binutils to openVMS/Alpha.

Steve Haworth contributed the support for the Texas Instruction c30 (tms320c30).

H.J. Lu has contributed many patches and much testing.

Alan Modra reworked much of the i386 backend, improving the error checking, updating the code, and improving the 16 bit support, using patches from the work of Martynas Kunigelis and H.J. Lu.

Many others have contributed large or small bugfixes and enhancements. If you've contributed significant work and are not mentioned on this list, and want to be, let us know. Some of the history has been lost; we aren't intentionally leaving anyone out.

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"Source code" for a work means the preferred form of the work for

making modifications to it. For a library, complete source code means all the source code for all modules it contains, plus any associated interface definition files, plus the scripts used to control compilation and installation of the library.

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d) If a facility in the modified Library refers to a function or a table of data to be supplied by an application program that uses the facility, other than as an argument passed when the facility is invoked, then you must make a good faith effort to ensure that, in the event an application does not supply such function or table, the facility still operates, and performs whatever part of its purpose remains meaningful.

(For example, a function in a library to compute square roots has a purpose that is entirely well-defined independent of the application. Therefore, Subsection 2d requires that any application-supplied function or table used by this function must be optional: if the application does not supply it, the square root function must still compute square roots.)

These requirements apply to the modified work as a whole. If identifiable sections of that work are not derived from the Library, and can be reasonably considered independent and separate works in themselves,

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Thus, it is not the intent of this section to claim rights or contest your rights to work written entirely by you; rather, the intent is to exercise the right to control the distribution of derivative or collective works based on the Library.

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This option is useful when you wish to copy part of the code of the Library into a program that is not a library.

4. You may copy and distribute the Library (or a portion or derivative of it, under Section 2) in object code or executable form

under the terms of Sections 1 and 2 above provided that you accompany it with the complete corresponding machine-readable source code, which must be

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If distribution of object code is made by offering access to copy from a designated place, then offering equivalent access to copy the source code from the same place satisfies the requirement to distribute the source code, even though third parties are not compelled to copy the source along with the object code.

5. A program that contains no derivative of any portion of the Library, but is designed to work with the Library by being compiled or linked with it, is called a "work that uses the Library". Such a work, in isolation, is not a derivative work of the Library, and therefore falls outside the scope of this License.

However, linking a "work that uses the Library" with the Library creates an executable that is a derivative of the Library (because it contains portions of the Library), rather than a "work that uses the library". The executable is therefore covered by this License.

Section 6 states terms for distribution of such executables.

When a "work that uses the Library" uses material from a header file that is part of the Library, the object code for the work may be a derivative work of the Library even though the source code is not. Whether this is true is especially significant if the work can be linked without the Library, or if the work is itself a library. The threshold for this to be true is not precisely defined by law.

If such an object file uses only numerical parameters, data structure layouts and accessors, and small macros and small inline functions (ten lines or less in length), then the use of the object file is unrestricted, regardless of whether it is legally a derivative work. (Executables containing this object code plus portions of the Library will still fall under Section 6.)

Otherwise, if the work is a derivative of the Library, you may distribute the object code for the work under the terms of Section 6.

Any

executables containing that work also fall under Section 6, whether or not they are linked directly with the Library itself.

6. As an exception to the Sections above, you may also combine or link a "work that uses the Library" with the Library to produce a work containing portions of the Library, and distribute that work

under terms of your choice, provided that the terms permit modification of the work for the customer's own use and reverse engineering for debugging such modifications.

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- b) Use a suitable shared library mechanism for linking with the Library. A suitable mechanism is one that (1) uses at run time a copy of the library already present on the user's computer system, rather than copying library functions into the executable, and (2) will operate properly with a modified version of the library, if the user installs one, as long as the modified version is interface-compatible with the version that the work was made with.
- c) Accompany the work with a written offer, valid for at least three years, to give the same user the materials specified in Subsection 6a, above, for a charge no more than the cost of performing this distribution.
- d) If distribution of the work is made by offering access to copy from a designated place, offer equivalent access to copy the above specified materials from the same place.
- e) Verify that the user has already received a copy of these materials or that you have already sent this user a copy.

For an executable, the required form of the "work that uses the Library" must include any data and utility programs needed for

reproducing the executable from it. However, as a special exception, the materials to be distributed need not include anything that is normally distributed (in either source or binary form) with the major components (compiler, kernel, and so on) of the operating system on which the executable runs, unless that component itself accompanies the executable.

It may happen that this requirement contradicts the license restrictions of other proprietary libraries that do not normally accompany the operating system. Such a contradiction means you cannot use both them and the Library together in an executable that you distribute.

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The reason we have a separate public license for some libraries is that they blur the distinction we usually make between modifying or adding to a program and simply using it. Linking a program with a library, without changing the library, is in some sense simply using the library, and is analogous to running a utility program or application program. However, in a textual and legal sense, the linked executable is a combined work, a derivative of the original library, and the ordinary General Public License treats it as such.

Because of this blurred distinction, using the ordinary General Public License for libraries did not effectively promote software sharing, because most developers did not use the libraries. We concluded that weaker conditions might promote sharing better.

However, unrestricted linking of non-free programs would deprive the users of those programs of all benefit from the free status of the libraries themselves. This Library General Public License is intended to permit developers of non-free programs to use free libraries, while preserving your freedom as a user of such programs to change the free libraries that are incorporated in them. (We have not seen how to achieve this as regards changes in header files, but we have achieved it as regards changes in the actual functions of the Library.) The hope is that this will lead to faster development of free libraries.

The precise terms and conditions for copying, distribution and modification follow. Pay close attention to the difference between a "work based on the library" and a "work that uses the library". The former contains code derived from the library, while the latter only works together with the library.

Note that it is possible for a library to be covered by the ordinary General Public License rather than by this special one.

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d) If a facility in the modified Library refers to a function or a table of data to be supplied by an application program that uses the facility, other than as an argument passed when the facility is invoked, then you must make a good faith effort to ensure that, in the event an application does not supply such function or table, the facility still operates, and performs whatever part of its purpose remains meaningful.

(For example, a function in a library to compute square roots has a purpose that is entirely well-defined independent of the application. Therefore, Subsection 2d requires that any application-supplied function or table used by this function must

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If distribution of object code is made by offering access to copy from a designated place, then offering equivalent access to copy the source code from the same place satisfies the requirement to distribute the source code, even though third parties are not compelled to copy the source along with the object code.

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Otherwise, if the work is a derivative of the Library, you may distribute the object code for the work under the terms of Section 6. Any executables containing that work also fall under Section 6, whether or not they are linked directly with the Library itself.

6. As an exception to the Sections above, you may also compile or link a "work that uses the Library" with the Library to produce a work containing portions of the Library, and distribute that work under terms of your choice, provided that the terms permit modification of the work for the customer's own use and reverse engineering for debugging such modifications.

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- b) Accompany the work with a written offer, valid for at least three years, to give the same user the materials specified in Subsection 6a, above, for a charge no more than the cost of performing this distribution.
- c) If distribution of the work is made by offering access to copy from a designated place, offer equivalent access to copy the above specified materials from the same place.
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```

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1.6 javascript-common 11

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1.8 bash 5.0-4

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1.12 pcre 8.39-12

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Written by: Philip Hazel
Email local part: ph10
Email domain: cam.ac.uk

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Cambridge, England.

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1.13 coreutils 8.30-3

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1.14 diffutils 3.7-3

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Version 3, 29 June 2007

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ASM: a very small and fast Java bytecode manipulation framework

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However, linking a "work that uses the Library" with the Library creates an executable that is a derivative of the Library (because it contains portions of the Library), rather than a "work that uses the library". The executable is therefore covered by this License. Section 6 states terms for distribution of such executables.

When a "work that uses the Library" uses material from a header file that is part of the Library, the object code for the work may be a derivative work of the Library even though the source code is not. Whether this is true is especially significant if the work can be linked without the Library, or if the work is itself a library. The threshold for this to be true is not precisely defined by law.

If such an object file uses only numerical parameters, data structure layouts and accessors, and small macros and small inline functions (ten lines or less in length), then the use of the object file is unrestricted, regardless of whether it is legally a derivative work. (Executables containing this object code plus portions of the Library will still fall under Section 6.)

Otherwise, if the work is a derivative of the Library, you may distribute the object code for the work under the terms of Section 6. Any executables containing that work also fall under Section 6, whether or not they are linked directly with the Library itself.

6. As an exception to the Sections above, you may also compile or link a "work that uses the Library" with the Library to produce a work containing portions of the Library, and distribute that work under terms of your choice, provided that the terms permit modification of the work for the customer's own use and reverse engineering for debugging such modifications.

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b) Accompany the work with a written offer, valid for at least three years, to give the same user the materials specified in Subsection 6a, above, for a charge no more than the cost of performing this distribution.

c) If distribution of the work is made by offering access to copy

from a designated place, offer equivalent access to copy the above specified materials from the same place.

d) Verify that the user has already received a copy of these materials or that you have already sent this user a copy.

For an executable, the required form of the "work that uses the Library" must include any data and utility programs needed for reproducing the executable from it. However, as a special exception, the source code distributed need not include anything that is normally distributed (in either source or binary form) with the major components (compiler, kernel, and so on) of the operating system on which the executable runs, unless that component itself accompanies the executable.

It may happen that this requirement contradicts the license restrictions of other proprietary libraries that do not normally accompany the operating system. Such a contradiction means you cannot use both them and the Library together in an executable that you distribute.

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```
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Version 3, 29 June 2007

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b) Convey the object code in, or embodied in, a physical product (including a physical distribution medium), accompanied by a written offer, valid for at least three years and valid for as long as you offer spare parts or customer support for that product model, to give anyone who possesses the object code either (1) a copy of the Corresponding Source for all the software in the product that is covered by this License, on a durable physical medium customarily used for software interchange, for a price no more than your reasonable cost of physically performing this conveying of source, or (2) access to copy the

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1.20 python-stdlib-extensions 3.7.3-1

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uts/common/gssapi/include/gssapi_err_generic.h
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The implementations of GSSAPI mechglue in GSSAPI-SPNEGO in "src/lib/gssapi", including the following files:

lib/gssapi/generic/gssapi_err_generic.et
lib/gssapi/mechglue/g_accept_sec_context.c
lib/gssapi/mechglue/g_acquire_cred.c
lib/gssapi/mechglue/g_canon_name.c
lib/gssapi/mechglue/g_compare_name.c
lib/gssapi/mechglue/g_context_time.c
lib/gssapi/mechglue/g_delete_sec_context.c
lib/gssapi/mechglue/g_dsp_name.c
lib/gssapi/mechglue/g_dsp_status.c
lib/gssapi/mechglue/g_dup_name.c
lib/gssapi/mechglue/g_exp_sec_context.c

lib/gssapi/mechglue/g_export_name.c
lib/gssapi/mechglue/g_glue.c
lib/gssapi/mechglue/g_imp_name.c
lib/gssapi/mechglue/g_imp_sec_context.c
lib/gssapi/mechglue/g_init_sec_context.c
lib/gssapi/mechglue/g_initialize.c
lib/gssapi/mechglue/g_inquire_context.c
lib/gssapi/mechglue/g_inquire_cred.c
lib/gssapi/mechglue/g_inquire_names.c
lib/gssapi/mechglue/g_process_context.c
lib/gssapi/mechglue/g_rel_buffer.c
lib/gssapi/mechglue/g_rel_cred.c
lib/gssapi/mechglue/g_rel_name.c
lib/gssapi/mechglue/g_rel_oid_set.c
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lib/gssapi/mechglue/g_utils.c
lib/gssapi/mechglue/g_verify.c
lib/gssapi/mechglue/gssd_pname_to_uid.c
lib/gssapi/mechglue/mglueP.h
lib/gssapi/mechglue/oid_ops.c
lib/gssapi/spnego/gssapiP_spnego.h
lib/gssapi/spnego/spnego_mech.c

and the initial implementation of incremental propagation,
including
the following new or changed files:

include/iprop_hdr.h
kadmin/server/ipropd_svc.c
lib/kdb/iprop.x
lib/kdb/kdb_convert.c
lib/kdb/kdb_log.c
lib/kdb/kdb_log.h
lib/krb5/error_tables/kdb5_err.et
kprop/kpropd_rpc.c
kprop/kproplog.c

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Index: tdbsa/tdb.c

--- tdbsa.orig/tdb.c

+++ tdbsa/tdb.c

@@ -4,11 +4,11 @@ Rev: 23371

Last Changed Date: 2007-06-06 20:14:06 -0400 (Wed, 06 Jun 2007)

*/

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- + trivial database library - standalone version

- trivial database library - private includes
-
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```
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```

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This package was added to the e2fsprogs debian source package by Theodore Ts'o <tytso@mit.edu> on Sat Mar 15 15:33:37 EST 2003

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```
#
# This is a Makefile stub which handles the creation of BSD shared
# libraries.
#
# In order to use this stub, the following makefile variables must be defined.
#
# BSDLIB_VERSION = 1.0
# BSDLIB_IMAGE = libce
# BSDLIB_MYDIR = et
# BSDLIB_INSTALL_DIR = $(SHLIBDIR)
#
```

```
all:: image
```

```
real-subdirs:: Makefile
@echo " MKDIR pic"
@mkdir -p pic
```

```
BSD_LIB = $(BSDLIB_IMAGE).so.$(BSDLIB_VERSION)
BSDLIB_PIC_FLAG = -fpic
```

```
image: $(BSD_LIB)
```

```
$(BSD_LIB): $(OBJS)
(cd pic; ld -Bshareable -o $(BSD_LIB) $(LDFLAGS_SHLIB) $(OBJS))
$(MV) pic/$(BSD_LIB) .
$(RM) -f ../$(BSD_LIB)
(cd ..; $(LN) $(LINK_BUILD_FLAGS) \
`echo $(my_dir) | sed -e 's;lib/;;'"/$(BSD_LIB) $(BSD_LIB))
```

```
install-shlibs install:: $(BSD_LIB)
@echo " INSTALL_PROGRAM $(BSDLIB_INSTALL_DIR)/$(BSD_LIB)"
@$(INSTALL_PROGRAM) $(BSD_LIB) \
$(DESTDIR)$ (BSDLIB_INSTALL_DIR)/$(BSD_LIB)
@-$(LDCONFIG)
```

install-strip: install

install-shlibs-strip: install-shlibs

```
uninstall-shlibs uninstall::
$(RM) -f $(DESTDIR)$ (BSDLIB_INSTALL_DIR)/$(BSD_LIB)
```

```
clean::
$(RM)
-rf pic
$(RM) -f $(BSD_LIB)
$(RM) -f ../$(BSD_LIB)
```

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This package was put together by Yann Dirson <dirson@debian.org>, from sources obtained from a mirror of:
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1.26 pyasn1-modules 0.2.8

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1.27 cpp 8.3.0-6

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1.28 fdisk 2.33.1

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1992 A. V. Le Blanc (LeBlanc@mcc.ac.uk)

1992-1997 Michael K. Johnson, johnsonm@redhat.com

1993, 1994, 1995, 1996, 1997, 1998, 1999, 2000, 2001, 2002,

2003, 2004, 2005, 2008 Theodore Ts'o <tytso@mit.edu>
1994 Kevin E. Martin (martin@cs.unc.edu)
1994 Salvatore Valente <svalente@mit.edu>
1994,1996 Alessandro Rubini (rubini@ipvvis.unipv.it)
1994-2005 Jeff Tranter (tranter@pobox.com)
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<frodo@frodo.looijaard.name>
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Maintainer: Colin Watson <cjwatson@debian.org>

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1.30 debianutils 4.8.6.1

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1.31 hostname 3.21

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hostname -- set the host name or show the host/domain name

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1.32 mime-support 3.62

1.32.1 Available under license :

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1.33 rtmpdump 2.4+20151223.gitfa8646d.1-2+b2

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1.37 argparse 1.2.1

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1.39 adduser 3.118

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1.40 netbase 5.6

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1.41 appdirs 1.4.3

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1.42 pyasn1 0.4.8

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Metadata-Version: 1.2

Name: pyasn1

Version: 0.4.8

Summary: ASN.1 types and codecs

Home-page: <https://github.com/etingof/pyasn1>

Author: Ilya Etingof

Author-email: etingof@gmail.com

Maintainer: Ilya Etingof <etingof@gmail.com>

License: BSD

Description: Pure-Python implementation of ASN.1 types and DER/BER/CER codecs (X.208)

Platform: any

Classifier: Development Status :: 5 - Production/Stable

Classifier: Environment :: Console

Classifier: Intended Audience :: Developers

Classifier: Intended Audience :: Education

Classifier: Intended Audience :: Information Technology

Classifier: Intended Audience :: System Administrators

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Classifier: Programming Language :: Python :: 2

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* /opt/cola/permits/1110812511_1607462013.57/0/pyasn1-0-4-8-tar-gz/pyasn1-0.4.8/tests/codec/ber/__main__.py
* /opt/cola/permits/1110812511_1607462013.57/0/pyasn1-0-4-8-tar-gz/pyasn1-0.4.8/tests/test_debug.py
* /opt/cola/permits/1110812511_1607462013.57/0/pyasn1-0-4-8-tar-gz/pyasn1-0.4.8/pyasn1/compat/dateandtime.py
* /opt/cola/permits/1110812511_1607462013.57/0/pyasn1-0-4-8-tar-gz/pyasn1-0.4.8/tests/codec/ber/test_encoder.py
* /opt/cola/permits/1110812511_1607462013.57/0/pyasn1-0-4-8-tar-gz/pyasn1-0.4.8/pyasn1/codec/native/encoder.py
* /opt/cola/permits/1110812511_1607462013.57/0/pyasn1-0-4-8-tar-gz/pyasn1-0.4.8/tests/codec/native/__main__.py
* /opt/cola/permits/1110812511_1607462013.57/0/pyasn1-0-4-8-tar-gz/pyasn1-0.4.8/tests/type/test_constraint.py
* /opt/cola/permits/1110812511_1607462013.57/0/pyasn1-0-4-8-tar-gz/pyasn1-0.4.8/pyasn1/compat/integer.py
*
/opt/cola/permits/1110812511_1607462013.57/0/pyasn1-0-4-8-tar-gz/pyasn1-0.4.8/pyasn1/codec/ber/encoder.py
* /opt/cola/permits/1110812511_1607462013.57/0/pyasn1-0-4-8-tar-gz/pyasn1-0.4.8/tests/__main__.py
* /opt/cola/permits/1110812511_1607462013.57/0/pyasn1-0-4-8-tar-gz/pyasn1-0.4.8/pyasn1/type/namedval.py
* /opt/cola/permits/1110812511_1607462013.57/0/pyasn1-0-4-8-tar-gz/pyasn1-0.4.8/pyasn1/type/constraint.py
* /opt/cola/permits/1110812511_1607462013.57/0/pyasn1-0-4-8-tar-gz/pyasn1-0.4.8/pyasn1/type/tagmap.py
* /opt/cola/permits/1110812511_1607462013.57/0/pyasn1-0-4-8-tar-gz/pyasn1-0.4.8/tests/base.py
* /opt/cola/permits/1110812511_1607462013.57/0/pyasn1-0-4-8-tar-gz/pyasn1-0.4.8/pyasn1/codec/ber/decoder.py
* /opt/cola/permits/1110812511_1607462013.57/0/pyasn1-0-4-8-tar-gz/pyasn1-0.4.8/tests/type/test_namedval.py
* /opt/cola/permits/1110812511_1607462013.57/0/pyasn1-0-4-8-tar-gz/pyasn1-0.4.8/tests/type/test_opentype.py
* /opt/cola/permits/1110812511_1607462013.57/0/pyasn1-0-4-8-tar-gz/pyasn1-0.4.8/pyasn1/type/base.py
*
/opt/cola/permits/1110812511_1607462013.57/0/pyasn1-0-4-8-tar-gz/pyasn1-0.4.8/pyasn1/debug.py
* /opt/cola/permits/1110812511_1607462013.57/0/pyasn1-0-4-8-tar-gz/pyasn1-0.4.8/tests/codec/__main__.py
* /opt/cola/permits/1110812511_1607462013.57/0/pyasn1-0-4-8-tar-gz/pyasn1-0.4.8/tests/type/__main__.py

```

* /opt/cola/permits/1110812511_1607462013.57/0/pyasn1-0-4-8-tar-gz/pyasn1-0.4.8/tests/compat/test_integer.py
* /opt/cola/permits/1110812511_1607462013.57/0/pyasn1-0-4-8-tar-gz/pyasn1-0.4.8/pyasn1/type/error.py
* /opt/cola/permits/1110812511_1607462013.57/0/pyasn1-0-4-8-tar-gz/pyasn1-0.4.8/tests/codec/cer/__main__.py
* /opt/cola/permits/1110812511_1607462013.57/0/pyasn1-0-4-8-tar-gz/pyasn1-0.4.8/tests/type/test_char.py
* /opt/cola/permits/1110812511_1607462013.57/0/pyasn1-0-4-8-tar-gz/pyasn1-0.4.8/setup.py
* /opt/cola/permits/1110812511_1607462013.57/0/pyasn1-0-4-8-tar-gz/pyasn1-0.4.8/pyasn1/codec/der/decoder.py
* /opt/cola/permits/1110812511_1607462013.57/0/pyasn1-0-4-8-tar-gz/pyasn1-0.4.8/tests/type/test_tag.py
*
/opt/cola/permits/1110812511_1607462013.57/0/pyasn1-0-4-8-tar-gz/pyasn1-0.4.8/tests/codec/der/__main__.py
* /opt/cola/permits/1110812511_1607462013.57/0/pyasn1-0-4-8-tar-gz/pyasn1-0.4.8/tests/compat/test_binary.py
* /opt/cola/permits/1110812511_1607462013.57/0/pyasn1-0-4-8-tar-gz/pyasn1-0.4.8/pyasn1/type/namedtype.py
* /opt/cola/permits/1110812511_1607462013.57/0/pyasn1-0-4-8-tar-gz/pyasn1-0.4.8/pyasn1/type/useful.py
* /opt/cola/permits/1110812511_1607462013.57/0/pyasn1-0-4-8-tar-gz/pyasn1-0.4.8/tests/type/test_useful.py
* /opt/cola/permits/1110812511_1607462013.57/0/pyasn1-0-4-8-tar-gz/pyasn1-0.4.8/tests/compat/__main__.py
* /opt/cola/permits/1110812511_1607462013.57/0/pyasn1-0-4-8-tar-gz/pyasn1-0.4.8/pyasn1/compat/string.py
* /opt/cola/permits/1110812511_1607462013.57/0/pyasn1-0-4-8-tar-gz/pyasn1-0.4.8/tests/codec/cer/test_decoder.py
* /opt/cola/permits/1110812511_1607462013.57/0/pyasn1-0-4-8-tar-gz/pyasn1-0.4.8/pyasn1/type/univ.py
*
/opt/cola/permits/1110812511_1607462013.57/0/pyasn1-0-4-8-tar-gz/pyasn1-0.4.8/pyasn1/codec/cer/decoder.py
* /opt/cola/permits/1110812511_1607462013.57/0/pyasn1-0-4-8-tar-gz/pyasn1-0.4.8/tests/compat/test_octets.py
* /opt/cola/permits/1110812511_1607462013.57/0/pyasn1-0-4-8-tar-gz/pyasn1-0.4.8/pyasn1/codec/ber/eoo.py
* /opt/cola/permits/1110812511_1607462013.57/0/pyasn1-0-4-8-tar-gz/pyasn1-
0.4.8/tests/codec/der/test_encoder.py
* /opt/cola/permits/1110812511_1607462013.57/0/pyasn1-0-4-8-tar-gz/pyasn1-0.4.8/pyasn1/compat/calling.py
* /opt/cola/permits/1110812511_1607462013.57/0/pyasn1-0-4-8-tar-gz/pyasn1-
0.4.8/tests/codec/ber/test_decoder.py
* /opt/cola/permits/1110812511_1607462013.57/0/pyasn1-0-4-8-tar-gz/pyasn1-
0.4.8/pyasn1/codec/native/decoder.py
* /opt/cola/permits/1110812511_1607462013.57/0/pyasn1-0-4-8-tar-gz/pyasn1-0.4.8/pyasn1/codec/der/encoder.py
* /opt/cola/permits/1110812511_1607462013.57/0/pyasn1-0-4-8-tar-gz/pyasn1-0.4.8/pyasn1/codec/cer/encoder.py
* /opt/cola/permits/1110812511_1607462013.57/0/pyasn1-0-4-8-tar-gz/pyasn1-0.4.8/tests/type/test_univ.py
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* /opt/cola/permits/1110812511_1607462013.57/0/pyasn1-0-4-8-tar-gz/pyasn1-0.4.8/pyasn1/type/tag.py
* /opt/cola/permits/1110812511_1607462013.57/0/pyasn1-0-4-8-tar-gz/pyasn1-0.4.8/pyasn1/error.py
* /opt/cola/permits/1110812511_1607462013.57/0/pyasn1-0-4-8-tar-gz/pyasn1-0.4.8/pyasn1/type/char.py
* /opt/cola/permits/1110812511_1607462013.57/0/pyasn1-0-4-8-tar-gz/pyasn1-
0.4.8/tests/codec/native/test_decoder.py
* /opt/cola/permits/1110812511_1607462013.57/0/pyasn1-0-4-8-tar-gz/pyasn1-0.4.8/pyasn1/compat/binary.py
* /opt/cola/permits/1110812511_1607462013.57/0/pyasn1-0-4-8-tar-gz/pyasn1-0.4.8/pyasn1/type/opentype.py
* /opt/cola/permits/1110812511_1607462013.57/0/pyasn1-0-4-8-tar-gz/pyasn1-0.4.8/pyasn1/compat/octets.py
*
/opt/cola/permits/1110812511_1607462013.57/0/pyasn1-0-4-8-tar-gz/pyasn1-0.4.8/tests/type/test_namedtype.py
* /opt/cola/permits/1110812511_1607462013.57/0/pyasn1-0-4-8-tar-gz/pyasn1-
0.4.8/tests/codec/native/test_encoder.py

```

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ASN.1 library for Python

[[PyPI](https://img.shields.io/pypi/v/pyasn1.svg?maxAge=2592000)](https://pypi.org/project/pyasn1)
[[Python Versions](https://img.shields.io/pypi/pyversions/pyasn1.svg)](https://pypi.org/project/pyasn1/)
[[Build status](https://travis-ci.org/etingof/pyasn1.svg?branch=master)](https://secure.travis-ci.org/etingof/pyasn1)
[[Coverage Status](https://img.shields.io/codecov/c/github/etingof/pyasn1.svg)](https://codecov.io/github/etingof/pyasn1)
[[GitHub license](https://img.shields.io/badge/license-BSD-blue.svg)](https://raw.githubusercontent.com/etingof/pyasn1/master/LICENSE.txt)

This is a free and open source implementation of ASN.1 types and codecs as a Python package. It has been first written to support particular protocol (SNMP) but then generalized to be suitable for a wide range of protocols based on

[ASN.1 specification](https://www.itu.int/rec/dologin_pub.asp?lang=e&id=T-REC-X.208-198811-W!!PDF-E&type=items).

Features

*

- Generic implementation of ASN.1 types (X.208)
- * Standards compliant BER/CER/DER codecs
- * Dumps/loads ASN.1 structures from Python types
- * 100% Python, works with Python 2.4 up to Python 3.7
- * MT-safe
- * Contributed ASN.1 compiler [Asn1ate](<https://github.com/kimgr/asn1ate>)

Why using pyasn1

ASN.1 solves the data serialisation problem. This solution was designed long ago by the wise Ancients. Back then, they did not have the luxury of wasting bits. That is why ASN.1 is designed to serialise data structures of unbounded complexity into something compact and efficient when it comes to processing the data.

That probably explains why many network protocols and file formats still rely on the 30+ years old technology. Including a number of high-profile Internet protocols and file formats.

Quite a number of books cover the topic of ASN.1.

[Communication between heterogeneous systems](<http://www.oss.com/asn1/dubuisson.html>)

by

Olivier Dubuisson is one of those high quality books freely available on the Internet.

The pyasn1 package is designed to help Python programmers tackling network protocols and file formats at the comfort of their Python prompt. The tool struggles to capture all aspects of a rather complicated ASN.1 system and to represent it on the Python terms.

How to use pyasn1

With pyasn1 you can build Python objects from ASN.1 data structures.

For example, the following ASN.1 data structure:

```
```bash
Record ::= SEQUENCE {
 id INTEGER,
 room [0] INTEGER OPTIONAL,
 house [1] INTEGER DEFAULT 0
}
```

```
}
...

```

Could be expressed in pyasn1 like this:

```
```python  
class Record(Sequence):  
    componentType = NamedTypes(  
        NamedType('id', Integer()),  
        OptionalNamedType(  
            'room', Integer()).subtype(  
                implicitTag=Tag(tagClassContext, tagFormatSimple, 0)  
            )  
        ),  
        DefaultedNamedType(  
            'house',  
            Integer(0).subtype(  
                implicitTag=Tag(tagClassContext, tagFormatSimple, 1)  
            )  
        )  
    )  
```
```

It is in the spirit of ASN.1 to take abstract data description and turn it into a programming language specific form. Once you have your ASN.1 data structure expressed in Python, you can use it along the lines of similar Python type (e.g. ASN.1 `SET` is similar to Python `dict`, `SET OF` to `list`):

```
```python  
>>> record = Record()  
>>> record['id'] = 123  
>>> record['room'] = 321  
>>> str(record)  
Record:  
id=123  
room=321  
>>>  
```
```

Part of the power of ASN.1 comes from its serialisation features. You can serialise your data structure and send it over the network.

```
```python  
>>> from pyasn1.codec.der.encoder import encode  
>>> substrate = encode(record)  
>>> hexdump(substrate)  
0000: 30 07 02 01 7B 80 02 01 41
```

```
...
```

Conversely, you can turn serialised ASN.1 content, as received from network or read from a file, into a Python object which you can introspect, modify, encode and send back.

```
```python
>>> from pyasn1.codec.der.decoder import decode
>>> received_record, rest_of_substrate = decode(substrate, asn1Spec=Record())
>>>
>>> for field in received_record:
>>> print('{} is {}'.format(field, received_record[field]))
id is 123
room is 321
house is 0
>>>
>>> record == received_record
True
>>> received_record.update(room=123)
>>> substrate = encode(received_record)
>>> hexdump(substrate)
00000: 30 06 02 01 7B 80 01 7B
...
```
```

The pyasn1 classes struggle to emulate their Python prototypes (e.g. int, list, dict etc.). But ASN.1 types exhibit more complicated behaviour. To make life easier for a Pythonista, they can turn their pyasn1 classes into Python built-ins:

```
```python
>>> from pyasn1.codec.native.encoder import encode
>>> encode(record)
{'id': 123, 'room': 321, 'house': 0}
...
```
```

Or vice-versa -- you can initialize an ASN.1 structure from a tree of Python objects:

```
```python
>>> from pyasn1.codec.native.decoder import decode
>>> record = decode({'id':
123, 'room': 321, 'house': 0}, asn1Spec=Record())
>>> str(record)
Record:
id=123
room=321
>>>
```
```


...

With ASN.1 design, serialisation codecs are decoupled from data objects, so you could turn every single ASN.1 object into many different serialised forms. As of this moment, pyasn1 supports BER, DER, CER and Python built-ins codecs. The extremely compact PER encoding is expected to be introduced in the upcoming pyasn1 release.

More information on pyasn1 APIs can be found in the [documentation](http://snmplabs.com/pyasn1/), compiled ASN.1 modules for different protocols and file formats could be found in the pyasn1-modules [repo](https://github.com/etingof/pyasn1-modules).

How to get pyasn1

The pyasn1 package is distributed under terms and conditions of 2-clause BSD [license](http://snmplabs.com/pyasn1/license.html). Source code is freely available as a GitHub [repo](https://github.com/etingof/pyasn1).

You could `pip install pyasn1` or download it from [PyPI](https://pypi.org/project/pyasn1).

If

something does not work as expected, [open an issue](https://github.com/etingof/pyasn1/issues) at GitHub or post your question [on Stack Overflow](https://stackoverflow.com/questions/ask) or try browsing pyasn1 [mailing list archives](https://sourceforge.net/p/pyasn1/mailman/pyasn1-users/).

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.. _license:

License

=====

.. include:: ../../LICENSE.rst

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ASN.1 library for Python

=====

```
.. toctree::  
   :maxdepth: 1
```

Abstract Syntax Notation One (ASN.1

http://en.wikipedia.org/wiki/Abstract_Syntax_Notation_1) is a technology for exchanging structured data in a universally understood, hardware agnostic way. Many industrial, security and telephony applications heavily rely on ASN.1.

The `pyasn1` <https://pypi.org/project/pyasn1/> library implements ASN.1 support in pure-Python.

What is ASN.1

ASN.1 is a large, arguably over-engineered and extremely old data modelling and serialisation tool. It is probably among the first serialisation protocols in the history of computer science and technology.

ASN.1 started its life over 30 years ago as a serialisation mechanism for the first electronic mail (known as X.400). Later on it was split off the e-mail application and became a stand-alone tech still being actively supported by its designers and widely used in industry and technology.

Since then ASN.1 is sort of haunted by its relations with the OSI model -- the first, unsuccessful, version of the Internet. You can read many interesting [discussions](https://news.ycombinator.com/item?id=8871453) <https://news.ycombinator.com/item?id=8871453> on that topic.

In the following years, generations of software engineers tackled the serialisation problem many times. We can see that in Google's `ProtoBuffers` <https://developers.google.com/protocol-buffers/> or `FlatBuffers` <https://google.github.io/flatbuffers/>, for example. Interestingly, many new takes on binary protocol design do not depart far from ASN.1 from technical perspective. It's more of a matter of striking a balance between processing overhead, wire format overhead and human readability.

Looking at what ASN.1 has to offer, it has three loosely coupled parts:

- * Data types: the standard introduces a collection of basic data types (integers, bits, strings, arrays and records) that can be used for describing arbitrarily complex, nested data structures.
- * Serialisation protocols: the above data structures could be converted into a

series of octets for storage or transmission over the wire as well as recovered back into their structured form. The system is fully agnostic to hardware architectures differences.

* Schema language: ASN.1 data structures could be described in terms of a schema language for ASN.1 compiler to turn it into platform-specific implementation.

ASN.1 applications

Being an old and generally successful standard, ASN.1 is widely adopted for many uses. To give you an example, these technologies use ASN.1 for their data exchange needs:

- * Signaling standards for the public switched telephone network (SS7 family)
- * Network management standards (SNMP, CMIP)
- * Directory standards (X.500 family, LDAP)
- * Public Key Infrastructure standards (X.509, etc.)
- * PBX control (CSTA)
- * IP-based Videoconferencing (H.323 family)
- * Biometrics (BIP, CBEFF, ACBio)
- * Intelligent transportation (SAE J2735)
- * Cellular telephony (GSM, GPRS/EDGE, UMTS, LTE)

ASN.1 gotchas

Apparently, ASN.1 is hard to implement properly. Quality open-source ASN.1 tools are rare, but ad-hoc implementations are numerous. Judging from the ``statistics <http://cve.mitre.org/cgi-bin/cvekey.cgi?keyword=ASN.1>`` on discovered security vulnerabilities, many people have implemented ASN.1 parsers and oftentimes fell victim to its edge cases.

On the bright side, ASN.1 has been around for a long time, it is well understood and security reviewed.

Documentation

```
.. toctree::  
    :maxdepth: 2
```

```
/pyasn1/contents
```

Use case

```
.. toctree::
   :maxdepth: 2
```

/example-use-case

Download & Install

```
.. toctree::
   :maxdepth: 2
```

/download

Changes

All changes and release history is maintained in changelog. There you could also download the latest unreleased pyasn1 tarball containing the latest fixes and improvements.

```
..
toctree::
   :maxdepth: 1
```

/changelog

License

The PyASN1 software is distributed under 2-clause BSD License.

```
.. toctree::
   :maxdepth: 2
```

/license

Getting help

Please, file your `issues` <<https://github.com/etingof/pyasn1/issues>>` _ and `PRs` <<https://github.com/etingof/pyasn1/pulls>>` _ at GitHub. Alternatively, you could ask for help at `Stack Overflow` <<http://stackoverflow.com/questions/tagged/pyasn1>>` _ or search `pyasn1-users` <<https://lists.sourceforge.net/lists/listinfo/pyasn1-users>>` _ mailing list archive.

Books on ASN.1

The pyasn1 implementation is largely based on reading up the following awesome books:

* `ASN.1 - Communication between heterogeneous systems <<http://www.oss.com/asn1/dubuisson.html>>` by Olivier Dubuisson

* `ASN.1 Complete <<http://www.oss.com/asn1/resources/books-whitepapers-pubs/larmouth-asn1-book.pdf>>` by Prof John Larmouth

Here you can get the official standards which is hard to read:

* `ITU standards

<<http://www.itu.int/ITU-T/studygroups/com17/languages/X.680-X.693-0207w.zip>>`

On the other end of the readability spectrum, here is a quick and sweet write up:

* `A Layman's Guide to a Subset of ASN.1, BER, and DER <<ftp://ftp.rsasecurity.com/pub/pkcs/ascii/layman.asc>>` by Burton S. Kaliski

If you are working with ASN.1, we'd highly recommend reading a proper book on the subject.

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1.43 parsing 2.2.0

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1.44 python-setuptools 40.8.0

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1.45 lockfile 0.12.2

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1.46 progress 1.2

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1.47 wheel 0.32.3

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1.48 libseccomp 2.3.3-4

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1.49 selinux 2.8-1+b1

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1.58 python 3.7.3-1

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This is the Debian GNU/Linux prepackaged version of the Python programming language. Python was written by Guido van Rossum <guido@cw.nl> and others.

This package was put together by Klee Dienes <klee@debian.org> from sources from <ftp.python.org:/pub/python>, based on the Debianization by the previous maintainers Bernd S. Brentrup <bsb@uni-muenster.de> and

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Current maintainer is Matthias Klose <doko@debian.org> until the final 2.3 version is released.

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A. HISTORY OF THE SOFTWARE
=====

Python was created in the early 1990s by Guido van Rossum at Stichting Mathematisch Centrum (CWI, see <http://www.cwi.nl>) in the Netherlands as a successor of a language called ABC. Guido remains Python's principal author, although it includes many contributions from others.

In 1995, Guido continued his work on Python at the Corporation for National Research Initiatives (CNRI, see <http://www.cnri.reston.va.us>) in Reston, Virginia where he released several versions of the software.

In May 2000, Guido and the Python core development team moved to BeOpen.com to form the BeOpen PythonLabs team. In October of the same year, the PythonLabs team moved to Digital Creations (now Zope Corporation, see <http://www.zope.com>). In 2001, the Python Software Foundation (PSF, see <http://www.python.org/psf/>) was formed, a non-profit organization created specifically to own Python-related Intellectual Property. Zope Corporation is a sponsoring member of the PSF.

All Python releases are Open Source (see <http://www.opensource.org> for the Open Source Definition). Historically, most, but not all, Python releases have also been GPL-compatible; the table below summarizes the various releases.

| Release | Derived from | Year | Owner | GPL-compatible? (1) |
|----------------|--------------|-----------|------------|---------------------|
| 0.9.0 thru 1.2 | 1991-1995 | CWI | yes | |
| 1.3 thru 1.5.2 | 1.2 | 1995-1999 | CNRI | yes |
| 1.6 | 1.5.2 | 2000 | CNRI | no |
| 2.0 | 1.6 | 2000 | BeOpen.com | no |
| 1.6.1 | 1.6 | 2001 | CNRI | yes (2) |
| 2.1 | 2.0+1.6.1 | 2001 | PSF | no |
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|-------|-----------|-----------|-----|-----|
| 2.1.1 | 2.1+2.0.1 | 2001 | PSF | yes |
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| 2.5.1 | 2.5 | 2007 | PSF | yes |
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| 3.0 | 2.6 | 2008 | PSF | yes |
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1.59 libalgorithm-merge-perl 0.08-3

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NAME

Algorithm::Merge - Three-way merge and diff

SYNOPSIS

```
use Algorithm::Merge qw(merge diff3 traverse_sequences3);

@merged = merge(\@ancestor, \@a, \@b, {
    CONFLICT => sub { }
});

@merged = merge(\@ancestor, \@a, \@b, {
    CONFLICT => sub { }
}, $key_generation_function);

$merged = merge(\@ancestor, \@a, \@b, {
    CONFLICT => sub { }
});

$merged = merge(\@ancestor, \@a, \@b, {
    CONFLICT => sub { }
}, $key_generation_function);

@diff = diff3(\@ancestor, \@a, \@b);

@diff = diff3(\@ancestor, \@a, \@b, $key_generation_function);

$diff = diff3(\@ancestor, \@a, \@b);

$diff = diff3(\@ancestor, \@a, \@b, $key_generation_function);

@trav = traverse_sequences3(\@ancestor, \@a, \@b, {
    # callbacks
});

@trav = traverse_sequences3(\@ancestor, \@a, \@b, {
    # callbacks
}, $key_generation_function);

$strav = traverse_sequences3(\@ancestor, \@a, \@b, {
    # callbacks
});

$strav = traverse_sequences3(\@ancestor, \@a, \@b, {
    # callbacks
```

```
}, $key_generation_function);
```

USAGE

This module complements Algorithm::Diff by providing three-way merge and diff functions.

In this documentation, the first list to "diff3", "merge", and "traverse_sequences3" is called the `original' list. The second list is the `left' list. The third list is the `right' list.

The optional key generation arguments are the same as in Algorithm::Diff. See Algorithm::Diff for more information.

diff3

Given references to three lists of items, "diff3" performs a three-way difference.

This function returns an array of operations describing how the left and right lists differ from the original list. In scalar context, this function returns a reference to such an array.

Perhaps an example would be useful.

Given the following three lists,

```
original: a b c e f h i k
left:    a b d e f g i j k
right:   a b c d e h i j k

merge:  a b d e g i j k
```

we have the following result from diff3:

```
[ 'u', 'a', 'a', 'a' ],
[ 'u', 'b', 'b', 'b' ],
[ 'l', 'c', undef, 'c' ],
[ 'o', undef, 'd', 'd' ],
[ 'u', 'e', 'e', 'e' ],
[ 'r', 'f', 'f', undef ],
[ 'o', 'h', 'g', 'h' ],
[ 'u', 'i', 'i', 'i' ],
[ 'o', undef, 'j', 'j' ],
[ 'u', 'k', 'k', 'k' ]
```

The first element in each row is the array with the difference:

c - conflict (no two are the same)

l - left is different
o - original is different
r - right is different
u - unchanged

The next three elements are the lists from the original, left, and right arrays respectively that the row refers to (in the synopsis, these are @ancestor, @a, and @b, respectively).

merge

Given references to three lists of items, "merge" performs a three-way merge. The "merge" function uses the "diff3" function to do most of the work.

The only callback currently used is "CONFLICT" which should be a reference to a subroutine that accepts two array references. The first array reference is to a list of elements from the left list. The second array reference is to a list of elements from the right list. This callback should return a list of elements to place in the merged list in place of the conflict.

The default "CONFLICT" callback returns the following:

```
q{<!-- ----- START CONFLICT ----- -->},  
(@left),  
q{<!-- ----- -->},  
(@right),  
q{<!-- ----- END CONFLICT ----- -->},
```

traverse_sequences3

This is the workhorse function that goes through the three sequences and calls the callback functions.

The following callbacks are supported.

NO_CHANGE

This is called if all three sequences have the same element at the current position. The arguments are the current positions within each sequence, the first argument being the current position within the first sequence.

A_DIFF

This is called if the first sequence is different than the other two sequences at the current position. This callback will be called with one, two, or three arguments.

If one argument, then only the element at the given position from the first sequence is not in either of the other two sequences.

If two arguments, then there is no element in the first sequence that corresponds to the elements at the given positions in the second and third sequences.

If three arguments, then the element at the given position in the first sequence is different than the corresponding element in the other two sequences, but the other two sequences have corresponding elements.

B_DIFF

This is called if the second sequence is different than the other two sequences at the current position. This callback will be called with one, two, or three arguments.

If one argument, then only the element at the given position from the second sequence is not in either of the other two sequences.

If two arguments, then there is no element in the second sequence that corresponds to the elements at the given positions in the first and third sequences.

If three arguments, then the element at the given position in the second sequence is different than the corresponding element in the other two sequences, but the other two sequences have corresponding elements.

C_DIFF

This is called if the third sequence is different than the other two sequences at the current position. This callback will be called with one, two, or three arguments.

If one argument, then only the element at the given position from the third sequence is not in either of the other two sequences.

If two arguments, then there is no element in the third sequence that corresponds to the elements at the given positions in the first and second sequences.

If three arguments, then the element at the given position in the third sequence is different than the corresponding element in the other two sequences, but the other two sequences have corresponding elements.

CONFLICT

This is called if all three sequences have different elements at the current position. The three arguments are the current positions within each sequence.

BUGS

Most assuredly there are bugs. If a pattern similar to the above example does not work, send it to <jsmith@cpan.org> or report it on <<http://rt.cpan.org/>>, the CPAN bug tracker.

Algorithm::Diff's implementation of "traverse_sequences" may not be symmetric with respect to the input sequences if the second and third sequence are of different lengths. Because of this, "traverse_sequences3" will calculate the diffs of the second and third sequences as passed and swapped. If the differences are not the same, it will issue an `Algorithm::Diff::diff is not symmetric for second and third sequences...' warning. It will try to handle this, but there may be some cases where it can't.

SEE ALSO

Algorithm::Diff.

AUTHOR

James G. Smith, <jsmith@cpan.org>

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Found in path(s):

```
* /opt/cola/permits/1136205593_1613708306.69/0/libalgorithm-merge-perl-0-08-orig-1-tar-gz/Algorithm-Merge-0.08/README
```

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```
#
# For testing:
#
sub main::diag {
    warn join("", @_), "\n";
}

print join(" ", merge(
# print Data::Dumper -> Dump([
# merge(
#   #[qw(a b c d   h i j)], # ancestor
#   #[qw(a b c d f h i j)], # left
#   #[qw(a b c e g   )], # right
```

```

[qw(0 1 2 3 4 7 9 b)],
[qw(0 6 8 a b)],
[qw(0 1 2 3 5 8 a b)],
##
{
    CONFLICT => sub ($$) { (
        q{<}, @{$_[0]}, q{ }, @{$_[1]}, q{>}
    ) },
},
)), "\n";
#)], "\n";
#print join(" ", @ {
# [qw(0 1 @ < 3 | # > 6)]
# }), "\n";

1;
__END__

```

```

1;

__END__

```

=head1 NAME

Algorithm::Merge - Three-way merge and diff

=head1 SYNOPSIS

use Algorithm::Merge qw(merge diff3 traverse_sequences3);

```

@merged = merge(\@ancestor, \@a, \@b, {
    CONFLICT => sub { }
});

```

```

@merged = merge(\@ancestor, \@a, \@b, {
    CONFLICT => sub { }
}, $key_generation_function);

```

```

$mmerged = merge(\@ancestor,
\@a, \@b, {
    CONFLICT => sub { }
});

```

```

$mmerged = merge(\@ancestor, \@a, \@b, {
    CONFLICT => sub { }
}, $key_generation_function);

```

```

@diff = diff3(\@ancestor, \@a, \@b);

@diff = diff3(\@ancestor, \@a, \@b, $key_generation_function);

$diff = diff3(\@ancestor, \@a, \@b);

$diff = diff3(\@ancestor, \@a, \@b, $key_generation_function);

@trav = traverse_sequences3(\@ancestor, \@a, \@b, {
    # callbacks
});

@trav = traverse_sequences3(\@ancestor, \@a, \@b, {
    # callbacks
}, $key_generation_function);

$trav = traverse_sequences3(\@ancestor, \@a, \@b, {
    # callbacks
});

$trav = traverse_sequences3(\@ancestor, \@a, \@b, {
    # callbacks
}, $key_generation_function);

```

=head1 USAGE

This module complements L<Algorithm::Diff|Algorithm::Diff> by providing three-way merge and diff functions.

In this documentation, the first list to C<diff3>, C<merge>, and C<traverse_sequences3> is called the `original' list. The second list is the `left' list. The third list is the `right' list.

The optional key generation arguments are the same as in L<Algorithm::Diff|Algorithm::Diff>. See L<Algorithm::Diff> for more information.

=head2 diff3

Given references to three lists of items, C<diff3> performs a three-way difference.

This function returns an array of operations describing how the left and right lists differ from the original list. In scalar context, this function returns a reference to such an array.

Perhaps an example would be useful.

Given the following three lists,

original: a b c e f h i k

left: a b d e f g i j k

right: a b c d e h i j k

merge: a b d e g i j k

we have the following result from diff3:

```
[ 'u', 'a', 'a', 'a' ],  
[ 'u', 'b', 'b', 'b' ],  
[ 'l', 'c', undef, 'c' ],  
[ 'o', undef, 'd', 'd' ],  
[ 'u', 'e', 'e',  
  'e' ],  
[ 'r', 'f', 'f', undef ],  
[ 'o', 'h', 'g', 'h' ],  
[ 'u', 'i', 'i', 'i' ],  
[ 'o', undef, 'j', 'j' ],  
[ 'u', 'k', 'k', 'k' ]
```

The first element in each row is the array with the difference:

c - conflict (no two are the same)
l - left is different
o - original is different
r - right is different
u - unchanged

The next three elements are the lists from the original, left, and right arrays respectively that the row refers to (in the synopsis, these are C<@ancestor>, C<@a>, and C<@b>, respectively).

=head2 merge

Given references to three lists of items, C<merge> performs a three-way merge. The C<merge> function uses the C<diff3> function to do most of the work.

The only callback currently used is C<CONFLICT> which should be a reference to a subroutine that accepts two array references. The first array reference is to a list of elements from the left list.

The second array reference is to a list of elements from the right list.

This callback

should return a list of elements to place in the merged list in place of the conflict.

The default C<CONFLICT> callback returns the following:

```
q{<!-- ----- START CONFLICT ----- -->},
(@left),
q{<!-- ----- -->},
(@right),
q{<!-- ----- END CONFLICT ----- -->},
```

=head2 traverse_sequences3

This is the workhorse function that goes through the three sequences and calls the callback functions.

The following callbacks are supported.

=over 4

=item NO_CHANGE

This is called if all three sequences have the same element at the current position. The arguments are the current positions within each sequence, the first argument being the current position within the first sequence.

=item A_DIFF

This is called if the first sequence is different than the other two sequences at the current position.

This callback will be called with one, two, or three arguments.

If one argument, then only the element at the given position from the first sequence is not in either of the other two sequences.

If two arguments, then there is no element in the first sequence that corresponds to the elements at the given positions in the second and third sequences.

If three arguments, then the element at the given position in the first sequence is different than the corresponding element in the other two sequences, but the other two sequences have corresponding elements.

=item B_DIFF

This is called if the second sequence is different than the other two

sequences at the current position.

This callback will be called with one, two, or three arguments.

If one argument, then only the element at the given position from the second sequence is not in either of the other two sequences.

If two arguments, then there is no element in the second sequence that corresponds to the elements at the given positions in the first and third sequences.

If three arguments, then the element at the given position in the second sequence is different than the corresponding element in the other two sequences, but the other two sequences have corresponding elements.

=item C_DIFF

This is called if the third sequence is different than the other two sequences at the current position.

This callback will be called with one, two, or three arguments.

If one argument, then only the element at the given position from the third sequence is not in either of the other two sequences.

If two arguments, then there is no element in the third sequence that corresponds to the elements at the given positions in the first and second sequences.

If three arguments, then the element at the given position in the third sequence is different than the corresponding element in the other two sequences, but the other two sequences have corresponding elements.

=item CONFLICT

This is called if all three sequences have different elements at the current position. The three arguments are the current positions within each sequence.

=back 4

=head1 BUGS

Most assuredly

there are bugs. If a pattern similar to the above example does not work, send it to <jsmith@cpan.org> or report it on <<http://rt.cpan.org/>>, the CPAN bug tracker.

L<Algorithm::Diff|Algorithm::Diff>'s implementation of

C<traverse_sequences> may not be symmetric with respect to the input sequences if the second and third sequence are of different lengths. Because of this, C<traverse_sequences3> will calculate the diffs of the second and third sequences as passed and swapped. If the differences are not the same, it will issue an `Algorithm::Diff::diff is not symmetric for second and third sequences...` warning. It will try to handle this, but there may be some cases where it can't.

=head1 SEE ALSO

L<Algorithm::Diff>.

=head1 AUTHOR

James G. Smith, <jsmith@cpan.org>

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Found

in path(s):

* /opt/cola/permits/1136205593_1613708306.69/0/libalgorithm-merge-perl-0-08-orig-1-tar-gz/Algorithm-Merge-0.08/Merge.pm

1.60 npth 1.6-3

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Version 2.1, February 1999

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1.61 man-pages 4.16-2

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Upstream-Name: man-pages

Upstream-Contact: Michael Kerrisk <mtk.manpages@gmail.com>, linux-man@vger.kernel.org

Source: <https://www.kernel.org/pub/linux/docs/man-pages/>

Files: Changes Changes.old Makefile README *Announce *Ism

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man3/CIRCLEQ_INSERT_AFTER.3 man3/CIRCLEQ_INSERT_BEFORE.3

man3/CIRCLEQ_INSERT_HEAD.3 man3/CIRCLEQ_INSERT_TAIL.3

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man3/LIST_FIRST.3 man3/LIST_FOREACH.3 man3/LIST_HEAD.3
man3/LIST_HEAD_INITIALIZER.3 man3/LIST_INIT.3
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man2/getpeername.2 man2/getpgid.2 man2/getpgrp.2 man2/getpriority.2
man2/getsockname.2 man2/getsockopt.2 man2/ioctl.2 man2/killpg.2
man2/listen.2 man2/lseek.2 man2/readlink.2
man2/readlinkat.2
man2/recv.2 man2/recvfrom.2 man2/recvmsg.2 man2/send.2 man2/sendmsg.2
man2/sendto.2 man2/setpgid.2 man2/setpgrp.2 man2/setpriority.2
man2/setregid.2 man2/setregid32.2 man2/setreuid.2 man2/setreuid32.2
man2/setsockopt.2 man2/shutdown.2 man2/socket.2 man2/socketpair.2
man2/syscall.2 man2/truncate.2 man2/truncate64.2 man3/alloca.3
man3/auth_destroy.3 man3/authnone_create.3 man3/authunix_create.3
man3/authunix_create_default.3 man3/btree.3 man3/callrpc.3
man3/clearerr.3 man3/clnt_broadcast.3 man3/clnt_call.3
man3/clnt_control.3 man3/clnt_create.3 man3/clnt_destroy.3
man3/clnt_freeres.3 man3/clnt_geterr.3 man3/clnt_pcreateerror.3

man3/clnt_perrno.3 man3/clnt_perror.3 man3/clnt_spcreateerror.3
man3/clnt_sperrno.3 man3/clnt_sperror.3 man3/clntraw_create.3
man3/clnttcp_create.3 man3/clntudp_bufcreate.3 man3/clntudp_create.3
man3/daemon.3 man3/db.3 man3/dbopen.3 man3/endrpercent.3
man3/err.3
man3/errx.3 man3/exec.3 man3/execl.3 man3/execl.3 man3/execlp.3
man3/execv.3 man3/execvp.3 man3/execvpe.3 man3/fclose.3 man3/fdopen.3
man3/feof.3 man3/ferror.3 man3/fflush.3 man3/fgetpos.3 man3/fileno.3
man3/fopen.3 man3/fread.3 man3/freopen.3 man3/fscanf.3 man3/fseek.3
man3/fsetpos.3 man3/ftell.3 man3/fts.3 man3/fts_children.3
man3/fts_close.3 man3/fts_open.3 man3/fts_read.3 man3/fts_set.3
man3/fwrite.3 man3/get_myaddress.3 man3/getrpcbyname.3
man3/getrpcbynumber.3 man3/getrpccent.3 man3/getrpcport.3 man3/hash.3
man3/iruserok.3 man3/iruserok_af.3 man3/killpg.3 man3/mpool.3
man3/pclose.3 man3/pmap_getmaps.3 man3/pmap_getport.3
man3/pmap_rmtcall.3 man3/pmap_set.3 man3/pmap_unset.3 man3/popen.3
man3/rcmd.3 man3/rcmd_af.3 man3/recno.3 man3/registerrpc.3
man3/rewind.3 man3/rexec.3 man3/rexec_af.3 man3/rpc.3
man3/rresvport.3 man3/rresvport_af.3 man3/ruserok.3 man3/ruserok_af.3

man3/scanf.3 man3/setbuf.3 man3/setbuffer.3 man3/setlinebuf.3
man3/setrpercent.3 man3/setvbuf.3 man3/sscanf.3 man3/stdarg.3
man3/stdio.3 man3/strtod.3 man3/strtof.3 man3/strtold.3
man3/svc_destroy.3 man3/svc_freeargs.3 man3/svc_getargs.3
man3/svc_getcaller.3 man3/svc_getreq.3 man3/svc_getreqset.3
man3/svc_register.3 man3/svc_run.3 man3/svc_sendreply.3
man3/svc_unregister.3 man3/svcerr_auth.3 man3/svcerr_decode.3
man3/svcerr_noproc.3 man3/svcerr_noprogram.3 man3/svcerr_progvers.3
man3/svcerr_systemerr.3 man3/svcerr_weakauth.3 man3/svcfd_create.3
man3/svcraw_create.3 man3/svctcp_create.3 man3/svcudp_bufcreate.3
man3/svcudp_create.3 man3/va_arg.3 man3/va_copy.3 man3/va_end.3
man3/va_start.3 man3/verr.3 man3/verrx.3 man3/vfscanf.3 man3/vscanf.3
man3/vsscanf.3 man3/vwarn.3 man3/vwarnx.3 man3/warn.3 man3/warnx.3
man3/xdr.3 man3/xdr_accepted_reply.3 man3/xdr_array.3
man3/xdr_authunix_parms.3 man3/xdr_bool.3
man3/xdr_bytes.3
man3/xdr_callhdr.3 man3/xdr_callmsg.3 man3/xdr_char.3
man3/xdr_destroy.3 man3/xdr_double.3 man3/xdr_enum.3 man3/xdr_float.3
man3/xdr_free.3 man3/xdr_getpos.3 man3/xdr_inline.3 man3/xdr_int.3
man3/xdr_long.3 man3/xdr_opaque.3 man3/xdr_opaque_auth.3
man3/xdr_pmap.3 man3/xdr_pmaplist.3 man3/xdr_pointer.3
man3/xdr_reference.3 man3/xdr_rejected_reply.3 man3/xdr_replymsg.3
man3/xdr_setpos.3 man3/xdr_short.3 man3/xdr_string.3
man3/xdr_u_char.3 man3/xdr_u_int.3 man3/xdr_u_long.3
man3/xdr_u_short.3 man3/xdr_union.3 man3/xdr_vector.3 man3/xdr_void.3
man3/xdr_wrapstring.3 man3/xdrmem_create.3 man3/xdrrec_create.3
man3/xdrrec_endofrecord.3 man3/xdrrec_eof.3 man3/xdrrec_skiprecord.3
man3/xdrstdio_create.3 man3/xprt_register.3 man3/xprt_unregister.3

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man3/error_one_per_line.3 man3/error_print_progname.3

man3/getsubopt.3 man3/offsetof.3 man3/program_invocation_name.3

man3/program_invocation_short_name.3 man3/rpmatch.3 man5/elf.5

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man1/memusage.1 man1/memusagestat.1 man1/mtrace.1 man1/time.1
man2/__clone2.2 man2/_syscall.2 man2/acct.2 man2/add_key.2
man2/adjtimex.2 man2/afs_syscall.2
man2/bdflush.2 man2/break.2
man2/brk.2 man2/cacheflush.2 man2/capget.2 man2/capset.2 man2/clone.2
man2/clone2.2 man2/create_module.2 man2/epoll_create.2
man2/epoll_create1.2 man2/epoll_ctl.2 man2/epoll_pwait.2
man2/epoll_wait.2 man2/eventfd.2 man2/eventfd2.2 man2/fattach.2
man2/fdetach.2 man2/fgetxattr.2 man2/flistxattr.2 man2/fremovexattr.2
man2/fsetxattr.2 man2/get_kernel_syms.2 man2/get_thread_area.2
man2/getmsg.2 man2/getpmsg.2 man2/getsid.2 man2/getxattr.2
man2/gtty.2 man2/inb.2 man2/inb_p.2 man2/inl.2 man2/inl_p.2
man2/inotify_add_watch.2 man2/inotify_init.2 man2/inotify_init1.2
man2/inotify_rm_watch.2 man2/insb.2 man2/insl.2 man2/insw.2
man2/inw.2 man2/inw_p.2 man2/io_cancel.2 man2/io_destroy.2
man2/io_getevents.2 man2/io_setup.2 man2/io_submit.2
man2/ioctl_console.2 man2/ioctl_ficlone.2 man2/ioctl_ficlone.2
man2/ioctl_fiduperange.2 man2/ioctl_getfsmap.2 man2/ioctl_tty.2

man2/ioperm.2 man2/ioprio_get.2 man2/ioprio_set.2 man2/ipc.2
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man2/lock.2 man2/lremovexattr.2 man2/lsetxattr.2 man2/madvise1.2
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man2/outl.2 man2/outl_p.2 man2/outsb.2 man2/outsl.2 man2/outsw.2
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man2/pivot_root.2 man2/prof.2 man2/ptrace.2 man2/putmsg.2
man2/putpmsg.2 man2/query_module.2 man2/removexattr.2
man2/request_key.2 man2/s390_pci_mmio_read.2
man2/s390_pci_mmio_write.2 man2/s390_runtime_instr.2
man2/s390_sthi.2 man2/sbrk.2 man2/sched_get_priority_max.2
man2/sched_get_priority_min.2 man2/sched_getaffinity.2
man2/sched_getparam.2

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man2/sched_setaffinity.2 man2/sched_setparam.2 man2/sched_yield.2
man2/security.2 man2/set_thread_area.2 man2/setsid.2 man2/setxattr.2
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man2/spu_run.2 man2/stty.2 man2/timerfd_create.2
man2/timerfd_gettime.2 man2/timerfd_settime.2 man2/tuxcall.2
man2/unimplemented.2 man2/unshare.2 man2/vserver.2 man3/DES_FAILED.3
man3/MB_CUR_MAX.3 man3/MB_LEN_MAX.3 man3/___after_morecore_hook.3
man3/___free_hook.3 man3/___malloc_hook.3
man3/___malloc_initialize_hook.3 man3/___memalign_hook.3
man3/___realloc_hook.3 man3/___setfpucw.3 man3/a64l.3
man3/addseverity.3 man3/aio_cancel.3 man3/aio_error.3
man3/aio_fsync.3 man3/aio_read.3 man3/aio_return.3 man3/aio_suspend.3
man3/aio_write.3 man3/argz.3 man3/argz_add.3 man3/argz_add_sep.3
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man3/argz_create_sep.3
man3/argz_delete.3 man3/argz_extract.3
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man3/catanhf.3 man3/catanhl.3 man3/catanl.3 man3/cbc_crypt.3
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man3/des_setparity.3 man3/dlclose.3 man3/dlerror.3 man3/dlmopen.3
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man3/fdiml.3
man3/feclearexcept.3 man3/fedisableexcept.3 man3/feenableexcept.3

man3/fegetenv.3 man3/fegetexcept.3 man3/fegetexceptflag.3
man3/fegetround.3 man3/feholdexcept.3 man3/fenv.3
man3/feraiseexcept.3 man3/fesetenv.3 man3/fesetexceptflag.3
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1995 Mark D. Roth (roth@uiuc.edu)
1995 Michael Chastain (mec@shell.portal.com), 15 April 1995.
1995 Rickard E. Faith (faith@cs.unc.edu)
1995 Yggdrasil Computing, Incorporated.
1995-2000 David Engel (david@ods.com)
1996
1996 Daniel Quinlan (Daniel.Quinlan@linux.org)
1997 Nicols Lichtmaier <nick@debian.org>
1999 Dimitri Papadopoulos (dpo@club-internet.fr)
1999 Roman Maurer (roman.maurer@hermes.si)
1999 SuSE GmbH Nuernberg, Germany

1999-2003 Marvell(R) -- linux@sysconnect.de
2000 Ben Collins (bcollins@debian.org)
2000 Jakub Jelinek (jakub@redhat.com)
2000 Nicols Lichtmaier <nick@debian.org>
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2002 Walter Harms(walter.harms@informatik.uni-oldenburg.de)
2002 walter harms (walter.harms@informatik.uni-oldenburg.de)
2003 Walter Harms (walter.harms@informatik.uni-oldenburg.de)
2003 Walter Harms, Andries Brouwer
2003 walter harms (walter.harms@informatik.uni-oldenburg.de)
2003, 2015 Michael Kerrisk <mtk.manpages@gmail.com>
2005, 2012,
2016 Michael Kerrisk <mtk.manpages@gmail.com>
2008, Linux Foundation, written by Michael Kerrisk
2009 Lefteris Dimitroulakis (edimitro@tee.gr)
2009 Lefteris Dimitroulakis (edimitro@tee.gr)
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1992 Linus Torvalds

(C) 1992 Drew Eckhardt;

(C) 1993 David Metcalfe (david@prism.demon.co.uk)

(C) 1993 Ian Jackson

(C) 1993 Ian Jackson.

(C) 1993 Michael Haardt, Ian Jackson.

(C) 1993 Michael Haardt, Ian Jackson;

(C) 1993 Michael Haardt;

(C) 1993 Rickard E. Faith <faith@cs.unc.edu>

(C) 1993,1995 Ian Jackson

(C) 1994 Andries E. Brouwer <aeb@cwi.nl>

(C) 1995 Andries Brouwer (aeb@cwi.nl)

(C) 1995 James R. Van Zandt <jrv@vanzandt.mv.com>

(C) 1995 Michael Shields <shields@tembel.org>.

(C) 1995, Thomas K. Dyas <tdyas@eden.rutgers.edu>

(C) 1996 Andries Brouwer (aeb@cwi.nl)
(C) 1996 Andries Brouwer <aeb@cwi.nl>
(C) 1996 Austin Donnelly <and1000@cam.ac.uk>,
(C) 1996 Free Software Foundation, Inc.
(C) 1996 Michael Haardt.
(C) 1997 Andries Brouwer (aeb@cwi.nl)
(C)
1997 John S. Kallal
(C) 1998 Alan Cox.
(C) 1998 Andries Brouwer (aeb@cwi.nl)
(C) 1998 Heiner Eisen.
(C) 1998 Jamie Lokier;
(C) 1998 Pawel Krawczyk.
(C) 1999 Andi Kleen <ak@muc.de>,
(C) 1999 Andi Kleen <ak@muc.de>.
(C) 1999 Andries Brouwer (aeb@cwi.nl)
(C) 1999 Claus Fischer.
(C) 1999 Joseph Samuel Myers.
(C) 1999 Matthew Wilcox <willy@bofh.ai>.
(C) 2000 Andi Kleen <ak@muc.de>.
(C) 2001 Andries Brouwer (aeb@cwi.nl)
(C) 2001 Andries Brouwer <aeb@cwi.nl>
(C) 2001 Andries Brouwer <aeb@cwi.nl>.
(C) 2001 Bert Hubert <ahu@ds9a.nl>
(C) 2001 David Gmez <davidge@jazzfree.com>
(C) 2002 Andries Brouwer (aeb@cwi.nl)
(C) 2002 Andries Brouwer <aeb@cwi.nl>
(C) 2002 Ian Redfern
(C) 2002 Michael Kerrisk <mtk.manpages@gmail.com>
(C) 2002, 2005 Michael Kerrisk <mtk.manpages@gmail.com>
(C) 2002, 2005, 2016 Michael Kerrisk <mtk.manpages@gmail.com>
(C) 2002, 2006, 2008, 2012, 2013 Michael Kerrisk <mtk.manpages@gmail.com>
(C) 2002, Michael Kerrisk
(C) 2002-2010, 2014 Michael Kerrisk;
(C) 2003 Andi Kleen
(C) 2003 Andries Brouwer (aeb@cwi.nl)
(C) 2003 John Levon <levon@movementarian.org>
(C) 2003, Michael Kerrisk <mtk.manpages@gmail.com>
(C) 2004 Andries Brouwer (aeb@cwi.nl)
(C) 2004 Michael Kerrisk
(C) 2004, 2006, 2007, 2014 Michael Kerrisk <mtk.manpages@gmail.com>
(C) 2004, 2007 Michael Kerrisk <mtk.manpages@gmail.com>
(C) 2004, Michael Kerrisk
(C) 2005 Michael Kerrisk <mtk.manpages@gmail.com>
(C) 2005, 2008 Michael Kerrisk <mtk.manpages@gmail.com>
(C) 2005, 2008, Michael Kerrisk <mtk.manpages@gmail.com>
(C) 2005, 2010, 2014, 2015, Michael Kerrisk <mtk.manpages@gmail.com>

(C) 2005, 2013 Michael Kerrisk <mtk.manpages@gmail.com>
(C) 2005, 2014 Michael Kerrisk <mtk.manpages@gmail.com>
(C) 2006 Andi Kleen <ak@muc.de>.
(C) 2006 Jens Axboe
(C) 2006 Michael Kerrisk
(C) 2006 Michael Kerrisk <mtk.manpages@gmail.com>
(C) 2006 Red Hat, Inc. All Rights Reserved.
(C) 2006 Silicon Graphics, Inc.
(C) 2006, 2007 Michael Kerrisk <mtk.manpages@gmail.com>
(C) 2006, 2008, 2013, 2014 Michael Kerrisk <mtk.manpages@gmail.com>
(C) 2006, 2010 Michael Kerrisk <mtk.manpages@gmail.com>
(C) 2006, 2014 Michael Kerrisk
(C) 2006, 2014 Michael Kerrisk <mtk.manpages@gmail.com>
(C) 2006, 2014 Michael Kerrisk.
(C) 2006, Michael Kerrisk
(C) 2006, Michael Kerrisk <mtk.manpages@gmail.com>
(C) 2007 Michael Kerrisk <mtk.manpages@gmail.com>
(C) 2007, 2010 Michael Kerrisk <mtk.manpages@gmail.com>
(C) 2007, 2012 Michael Kerrisk <mtk.manpages@gmail.com>
(C) 2007, Michael Kerrisk <mtk.manpages@gmail.com>
(C) 2008 Greg Banks
(C) 2008 Linux Foundation, written by Michael Kerrisk
(C) 2008 Michael Kerrisk <mtk.manpages@gmail.com>
(C) 2008 Michael Kerrisk <tmk.manpages@gmail.com>
(C) 2008 Petr Baudis <pasky@suse.cz> (dladdr caveat)
(C) 2008, 2010, 2015, Michael Kerrisk <mtk.manpages@gmail.com>
(C) 2008, 2014, Michael Kerrisk <mtk.manpages@gmail.com>
(C) 2008, 2014,2017 Michael Kerrisk <mtk.manpages@gmail.com>
(C) 2008, 2016 Michael Kerrisk <mtk.manpages@gmail.com>
(C) 2008, George Spelvin <linux@horizon.com>,
(C) 2008, Linux Foundation, written by Michael Kerrisk
(C) 2008, Matt Mackall <mpm@selenic.com>
(C) 2008, Michael Kerrisk <mtk.manpages@gmail.com>
(C) 2008, Nanno Langstraat <nal@ii.nl>
(C) 2008-2014,
Michael Kerrisk <mtk.manpages@gmail.com>,
(C) 2009 Petr Baudis <pasky@suse.cz>
(C) 2009, Linux Foundation, written by Michael Kerrisk
(C) 2010 Intel Corporation, Author: Andi Kleen
(C) 2010, 2014, 2015, Michael Kerrisk <mtk.manpages@gmail.com>
(C) 2010, 2015, 2017 Michael Kerrisk <mtk.manpages@gmail.com>
(C) 2010, 2015, Michael Kerrisk <mtk.manpages@gmail.com>
(C) 2011 Christopher Yeoh <cyeh@au1.ibm.com>
(C) 2011 by Andi Kleen <andi@firstfloor.org>
(C) 2012 Chandan Apsangi <chandan.jc@gmail.com>
(C) 2012 Michael Kerrisk <mtk.man-pages@gmail.com>
(C) 2012 Michael Kerrisk <mtk.manpages@gmail.com>
(C) 2012 Mike Frysinger <vapier@gentoo.org>

(C) 2012 Will Drewry <wad@chromium.org>
 (C) 2012, 2014 Michael Kerrisk <mtk.manpages@gmail.com>
 (C) 2012, 2016, Michael Kerrisk <mtk.manpages@gmail.com>
 (C) 2012, Cyrill Gorcunov
 <gorcunov@openvz.org>
 (C) 2013 Michael Kerrisk <mtk.manpages@gmail.com>
 (C) 2013, Heinrich Schuchardt <xypron.glpk@gmx.de>
 (C) 2013, Heinrich Schuchardt <xypron.glpk@gmx.de>
 (C) 2014 Dave Hansen / Intel
 (C) 2014 David Herrmann
 (C) 2014 Heinrich Schuchardt <xypron.glpk@gmx.de>
 (C) 2014 Jeff Layton
 (C) 2014 Kees Cook <keescook@chromium.org>
 (C) 2014 Michael Kerrisk <mtk.manpages@gmail.com>
 (C) 2014 Peter Zijlstra <peterz@infradead.org>
 (C) 2014, Heinrich Schuchardt <xypron.glpk@gmx.de>
 (C) 2014, Michael Kerrisk <mtk.manpages@gmail.com>
 (C) 2014, Theodore Ts'o <tytso@mit.edu>
 (C) 2014,2015 Heinrich Schuchardt <xypron.glpk@gmx.de>
 (C) 2015 Alexei Starovoitov <ast@kernel.org>
 (C) 2015 Anna Schumaker <Anna.Schumaker@Netapp.com>
 (C) 2015 Michael Kerrisk <mtk.manpages@gmail.com>
 (C) 2015 Serge
 Hallyn <serge@hallyn.com>
 (C) 2015, Michael Kerrisk <mtk.manpages@gmail.com>
 (C) 2016 Eugene Syromyatnikov <evgsyr@gmail.com>
 (C) 2016 Florian Weimer <fweimer@redhat.com>
 (C) 2016 Intel Corporation
 (C) 2016 Michael Kerrisk <mtk.manpages@gmail.com>
 (C) 2016, 2017 Michael Kerrisk <mtk.manpages@gmail.com>
 (C) 2016, Heinrich Schuchardt <xypron.glpk@gmx.de>
 (C) 2016, Laurent Georget <laurent.georget@supelec.fr>
 (C) 2016, Michael Kerrisk <mtk.manpages@gmail.com>
 (C) 2016, Nikos Mavrogiannopoulos <nmav@redhat.com>
 (C) 2017 Jens Axboe
 (C) 2017 Michael Kerrisk <mtk.manpages@gmail.com>
 (C) 2017 Tyler Hicks <tyhicks@canonical.com>
 (C) 2017, Michael Kerrisk <mtk.manpages@gmail.com>
 (C) 2018, Stefan Hajnoczi <stefanha@redhat.com>
 (C) The Internet Society (1998). All Rights Reserved.
 (C), 1994, Graeme W. Wilford
 (Wilf).
 (C), 1994, Graeme W. Wilford. (Wilf.)
 (C), 1995, Graeme W. Wilford. (Wilf.)
 (c) 1992 Drew Eckhardt (drew@cs.colorado.edu), March 28, 1992
 (c) 1992 Drew Eckhardt <drew@cs.colorado.edu>, March 28, 1992
 (c) 1992 Drew Eckhardt, March 28, 1992
 (c) 1993 Luigi P. Bai (lpb@softint.com) July 28, 1993

- (c) 1993 by Thomas Koenig (ig25@rz.uni-karlsruhe.de)
- (c) 1993 by Thomas Koenig <ig25@rz.uni-karlsruhe.de>
- (c) 1994 Mike Battersby
- (c) 1994,1995 Mike Battersby <mib@deakin.edu.au>
- (c) 1995 Martin Schulze
- (c) 1995 Nicolai Langfeldt (janl@ifi.uio.no), 1/1/95
- (c) 1995 by Jim Van Zandt <jrv@vanzandt.mv.com>
- (c) 1998 Andries Brouwer (aeb@cw.nl)
- (c) 1998 Andries Brouwer (aeb@cw.nl), 24 September 1998
- (c) 1999 Andries Brouwer (aeb@cw.nl)
- (c) 1999 Andries Brouwer (aeb@cw.nl), 1 Nov 1999
- (c) 2000 Andries
- Brouwer <aeb@cw.nl>
- (c) 2000 by Michael Kerrisk <mtk.manpages@gmail.com>
- (c) 2001 Andreas Dilger (adilger@turbolinux.com)
- (c) 2001 John Levon <moz@compsoc.man.ac.uk>
- (c) 2001 by John Levon <moz@compsoc.man.ac.uk>
- (c) 2001, 2017 Michael Kerrisk <mtk.manpages@gmail.com>
- (c) 2002 Andries Brouwer <aeb@cw.nl>
- (c) 2002 Michael Kerrisk
- (c) 2002 Michael Kerrisk <mtk.manpages@gmail.com>
- (c) 2002 by Michael Kerrisk <mtk.manpages@gmail.com>
- (c) 2002, 2004, 2005, 2008, 2010 Michael Kerrisk
- (c) 2002, 2006 by Michael Kerrisk <mtk.manpages@gmail.com>
- (c) 2002, 2011 Michael Kerrisk <mtk.manpages@gmail.com>
- (c) 2003 Andries Brouwer (aeb@cw.nl), Aug 24, 2003
- (c) 2003 Nick Clifford (zaf@nrc.co.nz), Jan 25, 2003
- (c) 2003, 2017 by Michael Kerrisk <mtk.manpages@gmail.com>
- (c) 2004 by Michael Kerrisk <mtk.manpages@gmail.com>

- (c) 2005 Michael Kerrisk
- (c) 2005 Silicon Graphics Incorporated.
- (c) 2005 by Michael Kerrisk <mtk.manpages@gmail.com>
- (c) 2006 Andrew Morton <akpm@osdl.org>
- (c) 2006 Michael Kerrisk <mtk.manpages@gmail.com>
- (c) 2006 Ulrich Drepper <drepper@redhat.com>
- (c) 2006 by Michael Kerrisk <mtk.manpages@gmail.com>
- (c) 2006, 2007, 2008, 2014 Michael Kerrisk <mtk.manpages@gmail.com>
- (c) 2006, 2007, 2014 Michael Kerrisk <mtk.manpages@gmail.com>
- (c) 2006, 2008 by Michael Kerrisk <mtk.manpages@gmail.com>
- (c) 2006, 2008, Michael Kerrisk
- (c) 2006, 2008, Michael Kerrisk <mtk.manpages@gmail.com>
- (c) 2006, 2014, Michael Kerrisk
- (c) 2006, Michael Kerrisk <mtk.manpages@gmail.com>
- (c) 2007 Michael Kerrisk <mtk.manpages@gmail.com>
- (c) 2007 by Michael Kerrisk <mtk.manpages@gmail.com>
- (c) 2007, 2008 Michael Kerrisk <mtk.manpages@gmail.com>

- (c) 2007, Michael Kerrisk <mtk.manpages@gmail.com>
- (c) 2008 Linux Foundation, written by Michael Kerrisk
- (c) 2008 Michael Kerrisk <mtk.manpages@gmail.com>
- (c) 2008 Petr Baudis <pasky@suse.cz>
- (c) 2008 by Gerrit Renker <gerrit@erg.abdn.ac.uk>
- (c) 2008, Linux Foundation, written by Michael Kerrisk
- (c) 2009 Bill O. Gallmeister (bgallmeister@gmail.com)
- (c) 2009 Intel Corporation, Author Andi Kleen
- (c) 2009 Linux Foundation, written by Michael Kerrisk
- (c) 2009 Michael Kerrisk, <mtk.manpages@gmail.com>
- (c) 2009 Petr Baudis <pasky@suse.cz>
- (c) 2010 Michael Kerrisk <mtk.manpages@gmail.com>
- (c) 2010 Michael Kerrisk, <mtk.manpages@gmail.com>
- (c) 2010 Novell Inc., written by Robert Schweikert
- (c) 2010 by Michael Kerrisk <mtk.manpages@gmail.com>
- (c) 2010, Jan Kara
- (c) 2010, Michael Kerrisk <mtk.manpages@gmail.com>
- (c) 2011 Michael Kerrisk <mtk.manpages@gmail.com>
- (c) 2011 by Michael Kerrisk <mtk.manpages@gmail.com>
- (c) 2012 Michael Kerrisk <mtk.manpages@gmail.com>
- (c) 2012 YOSHIFUJI Hideaki <yoshfuji@linux-ipv6.org>
- (c) 2012 by Eric W. Biederman <ebiederm@xmission.com>
- (c) 2012 by Michael Kerrisk <mtk.manpages@gmail.com>
- (c) 2012, 2014 by Eric W. Biederman <ebiederm@xmission.com>
- (c) 2012, IBM Corporation.
- (c) 2012, Michael Kerrisk <mtk.man-pages@gmail.com>
- (c) 2012, Petr Benas
- (c) 2013 by Michael Kerrisk <mtk.manpages@gmail.com>
- (c) 2013, 2014 by Michael Kerrisk <mtk.manpages@gmail.com>
- (c) 2014 Google, Inc., written by David Drysdale
- (c) 2014 by Michael Kerrisk <mtk.manpages@gmail.com>
- (c) 2015 William Woodruff (william@tuffbizz.com)
- (c) 2015 by Michael Kerrisk <mtk.manpages@gmail.com>
- (c) 2015, 2016

IBM Corporation.

- (c) 2015, IBM Corporation.
- (c) 2015, Michael Kerrisk <mtk.manpages@gmail.com>
- (c) 2016 Julia Computing Inc, Keno Fischer
- (c) 2016 Michael Kerrisk <mtk.manpages@gmail.com>
- (c) 2016 by Michael Kerrisk <mtk.manpages@gmail.com>
- (c) 2016, IBM Corporation.
- (c) 2017 David Howells <dhowells@redhat.com>
- (c) 2017 Michael Kerrisk <mtk.manpages@gmail.com>
- (c) 2017 by Michael Kerrisk <mtk.manpages@gmail.com>
- (c) 2017, Michael Kerrisk <mtk.manpages@gmail.com>
- (c) 2017, Yubin Ruan <ablacktshirt@gmail.com>
- 1991, 1992 Free Software Foundation
- 1992 Rickard E. Faith (faith@cs.unc.edu)

1992-1999 Rickard E. Faith and David A. Wheeler
1993 David Metcalfe (david@prism.demon.co.uk)
1993 Giorgio Ciucci (giorgio@crcc.it)
1993 Giorgio Ciucci <giorgio@crcc.it>
1993 Luigi P. Bai
1993 Mitchum
DSouza <m.dsouza@mrc-applied-psychology.cambridge.ac.uk>
1993 Mitchum DSouza <m.dsouza@mrc-apu.cam.ac.uk>
1993 Rickard E. Faith (faith@cs.unc.edu)
1993 Rickard E. Faith (faith@cs.unc.edu) and
1995 James R. Van Zandt <jrv@vanzandt.mv.com>
1995 James R. Van Zandt <jrv@vanzandt.mv.com>
1995 Jim Van Zandt
1995 Jim Van Zandt <jrv@vanzandt.mv.com>
1995 Robert K. Nichols (Robert.K.Nichols@att.com)
1995 by Jim Van Zandt <jrv@vanzandt.mv.com>
1997 Andries E. Brouwer (aeb@cw.nl)
1999 by Bruno Haible (haible@clisp.cons.org)
1999-2000 David A. Wheeler (dwheeler@dwheeler.com)
1999-2005 Kai Mkisara (Kai.Makisara@kolumbus.fi)
2000 Sam Varshavchik <mrsam@courier-mta.com>
2000, Sam Varshavchik <mrsam@courier-mta.com>
2001 Andries Brouwer <aeb@cw.nl>.
2001 John Levon <moz@compsoc.man.ac.uk>
2001 Walter Harms
(walter.harms@informatik.uni-oldenburg.de)
2001 walter harms (walter.harms@informatik.uni-oldenburg.de)
2001, 2017 Michael Kerrisk <mtk.manpages@gmail.com>
2002 Ian Redfern (redferni@logica.com)
2002 Michael Kerrisk
2003 Abhijit Menon-Sen <ams@wiw.org>
2003 Andries E. Brouwer (aeb@cw.nl)
2003 Walter Harms, 2004 Andries Brouwer <aeb@cw.nl>.
2003,2004 Andi Kleen, SuSE Labs.
2004 Andries Brouwer (aeb@cw.nl)
2004 Andries Brouwer <aeb@cw.nl>.
2004, 2005 Michael Kerrisk <mtk.manpages@gmail.com>
2006 Michael Kerrisk <mtk.manpages@gmail.com>
2006, 2012, 2017 Michael Kerrisk <mtk.manpages@gmail.com>
2007 (C) Michael Kerrisk <mtk.manpages@gmail.com>
2007 Lee Schermerhorn, Hewlett Packard
2007 Michael Kerrisk <mtk.manpages@gmail.com>
2008 Michael Kerrisk <mtk.manpages@gmail.com>
2008, 2015 Michael
Kerrisk <mtk.manpages@gmail.com>
2008, Linux Foundation, written by Michael Kerrisk
2009 Intel Corporation
2010 Michael Kerrisk

2010 Michael Kerrisk <mtk.manpages@gmail.com>
2012 Michael Kerrisk <mtk.manpages@gmail.com>
2013 Michael Kerrisk <mtk.manpages@gmail.com>
2013, Michael Kerrisk <mtk.manpages@gmail.com>
2014 Michael Kerrisk <mtk.manpages@gmail.com>
2014, Vivek Goyal <vgoyal@redhat.com>
2015 Michael Kerrisk <mtk.manpages@gmail.com>
2015-2017 Mathieu Desnoyers <mathieu.desnoyers@efficios.com>
Guillem Jover <guillem@hadrons.org>

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1.62 sysv-init 2.93-8

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1.63 zstd 1.3.8+dfsg-3+deb10u2

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Upstream-Name: Zstd

Source: <https://github.com/facebook/zstd>

Files-Excluded: appveyor.yml

circle.yml

build/*

programs/windres/*

.travis.yml

.buckversion

.buckconfig

.circleci/*

Files: *

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Comment: Starting from 1.3.1 zstd's patent claim is removed

see: <https://github.com/facebook/zstd/pull/801>

Files: zlibWrapper/examples/*.c

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```

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1.68 dh-python 3.20190308

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1.69 flask-cors 3.0.10

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1.70 util-linux 2.33.1-0.1

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1.73 debian-archive-keyring 2019.1+deb10u1

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1.74 bridgeutils 1.7.1

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1.75 libxt 1.2.1-r0

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1.76 jquery 3.3.1~dfsg-3+deb10u1

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Metadata-Version: 1.0

Name: pytoml

Version: 0.1.0
Summary: A parser for TOML-0.4.0
Home-page: <https://github.com/avakar/pytoml>
Author: Martin Vejnír
Author-email: avakar@ratataneq.cz
License: MIT
Description: UNKNOWN
Platform: UNKNOWN

Found in path(s):

* /opt/cola/permits/1156519782_1619204203.35/0/pytoml-0-1-2-3-zip/pytoml-0.1.2/test/pytoml.egg-info/PKG-INFO

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Metadata-Version: 1.0
Name: pytoml
Version: 0.1.2
Summary: A parser for TOML-0.4.0
Home-page: <https://github.com/avakar/pytoml>
Author: Martin Vejnír
Author-email: avakar@ratataneq.cz
License: MIT
Description: UNKNOWN
Platform: UNKNOWN

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* /opt/cola/permits/1156519782_1619204203.35/0/pytoml-0-1-2-3-zip/pytoml-0.1.2/pytoml.egg-info/PKG-INFO
* /opt/cola/permits/1156519782_1619204203.35/0/pytoml-0-1-2-3-zip/pytoml-0.1.2/PKG-INFO

1.78 init-system-helpers 1.56+nmu1

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1.79 python-pip 18.1

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- * Toshio Kuratomi

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=====

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- * Alice Bevan-McGregor
- * Arfrever Frehtes Taifersar Arahesis
- * Christophe Combelles

- * Daniel Stutzbach
- * Daniel Holth
- * Dirley Rodrigues
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- * Hanno Schlichting
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A. HISTORY OF THE SOFTWARE

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Python was created in the early 1990s by Guido van Rossum at Stichting Mathematisch Centrum (CWI, see <http://www.cwi.nl>) in the Netherlands as a successor of a language called ABC. Guido remains Python's principal author, although it includes many contributions from others.

In 1995, Guido continued his work on Python at the Corporation for National Research Initiatives (CNRI, see <http://www.cnri.reston.va.us>) in Reston, Virginia where he released several versions of the software.

In May 2000, Guido and the Python core development team moved to BeOpen.com to form the BeOpen PythonLabs team. In October of the same year, the PythonLabs team moved to Digital Creations (now Zope Corporation, see <http://www.zope.com>). In 2001, the Python Software Foundation (PSF, see <http://www.python.org/psf/>) was formed, a non-profit organization created specifically to own Python-related Intellectual Property. Zope Corporation is a sponsoring member of the PSF.

All Python releases are Open Source (see <http://www.opensource.org> for the Open Source Definition). Historically, most, but not all, Python releases have also been GPL-compatible; the table below summarizes the various releases.

| Release | Derived from | Year | Owner | GPL-compatible? (1) |
|----------------|--------------|-----------|------------|---------------------|
| 0.9.0 thru 1.2 | | 1991-1995 | CWI | yes |
| 1.3 thru 1.5.2 | 1.2 | 1995-1999 | CNRI | yes |
| 1.6 | 1.5.2 | 2000 | CNRI | no |
| 2.0 | 1.6 | 2000 | BeOpen.com | no |
| 1.6.1 | 1.6 | 2001 | CNRI | yes (2) |
| 2.1 | 2.0+1.6.1 | 2001 | PSF | no |
| 2.0.1 | 2.0+1.6.1 | 2001 | PSF | yes |
| 2.1.1 | 2.1+2.0.1 | 2001 | PSF | yes |
| 2.2 | 2.1.1 | 2001 | PSF | yes |
| 2.1.2 | 2.1.1 | 2002 | PSF | yes |
| 2.1.3 | | | | |
| 2.1.2 | 2002 | PSF | yes | |
| 2.2.1 | 2.2 | 2002 | PSF | yes |
| 2.2.2 | 2.2.1 | 2002 | PSF | yes |
| 2.2.3 | 2.2.2 | 2003 | PSF | yes |
| 2.3 | 2.2.2 | 2002-2003 | PSF | yes |
| 2.3.1 | 2.3 | 2002-2003 | PSF | yes |
| 2.3.2 | 2.3.1 | 2002-2003 | PSF | yes |
| 2.3.3 | 2.3.2 | 2002-2003 | PSF | yes |

| | | | | |
|-------|-------|------|-----|-----|
| 2.3.4 | 2.3.3 | 2004 | PSF | yes |
| 2.3.5 | 2.3.4 | 2005 | PSF | yes |
| 2.4 | 2.3 | 2004 | PSF | yes |
| 2.4.1 | 2.4 | 2005 | PSF | yes |
| 2.4.2 | 2.4.1 | 2005 | PSF | yes |
| 2.4.3 | 2.4.2 | 2006 | PSF | yes |
| 2.4.4 | 2.4.3 | 2006 | PSF | yes |
| 2.5 | 2.4 | 2006 | PSF | yes |
| 2.5.1 | 2.5 | 2007 | PSF | yes |
| 2.5.2 | 2.5.1 | 2008 | PSF | yes |
| 2.5.3 | 2.5.2 | 2008 | PSF | yes |
| 2.6 | 2.5 | 2008 | PSF | yes |
| 2.6.1 | 2.6 | 2008 | PSF | yes |
| 2.6.2 | 2.6.1 | 2009 | PSF | yes |
| 2.6.3 | 2.6.2 | 2009 | PSF | yes |
| 2.6.4 | 2.6.3 | 2009 | PSF | yes |
| 2.6.5 | 2.6.4 | 2010 | PSF | yes |
| 2.7 | 2.6 | 2010 | PSF | yes |

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(2) According to Richard Stallman, 1.6.1 is not GPL-compatible, because its license has a choice of law clause. According to CNRI, however, Stallman's lawyer has told CNRI's lawyer that 1.6.1 is "not incompatible" with the GPL.

Thanks to the many outside volunteers who have worked under Guido's direction to make these releases possible.

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backport from python3 Lib/test/support.py

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Upstream-Name: liblz4

Upstream-Contact: Yann Collet <Cyan4973@github.com>

Source: <https://github.com/lz4/lz4>

Files: *

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1.83 cpp 1.181

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1.84 underscore 1.9.1~dfsg-1+deb10u1

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1.85 pyserial 3.5

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1.86 libgcrypt 1.8.4-5+deb10u1

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Authors with a FSF copyright assignment

=====

LIBGCRYPT Werner Koch 2001-06-07

Assigns past and future changes.

Assignment for future changes terminated on 2012-12-04.

wk@gnupg.org

Designed and implemented Libgrypt.

GNUPG Matthew Skala 1998-08-10

Disclaims changes.

mskala@ansuz.sooke.bc.ca

Wrote cipher/twofish.c.

GNUPG Natural Resources Canada 1998-08-11

Disclaims changes by Matthew Skala.

GNUPG Michael Roth Germany 1998-09-17

Assigns changes.

mroth@nessie.de

Wrote

cipher/des.c.

Changes and bug fixes all over the place.

GNUPG Niklas Hernaes 1998-09-18

Disclaims changes.

nh@df.lth.se

Weak key patches.

GNUPG Rmi Guyomarch 1999-05-25

Assigns past and future changes. (g10/compress.c, g10/encr-data.c,
g10/free-packet.c, g10/mdfilter.c, g10/plaintext.c, util/iobuf.c)

rguyom@mail.dotcom.fr

ANY g10 Code GmbH 2001-06-07

Assignment for future changes terminated on 2012-12-04.

Code marked with ChangeLog entries of g10 Code employees.

LIBGCRYPT Timo Schulz 2001-08-31

Assigns past and future changes.

twoaday@freakmail.de

LIBGCRYPT Simon Josefsson 2002-10-25

Assigns past and future changes to FSF (cipher/{md4,crc}.c, CTR mode,
CTS/MAC flags, self test improvements)

simon@josefsson.org

LIBGCRYPT Moritz Schulte 2003-04-17

Assigns past and future changes.

moritz@g10code.com

GNUTLS Nikolaos Mavrogiannopoulos 2003-11-22

nmav@gnutls.org

Original code for cipher/rfc2268.c.

LIBGCRYPT The Written Word 2005-04-15

Assigns

past and future changes. (new: src/libcrypt.pc.in,
src/Makefile.am, src/secmem.c, mpi/hppa1.1/mpih-mul3.S,
mpi/hppa1.1/udiv-qrnnd.S, mpi/hppa1.1/mpih-mul2.S,
mpi/hppa1.1/mpih-mul1.S, mpi/Makefile.am, tests/prime.c,
tests/register.c, tests/ac.c, tests/basic.c, tests/tsexp.c,
tests/keygen.c, tests/pubkey.c, configure.ac, acinclude.m4)

LIBGCRYPT Brad Hards 2006-02-09

Assigns Past and Future Changes

bradh@frogmouth.net

(Added OFB mode. Changed cipher/cipher.c, test/basic.c doc/gcrypt.tex.
added SHA-224, changed cipher/sha256.c, added HMAC tests.)

LIBGCRYPT Hye-Shik Chang 2006-09-07

Assigns Past and Future Changes

perky@freebsd.org
(SEED cipher)

LIBGCRYPT Werner Dittmann 2009-05-20
Assigns Past and Future Changes
werner.dittmann@t-online.de
(mpi/amd64, tests/mpitests.c)

GNUPG David Shaw
Assigns past and future changes.
dshaw@jabberwocky.com
(cipher/camellia-glue.c and related stuff)

LIBGCRYPT Andrey Jivsov 2010-12-09
Assigns
Past and Future Changes
openpgp@brainhub.org
(cipher/ecc.c and related files)

LIBGCRYPT Ulrich Mller 2012-02-15
Assigns Past and Future Changes
ulm@gentoo.org
(Changes to cipher/idea.c and related files)

LIBGCRYPT Vladimir Serbinenko 2012-04-26
Assigns Past and Future Changes
phcoder@gmail.com
(cipher/serpent.c)

Authors with a DCO

=====

Andrei Scherer <andsch@inbox.com>
2014-08-22:BF7CEF794F9.000003F0andsch@inbox.com:

Christian Aistleitner <christian@quelltextlich.at>
2013-02-26:20130226110144.GA12678@quelltextlich.at:

Christian Grothoff <christian@grothoff.org>
2013-03-21:514B5D8A.6040705@grothoff.org:

Dmitry Eremin-Solenikov <dbaryshkov@gmail.com>
2013-07-13:20130713144407.GA27334@fangorn.rup.mentorg.com:

Dmitry Kasatkin <dmitry.kasatkin@intel.com>
2012-12-14:50CAE2DB.80302@intel.com:

Jrmie Courrges-Anglas <jca@wxcvbn.org>
2016-05-26:87bn3ssqg0.fsf@ritchie.wxcvbn.org

Jussi Kivilinna <jussi.kivilinna@mbnet.fi>
2012-11-15:20121115172331.150537dzb5i6jmy8@www.dalek.fi:

Jussi
Kivilinna <jussi.kivilinna@iki.fi>
2013-05-06:5186720A.4090101@iki.fi:

Markus Teich <markus dot teich at stusta dot mhn dot de>
2014-10-08:20141008180509.GA2770@trolle:

Mathias L. Baumann <mathias.baumann at sociomantic.com>
2017-01-30:07c06d79-0828-b564-d604-fd16c7c86ebe@sociomantic.com:

Milan Broz <gmazyland@gmail.com>
2014-01-13:52D44CC6.4050707@gmail.com:

Peter Wu <peter@lekensteyn.nl>
2015-07-22:20150722191325.GA8113@al:

Rafal Carr <funman@videolan.org>
2012-04-20:4F91988B.1080502@videolan.org:

Sergey V. <sftp.mtuci@gmail.com>
2013-11-07:2066221.5IYa7Yq760@darkstar:

Stephan Mueller <smueller@chronox.de>
2014-08-22:2008899.25OeolVVA@myon.chronox.de:

Tom Mrz <tm@t8m.info>
2012-04-16:1334571250.5056.52.camel@vespa.frost.loc:

Vitezslav Cizek <vcizek@suse.com>
2015-11-05:20151105131424.GA32700@kolac.suse.cz

Werner Koch <wk@gnupg.org> (g10 Code GmbH)
2012-12-05:87obi8u4h2.fsf@vigenere.g10code.de:

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=====

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backport from python3 Lib/test/support.py

1.89 apt 1.8.2.3

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1.91 pytz-deprecation-shim 0.1.0.post0

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Upstream Author: Theodore Ts'o <tytso@mit.edu>

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```
#  
# This is a Makefile stub which handles the creation of BSD shared  
# libraries.  
#  
# In order to use this stub, the following makefile variables must be defined.  
#  
# BSDLIB_VERSION = 1.0  
# BSDLIB_IMAGE = libce  
# BSDLIB_MYDIR = et  
# BSDLIB_INSTALL_DIR = $(SHLIBDIR)  
#
```

all:: image

```
real-subdirs:: Makefile  
@echo " MKDIR pic"  
@mkdir -p pic
```

```
BSD_LIB = $(BSDLIB_IMAGE).so.$(BSDLIB_VERSION)  
BSDLIB_PIC_FLAG = -fpic
```

image: \$(BSD_LIB)

```
$(BSD_LIB): $(OBJS)  
(cd pic; ld -Bshareable -o $(BSD_LIB) $(LDFLAGS_SHLIB) $(OBJS))  
$(MV) pic/$(BSD_LIB) .  
$(RM) -f ../$(BSD_LIB)  
(cd ..; $(LN) $(LINK_BUILD_FLAGS) \  
`echo $(my_dir) | sed -e 's;lib/;;'"/$(BSD_LIB) $(BSD_LIB))
```

```
install-shlibs install:: $(BSD_LIB)  
@echo " INSTALL_PROGRAM $(BSDLIB_INSTALL_DIR)/$(BSD_LIB)"  
@$(INSTALL_PROGRAM) $(BSD_LIB) \  
$(DESTDIR)$$(BSDLIB_INSTALL_DIR)/$(BSD_LIB)  
@-$(LDCONFIG)
```

install-strip: install

install-shlibs-strip:: install-shlibs

```
uninstall-shlibs uninstall::  
$(RM) -f $(DESTDIR)$$(BSDLIB_INSTALL_DIR)/$(BSD_LIB)
```

clean::

\$(RM)

-rf pic

\$(RM) -f \$(BSD_LIB)

\$(RM) -f ../\$(BSD_LIB)

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This is the Debian GNU/Linux prepackaged version of the translation files of the EXT2 file system utilities. The EXT2 utilities were written by Theodore Ts'o <tytso@mit.edu> and Remy Card <card@masi.ibp.fr>.

Sources were obtained from <http://sourceforge.net/projects/e2fsprogs>

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Index: tdbsa/tdb.c

--- tdbsa.orig/tdb.c

+++ tdbsa/tdb.c

@@ -4,11 +4,11 @@ Rev: 23371

Last Changed Date: 2007-06-06 20:14:06 -0400 (Wed, 06 Jun 2007)

*/

/*

- Unix SMB/CIFS implementation.
- + trivial database library - standalone version

- trivial database library - private includes

-

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Gadi Oxman, August 1995

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```

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```

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```
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```

```
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Theodore Ts'o
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This is the Debian GNU/Linux prepackaged version of the EXT2 file system utilities (e2fsck, mke2fs, etc.). The EXT2 utilities were written by Theodore Ts'o <tytso@mit.edu> and Remy Card <card@masi.ibp.fr>.

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This package was added to the e2fsprogs debian source package by Theodore Ts'o <tytso@mit.edu> on Sat Mar 15 15:33:37 EST 2003

It is part of the main e2fsprogs distribution, which can be found at:

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Upstream Author: Theodore Ts'o <tytso@mit.edu>

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This is the Debian GNU/Linux prepackaged version of the ss command-line interface parsing library. It is currently distributed together with the EXT2 file system utilities, which are otherwise packaged as "e2fsprogs".

This package was put together by Yann Dirson <dirson@debian.org>, from sources obtained from a mirror of:
tsx-11.mit.edu:/pub/linux/packages/ext2fs/

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This is the Debian GNU/Linux prepackaged version of the Common Error Description library. It is currently distributed together with the EXT2 file system utilities, which are otherwise packaged as "e2fsprogs".

This package was put together by Yann Dirson <dirson@debian.org>, from sources obtained from a mirror of:
tsx-11.mit.edu:/pub/linux/packages/ext2fs/

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1.93 six 1.12.0-1.ph3

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Lucas Wiman
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1.94 python-py 1.7.0-2

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1.95 alpine-keys 2.4-r1

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1.96 future 0.4

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1.97 python-pip 22.0.2

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This package contains a modified version of ca-bundle.crt:

ca-bundle.crt -- Bundle of CA Root Certificates

Certificate data from Mozilla as of: Thu Nov 3 19:04:19 2011#

This is a bundle of X.509 certificates of public Certificate Authorities (CA). These were automatically extracted from Mozilla's root certificates file (certdata.txt). This file can be found in the mozilla source tree:

<http://mxr.mozilla.org/mozilla/source/security/nss/lib/ckfw/builtins/certdata.txt?raw=1#>

It contains the certificates in PEM format and therefore can be directly used with curl / libcurl / php_curl, or with an Apache+mod_ssl webserver for SSL client authentication.

Just configure this file as the SSLCACertificateFile.#

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@(#) \$RCSfile: certdata.txt,v \$

\$Revision: 1.80 \$ \$Date: 2011/11/03 15:11:58 \$

A. HISTORY OF THE SOFTWARE

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Python was created in the early 1990s by Guido van Rossum at Stichting Mathematisch Centrum (CWI, see <http://www.cwi.nl>) in the Netherlands as a successor of a language called ABC. Guido remains Python's principal author, although it includes many contributions from others.

In 1995, Guido continued his work on Python at the Corporation for National Research Initiatives (CNRI, see <http://www.cnri.reston.va.us>) in Reston, Virginia where he released several versions of the software.

In May 2000, Guido and the Python core development team moved to BeOpen.com to form the BeOpen PythonLabs team. In October of the same year, the PythonLabs team moved to Digital Creations (now Zope Corporation, see <http://www.zope.com>). In 2001, the Python Software

Foundation (PSF, see <http://www.python.org/psf/>) was formed, a non-profit organization created specifically to own Python-related Intellectual Property. Zope Corporation is a sponsoring member of the PSF.

All Python releases are Open Source (see <http://www.opensource.org> for the Open Source Definition). Historically, most, but not all, Python releases have also been GPL-compatible; the table below summarizes the various releases.

| Release | Derived from | Year | Owner | GPL-compatible? (1) |
|----------------|--------------|-----------|------------|---------------------|
| 0.9.0 thru 1.2 | | 1991-1995 | CWI | yes |
| 1.3 thru 1.5.2 | 1.2 | 1995-1999 | CNRI | yes |
| 1.6 | 1.5.2 | 2000 | CNRI | no |
| 2.0 | 1.6 | 2000 | BeOpen.com | no |
| 1.6.1 | 1.6 | 2001 | CNRI | yes (2) |
| 2.1 | 2.0+1.6.1 | 2001 | PSF | no |
| 2.0.1 | 2.0+1.6.1 | 2001 | PSF | yes |
| 2.1.1 | 2.1+2.0.1 | 2001 | PSF | yes |
| 2.2 | 2.1.1 | 2001 | PSF | yes |
| 2.1.2 | 2.1.1 | 2002 | PSF | yes |
| 2.1.3 | | | | |
| 2.1.2 | 2002 | PSF | yes | |
| 2.2.1 | 2.2 | 2002 | PSF | yes |
| 2.2.2 | 2.2.1 | 2002 | PSF | yes |
| 2.2.3 | 2.2.2 | 2003 | PSF | yes |
| 2.3 | 2.2.2 | 2002-2003 | PSF | yes |
| 2.3.1 | 2.3 | 2002-2003 | PSF | yes |
| 2.3.2 | 2.3.1 | 2002-2003 | PSF | yes |
| 2.3.3 | 2.3.2 | 2002-2003 | PSF | yes |
| 2.3.4 | 2.3.3 | 2004 | PSF | yes |
| 2.3.5 | 2.3.4 | 2005 | PSF | yes |
| 2.4 | 2.3 | 2004 | PSF | yes |
| 2.4.1 | 2.4 | 2005 | PSF | yes |
| 2.4.2 | 2.4.1 | 2005 | PSF | yes |
| 2.4.3 | 2.4.2 | 2006 | PSF | yes |
| 2.4.4 | 2.4.3 | 2006 | PSF | yes |
| 2.5 | 2.4 | 2006 | PSF | yes |
| 2.5.1 | 2.5 | 2007 | PSF | yes |
| 2.5.2 | 2.5.1 | 2008 | PSF | yes |
| 2.5.3 | 2.5.2 | 2008 | PSF | yes |
| 2.6 | 2.5 | 2008 | PSF | yes |
| 2.6.1 | 2.6 | 2008 | PSF | yes |
| 2.6.2 | 2.6.1 | 2009 | PSF | yes |
| 2.6.3 | 2.6.2 | 2009 | PSF | yes |

| | | | | |
|-------|-------|------|-----|-----|
| 2.6.4 | 2.6.3 | 2009 | PSF | yes |
| 2.6.5 | 2.6.4 | 2010 | PSF | yes |
| 2.7 | 2.6 | 2010 | PSF | yes |

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In 1995, Guido continued his work on Python at the Corporation for National Research Initiatives (CNRI, see <http://www.cnri.reston.va.us>) in Reston, Virginia where he released several versions of the software.

In May 2000, Guido and the Python core development team moved to BeOpen.com to form the BeOpen PythonLabs team. In October of the same year, the PythonLabs team moved to Digital Creations (now Zope Corporation, see <http://www.zope.com>). In 2001, the Python Software Foundation (PSF, see <http://www.python.org/psf/>) was formed, a non-profit organization created specifically to own Python-related Intellectual Property. Zope Corporation is a sponsoring member of the PSF.

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| 1.3 thru 1.5.2 | 1.2 | 1995-1999 | CNRI | yes |
| 1.6 | 1.5.2 | 2000 | CNRI | no |
| 2.0 | 1.6 | 2000 | BeOpen.com | no |
| 1.6.1 | 1.6 | 2001 | CNRI | yes (2) |
| 2.1 | 2.0+1.6.1 | 2001 | PSF | no |
| 2.0.1 | 2.0+1.6.1 | 2001 | PSF | yes |
| 2.1.1 | 2.1+2.0.1 | 2001 | PSF | yes |
| 2.2 | 2.1.1 | 2001 | PSF | yes |
| 2.1.2 | 2.1.1 | 2002 | PSF | yes |
| 2.1.3 | | | | |

| | | | | |
|-------|-------|-----------|-----|-----|
| 2.1.2 | 2002 | PSF | yes | |
| 2.2.1 | 2.2 | 2002 | PSF | yes |
| 2.2.2 | 2.2.1 | 2002 | PSF | yes |
| 2.2.3 | 2.2.2 | 2003 | PSF | yes |
| 2.3 | 2.2.2 | 2002-2003 | PSF | yes |
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| 2.3.3 | 2.3.2 | 2002-2003 | PSF | yes |
| 2.3.4 | 2.3.3 | 2004 | PSF | yes |
| 2.3.5 | 2.3.4 | 2005 | PSF | yes |
| 2.4 | 2.3 | 2004 | PSF | yes |
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| 2.6.1 | 2.6 | 2008 | PSF | yes |
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| 2.6.4 | 2.6.3 | 2009 | PSF | yes |
| 2.6.5 | 2.6.4 | 2010 | PSF | yes |
| 3.0 | 2.6 | 2008 | PSF | yes |
| 3.0.1 | 3.0 | 2009 | PSF | yes |
| 3.1 | 3.0.1 | 2009 | PSF | yes |
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=====

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=====

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| 1.3 thru 1.5.2 | 1.2 | 1995-1999 | CNRI | yes |

| | | | | |
|---------------|-----------|------|------------|---------|
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| 2.0 | 1.6 | 2000 | BeOpen.com | no |
| 1.6.1 | 1.6 | 2001 | CNRI | yes (2) |
| 2.1 | 2.0+1.6.1 | 2001 | PSF | no |
| 2.0.1 | 2.0+1.6.1 | 2001 | PSF | yes |
| 2.1.1 | 2.1+2.0.1 | 2001 | PSF | yes |
| 2.1.2 | 2.1.1 | 2002 | PSF | yes |
| 2.1.3 | 2.1.2 | 2002 | PSF | yes |
| 2.2 and above | | | | |
| 2.1.1 | 2001-now | PSF | | yes |

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Appendix: How to Apply These Terms to Your New Programs

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To do so, attach the following notices to the program. It is safest to attach them to the start of each source file to most effectively convey the exclusion of warranty; and each file should have at least the "copyright" line and a pointer to where the full notice is found.

<one line to give the program's name and a brief idea of what it does.>

Copyright (C) 19yy <name of author>

This program is free software; you can redistribute it and/or modify it under the terms of the GNU General Public License as published by the Free Software Foundation; either version 2 of the License, or (at your option) any later version.

This program is distributed in the hope that it will be useful, but WITHOUT ANY WARRANTY; without even the implied warranty of MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the GNU General Public License for more details.

You should have received a copy of the GNU General Public License along with this program; if not, write to the Free Software Foundation, Inc., 675 Mass Ave, Cambridge, MA 02139, USA.

Also add information on how to contact you by electronic and paper mail.

If the program is interactive, make it output a short notice like this when it starts in an interactive mode:

```
Gnomovision version 69, Copyright (C) 19yy name of author
Gnomovision comes with ABSOLUTELY NO WARRANTY; for details type `show w'.
This is free software, and you are welcome to redistribute it
under certain conditions; type `show c' for details.
```

The hypothetical commands `show w' and `show c' should show the appropriate parts of the General Public License. Of course, the commands you use may be called something other than `show w' and `show c'; they could even be mouse-clicks or menu items--whatever suits your program.

You should also get your employer (if you work as a programmer) or your school, if any, to sign a "copyright disclaimer" for the program, if necessary. Here is a sample; alter the names:

```
Yoyodyne, Inc., hereby disclaims all copyright interest in the program
`Gnomovision' (which makes passes at compilers) written by James Hacker.
```

<signature of Ty Coon>, 1 April 1989

Ty Coon, President of Vice

This General Public License does not permit incorporating your program into proprietary programs. If your program is a subroutine library, you may consider it more useful to permit linking proprietary applications with the library. If this is what you want to do, use the GNU Library General

Public License instead of this License.

GNU LESSER GENERAL PUBLIC LICENSE

Version 2.1, February 1999

Copyright (C) 1991, 1999 Free Software Foundation, Inc. <<http://fsf.org/>>

51 Franklin St, Fifth Floor, Boston, MA 02110-1301 USA

Everyone is permitted to copy and distribute verbatim copies of this license document, but changing it is not allowed.

[This is the first released version of the Lesser GPL. It also counts as the successor of the GNU Library Public License, version 2, hence the version number 2.1.]

Preamble

The licenses for most software are designed to take away your freedom to share and change it. By contrast, the GNU General Public Licenses are intended to guarantee your freedom to share and change free software--to make sure the software is free for all its users.

This license, the Lesser General Public License, applies to some specially designated software packages--typically libraries--of the Free Software Foundation and other authors who decide to use it. You can use

it too, but we suggest you first think carefully about whether this license or the ordinary General Public License is the better strategy to use in any particular case, based on the explanations below.

When we speak of free software, we are referring to freedom of use, not price. Our General Public Licenses are designed to make sure that you have the freedom to distribute copies of free software (and charge for this service if you wish); that you receive source code or can get it if you want it; that you can change the software and use pieces of it in new free programs; and that you are informed that you can do these things.

To protect your rights, we need to make restrictions that forbid distributors to deny you these rights or to ask you to surrender these rights. These restrictions translate to certain responsibilities for you if you distribute copies of the library or if you modify it.

For example, if you distribute copies of the library, whether gratis or for a fee, you must give the recipients all the rights that we gave you. You must make sure that they, too, receive or can get the source code. If you link other code with the library, you must provide complete object files to the recipients, so that they can relink them with the library after making changes to the library and recompiling

it. And you must show them these terms so they know their rights.

We protect your rights with a two-step method: (1) we copyright the library, and (2) we offer you this license, which gives you legal permission to copy, distribute and/or modify the library.

To protect each distributor, we want to make it very clear that there is no warranty for the free library. Also, if the library is modified by someone else and passed on, the recipients should know that what they have is not the original version, so that the original author's reputation will not be affected by problems that might be introduced by others.

Finally, software patents pose a constant threat to the existence of any free program. We wish to make sure that a company cannot effectively restrict the users of a free program by obtaining a restrictive license from a patent holder. Therefore, we insist that any patent license obtained for a version of the library must be consistent with the full freedom of use specified in this license.

Most GNU software, including some libraries, is covered by the ordinary GNU General Public License. This license, the GNU Lesser General Public License, applies to certain designated libraries, and is quite different from the ordinary General Public License. We use this license for certain libraries in order to permit linking those libraries into non-free programs.

When a program is linked with a library, whether statically or using a shared library, the combination of the two is legally speaking a combined work, a derivative of the original library. The ordinary General Public License therefore permits such linking only if the entire combination fits its criteria of freedom. The Lesser General Public License permits more lax criteria for linking other code with the library.

We call this license the "Lesser" General Public License because it does Less to protect the user's freedom than the ordinary General Public License. It also provides other free software developers Less of an advantage over competing non-free programs. These disadvantages are the reason we use the ordinary General Public License for many libraries. However, the Lesser license provides advantages in certain special circumstances.

For example, on rare occasions, there may be a special need to encourage the widest possible use of a certain library, so that it becomes a de-facto standard. To achieve this, non-free programs must be

allowed to use the library. A more frequent case is that a free library does the same job as widely used non-free libraries. In this case, there is little to gain by limiting the free library to free software only, so we use the Lesser General Public License.

In other cases, permission to use a particular library in non-free programs enables a greater number of people to use a large body of free software. For example, permission to use the GNU C Library in non-free programs enables many more people to use the whole GNU operating system, as well as its variant, the GNU/Linux operating system.

Although the Lesser General Public License is Less protective of the users' freedom, it does ensure that the user of a program that is linked with the Library has the freedom and the wherewithal to run that program using a modified version of the Library.

The precise terms and conditions for copying, distribution and modification follow. Pay close attention to the difference between a "work based on the library" and a "work that uses the library". The former contains code derived from the library, whereas the latter must be combined with the library in order to run.

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PUBLIC LICENSE
TERMS AND CONDITIONS FOR COPYING, DISTRIBUTION AND MODIFICATION

0. This License Agreement applies to any software library or other program which contains a notice placed by the copyright holder or other authorized party saying it may be distributed under the terms of this Lesser General Public License (also called "this License"). Each licensee is addressed as "you".

A "library" means a collection of software functions and/or data prepared so as to be conveniently linked with application programs (which use some of those functions and data) to form executables.

The "Library", below, refers to any such software library or work which has been distributed under these terms. A "work based on the Library" means either the Library or any derivative work under copyright law: that is to say, a work containing the Library or a portion of it, either verbatim or with modifications and/or translated straightforwardly into another language. (Hereinafter, translation is included without limitation in the term "modification".)

"Source code" for a work means the preferred form of the work for

making modifications to it. For a library, complete source code means all the source code for all modules it contains, plus any associated interface definition files, plus the scripts used to control compilation and installation of the library.

Activities other than copying, distribution and modification are not covered by this License; they are outside its scope. The act of running a program using the Library is not restricted, and output from such a program is covered only if its contents constitute a work based on the Library (independent of the use of the Library in a tool for writing it). Whether that is true depends on what the Library does and what the program that uses the Library does.

1. You may copy and distribute verbatim copies of the Library's complete source code as you receive it, in any medium, provided that you conspicuously and appropriately publish on each copy an appropriate copyright notice and disclaimer of warranty; keep intact all the notices that refer to this License and to the absence of any warranty; and distribute a copy of this License along with the Library.

You may charge a fee for the physical act of transferring a copy, and you may at your option offer warranty protection in exchange for a fee.

2. You may modify your copy or copies of the Library or any portion of it, thus forming a work based on the Library, and copy and distribute such modifications or work under the terms of Section 1 above, provided that you also meet all of these conditions:

a) The modified work must itself be a software library.

b) You must cause the files modified to carry prominent notices stating that you changed the files and the date of any change.

c) You must cause the whole of the work to be licensed at no charge to all third parties under the terms of this License.

d) If a facility in the modified Library refers to a function or a table of data to be supplied by an application program that uses the facility, other than as an argument passed when the facility is invoked, then you must make a good faith effort to ensure that, in the event an application does not supply such function or table, the facility still operates, and performs whatever part of its purpose remains meaningful.

(For example, a function in a library to compute square roots has a purpose that is entirely well-defined independent of the application. Therefore, Subsection 2d requires that any application-supplied function or table used by this function must be optional: if the application does not supply it, the square root function must still compute square roots.)

These requirements apply to the modified work as a whole. If identifiable sections of that work are not derived from the Library, and can be reasonably considered independent and separate works in themselves, then this License, and its terms, do not apply to those sections when you distribute them as separate works. But when you distribute the same sections as part of a whole which is a work based on the Library, the distribution of the whole must be on the terms of this License, whose permissions for other licensees extend to the entire whole, and thus to each and every part regardless of who wrote it.

Thus, it is not the intent of this section to claim rights or contest your rights to work written entirely by you; rather, the intent is to exercise the right to control the distribution of derivative or collective works based on the Library.

In addition, mere aggregation of another work not based on the Library with the Library (or with a work based on the Library) on a volume of a storage or distribution medium does not bring the other work under the scope of this License.

3. You may opt to apply the terms of the ordinary GNU General Public License instead of this License to a given copy of the Library. To do this, you must alter all the notices that refer to this License, so that they refer to the ordinary GNU General Public License, version 2, instead of to this License. (If a newer version than version 2 of the ordinary GNU General Public License has appeared, then you can specify that version instead if you wish.) Do not make any other change in these notices.

Once this change is made in a given copy, it is irreversible for that copy, so the ordinary GNU General Public License applies to all subsequent copies and derivative works made from that copy.

This option is useful when you wish to copy part of the code of the Library into a program that is not a library.

4. You may copy and distribute the Library (or a portion or derivative of it, under Section 2) in object code or executable form

under the terms of Sections 1 and 2 above provided that you accompany it with the complete corresponding machine-readable source code, which must be distributed under the terms of Sections 1 and 2 above on a medium customarily used for software interchange.

If distribution of object code is made by offering access to copy from a designated place, then offering equivalent access to copy the source code from the same place satisfies the requirement to distribute the source code, even though third parties are not compelled to copy the source along with the object code.

5. A program that contains no derivative of any portion of the Library, but is designed to work with the Library by being compiled or linked with it, is called a "work that uses the Library". Such a work, in isolation, is not a derivative work of the Library, and therefore falls outside the scope of this License.

However, linking a "work that uses the Library" with the Library creates an executable that is a derivative of the Library (because it contains portions of the Library), rather than a "work that uses the library". The executable is therefore covered by this License.

Section 6 states terms for distribution of such executables.

When a "work that uses the Library" uses material from a header file that is part of the Library, the object code for the work may be a derivative work of the Library even though the source code is not. Whether this is true is especially significant if the work can be linked without the Library, or if the work is itself a library. The threshold for this to be true is not precisely defined by law.

If such an object file uses only numerical parameters, data structure layouts and accessors, and small macros and small inline functions (ten lines or less in length), then the use of the object file is unrestricted, regardless of whether it is legally a derivative work. (Executables containing this object code plus portions of the Library will still fall under Section 6.)

Otherwise, if the work is a derivative of the Library, you may distribute the object code for the work under the terms of Section 6.

Any executables containing that work also fall under Section 6, whether or not they are linked directly with the Library itself.

6. As an exception to the Sections above, you may also combine or link a "work that uses the Library" with the Library to produce a work containing portions of the Library, and distribute that work

under terms of your choice, provided that the terms permit modification of the work for the customer's own use and reverse engineering for debugging such modifications.

You must give prominent notice with each copy of the work that the Library is used in it and that the Library and its use are covered by this License. You must supply a copy of this License. If the work during execution displays copyright notices, you must include the copyright notice for the Library among them, as well as a reference directing the user to the copy of this License. Also, you must do one of these things:

a) Accompany the work with the complete corresponding machine-readable source code for the Library including whatever changes were used in the work (which must be distributed under Sections 1 and 2 above); and, if the work is an executable linked with the Library, with the complete machine-readable "work that uses the Library", as object code and/or source code, so that the user can modify the Library and then relink to produce a modified executable containing the modified Library. (It is understood that the user who changes the contents of definitions files in the Library will not necessarily be able to recompile the application to use the modified definitions.)

b) Use a suitable shared library mechanism for linking with the Library. A suitable mechanism is one that (1) uses at run time a copy of the library already present on the user's computer system, rather than copying library functions into the executable, and (2) will operate properly with a modified version of the library, if the user installs one, as long as the modified version is interface-compatible with the version that the work was made with.

c) Accompany the work with a written offer, valid for at least three years, to give the same user the materials specified in Subsection 6a, above, for a charge no more than the cost of performing this distribution.

d) If distribution of the work is made by offering access to copy from a designated place, offer equivalent access to copy the above specified materials from the same place.

e) Verify that the user has already received a copy of these materials or that you have already sent this user a copy.

For an executable, the required form of the "work that uses the Library" must include any data and utility programs needed for reproducing the executable from it. However, as a special exception,

the materials to be distributed need not include anything that is normally distributed (in either source or binary form) with the major components (compiler, kernel, and so on) of the operating system on which the executable runs, unless that component itself accompanies the executable.

It may happen that this requirement contradicts the license restrictions of other proprietary libraries that do not normally accompany the operating system. Such a contradiction means you cannot use both them and the Library together in an executable that you distribute.

7. You may place library facilities that are a work based on the Library side-by-side in a single library together with other library facilities not covered by this License, and distribute such a combined library, provided that the separate distribution of the work based on the Library and of the other library facilities is otherwise permitted, and provided that you do these two things:

a) Accompany the combined library with a copy of the same work based on the Library, uncombined with any other library facilities. This must be distributed under the terms of the Sections above.

b) Give prominent notice with the combined library of the fact that part of it is a work based on the Library, and explaining where to find the accompanying uncombined form of the same work.

8. You may not copy, modify, sublicense, link with, or distribute the Library except as expressly provided under this License. Any attempt otherwise to copy, modify, sublicense, link with, or distribute the Library is void, and will automatically terminate your rights under this License. However, parties who have received copies, or rights, from you under this License will not have their licenses terminated so long as such parties remain in full compliance.

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If you cannot distribute so as to satisfy simultaneously your obligations under this License and any other pertinent obligations, then as a consequence you may not distribute the Library at all. For example, if a patent license would not permit royalty-free redistribution of the Library by all those who receive copies directly or indirectly through you, then the only way you could satisfy both it and this License would be to refrain entirely from distribution of the Library.

If any portion of this section is held invalid or unenforceable under any particular circumstance, the balance of the section is intended to apply, and the section as a whole is intended to apply in other circumstances.

It is not the purpose of this section to induce you to infringe any patents or other property right claims or to contest validity of any such claims; this section has the sole purpose of protecting the integrity of the free software distribution system which is implemented by public license practices.

Many people have made generous contributions to the wide range of software distributed through that system in reliance on consistent application of that system; it is up to the author/donor to decide if he or she is willing to distribute software through any other system and a licensee cannot impose that choice.

This section is intended to make thoroughly clear what is believed to be a consequence of the rest of this License.

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14. If you wish to incorporate parts of the Library into other free programs whose distribution conditions are incompatible with these, write to the author to ask for permission. For software which is copyrighted by the Free Software Foundation, write to the Free Software Foundation; we sometimes make exceptions for this. Our decision will be guided by the two goals of preserving the free status of all derivatives of our free software and of promoting the sharing and reuse of software generally.

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How to Apply These Terms to Your New Libraries

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To apply these terms, attach the following notices to the library. It is safest to attach them to the start of each source file to most effectively convey the exclusion of warranty; and each file should have at least the "copyright" line and a pointer to where the full notice is found.

<one line to give the library's name and a brief idea of what it does.>
Copyright (C) <year> <name of author>

This library is free software; you can redistribute it and/or modify it under the terms of the GNU Lesser General Public License as published by the Free Software Foundation; either version 2.1 of the License, or (at your option) any later version.

This library is distributed in the hope that it will be useful, but WITHOUT ANY WARRANTY; without even the implied warranty of MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the GNU Lesser General Public License for more details.

You should have received a copy of the GNU Lesser General Public License along with this library; if not, write to the Free Software Foundation, Inc., 51 Franklin St, Fifth Floor, Boston, MA 02110-1301 USA

Also add information on how to contact you by electronic and paper mail.

You should also get your employer (if you work as a programmer) or your school, if any, to sign a "copyright disclaimer" for the library, if necessary. Here is a sample; alter the names:

Yoyodyne, Inc., hereby disclaims all copyright interest in the library `Frob' (a library for tweaking knobs) written by James Random Hacker.

<signature of Ty Coon>, 1 April 1990
Ty Coon, President of Vice

That's all there is to it!

1.100 future 5.1.0

1.100.1 Available under license :

No license file was found, but licenses were detected in source scan.

Contributor Covenant Code of Conduct

Our Pledge

We as members, contributors, and leaders pledge to make participation in our community a harassment-free experience for everyone, regardless of age, body size, visible or invisible disability, ethnicity, sex characteristics, gender identity and expression, level of experience, education, socio-economic status, nationality, personal appearance, race, religion, or sexual identity and orientation.

We pledge to act and interact in ways that contribute to an open, welcoming, diverse, inclusive, and healthy community.

Our Standards

Examples of behavior that contributes to a positive environment for our community include:

- * Demonstrating empathy and kindness toward other people
- * Being respectful of differing opinions, viewpoints, and experiences
- * Giving and gracefully accepting constructive feedback
- * Accepting responsibility and apologizing to those affected by our mistakes, and learning from the experience
- * Focusing on what is best not just for us as individuals, but for the overall community

Examples of unacceptable behavior include:

- * The use of sexualized language or imagery, and sexual attention or advances of any kind
- * Trolling, insulting or derogatory comments, and personal or political attacks
- * Public or private harassment
- * Publishing others' private information, such as a physical or email address, without their explicit permission
- * Other conduct which could reasonably be considered inappropriate in a professional setting

Enforcement Responsibilities

Community leaders are responsible for clarifying and enforcing our standards of acceptable behavior and will take appropriate and fair corrective action in response to any behavior that they deem inappropriate, threatening, offensive, or harmful.

Community leaders have the right and responsibility to remove, edit, or reject comments, commits, code, wiki edits, issues, and other contributions that are not aligned to this Code of Conduct, and will communicate reasons for moderation decisions when appropriate.

Scope

This Code of Conduct applies within all community spaces, and also applies when an individual is officially representing the community in public spaces. Examples of representing our community include using an official e-mail address, posting via an official social media account, or acting as an appointed representative at an online or offline event.

Enforcement

Instances of abusive, harassing, or otherwise unacceptable behavior may be reported to the project lead.

All complaints will be reviewed and investigated promptly and fairly.

All community leaders are obligated to respect the privacy and security of the reporter of any incident.

Enforcement Guidelines

Community leaders will follow these Community Impact Guidelines in determining the consequences for any action they deem in violation of this Code of Conduct:

###

1. Correction

****Community Impact****: Use of inappropriate language or other behavior deemed unprofessional or unwelcome in the community.

****Consequence****: A private, written warning from community leaders, providing clarity around the nature of the violation and an explanation of why the behavior was inappropriate. A public apology may be requested.

2. Warning

****Community Impact****: A violation through a single incident or series of actions.

****Consequence****: A warning with consequences for continued behavior. No interaction with the people involved, including unsolicited interaction with those enforcing the Code of Conduct, for a specified period of time. This includes avoiding interactions in community spaces as well as external channels like social media. Violating these terms may lead to a temporary or permanent ban.

3. Temporary Ban

****Community Impact****: A serious violation of community standards, including sustained inappropriate behavior.

****Consequence****: A temporary ban from any sort of interaction or public communication with the community for a specified period of time. No public or private interaction with the people involved, including unsolicited interaction with those enforcing the Code of Conduct, is allowed during this period. Violating these terms may lead to a permanent ban.

4. Permanent Ban

****Community Impact****: Demonstrating a pattern of violation of community standards, including sustained inappropriate behavior, harassment of an individual, or aggression toward or disparagement of classes of individuals.

****Consequence****: A permanent ban from any sort of public interaction within the community.

Attribution

This Code of Conduct is adapted from the [Contributor Covenant][homepage], version 2.0, available at https://www.contributor-covenant.org/version/2/0/code_of_conduct.html.

Community Impact Guidelines were inspired by [Mozilla's code of conduct enforcement ladder](<https://github.com/mozilla/diversity>).

[homepage]: <https://www.contributor-covenant.org>

For answers to common questions about this code of conduct, see the FAQ at <https://www.contributor-covenant.org/faq>. Translations are available at <https://www.contributor-covenant.org/translations>.

Found in path(s):

* /opt/cola/permits/1271961303_1645142519.38/0/future-develop-zip/future-develop/CONDUCT.md

No license file was found, but licenses were detected in source scan.

Package: dummy

Version: 0.1

Title: A Dummy Package

Description: A package placeholder to trick 'usethis' to stop at the folder where this DESCRIPTION file lives rather than traversing higher up in the directory structure. This protects against bugs such as the one described in <https://github.com/r-lib/lifecycle/issues/52>.

Authors@R: person("Dummy", "Dummyson", role="aut", email = "dummy@dummy.org")

License: GPL (>= 3)

Imports:

lifecycle

RdMacros: lifecycle

Found in path(s):

* /opt/cola/permits/1271961303_1645142519.38/0/future-develop-zip/future-develop/revdep/DESCRIPTION

No license file was found, but licenses were detected in source scan.

Package: future

Version: 1.23.0-9006

Title: Unified Parallel and Distributed Processing in R for Everyone

Imports:

digest,

globals (>= 0.14.0),

listenv (>= 0.8.0),

parallel,

parallelly (>= 1.30.0),

tools,

utils

Suggests:

RhpcBLASctl,

R.rsp,

markdown

VignetteBuilder: R.rsp

Authors@R: c(person("Henrik", "Bengtsson", role=c("aut", "cre", "cph"),
email = "henrikb@braju.com"))

Description: The purpose of this package is to provide a lightweight and unified Future API for sequential and parallel processing of R expression via futures. The simplest way to evaluate an expression in parallel is to use ``x %<-% { expression }`` with ``plan(multisession)``. This package implements sequential, multicore, multisession, and cluster futures. With these, R expressions can be evaluated on the local machine, in parallel a set of local machines, or distributed on a mix of local and remote machines.

Extensions to this package implement additional backends for processing futures via compute cluster schedulers, etc.

Because of its unified API, there is no need to modify any code in order switch from sequential on the local machine to, say, distributed processing on a remote compute cluster.

Another strength of this package is that global variables and functions are automatically identified and exported as needed, making it straightforward to tweak existing code to make use of futures.

License: LGPL (>= 2.1)

LazyLoad: TRUE

ByteCompile: TRUE

URL: <https://future.futureverse.org>, <https://github.com/HenrikBengtsson/future>

BugReports: <https://github.com/HenrikBengtsson/future/issues>

RoxygenNote: 7.1.2

Roxygen: list(markdown = TRUE)

Found in path(s):

* /opt/cola/permits/1271961303_1645142519.38/0/future-develop-zip/future-develop/DESCRIPTION

1.101 cyrus-sasl 2.1.27+dfsg-1+deb10u2

1.101.1 Available under license :

/* CMU libsasl

* Tim Martin

* Rob Earhart

* Rob Siemborski

*/

/*

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*

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* modification, are permitted provided that the following conditions

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*

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*

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* Rob Earhart
* Rob Siemborski
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```

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```
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```

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1.103 itsdangerous 2.1.2

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[metadata]

name = itsdangerous

version = attr: itsdangerous.__version__

url = https://palletsprojects.com/p/itsdangerous/

project_urls =

Donate = https://palletsprojects.com/donate

Documentation = https://itsdangerous.palletsprojects.com/

Changes = https://itsdangerous.palletsprojects.com/changes/

Source Code = https://github.com/pallets/itsdangerous/

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Twitter = https://twitter.com/PalletsTeam

Chat = https://discord.gg/pallets

license = BSD-3-Clause

license_files = LICENSE.rst

author = Armin Ronacher

author_email = armin.ronacher@active-4.com

maintainer = Pallets

maintainer_email = contact@palletsprojects.com

description = Safely pass data to untrusted environments and back.

long_description = file: README.rst

long_description_content_type = text/x-rst

classifiers =

Development Status :: 5 - Production/Stable

Intended Audience :: Developers

License

:: OSI Approved :: BSD License

Operating System :: OS Independent

Programming Language :: Python

[options]

packages = find:

package_dir = = src

include_package_data = True

python_requires = >= 3.7

[options.packages.find]

where = src

[tool:pytest]

testpaths = tests

```
filterwarnings =  
error
```

```
[coverage:run]  
branch = True  
source =  
itsdangerous  
tests
```

```
[coverage:paths]  
source =  
src  
*/site-packages
```

```
[flake8]  
select = B, E, F, W, B9, ISC  
ignore =  
E203  
E501  
E722  
W503  
max-line-length = 80  
per-file-ignores =  
src/itsdangerous/__init__.py: F401
```

```
[mypy]  
files = src/itsdangerous  
python_version = 3.7  
show_error_codes = True  
disallow_subclassing_any = True  
disallow_untyped_calls = True  
disallow_untyped_defs = True  
disallow_incomplete_defs = True  
no_implicit_optional = True  
local_partial_types = True  
no_implicit_reexport = True  
strict_equality = True  
warn_redundant_casts = True  
warn_unused_configs = True  
warn_unused_ignores = True  
warn_return_any = True  
warn_unreachable = True
```

```
[mypy-itsdangerous.jws]  
disallow_untyped_defs  
= False
```

```
[egg_info]
```

tag_build =
tag_date = 0

Found in path(s):

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No license file was found, but licenses were detected in source scan.

Metadata-Version: 2.1

Name: itsdangerous

Version: 2.1.2

Summary: Safely pass data to untrusted environments and back.

Home-page: <https://palletsprojects.com/p/itsdangerous/>

Author: Armin Ronacher

Author-email: armin.ronacher@active-4.com

Maintainer: Pallets

Maintainer-email: contact@palletsprojects.com

License: BSD-3-Clause

Project-URL: Donate, <https://palletsprojects.com/donate>

Project-URL: Documentation, <https://itsdangerous.palletsprojects.com/>

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Platform: UNKNOWN

Classifier: Development Status :: 5 - Production/Stable

Classifier: Intended Audience :: Developers

Classifier: License :: OSI Approved :: BSD License

Classifier:

Operating System :: OS Independent

Classifier: Programming Language :: Python

Requires-Python: >=3.7

Description-Content-Type: text/x-rst

License-File: LICENSE.rst

ItsDangerous

=====

... so better sign this

Various helpers to pass data to untrusted environments and to get it back safe and sound. Data is cryptographically signed to ensure that a token has not been tampered with.

It's possible to customize how data is serialized. Data is compressed as needed. A timestamp can be added and verified automatically while loading a token.

Installing

Install and update using `pip`_:

.. code-block:: text

```
pip install -U itsdangerous
```

.. _pip: <https://pip.pypa.io/en/stable/getting-started/>

A Simple Example

Here's how you could generate a token for transmitting a user's id and name between web requests.

.. code-block:: python

```
from itsdangerous import URLSafeSerializer
auth_s = URLSafeSerializer("secret key", "auth")
```

```
token = auth_s.dumps({"id": 5, "name": "itsdangerous"})
```

```
print(token)
# eyJpZCI6NSwibmFtZSI6ImI0c2RhbmRlcm91cyJ9.6YP6T0BaO67XP--9UzTrmurXSmg
```

```
data = auth_s.loads(token)
print(data["name"])
# itsdangerous
```

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Found

in path(s):

* /opt/cola/permits/1294198813_1649055045.06/0/itsdangerous-2-1-2-tar-gz/itsdangerous-2.1.2/src/itsdangerous.egg-info/PKG-INFO

* /opt/cola/permits/1294198813_1649055045.06/0/itsdangerous-2-1-2-tar-gz/itsdangerous-2.1.2/PKG-INFO

1.104 gmp 6.1.2+dfsg-4+deb10u1

1.104.1 Available under license :

GMP Debian Package

This gmp package was built for Debian by

Steve M. Robbins <smr@debian.org>

Philipp Matthias Hahn <pmhahn@debian.org>

from sources obtained at <http://gmplib.org/> .

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1.105 runc 1.1.0

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1.106 python-setuptools 8.8.0

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A. HISTORY OF THE SOFTWARE

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Python was created in the early 1990s by Guido van Rossum at Stichting Mathematisch Centrum (CWI, see <http://www.cwi.nl>) in the Netherlands as a successor of a language called ABC. Guido remains Python's

principal author, although it includes many contributions from others.

In 1995, Guido continued his work on Python at the Corporation for National Research Initiatives (CNRI, see <http://www.cnri.reston.va.us>) in Reston, Virginia where he released several versions of the software.

In May 2000, Guido and the Python core development team moved to BeOpen.com to form the BeOpen PythonLabs team. In October of the same year, the PythonLabs team moved to Digital Creations (now Zope Corporation, see <http://www.zope.com>). In 2001, the Python Software Foundation (PSF, see <http://www.python.org/psf/>) was formed, a non-profit organization created specifically to own Python-related Intellectual Property. Zope Corporation is a sponsoring member of the PSF.

All Python releases are Open Source (see <http://www.opensource.org> for the Open Source Definition). Historically, most, but not all, Python releases have also been GPL-compatible; the table below summarizes the various releases.

| Release from | Derived from | Year | Owner | GPL-compatible? (1) |
|----------------|--------------|-----------|------------|---------------------|
| 0.9.0 thru 1.2 | | 1991-1995 | CWI | yes |
| 1.3 thru 1.5.2 | 1.2 | 1995-1999 | CNRI | yes |
| 1.6 | 1.5.2 | 2000 | CNRI | no |
| 2.0 | 1.6 | 2000 | BeOpen.com | no |
| 1.6.1 | | | | |
| | 1.6 | 2001 | CNRI | yes (2) |
| 2.1 | 2.0+1.6.1 | 2001 | PSF | no |
| 2.0.1 | 2.0+1.6.1 | 2001 | PSF | yes |
| 2.1.1 | 2.1+2.0.1 | 2001 | PSF | yes |
| 2.2 | 2.1.1 | 2001 | PSF | yes |
| 2.1.2 | 2.1.1 | 2002 | PSF | yes |
| 2.1.3 | 2.1.2 | 2002 | PSF | yes |
| 2.2.1 | 2.2 | 2002 | PSF | yes |
| 2.2.2 | 2.2.1 | 2002 | PSF | yes |
| 2.3 | 2.2.2 | 2002-2003 | PSF | yes |

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Version 3, 29 June 2007

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=====

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1.108 gzip 1.9-3+deb10u1

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1.109 cyrus-sasl 2.1.28

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Version 1.1 - April 19,1999

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1.110 click 8.1.3

1.110.1 Available under license :

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```
.. _contrib:
```

```
=====  
click-contrib  
=====
```

As the userbase of Click grows, more and more major feature requests pop up in Click's bugtracker. As reasonable as it may be for those features to be bundled with Click instead of being a standalone project, many of those requested features are either highly experimental or have unproven practical use, while potentially being a burden to maintain.

This is why `click-contrib_` exists. The GitHub organization is a collection of possibly experimental third-party packages whose featureset does not belong

into Click, but also a playground for major features that may be added to Click in the future. It is also meant to coordinate and concentrate effort on writing third-party extensions for Click, and to ease the effort of searching for such extensions. In that sense it could be described as a low-maintenance alternative to extension repositories of other frameworks.

Please

note that the quality and stability of those packages may be different than what you expect from Click itself. While published under a common organization, they are still projects separate from Click.

.. _click-contrib: <https://github.com/click-contrib/>

Found in path(s):

* /opt/cola/permits/1318172402_1651721571.72/0/click-8-1-3-tar-gz/click-8.1.3/docs/contrib.rst

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* /opt/cola/permits/1318172402_1651721571.72/0/click-8-1-3-tar-gz/click-8.1.3/tests/test_formatting.py

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Metadata-Version: 2.1

Name: click

Version: 8.1.3

Summary: Composable command line interface toolkit

Home-page: <https://palletsprojects.com/p/click/>

Author: Armin Ronacher

Author-email: armin.ronacher@active-4.com

Maintainer: Pallets

Maintainer-email: contact@palletsprojects.com

License: BSD-3-Clause

Project-URL: Donate, <https://palletsprojects.com/donate>

Project-URL: Documentation, <https://click.palletsprojects.com/>

Project-URL: Changes, <https://click.palletsprojects.com/changes/>

Project-URL: Source Code, <https://github.com/pallets/click/>

Project-URL: Issue Tracker, <https://github.com/pallets/click/issues/>

Project-URL: Twitter, <https://twitter.com/PalletsTeam>

Project-URL: Chat, <https://discord.gg/pallets>

Platform: UNKNOWN

Classifier: Development Status :: 5 - Production/Stable

Classifier: Intended Audience :: Developers

Classifier: License :: OSI Approved :: BSD License

Classifier: Operating System :: OS Independent

Classifier:

Programming Language :: Python

Requires-Python: >=3.7

Description-Content-Type: text/x-rst

License-File: LICENSE.rst

\\$ click_

=====

Click is a Python package for creating beautiful command line interfaces in a composable way with as little code as necessary. It's the "Command Line Interface Creation Kit". It's highly configurable but comes with sensible defaults out of the box.

It aims to make the process of writing command line tools quick and fun while also preventing any frustration caused by the inability to implement an intended CLI API.

Click in three points:

- Arbitrary nesting of commands
- Automatic help page generation
- Supports lazy loading of subcommands at runtime

Installing

Install and update using `pip`_:

.. code-block:: text

```
$ pip install -U click
```

.. _pip: <https://pip.pypa.io/en/stable/getting-started/>

A Simple Example

.. code-block:: python

```
import click

@click.command()
@click.option("--count",
              default=1, help="Number of greetings.")
@click.option("--name", prompt="Your name", help="The person to greet.")
def hello(count, name):
    """Simple program that greets NAME for a total of COUNT times."""
    for _ in range(count):
```

```
click.echo(f"Hello, {name}!")
```

```
if __name__ == '__main__':  
    hello()
```

.. code-block:: text

```
$ python hello.py --count=3  
Your name: Click  
Hello, Click!  
Hello, Click!  
Hello, Click!
```

Donate

The Pallets organization develops and supports Click and other popular packages. In order to grow the community of contributors and users, and allow the maintainers to devote more time to the projects, `please donate today`_.

.. _please donate today: <https://palletsprojects.com/donate>

Links

- Documentation: <https://click.palletsprojects.com/>
- Changes: <https://click.palletsprojects.com/changes/>
- PyPI Releases: <https://pypi.org/project/click/>
- Source Code: <https://github.com/pallets/click>
-
- Issue Tracker: <https://github.com/pallets/click/issues>
- Website: <https://palletsprojects.com/p/click>
- Twitter: <https://twitter.com/PalletsTeam>
- Chat: <https://discord.gg/pallets>

Found in path(s):

```
* /opt/cola/permits/1318172402_1651721571.72/0/click-8-1-3-tar-gz/click-8.1.3/src/click.egg-info/PKG-INFO  
* /opt/cola/permits/1318172402_1651721571.72/0/click-8-1-3-tar-gz/click-8.1.3/PKG-INFO
```

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[metadata]

name = click

version = attr: click.__version__

url = <https://palletsprojects.com/p/click/>

project_urls =

Donate = <https://palletsprojects.com/donate>
Documentation = <https://click.palletsprojects.com/>
Changes = <https://click.palletsprojects.com/changes/>
Source Code = <https://github.com/pallets/click/>
Issue Tracker = <https://github.com/pallets/click/issues/>
Twitter = <https://twitter.com/PalletsTeam>
Chat = <https://discord.gg/pallets>
license = BSD-3-Clause
license_files = LICENSE.rst
author = Armin Ronacher
author_email = armin.ronacher@active-4.com
maintainer = Pallets
maintainer_email = contact@palletsprojects.com
description = Composable command line interface toolkit
long_description = file: README.rst
long_description_content_type = text/x-rst
classifiers =
Development Status :: 5 - Production/Stable
Intended Audience :: Developers
License :: OSI Approved :: BSD License
Operating System :: OS
Independent
Programming Language :: Python

[options]

packages = find:
package_dir = = src
include_package_data = True
python_requires = >= 3.7

[options.packages.find]

where = src

[tool:pytest]

testpaths = tests
filterwarnings =
error

[coverage:run]

branch = True
source =
click
tests

[coverage:paths]

source =
src
*/site-packages

```
[flake8]
select = B, E, F, W, B9, ISC
ignore =
E203
E501
E722
W503
max-line-length = 80
per-file-ignores =
src/click/__init__.py: F401
```

```
[mypy]
files = src/click
python_version = 3.7
show_error_codes = True
disallow_subclassing_any = True
disallow_untyped_calls = True
disallow_untyped_defs = True
disallow_incomplete_defs = True
check_untyped_defs = True
no_implicit_optional = True
local_partial_types = True
no_implicit_reexport = True
strict_equality = True
warn_redundant_casts = True
warn_unused_configs = True
warn_unused_ignores = True
warn_return_any = True
warn_unreachable = True
```

```
[mypy-colorama.*]
ignore_missing_imports = True
```

```
[mypy-importlib_metadata.*]
ignore_missing_imports
= True
```

```
[egg_info]
tag_build =
tag_date = 0
```

Found in path(s):

* /opt/cola/permits/1318172402_1651721571.72/0/click-8-1-3-tar-gz/click-8.1.3/setup.cfg

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Found in path(s):

* /opt/cola/permits/1318172402_1651721571.72/0/click-8-1-3-tar-gz/click-8.1.3/src/click/parser.py

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1.111 jinja2 3.1.2

1.111.1 Available under license :

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[metadata]

name = Jinja2

version = attr: jinja2.__version__

url = <https://palletsprojects.com/p/jinja/>

```
project_urls =
    Donate = https://palletsprojects.com/donate
    Documentation = https://jinja.palletsprojects.com/
    Changes = https://jinja.palletsprojects.com/changes/
    Source Code = https://github.com/pallets/jinja/
    Issue Tracker = https://github.com/pallets/jinja/issues/
    Twitter = https://twitter.com/PalletsTeam
    Chat = https://discord.gg/pallets
license = BSD-3-Clause
license_files = LICENSE.rst
author = Armin Ronacher
author_email = armin.ronacher@active-4.com
maintainer = Pallets
maintainer_email = contact@palletsprojects.com
description = A very fast and expressive template engine.
long_description = file: README.rst
long_description_content_type = text/x-rst
classifiers =
    Development Status :: 5 - Production/Stable
    Environment :: Web Environment
    Intended Audience :: Developers
    License :: OSI Approved ::
    BSD License
    Operating System :: OS Independent
    Programming Language :: Python
    Topic :: Internet :: WWW/HTTP :: Dynamic Content
    Topic :: Text Processing :: Markup :: HTML

[options]
packages = find:
package_dir = = src
include_package_data = True
python_requires = >= 3.7

[options.packages.find]
where = src

[options.entry_points]
babel.extractors =
    jinja2 = jinja2.ext:babel_extract[i18n]

[tool:pytest]
testpaths = tests
filterwarnings =
    error
    ignore:The loop argument:DeprecationWarning:asyncio[.]base_events:542

[coverage:run]
```



```
branch = True
source =
  jinja2
  tests
```

```
[coverage:paths]
source =
  src
  */site-packages
```

```
[flake8]
select = B, E, F, W, B9, ISC
ignore =
  E203
  E501
  E722
  W503
max-line-length = 80
per-file-ignores =
  src/jinja2/__init__.py: F401
```

```
[mypy]
files = src/jinja2
python_version = 3.7
show_error_codes = True
disallow_subclassing_any = True
disallow_untyped_calls = True
disallow_untyped_defs = True
disallow_incomplete_defs = True
no_implicit_optional = True
local_partial_types
  = True
no_implicit_reexport = True
strict_equality = True
warn_redundant_casts = True
warn_unused_configs = True
warn_unused_ignores = True
warn_return_any = True
warn_unreachable = True
```

```
[mypy-jinja2.defaults]
no_implicit_reexport = False
```

```
[mypy-markupsafe]
no_implicit_reexport = False
```

```
[egg_info]
tag_build =
```

tag_date = 0

Found in path(s):

* /opt/cola/permits/1318182303_1651721512.71/0/jinja2-3-1-2-tar-gz/Jinja2-3.1.2/setup.cfg

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Metadata-Version: 2.1

Name: Jinja2

Version: 3.1.2

Summary: A very fast and expressive template engine.

Home-page: <https://palletsprojects.com/p/jinja/>

Author: Armin Ronacher

Author-email: armin.ronacher@active-4.com

Maintainer: Pallets

Maintainer-email: contact@palletsprojects.com
License: BSD-3-Clause
Project-URL: Donate, <https://palletsprojects.com/donate>
Project-URL: Documentation, <https://jinja.palletsprojects.com/>
Project-URL: Changes, <https://jinja.palletsprojects.com/changes/>
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Platform: UNKNOWN
Classifier: Development Status :: 5 - Production/Stable
Classifier: Environment :: Web Environment
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Classifier:
Operating System :: OS Independent
Classifier: Programming Language :: Python
Classifier: Topic :: Internet :: WWW/HTTP :: Dynamic Content
Classifier: Topic :: Text Processing :: Markup :: HTML
Requires-Python: >=3.7
Description-Content-Type: text/x-rst
Provides-Extra: i18n
License-File: LICENSE.rst

Jinja

=====

Jinja is a fast, expressive, extensible templating engine. Special placeholders in the template allow writing code similar to Python syntax. Then the template is passed data to render the final document.

It includes:

- Template inheritance and inclusion.
- Define and import macros within templates.
- HTML templates can use autoescaping to prevent XSS from untrusted user input.
- A sandboxed environment can safely render untrusted templates.
- AsyncIO support for generating templates and calling async functions.
- I18N support with Babel.
- Templates are compiled to optimized Python code just-in-time and cached, or can be compiled ahead-of-time.
-
- Exceptions point to the correct line in templates to make debugging easier.
- Extensible filters, tests, functions, and even syntax.

Jinja's philosophy is that while application logic belongs in Python if possible, it shouldn't make the template designer's job difficult by restricting functionality too much.

Installing

Install and update using `pip`_:

.. code-block:: text

```
$ pip install -U Jinja2
```

.. _pip: <https://pip.pypa.io/en/stable/getting-started/>

In A Nutshell

.. code-block:: jinja

```
{% extends "base.html" %}
{% block title %}Members{% endblock %}
{% block content %}
<ul>
  {% for user in users %}
    <li><a href="{{ user.url }}">{{ user.username }}</a></li>
  {% endfor %}
</ul>
{% endblock %}
```

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Links

- Documentation: <https://jinja.palletsprojects.com/>
- Changes: <https://jinja.palletsprojects.com/changes/>
- PyPI Releases: <https://pypi.org/project/Jinja2/>
- Source Code: <https://github.com/pallets/jinja/>
- Issue Tracker: <https://github.com/pallets/jinja/issues/>
- Website: <https://palletsprojects.com/p/jinja/>
- Twitter: <https://twitter.com/PalletsTeam>
- Chat: <https://discord.gg/pallets>

Found in path(s):

- * /opt/cola/permits/1318182303_1651721512.71/0/jinja2-3-1-2-tar-gz/Jinja2-3.1.2/PKG-INFO
- * /opt/cola/permits/1318182303_1651721512.71/0/jinja2-3-1-2-tar-gz/Jinja2-3.1.2/src/Jinja2.egg-info/PKG-INFO

1.112 retrying 1.3.3

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1.113 pkg_resources 0.0.0

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Metadata-Version: 2.0

Name: pkg_resources

Version: 0.0.0

Summary: UNKNOWN

Home-page: UNKNOWN

Author: UNKNOWN

Author-email: UNKNOWN

License: UNKNOWN

Platform: UNKNOWN

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* /opt/cola/permits/1320410882_1651537966.27/0/pkg-resources-0-0-0-dist-info-zip/inputdir/packages_extracted/wheel/103/pkg_resources-0.0.0.dist-info/METADATA

1.114 open-ldap 2.4.47+dfsg-3+deb10u7

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1.115 libgcrypt 1.10.1-r0

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- cipher/sha512-avx2-bmi2-amd64.S
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```

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#
builds/unix/pkg.m4
#
docs/FTL.TXT
docs/GPLv2.TXT
#
include/freetype/internal/fthash.h
#
src/base/fthash.c
src/base/md5.c
src/base/md5.h
#
src/bdf/bdf.c
src/bdf/bdf.h
src/bdf/bdfdrivr.c
src/bdf/bdfdrivr.h
src/bdf/bdferror.h
src/bdf/bdfplib.c
src/bdf/module.mk
src/bdf/README
src/bdf/rules.mk
#
src/pcf/module.mk
src/pcf/pcf.c
src/pcf/pcf.h
src/pcf/pcfdrivr.c
src/pcf/pcfdrivr.h
src/pcf/pcferror.h
src/pcf/pcfread.c
src/pcf/pcfread.h
src/pcf/pcfutil.c
src/pcf/pcfutil.h
src/pcf/README
src/pcf/rules.mk
#
src/gzip/adler32.c
```

```
src/gzip/infblock.c
src/gzip/infblock.h
src/gzip/infcodes.c
src/gzip/infcodes.h
src/gzip/inffixed.h
src/gzip/inflate.c
src/gzip/inftrees.c
src/gzip/inftrees.h
src/gzip/infutil.c
src/gzip/infutil.h
src/gzip/zconf.h
src/gzip/zlib.h
src/gzip/zutil.c
src/gzip/zutil.h
#
src/tools/apinames.c
src/tools/ftrandom/ftrandom.c
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subprojects/dlg
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* /opt/cola/permits/1386293557_1662594925.0498831/0/flask-2-2-2-tar-gz/Flask-2.2.2/examples/tutorial/LICENSE.rst

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Metadata-Version: 2.1

Name: Flask

Version: 2.2.2

Summary: A simple framework for building complex web applications.

Home-page: <https://palletsprojects.com/p/flask>

Author: Armin Ronacher

Author-email: armin.ronacher@active-4.com

Maintainer: Pallets

Maintainer-email: contact@palletsprojects.com

License: BSD-3-Clause

Project-URL: Donate, <https://palletsprojects.com/donate>

Project-URL: Documentation, <https://flask.palletsprojects.com/>

Project-URL: Changes, <https://flask.palletsprojects.com/changes/>

Project-URL: Source Code, <https://github.com/pallets/flask/>

Project-URL: Issue Tracker, <https://github.com/pallets/flask/issues/>

Project-URL: Twitter, <https://twitter.com/PalletsTeam>

Project-URL: Chat, <https://discord.gg/pallets>

Classifier: Development Status :: 5 - Production/Stable

Classifier: Environment :: Web Environment

Classifier: Framework :: Flask

Classifier: Intended Audience :: Developers

Classifier: License :: OSI

Approved :: BSD License

Classifier: Operating System :: OS Independent

Classifier: Programming Language :: Python

Classifier: Topic :: Internet :: WWW/HTTP :: Dynamic Content

Classifier: Topic :: Internet :: WWW/HTTP :: WSGI

Classifier: Topic :: Internet :: WWW/HTTP :: WSGI :: Application

Classifier: Topic :: Software Development :: Libraries :: Application Frameworks

Requires-Python: >=3.7

Description-Content-Type: text/x-rst

Provides-Extra: async

Provides-Extra: dotenv

License-File: LICENSE.rst

Flask

=====

Flask is a lightweight `WSGI`_ web application framework. It is designed to make getting started quick and easy, with the ability to scale up to complex applications. It began as a simple wrapper around `Werkzeug`_ and `Jinja`_ and has become one of the most popular Python web application frameworks.

Flask offers suggestions, but doesn't enforce any dependencies or project layout. It is up to the developer to choose the tools and libraries they want to use. There are many extensions provided by the community that make adding new functionality easy.

.. _WSGI: <https://wsgi.readthedocs.io/>
.. _Werkzeug: <https://werkzeug.palletsprojects.com/>
.. _Jinja: <https://jinja.palletsprojects.com/>

Installing

Install and update using `pip`_:

.. code-block:: text

```
$ pip install -U Flask
```

.. _pip: <https://pip.pypa.io/en/stable/getting-started/>

A Simple Example

.. code-block:: python

```
# save this as app.py
from flask import Flask
```

```
app = Flask(__name__)
```

```
@app.route("/")
def hello():
    return "Hello, World!"
```

.. code-block:: text

\$ flask run

* Running on http://127.0.0.1:5000/ (Press CTRL+C to quit)

Contributing

For guidance on setting up a development environment and how to make a contribution to Flask, see the `contributing guidelines`_.

.. _contributing guidelines: <https://github.com/pallets/flask/blob/main/CONTRIBUTING.rst>

Donate

The Pallets organization develops and supports

Flask and the libraries

it uses. In order to grow the community of contributors and users, and allow the maintainers to devote more time to the projects, `please donate today`_.

.. _please donate today: <https://palletsprojects.com/donate>

Links

- Documentation: <https://flask.palletsprojects.com/>
- Changes: <https://flask.palletsprojects.com/changes/>
- PyPI Releases: <https://pypi.org/project/Flask/>
- Source Code: <https://github.com/pallets/flask/>
- Issue Tracker: <https://github.com/pallets/flask/issues/>
- Website: <https://palletsprojects.com/p/flask/>
- Twitter: <https://twitter.com/PalletsTeam>
- Chat: <https://discord.gg/pallets>

Found in path(s):

* /opt/cola/permits/1386293557_1662594925.0498831/0/flask-2-2-2-tar-gz/Flask-2.2.2/PKG-INFO

* /opt/cola/permits/1386293557_1662594925.0498831/0/flask-2-2-2-tar-gz/Flask-2.2.2/src/Flask.egg-info/PKG-INFO

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Flask leverages Jinja2 as its template engine. You are obviously free to use

Found in path(s):

* /opt/cola/permits/1386293557_1662594925.0498831/0/flask-2-2-2-tar-gz/Flask-2.2.2/docs/templating.rst

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This logo or a modified version may be used by anyone to refer to the Flask project, but does not indicate endorsement by the project.

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1. Redistributions of source code must retain the above copyright notice and this list of conditions.
2. Neither the name of the copyright holder nor the names of its contributors may be used to endorse or promote products derived from this software without specific prior written permission.

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3. The extension must use an open source license. The Python web

Found in path(s):

* /opt/cola/permits/1386293557_1662594925.0498831/0/flask-2-2-2-tar-gz/Flask-2.2.2/docs/extensiondev.rst

No license file was found, but licenses were detected in source scan.

[metadata]

name = Flask

version = attr: flask.__version__

url = <https://palletsprojects.com/p/flask>

project_urls =

Donate = <https://palletsprojects.com/donate>

Documentation = <https://flask.palletsprojects.com/>

Changes = <https://flask.palletsprojects.com/changes/>

Source Code = <https://github.com/pallets/flask/>

Issue Tracker = <https://github.com/pallets/flask/issues/>

Twitter = <https://twitter.com/PalletsTeam>

Chat = <https://discord.gg/pallets>

license = BSD-3-Clause

author = Armin Ronacher

author_email = armin.ronacher@active-4.com

maintainer = Pallets

```
maintainer_email = contact@palletsprojects.com
description = A simple framework for building complex web applications.
long_description = file: README.rst
long_description_content_type = text/x-rst
classifiers =
  Development Status :: 5 - Production/Stable
  Environment :: Web Environment
  Framework :: Flask
  Intended Audience :: Developers
  License :: OSI Approved
  :: BSD License
  Operating System :: OS Independent
  Programming Language :: Python
  Topic :: Internet :: WWW/HTTP :: Dynamic Content
  Topic :: Internet :: WWW/HTTP :: WSGI
  Topic :: Internet :: WWW/HTTP :: WSGI :: Application
  Topic :: Software Development :: Libraries :: Application Frameworks
```

```
[options]
```

```
packages = find:
package_dir = = src
include_package_data = True
python_requires = >= 3.7
```

```
[options.packages.find]
```

```
where = src
```

```
[options.entry_points]
```

```
console_scripts =
  flask = flask.cli:main
```

```
[tool:pytest]
```

```
testpaths = tests
filterwarnings =
  error
```

```
[coverage:run]
```

```
branch = True
source =
  flask
  tests
```

```
[coverage:paths]
```

```
source =
  src
  */site-packages
```

```
[flake8]
```

```
select = B, E, F, W, B9, ISC
ignore =
E203
E402
E501
E722
W503
max-line-length = 80
per-file-ignores =
src/flask/__init__.py: F401
```

```
[mypy]
files = src/flask, tests/typing
python_version = 3.7
show_error_codes = True
allow_redefinition = True
disallow_subclassing_any = True
no_implicit_optional = True
local_partial_types
= True
strict_equality = True
warn_redundant_casts = True
warn_unused_configs = True
warn_unused_ignores = True
```

```
[mypy-asgiref.*]
ignore_missing_imports = True
```

```
[mypy-blinker.*]
ignore_missing_imports = True
```

```
[mypy-dotenv.*]
ignore_missing_imports = True
```

```
[mypy-cryptography.*]
ignore_missing_imports = True
```

```
[mypy-importlib_metadata]
ignore_missing_imports = True
```

```
[egg_info]
tag_build =
tag_date = 0
```

Found in path(s):

* /opt/cola/permits/1386293557_1662594925.0498831/0/flask-2-2-2-tar-gz/Flask-2.2.2/setup.cfg

No license file was found, but licenses were detected in source scan.

its Revised BSD License. Copyright © 2015 CERN.

Found in path(s):

* /opt/cola/permits/1386293557_1662594925.0498831/0/flask-2-2-2-tar-gz/Flask-2.2.2/tests/test_cli.py

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.. currentmodule:: flask

Blog Blueprint

=====

You'll use the same techniques you learned about when writing the authentication blueprint to write the blog blueprint. The blog should list all posts, allow logged in users to create posts, and allow the author of a post to edit or delete it.

As you implement each view, keep the development server running. As you save your changes, try going to the URL in your browser and testing them out.

The Blueprint

Define the blueprint and register it in the application factory.

.. code-block:: python

:caption: ``flaskr/blog.py``

```
from flask import (
    Blueprint, flash, g, redirect, render_template, request, url_for
)
from werkzeug.exceptions import abort
```

```
from flaskr.auth import login_required
from flaskr.db import get_db
```

```
bp = Blueprint('blog', __name__)
```

Import and register the blueprint from the factory using

:meth:`app.register_blueprint()

<Flask.register_blueprint>. Place the

new code at the end of the factory function before returning the app.

.. code-block:: python

:caption: ``flaskr/__init__.py``

```
def create_app():
```

```
    app = ...
```

```

# existing code omitted

from . import blog
app.register_blueprint(blog.bp)
app.add_url_rule('/', endpoint='index')

return app

```

Unlike the auth blueprint, the blog blueprint does not have a `url_prefix`. So the `index` view will be at `/`, the `create` view at `/create`, and so on. The blog is the main feature of Flaskr, so it makes sense that the blog index will be the main index.

However, the endpoint for the `index` view defined below will be `blog.index`. Some of the authentication views referred to a plain `index` endpoint. `app.add_url_rule()` <Flask.add_url_rule> associates the endpoint name `index` with the `/` url so that `url_for('index')` or `url_for('blog.index')` will both work, generating the same `/` URL either way.

In another application you might give the blog blueprint a `url_prefix` and define a separate `index` view in the application factory, similar to the `hello` view. Then the `index` and `blog.index` endpoints and URLs would be different.

Index

The index will show all of the posts, most recent first. A `JOIN` is used so that the author information from the `user` table is available in the result.

```

.. code-block:: python
:caption: flaskr/blog.py

```

```

@bp.route('/')
def index():
    db = get_db()
    posts = db.execute(
        'SELECT p.id, title, body, created, author_id, username'
        ' FROM post p JOIN user u ON p.author_id = u.id'
        ' ORDER BY created DESC'
    ).fetchall()
    return render_template('blog/index.html', posts=posts)

```

.. code-block:: html+jinja

:caption: ``flaskr/templates/blog/index.html``

```
{% extends 'base.html' %}

{% block header
%}
<h1>{% block title %}Posts{% endblock %}</h1>
{% if g.user %}
  <a class="action" href="{{ url_for('blog.create') }}">New</a>
{% endif %}
{% endblock %}

{% block content %}
{% for post in posts %}
<article class="post">
  <header>
    <div>
      <h1>{{ post['title'] }}</h1>
      <div class="about">by {{ post['username'] }} on {{ post['created'].strftime('%Y-%m-%d') }}</div>
    </div>
    {% if g.user['id'] == post['author_id'] %}
      <a class="action" href="{{ url_for('blog.update', id=post['id']) }}">Edit</a>
    {% endif %}
  </header>
  <p class="body">{{ post['body'] }}</p>
</article>
{% if not loop.last %}
  <hr>
{% endif %}
{% endfor %}
{% endblock %}
```

When a user is logged in, the ``header`` block adds a link to the ``create`` view. When the user is the author of a post, they'll see an "Edit" link to the ``update`` view for that post. ``loop.last`` is a special variable available inside `Jinja for loops`_. It's used to display a line after each post except the last one, to visually separate them.

.. _Jinja for loops: <https://jinja.palletsprojects.com/templates/#for>

Create

The ``create`` view works the same as the auth ``register`` view. Either

the form is displayed, or the posted data is validated and the post is added to the database or an error is shown.

The ``login_required`` decorator you wrote earlier is used on the blog views. A user must be logged in to visit these views, otherwise they will be redirected to the login page.

.. code-block:: python

:caption: ``flaskr/blog.py``

```
@bp.route('/create', methods=('GET', 'POST'))
@login_required
def create():
    if request.method == 'POST':
        title = request.form['title']
        body = request.form['body']
        error = None

        if not title:
            error = 'Title
is required.'

        if error is not None:
            flash(error)
        else:
            db = get_db()
            db.execute(
                'INSERT INTO post (title, body, author_id)
                VALUES (?, ?, ?)',
                (title, body, g.user['id'])
            )
            db.commit()
            return redirect(url_for('blog.index'))

    return render_template('blog/create.html')
```

.. code-block:: html+jinja

:caption: ``flaskr/templates/blog/create.html``

```
{% extends 'base.html' %}

{% block header %}
<h1>{% block title %}New Post{% endblock %}</h1>
{% endblock %}

{% block content %}
<form method="post">
<label for="title">Title</label>
```

```

<input name="title" id="title" value="{{ request.form['title'] }}" required>
<label for="body">Body</label>
<textarea name="body" id="body">{{ request.form['body'] }}</textarea>
<input type="submit" value="Save">
</form>
{% endblock %}

```

Update

Both the ``update`` and ``delete`` views will need to fetch a ``post`` by ``id`` and check if the author matches the logged in user. To avoid duplicating code, you can write a function to get the ``post`` and call it from each view.

.. code-block:: python

:caption: ``flaskr/blog.py``

```

def get_post(id, check_author=True):
    post = get_db().execute(
        'SELECT p.id, title, body, created, author_id, username'
        ' FROM post p JOIN user u ON p.author_id = u.id'
        ' WHERE p.id = ?',
        (id,)
    ).fetchone()

    if post is None:
        abort(404, f"Post id {id} doesn't exist.")

    if check_author and post['author_id'] != g.user['id']:
        abort(403)

    return post

```

:func:`abort` will raise a special exception that returns an HTTP status code. It takes an optional message to show with the error, otherwise a default message is used. ``404`` means "Not Found", and ``403`` means "Forbidden". (``401`` means "Unauthorized", but you redirect to the login page instead of returning that status.)

The ``check_author`` argument is defined so that the function can be used to get a ``post`` without checking the author. This would be useful if you wrote a view to show an individual post on a page, where the user doesn't matter because they're not modifying the post.

.. code-block:: python

```
:caption: ``flaskr/blog.py``
```

```
@bp.route('/<int:id>/update', methods=('GET', 'POST'))
@login_required
def update(id):
    post = get_post(id)

    if request.method == 'POST':
        title = request.form['title']
        body = request.form['body']
        error = None

        if not title:
            error = 'Title is required.'

        if error is not None:
            flash(error)
        else:
            db = get_db()
            db.execute(
                'UPDATE post SET title = ?,
body = ?'
                ' WHERE id = ?',
                (title, body, id)
            )
            db.commit()
            return redirect(url_for('blog.index'))

    return render_template('blog/update.html', post=post)
```

Unlike the views you've written so far, the ``update`` function takes an argument, ``id``. That corresponds to the ``<int:id>`` in the route. A real URL will look like ``/1/update``. Flask will capture the ``1``, ensure it's an `:int`, and pass it as the ``id`` argument. If you don't specify ``int`` and instead do ``<id>``, it will be a string. To generate a URL to the update page, `:func:url_for` needs to be passed the ``id`` so it knows what to fill in: `url_for('blog.update', id=post['id'])`. This is also in the `index.html` file above.

The ``create`` and ``update`` views look very similar. The main difference is that the ``update`` view uses a ``post`` object and an ``UPDATE`` query instead of an ``INSERT``. With some clever refactoring, you could use one view and template for both actions, but for the tutorial it's clearer to keep them separate.

```
.. code-block:: html+jinja
```

:caption: ``flaskr/templates/blog/update.html``

```
{% extends 'base.html' % }

{% block header % }
  <h1>{% block title % }Edit "{{ post['title'] }}" {% endblock % }</h1>
{% endblock % }

{% block content % }
  <form method="post">
    <label for="title">Title</label>
    <input name="title" id="title"
      value="{{ request.form['title'] or post['title'] }}" required>
    <label for="body">Body</label>
    <textarea name="body" id="body">{{ request.form['body'] or post['body'] }}</textarea>
    <input type="submit" value="Save">
  </form>
  <hr>
  <form action="{{ url_for('blog.delete', id=post['id']) }}" method="post">
    <input class="danger" type="submit" value="Delete" onclick="return confirm('Are you sure?');">
  </form>
{% endblock % }
```

This template has two forms.

The first posts the edited data to the current page (``/id/update``). The other form contains only a button and specifies an ``action`` attribute that posts to the delete view instead. The button uses some JavaScript to show a confirmation dialog before submitting.

The pattern ``{{ request.form['title'] or post['title'] }}`` is used to choose what data appears in the form. When the form hasn't been submitted, the original ``post`` data appears, but if invalid form data was posted you want to display that so the user can fix the error, so ``request.form`` is used instead. ``request`` is another variable that's automatically available in templates.

Delete

The delete view doesn't have its own template, the delete button is part of ``update.html`` and posts to the ``/id/delete`` URL. Since there is no template, it will only handle the ``POST`` method and then redirect to the ``index`` view.

.. code-block:: python
:caption: ``flaskr/blog.py``

```

@bp.route('/<int:id>/delete',
methods=('POST',))
@login_required
def delete(id):
    get_post(id)
    db = get_db()
    db.execute('DELETE FROM post WHERE id = ?', (id,))
    db.commit()
    return redirect(url_for('blog.index'))

```

Congratulations, you've now finished writing your application! Take some time to try out everything in the browser. However, there's still more to do before the project is complete.

Continue to :doc:`install`.

Found in path(s):

* /opt/cola/permits/1386293557_1662594925.0498831/0/flask-2-2-2-tar-gz/Flask-2.2.2/docs/tutorial/blog.rst

1.124 webencodings 0.5.1

1.124.1 Available under license :

No license file was found, but licenses were detected in source scan.

python-webencodings

=====

This is a Python implementation of the `WHATWG Encoding standard` <<http://encoding.spec.whatwg.org/>>` _.

- * Latest documentation: <http://packages.python.org/webencodings/>
- * Source code and issue tracker: <https://github.com/gsnedders/python-webencodings>
- * PyPI releases: <http://pypi.python.org/pypi/webencodings>
- * License: BSD
- * Python 2.6+ and 3.3+

In order to be compatible with legacy web content when interpreting something like ``Content-Type: text/html; charset=latin1``, tools need to use a particular set of aliases for encoding labels as well as some overriding rules.

For example, ``US-ASCII`` and ``iso-8859-1`` on the web are actually aliases for ``windows-1252``, and an UTF-8 or UTF-16 BOM takes precedence over any other encoding declaration.

The Encoding standard defines all such details so that implementations do not have to reverse-engineer each other.

This module has
encoding labels and BOM detection,
but the actual implementation for encoders and decoders is Python's.

Found in path(s):

* /opt/cola/permits/1401468445_1661617535.3616152/0/webencodings-0-5-1-1-tar-gz/webencodings-0.5.1/README.rst

No license file was found, but licenses were detected in source scan.

```
from setuptools import setup, find_packages
import io
from os import path
import re
```

```
VERSION = re.search("VERSION = '([^\']+)'", io.open(
    path.join(path.dirname(__file__), 'webencodings', '__init__.py'),
    encoding='utf-8'
).read().strip()).group(1)
```

```
LONG_DESCRIPTION = io.open(
    path.join(path.dirname(__file__), 'README.rst'),
    encoding='utf-8'
).read()
```

```
setup(
    name='webencodings',
    version=VERSION,
    url='https://github.com/SimonSapin/python-webencodings',
    license='BSD',
    author='Simon Sapin',
    author_email='simon.sapin@exyr.org',
    maintainer='Geoffrey Sneddon',
    maintainer_email='me@gsnedders.com',
    description='Character encoding aliases for legacy web content',
    long_description=LONG_DESCRIPTION,
    classifiers=[
        'Development Status :: 4 - Beta',
        'Intended Audience :: Developers',
        'License :: OSI Approved :: BSD License',
        'Programming Language
:: Python',
        'Programming Language :: Python :: 2',
        'Programming Language :: Python :: 2.6',
        'Programming Language :: Python :: 2.7',
        'Programming Language :: Python :: 3',
```

```

'Programming Language :: Python :: 3.3',
'Programming Language :: Python :: 3.4',
'Programming Language :: Python :: 3.5',
'Programming Language :: Python :: 3.6',
'Programming Language :: Python :: Implementation :: CPython',
'Programming Language :: Python :: Implementation :: PyPy',
'Topic :: Internet :: WWW/HTTP',
],
packages=find_packages(),
)

```

Found in path(s):

```
* /opt/cola/permits/1401468445_1661617535.3616152/0/webencodings-0-5-1-1-tar-gz/webencodings-0.5.1/setup.py
```

No license file was found, but licenses were detected in source scan.

```
"""
```

```
webencodings.mklabels
```

```
~~~~~
```

Regenerate the webencodings.labels module.

```
:copyright: Copyright 2012 by Simon Sapin
```

```
:license: BSD, see LICENSE for details.
```

```
"""
```

```
import json
```

```
try:
```

```
    from urllib import urlopen
```

```
except ImportError:
```

```
    from urllib.request import urlopen
```

```
def assert_lower(string):
```

```
    assert string == string.lower()
```

```
    return string
```

```
def generate(url):
```

```
    parts = ["\
```

```
"""
```

```
webencodings.labels
```

```
~~~~~
```

Map encoding labels to their name.

:copyright: Copyright 2012 by Simon Sapin

:license: BSD, see LICENSE for details.

"""

XXX Do not edit!

This file is automatically generated by mklabels.py

LABELS = {

""

labels = [

 (repr(assert_lower(label)).lstrip('u'),

 repr(encoding['name']).lstrip('u'))

 for category in json.loads(urlopen(url).read().decode('ascii'))

 for encoding in category['encodings']

 for label in encoding['labels']]

max_len = max(len(label) for label, name in labels)

parts.extend(

 ' %s:%s %s,\n' % (label, ' ' * (max_len - len(label)), name)

 for label, name in labels)

parts.append('}')

return ".join(parts)

if __name__ == '__main__':

 print(generate('http://encoding.spec.whatwg.org/encodings.json'))

Found in path(s):

* /opt/cola/permits/1401468445_1661617535.3616152/0/webencodings-0-5-1-1-tar-gz/webencodings-0.5.1/webencodings/mklabels.py

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:license: BSD, see LICENSE for details.

Found in path(s):

* /opt/cola/permits/1401468445_1661617535.3616152/0/webencodings-0-5-1-1-tar-gz/webencodings-0.5.1/webencodings/labels.py

* /opt/cola/permits/1401468445_1661617535.3616152/0/webencodings-0-5-1-1-tar-gz/webencodings-0.5.1/webencodings/__init__.py

* /opt/cola/permits/1401468445_1661617535.3616152/0/webencodings-0-5-1-1-tar-gz/webencodings-0.5.1/webencodings/tests.py

* /opt/cola/permits/1401468445_1661617535.3616152/0/webencodings-0-5-1-1-tar-gz/webencodings-0.5.1/webencodings/x_user_defined.py

No license file was found, but licenses were detected in source scan.

Metadata-Version: 1.1

Name: webencodings

Version: 0.5.1

Summary: Character encoding aliases for legacy web content

Home-page: <https://github.com/SimonSapin/python-webencodings>

Author: Geoffrey Sneddon

Author-email: me@gsnedders.com

License: BSD

Description: python-webencodings

=====

This is a Python implementation of the `WHATWG Encoding standard`
<<http://encoding.spec.whatwg.org/>>` _.

* Latest documentation: <http://packages.python.org/webencodings/>

* Source code and issue tracker:

<https://github.com/gsnedders/python-webencodings>

* PyPI releases: <http://pypi.python.org/pypi/webencodings>

* License: BSD

* Python 2.6+ and 3.3+

In order to be compatible with legacy web content

when interpreting something like ``Content-Type: text/html; charset=latin1``,
tools need to use a particular set

of aliases for encoding labels

as well as some overriding rules.

For example, ``US-ASCII`` and ``iso-8859-1`` on the web are actually
aliases for ``windows-1252``, and an UTF-8 or UTF-16 BOM takes precedence
over any other encoding declaration.

The Encoding standard defines all such details so that implementations do
not have to reverse-engineer each other.

This module has encoding labels and BOM detection,

but the actual implementation for encoders and decoders is Python's.

Platform: UNKNOWN

Classifier: Development Status :: 4 - Beta

Classifier: Intended Audience :: Developers

Classifier: License :: OSI Approved :: BSD License

Classifier: Programming Language :: Python

Classifier: Programming Language :: Python :: 2

Classifier: Programming Language :: Python :: 2.6

Classifier: Programming Language :: Python :: 2.7

Classifier: Programming Language :: Python :: 3

Classifier: Programming Language :: Python

:: 3.3

Classifier: Programming Language :: Python :: 3.4

Classifier: Programming Language :: Python :: 3.5

Classifier: Programming Language :: Python :: 3.6

Classifier: Programming Language :: Python :: Implementation :: CPython

Classifier: Programming Language :: Python :: Implementation :: PyPy

Classifier: Topic :: Internet :: WWW/HTTP

Found in path(s):

* /opt/cola/permits/1401468445_1661617535.3616152/0/webencodings-0-5-1-1-tar-gz/webencodings-0.5.1/webencodings.egg-info/PKG-INFO

* /opt/cola/permits/1401468445_1661617535.3616152/0/webencodings-0-5-1-1-tar-gz/webencodings-0.5.1/PKG-INFO

1.125 packaging 21.3

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1.126 six 1.16.0

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S

The primary author and maintainer of six is Benjamin Peterson. He would like to acknowledge the following people who submitted bug reports, pull requests, and otherwise worked to improve six:

Marc Abramowitz

immerrr again

Alexander Artemenko

Aymeric Augustin

Lee Ball

Ben Bariteau

Ned Batchelder

Wouter Bolsterlee

Brett Cannon

Jason R. Coombs

Julien Danjou

Ben Darnell

Ben Davis

Jon Dufresne

Tim Graham

Thomas Grainger

Max Grender-Jones

Pierre Grimaud

Joshua Harlow

Toshiki Kataoka

Hugo van Kemenade

Anselm Kruis

Ivan Levkivskyi

Alexander Lukanin

James Mills

Jordan Moldow

Berker Peksag

Sridhar Ratnakumar

Erik Rose

Mirko Rossini

Peter Ruibal

Miroslav Shubernetskiy

Eli Schwartz

Anthony Sottile

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1.127 Idap 2.9.1

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1.128 pycparser 2.21

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pycparser -- A C parser in Python

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* /opt/cola/permits/1403963770_1661913703.6112542/0/wsgiref-0-1-2-2-zip/wsgiref-0.1.2/wsgiref/validate.py

No license file was found, but licenses were detected in source scan.

Metadata-Version: 1.0

Name: wsgiref

Version: 0.1.2

Summary: WSGI (PEP 333) Reference Library

Home-page: <http://cheeseshop.python.org/pypi/wsgiref>

Author: Phillip J. Eby

Author-email: web-sig@python.org

License: PSF or ZPL

Description: This is a standalone release of the ``wsgiref`` library to be included in Python 2.5. For the standalone version's documentation, see:

HTML

http://peak.telecommunity.com/wsgiref_docs/

PDF

<http://peak.telecommunity.com/wsgiref.pdf>

Platform: UNKNOWN

Found in path(s):

* /opt/cola/permits/1403963770_1661913703.6112542/0/wsgiref-0-1-2-2-zip/wsgiref-0.1.2/wsgiref.egg-info/PKG-INFO

* /opt/cola/permits/1403963770_1661913703.6112542/0/wsgiref-0-1-2-2-zip/wsgiref-0.1.2/PKG-INFO

1.132 packaging 21.2

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Upstream-Name: liblz4

Upstream-Contact: Yann Collet <Cyan4973@github.com>

Source: <https://github.com/lz4/lz4>

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1.141 libxau 1.0.10-r0

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1.142 textfsm 1.1.2

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1.143 idna 15.0.0

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1.144 zlib 1.2.11.dfsg-1+deb10u2

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1.145 base-files 10.3+deb10u13

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Version 3, 29 June 2007

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```
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it
under certain conditions; type `show c' for details.
```

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```
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```

```
<signature of Ty Coon>, 1 April 1989
Ty Coon, President of Vice
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Version 3, 29 June 2007

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```
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#+TITLE: List of code with permissive licenses as used by GnuPG.  
#+STARTUP: showall
```

* DNS resolver (dirmngr/dns.c)

dns.c - Recursive, Reentrant DNS Resolver.

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1.149 coreutils 9.1-1

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Version 3, 29 June 2007

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The

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1.155 bcrypt 4.0.1

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1.157 python-setuptools 65.5.0

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1.158 pyjwt 2.6.0

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1.159 zlib 1.2.13-r0

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/* zlib.h -- interface of the 'zlib' general purpose compression library
version 1.2.13, October 13th, 2022

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The data format used by the zlib library is described by RFCs (Request for Comments) 1950 to 1952 in the files <http://tools.ietf.org/html/rfc1950> (zlib format), rfc1951 (deflate format) and rfc1952 (gzip format).

*/

1.160 apk-tools 2.12.10-r1

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1.161 openssl 1.1.1r

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1.162 expat 2.5.0-r0

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1.163 psycopg2-binary 2.9.5

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Version 3, 29 June 2007

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1.164 libffi 3.4.4

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The hypothetical commands

```
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include/bsd/timeconv.h
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man/bitstring.3bsd
man/errc.3bsd
man/explicit_bzero.3bsd
man/fgetln.3bsd
man/fgetwln.3bsd
man/fpurge.3bsd
man/funopen.3bsd
man/getbsize.3bsd
man/heapsort.3bsd
man/nlist.3bsd
man/pwcache.3bsd
man/queue.3bsd
man/radixsort.3bsd
man/reallocarray.3bsd
man/reallocf.3bsd
man/setmode.3bsd
man/strmode.3bsd
man/strnstr.3bsd
man/strtoi.3bsd
man/strtou.3bsd
man/unvis.3bsd
man/vis.3bsd
man/wcsncpy.3bsd
src/getbsize.c
src/heapsort.c
src/merge.c
src/nlist.c
src/pwcache.c
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src/arc4random_unix.h
src/arc4random_win.h
src/closefrom.c
src/freezero.c
src/getentropy_aix.c
src/getentropy_bsd.c
src/getentropy_hpux.c
src/getentropy_hurd.c
src/getentropy_linux.c
src/getentropy_osx.c
src/getentropy_solaris.c
src/getentropy_win.c
src/readpassphrase.c
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writing it). Whether that is true depends on what the Library does and what the program that uses the Library does.

@item

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@enumerate a

@item

The modified work must itself be a software library.

@item

You must cause the files modified to carry prominent notices stating that you changed the files and the date of any change.

@item

You must cause the whole of the work to be licensed at no charge to all third parties under the terms of this License.

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If a facility in the modified Library refers to a function or a table of data to be supplied by an application program that uses the facility, other than as an argument passed when the facility is invoked, then you must make a good faith effort to ensure that, in the event an application does not supply such function or table, the facility still operates, and performs whatever part of its purpose remains meaningful.

(For example, a function in a library to compute square roots has a purpose that is entirely well-defined independent of the application. Therefore, Subsection 2d requires that any

application-supplied function or table used by this function must be optional: if the application does not supply it, the square root function must still compute square roots.)
@end enumerate

These requirements apply to the modified work as a whole. If identifiable sections of that work are not derived from the Library, and can be reasonably considered independent and separate works in themselves, then this License, and its terms, do not apply to those sections when you distribute them as separate works. But when you distribute the same sections as part of a whole which is a work based on the Library, the distribution of the whole must be on the terms of this License, whose permissions for other licensees extend to the entire whole, and thus to each and every part regardless of who wrote it.

Thus, it is not the intent of this section to claim rights or contest your rights to work written entirely by you; rather, the intent is to exercise the right to control the distribution of derivative or collective works based on the Library.

In addition, mere aggregation of another work not based on the Library with the Library (or with a work based on the Library) on a volume of a storage or distribution medium does not bring the other work under the scope of this License.

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@item

You may copy and distribute the Library (or a portion or derivative of it, under Section 2) in object code or executable form

under the terms of Sections 1 and 2 above provided that you accompany it with the complete corresponding machine-readable source code, which must be distributed under the terms of Sections 1 and 2 above on a medium customarily used for software interchange.

If distribution of object code is made by offering access to copy from a designated place, then offering equivalent access to copy the source code from the same place satisfies the requirement to distribute the source code, even though third parties are not compelled to copy the source along with the object code.

@item

A program that contains no derivative of any portion of the Library, but is designed to work with the Library by being compiled or linked with it, is called a ``work that uses the Library''. Such a work, in isolation, is not a derivative work of the Library, and therefore falls outside the scope of this License.

However, linking a ``work that uses the Library'' with the Library creates an executable that is a derivative of the Library (because it contains portions of the Library), rather than a ``work that uses the library''. The executable is therefore covered by this License. Section 6 states terms for distribution of such executables.

When a ``work that uses the Library'' uses material from a header file that is part of the Library, the object code for the work may be a derivative work of the Library even though the source code is not. Whether this is true is especially significant if the work can be linked without the Library, or if the work is itself a library. The threshold for this to be true is not precisely defined by law.

If such an object file uses only numerical parameters, data structure layouts and accessors, and small macros and small inline functions (ten lines or less in length), then the use of the object file is unrestricted, regardless of whether it is legally a derivative work. (Executables containing this object code plus portions of the Library will still fall under Section 6.)

Otherwise, if the work is a derivative of the Library, you may distribute the object code for the work under the terms of Section 6. Any executables containing that work also fall under Section 6, whether or not they are linked directly with the Library itself.

@item

As an exception to the Sections above, you may also combine or

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You must give prominent notice with each copy of the work that the Library is used in it and that the Library and its use are covered by this License. You must supply a copy of this License. If the work during execution displays copyright notices, you must include the copyright notice for the Library among them, as well as a reference directing the user to the copy of this License. Also, you must do one of these things:

@enumerate a

@item

Accompany the work with the complete corresponding machine-readable source code for the Library including whatever changes were used in the work (which must be distributed under Sections 1 and 2 above); and, if the work is an executable linked with the Library, with the complete machine-readable ``work that uses the Library", as object code and/or source code, so that the user can modify the Library and then relink to produce a modified executable containing the modified Library. (It is understood that the user who changes the contents of definitions files in the Library will not necessarily be able to recompile the application to use the modified definitions.)

@item

Use a suitable shared library mechanism for linking with the Library. A suitable mechanism is one that (1) uses at run time a copy of the library already present on the user's computer system, rather than copying library functions into the executable, and (2) will operate properly with a modified version of the library, if the user installs one, as long as the modified version is interface-compatible with the version that the work was made with.

@item

Accompany the work with a written offer, valid for at least three years, to give the same user the materials specified in Subsection 6a, above, for a charge no more than the cost of performing this distribution.

@item

If distribution of the work is made by offering access to copy from a designated place, offer equivalent access to copy the above

specified materials from the same place.

@item

Verify that the user has already received a copy of these materials or that you have already sent this user a copy.

@end enumerate

For an executable, the required form of the ``work that uses the Library" must include any data and utility programs needed for reproducing the executable from it. However, as a special exception, the materials to be distributed need not include anything that is normally distributed (in either source or binary form) with the major components (compiler, kernel, and so on) of the operating system on which the executable runs, unless that component itself accompanies the executable.

It may happen that this requirement contradicts the license restrictions of other proprietary libraries that do not normally accompany the operating system. Such a contradiction means you cannot use both them and the Library together in an executable that you distribute.

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You may place library facilities that are a work based on the Library side-by-side in a single library together with other library facilities not covered by this License, and distribute such a combined library, provided that the separate distribution of the work based on the Library and of the other library facilities is otherwise permitted, and provided that you do these two things:

@enumerate a

@item

Accompany the combined library with a copy of the same work based on the Library, uncombined with any other library facilities. This must be distributed under the terms of the Sections above.

@item

Give prominent notice with the combined library of the fact that part of it is a work based on the Library, and explaining where to find the accompanying uncombined form of the same work.

@end enumerate

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@end enumerate

@subheading END OF TERMS AND CONDITIONS

@page

@subheading How to Apply These Terms to Your New Libraries

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To apply these terms, attach the following notices to the library. It is safest to attach them to the start of each source file to most effectively convey the exclusion of warranty; and each file should have at least the ``copyright" line and a pointer to where the full notice is found.

@smallexample

@var{one line to give the library's name and an idea of what it does.}

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@end
smallexample

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@smallexample
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@var{signature of Ty Coon}, 1 April 1990
Ty Coon, President of Vice
@end smallexample

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Whether that is true depends on what the Program does.

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@enumerate a

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You must cause the modified files to carry prominent notices stating

that you changed the files and the date of any change.

@item

You must cause any work that you distribute or publish, that in whole or in part contains or is derived from the Program or any part thereof, to be licensed as a whole at no charge to all third parties under the terms of this License.

@item

If the modified program normally reads commands interactively when run, you must cause it, when started running for such interactive use in the most ordinary way, to print or display an announcement including an appropriate copyright notice and a notice that there is no warranty (or else, saying that you provide a warranty) and that users may redistribute the program under these conditions, and telling the user how to view a copy of this License. (Exception: if the Program itself is interactive but does not normally print such an announcement, your work based on the Program is not required to print an announcement.)

@end enumerate

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Thus, it is not the intent of this section to claim rights or contest your rights to work written entirely by you; rather, the intent is to exercise the right to control the distribution of derivative or collective works based on the Program.

In addition, mere aggregation of another work not based on the Program with the Program (or with a work based on the Program) on a volume of a storage or distribution medium does not bring the other work under the scope of this License.

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@enumerate a

@item

Accompany it with the complete corresponding machine-readable source code, which must be distributed under the terms of Sections 1 and 2 above on a medium customarily used for software interchange; or,

@item

Accompany it with a written offer, valid for at least three years, to give any third party, for a charge no more than your cost of physically performing source distribution, a complete machine-readable copy of the corresponding source code, to be distributed under the terms of Sections 1 and 2 above on a medium customarily used for software interchange; or,

@item

Accompany it with the information you received as to the offer to distribute corresponding source code. (This alternative is allowed only for noncommercial distribution and only if you received the program in object code or executable form with such an offer, in accord with Subsection b above.)

@end enumerate

The source code for a work means the preferred form of the work for making modifications to it. For an executable work, complete source code means all the source code for all modules it contains, plus any associated interface definition files, plus the scripts used to control compilation and installation of the executable. However, as a special exception, the source code distributed need not include anything that is normally distributed (in either source or binary form) with the major components (compiler, kernel, and so on) of the operating system on which the executable runs, unless that component itself accompanies the executable.

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@end iftex

@ifinfo

@center

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@end enumerate

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@heading END OF TERMS AND CONDITIONS

@end iftex

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@center END OF TERMS AND CONDITIONS

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@page

@heading Appendix: How to Apply These Terms to Your New Programs

If you develop a new program, and you want it to be of the greatest possible use to the public, the best way to achieve this is to make it free software which everyone can redistribute and change under these terms.

To do so, attach the following notices to the program. It is safest to attach them to the start of each source file to most effectively convey the exclusion of warranty; and each file should have at least the ``copyright" line and a pointer to where the full notice is found.

@smallexample
@var{one line to give the program's name
and a brief idea of what it does.}
Copyright (C) @var{yyyy} @var{name of author}

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@end smallexample

Also add information on how to contact you by electronic and paper mail.

If the program is interactive, make it output a short notice like this when it starts in an interactive mode:

@smallexample
Gnomovision version
69, Copyright (C) @var{year} @var{name of author}
Gnomovision comes with ABSOLUTELY NO WARRANTY; for details type `show w'.
This is free software, and you are welcome to redistribute it under certain conditions; type `show c' for details.
@end smallexample

The hypothetical commands @samp{show w} and @samp{show c} should show the appropriate parts of the General Public License. Of course, the commands you use may be called something other than @samp{show w} and @samp{show c}; they could even be mouse-clicks or menu items---whatever suits your program.

You should also get your employer (if you work as a programmer) or your school, if any, to sign a ``copyright disclaimer" for the program, if necessary. Here is a sample; alter the names:

@example
Yoyodyne, Inc., hereby disclaims all copyright interest in the program
`Gnomovision' (which makes passes at compilers) written by James Hacker.

@var{signature of Ty Coon}, 1 April 1989

Ty Coon, President of Vice
@end example

This General

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1.170 python 3.7.3-2+deb10u4

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1.6.1	1.6	2001	CNRI	yes (2)
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Mersenne Twister

The ``_random'` module includes code based on a download from
``http://www.math.keio.ac.jp/~matumoto/MT2002/emt19937ar.html'`. The
following are the verbatim comments from the original code:

A C-program for MT19937, with initialization improved 2002/1/26.
Coded by Takuji Nishimura and Makoto Matsumoto.

Before using, initialize the state by using `init_genrand(seed)`
or `init_by_array(init_key, key_length)`.

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Any feedback is very welcome.
<http://www.math.keio.ac.jp/matumoto/emt.html>
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Sockets

The ``socket'` module uses the functions, ``getaddrinfo'`, and ``getnameinfo'`, which are coded in separate source files from the WIDE Project, [`http://www.wide.ad.jp/about/index.html'](http://www.wide.ad.jp/about/index.html).

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- Use binascii module to do the actual line-by-line conversion between ascii and binary. This results in a 1000-fold speedup. The C version is still 5 times faster, though.
- Arguments more compliant with python standard

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1.171 bzip2 1.0.6-9.2~deb10u2

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Julian Seward, jseward@bzip.org
bzip2/libbzip2 version 1.0.6 of 6 September 2010

1.172 sqlite 3.27.2-3+deb10u2

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1.173 brotli 1.0.9-r9

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1.174 musl 1.2.3-r4

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Authors/contributors include:

A. Wilcox
Ada Worcester
Alex Dowad
Alex Suykov
Alexander Monakov
Andre McCurdy
Andrew Kelley
Anthony G. Basile
Aric Belsito
Arvid Picciani
Bartosz Brachaczek
Benjamin Peterson
Bobby Bingham
Boris Brezillon
Brent Cook
Chris Spiegel
Clment Vasseur
Daniel Micay
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David Carlier
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Fangrui Song
Felix Fietkau
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Gianluca Anzolin
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1.175 distlib 0.3.6

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In 1995, Guido continued his work on Python at the Corporation for National Research Initiatives (CNRI, see <http://www.cnri.reston.va.us>) in Reston, Virginia where he released several versions of the software.

In May 2000, Guido and the Python core development team moved to BeOpen.com to form the BeOpen PythonLabs team. In October of the same year, the PythonLabs team moved to Digital Creations (now Zope Corporation, see <http://www.zope.com>). In 2001, the Python Software Foundation (PSF, see <http://www.python.org/psf/>) was formed, a non-profit organization created specifically to own Python-related Intellectual Property. Zope Corporation is a sponsoring member of the PSF.

All Python releases are Open Source (see <http://www.opensource.org> for the Open Source Definition). Historically, most, but not all, Python releases have also been GPL-compatible; the table below summarizes the various releases.

Release	Derived from	Year	Owner	GPL-compatible? (1)
0.9.0 thru 1.2		1991-1995	CWI	yes
1.3 thru 1.5.2	1.2	1995-1999	CNRI	yes
1.6	1.5.2	2000	CNRI	no
2.0	1.6	2000	BeOpen.com	no

1.6.1	1.6	2001	CNRI	yes (2)
2.1	2.0+1.6.1	2001	PSF	no
2.0.1	2.0+1.6.1	2001	PSF	yes
2.1.1	2.1+2.0.1	2001	PSF	yes
2.2	2.1.1	2001	PSF	yes
2.1.2	2.1.1	2002	PSF	yes
2.1.3				
2.1.2	2002	PSF	yes	
2.2.1	2.2	2002	PSF	yes
2.2.2	2.2.1	2002	PSF	yes
2.2.3	2.2.2	2003	PSF	yes
2.3	2.2.2	2002-2003	PSF	yes
2.3.1	2.3	2002-2003	PSF	yes
2.3.2	2.3.1	2002-2003	PSF	yes
2.3.3	2.3.2	2002-2003	PSF	yes
2.3.4	2.3.3	2004	PSF	yes
2.3.5	2.3.4	2005	PSF	yes
2.4	2.3	2004	PSF	yes
2.4.1	2.4	2005	PSF	yes
2.4.2	2.4.1	2005	PSF	yes
2.4.3	2.4.2	2006	PSF	yes
2.4.4	2.4.3	2006	PSF	yes
2.5	2.4	2006	PSF	yes
2.5.1	2.5	2007	PSF	yes
2.5.2	2.5.1	2008	PSF	yes
2.5.3	2.5.2	2008	PSF	yes
2.6	2.5	2008	PSF	yes
2.6.1	2.6	2008	PSF	yes
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2.6.5	2.6.4	2010	PSF	yes
3.0	2.6	2008	PSF	yes
3.0.1	3.0	2009	PSF	yes
3.1	3.0.1	2009	PSF	yes
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Julian Seward, jseward@acm.org
bzip2/libbzip2 version 1.0.8 of 13 July 2019

1.177 debianutils 5.7-0.4

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```
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```

Found in path(s):

```
* /opt/cola/permits/1477517588_1668707085.5997696/0/debianutils-5-7-orig-1-tar-gz/debianutils-5.7/po4a/pt/run-
parts.8
```

No license file was found, but licenses were detected in source scan.

```
/* ischroot: detect if running in a chroot
```

```
*
```

```
* Debian ischroot program
```

```
* Copyright (C) 2011 Aurelien Jarno <aurel32@debian.org>
```

```
* Copyright (C) 2015 Andreas Henriksson <andreas@fatal.se>
```

```
*
```

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*/

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* /opt/cola/permits/1477517588_1668707085.5997696/0/debianutils-5-7-orig-1-tar-gz/debianutils-5.7/ischroot.c
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/* run-parts: run a bunch of scripts in a directory

*

* Debian run-parts program

* Copyright (C) 1996 Jeff Noxon <jeff@router.patch.net>,

* Copyright (C) 1996-1999 Guy Maor <maor@debian.org>

* Copyright (C) 2002-2020 Clint Adams <clint@debian.org>

*

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*

* Based on run-parts.pl version 0.2, Copyright (C) 1994 Ian Jackson.

*

*/

Found in path(s):

* /opt/cola/permits/1477517588_1668707085.5997696/0/debianutils-5-7-orig-1-tar-gz/debianutils-5.7/run-parts.c
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Found in path(s):

* /opt/cola/permits/1477517588_1668707085.5997696/0/debianutils-5-7-orig-1-tar-gz/debianutils-5.7/po4a/de/run-
parts.8

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* /opt/cola/permits/1477517588_1668707085.5997696/0/debianutils-5-7-orig-1-tar-gz/debianutils-5.7/po4a/po/fr.po

* /opt/cola/permits/1477517588_1668707085.5997696/0/debianutils-5-7-orig-1-tar-gz/debianutils-5.7/po4a/po/es.po

* /opt/cola/permits/1477517588_1668707085.5997696/0/debianutils-5-7-orig-1-tar-gz/debianutils-5.7/po4a/po/pt.po

* /opt/cola/permits/1477517588_1668707085.5997696/0/debianutils-5-7-orig-1-tar-gz/debianutils-5.7/po4a/po/sl.po

* /opt/cola/permits/1477517588_1668707085.5997696/0/debianutils-5-7-orig-1-tar-gz/debianutils-5.7/po4a/po/pl.po

* /opt/cola/permits/1477517588_1668707085.5997696/0/debianutils-5-7-orig-1-tar-gz/debianutils-

5.7/po4a/po/de.po

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Found in path(s):

* /opt/cola/permits/1477517588_1668707085.5997696/0/debianutils-5-7-orig-1-tar-gz/debianutils-5.7/po4a/it/run-parts.8

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* /opt/cola/permits/1477517588_1668707085.5997696/0/debianutils-5-7-orig-1-tar-gz/debianutils-5.7/po4a/ja/run-parts.8

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* /opt/cola/permits/1477517588_1668707085.5997696/0/debianutils-5-7-orig-1-tar-gz/debianutils-5.7/po4a/pl/run-parts.8

* /opt/cola/permits/1477517588_1668707085.5997696/0/debianutils-5-7-orig-1-tar-gz/debianutils-5.7/po4a/es/run-parts.8

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Found in path(s):

* /opt/cola/permits/1477517588_1668707085.5997696/0/debianutils-5-7-orig-1-tar-gz/debianutils-5.7/po4a/de/remove-shell.8

* /opt/cola/permits/1477517588_1668707085.5997696/0/debianutils-5-7-orig-1-tar-gz/debianutils-5.7/po4a/de/savelog.8

* /opt/cola/permits/1477517588_1668707085.5997696/0/debianutils-5-7-orig-1-tar-gz/debianutils-5.7/po4a/de/installkernel.8

* /opt/cola/permits/1477517588_1668707085.5997696/0/debianutils-5-7-orig-1-tar-gz/debianutils-5.7/po4a/de/translator_german.add

* /opt/cola/permits/1477517588_1668707085.5997696/0/debianutils-5-7-orig-1-tar-gz/debianutils-5.7/po4a/de/which.1

* /opt/cola/permits/1477517588_1668707085.5997696/0/debianutils-5-7-orig-1-tar-gz/debianutils-5.7/po4a/de/add-shell.8

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* /opt/cola/permits/1477517588_1668707085.5997696/0/debianutils-5-7-orig-1-tar-gz/debianutils-5.7/po4a/po/it.po

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Found in path(s):

* /opt/cola/permits/1477517588_1668707085.5997696/0/debianutils-5-7-orig-1-tar-gz/debianutils-5.7/run-parts.8

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1.178 libassuan 2.5.5-5

1.178.1 Available under license :

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Version 2.1, February 1999

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1.181 libffi 3.4.4-1

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1.182 busybox 1.35.0-r29

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1.183 ncurses 6.3_p20221119-r0

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-- vile:txtmode fc=72

-- \$Id: COPYING,v 1.10 2021/01/01 09:54:30 tom Exp \$

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1.184 alpine-baselayout 3.4.0-r0

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```
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# Contributor: Francesco Colista <francesco.colista@gmail.com>
# Maintainer: Francesco Colista <francesco.colista@gmail.com>
pkgname=perl-software-license
_pkgreal=Software-License
pkgver=0.103004
pkgrel=0
pkgdesc="packages that provide templated software licenses"
url="http://search.cpan.org/dist/Software-License/"
arch="noarch"
license="GPL PerlArtistic"
cpandepends="perl-text-template perl-data-section perl-sub-install"
cpanmakedepends=" "
depends="$cpandepends"
makedepends="perl-dev $cpanmakedepends"
subpackages="$pkgname-doc"
source="http://search.cpan.org/CPAN/authors/id/R/RJ/RJBS/${_pkgreal}-${pkgver}.tar.gz"

_builddir="$srcdir/${_pkgreal}-${pkgver}"

prepare() {
  cd "$_builddir"
  export CFLAGS=`perl -MConfig -E 'say $Config{ccflags}'`
  PERL_MM_USE_DEFAULT=1 perl Makefile.PL INSTALLDIRS=vendor
```

```
}
```

```
build() {  
  cd "$_builddir"  
  export CFLAGS=`perl -MConfig -E 'say $Config{ccflags}`  
  make && make test  
}
```

```
package() {  
  cd "$_builddir"  
  make  
  DESTDIR="$pkgdir" install || return 1  
  find "$pkgdir" \( -name perllocal.pod -o -name .packlist \) -delete  
}
```

```
md5sums="0c5fd53d93818566234578b27d667b35 Software-License-0.103004.tar.gz"
```

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```
# Automatically generated by apkgbuild-cpan, template 1
# Contributor: Valery Kartel <valery.kartel@gmail.com>
# Maintainer: Valery Kartel <valery.kartel@gmail.com>
pkgname=perl-bsd-resource
_pkgreal=BSD-Resource
pkgver=1.2909
pkgrel=0
pkgdesc="Perl extension implements the BSD process resource limit functions"
url="http://search.cpan.org/dist/BSD-Resource/"
arch="all"
license="GPL PerlArtistic"
cpandepends=""
cpanmakedepends=""
depends="$cpandepends"
makedepends="perl-dev $cpanmakedepends"
subpackages="$pkgname-doc"
source="http://search.cpan.org/CPAN/authors/id/J/JH/JHI/${_pkgreal}-${pkgver}.tar.gz"

_builddir="$srcdir/${_pkgreal}-${pkgver}"

prepare() {
    cd "$_builddir"
    export CFLAGS=`perl -MConfig -E 'say $Config{ccflags}`
    PERL_MM_USE_DEFAULT=1 perl Makefile.PL INSTALLDIRS=vendor
}

build() {
    cd "$_builddir"
    export CFLAGS=`perl -MConfig -E 'say $Config{ccflags}`
    make && make test || return 1
}

package() {
    cd "$_builddir"
    make DESTDIR="$pkgdir" install || return 1
    find "$pkgdir"
    \(-name perllocal.pod -o -name .packlist\) -delete
}

md5sums="3c6dd2fa953088aa87e263f40818d012 BSD-Resource-1.2909.tar.gz"
sha256sums="c47d460e2bd00d8d049f6ff4a0f1f61957e289e8de45af5fc79e851e2e855e06 BSD-Resource-1.2909.tar.gz"
sha512sums="5f489eaac5089e82081b7cf51d62638750e443751b49415407354da96b17771819b5e6e85529faa41ddd
```

85743363750157943c7f7700276cce2bd40a429fa430 BSD-Resource-1.2909.tar.gz"

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Charlotte, NC 28269
USA

A template copyright release is available in PDF or HTML. You can use this release to make future changes.

see <http://www.sqlite.org/copyright.html>

```
# Contributor: Fabian Affolter <fabian@affolter-engineering.ch>
# Maintainer: Fabian Affolter <fabian@affolter-engineering.ch>
pkgname=py-flake8-copyright
_pkgname=flake8-copyright
pkgver=0.1
pkgrel=1
pkgdesc="Extension for flake8 which checks for copyrights"
url="https://github.com/savoirfairelinux/flake8-copyright"
arch="noarch"
license="MIT"
depends="python flake8"
depends_dev=""
makedepends="python-dev py-setuptools"
install=""
subpackages=""
source="http://pypi.python.org/packages/source/${_pkgname:0:1}/${_pkgname}/${_pkgname}-${pkgver}.tar.gz"

_builddir="$srcdir"/${_pkgname}-${pkgver}
prepare() {
    local i
    cd "$_builddir"
    for i in $source; do
        case $i in
            *.patch) msg $i; patch -p1 -i "$srcdir"/$i || return 1;;
        esac
    done
}

build() {
    cd "$_builddir"
    python setup.py build || return 1
}

package() {
    cd "$_builddir"
    python setup.py install --prefix=/usr --root="$pkgdir" || return 1
}

md5sums="8fab17d27f0b417c44ea0bebf579d71b flake8-copyright-0.1.tar.gz"
```

```
sha256sums="34cba5411ef3f677b7ba8d7b063493c9ed5af9985b2da77807be94bf9e65823b
flake8-copyright-0.1.tar.gz"
sha512sums="c1ef4b8ad4bd422b629ec481074256d33ca4c8e8f10c7a7da6619b01c18ccf6f8a86bf6c7ce4d73f29a93e
0f23797c1a356abcf242e9f556b979b75e3a8bfe46 flake8-copyright-0.1.tar.gz"
mini_sendmail - accept email on behalf of real sendmail
```

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```
# Maintainer: Natanael Copa <ncopa@alpinelinux.org>
```

```
pkgname=libart-1gpl
```

```
pkgver=2.3.21
```

```
pkgrel=5
```

```
pkgdesc="A library for high-performance 2D graphics"
```

```
url="http://www.levien.com/libart/"
```

```
arch="all"
```

```
license="LGPL"
```

```
depends=
```

```
makedepends=
```

```
subpackages="$pkgname-dev"
```

```
source="http://ftp.gnome.org/pub/GNOME/sources/libart_1gpl/2.3/libart_1gpl-$pkgver.tar.bz2"
```

```
"
```

```
_builddir="$srcdir"/libart_1gpl-$pkgver
```

```
prepare() {
```

```
cd "$_builddir"
```



```

update_config_sub || return 1
}
build() {
cd "$_builddir"
./configure \
--build=$CBUILD \
--host=$CHOST \
--prefix=/usr \
|| return 1
make || return 1
}

package() {
cd "$_builddir"
make DESTDIR="$pkgdir" install || return 1
}

md5sums="08559ff3c67fd95d57b0c5e91a6b4302 libart_lgpl-2.3.21.tar.bz2"

```

1.185 netbase 6.4

1.185.1 Available under license :

Format: <https://www.debian.org/doc/packaging-manuals/copyright-format/1.0/>

Comment:

This package was created by Peter Tobias tobias@et-inf.fho-emen.de on Wed, 24 Aug 1994 21:33:28 +0200 and maintained by Anthony Towns <ajt@debian.org> until 2001.

It is currently maintained by Marco d'Itri <md@linux.it>.

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1.186 fontconfig 2.14.1-r0

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fontconfig/fc-case/CaseFolding.txt

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fontconfig/src/fcatomic.h

/*

* Mutex operations. Originally copied from HarfBuzz.

*

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<chris@chris-wilson.co.uk>

* Red Hat Author(s): Behdad Esfahbod

* Google Author(s): Behdad Esfahbod

*/

fontconfig/src/fcfoundry.h

/*

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*/

fontconfig/src/fcmd5.h

/*

- * This code implements the MD5 message-digest algorithm.
- * The algorithm is due to Ron Rivest. This code was
- * written by Colin Plumb in 1993, no copyright is claimed.
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- *
- * Equivalent code is available from RSA Data Security, Inc.
- * This code has been tested against that, and is equivalent,
- * except that you don't need to include two pages of legalese
- * with every copy.
- *
- * To compute the message digest of a chunk of bytes, declare an
- * MD5Context structure, pass it to MD5Init, call MD5Update
- as
- * needed on buffers full of bytes, and then call MD5Final, which
- * will fill a supplied 16-byte array with the digest.

*/

fontconfig/src/fcmutex.h

/*

- * Atomic int and pointer operations. Originally copied from HarfBuzz.
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 * Chris Wilson <chris@chris-wilson.co.uk>
 * Red Hat Author(s): Behdad Esfahbod
 * Google Author(s): Behdad Esfahbod
 */

 fontconfig/src/ftglue.[ch]

/* ftglue.c: Glue code for compiling the OpenType code from
 * FreeType 1 using only the public API of FreeType 2
 *
 * By David Turner, The FreeType Project (www.freetype.org)
 *
 * This code is explicitly put in the public domain
 *
 * =====
 *
 * the OpenType
 parser codes was originally written as an extension to
 * FreeType 1.x. As such, its source code was embedded within the library,
 * and used many internal FreeType functions to deal with memory and
 * stream i/o.
 *
 * When it was 'salvaged' for Pango and Qt, the code was "ported" to FreeType 2,
 * which basically means that some macro tricks were performed in order to
 * directly access FT2 _internal_ functions.
 *
 * these functions were never part of FT2 public API, and _did_ change between

* various releases. This created chaos for many users: when they upgraded the
* FreeType library on their system, they couldn't run Gnome anymore since
* Pango refused to link.
*
* Very fortunately, it's possible to completely avoid this problem because
* the FT_StreamRec and FT_MemoryRec structure types, which describe how
* memory and stream implementations interface with the rest of the font
* library, have always been part of the public API, and never changed.
*
* What we do
 thus is re-implement, within the OpenType parser, the few
* functions that depend on them. This only adds one or two kilobytes of
* code, and ensures that the parser can work with `_any_` version
* of FreeType installed on your system. How sweet... !
*
* Note that we assume that Pango doesn't use any other internal functions
* from FreeType. It used to in old versions, but this should no longer
* be the case. (crossing my fingers).
*
* - David Turner
* - The FreeType Project (www.freetype.org)
*
* PS: This "glue" code is explicitly put in the public domain
*/

1.187 libpng 1.6.38-r0

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pnm2png / png2pnm --- conversion from PBM/PGM/PPM-file to PNG-file

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=====

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1.189 ncurses 6.1+20181013-2+deb10u3

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It is based somewhat on work done by Bruce Perens <Bruce@Pixar.com>, David Engel <david@elo.ods.com>. Michael Alan Dorman <mdorman@debian.org>, Richard Braakman <dark@xs4all.nl>, James Troup <jjtroup@comp.brad.ac.uk>, J.H.M. Dassen (Ray) <jdassen@wi.LeidenUniv.nl>, and Galen Hazelwood <galenh@micron.net> over various years.

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1.194 python-certifi 2022.12.7

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ca-bundle.crt -- Bundle of CA Root Certificates

Certificate data from Mozilla as of: Thu Nov 3 19:04:19 2011#

This is a bundle of X.509 certificates of public Certificate Authorities (CA). These were automatically extracted from Mozilla's root certificates file (certdata.txt). This file can be found in the mozilla source tree:

<https://hg.mozilla.org/mozilla-central/file/tip/security/nss/lib/ckfw/builtins/certdata.txt>

It contains the certificates in PEM format and therefore can be directly used with curl / libcurl / php_curl, or with an Apache+mod_ssl webserver for SSL client authentication.

Just configure this file as the SSLCACertificateFile.#

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@(#) \$RCSfile: certdata.txt,v

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written by Colin Plumb in 1993, no copyright is claimed.

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Files:

include/sha1.h

src/sha1.c

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1.197 mawk 1.3.4.20200120-3.1

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Upstream source <http://invisible-island.net/mawk/mawk.html>

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This script is compatible with the BSD install script, but was written from scratch. It can only install one file at a time, a restriction shared with many OS's install programs.

Files: debian/*

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1.198 cyrus-sasl 2.1.28+dfsg-10

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Upstream-Name: Cyrus SASL

Source: <ftp://ftp.cyrusimap.org/cyrus-sasl/>

Files-Excluded: dlcompat-20010505

doc/html

docsrc/exts/themes

mac

man

*.pyc

Comment: doc/html, man and *.pyc contain generated files.

dlcompat and mac are not needed and contain many licenses more.

docsrc/exts/themes contains generated files and has a Debian package replacement.

Files: *

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2006-2009, Fabian Fagerholm <fabbe@debian.org>

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debian/po/*.pot

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lib/md5.c
saslauthd/md5.c
saslauthd/saslauthd_md5.h

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- cipher/sha256-avx2-bmi2-amd64.S
- cipher/sha256-ssse3-amd64.S
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- cipher/sha512-avx2-bmi2-amd64.S
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- random/jitterentropy-noise.c
- random/jitterentropy-noise.h
- random/jitterentropy-sha3.c
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1.200 libxdmcp 1.1.4-r0

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1.203 libaom 3.5.0-r0

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Authors: Loren Merritt <lorenm@u.washington.edu>

Anton Mitrofanov <BugMaster@narod.ru>

Jason Garrett-Glaser <darkshikari@gmail.com>

Henrik Gramner <hengar-6@student.ltu.se>

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Ajay Joshi <jaj@google.com>

Balzs Dn <balazs.dan@gmail.com>

Benoit Sigoure <tsuna@google.com>

Bharat Mediratta <bharat@menalto.com>

Bogdan Piloa <boo@google.com>

Chandler Carruth <chandlerc@google.com>

Chris Prince <cprince@google.com>

Chris Taylor <taylorc@google.com>

Dan Egnor <egnor@google.com>

Dave MacLachlan <dmaclach@gmail.com>

David Anderson <danderson@google.com>

Dean Sturtevant

Eric Roman <eroman@chromium.org>

Gene Volovich <gv@cite.com>
Hady Zalek <hady.zalek@gmail.com>
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1.204 dav1d 1.0.0-r2

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Ben Morss (morsssss)

chapg

Chen Pingping (Wilson)

Chris Reuter

Christoph M. Becker

Colin Watson

Dimitar Dobrev

edink

Gilles Espinasse

guenter

Kornel Lesiski

kshepherd

lhecking

Marcin Wojdyr

Martin Reboredo (YakoYakoYokuYoku)

mattias

Mike Frysinger

Mateusz Loskot (mloskot)

Nathanael Jones

nlopest

Ondej Sur

Pierre Joye

pornel

Remi Collet

scottmac

tabe

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Tim Toohey
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chapg

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Colin Watson

Dimitar Dobrev

edink

Gilles Espinasse

guenter

Kornel Lesiski

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Marcin Wojdyr

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mattias

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1.209 libsm 1.2.3-r1

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1.210 pcre 10.42-r0

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1.211 libice 1.0.10-r1

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1.212 aom 3.5.0-r0

1.212.1 Available under license :

No license file was found, but licenses were detected in source scan.

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Found in path(s):

* /opt/cola/permits/1508915445_1678859118.9218714/0/aom-master-zip/aom-master/aom.spec

1.213 charset-normalizer 3.0.1

1.213.1 Available under license :

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1.214 zlib 1.2.13.dfsg-1

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Jean-loup Gailly Mark Adler
jloup@gzip.org madler@alumni.caltech.edu

1.215 importlib-resources 5.10.2

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1.216 importlib-metadata 6.0.0

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1.217 ntc-templates 3.2.0

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Feature	Ins	Lic	Status	Expiry	Date	Comments
MPLS_PKG	No	-	Unused	Grace	10D 1H	
STORAGE-ENT	No	-	Unused	Grace	20D 6H	
VDC_LICENSES	No	0	Unused	-		
ENTERPRISE_PKG	No	-	Unused	-		
FCOE-N7K-F132XP	No	0	Unused	-		
FCOE-N7K-F248XP	No	0	Unused	-		

ENHANCED_LAYER2_PKG	No	-	Unused	Grace 20D 6H
SCALABLE_SERVICES_PKG	No	-	Unused	-
TRANSPORT_SERVICES_PKG	Yes	-	Unused Never	-
LAN_ADVANCED_SERVICES_PKG	Yes	-	Unused Never	-
LAN_ENTERPRISE_SERVICES_PKG	Yes	-	In use Never	-

Value FEATURE (\S+)

Value PERIOD_LEFT (.*)

Value PERIOD_USED (.*)

Value LICENSE_TYPE (.*)

Value LICENSE_STATE (.*)

Value LICENSE_COUNT (.*)

Value LICENSE_PRIORITY (.*)

Start

```

^Index\s+\d+\s+Feature: -> Continue.Record
^Index\s+\d+\s+Feature:\s+${FEATURE}\s*$$
^\s+Period\s+left:\s+${PERIOD_LEFT}$$
^\s+Period\s+Used:\s+${PERIOD_USED}$$
^\s+License\s+Type:\s+${LICENSE_TYPE}$$
^\s+License\s+State:\s+${LICENSE_STATE}$$
^\s+License\s+Count:\s+${LICENSE_COUNT}$$
^\s+License\s+Priority:\s+${LICENSE_PRIORITY}$$
^\s*$$

```

^. -> Error

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parsed_sample:

```

- smart_status: "ENABLED"
  registration_status: "REGISTERED"
  smart_account: "COMPANY LLC"
  virtual_account: "Company LLC"
  export_controlled: "Allowed"
  registration_initial_status: "SUCCEEDED"

```

registration_initial_date: "Dec 03 16:43:48 2018 UTC"
registration_last_renewal: "FAILED"
registration_last_renewal_date: "Dec 03 18:40:22 2018 UTC"
registration_last_renewal_error: "Communication message send error"
registration_next_renewal_date: "Dec 03 18:56:01 2018 UTC"
registration_expiration_date: "Dec 03 16:37:44 2019 UTC"
eval_remaining: ""
auth_status: "AUTHORIZED"
auth_date: "Dec 03 18:40:28 2018 UTC"
auth_last_communication: "FAILED"
auth_last_communication_date: "Dec 03 18:40:28 2018 UTC"
auth_fail_error: "Communication message send error"
auth_next_communication_date: "Dec 03 18:40:57 2018 UTC"
auth_deadline: "Mar 03 16:37:55 2019 UTC"
license: "ASAv5 Standard - 100M"
license_pid: "ASAv-STD-100M"
license_description: "ASAv5 Standard - 100M"
license_count: "1"
license_version: "1.0"
license_status: "AUTHORIZED"
pid: "ASAv"
sn: "9A6PGB43PJC"
smart_agent_version: "1.6.14_rel/129"

Value FEATURE (\S+)

Value INSTALLED (Yes|No)

Value LICENSE_COUNT (\d+|-)

Value STATUS (Unused|In\s+use)

Value EXPIRY_DATE (\S+|\s*?)

Value COMMENTS (.+)

Start

^Feature\s+Ins\s+Lic\s+Status\s+Expiry\s+Date\s+Comments -> Begin

^\s*\$\$

^. -> Error

Begin

^\s+Count

^\$\{FEATURE\}\s+\\$\{INSTALLED\}\s+\\$\{LICENSE_COUNT\}\s+\\$\{STATUS\}\s+?\\$\{EXPIRY_DATE\}\s+\\$\{COMMENTS\}\s*\$\$ -> Record

^-+\s*\$\$

^\s*\$\$

^. -> Error

Value SMART_STATUS (.+?)

Value REGISTRATION_STATUS (.+?)

Value SMART_ACCOUNT (.+?)

Value VIRTUAL_ACCOUNT (.+?)

Value EXPORT_CONTROLLED (.+?)

Value REGISTRATION_INITIAL_STATUS (.+?)

Value REGISTRATION_INITIAL_DATE (.+?)
 Value REGISTRATION_LAST_RENEWAL (.+?)
 Value REGISTRATION_LAST_RENEWAL_DATE (.+?)
 Value REGISTRATION_LAST_RENEWAL_ERROR (.+?)
 Value REGISTRATION_NEXT_RENEWAL_DATE (.+?)
 Value REGISTRATION_EXPIRATION_DATE (.+?)
 Value AUTH_STATUS (.+?)
 Value AUTH_DATE (.+?)
 Value EVAL_REMAINING (.+?)
 Value AUTH_LAST_COMMUNICATION (.+?)
 Value AUTH_LAST_COMMUNICATION_DATE (.+?)
 Value AUTH_FAIL_ERROR (.+?)
 Value AUTH_NEXT_COMMUNICATION_DATE (.+?)
 Value AUTH_DEADLINE (.+?)
 Value LICENSE (\S.*?)
 Value LICENSE_PID (\S+?)
 Value LICENSE_DESCRIPTION (.+?)
 Value LICENSE_COUNT (\d+)
 Value LICENSE_VERSION (\S+)
 Value LICENSE_STATUS (.+?)
 Value PID (.+?)
 Value SN (.+?)
 Value SMART_AGENT_VERSION (.+?)

Start

^\s*\$\$
 ^Smart\s+Licensing\s+Status
 ^Smart\s+Licensing\s+is\s+\${SMART_STATUS}\s*\$\$
 ^Registration:\s*\$\$
 -> REGISTRATION
 ^License\s+Authorization:\s*\$\$ -> AUTHORIZATION
 ^License\s+Usage\s*\$\$ -> LICENSE_USAGE
 ^Product\s+Information\s*\$\$ -> PRODUCT_INFORMATION
 ^Agent\s+Version\s*\$\$ -> AGENT_VERSION
 ^=+\s*\$\$
 ^. -> Error

REGISTRATION

^\s*\$\$
 ^\s+Status:\s+\${REGISTRATION_STATUS}\s*\$\$
 ^\s+Smart\s+Account:\s+\${SMART_ACCOUNT}\s*\$\$
 ^\s+Virtual\s+Account:\s+\${VIRTUAL_ACCOUNT}\s*\$\$
 ^\s+Export-Controlled\s+Functionality:\s+\${EXPORT_CONTROLLED}\s*\$\$
 ^\s+Initial\s+Registration:\s+\${REGISTRATION_INITIAL_STATUS}(?:\s+on\s+\${REGISTRATION_INITIAL_DATE})?\s*\$\$
 ^\s+Last\s+Renewal\s+Attempt:\s+\${REGISTRATION_LAST_RENEWAL}(?:\s+on\s+\${REGISTRATION_LAST_RENEWAL_DATE})?\s*\$\$
 ^\s+Failure\s+reason:\s+\${REGISTRATION_LAST_RENEWAL_ERROR}\s*\$\$

^\s+Next\s+Renewal\s+Attempt:\s+\${REGISTRATION_NEXT_RENEWAL_DATE}\s*\$\$
 ^\s+Registration\s+Expires:\s+\${REGISTRATION_EXPIRATION_DATE}\s*\$\$
 ^License\s+Authorization:\s*\$\$ -> AUTHORIZATION
 ^License\s+Usage\s*\$\$ -> LICENSE_USAGE
 ^Product\s+Information\s*\$\$
 -> PRODUCT_INFORMATION
 ^Agent\s+Version\s*\$\$ -> AGENT_VERSION
 ^Smart\s+Licensing\s+is\s+\${SMART_STATUS}\s*\$\$
 ^Registration:\s*\$\$ -> REGISTRATION
 ^=+\s*\$\$
 ^. -> Error

AUTHORIZATION

^\s*\$\$
 ^\s+Status:\s+\${AUTH_STATUS}(?:\s+on\s+\${AUTH_DATE})?\s*\$\$
 ^\s+Evaluation\s+Period\s+Remaining:\s+\${EVAL_REMAINING}\s*\$\$
 ^\s+Last\s+Communication\s+Attempt:\s+\${AUTH_LAST_COMMUNICATION}(?:\s+on\s+\${AUTH_LAST_CO
 MMUNICATION_DATE})?\s*\$\$
 ^\s+Failure\s+reason:\s+\${AUTH_FAIL_ERROR}\s*\$\$
 ^\s+Next\s+Communication\s+Attempt:\s+\${AUTH_NEXT_COMMUNICATION_DATE}\s*\$\$
 ^\s+Communication\s+Deadline:\s+\${AUTH_DEADLINE}\s*\$\$
 ^License\s+Usage\s*\$\$ -> LICENSE_USAGE
 ^Product\s+Information\s*\$\$ -> PRODUCT_INFORMATION
 ^Agent\s+Version\s*\$\$ -> AGENT_VERSION
 ^Smart\s+Licensing\s+is\s+\${SMART_STATUS}\s*\$\$
 ^Registration:\s*\$\$ -> REGISTRATION
 ^License\s+Authorization:\s*\$\$ -> AUTHORIZATION
 ^=+\s*\$\$
 ^. -> Error

LICENSE_USAGE

^\s*\$\$
 ^\${LICENSE}?\s*\(\${LICENSE_PID}\):\s*\$\$
 ^\s+Description:(?:\s+\${LICENSE_DESCRIPTION})?\s*\$\$
 ^\s+Count:\s+\${LICENSE_COUNT}\s*\$\$
 ^\s+Version:\s+\${LICENSE_VERSION}\s*\$\$
 ^\s+Status:\s+\${LICENSE_STATUS}\s*\$\$
 ^Product\s+Information\s*\$\$ -> PRODUCT_INFORMATION
 ^Agent\s+Version\s*\$\$ -> AGENT_VERSION
 ^Smart\s+Licensing\s+is\s+\${SMART_STATUS}\s*\$\$
 ^Registration:\s*\$\$ -> REGISTRATION
 ^License\s+Authorization:\s*\$\$ -> AUTHORIZATION
 ^License\s+Usage\s*\$\$ -> LICENSE_USAGE
 ^=+\s*\$\$
 ^. -> Error

PRODUCT_INFORMATION

^\s*\$\$

^UDI:. *PID:\${PID},\s*SN:\${SN}\s*\$\$ -> Start
^Agent\s+Version\s*\$\$ -> AGENT_VERSION
^Smart\s+Licensing\s+is\s+\${SMART_STATUS}\s*\$\$
^Registration:\s*\$\$ -> REGISTRATION
^License\s+Authorization:\s*\$\$ -> AUTHORIZATION
^License\s+Usage\s*\$\$ -> LICENSE_USAGE
^Product\s+Information\s*\$\$ -> PRODUCT_INFORMATION
^=+\s*\$\$
^ . -> Error

AGENT_VERSION

^\s*\$\$
^Smart\s+Agent\s+for\s+Licensing:\s+\${SMART_AGENT_VERSION}\s*\$\$
^Smart\s+Licensing\s+is\s+\${SMART_STATUS}\s*\$\$
^Registration:\s*\$\$
-> REGISTRATION
^License\s+Authorization:\s*\$\$ -> AUTHORIZATION
^License\s+Usage\s*\$\$ -> LICENSE_USAGE
^Product\s+Information\s*\$\$ -> PRODUCT_INFORMATION
^Agent\s+Version\s*\$\$ -> AGENT_VERSION
^=+\s*\$\$
^ . -> Error

Smart Licensing Status

=====

Smart Licensing is ENABLED

Registration:

Status: UNREGISTERED
Export-Controlled Functionality: Not Allowed

License Authorization:

Status: EVAL MODE
Evaluation Period Remaining: 89 days, 1 hours, 33 minutes, 51 seconds

License Usage

=====

(ASAv-STD-100M):

Description:
Count: 1
Version: 1.0
Status: EVAL MODE

Product Information

=====

UDI: PID:ASAv,SN:9A6PGB43PJC

Agent Version

=====

Smart Agent for Licensing: 1.6.14_rel/129

Smart Licensing Status

=====

Smart Licensing is ENABLED

Registration:

Status: REGISTERED

Smart Account: COMPANY LLC

Virtual Account: Company LLC

Export-Controlled Functionality: Allowed

Initial Registration: SUCCEEDED on Dec 03 16:43:48 2018 UTC

Last Renewal Attempt: FAILED on Dec 03 18:40:22 2018 UTC

Failure reason: Communication message send error

Next Renewal Attempt: Dec 03 18:56:01 2018 UTC

Registration Expires: Dec 03 16:37:44 2019 UTC

License Authorization:

Status: AUTHORIZED on Dec 03 18:40:28 2018 UTC

Last Communication Attempt: FAILED on Dec 03 18:40:28 2018 UTC

Failure reason: Communication message send error

Next Communication Attempt: Dec 03 18:40:57 2018 UTC

Communication Deadline: Mar 03 16:37:55 2019 UTC

License Usage

=====

ASAv5 Standard - 100M (ASAv-STD-100M):

Description: ASAv5 Standard - 100M

Count: 1

Version: 1.0

Status: AUTHORIZED

Product Information

=====

UDI: PID:ASAv,SN:9A6PGB43PJC

Agent

Version

=====

Smart Agent for Licensing: 1.6.14_rel/129

parsed_sample:

- serial_number: "21500104792SM8504636"

Value SERIAL_NUMBER (\S+)

Start

^.*ESN of device:\s\${SERIAL_NUMBER}\$\$

^. -> Error

Index 1 Feature: appxk9

Period left: Life time

License Type: Permanent

License State: Active, In Use

License Count: Non-Counted

License Priority: Medium

Index 2 Feature: uck9

Period left: Not Activated

Period Used: 0 minute 0 second

License Type: EvalRightToUse

License State: Active, Not in Use, EULA not accepted

License Count: Non-Counted

License Priority: None

Index 3 Feature: securityk9

Period left: Life time

License Type: Permanent

License State: Active, In Use

License Count: Non-Counted

License Priority: Medium

Index 4 Feature: ipbasek9

Period left: Life time

License Type: Permanent

License State: Active, In Use

License Count: Non-Counted

License Priority: Medium

Index 5 Feature: FoundationSuiteK9

Period left: Not Activated

Period Used: 0 minute 0 second

License Type: EvalRightToUse

License State: Active, Not in Use, EULA not accepted

License Count: Non-Counted

License Priority: None

Index 6 Feature: AdvUCSuiteK9

Period left: Not Activated

Period Used: 0 minute 0 second

License Type: EvalRightToUse

License State: Active, Not in Use, EULA not accepted

License Count: Non-Counted

License Priority: None

Index 7 Feature: cme-srst

Period left: Not Activated

Period Used: 0 minute 0 second
License Type: EvalRightToUse
License State: Active, Not in Use, EULA not accepted
License Count: 0/0 (In-use/Violation)
License Priority: None

Index 8 Feature: hseck9

Period left: Life time
License Type: Permanent
License State: Active, In Use
License Count: Non-Counted
License Priority: Medium

Index 9 Feature: throughput

Period left: Not Activated
Period Used: 0 minute 0 second
License Type: EvalRightToUse
License State: Active, Not in Use, EULA not accepted
License Count: Non-Counted
License Priority: None

Index 10 Feature: internal_service

ESN of device: 21500104792SM8504636

parsed_sample:

- smart_status: "ENABLED"
registration_status: "UNREGISTERED"
smart_account: ""
virtual_account: ""
export_controlled: "Not Allowed"
registration_initial_status: ""
registration_initial_date: ""
registration_last_renewal: ""
registration_last_renewal_date: ""
registration_last_renewal_error: ""
registration_next_renewal_date: ""
registration_expiration_date: ""
eval_remaining: "89 days, 1 hours, 33 minutes, 51 seconds"
auth_status: "EVAL MODE"
auth_date: ""
auth_last_communication: ""
auth_last_communication_date: ""
auth_fail_error: ""
auth_next_communication_date: ""
auth_deadline: ""
license: ""
license_pid: "ASAv-STD-100M"
license_description: ""
license_count: "1"
license_version: "1.0"
license_status: "EVAL MODE"

pid: "ASAv"
sn: "9A6PGB43PJC"
smart_agent_version: "1.6.14_rel/129"

parsed_sample:

- smart_status: "ENABLED"
registration_status: "REGISTERED"
smart_account: "COMPANY LLC"
virtual_account: "Company LLC"
export_controlled: "Allowed"
registration_initial_status: "SUCCEDED"
registration_initial_date: "Dec 03 16:43:48 2018 UTC"
registration_last_renewal: "None"
registration_last_renewal_date: ""
registration_last_renewal_error: ""
registration_next_renewal_date: "Jun 01 16:43:47 2019 UTC"
registration_expiration_date: "Dec 03 16:37:44 2019 UTC"
eval_remaining: ""
auth_status: "AUTHORIZED"
auth_date: "Dec 03 16:43:56 2018 UTC"
auth_last_communication: "SUCCESS"
auth_last_communication_date: "Dec 03 16:43:56 2018 UTC"
auth_fail_error: ""
auth_next_communication_date: "Jan 02 16:43:55 2019 UTC"
auth_deadline: "Mar 03 16:37:54 2019 UTC"
license: "ASAv5 Standard - 100M"
license_pid: "ASAv-STD-100M"
license_description: "ASAv5 Standard - 100M"
license_count: "1"

license_version: "1.0"
license_status: "AUTHORIZED"
pid: "ASAv"
sn: "9A6PGB43PJC"
smart_agent_version: "1.6.14_rel/129"

parsed_sample:

- feature: "MPLS_PKG"
installed: "No"
license_count: "-"
status: "Unused"
expiry_date: ""
comments: "Grace 10D 1H"
- feature: "STORAGE-ENT"
installed: "No"
license_count: "-"
status: "Unused"
expiry_date: ""

comments: "Grace 20D 6H"
- feature: "VDC_LICENSES"
installed: "No"
license_count: "0"
status: "Unused"
expiry_date: ""
comments: "-"
- feature: "ENTERPRISE_PKG"
installed: "No"
license_count: "-"
status: "Unused"
expiry_date: ""
comments: "-"
- feature: "FCOE-N7K-F132XP"
installed: "No"
license_count: "0"
status: "Unused"
expiry_date: ""
comments: "-"
- feature: "FCOE-N7K-F248XP"
installed: "No"
license_count: "0"
status: "Unused"
expiry_date: ""
comments: "-"
- feature: "ENHANCED_LAYER2_PKG"
installed: "No"
license_count: "-"
status: "Unused"
expiry_date: ""
comments: "Grace 20D 6H"
- feature: "SCALABLE_SERVICES_PKG"
installed: "No"
license_count: "-"
status: "Unused"
expiry_date: ""
comments: "-"
- feature: "TRANSPORT_SERVICES_PKG"
installed: "Yes"
license_count: "-"
status: "Unused"
expiry_date: "Never"
comments: "-"
- feature: "LAN_ADVANCED_SERVICES_PKG"
installed: "Yes"
license_count: "-"
status: "Unused"
expiry_date: "Never"


```
comments: "-"
- feature: "LAN_ENTERPRISE_SERVICES_PKG"
installed: "Yes"
license_count: "-"
status: "In use"
expiry_date: "Never"
comments: "-"
---
parsed_sample:
- feature: "appxk9"
license_count: "Non-Counted"
license_priority: "Medium"
license_state: "Active, In Use"
license_type: "Permanent"
period_left: "Life time"
period_used: ""
- feature: "uck9"
license_count: "Non-Counted"
license_priority: "None"
license_state: "Active, Not in Use, EULA not accepted"
license_type: "EvalRightToUse"
period_left: "Not Activated"
period_used: "0 minute 0 second"
- feature: "securityk9"
license_count: "Non-Counted"
license_priority: "Medium"
license_state: "Active, In Use"
license_type: "Permanent"
period_left: "Life time"
period_used: ""
- feature: "ipbasek9"
license_count: "Non-Counted"
license_priority: "Medium"
license_state: "Active, In Use"
license_type: "Permanent"
period_left: "Life time"
period_used: ""
- feature: "FoundationSuiteK9"
license_count: "Non-Counted"
license_priority: "None"
license_state: "Active, Not
in Use, EULA not accepted"
license_type: "EvalRightToUse"
period_left: "Not Activated"
period_used: "0 minute 0 second"
- feature: "AdvUCSuiteK9"
license_count: "Non-Counted"
license_priority: "None"
```

license_state: "Active, Not in Use, EULA not accepted"
license_type: "EvalRightToUse"
period_left: "Not Activated"
period_used: "0 minute 0 second"
- feature: "cme-srst"
license_count: "0/0 (In-use/Violation)"
license_priority: "None"
license_state: "Active, Not in Use, EULA not accepted"
license_type: "EvalRightToUse"
period_left: "Not Activated"
period_used: "0 minute 0 second"
- feature: "hseck9"
license_count: "Non-Counted"
license_priority: "Medium"
license_state: "Active, In Use"
license_type: "Permanent"
period_left: "Life time"
period_used: ""
- feature: "throughput"
license_count: "Non-Counted"
license_priority: "None"
license_state: "Active, Not in Use, EULA not accepted"
license_type: "EvalRightToUse"
period_left: "Not Activated"
period_used: "0 minute 0 second"
- feature: "internal_service"
license_count: ""
license_priority: ""
license_state: ""
license_type: ""
period_left: ""
period_used: ""

Smart Licensing Status

=====

Smart Licensing is ENABLED

Registration:

Status: REGISTERED

Smart Account: COMPANY LLC

Virtual Account: Company LLC

Export-Controlled Functionality: Allowed

Initial Registration: SUCCEEDED on Dec 03 16:43:48 2018 UTC

Last Renewal Attempt: None

Next Renewal Attempt: Jun 01 16:43:47 2019 UTC

Registration Expires: Dec 03 16:37:44 2019 UTC

License Authorization:

Status: AUTHORIZED on Dec 03 16:43:56 2018 UTC
Last Communication Attempt: SUCCESS on Dec 03 16:43:56 2018 UTC
Next Communication Attempt: Jan 02 16:43:55 2019 UTC
Communication Deadline: Mar 03 16:37:54 2019 UTC

License Usage

=====

ASAv5 Standard - 100M (ASAv-STD-100M):

Description: ASAv5 Standard - 100M
Count: 1
Version: 1.0
Status: AUTHORIZED

Product Information

=====

UDI: PID:ASAv,SN:9A6PGB43PJC

Agent Version

=====

Smart Agent for Licensing: 1.6.14_rel/129

1.218 util-linux 2.38.1-r1

1.218.1 Available under license :

NR	START	END	SECTORS	SIZE	NAME	UUID
1	32	7679	7648	3.7M		8f8378c0-01
2	7680	16383	8704	4.3M		8f8378c0-02
5	7936	12799	4864	2.4M		
6	12544	16127	3584	1.8M		

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Version 2.1, February 1999

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```
WEV @@ WEV[B "1
```

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1.219 packaging 23.0

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* C implementation based on the original Perl and shell versions
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* /opt/cola/permits/1527795472_1674094687.5907822/0/ca-certificates-20220614-tar-bz2/ca-certificates-20220614/c_rehash.c

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Found in path(s):

* /opt/cola/permits/1527795472_1674094687.5907822/0/ca-certificates-20220614-tar-bz2/ca-certificates-20220614/mk-ca-bundle.pl

1.221 urllib3 1.26.14

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1.222 python-requests 2.28.2

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1.223 dash 0.5.12-2

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1.224 libksba 1.6.3-2

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If such an object file uses only numerical parameters, data structure layouts and accessors, and small macros and small inline functions (ten lines or less in length), then the use of the object file is unrestricted, regardless of whether it is legally a derivative work. (Executables containing this object code plus portions of the Library will still fall under Section 6.)

Otherwise, if the work is a derivative of the Library, you may distribute the object code for the work under the terms of Section 6. Any executables containing that work also fall under Section 6, whether or not they are linked directly with the Library itself.

6. As an exception to the Sections above, you may also combine or link a "work that uses the Library" with the Library to produce a work containing portions of the Library, and distribute that work under terms of your choice, provided that the terms permit modification of the work for the customer's own use and reverse engineering for debugging such modifications.

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to use the modified definitions.)

- b) Use a suitable shared library mechanism for linking with the Library. A suitable mechanism is one that (1) uses at run time a copy of the library already present on the user's computer system, rather than copying library functions into the executable, and (2) will operate properly with a modified version of the library, if the user installs one, as long as the modified version is interface-compatible with the version that the work was made with.
- c) Accompany the work with a written offer, valid for at least three years, to give the same user the materials specified in Subsection 6a, above, for a charge no more than the cost of performing this distribution.
- d) If distribution of the work is made by offering access to copy from a designated place, offer equivalent access to copy the above specified materials from the same place.
- e) Verify that the user has already received a copy of these materials or that you have already sent this user a copy.

For an executable, the required form of the "work that uses the Library" must include any data and utility programs needed for reproducing the executable from it. However, as a special exception, the materials to be distributed need not include anything that is normally distributed (in either source or binary form) with the major components (compiler, kernel, and so on) of the operating system on which the executable runs, unless that component itself accompanies the executable.

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1.232 python-dotenv 0.21.1

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1.233 libxpm 3.5.15-r0

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 (XPM - X PixMap format version 2 & 3)
Internet: lehors@sophia.inria.fr
Surface Mail: Arnaud LE HORS, INRIA - Sophia Antipolis,
 2004, route des Lucioles, 06565 Valbonne Cedex -- FRANCE
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1.234 pam 1.5.2-6

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1.235 findutils 4.9.0-4

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If such an object file uses only numerical parameters, data structure layouts and accessors, and small macros and small inline functions (ten lines or less in length), then the use of the object file is unrestricted, regardless of whether it is legally a derivative work. (Executables containing this object code plus portions of the Library will still fall under Section 6.)

Otherwise, if the work is a derivative of the Library, you may distribute the object code for the work under the terms of Section 6. Any executables containing that work also fall under Section 6, whether or not they are linked directly with the Library itself.

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1.238 attr 2.5.1-4

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(For example, a function in a library to compute square roots has a purpose that is entirely well-defined independent of the application. Therefore, Subsection 2d requires that any application-supplied function or table used by this function must be optional: if the application does not supply it, the square root function must still compute square roots.)

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```
<!-- Creator   : groff version 1.20.1 -->
<!-- CreationDate: Fri Jan 14 19:57:50 2011 -->
<!DOCTYPE html PUBLIC "-//W3C//DTD HTML 4.01 Transitional//EN"
"http://www.w3.org/TR/html4/loose.dtd">
<html>
<head>
<meta name="generator" content="groff -Thtml, see www.gnu.org">
<meta http-equiv="Content-Type" content="text/html; charset=US-ASCII">
<meta name="Content-Style" content="text/css">
<link rel="stylesheet" type="text/css" href="texi2tr.css" />
<title>GNU Modula-2</title>
</head>

<body>
<!-- site wide top running header menu -->

<ul id="overview">
  <li class="home">
    HOME_HREF
  </li>
  <li class="release">
    12_HREF
  </li>

  <li>
    <a href="news.html" title="News">News</a>
  </li>
  <li>
    <a href="development.html" title="Development">Development</a>
  </li>
  <li>
    <a href="community.html" title="Community">Community</a>
  </li>
</ul>

<div id="header">
  <h1>
    <span style="display:inline-block; vertical-align:middle">

    </span>
    <span style="display:inline-block; vertical-align:middle; font-size: 50px">
GNU Modula-2
    </span>
```

```

</h1>

<!-- homepage tab menu -->

<div id="tabmenu">
  <ul id="tab">
<li><a href="about.html"><span>About</span></a></li>
<li><a href="download.html"><span>Download</span></a></li>
<li><a href="release.html"><span>Latest Release</span></a></li>
<li class="selected"><a href="license.html"><span>License</span></a></li>
<li><a href="platforms.html"><span>Platforms</span></a></li>
<li><a href="users.html"><span>Users</span></a></li>
  </ul>
</div>
</div>

<div id="page">
<div class="plain">
  <h2>The home of the GNU Modula-2 compiler</h2>
  <p>The compiler is held under the GNU Public Licence v3.</p>
  <p>The ISO and PIM libraries are under the GPL v3.1 with GCC runtime extensions. Copies of the
  licences can be found on the
  <a href="http://www.gnu.org/licenses">GNU</a>
  web site.</p>
</div>
</div>
</body>
</html>

```

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1.240 greenlet 2.0.2

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files in src/greenlet/platform/ directory

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1.241 scp 0.14.5

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1.242 cryptography 39.0.1

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1.245 zipp 3.13.0

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1.246 sqlalchemy 2.0.3

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1.247 python-ping 1.1.4

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1.248 libx11 1.8.4-r0

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<marineau@genie.uottawa.ca>

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A. HISTORY OF THE SOFTWARE

=====

Python was created in the early 1990s by Guido van Rossum at Stichting
Mathematisch Centrum (CWI, see <http://www.cwi.nl>) in the Netherlands
as a successor of a language called ABC. Guido remains Python's
principal author, although it includes many contributions from others.

In 1995, Guido continued his work on Python at the Corporation for
National Research Initiatives (CNRI, see <http://www.cnri.reston.va.us>)
in Reston, Virginia where he released several versions of the
software.

In May 2000, Guido and the Python core development team moved to
BeOpen.com to form the BeOpen PythonLabs team. In October of the same
year, the PythonLabs team moved to Digital Creations, which became
Zope Corporation. In 2001, the Python Software Foundation (PSF, see
<https://www.python.org/psf/>) was formed, a non-profit organization
created specifically to own Python-related Intellectual Property.
Zope Corporation was a sponsoring member of the PSF.

All

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1.3 thru 1.5.2	1.2	1995-1999	CNRI	yes
1.6	1.5.2	2000	CNRI	no
2.0	1.6	2000	BeOpen.com	no
1.6.1	1.6	2001	CNRI	yes (2)
2.1	2.0+1.6.1	2001	PSF	no
2.0.1	2.0+1.6.1	2001	PSF	yes
2.1.1	2.1+2.0.1	2001	PSF	yes
2.1.2	2.1.1	2002	PSF	yes
2.1.3	2.1.2	2002	PSF	yes
2.2 and above	2.1.1	2001-now	PSF	yes

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```
<one line to give the program's name and a brief idea of what it does.>  
Copyright (C) <year> <name of author>
```

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Also add information on how to contact you by electronic and paper mail.

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```
<program> Copyright (C) <year> <name of author>  
This program comes with ABSOLUTELY NO WARRANTY; for details type `show w'.  
This is free software, and you are welcome to redistribute it  
under certain conditions; type `show c' for details.
```

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1.253 perl 5.36.0-7

1.253.1 Available under license :

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id$
?RCS:
?RCS: Copyright (c) 2000 Jarkko Hietaniemi
?RCS:
?RCS: You may distribute under the terms of either the GNU General Public
?RCS: License or the Artistic License, as specified in the README file.
?RCS:
?MAKE:d_frexp! Inlibc
?MAKE: -pick add $@ %<
?S:d_frexp!
?S: This variable conditionally defines the HAS_FREXP! symbol, which
?S: indicates to the C program that the frexp() routine is available.
?S:
?C:HAS_FREXP!:
?C: This symbol, if defined, indicates that the frexp routine is
?C: available to break a long double floating-point number into
?C: a normalized fraction and an integral power of 2.
?C:
?H:#$d_frexp! HAS_FREXP! /**/
?H:
?LINT:set d_frexp!
: see if frexp! exists
set frexp! d_frexp!
eval $inlibc
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_frexp!.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: defeditor.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
```

```

?RCS: $Log: defeditor.U,v $
?RCS: Revision 3.0.1.1 1995/01/11 15:30:16 ram
?RCS: patch45: can now use the 'vi' variable since path stripping is deferred
?RCS:
?RCS: Revision 3.0 1993/08/18 12:08:05 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE: defeditor: Getfile Oldconfig Loc vi
?MAKE: -pick add $@ %<
?S: defeditor:
?S: This variable contains the eventual value of the DEFEDITOR symbol,
?S: which contains the name of the default editor.
?S:
?C: DEFEDITOR:
?C: This
symbol contains the full pathname of the default editor.
?C:
?H: #define DEFEDITOR "$defeditor" /**/
?H:
: determine default editor
echo " "
case "$defeditor" in
")
case "$vi" in
*/*) dflt="$vi";;
*) dflt=/usr/ucb/vi;;
esac
;;
*) dflt="$defeditor"
;;
esac
fn=f/
rp="What is the default editor on your system?"
./getfile
defeditor="$ans"

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/defeditor.U

```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id$

```

```

?RCS:

```

```

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

```

```

?RCS:

```

```

?RCS: You may redistribute only under the terms of the Artistic License,

```

```

?RCS: as specified in the README file that comes with the distribution.

```

```

?RCS: You may reuse parts of this distribution only within the terms of

```

?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: \$Log: Signal.U,v \$
?RCS: Revision 3.0.1.1 1997/02/28 15:20:01 ram
?RCS: patch61: created
?RCS:
?X:
?X: This unit produces three files:
?X:
?X: 1- A signal.c file, which, when compiled and run, produces an output like:
?X:
?X: HUP 1
?X: INT 2
?X: QUIT 3
?X: etc...
?X:
?X: 2- A signal.awk script to parse the output of signal.c, fill
?X: in gaps (up to NSIG) and move duplicates to the end.
?X:
?X: 3- A signal_cmd script to compile signal.c and run it
?X: through sort -n -k 2 | uniq | awk -f signal.awk.
?X:
?X: (we try also sort -n +1 since some old hosts don't grok sort -k)
?X: (This is called signal_cmd to avoid OS/2 confusion with
?X: signal.cmd vs. signal.
?X: The signal_cmd script also falls back on checking signals one at a
?X: time in case the signal.c program fails. On at least one version of
?X: Linux 2.1.x, the header file #define'd SIGRTMAX to a symbol that
?X: is not defined by the compiler/linker. :-(. Further, on that same
?X: version of Linux, the user had a defective C-shell that gave an
?X: incorrect list for kill -l, so the fall-back didn't work.
?X:
?X: This unit is then used by sig_name.U.
?X:
?MAKE:Signal: test tr rm awk cat grep startsh eunicefix sed sort uniq \
Findhdr cppstdin +cppflags cppminus Compile trnl run
?MAKE: -pick add \$@ %<
?X:all files declared as "public" since they're used from other units
?F:signal.c signal_cmd signal.lst signal signal.awk
?T: xx xxx xxxfiles
?LINT:use rm run
: Trace out the files included by signal.h, then look for SIGxxx
names.
?X: Remove SIGARRAYSIZE used by HPUX.
?X: Remove SIGSTKSIZ used by Linux.
?X: Remove SIGSTKSZ used by Posix.
?X: Remove SIGTYP void lines used by OS2.

?X: Some cpps, like os390, dont give the file name anywhere

```
if [ "X$fieldn" = X ]; then
```

: Just make some guesses. We check them later.

```
xxx='/usr/include/signal.h /usr/include/sys/signal.h'
```

```
else
```

```
xxx=`echo '#include <signal.h>' |
```

```
$cpptest $cpptestminus $cpptestflags 2>/dev/null |
```

```
$grep '^[ ]*#.*include' |
```

```
$awk '{print \\$fieldn}' | $sed 's!/!g' | \
```

```
$sed 's!/\\\\\\\\\\\\\\\\!g' | $sort | $uniq`
```

```
fi
```

?X: Check this list of files to be sure we have parsed the cpp output ok.

?X: This will also avoid potentially non-existent files, such

?X: as ../foo/bar.h

```
xxxfiles=""
```

?X: Add /dev/null in case the \$xxx list is empty.

```
for xx in $xxx /dev/null ; do
```

```
$test -f "$xx" && xxxfiles="$xxxfiles $xx"
```

```
done
```

?X: If we have found no files, at least try signal.h

```
case "$xxxfiles" in
```

```
) xxxfiles=`./findhdr signal.h` ;;
```

```
esac
```

```
xxx=`awk '
```

```
$1 ~ /^#define$/ &&
```

```
$2 ~ /^SIG[A-Z0-9]*$/ && $2 !~ /SIGARRAYSIZE/ && $2 !~ /SIGSTKSIZE/ && $2 !~ /SIGSTKSZ/ && $3 !~
```

```
/void/ {
```

```
print substr($2, 4, 20)
```

```
}
```

```
$1 == "#" && $2 ~ /^define$/ && $3 ~ /^SIG[A-Z0-9]*$/ && $3 !~ /SIGARRAYSIZE/ && $4 !~ /void/ {
```

```
print substr($3, 4, 20)
```

```
}' $xxxfiles`
```

: Append some common names just in case the awk scan failed.

```
xxx="$xxx ABRT ALRM BUS CANCEL CHLD CLD CONT DIL EMT FPE"
```

```
xxx="$xxx FREEZE HUP ILL INT IO IOT KILL LOST LWP PHONE"
```

```
xxx="$xxx PIPE POLL PROF PWR QUIT RTMAX RTMIN SEGV STKFLT STOP"
```

```
xxx="$xxx SYS TERM THAW TRAP TSTP TTIN TTOU URG USR1 USR2"
```

```
xxx="$xxx USR3 USR4 VTALRM WAITING WINCH WIND WINDOW XCPU XFSZ"
```

: generate a few handy files for later

```
$cat > signal.c <<'EOCP'
```

```
#include <sys/types.h>
```

```
#include <signal.h>
```

```
#include <stdio.h>
```

```
int main() {
```

```
/* Strange style to avoid deeply-nested #if/#else/#endif */
```

```
#ifndef NSIG
```

```
# ifdef _NSIG
#  define NSIG (_NSIG)
# endif
#endif

#ifndef NSIG
# ifdef SIGMAX
#  define NSIG (SIGMAX+1)
# endif
#endif

#ifndef NSIG
# ifdef SIG_MAX
#
#   define NSIG (SIG_MAX+1)
# endif
#endif

#ifndef NSIG
# ifdef MAXSIG
#  define NSIG (MAXSIG+1)
# endif
#endif

#ifndef NSIG
# ifdef MAX_SIG
#  define NSIG (MAX_SIG+1)
# endif
#endif

#ifndef NSIG
# ifdef SIGARRAYSIZE
#  define NSIG (SIGARRAYSIZE+1) /* Not sure of the +1 */
# endif
#endif

#ifndef NSIG
# ifdef _sys_nsig
#  define NSIG (_sys_nsig) /* Solaris 2.5 */
# endif
#endif

/* Default to some arbitrary number that's big enough to get most
of the common signals.
*/
#ifndef NSIG
#  define NSIG 50
#endif
```



```

printf("NSIG %d\n", NSIG);

#ifndef JUST_NSIG

EOCP

echo $xxx | $tr ' ' $trnl | $sort | $uniq | $awk '
{
printf "#ifdef SIG"; printf $1; printf "\n"
printf "printf(\""; printf $1; printf " %%d\\n\",SIG";
printf $1; printf ");\n"
printf "#endif\n"
}
END {
printf "#endif /* JUST_NSIG */\n";
printf "exit(0);\n}\n";
}
' >>signal.c
$cat >signal.awk <<'EOP'
BEGIN { ndups = 0 }
$1 ~ /^NSIG$/ { nsig = $2 }
($1 !~ /^NSIG$/) && (NF == 2) {
    if ($2 >
maxsig) { maxsig = $2 }
    if (sig_name[$2]) {
dup_name[ndups] = $1
dup_num[ndups] = $2
ndups++
    }
    else {
sig_name[$2] = $1
sig_num[$2] = $2
    }
}
END {
    if (nsig == 0) {
        nsig = maxsig + 1
    }
    printf("NSIG %d\n", nsig);
    for (n = 1; n < nsig; n++) {
if (sig_name[n]) {
        printf("%s %d\n", sig_name[n], sig_num[n])
    }
    else {
        printf("NUM%d %d\n", n, n)
    }
}
}
}

```

```

    for (n = 0; n < ndups; n++) {
    printf("%s %d\n", dup_name[n], dup_num[n])
    }
}
EOP
$cat >signal_cmd <<EOS
$startsh
if $test -s signal.lst; then
    echo "Using your existing signal.lst file"
    exit 0
fi
xxx="$xxx"
EOS
?X: Avoid variable interpolation problems, especially with
?X: xxx, which contains newlines.
$cat >>signal_cmd <<'EOS'

set signal
if eval $compile_ok; then
    $run ./signal$_exe | ($sort -n -k 2 2>/dev/null || $sort -n +1) | \
    $uniq | $awk -f signal.awk >signal.lst
else
    echo "(I can't seem be able to compile the whole test program)" >&4
    echo "(I'll try it in little
    pieces.)" >&4
    set signal -DJUST_NSIG
    if eval $compile_ok; then
        $run ./signal$_exe > signal.nsg
        $cat signal.nsg
    else
        echo "I can't seem to figure out how many signals you have." >&4
        echo "Guessing 50." >&4
        echo 'NSIG 50' > signal.nsg
    fi
: Now look at all the signal names, one at a time.
for xx in `echo $xxx | $tr ' ' $trnl | $sort | $uniq`; do
    $cat > signal.c <<EOCP
#include <sys/types.h>
#include <signal.h>
#include <stdio.h>
int main() {
printf("${xx} %d\n", SIG${xx});
return 0;
}
EOCP
set signal
if eval $compile; then
    echo "SIG${xx} found."

```

```

$run ./signal$_exe >> signal.ls1
else
  echo "SIG${xx} NOT found."
fi
done
if $test -s signal.ls1; then
  $cat signal.nsg signal.ls1 |
  $sort -n | $uniq | $awk -f signal.awk >signal.lst
fi

fi
if $test -s signal.lst; then
:
else
  echo "(AAK! I can't compile the test programs -- Guessing)" >&4
  echo 'kill -l' >signal
  set X `csh -f <signal`
  $rm -f signal
  shift
  case $# in
  0) set HUP INT QUIT ILL TRAP ABRT
      EMT FPE KILL BUS SEGV SYS PIPE ALRM TERM;;
  esac
  echo $@ | $tr ' ' $trnl | \
    $awk '{ printf "%s %d\n", $1, ++s; }
    END { printf "NSIG %d\n", ++s }' >signal.lst
fi
$rm -f signal.c signal$_exe signal$_o signal.nsg signal.ls1
EOS
chmod a+x signal_cmd
$seunicefix signal_cmd

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/Signal.U

```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_fsetpos.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

?RCS: You may redistribute only under the terms of the Artistic Licence,

?RCS: as specified in the README file that comes with the distribution.

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?RCS: that same Artistic Licence; a copy of which may be found at the root

?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: d_fsetpos.U,v \$

?RCS: Revision 3.0.1.1 1994/06/20 06:57:38 ram
?RCS: patch30: created
?RCS:
?MAKE:d_fsetpos: Inlibc
?MAKE: -pick add \$@ %<
?S:d_fsetpos:
?S: This variable conditionally defines HAS_FSETPOS if fsetpos() is
?S: available to set the file position indicator.
?S:.
?C:HAS_FSETPOS:
?C: This symbol, if defined, indicates that the fsetpos routine is
?C: available to set the file position indicator, similar to fseek().
?C:.
?H:#\$d_fsetpos
HAS_FSETPOS /**/
?H:.
?LINT:set d_fsetpos
: see if fsetpos exists
set fsetpos d_fsetpos
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_fsetpos.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_endnetent_r.U,v 0RCS:
?RCS: Copyright (c) 2002,2003 Jarkko Hietaniemi
?RCS:
?RCS: You may distribute under the terms of either the GNU General Public
?RCS: License or the Artistic License, as specified in the README file.
?RCS:
?RCS: Generated by the reentr.pl from the Perl 5.8 distribution.
?RCS:
?MAKE:d_endnetent_r endnetent_r_proto: Inlibc Protochk Hasproto i_systypes \
usethreads i_netdb extern_C
?MAKE: -pick add \$@ %<
?S:d_endnetent_r:
?S: This variable conditionally defines the HAS_ENDNETENT_R symbol,
?S: which indicates to the C program that the endnetent_r()
?S: routine is available.
?S:.
?S:endnetent_r_proto:
?S: This variable encodes the prototype of endnetent_r.
?S: It is zero if d_endnetent_r is undef, and one of the
?S: REENTRANT_PROTO_T_ABC macros of reentr.h if d_endnetent_r
?S: is defined.
?S:.

```

?C:HAS_ENDNETENT_R:
?C: This symbol, if defined, indicates that the endnetent_r routine
?C: is
available to endnetent re-entrantly.
?C:.
?C:ENDNETENT_R_PROTO:
?C: This symbol encodes the prototype of endnetent_r.
?C: It is zero if d_endnetent_r is undef, and one of the
?C: REENTRANT_PROTO_T_ABC macros of reentr.h if d_endnetent_r
?C: is defined.
?C:.
?H:#$d_endnetent_r HAS_ENDNETENT_R /**/
?H:#define ENDNETENT_R_PROTO $endnetent_r_proto /**/
?H:.
?T:try hdrs d_endnetent_r_proto
: see if endnetent_r exists
set endnetent_r d_endnetent_r
eval $inlibc
case "$d_endnetent_r" in
"$define")
hdrs="$i_systypes sys/types.h define stdio.h $i_netdb netdb.h"
case "$d_endnetent_r_proto:$setthreads" in
":define") d_endnetent_r_proto=define
set d_endnetent_r_proto endnetent_r $hdrs
eval $hasproto ;;
*) ;;
esac
case "$d_endnetent_r_proto" in
define)
case "$endnetent_r_proto" in
"|0) try='int endnetent_r(struct netent_data*);'
./protochk "$extern_C $try" $hdrs && endnetent_r_proto=I_D ;;
esac
case "$endnetent_r_proto" in
"|0) try='void endnetent_r(struct netent_data*);'
./protochk
"$extern_C $try" $hdrs && endnetent_r_proto=V_D ;;
esac
case "$endnetent_r_proto" in
"|0) d_endnetent_r=undef
endnetent_r_proto=0
echo "Disabling endnetent_r, cannot determine prototype." >&4 ;;
* ) case "$endnetent_r_proto" in
REENTRANT_PROTO*) ;;
*) endnetent_r_proto="REENTRANT_PROTO_$endnetent_r_proto" ;;
esac
echo "Prototype: $try" ;;
esac

```

```

;;
*) case "$susetthreads" in
define) echo "endnetent_r has no prototype, not using it." >&4 ;;
esac
d_endnetent_r=undef
endnetent_r_proto=0
;;
esac
;;
*) endnetent_r_proto=0
;;
esac

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/threads/d_endnetent_r.U

```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id: libnm.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: libnm.U,v $
?RCS: Revision 3.0.1.1 1997/02/28 16:08:26 ram
?RCS: patch61: replaced .a with $_a all over the place
?RCS:
?RCS: Revision 3.0 1993/08/18 12:09:01 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:libnm: test Loc libpth _a
?MAKE: -pick add $@ %<
?S:libnm:
?S: This variable contains the argument to pass to the loader in order
?S: to get the new math library routines. If there is no new math
?S: library, it is null.
?S:.
?T:ans
?O:
use libswanted='-lnm' instead (see libs.U).
: see if we should include -lnm
echo " "
if $test -r /usr/lib/libnm$_a || $test -r /usr/local/lib/libnm$_a ; then

```

```

echo "New math library found." >&4
libnm='-lnm'
else
ans=`./loc libnm$_a x $libpth`
case "$ans" in
x)
echo "No nm library found--the normal math library will have to do." >&4
libnm=""
;;
*)
echo "New math library found in $ans." >&4
libnm="$ans"
;;
esac
fi

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/libnm.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: Finish.U,v \$

?RCS: Revision 3.0.1.6 1995/02/15 14:09:30 ram

?RCS: patch51: now clearer about how to edit config.sh at the prompt (WED)

?RCS:

?RCS: Revision 3.0.1.5 1994/10/29 15:53:14 ram

?RCS: patch36: added ?F: line for metalint file checking

?RCS:

?RCS: Revision 3.0.1.4 1994/05/06 14:19:37 ram

?RCS: patch23: added blank lines around 'End of Configure'

?RCS:

?RCS: Revision 3.0.1.3 1993/10/16 13:46:09 ram

?RCS: patch12: replaced Config_h by Magic_h in the dependency line

?RCS:

?RCS:

Revision 3.0.1.2 1993/09/13 15:45:26 ram

?RCS: patch10: fixed shell evaluation w/o shell escape while in silent mode

?RCS:

```

?RCS: Revision 3.0.1.1 1993/08/30 08:55:59 ram
?RCS: patch8: prevents myread from blocking on empty answers, exceptionally
?RCS:
?RCS: Revision 3.0 1993/08/18 12:04:55 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?X:
?X: This unit is the very last one in the Configure script. It runs all the
?X: SH files, which among other things produce config.h and (usually) Makefile.
?X: It offers to do a make depend if the Makefile contains that target.
?X:
?MAKE:Finish: Chk_MANI Extract Myread Oldsym Magic_h cat rm contains \
test package make
?MAKE: -pick add $@ %<
?F:!config.sh
?T:pwd
: Finish up by extracting the .SH files
case "$alldone" in
exit)
?X: They supplied the -E switch
echo "Stopping at your request, leaving temporary files around."
exit 0
;;
cont)
;;
")
dflt="
nostick=true
$cat <<EOM

```

If you'd like to make any changes to the config.sh file before I begin to configure things, do it as a shell escape now (e.g. !vi config.sh).

```

EOM
rp="Press return or use a shell escape to edit config.sh:"
. UU/myread
nostick="
case "$ans" in
") ;;
*) : in case they cannot read
sh 1>&4 -c "$ans";;
esac
;;
esac

```

```

: if this fails, just run all the .SH files by hand
./config.sh

```


?X:

?X: Turn silent mode off from now on (we want a verbose file extraction).

?X: This means we have to explicitly test for '\$silent' from now on to

?X: strip off any verbose messages.

?X:

```
echo " "
```

```
exec 1>&4
```

```
pwd=`pwd`
```

```
../UU/extract
```

```
cd "$pwd"
```

```
if $contains '^depend:' [Mm]akefile >/dev/null 2>&1; then
```

```
  dflt=y
```

```
  case "$silent" in
```

```
  true) ;;
```

```
  *)
```

```
    $cat <<EOM
```

Now you need to generate make dependencies by running "\$make depend".

You might prefer to run it in background: "\$make depend > makedepend.out &"

It can take a while, so you might not want to run it right now.

EOM

```
;;
```

```
esac
```

```
rp="Run $make depend now?"
```

```
./UU/myread
```

```
case "$ans" in
```

```
y*)
```

```
  $make depend
```

```
&& echo "Now you must run '$make'."
```

```
;;
```

```
*)
```

```
  echo "You must run '$make depend' then '$make'."
```

```
;;
```

```
esac
```

```
elif test -f [Mm]akefile; then
```

```
  echo " "
```

```
  echo "Now you must run a $make."
```

```
else
```

```
  echo "Configure done."
```

```
fi
```

```
if $test -f Policy.sh; then
```

```
  $cat <<EOM
```

If you compile \$package on a different machine or from a different object

directory, copy the Policy.sh file from this object directory to the new one before you run Configure -- this will help you with most of the policy defaults.

```
EOM
fi
if $test -f UU/config.msg; then
    echo "Hmm. I also noted the following information while running:"
    echo " "
    $cat UU/config.msg >&4
fi
?X:
?X: kit*isdone files are left over by shell archives built using the makedist
?X: script which comes from dist, while ark*isdone files are left over by
?X: the cshar archive maker.
?X:
$rm -f kit*isdone ark*isdone
$rm -rf UU
```

: End of Configure

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/Finish.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: d_setlocale.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
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?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: Original Author: Andy Dougherty <doughera@lafcol.lafayette.edu>
?RCS:
?RCS: $Log: d_setlocale.U,v $
?RCS: Revision 3.0.1.1 1994/06/20 06:57:51 ram
?RCS: patch30: created
?RCS:
?MAKE:d_setlocale: Inlibc
?MAKE: -pick add $@ %<
?S:d_setlocale:
?S: This variable conditionally defines HAS_SETLOCALE if setlocale() is
?S: available to handle locale-specific ctype implementations.
?S:.
```

?C:HAS_SETLOCALE:

?C: This symbol, if defined, indicates that the setlocale routine is

?C: available to handle locale-specific ctype implementations.

?C:.

?H:#\$d_setlocale HAS_SETLOCALE /**/

?H:.

?LINT:set d_setlocale

: see if setlocale exists

set setlocale d_setlocale

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_setlocale.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_strtod.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1996, Andy Dougherty

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?RCS:

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: d_strtod.U,v \$

?RCS: Revision 3.0.1.1 1997/02/28 15:46:36 ram

?RCS: patch61: created

?RCS:

?RCS:

?MAKE:d_strtod: Inlibc

?MAKE:-pick add \$@ %<

?S:d_strtod:

?S: This variable conditionally defines the HAS_STRTOD symbol, which

?S: indicates to the C program that the strtod() routine is available

?S: to provide better numeric string conversion than atof().

?S:.

?C:HAS_STRTOD (STRTOD):

?C: This symbol, if defined,

indicates that the strtod routine is

?C: available to provide better numeric string conversion than atof().

?C:.

?H:#\$d_strtod HAS_STRTOD /**/

?H:.

?LINT:set d_strtod

```
: see if strtod exists
set strtod d_strtod
eval $inlibc
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_strtod.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1999 Jarkko Hietaniemi

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:uselargefiles \

ccflags_uselargefiles \

ldflags_uselargefiles \

libswanted_uselargefiles: \

Myread Oldconfig Setvar test lseeksize fpossize \

fpostype Compile echo n c cat lseektype rm_try run \

use64bitint use64bitall i_stdlib

?MAKE: -pick add \$@ %<

?Y:TOP

?S:uselargefiles:

?S: This variable conditionally defines the USE_LARGE_FILES symbol,

?S: and indicates that large file interfaces should be used when

?S: available.

?S:.

?S:ccflags_uselargefiles:

?S: This variable contains the compiler flags needed by large file builds

?S: and added to ccflags by hints files.

?S:.

?S:ldflags_uselargefiles:

?S: This variable contains the loader flags needed by large file builds

?S: and added to ldflags by

hints files.

?S:.

?S:libswanted_uselargefiles:

?S: This variable contains the libraries needed by large file builds

?S: and added to ldflags by hints files. It is a space separated list

?S: of the library names without the "lib" prefix or any suffix, just

?S: like libswanted..

?S:.

?C:USE_LARGE_FILES:

?C: This symbol, if defined, indicates that large file support

?C: should be used when available.

```

?C:.
?H:?%<:#ifndef USE_LARGE_FILES
?H:?%<:#$uselargefiles USE_LARGE_FILES /**/
?H:?%<:#endif
?H:.
?INIT:ccflags_uselargefiles="
?INIT:ldflags_uselargefiles="
?INIT:libswanted_uselargefiles="
?T:yyy zzz
?F:!uselargefiles.cbu !try
?LINT:change lseeksize
?LINT:change fpossize
?LINT:extern usefs
?LINT:use use64bitint
?LINT:use use64bitall
: Check for large file support
# Backward compatibility (usefs is deprecated).
case "$usefs" in
"$define"|true|[yY]*)
cat <<EOM >&4

*** Configure -Dusefs is deprecated, using -Duselargefiles instead.
EOM
uselargefiles="$define"
;;
esac

case "$lseeksize:$fpossize"
in
8:8) cat <<EOM

```

You can have files larger than 2 gigabytes.

```

EOM
val="$define" ;;
*) case "$uselargefiles" in
"$undef"|false|[nN]*) dflt='n' ;;
*) dflt='y' ;;
esac
cat <<EOM

```

Perl can be built to understand large files (files larger than 2 gigabytes) on some systems. To do so, Configure can be run with -Duselargefiles.

If this doesn't make any sense to you, just accept the default '\$dflt'.

```

EOM
rp='Try to understand large files, if available?'
./myread
case "$ans" in

```

```

y|Y) val="$define" ;;
*) val="$undef" ;;
esac
;;
esac
set uselargefiles
eval $setvar
: Look for a hint-file generated 'call-back-unit'. If the
: user has specified that a large files perl is to be built,
: we may need to set or change some other defaults.
if $test -f uselargefiles.cbu; then
echo "Your platform has some specific hints regarding large file builds, using them..."
. ./uselargefiles.cbu
fi
case "$uselargefiles" in
"$define")
if $test -f uselargefiles.cbu;
then
echo " "
echo "Rechecking to see how big your file offsets are..." >&4
$cat >try.c <<EOCP
#include <sys/types.h>
#include <stdio.h>
int main()
{
printf("%d\n", (int)sizeof($lseektype));
return(0);
}
EOCP
set try
if eval $compile_ok; then
lseeksize=`$run ./try`
$echo "Your file offsets are now $lseeksize bytes long."
else
dflt="$lseeksize"
echo " "
echo "(I can't seem to compile the test program. Guessing...)"
rp="What is the size of your file offsets (in bytes)?"
. ./myread
lseeksize="$ans"
fi
case "$fpostype" in
*_t) zzz="$fpostype" ;;
*) zzz="fpos_t" ;;
esac
$echo $n "Rechecking the size of $zzz...$c" >&4
$cat > try.c <<EOCP
#include <sys/types.h>

```

```

#include <stdio.h>
#include <stdlib.h>
#ifdef I_STDLIB
#include <stdlib.h>
#endif
int main() {
    printf("%d\n", (int)sizeof($fpostype));
    return(0);
}
EOCP
set try
if eval $compile_ok; then
yyy=`$run ./try`
dflt="$lseeksize"
case "$yyy" in
") echo
" "
    echo "(I can't execute the test program--guessing $fpossize.)" >&4
    ;;
*) fpossize=$yyy
    echo " $fpossize bytes." >&4
    ;;
esac
else
dflt="$fpossize"
echo " "
echo "(I can't compile the test program. Guessing...)" >&4
rp="What is the size of your file positions (in bytes)?"
./myread
fpossize="$ans"
fi
$rm_try
fi
;;
esac

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/uselfs.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_table.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

?RCS: You may redistribute only under the terms of the Artistic Licence,

?RCS: as specified in the README file that comes with the distribution.

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?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: \$Log: d_table.U,v \$
?RCS: Revision 3.0.1.2 1993/11/10 17:34:14 ram
?RCS: patch14: wrongly mentionned an obsolete symbol
?RCS:
?RCS: Revision 3.0.1.1 1993/10/16 13:49:29 ram
?RCS: patch12: created
?RCS:
?MAKE:d_table: Inlibc
?MAKE: -pick add \$@ %<
?S:d_table:
?S: This variable conditionally defines HAS_TABLE if table() is
?S: available to examine/update elements from a system table.
?S:.
?C:HAS_TABLE:
?C: This symbol, if defined, indicates that the OSF/1
table() system
?C: call is available to examine/update items from a system table.
?C:.
?H:#\$d_table HAS_TABLE /**/
?H:.
?LINT:set d_table
: see if table exists
set table d_table
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_table.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: orderlib.U,v 3.0.1.4 1997/02/28 16:18:18 ram Exp \$
?RCS:
?RCS: Copyright (c) 1991-1993, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic License,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 3.0.
?RCS:
?RCS: \$Log: orderlib.U,v \$
?RCS: Revision 3.0.1.4 1997/02/28 16:18:18 ram
?RCS: patch61: replaced .a with \$_a all over the place
?RCS: patch61: likewise for .o replaced by \$_o
?RCS: patch61: now uses the ar located by Loc.U


```

?RCS:
?RCS: Revision 3.0.1.3 1995/01/11 15:33:04 ram
?RCS: patch45: allows hint files to specify their own value for 'ranlib'
?RCS:
?RCS: Revision 3.0.1.2 1994/10/29 16:26:48 ram
?RCS: patch36: now performs a real small compile for accurate
checks (ADO)
?RCS:
?RCS: Revision 3.0.1.1 1994/08/29 16:31:17 ram
?RCS: patch32: use cc variable instead of hardwired 'cc' in 1st compile
?RCS:
?RCS: Revision 3.0 1993/08/18 12:09:26 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:orderlib ranlib: Loc ar cat test rm +cc +ccflags +ldflags +libs i_stdlib _a _o run
?MAKE: -pick add $@ %<
?S:orderlib:
?S: This variable is "true" if the components of libraries must be ordered
?S: (with `lorder $* | tsort`) before placing them in an archive. Set to
?S: "false" if ranlib or ar can generate random libraries.
?S:.
?S:ranlib:
?S: This variable is set to the pathname of the ranlib program, if it is
?S: needed to generate random libraries. Set to ":" if ar can generate
?S: random libraries or if random libraries are not supported
?S:.
?F:!foobar
: see if ar generates random libraries by itself
echo " "
echo "Checking how to generate random libraries on your machine..." >&4
?X: Some systems (like MIPS) complain when running
ar... Others like Ultrix
?X: need an explicit 'ar ts' to add the table of contents.
?X: Still others like Linux run ar ts successfully, but still need ranlib.
?X: This set of tests seems the minimum necessary to check out Linux.
?X: We need to explicitly put the entries in out-of-order so that Sun's ld
?X: will fail. (Otherwise it complains, but gives an exit status of 0.)
echo 'int bar1() { return bar2(); }' > bar1.c
echo 'int bar2() { return 2; }' > bar2.c
$cat > foo.c <<EOP
#$i_stdlib I_STDLIB
#ifdef I_STDLIB
#include <stdlib.h>
#endif
int main() { printf("%d\n", bar1()); exit(0); }
EOP
$cc $ccflags -c bar1.c >/dev/null 2>&1
$cc $ccflags -c bar2.c >/dev/null 2>&1

```

```

$cc $ccflags -c foo.c >/dev/null 2>&1
$ar rc bar$_a bar2$_o bar1$_o >/dev/null 2>&1
if $cc -o foobar $ccflags $ldflags foo$_o bar$_a $libs >/dev/null 2>&1 &&
    $run ./foobar >/dev/null 2>&1; then
    echo "$ar appears to generate random libraries itself."
    orderlib=false
    if [ "X$ranlib" = "X" ]; then
        ranlib=":"
    fi
    elif
    $ar s bar$_a >/dev/null 2>&1 &&
    $cc -o foobar $ccflags $ldflags foo$_o bar$_a $libs >/dev/null 2>&1 &&
    $run ./foobar >/dev/null 2>&1; then
        echo "a table of contents needs to be added with '$ar s'."
        orderlib=false
        ranlib="$ar s"
    elif $ar ts bar$_a >/dev/null 2>&1 &&
    $cc -o foobar $ccflags $ldflags foo$_o bar$_a $libs >/dev/null 2>&1 &&
    $run ./foobar >/dev/null 2>&1; then
        echo "a table of contents needs to be added with '$ar ts'."
        orderlib=false
        ranlib="$ar ts"
    else
    ?X: Allow hints to specify their own ranlib "script". For instance, on
    ?X: some NeXT machines, the timestamp put by ranlib is not correct, and this
    ?X: may raise tedious recompiles for nothing. Therefore, NeXT may add the
    ?X: ranlib='sleep 5; /bin/ranlib' line in their hints to "fix" that.
    ?X: (reported by Andreas Koenig <k@franz.ww.tu-berlin.de>)
    case "$ranlib" in
    :) ranlib="";
    ")
        ranlib=`./loc ranlib X /usr/bin /bin /usr/local/bin`
        $test -f $ranlib || ranlib="
        ;;
    esac
    if $test -n "$ranlib";
    then
        echo "your system has '$ranlib'; we'll use that."
        orderlib=false
    else
        echo "your system doesn't seem to support random libraries"
        echo "so we'll use lorder and tsort to order the libraries."
        orderlib=true
        ranlib=":"
    fi
    fi
$rm -f foo* bar*

```

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/compline/orderlib.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 2000 Jarkko Hietaniemi

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:d_strtold_l: Inlibc

?MAKE: -pick add \$@ %<

?S:d_strtold_l:

?S: This variable conditionally defines the HAS_STRTOLD_L symbol, which

?S: indicates to the C program that the strtold_l() routine is available.

?S:.

?C:HAS_STRTOLD_L:

?C: This symbol, if defined, indicates that the strtold_l routine is

?C: available to convert strings to long doubles.

?C:.

?H:#\$d_strtold_l HAS_STRTOLD_L /**/

?H:.

?LINT:set d_strtold_l

: see if strtold_l exists

set strtold_l d_strtold_l

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/threads/d_strtold_l.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_memcmp.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

?RCS: You may redistribute only under the terms of the Artistic Licence,

?RCS: as specified in the README file that comes with the distribution.

?RCS: You may reuse parts of this distribution only within the terms of

?RCS: that same Artistic Licence; a copy of which may be found at the root

?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: d_memcmp.U,v \$

?RCS: Revision 3.0.1.1 1993/09/13 16:02:35 ram

?RCS: patch10: removed text recommending bcmp over memcmp (WAD)

?RCS:

?RCS: Revision 3.0 1993/08/18 12:06:33 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_memcmp: Inlibc
?MAKE: -pick add \$@ %<
?S:d_memcmp:
?S: This variable conditionally defines the HAS_MEMCMP symbol, which
?S: indicates to the C program that the memcmp() routine is available
?S: to compare blocks of
memory.
?S:.
?C:HAS_MEMCMP (MEMCMP):
?C: This symbol, if defined, indicates that the memcmp routine is available
?C: to compare blocks of memory.
?C:.
?H:#\$d_memcmp HAS_MEMCMP /**/
?H:.
?LINT:set d_memcmp
: see if memcmp exists
set memcmp d_memcmp
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_memcmp.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: sitearch.U,v 3.1 1999/07/08 18:32:29 doughera Exp doughera \$
?RCS:
?RCS: Copyright (c) 1996-1998, Andy Dougherty
?RCS: Copyright (c) 1991-1993, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic License,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 3.0.
?RCS:
?RCS: \$Log: sitearch.U,v \$
?RCS: Revision 3.1 1999/07/08 18:32:29 doughera
?RCS: Updated for perl5.005_5x
?RCS:
?RCS: Revision 3.0.1.1 1997/02/28 16:21:30 ram
?RCS: patch61: created
?RCS:
?MAKE:sitearch sitearchexp installsitearch d_sitearch: cat sed Getfile \
Oldconfig Setprefixvar Prefixit test archname sitelib
?MAKE: -pick add \$@ %<

?Y:TOP

?D:sitearch=""

?S:sitearch:

?S: This variable contains the eventual value of the SITEARCH symbol,

?S: which is the name of the private library for this package. It may

?S: have a ~ on the front. It is up to the makefile to eventually create

?S: this directory while performing installation (with ~ substitution).

?S: The standard distribution will put nothing in this directory.

?S: After perl has been installed, users may install their own local

?S: architecture-dependent modules in this directory with

?S: MakeMaker Makefile.PL

?S: or equivalent. See INSTALL for details.

?S:.

?D:sitearchexp=""

?S:sitearchexp:

?S: This variable is the ~name expanded version of sitearch, so that you

?S: may use it directly in Makefiles or shell scripts.

?S:.

?D:installsitearch=""

?S:installsitearch:

?S: This variable is really the same as sitearchexp but may differ on

?S: those systems using AFS. For extra portability, only this variable

?S: should be used in makefiles.

?S:.

?D:d_sitearch=""

?S:d_sitearch:

?S: This variable conditionally defines SITEARCH to hold the

pathname

?S: of architecture-dependent library files for \$package. If

?S: \$sitearch is the same as \$archlib, then this is set to undef.

?S:.

?C:SITEARCH:

?C: This symbol contains the name of the private library for this package.

?C: The library is private in the sense that it needn't be in anyone's

?C: execution path, but it should be accessible by the world. The program

?C: should be prepared to do ~ expansion.

?C: The standard distribution will put nothing in this directory.

?C: After perl has been installed, users may install their own local

?C: architecture-dependent modules in this directory with

?C: MakeMaker Makefile.PL

?C: or equivalent. See INSTALL for details.

?C:.

?C:SITEARCH_EXP:

?C: This symbol contains the ~name expanded version of SITEARCH, to be used

?C: in programs that are not prepared to deal with ~ expansion at run-time.

?C:.

?H:#\$d_sitearch SITEARCH "\$sitearch" /**/

```

?H:#$d_sitearch SITEARCH_EXP "$sitearchexp" /**/
?H:.
?LINT:change prefixvar
?LINT:set installsitearch
?LINT:set
sitearch
?LINT:set sitearchexp
: determine where site specific architecture-dependent libraries go.
: sitelib default is /usr/local/lib/perl5/site_perl/$version
: sitearch default is /usr/local/lib/perl5/site_perl/$version/$archname
: sitelib may have an optional trailing /share.
case "$sitearch" in
") dflt=`echo $sitelib | $sed 's,/share$,,'`
dflt="$dflt/$archname"
;;
*) dflt="$sitearch"
;;
esac
set sitearch sitearch none
eval $prefixit
$cat <<EOM

```

The installation process will also create a directory for architecture-dependent site-specific extensions and modules.

```

EOM
fn=d~+
rp='Pathname for the site-specific architecture-dependent library files?'
./getfile
prefixvar=sitearch
./setprefixvar
if $test X"$sitearch" = X"$sitelib"; then
d_sitearch="$undef"
else
d_sitearch="$define"
fi

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/installdirs/sitearch.U

```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id: i_sysdir.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.

```

?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: \$Log: i_sysdir.U,v \$
?RCS: Revision 3.0.1.1 1994/08/29 16:22:30 ram
?RCS: patch32: fixed typo in I_SYS_DIR symbol name
?RCS:
?RCS: Revision 3.0 1993/08/18 12:08:30 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:i_sysdir: Inhdr
?MAKE: -pick add \$@ %<
?S:i_sysdir:
?S: This variable conditionally defines the I_SYS_DIR symbol, and indicates
?S: whether a C program should include <sys/dir.h>.
?S:.
?C:I_SYS_DIR (I_SYSDIR):
?C: This symbol, if
defined, indicates to the C program that it should
?C: include <sys/dir.h>.
?C:.
?H:#\$i_sysdir I_SYS_DIR /**/
?H:.
?LINT:set i_sysdir
: see if this is an sysdir system
set sys/dir.h i_sysdir
eval \$inhdr

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/i_sysdir.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_raster.U 1 2006-08-24 12:32:52Z rmanfredi \$
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: \$Log: d_raster.U,v \$
?RCS: Revision 3.0 1993/08/18 12:06:50 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:

```

?MAKE:d_raster rasterlib: cat test Setvar Myread Oldconfig
?MAKE: -pick add $@ %<
?S:d_raster:
?S: Conditionally defines RASTER_TEK if this is a raster tech machine.
?S:.
?S:rasterlib (d_rasterlib):
?S: Set to the needed compile flag if this is a raster tech machine.
?S: It is up to the Makefile to use this variable.
?S:.
?C:RASTER_TEK:
?C: Defined
    if this is a rastertech machine.
?C:.
?H:#$d_raster RASTER_TEK /**/
?H:.
?LINT:set d_raster
: See if this is a raster tech machine.
val="$undef"
rasterlib="
if $test -r /dev/mirage; then
$cat <<'EOM'

```

You seem to have a mirage device... this is normally associated with a raster technologies graphics workstation. If this is right, you may want to use raster tech in this program.

```

EOM
dflt=y
case "$d_raster" in
"$undef") dflt=n;;
esac
rp='Use raster tech?'
./myread
case "$ans" in
y*) val="$define";;
esac
fi
set d_raster
eval $setvar

case "$d_raster" in
"$define") rasterlib='-lphigs';;
esac

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_raster.U

```


No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: registers.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: registers.U,v $
?RCS: Revision 3.0.1.2 1997/02/28 16:19:41 ram
?RCS: patch61: removed empty ?LINT lines
?RCS:
?RCS: Revision 3.0.1.1 1994/10/29 16:28:33 ram
?RCS: patch36: call ./Cppsym explicitly instead of relying on PATH
?RCS:
?RCS: Revision 3.0 1993/08/18 12:09:41 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:registers reg1 reg2 reg3 reg4 reg5 reg6 reg7 reg8 reg9 reg10 reg11 \
reg12 reg13 reg14 reg15 reg16: awk rm Cppsym
Myread Oldconfig
?MAKE: -pick add $@ %<
?S:registers:
?S: This variable contains the number of register declarations paid
?S: attention to by the C compiler.
?S:.
?S:reg1:
?S: This variable, along with reg2, reg3, etc. contains the eventual
?S: value for the symbols register1, register2, register3, etc. It has
?S: either the value "register" or is null.
?S:.
?C:register1:
?C: This symbol, along with register2, register3, etc. is either the word
?C: "register" or null, depending on whether the C compiler pays attention
?C: to this many register declarations. The intent is that you don't have
?C: to order your register declarations in the order of importance, so you
?C: can freely declare register variables in sub-blocks of code and as
?C: function parameters. Do not use register<n> more than once per routine.
?C:.
?LINT:describe reg2 reg3 reg4 reg5 reg6 reg7 reg8 reg9 reg10 reg11
?LINT:describe reg12 reg13 reg14 reg15 reg16
?LINT:known register2 register3 register4 register5 register6
register7
?LINT:known register8 register9 register10 register11 register12 register13
```

```

?LINT:known register14 register15 register16
?H:#define register1 $reg1 /**/
?H:#define register2 $reg2 /**/
?H:#define register3 $reg3 /**/
?H:#define register4 $reg4 /**/
?H:#define register5 $reg5 /**/
?H:#define register6 $reg6 /**/
?H:#define register7 $reg7 /**/
?H:#define register8 $reg8 /**/
?H:#define register9 $reg9 /**/
?H:#define register10 $reg10 /**/
?H:#define register11 $reg11 /**/
?H:#define register12 $reg12 /**/
?H:#define register13 $reg13 /**/
?H:#define register14 $reg14 /**/
?H:#define register15 $reg15 /**/
?H:#define register16 $reg16 /**/
?H:.
?F:!.foo
: see how many register declarations we want to use
case "$registers" in
")
if ./Cpplib vax; then
dflt=6
elif ./Cpplib sun mc68000 mips; then
dflt=10
elif ./Cpplib pyr; then
dflt=14
elif ./Cpplib ns32000 ns16000; then
dflt=5
elif ./Cpplib $smallmach; then
dflt=3
else
: if you have any other numbers
for me, please send them in
dflt=6
fi;;
*) dflt=$registers ;;
esac
?LINT:set reg2 reg3 reg4 reg5 reg6 reg7 reg8 reg9 reg10 reg11
?LINT:set reg12 reg13 reg14 reg15 reg16
cat <<EOM

```

Different C compilers on different machines pay attention to different numbers of register declarations. About how many register declarations in each routine does your C compiler pay attention to? (OK to guess)

EOM

```

rp="Maximum register declarations?"
./myread
registers=$ans
reg1="
$awk "BEGIN { for (i=1; i<=16; i++) printf \"reg%d=\\n\\\", i} \" \
</dev/null >.foo
./foo
$awk "BEGIN { for (i=1; i<=$registers; i++) printf \"reg%d=register\\n\\\", i} \" \
</dev/null >.foo
./foo
$rm -f .foo

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/registers.U

```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id: locdist.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: locdist.U,v $
?RCS: Revision 3.0.1.1 1994/05/06 15:09:20 ram
?RCS: patch23: added support for multi-state regions (WED)
?RCS:
?RCS: Revision 3.0 1993/08/18 12:09:06 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:locdist orgdist citydist statedist multistatedist cntrydist contdist: \
test newslibexp cat Myread Oldconfig
?MAKE: -pick add $@ %<
?S:locdist:
?S: This variable contains the eventual value of the LOCDIST symbol,
?S: which
is the local organization's distribution name for news.
?S:.
?S:orgdist:
?S: This variable contains the eventual value of the ORGDIST symbol,
?S: which is the organization's distribution name for news.
?S:.
?S:citydist:
?S: This variable contains the eventual value of the CITYDIST symbol,

```

?S: which is the city's distribution name for news.
?S:.
?S:statedist:
?S: This variable contains the eventual value of the STATEDIST symbol,
?S: which is the state's or province's distribution name for news.
?S:.
?S:multistatedist:
?S: This variable contains the eventual value of the MULTISTATEDIST symbol,
?S: which is the news distribution code for multi-state region.
?S:.
?S:centrydist:
?S: This variable contains the eventual value of the CENTRYDIST symbol,
?S: which is the country's distribution name for news.
?S:.
?S:contdist:
?S: This variable contains the eventual value of the CONTDIST symbol,
?S: which is the continent's distribution name for news.
?S:.
?C:LOCDIST:
?C: This symbol contains the
distribution name for the news system that
?C: restricts article distribution to the local organization.
?C:.
?C:ORGDIST:
?C: This symbol contains the distribution name for the news system that
?C: restricts article distribution to the organization.
?C:.
?C:CITYDIST:
?C: This symbol contains the distribution name for the news system that
?C: restricts article distribution to the city.
?C:.
?C:STATEDIST:
?C: This symbol contains the distribution name for the news system that
?C: restricts article distribution to the state or province.
?C:.
?C:MULTISTATEDIST:
?C: This symbol contains the distribution name for the news system that
?C: restricts article distribution to a multi-state region.
?C:.
?C:CENTRYDIST:
?C: This symbol contains the distribution name for the news system that
?C: restricts article distribution to the country.
?C:.
?C:CONTDIST:
?C: This symbol contains the distribution name for the news system that
?C: restricts article distribution to the continent.
?C:.
?H:#define LOCDIST

```

"$locdist" /**/
?H:#define ORGDIST "$orgdist" /**/
?H:#define CITYDIST "$citydist" /**/
?H:#define MULTISTATEDIST "$multistatedist" /**/
?H:#define STATEDIST "$statedist" /**/
?H:#define CNTRYDIST "$cntrydist" /**/
?H:#define CONTDIST "$contdist" /**/
?H.:
: get the local distributions
$cat <<'EOH'

```

Distribution groups are the things you use on the Distribution line to limit where an article will go to. You are likely to be a member of several distribution groups, such as organization, city, state, province, country, continent, etc. For example, Los Angeles has the distribution code "la", New Jersey has the code "nj", and Europe has the code "eunet".

The categories you will be asked are:

local organization (Could be just one machine or a cluster or an office)

organization att, dec, kgb, ...

city la, ny, mosc, ...

state/province ca, nj, bc, ...

multi-state region pnw, ne, ...

country usa, can, rok, whatever

continent na (North America), asia, etc.

EOH

```
if $test
```

```
-f $newslibexp/distributions; then
```

```
case "$silent" in
```

```
true) ;;
```

```
*) dflt='Hit return to continue'
```

```
rp="
```

```
./myread
```

```
;;
```

```
esac
```

```
echo "Here is your distributions file:" >&4
```

```
echo " " >&4
```

```
$cat >&4 $newslibexp/distributions
```

```
echo " " >&4
```

```
fi
```

```
echo "Use 'none' for any distributions you don't have."
```

```
echo " "
```

```
case "$locdist" in
```

```
") dflt="none";;
```

```
*) dflt="$locdist";;
```

```
esac
```

```

rp="What is the distribution code for your local organization?"
./myread
locdist="$ans"
case "$orgdist" in
") dflt="none";;
*) dflt="$orgdist";;
esac
rp="What is the distribution code for your organization?"
./myread
orgdist="$ans"
case "$citydist" in
") dflt="none";;
*) dflt="$citydist";;
esac
rp="What is the distribution code for your city?"
./myread
citydist="$ans"
case "$statedist" in
") dflt="none";;
*) dflt="$statedist";;
esac
rp="What is the distribution code for your state/province?"
./myread
statedist="$ans"
case "$multistatedist" in
") dflt="none";;
*) dflt="$multistatedist";;
esac
rp="What is the
distribution code for your multi-state region?"
./myread
multistatedist="$ans"
case "$cntrydist" in
") dflt="none";;
*) dflt="$cntrydist";;
esac
rp="What is the distribution code for your country?"
./myread
cntrydist="$ans"
case "$contdist" in
") dflt="none";;
*) dflt="$contdist";;
esac
rp="What is the distribution code for your continent?"
./myread
contdist="$ans"
$cat <<'EOM'

```

If you have any other distribution groups you will need to edit Pnews and newsetup to add them.

EOM

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/locdist.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: scriptdir.U,v 3.1 1999/07/09 18:20:13 doughera Exp doughera \$

?RCS:

?RCS: Copyright (c) 1991-1993, Raphael Manfredi

?RCS:

?RCS: You may redistribute only under the terms of the Artistic License,

?RCS: as specified in the README file that comes with the distribution.

?RCS: You may reuse parts of this distribution only within the terms of

?RCS: that same Artistic License; a copy of which may be found at the root

?RCS: of the source tree for dist 3.0.

?RCS:

?RCS: \$Log: scriptdir.U,v \$

?RCS: Revision 3.1 1999/07/09 18:20:13 doughera

?RCS: Updated for installprefix

?RCS:

?RCS: Revision 3.0.1.3 1995/09/25 09:17:15 ram

?RCS: patch59: unit is now forced to the top of Configure, if possible

?RCS:

?RCS: Revision 3.0.1.2 1995/01/30 14:46:13 ram

?RCS: patch49: can now handle installation prefix changes (from WED)

?RCS:

?RCS: Revision 3.0.1.1 1994/08/29 16:32:04 ram

?RCS: patch32: now uses installation prefix

?RCS:

?RCS:

Revision 3.0 1993/08/18 12:09:45 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:scriptdir scriptdirexp installscript: cat test Getfile Loc \

Oldconfig +bin Prefixit Setprefixvar prefixexp Prefixup

?MAKE: -pick add \$@ %<

?Y:TOP

?D:scriptdir="

?S:scriptdir:

?S: This variable holds the name of the directory in which the user wants

?S: to put publicly scripts for the package in question. It is either

?S: the same directory as for binaries, or a special one that can be

?S: mounted across different architectures, like /usr/share. Programs

?S: must be prepared to deal with ~name expansion.

?S:.

```

?D:scriptdirexp="
?S:scriptdirexp:
?S: This variable is the same as scriptdir, but is filename expanded
?S: at configuration time, for programs not wanting to bother with it.
?S:.
?S:installscript:
?S: This variable is usually the same as scriptdirexp, unless you are on
?S: a system running AFS, in which case they may differ slightly. You
?S: should always use this variable
?S: within your makefiles for portability.
?S:.
?C:SCRIPTDIR:
?C: This symbol holds the name of the directory in which the user wants
?C: to put publicly executable scripts for the package in question. It
?C: is often a directory that is mounted across diverse architectures.
?C: Programs must be prepared to deal with ~name expansion.
?C:.
?C:SCRIPTDIR_EXP:
?C: This is the same as SCRIPTDIR, but is filename expanded at
?C: configuration time, for use in programs not prepared to do
?C: ~name substitutions at run-time.
?C:.
?H:#define SCRIPTDIR "$scriptdir" /**/
?H:#define SCRIPTDIR_EXP "$scriptdirexp" /**/
?H:.
?T:installscriptdir
?LINT:change prefixvar
?LINT:set scriptdir
?LINT:set scriptdirexp
: determine where public executable scripts go
set scriptdir scriptdir
eval $prefixit
case "$scriptdir" in
")
dflt="$bin"
: guess some guesses
$test -d /usr/share/scripts && dflt=/usr/share/scripts
$test -d /usr/share/bin && dflt=/usr/share/bin
$test -d /usr/local/script && dflt=/usr/local/script
$test
-d /usr/local/scripts && dflt=/usr/local/scripts
$test -d $prefixexp/script && dflt=$prefixexp/script
set dflt
eval $prefixup
;;
*) dflt="$scriptdir"
;;
esac

```


\$cat <<EOM

Some installations have a separate directory just for executable scripts so that they can mount it across multiple architectures but keep the scripts in one spot. You might, for example, have a subdirectory of /usr/share for this. Or you might just lump your scripts in with all your other executables.

EOM

fn=d~

rp='Where do you keep publicly executable scripts?'

./getfile

if \$test "X\$ansexp" != "X\$scriptdirexp"; then

installscript="

fi

installscriptdir="

prefixvar=scriptdir

./setprefixvar

: A little fix up for an irregularly named variable.

installscript="\$installscriptdir"

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/installdirs/scriptdir.U

No license file was found, but licenses were detected in source scan.

?RCS: You may redistribute only under the terms of the Artistic License,

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/compline/sunscanf.U

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_builtin.U

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/compline/d_eofpipe.U

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_lc_monetary_2008.U

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_socklen_t.U

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_sanemcmp.U

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/d_volatile.U

*

/opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/Checkcc.U

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/compline/d_isascii.U

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-

5.36.0/dist/U/ptrsize.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/i_malloc.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/sunscanf.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_open3.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/compline/abortsig.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_const.U
*
/opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/typedefs/sizesize.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/sockopt.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/typedefs/gidsign.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_eofpipe.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_u32align.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_isblank.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_access.U
*
/opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/compline/bitpbyte.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_vprintf.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/d_access.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_dir_dd_fd.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/typedefs/uidsize.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_strctcpy.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/doublesize.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/d_getpgrp.U
*
/opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_gai_strerror.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/compline/ptrsize.U

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/byteorder.U

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/sbrksmart.U

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/compline/alignbytes.U

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_scannl.U

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/startperl.U

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_getpgrp.U

*

/opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/abortsig.U

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/nullified/fpu.U

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/compline/floatsize.U

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/st_dev_def.U

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_sigaction.U

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/compline/d_sanemcmp.U

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_c99_variadic.U

*

/opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_wcscmp.U

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/ssizetype.U

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/compline/charsize.U

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/d_strtoul.U

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_int64_t.U

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/alignbytes.U

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/selectminbits.U

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/compline/d_open3.U

*

/opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/charsize.U

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-

5.36.0/dist/U/fpu.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/st_ino_def.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/compline/d_keepsig.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_isascii.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/gccvers.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/gccvers.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/compline/sockopt.U
*
/opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/typedefs/uidsign.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_wcsxfrm.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/i_inttypes.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_sgnchr.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/compline/d_scannl.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/fpossze.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_dirfd.U
*
/opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/floatsize.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/intsize.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/compline/ssizetype.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/i_neterrno.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/compline/sbrksmart.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/randbits.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_attribut.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_volatile.U
*
/opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_keepsig.U

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-
5.36.0/dist/U/ebcdic.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-
5.36.0/U/perl/d_bitfield.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-
5.36.0/dist/U/i_neterrno.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-
5.36.0/U/modified/d_mmap.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-
5.36.0/U/perl/d_ldbl_dig.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-
5.36.0/dist/U/bitpbyte.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-
5.36.0/dist/U/d_casti32.U
*
/opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-
5.36.0/U/perl/need_va_copy.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-
5.36.0/U/compline/d_casti32.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-
5.36.0/U/perl/stdio_streams.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-
5.36.0/U/perl/d_snprintf.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-
5.36.0/U/compline/doublesize.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-
5.36.0/U/compline/d_sgnchr.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-
5.36.0/dist/U/d_getpagsz.U
*
/opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-
5.36.0/U/compline/d_sigaction.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-
5.36.0/U/typedefs/gidsize.U
No license file was found, but licenses were detected in source scan.

```

```

?RCS: $Id: cf_name.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: Original Author: Graham Stoney <greyham@research.canon.oz.au>
?RCS:

```

```

?RCS: $Log: cf_name.U,v $
?RCS: Revision 3.0.1.2 1994/05/06 14:29:36 ram
?RCS: patch23: fixed user name computation from /etc/passwd in bsd systems
?RCS:
?RCS: Revision 3.0.1.1 1994/01/24 14:05:11 ram
?RCS: patch16: created
?RCS:
?RCS:
?MAKE:+cf_name: cf_by passcat Filexp nametype cat test
?MAKE: -pick add $@ %<
?S:cf_name:
?S: Full name of the person who ran the Configure script and
    answered the
?S: questions. This can be used by units that require the user's full name.
?S: This variable is for internal use only.
?S:.
?T:xxx fn NAME
: figure out their full name
case "$NAME" in
") case "$nametype" in
    other)
        fn=`./filexp ~/.fullname`
        xxx=usg
        $test -f $fn && xxx=other
        ;;
*)
        xxx="$nametype"
        ;;
esac

case "$xxx" in
bsd)
    cf_name=`$passcat | grep "^$cf_by:" | \
sed -e 's/^[^:]*:[^:]*:[^:]*:[^:]*:\([^:]*\):.*\1/' \
-e 's/,.*//'^
        ;;
    usg)
        cf_name=`$passcat | grep "^$cf_by:" | \
sed -e 's/^[^:]*:[^:]*:[^:]*:[^:]*:\([^:]*\):.*\1/' \
-e 's/[^-]*-\(.*\)(.*)\1/'^
        ;;
*)
    cf_name=`$cat $fn`
        ;;
esac
;;
*)
    cf_name="$NAME"

```

```

;;
esac
?X:
?X: In the original unit, Graham asked for the user name, in case the above
?X: code was unable to figure it out correctly. Since now cf_name has been
?X: made an internal variable only (i.e. it is not saved in config.sh), letting
?X: the user override the computed default each time would be a pain.
?X:
?X: Therefore, I have decided to trust the above code to get it right, and for
?X: those rare cases where it will fail, too bad :-)--RAM.
?X:
echo " "
echo "Pleased to meet you, $cf_name."

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/cf_name.U

```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id: d_euc2jis.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
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?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: d_euc2jis.U,v $
?RCS: Revision 3.0 1993/08/18 12:05:58 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_euc2jis: Inlibc
?MAKE: -pick add $@ %<
?S:d_euc2jis:
?S: This variable conditionally defines the HAS_EUC2JIS symbol, which
?S: indicates to the C program that the euc2jis() routine is available
?S: to convert EUC to JIS.
?S:.
?C:HAS_EUC2JIS:
?C: This symbol, if defined, indicates that the euc2jis routine is
?C: available to convert
?C: EUC to JIS.
?C:.
?H:#$d_euc2jis HAS_EUC2JIS /**/
?H:.
?LINT:set d_euc2jis

```

```
: see if euc2jis exists
set euc2jis d_euc2jis
eval $inlibc
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_euc2jis.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: i_systwgcf.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: i_systwgcf.U,v $
?RCS: Revision 3.0 1993/08/18 12:08:39 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:i_systwgcf: Inhdr
?MAKE: -pick add $@ %<
?S:i_systwgcf:
?S: This variable conditionally defines the I_SYS_TWG_CF symbol, and
?S: indicates whether a C program should include sys/twg_config.h.
?S:
?C:I_SYS_TWG_CF:
?C: This symbol, if defined, indicates to the C program that it should
?C: include sys/twg_config.h.
?C:
?H:#$i_systwgcf
I_SYS_TWG_CF /**/
?H:
?LINT:set i_systwgcf
: see if this is a sys/twg_config.h system
set sys/twg_config.h i_systwgcf
eval $inhdr
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/i_systwgcf.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: libpth.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
```


?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

?RCS: You may redistribute only under the terms of the Artistic License,
?RCS: as specified in the README file that comes with the distribution.

?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: libpth.U,v \$

?RCS: Revision 3.0.1.6 1997/02/28 16:08:49 ram

?RCS: patch61: new loclibpth variable

?RCS:

?RCS: Revision 3.0.1.5 1995/01/11 15:31:30 ram

?RCS: patch45: call ./mips instead of just mips (WED)

?RCS:

?RCS: Revision 3.0.1.4 1994/08/29 16:29:15 ram

?RCS: patch32: added /lib/pa1.1 for HP-UX specially tuned PA-RISC libs (ADO)

?RCS: patch32: fixed information message, making it clearer (ADO)

?RCS:

?RCS: Revision 3.0.1.3 1994/06/20 07:03:54
ram

?RCS: patch30: added /usr/shlib to glibpth for shared-only libraries

?RCS:

?RCS: Revision 3.0.1.2 1994/05/13 15:26:57 ram

?RCS: patch27: fixed a typo (libpth -> glibpth)

?RCS:

?RCS: Revision 3.0.1.1 1994/05/06 15:07:53 ram

?RCS: patch23: now asks for library directories to be searched (ADO)

?RCS:

?RCS: Revision 3.0 1993/08/18 12:09:02 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?X:

?X: This unit initializes the path for C library lookup.

?X:

?MAKE:libpth glibpth xlibpth plibpth loclibpth incpth: \
usrinc incpath test cat Myread Oldconfig sysroot osname \
ccname echo cppstdin awk grep sed rm usecrosscompile

?MAKE: -pick add \$@ %<

?S:libpth:

?S: This variable holds the general path (space-separated) used to find
?S: libraries. It is intended to be used by other units.

?S:.

?S:glibpth:

?S: This variable holds the general path (space-separated) used to
?S: find libraries. It may contain directories that do not exist on
?S: this platform, libpth is the cleaned-up

version.

?S:.

?S:xlibpth:

?S: This variable holds extra path (space-separated) used to find
 ?S: libraries on this platform, for example CPU-specific libraries
 ?S: (on multi-CPU platforms) may be listed here.

?S:.

?S:loclibpth:

?S: This variable holds the paths (space-separated) used to find local
 ?S: libraries. It is prepended to libpth, and is intended to be easily
 ?S: set from the command line.

?S:.

?S:plibpth:

?S: Holds the private path used by Configure to find out the libraries.
 ?S: Its value is prepend to libpth. This variable takes care of special
 ?S: machines, like the mips. Usually, it should be empty.

?S:.

?S:incpth:

?S: This variable must precede the normal include path to get the
 ?S: right one, as in "\$incpath/usr/include" or "\$incpath/usr/lib".
 ?S: Value can be "" or "/bsd43" on mips.

?S:.

?T: xxx dlist i j croak realpath inclibpth

?LINT:extern incpth

?LINT:change usrrinc

?INIT:: change the next line if compiling for Xenix/286 on Xenix/386

?INIT:xlibpth="/usr/lib/386
 /lib/386'

?INIT:: Possible local library directories to search.

?INIT:loclibpth="/usr/local/lib /opt/local/lib /usr/gnu/lib"

?INIT:loclibpth="\$loclibpth /opt/gnu/lib /usr/GNU/lib /opt/GNU/lib"

?INIT:

?INIT:: general looking path for locating libraries

?INIT:glibpth="/lib /usr/lib \$xlibpth"

?INIT:glibpth="\$glibpth /usr/ccs/lib /usr/ucblib /usr/local/lib"

?X: /shlib is for Digital Unix 4.0

?X: /usr/shlib is for OSF/1 systems.

?INIT:test -f /usr/shlib/libc.so && glibpth="/usr/shlib \$glibpth"

?INIT:test -f /shlib/libc.so && glibpth="/shlib \$glibpth"

?INIT:test -d /usr/lib64 && glibpth="\$glibpth /lib64 /usr/lib64 /usr/local/lib64"

?INIT:

?INIT:: Private path used by Configure to find libraries. Its value
 ?INIT:: is prepended to libpth. This variable takes care of special
 ?INIT:: machines, like the mips. Usually, it should be empty.

?INIT:plibpth="

?INIT:

?X:cppfilter is later used in Findhdr.U, but we not want to expose it to config.h

?T:cppfilter

```

: Adjust cppfilter for path
component separator
case "$osname" in
vos) cppfilter="tr '\\>' '/' |" ;; # path component separator is >
os2) cppfilter="sed -e 's|\\\\\\\\\\\\\\\\/|g'|" ;; # path component separator is \
*) cppfilter="";;
esac

```

```

: Use gcc to determine libpth and incpth
# If using gcc or clang, we can get better values for libpth, incpth
# and usrinc directly from the compiler.
# Note that ccname for clang is also gcc.
case "$ccname" in
gcc)
realpath=`which realpath 2>/dev/null | sed 's/no realpath in.*//'^
$echo 'extern int foo;' > try.c
set X `$cppstdin -v try.c 2>&1 | $awk '/^#include </,/^End of search /|'$cppfilter $grep '/include'^
shift
inclubth=""
if $test $# -gt 0; then
for i in $*; do
case $realpath in
*/realpath) i=`$realpath $i` ;;
esac
incpth="$incpth $i"
j=""$echo $i | $sed 's,/include[^\]*/lib,^'^
if $test -d $j; then
inclubth="$inclubth $j"
fi
done
incpth=""$echo $incpth | $sed 's/^ //'^
for xxx in $inclubth $loclubth $plibth
$glibth; do
if $test -d $xxx; then
case $realpath in
*/realpath) xxx=`$realpath $xxx` ;;
esac
case "$libpth" in
*" $xxx "*) ;;
*) libpth="$libpth $xxx";;
esac
fi
done
libpth=""$echo $libpth | $sed 's/^ //'^
fi
$rm -f try.c
case "$usrinc" in
") for i in $incpth; do

```

```

if $test -f $i/errno.h -a -f $i/stdio.h -a -f $i/time.h; then
    usrinc="$i"
    break
fi
done
;;
esac

case "$usecrosscompile" in
$define|true|[yY]*)
    case "$incpth" in
") echo "Incpth not defined." >&4; croak=y ;;
*) echo "Using incpth '$incpth'." >&4 ;;
    esac
    case "$libpth" in
") echo "Libpth not defined." >&4; croak=y ;;
*) echo "Using libpth '$libpth'." >&4 ;;
    esac
    case "$usrinc" in
") echo "Usrinc not defined." >&4; croak=y ;;
*) echo "Using usrinc '$usrinc'." >&4 ;;
    esac
    case "$croak" in
y)
if test "X$sysroot" = X; then
    echo "Cannot continue, aborting." >&4; exit 1
else

    echo "Cross-compiling using sysroot $sysroot, failing to guess inc/lib paths is not fatal" >&4
fi
;;
    esac
;;
esac
;;
esac

```

: Default value for incpth is just usrinc

```

case "$incpth" in
") incpth="$usrinc";;
esac

```

: Set private lib path

```

case "$plibpth" in
") if ./mips; then
?X: on mips, we DO NOT want /lib, and we want $incpath/usr/lib
plibpth="$incpath/usr/lib $sysroot/usr/local/lib $sysroot/usr/ccs/lib"
fi;;

```

```

esac
case "$libpth" in
' ') dlist="";;
") dlist="$loclibpth $plibpth $glibpth";;
*) dlist="$libpth";;
esac

```

: Now check and see which directories actually exist, avoiding duplicates

```

for xxx in $dlist
do
  if $test -d $xxx; then
    case " $libpth " in
    *" $xxx "*) ;;
    *) libpth="$libpth $xxx";;
    esac
  fi
done
$cat <<'EOM'

```

Some systems have incompatible or broken versions of libraries. Among the directories listed in the question below, please remove any you know not to be holding relevant libraries, and add any that are needed. Say "none" for none.

EOM

```

if
test "X$sysroot" != X; then
  $cat <<EOM

```

You have set sysroot to \$sysroot, please supply the directories excluding sysroot

EOM

```

fi

case "$libpth" in
") dflt='none!';;
*)
?X: strip leading space
set X $libpth
shift
dflt=${1+"$@"}
;;
esac
rp="Directories to use for library searches?"
./myread
case "$ans" in
none) libpth=' ';;
*) libpth="$ans";;

```

esac

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/libpth.U

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```
case $CONFIG in
```

```
)
```

```
if test -f config.sh; then TOP=.;
```

```
elif test -f ../config.sh; then TOP=..;
```

```
elif test -f ../../config.sh; then TOP=../../;
```

```
elif test -f ../../../config.sh; then TOP=../../../;
```

```
elif test -f ../../../../config.sh; then TOP=../../../../;
```

```
else
```

```
echo "Can't find config.sh."; exit 1
```

```
fi
```

```
. $TOP/config.sh
```

```
;;
```

```
esac
```

```
case "$0" in
```

```
*/*) cd `expr X$0 : 'X\(.*/\)^'` ;;
```

```
esac
```

```
echo "Extracting makedepend (with variable substitutions)"
```

```
$spitshell >makedepend <<!GROK!THIS!
```

```
$startsh
```

```
# $Id: makedepend.sh,v 3.0.1.1 1994/01/24 14:00:05 ram Exp ram $
```

```
#
```

```
# Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
```

```
#
```

```
# You may redistribute only under the terms of the Artistic Licence,
```

```
# as specified in the README file that comes with the distribution.
```

```
# You may reuse parts of this distribution only within the terms of
```

```
# that same Artistic Licence; a copy of which may be found at the root
```

```
# of the source tree for dist 4.0.
```

```
#
```

```
#
```

```
Original Author: Larry Wall <lwall@netlabs.com>
```

```
#
```

```
# $Log: makedepend.sh,v $
```

```
# Revision 3.0.1.1 1994/01/24 14:00:05 ram
```

```
# patch16: changed top ln-style config.sh lookup into test-style one
```

```
#
```

```
# Revision 3.0 1993/08/18 12:04:37 ram
```

```
# Baseline for dist 3.0 netwide release.
```

```
#
```

```
export PATH || (echo "OOPS, this isn't sh. Desperation time. I will feed myself to sh."; sh \$$0; kill \$$)
```

```
cat='$cat'
cppflags='$cppflags'
cp='$cp'
cpp='$cppstd'
echo='$echo'
egrep='$egrep'
expr='$expr'
mv='$mv'
rm='$rm'
sed='$sed'
sort='$sort'
test='$test'
tr='$tr'
uniq='$uniq'
!GROK!THIS!
```

```
$spitshell >>makedepend <<!NO!SUBS!
```

```
$cat /dev/null >.deptmp
$rm -f *.c.c c/*.c.c
if test -f Makefile; then
    mf=Makefile
else
    mf=makefile
fi
if test -f $mf; then
    defrule=`<$mf sed -n \
-e '/^\.c\.o:.*;/{' \
-e 's/^\$*.c//' \
-e 's/^[^;];[ ]*/p' \
-e q \
-e }' \
-e '/^\.c\.o: *$/' \
-e N \
-e 's/^\$*.c//' \
-e 's/^\.*\n[ ]*/p' \
-e q \
-e }`
fi
case
"$defrule" in
") defrule=$(CC) -c $(CFLAGS) ;;
esac
```

```
make clist || ($echo "Searching for .c files..."; \
$echo *.c | $tr ' ' '\012' | $egrep -v '*' >.clist)
gotnone=true
```

```

for file in `Scat .clist`; do
# for file in `cat /dev/null`; do
  case "$file" in
    *.c) filebase=`basename $file .c` ;;
    *.y) filebase=`basename $file .c` ;;
    *) continue ;;
  esac
  gotnone=false
  $echo "Finding dependencies for $filebase.o."
  $sed -n <$file >$file.c \
-e "/^${filebase}_init(/q" \
-e '/^#/{' \
-e 's/\^*.*$||' \
-e 's\\$||' \
-e p \
-e '}'
  $cpp -I/usr/local/include -I. $cppflags $file.c | \
  $sed \
-e '/^# *[0-9]/!d' \
-e 's/^\.*\(.*\).*$/$filebase'.o: \1/' \
-e 's|: \./: |' \
-e 's|.c|.c|.c'| | \
  $uniq | $sort | $uniq >> .deptmp
done

$sed <Makefile >Makefile.new -e '1,/^# AUTOMATICALLY/!d'

make shlist || ($echo "Searching for .SH files..."; \
$echo *.SH | $tr ' ' '\012' | $egrep -v '*' >.shlist)
if $gotnone || $test -s .deptmp; then

  for file in `cat .shlist`; do
$echo `$expr X$file : 'X(\.*).SH` : $file config.sh \; \
  /bin/sh $file >> .deptmp
  done
  $echo "Updating Makefile..."
  $echo "# If this runs make out of memory, delete /usr/include lines." \
>> Makefile.new
  $sed 's/^\(.*\o:) *(.*\c) *$|1 \2; ""$defrule \2|' .deptmp \
>>Makefile.new
else
  make hlist || ($echo "Searching for .h files..."; \
$echo *.h | $tr ' ' '\012' | $egrep -v '*' >.hlist)
  $echo "You don't seem to have a proper C preprocessor. Using grep instead."
  $grep '^#include '`cat .clist` `cat .hlist` >.deptmp
  $echo "Updating Makefile..."
  <.clist $sed -n \
-e '/^{' \

```



```

-e 's|^(.*)^(.*)\c|2.o: \1\2.c; ""$defrule \1\2.c|p" \
-e d \
-e '}' \
-e 's|^(.*)\c|1.o: \1.c|p' >> Makefile.new
<.hlist $sed -n 's|^(.*)^(.*)|s= \2= \1\2=|p' >.hsed
<.deptmp $sed -n 's|c:#include "(.*)".*|o: \1|p' | \
    $sed 's|^[^;]*|'| \
    $sed -f
.hsed >> Makefile.new
<.deptmp $sed -n 's|c:#include <(.*>.*|o: /usr/include/\1|p' \
    >> Makefile.new
<.deptmp $sed -n 's|h:#include "(.*)".*|h: \1|p' | \
    $sed -f .hsed >> Makefile.new
<.deptmp $sed -n 's|h:#include <(.*>.*|h: /usr/include/\1|p' \
    >> Makefile.new
for file in `scat .shlist`; do
$echo `$expr X$file : 'X(.*).SH': $file config.sh \; \
    /bin/sh $file >> Makefile.new
done
fi
$rm -f Makefile.old
$cp Makefile Makefile.old
$cp Makefile.new Makefile
$rm Makefile.new
$echo "# WARNING: Put nothing here or make depend will gobble it up!" >> Makefile
$rm -f .deptmp `sed 's|\c/.c.c/' .clist` .shlist .clist .hlist .hsed

```

!NO!SUBS!

```

$eunicefix makedepend
chmod +x makedepend
case `pwd` in
*SH)
    $rm -f ../makedepend
    ln makedepend ../makedepend
    ;;
esac

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/lib/makedepend.SH

```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_endgrent.U,v \$

?RCS:

?RCS: Copyright (c) 1998 Andy Dougherty

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:
?RCS: \$Log: d_endgrent.U,v \$
?RCS:
?MAKE:d_endgrent: Inlibc
?MAKE: -pick add \$@ %<
?S:d_endgrent:
?S: This variable conditionally defines the HAS_ENDGRENT symbol, which
?S: indicates to the C program that the endgrent() routine is available
?S: for sequential access of the group database.
?S:.
?C:HAS_ENDGRENT:
?C: This symbol, if defined, indicates that the getgrent routine is
?C: available for finalizing sequential access of the group database.
?C:.
?H:#\$d_endgrent HAS_ENDGRENT /**/
?H:.
?LINT:set d_endgrent
: see if endgrent exists
set endgrent d_endgrent
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/d_endgrent.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_chown.U 1 2006-08-24 12:32:52Z rmanfredi \$
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: Original Author: Andy Dougherty <doughera@lafcol.lafayette.edu>
?RCS:
?RCS: \$Log: d_chown.U,v \$
?RCS: Revision 3.0.1.1 1994/08/29 16:07:14 ram
?RCS: patch32: created by ADO
?RCS:
?MAKE:d_chown: Inlibc
?MAKE: -pick add \$@ %<
?S:d_chown:
?S: This variable conditionally defines the HAS_CHOWN symbol, which
?S: indicates to the C program that the chown() routine is available.
?S:.

?C:HAS_CHOWN :
?C: This symbol, if defined, indicates that the chown routine is
?C: available.
?C:.
?H:#\$d_chown
HAS_CHOWN /**/
?H:.
?LINT:set d_chown
: see if chown exists
set chown d_chown
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_chown.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic License,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: \$Log: d_fd_set.U,v \$
?RCS: Revision 3.0.1.3 1997/02/28 15:33:16 ram
?RCS: patch61: added ?F: metalint hint
?RCS:
?RCS: Revision 3.0.1.2 1994/06/20 06:57:23 ram
?RCS: patch30: extended scope for fd_set checks (ADO)
?RCS:
?RCS: Revision 3.0.1.1 1994/01/24 14:06:27 ram
?RCS: patch16: comments for HAS_FD_* symbols were not consistent
?RCS:
?RCS: Revision 3.0 1993/08/18 12:06:02 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_fd_set d_fd_macros d_fds_bits: cat +cc +ccflags rm Oldconfig
\
d_socket i_systime i_sysselect i_syssock
?MAKE: -pick add \$@ %<
?S:d_fd_set:
?S: This variable contains the eventual value of the HAS_FD_SET symbol,
?S: which indicates if your C compiler knows about the fd_set typedef.
?S:.

```

?S:d_fd_macros:
?S: This variable contains the eventual value of the HAS_FD_MACROS symbol,
?S: which indicates if your C compiler knows about the macros which
?S: manipulate an fd_set.
?S:.
?S:d_fds_bits:
?S: This variable contains the eventual value of the HAS_FDS_BITS symbol,
?S: which indicates if your fd_set typedef contains the fds_bits member.
?S: If you have an fd_set typedef, but the dweebs who installed it did
?S: a half-fast job and neglected to provide the macros to manipulate
?S: an fd_set, HAS_FDS_BITS will let us know how to fix the gaffe.
?S:.
?C:HAS_FD_SET:
?C: This symbol, when defined, indicates presence of the fd_set typedef
?C: in <sys/types.h>
?C:.
?C:HAS_FD_MACROS:
?C: This symbol, when defined, indicates presence of the macros used
to
?C: manipulate an fd_set.
?C:.
?C:HAS_FDS_BITS:
?C: This symbol, when defined, indicates presence of the fds_bits member in
?C: fd_set. This knowledge is useful if fd_set is available but the macros
?C: aren't.
?C:.
?H:#$d_fd_set HAS_FD_SET /**/
?H:#$d_fd_macros HAS_FD_MACROS /**/
?H:#$d_fds_bits HAS_FDS_BITS /**/
?H:.
?F:!fd_set
: check for fd_set items
$cat <<EOM

```

Checking to see how well your C compiler handles fd_set and friends ...

EOM

?X: The FD_SET macros can be in strange places. On some SysV-based

?X: systems, they are in <sys/bsdtypes.h>, which is included (perhaps)

?X: by <sys/socket.h>. We won't force people to include

?X: <sys/bsdtypes.h> because it might introduce other

?X: incompatibilities.

```
$cat >fd_set.c <<EOCP
```

```
#$i_systime I_SYS_TIME
```

```
#$i_sysselect I_SYS_SELECT
```

```
#$d_socket HAS_SOCKET
```

```
#$i_syssock I_SYS_SOCKET
```

```
#include <sys/types.h>
```

```
#ifdef HAS_SOCKET
```

```

#ifndef I_SYS_SOCKET
#include <sys/socket.h> /* Might include <sys/bsdtypes.h> */
#endif
#endif
#ifndef I_SYS_TIME
#include
<sys/time.h>
#endif
#ifndef I_SYS_SELECT
#include <sys/select.h>
#endif
int main() {
    fd_set fds;

#ifndef TRYBITS
    if(fds.fds_bits);
#endif

    #if defined(FD_SET) && defined(FD_CLR) && defined(FD_ISSET) && defined(FD_ZERO)
        exit(0);
    #else
        exit(1);
    #endif
}
EOCP
if $cc $ccflags -DTRYBITS -o fd_set fd_set.c >fd_set.out 2>&1 ; then
    d_fds_bits="$define"
    d_fd_set="$define"
    echo "Well, your system knows about the normal fd_set typedef..." >&4
    if ./fd_set; then
        echo "and you have the normal fd_set macros (just as I'd expect)." >&4
        d_fd_macros="$define"
    else
        $cat >&4 <<'EOM'
but not the normal fd_set macros! Gaaack! I'll have to cover for you.
EOM
        d_fd_macros="$undef"
    fi
else
    $cat <<'EOM'
Hmm, your compiler has some difficulty with fd_set. Checking further...
EOM
    if $cc $ccflags -o fd_set fd_set.c >fd_set.out 2>&1 ; then
        d_fds_bits="$undef"
        d_fd_set="$define"
        echo "Well, your system has some sort of fd_set available..." >&4
        if ./fd_set; then
            echo "and you have the

```

```

normal fd_set macros." >&4
  d_fd_macros="$define"
else
  $cat <<'EOM'
but not the normal fd_set macros! Gross! More work for me...
EOM
  d_fd_macros="$undef"
fi
else
echo "Well, you got zip. That's OK, I can roll my own fd_set stuff." >&4
  d_fd_set="$undef"
  d_fds_bits="$undef"
  d_fd_macros="$undef"
fi
fi
$rm -f fd_set*

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_fd_set.U

```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id: d_endprotoent_r.U,v ORCS:
?RCS: Copyright (c) 2002,2003 Jarkko Hietaniemi
?RCS:
?RCS: You may distribute under the terms of either the GNU General Public
?RCS: License or the Artistic License, as specified in the README file.
?RCS:
?RCS: Generated by the reentr.pl from the Perl 5.8 distribution.
?RCS:
?MAKE:d_endprotoent_r endprotoent_r_proto: Inlibc Protochk Hasproto \
i_systypes usethreads i_netdb extern_C
?MAKE: -pick add $@ %<
?S:d_endprotoent_r:
?S: This variable conditionally defines the HAS_ENDPROTOENT_R symbol,
?S: which indicates to the C program that the endprotoent_r()
?S: routine is available.
?S:.
?S:endprotoent_r_proto:
?S: This variable encodes the prototype of endprotoent_r.
?S: It is zero if d_endprotoent_r is undef, and one of the
?S: REENTRANT_PROTO_T_ABC macros of reentr.h if d_endprotoent_r
?S: is defined.
?S:.
?C:HAS_ENDPROTOENT_R:
?C: This symbol, if defined, indicates that the endprotoent_r
routine
?C: is available to endprotoent re-entrantly.

```

```

?C:.
?C:ENDPROTOENT_R_PROTO:
?C: This symbol encodes the prototype of endprotoent_r.
?C: It is zero if d_endprotoent_r is undef, and one of the
?C: REENTRANT_PROTO_T_ABC macros of reentr.h if d_endprotoent_r
?C: is defined.
?C:.
?H:#$d_endprotoent_r HAS_ENDPROTOENT_R /**/
?H:#define ENDPROTOENT_R_PROTO $endprotoent_r_proto /**/
?H:.
?T:try hdrs d_endprotoent_r_proto
: see if endprotoent_r exists
set endprotoent_r d_endprotoent_r
eval $inlibc
case "$d_endprotoent_r" in
"$define")
hdrs="$i_systypes sys/types.h define stdio.h $i_netdb netdb.h"
case "$d_endprotoent_r_proto:$susetheads" in
":define") d_endprotoent_r_proto=define
set d_endprotoent_r_proto endprotoent_r $hdrs
eval $hasproto ;;
*) ;;
esac
case "$d_endprotoent_r_proto" in
define)
case "$endprotoent_r_proto" in
"|0) try='int endprotoent_r(struct protoent_data*);'
./prochck "$sextern_C $try" $hdrs && endprotoent_r_proto=I_D ;;
esac
case "$endprotoent_r_proto"
in
"|0) try='void endprotoent_r(struct protoent_data*);'
./prochck "$sextern_C $try" $hdrs && endprotoent_r_proto=V_D ;;
esac
case "$endprotoent_r_proto" in
"|0) d_endprotoent_r=undef
endprotoent_r_proto=0
echo "Disabling endprotoent_r, cannot determine prototype." >&4 ;;
* ) case "$endprotoent_r_proto" in
REENTRANT_PROTO*) ;;
*) endprotoent_r_proto="REENTRANT_PROTO_$endprotoent_r_proto" ;;
esac
echo "Prototype: $try" ;;
esac
;;
*) case "$susetheads" in
define) echo "endprotoent_r has no prototype, not using it." >&4 ;;
esac

```

```
d_endprotoent_r=undef
endprotoent_r_proto=0
;;
esac
;;
*) endprotoent_r_proto=0
;;
esac
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/threads/d_endprotoent_r.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: d_getprotby.U,v $
```

```
?RCS:
```

```
?RCS: Copyright (c) 1998 Andy Dougherty
```

```
?RCS:
```

```
?RCS: You may distribute under the terms of either the GNU General Public
```

```
?RCS: License or the Artistic License, as specified in the README file.
```

```
?RCS:
```

```
?MAKE:d_getpbyname d_getpbynumber: Inlibc
```

```
?MAKE: -pick add $@ %<
```

```
?S:d_getpbyname:
```

```
?S: This variable conditionally defines the HAS_GETPROTOBYNAME
```

```
?S: symbol, which indicates to the C program that the
```

```
?S: getprotbyname() routine is available to look up protocols
```

```
?S: by their name.
```

```
?S:.
```

```
?S:d_getpbynumber:
```

```
?S: This variable conditionally defines the HAS_GETPROTOBYNUMBER
```

```
?S: symbol, which indicates to the C program that the
```

```
?S: getprotobynumber() routine is available to look up protocols
```

```
?S: by their number.
```

```
?S:.
```

```
?C:HAS_GETPROTOBYNAME:
```

```
?C: This symbol, if defined, indicates that the getprotbyname()
```

```
?C: routine is available to look up protocols by their name.
```

```
?C:.
```

```
?C:HAS_GETPROTOBYNUMBER:
```

```
?C: This
```

```
symbol, if defined, indicates that the getprotobynumber()
```

```
?C: routine is available to look up protocols by their number.
```

```
?C:.
```

```
?H:#$d_getpbyname HAS_GETPROTOBYNAME /**/
```

```
?H:#$d_getpbynumber HAS_GETPROTOBYNUMBER /**/
```

```
?H:.
```

```
?LINT:set d_getpbyname d_getpbynumber
```


: Optional checks for getprotobyname and getprotobynumber

```
@if d_getpbyname || HAS_GETPROTOBYNAME
: see if getprotobyname exists
set getprotobyname d_getpbyname
eval $inlibc
@end
```

```
@if d_getpbynumber || HAS_GETPROTOBYNUMBER
: see if getprotobynumber exists
set getprotobynumber d_getpbynumber
eval $inlibc
@end
```

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/d_getprotby.U

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: h_fcntl.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: h_fcntl.U,v $
?RCS: Revision 3.0 1993/08/18 12:08:12 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:h_fcntl: Nothing
?MAKE: -pick add $@ %<
?S:h_fcntl:
?S: This is variable gets set in various places to tell i_fcntl that
?S: <fcntl.h> should be included.
?S:.
: Initialize h_fcntl
h_fcntl=false
```

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/h_fcntl.U

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id$
```

```

?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic License,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: i_sysmman.U,v $
?RCS: Revision 3.0.1.1 1994/01/24 14:11:20 ram
?RCS: patch16: created
?RCS:
?X:
?X: Look wether <sys/mman.h> needs to be included.
?X:
?MAKE:i_sysmman: Inhdr
?MAKE: -pick add $@ %<
?S:i_sysmman:
?S: This variable conditionally defines the I_SYS_MMAN symbol,
?S: and indicates whether a C program should include <sys/mman.h>.
?S:.
?C:I_SYS_MMAN:
?C: This symbol, if defined, indicates to the C program that it should
?C: include <sys/mman.h>.
?C:.
?H:#$i_sysmman I_SYS_MMAN /**/
?H:.
?LINT:set
i_sysmman
: see if sys/mman.h has to be included
set sys/mman.h i_sysmman
eval $inhdr

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/i_sysmman.U
```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id: d_stdstdio.U,v 3.0.1.3 1997/02/28 15:46:32 ram Exp $
?RCS:
?RCS: Copyright (c) 1991-1993, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic License,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 3.0.

```

?RCS:
?RCS: Original Author: Tye McQueen <tye@metronet.com>
?RCS:
?RCS: \$Log: d_stdstdio.U,v \$
?RCS: Revision 3.0.1.3 1997/02/28 15:46:32 ram
?RCS: patch61: merged with perl5's unit
?RCS:
?RCS: Revision 3.0.1.2 1995/07/25 14:06:54 ram
?RCS: patch56: typo fix on ?C: line for FILE_bufsiz
?RCS: patch56: fixed unbalanced parenthesis (ADO)
?RCS: patch56: check whether FILE_cnt and FILE_ptr can be assigned to (ADO)
?RCS:
?RCS: Revision 3.0.1.1 1995/05/12 12:12:11 ram
?RCS:
patch54: complete rewrite by Tye McQueen to fit modern systems
?RCS:
?RCS: Revision 3.0 1993/08/18 12:07:31 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_stdstdio d_stdiobase stdio_ptr stdio_cnt \
d_stdio_ptr_lval_sets_cnt d_stdio_ptr_lval_nochange_cnt stdio_base \
stdio_bufsiz d_stdio_cnt_lval d_stdio_ptr_lval stdio_filbuf: cat \
Compile contains rm_try d_gnulibc gnulibc_version i_stdlib \
Setvar Findhdr Oldconfig run to
?MAKE: -pick weed \$@ %<
?S:d_stdstdio:
?S: This variable conditionally defines USE_STDIO_PTR if this system
?S: has a FILE structure declaring usable _ptr and _cnt fields (or
?S: equivalent) in stdio.h.
?S:.
?S:stdio_ptr:
?S: This variable defines how, given a FILE pointer, fp, to access the
?S: _ptr field (or equivalent) of stdio.h's FILE structure. This will
?S: be used to define the macro FILE_ptr(fp).
?S:.
?S:d_stdio_ptr_lval:
?S: This variable conditionally defines STDIO_PTR_LVALUE if the
?S: FILE_ptr macro can be used as an lvalue.
?S:.
?S:stdio_cnt:
?S: This
variable defines how, given a FILE pointer, fp, to access the
?S: _cnt field (or equivalent) of stdio.h's FILE structure. This will
?S: be used to define the macro FILE_cnt(fp).
?S:.
?S:d_stdio_cnt_lval:
?S: This variable conditionally defines STDIO_CNT_LVALUE if the
?S: FILE_cnt macro can be used as an lvalue.

?S:.

?S:d_stdio_ptr_lval_sets_cnt:

?S: This symbol is defined if using the FILE_ptr macro as an lvalue

?S: to increase the pointer by n has the side effect of decreasing the

?S: value of File_cnt(fp) by n.

?S:.

?S:d_stdio_ptr_lval_nochange_cnt:

?S: This symbol is defined if using the FILE_ptr macro as an lvalue

?S: to increase the pointer by n leaves File_cnt(fp) unchanged.

?S:.

?S:stdio_filbuf:

?S: This variable defines how, given a FILE pointer, fp, to tell

?S: stdio to refill its internal buffers (?). This will

?S: be used to define the macro FILE_filbuf(fp).

?S:.

?S:d_stdiobase:

?S: This variable conditionally defines USE_STDIO_BASE if this system

?S: has

 a FILE structure declaring a usable _base field (or equivalent)

?S: in stdio.h.

?S:.

?S:stdio_base:

?S: This variable defines how, given a FILE pointer, fp, to access the

?S: _base field (or equivalent) of stdio.h's FILE structure. This will

?S: be used to define the macro FILE_base(fp).

?S:.

?S:stdio_bufsiz:

?S: This variable defines how, given a FILE pointer, fp, to determine

?S: the number of bytes store in the I/O buffer pointer to by the

?S: _base field (or equivalent) of stdio.h's FILE structure. This will

?S: be used to define the macro FILE_bufsiz(fp).

?S:.

?C:USE_STDIO_PTR ~ d_stdstdio (USE_STD_STDIO STDSTDIO):

?C: This symbol is defined if the _ptr and _cnt fields (or similar)

?C: of the stdio FILE structure can be used to access the stdio buffer

?C: for a file handle. If this is defined, then the FILE_ptr(fp)

?C: and FILE_cnt(fp) macros will also be defined and should be used

?C: to access these fields.

?C:.

?C:FILE_ptr:

?C: This macro is used to access the _ptr

 field (or equivalent) of the

?C: FILE structure pointed to by its argument. This macro will always be

?C: defined if USE_STDIO_PTR is defined.

?C:.

?C:STDIO_PTR_LVALUE:

?C: This symbol is defined if the FILE_ptr macro can be used as an

?C: lvalue.

?C:.

?C:FILE_cnt:

?C: This macro is used to access the _cnt field (or equivalent) of the
?C: FILE structure pointed to by its argument. This macro will always be
?C: defined if USE_STDIO_PTR is defined.

?C:.

?C:STDIO_CNT_LVALUE:

?C: This symbol is defined if the FILE_cnt macro can be used as an
?C: lvalue.

?C:.

?C:STDIO_PTR_LVAL_SETS_CNT:

?C: This symbol is defined if using the FILE_ptr macro as an lvalue
?C: to increase the pointer by n has the side effect of decreasing the
?C: value of File_cnt(fp) by n.

?C:.

?C:STDIO_PTR_LVAL_NOCHANGE_CNT:

?C: This symbol is defined if using the FILE_ptr macro as an lvalue
?C: to increase the pointer by n leaves File_cnt(fp) unchanged.

?C:.

?C:FILE_filbuf:

?C: This macro is used to access the internal stdio
_filbuf function
?C: (or equivalent), if STDIO_CNT_LVALUE and STDIO_PTR_LVALUE
?C: are defined. It is typically either _filbuf or __filbuf.
?C: This macro will only be defined if both STDIO_CNT_LVALUE and
?C: STDIO_PTR_LVALUE are defined.

?C:.

```
?H:?d_stdstdio:#$d_stdstdio USE_STDIO_PTR /**/
?H:?d_stdstdio:#ifdef USE_STDIO_PTR
?H:#define FILE_ptr(fp) $stdio_ptr
?H:#$d_stdio_ptr_lval STDIO_PTR_LVALUE /**/
?H:#define FILE_cnt(fp) $stdio_cnt
?H:#$d_stdio_cnt_lval STDIO_CNT_LVALUE /**/
?H:#$d_stdio_ptr_lval_sets_cnt STDIO_PTR_LVAL_SETS_CNT /**/
?H:#$d_stdio_ptr_lval_nochange_cnt STDIO_PTR_LVAL_NOCHANGE_CNT /**/
?H:?FILE_filbuf:#if defined(STDIO_PTR_LVALUE) && defined(STDIO_CNT_LVALUE)
?H:?FILE_filbuf:#define FILE_filbuf(fp) $stdio_filbuf /**/
?H:?FILE_filbuf:#endif
?H:?d_stdstdio:#endif
?H:.
```

?W:d_stdstdio:FILE_ptr FILE_cnt FILE_filbuf

?C:USE_STDIO_BASE ~ d_stdio_base:

?C: This symbol is defined if the _base field (or similar) of the
?C: stdio FILE structure can be used to access the
stdio buffer for
?C: a file handle. If this is defined, then the FILE_base(fp) macro
?C: will also be defined and should be used to access this field.
?C: Also, the FILE_bufsiz(fp) macro will be defined and should be used

```

?C: to determine the number of bytes in the buffer. USE_STDIO_BASE
?C: will never be defined unless USE_STDIO_PTR is.
?C:.
?C:FILE_base:
?C: This macro is used to access the _base field (or equivalent) of the
?C: FILE structure pointed to by its argument. This macro will always be
?C: defined if USE_STDIO_BASE is defined.
?C:.
?C:FILE_bufsiz:
?C: This macro is used to determine the number of bytes in the I/O
?C: buffer pointed to by _base field (or equivalent) of the FILE
?C: structure pointed to its argument. This macro will always be defined
?C: if USE_STDIO_BASE is defined.
?C:.
?H:?d_stdibase:#$d_stdibase USE_STDIO_BASE /**/
?H:?d_stdibase:#ifdef USE_STDIO_BASE
?H:#define FILE_base(fp) $stdio_base
?H:#define FILE_bufsiz(fp) $stdio_bufsiz
?H:?d_stdibase:#endif
?H:.
?W:d_stdibase:FILE_base
FILE_bufsiz
?T:ptr_lval cnt_lval filbuf xxx
?F:!try
?LINT:set d_stdstdio d_stdibase
: see if _ptr and _cnt from stdio act std
echo " "

if $contains '_lbfsize' `./findhdr stdio.h` >/dev/null 2>&1 ; then
echo "(Looks like you have stdio.h from BSD.)"
case "$stdio_ptr" in
") stdio_ptr='((fp)->_p)'
ptr_lval=$define
;;
*) ptr_lval=$d_stdio_ptr_lval;;
esac
case "$stdio_cnt" in
") stdio_cnt='((fp)->_r)'
cnt_lval=$define
;;
*) cnt_lval=$d_stdio_cnt_lval;;
esac
case "$stdio_base" in
") stdio_base='((fp)->_ub._base ? (fp)->_ub._base : (fp)->_bf._base)';;
esac
case "$stdio_bufsiz" in
") stdio_bufsiz='((fp)->_ub._base ? (fp)->_ub._size : (fp)->_bf._size)';;
esac

```

```

elif $contains '_IO_fpos_t' `./findhdr stdio.h` `./findhdr libio.h` >/dev/null 2>&1 ; then
echo "(Looks like you have stdio.h from Linux.)"
case "$stdio_ptr" in
") stdio_ptr='((fp)->_IO_read_ptr)'
ptr_lval=$define
;;
*) ptr_lval=$d_stdio_ptr_lval;;
esac
case "$stdio_cnt"
in
") stdio_cnt='((fp)->_IO_read_end - (fp)->_IO_read_ptr)'
cnt_lval=$undef
;;
*) cnt_lval=$d_stdio_cnt_lval;;
esac
case "$stdio_base" in
") stdio_base='((fp)->_IO_read_base)';;
esac
case "$stdio_bufsiz" in
") stdio_bufsiz='((fp)->_IO_read_end - (fp)->_IO_read_base)';;
esac
else
case "$stdio_ptr" in
") stdio_ptr='((fp)->_ptr)'
ptr_lval=$define
;;
*) ptr_lval=$d_stdio_ptr_lval;;
esac
case "$stdio_cnt" in
") stdio_cnt='((fp)->_cnt)'
cnt_lval=$define
;;
*) cnt_lval=$d_stdio_cnt_lval;;
esac
case "$stdio_base" in
") stdio_base='((fp)->_base)';;
esac
case "$stdio_bufsiz" in
") stdio_bufsiz='((fp)->_cnt + (fp)->_ptr - (fp)->_base)';;
esac
fi

: test whether _ptr and _cnt really work
echo "Checking how std your stdio is..." >&4
$cat >try.c <<EOP
#include <stdio.h>
#i_stdlib I_STDLIB
#ifdef I_STDLIB

```

```

#include <stdlib.h>
#endif
#define FILE_ptr(fp) $stdio_ptr
#define FILE_cnt(fp) $stdio_cnt
int main() {
    FILE *fp = fopen("try.c", "r");
    char c =getc(fp);
    if
    (
        18 <= FILE_cnt(fp) &&
        strncmp(FILE_ptr(fp), "include <stdio.h>\n", 18) == 0
    )
        exit(0);
    exit(1);
}
EOP
val="$undef"
set try
if eval $compile && $to try.c; then
    if $run ./try; then
        echo "Your stdio acts pretty std."
        val="$define"
    else
        echo "Your stdio isn't very std."
    fi
else
    echo "Your stdio doesn't appear very std."
fi
$rm_try

# glibc 2.2.90 and above apparently change stdio streams so Perl's
# direct buffer manipulation no longer works. The Configure tests
# should be changed to correctly detect this, but until then,
# the following check should at least let perl compile and run.
# (This quick fix should be updated before 5.8.1.)
# To be defensive, reject all unknown versions, and all versions > 2.2.9.
# A. Dougherty, June 3, 2002.
case "$d_gnulibc" in
$define)
    case "$gnulibc_version" in
    2.[01]*) ;;
    2.2) ;;
    2.2.[0-9]) ;;
    *) echo "But I will not snoop inside glibc $gnulibc_version stdio buffers."
        val="$undef"
        ;;
    esac
;;

```



```

esac
set d_stdstdio
eval
$setvar

@if STDIO_PTR_LVALUE || d_stdio_ptr_lval
: Can _ptr be used as an lvalue?
?X: Only makes sense if we have a known stdio implementation.
case "$d_stdstdio$ptr_lval" in
$define$define) val=$define ;;
*) val=$undef ;;
esac
set d_stdio_ptr_lval
eval $setvar
@end

@if STDIO_CNT_LVALUE || d_stdio_cnt_lval
: Can _cnt be used as an lvalue?
?X: Only makes sense if we have a known stdio implementation.
case "$d_stdstdio$cnt_lval" in
$define$define) val=$define ;;
*) val=$undef ;;
esac
set d_stdio_cnt_lval
eval $setvar
@end

@if FILE_filbuf
: How to access the stdio _filbuf or __filbuf function.
: If this fails, check how the getc macro in stdio.h works.
case "${d_stdio_ptr_lval}${d_stdio_cnt_lval}" in
${define}${define})
: Try $hint value, if any, then _filbuf, __filbuf, _fill, then punt.
: _fill is for os/2.
xxx='notok'
for filbuf in $stdio_filbuf '_filbuf(fp)' '__filbuf(fp)' '_fill(fp)' ; do
$cat >try.c <<EOP
#include <stdio.h>
#i_stdlib I_STDLIB
#ifdef I_STDLIB
#include <stdlib.h>
#endif
#define
FILE_ptr(fp) $stdio_ptr
#define FILE_cnt(fp) $stdio_cnt
#define FILE_filbuf(fp) $filbuf
int main() {
FILE *fp = fopen("try.c", "r");

```

```

int c;
c = getc(fp);
c = FILE_filbuf(fp); /* Just looking for linker errors.*/
exit(0);
}
EOP
set try
if eval $compile && $to try.c && $run ./try; then
echo "Your stdio appears to use $filbuf"
stdio_filbuf="$filbuf"
xxx='ok'
break
else
echo "Hmm. $filbuf doesn't seem to work."
fi
$rm_try
done
case "$xxx" in
notok) echo "I can't figure out how to access _filbuf"
echo "I'll just have to work around it."
d_stdio_ptr_lval="$undef"
d_stdio_cnt_lval="$undef"
;;
esac
;;
esac
@end

@if STDIO_PTR_LVALUE
: test whether setting _ptr sets _cnt as a side effect
d_stdio_ptr_lval_sets_cnt="$undef"
d_stdio_ptr_lval_nochange_cnt="$undef"
case "$d_stdio_ptr_lval$d_stdstdio" in
$define$define)
echo "Checking to see what happens if we set the stdio ptr..." >&4
$cat >try.c <<EOP
#include <stdio.h>
/* Can
we scream? */
/* Eat dust sed :-) */
/* In the buffer space, no one can hear you scream. */
#$i_stdlib I_STDLIB
#ifdef I_STDLIB
#include <stdlib.h>
#endif
#define FILE_ptr(fp) $stdio_ptr
#define FILE_cnt(fp) $stdio_cnt
#include <sys/types.h>

```

```

int main() {
FILE *fp = fopen("try.c", "r");
int c;
char *ptr;
size_t cnt;
if (!fp) {
puts("Fail even to read");
exit(1);
}
c = getc(fp); /* Read away the first # */
if (c == EOF) {
puts("Fail even to read");
exit(1);
}
if (!(
18 <= FILE_cnt(fp) &&
strncmp(FILE_ptr(fp), "include <stdio.h>\n", 18) == 0
)) {
puts("Fail even to read");
exit (1);
}
ptr = (char*) FILE_ptr(fp);
cnt = (size_t)FILE_cnt(fp);

FILE_ptr(fp) += 42;

if ((char*)FILE_ptr(fp) != (ptr + 42)) {
printf("Fail ptr check %p != %p", FILE_ptr(fp), (ptr + 42));
exit (1);
}
if (FILE_cnt(fp) <= 20) {
printf ("Fail (<20 chars to test)");
exit (1);
}
if (strncmp(FILE_ptr(fp), "Eat dust sed :-) *\n", 20) != 0) {
puts("Fail compare");
exit
(1);
}
if (cnt == FILE_cnt(fp)) {
puts("Pass_unchanged");
exit (0);
}
if (FILE_cnt(fp) == (cnt - 42)) {
puts("Pass_changed");
exit (0);
}
printf("Fail count was %d now %d\n", cnt, FILE_cnt(fp));

```

```

return 1;

}
EOP
set try
if eval $compile && $to try.c; then
case ` $run ./try` in
Pass_changed)
echo "Increasing ptr in your stdio decreases cnt by the same amount. Good." >&4
d_stdio_ptr_lval_sets_cnt="$define" ;;
Pass_unchanged)
echo "Increasing ptr in your stdio leaves cnt unchanged. Good." >&4
d_stdio_ptr_lval_nochange_cnt="$define" ;;
Fail*)
echo "Increasing ptr in your stdio didn't do exactly what I expected. We'll not be doing that then." >&4 ;;
*)
echo "It appears attempting to set ptr in your stdio is a bad plan." >&4 ;;
esac
else
echo "It seems we can't set ptr in your stdio. Nevermind." >&4
fi
$rm_try
;;
esac
@end

```

```
@if d_stdibase || USE_STDIO_BASE || FILE_base || FILE_bufsiz
```

```
: see if _base is also standard
```

```
val="$undef"
```

```
case
```

```
"$d_stdstdio" in
```

```
$define)
```

```
$cat >try.c <<EOP
```

```
#include <stdio.h>
```

```
#$i_stdlib I_STDLIB
```

```
#ifdef I_STDLIB
```

```
#include <stdlib.h>
```

```
#endif
```

```
#define FILE_base(fp) $stdio_base
```

```
#define FILE_bufsiz(fp) $stdio_bufsiz
```

```
int main() {
```

```
FILE *fp = fopen("try.c", "r");
```

```
char c = getc(fp);
```

```
if (
```

```
19 <= FILE_bufsiz(fp) &&
```

```
strncmp(FILE_base(fp), "#include <stdio.h>\n", 19) == 0
```

```
)
```

```
exit(0);
```

```

exit(1);
}
EOP
set try
if eval $compile && $to try.c; then
if $run ./try; then
echo "And its _base field acts std."
val="$define"
else
echo "But its _base field isn't std."
fi
else
echo "However, it seems to be lacking the _base field."
fi
$rm_try
;;
esac
set d_stdibase
eval $setvar

@end

```

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/compline/d_stdstdio.U

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: Tr.U,v \$

?RCS: Revision 3.0.1.2 1994/10/29 18:00:54 ram

?RCS: patch43: forgot to quote \$@ to protect against "evil" characters

?RCS:

?RCS: Revision 3.0.1.1 1994/10/29 15:58:35 ram

?RCS: patch36: created

?RCS:

?X:

?X: This unit produces a bit of shell code that must be dotted in in order

?X: to do a character translation. It catches translations to uppercase or

?X: to lowercase, and then invokes the real tr to perform the job.

```

?X:
?X: This unit is necessary on HP machines (HP strikes again!)
with non-ascii
?X: ROMAN8-charset, where normal letters are not arranged in a row, so a-z
?X: covers not the whole alphabet but lots of special chars. This was reported
?X: by Andreas Sahlbach <a.sahlbach@tu-bs.de>.
?X:
?X: Units performing a tr '[A-Z]' '[a-z]' or the other way round should include
?X: us in their dependency and use ./tr instead.
?X:
?MAKE:Tr: startsh tr eunicefix
?MAKE: -pick add $@ %<
?F:./tr
?T:up low LC_ALL
: see whether [:lower:] and [:upper:] are supported character classes
echo " "
case "`echo AbyZ | LC_ALL=C $tr '[:lower:]' '[:upper:]' 2>/dev/null`" in
ABYZ)
echo "Good, your tr supports [:lower:] and [:upper:] to convert case." >&4
up='[:upper:]'
low='[:lower:]'
;;
*) # There is a discontinuity in EBCDIC between 'I' and 'J'
# (0xc9 and 0xd1), therefore that is a nice testing point.
if test "X$up" = X -o "X$low" = X; then
case "`echo IJ | LC_ALL=C $tr '[I-J]' '[i-j]' 2>/dev/null`" in
ij) up='A-Z'
low='a-z'
;;
esac
fi
if test "X$up" = X -o "X$low" = X; then
case "`echo IJ | LC_ALL=C $tr I-J i-j 2>/dev/null`" in
ij) up='A-Z'
low='a-z'
;;
esac
fi
if test "X$up" = X -o "X$low" = X; then
case "`echo IJ | od -x 2>/dev/null`" in
*C9D1*|*c9d1*)
echo "Hey, this might be EBCDIC." >&4
if test "X$up" = X -o "X$low" = X; then
case "`echo IJ | \
LC_ALL=C $tr '[A-IJ-RS-Z]' '[a-ij-rs-z]' 2>/dev/null`" in
ij) up='A-IJ-RS-Z'
low='a-ij-rs-z'

```

```

;;
    esac
fi
if test "X$up" = X -o "X$low" = X; then
    case "`echo IJ | LC_ALL=C $tr A-IJ-RS-Z a-ij-rs-z 2>/dev/null`" in
        ij) up='A-IJ-RS-Z'
            low='a-ij-rs-z'
;;
        esac
    fi
;;
    esac
fi
;;
    esac
fi
esac
case "`echo IJ | LC_ALL=C $tr \"$up\" \"$low\" 2>/dev/null`" in
ij)
    echo "Using $up and $low to convert case." >&4
;;
*)
    echo "I don't know how to translate letters from upper to lower case." >&4
    echo "Your tr is not acting any way I know of." >&4
    exit 1
;;
    esac
: set up the translation script tr, must be called with ./tr of course
cat >tr <<EOSC
$startsh
case "$1$2" in
[A-Z][a-z]) LC_ALL=C exec $tr '$up' '$low';;
[a-z][A-Z]) LC_ALL=C exec $tr '$low' '$up';;
    esac
LC_ALL=C exec $tr "$@"
EOSC
chmod +x tr
$unicefix tr

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/Tr.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: uidtype.U,v 3.0.1.3 1994/08/29 16:33:25 ram Exp \$

?RCS:

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?RCS: of the source tree for dist 3.0.
?RCS:
?RCS: \$Log: uidtype.U,v \$
?RCS: Revision 3.0.1.3 1994/08/29 16:33:25 ram
?RCS: patch32: now uses new Typedef unit to compute type information
?RCS:
?RCS: Revision 3.0.1.2 1994/06/20 07:09:36 ram
?RCS: patch30: comment for uidtype referred to the obsoleted symbol
?RCS:
?RCS: Revision 3.0.1.1 1994/05/13 15:28:27 ram
?RCS: patch27: made conformant to its gidtype.U companion
?RCS: patch27: question now explicitly mentions getuid()
?RCS:
?RCS: Revision 3.0 1993/08/18
12:09:56 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:uidtype: Myread Typedef Findhdr
?MAKE: -pick add \$@ %<
?S:uidtype:
?S: This variable defines Uid_t to be something like uid_t, int,
?S: ushort, or whatever type is used to declare user ids in the kernel.
?S:.
?C:Uid_t (UIDTYPE):
?C: This symbol holds the type used to declare user ids in the kernel.
?C: It can be int, ushort, uid_t, etc... It may be necessary to include
?C: <sys/types.h> to get any typedef'ed information.
?C:.
?H:#define Uid_t \$uidtype /* UID type */
?H:.
?T:xxx
: see what type uids are declared as in the kernel
echo " "
echo "Looking for the type for user ids returned by getuid()."
set uid_t uidtype xxx stdio.h sys/types.h
eval \$typedef
case "\$uidtype" in
xxx)
xxx=`./findhdr sys/user.h`
set `grep '_ruid;' "\$xxx" 2>/dev/null` unsigned short
case \$1 in
unsigned) dflt="\$1 \$2" ;;
*) dflt="\$1" ;;
esac
;;
*) dflt="\$uidtype";;
esac


```
case "$uidtype" in
uid_t) echo "uid_t found." ;;
*) rp="What
is the type for user ids returned by getuid()?"
./myread
uidtype="$ans"
;;
esac
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/typedefs/uidtype.U
```

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?RCS:

?MAKE:d_copysign: Inlibc

?MAKE: -pick add \$@ %<

?S:d_copysign:

?S: This variable conditionally defines the HAS_COPYSIGN symbol, which

?S: indicates to the C program that the copysign() routine is available.

?S:.

?C:HAS_COPYSIGN:

?C: This symbol, if defined, indicates that the copysign routine is

?C: available to do the copysign function.

?C:.

?H:#\$d_copysign HAS_COPYSIGN /**/

?H:.

?LINT:set d_copysign

: see if copysign exists

set copysign d_copysign

eval \$inlibc

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_copysign.U
```

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?RCS: \$Id: newlib.U 1 2006-08-24 12:32:52Z rmanfredi \$

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?RCS:

?RCS: \$Log: newslib.U,v \$

?RCS: Revision 3.0 1993/08/18 12:09:23 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:newslib newslibexp: test inews Oldconfig Getfile

?MAKE: -pick add \$@ %<

?S:newslib:

?S: This variable contains the eventual value of the NEWSLIB symbol,

?S: which holds the name of the directory serving as the news library.

?S: It may have a ~ on the front. See newslibexp for expanded version.

?S:.

?S:newslibexp:

?S: This variable contains

the ~ expanded name of the news library

?S: directory. See newslib.

?S:.

?C:NEWSLIB:

?C: This symbol contains the name of the directory serving as the news

?C: library. The program must be prepared to do ~ expansion on it.

?C:.

?C:NEWSLIB_EXP:

?C: This symbol is the ~ expanded version of NEWSLIB, for programs that

?C: do not wish to deal with it at run-time.

?C:.

?H:#define NEWSLIB "\$newslib" /**/

?H:#define NEWSLIB_EXP "\$newslibexp" /**/

?H:.

?LINT:change inews

: figure out news library

case "\$newslib" in

)

dflt=/usr/lib/news

::

*) dflt=\$newslib ;;

esac

echo " "

fn=d~

rp='Where is your news library?'

./getfile

newslib="\$ans"

newslibexp="\$ansexp"

if \$test -f \$newslibexp/inews; then

echo "Aha! Inews is really in \$newslibexp! Maybe this is 2.10.2..." >&4

```

case "$inews" in
inews)
: null
;;
*) echo "(Make sure $inews isn't an old version.)";;
esac
inews=$newslibexp/inews
fi

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/newslib.U
```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id: Chk_MANI.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
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?RCS:
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?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: Chk_MANI.U,v $
?RCS: Revision 3.0.1.2 1997/02/28 14:57:25 ram
?RCS: patch61: added support for src.U
?RCS:
?RCS: Revision 3.0.1.1 1994/10/31 09:33:14 ram
?RCS: patch44: now lists Begin instead of Myinit in its dependencies
?RCS: patch44: leading comment now explains how this unit is included
?RCS:
?RCS: Revision 3.0 1993/08/18 12:04:45 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?X:
?X: This unit checks the package by making sure
?X: every file listed in MANIFEST
?X: is present. It is systematically "included" via the Finish unit (which
?X: is always present in every Configure script), although it may result in
?X: an empty inclusion when no MANIFEST is present.
?X:
?MAKE:Chk_MANI: Begin c n rsrc
?MAKE: -pick wipe $@ %<
?T:filelist ans tmppwd
?X: This check happens at metaconfig-time, so it's ok to hard-code the path.
@if {test -f ../MANIFEST}
: Now test for existence of everything in MANIFEST

```

```

echo " "
if test -f "$src/MANIFEST"; then
    echo "First let's make sure your kit is complete. Checking..." >&4
?X:
?X: Files spelled uppercased and beginning with PACK are produced by the
?X: shell archive builder and may be removed by the user. Usually, they are
?X: not listed in the MANIFEST file, but you never know...
?X:
?X: "split -l" is the new way of running a split, but we also try the older way
?X:
awk '$1 !~ /PACK[A-Z]+/ {print $1}' "$src/MANIFEST" | \
    (split -l 50 2>/dev/null || split -50)
rm -f missing
tmppwd=`pwd`
for
filelist in x??.; do
    (cd "$src"; ls `cat "$tmppwd/$filelist" \
        >/dev/null 2>>"$tmppwd/missing")
done
if test -s missing; then
    cat missing >&4
    cat >&4 <<'EOM'

```

THIS PACKAGE SEEMS TO BE INCOMPLETE.

You have the option of continuing the configuration process, despite the distinct possibility that your kit is damaged, by typing 'y'es. If you do, don't blame me if something goes wrong. I advise you to type 'n'o and contact the author (<MAINTLOC>).

EOM

```

?X: Can't use $echo at this early stage
echo $n "Continue? [n] $c" >&4
read ans
case "$ans" in
y*)
    echo "Continuing..." >&4
    rm -f missing
;;
*)
?X:
?X: Use kill and not exit, so that the trap gets executed to clean up
?X:
    echo "ABORTING..." >&4
    kill $$
;;
esac
else

```

```
    echo "Looks good..."
fi
else
    echo "There is no MANIFEST file. I hope your kit is complete !"
fi
rm -f missing x??

@end
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/Chk_MANI.U
```

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```
?RCS: $Id: mailfile.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
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?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: mailfile.U,v $
?RCS: Revision 3.0.1.2 1994/10/29 16:24:57 ram
?RCS: patch36: the Loc unit was missing from the dependency line
?RCS:
?RCS: Revision 3.0.1.1 1993/12/15 08:22:08 ram
?RCS: patch15: now also looks under /var/mail for BSD/386
?RCS:
?RCS: Revision 3.0 1993/08/18 12:09:11 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:mailfile: Myread Oldconfig Filexp Loc
?MAKE: -pick add $@ %<
?S:mailfile:
?S: This variable contains
    the eventual value of the MAILFILE symbol,
?S: which contains an interpretable name of the mail spool file for the
?S: current user.
?S:.
?C:MAILFILE:
?C: This symbol contains the interpretable name of the mail spool file
?C: for the current user. The program must be prepared to substitute
?C: the HOME directory for %~, and the login id for %L.
?C:.
?H:#define MAILFILE "$mailfile" /**/
```

```
?H:
: determine where mail is spooled
case "$mailfile" in
")
dflt=`./loc . XXX /usr/spool/mail /usr/mail /var/mail`
case "$dflt" in
XXX) dflt='%~/mailbox';;
*) dflt="$dflt/%L";;
esac
;;
*) dflt="$mailfile"
;;
esac
cat <<'EOM'
```

In the following question, you may use %~ to represent the user's home directory, and %L to represent a users name.

```
EOM
rp='In which file is yet-to-be-read mail spooled? (~name ok)'
./myread
mailfile=`./filexp "$ans"``
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/mailfile.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: d_setpent.U,v 3.0 1993/08/18 12:06:09 ram Exp $
?RCS:
?RCS: Copyright (c) 1991-1993, Raphael Manfredi
?RCS:
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?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 3.0.
?RCS:
?RCS: $Log: d_setpent.U,v $
?RCS: Revision 3.0 1993/08/18 12:06:09 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_setpent: Inlibc
?MAKE: -pick add $@ %<
?S:d_setpent:
?S: This variable conditionally defines HAS_SETPROTOENT if setprotoent() is
?S: available.
?S:.
```

?C:HAS_SETPROTOENT:

?C: This symbol, if defined, indicates that the setprotoent() routine is

?C: available.

?C:.

?H:#\$d_setpent HAS_SETPROTOENT /**/

?H:.

?LINT:set d_setpent

: see if setprotoent

exists

set setprotoent d_setpent

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/d_setpent.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_endpwent_r.U,v 0RCS:

?RCS: Copyright (c) 2002,2003 Jarkko Hietaniemi

?RCS:

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?RCS:

?RCS: Generated by the reentr.pl from the Perl 5.8 distribution.

?RCS:

?MAKE:d_endpwent_r endpwent_r_proto: Inlibc Protochk Hasproto i_systypes \
usethreads i_pwd extern_C

?MAKE: -pick add \$@ %<

?S:d_endpwent_r:

?S: This variable conditionally defines the HAS_ENDPWENT_R symbol,

?S: which indicates to the C program that the endpwent_r()

?S: routine is available.

?S:.

?S:endpwent_r_proto:

?S: This variable encodes the prototype of endpwent_r.

?S: It is zero if d_endpwent_r is undef, and one of the

?S: REENTRANT_PROTO_T_ABC macros of reentr.h if d_endpwent_r

?S: is defined.

?S:.

?C:HAS_ENDPWENT_R:

?C: This symbol, if defined, indicates that the endpwent_r routine

?C: is available to

endpwent re-entrantly.

?C:.

?C:ENDPWENT_R_PROTO:

?C: This symbol encodes the prototype of endpwent_r.

?C: It is zero if d_endpwent_r is undef, and one of the

?C: REENTRANT_PROTO_T_ABC macros of reentr.h if d_endpwent_r

```

?C: is defined.
?C:.
?H:#$d_endpwent_r HAS_ENDPWENT_R /**/
?H:#define ENDPWENT_R_PROTO $endpwent_r_proto /**/
?H:.
?T:try hdrs d_endpwent_r_proto
: see if endpwent_r exists
set endpwent_r d_endpwent_r
eval $inlibc
case "$d_endpwent_r" in
"$define")
hdrs="$i_systypes sys/types.h define stdio.h $i_pwd pwd.h"
case "$d_endpwent_r_proto:$usethreads" in
":define") d_endpwent_r_proto=define
set d_endpwent_r_proto endpwent_r $hdrs
eval $hasproto ;;
*) ;;
esac
case "$d_endpwent_r_proto" in
define)
case "$endpwent_r_proto" in
"|0) try='int endpwent_r(FILE**);'
./protochk "$extern_C $try" $hdrs && endpwent_r_proto=I_H ;;
esac
case "$endpwent_r_proto" in
"|0) try='void endpwent_r(FILE**);'
./protochk "$extern_C $try" $hdrs && endpwent_r_proto=V_H ;;
esac
case "$endpwent_r_proto"
in
"|0) d_endpwent_r=undef
endpwent_r_proto=0
echo "Disabling endpwent_r, cannot determine prototype." >&4 ;;
* ) case "$endpwent_r_proto" in
REENTRANT_PROTO*) ;;
*) endpwent_r_proto="REENTRANT_PROTO_$endpwent_r_proto" ;;
esac
echo "Prototype: $try" ;;
esac
;;
*) case "$usethreads" in
define) echo "endpwent_r has no prototype, not using it." >&4 ;;
esac
d_endpwent_r=undef
endpwent_r_proto=0
;;
esac
;;

```


*) endpwent_r_proto=0

::

esac

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/threads/d_endpwent_r.U

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?RCS:

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: d_strtoul.U,v \$

?RCS: Revision 3.0.1.1 1997/02/28 15:46:43 ram

?RCS: patch61: created

?RCS:

?RCS:

?MAKE:d_strtoul: Inlibc

?MAKE: -pick add \$@ %<

?S:d_strtoul:

?S: This variable conditionally defines the HAS_STRTOUL symbol, which

?S: indicates to the C program that the strtoul() routine is available

?S: to provide conversion of strings to unsigned long.

?S:.

?C:HAS_STRTOUL (STRTOUL):

?C: This symbol, if defined, indicates that the strtoul routine is

?C: available

to provide conversion of strings to unsigned long.

?C:.

?H:#\$d_strtoul HAS_STRTOUL /**/

?H:.

?LINT:set d_strtoul

: see if strtoul exists

set strtoul d_strtoul

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_strtoul.U

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```
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?RCS: License or the Artistic License, as specified in the README file.
?RCS:
?MAKE:d_nl_langinfo: Inlibc i_langinfo
?MAKE: -pick add $@ %<
?S:d_nl_langinfo:
?S: This variable conditionally defines the HAS_NL_LANGINFO symbol, which
?S: indicates to the C program that the nl_langinfo() routine is available.
?S:.
?C:HAS_NL_LANGINFO:
?C: This symbol, if defined, indicates that the nl_langinfo routine is
?C: available to return local data. You will also need <langinfo.h>
?C: and therefore I_LANGINFO.
?C:.
?H:#$d_nl_langinfo HAS_NL_LANGINFO /**/
?H:.
?LINT:set d_nl_langinfo
?LINT:use i_langinfo
: see if nl_langinfo exists
set nl_langinfo d_nl_langinfo
eval $inlibc
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_nl_langinfo.U
```

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```
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?RCS: License or the Artistic License, as specified in the README file.
?RCS:
?MAKE:gidformat: gidsize gidsign ivsize uvsize longsize intsize shortsize \
ivdformat uvuformat test echo
?MAKE: -pick add $@ %<
?S:gidformat:
?S: This variable contains the format string used for printing a Gid_t.
?S:.
?C:Gid_t_f:
?C: This symbol defines the format string used for printing a Gid_t.
```

```

?C:.
?H:#define Gid_t_f $gidformat /**/
?H:.
: Check format string for GID

echo " "
$echo "Checking the format string to be used for gids..." >&4

case "$gidsign" in
-1) if $test X"$gidsize" = X"$ivsized"; then
    gidformat="$ivdformat"
    else
    if $test X"$gidsize" = X"$longsize"; then
        gidformat="ld"
        else
        if $test X"$gidsize" = X"$sintsize"; then
            gidformat="d"
            else
            if $test X"$gidsize"
= X"$shortsize"; then
                gidformat="hd"
            fi
            fi
            fi
            fi
            ;;
*) if $test X"$gidsize" = X"$suvsize"; then
    gidformat="$suvformat"
    else
    if $test X"$gidsize" = X"$longsize"; then
        gidformat="lu"
        else
        if $test X"$gidsize" = X"$sintsize"; then
            gidformat="u"
            else
            if $test X"$gidsize" = X"$shortsize"; then
                gidformat="hu"
            fi
            fi
            fi
            fi
            ;;
esac

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/typedefs/gidf.U

```

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?RCS:

?MAKE:d_rint: Inlibc

?MAKE: -pick add \$@ %<

?S:d_rint:

?S: This variable conditionally defines the HAS_RINT symbol, which

?S: indicates to the C program that the rint() routine is available.

?S:.

?C:HAS_RINT:

?C: This symbol, if defined, indicates that the rint routine is

?C: available to return the nearest integral value to x as double

?C: using the current rounding mode.

?C:.

?H:#\$d_rint HAS_RINT /**/

?H:.

?LINT:set d_rint

: see if rint exists

set rint d_rint

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_rint.U

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?RCS: of the source tree for dist 4.0.

?RCS:

?MAKE:d_mkostemp: Inlibc

?MAKE: -pick add \$@ %<

?S:d_mkostemp:

?S: This variable conditionally defines HAS_MKOSTEMP if mkostemp() is

?S: available to exclusively create and open a uniquely named (with a

?S: suffix) temporary file.

?S:.

?C:HAS_MKOSTEMP:

?C: This symbol, if defined, indicates that the mkostemp routine is

?C: available to exclusively create and open a uniquely named (with a

?C: suffix) temporary file.

?C:.

?H:#\$d_mkostemp HAS_MKOSTEMP /**/

?H:.

?LINT:set d_mkostemp

: see if mkostemp exists

set mkostemp d_mkostemp

eval \$inlibc

Found

in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_mkostemp.U

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?RCS: \$Id\$

?RCS:

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?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:longdblmanbits doublemanbits nvmantbits: Inlibc cat Compile run \
rm_try Setvar echo i_sunmath usequadmath \
d_longdbl longdblkind nvsiz double size longdbl size

?MAKE: -pick add \$@ %<

?MAKE: -pick add \$@ %<

?S:doublemanbits:

?S: This symbol, if defined, tells how many mantissa bits

?S: there are in double precision floating point format.

?S: Note that this is usually DBL_MANT_DIG minus one, since

?S: with the standard IEEE 754 formats DBL_MANT_DIG includes

?S: the implicit bit which doesn't really exist.

?S:.

?S:longdblmanbits:

?S: This symbol, if defined, tells how many mantissa bits

?S: there are in long double precision floating point format.

?S: Note that this can be LDBL_MANT_DIG minus one,

?S: since

LDBL_MANT_DIG can include the IEEE 754 implicit bit.

?S: The common x86-style 80-bit long double does not have

?S: an implicit bit.

?S:.

?S:nvmantbits:

?S: This variable tells how many bits the mantissa of a Perl NV has,

?S: not including the possible implicit bit.

?S:.

?C:DOUBLEMANTBITS:

?C: This symbol, if defined, tells how many mantissa bits

?C: there are in double precision floating point format.

?C: Note that this is usually DBL_MANT_DIG minus one, since

?C: with the standard IEEE 754 formats DBL_MANT_DIG includes

?C: the implicit bit, which doesn't really exist.

?C:.

?C:LONGDBLMANTBITS:

?C: This symbol, if defined, tells how many mantissa bits

?C: there are in long double precision floating point format.

?C: Note that this can be LDBL_MANT_DIG minus one,

?C: since LDBL_MANT_DIG can include the IEEE 754 implicit bit.

?C: The common x86-style 80-bit long double does not have

?C: an implicit bit.

?C:.

?C:NVMANTBITS:

?C: This symbol, if defined, tells how many mantissa bits

?C: (not

including implicit bit) there are in a Perl NV.

?C: This depends on which floating point type was chosen.

?C:.

?H:#define DOUBLEMANTBITS \$doublemantbits

?H:#define LONGDBLMANTBITS \$longdblmantbits

?H:#define NVMANTBITS \$nvmantbits

?H:.

?F:!try

: Check the length of the double mantissa

\$echo "Checking how many mantissa bits your doubles have..." >&4

\$cat >try.c <<EOP

```
#$i_sunmath I_SUNMATH
```

```
#include <float.h>
```

```
#ifdef I_SUNMATH
```

```
# include <sunmath.h>
```

```
#endif
```

```
#ifdef DBL_MANT_DIG
```

```
# define BITS (DBL_MANT_DIG - 1) /* the implicit bit does not count */
```

```
#endif
```

```
#include <stdio.h>
```

```
int main(int argc, char *argv[]) {
```

```
#ifdef BITS
```

```
    printf("%d\n", BITS);
```

```
#endif
```

```
    return 0;
```

```
}
```

```
EOP
```

```
set try
```

```
if eval $compile; then
```

```
    doublemantbits=`$run ./try`
```

```
else
```

```
    doublemantbits="$undef"
```

```
fi
```

```
$rm_try
```

: Check the length of the longdouble mantissa

\$echo "Checking how many mantissa bits your long doubles have..." >&4

\$cat >try.c <<EOP

```
#$i_sunmath I_SUNMATH
```

```
#include <float.h>
```

```
#ifdef I_SUNMATH
```

```
# include <sunmath.h>
```

```
#endif
```

```
#$d_longdbl
```

```
HAS_LONG_DOUBLE
```

```
#if defined(HAS_LONG_DOUBLE) && defined(LDBL_MANT_DIG)
```

```
# if ($longdblkind == 3) || ($longdblkind == 4) /* 80-bit extended precision */
```

```
/* This format has no implicit bit. Beware, however, that for
```

```
* this format the bare LDBL_MANT_DIG is misleading for inf/nan:
```

```
* the top three bits are used for inf (100) / qnan (11x) / snan (101),
```

```
* and the top bit must have been one since 387, zero is plain invalid.
```

```
* For normal fp values, the LDBL_MANT_DIG is fine, though. */
```

```
# define BITS LDBL_MANT_DIG
```

```
# elif ($longdblkind == 5 || $longdblkind == 6 || $longdblkind == 7 || $longdblkind == 8) /* double double */
```

```
/* LDBL_MANT_DIG of 106 (twice 53) would be logical, but for some
```

```
* reason e.g. Irix thinks 107. But in any case, we want only
```

```
* the number of real bits, the implicit bits are of no interest. */
```

```
# define BITS 2 * (DBL_MANT_DIG - 1)
```

```
# else
```

```
# define BITS (LDBL_MANT_DIG - 1) /* the implicit bit does not count */
```

```
# endif
```

```
#endif
```

```
#include <stdio.h>
```

```
int
```

```
main(int argc, char *argv[]) {
```

```
#ifdef BITS
```

```
printf("%d\n", BITS);
```

```
#endif
```

```
return 0;
```

```
}
```

```
EOP
```

```
set try
```

```
if eval $compile; then
```

```
    longdblmantbits=`$run ./try`
```

```
else
```

```
    longdblmantbits="$undef"
```

```
fi
```

```
$rm_try
```

: Check the length of the NV mantissa

\$echo "Checking how many mantissa bits your NVs have..." >&4

if test "X\$susequadmath" = "X\$define"; then

```

nvmantbits=112 # 128-1-15
else
if test "X$nvsize" = "X$doublesize"; then
  nvmantbits="$doublemantbits"
else
  if test "X$nvsize" = "X$longdblsize"; then
    nvmantbits="$longdblmantbits"
  else
    nvmantbits="$undef"
  fi
fi
fi

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/mantbits.U
```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id: Findhdr.U,v 3.0.1.2 1994/10/29 15:53:08 ram Exp $
?RCS:
?RCS: Copyright (c) 1991-1993, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic License,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 3.0.
?RCS:
?RCS: Original Author: Thomas Neumann <tom@smart.bo.open.de>
?RCS:
?RCS: $Log: Findhdr.U,v $
?RCS: Revision 3.0.1.2 1994/10/29 15:53:08 ram
?RCS: patch36: added ?F: line for metalint file checking
?RCS:
?RCS: Revision 3.0.1.1 1994/05/06 14:03:56 ram
?RCS: patch23: cppminus must be after other cppflags, not before
?RCS:
?RCS: Revision 3.0 1993/08/18 12:04:54 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?X:
?X: This unit produces a findhdr script which
is used to locate the header
?X: files in $usrinc or other stranger places using cpp capabilities. The
?X: script is given an include file base name, like 'stdio.h' or 'sys/file.h'
?X: and it returns the full path of the include file and a zero status or an
?X: empty string with an error status if the file could not be located.
?X:

```



```

?MAKE:Findhdr: grep test tr rm incpth awk cat startsh \
  cppstdin cppminus +cppflags osname
?MAKE: -pick add $@ %<
?LINT:extern cppfilter
?LINT:define fieldn
?S:fieldn:
?S: This variable is used internally by Configure. It contains the position
?S: of the included file name in cpp output. That is to say, when cpp
?S: pre-processes a #include <file> line, it replaces it by a # line which
?S: contains the original position in the input file and the full name of
?S: included file, between "quotes".
?S:.
?V:fieldn
?F:./findhdr !fieldn
?T:cline pos wanted name awkprg usrinmdir status testaccess
: determine filename position in cpp output
echo " "
echo "Computing
  filename position in cpp output for #include directives..." >&4
case "$osname" in
  amigaos) fieldn=3 ;; # Workaround for a bug in abc (pdksh).
  esac
case "$fieldn" in
  ")
  case "$osname" in
    vos) testaccess=-e ;;
    *) testaccess=-r ;;
  esac
echo '#include <stdio.h>' > foo.c
$cat >fieldn <<EOF
$startsh
$cppstdin $cppflags $cppminus <foo.c 2>/dev/null | \
$grep '^[ ]*#.*stdio.h' | \
while read cline; do
  pos=1
  set \ $cline
  while $test \ $# -gt 0; do
    if $test $testaccess \ `echo \ $1 | $tr -d ""`; then
      echo "\ $pos"
      exit 0
    fi
    shift
    pos=\`expr \ $pos + 1\`
  done
done
EOF
chmod +x fieldn
fieldn=\`./fieldn\`

```

```

$rm -f foo.c fieldn
;;
esac
case $fieldn in
") pos='???';;
1) pos=first;;
2) pos=second;;
3) pos=third;;
*) pos="{fieldn}th";;
esac
echo "Your cpp writes the filename in the $pos field of the line."

```

?X: To locate a header file, we cannot simply check for \$usrinc/file.h, since
?X: some machine have the headers in weird places and our only hope is that
?X: the C pre-processor
will know how to find those headers. Thank you Next!

```

: locate header file
$cat >findhdr <<EOF
$startsh
wanted=\$1
name=""
for usrincdir in $incpth
do
if test -f \${usrincdir}/$wanted; then
echo "\${usrincdir}/$wanted"
exit 0
fi
done
awkprg='{ print \$$fieldn }'
echo "#include <$wanted>" > foo\$\$.c
$cppstdin $cppminus $cppflags < foo\$\$.c 2>/dev/null | \
$cppfilter $grep "^[ ]*#.*$wanted" | \
while read cline; do
name=\`echo $cline | $awk "\$awkprg" | $tr -d ""\`
case "\$name" in
*[/\\]$wanted) echo "\$name"; exit 1;;
*[\\]$wanted) echo "\$name"; exit 1;;
*) exit 2;;
esac;
done;
#
# status = 0: grep returned 0 lines, case statement not executed
# status = 1: headerfile found
# status = 2: while loop executed, no headerfile found
#
status=\$?
$rm -f foo\$\$.c;
if test \$status -eq 1; then

```

```
exit 0;
fi
exit 1
EOF
chmod +x findhdr
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/Findhdr.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_drاند48_r.U,v 0RCS:

?RCS: Copyright (c) 2002,2003 Jarkko Hietaniemi

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?RCS: Generated by the reentr.pl from the Perl 5.8 distribution.

?RCS:

?MAKE:d_drاند48_r drاند48_r_proto: Inlibc Protochk Hasproto i_systypes \
 usethreads i_stdlib extern_C

?MAKE: -pick add \$@ %<

?S:d_drاند48_r:

?S: This variable conditionally defines the HAS_DRAND48_R symbol,

?S: which indicates to the C program that the drاند48_r()

?S: routine is available.

?S:.

?S:drاند48_r_proto:

?S: This variable encodes the prototype of drاند48_r.

?S: It is zero if d_drاند48_r is undef, and one of the

?S: REENTRANT_PROTO_T_ABC macros of reentr.h if d_drاند48_r

?S: is defined.

?S:.

?C:HAS_DRAND48_R:

?C: This symbol, if defined, indicates that the drاند48_r routine

?C: is available to drاند48 re-entrantly.

?C:.

?C:DRAND48_R_PROTO:

?C: This

symbol encodes the prototype of drاند48_r.

?C: It is zero if d_drاند48_r is undef, and one of the

?C: REENTRANT_PROTO_T_ABC macros of reentr.h if d_drاند48_r

?C: is defined.

?C:.

?H:#\$d_drاند48_r HAS_DRAND48_R /**/

?H:#define DRAND48_R_PROTO \$drاند48_r_proto /**/

?H:.

?T:try hdrs d_drاند48_r_proto

```

: see if drand48_r exists
set drand48_r d_drand48_r
eval $inlibc
case "$d_drand48_r" in
"$define")
hdrs="$i_systypes sys/types.h define stdio.h $i_stdlib stdlib.h"
case "$d_drand48_r_proto:$usethreads" in
":define") d_drand48_r_proto=define
set d_drand48_r_proto drand48_r $hdrs
eval $hasproto ;;
*) ;;
esac
case "$d_drand48_r_proto" in
define)
case "$drand48_r_proto" in
"|0) try='int drand48_r(struct drand48_data*, double*);'
./prochck "$extern_C $try" $hdrs && drand48_r_proto=I_ST ;;
esac
case "$drand48_r_proto" in
"|0) d_drand48_r=undef
drand48_r_proto=0
echo "Disabling drand48_r, cannot determine prototype." >&4 ;;
* ) case
"$drand48_r_proto" in
REENTRANT_PROTO*) ;;
*) drand48_r_proto="REENTRANT_PROTO_$drand48_r_proto" ;;
esac
echo "Prototype: $try" ;;
esac
;;
*) case "$usethreads" in
define) echo "drand48_r has no prototype, not using it." >&4 ;;
esac
d_drand48_r=undef
drand48_r_proto=0
;;
esac
;;
*) drand48_r_proto=0
;;
esac

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/threads/d_drand48_r.U
```

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?RCS: License or the Artistic License, as specified in the README file.
?RCS:
?MAKE:d_fpgetround: Inlibc
?MAKE: -pick add \$@ %<
?S:d_fpgetround:
?S: This variable conditionally defines HAS_FPGETROUND if fpgetround()
?S: is available to get the floating point rounding mode.
?S:.
?C:HAS_FPGETROUND:
?C: This symbol, if defined, indicates that the fpgetround routine is
?C: available to get the floating point rounding mode.
?C:.
?H:#\$d_fpgetround HAS_FPGETROUND /**/
?H:.
?LINT:set d_fpgetround
: see if fpgetround exists
set fpgetround d_fpgetround
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_fpgetround.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$
?RCS:
?RCS: Copyright (c) 1996,1998 Andy Dougherty
?RCS: Copyright (c) 1996, Sven Verdoolaege
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
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?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?MAKE:d_gnulibc gnulibc_version: Myread Oldconfig Setvar rm_try \
cat Compile run
?MAKE: -pick add \$@ %<
?S:d_gnulibc:
?S: Defined if we're dealing with the GNU C Library.
?S:.
?S:gnulibc_version:
?S: This variable contains the version number of the GNU C library.
?S: It is usually something like '2.2.5'. It is a plain " if this
?S: is not the GNU C library, or if the version is unknown.
?S:.
?C:HAS_GNULIBC ~ %<

```

?C: This
symbol, if defined, indicates to the C program that
?C: the GNU C library is being used. A better check is to use
?C: the __GLIBC__ and __GLIBC_MINOR__ symbols supplied with glibc.
?C:.
?H:??<:##$d_gnulibc HAS_GNULIBC /**/
?H:??<:##if defined(HAS_GNULIBC) && !defined(_GNU_SOURCE)
?H:??<:##define _GNU_SOURCE
?H:??<:##endif
?H:.
?F:!glibc.ver !try.c !try
?LINT: set d_gnulibc
?LINT: usefile try.c
?LINT: known _GNU_SOURCE
?X: gnulibc can be executed by calling __libc_main().
?X: Ulrich Drepper doesn't think any other libc does that,
?X: but we check if it says 'GNU C Library' to be sure.
?X:
?X: Alas, as of 3/1998 glibc 2.0.7 reportedly isn't going to
?X: have __libc_main() anymore. :-(. Fortunately, all released
?X: versions of glibc 2.x.x _do_ have CPP variables. For 2.0.6,
?X: they are:
?X: #define __GLIBC__ 2
?X: #define __GLIBC_MINOR__ 0.
?X: (The '6' isn't available :-(.
?X: glibc2.1 will also have
?X: extern const char * __gnu_get_libc_release(void);
?X: extern const char *
__gnu_get_libc_version(void);
?X: functions. --thanks to Andreas Jaeger. --AD 6/1998.
?X: Although the exact format isn't documented, __gnu_get_libc_version()
?X: returns a simple string '2.1.3' in glibc 2.1.3.
?X:
: determine whether we are using a GNU C library
echo " "
echo "Checking for GNU C Library..." >&4
cat >try.c <<'EOCP'
/* Find out version of GNU C library. __GLIBC__ and __GLIBC_MINOR__
alone are insufficient to distinguish different versions, such as
2.0.6 and 2.0.7. The function gnu_get_libc_version() appeared in
libc version 2.1.0. A. Dougherty, June 3, 2002.
*/
#include <stdio.h>
int main(void)
{
#ifdef __GLIBC__
# ifdef __GLIBC_MINOR__
# if __GLIBC__ >= 2 && __GLIBC_MINOR__ >= 1

```

```

#    include <gnu/libc-version.h>
    printf("%s\n", gnu_get_libc_version());
#    else
    printf("%d.%d\n", __GLIBC__, __GLIBC_MINOR__);
#    endif
#    else
    printf("%d\n", __GLIBC__);
#    endif
    return 0;
#else
    return 1;
#endif
}
EOCP
set
try
if eval $compile_ok && $run ./try > glibc.ver; then
    val="$define"
    gnulibc_version=`$cat glibc.ver`
    echo "You are using the GNU C Library version $gnulibc_version"
else
    val="$undef"
    gnulibc_version=""
    echo "You are not using the GNU C Library"
fi
$rm_try glibc.ver
set d_gnulibc
eval $setvar

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_gnulibc.U
```

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?RCS: \$Id\$

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?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:d_ctime64 d_localtime64 d_gmtime64 d_mktime64 d_diffime64 d_asctime64: Inlibc

?MAKE: -pick add \$@ %<

?S:d_ctime64:

?S: This variable conditionally defines the HAS_CTIME64 symbol, which

?S: indicates to the C program that the ctime64 () routine is available.

?S:.

?S:d_localtime64:

?S: This variable conditionally defines the HAS_LOCALTIME64 symbol, which
?S: indicates to the C program that the localtime64 () routine is available.
?S:.
?S:d_gmtime64:
?S: This variable conditionally defines the HAS_GMTIME64 symbol, which
?S: indicates to the C program that the gmtime64 () routine is available.
?S:.
?S:d_mktime64:
?S: This variable conditionally defines the HAS_MKTIME64 symbol, which
?S: indicates to the
C program that the mktime64 () routine is available.
?S:.
?S:d_difftime64:
?S: This variable conditionally defines the HAS_DIFFTIME64 symbol, which
?S: indicates to the C program that the difftime64 () routine is available.
?S:.
?S:d_asctime64:
?S: This variable conditionally defines the HAS_ASCTIME64 symbol, which
?S: indicates to the C program that the asctime64 () routine is available.
?S:.
?C:HAS_CTIME64:
?C: This symbol, if defined, indicates that the ctime64 () routine is
?C: available to do the 64bit variant of ctime ()
?C:.
?C:HAS_LOCALTIME64:
?C: This symbol, if defined, indicates that the localtime64 () routine is
?C: available to do the 64bit variant of localtime ()
?C:.
?C:HAS_GMTIME64:
?C: This symbol, if defined, indicates that the gmtime64 () routine is
?C: available to do the 64bit variant of gmtime ()
?C:.
?C:HAS_MKTIME64:
?C: This symbol, if defined, indicates that the mktime64 () routine is
?C: available to do the 64bit variant of mktime ()
?C:.
?C:HAS_DIFFTIME64:
?C: This
symbol, if defined, indicates that the difftime64 () routine is
?C: available to do the 64bit variant of difftime ()
?C:.
?C:HAS_ASCTIME64:
?C: This symbol, if defined, indicates that the asctime64 () routine is
?C: available to do the 64bit variant of asctime ()
?C:.
?H:#\$d_ctime64 HAS_CTIME64 /**/
?H:#\$d_localtime64 HAS_LOCALTIME64 /**/
?H:#\$d_gmtime64 HAS_GMTIME64 /**/


```
?H:#$d_mktime64 HAS_MKTIME64 /**/  
?H:#$d_diffime64 HAS_DIFFTIME64 /**/  
?H:#$d_asctime64 HAS_ASCTIME64 /**/  
?H:.  
?LINT:set d_ctime64 d_localtime64 d_gmtime64 d_mktime64 d_diffime64 d_asctime64  
: see if 64bit time functions exists
```

```
set ctime64 d_ctime64  
eval $inlibc
```

```
set localtime64 d_localtime64  
eval $inlibc
```

```
set gmtime64 d_gmtime64  
eval $inlibc
```

```
set mktime64 d_mktime64  
eval $inlibc
```

```
set diffime64 d_diffime64  
eval $inlibc
```

```
set asctime64 d_asctime64  
eval $inlibc
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-  
5.36.0/U/perl/d_timefuncs64.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id$
```

```
?RCS:
```

```
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
```

```
?RCS:
```

```
?RCS: You may redistribute only under the terms of the Artistic License,
```

```
?RCS: as specified in the README file that comes with the distribution.
```

```
?RCS: You may reuse parts of this distribution only within the terms of
```

```
?RCS: that same Artistic License; a copy of which may be found at the root
```

```
?RCS: of the source tree for dist 4.0.
```

```
?RCS:
```

```
?RCS: $Log: package.U,v $
```

```
?RCS: Revision 3.0.1.3 1994/10/29 16:27:21 ram
```

```
?RCS: patch36: beware of non-ascii character sets when translating case
```

```
?RCS:
```

```
?RCS: Revision 3.0.1.2 1993/11/10 17:37:02 ram
```

```
?RCS: patch14: skip definition of spackage if not otherwise used
```

```
?RCS:
```

```
?RCS: Revision 3.0.1.1 1993/09/13 16:11:10 ram
```

```

?RCS: patch10: added spackage, suitable for starting sentences
?RCS:
?RCS: Revision 3.0 1993/08/18 12:09:28 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:package spackage:
  Nothing
?MAKE: -pick wipe $@ %<
?S:package:
?S: This variable contains the name of the package being constructed.
?S: It is primarily intended for the use of later Configure units.
?S:.
?S:spackage:
?S: This variable contains the name of the package being constructed,
?S: with the first letter uppcased, i.e. suitable for starting
?S: sentences.
?S:.
?C:PACKAGE:
?C: This variable contains the name of the package being built.
?C:.
?H:#define PACKAGE "$package"
?H:.
?T:first last
: set package name
package='<PACKAGENAME>'
@if spackage
first=`echo $package | sed -e 's/^(.).*\1/'`
last=`echo $package | sed -e 's/^(.*)\1/'`
?X:
?X: So early in the Configure script, we don't have ./tr set up and can't
?X: include Tr in our dependency or that would create a cycle. Therefore,
?X: we have to somehow duplicate the work done in Tr. That's life.
?X:
case "`echo AbyZ | tr '[:lower:]' '[:upper:]' 2>/dev/null`" in
ABYZ) spackage=`echo $first | tr '[:lower:]' '[:upper:]'`$last;;
*) spackage=`echo
$first | tr '[a-z]' '[A-Z]'`$last;;
esac
@end

Found in path(s):
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-
5.36.0/dist/U/package.U
No license file was found, but licenses were detected in source scan.

?RCS: $Id$
?RCS:
?RCS: Copyright (c) 1996, Andy Dougherty

```

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

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?RCS: as specified in the README file that comes with the distribution.

?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: sitelib.U,v \$

?RCS: Revision 3.0.1.1 1997/02/28 16:21:35 ram

?RCS: patch61: created

?RCS:

?MAKE:sitelib sitelibexp installsitelib: afs cat Getfile \
Oldconfig Prefixit test privlib package sed

?MAKE: -pick add \$@ %<

?Y:TOP

?S:sitelib:

?S: This variable contains the eventual value of the SITELIB symbol,
?S: which is the name of the private library for this package. It may
?S: have a ~ on the front. It is up to the makefile to eventually create
?S: this
directory while performing installation (with ~ substitution).

?S:.

?S:sitelibexp:

?S: This variable is the ~name expanded version of sitelib, so that you
?S: may use it directly in Makefiles or shell scripts.

?S:.

?S:installsitelib:

?S: This variable is really the same as sitelibexp but may differ on
?S: those systems using AFS. For extra portability, only this variable
?S: should be used in makefiles.

?S:.

?C:SITELIB:

?C: This symbol contains the name of the private library for this package.
?C: The library is private in the sense that it needn't be in anyone's
?C: execution path, but it should be accessible by the world. The program
?C: should be prepared to do ~ expansion.
?C: The standard distribution will put nothing in this directory.
?C: Individual sites may place their own extensions and modules in
?C: this directory.

?C:.

?C:SITELIB_EXP:

?C: This symbol contains the ~name expanded version of SITELIB, to be used
?C: in programs that are not prepared to deal with ~ expansion
at run-time.

?C:.

?H:#define SITELIB "\$sitelib" /**/
?H:#define SITELIB_EXP "\$sitelibexp" /**/

```

?H:
?T:prog
: determine where site specific libraries go.
set sitelib sitelib
eval $prefixit
case "$sitelib" in
")
?X: remove any trailing -3.0 or other version identification
prog=`echo $package | $sed 's/-*[0-9.]*$//`
dflt="$privlib/site_$prog" ;;
*) dflt="$sitelib" ;;
esac
$cat <<EOM

```

The installation process will also create a directory for site-specific extensions and modules. Some users find it convenient to place all local files in this directory rather than in the main distribution directory.

```

EOM
fn=d~+
rp='Pathname for the site-specific library files?'
./getfile
if $test "X$sitelibexp" != "X$sansexp"; then
installsitelib="
fi
sitelib="$ans"
sitelibexp="$sansexp"
if $afs; then
$cat <<EOM

```

Since you are running AFS, I need to distinguish the directory in which private files reside from the directory in which they are installed (and from which they are presumably copied to the former directory by occult means).

```

EOM
case "$installsitelib" in
") dflt=`echo $sitelibexp | sed 's#^/afs/#/afs/.#`;;
*) dflt="$installsitelib";;
esac
fn=de~
rp='Where will private files be installed?'
./getfile
installsitelib="$ans"
else
installsitelib="$sitelibexp"
fi

```

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/sitelib.U

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?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:d_fp_class: Inlibc

?MAKE:-pick add \$@ %<

?S:d_fp_class:

?S: This variable conditionally defines the HAS_FP_CLASS symbol, which

?S: indicates to the C program that the fp_class() routine is available.

?S:.

?C:HAS_FP_CLASS:

?C: This symbol, if defined, indicates that the fp_class routine is

?C: available to classify doubles. Available for example in Digital UNIX.

?C: The returned values are defined in <math.h> and are:

?C:

?C: FP_SNAN Signaling NaN (Not-a-Number)

?C: FP_QNAN Quiet NaN (Not-a-Number)

?C: FP_POS_INF +infinity

?C: FP_NEG_INF -infinity

?C: FP_POS_NORM Positive normalized

?C: FP_NEG_NORM Negative normalized

?C: FP_POS_DENORM Positive denormalized

?C: FP_NEG_DENORM

 Negative denormalized

?C: FP_POS_ZERO +0.0 (positive zero)

?C: FP_NEG_ZERO -0.0 (negative zero)

?C:.

?H:#\$d_fp_class HAS_FP_CLASS /**/

?H:.

?LINT:set d_fp_class

: see if fp_class exists

set fp_class d_fp_class

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_fp_class.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_setpgrp2.U 1 2006-08-24 12:32:52Z rmanfredi \$
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: \$Log: d_setpgrp2.U,v \$
?RCS: Revision 3.0 1993/08/18 12:07:10 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_setpgrp2: Inlibc
?MAKE: -pick add \$@ %<
?S:d_setpgrp2:
?S: This variable conditionally defines the HAS_SETPGRP2 symbol, which
?S: indicates to the C program that the setpgrp2() (as in DG/UX) routine
?S: is available to set the current process group.
?S:.
?C:HAS_SETPGRP2 (SETPGRP2):
?C: This symbol, if defined, indicates that the
setpgrp2() (as in DG/UX)
?C: routine is available to set the current process group.
?C:.
?H:#\$d_setpgrp2 HAS_SETPGRP2 /**/
?H:.
?LINT:set d_setpgrp2
: see if setpgrp2 exists
set setpgrp2 d_setpgrp2
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_setpgrp2.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$
?RCS:
?RCS: Copyright (c) 1998 Jarkko Hietaniemi
?RCS:
?RCS: You may distribute under the terms of either the GNU General Public
?RCS: License or the Artistic License, as specified in the README file.
?RCS:
?MAKE:d_recvmsg: Inlibc
?MAKE: -pick add \$@ %<
?S:d_recvmsg:

?S: This variable conditionally defines the HAS_RECVMSG symbol, which

?S: indicates to the C program that the recvmsg() routine is available.

?S:.

?C:HAS_RECVMSG:

?C: This symbol, if defined, indicates that the recvmsg routine is

?C: available to send structured socket messages.

?C:.

?H:#\$d_recvmsg HAS_RECVMSG /**/

?H:.

?LINT:set d_recvmsg

: see if recvmsg exists

set recvmsg d_recvmsg

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_recvmsg.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_pwrite.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: d_pwrite.U,v \$

?RCS:

?MAKE:d_pwrite: Inlibc

?MAKE: -pick add \$@ %<

?S:d_pwrite:

?S: This variable conditionally defines the HAS_PWRITE symbol, which

?S: indicates to the C program that the pwrite() routine is available.

?S:.

?C:HAS_PWRITE :

?C: This symbol, if defined, indicates that the pwrite routine is

?C: available to perform writes on a file descriptor at a given offset.

?C:.

?H:#\$d_pwrite HAS_PWRITE /**/

?H:.

?LINT:set d_pwrite

: see if pwrite

exists

set pwrite d_pwrite

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_pwrite.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: d_setpgrp.U,v \$

?RCS: Revision 3.0.1.3 1997/02/28 15:44:16 ram

?RCS: patch61: obsoleted USE_BSDGRP in favor of USE_BSD_SETPGRP

?RCS: patch61: another unit now also defines a USE_BSD_GETPGRP

?RCS: patch61: fallback for test program failure improved

?RCS:

?RCS: Revision 3.0.1.2 1995/07/25 13:59:30 ram

?RCS: patch56: re-arranged compile line to include ldflags before objects

?RCS:

?RCS: Revision 3.0.1.1 1994/10/29 16:15:37 ram

?RCS: patch36: added 'ldflags' to the test compile line (ADO)

?RCS:

patch36: call ./usg explicitly instead of relying on PATH

?RCS:

?RCS: Revision 3.0 1993/08/18 12:07:09 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:d_setpgrp d_bsdsetpgrp: cat rm +cc +libs +ccflags \
+ldflags Inlibc Guess Setvar i_unistd

?MAKE: -pick add \$@ %<

?S:d_setpgrp:

?S: This variable conditionally defines HAS_SETPGRP if setpgrp() is

?S: available to set the current process group.

?S:.

?S:d_bsdsetpgrp (d_bsdgrp):

?S: This variable conditionally defines USE_BSD_SETPGRP if

?S: setpgrp needs two arguments whereas USG one needs none.

?S: See also d_setpgid for a POSIX interface.

?S:.

?C:HAS_SETPGRP (SETPGRP):

?C: This symbol, if defined, indicates that the setpgrp routine is

?C: available to set the current process group.


```

?C:.
?C:USE_BSD_SETPGRP (USE_BSDPGRP BSDPGRP):
?C: This symbol, if defined, indicates that setpgrp needs two
?C: arguments whereas USG one needs none. See also HAS_SETPGID
?C: for a POSIX interface.
?C:.
?H:#$d_setpgrp HAS_SETPGRP /**/
?H:#$d_bsdsetpgrp
USE_BSD_SETPGRP /**/
?H:.
?F:!set.c !set
?T:xxx
?LINT:set d_setpgrp d_bsdsetpgrp
: see if setpgrp exists
set setpgrp d_setpgrp
eval $inlibc

@if USE_BSD_SETPGRP || d_bsdsetpgrp
case "$d_setpgrp" in
"$define")
echo " "
echo "Checking to see which flavor of setpgrp is in use..."
$cat >set.c <<EOP
#$i_unistd I_UNISTD
#include <sys/types.h>
#ifdef I_UNISTD
# include <unistd.h>
#endif
int main()
{
if (getuid() == 0) {
printf("(I see you are running Configure as super-user...)\n");
setuid(1);
}
#ifdef TRY_BSD_PGRP
if (-1 == setpgrp(1, 1))
exit(0);
#else
if (setpgrp() != -1)
exit(0);
#endif
exit(1);
}
EOP
if $cc -DTRY_BSD_PGRP $ccflags $ldflags -o set set.c $libs >/dev/null 2>&1 && ./set; then
echo 'You have to use setpgrp(pid,pgrp) instead of setpgrp().' >&4
val="$define"
elif $cc $ccflags $ldflags -o set set.c $libs >/dev/null 2>&1 && ./set; then

```

```

echo 'You have to use setpgrp() instead of setpgrp(pid,pgrp).' >&4
val="$undef"
else
echo "(I can't
seem to compile and run the test program.)"
if ./usg; then
xxx="a USG one, i.e. you use setpgrp()."
else
# SVR4 systems can appear rather BSD-ish.
case "$i_unistd" in
$undef)
xxx="a BSD one, i.e. you use setpgrp(pid,pgrp)."
val="$define"
;;
$define)
xxx="probably a USG one, i.e. you use setpgrp()."
val="$undef"
;;
esac
fi
echo "Assuming your setpgrp is $xxx" >&4
fi
;;
*) val="$undef";;
esac
set d_bsdsetpgrp
eval $setvar
$rm -f set set.c
@end

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_setpgrp.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: d_gethid.U 1 2006-08-24 12:32:52Z rmanfredi $
```

```
?RCS:
```

```
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
```

```
?RCS:
```

```
?RCS: You may redistribute only under the terms of the Artistic Licence,
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?RCS: as specified in the README file that comes with the distribution.
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```

```
?RCS: of the source tree for dist 4.0.
```

```
?RCS:
```

```
?RCS: $Log: d_gethid.U,v $
```

```
?RCS: Revision 3.0 1993/08/18 12:06:10 ram
```

```
?RCS: Baseline for dist 3.0 netwide release.
```

?RCS:
?MAKE:d_gethid: Inlibc
?MAKE: -pick add \$@ %<
?S:d_gethid:
?S: This variable conditionally defines HAS_GETHOSTID if gethostid() is
?S: available to get the host id.
?S:.
?C:HAS_GETHOSTID (GETHOSTID):
?C: This symbol, if defined, indicates that the gethostid system call is
?C: available to get the host id.
?C:.
?H:#\$d_gethid HAS_GETHOSTID /**/
?H:.
?LINT:set
d_gethid
: see if gethid exists
set gethostid d_gethid
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_gethid.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_rmdir.U 1 2006-08-24 12:32:52Z rmanfredi \$
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: \$Log: d_rmdir.U,v \$
?RCS: Revision 3.0 1993/08/18 12:06:56 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_rmdir: Inlibc
?MAKE: -pick add \$@ %<
?S:d_rmdir:
?S: This variable conditionally defines HAS_RMDIR if rmdir() is
?S: available to remove directories.
?S:.
?C:HAS_RMDIR (RMDIR):
?C: This symbol, if defined, indicates that the rmdir routine is
?C: available to remove directories. Otherwise you should fork off a
?C: new process to exec

```
/bin/rmdir.  
?C:.  
?H:#$d_rmdir HAS_RMDIR /**/  
?H:.  
?LINT:set d_rmdir  
: see if rmdir exists  
set rmdir d_rmdir  
eval $inlibc
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_rmdir.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id$  
?RCS:  
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi  
?RCS:  
?RCS: You may redistribute only under the terms of the Artistic License,  
?RCS: as specified in the README file that comes with the distribution.  
?RCS: You may reuse parts of this distribution only within the terms of  
?RCS: that same Artistic License; a copy of which may be found at the root  
?RCS: of the source tree for dist 4.0.  
?RCS:  
?RCS: Original Author: Thomas Neumann <tom@smart.bo.open.de>  
?RCS:  
?RCS: $Log: Findhdr.U,v $  
?RCS: Revision 3.0.1.2 1994/10/29 15:53:08 ram  
?RCS: patch36: added ?F: line for metalint file checking  
?RCS:  
?RCS: Revision 3.0.1.1 1994/05/06 14:03:56 ram  
?RCS: patch23: cppminus must be after other cppflags, not before  
?RCS:  
?RCS: Revision 3.0 1993/08/18 12:04:54 ram  
?RCS: Baseline for dist 3.0 netwide release.  
?RCS:  
?X:  
?X: This unit produces a findhdr script which is used to locate the header  
?X: files  
?X: in $usrinc or other stranger places using cpp capabilities. The  
?X: script is given an include file base name, like 'stdio.h' or 'sys/file.h'  
?X: and it returns the full path of the include file and a zero status or an  
?X: empty string with an error status if the file could not be located.  
?X:  
?MAKE:Findhdr: grep test tr rm +usrinc awk cat startsh \  
cppstdin cppminus +cppflags eunicefix osname  
?MAKE: -pick add $@ %<  
?LINT:define fieldn
```

```

?S:fieldn:
?S: This variable is used internally by Configure. It contains the position
?S: of the included file name in cpp output. That is to say, when cpp
?S: pre-processes a #include <file> line, it replaces it by a # line which
?S: contains the original position in the input file and the full name of
?S: included file, between "quotes".
?S:.
?V:fieldn
?F:./findhdr !fieldn
?T:cline pos wanted name awkprg cppfilter testaccess status usrinmdir
: determine filename position in cpp output
echo " "
echo "Computing filename position in cpp output for #include
directives..." >&4
echo '#include <stdio.h>' > foo.c
case "$osname" in
vos)
testaccess=-e
?X: VOS: path component separator is >
cppfilter="tr '\\\\>' '/' |"
;;
*)
testaccess=-r
cppfilter="
;;
esac
$cat >fieldn <<EOF
$startsh
$cpptest $cppflags $cppminus <foo.c 2>/dev/null | \
$grep '^[ ]*#.*stdio.h' | \
while read cline; do
pos=1
set $cline
while $test $# -gt 0; do
if $test $testaccess `echo \$1 | $tr -d ""`; then
echo "\$pos"
exit 0
fi
shift
pos=`expr \$pos + 1`
done
done
EOF
chmod +x fieldn
fieldn=`./fieldn`
$rm -f foo.c fieldn
case $fieldn in
") pos='???';;

```

```

1) pos=first;;
2) pos=second;;
3) pos=third;;
*) pos="{fieldn}th";;
esac
echo "Your cpp writes the filename in the $pos field of the line."

```

?X: To locate a header file, we cannot simply check for \$usrinc/file.h, since
?X: some machine have the headers in weird places and our only hope is that
?X: the C pre-processor will know how to find those headers. Thank you NextT!

: locate header file

\$cat

```
>findhdr <<EOF
```

\$startsh

wanted=\\$1

name=""

```
for usrincdir in $usrinc; do
```

```
  if test -f \$usrincdir/\$wanted; then
```

```
    echo "\$usrincdir/\$wanted"
```

```
    exit 0
```

```
  fi
```

```
done
```

```
awkprg='{ print \$$fieldn }'
```

```
echo "#include <\$wanted>" > foo\$\$.c
```

```
$cppstdin $cppminus $cppflags < foo\$\$.c 2>/dev/null | \
```

```
$cppfilter $grep "^[ ]*#.*\$wanted" | \
```

```
while read cline; do
```

```
  name=\`echo \$cline | $awk "\$awkprg" | $tr -d ""\`
```

```
  case "\$name" in
```

```
    *[\|\\]\$wanted) echo "\$name"; exit 1;;
```

```
    *[\|\\]\$wanted) echo "\$name"; exit 1;;
```

```
    *) exit 2;;
```

```
  esac
```

```
done
```

?X: status = 0: grep returned 0 lines, case statement not executed

?X: status = 1: headerfile found

?X: status = 2: while loop executed, no headerfile found

```
status=\$?
```

```
$rm -f foo\$\$.c
```

```
if test \$status -eq 1; then
```

```
  exit 0
```

```
fi
```

```
exit 1
```

```
EOF
```

```
chmod +x findhdr
```

```
$eunicefix findhdr
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/Findhdr.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: warnflags.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
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?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: Original Author: Graham Stoney <greyham@research.canon.oz.au>
?RCS:
?RCS: $Log: warnflags.U,v $
?RCS: Revision 3.0 1993/08/18 12:10:02 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:warnflags: cat cc contains Myread Guess Oldconfig Findhdr
?MAKE: -pick add $@ %<
?S:warnflags:
?S: This variable contains any additional C compiler flags to generate
?S: warnings from the compiler. It is up to the Makefile to use this.
?S:.
: offer additional
  warning flags for compilation
$cat <<EOH
```

You may wish to compile with extra compiler warnings enabled.
Note that doing so enhances your chance of receiving your free set of steak knives, particularly if you find any bugs and report them.
If you don't want extra warnings, answer "none".

```
EOH
case "$warnflags" in
") case "$cc" in
*gcc*)
  dflt="-Wall -Wno-comment"
  if $contains 'fprintf' `./findhdr stdio.h` >/dev/null 2>&1; then
  :
  else
  dflt="$dflt -Wno-implicit"
  fi
  ;;
*) dflt="none";;
esac
```

```
;;
') dflt="none";;
*) dflt="$warnflags";;
esac
```

```
rp="Any $cc flags to enable warnings?"
./myread
case "$ans" in
none) warnflags=' ';;
*) warnflags="$ans";;
esac
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/warnflags.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: d_safebcpy.U,v 3.0.1.4 1997/02/28 15:40:58 ram Exp $
?RCS:
?RCS: Copyright (c) 1991-1993, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic License,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 3.0.
?RCS:
?RCS: $Log: d_safebcpy.U,v $
?RCS: Revision 3.0.1.4 1997/02/28 15:40:58 ram
?RCS: patch61: improved overlapping copy check
?RCS: patch61: comfort them if they have memmove
?RCS: patch61: added ?F: metalint hint
?RCS:
?RCS: Revision 3.0.1.3 1995/07/25 13:58:40 ram
?RCS: patch56: re-arranged compile line to include ldflags before objects
?RCS:
?RCS: Revision 3.0.1.2 1995/01/11 15:29:23 ram
?RCS: patch45: added 'ldflags' to the test compile line (ADO)
?RCS:
?RCS:
Revision 3.0.1.1 1994/05/06 14:49:03 ram
?RCS: patch23: ensure string is not optimized in read-only memory (ADO)
?RCS:
?RCS: Revision 3.0 1993/08/18 12:06:58 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_safebcpy: cat d_bcopy Compile rm_try run \
d_memmove i_memory i_stdlib i_string i_unistd Oldconfig Setvar
```



```

?MAKE: -pick add $@ %<
?S:d_safebcopy:
?S: This variable conditionally defines the HAS_SAFE_BCOPY symbol if
?S: the bcopy() routine can do overlapping copies. Normally, you
?S: should probably use memmove().
?S:.
?C:HAS_SAFE_BCOPY (SAFE_BCOPY):
?C: This symbol, if defined, indicates that the bcopy routine is available
?C: to copy potentially overlapping memory blocks. Normally, you should
?C: probably use memmove() or memcpy(). If neither is defined, roll your
?C: own version.
?C:.
?H:#$d_safebcopy HAS_SAFE_BCOPY /**/
?H:.
?F:!try
?LINT: set d_safebcopy
: can bcopy handle overlapping blocks?
echo " "
?X: assume the worst.
val="$undef"
case "$d_memmove" in
"$define")
echo "I'll use memmove() instead of bcopy() for overlapping copies." ;;
*) case "$d_bcopy" in
"$define")
echo "Checking to see if bcopy() can do overlapping copies..." >&4
$cat >try.c <<EOCP
#$i_memory I_MEMORY
#$i_stdlib I_STDLIB
#$i_string I_STRING
#$i_unistd I_UNISTD
EOCP
$cat >>try.c <<'EOCP'
#include <stdio.h>
#ifdef I_MEMORY
# include <memory.h>
#endif
#ifdef I_STDLIB
# include <stdlib.h>
#endif
#ifdef I_STRING
# include <string.h>
#else
# include <strings.h>
#endif
#ifdef I_UNISTD
# include <unistd.h> /* Needed for NetBSD */
#endif

```

```

int main()
{
char buf[128], abc[128];
char *b;
int len;
int off;
int align;

/* Copy "abcde..." string to char abc[] so that gcc doesn't
   try to store the string in read-only memory. */
bcopy("abcdefghijklmnopqrstuvwxy0123456789", abc, 36);

for (align = 7; align >= 0; align--) {
for (len = 36; len; len--) {
b = buf+align;
bcopy(abc, b, len);
for (off = 1; off <= len; off++) {
bcopy(b, b+off, len);
bcopy(b+off,
b, len);
if (bcmp(b, abc, len))
exit(1);
}
}
}
exit(0);
}
EOCP
set try
if eval $compile_ok; then
if $run ./try 2>/dev/null; then
echo "Yes, it can."
val="$define"
else
echo "It can't, sorry."
fi
else
echo "(I can't compile the test program, so we'll assume not...)"
fi
;;
esac
$rm_try
;;
esac
set d_safebcopy
eval $setvar

```

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/compline/d_safebcpy.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: Tye McQueen <tye@metronet.com> added safe setuid script checks.

?RCS:

?RCS: \$Log: d_dosuid.U,v \$

?RCS: Revision 3.0.1.2 1997/02/28 15:33:03 ram

?RCS: patch61: moved unit to TOP via a ?Y: layout directive

?RCS: patch61: tell them /dev/fd is not about floppy disks

?RCS:

?RCS: Revision 3.0.1.1 1994/10/29 16:12:08 ram

?RCS: patch36: added checks for secure setuid scripts (Tye McQueen)

?RCS:

?RCS: Revision 3.0 1993/08/18 12:05:55 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:d_dosuid

d_suidsafes: cat contains ls rm test Myread Setvar \

Oldconfig Guess package hint

?MAKE: -pick add \$@ %<

?S:d_suidsafes:

?S: This variable conditionally defines SETUID_SCRIPTS_ARE_SECURE_NOW

?S: if setuid scripts can be secure. This test looks in /dev/fd/.

?S:.

?S:d_dosuid:

?S: This variable conditionally defines the symbol DOSUID, which

?S: tells the C program that it should insert setuid emulation code

?S: on hosts which have setuid #! scripts disabled.

?S:.

?C:SETUID_SCRIPTS_ARE_SECURE_NOW:

?C: This symbol, if defined, indicates that the bug that prevents

?C: setuid scripts from being secure is not present in this kernel.

?C:.

?C:DOSUID:

?C: This symbol, if defined, indicates that the C program should

?C: check the script that it is executing for setuid/setgid bits, and

?C: attempt to emulate setuid/setgid on systems that have disabled

?C: setuid #! scripts because the kernel can't do it securely.
 ?C: It is up to the package designer to make sure that this emulation
 ?C: is done securely.
 Among other things, it should do an fstat on
 ?C: the script it just opened to make sure it really is a setuid/setgid
 ?C: script, it should make sure the arguments passed correspond exactly
 ?C: to the argument on the #! line, and it should not trust any
 ?C: subprocesses to which it must pass the filename rather than the
 ?C: file descriptor of the script to be executed.
 ?C:.
 ?H:#\$d_suidsafe SETUID_SCRIPTS_ARE_SECURE_NOW /**/
 ?H:#\$d_dosuid DOSUID /**/
 ?H:.
 ?Y:TOP
 ?F:!reflect
 ?LINT: set d_suidsafe
 ?LINT: set d_dosuid
 : see if setuid scripts can be secure
 \$cat <<EOM

Some kernels have a bug that prevents setuid #! scripts from being secure. Some sites have disabled setuid #! scripts because of this.

First let's decide if your kernel supports secure setuid #! scripts.
 (If setuid #! scripts would be secure but have been disabled anyway,
 don't say that they are secure if asked.)

EOM

```
val="$undef"
if $test -d /dev/fd; then
  echo "#!$ls" >reflect
  chmod +x,u+s reflect
  ./reflect >flect
  2>&1
  if $contains "/dev/fd" flect >/dev/null; then
    echo "Congratulations, your kernel has secure setuid scripts!" >&4
    val="$define"
  else
    $cat <<EOM
```

If you are not sure if they are secure, I can check but I'll need a username and password different from the one you are using right now.
 If you don't have such a username or don't want me to test, simply enter 'none'.

EOM

```
rp='Other username to test security of setuid scripts with?'
dflt='none'
```

```

./myread
case "$ans" in
n|none)
case "$d_suidsafesafe" in
") echo "I'll assume setuid scripts are *not* secure." >&4
dflt=n;;
"$undef")
echo "Well, the $hint value is *not* secure." >&4
dflt=n;;
*) echo "Well, the $hint value *is* secure." >&4
dflt=y;;
esac
;;
*)
$rm -f reflect flect
echo "#!$ls" >reflect
chmod +x,u+s reflect
echo >flect
chmod a+w flect
echo "'su' will (probably) prompt you for '$ans's password.'"
su $ans -c './reflect >flect'
if $contains "/dev/fd" flect
>/dev/null; then
echo "Okay, it looks like setuid scripts are secure." >&4
dflt=y
else
echo "I don't think setuid scripts are secure." >&4
dflt=n
fi
;;
esac
rp='Does your kernel have *secure* setuid scripts?'
./myread
case "$ans" in
[yY]*) val="$define";;
*) val="$undef";;
esac
fi
else
echo "I don't think setuid scripts are secure (no /dev/fd directory)." >&4
echo "(That's for file descriptors, not floppy disks.)"
val="$undef"
fi
set d_suidsafesafe
eval $setvar

$rm -f reflect flect

```

```

: now see if they want to do setuid emulation
echo " "
val="$undef"
case "$d_suidsafesafe" in
"$define")
val="$undef"
echo "No need to emulate SUID scripts since they are secure here." >& 4
;;
*)
$cat <<EOM

```

Some systems have disabled setuid scripts, especially systems where setuid scripts cannot be secure. On systems where setuid scripts have been disabled, the setuid/setgid bits on scripts are currently useless. It is possible for \$package to detect those bits and emulate setuid/setgid in a secure fashion. This emulation will only work if setuid scripts have been disabled in your kernel.

```

EOM
case "$d_dosuid" in
"$define") dflt=y ;;
*) dflt=n ;;
esac
rp="Do you want to do setuid/setgid emulation?"
./myread
case "$ans" in
[yY]*) val="$define";;
*) val="$undef";;
esac
;;
esac
set d_dosuid
eval $setvar

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_dosuid.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: perl5.U,v $
```

```
?RCS:
```

```
?RCS: Copyright (c) 2000 Andrew Dougherty
```

```
?RCS:
```

```
?RCS: You may distribute under the terms of either the GNU General Public
```

```
?RCS: License or the Artistic License, as specified in the README file.
```

```
?RCS:
```

```
?RCS: $Log: perl5.U,v $
```

```
?RCS:
```

```

?X:
?X: The purpose of this unit is to locate a previously installed
?X: version of perl5 suitable for running inc_version_list.U.
?X: We check for 5.005 and later because inc_version_list is
?X: irrelevant for earlier versions.
?X:
?MAKE:perl5: path_sep binexp test sed exe_ext
?MAKE: -pick add $@ %<
?Y:TOP
?S:perl5:
?S: This variable contains the full path (if any) to a previously
?S: installed perl5.005 or later suitable for running the script
?S: to determine inc_version_list.
?S:.
?T: tdir
: Find perl5.005 or later.
echo "Looking for a previously installed perl5.005 or later... "
case "$perl5" in
") for tdir in `echo "$binexp$path_sep$PATH" | $sed "s/$path_sep/
/g"; do
: Check if this perl is recent and can load a simple module
if $test -x $tdir/perl$exe_ext && $tdir/perl -Mless -e 'use 5.005;' >/dev/null 2>&1; then
perl5=$tdir/perl
break;
elif $test -x $tdir/perl5$exe_ext && $tdir/perl5 -Mless -e 'use 5.005;' >/dev/null 2>&1; then
perl5=$tdir/perl5
break;
fi
done
;;
*) perl5="$perl5"
;;
esac
case "$perl5" in
") echo "None found. That's ok.";;
*) echo "Using $perl5." ;;
esac

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-
5.36.0/U/installldirs/perl5.U

```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id: i_unistd.U 1 2006-08-24 12:32:52Z rmanfredi $

```

```

?RCS:

```

```

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

```

```

?RCS:

```

```

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 ?RCS: of the source tree for dist 4.0.
 ?RCS:
 ?RCS: \$Log: i_unistd.U,v \$
 ?RCS: Revision 3.0 1993/08/18 12:08:46 ram
 ?RCS: Baseline for dist 3.0 netwide release.
 ?RCS:
 ?MAKE:i_unistd: Inhdr
 ?MAKE: -pick add \$@ %<
 ?S:i_unistd:
 ?S: This variable conditionally defines the I_UNISTD symbol, and indicates
 ?S: whether a C program should include <unistd.h>.
 ?S:.
 ?C:I_UNISTD:
 ?C: This symbol, if defined, indicates to the C program that it should
 ?C: include <unistd.h>.
 ?C:.
 ?H:#\$i_unistd I_UNISTD /**/
 ?H:.
 ?LINT:set
 i_unistd
 : see if this is a unistd.h system
 set unistd.h i_unistd
 eval \$inhdr

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/i_unistd.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_sigsetjmp.U,v 3.0.1.1 1997/02/28 15:44:33 ram Exp \$
 ?RCS:
 ?RCS: Copyright (c) 1996,1998 Andy Dougherty
 ?RCS: Copyright (c) 1991-1993, Raphael Manfredi
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 ?RCS: of the source tree for dist 3.0.
 ?RCS:
 ?RCS: You may distribute under the terms of either the GNU General Public
 ?RCS: License or the Artistic License, as specified in the README file.
 ?RCS:
 ?RCS: \$Log: d_sigsetjmp.U,v \$
 ?RCS: Revision 3.0.1.1 1997/02/28 15:44:33 ram


```

?RCS: patch61: created
?RCS:
?MAKE:d_sigsetjmp: Compile Setvar cat rm_try run i_stdlib
?MAKE: -pick add $@ %<
?S:d_sigsetjmp:
?S: This variable conditionally defines the HAS_SIGSETJMP symbol,
?S: which
    indicates that the sigsetjmp() routine is available to
?S: call setjmp() and optionally save the process's signal mask.
?S:.
?C:HAS_SIGSETJMP:
?C: This variable indicates to the C program that the sigsetjmp()
?C: routine is available to save the calling process's registers
?C: and stack environment for later use by siglongjmp(), and
?C: to optionally save the process's signal mask. See
?C: Sigjmp_buf, Sigsetjmp, and Siglongjmp.
?C:.
?C:Sigjmp_buf:
?C: This is the buffer type to be used with Sigsetjmp and Siglongjmp.
?C:.
?C:Sigsetjmp:
?C: This macro is used in the same way as sigsetjmp(), but will invoke
?C: traditional setjmp() if sigsetjmp isn't available.
?C: See HAS_SIGSETJMP.
?C:.
?C:Siglongjmp:
?C: This macro is used in the same way as siglongjmp(), but will invoke
?C: traditional longjmp() if siglongjmp isn't available.
?C: See HAS_SIGSETJMP.
?C:.
?H:%<:#$d_sigsetjmp HAS_SIGSETJMP /**/
?H:%<:#ifdef HAS_SIGSETJMP
?H:%<:#define Sigjmp_buf sigjmp_buf
?H:%<:#define Sigsetjmp(buf,save_mask)
    sigsetjmp((buf),(save_mask))
?H:%<:#define Siglongjmp(buf,retval) siglongjmp((buf),(retval))
?H:%<:#else
?H:%<:#define Sigjmp_buf jmp_buf
?H:%<:#define Sigsetjmp(buf,save_mask) setjmp((buf))
?H:%<:#define Siglongjmp(buf,retval) longjmp((buf),(retval))
?H:%<:#endif
?H:.
?W:%<:Sigjmp_buf Sigsetjmp Siglongjmp
?F:!try
?LINT:set d_sigsetjmp
: see if sigsetjmp exists
?X: We can't check for these symbols with Inlibc because sigsetjmp
?X: is (sometimes? always?) a macro under GCC

```

```

echo " "
case "$d_sigsetjmp" in
")
$cat >try.c <<EOP
#include <setjmp.h>
#$i_stdlib I_STDLIB
#ifdef I_STDLIB
#include <stdlib.h>
#endif
sigjmp_buf env;
int set = 1;
int main()
{
if (sigsetjmp(env,1))
exit(set);
set = 0;
siglongjmp(env, 1);
exit(1);
}
EOP
set try
if eval $compile; then
if $run ./try >/dev/null 2>&1; then
echo "POSIX sigsetjmp found." >&4
val="$define"
else
$cat >&4 <<EOM

```

Uh-Oh! You have POSIX sigsetjmp and siglongjmp, but they do not work properly!!

I'll

ignore them.

EOM

```

val="$undef"
fi
else
echo "sigsetjmp not found." >&4
val="$undef"
fi
;;
*) val="$d_sigsetjmp"
case "$d_sigsetjmp" in
$define) echo "POSIX sigsetjmp found." >&4;;
$undef) echo "sigsetjmp not found." >&4;;
esac
;;
esac
set d_sigsetjmp
eval $setvar
$rm_try

```

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/compline/d_sigsetjmp.U

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?RCS: \$Id: Tr.U,v 3.0.1.2 1994/10/29 18:00:54 ram Exp \$

?RCS:

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?RCS: of the source tree for dist 3.0.

?RCS:

?RCS: \$Log: Tr.U,v \$

?RCS: Revision 3.0.1.2 1994/10/29 18:00:54 ram

?RCS: patch43: forgot to quote \$@ to protect against "evil" characters

?RCS:

?RCS: Revision 3.0.1.1 1994/10/29 15:58:35 ram

?RCS: patch36: created

?RCS:

?X:

?X: This unit produces a bit of shell code that must be dotted in in order

?X: to do a character translation. It catches translations to uppercase or

?X: to lowercase, and then invokes the real tr to perform the job.

?X:

?X: This unit is necessary

on HP machines (HP strikes again!) with non-ascii

?X: ROMAN8-charset, where normal letters are not arranged in a row, so a-z

?X: covers not the whole alphabet but lots of special chars. This was reported

?X: by Andreas Sahlbach <a.sahlbach@tu-bs.de>.

?X:

?X: Units performing a tr '[A-Z]' '[a-z]' or the other way round should include

?X: us in their dependency and use ./tr instead.

?X:

?MAKE:Tr: startsh tr eunicefix

?MAKE:-pick add \$@ %<

?F:./tr

?T:up low

: see whether [:lower:] and [:upper:] are supported character classes

echo " "

case ""echo AbyZ | \$tr '[:lower:]' '[:upper:]' 2>/dev/null""`echo AbyZ | \$tr '[:upper:]' '[:lower:]' 2>/dev/null` in
ABYZ-abyz)

echo "Good, your tr supports [:lower:] and [:upper:] to convert case." >&4

up='[:upper:]'

low='[:lower:]'

```

;;
*) # There is a discontinuity in EBCDIC between 'R' and 'S'
# (0xd9 and 0xe2), therefore that is a nice testing point.
if test "X$up" = X -o "X$low" = X; then
    case "`echo RS | $tr '[R-S]' '[r-s]' 2>/dev/null`"
in
    rs) up='[A-Z]'
    low='[a-z]'
;;
    esac
fi
if test "X$up" = X -o "X$low" = X; then
    case "`echo RS | $tr R-S r-s 2>/dev/null`" in
    rs) up='A-Z'
    low='a-z'
;;
    esac
fi
if test "X$up" = X -o "X$low" = X; then
    case "`echo RS | od -x 2>/dev/null`" in
    *D9E2*|*d9e2*)
echo "Hey, this might be EBCDIC." >&4
if test "X$up" = X -o "X$low" = X; then
    case "`echo RS | $tr '[A-IJ-RS-Z]' '[a-ij-rs-z]' 2>/dev/null`" in
    rs) up='[A-IJ-RS-Z]'
    low='[a-ij-rs-z]'
;;
    esac
fi
if test "X$up" = X -o "X$low" = X; then
    case "`echo RS | $tr A-IJ-RS-Z a-ij-rs-z 2>/dev/null`" in
    rs) up='A-IJ-RS-Z'
    low='a-ij-rs-z'
;;
    esac
fi
;;
    esac
fi
esac
case "`echo RS | $tr \"\$up\" \"\$low\" 2>/dev/null`" in
rs)
    echo "Using $up and $low to convert case." >&4
;;
*)
    echo "I don't know how to translate letters from upper to lower case." >&4
    echo "Your tr is not acting any way I know of." >&4
    exit 1

```

```

;;
esac
:
set up the translation script tr, must be called with ./tr of course
cat >tr <<EOSC
$startsh
case "$1\2" in
[A-Z][a-z]) exec $tr '$up' '$low';;
[a-z][A-Z]) exec $tr '$low' '$up';;
esac
exec $tr "\$@"
EOSC
chmod +x tr
$unicefix tr

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/Tr.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: yacc.U,v \$

?RCS: Revision 3.0.1.1 1994/05/13 15:28:48 ram

?RCS: patch27: added byacc as another alternative (ADO)

?RCS:

?RCS: Revision 3.0 1993/08/18 12:10:03 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:yacc yaccflags: Guess Myread Loc Oldconfig byacc bison cat test

?MAKE: -pick add \$@ %<

?S:yacc:

?S: This variable holds the name of the compiler compiler we

?S: want to use in the Makefile. It can be yacc, byacc, or bison -y.

?S:.

?S:yaccflags:

?S: This variable contains any additional yacc flags desired by the

?S: user. It is up to the Makefile to use this.

?S:.

```

?T:comp
: determine compiler compiler
echo " "
comp='yacc'
if $test -f "$byacc$_exe"; then
  comp="byacc or $comp"
fi
if $test -f "$bison$_exe"; then
  comp="$comp or bison -y"
fi
case "$yacc" in
")
  yacc=`./loc yacc yacc $pth`
  if $test -f "$yacc$_exe"; then
    dflt='yacc'
  elif $test -f "$byacc$_exe"; then
    dflt='byacc'
  elif $test -f "$bison$_exe"; then
    dflt='bison'
  else
    dflt=""
  fi
  ;;
*) dflt="$yacc";;
esac
rp="Which compiler compiler ($comp) shall I use?"
./myread
yacc="$ans"
case "$yacc" in
*bis*)
  case "$yacc" in
*_y*) ;;
*)
  yacc="$yacc -y"
  echo "(Adding -y option to bison to get yacc-compatible behaviour.)"
  ;;
esac
;;
esac

@if yaccflags
: see if we need extra yacc flags
dflt="$yaccflags"
case "$dflt" in
") dflt=none;;
esac
$cat <<EOH

```

Your yacc program may need extra flags to normally process the parser sources. Do NOT specify any -d or -v flags here, since those are explicitly known by the various Makefiles. However, if your machine has strange/undocumented options (like -Sr# on SCO to specify the maximum number of grammar rules), then please add them here. To use no flags, specify the word "none".

EOH

```
rp="Any additional yacc flags?"
```

```
./myread
```

```
case "$ans" in
```

```
none) yaccflags="";;
```

```
*) yaccflags="$ans";;
```

```
esac
```

```
@end
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/yacc.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: Inlibc.U 1 2006-08-24 12:32:52Z rmanfredi $
```

```
?RCS:
```

```
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
```

```
?RCS:
```

```
?RCS: You may redistribute only under the terms of the Artistic Licence,
```

```
?RCS: as specified in the README file that comes with the distribution.
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```
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```
?RCS: that same Artistic Licence; a copy of which may be found at the root
```

```
?RCS: of the source tree for dist 4.0.
```

```
?RCS:
```

```
?RCS: $Log: Inlibc.U,v $
```

```
?RCS: Revision 3.0.1.1 1994/10/29 15:55:08 ram
```

```
?RCS: patch36: call ./whoa explicitly instead of relying on PATH
```

```
?RCS:
```

```
?RCS: Revision 3.0 1993/08/18 12:05:03 ram
```

```
?RCS: Baseline for dist 3.0 netwide release.
```

```
?RCS:
```

```
?X:
```

```
?X: This unit checks for the definition of a given function.
```

```
?X:
```

```
?X: To use it, say:
```

```
?X: set function d_func
```

```
?X: eval $inlibc
```

```
?X:
```

```
?MAKE:Inlibc: Csym Whoa Oldconfig
```

```
?MAKE: -pick add $@ %<
```

```

?LINT:define inlibc
?V:inlibc
?S:inlibc:
?S: This
  shell variable is used internally by Configure to check
?S: wether a given function is defined or not. A typical use is:
?S: set function d_func
?S: eval $inlibc
?S: That will print a message, saying wether function was found or
?S: not and set d_func accordingly.
?S:.
?T:was tx sym tres td tu var
: define an is-in-libc? function
inlibc='echo " "; td=$define; tu=$undef;
sym=$1; var=$2; eval "was=\($$2";
tx=yes;
case "$reuseval$was" in
true) ;;
true*) tx=no;;
esac;
case "$tx" in
yes)
set $sym tres -f;
eval $csym;
case "$tres" in
true)
echo "$sym() found." >&4;
case "$was" in $undef) . ./whoa; esac; eval "$var=\$td";;
*)
echo "$sym() NOT found." >&4;
case "$was" in $define) . ./whoa; esac; eval "$var=\$tu";;
esac;;
*)
case "$was" in
$define) echo "$sym() found." >&4;;
*) echo "$sym() NOT found." >&4;;
esac;;
esac'

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/Inlibc.U

```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id: d_select.U 1 2006-08-24 12:32:52Z rmanfredi $

```

```

?RCS:

```

```

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

```

```

?RCS:

```


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?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: \$Log: d_select.U,v \$
?RCS: Revision 3.0 1993/08/18 12:07:02 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_select: Inlibc
?MAKE: -pick add \$@ %<
?S:d_select:
?S: This variable conditionally defines HAS_SELECT if select() is
?S: available to select active file descriptors. A <sys/time.h>
?S: inclusion may be necessary for the timeout field.
?S:.
?C:HAS_SELECT:
?C: This symbol, if defined, indicates that the select routine is
?C: available
to select active file descriptors. If the timeout field
?C: is used, <sys/time.h> may need to be included.
?C:.
?H:#\$d_select HAS_SELECT /**/
?H:.
?LINT:set d_select
: see if select exists
set select d_select
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_select.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: Init.U,v 3.0.1.1 1994/10/31 09:45:59 ram Exp \$
?RCS:
?RCS: Copyright (c) 1991-1993, Raphael Manfredi
?RCS:
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?RCS: of the source tree for dist 3.0.
?RCS:
?RCS: \$Log: Init.U,v \$
?RCS: Revision 3.0.1.1 1994/10/31 09:45:59 ram
?RCS: patch44: removed Options from MAKE to prevent Init overrides

?RCS: patch44: option processing now done after Myinit thanks to new Begin.U

?RCS: patch44: moved "Beginning of configuration questions" to Begin.U

?RCS: patch44: moved signal trapping instruction to Begin.U as well

?RCS:

?RCS: Revision 3.0 1993/08/18 12:05:02 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?X:

?X: This file

initializes certain default variables used by Configure. They

?X: may be overridden or added to by definitions in Myinit.U.

?X:

?MAKE:Init eunicefix: Null

?MAKE: -pick add \$@ %<

?MAKE: -pick weed \$@ ./Init

?S:eunicefix:

?S: When running under Eunice this variable contains a command which will

?S: convert a shell script to the proper form of text file for it to be

?S: executable by the shell. On other systems it is a no-op.

?S:.

?V:define undef smallmach:rmlist

?X:

?X: Throughout the units, one may make use of \$define and \$undef to reference

?X: a defined symbol or an undefined one. There is no need to add them in

?X: the dependency line since this unit makes them visible via ?V:, and

?X: everyone inherits from those symbols since by convention Init.U is the

?X: root dependency.

?X:

?LINT:extern DJGPP

?LINT:extern _exe

?LINT:change _exe

?LINT:extern is_os2

: Detect odd OSs

define='define'

undef='undef'

smallmach='pdp11 i8086 z8000 i80286 iAPX286'

rmlist="

: We must find out about

Eunice early

eunicefix=':'

if test -f /etc/unixtovms; then

eunicefix=/etc/unixtovms

fi

if test -f /etc/unixtovms.exe; then

eunicefix=/etc/unixtovms.exe

fi

```

: Set executable suffix now -- needed before hints available
if test -f "/libs/version.library"; then
: Amiga OS
  _exe=""
elif test -f "/system/gnu_library/bin/ar.pm"; then
: Stratus VOS
  _exe=".pm"
elif test -n "$DJGPP"; then
: DOS DJGPP
  _exe=".exe"
elif test -f /kern/cookiejar; then
: MiNT
  _exe=""
elif test -d c:/ -o -n "$is_os2" ; then
: OS/2 or cygwin
  _exe=".exe"
fi

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/Init.U

```

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?RCS: \$Id: Setvar.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

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?RCS:

?RCS: \$Log: Setvar.U,v \$

?RCS: Revision 3.0.1.1 1994/10/29 15:58:28 ram

?RCS: patch36: call ./whoa explicitly instead of relying on PATH

?RCS:

?RCS: Revision 3.0 1993/08/18 12:05:16 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?X:

?X: This unit produces a variable that is intended to be eval'ed in

?X: order to define/undefine a symbol. A consistency check is made

?X: regarding any previous value and a warning is issued if there

?X: is any discrepancy.

?X:

?X:

To use it, say:

?X: val=<value>

?X: set d_variable

?X: eval \$setvar

?X:

?MAKE:Setvar: Whoa

?MAKE: -pick add \$@ %<

?LINT:define setvar

?S:setvar:

?S: This shell variable is used internally by Configure to set a value

?S: to a given symbol that is defined or not. A typical use is:

?S: val=<value computed>

?S: set d_variable

?S: eval \$setvar

?S: That will print a message in case the \$val value is not the same

?S: as the previous value of \$d_variable.

?S:.

?V:setvar:val

?T:var was td tu

: function used to set '\$1' to '\$val'

setvar='var=\$1; eval "was=\\${\$1}"; td=\$define; tu=\$undef;

case "\$val\$was" in

\$define\$undef) . ./whoa; eval "\$var=\\$td";;

\$undef\$define) . ./whoa; eval "\$var=\\$tu";;

*) eval "\$var=\$val";;

esac'

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/Setvar.U

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?RCS:

?MAKE:d_strtod_l: Inlibc

?MAKE: -pick add \$@ %<

?S:d_strtod_l:

?S: This variable conditionally defines the HAS_STRTOD_L symbol, which

?S: indicates to the C program that the strtod_l() routine is available.

?S:.

?C:HAS_STRTOD_L:

?C: This symbol, if defined, indicates that the strtod_l routine is

?C: available to convert strings to long doubles.

```
?C:.
?H:#$d_strtod_1 HAS_STRTOD_L /**/
?H:.
?LINT:set d_strtod_1
: see if strtod_1 exists
set strtod_1 d_strtod_1
eval $inlibc
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/threads/d_strtod_1.U
```

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```
?RCS: $Id: i_syswait.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
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?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: i_syswait.U,v $
?RCS: Revision 3.0 1993/08/18 12:08:42 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?X:
?X: This unit looks wether <sys/wait.h> is available or not
?X:
?MAKE:i_syswait: Inhdr
?MAKE: -pick add $@ %<
?S:i_syswait:
?S: This variable conditionally defines I_SYS_WAIT, which indicates
?S: to the C program that it should include <sys/wait.h>.
?S:.
?C:I_SYS_WAIT (I_SYSWAIT):
?C: This symbol, if defined, indicates to the C program
that it should
?C: include <sys/wait.h>.
?C:.
?H:#$i_syswait I_SYS_WAIT /**/
?H:.
?LINT:set i_syswait
: see if this is a syswait system
set sys/wait.h i_syswait
eval $inhdr
```

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/i_syswait.U

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?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:d_strlcat: Inlibc Hasproto d_gnulibc

?MAKE: -pick add \$@ %<

?S:d_strlcat:

?S: This variable conditionally defines the HAS_STRLCAT symbol, which

?S: indicates to the C program that the strlcat () routine is available.

?S:.

?C:HAS_STRLCAT:

?C: This symbol, if defined, indicates that the strlcat () routine is

?C: available to do string concatenation.

?C:.

?H:#\$d_strlcat HAS_STRLCAT /**/

?H:.

?T:d_strlcat_proto xx1 xx2 xx3 xx4

?LINT:set d_strlcat

: see if strlcat exists

: We need both a prototype in string.h and the symbol in libc.

echo " "

d_strlcat_proto="

xx1="#\$d_gnulibc HAS_GNULIBC"

xx2='#if defined(HAS_GNULIBC) && !defined(_GNU_SOURCE)'

xx3='# define _GNU_SOURCE'

xx4='#endif'

set d_strlcat_proto

strlcat literal "\$xx1" literal "\$xx2" literal "\$xx3" literal "\$xx4" define string.h

eval \$hasproto

case "\$d_strlcat_proto" in

define) # see if strlcat exists

set strlcat d_strlcat

eval \$inlibc

::

*) val=\$undef

set d_strlcat

eval \$setvar

::

esac

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_strlcat.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: Protochk.U,v \$

?RCS:

?RCS: Copyright (c) 1998 Andy Dougherty

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?X: This unit generates a ./protochk script that is used internally

?X: by Configure to check if this system will accept a particular

?X: prototype.

?X:

?X: To use it, say something like:

?X: hdrs="\$define sys/types.h

?X: \$i_systime sys/time.h

?X: \$i_sysselect sys/select.h

?X: \$d_socket sys/socket.h"

?X: \$xxx='fd_set *'

?X: try='extern int select _((int, \$xxx, \$xxx, \$xxx, struct timeval *));'

?X: if ./protochk "\$try" \$hdrs; then

?X: echo "Your system accepts \$xxx for the arguments to select."

?X: fi

?X: (Of course select is harder, since the first arg can be int,

?X: size_t, or unsigned long, and the last arg may or may not have a

?X: 'const' before the 'struct timeval' :-(. Also SunOS

4.1.3 doesn't

?X: provide a select prototype so the compiler accepts anything :-).

?X:

?X: The C compiler on QNX warns about invalid pointer types, but

?X: still exits with a 0 exit status, so it's not much help here.

?X: (It does correctly detect incorrect non-pointer arguments).

?X: Still, since QNX is a POSIX-ish system, just make your first

?X: a POSIX-ish one, and QNX will probably accept it.

?X:

?X: For determining argument types, your compiler must support

?X: prototypes, and the header files must use them. Determining

?X: return types, however, is easier. Just give an ridiculous

?X: return type, something like

?X: ./protochk 'extern int atof _((void));' \$i_stdlib stdlib.h

?X: that should surely fail if atof() is defined in <stdlib.h>

?X:

?X: There is also an 'escape' hatch built in. If you have a pair

?X: of args 'literal 'stuff' then 'stuff' gets included literally

?X: into the test program. This could be useful for doing something

```

?X: like
?X: hdrs="$define stdio.h
?X: $define
sys/types.h"
?X: ./protochk 'extern int fsetpos(FILE *, Fpos_t);' $args \
?X: 'literal' '#define Fpos_t long long'
?X: but you have to be really careful about the spaces in "literal".
?X:
?X: Andy Dougherty Feb. 1998
?MAKE:Protochk: cat rm_try startsh eunicefix +cc +optimize +ccflags \
i_thread usethreads
?MAKE: -pick add $@ %<
?F:./protochk
?X: Comfort metalint. All these are actually used in the protochk script.
?T:foo status pthread_h_done
?LINT: change cc optimize ccflags define rm_try
?LINT: extern pthread_h_first
?LINT: change pthread_h_first
?LINT: change usethreads
?LINT: change i_thread
: define a function to check prototypes
$cat > protochk <<EOSH
$startsh
cc="$cc"
optimize="$optimize"
ccflags="$ccflags"
define="$define"
rm_try="$rm_try"
usethreads=$usethreads
i_thread=$i_thread
pthread_h_first=$pthread_h_first
EOSH

$cat >> protochk <<'EOSH'

$rm_try
foo="$1"
shift
while test $# -ge 2; do
case "$1" in
$define) echo "#include <$2>" >> try.c ;;
literal)
echo "$2" >> try.c ;;
esac

# Extra magic for the benefit of systems that need pthread.h
# to be included early to correctly detect threadsafe functions.
# Such functions must guarantee themselves, though, that the usethreads
# and i_thread have been defined, before calling protochk.

```



```

if test "$usethreads" = "$define" -a "$i_pthread" = "$define" -a "$pthread_h_first" = "$define" -a
"$pthread_h_done" = ""; then
echo "#include <pthread.h>" >> try.c
pthread_h_done=yes
fi
shift 2
done
cat >> try.c <<'EOCP'
#define _(args) args
EOCP
echo "$foo" >> try.c
?X: Just so we have something to compile.
echo 'int no_real_function_has_this_name _((void)) { return 0; }' >> try.c
$cc $optimize $ccflags -c try.c > /dev/null 2>&1
status=$?
$rm_try
exit $status
EOSH
chmod +x protochk
$unicefix protochk

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-
5.36.0/U/protos/Protochk.U

```

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?RCS:

?MAKE:d_ualarm: Inlibc

?MAKE: -pick add \$@ %<

?S:d_ualarm:

?S: This variable conditionally defines the HAS_UALARM symbol, which

?S: indicates to the C program that the ualarm() routine is available.

?S:.

?C:HAS_UALARM:

?C: This symbol, if defined, indicates that the ualarm routine is

?C: available to do alarms with microsecond granularity.

?C:.

?H:#\$d_ualarm HAS_UALARM /**/

?H:.

?LINT:set d_ualarm

: see if ualarm exists

set ualarm d_ualarm

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_ualarm.U

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: d_shmat.U,v \$

?RCS: Revision 3.0.1.3 1995/07/25 14:04:23 ram

?RCS: patch56: use findhdr to find <sys/shm.h>, to get the right one (ADO)

?RCS:

?RCS: Revision 3.0.1.2 1994/05/13 15:18:56 ram

?RCS: patch27: added new symbol HAS_SHMAT_PROTOTYPE (ADO)

?RCS:

?RCS: Revision 3.0.1.1 1994/05/06 14:54:18 ram

?RCS: patch23: new Shmat_t symbol to declare return type of shmat()

?RCS:

?RCS: Revision 3.0 1993/08/18 12:07:18 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:d_shmat shmattype

d_shmatprototype: Inlibc cat +cc +ccflags \

rm cppstdin cppflags cppminus Findhdr Setvar contains

?MAKE: -pick add \$@ %<

?S:d_shmat:

?S: This variable conditionally defines the HAS_SHMAT symbol, which

?S: indicates to the C program that the shmat() routine is available.

?S:.

?S:shmattype:

?S: This symbol contains the type of pointer returned by shmat().

?S: It can be 'void *' or 'char *'.

?S:.

?S:d_shmatprototype:

?S: This variable conditionally defines the HAS_SHMAT_PROTOTYPE

?S: symbol, which indicates that sys/shm.h has a prototype for

?S: shmat.

?S:.

?C:HAS_SHMAT:

?C: This symbol, if defined, indicates that the shmat() routine is
?C: available to attach a shared memory segment to the process space.
?C:.
?C:Shmat_t:
?C: This symbol holds the return type of the shmat() system call.
?C: Usually set to 'void *' or 'char *'.
?C:.
?C:HAS_SHMAT_PROTOTYPE:
?C: This symbol, if defined, indicates that the sys/shm.h includes
?C: a prototype for shmat(). Otherwise, it is up to the program
to
?C: guess one. Shmat_t shmat_((int, Shmat_t, int)) is a good guess,
?C: but not always right so it should be emitted by the program only
?C: when HAS_SHMAT_PROTOTYPE is not defined to avoid conflicting defs.
?C:.
?H:#\$d_shmat HAS_SHMAT /**/
?H:#define Shmat_t \$shmattype /**/
?H:#\$d_shmatprototype HAS_SHMAT_PROTOTYPE /**/
?H:.
?LINT:set d_shmat d_shmatprototype
?T:xxx
: see if shmat exists
set shmat d_shmat
eval \$inlibc
: see what shmat returns
case "\$d_shmat" in
"\$define")
\$cat >shmat.c <<'END'
#include <sys/shm.h>
void *shmat();
END
if \$cc \$ccflags -c shmat.c >/dev/null 2>&1; then
shmattype='void *'
else
shmattype='char *'
fi
echo "and it returns (\$shmattype)." >&4
: see if a prototype for shmat is available
xxx=`./findhdr sys/shm.h`
\$cppstdin \$cppflags \$cppminus < \$xxx > shmat.c 2>/dev/null
if \$contains 'shmat.*(' shmat.c >/dev/null 2>&1; then
val="\$define"
else
val="\$undef"
fi
\$rm -f shmat.[co]
;;
*)

```
val="$undef"  
;;  
esac  
set d_shmatprototype  
eval $setvar
```

Found

in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_shmat.U
```

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?RCS: of the source tree for dist 3.0.

?RCS:

?MAKE:d_mbrlen: Inlibc

?MAKE: -pick add \$@ %<

?S:d_mbrlen:

?S: This variable conditionally defines the HAS_MBRLLEN symbol if the

?S: mbrlen() routine is available to be used to get the length of

?S: multi-byte character strings.

?S:.

?C:HAS_MBRLLEN:

?C: This symbol, if defined, indicates that the mbrlen routine is

?C: available to get the length of multi-byte character strings.

?C:.

?H:#\$d_mbrlen HAS_MBRLLEN /**/

?H:.

?LINT: set d_mbrlen

: see if mbrlen exists

set mbrlen d_mbrlen

eval \$inlibc

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/threads/d_mbrlen.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_setregid.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

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?RCS:

?RCS: \$Log: d_setregid.U,v \$

?RCS: Revision 3.0 1993/08/18 12:07:12 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:d_setregid d_setresgid: Inlibc

?MAKE: -pick add \$@ %<

?S:d_setregid:

?S: This variable conditionally defines HAS_SETREGID if setregid() is

?S: available to change the real and effective gid of the current

?S: process.

?S:.

?S:d_setresgid:

?S: This variable conditionally defines HAS_SETRESGID if setresgid() is

?S: available to change

the real, effective and saved gid of the current

?S: process.

?S:.

?C:HAS_SETREGID (SETREGID):

?C: This symbol, if defined, indicates that the setregid routine is

?C: available to change the real and effective gid of the current

?C: process.

?C:.

?C:HAS_SETRESGID (SETRESGID):

?C: This symbol, if defined, indicates that the setresgid routine is

?C: available to change the real, effective and saved gid of the current

?C: process.

?C:.

?H:#\$d_setregid HAS_SETREGID /**/

?H:#\$d_setresgid HAS_SETRESGID /**/

?H:.

?LINT: set d_setregid d_setresgid

: see if setregid exists

set setregid d_setregid

eval \$inlibc

set setresgid d_setresgid

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_setregid.U

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?RCS: \$Id: d_getservyprotos.U,v \$

?RCS:
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 ?RCS:
 ?MAKE:d_getservprotos : Hasproto i_netdb
 ?MAKE: -pick add \$@ %<
 ?S:d_getservprotos:
 ?S: This variable conditionally defines the HAS_GETSERV_PROTOS symbol,
 ?S: which indicates to the C program that <netdb.h> supplies
 ?S: prototypes for the various getserv*() functions.
 ?S: See also netdbtype.U for probing for various netdb types.
 ?S:.
 ?C:HAS_GETSERV_PROTOS:
 ?C: This symbol, if defined, indicates that <netdb.h> includes
 ?C: prototypes for getservent(), getservbyname(), and
 ?C: getservbyaddr(). Otherwise,
 it is up to the program to guess
 ?C: them. See netdbtype.U for probing for various Netdb_XXX_t types.
 ?C:.
 ?H:#\$d_getservprotos HAS_GETSERV_PROTOS /**/
 ?H:.
 ?LINT:set d_getservprotos
 : see if prototypes for various getservxxx netdb.h functions are available
 echo " "
 set d_getservprotos getservent \$i_netdb netdb.h
 eval \$hasproto

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/protos/d_getservprotos.U

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 ?RCS: of the source tree for dist 3.0.
 ?RCS:
 ?MAKE:d_syscallproto: Hasproto i_unistd

?MAKE: -pick add \$@ %<

?S:d_syscallproto:

?S: This variable conditionally defines the HAS_SYSCALL_PROTO symbol,

?S: which indicates to the C program that the system provides

?S: a prototype for the syscall() function. Otherwise, it is

?S: up to the program to supply one.

?S:.

?C:HAS_SYSCALL_PROTO:

?C: This symbol, if defined, indicates that the system provides

?C: a prototype for the syscall() function. Otherwise, it is up

?C: to the program to supply one. Good guesses are

?C: extern

int syscall(int, ...);

?C: extern int syscall(long, ...);

?C:.

?H:#\$d_syscallproto HAS_SYSCALL_PROTO /**/

?H:.

?LINT:set d_syscallproto

: see if prototype for syscall is available

echo " "

set d_syscallproto syscall \$i_unistd unistd.h

eval \$hasproto

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_syscallproto.U

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?RCS:

?RCS: \$Log: Whoa.U,v \$

?RCS: Revision 3.0.1.2 1997/02/28 15:21:21 ram

?RCS: patch61: whoa script now starts with leading "startsh"

?RCS:

?RCS: Revision 3.0.1.1 1994/10/29 16:02:01 ram

?RCS: patch36: added ?F: line for metalint file checking

?RCS:

?RCS: Revision 3.0 1993/08/18 12:05:19 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

```

?X:
?X: This unit produces a bit of shell code that must be dotted in in order
?X: to warn the user in case a change into a variable is noticed.
?X:
?X: To use this
    unit, $was must hold the old value that has changed. Upon
?X: exit, the two variables $td and $tu are set to the correct value for
?X: respectively defining or undefining a variable. For instance, if $vas was
?X: $undef, but now $var is $define, after calling . whoa, you should use
?X: eval "$var=\$tu" to finally set $var to the correct value. See unit Inlibc.
?X:
?MAKE:Whoa: Myread startsh hint
?MAKE: -pick add $@ %<
?F:./whoa
?T:var was
?LINT:change td tu
: set up the script used to warn in case of inconsistency
cat <<EOS >whoa
$startsh
EOS
cat <<'EOESC' >>whoa
dflt=y
echo " "
echo "*** WHOA THERE!!! ***" >&4
echo "  The $hint value for \$$var on this machine was \"\$was\!" >&4
rp="  Keep the $hint value?"
./myread
case "$ans" in
y) td=$was; tu=$was;;
esac
EOESC

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/Whoa.U

```

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```

?RCS: $Id: d_bcopy.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
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?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: d_bcopy.U,v $

```



```

?RCS: Revision 3.0.1.2 1993/10/16 13:48:04 ram
?RCS: patch12: added magic support for bcopy()
?RCS:
?RCS: Revision 3.0.1.1 1993/09/13 16:01:11 ram
?RCS: patch10: now only defines HAS_BCOPY, no macro remap on memcpy (WAD)
?RCS:
?RCS: Revision 3.0 1993/08/18 12:05:44 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_bcopy: Inlibc
?MAKE: -pick add $@ %<
?S:d_bcopy:
?S: This variable conditionally defines the HAS_BCOPY
symbol if
?S: the bcopy() routine is available to copy strings.
?S:.
?C:HAS_BCOPY:
?C: This symbol is defined if the bcopy() routine is available to
?C: copy blocks of memory.
?C:.
?H:#$d_bcopy HAS_BCOPY /**/
?H:.
?M:bcopy: HAS_BCOPY
?M:#ifndef HAS_BCOPY
?M:#ifndef bcopy
?M:#define bcopy(s,d,l) memcpy((d),(s),(l))
?M:#endif
?M:#endif
?M:.
?LINT:set d_bcopy
: see if bcopy exists
set bcopy d_bcopy
eval $inlibc

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_bcopy.U

```

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```

?RCS: $Id: archname.U,v 3.0.1.3 1997/02/28 15:24:32 ram Exp $
?RCS:
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```

?RCS:
?RCS: \$Log: archname.U,v \$
?RCS: Revision 3.0.1.3 1997/02/28 15:24:32 ram
?RCS: patch61: changed the way the archname is mangled from uname
?RCS:
?RCS: Revision 3.0.1.2 1995/05/12 12:05:24 ram
?RCS: patch54: protect against spaces in "uname -m" output (ADO)
?RCS:
?RCS: Revision 3.0.1.1 1995/02/15 14:14:21 ram
?RCS: patch51: created
?RCS:
?MAKE:archname myarchname useversionedarchname: sed Loc Myread Oldconfig \
osname test rm usethreads usemultiplicity use64bitint
use64bitall \
archname64 uselongdouble longdblsize doublesize targetarch Setvar \
api_versionstring usequadmath
?MAKE: -pick add \$@ %<
?S:archname:
?S: This variable is a short name to characterize the current
?S: architecture. It is used mainly to construct the default archlib.
?S:.
?S:myarchname:
?S: This variable holds the architecture name computed by Configure in
?S: a previous run. It is not intended to be perused by any user and
?S: should never be set in a hint file.
?S:.
?S:useversionedarchname:
?S: This variable indicates whether to include the \$api_versionstring
?S: as a component of the \$archname.
?S:.
?C:ARCHNAME:
?C: This symbol holds a string representing the architecture name.
?C: It may be used to construct an architecture-dependant pathname
?C: where library files may be held under a private library, for
?C: instance.
?C:.
?H:#define ARCHNAME "\$archname" /**/
?H:.
?T:xxx tarch
?F:!archname.cbu
?INIT:archname="
: determine the architecture name
echo " "
?X:
We always recompute archname in case osname changes. However, we need
?X: to be careful since, as ADO rightfully pointed out, some systems pick
?X: silly architecture names (0001307135000-aix on AIX or 9000/715-ux under
?X: HP-UX). Therefore, we allow hint files to supersede our guess and ask

```

?X: the user for confirmation.
if xxx=`./loc arch blurfl $pth`; $test -f "$xxx"; then
    tarch=`arch`-"-$osname"
elif xxx=`./loc uname blurfl $pth`; $test -f "$xxx" ; then
if uname -m > tmparch 2>&1 ; then
    tarch=`$sed -e 's/ *$//' -e 's/ /_/g' \
        -e 's/$/'-"-$osname/" tmparch`
else
    tarch="$osname"
fi
$rm -f tmparch
else
    tarch="$osname"
fi
case "$myarchname" in
|"|$tarch") ;;
*)
    echo "(Your architecture name used to be $myarchname.)"
    archname="
    ;;
esac
case "$targetarch" in
") ;;
?X: Very GCCian.
*) archname=`echo $targetarch|sed 's,^[^]*-,` ;;
esac
myarchname="$tarch"
case "$sarchname" in
") dflt="$tarch";;
*) dflt="$sarchname";;
esac
rp='What is your architecture name'
./myread
archname="$ans"

:
    optionally add API version to the architecture for versioned archlibs
case "$useversionedarchname" in
$define|true|[yY]*) dflt='y';;
*)          dflt='n';;
esac
rp='Add the Perl API version to your archname?'
./myread
case "$ans" in
y|Y) useversionedarchname="$define" ;;
*)   useversionedarchname="$undef" ;;
esac
case "$useversionedarchname" in

```

```

$define)
case "$archname" in
*-$api_versionstring)
echo "...and architecture name already has -$api_versionstring" >&4
;;
*)
archname="$archname-$api_versionstring"
echo "...setting architecture name to $archname." >&4
;;
esac
;;
esac

@if usethreads
case "$usethreads" in
$define)
echo "Threads selected." >&4
case "$archname" in
*-thread*) echo "...and architecture name already has -thread." >&4
;;
*) archname="$archname-thread"
echo "...setting architecture name to $archname." >&4
;;
esac
;;
esac
@end
@if usemultiplicity
case "$usemultiplicity" in
$define)
echo "Multiplicity selected."
>&4
case "$archname" in
*-multi*) echo "...and architecture name already has -multi." >&4
;;
*) archname="$archname-multi"
echo "...setting architecture name to $archname." >&4
;;
esac
;;
esac
@end
@if use64bitint
case "$use64bitint$use64bitall" in
*"$define"*)
case "$archname64" in
")
echo "This architecture is naturally 64-bit, not changing architecture name." >&4

```

```

;;
*)
case "$use64bitint" in
"$define") echo "64 bit integers selected." >&4 ;;
esac
case "$use64bitall" in
"$define") echo "Maximal 64 bitness selected." >&4 ;;
esac
case "$archname" in
*-$archname64*) echo "...and architecture name already has $archname64." >&4
;;
*) archname="$archname-$archname64"
echo "...setting architecture name to $archname." >&4
;;
esac
;;
esac
esac
@end
@if uselongdouble
case "$uselongdouble" in
$define)
echo "Long doubles selected." >&4
case "$longdblsize" in
$doublesize)
echo "...but long doubles are equal to doubles, not
changing architecture name." >&4
;;
*)
case "$archname" in
*-$ld*) echo "...and architecture name already has -$ld." >&4
;;
*) archname="$archname-$ld"
echo "...setting architecture name to $archname." >&4
;;
esac
;;
esac
;;
esac
@end
@if usequadmath
case "$usequadmath" in
$define)
echo "quadmath selected." >&4
case "$archname" in
*-$quadmath*) echo "...and architecture name already has -$quadmath." >&4
;;

```

```

*) archname="$archname-quadmath"
echo "...setting architecture name to $archname." >&4
;;
esac
;;
esac
@end
if $test -f archname.cbu; then
echo "Your platform has some specific hints for architecture name, using them..."
. ./archname.cbu
fi

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/threads/archname.U

```

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```

?RCS: $Id: d_setegid.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
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?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: d_setegid.U,v $
?RCS: Revision 3.0 1993/08/18 12:07:07 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_setegid: Inlibc
?MAKE: -pick add $@ %<
?S:d_setegid:
?S: This variable conditionally defines the HAS_SETEGID symbol, which
?S: indicates to the C program that the setegid() routine is available
?S: to change the effective gid of the current program.
?S:.
?C:HAS_SETEGID (SETEGID):
?C: This symbol, if defined, indicates that the setegid
routine is available
?C: to change the effective gid of the current program.
?C:.
?H:#$d_setegid HAS_SETEGID /**/
?H:.
?LINT:set d_setegid
: see if setegid exists
set setegid d_setegid

```

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_setegid.U

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?RCS:

?MAKE:d__fwalk: Inlibc

?MAKE: -pick add \$@ %<

?S:d__fwalk:

?S: This variable conditionally defines HAS__FWALK if _fwalk() is

?S: available to apply a function to all the file handles.

?S:.

?C:HAS__FWALK:

?C: This symbol, if defined, indicates that the _fwalk system call is

?C: available to apply a function to all the file handles.

?C:.

?H:#\$d__fwalk HAS__FWALK /**/

?H:.

?LINT:set d__fwalk

: see if _fwalk exists

set fwalk d__fwalk

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d__fwalk.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_cbirt.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

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?RCS: of the source tree for dist 4.0.

?RCS:
?RCS: \$Log: d_cbrt.U,v \$
?RCS: Revision 3.0 1993/08/18 12:05:48 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_cbrt: Inlibc
?MAKE: -pick add \$@ %<
?S:d_cbrt:
?S: This variable conditionally defines the HAS_CBRT symbol, which
?S: indicates to the C program that the cbrt() (cube root) function
?S: is available.
?S:.
?C:HAS_CBRT (CBRT):
?C: This symbol, if defined, indicates that the cbrt() (cube root)
?C: function is available.
?C:.
?H:#\$d_cbrt HAS_CBRT /**/
?H:.
?LINT:set
d_cbrt
: see if cbrt exists
set cbrt d_cbrt
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_cbrt.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_setservent_r.U,v 0RCS:
?RCS: Copyright (c) 2002,2003 Jarkko Hietaniemi
?RCS:
?RCS: You may distribute under the terms of either the GNU General Public
?RCS: License or the Artistic License, as specified in the README file.
?RCS:
?RCS: Generated by the reentr.pl from the Perl 5.8 distribution.
?RCS:
?MAKE:d_setservent_r setservent_r_proto: Inlibc Protochk Hasproto i_systypes \
usethreads i_netdb extern_C
?MAKE: -pick add \$@ %<
?S:d_setservent_r:
?S: This variable conditionally defines the HAS_SETSERVENT_R symbol,
?S: which indicates to the C program that the setservent_r()
?S: routine is available.
?S:.
?S:setservent_r_proto:
?S: This variable encodes the prototype of setservent_r.
?S: It is zero if d_setservent_r is undef, and one of the

?S: REENTRANT_PROTO_T_ABC macros of reentr.h if d_setservent_r

?S: is defined.

?S:.

?C:HAS_SETSERVENT_R:

?C: This symbol, if defined, indicates that the setservent_r routine

?C: is

available to setservent re-entrantly.

?C:.

?C:SETSERVENT_R_PROTO:

?C: This symbol encodes the prototype of setservent_r.

?C: It is zero if d_setservent_r is undef, and one of the

?C: REENTRANT_PROTO_T_ABC macros of reentr.h if d_setservent_r

?C: is defined.

?C:.

?H:#\$d_setservent_r HAS_SETSERVENT_R /**/

?H:#define SETSERVENT_R_PROTO \$setservent_r_proto /**/

?H:.

?T:try hdrs d_setservent_r_proto

: see if setservent_r exists

set setservent_r d_setservent_r

eval \$inlibc

case "\$d_setservent_r" in

"\$define")

hdrs="\$i_systypes sys/types.h define stdio.h \$i_netdb netdb.h"

case "\$d_setservent_r_proto:\$usetthreads" in

":define") d_setservent_r_proto=define

set d_setservent_r_proto setservent_r \$hdrs

eval \$hasproto ;;

*) ;;

esac

case "\$d_setservent_r_proto" in

define)

case "\$setservent_r_proto" in

"|0) try='int setservent_r(int, struct servent_data*);'

./protochk "\$extern_C \$try" \$hdrs && setservent_r_proto=I_ID ;;

esac

case "\$setservent_r_proto" in

"|0) try='void

setservent_r(int, struct servent_data*);'

./protochk "\$extern_C \$try" \$hdrs && setservent_r_proto=V_ID ;;

esac

case "\$setservent_r_proto" in

"|0) d_setservent_r=undef

setservent_r_proto=0

echo "Disabling setservent_r, cannot determine prototype." >&4 ;;

*) case "\$setservent_r_proto" in

REENTRANT_PROTO*) ;;

*) setservent_r_proto="REENTRANT_PROTO_\$setservent_r_proto" ;;

```

esac
echo "Prototype: $try" ;;
esac
;;
*) case "$usethreads" in
define) echo "setservent_r has no prototype, not using it." >&4 ;;
esac
d_setservent_r=undef
setservent_r_proto=0
;;
esac
;;
*) setservent_r_proto=0
;;
esac

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/threads/d_setservent_r.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: d_voidsig.U,v \$

?RCS: Revision 3.0.1.3 1995/05/12 12:12:46 ram

?RCS: patch54: made cppflags dependency optional

?RCS:

?RCS: Revision 3.0.1.2 1994/08/29 16:20:35 ram

?RCS: patch32: now sets signal_t only once d_voidsig is known (WED)

?RCS:

?RCS: Revision 3.0.1.1 1994/06/20 06:59:54 ram

?RCS: patch30: now properly sets signal_t when re-using previous value

?RCS:

?RCS: Revision 3.0 1993/08/18 12:07:56 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:d_voidsig signal_t: rm contains

cppstdin cppminus +cppflags test Myread \

Oldconfig Setvar Findhdr

?MAKE: -pick add \$@ %<

?S:d_voidsig:
?S: This variable conditionally defines VOIDSIG if this system
?S: declares "void (*signal(...))()" in signal.h. The old way was to
?S: declare it as "int (*signal(...))()".
?S:.
?S:signal_t:
?S: This variable holds the type of the signal handler (void or int).
?S:.
?C:VOIDSIG:
?C: This symbol is defined if this system declares "void (*signal(...))()" in
?C: signal.h. The old way was to declare it as "int (*signal(...))()". It
?C: is up to the package author to declare things correctly based on the
?C: symbol.
?C:.
?C:Signal_t (SIGNAL_T):
?C: This symbol's value is either "void" or "int", corresponding to the
?C: appropriate return type of a signal handler. Thus, you can declare
?C: a signal handler using "Signal_t (*handler())", and define the
?C: handler using "Signal_t handler(sig)".
?C:.
?H:#\$d_voidsig VOIDSIG /**/
?H:#define Signal_t \$signal_t /* Signal handler's return
type */
?H:.
?T:xxx
?LINT:set d_voidsig
: see if signal is declared as pointer to function returning int or void
echo " "
xxx=`./findhdr signal.h`
\$test "\$xxx" && \$cppstdin \$cppminus \$cppflags < \$xxx >\$\$.tmp 2>/dev/null
if \$contains 'int.*\[]*signal' \$\$tmp >/dev/null 2>&1 ; then
echo "You have int (*signal())() instead of void." >&4
val="\$undef"
elif \$contains 'void.*\[]*signal' \$\$tmp >/dev/null 2>&1 ; then
echo "You have void (*signal())() instead of int." >&4
val="\$define"
elif \$contains 'extern[]*\[\]*signal' \$\$tmp >/dev/null 2>&1 ; then
echo "You have int (*signal())() instead of void." >&4
val="\$undef"
else
case "\$d_voidsig" in
")
echo "I can't determine whether signal handler returns void or int..." >&4
dflt=void
rp="What type does your signal handler return?"
./myread
case "\$ans" in
v*) val="\$define";;

```

*) val="$undef";;
esac;;
"$define")
echo "As you already told me, signal handler returns void." >&4;;
*)
echo "As you already told
me, signal handler returns int." >&4;;
esac
fi
set d_voidsig
eval $setvar
case "$d_voidsig" in
"$define") signal_t="void";;
*) signal_t="int";;
esac
$rm -f $$tmp

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_voidsig.U

```

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?RCS: \$Id: d_syscall.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

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?RCS:

?RCS: \$Log: d_syscall.U,v \$

?RCS: Revision 3.0 1993/08/18 12:07:42 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:d_syscall: Inlibc

?MAKE: -pick add \$@ %<

?S:d_syscall:

?S: This variable conditionally defines HAS_SYSCALL if syscall() is

?S: available call arbitrary system calls.

?S:.

?C:HAS_SYSCALL (SYSCALL):

?C: This symbol, if defined, indicates that the syscall routine is

?C: available to call arbitrary system calls. If undefined, that's tough.

?C:.

?H:#\$d_syscall

HAS_SYSCALL /**/

?H:.

?LINT:set d_syscall

: see if syscall exists

set syscall d_syscall

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_syscall.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: i_utime.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

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?RCS:

?RCS: \$Log: i_utime.U,v \$

?RCS: Revision 3.0 1993/08/18 12:08:47 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:i_utime: Inhdr

?MAKE: -pick add \$@ %<

?S:i_utime:

?S: This variable conditionally defines the I_UTIME symbol, and indicates

?S: whether a C program should include <utime.h>.

?S:.

?C:I_UTIME:

?C: This symbol, if defined, indicates to the C program that it should

?C: include <utime.h>.

?C:.

?H:#\$i_utime I_UTIME /**/

?H:.

?LINT:set i_utime

:

see if this is an utime system

set utime.h i_utime

eval \$inhdr

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/i_utime.U

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: libdbm.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
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?RCS:
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?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: libdbm.U,v $
?RCS: Revision 3.0.1.1 1997/02/28 15:56:57 ram
?RCS: patch61: replaced .a with $_a all over the place
?RCS:
?RCS: Revision 3.0 1993/08/18 12:08:58 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:libdbm: test Loc libpth _a
?MAKE: -pick add $@ %<
?S:libdbm:
?S: This variable contains the argument to pass to the loader in order
?S: to get the dbm library routines. If there is no dbm or ndbm
?S: library, it is null.
?S:.
?T:xxx
:
see if we should include -ldbm
echo " "
if $test -r /usr/lib/libndbm$_a || $test -r /usr/local/lib/libndbm$_a ; then
echo "-ldbm found." >&4
libdbm='-ldbm'
elif $test -r /usr/lib/libdbm$_a || $test -r /usr/local/lib/libdbm$_a ; then
echo "-ldbm found." >&4
libdbm='-ldbm'
else
xxx=`./loc libdbm$_a x $libpth`
case "$xxx" in
x)
echo "No dbm library found." >&4
libdbm=""
;;
*)
echo "DBM library found in $xxx." >&4
libdbm="$xxx"
;;
esac
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/libdbm.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: Guess.U,v 3.0.1.5 1995/07/25 13:37:14 ram Exp $
```

```
?RCS:
```

```
?RCS: Copyright (c) 1991-1993, Raphael Manfredi
```

```
?RCS:
```

```
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```

```
?RCS: of the source tree for dist 3.0.
```

```
?RCS:
```

```
?RCS: $Log: Guess.U,v $
```

```
?RCS: Revision 3.0.1.5 1995/07/25 13:37:14 ram
```

```
?RCS: patch56: now knows about OS/2 platforms
```

```
?RCS:
```

```
?RCS: Revision 3.0.1.4 1994/10/29 15:53:55 ram
```

```
?RCS: patch36: added ?F: line for metalint file checking
```

```
?RCS: patch36: call ./xenix explicitly instead of relying on PATH
```

```
?RCS:
```

```
?RCS: Revision 3.0.1.3 1993/12/15 08:14:35 ram
```

```
?RCS: patch15: variable d_bsd was not always set properly
```

```
?RCS:
```

```
?RCS: Revision 3.0.1.2 1993/08/30 08:57:14 ram
```

```
?RCS:
```

```
patch8: fixed comment which wrongly attributed the usrinc symbol
```

```
?RCS: patch8: no more ugly messages when no /usr/include/ctype.h
```

```
?RCS:
```

```
?RCS: Revision 3.0.1.1 1993/08/27 14:37:37 ram
```

```
?RCS: patch7: added support for OSF/1 machines
```

```
?RCS:
```

```
?RCS: Revision 3.0 1993/08/18 12:04:57 ram
```

```
?RCS: Baseline for dist 3.0 netwide release.
```

```
?RCS:
```

```
?X:
```

```
?X: This unit hazards some guesses as to what the general nature of the system
```

```
?X: is. The information it collects here is used primarily to establish default
```

```
?X: answers to other questions.
```

```
?X:
```

```
?MAKE:Guess d_eunice d_xenix d_bsd: cat test echo n c contains \
```

```
rm Loc eunicefix tr sysroot
```

```
?MAKE: -pick add $@ %<
```

```
?S:d_eunice:
```

?S: This variable conditionally defines the symbols EUNICE and VAX, which alerts the C program that it must deal with idiosyncrasies of VMS.

?S:.

?S:d_xenix:

?S: This variable conditionally defines the symbol XENIX, which alerts the C program that it runs under Xenix.

?S:.

?S:d_bsd:

?S: This symbol conditionally defines the symbol BSD when running on a BSD system.

?S: BSD system.

?S:.

?C:EUNICE:

?C: This symbol, if defined, indicates that the program is being compiled under the EUNICE package under VMS. The program will need to handle things like files that don't go away the first time you unlink them, due to version numbering. It will also need to compensate for lack of a respectable link() command.

?C:.

?X: Should we define VMS here? Is Eunice actually used anymore?

?X:?C:VMS:

?X:?C: This symbol, if defined, indicates that the program is running under VMS. It is currently only set in conjunction with the EUNICE symbol.

?X:?C:.

?C:XENIX:

?C: This symbol, if defined, indicates that the program is running under Xenix (at least 3.0 ?).

?C:.

?X: We don't use BSD in the perl source. It's too vague, and already defined in some header files anyway (e.g. NetBSD). This just gives us a spurious redefinition error upon compilation.

?X: --Andy Dougherty Feb 11, 1998

?X: ?C:BSD:

?X:

?C: This symbol, if defined, indicates that the program is running under a BSD system.

?X: ?C:.

?H:#\$d_eunice EUNICE /**/
?X:?H:#\$d_eunice VMS /**/
?H:#\$d_xenix XENIX /**/
?X: ?H:#\$d_bsd BSD /**/
?H:.

?F:./bsd ./usg ./v7 ./osf1 ./eunice ./xenix ./venix ./os2

?T:xxx

: make some quick guesses about what we are up against

echo " "

\$echo \$n "Hmm... \$c"

echo exit 1 >bsd


```

echo exit 1 >usg
echo exit 1 >v7
echo exit 1 >osf1
echo exit 1 >eunice
echo exit 1 >xenix
echo exit 1 >venix
echo exit 1 >os2
d_bsd="$undef"
?X:
?X: Do not use 'usrinc', or we get a circular dependency. because
?X: usrinc is defined in usrinc.U, which relies on us...
?X:
$cat $sysroot/usr/include/signal.h $sysroot/usr/include/sys/signal.h >foo 2>/dev/null
if test -f /osf_boot || $contains 'OSF/1' $sysroot/usr/include/ctype.h >/dev/null 2>&1
then
echo "Looks kind of like an OSF/1 system, but we'll see..."
echo exit 0 >osf1
elif test `echo abc | $tr a-z A-Z` = Abc ; then
xxx=`./loc addbib blurfl $pth`
if $test
-f $xxx; then
echo "Looks kind of like a USG system with BSD features, but we'll see..."
echo exit 0 >bsd
echo exit 0 >usg
else
if $contains SIGTSTP foo >/dev/null 2>&1 ; then
echo "Looks kind of like an extended USG system, but we'll see..."
else
echo "Looks kind of like a USG system, but we'll see..."
fi
echo exit 0 >usg
fi
elif $contains SIGTSTP foo >/dev/null 2>&1 ; then
echo "Looks kind of like a BSD system, but we'll see..."
d_bsd="$define"
echo exit 0 >bsd
else
echo "Looks kind of like a Version 7 system, but we'll see..."
echo exit 0 >v7
fi
case "$eunicefix" in
*unixtovms*)
$cat <<'EOI'
There is, however, a strange, musty smell in the air that reminds me of
something...hmm...yes...I've got it...there's a VMS nearby, or I'm a Blit.
EOI
echo exit 0 >eunice
d_eunice="$define"

```

```

: it so happens the Eunice I know will not run shell scripts in Unix format
;;
*)
echo " "
echo "Congratulations. You aren't running Eunice."
d_eunice="$undef"
;;
esac
: Detect
OS2. The p_ variable is set above in the Head.U unit.
: Note that this also -- wrongly -- detects e.g. dos-djgpp, which also uses
: semicolon as a patch separator
case "$p_" in
:) ;;
*)
$cat <<'EOI'
I have the feeling something is not exactly right, however...don't tell me...
lemme think...does HAL ring a bell?...no, of course, you're only running OS/2!
(Or you may be running DOS with DJGPP.)
EOI
echo exit 0 >os2
;;
esac
if test -f /xenix; then
echo "Actually, this looks more like a XENIX system..."
echo exit 0 >xenix
d_xenix="$define"
else
echo " "
echo "It's not Xenix..."
d_xenix="$undef"
fi
chmod +x xenix
$eunicefix xenix
if test -f /venix; then
echo "Actually, this looks more like a VENIX system..."
echo exit 0 >venix
else
echo " "
if ./xenix; then
: null
else
echo "Nor is it Venix..."
fi
fi
chmod +x bsd usg v7 osf1 eunice xenix venix os2
$eunicefix bsd usg v7 osf1 eunice xenix venix os2
$rm -f foo

```

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/Guess.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_getppid.U 1 2006-08-24 12:32:52Z rmanfredi \$

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?RCS:

?RCS: Original Author: Andy Dougherty <doughera@lafcol.lafayette.edu>

?RCS:

?RCS: \$Log: d_getppid.U,v \$

?RCS: Revision 3.0.1.1 1994/08/29 16:07:45 ram

?RCS: patch32: created by ADO

?RCS:

?MAKE:d_getppid: Inlibc

?MAKE: -pick add \$@ %<

?S:d_getppid:

?S: This variable conditionally defines the HAS_GETPPID symbol, which

?S: indicates to the C program that the getppid() routine is available

?S: to get the parent process ID.

?S:.

?C:HAS_GETPPID :

?C: This symbol,

if defined, indicates that the getppid routine is

?C: available to get the parent process ID.

?C:.

?H:#\$d_getppid HAS_GETPPID /**/

?H:.

?LINT:set d_getppid

: see if getppid exists

set getppid d_getppid

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_getppid.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: vendorman1dir.U,v 1.1 1999/07/08 18:32:57 doughera Exp doughera \$

?RCS:

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?RCS:

?RCS: \$Log: vendorman1dir.U,v \$

?RCS: Revision 1.1 1999/07/08 18:32:57 doughera

?RCS: Initial revision

?RCS:

?MAKE:vendorman1dir vendorman1direxp installvendorman1dir: man1dir Getfile \
Oldconfig Setprefixvar Prefixit test vendorprefix prefix sed

?MAKE: -pick add \$@ %<

?Y:TOP

?S:vendorman1dir:

?S: This variable contains the name of the directory for man1
?S: pages. It may have a ~ on the front.

?S: The standard distribution will put nothing in this directory.

?S: Vendors
who distribute perl may wish to place their own
?S: man1 pages in this directory with

?S: MakeMaker Makefile.PL INSTALLDIRS=vendor
?S: or equivalent. See INSTALL for details.

?S:.

?S:vendorman1direxp:

?S: This variable is the ~name expanded version of vendorman1dir, so that you
?S: may use it directly in Makefiles or shell scripts.

?S:.

?D:installvendorman1dir="

?S:installvendorman1dir:

?S: This variable is really the same as vendorman1direxp but may differ on
?S: those systems using AFS. For extra portability, only this variable
?S: should be used in makefiles.

?S:.

?LINT:change prefixvar

?LINT:set installvendorman1dir

: Set the vendorman1dir variables

case "\$vendorprefix" in

) vendorman1dir="

vendorman1direxp="

;;

*) : determine where vendor-supplied manual pages go.

case "\$vendorman1dir" in

) dflt=`echo "\$man1dir" | \$sed "s#^\$prefix#\$vendorprefix#"` ;;

*) dflt=\$vendorman1dir ;;

esac

```

case "$dflt" in
'|' ) dflt=none ;;
esac
fn=nd~+
rp='Pathname for
the vendor-supplied manual section 1 pages?'
./getfile
vendorman1dir="$ans"
vendorman1direxp="$ansexp"
;;
esac
: Use ' ' for none so value is preserved next time through Configure
$test X"$vendorman1dir" = "X" && vendorman1dir=' '
prefixvar=vendorman1dir
./installprefix

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/installdirs/vendorman1dir.U
```

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?RCS: \$Id: d_rdchk.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

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?RCS:

?RCS: \$Log: d_rdchk.U,v \$

?RCS: Revision 3.0 1993/08/18 12:06:51 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:d_rdchk: Inlibc

?MAKE: -pick add \$@ %<

?S:d_rdchk:

?S: This variable conditionally defines the HAS_RDCHK symbol, which

?S: indicates to the C program that the rdchk() routine is available

?S: to find out if there is input pending on an IO channel.

?S:.

?C:HAS_RDCHK (RDCHK):

?C: This symbol, if defined, indicates that the rdchk routine
is available

?C: to find out if there is input pending on an IO channel. Generally

?C: the routine is used only if FIONREAD and O_NDELAY aren't available.

?C:.

?H:#\$d_rdchk HAS_RDCHK /**/

?H:.

?LINT:set d_rdchk

: see if rdchk exists

set rdchk d_rdchk

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_rdchk.U

No license file was found, but licenses were detected in source scan.

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?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?X:

?X: This unit produces a variable that is intended to be eval'ed in

?X: order to define/undefine a symbol. A consistency check is made

?X: regarding any previous value and a warning is issued if there

?X: is any discrepancy.

?X:

?X: To use it, say:

?X: set d_siginfo_si_errno siginfo_t int si_errno \$d_sigaction signal.h

?X: eval \$hasfield_t;

?X:

?MAKE:Hasfield_t: test Compile rm_try Setvar

?MAKE: -pick add \$@ %<

?LINT:define hasfield_t

?S:hasfield_t:

?S: Internal macro for Configure

?S:.

?V:hasfield_t:

?T:varname struct type field

: Define hasfield_t macro for Configure internal use

hasfield_t='varname=\$1; struct=\$2; type=\$3; field=\$4; shift; shift; shift; shift;

while \$test \$# -ge 2; do

case

"\$1" in

\$define) echo "#include <\$2>";;

esac ;

shift 2;

done > try.c;

echo "int main () { \$struct foo; \$type bar = foo.\$field; }" >> try.c;

set try;

if eval \$compile; then

val="\$define";

```
else
  val="$undef";
fi;
set $varname;
eval $setvar;
$rm_try'
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/Hasfield_t.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

?RCS: You may redistribute only under the terms of the Artistic License,

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: Copyright (c) 1999 Jarkko Hietaniemi

?RCS:

?MAKE:usesocks: Myread Oldconfig Setvar spackage package

?MAKE: -pick add \$@ %<

?Y:TOP

?S:usesocks:

?S: This variable conditionally defines the USE_SOCKS symbol,

?S: and indicates that Perl should be built to use SOCKS.

?S:.

?C:USE_SOCKS:

?C: This symbol, if defined, indicates that Perl should

?C: be built to use socks.

?C:.

?H:%<:#\$usesocks USE_SOCKS /**/

?H:.

?D:usesocks="

?LINT:set usesocks

: check for requested SOCKS support

case "\$usesocks" in

\$define|true|[yY]*) dflt='y';

*)

dflt='n';

esac

cat <<EOM

\$spackage can be built to use the SOCKS proxy protocol library.

If this doesn't make any sense to you, just accept the default '\$dflt'.

EOM

```
rp="Build $package for SOCKS?"
./myread
case "$ans" in
y|Y) val="$define" ;;
*)   val="$undef" ;;
esac
set usesocks
eval $setvar
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/usesocks.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_memmove.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

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?RCS: that same Artistic Licence; a copy of which may be found at the root

?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: d_memmove.U,v \$

?RCS: Revision 3.0 1993/08/18 12:06:35 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:d_memmove: Inlibc

?MAKE: -pick add \$@ %<

?S:d_memmove:

?S: This variable conditionally defines the HAS_MEMMOVE symbol, which

?S: indicates to the C program that the memmove() routine is available

?S: to copy potentially overlapping blocks of memory.

?S:.

?C:HAS_MEMMOVE:

?C: This symbol, if defined, indicates that the memmove routine
is available

?C: to copy potentially overlapping blocks of memory. This should be used

?C: only when HAS_SAFE_BCOPY is not defined. If neither is there, roll your

?C: own version.

?C:.

?H:#\$d_memmove HAS_MEMMOVE /**/

?H:.

?LINT:set d_memmove

: see if memmove exists


```
set memmove d_memmove
eval $inlibc
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_memmove.U
```

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?RCS:

?MAKE:d_fdclose: Inlibc

?MAKE: -pick add \$@ %<

?S:d_fdclose:

?S: This variable conditionally defines the HAS_FDCLOSE symbol, which

?S: indicates to the C program that the fdclose() routine is available.

?S:.

?C:HAS_FDCLOSE:

?C: This symbol, if defined, indicates that the fdclose routine is

?C: available to free a FILE structure without closing the underlying

?C: file descriptor. This function appeared in FreeBSD 10.2.

?C:.

?H:#\$d_fdclose HAS_FDCLOSE /**/

?H:.

?LINT:set d_fdclose

: see if fdclose exists

```
set fdclose d_fdclose
```

```
eval $inlibc
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_fdclose.U
```

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?RCS:

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?RCS:

?MAKE:d_fpclassify d_fp_classify: Inlibc cat Compile rm_try Setvar

?MAKE: -pick add \$@ %<

?X:the short story is that C99 says use fpclassify. But the story is confused

?X:by systems "partially C99" (or fully "pre C99") which either use fpclassify

?X:but with different return values, or they use fp_classify (with the expected

?X:return values, or they use some other spelling of *fp*class* (sometimes even

?X:without the *fp* part), with yet another set(s) of return values ...

?S:d_fpclassify:

?S: This variable conditionally defines the HAS_FPCLASSIFY symbol, which

?S: indicates to the C program that the fpclassify() routine is available.

?S:.

?S:d_fp_classify:

?S: This variable conditionally defines the HAS_FP_CLASSIFY symbol, which

?S: indicates to the C program that the fp_classify() routine is available.

?S:.

?C:HAS_FPCLASSIFY:

?C: This symbol, if defined, indicates that the fpclassify routine is

?C: available to classify doubles. Available for example in HP-UX.

?C: The returned values are defined in <math.h> and are

?C:

?C: FP_NORMAL Normalized

?C: FP_ZERO Zero

?C: FP_INFINITE Infinity

?C: FP_SUBNORMAL Denormalized

?C: FP_NAN NaN

?C:

?C:.

?C:HAS_FP_CLASSIFY:

?C: This symbol, if defined, indicates that the fp_classify routine is

?C: available to classify doubles. The values are defined in <math.h>

?C:

?C: FP_NORMAL Normalized

?C: FP_ZERO Zero

?C: FP_INFINITE Infinity

?C: FP_SUBNORMAL Denormalized

?C: FP_NAN NaN

?C:

?C:.

?H:#\$d_fpclassify HAS_FPCLASSIFY /**/

?H:#\$d_fp_classify HAS_FP_CLASSIFY /**/

?H:.

?LINT:set d_fpclassify

?LINT:set d_fp_classify

: check for fpclassify

?X:classified (Comment by jhi)

?X:fpclassify i_math

?X:fp_classify i_math

?X:fpclass i_math

i_ieeefp i_fp

?X:fp_class i_math i_fp_class

?X: No i_fp_class yet. But the systems that have

?X: this (Tru64 and IRIX) both had <fp_class.h>

?X:class i_math

echo "Checking to see if you have fpclassify..." >&4

\$cat >try.c <<EOCP

#include <math.h>

```

int main() { return fpclassify(1.0) == FP_NORMAL ? 0 : 1; }
EOCP
set try
if eval $compile; then
  val="$define"
  echo "You have fpclassify."
else
  val="$undef"
  echo "You do not have fpclassify."
fi
$rm_try
set d_fpclassify
eval $setvar

```

```

: see if fp_classify exists
set fp_classify d_fp_classify
eval $inlibc

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_fpclassify.U

```

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?RCS:

?MAKE:d_strerror_l: Inlibc

?MAKE: -pick add \$@ %<

?S:d_strerror_l:

?S: This variable conditionally defines the HAS_STRERROR_L symbol, which

?S: indicates to the C program that the strerror_l() routine is available

?S: to return the error message for a given errno value in a particular

?S: locale (identified by a locale_t object).

?S:.

?C:HAS_STRERROR_L:

?C: This symbol, if defined, indicates that the strerror_l routine is

?C: available to return the error message for a given errno value in

?C: a particular locale (identified by a locale_t object).

?C:.

?H:#\$d_strerror_l HAS_STRERROR_L /**/

?H:.

?LINT:set d_strerror_l

: see if strerror_l exists

set strerror_l d_strerror_l

eval \$inlibc

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-

```

5.36.0/U/perl/d_strerror_1.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: vendorlib.U,v 1.1 1999/07/08 18:32:57 doughera Exp doughera \$

?RCS:

?RCS: Copyright (c) 1999, Andy Dougherty

?RCS:

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?RCS: of the source tree for dist 3.0.

?RCS:

?RCS: \$Log: vendorlib.U,v \$

?RCS: Revision 1.1 1999/07/08 18:32:57 doughera

?RCS: Initial revision

?RCS:

?MAKE:d_vendorlib vendorlib vendorlibexp installvendorlib vendorlib_stem: \

Getfile Setprefixvar Oldconfig Prefixit package vendorprefix sed \

installstyle version

?MAKE: -pick add \$@ %<

?Y:TOP

?S:vendorlib:

?S: This variable contains the eventual value of the VENDORLIB symbol,

?S: which is the name of the private library for this package.

?S: The standard

distribution will put nothing in this directory.

?S: Vendors who distribute perl may wish to place their own

?S: modules in this directory with

?S: MakeMaker Makefile.PL INSTALLDIRS=vendor

?S: or equivalent. See INSTALL for details.

?S:.

?S:vendorlibexp:

?S: This variable is the ~name expanded version of vendorlib, so that you

?S: may use it directly in Makefiles or shell scripts.

?S:.

?D:installvendorlib="

?S:installvendorlib:

?S: This variable is really the same as vendorlibexp but may differ on

?S: those systems using AFS. For extra portability, only this variable

?S: should be used in makefiles.

?S:.

?S:d_vendorlib:

?S: This variable conditionally defines PERL_VENDORLIB.

?S:.

?S:vendorlib_stem:

?S: This variable is \$vendorlibexp with any trailing version-specific component

?S: removed. The elements in inc_version_list (inc_version_list.U) can

?S: be tacked onto this variable to generate a list of directories to search.

?S:.

?C:PERL_VENDORLIB:

?C: If defined, this symbol contains
the name of a private library.

?C: The library is private in the sense that it needn't be in anyone's
execution path, but it should be accessible by the world. The program
should be prepared to do ~ expansion.

?C: The standard distribution will put nothing in this directory.

?C: Vendors who distribute perl may wish to place their own
modules in this directory with
MakeMaker Makefile.PL INSTALLDIRS=vendor
or equivalent. See INSTALL for details.

?C:.

?C:PERL_VENDORLIB_EXP:

?C: This symbol contains the ~name expanded version of VENDORLIB, to be used
in programs that are not prepared to deal with ~ expansion at run-time.

?C:.

?C:PERL_VENDORLIB_STEM:

?C: This define is PERL_VENDORLIB_EXP with any trailing version-specific component
removed. The elements in inc_version_list (inc_version_list.U) can
be tacked onto this variable to generate a list of directories to search.

?C:.

?H:#\$d_vendorlib PERL_VENDORLIB "\$vendorlib" /**/
?H:#\$d_vendorlib PERL_VENDORLIB_EXP
"\$vendorlibexp" /**/
?H:#\$d_vendorlib PERL_VENDORLIB_STEM "\$vendorlib_stem" /**/
?H:.

?T:prog

?LINT:change prefixvar

?LINT:set installvendorlib

: Set the vendorlib variables

```
case "$vendorprefix" in
") d_vendorlib="$undef"
vendorlib="
vendorlibexp="
;;
*) d_vendorlib="$define"
: determine where vendor-supplied modules go.
: Usual default is /usr/local/lib/perl5/vendor_perl/$version
case "$vendorlib" in
")
?X: remove any trailing -3.0 or other version identification
prog=`echo $package | $sed 's/[-]*[0-9.]*$//`
case "$installstyle" in
*lib/perl5*) dflt=$vendorprefix/lib/$package/vendor_$prog/$version ;;
*) dflt=$vendorprefix/lib/vendor_$prog/$version ;;
esac
```

```

;;
*) dflt="$vendorlib"
;;
esac
fn=d~+
rp='Pathname for the vendor-supplied library files?'
./getfile
vendorlib="$ans"
vendorlibexp="$ansexp"
;;
esac
vendorlib_stem=`echo "$vendorlibexp" | sed "s,/,$version$,,"`
prefixvar=vendorlib
./installprefix

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/installdirs/vendorlib.U
```

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?RCS: \$Id: d_getgrnam_r.U,v ORCS:

?RCS: Copyright (c) 2002,2003 Jarkko Hietaniemi

?RCS:

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?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?RCS: Generated by the reentr.pl from the Perl 5.8 distribution.

?RCS:

?MAKE:d_getgrnam_r getgrnam_r_proto: Inlibc Protochk Hasproto i_systypes \
 usethreads i_grp extern_C

?MAKE: -pick add \$@ %<

?S:d_getgrnam_r:

?S: This variable conditionally defines the HAS_GETGRNAM_R symbol,

?S: which indicates to the C program that the getgrnam_r()

?S: routine is available.

?S:.

?S:getgrnam_r_proto:

?S: This variable encodes the prototype of getgrnam_r.

?S: It is zero if d_getgrnam_r is undef, and one of the

?S: REENTRANT_PROTO_T_ABC macros of reentr.h if d_getgrnam_r

?S: is defined.

?S:.

?C:HAS_GETGRNAM_R:

?C: This symbol, if defined, indicates that the getgrnam_r routine

?C: is available to

getgrnam re-entrantly.

?C:.

?C:GETGRNAM_R_PROTO:

```

?C: This symbol encodes the prototype of getgrnam_r.
?C: It is zero if d_getgrnam_r is undef, and one of the
?C: REENTRANT_PROTO_T_ABC macros of reentr.h if d_getgrnam_r
?C: is defined.
?C:.
?H:#$d_getgrnam_r HAS_GETGRNAM_R /**/
?H:#define GETGRNAM_R_PROTO $getgrnam_r_proto /**/
?H:.
?T:try hdrs d_getgrnam_r_proto
: see if getgrnam_r exists
set getgrnam_r d_getgrnam_r
eval $inlibc
case "$d_getgrnam_r" in
"$define")
hdrs="$i_systypes sys/types.h define stdio.h $i_grp grp.h"
case "$d_getgrnam_r_proto:$usetthreads" in
":define") d_getgrnam_r_proto=define
set d_getgrnam_r_proto getgrnam_r $hdrs
eval $hasproto ;;
*) ;;
esac
case "$d_getgrnam_r_proto" in
define)
case "$getgrnam_r_proto" in
"|0) try='int getgrnam_r(const char*, struct group*, char*, size_t, struct group**);'
./protochk "$extern_C $try" $hdrs && getgrnam_r_proto=I_CSBWR ;;
esac
case "$getgrnam_r_proto" in
"|0) try='int getgrnam_r(const char*, struct group*, char*,
int, struct group**);'
./protochk "$extern_C $try" $hdrs && getgrnam_r_proto=I_CSBIR ;;
esac
case "$getgrnam_r_proto" in
"|0) try='struct group* getgrnam_r(const char*, char*, int);'
./protochk "$extern_C $try" $hdrs && getgrnam_r_proto=S_CBI ;;
esac
case "$getgrnam_r_proto" in
"|0) try='int getgrnam_r(const char*, struct group*, char*, int);'
./protochk "$extern_C $try" $hdrs && getgrnam_r_proto=I_CSBI ;;
esac
case "$getgrnam_r_proto" in
"|0) try='struct group* getgrnam_r(const char*, struct group*, char*, int);'
./protochk "$extern_C $try" $hdrs && getgrnam_r_proto=S_CSBI ;;
esac
case "$getgrnam_r_proto" in
"|0) d_getgrnam_r=undef
getgrnam_r_proto=0
echo "Disabling getgrnam_r, cannot determine prototype." >&4 ;;

```

```

*) case "$getgrnam_r_proto" in
REENTRANT_PROTO*) ;;
*) getgrnam_r_proto="REENTRANT_PROTO_${getgrnam_r_proto}" ;;
esac
echo "Prototype: $try" ;;
esac
;;
*) case "$usetthreads" in
define) echo "getgrnam_r has no prototype, not using it."
>&4 ;;
esac
d_getgrnam_r=undef
getgrnam_r_proto=0
;;
esac
;;
*) getgrnam_r_proto=0
;;
esac

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/threads/d_getgrnam_r.U

```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id: i_sysun.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
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?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: i_sysun.U,v $
?RCS: Revision 3.0 1993/08/18 12:08:42 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?X:
?X: This unit looks wether <sys/un.h> is available or not
?X:
?MAKE:i_sysun: Inhdr
?MAKE: -pick add $@ %<
?S:i_sysun:
?S: This variable conditionally defines I_SYS_UN, which indicates
?S: to the C program that it should include <sys/un.h> to get UNIX
?S: domain socket definitions.

```



```
?S:
?C:I_SYS_UN:
?C: This symbol, if defined, indicates
to the C program that it should
?C: include <sys/un.h> to get UNIX domain socket definitions.
?C:
?H:#$i_sysun I_SYS_UN /**/
?H:
?LINT:set i_sysun
: see if this is a sys/un.h system
set sys/un.h i_sysun
eval $inhdr
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/i_sysun.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: instubperl.U,v 1.1 1999/07/08 18:32:57 doughera Exp doughera $
```

```
?RCS:
```

```
?RCS: Copyright (c) 1999, Jarkko Hietaniemi
```

```
?RCS:
```

```
?RCS: You may redistribute only under the terms of the Artistic License,
```

```
?RCS: as specified in the README file that comes with the distribution.
```

```
?RCS: You may reuse parts of this distribution only within the terms of
```

```
?RCS: that same Artistic License; a copy of which may be found at the root
```

```
?RCS: of the source tree for dist 3.0.
```

```
?RCS:
```

```
?MAKE:installusrbinperl: installbin cat bin Myread Setvar test Devel
```

```
?MAKE: -pick add $@ %<
```

```
?LINT:set installusrbinperl
```

```
?Y:TOP
```

```
?S:installusrbinperl:
```

```
?S: This variable tells whether Perl should be installed also as
```

```
?S: /usr/bin/perl in addition to
```

```
?S: $installbin/perl
```

```
?S:
```

```
?C:INSTALL_USR_BIN_PERL:
```

```
?C: This symbol, if defined, indicates that Perl is to be installed
```

```
?C: also as /usr/bin/perl.
```

```
?C:
```

```
?H:#$installusrbinperl INSTALL_USR_BIN_PERL /**/
```

```
?H:
```

```
: determine
```

```
whether to install perl also as /usr/bin/perl
```

```
echo " "
```

```
if $test -d /usr/bin -a "X$installbin" != X/usr/bin; then
```

```
$cat <<EOM
```

Many scripts expect perl to be installed as /usr/bin/perl.

If you want to, I can install the perl you are about to compile as /usr/bin/perl (in addition to \$bin/perl).

```
EOM
```

```
if test -f /usr/bin/perl; then
```

```
    $cat <<EOM
```

However, please note that because you already have a /usr/bin/perl, overwriting that with a new Perl would very probably cause problems. Therefore I'm assuming you don't want to do that (unless you insist).

```
EOM
```

```
    case "$installusrbinperl" in
```

```
        "$define"|[yY]*) dflt='y';;
```

```
        *) dflt='n';;
```

```
    esac
```

```
else
```

```
    $cat <<EOM
```

Since you don't have a /usr/bin/perl I'm assuming creating one is okay.

```
EOM
```

```
    case "$installusrbinperl" in
```

```
        "$undef"|[nN]*) dflt='n';;
```

```
        *) dflt='y';;
```

```
    esac
```

```
fi
```

```
rp="Do you want to install perl as /usr/bin/perl?"
```

```
. ./myread
```

```
case "$ans" in
```

```
[yY]*) val="$define";;
```

```
*) val="$undef" ;;
```

```
esac
```

```
else
```

```
    val="$undef"
```

```
fi
```

```
set
```

```
installusrbinperl
```

```
eval $setvar
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/installldirs/instubperl.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: Inhdr.U 1 2006-08-24 12:32:52Z rmanfredi $
```

?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
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?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: \$Log: Inhdr.U,v \$
?RCS: Revision 3.0.1.2 1995/05/12 12:01:31 ram
?RCS: patch54: deleted tabs that caused some /bin/sh to core dump (ADO)
?RCS:
?RCS: Revision 3.0.1.1 1994/10/29 15:55:01 ram
?RCS: patch36: call ./whoa explicitly instead of relying on PATH
?RCS:
?RCS: Revision 3.0 1993/08/18 12:05:01 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?X:
?X: This unit checks wether a set of header files exists or not.
?X: If the first header is not
found, the function tries to locate
?X: the next header, and so on, until one is found or there is no
?X: more header in the list.
?X:
?X: To use it, say:
?X: set header i_header [header2 i_header2 ...]
?X: eval \$inhdr
?X:
?MAKE:Inhdr: test Findhdr Whoa
?MAKE: -pick add \$@ %<
?LINT:define inhdr
?V:inhdr
?S:inhdr:
?S: This shell variable is used internally by Configure to check
?S: wether a set of headers exist or not. A typical use is:
?S: set header i_header [header2 i_header2 ...]
?S: eval \$inhdr
?S: That will print a message, saying wether header was found or not
?S: and set i_header* accordingly. If the first header is not found,
?S: we try the next one, until the list is empty or one is found.
?S:.
?T:xxx xxf var td xxnf tu yyy instead was cont
: define an alternate in-header-list? function
inhdr='echo " "; td=\$define; tu=\$undef; yyy=\$@;
cont=true; xxf="echo \"<\$1> found.\" >&4";
case \$# in 2) xxnf="echo \"<\$1> NOT found.\" >&4";;

```

*) xxnf="echo \"<${1}> NOT found, ...\" >&4";
esac;
case
  $# in 4) instead=instead;; *) instead="at last";; esac;
while $test "$cont"; do
  xxx=`./findhdr $1`
  var=$2; eval "was=\${$2}";
  if $test "$xxx" && $test -r "$xxx";
  then eval $xxf;
  ?X: Next line shifted left 1 tabstop to avoid sh core dump on MachTen 2.1.1.
  eval "case \"\${$var}\" in $undef) . ./whoa; esac"; eval "$var=\${td}";
  cont="";
  else eval $xxnf;
  ?X: Likewise, the next line has been shifted left 1 tabstop -- ADO, 08/03/95
  eval "case \"\${$var}\" in $define) . ./whoa; esac"; eval "$var=\${tu}"; fi;
  set $yyy; shift; shift; yyy=$@;
  case $# in 0) cont="";;
  2) xxf="echo \"but I found <${1}> $instead.\" >&4";
    xxnf="echo \"and I did not find <${1}> either.\" >&4";;
  *) xxf="echo \"but I found <${1}> instead.\" >&4";
    xxnf="echo \"there is no <${1}>, ...\" >&4";;
  esac;
done;
?X: Remaining values are set to 'undef'
while $test "$yyy";
do set $yyy; var=$2; eval "was=\${$2}";
  eval "case \"\${$var}\" in $define) . ./whoa; esac"; eval "$var=\${tu}";
  set $yyy; shift; shift; yyy=$@;
done'

```

Found

in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/Inhdr.U

```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id: d_msem_lck.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: d_msem_lck.U,v $
?MAKE:d_msem_lck: Inlibc

```

?MAKE: -pick add \$@ %<
?S:d_msem_lck:
?S: This variable conditionally defines HAS_MSEM_LOCK if msem_lock() is
?S: available, thereby indicating kernel support for memory semaphores.
?S:.
?C:HAS_MSEM_LOCK:
?C: This symbol, if defined, indicates that memory semaphores are
?C: available to protect mmap()'ed regions.
?C:.
?H:#\$d_msem_lck HAS_MSEM_LOCK /**/
?H:.
?LINT:set d_msem_lck
: see if msem_lock exists
set
msem_lock d_msem_lck
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_msem_lck.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_shmdt.U 1 2006-08-24 12:32:52Z rmanfredi \$
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
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?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: \$Log: d_shmdt.U,v \$
?RCS: Revision 3.0 1993/08/18 12:07:19 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_shmdt: Inlibc
?MAKE: -pick add \$@ %<
?S:d_shmdt:
?S: This variable conditionally defines the HAS_SHMDT symbol, which
?S: indicates to the C program that the shmdt() routine is available.
?S:.
?C:HAS_SHMDT:
?C: This symbol, if defined, indicates that the shmdt() routine is
?C: available to detach a shared memory segment from the process
space.
?C:.
?H:#\$d_shmdt HAS_SHMDT /**/

?H:
?LINT:set d_shmdt
: see if shmdt exists
set shmdt d_shmdt
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_shmdt.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 2014, H.Merijn Brand

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?RCS:

?RCS: \$Log: d_backtrace.U,v \$

?RCS:

?MAKE:d_backtrace: Inlibc

?MAKE: -pick add \$@ %<

?S:d_backtrace:

?S: This variable conditionally defines the HAS_BACKTRACE symbol, which

?S: indicates to the C program that the backtrace() routine is available

?S: to get a stack trace.

?S:.

?C:HAS_BACKTRACE:

?C: This symbol, if defined, indicates that the backtrace() routine is

?C: available to get a stack trace. The <execinfo.h> header must be

?C: included to use this routine.

?C:.

?H:#\$d_backtrace HAS_BACKTRACE /**/

?H:.

?LINT:set d_backtrace

:

see if backtrace exists

set backtrace d_backtrace

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/d_backtrace.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: uidtype.U,v \$

?RCS: Revision 3.0.1.3 1994/08/29 16:33:25 ram

?RCS: patch32: now uses new Typedef unit to compute type information

?RCS:

?RCS: Revision 3.0.1.2 1994/06/20 07:09:36 ram

?RCS: patch30: comment for uidtype referred to the obsoleted symbol

?RCS:

?RCS: Revision 3.0.1.1 1994/05/13 15:28:27 ram

?RCS: patch27: made conform to its gidtype.U companion

?RCS: patch27: question now explicitly mentions getuid()

?RCS:

?RCS: Revision 3.0 1993/08/18 12:09:56 ram

?RCS: Baseline for dist
3.0 netwide release.

?RCS:

?MAKE:uidtype: Myread Typedef Findhdr

?MAKE: -pick add \$@ %<

?S:uidtype:

?S: This variable defines Uid_t to be something like uid_t, int,
?S: ushort, or whatever type is used to declare user ids in the kernel.

?S:.

?C:Uid_t (UIDTYPE):

?C: This symbol holds the type used to declare user ids in the kernel.
?C: It can be int, ushort, uid_t, etc... It may be necessary to include
?C: <sys/types.h> to get any typedef'ed information.

?C:.

?H:#define Uid_t \$uidtype /* UID type */

?H:.

?T:xxx

: see what type uids are declared as in the kernel

```
set uid_t uidtype xxx stdio.h sys/types.h
eval $typedef
case "$uidtype" in
xxx)
xxx=`./findhdr sys/user.h`
set `grep '_ruuid;' "$xxx" 2>/dev/null` unsigned short
case $1 in
unsigned) dflt="$1 $2" ;;
```

```
*) dflt="$1" ;;
esac
;;
*) dflt="$uidtype";;
esac
echo " "
rp="What is the type for user ids returned by getuid()?"
./myread
uidtype="$ans"
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/uidtype.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

?RCS: You may redistribute only under the terms of the Artistic License,

?RCS: as specified in the README file that comes with the distribution.

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: d_mmap.U,v \$

?RCS: Revision 3.0.1.1 1993/12/15 08:19:12 ram

?RCS: patch15: created

?RCS:

?MAKE:d_mmap: Inlibc

?MAKE: -pick add \$@ %<

?S:d_mmap:

?S: This variable conditionally defines HAS_MMAP if mmap() is

?S: available to map a file into memory.

?S:.

?C:HAS_MMAP:

?C: This symbol, if defined, indicates that the mmap system call is

?C: available to map a file into memory.

?C:.

?H:#\$d_mmap HAS_MMAP /**/

?H:.

?LINT:set d_mmap

: see if mmap exists

set mmap d_mmap

eval \$inlibc

Found in path(s):

*

/opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_mmap.U

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: d_endnent.U,v 3.0 1993/08/18 12:06:09 ram Exp $
?RCS:
?RCS: Copyright (c) 1991-1993, Raphael Manfredi
?RCS:
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?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 3.0.
?RCS:
?RCS: $Log: d_endnent.U,v $
?RCS: Revision 3.0 1993/08/18 12:06:09 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_endnent: Inlibc
?MAKE: -pick add $@ %<
?S:d_endnent:
?S: This variable conditionally defines HAS_ENDNETENT if endnent() is
?S: available to close whatever was being used for network queries.
?S:.
?C:HAS_ENDNETENT:
?C: This symbol, if defined, indicates that the endnent() routine is
?C: available to close whatever was being used for network
queries.
?C:.
?H:#$d_endnent HAS_ENDNETENT /**/
?H:.
?LINT:set d_endnent
: see if endnent exists
set endnent d_endnent
eval $inlibc
```

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/d_endnent.U

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: i_fp_class.U,v $
?RCS:
?RCS: Copyright (c) 1998 Jarkko Hietaniemi
?RCS:
?RCS: You may distribute under the terms of either the GNU General Public
?RCS: License or the Artistic License, as specified in the README file.
?RCS:
```

?MAKE:i_fp_class: Inhdr Hasfield
?MAKE: -pick add \$@ %<
?S:i_fp_class:
?S: This variable conditionally defines the I_FP_CLASS symbol, and indicates
?S: whether a C program should include <fp_class.h>.
?S:.
?C:I_FP_CLASS:
?C: This symbol, if defined, indicates that <fp_class.h> exists and
?C: should be included.
?C:.
?H:#\$i_fp_class I_FP_CLASS /**/
?H:.
?LINT:set i_fp_class
: see if this is a fp_class.h system
set fp_class.h i_fp_class
eval \$inhdr

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/i_fp_class.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic License,
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?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: \$Log: d_statblks.U,v \$
?RCS: Revision 3.0 1993/08/18 12:07:29 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_statblks: contains Setvar Findhdr
?MAKE: -pick add \$@ %<
?S:d_statblks:
?S: This variable conditionally defines USE_STAT_BLOCKS if this system
?S: has a stat structure declaring st_blksize and st_blocks.
?S:.
?C:USE_STAT_BLOCKS (STATBLOCKS):
?C: This symbol is defined if this system has a stat structure declaring
?C: st_blksize and st_blocks.
?C:.
?H:#\$d_statblks USE_STAT_BLOCKS

```

/`*/
?H:.
?T:xxx
?LINT:set d_statblks
: see if stat knows about block sizes
echo " "
xxx=`./findhdr sys/stat.h`
if $contains 'st_blocks;' "$xxx" >/dev/null 2>&1 ; then
if $contains 'st_blksize;' "$xxx" >/dev/null 2>&1 ; then
echo "Your stat() knows about block sizes." >&4
val="$define"
else
echo "Your stat() doesn't know about block sizes." >&4
val="$undef"
fi
else
echo "Your stat() doesn't know about block sizes." >&4
val="$undef"
fi
set d_statblks
eval $setvar

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_statblks.U

```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

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?RCS: as specified in the README file that comes with the distribution.

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: d_gethname.U,v \$

?RCS: Revision 3.0.1.1 1994/10/29 16:13:00 ram

?RCS: patch36: call ./xenix explicitly instead of relying on PATH

?RCS:

?RCS: Revision 3.0 1993/08/18 12:06:11 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:d_gethname d_uname d_phostname aphostname: phostname cat \

myhostname package d_portable Loc echo n c +i_whoami +usrinc \

Myread Guess Oldconfig Csym

?MAKE: -pick add \$@ %<

?S:d_gethname:
 ?S: This variable conditionally defines the HAS_GETHOSTNAME symbol, which
 ?S: indicates to the C program that the gethostname() routine may be
 ?S: used to derive the host name.
 ?S:.

?S:d_uname:
 ?S: This variable conditionally defines the HAS_UNAME symbol, which
 ?S: indicates to the C program that the uname() routine may be
 ?S: used to derive the host name.
 ?S:.

?S:d_phostname:
 ?S: This variable conditionally defines the PHOSTNAME symbol, which
 ?S: contains the shell command which, when fed to popen(), may be
 ?S: used to derive the host name.
 ?S:.

?S:aphostname:
 ?S: This variable contains the command which can be used to compute the
 ?S: host name. The command is fully qualified by its absolute path, to make
 ?S: it safe when used by a process with super-user privileges.
 ?S:.

?C:HAS_GETHOSTNAME (GETHOSTNAME):
 ?C: This symbol, if defined, indicates that the C program may use the
 ?C: gethostname() routine to derive the host name. See also HAS_UNAME
 ?C: and PHOSTNAME.
 ?C:.

?C:HAS_UNAME (UNAME):
 ?C: This symbol, if defined, indicates that the C program may
 use the
 ?C: uname() routine to derive the host name. See also HAS_GETHOSTNAME
 ?C: and PHOSTNAME.
 ?C:.

?C:PHOSTNAME:
 ?C: This symbol, if defined, indicates that the C program may use the
 ?C: contents of PHOSTNAME as a command to feed to the popen() routine
 ?C: to derive the host name. See also HAS_GETHOSTNAME and HAS_UNAME.
 ?C: Note that the command uses a fully qualified path, so that it is safe
 ?C: even if used by a process with super-user privileges.
 ?C:.

?H:#\$d_gethname HAS_GETHOSTNAME /**/
 ?H:#\$d_uname HAS_UNAME /**/
 ?H:#\$d_phostname PHOSTNAME "\$aphostname" /* How to get the host name */
 ?H:.

?T:file val call
 ?LINT:change i_whoami
 : see how we will look up host name
 echo " "
 if false; then

```

: dummy stub to allow use of elif
@if HAS_GETHOSTNAME
elif set gethostname val -f d_gethostname; eval $csym; $val; then
echo 'gethostname() found.' >&4
d_gethostname="$define"
call=gethostname
@end
@if HAS_UNAME
elif set uname val -f d_uname; eval $csym; $val; then
if ./xenix; then
$cat <<'EOM'
uname()
was found, but you're running xenix, and older versions of xenix
have a broken uname(). If you don't really know whether your xenix is old
enough to have a broken system call, use the default answer.

```

```

EOM
dflt=y
case "$d_uname" in
"$define") dflt=n;;
esac
rp='Is your uname() broken?'
./myread
case "$ans" in
n*) d_uname="$define"; call=uname;;
esac
else
echo 'uname() found.' >&4
d_uname="$define"
call=uname
fi
@end
fi
case "$d_gethostname" in
") d_gethostname="$undef";;
esac
case "$d_uname" in
") d_uname="$undef";;
esac
@if PHOSTNAME || MYHOSTNAME
case "$d_uname$d_gethostname" in
*define*)
dflt=n
cat <<EOM

```

Every now and then someone has a \$call() that lies about the hostname but can't be fixed for political or economic reasons. If you wish, I can

```
@if MYHOSTNAME && PHOSTNAME
```

```

pretend $call() isn't there and maybe compile in the hostname or
compute it from the '$phostname' command at run-time.
@elsif MYHOSTNAME
pretend $call() isn't there and maybe compile
in the hostname.
@elsif PHOSTNAME
pretend $call() isn't there and maybe compute hostname at run-time
thanks to the '$phostname' command.
@elsif WHOAMI
get the hostname from whomai.h (provided you have one).
@else
simply ignore your host name and use something like "noname" instead.
@end

```

EOM

```

rp="Shall I ignore $call() from now on?"
./myread
case "$ans" in
y*) d_undef="$undef" d_gethname="$undef"; $echo $n "Okay...$c";;
esac;;
esac
@end
@if PHOSTNAME || aphostname
?X: Compute the full path name for the command
case "$phostname" in
") aphostname=";;
*) case "$aphostname" in
/*) ;;
*) set X $phostname
shift
file=$1
shift
file=`./loc $file $file $pth`
aphostname=`echo $file $*`
;;
esac
;;
esac
@end
@if PHOSTNAME && MYHOSTNAME
case "$d_undef$d_gethname" in
*define*) ;;
*)
case "$phostname" in
") ;;
*)
$cat <<EOT

```

There is no gethostname() or uname() on this system. You have two possibilities at this point:

- 1) You can have your host name (\$myhostname) compiled into \$package, which lets \$package start up faster, but makes your binaries non-portable, or
- 2) you can have \$package use a

```
popen("$aphostname","r")
```

which will start slower but be more portable.

@ if WHOAMI

Option 1 will give you the option of using whoami.h if you have one.

@ end

If you want option 2 but with a different command, you can edit config.sh at the end of this shell script.

EOT

```
case "$d_phostname" in
"$define") dflt=n;;
"$undef") dflt=y;;
")
case "$d_portable" in
"$define") dflt=n ;;
*) dflt=y ;;
esac;;
esac
rp="Do you want your host name compiled in?"
. ./myread
case "$ans" in
n*) d_phostname="$define" ;;
*) aphostname=""; d_phostname="$undef";;
esac;;
esac
case "$aphostname" in
")
@ if WHOAMI
case "$i_whoami" in
"$define")
dflt=y
$cat <<EOM
```

No hostname function--you can either use the whoami.h file, which has this line:

```
`grep sysname $usrinc/whoami.h`
```

or you can have the name we came up with earlier

(\$myhostname) hardwired in.

EOM

```
rp="Use whoami.h to get hostname?"
./myread
case "$ans" in
n*) i_whoami="$undef";;
esac
;;
"$undef")
$cat <<EOM
```

No hostname function and no whoami.h -- hardwiring "\$myhostname".

EOM

```
;;
esac;;
@ else
echo 'No hostname function -- hardwiring "$myhostname".' >&4;;
@ end
esac;;
esac
@elsif PHOSTNAME
case "$d_uname$d_gethname" in
*define*) ;;
*)
case "$phostname" in
")
@ if WHOAMI
case "$i_whoami" in
"$define")
$cat <<EOM
```

No hostname function--we'll use the whoami.h file, which has this line:

```
`grep sysname $usrinc/whoami.h`
```

EOM

```
;;
*) echo "There will be no way for $package to get your hostname." >&4;;
esac;;
@ else
echo "There will be no way for $package to get your hostname." >&4;;
@ end
*)
echo "I'll use 'popen(\"\"$aphostname\", \"r\")' to get your hostname." >&4
;;
esac;;
esac
@elsif MYHOSTNAME
case "$d_uname$d_gethname" in
```



```
*define*) ;;
*)
@ if WHOAMI
case "$i_whoami" in
"$define")
dflt=y
$cat
<<EOM
```

No hostname function--you can either use the whoami.h file, which has this line:

```
`grep sysname $usrinc/whoami.h`
```

or you can have the name we came up with earlier (\$myhostname) hardwired in.

```
EOM
rp="Use whoami.h to get hostname?"
./myread
case "$ans" in
n*) i_whoami="$undef";;
esac
;;
"$undef")
echo 'No whoami.h--hardwiring "$myhostname".' >&4;;
esac;;
@ else
echo 'Hardwiring "$myhostname".' >&4;;
@ end
esac
@end
case "$d_phostname" in
") d_phostname="$undef";;
esac
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_gethname.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1999 Jarkko Hietaniemi

?RCS:

?RCS: You may redistribute only under the terms of the Artistic License,

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?RCS: that same Artistic License; a copy of which may be found at the root

?RCS: of the source tree for dist 3.0.

?RCS:

```

?MAKE:sitehtml1dir sitehtml1direxp installsitehtml1dir: Getfile \
Setprefixvar prefix siteprefix html1dir sed
?MAKE: -pick add $@ %<
?Y:TOP
?D:sitehtml1dir="
?S:sitehtml1dir:
?S: This variable contains the name of the directory in which site-specific
?S: html source pages are to be put. It is the responsibility of the
?S: Makefile.SH to get the value of this into the proper command.
?S: You must be prepared to do the ~name expansion yourself.
?S: The standard distribution will put nothing in this directory.
?S: After perl
has been installed, users may install their own local
?S: html pages in this directory with
?S: MakeMaker Makefile.PL
?S: or equivalent. See INSTALL for details.
?S:.
?D:sitehtml1direxp="
?S:sitehtml1direxp:
?S: This variable is the same as the sitehtml1dir variable, but is filename
?S: expanded at configuration time, for convenient use in makefiles.
?S:.
?D:installsitehtml1dir="
?S:installsitehtml1dir:
?S: This variable is really the same as sitehtml1direxp, unless you are using
?S: AFS in which case it points to the read/write location whereas
?S: html1direxp only points to the read-only access location. For extra
?S: portability, you should only use this variable within your makefiles.
?S:.
?LINT:change prefixvar
?LINT:set installsitehtml1dir
?LINT:set sitehtml1dir
?LINT:set sitehtml1direxp
: determine where add-on html pages go
: There is no standard location, so try to copy the previously-selected
: directory structure for the core html pages.
case "$sitehtml1dir" in
")
dflt=`echo "$html1dir" | $sed "s#^$prefix#$siteprefix#"` ;;
*) dflt=$sitehtml1dir ;;
esac
case "$dflt" in
"| ") dflt=none ;;
esac
fn=dn+~
rp='Pathname where the site-specific html pages should be installed?'
./getfile
prefixvar=sitehtml1dir

```

./setprefixvar

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/installldirs/sitehtml1dir.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: prefshell.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: prefshell.U,v \$

?RCS: Revision 3.0.1.2 1994/10/29 16:28:13 ram

?RCS: patch36: added SHELL temporary since metalint now sees \${SHELL}

?RCS:

?RCS: Revision 3.0.1.1 1993/09/13 16:11:47 ram

?RCS: patch10: non-portable var substitution was used (WAD)

?RCS:

?RCS: Revision 3.0 1993/08/18 12:09:34 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:prefshell: cat package Getfile Oldconfig ksh csh bash

?MAKE: -pick add \$@ %<

?S:prefshell:

?S: This

variable contains the eventual value of the PREFSHELL symbol,

?S: which contains the full name of the preferred user shell on this

?S: system. Usual values are /bin/csh, /bin/ksh, /bin/sh.

?S:.

?C:PREFSHELL:

?C: This symbol contains the full name of the preferred user shell on this

?C: system. Usual values are /bin/csh, /bin/ksh, /bin/sh.

?C:.

?H:#define PREFSHELL "\$prefshell" /**/

?H:.

?T:SHELL

: find out which shell people like to use most

case "\$prefshell" in

)

case "\$ksh \$bash \$csh" in

/ksh) dflt="\$ksh" ;;

/bash) dflt="\$bash" ;;

```

*/csh*) dflt="$csh" ;;
*) dflt="/bin/sh" ;;
esac
;;
*) dflt="$prefshell";;
esac
?X: Some shells (Ultrix) do not understand ${SHELL:-/bin/sh}, sigh!
$cat <<EOM

```

Give the full path name of the shell most people like to use on your system. This will be used by \$package whenever the user wants to get a shell escape (for instance) and is not necessarily the same as the shell you are currently using (\${SHELL:-/bin/sh}).

```

EOM
fn=f/~
rp='Preferred
shell to be used?'
./getfile
prefshell=$ans

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/prefshell.U

```

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```

?RCS: $Id$
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
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?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: randfunc.U,v $
?RCS: Revision 3.0 1993/08/18 12:09:39 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?X:
?X: This is the new unit that should be used when random
?X: functions are to be used. It thus makes randbits.U obsolete.
?X:
?MAKE:randfunc mrand seedfunc nrandbits: cat +cc rm test Myread Csym
?MAKE: -pick add $@ %<
?S:randfunc:
?S: Indicates the name of the random number function to use.

```

?S: Values include drand48, random, and rand. In C programs,
 ?S: the 'rand' macro is defined
 to generate uniformly distributed
 ?S: random numbers over the range [0., 1.] (see mrand and nrand).
 ?S:.
 ?S:mrand:
 ?S: Indicates the macro to be used to generate normalized
 ?S: random numbers. Uses randfunc, often divided by
 ?S: (double) ((1 << nrandbits) -1) in order to normalize the result.
 ?S: In C programs, the macro 'rand' is mapped on mrand.
 ?S:.
 ?S:seedfunc:
 ?S: Indicates the random number generating seed function.
 ?S: Values include srand48, srand, and srand.
 ?S:.
 ?S:nrandbits:
 ?S: Indicates how many bits are produced by the function used to
 ?S: generate normalized random numbers.
 ?S:.
 ?C:rand:
 ?C: This macro is to be used to generate uniformly distributed
 ?C: random numbers over the range [0., 1].
 ?C:.
 ?C:seedrand:
 ?C: This symbol defines the macro to be used in seeding the
 ?C: random number generator (see rand).
 ?C:.
 ?H:#define rand() \$mrand /**/
 ?H:#define seedrand(x) \$seedfunc(x) /**/
 ?H:.
 ?T:cont val
 ?LINT:nothere \$nrandbits)
 : How can we generate normalized
 random numbers ?
 echo " "
 case "\$randfunc" in
 ")
 if set drand48 val -f; eval \$csym; \$val; then
 dflt="drand48"
 echo "Good, found drand48()." >&4
 elif set random val -f; eval \$csym; \$val; then
 dflt="random"
 echo "OK, found random()." >&4
 else
 dflt="rand"
 echo "Yick, looks like I have to use rand()." >&4
 fi
 echo " "

```

;;
*)
dflt="$randfunc"
;;
esac
cont=true
while $test "$cont"; do
rp="Use which function to generate random numbers?"
./myread
?X: Invalidates nrandbits if the answer is not the default so
?X: that the value stored in config.sh will not be used when
?X: we change our random function.
if $test "$ans" = "$dflt"; then
: null
else
nrandbits="
fi
randfunc="$ans"
if set $ans val -f; eval $csym; $val; then
cont="
else
dflt=n
rp="Function $ans does not exists. Use that name anyway?"
./myread
dflt=rand
case "$ans" in
[yY]*) cont=";;
esac
fi
case "$cont" in
")
case "$randfunc" in
drand48)
mrand="drand48()"
seedfunc="srand48"
;;
rand*)
case
"$nrandbits" in
")
echo "Checking to see how many bits your $randfunc() function produces..." >&4
$cat >try.c <<EOCP
#include <stdio.h>
int main()
{
register int i;
register unsigned long tmp;
register unsigned long max = 0L;

```

```

extern long random();

for (i = 1000; i; i--) {
    tmp = (unsigned long)$randfunc();
    if (tmp > max) max = tmp;
}
for (i = 0; max; i++)
    max /= 2;
printf("%d\n",i);
}
EOCP
if $cc -o try try.c >/dev/null 2>&1 ; then
    dflt=`try`
else
    dflt=?
echo "(I can't seem to compile the test program...)"
fi
;;
*)
    dflt="$nrandbits"
;;
esac
rp="How many bits does your $randfunc() function produce?"
. ./myread
nrandbits="$ans"
$rm -f try.c try
mrand="($randfunc() / (double) ((1 << $nrandbits) - 1))"
seedfunc="srand"
;;
?X: The following is provided just in case...
*)
    dflt="31"
rp="How many bits does your $randfunc() function produce?"
. ./myread
nrandbits="$ans"
seedfunc="s$randfunc"
mrand="($randfunc()
/ (double) ((1 << $nrandbits) - 1))"
if set $seedfunc val -f; eval $csym; $val; then
    echo "(Using $seedfunc() to seed random generator)"
else
    echo "(Warning: no $seedfunc() to seed random generator)"
    seedfunc=rand
fi
;;
esac
;;
esac

```

done

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/randfunc.U

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Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/files/Jmake.tmpl

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?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:d_trunc: Inlibc

?MAKE: -pick add \$@ %<

?S:d_trunc:

?S: This variable conditionally defines the HAS_TRUNC symbol, which

?S: indicates to the C program that the trunc() routine is available

?S: to round doubles towards zero.

?S:.

?C:HAS_TRUNC:

?C: This symbol, if defined, indicates that the trunc routine is

?C: available to round doubles towards zero.

?C:.

?H:#\$d_trunc HAS_TRUNC /**/

?H:.

?LINT:set d_trunc

: see if trunc exists

set trunc d_trunc

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_trunc.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_speedopt.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

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```

?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: d_speedopt.U,v $
?RCS: Revision 3.0.1.1 1994/10/29 16:15:51 ram
?RCS: patch36: call ./Cpplib explicitly instead of relying on PATH
?RCS:
?RCS: Revision 3.0 1993/08/18 12:07:27 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_speedopt: Myread Cpplib Oldconfig cat models Setvar
?MAKE: -pick add $@ %<
?S:d_speedopt:
?S: This variable conditionally defines the SPEED_OVER_MEM symbol, which
?S: indicates to the C program that it can
    burn memory in order to save
    CPU time.
?S:
?C:SPEED_OVER_MEM (SPEEDOVERMEM):
?C: This symbol, if defined, indicates that the program can use more
?C: memory in order to reduce CPU time. The symbol doesn't say whether
?C: we are more interested in saving text space or data space.
?C:
?H:#$d_speedopt SPEED_OVER_MEM /**/
?H:
?LINT:set d_speedopt
: do we want speed at the expense of memory
$cat <<'EOM'

```

I can try to optimize this package for either speed or memory. If you have limited address space you may wish to optimize for memory. Otherwise you should probably optimize for speed.

```

EOM
case "$d_speedopt" in
") if ./Cpplib $smallmach; then
case "$models" in
*large*|*huge*) dflt=speed;;
*) dflt=memory;;
esac
else
dflt=speed
fi
;;
*define*) dflt=speed;;
*) dflt=memory;;
esac
rp="What to optimize for?"
./myread

```

```
case "$ans" in
mem*) val="$undef";;
*) val="$define";;
esac
set d_speedopt
eval $setvar
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_speedopt.U
```

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?RCS:

?MAKE:d_remquo: Inlibc

?MAKE: -pick add \$@ %<

?S:d_remquo:

?S: This variable conditionally defines the HAS_REMQUO symbol, which

?S: indicates to the C program that the remquo() routine is available.

?S:.

?C:HAS_REMQUO:

?C: This symbol, if defined, indicates that the remquo routine is

?C: available to return the remainder and part of quotient.

?C:.

?H:#\$d_remquo HAS_REMQUO /**/

?H:.

?LINT:set d_remquo

: see if remquo exists

set remquo d_remquo

eval \$inlibc

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_remquo.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_getservbyname_r.U,v 0RCS:

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?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?RCS: Generated by the reentr.pl from the Perl 5.8 distribution.

?RCS:

?MAKE:d_getservbyname_r getservbyname_r_proto: Inlibc Protochk Hasproto \

i_systypes usethreads i_netdb extern_C

?MAKE: -pick add \$@ %<

?S:d_getservbyname_r:
?S: This variable conditionally defines the HAS_GETSERVBYNAME_R symbol,
?S: which indicates to the C program that the getservbyname_r()
?S: routine is available.
?S:.
?S:getservbyname_r_proto:
?S: This variable encodes the prototype of getservbyname_r.
?S: It is zero if d_getservbyname_r is undef, and one of the
?S: REENTRANT_PROTO_T_ABC macros of reentr.h if d_getservbyname_r
?S: is defined.
?S:.
?C:HAS_GETSERVBYNAME_R:
?C: This symbol, if defined, indicates
that the getservbyname_r routine
?C: is available to getservbyname re-entrantly.
?C:.
?C:GETSERVBYNAME_R_PROTO:
?C: This symbol encodes the prototype of getservbyname_r.
?C: It is zero if d_getservbyname_r is undef, and one of the
?C: REENTRANT_PROTO_T_ABC macros of reentr.h if d_getservbyname_r
?C: is defined.
?C:.
?H:#\$d_getservbyname_r HAS_GETSERVBYNAME_R /**/
?H:#define GETSERVBYNAME_R_PROTO \$getservbyname_r_proto /**/
?H:.
?T:try hdrs d_getservbyname_r_proto
: see if getservbyname_r exists
set getservbyname_r d_getservbyname_r
eval \$inlibc
case "\$d_getservbyname_r" in
"\$define")
hdrs="\$i_systypes sys/types.h define stdio.h \$i_netdb netdb.h"
case "\$d_getservbyname_r_proto:\$usetthreads" in
":define") d_getservbyname_r_proto=define
set d_getservbyname_r_proto getservbyname_r \$hdrs
eval \$hasproto ;;
*) ;;
esac
case "\$d_getservbyname_r_proto" in
define)
case "\$getservbyname_r_proto" in
"|0) try='int getservbyname_r(const char*, const char*, struct servent*, char*,
size_t, struct servent**);'
./protochk "\$extern_C \$try" \$hdrs && getservbyname_r_proto=I_CCSBWR ;;
esac
case "\$getservbyname_r_proto" in
"|0) try='struct servent* getservbyname_r(const char*, const char*, struct servent*, char*, int);'
./protochk "\$extern_C \$try" \$hdrs && getservbyname_r_proto=S_CCSBI ;;

```

esac
case "$getservbyname_r_proto" in
"|0) try='int getservbyname_r(const char*, const char*, struct servent*, struct servent_data*);'
./protochk "$extern_C $try" $hdrs && getservbyname_r_proto=I_CCSD ;;
esac
case "$getservbyname_r_proto" in
"|0) d_getservbyname_r=undef
getservbyname_r_proto=0
echo "Disabling getservbyname_r, cannot determine prototype." >&4 ;;
*) case "$getservbyname_r_proto" in
REENTRANT_PROTO*) ;;
*) getservbyname_r_proto="REENTRANT_PROTO_${getservbyname_r_proto}" ;;
esac
echo "Prototype: $try" ;;
esac
;;
*) case "$usetreads" in
define) echo "getservbyname_r has no prototype, not using it." >&4 ;;
esac
d_getservbyname_r=undef
getservbyname_r_proto=0
;;
esac
;;
*) getservbyname_r_proto=0
;;
esac

```

Found

in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/threads/d_getservbyname_r.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: Setprefixvar.U,v 3.0 2006/04/01 17:25:29 hmbrand \$

?RCS:

?RCS: Copyright (c) 2006-2006, H.Merijn Brand & Nicholas Clark

?RCS:

?RCS: This file is included with or a derivative work of a file included

?RCS: with the metaconfig program of Raphael Manfredi's "dist" distribution.

?RCS: In accordance with clause 7 of dist's modified Artistic License:

?RCS:

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?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?X:

?X: This unit sets up the scripts installprefix and setprefixvar, so code

?X: in other parts can be more simple and maintainable

```

?X:
?MAKE:Setprefixvar: Myread Getfile startsh eunicefix test \
prefix prefixexp installprefix installprefixexp
?MAKE: -pick add $@ %<
?LINT:extern prefixvar
?X: metalint still sees "\${prefixvar}exp`" as variable :(
?T:prefixvarexp
?F:./setprefixvar
?F:./installprefix
: Perform
the prefixexp/installprefixexp correction if necessary
cat <<EOS >installprefix
$startsh
EOS
cat <<'EOSC' >>installprefix
: Change installation prefix, if necessary.
if $test X"$prefix" != X"$installprefix"; then
eval "install${prefixvar}=\`echo \${prefixvar}exp | sed \"s#^\${prefixexp#\$installprefixexp#\"`"
else
eval "install${prefixvar}=\\"${prefixvar}exp\""
fi
EOSC
chmod +x installprefix
$eunicefix installprefix

```

: Set variables such as privlib and privlibexp from the output of ./getfile
: performing the prefixexp/installprefixexp correction if necessary.

```

cat <<EOS >setprefixvar
$startsh
EOS
cat <<'EOSC' >>setprefixvar
eval "${prefixvar}=\\"$ans\""
eval "${prefixvar}exp=\\"$ansexp\""
./installprefix
EOSC
chmod +x setprefixvar
$eunicefix setprefixvar

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/installdirs/Setprefixvar.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_srandom_r.U,v 0RCS:

?RCS: Copyright (c) 2002,2003 Jarkko Hietaniemi

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?RCS: License or the Artistic License, as specified in the README file.

?RCS:
?RCS: Generated by the reentr.pl from the Perl 5.8 distribution.
?RCS:
?MAKE:d_srandom_r srandom_r_proto: Inlibc Protochk Hasproto i_systypes \
usethreads i_stdlib extern_C
?MAKE: -pick add \$@ %<
?S:d_srandom_r:
?S: This variable conditionally defines the HAS_SRANDOM_R symbol,
?S: which indicates to the C program that the srandom_r()
?S: routine is available.
?S:.
?S:srandom_r_proto:
?S: This variable encodes the prototype of srandom_r.
?S: It is zero if d_srandom_r is undef, and one of the
?S: REENTRANT_PROTO_T_ABC macros of reentr.h if d_srandom_r
?S: is defined.
?S:.
?C:HAS_SRANDOM_R:
?C: This symbol, if defined, indicates that the srandom_r routine
?C: is available to srandom re-entrantly.
?C:.
?C:SRANDOM_R_PROTO:
?C: This
symbol encodes the prototype of srandom_r.
?C: It is zero if d_srandom_r is undef, and one of the
?C: REENTRANT_PROTO_T_ABC macros of reentr.h if d_srandom_r
?C: is defined.
?C:.
?H:#\$d_srandom_r HAS_SRANDOM_R /**/
?H:#define SRANDOM_R_PROTO \$srandom_r_proto /**/
?H:.
?T:try hdrs d_srandom_r_proto
: see if srandom_r exists
set srandom_r d_srandom_r
eval \$inlibc
case "\$d_srandom_r" in
"\$define")
hdrs="\$i_systypes sys/types.h define stdio.h \$i_stdlib stdlib.h"
case "\$d_srandom_r_proto:\$usethreads" in
":define") d_srandom_r_proto=define
set d_srandom_r_proto srandom_r \$hdrs
eval \$hasproto ;;
*) ;;
esac
case "\$d_srandom_r_proto" in
define)
case "\$srandom_r_proto" in
"|0) try='int srandom_r(unsigned int, struct random_data*);'

```

./prochck "$extern_C $try" $hdrs && srandom_r_proto=I_TS ;;
esac
case "$srandom_r_proto" in
"|0) d_srandom_r=undef
srandom_r_proto=0
echo "Disabling srandom_r, cannot determine prototype." >&4 ;;
*
) case "$srandom_r_proto" in
REENTRANT_PROTO*) ;;
*) srandom_r_proto="REENTRANT_PROTO_$srandom_r_proto" ;;
esac
echo "Prototype: $try" ;;
esac
;;
*) case "$usethreads" in
define) echo "srandom_r has no prototype, not using it." >&4 ;;
esac
d_srandom_r=undef
srandom_r_proto=0
;;
esac
;;
*) srandom_r_proto=0
;;
esac

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/threads/d_srandom_r.U

```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: privlib.U,v 3.1 1999/07/08 18:32:29 doughera Exp doughera \$

?RCS:

?RCS: Copyright (c) 1991-1993, Raphael Manfredi

?RCS:

?RCS: This file is included with or a derivative work of a file included

?RCS: with the metaconfig program of Raphael Manfredi's "dist" distribution.

?RCS: In accordance with clause 7 of dist's modified Artistic License:

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?RCS: \$Log: privlib.U,v \$

?RCS: Revision 3.1 1999/07/08 18:32:29 doughera

?RCS: Updated for perl5.005_5x

?RCS:

?RCS: Revision 3.0.1.4 1995/09/25 09:17:09 ram

?RCS: patch59: unit is now forced to the top of Configure, if possible

?RCS:
?RCS: Revision 3.0.1.3 1995/01/30 14:44:23 ram
?RCS: patch49: can now handle installation prefix changes (from WED)
?RCS:
?RCS: Revision 3.0.1.2 1994/08/29 16:31:52 ram
?RCS:
patch32: now uses installation prefix
?RCS:
?RCS: Revision 3.0.1.1 1993/09/13 16:12:34 ram
?RCS: patch10: added support for /local/lib (WED)
?RCS: patch10: prompt phrasing made more explicit (WED)
?RCS:
?RCS: Revision 3.0 1993/08/18 12:09:35 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:privlib privlibexp installprivlib: package cat Getfile Oldconfig \
Setprefixvar Prefixit version installstyle binexp
?MAKE: -pick add \$@ %<
?Y:TOP
?D:privlib="
?S:privlib:
?S: This variable contains the eventual value of the PRIVLIB symbol,
?S: which is the name of the private library for this package. It may
?S: have a ~ on the front. It is up to the makefile to eventually create
?S: this directory while performing installation (with ~ substitution).
?S:.
?D:privlibexp="
?S:privlibexp:
?S: This variable is the ~name expanded version of privlib, so that you
?S: may use it directly in Makefiles or shell scripts.
?S:.
?D:installprivlib="
?S:installprivlib:
?S: This variable
is really the same as privlibexp but may differ on
?S: those systems using AFS. For extra portability, only this variable
?S: should be used in makefiles.
?S:.
?C:PRIVLIB:
?C: This symbol contains the name of the private library for this package.
?C: The library is private in the sense that it needn't be in anyone's
?C: execution path, but it should be accessible by the world. The program
?C: should be prepared to do ~ expansion.
?C:.
?C:PRIVLIB_EXP:
?C: This symbol contains the ~name expanded version of PRIVLIB, to be used
?C: in programs that are not prepared to deal with ~ expansion at run-time.
?C:.


```

?H:#define PRIVLIB "$privlib" /**/
?H:#define PRIVLIB_EXP "$privlibexp" /**/
?H:
?LINT:change prefixvar
?LINT:set installprivlib
?LINT:set privlib
?LINT:set privlibexp
: determine where private library files go
: Usual default is /usr/local/lib/perl5/$version.
: Also allow things like /opt/perl/lib/$version, since
: /opt/perl/lib/perl5... would be redundant.
: The default "style"
  setting is made in installstyle.U
case "$installstyle" in
*lib/perl5*) set dflt privlib lib/$package/$version ;;
*) set dflt privlib lib/$version ;;
esac
eval $prefixit
$cat <<EOM

```

There are some auxiliary files for \$package that need to be put into a private library directory that is accessible by everyone.

```

EOM
?X: Force dependency on bin.U
fn=$binexp
fn=d~+
rp='Pathname where the private library files will reside?'
./getfile
prefixvar=privlib
./setprefixvar

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/installdirs/privlib.U

```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id$
?RCS:
?RCS: Copyright (c) 1998 Jarkko Hietaniemi
?RCS:
?RCS: You may distribute under the terms of either the GNU General Public
?RCS: License or the Artistic License, as specified in the README file.
?RCS:
?MAKE:d_sendmsg: Inlibc
?MAKE: -pick add $@ %<
?S:d_sendmsg:
?S: This variable conditionally defines the HAS_SENDMSG symbol, which

```

?S: indicates to the C program that the sendmsg() routine is available.

?S:.

?C:HAS_SENDFMSG:

?C: This symbol, if defined, indicates that the sendmsg routine is

?C: available to send structured socket messages.

?C:.

?H:#\$d_sendmsg HAS_SENDFMSG /**/

?H:.

?LINT:set d_sendmsg

: see if sendmsg exists

set sendmsg d_sendmsg

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_sendmsg.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_getspnam_r.U,v 0RCS:

?RCS: Copyright (c) 2002,2003 Jarkko Hietaniemi

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?RCS: Generated by the reentr.pl from the Perl 5.8 distribution.

?RCS:

?MAKE:d_getspnam_r getspnam_r_proto: Inlibc Protochk Hasproto i_systypes \
usethreads i_shadow extern_C

?MAKE: -pick add \$@ %<

?S:d_getspnam_r:

?S: This variable conditionally defines the HAS_GETSPNAM_R symbol,

?S: which indicates to the C program that the getspnam_r()

?S: routine is available.

?S:.

?S:getspnam_r_proto:

?S: This variable encodes the prototype of getspnam_r.

?S: It is zero if d_getspnam_r is undef, and one of the

?S: REENTRANT_PROTO_T_ABC macros of reentr.h if d_getspnam_r

?S: is defined.

?S:.

?C:HAS_GETSPNAM_R:

?C: This symbol, if defined, indicates that the getspnam_r routine

?C: is available

to getspnam re-entrantly.

?C:.

?C:GETSPNAM_R_PROTO:

?C: This symbol encodes the prototype of getspnam_r.

?C: It is zero if d_getspnam_r is undef, and one of the

```

?C: REENTRANT_PROTO_T_ABC macros of reentr.h if d_getspnam_r
?C: is defined.
?C:.
?H:#$d_getspnam_r HAS_GETSPNAM_R /**/
?H:#define GETSPNAM_R_PROTO $getspnam_r_proto /**/
?H:.
?T:try hdrs d_getspnam_r_proto
: see if getspnam_r exists
set getspnam_r d_getspnam_r
eval $inlibc
case "$d_getspnam_r" in
"$define")
hdrs="$i_systypes sys/types.h define stdio.h $i_shadow shadow.h"
case "$d_getspnam_r_proto:$usetthreads" in
":define") d_getspnam_r_proto=define
set d_getspnam_r_proto getspnam_r $hdrs
eval $hasproto ;;
*) ;;
esac
case "$d_getspnam_r_proto" in
define)
case "$getspnam_r_proto" in
"|0) try='int getspnam_r(const char*, struct spwd*, char*, size_t, struct spwd**);'
./protochk "$extern_C $try" $hdrs && getspnam_r_proto=I_CSBWR ;;
esac
case "$getspnam_r_proto" in
"|0) try='struct spwd* getspnam_r(const char*, struct
spwd*, char*, int);'
./protochk "$extern_C $try" $hdrs && getspnam_r_proto=S_CSBI ;;
esac
case "$getspnam_r_proto" in
"|0) d_getspnam_r=undef
getspnam_r_proto=0
echo "Disabling getspnam_r, cannot determine prototype." >&4 ;;
* ) case "$getspnam_r_proto" in
REENTRANT_PROTO*) ;;
*) getspnam_r_proto="REENTRANT_PROTO_$getspnam_r_proto" ;;
esac
echo "Prototype: $try" ;;
esac
;;
*) case "$usetthreads" in
define) echo "getspnam_r has no prototype, not using it." >&4 ;;
esac
d_getspnam_r=undef
getspnam_r_proto=0
;;
esac

```

```
::
*) getspname_r_proto=0
::
esac
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/threads/d_getspnam_r.U
```

No license file was found, but licenses were detected in source scan.

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:d_nearbyint: Inlibc

?MAKE: -pick add \$@ %<

?S:d_nearbyint:

?S: This variable conditionally defines HAS_NEARBYINT if nearbyint()

?S: is available to return the integral value closest to (according to

?S: the current rounding mode) to x.

?S:.

?C:HAS_NEARBYINT:

?C: This symbol, if defined, indicates that the nearbyint routine is

?C: available to return the integral value closest to (according to

?C: the current rounding mode) to x.

?C:.

?H:#\$d_nearbyint HAS_NEARBYINT /**/

?H:.

?LINT:set d_nearbyint

: see if nearbyint exists

set nearbyint d_nearbyint

eval \$inlibc

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_nearbyint.U
```

No license file was found, but licenses were detected in source scan.

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:d_round: Inlibc

?MAKE: -pick add \$@ %<

?S:d_round:

?S: This variable conditionally defines the HAS_ROUND symbol, which

?S: indicates to the C program that the round() routine is available.

?S:.

?C:HAS_ROUND:

?C: This symbol, if defined, indicates that the round routine is

?C: available to round to nearest integer, away from zero.

?C:.

?H:#\$d_round HAS_ROUND /**/

?H:.

?LINT:set d_round

: see if round exists

set round d_round

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_round.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: i_ustat.U,v \$

?RCS:

?RCS: Copyright (c) 1998 Jarkko Hietaniemi

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:i_ustat: Inhdr Hasfield

?MAKE: -pick add \$@ %<

?S:i_ustat:

?S: This variable conditionally defines the I_USTAT symbol, and indicates

?S: whether a C program should include <ustat.h>.

?S:.

?C:I_USTAT:

?C: This symbol, if defined, indicates that <ustat.h> exists and

?C: should be included.

?C:.

?H:#\$i_ustat I_USTAT /**/

?H:.

?LINT:set i_ustat

: see if this is a ustat.h system

set ustat.h i_ustat

eval \$inhdr

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/i_ustat.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

?RCS: You may redistribute only under the terms of the Artistic License,

```

?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: sysman.U,v $
?RCS: Revision 3.0.1.2 1994/06/20 07:08:43 ram
?RCS: patch30: now explicitly states that /usr/man/man1 is the default
?RCS: patch30: added /usr/local/man/man1 to the search list
?RCS:
?RCS: Revision 3.0.1.1 1993/09/13 16:13:50 ram
?RCS: patch10: added support for /local/man/man1 (WAD)
?RCS: patch10: added temporary syspath variable to cut down on line length
?RCS:
?RCS: Revision 3.0 1993/08/18 12:09:55 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:sysman: test
Loc Oldconfig
?MAKE: -pick add $@ %<
?S:sysman:
?S: This variable holds the place where the manual is located on this
?S: system. It is not the place where the user wants to put his manual
?S: pages. Rather it is the place where Configure may look to find manual
?S: for unix commands (section 1 of the manual usually). See mansrc.
?S:.
?T:syspath
: determine where manual pages are on this system
echo " "
case "$sysman" in
")
syspath='/usr/share/man/man1 /usr/man/man1'
syspath="$syspath /usr/man/mann /usr/man/man1 /usr/man/local/man1"
syspath="$syspath /usr/man/u_man/man1 /usr/share/man/man1"
syspath="$syspath /usr/catman/u_man/man1 /usr/man/l_man/man1"
syspath="$syspath /usr/local/man/u_man/man1 /usr/local/man/l_man/man1"
syspath="$syspath /usr/man/man.L /local/man/man1 /usr/local/man/man1"
sysman=`./loc . /usr/man/man1 $syspath`
;;
esac
if $test -d "$sysman"; then
echo "System manual is in $sysman." >&4
else
echo "Could not find manual pages in source form." >&4
fi
Found

```

in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/sysman.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: Prefixit.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

?RCS: You may redistribute only under the terms of the Artistic Licence,

?RCS: as specified in the README file that comes with the distribution.

?RCS: You may reuse parts of this distribution only within the terms of

?RCS: that same Artistic Licence; a copy of which may be found at the root

?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: Prefixit.U,v \$

?RCS: Revision 3.0.1.1 1995/01/30 14:29:22 ram

?RCS: patch49: created

?RCS:

?X:

?X: Used as: "set dflt var dir; eval \$prefixit" to set \$dflt to be

?X: \$prefix/dir by default, or the previous \$var depending on certain

?X: conditions:

?X: - If the \$oldprefix variable is empty, then \$prefix holds the same

?X: value as on previous runs. Therefore, reuse \$var if set, otherwise

?X: set \$dflt to \$prefix/dir.

?X: - If \$oldprefix is not

empty, then set \$dflt to \$prefix/dir if \$var

?X: is empty (first run). Otherwise, if \$var is \$oldprefix/dir, then

?X: change it to \$prefix/dir. If none of the above, reuse the old \$var.

?X:

?X: When dir is omitted, the dflt variable is set to \$var if prefix did not

?X: change, to an empty value otherwise. If dir=none, then a single space

?X: in var is kept as-is, even if the prefix changes.

?X:

?MAKE:Prefixit: prefix oldprefix

?MAKE: -pick add \$@ %<

?LINT:define prefixit

?S:prefixit:

?S: This shell variable is used internally by Configure to reset

?S: the leading installation prefix correctly when it is changed.

?S: set dflt var [dir]

?S: eval \$prefixit

?S: That will set \$dflt to \$var or \$prefix/dir depending on the

?S: value of \$var and \$oldprefix.

?S:.

?V:prefixit

?T:tp

: set the prefixit variable, to compute a suitable default value

```
prefixit='case "$3" in
""|none)
case "$oldprefix" in
"" ) eval "$1=\\"$2\"";;
*)
case "$3" in
"" ) eval "$1="";;
none)
eval "tp=\\"$2\"";
case
"$tp" in
""|" |none) eval "$1=\\"$2\"";;
*) eval "$1="";;
esac;;
esac;;
esac;;
*)
eval "tp=\"\$oldprefix-\$2-\""; eval "tp=\"\$tp\"";
case "$tp" in
-/*-|~*-) eval "$1=\"\$prefix/$3\"";;
/*-$oldprefix/*|~*-$oldprefix/*)
eval "$1=\`echo \$2 | sed \s,^\$oldprefix,\$prefix,\`\"";;
*) eval "$1=\\"$2\"";;
esac;;
esac'
```

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/Prefixit.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_setlocale_r.U,v 0RCS:

?RCS: Copyright (c) 2002,2003 Jarkko Hietaniemi

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?RCS: Generated by the reentr.pl from the Perl 5.8 distribution.

?RCS:

?MAKE:d_setlocale_r setlocale_r_proto: Inlibc Protochk Hasproto i_systypes \
usethreads i_locale extern_C

?MAKE: -pick add \$@ %<

?S:d_setlocale_r:

?S: This variable conditionally defines the HAS_SETLOCALE_R symbol,

?S: which indicates to the C program that the setlocale_r()

?S: routine is available.

?S:.

?S:setlocale_r_proto:
?S: This variable encodes the prototype of setlocale_r.
?S: It is zero if d_setlocale_r is undef, and one of the
?S: REENTRANT_PROTO_T_ABC macros of reentr.h if d_setlocale_r
?S: is defined.
?S:.
?C:HAS_SETLOCALE_R:
?C: This symbol, if defined, indicates that the setlocale_r routine
?C: is
available to setlocale re-entrantly.
?C:.
?C:SETLOCALE_R_PROTO:
?C: This symbol encodes the prototype of setlocale_r.
?C: It is zero if d_setlocale_r is undef, and one of the
?C: REENTRANT_PROTO_T_ABC macros of reentr.h if d_setlocale_r
?C: is defined.
?C:.
?H:#\$d_setlocale_r HAS_SETLOCALE_R /**/
?H:#define SETLOCALE_R_PROTO \$setlocale_r_proto /**/
?H:.
?T:try hdrs d_setlocale_r_proto
: see if setlocale_r exists
set setlocale_r d_setlocale_r
eval \$inlibc
case "\$d_setlocale_r" in
"\$define")
hdrs="\$i_systypes sys/types.h define stdio.h \$i_locale locale.h"
case "\$d_setlocale_r_proto:\$usethreads" in
":define") d_setlocale_r_proto=define
set d_setlocale_r_proto setlocale_r \$hdrs
eval \$hasproto ;;
*) ;;
esac
case "\$d_setlocale_r_proto" in
define)
case "\$setlocale_r_proto" in
"|0) try='int setlocale_r(int, const char*, char*, int);'
./protochk "\$extern_C \$try" \$hdrs && setlocale_r_proto=I_ICBI ;;
esac
case "\$setlocale_r_proto" in
"|0) d_setlocale_r=undef
setlocale_r_proto=0
echo
"Disabling setlocale_r, cannot determine prototype." >&4 ;;
*) case "\$setlocale_r_proto" in
REENTRANT_PROTO*) ;;
*) setlocale_r_proto="REENTRANT_PROTO_\$setlocale_r_proto" ;;
esac

```

echo "Prototype: $try" ;;
esac
;;
*) case "$susetthreads" in
define) echo "setlocale_r has no prototype, not using it." >&4 ;;
esac
d_setlocale_r=undef
setlocale_r_proto=0
;;
esac
;;
*) setlocale_r_proto=0
;;
esac

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/threads/d_setlocale_r.U

```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id: d_dlopen.U,v 3.0.1.2 1995/07/25 13:52:56 ram Exp $
?RCS:
?RCS: Copyright (c) 1991-1993, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic License,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 3.0.
?RCS:
?RCS: Original Author: Andy Dougherty <doughera@lafcol.lafayette.edu>
?RCS:
?RCS: $Log: d_dlopen.U,v $
?RCS: Revision 3.0.1.2 1995/07/25 13:52:56 ram
?RCS: patch56: force compile-link test since symbol might lie in crt0.o (ADO)
?RCS:
?RCS: Revision 3.0.1.1 1994/08/29 16:07:34 ram
?RCS: patch32: created by ADO
?RCS:
?MAKE:d_dlopen: Inlibc runnm d_cplusplus ccflags gccversion
?MAKE: -pick add $@ %<
?S:d_dlopen:
?S: This variable conditionally defines the HAS_DLOPEN
symbol, which
?S: indicates to the C program that the dlopen() routine is available.
?S:.
?C:HAS_DLOPEN :
?C: This symbol, if defined, indicates that the dlopen routine is

```

```

?C: available.
?C:.
?H:#$d_dlopen HAS_DLOPEN /**/
?H:.
?T: xxx_runnm
?T: xxx_ccflags
?LINT:set d_dlopen
?X: We don't permanently change runnm and ccflags, but we do temporarily.
?LINT: change runnm
?LINT: change ccflags
: see if dlopen exists
?X: On NetBSD and FreeBSD, dlopen is available, but it is in
?X: /usr/lib/crt0.o, not in any of the libraries. Therefore, do not
?X: use the nm extraction, but use a real compile and link test instead.
xxx_runnm="$runnm"
xxx_ccflags="$ccflags"
runnm=false
: with g++ one needs -shared to get is-in-libc to work for dlopen
case "$gccversion" in
") ;;
*Clang*) ;;
*) case "$d_cplusplus" in
"$define") ccflags="$ccflags -shared" ;;
esac
;;
esac
set dlopen d_dlopen
eval $inlibc
runnm="$xxx_runnm"
ccflags="$xxx_ccflags"

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/d_dlopen.U

```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id: vendorprefix.U,v 1.1 1999/07/08 18:32:57 doughera Exp doughera $

```

```

?RCS:

```

```

?RCS: Copyright (c) 1999 Andy Dougherty

```

```

?RCS:

```

```

?RCS: You may redistribute only under the terms of the Artistic License,

```

```

?RCS: as specified in the README file that comes with the distribution.

```

```

?RCS: You may reuse parts of this distribution only within the terms of

```

```

?RCS: that same Artistic License; a copy of which may be found at the root

```

```

?RCS: of the source tree for dist 3.0.

```

```

?RCS:

```

```

?RCS: $Log: vendorprefix.U,v $

```

```

?RCS: Revision 1.1 1999/07/08 18:32:57 doughera

```

```

?RCS: Initial revision
?RCS:
?MAKE:usevendorprefix vendorprefix vendorprefixexp +oldvendorprefix: \
  Getfile Loc Oldconfig cat prefix Myread
?MAKE: -pick add $@ %<
?S:usevendorprefix:
?S: This variable tells whether the vendorprefix
?S: and consequently other vendor* paths are in use.
?S:.
?S:vendorprefix:
?S: This variable holds the full absolute path of the directory below
?S: which
  the vendor will install add-on packages.
?S: See INSTALL for usage and examples.
?S:.
?S:vendorprefixexp:
?S: This variable holds the full absolute path of the directory below
?S: which the vendor will install add-on packages. Derived from vendorprefix.
?S:.
?S:oldvendorprefix:
?S: This variable is set non-null if the vendorprefix was previously defined
?S: and gets set to a new value. Used internally by Configure only.
?S:.
: Set the vendorprefix variables
$cat <<EOM

```

The installation process will also create a directory for vendor-supplied add-ons. Vendors who supply perl with their system may find it convenient to place all vendor-supplied files in this directory rather than in the main distribution directory. This will ease upgrades between binary-compatible maintenance versions of perl.

Of course you may also use these directories in whatever way you see fit. For example, you might use them to access modules shared over a company-wide network.

The default answer should be fine for most people. This causes further questions about vendor add-ons to be skipped and no vendor-specific directories will be configured for perl.

```

EOM
rp='Do you want to configure vendor-specific add-on directories?'
case "$usevendorprefix" in
define|true|[yY]*) dflt=y ;;
*) : User may have set vendorprefix directly on Configure command line.
case "$vendorprefix" in
"|" ) dflt=n ;;

```

```

*) dflt=y ;;
esac
;;
esac
./myread
case "$sans" in
[yY]*) fn=d~+
rp='Installation prefix to use for vendor-supplied add-ons?'
case "$vendorprefix" in
") dflt="$prefix" ;;
*) dflt=$vendorprefix ;;
esac
./getfile
: XXX Prefixit unit does not yet support siteprefix and vendorprefix
oldvendorprefix="
case "$vendorprefix" in
") ;;
*) case "$sans" in
"$prefix") ;;
*) oldvendorprefix="$prefix";;
esac
;;
esac
usevendorprefix="$define"
vendorprefix="$sans"
vendorprefixexp="$sansexp"
;;
*) usevendorprefix="$undef"
vendorprefix="
vendorprefixexp="
;;
esac

```

Found in path(s):

*

/opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/installdirs/vendorprefix.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_mblen.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

?RCS: You may redistribute only under the terms of the Artistic Licence,

?RCS: as specified in the README file that comes with the distribution.

?RCS: You may reuse parts of this distribution only within the terms of

?RCS: that same Artistic Licence; a copy of which may be found at the root

?RCS: of the source tree for dist 4.0.

?RCS:
?RCS: Original Author: Andy Dougherty <doughera@lafcol.lafayette.edu>
?RCS:
?RCS: \$Log: d_mblen.U,v \$
?RCS: Revision 3.0.1.1 1994/08/29 16:09:40 ram
?RCS: patch32: created by ADO
?RCS:
?MAKE:d_mblen: Inlibc
?MAKE: -pick add \$@ %<
?S:d_mblen:
?S: This variable conditionally defines the HAS_MBLEN symbol, which
?S: indicates to the C program that the mblen() routine is available
?S: to find the number of bytes in a multibyte character.
?S:.
?C:HAS_MBLEN:
?C: This
symbol, if defined, indicates that the mblen routine is available
?C: to find the number of bytes in a multibyte character.
?C:.
?H:#\$d_mblen HAS_MBLEN /**/
?H:.
?LINT:set d_mblen
: see if mblen exists
set mblen d_mblen
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_mblen.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$
?RCS:
?RCS: Copyright (c) 1998, Jarkko Hietaniemi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic License,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 3.0.
?RCS:
?MAKE:i_pthread: Inhdr
?MAKE: -pick add \$@ %<
?S:i_pthread:
?S: This variable conditionally defines the I_PTHREAD symbol,
?S: and indicates whether a C program should include <pthread.h>.
?S:.
?C:I_PTHREAD:

?C: This symbol, if defined, indicates to the C program that it should

?C: include <pthread.h>.

?C:.

?H:#\$i_pthread I_PTHREAD /**/

?H:.

?LINT:set i_pthread

: see if POSIX threads are available

set pthread.h i_pthread

eval \$inhdr

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/threads/i_pthread.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_mkstemp.U,v 3.0.1.1 1994/08/29 16:11:57 ram Exp \$

?RCS:

?RCS: Copyright (c) 1998 Andy Dougherty

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?RCS: Original Author: Andy Dougherty <doughera@lafcol.lafayette.edu>

?RCS:

?RCS: \$Log: d_mkstemp.U,v \$

?RCS:

?MAKE:d_mkstemp: Inlibc

?MAKE: -pick add \$@ %<

?S:d_mkstemp:

?S: This variable conditionally defines the HAS_MKSTEMP symbol, which

?S: indicates to the C program that the mkstemp() routine is available

?S: to exclusively create and open a uniquely named temporary file.

?S:.

?C:HAS_MKSTEMP :

?C: This symbol, if defined, indicates that the mkstemp routine is

?C: available to exclusively create and open a uniquely named

?C: temporary file.

?C:.

?H:#\$d_mkstemp HAS_MKSTEMP /**/

?H:.

?LINT:set d_mkstemp

: see if mkstemp exists

set mkstemp d_mkstemp

eval

\$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-

5.36.0/U/modified/d_mkstemp.U

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: lib.U,v 3.0.1.3 1995/09/25 09:16:47 ram Exp $
?RCS:
?RCS: Copyright (c) 1991-1993, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic License,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 3.0.
?RCS:
?RCS: $Log: lib.U,v $
?RCS: Revision 3.0.1.3 1995/09/25 09:16:47 ram
?RCS: patch59: unit is now forced to the top of Configure, if possible
?RCS:
?RCS: Revision 3.0.1.2 1995/01/30 14:38:08 ram
?RCS: patch49: can now handle installation prefix changes (from WED)
?RCS:
?RCS: Revision 3.0.1.1 1994/08/29 16:27:40 ram
?RCS: patch32: now uses installation prefix to set the default
?RCS:
?RCS: Revision 3.0 1993/08/18 12:08:56 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?LINT:
empty
?X:?MAKE:lib libexp: Getfile Loc Oldconfig Prefixit Prefixup prefixexp
?X:?MAKE: -pick add $@ %<
?X:?Y:TOP
?X:?S:lib:
?X:?S: This variable holds the name of the directory in which the user wants
?X:?S: to put public library files for the package in question. It is most
?X:?S: often a local directory such as /usr/local/lib. Programs using this
?X:?S: variable must be prepared to deal with filename expansion.
?X:?S:.
?X:?S:libexp:
?X:?S: This variable is the same as the lib variable, but is filename expanded
?X:?S: at configuration time, for convenient use in your makefiles.
?X:?S:.
?X: determine where public libraries go
?X:set lib lib
?X:eval $prefixit
?X:case "$lib" in
?X:")
?X: dflt=`./loc . ." $prefixexp/lib /usr/local/lib /usr/lib /lib`
?X: set dflt
```



```
?X: eval $prefixup
?X: ;;
?X:*) dflt="$lib";;
?X:esac
?X:echo " "
?X:fn=d~
?X:rp='Where do you want to put the public libraries?'
?X:. ./getfile
?X:lib="$ans"
?X:libexp="$sansexp"
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/nullified/lib.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id$
?RCS:
?RCS: Copyright (c) 2014, H.Merijn Brand
?RCS:
?RCS: You may redistribute only under the terms of the Artistic License,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: d_dladdr.U,v $
?RCS:
?MAKE:d_dladdr: Inlibc
?MAKE: -pick add $@ %<
?S:d_dladdr:
?S: This variable conditionally defines the HAS_DLADDR symbol, which
?S: indicates to the C program that the dladdr() routine is available
?S: to get a stack trace.
?S:.
?C:HAS_DLADDR:
?C: This symbol, if defined, indicates that the dladdr() routine is
?C: available to query dynamic linker information for an address.
?C: The <dlfcn.h> header must be included to use this routine.
?C:.
?H:#$d_dladdr HAS_DLADDR /**/
?H:.
?LINT:set d_dladdr
:
see if dladdr exists
set dladdr d_dladdr
eval $inlibc
```

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/d_dladdr.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: patchlevel.U,v 3.0.1.1 1997/02/28 16:18:41 ram Exp \$

?RCS:

?RCS: Copyright (c) 1991-1993, Raphael Manfredi

?RCS:

?RCS: This file is included with or a derivative work of a file included

?RCS: with the metaconfig program of Raphael Manfredi's "dist" distribution.

?RCS: In accordance with clause 7 of dist's modified Artistic License:

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?RCS: \$Log: patchlevel.U,v \$

?RCS: Revision 3.0.1.1 1997/02/28 16:18:41 ram

?RCS: patch61: added support for src.U

?RCS:

?RCS: Revision 3.0 1993/08/18 12:09:31 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:patchlevel revision version subversion \

perl_patchlevel version_patchlevel_string \

api_revision api_version api_subversion api_versionstring: \

package test rsrc echo awk osname

?MAKE: -pick

add \$@ %<

?S:revision:

?S: The value of revision comes from the patchlevel.h file.

?S: In a version number such as 5.6.1, this is the "5".

?S: In patchlevel.h, this is referred to as "PERL_REVISION".

?S:.

?S:patchlevel:

?S: The patchlevel level of this package.

?S: The value of patchlevel comes from the patchlevel.h file.

?S: In a version number such as 5.6.1, this is the "6".

?S: In patchlevel.h, this is referred to as "PERL_VERSION".

?S:.

?S:subversion:

?S: The subversion level of this package.

?S: The value of subversion comes from the patchlevel.h file.

?S: In a version number such as 5.6.1, this is the "1".

?S: In patchlevel.h, this is referred to as "PERL_SUBVERSION".

?S: This is unique to perl.

?S:.

?S:version:

?S: The full version number of this package, such as 5.6.1 (or 5_6_1).

?S: This combines revision, patchlevel, and subversion to get the

?S: full version number, including any possible subversions.

?S: This is suitable for use as a directory name, and hence is

?S: filesystem

dependent.

?S:.

?S:api_revision:

?S: The three variables, api_revision, api_version, and

?S: api_subversion, specify the version of the oldest perl binary

?S: compatible with the present perl. In a full version string

?S: such as '5.6.1', api_revision is the '5'.

?S: Prior to 5.5.640, the format was a floating point number,

?S: like 5.00563.

?S:

?S: perl.c:incpush() and lib/lib.pm will automatically search in

?S: \$sitelib/.. for older directories back to the limit specified

?S: by these api_ variables. This is only useful if you have a

?S: perl library directory tree structured like the default one.

?S: See INSTALL for how this works. The versioned site_perl

?S: directory was introduced in 5.005, so that is the lowest

?S: possible value. The version list appropriate for the current

?S: system is determined in inc_version_list.U.

?S:

?S: XXX To do: Since compatibility can depend on compile time

?S: options (such as bincompat, longlong, etc.) it should

?S: (perhaps) be set by

Configure, but currently it isn't.

?S: Currently, we read a hard-wired value from patchlevel.h.

?S: Perhaps what we ought to do is take the hard-wired value from

?S: patchlevel.h but then modify it if the current Configure

?S: options warrant. patchlevel.h then would use an #ifdef guard.

?S:.

?S:api_version:

?S: The three variables, api_revision, api_version, and

?S: api_subversion, specify the version of the oldest perl binary

?S: compatible with the present perl. In a full version string

?S: such as '5.6.1', api_version is the '6'. See api_revision for

?S: full details. As a special case, 5.5.0 is rendered in the

?S: old-style as 5.005. (In the 5.005_0x maintenance series,

?S: this was the only versioned directory in \$sitelib.)

?S:.

?S:api_subversion:

?S: The three variables, api_revision, api_version, and

?S: api_subversion, specify the version of the oldest perl binary

?S: compatible with the present perl. In a full version string

?S: such as '5.6.1', api_subversion is the

'1'. See api_revision for
?S: full details.
?S:.
?S:api_versionstring:
?S: This variable combines api_revision, api_version, and
?S: api_subversion in a format such as 5.6.1 (or 5_6_1) suitable
?S: for use as a directory name. This is filesystem dependent.
?S:.
?S:perl_patchlevel:
?S: This is the Perl patch level, a numeric change identifier,
?S: as defined by whichever source code maintenance system
?S: is used to maintain the patches; currently Perforce.
?S: It does not correlate with the Perl version numbers or
?S: the maintenance versus development dichotomy except
?S: by also being increasing.
?S:.
?S:version_patchlevel_string:
?S: This is a string combining version, subversion and
?S: perl_patchlevel (if perl_patchlevel is non-zero).
?S: It is typically something like
?S: 'version 7 subversion 1' or
?S: 'version 7 subversion 1 patchlevel 11224'
?S: It is computed here to avoid duplication of code in myconfig.SH
?S: and lib/Config.pm.
?S:.
?LINT:extern LC_ALL
?LINT:extern LANGUAGE
:
get the patchlevel
echo " "
echo "Getting the current patchlevel..." >&4
if \$test -r \$src/patchlevel.h;then
revision=`awk '/define[]+PERL_REVISION/ {print \$3}' \$src/patchlevel.h`
patchlevel=`awk '/define[]+PERL_VERSION/ {print \$3}' \$src/patchlevel.h`
subversion=`awk '/define[]+PERL_SUBVERSION/ {print \$3}' \$src/patchlevel.h`
api_revision=`awk '/define[]+PERL_API_REVISION/ {print \$3}' \$src/patchlevel.h`
api_version=`awk '/define[]+PERL_API_VERSION/ {print \$3}' \$src/patchlevel.h`
api_subversion=`awk '/define[]+PERL_API_SUBVERSION/ {print \$3}' \$src/patchlevel.h`
perl_patchlevel=`egrep ',(MAINT|SMOKE)[0-9][0-9]*"' \$src/patchlevel.h|tail -1|sed 's/[^0-9]//g`
else
revision=0
patchlevel=0
subversion=0
api_revision=0
api_version=0
api_subversion=0
perl_patchlevel=0
\$echo "(You do not have patchlevel.h. Eek.)"

```

fi
: Define a handy string here to avoid duplication in myconfig.SH and configpm.
version_patchlevel_string="version $patchlevel subversion $subversion"
case
"$perl_patchlevel" in
0|") ;;
*) perl_patchlevel=`echo $perl_patchlevel | sed 's/.*/ //'`
   version_patchlevel_string="$version_patchlevel_string patch $perl_patchlevel"
   ;;
esac

```

```
$echo "(You have $package $version_patchlevel_string.)"
```

```

case "$osname" in
dos|vms)
: XXX Should be a Configure test for double-dots in filenames.
version=`echo $revision $patchlevel $subversion | \
  $awk '{ printf "%d_%d_%d", $1, $2, $3 }`
api_versionstring=`echo $api_revision $api_version $api_subversion | \
  $awk '{ printf "%d_%d_%d", $1, $2, $3 }`
;;
*)
version=`echo $revision $patchlevel $subversion | \
  $awk '{ printf "%d.%d.%d", $1, $2, $3 }`
api_versionstring=`echo $api_revision $api_version $api_subversion | \
  $awk '{ printf "%d.%d.%d", $1, $2, $3 }`
;;
esac
: Special case the 5.005_xx maintenance series, which used 5.005
: without any subversion label as a subdirectory in $sitelib
if test "${api_revision}${api_version}${api_subversion}" = "550"; then
  api_versionstring='5.005'
fi

```

Found

in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/patchlevel.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: d_getlogin.U 1 2006-08-24 12:32:52Z rmanfredi $
```

```
?RCS:
```

```
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
```

```
?RCS:
```

```
?RCS: You may redistribute only under the terms of the Artistic Licence,
```

```
?RCS: as specified in the README file that comes with the distribution.
```

```
?RCS: You may reuse parts of this distribution only within the terms of
```

```
?RCS: that same Artistic Licence; a copy of which may be found at the root
```

?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: Original Author: Andy Dougherty <doughera@lafcol.lafayette.edu>
?RCS:
?RCS: \$Log: d_getlogin.U,v \$
?RCS: Revision 3.0.1.1 1994/08/29 16:07:41 ram
?RCS: patch32: created by ADO
?RCS:
?MAKE:d_getlogin: Inlibc
?MAKE: -pick add \$@ %<
?S:d_getlogin:
?S: This variable conditionally defines the HAS_GETLOGIN symbol, which
?S: indicates to the C program that the getlogin() routine is available
?S: to get the login name.
?S:.
?C:HAS_GETLOGIN :
?C: This symbol,
if defined, indicates that the getlogin routine is
?C: available to get the login name.
?C:.
?H:#\$d_getlogin HAS_GETLOGIN /**/
?H:.
?LINT:set d_getlogin
: see if getlogin exists
set getlogin d_getlogin
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_getlogin.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: charorder.U,v 3.0.1.1 1994/10/29 16:07:08 ram Exp \$
?RCS:
?RCS: Copyright (c) 1991-1993, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic License,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 3.0.
?RCS:
?RCS: \$Log: charorder.U,v \$
?RCS: Revision 3.0.1.1 1994/10/29 16:07:08 ram
?RCS: patch36: added ?F: line for metalint file checking
?RCS:
?RCS: Revision 3.0 1993/08/18 12:05:33 ram
?RCS: Baseline for dist 3.0 netwide release.

```

?RCS:
?MAKE:chorder_int chorder_short chorder_long: Myread cat Compile rm
?MAKE: -pick add $@ %<
?S:chorder_short (d_cos d_bos):
?S: Holds the value describing the byte ordering of characters in a short.
?S: On a Big-Endian machine, that
    would be "c0c1".
?S:.
?S:chorder_int (charoder):
?S: Holds the value describing the byte ordering of characters in an int.
?S: For instance, on a Big-Endian machine, this would be: "c0c1c2c3".
?S:.
?S:chorder_long (d_col d_bol):
?S: Holds the value describing the byte ordering of characters in a long.
?S: On a 64 bits Big-Endian machine, that would yield: "c0c1c2c3c4c5c6c7".
?S:.
?C:CHAR_ORDER_SHORT:
?C: Holds the byte ordering of characters in a short. It's a string
?C: value like "c0c1" on a Big-Endian machine.
?C:.
?C:CHAR_ORDER_INT:
?C: Holds the byte ordering of characters in an int. It's a string
?C: value like "c0c1c2c3" on a Big-Endian machine.
?C:.
?C:CHAR_ORDER_LONG:
?C: Holds the byte ordering of characters in a long. It's a string
?C: value like "c0c1c2c3c4c5c6c7" on a 64 bits Big-Endian machine.
?C:.
?H:#define CHAR_ORDER_SHORT "$chorder_short" /* byte order in a short */
?H:#define CHAR_ORDER_INT "$chorder_int" /* byte order in an int */
?H:#define CHAR_ORDER_LONG "$chorder_long"
/* byte order in a long */
?H:.
?F:!byteorder
: check for character ordering
echo " "
echo "Checking out byte order..." >&4
$cat >byteorder.c <<'EOCP'
#include <stdio.h>

int main(argc, argv)
int argc;
char *argv[]; {
int i;
int max;
union {
short u_s;
int u_i;

```

```

long u_l;
char u_c[sizeof(long)];
} u;
switch (argv[1][0]) {
case 'l':
u.u_l = 0L;
/* HMS: ASSERT: sizeof(long) < 10. */
for(i = 0; i < sizeof(long); ++i) {
u.u_l *= 0x100L;
u.u_l += (0xc0 + i);
}
max = sizeof(long);
break;
case 's':
u.u_s = 0;
/* HMS: ASSERT: sizeof(short) < 10. */
for(i = 0; i < sizeof(short); ++i) {
u.u_s *= 0x100L;
u.u_s += (0xc0 + i);
}
max = sizeof(short);
break;
case 'i':
u.u_i = 0;
/* RAM: ASSERT: sizeof(int) < 10. */
for(i = 0; i < sizeof(int); ++i) {
u.u_l *= 0x100L;
u.u_l += (0xc0 + i);
}
max = sizeof(int);
break;
default:
max = 0;
break;
}
for(i = 0; i < max; i++) {
printf("%x", u.u_c[i] & 0x00FF);
}
printf("\n");
exit(0);
}
EOCP
set
byteorder
if eval $compile_ok ; then
: null statement
@if chorder_short
chorder_short=`./byteorder s`

```



```

@end
@if chorder_int
  chorder_int=`./byteorder i`
@end
@if chorder_long
  chorder_long=`./byteorder l`
@end
else
$cat <<EOM
(I can't seem to get my test program to work. Guessing 32 bits big-endian.)
EOM
  chorder_short="c0c1"
  chorder_int="c0c1c2c3"
  chorder_long="c0c1c2c3"
fi
@if chorder_short
dflt=$chorder_short
rp="What is the order of characters in a short?"
./myread
chorder_short="$ans"
@end
@if chorder_int
dflt=$chorder_int
rp="What is the order of characters in an int?"
./myread
chorder_int="$ans"
@end
@if chorder_long
dflt=$chorder_long
rp="What is the order of characters in a long?"
./myread
chorder_long="$ans"
@end
$rm -f byteorder* core

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/compline/charorder.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: d_memalign.U 1 2006-08-24 12:32:52Z rmanfredi $
```

```
?RCS:
```

```
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
```

```
?RCS:
```

```
?RCS: You may redistribute only under the terms of the Artistic Licence,
```

```
?RCS: as specified in the README file that comes with the distribution.
```

```
?RCS: You may reuse parts of this distribution only within the terms of
```

```
?RCS: that same Artistic Licence; a copy of which may be found at the root
```

?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: \$Log: d_memalign.U,v \$
?RCS:
?MAKE:d_memalign: Inlibc
?MAKE: -pick add \$@ %<
?S:d_memalign:
?S: This variable conditionally defines the HAS_MEMALIGN symbol, which
?S: indicates to the C program that the memalign() routine is available.
?S:.
?C:HAS_MEMALIGN :
?C: This symbol, if defined, indicates that the memalign routine is
?C: available to allocate aligned memory.
?C:.
?H:#\$d_memalign HAS_MEMALIGN /**/
?H:.
?LINT:set d_memalign
: see if memalign exists
set
 memalign d_memalign
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_memalign.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_itimer.U 1 2006-08-24 12:32:52Z rmanfredi \$
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: \$Log: d_itimer.U,v \$
?RCS: Revision 3.0 1993/08/18 12:06:25 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_itimer: Inlibc
?MAKE: -pick add \$@ %<
?S:d_itimer:
?S: This variable conditionally defines the HAS_ITIMER symbol, which
?S: indicates that the setitimer() routine exists. The setitimer()
?S: routine supports sub-second accuracy for one real-time and two
?S: cpu clocks.

?S:
?C:HAS_ITIMER (ITIMER):
?C: This symbol, if defined, indicates
that the setitimer() routine exists.
?C:
?H:#\$d_itimer HAS_ITIMER /**/
?H:
?LINT:set d_itimer
: see if setitimer exists
set setitimer d_itimer
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_itimer.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic License,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: \$Log: cf_who.U,v \$
?RCS: Revision 3.0.1.2 1997/02/28 15:28:50 ram
?RCS: patch61: new computation method avoiding use of temporary file
?RCS:
?RCS: Revision 3.0.1.1 1994/05/06 14:42:34 ram
?RCS: patch23: login name now computed the hard way
?RCS:
?RCS: Revision 3.0 1993/08/18 12:05:32 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?X:
?X: Oldconfig dependency is there to ensure computation occurs after old values
?X: from config.sh have been loaded, so that we can supersede them.
?X:
?MAKE:cf_time
cf_by: date Oldconfig
?MAKE: -pick add \$@ %<
?S:cf_time:
?S: Holds the output of the "date" command when the configuration file was
?S: produced. This is used to tag both config.sh and config_h.SH.
?S:.

?S:cf_by:

?S: Login name of the person who ran the Configure script and answered the

?S: questions. This is used to tag both config.sh and config_h.SH.

?S:.

?LINT:change LC_ALL LANGUAGE

: who configured the system

?X: Ensure English date -- Jarkko Hietaniemi

cf_time=`LC_ALL=C; LANGUAGE=C; export LC_ALL; export LANGUAGE; \$date 2>&1`

?X:

?X: Leave a white space between first two '(' for ksh. The sub-shell is needed

?X: on some machines to avoid the error message when logname is not found; e.g.

?X: on SUN-OS 3.2, (logname || whoami) would not execute whoami if logname was

?X: not found. Sigh!

?X:

?X: Convex had a broken logname executable which returned a non-zero status,

?X: and that broke the previous:

?X: cf_by=`(logname) 2>/dev/null || whoami) 2>&1`

?X: Switch to emergency

mode... -- RAM, 19/04/94

?X:

?X: Parentheses needed to avoid error message if the program does not exist.

?X: Uses case instead of \$test so it can be put before \$test is defined.

?X: Don't redirect to a file because on Ultrix (under script?) logname

?X: outputs a blank line first. This method will apparently work.

case "\$cf_by" in

"")

cf_by=`(logname) 2>/dev/null`

case "\$cf_by" in

"")

cf_by=`(whoami) 2>/dev/null`

case "\$cf_by" in

"") cf_by=unknown ;;

esac ;;

esac ;;

esac

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/cf_who.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_sitecustomize.U,v \$

?RCS:

?RCS: Copyright (c) 2005-2006 H.Merijn Brand

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

```

?RCS: $Log: d_sitecustomize.U,v $
?RCS:
?MAKE:usesitecustomize: Oldconfig Setvar
?MAKE: -pick add $@ %<
?S:usesitecustomize:
?S: This variable is set to true when the user requires a mechanism that
?S: allows the sysadmin to add entries to @INC at runtime. This variable
?S: being set, makes perl run '$sitelib/sitecustomize.pl' at startup.
?S:.
?C:USE_SITECUSTOMIZE:
?C: This symbol, if defined, indicates that sitecustomize should
?C: be used.
?C:.
?H:?%<:@if USE_SITECUSTOMIZE
?H:?%<:#ifndef USE_SITECUSTOMIZE
?H:?%<:#$usesitecustomize USE_SITECUSTOMIZE /**/
?H:?%<:#endif
?H:?%<:@end
?H:.
: Check if site customization support was requested
case "$usesitecustomize" in
    $define|true|[[Yy]*)
        usesitecustomize="$define"
        ;;
    *)
        usesitecustomize="$undef"
        ;;
esac

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_sitecustomize.U

```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id: netdbtype.U,v $
?RCS:
?RCS: Copyright (c) 1998 Andy Dougherty
?RCS:
?RCS: You may distribute under the terms of either the GNU General Public
?RCS: License or the Artistic License, as specified in the README file.
?RCS:
?RCS: Original Author: Andy Dougherty <doughera@lafcol.lafayette.edu>
?RCS:
?RCS: $Log: netdbtype.U,v $
?RCS:
?MAKE:netdb_host_type netdb_hlen_type netdb_name_type netdb_net_type: \
Protochk Oldconfig Myread cat \
d_gethbyaddr d_gethbyname d_getnbyaddr \

```

```

i_niin i_netdb i_unistd d_socket sizetype extern_C
?MAKE: -pick add $@ %<
?S:netdb_host_type:
?S: This variable holds the type used for the 1st argument to
?S: gethostbyaddr(). Usually, this is char * or void *, possibly
?S: with or without a const prefix.
?S: This is only useful if you have gethostbyaddr(), naturally.
?S:.
?S:netdb_hlen_type:
?S: This variable holds the type used for the 2nd argument to
?S: gethostbyaddr(). Usually,
?S: this is int or size_t or unsigned.
?S: This is only useful if you have gethostbyaddr(), naturally.
?S:.
?S:netdb_name_type:
?S: This variable holds the type used for the argument to
?S: gethostbyname(). Usually, this is char * or const char *.
?S: This is only useful if you have gethostbyname(), naturally.
?S:.
?S:netdb_net_type:
?S: This variable holds the type used for the 1st argument to
?S: getnetbyaddr(). Usually, this is int or long.
?S: This is only useful if you have getnetbyaddr(), naturally.
?S:.
?C:Netdb_host_t:
?C: This symbol holds the type used for the 1st argument
?C: to gethostbyaddr().
?C:.
?C:Netdb_hlen_t:
?C: This symbol holds the type used for the 2nd argument
?C: to gethostbyaddr().
?C:.
?C:Netdb_name_t:
?C: This symbol holds the type used for the argument to
?C: gethostbyname().
?C:.
?C:Netdb_net_t:
?C: This symbol holds the type used for the 1st argument to
?C: getnetbyaddr().
?C:.
?H:#define Netdb_host_t $netdb_host_type /**/
?H:#define Netdb_hlen_t $netdb_hlen_type
/**/
?H:#define Netdb_name_t $netdb_name_type /**/
?H:#define Netdb_net_t $netdb_net_type /**/
?H:.
?T:xxx yyy try hdrs
@if netdb_host_type || Netdb_host_t || netdb_hlen_type || Netdb_hlen_t

```

```

: check for type of arguments to gethostbyaddr.
if test "X$netdb_host_type" = X -o "X$netdb_hlen_type" = X; then
case "$d_gethbyaddr" in
$define)
$cat <<EOM

```

Checking to see what type of arguments are accepted by gethostbyaddr().

EOM

```

hdrs="$define sys/types.h
$d_socket sys/socket.h
$i_niin netinet/in.h
$i_netdb netdb.h
$i_unistd unistd.h"
: The first arg can 'char *' or 'void *'
: The second arg is some of integral type
for xxx in in_addr_t 'const void *' 'const char *' 'void *' 'char *'; do
for yyy in size_t long int; do
case "$netdb_host_type" in
") try="$extern_C struct hostent *gethostbyaddr($xxx, $yyy, int);"
if ./protochk "$try" $hdrs; then
echo "Your system accepts $xxx for the first arg."
echo "...and $yyy for the second arg."
netdb_host_type="$xxx"
netdb_hlen_type="$yyy"
fi
;;
esac
done
done
:

```

In case none of those worked, prompt the user.

```

case "$netdb_host_type" in
") rp='What is the type for the 1st argument to gethostbyaddr?'
dflt='char *'
./myread
netdb_host_type=$ans
rp='What is the type for the 2nd argument to gethostbyaddr?'
dflt="$sizetype"
./myread
netdb_hlen_type=$ans
;;
esac
;;
*) : no gethostbyaddr, so pick harmless defaults
netdb_host_type='char *'
netdb_hlen_type="$sizetype"
;;
esac

```

```

# Remove the "const" if needed. -- but then we'll have a
# prototype clash!
# netdb_host_type=`echo "$netdb_host_type" | sed 's/^const //'`
fi
@end

@if netdb_name_type || Netdb_name_t
: check for type of argument to gethostbyname.
if test "X$netdb_name_type" = X ; then
case "$d_gethbyname" in
$define)
$cat <<EOM

Checking to see what type of argument is accepted by gethostbyname().
EOM
hdrs="$define sys/types.h
$d_socket sys/socket.h
$i_niin
netinet/in.h
$i_netdb netdb.h
$i_unistd unistd.h"
for xxx in "const char *" "char *"; do
case "$netdb_name_type" in
") try="$extern_C struct hostent *gethostbyname($xxx);"
if ./protochk "$try" $hdrs; then
echo "Your system accepts $xxx."
netdb_name_type="$xxx"
fi
;;
esac
done
: In case none of those worked, prompt the user.
case "$netdb_name_type" in
") rp='What is the type for the 1st argument to gethostbyname?'
dflt='char *'
./myread
netdb_name_type=$ans
;;
esac
;;
*) : no gethostbyname, so pick harmless default
netdb_name_type='char *'
;;
esac
fi
@end

@if netdb_net_type || Netdb_net_t

```


: check for type of 1st argument to getnetbyaddr.

if test "\$netdb_net_type" = X ; then

case "\$d_getnbyaddr" in

\$define)

\$cat <<EOM

Checking to see what type of 1st argument is accepted by getnetbyaddr().

EOM

hdrs="\$define sys/types.h

\$d_socket sys/socket.h

\$i_niin netinet/in.h

\$i_netdb netdb.h

\$i_unistd

unistd.h"

for xxx in in_addr_t "unsigned long" long "unsigned int" int; do

case "\$netdb_net_type" in

") try="\$extern_C struct netent *getnetbyaddr(\$xxx, int);"

if ./protochk "\$try" \$hdrs; then

echo "Your system accepts \$xxx."

netdb_net_type="\$xxx"

fi

::

esac

done

: In case none of those worked, prompt the user.

case "\$netdb_net_type" in

") rp='What is the type for the 1st argument to getnetbyaddr?'

dflt='long'

. ./myread

netdb_net_type=\$ans

::

esac

::

*) : no getnetbyaddr, so pick harmless default

netdb_net_type='long'

::

esac

fi

@end

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/protos/netdbtype.U

No license file was found, but licenses were detected in source scan.

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:d_scalbn: Inlibc
?MAKE: -pick add \$@ %<
?S:d_scalbn:
?S: This variable conditionally defines the HAS_SCALBN symbol, which
?S: indicates to the C program that the scalbn() routine is available.
?S:.
?C:HAS_SCALBN:
?C: This symbol, if defined, indicates that the scalbn routine is
?C: available to multiply floating-point number by integral power
?C: of radix.
?C:.
?H:#\$d_scalbn HAS_SCALBN /**/
?H:.
?LINT:set d_scalbn
: see if scalbn exists
set scalbn d_scalbn
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_scalbn.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_getpwnam_r.U,v 0RCS:
?RCS: Copyright (c) 2002,2003 Jarkko Hietaniemi
?RCS:
?RCS: You may distribute under the terms of either the GNU General Public
?RCS: License or the Artistic License, as specified in the README file.
?RCS:
?RCS: Generated by the reentr.pl from the Perl 5.8 distribution.
?RCS:
?MAKE:d_getpwnam_r getpwnam_r_proto: Inlibc Protochk Hasproto i_systypes \
usethreads i_pwd extern_C
?MAKE: -pick add \$@ %<
?S:d_getpwnam_r:
?S: This variable conditionally defines the HAS_GETPWNAM_R symbol,
?S: which indicates to the C program that the getpwnam_r()
?S: routine is available.
?S:.
?S:getpwnam_r_proto:
?S: This variable encodes the prototype of getpwnam_r.
?S: It is zero if d_getpwnam_r is undef, and one of the
?S: REENTRANT_PROTO_T_ABC macros of reentr.h if d_getpwnam_r
?S: is defined.
?S:.
?C:HAS_GETPWNAM_R:
?C: This symbol, if defined, indicates that the getpwnam_r routine
?C: is available to

```

getpwnam re-entrantly.
?C:.
?C:GETPWNAM_R_PROTO:
?C: This symbol encodes the prototype of getpwnam_r.
?C: It is zero if d_getpwnam_r is undef, and one of the
?C: REENTRANT_PROTO_T_ABC macros of reentr.h if d_getpwnam_r
?C: is defined.
?C:.
?H:#$d_getpwnam_r HAS_GETPWNAM_R /**/
?H:#define GETPWNAM_R_PROTO $getpwnam_r_proto /**/
?H:.
?T:try hdrs d_getpwnam_r_proto
: see if getpwnam_r exists
set getpwnam_r d_getpwnam_r
eval $inlibc
case "$d_getpwnam_r" in
"$define")
hdrs="$i_systypes sys/types.h define stdio.h $i_pwd pwd.h"
case "$d_getpwnam_r_proto:$usetthreads" in
":define") d_getpwnam_r_proto=define
set d_getpwnam_r_proto getpwnam_r $hdrs
eval $hasproto ;;
*) ;;
esac
case "$d_getpwnam_r_proto" in
define)
case "$getpwnam_r_proto" in
"|0) try='int getpwnam_r(const char*, struct passwd*, char*, size_t, struct passwd**);'
./protochk "$extern_C $try" $hdrs && getpwnam_r_proto=I_CSBWR ;;
esac
case "$getpwnam_r_proto" in
"|0) try='int getpwnam_r(const char*, struct passwd*,
char*, int, struct passwd**);'
./protochk "$extern_C $try" $hdrs && getpwnam_r_proto=I_CSBIR ;;
esac
case "$getpwnam_r_proto" in
"|0) try='struct passwd* getpwnam_r(const char*, struct passwd*, char*, int);'
./protochk "$extern_C $try" $hdrs && getpwnam_r_proto=S_CSBI ;;
esac
case "$getpwnam_r_proto" in
"|0) try='int getpwnam_r(const char*, struct passwd*, char*, int);'
./protochk "$extern_C $try" $hdrs && getpwnam_r_proto=I_CSBI ;;
esac
case "$getpwnam_r_proto" in
"|0) d_getpwnam_r=undef
getpwnam_r_proto=0
echo "Disabling getpwnam_r, cannot determine prototype." >&4 ;;
* ) case "$getpwnam_r_proto" in

```

```

REENTRANT_PROTO*) ;;
*) getpwnam_r_proto="REENTRANT_PROTO_${getpwnam_r_proto}" ;;
esac
echo "Prototype: $try" ;;
esac
;;
*) case "$usethreads" in
define) echo "getpwnam_r has no prototype, not using it." >&4 ;;
esac
d_getpwnam_r=undef
getpwnam_r_proto=0
;;
esac
;;
*) getpwnam_r_proto=0
;;
esac

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/threads/d_getpwnam_r.U

```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id: d_readlink.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: Original Author: Andy Dougherty <doughera@lafcol.lafayette.edu>
?RCS:
?RCS: $Log: d_readlink.U,v $
?RCS: Revision 3.0.1.1 1994/08/29 16:11:52 ram
?RCS: patch32: created by ADO
?RCS:
?MAKE:d_readlink: Inlibc
?MAKE: -pick add $@ %<
?S:d_readlink:
?S: This variable conditionally defines the HAS_READLINK symbol, which
?S: indicates to the C program that the readlink() routine is available
?S: to read the value of a symbolic link.
?S:.
?C:HAS_READLINK :
?C: This

```

symbol, if defined, indicates that the readlink routine is

?C: available to read the value of a symbolic link.

?C:.

?H:#\$d_readlink HAS_READLINK /**/

?H:.

?LINT:set d_readlink

: see if readlink exists

set readlink d_readlink

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_readlink.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1998 Jarkko Hietaniemi

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?X: This unit generates a \$hasfield string that is used internally

?X: by Configure to check if this system has a field for a

?X: particular struct (of if this system has a particular struct!)

?X:

?X: To use it, say something like:

?X: set d_statblocks stat st_blocks i_sysstat sys/stat.h

?X: eval \$hasfield

?X: Or, for more complicated sets of headers, do something like

?X: hdrs="\$define sys/foo.h

?X: \$i_sysbar sys/bar.h

?X: \$i_syszot sys/zot.h

?X: \$i_zappa zappa.h"

?X: set d_statblocks stat st_blocks \$hdrs

?X: eval \$hasfield

?X:

?MAKE:Hasfield: Setvar rm_try test Compile

?MAKE:-pick add \$@ %<

?T:varname struct field

?V:hasfield

: Define hasfield macro for Configure internal use

hasfield='varname=\$1;

struct=\$2; field=\$3; shift; shift; shift;

while \$test \$# -ge 2; do

case "\$1" in

\$define) echo "#include <\$2>;";;

esac ;

```

    shift 2;
done > try.c;
echo "int main () { struct $struct foo; char* bar; bar = (char*)foo.$field; }" >> try.c;
set try;
if eval $compile; then
    val="$define";
else
    val="$undef";
fi;
set $varname;
eval $setvar;
$rm_try'

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/protos/Hasfield.U

```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id: i_sysndir.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: i_sysndir.U,v $
?RCS: Revision 3.0 1993/08/18 12:08:33 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:i_sysndir: Inhdr
?MAKE: -pick add $@ %<
?S:i_sysndir:
?S: This variable conditionally defines the I_SYS_NDIR symbol, and indicates
?S: whether a C program should include <sys/ndir.h>.
?S:.
?C:I_SYS_NDIR (I_SYSNDIR):
?C: This symbol, if defined, indicates to the C program that it should
?C: include <sys/ndir.h>.
?C:.
?H:#$i_sysndir
I_SYS_NDIR /**/
?H:.
?LINT:set i_sysndir
: see if this is an sysndir system
set sys/ndir.h i_sysndir

```

eval \$inhdr

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/i_sysndir.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

?RCS: You may redistribute only under the terms of the Artistic License,

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?RCS: You may reuse parts of this distribution only within the terms of

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: Copyright (c) 1998 Andy Dougherty

?RCS:

?RCS: Original author Jarkko Hietaniemi <jhi@iki.fi>

?RCS: Merged into dist by Andy Dougherty July 13, 1998

?RCS:

?MAKE:trnl: Nothing

?MAKE: -pick add \$@ %<

?S:trnl:

?S: This variable contains the value to be passed to the tr(1)

?S: command to transliterate a newline. Typical values are

?S: '\012' and '\n'. This is needed for EBCDIC systems where

?S: newline is not necessarily '\012'.

?S:.

?T: DJGPP

: Find the appropriate value for a newline for tr

?X: We can't

use \$tr since that would cause a circular dependency via Myread

?X: dos djgpp uses '\015\012', but reportedly is happy with '\012' in the

?X: tr command. I don't know why it passes the '\n' test but later

?X: refuses to work correctly with it. --AD 6/14/98

if test -n "\$DJGPP"; then

trnl='\012'

fi

if test X"\$trnl" = X; then

case "`echo foo | tr '\n' x 2>/dev/null`" in

foox) trnl='\n' ;;

esac

fi

if test X"\$trnl" = X; then

case "`echo foo | tr '\012' x 2>/dev/null`" in

foox) trnl='\012' ;;

```
esac
fi
if test X"$trnl" = X; then
    case "`echo foo | tr '\r\n' xy 2>/dev/null`" in
        foxy) trnl='\n\r' ;;
    esac
fi
if test X"$trnl" = X; then
    cat <<EOM >&2
```

\$me: Fatal Error: cannot figure out how to translate newlines with 'tr'.

```
EOM
exit 1
fi
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/trnl.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: sig_name.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic License,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: sig_name.U,v $
?RCS: Revision 3.0.1.5 1997/02/28 16:21:25 ram
?RCS: patch61: brand new algorithm for sig_name and (new!) sig_num
?RCS:
?RCS: Revision 3.0.1.4 1995/07/25 14:14:54 ram
?RCS: patch56: added <asm/signal.h> lookup for Linux
?RCS:
?RCS: Revision 3.0.1.3 1995/05/12 12:24:11 ram
?RCS: patch54: now looks for <linux/signal.h> too (ADO)
?RCS:
?RCS: Revision 3.0.1.2 1994/06/20 07:06:57 ram
?RCS: patch30: final echo was missing to close
awk-printed string
?RCS:
?RCS: Revision 3.0.1.1 1994/05/06 15:17:55 ram
?RCS: patch23: signal list now formatted to avoid scroll-ups (ADO)
?RCS:
```


?RCS: Revision 3.0 1993/08/18 12:09:47 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:sig_name sig_name_init sig_num sig_num_init sig_count sig_size: \
awk Signal Oldconfig rm

?MAKE: -pick add \$@ %<

?S:sig_name:

?S: This variable holds the signal names, space separated. The leading
?S: SIG in signal name is removed. A ZERO is prepended to the list.

?S: This is currently not used, sig_name_init is used instead.

?S:.

?S:sig_name_init:

?S: This variable holds the signal names, enclosed in double quotes and
?S: separated by commas, suitable for use in the SIG_NAME definition
?S: below. A "ZERO" is prepended to the list, and the list is
?S: terminated with a plain 0. The leading SIG in signal names
?S: is removed. See sig_num.

?S:.

?S:sig_num:

?S: This variable holds the signal numbers, space separated. A ZERO is
?S: prepended
?S: to the list (corresponding to the fake SIGZERO).

?S: Those numbers correspond to the value of the signal listed
?S: in the same place within the sig_name list.

?S: This is currently not used, sig_num_init is used instead.

?S:.

?S:sig_num_init:

?S: This variable holds the signal numbers, enclosed in double quotes and
?S: separated by commas, suitable for use in the SIG_NUM definition
?S: below. A "ZERO" is prepended to the list, and the list is
?S: terminated with a plain 0.

?S:.

?S:sig_count (sig_name.U):

?S: This variable holds a number larger than the largest valid
?S: signal number. This is usually the same as the NSIG macro.

?S:.

?S:sig_size:

?S: This variable contains the number of elements of the sig_name
?S: and sig_num arrays.

?S:.

?C:SIG_NAME:

?C: This symbol contains a list of signal names in order of
?C: signal number. This is intended
?C: to be used as a static array initialization, like this:
?C: char *sig_name[] = { SIG_NAME };
?C: The signals in the list are separated
?C: with commas, and each signal
?C: is surrounded by double quotes. There is no leading SIG in the signal

?C: name, i.e. SIGQUIT is known as "QUIT".

?C: Gaps in the signal numbers (up to NSIG) are filled in with NUMnn,

?C: etc., where nn is the actual signal number (e.g. NUM37).

?C: The signal number for sig_name[i] is stored in sig_num[i].

?C: The last element is 0 to terminate the list with a NULL. This

?C: corresponds to the 0 at the end of the sig_name_init list.

?C: Note that this variable is initialized from the sig_name_init,

?C: not from sig_name (which is unused).

?C:.

?C:SIG_NUM:

?C: This symbol contains a list of signal numbers, in the same order as the

?C: SIG_NAME list. It is suitable for static array initialization, as in:

?C: int sig_num[] = { SIG_NUM };

?C: The signals in the list are separated with commas, and the indices

?C: within that list and the SIG_NAME list match, so it's easy to compute

?C: the signal name from a number or vice versa at the price of a small

?C: dynamic

linear lookup.

?C: Duplicates are allowed, but are moved to the end of the list.

?C: The signal number corresponding to sig_name[i] is sig_number[i].

?C: if (i < NSIG) then sig_number[i] == i.

?C: The last element is 0, corresponding to the 0 at the end of

?C: the sig_name_init list.

?C: Note that this variable is initialized from the sig_num_init,

?C: not from sig_num (which is unused).

?C:.

?C:SIG_COUNT:

?C: This variable contains a number larger than the largest

?C: signal number. This is usually the same as the NSIG macro.

?C:.

?C:SIG_SIZE:

?C: This variable contains the number of elements of the SIG_NAME

?C: and SIG_NUM arrays, excluding the final NULL entry.

?C:.

?H:#define SIG_NAME \$sig_name_init /**/
?H:#define SIG_NUM \$sig_num_init /**/
?H:#define SIG_COUNT \$sig_count /**/
?H:#define SIG_SIZE \$sig_size /**/
?H:.
?T:i doinit
?F:!= !signal_cmd
?X: signal.cmd creates a file signal.lst which has two columns:
?X: NAME number, e.g.
?X: HUP 1
?X: The list is
sorted on signal number, with duplicates moved to
?X: the end..
: generate list of signal names

```

case "$sig_num_init" in
")
echo " "
case "$sig_name_init" in
") doinit=yes ;;
*) case "$sig_num_init" in
    |*,*) doinit=yes ;;
    esac ;;
esac
case "$doinit" in
yes)
echo "Generating a list of signal names and numbers..." >&4
. ./signal_cmd
sig_count=`$awk '/^NSIG/ { printf "%d", $2 }' signal.lst`
sig_name=`$awk 'BEGIN { printf "ZERO " }
    !/^NSIG/ { printf "%s ", $1 }' signal.lst`
sig_num=`$awk 'BEGIN { printf "0 " }
    !/^NSIG/ { printf "%d ", $2 }' signal.lst`
sig_name_init=`$awk 'BEGIN { printf "\"ZERO\", " }
    !/^NSIG/ { printf "\"%s\", ", $1 }
    END { printf "0\n" }' signal.lst`
sig_num_init=`$awk 'BEGIN { printf "0, " }
    !/^NSIG/ { printf "%d, ", $2}
    END { printf "0\n" }' signal.lst`
;;
esac
echo "The following $sig_count signals are available:"
echo " "
echo $sig_name | $awk \
'BEGIN { linelen = 0 }
{
for (i = 1; i <= NF; i++) {
name
= "SIG" $i " "
linelen = linelen + length(name)
if (linelen > 70) {
printf "\n"
linelen = length(name)
}
printf "%s", name
}
printf "\n"
}'
sig_size=`echo $sig_name | awk '{print NF}'`
$rm -f signal signal.c signal.awk signal.lst signal_cmd
;;
esac

```

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/sig_name.U

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: i_sysfile.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: i_sysfile.U,v $
?RCS: Revision 3.0.1.2 1995/07/25 14:11:36 ram
?RCS: patch56: removed <> characters from comment, per metalint suggestion
?RCS:
?RCS: Revision 3.0.1.1 1993/08/25 14:01:23 ram
?RCS: patch6: added default for i_sysfile
?RCS:
?RCS: Revision 3.0 1993/08/18 12:08:31 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:i_sysfile: h_sysfile Inhdr Setvar
?MAKE: -pick add $@ %<
?S:i_sysfile:
?S: This variable conditionally defines
the I_SYS_FILE symbol, and indicates
?S: whether a C program should include <sys/file.h> to get R_OK and friends.
?S:.
?C:I_SYS_FILE (I_SYSFILE):
?C: This symbol, if defined, indicates to the C program that it should
?C: include <sys/file.h> to get definition of R_OK and friends.
?C:.
?H:#$i_sysfile I_SYS_FILE /**/
?H:.
?T:val
?D:i_sysfile=""
?LINT:change h_sysfile
?LINT:set i_sysfile
: see if this is a sys/file.h system
val=""
set sys/file.h val
eval $inhdr

: do we need to include sys/file.h ?
```

```

case "$sval" in
"$define")
echo " "
if $h_sysfile; then
val="$define"
echo "We'll be including <sys/file.h>." >&4
else
val="$undef"
echo "We won't be including <sys/file.h>." >&4
fi
;;
*)
h_sysfile=false
;;
esac
set i_sysfile
eval $setvar

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/i_sysfile.U

```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: Hasproto.U \$

?RCS:

?RCS: Copyright (c) 1998 Andy Dougherty

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?X: This unit generates a \$hasproto string that is used internally

?X: by Configure to check if this system has a prototype for a

?X: particular function

?X:

?X: To use it, say something like:

?X: set d_getnetent_proto getnetent \$i_netdb netdb.h

?X: eval \$hasproto

?X: Or, for more complicated sets of headers, do something like

?X: hdrs="\$define sys/types.h

?X: \$i_systime sys/time.h

?X: \$i_sysselect sys/select.h

?X: \$i_netdb netdb.h"

?X: set d_getnetent_proto getnetent \$hdrs

?X: eval \$hasproto

?X:

?X: There is also an 'escape' hatch built in. If you have a pair

?X: of args 'literal 'stuff' then 'stuff' gets included literally

?X: into the test program. See Protochk.U for more details.

```
?X:
?MAKE:Hasproto:
  Setvar cppstdin cppflags cppminus contains rm_try test
?MAKE: -pick add $@ %<
?T:func varname
?F:!try.c
?V:hasproto
: Define hasproto macro for Configure internal use
hasproto='varname=$1; func=$2; shift; shift;
while $test $# -ge 2; do
  case "$1" in
  $define) echo "#include <$2>;";
  literal) echo "$2" ;;
  esac ;
  shift 2;
done > try.c;
$cppstdin $cppflags $cppminus < try.c > tryout.c 2>/dev/null;
if $contains "$func.*(" tryout.c >/dev/null 2>&1; then
  echo "$func() prototype found.";
  val="$define";
else
  echo "$func() prototype NOT found.";
  val="$undef";
fi;
set $varname;
eval $setvar;
$rm_try tryout.c'
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/protos/Hasproto.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id$
```

```
?RCS:
```

```
?RCS: Copyright (c) 1999 Jarkko Hietaniemi
```

```
?RCS:
```

```
?RCS: You may distribute under the terms of either the GNU General Public
```

```
?RCS: License or the Artistic License, as specified in the README file.
```

```
?RCS:
```

```
?MAKE:d_getmnt: Inlibc
```

```
?MAKE: -pick add $@ %<
```

```
?S:d_getmnt:
```

```
?S: This variable conditionally defines the HAS_GETMNT symbol, which
```

```
?S: indicates to the C program that the getmnt() routine is available
```

```
?S: to retrieve one or more mount info blocks by filename.
```

```
?S:.
```

```
?C:HAS_GETMNT:
```

?C: This symbol, if defined, indicates that the getmnt routine is

?C: available to get filesystem mount info by filename.

?C:.

?H:#\$d_getmnt HAS_GETMNT /**/

?H:.

?LINT:set d_getmnt

: see if getmnt exists

set getmnt d_getmnt

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_getmnt.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 2017, 2019, Karl Williamson

?RCS:

?RCS: You may redistribute only under the terms of the Artistic License,

?RCS: as specified in the README file that comes with the distribution.

?RCS: You may reuse parts of this distribution only within the terms of

?RCS: that same Artistic License; a copy of which may be found at the root

?RCS: of the source tree for dist 3.0.

?RCS:

?MAKE:i_wctype: Inhdr

?MAKE:-pick add \$@ %<

?S:i_wctype:

?S: This variable conditionally defines the I_WCTYPE symbol,

?S: that indicates whether a C program may include <wctype.h>.

?S:.

?C:I_WCTYPE:

?C: This symbol, if defined, indicates that <wctype.h> exists.

?C:.

?H:#\$i_wctype I_WCTYPE /**/

?H:.

?LINT:set i_wctype

: see if this system has wctype.h

set wctype.h i_wctype

eval \$inhdr

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/i_wctype.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

```

?RCS: Copyright (c) 1999 Jarkko Hietaniemi
?RCS:
?RCS: You may distribute under the terms of either the GNU General Public
?RCS: License or the Artistic License, as specified in the README file.
?RCS:
?MAKE:d_msghdr_s: Hasstruct i_systypes d_socket i_sysuio Setvar
?MAKE: -pick add $@ %<
?S:d_msghdr_s:
?S: This variable conditionally defines the HAS_STRUCT_MSGHDR symbol,
?S: which indicates that the struct msghdr is supported.
?S:.
?C:HAS_STRUCT_MSGHDR:
?C: This symbol, if defined, indicates that the struct msghdr
?C: is supported.
?C:.
?H:#$d_msghdr_s HAS_STRUCT_MSGHDR /**/
?H:.
?LINT:set d_msghdr_s
: Check for msghdr_s
echo " "
echo "Checking to see if your system supports struct msghdr..." >&4
set d_msghdr_s msghdr $i_systypes sys/types.h $d_socket sys/socket.h $i_sysuio sys/uio.h
eval $hasstruct
case "$d_msghdr_s" in
"$define") echo "Yes, it does." ;;
*) echo "No, it doesn't."
;;
esac

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-
5.36.0/U/perl/d_msghdr_s.U

```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id: vaprotol.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: Original Author: Graham Stoney <greyham@research.canon.oz.au>
?RCS:
?RCS: $Log: vaprotol.U,v $
?RCS: Revision 3.0.1.1 1994/01/24 14:17:16 ram

```



```

?RCS: patch16: definition of _V now appears only when needed
?RCS:
?RCS: Revision 3.0 1993/08/18 12:09:59 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:vaproto: prototype i_stdarg Setvar
?MAKE: -pick add $@ %<
?S:vaproto:
?S: This variable conditionally defines CAN_VAPROTO on systems supporting
?S: prototype
    declaration of functions with a variable number of
?S: arguments. See also prototype.
?S:
?C:CAN_VAPROTO ~ %<:
?C: This variable is defined on systems supporting prototype declaration
?C: of functions with a variable number of arguments.
?C:
?C:_V:
?C: This macro is used to declare function parameters in prototypes for
?C: functions with a variable number of parameters. Use double parentheses.
?C: For example:
?C:
?C: int printf _V((char *fmt, ...));
?C:
?C: Remember to use the plain simple _() macro when declaring a function
?C: with no variable number of arguments, since it might be possible to
?C: have a non-effect _V() macro and still get prototypes via _().
?C:
?H:?%<:#$vaproto CAN_VAPROTO /**/
?H:?_V:#ifdef CAN_VAPROTO
?H:?_V:#define _V(args) args
?H:?_V:#else
?H:?_V:#define _V(args) ()
?H:?_V:#endif
?H:
?LINT:set vaproto
: see if prototypes support variable argument declarations
echo " "
case "$prototype$i_stdarg" in
$define$define)
echo "It appears we'll be able
to prototype varargs functions." >&4
val="$define"
;;
*)
echo "Too bad... We won't be using prototyped varargs functions..." >&4
val="$undef"
;;

```

```
esac
set vaproto
eval $setvar
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/vaproto.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1999 Jarkko Hietaniemi

?RCS:

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?RCS: of the source tree for dist 3.0.

?RCS:

?MAKE:d_getspnam: Inlibc

?MAKE: -pick add \$@ %<

?S:d_getspnam:

?S: This variable conditionally defines HAS_GETSPNAM if getspnam() is

?S: available to retrieve SysV shadow password entries by name.

?S:.

?C:HAS_GETSPNAM:

?C: This symbol, if defined, indicates that the getspnam system call is

?C: available to retrieve SysV shadow password entries by name.

?C:.

?H:#\$d_getspnam HAS_GETSPNAM /**/

?H:.

?LINT:set d_getspnam

: see if getspnam exists

set getspnam d_getspnam

eval \$inlibc

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_getspnam.U
```

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?RCS:

?MAKE:d_lroundl: Inlibc

?MAKE: -pick add \$@ %<

?S:d_lroundl:

?S: This variable conditionally defines the HAS_LROUNDL symbol, which

?S: indicates to the C program that the lroundl() routine is available

?S: to return the integral value nearest to x away from zero.

?S:.

?C:HAS_LROUNDL:

?C: This symbol, if defined, indicates that the lroundl routine is

?C: available to return the nearest integral value away from zero of

?C: the long double argument value.

?C:.

?H:#\$d_lroundl HAS_LROUNDL /**/

?H:.

?LINT:set d_lroundl

: see if lroundl exists

set lroundl d_lroundl

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_lroundl.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_endgrent_r.U,v 0RCS:

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?RCS:

?RCS: Generated by the reentr.pl from the Perl 5.8 distribution.

?RCS:

?MAKE:d_endgrent_r endgrent_r_proto: Inlibc Protochk Hasproto i_systypes \
usethreads i_grp extern_C

?MAKE: -pick add \$@ %<

?S:d_endgrent_r:

?S: This variable conditionally defines the HAS_ENDGRENT_R symbol,

?S: which indicates to the C program that the endgrent_r()

?S: routine is available.

?S:.

?S:endgrent_r_proto:

?S: This variable encodes the prototype of endgrent_r.

?S: It is zero if d_endgrent_r is undef, and one of the

?S: REENTRANT_PROTO_T_ABC macros of reentr.h if d_endgrent_r

?S: is defined.

?S:.

?C:HAS_ENDGRENT_R:

?C: This symbol, if defined, indicates that the endgrent_r routine

?C: is available to

endgrent re-entrantly.

?C:.

?C:ENDGRENT_R_PROTO:

```

?C: This symbol encodes the prototype of endgrent_r.
?C: It is zero if d_endgrent_r is undef, and one of the
?C: REENTRANT_PROTO_T_ABC macros of reentr.h if d_endgrent_r
?C: is defined.
?C:.
?H:#$d_endgrent_r HAS_ENDGRENT_R /**/
?H:#define ENDGRENT_R_PROTO $endgrent_r_proto /**/
?H:.
?T:try hdrs d_endgrent_r_proto
: see if endgrent_r exists
set endgrent_r d_endgrent_r
eval $inlibc
case "$d_endgrent_r" in
"$define")
hdrs="$i_systypes sys/types.h define stdio.h $i_grp grp.h"
case "$d_endgrent_r_proto:$usethreads" in
":define") d_endgrent_r_proto=define
set d_endgrent_r_proto endgrent_r $hdrs
eval $hasproto ;;
*) ;;
esac
case "$d_endgrent_r_proto" in
define)
case "$endgrent_r_proto" in
"|0) try='int endgrent_r(FILE**);'
./protochk "$extern_C $try" $hdrs && endgrent_r_proto=I_H ;;
esac
case "$endgrent_r_proto" in
"|0) try='void endgrent_r(FILE**);'
./protochk "$extern_C $try" $hdrs && endgrent_r_proto=V_H ;;
esac
case "$endgrent_r_proto"
in
"|0) d_endgrent_r=undef
endgrent_r_proto=0
echo "Disabling endgrent_r, cannot determine prototype." >&4 ;;
*) case "$endgrent_r_proto" in
REENTRANT_PROTO*) ;;
*) endgrent_r_proto="REENTRANT_PROTO_$endgrent_r_proto" ;;
esac
echo "Prototype: $try" ;;
esac
;;
*) case "$usethreads" in
define) echo "endgrent_r has no prototype, not using it." >&4 ;;
esac
d_endgrent_r=undef
endgrent_r_proto=0

```

```
;;
esac
;;
*) endgrent_r_proto=0
;;
esac
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/threads/d_endgrent_r.U
```

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```
?RCS: $Id: d_fmod.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
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?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: Original Author: Andy Dougherty <doughera@lafcol.lafayette.edu>
?RCS:
?RCS: $Log: d_fmod.U,v $
?RCS: Revision 3.0.1.1 1994/10/29 16:12:46 ram
?RCS: patch36: created by ADO
?RCS:
?MAKE:d_fmod: Inlibc
?MAKE: -pick add $@ %<
?S:d_fmod:
?S: This variable conditionally defines the HAS_FMOD symbol, which
?S: indicates to the C program that the fmod() routine is available.
?S: See also d_drem for the drem() routine which does roughly the same.
?S:.
?C:HAS_FMOD
:
?C: This symbol, if defined, indicates that the fmod routine is
?C: available to compute the remainder  $r=x-n*y$  where  $n=\text{trunc}(x/y)$ .
?C:.
?H:#$d_fmod HAS_FMOD /**/
?H:.
?LINT:set d_fmod
: see if fmod exists
set fmod d_fmod
eval $inlibc
```

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_fmod.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 2000, Jarkko Hietaniemi

?RCS:

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?RCS:

?MAKE:d_lseekproto: Hasproto i_systypes i_unistd

?MAKE: -pick add \$@ %<

?S:d_lseekproto:

?S: This variable conditionally defines the HAS_LSEEK_PROTO symbol,

?S: which indicates to the C program that the system provides

?S: a prototype for the lseek() function. Otherwise, it is

?S: up to the program to supply one.

?S:.

?C:HAS_LSEEK_PROTO:

?C: This symbol, if defined, indicates that the system provides

?C: a prototype for the lseek() function. Otherwise, it is up

?C: to the program to supply one. A good guess is

?C: extern

off_t lseek(int, off_t, int);

?C:.

?H:#\$d_lseekproto HAS_LSEEK_PROTO /**/

?H:.

?LINT:set d_lseekproto

: see if prototype for lseek is available

echo " "

set d_lseekproto lseek \$i_systypes sys/types.h \$i_unistd unistd.h

eval \$hasproto

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/protos/d_lseekproto.U

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?RCS:
?MAKE:d_getfsstat : Inlibc
?MAKE: -pick add \$@ %<
?S:d_getfsstat:
?S: This variable conditionally defines the HAS_GETFSSTAT symbol, which
?S: indicates to the C program that the getfsstat() routine is available.
?S:.
?C:HAS_GETFSSTAT:
?C: This symbol, if defined, indicates that the getfsstat routine is
?C: available to stat filesystems in bulk.
?C:.
?H:#\$d_getfsstat HAS_GETFSSTAT /**/
?H:.
?LINT:set d_getfsstat
: see if getfsstat exists
set getfsstat d_getfsstat
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_getfsstat.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: i_bfd.U,v \$
?RCS:
?RCS: Copyright (c) 2014 H.Merijn Brand
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?RCS: You may distribute under the terms of either the GNU General Public
?RCS: License or the Artistic License, as specified in the README file.
?RCS:
?MAKE:i_bfd: Inhdr Hasfield
?MAKE: -pick add \$@ %<
?S:i_bfd:
?S: This variable conditionally defines the I_BFD symbol, and
?S: indicates whether a C program can include <bfd.h>.
?S:.
?C:I_BFD:
?C: This symbol, if defined, indicates that <bfd.h> exists and
?C: can be included.
?C:.
?H:#\$i_bfd I_BFD /**/
?H:.
?LINT:set i_bfd
: see if this is a bfd.h system
set bfd.h i_bfd
eval \$inhdr

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/i_bfd.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: pidtype.U,v 3.0.1.1 1994/08/29 16:31:27 ram Exp \$

?RCS:

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?RCS: of the source tree for dist 3.0.

?RCS:

?RCS: \$Log: pidtype.U,v \$

?RCS: Revision 3.0.1.1 1994/08/29 16:31:27 ram

?RCS: patch32: now uses new Typedef unit to compute type information

?RCS:

?RCS: Revision 3.0 1993/08/18 12:09:33 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:pidtype: Myread Typedef

?MAKE: -pick add \$@ %<

?S:pidtype:

?S: This variable defines PIDTYPE to be something like pid_t, int,

?S: ushort, or whatever type is used to declare process ids in the kernel.

?S:.

?C:Pid_t (PIDTYPE):

?C: This

symbol holds the type used to declare process ids in the kernel.

?C: It can be int, uint, pid_t, etc... It may be necessary to include

?C: <sys/types.h> to get any typedef'ed information.

?C:.

?H:#define Pid_t \$pidtype /* PID type */

?H:.

?LINT: set pidtype

: see what type pids are declared as in the kernel

rp="What is the type of process ids on this system?"

set pid_t pidtype int stdio.h sys/types.h

eval \$typedef_ask

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/typedefs/pidtype.U

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?RCS: \$Id: d_byacc.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:


```

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?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: d_byacc.U,v $
?RCS: Revision 3.0.1.1 1997/02/28 15:31:14 ram
?RCS: patch61: created
?RCS:
?MAKE:d_byacc: byacc Setvar
?MAKE:-pick add $@ %<
?S:d_byacc:
?S: This variable indicates whether byacc is available.
?S: If the user has specified 'portability', then Makefile.SH
?S: sees $byacc='byacc' whether or not the user actually has
?S: byacc. This variable allows us to determine in a makefile
?S: if we really
?S: have byacc.
?S:.
?LINT:set d_byacc
: Check if we really have byacc
case "$byacc" in
|"byacc") val="$sundef" ;;
*) val="$define" ;;
esac
set d_byacc
eval $setvar

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_byacc.U

```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id: d_SHM_MAC.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
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?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: d_SHM_MAC.U,v $

```

?RCS: Revision 3.0 1993/08/18 12:05:41 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:d_SHM_MAC d_SHM_PRM d_SHM_SEG d_SHM_IMMU: cat d_shm test rm +cc +ccflags

?MAKE: -pick add \$@ %<

?S:d_SHM_MAC:

?S: Sometimes, the SHMLBA manifest needs sys/sysmacros.h, usually for

?S: the ctob() macro.

?S:.

?S:d_SHM_PRM:

?S: Sometimes, the SHMLBA manifest needs sys/param.h, usually for the

?S: NBPC constant.

?S:.

?S:d_SHM_SEG:

?S: Sometimes,

the SHMLBA manifest needs sys/seg.h, usually for the

?S: SNUMSHFT constant.

?S:.

?S:d_SHM_IMMU:

?S: Sometimes, the SHMLBA manifest needs sys/immu.h, usually for the

?S: stob() macro.

?S:.

?C:SHMLBA_WANTS_SYSMACROS:

?C: This value tells us to include <sys/sysmacros.h> because SHMLBA

?C: needs something from there, probably the ctob() macro.

?C:.

?C:SHMLBA_WANTS_PARAM:

?C: This value tells us to include <sys/param.h> because SHMLBA needs

?C: something from there, probably the NBPC constant.

?C:.

?C:SHMLBA_WANTS_SEG:

?C: This value tells us to include <sys/seg.h> because SHMLBA needs

?C: something from there, probably the SNUMSHFT constant.

?C:.

?C:SHMLBA_WANTS_IMMU:

?C: This value tells us to include <sys/immu.h> because SHMLBA needs

?C: something from there, probably the stob() macro. (tower_600 only?)

?C:.

?H:#\$d_SHM_MAC SHMLBA_WANTS_SYSMACROS /* SHMLBA wants ctob()? */

?H:#\$d_SHM_PRM SHMLBA_WANTS_PARAM /* SHMLBA wants NBPC? */

?H:#\$d_SHM_SEG SHMLBA_WANTS_SEG /* SHMLBA wants

SNUMSHFT? */

?H:#\$d_SHM_IMMU SHMLBA_WANTS_IMMU /* SHMLBA wants stob()? */

?H:.

?T:flags D_sys_immu D_sys_seg D_sys_sysmacros D_sys_param

: check for SHMLBA braindamage

d_SHM_MAC="\$undef"

d_SHM_PRM="\$undef"

```
d_SHM_SEG="$undef"
d_SHM_IMMU="$undef"
if $test "$d_shm" = "$define" ; then
  echo " "
  $cat >&4 <<EOM
Checking to see if SHMLBA needs additional headers.
The headers I'll be checking are:
```

```
  sys/macros.h (for the ctob() macro)
  sys/param.h (for NBPC)
  sys/seg.h (for SNUMSHFT)
  sys/immu.h (for the stob() macro)
```

EOM

```
$cat >shm_mac.c <<'EOCP'
#include <sys/types.h>
#include <sys/ipc.h>
#include <sys/shm.h>
#ifdef I_SYS_IMMU
#include <sys/immu.h>
#endif
#ifdef I_SYS_SYSMACROS
#include <sys/sysmacros.h>
#endif
#ifdef I_SYS_PARAM
#include <sys/param.h>
#endif
#ifdef I_SYS_SEG
#include <sys/seg.h>
#endif

int main() {
  int foo = SHMLBA ;
}
EOCP
flags='xxx'
for D_sys_immu in " '-DI_SYS_IMMU'; do
for D_sys_seg in " '-DI_SYS_SEG'; do
for D_sys_sysmacros in " '-DI_SYS_SYSMACROS';
do
for D_sys_param in " '-DI_SYS_PARAM'; do
  case "$flags" in
'xxx')
  case "$D_sys_immu$D_sys_param$D_sys_sysmacros$D_sys_seg" in
  ")
  echo "Trying it normally..."
  ;;
*)
```

```

echo "Trying $D_sys_immu $D_sys_param $D_sys_sysmacros $D_sys_seg"
;;
esac
if $cc $ccflags \
$D_sys_immu $D_sys_param $D_sys_sysmacros $D_sys_seg \
-o shm_mac shm_mac.c >/dev/null 2>&1 ; then
set X $D_sys_immu $D_sys_param $D_sys_sysmacros $D_sys_seg
shift
flags="$*"
echo "Succeeded with $flags"
fi
;;
esac
done
done
done
done
case "$flags" in
xxx)
echo "I don't know how to keep SHMLBA happy. Good luck!"
;;
esac
case "$flags" in
*_I_SYS_PARAM*) d_SHM_PRM="$define";;
esac
case "$flags" in
*_I_SYS_SYSMACROS*) d_SHM_MAC="$define";;
esac
case "$flags" in
*_I_SYS_SEG*) d_SHM_SEG="$define";;
esac
case "$flags" in
*_I_SYS_IMMU*) d_SHM_IMMU="$define";;
esac
fi
$rm -f shm_mac*

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_SHM_MAC.U

```

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?RCS: \$Id\$

?RCS:

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?RCS:
?MAKE:d_strnlen: Inlibc
?MAKE: -pick add \$@ %<
?S:d_strnlen:
?S: This variable conditionally defines the HAS_STRNLEN symbol, which
?S: indicates to the C program that the strnlen () routine is available.
?S:.
?C:HAS_STRNLEN:
?C: This symbol, if defined, indicates that the strnlen () routine is
?C: available to check the length of a string up to a maximum.
?C:.
?H:#\$d_strnlen HAS_STRNLEN /**/
?H:.
?LINT:set d_strnlen
: see if strnlen exists
set strnlen d_strnlen
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_strnlen.U

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?RCS:

?MAKE:d_lgamma_r: Inlibc

?MAKE: -pick add \$@ %<

?S:d_lgamma_r:

?S: This variable conditionally defines the HAS_LGAMMA_R symbol, which

?S: indicates to the C program that the lgamma_r() routine is available

?S: for the log gamma function, without using the global signgam variable.

?S:.

?C:HAS_LGAMMA_R:

?C: This symbol, if defined, indicates that the lgamma_r routine is

?C: available to do the log gamma function without using the global

?C: signgam variable.

?C:.

?H:#\$d_lgamma_r HAS_LGAMMA_R /**/
?H:.

?LINT:set d_lgamma_r

: see if lgamma_r exists

set lgamma_r d_lgamma_r

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_lgamma_r.U

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: d_setpwent.U,v $
?RCS:
?RCS: Copyright (c) 1998 Andy Dougherty
?RCS:
?RCS: You may distribute under the terms of either the GNU General Public
?RCS: License or the Artistic License, as specified in the README file.
?RCS:
?RCS: $Log: d_setpwent.U,v $
?RCS:
?MAKE:d_setpwent: Inlibc
?MAKE: -pick add $@ %<
?S:d_setpwent:
?S: This variable conditionally defines the HAS_SETPWENT symbol, which
?S: indicates to the C program that the setpwent() routine is available
?S: for initializing sequential access to the passwd database.
?S:.
?C:HAS_SETPWENT:
?C: This symbol, if defined, indicates that the setpwent routine is
?C: available for initializing sequential access of the passwd database.
?C:.
?H:#$d_setpwent HAS_SETPWENT /**/
?H:.
?LINT:set d_setpwent
: see if setpwent exists
set setpwent d_setpwent
eval $inlibc
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/d_setpwent.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: d_setlnbuf.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
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?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: Original Author: Andy Dougherty <doughera@lafcol.lafayette.edu>
?RCS:
?RCS: $Log: d_setlnbuf.U,v $
?RCS: Revision 3.0.1.1 1994/08/29 16:11:57 ram
```

?RCS: patch32: created by ADO
?RCS:
?MAKE:d_setlinebuf: Inlibc
?MAKE: -pick add \$@ %<
?S:d_setlinebuf:
?S: This variable conditionally defines the HAS_SETLINEBUF symbol, which
?S: indicates to the C program that the setlinebuf() routine is available
?S: to change stderr or stdout from block-buffered or unbuffered
to a
?S: line-buffered mode.
?S:.
?C:HAS_SETLINEBUF :
?C: This symbol, if defined, indicates that the setlinebuf routine is
?C: available to change stderr or stdout from block-buffered or unbuffered
?C: to a line-buffered mode.
?C:.
?H:#\$d_setlinebuf HAS_SETLINEBUF /**/
?H:.
?LINT:set d_setlinebuf
: see if setlinebuf exists
set setlinebuf d_setlinebuf
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_setlnbuf.U

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?RCS:
?MAKE:d_unsetenv: Inlibc
?MAKE: -pick add \$@ %<
?S:d_unsetenv:
?S: This variable conditionally defines the HAS_UNSETENV symbol, which
?S: indicates to the C program that the unsetenv () routine is available.
?S:.
?C:HAS_UNSETENV:
?C: This symbol, if defined, indicates that the unsetenv () routine is
?C: available for use.
?C:.
?H:#\$d_unsetenv HAS_UNSETENV /**/
?H:.
?LINT:set d_unsetenv

```
: see if unsetenv exists
set unsetenv d_unsetenv
eval $inlibc
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_unsetenv.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: i_grp.U,v 3.0 1993/08/18 12:08:20 ram Exp $
```

```
?RCS:
```

```
?RCS: Copyright (c) 1991-1993, Raphael Manfredi
```

```
?RCS:
```

```
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```

```
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```

```
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```

```
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```

```
?RCS: of the source tree for dist 3.0.
```

```
?RCS:
```

```
?RCS: GRPASSWD detection added by Andy Dougherty July 14, 1998.
```

```
?RCS:
```

```
?RCS: $Log: i_grp.U,v $
```

```
?RCS: Revision 3.0 1993/08/18 12:08:20 ram
```

```
?RCS: Baseline for dist 3.0 netwide release.
```

```
?RCS:
```

```
?MAKE:i_grp d_grpasswd: \
```

```
contains rm cppstdin cppflags cppminus Inhdr Findhdr Setvar
```

```
?MAKE: -pick add $@ %<
```

```
?S:i_grp:
```

```
?S: This variable conditionally defines the I_GRP symbol, and indicates
```

```
?S: whether a C program should include <grp.h>.
```

```
?S:.
```

```
?S:d_grpasswd:
```

```
?S: This variable conditionally
```

```
defines GRPASSWD, which indicates
```

```
?S: that struct group in <grp.h> contains gr_passwd.
```

```
?S:.
```

```
?C:I_GRP:
```

```
?C: This symbol, if defined, indicates to the C program that it should
```

```
?C: include <grp.h>.
```

```
?C:.
```

```
?C:GRPASSWD:
```

```
?C: This symbol, if defined, indicates to the C program that struct group
```

```
?C: in <grp.h> contains gr_passwd.
```

```
?C:.
```

```
?H:#$i_grp I_GRP /**/
```

```
?H:#$d_grpasswd GRPASSWD /**/
```

```
?H:.
```



```

?LINT:set i_grp d_grpasswd
?T: xxx
: see if this is an grp system
set grp.h i_grp
eval $inhdr

case "$i_grp" in
$define)
xxx=`./findhdr grp.h`
$cppstdin $cppflags $cppminus < $xxx >$$.h

if $contains 'gr_passwd' $$.h >/dev/null 2>&1; then
val="$define"
else
val="$undef"
fi
set d_grpasswd
eval $setvar

$rm -f $$.h
;;
*)
val="$undef";
set d_grpasswd; eval $setvar
;;
esac

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/i_grp.U

```

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?RCS:

?MAKE:d_sqrtl: Inlibc

?MAKE: -pick add \$@ %<

?S:d_sqrtl:

?S: This variable conditionally defines the HAS_SQRTL symbol, which

?S: indicates to the C program that the sqrt() routine is available.

?S:.

?C:HAS_SQRTL:

?C: This symbol, if defined, indicates that the sqrt routine is

?C: available to do long double square roots.

?C:.
?H:#\$d_sqrtl HAS_SQRTL /**/
?H:.
?LINT:set d_sqrtl
: see if sqrtl exists
set sqrtl d_sqrtl
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_sqrtl.U

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?RCS: of the source tree for dist 3.0.
?X:
?X: Useless unit dropped. Use randfunc instead.
?X:
?LINT:empty

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/compline/randbits.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_getnbyad.U,v \$
?RCS:
?RCS: Copyright (c) 1998 Andy Dougherty
?RCS:
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?RCS: License or the Artistic License, as specified in the README file.
?RCS:
?MAKE:d_getnbyname: Inlibc
?MAKE: -pick add \$@ %<
?S:d_getnbyname:
?S: This variable conditionally defines the HAS_GETNETBYNAME symbol, which
?S: indicates to the C program that the getnetbyname() routine is available
?S: to look up networks by their names.
?S:.
?C:HAS_GETNETBYNAME:
?C: This symbol, if defined, indicates that the getnetbyname() routine is

?C: available to look up networks by their names.
?C:.
?H:#\$d_getbyname HAS_GETNETBYNAME /**/
?H:.
?LINT:set d_getbyname
: see if getnetbyname exists
set getnetbyname d_getbyname
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/d_getbynm.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_newsadm.U 1 2006-08-24 12:32:52Z rmanfredi \$
?RCS:
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?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: \$Log: d_newsadm.U,v \$
?RCS: Revision 3.0.1.2 1997/02/28 15:36:53 ram
?RCS: patch61: added Guess dependency
?RCS:
?RCS: Revision 3.0.1.1 1994/10/29 16:14:33 ram
?RCS: patch36: call ./eunice explicitly instead of relying on PATH
?RCS:
?RCS: Revision 3.0 1993/08/18 12:06:42 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_newsadm newsadmin: cat contains Guess Setvar Myread Oldconfig
?MAKE: -pick add \$@ %<
?S:d_newsadm:
?S: This variable
conditionally defines the NEWS_ADMIN symbol, which
?S: indicates to the C program that there is a user who is in charge
?S: of news administration.
?S:.
?S:newsadmin:
?S: This variable holds the login name of the news administrator, if any.
?S:.
?C:NEWS_ADMIN (NEWSADMIN):
?C: This symbol, if defined, contains the login name of the news
?C: administrator.

```

?C:.
?H:#$d_newsadm NEWS_ADMIN "$newsadmin" /**/
?H:.
?LINT:set d_newsadm
: get news administrator name
case "$newsadmin" in
")
if $contains "^news:" /etc/passwd >/dev/null 2>&1 ; then
dflt=news
elif $contains "^usenet:" /etc/passwd >/dev/null 2>&1 ; then
dflt=usenet
elif ./eunice; then
dflt=system
else
dflt=root
fi
;;
*)
dflt="$newsadmin"
;;
esac
$cat <<'EOM'

```

Many systems keep their news in a private directory, or have a non-superuser in charge of administering news. (If you don't have such a user, take the default answer.) I need the login name (not directory) which is used for news administration.

```

EOM
rp="News
admin login?"
./myread
newsadmin="$ans"
case "$newsadmin" in
root) val="$undef" ;;
*) val="$define" ;;
esac
set d_newsadm
eval $setvar

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_newsadm.U

```

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```
?RCS: $Id$
```

```
?RCS:
```

```
?RCS: Copyright (c) 2003, Jarkko Hietaniemi
```

?RCS:
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?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 3.0.
?RCS:
?MAKE:d_thread_attr_setscope: Inlibc
?MAKE: -pick add \$@ %<
?S:d_thread_attr_setscope:
?S: This variable conditionally defines HAS_PTHREAD_ATTR_SETSCOPE if
?S: pthread_attr_setscope() is available to set the contention scope
?S: attribute of a thread attribute object.
?S:.
?C:HAS_PTHREAD_ATTR_SETSCOPE:
?C: This symbol, if defined, indicates that the pthread_attr_setscope
?C: system call is available to set the contention scope attribute of
?C: a thread attribute object.
?C:.
?H:#\$d_thread_attr_setscope HAS_PTHREAD_ATTR_SETSCOPE /**/
?H:.
?LINT:set
d_thread_attr_setscope
: see if pthread_attr_setscope exists
set pthread_attr_setscope d_thread_attr_setscope
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_thread_attr_ss.U

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?RCS:
?MAKE:d_fmax: Inlibc
?MAKE: -pick add \$@ %<
?S:d_fmax:
?S: This variable conditionally defines the HAS_FMAX symbol, which
?S: indicates to the C program that the fmax() routine is available.
?S:.
?C:HAS_FMAX:
?C: This symbol, if defined, indicates that the fmax routine is
?C: available to do the maximum function.
?C:.
?H:#\$d_fmax HAS_FMAX /**/
?H:.
?LINT:set d_fmax

: see if fmax exists

set fmax d_fmax

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_fmax.U

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?RCS:

?MAKE:d_newlocale d_freelocale d_uselocale d_duplocale d_querylocale \

i_xlocale xlocale_needed: Inlibc Inhdr Compile cat rm_try run \

d_localeconv_1

?MAKE: -pick add \$@ %<

?S:d_newlocale:

?S: This variable conditionally defines the HAS_NEWLOCALE symbol, which

?S: indicates to the C program that the newlocale() routine is available

?S: to return a new locale object or modify an existing locale object.

?S:.

?S:d_freelocale:

?S: This variable conditionally defines the HAS_FREELOCALE symbol, which

?S: indicates to the C program that the freelocale() routine is available

?S: to deallocate the resources associated with a locale object.

?S:.

?S:d_uselocale:

?S: This variable conditionally defines the HAS_USELOCALE symbol, which

?S: indicates to the C program that the uselocale()

routine is available

?S: to set the current locale for the calling thread.

?S:.

?S:d_duplocale:

?S: This variable conditionally defines the HAS_DUPLOCALE symbol, which

?S: indicates to the C program that the duplocale() routine is available

?S: to duplicate a locale object.

?S:.

?S:d_querylocale:

?S: This variable conditionally defines the HAS_QUERYLOCALE symbol, which

?S: indicates to the C program that the querylocale() routine is available

?S: to return the name of the locale for a category mask.

?S:.

?S:i_xlocale:

?S: This symbol, if defined, indicates to the C program that the

?S: header xlocale.h is available. See also xlocale_needed.

?S:.

?S:xlocale_needed:

?S: This symbol, if defined, indicates that the C program should

?S: include <xlocale.h> to get newlocale() and its friends.

?S:.

?C:HAS_NEWLOCALE:

?C: This symbol, if defined, indicates that the newlocale routine is available to return a new locale object or modify an existing locale object.

?C:.

?C:HAS_FREELOCALE:

?C: This symbol, if defined, indicates that the freelocale routine is available to deallocate the resources associated with a locale object.

?C:.

?C:HAS_USELOCALE:

?C: This symbol, if defined, indicates that the uselocale routine is available to set the current locale for the calling thread.

?C:.

?C:HAS_DUPLOCALE:

?C: This symbol, if defined, indicates that the duplocale routine is available to duplicate a locale object.

?C:.

?C:HAS_QUERYLOCALE:

?C: This symbol, if defined, indicates that the querylocale routine is available to return the name of the locale for a category mask.

?C:.

?C:I_XLOCALE:

?C: This symbol, if defined, indicates to the C program that the header xlocale.h is available. See also NEED_XLOCALE_H

?C:.

?C:NEED_XLOCALE_H:

?C: This symbol, if defined, indicates that the C program should include <xlocale.h> to get newlocale() and its friends.

?C:.

?H:#\$d_newlocale HAS_NEWLOCALE /**/
 ?H:#\$d_freelocale HAS_FREELOCALE /**/
 ?H:#\$d_uselocale HAS_USELOCALE /**/
 ?H:#\$d_duplocale HAS_DUPLOCALE /**/
 ?H:#\$d_querylocale HAS_QUERYLOCALE /**/
 ?H:#\$xlocale_needed NEED_XLOCALE_H /**/
 ?H:#\$i_xlocale I_XLOCALE
 /**/

?H:.

?LINT:set i_xlocale
 ?LINT:set d_newlocale
 ?LINT:set d_freelocale
 ?LINT:set d_uselocale
 ?LINT:set d_duplocale
 ?LINT:set d_querylocale

?F:!try

: see if this is an xlocale.h system

set xlocale.h i_xlocale

eval \$inhdr

: see if newlocale exists

set newlocale d_newlocale

eval \$inlibc

: see if freelocale exists

set freelocale d_freelocale

eval \$inlibc

: see if uselocale exists

set uselocale d_uselocale

eval \$inlibc

: see if duplocale exists

set duplocale d_duplocale

eval \$inlibc

: see if querylocale exists

set querylocale d_querylocale

eval \$inlibc

: if we have xlocale.h, check whether it is needed

case "\$i_xlocale\$d_newlocale\$xlocale_needed" in
"\$define\$define")

echo "Checking if xlocale.h is needed..." >&4

\$cat >try.c <<EOF

#include <locale.h>

#include <stdio.h>

#ifdef TRY_XLOCALE

#include <xlocale.h>

#endif

#\$d_localeconv_l

HAVE_LOCALECONV_L

#ifdef HAVE_LOCALECONV_L

struct lconv *(*lcptr)(locale_t) = localeconv_l;

#endif

int main(void) {

locale_t lc = newlocale(LC_ALL_MASK, "C", (locale_t)0);

#ifdef HAVE_LOCALECONV_L

/* FreeBSD hides only localeconv_l() in xlocale.h */

struct lconv *lcbuf = localeconv_l(lc);

printf("decimal: %s\n", lcbuf->decimal_point);


```

#endif

freelocale(lc);
return 0;
}
EOF
set try
if eval $compile && $run ./try > /dev/null 2>&1 ; then
echo "xlocale.h isn't needed" >&4
xlocale_needed=$undef
else
set try -DTRY_XLOCALE
if eval $compile && $run ./try > /dev/null 2>&1 ; then
xlocale_needed=$define
echo "xlocale.h is needed" >&4
else
echo "I can't build my test either way" >&4
xlocale_needed=$undef
fi
fi
$rm_try
;;
*) xlocale_needed=$undef ;;
esac

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_newlocale.U
```

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```

?RCS: $Id: voidflags.U,v 3.0.1.2 1997/02/28 16:27:58 ram Exp $
?RCS:
?RCS: Copyright (c) 1991-1993, Raphael Manfredi
?RCS:
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?RCS: of the source tree for dist 3.0.
?RCS:
?RCS: $Log: voidflags.U,v $
?RCS: Revision 3.0.1.2 1997/02/28 16:27:58 ram
?RCS: patch61: don't prompt them if the void support is high enough for us
?RCS:
?RCS: Revision 3.0.1.1 1995/01/11 15:37:44 ram
?RCS: patch45: cosmetic change to avoid spurious blank lines when using -s
?RCS:
?RCS: Revision 3.0 1993/08/18 12:10:01 ram

```

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:voidflags defvoidused: cat rm_try compiler_warning +cc +ccflags package \
 Oldconfig
 Myread i_stdlib

?MAKE: -pick add \$@ %<

?S:voidflags:

?S: This variable contains the eventual value of the VOIDFLAGS symbol,
 ?S: which indicates how much support of the void type is given by this
 ?S: compiler. See VOIDFLAGS for more info.

?S:.

?S:defvoidused:

?S: This variable contains the default value of the VOIDUSED symbol (15).

?S:.

?X: Exceptionally, we have to explicitly alias the symbol name for
 ?X: config_h.SH, otherwise the comment would not appear.

?C:VOIDFLAGS ~ %<:

?C: This symbol indicates how much support of the void type is given by this
 ?C: compiler. What various bits mean:

?C:

?C: 1 = supports declaration of void

?C: 2 = supports arrays of pointers to functions returning void

?C: 4 = supports comparisons between pointers to void functions and
 ?C: addresses of void functions

?C: 8 = supports declaration of generic void pointers

?C:

?C: The package designer should define VOIDUSED to indicate the requirements
 ?C: of the package. This can be
 done either by #defining VOIDUSED before
 ?C: including config.h, or by defining defvoidused in Myinit.U. If the
 ?C: latter approach is taken, only those flags will be tested. If the
 ?C: level of void support necessary is not present, defines void to int.

?C:.

?H:%<:#ifndef VOIDUSED

?H:%<:#define VOIDUSED \$defvoidused

?H:%<:#endif

?H:%<:#define VOIDFLAGS \$voidflags

?H:%<:#if (VOIDFLAGS & VOIDUSED) != VOIDUSED

?H:%<:#define void int /* is void to be avoided? */

?H:%<:#define M_VOID /* Xenix strikes again */

?H:%<:#endif

?H:.

?INIT:: full support for void wanted by default

?INIT:defvoidused=15

?INIT:

?LINT:known void M_VOID VOIDUSED

: check for void type

echo " "

```

echo "Checking to see how well your C compiler groks the void type..." >&4
case "$voidflags" in
")
$cat >try.c <<EOCP
#$i_stdlib I_STDLIB
#ifdef I_STDLIB
#include <stdlib.h>
#endif
#if TRY & 1
void sub() {
#else
sub() {
#endif
extern void moo(); /* function returning void */
void (*goo()); /* ptr to func returning
void */
#if TRY & 8
void *hue; /* generic ptr */
#endif
#if TRY & 2
void (*foo[10])();
#endif

#if TRY & 4
if(goo == moo) {
    exit(0);
}
#endif
exit(0);
}
int main() { sub(); }
EOCP
?X: This unit used to use cc -S in those tests to try to speed up things, but
?X: unfortunately, AIX 3.2 does not support this option.
if $cc $cflags -c -DTRY=$defvoidused try.c >.out 2>&1 ; then
    voidflags=$defvoidused
echo "Good. It appears to support void to the level $package wants.">&4
if $compiler_warning .out >/dev/null 2>&1; then
    echo "However, you might get some warnings that look like this:"
$cat .out
fi
else
echo "Hmm, your compiler has some difficulty with void. Checking further..." >&4
if $cc $cflags -c -DTRY=1 try.c >/dev/null 2>&1; then
    echo "It supports 1..."
if $cc $cflags -c -DTRY=3 try.c >/dev/null 2>&1; then
    echo "It also supports 2..."
if $cc $cflags -c -DTRY=7 try.c >/dev/null 2>&1; then

```

```

voidflags=7
echo "And it supports 4 but not 8
definitely."
else
echo "It doesn't support 4..."
if $cc $ccflags -c -DTRY=11 try.c >/dev/null 2>&1; then
voidflags=11
echo "But it supports 8."
else
voidflags=3
echo "Neither does it support 8."
fi
fi
else
echo "It does not support 2..."
if $cc $ccflags -c -DTRY=13 try.c >/dev/null 2>&1; then
voidflags=13
echo "But it supports 4 and 8."
else
if $cc $ccflags -c -DTRY=5 try.c >/dev/null 2>&1; then
voidflags=5
echo "And it supports 4 but has not heard about 8."
else
echo "However it supports 8 but not 4."
fi
fi
fi
else
echo "There is no support at all for void."
voidflags=0
fi
fi
esac
?X: Only prompt user if support does not match the level we want
case "$voidflags" in
"$defvoidused") ;;
*) $cat >&4 <<'EOM'
Support flag bits are:
1: basic void declarations.
2: arrays of pointers to functions returning void.
4: operations between pointers to and addresses
of void functions.
8: generic void pointers.
EOM
dflt="$voidflags";
rp="Your void support flags add up to what?"
./myread
voidflags="$ans"

```

```
;;
esac
$rm_try
```

Found in path(s):

```
*/opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/voidflags.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id$
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic License,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: Original Author: Andy Dougherty <doughera@lafcol.lafayette.edu>
?RCS:
?RCS: $Log: lns.U,v $
?RCS: Revision 3.0.1.1 1994/06/20 07:05:52 ram
?RCS: patch30: created by ADO
?RCS:
?X:
?X: This unit checks whether symbolic links are really supported.
?X: We can't rely on d_symlink because that may be listed in the
?X: C library but unimplemented.
?X:
?MAKE:lns: ln rm touch test
?MAKE: -pick add $@ %<
?S:lns:
?S: This variable holds the name of the command to make
?S: symbolic links (if they are supported).
?S: It can be used
?S: in the Makefile. It is either 'ln -s' or 'ln'
?S:.
: determine whether symbolic links are supported
echo " "
$rm -f blurfl sym
$touch blurfl
if $ln -s blurfl sym > /dev/null 2>&1 && $test -f sym; then
echo "Symbolic links are supported." >&4
lns="$ln -s"
else
echo "Symbolic links are NOT supported." >&4
lns="$ln"
```

fi

\$rm -f blurfl sym

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/Ins.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: n.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: n.U,v \$

?RCS: Revision 3.0 1993/08/18 12:09:19 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:n c: contains

?MAKE: -pick add \$@ %<

?S:n:

?S: This variable contains the -n flag if that is what causes the echo

?S: command to suppress newline. Otherwise it is null. Correct usage is

?S: \$echo \$n "prompt for a question: \$c".

?S:.

?S:c:

?S: This variable contains the \c string if that is what causes the echo

?S: command to suppress newline.

Otherwise it is null. Correct usage is

?S: \$echo \$n "prompt for a question: \$c".

?S:.

: first determine how to suppress newline on echo command

echo " "

echo "Checking echo to see how to suppress newlines..."

(echo "hi there\c" ; echo " ") >.echotmp

if \$contains c .echotmp >/dev/null 2>&1 ; then

echo "...using -n."

n='-n'

c=""

else

cat <<'EOM'

...using \c

EOM

n=""

```
c='c'
fi
echo $n "The star should be here-->$c"
echo '*'
rm -f .echotmp
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/n.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: mallocsrc.U,v 3.0.1.2 1997/02/28 16:10:26 ram Exp $
?RCS:
?RCS: Copyright (c) 1991-1993, Raphael Manfredi
?RCS:
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?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 3.0.
?RCS:
?RCS: $Log: mallocsrc.U,v $
?RCS: Revision 3.0.1.2 1997/02/28 16:10:26 ram
?RCS: patch61: added support for Free_t, the type of free()
?RCS: patch61: replaced .o with $_o all over the place
?RCS:
?RCS: Revision 3.0.1.1 1994/05/06 15:10:46 ram
?RCS: patch23: added support for MYMALLOC, mainly for perl5 (ADO)
?RCS:
?RCS: Revision 3.0 1993/08/18 12:09:12 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:mallocsrc mallocobj usemallocwrap usemymalloc
malloctype d_mymalloc \
freetype: Myread \
Oldconfig package Guess Setvar rm cat +cc +ccflags Findhdr \
i_malloc i_stdlib sed libs _o ptrsize useithreads
?MAKE: -pick add $@ %<
?X: Put near top so that other tests don't erroneously include
?X: -lmalloc. --AD 22 June 1998
?Y:TOP
?S:usemymalloc:
?S: This variable contains y if the malloc that comes with this package
?S: is desired over the system's version of malloc. People often include
?S: special versions of malloc for efficiency, but such versions are often
?S: less portable. See also mallocsrc and mallocobj.
?S: If this is 'y', then -lmalloc is removed from $libs.
?S:.
```

?S:usemallocwrap:
 ?S: This variable contains y if we are wrapping malloc to prevent
 ?S: integer overflow during size calculations.
 ?S:.
 ?S:mallocsrc:
 ?S: This variable contains the name of the malloc.c that comes with
 ?S: the package, if that malloc.c is preferred over the system malloc.
 ?S: Otherwise the value is null. This variable is intended for generating
 ?S: Makefiles.
 ?S:.
 ?S:d_mymalloc:
 ?S: This
 variable conditionally defines MYMALLOC in case other parts
 ?S: of the source want to take special action if MYMALLOC is used.
 ?S: This may include different sorts of profiling or error detection.
 ?S:.
 ?S:mallocobj:
 ?S: This variable contains the name of the malloc.o that this package
 ?S: generates, if that malloc.o is preferred over the system malloc.
 ?S: Otherwise the value is null. This variable is intended for generating
 ?S: Makefiles. See mallocsrc.
 ?S:.
 ?S:freetype:
 ?S: This variable contains the return type of free(). It is usually
 ?S: void, but occasionally int.
 ?S:.
 ?S:malloctype:
 ?S: This variable contains the kind of ptr returned by malloc and realloc.
 ?S:.
 ?C:Free_t:
 ?C: This variable contains the return type of free(). It is usually
 ?C: void, but occasionally int.
 ?C:.
 ?C:Malloc_t (MALLOC_PTRTYPE):
 ?C: This symbol is the type of pointer returned by malloc and realloc.
 ?C:.
 ?H:#define Malloc_t \$malloctype /**/
 ?H:#define Free_t
 \$freetype /**/
 ?H:.
 ?C:PERL_MALLOC_WRAP:
 ?C: This symbol, if defined, indicates that we'd like malloc wrap checks.
 ?C:.
 ?H:#\$usemallocwrap PERL_MALLOC_WRAP /**/
 ?H:.
 ?C:MYMALLOC:
 ?C: This symbol, if defined, indicates that we're using our own malloc.
 ?C:.


```

?H:#$d_mymalloc MYMALLOC /**/
?H:.
?LINT:extern usedevel
?LINT:change libs
?X: Cannot test for mallocsrc; it is the unit's name and there is a bug in
?X: the interpreter which defines all the names, even though they are not used.
@if mallocobj
: determine whether to use malloc wrapping
echo " "
case "$usemallocwrap" in
[yY]*|true|$define) dflt='y' ;;
[nN]*|false|$undef) dflt='n' ;;
*) case "$usedevel" in
[yY]*|true|$define) dflt='y' ;;
*) dflt='n' ;;
esac
;;
esac
rp="Do you wish to wrap malloc calls to protect against potential overflows?"
./myread
usemallocwrap="$ans"
case "$ans" in
y*|true)
usemallocwrap="$define" ;;
*)
usemallocwrap="$undef" ;;
esac

: determine which malloc to compile in
echo " "
case "$usemymalloc"
in
[yY]*|true|$define) dflt='y' ;;
[nN]*|false|$undef) dflt='n' ;;
*) case "$ptrsize" in
4) dflt='y' ;;
*) dflt='n' ;;
esac
if test "$useithreads" = "$define"; then dflt='n'; fi
;;
esac
rp="Do you wish to attempt to use the malloc that comes with $package?"
./myread
usemymalloc="$ans"
case "$ans" in
y*|true)
usemymalloc='y'
mallocsrc='malloc.c'

```

```

mallocobj="malloc$_o"
d_mymalloc="$define"
?X: Maybe libs.U should be dependent on mallosrc.U, but then
?X: most packages that use dist probably don't supply their own
?X: malloc, so this is probably an o.k. compromise
case "$libs" in
*-lmalloc*)
: Remove malloc from list of libraries to use
echo "Removing unneeded -lmalloc from library list" >&4
set `echo X $libs | $sed -e 's/-lmalloc / /' -e 's/-lmalloc$//`
shift
libs="$*"
echo "libs = $libs" >&4
;;
esac
;;
*)
usemymalloc='n'
mallosrc=""
mallocobj=""
d_mymalloc="$undef"
;;
esac

```

```

@end
@if MALLOC_PTRTYPE || Malloc_t || Free_t
: compute the return types of
malloc and free
echo " "
$cat >malloc.c <<END
#i_malloc I_MALLOC
#i_stdlib I_STDLIB
#include <stdio.h>
#include <sys/types.h>
#ifdef I_MALLOC
#include <malloc.h>
#endif
#ifdef I_STDLIB
#include <stdlib.h>
#endif
#ifdef TRY_MALLOC
void *malloc();
#endif
#ifdef TRY_FREE
void free();
#endif
END
@if MALLOC_PTRTYPE || Malloc_t

```

```

case "$malloctype" in
")
if $cc $ccflags -c -DTRY_MALLOC malloc.c >/dev/null 2>&1; then
malloctype='void *'
else
malloctype='char *'
fi
;;
esac
echo "Your system wants malloc to return '$malloctype', it would seem." >&4
@end

```

```

@if Free_t
case "$freetype" in
")
if $cc $ccflags -c -DTRY_FREE malloc.c >/dev/null 2>&1; then
freetype='void'
else
freetype='int'
fi
;;
esac
echo "Your system uses $freetype free(), it would seem." >&4
@end
$rm -f malloc.[co]
@end

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/mallosrc.U

```

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?RCS:

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?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:d_strtold: Inlibc

?MAKE: -pick add \$@ %<

?S:d_strtold:

?S: This variable conditionally defines the HAS_STRTOLD symbol, which

?S: indicates to the C program that the strtold() routine is available.

?S:.

?C:HAS_STRTOLD:

?C: This symbol, if defined, indicates that the strtold routine is

?C: available to convert strings to long doubles.

```
?C:
?H:#$d_strtold HAS_STRTOLD /**/
?H:
?LINT:set d_strtold
: see if strtold exists
set strtold d_strtold
eval $inlibc
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_strtold.U
```

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Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/d_union_semun.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/threads/d_pthread_y.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_fpos64_t.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_strtoll.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_signbit.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_cplusplus.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_isfinite.U
*
/opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/d_longlong.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/threads/d_pthratrj.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_libm_lib_version.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/threads/d_getenv_thread.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_futimes.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_ptrdiff_t.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/time_size.U
*
/opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_isnormal.U
```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/threads/d_nl_langinfo_1.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_isless.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_strtoull.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_dlshmun.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_off64_t.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/ebcdic/ebcdic.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/threads/d_pthread_atfork.U
*
/opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/i_stdbool.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/threads/d_thread_local.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_fcntl_can_lock.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_isinf.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_strtouq.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_prctl.U
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_isnan.U

No license file was found, but licenses were detected in source scan.

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?RCS:

?RCS: Copyright (c) 2001 Jarkko Hietaniemi

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?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:d_socketmark: Inlibc

?MAKE: -pick add \$@ %<

?S:d_socketmark:

?S: This variable conditionally defines the HAS_SOCKETMARK symbol, which

?S: indicates to the C program that the socketmark() routine is available.

?S:.

?C:HAS_SOCKETMARK:

?C: This symbol, if defined, indicates that the socketmark routine is

?C: available to test whether a socket is at the out-of-band mark.

?C:.

?H:#\$d_socketmark HAS_SOCKETMARK /**/

?H:.

?LINT:set d_socketmark

: see if socketmark exists

set socketmark d_socketmark

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_socketmark.U

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: sitearch.U,v \$

?RCS: Revision 3.0.1.1 1997/02/28 16:21:30 ram

?RCS: patch61: created

?RCS:

?MAKE:sitearch sitearchexp installsitearch: afs cat Getfile \

Oldconfig Prefixit prefix test archname sitelib

?MAKE: -pick add \$@ %<

?Y:TOP

?S:sitearch:

?S: This variable contains the eventual value of the SITEARCH symbol,

?S: which is the name of the private library for this package. It may

?S: have a ~ on the front. It is up to the makefile to eventually create

?S: this

directory while performing installation (with ~ substitution).

?S:.

?S:sitearchexp:

?S: This variable is the ~name expanded version of sitearch, so that you

?S: may use it directly in Makefiles or shell scripts.

?S:.

?S:installsitearch:

?S: This variable is really the same as sitearchexp but may differ on

?S: those systems using AFS. For extra portability, only this variable

?S: should be used in makefiles.

?S:.

?C:SITEARCH:

?C: This symbol contains the name of the private library for this package.
 ?C: The library is private in the sense that it needn't be in anyone's
 ?C: execution path, but it should be accessible by the world. The program
 ?C: should be prepared to do ~ expansion.
 ?C: The standard distribution will put nothing in this directory.
 ?C: Individual sites may place their own extensions and modules in
 ?C: this directory.
 ?C:.
 ?C:SITEARCH_EXP:
 ?C: This symbol contains the ~name expanded version of SITEARCH, to be used
 ?C: in programs that are not prepared to deal
 with ~ expansion at run-time.
 ?C:.
 ?H:#define SITEARCH "\$sitearch" /**/
 ?H:#define SITEARCH_EXP "\$sitearchexp" /**/
 ?H:.
 ?T:xxx
 : determine where site specific architecture-dependent libraries go.
 xxx=`echo \$sitelib/\$archname | sed 's!^\$prefix!!'
 : xxx is usually lib/site_perl/archname.
 set sitearch sitearch none
 eval \$prefixit
 case "\$sitearch" in
 ") dflt="\$sitelib/\$archname" ;;
 *) dflt="\$sitearch" ;;
 esac
 \$cat <<EOM

The installation process will also create a directory for
 architecture-dependent site-specific extensions and modules.

```
EOM
fn=nd~+
rp='Pathname for the site-specific architecture-dependent library files?'
./getfile
if $test "X$sitearchexp" != "X$ansexp"; then
  installsitearch="
fi
sitearch="$ans"
sitearchexp="$ansexp"
if $afs; then
  $cat <<EOM
```

Since you are running AFS, I need to distinguish the directory in which
 private files reside from the directory in which they are installed (and from
 which they are presumably copied to the former directory by occult means).

EOM

```

case
"$installsitearch" in
") dflt=`echo $sitearchexp | sed 's#^/afs/#/afs/.#^';
*) dflt="$installsitearch";;
esac
fn=de~
rp='Where will private files be installed?'
./getfile
installsitearch="$ans"
else
installsitearch="$sitearchexp"
fi

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/sitearch.U
```

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```

?RCS: $Id: d_fcntl.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
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?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: d_fcntl.U,v $
?RCS: Revision 3.0 1993/08/18 12:06:01 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_fcntl: Inlibc
?MAKE: -pick add $@ %<
?S:d_fcntl:
?S: This variable conditionally defines the HAS_FCNTL symbol, and indicates
?S: whether the fcntl() function exists
?S:.
?C:HAS_FCNTL:
?C: This symbol, if defined, indicates to the C program that
?C: the fcntl() function exists.
?C:.
?H:#$d_fcntl HAS_FCNTL /**/
?H:.
?LINT:set d_fcntl
:
see if this is an fcntl system
set fcntl d_fcntl

```


eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_fcntl.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: d_gethent.U,v \$

?RCS: Revision 3.0 1993/08/18 12:06:09 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:d_gethent: Inlibc

?MAKE: -pick add \$@ %<

?S:d_gethent:

?S: This variable conditionally defines HAS_GETHOSTENT if gethostent() is

?S: available to dup file descriptors.

?S:.

?C:HAS_GETHOSTENT (GETHOSTENT):

?C: This symbol, if defined, indicates that the gethostent routine is

?C: available to lookup host names in some data base or other.

?C:.

?H:#\$d_gethent HAS_GETHOSTENT /**/

?H:.

?LINT:set

d_gethent

: see if gethostent exists

set gethostent d_gethent

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_gethent.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

```

?RCS: You may redistribute only under the terms of the Artistic License,
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?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: Config_sh.U,v $
?RCS: Revision 3.0.1.3 1997/02/28 14:57:53 ram
?RCS: patch61: added support for src.U
?RCS:
?RCS: Revision 3.0.1.2 1995/01/11 14:53:31 ram
?RCS: patch45: moved path stripping from d_portable.U to end of Configure
?RCS:
?RCS: Revision 3.0.1.1 1994/10/29 15:50:37 ram
?RCS: patch36: added ?F: line for metalint file checking
?RCS:
?RCS: Revision 3.0 1993/08/18 12:04:48 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?X:
?X: This unit ends up producing the config.sh
    script, which contains all the
?X: definitions figured out by Configure. The add.Config_sh command knows
?X: which variables need to be remembered. It also adds the EOT (ends the
?X: here document redirection with variable substitution).
?X:
?MAKE:Config_sh: cf_time cf_by test spitshell startsh myuname Myread \
    End Obsol_sh Loc +d_portable package src cat sed
?MAKE: -pick add.Config_sh $@ %<
?MAKE: -pick add $@ ./Obsol_sh
?MAKE: -pick close.Config_sh $@ %<
?F:!config.over !config.arch
?T:file sfile xsed
?LINT:unclosed EOT
: back to where it started
if test -d ../UU; then
    cd ..
fi

: configuration may be unconditionally patched via a 'config.arch' file
if $test -f config.arch; then
    echo "I see a config.arch file, loading it." >&4
    . ./config.arch
fi

: configuration may be patched via a 'config.over' file
if $test -f config.over; then
    echo " "

```

```

dflt=y
rp='I see a config.over file. Do you wish to load it?'
. UU/myread
case "$ans" in
n*) echo "OK, I'll ignore it.>";;
*) . ./config.over
echo
"Configuration override changes have been loaded."
;;
esac
fi

@if d_portable
: in case they want portability, strip down executable paths
?X:
?X: Strip down paths in located executables. For each file, e.g. vi, there
?X: is a $vi variable whose value is for instance '/usr/bin/vi'. By resetting
?X: $vi to 'vi', we rely on the PATH variable to locate the executable...
?X: In order to allow vi='/usr/bin/nvi' which will strip down to vi='nvi',
?X: we can't just say 'eval $file="\$file"', we have to recourse to sed.
?X: We don't use basename since it is less portable than sed.
?X:
case "$d_portable" in
"$define")
echo " "
echo "Stripping down executable paths..." >&4
xsed=$sed
for file in $loclist $trylist; do
eval sfile="\$file"
sfile=`echo $sfile | $xsed -e 's,.*^(.*)\,1,'`
eval $file="$sfile"
done
;;
esac

@end
: create config.sh file
echo " "
echo "Creating config.sh..." >&4
$spitshell <<EOT >config.sh
$startsh
#
# This file was produced by running the
# Configure script. It holds all the
# definitions figured out by Configure. Should you modify one of these values,
# do not forget to propagate your changes by running "Configure -der". You may
# instead choose to run each of the .SH files by yourself, or "Configure -S".
#

```

```
# Package name    : $package
# Source directory : $src
# Configuration time: $cf_time
# Configured by   : $cf_by
# Target system   : $myuname
```

EOT

?X: Command line options are saved by the Options.U unit in the

?X: temporary file UU/cmdline.opt

\$stest -f UU/cmdline.opt && \$cat UU/cmdline.opt >> config.sh

\$spitshell <<EOT >>config.sh

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/Config_sh.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_xdrs.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: d_xdrs.U,v \$

?RCS: Revision 3.0 1993/08/18 12:08:04 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:d_xdrs: cat Csym Setvar

?MAKE: -pick add \$@ %<

?S:d_xdrs:

?S: This symbol conditionally defines HAS_XDRS which indicates to the C

?S: program that XDR serialization routines are available.

?S:.

?C:HAS_XDRS (XDRS):

?C: This symbol if defined indicates to the C program that the XDR

?C: serialization routines are available to transfer data

across

?C: various architectures.

?C:.

?H:#\$d_xdrs HAS_XDRS /**/

?H:.

?LINT:set d_xdrs

: see if XDR is available

```

echo " "
if set xdr_int val -f d_xdrs; eval $csym; $val; then
echo "Ahh! You have XDR routines for network communications." >&4
val="$define"
else
$cat >&4 <<EOM
Sigh! You do not have XDR routines -- Network communications may be hazardous.
EOM
val="$undef"
fi
set d_xdrs
eval $setvar

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_xdrs.U

```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id: d_semctl.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: d_semctl.U,v $
?RCS: Revision 3.0 1993/08/18 12:07:04 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_semctl: Inlibc
?MAKE: -pick add $@ %<
?S:d_semctl:
?S: This variable conditionally defines the HAS_SEMCTL symbol, which
?S: indicates to the C program that the semctl() routine is available.
?S:.
?C:HAS_SEMCTL:
?C: This symbol, if defined, indicates that the semctl() routine is
?C: available to perform semaphore control operations.
?C:.
?H:#$d_semctl
HAS_SEMCTL /**/
?H:.
?LINT:set d_semctl
: see if semctl exists
set semctl d_semctl

```

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_semctl.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_mktime.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: Original Author: Andy Dougherty <doughera@lafcol.lafayette.edu>

?RCS:

?RCS: \$Log: d_mktime.U,v \$

?RCS: Revision 3.0.1.1 1994/08/29 16:09:44 ram

?RCS: patch32: created by ADO

?RCS:

?MAKE:d_mktime: Inlibc

?MAKE: -pick add \$@ %<

?S:d_mktime:

?S: This variable conditionally defines the HAS_MKTIME symbol, which

?S: indicates to the C program that the mktime() routine is available.

?S:.

?C:HAS_MKTIME :

?C: This symbol, if defined, indicates that the mktime routine

is

?C: available.

?C:.

?H:#\$d_mktime HAS_MKTIME /**/

?H:.

?LINT:set d_mktime

: see if mktime exists

set mktime d_mktime

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_mktime.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_msgrcv.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: \$Log: d_msgrcv.U,v \$
?RCS: Revision 3.0 1993/08/18 12:06:40 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_msgrcv: Inlibc
?MAKE: -pick add \$@ %<
?S:d_msgrcv:
?S: This variable conditionally defines the HAS_MSGRCV symbol, which
?S: indicates to the C program that the msgrcv() routine is available.
?S:.
?C:HAS_MSGRCV:
?C: This symbol, if defined, indicates that the msgrcv() routine is
?C: available to extract a message from the message queue.
?C:.
?H:#\$d_msgrcv
HAS_MSGRCV /**/
?H:.
?LINT:set d_msgrcv
: see if msgrcv exists
set msgrcv d_msgrcv
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_msgrcv.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: libperl.U,v \$
?RCS:
?RCS: Copyright (c) 1996-1998, Andy Dougherty
?RCS:
?RCS: You may distribute under the terms of either the GNU General Public
?RCS: License or the Artistic License, as specified in the README file.
?RCS:
?MAKE:libperl useshrplib shrpenv ldlibpthname: \
Myread Oldconfig archlibexp awk cat libc \
_a osname osvers so patchlevel subversion usedl ld \
ccdflags installarchlib userelocatableinc
?MAKE: -pick wipe \$@ %<
?S:libperl:

?S: The perl executable is obtained by linking perlmain.c with
 ?S: libperl, any static extensions (usually just DynaLoader),
 ?S: and any other libraries needed on this system. libperl
 ?S: is usually libperl.a, but can also be libperl.so.xxx if
 ?S: the user wishes to build a perl executable with a shared
 ?S: library.
 ?S:.
 ?S:useshrplib:
 ?S: This variable is set to 'true' if the user wishes
 ?S: to build a shared libperl, and 'false' otherwise.
 ?S:.
 ?S:shrpenv:
 ?S: If
 the user builds a shared libperl.so, then we need to tell the
 ?S: 'perl' executable where it will be able to find the installed libperl.so.
 ?S: One way to do this on some systems is to set the environment variable
 ?S: LD_RUN_PATH to the directory that will be the final location of the
 ?S: shared libperl.so. The makefile can use this with something like
 ?S: \$shrpenv \$(CC) -o perl perlmain.o \$libperl \$libs
 ?S: Typical values are
 ?S: shrpenv="env LD_RUN_PATH=\$archlibexp/CORE"
 ?S: or
 ?S: shrpenv="
 ?S: See the main perl Makefile.SH for actual working usage.
 ?S:
 ?S: Alternatively, we might be able to use a command line option such
 ?S: as -R \$archlibexp/CORE (Solaris) or -Wl,-rpath
 ?S: \$archlibexp/CORE (Linux).
 ?S:.
 ?S:ldlibpthname:
 ?S: This variable holds the name of the shared library
 ?S: search path, often LD_LIBRARY_PATH. To get an empty
 ?S: string, the hints file must set this to 'none'.
 ?S:.
 ?T:shrpdir majonly majmin also xxx tmp_shrpenv
 ?X: metalint gets confused and thinks we're
 actually setting LDOPTS
 ?X: and LD_RUN_PATH.
 ?LINT:extern LDOPTS
 ?LINT:change LDOPTS
 ?LINT:extern LD_RUN_PATH
 ?LINT:change LD_RUN_PATH
 ?LINT:change ccdlflags
 ?LINT:extern maintloc maintname
 ?Y:top
 : Do we want a shared libperl?
 also="
 case "\$usedl" in


```

$undef)
# No dynamic loading being used, so don't bother even to prompt.
useshrplib='false'
;;
*) case "$useshrplib" in
") case "$osname" in
svr4*|nonstopux|dgux|dynixptx|esix|powerux|haiku|cygwin*)
dflt=y
also='Building a shared libperl is required for dynamic loading to work on your system.'
;;
*) dflt=n
;;
esac
;;
$define|true|[Yy]*)
dflt=y
;;
*) dflt=n
;;
esac
$cat << EOM

```

The perl executable is normally obtained by linking perlmain.c with libperl\${_a}, any static extensions (usually just DynaLoader), and any other libraries needed on this system (such as -lm, etc.). Since your system supports dynamic loading, it is probably possible to build a shared libperl.\$so. If you will have more than one executable linked to libperl.\$so, this will significantly reduce the size of each executable, but it may have a noticeable effect on performance. The default is probably sensible for your system.

\$also

EOM

```

rp="Build a shared libperl.$so (y/n)"
./myread
case "$ans" in
true|$define|[Yy]*)
useshrplib='true' ;;
*) useshrplib='false' ;;
esac
;;
esac

case "$useshrplib" in
true)
case "$userelocatableinc" in
true|define)

```

```

echo "Cannot build with both -Duserlocatablelibc and -Duserhrplib" >&4
echo "See INSTALL for an explanation why that won't work." >&4
exit 4
;;
esac
case "$libperl" in
")
# Figure out a good name for libperl.so. Since it gets stored in
# a version-specific architecture-dependent library, the version
# number isn't really that important, except for making cc/ld happy.
#
# A name such as libperl.so.10.1
majmin="libperl.$so.$patchlevel.$subversion"
# A name such as libperl.so.100
majonly=`echo $patchlevel $subversion |
$awk '{printf
"%d%02d", $1, $2}`
majonly=libperl.$so.$majonly
# I'd prefer to keep the os-specific stuff here to a minimum, and
# rely on figuring it out from the naming of libc.
case "${osname}${osvers}" in
*linux*[gnu]*) # ld won't link with a bare -lperl otherwise.
dflt=libperl.$so
;;
cygwin*) # ld links now against the dll directly
majmin="cygperl5_${patchlevel}_${subversion}.${so}"
majonly=`echo $patchlevel $subversion |
$awk '{printf "%03d%03d", $1, $2}`
majonly=cygperl5.$majonly.$so
dflt=$majmin
;;
*) # Try to guess based on whether libc has major.minor.
case "$libc" in
*libc.$so.[0-9]*.[0-9]*) dflt=$majmin ;;
*libc.$so.[0-9]*) dflt=$majonly ;;
*) dflt=libperl.$so ;;
esac
;;
;;
esac
;;
*) dflt=$libperl
;;
esac
cat << EOM

```

I need to select a good name for the shared libperl. If your system uses library names with major and minor numbers, then you might want something like \$majmin. Alternatively, if your system uses a single

version

number for shared libraries, then you might want to use \$majonly.

Or, your system might be quite happy with a simple libperl.\$so.

Since the shared libperl will get installed into a version-specific architecture-dependent directory, the version number of the shared perl library probably isn't important, so the default should be o.k.

EOM

```
rp='What name do you want to give to the shared libperl?'
```

```
. ./myread
```

```
libperl=$ans
```

```
echo "Ok, I'll use $libperl"
```

```
::
```

```
*)
```

```
libperl="libperl${_a}"
```

```
::
```

```
esac
```

```
# Detect old use of shrpdir via undocumented Configure -Dshrpdir
```

```
case "$shrpdir" in
```

```
  ") ::
```

```
  *) $cat >&4 <<EOM
```

```
WARNING: Use of the shrpdir variable for the installation location of  
the shared $libperl is not supported. It was never documented and  
will not work in this version. Let me (<$maintloc>)  
know of any problems this may cause.
```

EOM

```
case "$shrpdir" in
```

```
  "$archlibexp/CORE")
```

```
  $cat >&4 <<EOM
```

```
But your current setting of $shrpdir is  
the default anyway, so it's harmless.
```

EOM

```
::
```

```
*)
```

```
  $cat
```

```
  >&4 <<EOM
```

```
Further, your current attempted setting of $shrpdir  
conflicts with the value of $archlibexp/CORE  
that installperl will use.
```

EOM

```
::
```

```
esac
```

```
::
```

```
esac
```

```

# How will the perl executable find the installed shared $libperl?
# Add $xxx to ccdlflags.
# If we can't figure out a command-line option, use $shrpenv to
# set env LD_RUN_PATH. The main perl makefile uses this.
shrpdir=$archlibexp/CORE
xxx=""
tmp_shrpenv=""
if "$useshrplib"; then
  case "$osname" in
    aix)
      # We'll set it in Makefile.SH...
      ;;
    solaris)
      xxx="-R $shrpdir"
      ;;
    freebsd|minix|mirbsd|netbsd|openbsd|interix|dragonfly|bitrig)
      xxx="-Wl,-R$shrpdir"
      ;;
    bsdos|linux|irix*|dec_osf|gnu*|haiku)
      xxx="-Wl,-rpath,$shrpdir"
      ;;
    hpux*)
      # hpux doesn't like the default, either.
      tmp_shrpenv="env LDOPTS=\"+s +b${shrpdir}\""
      ;;
    cygwin)
      # cygwin needs only ldlibpth
      ;;
    *)
      tmp_shrpenv="env LD_RUN_PATH=$shrpdir"
      ;;
  esac
  case "$xxx" in
    ") ;;
    *)
      # Only add $xxx if it isn't already in ccdlflags.
      case
        "$ccdlflags" in
          *" $xxx "*) ;;
          *) ccdlflags="$ccdlflags $xxx"
        esac
      cat <<EOM >&4

```

Adding \$xxx to the flags
passed to \$ld so that the perl executable will find the
installed shared \$libperl.

EOM

```
;;
```

```

esac
;;
esac
fi
# Fix ccdlflags in AIX for building external extensions.
# (For building Perl itself bare -bE:perl.exp is needed,
# Makefile.SH takes care of this.)
case "$osname" in
aix) ccdlflags="$ccdlflags -bE:$installarchlib/CORE/perl.exp" ;;
esac
# Respect a hint or command-line value.
case "$shrpenv" in
") shrpenv="$tmp_shrpenv" ;;
esac
case "$ldlibpthname" in
") ldlibpthname=LD_LIBRARY_PATH ;;
none) ldlibpthname="" ;;
esac

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/libperl.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_shmctl.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

?RCS: You may redistribute only under the terms of the Artistic Licence,

?RCS: as specified in the README file that comes with the distribution.

?RCS: You may reuse parts of this distribution only within the terms of

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: d_shmctl.U,v \$

?RCS: Revision 3.0 1993/08/18 12:07:18 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:d_shmctl: Inlibc

?MAKE: -pick add \$@ %<

?S:d_shmctl:

?S: This variable conditionally defines the HAS_SHMCTL symbol, which

?S: indicates to the C program that the shmctl() routine is available.

?S:.

?C:HAS_SHMCTL:

?C: This symbol, if defined, indicates that the shmctl() routine is

?C: available to perform shared memory control operations.

?C:.

```
?H:#$d_shmctl
HAS_SHMCTL /**/
?H:
?LINT:set d_shmctl
: see if shmctl exists
set shmctl d_shmctl
eval $inlibc
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_shmctl.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id$
```

```
?RCS:
```

```
?RCS: You may distribute under the terms of either the GNU General Public
```

```
?RCS: License or the Artistic License, as specified in the README file.
```

```
?RCS:
```

```
?MAKE:sysroot: Head
```

```
?MAKE: -pick add $@ %<
```

```
?S:sysroot:
```

```
?S: This variable is empty unless supplied by the Configure user.
```

```
?S: It can contain a path to an alternative root directory, under which
```

```
?S: headers and libraries for the compilation target can be found. This
```

```
?S: is generally used when cross-compiling using a gcc-like compiler.
```

```
?S:.
```

```
?LINT:extern cc
```

```
?LINT:extern cppflags
```

```
?LINT:change cppflags
```

```
?LINT:extern ccflags
```

```
?LINT:change ccflags
```

```
?LINT:extern ldflags
```

```
?LINT:change ldflags
```

```
?LINT:extern cccdlflags
```

```
?X: _sysroot is later used in ccflags, but we do not want it in config.sh
```

```
?T:var xxx path _sysroot
```

```
: Set 'sysroot' to change the logical root directory to your headers and libraries see man gcc
```

```
: This is primarily meant for cross-compile environments, and
```

```
may fail to be useful in other cases
```

```
if test "X$sysroot" = X; then
```

```
    sysroot=""
```

```
else
```

```
    case "$cc" in
```

```
*gcc*|*g++*)
```

```
    echo "Using $sysroot to find your headers and libraries, adding to ccflags"
```

```
    # _sysroot is used in places where we need --sysroot=foo
```

```
    # but using the rest of the flags could cause issues.
```

```
    _sysroot="--sysroot=$sysroot";
```

```

    case "$ccflags" in
*sysroot*) ;;
'undef'|*)
ccflags="$ccflags $_sysroot"
    esac
    case "$ldflags" in
*sysroot*) ;;
'undef'|*)
ldflags="$ldflags $_sysroot"
    esac
    case "$cppflags" in
*sysroot*) ;;
'undef'|*)
cppflags="$cppflags $_sysroot"
    esac
    # lddflags updated below in lddflags section;
    # same with cccdlflags
    ;;
    esac

# Adjust some defaults to also use $sysroot
for var in xlibpth loclibpth locincpth glibpth; do
eval xxx=\$$var
eval $var=""
for path in $xxx; do
    eval $var="\$$var $sysroot$path\"
done
done

fi

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/Sysroot.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: inc_version_list.U,v \$

?RCS:

?RCS: Copyright (c) 2000 Andy Dougherty

?RCS:

?RCS: You may redistribute only under the terms of the Artistic License,

?RCS: as specified in the README file that comes with the distribution.

?RCS: You may reuse parts of this distribution only within the terms of

?RCS: that same Artistic License; a copy of which may be found at the root

?RCS: of the source tree for dist 3.0.

?RCS:

?RCS: \$Log: inc_version_list.U,v \$

?RCS:

```

?MAKE:inc_version_list inc_version_list_init d_inc_version_list: cat sed \
  Getfile perl5 version api_versionstring rm Myread archname \
  prefix sitelib_stem exe_ext
?MAKE: -pick add $@ %<
?Y:TOP
?S:inc_version_list:
?S: This variable specifies the list of subdirectories in over
?S: which perl.c:incpush() and lib/lib.pm will automatically
?S: search when adding directories to @INC. The elements in
?S: the list are separated by spaces. This is only useful
?S: if
  you have a perl library directory tree structured like the
?S: default one. See INSTALL for how this works. The versioned
?S: site_perl directory was introduced in 5.005, so that is the
?S: lowest possible value.
?S:
?S: This list includes architecture-dependent directories back to
?S: version $api_versionstring (e.g. 5.5.640) and
?S: architecture-independent directories all the way back to
?S: 5.005.
?S:.
?S:inc_version_list_init:
?S: This variable holds the same list as inc_version_list, but
?S: each item is enclosed in double quotes and separated by commas,
?S: suitable for use in the PERL_INC_VERSION_LIST initialization.
?S:.
?S:d_inc_version_list:
?S: This variable conditionally defines PERL_INC_VERSION_LIST.
?S: It is set to undef when PERL_INC_VERSION_LIST is empty.
?S:.
?C:PERL_INC_VERSION_LIST:
?C: This variable specifies the list of subdirectories in over
?C: which perl.c:incpush() and lib/lib.pm will automatically
?C: search when adding directories to @INC, in a format suitable
?C: for
  a C initialization string. See the inc_version_list entry
?C: in Porting/Glossary for more details.
?C:.
?H:#$d_inc_version_list PERL_INC_VERSION_LIST $inc_version_list_init /**/
?H:.
?T:stem
: Determine list of previous versions to include in @INC
$cat > getverlist <<EOPL
# !$perl5
use strict;
use warnings;
use File::Basename;
my $api_versionstring = "$api_versionstring";

```



```

my \$version = "$version";
my \$stem = "$sitelib_stem";
my \$archname = "$archname";
EOPL
$cat >> getverlist <<'EOPL'
# The list found is stored twice for each entry: the original name, and
# the binary broken down version into pack "s>s>s>", so sorting is easy
# and unambiguous. This will work for all versions that have a maximum
# of three digit per group separate by '.'s or '_'s. Names are extended
# with ".0.0" to ensure at least three elements for the pack.
#
# -- H.Merijn Brand (m)'06 23-10-2006

my @inc_version_list;
my @candidates;
# XXX Redo to do opendir/readdir?
if
(-d $stem) {
    chdir($stem);
    ;@candidates = map {
[ $_, pack "s>s>s>", split m/[. _]/, "$_.0.0" ] } glob("5.*");
    ;@candidates = sort { $a->[1] cmp $b->[1]} @candidates;
}
else {
    ;@candidates = ();
}

my ($pversion, $aversion, $vsn5005) = map {
    pack "s>s>s>", split m/[. _]/, "$_.0.0" } $version, $api_versionstring, "5.005";
foreach my $d (@candidates) {
    if ($d->[1] lt $pversion) {
    if ($d->[1] ge $aversion) {
        unshift(@inc_version_list, grep { -d } $d->[0]."/$archname", $d->[0]);
    }
    elsif ($d->[1] ge $vsn5005) {
        unshift(@inc_version_list, grep { -d } $d->[0]);
    }
    }
    else {
# Skip newer version. I.e. don't look in
# 5.7.0 if we're installing 5.6.1.
    }
}

if (@inc_version_list) {
    print join(' ', @inc_version_list);
}
else {
    # Blank space to preserve value for next Configure run.

```

```

    print " ";
}
EOPL
chmod +x getverlist
case "$inc_version_list" in
") if test -x "$perl5$exe_ext"; then
    dflt=`$perl5 getverlist`
else
    dflt='none'
fi
;;
$undef)
dflt='none' ;;
?X:  Configure -Dinc_version_list='5.6.0/$archname 5.6.0' ...
*) eval dflt=\"\$inc_version_list\" ;;
esac
case "$dflt" in
'| ') dflt=none ;;
esac
case "$dflt" in
5.005) dflt=none ;;
esac
$cat <<EOM

```

In order to ease the process of upgrading, this version of perl can be configured to use modules built and installed with earlier versions of perl that were installed under \$prefix. Specify here the list of earlier versions that this version of perl should check. If Configure detected no earlier versions of perl installed under \$prefix, then the list will be empty. Answer 'none' to tell perl to not search earlier versions.

The default should almost always be sensible, so if you're not sure, just accept the default.

EOM

```

rp='List of earlier versions to include in @INC?'
./myread
case "$ans" in
[Nn]one|'| '$undef) inc_version_list=' ' ;;
*) inc_version_list="$ans" ;;
esac
case "$inc_version_list" in
'| ')
inc_version_list_init='0'
d_inc_version_list="$undef"
;;
*) inc_version_list_init=`echo

```

```
$inc_version_list |
$sed -e 's/^\//' -e 's/ /","/g' -e 's/$/"0/'
d_inc_version_list="$define"
;;
esac
$rm -f getverlist
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/installdirs/inc_version_list.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1991-1993, Raphael Manfredi

?RCS:

?RCS: You may redistribute only under the terms of the Artistic License,

?RCS: as specified in the README file that comes with the distribution.

?RCS: You may reuse parts of this distribution only within the terms of

?RCS: that same Artistic License; a copy of which may be found at the root

?RCS: of the source tree for dist 3.0.

?RCS:

?MAKE:d_drand48proto: Hasproto i_stdlib i_unistd

?MAKE: -pick add \$@ %<

?S:d_drand48proto:

?S: This variable conditionally defines the HAS_DRAND48_PROTO symbol,

?S: which indicates to the C program that the system provides

?S: a prototype for the drand48() function. Otherwise, it is

?S: up to the program to supply one.

?S:.

?C:HAS_DRAND48_PROTO:

?C: This symbol, if defined, indicates that the system provides

?C: a prototype for the drand48() function. Otherwise, it is up

?C: to the program to supply one. A good guess

is

?C: extern double drand48(void);

?C:.

?H:#\$d_drand48proto HAS_DRAND48_PROTO /**/

?H:.

?LINT:set d_drand48proto

: see if prototype for drand48 is available

echo " "

set d_drand48proto drand48 \$i_stdlib stdlib.h \$i_unistd unistd.h

eval \$hasproto

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/protos/d_drand48proto.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id$
?RCS:
?RCS: Copyright (c) 1998 Jarkko Hietaniemi
?RCS:
?RCS: You may distribute under the terms of either the GNU General Public
?RCS: License or the Artistic License, as specified in the README file.
?RCS:
?MAKE:d_atolf: Inlibc
?MAKE: -pick add $@ %<
?S:d_atolf:
?S: This variable conditionally defines the HAS_ATOLF symbol, which
?S: indicates to the C program that the atolf() routine is available.
?S:.
?C:HAS_ATOLF:
?C: This symbol, if defined, indicates that the atolf routine is
?C: available to convert strings into long doubles.
?C:.
?H:#$d_atolf HAS_ATOLF /**/
?H:.
?LINT:set d_atolf
: see if atolf exists
set atolf d_atolf
eval $inlibc
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/atolf.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id$
?RCS:
?RCS: Copyright (c) 1999 Jarkko Hietaniemi
?RCS:
?RCS: You may distribute under the terms of either the GNU General Public
?RCS: License or the Artistic License, as specified in the README file.
?RCS:
?MAKE:d_statfs_s: \
Hasstruct i_sysparam i_sysmount i_systypes \
i_sysvfs i_sysstatfs Setvar
?MAKE: -pick add $@ %<
?S:d_statfs_s:
?S: This variable conditionally defines the HAS_STRUCTURE_STATFS symbol,
?S: which indicates that the struct statfs is supported.
?S:.
?C:HAS_STRUCTURE_STATFS:
?C: This symbol, if defined, indicates that the struct statfs
```

```

?C: to do statfs() is supported.
?C:.
?H:#$d_statfs_s HAS_STRUCT_STATFS /**/
?H:.
?LINT:set d_statfs_s
: Check for statfs_s
echo " "
echo "Checking to see if your system supports struct statfs..." >&4
set d_statfs_s statfs $i_systypes sys/types.h $i_sysparam sys/param.h $i_sysmount sys/mount.h $i_sysvfs sys/vfs.h
$i_sysstatfs sys/statfs.h
eval $hasstruct
case "$d_statfs_s"
in
"$define")    echo "Yes, it does." ;;
*)           echo "No, it doesn't." ;;
esac

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_statfs_s.U

```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id: Cppsym.U,v 3.0.1.5 1995/05/12 11:59:11 ram Exp $
?RCS:
?RCS: Copyright (c) 1991-1993, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic License,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 3.0.
?RCS:
?RCS: $Log: Cppsym.U,v $
?RCS: Revision 3.0.1.5 1995/05/12 11:59:11 ram
?RCS: patch54: split awk command onto two lines for older awk's (ADO)
?RCS:
?RCS: Revision 3.0.1.4 1995/01/11 14:55:57 ram
?RCS: patch45: new cc vs. cpp symbol checking suggested by JHI
?RCS: patch45: added more cpp symbols (JHI)
?RCS:
?RCS: Revision 3.0.1.3 1994/10/29 15:51:32 ram
?RCS: patch36: added ?F: line for metalint file checking
?RCS: patch36: new symbols ardent and titan (ADO)
?RCS:
?RCS:
Revision 3.0.1.2 1994/06/20 06:53:32 ram
?RCS: patch30: extended cpp symbol lookup list (JHI)
?RCS: patch30: renamed attrlist symbol into al for brevity

```

?RCS:
?RCS: Revision 3.0.1.1 1993/12/15 08:14:14 ram
?RCS: patch15: added new cpp symbols __bsdi__ and BSD_NET2
?RCS:
?RCS: Revision 3.0 1993/08/18 12:04:50 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?X: This unit produces a shell script called Cppsym, which can be used to
?X: determine whether any in a list of symbols is defined by the C compilation
?X: chain (C preprocessor symbols plus C compiler native ones).
?X: It can determine the status of any symbol, though the symbols in \$al
?X: are more easily determined. If you want to add to \$al you can do
?X: it in Myinit.U.
?MAKE:Cppsym ccsymbols cppsymbols cppccsymbols: run \
eunicefix Guess awk cat tr sed sort rm rm_try startsh osname \
+cc +gccversion test comm uniq echo Options trnl \
optimize cflags ldflags libs cpp_stuff cpp
?MAKE: -pick add \$@ %<
?T:also
symbols i postprocess_cc_v tHdrH
?X:
?X: The symbol list is in alpha order for ease of maintenance...
?X:
?X: Lots of new symbols (mostly rummaged from gcc), courtesy of
?X: Jarkko Hietaniemi <jhi@snakemail.hut.fi> -- RAM, 06/06/94
?X:
?S:ccsymbols:
?S: The variable contains the symbols defined by the C compiler alone.
?S: The symbols defined by cpp or by cc when it calls cpp are not in
?S: this list, see cppsymbols and cppccsymbols.
?S: The list is a space-separated list of symbol=value tokens.
?S:.
?S:cppsymbols:
?S: The variable contains the symbols defined by the C preprocessor
?S: alone. The symbols defined by cc or by cc when it calls cpp are
?S: not in this list, see ccymbols and cppccsymbols.
?S: The list is a space-separated list of symbol=value tokens.
?S:.
?S:cppccsymbols:
?S: The variable contains the symbols defined by the C compiler
?S: when it calls cpp. The symbols defined by the cc alone or cpp
?S: alone are not in this list, see ccymbols and cppsymbols.
?S: The
list is a space-separated list of symbol=value tokens.
?S:.
?F:./Cppsym
?F:./Cppsym.know
?F:!/Cppsym.true

```

?F:!ccsym.com
?F:!ccsym.cpp
?F:!ccsym.own
?X: fake LINT hints
?LINT:change ccflags
?LINT:extern s
?LINT:extern s__
: Preprocessor symbols
echo " "
$echo "Guessing which symbols your C compiler and preprocessor define..." >&4
?X: If your symbol is mixed case, just add it as-is.
?X: All symbols will be transformed to both all-lower and all-upper.
?X: Also drop any leading/trailing underscores, the scan will try all those.
$cat <<'EOSH' > Cppsym.know
a29k aarch64 ABI64 aegis AES_SOURCE AIX AIX32 AIX370 AIX41 AIX42
AIX43 aixpc AIX_SOURCE alliant ALL_SOURCE alpha AM29000 am29000
AMD64 amd64 amiga AMIGAOS AMIX ansi ANSI_C_SOURCE apollo arch_ppc
arch_pwr ardent ARM ARM32 atarist att386 att3b
BeOS BIG_ENDIAN BIT_MSF BSD bsd bsd43 bsd4_2 BSD4_3 bsd4_3 bsd4_4
BSDCOMPAT bsdi BSD_4_3 BSD_4_4 BSD_NET2 BSD_TIME BSD_TYPES bull
byteorder byte_order
c cadmus clang clipper CMU COFF COMPILER_VERSION
concurrent
convex cpu CRAY cray CRAYMPP ctix CX_UX CYGWIN
DECC DGUX DGUX_SOURCE DJGPP dmert DOLPHIN DPX2 DSO Dynix DynixPTX
ELF encore EPI EXTENSIONS
FAVOR_BSD FILE_OFFSET_BITS FORTIFY_SOURCE FreeBSD
GCC_NEW_VARARGS gcos gcx gimpel GLIBC GLIBC_MINOR GNUC GNUC_MINOR
GNU_LIBRARY GNU_SOURCE GO32 gould GOULD_PN
H3050R H3050RX hbullx20 hex host_mips hp200 hp300 HP700 hp700
hp800 hp9000 hp9000s200 hp9000s300 hp9000s400
hp9000s700 hp9000s800 hp9k8 hppa hpux HPUX_SOURCE hp_osf
i186 i286 i386 i486 i586 i686 i8086 i80960 i860 I960 IA32 IA64
iAPX286 ibm ibm032 ibmesa IBMR2 ibmrt ILP32 ILP64
INLINE_INTRINSICS INT64 INTEL interdata INTRINSICS is68k itanium
ksr1
LANGUAGE_C LARGEFILE64_SOURCE LARGEFILE_SOURCE LARGE_FILE_API
LFS64_LARGEFILE LFS_LARGEFILE LIBCATAMOUNT Linux LITTLE_ENDIAN
LONG64 LONGDOUBLE LONGLONG LONG_DOUBLE LONG_LONG LP64 luna
luna88k Lynx
M68000 m68k m88100 m88k M88KBCS_TARGET MACH machine MachTen
MATH_HAS_NO_SIDE_EFFECTS mc300 mc500 mc68000 mc68010 mc68020
mc68030 mc68040 mc68060
mc68k mc68k32 mc700 mc88000 mc88100
merlin mert MiNT mips MIPSEB MIPSEL MIPS_FPSET MIPS_ISA MIPS_SIM
MIPS_SZINT MIPS_SZLONG MIPS_SZPTR MODERN_C motorola MSDOS
MTXINU MULTIMAX MVS mvs M_AMD64 M_ARM M_ARMT M_COFF M_I186 M_I286
M_I386 M_I8086 M_I86 M_I86SM M_IA64 M_IX86 M_PPC M_SYS3 M_SYS5

```

```

M_SYSIII M_SYSV M_UNIX M_X86 M_XENIX
n16 ncl_el ncl_mr NetBSD news1500 news1700 news1800 news1900
news3700 news700 news800 news900 NeXT NLS nonstopux ns16000
ns32000 ns32016 ns32332 ns32k nsc32000
OCS88 OEMVS OpenBSD os OS2 OS390 osf OSF1 OSF_SOURCE
PARAGON parisc pa_risc PA_RISC1_1 PA_RISC2_0 pc532 pdp11 PGC PIC
plexus PORTAR posix POSIX1B_SOURCE POSIX2_SOURCE POSIX4_SOURCE
POSIX_C_SOURCE POSIX_SOURCE POWER powerpc ppc PROTOTYPES PWB pyr
QK_USER QNX
R3000 REENTRANT RES Rhapsody RISC6000 riscix riscos RT
S390 S390x SA110 SCO scs sequent sgi SGI_SOURCE SH SH3 sinix
SIZE_INT SIZE_LONG SIZE_PTR SOCKETS_SOURCE SOCKET_SOURCE sony
sonyrisc sony_news sparc sparclite sparcv8 sparcv9 spectrum
stardent stdc
  STDC_EXT stratos sun sun3 sun386 Sun386i svr3 svr4
SVR4_2 SVR4_SOURCE svr5 SX system SYSTYPE_BSD SYSTYPE_BSD43
SYSTYPE_BSD44 SYSTYPE_SVR4 SYSTYPE_SVR5 SYSTYPE_SYSV SYSV SYSV3
SYSV4 SYSV5 sysV68 sysV88
Tek4132 Tek4300 thumb thw_370 thw_intel thw_rs6000 titan TM3200
TM5400 TM5600 tower tower32 tower32_200 tower32_600 tower32_700
tower32_800 tower32_850 tss
u370 u3b u3b2 u3b20 u3b200 u3b20d u3b5 ultrix UMAXV UnicomPBB
UnicomPBD UNICOS UNICOSMK unix UNIX95 UNIX99 unixpc unos USE_BSD
USE_FILE_OFFSET64 USE_GNU USE_ISOC9X USE_LARGEFILE
USE_LARGEFILE64 USE_MISC USE_POSIX USE_POSIX199309
USE_POSIX199506 USE_POSIX2 USE_REENTRANT USE_SVID USE_UNIX98
USE_XOPEN USE_XOPEN_EXTENDED USGr4 USGr4_2 UTek Utek UTS UWIN
uxpm uxps
vax venix VMESA vms
x86_64 xenix Xenix286 XOPEN_SOURCE XOPEN_SOURCE_EXTENDED XPG2
XPG2_EXTENDED XPG3 XPG3_EXTENDED XPG4 XPG4_EXTENDED
z8000 zarch
EOSH
# Maybe put other stuff here too.
?X:Some OS's will have a dash in their $osname
?X:e.g. Android is known as linux-android
?X:The
  preprocessor will interpret the dash as a minus
./tr '-' '_' <<EOSH >>Cppsym.know
$osname
EOSH
./tr '[a-z]' '[A-Z]' < Cppsym.know > Cppsym.a
./tr '[A-Z]' '[a-z]' < Cppsym.know > Cppsym.b
$cat Cppsym.know > Cppsym.c
$cat Cppsym.a Cppsym.b Cppsym.c | $tr ' ' $trnl | $sort | $uniq > Cppsym.know
$rm -f Cppsym.a Cppsym.b Cppsym.c
cat <<EOSH > Cppsym
$startsh

```



```

if $test \ $# -gt 0; then
    echo \ $* | $tr " " "$trnl" | ./Cppsym.try > Cppsym.got
    if $test -s Cppsym.got; then
        $rm -f Cppsym.got
    exit 0
    fi
    $rm -f Cppsym.got
    exit 1
else
    $tr " " "$trnl" | ./Cppsym.try
    exit 0
fi
EOSH
chmod +x Cppsym
$unicefix Cppsym
?X: The below awk script will die a horrible death if
?X: some of the tested symbols are not long ints.
?X: Also, we do not make difference between just defined and defined zero.
cat <<EOSH > Cppsym.try
$startsh
cat <<'EOCP' > try.c
#include <stdio.h>
#if cpp_stuff == 1
#define STRINGIFY(a)  "a"
#endif
#if cpp_stuff == 42
#define StGiFy(a) #a
#define STRINGIFY(a)
    StGiFy(a)
#endif
#if $cpp_stuff != 1 && $cpp_stuff != 42
# include "Bleth: How does this C preprocessor stringify macros?"
#endif
int main() {
EOCP
?X: The length($1) command guards against possible empty entries.
?X: The awk snippet is know to give heartburn to UNICOS/mk awk.
$awk \
EOSH
cat <<'EOSH' >> Cppsym.try
'length($1) > 0 {
    printf "#ifdef %s\nprintf(\"%s=%s\n\", STRINGIFY(%s));\n#endif\n", $1, $1, $1
    printf "#ifdef _%s\nprintf(\"_%s=%s\n\", STRINGIFY(_%s));\n#endif\n", $1, $1, $1
    printf "#ifdef __%s\nprintf(\"__%s=%s\n\", STRINGIFY(__%s));\n#endif\n", $1, $1, $1
    printf "#ifdef __%s_\nprintf(\"__%s__=%s\n\", STRINGIFY(__%s__));\n#endif\n", $1, $1, $1
}' >> try.c
echo 'return 0;}' >> try.c
EOSH

```

```

cat <<EOSH >> Cppsym.try
ccflags="$ccflags"
case "$osname-$gccversion" in
irix-) ccflags="\$ccflags -woff 1178" ;;
os2-*) ccflags="\$ccflags -Zlinker /PM:VIO" ;;
esac
$cc -o try -Dcpp_stuff=$cpp_stuff $optimize \$ccflags $ldflags try.c $libs 2>/dev/null
&& $run ./try | $sed 's/ /\ \ /g'
EOSH
chmod +x Cppsym.try
$unicefix Cppsym.try
./Cppsym < Cppsym.know | $sort | $uniq > Cppsym.true
: Add in any Linux cpp "predefined macros":
case "$osname::$gccversion" in
*linux*:*:*|*gnukfreebsd*:*:*|*gnu*:*:*)
tHdrH=_tmpHdr
rm -f $tHdrH.h' $tHdrH
touch $tHdrH.h'
# Filter out macro arguments, such as Linux's __INT8_C(c)
if $cpp -dM $tHdrH.h' > $tHdrH_cppsym.h' && [ -s $tHdrH_cppsym.h' ]; then
sed -e 's/#define[\ \ ]*//;s/[\ \ ]*$/' -e 's/(.*)(<$tHdrH_cppsym.h' >$tHdrH_cppsym.real'
if [ -s $tHdrH_cppsym.real' ]; then
cat $tHdrH_cppsym.real' Cppsym.know | sort | uniq | ./Cppsym | sort | uniq > Cppsym.true
fi
fi
rm -f $tHdrH.h' $tHdrH_cppsym.h' $tHdrH_cppsym.real'
;;
esac
: now check the C compiler for additional symbols
?X: suggested by Jarkko Hietaniemi <jhi@snakemail.hut.fi>, thanks!
postprocess_cc_v="
case "$osname" in
aix) postprocess_cc_v="|$tr , ' "' ;;
esac
$cat >ccsym
<<EOS
$startsh
$cat >tmp.c <<EOF
extern int foo;
EOF
for i in ` $cc -v -c tmp.c 2>&1 $postprocess_cc_v `
do
case "$i" in
-D*) echo "$i" | $sed 's/^-D//';;
-A*) $test "$gccversion" && echo "$i" | $sed 's/^-A//' | $sed 's/^(.*)((.*))\1=\2//';;
esac
done
$rm_try

```

EOS

```
postprocess_cc_v="
chmod +x ccsym
$unicefix ccsym
./ccsym > ccsym1.raw
?X: AIX complains if $uniq is passed an empty file. ($sort apparently
?X: doesn't care.) --AD 14 July 1998
if $test -s ccsym1.raw; then
    $sort ccsym1.raw | $uniq >ccsym.raw
else
    mv ccsym1.raw ccsym.raw
fi
```

?X: canonicalize symbols for easier sort/uniq/comm usage: append =1 if no = sign

?X: the awk script must be on two lines for older awk programs, sigh! -- ADO

```
$awk '/^=/ { print $0; next }
{ print $0"=1" }' ccsym.raw >ccsym.list
$comm -13 Cppsym.true ccsym.list >ccsym.own
$comm -12 Cppsym.true ccsym.list >ccsym.com
$comm -23 Cppsym.true ccsym.list >ccsym.cpp
also="
if $test -z ccsym.raw; then
    echo "Your C compiler doesn't seem
    to define any symbols!" >&4
    echo " "
    echo "However, your C preprocessor defines the following symbols:"
    $cat Cppsym.true
    ccsymbols="
    cppsymbols=`$cat Cppsym.true`
    cppsymbols=`echo $cppsymbols`
    cppccsymbols="$cppsymbols"
else
    if $test -s ccsym.com; then
        echo "Your C compiler and pre-processor define these symbols:"
        $sed -e 's/(.*\)=.*\1/' ccsym.com
        also='also '
        symbols='ones'
        cppccsymbols=`$cat ccsym.com`
        cppccsymbols=`echo $cppccsymbols`
        $test "$$silent" || sleep 1
    fi
    if $test -s ccsym.cpp; then
        $test "$$also" && echo " "
        echo "Your C pre-processor ${also}defines the following symbols:"
        $sed -e 's/(.*\)=.*\1/' ccsym.cpp
        also='further '
        cppsymbols=`$cat ccsym.cpp`
        cppsymbols=`echo $cppsymbols`
```

```

$test "$silent" || sleep 1
fi
if $test -s ccsym.own; then
$test "$also" && echo " "
echo "Your C compiler ${also} defines the following cpp symbols:"
$sed -e 's/(.*)=1/1/' ccsym.own
$sed -e 's/(.*)=.*/1/' ccsym.own | $uniq >>Cppsymb.true
ccsymbols=`$cat
ccsym.own`
ccsymbols=`echo $ccsymbols`
$test "$silent" || sleep 1
fi
fi

```

```

: add -D_FORTIFY_SOURCE if feasible and not already there
case "$gccversion" in
[456789].*[[1-9][0-9]*) case "$optimize$ccflags" in
*-O*) case "$ccflags$cppsymbols" in
*_FORTIFY_SOURCE=*) # Don't add it again.
echo "You seem to have -D_FORTIFY_SOURCE already, not adding it." >&4
;;
*) echo "Adding -D_FORTIFY_SOURCE=2 to ccflags..." >&4
ccflags="$ccflags -D_FORTIFY_SOURCE=2"
;;
esac
;;
*) echo "You have gcc 4.* or later but not optimizing, not adding -D_FORTIFY_SOURCE." >&4
;;
esac
;;
*) echo "You seem not to have gcc 4.* or later, not adding -D_FORTIFY_SOURCE." >&4
;;
esac

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/Cppsymb.U

```

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?RCS: \$Id\$

?RCS:

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?RCS: of the source tree for dist 4.0.

```

?RCS:
?RCS: $Log: Filexp.U,v $
?RCS: Revision 3.0.1.2 1994/10/29 15:52:53 ram
?RCS: patch36: added ?F: line for metalint file checking
?RCS: patch36: added HOME to the ?T: line since metalint now checks ${HOME}
?RCS:
?RCS: Revision 3.0.1.1 1994/05/06 14:03:00 ram
?RCS: patch23: made sure error status from csh is propagated (WED)
?RCS:
?RCS: Revision 3.0 1993/08/18 12:04:53 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?X:
?X: This unit produces a shell script which will expand filenames beginning
?X:
with tildes. The script is deleted at the end of Configure.
?X:
?MAKE:Filexp: startsh sed test expr eunicefix
?MAKE: -pick add $@ %<
?F:./filexp
?T:HOME LOGDIR dir me name failed
: set up shell script to do ~ expansion
cat >filexp <<EOSS
$startsh
: expand filename
?X:
?X: The case entries below escape the ~ as some shells have shown expansion
?X: of the ~ during here-doc processing.
?X:
case "$1" in
|~/*/|~)
echo \ $1 | $sed "s|~|${HOME-\\$LOGDIR}|"
;;
|~*)
if $test -f /bin/csh; then
/bin/csh -f -c "glob \ $1"
failed=\ $?
echo ""
exit \ $failed
else
name=\ ` $expr x\ $1 : '..([^\]*)^`
dir=\ ` $sed -n -e "/^\${name} :/{s/^[^:]*:[^:]*:[^:]*:[^:]*:[^:]*:([^\]*)\.*/\${1}/" -e p -e q -e '}' </etc/passwd`
if $test ! -d "\ $dir"; then
me=\ `basename \ $0`
echo "\ $me: can't locate home directory for: \ $name" >&2
exit 1
fi
case "$1" in

```

```

*/*)
echo \${dir} \${expr x\${1} : '..[^/]*^(.*)'\`
;;
*)
echo \${dir}
;;
esac
fi
;;
*)
echo \${1}
;;
esac
EOSS
chmod
+x filexp
$eunicefix filexp

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/Filexp.U

```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_srand48_r.U,v 0RCS:

?RCS: Copyright (c) 2002,2003 Jarkko Hietaniemi

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?RCS:

?RCS: Generated by the reentr.pl from the Perl 5.8 distribution.

?RCS:

?MAKE:d_srand48_r srand48_r_proto: Inlibc Protochk Hasproto i_systypes \
 usethreads i_stdlib extern_C

?MAKE: -pick add \$@ %<

?S:d_srand48_r:

?S: This variable conditionally defines the HAS_SRAND48_R symbol,

?S: which indicates to the C program that the srand48_r()

?S: routine is available.

?S:.

?S:srand48_r_proto:

?S: This variable encodes the prototype of srand48_r.

?S: It is zero if d_srand48_r is undef, and one of the

?S: REENTRANT_PROTO_T_ABC macros of reentr.h if d_srand48_r

?S: is defined.

?S:.

?C:HAS_SRAND48_R:

?C: This symbol, if defined, indicates that the srand48_r routine

?C: is available to srand48 re-entrantly.

```

?C:.
?C:SRAND48_R_PROTO:
?C: This
symbol encodes the prototype of srand48_r.
?C: It is zero if d_srand48_r is undef, and one of the
?C: REENTRANT_PROTO_T_ABC macros of reentr.h if d_srand48_r
?C: is defined.
?C:.
?H:#$d_srand48_r HAS_SRAND48_R /**/
?H:#define SRAND48_R_PROTO $srand48_r_proto /**/
?H:.
?T:try hdrs d_srand48_r_proto
: see if srand48_r exists
set srand48_r d_srand48_r
eval $inlibc
case "$d_srand48_r" in
"$define")
hdrs="$i_systypes sys/types.h define stdio.h $i_stdlib stdlib.h"
case "$d_srand48_r_proto:$usethreads" in
":define") d_srand48_r_proto=define
set d_srand48_r_proto srand48_r $hdrs
eval $hasproto ;;
*) ;;
esac
case "$d_srand48_r_proto" in
define)
case "$srand48_r_proto" in
"|0) try='int srand48_r(long, struct drand48_data*);'
./protechk "$extern_C $try" $hdrs && srand48_r_proto=I_LS ;;
esac
case "$srand48_r_proto" in
"|0) d_srand48_r=undef
srand48_r_proto=0
echo "Disabling srand48_r, cannot determine prototype." >&4 ;;
* ) case
"$srand48_r_proto" in
REENTRANT_PROTO*) ;;
*) srand48_r_proto="REENTRANT_PROTO_$srand48_r_proto" ;;
esac
echo "Prototype: $try" ;;
esac
;;
*) case "$usethreads" in
define) echo "srand48_r has no prototype, not using it." >&4 ;;
esac
d_srand48_r=undef
srand48_r_proto=0
;;

```

```
esac
;;
*) srand48_r_proto=0
;;
esac
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/threads/d_srand48_r.U
```

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?RCS:

?RCS: \$Log: d_vfork.U,v \$

?RCS: Revision 3.0.1.6 1994/08/29 16:18:21 ram

?RCS: patch32: set default to 'y' the first time

?RCS:

?RCS: Revision 3.0.1.5 1994/06/20 06:59:14 ram

?RCS: patch30: usevfork was not always properly set

?RCS:

?RCS: Revision 3.0.1.4 1994/05/13 15:20:56 ram

?RCS: patch27: modified to avoid spurious Whoa warnings (ADO)

?RCS:

?RCS: Revision 3.0.1.3 1994/05/06 14:59:09 ram

?RCS: patch23: now explicitly ask whether vfork() should be used (ADO)

?RCS:

?RCS: Revision 3.0.1.2 1993/10/16

13:49:39 ram

?RCS: patch12: added magic for vfork()

?RCS:

?RCS: Revision 3.0.1.1 1993/09/13 16:06:57 ram

?RCS: patch10: removed automatic remapping of vfork on fork (WAD)

?RCS: patch10: added compatibility code for older config.sh (WAD)

?RCS:

?RCS: Revision 3.0 1993/08/18 12:07:55 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:d_vfork usevfork: Inlibc Myread Oldconfig Setvar

?MAKE:-pick add \$@ %<

?S:d_vfork:

?S: This variable conditionally defines the HAS_VFORK symbol, which

?S: indicates the vfork() routine is available.

?S:.

?S:usevfork:

?S: This variable is set to true when the user accepts to use vfork.

?S: It is set to false when no vfork is available or when the user

?S: explicitly requests not to use vfork.

?S:.

?C:HAS_VFORK (VFORK):

?C: This symbol, if defined, indicates that vfork() exists.

?C:.

?H:#\$d_vfork HAS_VFORK /**/

?H:.

?M:vfork: HAS_VFORK

?M:#ifndef HAS_VFORK

?M:#define vfork fork

?M:#endif

?M:.

?LINT:set d_vfork

: see if there is a vfork

val="

set

vfork val

eval \$inlibc

: Ok, but do we want to use it. vfork is reportedly unreliable in

: perl on Solaris 2.x, and probably elsewhere.

case "\$val" in

\$define)

echo " "

case "\$usevfork" in

false) dflt='n';;

*) dflt='y';;

esac

rp="Some systems have problems with vfork(). Do you want to use it?"

. ./myread

case "\$ans" in

y|Y) ;;

*)

echo "Ok, we won't use vfork()."

val="\$undef"

::

esac

::

esac

?X:

?X: Only set it when final value is known to avoid spurious Whoas

?X: Then set usevfork accordingly to the current value, for next run

```
?X:
set d_vfork
eval $setvar
case "$d_vfork" in
$define) usevfork='true';;
*) usevfork='false';;
esac
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_vfork.U
```

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: Original Author: Tye McQueen <tye@metronet.com>

?RCS:

?RCS: \$Log: d_stdstdio.U,v \$

?RCS: Revision 3.0.1.3 1997/02/28 15:46:32 ram

?RCS: patch61: merged with perl5's unit

?RCS:

?RCS: Revision 3.0.1.2 1995/07/25 14:06:54 ram

?RCS: patch56: typo fix on ?C: line for FILE_bufsiz

?RCS: patch56: fixed unbalanced parenthesis (ADO)

?RCS: patch56: check whether FILE_cnt and FILE_ptr can be assigned to (ADO)

?RCS:

?RCS: Revision 3.0.1.1 1995/05/12 12:12:11 ram

?RCS: patch54: complete rewrite by Tye McQueen

to fit modern systems

?RCS:

?RCS: Revision 3.0 1993/08/18 12:07:31 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

```
?MAKE:d_stdstdio d_stdibase stdio_ptr stdio_cnt stdio_base \
stdio_bufsiz d_stdio_cnt_lval d_stdio_ptr_lval stdio_filbuf: cat \
+cc +ccflags contains +ldflags +libs rm_try \
```

Setvar Findhdr Oldconfig

```
?MAKE: -pick add $@ %<
```

?S:d_stdstdio:

?S: This variable conditionally defines USE_STDIO_PTR if this system

?S: has a FILE structure declaring usable `_ptr` and `_cnt` fields (or equivalent) in `stdio.h`.

?S:.

?S:stdio_ptr:

?S: This variable defines how, given a FILE pointer, `fp`, to access the `_ptr` field (or equivalent) of `stdio.h`'s FILE structure. This will be used to define the macro `FILE_ptr(fp)`.

?S:.

?S:d_stdio_ptr_lval:

?S: This variable conditionally defines `STDIO_PTR_LVALUE` if the `FILE_ptr` macro can be used as an lvalue.

?S:.

?S:stdio_cnt:

?S: This variable defines how, given a FILE pointer, `fp`, to access the `_cnt` field (or equivalent) of `stdio.h`'s FILE structure. This will be used to define the macro `FILE_cnt(fp)`.

?S:.

?S:d_stdio_cnt_lval:

?S: This variable conditionally defines `STDIO_CNT_LVALUE` if the `FILE_cnt` macro can be used as an lvalue.

?S:.

?S:stdio_filbuf:

?S: This variable defines how, given a FILE pointer, `fp`, to tell `stdio` to refill its internal buffers (?). This will be used to define the macro `FILE_filbuf(fp)`.

?S:.

?S:d_stdiobase:

?S: This variable conditionally defines `USE_STDIO_BASE` if this system has a FILE structure declaring a usable `_base` field (or equivalent) in `stdio.h`.

?S:.

?S:stdio_base:

?S: This variable defines how, given a FILE pointer, `fp`, to access the `_base` field (or equivalent) of `stdio.h`'s FILE structure. This will be used to define the macro `FILE_base(fp)`.

?S:.

?S:stdio_bufsiz:

?S: This variable defines how, given a FILE pointer, `fp`, to determine the number of bytes store in the I/O buffer pointer to by the `_base` field (or equivalent) of `stdio.h`'s FILE structure. This will be used to define the macro `FILE_bufsiz(fp)`.

?S:.

?C:USE_STDIO_PTR ~ d_stdstdio (USE_STD_STDIO STDSTDIO):

?C: This symbol is defined if the `_ptr` and `_cnt` fields (or similar) of the `stdio` FILE structure can be used to access the `stdio` buffer for a file handle. If this is defined, then the `FILE_ptr(fp)`

?C: and FILE_cnt(fp) macros will also be defined and should be used
?C: to access these fields.

?C:.

?C:FILE_ptr:

?C: This macro is used to access the _ptr field (or equivalent) of the
?C: FILE structure pointed to by its argument. This macro will always be
?C: defined if USE_STDIO_PTR is defined.

?C:.

?C:STDIO_PTR_LVALUE:

?C: This symbol is defined if the FILE_ptr macro can be used as an
?C: lvalue.

?C:.

?C:FILE_cnt:

?C: This macro is used to access the _cnt field (or equivalent) of the
?C: FILE structure pointed to by its argument. This macro will always be
?C: defined if USE_STDIO_PTR is defined.

?C:.

?C:STDIO_CNT_LVALUE:

?C: This symbol is defined
if the FILE_cnt macro can be used as an
?C: lvalue.

?C:.

?C:FILE_filbuf:

?C: This macro is used to access the internal stdio _filbuf function
?C: (or equivalent), if STDIO_CNT_LVALUE and STDIO_PTR_LVALUE
?C: are defined. It is typically either _filbuf or __filbuf.
?C: This macro will only be defined if both STDIO_CNT_LVALUE and
?C: STDIO_PTR_LVALUE are defined.

?C:.

```
?H:?d_stdstdio:#$d_stdstdio USE_STDIO_PTR /**/
?H:?d_stdstdio:#ifdef USE_STDIO_PTR
?H:#define FILE_ptr(fp) $stdio_ptr
?H:#$d_stdstdio_ptr_lval STDIO_PTR_LVALUE /**/
?H:#define FILE_cnt(fp) $stdio_cnt
?H:#$d_stdstdio_cnt_lval STDIO_CNT_LVALUE /**/
?H:?d_stdstdio:#if defined(STDIO_PTR_LVALUE) && defined(STDIO_CNT_LVALUE)
?H:#define FILE_filbuf(fp) $stdio_filbuf /**/
?H:?d_stdstdio:#endif
?H:?d_stdstdio:#endif
?H:.
```

?W:d_stdstdio:FILE_ptr FILE_cnt FILE_filbuf

?C:USE_STDIO_BASE ~ d_stdioibase:

?C: This symbol is defined if the _base field (or similar) of the
?C: stdio FILE structure can be used to access the stdio buffer
for
?C: a file handle. If this is defined, then the FILE_base(fp) macro
?C: will also be defined and should be used to access this field.
?C: Also, the FILE_bufsiz(fp) macro will be defined and should be used

```

?C: to determine the number of bytes in the buffer. USE_STDIO_BASE
?C: will never be defined unless USE_STDIO_PTR is.
?C:.
?C:FILE_base:
?C: This macro is used to access the _base field (or equivalent) of the
?C: FILE structure pointed to by its argument. This macro will always be
?C: defined if USE_STDIO_BASE is defined.
?C:.
?C:FILE_bufsiz:
?C: This macro is used to determine the number of bytes in the I/O
?C: buffer pointed to by _base field (or equivalent) of the FILE
?C: structure pointed to its argument. This macro will always be defined
?C: if USE_STDIO_BASE is defined.
?C:.
?H:?d_stdibase:#$d_stdibase USE_STDIO_BASE /**/
?H:?d_stdibase:#ifdef USE_STDIO_BASE
?H:#define FILE_base(fp) $stdio_base
?H:#define FILE_bufsiz(fp) $stdio_bufsiz
?H:?d_stdibase:#endif
?H:.
?W:d_stdibase:FILE_base
FILE_bufsiz
?LINT:set d_stdstdio d_stdibase
?T:ptr_lval cnt_lval filbuf xxx
?F:!try
: see if _ptr and _cnt from stdio act std
echo " "
if $contains '_IO_fpos_t' `./findhdr stdio.h` >/dev/null 2>&1 ; then
echo "(Looks like you have stdio.h from Linux.)"
case "$stdio_ptr" in
") stdio_ptr='((fp)->_IO_read_ptr)'
ptr_lval=$define
;;
*) ptr_lval=$d_stdio_ptr_lval;;
esac
case "$stdio_cnt" in
") stdio_cnt='((fp)->_IO_read_end - (fp)->_IO_read_ptr)'
cnt_lval=$undef
;;
*) cnt_lval=$d_stdio_cnt_lval;;
esac
case "$stdio_base" in
") stdio_base='((fp)->_IO_read_base)';;
esac
case "$stdio_bufsiz" in
") stdio_bufsiz='((fp)->_IO_read_end - (fp)->_IO_read_base)';;
esac
else

```

```

case "$stdio_ptr" in
") stdio_ptr='((fp)->_ptr)'
ptr_lval=$define
;;
*) ptr_lval=$d_stdio_ptr_lval;;
esac
case "$stdio_cnt" in
") stdio_cnt='((fp)->_cnt)'
cnt_lval=$define
;;
*) cnt_lval=$d_stdio_cnt_lval;;
esac
case "$stdio_base" in
") stdio_base='((fp)->_base)';;
esac
case
"$stdio_bufsiz" in
") stdio_bufsiz='((fp)->_cnt + (fp)->_ptr - (fp)->_base)';;
esac
fi
: test whether _ptr and _cnt really work
echo "Checking how std your stdio is..." >&4
$cat >try.c <<EOP
#include <stdio.h>
#define FILE_ptr(fp) $stdio_ptr
#define FILE_cnt(fp) $stdio_cnt
int main() {
FILE *fp = fopen("try.c", "r");
char c = getc(fp);
if (
18 <= FILE_cnt(fp) &&
strncmp(FILE_ptr(fp), "include <stdio.h>\n", 18) == 0
)
exit(0);
exit(1);
}
EOP
val="$undef"
if $cc $ccflags $ldflags -o try try.c $libs >/dev/null 2>&1; then
if ./try; then
echo "Your stdio acts pretty std."
val="$define"
else
echo "Your stdio isn't very std."
fi
else
echo "Your stdio doesn't appear very std."
fi

```

```

$rm_try
set d_stdstdio
eval $setvar

@if STDIO_PTR_LVALUE || d_stdio_ptr_lval
: Can _ptr be used as an lvalue?
?X: Only makes sense if we have a known stdio implementation.
case "$d_stdstdio$ptr_lval" in
$define$define) val=$define ;;
*) val=$undef ;;
esac
set d_stdio_ptr_lval
eval
$setvar

@end

@if STDIO_CNT_LVALUE || d_stdio_cnt_lval
: Can _cnt be used as an lvalue?
?X: Only makes sense if we have a known stdio implementation.
case "$d_stdstdio$cnt_lval" in
$define$define) val=$define ;;
*) val=$undef ;;
esac
set d_stdio_cnt_lval
eval $setvar

@end

@if FILE_filbuf
: How to access the stdio _filbuf or __filbuf function.
: If this fails, check how the getc macro in stdio.h works.
case "${d_stdio_ptr_lval}${d_stdio_cnt_lval}" in
${define}${define})
: Try hint value, if any, then _filbuf, __filbuf, _fill, then punt.
: _fill is for OS/2.
xxx='notok'
for filbuf in $stdio_filbuf '_filbuf(fp)' '__filbuf(fp)' '_fill(fp)'; do
$cat >try.c <<EOP
#include <stdio.h>
#define FILE_ptr(fp) $stdio_ptr
#define FILE_cnt(fp) $stdio_cnt
#define FILE_filbuf(fp) $filbuf
int main() {
FILE *fp = fopen("try.c", "r");
int c;
c = getc(fp);
c = FILE_filbuf(fp); /* Just looking for linker errors.*/
exit(0);
}

```

```

EOP
if $cc $cflags $ldflags -o try try.c $libs >/dev/null 2>&1 &&
./try; then
    echo "Your stdio appears to use $filbuf"
    stdio_filbuf="$filbuf"
    xxx='ok'
    break
else
    echo "Hmm. $filbuf doesn't seem to work."
fi
$rm_try
done
case "$xxx" in
notok) echo "I can't figure out how to access _filbuf"
    echo "I'll just have to work around it."
    d_stdio_ptr_lval="$undef"
    d_stdio_cnt_lval="$undef"
    ;;
esac
;;
esac
@end
@if d_stdibase || USE_STDIO_BASE || FILE_base || FILE_bufsiz
: see if _base is also standard
val="$undef"
case "$d_stdstdio" in
$define)
    $cat >try.c <<EOP
#include <stdio.h>
#define FILE_base(fp) $stdio_base
#define FILE_bufsiz(fp) $stdio_bufsiz
int main() {
    FILE *fp = fopen("try.c", "r");
    char c = getc(fp);
    if (
        19 <= FILE_bufsiz(fp) &&
        strncmp(FILE_base(fp), "#include <stdio.h>\n", 19) == 0
    )
        exit(0);
    exit(1);
}
EOP
if $cc $cflags $ldflags -o try try.c $libs > /dev/null 2>&1; then
if ./try; then
    echo "And its _base field acts std."
    val="$define"
else
    echo "But its _base field isn't std."

```



```

fi
else
echo
"However, it seems to be lacking the _base field."
fi
$rm_try
;;
esac
set d_stdibase
eval $setvar

@end

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_stdstdio.U
```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id: d_munmap.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
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?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: d_munmap.U,v $
?RCS: Revision 3.0.1.1 1993/12/15 08:19:22 ram
?RCS: patch15: created
?RCS:
?MAKE:d_munmap: Inlibc
?MAKE: -pick add $@ %<
?S:d_munmap:
?S: This variable conditionally defines HAS_MUNMAP if munmap() is
?S: available to unmap a region mapped by mmap().
?S:.
?C:HAS_MUNMAP:
?C: This symbol, if defined, indicates that the munmap system call is
?C: available to unmap a region, usually mapped by mmap().
?C:.
?H:#$d_munmap HAS_MUNMAP /**/
?H:.
?LINT:set
d_munmap
: see if munmap exists
set munmap d_munmap

```

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_munmap.U

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?RCS: \$Id: d_setpgrp.U,v 3.0.1.3 1997/02/28 15:44:16 ram Exp \$
?RCS:
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?RCS: of the source tree for dist 3.0.
?RCS:
?RCS: \$Log: d_setpgrp.U,v \$
?RCS: Revision 3.0.1.3 1997/02/28 15:44:16 ram
?RCS: patch61: obsoleted USE_BSDGRP in favor of USE_BSD_SETPGRP
?RCS: patch61: another unit now also defines a USE_BSD_GETPGRP
?RCS: patch61: fallback for test program failure improved
?RCS:
?RCS: Revision 3.0.1.2 1995/07/25 13:59:30 ram
?RCS: patch56: re-arranged compile line to include ldflags before objects
?RCS:
?RCS: Revision 3.0.1.1 1994/10/29 16:15:37 ram
?RCS: patch36: added
'ldflags' to the test compile line (ADO)
?RCS: patch36: call ./usg explicitly instead of relying on PATH
?RCS:
?RCS: Revision 3.0 1993/08/18 12:07:09 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_setpgrp d_bsdsetpgrp: cat rm_try +cc +libs +ccflags \
+ldflags Inlibc Guess Setvar i_unistd i_stdlib run
?MAKE: -pick add \$@ %<
?S:d_setpgrp:
?S: This variable conditionally defines HAS_SETPGRP if setpgrp() is
?S: available to set the current process group.
?S:.
?S:d_bsdsetpgrp (d_bsdpggrp):
?S: This variable conditionally defines USE_BSD_SETPGRP if
?S: setpgrp needs two arguments whereas USG one needs none.
?S: See also d_setpgid for a POSIX interface.
?S:.
?C:HAS_SETPGRP (SETPGRP):
?C: This symbol, if defined, indicates that the setpgrp routine is

?C: available to set the current process group.
 ?C:.
 ?C:USE_BSD_SETPGRP (USE_BSDPGRP BSDPGRP):
 ?C: This symbol, if defined, indicates that setpgrp needs two
 ?C: arguments whereas USG one needs none. See also HAS_SETPGID
 ?C: for
 a POSIX interface.
 ?C:.
 ?H:#\$d_setpgrp HAS_SETPGRP /**/
 ?H:#\$d_bsdsetpgrp USE_BSD_SETPGRP /**/
 ?H:.
 ?T:xxx
 ?F:!try
 ?LINT:set d_setpgrp d_bsdsetpgrp
 : see if setpgrp exists
 set setpgrp d_setpgrp
 eval \$inlibc

```
@if USE_BSD_SETPGRP || d_bsdsetpgrp
case "$d_setpgrp" in
"$define")
echo " "
echo "Checking to see which flavor of setpgrp is in use..."
$cat >try.c <<EOP
#include <stdio.h>
#$i_unistd I_UNISTD
#include <sys/types.h>
#ifdef I_UNISTD
# include <unistd.h>
#endif
#$i_stdlib I_STDLIB
#ifdef I_STDLIB
#include <stdlib.h>
#endif
int main()
{
if (getuid() == 0) {
printf("(I see you are running Configure as super-user...)\n");
setuid(1);
}
#ifdef TRY_BSD_PGRP
if (-1 == setpgrp(1, 1))
exit(0);
#else
if (setpgrp() != -1)
exit(0);
#endif
exit(1);
```

```

}
EOP
if $cc -o try -DTRY_BSD_PGRP $ccflags $ldflags try.c $libs >/dev/null 2>&1 && $run ./try; then
    echo 'You have to use setpgrp(pid,pgrp) instead of setpgrp().' >&4
    val="$define"
elif $cc -o try $ccflags $ldflags try.c $libs
    >/dev/null 2>&1 && $run ./try; then
    echo 'You have to use setpgrp() instead of setpgrp(pid,pgrp).' >&4
    val="$undef"
else
    echo "(I can't seem to compile and run the test program.)"
    if ./usg; then
        xxx="a USG one, i.e. you use setpgrp()."
    else
        # SVR4 systems can appear rather BSD-ish.
        case "$i_unistd" in
            $undef)
                xxx="a BSD one, i.e. you use setpgrp(pid,pgrp)."
                val="$define"
                ;;
            $define)
                xxx="probably a USG one, i.e. you use setpgrp()."
                val="$undef"
                ;;
        esac
    fi
    echo "Assuming your setpgrp is $xxx" >&4
fi
;;
*) val="$undef";;
esac
set d_bsdsetpgrp
eval $setvar
$rm_try
@end

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/d_setpgrp.U
```

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?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1998 Jarkko Hietaniemi

?RCS:

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?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:d_accessx: Inlibc
?MAKE: -pick add \$@ %<
?S:d_accessx:
?S: This variable conditionally defines the HAS_ACCESSX symbol, which
?S: indicates to the C program that the accessx() routine is available.
?S:.
?C:HAS_ACCESSX :
?C: This symbol, if defined, indicates that the accessx routine is
?C: available to do extended access checks.
?C:.
?H:#\$d_accessx HAS_ACCESSX /**/
?H:.
?LINT:set d_accessx
: see if accessx exists
set accessx d_accessx
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/acl/d_accessx.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_memcpy.U 1 2006-08-24 12:32:52Z rmanfredi \$
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
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?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: \$Log: d_memcpy.U,v \$
?RCS: Revision 3.0.1.1 1993/09/13 16:02:58 ram
?RCS: patch10: removed text recommending bcopy over memcpy (WAD)
?RCS:
?RCS: Revision 3.0 1993/08/18 12:06:34 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_memcpy: Inlibc
?MAKE: -pick add \$@ %<
?S:d_memcpy:
?S: This variable conditionally defines the HAS_MEMCPY symbol, which
?S: indicates to the C program that the memcpy() routine is available
?S: to copy blocks of
memory.
?S:.
?C:HAS_MEMCPY (MEMCPY):

?C: This symbol, if defined, indicates that the memcpy routine is available

?C: to copy blocks of memory.

?C:.

?H:#\$d_memcpy HAS_MEMCPY /**/

?H:.

?LINT:set d_memcpy

: see if memcpy exists

set memcpy d_memcpy

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_memcpy.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_NeWS.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: d_NeWS.U,v \$

?RCS: Revision 3.0 1993/08/18 12:05:39 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:d_news d_news0 d_newshome d_textcan: test rm Myread Getfile

?MAKE: -pick add \$@ %<

?S:d_news:

?S: Set if running NeWS 1.1

?S:.

?S:d_news0:

?S: Set if running NeWS 1.0

?S:.

?S:d_newshome:

?S: Path to the top directory of the NeWS structure.

?S:.

?S:d_textcan:

?S: Path to where the textcan.ps stuff is...

?S:.

?C:HAS_NEWS1_1 (NEWS1_1):

?C: This

symbol defined if running NeWS 1.1.

?C:.

?C:HAS_NEWS1_0 (NEWS1_0):

```

?C: This symbol defined if running NeWS 1.0.
?C:.
?C:TEXTCAN:
?C: Tells path to where the textcan.ps stuff is...
?C:.
?H:#$d_news HAS_NEWS1_1  /**/
?H:#$d_news0 HAS_NEWS1_0  /**/
?H:#define TEXTCAN $d_textcan /**/
?H:.
?INIT:: default path for NeWS
?INIT:d_newshome="/usr/NeWS"
?INIT:
: Check to see what version of NeWS is being run?
cd ..
echo " "
echo "Now for the interesting stuff... Lets see what kind of NeWS"
echo "they grow round here...."
echo " "
dflt='y'
if $test -d $d_newshome; then
d_newshome=`(cd $d_newshome ; /bin/pwd)`
echo "Ah...found myself a NeWS in $d_newshome..."
dflt='y'
rp="Is this the NeWS you want your children to grow up with?"
. UU/myread
fi
while $test $ans = "n"; do
dflt=$d_newshome
fn=d
rp="Path to NeWS you want:"
. UU/getfile
d_newshome=$ans

echo " "
if $test ! -d $d_newshome/lib; then
echo "ARG! No lib directory in $d_newshome!!!"
: heavy medicine. I wonder what the disease
is...
$rm -f kit*isdone
$rm -rf UU
: bye bye
set -t; echo "Sorry... no NeWS is bad news..."
fi

if $test -r $d_newshome/lib/NeWS/colors.ps ; then
echo 'Ahh... your running NeWS 1.1! Boy... that makes stuff easy....'
echo " "
d_news="$define"

```

```

d_news0="$undef"
if $test -r $d_newshome/lib/NeWS/textcan.ps; then
  d_textcan=$d_newshome/lib/NeWS
  echo "The textcan.ps stuff seems to be in : $d_textcan"
else
  d_textcan=$d_newshome/clientsrc/client/nterm
  if $test ! -r $d_textcan/textcan.ps; then
    d_news="$undef"
    d_news0="$define"
    echo 'Hmm... must have been fooled... gotta be NeWS 1.1 beta!'
  else
    echo "The textcan.ps stuff seems to be in : $d_textcan"
  fi
fi
else
  echo 'snif... sniff... I smell the dilapidated smell of NeWS 1.0..'
  echo 'Some things will not work under NeWS 1.0...'
  d_news="$undef"
  d_news0="$define"
fi
cd UU

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_NeWS.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: shm_for.U 1 2006-08-24 12:32:52Z rmanfredi $
```

```
?RCS:
```

```
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
```

```
?RCS:
```

```
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```

```
?RCS: of the source tree for dist 4.0.
```

```
?RCS:
```

```
?RCS: $Log: shm_for.U,v $
```

```
?RCS: Revision 3.0.1.1 1994/10/29 16:28:37 ram
```

```
?RCS: patch36: call ./Cppsym explicitly instead of relying on PATH
```

```
?RCS:
```

```
?RCS: Revision 3.0 1993/08/18 12:09:46 ram
```

```
?RCS: Baseline for dist 3.0 netwide release.
```

```
?RCS:
```

```
?MAKE:shm_for shm_att shm_lim: Cppsym Myread ipc uname
```

```
?MAKE: -pick add $@ %<
```

```
?S:shm_for:
```

```
?S: This variable tells us the type of machine we're expecting the
```



```

?S: shared memory code to run on. The value is available to C
programs
?S: in the C_SHM_FOR manifest.
?S:.
?S:shm_att:
?S: This variable tells us where a shared memory segment should be
?S: attached. Good values are HIGH, LOW, and ZERO.
?S:.
?S:shm_lim:
?S: This variable tells us if shared memory attached HIGH should
?S: have an upper limit.
?S:.
?X: -----
?X: It's a potential lose to define anything beginning with SHM...
?X: At least we can think that S_ stands for "String version of ..." -- HMS
?X: -----
?C:S_SHM_FOR ~ %<:
?C: This symbol identifies what we chose for the target system's
?C: default shared memory configuration parameters.
?C:.
?C:S_SHM_ATT ~ %<:
?C: This symbol holds the default "place" to attach shared memory.
?C: Values are "HIGH", "ZERO", and "LOW".
?C:.
?C:S_SHM_LIM ~ %<:
?C: This symbol holds the default upper bound address limit if shared
?C: memory is attached HIGH. If zero, there is no upper limit.
?C:.
?H:?%<:#ifdef
SERVE_SHM
?H:?%<:#define S_SHM_FOR "$shm_for"
?H:?%<:#define S_SHM_ATT "$shm_att"
?H:?%<:#define S_SHM_LIM "$shm_lim"
?H:?%<:#endif
?H:.
?W:%<:S_SHM_FOR S_SHM_ATT S_SHM_LIM
: see how to attach shared memory
echo " "
echo "Deciding how to attach shared memory..." >&4

case "$ipc" in
shm)
shm_for='Default case'
shm_att='HIGH'
shm_lim='0x0'
if ./Cpssym tower32 tower32_600; then
echo "NCR Towers are usually normal..."
: echo "Oh, an NCR Tower."

```

```

: This works for the 600
shm_for='NCR Tower 32'
shm_att='LOW'
else
case "$uname" in
*/uname)
case "`uname -m`" in
ACS??68*)
echo "Oh, an Altos 3068."
shm_for='Altos 3068:'
shm_lim='0x800000'
;;
esac
;;
*)
echo "Looks normal to me..."
;;
esac
fi

dflt="$shm_for"
rp='Description of shared memory configuration?'
./myread
shm_for="$ans"

dflt="$shm_att"
rp='Where should shared memory be attached?'
./myread
shm_att="$ans"

case "$shm_att" in
HIGH)
dflt="$shm_lim"
rp='What is
the upper address limit for shared memory?'
./myread
shm_lim="$ans"
;;
*)
shm_lim=""
;;
esac
;;

*)
echo "but you aren't using shared memory so I won't bother." >&4
shm_for='NOT CONFIGURED'
shm_att='NONE'

```

```
shm_lim='-1'  
;;  
esac
```

Found in path(s):

```
*/opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/shm_for.U
```

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?RCS: \$Id\$

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: pager.U,v \$

?RCS: Revision 3.0.1.2 1995/01/30 14:41:26 ram

?RCS: patch49: ensure dflt gets initialized in case no pagers are found (WED)

?RCS:

?RCS: Revision 3.0.1.1 1994/10/29 16:27:45 ram

?RCS: patch36: replaced Myread by Getfile in the dependency line

?RCS:

?RCS: Revision 3.0 1993/08/18 12:09:30 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:pager: pg more less Getfile Oldconfig

?MAKE: -pick add \$@ %<

?S:pager:

?S: This variable contains the name of the preferred pager
on the system.

?S: Usual values are (the full pathnames of) more, less, pg, or cat.

?S:.

: locate the preferred pager for this system

fn=f/

case "\$pager" in

")

dflt="

case "\$pg" in

/*) dflt=\$pg;;

[a-zA-Z]:/*) dflt=\$pg;;

esac

case "\$more" in

/*) dflt=\$more;;

[a-zA-Z]:/*) dflt=\$more;;

```

esac
case "$less" in
/*) dflt=$less;;
[a-zA-Z]:/*) dflt=$less;;
esac
case "$dflt" in
") dflt=/usr/ucb/more;;
esac
;;
*) dflt="$pager"
;;
esac
?X: Instruct ./getfile to trust the default pager value,
?X: even if it does not begin with a slash. For example, on os2,
?X: pager might be cmd /c more. Also, it might include some options,
?X: such as '/usr/bin/less -R'. ./getfile would report that
?X: "/usr/bin/less -R" doesn't exist.
?X: See comments in Getfile.U.
fn="f/($dflt)"
echo " "
rp='What pager is used on your system?'
./getfile
pager="$ans"

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/pager.U
```

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?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: Init.U,v \$

?RCS: Revision 3.0.1.1 1994/10/31 09:45:59 ram

?RCS: patch44: removed Options from MAKE to prevent Init overrides

?RCS: patch44: option processing now done after Myinit thanks to new Begin.U

?RCS: patch44: moved "Beginning of configuration questions" to Begin.U

?RCS: patch44: moved signal trapping instruction to Begin.U as well

?RCS:

?RCS: Revision 3.0 1993/08/18 12:05:02 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:
?X:
?X: This file initializes certain default variables used by Configure. They
?X: may be overridden or added to by definitions in Myinit.U.
?X:
?MAKE:Init eunicefix _exe: Null
?MAKE: -pick add \$@ %<
?MAKE: -pick weed \$@ ./Init
?S:eunicefix:
?S: When running under Eunice this variable contains a command which will
?S: convert a shell script to the proper form of text file for it to be
?S: executable by the shell. On other systems it is a no-op.
?S:.
?S:_exe (exe_ext):
?S: This variable defines the extension used for executable files.
?S: For unix it is empty. Other possible values include '.exe'.
?S: DJGPP, Cygwin and OS/2 use '.exe'. Stratus VOS uses '.pm'.
?S: On operating systems which do not require a specific extension
?S: for executable files, this variable is empty.
?S:.
?V:define undef smallmach:rmlist
?X:
?X: Throughout the units, one may make use of \$define and \$undef to reference
?X: a defined symbol or an undefined one. There is no need to add them in
?X: the dependency line since this unit makes them visible via ?V:, and
?X:
everyone inherits from those symbols since by convention Init.U is the
?X: root dependency.
?X:
?T: DJGPP
: Initialize wide constants
define='define'
undef='undef'
smallmach='pdp11 i8086 z8000 i80286 iAPX286'
rmlist=""

: We must find out about Eunice early
eunicefix=':
if test -f /etc/unixtovms; then
eunicefix=/etc/unixtovms
fi
if test -f /etc/unixtovms.exe; then
eunicefix=/etc/unixtovms.exe
fi

: Set executable suffix now -- needed before hints available
if test -f "/libs/version.library"; then

```

: Amiga OS
_exe=""
elif test -f "/system/gnu_library/bin/ar.pm"; then
: Stratus VOS
_exe=".pm"
elif test -n "$DJGPP"; then
: DOS DJGPP
_exe=".exe"
elif test -d c:/ ; then
: OS/2 or cygwin
_exe=".exe"
else
: All other UNIX systems
_exe=""
fi

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/Init.U
```

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?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:run to from targetarch targetdir targetmkdir targethost targetport \

usecrosscompile hostperl hostgenerate hostosname targetenv: \

src test rm echo sed mkdir cp chmod make touch

?MAKE: -pick add \$@ %<

?Y:TOP

?S:usecrosscompile:

?S: This variable conditionally defines the USE_CROSS_COMPILE symbol,

?S: and indicates that Perl has been cross-compiled.

?S:.

?S:run:

?S: This variable contains the command used by Configure

?S: to copy and execute a cross-compiled executable in the

?S: target host. Useful and available only during Perl build.

?S: Empty string " if not cross-compiling.

?S:.

?S:from:

?S: This variable contains the command used by Configure

?S: to copy files from the target host. Useful

and available

?S: only during Perl build.

?S: The string '.' if not cross-compiling.
?S:.
?S:to:
?S: This variable contains the command used by Configure
?S: to copy to from the target host. Useful and available
?S: only during Perl build.
?S: The string '.' if not cross-compiling.
?S:.
?S:targetarch:
?S: If cross-compiling, this variable contains the target architecture.
?S: If not, this will be empty.
?S:.
?S:targetdir:
?S: This variable contains a path that will be created on the target
?S: host using targetmkdir, and then used to copy the cross-compiled
?S: executables to. Defaults to '/tmp' if not set.
?S:.
?S:targetmkdir:
?S: This variable contains the command used by Configure to create a
?S: new directory on the target host.
?S:.
?S:targethost:
?S: This variable contains the name of a separate host machine that
?S: can be used to run compiled test programs and perl tests on.
?S: Set to empty string if not in use.
?S:.
?S:targetport:
?S: This variable contains the number
?S: of a network port to be used to
?S: connect to the host in targethost, if unset defaults to 22 for ssh.
?S:.
?S:hostperl:
?S: This variable contains the path to a miniperl binary that can be
?S: run on the host OS when cross-compiling. Useful and available only
?S: during Perl build.
?S: Empty string "" if not cross-compiling.
?S:.
?S:hostgenerate:
?S: This variable contains the path to a generate_uudmap binary that
?S: can be run on the host OS when cross-compiling. Useful and
?S: available only during Perl build.
?S: Empty string "" if not cross-compiling.
?S:.
?S:hostosname:
?S: This variable contains the original value of '\$^O' for hostperl
?S: when cross-compiling. This is useful to pick the proper tools
?S: when running build code in the host.
?S: Empty string "" if not cross-compiling.

?S:.

?S:targetenv:

?S: If cross-compiling, this variable can be used to modify the
 ?S: environment on the target system.

?S: However, how and where it's used, and even if it's used at all, is
 ?S: entirely
 dependent on both the transport mechanism (targetrun) and
 ?S: what the target system is. Unless the relevant documentation says
 ?S: otherwise, it is generally not useful.

?S:.

?C:USE_CROSS_COMPILE:

?C: This symbol, if defined, indicates that Perl is being cross-compiled.

?C:.

?C:PERL_TARGETARCH:

?C: This symbol, if defined, indicates the target architecture
 ?C: Perl has been cross-compiled to. Undefined if not a cross-compile.

?C:.

```
?H:?%<:#ifndef USE_CROSS_COMPILE
?H:?%<:#$usecrosscompile USE_CROSS_COMPILE /**/
?H:?%<:#define PERL_TARGETARCH "$targetarch" /**/
?H:?%<:#endif
```

?H:.

?D:targetenv="

?D:targethost="

?D:targetmkdir="

?T:croak pwd exe f q cwd file xxx env

?LINT:extern usecrosscompile

?LINT:extern cc

?LINT:extern usrinc

?LINT:change ar

?LINT:change nm

?LINT:change ranlib

?LINT:change src

?LINT:extern targetenv

?LINT:extern targetport

?LINT:extern targetdir

?LINT:extern targetuser

?LINT:change targetuser

?LINT:extern targetrun

?LINT:extern targetfrom

?LINT:extern
 targetto

?LINT:change targetrun

?LINT:change targetfrom

?LINT:change targetto

?LINT:extern incpth

?LINT:extern libpth

?LINT:extern locincpth


```

?LINT:extern loclibpth
?LINT:change locincpth
?LINT:change loclibpth
?LINT:extern hostperl
?LINT:extern hostgenerate
?LINT:extern before_host
?LINT:change before_host
?LINT:extern hostosname
?LINT:extern multiarch
: Check for Cross-Compilation
?X: targethost and targetenv mainly set to allow ?S: documentation
?X:otherwise it could have been declared extern
if $test "X$targethost" = "X"; then
    targethost=""
fi
if $test "X$targetenv" = "X"; then
    targetenv=""
fi
case "$usecrosscompile" in
$define|true|[yY]*)
    $echo "Cross-compiling..."
    croak=""
    case "$cc" in
*_gcc*|*-g+*) # A cross-compiling gcc, probably.
        # arm-linux-androideabi-gcc -> arm-linux-androideabi
        # x86_64-w64-mingw32-gcc.exe -> x86_64-w64-mingw32
        targetarch=`$echo $cc|$sed 's/-g[c\+][c\+].*$/^`
        ar=`$echo $cc|$sed 's/-g[c\+][c\+]/-ar/^`
        # leave out ld,
choosing it is more complex
        nm=`$echo $cc|$sed 's/-g[c\+][c\+]/-nm/^`
        ranlib=`$echo $cc|$sed 's/-g[c\+][c\+]/-ranlib/^`
        # We are in a weird spot. Just before us, some values
        # were 'saved', to be restored after the hints are
        # run. This means that the changes we made to ar,
        # nm and ranlib will get reverted.
        # To avoid that, we hijack the saving mechanism and
        # have it save our new values.
        for file in ar nm ranlib; do
            eval xxx=\$$file
            eval $file=$xxx$_exe
            eval _$file=$xxx
        done
        ;;
    esac
case "$targetarch" in
") echo "Targetarch not defined." >&4; croak=y ;;
*) echo "Using targetarch $targetarch." >&4 ;;

```

```

esac
case "$targethost" in
") echo "Targethost not defined." >&4; croak=n ;;
*) echo "Using targethost $targethost." >&4
esac
locincpth=' '
loclibpth=' '
case "$croak" in
y) echo "Cannot continue, aborting." >&4; exit 1 ;;
esac
: compile a host miniperl and generate_uudmap, unless we got passed them
if
$test "X$hostperl" = X; then
    echo "Building host miniperl and generate_uudmap binaries" >&4
    before_host=`pwd`
    cd ..
    cd $src
    src=`pwd`
    rm -rf $src/host
    mkdir $src/host
    cd $src/host
    $src/Configure -des -Dusedevel -Dmksymlinks
    $make miniperl
    case "$hostgenerate" in
    ") $make generate_uudmap
        hostgenerate=$src/host/generate_uudmap
        ;;
    "$undef") hostgenerate="
        ;;
    esac
    hostperl=$src/host/miniperl
    cd $before_host
fi
hostosname=`$hostperl -le 'print $^O`
;;
*)
    usecrosscompile="$undef"
    ;;
esac

: Define -Dtargethost=somecomputer to run compiled tests on another machine
case "$targethost" in
") echo "Checking for cross-compile" >&4
case "$usecrosscompile$multiarch" in
*$define*) echo "Skipping the try tests in the rest of Configure as no targethost was defined when cross-
compiling" >&4
if [ -f Makefile ]; then
    echo

```

```

" "
    echo "Now you must ensure config.sh, config.h and the generated headers exist and run a $make."
else
    echo "Configure done."
fi
exit 0
;;
*) echo "No targethost for running compiler tests against defined, running locally" >&4
run="
to=:
from=:
;;
esac
;;
*) echo "Using targethost $targethost." >&4
case "$src" in
/*) run=$src/Cross/run
targetmkdir=$src/Cross/mkdir
to=$src/Cross/to
from=$src/Cross/from
;;
*) pwd=`$test -f ../Configure & cd ..; pwd`
run=$pwd/Cross/run
targetmkdir=$pwd/Cross/mkdir
to=$pwd/Cross/to
from=$pwd/Cross/from
;;
esac
case "$targetrun" in
") targetrun=ssh ;;
esac
case "$targetto" in
") targetto=scp ;;
esac
case "$targetfrom" in
") targetfrom=scp ;;
esac
run=$run-$targetrun
to=$to-$targetto
from=$from-$targetfrom
case "$targetdir" in
") targetdir=/tmp
echo "Guessing targetdir $targetdir."
>&4
;;
esac
case "$targetuser" in
") targetuser=root

```



```

*/Cross/mkdir)
  cat >$targetmkdir <<EOF
#!/bin/sh
$targetrun -p $targetport -l $targetuser $targethost "mkdir -p \${@"
EOF
  $chmod a+rx $targetmkdir
  ;;
*) echo "Unknown targetmkdir '$targetmkdir'" >&4
  exit 1
  ;;
esac
case
"$targetto" in
scp|rcp)
  cat >$to <<EOF
#!/bin/sh
for f in \${@"
do
case "\$f" in
/*)
  $targetmkdir \dirname \$f\
  $targetto -P $targetport -r $q \$f $targetuser@$targethost:\$f      2>/dev/null || exit 1
  ;;
*)
  $targetmkdir $targetdir/\dirname \$f\
  $targetto -P $targetport -r $q \$f $targetuser@$targethost:$targetdir/\$f 2>/dev/null || exit 1
  ;;
esac
done
exit 0
EOF
  ;;
cp) cat >$to <<EOF
#!/bin/sh
for f in \${@"
do
case "\$f" in
/*)
  $mkdir -p $targetdir/\dirname \$f\
  $cp \$f $targetdir/\$f || exit 1
  ;;
*)
  $targetmkdir $targetdir/\dirname \$f\
  $cp \$f $targetdir/\$f || exit 1
  ;;
esac
done
exit 0

```

```

EOF
;;
*) echo "Unknown targetto '$targetto'" >&4
  exit 1
;;
esac
case "$targetfrom" in
scp|rcp)
  cat >$from <<EOF
#!/bin/sh
for f in @$@
do
  $rm -f $f
  $targetfrom -P $targetport $q $targetuser@$targethost:$targetdir/$f . || exit 1
done
exit 0
EOF
;;
cp) cat >$from <<EOF
#!/bin/sh
for
  f in @$@
do
  $rm -f $f
  cp $targetdir/$f . || exit 1
done
exit 0
EOF
;;
*) echo "Unknown targetfrom '$targetfrom'" >&4
  exit 1
;;
esac
if $test ! -f $run; then
  echo "Target 'run' script '$run' not found." >&4
else
  $chmod a+rx $run
fi
if $test ! -f $to; then
  echo "Target 'to' script '$to' not found." >&4
else
  $chmod a+rx $to
fi
if $test ! -f $from; then
  echo "Target 'from' script '$from' not found." >&4
else
  $chmod a+rx $from
fi

```

```
if $test ! -f $run -o ! -f $to -o ! -f $from; then
    exit 1
fi
cat >&4 <<EOF
Using '$run' for remote execution,
and '$from' and '$to'
for remote file transfer.
EOF
;;
*) run="
to=:
from=:
usecrosscompile="$undef"
targetarch="
;;
esac
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/Cross.U
```

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?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:d_finite: Inlibc

?MAKE: -pick add \$@ %<

?S:d_finite:

?S: This variable conditionally defines the HAS_FINITE symbol, which

?S: indicates to the C program that the finite() routine is available.

?S:.

?C:HAS_FINITE:

?C: This symbol, if defined, indicates that the finite routine is

?C: available to check whether a double is finite (non-infinity non-NaN).

?C:.

?H:#\$d_finite HAS_FINITE /**/

?H:.

?LINT:set d_finite

: see if finite exists

set finite d_finite

eval \$inlibc

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-
```

5.36.0/U/perl/d_finite.U

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: i_varhdr.U,v \$

?RCS: Revision 3.0.1.3 1997/02/28 15:54:42 ram

?RCS: patch61: varargs script now starts with leading "startsh"

?RCS:

?RCS: Revision 3.0.1.2 1994/10/29 16:21:02 ram

?RCS: patch36: added ?F: line for metalint file checking

?RCS:

?RCS: Revision 3.0.1.1 1994/05/13 15:26:05 ram

?RCS: patch27: this unit now supersedes old i_stdarg.U and i_varargs.U

?RCS: patch27: modified to avoid spurious Whoa warnings (ADO)

?RCS:

?RCS: Revision 3.0 1993/08/18 12:08:49 ram

?RCS: Baseline for

dist 3.0 netwide release.

?RCS:

?MAKE:i_stdarg i_varargs i_varhdr: cat +cc +ccflags rm test Setvar \

Findhdr Warn startsh _o

?MAKE: -pick add \$@ %<

?S:i_stdarg:

?S: This variable conditionally defines the I_STDARG symbol, which

?S: indicates to the C program that <stdarg.h> exists and should

?S: be included.

?S:.

?S:i_varargs:

?S: This variable conditionally defines I_VARARGS, which indicates

?S: to the C program that it should include <varargs.h>.

?S:.

?S:i_varhdr:

?S: Contains the name of the header to be included to get va_dcl definition.

?S: Typically one of varargs.h or stdarg.h.

?S:.

?C:I_STDARG:

?C: This symbol, if defined, indicates that <stdarg.h> exists and should

?C: be included.

?C:.

?C:I_VARARGS:

?C: This symbol, if defined, indicates to the C program that it should

?C: include <varargs.h>.

?C:.

?H:#\$i_stdarg I_STDARG /**/

?H:#\$i_varargs I_VARARGS /**/

?H:.

?W:%<:va_dcl

?F:!varargs

?T:valstd

?LINT:set i_stdarg i_varargs

?X:

?X: Don't use setvar because the varargs test

below might override these.

?X: Actually, the messages here are just informative. We don't wish to set

?X: i_varargs or i_stdarg to their final value before knowing which of the

?X: two we'll include.

?X:

: see if stdarg is available

echo " "

if \$test `./findhdr stdarg.h`; then

echo "<stdarg.h> found." >&4

valstd="\$define"

else

echo "<stdarg.h> NOT found." >&4

valstd="\$undef"

fi

: see if varargs is available

echo " "

if \$test `./findhdr varargs.h`; then

echo "<varargs.h> found." >&4

else

echo "<varargs.h> NOT found, but that's ok (I hope)." >&4

fi

?X:

?X: if you have stdarg.h, you need to support prototypes to actually use it;

?X: but if stdarg.h exists and the compiler doesn't support prototypes (for some

?X: bizarre reason), we'll fall back to varargs.h anyway so it's not so bad.

?X:

: set up the varargs testing programs

\$cat > varargs.c <<EOP

#ifdef I_STDARG

#include <stdarg.h>

#endif

#ifdef I_VARARGS

#include <varargs.h>

```

#endif

#ifdef I_STDARG
int f(char *p, ...)
#else
int
f(va_alist)
va_dcl
#endif
{
va_list ap;
#ifdef I_STDARG
char *p;
#endif
#ifdef I_STDARG
va_start(ap,p);
#else
va_start(ap);
p = va_arg(ap, char *);
#endif
va_end(ap);
}
EOP
$cat > varargs <<EOP
$startsh
if $cc -c $ccflags -D\${1} varargs.c >/dev/null 2>&1; then
echo "true"
else
echo "false"
fi
$rm -f varargs$_o
EOP
chmod +x varargs

```

: now check which varargs header should be included

```

echo " "
i_varhdr="
case "$valstd" in
"$define")
if `./varargs I_STDARG`; then
val='stdarg.h'
elif `./varargs I_VARARGS`; then
val='varargs.h'
fi
;;
*)
if `./varargs I_VARARGS`; then
val='varargs.h'

```

```

fi
;;
esac
case "$val" in
")
./warn "I could not find the definition for va_dcl... You have problems..."
val="$undef"; set i_stdarg; eval $setvar
val="$undef"; set i_varargs; eval $setvar
;;
*)
set i_varhdr
eval $setvar
case "$i_varhdr" in
stdarg.h)
val="$define"; set i_stdarg; eval $setvar
val="$undef"; set i_varargs; eval $setvar
;;
varargs.h)
val="$undef"; set i_stdarg;
eval $setvar
val="$define"; set i_varargs; eval $setvar
;;
esac
echo "We'll include <$i_varhdr> to get va_dcl definition." >&4;;
esac
$rm -f varargs*

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/i_varhdr.U
```

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```

?RCS: $Id: d_statblks.U,v 3.0 1993/08/18 12:07:29 ram Exp $
?RCS:
?RCS: Copyright (c) 1991-1993, Raphael Manfredi
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?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 3.0.
?RCS:
?RCS: $Log: d_statblks.U,v $
?RCS: Revision 3.0 1993/08/18 12:07:29 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_statblks: Hasfield i_sysstat
?MAKE: -pick add $@ %<

```

```

?S:d_statblks:
?S: This variable conditionally defines USE_STAT_BLOCKS
?S: if this system has a stat structure declaring
?S: st_blksize and st_blocks.
?S:.
?C:USE_STAT_BLOCKS (STATBLOCKS):
?C: This symbol is defined if this system has a stat structure declaring
?C: st_blksize and st_blocks.
?C:.
?H:%<:#ifndef
USE_STAT_BLOCKS
?H:%<:#$d_statblks USE_STAT_BLOCKS /**/
?H:%<:#endif
?H:.
?LINT:set d_statblks
: see if stat knows about block sizes
echo " "
echo "Checking to see if your struct stat has st_blocks field..." >&4
set d_statblks stat st_blocks $i_sysstat sys/stat.h
eval $hasfield

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/d_statblks.U

```

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```

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?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: Extract.U,v $
?RCS: Revision 3.0.1.2 1997/02/28 14:58:52 ram
?RCS: patch61: added support for src.U
?RCS:
?RCS: Revision 3.0.1.1 1994/10/29 15:51:46 ram
?RCS: patch36: added ?F: line for metalint file checking
?RCS:
?RCS: Revision 3.0 1993/08/18 12:04:52 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?X:
?X: This unit produces a shell script which can be doted in order to extract

```

?X: .SH files with variable substitutions.

?X:

?X: When running Configure from a remote directory (\$src is not '.'),

?X: then the files will be created in that directory, so beware!

?X:

```
?MAKE:Extract: Mkdirp src
?MAKE: -pick add $@ %<
?F:./extract
?T:CONFIG SRC dir file
: script used to extract .SH files with variable substitutions
cat >extract <<EOS
CONFIG=true
SRC="$src"
EOS
cat >>extract <<'EOS'
echo "Doing variable substitutions on .SH files..."
if test -f "$SRC/MANIFEST"; then
  set x `awk '{print $1}' <$SRC/MANIFEST | grep \.SH`
else
  echo "(Looking for .SH files under the source directory.)"
  set x `(cd "$SRC"; find . -name "*.SH" -print)`
fi
shift
case $# in
0) set x `(cd "$SRC"; echo *.SH)`; shift;;
esac
if test ! -f "$SRC/$1"; then
  shift
fi
for file in $*; do
  case "$SRC" in
  ".")
  case "$file" in
  */*)
  dir=`expr X$file : 'X\(.*)/'`
  file=`expr X$file : 'X.*\^(.*)'`
  (cd $dir && ./$file)
  ;;
*)
  ./$file
  ;;
esac
;;
*)

```

?X:

?X: When running Configure remotely (\$src is not '.'), we cannot source

?X: the files directly, since that would wrongly cause

the extraction

?X: where the source lie instead of withing the current directory. Therefore,

?X: we need to 'sh <file' then, which is okay since they will source the

?X: existing config.sh file. It's not possible to use:

?X: ../src/Configure -S -O -Dsomething

?X: unfortunately since no new config.sh with the -Dsomething override

?X: will be created before running the .SH files. A minor buglet.

?X:

?X: Note that we must create the directory hierarchy ourselves if it does

?X: not exist already, and that is done through a shell emulation of the

?X: 'mkdir -p' command. We don't want to use the \$installdir metaconfig

?X: symbol here since that would require too much to be configured for

?X: this simple extraction task that may happen quickly with 'Configure -S'.

?X: -- RAM, 18/03/96

?X:

```
case "$file" in
*)
  dir=`expr X$file : 'X\(.*)/'`
  file=`expr X$file : 'X.*\^(.*)'`
  ./mkdirp $dir
  sh <"$SRC/$dir/$file"
  ;;
*)
  sh <"$SRC/$file"
  ;;
esac
;;
esac
done
if
test -f "$SRC/config_h.SH"; then
if test ! -f config.h; then
?X: oops, they left it out of MANIFEST, probably, so do it anyway.
  sh <"$SRC/config_h.SH"
fi
fi
EOS
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/Extract.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_ftrncate.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

?RCS: You may redistribute only under the terms of the Artistic Licence,

?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: \$Log: d_ftrncate.U,v \$
?RCS: Revision 3.0 1993/08/18 12:06:07 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_ftrncate: Inlibc
?MAKE: -pick add \$@ %<
?S:d_ftrncate (d_ftrncate):
?S: This variable conditionally defines the HAS_FTRUNCATE symbol, which
?S: indicates to the C program that the ftruncate() subroutine exists.
?S:.
?C:HAS_FTRUNCATE:
?C: This symbol, if defined, indicates that the ftruncate() subroutine
?C: exists.
?C:.
?H:#\$d_ftrncate
HAS_FTRUNCATE /**/
?H:.
?LINT:set d_ftrncate
: see if ftruncate exists
set ftruncate d_ftrncate
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_ftrncate.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: startsh.U 1 2006-08-24 12:32:52Z rmanfredi \$
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: \$Log: startsh.U,v \$
?RCS: Revision 3.0.1.1 1997/02/28 16:25:31 ram
?RCS: patch61: avoid needless chatter since this is now done very early
?RCS:
?RCS: Revision 3.0 1993/08/18 12:09:51 ram
?RCS: Baseline for dist 3.0 netwide release.

```

?RCS:
?MAKE:startsh: sh sharpbang eunicefix
?MAKE: -pick add $@ %<
?S:startsh:
?S: This variable contains the string to put on the front of a shell
?S: script to make sure (hopefully) that it runs with sh and not some
?S: other
    shell.
?S:.
?F:!sharp
: figure out how to guarantee sh startup
?X: Avoid needless chatter since this is now done very early.
?X: echo " "
?X: echo "Checking out how to guarantee sh startup..." >&2
case "$startsh" in
*) startsh=${sharpbang}${sh} ;;
*)
?X: echo "Let's see if '$startsh' works..." ;;
esac
cat >sharp <<EOSS
$startsh
set abc
test "$?abc" != 1
EOSS

chmod +x sharp
$eunicefix sharp
if ./sharp; then
: echo "Yup, it does."
else
echo "Hmm... '$startsh' does not guarantee sh startup..."
echo "You may have to fix up the shell scripts to make sure $sh runs them."
fi
rm -f sharp

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/startsh.U

```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id: d_setprior.U 1 2006-08-24 12:32:52Z rmanfredi $

```

```

?RCS:

```

```

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

```

```

?RCS:

```

```

?RCS: You may redistribute only under the terms of the Artistic Licence,

```

```

?RCS: as specified in the README file that comes with the distribution.

```

```

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```

```

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```


?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: \$Log: d_setprior.U,v \$
?RCS: Revision 3.0 1993/08/18 12:07:11 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_setprior: Inlibc
?MAKE: -pick add \$@ %<
?S:d_setprior:
?S: This variable conditionally defines HAS_SETPRIORITY if setpriority()
?S: is available to set a process's priority.
?S:.
?C:HAS_SETPRIORITY (SETPRIORITY):
?C: This symbol, if defined, indicates that the setpriority routine is
?C: available to set a process's priority.
?C:.
?H:#\$d_setprior
HAS_SETPRIORITY /**/
?H:.
?LINT:set d_setprior
: see if setpriority exists
set setpriority d_setprior
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_setprior.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
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?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: \$Log: d_htonl.U,v \$
?RCS: Revision 3.0.1.2 1994/08/29 16:09:25 ram
?RCS: patch32: now properly handles htonl() and friends when macros (ADO)
?RCS:
?RCS: Revision 3.0.1.1 1994/05/06 14:45:00 ram
?RCS: patch23: now also check for htonl() macro (ADO)
?RCS:
?RCS: Revision 3.0 1993/08/18 12:06:22 ram
?RCS: Baseline for dist 3.0 netwide release.

```

?RCS:
?MAKE:d_htonl: Inlibc Setvar i_niin i_sysin cat rm contains \
  cppstdin cppflags cppminus
?MAKE: -pick add $@ %<
?S:d_htonl:
?S: This variable conditionally
  defines HAS_HTONL if htonl() and its
?S: friends are available to do network order byte swapping.
?S:.
?C:HAS_HTONL (HTONL):
?C: This symbol, if defined, indicates that the htonl() routine (and
?C: friends htons() ntohl() ntohs()) are available to do network
?C: order byte swapping.
?C:.
?C:HAS_HTONS (HTONS):
?C: This symbol, if defined, indicates that the htons() routine (and
?C: friends htonl() ntohl() ntohs()) are available to do network
?C: order byte swapping.
?C:.
?C:HAS_NTOHL (NTOHL):
?C: This symbol, if defined, indicates that the ntohl() routine (and
?C: friends htonl() htons() ntohs()) are available to do network
?C: order byte swapping.
?C:.
?C:HAS_NTOHS (NTOHS):
?C: This symbol, if defined, indicates that the ntohs() routine (and
?C: friends htonl() htons() ntohl()) are available to do network
?C: order byte swapping.
?C:.
?H:#$d_htonl HAS_HTONL /**/
?H:#$d_htonl HAS_HTONS /**/
?H:#$d_htonl HAS_NTOHL /**/
?H:#$d_htonl HAS_NTOHS /**/
?H:.
?F:!htonl.c
?LINT:set d_htonl
:
  see if htonl --and friends-- exists
val="
set htonl val
eval $inlibc

: Maybe they are macros.
case "$val" in
$undef)
  $cat >htonl.c <<EOM
#include <stdio.h>
#include <sys/types.h>

```

```

#i_niin I_NETINET_IN
#i_sysin I_SYS_IN
#ifdef I_NETINET_IN
#include <netinet/in.h>
#endif
#ifdef I_SYS_IN
#include <sys/in.h>
#endif
#ifdef htonl
printf("Defined as a macro.");
#endif
EOM
$cpptest $cpptest $cpptest < htonl.c >htonl.E 2>/dev/null
if $contains 'Defined as a macro' htonl.E >/dev/null 2>&1; then
  val="$define"
  echo "But it seems to be defined as a macro." >&4
fi
$rm -f htonl.?
;;
esac
set d_htonl
eval $setvar

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_htonl.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_msgget.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

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?RCS:

?RCS: \$Log: d_msgget.U,v \$

?RCS: Revision 3.0 1993/08/18 12:06:39 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:d_msgget: Inlibc

?MAKE: -pick add \$@ %<

?S:d_msgget:

?S: This variable conditionally defines the HAS_MSGGET symbol, which

?S: indicates to the C program that the msgget() routine is available.

?S:.

?C:HAS_MSGGET:

?C: This symbol, if defined, indicates that the msgget() routine is

?C: available to get a new message queue.

?C:.

?H:#\$d_msgget

HAS_MSGGET /**/

?H:.

?LINT:set d_msgget

: see if msgget exists

set msgget d_msgget

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_msgget.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

?RCS: You may redistribute only under the terms of the Artistic License,

?RCS: as specified in the README file that comes with the distribution.

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?RCS: that same Artistic License; a copy of which may be found at the root

?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: Loc.U,v \$

?RCS: Revision 3.0.1.10 1997/02/28 15:04:16 ram

?RCS: patch61: allow users to specify paths on the command line

?RCS: patch61: will now substitute cp for ln if not supported

?RCS:

?RCS: Revision 3.0.1.9 1995/09/25 09:11:24 ram

?RCS: patch59: commented the purpose of the #un-def directive

?RCS: patch59: abort Configure run when mandatory command is missing

?RCS:

?RCS: Revision 3.0.1.8 1995/07/25 13:40:40 ram

?RCS: patch56: now knows about OS/2 platforms

?RCS:

?RCS: Revision 3.0.1.7

1995/01/11 15:13:37 ram

?RCS: patch45: protected "sh -c" within backquotes for Linux and SGI

?RCS: patch45: added path lookup for the 'comm' program

?RCS:

?RCS: Revision 3.0.1.6 1994/10/29 15:56:14 ram

?RCS: patch36: added ?F: line for metalint file checking

?RCS: patch36: be careful and guard against wildcard searching (ADO)

?RCS:

?RCS: Revision 3.0.1.5 1994/06/20 06:54:55 ram

?RCS: patch30: now locates find

?RCS:

?RCS: Revision 3.0.1.4 1994/05/13 15:18:15 ram

?RCS: patch27: added byacc to the trylist (ADO)

?RCS: patch27: lint lines reformatted (ADO)

?RCS:

?RCS: Revision 3.0.1.3 1994/01/24 14:01:44 ram

?RCS: patch16: added metalint hint on changed PATH variable

?RCS:

?RCS: Revision 3.0.1.2 1993/12/15 08:16:52 ram

?RCS: patch15: now set _test variable when test is built-in

?RCS: patch15: fixed rare cases where echo is not needed

?RCS:

?RCS: Revision 3.0.1.1 1993/09/13 15:47:13 ram

?RCS: patch10: test program not always in /bin/test (WAD)

?RCS:

?RCS: Revision

3.0 1993/08/18 12:05:05 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?X:

?X: This unit produces a shell script "loc" which can be used to find out

?X: where in a list of directories something is. It then uses loc to

?X: determine the location of commonly used programs. It leaves loc sitting

?X: around for other Configure units to use, but arranges for its demise

?X: at the end of Configure.

?X:

?X: To add a new program to find, add it both to the ?MAKE: line and to either

?X: the loclist or trylist variable.

?X:

?X: I put startsh at the end of the dependency list, in order to avoid the

?X: loading of the spitshell unit before the instructions.

?X:

?MAKE:Loc awk ar bash bison byacc cat chgrp chmod chown \
 comm compress cp cpio cpp csh date echo egrep emacs expr find flex \
 gmake gzip grep inews ksh less line lint ln lp lpr ls mail mailx \
 make mkdir more mv nm nroff perl pg pmake pr rm rmail sed sendmail \
 shar sleep smail sort submit tail tar tbl tee test touch tr troff \
 \
 uname uniq uuname vi zcat zip: eunicefix n c startsh Instruct Warn

?MAKE: -pick weed \$@ %<

?LINT:describe awk ar bash bison byacc cat chgrp chmod chown \
 comm compress cp cpio cpp csh date echo egrep emacs expr find flex \
 gmake gzip grep inews ksh less line lint ln lp lpr ls mail mailx \
 make mkdir more mv nm nroff perl pg pmake pr rm rmail sed sendmail \
 shar sleep smail sort submit tail tar tbl tee test touch tr troff \
 uname uniq uuname vi zcat zip

```

?V::pth loclist trylist
?F:./loc
?T:thisthing thing xxx dir file say DJGPP
?T:_test _grep _cp _gmake _egrep _ln _make dflt
?LINT: change PATH
: find out where common programs are
echo " "
echo "Locating common programs..." >&4
cat <<EOESC >loc
$startsh
case $# in
0) exit 1;;
esac
thing=\$1
shift
dflt=\$1
shift
for dir in \$*; do
case "\$thing" in
.)
if test -d \$dir/\$thing; then
echo \$dir
exit 0
fi
;;
*)
?X: Be careful in case thing includes wildcards that might expand to multiple
?X: files. Choose the last one.
This happens when searching for shared
?X: libraries with version numbers. How to choose which one we want is
?X: probably an insoluble problem, in general.
?X: Some folks leave things like libc.so.orig around w/o read
?X: permission. A -r test would handle that, but since ./loc is
?X: also used to find executables (which are installed w/o read
?X: permission on SCO ODT 3.0, we can't include the -r test.
for thisthing in \$dir/\$thing; do
: just loop through to pick last item
done
if test -f \$thisthing; then
echo \$thisthing
exit 0
elif test -f \$thisthing$_exe; then
echo \$thisthing
exit 0
elif test -f \$dir/\$thing.exe; then
if test -n "$DJGPP"; then
echo \$dir/\$thing.exe
else

```

```
: on Eunice apparently
echo \${dir}/${thing}
fi
exit 0
fi
;;
esac
done
echo \${dflt}
exit 1
EOSC
chmod +x loc
$eunicefix loc
loclist=""
?awk:awk
?cat:cat
?chgrp:chgrp
?chmod:chmod
?chown:chown
?comm:comm
?cp:cp
?echo:echo
?expr:expr
?find:find
?grep:grep
?ls:ls
?mkdir:mkdir
?mv:mv
?rm:rm
?sed:sed
?sleep:sleep
?sort:sort
?tail:tail
?touch:touch
?tr:tr
?uniq:uniq
"
trylist=""
?Mcc:Mcc
?ar:ar
?bash:bash
?bison:bison
?byacc:byacc
?compress:compress
?cpio:cpio
?cpp:cpp
?csh:csh
?date:date
```

?egrep:egrep
?emacs:emacs
?flex:flex
?gmake:gmake
?gzip:gzip
?inews:inews
?ksh:ksh
?less:less
?line:line
?lint:lint
?ln:ln
?lp:lp
?lpr:lpr
?mail:mail
?mailx:mailx
?make:make
?more:more
?nm:nm
?nroff:nroff
?perl:perl
?pg:pg
?pmake:pmake
?pr:pr
?rmail:rmail
?sendmail:sendmail
?shar:shar
?smail:smail
?submit:submit
?tar:tar
?tbl:tbl
?tee:tee
?test:test
?troff:troff
?uname:uname
?uuname:uuname
?vi:vi
?zcat:zcat
?zip:zip
"
?LINT:set
awk ar bash bison yacc cat chgrp chmod chown \
comm compress cp cpio cpp csh date echo emacs expr find flex \
gmake gzip grep inews ksh less line lint lp lpr ls mail mailx \
mkdir more mv nm nroff perl pg pmake pr rm rmail sed sendmail \
shar sleep smail sort submit tail tar tbl tee touch tr troff \
uname uniq uuname vi zcat zip
pth=`echo \$PATH | sed


```

-e "s/$p_/ /g"
pth="$pth /lib /usr/lib"
for file in $loclist; do
?X:
?X: Allow them to -Dmake=pmake on the command line for instance...
?X: If the file is not fully qualified, as in -Dmake=pmake, then we
?X: look the for the specified command (pmake here). If they say
?X: -Dmake=/sbin/make for instance, then we make sure the file
?X: exists, or we die...
?X:
eval xxx=\$$file
case "$xxx" in
/*|?:[\\]*)
if test -f "$xxx"; then
: ok
else
./warn "no $xxx -- ignoring your setting for $file."
xxx=`./loc $file $file $pth`
fi
;;
") xxx=`./loc $file $file $pth`;
*) xxx=`./loc $xxx $xxx $pth`;
esac
eval $file=$xxx$_exe
eval _$file=$xxx
case "$xxx" in
/*)
echo $file is in $xxx.
;;
?:[\\]*)
echo $file is in $xxx.
;;
*)
echo "I don't know where '$file' is, and my life depends on it." >&4
echo "Go find a public domain implementation or fix your PATH setting!" >&4
exit 1
;;
esac
done
echo " "
echo "Don't worry
if any of the following aren't found..."
say=offhand
for file in $trylist; do
?X: Allow them to -Dmake=pmake on the command line for instance (see above)
eval xxx=\$$file
case "$xxx" in

```

```

/*|?:[\\V]*)
if test -f "$xxx"; then
    : ok
else
    ./warn "no $xxx -- ignoring your setting for $file."
    xxx=`./loc $file $file $pth`
fi
;;
") xxx=`./loc $file $file $pth`;
*) xxx=`./loc $xxx $xxx $pth`;
esac
eval $file=$xxx$_exe
eval $_$file=$xxx
case "$xxx" in
/*)
    echo $file is in $xxx.
    ;;
?X: Under OS/2, we have PC-like paths
?:[\\V]*)
    echo $file is in $xxx.
    ;;
*)
    echo "I don't see $file out there, $say."
    say=either
    ;;
esac
done
case "$egrep" in
egrep)
    echo "Substituting grep for egrep."
    egrep=$grep
    _egrep=$_grep
    ;;
esac
@if ln
case "$ln" in
ln)
    echo "Substituting cp for ln."
    ln=$cp
    _ln=$_cp
    ;;
esac
@end
@if make || gmake
case "$make" in
make)
case "$gmake" in
gmake)

```

```

echo "I can't find make or gmake, and my life depends on it." >&4
echo "Go find a
public domain implementation or fix your PATH setting!" >&4
exit 1
;;
esac
;;
esac
case "$gmake" in
gmake) ;;
*) # We can't have osname yet.
if test -f "/system/gnu_library/bin/ar.pm"; then # Stratus VOS
# Assume that gmake, if found, is definitely GNU make
# and prefer it over the system make.
echo "Substituting gmake for make."
make=$gmake
_make=$_gmake
fi
;;
esac
@end
case "$test" in
test)
echo "Hopefully test is built into your sh."
;;
*)
if `sh -c "PATH= test true" >/dev/null 2>&1`; then
echo "Using the test built into your sh."
?X:
?X: We need to set both test and _test, since Oldconfig.U will use the _test
?X: value to systematically restore computed paths, which may be wrong if
?X: we choose to load an old config.sh generated on another platform.
?X:
test=test
_test=test
fi
;;
esac
?LINT:change n c
case "$echo" in
echo)
echo "Hopefully echo is built into your sh."
;;
?X: For those rare cases where we don't need $echo...
") ;;
*)
echo " "
echo "Checking

```

```

compatibility between $echo and builtin echo (if any)..." >&4
$echo $n "hi there$c" >foo1
echo $n "hi there$c" >foo2
if cmp foo1 foo2 >/dev/null 2>&1; then
echo "They are compatible. In fact, they may be identical."
else
case "$n" in
'-n') n=" c='\c';;
*) n='-n' c="";;
esac
cat <<FOO

```

They are not compatible! You are probably running ksh on a non-USG system.

I'll have to use \$echo instead of the builtin, since Bourne shell doesn't have echo built in and we may have to run some Bourne shell scripts. That means I'll have to use '\$n\$c' to suppress newlines now. Life is ridiculous.

```

FOO
$echo $n "The star should be here-->$c"
$echo "*"
fi
$rm -f foo1 foo2
;;
esac

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/Loc.U
```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id$
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic License,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: charorder.U,v $
?RCS: Revision 3.0.1.1 1994/10/29 16:07:08 ram
?RCS: patch36: added ?F: line for metalint file checking
?RCS:
?RCS: Revision 3.0 1993/08/18 12:05:33 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:chorder_int chorder_short chorder_long: Myread cat +cc +ccflags rm
?MAKE: -pick add $@ %<

```

```

?S:chorder_short (d_cos d_bos):
?S: Holds the value describing the byte ordering of characters in a short.
?S: On a Big-Endian machine, that would be "c0c1".
?S:.
?S:chorder_int
(charoder):
?S: Holds the value describing the byte ordering of characters in an int.
?S: For instance, on a Big-Endian machine, this would be: "c0c1c2c3".
?S:.
?S:chorder_long (d_col d_bol):
?S: Holds the value describing the byte ordering of characters in a long.
?S: On a 64 bits Big-Endian machine, that would yield: "c0c1c2c3c4c5c6c7".
?S:.
?C:CHAR_ORDER_SHORT:
?C: Holds the byte ordering of characters in a short. It's a string
?C: value like "c0c1" on a Big-Endian machine.
?C:.
?C:CHAR_ORDER_INT:
?C: Holds the byte ordering of characters in an int. It's a string
?C: value like "c0c1c2c3" on a Big-Endian machine.
?C:.
?C:CHAR_ORDER_LONG:
?C: Holds the byte ordering of characters in a long. It's a string
?C: value like "c0c1c2c3c4c5c6c7" on a 64 bits Big-Endian machine.
?C:.
?H:#define CHAR_ORDER_SHORT "$chorder_short" /* byte order in a short */
?H:#define CHAR_ORDER_INT "$chorder_int" /* byte order in an int */
?H:#define CHAR_ORDER_LONG "$chorder_long" /* byte order in a long */
?H:.
?F:!byteorder
:
  check for character ordering
echo " "
echo "Checking out byte order..." >&4
$cat >byteorder.c <<'EOCP'
#include <stdio.h>

main(argc, argv)
int argc;
char *argv[]; {
int i;
int max;
union {
short u_s;
int u_i;
long u_l;
char u_c[sizeof(long)];
} u;

```

```

switch (argv[1][0]) {
case 'l':
    u.u_l = 0L;
    /* HMS: ASSERT: sizeof(long) < 10. */
    for(i = 0; i < sizeof(long); ++i) {
        u.u_l *= 0x100L;
        u.u_l += (0xc0 + i);
    }
    max = sizeof(long);
    break;
case 's':
    u.u_s = 0;
    /* HMS: ASSERT: sizeof(short) < 10. */
    for(i = 0; i < sizeof(short); ++i) {
        u.u_s *= 0x100L;
        u.u_s += (0xc0 + i);
    }
    max = sizeof(short);
    break;
case 'i':
    u.u_i = 0;
    /* RAM: ASSERT: sizeof(int) < 10. */
    for(i = 0; i < sizeof(int); ++i) {
        u.u_l *= 0x100L;
        u.u_l += (0xc0 + i);
    }
    max = sizeof(int);
    break;
default:
    max = 0;
    break;
}
for(i = 0; i < max; i++) {
    printf("%x", u.u_c[i] & 0x00FF);
}
printf("\n");
exit(0);
}
EOCP
if $cc $ccflags -o
byteorder byteorder.c >/dev/null 2>&1 ; then
: null statement
@if chorder_short
    chorder_short=`./byteorder s`
@end
@if chorder_int
    chorder_int=`./byteorder i`
@end

```

```

@if chorder_long
  chorder_long=`./byteorder I`
@end
else
$cat <<EOM
(I can't seem to get my test program to work. Guessing 32 bits big-endian.)
EOM
  chorder_short="c0c1"
  chorder_int="c0c1c2c3"
  chorder_long="c0c1c2c3"
fi
@if chorder_short
dflt=$chorder_short
rp="What is the order of characters in a short?"
./myread
chorder_short="$ans"
@end
@if chorder_int
dflt=$chorder_int
rp="What is the order of characters in an int?"
./myread
chorder_int="$ans"
@end
@if chorder_long
dflt=$chorder_long
rp="What is the order of characters in a long?"
./myread
chorder_long="$ans"
@end
$rm -f byteorder* core

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/charorder.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: i_mntent.U,v \$

?RCS:

?RCS: Copyright (c) 1999 Jarkko Hietaniemi

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:i_mntent: Inhdr Hasfield

?MAKE: -pick add \$@ %<

?S:i_mntent:

?S: This variable conditionally defines the I_MNTENT symbol, and indicates

?S: whether a C program should include <mntent.h>.

?S:
?C:I_MNTENT:
?C: This symbol, if defined, indicates that <mntent.h> exists and
?C: should be included.

?C:.
?H:#\$i_mntent I_MNTENT /**/

?H:.
?LINT:set i_mntent
: see if this is a mntent.h system
set mntent.h i_mntent
eval \$inhdr

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/i_mntent.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

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?RCS:

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: voidflags.U,v \$

?RCS: Revision 3.0.1.2 1997/02/28 16:27:58 ram

?RCS: patch61: don't prompt them if the void support is high enough for us

?RCS:

?RCS: Revision 3.0.1.1 1995/01/11 15:37:44 ram

?RCS: patch45: cosmetic change to avoid spurious blank lines when using -s

?RCS:

?RCS: Revision 3.0 1993/08/18 12:10:01 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:voidflags defvoidused: cat sed rm rm_try contains +cc +ccflags package \

Oldconfig Myread

?MAKE: -pick add \$@ %<

?S:voidflags:

?S: This

variable contains the eventual value of the VOIDFLAGS symbol,

?S: which indicates how much support of the void type is given by this

?S: compiler. See VOIDFLAGS for more info.

?S:.

?S:defvoidused:

?S: This variable contains the default value of the VOIDUSED symbol (15).


```

?S:.
?X: Exceptionally, we have to explicitly alias the symbol name for
?X: config_h.SH, otherwise the comment would not appear.
?C:VOIDFLAGS ~ %<:
?C: This symbol indicates how much support of the void type is given by this
?C: compiler. What various bits mean:
?C:
?C: 1 = supports declaration of void
?C: 2 = supports arrays of pointers to functions returning void
?C: 4 = supports comparisons between pointers to void functions and
?C: addresses of void functions
?C: 8 = supports declaration of generic void pointers
?C:
?C: The package designer should define VOIDUSED to indicate the requirements
?C: of the package. This can be done either by #defining VOIDUSED before
?C: including
?C: config.h, or by defining defvoidused in Myinit.U. If the
?C: latter approach is taken, only those flags will be tested. If the
?C: level of void support necessary is not present, defines void to int.
?C:.
?H:%<:#ifndef VOIDUSED
?H:%<:#define VOIDUSED $defvoidused
?H:%<:#endif
?H:%<:#define VOIDFLAGS $voidflags
?H:%<:#if (VOIDFLAGS & VOIDUSED) != VOIDUSED
?H:%<:#define void int /* is void to be avoided? */
?H:%<:#define M_VOID /* Xenix strikes again */
?H:%<:#endif
?H:.
?W:%<:void
?F:!.out !try.c !flags
?LINT:usefile .out flags try.c
?INIT:: full support for void wanted by default
?INIT:defvoidused=15
?INIT:
?LINT:known void M_VOID VOIDUSED
: check for void type
echo " "
echo "Checking to see how well your C compiler groks the void type..." >&4
$cat >flags <<EOM

```

Support flag bits are:

- 1: basic void declarations.
- 2: arrays of pointers to functions returning void.
- 4: operations between pointers to and addresses of void functions.
- 8: generic void pointers.

EOM

```

case
"$voidflags" in
")
$cat >try.c <<'EOCP'
#if TRY & 1
void sub() {
#else
sub() {
#endif
extern void moo(); /* function returning void */
void (*goo()); /* ptr to func returning void */
#if TRY & 8
void *hue; /* generic ptr */
#endif
#if TRY & 2
void (*foo[10])();
#endif

#if TRY & 4
if(goo == moo) {
    exit(0);
}
#endif
exit(0);
}
int main() { sub(); }
EOCP
?X: This unit used to use cc -S in those tests to try to speed up things, but
?X: unfortunately, AIX 3.2 does not support this option.
if $cc $ccflags -c -DTRY=$defvoidused try.c >.out 2>&1 ; then
voidflags=$defvoidused
echo "Good. It appears to support void to the level $package wants."
if $contains warning .out >/dev/null 2>&1; then
echo "However, you might get some warnings that look like this:"
$sed -e 's/^/ /' .out
fi
else
echo "Hmm, your compiler has some difficulty with void. Checking further..." >&4
$cat >&4 flags
$rm -f flags
if $cc $ccflags -c -DTRY=1 try.c >/dev/null 2>&1; then
echo
"It supports 1..."
if $cc $ccflags -c -DTRY=3 try.c >/dev/null 2>&1; then
echo "It also supports 2..."
if $cc $ccflags -c -DTRY=7 try.c >/dev/null 2>&1; then
voidflags=7
echo "And it supports 4 but not 8 definitely."

```

```

else
  echo "It doesn't support 4..."
  if $cc $ccflags -c -DTRY=11 try.c >/dev/null 2>&1; then
    voidflags=11
    echo "But it supports 8."
  else
    voidflags=3
    echo "Neither does it support 8."
  fi
fi
else
  echo "It does not support 2..."
  if $cc $ccflags -c -DTRY=13 try.c >/dev/null 2>&1; then
    voidflags=13
    echo "But it supports 4 and 8."
  else
    if $cc $ccflags -c -DTRY=5 try.c >/dev/null 2>&1; then
      voidflags=5
      echo "And it supports 4 but has not heard about 8."
    else
      echo "However it supports 8 but not 4."
    fi
  fi
fi
else
  echo "There is no support at all for void."
  voidflags=0
fi
fi
esac
?X: Only prompt user if support does not match the
level we want
case "$voidflags" in
"$defvoidused")
  echo "Good. I already know it supports void to the level $package wants."
  ;;
*)
  dflt="$voidflags";
  test -f flags && $cat flags
  rp="Your void support flags add up to what?"
  . ./myread
  voidflags="$ans"
  ;;
esac
$rm_try flags

```

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-

5.36.0/dist/U/voidflags.U

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: Oldsym.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic License,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: Oldsym.U,v $
?RCS: Revision 3.0.1.1 1997/02/28 15:06:58 ram
?RCS: patch61: added support for src.U
?RCS:
?RCS: Revision 3.0 1993/08/18 12:05:13 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?X:
?X: This unit follows the creation of the config.sh file. It adds some
?X: special symbols: defines from patchlevel.h file if any and PERL_CONFIG_SH,
?X: which is set to true. Then, we try to keep all the new symbols that
?X: may come from a hint
?X: file or a previous config.sh file.
?X:
?MAKE:Oldsym: Config_sh cat test hint src sed sort uniq perl_patchlevel
?MAKE: -pick add $@ %<
?T:PERL_CONFIG_SH PERL_PATCHLEVEL sym tmp
?F:!UU
: add special variables
$test -f $src/patchlevel.h && \
awk '/^#define[ ]+PERL_/ {printf "%s=%s\n",$2,$3}' $src/patchlevel.h >>config.sh
echo "PERL_PATCHLEVEL='$perl_patchlevel'" >>config.sh
echo "PERL_CONFIG_SH=true" >>config.sh

: propagate old symbols
if $test -f UU/config.sh; then
?X: Make sure each symbol is unique in oldconfig.sh
<UU/config.sh $sort | $uniq >UU/oldconfig.sh
?X:
?X: All the symbols that appear twice come only from config.sh (hence the
?X: two config.sh in the command line). These symbols will be removed by
?X: the uniq -u command. The oldsyms file thus contains all the symbols
?X: that did not appear in the produced config.sh (Larry Wall).
?X:
?X: Do not touch the -u flag of uniq. This means you too, Jarkko.
```

```
?X:
$sed -n 's/^\([a-zA-Z_0-9]*\)=.*/1/p'\
config.sh config.sh UU/oldconfig.sh
\
$sort | $uniq -u >UU/oldsyms
set X ` $cat UU/oldsyms `
shift
case $# in
0) ;;
*)
$cat <<EOM
Hmm...You had some extra variables I don't know about...I'll try to keep 'em...
EOM
```

```
echo ": Variables propagated from previous config.sh file." >>config.sh
for sym in ` $cat UU/oldsyms `; do
echo " Propagating $hint variable ""$sym..."
eval 'tmp=""${sym}""'
echo "$tmp" | \
sed -e "s/^\\""/g" -e "s/^\$sym=/'" -e "s/$/'" >>config.sh
done
;;
esac
fi
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/Oldsym.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id$
?RCS:
?RCS: Copyright (c) 2000 Jarkko Hietaniemi
?RCS:
?RCS: You may distribute under the terms of either the GNU General Public
?RCS: License or the Artistic License, as specified in the README file.
?RCS:
?MAKE:d_fpclassl: Inlibc
?MAKE: -pick add $@ %<
?S:d_fpclassl:
?S: This variable conditionally defines the HAS_FPCLASSL symbol, which
?S: indicates to the C program that the fpclassl() routine is available.
?S:.
?C:HAS_FPCLASSL:
?C: This symbol, if defined, indicates that the fpclassl routine is
?C: available to classify long doubles. Available for example in IRIX.
?C: The returned values are defined in <ieeefp.h> and are:
?C:
?C: FP_SNAN signaling NaN
```

?C: FP_QNAN quiet NaN
?C: FP_NINF negative infinity
?C: FP_PINF positive infinity
?C: FP_NDENORM negative denormalized non-zero
?C: FP_PDENORM positive denormalized non-zero
?C: FP_NZERO negative zero
?C: FP_PZERO positive zero
?C: FP_NNORM negative
normalized non-zero
?C: FP_PNORM positive normalized non-zero
?C:.
?H:#\$d_fpclassl HAS_FPCLASSL /**/
?H:.
?LINT:set d_fpclassl
: see if fpclassl exists
set fpclassl d_fpclassl
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_fpclassl.U

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?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:d_truncl: Inlibc

?MAKE: -pick add \$@ %<

?S:d_truncl:

?S: This variable conditionally defines the HAS_TRUNCL symbol, which

?S: indicates to the C program that the truncl() routine is available

?S: to round long doubles towards zero. If copysignl is also present,

?S: we can emulate modfl.

?S:.

?C:HAS_TRUNCL :

?C: This symbol, if defined, indicates that the truncl routine is

?C: available. If copysignl is also present we can emulate modfl.

?C:.

?H:#\$d_truncl HAS_TRUNCL /**/
?H:.

?LINT:set d_truncl

: see if truncl exists

set truncl d_truncl

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_truncl.U

No license file was found, but licenses were detected in source scan.

```
/*
* $Id: getopt.C,v 3.0.1.1 1994/01/24 13:58:40 ram Exp ram $
*
* Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
*
* You may redistribute only under the terms of the Artistic Licence,
* as specified in the README file that comes with the distribution.
* You may reuse parts of this distribution only within the terms of
* that same Artistic Licence; a copy of which may be found at the root
* of the source tree for dist 4.0.
*
* Original Author: unknown, got this off net.sources
*
* $Log: getopt.C,v $
* Revision 3.0.1.1 1994/01/24 13:58:40 ram
* patch16: created
*
*/
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/lib/C/fake/getopt.C
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 2005, H.Merijn Brand

?RCS:

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?RCS: that same Artistic License; a copy of which may be found at the root

?RCS: of the source tree for dist 3.0.

?RCS:

?MAKE:d_malloc_size d_malloc_good_size d_malloc_usable_size: Inlibc

?MAKE: -pick add \$@ %<

?S:d_malloc_size:

?S: This symbol, if defined, indicates that the malloc_size

?S: routine is available for use.

?S:.

?S:d_malloc_good_size:

?S: This symbol, if defined, indicates that the malloc_good_size

?S: routine is available for use.

?S:.

?S:d_malloc_usable_size:

?S: This symbol, if defined, indicates that the malloc_usable_size

?S: routine is available for use.

?S:.

?C:HAS_MALLOC_SIZE:

?C: This symbol, if defined, indicates that
the malloc_size

?C: routine is available for use.

?C:.

?H:#\$d_malloc_size HAS_MALLOC_SIZE /**/

?H:.

?C:HAS_MALLOC_GOOD_SIZE:

?C: This symbol, if defined, indicates that the malloc_good_size

?C: routine is available for use.

?C:.

?H:#\$d_malloc_good_size HAS_MALLOC_GOOD_SIZE /**/

?H:.

?C:HAS_MALLOC_USABLE_SIZE:

?C: This symbol, if defined, indicates that the malloc_usable_size

?C: routine is available for use.

?C:.

?H:#\$d_malloc_usable_size HAS_MALLOC_USABLE_SIZE /**/

?H:.

?LINT:set d_malloc_size

?LINT:set d_malloc_good_size

?LINT:set d_malloc_usable_size

: see if malloc_size exists

set malloc_size d_malloc_size

eval \$inlibc

: see if malloc_size_good exists

set malloc_good_size d_malloc_good_size

eval \$inlibc

: see if malloc_usable_size exists

set malloc_usable_size d_malloc_usable_size

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_malloc_size.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: etc.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: etc.U,v \$

?RCS: Revision 3.0 1993/08/18 12:08:07 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:etc etcexp: Getfile Loc Oldconfig

?MAKE: -pick add \$@ %<

?S:etc:

?S: This variable holds the name of the directory in which the user wants

?S: to put "administrative" executable images for the package in question.

?S: It is most often a local directory such as /usr/local/etc. Programs

?S: relying on this variable must be prepared to deal with

~name

?S: substitutions.

?S:.

?S:etcexp:

?S: This is the same as the etc variable, but is filename expanded at

?S: configuration time, for convenient use in makefiles.

?S:.

: determine where administrative executables go

case "\$etc" in

")

dflt=`./loc ./local/etc /usr/local/etc /local/etc /usr/etc /etc`

::

*)

dflt="\$etc"

::

esac

fn=d~

rp='Where should the administrative executables go?'

./getfile

etc="\$ans"

etcexp="\$ansexp"

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/etc.U

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?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: \$Log: Guess.U,v \$
?RCS: Revision 3.0.1.5 1995/07/25 13:37:14 ram
?RCS: patch56: now knows about OS/2 platforms
?RCS:
?RCS: Revision 3.0.1.4 1994/10/29 15:53:55 ram
?RCS: patch36: added ?F: line for metalint file checking
?RCS: patch36: call ./xenix explicitly instead of relying on PATH
?RCS:
?RCS: Revision 3.0.1.3 1993/12/15 08:14:35 ram
?RCS: patch15: variable d_bsd was not always set properly
?RCS:
?RCS: Revision 3.0.1.2 1993/08/30 08:57:14 ram
?RCS: patch8: fixed comment which wrongly
attributed the usrinc symbol
?RCS: patch8: no more ugly messages when no /usr/include/ctype.h
?RCS:
?RCS: Revision 3.0.1.1 1993/08/27 14:37:37 ram
?RCS: patch7: added support for OSF/1 machines
?RCS:
?RCS: Revision 3.0 1993/08/18 12:04:57 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?X:
?X: This unit hazards some guesses as to what the general nature of the system
?X: is. The information it collects here is used primarily to establish default
?X: answers to other questions.
?X:
?MAKE:Guess d_eunice d_xenix d_bsd d_linux d_dos d_os2: cat test echo n c \
contains rm tr Loc eunicefix
?MAKE: -pick add \$@ %<
?S:d_eunice:
?S: This variable conditionally defines the symbols EUNICE_SYSTEM, which
?S: alerts the C program that it must deal with ideosyncracies of VMS.
?S:.
?S:d_xenix:
?S: This variable conditionally defines the symbol XENIX_SYSTEM, which alerts
?S: the C program that it runs under Xenix.
?S:.
?S:d_dos:
?S: This symbol conditionally defines the symbol DOS_SYSTEM
when running on
?S: DOS with DJGPP or Cygwin.
?S:.
?S:d_os2:
?S: This symbol conditionally defines the symbol OS2_SYSTEM when running on

?S: an OS/2 system.

?S:.

?S:d_bsd:

?S: This symbol conditionally defines the symbol BSD_SYSTEM when running on a

?S: BSD system.

?S:.

?S:d_linux:

?S: This symbol conditionally defines the symbol LINUX_SYSTEM when running

?S: on a Linux system.

?S:.

?C:EUNICE_SYSTEM (EUNICE):

?C: This symbol, if defined, indicates that the program is being compiled

?C: under the EUNICE package under VMS. The program will need to handle

?C: things like files that don't go away the first time you unlink them,

?C: due to version numbering. It will also need to compensate for lack

?C: of a respectable link() command.

?C:.

?C:VMS_SYSTEM (VMS):

?C: This symbol, if defined, indicates that the program is running under

?C: VMS. It is currently only set in conjunction with the EUNICE symbol.

?C:.

?C:XENIX_SYSTEM (XENIX):

?C: This symbol, if defined, indicates that the program

is running under

?C: Xenix (at least 3.0 ?).

?C:.

?C:DOS_SYSTEM:

?C: This symbol, if defined, indicates that the program is running under

?C: DOS with DJGPP.

?C:.

?C:OS2_SYSTEM:

?C: This symbol, if defined, indicates that the program is running under

?C: an OS/2 system.

?C:.

?C:BSD_SYSTEM:

?C: This symbol, if defined, indicates that the program is running under

?C: a BSD system.

?C:.

?C:LINUX_SYSTEM:

?C: This symbol, if defined, indicates that the program is running under

?C: a Linux system.

?C:.

?H:#\$d_eunice EUNICE_SYSTEM /**/

?H:#\$d_eunice VMS_SYSTEM /**/

?H:#\$d_xenix XENIX_SYSTEM /**/

?H:#\$d_dos DOS_SYSTEM /**/

?H:#\$d_os2 OS2_SYSTEM /**/

?H:#\$d_bsd BSD_SYSTEM /**/

```

?H:#$d_linux LINUX_SYSTEM /**/
?H:.
?F:./bsd ./usg ./v7 ./osf1 ./eunice ./xenix ./venix ./dos ./os2 ./gnu ./linux
?T:xxx DJGPP MACHTYPE
: make some quick guesses about what we are up against
echo " "
$echo $n "Hmm... $c"
echo exit 1 >bsd
echo exit 1 >usg
echo exit 1 >v7
echo exit 1 >osf1
echo exit 1 >eunice
echo
  exit 1 >xenix
echo exit 1 >venix
echo exit 1 >os2
echo exit 1 >gnu
echo exit 1 >linux
echo exit 1 >dos
d_bsd="$undef"
d_linux="$undef"
d_dos="$undef"
d_os2="$undef"
?X:
?X: Do not use 'usrinc', or we get a circular dependency. because
?X: usrinc is defined in usrinc.U, which relies on us...
?X:
$cat /usr/include/signal.h /usr/include/sys/signal.h >foo 2>/dev/null
if test -f /osf_boot || $contains 'OSF/1' /usr/include/ctype.h >/dev/null 2>&1
then
  echo "Looks kind of like an OSF/1 system, but we'll see..."
  echo exit 0 >osf1
elif test `echo abc | $tr a-z A-Z` = Abc ; then
  xxx=`./loc addbib blurfl $pth`
  if $test -f $xxx; then
    echo "Looks kind of like a USG system with BSD features, but we'll see..."
    echo exit 0 >bsd
    echo exit 0 >usg
  else
    if $contains SIGTSTP foo >/dev/null 2>&1 ; then
      echo "Looks kind of like an extended USG system, but we'll see..."
    else
      echo "Looks kind of like a USG system, but we'll see..."
    fi
  fi
  echo exit 0 >usg
fi
elif $contains SIGTSTP foo >/dev/null

```

```

2>&1 ; then
echo "Looks kind of like a BSD system, but we'll see..."
d_bsd="$define"
echo exit 0 >bsd
elif
$rm --version 2>/dev/null >foo;
$contains "Free Software Foundation" foo >/dev/null
then
xxx=`uname`
echo exit 0 >gnu
echo "Looks kind of like a GNU/$xxx system, but we'll see..."
if $test X$xxx = XLinux; then
d_linux="$define"
echo exit 0 >linux
fi
else
echo "Looks kind of like a Version 7 system, but we'll see..."
echo exit 0 >v7
fi
case "$$unicefix" in
*unixtovms*)
$cat <<'EOI'
There is, however, a strange, musty smell in the air that reminds me of
something...hmm...yes...I've got it...there's a VMS nearby, or I'm a Blit.
EOI
echo exit 0 >eunice
d_eunice="$define"
: it so happens the Eunice I know will not run shell scripts in Unix format
;;
*)
echo " "
echo "Congratulations. You aren't running Eunice."
d_eunice="$undef"
;;
esac
case "$p_" in
:) ;;
*)
$cat <<'EOI'
I have the feeling something is not exactly right, however...don't tell me...
EOI
if
test -n "$DJGPP"; then
case "X${MACHTYPE:-nonessuchmach}" in
cygwin) echo "hah!... you're running under Cygwin!";;
*) echo "got it... you're running DOS with DJGPP!";;
esac
echo exit 0 >dos

```

```

d_dos="$define"
else
$cat <<'EOI'
lemme think...does HAL ring a bell?...no, of course, you're only running OS/2!
EOI
echo exit 0 >os2
d_os2="$define"
fi
;;
esac
if test -f /xenix; then
echo "Actually, this looks more like a XENIX system..."
echo exit 0 >xenix
d_xenix="$define"
else
echo " "
echo "It's not Xenix..."
d_xenix="$undef"
fi
chmod +x xenix
$eunicefix xenix
if test -f /venix; then
echo "Actually, this looks more like a VENIX system..."
echo exit 0 >venix
else
echo " "
if ./xenix; then
: null
else
echo "Nor is it Venix..."
fi
fi
chmod +x bsd usg v7 osf1 eunice xenix venix dos os2 gnu linux
$eunicefix bsd usg v7 osf1 eunice xenix venix dos os2 gnu linux
$rm -f foo

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/Guess.U
```

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?RCS:

```
?MAKE:d_fs_data_s: Hasstruct i_sysparam i_sysmount i_systypes Setvar
?MAKE: -pick add $@ %<
?S:d_fs_data_s:
?S: This variable conditionally defines the HAS_STRUCT_FS_DATA symbol,
?S: which indicates that the struct fs_data is supported.
?S:.
?C:HAS_STRUCT_FS_DATA:
?C: This symbol, if defined, indicates that the struct fs_data
?C: to do statfs() is supported.
?C:.
?H:#$d_fs_data_s HAS_STRUCT_FS_DATA /**/
?H:.
?LINT:set d_fs_data_s
: Check for fs_data_s
echo " "
echo "Checking to see if your system supports struct fs_data..." >&4
set d_fs_data_s fs_data $i_systypes sys/types.h $i_sysparam sys/param.h $i_sysmount sys/mount.h
eval $hasstruct
case "$d_fs_data_s" in
"$define") echo "Yes, it does." ;;
*)
    echo "No, it doesn't." ;;
esac
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_fs_data_s.U
```

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?RCS:

?RCS: \$Log: usrinc.U,v \$

?RCS: Revision 3.0.1.3 1997/02/28 16:27:12 ram

?RCS: patch61: don't ask for the include path unless they are on a MIPS

?RCS:

?RCS: Revision 3.0.1.2 1995/05/12 12:24:36 ram

?RCS: patch54: ensure that ./mips always exists (ADO)

?RCS:

?RCS: Revision 3.0.1.1 1994/05/06 15:18:31 ram

?RCS: patch23: ensure usrinc value is preserved across sessions (WED)

```

?RCS:
?RCS: Revision 3.0 1993/08/18 12:09:58 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:usrinc incpath mips_type:
test cat echo n c Getfile Guess \
Oldconfig eunicefix contains rm
?MAKE: -pick add $@ %<
?S:usrinc:
?S: This variable holds the path of the include files, which is
?S: usually /usr/include. It is mainly used by other Configure units.
?S:.
?S:incpath:
?S: This variable must precede the normal include path to get the
?S: right one, as in "$incpath/usr/include" or "$incpath/usr/lib".
?S: Value can be "" or "/bsd43" on mips.
?S:.
?S:mips_type:
?S: This variable holds the environment type for the mips system.
?S: Possible values are "BSD 4.3" and "System V".
?S:.
?D:usrinc='/usr/include'
?LINT:create mips
?T:xxx_prompt
?F:./mips
: What should the include directory be ?
echo " "
$echo $n "Hmm... $c"
dflt='/usr/include'
incpath=""
?X: mips_type is used later, to add -DSYSTYPE_BSD43 to cppflags if needed.
mips_type=""
?X:
?X: Cannot put the following in Guess, or we get a circular dependency.
?X:
if $test -f /bin/mips && /bin/mips; then
echo "Looks like a MIPS system..."
$cat >usr.c
<<'EOCP'
#ifdef SYSTYPE_BSD43
/bsd43
#endif
EOCP
if cc -E usr.c >usr.out && $contains /usr.out >/dev/null 2>&1; then
dflt='/bsd43/usr/include'
incpath='/bsd43'
mips_type='BSD 4.3'
else

```



```

    mips_type='System V'
fi
$rm -f usr.c usr.out
echo "and you're compiling with the $mips_type compiler and libraries."
xxx_prompt=y
echo "exit 0" >mips
else
echo "Doesn't look like a MIPS system."
xxx_prompt=n
echo "exit 1" >mips
fi
chmod +x mips
$unicefix mips
case "$usrinc" in
") ;;
*) dflt="$usrinc";;
esac
case "$xxx_prompt" in
y) fn=d/
echo " "
rp='Where are the include files you want to use?'
./getfile
usrinc="$ans"
;;
*) usrinc="$dflt"
;;
esac

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/usrinc.U
```

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?RCS:

?RCS: \$Log: ccflags.U,v \$

?RCS: Revision 3.0.1.9 1997/02/28 15:27:07 ram

?RCS: patch61: removed support for NO_PROTOTYPE detection on SCO

?RCS: patch61: new locincpth variable

?RCS: patch61: added info on the "additional ld flags" question

?RCS:
 ?RCS: Revision 3.0.1.8 1995/07/25 13:48:54 ram
 ?RCS: patch56: re-arranged compile line to include ldflags before objects
 ?RCS:
 ?RCS: Revision 3.0.1.7 1995/05/12 12:08:33 ram
 ?RCS: patch54: now checks for cc/ccflags/ldflags coherency
 ?RCS:
 ?RCS: Revision 3.0.1.6
 1994/10/29 16:07:02 ram
 ?RCS: patch36: gcc versioning no longer relies on the C compiler's name
 ?RCS: patch36: simplified check for gcc version checking (ADO)
 ?RCS:
 ?RCS: Revision 3.0.1.5 1994/08/29 16:06:35 ram
 ?RCS: patch32: propagate -posix flag from ccflags to ldflags
 ?RCS:
 ?RCS: Revision 3.0.1.4 1994/05/06 14:28:45 ram
 ?RCS: patch23: -fpcc-struct-return only needed in gcc 1.x (ADO)
 ?RCS: patch23: cppflags now computed on an option-by-option basis
 ?RCS: patch23: magically added cc flags now only done the first time
 ?RCS:
 ?RCS: Revision 3.0.1.3 1993/09/13 15:58:29 ram
 ?RCS: patch10: explicitly mention -DDEBUG just in case they need it (WAD)
 ?RCS: patch10: removed all the "tans" variable usage (WAD)
 ?RCS:
 ?RCS: Revision 3.0.1.2 1993/08/27 14:39:38 ram
 ?RCS: patch7: added support for OSF/1 machines
 ?RCS:
 ?RCS: Revision 3.0.1.1 1993/08/25 14:00:24 ram
 ?RCS: patch6: added defaults for cppflags, ccflags and ldflags
 ?RCS:
 ?RCS: Revision 3.0 1993/08/18 12:05:31 ram
 ?RCS:
 Baseline for dist 3.0 netwide release.
 ?RCS:
 ?MAKE:ccflags ldflags lkflags cppflags optimize locincpth: test cat \
 Myread Guess Options Oldconfig gccversion mips_type +usrinc \
 package contains rm rm_try +cc cppstdin cppminus cpprun cpplast libpth \
 loclibpth hint
 ?MAKE: -pick add \$@ %<
 ?S:ccflags:
 ?S: This variable contains any additional C compiler flags desired by
 ?S: the user. It is up to the Makefile to use this.
 ?S:.
 ?S:cppflags:
 ?S: This variable holds the flags that will be passed to the C pre-
 ?S: processor. It is up to the Makefile to use it.
 ?S:.
 ?S:optimize:

?S: This variable contains any optimizer/debugger flag that should be used.

?S: It is up to the Makefile to use it.

?S:.

?S:ldflags:

?S: This variable contains any additional C loader flags desired by

?S: the user. It is up to the Makefile to use this.

?S:.

?S:lkflags:

?S: This variable contains any additional C partial linker flags desired by

?S: the user. It is up to the Makefile to use this.

?S:.

?S:locincpth:

?S: This

variable contains a list of additional directories to be

?S: searched by the compiler. The appropriate -I directives will

?S: be added to cflags. This is intended to simplify setting

?S: local directories from the Configure command line.

?S: It's not much, but it parallels the loclibpth stuff in libpth.U.

?S:.

?T:inctest thisincl xxx flag inclwanted ftry previous thislibdir

?F:!cpp.c

?D:cppflags=""

?D:ccflags=""

?D:ldflags=""

?D:optimize=""

?INIT:: Possible local include directories to search.

?INIT:: Set locincpth to "" in a hint file to defeat local include searches.

?INIT:locincpth="/usr/local/include /opt/local/include /usr/gnu/include"

?INIT:locincpth="\$locincpth /opt/gnu/include /usr/GNU/include /opt/GNU/include"

?INIT::

?INIT:: no include file wanted by default

?INIT:inclwanted=""

?INIT:

: determine optimize, if desired, or use for debug flag also

case "\$optimize" in

'|\$undef) dflt='none';;

")

case "\$gccversion" in

") dflt='-O';;

*) dflt='-O2 -g';;

esac

::

*)

dflt="\$optimize";;

esac

case "\$gccversion" in

") \$cat <<EOH

Some C compilers have problems with their optimizers. By default, \$package compiles with the -O flag to use the optimizer. Alternately, you might want to use the symbolic debugger, which uses the -g flag (on traditional Unix systems). Either flag can be specified here. To use neither flag, specify the word "none".

EOH

::

*) \$cat <<EOH

With the GNU C compiler, it is possible to supply both -O2 and -g flags, to be able to reasonably optimize, whilst retaining the ability to use a symbolic debugger. Either flag can be specified here. To use neither flag, specify the word "none".

EOH

::

esac

rp="What optimizer/debugger flag should be used?"

. ./myread

optimize="\$ans"

case "\$optimize" in

'none') optimize=" ";;

esac

dflt="

: We will not override a previous value, but we might want to

: augment a hint file

case "\$hint" in

default|recommended)

case "\$gccversion" in

1*) dflt='-fpcc-struct-return' ;;

esac

?X:

check for POSIXized ISC

case "\$gccversion" in

2*) if test -d /etc/conf/kconfig.d &&

\$contains _POSIX_VERSION \$usrinc/sys/unistd.h >/dev/null 2>&1

then

dflt="\$dflt -posix"

fi

::

esac

?X: turn warnings on if they're using gcc

case "\$gccversion" in

1*|2*) dflt="\$dflt -Wall";;

?X: starting with version 3, add "-W -Wall -Wformat=2 -Wshadow" by default

*) dflt="\$dflt -W -Wall -Wformat=2 -Wshadow";;

```
esac
;;
esac
```

?X: In USG mode, a MIPS system may need some BSD includes

```
case "$mips_type" in
*BSD*|*) inclwanted="$locincpth $usrinc";;
*) inclwanted="$locincpth $inclwanted $usrinc/bsd";;
esac
for thisincl in $inclwanted; do
if $test -d $thisincl; then
if $test x$thisincl != x$usrinc; then
case "$dflt" in
*$thisincl*);;
*) dflt="$dflt -$thisincl";;
esac
fi
fi
done
```

?X: Include test function (header, symbol)

```
inctest='if $contains $2 $usrinc/$1 >/dev/null 2>&1; then
xxx=true;
elif $contains $2 $usrinc/sys/$1 >/dev/null 2>&1; then
xxx=true;
else
xxx=false;
fi;
if
$xxx; then
case "$dflt" in
*$2*);;
*) dflt="$dflt -D$2";;
esac;
fi'
```

?X:

?X: OSF/1 uses __LANGUAGE_C__ instead of LANGUAGE_C

?X:

```
if ./osf1; then
set signal.h __LANGUAGE_C__; eval $inctest
else
set signal.h LANGUAGE_C; eval $inctest
fi
```

```
case "$hint" in
default|recommended) dflt="$ccflags $dflt" ;;
*) dflt="$ccflags";;
```

```
esac
```

```
case "$dflt" in  
"|" ') dflt=none;;  
esac  
$cat <<EOH
```

Your C compiler may want other flags. For this question you should include -I/whatever and -DWHATEVER flags and any other flags used by the C compiler, but you should NOT include libraries or ld flags like -lwhatever.

To use no flags, specify the word "none".

```
EOH  
?X: strip leading space  
set X $dflt  
shift  
dflt=${1+"$@"}  
rp="Any additional cc flags?"  
. ./myread  
case "$ans" in  
none) ccflags="";;  
*) ccflags="$ans";;  
esac
```

: the following weeds options from ccflags that are of no interest to cpp

```
cppflags="$ccflags"  
case "$gccversion" in  
1*) cppflags="$cppflags -D__GNUC__"  
esac  
case "$mips_type" in  
");;  
*BSD*)  
cppflags="$cppflags -DSYSTYPE_BSD43";;  
esac  
case "$cppflags" in  
");;  
*)  
echo " "  
echo "Let me guess what the preprocessor flags are..." >&4  
set X $cppflags  
shift  
cppflags="  
$cat >cpp.c <<'EOM'  
#define BLURFL foo  
  
BLURFL xx LFRULB  
EOM
```

?X:

?X: For each cc flag, try it out with both cppstdin and cprun, since the

?X: first is almost surely a cc wrapper. We have to try both in case

?X: of cc flags like '-Olimit 2900' that are actually two words...

?X:

```
previous=""
for flag in $*
do
case "$flag" in
-*) ftry="$flag";;
*) ftry="$previous $flag";;
esac
if $cppstdin -DLFRULB=bar $ftry $cppminus <cpp.c \
>cpp1.out 2>/dev/null && \
$cpprun -DLFRULB=bar $ftry $cpplast <cpp.c \
>cpp2.out 2>/dev/null && \
$contains 'foo.*xx.*bar' cpp1.out >/dev/null 2>&1 && \
$contains 'foo.*xx.*bar' cpp2.out >/dev/null 2>&1
then
cppflags="$cppflags $ftry"
previous=""
else
previous="$flag"
fi
done
set X $cppflags
shift
cppflags=${1+"$@"}
case "$cppflags"
in
*~*) echo "They appear to be: $cppflags";;
esac
$rm -f cpp.c cpp?.out
;;
esac
```

: flags used in final linking phase

```
case "$ldflags" in
") if ./venix; then
dflt='-i -z'
else
dflt=""
fi
case "$ccflags" in
*-posix*) dflt="$dflt -posix" ;;
esac
;;
*) dflt="$ldflags";;
```

```
esac
```

: Try to guess additional flags to pick up local libraries.

```
for thislibdir in $libpth; do
```

```
case " $loclibpth " in
```

```
*) $thislibdir *)
```

```
case "$dflt " in
```

```
*) -L$thislibdir *) ;;
```

```
*) dflt="$dflt -L$thislibdir" ;;
```

```
esac
```

```
;;
```

```
esac
```

```
done
```

```
case "$dflt" in
```

```
") dflt='none' ;;
```

```
*) set X $dflt; shift; dflt="$@";;
```

```
esac
```

```
$cat <<EOH
```

Your C linker may need flags. For this question you should include -L/whatever and any other flags used by the C linker, but you should NOT include libraries like -lwhatever.

Make sure you include the appropriate -L/path flags if your C linker does not normally search all of the directories you specified above, namely

```
$libpth
```

To use no flags, specify the word "none".

```
EOH
```

```
rp="Any
```

```
additional ld flags (NOT including libraries)?"
```

```
./myread
```

```
case "$ans" in
```

```
none) ldflags="";;
```

```
*) ldflags="$ans";;
```

```
esac
```

```
rmlist="$rmlist pdp11"
```

```
@if lkflags
```

: partial linking may need other flags

```
case "$lkflags" in
```

```
") case "$ldflags" in
```

```
") dflt='none';;
```

```
*) dflt="$ldflags";;
```



```

esac;;
*) dflt="$lkflags";;
esac
echo " "
rp="Partial linking flags to be used (NOT including -r)?"
./myread
case "$ans" in
none) lkflags="";;
*) lkflags="$ans";;
esac

@end
?X:
?X: If the user changes compilers after selecting a hint file, it's
?X: possible that the suggested ccflags/ldflags will be wrong. Try to
?X: compile and run a simple test program. Let the user see all the
?X: error messages. -- ADO and RAM
?X:
: coherency check
echo " "
echo "Checking your choice of C compiler and flags for coherency..." >&4
?X: Strip extra blanks in case some of the following variables are empty
set X $cc $optimize $ccflags $ldflags -o try try.c
shift
$cat >try.msg <<EOM
I've tried to compile and run a simple program
with:

$*
./try

and I got the following output:

EOM
$cat > try.c <<'EOF'
#include <stdio.h>
int main() { exit(0); }
EOF
dflt=y
?X: Use "sh -c" to avoid error messages tagged with leading "Configure:".
?X: We need to try the resulting executable, because cc might yield a 0 status
?X: even when ld failed, in which case the executable will not run properly,
?X: if its x bit is set at all...
if sh -c "$cc $optimize $ccflags $ldflags -o try try.c" >>try.msg 2>&1; then
if sh -c './try' >>try.msg 2>&1; then
dflt=n
else
echo "The program compiled OK, but exited with status $?." >>try.msg

```

```

rp="You have a problem. Shall I abort Configure"
dflt=y
fi
else
echo "I can't compile the test program." >>try.msg
rp="You have a BIG problem. Shall I abort Configure"
dflt=y
fi
case "$dflt" in
y)
$cat try.msg >&4
?X: using -K will prevent default aborting--maybe they're cross compiling?
case "$knowitall" in
")
echo "(The supplied flags might be incorrect with this C compiler.)"
;;
*)
dflt=n;;
esac
echo " "
./myread
case "$ans" in
n*|N*) ;;
*) echo "Ok. Stopping Configure." >&4
exit 1
;;
esac
;;
n) echo "OK, that should do.";;
esac
$rm_try

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/ccflags.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_closedir.U,v 3.0.1.3 1997/02/28 15:31:26 ram Exp \$

?RCS:

?RCS: Copyright (c) 1991-1993, Raphael Manfredi

?RCS:

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?RCS: of the source tree for dist 3.0.

?RCS:

?RCS: Original Author: Andy Dougherty <doughera@lafcol.lafayette.edu>

```

?RCS:
?RCS: $Log: d_closedir.U,v $
?RCS: Revision 3.0.1.3 1997/02/28 15:31:26 ram
?RCS: patch61: added ?F: metalint hint
?RCS:
?RCS: Revision 3.0.1.2 1994/10/29 16:11:18 ram
?RCS: patch36: added 'ldflags' to the test compile line (ADO)
?RCS:
?RCS: Revision 3.0.1.1 1994/08/29 16:07:21 ram
?RCS: patch32: created by ADO
?RCS:
?MAKE:d_closedir d_void_closedir: Inlibc i_dirent i_sysdir i_sysndir
\
i_systypes Compile Setvar rm_try run
?MAKE: -pick add $@ %<
?S:d_closedir:
?S: This variable conditionally defines HAS_CLOSEDIR if closedir() is
?S: available.
?S:.
?C:HAS_CLOSEDIR:
?C: This symbol, if defined, indicates that the closedir() routine is
?C: available.
?C:.
?H:#$d_closedir HAS_CLOSEDIR /**/
?H:.
?S:d_void_closedir:
?S: This variable conditionally defines VOID_CLOSEDIR if closedir()
?S: does not return a value.
?S:.
?C:VOID_CLOSEDIR:
?C: This symbol, if defined, indicates that the closedir() routine
?C: does not return a value.
?C:.
?H:#$d_void_closedir VOID_CLOSEDIR /**/
?H:.
?F:!try
?LINT:set d_closedir d_void_closedir
: see if closedir exists
set closedir d_closedir
eval $inlibc

@if VOID_CLOSEDIR || d_void_closedir
?X: The following contortions are designed so we can call closedir()
?X: and check whether it returns a value. The contortions are designed
?X: to portably pick up the correct directory header, for those
?X: systems that support various mutually incompatible
?X: directory functions.
?X: This is from perl5's perl.h

```

```

case "$d_closedir" in
"$define")
echo " "
echo "Checking whether closedir() returns a status..." >&4
cat > try.c <<EOM
#i_dirent I_DIRENT /**/
#i_sysdir I_SYS_DIR /**/
#i_sysndir I_SYS_NDIR /**/
#i_systypes I_SYS_TYPES /**/

#if defined(I_SYS_TYPES)
#include <sys/types.h>
#endif
#if defined(I_DIRENT)
#include <dirent.h>
#else
#ifdef I_SYS_NDIR
#include <sys/ndir.h>
#else
#ifdef I_SYS_DIR
#include <sys/dir.h>
#endif
#endif
#endif
#endif
int main() { return closedir(opendir(".")); }
EOM
set try
if eval $compile_ok; then
if $run ./try > /dev/null 2>&1 ; then
echo "Yes, it does."
val="$undef"
else
echo "No, it doesn't."
val="$define"
fi
else
echo "(I can't seem to compile the test program--assuming it doesn't)"
val="$define"
fi
;;
*)
val="$undef";
;;
esac
set d_void_closedir
eval $setvar
$rm_try
@end

```

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/compline/d_closedir.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_getnbyaddr.U,v \$

?RCS:

?RCS: Copyright (c) 1998 Andy Dougherty

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:d_getnbyaddr: Inlibc

?MAKE: -pick add \$@ %<

?S:d_getnbyaddr:

?S: This variable conditionally defines the HAS_GETNETBYADDR symbol, which

?S: indicates to the C program that the getnetbyaddr() routine is available

?S: to look up networks by their IP addresses.

?S:.

?C:HAS_GETNETBYADDR:

?C: This symbol, if defined, indicates that the getnetbyaddr() routine is

?C: available to look up networks by their IP addresses.

?C:.

?H:#\$d_getnbyaddr HAS_GETNETBYADDR /**/

?H:.

?LINT:set d_getnbyaddr

: see if getnetbyaddr exists

set getnetbyaddr d_getnbyaddr

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/d_getnbyaddr.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: End.U,v 3.0 1993/08/18 12:04:51 ram Exp \$

?RCS:

?RCS: Copyright (c) 1991-1993, Raphael Manfredi

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?RCS: of the source tree for dist 3.0.

?RCS:

?RCS: \$Log: End.U,v \$

?RCS: Revision 3.0 1993/08/18 12:04:51 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?X:

?X: This unit serves as the goal which forces make to choose all the units that

?X: ask questions. The \$W on the ?MAKE: line is the list of all symbols wanted.

?X: To force any unit to be included, copy this unit to your private U directory

?X: and add the name of the unit desired to the ?MAKE: dependency line.

?X:

?MAKE:End perllibs: \$W cppstdin gzip zip

libs usedl osname osvers

?MAKE: -pick add \$@ %<

?S:perllibs:

?S: The list of libraries needed by Perl only (any libraries needed

?S: by extensions only will be dropped, if using dynamic loading).

?S:.

?INIT:perllibs="

?LINT:use \$W

?LINT:use gzip zip

?LINT:change cppstdin

: Remove libraries needed only for extensions

: The appropriate ext/Foo/Makefile.PL will add them back in, if necessary.

: The exception is SunOS 4.x, which needs them.

case "\${osname}X\${osvers}" in

sunos*X4*)

perllibs="\$libs"

::

*) case "\$usedl" in

\$define|true|[yY]*)

set X `echo " \$libs " | sed -e 's@ -lndbm @ @' -e 's@ -lgdbm @ @' -e 's@ -lgdbm_compat @ @' -e 's@ -ldb @ @' -e 's@ -ldb @ @`

shift

perllibs="\$*"

::

*) perllibs="\$libs"

::

esac

::

esac

?X: If the user has the cppstdin wrapper, perl.c will try to call

?X: CPPSTDIN, but that will point to a location in the build

?X: directory, not the installed version!. Here, we'll just strip the

?X: name down to 'cppstdin',

and rely on the fact that perl.c will

?X: then call SCRIPTDIR/cppstdin, but local things like 'make depend'

?X: will continue to work.

: Remove build directory name from cppstdin so it can be used from

: either the present location or the final installed location.

```
echo " "
: Get out of the UU directory to get correct path name.
cd ..
case "$cppstdin" in
`pwd`/cppstdin)
echo "Stripping down cppstdin path name"
cppstdin=cppstdin
;;
esac
cd UU
```

```
: end of configuration questions
echo " "
echo "End of configuration questions."
echo " "
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/End.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id$
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
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?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: cpp_stuff.U,v $
?RCS: Revision 3.0.1.2 1997/02/28 15:30:48 ram
?RCS: patch61: added cute quoting trick for wild stringify support
?RCS:
?RCS: Revision 3.0.1.1 1994/10/29 16:08:24 ram
?RCS: patch36: now uses cppstdin instead of plain cpp for consistency (ADO)
?RCS: patch36: remove temporary files when done
?RCS:
?RCS: Revision 3.0 1993/08/18 12:05:36 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:cpp_stuff cpp_quote: cat contains cppstdin cppflags cppminus rm Warn \
package
?MAKE: -pick
add $@ %<
?S:cpp_stuff:
?S: This variable contains an identification of the catenation mechanism
```

?S: used by the C preprocessor.

?S:.

?S:cpp_quote:

?S: This variable is set to either "" or " depending on whether the

?S: pre-processor pre-dates ANSI or not. It is used in the production of

?S: the SQuoTe() and EQuoTe() macros, and was introduced to overcome a bug

?S: in gcc 3.x whereby the pre-processor complained loudly about the

?S: unterminated strings.

?S:.

?C:CAT2:

?C: This macro catenates 2 tokens together.

?C:.

?C:CAT3:

?C: This macro catenates 3 tokens together.

?C:.

?C:CAT4:

?C: This macro catenates 4 tokens together.

?C:.

?C:CAT5:

?C: This macro catenates 5 tokens together.

?C:.

?C:STRINGIFY:

?C: This macro surrounds its token with double quotes.

?C:.

?C:SCAT2:

?C: This macro catenates 2 tokens together and stringifies the result.

?C:.

?C:SCAT3:

?C: This macro catenates 3 tokens together and stringifies the result.

?C:.

?C:SCAT4:

?C: This macro catenates 4 tokens together and stringifies the result.

?C:.

?C:SCAT5:

?C: This macro catenates 5 tokens together and stringifies the result.

?C:.

?H:%<:#if \$cpp_stuff == 1

?H:?CAT2:#define CAT2(a,b)a/**/b

?H:?CAT3:#define CAT3(a,b,c)a/**/b/**/c

?H:?CAT4:#define CAT4(a,b,c,d)a/**/b/**/c/**/d

?H:?CAT5:#define CAT5(a,b,c,d,e)a/**/b/**/c/**/d/**/e

?H:?STRINGIFY:#define STRINGIFY(a)"a"

?H:%<:#define SQuoTe(a){cpp_quote}a

?H:%<:#define EQuoTe(a)a\${cpp_quote}

?H:?SCAT2:#define SCAT2(a,b)EQuoTe(SQuoTe(a)b)

?H:?SCAT3:#define SCAT3(a,b,c)EQuoTe(SQuoTe(a)b/**/c)

?H:?SCAT4:#define SCAT4(a,b,c,d)EQuoTe(SQuoTe(a)b/**/c/**/d)


```

?H:?SCAT5:#define SCAT5(a,b,c,d,e)EQuoTe(SQuoTe(a)b/**/c/**/d/**/e)
?H:?%<:#endif
?H:?%<:#if $cpp_stuff == 42
?X: The additional level of indirection enables these macros to be
?X: used as arguments to other macros. See K&R 2nd ed., page 231.
?H:?%<:#define CaTiFy(a,b) a ## b
?H:?%<:#define CAT2(a,b) CaTiFy(a,b)
?H:?CAT3:#define CAT3(a,b,c) CAT2(CaTiFy(a,b),c)
?H:?CAT4:#define CAT4(a,b,c,d)
CAT2(CaTiFy(a,b), CaTiFy(c,d))
?H:?CAT5:#define CAT5(a,b,c,d,e) CAT2(CAT2(CaTiFy(a,b), CaTiFy(c,d)), e)
?H:?%<:#define StGiFy(a)# a
?H:?STRINGIFY:#define STRINGIFY(a)StGiFy(a)
?H:?SCAT2:#define SCAT2(a,b)StGiFy(a) StGiFy(b)
?H:?SCAT3:#define SCAT3(a,b,c)StGiFy(a) StGiFy(b) StGiFy(c)
?H:?SCAT4:#define SCAT4(a,b,c,d)StGiFy(a) StGiFy(b) StGiFy(c) StGiFy(d)
?H:?SCAT5:#define SCAT5(a,b,c,d,e)StGiFy(a) StGiFy(b) StGiFy(c) StGiFy(d) StGiFy(e)
?H:?%<:#endif
?H:?%<:#if $cpp_stuff != 1 && $cpp_stuff != 42
?H:?%<:#include "Bleth: How does this C preprocessor catenate tokens?"
?H:?%<:#endif
?H:.
?W:%<:CAT2 CAT3 CAT4 CAT5 STRINGIFY SCAT2 SCAT3 SCAT4 SCAT5
?F:!cpp_stuff.c
?LINT:known StGiFy EQuoTe SQuoTe CaTiFy
: how do we catenate cpp tokens here?
echo " "
echo "Checking to see how your cpp does stuff like catenate tokens..." >&4
cpp_quote="
$cat >cpp_stuff.c <<'EOCP'
#define RCAT(a,b)a/**/b
#define ACAT(a,b)a ## b
RCAT(Rei,ser)
ACAT(Cir,cus)
EOCP
$cppstdin $cppflags $cppminus <cpp_stuff.c >cpp_stuff.out
2>&1
if $contains 'Circus' cpp_stuff.out >/dev/null 2>&1; then
echo "Oh! Smells like ANSI's been here."
echo "We can catify or stringify, separately or together!"
cpp_stuff=42
elif $contains 'Reiser' cpp_stuff.out >/dev/null 2>&1; then
echo "Ah, yes! The good old days!"
cpp_stuff=1
$cat >cpp_stuff.c <<'EOCP'
#define SQuoTe(a)"a
#define EQuoTe(a)"
#define CAT2(a,b)EQuoTe(SQuoTe(a)b)

```

CAT2(Vic,tory)

EOCP

```
$cppstdin $cppflags $cppminus <cpp_stuff.c >cpp_stuff.out 2>&1
if $contains "Victory" cpp_stuff.out >/dev/null 2>&1; then
  echo "I'll resort to a cute trick to also be able to stringify."
  cpp_quote=""
else
  $cat <<EOM
```

However, in the good old days we don't know how to stringify and
catify at the same time...

```
@if SCAT2 || SCAT3 || SCAT4 || SCAT5
```

You might have to edit the values of the SCAT[2-5] macros in config.h...

```
@else
```

Hopefully, \$package does not need this feature.

```
@end
```

EOM

```
fi
```

```
else
```

```
./warn <<EOM
```

I can't seem to be able to catenate tokens with your cpp.

```
@if
```

```
CAT2 || CAT3 || CAT4 || CAT5 || SCAT2 || SCAT3 || SCAT4 || SCAT5
```

You're going to have to edit the values of the following
macros in config.h:

```
@if CAT2 || CAT3 || CAT4 || CAT5
```

```
CAT[2-5]
```

```
@end
```

```
@if SCAT2 || SCAT3 || SCAT4 || SCAT5
```

```
SCAT[2-5]
```

```
@end
```

in order to let me compile.

```
@end
```

EOM

```
cpp_stuff="/* Help! How do we handle cpp_stuff? *//"
```

```
fi
```

```
$rm -f cpp_stuff.*
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/cpp_stuff.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: d_rename.U 1 2006-08-24 12:32:52Z rmanfredi $
```

```
?RCS:
```

```
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
```

```
?RCS:
```

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?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: \$Log: d_rename.U,v \$
?RCS: Revision 3.0 1993/08/18 12:06:54 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_rename: Inlibc
?MAKE: -pick add \$@ %<
?S:d_rename:
?S: This variable conditionally defines the HAS_RENAME symbol, which
?S: indicates to the C program that the rename() routine is available
?S: to rename files.
?S:.
?C:HAS_RENAME (RENAME):
?C: This symbol, if defined, indicates that the rename routine is available
?C: to rename files.
 Otherwise you should do the unlink(), link(), unlink()
?C: trick.
?C:.
?H:#\$d_rename HAS_RENAME /**/
?H:.
?LINT:set d_rename
: see if rename exists
set rename d_rename
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_rename.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: Options.U,v \$

?RCS: Revision 3.0.1.7 1997/02/28 15:08:15 ram

?RCS: patch61: optdef.sh now starts with a "startsh"

?RCS: patch61: moved some code from Head.U

?RCS:

?RCS: Revision 3.0.1.6 1995/09/25 09:14:46 ram

?RCS: patch59: protected option parsing code against 'echo -*' option failure

?RCS:

?RCS: Revision 3.0.1.5 1995/05/12 12:04:52 ram

?RCS: patch54: added -K option for experts

?RCS:

?RCS: Revision 3.0.1.4 1995/01/30 14:27:52 ram

?RCS: patch49: this unit now exports file optdef.sh,
not a variable

?RCS:

?RCS: Revision 3.0.1.3 1995/01/11 15:19:00 ram

?RCS: patch45: new -O option allowing -D and -U to override config.sh settings

?RCS: patch45: file optdef.sh is no longer removed after sourcing

?RCS:

?RCS: Revision 3.0.1.2 1994/10/29 15:58:06 ram

?RCS: patch36: ensure option definition file is removed before appending

?RCS: patch36: protect variable definitions with spaces in them

?RCS:

?RCS: Revision 3.0.1.1 1994/06/20 06:55:44 ram

?RCS: patch30: now uses new me symbol to tag error messages

?RCS: patch30: new -D and -U options to define/undef symbols (JHI)

?RCS:

?RCS: Revision 3.0 1993/08/18 12:05:14 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?X:

?X: Command line parsing. It is really important that the variables used here

?X: be not listed in the MAKE line, or they will be saved in config.sh and

?X: loading this file to fetch default answers would clobber the values set

?X: herein.

?X:

?MAKE:Options: startsh

?MAKE: -pick wipe \$@ %<

?V:reuseval

alldone error realsilent silent extractsh fastread \
override knowitall: config_sh

?T:arg argn symbol config_arg0 config_args config_argc xxx yyy zzz uuu

?T:args_exp args_sep arg_exp

?F:!Configure

?F:./optdef.sh ./cmdline.opt ./posthint.sh ./cmdl.opt

: Save command line options in file UU/cmdline.opt for later use in

: generating config.sh.

?X: This temporary file will be read by Oldsym.U. I used a temporary

?X: file to preserve all sorts of potential command line quotes and

?X: also because we don't know in advance how many variables we'll

?X: need, so I can't actually declare them on the MAKE line.

?X: The config_args variable won't be quite correct if Configure is
 ?X: fed something like ./Configure -Dcc="gcc -B/usr/ccs/bin/"
 ?X: since the quotes are gone by the time we see them. You'd have to
 ?X: reconstruct the command line from the config_arg? lines, but since
 ?X: I don't imagine anyone actually having to do that, I'm not going
 ?X: to worry too much.

```
cat > cmdline.opt
```

```
<<EOSH
```

```
: Configure command line arguments.
```

```
config_arg0='$0'
```

```
config_args='$*'
```

```
config_argc=$#
```

```
EOSH
```

```
argn=1
```

```
args_exp=""
```

```
args_sep=""
```

```
for arg in "$@"; do
```

```
  cat >>cmdline.opt <<EOSH
```

```
  config_arg${argn}='${arg}'
```

```
EOSH
```

?X: Extreme backslashitis: replace each ' by """"

```
cat <<EOC | sed -e "s/'/''''''''''''''''/g" > cmdl.opt
```

```
$arg
```

```
EOC
```

```
arg_exp=`cat cmdl.opt`
```

```
args_exp="$args_exp$args_sep$args_exp"
```

```
argn=`expr $argn + 1`
```

```
args_sep=' '
```

```
done
```

?X: args_exp is good for restarting self: eval "set X \$args_exp"; shift; \$0 "\$@"

?X: used by hints/os2.sh in Perl, for instance

```
rm -f cmdl.opt
```

: produce awk script to parse command line options

```
cat >options.awk <<'EOF'
```

```
BEGIN {
```

```
  optstr = "A:dD:eEf:hKOrsSU:V"; # getopt-style specification
```

```
  len = length(optstr);
```

```
  for (i = 1; i <= len; i++) {
```

```
    c = substr(optstr, i, 1);
```

?X: some older awk's do not have the C ?: construct

```
    if (i < len) a = substr(optstr, i + 1, 1); else a = "";
```

```
    if (a == ":") {
```

```
      arg[c] = 1;
```

```
      i++;
```

```
    }
```

```
    opt[c] = 1;
```

```

}
}
{
expect = 0;
str = $0;
if (substr(str,
1, 1) != "-") {
printf("%s\n", str);
next;
}
len = length($0);
for (i = 2; i <= len; i++) {
c = substr(str, i, 1);
if (!opt[c]) {
printf("-%s\n", substr(str, i));
next;
}
printf("-%s\n", c);
if (arg[c]) {
if (i < len)
printf("%s\n", substr(str, i + 1));
else
expect = 1;
next;
}
}
}
END {
if (expect)
print "?";
}
EOF

```

: process the command line options

?X: Use "\$@" to keep arguments with spaces in them from being split apart.

?X: For the same reason, awk will output quoted arguments and the final eval

?X: removes them and sets a proper \$* array. An 'X' is prepended to each

?X: argument before being fed to echo to guard against 'echo -x', where -x

?X: would be understood as an echo option! It is removed before feeding awk.

set X `for arg in "\$@"; do echo "X\$arg"; done |

sed -e s/X// | awk -f options.awk`

eval "set \$*"

shift

rm -f options.awk

: set up default values

fastread="

reuseval=false

```
config_sh=""
alldone=""
error=""
silent=""
extractsh=""
override=""
knowitall=""
rm
-f optdef.sh posthint.sh
cat >optdef.sh <<EOS
$startsh
EOS
```

?X:

?X: Given that we now have the possibility to execute Configure remotely

?X: thanks to the new src.U support, we have to face the possibility

?X: of having to ask where the source lie, which means we need the Myread.U

?X: stuff and possibly other things that might echo something on the

?X: screen...

?X:

?X: That's not pretty, and might be confusing in 99% of the time. So...

?X: We introduce a new realsilent variable which is set when -s is given,

?X: and we force silent=true if -S is supplied. The Extractall.U unit

?X: will then undo the >&4 redirection based on the value of the

?X: realsilent variable... -- RAM, 18/93/96

?X:

: option parsing

```
while test $# -gt 0; do
```

```
case "$1" in
```

```
-d) shift; fastread=yes;;
```

```
-e) shift; alldone=cont;;
```

```
-f)
```

```
shift
```

```
cd ..
```

```
if test -r "$1"; then
```

```
config_sh="$1"
```

```
else
```

```
echo "$me: cannot read config file $1." >&2
```

```
error=true
```

```
fi
```

```
cd UU
```

```
shift;;
```

```
-h)
```

```
shift; error=true;;
```

```
-r) shift; reuseval=true;;
```

```
-s) shift; silent=true; realsilent=true;;
```

```
-E) shift; alldone=exit;;
```

```

-K) shift; knowitall=true;;
-O) shift; override=true;;
-S) shift; silent=true; extractsh=true;;
-D)
shift
case "$1" in
*=)
echo "$me: use '-U symbol=', not '-D symbol='." >&2
echo "$me: ignoring -D $1" >&2
;;
*=*) echo "$1" | \
sed -e "s/^\\""/g" -e "s/=(.*)/=\\1/" >> optdef.sh;;
*) echo "$1='define'" >> optdef.sh;;
esac
shift
;;
-U)
shift
case "$1" in
*=) echo "$1" >> optdef.sh;;
*=*)
echo "$me: use '-D symbol=val', not '-U symbol=val'." >&2
echo "$me: ignoring -U $1" >&2
;;
*) echo "$1='undef'" >> optdef.sh;;
esac
shift
;;
-A)
shift
xxx=""
yyy="$1"
zzz=""
uuu=undef
case "$yyy" in
*=*) zzz=`echo "$yyy"|sed 's!=.*!!'^
case "$zzz" in
*:* ) zzz="" ;;
*) xxx=append
zzz=" "`echo
"$yyy"|sed 's!^[^=]*=!!'^
yyy=`echo "$yyy"|sed 's!=.*!!'^ ;;
esac
;;
esac
case "$xxx" in
") case "$yyy" in
*:* ) xxx=`echo "$yyy"|sed 's!:.*!!'^

```



```

        yyy=`echo "$yyy"|sed 's!^[^:]*!!'^
        zzz=`echo "$yyy"|sed 's!^[^=]*!!'^
        yyy=`echo "$yyy"|sed 's!.=.*!!'^ ;;
*) xxx=`echo "$yyy"|sed 's!.:.*!!'^
        yyy=`echo "$yyy"|sed 's!^[^:]*!!'^ ;;
    esac
    ;;
    esac
    case "$xxx" in
    append)
    echo "$yyy=\"\${$yyy}$zzz\""" >> posthint.sh ;;
    clear)
    echo "$yyy="" >> posthint.sh ;;
    define)
        case "$zzz" in
        ") zzz=define ;;
        esac
        echo "$yyy='$zzz'" >> posthint.sh ;;
        eval)
        echo "eval \"\$yyy=$zzz\""" >> posthint.sh ;;
        prepend)
        echo "$yyy=\"$zzz\${$yyy}\""" >> posthint.sh ;;
        undef)
            case "$zzz" in
            ")
            zzz="$uuu" ;;
            esac
            echo "$yyy=$zzz" >> posthint.sh ;;
            *) echo "$me: unknown -A command '$xxx', ignoring -A $1" >&2 ;;
            esac
            shift
            ;;
    -V) echo "$me generated by metaconfig <VERSION> PL<PATCHLEVEL>." >&2
        exit 0;;
    --) break;;
    -*) echo "$me: unknown option $1" >&2; shift; error=true;;
    *) break;;
    esac
done

case "$error" in
true)
cat >&2 <<EOM
Usage: $me [-dehrsEKOSV] [-f config.sh] [-D symbol] [-D symbol=value]
        [-U symbol] [-U symbol=] [-A command:symbol...]
-d : use defaults for all answers.
-e : go on without questioning past the production of config.sh.
-f : specify an alternate default configuration file.

```

-h : print this help message and exit (with an error status).

-r : reuse C symbols value if possible (skips costly nm extraction).

-s : silent mode, only echoes questions and essential information.

-D : define symbol to have some value:

-D symbol symbol gets the value 'define'

-D symbol=value

symbol gets the value 'value'

-E : stop at the end of questions, after having produced config.sh.

-K : do not use unless you know what you are doing.

-O : let -D and -U override definitions from loaded configuration file.

-S : perform variable substitutions on all .SH files (can mix with -f)

-U : undefine symbol:

-U symbol symbol gets the value 'undef'

-U symbol= symbol gets completely empty

-A : manipulate symbol after the platform specific hints have been applied:

-A symbol=value append " "value to symbol

-A append:symbol=value append value to symbol

-A define:symbol=value define symbol to have value

-A clear:symbol define symbol to be "

-A define:symbol define symbol to be 'define'

-A eval:symbol=value define symbol to be eval of value

-A prepend:symbol=value prepend value to symbol

-A undef:symbol define symbol to be 'undef'

-A undef:symbol= define symbol to be "

-V : print version number and exit (with a zero status).

EOM

exit 1

::

esac

?X:

?X: Unless they specified either -S or both -d and -e/E, make sure we're

?X: running interactively, i.e. attached to a terminal. Moved from Head.U to

?X: be able to handle batch configurations...

?X:

?X: We have to hardwire the Configure name and cannot use \$me, since if they

?X: said 'sh <Configure', then \$me is 'sh'...

?X:

: Sanity checks

case "\$fastread\$alldone" in

yescont|yesexit) ;;

*)

case "\$extractsh" in

true) ;;

*)

if test ! -t 0; then

echo "Say 'sh Configure', not 'sh <Configure'"

```
    exit 1
fi
;;
esac
;;
esac
```

?X: In silent mode, the standard output is closed. Questions are asked by
?X: outputting on file descriptor #4, which is the original stdout descriptor.
?X: This filters out all the "junk", since all the needed information is written
?X: on #4. Note that ksh will not let us redirect output if the file descriptor
?X: has not be defined yet, unlike sh, hence the following line...--RAM.

```
exec 4>&1
case "$silent" in
true)
    exec 1>/dev/null;;
esac
```

: run the defines and the undefines, if any, but leave the file out there...

```
touch optdef.sh
```

```
./optdef.sh
```

: create the posthint manipulation script and leave the file out there...

?X: this file will be perused by Oldconfig.U

```
touch posthint.sh
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/Options.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

?RCS: You may redistribute only under the terms of the Artistic License,

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?RCS: You may reuse parts of this distribution only within the terms of

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: d_msg.U,v \$

?RCS: Revision 3.0 1993/08/18 12:06:37 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:d_msg: test d_msgctl d_msgget d_msgsnd d_msgrcv Setvar Findhdr osname

?MAKE: -pick add \$@ %<

?S:d_msg:

?S: This variable conditionally defines the HAS_MSG symbol, which

?S: indicates that the entire msg*(2) library is present.

?S:.

?C:HAS_MSG:

?C: This symbol, if defined, indicates that the entire msg*(2) library is

?C: supported (IPC mechanism based on message queues).

?C:.

?H:#\$d_msg

HAS_MSG /**/

?H:.

?T:h_msg

?LINT:set d_msg

: see how much of the 'msg*(2)' library is present.

h_msg=true

echo " "

case "\$d_msgctl\$d_msgget\$d_msgsnd\$d_msgrcv" in

"\$undef") h_msg=false;;

esac

case "\$osname" in

freebsd)

case "`ipcs 2>&1`" in

"SVID messages"*"not configured"*)

echo "Your \$osname does not have the msg*(2) configured." >&4

h_msg=false

val="\$undef"

set msgctl d_msgctl

eval \$setvar

set msgget d_msgget

eval \$setvar

set msgsnd d_msgsnd

eval \$setvar

set msgrcv d_msgrcv

eval \$setvar

::

esac

::

esac

: we could also check for sys/ipc.h ...

if \$h_msg && \$test `./findhdr sys/msg.h`; then

echo "You have the full msg*(2) library." >&4

val="\$define"

else

echo "You don't have the full msg*(2) library." >&4

val="\$undef"

fi

set d_msg

eval \$setvar

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_msg.U

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?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1996, Andy Dougherty

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

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?RCS: that same Artistic License; a copy of which may be found at the root

?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: man3dir.U,v \$

?RCS: Revision 3.0.1.1 1997/02/28 16:10:34 ram

?RCS: patch61: created

?RCS:

?X:

?X: This was originally specific to perl5. Since perl5 has man pages that

?X: go in both man1/ and man3/ directories, we need both man1 dir

?X: and man3dir. This unit is basically dist's mansrc.U with

?X: man3 used instead of man everywhere.

?X: I then added various tests because perl5 has *lots* of man3

?X: pages with long file names. -- ADO

?X:

?MAKE:man3dir

man3direxp man3ext installman3dir: afs cat nroff Loc Oldconfig \

sed man1dir spackage package Getfile prefix Prefixit Prefixup \

d_flexfnam privlib Myread

?MAKE: -pick add \$@ %<

?Y:TOP

?S:man3dir:

?S: This variable contains the name of the directory in which manual

?S: source pages are to be put. It is the responsibility of the

?S: Makefile.SH to get the value of this into the proper command.

?S: You must be prepared to do the ~name expansion yourself.

?S:.

?S:man3direxp:

?S: This variable is the same as the man3dir variable, but is filename

?S: expanded at configuration time, for convenient use in makefiles.

?S:.

?S:installman3dir:

?S: This variable is really the same as man3direxp, unless you are using

?S: AFS in which case it points to the read/write location whereas

?S: man3direxp only points to the read-only access location. For extra

?S: portability, you should only use this variable within your makefiles.

?S:
?S:man3ext:
?S: This variable contains the extension that the manual
page should
?S: have: one of 'n', 'l', or '3'. The Makefile must supply the '!'.
?S: See man3dir.

?S:
: determine where library module manual pages go
set man3dir man3dir none
eval \$prefixit
\$cat <<EOM

\$spackage has manual pages for many of the library modules.
EOM

```
case "$nroff" in  
nroff)  
$cat <<'EOM'
```

However, you don't have nroff, so they're probably useless to you.

EOM

```
case "$man3dir" in  
") man3dir="none";;  
esac;;  
esac
```

```
case "$d_flexfnam" in  
undef)  
$cat <<'EOM'
```

However, your system can't handle the long file names like File::Basename.3.

EOM

```
case "$man3dir" in  
") man3dir="none";;  
esac;;  
esac
```

echo "If you don't want the manual sources installed, answer 'none'."

?X: We dont use /usr/local/man/man3 because some man programs will
?X: only show the /usr/local/man/man3 contents, and not the system ones,
?X: thus man less will show the perl module less.pm, but not the system
?X: less command. We might also conflict with TCL man pages.
?X: However, something like /opt/perl/man/man3
is fine.

```
case "$man3dir" in  
") case "$prefix" in  
*$package*) dflt=`echo $man1dir |  
$sed -e 's/man1/man3/g' -e 's/man\./1/man\./3/g'` ;;  
*) dflt="$privlib/man/man3" ;;  
esac
```

```

;;
' ') dflt=none;;
*) dflt="$man3dir" ;;
esac
echo " "

fn=dn+~
rp="Where do the $package library man pages (source) go?"
./getfile
if test "X$man3direxp" != "X$ansexp"; then
installman3dir="
fi

man3dir="$ans"
man3direxp="$ansexp"
case "$man3dir" in
") man3dir=' '
installman3dir="";;
esac
if $afs; then
$cat <<EOM

```

Since you are running AFS, I need to distinguish the directory in which manual pages reside from the directory in which they are installed (and from which they are presumably copied to the former directory by occult means).

```

EOM
case "$installman3dir" in
") dflt=`echo $man3direxp | sed 's#^/afs/#/afs/.#`";;
*) dflt="$installman3dir";;
esac
fn=de~
rp='Where will man pages be installed?'
./getfile
installman3dir="$ans"
else
installman3dir="$man3direxp"
fi

```

: What suffix
to use on installed man pages

```

case "$man3dir" in
' ')
man3ext='0'
;;
*)
rp="What suffix should be used for the $package library man pages?"

```

```

case "$man3ext" in
") case "$man3dir" in
*3) dflt=3 ;;
*3p) dflt=3p ;;
*3pm) dflt=3pm ;;
*1) dflt=1;;
*n) dflt=n;;
*o) dflt=o;;
*p) dflt=p;;
*C) dflt=C;;
*L) dflt=L;;
*L3) dflt=L3;;
*) dflt=3;;
esac
;;
*) dflt="$man3ext";;
esac
./myread
man3ext="$ans"
;;
esac

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/man3dir.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_getpwuid_r.U,v 0RCS:

?RCS: Copyright (c) 2002,2003 Jarkko Hietaniemi

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?RCS: Generated by the reentr.pl from the Perl 5.8 distribution.

?RCS:

?MAKE:d_getpwuid_r getpwuid_r_proto: Inlibc Protochk Hasproto i_systypes \
 usethreads i_pwd extern_C

?MAKE: -pick add \$@ %<

?S:d_getpwuid_r:

?S: This variable conditionally defines the HAS_GETPWUID_R symbol,

?S: which indicates to the C program that the getpwuid_r()

?S: routine is available.

?S:.

?S:getpwuid_r_proto:

?S: This variable encodes the prototype of getpwuid_r.

?S: It is zero if d_getpwuid_r is undef, and one of the

?S: REENTRANT_PROTO_T_ABC macros of reentr.h if d_getpwuid_r

?S: is defined.

?S:.

?C:HAS_GETPWUID_R:

?C: This symbol, if defined, indicates that the getpwuid_r routine

?C: is available to

getpwuid re-entrantly.

?C:.

?C:GETPWUID_R_PROTO:

?C: This symbol encodes the prototype of getpwuid_r.

?C: It is zero if d_getpwuid_r is undef, and one of the

?C: REENTRANT_PROTO_T_ABC macros of reentr.h if d_getpwuid_r

?C: is defined.

?C:.

?H:#\$d_getpwuid_r HAS_GETPWUID_R /**/

?H:#define GETPWUID_R_PROTO \$getpwuid_r_proto /**/

?H:.

?T:try hdrs d_getpwuid_r_proto

: see if getpwuid_r exists

set getpwuid_r d_getpwuid_r

eval \$inlibc

case "\$d_getpwuid_r" in

"\$define")

hdrs="\$i_systypes sys/types.h define stdio.h \$i_pwd pwd.h"

case "\$d_getpwuid_r_proto:\$usetthreads" in

":define") d_getpwuid_r_proto=define

set d_getpwuid_r_proto getpwuid_r \$hdrs

eval \$hasproto ;;

*) ;;

esac

case "\$d_getpwuid_r_proto" in

define)

case "\$getpwuid_r_proto" in

"|0) try='int getpwuid_r(uid_t, struct passwd*, char*, size_t, struct passwd**);'

./protochk "\$extern_C \$try" \$hdrs && getpwuid_r_proto=I_TSBWR ;;

esac

case "\$getpwuid_r_proto" in

"|0) try='int getpwuid_r(uid_t, struct passwd*, char*, int,

struct passwd**);'

./protochk "\$extern_C \$try" \$hdrs && getpwuid_r_proto=I_TSBIR ;;

esac

case "\$getpwuid_r_proto" in

"|0) try='int getpwuid_r(uid_t, struct passwd*, char*, int);'

./protochk "\$extern_C \$try" \$hdrs && getpwuid_r_proto=I_TSBI ;;

esac

case "\$getpwuid_r_proto" in

"|0) try='struct passwd* getpwuid_r(uid_t, struct passwd*, char*, int);'

./protochk "\$extern_C \$try" \$hdrs && getpwuid_r_proto=S_TSBI ;;

esac

case "\$getpwuid_r_proto" in

```

"|0) d_getpwuid_r=undef
getpwuid_r_proto=0
echo "Disabling getpwuid_r, cannot determine prototype." >&4 ;;
*) case "$getpwuid_r_proto" in
REENTRANT_PROTO*) ;;
*) getpwuid_r_proto="REENTRANT_PROTO_$getpwuid_r_proto" ;;
esac
echo "Prototype: $try" ;;
esac
;;
*) case "$usethreads" in
define) echo "getpwuid_r has no prototype, not using it." >&4 ;;
esac
d_getpwuid_r=undef
getpwuid_r_proto=0
;;
esac
;;
*) getpwuid_r_proto=0
;;
esac

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/threads/d_getpwuid_r.U

```

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?RCS: \$Id: d_stat.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: d_stat.U,v \$

?RCS: Revision 3.0 1993/08/18 12:07:28 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:d_stat: Inlibc

?MAKE: -pick add \$@ %<

?S:d_stat:

?S: This variable conditionally defines HAS_STAT if stat() is

?S: available to get file status.

?S:.

?C:HAS_STAT (STAT):

?C: This symbol, if defined, indicates that the stat routine is

?C: available to get file status.

?C:.

?H:#\$d_stat HAS_STAT /**/

?H:.

?LINT:set d_stat

: see if stat exists

set

stat d_stat

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_stat.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_gethent.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

?RCS: You may redistribute only under the terms of the Artistic License,

?RCS: as specified in the README file that comes with the distribution.

?RCS: You may reuse parts of this distribution only within the terms of

?RCS: that same Artistic License; a copy of which may be found at the root

?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: d_gethent.U,v \$

?RCS: Revision 3.0 1993/08/18 12:06:09 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:d_gethent: Inlibc

?MAKE: -pick add \$@ %<

?S:d_gethent:

?S: This variable conditionally defines HAS_GETHOSTENT if gethostent() is

?S: available to look up host names in some data base or another.

?S:.

?C:HAS_GETHOSTENT:

?C: This symbol, if defined, indicates that the gethostent() routine is

?C: available to look up host names in some

data base or another.

?C:.

?H:#\$d_gethent HAS_GETHOSTENT /**/

?H:.

?LINT:set d_gethent

: see if gethostent exists

set gethostent d_gethent

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/d_gethent.U

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: modetype.U,v 3.0.1.1 1994/10/29 16:25:07 ram Exp $
?RCS:
?RCS: Copyright (c) 1991-1993, Raphael Manfredi
?RCS:
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?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 3.0.
?RCS:
?RCS: Original Author: Andy Dougherty <doughera@lafcol.lafayette.edu>
?RCS:
?RCS: $Log: modetype.U,v $
?RCS: Revision 3.0.1.1 1994/10/29 16:25:07 ram
?RCS: patch36: created by ADO
?RCS:
?MAKE:modetype: Myread Typedef
?MAKE: -pick add $@ %<
?S:modetype:
?S: This variable defines modetype to be something like mode_t,
?S: int, unsigned short, or whatever type is used to declare file
?S: modes for system calls.
?S:.
?C:Mode_t:
?C: This symbol holds the type used to declare
file modes
?C: for systems calls. It is usually mode_t, but may be
?C: int or unsigned short. It may be necessary to include <sys/types.h>
?C: to get any typedef'ed information.
?C:.
?H:#define Mode_t $modetype /* file mode parameter for system calls */
?H:.
?LINT:set modetype
: see what type is used for mode_t
rp="What is the type used for file modes for system calls (e.g. fchmod())?"
set mode_t modetype int stdio.h sys/types.h
eval $typedef_ask
```

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/typedefs/modetype.U

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id$
?RCS:
?RCS: Copyright (c) 1999 Jarkko Hietaniemi
?RCS:
?RCS: You may distribute under the terms of either the GNU General Public
?RCS: License or the Artistic License, as specified in the README file.
?RCS:
?MAKE:d_statfs_f_flags: \
Hasfield i_sysparam i_sysmount i_systypes \
i_sysvfs i_sysstatfs Setvar d_statfs_s
?MAKE: -pick add $@ %<
?S:d_statfs_f_flags:
?S: This variable conditionally defines the HAS_STRUCT_STATFS_F_FLAGS
?S: symbol, which indicates to struct statfs from has_f_flags member.
?S: This kind of struct statfs is coming from sys/mount.h (BSD),
?S: not from sys/statfs.h (SYSV).
?S:.
?C:HAS_STRUCT_STATFS_F_FLAGS:
?C: This symbol, if defined, indicates that the struct statfs
?C: does have the f_flags member containing the mount flags of
?C: the filesystem containing the file.
?C: This kind of struct statfs is coming from <sys/mount.h> (BSD 4.3),
?C: not from <sys/statfs.h> (SYSV). Older BSDs
?C: (like Ultrix) do not
?C: have statfs() and struct statfs, they have ustat() and getmnt()
?C: with struct ustat and struct fs_data.
?C:.
?H:#$d_statfs_f_flags HAS_STRUCT_STATFS_F_FLAGS /**/
?H:.
?LINT:set d_statfs_f_flags
: see if struct statfs knows about f_flags
case "$d_statfs_s" in
define)
echo " "
echo "Checking to see if your struct statfs has f_flags field..." >&4
set d_statfs_f_flags statfs f_flags $i_systypes sys/types.h $i_sysparam sys/param.h $i_sysmount sys/mount.h
$i_sysvfs sys/vfs.h $i_sysstatfs sys/statfs.h
eval $hasfield
;;
*) val="$undef"
set d_statfs_f_flags
eval $setvar
;;
esac
case "$d_statfs_f_flags" in
"$define") echo "Yes, it does." ;;
*) echo "No, it doesn't." ;;
esac

```

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_statfs_f_flags.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_lchown.U,v 3.0.1.1 1994/08/29 16:07:14 ram Exp \$

?RCS:

?RCS: Copyright (c) 1991-1993, Raphael Manfredi

?RCS:

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?RCS: of the source tree for dist 3.0.

?RCS:

?RCS: Original Author: Andy Dougherty <doughera@lafcol.lafayette.edu>

?RCS:

?RCS: \$Log: d_lchown.U,v \$

?RCS: Revision 3.0.1.1 1994/08/29 16:07:14 ram

?RCS: patch32: created by ADO

?RCS:

?MAKE:d_lchown: Compile Setvar cat echo i_unistd rm_try

?MAKE: -pick add \$@ %<

?S:d_lchown:

?S: This variable conditionally defines the HAS_LCHOWN symbol, which

?S: indicates to the C program that the lchown() routine is available

?S: to operate on a symbolic link (instead of following the link).

?S:.

?C:HAS_LCHOWN :

?C: This symbol, if defined, indicates that the lchown routine is

?C: available to operate on a symbolic link (instead of following the

?C: link).

?C:.

?H:#\$d_lchown HAS_LCHOWN /**/

?H:.

?F:!try

?LINT:set d_lchown

: see if lchown exists

echo " "

?X: Some functions (such as lchown()) are present in libc, but are

?X: unimplemented. That is, they always fail and set errno=ENOSYS.

?X:

?X: Thomas Bushnell provided the following sample code and the explanation

?X: that follows.

?X:

?X: The choice of <assert.h> is essentially arbitrary. The GNU libc

?X: macros are found in <gnu/stubs.h>. You can include that file instead
?X: of <assert.h> (which itself includes <gnu/stubs.h>) if you test for
?X: its existence first. <assert.h> is assumed to exist on every system,
?X: which is why it's used here. Any GNU libc header file will include
?X: the stubs macros. If either __stub_NAME or __stub__NAME is defined,
?X: then the function doesn't actually exist.

Tests using <assert.h> work

?X: on every system around.

?X:

?X: The declaration of FOO is there to override builtin prototypes for

?X: ANSI C functions.

?X:

?X: I really ought to enhance the inlibc test to check for this, but

?X: I don't have time now. --A.D. 5/1998

?X:

?X: Unfortunately, this trick fails under clang++-7. Apparently to

?X: cover both the stub issue and clang's requirements, we need to do

?X: a compile and run test. -- A.D. 8/2019

?X:

```
$cat > try.c <<EOCP
#include <pwd.h>
#include <stdio.h>
#include <stdlib.h>
#ifdef I_UNISTD
#include <unistd.h>
#endif
int main(int argc, char *argv[])
{
    if (lchown("./try.c", -1, getgid()) == -1) {
        exit(EXIT_FAILURE);
    }
    exit(EXIT_SUCCESS);
}
EOCP
set try
if eval $compile && ./try; then
    $echo "lchown() found." >&4
    val="$define"
else
    $echo "lchown() NOT found." >&4
    val="$undef"
fi
set d_lchown
eval $setvar
$rm_try
```

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/compline/d_lchown.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_getlogin_r.U,v 0RCS:
?RCS: Copyright (c) 2002,2003 Jarkko Hietaniemi
?RCS:
?RCS: You may distribute under the terms of either the GNU General Public
?RCS: License or the Artistic License, as specified in the README file.
?RCS:
?RCS: Generated by the reentr.pl from the Perl 5.8 distribution.
?RCS:
?MAKE:d_getlogin_r getlogin_r_proto: Inlibc Protochk Hasproto i_systypes \
usethreads i_unistd extern_C
?MAKE:-pick add \$@ %<
?S:d_getlogin_r:
?S: This variable conditionally defines the HAS_GETLOGIN_R symbol,
?S: which indicates to the C program that the getlogin_r()
?S: routine is available.
?S:.
?S:getlogin_r_proto:
?S: This variable encodes the prototype of getlogin_r.
?S: It is zero if d_getlogin_r is undef, and one of the
?S: REENTRANT_PROTO_T_ABC macros of reentr.h if d_getlogin_r
?S: is defined.
?S:.
?C:HAS_GETLOGIN_R:
?C: This symbol, if defined, indicates that the getlogin_r routine
?C: is available
?C: to getlogin re-entrantly.
?C:.
?C:GETLOGIN_R_PROTO:
?C: This symbol encodes the prototype of getlogin_r.
?C: It is zero if d_getlogin_r is undef, and one of the
?C: REENTRANT_PROTO_T_ABC macros of reentr.h if d_getlogin_r
?C: is defined.
?C:.
?H:#\$d_getlogin_r HAS_GETLOGIN_R /**/
?H:#define GETLOGIN_R_PROTO \$getlogin_r_proto /**/
?H:.
?T:try hdrs d_getlogin_r_proto
: see if getlogin_r exists
set getlogin_r d_getlogin_r
eval \$inlibc
case "\$d_getlogin_r" in
"\$define")
hdrs="\$i_systypes sys/types.h define stdio.h \$i_unistd unistd.h"
case "\$d_getlogin_r_proto:\$usethreads" in


```

":define") d_getlogin_r_proto=define
set d_getlogin_r_proto getlogin_r $hdrs
eval $hasproto ;;
*) ;;
esac
case "$d_getlogin_r_proto" in
define)
case "$getlogin_r_proto" in
"|0) try='int getlogin_r(char*, size_t);'
./protochk "$extern_C $try" $hdrs && getlogin_r_proto=I_BW ;;
esac
case "$getlogin_r_proto" in
"|0) try='int getlogin_r(char*, int);'
./protochk "$extern_C $try" $hdrs && getlogin_r_proto=I_BI
;;
esac
case "$getlogin_r_proto" in
"|0) try='char* getlogin_r(char*, size_t);'
./protochk "$extern_C $try" $hdrs && getlogin_r_proto=B_BW ;;
esac
case "$getlogin_r_proto" in
"|0) try='char* getlogin_r(char*, int);'
./protochk "$extern_C $try" $hdrs && getlogin_r_proto=B_BI ;;
esac
case "$getlogin_r_proto" in
"|0) d_getlogin_r=undef
getlogin_r_proto=0
echo "Disabling getlogin_r, cannot determine prototype." >&4 ;;
* ) case "$getlogin_r_proto" in
REENTRANT_PROTO*) ;;
*) getlogin_r_proto="REENTRANT_PROTO_$getlogin_r_proto" ;;
esac
echo "Prototype: $try" ;;
esac
;;
*) case "$susethreads" in
define) echo "getlogin_r has no prototype, not using it." >&4 ;;
esac
d_getlogin_r=undef
getlogin_r_proto=0
;;
esac
;;
*) getlogin_r_proto=0
;;
esac

```

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/threads/d_getlogin_r.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: usebacktrace.U,v \$

?RCS:

?RCS: Copyright (c) 2014 H.Merijn Brand

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?RCS: \$Log: usebacktrace.U,v \$

?RCS:

?MAKE:usebacktrace: Myread Oldconfig Setvar Getfile d_backtrace

?MAKE: -pick add \$@ %<

?Y:TOP

?S:usebacktrace:

?S: This variable indicates whether we are compiling with backtrace

?S: support.

?S:.

?C:USE_C_BACKTRACE:

?C: This symbol, if defined, indicates that Perl should

?C: be built with support for backtrace.

?C:.

?H:#\$usebacktrace USE_C_BACKTRACE /**/

?H:.

: Check if C backtrace is actually supported.

case "\$usebacktrace" in

"") usebacktrace=\$undef ;;

[yY]*|true|\$define)

case "\$d_backtrace" in

[yY]*|true|\$define)

;;

*)

echo "This system does not support backtrace" >&4

usebacktrace=\$undef

;;

esac

;;

esac

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/usebacktrace.U

No license file was found, but licenses were detected in source scan.

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:d_nextafter: Inlibc

?MAKE: -pick add \$@ %<

?S:d_nextafter:

?S: This variable conditionally defines HAS_NEXTAFTER if nextafter()

?S: is available to return the next machine representable double from

?S: x in direction y.

?S:.

?C:HAS_NEXTAFTER:

?C: This symbol, if defined, indicates that the nextafter routine is

?C: available to return the next machine representable double from

?C: x in direction y.

?C:.

?H:#\$d_nextafter HAS_NEXTAFTER /**/

?H:.

?LINT:set d_nextafter

: see if nextafter exists

set nextafter d_nextafter

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_nextafter.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 2000 Jarkko Hietaniemi

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:d_qgcvt: Inlibc

?MAKE: -pick add \$@ %<

?S:d_qgcvt:

?S: This variable conditionally defines the HAS_QGCVT symbol, which

?S: indicates to the C program that the qgcvt() routine is available.

?S:.

?C:HAS_QGCVT:

?C: This symbol, if defined, indicates that the qgcvt routine is

?C: available to convert long doubles ("quad doubles") to strings.

?C: This is a low-level routine hopefully faster than sprintf.

?C:.

?H:#\$d_qgcvt HAS_QGCVT /**/

?H:.

?LINT:set d_qgcvt

: see if qgcvt exists

```
set qgcvt d_qgcvt
eval $inlibc
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_qgcvt.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 2000 Jarkko Hietaniemi

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:d_getitimer: Inlibc

?MAKE: -pick add \$@ %<

?S:d_getitimer:

?S: This variable conditionally defines the HAS_GETITIMER symbol, which

?S: indicates to the C program that the getitimer() routine is available.

?S:.

?C:HAS_GETITIMER:

?C: This symbol, if defined, indicates that the getitimer routine is

?C: available to return interval timers.

?C:.

?H:#\$d_getitimer HAS_GETITIMER /**/

?H:.

?LINT:set d_getitimer

: see if getitimer exists

set getitimer d_getitimer

eval \$inlibc

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_getitimer.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: sbrktype.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: sbrktype.U,v \$

```

?RCS: Revision 3.0 1993/08/18 12:09:43 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:sbrktype: Myread Oldconfig Loc contains Findhdr
?MAKE: -pick add $@ %<
?S:sbrktype:
?S: This variable defines sbrktype to be something like caddr_t, char *,
?S: or whatever type is used to declare sbrk() in the kernel.
?S:.
?C:Caddr_t (SBRKTYPE):
?C: This symbol holds the type of a core address. It is inteded to be used
?C: to safely
declare the return type of system calls like sbrk(). It might
?C: be necessary to include <sys/types.h> as well.
?C:.
?H:#define Caddr_t $sbrktype /* <core address> type */
?H:.
: see what type sbrk is declared as in the kernel
case "$sbrktype" in
")
if $contains 'caddr_t;' `./findhdr sys/types.h` >/dev/null 2>&1 ; then
dflt='caddr_t';
else
dflt='char *';
fi
;;
*) dflt="$sbrktype"
;;
esac
echo " "
rp="What is the return type of sbrk() on this system?"
./myread
sbrktype="$ans"

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/sbrktype.U
```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id: d_voidsig.U,v 3.0.1.3 1995/05/12 12:12:46 ram Exp $
?RCS:
?RCS: Copyright (c) 1991-1993, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic License,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 3.0.

```

```

?RCS:
?RCS: $Log: d_voidsig.U,v $
?RCS: Revision 3.0.1.3 1995/05/12 12:12:46 ram
?RCS: patch54: made cppflags dependency optional
?RCS:
?RCS: Revision 3.0.1.2 1994/08/29 16:20:35 ram
?RCS: patch32: now sets signal_t only once d_voidsig is known (WED)
?RCS:
?RCS: Revision 3.0.1.1 1994/06/20 06:59:54 ram
?RCS: patch30: now properly sets signal_t when re-using previous value
?RCS:
?RCS: Revision 3.0 1993/08/18 12:07:56 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_voidsig
signal_t: rm contains cppstdin cppminus +cppflags test Myread \
Oldconfig Setvar Findhdr
?MAKE: -pick add $@ %<
?S:d_voidsig:
?S: This variable conditionally defines VOIDSIG if this system
?S: declares "void (*signal(...))()" in signal.h. The old way was to
?S: declare it as "int (*signal(...))()".
?S:.
?S:signal_t:
?S: This variable holds the type of the signal handler (void or int).
?S:.
?C:VOIDSIG:
?C: This symbol is defined if this system declares "void (*signal(...))()" in
?C: signal.h. The old way was to declare it as "int (*signal(...))()". It
?C: is up to the package author to declare things correctly based on the
?C: symbol.
?C:.
?C:Signal_t (SIGNAL_T):
?C: This symbol's value is either "void" or "int", corresponding to the
?C: appropriate return type of a signal handler. Thus, you can declare
?C: a signal handler using "Signal_t (*handler())", and define the
?C: handler using "Signal_t handler(sig)".
?C:.
?H:#$d_voidsig VOIDSIG /**/
?H:#define
Signal_t $signal_t /* Signal handler's return type */
?H:.
?T:xxx
?LINT:set d_voidsig
: see if signal is declared as pointer to function returning int or void
echo " "
xxx=`./findhdr signal.h`
$test "$xxx" && $cppstdin $cppminus $cppflags < $xxx >$$.tmp 2>/dev/null

```

```

if $contains 'int.*\*[ ]*signal' $$tmp >/dev/null 2>&1 ; then
echo "You have int (*signal())() instead of void." >&4
val="$undef"
elif $contains 'void.*\*[ ]*signal' $$tmp >/dev/null 2>&1 ; then
echo "You have void (*signal())()." >&4
val="$define"
elif $contains 'extern[ ]*[(\*)*signal' $$tmp >/dev/null 2>&1 ; then
echo "You have int (*signal())() instead of void." >&4
val="$undef"
?X: This next test is kind of sloppy, but it catches Linux
?X: which has a
?X: typedef void (*__sig_handler_t) (int) ;
?X: A better fix would be to compile a C program with the proper
?X: prototype, but since nearly everyone uses void, we'll just go with
?X: this.
elif $contains 'void.*\*.*sig' $$tmp >/dev/null 2>&1 ; then
echo "You
have void (*signal())()." >&4
val="$define"
else
case "$d_voidsig" in
")
echo "I can't determine whether signal handler returns void or int..." >&4
dflt=void
rp="What type does your signal handler return?"
./myread
case "$ans" in
v*) val="$define";;
*) val="$undef";;
esac;;
"$define")
echo "As you already told me, signal handler returns void." >&4
val="$define"
;;
*) echo "As you already told me, signal handler returns int." >&4
val="$undef"
;;
esac
fi
set d_voidsig
eval $setvar
case "$d_voidsig" in
"$define") signal_t="void";;
*) signal_t="int";;
esac
$rm -f $$tmp

```

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/d_voidsig.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: i_sysioctl.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

?RCS: You may redistribute only under the terms of the Artistic Licence,

?RCS: as specified in the README file that comes with the distribution.

?RCS: You may reuse parts of this distribution only within the terms of

?RCS: that same Artistic Licence; a copy of which may be found at the root

?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: i_sysioctl.U,v \$

?RCS: Revision 3.0.1.2 1994/05/06 15:04:57 ram

?RCS: patch23: added knowledge for <sys/filio.h> (WED)

?RCS: patch23: optimized amount of findhdr calls

?RCS:

?RCS: Revision 3.0.1.1 1993/11/10 17:36:09 ram

?RCS: patch14: now use a compiler check for TIOCNOTTY because of HP-UX 9.x

?RCS:

?RCS: Revision 3.0 1993/08/18 12:08:32 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:i_sysioctl i_bsdioclt i_sysfilio i_syssockio

d_voidtty: test contains \

cat i_termio i_termios i_sgtty Setvar Findhdr +cc rm Inhdr

?MAKE: -pick add \$@ %<

?S:i_sysioctl:

?S: This variable conditionally defines the I_SYS_IOCTL symbol, which

?S: indicates to the C program that <sys/ioctl.h> exists and should

?S: be included.

?S:.

?S:i_sysfilio:

?S: This variable conditionally defines the I_SYS_FILIO symbol, which

?S: indicates to the C program that <sys/filio.h> exists and should

?S: be included in preference to <sys/ioctl.h>.

?S:.

?S:i_bsdioclt:

?S: This variable conditionally defines the I_SYS_BSDIOCTL symbol, which

?S: indicates to the C program that <sys/bsdioclt.h> exists and should

?S: be included.

?S:.

?S:i_syssockio:

?S: This variable conditionally defines I_SYS_SOCKETIO to indicate to the

?S: C program that socket ioctl codes may be found in <sys/sockio.h>

?S: instead of <sys/ioctl.h>.


```

?S:.
?S:d_voidtty:
?S: This variable conditionally defines USE_IOCTLTY to indicate that the
?S: ioctl() call with TIOCNOTTY should be used
to void tty association.
?S: Otherwise (on USG probably), it is enough to close the standard file
?S: descriptors and do a setpgrp().
?S:.
?C:I_SYS_IOCTL (I_SYS_IOCTL):
?C: This symbol, if defined, indicates that <sys/ioctl.h> exists and should
?C: be included. Otherwise, include <sgtty.h> or <termio.h>.
?C:.
?C:I_SYS_FILIO:
?C: This symbol, if defined, indicates that <sys/filio.h> exists and
?C: should be included instead of <sys/ioctl.h>.
?C:.
?C:I_SYS_BSDIOCTL (I_BSDIOCTL):
?C: This symbol, if defined, indicates that <sys/bsdioc.h> exists and should
?C: be included. Otherwise, try <sys/ioctl.h>. This is primarily intended for
?C: definitions of sockets options, like SIOCATMARK.
?C:.
?C:I_SYS_SOCKIO (I_SYSSOCKIO):
?C: This symbol, if defined, indicates the <sys/sockio.h> should be included
?C: to get socket ioctl options, like SIOCATMARK.
?C:.
?C:USE_TIOCNOTTY (VOIDTTY):
?C: This symbol, if defined indicate to the C program that the ioctl()
?C: call with TIOCNOTTY should be used
to void tty association.
?C: Otherwise (on USG probably), it is enough to close the standard file
?C: descriptors and do a setpgrp().
?C:.
?H:#$i_sysioctl I_SYS_IOCTL /**/
?H:#$i_sysfilio I_SYS_FILIO /**/
?H:#$i_bsdioc I_SYS_BSDIOCTL /**/
?H:#$i_syssockio I_SYS_SOCKIO /**/
?H:#$d_voidtty USE_TIOCNOTTY /**/
?H:.
?T:xxx
: see if ioctl defs are in sgtty, termio, sys/filio or sys/ioctl
?LINT:set i_sysfilio
set sys/filio.h i_sysfilio
eval $inhdr
echo " "
if $test `./findhdr sys/ioctl.h`; then
val="$define"
echo '<sys/ioctl.h> found.' >&4
else

```

```

val="$undef"
if $test $i_sysfilio = "$define"; then
    echo '<sys/ioctl.h> NOT found.' >&4
else
    $test $i_sgty = "$define" && xxx="sgtty.h"
    $test $i_termio = "$define" && xxx="termio.h"
    $test $i_termios = "$define" && xxx="termios.h"
echo "No <sys/ioctl.h> found, assuming ioctl args are defined in <$xxx>." >&4
fi
fi
?LINT:set i_sysioctl
set i_sysioctl
eval $setvar

```

```
@if I_BSDIOCTL || i_bsdioclt
```

```
?X:
```

```
?X: The only machine I know where this
```

```
inclusion was necessary is a
```

```
?X: BULL DPX 5000 (a French machine).
```

```
?X:
```

```
: see if socket ioctl defs are in sys/bsdioclt or sys/ioctl
```

```
echo " "
```

```
xxx=`./findhdr sys/bsdioclt.h`
```

```
if $test "$xxx"; then
```

```
if $contains SIOCATMARK $xxx >/dev/null 2>&1; then
```

```
val="$define"
```

```
echo "You have socket ioctls defined in <sys/bsdioclt.h>." >&4
```

```
else
```

```
val="$undef"
```

```
echo "No socket ioctls found in <sys/bsdioclt.h>." >&4
```

```
fi
```

```
else
```

```
val="$undef"
```

```
echo "<sys/bsdioclt.h> not found, but that's ok." >&4
```

```
fi
```

```
?LINT:set i_bsdioclt
```

```
set i_bsdioclt
```

```
eval $setvar
```

```
@end
```

```
@if I_SYSSOCKIO || i_syssockio
```

```
: see if socket ioctl defs are in sys/sockio.h
```

```
echo " "
```

```
xxx=`./findhdr sys/sockio.h`
```

```
if $test "$xxx"; then
```

```
if $contains SIOCATMARK $xxx >/dev/null 2>&1; then
```

```
val="$define"
```

```
echo "You have socket ioctls defined in <sys/sockio.h>." >&4
```

```

else
  val="$undef"
  echo "No socket ioctls found in <sys/sockio.h>." >&4
fi
else
  val="$undef"
@if I_BSDIOCTL
case "$i_bsdiocntl" in
"$define") $cat <<EOM
<sys/sockio.h> not found, using
ioctls from <sys/bsdiocntl.h>.
EOM
;;
*) $cat <<EOM
<sys/sockio.h> not found, assuming socket ioctls are in <sys/ioctl.h>.
EOM
;;
esac
@else
$cat <<EOM
<sys/sockio.h> not found, assuming socket ioctls are in <sys/ioctl.h>.
EOM
@end
fi
?LINT:set i_syssockio
set i_syssockio
eval $setvar

@end
@if VOIDTTY || d_voidtty
: check how to void tty association
echo " "
case "$i_sysiocntl" in
"$define") xxx='sys/ioctl.h';
?X: otherwise $xxx was set during the determination of i_sysiocntl, above.
esac
?X:
?X: Can't use $contains here since HP-UX 9.x has TIOCNNOTTY between a pair
?X: of #ifdef/#endif and is never actually defined. Oh well...
?X:
$cat > tcio.c <<EOM
#include <sys/types.h> /* Just in case */
#include <$xxx>

int main()
{
#ifdef TIOCNNOTTY
exit(0);

```

```

#else
  exit(1);
#endif
}
EOM
if ($cc -o tcio tcio.c && ./tcio) >/dev/null 2>&1; then
  val="$define"
  echo "TIOCNOTTY found in <$xxx>." >&4
  echo "Using ioctl() call on /dev/tty to void tty association." >&4
else
  val="$undef"
  echo "Closing
  standard file descriptors should void tty association." >&4
fi
?LINT:set d_voidtty
set d_voidtty
eval $setvar
$rm -f tcio tcio.? core

```

@end

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/i_sysioctl.U

```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id: d_strxfrm_1.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
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?RCS: as specified in the README file that comes with the distribution.
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?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: Original Author: Andy Dougherty <doughera@lafcol.lafayette.edu>
?RCS:
?RCS: $Log: d_strxfrm_1.U,v $
?RCS: Revision 3.0.1.1 1994/08/29 16:12:04 ram
?RCS: patch32: created by ADO
?RCS:
?MAKE:d_strxfrm_1: Inlibc
?MAKE: -pick add $@ %<
?S:d_strxfrm_1:
?S: This variable conditionally defines HAS_STRXFRM_L if strxfrm_l() is
?S: available to transform strings.
?S:..

```

?C:HAS_STRXFRM_L:

?C: This symbol, if defined, indicates that the strxfrm_l() routine is

?C: available

to transform strings.

?C:.

?H:#\$d_strxfrm_l HAS_STRXFRM_L /**/

?H:.

?LINT:set d_strxfrm_l

: see if strxfrm_l exists

set strxfrm_l d_strxfrm_l

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_strxfrm_l.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 2000 Jarkko Hietaniemi

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:d_setproctitle: Inlibc

?MAKE: -pick add \$@ %<

?S:d_setproctitle:

?S: This variable conditionally defines the HAS_SETPROCTITLE symbol,

?S: which indicates to the C program that the setproctitle() routine

?S: is available.

?S:.

?C:HAS_SETPROCTITLE:

?C: This symbol, if defined, indicates that the setproctitle routine is

?C: available to set process title.

?C:.

?H:#\$d_setproctitle HAS_SETPROCTITLE /**/

?H:.

?LINT:set d_setproctitle

: see if setproctitle exists

set setproctitle d_setproctitle

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_setproctitle.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

```

?RCS:
?RCS: Copyright (c) 2003 Jarkko Hietaniemi
?RCS:
?RCS: You may distribute under the terms of either the GNU General Public
?RCS: License or the Artistic License, as specified in the README file.
?RCS:
?MAKE:d_faststdio: Setvar \
d_stdstdio d_stdio_ptr_lval d_stdio_cnt_lval d_stdio_ptr_lval_sets_cnt
?MAKE: -pick add $@ %<
?S:d_faststdio:
?S: This variable conditionally defines the HAS_FAST_STDIO symbol,
?S: which indicates to the C program that the "fast stdio" is available
?S: to manipulate the stdio buffers directly.
?S:.
?C:HAS_FAST_STDIO:
?C: This symbol, if defined, indicates that the "fast stdio"
?C: is available to manipulate the stdio buffers directly.
?C:.
?H:#$d_faststdio HAS_FAST_STDIO /**/
?H:.
?LINT:set d_faststdio
: see if fast_stdio exists
val="$undef"
case "$d_stdstdio:$d_stdio_ptr_lval" in
"$define:$define")
case "$d_stdio_cnt_lval$d_stdio_ptr_lval_sets_cnt" in
*$define*)
echo "You
seem to have 'fast stdio' to directly manipulate the stdio buffers." >&4
val="$define"
;;
esac
;;
esac
set d_faststdio
eval $setvar

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-
5.36.0/U/perl/d_faststdio.U

```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id$
?RCS:
?RCS: Copyright (c) 1999 Jarkko Hietaniemi
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```

?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 3.0.

?RCS:

?MAKE:sitehtml3dir sitehtml3direxp installsitehtml3dir: Getfile \
Setprefixvar prefix siteprefix html3dir sed

?MAKE: -pick add \$@ %<

?Y:TOP

?D:sitehtml3dir="

?S:sitehtml3dir:

?S: This variable contains the name of the directory in which site-specific
?S: library html source pages are to be put. It is the responsibility of the
?S: Makefile.SH to get the value of this into the proper command.
?S: You must be prepared to do the ~name expansion yourself.
?S: The standard distribution will put nothing in this directory.
?S: After
perl has been installed, users may install their own local
?S: library html pages in this directory with
?S: MakeMaker Makefile.PL
?S: or equivalent. See INSTALL for details.
?S:.

?D:sitehtml3direxp="

?S:sitehtml3direxp:

?S: This variable is the same as the sitehtml3dir variable, but is filename
?S: expanded at configuration time, for convenient use in makefiles.
?S:.

?D:installsitehtml3dir="

?S:installsitehtml3dir:

?S: This variable is really the same as sitehtml3direxp, unless you are using
?S: AFS in which case it points to the read/write location whereas
?S: html3direxp only points to the read-only access location. For extra
?S: portability, you should only use this variable within your makefiles.
?S:.

?LINT:change prefixvar
?LINT:set installsitehtml3dir
?LINT:set sitehtml3dir
?LINT:set sitehtml3direxp
: determine where add-on library html pages go
: There is no standard location, so try to copy the previously-selected
: directory structure for the core html pages.
case
"\$sitehtml3dir" in
") dflt=`echo "\$html3dir" | \$sed "s#^\$prefix#\$siteprefix#" ` ;;
*) dflt=\$sitehtml3dir ;;
esac
case "\$dflt" in
"| ") dflt=none ;;
esac

fn=dn+~

rp='Pathname where the site-specific library html pages should be installed?'

./getfile

prefixvar=sitehtml3dir

./setprefixvar

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/installdirs/sitehtml3dir.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_getprotoent_r.U,v 0RCS:

?RCS: Copyright (c) 2002,2003 Jarkko Hietaniemi

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?RCS:

?RCS: Generated by the reentr.pl from the Perl 5.8 distribution.

?RCS:

?MAKE:d_getprotoent_r getprotoent_r_proto: Inlibc Protochk Hasproto \
i_systypes usethreads i_netdb extern_C

?MAKE: -pick add \$@ %<

?S:d_getprotoent_r:

?S: This variable conditionally defines the HAS_GETPROTOENT_R symbol,

?S: which indicates to the C program that the getprotoent_r()

?S: routine is available.

?S:.

?S:getprotoent_r_proto:

?S: This variable encodes the prototype of getprotoent_r.

?S: It is zero if d_getprotoent_r is undef, and one of the

?S: REENTRANT_PROTO_T_ABC macros of reentr.h if d_getprotoent_r

?S: is defined.

?S:.

?C:HAS_GETPROTOENT_R:

?C: This symbol, if defined, indicates that the getprotoent_r
routine

?C: is available to getprotoent re-entrantly.

?C:.

?C:GETPROTOENT_R_PROTO:

?C: This symbol encodes the prototype of getprotoent_r.

?C: It is zero if d_getprotoent_r is undef, and one of the

?C: REENTRANT_PROTO_T_ABC macros of reentr.h if d_getprotoent_r

?C: is defined.

?C:.

?H:#\$d_getprotoent_r HAS_GETPROTOENT_R /**/

?H:#define GETPROTOENT_R_PROTO \$getprotoent_r_proto /**/

?H:.

?T:try hdrs d_getprotoent_r_proto


```

: see if getprotoent_r exists
set getprotoent_r d_getprotoent_r
eval $inlibc
case "$d_getprotoent_r" in
"$define")
hdrs="$i_systypes sys/types.h define stdio.h $i_netdb netdb.h"
case "$d_getprotoent_r_proto:$usethreads" in
":define") d_getprotoent_r_proto=define
set d_getprotoent_r_proto getprotoent_r $hdrs
eval $hasproto ;;
*) ;;
esac
case "$d_getprotoent_r_proto" in
define)
case "$getprotoent_r_proto" in
"|0) try='int getprotoent_r(struct protoent*, char*, size_t, struct protoent**);'
./protochk "$extern_C $try" $hdrs && getprotoent_r_proto=I_SBWR
;;
esac
case "$getprotoent_r_proto" in
"|0) try='int getprotoent_r(struct protoent*, char*, int);'
./protochk "$extern_C $try" $hdrs && getprotoent_r_proto=I_SBI ;;
esac
case "$getprotoent_r_proto" in
"|0) try='struct protoent* getprotoent_r(struct protoent*, char*, int);'
./protochk "$extern_C $try" $hdrs && getprotoent_r_proto=S_SBI ;;
esac
case "$getprotoent_r_proto" in
"|0) try='int getprotoent_r(struct protoent*, struct protoent_data*);'
./protochk "$extern_C $try" $hdrs && getprotoent_r_proto=I_SD ;;
esac
case "$getprotoent_r_proto" in
"|0) d_getprotoent_r=undef
getprotoent_r_proto=0
echo "Disabling getprotoent_r, cannot determine prototype." >&4 ;;
* ) case "$getprotoent_r_proto" in
REENTRANT_PROTO*) ;;
*) getprotoent_r_proto="REENTRANT_PROTO_${getprotoent_r_proto}" ;;
esac
echo "Prototype: $try" ;;
esac
;;
*) case "$usethreads" in
define) echo "getprotoent_r has no prototype, not using it." >&4 ;;
esac
d_getprotoent_r=undef
getprotoent_r_proto=0
;;

```

```
esac
;;
*) getprotoent_r_proto=0
;;
esac
```

Found

in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/threads/d_getprotoent_r.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: make.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1996, Andy Dougherty

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: make.U,v \$

?RCS: Revision 3.0.1.1 1997/02/28 16:09:40 ram

?RCS: patch61: created

?RCS:

?MAKE:make_set_make : Loc rm sed make

?MAKE: -pick add \$@ %<

?S:make_set_make:

?S: Some versions of 'make' set the variable MAKE. Others do not.

?S: This variable contains the string to be included in Makefile.SH

?S: so that MAKE is set if needed, and not if not needed.

?S: Possible values are:

?S:

?S: make_set_make='#' #

If your make program handles this for you,

?S:

?S: make_set_make="MAKE=\$make" # if it doesn't.

?S:

?S: This uses a comment character so that we can distinguish a

?S: 'set' value (from a previous config.sh or Configure -D option)

?S: from an uncomputed value.

?S:.

?LINT: extern MAKE

?LINT: change MAKE

?X: This test is based on one from an autoconf-generated configure

?X: script. Autoconf stole a lot from Configure, but now it's our

?X: turn to do so... ;-) -- RAM, 21/02/97

: check whether make sets MAKE

echo " "

echo "Checking if your \$make program sets \\$(MAKE)..." >&4

case "\$make_set_make" in

")

?X: Use sed so we don't have a line beginning with @echo. Metaconfig

?X: will think that's a command like @if or @end.

\$sed 's/^X //' > testmake.mak << 'EOF'

Xall:

X @echo 'maketemp="\\$(MAKE)''

EOF

?X: GNU make sometimes prints "make[1]: Entering...", which would confuse us

case "\$make -f testmake.mak 2>/dev/null" in

maketemp=) make_set_make='#' ;;

*) make_set_make="MAKE=\$make" ;;

esac

\$rm

-f testmake.mak

::

esac

case "\$make_set_make" in

'#') echo "Yup, it does.";;

*) echo "Nope, it doesn't.";;

esac

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/make.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_loconv.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: Original Author: Andy Dougherty <doughera@lafcol.lafayette.edu>

?RCS:

?RCS: \$Log: d_loconv.U,v \$

?RCS: Revision 3.0.1.1 1994/10/29 16:14:11 ram

?RCS: patch36: created by ADO

?RCS:

?MAKE:d_loconv: Inlibc

?MAKE: -pick add \$@ %<
?S:d_loconv:
?S: This variable conditionally defines HAS_LOCALECONV if localeconv() is
?S: available for numeric and monetary formatting conventions.
?S:.
?C:HAS_LOCALECONV:
?C: This symbol, if defined, indicates that the localeconv
routine is
?C: available for numeric and monetary formatting conventions.
?C:.
?H:#\$d_loconv HAS_LOCALECONV /**/
?H:.
?LINT:set d_loconv
: see if localeconv exists
set localeconv d_loconv
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_loconv.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: Begin.U 1 2006-08-24 12:32:52Z rmanfredi \$
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: \$Log: Begin.U,v \$
?RCS: Revision 3.0.1.3 1997/02/28 14:56:35 ram
?RCS: patch61: added Extractall dependency
?RCS:
?RCS: Revision 3.0.1.2 1995/01/30 14:25:08 ram
?RCS: patch49: avoid an empty rmlist: systems might choke on it (WED)
?RCS:
?RCS: Revision 3.0.1.1 1994/10/31 09:32:20 ram
?RCS: patch44: created
?RCS:
?X:
?X: This file comes after option processing had been done and after all
?X: the default values have been set up. It marks the beginning
of questions.
?X: It is important that Options be listed *after* Myinit to ensure that the
?X: default initializations performed by Init and Myinit will not clobber

?X: any setting done on the command line via -D or -U.

?X:

?MAKE:Begin: Myinit Options package Extractall

?MAKE: -pick add \$@ %<

: Eunice requires " " instead of """, can you believe it

echo " "

: Here we go...

echo "Beginning of configuration questions for \$package."

?X: Make sure the rm below is given a non-empty list for some systems.

?X: This is run only when within the UU directory, hence we can safely

?X: attempt to rm a non-existent 'X' file...

trap 'echo " "; test -d ../UU && rm -rf X \$rmlist; exit 1' 1 2 3 15

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/Begin.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 2009 H.Merijn Brand

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:d_getnameinfo: Inlibc

?MAKE: -pick add \$@ %<

?S:d_getnameinfo:

?S: This variable conditionally defines the HAS_GETNAMEINFO symbol,

?S: which indicates to the C program that the getnameinfo() function

?S: is available.

?S:.

?C:HAS_GETNAMEINFO:

?C: This symbol, if defined, indicates that the getnameinfo() function

?C: is available for use.

?C:.

?H:#\$d_getnameinfo HAS_GETNAMEINFO /**/

?H:.

?LINT:set d_getnameinfo

: see if getnameinfo exists

set getnameinfo d_getnameinfo

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_getnameinfo.U

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id$
?RCS:
?RCS: Copyright (c) 1998 Jarkko Hietaniemi
?RCS:
?RCS: You may distribute under the terms of either the GNU General Public
?RCS: License or the Artistic License, as specified in the README file.
?RCS:
?MAKE:d_eaccess: Inlibc
?MAKE: -pick add $@ %<
?S:d_eaccess:
?S: This variable conditionally defines the HAS_EACCESS symbol, which
?S: indicates to the C program that the eaccess() routine is available.
?S:.
?C:HAS_EACCESS :
?C: This symbol, if defined, indicates that the eaccess routine is
?C: available to do extended access checks.
?C:.
?H:#$d_eaccess HAS_EACCESS /**/
?H:.
?LINT:set d_eaccess
: see if eaccess exists
set eaccess d_eaccess
eval $inlibc
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/acl/d_eaccess.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: errnolist.U,v 3.0.1.2 1997/02/28 15:48:01 ram Exp $
?RCS:
?RCS: Copyright (c) 1991-1993, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic License,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 3.0.
?RCS:
?RCS: $Log: errnolist.U,v $
?RCS: Revision 3.0.1.2 1997/02/28 15:48:01 ram
?RCS: patch61: replaced .a with $_a all over the place
?RCS: patch61: likewise for .o replaced by $_o
?RCS:
?RCS: Revision 3.0.1.1 1994/01/24 14:10:54 ram
?RCS: patch16: created
```

```

?RCS:
?MAKE:errnolist errnolist_SH errnolist_a errnolist_c errnolist_o: cat \
  Compile +d_sysernlst _a _o
?MAKE: -pick add $@ %<
?S:errnolist:
?S: This variable holds the base name of a file containing the
?S: definition
  of the sys_errnolist array, if the C library
?S: doesn't provide it already. Otherwise, its value is empty.
?S: The following lines should be included in your Makefile.SH:
?S:
?S: case "$serrnolist" in
?S: ") ;;
?S: *)
?S: $spitshell >>Makefile <<!GROK!THIS!
?S: $serrnolist_c: $serrnolist_SH $serrnolist_a
?S: sh ./serrnolist_SH
?S:
?S: !GROK!THIS!
?S: ;;
?S: esac
?S:
?S: You may define the 'errnolist' variable in your Myinit.U if you
?S: wish to override its default value "errnolist".
?S:.
?S:errnolist_SH:
?S: This is the name of a file which will generate errnolistic.
?S:.
?S:errnolist_a:
?S: This is the name of the awk script called by errnolist_SH.
?S:.
?S:errnolist_c:
?S: This is the name of a generated C file which provides the
?S: definition of the sys_errnolist array.
?S:.
?S:errnolist_o:
?S: This is the name of the object file which provides the
?S: definition of the sys_errnolist array, if the C library
?S: doesn't provide it already. Otherwise, its value is
  empty.
?S:.
?INIT:errnolist=errnolist
: check for sys_errnolist
@if d_sysernlst || HAS_SYS_ERRNOLIST
case "$d_sysernlst" in
"$define")
  errnolist="
  errnolist_SH="

```

```

errnolist_a="
errnolist_c="
errnolist_o="
;;
*)
echo " "
echo "I'll make sure your Makefile provides sys_errnolist in $errnolist.c"
  errnolist_SH=$errnolist.SH
  errnolist_a=$errnolist$_a
  errnolist_c=$errnolist.c
  errnolist_o=$errnolist$_o
;;
esac
@else
echo " "
$cat <<EOM
Checking to see if your C library provides us with sys_errnolist[...
EOM
$cat >errnolist.c <<'EOCP'
extern char *sys_errnolist[];
int main() {
  char *p0 = sys_errnolist[0];
  char *p1 = sys_errnolist[1];

  return (p0 == p1); /* Make sure they're not optimized away */
}
EOCP
set errnolist
if eval $compile; then
  echo "It does."
  errnolist="
  errnolist_SH="
  errnolist_a="
  errnolist_c="
  errnolist_o="
else
echo "I'll make sure your Makefile provides sys_errnolist in $errnolist.c"
  errnolist_SH=$errnolist.SH
  errnolist_a=$errnolist$_a
  errnolist_c=$errnolist.c
  errnolist_o=$errnolist$_o
fi
@end

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/compline/errnolist.U

```


No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: Configdir.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: Configdir.U,v $
?RCS: Revision 3.0.1.1 1997/02/28 14:58:36 ram
?RCS: patch61: have README explicitly mention the package name
?RCS:
?RCS: Revision 3.0 1993/08/18 12:04:49 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:Configdir: package
?MAKE: -pick add $@ %<
: create .config dir to save info across Configure sessions
test -d ../config || mkdir ../config
cat >../config/README <<EOF
This directory created by Configure to save
information that should
persist across sessions for $package.
```

You may safely delete it if you wish.

EOF

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/Configdir.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id$
?RCS:
?RCS: Copyright (c) 1999, Jarkko Hietaniemi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic License,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 3.0.
?RCS:
?MAKE:d_ustat: Inlibc
?MAKE: -pick add $@ %<
```

?S:d_ustat:
?S: This variable conditionally defines HAS_USTAT if ustat() is
?S: available to query file system statistics by dev_t.
?S:.
?C:HAS_USTAT:
?C: This symbol, if defined, indicates that the ustat system call is
?C: available to query file system statistics by dev_t.
?C:.
?H:#\$d_ustat HAS_USTAT /**/
?H:.
?LINT:set d_ustat
: see if ustat exists
set ustat d_ustat
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_ustat.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: vaprotol.U 1 2006-08-24 12:32:52Z rmanfredi \$
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: Original Author: Graham Stoney <greyham@research.canon.oz.au>
?RCS:
?RCS: \$Log: vaprotol.U,v \$
?RCS: Revision 3.0.1.1 1994/01/24 14:17:16 ram
?RCS: patch16: definition of _V now appears only when needed
?RCS:
?RCS: Revision 3.0 1993/08/18 12:09:59 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:vaprotol: prototype i_stdarg Setvar
?MAKE: -pick add \$@ %<
?S:vaprotol:
?S: This variable conditionally defines CAN_VAPROTO on systems supporting
?S: prototype
declaration of functions with a variable number of
?S: arguments. See also prototype.
?S:.
?C:CAN_VAPROTO ~ %<

?C: This variable is defined on systems supporting prototype declaration

?C: of functions with a variable number of arguments.

?C:.

?C: _V:

?C: This macro is used to declare function parameters in prototypes for

?C: functions with a variable number of parameters. Use double parentheses.

?C: For example:

?C:

```
?C: int printf _V((char *fmt, ...));
```

?C:

?C: Remember to use the plain simple _() macro when declaring a function

?C: with no variable number of arguments, since it might be possible to

?C: have a non-effect _V() macro and still get prototypes via _().

?C:.

```
?H:?%<:#$vaprototo CAN_VAPROTO /**/
```

```
?H:?_V:#ifdef CAN_VAPROTO
```

```
?H:?_V:#define _V(args) args
```

```
?H:?_V:#else
```

```
?H:?_V:#define _V(args) ()
```

```
?H:?_V:#endif
```

```
?H:.
```

```
?W:?%<:_V
```

```
?LINT:set vaprototo
```

```
: see if prototypes support variable argument declarations
```

```
echo " "
```

```
case "$prototype$i_stdarg" in
```

```
$define$define)
```

```
echo "It appears we'll
```

```
be able to prototype varargs functions." >&4
```

```
val="$define"
```

```
;;
```

```
*)
```

```
echo "Too bad... We won't be using prototyped varargs functions..." >&4
```

```
val="$undef"
```

```
;;
```

```
esac
```

```
set vaprototo
```

```
eval $setvar
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/vaprototo.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: d_tzmin.U 1 2006-08-24 12:32:52Z rmanfredi $
```

```
?RCS:
```

```
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
```

```
?RCS:
```

```

?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: d_tzmin.U,v $
?RCS: Revision 3.0.1.1 1994/10/29 16:16:58 ram
?RCS: patch36: call ./bsd explicitly instead of relying on PATH
?RCS:
?RCS: Revision 3.0 1993/08/18 12:07:49 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_tzmin: contains cppstdin cppminus timeincl rm Setvar Guess
?MAKE: -pick add $@ %<
?S:d_tzmin:
?S: This symbol conditionally defines TZ_MINUTESWEST if the system uses
?S: tz_minuteswest in time header instead of timezone.
?S:.
?C:TZ_MINUTESWEST:
?C: This
symbol is defined if this system uses tz_minuteswest
?C: in time header instead of timezone.
?C: If not defined, you may have to use struct timeb and ftime() rather
?C: than the new gettimeofday() system call.
?C:.
?H:#$d_tzmin TZ_MINUTESWEST /**/
?H:.
?LINT:set d_tzmin
: see if tz_minuteswest is defined in time header
echo " "
val="$undef"
$cppstdin $cppminus < $timeincl > try 2>&1
if $contains 'tz_minuteswest' try >/dev/null 2>&1; then
echo "You have tz_minuteswest defined in $timeincl rather than timezone." >&4
val="$define"
elif $contains 'timezone' try >/dev/null 2>&1; then
echo "You have timezone defined in $timeincl rather than tz_minuteswest." >&4
else
echo "Your $timeincl file looks strange." >&4
fi
if ./bsd; then
case "$d_tzmin" in
"$undef") echo "(Maybe your system is an USG one after all?)";;
esac
fi
set d_tzmin
eval $setvar

```

\$rm -f try

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_tzmin.U

No license file was found, but licenses were detected in source scan.

/*

* \$Id: dup2.C,v 3.0.1.1 1994/01/24 13:58:37 ram Exp ram \$

*

* Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

*

* You may redistribute only under the terms of the Artistic Licence,

* as specified in the README file that comes with the distribution.

* You may reuse parts of this distribution only within the terms of

* that same Artistic Licence; a copy of which may be found at the root

* of the source tree for dist 4.0.

*

* Original Author: Larry Wall <lwall@netlabs.com>

*

* \$Log: dup2.C,v \$

* Revision 3.0.1.1 1994/01/24 13:58:37 ram

* patch16: created

*

*/

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/lib/C/fake/dup2.C

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_poll.U 15 2006-08-30 18:21:51Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

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?RCS: that same Artistic Licence; a copy of which may be found at the root

?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: d_poll.U,v \$

?RCS: Revision 3.0.1.2 1997/02/28 15:38:17 ram

?RCS: patch61: mention that <poll.h> can be included if HAS_POLL defined

?RCS:

?RCS: Revision 3.0.1.1 1995/01/11 15:26:31 ram

?RCS: patch45: created

?RCS:

```
?MAKE:d_poll: Inlibc
?MAKE: -pick add $@ %<
?S:d_poll:
?S: This variable conditionally defines the HAS_POLL symbol, which
?S: indicates to the C program that the poll() routine is available
?S: to poll active file descriptors.
?S:.
?C:HAS_POLL
:
?C: This symbol, if defined, indicates that the poll routine is
?C: available to poll active file descriptors. Please check I_POLL and
?C: I_SYS_POLL to know which header should be included as well.
?C:.
?H:#$d_poll HAS_POLL /**/
?H:.
?LINT:set d_poll
: see if poll exists
set poll d_poll
eval $inlibc
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_poll.U
```

No license file was found, but licenses were detected in source scan.

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

```
?MAKE:d_log1p: Inlibc
```

```
?MAKE: -pick add $@ %<
```

```
?S:d_log1p:
```

```
?S: This variable conditionally defines the HAS_LOG1P symbol, which
```

```
?S: indicates to the C program that the log1p() routine is available
```

```
?S: to compute  $\log(1 + x)$  for values of  $x$  close to zero.
```

```
?S:.
```

```
?C:HAS_LOG1P:
```

```
?C: This symbol, if defined, indicates that the log1p routine is
```

```
?C: available to do the logarithm of 1 plus argument function.
```

```
?C:.
```

```
?H:#$d_log1p HAS_LOG1P /**/
```

```
?H:.
```

```
?LINT:set d_log1p
```

```
: see if log1p exists
```

```
set log1p d_log1p
```

```
eval $inlibc
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-
```

5.36.0/U/perl/d_log1p.U

No license file was found, but licenses were detected in source scan.

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Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/files/fixcpp

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/bindex

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/lib/ernolist.mk

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/makegloss

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: libflex.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

?RCS: You may redistribute only under the terms of the Artistic Licence,

?RCS: as specified in the README file that comes with the distribution.

?RCS: You may reuse parts of this distribution only within the terms of

?RCS: that same Artistic Licence; a copy of which may be found at the root

?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: libflex.U,v \$

?RCS: Revision 3.0.1.3 1997/02/28 15:57:48 ram

?RCS: patch61: replaced .a with \$_a all over the place

?RCS:

?RCS: Revision 3.0.1.2 1994/05/06 15:07:02 ram

?RCS: patch23: now uses full library path instead of -l notation

?RCS:

?RCS: Revision 3.0.1.1 1994/01/24 14:13:25 ram

?RCS: patch16: un-obsolete this unit to allow smooth lex/flex compilations

?RCS:

?RCS: Revision 3.0 1993/08/18 12:08:59 ram

?RCS: Baseline for dist 3.0 netwide

release.

?RCS:

?MAKE:libflex: Loc lex libpth _a

?MAKE: -pick add \$@ %<

?S:libflex:

?S: This variable contains the argument to pass to the loader in order

?S: to get the flex/lex library routines. If there is no flex or flex

?S: library, it is null.

?S:.

?T:xxx

```

: see if we should include -lfl
echo " "
case "$lex" in
*flex)
xxx=`./loc libl$_a x $libpth`
case "$xxx" in
x)
echo "No flex library found." >&4
libflex="
;;
*)
echo "flex library found in $xxx." >&4
libflex="$xxx"
;;
esac
;;
*lex)
xxx=`./loc libl$_a x $libpth`
case "$xxx" in
x)
echo "No lex library found." >&4
libflex="
;;
*)
echo "lex library found in $xxx." >&4
libflex="$xxx"
;;
esac
;;
*)
echo "You don't seem to have lex or flex, so I won't look for libraries." >&4
;;
esac

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/libflex.U
```

No license file was found, but licenses were detected in source scan.

Perl5 Metaconfig Units

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These units are the ones I used to build Configure and config_h.SH in the Perl5 distribution.

The Configure script and config_h.SH file in the Perl distribution are generated by a program called metaconfig. To run metaconfig, you will need the full dist 3.0 distribution, maintained by Raphael Manfredi. As of this writing, the current version is dist3.0, patchlevel 70. Dist version dist-3.0@70.tar.gz is available on CPAN (the Comprehensive Perl Archive Network) as <<http://www.perl.com/perl/CPAN/authors/id/RAM/dist-3.0@70.tar.gz>>.

Instructions:

1. Unpack the full perl5 sources. Execute the following command

```
chmod +w Configure config_h.SH Porting/Glossary Porting/config*
```

2. Unpack the archive containing this file in the perl5 source directory. This will create a directory 'U' under the perl5 sources. That directory will contain the metaconfig units for perl5. This will also create two files in the perl5 source tree: MANIFEST.new and .package.
3. Apply any patches to perl in the perl_patches/ directory. (This may well be empty.)
4. Obtain and install dist-3.0pl70.
4. Apply any patches to dist under the dist_patches subdirectory.
5. From your main perl5 source directory, run packinit to regenerate the .package file. **IMPORTANT:** Change the name and address of the maintainer to your own name and address. I don't want bug reports intended for you coming to me.
6. From your main perl5 source directory, run

metalint (or mlint)

and repair every failure it reports.
7. From your main perl5 source directory, run

metaconfig -m (or mconfig -m)
8. Edit U/mkglossary and/or U/mkgloss.pl to point to your dist-3.0pl70 location. (See comments at the top.)
9. Run the Porting/mksample script to update the contents

of the Porting/
subdirectory, or run all parts by hand. (see README)

NB: this script used to be U/mksample replaced by Porting/mksample;
see Porting/pumpkin.pod instead for current documentation on its
use.

10. Let me know about any changes, corrections, or enhancements.

Things to watch out for:

1. Future support of better random number generators should probably start with the randfunc.U unit included here. It's currently broken, but well commented and probably a good place to start.

Descriptions:

The units and other related files have been broken up into the following directories:

acl/

This is an old patch to begin to detect and use ACL (access control list) file protection schemes.

compline/

These are similar to the standard units, but I have modified them to have a more uniform compile command line, usually using the new Compile.U unit. I have submitted these for inclusion into the regular dist distribution. (The ccflags.U

unit is actually

perl-specific since it mentions -DDEBUGGING and -DPOSIX_SOURCE, but that's the only place it is perl-specific.)

dist_patches/

These are patches to dist that must be applied before it is built and installed. I have submitted these for inclusion in the regular dist distribution.

modified/

These are modified versions of the standard units. Also included in this directory are new units that are clearly derived from existing units. I have submitted these for inclusion in the regular dist distribution.

perl/

These are specific to perl. Some are heavily derived from original dist units, and are marked as such. Others are original.

perl_patches/

These are patches to the perl source. This directory should ordinarily be empty, but there may have been drift between the standard version of perl and the one associated with these units.

protos/

These are units modified to use the new Hasproto.U or Protochk.U units to check for prototypes. I have submitted these for inclusion into the regular dist distribution.

target/

This is the very, very beginning of cross-compiler support. It doesn't work yet, and many standard units will need modification.

typedefs/

These are standard units modified to use the modified Typedef.U unit to check for typedefs. (The modified Typedef.U includes a function to avoid unnecessary prompts if the typedef being searched for exists.) I have submitted these for inclusion into the regular dist distribution.

threads/

These are specific to threading perl.

Copyright Information:

Unless otherwise indicated, the files contained in this distribution are:

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The following licensing terms apply to all files contained in this distribution:

You may distribute the files contained in this distribution under the terms of either

- a) the "Artistic License" which comes with Perl,
- or
- b) the "Artistic License" which comes with dist, or
- c) the GNU General Public License as published by the Free Software Foundation; either version 1, or (at your option) any later version (see the file "Copying" that comes with the Perl distribution).

Which one to use is your choice.

The units in the "modified" directory have been derived from units associated with the metaconfig program of Raphael Manfredi's "dist" distribution. These units list Raphael Manfredi as the Copyright holder. dist is distributed under a modified version of the Perl Artistic License. Clause 7 of this modified license as contained in dist-3.0-pl60 provides:

7. You may reuse parts of this Package in your own programs, provided that you explicitly state where you got them from, in the source code (and, left to your courtesy, in the documentation), duplicating all the associated copyright notices and disclaimers. Besides your changes, if any, must be clearly marked as such. Parts reused that way will no longer fall under this license if, and only if, the name of your program(s) have no immediate connection with the name of the Package itself or its associated programs. You may then apply whatever restrictions you wish on the reused parts or choose to place them in the Public Domain--this will apply only within the context of your package.

In accordance with this clause, the versions of these units contained here are made available under the same terms as the rest of the units.

If you have any questions about the use of these units or about the differences between these units and the standard versions, please feel free to ask.

Andy Dougherty doughera@lafayette.edu
Dept. of Physics
Lafayette College
Easton, PA 18042-1782

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/README.dist

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: i_syslog.U,v \$

?RCS:

?RCS: Copyright (c) 2000 Jarkko Hietaniemi

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:i_syslog: Inhdr Hasfield

?MAKE: -pick add \$@ %<

?S:i_syslog:

?S: This variable conditionally defines the I_SYSLOG symbol,

?S: and indicates whether a C program should include <syslog.h>.

?S:.

?C:I_SYSLOG:

?C: This symbol, if defined, indicates that <syslog.h> exists and

?C: should be included.

?C:.

?H:#\$i_syslog I_SYSLOG /**/

?H:.

?LINT:set i_syslog

: see if this is a syslog.h system

set syslog.h i_syslog

eval \$inhdr

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/i_syslog.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_tzname.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

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?RCS: as specified in the README file that comes with the distribution.

?RCS: You may reuse parts of this distribution only within the terms of

?RCS: that same Artistic Licence; a copy of which may be found at the root

?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: d_tzname.U,v \$

?RCS: Revision 3.0.1.2 1994/08/29 16:14:43 ram

?RCS: patch32: forgot to set proper value in the val variable

?RCS:

?RCS: Revision 3.0.1.1 1994/06/20 06:57:55 ram

?RCS: patch30: created

?RCS:

?MAKE:d_tzname: Csym Setvar

?MAKE: -pick add \$@ %<

?S:d_tzname:

?S: This variable conditionally defines HAS_TZNAME if tzname[] is

?S: available to access timezone names.

?S:.

?C:HAS_TZNAME:

?C: This symbol, if defined, indicates that the tzname[]

array is

?C: available to access timezone names.

```
?C:.
?H:#$d_tzname HAS_TZNAME /**/
?H:.
?LINT:set d_tzname
: see if tzname[] exists
echo " "
if set tzname val -a d_tzname; eval $csym; $val; then
  val="$define"
  echo 'tzname[] found.' >&4
else
  val="$undef"
  echo 'tzname[] NOT found.' >&4
fi
set d_tzname
eval $setvar
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_tzname.U
```

No license file was found, but licenses were detected in source scan.

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:d_acosh: Inlibc

?MAKE: -pick add \$@ %<

?S:d_acosh:

?S: This variable conditionally defines the HAS_ACOSH symbol, which

?S: indicates to the C program that the acosh() routine is available.

?S:.

?C:HAS_ACOSH:

?C: This symbol, if defined, indicates that the acosh routine is

?C: available to do the inverse hyperbolic cosine function.

?C:.

```
?H:#$d_acosh HAS_ACOSH /**/
```

?H:.

```
?LINT:set d_acosh
```

```
: see if acosh exists
```

```
set acosh d_acosh
```

```
eval $inlibc
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_acosh.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: Null.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
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?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: \$Log: Null.U,v \$
?RCS: Revision 3.0 1993/08/18 12:05:10 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?X:
?X: This unit ends up producing shell code to set all variables to ". This
?X: probably isn't necessary, but I'm paranoid. About certain things.
?X:
?MAKE:Null: Head
?MAKE: -pick add.Null \$@ %<

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/Null.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_getnetbyaddr_r.U,v 0RCS:
?RCS: Copyright (c) 2002,2003 Jarkko Hietaniemi
?RCS:
?RCS: You may distribute under the terms of either the GNU General Public
?RCS: License or the Artistic License, as specified in the README file.
?RCS:
?RCS: Generated by the reentr.pl from the Perl 5.8 distribution.
?RCS:
?MAKE:d_getnetbyaddr_r getnetbyaddr_r_proto: Inlibc Protochk Hasproto \
i_systypes usethreads i_netdb extern_C
?MAKE: -pick add \$@ %<
?S:d_getnetbyaddr_r:
?S: This variable conditionally defines the HAS_GETNETBYADDR_R symbol,
?S: which indicates to the C program that the getnetbyaddr_r()
?S: routine is available.
?S:.
?S:getnetbyaddr_r_proto:
?S: This variable encodes the prototype of getnetbyaddr_r.
?S: It is zero if d_getnetbyaddr_r is undef, and one of the
?S: REENTRANT_PROTO_T_ABC macros of reentr.h if d_getnetbyaddr_r
?S: is defined.
?S:.
?C:HAS_GETNETBYADDR_R:
?C: This symbol, if defined, indicates that

```

the getnetbyaddr_r routine
?C: is available to getnetbyaddr re-entrantly.
?C:.
?C:GETNETBYADDR_R_PROTO:
?C: This symbol encodes the prototype of getnetbyaddr_r.
?C: It is zero if d_getnetbyaddr_r is undef, and one of the
?C: REENTRANT_PROTO_T_ABC macros of reentr.h if d_getnetbyaddr_r
?C: is defined.
?C:.
?H:#$d_getnetbyaddr_r HAS_GETNETBYADDR_R /**/
?H:#define GETNETBYADDR_R_PROTO $getnetbyaddr_r_proto /**/
?H:.
?T:try hdrs d_getnetbyaddr_r_proto
: see if getnetbyaddr_r exists
set getnetbyaddr_r d_getnetbyaddr_r
eval $inlibc
case "$d_getnetbyaddr_r" in
"$define")
hdrs="$i_systypes sys/types.h define stdio.h $i_netdb netdb.h"
case "$d_getnetbyaddr_r_proto:$susethreads" in
":define") d_getnetbyaddr_r_proto=define
set d_getnetbyaddr_r_proto getnetbyaddr_r $hdrs
eval $hasproto ;;
*) ;;
esac
case "$d_getnetbyaddr_r_proto" in
define)
case "$getnetbyaddr_r_proto" in
"|0) try='int getnetbyaddr_r(unsigned long, int, struct netent*, char*, size_t, struct netent**, int*);'
./protochk
"$extern_C $try" $hdrs && getnetbyaddr_r_proto=I_UISBWRE ;;
esac
case "$getnetbyaddr_r_proto" in
"|0) try='int getnetbyaddr_r(long, int, struct netent*, char*, int);'
./protochk "$extern_C $try" $hdrs && getnetbyaddr_r_proto=I_LISBI ;;
esac
case "$getnetbyaddr_r_proto" in
"|0) try='struct netent* getnetbyaddr_r(in_addr_t, int, struct netent*, char*, int);'
./protochk "$extern_C $try" $hdrs && getnetbyaddr_r_proto=S_TISBI ;;
esac
case "$getnetbyaddr_r_proto" in
"|0) try='struct netent* getnetbyaddr_r(long, int, struct netent*, char*, int);'
./protochk "$extern_C $try" $hdrs && getnetbyaddr_r_proto=S_LISBI ;;
esac
case "$getnetbyaddr_r_proto" in
"|0) try='int getnetbyaddr_r(in_addr_t, int, struct netent*, struct netent_data*);'
./protochk "$extern_C $try" $hdrs && getnetbyaddr_r_proto=I_TISD ;;
esac

```



```

case "$getnetbyaddr_r_proto" in
"|0) try='int getnetbyaddr_r(long, int, struct netent*, struct netent_data*);'
./protochk "$extern_C $try" $hdrs && getnetbyaddr_r_proto=I_LISD
;;
esac
case "$getnetbyaddr_r_proto" in
"|0) try='int getnetbyaddr_r(int, int, struct netent*, struct netent_data*);'
./protochk "$extern_C $try" $hdrs && getnetbyaddr_r_proto=I_IISD ;;
esac
case "$getnetbyaddr_r_proto" in
"|0) try='int getnetbyaddr_r(uint32_t, int, struct netent*, char*, size_t, struct netent**, int*);'
./protochk "$extern_C $try" $hdrs && getnetbyaddr_r_proto=I_uISBWRE ;;
esac
case "$getnetbyaddr_r_proto" in
"|0) d_getnetbyaddr_r=undef
getnetbyaddr_r_proto=0
echo "Disabling getnetbyaddr_r, cannot determine prototype." >&4 ;;
*) case "$getnetbyaddr_r_proto" in
REENTRANT_PROTO*) ;;
*) getnetbyaddr_r_proto="REENTRANT_PROTO_$getnetbyaddr_r_proto" ;;
esac
echo "Prototype: $try" ;;
esac
;;
*) case "$usetreads" in
define) echo "getnetbyaddr_r has no prototype, not using it." >&4 ;;
esac
d_getnetbyaddr_r=undef
getnetbyaddr_r_proto=0
;;
esac
;;
*) getnetbyaddr_r_proto=0
;;
esac

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/threads/d_getnetbyaddr_r.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_strchr.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

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?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: \$Log: d_strchr.U,v \$
?RCS: Revision 3.0.1.2 1993/10/16 13:49:20 ram
?RCS: patch12: added support for HAS_INDEX
?RCS: patch12: added magic for index() and rindex()
?RCS:
?RCS: Revision 3.0.1.1 1993/09/13 16:05:26 ram
?RCS: patch10: now only defines HAS_STRCHR, no macro remap of index (WAD)
?RCS:
?RCS: Revision 3.0 1993/08/18 12:07:32 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_strchr d_index: contains strings Setvar Myread Oldconfig
Csym
?MAKE: -pick add \$@ %<
?S:d_strchr:
?S: This variable conditionally defines HAS_STRCHR if strchr() and
?S: strchr() are available for string searching.
?S:.
?S:d_index:
?S: This variable conditionally defines HAS_INDEX if index() and
?S: rindex() are available for string searching.
?S:.
?C:HAS_STRCHR:
?C: This symbol is defined to indicate that the strchr()/strchr()
?C: functions are available for string searching. If not, try the
?C: index()/rindex() pair.
?C:.
?C:HAS_INDEX:
?C: This symbol is defined to indicate that the index()/rindex()
?C: functions are available for string searching.
?C:.
?H:#\$d_strchr HAS_STRCHR /**/
?H:#\$d_index HAS_INDEX /**/
?H:.
?M:index: HAS_INDEX
?M:#ifndef HAS_INDEX
?M:#ifndef index
?M:#define index strchr
?M:#endif
?M:#endif
?M:.
?M:rindex: HAS_INDEX
?M:#ifndef HAS_INDEX
?M:#ifndef rindex
?M:#define rindex strchr

```

?M:#endif
?M:#endif
?M:.
?T:vali
?LINT:set d_strchr d_index
: index or strchr
echo " "
if set index val -f; eval $csym; $val; then
if
set strchr val -f d_strchr; eval $csym; $val; then
if $contains strchr "$strings" >/dev/null 2>&1 ; then
?X: has index, strchr, and strchr in string header
val="$define"
vali="$undef"
echo "strchr() found." >&4
else
?X: has index, strchr, and no strchr in string header
val="$undef"
vali="$define"
echo "index() found." >&4
fi
else
?X: has only index, no strchr, string header is a moot point
val="$undef"
vali="$define"
echo "index() found." >&4
fi
else
if set strchr val -f d_strchr; eval $csym; $val; then
val="$define"
vali="$undef"
echo "strchr() found." >&4
else
echo "No index() or strchr() found!" >&4
val="$undef"
vali="$undef"
fi
fi
set d_strchr; eval $setvar
val="$vali"
set d_index; eval $setvar

```

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_strchr.U

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?RCS:
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?RCS:
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?RCS: License or the Artistic License, as specified in the WRITEME file.
?RCS:
?MAKE:d_writev: Inlibc
?MAKE: -pick add \$@ %<
?S:d_writev:
?S: This variable conditionally defines the HAS_WRITEV symbol, which
?S: indicates to the C program that the writev() routine is available.
?S:.
?C:HAS_WRITEV:
?C: This symbol, if defined, indicates that the writev routine is
?C: available to do scatter writes.
?C:.
?H:#\$d_writev HAS_WRITEV /**/
?H:.
?LINT:set d_writev
: see if writev exists
set writev d_writev
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_writev.U

No license file was found, but licenses were detected in source scan.

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?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?MAKE:d_pipe2: Inlibc
?MAKE: -pick add \$@ %<
?S:d_pipe2:
?S: This variable conditionally defines the HAS_PIPE2 symbol, which
?S: indicates to the C program that the pipe2() routine is available
?S: to create an inter-process channel.
?S:.
?C:HAS_PIPE2:
?C: This symbol, if defined, indicates that the pipe2 routine is
?C: available to create an inter-process channel.
?C:.
?H:#\$d_pipe2 HAS_PIPE2 /**/

?H:
?LINT:set d_pipe2
: see if pipe2 exists
set pipe2 d_pipe2
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_pipe2.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

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?RCS: as specified in the README file that comes with the distribution.

?RCS: You may reuse parts of this distribution only within the terms of

?RCS: that same Artistic License; a copy of which may be found at the root

?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: d_castneg.U,v \$

?RCS: Revision 3.0.1.2 1995/05/12 12:11:21 ram

?RCS: patch54: made sure cc and ccflags are conditional dependencies

?RCS: patch54: added improved test case for Interactive Unix

?RCS:

?RCS: Revision 3.0.1.1 1994/10/29 16:10:50 ram

?RCS: patch36: don't forget to tell user about compilation failures (ADO)

?RCS: patch36: declare signal handler correctly using 'signal_t' (ADO)

?RCS:

?RCS: Revision 3.0 1993/08/18 12:05:47 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?X:

?X: Can

the compiler cast negative / odd floats to unsigned values.

?X:

?MAKE:d_castneg castflags: cat +cc +ccflags rm_try Setvar signal_t

?MAKE: -pick add \$@ %<

?S:d_castneg:

?S: This variable conditionally defines CASTNEG, which indicates

?S: whether the C compiler can cast negative float to unsigned.

?S:.

?S:castflags:

?S: This variable contains a flag that precise difficulties the

?S: compiler has casting odd floating values to unsigned long:

?S: 0 = ok

?S: 1 = couldn't cast < 0

```

?S: 2 = couldn't cast >= 0x80000000
?S: 4 = couldn't cast in argument expression list
?S:.
?C:CASTNEGFLOAT:
?C: This symbol is defined if the C compiler can cast negative
?C: numbers to unsigned longs, ints and shorts.
?C:.
?C:CASTFLAGS:
?C: This symbol contains flags that say what difficulties the compiler
?C: has casting odd floating values to unsigned long:
?C: 0 = ok
?C: 1 = couldn't cast < 0
?C: 2 = couldn't cast >= 0x80000000
?C: 4 = couldn't cast in argument expression list
?C:.
?H:#$d_castneg CASTNEGFLOAT /**/
?H:#define
  CASTFLAGS $castflags /**/
?H:.
?F:!try
?LINT:set d_castneg
: check for ability to cast negative floats to unsigned
echo " "
echo 'Checking whether your C compiler can cast negative float to unsigned.'>&4
$cat >try.c <<EOCP
#include <sys/types.h>
#include <signal.h>
$signal_t blech() { exit(7); }
$signal_t blech_in_list() { exit(4); }
unsigned long dummy_long(p) unsigned long p; { return p; }
unsigned int dummy_int(p) unsigned int p; { return p; }
unsigned short dummy_short(p) unsigned short p; { return p; }
int main()
{
  double f = -123.;
  unsigned long along;
  unsigned int aint;
  unsigned short ashort;
  int result = 0;

  signal(SIGFPE, blech);
  along = (unsigned long)f;
  aint = (unsigned int)f;
  ashort = (unsigned short)f;
  if (along != (unsigned long)-123)
    result |= 1;
  if (aint != (unsigned int)-123)
    result |= 1;

```

```

if (ashort != (unsigned short)-123)
    result |= 1;
f = (double)0x40000000;
f = f + f;
along = 0;
along = (unsigned long)f;
if
(along != 0x80000000)
    result |= 2;
f -= 1.;
along = 0;
along = (unsigned long)f;
if (along != 0x7fffffff)
    result |= 1;
f += 2.;
along = 0;
along = (unsigned long)f;
if (along != 0x80000001)
    result |= 2;
if (result)
    exit(result);
?X:
?X: The following is a test for Interactive Unix Version 4.1, which
?X: has an 'improved' compiler which can correctly cast negative
?X: floats in expression lists, but apparently not in argument lists.
?X: Contributed by Winfried Koenig <win@incom.rhein-main.de>
?X:
signal(SIGFPE, blech_in_list);
f = 123.;
along = dummy_long((unsigned long)f);
aint = dummy_int((unsigned int)f);
ashort = dummy_short((unsigned short)f);
if (along != (unsigned long)123)
    result |= 4;
if (aint != (unsigned int)123)
    result |= 4;
if (ashort != (unsigned short)123)
    result |= 4;
exit(result);

}
EOCP
if $cc $ccflags -o try try.c >/dev/null 2>&1; then
./try
castflags=$?
else
echo "(I can't seem to compile the test program--assuming it can't)"
castflags=7

```

```
fi
case
"$scastflags" in
0) val="$define"
echo "Yup, it can."
;;
*) val="$undef"
echo "Nope, it can't."
;;
esac
set d_castneg
eval $setvar
$rm_try
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_castneg.U
```

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?RCS: \$Id\$

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?RCS:

?RCS: \$Log: d_sem.U,v \$

?RCS: Revision 3.0 1993/08/18 12:07:03 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:d_sem: test d_semctl d_semget d_semop Setvar Findhdr osname

?MAKE: -pick add \$@ %<

?S:d_sem:

?S: This variable conditionally defines the HAS_SEM symbol, which

?S: indicates that the entire sem*(2) library is present.

?S:.

?C:HAS_SEM:

?C: This symbol, if defined, indicates that the entire sem*(2) library is

?C: supported.

?C:.

?H:#\$d_sem HAS_SEM /**/

?H:.

?T:h_sem

?LINT:set d_sem

:


```

see how much of the 'sem*(2)' library is present.
h_sem=true
echo " "
case "$d_semctl$d_semget$d_semop" in
*$undef"*) h_sem=false;;
esac
case "$osname" in
freebsd)
  case "`ipcs 2>&1`" in
  "SVID messages"*"not configured"*)
echo "Your $osname does not have the sem*(2) configured." >&4
  h_sem=false
val="$undef"
set semctl d_semctl
eval $setvar
set semget d_semget
eval $setvar
set semop d_semop
eval $setvar
;;
esac
;;
esac
: we could also check for sys/ipc.h ...
if $h_sem && $test `./findhdr sys/sem.h`; then
echo "You have the full sem*(2) library." >&4
val="$define"
else
echo "You don't have the full sem*(2) library." >&4
val="$undef"
fi
set d_sem
eval $setvar

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_sem.U
```

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?RCS: \$Id\$

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?RCS:

?MAKE:d_quad quadtype uquadtype quadkind: \

longsize intsize d_longlong longlongsize d_int64_t \

```

Inhdr Setvar
?MAKE: -pick add $@ %<
?S:d_quad:
?S: This variable, if defined, tells that there's a 64-bit integer type,
?S: quadtype.
?S:.
?S:quadtype:
?S: This variable defines Quad_t to be something like long, int,
?S: long long, int64_t, or whatever type is used for 64-bit integers.
?S:.
?S:quadkind:
?S: This variable, if defined, encodes the type of a quad:
?S: 1 = int, 2 = long, 3 = long long, 4 = int64_t.
?S:.
?S:uquadtype:
?S: This variable defines Uquad_t to be something like unsigned long,
?S: unsigned int, unsigned long long, uint64_t, or whatever type is
?S: used for 64-bit integers.
?S:.
?C:HAS_QUAD:
?C: This
symbol, if defined, tells that there's a 64-bit integer type,
?C: Quad_t, and its unsigned counterpart, Uquad_t. QUADKIND will be one
?C: of QUAD_IS_INT, QUAD_IS_LONG, QUAD_IS_LONG_LONG, QUAD_IS_INT64_T,
?C: or QUAD_IS___INT64.
?C:.
?H:#$d_quad HAS_QUAD /**/
?H:%<:#ifdef HAS_QUAD
?H:%<:# define Quad_t $quadtype /**/
?H:%<:# define Uquad_t $uquadtype /**/
?H:%<:# define QUADKIND $quadkind /**/
?H:%<:# define QUAD_IS_INT 1
?H:%<:# define QUAD_IS_LONG 2
?H:%<:# define QUAD_IS_LONG_LONG 3
?H:%<:# define QUAD_IS_INT64_T 4
?H:%<:# define QUAD_IS___INT64 5
?H:%<:#endif
?H:.
?LINT:set quadtype
?LINT:set uquadtype
: Check if 64bit ints have a quad type
echo " "
echo "Checking which 64-bit integer type we could use..." >&4
?X: We prefer quad types in order of int, long, long long, int64_t.

case "$intsize" in
8) val=int
set quadtype

```

```

eval $setvar
val="unsigned int"
set uquadtype
eval $setvar
quadkind=1
;;
*) case "$longsize" in
8)
val=long
set quadtype
eval $setvar
val="unsigned long"
set uquadtype
eval $setvar
quadkind=2
;;
*) case "$d_longlong:$longlongsize" in
define:8)
val="long long"
set quadtype
eval $setvar
val="unsigned long long"
set uquadtype
eval $setvar
quadkind=3
;;
*) case "$d_int64_t" in
define)
val=int64_t
set quadtype
eval $setvar
val=uint64_t
set uquadtype
eval $setvar
quadkind=4
;;
esac
;;
esac
;;
esac
;;
esac
;;
case "$quadtype" in
") echo "Alas, no 64-bit integer types in sight." >&4
d_quad="$undef"
;;

```

```
*) echo "We could use 'Squadtype' for 64-bit integers." >&4
d_quad="$define"
;;
esac
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/a_dvisory/quadtype.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: lintlib.U 1 2006-08-24 12:32:52Z rmanfredi $
```

```
?RCS:
```

```
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
```

```
?RCS:
```

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```
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```

```
?RCS:
```

```
?RCS: $Log: lintlib.U,v $
```

```
?RCS: Revision 3.0 1993/08/18 12:09:05 ram
```

```
?RCS: Baseline for dist 3.0 netwide release.
```

```
?RCS:
```

```
?MAKE:lintlib lintlibexp: Getfile Loc Oldconfig
```

```
?MAKE: -pick add $@ %<
```

```
?S:lintlib:
```

```
?S: This variable holds the name of the directory in which the user wants
```

```
?S: to put public lint-library files for the package in question. It is
```

```
?S: most often a local directory such as /usr/local/lib/lint. Programs using
```

```
?S: this variable must be prepared to
```

```
deal with ~name expansion.
```

```
?S:.
```

```
?S:lintlibexp:
```

```
?S: This variable is the same as the lintlib variable, but is filename
```

```
?S: expanded at configuration time, for convenient use in your makefiles.
```

```
?S:.
```

```
: determine where public lint libraries go
```

```
case "$lintlib" in
```

```
) dflt=`. /loc . ." /usr/local/lib/lint /usr/lib/lint /usr/lib`;;
```

```
*) dflt="$lintlib" ;;
```

```
esac
```

```
echo " "
```

```
fn=d~
```

```
rp='Where do you want to put the public lint libraries?'
```

```
./getfile
```

```
lintlib="$ans"
```

```
lintlibexp="$ansexp"
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/lintlib.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: mboxchar.U 1 2006-08-24 12:32:52Z rmanfredi $
```

```
?RCS:
```

```
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
```

```
?RCS:
```

```
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```

```
?RCS: of the source tree for dist 4.0.
```

```
?RCS:
```

```
?RCS: $Log: mboxchar.U,v $
```

```
?RCS: Revision 3.0.1.2 1995/07/25 14:13:12 ram
```

```
?RCS: patch56: ensure ctrl-A characters are visible in prompt (WED)
```

```
?RCS:
```

```
?RCS: Revision 3.0.1.1 1994/05/06 15:11:22 ram
```

```
?RCS: patch23: added support for MMDF mailboxes (WED)
```

```
?RCS:
```

```
?RCS: Revision 3.0 1993/08/18 12:09:15 ram
```

```
?RCS: Baseline for dist 3.0 netwide release.
```

```
?RCS:
```

```
?MAKE:mboxchar: cat package shsharp Myread Oldconfig
```

```
?MAKE: -pick add $@ %<
```

```
?S:mboxchar:
```

```
?S: This variable
```

```
contains the eventual value of the MBOXCHAR symbol,
```

```
?S: which is how a C program can identify a file as a mailbox.
```

```
?S:.
```

```
?C:MBOXCHAR:
```

```
?C: This symbol contains a character which will match the beginning
```

```
?C: of a mailbox file.
```

```
?C:.
```

```
?H:#define MBOXCHAR '$mboxchar' /**/
```

```
?H:.
```

```
?T:CTRLA
```

```
?INIT:CTRLA=`echo a | tr a '\001`
```

```
: determine how to determine when a file is a mailbox
```

```
case "$mboxchar" in
```

```
) dflt=F;;
```

```
?X: The following ^A is two-chars to ensure it will print out -- WED
```

```
"$CTRLA") dflt='^A';;
```

```
*) dflt="$mboxchar";;
```

```
esac
```

\$cat <<EOM

In saving articles, \$package wants to differentiate between saving to mailbox format files and normal files. It does this by examining the first character of the file in question. On most systems the first line starts with "From ...", so the first character is an F. Other systems use magic cookies like control codes between articles, so one of those would be first. For example, MMDF messages are separated with lines of four control-A's (you may specify one as ^A, i.e. caret A).

EOM

```
rp="What's the first character of a mailbox file?"
./myread
mboxchar="$ans"
case "$mboxchar" in
F) ;;
"$CTRLA") ;;
'^A|^a') mboxchar="$CTRLA";;
*) cat <<'EOM'
```

You will need to edit the shell script mbox.saver to properly append an article to a mailbox. The arguments to the script are documented in

EOM

```
case "$shsharp" in
false) echo "comments in mbox.saver.std.";
true) echo "comments in the shell script itself.";
esac
esac
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/mboxchar.U
```

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?RCS: \$Id\$

?RCS:

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?RCS: of the source tree for dist 4.0.

?RCS:

?MAKE:i_poll: Inhdr

?MAKE:-pick add \$@ %<

?S:i_poll:

?S: This variable conditionally defines the I_POLL symbol, which
?S: indicates to the C program that it should include <poll.h>.
?S:.
?C:I_POLL:
?C: This symbol, if defined, indicates that the program may include
?C: <poll.h>. If there is no <poll.h>, then you may check I_SYS_POLL
?C: instead to see whether there is a <sys/poll.h> to include.
?C:.
?H:#\$i_poll I_POLL /**/
?H:.
?LINT:set i_poll
: see if there is a poll.h file
set poll.h i_poll
eval \$inhdr

Found

in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/i_poll.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_mkdir.U 1 2006-08-24 12:32:52Z rmanfredi \$
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
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?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: \$Log: d_mkdir.U,v \$
?RCS: Revision 3.0 1993/08/18 12:06:37 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_mkdir: Inlibc
?MAKE: -pick add \$@ %<
?S:d_mkdir:
?S: This variable conditionally defines the HAS_MKDIR symbol, which
?S: indicates to the C program that the mkdir() routine is available
?S: to create directories..
?S:.
?C:HAS_MKDIR (MKDIR):
?C: This symbol, if defined, indicates that the mkdir routine is available
?C: to create directories.
Otherwise you should fork off a new process to
?C: exec /bin/mkdir.
?C:.

?H:#\$d_mkdir HAS_MKDIR /**/

?H:.

?LINT:set d_mkdir

: see if mkdir exists

set mkdir d_mkdir

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_mkdir.U

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?RCS: \$Id: d_mbstowcs.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

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?RCS:

?RCS: \$Log: d_mbstowcs.U,v \$

?RCS: Revision 3.0 1993/08/18 12:06:29 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:d_mbstowcs: Inlibc

?MAKE: -pick add \$@ %<

?S:d_mbstowcs:

?S: This variable conditionally defines the HAS_MBSTOWCS symbol, which

?S: indicates to the C program that the mbstowcs() routine is available

?S: to convert a multibyte string into a wide character string.

?S:.

?C:HAS_MBSTOWCS (MBSTOWCS):

?C: This symbol, if defined, indicates

that the mbstowcs routine is

?C: available to convert a multibyte string into a wide character string.

?C:.

?H:#\$d_mbstowcs HAS_MBSTOWCS /**/

?H:.

?LINT:set d_mbstowcs

: see if mbstowcs exists

set mbstowcs d_mbstowcs

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_mbstowcs.U

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: socksizetype.U,v $
?RCS:
?RCS: Copyright (c) 2000 Jarkko Hietaniemi
?RCS:
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?RCS: License or the Artistic License, as specified in the README file.
?RCS:
?MAKE:socksizetype: \
Protochk Oldconfig Myread cat d_socket d_socklen_t sizetype \
usesocks i_socks i_systypes extern_C
?MAKE: -pick add $@ %<
?S:socksizetype:
?S: This variable holds the type used for the size argument
?S: for various socket calls like accept. Usual values include
?S: socklen_t, size_t, and int.
?S:.
?C:Sock_size_t:
?C: This symbol holds the type used for the size argument of
?C: various socket calls (just the base type, not the pointer-to).
?C:.
?H:#define Sock_size_t $socksizetype /**/
?H:.
?T:xxx yyy try
@if Sock_size_t
: check for type of the size argument to socket calls
case "$d_socket" in
"$define")
$cat <<EOM

Checking to see what type is the last argument
of accept().
EOM
yyy="
case "$d_socklen_t" in
"$define") yyy="$yyy socklen_t"
esac
yyy="$yyy $sizetype int long unsigned"
for xxx in $yyy; do
case "$socksizetype" in
") try="$extern_C int accept(int, struct sockaddr *, $xxx *);"
case "$usesocks" in
"$define")
if ./protochk "$try" $i_systypes sys/types.h $d_socket sys/socket.h literal '#define INCLUDE_PROTOTYPES'
$i_socks socks.h.; then
echo "Your system accepts '$xxx *' for the last argument of accept()."
socksizetype="$xxx"
```

```

fi
;;
*) if ./protochk "$try" $i_systypes sys/types.h $d_socket sys/socket.h; then
    echo "Your system accepts '$xxx *' for the last argument of accept()."
    sockstypetype="$xxx"
fi
;;
esac
;;
esac
done
: In case none of those worked, prompt the user.
case "$sockstypetype" in
") rp='What is the type for socket address structure sizes?'
dflt='int'
. ./myread
sockstypetype=$ans
;;
esac
;;
*) : no sockets, so pick relatively harmless default
sockstypetype='int'
;;
esac
@end

```

Found

in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/protos/sockstypetype.U

```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_endhent.U,v 3.0 1993/08/18 12:06:09 ram Exp \$

?RCS:

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?RCS: of the source tree for dist 3.0.

?RCS:

?RCS: \$Log: d_endhent.U,v \$

?RCS: Revision 3.0 1993/08/18 12:06:09 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:d_endhent: Inlibc

?MAKE: -pick add \$@ %<

?S:d_endhent:

?S: This variable conditionally defines HAS_ENDHOSTENT if endhostent() is

?S: available to close whatever was being used for host queries.

?S:.

?C:HAS_ENDHOSTENT:

?C: This symbol, if defined, indicates that the endhostent() routine is

?C: available to close whatever was being used for host queries.

?C:.

?H:#\$d_endhent HAS_ENDHOSTENT /**/

?H:.

?LINT:set d_endhent

: see if endhostent exists

set endhostent d_endhent

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/d_endhent.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_sethostent_r.U,v 0RCS:

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?RCS:

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?RCS:

?RCS: Generated by the reentr.pl from the Perl 5.8 distribution.

?RCS:

?MAKE:d_sethostent_r sethostent_r_proto: Inlibc Protochk Hasproto i_systypes \
 usethreads i_netdb extern_C

?MAKE: -pick add \$@ %<

?S:d_sethostent_r:

?S: This variable conditionally defines the HAS_SETHOSTENT_R symbol,

?S: which indicates to the C program that the sethostent_r()

?S: routine is available.

?S:.

?S:sethostent_r_proto:

?S: This variable encodes the prototype of sethostent_r.

?S: It is zero if d_sethostent_r is undef, and one of the

?S: REENTRANT_PROTO_T_ABC macros of reentr.h if d_sethostent_r

?S: is defined.

?S:.

?C:HAS_SETHOSTENT_R:

?C: This symbol, if defined, indicates that the sethostent_r routine

?C: is

available to sethostent re-entrantly.

?C:.

```

?C:SETHOSTENT_R_PROTO:
?C: This symbol encodes the prototype of sethostent_r.
?C: It is zero if d_sethostent_r is undef, and one of the
?C: REENTRANT_PROTO_T_ABC macros of reentr.h if d_sethostent_r
?C: is defined.
?C:.
?H:#$d_sethostent_r HAS_SETHOSTENT_R /**/
?H:#define SETHOSTENT_R_PROTO $sethostent_r_proto /**/
?H:.
?T:try hdrs d_sethostent_r_proto
: see if sethostent_r exists
set sethostent_r d_sethostent_r
eval $inlibc
case "$d_sethostent_r" in
"$define")
hdrs="$i_systypes sys/types.h define stdio.h $i_netdb netdb.h"
case "$d_sethostent_r_proto:$susethreads" in
":define") d_sethostent_r_proto=define
set d_sethostent_r_proto sethostent_r $hdrs
eval $hasproto ;;
*) ;;
esac
case "$d_sethostent_r_proto" in
define)
case "$sethostent_r_proto" in
"|0) try='int sethostent_r(int, struct hostent_data*);'
./protochk "$extern_C $try" $hdrs && sethostent_r_proto=I_ID ;;
esac
case "$sethostent_r_proto" in
"|0) try='void
sethostent_r(int, struct hostent_data*);'
./protochk "$extern_C $try" $hdrs && sethostent_r_proto=V_ID ;;
esac
case "$sethostent_r_proto" in
"|0) d_sethostent_r=undef
sethostent_r_proto=0
echo "Disabling sethostent_r, cannot determine prototype." >&4 ;;
* ) case "$sethostent_r_proto" in
REENTRANT_PROTO*) ;;
*) sethostent_r_proto="REENTRANT_PROTO_$sethostent_r_proto" ;;
esac
echo "Prototype: $try" ;;
esac
;;
*) case "$susethreads" in
define) echo "sethostent_r has no prototype, not using it." >&4 ;;
esac
d_sethostent_r=undef

```

```
sethostent_r_proto=0
;;
esac
;;
*) sethostent_r_proto=0
;;
esac
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/threads/d_sethostent_r.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: d_pwritev.U 1 2006-08-24 12:32:52Z rmanfredi $
```

```
?RCS:
```

```
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
```

```
?RCS:
```

```
?RCS: You may redistribute only under the terms of the Artistic Licence,
```

```
?RCS: as specified in the README file that comes with the distribution.
```

```
?RCS: You may reuse parts of this distribution only within the terms of
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```

```
?RCS: of the source tree for dist 4.0.
```

```
?RCS:
```

```
?RCS: $Log: d_pwritev.U,v $
```

```
?RCS:
```

```
?MAKE:d_pwritev: Inlibc
```

```
?MAKE: -pick add $@ %<
```

```
?S:d_pwritev:
```

```
?S: This variable conditionally defines the HAS_PWRITEV symbol, which
```

```
?S: indicates to the C program that the pwritev() routine is available.
```

```
?S:.
```

```
?C:HAS_PWRITEV :
```

```
?C: This symbol, if defined, indicates that the pwritev routine is
```

```
?C: available to perform vectored writes on a file descriptor at a
```

```
?C: given offset.
```

```
?C:.
```

```
?H:#$d_pwritev HAS_PWRITEV /**/
```

```
?H:.
```

```
?LINT:set
```

```
d_pwritev
```

```
: see if pwritev exists
```

```
set pwritev d_pwritev
```

```
eval $inlibc
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_pwritev.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: i_syssock.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
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?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: i_syssock.U,v $
?RCS: Revision 3.0 1993/08/18 12:08:36 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:i_syssock: Inhdr
?MAKE: -pick add $@ %<
?S:i_syssock:
?S: This variable conditionally defines the I_SYS_SOCKET symbol, and indicates
?S: whether a C program should include <sys/socket.h> before performing socket
?S: operations.
?S:.
?C:I_SYS_SOCKET:
?C: This symbol, if defined, indicates to the C program that it should
?C: include
<sys/socket.h> before performing socket calls.
?C:.
?H:#$i_syssock I_SYS_SOCKET /**/
?H:.
?LINT:set i_syssock
: see if this is a sys/socket.h system
set sys/socket.h i_syssock
eval $inhdr
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/i_syssock.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id$
?RCS:
?RCS: Copyright (c) 2019 Karl Williamson
?RCS:
?RCS: You may distribute under the terms of either the GNU General Public
?RCS: License or the Artistic License, as specified in the README file.
?RCS:
?MAKE:d_towupper: Inlibc
```

?MAKE: -pick add \$@ %<
 ?S:d_towupper:
 ?S: This variable conditionally defines the HAS_TOWUPPER symbol, which
 ?S: indicates to the C program that the towupper() routine is available.
 ?S:.
 ?C:HAS_TOWUPPER:
 ?C: This symbol, if defined, indicates that the towupper () routine is
 ?C: available to do case conversion.
 ?C:.
 ?H:#\$d_towupper HAS_TOWUPPER /**/
 ?H:.
 ?LINT:set d_towupper
 : see if towupper exists
 set towupper d_towupper
 eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_towupper.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: contains.U 1 2006-08-24 12:32:52Z rmanfredi \$
 ?RCS:
 ?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
 ?RCS:
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 ?RCS: of the source tree for dist 4.0.
 ?RCS:
 ?RCS: \$Log: contains.U,v \$
 ?RCS: Revision 3.0 1993/08/18 12:05:35 ram
 ?RCS: Baseline for dist 3.0 netwide release.
 ?RCS:
 ?MAKE:contains: Nothing
 ?MAKE: -pick add \$@ %<
 ?S:contains:
 ?S: This variable holds the command to do a grep with a proper return
 ?S: status. On most sane systems it is simply "grep". On insane systems
 ?S: it is a grep followed by a cat followed by a test. This variable
 ?S: is primarily for the use of other Configure units.
 ?S:.
 : Some
 greps do not return status, grrr.
 echo "grumblepritz" >grumble
 if grep blurfldyick grumble >/dev/null 2>&1 ; then
 contains=contains

```

elif grep grumblepritz grumble >/dev/null 2>&1 ; then
contains=grep
else
contains=contains
fi
rm -f grumble
: the following should work in any shell
case "$contains" in
contains*)
echo " "
echo "AGH! Grep doesn't return a status. Attempting remedial action."
cat >contains <<'EOSS'
grep "$1" "$2" >.greptmp && cat .greptmp && test -s .greptmp
EOSS
chmod +x contains
esac

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/contains.U
```

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?RCS:

?MAKE:d_tgamma: Inlibc

?MAKE: -pick add \$@ %<

?S:d_tgamma:

?S: This variable conditionally defines the HAS_TGAMMA symbol, which

?S: indicates to the C program that the tgamma() routine is available

?S: for the gamma function. See also d_lgamma.

?S:.

?C:HAS_TGAMMA:

?C: This symbol, if defined, indicates that the tgamma routine is

?C: available to do the gamma function. See also HAS_LGAMMA.

?C:.

?H:#\$d_tgamma HAS_TGAMMA /**/

?H:.

?LINT:set d_tgamma

: see if tgamma exists

set tgamma d_tgamma

eval \$inlibc

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_tgamma.U
```

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?RCS:

?MAKE:d_atanh: Inlibc

?MAKE: -pick add \$@ %<

?S:d_atanh:

?S: This variable conditionally defines the HAS_ATANH symbol, which

?S: indicates to the C program that the atanh() routine is available.

?S:.

?C:HAS_ATANH:

?C: This symbol, if defined, indicates that the atanh routine is

?C: available to do the inverse hyperbolic tangent function.

?C:.

?H:#\$d_atanh HAS_ATANH /**/

?H:.

?LINT:set d_atanh

: see if atanh exists

set atanh d_atanh

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_atanh.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_getsent.U,v 3.0 1993/08/18 12:06:09 ram Exp \$

?RCS:

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?RCS:

?RCS: \$Log: d_getsent.U,v \$

?RCS: Revision 3.0 1993/08/18 12:06:09 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:d_getsent: Inlibc

?MAKE: -pick add \$@ %<

?S:d_getsent:

?S: This variable conditionally defines HAS_GETSERVENT if getservent() is

?S: available to look up network services in some data base or another.

?S:.

?C:HAS_GETSERVENT:

?C: This symbol, if defined, indicates that the getservent() routine is

?C: available to look up network services in some

data base or another.

?C:.

?H:#\$d_getsent HAS_GETSERVENT /**/

?H:.

?LINT:set d_getsent

: see if getservent exists

set getservent d_getsent

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/d_getsent.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_bzero.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: d_bzero.U,v \$

?RCS: Revision 3.0.1.2 1993/10/16 13:48:15 ram

?RCS: patch12: added magic support for bzero()

?RCS:

?RCS: Revision 3.0.1.1 1993/09/13 16:01:33 ram

?RCS: patch10: now only defines HAS_BZERO, no macro remap on memset (WAD)

?RCS:

?RCS: Revision 3.0 1993/08/18 12:05:46 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:d_bzero: Inlibc

?MAKE: -pick add \$@ %<

?S:d_bzero:

?S: This variable conditionally defines the HAS_BZERO symbol if

?S: the bzero() routine is available to set memory to 0.

?S:.

?C:HAS_BZERO:

?C: This symbol is defined if the bzero() routine is available to

?C: set a memory block to 0.

?C:.

?H:#\$d_bzero HAS_BZERO /**/

?H:.

?M:bzero: HAS_BZERO

```
?M:#ifndef HAS_BZERO
?M:#ifndef bzero
?M:#define bzero(s,l) memset((s),0,(l))
?M:#endif
?M:#endif
?M:.
?LINT:set d_bzero
: see if bzero exists
set bzero d_bzero
eval $inlibc
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_bzero.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: d_group.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
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?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: Original Author: Andy Dougherty <doughera@lafcol.lafayette.edu>
?RCS:
?RCS: $Log: d_group.U,v $
?RCS: Revision 3.0.1.2 1997/02/28 15:34:52 ram
?RCS: patch61: useless unit dropped.
?RCS:
?RCS: Revision 3.0.1.1 1994/08/29 16:07:48 ram
?RCS: patch32: created by ADO
?RCS:
?X:
?X: Useless unit dropped.
?X:
?LINT:empty
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_group.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: man1dir.U,v 3.2 1999/07/08 20:57:21 doughera Exp doughera $
?RCS:
?RCS: Copyright (c) 1996, 1999 Andy Dougherty
```

?RCS: Copyright (c) 1991-1993, Raphael Manfredi

?RCS:

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?RCS: of the source tree for dist 3.0.

?RCS:

?RCS: \$Log: man1dir.U,v \$

?RCS: Revision 3.2 1999/07/08 20:57:21 doughera

?RCS: Used installprefix.

?RCS:

?RCS: Revision 3.1 1999/07/08 20:52:19 doughera

?RCS: Updated for perl5.005_5x

?RCS:

?RCS: Revision 3.0.1.1 1997/02/28 16:10:29 ram

?RCS: patch61: created

?RCS:

?X: This was originally specific to perl5. Since perl5 has man pages that
?X: go in both man1/ and man3/ directories, we need both man1dir
?X: and
man3dir. This unit is basically dist's mansrc.U with
?X: man1 used instead of man everywhere.

?X:

?MAKE:man1dir man1direxp man1ext installman1dir: cat nroff Loc Oldconfig \
package test Getfile Setprefixvar Prefixit Prefixup sysman Myread \
prefixexp

?MAKE: -pick add \$@ %<

?Y:TOP

?D:man1dir="

?S:man1dir:

?S: This variable contains the name of the directory in which manual
?S: source pages are to be put. It is the responsibility of the
?S: Makefile.SH to get the value of this into the proper command.
?S: You must be prepared to do the ~name expansion yourself.

?S:.

?D:man1direxp="

?S:man1direxp:

?S: This variable is the same as the man1dir variable, but is filename
?S: expanded at configuration time, for convenient use in makefiles.

?S:.

?D:installman1dir="

?S:installman1dir:

?S: This variable is really the same as man1direxp, unless you are using
?S: AFS in which case it points to the read/write location whereas
?S: man1direxp only points to the read-only access location.
For extra
?S: portability, you should only use this variable within your makefiles.

```

?S:.
?S:man1ext:
?S: This variable contains the extension that the manual page should
?S: have: one of 'n', 'l', or '1'. The Makefile must supply the '.'.
?S: See man1dir.
?S:.
?T:lookpath
?LINT:change prefixvar
?LINT:set man1direxp
: determine where manual pages go
set man1dir man1dir none
eval $prefixit
$cat <<EOM

```

\$spackage has manual pages available in source form.

```

EOM
case "$nroff" in
nroff)
echo "However, you don't have nroff, so they're probably useless to you."
case "$man1dir" in
") man1dir="none";;
esac;;
esac
echo "If you don't want the manual sources installed, answer 'none'."
case "$man1dir" in
' ') dflt=none
;;
")
lookpath="$prefixexp/share/man/man1"
lookpath="$lookpath $prefixexp/man/man1 $prefixexp/man/l_man/man1"
lookpath="$lookpath $prefixexp/man/p_man/man1"
lookpath="$lookpath $prefixexp/man/u_man/man1"
lookpath="$lookpath $prefixexp/man/man.1"
?X: Experience has shown people
expect man1dir to be under prefix,
?X: so we now always put it there. Users who want other behavior
?X: can answer interactively or use a command line option.
?X: Does user have System V-style man paths.
case "$sysman" in
*/?_man*) dflt=`./loc . $prefixexp/l_man/man1 $lookpath` ;;
*) dflt=`./loc . $prefixexp/man/man1 $lookpath` ;;
esac
set dflt
eval $prefixup
;;
*) dflt="$man1dir"
;;
esac

```

```

echo " "
fn=dn+~
rp="Where do the main $spackage manual pages (source) go?"
./getfile
if $test "X$man1direxp" != "X$ansexp"; then
installman1dir="
fi
prefixvar=man1dir
./setprefixvar

case "$man1dir" in
") man1dir=' '
installman1dir="";;
esac

```

: What suffix to use on installed man pages

```

case "$man1dir" in
')
man1ext='0'
;;
*)
rp="What suffix should be used for the main $spackage man pages?"
case "$man1ext" in
") case "$man1dir" in
*1) dflt=1 ;;
*1p) dflt=1p ;;
*1pm) dflt=1pm ;;
*l) dflt=l;;
*n) dflt=n;;
*o) dflt=o;;
*p) dflt=p;;
*C) dflt=C;;
*L) dflt=L;;
*L1)
dflt=L1;;
*) dflt=1;;
esac
;;
*) dflt="$man1ext";;
esac
./myread
man1ext="$ans"
;;
esac

```

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-

5.36.0/U/installdirs/man1dir.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 2000 Jarkko Hietaniemi

?RCS:

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?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:d_fp_classl: Inlibc

?MAKE: -pick add \$@ %<

?S:d_fp_classl:

?S: This variable conditionally defines the HAS_FP_CLASSL symbol, which

?S: indicates to the C program that the fp_classl() routine is available.

?S:.

?C:HAS_FP_CLASSL:

?C: This symbol, if defined, indicates that the fp_classl routine is

?C: available to classify long doubles. Available for example in

?C: Digital UNIX. See for possible values HAS_FP_CLASS.

?C:.

?H:#\$d_fp_classl HAS_FP_CLASSL /**/

?H:.

?LINT:set d_fp_classl

: see if fp_classl exists

set fp_classl d_fp_classl

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-

5.36.0/U/perl/d_fp_classl.U

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?RCS:

?MAKE:usedefaultstrict: Setvar Myread

?MAKE: -pick add \$@ %<

?LINT:set usedefaultstrict

?S:usedefaultstrict:

?S: This setting provides a mechanism for perl developers to enable

?S: strict by default. These defaults do not apply when perl is run

?S: via -e or -E.

?S:.

?C:USE_STRICT_BY_DEFAULT:

?C: This symbol, if defined, enables additional defaults.

?C: At this time it only enables implicit strict by default.

?C:.

```
?H:#$usedefaultstrict USE_STRICT_BY_DEFAULT /* use strict by default */
?H.:
: Ask about strict by default.
case "$usedefaultstrict" in
  $define|true|[Yy]*)
    dflt="y"
    ;;
  *)
    dflt="n"
    ;;
esac
```

cat <<EOM

EXPERIMENTAL: Perl can now be built with strict on by default when not invoked with -e or -E. This is a diagnostic tool for development.

Unless you are familiar with this feature, you should probably answer 'no'.

EOM

```
rp='Would you like to build perl with strict enabled by default?'
./myread
case "$ans" in
y|Y) val="$define" ;;
*) val="$undef" ;;
esac
set usedefaultstrict
eval $setvar
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/usedefaultstrict.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 2000 Jarkko Hietaniemi

?RCS:

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?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:d_modfl d_modflproto: Inlibc Compile Hasproto cat \

test ccflags uselongdouble \

d_sqrtl d_aintl d_copysignl d_ilogbl d_scalbnl d_frexp d_ldexpl \

d_truncl

?MAKE: -pick add \$@ %<

?S:d_modfl:
 ?S: This variable conditionally defines the HAS_MODFL symbol, which
 ?S: indicates to the C program that the modfl() routine is available.
 ?S:.
 ?S:d_modflproto:
 ?S: This symbol, if defined, indicates that the system provides
 ?S: a prototype for the modfl() function. Otherwise, it is up
 ?S: to the program to supply one. C99 says it should be
 ?S: long double modfl(long double, long double *);
 ?S:.
 ?C:HAS_MODFL:
 ?C: This symbol, if defined, indicates that the modfl routine is
 ?C: available to split a long double
 ?C: x into a fractional part f and
 ?C: an integer part i such that $|f| < 1.0$ and $(f + i) = x$.
 ?C:.
 ?C:HAS_MODFL_PROTO:
 ?C: This symbol, if defined, indicates that the system provides
 ?C: a prototype for the modfl() function. Otherwise, it is up
 ?C: to the program to supply one.
 ?C:.
 ?H:#\$d_modfl HAS_MODFL /**/
 ?H:#\$d_modflproto HAS_MODFL_PROTO /**/
 ?H:.
 ?T:message
 ?LINT:set d_modfl
 ?LINT:set d_modflproto
 ?LINT:change ccflags
 : see if modfl exists
 set modfl d_modfl
 eval \$inlibc

 : see if prototype for modfl is available
 echo " "
 set d_modflproto modfl define math.h
 eval \$hasproto

 if \$test "\$uselongdouble" = "\$define"; then
 message=""
 if \$test "\$d_sqrtl" != "\$define"; then
 message="\$message sqrtl"
 fi
 if \$test "\$d_modfl" != "\$define"; then
 if \$test "\$d_trunc:\$d_copysignl" = "\$define:\$define"; then
 echo "You have both trunc and copysignl, so I can emulate modfl."
 else
 if \$test "\$d_aintl:\$d_copysignl" = "\$define:\$define"; then
 echo "You have both aintl

```

and copysignl, so I can emulate modfl."
    else
    message="$message modfl"
    fi
fi
    fi
    if $test "$d_frexp" != "$define"; then
if $test "$d_ilogbl:$d_scalbnl" = "$define:$define"; then
    echo "You have both ilogbl and scalbnl, so I can emulate frexp."
else
    message="$message frexp"
fi
    fi
    if $test "$d_ldexpl" != "$define"; then
message="$message ldexpl"
    fi

    if $test "$message" != ""; then
$cat <<EOM >&4

```

```

*** You requested the use of long doubles but you do not seem to have
*** the following mathematical functions needed for long double support:
*** $message
*** Please rerun Configure without -Duselongdouble and/or -Dusemorebits.
*** Cannot continue, aborting.

```

EOM

```

exit 1
fi
fi

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_modfl.U

```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_shm.U,v 3.0 1993/08/18 12:07:17 ram Exp \$

?RCS:

?RCS: Copyright (c) 1991-1993, Raphael Manfredi

?RCS:

?RCS: You may redistribute only under the terms of the Artistic License,

?RCS: as specified in the README file that comes with the distribution.

?RCS: You may reuse parts of this distribution only within the terms of

?RCS: that same Artistic License; a copy of which may be found at the root

?RCS: of the source tree for dist 3.0.

?RCS:

?RCS: \$Log: d_shm.U,v \$

```

?RCS: Revision 3.0 1993/08/18 12:07:17 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_shm: test d_shmctl d_shmget d_shmat d_shmdt Setvar Findhdr osname
?MAKE: -pick add $@ %<
?S:d_shm:
?S: This variable conditionally defines the HAS_SHM symbol, which
?S: indicates that the entire shm*(2) library is present.
?S:.
?C:HAS_SHM:
?C: This symbol, if defined, indicates that the entire shm*(2) library is
?C: supported.
?C:.
?H:#$d_shm HAS_SHM /**/
?H:.
?T:h_shm
?LINT:set
d_shm
: see how much of the 'shm*(2)' library is present.
h_shm=true
echo " "
case "$d_shmctl$d_shmget$d_shmat$d_shmdt" in
*"$undef"*) h_shm=false;;
esac
case "$osname" in
freebsd)
case "`ipcs 2>&1`" in
"SVID shared memory"*"not configured"*)
echo "Your $osname does not have the shm*(2) configured." >&4
h_shm=false
val="$undef"
set shmctl d_shmctl
eval $setvar
set shmget d_shmget
eval $setvar
set shmat d_shmat
eval $setvar
set shmdt d_shmdt
eval $setvar
;;
esac
;;
esac
: we could also check for sys/ipc.h ...
if $h_shm && $test `./findhdr sys/shm.h`; then
echo "You have the full shm*(2) library." >&4
val="$define"
else

```

```
echo "You don't have the full shm*(2) library." >&4
val="$Sundef"
fi
set d_shm
eval $setvar
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/d_shm.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: i_gdbm.U 1 2006-08-24 12:32:52Z rmanfredi $
```

```
?RCS:
```

```
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
```

```
?RCS:
```

```
?RCS: You may redistribute only under the terms of the Artistic Licence,
```

```
?RCS: as specified in the README file that comes with the distribution.
```

```
?RCS: You may reuse parts of this distribution only within the terms of
```

```
?RCS: that same Artistic Licence; a copy of which may be found at the root
```

```
?RCS: of the source tree for dist 4.0.
```

```
?RCS:
```

```
?RCS: $Log: i_gdbm.U,v $
```

```
?RCS: Revision 3.0.1.1 1995/05/12 12:16:39 ram
```

```
?RCS: patch54: made more robust by checking both header and lib (ADO)
```

```
?RCS:
```

```
?RCS: Revision 3.0 1993/08/18 12:08:19 ram
```

```
?RCS: Baseline for dist 3.0 netwide release.
```

```
?RCS:
```

```
?MAKE:i_gdbm: Inhdr Inlibc Setvar
```

```
?MAKE: -pick add $@ %<
```

```
?S:i_gdbm (d_gdbm):
```

```
?S: This variable conditionally defines the I_GDBM symbol, which
```

```
?S: indicates to the C program that <gdbm.h> exists and should
```

```
?S: be included.
```

```
?S:.
```

```
?C:I_GDBM
```

```
(HAS_GDBM):
```

```
?C: This symbol, if defined, indicates that <gdbm.h> exists and should
```

```
?C: be included.
```

```
?C:.
```

```
?H:#$i_gdbm I_GDBM /**/
```

```
?H:.
```

```
?T:t_gdbm d_gdbm_open
```

```
?LINT:set i_gdbm
```

```
: see if gdbm.h is available
```

```
?X: t_gdbm is a tentative check. We might just have the .h, not the lib -- ADO
```

```
set gdbm.h t_gdbm
```

```
eval $inhdr
```

```

case "$t_gdbm" in
$define)
: see if gdbm_open exists
set gdbm_open d_gdbm_open
eval $inlibc
case "$d_gdbm_open" in
$undef)
t_gdbm="$undef"
echo "We won't be including <gdbm.h>"
;;
esac
;;
esac
val="$t_gdbm"
set i_gdbm
eval $setvar

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/i_gdbm.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: otherlibdirs.U,v 1.1 1999/07/08 18:32:57 doughera Exp doughera \$

?RCS:

?RCS: Copyright (c) 1999-2000, Andy Dougherty

?RCS:

?RCS: You may redistribute only under the terms of the Artistic License,

?RCS: as specified in the README file that comes with the distribution.

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?RCS: of the source tree for dist 3.0.

?RCS:

?RCS: \$Log: otherlibdirs.U,v \$

?RCS: Revision 1.1 1999/07/08 18:32:57 doughera

?RCS: Initial revision

?RCS:

?RCS: Revision 1.1 1999/07/08 18:20:26 doughera

?RCS: Initial revision

?RCS:

?RCS:

?MAKE:otherlibdirs d_perl_otherlibdirs: Myread cat sitelib sitearch \

vendorarch vendorlib Setvar

?MAKE: -pick add \$@ %<

?Y:TOP

?S:otherlibdirs:

?S: This variable contains a colon-separated set of paths for the perl

?S: binary to search for additional library files

or modules.

?S: These directories will be tacked to the end of @INC.

?S: Perl will automatically search below each path for version-

?S: and architecture-specific directories. See inc_version_list

?S: for more details.

?S: A value of '' means 'none' and is used to preserve this value

?S: for the next run through Configure.

?S:.

?S:d_perl_otherlibdirs:

?S: This variable conditionally defines PERL_OTHERLIBDIRS, which

?S: contains a colon-separated set of paths for the perl binary to

?S: include in @INC. See also otherlibdirs.

?S:.

?C:PERL_OTHERLIBDIRS:

?C: This variable contains a colon-separated set of paths for the perl

?C: binary to search for additional library files or modules.

?C: These directories will be tacked to the end of @INC.

?C: Perl will automatically search below each path for version-

?C: and architecture-specific directories. See PERL_INC_VERSION_LIST

?C: for more details.

?C:.

?H:#\$d_perl_otherlibdirs PERL_OTHERLIBDIRS "\$otherlibdirs" /**/

?H:.

?LINT: set d_perl_otherlibdirs

:

Final catch-all directories to search

\$cat <<EOM

Lastly, you can have perl look in other directories for extensions and modules in addition to those already specified.

These directories will be searched after

\$sitearch

\$sitelib

EOM

```
test X"$vendorlib" != "X" && echo ' ' $vendorlib
```

```
test X"$vendorarch" != "X" && echo ' ' $vendorarch
```

```
echo ' '
```

```
case "$otherlibdirs" in
```

```
"|' ') dflt='none' ;;
```

```
*) dflt="$otherlibdirs" ;;
```

```
esac
```

\$cat <<EOM

Enter a colon-separated set of extra paths to include in perl's @INC search path, or enter 'none' for no extra paths.

EOM

rp='Colon-separated list of additional directories for perl to search?'

```

./myread
case "$ans" in
'|"|none) otherlibdirs=' ' ;;
*) otherlibdirs="$ans" ;;
esac
case "$otherlibdirs" in
') val=$undef ;;
*) val=$define ;;
esac
set d_perl_otherlibdirs
eval $setvar

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/installdirs/otherlibdirs.U

```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id: i_pwd.U,v 3.0.1.2 1995/07/25 14:10:57 ram Exp $
?RCS:
?RCS: Copyright (c) 1991-1993, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic License,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 3.0.
?RCS:
?RCS: $Log: i_pwd.U,v $
?RCS: Revision 3.0.1.2 1995/07/25 14:10:57 ram
?RCS: patch56: use setvar so hint file values can override our guesses (ADO)
?RCS:
?RCS: Revision 3.0.1.1 1994/05/06 15:03:27 ram
?RCS: patch23: had forgotten cppminus in cppstd in test (ADO)
?RCS:
?RCS: Revision 3.0 1993/08/18 12:08:25 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?X:
?X: This unit checks whether there is a pwd system or not
?X:
?MAKE:i_pwd d_pwquota d_pwage d_pwchange
d_pwclass d_pwexpire \
d_pwgecos d_pwpasswd d_pwcomment: \
contains rm cppstd in cppflags cppminus Inhdr Findhdr Setvar
?MAKE: -pick add $@ %<
?S:i_pwd:
?S: This variable conditionally defines I_PWD, which indicates
?S: to the C program that it should include <pwd.h>.

```

?S:.

?S:d_pwquota:

?S: This variable conditionally defines PWQUOTA, which indicates

?S: that struct passwd contains pw_quota.

?S:.

?S:d_pwage:

?S: This variable conditionally defines PWAGE, which indicates

?S: that struct passwd contains pw_age.

?S:.

?S:d_pwchange:

?S: This variable conditionally defines PWCHANGE, which indicates

?S: that struct passwd contains pw_change.

?S:.

?S:d_pwclass:

?S: This variable conditionally defines PWCLASS, which indicates

?S: that struct passwd contains pw_class.

?S:.

?S:d_pwexpire:

?S: This variable conditionally defines PWEXPIRE, which indicates

?S: that struct passwd contains pw_expire.

?S:.

?S:d_pwcomment:

?S: This variable conditionally defines PWCOMMENT, which indicates

?S: that

struct passwd contains pw_comment.

?S:.

?S:d_pwgecos:

?S: This variable conditionally defines PWGECOS, which indicates

?S: that struct passwd contains pw_gecos.

?S:.

?S:d_pwpasswd:

?S: This variable conditionally defines PWPASSWD, which indicates

?S: that struct passwd contains pw_passwd.

?S:.

?C:I_PWD:

?C: This symbol, if defined, indicates to the C program that it should

?C: include <pwd.h>.

?C:.

?C:PWQUOTA:

?C: This symbol, if defined, indicates to the C program that struct passwd

?C: contains pw_quota.

?C:.

?C:PWAGE:

?C: This symbol, if defined, indicates to the C program that struct passwd

?C: contains pw_age.

?C:.

?C:PWCHANGE:

?C: This symbol, if defined, indicates to the C program that struct passwd


```

?C: contains pw_change.
?C:.
?C:PWCLASS:
?C: This symbol, if defined, indicates to the C program that struct passwd
?C: contains pw_class.
?C:.
?C:PWEXPIRE:
?C: This symbol, if defined, indicates to the C program that struct passwd
?C: contains pw_expire.
?C:.
?C:PWCOMMENT:
?C: This
symbol, if defined, indicates to the C program that struct passwd
?C: contains pw_comment.
?C:.
?C:PWGECOS:
?C: This symbol, if defined, indicates to the C program that struct passwd
?C: contains pw_gecos.
?C:.
?C:PWPASSWD:
?C: This symbol, if defined, indicates to the C program that struct passwd
?C: contains pw_passwd.
?C:.
?H:#$i_pwd I_PWD /**/
?H:#$d_pwquota PWQUOTA /**/
?H:#$d_pwage PWAGE /**/
?H:#$d_pwchange PWCHANGE /**/
?H:#$d_pwclass PWCLASS /**/
?H:#$d_pwexpire PWEXPIRE /**/
?H:#$d_pwcomment PWCOMMENT /**/
?H:#$d_pwgecos PWGECOS /**/
?H:#$d_pwpasswd PWPASSWD /**/
?H:.
?LINT: set i_pwd d_pwquota d_pwage d_pwchange d_pwclass d_pwexpire d_pwcomment
?LINT: set d_pwgecos d_pwpasswd
?T:xxx
: see if this is a pwd.h system
set pwd.h i_pwd
eval $inhdr

case "$i_pwd" in
$define)
xxx=`./findhdr pwd.h`
$cppstdin $cppflags $cppminus < $xxx >$$.h

if $contains 'pw_quota' $$.h >/dev/null 2>&1; then
val="$define"
else

```

```
val="$undef"  
fi  
set d_pwquota  
eval $setvar  
  
if $contains 'pw_age'  
$.h >/dev/null 2>&1; then  
val="$define"  
else  
val="$undef"  
fi  
set d_pwage  
eval $setvar  
  
if $contains 'pw_change' $.h >/dev/null 2>&1; then  
val="$define"  
else  
val="$undef"  
fi  
set d_pwchange  
eval $setvar  
  
if $contains 'pw_class' $.h >/dev/null 2>&1; then  
val="$define"  
else  
val="$undef"  
fi  
set d_pwclass  
eval $setvar  
  
if $contains 'pw_expire' $.h >/dev/null 2>&1; then  
val="$define"  
else  
val="$undef"  
fi  
set d_pwexpire  
eval $setvar  
  
if $contains 'pw_comment' $.h >/dev/null 2>&1; then  
val="$define"  
else  
val="$undef"  
fi  
set d_pwcomment  
eval $setvar  
  
if $contains 'pw_gecos' $.h >/dev/null 2>&1; then  
val="$define"
```

```

else
  val="$undef"
fi
set d_pwgecos
eval $setvar

if $contains 'pw_passwd' $$h >/dev/null 2>&1; then
  val="$define"
else
  val="$undef"
fi
set d_pwpasswd
eval $setvar

$rm -f $$h
;;
*)
val="$undef";
set d_pwquota; eval $setvar
set d_pwage; eval $setvar
set d_pwchange; eval $setvar
set d_pwclass; eval $setvar
set
d_pwexpire; eval $setvar
set d_pwcomment; eval $setvar
set d_pwgecos; eval $setvar
set d_pwpasswd; eval $setvar
;;
esac

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/i_pwd.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: d_setnent.U,v 3.0 1993/08/18 12:06:09 ram Exp $
```

```
?RCS:
```

```
?RCS: Copyright (c) 1991-1993, Raphael Manfredi
```

```
?RCS:
```

```
?RCS: You may redistribute only under the terms of the Artistic License,
```

```
?RCS: as specified in the README file that comes with the distribution.
```

```
?RCS: You may reuse parts of this distribution only within the terms of
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```
?RCS: that same Artistic License; a copy of which may be found at the root
```

```
?RCS: of the source tree for dist 3.0.
```

```
?RCS:
```

```
?RCS: $Log: d_setnent.U,v $
```

```
?RCS: Revision 3.0 1993/08/18 12:06:09 ram
```

```
?RCS: Baseline for dist 3.0 netwide release.
```

?RCS:
?MAKE:d_setnent: Inlibc
?MAKE: -pick add \$@ %<
?S:d_setnent:
?S: This variable conditionally defines HAS_SETNETENT if setnent() is
?S: available.
?S:.
?C:HAS_SETNETENT:
?C: This symbol, if defined, indicates that the setnent() routine is
?C: available.
?C:.
?H:#\$d_setnent HAS_SETNETENT /**/
?H:.
?LINT:set d_setnent
: see if setnent exists
set
setnent d_setnent
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/d_setnent.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_siglist.U 1 2006-08-24 12:32:52Z rmanfredi \$
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: \$Log: d_siglist.U,v \$
?RCS: Revision 3.0 1993/08/18 12:07:22 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_siglist: Csym Setvar
?MAKE: -pick add \$@ %<
?S:d_siglist:
?S: This variable conditionally defines HAS_SYS_SIGLIST if sys_siglist[] is
?S: available to translate signal numbers to strings.
?S:.
?C:HAS_SYS_SIGLIST (SYS_SIGLIST):
?C: This symbol, if defined, indicates that the sys_siglist array is
?C: available to translate signal numbers

```
to strings.
?C:.
?H:#$d_siglist HAS_SYS_SIGLIST /**/
?H:.
?LINT:set d_siglist
: see if sys_siglist[] exist
echo " "
if set sys_siglist val -a d_siglist; eval $csym; $val; then
echo "You have sys_siglist[] for signal description." >&4
val="$define"
else
echo "You don't have sys_siglist[]." >&4
val="$undef"
fi
set d_siglist
eval $setvar
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_siglist.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id$
?RCS:
?RCS: Copyright (c) 1996, Cygnus Support
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic License,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: Original Author: Tom Tromey <tromey@cygnus.com>
?RCS:
?RCS: $Log: src.U,v $
?RCS: Revision 3.0.1.1 1997/02/28 16:23:54 ram
?RCS: patch61: created
?RCS:
?MAKE:src +rsrc: Options package contains
?MAKE: -pick add $@ %<
?Y:TOP
?S:src (srcdir):
?S: This variable holds the (possibly relative) path of the package source.
?S: It is up to the Makefile to use this variable and set VPATH accordingly
?S: to find the sources remotely. Use $pkgsrc to have an absolute path.
?S:.
?S:rsrc
```

(relsrcdir):

?S: This variable holds a potentially relative path to the package

?S: source. The contents are correct for the configuration environment,

?S: i.e. there might be an extra .. prepended to get out of the UU dir.

?S: Configure units should use this, not the src variable.

?S:.

: Find the path to the source tree

```
case "$src" in
```

```
) case "$0" in
```

```
  /*) src=`echo $0 | sed -e 's%/[^/][^/]*$%%`
```

```
    case "$src" in
```

```
      /*) ;;
```

```
    .) ;;
```

```
    *) src=`cd ../$src && pwd` ;;
```

```
  esac
```

```
    ;;
```

```
  *) src='.';;
```

```
  esac;;
```

```
esac
```

```
case "$src" in
```

```
) src=/
```

```
  rsrc=/
```

```
  ;;
```

```
/*) rsrc="$src";;
```

```
*) rsrc="../$src";;
```

```
esac
```

?X:

?X: Now check whether we have found the right source tree (i.e. the one for the

?X: package we're about to configure). The original unit from Tom Tromeu forced

?X: the user to pick a unique file from his distribution, and we were merely

?X: checking the existence of that file. I prefer to rely on Configure (which

?X: we know `*is*` present since this unit is

part of it!) and look for the

?X: definition of the package variable, making sure it's the same as ours.

?X: If it matches, we know we found the right source tree. -- RAM, 15/03/96

?X:

```
if test -f $rsrc/Configure && \
```

```
  $contains "^package=$package$" $rsrc/Configure >/dev/null 2>&1
```

```
then
```

```
  : found it, so we are ok.
```

```
else
```

?X: Otherwise try "." and up to 4 parent directories...

?X: Note that we prepend a "." to get out of the configuration environment.

```
rsrc="
```

```
for src in ... ../.. ../.. ../.. ../..; do
```

```
  if test -f ../$src/Configure && \
```

```
    $contains "^package=$package$" ../$src/Configure >/dev/null 2>&1
```

```
  then
```

```
    rsrc=./$src
    break
fi
done
fi
case "$rsrc" in
")
cat <<EOM >&4
```

Sorry, I can't seem to locate the source dir for \$package. Please start
Configure with an explicit path -- i.e. /some/path/Configure.

```
EOM
exit 1
;;
?X: Don't echo anything if the sources are in . -- they should know already ;-)
?X: In that case, rsrc is ../. since we lookup from within UU
../.) rsrc='.'!';;
*)
echo
" "
echo "Sources for $package found in \"$src\"." >&4
;;
esac
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/src.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: d_inetd.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: d_inetd.U,v $
?RCS: Revision 3.0 1993/08/18 12:06:23 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_inetd: cat test package Myread Setvar
?MAKE: -pick add $@ %<
?S:d_inetd:
?S: This symbol conditionally defines USE_INETD which indicates to the C
```

?S: program that the initial socket connection will be done via inetd.

?S:.

?C:USE_INETD (INETD):

?C: This symbol if defined indicates to the C program that inetd will be

?C: in charge of the

initial socket connection. The file descriptors 0 and

?C: 1 have been dup()ed from the original connected socket descriptor and

?C: are ready for send() and recv().

?C:.

?H:#\$d_inetd USE_INETD /**/

?H:.

?LINT:set d_inetd

: ask whether initial socket connection is to be done via inetd

echo " "

dflt=n

case "\$d_inetd" in

*) if \$test -f /etc/inetd.conf; then

\$cat <<EOM

Your system provides a so called "Internet super-server", the inetd daemon.

Network services like ftp or rlogin are usually handled via ftpd and rlogind

daemons. Without inetd, these daemons must always be running for the service

to be on. On the contrary, inetd listens to specific ports defined in file

/etc/inetd.conf and will run the appropriate daemon upon request. This scheme

avoids eating up the process table and memory with useless daemons.

I can set up things so that internet connections for \$package will be done using inetd, in which case you will have to edit /etc/inetd.conf to add some specific informations.

EOM

dflt=y

else

\$cat

<<EOM

I do not see any trace of a configuration file for inetd, hence I assume your system does not support the so called "Internet super-server". This means \$package will need to have a daemon process running on this machine to allow network connections.

EOM

fi;;

*) case "\$d_inetd" in

"\$define") dflt=y;;

esac;;

esac

rp='Do you wish to use inetd for network connections?'

./myread

val="\$undef"


```
case "$ans" in
y*|Y*) val="$define";;
esac
set d_inetd
eval $setvar
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_inetd.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: byteorder.U,v 3.0.1.2 1997/02/28 15:24:55 ram Exp \$

?RCS:

?RCS: Copyright (c) 1991-1993, Raphael Manfredi

?RCS:

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?RCS: as specified in the README file that comes with the distribution.

?RCS: You may reuse parts of this distribution only within the terms of

?RCS: that same Artistic License; a copy of which may be found at the root

?RCS: of the source tree for dist 3.0.

?RCS:

?RCS: \$Log: byteorder.U,v \$

?RCS: Revision 3.0.1.2 1997/02/28 15:24:55 ram

?RCS: patch61: no longer ask the user if the test runs ok

?RCS:

?RCS: Revision 3.0.1.1 1994/10/29 16:02:58 ram

?RCS: patch36: added ?F: line for metalint file checking

?RCS:

?RCS: Revision 3.0 1993/08/18 12:05:28 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:byteorder: cat Myread Oldconfig Loc Compile rm_try run \
multiarch uvtype uvsize i_stdlib

?MAKE: -pick add \$@ %<

?S:byteorder:

?S: This

variable holds the byte order in a UV. In the following,

?S: larger digits indicate more significance. The variable byteorder

?S: is either 4321 on a big-endian machine, or 1234 on a little-endian,

?S: or 87654321 on a Cray ... or 3412 with weird order !

?S:.

?C:BYTEORDER:

?C: This symbol holds the hexadecimal constant defined in byteorder,

?C: in a UV, i.e. 0x1234 or 0x4321 or 0x12345678, etc...

?C: If the compiler supports cross-compiling or multiple-architecture

?C: binaries, use compiler-defined macros to

?C: determine the byte order.

?C:.

```

?H:?%<:#if defined(MULTIARCH)
?H:?%<:# ifdef __LITTLE_ENDIAN__
?H:?%<:# if LONGSIZE == 4
?H:?%<:# define BYTEORDER 0x1234
?H:?%<:# else
?H:?%<:# if LONGSIZE == 8
?H:?%<:# define BYTEORDER 0x12345678
?H:?%<:# endif
?H:?%<:# endif
?H:?%<:# else
?H:?%<:# ifdef __BIG_ENDIAN__
?H:?%<:# if LONGSIZE == 4
?H:?%<:# define BYTEORDER 0x4321
?H:?%<:# else
?H:?%<:# if LONGSIZE
== 8
?H:?%<:# define BYTEORDER 0x87654321
?H:?%<:# endif
?H:?%<:# endif
?H:?%<:# endif
?H:?%<:#endif
?H:?%<:#define BYTEORDER 0x$byteorder /* large digits for MSB */
?H:?%<:#endif
?H:.
?T:xxx_prompt
?F:!try
: check for ordering of bytes in a UV
echo " "
case "$multiarch" in
*$define*)
$cat <<EOM
You seem to be doing a multiarchitecture build,
skipping the byteorder check.

```

EOM

```

byteorder='ffff'
;;
*)
case "$byteorder" in
")
$cat <<'EOM'

```

In the following, larger digits indicate more significance. A big-endian machine like a Pyramid or a Motorola 680?0 chip will come out to 4321. A little-endian machine like a Vax or an Intel 80?86 chip would be 1234. Other machines may have weird orders like 3412. A Cray will report 87654321, an Alpha will report 12345678. If the test program works the default is probably right.

I'm now running the test program...

EOM

```
$cat >try.c <<EOCP
#include <stdio.h>
#ifdef I_STDLIB
#include <stdlib.h>
#endif
#include
<sys/types.h>
typedef $uvtype UV;
int main()
{
int i;
union {
UV l;
char c[$uvsize];
} u;

if ($uvsize > 4)
u.l = (((UV)0x08070605) << 32) | (UV)0x04030201;
else
u.l = (UV)0x04030201;
for (i = 0; i < $uvsize; i++)
printf("%c", u.c[i]+'0');
printf("\n");
exit(0);
}
EOCP
xxx_prompt=y
set try
if eval $compile && $run ./try > /dev/null; then
dflt=`$run ./try`
case "$dflt" in
[1-4][1-4][1-4][1-4]|12345678|87654321)
echo "(The test program ran ok.)"
echo "byteorder=$dflt"
xxx_prompt=n
;;
????|????????) echo "(The test program ran ok.)" ;;
*) echo "(The test program didn't run right for some reason.)" ;;
esac
else
dflt='4321'
cat <<'EOM'
```

(I can't seem to compile the test program. Guessing big-endian...)

EOM

fi

```
case "$xxx_prompt" in
y)
rp="What is the order of bytes in $svtype?"
./myread
byteorder="$ans"
;;
*) byteorder=$dflt
;;
esac
;;
esac
$rm_try
;;
esac
```

Found in path(s):

*

/opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/compline/byteorder.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 2000 Jarkko Hietaniemi

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:d_isinfl: Inlibc

?MAKE: -pick add \$@ %<

?S:d_isinfl:

?S: This variable conditionally defines the HAS_ISINFL symbol, which

?S: indicates to the C program that the isinfl() routine is available.

?S:.

?C:HAS_ISINFL:

?C: This symbol, if defined, indicates that the isinfl routine is

?C: available to check whether a long double is an infinity.

?C:.

?H:#\$d_isinfl HAS_ISINFL /**/

?H:.

?LINT:set d_isinfl

: see if isinfl exists

set isinfl d_isinfl

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_isinfl.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: i_dirent.U,v 3.0.1.4 1994/10/29 16:20:01 ram Exp \$
?RCS:
?RCS: Copyright (c) 1991-1993, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic License,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 3.0.
?RCS:
?RCS: \$Log: i_dirent.U,v \$
?RCS: Revision 3.0.1.4 1994/10/29 16:20:01 ram
?RCS: patch36: failed scanning for 'd_namlen' with missing <dirent.h> (ADO)
?RCS:
?RCS: Revision 3.0.1.3 1994/06/20 07:01:25 ram
?RCS: patch30: added direntrytype for hints, merely for NeXT (ADO)
?RCS: patch30: now checks for both struct dirent and direct (ADO)
?RCS:
?RCS: Revision 3.0.1.2 1994/05/13 15:22:37 ram
?RCS: patch27: new variable direntrytype for proper type setting (ADO)
?RCS:
?RCS:
Revision 3.0.1.1 1994/01/24 14:11:15 ram
?RCS: patch16: added new Direntry_t pseudo-type for directory entries
?RCS:
?RCS: Revision 3.0 1993/08/18 12:08:17 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?X:
?X: This unit looks whether there is a dirent system or not
?X:
?MAKE:i_dirent d_dirnamlen direntrytype: test contains Setvar \
Myread Findhdr cppstdin cppflags cppminus rm_try
?MAKE: -pick add \$@ %<
?S:i_dirent:
?S: This variable conditionally defines I_DIRENT, which indicates
?S: to the C program that it should include <dirent.h>.
?S:.
?S:d_dirnamlen:
?S: This variable conditionally defines DIRNAMLEN, which indicates
?S: to the C program that the length of directory entry names is
?S: provided by a d_namelen field.
?S:.
?S:direntrytype:
?S: This symbol is set to 'struct direct' or 'struct dirent' depending on
?S: whether dirent is available or not. You should use this pseudo type to

?S: portably declare your directory entries.

?S:.

?C:I_DIRENT:

?C: This symbol,

if defined, indicates to the C program that it should

?C: include <dirent.h>. Using this symbol also triggers the definition

?C: of the Direntry_t define which ends up being 'struct dirent' or

?C: 'struct direct' depending on the availability of <dirent.h>.

?C:.

?C:DIRNAMLEN:

?C: This symbol, if defined, indicates to the C program that the length

?C: of directory entry names is provided by a d_namlen field. Otherwise

?C: you need to do strlen() on the d_name field.

?C:.

?C:Direntry_t:

?C: This symbol is set to 'struct direct' or 'struct dirent' depending on

?C: whether dirent is available or not. You should use this pseudo type to

?C: portably declare your directory entries.

?C:.

```
?H:#$i_dirent I_DIRENT /**/
```

```
?H:#$d_dirnamlen DIRNAMLEN /**/
```

```
?H:%<:@if I_DIRENT && Direntry_t
```

```
?H:%<:#define Direntry_t $direntrytype
```

```
?H:%<:@end
```

?H:.

```
?T:xinc guess1 guess2
```

```
?LINT:set i_dirent d_dirnamlen
```

```
: see if this is a dirent system
```

```
echo " "
```

```
if xinc=`./findhdr dirent.h`; $test "$xinc"; then
```

```
val="$define"
```

```
echo
```

```
"<dirent.h> found." >&4
```

```
else
```

```
val="$undef"
```

```
if xinc=`./findhdr sys/dir.h`; $test "$xinc"; then
```

```
echo "<sys/dir.h> found." >&4
```

```
echo " "
```

```
else
```

```
xinc=`./findhdr sys/ndir.h`
```

```
fi
```

```
echo "<dirent.h> NOT found." >&4
```

```
fi
```

```
set i_dirent
```

```
eval $setvar
```

?X: Use struct dirent or struct direct? If we're using dirent.h,

?X: it's probably struct dirent, but apparently not always.

```

?X: Assume $xinc still contains the name of the header file we're using.
@if direntrytype || Direntry_t
: Look for type of directory structure.
echo " "
$cppstdin $cppflags $cppminus < "$xinc" > try.c

case "$direntrytype" in
'| ')
case "$i_dirent" in
$define) guess1='struct dirent' ;;
*) guess1='struct direct' ;;
esac
;;
*) guess1="$direntrytype"
;;
esac

case "$guess1" in
'struct dirent') guess2='struct direct' ;;
*) guess2='struct dirent' ;;
esac

if $contains "$guess1" try.c >/dev/null 2>&1; then
direntrytype="$guess1"
echo "Your directory entries are $direntrytype." >&4
elif $contains "$guess2"
try.c >/dev/null 2>&1; then
direntrytype="$guess2"
echo "Your directory entries seem to be $direntrytype." >&4
else
echo "I don't recognize your system's directory entries." >&4
rp="What type is used for directory entries on this system?"
dflt="$guess1"
./myread
direntrytype="$ans"
fi
$rm_try

@end
@if d_dirnamlen || DIRNAMLEN
: see if the directory entry stores field length
echo " "
$cppstdin $cppflags $cppminus < "$xinc" > try.c
if $contains 'd_namlen' try.c >/dev/null 2>&1; then
echo "Good, your directory entry keeps length information in d_namlen." >&4
val="$define"
else
echo "Your directory entry does not know about the d_namlen field." >&4

```

```
val="$undef"  
fi  
set d_dirnamlen  
eval $setvar  
$rm_try
```

@end

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/i_dirent.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: vendorarch.U,v 1.1 1999/07/08 18:32:57 doughera Exp doughera \$

?RCS:

?RCS: Copyright (c) 1999, Andy Dougherty

?RCS:

?RCS: You may redistribute only under the terms of the Artistic License,

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?RCS: of the source tree for dist 3.0.

?RCS:

?RCS: \$Log: vendorarch.U,v \$

?RCS: Revision 1.1 1999/07/08 18:32:57 doughera

?RCS: Initial revision

?RCS:

?MAKE:d_vendorarch vendorarch vendorarchexp installvendorarch: sed Getfile \
Setprefixvar Oldconfig Prefixit archname vendorlib vendorprefix test

?MAKE: -pick add \$@ %<

?Y:TOP

?S:TOP

?S:vendorarch:

?S: This variable contains the value of the PERL_VENDORARCH symbol.

?S: It may have a ~ on the front.

?S: The standard distribution will put nothing in this directory.

?S: Vendors

who distribute perl may wish to place their own

?S: architecture-dependent modules and extensions in this directory with

?S: MakeMaker Makefile.PL INSTALLDIRS=vendor

?S: or equivalent. See INSTALL for details.

?S:.

?S:vendorarchexp:

?S: This variable is the ~name expanded version of vendorarch, so that you

?S: may use it directly in Makefiles or shell scripts.

?S:.

?D:installvendorarch="

?S:installvendorarch:

?S: This variable is really the same as vendorarchexp but may differ on

?S: those systems using AFS. For extra portability, only this variable
 ?S: should be used in makefiles.

?S:.

?S:d_vendorarch:

?S: This variable conditionally defined PERL_VENDORARCH.

?S:.

?C:PERL_VENDORARCH:

?C: If defined, this symbol contains the name of a private library.

?C: The library is private in the sense that it needn't be in anyone's
 ?C: execution path, but it should be accessible by the world.

?C: It may have a ~ on the front.

?C: The standard distribution will put nothing in this
 directory.

?C: Vendors who distribute perl may wish to place their own
 ?C: architecture-dependent modules and extensions in this directory with
 ?C: MakeMaker Makefile.PL INSTALLDIRS=vendor
 ?C: or equivalent. See INSTALL for details.

?C:.

?C:PERL_VENDORARCH_EXP:

?C: This symbol contains the ~name expanded version of PERL_VENDORARCH, to be used
 ?C: in programs that are not prepared to deal with ~ expansion at run-time.

?C:.

?H:#\$d_vendorarch PERL_VENDORARCH "\$vendorarch" /**/
 ?H:#\$d_vendorarch PERL_VENDORARCH_EXP "\$vendorarchexp" /**/
 ?H:.

?LINT:change prefixvar
 ?LINT:set installvendorarch
 : Set the vendorarch variables
 case "\$vendorprefix" in
 ") d_vendorarch="\$undef"
 vendorarch="
 vendorarchexp="
 ;;
 *) d_vendorarch="\$define"
 : determine where vendor-supplied architecture-dependent libraries go.
 : vendorlib default is /usr/local/lib/perl5/vendor_perl/\$version
 : vendorarch default is /usr/local/lib/perl5/vendor_perl/\$version/\$archname
 : vendorlib may have an optional trailing
 /share.
 case "\$vendorarch" in
 ") dflt=`echo \$vendorlib | \$sed 's,/share\$,,'`
 dflt="\$dflt/\$archname"
 ;;
 *) dflt="\$vendorarch" ;;
 esac
 fn=d~+
 rp='Pathname for vendor-supplied architecture-dependent files?'
 . ./getfile

```

vendorarch="$ans"
vendorarchexp="$ansexp"
;;
esac
prefixvar=vendorarch
./installprefix
if $test X"$vendorarch" = X"$vendorlib"; then
  d_vendorarch="$undef"
else
  d_vendorarch="$define"
fi

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/installdirs/vendorarch.U

```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: i_fcctl.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

?RCS: You may redistribute only under the terms of the Artistic Licence,

?RCS: as specified in the README file that comes with the distribution.

?RCS: You may reuse parts of this distribution only within the terms of

?RCS: that same Artistic Licence; a copy of which may be found at the root

?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: i_fcctl.U,v \$

?RCS: Revision 3.0 1993/08/18 12:08:18 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:i_fcctl: h_fcctl h_sysfile +i_sysfile Inhdr Setvar

?MAKE: -pick add \$@ %<

?S:i_fcctl:

?S: This variable controls the value of I_FCNTL (which tells

?S: the C program to include <fcntl.h>).

?S:.

?C:I_FCNTL (HDR_O_STUFF FCNTL):

?C: This manifest constant tells the C program to include <fcntl.h>.

?C:.

?H:#\$i_fcctl I_FCNTL /**/

?H:.

?T:val

?X:

Make line lists +i_sysfile to ensure tests for <sys/file.h> will be

?X: conducted prior tests for <fcntl.h>, hece making sure the h_sysfile

?X: variable is correctly set when we reach that unit.

?LINT:set i_fcctl

```

?LINT:use i_sysfile
?LINT:change h_fcntl
: see if fcntl.h is there
val=""
set fcntl.h val
eval $inhdr

: see if we can include fcntl.h
case "$val" in
"$define")
echo " "
if $h_fcntl; then
val="$define"
echo "We'll be including <fcntl.h>." >&4
else
val="$undef"
if $h_sysfile; then
echo "We don't need to include <fcntl.h> if we include <sys/file.h>." >&4
else
echo "We won't be including <fcntl.h>." >&4
fi
fi
;;
*)
h_fcntl=false
val="$undef"
;;
esac
set i_fcntl
eval $setvar

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/i_fcntl.U

```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1998 Andy Dougherty

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:uselongdouble: Myread Oldconfig Setvar cat test usemorebits

?MAKE: -pick add \$@ %<

?Y:TOP

?S:uselongdouble:

?S: This variable conditionally defines the USE_LONG_DOUBLE symbol,

```

?S: and indicates that long doubles should be used when available.
?S:.
?C:USE_LONG_DOUBLE:
?C: This symbol, if defined, indicates that long doubles should
?C: be used when available.
?C:.
?H:%<:#ifndef USE_LONG_DOUBLE
?H:%<:#$uselongdouble USE_LONG_DOUBLE /**/
?H:%<:#endif
?H:.
?LINT:extern ccflags
?LINT:use usemorebits
?F!:uselongdouble.cbu
: Check for uselongdouble support
case "$ccflags" in
*-DUSE_LONG_DOUBLE*|*-DUSE_MORE_BITS*) uselongdouble="$define" ;;
esac

case "$uselongdouble" in
$define|true|[yY]*) dflt='y';
*)
dflt='n';
esac
cat <<EOM

```

Perl can be built to take advantage of long doubles which (if available) may give more accuracy and range for floating point numbers.

If this doesn't make any sense to you, just accept the default '\$dflt'.

```

EOM
rp="Try to use long doubles if available?"
./myread
case "$ans" in
y|Y) val="$define" ;;
*) val="$undef" ;;
esac
set uselongdouble
eval $setvar

case "$uselongdouble" in
true|[yY]*) uselongdouble="$define" ;;
esac

```

```

: Look for a hint-file generated 'call-back-unit'. If the
: user has specified that long doubles should be used,
: we may need to set or change some other defaults.
if $test -f uselongdouble.cbu; then
    echo "Your platform has some specific hints regarding long doubles, using them..."

```

```

./uselongdouble.cbu
else
  case "$uselongdouble" in
$define)
  $cat <<EOM
(Your platform does not have any specific hints for long doubles.)
EOM
;;
  esac
fi

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/uselongdbl.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: Extractall.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

?RCS: You may redistribute only under the terms of the Artistic Licence,

?RCS: as specified in the README file that comes with the distribution.

?RCS: You may reuse parts of this distribution only within the terms of

?RCS: that same Artistic Licence; a copy of which may be found at the root

?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: Extractall.U,v \$

?RCS: Revision 3.0.1.1 1997/02/28 15:00:43 ram

?RCS: patch61: created

?RCS:

?X:

?X: If extraction has been requested, load the configuration file, perform

?X: the extraction and exit.

?X:

?X: This unit was originally a part of Options.U. It had to be removed from

?X: it to prevent a dependency cycle: Extract -> src -> Options -> Extract

?X: The Begin.U unit now requires us before beginning to do anything

?X: interesting, to ensure

proper semantics. -- RAM, 15/03/96

?X:

?MAKE:Extractall: Extract Options

?MAKE: -pick wipe \$@ %<

: extract files and exit if asked to do so

case "\$extractsh" in

true)

?X: Undo the forced silent=true when -S was supplied, by probing realsilent

?X: which was set iff -s was also given. See Options.U for details.

case "\$realsilent" in

```

true) ;;
*) exec 1>&4;;
esac
case "$config_sh" in
") config_sh='config.sh';;
esac
echo " "
echo "Fetching answers from $config_sh..."
cd ..
. $config_sh
?X: extract has to be run from the top directory, not within UU.
. UU/optdef.sh
echo " "
?X: extract has to be run from the top directory, not within UU.
. UU/extract
rm -rf UU
echo "Extraction done."
exit 0
;;
esac

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/Extractall.U

```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id: d_msgsnd.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: d_msgsnd.U,v $
?RCS: Revision 3.0 1993/08/18 12:06:41 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_msgsnd: Inlibc
?MAKE: -pick add $@ %<
?S:d_msgsnd:
?S: This variable conditionally defines the HAS_MSGSND symbol, which
?S: indicates to the C program that the msgsnd() routine is available.
?S:.
?C:HAS_MSGSND:
?C: This symbol, if defined, indicates that the msgsnd() routine is

```

?C: available to send a message into the message queue.

?C:.

?H:#\$d_msgsnd

HAS_MSGSND /**/

?H:.

?LINT:set d_msgsnd

: see if msgsnd exists

set msgsnd d_msgsnd

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_msgsnd.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: i_shadow.U,v \$

?RCS:

?RCS: Copyright (c) 2000 Jarkko Hietaniemi

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:i_prot: Inhdr Hasfield

?MAKE: -pick add \$@ %<

?S:i_prot:

?S: This variable conditionally defines the I_PROT symbol, and indicates

?S: whether a C program should include <prot.h>.

?S:.

?C:I_PROT:

?C: This symbol, if defined, indicates that <prot.h> exists and

?C: should be included.

?C:.

?H:#\$i_prot I_PROT /**/

?H:.

?LINT:set i_prot

: see if this is a prot.h system

set prot.h i_prot

eval \$inhdr

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/i_prot.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: lex.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

?RCS: You may redistribute only under the terms of the Artistic Licence,
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?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: Original Author: Graham Stoney <greyham@research.canon.oz.au>
?RCS:
?RCS: \$Log: lex.U,v \$
?RCS: Revision 3.0.1.3 1994/10/29 16:22:50 ram
?RCS: patch36: spurious single quote could cause Configure to crash
?RCS: patch36: (reported by Xavier Le Vouch <xavierl@eiffel.com>.)
?RCS:
?RCS: Revision 3.0.1.2 1994/08/29 16:27:09 ram
?RCS: patch32: added lexflags variable for lex flags setting
?RCS:
?RCS: Revision 3.0.1.1 1994/05/06 15:06:01 ram
?RCS: patch23: added
trailing blank line for metalint
?RCS:
?RCS: Revision 3.0 1993/08/18 12:08:55 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:lex lexflags: Guess Myread Oldconfig flex test
?MAKE: -pick add \$@ %<
?S:lex:
?S: This variable holds the name of the lexical analyser generator we
?S: want to use in the Makefile. It can be lex or flex.
?S:.
?S:lexflags:
?S: This variable holds any flags that should be passed to the lexical
?S: analyzer. It is up to the Makefile to use it.
?S:.
: determine lexical analyser generator
case "\$lex" in
")
dflt=lex;;
*)
dflt="\$lex";;
esac
echo " "
if \$test -f "\$flex"; then
rp='Which lexical analyser generator (lex or flex) shall I use?'
else
rp='Which lexical analyser generator shall I use?'
fi
. ./myread
lex="\$ans"


```

@if lexflags
: if using lex this will normally be useless, but flex frequently takes args
echo " "
case "$lexflags" in
") dflt='none';;
*) dflt="$lexflags";;
esac
rp="What flags should be given to $lex?"
./myread
case "$ans"
in
none) lexflags="";;
*) lexflags="$ans";;
esac

@end

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/lex.U
```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id: manfmt.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
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?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: manfmt.U,v $
?RCS: Revision 3.0.1.5 1997/02/28 16:11:57 ram
?RCS: patch61: don't ask for AFS when they choose to not install pages
?RCS:
?RCS: Revision 3.0.1.4 1995/09/25 09:16:52 ram
?RCS: patch59: unit is now forced to the top of Configure, if possible
?RCS:
?RCS: Revision 3.0.1.3 1995/01/30 14:39:20 ram
?RCS: patch49: new installmanfmt and AFS-lookup for formatted man pages
?RCS: patch49: can now handle installation prefix changes (from WED)
?RCS:
?RCS:
Revision 3.0.1.2 1994/08/29 16:30:31 ram
?RCS: patch32: now uses installation prefix for default setting
?RCS:

```

```

?RCS: Revision 3.0.1.1 1993/09/13 16:09:22 ram
?RCS: patch10: allows for L1 man page extension (WAD)
?RCS:
?RCS: Revision 3.0 1993/08/18 12:09:13 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:manfmt manfmtexp installmanfmt: Getfile Loc Oldconfig cat manext \
  spackage Prefixit prefixexp Prefixup afs test
?MAKE: -pick add $@ %<
?Y:TOP
?S:manfmt:
?S: This variable contains the name of the directory in which formatted
?S: manual pages are to be put. It is the responsibility of the
?S: Makefile.SH to get the value of this into the proper command. Note
?S: that you may have to do ~name substitution. Use manfmtexp otherwise.
?S:.
?S:manfmtexp:
?S: This is the same as the manfmt variable, but is filename expanded
?S: at configuration time, for programs not willing to deal with it at
?S: run-time.
?S:.
?S:installmanfmt:
?S: This variable is really
  the same as manfmtexp, unless you are using
?S: AFS in which case it points to the read/write location whereas
?S: mansrcexp only points to the read-only access location. For extra
?S: portability, you should only use this variable within your makefiles.
?S:.
?LINT:change manext
?T:lookpath
: determine where manual pages go
set manfmt manfmt
eval $prefixit
$cat <<EOM

```

\$spackage has pre-formatted manual pages. If you don't want these installed, answer 'none' to the next question.

EOM

```

case "$manfmt" in
")
  lookpath="$prefixexp/catman/man1 $prefixexp/man/cat1"
  lookpath="$lookpath $prefixexp/catman/u_man/man1"
  lookpath="$lookpath $prefixexp/catman/l_man/man1"
  lookpath="$lookpath $prefixexp/catman/cat1 /usr/catman/local/man1"
  lookpath="$lookpath /usr/catman/man1 /usr/man/cat1"
  lookpath="$lookpath /usr/catman/mann /usr/catman/l_man/man1"
  lookpath="$lookpath /usr/catman/u_man/man1 /usr/catman/man1"

```

```

dflt=`./loc . none $lookpath`
set dflt
eval $prefixup
;;
*) dflt="$manfmt"
;;
esac
fn=dn~
rp='Where
do pre-formatted manual pages go?'
./getfile
if test "X$manfmtexp" != "X$sansexp"; then
installmanfmt="
fi
manfmt="$ans"
manfmtexp="$sansexp"
if $afs && $test "$manfmt"; then
$cat <<EOM

```

Since you are running AFS, I need to distinguish the directory in which manual pages reside from the directory in which they are installed (and from which they are presumably copied to the former directory by occult means).

EOM

```

case "$installmanfmt" in
") dflt=`echo $manfmtexp | sed 's#^/afs/#/afs/#^'`;
*) dflt="$installmanfmt";;
esac
fn=de~
rp='Where will pre-formatted man pages be installed?'
./getfile
installmanfmt="$ans"
else
installmanfmt="$manfmtexp"
fi

case "$manfmt" in
") manext='0';;
*l) manext=l;;
*n) manext=n;;
*o) manext=l;;
*p) manext=n;;
*C) manext=C;;
*L) manext=L;;
*L1) manext=L1;;
*) manext=1;;
esac

```

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/manfmt.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_nice.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: Original Author: Andy Dougherty <doughera@lafcol.lafayette.edu>

?RCS:

?RCS: \$Log: d_nice.U,v \$

?RCS: Revision 3.0.1.1 1994/08/29 16:09:48 ram

?RCS: patch32: created by ADO

?RCS:

?MAKE:d_nice: Inlibc

?MAKE: -pick add \$@ %<

?S:d_nice:

?S: This variable conditionally defines the HAS_NICE symbol, which

?S: indicates to the C program that the nice() routine is available.

?S:.

?C:HAS_NICE :

?C: This symbol, if defined, indicates that the nice routine is

?C: available.

?C:.

?H:#\$d_nice

HAS_NICE /**/

?H:.

?LINT:set d_nice

: see if nice exists

set nice d_nice

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_nice.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: i_systimeb.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

```

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?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: i_systimeb.U,v $
?RCS: Revision 3.0 1993/08/18 12:08:37 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?X:
?X: This unit looks wether <sys/timeb.h> should be included
?X: or not when using ftime() (for struct timeb definition).
?X:
?X: Force looking for <sys/time.h> for struct timeb.
?X:INC: i_systime
?MAKE:i_systimeb: test contains Loc Setvar Findhdr
?MAKE: -pick add $@ %<
?S:i_systimeb:
?S: This variable conditionally defines I_SYS_TIMEB,
    which indicates
?S: to the C program that it should include <sys/timeb.h>.
?S:.
?C:I_SYS_TIMEB (I_SYSTIMEB):
?C: This symbol, if defined, indicates to the C program that it should
?C: include <sys/timeb.h>, in order to define struct timeb (some systems
?C: define this in <sys/time.h>). This is useful when using ftime().
?C: You should include <sys/time.h> if I_SYS_TIMEB is not defined,
?C: nor is I_SYS_TIME.
?C:.
?H:#$i_systimeb I_SYS_TIMEB /**/
?H:.
?T:xxx
?LINT:set i_systimeb
: see where struct timeb is defined
echo " "
xxx=`./findhdr sys/timeb.h`
if $test "$xxx"; then
if $contains 'struct timeb' $xxx >/dev/null 2>&1; then
    val="$define"
    echo "You have struct timeb defined in <sys/timeb.h>." >&4
else
    val="$undef"
    echo "Assuming struct timeb is defined in <sys/time.h>." >&4
fi
else
    val="$undef"
echo "No <sys/timeb.h> -- Assuming struct timeb is defined in <sys/time.h>." >&4

```

```
fi
set i_systimeb
eval $setvar
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/i_systimeb.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 2009 H.Merijn Brand

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:d_getaddrinfo: Inlibc

?MAKE: -pick add \$@ %<

?S:d_getaddrinfo:

?S: This variable conditionally defines the HAS_GETADDRINFO symbol,

?S: which indicates to the C program that the getaddrinfo() function

?S: is available.

?S:.

?C:HAS_GETADDRINFO:

?C: This symbol, if defined, indicates that the getaddrinfo() function

?C: is available for use.

?C:.

?H:#\$d_getaddrinfo HAS_GETADDRINFO /**/

?H:.

?LINT:set d_getaddrinfo

: see if getaddrinfo exists

set getaddrinfo d_getaddrinfo

eval \$inlibc

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_getaddrinfo.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: ccflags.U,v 3.0.1.9 1997/02/28 15:27:07 ram Exp \$

?RCS:

?RCS: Copyright (c) 1991-1993, Raphael Manfredi

?RCS:

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?RCS: You may reuse parts of this distribution only within the terms of

?RCS: that same Artistic License; a copy of which may be found at the root

?RCS: of the source tree for dist 3.0.

?RCS:
?RCS: \$Log: ccflags.U,v \$
?RCS: Revision 3.0.1.9 1997/02/28 15:27:07 ram
?RCS: patch61: removed support for NO_PROTOTYPE detection on SCO
?RCS: patch61: new locincpth variable
?RCS: patch61: added info on the "additional ld flags" question
?RCS:
?RCS: Revision 3.0.1.8 1995/07/25 13:48:54 ram
?RCS: patch56: re-arranged compile line to include ldflags before objects
?RCS:
?RCS: Revision 3.0.1.7 1995/05/12 12:08:33 ram
?RCS: patch54: now checks for cc/ccflags/ldflags
coherency
?RCS:
?RCS: Revision 3.0.1.6 1994/10/29 16:07:02 ram
?RCS: patch36: gcc versioning no longer relies on the C compiler's name
?RCS: patch36: simplified check for gcc version checking (ADO)
?RCS:
?RCS: Revision 3.0.1.5 1994/08/29 16:06:35 ram
?RCS: patch32: propagate -posix flag from ccflags to ldflags
?RCS:
?RCS: Revision 3.0.1.4 1994/05/06 14:28:45 ram
?RCS: patch23: -fpcc-struct-return only needed in gcc 1.x (ADO)
?RCS: patch23: cppflags now computed on an option-by-option basis
?RCS: patch23: magically added cc flags now only done the first time
?RCS:
?RCS: Revision 3.0.1.3 1993/09/13 15:58:29 ram
?RCS: patch10: explicitly mention -DDEBUG just in case they need it (WAD)
?RCS: patch10: removed all the "tans" variable usage (WAD)
?RCS:
?RCS: Revision 3.0.1.2 1993/08/27 14:39:38 ram
?RCS: patch7: added support for OSF/1 machines
?RCS:
?RCS: Revision 3.0.1.1 1993/08/25 14:00:24 ram
?RCS: patch6: added defaults for cppflags, ccflags and ldflags
?RCS:
?RCS:
Revision 3.0 1993/08/18 12:05:31 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:ccflags ldflags lkflags cppflags optimize locincpth: test cat \
Myread Guess Options Oldconfig +gccversion mips_type +usrinc \
package contains rm +cc cppstdin cppminus cprun cpplast libpth \
libs loclibpth hint usesocks sh run rm_try sysroot
?MAKE: -pick add \$@ %<
?S:ccflags:
?S: This variable contains any additional C compiler flags desired by
?S: the user. It is up to the Makefile to use this.

?S:.

?S:cppflags:

?S: This variable holds the flags that will be passed to the C pre-processor. It is up to the Makefile to use it.

?S:.

?S:optimize:

?S: This variable contains any optimizer/debugger flag that should be used.

?S: It is up to the Makefile to use it.

?S:.

?S:ldflags:

?S: This variable contains any additional C loader flags desired by the user. It is up to the Makefile to use this.

?S:.

?S:lkflags:

?S: This variable contains any additional C partial linker flags desired by the user. It is up to the Makefile to use this.

?S:.

?S:locincpth:

?S: This variable contains a list of additional directories to be searched by the compiler. The appropriate '-I' directives will be added to cflags. This is intended to simplify setting local directories from the Configure command line.

?S: It's not much, but it parallels the loclibpth stuff in libpth.U.

?S:.

?T:inctest thisincl xxx inclwanted ftry previous thislibdir

?T:EBUGGING DEBUGGING

?T:check flag callback checkccflag

?F:!cpp.c !gcctest !try

?D:cppflags=""

?D:cflags=""

?D:ldflags=""

?D:optimize=""

?LINT:extern _sysroot

?INIT:: Possible local include directories to search.

?INIT:: Set locincpth to "" in a hint file to defeat local include searches.

?INIT:locincpth="/usr/local/include /opt/local/include /usr/gnu/include"

?INIT:locincpth="\$locincpth /opt/gnu/include /usr/GNU/include /opt/GNU/include"

?INIT::

?INIT:: no include file wanted by default

?INIT:inclwanted=""

?INIT:

?INIT:: Enable

-DEBUGGING and -DDEBUGGING from the command line

?INIT:EBUGGING=""

?INIT:DEBUGGING=""

?INIT:

: determine optimization, if desired, or use for debug flag also


```
?X: Allow for Configure -Uoptimize -- it's not strictly sensible, but
?X: it has happened and we know what they mean. AD 2/16/98
case "$optimize" in
'|$undef) dflt='none';;
") dflt='-O';;
*) dflt="$optimize";;
esac
$cat <<EOH
```

By default, \$package compiles with the -O flag to use the optimizer. Alternately, you might want to use the symbolic debugger, which uses the -g flag (on traditional Unix systems). Either flag can be specified here. To use neither flag, specify the word "none".

```
EOH
rp="What optimizer/debugger flag should be used?"
./myread
optimize="$ans"
case "$optimize" in
'none') optimize=" ";;
esac
```

```
: Check what DEBUGGING is required from the command line
:-DEBUGGING or -DDEBUGGING or
:-DEBUGGING=both = -g + -DDEBUGGING
:-DEBUGGING=-g or -Doptimize=-g = -g
:-DEBUGGING=none or -UDEBUGGING =
:-DEBUGGING=old
or -DEBUGGING=default = ? $optimize
case "$EDEBUGGING" in
") ;;
*) DEBUGGING=$EDEBUGGING ;;
esac
```

```
case "$DEDEBUGGING" in
-g|both|$define)
case "$optimize" in
*-g*) ;;
*) optimize="$optimize -g" ;;
esac ;;
none|$undef)
case "$optimize" in
*-g*) set `echo "X $optimize " | sed 's/ -g / /'`
shift
optimize="$*"
;;
esac ;;
esac
```

```

dflt="
case "$DEBUGGING" in
both|$define) dflt='-DDEBUGGING'
esac

: argument order is deliberate, as the flag will start with - which set could
: think is an option
checkccflag='check=$1; flag=$2; callback=$3;
echo " ";
echo "Checking if your compiler accepts $flag" >&4;
[ "X$sysroot" != "X" ] && echo "For sysroot = $sysroot";
echo "int main(void) { return 0; }" > gcctest.c;
if $cc $_sysroot -O2 $flag -o gcctest gcctest.c 2>gcctest.out && $run ./gcctest; then
    echo "Yes, it does." >&4;
    if $test -s gcctest.out ; then
        echo "But your platform does not like it:";
        cat gcctest.out;
    else
case "$ccflags" in
*$check*)

    echo "Leaving current flags $ccflags alone." >&4
    ;;
*) dflt="$dflt $flag";
    eval $callback
    ;;
esac
fi
else
    echo "Nope, it does not, but that is ok." >&4;
fi
'

```

```

: We will not override a previous value, but we might want to
: augment a hint file
case "$hint" in
default|recommended)
case "$gccversion" in
1.*) dflt="$dflt -fpcc-struct-return" ;;
esac
case "$optimize:$DEBUGGING" in
*-g*:old) dflt="$dflt -DDEBUGGING";;
esac
?X: check for POSIXized ISC
case "$gccversion" in
2.*) if $test -d /etc/conf/kconfig.d &&
    $contains _POSIX_VERSION $usrinc/sys/unistd.h >/dev/null 2>&1

```

```

then
# Interactive Systems (ISC) POSIX mode.
dflt="$dflt -posix"
fi
;;
esac
?X: If the user has gcc-2.95 or greater, try adding -fno-strict-alias.
?X: Since the gcc "version" can be non-numeric, e.g.
?X: "2.95.1 19990809 (prerelease)" , we'll do the test on any version
?X: greater than 2.8.
?X: --Andy Dougherty 27 Aug 1999
case "$gccversion" in
1.*) ;;
2.[0-8]*)
;;
?*) set strict-aliasing -fno-strict-aliasing
eval $checkccflag
;;
esac
?X: HMB 200405
?X: -pipe has shown a compile time speedup of about 40% on Linux and HP-UX
?X: and also worked on cygwin-1.5.9
?X: If a system fails, disable it in the hints. 99% of gcc uses binutils
# For gcc, adding -pipe speeds up compilations for some, but apparently
# some assemblers can't read from stdin. (It also slows down compilations
# in other cases, but those are apparently rarer these days.) AD 5/2004.
case "$gccversion" in
?*) set pipe -pipe
eval $checkccflag
;;
esac

?X: NWC 200712
# on x86_64 (at least) we require an extra library (libssp) in the
# link command line. This library is not named, so I infer that it is
# an implementation detail that may change. Hence the safest approach
# is to add the flag to the flags passed to the compiler at link time,
# as that way the compiler can do the right implementation dependant
# thing. (NWC)
case "$ccflags" in
*-fno-stack-protector*)

echo "Do not add -fstack-protector nor -fstack-protector-strong" 2>&1
;;
*) case "$gccversion" in
?*) set stack-protector-strong -fstack-protector-strong
eval $checkccflag
case "$dflt" in

```

```

*-fstack-protector-strong*) ;; # It got added.
*) # Try the plain/older -fstack-protector.
    set stack-protector -fstack-protector
    eval $checkccflag
    ;;
esac
;;
    esac
    ;;
esac
esac

```

?X: In USG mode, a MIPS system may need some BSD includes

```

case "$mips_type" in
*BSD*|*) inclwanted="$locincpth $usrinc";;
*) inclwanted="$locincpth $inclwanted $usrinc/bsd";;
esac
for thisincl in $inclwanted; do
if $test -d $thisincl; then
if $test x$thisincl != x$usrinc; then
    case "$dflt" in
    *" -I$thisincl "*);;
    *) dflt="$dflt -I$thisincl ";;
    esac
fi
fi
done

```

?X: Include test function (header, symbol)

```

inctest='if $contains $2 $usrinc/$1 >/dev/null 2>&1; then
xxx=true;
elif $contains $2 $usrinc/sys/$1 >/dev/null 2>&1; then
xxx=true;
else
xxx=false;
fi;
if
$xxx; then
    case "$dflt" in
    *$2*);;
    *) dflt="$dflt -D$2";;
    esac;
fi'

```

```

set signal.h LANGUAGE_C; eval $inctest

```

```

case "$usesocks" in
$define)

```

```

ccflags="$ccflags -DSOCKS"
;;
esac

case "$hint" in
default|recommended) dflt="$ccflags $dflt" ;;
*) dflt="$ccflags";;
esac

case "$dflt" in
'|' ') dflt=none;;
esac

$cat <<EOH

```

Your C compiler may want other flags. For this question you should include -I/whatever and -DWHATEVER flags and any other flags used by the C compiler, but you should NOT include libraries or ld flags like -lwhatever. If you want \$package to honor its debug switch, you should include -DDEBUGGING here. Your C compiler might also need additional flags, such as -D_POSIX_SOURCE.

To use no flags, specify the word "none".

```

EOH
?X: strip leading space
set X $dflt
shift
dflt=${1+"$@"}
rp="Any additional cc flags?"
./myread
case "$ans" in
none) ccflags="";;
*) ccflags="$ans";;
esac

```

: the following weeds options from ccflags that are of no interest to cpp

```

case
"$cppflags" in
") cppflags="$ccflags" ;;
*) set X $ccflags; shift
  case " $cppflags " in
  *" $1 "*" ) ;; # Try to avoid doubling the cppflags.
  *) cppflags="$cppflags $ccflags" ;;
  esac
  ;;
esac

case "$gccversion" in
1.*) cppflags="$cppflags -D__GNUC__"

```

```

esac
case "$mips_type" in
");;
*BSD*) cppflags="$cppflags -DSYSTYPE_BSD43";;
esac
case "$cppflags" in
");;
*)
echo " "
echo "Let me guess what the preprocessor flags are..." >&4
set X $cppflags
shift
cppflags="
$cat >cpp.c <<'EOM'
#define BLURFL foo

BLURFL xx LFRULB
EOM
?X:
?X: For each cc flag, try it out with both cppstdin and cprun, since the
?X: first is almost surely a cc wrapper. We have to try both in case
?X: of cc flags like '-Olimit 2900' that are actually two words...
?X:
previous="
for flag in $*
do
case "$flag" in
-*) ftry="$flag";;
*) ftry="$previous $flag";;
esac
if $cppstdin -DLFRULB=bar $cppflags $ftry $cppminus <cpp.c \
>cpp1.out 2>/dev/null && \
$cpprun -DLFRULB=bar $cppflags
$ftry $cpplast <cpp.c \
>cpp2.out 2>/dev/null && \
$contains 'foo.*xx.*bar' cpp1.out >/dev/null 2>&1 && \
$contains 'foo.*xx.*bar' cpp2.out >/dev/null 2>&1
then
cppflags="$cppflags $ftry"
previous="
else
previous="$flag"
fi
done
set X $cppflags
shift
cppflags=${1+"$@"}
case "$cppflags" in

```

```

*~*) echo "They appear to be: $cppflags";;
esac
$rm -f cpp.c cpp?.out
;;
esac

: flags used in final linking phase
case "$ldflags" in
") if ./venix; then
  dflt='-i -z'
else
  dflt=""
fi
case "$ccflags" in
*-posix*) dflt="$dflt -posix" ;;
esac
;;
*) dflt="$ldflags";;
esac
# See note above about -fstack-protector
case "$ccflags" in
*-fstack-protector-strong*)
  case "$dflt" in
*-fstack-protector-strong*) ;; # Don't add it again
*) dflt="$dflt -fstack-protector-strong" ;;
esac
;;
*-fstack-protector*)
  case "$dflt" in
*-fstack-protector*) ;; # Don't add it again
*) dflt="$dflt -fstack-protector" ;;
esac
;;
esac

: Try to guess additional flags to pick
up local libraries.
for thislibdir in $libpth; do
  case " $loclibpth " in
*" $thislibdir ")
    case "$dflt " in
*" -L$thislibdir ") ;;
*) dflt="$dflt -L$thislibdir" ;;
esac
;;
esac
done

```

```
case "$dflt" in
") dflt='none' ;;
esac
```

```
$cat <<EOH
```

Your C linker may need flags. For this question you should include -L/whatever and any other flags used by the C linker, but you should NOT include libraries like -lwhatever.

Make sure you include the appropriate -L/path flags if your C linker does not normally search all of the directories you specified above, namely

```
$libpth
```

To use no flags, specify the word "none".

```
EOH
```

```
rp="Any additional ld flags (NOT including libraries)?"
```

```
./myread
```

```
case "$ans" in
```

```
none) ldflags="";;
```

```
*) ldflags="$ans";;
```

```
esac
```

```
rmlist="$rmlist pdp11"
```

```
@if lkflags
```

```
: partial linking may need other flags
```

```
case "$lkflags" in
```

```
") case "$ldflags" in
```

```
) dflt='none';;
```

```
*) dflt="$ldflags";;
```

```
esac;;
```

```
*) dflt="$lkflags";;
```

```
esac
```

```
echo " "
```

```
rp="Partial linking flags to be used (NOT  
including -r)?"
```

```
./myread
```

```
case "$ans" in
```

```
none) lkflags="";;
```

```
*) lkflags="$ans";;
```

```
esac
```

```
@end
```

```
?X:
```

```
?X: If the user changes compilers after selecting a hint file, it's
```

```
?X: possible that the suggested ccflags/ldflags will be wrong. Try to
```


?X: compile and run a simple test program. Let the user see all the

?X: error messages. -- ADO and RAM

?X: Sometimes, particularly on Linux systems, there is a bad library

?X: (e.g. a dangling symlink or incompatible library or a "run-time"

?X: version but not a "development" version of a library). This test

?X: will catch those sorts of problems too, though how to fix them

?X: may not be obvious.

?X:

: coherency check

echo " "

echo "Checking your choice of C compiler and flags for coherency..." >&4

\$cat >try.c <<'EOF'

#include <stdio.h>

int main() { printf("Ok\n"); return(0); }

EOF

?X: Strip extra blanks in case some of the following variables are empty

set X \$cc -o try \$optimize \$ccflags \$ldflags try.c \$libs

shift

\$cat >try.msg <<'EOM'

I've tried to

compile and run the following simple program:

EOM

\$cat try.c >> try.msg

\$cat >> try.msg <<EOM

I used the command:

\$*

\$run ./try

and I got the following output:

EOM

dflt=y

?X: Use "sh -c" to avoid error messages tagged with leading "Configure:".

?X: We need to try the resulting executable, because cc might yield a 0 status

?X: even when ld failed, in which case the executable will not run properly,

?X: if its x bit is set at all..

if \$sh -c "\$cc -o try \$optimize \$ccflags \$ldflags try.c \$libs" >>try.msg 2>&1; then

if \$sh -c "\$run ./try " >>try.msg 2>&1; then

xxx=`\$run ./try`

case "\$xxx" in

"Ok") dflt=n ;;

*) echo 'The program compiled OK, but produced no output.' >> try.msg ;;

esac

else

```

echo "The program compiled OK, but exited with status $?." >>try.msg
rp="You have a problem. Shall I abort Configure"
dflt=y
fi
else
echo "I can't compile the test program." >>try.msg
rp="You have a BIG problem. Shall I abort Configure"
dflt=y
fi
case "$dflt" in
y)
$cat
try.msg >&4
?X: using -K will prevent default aborting--maybe they're cross compiling?
case "$knowitall" in
")
echo "(The supplied flags or libraries might be incorrect.)"
;;
*) dflt=n;;
esac
echo " "
./myread
case "$ans" in
n*[N*]) ;;
*) echo "Ok. Stopping Configure." >&4
exit 1
;;
esac
;;
n) echo "OK, that should do.";;
esac
$rm_try gcctest gcctest.out

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/compline/ccflags.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: d_preadv.U 1 2006-08-24 12:32:52Z rmanfredi $
```

```
?RCS:
```

```
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
```

```
?RCS:
```

```
?RCS: You may redistribute only under the terms of the Artistic Licence,
```

```
?RCS: as specified in the README file that comes with the distribution.
```

```
?RCS: You may reuse parts of this distribution only within the terms of
```

```
?RCS: that same Artistic Licence; a copy of which may be found at the root
```

```
?RCS: of the source tree for dist 4.0.
```

```
?RCS:
```

```
?RCS: $Log: d_preadv.U,v $
?RCS:
?MAKE:d_preadv: Inlibc
?MAKE: -pick add $@ %<
?S:d_preadv:
?S: This variable conditionally defines the HAS_PREADV symbol, which
?S: indicates to the C program that the preadv() routine is available.
?S:.
?C:HAS_PREADV :
?C: This symbol, if defined, indicates that the preadv routine is
?C: available to perform vectored reads on a file descriptor at a
?C: given offset.
?C:.
?H:#$d_preadv HAS_PREADV /**/
?H:.
?LINT:set d_preadv
:
  see if preadv exists
set preadv d_preadv
eval $inlibc
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_preadv.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id$
?RCS:
?RCS: Copyright (c) 1998 Jarkko Hietaniemi
?RCS:
?RCS: You may distribute under the terms of either the GNU General Public
?RCS: License or the Artistic License, as specified in the README file.
?RCS:
?MAKE:d_readv: Inlibc
?MAKE: -pick add $@ %<
?S:d_readv:
?S: This variable conditionally defines the HAS_READV symbol, which
?S: indicates to the C program that the readv() routine is available.
?S:.
?C:HAS_READV:
?C: This symbol, if defined, indicates that the readv routine is
?C: available to do gather reads. You will also need <sys/uio.h>
?C: and there I_SYSUIO.
?C:.
?H:#$d_readv HAS_READV /**/
?H:.
?LINT:set d_readv
: see if readv exists
```

```
set readv d_readv
eval $inlibc
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_readv.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: d_htonl.U 1 2006-08-24 12:32:52Z rmanfredi $
```

```
?RCS:
```

```
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
```

```
?RCS:
```

```
?RCS: You may redistribute only under the terms of the Artistic License,
```

```
?RCS: as specified in the README file that comes with the distribution.
```

```
?RCS: You may reuse parts of this distribution only within the terms of
```

```
?RCS: that same Artistic License; a copy of which may be found at the root
```

```
?RCS: of the source tree for dist 4.0.
```

```
?RCS:
```

```
?RCS: $Log: d_htonl.U,v $
```

```
?RCS: Revision 3.0.1.2 1994/08/29 16:09:25 ram
```

```
?RCS: patch32: now properly handles htonl() and friends when macros (ADO)
```

```
?RCS:
```

```
?RCS: Revision 3.0.1.1 1994/05/06 14:45:00 ram
```

```
?RCS: patch23: now also check for htonl() macro (ADO)
```

```
?RCS:
```

```
?RCS: Revision 3.0 1993/08/18 12:06:22 ram
```

```
?RCS: Baseline for dist 3.0 netwide release.
```

```
?RCS:
```

```
?MAKE:d_htonl: Inlibc Setvar i_niin i_sysin i_arpainet cat rm contains \  
cppstdin cppflags cppminus
```

```
?MAKE: -pick
```

```
add $@ %<
```

```
?S:d_htonl:
```

```
?S: This variable conditionally defines HAS_HTONL if htonl() and its
```

```
?S: friends are available to do network order byte swapping.
```

```
?S:.
```

```
?C:HAS_HTONL (HTONL):
```

```
?C: This symbol, if defined, indicates that the htonl() routine (and
```

```
?C: friends htons() ntohl() ntohs()) are available to do network
```

```
?C: order byte swapping.
```

```
?C:.
```

```
?C:HAS_HTONS (HTONS):
```

```
?C: This symbol, if defined, indicates that the htons() routine (and
```

```
?C: friends htonl() ntohl() ntohs()) are available to do network
```

```
?C: order byte swapping.
```

```
?C:.
```

```
?C:HAS_NTOHL (NTOHL):
```

```
?C: This symbol, if defined, indicates that the ntohl() routine (and
```

?C: friends htonl() htons() ntohs()) are available to do network

?C: order byte swapping.

?C:.

?C:HAS_NTOHS (NTOHS):

?C: This symbol, if defined, indicates that the ntohs() routine (and

?C: friends htonl() htons() ntohl()) are available to do network

?C: order byte swapping.

?C:.

?H:#\$d_htonl HAS_HTONL /**/

?H:#\$d_htonl HAS_HTONS /**/

?H:#\$d_htonl HAS_NTOHL /**/

?H:#\$d_htonl

HAS_NTOHS /**/

?H:.

?F:!htonl.c

?LINT:set d_htonl

: see if htonl --and friends-- exists

val="

set htonl val

eval \$inlibc

: Maybe they are macros.

case "\$val" in

\$undef)

\$cat >htonl.c <<EOM

#include <stdio.h>

#include <sys/types.h>

#\$i_niin I_NETINET_IN

#\$i_sysin I_SYS_IN

#\$i_arpainet I_ARPA_INET

#ifdef I_NETINET_IN

#include <netinet/in.h>

#endif

#ifdef I_SYS_IN

#include <sys/in.h>

#endif

#ifdef I_ARPA_INET

#include <arpa/inet.h>

#endif

#ifdef htonl

printf("Defined as a macro.");

#endif

EOM

\$cppstdin \$cppflags \$cppminus < htonl.c >htonl.E 2>/dev/null

if \$contains 'Defined as a macro' htonl.E >/dev/null 2>&1; then

val="\$define"

echo "But it seems to be defined as a macro." >&4

fi

```
$rm -f htonl.?  
;;  
esac  
set d_htonl  
eval $setvar
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/d_htonl.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

?RCS: You may redistribute only under the terms of the Artistic License,

?RCS: as specified in the README file that comes with the distribution.

?RCS: You may reuse parts of this distribution only within the terms of

?RCS: that same Artistic License; a copy of which may be found at the root

?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: scriptdir.U,v \$

?RCS: Revision 3.0.1.3 1995/09/25 09:17:15 ram

?RCS: patch59: unit is now forced to the top of Configure, if possible

?RCS:

?RCS: Revision 3.0.1.2 1995/01/30 14:46:13 ram

?RCS: patch49: can now handle installation prefix changes (from WED)

?RCS:

?RCS: Revision 3.0.1.1 1994/08/29 16:32:04 ram

?RCS: patch32: now uses installation prefix

?RCS:

?RCS: Revision 3.0 1993/08/18 12:09:45 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:scriptdir scriptdirexp installscript:

afs cat test Getfile Loc \

Oldconfig +bin Prefixit prefixexp Prefixup

?MAKE: -pick add \$@ %<

?Y:TOP

?S:scriptdir:

?S: This variable holds the name of the directory in which the user wants

?S: to put publicly scripts for the package in question. It is either

?S: the same directory as for binaries, or a special one that can be

?S: mounted across different architectures, like /usr/share. Programs

?S: must be prepared to deal with ~name expansion.

?S:.

?S:scriptdirexp:

?S: This variable is the same as scriptdir, but is filename expanded

?S: at configuration time, for programs not wanting to bother with it.

?S:.

?S:installscript:

?S: This variable is usually the same as scriptdirexp, unless you are on

?S: a system running AFS, in which case they may differ slightly. You

?S: should always use this variable within your makefiles for portability.

?S:.

?C:SCRIPTDIR:

?C: This symbol holds the name of the directory in which the user wants

?C: to put publicly executable scripts for the

package in question. It

?C: is often a directory that is mounted across diverse architectures.

?C: Programs must be prepared to deal with ~name expansion.

?C:.

?C:SCRIPTDIR_EXP:

?C: This is the same as SCRIPTDIR, but is filename expanded at

?C: configuration time, for use in programs not prepared to do

?C: ~name substitutions at run-time.

?C:.

```
?H:#define SCRIPTDIR "$scriptdir" /**/
```

```
?H:#define SCRIPTDIR_EXP "$scriptdirexp" /**/
```

?H:.

: determine where public executable scripts go

```
set scriptdir scriptdir
```

```
eval $prefixit
```

```
case "$scriptdir" in
```

```
  ")
```

```
    dflt="$bin"
```

```
  : guess some guesses
```

```
$test -d /usr/share/scripts && dflt=/usr/share/scripts
```

```
$test -d /usr/share/bin && dflt=/usr/share/bin
```

```
$test -d /usr/local/script && dflt=/usr/local/script
```

```
$test -d $prefixexp/script && dflt=$prefixexp/script
```

```
set dflt
```

```
eval $prefixup
```

```
::
```

```
*) dflt="$scriptdir"
```

```
::
```

```
esac
```

```
$cat <<EOM
```

Some installations have a separate directory just for executable scripts so

that they can mount it across multiple architectures but

keep the scripts in

one spot. You might, for example, have a subdirectory of /usr/share for this.

Or you might just lump your scripts in with all your other executables.

EOM

```

fn=d~
rp='Where do you keep publicly executable scripts?'
./getfile
if $test "X$ansexp" != "X$scriptdirexp"; then
installscript="
fi
scriptdir="$ans"
scriptdirexp="$ansexp"
if $afs; then
$cat <<EOM

```

Since you are running AFS, I need to distinguish the directory in which scripts reside from the directory in which they are installed (and from which they are presumably copied to the former directory by occult means).

```

EOM
case "$installscript" in
") dflt=`echo $scriptdirexp | sed 's#^/afs/#/afs/#`;;
*) dflt="$installscript";;
esac
fn=de~
rp='Where will public scripts be installed?'
./getfile
installscript="$ans"
else
installscript="$scriptdirexp"
fi

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/scriptdir.U
```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id$
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic License,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: Instruct.U,v $
?RCS: Revision 3.0.1.3 1997/02/28 15:02:55 ram
?RCS: patch61: logname / whoami sequence rewritten to use case
?RCS:
?RCS: Revision 3.0.1.2 1995/02/15 14:11:34 ram

```


?RCS: patch51: author name now appears at the end of the paragraph (WED)

?RCS:

?RCS: Revision 3.0.1.1 1995/01/11 15:12:05 ram

?RCS: patch45: now documents the & escape to turn -d on at the read prompt

?RCS:

?RCS: Revision 3.0 1993/08/18 12:05:04 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?X:

?X:

This unit spew out the directions that we want everyone to read. I try to

?X: keep the first "pagefull" much less than a page since they don't know it

?X: isn't going to go shooting off the top of the screen, and we don't want

?X: to panic them yet.

?X:

?MAKE:Instruct: Begin Myread Configdir contains

?MAKE: -pick wipe \$@ %<

?T:user needman firsttime

: general instructions

needman=true

firsttime=true

user=`(logname) 2>/dev/null`

case "\$user" in

") user=`whoami 2>&1`;;

esac

if \$contains "^\$user\$" ../config/instruct >/dev/null 2>&1; then

firsttime=false

echo " "

rp='Would you like to see the instructions?'

dflt=n

. ./myread

case "\$ans" in

[yY]*) ;;

*) needman=false;;

esac

fi

if \$needman; then

cat <<EOH

This installation shell script will examine your system and ask you questions to determine how the <PACKAGENAME> package should be installed. If you get stuck on a question, you may use a ! shell escape to start a subshell or execute a command. Many of the questions will have default answers in square brackets; typing carriage return will give you the default.

On some of the questions which ask for file or directory names you are allowed to use the ~name construct to specify the login directory belonging to "name",

even if you don't have a shell which knows about that. Questions where this is allowed will be marked "(~name ok)".

EOH

```
rp="
dflt='Type carriage return to continue'
. ./myread
cat <<'EOH'
```

The prompter used in this script allows you to use shell variables and backticks in your answers. You may use \$1, \$2, etc... to refer to the words in the default answer, as if the default line was a set of arguments given to a script shell. This means you may also use \$* to repeat the whole default line, so you do not have to re-type everything to add something to the default.

Everytime there is a substitution, you will have to confirm. If there is an error (e.g. an unmatched backtick), the default answer will remain unchanged and you will be prompted again.

If you are in a hurry, you may run 'Configure -d'. This will bypass nearly all the questions and use the computed defaults (or the previous answers if there was already a config.sh file). Type 'Configure -h' for a list of options. You may also start interactively and then answer '& -d' at any prompt to turn on the non-interactive behaviour for the remainder of the execution.

EOH

```
. ./myread
cat <<EOH
```

Much effort has been expended to ensure that this shell script will run on any Unix system. If despite that it blows up on yours, your best bet is to edit Configure and run it again. If you can't run Configure for some reason, you'll have to generate a config.sh file by hand. Whatever problems you have, let me (<MAINTLOC>) know how I blew it.

This installation script affects things in two ways:

- 1) it may do direct variable substitutions on some of the files included in this kit.
- 2) it builds a config.h file for inclusion in C programs. You may edit any of these files as the need arises after running this script.

If you make a mistake on a question, there is no easy way to back up to it currently. The easiest thing to do is to edit config.sh and rerun all the SH files. Configure will offer to let you do this before it runs the SH files.

EOH

?X: In case they played with the prompter...

```
dflt='Type carriage return to continue'  
. /myread  
case "$firsttime" in  
true) echo $user >>../.config/instruct;;  
esac  
fi
```

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/Instruct.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

?RCS: You may redistribute only under the terms of the Artistic License,

?RCS: as specified in the README file that comes with the distribution.

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?RCS: that same Artistic License; a copy of which may be found at the root

?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: d_strftime.U,v \$

?RCS: Revision 3.0 1993/08/18 12:07:36 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:d_strftime: Inlibc

?MAKE: -pick add \$@ %<

?S:d_strftime:

?S: This variable conditionally defines HAS_STRFTIME if strftime() is

?S: available to format locale-specific times.

?S:.

?C:HAS_STRFTIME:

?C: This symbol, if defined, indicates that the strftime routine is

?C: available to format locale-specific times.

?C:.

?H:#\$d_strftime HAS_STRFTIME /**/

?H:.

?LINT:set d_strftime

: see

if strftime exists

set strftime d_strftime

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-

5.36.0/dist/U/d_strftime.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

?RCS: You may redistribute only under the terms of the Artistic License,

?RCS: as specified in the README file that comes with the distribution.

?RCS: You may reuse parts of this distribution only within the terms of

?RCS: that same Artistic License; a copy of which may be found at the root

?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: models.U,v \$

?RCS: Revision 3.0.1.2 1997/02/28 16:13:17 ram

?RCS: patch61: added ?F: metalint hint

?RCS:

?RCS: Revision 3.0.1.1 1993/08/25 14:02:39 ram

?RCS: patch6: added default for large

?RCS:

?RCS: Revision 3.0 1993/08/18 12:09:17 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:models split small medium large huge: test cat Myread sysman Oldconfig \

Loc Warn contains rm

?MAKE: -pick add \$@ %<

?S:models:

?S: This variable contains the list of memory models supported by
this

?S: system. Possible component values are none, split, unsplit, small,

?S: medium, large, and huge. The component values are space separated.

?S:.

?S:split:

?S: This variable contains a flag which will tell the C compiler and loader

?S: to produce a program that will run in separate I and D space, for those

?S: machines that support separation of instruction and data space. It is

?S: up to the Makefile to use this.

?S:.

?S:small:

?S: This variable contains a flag which will tell the C compiler and loader

?S: to produce a program running with a small memory model. It is up to

?S: the Makefile to use this.

?S:.

?S:medium:

?S: This variable contains a flag which will tell the C compiler and loader

?S: to produce a program running with a medium memory model. If the

?S: medium model is not supported, contains the flag to produce large

?S: model programs. It is up to the Makefile to use this.

?S:.

?S:large:

?S: This variable contains a flag which will tell the C compiler and loader

?S: to

produce a program running with a large memory model. It is up to

?S: the Makefile to use this.

?S:.

?S:huge:

?S: This variable contains a flag which will tell the C compiler and loader

?S: to produce a program running with a huge memory model. If the

?S: huge model is not supported, contains the flag to produce large

?S: model programs. It is up to the Makefile to use this.

?S:.

?T:unsplit tans modelcc

?F!:pdp11

?D:large=""

?LINT:extern cc

: see what memory models we can support

case "\$models" in

")

?X: We may not use Cppsym or we get a circular dependency through cc.

?X: But this should work regardless of which cc we eventually use.

```
$cat >pdp11.c <<'EOP'
```

```
int main() {
```

```
#ifdef pdp11
```

```
exit(0);
```

```
#else
```

```
exit(1);
```

```
#endif
```

```
}
```

```
EOP
```

?X: Run cc in a subshell in case they don't have a 'cc' command.

?X: Presumably they do have gcc or something.

```
case "$cc" in
```

```
") modelcc="$cc" ;;
```

```
*) modelcc="cc" ;;
```

```
esac
```

```
( $modelcc -o pdp11 pdp11.c ) >/dev/null 2>&1
```

```
if $test -f pdp11 && ./pdp11 2>/dev/null;
```

```
then
```

```
  dflt='unsplit split'
```

```
else
```

```
  tans=`./loc . X /lib/small /lib/large /usr/lib/small /usr/lib/large /lib/medium /usr/lib/medium /lib/huge`
```

```
  case "$tans" in
```

```
  X) dflt='none';;
```

```
  *) if $test -d /lib/small || $test -d /usr/lib/small; then
```

```
    dflt='small'
```

```
  else
```

```

    dflt="
fi
if $test -d /lib/medium || $test -d /usr/lib/medium; then
    dflt="$dflt medium"
fi
if $test -d /lib/large || $test -d /usr/lib/large; then
    dflt="$dflt large"
fi
if $test -d /lib/huge || $test -d /usr/lib/huge; then
    dflt="$dflt huge"
fi
esac
fi;;
*) dflt="$models";;
esac
$cat <<EOM

```

Some systems have different model sizes. On most systems they are called small, medium, large, and huge. On the PDP11 they are called unsplit and split. If your system doesn't support different memory models, say "none". If you wish to force everything to one memory model, say "none" here and put the appropriate flags later when it asks you for other cc and ld flags.

Venix systems may wish

to put "none" and let the compiler figure things out.

(In the following question multiple model names should be space separated.)

The default for most systems is "none".

EOM

```
rp="Which memory models are supported?"
```

```
./myread
```

```
models="$ans"
```

```
case "$models" in
```

```
none)
```

```
small="
```

```
medium="
```

```
large="
```

```
huge="
```

```
unsplit="
```

```
split="
```

```
::
```

```
*split)
```

```
case "$split" in
```

```
") if $contains \-i' $sysman/ld.1 >/dev/null 2>&1 || \
```

```
    $contains \-i' $sysman/cc.1 >/dev/null 2>&1; then
```

```
    dflt='-i'
```

```
else
```

```

    dflt='none'
fi;;
*) dflt="$split";;
esac
rp="What flag indicates separate I and D space?"
./myread
tans="$ans"
case "$tans" in
none) tans="";;
esac
split="$tans"
unsplit="";;
*large*|*small*|*medium*|*huge*)
case "$models" in
*large*)
case "$large" in
") dflt='-Ml';;
*) dflt="$large";;
esac
rp="What flag indicates large model?"
./myread
tans="$ans"
case "$tans" in
none) tans="";;
esac
large="$tans";;
*) large="";;
esac
case "$models" in
*huge*) case "$huge" in
")
dflt='-Mh';;
*) dflt="$huge";;
esac
rp="What flag indicates huge model?"
./myread
tans="$ans"
case "$tans" in
none) tans="";;
esac
huge="$tans";;
*) huge="$large";;
esac
case "$models" in
*medium*) case "$medium" in
") dflt='-Mm';;
*) dflt="$medium";;
esac

```

```

rp="What flag indicates medium model?"
./myread
tans="$ans"
case "$tans" in
none) tans="";
esac
medium="$tans";;
*) medium="$large";;
esac
case "$models" in
*small*) case "$small" in
") dflt='none';;
*) dflt="$small";;
esac
rp="What flag indicates small model?"
./myread
tans="$ans"
case "$tans" in
none) tans="";
esac
small="$tans";;
*) small="";;
esac
;;
*)
./warn "Unrecognized memory models--you may have to edit Makefile.SH"
;;
esac
$rm -f pdp11.* pdp11

```

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/models.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1999 Jarkko Hietaniemi

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:usemorebits: Setvar

?MAKE: -pick add \$@ %<

?Y:TOP

?S:usemorebits:

?S: This variable conditionally defines the USE_MORE_BITS symbol,

?S: and indicates that explicit 64-bit interfaces and long doubles


```

?S: should be used when available.
?S:.
?C:USE_MORE_BITS:
?C: This symbol, if defined, indicates that 64-bit interfaces and
?C: long doubles should be used when available.
?C:.
?H:%<:#ifndef USE_MORE_BITS
?H:%<:#$usemorebits USE_MORE_BITS /**/
?H:%<:#endif
?H:.
?LINT:extern use64bitint
?LINT:change use64bitint
?LINT:extern uselongdouble
?LINT:change uselongdouble
: Check if morebits is requested
case "$usemorebits" in
"$define"|true|[yY]*)
use64bitint="$define"
uselongdouble="$define"
usemorebits="$define"
;;
*) usemorebits="$undef"
;;
esac

```

Found

in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/usemorebits.U

```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id: i_dlfcn.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: Original Author: Andy Dougherty <doughera@lafcol.lafayette.edu>
?RCS:
?RCS: $Log: i_dlfcn.U,v $
?RCS: Revision 3.0.1.1 1994/08/29 16:21:53 ram
?RCS: patch32: created by ADO
?RCS:
?MAKE:i_dlfcn: Inhdr

```

?MAKE: -pick add \$@ %<

?S:i_dlfcn:

?S: This variable conditionally defines the I_DLFCN symbol, which

?S: indicates to the C program that <dlfcn.h> exists and should

?S: be included.

?S:.

?C:I_DLFCN:

?C: This symbol, if defined, indicates that <dlfcn.h> exists
and should

?C: be included.

?C:.

?H:#\$i_dlfcn I_DLFCN /**/

?H:.

?LINT:set i_dlfcn

: see if dlfcn is available

set dlfcn.h i_dlfcn

eval \$inhdr

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/i_dlfcn.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_perlio.U,v \$

?RCS:

?RCS: Copyright (c) 1998 Andy Dougherty

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?RCS: \$Log: d_perlio.U,v \$

?RCS:

?MAKE:useperlio: Myread Oldconfig Setvar

?MAKE: -pick add \$@ %<

?Y:TOP

?S:useperlio:

?S: This variable conditionally defines the USE_PERLIO symbol,

?S: and indicates that the PerLIO abstraction should be

?S: used throughout.

?S:.

?C:USE_PERLIO:

?C: This symbol, if defined, indicates that the PerLIO abstraction should

?C: be used throughout. If not defined, stdio should be

?C: used in a fully backward compatible manner.

?C:.

?H:?%<:#ifndef USE_PERLIO

?H:?%<:#\$useperlio USE_PERLIO /**/

?H:?%<:#endif

?H:

: Check if we want perlio

useperlio="\$define"

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/useperlio.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1999, Jarkko Hietaniemi

?RCS:

?RCS: You may redistribute only under the terms of the Artistic License,

?RCS: as specified in the README file that comes with the distribution.

?RCS: You may reuse parts of this distribution only within the terms of

?RCS: that same Artistic License; a copy of which may be found at the root

?RCS: of the source tree for dist 3.0.

?RCS:

?MAKE:fflushNULL fflushall: Compile cat rm rm_try test osname run to from \
Oldconfig Myread Setvar echo targethost \
d_sysconf i_unistd d_stdio_stream_array stdio_stream_array i_stdlib

?MAKE: -pick add \$@ %<

?S:fflushNULL:

?S:fflushNULL:

?S: This symbol, if defined, tells that fflush(NULL) correctly

?S: flushes all pending stdio output without side effects. In

?S: particular, on some platforms calling fflush(NULL) *still*

?S: corrupts STDIN if it is a pipe.

?S:.

?S:fflushall:

?S: This symbol, if defined, tells that to flush

?S: all

pending stdio output one must loop through all

?S: the stdio file handles stored in an array and fflush them.

?S: Note that if fflushNULL is defined, fflushall will not

?S: even be probed for and will be left undefined.

?S:.

?C:FFLUSH_NULL:

?C: This symbol, if defined, tells that fflush(NULL) correctly

?C: flushes all pending stdio output without side effects. In

?C: particular, on some platforms calling fflush(NULL) *still*

?C: corrupts STDIN if it is a pipe.

?C:.

?C:FFLUSH_ALL:

?C: This symbol, if defined, tells that to flush

?C: all pending stdio output one must loop through all

?C: the stdio file handles stored in an array and fflush them.

?C: Note that if fflushNULL is defined, fflushall will not

```

?C: even be probed for and will be left undefined.
?C:.
?H:#$fflushNULL FFLUSH_NULL /**/
?H:#$fflushall FFLUSH_ALL /**/
?H:.
?T:output code
?F:!try.out !try !tryp
: Check how to flush
echo " "
$cat >&4 <<EOM
Checking how to flush all pending stdio output...
EOM
# I only know how to find
the first 32 possibly open files on SunOS.
# See also hints/sunos_4_1.sh and util.c --AD
case "$osname" in
sunos) $echo '#define PERL_FFLUSH_ALL_FOPEN_MAX 32' > try.c ;;
esac
$cat >>try.c <<EOCP
#include <stdio.h>
#$i_stdlib I_STDLIB
#ifdef I_STDLIB
#include <stdlib.h>
#endif
#$i_unistd I_UNISTD
#ifdef I_UNISTD
# include <unistd.h>
#endif
#$d_sysconf HAS_SYSCONF
#$d_stdio_stream_array HAS_STDIO_STREAM_ARRAY
#ifdef HAS_STDIO_STREAM_ARRAY
# define STDIO_STREAM_ARRAY $stdio_stream_array
#endif
int main() {
FILE* p;
unlink("try.out");
p = fopen("try.out", "w");
#ifdef TRY_FPUTC
fputc('x', p);
#else
# ifdef TRY_FPRINTF
fprintf(p, "x");
# endif
#endif
#ifdef TRY_FFLUSH_NULL
fflush(NULL);
#endif
#ifdef TRY_FFLUSH_ALL

```

```

{
    long open_max = -1;
# ifdef PERL_FFLUSH_ALL_FOPEN_MAX
    open_max = PERL_FFLUSH_ALL_FOPEN_MAX;
# else
# if defined(HAS_SYSCONF) && defined(_SC_OPEN_MAX)
    open_max = sysconf(_SC_OPEN_MAX);
# else
#   ifdef FOPEN_MAX
    open_max = FOPEN_MAX;
#   else
#
#     ifdef OPEN_MAX
    open_max = OPEN_MAX;
#     else
#     ifdef _NFILE
    open_max = _NFILE;
#     endif
#   endif
#   endif
#   endif
# endif
# endif
# ifdef HAS_STDIO_STREAM_ARRAY
    if (open_max > 0) {
        long i;
        for (i = 0; i < open_max; i++)
            if (STDIO_STREAM_ARRAY[i]._file >= 0 &&
                STDIO_STREAM_ARRAY[i]._file < open_max &&
                STDIO_STREAM_ARRAY[i]._flag)
                fflush(&STDIO_STREAM_ARRAY[i]);
    }
}
# endif
#endif
_exit(42);
}

```

EOCP

: first we have to find out how `_not_` to flush

\$to try.c

if \$test "X\$fflushNULL" = X -o "X\$fflushall" = X; then

output="

set try -DTRY_FPUTC

if eval \$compile; then

\$run ./try 2>/dev/null

code="\$?"

\$from try.out

if \$test ! -s try.out -a "X\$code" = X42; then

output=-DTRY_FPUTC

```

    fi
fi
case "$soutput" in
")
    set try -DTRY_FPRINTF
    if eval $compile; then
        $run ./try 2>/dev/null
        code="$?"
        $from try.out
        if $test ! -s try.out -a "X$code" = X42; then
output=-DTRY_FPRINTF

    fi
    fi
;;
esac
fi
: check for fflush NULL behavior
case "$fflushNULL" in
") set try -DTRY_FFLUSH_NULL $soutput
if eval $compile; then
    $run ./try 2>/dev/null
    code="$?"
    $from try.out
    if $test -s try.out -a "X$code" = X42; then
        fflushNULL="$cat try.out`"
    else
        if $test "X$code" != X42; then
            $cat >&4 <<EOM
(If this test failed, don't worry, we'll try another method shortly.)
EOM
    fi
    fi
fi
$rm -f core try.core core.try.*
case "$fflushNULL" in
x) $cat >&4 <<EOM
Your fflush(NULL) works okay for output streams.
Let's see if it clobbers input pipes...
EOM
# As of mid-March 2000 all versions of Solaris appear to have a stdio
# bug that improperly flushes the input end of pipes. So we avoid the
# autoflush on fork/system/exec support for now. :-(
$cat >tryp.c <<EOCP
#include <stdio.h>
int
main(int argc, char **argv)
{

```

```

char buf[1024];
int i;
char *bp = buf;
while (1) {
while ((i = getc(stdin)) != -1
    && (*bp++ = i) != '\n'

    && bp < &buf[1024])
/* DO NOTHING */ ;
*bp = '\0';
fprintf(stdout, "%s", buf);
fflush(NULL);
if (i == -1)
    return 0;
bp = buf;
}
}
EOCP
fflushNULL="$define"
set tryp
if eval $compile; then
    $rm -f tryp.out
    # Copy the .c file to the remote host ($to is an ssh-alike if targethost is set)
    if $test "X$targethost" != X; then
$to tryp.c
$to tryp
$run "cat tryp.c | ./tryp " 2>/dev/null > tryp.out
    else
$cat tryp.c | $run ./tryp 2>/dev/null > tryp.out
    fi
    if cmp tryp.c tryp.out >/dev/null 2>&1; then
        $cat >&4 <<EOM

```

fflush(NULL) seems to behave okay with input streams.

EOM

```

fflushNULL="$define"
else
$cat >&4 <<EOM

```

Ouch, fflush(NULL) clobbers input pipes! We will not use it.

EOM

```

fflushNULL="$undef"
fi
fi
$rm -f core tryp.c tryp.core core.tryp.*
;;
") $cat >&4 <<EOM

```

Your fflush(NULL) isn't working (contrary to ANSI C).

EOM

```

fflushNULL="$undef"

```

```

;;
*) $cat >&4 <<EOM
Cannot figure out whether
your fflush(NULL) works or not.
I'm assuming it doesn't (contrary to ANSI C).
EOM
  fflushNULL="$undef"
;;
esac
;;
$define|true|[yY]*)
  fflushNULL="$define"
;;
*)
  fflushNULL="$undef"
;;
esac
: check explicit looping only if NULL did not work, and if the pipe
: bug does not show up on an explicit flush too
case "$fflushNULL" in
"$undef")
  $cat >tryp.c <<EOCP
#include <stdio.h>
int
main(int argc, char **argv)
{
  char buf[1024];
  int i;
  char *bp = buf;
  while (1) {
while ((i = getc(stdin)) != -1
  && (*bp++ = i) != '\n'
  && bp < &buf[1024])
/* DO NOTHING */;
  *bp = '\0';
  fprintf(stdout, "%s", buf);
  fflush(stdin);
  if (i == -1)
    return 0;
  bp = buf;
  }
}
EOCP
set tryp
if eval $compile; then
  $rm -f tryp.out
  if $test "X$targethost" != X; then
    $to tryp.c

```



```

$to tryp
$run "cat tryp.c | ./tryp " 2>/dev/null > tryp.out
  else
$cat tryp.c | $run ./tryp 2>/dev/null > tryp.out
  fi
  if cmp tryp.c tryp.out >/dev/null 2>&1;
then
  $cat >&4 <<EOM

```

Good, at least fflush(stdin) seems to behave okay when stdin is a pipe.

EOM

```

: now check for fflushall behaviour
case "$fflushall" in
") set try -DTRY_FFLUSH_ALL $output
  if eval $compile; then
    $cat >&4 <<EOM

```

(Now testing the other method--but note that this also may fail.)

EOM

```

$run ./try 2>/dev/null
code=$?
$from try.out
if $test -s try.out -a "X$code" = X42; then
  fflushall="$cat try.out`"
fi
fi
$rm_try
case "$fflushall" in
x) $cat >&4 <<EOM

```

Whew. Flushing explicitly all the stdio streams works.

EOM

```

fflushall="$define"
;;
") $cat >&4 <<EOM

```

Sigh. Flushing explicitly all the stdio streams doesn't work.

EOM

```

fflushall="$undef"
;;
*) $cat >&4 <<EOM

```

Cannot figure out whether flushing stdio streams explicitly works or not.

I'm assuming it doesn't.

EOM

```

fflushall="$undef"
;;
esac
;;
"$define"|true|[yY]*)
fflushall="$define"
;;
*)

```

```

fflushall="$undef"
;;
esac

else
$cat >&4 <<EOM
All is futile. Even fflush(stdin) clobbers input pipes!
EOM
fflushall="$undef"
fi
else
fflushall="$undef"
fi
$rm -f core try.c try.core core.try.*
;;
*) fflushall="$undef"
;;
esac

case "$fflushNULL$fflushall" in
undefundef)
$cat <<EOM
OK, I give up. I cannot figure out how to flush pending stdio output.
We won't be flushing handles at all before fork/exec/popen.
EOM
;;
esac
$rm_try try

Found in path(s):
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/fflushall.U
No license file was found, but licenses were detected in source scan.

?RCS: $Id: i_sysvfs.U,v $
?RCS:
?RCS: Copyright (c) 1999 Jarkko Hietaniemi
?RCS:
?RCS: You may distribute under the terms of either the GNU General Public
?RCS: License or the Artistic License, as specified in the README file.
?RCS:
?MAKE:i_sysvfs: Inhdr Hasfield
?MAKE:-pick add $@ %<
?S:i_sysvfs:
?S: This variable conditionally defines the I_SYSVFS symbol,
?S: and indicates whether a C program should include <sys/vfs.h>.
?S:.
?C:I_SYS_VFS:

```

?C: This symbol, if defined, indicates that <sys/vfs.h> exists and

?C: should be included.

?C:.

?H:#\$i_sysvfs I_SYS_VFS /**/

?H:.

?LINT:set i_sysvfs

: see if this is a sys/vfs.h system

set sys/vfs.h i_sysvfs

eval \$inhdr

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/i_sysvfs.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: kernel.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: kernel.U,v \$

?RCS: Revision 3.0 1993/08/18 12:08:54 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:kernel: Getfile test

?MAKE: -pick add \$@ %<

?S:kernel:

?S: This variable becomes the (fully rooted) path name of the kernel.

?S:.

: find the name of the kernel.

echo " "

case "\$kernel" in

")

if \$test -r /unix; then

 dflt=/unix

elif \$test -r /vmunix; then

 dflt=/vmunix

elif \$test -r /xenix; then

 dflt=/xenix

elif \$test -r /mach; then

 dflt=/mach

elif

```

$test -r /dgux; then
  dflt=/dgux
elif $test -r /hp-ux; then
  dflt=/hp-ux
elif $test -r /syst; then
  dflt=/syst
elif $test -r /arix; then
  dflt=/arix
elif $test -r /irix; then
  dflt=/arix
else
  dflt='unknown'
  set X /*x
  shift
  case $# in
  1)
    if $test -r "$1"; then
      dflt="$1"
    fi
    ;;
  esac
  fi
  ;;
*)
  dflt="$kernel"
  ;;
  esac
  fn=f
  rp='What is the name of your kernel?'
  ./getfile
  kernel="$ans"

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/kernel.U

```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_gmtime_r.U,v 0RCS:

?RCS: Copyright (c) 2002,2003 Jarkko Hietaniemi

?RCS:

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?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?RCS: Generated by the reentr.pl from the Perl 5.8 distribution.

?RCS:

?MAKE:d_gmtime_r gmtime_r_proto: Inlibc Protochk Hasproto i_systypes \
 usethreads i_time i_systime extern_C

?MAKE: -pick add \$@ %<

?S:d_gmtime_r:
?S: This variable conditionally defines the HAS_GMTIME_R symbol,
?S: which indicates to the C program that the gmtime_r()
?S: routine is available.
?S:.
?S:gmtime_r_proto:
?S: This variable encodes the prototype of gmtime_r.
?S: It is zero if d_gmtime_r is undef, and one of the
?S: REENTRANT_PROTO_T_ABC macros of reentr.h if d_gmtime_r
?S: is defined.
?S:.
?C:HAS_GMTIME_R:
?C: This symbol, if defined, indicates that the gmtime_r routine
?C: is available to gmtime re-entrantly.
?C:.
?C:GMTIME_R_PROTO:
?C: This
symbol encodes the prototype of gmtime_r.
?C: It is zero if d_gmtime_r is undef, and one of the
?C: REENTRANT_PROTO_T_ABC macros of reentr.h if d_gmtime_r
?C: is defined.
?C:.
?H:#\$d_gmtime_r HAS_GMTIME_R /**/
?H:#define GMTIME_R_PROTO \$gmtime_r_proto /**/
?H:.
?T:try hdrs d_gmtime_r_proto
: see if gmtime_r exists
set gmtime_r d_gmtime_r
eval \$inlibc
case "\$d_gmtime_r" in
"\$define")
hdrs="\$i_systypes sys/types.h define stdio.h \$i_time time.h \$i_systime sys/time.h"
case "\$d_gmtime_r_proto:\$usetthreads" in
":define") d_gmtime_r_proto=define
set d_gmtime_r_proto gmtime_r \$hdrs
eval \$hasproto ;;
*) ;;
esac
case "\$d_gmtime_r_proto" in
define)
case "\$gmtime_r_proto" in
"|0) try='struct tm* gmtime_r(const time_t*, struct tm*);'
./protochk "\$extern_C \$try" \$hdrs && gmtime_r_proto=S_TS ;;
esac
case "\$gmtime_r_proto" in
"|0) try='int gmtime_r(const time_t*, struct tm*);'
./protochk "\$extern_C \$try" \$hdrs && gmtime_r_proto=I_TS ;;
esac

```

case
"$gmtime_r_proto" in
"|0) d_gmtime_r=undef
gmtime_r_proto=0
echo "Disabling gmtime_r, cannot determine prototype." >&4 ;;
*) case "$gmtime_r_proto" in
REENTRANT_PROTO*) ;;
*) gmtime_r_proto="REENTRANT_PROTO_$gmtime_r_proto" ;;
esac
echo "Prototype: $try" ;;
esac
;;
*) case "$usethreads" in
define) echo "gmtime_r has no prototype, not using it." >&4 ;;
esac
d_gmtime_r=undef
gmtime_r_proto=0
;;
esac
;;
*) gmtime_r_proto=0
;;
esac

```

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/threads/d_gmtime_r.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_endsent.U,v 3.0 1993/08/18 12:06:09 ram Exp \$

?RCS:

?RCS: Copyright (c) 1991-1993, Raphael Manfredi

?RCS:

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?RCS: of the source tree for dist 3.0.

?RCS:

?RCS: \$Log: d_endsent.U,v \$

?RCS: Revision 3.0 1993/08/18 12:06:09 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:d_endsent: Inlibc

?MAKE: -pick add \$@ %<

?S:d_endsent:

?S: This variable conditionally defines HAS_ENDSERVENT if endservent() is

?S: available to close whatever was being used for service queries.

?S:.

?C:HAS_ENDSERVENT:

?C: This symbol, if defined, indicates that the endservent() routine is

?C: available to close whatever was being used for
service queries.

?C:.

?H:#\$d_endsent HAS_ENDSERVENT /**/

?H:.

?LINT:set d_endsent

: see if endservent exists

set endservent d_endsent

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/d_endsent.U

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?RCS:

?MAKE:d_lround: Inlibc

?MAKE: -pick add \$@ %<

?S:d_lround:

?S: This variable conditionally defines the HAS_LROUND symbol, which

?S: indicates to the C program that the lround() routine is available

?S: to return the integral value nearest to x.

?S:.

?C:HAS_LROUND:

?C: This symbol, if defined, indicates that the lround routine is

?C: available to return the nearest integral value.

?C:.

?H:#\$d_lround HAS_LROUND /**/

?H:.

?LINT:set d_lround

: see if lround exists

set lround d_lround

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_lround.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_setsid.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

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?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: \$Log: d_setsid.U,v \$
?RCS: Revision 3.0.1.1 1994/01/24 14:06:49 ram
?RCS: patch16: created
?RCS:
?RCS: Revision 3.0 1993/08/18 12:05:56 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_setsid: Inlibc
?MAKE: -pick add \$@ %<
?S:d_setsid:
?S: This variable conditionally defines HAS_SETSID if setsid() is
?S: available to set the process group ID.
?S:.
?C:HAS_SETSID:
?C: This symbol, if defined, indicates that the setsid routine is
?C: available
to set the process group ID.
?C:.
?H:#\$d_setsid HAS_SETSID /**/
?H:.
?LINT:set d_setsid
: see if setsid exists
set setsid d_setsid
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_setsid.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_readdir_r.U,v 0RCS:
?RCS: Copyright (c) 2002,2003 Jarkko Hietaniemi
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?RCS: License or the Artistic License, as specified in the README file.
?RCS:
?RCS: Generated by the reentr.pl from the Perl 5.8 distribution.
?RCS:
?MAKE:d_readdir_r readdir_r_proto: Inlibc Protochk Hasproto i_systypes \
usethreads i_dirent extern_C
?MAKE: -pick add \$@ %<
?S:d_readdir_r:

?S: This variable conditionally defines the HAS_READDIR_R symbol,
 ?S: which indicates to the C program that the readdir_r()
 ?S: routine is available.
 ?S:.
 ?S:readdir_r_proto:
 ?S: This variable encodes the prototype of readdir_r.
 ?S: It is zero if d_readdir_r is undef, and one of the
 ?S: REENTRANT_PROTO_T_ABC macros of reentr.h if d_readdir_r
 ?S: is defined.
 ?S:.
 ?C:HAS_READDIR_R:
 ?C: This symbol, if defined, indicates that the readdir_r routine
 ?C: is available to readdir re-entrantly.
 ?C:.
 ?C:READDIR_R_PROTO:
 ?C: This
 symbol encodes the prototype of readdir_r.
 ?C: It is zero if d_readdir_r is undef, and one of the
 ?C: REENTRANT_PROTO_T_ABC macros of reentr.h if d_readdir_r
 ?C: is defined.
 ?C:.
 ?H:#\$d_readdir_r HAS_READDIR_R /**/
 ?H:#define READDIR_R_PROTO \$readdir_r_proto /**/
 ?H:.
 ?T:try hdrs d_readdir_r_proto
 : see if readdir_r exists
 set readdir_r d_readdir_r
 eval \$inlibc
 case "\$d_readdir_r" in
 "\$define")
 hdrs="\$i_systypes sys/types.h define stdio.h \$i_dirent dirent.h"
 case "\$d_readdir_r_proto:\$usethreads" in
 ":define") d_readdir_r_proto=define
 set d_readdir_r_proto readdir_r \$hdrs
 eval \$hasproto ;;
 *) ;;
 esac
 case "\$d_readdir_r_proto" in
 define)
 case "\$readdir_r_proto" in
 "|0) try='int readdir_r(DIR*, struct dirent*, struct dirent**);'
 ./protochk "\$extern_C \$try" \$hdrs && readdir_r_proto=I_TSR ;;
 esac
 case "\$readdir_r_proto" in
 "|0) try='int readdir_r(DIR*, struct dirent*);'
 ./protochk "\$extern_C \$try" \$hdrs && readdir_r_proto=I_TS
 ;;
 esac

```

case "$readdir_r_proto" in
"|0) d_readdir_r=undef
readdir_r_proto=0
echo "Disabling readdir_r, cannot determine prototype." >&4 ;;
* ) case "$readdir_r_proto" in
REENTRANT_PROTO*) ;;
*) readdir_r_proto="REENTRANT_PROTO_${readdir_r_proto}" ;;
esac
echo "Prototype: $try" ;;
esac
;;
*) case "$susetthreads" in
define) echo "readdir_r has no prototype, not using it." >&4 ;;
esac
d_readdir_r=undef
readdir_r_proto=0
;;
esac
;;
*) readdir_r_proto=0
;;
esac

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/threads/d_readdir_r.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: contains.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 2020, Raphael Manfredi and Karl Williamson

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?RCS: of the source tree for dist 4.0.

?RCS:

?MAKE:compiler_warning: contains grep osname

?MAKE: -pick add \$@ %<

?S:compiler_warning:

?S: This variable holds the command to check if the file specified as a

?S: parameter contains a compiler warning

?S:.

: See if a file contains compiler warnings

: See if a file contains compiler warnings

case "\$osname" in

'aix')

```

cat >compiler_warning <<EOSS
# Sample for aix (.5' indicates the column number in the line):
#  "op.h", line 203.5: 1506-159 (E) Bit field
type specified for op_type
# Since the word 'warning' isn't present, use a fairly rigorous match of what
# warning messages look like
#      " o p . h ", line 203 . 5 : 1506 - 159 ( E )
$grep -E "^\\[[A-Za-z][A-Za-z0-9_]*\\.\\[ch]\\]", line [1-9][0-9]*.[1-9][0-9]*: [1-9][0-9]*-[1-9][0-9]* \\([EW]D) "
"$1"
EOSS
    compiler_warning=./compiler_warning
    chmod +x $compiler_warning
;;
    # Maybe a colon after the 'warning' would be appropriate
*) compiler_warning="$contains -i warning"
;;
esac

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/compiler_warning.U

```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id: libs.U,v 3.0.1.6 1997/02/28 16:09:11 ram Exp $
?RCS:
?RCS: Copyright (c) 1991-1993, Raphael Manfredi
?RCS:
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?RCS: of the source tree for dist 3.0.
?RCS:
?RCS: $Log: libs.U,v $
?RCS: Revision 3.0.1.6 1997/02/28 16:09:11 ram
?RCS: patch61: replaced .a with $_a all over the place
?RCS:
?RCS: Revision 3.0.1.5 1995/07/25 14:12:05 ram
?RCS: patch56: now knows about OS/2 platforms
?RCS:
?RCS: Revision 3.0.1.4 1994/10/29 16:24:22 ram
?RCS: patch36: removed old broken thislib/thatlib processing (ADO)
?RCS:
?RCS: Revision 3.0.1.3 1994/06/20 07:05:44 ram
?RCS: patch30: code cleanup with if/elif by ADO and RAM
?RCS: patch30:
    undone patch23 for libswanted default setting
?RCS:

```

?RCS: Revision 3.0.1.2 1994/05/06 15:08:45 ram

?RCS: patch23: now includes ordered default libswanted variable (ADO)

?RCS: patch23: major cleanup for library lookups (ADO)

?RCS:

?RCS: Revision 3.0.1.1 1993/08/25 14:02:31 ram

?RCS: patch6: added default for libs

?RCS:

?RCS: Revision 3.0 1993/08/18 12:09:03 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:libs ignore_versioned_solibs libsfound libsfiles libsdirs libspath: \
test cat Myread Oldconfig Loc libpth package xlibpth so _a \
usesocks sed uselongdouble usequadmath

?MAKE: -pick add \$@ %<

?S:libs:

?S: This variable holds the additional libraries we want to use.

?S: It is up to the Makefile to deal with it. The list can be empty.

?S:.

?S:libsfound:

?S: This variable holds the full pathnames of the libraries

?S: we found and accepted.

?S:.

?S:libsfiles:

?S: This variable holds the filenames aka basenames of the libraries

?S: we found and accepted.

?S:.

?S:libsdirs:

?S: This
variable holds the directory names aka dirnames of the libraries

?S: we found and accepted, duplicates are removed.

?S:.

?S:libspath:

?S: This variable holds the directory names probed for libraries.

?S:.

?S:ignore_versioned_solibs:

?S: This variable should be non-empty if non-versioned shared

?S: libraries (libfoo.so.x.y) are to be ignored (because they

?S: cannot be linked against).

?S:.

?T:xxx yyy thislib thisdir libswanted libstyle

?D:libs="

?X:

?X: This order is chosen so that libraries -lndir, -ldir, -lucb, -lbsd,

?X: -lbsd, -lpw, and -lx only get used if there are unresolved

?X: routines at link time. Usually, these are backwards compatibility

?X: libraries, and may not be as reliable as the standard c library.

?X:

?X: The -lsocket -linet -lnsl order has been reported to be necessary

?X: for at least one SVR4 implementation.

?X: -lc must precede -lucb or -lbsd for most Solaris applications.

?X: -lc_s proceeds -lc so we pick up the shared library version,
if
?X: it is available.

?X:

?X: The ordering of c, posix, and cposix is a guess and almost
?X: certainly wrong on about half of all systems.

?X:

?X: Set proper libswanted in your private Myinit.U if needed.

?X:

?X:: default ordered library list

?X:libswanted='net socket inet bind nsl nm sdbm gdbm ndbm dbm malloc dl'

?X:libswanted="\$libswanted dld sun m c_s c posix cposix ndir dir ucb"

?X:libswanted="\$libswanted bsd BSD PW x"

?X:

?INIT:: default library list

?INIT:libswanted="

?INIT:: some systems want to use only the non-versioned libso:s

?INIT:ignore_versioned_solibs="

?LINT:extern usecbacktrace

?LINT:extern libscheck

?LINT:extern p

?LINT:use uselongdouble

: Looking for optional libraries

echo " "

echo "Checking for optional libraries..." >&4

case "\$libs" in

'|') dflt="";;

*) dflt="\$libs";;

esac

case "\$libswanted" in

") libswanted='c_s';;

esac

?X: libsocks has nasty naming scheme.

?X: This does not work if somebody wants SOCKS 4.

case "\$susesocks" in

"\$define") libswanted="\$libswanted
socks5 socks5_sh" ;;

esac

case "\$susecbacktrace" in

"\$define") libswanted="\$libswanted bfd" ;;

esac

case "\$susequadmath" in

"\$define") libswanted="\$libswanted quadmath" ;;

esac

libsfound="

libsfiles="

```

libsdirs="
libspath="
for thisdir in $libpth $xlibpth; do
  test -d $thisdir && libspath="$libspath $thisdir"
done
for thislib in $libswanted; do
  for thisdir in $libspath; do
    xxx="
    if test ! -f "$xxx" -a "X$ignore_versioned_solibs" = "X"; then
xxx=`ls $thisdir/lib$thislib.$so.[0-9] 2>/dev/null|sed -n 'p'`
    $test -f "$xxx" && eval $libscheck
$test -f "$xxx" && libstyle=shared
xxx=`ls $thisdir/lib$thislib.[0-9].$so 2>/dev/null|sed -n 'p'`
    $test -f "$xxx" && eval $libscheck
$test -f "$xxx" && libstyle=shared
    fi
    if test ! -f "$xxx"; then
xxx=$thisdir/lib$thislib.$so
    $test -f "$xxx" && eval $libscheck
$test -f "$xxx" && libstyle=shared
    fi
    if test ! -f "$xxx"; then
xxx=$thisdir/lib$thislib$_a
    $test -f "$xxx"
&& eval $libscheck
$test -f "$xxx" && libstyle=static
    fi
    if test ! -f "$xxx"; then
xxx=$thisdir/$thislib$_a
    $test -f "$xxx" && eval $libscheck
$test -f "$xxx" && libstyle=static
    fi
    if test ! -f "$xxx"; then
xxx=$thisdir/lib${thislib}_s$_a
    $test -f "$xxx" && eval $libscheck
$test -f "$xxx" && libstyle=static
$test -f "$xxx" && thislib=${thislib}_s
    fi
    if test ! -f "$xxx"; then
xxx=$thisdir/$lib$thislib$_a
    $test -f "$xxx" && eval $libscheck
$test -f "$xxx" && libstyle=static
    fi
    if $test -f "$xxx"; then
case "$libstyle" in
shared) echo "Found -l$thislib (shared).";;
static) echo "Found -l$thislib.";;
*) echo "Found -l$thislib ($libstyle).";;

```

```

esac
case " $dflt " in
*"-$thislib "*);;
*) dflt="$dflt -$thislib"
    libsfound="$libsfound $xxx"
    yyy=`basename $xxx`
    libsfiles="$libsfiles $yyy"
    yyy=`echo $xxx|sed -e
"s%/$yyy\\\$%%%"`
    case " $libsdirs " in
    * " $yyy "*) ;;
    *) libsdirs="$libsdirs $yyy" ;;
    esac
;;
esac
break
fi
done
if $test ! -f "$xxx"; then
    echo "No -$thislib."
fi
done
set X $dflt
shift
dflt="$*"
case "$libs" in
") dflt="$dflt";;
*) dflt="$libs";;
esac
case "$dflt" in
'|') dflt='none';;
esac

```

\$cat <<EOM

In order to compile \$package on your machine, a number of libraries are usually needed. Include any other special libraries here as well.

Say "none" for none. The default list is almost always right.

EOM

```

echo " "
rp="What libraries to use?"
. ./myread
case "$ans" in
none) libs=' ';;
*) libs="$ans";;
esac

```

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/libs.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 2001, Jarkko Hietaniemi

?RCS:

?RCS: You may redistribute only under the terms of the Artistic License,

?RCS: as specified in the README file that comes with the distribution.

?RCS: You may reuse parts of this distribution only within the terms of

?RCS: that same Artistic License; a copy of which may be found at the root

?RCS: of the source tree for dist 3.0.

?RCS:

?MAKE:d_sigprocmask: Inlibc

?MAKE: -pick add \$@ %<

?S:d_sigprocmask:

?S: This variable conditionally defines HAS_SIGPROCMASK

?S: if sigprocmask() is available to examine or change the signal mask

?S: of the calling process.

?S:.

?C:HAS_SIGPROCMASK:

?C: This symbol, if defined, indicates that the sigprocmask

?C: system call is available to examine or change the signal mask

?C: of the calling process.

?C:.

?H:#\$d_sigprocmask HAS_SIGPROCMASK /**/

?H:.

?LINT:set d_sigprocmask

: see if sigprocmask exists

set sigprocmask d_sigprocmask

eval

\$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_sigprocmask.U

No license file was found, but licenses were detected in source scan.

/*

* \$Id: setsid.C,v 3.0.1.1 1994/01/24 13:58:47 ram Exp ram \$

*

* Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

*

* You may redistribute only under the terms of the Artistic Licence,

* as specified in the README file that comes with the distribution.

* You may reuse parts of this distribution only within the terms of


```
* that same Artistic Licence; a copy of which may be found at the root
* of the source tree for dist 4.0.
*
* $Log: setsid.C,v $
* Revision 3.0.1.1 1994/01/24 13:58:47 ram
* patch16: created
*
*/
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/lib/C/fake/setsid.C
```

No license file was found, but licenses were detected in source scan.

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:d_asinh: Inlibc

?MAKE: -pick add \$@ %<

?S:d_asinh:

?S: This variable conditionally defines the HAS_ASINH symbol, which

?S: indicates to the C program that the asinh() routine is available.

?S:.

?C:HAS_ASINH:

?C: This symbol, if defined, indicates that the asinh routine is

?C: available to do the inverse hyperbolic sine function.

?C:.

?H:#\$d_asinh HAS_ASINH /**/

?H:.

?LINT:set d_asinh

: see if asinh exists

set asinh d_asinh

eval \$inlibc

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_asinh.U
```

No license file was found, but licenses were detected in source scan.

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?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:d_llrintl: Inlibc

?MAKE: -pick add \$@ %<

?S:d_llrintl:

?S: This variable conditionally defines the HAS_LLRLNTL symbol, which

?S: indicates to the C program that the llrintl() routine is available

?S: to return the long long value closest to a long double (according

?S: to the current rounding mode).

?S:.

?C:HAS_LLRLINTL:

?C: This symbol, if defined, indicates that the llrintl routine is

?C: available to return the long long value closest to a long double

?C: (according to the current rounding mode).

?C:.

?H:#\$d_llrintl HAS_LLRLINTL /**/

?H:.

?LINT:set d_llrintl

: see if llrintl exists

set llrintl d_llrintl

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_llrintl.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_localtime_r.U,v 0RCS:

?RCS: Copyright (c) 2002,2003 Jarkko Hietaniemi

?RCS: Copyright (c) 2006,2007 H.Merijn Brand

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?RCS: Generated by the reentr.pl from the Perl 5.8 distribution.

?RCS:

?MAKE:d_localtime_r d_localtime_r_needs_tzset localtime_r_proto: Inlibc \
cat run Protochk Hasproto i_systypes usethreads i_time i_systime \
rm_try Compile extern_C i_stdlib i_unistd i_malloc

?MAKE: -pick add \$@ %<

?S:d_localtime_r:

?S: This variable conditionally defines the HAS_LOCALTIME_R symbol,

?S: which indicates to the C program that the localtime_r()

?S: routine is available.

?S:.

?S:d_localtime_r_needs_tzset:

?S: This variable conditionally defines the LOCALTIME_R_NEEDS_TZSET

?S: symbol, which makes us call tzset before localtime_r()

?S:.

?S:localtime_r_proto:

?S: This

variable encodes the prototype of localtime_r.

?S: It is zero if d_localtime_r is undef, and one of the

?S: REENTRANT_PROTO_T_ABC macros of reentr.h if d_localtime_r

?S: is defined.

?S:.

```

?C:HAS_LOCALTIME_R:
?C: This symbol, if defined, indicates that the localtime_r routine
?C: is available to localtime re-entrantly.
?C:.
?C:LOCALTIME_R_NEEDS_TZSET:
?C: Many libc's localtime_r implementations do not call tzset,
?C: making them differ from localtime(), and making timezone
?C: changes using \${ENV}{TZ} without explicitly calling tzset
?C: impossible. This symbol makes us call tzset before localtime_r
?C:.
?H:%<:#$d_localtime_r_needs_tzset LOCALTIME_R_NEEDS_TZSET /**/
?H:%<:#ifdef LOCALTIME_R_NEEDS_TZSET
?H:%<:#define L_R_TZSET tzset(),
?H:%<:#else
?H:%<:#define L_R_TZSET
?H:%<:#endif
?H:.
?W:%<:L_R_TZSET
?C:L_R_TZSET:
?C: If localtime_r() needs tzset, it is defined in this define
?C:.
?C:LOCALTIME_R_PROTO:
?C: This symbol encodes the prototype of localtime_r.
?C: It is
zero if d_localtime_r is undef, and one of the
?C: REENTRANT_PROTO_T_ABC macros of reentr.h if d_localtime_r
?C: is defined.
?C:.
?H:#$d_localtime_r HAS_LOCALTIME_R /**/
?H:#define LOCALTIME_R_PROTO $localtime_r_proto /**/
?H:.
?T:try hdrs d_localtime_r_proto
?F:!try
: see if localtime_r exists
set localtime_r d_localtime_r
eval $inlibc
case "$d_localtime_r" in
"$define")
hdrs="$i_systypes sys/types.h define stdio.h $i_time time.h $i_systime sys/time.h"
case "$d_localtime_r_proto:$usetheads" in
":define") d_localtime_r_proto=define
set d_localtime_r_proto localtime_r $hdrs
eval $hasproto ;;
*) ;;
esac
case "$d_localtime_r_proto" in
define)
case "$localtime_r_proto" in

```

```

"|0) try='struct tm* localtime_r(const time_t*, struct tm*);'
./protochk "$extern_C $try" $hdrs && localtime_r_proto=S_TS ;;
esac
case "$localtime_r_proto" in
"|0) try='int localtime_r(const time_t*, struct tm*);'
./protochk "$extern_C $try" $hdrs && localtime_r_proto=I_TS ;;
esac
case "$localtime_r_proto"
in
"|0) d_localtime_r=undef
localtime_r_proto=0
echo "Disabling localtime_r, cannot determine prototype." >&4 ;;
* ) case "$localtime_r_proto" in
REENTRANT_PROTO*) ;;
*) localtime_r_proto="REENTRANT_PROTO_$localtime_r_proto" ;;
esac
echo "Prototype: $try" ;;
esac
;;
*) case "$susetthreads" in
define) echo "localtime_r has no prototype, not using it." >&4 ;;
esac
d_localtime_r=undef
localtime_r_proto=0
;;
esac
;;
*) localtime_r_proto=0
;;
esac

```

```

: see if localtime_r calls tzset
case "$localtime_r_proto" in
REENTRANT_PROTO*)
$cat >try.c <<EOCP
/* Does our libc's localtime_r call tzset ?
* return 0 if so, 1 otherwise.
*/
#$i_systypes I_SYS_TYPES
#$i_unistd I_UNISTD
#$i_time I_TIME
#$i_stdlib I_STDLIB
#$i_malloc I_MALLOC
#ifdef I_SYS_TYPES
# include <sys/types.h>
#endif
#ifdef I_UNISTD
# include <unistd.h>

```

```

#endif
#ifdef I_TIME
# include <time.h>
#endif
#ifdef I_STDLIB
#include <stdlib.h>
#endif
#include <string.h>
#ifdef I_MALLOC
# include <malloc.h>
#endif
int
main()
{
    int result = 0;
    time_t t = time(0L);
    char w_tz[]="TZ" "=GMT+5",
    e_tz[]="TZ" "=GMT-5",
    *tz_e = (char*)malloc(16),
    *tz_w = (char*)malloc(16);
    struct tm tm_e, tm_w;
    memset(&tm_e, '\0', sizeof(struct tm));
    memset(&tm_w, '\0', sizeof(struct tm));
    strcpy(tz_e, e_tz);
    strcpy(tz_w, w_tz);

    putenv(tz_e);
    localtime_r(&t, &tm_e);

    putenv(tz_w);
    localtime_r(&t, &tm_w);

    if( memcmp(&tm_e, &tm_w, sizeof(struct tm)) == 0 )
result = 1;

    free(tz_e);free(tz_w);
    return result;
}
EOCP
set try
if eval $compile; then
    if $run ./try; then
d_localtime_r_needs_tzset=undef;
    else
d_localtime_r_needs_tzset=define;
    fi;
else
d_localtime_r_needs_tzset=undef;

```

```

fi;
;;
*)
    d_localtime_r_needs_tzset=undef;
;;
esac
$rm_try

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/threads/d_localtime_r.U

```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id: selecttype.U,v 3.0.1.3 1997/02/28 16:20:09 ram Exp $
?RCS:
?RCS: Copyright (c) 1991-1993, Raphael Manfredi
?RCS:
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?RCS: as specified in the README file that comes with the distribution.
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?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 3.0.
?RCS:
?RCS: Original Author: Andy Dougherty <doughera@lafcol.lafayette.edu>
?RCS:
?RCS: $Log: selecttype.U,v $
?RCS: Revision 3.0.1.3 1997/02/28 16:20:09 ram
?RCS: patch61: always include <sys/select.h> when available for test
?RCS:
?RCS: Revision 3.0.1.2 1995/07/25 14:14:06 ram
?RCS: patch56: removed harmful spaces in assignment
?RCS:
?RCS: Revision 3.0.1.1 1994/06/20 07:06:31 ram
?RCS: patch30: created by ADO
?RCS:
?MAKE:selecttype: Protochk Oldconfig Myread cat
\
d_fd_set d_select d_socket i_systime i_sysselect extern_C
?MAKE: -pick add $@ %<
?S:selecttype:
?S: This variable holds the type used for the 2nd, 3rd, and 4th
?S: arguments to select. Usually, this is 'fd_set *', if HAS_FD_SET
?S: is defined, and 'int *' otherwise. This is only useful if you
?S: have select(), naturally.
?S:.
?C:Select_fd_set_t:
?C: This symbol holds the type used for the 2nd, 3rd, and 4th
?C: arguments to select. Usually, this is 'fd_set *', if HAS_FD_SET

```

?C: is defined, and 'int *' otherwise. This is only useful if you

?C: have select(), of course.

?C:.

```
?H:#define Select_fd_set_t $selecttype /**/
```

?H:.

```
?T:xxx nfd tmo try hdrs val
```

: check for type of arguments to select.

```
case "$selecttype" in
```

```
) case "$d_select" in
```

```
$define)
```

```
echo " "
```

```
$cat <<EOM
```

Checking to see what type of arguments are accepted by select().

EOM

```
hdrs="$define sys/types.h
```

```
$i_systime sys/time.h
```

```
$i_sysselect sys/select.h
```

```
$d_socket sys/socket.h"
```

: The first arg can be int, unsigned,

or size_t

: The last arg may or may not be 'const'

```
val="
```

: void pointer has been seen but using that

: breaks the selectminbits test

```
for xxx in 'fd_set *' 'int *'; do
```

```
for nfd in 'int' 'size_t' 'unsigned long' 'unsigned' ; do
```

```
for tmo in 'struct timeval *' 'const struct timeval *'; do
```

```
case "$val" in
```

```
) try="$extern_C select _(($nfd, $xxx, $xxx, $xxx, $tmo));"
```

```
if ./protochk "$try" $hdrs; then
```

```
echo "Your system accepts $xxx."
```

```
val="$xxx"
```

```
fi
```

```
::
```

```
esac
```

```
done
```

```
done
```

```
done
```

?X: In the unlikely event that none of those worked, prompt the user.

```
case "$val" in
```

```
) rp='What is the type for the 2nd, 3rd, and 4th arguments to select?'
```

```
case "$d_fd_set" in
```

```
$define) dflt="fd_set *" ;;
```

```
*) dflt="int *" ;;
```

```
esac
```

```
./myread
```

```
val=$ans
```

```
::
```

```

esac
selecttype="$sval"
;;
*) : no select, so pick a harmless default
selecttype='int *'
;;
esac
;;
esac

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/protos/selecttype.U
```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id: inc.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: inc.U,v $
?RCS: Revision 3.0 1993/08/18 12:08:51 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:inc incexp: Loc Oldconfig Getfile usrinc
?MAKE: -pick add $@ %<
?S:inc:
?S: This variable holds the name of the directory in which the user wants
?S: to put public header files for the package in question. It is most
?S: often a local directory such as /usr/local/include.
?S:.
?S:incexp:
?S: This is the same as the inc variable, but is filename
?S: expanded
?S: at configuration time for convenient use in your makefiles.
?S:.
: determine where public header files go
case "$inc" in
")
dflt=`./loc . ." /usr/local/include /usr/include/local $usrinc`
;;
*) dflt="$inc"
;;

```



```
esac
fn=d~
rp='Where do you want to put the public header files?'
./getfile
inc="$ans"
incexp="$ansexp"
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/inc.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: d_strerror.U 1 2006-08-24 12:32:52Z rmanfredi $
```

```
?RCS:
```

```
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
```

```
?RCS:
```

```
?RCS: You may redistribute only under the terms of the Artistic Licence,
```

```
?RCS: as specified in the README file that comes with the distribution.
```

```
?RCS: You may reuse parts of this distribution only within the terms of
```

```
?RCS: that same Artistic Licence; a copy of which may be found at the root
```

```
?RCS: of the source tree for dist 4.0.
```

```
?RCS:
```

```
?RCS: $Log: d_strerror.U,v $
```

```
?RCS: Revision 3.0 1993/08/18 12:07:39 ram
```

```
?RCS: Baseline for dist 3.0 netwide release.
```

```
?RCS:
```

```
?MAKE:d_strerror: Inlibc
```

```
?MAKE: -pick add $@ %<
```

```
?S:d_strerror:
```

```
?S: This variable conditionally defines the HAS_STRTOL symbol, which
```

```
?S: indicates to the C program that the strtol() routine is available
```

```
?S: to provide better numeric string conversion than atoi() and friends.
```

```
?S:.
```

```
?C:HAS_STRTOL (STRTOL):
```

```
?C: This symbol, if defined, indicates that
```

```
the strtol routine is available
```

```
?C: to provide better numeric string conversion than atoi() and friends.
```

```
?C:.
```

```
?H:#$d_strerror HAS_STRTOL /**/
```

```
?H:.
```

```
?LINT:set d_strerror
```

```
: see if strtol exists
```

```
set strtol d_strerror
```

```
eval $inlibc
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_strerror.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: mallocsrc.U,v \$

?RCS: Revision 3.0.1.2 1997/02/28 16:10:26 ram

?RCS: patch61: added support for Free_t, the type of free()

?RCS: patch61: replaced .o with \$_o all over the place

?RCS:

?RCS: Revision 3.0.1.1 1994/05/06 15:10:46 ram

?RCS: patch23: added support for MYMALLOC, mainly for perl5 (ADO)

?RCS:

?RCS: Revision 3.0 1993/08/18 12:09:12 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:mallocsrc mallocobj usemymalloc malloctype d_mymalloc \

freetype: Myread \

Oldconfig

package Guess Setvar rm cat +cc +ccflags Findhdr \

i_malloc i_stdlib sed libs _o ptrsize

?MAKE: -pick add \$@ %<

?X: Put near top so that other tests don't erroneously include

?X: -lmalloc. --AD 22 June 1998

?Y:TOP

?S:usemymalloc:

?S: This variable contains y if the malloc that comes with this package

?S: is desired over the system's version of malloc. People often include

?S: special versions of malloc for efficiency, but such versions are often

?S: less portable. See also mallocsrc and mallocobj.

?S: If this is 'y', then -lmalloc is removed from \$libs.

?S:.

?S:mallocsrc:

?S: This variable contains the name of the malloc.c that comes with

?S: the package, if that malloc.c is preferred over the system malloc.

?S: Otherwise the value is null. This variable is intended for generating

?S: Makefiles.

?S:.

?S:d_mymalloc:

?S: This variable conditionally defines MYMALLOC in case other parts

?S: of the source want to take special action if MYMALLOC is used.

?S: This may include different sorts
of profiling or error detection.

?S:.

?S:mallocobj:

?S: This variable contains the name of the malloc.o that this package
generates, if that malloc.o is preferred over the system malloc.

?S: Otherwise the value is null. This variable is intended for generating
Makefiles. See malloccsrc.

?S:.

?S:freetype:

?S: This variable contains the return type of free(). It is usually
void, but occasionally int.

?S:.

?S:malloctype:

?S: This variable contains the kind of ptr returned by malloc and realloc.

?S:.

?C:Free_t:

?C: This variable contains the return type of free(). It is usually
void, but occasionally int.

?C:.

?C:Malloc_t (MALLOCPTRTYPE):

?C: This symbol is the type of pointer returned by malloc and realloc.

?C:.

?H:#define Malloc_t \$malloctype /**/
?H:#define Free_t \$freetype /**/
?H:.

?C:MYMALLOC:

?C: This symbol, if defined, indicates that we're using our own malloc.

?C:.

?H:#\$d_mymalloc MYMALLOC /**/
?H:.

?LINT:change libs

?X: Cannot test for malloccsrc; it
is the unit's name and there is a bug in
the interpreter which defines all the names, even though they are not used.

```
@if mallocobj
: determine which malloc to compile in
echo " "
case "$usemymalloc" in
[yY]*|true|$define) dflt='y' ;;
[nN]*|false|$undef) dflt='n' ;;
*)
case "$ptrsize" in
4) dflt='y' ;;
*) dflt='n' ;;
esac
;;
esac
```

rp="Do you wish to attempt to use the malloc that comes with \$package?"

```
./myread
usemymalloc="$ans"
case "$ans" in
y*|true)
usemymalloc='y'
mallosrc='malloc.c'
mallocobj="malloc$_o"
d_mymalloc="$define"
?X: Maybe libs.U should be dependent on mallosrc.U, but then
?X: most packages that use dist probably don't supply their own
?X: malloc, so this is probably an o.k. compromise
case "$libs" in
*-lmalloc*)
: Remove malloc from list of libraries to use
echo "Removing unneeded -lmalloc from library list" >&4
set `echo X $libs | $sed -e 's/-lmalloc //' -e 's/-lmalloc$/'`
shift
libs="$*"
echo "libs = $libs" >&4
;;
esac
;;
*)
usemymalloc='n'
mallosrc=""
mallocobj=""
d_mymalloc="$undef"
;;
esac
```

@end

@if

```
MALLOC_PTRTYPE || Malloc_t || Free_t
: compute the return types of malloc and free
echo " "
$cat >malloc.c <<END
#i_malloc I_MALLOC
#i_stdlib I_STDLIB
#include <stdio.h>
#include <sys/types.h>
#ifdef I_MALLOC
#include <malloc.h>
#endif
#ifdef I_STDLIB
#include <stdlib.h>
#endif
#ifdef TRY_MALLOC
```

```

void *malloc();
#endif
#ifdef TRY_FREE
void free();
#endif
END
@if MALLOC_PTRTYPE || Malloc_t
case "$malloctype" in
")
if $cc $cflags -c -DTRY_MALLOC malloc.c >/dev/null 2>&1; then
malloctype='void *'
else
malloctype='char *'
fi
;;
esac
echo "Your system wants malloc to return '$malloctype', it would seem." >&4
@end

@if Free_t
case "$freetype" in
")
if $cc $cflags -c -DTRY_FREE malloc.c >/dev/null 2>&1; then
freetype='void'
else
freetype='int'
fi
;;
esac
echo "Your system uses $freetype free(), it would seem." >&4
@end
$rm -f malloc.[co]
@end

```

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/mallocsrc.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: sizetype.U,v 3.0.1.1 1994/08/29 16:32:10 ram Exp \$

?RCS:

?RCS: Copyright (c) 1991-1993, Raphael Manfredi

?RCS:

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?RCS: of the source tree for dist 3.0.

?RCS:
?RCS: Original Author: Andy Dougherty <doughera@lafcol.lafayette.edu>
?RCS:
?RCS: \$Log: sizetype.U,v \$
?RCS: Revision 3.0.1.1 1994/08/29 16:32:10 ram
?RCS: patch32: created by ADO
?RCS:
?MAKE:sizetype: Myread Typedef
?MAKE: -pick add \$@ %<
?S:sizetype:
?S: This variable defines sizetype to be something like size_t,
?S: unsigned long, or whatever type is used to declare length
?S: parameters for string functions.
?S:.
?C:Size_t:
?C: This symbol holds the type used
to declare length parameters
?C: for string functions. It is usually size_t, but may be
?C: unsigned long, int, etc. It may be necessary to include
?C: <sys/types.h> to get any typedef'ed information.
?C:.
?H:#define Size_t \$sizetype /* length parameter for string functions */
?H:.
?LINT: set sizetype
: see what type is used for size_t
rp="What is the type used for the length parameter for string functions?"
set size_t sizetype 'unsigned int' stdio.h sys/types.h
eval \$typedef_ask

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/typedefs/sizetype.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: Whoa.U,v 3.0.1.2 1997/02/28 15:21:21 ram Exp \$
?RCS:
?RCS: Copyright (c) 1991-1993, Raphael Manfredi
?RCS:
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?RCS: of the source tree for dist 3.0.
?RCS:
?RCS: \$Log: Whoa.U,v \$
?RCS: Revision 3.0.1.2 1997/02/28 15:21:21 ram
?RCS: patch61: whoa script now starts with leading "startsh"
?RCS:

```

?RCS: Revision 3.0.1.1 1994/10/29 16:02:01 ram
?RCS: patch36: added ?F: line for metalint file checking
?RCS:
?RCS: Revision 3.0 1993/08/18 12:05:19 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?X:
?X: This unit produces a bit of shell code that must be dotted in in order
?X: to warn the user in case a change into a variable
is noticed.
?X:
?X: To use this unit, $was must hold the old value that has changed. Upon
?X: exit, the two variables $td and $tu are set to the correct value for
?X: respectively defining or undefining a variable. For instance, if $vas was
?X: $undef, but now $var is $define, after calling . whoa, you should use
?X: eval "$var=\$tu" to finally set $var to the correct value. See unit Inlibc.
?X:
?MAKE:Whoa: Myread startsh hint
?MAKE: -pick add $@ %<
?F:./whoa
?T:var was td tu hintfile
: set up the script used to warn in case of inconsistency
cat <<EOS >whoa
$startsh
EOS
cat <<'EOOSC' >>whoa
dflt=y
case "$hint" in
    recommended)
case "$hintfile" in
    *) echo "The $hint value for \$$var on this machine was \"\$was\!" ">&4
;;
*) echo "Hmm. Based on the hints in hints/$hintfile.sh, " ">&4
echo "the $hint value for \$$var on this machine was \"\$was\!" ">&4
;;
esac
;;
*) echo " "
echo "*** WHOA THERE!!! ***" ">&4
echo " The $hint value for \$$var on this machine was
\"$was\!" ">&4
;;
esac
rp=" Keep the $hint value?"
./myread
case "$ans" in
y) td=$was; tu=$was;;
esac

```

EOSC

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/Whoa.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 2001 Jarkko Hietaniemi

?RCS:

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?RCS: of the source tree for dist 3.0.

?RCS:

?MAKE:d_flockproto: Hasproto i_sysfile

?MAKE: -pick add \$@ %<

?S:d_flockproto:

?S: This variable conditionally defines the HAS_FLOCK_PROTO symbol,

?S: which indicates to the C program that the system provides

?S: a prototype for the flock() function. Otherwise, it is

?S: up to the program to supply one.

?S:.

?C:HAS_FLOCK_PROTO:

?C: This symbol, if defined, indicates that the system provides

?C: a prototype for the flock() function. Otherwise, it is up

?C: to the program to supply one. A good guess is

?C: extern int flock(int,

int);

?C:.

?H:#\$d_flockproto HAS_FLOCK_PROTO /**/

?H:.

?LINT:set d_flockproto

: see if prototype for flock is available

echo " "

set d_flockproto flock \$i_sysfile sys/file.h

eval \$hasproto

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_flockproto.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: package.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:
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?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: \$Log: package.U,v \$
?RCS: Revision 3.0.1.3 1994/10/29 16:27:21 ram
?RCS: patch36: beware of non-ascii character sets when translating case
?RCS:
?RCS: Revision 3.0.1.2 1993/11/10 17:37:02 ram
?RCS: patch14: skip definition of spackage if not otherwise used
?RCS:
?RCS: Revision 3.0.1.1 1993/09/13 16:11:10 ram
?RCS: patch10: added spackage, suitable for starting sentences
?RCS:
?RCS: Revision 3.0 1993/08/18 12:09:28 ram
?RCS: Baseline for dist 3.0
netwide release.
?RCS:
?MAKE:package spackage: Nothing
?MAKE: -pick wipe \$@ %<
?S:package:
?S: This variable contains the name of the package being constructed.
?S: It is primarily intended for the use of later Configure units.
?S:.
?S:spackage:
?S: This variable contains the name of the package being constructed,
?S: with the first letter uppercased, i.e. suitable for starting
?S: sentences.
?S:.
?X: dist-4 has defined PACKAGE: here, which clashes with perly.h
?X: as package is a reserved keyword in perl
?T:first last
: set package name
package='<PACKAGENAME>'
@if spackage
first=`echo \$package | sed -e 's/^(.).*\1/'
last=`echo \$package | sed -e 's/^(.*)\1/'
?X:
?X: So early in the Configure script, we don't have ./tr set up and can't
?X: include Tr in our dependency or that would create a cycle. Therefore,
?X: we have to somehow duplicate the work done in Tr. That's life.
?X:
case ""echo AbyZ | tr '[:lower:]' '[:upper:]' 2>/dev/null""`echo AbyZ | tr '[:upper:]' '[:lower:]'
2>/dev/null" in
ABYZ-abyz) spackage=`echo \$first | tr '[:lower:]' '[:upper:]'`\$last;;

```
*) spackage=`echo $first | tr '[a-z]' '[A-Z]`$last;;  
esac  
@end
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-  
5.36.0/U/modified/package.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: rcs_branch.U 1 2006-08-24 12:32:52Z rmanfredi $  
?RCS:  
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi  
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?RCS: of the source tree for dist 4.0.  
?RCS:  
?RCS: $Log: rcs_branch.U,v $  
?RCS: Revision 3.0 1993/08/18 12:09:40 ram  
?RCS: Baseline for dist 3.0 netwide release.  
?RCS:  
?MAKE:rcs_branch: Myread contains Loc  
?MAKE: -pick add $@ %<  
?S:rcs_branch:  
?S: This variable will hold "true" if rcs can take the -b<revision>  
?S: option, which can make Life Easier on those folks who like to run  
?S: rcsdiff manually.  
?S:.  
?T:xxx  
: Tra la la la la  
echo " "  
echo "Checking to see if RCS understands the -b switch..." >&4  
xxx=`./loc  
rcs "$pth`  
case "$xxx" in  
")  
rcs_branch=false  
echo "Oh. You don't seem to have RCS here."  
;;  
*)  
rcs > rcsbranch.out 2>&1  
if $contains 'b\[rev\]' rcsbranch.out >/dev/null 2>&1 ; then  
rcs_branch=true  
echo "Nice! Your RCS is spiffy!"  
else  
rcs_branch=false
```

```
echo "Well, at least you have RCS. You know, a newer version is available."  
fi  
;;  
esac
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/rcs_branch.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: Loc.U 14 2006-08-28 16:51:14Z rmanfredi \$

?RCS:

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: Loc.U,v \$

?RCS: Revision 3.0.1.10 1997/02/28 15:04:16 ram

?RCS: patch61: allow users to specify paths on the command line

?RCS: patch61: will now substitute cp for ln if not supported

?RCS:

?RCS: Revision 3.0.1.9 1995/09/25 09:11:24 ram

?RCS: patch59: commented the purpose of the #un-def directive

?RCS: patch59: abort Configure run when mandatory command is missing

?RCS:

?RCS: Revision 3.0.1.8 1995/07/25 13:40:40 ram

?RCS: patch56: now knows about

OS/2 platforms

?RCS:

?RCS: Revision 3.0.1.7 1995/01/11 15:13:37 ram

?RCS: patch45: protected "sh -c" within backquotes for Linux and SGI

?RCS: patch45: added path lookup for the 'comm' program

?RCS:

?RCS: Revision 3.0.1.6 1994/10/29 15:56:14 ram

?RCS: patch36: added ?F: line for metalint file checking

?RCS: patch36: be careful and guard against wildcard searching (ADO)

?RCS:

?RCS: Revision 3.0.1.5 1994/06/20 06:54:55 ram

?RCS: patch30: now locates find

?RCS:

?RCS: Revision 3.0.1.4 1994/05/13 15:18:15 ram

?RCS: patch27: added yacc to the trylist (ADO)

?RCS: patch27: lint lines reformatted (ADO)

?RCS:

?RCS: Revision 3.0.1.3 1994/01/24 14:01:44 ram

?RCS: patch16: added metalint hint on changed PATH variable

?RCS:

?RCS: Revision 3.0.1.2 1993/12/15 08:16:52 ram

?RCS: patch15: now set _test variable when test is built-in

?RCS: patch15: fixed rare cases where echo is not needed

?RCS:

?RCS: Revision 3.0.1.1 1993/09/13 15:47:13 ram

?RCS: patch10: test program not always
in /bin/test (WAD)

?RCS:

?RCS: Revision 3.0 1993/08/18 12:05:05 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?X:

?X: This unit produces a shell script "loc" which can be used to find out
?X: where in a list of directories something is. It then uses loc to
?X: determine the location of commonly used programs. It leaves loc sitting
?X: around for other Configure units to use, but arranges for its demise
?X: at the end of Configure.

?X:

?X: To add a new program to find, add it both to the ?MAKE: line and to either
?X: the loclist or trylist variable.

?X:

?X: I put startsh at the end of the dependency list, in order to avoid the
?X: loading of the spitshell unit before the instructions.

?X:

?MAKE:Loc awk ar bash bison byacc cat chgrp chmod chown \
comm compress cp cpio cpp csh date echo egrep emacs expr find flex \
gmake gzip grep inews ksh less line lint ln lp lpr ls mail mailx \
make mkdir more mv nm nroff perl pg pmake pr rm rmail sed sendmail \
shar sleep smail sort
submit tail tar tbl tee test touch tr troff \
uname uniq uuname vi zcat zip: eunicefix n c startsh Instruct sysroot

?MAKE: -pick weed \$@ %<

?LINT:describe awk ar bash bison byacc cat chgrp chmod chown \
comm compress cp cpio cpp csh date echo egrep emacs expr find flex \
gmake gzip grep inews ksh less line lint ln lp lpr ls mail mailx \
make mkdir more mv nm nroff perl pg pmake pr rm rmail sed sendmail \
shar sleep smail sort submit tail tar tbl tee test touch tr troff \
uname uniq uuname vi zcat zip

?V::pth loclist trylist

?F:./loc test_h

?T:thisthing thing xxx dir file say _test DJGPP

?LINT:change PATH _egrep _ln _make _less

?LINT:extern _exe

: find out where common programs are
echo " "

```

echo "Locating common programs..." >&4
cat <<EOESC >loc
$startsh
case $# in
0) exit 1;;
esac
thing=${1}
shift
dflt=${1}
shift
for dir in \*; do
case "\$thing" in
.)
if test -d \$dir/\$thing; then
echo \$dir
exit 0
fi
;;
*)
?X: Be careful in case thing includes wildcards that might expand
to multiple
?X: files. Choose the last one. This happens when searching for shared
?X: libraries with version numbers. How to choose which one we want is
?X: probably an insoluble problem, in general.
?X: Some folks leave things like libc.so.orig around w/o read
?X: permission. A -r test would handle that, but since ./loc is
?X: also used to find executables (which are installed w/o read
?X: permission on SCO ODT 3.0, we can't include the -r test.
?X: If you need to use an _exe that is different from .exe
?X: you need to set it in Head.U.
for thisthing in \$dir/\$thing; do
: just loop through to pick last item
done
if test -f \$thisthing; then
echo \$thisthing
exit 0
elif test "X$_exe" != X -a -f \$thisthing$_exe; then
echo \$thisthing
exit 0
elif test -f \$dir/\$thing.exe; then
if test -n "$DJGPP"; then
echo \$dir/\$thing.exe
elif test "$eunicefix" != ":"; then
: on Eunice apparently
echo \$dir/\$thing
fi
exit 0
fi

```

```
;;
esac
done
echo \${df}t
exit
1
EOSC
chmod +x loc
$unicefix loc
loclist=""
?awk:awk
?cat:cat
?chgrp:chgrp
?chmod:chmod
?chown:chown
?comm:comm
?cp:cp
?echo:echo
?expr:expr
?find:find
?grep:grep
?ls:ls
?mkdir:mkdir
?mv:mv
?rm:rm
?sed:sed
?sleep:sleep
?sort:sort
?tail:tail
?touch:touch
?tr:tr
?uniq:uniq
"
trylist=""
?Mcc:Mcc
?ar:ar
?bash:bash
?bison:bison
?byacc:byacc
?compress:compress
?cpio:cpio
?cpp:cpp
?csh:csh
?date:date
?egrep:egrep
?emacs:emacs
?flex:flex
?gmake:gmake
```

?gzip:gzip
?inews:inews
?ksh:ksh
?less:less
?line:line
?lint:lint
?ln:ln
?lp:lp
?lpr:lpr
?mail:mail
?mailx:mailx
?make:make
?more:more
?nm:nm
?nroff:nroff
?perl:perl
?pg:pg
?pmake:pmake
?pr:pr
?rmail:rmail
?sendmail:sendmail
?shar:shar
?smail:smail
?submit:submit
?tar:tar
?tbl:tbl
?tee:tee
?test:test
?troff:troff
?uname:uname
?uuname:uuname
?vi:vi
?zcat:zcat
?zip:zip
"

?LINT:set awk ar bash bison byacc cat chgrp chmod chown \
comm compress cp cpio cpp csh date echo emacs expr find flex \
gmake gzip grep inews ksh line lint lp lpr ls mail mailx \
\
mkdir more mv nm nroff perl pg pmake pr rm rmail sed sendmail \
shar sleep smail sort submit tail tar tbl tee touch tr troff \
uname uniq uuname vi zcat zip
pth=`echo \$PATH | sed -e "s/\$p_/ /g"`
pth="\$pth \$sysroot/lib \$sysroot/usr/lib"
for file in \$loclist; do
?X:
?X: Allow them to -Dmake=pmake on the command line for instance...
?X: If the file is not fully qualified, as in -Dmake=pmake, then we

?X: look the for the specified command (pmake here). If they say

?X: -Dmake=/sbin/make for instance, then we make sure the file

?X: exists, or we die...

?X:

```
eval xxx=\$$file
case "$xxx" in
/*|?:[\V]*)
if test -f "$xxx"; then
: ok
else
echo "WARNING: no $xxx -- ignoring your setting for $file." >&4
xxx=`./loc $file $file $pth`
fi
;;
*) xxx=`./loc $file $file $pth`;
*) xxx=`./loc $xxx $xxx $pth`;
esac
```

```
eval $file=$xxx$_exe
eval _$file=$xxx
```

```
case "$xxx" in
/*)
echo $file is in $xxx.
;;
```

?X: Under OS/2, we have PC-like paths

```
?:[\V]*)
echo $file is in $xxx.
```

```
;;
*)
```

```
echo
```

"I don't know where '\$file' is, and my life depends on it." >&4

echo "Go find a public domain implementation or fix your PATH setting!" >&4

exit 1

```
;;
```

```
esac
```

done

echo " "

echo "Don't worry if any of the following aren't found..."

say=offhand

for file in \$trylist; do

?X: Allow them to -Dmake=pmake on the command line for instance (see above)

```
eval xxx=\$$file
```

```
case "$xxx" in
```

```
/*|?:[\V]*)
```

```
if test -f "$xxx"; then
```

```
: ok
```

```
else
```

```
echo "WARNING: no $xxx -- ignoring your setting for $file." >&4
```

```
xxx=`./loc $file $file $pth`
```



```

fi
;;
") xxx=`./loc $file $file $pth`;
*) xxx=`./loc $xxx $xxx $pth`;
esac
eval $file=$xxx$_exe
eval _$file=$xxx
case "$xxx" in
/*)
    echo $file is in $xxx.
    ;;
?X: Under OS/2, we have PC-like paths
?:[\V]*)
    echo $file is in $xxx.
    ;;
*)
    echo "I don't see $file out there, $say."
    say=either
    ;;
esac
done
case "$grep" in
egrep)
    echo "Substituting grep for egrep."
    egrep=$grep
    _egrep=$grep
    ;;
esac
@if less
case "$less"
in
") ;;
*) if $less -R </dev/null >/dev/null 2>&1; then
    echo "Substituting less -R for less."
    less="$less -R"
    _less=$less
fi
;;
esac
@end
@if ln
case "$ln" in
ln)
    echo "Substituting cp for ln."
    ln=$cp
    _ln=$cp
    ;;
esac

```

```

@end
@if make || gmake
case "$make" in
make)
case "$gmake" in
gmake)
echo "I can't find make or gmake, and my life depends on it." >&4
echo "Go find a public domain implementation or fix your PATH setting!" >&4
exit 1
;;
esac
;;
esac
case "$gmake" in
gmake) ;;
*) # We can't have osname yet.
if test -f "/system/gnu_library/bin/ar.pm"; then # Stratus VOS
# Assume that gmake, if found, is definitely GNU make
# and prefer it over the system make.
echo "Substituting gmake for make."
make=$gmake
_make=$gmake
fi
;;
esac
@end
case "$test" in
test)
echo "Hopefully test is built into your sh."
;;
*)
if `sh -c "PATH= test true" >/dev/null 2>&1`; then
echo "Using the test built into your sh."
?X:
?X: We need to set both test
and _test, since Oldconfig.U will use the _test
?X: value to systematically restore computed paths, which may be wrong if
?X: we choose to load an old config.sh generated on another platform.
?X:
test=test
_test=test
fi
;;
esac
?LINT:change n c
case "$echo" in
echo)
echo "Hopefully echo is built into your sh."

```

```

;;
?X: For those rare cases where we don't need $echo...
") ;;
*)
echo " "
echo "Checking compatibility between $echo and builtin echo (if any)..." >&4
$echo $n "hi there$c" >foo1
echo $n "hi there$c" >foo2
if cmp foo1 foo2 >/dev/null 2>&1; then
echo "They are compatible. In fact, they may be identical."
else
case "$n" in
'-n') n=" c='\c';;
*) n='-n' c="";;
esac
cat <<FOO

```

They are not compatible! You are probably running ksh on a non-USG system. I'll have to use \$echo instead of the builtin, since Bourne shell doesn't have echo built in and we may have to run some Bourne shell scripts. That means I'll have to use '\$n\$c' to suppress newlines now.

Life is ridiculous.

```

FOO
$echo $n "The star should be here-->$c"
$echo "*"
fi
$rm -f foo1 foo2
;;
esac

```

?X: The next part is irrelevant to the real process
This question was auctioned at YAPC::Europe-2007 in Vienna
I never promised you could answer it. I only auctioned the question.

```

cat <<FOO

```

The following message is sponsored by

Dresden.pm<--The stars should be here.

Dear Perl user, system administrator or package maintainer, the Perl community sends greetings to you. Do you (emblematical) greet back [Y/n]? n

```

FOO

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/Loc.U

```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: cpp_trad.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: cpp_stuff.U,v $
?MAKE:cpp_trad: cpp cat contains rm
?MAKE: -pick add $@ %<
?S:cpp_trad:
?S: This variable contains the program to run to get traditional C
?S: preprocessor semantics and not ISO C semantics: we want something
?S: that knows as little about C as possible to use as a more general
?S: purpose preprocessor.
?S:.
?F:!foo.c !foo.cpp
: how do we get traditional cpp semantics?
echo " "
echo "Checking to see how to get traditional cpp semantics..."
>&4
$cat >foo.c <<'EOF'
#define A(x) x
#define B(y) y
A(a)B(b)
EOF
if $cpp foo.c >foo.cpp; $contains ab foo.cpp >/dev/null 2>&1; then
echo "Plain '$cpp' works just fine."
cpp_trad="$cpp"
elif $cpp -traditional foo.c >foo.cpp; \
$contains ab foo.cpp >/dev/null 2>&1; then
echo "We'll use '$cpp -traditional' to get proper semantics."
cpp_trad="$cpp -traditional"
else
echo "I don't know how to get traditional semantics with '$cpp'." >&4
cpp_trad="$cpp"
fi
$rm -f foo.c foo.cpp

Found in path(s):
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/cpp_trad.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: d_strcspn.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: d_strcspn.U,v $
?RCS: Revision 3.0 1993/08/18 12:07:33 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_strcspn: Inlibc
?MAKE: -pick add $@ %<
?S:d_strcspn:
?S: This variable conditionally defines the HAS_STRCSPN symbol, which
?S: indicates to the C program that the strcspn() routine is available
?S: to scan strings.
?S:.
?C:HAS_STRCSPN (STRCSPN):
?C: This symbol, if defined, indicates that the strcspn routine is
?C: available to scan
strings.
?C:.
?H:#$d_strcspn HAS_STRCSPN /**/
?H:.
?LINT:set d_strcspn
: see if strcspn exists
set strcspn d_strcspn
eval $inlibc
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_strcspn.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: models.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic License,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
```

?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: \$Log: models.U,v \$
?RCS: Revision 3.0.1.2 1997/02/28 16:13:17 ram
?RCS: patch61: added ?F: metalint hint
?RCS:
?RCS: Revision 3.0.1.1 1993/08/25 14:02:39 ram
?RCS: patch6: added default for large
?RCS:
?RCS: Revision 3.0 1993/08/18 12:09:17 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:models split small medium large huge: test cat Myread sysman Oldconfig \
Loc contains rm
?MAKE: -pick add \$@ %<
?S:models:
?S: This variable contains
the list of memory models supported by this
?S: system. Possible component values are none, split, unsplit, small,
?S: medium, large, and huge. The component values are space separated.
?S:.
?S:split:
?S: This variable contains a flag which will tell the C compiler and loader
?S: to produce a program that will run in separate I and D space, for those
?S: machines that support separation of instruction and data space. It is
?S: up to the Makefile to use this.
?S:.
?S:small:
?S: This variable contains a flag which will tell the C compiler and loader
?S: to produce a program running with a small memory model. It is up to
?S: the Makefile to use this.
?S:.
?S:medium:
?S: This variable contains a flag which will tell the C compiler and loader
?S: to produce a program running with a medium memory model. If the
?S: medium model is not supported, contains the flag to produce large
?S: model programs. It is up to the Makefile to use this.
?S:.
?S:large:
?S: This variable contains a flag
which will tell the C compiler and loader
?S: to produce a program running with a large memory model. It is up to
?S: the Makefile to use this.
?S:.
?S:huge:
?S: This variable contains a flag which will tell the C compiler and loader
?S: to produce a program running with a huge memory model. If the
?S: huge model is not supported, contains the flag to produce large

?S: model programs. It is up to the Makefile to use this.

?S:.

?T:unsplit tans modelcc

?F!:pdp11

?D:large="

?LINT:extern cc

: see what memory models we can support

case "\$models" in

")

?X: We may not use Cppsym or we get a circular dependency through cc.

?X: But this should work regardless of which cc we eventually use.

```
$cat >pdp11.c <<'EOP'
```

```
int main() {
```

```
#ifdef pdp11
```

```
exit(0);
```

```
#else
```

```
exit(1);
```

```
#endif
```

```
}
```

```
EOP
```

?X: Run cc in a subshell in case they don't have a 'cc' command.

?X: Presumably they do have gcc or something.

```
case "$cc" in
```

```
") modelcc="$cc" ;;
```

```
*) modelcc="cc" ;;
```

```
esac
```

```
( $modelcc -o pdp11 pdp11.c ) >/dev/null 2>&1
```

```
if
```

```
$test -f pdp11 && ./pdp11 2>/dev/null; then
```

```
  dflt='unsplit split'
```

```
else
```

```
tans=`. /loc . X /lib/small /lib/large /usr/lib/small /usr/lib/large /lib/medium /usr/lib/medium /lib/huge`
```

```
case "$tans" in
```

```
X) dflt='none';;
```

```
*) if $test -d /lib/small || $test -d /usr/lib/small; then
```

```
  dflt='small'
```

```
else
```

```
  dflt="
```

```
fi
```

```
if $test -d /lib/medium || $test -d /usr/lib/medium; then
```

```
  dflt="$dflt medium"
```

```
fi
```

```
if $test -d /lib/large || $test -d /usr/lib/large; then
```

```
  dflt="$dflt large"
```

```
fi
```

```
if $test -d /lib/huge || $test -d /usr/lib/huge; then
```

```
  dflt="$dflt huge"
```

```
fi
```

```

    esac
fi;;
*) dflt="$models";;
esac
$cat <<EOM

```

Some systems have different model sizes. On most systems they are called small, medium, large, and huge. On the PDP11 they are called unsplit and split. If your system doesn't support different memory models, say "none". If you wish to force everything to one memory model, say "none" here and put the appropriate flags later when it asks you for other cc and ld flags.

Venix systems may wish to put "none" and let the compiler figure things out. (In the following question multiple model names should be space separated.)

The default for most systems is "none".

EOM

```
rp="Which memory models are supported?"
```

```
./myread
```

```
models="$ans"
```

```
case "$models" in
```

```
none)
```

```
small="
```

```
medium="
```

```
large="
```

```
huge="
```

```
unsplit="
```

```
split="
```

```
::
```

```
*split)
```

```
case "$split" in
```

```
") if $contains \-i' $sysman/ld.1 >/dev/null 2>&1 || \
```

```
  $contains \-i' $sysman/cc.1 >/dev/null 2>&1; then
```

```
  dflt='-i'
```

```
else
```

```
  dflt='none'
```

```
fi;;
```

```
*) dflt="$split";;
```

```
esac
```

```
rp="What flag indicates separate I and D space?"
```

```
./myread
```

```
tans="$ans"
```

```
case "$tans" in
```

```
none) tans="";;
```

```
esac
```

```
split="$tans"
```



```

unsplit=";;
*large*|*small*|*medium*|*huge*)
case "$models" in
*large*)
case "$large" in
") dflt='-Ml';;
*) dflt="$large";;
esac
rp="What flag indicates large model?"
./myread
tans="$ans"
case "$tans" in
none) tans="";
esac
large="$tans";;
*) large="";;
esac
case "$models"
in
*huge*) case "$huge" in
") dflt='-Mh';;
*) dflt="$huge";;
esac
rp="What flag indicates huge model?"
./myread
tans="$ans"
case "$tans" in
none) tans="";
esac
huge="$tans";;
*) huge="$large";;
esac
case "$models" in
*medium*) case "$medium" in
") dflt='-Mm';;
*) dflt="$medium";;
esac
rp="What flag indicates medium model?"
./myread
tans="$ans"
case "$tans" in
none) tans="";
esac
medium="$tans";;
*) medium="$large";;
esac
case "$models" in
*small*) case "$small" in

```

```

") dflt='none';;
*) dflt="$small";;
esac
rp="What flag indicates small model?"
./myread
tans="$sans"
case "$tans" in
none) tans="";
esac
small="$tans";;
*) small="";;
esac
;;
*)
echo "Unrecognized memory models--you may have to edit Makefile.SH" >&4
;;
esac
$rm -f pdp11.* pdp11

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/models.U

```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 2001 Jarkko Hietaniemi

?RCS:

?RCS: You may redistribute only under the terms of the Artistic License,

?RCS: as specified in the README file that comes with the distribution.

?RCS: You may reuse parts of this distribution only within the terms of

?RCS: that same Artistic License; a copy of which may be found at the root

?RCS: of the source tree for dist 3.0.

?RCS:

?MAKE:d_sresuproto: Hasproto i_unistd

?MAKE: -pick add \$@ %<

?S:d_sresuproto:

?S: This variable conditionally defines the HAS_SETRESUID_PROTO symbol,

?S: which indicates to the C program that the system provides

?S: a prototype for the setresuid() function. Otherwise, it is

?S: up to the program to supply one.

?S:.

?C:HAS_SETRESUID_PROTO:

?C: This symbol, if defined, indicates that the system provides

?C: a prototype for the setresuid() function. Otherwise, it is up

?C: to the program to supply one. Good guesses are

?C: extern

```
int setresuid(uid_t ruid, uid_t euid, uid_t suid);
?C:.
?H:#$d_sresuproto HAS_SETRESUID_PROTO /**/
?H:.
?LINT:set d_sresuproto
: see if prototype for setresuid is available
echo " "
set d_sresuproto setresuid $i_unistd unistd.h
eval $hasproto
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_sresuproto.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: i_syspoll.U 15 2006-08-30 18:21:51Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?MAKE:i_syspoll: Inhdr
?MAKE:-pick add $@ %<
?S:i_syspoll:
?S: This variable conditionally defines the I_SYS_POLL symbol, which
?S: indicates to the C program that it should include <sys/poll.h>.
?S:.
?C:I_SYS_POLL:
?C: This symbol, if defined, indicates that the program may include
?C: <sys/poll.h>. When I_POLL is also defined, it's probably safest
?C: to only include <poll.h>.
?C:.
?H:#$i_syspoll I_SYS_POLL /**/
?H:.
?LINT:set i_syspoll
: see if there is
a sys/poll.h file
set sys/poll.h i_syspoll
eval $inhdr
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/i_syspoll.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

?RCS: You may redistribute only under the terms of the Artistic License,

?RCS: as specified in the README file that comes with the distribution.

?RCS: You may reuse parts of this distribution only within the terms of

?RCS: that same Artistic License; a copy of which may be found at the root

?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: libs.U,v \$

?RCS: Revision 3.0.1.6 1997/02/28 16:09:11 ram

?RCS: patch61: replaced .a with \$_a all over the place

?RCS:

?RCS: Revision 3.0.1.5 1995/07/25 14:12:05 ram

?RCS: patch56: now knows about OS/2 platforms

?RCS:

?RCS: Revision 3.0.1.4 1994/10/29 16:24:22 ram

?RCS: patch36: removed old broken thislib/thatlib processing (ADO)

?RCS:

?RCS: Revision 3.0.1.3 1994/06/20 07:05:44 ram

?RCS: patch30: code cleanup with if/elif by ADO and RAM

?RCS: patch30: undone patch23 for libswanted default
setting

?RCS:

?RCS: Revision 3.0.1.2 1994/05/06 15:08:45 ram

?RCS: patch23: now includes ordered default libswanted variable (ADO)

?RCS: patch23: major cleanup for library lookups (ADO)

?RCS:

?RCS: Revision 3.0.1.1 1993/08/25 14:02:31 ram

?RCS: patch6: added default for libs

?RCS:

?RCS: Revision 3.0 1993/08/18 12:09:03 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:libs libsfound libsfiles libsdirs libspath libscheck: \
test cat Myread Oldconfig Loc libpth package xlibpth so _a \
+usesocks sed +cc +ccflags +ldflags rm

?MAKE: -pick add \$@ %<

?S:libs:

?S: This variable holds the additional libraries we want to use.

?S: It is up to the Makefile to deal with it. The list can be empty.

?S:.

?S:libsfound:

?S: This variable holds the full pathnames of the libraries

?S: we found and accepted.

?S:.

?S:libsfiles:

?S: This variable holds the filenames aka basenames of the libraries

?S: we found and accepted.

?S:.

?S:libsdirs:

?S: This variable holds the directory names aka dirnames of the libraries

?S: we found and accepted, duplicates are removed.

?S:.

?S:libspath:

?S: This variable holds the directory names probed for libraries.

?S:.

?S:libscheck:

?S: This variable is intended to be set by hint files, if needed.

?S: It should contain shell code that will be eval'ed with \$xxx holding

?S: some library file. It may change \$xxx if needed.

?S: For instance, on an Irix platform, you may make sure the right

?S: library file is used depending on the cc command line, so that the

?S: correct library is used depending on the selected ABI (for 32 and

?S: 64-bit compilations).

?S:

?S: Here is an example of code that could be found in a hint file on Irix

?S: when the selected compiler was for 32-bit -- that code is put in the

?S: cc.cbu call-back unit to be invoked AFTER the C compiler and its

?S: flags have been chosen:

?S:

?S: libscheck='case "\$xxx" in

?S: *.a) /bin/ar p \$xxx `/bin/ar t \$xxx | sed q` >\$\$;.o;

?S: case "`/usr/bin/file \$\$;.o`" in

?S: *N32*)

rm -f \$\$;.o ;;

?S: *) rm -f \$\$;.o; xxx=/no/n32\$xxx ;;

?S: esac ;;

?S: *) case "`/usr/bin/file \$xxx`" in

?S: *N32*) ;;

?S: *) xxx=/no/n32\$xxx ;;

?S: esac ;;

?S: esac'

?S:.

?D:libs="

?LINT:extern libswanted

?LINT:change libswanted

?INIT:: default library list

?INIT:libswanted="

?X: This order is chosen so that libraries -lndir, -ldir, -lucb, -lbsd,

?X: -lBSD, -lPW, and -lx only get used if there are unresolved

?X: routines at link time. Usually, these are backwards compatability

?X: libraries, and may not be as reliable as the standard c library.

?X:

?X: The -lsocket -linet -lnsl order has been reported to be necessary

?X: for at least one SVR4 implementation.

?X: -lc must proceed -lucb or -lbsd for most Solaris applications.

?X: -lc_s proceeds -lc so we pick up the shared library version, if

?X: it is available.

?X:

?X: The ordering of c, posix, and cposix is a guess and almost

?X: certainly wrong on about half of all systems.

?X:

?X: Set proper libswanted in your private

Myinit.U if needed.

?X:

?X:: default ordered library list

?X:libswanted='net socket inet bind nsl nm sdbm gdbm ndbm dbm malloc dl'

?X:libswanted="\$libswanted dld sun m c_s c posix cposix ndir dir ucb"

?X:libswanted="\$libswanted bsd BSD PW x"

?X:

?INIT:: should be set by hint files if needed

?INIT:libscheck="

?T:xxx yyy thislib thisdir libstyle linkmsg

?F:lt.c lt

: Looking for optional libraries

echo " "

echo "Checking for optional libraries..." >&4

case "\$libs" in

'|') dflt="";;

*) dflt="\$libs";;

esac

case "\$libswanted" in

") libswanted='c_s';;

esac

?X: libsocks has nasty naming scheme.

?X: This does not work if somebody wants SOCKS 4.

case "\$usesocks" in

"\$define") libswanted="\$libswanted socks5 socks5_sh" ;;

esac

?X: Used later for link checks

echo "extern char printf(); int main() { printf(); return 0; }" > lt.c

libsfound="

libsfiles="

libsdirs="

libspath="

for thisdir in \$libpth \$xlibpth; do

test -d \$thisdir && libspath="\$libspath \$thisdir"

done

for thislib in \$libswanted;

```

do
for thisdir in $libspath; do
    xxx=""
    if $test ! -f "$xxx" ; then
xxx=`ls $thisdir/lib$thislib.$so.[0-9]* 2>/dev/null | $sed -n '1p`
$test -f "$xxx" && eval $libscheck
$test -f "$xxx" && libstyle=shared
    fi
    if test ! -f "$xxx"; then
xxx=$thisdir/lib$thislib.$so
$test -f "$xxx" && eval $libscheck
$test -f "$xxx" && libstyle=shared
    fi
    if test ! -f "$xxx"; then
xxx=$thisdir/lib$thislib$_a
    $test -f "$xxx" && eval $libscheck
$test -f "$xxx" && libstyle=static
    fi
    if test ! -f "$xxx"; then
xxx=$thisdir/$thislib$_a
    $test -f "$xxx" && eval $libscheck
$test -f "$xxx" && libstyle=static
    fi
    if test ! -f "$xxx"; then
xxx=$thisdir/lib${thislib}_s$_a
    $test -f "$xxx" && eval $libscheck
$test -f "$xxx" && libstyle=static
$test -f "$xxx" && thislib=${thislib}_s
    fi
    if test ! -f "$xxx"; then
xxx=$thisdir/Slib$thislib$_a
    $test -f "$xxx" && eval $libscheck
$test
-f "$xxx" && libstyle=static
    fi
    if $test -f "$xxx"; then
?X:
?X: It is not sufficient to find a .so on the disk. We must make sure
?X: that we can indeed supply the -lfoo line on the cc line to link against
?X: that library. On Linux for instance, a versionned .so will not be
?X: implicitly linked against, whereas it will work fine on Solaris 2.6.
?X: --RAM, 10/10/2003
?X:
if $cc -o lt $ccflags $ldflags lt.c -l$thislib >/dev/null 2>&1;
then
    linkmsg=""
else
    linkmsg=" but I can't link against it"

```

```

fi
case "$libstyle" in
shared) echo "Found -!$thislib (shared)$linkmsg." ;;
static) echo "Found -!$thislib$linkmsg." ;;
*)    echo "Found -!$thislib ($libstyle)$linkmsg." ;;
esac
case " $dflt " in
*"-$thislib "*) ;;
*)
case "$linkmsg" in
")
dflt="$dflt -!$thislib"
libsfound="$libsfound $xxx"
yyy=`basename $xxx`
libsfiles="$libsfiles $yyy"
yyy=`echo $xxx|$sed -e "s%/$yyy\\|\\$%%"`
case " $libsdirs
" in
*" $yyy "*) ;;
*) libsdirs="$libsdirs $yyy" ;;
esac
;;
esac
;;
esac
break
fi
done
if $test ! -f "$xxx"; then
echo "No -!$thislib."
fi
done
set X $dflt
shift
dflt="$*"
case "$libs" in
") dflt="$dflt";;
*) dflt="$libs";;
esac
case "$dflt" in
'|') dflt='none';;
esac
$rm -f lt.c lt

$cat <<EOM

```

In order to compile \$package on your machine, a number of libraries are usually needed. Include any other special libraries here as well.

Say "none" for none. The default list is almost always right.

EOM

```
echo " "  
rp="Which libraries to use?"  
./myread  
case "$ans" in  
none) libs=' ';;  
*) libs="$ans";;  
esac
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/libs.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: d_truncate.U 1 2006-08-24 12:32:52Z rmanfredi $  
?RCS:  
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi  
?RCS:  
?RCS: You may redistribute only under the terms of the Artistic Licence,  
?RCS: as specified in the README file that comes with the distribution.  
?RCS: You may reuse parts of this distribution only within the terms of  
?RCS: that same Artistic Licence; a copy of which may be found at the root  
?RCS: of the source tree for dist 4.0.  
?RCS:  
?RCS: $Log: d_truncate.U,v $  
?RCS: Revision 3.0 1993/08/18 12:07:48 ram  
?RCS: Baseline for dist 3.0 netwide release.  
?RCS:  
?MAKE:d_truncate: Inlibc  
?MAKE: -pick add $@ %<  
?S:d_truncate:  
?S: This variable conditionally defines HAS_TRUNCATE if truncate() is  
?S: available to truncate files.  
?S:.  
?C:HAS_TRUNCATE (TRUNCATE):  
?C: This symbol, if defined, indicates that the truncate routine is  
?C: available to truncate files.  
?C:.  
?H:#$d_truncate HAS_TRUNCATE /**/  
?H:.  
?LINT:set  
d_truncate  
: see if truncate exists  
set truncate d_truncate  
eval $inlibc
```

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_truncate.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_getgrent_r.U,v 0RCS:

?RCS: Copyright (c) 2002,2003 Jarkko Hietaniemi

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?RCS: Generated by the reentr.pl from the Perl 5.8 distribution.

?RCS:

?MAKE:d_getgrent_r getgrent_r_proto: Inlibc Protochk Hasproto i_systypes \
 usethreads i_grp extern_C

?MAKE: -pick add \$@ %<

?S:d_getgrent_r:

?S: This variable conditionally defines the HAS_GETGRENT_R symbol,

?S: which indicates to the C program that the getgrent_r()

?S: routine is available.

?S:.

?S:getgrent_r_proto:

?S: This variable encodes the prototype of getgrent_r.

?S: It is zero if d_getgrent_r is undef, and one of the

?S: REENTRANT_PROTO_T_ABC macros of reentr.h if d_getgrent_r

?S: is defined.

?S:.

?C:HAS_GETGRENT_R:

?C: This symbol, if defined, indicates that the getgrent_r routine

?C: is available to

getgrent re-entrantly.

?C:.

?C:GETGRENT_R_PROTO:

?C: This symbol encodes the prototype of getgrent_r.

?C: It is zero if d_getgrent_r is undef, and one of the

?C: REENTRANT_PROTO_T_ABC macros of reentr.h if d_getgrent_r

?C: is defined.

?C:.

?H:#\$d_getgrent_r HAS_GETGRENT_R /**/

?H:#define GETGRENT_R_PROTO \$getgrent_r_proto /**/

?H:.

?T:try hdrs d_getgrent_r_proto

: see if getgrent_r exists

set getgrent_r d_getgrent_r

eval \$inlibc

case "\$d_getgrent_r" in

"\$define")

hdrs="\$i_systypes sys/types.h define stdio.h \$i_grp grp.h"

```

case "$d_getgrent_r_proto:$usethreads" in
":define") d_getgrent_r_proto=define
set d_getgrent_r_proto getgrent_r $hdrs
eval $hasproto ;;
*) ;;
esac
case "$d_getgrent_r_proto" in
define)
case "$getgrent_r_proto" in
"|0) try='int getgrent_r(struct group*, char*, size_t, struct group**);'
./protochk "$extern_C $try" $hdrs && getgrent_r_proto=I_SBWR ;;
esac
case "$getgrent_r_proto" in
"|0) try='int getgrent_r(struct group*, char*, int, struct group**);'
./protochk
"$extern_C $try" $hdrs && getgrent_r_proto=I_SBIR ;;
esac
case "$getgrent_r_proto" in
"|0) try='struct group* getgrent_r(struct group*, char*, size_t);'
./protochk "$extern_C $try" $hdrs && getgrent_r_proto=S_SBW ;;
esac
case "$getgrent_r_proto" in
"|0) try='struct group* getgrent_r(struct group*, char*, int);'
./protochk "$extern_C $try" $hdrs && getgrent_r_proto=S_SBI ;;
esac
case "$getgrent_r_proto" in
"|0) try='int getgrent_r(struct group*, char*, int);'
./protochk "$extern_C $try" $hdrs && getgrent_r_proto=I_SBI ;;
esac
case "$getgrent_r_proto" in
"|0) try='int getgrent_r(struct group*, char*, int, FILE**);'
./protochk "$extern_C $try" $hdrs && getgrent_r_proto=I_SBIH ;;
esac
case "$getgrent_r_proto" in
"|0) d_getgrent_r=undef
getgrent_r_proto=0
echo "Disabling getgrent_r, cannot determine prototype." >&4 ;;
*) case "$getgrent_r_proto" in
REENTRANT_PROTO*) ;;
*) getgrent_r_proto="REENTRANT_PROTO_$getgrent_r_proto" ;;
esac
echo "Prototype:
$try" ;;
esac
;;
*) case "$usethreads" in
define) echo "getgrent_r has no prototype, not using it." >&4 ;;
esac

```

```
d_getgrent_r=undef
getgrent_r_proto=0
;;
esac
;;
*) getgrent_r_proto=0
;;
esac
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/threads/d_getgrent_r.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: afs.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: afs.U,v $
?RCS: Revision 3.0.1.2 1997/02/28 15:23:06 ram
?RCS: patch61: can now explicitly tell Configure whether AFS is running
?RCS:
?RCS: Revision 3.0.1.1 1993/08/24 12:24:43 ram
?RCS: patch3: created
?RCS:
?MAKE:afs afsroot: test
?MAKE: -pick add $@ %<
?S:afs:
?S: This variable is set to 'true' if AFS (Andrew File System) is used
?S: on the system, 'false' otherwise. It is possible to override this
?S: with a hint value or command line option,
?S: but you'd better know
?S: what you are doing.
?S:.
?S:afsroot:
?S: This variable is by default set to '/afs'. In the unlikely case
?S: this is not the correct root, it is possible to override this with
?S: a hint value or command line option. This will be used in subsequent
?S: tests for AFSness in the configure and test process.
?S:.
: allow them to override the AFS root
case "$afsroot" in
```

```

") afsroot=/afs ;;
*) afsroot=$afsroot ;;
esac

: is AFS running?
echo " "
case "$afs" in
$define|true) afs=true ;;
$undef|false) afs=false ;;
*) if $test -d $afsroot; then
    afs=true
    else
    afs=false
    fi
;;
esac
if $afs; then
    echo "AFS may be running... I'll be extra cautious then..." >&4
else
    echo "AFS does not seem to be running..." >&4
fi

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/afs.U
```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id: d_tcstgrp.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: Original Author: Andy Dougherty <doughera@lafcol.lafayette.edu>
?RCS:
?RCS: $Log: d_tcstgrp.U,v $
?RCS: Revision 3.0.1.1 1994/08/29 16:12:11 ram
?RCS: patch32: created by ADO
?RCS:
?MAKE:d_tcsetgrp: Inlibc
?MAKE: -pick add $@ %<
?S:d_tcsetgrp:
?S: This variable conditionally defines the HAS_TCSETPGRP symbol, which
?S: indicates to the C program that the tcsetgrp() routine is available

```

?S: to set foreground process group ID.

?S:.

?C:HAS_TCSETPGRP

:

?C: This symbol, if defined, indicates that the tcsetgrp routine is

?C: available to set foreground process group ID.

?C:.

?H:#\$d_tcsetgrp HAS_TCSETPGRP /**/

?H:.

?LINT:set d_tcsetgrp

: see if tcsetgrp exists

set tcsetgrp d_tcsetgrp

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_tcstgrp.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: i_ndbm.U,v 3.0.1.1 1995/05/12 12:16:53 ram Exp \$

?RCS:

?RCS: Copyright (c) 1991-1993, Raphael Manfredi

?RCS:

?RCS: You may redistribute only under the terms of the Artistic License,

?RCS: as specified in the README file that comes with the distribution.

?RCS: You may reuse parts of this distribution only within the terms of

?RCS: that same Artistic License; a copy of which may be found at the root

?RCS: of the source tree for dist 3.0.

?RCS:

?RCS: \$Log: i_ndbm.U,v \$

?RCS: Revision 3.0.1.1 1995/05/12 12:16:53 ram

?RCS: patch54: made more robust by checking both header and lib (ADO)

?RCS:

?RCS: Revision 3.0 1993/08/18 12:08:23 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:i_ndbm i_gdbmndbm i_gdbm_ndbm d_ndbm d_ndbm_h_uses_prototypes \

d_gdbmndbm_h_uses_prototypes d_gdbm_ndbm_h_uses_prototypes: \

Inhdr Inlibc Setvar test d_cplusplus extern_C echo Protochk

?MAKE: -pick add \$@ %<

?S:i_ndbm:

?S: This

variable conditionally defines the I_NDBM symbol, which

?S: indicates to the C program that <ndbm.h> exists and should

?S: be included.

?S:.

?C:I_NDBM:

?C: This symbol, if defined, indicates that <ndbm.h> exists and should

?C: be included.

?C:.

?S:i_gdbmndbm:

?S: This variable conditionally defines the I_GDBMNDBM symbol, which

?S: indicates to the C program that <gdbm/ndbm.h> exists and should

?S: be included. This was the location of the ndbm.h compatibility file

?S: in RedHat 7.1.

?S:.

?C:I_GDBMNDBM:

?C: This symbol, if defined, indicates that <gdbm/ndbm.h> exists and should

?C: be included. This was the location of the ndbm.h compatibility file

?C: in RedHat 7.1.

?C:.

?S:i_gdbm_ndbm:

?S: This variable conditionally defines the I_GDBM_NDBM symbol, which

?S: indicates to the C program that <gdbm-ndbm.h> exists and should

?S: be included. This is the location of the ndbm.h compatibility file

?S: in Debian 4.0.

?S:.

?C:I_GDBM_NDBM:

?C: This symbol, if defined, indicates

that <gdbm-ndbm.h> exists and should

?C: be included. This is the location of the ndbm.h compatibility file

?C: in Debian 4.0.

?C:.

?S:d_ndbm:

?S: This variable conditionally defines the HAS_NDBM symbol, which

?S: indicates that both the ndbm.h include file and an appropriate ndbm

?S: library exist. Consult the different i_*ndbm variables

?S: to find out the actual include location. Sometimes, a system has the

?S: header file but not the library. This variable will only be set if

?S: the system has both.

?S:.

?C:HAS_NDBM:

?C: This symbol, if defined, indicates that some form of ndbm.h or compatibility

?C: include exists, along with the appropriate library.

?C:.

?S:d_ndbm_h_uses_prototypes:

?S: This variable conditionally defines the NDBM_H_USES_PROTOTYPES symbol,

?S: which indicates that the ndbm.h include file uses real ANSI C

?S: prototypes instead of K&R style function declarations. K&R style

?S: declarations are unsupported in C++, so the include file requires

?S: special handling

when using a C++ compiler and this variable is

?S: undefined. Consult the different d_*ndbm_h_uses_prototypes variables

?S: to get the same information for alternative ndbm.h include files.

?S:.

?C:NDBM_H_USES_PROTOTYPES:

?C: This symbol, if defined, indicates that <ndbm.h> uses real ANSI C
?C: prototypes instead of K&R style function declarations without any
?C: parameter information. While ANSI C prototypes are supported in C++,
?C: K&R style function declarations will yield errors.
?C:.
?S:d_gdbmndbm_h_uses_prototypes:
?S: This variable conditionally defines the NDBM_H_USES_PROTOTYPES symbol,
?S: which indicates that the gdbm/ndbm.h include file uses real ANSI C
?S: prototypes instead of K&R style function declarations. K&R style
?S: declarations are unsupported in C++, so the include file requires
?S: special handling when using a C++ compiler and this variable is
?S: undefined. Consult the different d_*ndbm_h_uses_prototypes variables
?S: to get the same information for alternative
ndbm.h include files.
?S:.
?C:GDBMNDBM_H_USES_PROTOTYPES:
?C: This symbol, if defined, indicates that <gdbm/ndbm.h> uses real ANSI C
?C: prototypes instead of K&R style function declarations without any
?C: parameter information. While ANSI C prototypes are supported in C++,
?C: K&R style function declarations will yield errors.
?C:.
?S:d_gdbm_ndbm_h_uses_prototypes:
?S: This variable conditionally defines the NDBM_H_USES_PROTOTYPES symbol,
?S: which indicates that the gdbm-ndbm.h include file uses real ANSI C
?S: prototypes instead of K&R style function declarations. K&R style
?S: declarations are unsupported in C++, so the include file requires
?S: special handling when using a C++ compiler and this variable is
?S: undefined. Consult the different d_*ndbm_h_uses_prototypes variables
?S: to get the same information for alternative ndbm.h include files.
?S:.
?C:GDBM_NDBM_H_USES_PROTOTYPES:
?C: This symbol, if defined, indicates that <gdbm-ndbm.h> uses real ANSI C
?C: prototypes
instead of K&R style function declarations without any
?C: parameter information. While ANSI C prototypes are supported in C++,
?C: K&R style function declarations will yield errors.
?C:.
?H:#\$i_ndbm I_NDBM /**/
?H:#\$i_gdbmndbm I_GDBMNDBM /**/
?H:#\$i_gdbm_ndbm I_GDBM_NDBM /**/
?H:#\$d_ndbm HAS_NDBM /**/
?H:#\$d_ndbm_h_uses_prototypes NDBM_H_USES_PROTOTYPES /**/
?H:#\$d_gdbmndbm_h_uses_prototypes GDBMNDBM_H_USES_PROTOTYPES /**/
?H:#\$d_gdbm_ndbm_h_uses_prototypes GDBM_NDBM_H_USES_PROTOTYPES /**/
?H:.
?T:d_dbm_open name hdr ihdr ndbm_hdr_protochk
?LINT:set d_ndbm d_gdbmndbm_h_uses_prototypes d_gdbm_ndbm_h_uses_prototypes
d_ndbm_h_uses_prototypes


```

: see if ndbm.h is available
set ndbm.h i_ndbm
eval $inhdr
: Compatibility location for RedHat 7.1
set gdbm/ndbm.h i_gdbmndbm
eval $inhdr
: Compatibility location for Debian 4.0
set gdbm-ndbm.h i_gdbm_ndbm
eval $inhdr

val="$undef"
if $test "$i_ndbm" = "$define" -o "$i_gdbmndbm" = "$define" -o "$i_gdbm_ndbm" = "$define"; then
: see if dbm_open exists
set
dbm_open d_dbm_open
eval $inlibc
case "$d_dbm_open" in
$undef)
i_ndbm="$undef"
i_gdbmndbm="$undef"
i_gdbm_ndbm="$undef"
echo "We won't be including <ndbm.h>"
val="$undef"
;;
*) val="$define"
;;
esac
fi
set d_ndbm
eval $setvar

ndbm_hdr_protochk='name=$1; hdr=$2;
eval "ihdr=\${i_$name}";
val="$undef";
if $test "$ihdr" = "$define"; then
$echo "Checking if your <$hdr> uses prototypes..." >&4;
case "$d_cplusplus" in
$define) ./protochk "$extern_C void dbm_close(DBM *);" literal "extern \"C\" { \"$ihdr $hdr literal \" }" &&
val="$define" ;;
*) ./protochk "$extern_C void dbm_close(int, int);" $ihdr $hdr || val="$define" ;;
esac;
case "$val" in
$define) $echo "Your <$hdr> seems to have prototypes";;
*) $echo "Your <$hdr> does not seem to have prototypes";;
esac;
fi;
set "d_{$name}_h_uses_prototypes";
eval $setvar'

```

```
set ndbm ndbm.h
eval $ndbm_hdr_protochk
set gdbmndbm gdbm/ndbm.h
eval $ndbm_hdr_protochk
set gdbm_ndbm gdbm-ndbm.h
eval $ndbm_hdr_protochk
```

Found

in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/i_ndbm.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: d_sigblock.U 1 2006-08-24 12:32:52Z rmanfredi $
```

```
?RCS:
```

```
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
```

```
?RCS:
```

```
?RCS: You may redistribute only under the terms of the Artistic Licence,
```

```
?RCS: as specified in the README file that comes with the distribution.
```

```
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```

```
?RCS: that same Artistic Licence; a copy of which may be found at the root
```

```
?RCS: of the source tree for dist 4.0.
```

```
?RCS:
```

```
?RCS: $Log: d_sigblock.U,v $
```

```
?RCS: Revision 3.0 1993/08/18 12:07:21 ram
```

```
?RCS: Baseline for dist 3.0 netwide release.
```

```
?RCS:
```

```
?MAKE:d_sigblock: Inlibc
```

```
?MAKE: -pick add $@ %<
```

```
?S:d_sigblock:
```

```
?S: This variable conditionally defines HAS_SIGBLOCK if sigblock() is
```

```
?S: available to block signal reception.
```

```
?S:.
```

```
?C:HAS_SIGBLOCK:
```

```
?C: This symbol, if defined, indicates that the sigblock routine is
```

```
?C: available to block signal reception.
```

```
?C:.
```

```
?H:#$d_sigblock HAS_SIGBLOCK /**/
```

```
?H:.
```

```
?LINT:set
```

```
  d_sigblock
```

```
: see if sigblock exists
```

```
set sigblock d_sigblock
```

```
eval $inlibc
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-
```

5.36.0/dist/U/d_sigblock.U

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: d_getgrps.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
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?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: d_getgrps.U,v $
?RCS: Revision 3.0 1993/08/18 12:06:08 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_getgrps: Inlibc
?MAKE: -pick add $@ %<
?S:d_getgrps:
?S: This variable conditionally defines the HAS_GETGROUPS symbol, which
?S: indicates to the C program that the getgroups() routine is available
?S: to get the list of process groups.
?S:.
?C:HAS_GETGROUPS (GETGROUPS):
?C: This symbol, if defined, indicates that the getgroups()
  routine is
?C: available to get the list of process groups. If unavailable, multiple
?C: groups are probably not supported.
?C:.
?H:#$d_getgrps HAS_GETGROUPS /**/
?H:.
?LINT:set d_getgrps
: see if getgroups exists
set getgroups d_getgrps
eval $inlibc
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_getgrps.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS:
?RCS: Copyright (c) 2012 Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
```

?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?MAKE:ilp d_ilp32 d_ilp64 d_lp64 d_can64: Assert Myread Setvar \
cat rm +cc +ccflags echo n c intsize longsize ptrsize
?MAKE: -pick add \$@ %<
?S:ilp:
?S: This variable contains the largest amount of bits that the CPU supports,
?S: from the compiler's point of view. Typically 32 or 64.
?S:.
?S:d_ilp32:
?S: This variable conditionally defines the CPU_IS_ILP32.
?S:.
?S:d_ilp64:
?S: This variable conditionally defines the CPU_IS_ILP64.
?S:.
?S:d_lp64:
?S: This variable conditionally defines the CPU_IS_LP64.
?S:.
?S:d_can64:
?S: This variable
conditionally defines CAN_HANDLE_64BITS.
?S:.
?C:CPU_ILP_MAXBITS:
?C: This symbol contains the largest amount of bits that the CPU natively
?C: supports from the compiler's point of view. Typically 32 or 64.
?C:.
?C:CPU_IS_ILP32:
?C: When defined, this indicates that the integer, long and pointer variables
?C: hold 32-bit values.
?C:.
?C:CPU_IS_ILP64:
?C: When defined, this indicates that the integer, long and pointer variables
?C: hold 64-bit values.
?C:.
?C:CPU_IS_LP64:
?C: When defined, this indicates that the long and pointer variables hold
?C: 64-bit values but integers are smaller (probably only 32-bit wide).
?C:.
?C:CAN_HANDLE_64BITS:
?C: When defined, this indicates that the compiler can handle 64-bit values
?C: despite the CPU having only 32-bit registers. These are available using
?C: the "long long" C type. It is only defined for ILP32 machines, since
?C: 64-bit support is naturally available on ILP64 and LP64 machines.
?C:.
?H:#define CPU_ILP_MAXBITS \$ilp
?H:#\$d_ilp32

```

CPU_IS_ILP32 /**/
?H:#$d_ilp64 CPU_IS_ILP64 /**/
?H:#$d_lp64 CPU_IS_LP64 /**/
?H:#$d_can64 CAN_HANDLE_64BITS /**/
?H:
?LINT: set d_ilp32 d_ilp64 d_lp64 d_can64
: check for architecture type
echo " "
$echo $n "Computing CPU architecture type...$c" >&4
ilp=`expr $longsize \* 8`
case "$ptrsize" in
8)
val=$undef; set d_ilp32; eval $setvar
case "$sintsize" in
8)
echo " ILP64." >&4
val=$define; set d_ilp64; eval $setvar
val=$undef; set d_lp64; eval $setvar
;;
*)
echo " LP64." >&4
val=$define; set d_lp64; eval $setvar
val=$undef; set d_ilp64; eval $setvar
;;
esac
;;
*)
echo " ILP${ilp}." >&4
case "$ilp" in
32) val=$define;;
*) val=$undef;;
esac
set d_ilp32; eval $setvar
val=$undef; set d_ilp64; eval $setvar
val=$undef; set d_lp64; eval $setvar
;;
esac

@if CAN_HANDLE_64BITS || d_can64
: see whether compiler supports 64-bit emulation
val=$undef
case "$ilp" in
64) val=$define;;
*)
$cat >try.c <<EOCP
#include "static_assert.h"
long long foo;
int main()

```

```

{
  STATIC_ASSERT(8
  == sizeof(foo));
  return 0;
}
EOCP
if $cc -c $cflags try.c >/dev/null 2>&1; then
  echo " "
  echo "Your compiler also supports 64-bit emulation." >&4
  val=$(define
  fi
  $rm -f try.*
  ;;
esac
set d_can64
eval $setvar

@end

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/ilp.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

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?RCS:

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: i_termio.U,v \$

?RCS: Revision 3.0.1.4 1994/10/29 16:20:54 ram

?RCS: patch36: call ./usg and ./Cpplib explicitly instead of relying on PATH

?RCS:

?RCS: Revision 3.0.1.3 1994/08/29 16:26:38 ram

?RCS: patch32: don't include all three I_* symbols in config.h

?RCS: patch32: (had forgotten to undo this part last time)

?RCS:

?RCS: Revision 3.0.1.2 1994/05/13 15:25:03 ram

?RCS: patch27: undone ADO's fix in previous patch since it was useless

?RCS:

?RCS: Revision 3.0.1.1 1994/05/06 15:05:23

ram

?RCS: patch23: now include all three defines in config.h (ADO)

```

?RCS:
?RCS: Revision 3.0 1993/08/18 12:08:44 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:i_termio i_sgty i_termios: test Inlibc Cppsym Guess Setvar Findhdr Warn
?MAKE: -pick add $@ %<
?S:i_termio:
?S: This variable conditionally defines the I_TERMIO symbol, which
?S: indicates to the C program that it should include <termio.h> rather
?S: than <sgty.h>.
?S:.
?S:i_termios:
?S: This variable conditionally defines the I_TERMIOS symbol, which
?S: indicates to the C program that the POSIX <termios.h> file is
?S: to be included.
?S:.
?S:i_sgty:
?S: This variable conditionally defines the I_SGTTY symbol, which
?S: indicates to the C program that it should include <sgty.h> rather
?S: than <termio.h>.
?S:.
?C:I_TERMIO:
?C: This symbol, if defined, indicates that the program should include
?C: <termio.h> rather than <sgty.h>. There are also differences in
?C: the ioctl() calls that depend on the value of
?C: this symbol.
?C:.
?C:I_TERMIOS:
?C: This symbol, if defined, indicates that the program should include
?C: the POSIX termios.h rather than sgty.h or termio.h.
?C: There are also differences in the ioctl() calls that depend on the
?C: value of this symbol.
?C:.
?C:I_SGTTY:
?C: This symbol, if defined, indicates that the program should include
?C: <sgty.h> rather than <termio.h>. There are also differences in
?C: the ioctl() calls that depend on the value of this symbol.
?C:.
?H:#$i_termio I_TERMIO /**/
?H:#$i_termios I_TERMIOS /**/
?H:#$i_sgty I_SGTTY /**/
?H:.
?T:val2 val3
?LINT:set i_termio i_sgty i_termios
: see if this is a termio system
val="$undef"
val2="$undef"
val3="$undef"

```

```

?X: Prefer POSIX-approved termios.h over all else
if $test `./findhdr termios.h`; then
  set tcsetattr i_termios
  eval $inlibc
  val3="$i_termios"
fi
echo " "
case "$val3" in
"$define") echo "You have POSIX termios.h... good!" >&4;;
*) if ./Cppsymb pyr; then
  case "`/bin/universe`" in
ucb) if $test `./findhdr
sgtty.h`; then
  val2="$define"
  echo "<sgtty.h> found." >&4
  else
  echo "System is pyramid with BSD universe."
  ./warn "<sgtty.h> not found--you could have problems."
  fi;;
*) if $test `./findhdr termio.h`; then
  val="$define"
  echo "<termio.h> found." >&4
  else
  echo "System is pyramid with USG universe."
  ./warn "<termio.h> not found--you could have problems."
  fi;;
esac
?X: Start with USG to avoid problems if both usg/bsd was guessed
elif ./usg; then
if $test `./findhdr termio.h`; then
  echo "<termio.h> found." >&4
  val="$define"
elif $test `./findhdr sgtty.h`; then
  echo "<sgtty.h> found." >&4
  val2="$define"
else
  ./warn "Neither <termio.h> nor <sgtty.h> found--cross fingers!"
fi
else
if $test `./findhdr sgtty.h`; then
  echo "<sgtty.h> found." >&4
  val2="$define"
elif $test `./findhdr termio.h`; then
  echo "<termio.h> found." >&4
  val="$define"
else
  ./warn "Neither <sgtty.h> nor <termio.h> found--cross

```



```
fingers!"
fi
fi;;
esac
set i_termio; eval $setvar
val=$val2; set i_sgtty; eval $setvar
val=$val3; set i_termios; eval $setvar
```

Found in path(s):

```
*/opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/i_termio.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: installprefix.U,v 1.1 1999/07/08 18:32:57 doughera Exp doughera $
```

```
?RCS:
```

```
?RCS: Copyright (c) 1999 Andy Dougherty
```

```
?RCS:
```

```
?RCS: You may redistribute only under the terms of the Artistic License,
```

```
?RCS: as specified in the README file that comes with the distribution.
```

```
?RCS: You may reuse parts of this distribution only within the terms of
```

```
?RCS: that same Artistic License; a copy of which may be found at the root
```

```
?RCS: of the source tree for dist 3.0.
```

```
?RCS:
```

```
?RCS: Original Author: Andy Dougherty <doughera@lafcol.lafayette.edu>
```

```
?RCS:
```

```
?RCS: $Log: installprefix.U,v $
```

```
?RCS: Revision 1.1 1999/07/08 18:32:57 doughera
```

```
?RCS: Initial revision
```

```
?RCS:
```

```
?RCS:
```

```
?MAKE:installprefix installprefixexp: Getfile Loc \
```

```
Oldconfig afs cat package prefix
```

```
?MAKE: -pick add $@ %<
```

```
?S:installprefix:
```

```
?S: This variable holds the name of the directory below which
```

```
?S: "make install" will install the package. For most users, this
```

```
?S: is the same
```

```
as prefix. However, it is useful for
```

```
?S: installing the software into a different (usually temporary)
```

```
?S: location after which it can be bundled up and moved somehow
```

```
?S: to the final location specified by prefix.
```

```
?S:.
```

```
?S:installprefixexp:
```

```
?S: This variable holds the full absolute path of installprefix
```

```
?S: with all ~-expansion done.
```

```
?S:.
```

```
: determine installation prefix for where package is to be installed.
```

```
if $afs; then
```

\$cat <<EOM

Since you are running AFS, I need to distinguish the directory in which files will reside from the directory in which they are installed (and from which they are presumably copied to the former directory by occult means).

EOM

```
case "$installprefix" in
  ") dflt=`echo $prefix | sed 's#^/afs/#/afs/.#`";
  *) dflt="$installprefix";
esac
else
$cat <<EOM
```

In some special cases, particularly when building \$package for distribution, it is convenient to distinguish the directory in which files should be installed from the directory (\$prefix) in which they will eventually reside. For most users, these two directories are the same.

EOM

```
case "$installprefix" in
  ") dflt=$prefix ;;
  *) dflt=$installprefix;;
esac
fi
fn=d~
rp='What installation prefix should I use for installing files?'
./getfile
installprefix="$ans"
installprefixexp="$ansexp"
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/installdirs/installprefix.U
```

No license file was found, but licenses were detected in source scan.

?RCS: Copyright (c) 2017 H.Merijn Brand (original change by Tony Cook)

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:d_openat d_unlinkat d_renameat d_linkat d_fchmodat: Inlibc

?MAKE: -pick add \$@ %<

?S:d_fchmodat:

?S: This variable conditionally defines the HAS_FCHMODAT symbol, which

?S: indicates the POSIX fchmodat() function is available.

?S:.

```

?S:d_linkat:
?S: This variable conditionally defines the HAS_LINKAT symbol, which
?S: indicates the POSIX linkat() function is available.
?S:.
?S:d_openat:
?S: This variable conditionally defines the HAS_OPENAT symbol, which
?S: indicates the POSIX openat() function is available.
?S:.
?S:d_renameat:
?S: This variable conditionally defines the HAS_RENAMEAT symbol, which
?S: indicates the POSIX renameat() function is available.
?S:.
?S:d_unlinkat:
?S: This variable
conditionally defines the HAS_UNLINKAT symbol, which
?S: indicates the POSIX unlinkat() function is available.
?S:.
?C:HAS_FCHMODAT:
?C: This symbol is defined if the fchmodat() routine is available.
?C:.
?C:HAS_LINKAT:
?C: This symbol is defined if the linkat() routine is available.
?C:.
?C:HAS_OPENAT:
?C: This symbol is defined if the openat() routine is available.
?C:.
?C:HAS_RENAMEAT:
?C: This symbol is defined if the renameat() routine is available.
?C:.
?C:HAS_UNLINKAT:
?C: This symbol is defined if the unlinkat() routine is available.
?C:.
?H:#$d_fchmodat HAS_FCHMODAT /**/
?H:#$d_linkat HAS_LINKAT /**/
?H:#$d_openat HAS_OPENAT /**/
?H:#$d_renameat HAS_RENAMEAT /**/
?H:#$d_unlinkat HAS_UNLINKAT /**/
?H:.
?LINT:set d_openat d_unlinkat d_renameat d_linkat d_fchmodat
: check for openat, unlinkat, renameat, linkat, fchmodat
set openat d_openat
eval $inlibc

set unlinkat d_unlinkat
eval $inlibc

set renameat d_renameat
eval $inlibc

```

```
set linkat d_linkat
eval $inlibc
```

```
set fchmodat d_fchmodat
eval
$inlibc
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_fsat.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1999 Jarkko Hietaniemi

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:d_hasmntopt: Inlibc

?MAKE: -pick add \$@ %<

?S:d_hasmntopt:

?S: This variable conditionally defines the HAS_HASMNTOPT symbol, which

?S: indicates to the C program that the hasmntopt() routine is available

?S: to query the mount options of file systems.

?S:.

?C:HAS_HASMNTOPT:

?C: This symbol, if defined, indicates that the hasmntopt routine is

?C: available to query the mount options of file systems.

?C:.

?H:#\$d_hasmntopt HAS_HASMNTOPT /**/

?H:.

?LINT:set d_hasmntopt

: see if hasmntopt exists

set hasmntopt d_hasmntopt

eval \$inlibc

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_hasmntopt.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: nblock_io.U,v \$

?RCS: Revision 3.0.1.2 1997/02/28 16:17:14 ram

?RCS: patch61: simplify here document for shells that can't handle them well

?RCS: patch61: force use of "startsh" at the head of the generated script

?RCS: patch61: added new files to the ?F: metalint hint

?RCS:

?RCS: Revision 3.0.1.1 1995/07/25 14:13:22 ram

?RCS: patch56: created

?RCS:

?X:

?X: Simplify here document for shells that can't handle them well.

?X: (Problem reported on FreeBSD; it's unclear if this helps.) --AD

?X:

?MAKE:o_nonblock

eagain rd_nodata d_eofnblk: cat rm_try +cc +ccflags +ldflags \
d_open3 h_sysfile h_fcntl signal_t hint Oldconfig Setvar startsh Warn

?MAKE: -pick add \$@ %<

?S:o_nonblock:

?S: This variable bears the symbol value to be used during open() or fcntl()

?S: to turn on non-blocking I/O for a file descriptor. If you wish to switch

?S: between blocking and non-blocking, you may try ioctl(FIOSNBIO) instead,

?S: but that is only supported by some devices.

?S:.

?S:again:

?S: This variable bears the symbolic errno code set by read() when no

?S: data is present on the file and non-blocking I/O was enabled (otherwise,

?S: read() blocks naturally).

?S:.

?S:rd_nodata:

?S: This variable holds the return code from read() when no data is

?S: present. It should be -1, but some systems return 0 when O_NDELAY is

?S: used, which is a shame because you cannot make the difference between

?S: no data and an EOF.. Sigh!

?S:.

?S:d_eofnblk:

?S: This variable conditionally defines EOF_NONBLOCK

if EOF can be seen

?S: when reading from a non-blocking I/O source.

?S:.

?C:VAL_O_NONBLOCK:

?C: This symbol is to be used during open() or fcntl(F_SETFL) to turn on

?C: non-blocking I/O for the file descriptor. Note that there is no way

?C: back, i.e. you cannot turn it blocking again this way. If you wish to

?C: alternatively switch between blocking and non-blocking, use the
?C: ioctl(FIOSNBIO) call instead, but that is not supported by all devices.
?C:.
?C:VAL_EAGAIN:
?C: This symbol holds the errno error code set by read() when no data was
?C: present on the non-blocking file descriptor.
?C:.
?C:RD_NODATA:
?C: This symbol holds the return code from read() when no data is present
?C: on the non-blocking file descriptor. Be careful! If EOF_NONBLOCK is
?C: not defined, then you can't distinguish between no data and EOF by
?C: issuing a read(). You'll have to find another way to tell for sure!
?C:.
?C:EOF_NONBLOCK:
?C: This symbol, if defined, indicates to the C program that a read() on
?C: a
non-blocking file descriptor will return 0 on EOF, and not the value
?C: held in RD_NODATA (-1 usually, in that case!).
?C:.
?H:#define VAL_O_NONBLOCK \$o_nonblock
?H:#define VAL_EAGAIN \$eagain
?H:#define RD_NODATA \$rd_nodata
?H:#\$d_eofnblk EOF_NONBLOCK
?H:.
?F:!try !try.out !try.ret !try.err !mtry
?T:status
?LINT:use d_open3
: check for non-blocking I/O stuff
case "\$h_sysfile" in
true) echo "#include <sys/file.h>" > head.c;;
*)
case "\$h_fcntl" in
true) echo "#include <fcntl.h>" > head.c;;
*) echo "#include <sys/fcntl.h>" > head.c;;
esac
;;
esac
echo " "
echo "Figuring out the flag used by open() for non-blocking I/O..." >&4
case "\$o_nonblock" in
")
\$cat head.c > try.c
\$cat >>try.c <<'EOCP'
int main() {
#ifdef O_NONBLOCK
printf("O_NONBLOCK\n");
exit(0);
#endif

```

#ifdef O_NDELAY
    printf("O_NDELAY\n");
    exit(0);
#endif
?X: Stevens "Advanced Programming in the UNIX Environment" page 364 mentions
?X: the FNDELAY symbol, used in 4.3BSD (source: Paul Marquess).
#ifdef FNDELAY
    printf("FNDELAY\n");
    exit(0);
#endif
    exit(0);
}
EOCP
if
$cc $ccflags $ldflags -o try try.c >/dev/null 2>&1; then
    o_nonblock=`./try`
    case "$o_nonblock" in
        *) echo "I can't figure it out, assuming O_NONBLOCK will do.";;
        *) echo "Seems like we can use $o_nonblock.";;
    esac
else
    echo "(I can't compile the test program; pray O_NONBLOCK is right!)"
fi
;;
*) echo "Using $hint value $o_nonblock.";;
esac
$rm_try

echo " "
echo "Let's see what value errno gets from read() on a $o_nonblock file..." >&4
case "$seagain" in
    *)
        $cat head.c > try.c
        $cat >>try.c <<EOCP
        #include <errno.h>
        #include <sys/types.h>
        #include <signal.h>
        #define MY_O_NONBLOCK $o_nonblock
        extern int errno;
        $signal_t blech(x) int x; { exit(3); }
EOCP
        $cat >> try.c <<'EOCP'
int main()
{
    int pd[2];
    int pu[2];
    char buf[1];
    char string[100];

```

```

pipe(pd); /* Down: child -> parent */
pipe(pu); /* Up: parent -> child */
if (0 != fork()) {
    int ret;
    close(pd[1]); /* Parent reads from pd[0] */
    close(pu[0]); /*
Parent writes (blocking) to pu[1] */
    if (-1 == fcntl(pd[0], F_SETFL, MY_O_NONBLOCK))
        exit(1);
    signal(SIGALRM, blech);
    alarm(5);
    if ((ret = read(pd[0], buf, 1)) > 0) /* Nothing to read! */
        exit(2);
    sprintf(string, "%d\n", ret);
    write(2, string, strlen(string));
    alarm(0);
#ifdef EAGAIN
    if (errno == EAGAIN) {
        printf("EAGAIN\n");
        goto ok;
    }
#endif
#ifdef EWOULDBLOCK
    if (errno == EWOULDBLOCK)
        printf("EWOULDBLOCK\n");
#endif
ok:
    write(pu[1], buf, 1); /* Unblocks child, tell it to close our pipe */
    sleep(2); /* Give it time to close our pipe */
    alarm(5);
    ret = read(pd[0], buf, 1); /* Should read EOF */
    alarm(0);
    sprintf(string, "%d\n", ret);
    write(3, string, strlen(string));
    exit(0);
}

close(pd[0]); /* We write to pd[1] */
close(pu[1]); /* We read from pu[0] */
read(pu[0], buf, 1); /* Wait for parent to signal us we may continue */
close(pd[1]); /* Pipe pd is now fully closed! */
exit(0); /* Bye bye, thank you for playing!
*/
}
EOCP
if $cc $cflags $ldflags -o try try.c >/dev/null 2>&1; then
?X: Use script to avoid the possible 'alarm call' message

```



```

echo "$startsh" >mtry
echo "./try >try.out 2>try.ret 3>try.err || exit 4" >>mtry
chmod +x mtry
./mtry >/dev/null 2>&1
case $? in
0) eagain=`$cat try.out`;
1) echo "Could not perform non-blocking setting!";;
2) echo "I did a successful read() for something that was not there!";;
3) echo "Hmm... non-blocking I/O does not seem to be working!";;
*) echo "Something terribly wrong happened during testing.";;
esac
rd_nodata=`$cat try.ret`
echo "A read() system call with no data present returns $rd_nodata."
case "$rd_nodata" in
0|-1) ;;
*)
echo "(That's peculiar, fixing that to be -1.)"
rd_nodata=-1
;;
esac
case "$eagain" in
")
echo "Forcing errno EAGAIN on read() with no data available."
eagain=EAGAIN
;;
*)
echo "Your read() sets errno to $eagain when no data is available."
;;
esac
status=`$cat
try.err`
case "$status" in
0) echo "And it correctly returns 0 to signal EOF.";;
-1) echo "But it also returns -1 to signal EOF, so be careful!";;
*) echo "However, your read() returns '$status' on EOF??";;
esac
val="$define"
if test "$status" = "$rd_nodata"; then
./warn "your read() can't distinguish between EOF and no data!"
val="$undef"
fi
else
echo "I can't compile the test program--assuming errno EAGAIN will do."
eagain=EAGAIN
fi
set d_eofnblk
eval $setvar
;;

```

```

*)
echo "Using $hint value $again."
echo "Your read() returns $rd_nodata when no data is present."
case "$d_eofnblk" in
"$define") echo "And you can see EOF because read() returns 0.";;
"$undef") echo "But you can't see EOF status from read() returned value.";;
*)
?X: Should not happen, but if it does, assume the worst!
echo "(Assuming you can't see EOF status from read anyway.)"
d_eofnblk=$undef
;;
esac
;;
esac
$rm_try head.c mtry

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/nblock_io.U

```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id: d_endpwent.U,v $
?RCS:
?RCS: Copyright (c) 1998 Andy Dougherty
?RCS:
?RCS: You may distribute under the terms of either the GNU General Public
?RCS: License or the Artistic License, as specified in the README file.
?RCS:
?RCS: $Log: d_endpwent.U,v $
?RCS:
?MAKE:d_endpwent: Inlibc
?MAKE: -pick add $@ %<
?S:d_endpwent:
?S: This variable conditionally defines the HAS_ENDPWENT symbol, which
?S: indicates to the C program that the endpwent() routine is available
?S: for sequential access of the passwd database.
?S:.
?C:HAS_ENDPWENT:
?C: This symbol, if defined, indicates that the endpwent routine is
?C: available for finalizing sequential access of the passwd database.
?C:.
?H:#$d_endpwent HAS_ENDPWENT /**/
?H:.
?LINT:set d_endpwent
: see if endpwent exists
set endpwent d_endpwent
eval $inlibc

```

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/d_endpwent.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 2000 Jarkko Hietaniemi

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:d_localeconv_1: Inlibc

?MAKE: -pick add \$@ %<

?S:d_localeconv_1:

?S: This variable conditionally defines the HAS_LOCALECONV_L symbol, which

?S: indicates to the C program that the localeconv_1() routine is available.

?S:.

?C:HAS_LOCALECONV_L:

?C: This symbol, if defined, indicates that the localeconv_1 routine is

?C: available to query certain information about a locale.

?C:.

?H:#\$d_localeconv_1 HAS_LOCALECONV_L /**/

?H:.

?LINT:set d_localeconv_1

: see if localeconv_1 exists

set localeconv_1 d_localeconv_1

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/threads/d_localeconv_1.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_dlerror.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: Original Author: Andy Dougherty <doughera@lafcol.lafayette.edu>

?RCS:

?RCS: \$Log: d_dlerror.U,v \$

?RCS: Revision 3.0.1.2 1995/07/25 13:52:49 ram

?RCS: patch56: force compile-link test since symbol might lie in crt0.o (ADO)
 ?RCS:
 ?RCS: Revision 3.0.1.1 1994/10/29 16:11:23 ram
 ?RCS: patch36: created by ADO
 ?RCS:
 ?MAKE:d_dlderror: Inlibc runnm
 ?MAKE: -pick add \$@ %<
 ?S:d_dlderror:
 ?S: This variable conditionally defines the HAS_DLERROR symbol, which
 ?S: indicates
 to the C program that the dlerror() routine is available.
 ?S:.
 ?C:HAS_DLERROR :
 ?C: This symbol, if defined, indicates that the dlerror routine is
 ?C: available to return a string describing the last error that
 ?C: occurred from a call to dlopen(), dlclose() or dlsym().
 ?C:.
 ?H:#\$d_dlderror HAS_DLERROR /**/
 ?H:.
 ?T: xxx_runnm
 ?LINT:set d_dlderror
 ?X: We don't permanently change runnm, but we do temporarily.
 ?LINT: change runnm
 : see if dlerror exists
 ?X: On NetBSD and FreeBSD, dlerror might be available, but it is in
 ?X: /usr/lib/crt0.o, not in any of the libraries. Therefore, do not
 ?X: use the nm extraction, but use a real compile and link test instead.
 xxx_runnm="\$runnm"
 runnm=false
 set dlerror d_dlderror
 eval \$inlibc
 runnm="\$xxx_runnm"

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_dlderror.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: rootid.U 1 2006-08-24 12:32:52Z rmanfredi \$
 ?RCS:
 ?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
 ?RCS:
 ?RCS: You may redistribute only under the terms of the Artistic Licence,
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 ?RCS: You may reuse parts of this distribution only within the terms of
 ?RCS: that same Artistic Licence; a copy of which may be found at the root
 ?RCS: of the source tree for dist 4.0.
 ?RCS:

```

?RCS: $Log: rootid.U,v $
?RCS: Revision 3.0.1.1 1995/01/30 14:45:36 ram
?RCS: patch49: now only prints a single empty line when outputting something
?RCS:
?RCS: Revision 3.0 1993/08/18 12:09:42 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:rootid: sed
?MAKE: -pick add $@ %<
?S:rootid:
?S: This variable contains the eventual value of the ROOTID symbol,
?S: which is the uid of root.
?S:.
?C:ROOTID:
?C: This symbol contains the uid of root, normally
0.
?C:.
?H:#define ROOTID $rootid /**/
?H:.
: determine root id
rootid=`$sed -e "/^root:/{s/^[^:]*:[^:]*:\([^:]*\).*$"/\1/" -e "q" -e "}" -e "d" </etc/passwd`
case "$rootid" in
") rootid=0 ;;
*) echo " "; echo "Root uid = $rootid" >&4 ;;
esac

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/rootid.U

```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id: d_umask.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
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?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: Original Author: Andy Dougherty <doughera@lafcol.lafayette.edu>
?RCS:
?RCS: $Log: d_umask.U,v $
?RCS: Revision 3.0.1.1 1994/08/29 16:14:50 ram
?RCS: patch32: created by ADO
?RCS:
?MAKE:d_umask: Inlibc

```

?MAKE: -pick add \$@ %<
?S:d_umask:
?S: This variable conditionally defines the HAS_UMASK symbol, which
?S: indicates to the C program that the umask() routine is available.
?S: to set and get the value of the file creation mask.
?S:.
?C:HAS_UMASK :
?C: This
symbol, if defined, indicates that the umask routine is
?C: available to set and get the value of the file creation mask.
?C:.
?H:#\$d_umask HAS_UMASK /**/
?H:.
?LINT:set d_umask
: see if umask exists
set umask d_umask
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_umask.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: Ins.U,v 3.0.1.1 1994/06/20 07:05:52 ram Exp \$
?RCS:
?RCS: Copyright (c) 1991-1993, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic License,
?RCS: as specified in the README file that comes with the distribution.
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?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 3.0.
?RCS:
?RCS: Original Author: Andy Dougherty <doughera@lafcol.lafayette.edu>
?RCS:
?RCS: \$Log: Ins.U,v \$
?RCS: Revision 3.0.1.1 1994/06/20 07:05:52 ram
?RCS: patch30: created by ADO
?RCS:
?X:
?X: This unit checks whether symbolic links are really supported.
?X: We can't rely on d_symlink because that may be listed in the
?X: C library but unimplemented.
?X:
?MAKE:lns: ln rm touch
?MAKE: -pick add \$@ %<
?S:lns:
?S: This variable holds the name of the command to make

```

?S: symbolic
links (if they are supported). It can be used
?S: in the Makefile. It is either 'ln -s' or 'ln'
?S:.
: determine whether symbolic links are supported
echo " "
$touch blurfl
if $ln -s blurfl sym > /dev/null 2>&1 ; then
echo "Symbolic links are supported." >&4
lns="$ln -s"
else
echo "Symbolic links are NOT supported." >&4
lns="$ln"
fi
$rm -f blurfl sym

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/lns.U

```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id: i_sysstatfs.U,v $

```

```

?RCS:

```

```

?RCS: Copyright (c) 1999 Jarkko Hietaniemi

```

```

?RCS:

```

```

?RCS: You may distribute under the terms of either the GNU General Public

```

```

?RCS: License or the Artistic License, as specified in the README file.

```

```

?RCS:

```

```

?MAKE:i_sysstatfs: Inhdr Hasfield

```

```

?MAKE: -pick add $@ %<

```

```

?S:i_sysstatfs:

```

```

?S: This variable conditionally defines the I_SYSSTATFS symbol,

```

```

?S: and indicates whether a C program should include <sys/statfs.h>.

```

```

?S:.

```

```

?C:I_SYS_STATFS:

```

```

?C: This symbol, if defined, indicates that <sys/statfs.h> exists.

```

```

?C:.

```

```

?H:#$i_sysstatfs I_SYS_STATFS /**/

```

```

?H:.

```

```

?LINT:set i_sysstatfs

```

```

: see if this is a sys/statfs.h system

```

```

set sys/statfs.h i_sysstatfs

```

```

eval $inhdr

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/i_sysstatfs.U

```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id$
?RCS:
?RCS: Copyright (c) 2005 H.Merijn Brand
?RCS:
?RCS: You may distribute under the terms of either the GNU General Public
?RCS: License or the Artistic License, as specified in the README file.
?RCS:
?MAKE:d_clearenv: Inlibc
?MAKE:-pick add $@ %<
?S:d_clearenv:
?S: This variable conditionally defines the HAS_CLEARENV symbol, which
?S: indicates to the C program that the clearenv () routine is available.
?S:.
?C:HAS_CLEARENV:
?C: This symbol, if defined, indicates that the clearenv () routine is
?C: available for use.
?C:.
?H:#$d_clearenv HAS_CLEARENV /**/
?H:.
?LINT:set d_clearenv
: see if clearenv exists
set clearenv d_clearenv
eval $inlibc
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_clearenv.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: usenm.U,v 3.0.1.1 1997/02/28 16:26:40 ram Exp $
?RCS:
?RCS: Copyright (c) 1991-1993, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic License,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 3.0.
?RCS:
?RCS: $Log: usenm.U,v $
?RCS: Revision 3.0.1.1 1997/02/28 16:26:40 ram
?RCS: patch61: don't use nm with the GNU C library
?RCS: patch61: added support for Linux shared libs
?RCS:
?RCS: Revision 3.0 1993/08/18 12:09:57 ram
?RCS: Baseline for dist 3.0 netwide release.
```



```

?RCS:
?MAKE:usenm runnm nm_opt nm_so_opt: cat test Myread Oldconfig myuname grep \
nm d_gnulibc osname egrep rsrc
?MAKE: -pick add $@ %<
?S:usenm:
?S: This variable contains 'true' or 'false' depending
whether the
?S: nm extraction is wanted or not.
?S:.
?S:runnm:
?S: This variable contains 'true' or 'false' depending whether the
?S: nm extraction should be performed or not, according to the value
?S: of usenm and the flags on the Configure command line.
?S:.
?S:nm_opt:
?S: This variable holds the options that may be necessary for nm.
?S:.
?S:nm_so_opt:
?S: This variable holds the options that may be necessary for nm
?S: to work on a shared library but that can not be used on an
?S: archive library. Currently, this is only used by Linux, where
?S: nm --dynamic is *required* to get symbols from an ELF library which
?S: has been stripped, but nm --dynamic is *fatal* on an archive library.
?S: Maybe Linux should just always set usenm=false.
?S:.
: see if nm is to be used to determine whether a symbol is defined or not
?X: If there is enough inquiries, it might be worth to wait for the nm
?X: extraction. Otherwise, the C compilations might be a better deal.
?X:
?X: Don't bother if we're
using GNU libc -- skimo
?LINT:extern PASE
case "$usenm" in
")
dflt="
case "$d_gnulibc" in
"$define")
echo " "
echo "nm probably won't work on the GNU C Library." >&4
dflt=n
;;
esac
case "$dflt" in
")
if $test "$osname" = aix -a "$XPASE" != "Xdefine" -a ! -f /lib/syscalls.exp; then
echo " "
echo "Whoops! This is an AIX system without /lib/syscalls.exp!" >&4
echo "'nm' won't be sufficient on this system." >&4

```

```

    dflt=n
fi
;;
esac
case "$dflt" in
") dflt=`$grep 'inlibc|csym' $src/Configure | wc -l 2>/dev/null`
if $test $dflt -gt 20; then
    dflt=y
else
    dflt=n
fi
;;
esac
;;
*)
case "$usenm" in
true|$define) dflt=y;;
*) dflt=n;;
esac
;;
esac
$cat <<EOM

```

I can use \$nm to extract the symbols from your C libraries. This is a time consuming task which may generate huge output on the disk (up to 3 megabytes) but that should make the symbols extraction faster. The alternative is to skip the 'nm' extraction part and to compile a small test

program instead to determine whether each symbol is present. If you have a fast C compiler and/or if your 'nm' output cannot be parsed, this may be the best solution.

You probably shouldn't let me use 'nm' if you are using the GNU C Library.

```

EOM
rp="Shall I use $nm to extract C symbols from the libraries?"
./myread
case "$ans" in
[Nn]*) usenm=false;;
*) usenm=true;;
esac

```

?X: Name extraction is to be run if 'nm' usage is wanted and if no -r flag
?X: was provided to configure (in which case we simply re-use the previous
?X: values).

```

runnm=$usenm
case "$reusel" in
true) runnm=false;;

```

```
esac
```

```
: nm options which may be necessary
case "$nm_opt" in
") if $test -f /mach_boot; then
  nm_opt="# Mach
elif $test -d /usr/ccs/lib; then
  nm_opt='-p' # Solaris (and SunOS?)
elif $test -f /dgux; then
  nm_opt='-p' # DG-UX
elif $test -f /lib64/rld; then
  nm_opt='-p' # 64-bit Irix
else
  nm_opt=""
fi;;
esac
```

```
: nm options which may be necessary for shared libraries but illegal
: for archive
libraries. Thank you, Linux.
case "$nm_so_opt" in
") case "$myuname" in
*linux*|gnu*)
  if $nm --help | $grep 'dynamic' > /dev/null 2>&1; then
    nm_so_opt='--dynamic'
  fi
  ;;
esac
;;
esac
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/usenm.U
```

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```
?RCS: $Id: d_socket.U,v 3.0.1.2 1997/02/28 15:46:00 ram Exp $
?RCS:
?RCS: Copyright (c) 1991-1993, Raphael Manfredi
?RCS:
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?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 3.0.
?RCS:
?RCS: $Log: d_socket.U,v $
?RCS: Revision 3.0.1.2 1997/02/28 15:46:00 ram
```

?RCS: patch61: replaced .a with \$_a all over the place

?RCS:

?RCS: Revision 3.0.1.1 1994/01/24 14:08:04 ram

?RCS: patch16: can now safely declare private nm_extract in dependencies

?RCS:

?RCS: Revision 3.0 1993/08/18 12:07:26 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:d_socket d_oldsock d_sockpair socketlib sockethdr \
d_msg_ctrunc d_msg_dontroute d_msg_oob d_msg_peek
d_msg_proxy \
d_scm_rights d_sockaddr_sa_len d_sockaddr_in6 d_sin6_scope_id \
d_ip_mreq d_ip_mreq_source d_ipv6_mreq d_ipv6_mreq_source \
d_sockaddr_storage: \
contains echo n c ar nm nm_opt nm_extract Inlibc Csym _a \
Compile cat rm_try Setvar Hasfield sysroot

?MAKE: -pick add \$@ %<

?S:d_socket:

?S: This variable conditionally defines HAS_SOCKET, which indicates
?S: that the BSD socket interface is supported.

?S:.

?S:d_sockpair:

?S: This variable conditionally defines the HAS_SOCKETPAIR symbol, which
?S: indicates that the BSD socketpair() is supported.

?S:.

?S:d_oldsock:

?S: This variable conditionally defines the OLDSOCKET symbol, which
?S: indicates that the BSD socket interface is based on 4.1c and not 4.2.

?S:.

?S:d_msg_ctrunc:

?S: This variable conditionally defines the HAS_MSG_CTRUNC symbol,
?S: which indicates that the MSG_CTRUNC is available. #ifdef is
?S: not enough because it may be an enum, glibc has been known to do this.

?S:.

?S:d_msg_dontroute:

?S: This variable
conditionally defines the HAS_MSG_DONTRROUTE symbol,
?S: which indicates that the MSG_DONTRROUTE is available. #ifdef is
?S: not enough because it may be an enum, glibc has been known to do this.

?S:.

?S:d_msg_oob:

?S: This variable conditionally defines the HAS_MSG_OOB symbol,
?S: which indicates that the MSG_OOB is available. #ifdef is
?S: not enough because it may be an enum, glibc has been known to do this.

?S:.

?S:d_msg_peek:

?S: This variable conditionally defines the HAS_MSG_PEEK symbol,
?S: which indicates that the MSG_PEEK is available. #ifdef is

?S: not enough because it may be an enum, glibc has been known to do this.

?S:.

?S:d_msg_proxy:

?S: This variable conditionally defines the HAS_MSG_PROXY symbol,

?S: which indicates that the MSG_PROXY is available. #ifdef is

?S: not enough because it may be an enum, glibc has been known to do this.

?S:.

?S:d_scm_rights:

?S: This variable conditionally defines the HAS_SCM_RIGHTS symbol,

?S: which indicates that the SCM_RIGHTS is available.

#ifdef is

?S: not enough because it may be an enum, glibc has been known to do this.

?S:.

?S:d_sockaddr_sa_len:

?S: This variable conditionally defines the HAS_SOCKADDR_SA_LEN symbol,

?S: which indicates that a struct sockaddr structure has the sa_len

?S: member.

?S:.

?S:d_sockaddr_in6:

?S: This variable conditionally defines the HAS_SOCKADDR_IN6 symbol, which

?S: indicates the availability of a struct sockaddr_in6.

?S:.

?S:d_sockaddr_storage:

?S: This variable conditionally defines the HAS_SOCKADDR_STORAGE symbol,

?S: which indicates the availability of a struct sockaddr_storage.

?S:.

?S:d_sin6_scope_id:

?S: This variable conditionally defines the HAS_SIN6_SCOPE_ID symbol, which

?S: indicates that a struct sockaddr_in6 structure has the sin6_scope_id

?S: member.

?S:.

?S:d_ip_mreq:

?S: This variable conditionally defines the HAS_IP_MREQ symbol, which

?S: indicates the availability of a struct ip_mreq.

?S:.

?S:d_ip_mreq_source:

?S: This variable conditionally defines the HAS_IP_MREQ_SOURCE symbol,

?S: which indicates the availability of a struct ip_mreq_source.

?S:.

?S:d_ipv6_mreq:

?S: This variable conditionally defines the HAS_IPV6_MREQ symbol, which

?S: indicates the availability of a struct ipv6_mreq.

?S:.

?S:d_ipv6_mreq_source:

?S: This variable conditionally defines the HAS_IPV6_MREQ_SOURCE symbol,

?S: which indicates the availability of a struct ipv6_mreq_source.

?S:.

?S:socketlib:

?S: This variable has the names of any libraries needed for socket support.

?S:.

?S:sockethdr:

?S: This variable has any cpp '-I' flags needed for socket support.

?S:.

?C:HAS_SOCKET (SOCKET):

?C: This symbol, if defined, indicates that the BSD socket interface is

?C: supported.

?C:.

?C:HAS_SOCKETPAIR (SOCKETPAIR):

?C: This symbol, if defined, indicates that the BSD socketpair() call is

?C: supported.

?C:.

?C:USE_OLD_SOCKET (OLDSOCKET):

?C: This symbol, if defined, indicates that the 4.1c BSD socket interface

?C: is supported instead of the 4.2/4.3 BSD socket interface. For instance,

?C: there

is no setsockopt() call.

?C:.

?C:HAS_MSG_CTRUNC:

?C: This symbol, if defined, indicates that the MSG_CTRUNC is supported.

?C: Checking just with #ifdef might not be enough because this symbol

?C: has been known to be an enum.

?C:.

?C:HAS_MSG_DONTROUTE:

?C: This symbol, if defined, indicates that the MSG_DONTROUTE is supported.

?C: Checking just with #ifdef might not be enough because this symbol

?C: has been known to be an enum.

?C:.

?C:HAS_MSG_OOB:

?C: This symbol, if defined, indicates that the MSG_OOB is supported.

?C: Checking just with #ifdef might not be enough because this symbol

?C: has been known to be an enum.

?C:.

?C:HAS_MSG_PEEK:

?C: This symbol, if defined, indicates that the MSG_PEEK is supported.

?C: Checking just with #ifdef might not be enough because this symbol

?C: has been known to be an enum.

?C:.

?C:HAS_MSG_PROXY:

?C: This symbol, if defined, indicates that the MSG_PROXY is supported.

?C: Checking just with #ifdef might not be enough because this

symbol

?C: has been known to be an enum.

?C:.

?C:HAS_SCM_RIGHTS:

?C: This symbol, if defined, indicates that the SCM_RIGHTS is supported.

?C: Checking just with #ifdef might not be enough because this symbol

?C: has been known to be an enum.

?C:.

?C:HAS_SOCKADDR_SA_LEN:

?C: This symbol, if defined, indicates that the struct sockaddr

?C: structure has a member called sa_len, indicating the length of

?C: the structure.

?C:.

?C:HAS_SOCKADDR_IN6:

?C: This symbol, if defined, indicates the availability of

?C: struct sockaddr_in6;

?C:.

?C:HAS_SOCKADDR_STORAGE:

?C: This symbol, if defined, indicates the availability of

?C: struct sockaddr_storage;

?C:.

?C:HAS_SIN6_SCOPE_ID:

?C: This symbol, if defined, indicates that the struct sockaddr_in6

?C: structure has a member called sin6_scope_id.

?C:.

?C:HAS_IP_MREQ:

?C: This symbol, if defined, indicates the availability of

?C: struct ip_mreq;

?C:.

?C:HAS_IP_MREQ_SOURCE:

?C: This symbol, if defined, indicates the availability of

?C: struct ip_mreq_source;

?C:.

?C:HAS_IPV6_MREQ:

?C: This

symbol, if defined, indicates the availability of

?C: struct ipv6_mreq;

?C:.

?C:HAS_IPV6_MREQ_SOURCE:

?C: This symbol, if defined, indicates the availability of

?C: struct ipv6_mreq_source;

?C:.

?H:#\$d_socket HAS_SOCKET /**/

?H:#\$d_socketpair HAS_SOCKETPAIR /**/

?H:#\$d_sockaddr_sa_len HAS_SOCKADDR_SA_LEN /**/

?H:#\$d_oldsock USE_OLD_SOCKET /**/

?H:#\$d_msg_ctrunc HAS_MSG_CTRUNC /**/

?H:#\$d_msg_dontroute HAS_MSG_DONTROUTE /**/

?H:#\$d_msg_oob HAS_MSG_OOB /**/

?H:#\$d_msg_peek HAS_MSG_PEEK /**/

?H:#\$d_msg_proxy HAS_MSG_PROXY /**/

?H:#\$d_scm_rights HAS_SCM_RIGHTS /**/

?H:#\$d_sockaddr_in6 HAS_SOCKADDR_IN6 /**/

```

?H:#$d_sockaddr_storage HAS_SOCKADDR_STORAGE /**/
?H:#$d_sin6_scope_id HAS_SIN6_SCOPE_ID /**/
?H:#$d_ip_mreq HAS_IP_MREQ /**/
?H:#$d_ip_mreq_source HAS_IP_MREQ_SOURCE /**/
?H:#$d_ipv6_mreq HAS_IPV6_MREQ /**/
?H:#$d_ipv6_mreq_source HAS_IPV6_MREQ_SOURCE /**/
?H:.
?T:val net ENUM enum
?LINT:set d_sockpair d_sockaddr_sa_len
?LINT:set d_msg_ctrunc d_msg_dontroute
d_msg_oob d_msg_peek d_msg_proxy
?LINT:set d_scm_rights d_sockaddr_in6 d_sin6_scope_id d_ip_mreq
?LINT:set d_ip_mreq_source d_ipv6_mreq d_ipv6_mreq_source d_sockaddr_storage
: see whether socket exists
socketlib=""
sockethdr=""
echo " "
$echo $n "Hmm... $c" >&4
if set socket val -f d_socket; eval $csym; $val; then
    echo "Looks like you have Berkeley networking support." >&4
    d_socket="$define"
?X: now check for advanced features
    if set setsockopt val -f; eval $csym; $val; then
d_oldsock="$undef"
        else
echo "...but it uses the old BSD 4.1c interface, rather than 4.2." >&4
d_oldsock="$define"
            fi
else
?X: HP-UX, for one, puts all the socket stuff in socklib.o. Note that if we
?X: come here on HP-UX, then we must have used nm to get symbols, or we really
?X: don't have sockets anyway...
    if $contains socklib libc.list >/dev/null 2>&1; then
echo "Looks like you have Berkeley networking support." >&4
d_socket="$define"
: we will have to assume that it supports
the 4.2 BSD interface
d_oldsock="$undef"
        else
echo "You don't have Berkeley networking in libc$a..." >&4
?X: look for optional networking libraries
if test "X$d_socket" = "X$define"; then
    echo "...but you seem to believe that you have sockets." >&4
else
    for net in net socket
    do
        if test -f $sysroot/usr/lib/lib$net$a; then
?X: space between two '(' needed for ksh

```



```

((($nm $nm_opt $sysroot/usr/lib/lib$net$_a | eval $nm_extract) || \
$ar t $sysroot/usr/lib/lib$net$_a 2>/dev/null >> libc.list
if $contains socket libc.list >/dev/null 2>&1; then
d_socket="$define"
socketlib="-l$net"
case "$net" in
net)
    echo "...but the Wollongong group seems to have hacked it in." >&4
    sockethdr="-I$sysroot/usr/netinclude"
    ;;
esac
echo "Found Berkeley sockets interface in lib$net." >&4
?X: now check for advanced features
if $contains setsockopt libc.list >/dev/null 2>&1; then
    d_oldsock="$undef"
else
    echo
    "...using the old BSD 4.1c interface, rather than 4.2." >&4
    d_oldsock="$define"
fi
break
fi
done
if test "X$d_socket" != "X$define"; then
    echo "or anywhere else I see." >&4
    d_socket="$undef"
    d_oldsock="$undef"
fi
fi
fi
fi

@if HAS_SOCKETPAIR || d_socketpair
: see if socketpair exists
set socketpair d_socketpair
eval $inlibc

@end

echo "Checking the availability sa_len in the sock struct ..." >&4
$cat >try.c <<EOF
#include <sys/types.h>
#include <sys/socket.h>
int main() {
struct sockaddr sa;
return (sa.sa_len);
}

```

```

EOF
val="$undef"
set try; if eval $compile; then
    val="$define"
fi
set d_sockaddr_sa_len; eval $setvar
$rm_try

echo "Checking the availability struct sockaddr_in6 ..." >&4
$cat >try.c <<EOF
#include <sys/types.h>
#include <sys/socket.h>
#include <netinet/in.h>
int main() {
struct sockaddr_in6 sin6;
return (sin6.sin6_family);
}
EOF
val="$undef"
set try; if eval $compile; then
    val="$define"
fi
set d_sockaddr_in6;
eval $setvar
$rm_try

echo "Checking the availability struct sockaddr_storage ..." >&4
$cat >try.c <<EOF
#include <sys/types.h>
#include <sys/socket.h>
#include <netinet/in.h>
int main() {
struct sockaddr_storage sator;
return (sator.ss_family);
}
EOF
val="$undef"
set try; if eval $compile; then
    val="$define"
fi
set d_sockaddr_storage; eval $setvar
$rm_try

echo "Checking the availability sin6_scope_id in struct sockaddr_in6 ..." >&4
$cat >try.c <<EOF
#include <sys/types.h>
#include <sys/socket.h>
#include <netinet/in.h>

```

```

int main() {
struct sockaddr_in6 sin6;
return (sin6.sin6_scope_id);
}
EOF
val="$undef"
set try; if eval $compile; then
    val="$define"
fi
set d_sin6_scope_id; eval $setvar
$rm_try

echo "Checking the availability struct ip_mreq ..." >&4
$cat >try.c <<EOF
#include <sys/types.h>
#include <sys/socket.h>
#include <netinet/in.h>
int main() {
struct ip_mreq mreq;
return (mreq.imr_multiaddr.s_addr);
}
EOF
val="$undef"
set try; if eval $compile; then

    val="$define"
fi
set d_ip_mreq; eval $setvar
$rm_try

echo "Checking the availability struct ip_mreq_source ..." >&4
$cat >try.c <<EOF
#include <sys/types.h>
#include <sys/socket.h>
#include <netinet/in.h>
int main() {
struct ip_mreq_source mreq;
return (mreq.imr_multiaddr.s_addr);
}
EOF
val="$undef"
set try; if eval $compile; then
    val="$define"
fi
set d_ip_mreq_source; eval $setvar
$rm_try

echo "Checking the availability struct ipv6_mreq ..." >&4

```

```

Scat >try.c <<EOF
#include <sys/types.h>
#include <sys/socket.h>
#include <netinet/in.h>
int main() {
struct ipv6_mreq mreq;
return (mreq.ipv6mr_interface);
}
EOF
val="$undef"
set try; if eval $compile; then
    val="$define"
fi
set d_ipv6_mreq; eval $setvar
$rm_try

```

echo "Checking the availability struct ipv6_mreq_source ..." >&4

```

Scat >try.c <<EOF
#include <sys/types.h>
#include <sys/socket.h>
#include <netinet/in.h>
int main() {
struct ipv6_mreq_source mreq;
return (mreq.imr_multiaddr.s_addr);
}
EOF
val="$undef"
set try; if eval $compile;
then
    val="$define"
fi
set d_ipv6_mreq_source; eval $setvar
$rm_try

```

?X: these constants are known to be troublesomely defined as enums

?X: so that ifdef will not work for detecting their presence.

echo "Checking the availability of certain socket constants..." >&4

for ENUM in MSG_CTRUNC MSG_DONTROUTE MSG_OOB MSG_PEEK MSG_PROXY SCM_RIGHTS; do

enum=`\$echo \$ENUM|./tr '[A-Z]' '[a-z]`

```

Scat >try.c <<EOF
#include <sys/types.h>
#include <sys/socket.h>
int main() {
    int i = $ENUM;
}
EOF
val="$undef"
set try; if eval $compile; then

```

```
val="$define"  
fi  
set d_$(enum); eval $setvar  
$rm_try  
done
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/d_socket.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_pipe.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

?RCS: You may redistribute only under the terms of the Artistic Licence,

?RCS: as specified in the README file that comes with the distribution.

?RCS: You may reuse parts of this distribution only within the terms of

?RCS: that same Artistic Licence; a copy of which may be found at the root

?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: Original Author: Andy Dougherty <doughera@lafcol.lafayette.edu>

?RCS:

?RCS: \$Log: d_pipe.U,v \$

?RCS: Revision 3.0.1.1 1994/08/29 16:11:44 ram

?RCS: patch32: created by ADO

?RCS:

?MAKE:d_pipe: Inlibc

?MAKE: -pick add \$@ %<

?S:d_pipe:

?S: This variable conditionally defines the HAS_PIPE symbol, which

?S: indicates to the C program that the pipe() routine is available

?S: to create an inter-process channel.

?S:.

?C:HAS_PIPE :

?C: This symbol, if defined, indicates

that the pipe routine is

?C: available to create an inter-process channel.

?C:.

?H:#\$d_pipe HAS_PIPE /**/

?H:.

?LINT:set d_pipe

: see if pipe exists

set pipe d_pipe

eval \$inlibc

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-
```

5.36.0/dist/U/d_pipe.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

?RCS: You may redistribute only under the terms of the Artistic License,

?RCS: as specified in the README file that comes with the distribution.

?RCS: You may reuse parts of this distribution only within the terms of

?RCS: that same Artistic License; a copy of which may be found at the root

?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: Oldconfig.U,v \$

?RCS: Revision 3.0.1.10 1997/02/28 15:06:39 ram

?RCS: patch61: added support for src.U

?RCS: patch61: new OSNAME define

?RCS: patch61: can now sense new OSes

?RCS:

?RCS: Revision 3.0.1.9 1995/07/25 13:40:51 ram

?RCS: patch56: now knows about OS/2 platforms

?RCS:

?RCS: Revision 3.0.1.8 1995/05/12 12:04:18 ram

?RCS: patch54: config.sh reload logic now knows about new -K switch

?RCS: patch54: cleaned up and extended osvers for DEC OSF/1 (ADO)

?RCS: patch54: added MachTen detection

(ADO)

?RCS:

?RCS: Revision 3.0.1.7 1995/02/15 14:13:41 ram

?RCS: patch51: adapted osvers computation for AIX (ADO)

?RCS:

?RCS: Revision 3.0.1.6 1995/01/30 14:27:15 ram

?RCS: patch49: unit Options.U now exports file optdef.sh, not a variable

?RCS: patch49: update code for myuname changed (WED)

?RCS:

?RCS: Revision 3.0.1.5 1995/01/11 15:15:36 ram

?RCS: patch45: added quotes around the INITPROG variable (ADO)

?RCS: patch45: allows variable overriding after config file loading

?RCS:

?RCS: Revision 3.0.1.4 1994/10/29 15:57:05 ram

?RCS: patch36: added ?F: line for metalint file checking

?RCS: patch36: merged with the version used for perl5's Configure (ADO)

?RCS:

?RCS: Revision 3.0.1.3 1994/05/06 14:24:17 ram

?RCS: patch23: added support for osf1 hints

?RCS: patch23: new support for solaris and i386 systems (ADO)

?RCS:

?RCS: Revision 3.0.1.2 1994/01/24 14:05:02 ram

?RCS: patch16: added post-processing on myuname for Xenix targets

?RCS: patch16: message proposing config.sh defaults made consistent

?RCS:

?RCS: Revision 3.0.1.1 1993/09/13 15:56:32 ram

?RCS: patch10: force use of config.sh when -d option is used (WAD)

?RCS: patch10: complain about non-existent hint files (WAD)

?RCS: patch10: added Options dependency for fastread variable

?RCS:

?RCS: Revision 3.0 1993/08/18 12:05:12 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?X:

?X: This unit tries to remember what we did last time we ran Configure, mostly for the sake of setting defaults.

?X:

?MAKE:Oldconfig hint myuname osname osvers: Instruct Myread Checkcc \ Mksymlinks Loc Options Tr src trnl ln uname sh awk sed test cat grep \ rm ln s tr n c contains targetarch

?MAKE: -pick wipe \$@ %<

?S:myuname:

?S: The output of 'uname -a' if available, otherwise the hostname. On Xenix, pseudo variables assignments in the output are stripped, thank you. The whole thing is then lower-cased.

?S:.

?S:hint:

?S: Gives the type of hints used for previous answers. May be one of "default", "recommended" or "previous".

?S:.

?S:osname:

?S: This variable contains the operating system name (e.g. sunos, solaris, hpux, etc.). It can be useful later on for setting defaults. Any spaces are replaced with underscores. It is set to a null string if we can't figure it out.

?S:.

?S:osvers:

?S: This variable contains the operating system version (e.g. 4.1.3, 5.2, etc.). It is primarily used for helping select an appropriate hints file, but might be useful elsewhere for setting defaults. It is set to " if we can't figure it out.

?S: We try to be flexible about how much of the version number to keep, e.g. if 4.1.1, 4.1.2, and 4.1.3 are essentially the same for this package, hints files might just be os_4.0 or os_4.1, etc., not keeping separate files for each little release.

?S:.

?C:OSNAME:

?C: This symbol contains the name of the operating system, as determined

```

?C: by Configure. You shouldn't rely on it too much; the specific
?C: feature
tests from Configure are generally more reliable.
?C:.
?C:OSVERS:
?C: This symbol contains the version of the operating system, as determined
?C: by Configure. You shouldn't rely on it too much; the specific
?C: feature tests from Configure are generally more reliable.
?C:.
?H:#define OSNAME "$osname" /**/
?H:#define OSVERS "$osvers" /**/
?H:.
?F:!config.sh
?T:tmp tmp_n tmp_c tmp_sh file
?T:xxxxfile xxxfile xxfile xfile hintfile newmyuname
?T:tans _ isesix INITPROG DJGPP has_uname
?D:osname="
?LINT:change n c sh
?LINT:extern hostarch
?LINT:change hostarch
: Determine the name of the machine
myuname=`$uname -a 2>/dev/null`
$test -z "$myuname" && myuname=`hostname 2>/dev/null`
?X: Special mention for Xenix, whose 'uname -a' gives us output like this:
?X: sysname=XENIX
?X: nodename=whatever
?X: release=2.3.2 .. etc...
?X: Therefore, we strip all this variable assignment junk and remove all the
?X: new lines to keep the myuname variable sane... --RAM
myuname=`echo $myuname | $sed -e
's/^[^=]*=/' -e 's/\\//g' | \
./tr '[A-Z]' '[a-z]' | $tr $trnl ' '`
?X: Save the value we just computed to reset myuname after we get done here.
newmyuname="$myuname"
$test -f "$uname$_exe" && has_uname=y

: Guessing of the OS name -- half the following guesses are probably wrong...
: If you have better tests or hints, please send them to the metaconfig
: authors and to <MAINTLOC>
$test -f /irix && osname=irix
$test -f /xenix && osname=sco_xenix
$test -f /dynix && osname=dynix
$test -f /dnix && osname=dnix
$test -f /lynx.os && osname=lynxos
$test -f /unicos && osname=unicos && osvers=`$uname -r`
$test -f /unicosmk && osname=unicosmk && osvers=`$uname -r`
$test -f /unicosmk.ar && osname=unicosmk && osvers=`$uname -r`
$test -f /bin/mips && /bin/mips && osname=mips

```



```

$test -d /NextApps && set X `hostinfo | $grep 'NeXT Mach.*:' | \
  $sed -e 's:/' -e 's\./_/'` && osname=next && osvers=$4
$test -d /usr/apollo/bin && osname=apollo
$test -f /etc/saf/_sactab && osname=svr4
$test -d /usr/include/minix
  && osname=minix
$test -f /system/gnu_library/bin/ar.pm && osname=vos
if $test -d /MachTen -o -d /MachTen_Folder; then
?X: MachTen uname -a output looks like
?X: xxx 4 0.0 Macintosh
?X: MachTen /sbin/version output looks like
?X: MachTen 4.0 Mon Aug 28 10:18:00 1995
?X: MachTen 3.x had the 'version' command in /usr/etc/version.
  osname=machten
  if $test -x /sbin/version; then
    osvers=`/sbin/version | $awk '{print $2}' |
    $sed -e 's/[A-Za-z]$/'`
  elif $test -x /usr/etc/version; then
    osvers=`/usr/etc/version | $awk '{print $2}' |
    $sed -e 's/[A-Za-z]$/'`
  else
    osvers="$2.$3"
  fi
fi
$test -f /sys/posix.dll &&
$test -f /usr/bin/what &&
set X `usr/bin/what /sys/posix.dll` &&
$test "$3" = UWIN &&
osname=uwin &&
osvers="$5"
?X: If we have uname, we already computed a suitable uname -a output, correctly
?X: formatted for Xenix, and it lies in $myuname.
if $test "X$has_uname" != X; then
  set X $myuname
  shift
  case "$5" in
  fps*) osname=fps ;;
  mips*)
    case "$4"
    in
    umips) osname=umips ;;
    *) osname=mips ;;
    esac;;
  [23]100) osname=mips ;;
  next*) osname=next ;;
?X: Interactive Unix.
i386*)
  tmp=`/bin/uname -X 2>/dev/null|awk '/3\2v[45]/{ print $(NF) }`

```

```

if $test "$tmp" != "" -a "$3" = "3.2" -a -f '/etc/systemid'; then
  osname='sco'
  osvers=$tmp
elif $test -f /etc/kconfig; then
  osname=isc
  if $test "$lns" = "$ln -s"; then
    osvers=4
  elif $contains _SYSV3 /usr/include/stdio.h > /dev/null 2>&1 ; then
    osvers=3
  elif $contains _POSIX_SOURCE /usr/include/stdio.h > /dev/null 2>&1 ; then
    osvers=2
  fi
fi
tmp=""
;;

```

?X: MS-DOS djgpp uname -a output looks like:

?X: ms-dos xxx 6 22 pc

?X: \$1 is the "dos flavor" (need not be "ms-dos").

?X: \$2 is the node name

?X: \$3 and \$4 are version/subversion

?X: \$5 is always "pc", but that might not be unique to DJGPP.

?X: (e.g. Solaris_x86 has \$5 = i86pc, which doesn't actually conflict,

?X: but it's close enough that I can easily imagine other vendors also

?X: using variants

of pc* in \$5.)

?X: The "DJGPP" environment variable is always set when djgpp is active.

pc*)

```

if $test -n "$DJGPP"; then

```

```

  osname=dos

```

```

  osvers=djgpp

```

```

fi

```

```

;;

```

```

esac

```

```

case "$1" in

```

```

  aix) osname=aix

```

?X: aix 4.1 uname -a output looks like

?X: AIX foo 1 4 000123456789

?X: where \$4 is the major release number and \$3 is the (minor) version.

?X: More detail on the version is available with the oslevel command.

?X: in 3.2.x, it output a string (see case statements below). In 4.1,

?X: it puts out something like 4.1.1.0

```

tmp=`( oslevel) 2>/dev/null || echo "not found") 2>&1`

```

```

case "$tmp" in

```

```

  'not found') osvers="$4"."$3" ;;

```

```

  '<3240'|<>3240') osvers=3.2.0 ;;

```

```

  '=3240'|>3240'|<3250'|<>3250') osvers=3.2.4 ;;

```

```

  '=3250'|>3250') osvers=3.2.5 ;;

```

```

  *) osvers=$tmp;;

```

```

esac
;;
bsd386) osname=bsd386
osvers=`$uname -r`
;;
cygwin*) osname=cygwin
osvers="$3"
;;
*dc.osx) osname=dcosx
osvers="$3"
;;
dnix) osname=dnix
osvers="$3"
;;
domainos) osname=apollo
osvers="$3"
;;
dgux)
osname=dgux
osvers="$3"
;;
?X: uname -a returns
?X: DYNIX/ptx xxx 4.0 V4.1.2 i386
dynixptx*) osname=dynixptx
osvers=`echo "$4"|sed 's/^v//'^
;;
freebsd) osname=freebsd
osvers="$3" ;;
genix) osname=genix ;;
?X: HP-UX uname -a gives something like
?X: HP-UX foobar B.10.20 A 9000/735 2016483812 two-user license
?X: Preserve the full 10.20 string instead of the previous plain '10'.
?X: Thanks to Graham Barr. --AD 6/30/1998
hp*) osname=hpux
osvers=`echo "$3" | $sed 's,.*\.[0-9]*\.[0-9]*\),1,'`
;;
irix*) osname=irix
case "$3" in
4*) osvers=4 ;;
5*) osvers=5 ;;
*) osvers="$3" ;;
esac
;;
linux) osname=linux
case "$3" in
*) osvers="$3" ;;
esac
;;

```

```

MiNT) osname=mint
;;
netbsd*) osname=netbsd
osvers="$3"
;;
news-os) osvers="$3"
case "$3" in
4*) osname=newsos4 ;;
*) osname=newsos ;;
esac
;;
next*) osname=next ;;
nonstop-ux) osname=nonstopux ;;
openbsd) osname=openbsd
osvers="$3"
;;
POSIX-BC | posix-bc
) osname=posix-bc
osvers="$3"
;;
powerux | power_ux | powermax_os | powermaxos | \
powerunix | power_unix) osname=powerux
osvers="$3"
;;
qnx) osname=qnx
osvers="$4"
;;
solaris) osname=solaris
case "$3" in
5*) osvers=`echo $3 | $sed 's/^5/2/g'` ;;
*) osvers="$3" ;;
esac
;;
sunos) osname=sunos
case "$3" in
5*) osname=solaris
osvers=`echo $3 | $sed 's/^5/2/g'` ;;
*) osvers="$3" ;;
esac
;;
titanos) osname=titanos
case "$3" in
1*) osvers=1 ;;
2*) osvers=2 ;;
3*) osvers=3 ;;
4*) osvers=4 ;;
*) osvers="$3" ;;
esac

```

```

;;
ultrix) osname=ultrix
osvers="$3"
;;
osf1|m1s+) case "$5" in
alpha)
?X: DEC OSF/1 myuname -a output looks like: osf1 xxxx t3.2 123.4 alpha
?X: where the version number can be something like [xvt]n.n
osname=dec_osf
?X: sizer knows the minor minor version: the letter
osvers=`sizer -v | awk '{print $3}' | \
./tr '[A-Z]' '[a-z]' | sed 's/^[xvt]//'^
case "$osvers" in
[1-9].[0-9]*) ;;
*) osvers=`echo
"$3" | sed 's/^[xvt]//'^ ;;
esac
;;
hp*) osname=hp_osf1 ;;
mips) osname=mips_osf1 ;;
?X: hp and mips were unsupported Technology Releases -- ADO, 24/10/94
esac
;;
unixware) osname=svr5
osvers="$4"
;;
uts) osname=uts
osvers="$3"
;;
vos) osvers="$3"
;;
$2) case "$osname" in
*isc*) ;;
*freebsd*) ;;
svr*)
: svr4.x or possibly later
case "svr$3" in
${osname}*)
osname=svr$3
osvers=$4
;;
esac
case "$osname" in
svr4.0)
: Check for ESIX
if $test -f /stand/boot ; then
eval `grep '^INITPROG=[a-z/0-9]*$' /stand/boot`
if $test -n "$INITPROG" -a -f "$INITPROG"; then

```

```

isesix=`strings -a $INITPROG | \
$grep 'ESIX SYSTEM V/386 Release 4.0`
if $test -n "$isesix"; then
  osname=esix4
fi
fi
fi
;;
esac
;;
*) if $test -f /etc/systemid; then
  osname=sco
  set `echo $3 | $sed 's/\./ /g` $4
  if $test -f $src/hints/sco_$1_$2_$3.sh; then
    osvers=$1.$2.$3
  elif $test
-f $src/hints/sco_$1_$2.sh; then
    osvers=$1.$2
  elif $test -f $src/hints/sco_$1.sh; then
    osvers=$1
  fi
else
  case "$osname" in
  ") : Still unknown. Probably a generic Sys V.
    osname="sysv"
    osvers="$3"
    ;;
  esac
fi
;;
esac
;;
*) case "$osname" in
  ") : Still unknown. Probably a generic BSD.
    osname="$1"
    osvers="$3"
    ;;
  esac
;;
esac
else
?X: Try to identify sony's NEWS-OS (BSD unix)
if $test -f /vmunix -a -f $src/hints/news_os.sh; then
(what /vmunix | UU/tr '[A-Z]' '[a-z]') > UU/kernel.what 2>&1
if $contains news-os UU/kernel.what >/dev/null 2>&1; then
  osname=news_os
fi
$rm -f UU/kernel.what

```

?X: Maybe it's OS/2 or DOS or something similar

```
elif $test -d c:/.; then
  set X $myuname
  osname=os2
  osvers="$5"
fi
fi
```

: Try to determine whether config.sh was made on this system

```
case "$config_sh" in
```

```
)
```

?X: indentation wrong on purpose--RAM

```
dflt=n
```

```
case "$knowitall" in
```

```
)
```

```
if test -f ../config.sh; then
```

```
  if $contains
```

```
  myuname= ../config.sh >/dev/null 2>&1; then
```

```
    eval "`$grep myuname= ../config.sh`"
```

```
  fi
```

```
  if test "X$myuname" = "X$newmyuname"; then
```

```
    dflt=y
```

```
  fi
```

```
fi
```

```
::
```

```
*) dflt=y;;
```

```
esac
```

: Get old answers from config file if it was generated on the same system

```
hint=default
```

```
if $test -f ../config.sh; then
```

```
  echo " "
```

```
  rp="I see a config.sh file. Shall I use it to set the defaults?"
```

```
  . ./myread
```

```
  case "$ans" in
```

```
  n*[N*]) echo "OK, I'll ignore it."
```

```
    mv ../config.sh ../config.sh.old
```

```
    myuname="$newmyuname"
```

```
  ;;
```

```
  *) echo "Fetching default answers from your old config.sh file..." >&4
```

```
    tmp_n="$n"
```

```
    tmp_c="$c"
```

```
    tmp_sh="$sh"
```

```
    . ../config.sh
```

```
    cp ../config.sh .
```

```
    n="$tmp_n"
```

```
    c="$tmp_c"
```

```
    hint=previous
```

```

;;
esac
fi
?X: remember, case indentation is wrong--RAM
;;
*)
echo " "
echo "Fetching default answers from $config_sh..." >&4
tmp_n="$n"
tmp_c="$c"
tmp_sh="$sh"
cd ..
?X: preserve symbolic links, if any
cp $config_sh config.sh 2>/dev/null
chmod +w config.sh
. ./config.sh
cd UU
cp ../config.sh
.
n="$tmp_n"
c="$tmp_c"
hint=previous
;;
esac
?X: Older versions did not always set $sh.
case "$sh" in
") sh="$tmp_sh" ;;
esac
$test "$soverride" && . ./optdef.sh

: Restore computed paths
for file in $loclist $rylist; do
eval $file="\$_$file"
done

./checkcc
?X: Cross-compiling support
case "$targetarch" in
") ;;
*) hostarch=$osname
osname=`echo $targetarch|sed 's,^[^-]*-,`
osvers=""
;;
esac

@if {test -d ../hints}
: Offer them some hints based on their OS
cd ..

```


?X: Since we are now at the root of the source tree, we must use \$src
?X: to access the sources and not \$rsrc. See src.U for details...
if \$test ! -f config.sh; then
\$cat <<EOM

First time through, eh? I have some defaults handy for some systems
that need some extra help getting the Configure answers right:

EOM

```
(cd $src/hints; ls -C *.sh) | $sed 's/\.sh/ /g' >&4  
dflt=""
```

: Now look for a hint file osname_osvers, unless one has been
: specified already.

```
case "$hintfile" in  
"| ' )  
file=`echo "${osname}_${osvers}"  
| $sed -e 's/\.%_%g' -e 's%_%%'`  
: Also try without trailing minor version numbers.  
xfile=`echo $file | $sed -e 's%_[^_]*$%%`  
xxfile=`echo $xfile | $sed -e 's%_[^_]*$%%`  
xxxfile=`echo $xxfile | $sed -e 's%_[^_]*$%%`  
xxxxfile=`echo $xxxfile | $sed -e 's%_[^_]*$%%`  
case "$file" in  
") dflt=none ;;  
*) case "$osvers" in  
") dflt=$file  
;;  
*) if $test -f $src/hints/$file.sh ; then  
dflt=$file  
elif $test -f $src/hints/$xfile.sh ; then  
dflt=$xfile  
elif $test -f $src/hints/$xxfile.sh ; then  
dflt=$xxfile  
elif $test -f $src/hints/$xxxfile.sh ; then  
dflt=$xxxfile  
elif $test -f $src/hints/$xxxxfile.sh ; then  
dflt=$xxxxfile  
elif $test -f "$src/hints/${osname}.sh" ; then  
dflt="${osname}"  
else  
dflt=none  
fi  
;;  
esac  
;;  
esac  
if $test -f Policy.sh ; then
```

```

case "$dflt" in
*Policy*) ;;
none) dflt="Policy" ;;
*) dflt="Policy $dflt" ;;
esac
fi
;;
*)
dflt=`echo
$hintfile | $sed 's/\.sh$/'^
;;
esac

```

```

if $test -f Policy.sh ; then
$cat <<EOM

```

There's also a Policy hint file available, which should make the site-specific (policy) questions easier to answer.

EOM

```

fi

```

```

$cat <<EOM

```

You may give one or more space-separated answers, or "none" if appropriate. A well-behaved OS will have no hints, so answering "none" or just "Policy" is a good thing. DO NOT give a wrong version or a wrong OS.

EOM

```

rp="Which of these apply, if any?"
. UU/myread
tans=$ans
for file in $tans; do
if $test X$file = XPolicy -a -f Policy.sh; then
. Policy.sh
$cat Policy.sh >> UU/config.sh
elif $test -f $src/hints/$file.sh; then
. $src/hints/$file.sh
$cat $src/hints/$file.sh >> UU/config.sh
elif $test X"$tans" = X -o X"$tans" = Xnone ; then
: nothing
else
: Give one chance to correct a possible typo.
echo "$file.sh does not exist"
dflt=$file
rp="hint to use instead?"
. UU/myread

```

```

for file in $ans; do
  if $test -f "$src/hints/$file.sh";
then
  . $src/hints/$file.sh
  $cat $src/hints/$file.sh >> UU/config.sh
  elif $test X$ans = X -o X$ans = Xnone ; then
    : nothing
  else
    echo "$file.sh does not exist -- ignored."
  fi
done
fi
done

```

```

hint=recommended
: Remember our hint file for later.
if $test -f "$src/hints/$file.sh" ; then
  hintfile="$file"
else
  hintfile=""
fi
fi
cd UU
?X: From here on, we must use $src instead of $src

```

```

@end
: Process their -A options
./posthint.sh

```

```

@if osname || osvers
: Ask them to confirm the OS name
cat << EOM

```

Configure uses the operating system name and version to set some defaults. The default value is probably right if the name rings a bell. Otherwise, since spelling matters for me, either accept the default or answer "none" to leave it blank.

```

EOM
@end
@if osname
case "$osname" in
  '| ')
    case "$hintfile" in
      '| '|none) dflt=none ;;
      *) dflt=`echo $hintfile | $sed -e 's/\,sh$//' -e 's/_.*$//'^` ;;
    esac
  ;;

```

```

*) dflt="$osname" ;;
esac
rp="Operating
system name?"
./myread
case "$ans" in
none) osname="" ;;
*) osname=`echo "$ans" | $sed -e 's/[ ][ ]*/_/g' | ./tr '[A-Z]' '[a-z]` ;;
esac
@end
@if osvers
@if osname
echo " "
@end
case "$osvers" in
'| ')
case "$hintfile" in
'| |none) dflt=none ;;
*) dflt=`echo $hintfile | $sed -e 's/\.sh$//' -e 's/^[^_]*//`
dflt=`echo $dflt | $sed -e 's/^[^_]*//' -e 's/_/./g`
case "$dflt" in
'| ') dflt=none ;;
esac
;;
esac
;;
*) dflt="$osvers" ;;
esac
rp="Operating system version?"
./myread
case "$ans" in
none) osvers="" ;;
*) osvers="$ans" ;;
esac

@end

```

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/Oldconfig.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 2000 Jarkko Hietaniemi

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

```

?RCS:
?MAKE:d_strtoq: Inlibc
?MAKE: -pick add $@ %<
?S:d_strtoq:
?S: This variable conditionally defines the HAS_STRTOQ symbol, which
?S: indicates to the C program that the strtouq() routine is available.
?S:.
?C:HAS_STRTOQ:
?C: This symbol, if defined, indicates that the strtouq routine is
?C: available to convert strings to long longs (quads).
?C:.
?H:#$d_strtoq HAS_STRTOQ /**/
?H:.
?LINT:set d_strtoq
: see if strtouq exists
set strtouq d_strtoq
eval $inlibc

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_strtoq.U

```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id: Chk_whoami.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: Chk_whoami.U,v $
?RCS: Revision 3.0 1993/08/18 12:04:46 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?X:
?X: This unit makes sure we don't try to include whoami.h if uname() exists.
?X:
?MAKE:Chk_whoami: d_uname i_whoami
?MAKE: -pick add $@ %<
?LINT:change i_whoami
: weed out incompatibilities
case "$d_uname" in
"$define") i_whoami="$sundef" ;;
esac

```

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/Chk_whoami.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

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?RCS: You may redistribute only under the terms of the Artistic License,

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?RCS: that same Artistic License; a copy of which may be found at the root

?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: archname.U,v \$

?RCS: Revision 3.0.1.3 1997/02/28 15:24:32 ram

?RCS: patch61: changed the way the archname is mangled from uname

?RCS:

?RCS: Revision 3.0.1.2 1995/05/12 12:05:24 ram

?RCS: patch54: protect against spaces in "uname -m" output (ADO)

?RCS:

?RCS: Revision 3.0.1.1 1995/02/15 14:14:21 ram

?RCS: patch51: created

?RCS:

?MAKE:archname myarchname: sed Loc Myread Oldconfig osname test rm

?MAKE: -pick add \$@ %<

?S:archname:

?S: This variable is a short name to characterize the current

?S: architecture.

It is used mainly to construct the default archlib.

?S:.

?S:myarchname:

?S: This variable holds the architecture name computed by Configure in

?S: a previous run. It is not intended to be perused by any user and

?S: should never be set in a hint file.

?S:.

?C:ARCHNAME:

?C: This symbol holds a string representing the architecture name.

?C: It may be used to construct an architecture-dependant pathname

?C: where library files may be held under a private library, for

?C: instance.

?C:.

?H:#define ARCHNAME "\$archname" /**/

?H:.

?T:xxx tarch

: determine the architecture name

echo " "

?X: We always recompute archname in case osname changes. However, we need
?X: to be careful since, as ADO rightfully pointed out, some systems pick
?X: silly architecture names (0001307135000-aix on AIX or 9000/715-ux under
?X: HP-UX). Therefore, we allow hint files to superseed our guess and ask
?X: the user for confirmation.

```
if xxx=`./loc arch blurfl $pth`; $test -f "$xxx"; then
  tarch=`arch`-"-$osname"
elif
  xxx=`./loc uname blurfl $pth`; $test -f "$xxx" ; then
  if uname -m > tmparch 2>&1 ; then
    tarch=`$sed -e 's/ *$//' -e 's/ /_/g' \
      -e 's/$/'-"-$osname/" tmparch`
  else
    tarch="$osname"
  fi
  $rm -f tmparch
else
  tarch="$osname"
fi
case "$myarchname" in
  "|"$tarch") ;;
  *)
    echo "(Your architecture name used to be $myarchname.)"
    archname="
  ;;
esac
case "$archname" in
  ") dflt="$tarch";;
  *) dflt="$archname";;
esac
rp='What is your architecture name'
./myread
archname="$ans"
myarchname="$tarch"
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/archname.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_getopt.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

?RCS: You may redistribute only under the terms of the Artistic Licence,

?RCS: as specified in the README file that comes with the distribution.

?RCS: You may reuse parts of this distribution only within the terms of

?RCS: that same Artistic Licence; a copy of which may be found at the root

?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: \$Log: d_getopt.U,v \$
?RCS: Revision 3.0 1993/08/18 12:06:13 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_getopt: Inlibc
?MAKE: -pick add \$@ %<
?S:d_getopt:
?S: This variable conditionally defines the HAS_GETOPT symbol, which
?S: indicates that the getopt() routine exists. The getopt() routine
?S: parses command line options in a standard fashion.
?S:.
?C:HAS_GETOPT (GETOPT):
?C: This symbol, if defined, indicates that the getopt() routine
exists.
?C:.
?H:#\$d_getopt HAS_GETOPT /**/
?H:.
?LINT:set d_getopt
: see if getopt exists
set getopt d_getopt
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_getopt.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: html1dir.U,v \$
?RCS:
?RCS: Copyright (c) 1999 Andy Dougherty
?RCS:
?RCS: You may redistribute only under the terms of the Artistic License,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 3.0.
?RCS:
?RCS: \$Log: html1dir.U,v \$
?RCS:
?MAKE:html1dir html1direxp installhtml1dir: cat Loc Myread \
package test Getfile Setprefixvar Prefixit Prefixup
?MAKE: -pick add \$@ %<
?Y:TOP
?D:html1dir="
?S:html1dir:
?S: This variable contains the name of the directory in which html

?S: source pages are to be put. This directory is for pages
 ?S: that describe whole programs, not libraries or modules. It
 ?S: is intended to correspond roughly to section 1 of the Unix
 ?S: manuals.
 ?S:.
 ?D:html1direxp="
 ?S:html1direxp:
 ?S: This
 variable is the same as the html1dir variable, but is filename
 ?S: expanded at configuration time, for convenient use in makefiles.
 ?S:.
 ?D:installhtml1dir="
 ?S:installhtml1dir:
 ?S: This variable is really the same as html1direxp, unless you are
 ?S: using a different installprefix. For extra portability, you
 ?S: should only use this variable within your makefiles.
 ?S:.
 ?LINT:change prefixvar
 ?LINT:set html1direxp
 ?LINT:set installhtml1dir
 : determine where html pages for programs go
 set html1dir html1dir none
 eval \$prefixit
 \$cat <<EOM

If you wish to install html files for programs in \$spackage, indicate
 the appropriate directory here. To skip installing html files,
 answer "none".

```
EOM
case "$html1dir" in
  "|none|$undef|' ') dflt=none ;;
  *) dflt=$html1dir ;;
esac
fn=dn+~
rp="Directory for the main $spackage html pages?"
./getfile
prefixvar=html1dir
./setprefixvar
: Use ' ' for none so value is preserved next time through Configure
$test X"$html1dir" = "X" && html1dir=' '
```

Found
 in path(s):
 * /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/installdirs/html1dir.U
 No license file was found, but licenses were detected in source scan.

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:d_fma: Inlibc

?MAKE: -pick add \$@ %<

?S:d_fma:

?S: This variable conditionally defines the HAS_FMA symbol, which

?S: indicates to the C program that the fma() routine is available.

?S:.

?C:HAS_FMA:

?C: This symbol, if defined, indicates that the fma routine is

?C: available to do the multiply-add function.

?C:.

?H:#\$d_fma HAS_FMA /**/

?H:.

?LINT:set d_fma

: see if fma exists

set fma d_fma

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_fma.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1996, Andy Dougherty

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

?RCS: You may redistribute only under the terms of the Artistic License,

?RCS: as specified in the README file that comes with the distribution.

?RCS: You may reuse parts of this distribution only within the terms of

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: Unix.U,v \$

?RCS: Revision 3.0.1.1 1997/02/28 15:20:06 ram

?RCS: patch61: created

?RCS:

?X:

?X: The purpose of this unit is to define things that are common across all

?X: known UNIX platforms. If Configure is ported/used on a non-UNIX

?X: environment, then some of the following variables can be redefined in hint

?X: files.

?X:

?MAKE:Unix _a _o firstmakefile archobjs: Oldconfig

?MAKE: -pick add \$@ %<

?S:_a (lib_ext):

?S: This variable defines the extension used for ordinary libraries.

?S: For unix, it is '.a'. The '.' is included. Other possible

?S: values include '.lib'.

?S:.

?S: _o (obj_ext):

?S: This variable defines the extension used for object files.

?S: For unix, it is '.o'. The '.' is included. Other possible

?S: values include '.obj'.

?S:.

?S: firstmakefile:

?S: This variable defines the first file searched by make. On unix,

?S: it is makefile (then Makefile). On case-insensitive systems,

?S: it might be something else. This is only used to deal with

?S: convoluted make depend tricks.

?S:.

?S: archobjs:

?S: This variable defines any additional objects that must be linked

?S: in with the program on this architecture. On unix, it is usually

?S: empty. It is typically used to include emulations of unix calls

?S: or other facilities. For perl on OS/2, for example, this would

?S: include os2/os2.obj.

?S:.

?INIT:: Extra object files, if any, needed on this platform.

?INIT:archobjs="

: Define several unixisms.

: Hints files

or command line option can be used to override them.

case "\$_a" in

) _a='.a';;

esac

case "\$_o" in

) _o='.o';;

esac

@if firstmakefile

: Which makefile gets called first. This is used by make depend.

case "\$firstmakefile" in

) firstmakefile='makefile';;

esac

@end

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/Unix.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: i_termio.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: i_termio.U,v \$

?RCS: Revision 3.0.1.4 1994/10/29 16:20:54 ram

?RCS: patch36: call ./usg and ./Cpplib explicitly instead of relying on PATH

?RCS:

?RCS: Revision 3.0.1.3 1994/08/29 16:26:38 ram

?RCS: patch32: don't include all three I_* symbols in config.h

?RCS: patch32: (had forgotten to undo this part last time)

?RCS:

?RCS: Revision 3.0.1.2 1994/05/13 15:25:03 ram

?RCS: patch27: undone ADO's fix in previous patch since it was useless

?RCS:

?RCS:

Revision 3.0.1.1 1994/05/06 15:05:23 ram

?RCS: patch23: now include all three defines in config.h (ADO)

?RCS:

?RCS: Revision 3.0 1993/08/18 12:08:44 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:i_termio i_sgty i_termios: test Inlibc Cpplib Guess Setvar Findhdr Warn run

?MAKE: -pick add \$@ %<

?S:i_termio:

?S: This variable conditionally defines the I_TERMIO symbol, which
?S: indicates to the C program that it should include <termio.h> rather
?S: than <sgty.h>.

?S:.

?S:i_termios:

?S: This variable conditionally defines the I_TERMIOS symbol, which
?S: indicates to the C program that the POSIX <termios.h> file is
?S: to be included.

?S:.

?S:i_sgty:

?S: This variable conditionally defines the I_SGTTY symbol, which
?S: indicates to the C program that it should include <sgty.h> rather
?S: than <termio.h>.

?S:.

?C:I_TERMIO:

?C: This symbol, if defined, indicates that the program should include
?C: <termio.h> rather than <sgty.h>. There are also differences in

```

?C: the
ioctl() calls that depend on the value of this symbol.
?C:.
?C:I_TERMIO:
?C: This symbol, if defined, indicates that the program should include
?C: the POSIX termios.h rather than sgtty.h or termio.h.
?C: There are also differences in the ioctl() calls that depend on the
?C: value of this symbol.
?C:.
?C:I_SGTTY:
?C: This symbol, if defined, indicates that the program should include
?C: <sgtty.h> rather than <termio.h>. There are also differences in
?C: the ioctl() calls that depend on the value of this symbol.
?C:.
?H:#$i_termio I_TERMIO /**/
?H:#$i_termios I_TERMIO /**/
?H:#$i_sgtty I_SGTTY /**/
?H:.
?T:val2 val3
?LINT:set i_termio i_sgtty i_termios
: see if this is a termio system
val="$undef"
val2="$undef"
val3="$undef"
?X: Prefer POSIX-approved termios.h over all else
if $test `./findhdr termios.h`; then
    set tcsetattr i_termios
    eval $inlibc
    val3="$i_termios"
fi
echo " "
case "$val3" in
    "$define") echo "You have POSIX termios.h... good!" >&4;;
    *)
        if ./Cpplib.py; then
            case "$run /bin/universe" in
                ucb) if $test `./findhdr sgTTY.h`; then
                    val2="$define"
                    echo "<sgTTY.h> found." >&4
                    else
                        echo "System is pyramid with BSD universe."
                        ./warn "<sgTTY.h> not found--you could have problems."
                        fi;;
                *) if $test `./findhdr termio.h`; then
                    val="$define"
                    echo "<termio.h> found." >&4
                    else
                        echo "System is pyramid with USG universe."

```

```

./warn "<termio.h> not found--you could have problems."
fi;;
esac
?X: Start with USG to avoid problems if both usg/bsd was guessed
elif ./usg; then
    if $test `./findhdr termio.h`; then
echo "<termio.h> found." >&4
val="$define"
    elif $test `./findhdr sgtty.h`; then
echo "<sgtty.h> found." >&4
val2="$define"
    else
./warn "Neither <termio.h> nor <sgtty.h> found--cross fingers!"
fi
else
    if $test `./findhdr sgtty.h`; then
echo "<sgtty.h> found." >&4
val2="$define"
    elif $test `./findhdr termio.h`; then
echo "<termio.h>
found." >&4
val="$define"
    else
./warn "Neither <sgtty.h> nor <termio.h> found--cross fingers!"
fi
fi;;
esac
set i_termio; eval $setvar
val=$val2; set i_sgtty; eval $setvar
val=$val3; set i_termios; eval $setvar

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/i_termio.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: d_pathconf.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: Original Author: Andy Dougherty <doughera@lafcol.lafayette.edu>
?RCS:

```

```

?RCS: $Log: d_pathconf.U,v $
?RCS: Revision 3.0.1.1 1994/10/29 16:14:54 ram
?RCS: patch36: created by ADO
?RCS:
?MAKE:d_pathconf d_fpathconf: Inlibc
?MAKE: -pick add $@ %<
?S:d_pathconf:
?S: This variable conditionally defines the HAS_PATHCONF symbol, which
?S: indicates to the C program that the pathconf() routine is available
?S: to determine file-system related limits and options
associated
?S: with a given filename.
?S:.
?S:d_fpathconf:
?S: This variable conditionally defines the HAS_FPATHCONF symbol, which
?S: indicates to the C program that the pathconf() routine is available
?S: to determine file-system related limits and options associated
?S: with a given open file descriptor.
?S:.
?C:HAS_PATHCONF:
?C: This symbol, if defined, indicates that pathconf() is available
?C: to determine file-system related limits and options associated
?C: with a given filename.
?C:.
?C:HAS_FPATHCONF:
?C: This symbol, if defined, indicates that pathconf() is available
?C: to determine file-system related limits and options associated
?C: with a given open file descriptor.
?C:.
?H:#$d_pathconf HAS_PATHCONF /**/
?H:#$d_fpathconf HAS_FPATHCONF /**/
?H:.
?LINT:set d_pathconf
?LINT:set d_fpathconf
: see if pathconf exists
set pathconf d_pathconf
eval $inlibc

@if d_fpathconf || HAS_FPATHCONF
: see if fpathconf exists
set fpathconf d_fpathconf
eval $inlibc

@end

Found in path(s):
*
```

/opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_pathconf.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1999 Jarkko Hietaniemi

?RCS:

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?RCS: as specified in the README file that comes with the distribution.

?RCS: You may reuse parts of this distribution only within the terms of

?RCS: that same Artistic License; a copy of which may be found at the root

?RCS: of the source tree for dist 3.0.

?RCS:

?MAKE:d_mprotect: Inlibc

?MAKE: -pick add \$@ %<

?S:d_mprotect:

?S: This variable conditionally defines HAS_MPROTECT if mprotect() is

?S: available to modify the access protection of a memory mapped file.

?S:.

?C:HAS_MPROTECT:

?C: This symbol, if defined, indicates that the mprotect system call is

?C: available to modify the access protection of a memory mapped file.

?C:.

?H:#\$d_mprotect HAS_MPROTECT /**/

?H:.

?LINT:set d_mprotect

: see if mprotect exists

set mprotect d_mprotect

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_mprotect.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1998, Jarkko Hietaniemi

?RCS:

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?RCS: that same Artistic License; a copy of which may be found at the root

?RCS: of the source tree for dist 3.0.

?RCS:

?MAKE:i_syssecre: Inhdr

?MAKE: -pick add \$@ %<

?S:i_syssecre:
?S: This variable conditionally defines the I_SYS_SECURITY symbol,
?S: and indicates whether a C program should include <sys/security.h>.
?S:.
?C:I_SYS_SECURITY:
?C: This symbol, if defined, indicates to the C program that it should
?C: include <sys/security.h>.
?C:.
?H:#\$i_syssecre I_SYS_SECURITY /**/
?H:.
?LINT:set i_syssecre
: see if sys/security.h is available
set sys/security.h i_syssecre
eval \$inhdr

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/acl/i_syssecre.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_getprotobynumber_r.U,v 0RCS:
?RCS: Copyright (c) 2002,2003 Jarkko Hietaniemi
?RCS:
?RCS: You may distribute under the terms of either the GNU General Public
?RCS: License or the Artistic License, as specified in the README file.
?RCS:
?RCS: Generated by the reentr.pl from the Perl 5.8 distribution.
?RCS:
?MAKE:d_getprotobynumber_r getprotobynumber_r_proto: Inlibc Protochk \
Hasproto i_systypes usethreads i_netdb extern_C
?MAKE: -pick add \$@ %<
?S:d_getprotobynumber_r:
?S: This variable conditionally defines the HAS_GETPROTOBYNUMBER_R symbol,
?S: which indicates to the C program that the getprotobynumber_r()
?S: routine is available.
?S:.
?S:getprotobynumber_r_proto:
?S: This variable encodes the prototype of getprotobynumber_r.
?S: It is zero if d_getprotobynumber_r is undef, and one of the
?S: REENTRANT_PROTO_T_ABC macros of reentr.h if d_getprotobynumber_r
?S: is defined.
?S:.
?C:HAS_GETPROTOBYNUMBER_R:
?C: This
symbol, if defined, indicates that the getprotobynumber_r routine
?C: is available to getprotobynumber re-entrantly.
?C:.
?C:GETPROTOBYNUMBER_R_PROTO:

```

?C: This symbol encodes the prototype of getprotobynumber_r.
?C: It is zero if d_getprotobynumber_r is undef, and one of the
?C: REENTRANT_PROTO_T_ABC macros of reentr.h if d_getprotobynumber_r
?C: is defined.
?C:.
?H:#$d_getprotobynumber_r HAS_GETPROTOBYNUMBER_R /**/
?H:#define GETPROTOBYNUMBER_R_PROTO $getprotobynumber_r_proto /**/
?H:.
?T:try hdrs d_getprotobynumber_r_proto
: see if getprotobynumber_r exists
set getprotobynumber_r d_getprotobynumber_r
eval $inlibc
case "$d_getprotobynumber_r" in
"$define")
hdrs="$i_systypes sys/types.h define stdio.h $i_netdb netdb.h"
case "$d_getprotobynumber_r_proto:$usetthreads" in
":define") d_getprotobynumber_r_proto=define
set d_getprotobynumber_r_proto getprotobynumber_r $hdrs
eval $hasproto ;;
*) ;;
esac
case "$d_getprotobynumber_r_proto" in
define)
case "$getprotobynumber_r_proto"
in
"|0) try='int getprotobynumber_r(int, struct protoent*, char*, size_t, struct protoent**);'
./protochk "$$extern_C $try" $hdrs && getprotobynumber_r_proto=I_ISBWR ;;
esac
case "$getprotobynumber_r_proto" in
"|0) try='struct protoent* getprotobynumber_r(int, struct protoent*, char*, int);'
./protochk "$$extern_C $try" $hdrs && getprotobynumber_r_proto=S_ISBI ;;
esac
case "$getprotobynumber_r_proto" in
"|0) try='int getprotobynumber_r(int, struct protoent*, struct protoent_data*);'
./protochk "$$extern_C $try" $hdrs && getprotobynumber_r_proto=I_ISD ;;
esac
case "$getprotobynumber_r_proto" in
"|0) d_getprotobynumber_r=undef
getprotobynumber_r_proto=0
echo "Disabling getprotobynumber_r, cannot determine prototype." >&4 ;;
* ) case "$getprotobynumber_r_proto" in
REENTRANT_PROTO*) ;;
*) getprotobynumber_r_proto="REENTRANT_PROTO_$getprotobynumber_r_proto" ;;
esac
echo "Prototype: $try" ;;
esac
;;
*) case "$usetthreads" in

```

```

define) echo "getprotobynumber_r
has no prototype, not using it." >&4 ;;
esac
d_getprotobynumber_r=undef
getprotobynumber_r_proto=0
;;
esac
;;
*) getprotobynumber_r_proto=0
;;
esac

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-
5.36.0/U/threads/d_getprotobynumber_r.U

```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_asctime_r.U,v 0RCS:

?RCS: Copyright (c) 2002,2003 Jarkko Hietaniemi

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?RCS: Generated by the reentr.pl from the Perl 5.8 distribution.

?RCS:

?MAKE:d_asctime_r asctime_r_proto: Inlibc Protochk Hasproto i_systypes \
 usethreads i_time i_systime extern_C

?MAKE: -pick add \$@ %<

?S:d_asctime_r:

?S: This variable conditionally defines the HAS_ASCTIME_R symbol,

?S: which indicates to the C program that the asctime_r()

?S: routine is available.

?S:.

?S:asctime_r_proto:

?S: This variable encodes the prototype of asctime_r.

?S: It is zero if d_asctime_r is undef, and one of the

?S: REENTRANT_PROTO_T_ABC macros of reentr.h if d_asctime_r

?S: is defined.

?S:.

?C:HAS_ASCTIME_R:

?C: This symbol, if defined, indicates that the asctime_r routine

?C: is available to asctime

re-entrantly.

?C:.

?C:ASCTIME_R_PROTO:

?C: This symbol encodes the prototype of asctime_r.

?C: It is zero if d_asctime_r is undef, and one of the

?C: REENTRANT_PROTO_T_ABC macros of reentr.h if d_asctime_r

```

?C: is defined.
?C:.
?H:#$d_asctime_r HAS_ASCTIME_R /**/
?H:#define ASCTIME_R_PROTO $asctime_r_proto /**/
?H:.
?T:try hdrs d_asctime_r_proto
: see if asctime_r exists
set asctime_r d_asctime_r
eval $inlibc
case "$d_asctime_r" in
"$define")
hdrs="$i_systypes sys/types.h define stdio.h $i_time time.h $i_systime sys/time.h"
case "$d_asctime_r_proto:$usetthreads" in
":define") d_asctime_r_proto=define
set d_asctime_r_proto asctime_r $hdrs
eval $hasproto ;;
*) ;;
esac
case "$d_asctime_r_proto" in
define)
case "$asctime_r_proto" in
"|0) try='char* asctime_r(const struct tm*, char*);'
./protochk "$extern_C $try" $hdrs && asctime_r_proto=B_SB ;;
esac
case "$asctime_r_proto" in
"|0) try='char* asctime_r(const struct tm*, char*, int);'
./protochk "$extern_C $try" $hdrs
&& asctime_r_proto=B_SBI ;;
esac
case "$asctime_r_proto" in
"|0) try='int asctime_r(const struct tm*, char*);'
./protochk "$extern_C $try" $hdrs && asctime_r_proto=I_SB ;;
esac
case "$asctime_r_proto" in
"|0) try='int asctime_r(const struct tm*, char*, int);'
./protochk "$extern_C $try" $hdrs && asctime_r_proto=I_SBI ;;
esac
case "$asctime_r_proto" in
"|0) d_asctime_r=undef
asctime_r_proto=0
echo "Disabling asctime_r, cannot determine prototype." >&4 ;;
* ) case "$asctime_r_proto" in
REENTRANT_PROTO*) ;;
*) asctime_r_proto="REENTRANT_PROTO_$asctime_r_proto" ;;
esac
echo "Prototype: $try" ;;
esac
;;

```

```

*) case "$usethreads" in
define) echo "asctime_r has no prototype, not using it." >&4 ;;
esac
d_asctime_r=undef
asctime_r_proto=0
;;
esac
;;
*) asctime_r_proto=0
;;
esac

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/threads/d_asctime_r.U

```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 2017, Karl Williamson

?RCS:

?RCS: You may redistribute only under the terms of the Artistic License,

?RCS: as specified in the README file that comes with the distribution.

?RCS: You may reuse parts of this distribution only within the terms of

?RCS: that same Artistic License; a copy of which may be found at the root

?RCS: of the source tree for dist 3.0.

?RCS:

?MAKE:i_wchar: Inhdr

?MAKE: -pick add \$@ %<

?S:i_wchar:

?S: This variable conditionally defines the I_WCHAR symbol,

?S: that indicates whether a C program may include <wchar.h>.

?S:.

?C:I_WCHAR:

?C: This symbol, if defined, indicates to the C program that <wchar.h>

?C: is available for inclusion

?C:.

?H:#\$i_wchar I_WCHAR /**/

?H:.

?LINT:set i_wchar

: see if wchar.h is present

set wchar.h i_wchar

eval \$inhdr

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/i_wchar.U

```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: i_dbm.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: i_dbm.U,v $
?RCS: Revision 3.0.1.2 1997/02/28 15:48:20 ram
?RCS: patch61: added I_RPCSVCS_DBM check
?RCS:
?RCS: Revision 3.0.1.1 1995/05/12 12:16:05 ram
?RCS: patch54: made more robust by checking both header and lib (ADO)
?RCS:
?RCS: Revision 3.0 1993/08/18 12:08:15 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:i_dbm i_rpcsvcdbm: Inhdr Inlibc Setvar
?MAKE: -pick add $@ %<
?S:i_dbm (d_odbm):
?S: This variable conditionally defines
?S: the I_DBM symbol, which
?S: indicates to the C program that <dbm.h> exists and should
?S: be included.
?S:.
?S:i_rpcsvcdbm:
?S: This variable conditionally defines the I_RPCSVCS_DBM symbol, which
?S: indicates to the C program that <rpcsvc/dbm.h> exists and should
?S: be included. Some System V systems might need this instead of <dbm.h>.
?S:.
?C:I_DBM (HAS_ODBM ODBM):
?C: This symbol, if defined, indicates that <dbm.h> exists and should
?C: be included.
?C:.
?C:I_RPCSVCS_DBM:
?C: This symbol, if defined, indicates that <rpcsvc/dbm.h> exists and
?C: should be included.
?C:.
?H:#$i_dbm I_DBM /**/
?H:#$i_rpcsvcdbm I_RPCSVCS_DBM /**/
?H:.
?T:d_dbmclose
?LINT:set i_dbm i_rpcsvcdbm
```

```

: see if dbm.h is available
?X: We might just have the header, not the library.
?X: We look for dbmclose() rather than dbmopen() because
?X: some versions of SCO Unix have -ldb, but are missing dbmclose(). -- ADO
?X: Some System V systems have <rpcsvc/dbm.h> instead of <dbm.h>.
: see if dbmclose exists
set dbmclose
d_dbmclose
eval $inlibc

case "$d_dbmclose" in
$define)
set dbm.h i_dbm
eval $inhdr
case "$i_dbm" in
$define)
val="$undef"
set i_rpcsvcdbm
eval $setvar
;;
*) set rpcsvc/dbm.h i_rpcsvcdbm
eval $inhdr
;;
esac
;;
*) echo "We won't be including <dbm.h>"
val="$undef"
set i_dbm
eval $setvar
val="$undef"
set i_rpcsvcdbm
eval $setvar
;;
esac

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/i_dbm.U

```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 2000 Jarkko Hietaniemi

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:d_class: Inlibc

?MAKE: -pick add \$@ %<

?S:d_class:

?S: This variable conditionally defines the HAS_CLASS symbol, which

?S: indicates to the C program that the class() routine is available.

?S:.

?C:HAS_CLASS:

?C: This symbol, if defined, indicates that the class routine is

?C: available to classify doubles. Available for example in AIX.

?C: The returned values are defined in <float.h> and are:

?C:

?C: FP_PLUS_NORM Positive normalized, nonzero

?C: FP_MINUS_NORM Negative normalized, nonzero

?C: FP_PLUS_DENORM Positive denormalized, nonzero

?C: FP_MINUS_DENORM Negative denormalized, nonzero

?C: FP_PLUS_ZERO +0.0

?C: FP_MINUS_ZERO -0.0

?C: FP_PLUS_INF +INF

?C: FP_MINUS_INF -INF

?C: FP_NANS Signaling

Not a Number (NaNS)

?C: FP_NANQ Quiet Not a Number (NaNQ)

?C:.

?H:#\$d_class HAS_CLASS /**/

?H:.

?LINT:set d_class

: see if class exists

set class d_class

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_class.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1996, Andy Dougherty

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: man1dir.U,v \$

?RCS: Revision 3.0.1.1 1997/02/28 16:10:29 ram

?RCS: patch61: created


```

?RCS:
?X:
?X: This was originally specific to perl5. Since perl5 has man pages that
?X: go in both man1/ and man3/ directories, we need both man1dir
?X: and man3dir. This unit is basically dist's mansrc.U with
?X: man1 used instead of man everywhere.
?X:
?MAKE:man1dir man1direxp man1ext installman1dir: afs cat nroff Loc Oldconfig \
  spackage test Getfile Prefixit prefixexp
  Prefixup sysman Myread
?MAKE: -pick add $@ %<
?Y:TOP
?S:man1dir:
?S: This variable contains the name of the directory in which manual
?S: source pages are to be put. It is the responsibility of the
?S: Makefile.SH to get the value of this into the proper command.
?S: You must be prepared to do the ~name expansion yourself.
?S:.
?S:man1direxp:
?S: This variable is the same as the man1dir variable, but is filename
?S: expanded at configuration time, for convenient use in makefiles.
?S:.
?S:installman1dir:
?S: This variable is really the same as man1direxp, unless you are using
?S: AFS in which case it points to the read/write location whereas
?S: man1direxp only points to the read-only access location. For extra
?S: portability, you should only use this variable within your makefiles.
?S:.
?S:man1ext:
?S: This variable contains the extension that the manual page should
?S: have: one of 'n', 'l', or '1'. The Makefile must supply the '!'.
?S: See man1dir.
?S:.
?T:lookpath
: determine
  where manual pages go
set man1dir man1dir none
eval $prefixit
$cat <<EOM

$spackage has manual pages available in source form.
EOM
case "$nroff" in
nroff)
  echo "However, you don't have nroff, so they're probably useless to you."
  case "$man1dir" in
  ") man1dir="none";;
  esac;;

```

```

esac
echo "If you don't want the manual sources installed, answer 'none'."
case "$man1dir" in
' ') dflt=none
;;
")
lookpath="$prefixexp/man/man1 $prefixexp/man/l_man/man1"
lookpath="$lookpath $prefixexp/man/p_man/man1"
lookpath="$lookpath $prefixexp/man/u_man/man1"
lookpath="$lookpath $prefixexp/man/man.1"
?X: Experience has shown people expect man1dir to be under prefix,
?X: so we now always put it there. Users who want other behavior
?X: can answer interactively or use a command line option.
?X: Does user have System V-style man paths.
case "$sysman" in
*/?_man*) dflt=`./loc . $prefixexp/l_man/man1 $lookpath` ;;
*) dflt=`./loc . $prefixexp/man/man1 $lookpath` ;;
esac
set dflt
eval $prefixup
;;
*)
dflt="$man1dir"
;;
esac
echo " "
fn=dn+~
rp="Where do the main $spackage manual pages (source) go?"
./getfile
if $test "X$man1direxp" != "X$sansexp"; then
installman1dir="
fi
man1dir="$ans"
man1direxp="$sansexp"
case "$man1dir" in
") man1dir=' '
installman1dir="";;
esac
if $afs; then
$cat <<EOM

```

Since you are running AFS, I need to distinguish the directory in which manual pages reside from the directory in which they are installed (and from which they are presumably copied to the former directory by occult means).

EOM

```

case "$installman1dir" in
") dflt=`echo $man1direxp | sed 's#^/afs/#/afs/.#`";;

```

```

*) dflt="$installman1dir";;
esac
fn=de~
rp='Where will man pages be installed?'
./getfile
installman1dir="$ans"
else
installman1dir="$man1direxp"
fi

```

: What suffix to use on installed man pages

```

case "$man1dir" in
' ')
man1ext='0'
;;
*)
rp="What suffix should be used for the main $spackage man pages?"
case "$man1ext" in
") case "$man1dir" in
*1) dflt=1 ;;
*1p)
dflt=1p ;;
*1pm) dflt=1pm ;;
*l) dflt=l;;
*n) dflt=n;;
*o) dflt=o;;
*p) dflt=p;;
*C) dflt=C;;
*L) dflt=L;;
*L1) dflt=L1;;
*) dflt=1;;
esac
;;
*) dflt="$man1ext";;
esac
./myread
man1ext="$ans"
;;
esac

```

Found in path(s):

```

*/opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/man1dir.U

```

No license file was found, but licenses were detected in source scan.

```

# $Id: errnolist.sh,v 3.0.1.1 1994/01/24 14:00:00 ram Exp ram $
#

```

```

# Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
#
# You may redistribute only under the terms of the Artistic Licence,
# as specified in the README file that comes with the distribution.
# You may reuse parts of this distribution only within the terms of
# that same Artistic Licence; a copy of which may be found at the root
# of the source tree for dist 4.0.
#
# Original Author: Harlan Stenn <harlan@mumps.pfcs.com>
#
# $Log: errnolist.sh,v $
# Revision 3.0.1.1 1994/01/24 14:00:00 ram
# patch16: changed top ln-style config.sh lookup into test-style one
#
# Revision 3.0 1993/08/18 12:04:36 ram
# Baseline for dist 3.0 netwide release.
#

```

```

case $CONFIG in
")
if test -f config.sh; then TOP=.;
elif test -f ../config.sh; then TOP=..;
elif test -f ../../config.sh; then TOP=../..;
elif test -f ../../../config.sh; then TOP=../../../../..;
elif
test -f ../../../../config.sh; then TOP=../../../../..;
else
echo "Can't find config.sh."; exit 1
fi
. $TOP/config.sh
;;
esac
case "$0" in
*/*) cd `expr X$0 : 'X\(.*/\)'` ;;
esac
case "$Serrnolistic" in
") ;;
*)
echo "Making Serrnolistic ..."
awk -f errnolist.a < /usr/include/sys/errno.h > Serrnolistic
echo "It would be a good idea to make sure that Serrnolistic is correct."
esac

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/lib/errnolist.SH

```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id: d_getwd.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
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?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: d_getwd.U,v $
?RCS: Revision 3.0 1993/08/18 12:06:18 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_getwd: Csym Setvar
?MAKE: -pick add $@ %<
?S:d_getwd:
?S: This variable conditionally defines HAS_GETWD if getwd() is
?S: available to get working directory. If not, you should
?S: probably use getcwd().
?S:
?C:HAS_GETWD (GETWD):
?C: This symbol, if defined, indicates that the getwd routine is
?C: available to get working directory.
?C: If not, you should
?C: probably use getcwd().
?C:
?H:#$d_getwd HAS_GETWD /**/
?H:
?LINT:set d_getwd
: see if getwd exists
echo " "
if set getwd val -f d_getwd; eval $csym; $val; then
echo 'getwd() found.'>&4
val="$define"
else
echo 'getwd() not found. Assuming getcwd() exists.'>&4
val="$undef"
fi
set d_getwd
eval $setvar

Found in path(s):
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-
5.36.0/dist/U/d_getwd.U
No license file was found, but licenses were detected in source scan.

?RCS: $Id$

```

```

?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic License,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: i_ndbm.U,v $
?RCS: Revision 3.0.1.1 1995/05/12 12:16:53 ram
?RCS: patch54: made more robust by checking both header and lib (ADO)
?RCS:
?RCS: Revision 3.0 1993/08/18 12:08:23 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:i_ndbm: Inhdr Inlibc Setvar
?MAKE: -pick add $@ %<
?S:i_ndbm (d_ndbm):
?S: This variable conditionally defines the I_NDBM symbol, which
?S: indicates to the C program that <ndbm.h> exists and should
?S: be included.
?S:.
?C:I_NDBM (HAS_NDBM NDBM):
?C: This
symbol, if defined, indicates that <ndbm.h> exists and should
?C: be included.
?C:.
?H:#$i_ndbm I_NDBM /**/
?H:.
?T:t_ndbm d_dbm_open
?LINT:set i_ndbm
: see if ndbm.h is available
?X: t_ndbm is a tentative check. We might just have the .h, not the lib -- ADO
set ndbm.h t_ndbm
eval $inhdr
case "$t_ndbm" in
$define)
: see if dbm_open exists
set dbm_open d_dbm_open
eval $inlibc
case "$d_dbm_open" in
$undef)
t_ndbm="$undef"
echo "We won't be including <ndbm.h>"
;;
esac
;;

```

```
esac
val="$t_ndbm"
set i_ndbm
eval $setvar
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/i_ndbm.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

?RCS: You may redistribute only under the terms of the Artistic License,

?RCS: as specified in the README file that comes with the distribution.

?RCS: You may reuse parts of this distribution only within the terms of

?RCS: that same Artistic License; a copy of which may be found at the root

?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: Extractall.U,v \$

?RCS: Revision 3.0.1.1 1997/02/28 15:00:43 ram

?RCS: patch61: created

?RCS:

?X:

?X: If extraction has been requested, load the configuration file, perform

?X: the extraction and exit.

?X:

?X: This unit was originally a part of Options.U. It had to be removed from

?X: it to prevent a dependency cycle: Extract -> src -> Options -> Extract

?X: The Begin.U unit now requires us before beginning to do anything

?X: interesting, to ensure proper semantics. -- RAM, 15/03/96

?X:

?MAKE:Extractall:

Extract Options

?MAKE: -pick wipe \$@ %<

: extract files and exit if asked to do so

case "\$extractsh" in

true)

?X: Undo the forced silent=true when -S was supplied, by probing realsilent

?X: which was set iff -s was also given. See Options.U for details.

case "\$realsilent" in

true) ;;

*) exec 1>&4;;

esac

case "\$config_sh" in

") config_sh='config.sh';;

esac

```

echo " "
echo "Fetching answers from $config_sh..."
cd ..
. $config_sh
test "$override" && . /optdef.sh
echo " "
?X: extract has to be run from the top directory, not within UU.
. UU/extract
rm -rf UU
echo "Extraction done."
exit 0
;;
esac

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/Extractall.U

```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id: d_su_chown.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: d_su_chown.U,v $
?RCS: Revision 3.0 1993/08/18 12:07:40 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_su_chown: Csym Setvar
?MAKE: -pick add $@ %<
?S:d_su_chown (d_rootchown):
?S: This variable conditionally defines the SU_CHOWN symbol, which
?S: indicates to the C program that only root can chown() the owner
?S: of a file.
?S:.
?C:SU_CHOWN (ROOT_CHOWN):
?C: This symbol, if defined, indicates that the system allows only root
?C: can
?C: change the owner of a file with chown().
?C:.
?H:#$d_su_chown SU_CHOWN /**/
?H:.
?LINT:set d_su_chown

```



```

: see if 'chown()' is restricted.
: but not too hard, as it is late and I am tired. -- HMS
echo " "
if set setreuid val -f d_su_chown; eval $csym; $val; then
echo 'It looks like only root can chown() the owner of a file.' >&4
val="$define"
else
echo 'It looks like root or the owner can chown() a file away.' >&4
val="$undef"
fi
set d_su_chown
eval $setvar

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_su_chown.U

```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 2008 H.Merijn Brand

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:d_timegm: Inlibc

?MAKE: -pick add \$@ %<

?S:d_timegm:

?S: This variable conditionally defines the HAS_TIMEGM symbol, which

?S: indicates to the C program that the timegm () routine is available.

?S:.

?C:HAS_TIMEGM:

?C: This symbol, if defined, indicates that the timegm routine is

?C: available to do the opposite of gmtime ()

?C:.

?H:#\$d_timegm HAS_TIMEGM /**/

?H:.

?LINT:set d_timegm

: see if timegm exists

set timegm d_timegm

eval \$inlibc

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_timegm.U

```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: lseektype.U,v 3.0.1.1 1994/08/29 16:30:10 ram Exp \$

```

?RCS:
?RCS: Copyright (c) 1991-1993, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic License,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 3.0.
?RCS:
?RCS: $Log: lseektype.U,v $
?RCS: Revision 3.0.1.1 1994/08/29 16:30:10 ram
?RCS: patch32: now uses new Typedef unit to compute type information
?RCS:
?RCS: Revision 3.0 1993/08/18 12:09:08 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:lseektype lseeksize: Myread Typedef cat Compile rm_try longsize run
?MAKE: -pick add $@ %<
?S:lseektype:
?S: This variable defines lseektype to be something like off_t, long,
?S: or whatever type is used to declare
?S: lseek offset's type in the
?S: kernel (which also appears to be lseek's return type).
?S:.
?S:lseeksize:
?S: This variable defines lseektype to be something like off_t, long,
?S: or whatever type is used to declare lseek offset's type in the
?S: kernel (which also appears to be lseek's return type).
?S:.
?C:Off_t (LSEEKTYPE):
?C: This symbol holds the type used to declare offsets in the kernel.
?C: It can be int, long, off_t, etc... It may be necessary to include
?C: <sys/types.h> to get any typedef'ed information.
?C:.
?C:LSEEKSIZE:
?C: This symbol holds the number of bytes used by the Off_t.
?C:.
?C:Off_t_size:
?C: This symbol holds the number of bytes used by the Off_t.
?C:.
?H:#define Off_t $lseektype /* <offset> type */
?H:#define LSEEKSIZE $lseeksize /* <offset> size */
?H:#define Off_t_size $lseeksize /* <offset> size */
?H:.
?F:!try
?LINT:set lseektype
: see what type lseek is declared as in the kernel
rp="What is the type used for lseek's offset on this system?"

```

```

set off_t lseektype
long stdio.h sys/types.h
eval $typedef_ask

echo " "
echo "Checking to see how big your file offsets are..." >&4
$cat >try.c <<EOCP
#include <sys/types.h>
#include <stdio.h>
int main()
{
    printf("%d\n", (int)sizeof($lseektype));
    return(0);
}
EOCP
set try
if eval $compile_ok; then
    lseeksize=`$run ./try`
    echo "Your file offsets are $lseeksize bytes long."
else
    dflt=$longsize
    echo " "
    echo "(I can't seem to compile the test program. Guessing...)"
    rp="What is the size of your file offsets (in bytes)?"
    ./myread
    lseeksize="$ans"
fi
$rm_try

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/typedefs/lseektype.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 2000 Jarkko Hietaniemi

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:d_socks5_init: Inlibc

?MAKE: -pick add \$@ %<

?S:d_socks5_init:

?S: This variable conditionally defines the HAS_SOCKS5_INIT symbol, which

?S: indicates to the C program that the socks5_init() routine is available.

?S:.

?C:HAS_SOCKS5_INIT:

?C: This symbol, if defined, indicates that the socks5_init routine is

?C: available to initialize SOCKS 5.

?C:.

?H:#\$d_socks5_init HAS_SOCKS5_INIT /**/

?H:.

?LINT:set d_socks5_init

: see if socks5_init exists

set socks5_init d_socks5_init

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_socks5_init.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: Extensions.U,v\$

?RCS:

?RCS: Copyright (c) 1996-1998, Andy Dougherty

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?RCS: \$Log: Extensions.U,v \$

?RCS:

?MAKE:known_extensions extensions dynamic_ext static_ext nonxs_ext \

useposix useopcode uselanginfo : \

Myread hint usedl d_sem d_socket i_db i_dbm i_rpcsvdbm i_gdbm \

d_ndbm package test cat rsrc \

d_msg d_shm osname use64bitint \

libs d_cplusplus sed ls rm contains trnl sort

?MAKE: -pick add \$@ %<

?Y:BOTTOM

?S:known_extensions:

?S: This variable holds a list of all extensions (both XS and non-xs)

?S: included in the package source distribution. This information is

?S: only really of use during the Perl build, as the list makes no

?S: distinction between extensions which were build and installed, and

?S: those which where not. See "extensions"

for the list of extensions

?S: actually built and available.

?S:.

?S:dynamic_ext:

?S: This variable holds a list of XS extension files we want to

?S: link dynamically into the package. It is used by Makefile.

?S:.

?S:static_ext:

?S: This variable holds a list of XS extension files we want to

?S: link statically into the package. It is used by Makefile.

?S:.

?S:nonxs_ext:

?S: This variable holds a list of all non-xs extensions built and installed by the package. By default, all non-xs extensions distributed will be built, with the exception of platform-specific extensions (currently only one VMS specific extension).

?S:.

?S:extensions:

?S: This variable holds a list of all extension files (both XS and non-xs) installed with the package. It is propagated to Config.pm and is typically used to test whether a particular extension is available.

?S:.

?S:useposix:

?S: This variable holds either 'true' or 'false' to indicate whether the POSIX extension should be used. The sole use for this currently is to allow an easy mechanism for hints files to indicate that POSIX will not compile on a particular system.

?S:.

?S:useopcode:

?S: This variable holds either 'true' or 'false' to indicate whether the Opcode extension should be used. The sole use for this currently is to allow an easy mechanism for users to skip the Opcode extension from the Configure command line.

?S:.

?S:uselanginfo:

?S: This variable holds either 'true' or 'false' to indicate whether the I18N::Langinfo extension should be used. The sole use for this currently is to allow an easy mechanism for users to skip this extension from the Configure command line.

?S:.

?T:xxx avail_ext this_ext tdir xs_extensions nonxs_extensions find_extensions

?INIT:: set useposix=false in your hint file to disable the POSIX extension.

?INIT:useposix=true

?INIT:: set useopcode=false in your hint file to disable the Opcode extension.

?INIT:useopcode=true

?INIT::

set uselanginfo=false in your hint file to disable the I18N::Langinfo extension.

?INIT:uselanginfo=true

?LINT:extern noextensions

?LINT:extern onlyextensions

?T:keepextensions i

: Check extensions

echo " "

echo "Looking for extensions..." >&4

: If we are using the old config.sh, nonxs_extensions and xs_extensions may
: contain old or inaccurate or duplicate values.

```
nonxs_extensions="
```

```
xs_extensions="
```

: We do not use find because it might not be available.

: We do not just use MANIFEST because the user may have dropped

: some additional extensions into the source tree and expect them

: to be built.

: Function to recursively find available extensions, ignoring DynaLoader

: NOTE: recursion limit of 10 to prevent runaway in case of symlink madness

: In 5.10.1 and later, extensions are stored in directories

: like File-Glob instead of the older File/Glob/.

```
find_extensions='
```

```
  for xxx in *; do
```

```
  case "$xxx" in
```

```
    DynaLoader|dynaload) ;;
```

```
    *)
```

```
    this_ext=`echo "$xxx" | $sed -e s/-/\\/g`;
```

```
  case "$this_ext" in
```

```
    Scalar/List/Utils) this_ext="List/Util" ;;
```

```
    PathTools)      this_ext="Cwd" ;;
```

```
  esac;
```

```
  echo " $xs_extensions $nonxs_extensions" > "$tdir/$$.tmp";
```

```
  if $contains " $this_ext " "$tdir/$$.tmp"; then
```

```
  echo >&4;
```

```
  echo "Duplicate directories detected for extension $xxx" >&4;
```

```
  echo "Configure cannot correctly recover from this - shall I abort?" >&4;
```

```
  case "$knowitall" in
```

```
    "") dflt=y;;
```

```
    *) dflt=n;;
```

```
  esac;
```

```
  ../UU/myread;
```

```
  case "$ans" in
```

```
    n*|N*) ;;
```

```
    *) echo >&4;
```

```
      echo "Ok. Stopping Configure." >&4;
```

```
      echo "Please remove the duplicate directory (e.g. using git clean) and then re-run Configure" >&4;
```

```
      exit 1;
```

```
  esac;
```

```
  echo "Ok. You will need to correct config.sh before running make." >&4;
```

```
  fi;
```

```
  $ls -l "$xxx" > "$tdir/$$.tmp";
```

```
  if $contains "\.xs$" "$tdir/$$.tmp" > /dev/null 2>&1; then
```

```
  xs_extensions="$xs_extensions $this_ext";
```

```
  elif $contains "\.c$" "$tdir/$$.tmp" > /dev/null 2>&1; then
```

```
  xs_extensions="$xs_extensions
```

```

$this_ext";
    elif $test -d "$xxx"; then
nonxs_extensions="$nonxs_extensions $this_ext";
    fi;
    $rm -f "$tdir/$$.tmp";
    ;;
esac;
done'
tdir=`pwd`
cd "$rsrc/cpan"
set X
shift
eval $find_extensions
cd "$rsrc/dist"
set X
shift
eval $find_extensions
cd "$rsrc/ext"
set X
shift
eval $find_extensions
set X $xs_extensions
shift
xs_extensions=`echo "$*" | tr ' ' $trnl | $sort | tr $trnl ' '`
set X $nonxs_extensions
shift
nonxs_extensions=`echo "$*" | tr ' ' $trnl | $sort | tr $trnl ' '`
cd "$tdir"
known_extensions=`echo $nonxs_extensions $xs_extensions | tr ' ' $trnl | $sort | tr $trnl ' '`

```

: Now see which are supported on this system.

?X: avail_ext lists available XS extensions.

```
avail_ext="
```

```
for xxx in $xs_extensions ; do
```

```
case "$xxx" in
```

?X: Handle possible DOS 8.3 filename and case alterations

```
Amiga*)
```

```
case "$osname" in
```

```
amigaos) avail_ext="$avail_ext $xxx" ;;
```

```
esac
```

```
;;
```

```
DB_File|db_file)
```

```
case "$i_db" in
```

```
$define) avail_ext="$avail_ext $xxx"
```

```
;;
```

```
esac
```

```
;;
```

```
GDBM_File|gdbm_fil)
```

```

case "$i_gdbm" in
$define) avail_ext="$avail_ext $xxx" ;;
esac
;;
IPC/SysV|ipc/sysv)
: XXX Do we need a useipcsysv variable here
case "${d_msg}${d_sem}${d_shm}" in
*"${define})*" avail_ext="$avail_ext $xxx" ;;
esac
;;
NDBM_File|ndbm_fil)
case "$d_ndbm" in
$define)
    case "$osname-$use64bitint" in
    hpux-define)
case "$libs" in
*-lndbm*) avail_ext="$avail_ext $xxx" ;;
esac
;;
    *) avail_ext="$avail_ext $xxx" ;;
    esac
    ;;
esac
;;
ODBM_File|odbm_fil)
case "${i_dbm}${i_rpcsvcdbm}" in
*"${define})*"
    case "$d_cplusplus" in
    define) ;; # delete as a function name will not work
    *) case "$osname-$use64bitint" in
    hpux-define)
        case "$libs" in
        *-ldb*) avail_ext="$avail_ext $xxx" ;;
        esac
        ;;
    *) avail_ext="$avail_ext $xxx" ;;
    esac
    ;;
    esac
    ;;
esac
;;
Opcode|opcode)
case "$useopcode" in
true|define|y) avail_ext="$avail_ext
$xxx" ;;
esac
;;

```



```

POSIX|posix)
case "$useposix" in
true|define|y) avail_ext="$avail_ext $xxx" ;;
esac
;;
Socket|socket)
case "$d_socket" in
true|$define|y) avail_ext="$avail_ext $xxx" ;;
esac
;;
I18N/Langinfo|langinfo)
case "$uselanginfo" in
true|define|y) avail_ext="$avail_ext $xxx" ;;
esac
;;
Sys/Syslog|sys/syslog)
case $osname in
amigaos) ;; # not really very useful on AmigaOS
*)
: XXX syslog requires socket
case "$d_socket" in
true|$define|y) avail_ext="$avail_ext $xxx" ;;
esac
;;
esac
;;
threads|threads/shared)
# threads and threads::shared are special cases.
# To stop people from asking "Perl 5.8.0 was supposed
# to have this new fancy threads implementation but my
# perl doesn't have it" and from people trying to
# (re)install the threads module using CPAN.pm and
# CPAN.pm then offering to reinstall Perl 5.8.0,
# the threads.pm and threads/shared.pm will always be
# there, croaking informatively ("you
need to rebuild
# all of Perl with threads, sorry") when threads haven't
# been compiled in.
# --jhi
avail_ext="$avail_ext $xxx"
;;
VMS*)
;;
Win32*)
case "$osname" in
cygwin) avail_ext="$avail_ext $xxx" ;;
esac
;;

```

```

XS/APItest|xs/apitest)
# This is just for testing. Skip it unless we have dynamic loading.

case "$usedl" in
$define) avail_ext="$avail_ext $xxx" ;;
esac
;;
XS/Typemap|xs/typemap)
# This is just for testing. Skip it unless we have dynamic loading.
case "$usedl" in
$define) avail_ext="$avail_ext $xxx" ;;
esac
;;
*) avail_ext="$avail_ext $xxx"
;;
esac
done

set X $avail_ext
shift
avail_ext="$*"

case "$onlyextensions" in
") ;;
*) keepextensions="
echo "You have requested that only certain extensions be included..." >&4
for i in $onlyextensions; do
case " $avail_ext " in
*" $i "*)
echo "Keeping extension $i."
keepextensions="$keepextensions $i"
;;
*) echo "Ignoring
extension $i." ;;
esac
done
avail_ext="$keepextensions"
;;
esac

case "$noextensions" in
") ;;
*) keepextensions="
echo "You have requested that certain extensions be ignored..." >&4
for i in $avail_ext; do
case " $noextensions " in
*" $i "*) echo "Ignoring extension $i." ;;
*) echo "Keeping extension $i.";

```

```

        keepextensions="$keepextensions $i"
        ;;
    esac
done
avail_ext="$keepextensions"
;;
esac

```

: Now see which nonxs extensions are supported on this system.

: For now assume all are.

```

nonxs_ext=""
for xxx in $nonxs_extensions ; do
case "$xxx" in
VMS*)
        ;;
*) nonxs_ext="$nonxs_ext $xxx"
        ;;
esac
done

```

```

set X $nonxs_ext
shift
nonxs_ext="$*"

```

```

case $usedl in
$define)
    $cat <<EOM

```

A number of extensions are supplied with \$package. You may choose to compile these extensions for dynamic loading (the default), compile them into the \$package executable (static loading), or not include them at all.

Answer "none" to include no extensions.

Note that DynaLoader is always built and need not be mentioned here.

EOM

```

case "$dynamic_ext" in
")
: Exclude those listed in static_ext
dflt=""
for xxx in $avail_ext; do
case " $static_ext " in
*" $xxx "*) ;;
*) dflt="$dflt $xxx" ;;
esac
done
set X $dflt
shift
dflt="$*"

```

```

;;
*) dflt="$dynamic_ext"
# Perhaps we are reusing an old out-of-date config.sh.
case "$hint" in
previous)
if test X"$dynamic_ext" != X"$avail_ext"; then
$cat <<EOM
NOTICE: Your previous config.sh list may be incorrect.
The extensions now available to you are
${avail_ext}
but the default list from your previous config.sh is
${dynamic_ext}

```

```

EOM
fi
;;
esac
;;
esac
case "$dflt" in
") dflt=none;;
esac
rp="What extensions do you wish to load dynamically?"
. ./myread
case "$ans" in
?X: Use ' ' so a subsequent Configure will preserve that value.
none) dynamic_ext=' ';;
*) dynamic_ext="$ans" ;;
esac

case "$static_ext"
in
")
: Exclude those already listed in dynamic linking
dflt="
for xxx in $avail_ext; do
case " $dynamic_ext " in
*" $xxx "*) ;;
*) dflt="$dflt $xxx" ;;
esac
done
set X $dflt
shift
dflt="$*"
;;
*) dflt="$static_ext"
;;
esac

```

```

case "$dflt" in
") dflt=none;;
esac
rp="What extensions do you wish to load statically?"
. ./myread
case "$ans" in
?X: Use ' ' so a subsequent Configure will preserve that value.
none) static_ext=' ' ;;
*) static_ext="$ans" ;;
esac
;;
*)
$cat <<EOM
A number of extensions are supplied with $package. Answer "none"
to include no extensions.
Note that DynaLoader is always built and need not be mentioned here.

```

EOM

```

case "$static_ext" in
") dflt="$savail_ext" ;;
*) dflt="$static_ext"
# Perhaps we are reusing an old out-of-date config.sh.
case "$hint" in
previous)
if test X"$static_ext" != X"$savail_ext"; then
$cat <<EOM

```

NOTICE: Your previous config.sh list may be incorrect.

The extensions now available

to you are

```

${avail_ext}

```

but the default list from your previous config.sh is

```

${static_ext}

```

EOM

```

fi
;;
esac
;;
esac
: Exclude those that are not xs extensions
case "$dflt" in
") dflt=none;;
esac
rp="What extensions do you wish to include?"
. ./myread
case "$ans" in
?X: Use ' ' so a subsequent Configure will preserve that value.

```

```

none) static_ext=' ' ;;
*) static_ext="$ans" ;;
esac
;;
esac
#
# Encode is a special case. If we are building Encode as a static
# extension, we need to explicitly list its subextensions as well.
# For other nested extensions, this is handled automatically by
# the appropriate Makefile.PL.
case "$static_ext" in
  *) Encode *) # Add the subextensions of Encode
    cd "$srsrc/cpan"
    for xxx in `ls Encode/*/Makefile.PL|awk -F/ '{print $2}'`; do
      static_ext="$static_ext Encode/$xxx"
      known_extensions="$known_extensions Encode/$xxx"
    done
    cd "$stdir"
  ;;
esac

set X $dynamic_ext $static_ext $nonxs_ext
shift
extensions="$*"

# Sanity check:
  We require an extension suitable for use with
# AnyDBM_File, as well as Fcntl and IO. (Failure to have these
# should show up as failures in the test suite, but it's helpful to
# catch them now.) The 'extensions' list is normally sorted
# alphabetically, so we need to accept either
#  DB_File ... Fcntl ... IO ...
# or something like
#  Fcntl ... NDBM_File ... IO ....
case "$extensions" in
  *_File "*" Fcntl "*" IO "*" ;; # DB_File
  * Fcntl *_File "*" IO "*" ;; # GDBM_File
  * Fcntl "*" IO *_File "*" ;; # NDBM_File
  *) echo "WARNING: Extensions DB_File or *DBM_File, Fcntl, and IO not configured." >&4
    echo "WARNING: The Perl you are building will be quite crippled." >& 4
  ;;
esac

Found in path(s):
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/Extensions.U
No license file was found, but licenses were detected in source scan.

```

?RCS: \$Id: i_regex.U 1 2006-08-24 12:32:52Z rmanfredi \$
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: Original Author: Sidney C. Smith <scsmith@cbda9.apgea.army.mil>
?RCS:
?RCS: \$Log: i_regex.U,v \$
?RCS: Revision 3.0.1.1 1995/01/30 14:35:45 ram
?RCS: patch49: created
?RCS:
?RCS:
?MAKE:i_regex: Inhdr
?MAKE: -pick add \$@ %<
?S:i_regex:
?S: This variable conditionally defines the I_REGEX symbol, which
?S: indicates to the C program that <regex.h> exists and should
?S: be included.
?S:.
?C:I_REGEX:
?C: This symbol, if defined, indicates that <regex.h> exists
and should
?C: be included.
?C:.
?H:#\$i_regex I_REGEX /**/
?H:.
?LINT:set i_regex
: see if regex is available
set regex.h i_regex
eval \$inhdr

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/i_regex.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: fpostype.U,v 3.0.1.2 1994/08/29 16:20:52 ram Exp \$

?RCS:

?RCS: Copyright (c) 1991-1993, Raphael Manfredi

?RCS:

?RCS: You may redistribute only under the terms of the Artistic License,

?RCS: as specified in the README file that comes with the distribution.

?RCS: You may reuse parts of this distribution only within the terms of

?RCS: that same Artistic License; a copy of which may be found at the root

?RCS: of the source tree for dist 3.0.

?RCS:

?RCS: \$Log: fpostype.U,v \$

?RCS: Revision 3.0.1.2 1994/08/29 16:20:52 ram

?RCS: patch32: now uses new Typedef unit to compute type information

?RCS:

?RCS: Revision 3.0.1.1 1994/06/20 06:59:59 ram

?RCS: patch30: created

?RCS:

?MAKE:fpostype: Myread Typedef

?MAKE: -pick add \$@ %<

?S:fpostype:

?S: This variable defines Fpos_t to be something like fpos_t, long,

?S: uint, or whatever type is used to declare file positions in libc.

?S:.

?C:Fpos_t:

?C: This symbol holds

the type used to declare file positions in libc.

?C: It can be fpos_t, long, uint, etc... It may be necessary to include

?C: <sys/types.h> to get any typedef'ed information.

?C:.

?H:#define Fpos_t \$fpostype /* File position type */

?H:.

?LINT:set fpostype

: see what type file positions are declared as in the library

rp="What is the type for file position used by fsetpos()?"

set fpos_t fpostype long stdio.h sys/types.h

eval \$typedef_ask

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/typedefs/fpostype.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_gethbyaddr.U,v \$

?RCS:

?RCS: Copyright (c) 1998 Andy Dougherty

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:d_gethbyaddr: Inlibc

?MAKE: -pick add \$@ %<

?S:d_gethbyaddr:

?S: This variable conditionally defines the HAS_GETHOSTBYADDR symbol, which

?S: indicates to the C program that the gethostbyaddr() routine is available

?S: to look up hosts by their IP addresses.

?S:.

?C:HAS_GETHOSTBYADDR:

?C: This symbol, if defined, indicates that the gethostbyaddr() routine is

?C: available to look up hosts by their IP addresses.

?C:.

?H:#\$d_gethbyaddr HAS_GETHOSTBYADDR /**/

?H:.

?LINT:set d_gethbyaddr

: see if gethostbyaddr exists

set gethostbyaddr d_gethbyaddr

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/d_gethbyad.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_gnulibc.U,v 3.0.1.1 1997/02/28 15:34:33 ram Exp \$

?RCS:

?RCS: Copyright (c) 1996,1998 Andy Dougherty

?RCS: Copyright (c) 1996, Sven Verdoolaege

?RCS: Copyright (c) 1991-1993, Raphael Manfredi

?RCS:

?RCS: You may redistribute only under the terms of the Artistic License,

?RCS: as specified in the README file that comes with the distribution.

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?RCS: that same Artistic License; a copy of which may be found at the root

?RCS: of the source tree for dist 3.0.

?RCS:

?RCS: \$Log: d_gnulibc.U,v \$

?RCS: Revision 3.0.1.1 1997/02/28 15:34:33 ram

?RCS: patch61: created

?RCS:

?MAKE:d_gnulibc gnulibc_version: Myread Oldconfig Setvar rm_try \

cat Compile run

?MAKE: -pick add \$@ %<

?S:d_gnulibc:

?S: Defined if we're dealing with the GNU C Library.

?S:.

?S:gnulibc_version:

?S: This variable contains the version number of the GNU C library.

?S: It is

usually something like '2.2.5'. It is a plain " if this

?S: is not the GNU C library, or if the version is unknown.

?S:.

?C:HAS_GNULIBC:

?C: This symbol, if defined, indicates to the C program that

?C: the GNU C library is being used. A better check is to use

```

?C: the __GLIBC__ and __GLIBC_MINOR__ symbols supplied with glibc.
?C:.
?H:#$d_gnulibc HAS_GNULIBC /**/
?H:?%<:#if defined(HAS_GNULIBC) && !defined(_GNU_SOURCE)
?H:?%<:# define _GNU_SOURCE
?H:?%<:#endif
?H:.
?F:!glibc.ver !try
?LINT: set d_gnulibc
?X: gnulibc can be executed by calling __libc_main().
?X: Ulrich Drepper doesn't think any other libc does that,
?X: but we check if it says 'GNU C Library' to be sure.
?X:
?X: Alas, as of 3/1998 glibc 2.0.7 reportedly isn't going to
?X: have __libc_main() anymore. :-(. Fortunately, all released
?X: versions of glibc 2.x.x _do_ have CPP variables. For 2.0.6,
?X: they are:
?X: #define __GLIBC__ 2
?X: #define __GLIBC_MINOR__ 0.
?X: (The '6' isn't available :-(.
?X: glibc2.1 will also
have
?X: extern const char * __gnu_get_libc_release(void);
?X: extern const char * __gnu_get_libc_version(void);
?X: functions. --thanks to Andreas Jaeger. --AD 6/1998.
?X: Although the exact format isn't documented, __gnu_get_libc_version()
?X: returns a simple string '2.1.3' in glibc 2.1.3.
?X:
: Check if we are using the GNU C library
echo " "
echo "Checking for GNU C Library..." >&4
cat >try.c <<'EOCP'
/* Find out version of GNU C library. __GLIBC__ and __GLIBC_MINOR__
alone are insufficient to distinguish different versions, such as
2.0.6 and 2.0.7. The function gnu_get_libc_version() appeared in
libc version 2.1.0. A. Dougherty, June 3, 2002.
*/
#include <stdio.h>
int main(void)
{
#ifdef __GLIBC__
# ifdef __GLIBC_MINOR__
# if __GLIBC__ >= 2 && __GLIBC_MINOR__ >= 1 && !defined(__cplusplus)
# include <gnu/libc-version.h>
printf("%s\n", gnu_get_libc_version());
# else
printf("%d.%d\n", __GLIBC__, __GLIBC_MINOR__);
#

```

```

endif
# else
printf("%d\n", __GLIBC__);
# endif
return 0;
#else
return 1;
#endif
}
EOCP
set try
if eval $compile_ok && $run ./try > glibc.ver; then
val="$define"
gnulibc_version=`$cat glibc.ver`
echo "You are using the GNU C Library version $gnulibc_version"
else
val="$undef"
gnulibc_version=""
echo "You are not using the GNU C Library"
fi
$rm_try glibc.ver
set d_gnulibc
eval $setvar

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/compline/d_gnulibc.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1998 Jarkko Hietaniemi

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:d_fseeko: Inlibc longsize

?MAKE: -pick add \$@ %<

?S:d_fseeko:

?S: This variable conditionally defines the HAS_FSEEKO symbol, which

?S: indicates to the C program that the fseeko() routine is available.

?S:.

?C:HAS_FSEEKO:

?C: This symbol, if defined, indicates that the fseeko routine is

?C: available to fseek beyond 32 bits (useful for ILP32 hosts).

?C:.

?H:#\$d_fseeko HAS_FSEEKO /**/

?H:.

```
?LINT:set d_fseeko
: see if fseeko exists
set fseeko d_fseeko
eval $inlibc
case "$longsize" in
8) echo "(Your long is 64 bits, so you could use fseek.)" ;;
esac
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_fseeko.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id$
```

```
?RCS:
```

```
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
```

```
?RCS:
```

```
?RCS: You may redistribute only under the terms of the Artistic License,
```

```
?RCS: as specified in the README file that comes with the distribution.
```

```
?RCS: You may reuse parts of this distribution only within the terms of
```

```
?RCS: that same Artistic License; a copy of which may be found at the root
```

```
?RCS: of the source tree for dist 4.0.
```

```
?RCS:
```

```
?RCS: $Log: Oldsym.U,v $
```

```
?RCS: Revision 3.0.1.1 1997/02/28 15:06:58 ram
```

```
?RCS: patch61: added support for src.U
```

```
?RCS:
```

```
?RCS: Revision 3.0 1993/08/18 12:05:13 ram
```

```
?RCS: Baseline for dist 3.0 netwide release.
```

```
?RCS:
```

```
?X:
```

```
?X: This unit follows the creation of the config.sh file. It adds some
```

```
?X: special symbols: defines from patchlevel.h file if any and CONFIG,
```

```
?X: which is set to true. Then, we try to keep all the new symbols that
```

```
?X: may come from a hint file or a previous config.sh file.
```

```
?X:
```

```
?MAKE:Oldsym:
```

```
Config_sh Options test hint src sed sort uniq
```

```
?MAKE: -pick add $@ %<
```

```
?T:CONFIG sym tmp
```

```
?F:!UU
```

```
: add special variables
```

```
$test -f $src/patchlevel.h && \
```

```
awk '/^#define/ {printf "%s=%s\n", $2, $3}' $src/patchlevel.h >>config.sh
```

```
echo "CONFIG=true" >>config.sh
```

```
: propagate old symbols
```

```
if $test -f UU/config.sh; then
```

?X: Make sure each symbol is unique in oldconfig.sh

```
<UU/config.sh $sort | $uniq >UU/oldconfig.sh
```

?X:

?X: All the symbols that appear twice come only from config.sh (hence the

?X: two config.sh in the command line). These symbols will be removed by

?X: the uniq -u command. The oldsyms file thus contains all the symbols

?X: that did not appear in the produced config.sh (Larry Wall).

?X:

?X: Do not touch the -u flag of uniq. This means you too, Jarkko.

?X:

```
$sed -n 's/^\([a-zA-Z_0-9]*\)=.*\1/p' \
```

```
config.sh config.sh UU/oldconfig.sh \
```

```
$sort | $uniq -u >UU/oldsyms
```

```
set X `cat UU/oldsyms`
```

```
shift
```

```
case $# in
```

```
0) ;;
```

```
*)
```

```
cat <<EOM
```

Hmm...You had some extra variables I don't know about...I'll

try to keep 'em...

EOM

```
echo ": Variables propagated from previous config.sh file." >>config.sh
```

```
for sym in `cat UU/oldsyms`; do
```

```
echo " Propagating $hint variable ""$sym..."
```

```
eval 'tmp=""${sym}""'
```

```
echo "$tmp" | \
```

```
sed -e "s/^\\"/g" -e "s/^\$sym=/'" -e "s/$/'" >>config.sh
```

```
done
```

```
::
```

```
esac
```

```
fi
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/Oldsym.U
```

No license file was found, but licenses were detected in source scan.

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:d_remainder: Inlibc

?MAKE:-pick add \$@ %<

?S:d_remainder:

?S: This variable conditionally defines the HAS_REMAINDER symbol, which

?S: indicates to the C program that the remainder() routine is available.

?S:.

?C:HAS_REMAINDER:

?C: This symbol, if defined, indicates that the remainder routine is

?C: available to return the floating-point remainder.

?C:.

?H:#\$d_remainder HAS_REMAINDER /**/

?H:.

?LINT:set d_remainder

: see if remainder exists

set remainder d_remainder

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_remainder.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: i_sysparam.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: i_sysparam.U,v \$

?RCS: Revision 3.0.1.1 1994/08/29 16:22:43 ram

?RCS: patch32: created

?RCS:

?MAKE:i_sysparam: Inhdr

?MAKE:-pick add \$@ %<

?S:i_sysparam:

?S: This variable conditionally defines the I_SYS_PARAM symbol, and indicates

?S: whether a C program should include <sys/param.h>.

?S:.

?C:I_SYS_PARAM:

?C: This symbol, if defined, indicates to the C program that it should

?C: include <sys/param.h>.

?C:.

?H:#\$i_sysparam I_SYS_PARAM /**/

?H:.

?LINT:set

i_sysparam

: see if this is a sys/param system

set sys/param.h i_sysparam

eval \$inhdr

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/i_sysparam.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: Rcs.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: Rcs.U,v \$

?RCS: Revision 3.0 1993/08/18 12:05:15 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?X:

?X: This is a unit that helps people who write SH scripts and keep them under

?X: RCS, but don't think to protect the \$Log and other \$Id keywords from

?X: variable substitution (or people like me who do not like to).

?X:

?MAKE: Author Date Header Id Locker Log RCSfile Revision Source State: Oldconfig

?MAKE: -pick weed \$@ %<

?LINT: describe Author

Date Header Id Locker Log RCSfile Revision Source State

: preserve RCS keywords in files with variable substitution, grrr

?Author: Author='\$Author'

?Date: Date='\$Date'

?Header: Header='\$Header'

?Id: Id='\$Id'

?Locker'

?Log: Log='\$Log'

?RCSfile: RCSfile='\$RCSfile'

?Revision: Revision='\$Revision'

?Source: Source='\$Source'

?State: State='\$State'

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/Rcs.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_sbrk.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

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?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: \$Log: d_sbrk.U,v \$
?RCS: Revision 3.0.1.1 1994/01/24 14:06:31 ram
?RCS: patch16: created
?RCS:
?MAKE:d_sbrk: Inlibc
?MAKE: -pick add \$@ %<
?S:d_sbrk:
?S: This variable conditionally defines HAS_SBRK if sbrk() is
?S: available to add more core to the process.
?S:.
?C:HAS_SBRK:
?C: This symbol, if defined, indicates that the sbrk system call is
?C: available to add/release core. Always true on Unix.
?C:.
?H:#\$d_sbrk HAS_SBRK /**/
?H:.
?LINT:set d_sbrk
: see
if sbrk exists
set sbrk d_sbrk
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_sbrk.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: i_limits.U 1 2006-08-24 12:32:52Z rmanfredi \$
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: \$Log: i_limits.U,v \$
?RCS: Revision 3.0 1993/08/18 12:08:20 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:i_limits: Inhdr

?MAKE: -pick add \$@ %<

?S:i_limits:

?S: This variable conditionally defines the I_LIMITS symbol, and indicates

?S: whether a C program may include <limits.h> to get symbols like WORD_BIT

?S: and friends.

?S:.

?C:I_LIMITS:

?C: This symbol, if defined, indicates to the C program that it should

?C: include <limits.h> to

get definition of symbols like WORD_BIT or

?C: LONG_MAX, i.e. machine dependant limitations.

?C:.

?H:#\$i_limits I_LIMITS /**/

?H:.

?LINT:set i_limits

: see if this is a limits.h system

set limits.h i_limits

eval \$inhdr

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/i_limits.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: man3dir.U,v 3.1 1999/07/08 20:52:19 doughera Exp doughera \$

?RCS:

?RCS: Copyright (c) 1996-1999, Andy Dougherty

?RCS: Copyright (c) 1991-1993, Raphael Manfredi

?RCS:

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?RCS: You may reuse parts of this distribution only within the terms of

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?RCS: of the source tree for dist 3.0.

?RCS:

?RCS: \$Log: man3dir.U,v \$

?RCS: Revision 3.1 1999/07/08 20:52:19 doughera

?RCS: Updated for perl5.005_5x

?RCS:

?RCS: Revision 3.0.1.1 1997/02/28 16:10:34 ram

?RCS: patch61: created

?RCS:

?X: This was originally specific to perl5. Since perl5 has man pages that

?X: go in both man1/ and man3/ directories, we need both man1dir

?X: and man3dir. This unit is basically dist's mansrc.U with

?X: man3 used instead

of man everywhere.

?X: I then added various tests because perl5 has *lots* of man3

```

?X: pages with long file names. -- ADO
?X:
?MAKE:man3dir man3direxp man3ext installman3dir: cat nroff Loc Oldconfig \
sed man1dir spackage package Getfile Setprefixvar Prefixit Prefixup \
d_flexfnam privlib Myread test
?MAKE: -pick add $@ %<
?Y:TOP
?D:man3dir="
?S:man3dir:
?S: This variable contains the name of the directory in which manual
?S: source pages are to be put. It is the responsibility of the
?S: Makefile.SH to get the value of this into the proper command.
?S: You must be prepared to do the ~name expansion yourself.
?S:.
?D:man3direxp="
?S:man3direxp:
?S: This variable is the same as the man3dir variable, but is filename
?S: expanded at configuration time, for convenient use in makefiles.
?S:.
?D:installman3dir="
?S:installman3dir:
?S: This variable is really the same as man3direxp, unless you are using
?S: AFS in which case it points to the read/write location whereas
?S: man3direxp only
points to the read-only access location. For extra
?S: portability, you should only use this variable within your makefiles.
?S:.
?S:man3ext:
?S: This variable contains the extension that the manual page should
?S: have: one of 'n', 'l', or '3'. The Makefile must supply the '.'.
?S: See man3dir.
?S:.
?T:prog tdfit
?LINT:change prefixvar
?LINT:set man3direxp
: determine where library module manual pages go
set man3dir man3dir none
eval $prefixit
$cat <<EOM

$spackage has manual pages for many of the library modules.
EOM

case "$nroff" in
nroff)
$cat <<'EOM'
However, you don't have nroff, so they're probably useless to you.
EOM

```

```

case "$man3dir" in
") man3dir="none";;
esac;;
esac

```

```

case "$d_flexfnam" in
undef)
$cat <<'EOM'

```

However, your system can't handle the long file names like File::Basename.3.

EOM

```

case "$man3dir" in
") man3dir="none";;
esac;;
esac

```

echo "If you don't want the manual sources installed, answer 'none'."

?X: In 5.005_57 and earlier, I had the following notes:

?X:

We do not use /usr/local/man/man3 because some man programs will
?X: only show the /usr/local/man/man3 contents, and not the system ones,
?X: thus man less will show the perl module less.pm, but not the system
?X: less command. We might also conflict with Tcl man pages.
?X: However, something like /opt/perl/man/man3 is fine.

?X:

?X: However, opinion seems to be shifting such that 'man POSIX' ought
?X: to just work. -- Andy Dougherty July 8, 1999

?X:

?X: remove any trailing -3.0 or other version indication from \$package
prog=`echo \$package | \$sed 's/-*[0-9.]*\$//`

```

case "$man3dir" in

```

```

") dflt=`echo "$man1dir" | $sed -e 's/man1/man3/g' -e 's/man\./1/man\./3/g`
if $test -d "$privlib/man/man3"; then
cat <<'EOM' >&4

```

WARNING: Previous versions of perl installed man3 pages into
\$privlib/man/man3. This version will suggest a
new default of \$dflt.

EOM

```

tdflt=$dflt
dflt='n'
rp='Do you wish to preserve the old behavior?(y/n)'
./myread
case "$ans" in
y*) dflt="$privlib/man/man3"
;;
*) dflt=$tdflt ;;
esac
fi

```

```

;;
*) dflt="$man3dir" ;;
esac
case "$dflt" in
') dflt=none ;;
esac
echo " "
fn=dn+~
rp="Where do the $package library man pages (source) go?"
./getfile
prefixvar=man3dir
./setprefixvar

case "$man3dir" in
") man3dir=' '
installman3dir="";;
esac

: What suffix to use on installed man pages
case "$man3dir" in
')
man3ext='0'
;;
*)
rp="What suffix should be used for the $package library man pages?"
case "$man3ext" in
") case "$man3dir" in
*3) dflt=3 ;;
*3p) dflt=3p ;;
*3pm) dflt=3pm ;;
*1) dflt=1;;
*n) dflt=n;;
*o) dflt=o;;
*p) dflt=p;;
*C) dflt=C;;
*L) dflt=L;;
*L3) dflt=L3;;
*) dflt=3;;
esac
;;
*) dflt="$man3ext";;
esac
./myread
man3ext="$ans"
;;
esac

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/installdirs/man3dir.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: sysman.U,v 3.0.1.2 1994/06/20 07:08:43 ram Exp $
?RCS:
?RCS: Copyright (c) 1991-1993, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic License,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 3.0.
?RCS:
?RCS: $Log: sysman.U,v $
?RCS: Revision 3.0.1.2 1994/06/20 07:08:43 ram
?RCS: patch30: now explicitly states that /usr/man/man1 is the default
?RCS: patch30: added /usr/local/man/man1 to the search list
?RCS:
?RCS: Revision 3.0.1.1 1993/09/13 16:13:50 ram
?RCS: patch10: added support for /local/man/man1 (WAD)
?RCS: patch10: added temporary syspath variable to cut down on line length
?RCS:
?RCS: Revision 3.0 1993/08/18 12:09:55 ram
?RCS: Baseline for dist 3.0 netwide
release.
?RCS:
?MAKE:sysman: test Loc Oldconfig
?MAKE: -pick add $@ %<
?S:sysman:
?S: This variable holds the place where the manual is located on this
?S: system. It is not the place where the user wants to put his manual
?S: pages. Rather it is the place where Configure may look to find manual
?S: for unix commands (section 1 of the manual usually). See mansrc.
?S:.
?T:syspath
: determine where manual pages are on this system
echo " "
case "$sysman" in
")
syspath="/usr/share/man/man1 /usr/man/man1"
syspath="$syspath /usr/man/mann /usr/man/man1 /usr/man/local/man1"
syspath="$syspath /usr/man/u_man/man1"
syspath="$syspath /usr/catman/u_man/man1 /usr/man/l_man/man1"
syspath="$syspath /usr/local/man/u_man/man1 /usr/local/man/l_man/man1"
syspath="$syspath /usr/man/man.L /local/man/man1 /usr/local/man/man1"
sysman=`./loc . /usr/man/man1 $syspath`
;;
```

```
esac
if $test -d "$sysman"; then
  echo "System manual is in $sysman." >&4
else
  echo "Could not find manual pages in source form."
  >&4
fi
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/sysman.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: d_msgctl.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: d_msgctl.U,v $
?RCS: Revision 3.0 1993/08/18 12:06:38 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_msgctl: Inlibc
?MAKE: -pick add $@ %<
?S:d_msgctl:
?S: This variable conditionally defines the HAS_MSGCTL symbol, which
?S: indicates to the C program that the msgctl() routine is available.
?S:.
?C:HAS_MSGCTL:
?C: This symbol, if defined, indicates that the msgctl() routine is
?C: available to perform message control operations.
?C:.
?H:#$d_msgctl
HAS_MSGCTL /**/
?H:.
?LINT:set d_msgctl
: see if msgctl exists
set msgctl d_msgctl
eval $inlibc
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_msgctl.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: groupstype.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
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?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: Original Author: Andy Dougherty <doughera@lafcol.lafayette.edu>
?RCS:
?RCS: $Log: groupstype.U,v $
?RCS: Revision 3.0.1.2 1994/10/29 16:18:08 ram
?RCS: patch36: no longer uses Setvar to set 'groupstype' (ADO)
?RCS: patch36: typo fix in the word 'argument' (ADO)
?RCS:
?RCS: Revision 3.0.1.1 1994/06/20 07:00:18 ram
?RCS: patch30: created by ADO
?RCS:
?MAKE:groupstype: gidtype d_getgrps Myread Oldconfig Findhdr cat d_setgrps
?MAKE: -pick add $@ %<
?INIT:groupstype="
?S:groupstype:
?S: This
    variable defines Groups_t to be something like gid_t, int,
?S: ushort, or whatever type is used for the second argument to
?S: getgroups() and setgroups(). Usually, this is the same as
?S: gidtype (gid_t), but sometimes it isn't.
?S:.
?C:Groups_t (GROUPSTYPE):
?C: This symbol holds the type used for the second argument to
?C: getgroups() and setgroups(). Usually, this is the same as
?C: gidtype (gid_t) , but sometimes it isn't.
?C: It can be int, ushort, gid_t, etc...
?C: It may be necessary to include <sys/types.h> to get any
?C: typedef'ed information. This is only required if you have
?C: getgroups() or setgroups()..
?C:.
?H:%<:#if defined(HAS_GETGROUPS) || defined(HAS_SETGROUPS)
?H:%<:#define Groups_t $groupstype /* Type for 2nd arg to [sg]etgroups() */
?H:%<:#endif
?H:.
?W:%<:getgroups HAS_GETGROUPS setgroups HAS_SETGROUPS
: Find type of 2nd arg to 'getgroups()' and 'setgroups()'
echo " "
```

```

case "$d_getgrps$d_setgrps" in
*define*)
case
"$groupstype" in
") dflt="$gidtype" ;;
*) dflt="$groupstype" ;;
esac
$cat <<EOM

```

What type of pointer is the second argument to getgroups() and setgroups()?
Usually this is the same as group ids, \$gidtype, but not always.

EOM

```

rp='What type pointer is the second argument to getgroups() and setgroups()?'
./myread
groupstype="$ans"
;;
*) groupstype="$gidtype";;
esac

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/groupstype.U

```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1998 Jarkko Hietaniemi

?RCS:

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?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:d_ftello: Inlibc longsize

?MAKE: -pick add \$@ %<

?S:d_ftello:

?S: This variable conditionally defines the HAS_FTELLO symbol, which

?S: indicates to the C program that the ftello() routine is available.

?S:.

?C:HAS_FTELLO:

?C: This symbol, if defined, indicates that the ftello routine is

?C: available to ftell beyond 32 bits (useful for ILP32 hosts).

?C:.

?H:#\$d_ftello HAS_FTELLO /**/

?H:.

?LINT:set d_ftello

: see if ftello exists

set ftello d_ftello

eval \$inlibc

case "\$longsize" in


```
8) echo "(Your long is 64 bits, so you could use ftell.)" ;;
esac
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_ftello.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: d_dup2.U 1 2006-08-24 12:32:52Z rmanfredi $
```

```
?RCS:
```

```
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
```

```
?RCS:
```

```
?RCS: You may redistribute only under the terms of the Artistic Licence,
```

```
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```

```
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```

```
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```

```
?RCS: of the source tree for dist 4.0.
```

```
?RCS:
```

```
?RCS: $Log: d_dup2.U,v $
```

```
?RCS: Revision 3.0 1993/08/18 12:05:56 ram
```

```
?RCS: Baseline for dist 3.0 netwide release.
```

```
?RCS:
```

```
?MAKE:d_dup2: Inlibc
```

```
?MAKE: -pick add $@ %<
```

```
?S:d_dup2:
```

```
?S: This variable conditionally defines HAS_DUP2 if dup2() is
```

```
?S: available to duplicate file descriptors.
```

```
?S:.
```

```
?C:HAS_DUP2 (DUP2):
```

```
?C: This symbol, if defined, indicates that the dup2 routine is
```

```
?C: available to duplicate file descriptors.
```

```
?C:.
```

```
?H:#$d_dup2 HAS_DUP2 /**/
```

```
?H:.
```

```
?LINT:set d_dup2
```

```
:
```

```
see if dup2 exists
```

```
set dup2 d_dup2
```

```
eval $inlibc
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_dup2.U
```

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```
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```

```
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```

```
?RCS:
```

?MAKE:d_expm1: Inlibc
?MAKE: -pick add \$@ %<
?S:d_expm1:
?S: This variable conditionally defines the HAS_EXPM1 symbol, which
?S: indicates to the C program that the expm1() routine is available.
?S:.
?C:HAS_EXPM1:
?C: This symbol, if defined, indicates that the expm1 routine is
?C: available to do the exp(x) - 1 when x is near 1 function.
?C:.
?H:#\$d_expm1 HAS_EXPM1 /**/
?H:.
?LINT:set d_expm1
: see if expm1 exists
set expm1 d_expm1
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_expm1.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_wait4.U 1 2006-08-24 12:32:52Z rmanfredi \$
?RCS:
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?RCS:
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?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: \$Log: d_wait4.U,v \$
?RCS: Revision 3.0 1993/08/18 12:08:01 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_wait4: Inlibc
?MAKE: -pick add \$@ %<
?S:d_wait4:
?S: This variable conditionally defines the HAS_WAIT4 symbol, which
?S: indicates the wait4() routine is available.
?S:.
?C:HAS_WAIT4 (WAIT4):
?C: This symbol, if defined, indicates that wait4() exists.
?C:.
?H:#\$d_wait4 HAS_WAIT4 /**/
?H:.
?LINT:set d_wait4

: see if there is a wait4

set

wait4 d_wait4

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_wait4.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_normsig.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

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?RCS:

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: d_normsig.U,v \$

?RCS: Revision 3.0.1.2 1997/02/28 15:37:03 ram

?RCS: patch61: replaced .a with \$_a all over the place

?RCS:

?RCS: Revision 3.0.1.1 1994/10/29 16:14:48 ram

?RCS: patch36: call ./bsd explicitly instead of relying on PATH

?RCS:

?RCS: Revision 3.0 1993/08/18 12:06:44 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:d_normsig jobslib: test Setvar Guess _a

?MAKE: -pick add \$@ %<

?S:d_normsig:

?S: This variable conditionally

defines the NORMSIG symbol, which

?S: indicates to the C program that the normal signal handling routines

?S: should be used, as opposed to the ones in 4.1bsd (sigset, etc.).

?S:.

?S:jobslib:

?S: This variable holds the argument to be passed to the loader to include

?S: the strange signal handling routines from 4.1bsd. On systems that

?S: have NORMSIG defined this variable is null.

?S:.

?C:NORMSIG:

?C: This symbol, if defined, indicates that normal signal handling routines

?C: should be used, as opposed to the ones in 4.1bsd (sigset, etc.).

?C:.

?H:#\$d_normsig NORMSIG /**/

```

?H:
?LINT:set d_normsig
: see if we need -ljobs and if we have sigset, etc.
echo " "
if $test -r /usr/lib/libjobs$_a || $test -r /usr/local/lib/libjobs$_a ; then
echo "Jobs library found." >&4
val="$undef"
jobslib='-ljobs'
else
if ./bsd; then
echo "No jobs library found. (I suppose this is at least 4.2...)" >&4
else
echo "No jobs library found. (That's okay, we all have our faults.)" >&4
fi
val="$define"
jobslib=""
fi
set
d_normsig
eval $setvar

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_normsig.U

```

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?RCS:

```

?MAKE:d_siginfo_si_errno d_siginfo_si_pid d_siginfo_si_uid d_siginfo_si_addr d_siginfo_si_status
d_siginfo_si_band d_siginfo_si_value d_siginfo_si_fd: d_sigaction pidtype uidtype Hasfield_t

```

?MAKE: -pick add \$@ %<

?S:d_siginfo_si_errno:

?S: This variable conditionally defines the HAS_SIGINFO_SI_ERRNO symbol,

?S: which indicates that the siginfo_t struct has the si_errno member.

?S:.

?S:d_siginfo_si_pid:

?S: This variable conditionally defines the HAS_SIGINFO_SI_PID symbol,

?S: which indicates that the siginfo_t struct has the si_pid member.

?S:.

?S:d_siginfo_si_uid:

?S: This variable conditionally defines the HAS_SIGINFO_SI_UID symbol,

?S: which indicates that the siginfo_t struct has the si_uid member.

?S:.

?S:d_siginfo_si_addr:

?S: This

variable conditionally defines the HAS_SIGINFO_SI_ADDR symbol,
?S: which indicates that the siginfo_t struct has the si_addr member.
?S:.
?S:d_siginfo_si_status:
?S: This variable conditionally defines the HAS_SIGINFO_SI_STATUS symbol,
?S: which indicates that the siginfo_t struct has the si_status member.
?S:.
?S:d_siginfo_si_band:
?S: This variable conditionally defines the HAS_SIGINFO_SI_BAND symbol,
?S: which indicates that the siginfo_t struct has the si_band member.
?S:.
?S:d_siginfo_si_value:
?S: This variable conditionally defines the HAS_SIGINFO_SI_VALUE symbol,
?S: which indicates that the siginfo_t struct has the si_value member.
?S:.
?S:d_siginfo_si_fd:
?S: This variable conditionally defines the HAS_SIGINFO_SI_FD symbol,
?S: which indicates that the siginfo_t struct has the si_fd member.
?S:.
?C:HAS_SIGINFO_SI_ERRNO:
?C: This symbol, if defined, indicates that siginfo_t has the
?C: si_errno member
?C:.
?C:HAS_SIGINFO_SI_PID:
?C: This
symbol, if defined, indicates that siginfo_t has the
?C: si_pid member
?C:.
?C:HAS_SIGINFO_SI_UID:
?C: This symbol, if defined, indicates that siginfo_t has the
?C: si_uid member
?C:.
?C:HAS_SIGINFO_SI_ADDR:
?C: This symbol, if defined, indicates that siginfo_t has the
?C: si_addr member
?C:.
?C:HAS_SIGINFO_SI_STATUS:
?C: This symbol, if defined, indicates that siginfo_t has the
?C: si_status member
?C:.
?C:HAS_SIGINFO_SI_BAND:
?C: This symbol, if defined, indicates that siginfo_t has the
?C: si_band member
?C:.
?C:HAS_SIGINFO_SI_VALUE:
?C: This symbol, if defined, indicates that siginfo_t has the
?C: si_value member
?C:.

?C:HAS_SIGINFO_SI_FD:

?C: This symbol, if defined, indicates that siginfo_t has the

?C: si_fd member

?C:.

?H:#\$d_siginfo_si_errno HAS_SIGINFO_SI_ERRNO /**/

?H:#\$d_siginfo_si_pid HAS_SIGINFO_SI_PID /**/

?H:#\$d_siginfo_si_uid HAS_SIGINFO_SI_UID /**/

?H:#\$d_siginfo_si_addr HAS_SIGINFO_SI_ADDR /**/

?H:#\$d_siginfo_si_status HAS_SIGINFO_SI_STATUS /**/

?H:#\$d_siginfo_si_band HAS_SIGINFO_SI_BAND /**/

?H:#\$d_siginfo_si_value HAS_SIGINFO_SI_VALUE /**/

?H:#\$d_siginfo_si_fd HAS_SIGINFO_SI_FD /**/

?H:.

:

see what siginfo fields we have

case "\$d_sigaction" in

"\$define")

echo "Checking if your siginfo_t has si_errno field...">&4

set d_siginfo_si_errno siginfo_t int si_errno \$d_sigaction signal.h

eval \$hasfield_t;

echo "Checking if your siginfo_t has si_pid field...">&4

set d_siginfo_si_pid siginfo_t \$pidtype si_pid \$d_sigaction signal.h

eval \$hasfield_t;

echo "Checking if your siginfo_t has si_uid field...">&4

set d_siginfo_si_uid siginfo_t \$uidtype si_uid \$d_sigaction signal.h

eval \$hasfield_t;

echo "Checking if your siginfo_t has si_addr field...">&4

set d_siginfo_si_addr siginfo_t "void *" si_addr \$d_sigaction signal.h

eval \$hasfield_t;

echo "Checking if your siginfo_t has si_status field...">&4

set d_siginfo_si_status siginfo_t int si_status \$d_sigaction signal.h

eval \$hasfield_t;

echo "Checking if your siginfo_t has si_band field...">&4

set

d_siginfo_si_band siginfo_t long si_band \$d_sigaction signal.h

eval \$hasfield_t;

echo "Checking if your siginfo_t has si_value field...">&4

set d_siginfo_si_value siginfo_t "union sigval" si_value \$d_sigaction signal.h

eval \$hasfield_t;

echo "Checking if your siginfo_t has si_fd field...">&4

set d_siginfo_si_fd siginfo_t int si_fd \$d_sigaction signal.h

```
eval $hasfield_t;

;;
*)
d_siginfo_si_errno="$undef"
d_siginfo_si_pid="$undef"
d_siginfo_si_uid="$undef"
d_siginfo_si_addr="$undef"
d_siginfo_si_status="$undef"
d_siginfo_si_band="$undef"
d_siginfo_si_value="$undef"
d_siginfo_si_fd="$undef"
;;
esac
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/compline/d_siginfo_si.U
```

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?RCS: \$Id\$

?RCS:

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?RCS:

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: d_portable.U,v \$

?RCS: Revision 3.0.1.2 1995/01/11 15:28:52 ram

?RCS: patch45: executable path stripping moved to the end in Config_sh.U

?RCS:

?RCS: Revision 3.0.1.1 1993/12/15 08:21:17 ram

?RCS: patch15: did not strip variables properly when needed

?RCS: patch15: now also strips down variables from trylist

?RCS:

?RCS: Revision 3.0 1993/08/18 12:06:48 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?X:

?X: The Loc unit is wanted to get the definition of all the locating variables.

?X:

?MAKE:d_portable:

```
cat Loc Myread Oldconfig
```

?MAKE: -pick add \$@ %<

?S:d_portable:

?S: This variable conditionally defines the PORTABLE symbol, which
?S: indicates to the C program that it should not assume that it is
?S: running on the machine it was compiled on.

?S:.

?C:PORTABLE:

?C: This symbol, if defined, indicates to the C program that it should

?C: not assume that it is running on the machine it was compiled on.

?C: The program should be prepared to look up the host name, translate

?C: generic filenames, use PATH, etc.

?C:.

?H:#\$d_portable PORTABLE /**/

?H:.

?D:d_portable="

: decide how portable to be

case "\$d_portable" in

"\$define") dflt=y;;

*) dflt=n;;

esac

\$cat <<'EOH'

I can set things up so that your shell scripts and binaries are more portable,
at what may be a noticable cost in performance. In particular, if you
ask to be portable, the following happens:

1) Shell scripts will rely on the PATH variable rather than using
the paths derived above.

2) ~username

interpretations will be done at run time rather than

by Configure.

@if PHOSTNAME

3) The system name will be determined at run time, if at all possible.

@end

EOH

rp="Do you expect to run these scripts and binaries on multiple machines?"

./myread

case "\$ans" in

y*) d_portable="\$define"

?X:

?X: Paths will be stripped down (/usr/bin/vi -> vi) in Config_sh.U if needed.

?X:

::

*) d_portable="\$undef" ;;

esac

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-

5.36.0/dist/U/d_portable.U

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?RCS:

?MAKE:d_logb: Inlibc

?MAKE: -pick add \$@ %<

?S:d_logb:

?S: This variable conditionally defines the HAS_LOGB symbol, which

?S: indicates to the C program that the logb() routine is available

?S: to extract the exponent of x.

?S:.

?C:HAS_LOGB:

?C: This symbol, if defined, indicates that the logb routine is

?C: available to do the logb function.

?C:.

?H:#\$d_logb HAS_LOGB /**/

?H:.

?LINT:set d_logb

: see if logb exists

set logb d_logb

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_logb.U

No license file was found, but licenses were detected in source scan.

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?RCS:

?MAKE:d_unordered: Inlibc

?MAKE: -pick add \$@ %<

?S:d_unordered:

?S: This variable conditionally defines the HAS_UNORDERED symbol, which

?S: indicates to the C program that the unordered() routine is available.

?S:.

?C:HAS_UNORDERED:

?C: This symbol, if defined, indicates that the unordered routine is

?C: available to check whether two doubles are unordered

?C: (effectively: whether either of them is NaN)

?C:.

?H:#\$d_unordered HAS_UNORDERED /**/

?H:.

```
?LINT:set d_unordered
: see if unordered exists
set unordered d_unordered
eval $inlibc
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_unordered.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: Head.U 6 2006-08-25 22:21:46Z rmanfredi $
```

```
?RCS:
```

```
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
```

```
?RCS:
```

```
?RCS: You may redistribute only under the terms of the Artistic License,
```

```
?RCS: as specified in the README file that comes with the distribution.
```

```
?RCS: You may reuse parts of this distribution only within the terms of
```

```
?RCS: that same Artistic License; a copy of which may be found at the root
```

```
?RCS: of the source tree for dist 4.0.
```

```
?RCS:
```

```
?RCS: $Log: Head.U,v $
```

```
?RCS: Revision 3.0.1.9 1997/02/28 15:02:09 ram
```

```
?RCS: patch61: make sure we unset CDPATH for shells that support this
```

```
?RCS: patch61: improved Korn shell detection and handling
```

```
?RCS:
```

```
?RCS: Revision 3.0.1.8 1995/07/25 13:40:02 ram
```

```
?RCS: patch56: added SVR4-ish /opt directories to path list (ADO)
```

```
?RCS: patch56: OS/2 platforms are using another path separator
```

```
?RCS:
```

```
?RCS: Revision 3.0.1.7 1995/03/21 08:46:15 ram
```

```
?RCS: patch52: definition of
```

```
paths wrongly added spurious '.' chars
```

```
?RCS:
```

```
?RCS: Revision 3.0.1.6 1994/10/29 15:54:19 ram
```

```
?RCS: patch36: make sure ENV is unset before calling /bin/ksh
```

```
?RCS:
```

```
?RCS: Revision 3.0.1.5 1994/08/29 16:03:44 ram
```

```
?RCS: patch32: now sets PATH only using existing directories
```

```
?RCS:
```

```
?RCS: Revision 3.0.1.4 1994/06/20 06:54:28 ram
```

```
?RCS: patch30: now computes its invocation name into 'me'
```

```
?RCS: patch30: symbol me is made visible to all units read-only
```

```
?RCS:
```

```
?RCS: Revision 3.0.1.3 1993/12/15 08:15:07 ram
```

```
?RCS: patch15: added /sbin:/usr/sbin:/usr/libexec in PATH for BSD/386
```

```
?RCS:
```

```
?RCS: Revision 3.0.1.2 1993/11/10 17:32:35 ram
```

```
?RCS: patch14: ensure PATH is reset to '.' before testing for alias
```

```

?RCS:
?RCS: Revision 3.0.1.1 1993/08/27 14:38:07 ram
?RCS: patch7: not all 'test' programs support the -x option
?RCS:
?RCS: Revision 3.0 1993/08/18 12:04:58 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?X:
?X: This is the very first unit in the Configure script. It is mostly just
?X:
things to keep people from getting into a tizzy right off the bat.
?X:
?MAKE:Head:
?MAKE: -pick wipe $@ %<
?V:PATH p__exe me newsh
?T:argv p paths OS2_SHELL DJGPP
?T:inksh needksh avoidksh newsh changesh reason
?F:!*
?LINT:extern ENV CDPATH SHELL MACHTYPE _exe is_os2
?LINT:change ENV CDPATH is_os2
?LINT:nocomment
#!/bin/sh
#
# If these # comments don't work, trim them. Don't worry about any other
# shell scripts, Configure will trim # comments from them for you.
#
# (If you are trying to port this package to a machine without sh,
# I would suggest you have a look at the prototypical config_h.SH file
# and edit it to reflect your system. Some packages may include samples
# of config.h for certain machines, so you might look for one of those.)
#
?X:
?X: NOTE THAT A CONFIGURE SCRIPT IS IN THE PUBLIC DOMAIN (whether or not
?X: the software which uses it is in the public domain).
?X:
# Yes, you may rip this off to use in other distribution packages. This
# script belongs to the public
domain and cannot be copyrighted.
#
?X:
?X: WE ASK YOU NOT TO REMOVE OR ALTER THE FOLLOWING PARAGRAPH, PLEASE:
?X:
# Note: this Configure script was generated automatically by the tool
# called "metaconfig". Rather than working with this copy of Configure,
# you should use metaconfig. Perl uses a modified version of this
# tool, and this, together with the metaconfig units, are available
# in the git repository:
# $ git clone https://github.com/Perl/metaconfig metaconfig

```

```

# The original dist package (including metaconfig) is available on github:
# $ git clone https://github.com/rmanfredi/dist.git dist-git
#
?X: OK, I'll not alter, but I'll add to it then ...
# Though this script was generated by metaconfig from metaunits, it is
# OK to send patches against Configure itself (but not to commit them
# to bleed). It's up to
# the Configure maintainers to backport the patch to the metaunits if it
# is accepted. Exceptions to this rule, and more information, is in
# Porting/pumpkin.pod.
?X:
?X:
NOTA BENE:
?X: If you develop you own version of metaconfig based on this work,
?X: you have to add some comments telling that the script was generated
?X: by your version, not mine: It credits your work.
?X:

# Generated using [metaconfig <VERSION> PL<PATCHLEVEL>]
# with additional metaconfig patches from https://github.com/Perl/metaconfig

cat >c1$$ <<EOF
ARGGGHHHH!!!!

SCO csh still thinks true is false. Write to SCO today and tell them that next
year Configure ought to "rm /bin/csh" unless they fix their blasted shell. :-)

(Actually, Configure ought to just patch csh in place. Hmm. Hmmmmm. All
we'd have to do is go in and swap the && and || tokens, wherever they are.)

[End of diatribe. We now return you to your regularly scheduled programming...]
EOF
cat >c2$$ <<EOF

OOPS! You naughty creature! You didn't run Configure with sh!
I will attempt to remedy the situation by running sh for you...
EOF

true || cat c1$$ c2$$
true || exec sh $0 $argv:q

(exit $?0) || cat
c2$$
(exit $?0) || exec sh $0 $argv:q
rm -f c1$$ c2$$

if test -f /dev/cputype -a -f /dev/drivers -a -f /dev/osversion; then
cat <<EOF

```

```

***
*** I'm sorry but this system looks like Plan 9 and Plan 9 doesn't do
*** Configure that well. (Plan 9 is close to UNIX but not close enough.)
*** Please read the README.plan9 for further instructions.
*** Cannot continue, aborting.
***
EOF
exit 1
fi

```

```

if test -f /sys/utilities/MultiView ; then
# AmigaOS, test -c for /dev/null is not useful
:
elif test ! -c /dev/null ; then

```

```

cat <<EOF
***
*** I'm sorry, but /dev/null appears to be a file rather than a device.
*** Please consult your operating system's notes for making a device
*** in /dev.
*** Cannot continue, aborting.
***

```

```

EOF
exit 1
fi

```

```

: compute my invocation name
me=$0
case "$0" in
*/*)
me=`echo $0 | sed -e 's!.*^(.*)!\1!' 2>/dev/null`
test "$me" || me=$0
;;
esac

```

```

?X:
?X: To be able to run under OS/2, we must detect that early enough to use
?X: the proper path separator, stored in $p_.
It is : on UNIX and ; on
?X: DOS-ish systems such as OS/2.
?X:
: Proper separator for the PATH environment variable
p_=:
: On OS/2 this directory should exist if this is not floppy only system ":-]"
if test -d c:/ || ( uname -a | grep -i 'os\(\|\)2' 2>&1 ) 2>&1 >/dev/null ; then
if test -n "$OS2_SHELL"; then
p_=\;
PATH=`cmd /c "echo %PATH%" | tr "\\\\" /`
?X: That's a bug in ksh5.22

```

```

OS2_SHELL=`cmd /c "echo %OS2_SHELL%" | tr '\\\\' / | tr '[A-Z]' '[a-z]`
is_os2=yes
elif test -n "$DJGPP"; then
  case "X${MACHTYPE:-nonesuchmach}" in
    *cygwin|*msys) ;;
    *) p_=\; ;;
  esac
fi
fi

?X:
?X: There are two schools of thoughts here. Some people correctly argue that
?X: the user has a better chance than we do of setting a reasonable PATH and
?X: others argue that Configure is the best place there is to set up a suitable
?X: PATH. Well, here we try to compromise by keeping the user's PATH and
?X: appending some directories which are known to work on some machine or the
?X: other.

The rationale behind this being that a novice user might not have a
?X: proper environment variable set, and some directories like /etc (where
?X: chown is located on some BSD systems) may be missing--RAM.
?X:
?X: SVR4 adds an /opt directory for optional packages. Some sites use
?X: various permutations on /opt as opposed to /usr or /usr/local.-- ADO
?X:
?X: We only add directories that are not already in the PATH of the
?X: user and the directories must exist also.
?X:
?X: 20040627, Merijn, HP-UX's ANSI compiler is in /opt/ansic/bin if present
?X: and should be before /usr/ccs/bin, where the braindead bundled compiler
?X: can be found. The /usr/ccs/bin compiler cannot be used to build perl.
?X:
: Proper PATH setting
paths=/bin /usr/bin /usr/local/bin /usr/ucb /usr/local /usr/lbin'
paths="$paths /opt/bin /opt/local/bin /opt/local /opt/lbin"
paths="$paths /usr/5bin /etc /usr/gnu/bin /usr/new /usr/new/bin /usr/nbin"
paths="$paths /opt/gnu/bin /opt/new /opt/new/bin /opt/nbin"
paths="$paths
/sys5.3/bin /sys5.3/usr/bin /bsd4.3/bin /bsd4.3/usr/ucb"
paths="$paths /bsd4.3/usr/bin /usr/bsd /bsd43/bin /opt/ansic/bin /usr/ccs/bin"
paths="$paths /etc /usr/lib /usr/ucblib /lib /usr/ccs/lib"
paths="$paths /sbin /usr/sbin /usr/libexec"
paths="$paths /system/gnu_library/bin"

for p in $paths
do
  case "$p_${PATH}$p_" in
    *$p_${p}_*) ;;
    *) test -d $p && PATH=$PATH$p_${p} ;;
  esac
done

```

```
esac
done
```

```
PATH=.$p_$PATH
export PATH
```

: shall we be using ksh?

```
inksh=""
```

```
needksh=""
```

```
avoidksh=""
```

```
newsh=/bin/ksh
```

```
changesh=""
```

?X: Use (alias -x) and not (alias) since zsh and bash recognize the alias

?X: builtin but not the -x option which is typically ksh...

?X: We need to set up PATH before calling the "alias" built-in since some

?X: systems like HP-UX have a binary called /bin/alias.

```
if (PATH=.; alias -x) >/dev/null 2>&1; then
```

```
    inksh=true
```

```
fi
```

?X: On HP-UX, large Configure scripts may exercise a bug in /bin/sh, use ksh

```
if test -f /hp-ux -a -f /bin/ksh; then
```

```
    needksh='to avoid sh bug in "here document" expansion'
```

```
fi
```

?X:

On AIX4, /bin/sh is really ksh and it causes problems, use sh

```
if test -d /usr/lpp -a -f /usr/bin/bsh -a -f /usr/bin/uname; then
```

```
    if test X`/usr/bin/uname -v` = X4; then
```

```
        avoidksh="to avoid AIX 4's /bin/sh"
```

```
        newsh=/usr/bin/bsh
```

```
    fi
```

```
fi
```

?X: On Digital UNIX, /bin/sh may start up buggy /bin/ksh, use sh

```
if test -f /osf_boot -a -f /usr/sbin/setld; then
```

```
    if test X`/usr/bin/uname -s` = XOSF1; then
```

```
        avoidksh="to avoid Digital UNIX' ksh"
```

```
        newsh=/bin/sh
```

?X: if BIN_SH is set to 'xpg4', sh will start up ksh

```
    unset BIN_SH
```

```
fi
```

```
fi
```

?X: If we are not in ksh and need it, then feed us back to it

```
case "$inksh/$needksh" in
```

```
/[a-z]*)
```

?X: Clear ENV to avoid any ~/.kshrc that could alias cd or whatever...

?X: Don't use "unset ENV", that is not portable enough

```
ENV=""
```

```
changesh=true
```

```
reason="$needksh"
```

```

;;
esac
?X: If we are in ksh and must avoid it, then feed us back to a new shell
case "$sinksh/$savoidksh" in
true/[a-z]*)
  changesh=true
  reason="$savoidksh"
;;
esac
?X: Warn them if they use ksh on
other systems, which are those where
?X: we don't need ksh nor want to avoid it explicitly, yet are using it.
case "$sinksh/$needksh-$savoidksh-" in
true/--)
  cat <<EOM
(I see you are using the Korn shell. Some ksh's blow up on $me,
mainly on older exotic systems. If yours does, try the Bourne shell instead.)
EOM
;;
esac
case "$changesh" in
true)
  export newsh
  echo "(Feeding myself to $newsh $reason.)"
?X: Make sure they didn't say sh <Configure by checking whether $0 ends
?X: with Configure or not. If they did say sh <../Configure, then too
?X: bad for them anyway, since we lost that path indication...
?X: Otherwise, execing $0 ensures we keep the full remote source dir
?X: indication for src.U.
  case "$0" in
Configure|*/Configure) exec $newsh $0 "$@";;
*) exec $newsh Configure "$@";;
  esac
;;
esac
?X: 2004.06.09 rac
?X: having $newsh persist as ksh here is bad news if ksh doesn't really
?X: exist. this causes us to toss away a perfectly good working test in
?X: bash in favor
of more exotic external options. see bug 42665.
test -x "${newsh}" || unset newsh

?X: Unset CDPATH to avoid surprises when using cd under some shells
?X: Can't unset it because that's not portable to very old shells.
?X: Can't set it to " because then bash 2.02 won't do "cd UU" --AD 6/98.
?X: Don't want to set it to '.' because then ksh prints out the
?X: name of the directory every time you cd to it. --AD 6/98
?X: In order to inflict the least harm, change it only if it's set.

```



```
: if needed, set CDPATH to a harmless value that is not chatty
: avoid bash 2.02 problems with empty CDPATH.
case "$CDPATH" in
") ;;
*) case "$SHELL" in
*bash*) CDPATH='.' ;;
*) CDPATH="" ;;
esac
;;
esac
```

```
: Configure runs within the UU subdirectory
test -d UU || mkdir UU
?X: Use ./* to avoid any confirmation prompts from enhanced shells -- WED
cd UU && rm -f ./*
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/Head.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: nis.U,v 3.0.1.3 1997/02/28 16:17:38 ram Exp $
?RCS:
?RCS: Copyright (c) 1991-1993, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic License,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 3.0.
?RCS:
?RCS: $Log: nis.U,v $
?RCS: Revision 3.0.1.3 1997/02/28 16:17:38 ram
?RCS: patch61: ensure suitable defaults for hostcat and friends
?RCS:
?RCS: Revision 3.0.1.2 1995/03/21 08:48:34 ram
?RCS: patch52: continued fix for NeXT NIS/NetInfo handling
?RCS:
?RCS: Revision 3.0.1.1 1995/02/15 14:16:23 ram
?RCS: patch51: now correctly handles NeXT using NIS rather than NetInfo
?RCS:
?RCS: Revision 3.0 1993/08/18 12:09:24 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:passcat
groupcat hostcat: Myread Oldconfig test contains
?MAKE: -pick add $@ %<
?S:passcat:
```

?S: This variable contains a command that produces the text of the
?S: /etc/passwd file. This is normally "cat /etc/passwd", but can be
?S: "ypcat passwd" when NIS is used.

?S: On some systems, such as os390, there may be no equivalent
?S: command, in which case this variable is unset.

?S:.

?S:groupcat:

?S: This variable contains a command that produces the text of the
?S: /etc/group file. This is normally "cat /etc/group", but can be
?S: "ypcat group" when NIS is used.

?S: On some systems, such as os390, there may be no equivalent
?S: command, in which case this variable is unset.

?S:.

?S:hostcat:

?S: This variable contains a command that produces the text of the
?S: /etc/hosts file. This is normally "cat /etc/hosts", but can be
?S: "ypcat hosts" when NIS is used.

?S: On some systems, such as os390, there may be no equivalent
?S: command, in which case this variable is unset.

?S:.

:

see if we have to deal with yellow pages, now NIS.

?X: NeXT gives us some fun here, as always, by having both NIS (former YP)

?X: and NetInfo. But since it has both, it's ok to put the test inside the if.

?X: Contributed by Thomas Neumann <tom@smart.bo.open.de>.

```
if $test -d /usr/etc/yp || $test -d /etc/yp || $test -d /usr/lib/yp; then
```

```
@if passcat || groupcat
```

```
case "$passcat" in
```

```
  nidump*) ;;
```

```
*)
```

```
  case "$passcat" in
```

```
    *ypcat*) dflt=y;;
```

```
  *) if $contains '^+' /etc/passwd >/dev/null 2>&1; then
```

```
    dflt=y
```

```
  else
```

```
    dflt=n
```

```
  fi;;
```

```
*) dflt=n;;
```

```
esac
```

```
echo " "
```

```
rp='Are you getting the passwd file via yellow pages?'
```

```
./myread
```

```
case "$ans" in
```

```
  y*) passcat='ypcat passwd'
```

```
@if groupcat
```

```
  echo "(Assuming /etc/group is also distributed.)"
```

```
  groupcat='ypcat group'
```

```
@end
```

```

;;
*) passcat='cat /etc/passwd'
@if groupcat
  echo "(Assuming /etc/group is also local.)"
  groupcat='cat /etc/group'
@end
;;
esac
;;
esac
@end
@if hostcat
case "$hostcat" in
nidump*) ;;
*)
  case
"$hostcat" in
*yocat*) dflt=y;;
") if $contains '\+' /etc/passwd >/dev/null 2>&1; then
  dflt=y
  else
  dflt=n
  fi;;
*) dflt=n;;
esac
echo " "
rp='Are you getting the hosts file via yellow pages?'
./myread
case "$ans" in
y*) hostcat='yocat hosts';;
*) hostcat='cat /etc/hosts';;
esac
;;
esac
@end
fi
?X: Ensure suitable default -- Manoj Srivastava
case "$hostcat" in
") test -f /etc/hosts && hostcat='cat /etc/hosts';;
esac
case "$groupcat" in
") test -f /etc/group && groupcat='cat /etc/group';;
esac
case "$passcat" in
") test -f /etc/passwd && passcat='cat /etc/passwd';;
esac

```

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/nis.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: sitescript.U,v \$

?RCS:

?RCS: Copyright (c) 1999 Andy Dougherty

?RCS:

?RCS: You may redistribute only under the terms of the Artistic License,

?RCS: as specified in the README file that comes with the distribution.

?RCS: You may reuse parts of this distribution only within the terms of

?RCS: that same Artistic License; a copy of which may be found at the root

?RCS: of the source tree for dist 3.0.

?RCS:

?RCS: \$Log: sitescript.U,v \$

?RCS:

?MAKE:sitescript sitescriptexp installsitescript : Getfile Oldconfig test \

Setprefixvar sitebin siteprefix

?MAKE: -pick add \$@ %<

?Y:TOP

?D:sitescript="

?S:sitescript:

?S: This variable holds the name of the directory in which the user wants

?S: to put add-on publicly executable files for the package in question. It

?S: is most often a local directory such as /usr/local/bin. Programs using

?S: this variable must be prepared to deal with ~name substitution.

?S: The standard

distribution will put nothing in this directory.

?S: After perl has been installed, users may install their own local

?S: scripts in this directory with

?S: MakeMaker Makefile.PL

?S: or equivalent. See INSTALL for details.

?S:.

?D:sitescriptexp="

?S:sitescriptexp:

?S: This is the same as the sitescript variable, but is filename expanded at

?S: configuration time, for use in your makefiles.

?S:.

?D:installsitescript="

?S:installsitescript:

?S: This variable is usually the same as sitescriptexp, unless you are on

?S: a system running AFS, in which case they may differ slightly. You

?S: should always use this variable within your makefiles for portability.

?S:.

?LINT:change prefixvar

?LINT:set installsitescript

?LINT:set sitescript

?LINT:set sitescriptexp

```

: determine where add-on public executable scripts go
case "$sitescript" in
") dflt=$siteprefix/script
$test -d $dflt || dflt=$sitebin ;;
*) dflt="$sitescript" ;;
esac
fn=d~+
rp='Pathname where add-on public executable scripts
should be installed?'
./getfile
prefixvar=sitescript
./setprefixvar

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-
5.36.0/U/installdirs/sitescript.U

```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_getprotobyname_r.U,v 0RCS:

?RCS: Copyright (c) 2002,2003 Jarkko Hietaniemi

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?RCS: Generated by the reentr.pl from the Perl 5.8 distribution.

?RCS:

?MAKE:d_getprotobyname_r getprotobyname_r_proto: Inlibc Protochk Hasproto \
i_systypes usethreads i_netdb extern_C

?MAKE: -pick add \$@ %<

?S:d_getprotobyname_r:

?S: This variable conditionally defines the HAS_GETPROTOBYNAME_R symbol,

?S: which indicates to the C program that the getprotobyname_r()

?S: routine is available.

?S:.

?S:getprotobyname_r_proto:

?S: This variable encodes the prototype of getprotobyname_r.

?S: It is zero if d_getprotobyname_r is undef, and one of the

?S: REENTRANT_PROTO_T_ABC macros of reentr.h if d_getprotobyname_r

?S: is defined.

?S:.

?C:HAS_GETPROTOBYNAME_R:

?C: This symbol, if

defined, indicates that the getprotobyname_r routine

?C: is available to getprotobyname re-entrantly.

?C:.

?C:GETPROTOBYNAME_R_PROTO:

?C: This symbol encodes the prototype of getprotobyname_r.

?C: It is zero if d_getprotobyname_r is undef, and one of the

```

?C: REENTRANT_PROTO_T_ABC macros of reentr.h if d_getprotobyname_r
?C: is defined.
?C:.
?H:#$d_getprotobyname_r HAS_GETPROTOBYNAME_R /**/
?H:#define GETPROTOBYNAME_R_PROTO $getprotobyname_r_proto /**/
?H:.
?T:try hdrs d_getprotobyname_r_proto
: see if getprotobyname_r exists
set getprotobyname_r d_getprotobyname_r
eval $inlibc
case "$d_getprotobyname_r" in
"$define")
hdrs="$i_systypes sys/types.h define stdio.h $i_netdb netdb.h"
case "$d_getprotobyname_r_proto:$usethreads" in
":define") d_getprotobyname_r_proto=define
set d_getprotobyname_r_proto getprotobyname_r $hdrs
eval $hasproto ;;
*) ;;
esac
case "$d_getprotobyname_r_proto" in
define)
case "$getprotobyname_r_proto" in
"|0) try='int getprotobyname_r(const char*, struct
protoent*, char*, size_t, struct protoent**);'
./prochck "$extern_C $try" $hdrs && getprotobyname_r_proto=I_CSBWR ;;
esac
case "$getprotobyname_r_proto" in
"|0) try='struct protoent* getprotobyname_r(const char*, struct protoent*, char*, int);'
./prochck "$extern_C $try" $hdrs && getprotobyname_r_proto=S_CSBI ;;
esac
case "$getprotobyname_r_proto" in
"|0) try='int getprotobyname_r(const char*, struct protoent*, struct protoent_data*);'
./prochck "$extern_C $try" $hdrs && getprotobyname_r_proto=I_CSD ;;
esac
case "$getprotobyname_r_proto" in
"|0) d_getprotobyname_r=undef
getprotobyname_r_proto=0
echo "Disabling getprotobyname_r, cannot determine prototype." >&4 ;;
*) case "$getprotobyname_r_proto" in
REENTRANT_PROTO*) ;;
*) getprotobyname_r_proto="REENTRANT_PROTO_$getprotobyname_r_proto" ;;
esac
echo "Prototype: $try" ;;
esac
;;
*) case "$usethreads" in
define) echo "getprotobyname_r has no prototype, not using it." >&4 ;;
esac

```

```
d_getprotobyname_r=undef
getprotobyname_r_proto=0
;;
esac
;;
*) getprotobyname_r_proto=0
;;
esac
```

Found

in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/threads/d_getprotobyname_r.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: i_sysmode.U,v $
```

```
?RCS:
```

```
?RCS: Copyright (c) 2000 Jarkko Hietaniemi
```

```
?RCS:
```

```
?RCS: You may distribute under the terms of either the GNU General Public
```

```
?RCS: License or the Artistic License, as specified in the README file.
```

```
?RCS:
```

```
?MAKE:i_sysmode: Inhdr Hasfield
```

```
?MAKE: -pick add $@ %<
```

```
?S:i_sysmode:
```

```
?S: This variable conditionally defines the I_SYSMODE symbol,
```

```
?S: and indicates whether a C program should include <sys/mode.h>.
```

```
?S:.
```

```
?C:I_SYSMODE:
```

```
?C: This symbol, if defined, indicates that <sys/mode.h> exists and
```

```
?C: should be included.
```

```
?C:.
```

```
?H:#$i_sysmode I_SYSMODE /**/
```

```
?H:.
```

```
?LINT:set i_sysmode
```

```
: see if this is a sys/mode.h system
```

```
set sys/mode.h i_sysmode
```

```
eval $inhdr
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/i_sysmode.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: prefix.U,v 3.1 1999/07/08 18:27:51 doughera Exp doughera $
```

```
?RCS:
```

```
?RCS: Copyright (c) 1991-1993, Raphael Manfredi
```

```
?RCS:
```

```

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?RCS: of the source tree for dist 3.0.
?RCS:
?RCS: Original Author: Andy Dougherty <doughera@lafcol.lafayette.edu>
?RCS:
?RCS: $Log: prefix.U,v $
?RCS: Revision 3.1 1999/07/08 18:27:51 doughera
?RCS: 5.005_5x version -- Andy Dougherty
?RCS:
?RCS: Revision 3.0.1.2 1995/01/30 14:44:05 ram
?RCS: patch49: new prefixexp variable holding a fully expanded prefix
?RCS: patch49: save off previous prefix value in oldprefix if changed (WED)
?RCS: patch49: added the INSTALLPREFIX define for C programs to use (WED)
?RCS:
?RCS:
Revision 3.0.1.1 1994/08/29 16:31:34 ram
?RCS: patch32: created by ADO
?RCS:
?MAKE:prefix prefixexp +oldprefix: Getfile Loc Oldconfig cat package
?MAKE: -pick add $@ %<
?S:prefix:
?S: This variable holds the name of the directory below which the
?S: user will install the package. Usually, this is /usr/local, and
?S: executables go in /usr/local/bin, library stuff in /usr/local/lib,
?S: man pages in /usr/local/man, etc. It is only used to set defaults
?S: for things in bin.U, mansrc.U, privlib.U, or scriptdir.U.
?S:.
?S:prefixexp:
?S: This variable holds the full absolute path of the directory below
?S: which the user will install the package. Derived from prefix.
?S:.
?S:oldprefix:
?S: This variable is set non-null if the prefix was previously defined
?S: and gets set to a new value. Used internally by Configure only.
?S:.
?C:INSTALLPREFIX:
?C: This symbol contains the name of the install prefix for this package.
?C:.
?H:#define INSTALLPREFIX "$prefix" /**/
?H:.
:
determine root of directory hierarchy where package will be installed.
case "$prefix" in
") dflt=`./loc . /usr/local /usr/local /local /opt /usr`
;;

```



```
*) dflt="$prefix"
;;
esac
$cat <<EOM
```

By default, \$package will be installed in \$dflt/bin, manual pages under \$dflt/man, etc..., i.e. with \$dflt as prefix for all installation directories. Typically this is something like /usr/local. If you wish to have binaries under /usr/bin but other parts of the installation under /usr/local, that's ok: you will be prompted separately for each of the installation directories, the prefix being only used to set the defaults.

```
EOM
fn=d~
rp='Installation prefix to use?'
./getfile
oldprefix=""
case "$prefix" in
") ;;
*) case "$ans" in
"$prefix") ;;
*) oldprefix="$prefix";;
esac
;;
esac

case "$ans" in
*?) prefix=`echo "$ans" | sed 's/.$//`
;;
*) prefix="$ans"
esac

case "$ansexp" in
*?) prefixexp=`echo "$ansexp" | sed 's/.$//`
;;
*) prefixexp="$ansexp"
esac
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/installdirs/prefix.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

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?RCS:

?MAKE:d_isfinitel: Inlibc

?MAKE: -pick add \$@ %<

?S:d_isfinitel:

?S: This variable conditionally defines the HAS_ISFINITEL symbol, which

?S: indicates to the C program that the isfinitel() routine is available.

?S:.

?C:HAS_ISFINITEL:

?C: This symbol, if defined, indicates that the isfinitel routine is

?C: available to check whether a long double is finite.

?C: (non-infinity non-NaN).

?C:.

?H:#\$d_isfinitel HAS_ISFINITEL /**/

?H:.

?LINT:set d_isfinitel

: see if isfinitel exists

set isfinitel d_isfinitel

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_isfinitel.U

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?RCS:

?MAKE:d_getmntent: Inlibc

?MAKE: -pick add \$@ %<

?S:d_getmntent:

?S: This variable conditionally defines the HAS_GETMNTENT symbol, which

?S: indicates to the C program that the getmntent() routine is available

?S: to iterate through mounted files to get their mount info.

?S:.

?C:HAS_GETMNTENT:

?C: This symbol, if defined, indicates that the getmntent routine is

?C: available to iterate through mounted file systems to get their info.

?C:.

?H:#\$d_getmntent HAS_GETMNTENT /**/

?H:.

?LINT:set d_getmntent

: see if getmntent exists

```
set getmntent d_getmntent
eval $inlibc
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_getmntent.U
```

No license file was found, but licenses were detected in source scan.

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?RCS: of the source tree for dist 3.0.

?RCS:

?MAKE:i_machcthr: Inhdr usethreads

?MAKE: -pick add \$@ %<

?S:i_machcthr:

?S: This variable conditionally defines the I_MACH_CTHREADS symbol,

?S: and indicates whether a C program should include <mach/cthrads.h>.

?S:.

?C:I_MACH_CTHREADS:

?C: This symbol, if defined, indicates to the C program that it should

?C: include <mach/cthrads.h>.

?C:.

?H:#\$i_machcthr I_MACH_CTHREADS /**/

?H:.

: see if mach cthreads are available

if test "X\$usethreads" = "X\$define"; then

set mach/cthrads.h i_machcthr

eval \$inhdr

else

i_machcthr="\$undef"

fi

Found

in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/threads/i_machcthr.U
```

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?RCS: \$Id: d_pause.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

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?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: Original Author: Andy Dougherty <doughera@lafcol.lafayette.edu>
?RCS:
?RCS: \$Log: d_pause.U,v \$
?RCS: Revision 3.0.1.1 1994/08/29 16:09:54 ram
?RCS: patch32: created by ADO
?RCS:
?MAKE:d_pause: Inlibc
?MAKE: -pick add \$@ %<
?S:d_pause:
?S: This variable conditionally defines the HAS_PAUSE symbol, which
?S: indicates to the C program that the pause() routine is available
?S: to suspend a process until a signal is received.
?S:.
?C:HAS_PAUSE :
?C: This symbol,
if defined, indicates that the pause routine is
?C: available to suspend a process until a signal is received.
?C:.
?H:#\$d_pause HAS_PAUSE /**/
?H:.
?LINT:set d_pause
: see if pause exists
set pause d_pause
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_pause.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
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?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: \$Log: pidtype.U,v \$
?RCS: Revision 3.0.1.1 1994/08/29 16:31:27 ram

?RCS: patch32: now uses new Typedef unit to compute type information

?RCS:

?RCS: Revision 3.0 1993/08/18 12:09:33 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:pidtype: Myread Typedef

?MAKE: -pick add \$@ %<

?S:pidtype:

?S: This variable defines PIDTYPE to be something like pid_t, int,

?S: ushort, or whatever type is used to declare process ids in the kernel.

?S:.

?C:Pid_t (PIDTYPE):

?C: This symbol holds the type

used to declare process ids in the kernel.

?C: It can be int, uint, pid_t, etc... It may be necessary to include

?C: <sys/types.h> to get any typedef'ed information.

?C:.

?H:#define Pid_t \$pidtype /* PID type */

?H:.

: see what type pids are declared as in the kernel

set pid_t pidtype int stdio.h sys/types.h

eval \$typedef

dflt="\$pidtype"

echo " "

rp="What type are process ids on this system declared as?"

./myread

pidtype="\$ans"

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/pidtype.U

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?RCS: \$Id: maildir.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

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?RCS:

?RCS: \$Log: maildir.U,v \$

?RCS: Revision 3.0.1.1 1993/12/15 08:21:56 ram

?RCS: patch15: now also looks under /var/mail for BSD/386

?RCS:

?RCS: Revision 3.0 1993/08/18 12:09:09 ram

```

?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:maildir maildirexp: Getfile Loc Oldconfig
?MAKE: -pick add $@ %<
?S:maildir:
?S: This variable contains the name of the directory in which mail is
?S: spooled. Programs using this variable must be prepared to deal with
?S: ~name
substitutions.
?S:.
?S:maildirexp:
?S: This is the same as the maildir variable, but is filename expanded
?S: at configuration time, for programs not willing to deal with it at
?S: run-time.
?S:.
: determine where mail is spooled
case "$maildir" in
") dflt=`./loc . /usr/spool/mail /usr/spool/mail /usr/mail /var/mail`;;
*) dflt="$maildir";;
esac
echo " "
fn=d~
rp='Where is yet-to-be-read mail spooled?'
./getfile
maildir="$ans"
maildirexp="$ansexp"

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/maildir.U

```

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```

?RCS: $Id: Warn_v7ND.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
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?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: Warn_v7ND.U,v $
?RCS: Revision 3.0.1.1 1994/10/29 16:01:46 ram
?RCS: patch36: call ./v7 explicitly instead of relying on PATH
?RCS:
?RCS: Revision 3.0 1993/08/18 12:05:18 ram
?RCS: Baseline for dist 3.0 netwide release.

```

?RCS:
?X:
?X: This unit warns V7 sites that they may not have a non-blocking read.
?X: This unit needs to be mentioned in End.U to get included.
?X:
?MAKE:Warn_v7ND: package Guess
?MAKE: -pick add \$@ %<
: Warnings
if ./v7; then
cat
<<EOM

NOTE: many V7 systems do not have a way to do a non-blocking read. If you don't have any of FIONREAD, O_NDELAY, or rdchk(), the \$package package may not work as well as it might. It might not work at all.

EOM
fi

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/Warn_v7ND.U

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?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: \$Log: d_safemcpy.U,v \$
?RCS: Revision 3.0.1.5 1997/02/28 15:41:12 ram
?RCS: patch61: improved overlapping copy check
?RCS: patch61: comfort them if they have memmove
?RCS: patch61: added ?F: metalint hint
?RCS:
?RCS: Revision 3.0.1.4 1995/07/25 13:58:46 ram
?RCS: patch56: re-arranged compile line to include ldflags before objects
?RCS:
?RCS: Revision 3.0.1.3 1995/03/21 08:47:26 ram
?RCS: patch52: swapped two first arguments of memcpy() calls
?RCS:
?RCS: Revision 3.0.1.2 1994/10/29 16:15:10
ram
?RCS: patch36: added 'ldflags' to the test compile line (ADO)

```

?RCS:
?RCS: Revision 3.0.1.1 1994/05/06 14:53:12 ram
?RCS: patch23: ensure string is not optimized in read-only memory (ADO)
?RCS:
?RCS: Revision 3.0 1993/08/18 12:06:58 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_safemcpy: cat d_memcpy +cc +optimize +ccflags +libs +ldflags rm \
d_memmove i_memory i_stdlib i_string i_unistd Oldconfig Setvar
?MAKE: -pick add $@ %<
?S:d_safemcpy:
?S: This variable conditionally defines the HAS_SAFE_MEMCPY symbol if
?S: the memcpy() routine can do overlapping copies.
?S:.
?C:HAS_SAFE_MEMCPY (SAFE_MEMCPY):
?C: This symbol, if defined, indicates that the memcpy routine is available
?C: to copy potentially overlapping memory blocks. Otherwise you should
?C: probably use memmove() or memcpy(). If neither is defined, roll your
?C: own version.
?C:.
?H:#$d_safemcpy HAS_SAFE_MEMCPY /**/
?H:.
?F:!safemcpy
?LINT: set d_safemcpy
: can memcpy handle overlapping blocks?
?X:
assume the worst
val="$undef"
case "$d_memcpy" in
"$define")
echo " "
echo "Checking to see if your memcpy() can do overlapping copies..." >&4
$cat >foo.c <<EOCP
#i_memory I_MEMORY
#i_stdlib I_STDLIB
#i_string I_STRING
#i_unistd I_UNISTD
EOCP
$cat >>foo.c <<'EOCP'
#include <stdio.h>
#ifdef I_MEMORY
# include <memory.h>
#endif
#ifdef I_STDLIB
# include <stdlib.h>
#endif
#ifdef I_STRING
# include <string.h>

```



```

#else
# include <strings.h>
#endif
#ifdef I_UNISTD
# include <unistd.h> /* Needed for NetBSD */
#endif
int main()
{
char buf[128], abc[128];
char *b;
int len;
int off;
int align;

/* Copy "abcde..." string to char abc[] so that gcc doesn't
   try to store the string in read-only memory. */
memcpy(abc, "abcdefghijklmnopqrstuvwxy0123456789", 36);

for (align = 7; align >= 0; align--) {
for (len = 36; len; len--) {
b = buf+align;
memcpy(b, abc, len);
for (off = 1; off <= len; off++) {
memcpy(b+off, b, len);
memcpy(b, b+off, len);
if (memcmp(b, abc, len))
exit(1);
}
}
}
exit(0);
}
EOCP
if
$cc $optimize $ccflags $ldflags \
-o safemcpy foo.c $libs >/dev/null 2>&1; then
if ./safemcpy 2>/dev/null; then
echo "Yes, it can."
val="$define"
else
echo "It can't, sorry."
case "$d_memmove" in
"$define") echo "But that's Ok since you have memmove()." ;;
esac
fi
else
echo "(I can't compile the test program, so we'll assume not...)"
case "$d_memmove" in

```

```

"$define") echo "But that's Ok since you have memmove()." ;;
esac
fi
;;
esac
$rm -f foo.* safemcpy core
set d_safemcpy
eval $setvar

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_safemcpy.U

```

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?RCS:

?MAKE:usequadmath: Setvar cat uselongdouble

?MAKE: -pick add \$@ %<

?S:usequadmath:

?S: This variable conditionally defines the USE_QUADMATH symbol,

?S: and indicates that the quadmath library __float128 long doubles

?S: should be used when available.

?S:.

?C:USE_QUADMATH:

?C: This symbol, if defined, indicates that the quadmath library should

?C: be used when available.

?C:.

?H:%<:#ifndef USE_QUADMATH

?H:%<:#\$usequadmath USE_QUADMATH /**/

?H:%<:#endif

?H:.

: Check if quadmath is requested

case "\$usequadmath" in

"\$define"|true|[yY]*) usequadmath="\$define" ;;

*) usequadmath="\$undef" ;;

esac

: Fail if both uselongdouble and usequadmath are requested

case "\$usequadmath:\$uselongdouble" in

define:define)

\$cat <<EOM >&4

*** You requested the use of

the quadmath library and use

*** of long doubles.

*** Please select one or the other.

```
EOM
exit 1
;;
esac
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/usequadmath.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: d_seteuid.U 1 2006-08-24 12:32:52Z rmanfredi $
```

```
?RCS:
```

```
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
```

```
?RCS:
```

```
?RCS: You may redistribute only under the terms of the Artistic Licence,
```

```
?RCS: as specified in the README file that comes with the distribution.
```

```
?RCS: You may reuse parts of this distribution only within the terms of
```

```
?RCS: that same Artistic Licence; a copy of which may be found at the root
```

```
?RCS: of the source tree for dist 4.0.
```

```
?RCS:
```

```
?RCS: $Log: d_seteuid.U,v $
```

```
?RCS: Revision 3.0 1993/08/18 12:07:08 ram
```

```
?RCS: Baseline for dist 3.0 netwide release.
```

```
?RCS:
```

```
?MAKE:d_seteuid: Inlibc
```

```
?MAKE: -pick add $@ %<
```

```
?S:d_seteuid:
```

```
?S: This variable conditionally defines the HAS_SETEUID symbol, which
```

```
?S: indicates to the C program that the seteuid() routine is available
```

```
?S: to change the effective uid of the current program.
```

```
?S:.
```

```
?C:HAS_SETEUID (SETEUID):
```

```
?C: This symbol, if defined, indicates that the seteuid
```

```
routine is available
```

```
?C: to change the effective uid of the current program.
```

```
?C:.
```

```
?H:#$d_seteuid HAS_SETEUID /**/
```

```
?H:.
```

```
?LINT:set d_seteuid
```

```
: see if seteuid exists
```

```
set seteuid d_seteuid
```

```
eval $inlibc
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_seteuid.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: Extras.U,v$
?RCS:
?RCS: Copyright (c) 2001, Jarkko Hietaniemi
?RCS:
?RCS: You may distribute under the terms of either the GNU General Public
?RCS: License or the Artistic License, as specified in the README file.
?RCS:
?MAKE:extras: Myread Oldconfig Setvar rm
?MAKE: -pick add $@ %<
?Y:TOP
```

```
?S:extras:
?S: This variable holds a list of extra modules to install.
?S:.
```

```
: See if we want extra modules installed
echo " "
case "$extras" in
") dflt='n';;
*) dflt='y';;
esac
cat <<EOM
```

Perl can be built with extra modules or bundles of modules which will be fetched from the CPAN and installed alongside Perl.

Notice that you will need access to the CPAN; either via the Internet, or a local copy, for example a CD-ROM or a local CPAN mirror. (You will be asked later to configure the CPAN.pm module which will in turn do the installation of the rest of the extra modules or bundles.)

Notice also that if the modules require any external software such as libraries and headers (the libz library and the zlib.h header for the Compress::Zlib module, for example) you MUST have any such software already installed, this configuration process will NOT install such things for you.

If this doesn't make any sense to you, just accept the default '\$dflt'.

```
EOM
rp='Install any extra modules (y or n)?'
. ./myread
case "$ans" in
y|Y)
cat <<EOM
```

Please list any extra modules or bundles to be installed from CPAN, with spaces between the names. The names can be in any format the 'install' command of CPAN.pm will understand. (Answer 'none', without the quotes, to install no extra modules or bundles.)

```
EOM
```

```

rp='Extras?'
dflt="$extras"
. ./myread
extras="$sans"
esac
case "$extras" in
'|'none')
val=""
$rm -f ../extras.lst
;;
*) echo "(Saving the list of extras for later...)"
echo "$extras" > ../extras.lst
val="$extras"
;;
esac
set extras
eval $setvar
echo " "

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/Extras.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: Unix.U,v 3.0.1.1 1997/02/28 15:20:06 ram Exp \$

?RCS:

?RCS: Copyright (c) 1991-1993, Raphael Manfredi

?RCS:

?RCS: You may redistribute only under the terms of the Artistic License,

?RCS: as specified in the README file that comes with the distribution.

?RCS: You may reuse parts of this distribution only within the terms of

?RCS: that same Artistic License; a copy of which may be found at the root

?RCS: of the source tree for dist 3.0.

?RCS:

?RCS: \$Log: Unix.U,v \$

?RCS: Revision 3.0.1.1 1997/02/28 15:20:06 ram

?RCS: patch61: created

?RCS:

?X:

?X: The purpose of this unit is to define things that are common across all

?X: known UNIX platforms. If Configure is ported/used on a non-UNIX

?X: environment, then some of the following variables can be redefined in hint

?X: files.

?X:

?MAKE:Unix _exe _a _o exe_ext lib_ext obj_ext path_sep \

firstmakefile archobjs rm_try: Oldconfig rm

?MAKE: -pick add \$@ %<

?S:_exe:

?S: This variable defines the extension used for executable files.

?S: DJGPP, Cygwin and OS/2 use '.exe'. Stratus VOS uses '.pm'.

?S: On operating systems which do not require a specific extension

?S: for executable files, this variable is empty.

?S:.

?S:_a:

?S: This variable defines the extension used for ordinary library files.

?S: For unix, it is '.a'. The '.' is included. Other possible

?S: values include '.lib'.

?S:.

?S:_o:

?S: This variable defines the extension used for object files.

?S: For unix, it is '.o'. The '.' is included. Other possible

?S: values include '.obj'.

?S:.

?S:firstmakefile:

?S: This variable defines the first file searched by make. On unix,

?S: it is makefile (then Makefile). On case-insensitive systems,

?S: it might be something else. This is only used to deal with

?S: convoluted make depend tricks.

?S:.

?S:archobjs:

?S: This variable defines any additional objects that must be linked

?S: in with the program on this architecture. On unix, it is usually

?S: empty.

It is typically used to include emulations of unix calls

?S: or other facilities. For perl on OS/2, for example, this would

?S: include os2/os2.obj.

?S:.

?X: Metaconfig's Obsolete symbol stuff is too over-eager. In the

?X: perl sources, it picks up things like "P" and "FLOCK" that are

?X: not used in the way Metaconfig thinks they are. Thus I can't

?X: just declare these obsolete and then run metaconfig -o.

?X: Instead, I'll just handle them here.

?X: Sadly, history has conspired to give us a web of definitions;

?X: this could have been much simpler.

?S:lib_ext:

?S: This is an old synonym for _a.

?S:.

?S:exe_ext:

?S: This is an old synonym for _exe.

?S:.

?S:obj_ext:

?S: This is an old synonym for _o.

?S:.

?S:path_sep:

?S: This is an old synonym for p_ in Head.U, the character

?S: used to separate elements in the command shell search PATH.

?S:.

?S:rm_try:

?S: This is a cleanup variable for try test programs.

?S: Internal Configure use only.

?S:.

?LINT: change p_

?INIT::

Trailing extension. Override this in a hint file, if needed.

?INIT:: Extra object files, if any, needed on this platform.

?INIT:archobjs=""

: Define several unixisms.

: Hints files or command line option can be used to override them.

: The convoluted testing is in case hints files set either the old

: or the new name.

```
case "$_exe" in
```

```
) case "$exe_ext" in
```

```
) ;;
```

```
*) _exe="$exe_ext" ;;
```

```
esac
```

```
;;
```

```
esac
```

```
case "$_a" in
```

```
) case "$lib_ext" in
```

```
  ) _a='.a';;
```

```
*) _a="$lib_ext" ;;
```

```
esac
```

```
;;
```

```
esac
```

```
case "$_o" in
```

```
) case "$obj_ext" in
```

```
  ) _o='.o';;
```

```
*) _o="$obj_ext";;
```

```
esac
```

```
;;
```

```
esac
```

```
case "$p_" in
```

```
) case "$path_sep" in
```

```
  ) p_=':'.;
```

```
*) p_="$path_sep";;
```

```
esac
```

```
;;
```

```
esac
```

```
exe_ext=$_exe
```

```
lib_ext=$_a
```

```
obj_ext=$_o
```

```
path_sep=$p_
```

```
rm_try="$rm -f try try$_exe a.out .out try.[cho] try.$_o core core.try* try.core*"
```

```
@if firstmakefile
```

```
: Which makefile gets called first. This is used by make depend.
```

```
case "$firstmakefile" in
```

```
") firstmakefile='makefile';;
```

```
esac
```

```
@end
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/Unix.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: MailAuthor.U 1 2006-08-24 12:32:52Z rmanfredi $
```

```
?RCS:
```

```
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
```

```
?RCS:
```

```
?RCS: You may redistribute only under the terms of the Artistic Licence,
```

```
?RCS: as specified in the README file that comes with the distribution.
```

```
?RCS: You may reuse parts of this distribution only within the terms of
```

```
?RCS: that same Artistic Licence; a copy of which may be found at the root
```

```
?RCS: of the source tree for dist 4.0.
```

```
?RCS:
```

```
?RCS: Original Author: Graham Stoney <greyham@research.canon.oz.au>
```

```
?RCS:
```

```
?RCS: $Log: MailAuthor.U,v $
```

```
?RCS: Revision 3.0.1.5 1997/02/28 15:04:41 ram
```

```
?RCS: patch61: added support for src.U
```

```
?RCS:
```

```
?RCS: Revision 3.0.1.4 1994/08/29 16:05:09 ram
```

```
?RCS: patch32: avoid message sending if they said no previously
```

```
?RCS:
```

```
?RCS: Revision 3.0.1.3 1993/10/16 13:47:30 ram
```

```
?RCS: patch12: now makes sure user-specified address is in Internet format
```

```
?RCS:
```

```
?RCS: Revision
```

```
3.0.1.2 1993/09/13 15:48:49 ram
```

```
?RCS: patch10: reverted to original intent by the Author himself
```

```
?RCS:
```

```
?RCS: Revision 3.0.1.1 1993/08/27 14:38:38 ram
```

```
?RCS: patch7: now prompts user for its e-mail address
```

```
?RCS: patch7: no longer silent when mail has been sent
```

```
?RCS:
```

```
?RCS: Revision 3.0 1993/08/18 12:05:06 ram
```

```
?RCS: Baseline for dist 3.0 netwide release.
```

```
?RCS:
```


?RCS:
 ?X:
 ?X: This unit asks the user to please send a message to the author.
 ?X: To force inclusion of this unit, you must add it's name to the
 ?X: dependancies on the MAKE line in your private copy of End.U.
 ?X: This allows a smart mailagent program to automatically let users know
 ?X: when their package is out of date, and to allow users to be notified of
 ?X: any future patches.
 ?X:
 ?MAKE:MailAuthor mailpatches notifypatches usermail: test cat mailer \
 package Myread patchlevel baserev rm rsrc Oldconfig Configdir
 ?MAKE: -pick wipe \$@ %<
 ?S:mailpatches:
 ?S: Indicates whether the user would like future patches to be mailed
 ?S: directly
 to them.
 ?S:.
 ?S:notifypatches:
 ?S: Indicates whether the user would like notification of future patches
 ?S: mailed to them.
 ?S:.
 ?S:usermail:
 ?S: This variable is used internally by Configure to keep track of the
 ?S: user e-mail address, where notifications or patches should be sent.
 ?S: A '-' value means the return address will be extracted by parsing
 ?S: the mail headers.
 ?S:.
 ?T:opt mailpatches notifypatches atsh status
 : notify author that his package is used
 if \$test -f ../config/mailauthor &&
 cmp \$rsrc/patchlevel.h ../config/mailauthor >/dev/null 2>&1
 then
 status="say that you're using \$package";
 case "\$mailpatches" in
 true) status='have patches mailed to you as they are issued';
 esac
 case "\$notifypatches" in
 true) status='be notified when new patches are issued';
 esac
 \$cat <<EOM

You have already sent the author of \$package (<MAINTLOC>) mail to
 \$status. If you wish, you may modify
 your previous request by sending a new mail with different options.

EOM
 rp='Should

I send a status update to <MAINTLOC>?'

```
dflt=n
else
$cat <<EOM
```

If you are able to send mail to the Internet, the author of \$package would really appreciate you letting me send off a quick note, just to say that you've tried it. The author is more likely to spend time maintaining \$package if it's known that many people are using it, and you can even ask to get sent new patches automagically this way if you wish. To protect your privacy, all I'll say in the mail is the version of \$package that you're using.

EOM

```
rp='Should I send mail to <MAINTLOC>?'
dflt=y
?X: Ensure default is 'n' if question has been asked already, in case they
?X: run Configure -d next time and answered 'n' the first time. Therefore,
?X: an empty nomail will be created later on even if no mail is sent.
$test -f ../config/nomail && dflt=n
fi
./myread
case "$ans" in
[yY]*)
echo " "
echo "Great! Your cooperation is really appreciated."
$cat <<EOM
```

Some braindead sites do not set a proper return

address in the From: header of

their outgoing mail, making it impossible to reply to mail they generate.

If your site is broken in this way, write to your system administrator and get it fixed!!! In the mean time, you can manually specify the Internet e-mail address by which the author can get back to you, should there be a need to do so. If manually specified, it should be something like "user@domain.top".

If your mail system generates addresses correctly, specify "none".

EOM

```
case "$usermail" in
'|') dflt=none;;
*) dflt="$usermail";;
esac
rp='Manually specify a return address to use:'
./myread
case "$ans" in
none|*@*.*)
case "$ans" in
none) usermail='-';;
*) usermail="$ans";;
```

```

esac
;;
*)
echo "(Address does not look like an Internet one -- ignoring it.)"
?X:
?X: If we can't trust their mailer or their return address, it's highly
?X: suggested that they only register and don't ask to get anything from
?X: the author, since it's likely to bounce in null-land --
RAM.
?X:
usermail='- '
mailpatches=false
notifypatches=false
;;
esac
echo " "
opt="
rp='Would you like to have new patches automatically mailed to you?'
case "$mailpatches" in
true) dflt=y;;
*) dflt=n;;
esac
./myread
case "$ans" in
[yY]*) opt=' mailpatches'; mailpatches=true;;
*)
mailpatches=false
echo " "
rp='Ok, would you like to simply be notified of new patches?'
case "$notifypatches" in
false) dflt=n;;
*) dflt=y;;
esac
./myread
echo " "
case "$ans" in
[yY]*) opt=' notifypatches'; notifypatches=true;;
*)
echo "Fine, I'll simply say that you've tried it then."
notifypatches=false
;;
esac
;;
esac
echo "Sending mail to <MAINTLOC>..." >&4
?X: Bizarre hack here. We can't just put @SH in the hereis lines below, because
?X: metaconfig will interpret it as a command, and there's no quoting mechanism.
?X: Do it via a variable instead.

```

atsh='@SH'
\$mailer <MAINTLOC> <<EOM >/dev/null 2>&1
Subject: Command
Precedence: junk
To: <MAINTLOC>

```
$atsh
package $usermail $package $baserev $patchlevel$opt
EOM
$rm -f ../config/mailauthor ../config/nomail
cp $src/patchlevel.h ../config/mailauthor
;;
*)
case "$dfmt" in
"y")
echo "Oh well, maybe next time."
cp /dev/null ../config/nomail
;;
esac
;;
esac
```

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/MailAuthor.U

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: basicshell.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: basicshell.U,v $
?RCS: Revision 3.0 1993/08/18 12:05:25 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:basicshell: Getfile Oldconfig bash csh ksh sh
?MAKE: -pick add $@ %<
?S:basicshell:
?S: This variable contains the eventual value of the BASICSHELL symbol,
?S: which contains the full name of the basic script shell on this
?S: system. Usual values are /bin/sh, /bin/ksh, /bin/csh.
?S:.
```

?C:BASICSHELL:

?C: This symbol contains the
full name of the basic script shell on this
?C: system. Usual values are /bin/sh, /bin/ksh, /bin/csh.

?C:.

?H:#define BASICSHELL "\$basicshell" /**/

?H:.

: find the most basic shell for scripts

echo " "

case "\$basicshell" in

")

case "\$sh \$bash \$csh \$ksh" in

/sh) dflt="\$sh" ;;

/ksh) dflt="\$ksh" ;;

/csh) dflt="\$csh" ;;

/bash) dflt="\$bash" ;;

*) dflt='/bin/sh' ;;

esac

;;

*)

dflt="\$basicshell";;

esac

fn=f

rp="Give the full path name of the most basic shell used on your system"

./getfile

basicshell=\$ans

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/basicshell.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: install.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

?RCS: You may redistribute only under the terms of the Artistic Licence,

?RCS: as specified in the README file that comes with the distribution.

?RCS: You may reuse parts of this distribution only within the terms of

?RCS: that same Artistic Licence; a copy of which may be found at the root

?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: install.U,v \$

?RCS: Revision 3.0.1.2 1995/09/25 09:16:37 ram

?RCS: patch59: all possible install programs are now looked for

?RCS:

?RCS: Revision 3.0.1.1 1995/01/11 15:30:41 ram

?RCS: patch45: created

```

?RCS:
?MAKE:install installdir: Loc Oldconfig Getfile cat test startsh rm +cc \
eunicefix package contains mkdir echo n c
?MAKE: -pick add $@ %<
?S:install:
?S: This variable contains the name of an install program that can accept
?S: BSD-style arguments.
It must correctly support -c, -s, and -m at least.
?S: It is a fully qualified pathname when found. If you have a local
?S: install.SH file at the root directory of your package, it is assumed to
?S: be the default script emulating a BSD install and the variable will be
?S: set to ./install. Otherwise, it is set to plain 'install', relying on
?S: the user's PATH to perform miracles.
?S:.
?S:installdir:
?S: This variable contains the name of a program that can install nested
?S: directories. Often set to 'mkdir -p', it can also be 'install -d' if
?S: you have such a beast and lack the former. If you have an install.SH
?S: file at the root directory of your package, it will be used in last
?S: resort, setting the variable to './install -d'. Otherwise, it is set to
?S: plain 'mkdir', and cross your fingers!
?S:.
?T:dir file tryit prog creatdir either
?F:!tryinst
: locate a BSD compatible install program
echo " "
echo "Looking for a BSD-compatible install program..." >&4
@if installdir
creatdir="
@end
case
"$install" in
")
tryit="
for dir in $pth; do
for file in ginstall installbsd scoinst install; do
if $test -f $dir/$file; then
tryit="$tryit $dir/$file"
fi
done
done
$cat >try.c <<EOC
int main()
{
printf("OK\n");
exit(0);
}
EOC

```

```

if $cc -o try try.c >/dev/null 2>&1; then
  cp try try.ns
  strip try >/dev/null 2>&1
else
  echo "(I can't seem to compile a trivial C program -- bypassing.)"
  echo "try" >try
  cp try try.ns
fi
$cat >tryinst <<EOS
$startsh
$rm -rf foo d
@if installdir
\ $1 -d foo/bar
@end
$mkdir d
\ $1 -c -m 764 try.ns d
\ $1 -c -s -m 642 try.ns d/try
EOS
chmod +x tryinst
$eunicefix tryinst
dflt=""
either=""
for prog in $tryit; do
  $echo $n "Checking $prog... $c"
  ./tryinst $prog >/dev/null 2>&1
@if installdir
  if $test -d foo/bar; then
    creatdir="$prog -d"
  fi
@end
  (ls -l d/try >try.ls; ls -l d/try.ns >tryno.ls) 2>/dev/null
  if (cmp -s d/try try && cmp -s d/try.ns try.ns && \
    $contains 'rwxrw-r--' tryno.ls && \
    \
    $contains 'rw-r---w-' try.ls) >/dev/null 2>&1
  then
    dflt="$prog"
    echo "ok, that will do."
    break
  fi
  echo "not good$either."
  either=' either'
  $rm -f try*.ls
done
$rm -rf foo d tryinst try try*.ls try.*
case "$dflt" in
  ")
@if { test -f ../install.SH}

```

```

echo "Hopefully, $package comes with its own install script!"
dflt='./install'
@else
dflt='install'
@end
;;
esac
;;
*) dflt="$install";;
esac
$cat <<EOM

```

I will be requiring a BSD-compatible install program (one that allows options like -s to strip executables or -m to specify a file mode) to install \$package.

If the question below contains a fully qualified default path, then it is probably ok. If it is an unqualified name such as 'install', then it means I was unable to find out a good install program I could use. If

```
@if {test -f ../install.SH}
```

you know of one, please tell me about it. If the default is './install', then I shall be using the install script supplied with \$package.

```
@else
```

```
you know of one,
```

```
please tell me about it.
```

```
@end
```

EOM

```
@if {test -f ../install.SH}
```

```
fn='/fe~(install,./install)'
```

```
@else
```

```
fn='/fe~(install)'
```

```
@end
```

```
rp="Which install program shall I use?"
```

```
./getfile
```

```
install="$ans"
```

```
@if installdir
```

```
: how can we create nested directories?
```

```
echo " "
```

```
echo "Ok, let's see how we can create nested directories..." >&4
```

```
case "$installdir" in
```

```
")
```

```
?X: First time, maybe we already found out a working one in $creatdir above...
```

```
?X: Prefer "mkdir -p" because of bugs in GNU install when not running as root
```

```
$mkdir -p foo/bar >/dev/null 2>&1
```

```
if $test -d foo/bar; then
```

```
echo "Great, we can build them using 'mkdir -p'."
```



```

creatdir='mkdir -p'
else
case "$creatdir" in
")
if eval "$install -d foo/bar"; $test -d foo/bar; then
creatdir="install -d"
echo "It looks like '$creatdir' will do it for us."
fi
;;
*)
eval "$creatdir foo/bar" >/dev/null 2>&1
if $test -d foo/bar; then
echo "Ah! We can use '$creatdir' to do just that."
else
creatdir="
fi
;;
esac
fi
$rm
-rf foo
case "$creatdir" in
")
echo "Heck! Another ancient system lacking the comfort of modern ones!"
@if { test -f ../install.SH}
echo "You can thank $package for bringing you its own install script!"
installdir='./install -d'
@else
echo "We have no choice but to use plain old 'mkdir' -- wish me luck!"
installdir=mkdir
@end
;;
*) installdir="$creatdir";;
esac
;;
*) echo "As you already told me, '$installdir' should work.";;
esac

@end

```

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/install.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

```

?RCS:
?RCS: You may redistribute only under the terms of the Artistic License,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: d_getpwent.U,v $
?RCS: Revision 3.0 1993/08/18 12:06:17 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_getpwent: Csym Setvar
?MAKE: -pick add $@ %<
?S:d_getpwent:
?S: This variable conditionally defines the HAS_GETPWENT symbol, which
?S: indicates to the C program that it should use the getpwent()
?S: routine instead of the getpw() routine.
?S:.
?C:HAS_GETPWENT (GETPWENT):
?C: This symbol, if defined, indicates that the getpwent() routine
?C: should be used instead of the getpw()
routine.
?C:.
?H:#$d_getpwent HAS_GETPWENT /**/
?H:.
?LINT:set d_getpwent
: see if there is a getpwent
echo " "
if set getpwent val -f d_getpwent; eval $csym; $val; then
echo "getpwent() found." >&4
val="$define"
else
echo "No getpwent() found -- will use getpw() instead." >&4
val="$undef"
fi
set d_getpwent
eval $setvar

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-
5.36.0/dist/U/d_getpwent.U

```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id: Obsol_sh.U 1 2006-08-24 12:32:52Z rmanfredi $

```

```

?RCS:

```

```

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

```

```

?RCS:

```

```

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```

```

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?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: Obsol_sh.U,v $
?RCS: Revision 3.0 1993/08/18 12:05:11 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?X:
?X: This file is prepended to .MT/Obsol_sh if that file is not empty. That file
?X: contains the necessary mappings of new symbols to obsolete ones.
?X:
?MAKE:Obsol_sh:
?MAKE: -pick prepend $@ ./Obsol_sh
?LINT:nocomment
#
# The following symbols are obsolete. They are mapped to the new
# symbols only to ease the transition process. The
# sources should be
# updated so as to use the new symbols only, since supporting of those
# obsolete symbols may end without notice.
#

Found in path(s):
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-
5.36.0/dist/U/Obsol_sh.U
No license file was found, but licenses were detected in source scan.

?RCS: $Id: orgname.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
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?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: orgname.U,v $
?RCS: Revision 3.0.1.1 1993/09/13 16:10:25 ram
?RCS: patch10: added support for /local/src to the search (WAD)
?RCS:
?RCS: Revision 3.0 1993/08/18 12:09:27 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:orgname: sed cat Myread Loc Oldconfig
?MAKE: -pick add $@ %<

```

```

?S:orgname:
?S: This variable contains the eventual value of the ORGNAME symbol,
?S: which contains either the organization name or the full pathname
?S: of
a file containing the organization name.
?S:.
?C:ORGNAME:
?C: This symbol contains either the organization name or the full pathname
?C: of a file containing the organization name, which the program must
?C: be prepared to open and substitute the contents of.
?C:.
?H:#define ORGNAME "$orgname" /**/
?H:.
?T:longshots xxx
: get organization name
longshots='/local/src /usr/src/new /usr/src/local /usr/local/src'
case "$orgname" in
*) if xxx=`./loc news/src/defs.h x $longshots`; then
dflt=`$sed -n 's/^.*MYORG[ ]*(.*)'.*/\1/p' $xxx`
else
dflt=""
fi
;;
*) dflt="$orgname";;
esac
$cat << 'EOH'

```

Please type the name of your organization as you want it to appear on the Organization line of outgoing articles. (It's nice if this also specifies your location. Your city name is probably sufficient if well known.)
For example:

```
University of Southern North Dakota, Hoople
```

You may also put the name of a file, as long as it begins with a slash.
For example:

```
/etc/organization
```

```
EOH
orgname=""
while
test "X$orgname" = "X"; do
rp='Organization:'
./myread
orgname="$ans"
done

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/orgname.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id$
```

```
?RCS:
```

```
?RCS: Copyright (c) 1999 Jarkko Hietaniemi
```

```
?RCS:
```

```
?RCS: You may distribute under the terms of either the GNU General Public
```

```
?RCS: License or the Artistic License, as specified in the README file.
```

```
?RCS:
```

```
?MAKE:usesocks: Myread Oldconfig Setvar
```

```
?MAKE: -pick add $@ %<
```

```
?Y:TOP
```

```
?S:usesocks:
```

```
?S: This variable conditionally defines the USE_SOCKS symbol,
```

```
?S: and indicates that Perl should be built to use SOCKS.
```

```
?S:.
```

```
?C:USE_SOCKS:
```

```
?C: This symbol, if defined, indicates that Perl should
```

```
?C: be built to use socks.
```

```
?C:.
```

```
?H:%<:#ifndef USE_SOCKS
```

```
?H:%<:#$usesocks USE_SOCKS /**/
```

```
?H:%<:#endif
```

```
?H:.
```

```
?LINT:set usesocks
```

```
?INIT:: set usesocks on the Configure command line to enable socks.
```

```
: Check is we will use socks
```

```
?X: We should really have some explanatory text here, and some
```

```
?X: automatic setting of sensible defaults.
```

```
case "$usesocks" in
```

```
$define|true|[yY]*) dflt='y';
```

```
*) dflt='n';;
```

```
esac
```

```
cat <<EOM
```

Perl can be built to

use the SOCKS proxy protocol library. To do so,

Configure must be run with `-Dusesocks`. If you use SOCKS you also need

to use the PerlIO abstraction layer, this will be implicitly selected.

If this doesn't make any sense to you, just accept the default '\$dflt'.

EOM

```
rp='Build Perl for SOCKS?'
```

```
./myread
```

```
case "$ans" in
```

```
y|Y) val="$define" ;;
*) val="$undef" ;;
esac
set usesocks
eval $setvar
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/usesocks.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_rusage.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: d_rusage.U,v \$

?RCS: Revision 3.0 1993/08/18 12:06:57 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?X: We may need to include <sys/resource.h> and <sys/time.h> FIXME

?X:INC: i_sysresrc i_systime

?MAKE:d_rusage: Inlibc

?MAKE: -pick add \$@ %<

?S:d_rusage (d_getrusg):

?S: This variable conditionally defines the HAS_GETRUSAGE symbol, which

?S: indicates that the getrusage() routine exists. The getrusage() routine

?S: supports sub-second accuracy

for process cpu accounting. You may need

?S: to include <sys/resource.h> and <sys/time.h>.

?S:.

?C:HAS_GETRUSAGE (RUSAGE GETRUSAGE):

?C: This symbol, if defined, indicates that the getrusage() routine is

?C: available to get process statistics with a sub-second accuracy.

?C: Inclusion of <sys/resource.h> and <sys/time.h> may be necessary.

?C:.

?H:#\$d_rusage HAS_GETRUSAGE /**/

?H:.

?LINT:set d_rusage

: see if getrusage exists

set getrusage d_rusage

eval \$inlibc

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_rusage.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: d_flexfnam.U 1 2006-08-24 12:32:52Z rmanfredi $
```

```
?RCS:
```

```
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
```

```
?RCS:
```

```
?RCS: You may redistribute only under the terms of the Artistic License,
```

```
?RCS: as specified in the README file that comes with the distribution.
```

```
?RCS: You may reuse parts of this distribution only within the terms of
```

```
?RCS: that same Artistic License; a copy of which may be found at the root
```

```
?RCS: of the source tree for dist 4.0.
```

```
?RCS:
```

```
?RCS: $Log: d_flexfnam.U,v $
```

```
?RCS: Revision 3.0 1993/08/18 12:06:04 ram
```

```
?RCS: Baseline for dist 3.0 netwide release.
```

```
?RCS:
```

```
?MAKE:d_flexfnam: cat rm test Setvar
```

```
?MAKE: -pick add $@ %<
```

```
?S:d_flexfnam:
```

```
?S: This variable conditionally defines the FLEXFILENAMES symbol, which
```

```
?S: indicates that the system supports filenames longer than 14 characters.
```

```
?S:.
```

```
?C:FLEXFILENAMES:
```

```
?C: This symbol, if defined, indicates that the system supports filenames
```

```
?C: longer than 14
```

```
characters.
```

```
?C:.
```

```
?H:#$d_flexfnam FLEXFILENAMES /**/
```

```
?H:.
```

```
?T:first
```

```
?LINT:set d_flexfnam
```

```
: see if we can have long filenames
```

```
echo " "
```

```
?X:
```

```
?X: We have to test in both /tmp and . because of NFS (remote server may allow
```

```
?X: long filenames while the local filesystem cannot support them). If at least
```

```
?X: one of those file systems cannot support long filenames, then we assume the
```

```
?X: whole system can't.
```

```
?X:
```

```
first=123456789abcdef
```

```
$rm -f $first
```

```
if (echo hi >$first) 2>/dev/null; then
```

```
if $test -f 123456789abcde; then
```

```
echo 'You cannot have filenames longer than 14 characters. Sigh.' >&4
```

```
val="$undef"
```

```

else
  echo 'You can have filenames longer than 14 characters.'>&4
  val="$define"
fi
else
$cat <<'EOM'
You can't have filenames longer than 14 chars.
You can't even think about them!
EOM
val="$undef"
fi
set d_flexfnam
eval $setvar
$rm -rf 123456789abcde*

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/d_flexfnam.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1998 Jarkko Hietaniemi

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:usemultiplicity: useithreads Myread Oldconfig Setvar

?MAKE: -pick add \$@ %<

?Y:TOP

?S:usemultiplicity:

?S: This variable conditionally defines the MULTIPLICITY symbol,

?S: and indicates that Perl should be built to use multiplicity.

?S:.

?C:MULTIPLICITY:

?C: This symbol, if defined, indicates that Perl should

?C: be built to use multiplicity.

?C:.

?H:?%<:#ifndef MULTIPLICITY

?H:?%<:#\$usemultiplicity MULTIPLICITY /**/

?H:?%<:#endif

?H:.

?LINT:set usemultiplicity

?INIT:: set usemultiplicity on the Configure command line to enable multiplicity.

: Check if multiplicity is required

?X: We should really have some explanatory text here, and some

?X: automatic setting of sensible defaults.

cat <<'EOM'

Perl

can be built so that multiple Perl interpreters can coexist within the same Perl executable.

EOM

```
case "$useithreads" in
$define)
cat <<EOM
This multiple interpreter support is required for interpreter-based threads.
EOM
val="$define"
;;
*) case "$usemultiplicity" in
$define|true|[yY]*) dflt='y';;
*) dflt='n';;
esac
echo " "
echo "If this doesn't make any sense to you, just accept the default '$dflt'."
rp='Build Perl for multiplicity?'
./myread
case "$ans" in
y|Y) val="$define" ;;
*) val="$undef" ;;
esac
;;
esac
set usemultiplicity
eval $setvar
```

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/usemultiplicity.U

No license file was found, but licenses were detected in source scan.

?RCS: Copyright (c) 2016 Tony Cook

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:dtraceobject dtracexnolib: usedtrace dtrace cc cflags optimize \

Compile cat rm_try

?MAKE: -pick add \$@ %<

?S:dtraceobject:

?S: Whether we need to build an object file with the dtrace tool.

?S:.

?S:dtracexnolib:

?S: Whether dtrace accepts -xnolib. If available we call dtrace -h

```

?S: and dtrace -G with -xnolib to allow dtrace to run in a jail on
?S: FreeBSD.
?S:.
?F: !perldtrace.h
?T:xnolib
: Probe whether dtrace builds an object, as newer Illumos requires an input
: object file that uses at least one of the probes defined in the .d file
case "$usedtrace" in
$define)
    case "$dtracexnolib" in
    $define|true|[yY]*)
        dtracexnolib=$define
$dtrace -h -xnolib -s ../perldtrace.d -o perldtrace.h
;;
    *)
        if $dtrace -h -xnolib -s ../perldtrace.d -o perldtrace.h 2>&1 ; then
            dtracexnolib=$define
            echo "Your dtrace accepts -xnolib"
        elif $dtrace -h -s ../perldtrace.d -o perldtrace.h 2>&1 ; then
            dtracexnolib=$undef
            echo "Your dtrace doesn't accept -xnolib"
        else
            echo "Your dtrace doesn't work at all, try building without dtrace support" >&4
            exit 1
        fi
    ;;
    *)
        dtracexnolib=$undef
$dtrace -h -s ../perldtrace.d -o perldtrace.h
;;
    esac
    case $dtracexnolib in
    $define) xnolib=-xnolib ;;
    *) xnolib= ;;
    esac

    case "$dtraceobject" in
    $define|true|[yY]*)
        dtraceobject=$define
        ;;
    *)
        $cat >try.c <<EOM
#include "perldtrace.h"
int main(void) {
    PERL_LOADED_FILE("dummy");
    return 0;
}
EOM

```

```

dtraceobject=$undef
if $cc -c -o try.o $optimize $ccflags try.c \
    && $dtrace -G $xnolibs -s ../perldtrace.d try.o >/dev/null 2>&1; then

    dtraceobject=$define
    echo "Your dtrace builds an object file"
fi
;;
*) dtraceobject=$undef ;;
esac
$rm_try perldtrace.o perldtrace.h
esac

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/dtraceobject.U

```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_getnetent_r.U,v 0RCS:

?RCS: Copyright (c) 2002,2003 Jarkko Hietaniemi

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?RCS: Generated by the reentr.pl from the Perl 5.8 distribution.

?RCS:

?MAKE:d_getnetent_r getnetent_r_proto: Inlibc Protochk Hasproto i_systypes \
 usethreads i_netdb extern_C

?MAKE: -pick add \$@ %<

?S:d_getnetent_r:

?S: This variable conditionally defines the HAS_GETNETENT_R symbol,

?S: which indicates to the C program that the getnetent_r()

?S: routine is available.

?S:.

?S:getnetent_r_proto:

?S: This variable encodes the prototype of getnetent_r.

?S: It is zero if d_getnetent_r is undef, and one of the

?S: REENTRANT_PROTO_T_ABC macros of reentr.h if d_getnetent_r

?S: is defined.

?S:.

?C:HAS_GETNETENT_R:

?C: This symbol, if defined, indicates that the getnetent_r routine

?C: is

available to getnetent re-entrantly.

?C:.

?C:GETNETENT_R_PROTO:

?C: This symbol encodes the prototype of getnetent_r.

?C: It is zero if d_getnetent_r is undef, and one of the

```

?C: REENTRANT_PROTO_T_ABC macros of reentr.h if d_getnetent_r
?C: is defined.
?C:.
?H:#$d_getnetent_r HAS_GETNETENT_R /**/
?H:#define GETNETENT_R_PROTO $getnetent_r_proto /**/
?H:.
?T:try hdrs d_getnetent_r_proto
: see if getnetent_r exists
set getnetent_r d_getnetent_r
eval $inlibc
case "$d_getnetent_r" in
"$define")
hdrs="$i_systypes sys/types.h define stdio.h $i_netdb netdb.h"
case "$d_getnetent_r_proto:$susetthreads" in
":define") d_getnetent_r_proto=define
set d_getnetent_r_proto getnetent_r $hdrs
eval $hasproto ;;
*) ;;
esac
case "$d_getnetent_r_proto" in
define)
case "$getnetent_r_proto" in
"|0) try='int getnetent_r(struct netent*, char*, size_t, struct netent**, int*);'
./protochk "$extern_C $try" $hdrs && getnetent_r_proto=I_SBWRE ;;
esac
case "$getnetent_r_proto" in
"|0) try='int getnetent_r(struct
netent*, char*, int, int*);'
./protochk "$extern_C $try" $hdrs && getnetent_r_proto=I_SBIE ;;
esac
case "$getnetent_r_proto" in
"|0) try='struct netent* getnetent_r(struct netent*, char*, int, int*);'
./protochk "$extern_C $try" $hdrs && getnetent_r_proto=S_SBIE ;;
esac
case "$getnetent_r_proto" in
"|0) try='struct netent* getnetent_r(struct netent*, char*, int);'
./protochk "$extern_C $try" $hdrs && getnetent_r_proto=S_SBI ;;
esac
case "$getnetent_r_proto" in
"|0) try='int getnetent_r(struct netent*, char*, int);'
./protochk "$extern_C $try" $hdrs && getnetent_r_proto=I_SBI ;;
esac
case "$getnetent_r_proto" in
"|0) try='int getnetent_r(struct netent*, struct netent_data*);'
./protochk "$extern_C $try" $hdrs && getnetent_r_proto=I_SD ;;
esac
case "$getnetent_r_proto" in
"|0) d_getnetent_r=undef

```

```

getnetent_r_proto=0
echo "Disabling getnetent_r, cannot determine prototype." >&4 ;;
*) case "$getnetent_r_proto" in
REENTRANT_PROTO*) ;;
*) getnetent_r_proto="REENTRANT_PROTO_$getnetent_r_proto"
;;
esac
echo "Prototype: $try" ;;
esac
;;
*) case "$usetthreads" in
define) echo "getnetent_r has no prototype, not using it." >&4 ;;
esac
d_getnetent_r=undef
getnetent_r_proto=0
;;
esac
;;
*) getnetent_r_proto=0
;;
esac

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/threads/d_getnetent_r.U
```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id: d_linuxstd.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: Original Author: Andy Dougherty <doughera@lafcol.lafayette.edu>
?RCS:
?RCS: $Log: d_linuxstd.U,v $
?RCS: Revision 3.0.1.1 1994/10/29 16:14:05 ram
?RCS: patch36: created by ADO
?RCS:
?MAKE:d_linuxstd: d_stdstdio cppstdin cppflags cppminus \
contains rm Setvar Findhdr
?MAKE: -pick add $@ %<
?S:d_linuxstd:
?S: This variable conditionally defines USE_LINUX_STDIO if this system

```

```

?S: has a FILE structure declaring _IO_read_base, _IO_read_ptr,
?S: and _IO_read_end
in stdio.h.
?S:.
?C:USE_LINUX_STDIO:
?C: This symbol is defined if this system has a FILE structure declaring
?C: _IO_read_base, _IO_read_ptr, and _IO_read_end in stdio.h.
?C:.
?H:#$d_linuxstd USE_LINUX_STDIO /**/
?H:.
?T:xxx
?LINT:set d_linuxstd
: see if stdio is like that in linux
case "$d_stdstdio" in
"$undef")
echo " "
xxx=`./findhdr stdio.h`
$cppstdin $cppflags $cppminus < "$xxx" > stdio.E
if $contains 'char.*_IO_read_base' stdio.E >/dev/null 2>&1 && \
$contains '_IO_read_ptr' stdio.E >/dev/null 2>&1 && \
$contains '_IO_read_end' stdio.E >/dev/null 2>&1 ; then
echo "Your stdio looks like linux." >&4
val="$define"
else
echo "You don't have linux stdio, either." >&4
val="$undef"
fi
$rm -f stdio.E
;;
*) val="$undef" ;;
esac

set d_linuxstd
eval $setvar

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_linuxstd.U

```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id: libnlist.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
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```

```

?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: libnlist.U,v $
?RCS: Revision 3.0.1.1 1997/02/28 16:08:02 ram
?RCS: patch61: added usrinc and mips on the dependency line
?RCS: patch61: make sure we call ./mips
?RCS: patch61: added a ?LINT: hint
?RCS:
?RCS: Revision 3.0 1993/08/18 12:09:00 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:libnlist: Loc libpth Guess usrinc _a
?MAKE: -pick add $@ %<
?S:libnlist (libmld):
?S: This variable contains the name of the library required to
get the
?S: definition of the nlist() function. On a MIPS RISC/OS box, it is -lml.
?S: Under Sys Vr4, it is -lelf. Otherwise, its value is empty.
?S:.
?T:xxx
?LINT:use usrinc
: see if we need a special library for 'nlist()'
echo " "
: How about doing this if nlist is not in libc...
if ./mips ; then
libnlist='-lml'
else
xxx=`./loc libelf$_a x $libpth`
case "$xxx" in
x) ;;
*)
libnlist="$xxx"
;;
esac
fi
case "$libnlist" in
") echo "No special library for nlist() seems necessary." >&4
;;
*) echo "nlist() can be found in $libnlist." >&4
;;
esac

Found in path(s):
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-
5.36.0/dist/U/libnlist.U
No license file was found, but licenses were detected in source scan.

?RCS: $Id: d_tmpnam_r.U,v 0RCS:

```

```

?RCS: Copyright (c) 2002,2003 Jarkko Hietaniemi
?RCS:
?RCS: You may distribute under the terms of either the GNU General Public
?RCS: License or the Artistic License, as specified in the README file.
?RCS:
?RCS: Generated by the reentr.pl from the Perl 5.8 distribution.
?RCS:
?MAKE:d_tmpnam_r tmpnam_r_proto: Inlibc Protochk Hasproto i_systypes \
  usethreads extern_C
?MAKE: -pick add $@ %<
?S:d_tmpnam_r:
?S: This variable conditionally defines the HAS_TMPNAM_R symbol,
?S: which indicates to the C program that the tmpnam_r()
?S: routine is available.
?S:.
?S:tmpnam_r_proto:
?S: This variable encodes the prototype of tmpnam_r.
?S: It is zero if d_tmpnam_r is undef, and one of the
?S: REENTRANT_PROTO_T_ABC macros of reentr.h if d_tmpnam_r
?S: is defined.
?S:.
?C:HAS_TMPNAM_R:
?C: This symbol, if defined, indicates that the tmpnam_r routine
?C: is available to tmpnam re-entrantly.
?C:.
?C:TMPNAM_R_PROTO:
?C: This
  symbol encodes the prototype of tmpnam_r.
?C: It is zero if d_tmpnam_r is undef, and one of the
?C: REENTRANT_PROTO_T_ABC macros of reentr.h if d_tmpnam_r
?C: is defined.
?C:.
?H:#$d_tmpnam_r HAS_TMPNAM_R /**/
?H:#define TMPNAM_R_PROTO $tmpnam_r_proto /**/
?H:.
?T:try hdrs d_tmpnam_r_proto
: see if tmpnam_r exists
set tmpnam_r d_tmpnam_r
eval $inlibc
case "$d_tmpnam_r" in
"$define")
  hdrs="$i_systypes sys/types.h define stdio.h "
  case "$d_tmpnam_r_proto:$usethreads" in
  ":define") d_tmpnam_r_proto=define
  set d_tmpnam_r_proto tmpnam_r $hdrs
  eval $hasproto ;;
  *) ;;
  esac

```



```

case "$d_tmpnam_r_proto" in
define)
case "$tmpnam_r_proto" in
"|0) try='char* tmpnam_r(char*);'
./protochk "$extern_C $try" $hdrs && tmpnam_r_proto=B_B ;;
esac
case "$tmpnam_r_proto" in
"|0) d_tmpnam_r=undef
tmpnam_r_proto=0
echo "Disabling tmpnam_r, cannot determine prototype." >&4 ;;
*) case "$tmpnam_r_proto" in
REENTRANT_PROTO*) ;;
*) tmpnam_r_proto="REENTRANT_PROTO_$tmpnam_r_proto"
;;
esac
echo "Prototype: $try" ;;
esac
;;
*) case "$usetthreads" in
define) echo "tmpnam_r has no prototype, not using it." >&4 ;;
esac
d_tmpnam_r=undef
tmpnam_r_proto=0
;;
esac
;;
*) tmpnam_r_proto=0
;;
esac

```

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/threads/d_tmpnam_r.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: Oldconfig.U,v 3.0.1.10 1997/02/28 15:06:39 ram Exp \$

?RCS:

?RCS: Copyright (c) 1991-1993, Raphael Manfredi

?RCS:

?RCS: You may redistribute only under the terms of the Artistic License,

?RCS: as specified in the README file that comes with the distribution.

?RCS: You may reuse parts of this distribution only within the terms of

?RCS: that same Artistic License; a copy of which may be found at the root

?RCS: of the source tree for dist 3.0.

?RCS:

?RCS: \$Log: Oldconfig.U,v \$

?RCS: Revision 3.0.1.10 1997/02/28 15:06:39 ram

?RCS: patch61: added support for src.U

?RCS: patch61: new OSNAME define
?RCS: patch61: can now sense new OSes
?RCS:
?RCS: Revision 3.0.1.9 1995/07/25 13:40:51 ram
?RCS: patch56: now knows about OS/2 platforms
?RCS:
?RCS: Revision 3.0.1.8 1995/05/12 12:04:18 ram
?RCS: patch54: config.sh reload logic now knows about new -K switch
?RCS: patch54: cleaned up and extended osvers for DEC
OSF/1 (ADO)
?RCS: patch54: added MachTen detection (ADO)
?RCS:
?RCS: Revision 3.0.1.7 1995/02/15 14:13:41 ram
?RCS: patch51: adapted osvers computation for AIX (ADO)
?RCS:
?RCS: Revision 3.0.1.6 1995/01/30 14:27:15 ram
?RCS: patch49: unit Options.U now exports file optdef.sh, not a variable
?RCS: patch49: update code for myuname changed (WED)
?RCS:
?RCS: Revision 3.0.1.5 1995/01/11 15:15:36 ram
?RCS: patch45: added quotes around the INITPROG variable (ADO)
?RCS: patch45: allows variable overriding after config file loading
?RCS:
?RCS: Revision 3.0.1.4 1994/10/29 15:57:05 ram
?RCS: patch36: added ?F: line for metalint file checking
?RCS: patch36: merged with the version used for perl5's Configure (ADO)
?RCS:
?RCS: Revision 3.0.1.3 1994/05/06 14:24:17 ram
?RCS: patch23: added support for osf1 hints
?RCS: patch23: new support for solaris and i386 systems (ADO)
?RCS:
?RCS: Revision 3.0.1.2 1994/01/24 14:05:02 ram
?RCS: patch16: added post-processing on myuname for Xenix targets
?RCS:
patch16: message proposing config.sh defaults made consistent
?RCS:
?RCS: Revision 3.0.1.1 1993/09/13 15:56:32 ram
?RCS: patch10: force use of config.sh when -d option is used (WAD)
?RCS: patch10: complain about non-existent hint files (WAD)
?RCS: patch10: added Options dependency for fastread variable
?RCS:
?RCS: Revision 3.0 1993/08/18 12:05:12 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?X:
?X: This unit tries to remember what we did last time we ran Configure, mostly
?X: for the sake of setting defaults.
?X:

?MAKE:Oldconfig hint myuname osname osvers: Instruct Myread uname \
 Checkcc Mksymlinks run \
 sh awk sed test cat rm lns tr n c contains Loc Options Tr src trnl ln

?MAKE: -pick wipe \$@ %<

?S:myuname:
 ?S: The output of 'uname -a' if available, otherwise the hostname.
 ?S: The whole thing is then lower-cased and slashes and single quotes are
 ?S: removed.
 ?S:.
 ?S:hint:
 ?S: Gives the type of hints used for previous answers. May be one of
 ?S: "default",
 "recommended" or "previous".
 ?S:.
 ?S:osname:
 ?S: This variable contains the operating system name (e.g. sunos,
 ?S: solaris, hpux, etc.). It can be useful later on for setting
 ?S: defaults. Any spaces are replaced with underscores. It is set
 ?S: to a null string if we can't figure it out.
 ?S:.
 ?S:osvers:
 ?S: This variable contains the operating system version (e.g.
 ?S: 4.1.3, 5.2, etc.). It is primarily used for helping select
 ?S: an appropriate hints file, but might be useful elsewhere for
 ?S: setting defaults. It is set to " if we can't figure it out.
 ?S: We try to be flexible about how much of the version number
 ?S: to keep, e.g. if 4.1.1, 4.1.2, and 4.1.3 are essentially the
 ?S: same for this package, hints files might just be os_4.0 or
 ?S: os_4.1, etc., not keeping separate files for each little release.
 ?S:.

?C:OSNAME:
 ?C: This symbol contains the name of the operating system, as determined
 ?C: by Configure. You shouldn't rely on it too much; the specific
 ?C: feature tests
 from Configure are generally more reliable.
 ?C:.

?C:OSVERS:
 ?C: This symbol contains the version of the operating system, as determined
 ?C: by Configure. You shouldn't rely on it too much; the specific
 ?C: feature tests from Configure are generally more reliable.
 ?C:.

?H:#define OSNAME "\$osname" /**/
 ?H:#define OSVERS "\$osvers" /**/
 ?H:.

?F:!config.sh

?T:tmp tmp_n tmp_c tmp_sh file

?T:xxxxfile xxxfile xxfile xfile hintfile newmyuname

?T:tans _ isesix INITPROG DJGPP

```

?D:osname="
?LINT:change n c sh
?LINT:extern targetarch
?LINT:extern hostarch
?LINT:change hostarch
?LINT:extern is_os2
: Try to determine whether config.sh was made on this system
case "$config_sh" in
")
?X: indentation wrong on purpose--RAM
?X: Leave a white space between first two '(' for ksh. The sub-shell is needed
?X: on some machines to avoid the error message when uname is not found; e.g.
?X: old SUN-OS 3.2 would not execute hostname in (uname -a || hostname). Sigh!
?X: Now not using a subshell but instead $test.
myuname=`$uname
-a 2>/dev/null`
$test -z "$myuname" && myuname=`hostname 2>/dev/null`
# Downcase everything to avoid ambiguity.
# Remove slashes and single quotes so we can use parts of this in
# directory and file names.
# Remove newlines so myuname is sane to use elsewhere.
# tr '[A-Z]' '[a-z]' would not work in EBCDIC
# because the A-Z/a-z are not consecutive.
myuname=`echo $myuname | $sed -e "s,[/],g" | \
./tr '[A-Z]' '[a-z]' | $tr $trnl ' `
?X: Save the value we just computed to reset myuname after we get done here.
newmyuname="$myuname"
dflt=n
case "$knowitall" in
")
if test -f ../config.sh; then
if $contains myuname= ../config.sh >/dev/null 2>&1; then
eval "`grep myuname= ../config.sh`"
fi
if test "X$myuname" = "X$newmyuname"; then
dflt=y
fi
fi
;;
*) dflt=y;;
esac

@if {test -d ../hints}
: Get old answers from old config file if Configure was run on the
: same system, otherwise use the hints.
hint=default
cd ..
?X: Since we are now at the root of the source

```

```

tree, we must use $src
?X: to access the sources and not $rsrc. See src.U for details...
if test -f config.sh; then
echo " "
rp="I see a config.sh file. Shall I use it to set the defaults?"
. UU/myread
case "$ans" in
n*|N*) echo "OK, I'll ignore it."
mv config.sh config.sh.old
myuname="$newmyuname"
;;
*) echo "Fetching default answers from your old config.sh file..." >&4
tmp_n="$n"
tmp_c="$c"
tmp_sh="$sh"
. ./config.sh
cp config.sh UU
n="$tmp_n"
c="$tmp_c"
: Older versions did not always set $sh. Catch re-use of such
: an old config.sh.
case "$sh" in
") sh="$tmp_sh" ;;
esac
hint=previous
;;
esac
fi
. ./UU/checkcc
if test ! -f config.sh; then
$cat <<EOM

```

First time through, eh? I have some defaults handy for some systems that need some extra help getting the Configure answers right:

EOM

```

(cd $src/hints; ls -C *.sh) | $sed 's/\./ /g' >&4
dflt="
: Half the following guesses are probably wrong... If you have better
: tests or hints,
please send them to <MAINTLOC>
: The metaconfig authors would also appreciate a copy...
$test -f /irix && osname=irix
$test -f /xenix && osname=sco_xenix
$test -f /dynix && osname=dynix
$test -f /dnix && osname=dnix
$test -f /lynx.os && osname=lynxos
$test -f /unicos && osname=unicos && osvers=`$uname -r`

```

```

$test -f /unicosmk && osname=unicosmk && osvers=`$uname -r`
$test -f /unicosmk.ar && osname=unicosmk && osvers=`$uname -r`
$test -f /bin/mips && /bin/mips && osname=mips
$test -d /usr/apollo/bin && osname=apollo
$test -f /etc/saf/_sactab && osname=svr4
$test -d /usr/include/minix && osname=minix && osvers=`$uname -r`
$test -f /system/gnu_library/bin/ar.pm && osname=vos
$test -f /sys/utilities/MultiView && osname=amigaos
if $test -d /MachTen -o -d /MachTen_Folder; then
?X: MachTen uname -a output looks like
?X: xxx 4 0.0 Macintosh
?X: MachTen /sbin/version output looks like
?X: MachTen 4.0 Mon Aug 28 10:18:00 1995
?X: MachTen 3.x had the 'version' command in /usr/etc/version.
  osname=machten
  if
$test -x /sbin/version; then
  osvers=`/sbin/version | $awk '{print $2}' |
  $sed -e 's/[A-Za-z]$//`
elif $test -x /usr/etc/version; then
  osvers=`/usr/etc/version | $awk '{print $2}' |
  $sed -e 's/[A-Za-z]$//`
else
  osvers="$2.$3"
fi
fi

$test -f /sys/posix.dll &&
$test -f /usr/bin/what &&
set X `/usr/bin/what /sys/posix.dll` &&
$test "$3" = UWIN &&
osname=uwin &&
osvers="$5"

?X: If we have uname, we already computed a suitable uname -a output,
?X: and it lies in $myuname.
if $test -f $uname; then
set X $myuname
shift

case "$5" in
fps*) osname=fps ;;
mips*)
case "$4" in
umips) osname=umips ;;
*) osname=mips ;;
esac;;
[23]100) osname=mips ;;

```

?X: Interactive Unix.

i386*)

```
tmp=`/bin/uname -X 2>/dev/null|awk '/3\.2v[45]/{ print $(NF) }`  
if $test "$tmp" != "" -a "$3" = "3.2" -a -f /etc/systemid; then  
  osname='sco'  
  osvers=$tmp  
elif $test -f /etc/kconfig; then  
  osname=isc  
  if  
test "$lns" = "$ln -s"; then  
  osvers=4  
  elif $contains _SYSV3 /usr/include/stdio.h > /dev/null 2>&1 ; then  
  osvers=3  
  elif $contains _POSIX_SOURCE /usr/include/stdio.h > /dev/null 2>&1 ; then  
  osvers=2  
  fi  
fi  
tmp=""  
;;
```

?X: MS-DOS djgpp uname -a output looks like:

?X: ms-dos xxx 6 22 pc

?X: \$1 is the "dos flavor" (need not be "ms-dos").

?X: \$2 is the node name

?X: \$3 and \$4 are version/subversion

?X: \$5 is always "pc", but that might not be unique to DJGPP.

?X: (e.g. Solaris_x86 has \$5 = i86pc, which doesn't actually conflict,

?X: but it's close enough that I can easily imagine other vendors also

?X: using variants of pc* in \$5.)

?X: The "DJGPP" environment variable is always set when djgpp is active.

pc*)

```
if test -n "$DJGPP"; then  
  osname=dos  
  osvers=djgpp  
fi  
;;  
esac
```

```
case "$1" in  
aix) osname=aix
```

?X: aix 4.1 uname -a output looks like

?X: AIX foo 1 4 000123456789

?X: where \$4 is the major release number and \$3 is the (minor) version.

?X: More detail on the version is available with the oslevel command.

?X: in 3.2.x, it output a string (see case statements below). In 4.1,

?X: it puts out something like 4.1.1.0

```
tmp=`( oslevel) 2>/dev/null || echo "not found") 2>&1`  
case "$tmp" in
```

```

# oslevel can fail with:
# oslevel: Unable to acquire lock.
*not\ found) osvers="$4"."$3" ;;
'<3240'|<3240') osvers=3.2.0 ;;
'=3240'|>3240'|<3250'|<3250') osvers=3.2.4 ;;
'=3250'|>3250') osvers=3.2.5 ;;
*) osvers=$tmp;;
esac
;;
bitrig) osname=bitrig
osvers="$3"
;;
bsd386) osname=bsd386
osvers=`$uname -r`
;;
cygwin*) osname=cygwin
osvers="$3"
;;
*dc.osx) osname=dcosx
osvers="$3"
;;
dnix) osname=dnix
osvers="$3"
;;
domainos) osname=apollo
osvers="$3"
;;
dgux) osname=dgux
osvers="$3"
;;
dragonfly) osname=dragonfly
osvers="$3"
;;
?X: uname -a returns
?X: DYNIX/ptx xxx 4.0 V4.1.2 i386
dynixptx*) osname=dynixptx
osvers=`echo
"$4"|sed 's/^v//`
;;
freebsd) osname=freebsd
osvers="$3" ;;
genix) osname=genix ;;
?X: GNU/Hurd uname -a gives something like:
?X: GNU foo 0.3 GNU-Mach 1.4/Hurd-0.3 i386-AT386 GNU
?X: GNU gnu 0.3 GNUmach-1.2/Hurd-0.3 i386-AT386 GNU
?X: Note the hostname on the second one, which will fool Configure
?X: into using the SysV case!
gnu) osname=gnu

```



```

osvers="$3" ;;
?X: HP-UX uname -a gives something like
?X: HP-UX foobar B.10.20 A 9000/735 2016483812 two-user license
?X: Preserve the full 10.20 string instead of the previous plain '10'.
?X: Thanks to Graham Barr. --AD 6/30/1998
hp*) osname=hpx
osvers=`echo "$3" | $sed 's,.*\.[0-9]*\.[0-9]*\),1,`
;;
irix*) osname=irix
case "$3" in
4*) osvers=4 ;;
5*) osvers=5 ;;
*) osvers="$3" ;;
esac
;;
linux) osname=linux
case "$3" in
*) osvers="$3" ;;
esac
$test -f /system/lib/libandroid.so && osname=linux-android
;;
MiNT) osname=mint
;;
minix) osname=minix
osvers=`$uname -r`
;;
netbsd*)
osname=netbsd
osvers="$3"
;;
news-os) osvers="$3"
case "$3" in
4*) osname=newsos4 ;;
*) osname=newsos ;;
esac
;;
nonstop-ux) osname=nonstopux ;;
openbsd) osname=openbsd
osvers="$3"
;;
os2) osname=os2
osvers="$4"
;;
POSIX-BC | posix-bc ) osname=posix-bc
osvers="$3"
;;
powerux | power_ux | powermax_os | powermaxos | \
powerunix | power_unix) osname=powerux

```

```

osvers="$3"
;;
qnx) osname=qnx
osvers="$4"
;;
solaris) osname=solaris
case "$3" in
5*) osvers=`echo $3 | $sed 's/^5/2/g` ;;
*) osvers="$3" ;;
esac
;;
sunos) osname=sunos
case "$3" in
5*) osname=solaris
osvers=`echo $3 | $sed 's/^5/2/g` ;;
*) osvers="$3" ;;
esac
;;
titanos) osname=titanos
case "$3" in
1*) osvers=1 ;;
2*) osvers=2 ;;
3*) osvers=3 ;;
4*) osvers=4 ;;
*) osvers="$3" ;;
esac
;;
ultrix) osname=ultrix
osvers="$3"
;;
osf1|mips+) case "$5" in
alpha)
?X: DEC OSF/1 myuname
-a output looks like: osf1 xxxx t3.2 123.4 alpha
?X: where the version number can be something like [xvt]n.n
osname=dec_osf
?X: sizer knows the minor minor version: the letter
osvers=`sizer -v | awk -FUNIX '{print $2}' | awk '{print $1}' | tr '[A-Z]' '[a-z]' | sed 's/^[xvt]//`
case "$osvers" in
[1-9].[0-9]*) ;;
*) osvers=`echo "$3" | sed 's/^[xvt]//` ;;
esac
;;
hp*) osname=hp_osf1 ;;
mips) osname=mips_osf1 ;;
?X: hp and mips were unsupported Technology Releases -- ADO, 24/10/94
esac
;;

```

```

# UnixWare 7.1.2 is known as Open UNIX 8
openunix|unixware) osname=svr5
osvers="$4"
;;
uts) osname=uts
osvers="$3"
;;
vos) osvers="$3"
;;
$2) case "$osname" in
*isc*) ;;
*freebsd*) ;;
svr*)
: svr4.x or possibly later
case "svr$3" in
${osname}*)
osname=svr$3
osvers=$4
;;
esac
case "$osname" in
svr4.0)
: Check for ESIX
if test -f /stand/boot ; then
eval `grep '^INITPROG=[a-z/0-9]*$'
/stand/boot`
if test -n "$INITPROG" -a -f "$INITPROG"; then
isesix=`strings -a $INITPROG|grep 'ESIX SYSTEM V/386 Release 4.0`
if test -n "$isesix"; then
osname=esix4
fi
fi
fi
;;
esac
;;
*) if test -f /etc/systemid; then
osname=sco
set `echo $3 | $sed 's/\./ /g` $4
if $test -f $src/hints/sco_$1_$2_$3.sh; then
osvers=$1.$2.$3
elif $test -f $src/hints/sco_$1_$2.sh; then
osvers=$1.$2
elif $test -f $src/hints/sco_$1.sh; then
osvers=$1
fi
else
case "$osname" in

```

```

") : Still unknown. Probably a generic Sys V.
osname="sysv"
osvers="$3"
;;
esac
fi
;;
esac
;;
*) case "$osname" in
") : Still unknown. Probably a generic BSD.
osname="$1"
osvers="$3"
;;
esac
;;
esac
else
?X: Try to identify sony's NEWS-OS (BSD unix)
if test -f /vmunix -a -f $src/hints/news_os.sh; then
(what /vmunix | UU/tr '[A-Z]'
'[a-z]') > UU/kernel.what 2>&1
if $contains news-os UU/kernel.what >/dev/null 2>&1; then
osname=news_os
fi
$rm -f UU/kernel.what
?X: Maybe it's OS/2 or DOS or something similar
elif test -d c:/ -o -n "$is_os2" ; then
set X $myuname
osname=os2
osvers="$5"
fi
fi

case "$targetarch" in
") ;;
*) hostarch=$osname
case "$targetarch" in
nto*|*-nto-*)
# Will load qnx.sh, which should change osname to nto
osname=qnx
osvers=""
;;
*linux-android*)
# Catch arm-linux-androideabi, mipsel-linux-android,
# and i686-linux-android
osname=linux-android
osvers=""

```

```

;;
*linux*)
  # Something like arm-linux-gnueabi is really just
  # plain linux.
  osname=linux

  osvers=""
;;
*solaris*|*sunos*)
  osname=solaris
  # XXX perhaps we should just assume
  # osvers to be 2, or maybe take the value
  # from targetarch. Using $run before the
  # hints are run is somewhat icky.
  set X ` $run $uname -a 2>/dev/null `
  shift
  case "$3" in
    5*) osvers=`echo $3 | $sed 's/^5/2/g'` ;;
    *) osvers="$3" ;;
  esac
;;
*)
  osname=`echo $targetarch|sed 's,^[^-]*-,`
  osvers=""
;;
esac
;;
esac

```

: Now look for a hint file osname_osvers, unless one has been
: specified already.

```

case "$hintfile" in
  "|' )
  file=`echo "${osname}_${osvers}" | $sed -e 's%\.%_%g' -e 's%_%$%'`
  : Also try without trailing minor version
  numbers.
  xfile=`echo $file | $sed -e 's%_[^_]*$%'`
  xxfile=`echo $xfile | $sed -e 's%_[^_]*$%'`
  xxxfile=`echo $xxfile | $sed -e 's%_[^_]*$%'`
  xxxxfile=`echo $xxxfile | $sed -e 's%_[^_]*$%'`
  case "$file" in
    ") dflt=none ;;
  *) case "$osvers" in
    ") dflt=$file
    ;;
  *) if $test -f $src/hints/$file.sh ; then
    dflt=$file
    elif $test -f $src/hints/$xfile.sh ; then

```

```

dflt=$xfile
elif $test -f $src/hints/$xxfile.sh ; then
dflt=$xxfile
elif $test -f $src/hints/$xxxfile.sh ; then
dflt=$xxxfile
elif $test -f $src/hints/$xxxxfile.sh ; then
dflt=$xxxxfile
elif $test -f "$src/hints/${osname}.sh" ; then
dflt="${osname}"
else
dflt=none
fi
;;
esac
;;
esac
if $test -f Policy.sh ; then
case "$dflt" in
*Policy*) ;;
none) dflt="Policy" ;;
*) dflt="Policy $dflt" ;;
esac
fi
;;
*)
dflt=`echo $hintfile | $sed 's/\.sh$//`
;;
esac

```

```

if $test -f Policy.sh ; then
$cat <<EOM

```

There's also

a Policy hint file available, which should make the site-specific (policy) questions easier to answer.

EOM

```

fi

```

```

$cat <<EOM

```

You may give one or more space-separated answers, or "none" if appropriate.

If you have a handcrafted Policy.sh file or a Policy.sh file generated by a previous run of Configure, you may specify it as well as or instead of OS-specific hints. If hints are provided for your OS, you should use them: although Perl can probably be built without hints on many platforms, using hints often improve performance and may enable features that Configure can't set up on its own. If there are no hints that match your OS, specify "none";

DO NOT give a wrong version or a wrong OS.

EOM

```
rp="Which of these apply, if any?"
. UU/myread
tans=$ans
for file in $tans; do
if $test X$file = XPolicy -a -f Policy.sh; then
. Policy.sh
$cat Policy.sh >> UU/config.sh
elif $test -f $src/hints/$file.sh; then
. $src/hints/$file.sh
$cat $src/hints/$file.sh >> UU/config.sh
elif
$test X"$tans" = X -o X"$tans" = Xnone ; then
: nothing
else
: Give one chance to correct a possible typo.
echo "$file.sh does not exist"
dflt=$file
rp="hint to use instead?"
. UU/myread
for file in $ans; do
if $test -f "$src/hints/$file.sh"; then
. $src/hints/$file.sh
$cat $src/hints/$file.sh >> UU/config.sh
elif $test X$ans = X -o X$ans = Xnone ; then
: nothing
else
echo "$file.sh does not exist -- ignored."
fi
done
fi
done

hint=recommended
: Remember our hint file for later.
if $test -f "$src/hints/$file.sh" ; then
hintfile="$file"
else
hintfile=""
fi
fi
cd UU
?X: From here on, we must use $src instead of $src
@else
: Get old answers, if there is a config file out there
```

```

hint=default
hintfile=""
if test -f ../config.sh; then
echo " "
rp="I see a config.sh file. Shall I use it to set the defaults?"
. ./myread
case "$ans" in
n*|N*) echo "OK, I'll ignore it.";;
*) echo "Fetching default answers from
your old config.sh file..." >&4
tmp_n="$n"
tmp_c="$c"
../config.sh
cp ../config.sh .
n="$tmp_n"
c="$tmp_c"
hint=previous
;;
esac
fi
@end
?X: remember, indentation is wrong--RAM
;;
*)
echo " "
echo "Fetching default answers from $config_sh..." >&4
tmp_n="$n"
tmp_c="$c"
cd ..
?X: preserve symbolic links, if any
cp $config_sh config.sh 2>/dev/null
chmod +w config.sh
. ./config.sh
cd UU
cp ../config.sh .
n="$tmp_n"
c="$tmp_c"
hint=previous
;;
esac
. ./optdef.sh

: Restore computed paths
for file in $loclist $strylist; do
eval $file="\$_$file"
done

@if osname || osvers

```



```
cat << EOM
```

Configure uses the operating system name and version to set some defaults. The default value is probably right if the name rings a bell. Otherwise, since spelling matters for me, either accept the default or answer "none" to leave it blank.

```
EOM
@end
@if osname
case "$osname" in
'|' )
case "$hintfile" in
'|' |none) dflt=none ;;
*) dflt=`echo $hintfile | $sed -e 's/\.sh$//'
-e 's/_.*$/^' ;;
esac
;;
*) dflt="$osname" ;;
esac
rp="Operating system name?"
./myread
case "$ans" in
none) osname="" ;;
*) osname=`echo "$ans" | $sed -e 's/[ ][ ]*/_g' | ./tr '[A-Z]' '[a-z]'`;
esac
@end
@if osvers
@if osname
echo " "
@end
case "$osvers" in
'|' )
case "$hintfile" in
'|' |none) dflt=none ;;
*) dflt=`echo $hintfile | $sed -e 's/\.sh$//' -e 's/^[^_]*//'^
dflt=`echo $dflt | $sed -e 's/_//'^ -e 's/_./g'^
case "$dflt" in
'|' ) dflt=none ;;
esac
;;
esac
;;
*) dflt="$osvers" ;;
esac
rp="Operating system version?"
./myread
case "$ans" in
```

```
none) osvers=" ;;
*) osvers="$ans" ;;
esac

@end
```

```
../posthint.sh
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/Oldconfig.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: i_systimes.U 1 2006-08-24 12:32:52Z rmanfredi $
```

```
?RCS:
```

```
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
```

```
?RCS:
```

```
?RCS: You may redistribute only under the terms of the Artistic Licence,
```

```
?RCS: as specified in the README file that comes with the distribution.
```

```
?RCS: You may reuse parts of this distribution only within the terms of
```

```
?RCS: that same Artistic Licence; a copy of which may be found at the root
```

```
?RCS: of the source tree for dist 4.0.
```

```
?RCS:
```

```
?RCS: $Log: i_systimes.U,v $
```

```
?RCS: Revision 3.0 1993/08/18 12:08:39 ram
```

```
?RCS: Baseline for dist 3.0 netwide release.
```

```
?RCS:
```

```
?MAKE:i_systimes: Inhdr
```

```
?MAKE: -pick add $@ %<
```

```
?S:i_systimes:
```

```
?S: This variable conditionally defines the I_SYS_TIMES symbol, and indicates
```

```
?S: whether a C program should include <sys/times.h>.
```

```
?S:.
```

```
?C:I_SYS_TIMES (I_SYSTIMES):
```

```
?C: This symbol, if defined, indicates to the C program that it should
```

```
?C: include <sys/times.h>.
```

```
?C:.
```

```
?H:#$i_systimes I_SYS_TIMES /**/
```

```
?H:.
```

```
?LINT:set
```

```
i_systimes
```

```
: see if this is a sys/times.h system
```

```
set sys/times.h i_systimes
```

```
eval $inhdr
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/i_systimes.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: Config_sh.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic License,
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?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: Config_sh.U,v $
?RCS: Revision 3.0.1.3 1997/02/28 14:57:53 ram
?RCS: patch61: added support for src.U
?RCS:
?RCS: Revision 3.0.1.2 1995/01/11 14:53:31 ram
?RCS: patch45: moved path stripping from d_portable.U to end of Configure
?RCS:
?RCS: Revision 3.0.1.1 1994/10/29 15:50:37 ram
?RCS: patch36: added ?F: line for metalint file checking
?RCS:
?RCS: Revision 3.0 1993/08/18 12:04:48 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?X:
?X:
This unit ends up producing the config.sh script, which contains all the
?X: definitions figured out by Configure. The add.Config_sh command knows
?X: which variables need to be remembered. It also adds the EOT (ends the
?X: here document redirection with variable substitution).
?X:
?MAKE:Config_sh: cf_time cf_by test spitshell startsh myuname Myread \
End Obsol_sh Loc +d_portable package src cat
?MAKE: -pick add.Config_sh $@ %<
?MAKE: -pick add $@ ./Obsol_sh
?MAKE: -pick close.Config_sh $@ %<
?F:!config.over !config.arch
?T:file temp
?LINT:unclosed EOT
: back to where it started
if test -d ../UU; then
cd ..
fi

: configuration may be unconditionally patched via a 'config.arch' file
if $test -f config.arch; then
echo "I see a config.arch file, loading it." >&4
```

```

./config.arch
fi

: configuration may be patched via a 'config.over' file
if $test -f config.over; then
echo " "
dflt=y
rp='I see a config.over file. Do you wish to load it?'
. UU/myread
case "$ans" in
n*) echo
"OK, I'll ignore it.>";;
*) . ./config.over
echo "Configuration override changes have been loaded."
;;
esac
fi

```

```

@if d_portable
: in case they want portability, strip down executable paths
?X:
?X: Strip down paths in located executables. For each file, e.g. vi, there
?X: is a $vi variable whose value is for instance '/usr/bin/vi'. By resetting
?X: $vi to 'vi', we rely on the PATH variable to locate the executable...
?X:
case "$d_portable" in
"$define")
echo " "
echo "Stripping down executable paths..." >&4
?X:
?X: Previously, we used to do eval $file="$file" but in order
?X: to handle things like sh Configure -Dmake=gmake, we can't do
?X: that. What we *really* want is to strip away the absolute path
?X: and rely on the end user's $PATH to correctly find the executable.
?X: This method assumes there is a "basename" command available. If
?X: not, replace it with the following expr-based command:
?X: expr $temp : '.*\(.*)' \| $temp
?X: Since this preserves the actual
command name, we can now drop the
?X: OS/2 specific code.
?X: --Andy Dougherty August 1999
?X:
?X: On OS/2, a special $ar command not even named 'ar' is required,
?X: so we don't strip that name.
?X: Also, on DOS-ish systems, there might not be a ln command, but we
?X: might have ln='cp'.
?X: However, we can't set d_portable=undef on such systems since
?X: Unix-ish tools don't have standard locations there. Thus we

```

?X: MUST rely on the user's \$PATH.

?X: --Andy Dougherty 4/1998

?X:

```
for file in $loclist $trylist; do
  eval temp=\${$file}
  eval $file=`basename $temp`
done
;;
esac
```

@end

: create config.sh file

echo " "

echo "Creating config.sh...">&4

\$spitshell <<EOT >config.sh

\$startsh

#

```
# This file was produced by running the Configure script. It holds all the
# definitions figured out by Configure. Should you modify one of these values,
# do not forget to propagate your changes by running "Configure -der". You may
# instead choose to run each of the .SH files by yourself, or "Configure
-S".
```

#

```
# Package name    : $package
```

```
# Source directory : $src
```

```
# Configuration time: $cf_time
```

```
# Configured by   : $cf_by
```

```
# Target system   : $myuname
```

EOT

?X: Command line options are saved by the Options.U unit in the

?X: temporary file UU/cmdline.opt

: Add in command line options if available

```
$test -f UU/cmdline.opt && $cat UU/cmdline.opt >> config.sh
```

\$spitshell <<EOT >>config.sh

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/Config_sh.U
```

No license file was found, but licenses were detected in source scan.

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

```
?MAKE:d_fmin: Inlibc
```

```
?MAKE: -pick add $@ %<
```

?S:d_fmin:
?S: This variable conditionally defines the HAS_FMIN symbol, which
?S: indicates to the C program that the fmin() routine is available.
?S:.
?C:HAS_FMIN:
?C: This symbol, if defined, indicates that the fmin routine is
?C: available to do the minimum function.
?C:.
?H:#\$d_fmin HAS_FMIN /**/
?H:.
?LINT:set d_fmin
: see if fmin exists
set fmin d_fmin
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_fmin.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: \$Log: cf_email.U,v \$
?RCS: Revision 3.0.1.1 1994/01/24 14:05:06 ram
?RCS: patch16: created
?RCS:
?RCS:
?MAKE:cf_email: cat cf_by test myhostname mydomain Oldconfig Myread
?MAKE: -pick add \$@ %<
?S:cf_email:
?S: Electronic mail address of the person who ran Configure. This can be
?S: used by units that require the user's e-mail, like MailList.U.
?S:.
?T:cont maildomain
?LINT:extern MAILDOMAIN
: determine the e-mail address of the user who is running us
\$cat <<EOM

I need to get your e-mail address

in Internet format if possible, i.e.
something like user@host.domain. Please answer accurately since I have
no easy means to double check it. The default value provided below
is most probably close to reality but may not be valid from outside
your organization...

EOM

```
cont=x
while test "$cont"; do
case "$MAILDOMAIN" in
")
if $test -s /etc/mailname; then
maildomain=`$cat /etc/mailname`
else
maildomain="$myhostname$mydomain"
fi
;;
*) maildomain="$MAILDOMAIN";;
esac
case "$cf_email" in
") dflt="$cf_by@$maildomain";;
*) dflt="$cf_email";;
esac
rp='What is your e-mail address?'
./myread
cf_email="$ans"
case "$cf_email" in
*@*.**) cont="";;
*)
rp='Address does not look like an Internet one. Use it anyway?'
case "$fastread" in
yes) dflt=y ;;
*) dflt=n ;;
esac
./myread
case "$ans" in
y*) cont="";;
*) echo " " ;;
esac
;;
esac
done
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/cf_email.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$
?RCS:
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?RCS:
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?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: \$Log: Head.U,v \$
?RCS: Revision 3.0.1.9 1997/02/28 15:02:09 ram
?RCS: patch61: make sure we unset CDPATH for shells that support this
?RCS: patch61: improved Korn shell detection and handling
?RCS:
?RCS: Revision 3.0.1.8 1995/07/25 13:40:02 ram
?RCS: patch56: added SVR4-ish /opt directories to path list (ADO)
?RCS: patch56: OS/2 platforms are using another path separator
?RCS:
?RCS: Revision 3.0.1.7 1995/03/21 08:46:15 ram
?RCS: patch52: definition of paths wrongly added spurious ':' chars
?RCS:
?RCS:
Revision 3.0.1.6 1994/10/29 15:54:19 ram
?RCS: patch36: make sure ENV is unset before calling /bin/ksh
?RCS:
?RCS: Revision 3.0.1.5 1994/08/29 16:03:44 ram
?RCS: patch32: now sets PATH only using existing directories
?RCS:
?RCS: Revision 3.0.1.4 1994/06/20 06:54:28 ram
?RCS: patch30: now computes its invocation name into 'me'
?RCS: patch30: symbol me is made visible to all units read-only
?RCS:
?RCS: Revision 3.0.1.3 1993/12/15 08:15:07 ram
?RCS: patch15: added /sbin:/usr/sbin:/usr/libexec in PATH for BSD/386
?RCS:
?RCS: Revision 3.0.1.2 1993/11/10 17:32:35 ram
?RCS: patch14: ensure PATH is reset to '.' before testing for alias
?RCS:
?RCS: Revision 3.0.1.1 1993/08/27 14:38:07 ram
?RCS: patch7: not all 'test' programs support the -x option
?RCS:
?RCS: Revision 3.0 1993/08/18 12:04:58 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?X:
?X: This is the very first unit in the Configure script. It is mostly just
?X: things to keep people from getting


```

into a tizzy right off the bat.
?X:
?MAKE:Head:
?MAKE: -pick wipe $@ %<
?V:PATH p_ _exe me newsh
?T:argv Id p paths OS2_SHELL DJGPP
?T:inksh needksh avoidksh newsh changesh reason
?F:!*
?LINT:extern ENV CDPATH SHELL MACHTYPE
?LINT:change ENV CDPATH
?LINT:nocomment
#!/bin/sh
#
# If these # comments don't work, trim them. Don't worry about any other
# shell scripts, Configure will trim # comments from them for you.
#
# (If you are trying to port this package to a machine without sh,
# I would suggest you have a look at the prototypical config_h.SH file
# and edit it to reflect your system. Some packages may include samples
# of config.h for certain machines, so you might look for one of those.)
#
?X:
?X: NOTE THAT A CONFIGURE SCRIPT IS IN THE PUBLIC DOMAIN (whether or not
?X: the software which uses it is in the public domain).
?X:
# Yes, you may rip this off to use in other distribution packages. This
# script belongs to the public domain and cannot be copyrighted.
#
?X:
?X: WE ASK YOU
NOT TO REMOVE OR ALTER THE FOLLOWING PARAGRAPH, PLEASE:
?X:
# Note: this Configure script was generated automatically. Rather than
# working with this copy of Configure, you may wish to get metaconfig.
# The dist package (which contains metaconfig) is available via SVN:
#   svn co https://svn.code.sf.net/p/dist/code/trunk/dist
?X:
?X: NOTA BENE:
?X: If you develop you own version of metaconfig based on this work,
?X: you have to add some comments telling that the script was generated
?X: by your version, not mine: It credits your work.
?X:

# $Id: Head.U 6 2006-08-25 22:21:46Z rmanfredi $
#
# Generated on <DATE> [metaconfig <VERSION> PL<PATCHLEVEL>]

cat >c1$$ <<EOF

```

ARGGGHHHH!!!!

SCO csh still thinks true is false. Write to SCO today and tell them that next year Configure ought to "rm /bin/csh" unless they fix their blasted shell. :-)

(Actually, Configure ought to just patch csh in place. Hmm. Hmmmmm. All we'd have to do is go in and swap the && and || tokens, wherever they are.)

```
[End
of diatribe. We now return you to your regularly scheduled programming...]
EOF
cat >c2$$ <<EOF
```

```
OOPS! You naughty creature! You didn't run Configure with sh!
I will attempt to remedy the situation by running sh for you...
EOF
```

```
true || cat c1$$ c2$$
true || exec sh $0 $argv:q
```

```
(exit $?0) || cat c2$$
(exit $?0) || exec sh $0 $argv:q
rm -f c1$$ c2$$
```

```
: compute my invocation name
me=$0
case "$0" in
*/*)
me=`echo $0 | sed -e 's!.*\^(.*)!\1!' 2>/dev/null`
test "$me" || me=$0
;;
esac
```

```
?X:
?X: To be able to run under OS/2, we must detect that early enough to use
?X: the proper path separator, stored in $p_. It is : on UNIX and ; on
?X: DOSish systems such as OS/2.
?X:
: Proper separator for the PATH environment variable
p_=:
: On OS/2 this directory should exist if this is not floppy only system ":-]"
if test -d c:/ ; then
if test -n "$OS2_SHELL"; then
p_=\;
PATH=`cmd /c "echo %PATH%" | tr "\\\\" /`
?X: That's a bug in ksh5.22
OS2_SHELL=`cmd /c "echo %OS2_SHELL%" | tr
```

```

\|\| / | tr '[A-Z]' '[a-z]'
elif test -n "$DJGPP"; then
  case "X${MACHTYPE:-nonosuchmach}" in
    *cygwin) ;;
    *) p_=\; ;;
  esac
fi
fi

```

?X:

?X: There are two schools of thoughts here. Some people correctly argue that
 ?X: the user has a better chance than we do of setting a reasonable PATH and
 ?X: others argue that Configure is the best place there is to set up a suitable
 ?X: PATH. Well, here we try to compromise by keeping the user's PATH and
 ?X: appending some directories which are known to work on some machine or the
 ?X: other. The rationale behind this being that a novice user might not have a
 ?X: proper environment variable set, and some directories like /etc (where
 ?X: chown is located on some BSD systems) may be missing--RAM.

?X:

?X: SVR4 adds an /opt directory for optional packages. Some sites use
 ?X: various permutations on /opt as opposed to /usr or /usr/local.-- ADO

?X:

?X: We only add directories that are not already in the PATH of the
 ?X: user and the directories must
 exist also.

?X:

: Proper PATH setting

```

paths='/bin /usr/bin /usr/local/bin /usr/ucb /usr/local /usr/lbin'
paths="$paths /opt/bin /opt/local/bin /opt/local /opt/lbin"
paths="$paths /usr/5bin /etc /usr/gnu/bin /usr/new /usr/new/bin /usr/nbin"
paths="$paths /opt/gnu/bin /opt/new /opt/new/bin /opt/nbin"
paths="$paths /sys5.3/bin /sys5.3/usr/bin /bsd4.3/bin /bsd4.3/usr/ucb"
paths="$paths /bsd4.3/usr/bin /usr/bsd /bsd43/bin /usr/ccs/bin"
paths="$paths /etc /usr/lib /usr/ucblib /lib /usr/ccs/lib"
paths="$paths /sbin /usr/sbin /usr/libexec"
paths="$paths /system/gnu_library/bin"

```

for p in \$paths

do

case "\$p_\${PATH}\$p_" in

\$p_-\$p_) ;;

*) test -d \$p && PATH=\$PATH\$p_-\$p ;;

esac

done

PATH=.\$p_\${PATH}

export PATH

```

: shall we be using ksh?
inksh=""
needksh=""
avoidksh=""
newsh=/bin/ksh
changesh=""
?X: Use (alias -x) and not (alias) since zsh and bash recognize the alias
?X: builtin but not the -x option which is typically ksh...
?X: We need to set up PATH before calling the "alias" built-in since
some
?X: systems like HP-UX have a binary called /bin/alias.
if (PATH=.; alias -x) >/dev/null 2>&1; then
    inksh=true
fi
?X: On HP-UX, large Configure scripts may exercise a bug in /bin/sh, use ksh
if test -f /hp-ux -a -f /bin/ksh; then
    needksh='to avoid sh bug in "here document" expansion'
fi
?X: On AIX4, /bin/sh is really ksh and it causes problems, use sh
if test -d /usr/lpp -a -f /usr/bin/bsh -a -f /usr/bin/uname; then
    if test X`/usr/bin/uname -v` = X4; then
        avoidksh="to avoid AIX 4's /bin/sh"
        newsh=/usr/bin/bsh
    fi
fi
?X: On Digital UNIX, /bin/sh may start up buggy /bin/ksh, use sh
if test -f /osf_boot -a -f /usr/sbin/setld; then
    if test X`/usr/bin/uname -s` = XOSF1; then
        avoidksh="to avoid Digital UNIX' ksh"
        newsh=/bin/sh
    fi
fi
?X: if BIN_SH is set to 'xpg4', sh will start up ksh
unset BIN_SH
fi
fi
?X: If we are not in ksh and need it, then feed us back to it
case "$inksh/$needksh" in
/[a-z]*)
?X: Clear ENV to avoid any ~/.kshrc that could alias cd or whatever...
?X: Don't
use "unset ENV", that is not portable enough
ENV=""
changesh=true
reason="$needksh"
;;
esac
?X: If we are in ksh and must avoid it, then feed us back to a new shell
case "$inksh/$avoidksh" in
true/[a-z]*)

```

```

changesh=true
reason="$savoidksh"
;;
esac
?X: Warn them if they use ksh on other systems, which are those where
?X: we don't need ksh nor want to avoid it explicitly, yet are using it.
case "$sinksh/$needksh-$savoidksh-" in
true/--)
  cat <<EOM
  (I see you are using the Korn shell. Some ksh's blow up on $me,
  mainly on older exotic systems. If yours does, try the Bourne shell instead.)
  EOM
  ;;
esac
case "$changesh" in
true)
  export newsh
  echo "(Feeding myself to $newsh $reason.)"
  ?X: Make sure they didn't say sh <Configure by checking whether $0 ends
  ?X: with Configure or not. If they did say sh <../Configure, then too
  ?X: bad for them anyway, since we lost that path indication...
  ?X: Otherwise, execing $0 ensures we keep the full remote source dir
  ?X: indication for src.U.
  case
  "$0" in
  Configure|*/Configure) exec $newsh $0 "$@";;
  *) exec $newsh Configure "$@";;
  esac
  ;;
esac

```

```

?X: Unset CDPATH to avoid surprises when using cd under some shells
?X: Can't unset it because that's not portable to very old shells.
?X: Can't set it to " because then bash 2.02 won't do "cd UU" --AD 6/98.
?X: Don't want to set it to '.' because then ksh prints out the
?X: name of the directory every time you cd to it. --AD 6/98
?X: In order to inflict the least harm, change it only if it's set.
: if needed, set CDPATH to a harmless value that is not chatty
case "$CDPATH" in
") ;;
*) case "$SHELL" in
*bash*) CDPATH='.' ;;
*) CDPATH="" ;;
esac
;;
esac

```

: Configure runs within the UU subdirectory

```
test -d UU || mkdir UU
?X: Use ./* to avoid any confirmation prompts from enhanced shells -- WED
cd UU && rm -f ./*
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/Head.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: d_mbtowc.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: d_mbtowc.U,v $
?RCS: Revision 3.0 1993/08/18 12:06:30 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_mbtowc: Inlibc
?MAKE: -pick add $@ %<
?S:d_mbtowc:
?S: This variable conditionally defines the HAS_MBTOWC symbol, which
?S: indicates to the C program that the mbtowc() routine is available
?S: to convert multibyte to a wide character.
?S:.
?C:HAS_MBTOWC (MBTOWC):
?C: This symbol, if defined, indicates that the mbtowc routine is available
?C: to
convert a multibyte to a wide character.
?C:.
?H:#$d_mbtowc HAS_MBTOWC /**/
?H:.
?LINT:set d_mbtowc
: see if mbtowc exists
set mbtowc d_mbtowc
eval $inlibc
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_mbtowc.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: d_drem.U 1 2006-08-24 12:32:52Z rmanfredi $
```

```

?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: Original Author: Andy Dougherty <doughera@lafcol.lafayette.edu>
?RCS:
?RCS: $Log: d_drem.U,v $
?RCS: Revision 3.0.1.1 1994/10/29 16:12:14 ram
?RCS: patch36: created by ADO
?RCS:
?MAKE:d_drem: Inlibc
?MAKE: -pick add $@ %<
?S:d_drem:
?S: This variable conditionally defines the HAS_DREM symbol, which
?S: indicates to the C program that the drem() routine is available.
?S:.
?C:HAS_DREM :
?C: This symbol, if defined, indicates that the drem routine is
?C: available.
    This routine is roughly the same as fmod, i.e. it
?C: computes the remainder  $r=x-n*y$ , where  $n=rint(x/y)$ , whereas fmod
?C: uses  $n=trunc(x/y)$ .
?C:.
?H:#$d_drem HAS_DREM /**/
?H:.
?LINT:set d_drem
: see if drem exists
set drem d_drem
eval $inlibc

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_drem.U

```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id: d_fchmod.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root

```

?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: \$Log: d_fchmod.U,v \$
?RCS: Revision 3.0 1993/08/18 12:05:59 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_fchmod: Inlibc
?MAKE: -pick add \$@ %<
?S:d_fchmod:
?S: This variable conditionally defines the HAS_FCHMOD symbol, which
?S: indicates to the C program that the fchmod() routine is available
?S: to change mode of opened files.
?S:.
?C:HAS_FCHMOD (FCHMOD):
?C: This symbol, if defined, indicates that the fchmod routine is available
?C: to
change mode of opened files. If unavailable, use chmod().
?C:.
?H:#\$d_fchmod HAS_FCHMOD /**/
?H:.
?LINT:set d_fchmod
: see if fchmod exists
set fchmod d_fchmod
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_fchmod.U

No license file was found, but licenses were detected in source scan.

* Feel free to modify any of this as the need arises. Note, however,

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/metaconfig.html

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: i_sysmount.U,v \$
?RCS:
?RCS: Copyright (c) 1999 Jarkko Hietaniemi
?RCS:
?RCS: You may distribute under the terms of either the GNU General Public
?RCS: License or the Artistic License, as specified in the README file.
?RCS:
?MAKE:i_sysmount: Inhdr Hasfield
?MAKE: -pick add \$@ %<
?S:i_sysmount:
?S: This variable conditionally defines the I_SYSMOUNT symbol,

?S: and indicates whether a C program should include <sys/mount.h>.

?S:.

?C:I_SYS_MOUNT:

?C: This symbol, if defined, indicates that <sys/mount.h> exists and

?C: should be included.

?C:.

?H:#\$i_sysmount I_SYS_MOUNT /**/

?H:.

?LINT:set i_sysmount

: see if this is a sys/mount.h system

set sys/mount.h i_sysmount

eval \$inhdr

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/i_sysmount.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_setprotoent_r.U,v 0RCS:

?RCS: Copyright (c) 2002,2003 Jarkko Hietaniemi

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?RCS: Generated by the reentr.pl from the Perl 5.8 distribution.

?RCS:

?MAKE:d_setprotoent_r setprotoent_r_proto: Inlibc Protochk Hasproto \
i_systypes usethreads i_netdb extern_C

?MAKE: -pick add \$@ %<

?S:d_setprotoent_r:

?S: This variable conditionally defines the HAS_SETPROTOENT_R symbol,

?S: which indicates to the C program that the setprotoent_r()

?S: routine is available.

?S:.

?S:setprotoent_r_proto:

?S: This variable encodes the prototype of setprotoent_r.

?S: It is zero if d_setprotoent_r is undef, and one of the

?S: REENTRANT_PROTO_T_ABC macros of reentr.h if d_setprotoent_r

?S: is defined.

?S:.

?C:HAS_SETPROTOENT_R:

?C: This symbol, if defined, indicates that the setprotoent_r
routine

?C: is available to setprotoent re-entrantly.

?C:.

?C:SETPROTOENT_R_PROTO:

?C: This symbol encodes the prototype of setprotoent_r.

?C: It is zero if d_setprotoent_r is undef, and one of the

```

?C: REENTRANT_PROTO_T_ABC macros of reentr.h if d_setprotoent_r
?C: is defined.
?C:.
?H:#$d_setprotoent_r HAS_SETPROTOENT_R /**/
?H:#define SETPROTOENT_R_PROTO $setprotoent_r_proto /**/
?H:.
?T:try hdrs d_setprotoent_r_proto
: see if setprotoent_r exists
set setprotoent_r d_setprotoent_r
eval $inlibc
case "$d_setprotoent_r" in
"$define")
hdrs="$i_systypes sys/types.h define stdio.h $i_netdb netdb.h"
case "$d_setprotoent_r_proto:$usethreads" in
":define") d_setprotoent_r_proto=define
set d_setprotoent_r_proto setprotoent_r $hdrs
eval $hasproto ;;
*) ;;
esac
case "$d_setprotoent_r_proto" in
define)
case "$setprotoent_r_proto" in
"|0) try='int setprotoent_r(int, struct protoent_data*);'
./prochck "$extern_C $try" $hdrs && setprotoent_r_proto=I_ID ;;
esac
case "$setprotoent_r_proto"
in
"|0) try='void setprotoent_r(int, struct protoent_data*);'
./prochck "$extern_C $try" $hdrs && setprotoent_r_proto=V_ID ;;
esac
case "$setprotoent_r_proto" in
"|0) d_setprotoent_r=undef
setprotoent_r_proto=0
echo "Disabling setprotoent_r, cannot determine prototype." >&4 ;;
* ) case "$setprotoent_r_proto" in
REENTRANT_PROTO*) ;;
*) setprotoent_r_proto="REENTRANT_PROTO_$setprotoent_r_proto" ;;
esac
echo "Prototype: $try" ;;
esac
;;
*) case "$usethreads" in
define) echo "setprotoent_r has no prototype, not using it." >&4 ;;
esac
d_setprotoent_r=undef
setprotoent_r_proto=0
;;
esac

```

```
::
*) setprotoent_r_proto=0
::
esac
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/threads/d_setprotoent_r.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: usethreads.U,v \$

?RCS:

?RCS: Copyright (c) 1998-2000 Andy Dougherty

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?RCS: \$Log: usethreads.U,v \$

?RCS:

?MAKE:usethreads useithreads d_oldpthreads usereentrant: \

Myread Oldconfig Setvar test cat

?MAKE: -pick add \$@ %<

?Y:TOP

?S:usethreads:

?S: This variable conditionally defines the USE_THREADS symbol,

?S: and indicates that Perl should be built to use threads.

?S:.

?S:useithreads:

?S: This variable conditionally defines the USE_ITHREADS symbol,

?S: and indicates that Perl should be built to use the interpreter-based

?S: threading implementation.

?S:.

?X: I'm putting old_pthreads in this unit because it might eventually

?X: be part of an automatic determination to see if we can use threads

?X: at all.

?S:d_oldpthreads:

?S: This variable conditionally defines the OLD_PTHREADS_API symbol,

?S: and indicates that Perl should be built to use the old

?S: draft POSIX threads API. This is only potentially meaningful if

?S: usethreads is set.

?S:.

?S:usereentrant:

?S: This variable conditionally defines the USE_REENTRANT_API symbol,

?S: which indicates that the thread code may try to use the various

?S: _r versions of library functions. This is only potentially

?S: meaningful if usethreads is set and is very experimental, it is

?S: not even prompted for.

?S:.

?C:USE_ITHREADS:

?C: This symbol, if defined, indicates that Perl should be built to

?C: use the interpreter-based threading implementation.

?C:.

?C:USE_THREADS:

?C: This symbol, if defined, indicates that Perl should

?C: be built to use threads. At present, it is a synonym for

?C: and USE_ITHREADS, but eventually the source ought to be

?C: changed to use this to mean `_any_` threading implementation.

?C:.

?C:OLD_PTHREADS_API:

?C: This symbol, if defined, indicates that Perl should

?C: be

built to use the old draft POSIX threads API.

?C:.

?C:USE_REENTRANT_API:

?C: This symbol, if defined, indicates that Perl should

?C: try to use the various `_r` versions of library functions.

?C: This is extremely experimental.

?C:.

?H:#\$useithreads USE_ITHREADS /**/

?H:#\$usetthreads USE_THREADS /**/

?H:#\$d_oldpthreads OLD_PTHREADS_API /**/

?H:#\$usereentrant USE_REENTRANT_API /**/

?H:.

?LINT:set usethreads d_oldpthreads

?INIT:: set usethreads on the Configure command line to enable threads.

?INIT:usereentrant='undef'

?F:!usethreads.cbu

: Do we want threads support and if so, what type

?X: We should really have some explanatory text here, and some

?X: automatic setting of sensible defaults.

case "\$usetthreads" in

\$define|true|[yY]*) dflt='y';;

*) # Catch case where user specified ithreads but

forgot -Dusetthreads (A.D. 4/2002)

case "\$useithreads" in

\$define) dflt='y';;

*) dflt='n';;

esac

::

esac

cat <<EOM

Perl can be built to

offer a form of threading support on some systems

To do so, Configure can be run with `-Dusetthreads`.

Note that Perl built with threading support runs slightly slower and uses slightly more memory than plain Perl.

If this doesn't make any sense to you, just accept the default '\$dflt'.

EOM

```
rp='Build a threading Perl?'
```

```
./myread
```

```
case "$ans" in
```

```
y|Y) val="$define" ;;
```

```
*) val="$undef" ;;
```

```
esac
```

```
set usethreads
```

```
eval $setvar
```

```
useithreads="$usethreads"
```

?X: Check out what kind of threads API we have

```
case "$d_oldpthreads" in
```

```
) : Configure tests would be welcome here. For now, assume undef.
```

```
val="$undef" ;;
```

```
*) val="$d_oldpthreads" ;;
```

```
esac
```

```
set d_oldpthreads
```

```
eval $setvar
```

?X: In general, -lpthread needs to come before -lc but after other

?X: libraries such as -lgdbm and such like. We assume here that -lc

?X: is present in libswanted. If that fails to be true, then this

?X: can be changed to add pthread to the very end of libswanted.

: Look for a hint-file generated 'call-back-unit'. If the

:

user has specified that a threading perl is to be built,

: we may need to set or change some other defaults.

```
if $test -f usethreads.cbu; then
```

```
    echo "Your platform has some specific hints regarding threaded builds, using them..."
```

```
    ./usethreads.cbu
```

```
else
```

```
    case "$usethreads" in
```

```
    "$define"|true|[yY]*)
```

```
    $cat <<EOM
```

(Your platform does not have any specific hints for threaded builds.

Assuming POSIX threads, then.)

EOM

```
;;
```

```
esac
```

```
fi
```

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/threads/usetthreads.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: mailer.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

?RCS: You may redistribute only under the terms of the Artistic Licence,

?RCS: as specified in the README file that comes with the distribution.

?RCS: You may reuse parts of this distribution only within the terms of

?RCS: that same Artistic Licence; a copy of which may be found at the root

?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: mailer.U,v \$

?RCS: Revision 3.0.1.3 1995/01/11 15:32:11 ram

?RCS: patch45: can now use Loc variables since path stripping is deferred

?RCS:

?RCS: Revision 3.0.1.2 1994/05/06 15:10:04 ram

?RCS: patch23: ensure full path value is used for rmail also

?RCS:

?RCS: Revision 3.0.1.1 1994/01/24 14:14:18 ram

?RCS: patch16: now use _sendmail vars and friends for portability issues

?RCS:

?RCS: Revision 3.0 1993/08/18 12:09:10 ram

?RCS: Baseline for dist

3.0 netwide release.

?RCS:

?MAKE:mailer: test cat rmail mail smail sendmail Getfile Oldconfig

?MAKE: -pick add \$@ %<

?S:mailer:

?S: This variable contains the full pathname of a reasonable mailer.

?S: By reasonable, we mean some program which can understand internet

?S: addresses or at least forward them to some internet router. This

?S: mailer should be invoked as "mailer [options] recipients <mail".

?S:.

: determine the name of a reasonable mailer

case "\$mailer" in

)

if \$test -f "\$sendmail"; then

dflt="\$sendmail"

elif \$test -f "\$smail"; then

dflt="\$smail"

elif \$test -f "\$rmail"; then

dflt="\$rmail"

elif \$test -f /bin/mail; then

```
dflt=/bin/mail
else
dflt=$mail
fi
;;
*) dflt="$mailer";;
esac
$cat <<EOM
```

I need the full pathname of the program used to deliver mail on your system. A typical answer would be /usr/lib/sendmail or /bin/rmail, but you may choose any other program, as long as it can be fed from standard input and will honour any user-supplied headers.

```
EOM
fn=f
rp='Mail
transport agent to be used?'
./getfile
mailer="$ans"
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/mailer.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: i_sfio.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1996, Andy Dougherty
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: i_sfio.U,v $
?RCS: Revision 3.0.1.1 1997/02/28 15:48:27 ram
?RCS: patch61: created
?RCS:
?MAKE:i_sfio: Inhdr Setvar
?MAKE: -pick add $@ %<
?S:i_sfio:
?S: This variable conditionally defines the I_SFIO symbol,
?S: and indicates whether a C program should include <sfio.h>.
?S:.
?C:I_SFIO:
```

?C: This symbol, if defined, indicates to the C program that it should

?C: include <sfio.h>.

?C:.

?H:#\$i_sfio I_SFIO /**/

?H:.

?LINT:set

i_sfio

: see if sfio.h is available

set sfio.h i_sfio

eval \$inhdr

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/i_sfio.U

No license file was found, but licenses were detected in source scan.

?RCS: You may redistribute only under the terms of the Artistic Licence,

?RCS: as specified in the README file that comes with the distribution.

?RCS:

?MAKE:i_fenv: Inhdr

?MAKE: -pick add \$@ %<

?S:i_fenv:

?S: This variable conditionally defines the I_FENV symbol, which

?S: indicates to the C program that <fenv.h> exists and should

?S: be included.

?S:.

?C:I_FENV:

?C: This symbol, if defined, indicates to the C program that it should

?C: include <fenv.h> to get the floating point environment definitions.

?C:.

?H:#\$i_fenv I_FENV /**/

?H:.

?LINT:set i_fenv

: see if this is a fenv.h system

set fenv.h i_fenv

eval \$inhdr

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/i_fenv.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_getservent_r.U,v 0RCS:

?RCS: Copyright (c) 2002,2003 Jarkko Hietaniemi

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:


```

?RCS: Generated by the reentr.pl from the Perl 5.8 distribution.
?RCS:
?MAKE:d_getservent_r getservent_r_proto: Inlibc Protochk Hasproto i_systypes \
  usethreads i_netdb extern_C
?MAKE: -pick add $@ %<
?S:d_getservent_r:
?S: This variable conditionally defines the HAS_GETSERVENT_R symbol,
?S: which indicates to the C program that the getservent_r()
?S: routine is available.
?S:.
?S:getservent_r_proto:
?S: This variable encodes the prototype of getservent_r.
?S: It is zero if d_getservent_r is undef, and one of the
?S: REENTRANT_PROTO_T_ABC macros of reentr.h if d_getservent_r
?S: is defined.
?S:.
?C:HAS_GETSERVENT_R:
?C: This symbol, if defined, indicates that the getservent_r routine
?C: is
  available to getservent re-entrantly.
?C:.
?C:GETSERVENT_R_PROTO:
?C: This symbol encodes the prototype of getservent_r.
?C: It is zero if d_getservent_r is undef, and one of the
?C: REENTRANT_PROTO_T_ABC macros of reentr.h if d_getservent_r
?C: is defined.
?C:.
?H:#$d_getservent_r HAS_GETSERVENT_R /**/
?H:#define GETSERVENT_R_PROTO $getservent_r_proto /**/
?H:.
?T:try hdrs d_getservent_r_proto
: see if getservent_r exists
set getservent_r d_getservent_r
eval $inlibc
case "$d_getservent_r" in
"$define")
  hdrs="$i_systypes sys/types.h define stdio.h $i_netdb netdb.h"
  case "$d_getservent_r_proto:$usethreads" in
  ":define") d_getservent_r_proto=define
    set d_getservent_r_proto getservent_r $hdrs
    eval $hasproto ;;
  *) ;;
  esac
  case "$d_getservent_r_proto" in
  define)
  case "$getservent_r_proto" in
  "|0) try='int getservent_r(struct servent*, char*, size_t, struct servent**);'
./protochk "$extern_C $try" $hdrs && getservent_r_proto=I_SBWR ;;

```

```

esac
case "$getservent_r_proto"
in
"|0) try='int getservent_r(struct servent*, char*, int);'
./prochck "$extern_C $try" $hdrs && getservent_r_proto=I_SBI ;;
esac
case "$getservent_r_proto" in
"|0) try='struct servent* getservent_r(struct servent*, char*, int);'
./prochck "$extern_C $try" $hdrs && getservent_r_proto=S_SBI ;;
esac
case "$getservent_r_proto" in
"|0) try='int getservent_r(struct servent*, struct servent_data*);'
./prochck "$extern_C $try" $hdrs && getservent_r_proto=I_SD ;;
esac
case "$getservent_r_proto" in
"|0) d_getservent_r=undef
getservent_r_proto=0
echo "Disabling getservent_r, cannot determine prototype." >&4 ;;
*) case "$getservent_r_proto" in
REENTRANT_PROTO*) ;;
*) getservent_r_proto="REENTRANT_PROTO_${getservent_r_proto}" ;;
esac
echo "Prototype: $try" ;;
esac
;;
*) case "$usethreads" in
define) echo "getservent_r has no prototype, not using it." >&4 ;;
esac
d_getservent_r=undef
getservent_r_proto=0
;;
esac
;;
*) getservent_r_proto=0
;;
esac

```

Found

in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/threads/d_getservent_r.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 2000, Jarkko Hietaniemi

?RCS:

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 ?RCS: You may reuse parts of this distribution only within the terms of
 ?RCS: that same Artistic License; a copy of which may be found at the root
 ?RCS: of the source tree for dist 3.0.
 ?RCS:
 ?MAKE:Devel usedevel: Myread rsrc package
 ?MAKE: -pick wipe \$@ %<
 ?T:xversion
 ?X: waiver of rights
 ?S:usedevel:
 ?S: This variable indicates that Perl was configured with development
 ?S: features enabled. This should not be done for production builds.
 ?S:.
 ?C:PERL_USE_DEVEL:
 ?C: This symbol, if defined, indicates that Perl was configured with
 ?C: -Dusedevel, to enable development features. This should not be
 ?C: done for production builds.
 ?C:.
 ?H:#\$usedevel PERL_USE_DEVEL /**/
 ?H:.
 ?LINT:extern versiononly
 ?LINT:extern
 installusrbinperl
 ?LINT:change versiononly
 ?LINT:change installusrbinperl
 : See if we are using a devel version and want that
 xversion=`awk '/define[]+PERL_VERSION/ {print \$3}' \$src/patchlevel.h`
 case "\$usedevel" in
 \$define|true|[yY]*)
 usedevel="\$define" ;;
 *) case "\$xversion" in
 *[13579])
 cat >&4 <<EOH
 *** WHOA THERE!!! ***

This is an UNSTABLE DEVELOPMENT release.
 The version of this \$package distribution is \$xversion, that is, odd,
 (as opposed to even) and that signifies a development release.
 If you want a maintenance release, you want an even-numbered version.

Do ***NOT*** install this into production use.
 Data corruption and crashes are possible.

It is most seriously suggested that you do not continue any further
 unless you want to help in developing and debugging Perl.

If you *still* want to build perl, you can answer 'y' now,
 or pass -Dusedevel to Configure.

```

EOH
rp='Do you really want to continue?'
dflt='n'
. ./myread
case
"$ans" in
[yY]) echo >&4 "Okay, continuing."
    usedevel="$define" ;;
*) echo >&4 "Okay, bye."
    exit 1
    ;;
esac
;;
esac
usedevel="$undef"
;;
esac
case "$usedevel" in
$define|true|[yY]*)
case "$versiononly" in
") versiononly="$define" ;;
esac
case "$installusrbinperl" in
") installusrbinperl="$undef" ;;
esac
;;
esac

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/Devel.U

```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id: d_waitpid.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
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?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
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?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: d_waitpid.U,v $
?RCS: Revision 3.0 1993/08/18 12:08:02 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:

```

?MAKE:d_waitpid: Inlibc
?MAKE: -pick add \$@ %<
?S:d_waitpid:
?S: This variable conditionally defines HAS_WAITPID if waitpid() is
?S: available to wait for child process.
?S:.
?C:HAS_WAITPID (WAITPID):
?C: This symbol, if defined, indicates that the waitpid routine is
?C: available to wait for child process.
?C:.
?H:#\$d_waitpid HAS_WAITPID /**/
?H:.
?LINT:set
d_waitpid
: see if waitpid exists
set waitpid d_waitpid
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_waitpid.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 2001 Jarkko Hietaniemi

?RCS:

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?RCS: You may reuse parts of this distribution only within the terms of

?RCS: that same Artistic License; a copy of which may be found at the root

?RCS: of the source tree for dist 3.0.

?RCS:

?MAKE:d_socketmarkproto: Hasproto d_socket

?MAKE: -pick add \$@ %<

?S:d_socketmarkproto:

?S: This variable conditionally defines the HAS_SOCKETMARK_PROTO symbol,

?S: which indicates to the C program that the system provides

?S: a prototype for the socketmark() function. Otherwise, it is

?S: up to the program to supply one.

?S:.

?C:HAS_SOCKETMARK_PROTO:

?C: This symbol, if defined, indicates that the system provides

?C: a prototype for the socketmark() function. Otherwise, it is up

?C: to the program to supply one. A good

guess is

?C: extern int socketmark(int);

?C:.

?H:#\$d_socketmarkproto HAS_SOCKETMARK_PROTO /**/

?H:.

?LINT:set d_socketmarkproto

: see if prototype for socketmark is available

echo " "

set d_socketmarkproto socketmark \$d_socket sys/socket.h

eval \$hasproto

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_socketmarkproto.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_uwait.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: d_uwait.U,v \$

?RCS: Revision 3.0.1.1 1994/01/24 14:10:49 ram

?RCS: patch16: added knowledge about wait3()

?RCS: patch16: revised 'union wait' look-up algorithm

?RCS: patch16: fixed make dependency line accordingly

?RCS:

?RCS: Revision 3.0 1993/08/18 12:07:54 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:d_uwait d_uwait3: cat contains cppstdin cppminus +cppflags rm \

Setvar Findhdr

?MAKE: -pick add \$@ %<

?S:d_uwait:

?S: This symbol

conditionally defines UNION_WAIT which indicates to the C

?S: program that argument for the wait() system call should be declared as

?S: 'union wait status' instead of 'int status'.

?S:.

?S:d_uwait3:

?S: This symbol conditionally defines UNION_WAIT3 which indicates to the C

?S: program that the first argument for the wait3() system call should be

?S: declared as 'union wait status' instead of 'int status'.

?S:.

?C:UNION_WAIT:

?C: This symbol if defined indicates to the C program that the argument

?C: for the wait() system call should be declared as 'union wait status'
?C: instead of 'int status'. You probably need to include <sys/wait.h>
?C: in the former case (see I_SYSWAIT).
?C:.
?C:UNION_WAIT3:
?C: This symbol if defined indicates to the C program that the first argument
?C: for the wait3() system call should be declared as 'union wait status'
?C: instead of 'int status'. You probably need to include <sys/wait.h>
?C: in the former case (see I_SYSWAIT). It seems safe to assume that
the
?C: same rule applies to the second parameter of wait4().
?C:.
?H:#\$d_uwait UNION_WAIT /**/
?H:#\$d_uwait3 UNION_WAIT3 /**/
?H:.
?T:val2 flags f also
?LINT:set d_uwait d_uwait3
: see if union wait is available
echo " "
?X:
?X: Unfortunately, we can't just grep <sys/wait.h> for "union wait" because
?X: some weird systems (did I hear HP-UX?) define union wait only when _BSD
?X: is defined. The same thing happens on OSF/1, who is pushing weirdness to
?X: its limits by requiring wait() to use (int *) but wait3() to use
?X: (union wait *), unless _BSD is defined and -lbsd is used, in which case
?X: wait() also expects (union wait *). Aaargh!--RAM
?X:
set X \$cppflags
shift
flags="
also="
for f in \$*; do
case "\$f" in
NO_PROTO) ;;
*) flags="\$flags \$f";;
esac
done
\$cat `./findhdr sys/wait.h` /dev/null | \
\$cppstdin \$flags \$cppminus >wait.out 2>/dev/null
if \$contains 'union.*wait.*{' wait.out >/dev/null 2>&1 ; then
echo "Looks like your <sys/wait.h> knows about 'union wait'..."
>&4
val="\$define"
@if UNION_WAIT
also='also '
if \$contains 'extern.*wait[]*([]*int' wait.out >/dev/null 2>&1
then
echo "But wait() seems to expect an 'int' pointer (POSIX way)." >&4

```

val="$undef"
also=""
elif $contains 'extern.*wait[ ]*([ ]*union' wait.out >/dev/null 2>&1
then
echo "And indeed wait() expects an 'union wait' pointer (BSD way)." >&4
else
echo "So we'll use that for wait()." >&4
fi
@end
@if UNION_WAIT3 || d_uwait3
val2="$define"
@end
@if UNION_WAIT3
if $contains 'extern.*wait3[ ]*([ ]*int' wait.out >/dev/null 2>&1
then
echo "However wait3() seems to expect an 'int' pointer, weird." >&4
val2="$undef"
elif $contains 'extern.*wait3[ ]*([ ]*union' wait.out >/dev/null 2>&1
then
echo "And wait3() ${also} expects an 'union wait' pointer, fine." >&4
else
echo "As expected, wait3() ${also} uses an 'union wait' pointer." >&4
fi
@end
else
echo "No trace of 'union wait' in <sys/wait.h>..." >&4
val="$undef"
@if UNION_WAIT && UNION_WAIT3
echo
"Both wait() and wait3() will use a plain 'int' pointer then." >&4
@elsif UNION_WAIT
echo "Your wait() should be happy with a plain 'int' pointer." >&4
@elsif UNION_WAIT3
echo "Your wait3() should be happy with a plain 'int' pointer." >&4
@end
fi
set d_uwait
eval $setvar
@if UNION_WAIT3 || d_uwait3
val="$val2"; set d_uwait3
eval $setvar
@end
$rm -f wait.out

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_uwait.U

```


No license file was found, but licenses were detected in source scan.

?RCS: \$Id: Typedef.U,v 3.0.1.3 1995/07/25 13:42:07 ram Exp \$
?RCS:
?RCS: Copyright (c) 1991-1993, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic License,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 3.0.
?RCS:
?RCS: \$Log: Typedef.U,v \$
?RCS: Revision 3.0.1.3 1995/07/25 13:42:07 ram
?RCS: patch56: added backslash escapes within evals to prevent space problems
?RCS:
?RCS: Revision 3.0.1.2 1994/10/29 16:01:16 ram
?RCS: patch36: don't clobber visible 'val' variable, use 'varval' instead
?RCS:
?RCS: Revision 3.0.1.1 1994/08/29 16:05:14 ram
?RCS: patch32: created
?RCS:
?X:
?X: This unit checks for the definition of a given typedef.
?X:
?X: To use it, say:
?X: set typedef
val_t default [includes]
?X: eval \$typedef
?X:
?MAKE:Typedef: cppstdin cppminus cppflags rm sed contains Oldconfig Myread
?MAKE: -pick add \$@ %<
?LINT:define typedef
?LINT:define typedef_ask
?V:typedef typedef_ask
?S:typedef:
?S: This shell variable is used internally by Configure to check
?S: whether a given typedef is defined or not. A typical use is:
?S: set typedef val_t default [includes]
?S: eval \$typedef
?S: That will return val_t set to default if the typedef was not found,
?S: to typedef otherwise. If no includes are specified, look in sys/types.h.
?S:.
?S:typedef_ask:
?S: This shell variable is used internally by Configure to check
?S: whether a given typedef is defined or not. If it is not defined,
?S: this will call the ./myread script to prompt for an answer.
?S: It is intended to be used to avoid unnecessary prompts.

?S: A typical use is
 ?S: rp="What is the type for file position used by fsetpos()?"
 ?S: set fpos_t fpostype long stdio.h sys/types.h
 ?S: eval \$typedef_ask
 ?S: This
 will set fpostype=fpos_t, if fpos_t is available. Otherwise
 ?S: it will call myread with a default of 'long', and a prompt of \$rp.
 ?S:.

```
?T:type var def inclist varval inc
?F:!temp.c
: define an is-a-typedef? function
typedef='type=$1; var=$2; def=$3; shift; shift; shift; inclist=$@;
case "$inclist" in
"" ) inclist="sys/types.h";;
esac;
eval "varval=\$$var";
case "$varval" in
"" )
$rm -f temp.c;
for inc in $inclist; do
echo "#include <$inc>" >>temp.c;
done;
?X: Maybe it's a #define instead of a typedef.
echo "#ifdef $type" >> temp.c;
echo "printf(\"We have $type\");" >> temp.c;
echo "#endif" >> temp.c;
$cpstdin $cppflags $cppminus < temp.c >temp.E 2>/dev/null;
if $contains $type temp.E >/dev/null 2>&1; then
eval "$var=\$type";
else
eval "$var=\$def";
fi;
$rm -f temp.?.;
*) eval "$var=\$varval";;
esac'
```

?X: Originally, I eval'd \$typedef and then checked the results against
 ?X: \$type. Unfortunately, it then became complicated to check
 ?X: whether you are re-using
 an old config.sh value, and the logic got
 ?X: so convoluted it became easier to just copy the function above
 ?X: and alter it slightly. A.D. 3/1998
 : define an is-a-typedef? function that prompts if the type is not available.
 typedef_ask='type=\$1; var=\$2; def=\$3; shift; shift; shift; inclist=\$@;
 case "\$inclist" in
 "") inclist="sys/types.h";;
 esac;
 eval "varval=\\$\$var";

```

case "$svarval" in
"" )
$rm -f temp.c;
for inc in $inclist; do
echo "#include <$inc>" >>temp.c;
done;
?X: Maybe it's a #define instead of a typedef.
echo "#ifdef $type" >> temp.c;
echo "printf(\"We have $type\");" >> temp.c;
echo "#endif" >> temp.c;
$cpstdin $cppflags $cppminus < temp.c >temp.E 2>/dev/null;
echo " " ;
echo "$rp" | $sed -e "s/What is/Looking for/" -e "s/?/./";
if $contains $type temp.E >/dev/null 2>&1; then
echo "$type found." >&4;
eval "$var=\$type";
else
echo "$type NOT found." >&4;
dflt="$def";
. ./myread ;
eval "$var=\$ans";
fi;
$rm -f temp.?;;
*) eval "$var=\$svarval";;
esac'

```

Found

in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/typedefs/Typedef.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: d_sighold.U 1 2006-08-24 12:32:52Z rmanfredi $
```

```
?RCS:
```

```
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
```

```
?RCS:
```

```
?RCS: You may redistribute only under the terms of the Artistic Licence,
```

```
?RCS: as specified in the README file that comes with the distribution.
```

```
?RCS: You may reuse parts of this distribution only within the terms of
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```
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```

```
?RCS: of the source tree for dist 4.0.
```

```
?RCS:
```

```
?RCS: $Log: d_sighold.U,v $
```

```
?RCS: Revision 3.0 1993/08/18 12:07:21 ram
```

```
?RCS: Baseline for dist 3.0 netwide release.
```

```
?RCS:
```

```
?MAKE:d_sighold: Inlibc
```

```
?MAKE: -pick add $@ %<
```

?S:d_sighold:

?S: This variable conditionally defines HAS_SIGHOLD if sighold() is

?S: available to hold signals.

?S:.

?C:HAS_SIGHOLD:

?C: This symbol, if defined, indicates that the sighold routine is

?C: available to hold signals.

?C:.

?H:#\$d_sighold HAS_SIGHOLD /**/

?H:.

?LINT:set d_sighold

:

see if sighold exists

set sighold d_sighold

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_sighold.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1999 Jarkko Hietaniemi

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:d_fstatfs : Inlibc

?MAKE: -pick add \$@ %<

?S:d_fstatfs:

?S: This variable conditionally defines the HAS_FSTATFS symbol, which

?S: indicates to the C program that the fstatfs() routine is available.

?S:.

?C:HAS_FSTATFS:

?C: This symbol, if defined, indicates that the fstatfs routine is

?C: available to stat filesystems by file descriptors.

?C:.

?H:#\$d_fstatfs HAS_FSTATFS /**/

?H:.

?LINT:set d_fstatfs

: see if fstatfs exists

set fstatfs d_fstatfs

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_fstatfs.U

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id$
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic License,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: d_csh.U,v $
?RCS: Revision 3.0.1.1 1997/02/28 15:32:18 ram
?RCS: patch61: added full_csh to preserve the full path even when portable
?RCS:
?RCS: Revision 3.0 1993/08/18 12:05:53 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_csh full_csh: csh Setvar
?MAKE: -pick add $@ %<
?S:d_csh:
?S: This variable conditionally defines the CSH symbol, which
?S: indicates to the C program that the C-shell exists.
?S:
?S:full_csh:
?S: This variable contains the full pathname to 'csh', whether
or
?S: not the user has specified 'portability'. This is only used
?S: in the compiled C program, and we assume that all systems which
?S: can share this executable will have the same full pathname to
?S: 'csh.'
?S:
?C:HAS_CSH:
?C: This symbol, if defined, indicates that the C-shell exists.
?C:
?C:CSH:
?C: This symbol, if defined, contains the full pathname of csh.
?C:
?X: Previously, I just did $d_csh CSH "$full_csh", but that caused
?X: problems on VMS where the config.sh extraction program changes
?X: $undef to a real cpp undef, and they then had #undef CSH ""
?X: which the compiler didn't like. It's easy to work around this,
?X: so I did. --AD 3/1998.
?X: And we don't want to define CSH if !HAS_CSH, but we don't want
?X: those lines in config.h if they don't need CSH, so protect with ?CSH
?X: and not ?%<. --RAM, 15/02/2004
?H: ?%<: # $d_csh HAS_CSH /**/
```

```

?H:?CSH:#ifdef HAS_CSH
?H:?CSH:#define CSH "$full_csh" /**/
?H:?CSH:#endif
?H:.
?LINT:set d_csh
: get csh whereabouts
case
"$csh" in
'csh') val="$undef" ;;
*) val="$define" ;;
esac
set d_csh
eval $setvar
: Respect a hint or command line value for full_csh.
case "$full_csh" in
") full_csh=$csh ;;
esac

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_csh.U

```

No license file was found, but licenses were detected in source scan.

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:d_llround: Inlibc

?MAKE: -pick add \$@ %<

?S:d_llround:

?S: This variable conditionally defines the HAS_LLROUND symbol, which

?S: indicates to the C program that the llround() routine is available

?S: to return the long long value nearest to x.

?S:.

?C:HAS_LLROUND:

?C: This symbol, if defined, indicates that the llround routine is

?C: available to return the nearest long long value.

?C:.

```

?H:#$d_llround HAS_LLROUND /**/

```

?H:.

?LINT:set d_llround

: see if llround exists

set llround d_llround

eval \$inlibc

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_llround.U

```

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?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:d_lrintl: Inlibc

?MAKE: -pick add \$@ %<

?S:d_lrintl:

?S: This variable conditionally defines the HAS_LRINTL symbol, which

?S: indicates to the C program that the lrintl() routine is available

?S: to return the integral value closest to a long double (according

?S: to the current rounding mode).

?S:.

?C:HAS_LRINTL:

?C: This symbol, if defined, indicates that the lrintl routine is

?C: available to return the integral value closest to a long double

?C: (according to the current rounding mode).

?C:.

?H:#\$d_lrintl HAS_LRINTL /**/

?H:.

?LINT:set d_lrintl

: see if lrintl exists

set lrintl d_lrintl

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_lrintl.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_ctime_r.U,v 0RCS:

?RCS: Copyright (c) 2002,2003 Jarkko Hietaniemi

?RCS:

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?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?RCS: Generated by the reentr.pl from the Perl 5.8 distribution.

?RCS:

?MAKE:d_ctime_r ctime_r_proto: Inlibc Protochk Hasproto i_systypes \
usethreads i_time i_systime extern_C

?MAKE: -pick add \$@ %<

?S:d_ctime_r:

?S: This variable conditionally defines the HAS_CTIME_R symbol,

?S: which indicates to the C program that the ctime_r()

?S: routine is available.

?S:.

?S:ctime_r_proto:

?S: This variable encodes the prototype of ctime_r.

?S: It is zero if d_ctime_r is undef, and one of the

?S: REENTRANT_PROTO_T_ABC macros of reentr.h if d_ctime_r

?S: is defined.

?S:.

?C:HAS_CTIME_R:

?C: This symbol, if defined, indicates that the ctime_r routine

?C: is available to ctime re-entrantly.

?C:.

?C:CTIME_R_PROTO:

?C: This

symbol encodes the prototype of ctime_r.

?C: It is zero if d_ctime_r is undef, and one of the

?C: REENTRANT_PROTO_T_ABC macros of reentr.h if d_ctime_r

?C: is defined.

?C:.

?H:#\$d_ctime_r HAS_CTIME_R /**/

?H:#define CTIME_R_PROTO \$ctime_r_proto /**/

?H:.

?T:try hdrs d_ctime_r_proto

: see if ctime_r exists

set ctime_r d_ctime_r

eval \$inlibc

case "\$d_ctime_r" in

"\$define")

hdrs="\$i_systypes sys/types.h define stdio.h \$i_time time.h \$i_systime sys/time.h"

case "\$d_ctime_r_proto:\$usethreads" in

":define") d_ctime_r_proto=define

set d_ctime_r_proto ctime_r \$hdrs

eval \$hasproto ;;

*) ;;

esac

case "\$d_ctime_r_proto" in

define)

case "\$ctime_r_proto" in

"|0) try='char* ctime_r(const time_t*, char*);'

./protochk "\$extern_C \$try" \$hdrs && ctime_r_proto=B_SB ;;

esac

case "\$ctime_r_proto" in

"|0) try='char* ctime_r(const time_t*, char*, int);'

./protochk "\$extern_C \$try" \$hdrs && ctime_r_proto=B_SBI ;;

esac

case "\$ctime_r_proto" in

"|0) try='int ctime_r(const

time_t*, char*);'

./protochk "\$extern_C \$try" \$hdrs && ctime_r_proto=I_SB ;;

esac

case "\$ctime_r_proto" in

"|0) try='int ctime_r(const time_t*, char*, int);'


```

./protochk "$extern_C $try" $hdrs && ctime_r_proto=I_SBI ;;
esac
case "$ctime_r_proto" in
"|0) d_ctime_r=undef
ctime_r_proto=0
echo "Disabling ctime_r, cannot determine prototype." >&4 ;;
*) case "$ctime_r_proto" in
REENTRANT_PROTO*) ;;
*) ctime_r_proto="REENTRANT_PROTO_${ctime_r_proto}" ;;
esac
echo "Prototype: $try" ;;
esac
;;
*) case "$usethreads" in
define) echo "ctime_r has no prototype, not using it." >&4 ;;
esac
d_ctime_r=undef
ctime_r_proto=0
;;
esac
;;
*) ctime_r_proto=0
;;
esac

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/threads/d_ctime_r.U

```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_shmat.U,v 3.0.1.3 1995/07/25 14:04:23 ram Exp \$

?RCS:

?RCS: Copyright (c) 1991-1993, Raphael Manfredi

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?RCS: of the source tree for dist 3.0.

?RCS:

?RCS: \$Log: d_shmat.U,v \$

?RCS: Revision 3.0.1.3 1995/07/25 14:04:23 ram

?RCS: patch56: use findhdr to find <sys/shm.h>, to get the right one (ADO)

?RCS:

?RCS: Revision 3.0.1.2 1994/05/13 15:18:56 ram

?RCS: patch27: added new symbol HAS_SHMAT_PROTOTYPE (ADO)

?RCS:

?RCS: Revision 3.0.1.1 1994/05/06 14:54:18 ram

```

?RCS: patch23: new Shmat_t symbol to declare return type of shmat()
?RCS:
?RCS: Revision 3.0 1993/08/18 12:07:18 ram
?RCS: Baseline for dist 3.0 netwide
release.
?RCS:
?MAKE:d_shmat shmattype d_shmatprototype: Inlibc cat +cc +ccflags \
rm cppstdin cppflags cppminus Findhdr Setvar contains
?MAKE: -pick add $@ %<
?S:d_shmat:
?S: This variable conditionally defines the HAS_SHMAT symbol, which
?S: indicates to the C program that the shmat() routine is available.
?S:.
?S:shmattype:
?S: This symbol contains the type of pointer returned by shmat().
?S: It can be 'void *' or 'char *'.
?S:.
?S:d_shmatprototype:
?S: This variable conditionally defines the HAS_SHMAT_PROTOTYPE
?S: symbol, which indicates that sys/shm.h has a prototype for
?S: shmat.
?S:.
?C:HAS_SHMAT:
?C: This symbol, if defined, indicates that the shmat() routine is
?C: available to attach a shared memory segment to the process space.
?C:.
?C:Shmat_t:
?C: This symbol holds the return type of the shmat() system call.
?C: Usually set to 'void *' or 'char *'.
?C:.
?C:HAS_SHMAT_PROTOTYPE:
?C: This symbol, if defined, indicates that the sys/shm.h includes
?C: a prototype for shmat().
    Otherwise, it is up to the program to
?C: guess one. Shmat_t shmat(int, Shmat_t, int) is a good guess,
?C: but not always right so it should be emitted by the program only
?C: when HAS_SHMAT_PROTOTYPE is not defined to avoid conflicting defs.
?C:.
?H:#$d_shmat HAS_SHMAT /**/
?H:#define Shmat_t $shmattype /**/
?H:#$d_shmatprototype HAS_SHMAT_PROTOTYPE /**/
?H:.
?LINT:set d_shmat d_shmatprototype
?T:xxx
: see if shmat exists
set shmat d_shmat
eval $inlibc
: see what shmat returns

```

```

case "$d_shmat" in
"$define")
$cat >shmat.c <<'END'
#include <sys/shm.h>
void *shmat();
END
if $cc $ccflags -c shmat.c >/dev/null 2>&1; then
shmattype='void *'
else
shmattype='char *'
fi
echo "and it returns ($shmattype)." >&4
: see if a prototype for shmat is available
xxx=`./findhdr sys/shm.h`
$cppstdin $cppflags $cppminus < $xxx > shmat.c 2>/dev/null
if $contains 'shmat.*(' shmat.c >/dev/null 2>&1; then
val="$define"
else
val="$undef"
fi
$rm -f shmat.[co]
;;
*)
val="$undef"
;;
esac
set
d_shmatprototype
eval $setvar

```

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/d_shmat.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: i_sysun.U,v \$

?RCS: Revision 3.0 1993/08/18 12:08:42 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:
?X:
?X: This unit looks whether <inttypes.h> is available or not
?X:
?MAKE:i_inttypes: Inhdr
?MAKE: -pick add \$@ %<
?S:i_inttypes:
?S: This variable conditionally defines I_INTTYPES, which indicates
?S: to the C program that it should include <inttypes.h> to get
?S: format conversions of integer types.
?S:.
?C:I_INTTYPES:
?C: This symbol, if defined, indicates to the C program that it should
?C: include
<inttypes.h> to get format conversions of integer types.
?C:.
?H:#\$i_inttypes I_INTTYPES /**/
?H:.
?LINT:set i_inttypes
: see if this is a inttypes.h system
set inttypes.h i_inttypes
eval \$inhdr

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/i_inttypes.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$
?RCS:
?RCS: Copyright (c) 2001 Jarkko Hietaniemi
?RCS:
?RCS: You may distribute under the terms of either the GNU General Public
?RCS: License or the Artistic License, as specified in the README file.
?RCS:
?MAKE:d_strftime: Inlibc
?MAKE: -pick add \$@ %<
?S:d_strftime:
?S: This variable conditionally defines the HAS_STRFTIME symbol, which
?S: indicates to the C program that the strftime() routine is available.
?S:.
?C:HAS_STRFTIME:
?C: This symbol, if defined, indicates that the strftime routine is
?C: available to do time formatting.
?C:.
?H:#\$d_strftime HAS_STRFTIME /**/
?H:.
?LINT:set d_strftime

```
: see if strftime exists
set strftime d_strftime
eval $inlibc
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_strftime.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: d_perror.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: d_perror.U,v $
?RCS: Revision 3.0.1.1 1994/08/29 16:11:38 ram
?RCS: patch32: always define HAS_PERROR even when not used in C code
?RCS:
?RCS: Revision 3.0 1993/08/18 12:06:45 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_perror: Inlibc
?MAKE: -pick add $@ %<
?S:d_perror:
?S: This variable conditionally remaps perror to a null action and
?S: defines the symbol HAS_PERROR, which indicates to the C program
?S: that the perror()
routine is not available to print system
?S: error messages.
?S:.
?C:HAS_PERROR ~ %<:
?C: This symbol, if defined, indicates that the perror() routine is
?C: available to print system error messages. If not defined, you should
?C: use your own diagnostic routine...
?C:.
?C:perror ~ %<:
?C: This symbol is mapped to null if the perror() routine is not
?C: available to print system error messages.
?C:.
?H:?%<:#$d_perror HAS_PERROR /**/
?H:?%<:#ifndef HAS_PERROR
?H:?%<:#define perror(s) ; /* mapped to a null statement */
?H:?%<:#endif
```

?H:
?LINT:set d_perror
: see if perror exists
set perror d_perror
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_perror.U

No license file was found, but licenses were detected in source scan.

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:d_fegetround: Inlibc

?MAKE: -pick add \$@ %<

?S:d_fegetround:

?S: This variable conditionally defines HAS_FEGETROUND if fegetround() is

?S: available to get the floating point rounding mode.

?S:.

?C:HAS_FEGETROUND:

?C: This symbol, if defined, indicates that the fegetround routine is

?C: available to return the macro corresponding to the current rounding

?C: mode.

?C:.

?H:#\$d_fegetround HAS_FEGETROUND /**/

?H:.

?LINT:set d_fegetround

: see if fegetround exists

set fegetround d_fegetround

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_fegetround.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: i_sysstatvfs.U,v \$

?RCS:

?RCS: Copyright (c) 1999 Jarkko Hietaniemi

?RCS:

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?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:i_sysstatvfs: Inhdr Hasfield

?MAKE: -pick add \$@ %<

?S:i_sysstatvfs:

?S: This variable conditionally defines the I_SYSSTATVFS symbol,

?S: and indicates whether a C program should include <sys/statvfs.h>.

?S:.

?C:I_SYS_STATVFS:

?C: This symbol, if defined, indicates that <sys/statvfs.h> exists and

?C: should be included.

?C:.

?H:#\$i_sysstatvfs I_SYS_STATVFS /**/

?H:.

?LINT:set i_sysstatvfs

: see if this is a sys/statvfs.h system

set sys/statvfs.h i_sysstatvfs

eval \$inhdr

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/i_sysstatvfs.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: cppfilecom.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: Original Author: Graham Stoney <greyham@research.canon.oz.au>

?RCS:

?RCS: \$Log: cppfilecom.U,v \$

?RCS: Revision 3.0 1993/08/18 12:05:37 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:cppfilecom cppstdinflags d_cppignhdrs d_cppcanstdin: \
contains package test Myread Oldconfig Loc Setvar cpp cc cat rm

?MAKE: -pick add \$@ %<

?S:cppfilecom:

?S: This variable contains the first part of the string which will invoke

?S: the C preprocessor a file

and produce to standard output, preserving

?S: comments. Typical value of "cc -E -C" or "/lib/cpp -C".

?S:.

?S:cppstdinflags:

?S: This variable contains any flags necessary to get cppfilecom to read

?S: from the standard input.

?S:.

?S:d_cppignhdrs:

```

?S: This symbol conditionally defines CPP_IGN_HDRS if CPP_FILE_COM ignores
?S: *.h files.
?S:.
?S:d_cppcanstdin:
?S: This symbol conditionally defines CPP_CAN_STDIN if CPP_FILE_COM can
?S: read standard input directly.
?S:.
?C:CPP_FILE_COM (CPPFILECOM):
?C: This symbol contains the first part of the string which will invoke
?C: the C preprocessor a file and produce to standard output, preserving
?C: comments. Typical value of "cc -E -C" or "/lib/cpp -C".
?C:.
?C:CPP_STDIN_FLAGS (CPPSTDINFLAGS):
?C: This variable contains any flags necessary to get CPP_FILE_COM to
?C: read from the standard input.
?C:.
?C:CPP_IGN_HDRS (CPPIGNHDRS):
?C: This symbol is defined if CPP_FILE_COM ignores *.h files.
?C:.
?C:CPP_CAN_STDIN (CPPCANSTDIN):
?C: This
symbol is defined if CPP_FILE_COM can read standard input
?C: directly.
?C:.
?H:#define CPP_FILE_COM "$cppfilecom"
?H:#define CPP_STDIN_FLAGS "$cppstdinflags"
?H:#$d_cppignhdrs CPP_IGN_HDRS /* does CPP ignore .h files? */
?H:#$d_cppcanstdin CPP_CAN_STDIN /* can CPP read stdin directly? */
?H:.
?T:cont
?F:!testcpp.c !testcpp.h !testcpp.out
?LINT:set d_cppcanstdin d_cppignhdrs
?LINT:usefile testcpp.c testcpp.out
: see how we invoke the C preprocessor
$cat <<EOM

```

\$package needs to be able to preprocess its input files in a mode which preserves comments, which is often not the default behaviour. It should run the C preprocessor you will use when compiling your own source code, which should be ISO/ANSI C compliant if you want \$package to handle the latest standard C. I will try to guess, but I might guess wrongly because it is not necessarily the same preprocessor used to build \$package.

```

EOM
$cat <<'EOT' >testcpp.c
#define ABC abc
#define XYZ xyz
ABC.XYZ

```



```

/* comment */
EOT
:
if $test "X$cppfilecom"
  != "X" && \
  $cppfilecom testcpp.c </dev/null >testcpp.out 2>/dev/null && \
  $contains 'abc.*xyz' testcpp.out >/dev/null 2>&1 && \
  $contains comment testcpp.out >/dev/null 2>&1
then
  echo "You used to use $cppfilecom so we'll use that again."
elif echo 'Maybe "$cc" -E -C" will work...' && \
  $cc -E -C testcpp.c </dev/null >testcpp.out 2>/dev/null && \
  $contains 'abc.*xyz' testcpp.out >/dev/null 2>&1 && \
  $contains comment testcpp.out >/dev/null 2>&1
then
  echo "It works!"
  cppfilecom="$cc -E -C"
elif echo 'Nope...maybe "$cc" -P -C" will work...' && \
  $cc -P -C testcpp.c </dev/null >testcpp.out 2>/dev/null && \
  $contains 'abc.*xyz' testcpp.out >/dev/null 2>&1 && \
  $contains comment testcpp.out >/dev/null 2>&1
then
  echo "Yup, that does."
  cppfilecom="$cc -P -C"
elif echo 'No such luck, maybe "$cpp" -C" will work...' && \
  $cpp -C testcpp.c </dev/null >testcpp.out 2>/dev/null && \
  $contains 'abc.*xyz' testcpp.out >/dev/null 2>&1 && \
  $contains comment testcpp.out
  >/dev/null 2>&1
then
  echo "Yup, it does."
  cppfilecom="$cpp -C"
else
  cppfilecom="
  $cat <<'EOM'
I can't find a C preprocessor that will preserve comments. Please name one.
EOM
fi
:
dflt="$cppfilecom"
cont=true
while $test "$cont" ; do
  echo " "
  rp="How should $package run your preprocessor preserving comments?"
  . ./myread
  cppfilecom="$ans"
  $cppfilecom testcpp.c >testcpp.out 2>&1
  if $contains 'abc.*xyz' testcpp.out >/dev/null 2>&1 && \

```

```

$contains comment testcpp.out >/dev/null 2>&1
then
echo "OK, that will do."
cont=""
else
echo "Sorry, I can't get that to work."
fi
done

@if CPP_IGN_HDRS || d_cppignhdrs
: Now see if it ignores header files.
cp testcpp.c testcpp.h
$cppfilecom testcpp.h >testcpp.out 2>&1
if $contains 'abc.*xyz' testcpp.out >/dev/null 2>&1 && \
$contains comment testcpp.out >/dev/null 2>&1
then
echo "Terrific; it processes .h files passed on the command line too."
val="$undef"
else
echo "It ignores .h files on the command line; pity."
val="$define"
fi
set
d_cppignhdrs
eval $setvar

@end
@if CPP_STDIN_FLAGS || CPP_CAN_STDIN || cppstdinflags || d_cppcanstdin
: Now see how to send stdin to it.
echo " "
cp testcpp.c testcpp.h
$cppfilecom <testcpp.h >testcpp.out 2>&1
if $contains 'abc.*xyz' testcpp.out >/dev/null 2>&1 && \
$contains comment testcpp.out >/dev/null 2>&1
then
echo "Great; and it will read stdin if passed no arguments."
val="$define"
cppstdinflags=""
else
$cppfilecom - <testcpp.h >testcpp.out 2>&1
if $contains 'abc.*xyz' testcpp.out >/dev/null 2>&1 && \
$contains comment testcpp.out >/dev/null 2>&1
then
echo "Great; and it can read stdin by passing it '-!'"
val="$define"
cppstdinflags='-!
else
$cat <<FOO

```

Unfortunately, I can't find an easy way to get that preprocessor to read from standard input. Do you know any flags I can pass it to get it to do so?

If that preprocessor can't read directly from standard input, answer 'none'.

FOO

```
val='dunno'
while $test "$val" = "dunno"; do
  rp='Flags to get preprocessor
to read stdin?'
  dflt='none'
  ./myread
  if $test $ans = 'none'; then
    echo "Oh well, if $package wants it done, it will do it for itself."
    val="$undef"
  else
    $cppfilecom $ans <testcpp.h >testcpp.out 2>&1
    if $contains 'abc.*xyz' testcpp.out >/dev/null 2>&1 && \
      $contains comment testcpp.out >/dev/null 2>&1
    then
      echo "Good; that works fine."
      val="$define"
      cppstdinflags="$ans"
    else
      echo "Sorry, I couldn't get that to work."
    fi
  fi
done
fi
set d_cppcanstdin
eval $setvar
```

@end

: cleanup cpp test files anyway

\$rm -f testcpp.*

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/cppfilecom.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_vfork.U,v 3.0.1.6 1994/08/29 16:18:21 ram Exp \$

?RCS:

?RCS: Copyright (c) 1991-1993, Raphael Manfredi

?RCS:

?RCS: You may redistribute only under the terms of the Artistic License,

?RCS: as specified in the README file that comes with the distribution.

?RCS: You may reuse parts of this distribution only within the terms of

?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 3.0.
?RCS:
?RCS: \$Log: d_vfork.U,v \$
?RCS: Revision 3.0.1.6 1994/08/29 16:18:21 ram
?RCS: patch32: set default to 'y' the first time
?RCS:
?RCS: Revision 3.0.1.5 1994/06/20 06:59:14 ram
?RCS: patch30: usevfork was not always properly set
?RCS:
?RCS: Revision 3.0.1.4 1994/05/13 15:20:56 ram
?RCS: patch27: modified to avoid spurious Whoa warnings (ADO)
?RCS:
?RCS: Revision 3.0.1.3 1994/05/06 14:59:09 ram
?RCS: patch23: now explicitly ask whether vfork() should be used
(ADO)
?RCS:
?RCS: Revision 3.0.1.2 1993/10/16 13:49:39 ram
?RCS: patch12: added magic for vfork()
?RCS:
?RCS: Revision 3.0.1.1 1993/09/13 16:06:57 ram
?RCS: patch10: removed automatic remapping of vfork on fork (WAD)
?RCS: patch10: added compatibility code for older config.sh (WAD)
?RCS:
?RCS: Revision 3.0 1993/08/18 12:07:55 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_vfork usevfork d_pseudofork: Inlibc Myread Oldconfig Setvar
?MAKE: -pick add \$@ %<
?S:d_vfork:
?S: This variable conditionally defines the HAS_VFORK symbol, which
?S: indicates the vfork() routine is available.
?S:.
?S:usevfork:
?S: This variable is set to true when the user accepts to use vfork.
?S: It is set to false when no vfork is available or when the user
?S: explicitly requests not to use vfork.
?S:.
?S:d_pseudofork:
?S: This variable conditionally defines the HAS_PSEUDOFORK symbol,
?S: which indicates that an emulation of the fork routine is available.
?S:.
?C:HAS_VFORK (VFORK):
?C: This
symbol, if defined, indicates that vfork() exists.
?C:.
?H:#\$d_vfork HAS_VFORK /**/
?H:.

?C:HAS_PSEUDOFORK:
?C: This symbol, if defined, indicates that an emulation of the
?C: fork routine is available.

?C:.

?H:#\$d_pseudofork HAS_PSEUDOFORK /**/

?H:.

?M:vfork: HAS_VFORK

?M:#ifndef HAS_VFORK

?M:#define vfork fork

?M:#endif

?M:.

?T:d_hvfork

: backward compatibility for d_hvfork

if test X\$d_hvfork != X; then

 d_vfork="\$d_hvfork"

 d_hvfork="

fi

?X:=====

: see if there is a vfork

val="

set vfork val

eval \$inlibc

d_pseudofork=\$undef

: Ok, but do we want to use it. vfork is reportedly unreliable in

: perl on Solaris 2.x, and probably elsewhere.

case "\$val" in

\$define)

 echo " "

 case "\$usevfork" in

 false) dflt='n';;

 *) dflt='y';;

 esac

 cat <<'EOM'

Perl can only use a vfork() that doesn't suffer from strict
restrictions on calling functions or modifying global data in
the child. For example, glibc-2.1 contains such a vfork()
that is unsuitable. If your system
provides a proper fork()
call, chances are that you do NOT want perl to use vfork().

EOM

rp="Do you still want to use vfork()?"

 ./myread

 case "\$ans" in

 y|Y) ;;

```

*)
echo "Ok, we won't use vfork()."
val="$undef"
;;
esac
;;
esac
?X:
?X: Only set it when final value is known to avoid spurious Whoa's
?X: Then set usevfork accordingly to the current value, for next run
?X:
set d_vfork
eval $setvar
case "$d_vfork" in
$define) usevfork='true';;
*) usevfork='false';;
esac

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/d_vfork.U

```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: d_shm.U,v \$

?RCS: Revision 3.0 1993/08/18 12:07:17 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:d_shm: test d_shmctl d_shmget d_shmat d_shmdt Setvar Findhdr

?MAKE: -pick add \$@ %<

?S:d_shm:

?S: This variable conditionally defines the HAS_SHM symbol, which

?S: indicates that the entire shm*(2) library is present.

?S:.

?C:HAS_SHM:

?C: This symbol, if defined, indicates that the entire shm*(2) library is

?C: supported.

?C:.

?H:#\$d_shm HAS_SHM /**/

```

?H:
?T:h_shm
?LINT:set d_shm
:
see how much of the 'shm*(2)' library is present.
h_shm=true
echo " "
case "$d_shmctl$d_shmget$d_shmat$d_shmdt" in
*$undef*) h_shm=false;;
esac
: we could also check for sys/ipc.h ...
if $h_shm && $test `./findhdr sys/shm.h`; then
echo "You have the full shm*(2) library." >&4
val="$define"
else
echo "You don't have the full shm*(2) library." >&4
val="$undef"
fi
set d_shm
eval $setvar

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_shm.U

```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_ctermid_r.U,v ORCS:

?RCS: Copyright (c) 2002,2003 Jarkko Hietaniemi

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?RCS: Generated by the reentr.pl from the Perl 5.8 distribution.

?RCS:

?MAKE:d_ctermid_r ctermid_r_proto: Inlibc Protochk Hasproto i_systypes \
 usethreads extern_C

?MAKE: -pick add \$@ %<

?S:d_ctermid_r:

?S: This variable conditionally defines the HAS_CTERMID_R symbol,

?S: which indicates to the C program that the ctermid_r()

?S: routine is available.

?S:.

?S:ctermid_r_proto:

?S: This variable encodes the prototype of ctermid_r.

?S: It is zero if d_ctermid_r is undef, and one of the

?S: REENTRANT_PROTO_T_ABC macros of reentr.h if d_ctermid_r

?S: is defined.

?S:.

```

?C:HAS_CTERMID_R:
?C: This symbol, if defined, indicates that the ctermid_r routine
?C: is available to ctermid re-entrantly.
?C:.
?C:CTERMID_R_PROTO:
?C: This
symbol encodes the prototype of ctermid_r.
?C: It is zero if d_ctermid_r is undef, and one of the
?C: REENTRANT_PROTO_T_ABC macros of reentr.h if d_ctermid_r
?C: is defined.
?C:.
?H:#$d_ctermid_r HAS_CTERMID_R /**/
?H:#define CTERMID_R_PROTO $ctermid_r_proto /**/
?H:.
?T:try hdrs d_ctermid_r_proto
: see if ctermid_r exists
set ctermid_r d_ctermid_r
eval $inlibc
case "$d_ctermid_r" in
"$define")
hdrs="$i_systypes sys/types.h define stdio.h "
case "$d_ctermid_r_proto:$usethreads" in
":define") d_ctermid_r_proto=define
set d_ctermid_r_proto ctermid_r $hdrs
eval $hasproto ;;
*) ;;
esac
case "$d_ctermid_r_proto" in
define)
case "$ctermid_r_proto" in
"|0) try='char* ctermid_r(char*);'
./protochk "$extern_C $try" $hdrs && ctermid_r_proto=B_B ;;
esac
case "$ctermid_r_proto" in
"|0) d_ctermid_r=undef
ctermid_r_proto=0
echo "Disabling ctermid_r, cannot determine prototype." >&4 ;;
* ) case "$ctermid_r_proto" in
REENTRANT_PROTO*) ;;
*)
ctermid_r_proto="REENTRANT_PROTO_$ctermid_r_proto" ;;
esac
echo "Prototype: $try" ;;
esac
;;
*) case "$usethreads" in
define) echo "ctermid_r has no prototype, not using it." >&4 ;;
esac

```



```
d_ctermid_r=undef
ctermid_r_proto=0
;;
esac
;;
*) ctermid_r_proto=0
;;
esac
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/threads/d_ctermid_r.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: yacc.U,v 3.0.1.1 1994/05/13 15:28:48 ram Exp $
?RCS:
?RCS: Copyright (c) 1991-1993, Raphael Manfredi
?RCS:
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?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 3.0.
?RCS:
?RCS: $Log: yacc.U,v $
?RCS: Revision 3.0.1.1 1994/05/13 15:28:48 ram
?RCS: patch27: added byacc as another alternative (ADO)
?RCS:
?RCS: Revision 3.0 1993/08/18 12:10:03 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:yacc yaccflags: Guess Myread Oldconfig yacc bison cat test _exe
?MAKE: -pick add $@ %<
?S:yacc:
?S: This variable holds the name of the compiler compiler we
?S: want to use in the Makefile. It can be yacc, byacc, or bison -y.
?S:.
?S:yaccflags:
?S: This
variable contains any additional yacc flags desired by the
?S: user. It is up to the Makefile to use this.
?S:.
?T:comp
: determine compiler compiler
case "$yacc" in
")
dflt=yacc;;
*)
```

```

dflt="$yacc";;
esac
echo " "
comp='yacc'
if $test -f "$byacc$_exe"; then
dflt="$byacc"
comp="byacc or $comp"
fi
if $test -f "$bison$_exe"; then
comp="$comp or bison -y"
fi
rp="Which compiler compiler ($comp) shall I use?"
./myread
yacc="$ans"
case "$yacc" in
*bis*)
case "$yacc" in
*_y*) ;;
*)
yacc="$yacc -y"
echo "(Adding -y option to bison to get yacc-compatible behavior.)"
;;
esac
;;
esac

```

```

@if yaccflags
: see if we need extra yacc flags
dflt="$yaccflags"
case "$dflt" in
") dflt=none;;
esac
$cat <<EOH

```

Your yacc program may need extra flags to normally process the parser sources. Do NOT specify any -d or -v flags here, since those are explicitly known by the various Makefiles. However, if your machine has strange/undocumented options (like -Sr# on SCO to specify the maximum number of grammar rules), then please add them here. To use no flags, specify the word "none".

```

EOH
rp="Any additional yacc flags?"
./myread
case "$ans" in
none) yaccflags="";;
*) yaccflags="$ans";;
esac

```

@end

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/yacc.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_difftime.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: Original Author: Andy Dougherty <doughera@lafcol.lafayette.edu>

?RCS:

?RCS: \$Log: d_difftime.U,v \$

?RCS: Revision 3.0.1.1 1994/08/29 16:07:31 ram

?RCS: patch32: created by ADO

?RCS:

?MAKE:d_difftime: Inlibc

?MAKE: -pick add \$@ %<

?S:d_difftime:

?S: This variable conditionally defines the HAS_DIFFTIME symbol, which

?S: indicates to the C program that the difftime() routine is available.

?S:.

?C:HAS_DIFFTIME :

?C: This symbol, if defined, indicates that
the difftime routine is

?C: available.

?C:.

?H:#\$d_difftime HAS_DIFFTIME /**/

?H:.

?LINT:set d_difftime

: see if difftime exists

set difftime d_difftime

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_difftime.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: html3dir.U,v \$

```

?RCS:
?RCS: Copyright (c) 1999 Andy Dougherty
?RCS:
?RCS: You may redistribute only under the terms of the Artistic License,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 3.0.
?RCS:
?RCS: $Log: html3dir.U,v $
?RCS:
?MAKE:html3dir html3direxp installhtml3dir: cat sed Loc Myread \
  spackage test Getfile Setprefixvar Prefixit Prefixup html1dir
?MAKE: -pick add $@ %<
?Y:TOP
?D:html3dir="
?S:html3dir:
?S: This variable contains the name of the directory in which html
?S: source pages are to be put. This directory is for pages
?S: that describe libraries or modules. It is intended to
?S: correspond roughly to section 3 of the Unix manuals.
?S:.
?D:html3direxp="
?S:html3direxp:
?S: This variable
?S: is the same as the html3dir variable, but is filename
?S: expanded at configuration time, for convenient use in makefiles.
?S:.
?D:installhtml3dir="
?S:installhtml3dir:
?S: This variable is really the same as html3direxp, unless you are
?S: using a different installprefix. For extra portability, you
?S: should only use this variable within your makefiles.
?S:.
?LINT:change prefixvar
?LINT:set html3direxp
?LINT:set installhtml3dir
: determine where html pages for libraries and modules go
set html3dir html3dir none
eval $prefixit
$cat <<EOM

```

If you wish to install html files for modules associated with \$spackage, indicate the appropriate directory here. To skip installing html files, answer "none".

EOM

: There is no obvious default. If they have specified html1dir, then
: try to key off that, possibly changing ../html1 into ../html3.

```

case "$html3dir" in
") html3dir=`echo "$html1dir" | $sed 's/1$/3$/'` ;;
*) dflt=$html3dir ;;
esac
fn=dn+~
rp="Directory for the $spackage module
html pages?"
./getfile
prefixvar=html3dir
./setprefixvar
: Use ' ' for none so value is preserved next time through Configure
$test X"$html3dir" = "X" && html3dir=' '

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/installdirs/html3dir.U

```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id: d_getprior.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
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?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: d_getprior.U,v $
?RCS: Revision 3.0 1993/08/18 12:06:16 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_getprior: Inlibc
?MAKE: -pick add $@ %<
?S:d_getprior:
?S: This variable conditionally defines HAS_GETPRIORITY if getpriority()
?S: is available to get a process's priority.
?S:.
?C:HAS_GETPRIORITY (GETPRIORITY):
?C: This symbol, if defined, indicates that the getpriority routine is
?C: available to get a process's priority.
?C:.
?H:#$d_getprior
HAS_GETPRIORITY /**/
?H:.
: see if getpriority exists
?LINT:set d_getprior
set getpriority d_getprior

```

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_getprior.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_scorfl.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: d_scorfl.U,v \$

?RCS: Revision 3.0 1993/08/18 12:07:01 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:d_scorfl: cat Myread Oldconfig nametype Setvar

?MAKE: -pick add \$@ %<

?S:d_scorfl:

?S: This variable conditionally defines the SCOREFULL symbol, which

?S: indicates to the C program that any scoreboard kept by the program

?S: should be kept on the basis of the user's full name as opposed to

?S: the user's login name.

?S:.

?C:SCOREFULL:

?C: This

symbol, if defined, indicates that any scoreboard kept by the

?C: program should be kept on the basis of the user's full name as opposed

?C: to the user's login name. If the user can change his full name he

?C: can enter multiple scores if this is defined.

?C:.

?H:#\$d_scorfl SCOREFULL /**/

?H:.

?LINT:set d_scorfl

: see how they want the scoreboard kept

case "\$d_scorfl" in

"\$define") dflt=y ;;

*) dflt=n ;;

esac

case "\$nametype" in

other) val="\$undef" ;;

*)

\$cat <<'EOM'

The scoreboard can be kept with one score per login name, or one score per full name. If users can change their full name, or if there is more than one person on your system with the same full name, you should keep the score by login name (the full name is still printed).

EOM

```
rp='Do you want the scoreboard kept by full name?'
./myread
case "$ans" in
y*) val="$define" ;;
*) val="$undef" ;;
esac
;;
esac
set d_scorfl
eval $setvar
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_scorfl.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: randfunc.U,v 3.0 1993/08/18 12:09:39 ram Exp \$

?RCS:

?RCS: Copyright (c) 1991-1993, Raphael Manfredi

?RCS:

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?RCS:

?RCS: \$Log: randfunc.U,v \$

?RCS: Revision 3.0 1993/08/18 12:09:39 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?X:

?X: This is the new unit that should be used when random

?X: functions are to be used. It thus makes randbits.U obsolete.

?X:

?X: This unit gives a simple #define for Drand01, which produces

?X: doubles in the range [0,1) using the "best" random number

?X: generator available. The source should just call Drand01

?X: and not worry about the underlying

implementation.

?X: Andy Dougherty July 1998

?X:

?MAKE:randfunc drand01 seedfunc randbits randseedtype: \
 Compile Myread Csym cflags
 ?MAKE: -pick add \$@ %<
 ?S:randfunc:
 ?S: Indicates the name of the random number function to use.
 ?S: Values include drand48, random, and rand. In C programs,
 ?S: the 'Drand01' macro is defined to generate uniformly distributed
 ?S: random numbers over the range [0., 1.[(see drand01 and nrand).
 ?S:.
 ?S:drand01:
 ?S: Indicates the macro to be used to generate normalized
 ?S: random numbers. Uses randfunc, often divided by
 ?S: (double) (((unsigned long) 1 << randbits)) in order to
 ?S: normalize the result.
 ?S: In C programs, the macro 'Drand01' is mapped to drand01.
 ?S:.
 ?S:randseedtype:
 ?S: Indicates the type of the argument of the seedfunc.
 ?S:.
 ?S:seedfunc:
 ?S: Indicates the random number generating seed function.
 ?S: Values include srand48, srandom, and srand.
 ?S:.
 ?S:randbits:
 ?S: Indicates how many bits are produced by the function used to
 ?S: generate
 normalized random numbers.
 ?S:.
 ?C:RANDFUNC:
 ?C: This symbol defines the random function used to define Drand01().
 ?C:.
 ?C:Drand01:
 ?C: This macro is to be used to generate uniformly distributed
 ?C: random numbers over the range [0., 1.[. You may have to supply
 ?C: an 'extern double drand48();' in your program since SunOS 4.1.3
 ?C: doesn't provide you with anything relevant in its headers.
 ?C: See HAS_DRAND48_PROTO.
 ?C:.
 ?C:Rand_seed_t:
 ?C: This symbol defines the type of the argument of the
 ?C: random seed function.
 ?C:.
 ?C:seedDrand01:
 ?C: This symbol defines the macro to be used in seeding the
 ?C: random number generator (see Drand01).
 ?C:.
 ?C:RANDBITS:
 ?C: This symbol indicates how many bits are produced by the

?C: function used to generate normalized random numbers.

?C: Values include 15, 16, 31, and 48.

?C:.

?H:#define RANDFUNC \$randfunc /**/

?H:#define Drand01() \$drand01 /**/

?H:#define Rand_seed_t \$randseedtype /**/

?H:#define seedDrand01(x) \$seedfunc((Rand_seed_t)x) /**/

?H:#define

RANDBITS \$randbits /**/

?H:.

?LINT:change ccflags

?LINT:unclosed \$randbits))"

: How can we generate normalized random numbers ?

echo " "

echo "Using our internal random number implementation..." >&4

case "\$ccflags" in

-Dmy_rand=|-Dmy_srand=*)

echo "Removing obsolete -Dmy_rand, -Dmy_srand, and -Drandbits from ccflags." >&4

ccflags="`echo \$ccflags | sed -e 's/-Dmy_rand=random/ /'"

ccflags="`echo \$ccflags | sed -e 's/-Dmy_srand=random/ /'"

ccflags="`echo \$ccflags | sed -e 's/-Drandbits=[0-9][0-9]*/ /'"

::

esac

randfunc=Perl_drand48

drand01="Perl_drand48()"

seedfunc="Perl_drand48_init"

randbits=48

randseedtype=U32

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/compline/randfunc.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_setuid.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: d_setuid.U,v \$

?RCS: Revision 3.0 1993/08/18 12:07:15 ram

?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_setruid: Inlibc
?MAKE: -pick add \$@ %<
?S:d_setruid:
?S: This variable conditionally defines the HAS_SETRUID symbol, which
?S: indicates to the C program that the setruid() routine is available
?S: to change the real uid of the current program.
?S:.
?C:HAS_SETRUID (SETRUID):
?C: This symbol, if defined, indicates that the setruid
routine is available
?C: to change the real uid of the current program.
?C:.
?H:#\$d_setruid HAS_SETRUID /**/
?H:.
?LINT:set d_setruid
: see if setruid exists
set setruid d_setruid
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_setruid.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_getprotoprotos.U,v \$
?RCS:
?RCS: Copyright (c) 1991-1993, Raphael Manfredi
?RCS:
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?RCS: of the source tree for dist 3.0.
?RCS:
?MAKE:d_getprotoprotos : Hasproto i_netdb
?MAKE: -pick add \$@ %<
?S:d_getprotoprotos:
?S: This variable conditionally defines the HAS_GETPROTO_PROTOS symbol,
?S: which indicates to the C program that <netdb.h> supplies
?S: prototypes for the various getproto*() functions.
?S: See also netdbtype.U for probing for various netdb types.
?S:.
?C:HAS_GETPROTO_PROTOS:
?C: This symbol, if defined, indicates that <netdb.h> includes
?C: prototypes for getprotoent(), getprotobyname(), and
?C: getprotobyaddr().

Otherwise, it is up to the program to guess
?C: them. See netdbtype.U for probing for various Netdb_XXX_t types.
?C:.
?H:#\$d_getprotoproto HAS_GETPROTO_PROTO_**/
?H:.
?LINT:set d_getprotoproto
: see if prototypes for various getprotoxxx netdb.h functions are available
echo " "
set d_getprotoproto getprotoent \$i_netdb netdb.h
eval \$hasproto

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/protos/d_getprotoproto.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_wctomb.U 1 2006-08-24 12:32:52Z rmanfredi \$
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
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?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: Original Author: Andy Dougherty <doughera@lafcol.lafayette.edu>
?RCS:
?RCS: \$Log: d_wctomb.U,v \$
?RCS: Revision 3.0.1.1 1994/08/29 16:20:43 ram
?RCS: patch32: created by ADO
?RCS:
?MAKE:d_wctomb: Inlibc
?MAKE: -pick add \$@ %<
?S:d_wctomb:
?S: This variable conditionally defines the HAS_WCTOMB symbol, which
?S: indicates to the C program that the wctomb() routine is available
?S: to convert a wide character to a multibyte.
?S:.
?C:HAS_WCTOMB (WCTOMB):
?C: This
symbol, if defined, indicates that the wctomb routine is available
?C: to convert a wide character to a multibyte.
?C:.
?H:#\$d_wctomb HAS_WCTOMB **/
?H:.
?LINT:set d_wctomb
: see if wctomb exists

```
set wctomb d_wctomb
eval $inlibc
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_wctomb.U
```

No license file was found, but licenses were detected in source scan.

?RCS:

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?RCS:

?MAKE:Assert: cat

?MAKE: -pick add \$@ %<

?F:./static_assert.h

: static assertion checking include file

?X:

?X: C programs can include this file to perform STATIC_ASSERT() checks

?X: which are done at compile-time and cause the compilation to fail when

?X: the expression is false.

?X:

?X: It is sufficient to compile with: \$cc -c \$ccflags try.c

?X: There is no need to link the file to spot the assertion failure.

?X:

```
$cat >static_assert.h <<'EOC'
```

```
#define STATIC_ASSERT(expr) \
```

```
do { switch (0) { case ((expr) ? 1 : 0): case 0: break; } }
```

```
while(0)
```

```
EOC
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/Assert.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 2000 Jarkko Hietaniemi

?RCS:

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?RCS: of the source tree for dist 3.0.
?RCS:
?MAKE:d_sbrkproto: Hasproto i_unistd
?MAKE: -pick add \$@ %<
?S:d_sbrkproto:
?S: This variable conditionally defines the HAS_SBRK_PROTO symbol,
?S: which indicates to the C program that the system provides
?S: a prototype for the sbrk() function. Otherwise, it is
?S: up to the program to supply one.
?S:.
?C:HAS_SBRK_PROTO:
?C: This symbol, if defined, indicates that the system provides
?C: a prototype for the sbrk() function. Otherwise, it is up
?C: to the program to supply one. Good guesses are
?C: extern void* sbrk(int);
?C: extern
void* sbrk(size_t);
?C:.
?H:#\$d_sbrkproto HAS_SBRK_PROTO /**/
?H:.
?LINT:set d_sbrkproto
: see if prototype for sbrk is available
echo " "
set d_sbrkproto sbrk \$i_unistd unistd.h
eval \$hasproto

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_sbrkproto.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: Nothing.U 1 2006-08-24 12:32:52Z rmanfredi \$
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
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?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: \$Log: Nothing.U,v \$
?RCS: Revision 3.0 1993/08/18 12:05:09 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?X:
?X: The purpose of this file is to supply an empty target for the private
?X: Makefile built by metaconfig to order the units.

?X:

?MAKE:Nothing: Head

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/Nothing.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_mkfifo.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: Original Author: Andy Dougherty <doughera@lafcol.lafayette.edu>

?RCS:

?RCS: \$Log: d_mkfifo.U,v \$

?RCS: Revision 3.0.1.1 1994/10/29 16:14:17 ram

?RCS: patch36: created by ADO

?RCS:

?RCS:

?MAKE:d_mkfifo: Inlibc

?MAKE: -pick add \$@ %<

?S:d_mkfifo:

?S: This variable conditionally defines the HAS_MKFIFO symbol, which

?S: indicates to the C program that the mkfifo() routine is available.

?S:.

?C:HAS_MKFIFO :

?C: This symbol, if defined, indicates that the mkfifo routine is

?C: available to create FIFOs. Otherwise, mknod should be able to

?C: do it for you. However, if mkfifo is there, mknod might require

?C: super-user privileges which mkfifo will not.

?C:.

?H:#\$d_mkfifo HAS_MKFIFO /**/

?H:.

?LINT:set d_mkfifo

: see if mkfifo exists

set mkfifo d_mkfifo

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_mkfifo.U

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: d_setnetent_r.U,v ORCS:
?RCS: Copyright (c) 2002,2003 Jarkko Hietaniemi
?RCS:
?RCS: You may distribute under the terms of either the GNU General Public
?RCS: License or the Artistic License, as specified in the README file.
?RCS:
?RCS: Generated by the reentr.pl from the Perl 5.8 distribution.
?RCS:
?MAKE:d_setnetent_r setnetent_r_proto: Inlibc Protochk Hasproto i_systypes \
  usethreads i_netdb extern_C
?MAKE: -pick add $@ %<
?S:d_setnetent_r:
?S: This variable conditionally defines the HAS_SETNETENT_R symbol,
?S: which indicates to the C program that the setnetent_r()
?S: routine is available.
?S:.
?S:setnetent_r_proto:
?S: This variable encodes the prototype of setnetent_r.
?S: It is zero if d_setnetent_r is undef, and one of the
?S: REENTRANT_PROTO_T_ABC macros of reentr.h if d_setnetent_r
?S: is defined.
?S:.
?C:HAS_SETNETENT_R:
?C: This symbol, if defined, indicates that the setnetent_r routine
?C: is
  available to setnetent re-entrantly.
?C:.
?C:SETNETENT_R_PROTO:
?C: This symbol encodes the prototype of setnetent_r.
?C: It is zero if d_setnetent_r is undef, and one of the
?C: REENTRANT_PROTO_T_ABC macros of reentr.h if d_setnetent_r
?C: is defined.
?C:.
?H:#$d_setnetent_r HAS_SETNETENT_R /**/
?H:#define SETNETENT_R_PROTO $setnetent_r_proto /**/
?H:.
?T:try hdrs d_setnetent_r_proto
: see if setnetent_r exists
set setnetent_r d_setnetent_r
eval $inlibc
case "$d_setnetent_r" in
"$define")
  hdrs="$i_systypes sys/types.h define stdio.h $i_netdb netdb.h"
  case "$d_setnetent_r_proto:$usethreads" in
  ":define") d_setnetent_r_proto=define
    set d_setnetent_r_proto setnetent_r $hdrs
```

```

eval $hasproto ;;
*) ;;
esac
case "$d_setnetent_r_proto" in
define)
case "$setnetent_r_proto" in
"|0) try='int setnetent_r(int, struct netent_data*);'
./protochk "$extern_C $try" $hdrs && setnetent_r_proto=I_ID ;;
esac
case "$setnetent_r_proto" in
"|0) try='void setnetent_r(int, struct netent_data*);'
./protochk
"$extern_C $try" $hdrs && setnetent_r_proto=V_ID ;;
esac
case "$setnetent_r_proto" in
"|0) d_setnetent_r=undef
setnetent_r_proto=0
echo "Disabling setnetent_r, cannot determine prototype." >&4 ;;
*) case "$setnetent_r_proto" in
REENTRANT_PROTO*) ;;
*) setnetent_r_proto="REENTRANT_PROTO_${setnetent_r_proto}" ;;
esac
echo "Prototype: $try" ;;
esac
;;
*) case "$susethreads" in
define) echo "setnetent_r has no prototype, not using it." >&4 ;;
esac
d_setnetent_r=undef
setnetent_r_proto=0
;;
esac
;;
*) setnetent_r_proto=0
;;
esac

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/threads/d_setnetent_r.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: Getfile.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

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?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: \$Log: Getfile.U,v \$
?RCS: Revision 3.0.1.7 1997/02/28 15:01:06 ram
?RCS: patch61: getfile script now begins with "startsh"
?RCS:
?RCS: Revision 3.0.1.6 1995/02/15 14:11:00 ram
?RCS: patch51: was not working if ~'s allowed with d_portable on (WED)
?RCS:
?RCS: Revision 3.0.1.5 1995/01/11 15:11:25 ram
?RCS: patch45: added support for escaping answers to skip various checks
?RCS: patch45: modified message issued after file expansion
?RCS:
?RCS: Revision
3.0.1.4 1994/10/29 15:53:19 ram
?RCS: patch36: added ?F: line for metalint file checking
?RCS:
?RCS: Revision 3.0.1.3 1994/05/06 14:23:36 ram
?RCS: patch23: getfile could be confused by file name in "locate" requests
?RCS: patch23: new 'p' directive to assume file is in people's path (WED)
?RCS:
?RCS: Revision 3.0.1.2 1994/01/24 14:01:31 ram
?RCS: patch16: added metalint hint on changed 'ans' variable
?RCS:
?RCS: Revision 3.0.1.1 1993/09/13 15:46:27 ram
?RCS: patch10: minor format problems and misspellings fixed
?RCS: patch10: now performs from package dir and not from UU subdir
?RCS:
?RCS: Revision 3.0 1993/08/18 12:04:56 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?X:
?X: This unit produces a bit of shell code that must be dotted in in order
?X: to get a file name and make some sanity checks. Optionally, a ~name
?X: expansion is performed.
?X:
?X: To use this unit, \$rp and \$dflt must hold the question and the
?X: default answer, which will be passed as-is
to the myread script.
?X: The \$fn variable must hold the file type (f or d, for file/directory).
?X: If \$gfpth is set to a list of space-separated list of directories,
?X: those are prefixes for the filename. Unless \$gfpthkeep is set to 'y',
?X: gfpth is cleared on return from Getfile.
?X:
?X: If it is followed by a ~, then ~name substitution will occur. Upon return,
?X: \$ans is set with the filename value. If a / is specified, then only a full

?X: path name is accepted (but ~ substitution occurs before, if needed). The
?X: expanded path name is returned in that case.
?X:
?X: If a + is specified, the existence checks are skipped. This usually means
?X: the file/directory is under the full control of the program.
?X:
?X: If the 'n' (none) type is used, then the user may answer none.
?X: The 'e' (expand) switch may be used to bypass d_portable, expanding ~name.
?X:
?X: If the 'l' (locate) type is used, then it must end with a ':' and then a
?X: file name. If the answer is a directory,
the file name will be appended
?X: before testing for file existence. This is useful in locate-style
?X: questions like "where is the active file?". In that case, one should
?X: use:
?X:
?X: dflt='~news/lib'
?X: fn='l~:active'
?X: rp='Where is the active file?'
?X: ./getfile
?X: active="\$ans"
?X:
?X: If the 'p' (path) letter is specified along with 'l', then an answer
?X: without a leading / will be expected to be found in everyone's path.
?X:
?X: It is also possible to include a comma-separated list of items within
?X: parentheses to specify which items should be accepted as-is with no
?X: further checks. This is useful when for instance a full path is expected
?X: but the user may escape out via "magical" answers.
?X:
?X: If the answer to the question is 'none', then the existence checks are
?X: skipped and the empty string is returned.
?X:
?MAKE:Getfile: d_portable contains startsh Myread Filexp tr trnl
?MAKE: -pick add \$@ %<
?V:ansexp:fn gfpth gfpthkeep
?F:./getfile
?T:tilde
type what orig_rp orig_dflt fullpath already redo skip none_ok \
value exp_file nopath_ok loc_file fp pf dir direxp
?LINT:change ans
?LINT:change gfpth
: now set up to get a file name
cat <<EOS >getfile
\$startsh
EOS
cat <<'EOSC' >>getfile
tilde="

```

fullpath="
already="
skip="
none_ok="
exp_file="
nopath_ok="
orig_rp="$rp"
orig_dflt="$dflt"
case "$gfpth" in
") gfpth='.' ;;
esac

```

?X: Begin by stripping out any (...) grouping.

```

case "$fn" in
*\(*)
: getfile will accept an answer from the comma-separated list
: enclosed in parentheses even if it does not meet other criteria.
expr "$fn" : '.*(\(.*\)).*' | $tr ',' $trnl >getfile.ok
fn=`echo $fn | sed 's/(.*)/`
;;
esac

```

?X: Catch up 'locate' requests early, so that we may strip the file name

?X: before looking at the one-letter commands, in case the file name contains

?X: one of them. Reported by Wayne Davison <davison@borland.com>.

```

case "$fn" in
*.*)
loc_file=`expr $fn : '.*:(.*)`
fn=`expr $fn : \"(.*)\":.*`
;;
esac

```

```

case
"$fn" in
*~*) tilde=true;;
esac
case "$fn" in
*/*) fullpath=true;;
esac
case "$fn" in
*+*) skip=true;;
esac
case "$fn" in
*n*) none_ok=true;;
esac
case "$fn" in
*e*) exp_file=true;;
esac

```

```
case "$fn" in
*p*) nopath_ok=true;;
esac
```

```
case "$fn" in
*f*) type='File';;
*d*) type='Directory';;
*l*) type='Locate';;
esac
```

```
what="$stype"
case "$what" in
Locate) what='File';;
esac
```

```
case "$exp_file" in
")
case "$d_portable" in
"$define") ;;
*) exp_file=true;;
esac
;;
esac
```

```
cd ..
while test "$stype"; do
redo="
rp="$orig_rp"
dflt="$orig_dflt"
case "$tilde" in
true) rp="$rp (~name ok)";;
esac
```

```
. UU/myread
```

?X: check for allowed escape sequence which may be accepted verbatim.

```
if test -f UU/getfile.ok && \
$contains "^$ans$" UU/getfile.ok >/dev/null 2>&1
then
value="$ans"
ansexp="$ans"
break
fi
case "$ans" in
none)
value="
ansexp="
case "$none_ok" in
true) type="";;
esac
```

```

;;
*)
case "$tilde" in
") value="$ans"
  ansexp="$ans";;
*)
value=`UU/filexp $ans`
case
$? in
0)
  if test "$ans" != "$value"; then
    echo "(That expands to $value on this system.)"
  fi
  ;;
*) value="$ans";;
esac
ansexp="$value"
case "$exp_file" in
") value="$ans";;
esac
;;
esac
case "$fullpath" in
true)
?X: Perform all the checks on ansexp and not value since when d_portable
?X: is defined, the original un-expanded answer which is stored in value
?X: would lead to "non-existent" error messages whilst ansexp has been
?X: properly expanded. -- Fixed by Jan.Djarv@sa.erisoft.se (Jan Djarv)
?X: Always expand ~user if '/' was requested
  case "$sansexp" in
/*) value="$sansexp" ;;
?X: Allow for c:/some/path
[a-zA-Z]:/*) value="$sansexp" ;;
*)
redo=true
case "$already" in
true)
echo "I shall only accept a full path name, as in /bin/lis." >&4
echo "Use a ! shell escape if you wish to check pathnames." >&4
  ;;
*)
echo "Please give a full path name, starting with slash." >&4
  case "$tilde"
in
true)
echo "Note that using ~name is ok provided it expands well." >&4
  already=true
  ;;

```

```

    esac
    esac
    ;;
    esac
    ;;
    esac
    case "$redo" in
    ")
    case "$type" in
    File)
    for fp in $gfpth; do
    if test "X$fp" = X.; then
        pf="$ansexp"
    else
        pf="$fp/$ansexp"
    fi
    if test -f "$pf"; then
        type="
    elif test -r "$pf" || (test -h "$pf") >/dev/null 2>&1
    then
        echo "($value is not a plain file, but that's ok.)"
        type="
    fi
    if test X"$type" = X; then
        value="$pf"
        break
    fi
    done
    ;;
    Directory)
    for fp in $gfpth; do
    if test "X$fp" = X.; then
        dir="$ans"
        direxp="$ansexp"
    else
        dir="$fp/$ansexp"
        direxp="$fp/$ansexp"
    fi
    if test -d "$direxp"; then
        type="
        value="$dir"
        break
    fi
    done
    ;;
    Locate)
    if test -d "$ansexp"; then
        echo "(Looking for $loc_file in directory

```

```

$value.)"
    value="$value/$loc_file"
    ansexp="$ansexp/$loc_file"
fi
if test -f "$ansexp"; then
    type="
fi
case "$nopath_ok" in
true) case "$value" in
    */*) ;;
    *) echo "Assuming $value will be in people's path."
        type="
        ;;
    esac
    ;;
esac
;;
esac
;;
esac

case "$skip" in
true) type=";
esac

case "$type" in
") ;;
*)
if test "$fastread" = yes; then
    dflt=y
else
    dflt=n
fi
rp="$what $value doesn't exist. Use that name anyway?"
. UU/myread
dflt="
case "$ans" in
y*) type=";;
*) echo " ";;
esac
;;
esac
;;
esac
done
cd UU
ans="$value"
rp="$orig_rp"

```

```
dflt="$orig_dflt"
rm -f getfile.ok
test "X$gfpthkeep" != Xy && gfpth=""
EOSC
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/Getfile.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: d_alarm.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: Original Author: Andy Dougherty <doughera@lafcol.lafayette.edu>
?RCS:
?RCS: $Log: d_alarm.U,v $
?RCS: Revision 3.0.1.1 1994/08/29 16:06:58 ram
?RCS: patch32: created by ADO
?RCS:
?MAKE:d_alarm: Inlibc
?MAKE: -pick add $@ %<
?S:d_alarm:
?S: This variable conditionally defines the HAS_ALARM symbol, which
?S: indicates to the C program that the alarm() routine is available.
?S:.
?C:HAS_ALARM :
?C: This symbol, if defined, indicates that the alarm routine is
?C: available.
?C:.
?H:#$d_alarm
HAS_ALARM /**/
?H:.
?LINT:set d_alarm
: see if alarm exists
set alarm d_alarm
eval $inlibc
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_alarm.U
```


No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: d_cuserid.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: Original Author: Andy Dougherty <doughera@lafcol.lafayette.edu>
?RCS:
?RCS: $Log: d_cuserid.U,v $
?RCS: Revision 3.0.1.1 1994/08/29 16:07:25 ram
?RCS: patch32: created by ADO
?RCS:
?MAKE:d_cuserid: Inlibc
?MAKE: -pick add $@ %<
?S:d_cuserid:
?S: This variable conditionally defines the HAS_CUSERID symbol, which
?S: indicates to the C program that the cuserid() routine is available
?S: to get character login names.
?S:.
?C:HAS_CUSERID :
?C: This symbol,
if defined, indicates that the cuserid routine is
?C: available to get character login names.
?C:.
?H:#$d_cuserid HAS_CUSERID /**/
?H:.
?LINT:set d_cuserid
: see if cuserid exists
set cuserid d_cuserid
eval $inlibc
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_cuserid.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: d_msync.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
```

?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: d_msync.U,v \$

?RCS: Revision 3.0.1.1 1993/12/15 08:19:17 ram

?RCS: patch15: created

?RCS:

?MAKE:d_msync: Inlibc

?MAKE: -pick add \$@ %<

?S:d_msync:

?S: This variable conditionally defines HAS_MSYNCR if msync() is

?S: available to synchronize a mapped file.

?S:.

?C:HAS_MSYNCR:

?C: This symbol, if defined, indicates that the msync system call is

?C: available to synchronize a mapped file.

?C:.

?H:#\$d_msync HAS_MSYNCR /**/

?H:.

?LINT:set d_msync

: see if

msync exists

set msync d_msync

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_msync.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

?RCS: You may redistribute only under the terms of the Artistic License,

?RCS: as specified in the README file that comes with the distribution.

?RCS: You may reuse parts of this distribution only within the terms of

?RCS: that same Artistic License; a copy of which may be found at the root

?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: Cppsym.U,v \$

?RCS: Revision 3.0.1.5 1995/05/12 11:59:11 ram

?RCS: patch54: split awk command onto two lines for older awks (ADO)

?RCS:

?RCS: Revision 3.0.1.4 1995/01/11 14:55:57 ram

?RCS: patch45: new cc vs. cpp symbol checking suggested by JHI

?RCS: patch45: added more cpp symbols (JHI)

?RCS:
 ?RCS: Revision 3.0.1.3 1994/10/29 15:51:32 ram
 ?RCS: patch36: added ?F: line for metalint file checking
 ?RCS: patch36: new symbols ardent and titan (ADO)
 ?RCS:
 ?RCS: Revision 3.0.1.2 1994/06/20
 06:53:32 ram
 ?RCS: patch30: extended cpp symbol lookup list (JHI)
 ?RCS: patch30: renamed attrlist symbol into al for brevity
 ?RCS:
 ?RCS: Revision 3.0.1.1 1993/12/15 08:14:14 ram
 ?RCS: patch15: added new cpp symbols __bsdi__ and BSD_NET2
 ?RCS:
 ?RCS: Revision 3.0 1993/08/18 12:04:50 ram
 ?RCS: Baseline for dist 3.0 netwide release.
 ?RCS:
 ?X:
 ?X: This unit produces a shell script called Cppsym, which can be used to
 ?X: determine whether any in a list of symbols is defined by the C compilation
 ?X: chain (C preprocessor symbols plus C compiler native ones).
 ?X: It can determine the status of any symbol, though the symbols in \$al
 ?X: are more easily determined. If you want to add to \$al you can do
 ?X: it in Myinit.U.
 ?X:
 ?MAKE:Cppsym ccsymbols cppsymbols cppccsymbols: run \
 eunicefix Guess awk cat tr sed sort rm startsh osname \
 +cc gccversion test comm uniq echo Options trnl \
 optimize cflags ldflags libs
 ?MAKE: -pick add \$@ %<
 ?S:ccsymbols:
 ?S: The variable contains the symbols
 defined by the C compiler alone.
 ?S: The symbols defined by cpp or by cc when it calls cpp are not in
 ?S: this list, see cppsymbols and cppccsymbols.
 ?S: The list is a space-separated list of symbol=value tokens.
 ?S:.
 ?S:cppsymbols:
 ?S: The variable contains the symbols defined by the C preprocessor
 ?S: alone. The symbols defined by cc or by cc when it calls cpp are
 ?S: not in this list, see ccsymbols and cppccsymbols.
 ?S: The list is a space-separated list of symbol=value tokens.
 ?S:.
 ?S:cppccsymbols:
 ?S: The variable contains the symbols defined by the C compiler
 ?S: when it calls cpp. The symbols defined by the cc alone or cpp
 ?S: alone are not in this list, see ccsymbols and cppsymbols.
 ?S: The list is a space-separated list of symbol=value tokens.
 ?S:.

```

?T:also symbols i postprocess_cc_v flags
?F:./Cppsym
?F:!Cppsym.true !Cppsym.know !ccsym.com !ccsym.cpp !ccsym.own
: determine known pre-processor and compiler symbols
echo " "
$echo "Guessing which symbols your C compiler and preprocessor
define..." >&4
?X:
?X: The symbol list is in alpha order for ease of maintenance...
?X:
?X: Lots of new symbols (mostly rummaged from gcc), courtesy of
?X: Jarkko Hietaniemi <jhi@snakemail.hut.fi> -- RAM, 06/06/94
?X:
?X: If your symbol is mixed case, just add it as-is.
?X: All symbols will be transformed to both all-lower and all-upper.
?X: Also drop any leading/trailing underscores, the scan will try all those.
?X:
$cat <<'EOSH' > Cppsym.know
a29k ABI64 aegis AES_SOURCE AIX AIX32 AIX370
AIX41 AIX42 AIX43 AIX_SOURCE aixpc ALL_SOURCE
alliant alpha am29000 AM29000 AMD64 amiga AMIGAOS AMIX
ansi ANSI_C_SOURCE apollo ardent ARM32 atarist att386 att3b
BeOS BIG_ENDIAN BIT_MSF bsd BSD bsd43 bsd4_2 bsd4_3 BSD4_3 bsd4_4
BSD_4_3 BSD_4_4 BSD_NET2 BSD_TIME BSD_TYPES BSDCOMPAT bsdi
bull c cadmus clipper CMU COFF COMPILER_VERSION
concurrent convex cpu cray CRAY CRAYMPP ctix CX_UX
CYGWIN DGUX DGUX_SOURCE DJGPP dmert DOLPHIN DPX2 DSO
Dynix DynixPTX ELF encore EPI EXTENSIONS FAVOR_BSD
FILE_OFFSET_BITS
FreeBSD GCC_NEW_VARARGS gcos gcx gimpel
GLIBC GLIBC_MINOR
GNU_SOURCE GNUC GNUC_MINOR GNU_LIBRARY GO32 gould GOULD_PN
H3050R H3050RX hbullx20 hcx host_mips
hp200 hp300 hp700 HP700 hp800 hp9000
hp9000s200 hp9000s300 hp9000s400 hp9000s500
hp9000s700 hp9000s800 hp9k8 hp_osf hppa hpux HPUX_SOURCE
i186 i286 i386 i486 i586 i686 i8086 i80960 i860 I960
IA64 iAPX286 ibm ibm032 ibmesa IBMR2 ibmrt ILP32 ILP64
INLINE_INTRINSICS INTRINSICS INT64 interdata is68k ksr1
LANGUAGE_C LARGE_FILE_API LARGEFILE64_SOURCE
LARGEFILE_SOURCE LFS64_LARGEFILE LFS_LARGEFILE
Linux LITTLE_ENDIAN LONG64 LONG_DOUBLE LONG_LONG
LONGDOUBLE LONGLONG LP64 luna luna88k Lynx
M68000 m68k m88100 m88k M88KBCS_TARGET M_COFF
M_I186 M_I286 M_I386 M_I8086 M_I86 M_I86SM M_SYS3
M_SYS5 M_SYSIII M_SYSV M_UNIX M_XENIX MACH machine MachTen
MATH_HAS_NO_SIDE_EFFECTS
mc300 mc500 mc68000 mc68010 mc68020 mc68030 mc68040

```

```

mc68060 mc68k mc68k32 mc700 mc88000 mc88100 merlin
mert MiNT mips MIPS_FPSET MIPS_ISA MIPS_SIM MIPS_SZINT
MIPS_SZLONG
MIPS_SZPTR MIPSEB MIPSEL MODERN_C motorola
mpeix MSDOS MTXINU MULTIMAX mvs MVS n16 ncl_el ncl_mr
NetBSD news1500 news1700 news1800 news1900 news3700
news700 news800 news900 NeXT NLS nonstopux ns16000 ns32000
ns32016 ns32332 ns32k nsc32000
OCS88 OEMVS OpenBSD os OS2 OS390 osf OSF1 OSF_SOURCE
pa_risc PA_RISC1_1 PA_RISC2_0 PARAGON parisc
pc532 pdp11 PGC PIC plexus PORTAR posix
POSIX1B_SOURCE POSIX2_SOURCE POSIX4_SOURCE
POSIX_C_SOURCE POSIX_SOURCE POWER
PROTOTYPES PWB pyr QNX R3000 REENTRANT RES Rhapsody RISC6000
riscix riscos RT S390 SA110 scs SCO sequent sgi SGL_SOURCE SH3 sinix
SIZE_INT SIZE_LONG SIZE_PTR SOCKET_SOURCE SOCKETS_SOURCE
sony sony_news sonyrisc sparc sparclite spectrum
stardent stdc STDC_EXT stratos sun sun3 sun386
Sun386i svr3 svr4 SVR4_2 SVR4_SOURCE svr5
SX system SYSTYPE_BSD SYSTYPE_BSD43 SYSTYPE_BSD44
SYSTYPE_SVR4 SYSTYPE_SVR5 SYSTYPE_SYSV SYSV SYSV3 SYSV4 SYSV5
sysV68 sysV88 Tek4132 Tek4300 titan
TM3200 TM5400 TM5600
tower tower32 tower32_200 tower32_600 tower32_700
tower32_800
tower32_850 tss
u370 u3b u3b2 u3b20 u3b200 u3b20d u3b5
ultrix UMAXV UnicomPBB UnicomPBD UNICOS UNICOSMK
unix UNIX95 UNIX99 unixpc unos
USE_BSD USE_FILE_OFFSET64 USE_GNU USE_ISOC9X USE_LARGEFILE USE_LARGEFILE64
USE_MISC USE_POSIX USE_POSIX199309 USE_POSIX199506 USE_POSIX2
USE_REENTRANT USE_SVID USE_UNIX98 USE_XOPEN USE_XOPEN_EXTENDED
USGr4 USGr4_2
Utek UTeK UTS UWIN uxpm uxps vax venix VMESA vms xenix Xenix286
XOPEN_SOURCE XOPEN_SOURCE_EXTENDED XPG2 XPG2_EXTENDED
XPG3 XPG3_EXTENDED XPG4 XPG4_EXTENDED
z8000
EOSH
?X: Maybe put other stuff here too.
cat <<EOSH >>Cppsym.know
$osname
EOSH
./tr '[a-z]' '[A-Z]' < Cppsym.know > Cppsym.a
./tr '[A-Z]' '[a-z]' < Cppsym.know > Cppsym.b
$cat Cppsym.know > Cppsym.c
$cat Cppsym.a Cppsym.b Cppsym.c | $tr ' ' $trnl | $sort | $uniq > Cppsym.know
$rm -f Cppsym.a Cppsym.b Cppsym.c
cat <<EOSH > Cppsym

```

```

$startsh
if $test \ $# -gt 0; then
    echo \ $* | $tr " " "$trnl" | ./Cpptest.try > Cpptest.got
    if $test -s Cpptest.got; then
        $rm -f Cpptest.got
        exit 0
    fi
    $rm -f Cpptest.got
    exit 1
else
    $tr " " "$trnl" | ./Cpptest.try
    exit 0
fi
EOSH
chmod +x Cpptest
$unicefix Cpptest
?X: The below awk script will die a horrible death if
?X: some of the tested symbols are not long ints.
?X: Also, we do not make difference between just defined and defined zero.
cat <<EOSH > Cpptest.try
$startsh
cat <<'EOCP' > try.c
#include <stdio.h>
int main() {
EOCP
?X: The length($1) command guards against possible empty entries.
?X: The awk snippet is know to give heartburn to UNICOS/mk awk.
$awk \\
EOSH
cat <<'EOSH' >> Cpptest.try
'length($1) > 0 {
    printf "#ifdef %s\n#if %s+0\nprintf(\"%s=%ld\n\", (long)%s);\n#else\nprintf(\"%s\n\");\n#endif\n#endif\n", $1,
$1, $1, $1, $1
    printf "#ifdef __%s\n#if __%s+0\nprintf(\"__%s=%ld\n\",
(long)_%s);\n#else\nprintf(\"_%s\n\");\n#endif\n#endif\n", $1, $1, $1, $1, $1
    printf "#ifdef __%s\n#if __%s+0\nprintf(\"__%s=%ld\n\",
(long)_%s);\n#else\nprintf(\"_%s\n\");\n#endif\n#endif\n",
$1, $1, $1, $1, $1
    printf "#ifdef __%s_ \n#if __%s_+0\nprintf(\"__%s_=%ld\n\",
(long)_%s_);\n#else\nprintf(\"__%s_ \n\");\n#endif\n#endif\n", $1, $1, $1, $1, $1
}' >> try.c
echo 'return 0;}' >> try.c
EOSH
cat <<EOSH >> Cpptest.try
flags="$ccflags"
case "$osname-$gccversion" in
irix-) flags="$flags -woff 1178" ;;
os2-*) flags="$flags -Zlinker /PM:VIO" ;;

```

```

esac
$cc -o try $optimize \ $flags $ldflags try.c $libs && $run ./try
EOSH
chmod +x Cppsym.try
$unicefix Cppsym.try
./Cppsym < Cppsym.know > Cppsym.true
: now check the C compiler for additional symbols
?X: suggested by Jarkko Hietaniemi <jhi@snakemail.hut.fi>, thanks!
postprocess_cc_v="
case "$osname" in
aix) postprocess_cc_v="|str , ' "' ;;
esac
$cat >ccsym <<EOS
$startsh
$cat >tmp.c <<EOF
extern int foo;
EOF
for i in \ $cc -v -c tmp.c 2>&1 $postprocess_cc_v\
do
case "\$i" in
-D*) echo "\$i" | $sed 's/^-D//';;
-A*) $test "$gccversion" && echo "\$i" | $sed 's/^-A//' | $sed 's/^(.*)\((.*)\)^1=2/';;
esac
done
$rm
-f try.c
EOS
postprocess_cc_v="
chmod +x ccsym
$unicefix ccsym
./ccsym > ccsym1.raw
?X: AIX complains if $uniq is passed an empty file. ($sort apparently
?X: doesn't care.) --AD 14 July 1998
if $test -s ccsym1.raw; then
    $sort ccsym1.raw | $uniq >ccsym.raw
else
    mv ccsym1.raw ccsym.raw
fi

?X: canonicalize symbols for easier sort/uniq/comm usage: append =1 if no = sign
?X: the awk script must be on two lines for older awk programs, sigh! -- ADO
$awk '/^=/ { print $0; next }
{ print $0"=1" }' ccsym.raw >ccsym.list
$awk '/^=/ { print $0; next }
{ print $0"=1" }' Cppsym.true >ccsym.true
$comm -13 ccsym.true ccsym.list >ccsym.own
$comm -12 ccsym.true ccsym.list >ccsym.com
$comm -23 ccsym.true ccsym.list >ccsym.cpp

```

```

also="
if $test -z ccsym.raw; then
echo "Your C compiler doesn't seem to define any symbols!" >&4
echo " "
echo "However, your C preprocessor defines the following symbols:"
$cat Cppsym.true
  ccsymbols="
cppsymbols=`$cat Cppsym.true`
  cppsymbols=`echo
$cppsymbols`
cppccsymbols="$cppsymbols"
else
if $test -s ccsym.com; then
echo "Your C compiler and pre-processor define these symbols:"
$sed -e 's/(.*)=.*/1/' ccsym.com
also='also '
symbols='ones'
cppccsymbols=`$cat ccsym.com`
cppccsymbols=`echo $cppccsymbols`
$test "$silent" || sleep 1
fi
if $test -s ccsym.cpp; then
$test "$also" && echo " "
echo "Your C pre-processor ${also} defines the following symbols:"
$sed -e 's/(.*)=.*/1/' ccsym.cpp
also='further '
cppsymbols=`$cat ccsym.cpp`
cppsymbols=`echo $cppsymbols`
$test "$silent" || sleep 1
fi
if $test -s ccsym.own; then
$test "$also" && echo " "
echo "Your C compiler ${also} defines the following cpp symbols:"
$sed -e 's/(.*)=1/1/' ccsym.own
$sed -e 's/(.*)=.*/1/' ccsym.own | $uniq >>Cppsym.true
  ccsymbols=`$cat ccsym.own`
  ccsymbols=`echo $ccsymbols`
$test "$silent" || sleep 1
fi
fi
$rm -f Cppsym.know Cppsym.true

```

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/Cppsym.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_time.U,v 3.0.1.2 1995/07/25 14:07:43 ram Exp \$


```

?RCS:
?RCS: Copyright (c) 1991-1993, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic License,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 3.0.
?RCS:
?RCS: $Log: d_time.U,v $
?RCS: Revision 3.0.1.2 1995/07/25 14:07:43 ram
?RCS: patch56: typo fix, sytem -> system
?RCS:
?RCS: Revision 3.0.1.1 1994/10/29 16:16:38 ram
?RCS: patch36: now uses new Typedef unit to compute type information (ADO)
?RCS:
?RCS: Revision 3.0 1993/08/18 12:07:45 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?X: Maybe <sys/types.h> should be included?
?X:INC: i_systypes
?MAKE:d_time timetype: Csym Setvar Findhdr Myread Typedef
?MAKE: -pick
add $@ %<
?S:d_time:
?S: This variable conditionally defines the HAS_TIME symbol, which indicates
?S: that the time() routine exists. The time() routine is normally
?S: provided on UNIX systems.
?S:.
?S:timetype:
?S: This variable holds the type returned by time(). It can be long,
?S: or time_t on BSD sites (in which case <sys/types.h> should be
?S: included). Anyway, the type Time_t should be used.
?S:.
?C:HAS_TIME (TIMER):
?C: This symbol, if defined, indicates that the time() routine exists.
?C:.
?C:Time_t (TIMETYPE):
?C: This symbol holds the type returned by time(). It can be long,
?C: or time_t on BSD sites (in which case <sys/types.h> should be
?C: included).
?C:.
?H:#$d_time HAS_TIME /**/
?H:#define Time_t $timetype /* Time type */
?H:.
?LINT:set d_time
: see if time exists
echo " "

```

```

?X: MPE/iX needs this protection of hint values.
?X: See d_sterror.U for more explanation.
if test "X$d_time" = X -o X"$timetype" = X; then
  if set time val -f d_time; eval $csym; $val;
then
  echo 'time() found.' >&4
  val="$define"
  rp="What is the type returned by time() on this system?"
  set time_t timetype long stdio.h sys/types.h
  eval $typedef_ask
  else
  echo 'time() not found, hope that will do.' >&4
  val="$undef"
  timetype='int';
  fi
  set d_time
  eval $setvar
fi

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/typedefs/d_time.U

```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id: AAAAA.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: AAAAA.U,v $
?RCS: Revision 3.0.1.4 1994/06/20 06:50:26 ram
?RCS: patch30: changes from Jarkko Hietaniemi are tagged with JHI
?RCS:
?RCS: Revision 3.0.1.3 1994/05/06 14:01:39 ram
?RCS: patch23: initials for Wayne Davison are now WED
?RCS: patch23: added initials for new unit contributor Andy Dougherty
?RCS:
?RCS: Revision 3.0.1.2 1994/01/24 14:01:09 ram
?RCS: patch16: make metalint shut up on special unit definition for All target
?RCS:
?RCS: Revision
3.0.1.1 1993/09/13 15:43:57 ram
?RCS: patch10: documents initials used for Wayne Davison's contributions

```

?RCS:
?RCS: Revision 3.0 1993/08/18 12:04:44 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?X:
?X: The purpose of this file is to supply the head of the Makefile created
?X: by metaconfig. For this reason it must be first in alphabetical order.
?X: The leading '+' in front of the unit name is a hint for metalint, since
?X: the use of that special unit name as a "made" unit is legitimate here.
?X:
?MAKE:+All: Finish
?X:
?X: Throughout the units, the following initials are used to identify comments:
?X:
?X: HMS: Harlan Stenn
?X: RAM: Raphael Manfredi
?X: WED: Wayne Davison (was WAD by mistake--RAM)
?X: ADO: Andy Dougherty
?X: JHI: Jarkko Hietaniemi
?X:
?X: Agreed, this is a weird place to document it, but I couldn't find a better
?X: place to do so. I've bet on the curiosity of users, who would probably
?X: want to know what's in this strangely-named file--RAM.

Found

in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/AAAAA.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: i_string.U 1 2006-08-24 12:32:52Z rmanfredi \$
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: \$Log: i_string.U,v \$
?RCS: Revision 3.0.1.2 1993/10/16 13:50:12 ram
?RCS: patch12: special units Loc and Guess were missing from dependencies
?RCS:
?RCS: Revision 3.0.1.1 1993/09/13 16:07:26 ram
?RCS: patch10: removed "(Actually, this looks more like...)" messages (WAD)
?RCS:
?RCS: Revision 3.0 1993/08/18 12:08:28 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?X:

?X: See if we should include <string.h> or <strings.h>

?X:

?MAKE:i_string strings:

test Setvar Findhdr Warn

?MAKE: -pick add \$@ %<

?S:i_string:

?S: This variable conditionally defines the I_STRING symbol, which

?S: indicates that <string.h> should be included rather than <strings.h>.

?S:.

?S:strings:

?S: This variable holds the full path of the string header that will be

?S: used. Typically /usr/include/string.h or /usr/include/strings.h.

?S:.

?C:I_STRING:

?C: This symbol, if defined, indicates to the C program that it should

?C: include <string.h> (USG systems) instead of <strings.h> (BSD systems).

?C:.

?H:#\$i_string I_STRING /**/

?H:.

?LINT:set i_string

: see which of string.h or strings.h is needed

echo " "

strings=`./findhdr string.h`

if \$test "\$strings" && \$test -r "\$strings"; then

echo "Using <string.h> instead of <strings.h>." >&4

val="\$define"

else

val="\$undef"

strings=`./findhdr strings.h`

if \$test "\$strings" && \$test -r "\$strings"; then

echo "Using <strings.h> instead of <string.h>." >&4

else

./warn "No string header found -- You'll surely

have problems."

fi

fi

set i_string

eval \$setvar

case "\$i_string" in

"\$undef") strings=`./findhdr strings.h`;;

*) strings=`./findhdr string.h`;;

esac

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-

5.36.0/dist/U/i_string.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 2000, Andy Dougherty

?RCS:

?RCS: You may redistribute only under the terms of the Artistic License,

?RCS: as specified in the README file that comes with the distribution.

?RCS: You may reuse parts of this distribution only within the terms of

?RCS: that same Artistic License; a copy of which may be found at the root

?RCS: of the source tree for dist 3.0.

?RCS:

?MAKE:versiononly: cat Myread Setvar Devel

?MAKE:-pick add \$@ %<

?LINT:set versiononly

?Y:TOP

?S:versiononly:

?S: If set, this symbol indicates that only the version-specific

?S: components of a perl installation should be installed.

?S: This may be useful for making a test installation of a new

?S: version without disturbing the existing installation.

?S: Setting versiononly is equivalent to setting installperl's -v option.

?S: In particular, the non-versioned scripts and programs such as

?S: a2p, c2ph, h2xs, pod2*, and perldoc

are not installed

?S: (see INSTALL for a more complete list). Nor are the man

?S: pages installed.

?S: Usually, this is undef.

?S:.

?LINT:extern inc_version_list

?LINT:change inc_version_list

?LINT:extern inc_version_list_init

?LINT:change inc_version_list_init

?LINT:extern version

: determine whether to use a version number suffix for installed binaries

echo " "

\$cat <<EOM

Do you want to use a version number suffix for installed binaries? This

will install 'perl\$version' instead of 'perl', and likewise for other

binaries like 'perldoc' and 'cpan'. This allows many versions of perl

to be installed side-by-side. Unless you are a developer, you probably

do *not* want to do this.

EOM

case "\$versiononly" in

"\$define"|[Yy]*|true) dflt='y' ;;

*) dflt='n';

esac

```
rp="Do you want to use a version number suffix for installed binaries?"
```

```
./myread
case "$ans" in
[yY]*) val="$define";;
*) val="$undef" ;;
esac
set versiononly
eval $setvar

case "$versiononly" in
"$define") inc_version_list="
    inc_version_list_init=0
    ;;
esac
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/versiononly.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: cpp_stuff.U 1 2006-08-24 12:32:52Z rmanfredi $
```

```
?RCS:
```

```
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
```

```
?RCS:
```

```
?RCS: You may redistribute only under the terms of the Artistic License,
```

```
?RCS: as specified in the README file that comes with the distribution.
```

```
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```

```
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```

```
?RCS: of the source tree for dist 4.0.
```

```
?RCS:
```

```
?RCS: $Log: cpp_stuff.U,v $
```

```
?RCS: Revision 3.0.1.1 1994/10/29 16:08:24 ram
```

```
?RCS: patch36: now uses cppstdin instead of plain cpp for consistency (ADO)
```

```
?RCS: patch36: remove temporary files when done
```

```
?RCS:
```

```
?RCS: Revision 3.0 1993/08/18 12:05:36 ram
```

```
?RCS: Baseline for dist 3.0 netwide release.
```

```
?RCS:
```

```
?MAKE:cpp_stuff: cat contains cppstdin cppflags cppminus rm
```

```
?MAKE: -pick add $@ %<
```

```
?S:cpp_stuff:
```

```
?S: This variable contains an identification of the concatenation
mechanism
```

```
?S: used by the C preprocessor.
```

```
?S:.
```

```
?C:CAT2:
```

```
?C: This macro concatenates 2 tokens together.
```

```
?C:.
```

?C:CAT3:
?C: This macro concatenates 3 tokens together.
?C:.
?C:CAT4:
?C: This macro concatenates 4 tokens together.
?C:.
?C:CAT5:
?C: This macro concatenates 5 tokens together.
?C:.
?C:STRINGIFY:
?C: This macro surrounds its token with double quotes.
?C:.
?C:SCAT2:
?C: This macro concatenates 2 tokens together and stringifies the result.
?C: It might not exist, so #ifdef it in your code!
?C:.
?C:SCAT3:
?C: This macro concatenates 3 tokens together and stringifies the result.
?C: It might not exist, so #ifdef it in your code!
?C:.
?C:SCAT4:
?C: This macro concatenates 4 tokens together and stringifies the result.
?C: It might not exist, so #ifdef it in your code!
?C:.
?C:SCAT5:
?C: This macro concatenates 5 tokens together and stringifies the result.
?C: It might not exist, so #ifdef it in your code!
?C:.
?X: Dist pl70 included the following, but AIX's xlc compiler
?X: (which
is ANSI-ish and has cpp_stuff == 42)) rejects
?X: The SQuote/EQuote stuff because the string literals are on
?X: separate lines. Sigh.
?X: Andy Dougherty 24 Feb 1998
?X: ?H:??<:#if \$cpp_stuff == 1
?X: ?H:CAT2:#define CAT2(a,b)a/**/b
?X: ?H:CAT3:#define CAT3(a,b,c)a/**/b/**/c
?X: ?H:CAT4:#define CAT4(a,b,c,d)a/**/b/**/c/**/d
?X: ?H:CAT5:#define CAT5(a,b,c,d,e)a/**/b/**/c/**/d/**/e
?X: ?H:STRINGIFY:#define STRINGIFY(a)"a"
?X: ?H:??<:#define SQuote(a)"a"
?X: ?H:??<:#define EQuote(a)a"
?X: ?H:SCAT2:#define SCAT2(a,b)EQuote(SQuote(a)b)
?X: ?H:SCAT3:#define SCAT3(a,b,c)EQuote(SQuote(a)b/**/c)
?X: ?H:SCAT4:#define SCAT4(a,b,c,d)EQuote(SQuote(a)b/**/c/**/d)
?X: ?H:SCAT5:#define SCAT5(a,b,c,d,e)EQuote(SQuote(a)b/**/c/**/d/**/e)
?X: ?H:??<:#endif
?H:??<:#if \$cpp_stuff == 1

```

?H:?CAT2:#define CAT2(a,b) a/**/b
?H:?CAT3:#define CAT3(a,b,c) a/**/b/**/c
?H:?CAT4:#define CAT4(a,b,c,d) a/**/b/**/c/**/d
?H:?CAT5:#define CAT5(a,b,c,d,e) a/**/b/**/c/**/d/**/e
?H:?STRINGIFY:#define STRINGIFY(a) "a"
?X: If
you can get stringification with catify, tell me how!
?H:?%<:#endif
?H:?%<:#if $cpp_stuff == 42
?H:?%<:#define PeRl_CaTiFy(a, b) a ## b
?H:?%<:#define PeRl_StGiFy(a) #a
?X: The additional level of indirection enables these macros to be
?X: used as arguments to other macros. See K&R 2nd ed., page 231.
?H:?CAT2:#define CAT2(a,b) PeRl_CaTiFy(a,b)
?H:?CAT3:#define CAT3(a,b,c) CAT2(PeRl_CaTiFy(a,b),c)
?H:?CAT4:#define CAT4(a,b,c,d) CAT2(CAT3(a,b,c),d)
?H:?CAT5:#define CAT5(a,b,c,d,e) CAT2(CAT4(a,b,c,d),e)
?H:?%<:#define StGiFy(a) PeRl_StGiFy(a)
?H:?STRINGIFY:#define STRINGIFY(a) PeRl_StGiFy(a)
?H:?SCAT2:#define SCAT2(a,b) PeRl_StGiFy(a) PeRl_StGiFy(b)
?H:?SCAT3:#define SCAT3(a,b,c) PeRl_StGiFy(a) PeRl_StGiFy(b) PeRl_StGiFy(c)
?H:?SCAT4:#define SCAT4(a,b,c,d) PeRl_StGiFy(a) PeRl_StGiFy(b) PeRl_StGiFy(c) PeRl_StGiFy(d)
?H:?SCAT5:#define SCAT5(a,b,c,d,e) PeRl_StGiFy(a) PeRl_StGiFy(b) PeRl_StGiFy(c) PeRl_StGiFy(d)
PeRl_StGiFy(e)
?H:?%<:#endif
?H:?%<:#if $cpp_stuff != 1 && $cpp_stuff
!= 42
?H:?%<:#include "Bleth: How does this C preprocessor concatenate tokens?"
?H:?%<:#endif
?H:.
?W:%<:CAT2 CAT3 CAT4 CAT5 STRINGIFY SCAT2 SCAT3 SCAT4 SCAT5
?F:!cpp_stuff.c
?LINT:known StGiFy
?LINT:known PeRl_CaTiFy
?LINT:known PeRl_StGiFy
: how do we concatenate cpp tokens here?
echo " "
echo "Checking to see how your cpp does stuff like concatenate tokens..." >&4
$cat >cpp_stuff.c <<'EOCP'
#define RCAT(a,b)a/**/b
#define ACAT(a,b)a ## b
RCAT(Rei,ser)
ACAT(Cir,cus)
EOCP
$cppstdin $cppflags $cppminus <cpp_stuff.c >cpp_stuff.out 2>&1
if $contains 'Circus' cpp_stuff.out >/dev/null 2>&1; then
echo "Oh! Smells like ANSI's been here." >&4
echo "We can catify or stringify, separately or together!"

```



```

cpp_stuff=42
elif $contains 'Reiser' cpp_stuff.out >/dev/null 2>&1; then
echo "Ah, yes! The good old days!" >&4
echo "However, in the good old days we don't know how to stringify and"
echo "catify at the same time."
cpp_stuff=1
else
$cat >&4 <<EOM
Hmm, I don't seem to be able to concatenate
tokens with your cpp.
You're going to have to edit the values of CAT[2-5] in config.h...
EOM
?X: It would be nice to have configure remind us at the end that some manual
?X: intervention is needed -- FIXME
cpp_stuff="/* Help! How do we handle cpp_stuff? */*/"
fi
$rm -f cpp_stuff.*

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/cpp_stuff.U
```

No license file was found, but licenses were detected in source scan.

?RCS: Copyright (c) 2006-2007, H.Merijn Brand

?RCS:

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?RCS: as specified in the README file that comes with the distribution.

?RCS: You may reuse parts of this distribution only within the terms of

?RCS: that same Artistic License; a copy of which may be found at the root

?RCS: of the source tree for dist 3.0.

?RCS:

?MAKE:d_snprintf_l d_vsnprintf_l : Inlibc d_snprintf d_vsnprintf

?MAKE: -pick add \$@ %<

?S:d_snprintf_l:

?S: This variable conditionally defines the HAS_SNPRINTF_L symbol, which

?S: indicates to the C program that the snprintf_l () library function

?S: is available.

?S:.

?S:d_vsnprintf_l:

?S: This variable conditionally defines the HAS_VSNPRINTF_L symbol, which

?S: indicates to the C program that the vsnprintf_l () library function

?S: is available.

?S:.

?C:HAS_SNPRINTF_L:

?C: This symbol, if defined, indicates that the snprintf_l () library

?C: function

is available for use.

?C:.

?C:HAS_VSNPRINTF_L:

?C: This symbol, if defined, indicates that the vsnprintf_1 () library

?C: function is available for use.

?C:.

?H:#\$d_snprintf_1 HAS_SNPRINTF_L /**/

?H:#\$d_vsnprintf_1 HAS_VSNPRINTF_L /**/

?H:.

: see if snprintf_1 exists

set snprintf_1 d_snprintf_1

eval \$inlibc

: see if vsnprintf_1 exists

set vsnprintf_1 d_vsnprintf_1

eval \$inlibc

case "\$d_snprintf-\$d_vsnprintf-\$d_snprintf_1-\$d_vsnprintf_1" in
"\$define-\$define-\$define-\$define")

;;

*) echo "(These require the basic snprintf and vsnprintf to also be available, which they aren't"

d_snprintf_1="\$undef"

d_vsnprintf_1="\$undef"

;;

esac

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/threads/d_snprintf_1.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1999 Jarkko Hietaniemi

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?RCS:

?MAKE:siteman1dir siteman1direxp installsiteman1dir: Getfile \

Setprefixvar prefix siteprefix man1dir sed

?MAKE: -pick add \$@ %<

?Y:TOP

?D:siteman1dir="

?S:siteman1dir:

?S: This variable contains the name of the directory in which site-specific

?S: manual source pages are to be put. It is the responsibility of the

?S: Makefile.SH to get the value of this into the proper command.

?S: You must be prepared to do the ~name expansion yourself.
 ?S: The standard distribution will put nothing in this directory.
 ?S: After perl
 has been installed, users may install their own local
 ?S: man1 pages in this directory with
 ?S: MakeMaker Makefile.PL
 ?S: or equivalent. See INSTALL for details.
 ?S:.
 ?D:siteman1direxp="
 ?S:siteman1direxp:
 ?S: This variable is the same as the siteman1dir variable, but is filename
 ?S: expanded at configuration time, for convenient use in makefiles.
 ?S:.
 ?D:installsiteman1dir="
 ?S:installsiteman1dir:
 ?S: This variable is really the same as siteman1direxp, unless you are using
 ?S: AFS in which case it points to the read/write location whereas
 ?S: man1direxp only points to the read-only access location. For extra
 ?S: portability, you should only use this variable within your makefiles.
 ?S:.
 ?LINT:change prefixvar
 ?LINT:set installsiteman1dir
 ?LINT:set siteman1dir
 ?LINT:set siteman1direxp
 : determine where add-on manual pages go
 case "\$siteman1dir" in
 ") dflt=`echo \$man1dir | \$sed "s#^\$prefix#siteprefix#"` ;;
 *) dflt=\$siteman1dir ;;
 esac
 case "\$dflt" in
 "| ") dflt=none ;;
 esac
 fn=dn+~
 rp='Pathname
 where the site-specific manual pages should be installed?'
 ./getfile
 prefixvar=siteman1dir
 ./setprefixvar

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/installdirs/siteman1dir.U

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?RCS: \$Id: d_sethent.U,v 3.0 1993/08/18 12:06:09 ram Exp \$

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?RCS:
?RCS: \$Log: d_sethent.U,v \$
?RCS: Revision 3.0 1993/08/18 12:06:09 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_sethent: Inlibc
?MAKE: -pick add \$@ %<
?S:d_sethent:
?S: This variable conditionally defines HAS_SETHOSTENT if sethostent() is
?S: available.
?S:.
?C:HAS_SETHOSTENT:
?C: This symbol, if defined, indicates that the sethostent() routine is
?C: available.
?C:.
?H:#\$d_sethent HAS_SETHOSTENT /**/
?H:.
?LINT:set d_sethent
: see if sethostent exists
set
sethostent d_sethent
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/d_sethent.U

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?RCS:
?MAKE:d_memrchr: Inlibc Hasproto d_gnulibc
?MAKE: -pick add \$@ %<
?S:d_memrchr:
?S: This variable conditionally defines the HAS_MEMRCHR symbol, which
?S: indicates to the C program that the memrchr() routine is available
?S: to return a pointer to the last occurrence of a byte in a memory
?S: area (or NULL if not found).
?S:.
?C:HAS_MEMRCHR:
?C: This symbol, if defined, indicates that the memrchr routine is
?C: available to return a pointer to the last occurrence of a byte in
?C: a memory area (or NULL if not found).

```

?C:.
?H:#$d_memrchr HAS_MEMRCHR /**/
?H:.
?T:d_memrchr_proto xx1 xx2 xx3 xx4
?LINT:set d_memrchr
: see if memrchr exists
: We need both a prototype in string.h and the symbol in libc.
echo " "
d_memrchr_proto="
xx1="#$d_gnulibc HAS_GNULIBC"
xx2='#if defined(HAS_GNULIBC)
&& !defined(_GNU_SOURCE)'
xx3='# define _GNU_SOURCE'
xx4='#endif'
set d_memrchr_proto memrchr literal "$xx1" literal "$xx2" literal "$xx3" literal "$xx4" define string.h
eval $hasproto
case "$d_memrchr_proto" in
  define) # see if memrchr exists
set memrchr d_memrchr
eval $inlibc
;;
  *) val=$undef
set d_memrchr
eval $setvar
;;
esac

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_memrchr.U

```

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```

?RCS: $Id: d_fgetpos.U 1 2006-08-24 12:32:52Z rmanfredi $

```

```

?RCS:

```

```

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```

```

?RCS:

```

```

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```

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```

```

?RCS:

```

```

?RCS: $Log: d_fgetpos.U,v $

```

```

?RCS: Revision 3.0.1.1 1994/06/20 06:57:33 ram

```

```

?RCS: patch30: created

```

```

?RCS:

```

```

?MAKE:d_fgetpos: Inlibc

```

```

?MAKE: -pick add $@ %<

```

?S:d_fgetpos:

?S: This variable conditionally defines HAS_FGETPOS if fgetpos() is

?S: available to get the file position indicator.

?S:.

?C:HAS_FGETPOS:

?C: This symbol, if defined, indicates that the fgetpos routine is

?C: available to get the file position indicator, similar to ftell().

?C:.

?H:#\$d_fgetpos

HAS_FGETPOS /**/

?H:.

?LINT:set d_fgetpos

: see if fgetpos exists

set fgetpos d_fgetpos

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_fgetpos.U

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?RCS:

?RCS: \$Log: d_sigsetjmp.U,v \$

?RCS: Revision 3.0.1.1 1997/02/28 15:44:33 ram

?RCS: patch61: created

?RCS:

?MAKE:d_sigsetjmp: Setvar cat +cc +ccflags +ldflags libs rm

?MAKE: -pick add \$@ %<

?S:d_sigsetjmp:

?S: This variable conditionally defines the HAS_SIGSETJMP symbol,

?S: which indicates that the sigsetjmp() routine

is available to

?S: call setjmp() and optionally save the process's signal mask.

?S:.

?C:HAS_SIGSETJMP:

?C: This variable indicates to the C program that the sigsetjmp()
?C: routine is available to save the calling process's registers
?C: and stack environment for later use by siglongjmp(), and
?C: to optionally save the process's signal mask. See
?C: Sigjmp_buf, Sigsetjmp, and Siglongjmp.
?C:.
?C:Sigjmp_buf:
?C: This is the buffer type to be used with Sigsetjmp and Siglongjmp.
?C:.
?C:Sigsetjmp:
?C: This macro is used in the same way as sigsetjmp(), but will invoke
?C: traditional setjmp() if sigsetjmp isn't available.
?C: See HAS_SIGSETJMP.
?C:.
?C:Siglongjmp:
?C: This macro is used in the same way as siglongjmp(), but will invoke
?C: traditional longjmp() if siglongjmp isn't available.
?C: See HAS_SIGSETJMP.
?C:.
?H:%<:#\$d_sigsetjmp HAS_SIGSETJMP /**/
?H:%<:#ifdef HAS_SIGSETJMP
?H:%<:#define Sigjmp_buf sigjmp_buf
?H:%<:#define Sigsetjmp(buf,save_mask) sigsetjmp((buf),(save_mask))
?H:%<:#define
Siglongjmp(buf,retval) siglongjmp((buf),(retval))
?H:%<:#else
?H:%<:#define Sigjmp_buf jmp_buf
?H:%<:#define Sigsetjmp(buf,save_mask) setjmp((buf))
?H:%<:#define Siglongjmp(buf,retval) longjmp((buf),(retval))
?H:%<:#endif
?H:.
?W:%<:Sigjmp_buf Sigsetjmp Siglongjmp
?F:!set
?LINT:set d_sigsetjmp
: see if sigsetjmp exists
?X: We can't check for these symbols with Inlibc because sigsetjmp
?X: is (sometimes? always?) a macro under GCC
echo " "
case "\$d_sigsetjmp" in
")
\$cat >set.c <<'EOP'
#include <setjmp.h>
sigjmp_buf env;
int set = 1;
int main()
{
if (sigsetjmp(env,1))
exit(set);

```

set = 0;
siglongjmp(env, 1);
exit(1);
}
EOP
if $cc $ccflags $ldflags -o set set.c $libs > /dev/null 2>&1 ; then
if ./set >/dev/null 2>&1; then
    echo "POSIX sigsetjmp found." >&4
    val="$define"
else
    $cat >&4 <<EOM

```

Uh-Oh! You have POSIX sigsetjmp and siglongjmp, but they do not work properly!!
I'll ignore them.

```

EOM
    val="$undef"
fi
else
    echo "sigsetjmp not found."
>&4
    val="$undef"
fi
;;
*) val="$d_sigsetjmp"
case "$d_sigsetjmp" in
$define) echo "POSIX sigsetjmp found." >&4;;
$undef) echo "sigsetjmp not found." >&4;;
esac
;;
esac
set d_sigsetjmp
eval $setvar
$rm -f set.c set

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_sigsetjmp.U
```

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?RCS:


```

fi
if test -f $filename; then
    echo "$filename already exists, not symlinking."
else
?X: Note that the following works because "$pkgsrc" is absolute
    ln
    -s $pkgsrc/$filename $filename
fi
done
?X: Check that everything was correctly copied
echo "(Checking current directory...)" >&4
cd UU
awk ' $1 !~ /PACK[A-Z]+/ {print $1}' "$rsrc/MANIFEST" | \
(split -l 50 2>/dev/null || split -50)
rm -f missing
tmppwd=`pwd`
for filelist in x??; do
    (cd ..; ls `cat "$tmppwd/$filelist" ` \
    >/dev/null 2>>"$tmppwd/missing")
done
if test -s missing; then
    echo "Failed duplication of source tree. Aborting." >&4
    exit 1
fi
;;
*) echo "(I cannot figure out how to do symbolic links, ignoring!)" >&4
;;
esac
;;
esac
;;
esac
@end

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-
5.36.0/dist/U/Mksymlinks.U

```

No license file was found, but licenses were detected in source scan.

```

case $CONFIG in
")
if test -f config.sh; then TOP=.;
elif test -f ../config.sh; then TOP=../.;
elif test -f ../../config.sh; then TOP=../../.;
elif test -f ../../../config.sh; then TOP=../../../.;
elif test -f ../../../../config.sh; then TOP=../../../../.;
else

```

```

    echo "Can't find config.sh."; exit 1
fi
. $TOP/config.sh
;;
esac
case "$0" in
*/*) cd `expr X$0 : 'X\(.*/)'\` ;;
esac
echo "Extracting makedir (with variable substitutions)"
$spitshell >makedir <<!GROK!THIS!
$startsh
# $Id: makedir.sh,v 3.0.1.1 1994/01/24 14:00:08 ram Exp ram $
#
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#
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# of the source tree for dist 4.0.
#
# Original
# Author: Larry Wall <lwall@netlabs.com>
#
# $Log: makedir.sh,v $
# Revision 3.0.1.1 1994/01/24 14:00:08 ram
# patch16: changed top ln-style config.sh lookup into test-style one
#
# Revision 3.0 1993/08/18 12:04:38 ram
# Baseline for dist 3.0 netwide release.
#

export PATH || (echo "OOPS, this isn't sh. Desperation time. I will feed myself to sh."; sh $0; kill \$$)

case $# in
0)
    $echo "makedir pathname filenameflag"
    exit 1
    ;;
esac

: guarantee one slash before 1st component
case $1 in
/*) ;;
*) set ./$1 $2 ;;
esac

: strip last component if it is to be a filename

```

```
case X\${2} in
X1) set `echo \${1} | sed 's:(.*)/[^/]*\$:1:` ;;
*) set \${1} ;;
esac
```

```
: return reasonable status if nothing to be created
if test -d "\${1}" ; then
    exit 0
fi
```

```
list=""
while true ; do
    case \${1} in
    */*)
list="\${1} \${list}"
set `echo \${1} | sed 's:(.*)/:1 :`
;;
*)
break
;;
esac
done
```

```
set \${list}
```

```
for dir do
    $mkdir \${dir} >/dev/null 2>&1
done
!GROK!THIS!
$unicefix
mkdir
chmod +x mkdir
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/lib/mkdir.SH
```

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?RCS:

```

?RCS: $Log: d_NOFILE.U,v $
?RCS: Revision 3.0.1.1 1994/10/29 16:08:38 ram
?RCS: patch36: added ?F: line for metalint file checking
?RCS:
?RCS: Revision 3.0 1993/08/18 12:05:39 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:nofile d_gettblsz tablesize: Myread Guess cat +cc +ccflags +libs \
test rm Csym
?MAKE: -pick add $@ %<
?S:nofile:
?S: This variable contains the number of file descriptors available to the
?S: process.
?S:.
?S:d_gettblsz:
?S: This variable conditionally handles remapping
of the getdtablesize()
?S: subroutine to ulimit(4,0), or the NOFILE manifest constant.
?S:.
?S:tablesize:
?S: This variable contains either the 'NOFILE' constant or 'ulimit(4, 0L)'
?S: and is used as the remapped value for the getdtablesize() macro.
?S:.
?C:getdtablesize:
?C: This catches use of the getdtablesize() subroutine, and remaps it
?C: to either ulimit(4,0) or NOFILE, if getdtablesize() isn't available.
?C:.
?C:VAL_NOFILE:
?C: This symbol contains the number of file descriptors available to the
?C: process, as determined at configuration time. Unless a static constant
?C: is needed, you should rely on getdtablesize() to obtain that number.
?C:.
?H:#$d_gettblsz getdtablesize() $tablesize /**/
?H:#define VAL_NOFILE $nofile /* Number of file descriptors */
?H:.
?F:!nofile
?T:d_ulimit4 val
: see if getdtablesize exists
echo " "
?X: Revert logical value (d_gettblsz is undef iff getdtablesize is present)
case "$d_gettblsz" in
$define) d_gettblsz="$undef";;
$undef) d_gettblsz="$define";;
esac
if
set getdtablesize val -f d_gettblsz; eval $csym; $val; then
echo 'getdtablesize() found.' >&4
d_gettblsz="$undef"

```

```

tablesize="
@if VAL_NOFILE || nofile
$cat >nofile.c <<'EOCP'
#include <stdio.h>
int main()
{
printf("%d\n", getdtablesize());
}
EOCP
nofile="
if $cc $ccflags -o nofile nofile.c $libs >/dev/null 2>&1; then
nofile=`./nofile 2>/dev/null`
fi
if $test "$nofile"; then
echo "(You have $nofile file descriptors available per process.)"
else
nofile='20'
if ./bsd; then
nofile='64'
fi
echo "(Hmm... Let's say you have $nofile file descriptors available.)"
fi
@end
else
echo 'getdtablesize() NOT found...' >&4
if set ulimit val -f; eval $csym; $val; then
echo 'Maybe ulimit(4,0) will work...'
$cat >nofile.c <<'EOCP'
#include <stdio.h>
#ifdef GETPARAM_H
#include <sys/param.h>
#endif
int main()
{
printf("%d %d\n",
#ifdef NOFILE
NOFILE,
#else
0,
#endif
ulimit(4,0));
exit(0);
}
EOCP
if $cc $ccflags -DGETPARAM_H -o nofile nofile.c $libs
>/dev/null 2>&1 \
|| $cc $ccflags -o nofile nofile.c $libs >/dev/null 2>&1 ; then
set `./nofile`

```

```

d_gettblsz=$1
d_ulimit4=$2
if $test "$d_ulimit4" -lt 0; then
    echo "Your ulimit() call doesn't tell me what I want to know."
    echo "We'll just use NOFILE in this case."
    nofile=$d_gettblsz
    d_gettblsz="$define"
    tablesize='NOFILE'
else
    if $test "$d_gettblsz" -gt 0; then
        echo "Your system defines NOFILE to be $d_gettblsz, and" >&4
    else
        echo "I had trouble getting NOFILE from your system, but" >&4
    fi
echo "ulimit returns $d_ulimit4 as the number of available file descriptors." >&4
    dflt='y';
    echo " "
rp='Should I use ulimit to get the number of available file descriptors?'
    ./myread
    case "$ans" in
    y*)
        nofile=$d_ulimit4
        d_gettblsz="$define"
        tablesize='ulimit(4, 0L)'
        echo "Using ulimit(4,0)."
        ;;
    *)
        nofile=$d_gettblsz
        d_gettblsz="$define"
        tablesize='NOFILE'
        echo "Using NOFILE."
        ;;
    esac
fi
else
    echo
    "Strange, I couldn't get my test program to compile."
    echo "We'll just use NOFILE in this case."
    d_gettblsz="$define"
    tablesize='NOFILE'
    nofile=""
fi
else
    echo 'Using NOFILE instead.'
    d_gettblsz="$define"
    tablesize='NOFILE'
    nofile=""
fi

```

```

fi
@if VAL_NOFILE || nofile
case "$nofile" in
")
$cat >nofile.c <<'EOCP'
#include <stdio.h>
#ifdef GETPARAM_H
#include <sys/param.h>
#endif
int main()
{
printf("%d\n",
#ifdef NOFILE
NOFILE,
#else
0,
#endif
);
exit(0);
}
EOCP
if $cc $ccflags -DGETPARAM_H -o nofile nofile.c $libs >/dev/null 2>&1 \
|| $cc $ccflags -o nofile nofile.c $libs >/dev/null 2>&1 ; then
nofile=`./nofile 2>/dev/null`
fi
if $test "$nofile"; then
echo "(You have $nofile file descriptors available per process.)"
else
nofile='20'
if ./bsd; then
nofile='64'
fi
echo "(Hmm... Let's say you have $nofile file descriptors available.)"
fi
;;
esac
@end
$rm -f nofile*

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_NOFILE.U
```

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?RCS: of the source tree for dist 3.0.
?RCS:
?MAKE:d_nanosleep: Inlibc
?MAKE: -pick add \$@ %<
?S:d_nanosleep:
?S: This variable conditionally defines HAS_NANOSLEEP
?S: if nanosleep() is available to sleep with 1E-9 sec accuracy.
?S:.
?C:HAS_NANOSLEEP:
?C: This symbol, if defined, indicates that the nanosleep
?C: system call is available to sleep with 1E-9 sec accuracy.
?C:.
?H:#\$d_nanosleep HAS_NANOSLEEP /**/
?H:.
?LINT:set d_nanosleep
: see if nanosleep exists
set nanosleep d_nanosleep
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_nanosleep.U

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?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: \$Log: d_ulimit.U,v \$
?RCS: Revision 3.0 1993/08/18 12:07:51 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_ulimit: Inlibc
?MAKE: -pick add \$@ %<
?S:d_ulimit:
?S: This variable conditionally defines HAS_ULIMIT if ulimit() is
?S: available to get the user limits.
?S:.

?C:HAS_ULIMIT (ULIMIT):

?C: This symbol, if defined, indicates that the ulimit system call is

?C: available to get the user limits.

?C:.

?H:#\$d_ulimit HAS_ULIMIT /**/

?H:.

?LINT:set

d_ulimit

: see if ulimit exists

set ulimit d_ulimit

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_ulimit.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

?RCS: You may redistribute only under the terms of the Artistic License,

?RCS: as specified in the README file that comes with the distribution.

?RCS: You may reuse parts of this distribution only within the terms of

?RCS: that same Artistic License; a copy of which may be found at the root

?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: d_socket.U,v \$

?RCS: Revision 3.0.1.2 1997/02/28 15:46:00 ram

?RCS: patch61: replaced .a with \$_a all over the place

?RCS:

?RCS: Revision 3.0.1.1 1994/01/24 14:08:04 ram

?RCS: patch16: can now safely declare private nm_extract in dependencies

?RCS:

?RCS: Revision 3.0 1993/08/18 12:07:26 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:d_socket d_oldsock d_sockpair socketlib sockethdr: contains libc \
echo n c nm_opt nm_extract Inlibc Csym _a

?MAKE: -pick add \$@ %<

?S:d_socket:

?S: This

variable conditionally defines HAS_SOCKET, which indicates

?S: that the BSD socket interface is supported.

?S:.

?S:d_sockpair:

?S: This variable conditionally defines the HAS_SOCKETPAIR symbol, which

?S: indicates that the BSD socketpair() is supported.

```

?S:.
?S:d_oldsock:
?S: This variable conditionally defines the OLDSOCKET symbol, which
?S: indicates that the BSD socket interface is based on 4.1c and not 4.2.
?S:.
?S:socketlib:
?S: This variable has the names of any libraries needed for socket support.
?S:.
?S:sockethdr:
?S: This variable has any cpp -I flags needed for socket support.
?S:.
?C:HAS_SOCKET (SOCKET):
?C: This symbol, if defined, indicates that the BSD socket interface is
?C: supported.
?C:.
?C:HAS_SOCKETPAIR (SOCKETPAIR):
?C: This symbol, if defined, indicates that the BSD socketpair() call is
?C: supported.
?C:.
?C:USE_OLDSOCKET (OLDSOCKET):
?C: This symbol, if defined, indicates that the 4.1c BSD socket interface
?C: is supported instead of the 4.2/4.3 BSD
?C: socket interface. For instance,
?C: there is no setsockopt() call.
?C:.
?H:#$d_socket HAS_SOCKET /**/
?H:#$d_socketpair HAS_SOCKETPAIR /**/
?H:#$d_oldsock USE_OLDSOCKET /**/
?H:.
?T:val
?LINT:use libc
?LINT:set d_socketpair
: see whether socket exists
socketlib="
sockethdr="
echo " "
$echo $n "Hmm... $c" >&4
if set socket val -f d_socket; eval $csym; $val; then
echo "Looks like you have Berkeley networking support." >&4
d_socket="$define"
?X: now check for advanced features
if set setsockopt val -f; eval $csym; $val; then
d_oldsock="$undef"
else
echo "...but it uses the old 4.1c interface, rather than 4.2" >&4
d_oldsock="$define"
fi
else

```

```

?X: HP-UX, for one, puts all the socket stuff in socklib.o. Note that if we
?X: come here on HP-UX, then we must have used nm to get symbols, or we really
?X: don't have sockets anyway...
if $contains socklib libc.list >/dev/null 2>&1; then
  echo "Looks like you have Berkeley networking support." >&4
  d_socket="$define"
  : we will have
to assume that it supports the 4.2 BSD interface
  d_oldsock="$undef"
else
  echo "You don't have Berkeley networking in libc$_a..." >&4
?X: look for an optional networking library
  if test -f /usr/lib/libnet$_a; then
?X: space between two '(' needed for ksh
    ( (nm $nm_opt /usr/lib/libnet$_a | eval $nm_extract) || \
      ar t /usr/lib/libnet$_a) 2>/dev/null >> libc.list
  if $contains socket libc.list >/dev/null 2>&1; then
    echo "...but the Wollongong group seems to have hacked it in." >&4
    socketlib="-lnet"
    sockethdr="-I/usr/netinclude"
    d_socket="$define"
?X: now check for advanced features
  if $contains setsockopt libc.list >/dev/null 2>&1; then
    d_oldsock="$undef"
  else
    echo "...using the old 4.1c interface, rather than 4.2" >&4
    d_oldsock="$define"
  fi
  else
    echo "or even in libnet$_a, which is peculiar." >&4
    d_socket="$undef"
    d_oldsock="$undef"
  fi
  else
    echo "or anywhere else I see." >&4
    d_socket="$undef"
    d_oldsock="$undef"
  fi
  fi
  fi

@if
HAS_SOCKETPAIR || d_socketpair
: see if socketpair exists
set socketpair d_socketpair
eval $inlibc

@end

```

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_socket.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_getgrent.U,v \$

?RCS:

?RCS: Copyright (c) 1998 Andy Dougherty

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?RCS: \$Log: d_getgrent.U,v \$

?RCS:

?MAKE:d_getgrent: Inlibc

?MAKE: -pick add \$@ %<

?S:d_getgrent:

?S: This variable conditionally defines the HAS_GETGRENT symbol, which

?S: indicates to the C program that the getgrent() routine is available

?S: for sequential access of the group database.

?S:.

?C:HAS_GETGRENT:

?C: This symbol, if defined, indicates that the getgrent routine is

?C: available for sequential access of the group database.

?C:.

?H:#\$d_getgrent HAS_GETGRENT /**/

?H:.

?LINT:set d_getgrent

: see if getgrent exists

set getgrent d_getgrent

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/d_getgrent.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_setgrps.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: d_setgrps.U,v \$
 ?RCS: Revision 3.0 1993/08/18 12:06:08 ram
 ?RCS: Baseline for dist 3.0 netwide release.
 ?RCS:
 ?MAKE:d_setgrps: Inlibc
 ?MAKE: -pick add \$@ %<
 ?S:d_setgrps:
 ?S: This variable conditionally defines the HAS_SETGROUPS symbol, which
 ?S: indicates to the C program that the setgroups() routine is available
 ?S: to set the list of process groups.
 ?S:.
 ?C:HAS_SETGROUPS:
 ?C: This symbol, if defined, indicates that the setgroups() routine is
 ?C: available
 to set the list of process groups. If unavailable, multiple
 ?C: groups are probably not supported.
 ?C:.
 ?H:#\$d_setgrps HAS_SETGROUPS /**/
 ?H:.
 ?LINT:set d_setgrps
 : see if setgroups exists
 set setgroups d_setgrps
 eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_setgrps.U

No license file was found, but licenses were detected in source scan.

?RCS: You may distribute under the terms of either the GNU General Public
 ?RCS: License or the Artistic License, as specified in the README file.
 ?RCS:
 ?MAKE:d_exp2: Inlibc
 ?MAKE: -pick add \$@ %<
 ?S:d_exp2:
 ?S: This variable conditionally defines the HAS_EXP2 symbol, which
 ?S: indicates to the C program that the exp2() routine is available.
 ?S:.
 ?C:HAS_EXP2:
 ?C: This symbol, if defined, indicates that the exp2 routine is
 ?C: available to do the 2**x function.
 ?C:.
 ?H:#\$d_exp2 HAS_EXP2 /**/
 ?H:.
 ?LINT:set d_exp2
 : see if exp2 exists
 set exp2 d_exp2
 eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_exp2.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_fd_set.U,v 3.0.1.3 1997/02/28 15:33:16 ram Exp \$

?RCS:

?RCS: Copyright (c) 1991-1993, Raphael Manfredi

?RCS:

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?RCS: of the source tree for dist 3.0.

?RCS:

?RCS: \$Log: d_fd_set.U,v \$

?RCS: Revision 3.0.1.3 1997/02/28 15:33:16 ram

?RCS: patch61: added ?F: metalint hint

?RCS:

?RCS: Revision 3.0.1.2 1994/06/20 06:57:23 ram

?RCS: patch30: extended scope for fd_set checks (ADO)

?RCS:

?RCS: Revision 3.0.1.1 1994/01/24 14:06:27 ram

?RCS: patch16: comments for HAS_FD_* symbols were not consistent

?RCS:

?RCS: Revision 3.0 1993/08/18 12:06:02 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:d_fd_set d_fd_macros

d_fds_bits: Compile cat rm_try Oldconfig \

d_socket i_systeme i_sysselect i_stdlib run

?MAKE: -pick add \$@ %<

?S:d_fd_set:

?S: This variable contains the eventual value of the HAS_FD_SET symbol,

?S: which indicates if your C compiler knows about the fd_set typedef.

?S:.

?S:d_fd_macros:

?S: This variable contains the eventual value of the HAS_FD_MACROS symbol,

?S: which indicates if your C compiler knows about the macros which

?S: manipulate an fd_set.

?S:.

?S:d_fds_bits:

?S: This variable contains the eventual value of the HAS_FDS_BITS symbol,

?S: which indicates if your fd_set typedef contains the fds_bits member.

?S: If you have an fd_set typedef, but the dweebs who installed it did

?S: a half-fast job and neglected to provide the macros to manipulate

?S: an fd_set, HAS_FDS_BITS will let us know how to fix the gaffe.

```

?S:.
?C:HAS_FD_SET:
?C: This symbol, when defined, indicates presence of the fd_set typedef
?C: in <sys/types.h>
?C:.
?C:HAS_FD_MACROS:
?C: This symbol, when defined,
    indicates presence of the macros used to
?C: manipulate an fd_set.
?C:.
?C:HAS_FDS_BITS:
?C: This symbol, when defined, indicates presence of the fds_bits member in
?C: fd_set. This knowledge is useful if fd_set is available but the macros
?C: aren't.
?C:.
?H:#$d_fd_set HAS_FD_SET /**/
?H:#$d_fd_macros HAS_FD_MACROS /**/
?H:#$d_fds_bits HAS_FDS_BITS /**/
?H:.
?F:!try
: check for fd_set items
$cat <<EOM

```

Checking to see how well your C compiler handles fd_set and friends ...

EOM

?X: The FD_SET macros can be in strange places. On some SysV-based

?X: systems, they are in <sys/bsdtypes.h>, which is included (perhaps)

?X: by <sys/socket.h>. We won't force people to include

?X: <sys/bsdtypes.h> because it might introduce other

?X: incompatibilities.

```
$cat >try.c <<EOCP
```

```
#$i_stdlib I_STDLIB
```

```
ifdef I_STDLIB
```

```
#include <stdlib.h>
```

```
endif
```

```
#$i_systime I_SYS_TIME
```

```
#$i_sysselect I_SYS_SELECT
```

```
#$d_socket HAS_SOCKET
```

```
#include <sys/types.h>
```

```
ifdef HAS_SOCKET
```

```
#include <sys/socket.h> /* Might include <sys/bsdtypes.h>
```

```
*/
```

```
endif
```

```
ifdef I_SYS_TIME
```

```
#include <sys/time.h>
```

```
endif
```

```
ifdef I_SYS_SELECT
```

```
#include <sys/select.h>
```



```

#endif
int main() {
    fd_set fds;

#ifdef TRYBITS
    if(fds.fds_bits);
#endif

#if defined(FD_SET) && defined(FD_CLR) && defined(FD_ISSET) && defined(FD_ZERO)
    exit(0);
#else
    exit(1);
#endif
}
EOCP
set try -DTRYBITS
if eval $compile; then
    d_fds_bits="$define"
    d_fd_set="$define"
    echo "Well, your system knows about the normal fd_set typedef..." >&4
    if $run ./try; then
        echo "and you have the normal fd_set macros (just as I'd expect)." >&4
        d_fd_macros="$define"
    else
        $cat >&4 <<'EOM'
but not the normal fd_set macros! Gaaack! I'll have to cover for you.
EOM
        d_fd_macros="$undef"
    fi
else
    $cat <<'EOM'
Hmm, your compiler has some difficulty with fd_set. Checking further...
EOM
    set try
    if eval $compile; then
        d_fds_bits="$undef"
        d_fd_set="$define"
        echo "Well, your system has some sort of fd_set available..." >&4
        if $run ./try; then
            echo "and you have the normal
fd_set macros." >&4
            d_fd_macros="$define"
        else
            $cat <<'EOM'
but not the normal fd_set macros! Gross! More work for me...
EOM
            d_fd_macros="$undef"
        fi

```

```
else
echo "Well, you got zip. That's OK, I can roll my own fd_set stuff." >&4
d_fd_set="$undef"
d_fds_bits="$undef"
d_fd_macros="$undef"
fi
fi
$rm_try
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/compline/d_fd_set.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: d_strncmp.U 1 2006-08-24 12:32:52Z rmanfredi $
```

```
?RCS:
```

```
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
```

```
?RCS:
```

```
?RCS: You may redistribute only under the terms of the Artistic Licence,
```

```
?RCS: as specified in the README file that comes with the distribution.
```

```
?RCS: You may reuse parts of this distribution only within the terms of
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```

```
?RCS: of the source tree for dist 4.0.
```

```
?RCS:
```

```
?RCS: $Log: d_strncmp.U,v $
```

```
?RCS: Revision 3.0.1.2 1994/05/06 14:54:34 ram
```

```
?RCS: patch23: fixed a typo (WED)
```

```
?RCS:
```

```
?RCS: Revision 3.0.1.1 1993/09/13 16:04:39 ram
```

```
?RCS: patch10: created (WAD)
```

```
?RCS:
```

```
?RCS: Revision 3.0 1993/08/18 12:06:24 ram
```

```
?RCS: Baseline for dist 3.0 netwide release.
```

```
?RCS:
```

```
?MAKE:d_strncmp: Inlibc
```

```
?MAKE: -pick add $@ %<
```

```
?S:d_strncmp:
```

```
?S: This variable conditionally defines the HAS_STRCASECMP symbol, which
```

```
?S: indicates to the C program
```

```
that the strcasecmp() routine is available
```

```
?S: for case-insensitive string compares.
```

```
?S:.
```

```
?C:HAS_STRCASECMP:
```

```
?C: This symbol, if defined, indicates that the strcasecmp() routine is
```

```
?C: available for case-insensitive string compares.
```

```
?C:.
```

```
?H:#$d_strncmp HAS_STRCASECMP /**/
```

```
?H:.
```

```
?LINT:set d_strcasecmp
: see if strcasecmp exists
set strcasecmp d_strcasecmp
eval $inlibc
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_strcasecmp.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id$
```

```
?RCS:
```

```
?RCS: Copyright (c) 2000 Jarkko Hietaniemi
```

```
?RCS:
```

```
?RCS: You may distribute under the terms of either the GNU General Public
```

```
?RCS: License or the Artistic License, as specified in the README file.
```

```
?RCS:
```

```
?MAKE:d_mkstemp: Inlibc
```

```
?MAKE: -pick add $@ %<
```

```
?S:d_mkstemp:
```

```
?S: This variable conditionally defines the HAS_MKSTEMPS symbol, which
```

```
?S: indicates to the C program that the mkstemp() routine is available
```

```
?S: to exclusively create and open a uniquely named (with a suffix)
```

```
?S: temporary file.
```

```
?S:.
```

```
?C:HAS_MKSTEMPS :
```

```
?C: This symbol, if defined, indicates that the mkstemp routine is
```

```
?C: available to exclusively create and open a uniquely named
```

```
?C: (with a suffix) temporary file.
```

```
?C:.
```

```
?H:#$d_mkstemp HAS_MKSTEMPS /**/
```

```
?H:.
```

```
?LINT:set d_mkstemp
```

```
: see if mkstemp exists
```

```
set mkstemp d_mkstemp
```

```
eval $inlibc
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_mkstemp.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: d_gethostbyaddr_r.U,v 0RCS:
```

```
?RCS: Copyright (c) 2002,2003 Jarkko Hietaniemi
```

```
?RCS:
```

```
?RCS: You may distribute under the terms of either the GNU General Public
```

```
?RCS: License or the Artistic License, as specified in the README file.
```

```
?RCS:
```

?RCS: Generated by the reentr.pl from the Perl 5.8 distribution.

?RCS:

?MAKE:d_gethostbyaddr_r gethostbyaddr_r_proto: Inlibc Protochk Hasproto \
i_systypes usethreads i_netdb extern_C

?MAKE: -pick add \$@ %<

?S:d_gethostbyaddr_r:

?S: This variable conditionally defines the HAS_GETHOSTBYADDR_R symbol,
?S: which indicates to the C program that the gethostbyaddr_r()
?S: routine is available.

?S:.

?S:gethostbyaddr_r_proto:

?S: This variable encodes the prototype of gethostbyaddr_r.
?S: It is zero if d_gethostbyaddr_r is undef, and one of the
?S: REENTRANT_PROTO_T_ABC macros of reentr.h if d_gethostbyaddr_r
?S: is defined.

?S:.

?C:HAS_GETHOSTBYADDR_R:

?C: This symbol, if defined, indicates
that the gethostbyaddr_r routine
?C: is available to gethostbyaddr re-entrantly.

?C:.

?C:GETHOSTBYADDR_R_PROTO:

?C: This symbol encodes the prototype of gethostbyaddr_r.
?C: It is zero if d_gethostbyaddr_r is undef, and one of the
?C: REENTRANT_PROTO_T_ABC macros of reentr.h if d_gethostbyaddr_r
?C: is defined.

?C:.

?H:#\$d_gethostbyaddr_r HAS_GETHOSTBYADDR_R /**/
?H:#define GETHOSTBYADDR_R_PROTO \$gethostbyaddr_r_proto /**/
?H:.

?T:try hdrs d_gethostbyaddr_r_proto
: see if gethostbyaddr_r exists
set gethostbyaddr_r d_gethostbyaddr_r
eval \$inlibc
case "\$d_gethostbyaddr_r" in
"\$define")
hdrs="\$i_systypes sys/types.h define stdio.h \$i_netdb netdb.h"
case "\$d_gethostbyaddr_r_proto:\$usethreads" in
":define") d_gethostbyaddr_r_proto=define
set d_gethostbyaddr_r_proto gethostbyaddr_r \$hdrs
eval \$hasproto ;;
*) ;;
esac
case "\$d_gethostbyaddr_r_proto" in
define)
case "\$gethostbyaddr_r_proto" in
"|0) try='int gethostbyaddr_r(const char*, size_t, int, struct hostent*, char*,

```

size_t, struct hostent**, int*);'
./protochk "$extern_C $try" $hdrs && gethostbyaddr_r_proto=I_CWISBWRE ;;
esac
case "$gethostbyaddr_r_proto" in
"|0) try='struct hostent* gethostbyaddr_r(const char*, size_t, int, struct hostent*, char*, size_t, int, int*);'
./protochk "$extern_C $try" $hdrs && gethostbyaddr_r_proto=S_CWISBWIE ;;
esac
case "$gethostbyaddr_r_proto" in
"|0) try='struct hostent* gethostbyaddr_r(const char*, size_t, int, struct hostent*, char*, int, int*);'
./protochk "$extern_C $try" $hdrs && gethostbyaddr_r_proto=S_CWISBIE ;;
esac
case "$gethostbyaddr_r_proto" in
"|0) try='struct hostent* gethostbyaddr_r(const void*, size_t, int, struct hostent*, char*, int, int*);'
./protochk "$extern_C $try" $hdrs && gethostbyaddr_r_proto=S_TWISBIE ;;
esac
case "$gethostbyaddr_r_proto" in
"|0) try='struct hostent* gethostbyaddr_r(const char*, int, int, struct hostent*, char*, int, int*);'
./protochk "$extern_C $try" $hdrs && gethostbyaddr_r_proto=S_CIISBIE ;;
esac
case
"$gethostbyaddr_r_proto" in
"|0) try='struct hostent* gethostbyaddr_r(const char*, struct hostent*, char*, int, int*);'
./protochk "$extern_C $try" $hdrs && gethostbyaddr_r_proto=S_CSIBIE ;;
esac
case "$gethostbyaddr_r_proto" in
"|0) try='struct hostent* gethostbyaddr_r(const void*, struct hostent*, char*, int, int*);'
./protochk "$extern_C $try" $hdrs && gethostbyaddr_r_proto=S_TSBIE ;;
esac
case "$gethostbyaddr_r_proto" in
"|0) try='int gethostbyaddr_r(const char*, size_t, int, struct hostent*, struct hostent_data*);'
./protochk "$extern_C $try" $hdrs && gethostbyaddr_r_proto=I_CWISD ;;
esac
case "$gethostbyaddr_r_proto" in
"|0) try='int gethostbyaddr_r(const char*, int, int, struct hostent*, struct hostent_data*);'
./protochk "$extern_C $try" $hdrs && gethostbyaddr_r_proto=I_CIISD ;;
esac
case "$gethostbyaddr_r_proto" in
"|0) try='int gethostbyaddr_r(const char*, int, int);'
./protochk "$extern_C $try" $hdrs && gethostbyaddr_r_proto=I_CII ;;
esac
case
"$gethostbyaddr_r_proto" in
"|0) try='int gethostbyaddr_r(const void*, socklen_t, int, struct hostent*, char*, size_t, struct hostent**, int*);'
./protochk "$extern_C $try" $hdrs && gethostbyaddr_r_proto=I_TsISBWRE ;;
esac
case "$gethostbyaddr_r_proto" in
"|0) d_gethostbyaddr_r=undef
gethostbyaddr_r_proto=0

```

```

echo "Disabling gethostbyaddr_r, cannot determine prototype." >&4 ;;
*) case "$gethostbyaddr_r_proto" in
REENTRANT_PROTO*) ;;
*) gethostbyaddr_r_proto="REENTRANT_PROTO_${gethostbyaddr_r_proto}" ;;
esac
echo "Prototype: $try" ;;
esac
;;
*) case "$usetreads" in
define) echo "gethostbyaddr_r has no prototype, not using it." >&4 ;;
esac
d_gethostbyaddr_r=undef
gethostbyaddr_r_proto=0
;;
esac
;;
*) gethostbyaddr_r_proto=0
;;
esac

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/threads/d_gethostbyaddr_r.U

```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id: cppstdin.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic License,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: cppstdin.U,v $
?RCS: Revision 3.0.1.4 1994/10/29 16:08:34 ram
?RCS: patch36: added ?F: line for metalint file checking
?RCS:
?RCS: Revision 3.0.1.3 1994/01/24 14:05:38 ram
?RCS: patch16: comment for CPPLAST was missing
?RCS:
?RCS: Revision 3.0.1.2 1993/12/15 08:18:58 ram
?RCS: patch15: new variables cprun and cpplast, guaranteed wrapper-free
?RCS: patch15: cppstdin now tries to use cc, even at the cost of a wrapper
?RCS:
?RCS: Revision 3.0.1.1

```

1993/08/25 14:00:53 ram

?RCS: patch6: remove wrapper when not actually used

?RCS:

?RCS: Revision 3.0 1993/08/18 12:05:38 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:cppstdin cppminus cpprun cpplast: contains test \
Myread Oldconfig Loc cpp +cc rm hint osname gccversion

?MAKE: -pick add \$@ %<

?S:cppstdin:

?S: This variable contains the command which will invoke the C

?S: preprocessor on standard input and put the output to stdout.

?S: It is primarily used by other Configure units that ask about

?S: preprocessor symbols.

?S:.

?S:cppminus:

?S: This variable contains the second part of the string which will invoke

?S: the C preprocessor on the standard input and produce to standard

?S: output. This variable will have the value "-" if cppstdin needs

?S: a minus to specify standard input, otherwise the value is "".

?S:.

?S:cpprun:

?S: This variable contains the command which will invoke a C preprocessor

?S: on standard input and put the output to stdout. It is guaranteed

not

?S: to be a wrapper and may be a null string if no preprocessor can be

?S: made directly available. This preprocessor might be different from the

?S: one used by the C compiler. Don't forget to append cpplast after the

?S: preprocessor options.

?S:.

?S:cpplast:

?S: This variable has the same functionality as cppminus, only it applies

?S: to cpprun and not cppstdin.

?S:.

?C:CPPSTDIN:

?C: This symbol contains the first part of the string which will invoke

?C: the C preprocessor on the standard input and produce to standard

?C: output. Typical value of "cc -E" or "/lib/cpp", but it can also

?C: call a wrapper. See CPPRUN.

?C:.

?C:CPPMINUS:

?C: This symbol contains the second part of the string which will invoke

?C: the C preprocessor on the standard input and produce to standard

?C: output. This symbol will have the value "-" if CPPSTDIN needs a minus

?C: to specify standard input, otherwise the value is "".

?C:.

?C:CPPRUN:

?C: This symbol contains the string which will invoke

```

a C preprocessor on
?C: the standard input and produce to standard output. It needs to end
?C: with CPPLAST, after all other preprocessor flags have been specified.
?C: The main difference with CPPSTDIN is that this program will never be a
?C: pointer to a shell wrapper, i.e. it will be empty if no preprocessor is
?C: available directly to the user. Note that it may well be different from
?C: the preprocessor used to compile the C program.
?C:.
?C:CPPLAST:
?C: This symbol is intended to be used along with CPPRUN in the same manner
?C: symbol CPPMINUS is used with CPPSTDIN. It contains either "-" or "".
?C:.
?H:#define CPPSTDIN "$cppstdin"
?H:#define CPPMINUS "$cppminus"
?H:#define CPPRUN "$cpprun"
?H:#define CPPLAST "$cpplast"
?H:.
?F:cppstdin !testcpp.out !testcpp.c
?T:wrapper x_cpp x_minus ok
?LINT:extern cppflags
: see how we invoke the C preprocessor
echo " "
echo "Now, how can we feed standard input to your C preprocessor..." >&4
cat <<'EOT' >testcpp.c
#define ABC abc
#define
XYZ xyz
ABC.XYZ
EOT
cd ..
if test ! -f cppstdin; then
if test "X$name" = "Xaix" -a "X$gccversion" = X; then
# AIX cc -E doesn't show the absolute headerfile
# locations but we'll cheat by using the -M flag.
echo 'cat >.$$.c; rm -f .$$.u; ""$cc" ${1+"$@"} -M -c .$$.c 2>/dev/null; test -s .$$.u && awk ""$2 ~ /\.h$/ { print
"# 0 \\"$2\\"" } "" "" .$$.u; rm -f .$$.o .$$.u; ""$cc" -E ${1+"$@"} .$$.c; rm .$$.c' > cppstdin
else
echo 'cat >.$$.c; ""$cc $cppflags" -E ${1+"$@"} .$$.c; rm .$$.c' >cppstdin
fi
else
echo "Keeping your $hint cppstdin wrapper."
fi
chmod 755 cppstdin
wrapper=`pwd`/cppstdin
ok='false'
cd UU

?X:

```



```

?X: We'll run the cpp tests again if we don't have any valid C preprocessor
?X: yet or don't know how to proceed without a wrapper (in which case cprun
?X: is empty and that's really annoying...)
?X:
if $test "X$cppstdin" != "X" && \
  $cppstdin $cppminus <testcpp.c >testcpp.out 2>&1 && \
  $contains 'abc.*xyz' testcpp.out >/dev/null 2>&1
then
  echo "You used
  to use $cppstdin $cppminus so we'll use that again."
  case "$cprun" in
  *) echo "But let's see if we can live without a wrapper..." ;;
  *)
  if $cprun $cpplast <testcpp.c >testcpp.out 2>&1 && \
    $contains 'abc.*xyz' testcpp.out >/dev/null 2>&1
  then
    echo "(And we'll use $cprun $cpplast to preprocess directly.)"
    ok='true'
  else
    echo "(However, $cprun $cpplast does not work, let's see...)"
  fi
  ;;
esac
else
  case "$cppstdin" in
  *) ;;
  *)
  echo "Good old $cppstdin $cppminus does not seem to be of any help..."
  ;;
esac
fi

if $ok; then
  : nothing
elif echo 'Maybe ""$cc" -E" will work...'; \
  $cc -E <testcpp.c >testcpp.out 2>&1; \
  $contains 'abc.*xyz' testcpp.out >/dev/null 2>&1 ; then
  echo "Yup, it does."
  x_cpp="$cc $cppflags -E"
  x_minus="";
elif echo 'Nope...maybe ""$cc" -E -" will work...'; \
  $cc -E - <testcpp.c >testcpp.out 2>&1; \
  $contains 'abc.*xyz' testcpp.out >/dev/null 2>&1 ; then
  echo "Yup, it does."
  x_cpp="$cc $cppflags -E"
  x_minus='-';
elif

```

```

echo 'Nope...maybe ""$cc" -P" will work...'; \
$cc -P <testcpp.c >testcpp.out 2>&1; \
$contains 'abc.*xyz' testcpp.out >/dev/null 2>&1 ; then
echo "Yipee, that works!"
x_cpp="$cc $cppflags -P"
x_minus="";
elif echo 'Nope...maybe ""$cc" -P -" will work...'; \
$cc -P - <testcpp.c >testcpp.out 2>&1; \
$contains 'abc.*xyz' testcpp.out >/dev/null 2>&1 ; then
echo "At long last!"
x_cpp="$cc $cppflags -P"
x_minus='-';
elif echo 'No such luck, maybe "$cpp" will work...'; \
$cpp <testcpp.c >testcpp.out 2>&1; \
$contains 'abc.*xyz' testcpp.out >/dev/null 2>&1 ; then
echo "It works!"
x_cpp="$cpp $cppflags"
x_minus="";
elif echo 'Nixed again...maybe "$cpp" -" will work...'; \
$cpp - <testcpp.c >testcpp.out 2>&1; \
$contains 'abc.*xyz' testcpp.out >/dev/null 2>&1 ; then
echo "Hooray, it works! I was beginning to wonder."
x_cpp="$cpp $cppflags"
x_minus='-';
elif echo 'Uh-uh. Time to get fancy. Trying a wrapper...'; \
$wrapper <testcpp.c >testcpp.out 2>&1; \
$contains
'abc.*xyz' testcpp.out >/dev/null 2>&1 ; then
x_cpp="$wrapper"
x_minus="
echo "Eureka!"
else
dflt="
rp="No dice. I can't find a C preprocessor. Name one:"
./myread
x_cpp="$ans"
x_minus="
$x_cpp <testcpp.c >testcpp.out 2>&1
if $contains 'abc.*xyz' testcpp.out >/dev/null 2>&1 ; then
echo "OK, that will do." >&4
else
echo "Sorry, I can't get that to work. Go find one and rerun Configure." >&4
exit 1
fi
fi

case "$ok" in
false)

```

```
cppstdin="$x_cpp"
cppminus="$x_minus"
cpprun="$x_cpp"
cpplast="$x_minus"
```

?X:

?X: If /lib/cpp is used, try using a wrapper to increase our chances to have
?X: the C compiler and our \$cppstdin agree on the same symbols... However,
?X: since cpprun is guaranteed not to be a wrapper, we must clear it if the
?X: only preprocessor we found was a wrapper, with all our luck...

?X:

```
set X $x_cpp
shift
case "$1" in
"$cpp")
echo "Perhaps can we force $cc -E using a wrapper..."
if $wrapper <testcpp.c >testcpp.out 2>&1; \
  $contains 'abc.*xyz'
testcpp.out >/dev/null 2>&1
then
echo "Yup, we can."
cppstdin="$wrapper"
cppminus="";
else
echo "Nope, we'll have to live without it..."
fi
;;
esac
case "$cpprun" in
"$wrapper")
cpprun="
cpplast="
;;
esac
;;
esac

case "$cppstdin" in
"$wrapper"|'cppstdin') ;;
*) $rm -f $wrapper;;
esac
$rm -f testcpp.c testcpp.out
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/cppstdin.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_crypt_r.U,v 0RCS:

```

?RCS: Copyright (c) 2002,2003 Jarkko Hietaniemi
?RCS:
?RCS: You may distribute under the terms of either the GNU General Public
?RCS: License or the Artistic License, as specified in the README file.
?RCS:
?RCS: Generated by the reentr.pl from the Perl 5.8 distribution.
?RCS:
?MAKE:d_crypt_r crypt_r_proto: Inlibc Protochk Hasproto i_systypes \
  usethreads i_crypt extern_C
?MAKE: -pick add $@ %<
?S:d_crypt_r:
?S: This variable conditionally defines the HAS_CRYPT_R symbol,
?S: which indicates to the C program that the crypt_r()
?S: routine is available.
?S:.
?S: crypt_r_proto:
?S: This variable encodes the prototype of crypt_r.
?S: It is zero if d_crypt_r is undef, and one of the
?S: REENTRANT_PROTO_T_ABC macros of reentr.h if d_crypt_r
?S: is defined.
?S:.
?C:HAS_CRYPT_R:
?C: This symbol, if defined, indicates that the crypt_r routine
?C: is available to crypt re-entrantly.
?C:.
?C:CRYPT_R_PROTO:
?C: This
  symbol encodes the prototype of crypt_r.
?C: It is zero if d_crypt_r is undef, and one of the
?C: REENTRANT_PROTO_T_ABC macros of reentr.h if d_crypt_r
?C: is defined.
?C:.
?H:#$d_crypt_r HAS_CRYPT_R /**/
?H:#define CRYPT_R_PROTO $crypt_r_proto /**/
?H:.
?T:try hdrs d_crypt_r_proto
: see if crypt_r exists
set crypt_r d_crypt_r
eval $inlibc
case "$d_crypt_r" in
"$define")
  hdrs="$i_systypes sys/types.h define stdio.h $i_crypt crypt.h"
  case "$d_crypt_r_proto:$usethreads" in
  ":define") d_crypt_r_proto=define
    set d_crypt_r_proto crypt_r $hdrs
    eval $hasproto ;;
  *) ;;
  esac

```

```

case "$d_crypt_r_proto" in
define)
case "$crypt_r_proto" in
"|0) try='char* crypt_r(const char*, const char*, struct crypt_data*);'
./prochck "$extern_C $try" $hdrs && crypt_r_proto=B_CCS ;;
esac
case "$crypt_r_proto" in
"|0) try='char* crypt_r(const char*, const char*, CRYPTD*);'
./prochck "$extern_C $try" $hdrs && crypt_r_proto=B_CCD ;;
esac
case "$crypt_r_proto" in
"|0) d_crypt_r=undef
crypt_r_proto=0
echo
"Disabling crypt_r, cannot determine prototype." >&4 ;;
*) case "$crypt_r_proto" in
REENTRANT_PROTO*) ;;
*) crypt_r_proto="REENTRANT_PROTO_$crypt_r_proto" ;;
esac
echo "Prototype: $try" ;;
esac
;;
*) case "$usethreads" in
define) echo "crypt_r has no prototype, not using it." >&4 ;;
esac
d_crypt_r=undef
crypt_r_proto=0
;;
esac
;;
*) crypt_r_proto=0
;;
esac

```

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/threads/d_crypt_r.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: nametype.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

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?RCS: that same Artistic Licence; a copy of which may be found at the root

?RCS: of the source tree for dist 4.0.

?RCS:
?RCS: \$Log: nametype.U,v \$
?RCS: Revision 3.0.1.3 1994/10/29 16:26:09 ram
?RCS: patch36: call ./usg and ./bsd explicitly instead of relying on PATH
?RCS:
?RCS: Revision 3.0.1.2 1994/08/29 16:36:48 ram
?RCS: patch32: fixed typo: /etc/password -> /etc/passwd (WED)
?RCS:
?RCS: Revision 3.0.1.1 1993/09/13 16:10:09 ram
?RCS: patch10: made questions more explicit for 'Configure -s' prompting (WAD)
?RCS:
?RCS: Revision 3.0 1993/08/18 12:09:20 ram
?RCS: Baseline
for dist 3.0 netwide release.
?RCS:
?MAKE:nametype d_passnames d_berknames d_usgnames: Myread Guess Oldconfig cat
?MAKE: -pick add \$@ %<
?S:nametype:
?S: This variable indicates how full names are stored on this system.
?S: Values are bsd, usg, and other.
?S:.
?S:d_passnames:
?S: This variable conditionally defines the PASSNAMES symbol,
?S: which indicates to the C program that full names are stored in
?S: the /etc/passwd file.
?S:.
?S:d_berknames:
?S: This variable conditionally defines the PASSNAMES symbol,
?S: which indicates to the C program that full names are stored in
?S: the /etc/passwd file in Berkeley format.
?S:.
?S:d_usgnames:
?S: This variable conditionally defines the PASSNAMES symbol,
?S: which indicates to the C program that full names are stored in
?S: the /etc/passwd file in USG format.
?S:.
?C:PASSNAMES:
?C: This symbol, if defined, indicates that full names are stored in
?C: the /etc/passwd file.
?C:.
?C:BERKNAMES:
?C: This symbol, if defined, indicates that full
names are stored in
?C: the /etc/passwd file in Berkeley format (name first thing, everything
?C: up to first comma, with & replaced by capitalized login id, yuck).
?C:.
?C:USGNAMES:
?C: This symbol, if defined, indicates that full names are stored in

?C: the /etc/passwd file in USG format (everything after - and before (is

?C: the name).

?C:.

?H:#\$d_passnames PASSNAMES /* (undef to take name from ~/.fullname) */

?H:#\$d_berknames BERKNAMES /* (that is, ":name,stuff:") */

?H:#\$d_usgnames USGNAMES /* (that is, ":stuff-name(stuff:)") */

?H:.

: find out how to find out full name

case "\$d_berknames" in

"\$define")

dflt=y;;

"\$undef")

dflt=n;;

*)

if ./bsd; then

dflt=y

elif ./xenix; then

dflt=y

else

dflt=n

fi

::

esac

\$cat <<'EOM'

Does your /etc/passwd file keep full names in Berkeley/V7 format (name first thing after ':' in GCOS field)? In that case, a typical entry in the password file looks like this:

```
guest:**password**:10:100:Mister Guest User:/usr/users:/bin/sh
```

```
^^^^^^^^^^^^^^^^^^^^
```

EOM

rp="Berkeley/V7 format for full name in /etc/passwd?"

./myread

case "\$ans" in

y*) d_passnames="\$define"

d_berknames="\$define"

d_usgnames="\$undef"

nametype=bsd

::

*)

case "\$d_usgnames" in

"\$define") dflt=y;;

"\$undef") dflt=n;;

*)

if ./usg; then

dflt=y

```

else
  dflt=n
fi
;;
esac
$cat <<'EOM'

```

Does your passwd file keep full names in USG format (name sandwiched between a '-' and a '(')? In that case, a typical entry in the password file looks like this:

```

  guest:**password**:10:100:000-Mister Guest User(000):usr/users:/bin/sh
          ^^^^^^^^^^^^^^^^^^^^^^^^^

```

EOM

```

rp="USG format for full name in /etc/passwd?"
. ./myread
case "$ans" in
n*) echo "Full name will be taken from ~/.fullname"
  d_passnames="$undef"
  d_berknames="$undef"
  d_usgnames="$undef"
  nametype=other
  ;;
*)
  d_passnames="$define"
  d_berknames="$undef"
  d_usgnames="$define"
  nametype=usg
  ;;
esac;;
esac

```

Found in path(s):

```

*
/opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/nametype.U

```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: vendorhtml3dir.U,v 1.1 1999/07/08 18:32:57 doughera Exp doughera \$

?RCS:

?RCS: Copyright (c) 1999, Andy Dougherty

?RCS:

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?RCS: that same Artistic License; a copy of which may be found at the root

?RCS: of the source tree for dist 3.0.

?RCS:


```

?RCS: $Log: vendorhtml3dir.U,v $
?RCS: Revision 1.1 1999/07/08 18:32:57 doughera
?RCS: Initial revision
?RCS:
?MAKE:vendorhtml3dir vendorhtml3direxp installvendorhtml3dir: html3dir Getfile \
Oldconfig Setprefixvar Prefixit test vendorprefix prefix sed
?MAKE: -pick add $@ %<
?Y:TOP
?S:vendorhtml3dir:
?S: This variable contains the name of the directory for html
?S: library pages. It may have a ~ on the front.
?S: The standard distribution will put nothing
in this directory.
?S: Vendors who distribute perl may wish to place their own
?S: html pages for modules and extensions in this directory with
?S: MakeMaker Makefile.PL INSTALLDIRS=vendor
?S: or equivalent. See INSTALL for details.
?S:.
?S:vendorhtml3direxp:
?S: This variable is the ~name expanded version of vendorhtml3dir, so that you
?S: may use it directly in Makefiles or shell scripts.
?S:.
?D:installvendorhtml3dir="
?S:installvendorhtml3dir:
?S: This variable is really the same as vendorhtml3direxp but may differ on
?S: those systems using AFS. For extra portability, only this variable
?S: should be used in makefiles.
?S:.
?LINT:change prefixvar
?LINT:set installvendorhtml3dir
: Set the vendorhtml3dir variables
case "$vendorprefix" in
") vendorhtml3dir="
vendorhtml3direxp="
;;
*) : determine where vendor-supplied module html pages go.
: There is no standard location, so try to copy the previously-selected
: directory structure for the core html pages.
: XXX Better default
suggestions would be welcome.
case "$vendorhtml3dir" in
") dflt=`echo "$html3dir" | $sed "s#^$prefix#$vendorprefix#"` ;;
*) dflt=$vendorhtml3dir ;;
esac
case "$dflt" in
"|" ) dflt=none ;;
esac
fn=dn+~

```

```

rp='Pathname for the vendor-supplied html pages?'
./getfile
vendorhtml3dir="$ans"
vendorhtml3direxp="$ansexp"
;;
esac
: Use ' ' for none so value is preserved next time through Configure
$test X"$vendorhtml3dir" = "X" && vendorhtml3dir=' '
prefixvar=vendorhtml3dir
./installprefix

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/installdirs/vendorhtml3dir.U

```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id: d_setsent.U,v 3.0 1993/08/18 12:06:09 ram Exp $
?RCS:
?RCS: Copyright (c) 1991-1993, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic License,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 3.0.
?RCS:
?RCS: $Log: d_setsent.U,v $
?RCS: Revision 3.0 1993/08/18 12:06:09 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_setsent: Inlibc
?MAKE: -pick add $@ %<
?S:d_setsent:
?S: This variable conditionally defines HAS_SETSERVENT if setservent() is
?S: available.
?S:.
?C:HAS_SETSERVENT:
?C: This symbol, if defined, indicates that the setservent() routine is
?C: available.
?C:.
?H:#$d_setsent HAS_SETSERVENT /**/
?H:.
?LINT:set d_setsent
: see if setservent exists
set
setservent d_setsent
eval $inlibc

```

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/d_setsent.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

?RCS: You may redistribute only under the terms of the Artistic License,

?RCS: as specified in the README file that comes with the distribution.

?RCS: You may reuse parts of this distribution only within the terms of

?RCS: that same Artistic License; a copy of which may be found at the root

?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: Copyright (c) 2001 Jarkko Hietaniemi

?RCS:

?MAKE:run to from targetarch usecrosscompile: src awk cat grep test rm \

echo sed mkdir cp touch chmod

?MAKE: -pick add \$@ %<

?Y:TOP

?S:usecrosscompile:

?S: This variable conditionally defines the USE_CROSS_COMPILE symbol,

?S: and indicates that our package has been cross-compiled.

?S:.

?S:run:

?S: This variable contains the command used by Configure

?S: to copy and execute a cross-compiled executable in the

?S: target host. Useful and available only during

the build.

?S: Empty string " if not cross-compiling.

?S:.

?S:from:

?S: This variable contains the command used by Configure

?S: to copy files from the target host. Useful and available

?S: only during the build.

?S: The string ':' if not cross-compiling.

?S:.

?S:to:

?S: This variable contains the command used by Configure

?S: to copy to from the target host. Useful and available

?S: only during the build.

?S: The string ':' if not cross-compiling.

?S:.

?S:targetarch:

?S: If cross-compiling, this variable contains the target architecture.

?S: If not, this will be empty.

?S:.

```

?C:USE_CROSS_COMPILE:
?C: This symbol, if defined, indicates that the package is being
?C: cross-compiled.
?C:.
?C:CROSS_TARGET_ARCH:
?C: This symbol, if defined, indicates the target architecture
?C: the package has been cross-compiled to.
?C: Undefined if not a cross-compile.
?C:.
?H:?usecrosscompile:#ifndef USE_CROSS_COMPILE
?H:?usecrosscompile:#$usecrosscompile USE_CROSS_COMPILE /**/
?H:?usecrosscompile:#define
  CROSS_TARGET_ARCH "$targetarch" /**/
?H:?usecrosscompile:#endif
?H:.
?T:croak pwd exe f q i j cwd
?LINT:extern usecrosscompile
?LINT:extern cc
?LINT:extern usrinc
?LINT:change usrinc
?LINT:change ar
?LINT:change nm
?LINT:change ranlib
?LINT:extern targethost
?LINT:extern targetdir
?LINT:change targetdir
?LINT:extern targetuser
?LINT:change targetuser
?LINT:extern targetrun
?LINT:extern targetfrom
?LINT:extern targetto
?LINT:extern targetmkdir
?LINT:change targetrun
?LINT:change targetfrom
?LINT:change targetto
?LINT:change targetmkdir
?LINT:extern incpth
?LINT:extern libpth
?LINT:change incpth
?LINT:change libpth
?LINT:extern locincpth
?LINT:extern loclibpth
?LINT:change locincpth
?LINT:change loclibpth
?LINT:extern TMPDIR
: setup for possible cross-compilation
run="
to=:

```

```

from=:
usecrosscompile='undef'
targetarch=""
case "$usecrosscompile" in
$define|true|[yY]*)
@if { test -d ../Cross }
?X:
?X: Cross-compilation is enabled when there is a 'Cross' directory found
?X: at the root
of the package. This directory must contain the following
?X: entries for defining the cross-compilation process:
?X:
?X: FIXME FIXME
?X: WE MUST DISTINGUISH BETWEEN LOCAL cross-compiling AND REMOTE ONE
?X: ACTUALLY, REMOTE COMPILATION SHOULD BE CONFIGURED INTERACTIVELY
?X: IT WILL COPY ALL THE FILES FROM THE MANIFEST DOWN TO THE REMOTE DIR...
?X: (and copy things like 'mkdep', etc...)
?X:
$echo "Cross-compiling..."
croak=""
case "$cc" in
*-*-gcc)
?X: A cross-compiling gcc, probably.
targetarch=`$echo $cc|$sed 's/-gcc$//'^
ar=$targetarch-ar
?X: leave out ld, choosing it is more complex
nm=$targetarch-nm
ranlib=$targetarch-ranlib
$echo 'extern int foo;' > try.c
set X ` $cc -v -E try.c 2>&1 | \
$awk '/^#include </,/^End of search /'|$grep '/include^
shift
if $test $# -gt 0; then
incpth="$incpth $*"
incpth=""`$echo $incpth|$sed 's/^ //'^
echo "Guessing incpth '$incpth'." >&4
for i in $*; do
j=""`$echo $i|$sed 's,/include$,/lib,|^'^
if
$test -d $j; then
libpth="$libpth $j"
fi
done
libpth=""`$echo $libpth|$sed 's/^ //'^
echo "Guessing libpth '$libpth'." >&4
fi
$rm -f try.c
;;

```

```

esac
case "$targetarch" in
") echo "Targetarch not defined." >&4; croak=y ;;
*) echo "Using targetarch $targetarch." >&4 ;;
esac
case "$incpth" in
") echo "Incpth not defined." >&4; croak=y ;;
*) echo "Using incpth '$incpth'." >&4 ;;
esac
case "$libpth" in
") echo "Libpth not defined." >&4; croak=y ;;
*) echo "Using libpth '$libpth'." >&4 ;;
esac
case "$usrinc" in
")
for i in $incpth; do
if $test -f $i/errno.h -a -f $i/stdio.h -a -f $i/time.h; then
usrinc=$i
echo "Guessing usrinc $usrinc." >&4
break
fi
done
case "$usrinc" in
") echo "Usrinc not defined." >&4; croak=y ;;
esac
;;
*) echo "Using usrinc $usrinc." >&4 ;;
esac
case "$targethost" in
") echo "Targethost not defined." >&4; croak=y ;;
*) echo "Using targethost $targethost."
>&4
esac
locincpth=' '
loclibpth=' '
case "$croak" in
y) echo "Cannot continue, aborting." >&4; exit 1 ;;
esac
case "$src" in
/*) run=$src/Cross/run
targetmkdir=$src/Cross/mkdir
to=$src/Cross/to
from=$src/Cross/from
;;
*) pwd=`$test -f ../Configure & cd ..; pwd`
run=$pwd/Cross/run
targetmkdir=$pwd/Cross/mkdir
to=$pwd/Cross/to

```

```

    from=$pwd/Cross/from
    ;;
esac
case "$targetrun" in
") targetrun=ssh ;;
esac
case "$targetto" in
") targetto=scp ;;
esac
case "$targetfrom" in
") targetfrom=scp ;;
esac
run=$run-$targetrun
to=$to-$targetto
from=$from-$targetfrom
case "$targetdir" in
")
    targetdir="{TMPDIR:-/tmp}"
    echo "Guessing targetdir $targetdir." >&4
    ;;
esac
case "$targetuser" in
")
    targetuser=root
    echo "Guessing targetuser $targetuser." >&4
    ;;
esac
case "$targetfrom" in
scp) q=-q ;;
*) q="" ;;
esac
case "$targetrun" in
ssh|rsh)
    $cat >$run <<EOF
#!/bin/sh
case "\$1" in
-cwd)
    shift
    cwd=\$1
    shift
    ;;
esac
case "\$cwd" in
") cwd=$targetdir ;;
esac
exe=\$1
shift
if $test ! -f \$exe.xok; then

```

```

$to \$.exe
$touch \$.exe.xok
fi
$targetrun -l $targetuser $targethost "cd \$.cwd && ./\$.exe \$.@"
EOF
;;
*) echo "Unknown targetrun '$targetrun'" >&4
    exit 1
    ;;
esac
case "$targetmkdir" in
*/Cross/mkdir)
    $cat >$targetmkdir <<EOF
#!/bin/sh
$targetrun -l $targetuser $targethost "mkdir -p \$.@"
EOF
    $chmod a+rx $targetmkdir
    ;;
*) echo "Unknown targetmkdir '$targetmkdir'" >&4
    exit 1
    ;;
esac
case "$targetto" in
scp|rcp)
    $cat >$to <<EOF
#!/bin/sh
for f in \$.@
do
case "\$.f" in
/*)
    $targetmkdir \`.dirname \$.f\`
    $targetto $q \$.f $targetuser@$targethost:\$.f || exit 1
    ;;
*)
    $targetmkdir $targetdir/\`.dirname \$.f\`
    $targetto $q \$.f $targetuser@$targethost:$targetdir/\$.f || exit 1
    ;;
esac
done
exit 0
EOF
    ;;
cp) $cat >$to <<EOF
#!/bin/sh
for f in \$.@
do
case "\$.f" in
/*)

```



```

    $mkdir -p $targetdir/\dirname
    \$f\
    $cp \$f $targetdir/\$f || exit 1
    ;;
*)
    $targetmkdir $targetdir/\dirname \$f\
    $cp \$f $targetdir/\$f || exit 1
    ;;
esac
done
exit 0
EOF
;;
*) echo "Unknown targetto '$targetto'" >&4
    exit 1
    ;;
esac
case "$targetfrom" in
scp|rcp)
    $cat >$from <<EOF
#!/bin/sh
for f in \$@
do
    $rm -f \$f
    $targetfrom $q $targetuser@$targethost:$targetdir/\$f . || exit 1
done
exit 0
EOF
;;
cp) $cat >$from <<EOF
#!/bin/sh
for f in \$@
do
    $rm -f \$f
    cp $targetdir/\$f . || exit 1
done
exit 0
EOF
;;
*) echo "Unknown targetfrom '$targetfrom'" >&4
    exit 1
    ;;
esac
if $test ! -f $run; then
    echo "Target 'run' script '$run' not found." >&4
else
    $chmod a+rx $run
fi

```

```

if $test ! -f $to; then
    echo "Target 'to' script '$to' not found." >&4
else
    $chmod a+rx $to
fi
if $test ! -f $from; then
    echo "Target 'from' script '$from' not found." >&4
else
    $chmod a+rx $from
fi
if $test ! -f $run -o ! -f $to -o !
-f $from; then
    exit 1
fi
$cat >&4 <<EOF

```

Using '\$run' for remote execution,
and '\$from' and '\$to'
for remote file transfer.

EOF

```

@else
echo "Cross-compilation is not supported for this package." >&4
exit 1
@end
;;
esac

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/Cross.U
```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id: d_symlink.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: d_symlink.U,v $
?RCS: Revision 3.0 1993/08/18 12:07:41 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_symlink: Inlibc
?MAKE:-pick add $@ %<
?S:d_symlink:

```

?S: This variable conditionally defines the HAS_SYMLINK symbol, which

?S: indicates to the C program that the symlink() routine is available

?S: to create symbolic links.

?S:.

?C:HAS_SYMLINK (SYMLINK):

?C: This symbol, if defined, indicates that the symlink routine is available

?C: to

create symbolic links.

?C:.

?H:#\$d_symlink HAS_SYMLINK /**/

?H:.

?LINT:set d_symlink

: see if symlink exists

set symlink d_symlink

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_symlink.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: Csym.U,v 3.0.1.4 1995/07/25 13:36:29 ram Exp \$

?RCS:

?RCS: Copyright (c) 1991-1993, Raphael Manfredi

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?RCS: of the source tree for dist 3.0.

?RCS:

?RCS: \$Log: Csym.U,v \$

?RCS: Revision 3.0.1.4 1995/07/25 13:36:29 ram

?RCS: patch56: re-arranged compile line to include ldflags before objects

?RCS: patch56: added quotes for OS/2 support

?RCS:

?RCS: Revision 3.0.1.3 1995/05/12 12:00:33 ram

?RCS: patch54: fixed C test program to bypass gcc builtin type checks (ADO)

?RCS:

?RCS: Revision 3.0.1.2 1994/10/31 09:34:13 ram

?RCS: patch44: added Options to the MAKE line since it's no longer in Init.U

?RCS:

?RCS: Revision

3.0.1.1 1993/08/25 14:00:05 ram

?RCS: patch6: added ldflags as a conditional dependency and to compile line

?RCS: patch6: a final double quote was missing in csym variable after eval

?RCS:

?RCS: Revision 3.0 1993/08/18 12:04:50 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:Csym mistrustnm extern_C: Options contains libc libs runnm test \
+cc +optimize +ccflags +ldflags run rm_try _exe d_cplusplus

?MAKE: -pick add \$@ %<

?LINT:define csym

?LINT:use libc

?LINT:extern mistrustnm

?LINT:set mistrustnm

?S:csym:

?S: This shell variable is used internally by Configure to check
?S: whether a given C symbol is defined or not. A typical use is:
?S: set symbol result [-fva] [previous]
?S: eval \$csym
?S: That will set result to 'true' if the function [-f], variable [-v]
?S: or array [-a] is defined, 'false' otherwise. If a previous value is
?S: given and the -r flag was provided on the command line, that value
?S: is reused without questioning.
?S:.
?S:extern_C:
?S: ANSI C
requires 'extern' where C++ requires 'extern "C"'. This
?S: variable can be used in Configure to do the right thing.
?S:.
?S:mistrustnm:
?S: This variable can be used to establish a fallback for the cases
?S: where nm fails to find a symbol. If usenm is false or usenm is true
?S: and mistrustnm is false, this variable has no effect. If usenm is true
?S: and mistrustnm is "compile", a test program will be compiled to try to
?S: find any symbol that can't be located via nm lookup. If mistrustnm is
?S: "run", the test program will be run as well as being compiled.
?S:.
?V:csym

?T:tval tx tlook tf tdc

?F:!try

: is a C symbol defined?

csym='tlook=\$1;
case "\$3" in
-v) tf=libc.tmp; tdc="";;
-a) tf=libc.tmp; tdc="[]";;
*) tlook="^\$1\\$"; tf=libc.list; tdc="()";;
esac;
case "\$d_cplusplus" in
\$define) extern_C="extern \"C\"";;
*) extern_C="extern";;
esac;
tx=yes;
case "\$reuseval-\$4" in

```

true-) ;;
true-*) tx=no; eval "tval=\${$4}"; case "$tval" in "") tx=yes;; esac;;
esac;
case "$tx"
in
yes)
?X:
?X: Put symbol inside a printf to fool optimizing compilers...
?X:
?X: We use 'short' instead of 'int' to try to circumvent overzealous
?X: optimizing compilers using built-in prototypes for commonly used
?X: routines to complain when seeing a different external declaration. For
?X: instance, gcc 2.6.3 fails if we use 'int' and we attempt a test against
?X: memcpy() on machines where sizeof(int) == sizeof(char *) (the usual return
?X: type), the compiler assuming it's a built-in declaration given that the
?X: returned size matches. At least with 'short' we are safe! -- RAM, for ADO
?X:
?X: Let's thank GNU cc for making our lives so easy! :-)
?X: (An alternative for the future would be to use our knowledge about gcc
?X: to force a -fno-builtin option in the compile test, in case the 'short'
?X: trick is obsoleted by future gcc releases). -- RAM
?X:
tval=false;
if $test "$runnm" = true; then
if $contains $tlook $tf >/dev/null 2>&1; then
tval=true;
elif $test "$mistrustnm"
= compile -o "$mistrustnm" = run; then
echo "$extern_C void *$1$tdc; void *(*(p()))$tdc { return &$1; } int main(int argc, char **argv) { if(p() && p() !=
(void *)argv[0]) return(0); else return(1); }"> try.c;
$cc -o try $optimize $ccflags $ldflags try.c >/dev/null 2>&1 $libs && tval=true;
$test "$mistrustnm" = run -a -x try && { $run ./try$_exe >/dev/null 2>&1 || tval=false; };
$rm_try;
fi;
else
echo "$extern_C void *$1$tdc; void *(*(p()))$tdc { return &$1; } int main(int argc, char **argv) { if(p() && p() !=
(void *)argv[0]) return(0); else return(1); }"> try.c;
$cc -o try $optimize $ccflags $ldflags try.c $libs >/dev/null 2>&1 && tval=true;
$rm_try;
fi;
;;
*)
case "$tval" in
$define) tval=true;;
*) tval=false;;
esac;
;;
esac;

```

eval "\$2=\$tval"

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/compline/Csym.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_gethbynm.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: d_gethbynm.U,v \$

?RCS: Revision 3.0 1993/08/18 12:06:08 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:d_gethbyname: Inlibc

?MAKE: -pick add \$@ %<

?S:d_gethbyname (d_gethbynm d_gethstby):

?S: This variable conditionally defines the HAS_GETHOSTBYNAME symbol, which

?S: indicates to the C program that the gethostbyname() routine is available

?S: to look up host names in some data base or other.

?S:.

?C:HAS_GETHOSTBYNAME (GETHOSTBYNAME):

?C: This

symbol, if defined, indicates that the gethostbyname() routine is

?C: available to look up host names in some data base or other.

?C:.

?H:#\$d_gethbyname HAS_GETHOSTBYNAME /**/

?H:.

?LINT:set d_gethbyname

: see if gethostbyname exists

set gethostbyname d_gethbyname

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/d_gethbynm.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_memccpy.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

```

?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
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?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: d_memccpy.U,v $
?RCS: Revision 3.0 1993/08/18 12:06:31 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_memccpy: Inlibc
?MAKE: -pick add $@ %<
?S:d_memccpy:
?S: This variable conditionally defines the HAS_MEMCCPY symbol, which
?S: indicates to the C program that the memccpy() routine is available
?S: to copy a character into a block of memory.
?S:.
?C:HAS_MEMCCPY (MEMCCPY):
?C: This symbol, if defined, indicates that the memccpy routine
is available
?C: to copy a character into a block of memory. Otherwise you should
?C: roll your own.
?C:.
?H:#$d_memccpy HAS_MEMCCPY /**/
?H:.
?LINT:set d_memccpy
: see if memccpy exists
set memccpy d_memccpy
eval $inlibc

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-
5.36.0/dist/U/d_memccpy.U

```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id$
?RCS:
?RCS: Copyright (c) 2000 Jarkko Hietaniemi
?RCS:
?RCS: You may distribute under the terms of either the GNU General Public
?RCS: License or the Artistic License, as specified in the README file.
?RCS:
?MAKE:d_fpclass: Inlibc
?MAKE: -pick add $@ %<
?S:d_fpclass:
?S: This variable conditionally defines the HAS_FPCLASS symbol, which
?S: indicates to the C program that the fpclass() routine is available.

```

?S:.
?C:HAS_FPCLASS:
?C: This symbol, if defined, indicates that the fpclass routine is
?C: available to classify doubles. Available for example in Solaris/SVR4.
?C: The returned values are defined in <ieeefp.h> and are:
?C:
?C: FP_SNAN signaling NaN
?C: FP_QNAN quiet NaN
?C: FP_NINF negative infinity
?C: FP_PINF positive infinity
?C: FP_NDENORM negative denormalized non-zero
?C: FP_PDENORM positive denormalized non-zero
?C: FP_NZERO negative zero
?C: FP_PZERO positive zero
?C: FP_NNORM negative normalized
non-zero
?C: FP_PNORM positive normalized non-zero
?C:.
?H:#\$d_fpclass HAS_FPCLASS /**/
?H:.
?LINT:set d_fpclass
: see if fpclass exists
set fpclass d_fpclass
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_fpclass.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_getservbyport_r.U,v 0RCS:

?RCS: Copyright (c) 2002,2003 Jarkko Hietaniemi

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?RCS: Generated by the reentr.pl from the Perl 5.8 distribution.

?RCS:

?MAKE:d_getservbyport_r getservbyport_r_proto: Inlibc Protochk Hasproto \
i_systypes usethreads i_netdb extern_C

?MAKE: -pick add \$@ %<

?S:d_getservbyport_r:

?S: This variable conditionally defines the HAS_GETSERVBYPORTR symbol,

?S: which indicates to the C program that the getservbyport_r()

?S: routine is available.

?S:.

?S:getservbyport_r_proto:

?S: This variable encodes the prototype of getservbyport_r.

?S: It is zero if d_getservbyport_r is undef, and one of the
 ?S: REENTRANT_PROTO_T_ABC macros of reentr.h if d_getservbyport_r
 ?S: is defined.
 ?S:.
 ?C:HAS_GETSERVBYPORTR:
 ?C: This symbol, if defined, indicates
 that the getservbyport_r routine
 ?C: is available to getservbyport re-entrantly.
 ?C:.
 ?C:GETSERVBYPORTR_PROTO:
 ?C: This symbol encodes the prototype of getservbyport_r.
 ?C: It is zero if d_getservbyport_r is undef, and one of the
 ?C: REENTRANT_PROTO_T_ABC macros of reentr.h if d_getservbyport_r
 ?C: is defined.
 ?C:.
 ?H:#\$d_getservbyport_r HAS_GETSERVBYPORTR /**/
 ?H:#define GETSERVBYPORTR_PROTO \$getservbyport_r_proto /**/
 ?H:.
 ?T:try hdrs d_getservbyport_r_proto
 : see if getservbyport_r exists
 set getservbyport_r d_getservbyport_r
 eval \$inlibc
 case "\$d_getservbyport_r" in
 "\$define")
 hdrs="\$i_systypes sys/types.h define stdio.h \$i_netdb netdb.h"
 case "\$d_getservbyport_r_proto:\$usetthreads" in
 ":define") d_getservbyport_r_proto=define
 set d_getservbyport_r_proto getservbyport_r \$hdrs
 eval \$hasproto ;;
 *) ;;
 esac
 case "\$d_getservbyport_r_proto" in
 define)
 case "\$getservbyport_r_proto" in
 "|0) try='int getservbyport_r(int, const char*, struct servent*, char*, size_t,
 struct servent**);'
 ./protochk "\$extern_C \$try" \$hdrs && getservbyport_r_proto=I_ICSBWR ;;
 esac
 case "\$getservbyport_r_proto" in
 "|0) try='struct servent* getservbyport_r(int, const char*, struct servent*, char*, int);'
 ./protochk "\$extern_C \$try" \$hdrs && getservbyport_r_proto=S_ICSBFI ;;
 esac
 case "\$getservbyport_r_proto" in
 "|0) try='int getservbyport_r(int, const char*, struct servent*, struct servent_data*);'
 ./protochk "\$extern_C \$try" \$hdrs && getservbyport_r_proto=I_ICSD ;;
 esac
 case "\$getservbyport_r_proto" in
 "|0) d_getservbyport_r=undef

```

getservbyport_r_proto=0
echo "Disabling getservbyport_r, cannot determine prototype." >&4 ;;
*) case "$getservbyport_r_proto" in
REENTRANT_PROTO*) ;;
*) getservbyport_r_proto="REENTRANT_PROTO_$getservbyport_r_proto" ;;
esac
echo "Prototype: $try" ;;
esac
;;
*) case "$susetthreads" in
define) echo "getservbyport_r has no prototype, not using it." >&4 ;;
esac
d_getservbyport_r=undef
getservbyport_r_proto=0
;;
esac
;;
*) getservbyport_r_proto=0
;;
esac

```

Found

in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/threads/d_getservbyport_r.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1999 Jarkko Hietaniemi

?RCS:

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?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:ivdformat uvuformat uvoformat uvxformat uvXUformat \

nvEUformat nvFUformat nvGUformat \

nveformat nvfformat nviformat: \

ivsize longsize intsize shortsize \

sPRId64 sPRiU64 sPRiO64 sPRiX64 sPRiXU64 \

uselongdouble d_longdbl usequadmath d_PRIgldbl \

sPRIEUdbl sPRIFUdbl sPRIGUdbl sPRIeldbl sPRIfldb sPRIgldb \

test echo

?MAKE: -pick add \$@ %<

?S:ivdformat:

?S: This variable contains the format string used for printing

?S: a Perl IV as a signed decimal integer.

?S:.

?S:uvuformat:

?S: This variable contains the format string used for printing
?S: a Perl UV as an unsigned decimal integer.
?S:.
?S:uvoformat:
?S: This variable contains the format string used for printing
?S: a Perl UV as an unsigned
octal integer.
?S:.
?S:uvxformat:
?S: This variable contains the format string used for printing
?S: a Perl UV as an unsigned hexadecimal integer in lowercase abcdef.
?S:.
?S:uvXUformat:
?S: This variable contains the format string used for printing
?S: a Perl UV as an unsigned hexadecimal integer in uppercase ABCDEF.
?S:.
?S:nveformat:
?S: This variable contains the format string used for printing
?S: a Perl NV using %e-ish floating point format.
?S:.
?S:nvfformat:
?S: This variable contains the format string used for printing
?S: a Perl NV using %f-ish floating point format.
?S:.
?S:nvgformat:
?S: This variable contains the format string used for printing
?S: a Perl NV using %g-ish floating point format.
?S:.
?S:nvEUformat:
?S: This variable contains the format string used for printing
?S: a Perl NV using %E-ish floating point format.
?S:.
?S:nvFUformat:
?S: This variable contains the format string used for printing
?S: a Perl NV using %F-ish floating point format.
?S:.
?S:nvGUformat:
?S: This
variable contains the format string used for printing
?S: a Perl NV using %G-ish floating point format.
?S:.
?C:IVdf:
?C: This symbol defines the format string used for printing a Perl IV
?C: as a signed decimal integer.
?C:.
?C:UVuf:
?C: This symbol defines the format string used for printing a Perl UV
?C: as an unsigned decimal integer.

?C:.

?C:UVof:
?C: This symbol defines the format string used for printing a Perl UV
?C: as an unsigned octal integer.

?C:.

?C:UVxf:
?C: This symbol defines the format string used for printing a Perl UV
?C: as an unsigned hexadecimal integer in lowercase abcdef.

?C:.

?C:UVXf:
?C: This symbol defines the format string used for printing a Perl UV
?C: as an unsigned hexadecimal integer in uppercase ABCDEF.

?C:.

?C:NVef:
?C: This symbol defines the format string used for printing a Perl NV
?C: using %e-ish floating point format.

?C:.

?C:NVff:
?C: This symbol defines the format string used for printing a Perl NV
?C: using %f-ish floating point
format.

?C:.

?C:NVgf:
?C: This symbol defines the format string used for printing a Perl NV
?C: using %g-ish floating point format.

?C:.

?C:NVEf:
?C: This symbol defines the format string used for printing a Perl NV
?C: using %E-ish floating point format.

?C:.

?C:NVFf:
?C: This symbol defines the format string used for printing a Perl NV
?C: using %F-ish floating point format.

?C:.

?C:NVGf:
?C: This symbol defines the format string used for printing a Perl NV
?C: using %G-ish floating point format.

?C:.

?H:#define IVdf \$ivdformat /**/
?H:#define UVuf \$uvuformat /**/
?H:#define UVof \$uvoformat /**/
?H:#define UVxf \$uvxformat /**/
?H:#define UVXf \$uvXUformat /**/
?H:#define NVef \$nveformat /**/
?H:#define NVff \$nvffformat /**/
?H:#define NVgf \$nvgformat /**/
?H:#define NVEf \$nvEUformat /**/
?H:#define NVFf \$nvFUformat /**/

```

?H:#define NVGf $nvGUformat /**/
?H.:
: Check format strings for internal types
echo " "
$echo "Checking the format strings to be used for Perl's
internal types..." >&4

if $test X"$ivsize" = X8; then
ivdformat="$sPRId64"
uvuformat="$sPRIu64"
uvoformat="$sPRIo64"
uvxformat="$sPRIx64"
uvXUformat="$sPRIXU64"
else
if $test X"$ivsize" = X"$longsize"; then
ivdformat="ld"
uvuformat="lu"
uvoformat="lo"
uvxformat="lx"
uvXUformat="lX"
else
if $test X"$ivsize" = X"$intsize"; then
ivdformat="d"
uvuformat="u"
uvoformat="o"
uvxformat="x"
uvXUformat="X"
else
: far out
if $test X"$ivsize" = X"$shortsize"; then
ivdformat="hd"
uvuformat="hu"
uvoformat="ho"
uvxformat="hx"
uvXUformat="hX"
fi
fi
fi
fi

if $test X"$usequadmath" = X"$define"; then
nveformat="Qe"
nvffformat="Qf"
nvgformat="Qg"
nvEUformat="QE"
nvFUformat="QF"
nvGUformat="QG"
else

```

```

    if $test X"$uselongdouble" = X"$define" -a X"$d_longdbl" = X"$define" -a X"$d_PRIgldbl" = X"$define"; then
nveformat="$sPRIeldbl"
nvffformat="$sPRIfldbl"
nvgformat="$sPRIgldbl"
nvEUformat="$sPRIEUdbl"
nvFUformat="$sPRIFUdbl"
nvGUformat="$sPRIGUdbl"
    else
nveformat=""e""
nvffformat=""f""
nvgformat=""g""
nvEUformat=""E""
nvFUformat=""F""
nvGUformat=""G""
    fi
fi

case "$ivdformat" in
) echo "$0: Fatal: failed to find format strings, cannot continue." >&4
    exit 1
    ;;
esac

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/perlxf.U
```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id: i_systypes.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
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?RCS: as specified in the README file that comes with the distribution.
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?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: i_systypes.U,v $
?RCS: Revision 3.0 1993/08/18 12:08:41 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?X:
?X: Look wether <sys/types.h> needs to be included.
?X:
?MAKE:i_systypes: Inhdr
?MAKE:-pick add $@ %<
?S:i_systypes:

```

?S: This variable conditionally defines the I_SYS_TYPES symbol,
?S: and indicates whether a C program should include <sys/types.h>.
?S:.
?C:I_SYS_TYPES (I_SYSTYPES):
?C: This symbol, if defined, indicates to the C program
that it should
?C: include <sys/types.h>.
?C:.
?H:#\$i_systypes I_SYS_TYPES /**/
?H:.
?LINT:set i_systypes
: see if sys/types.h has to be included
set sys/types.h i_systypes
eval \$inhdr

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/i_systypes.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_setvbuf.U,v 3.0.1.1 1994/08/29 16:11:57 ram Exp \$
?RCS:
?RCS: Copyright (c) 1998 Andy Dougherty
?RCS:
?RCS: You may distribute under the terms of either the GNU General Public
?RCS: License or the Artistic License, as specified in the README file.
?RCS:
?RCS: Original Author: Andy Dougherty <doughera@lafcol.lafayette.edu>
?RCS:
?RCS: \$Log: d_setvbuf.U,v \$
?RCS:
?MAKE:d_setvbuf: Inlibc
?MAKE: -pick add \$@ %<
?S:d_setvbuf:
?S: This variable conditionally defines the HAS_SETVBUF symbol, which
?S: indicates to the C program that the setvbuf() routine is available
?S: to change buffering on an open stdio stream.
?S:.
?C:HAS_SETVBUF :
?C: This symbol, if defined, indicates that the setvbuf routine is
?C: available to change buffering on an open stdio stream.
?C: to a line-buffered mode.
?C:.
?H:#\$d_setvbuf HAS_SETVBUF /**/
?H:.
?LINT:set d_setvbuf
: see if setvbuf exists
set setvbuf d_setvbuf

eval \$inlibc

Found

in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/d_setvbuf.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_vprintf.U,v 3.0 1993/08/18 12:07:59 ram Exp \$

?RCS:

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?RCS: of the source tree for dist 3.0.

?RCS:

?RCS: \$Log: d_vprintf.U,v \$

?RCS: Revision 3.0 1993/08/18 12:07:59 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:d_vprintf d_charvspr: Compile Guess cat Csym Setvar run rm_try \
i_stdlib i_unistd i_stdarg i_varargs

?MAKE: -pick add \$@ %<

?S:d_vprintf:

?S: This variable conditionally defines the HAS_VPRINTF symbol, which

?S: indicates to the C program that the vprintf() routine is available

?S: to printf with a pointer to an argument list.

?S:.

?S:d_charvspr:

?S: This

variable conditionally defines CHARVSPRINTF if this system

?S: has vsprintf returning type (char*). The trend seems to be to

?S: declare it as "int vsprintf()".

?S:.

?C:HAS_VPRINTF (VPRINTF):

?C: This symbol, if defined, indicates that the vprintf routine is available

?C: to printf with a pointer to an argument list. If unavailable, you

?C: may need to write your own, probably in terms of _doprnt().

?C:.

?C:USE_CHAR_VSPRINTF (CHARVSPRINTF):

?C: This symbol is defined if this system has vsprintf() returning type

?C: (char*). The trend seems to be to declare it as "int vsprintf()". It

?C: is up to the package author to declare vsprintf correctly based on the

?C: symbol.

?C:.

?H:#\$d_vprintf HAS_VPRINTF /**/


```

?H:#$d_charvspr USE_CHAR_VSPRINTF /**/
?H:.
?T:val2
?F:!try
?LINT:set d_vprintf d_charvspr
: see if vprintf exists
echo " "
if set vprintf val -f d_vprintf; eval $csym; $val; then
echo 'vprintf() found.' >&4
val="$define"
$cat >try.c <<EOF
#$i_stdarg I_STDARG /*
  Only one of these can be defined by i_varhrd */
#$i_varargs I_VARARGS

#$i_stdlib I_STDLIB
#$i_unistd I_UNISTD

#ifdef I_STDARG
# include <stdarg.h>
#else /* I_VARARGS */
# include <varargs.h>
#endif

#ifdef I_UNISTD
# include <unistd.h>
#endif

#ifdef I_STDLIB
# include <stdlib.h>
#endif

#include <stdio.h> /* vsprintf prototype */

#ifdef I_STDARG
void xxx(int n, ...)
{
  va_list args;
  char buf[10];
  va_start(args, n);
  exit(((unsigned long)vsprintf(buf,"%s",args) > 10L));
}
int main() { xxx(1, "foo"); }

#else /* I_VARARGS */

xxx(va_alist)
va_dcl

```

```
{
    va_list args;
    char buf[10];
    va_start(args);
    exit(((unsigned long)vsprintf(buf,"%s",args) > 10L);
}
int main() { xxx("foo"); }
```

```
#endif
```

```
EOF
```

```
set try
if eval $compile_ok; then
if $run ./try; then
    echo "Your vsprintf() returns (int)." >&4
    val2="$undef"
else
    echo "Your vsprintf() returns (char*)." >&4
    val2="$define"
fi
else
    echo 'I am unable to compile the vsprintf() test program.' >&4
    #
    We shouldn't get here. If we do, assume the standard signature,
    # not the old BSD one.
    echo 'Guessing that vsprintf() returns (int).' >&4
    val2="$undef"
fi
else
    echo 'vprintf() NOT found.' >&4
    val="$undef"
    val2="$undef"
fi
$rm_try
set d_vprintf
eval $setvar
val=$val2
set d_charvspr
eval $setvar
```

```
Found in path(s):
```

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/compline/d_vprintf.U
```

```
No license file was found, but licenses were detected in source scan.
```

```
?RCS: $Id: i_poll.U,v $
```

```
?RCS:
```

```
?RCS: Copyright (c) 1998 Jarkko Hietaniemi
```

?RCS:
?RCS: You may distribute under the terms of either the GNU General Public
?RCS: License or the Artistic License, as specified in the README file.
?RCS:
?MAKE:i_poll: Inhdr Hasfield
?MAKE: -pick add \$@ %<
?S:i_poll:
?S: This variable conditionally defines the I_POLL symbol, and indicates
?S: whether a C program should include <poll.h>.
?S:.
?C:I_POLL:
?C: This symbol, if defined, indicates that <poll.h> exists and
?C: should be included. (see also HAS_POLL)
?C:.
?H:#\$i_poll I_POLL /**/
?H:.
?LINT:set i_poll
: see if this is a poll.h system
set poll.h i_poll
eval \$inhdr

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/i_poll.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$
?RCS:
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?RCS: License or the Artistic License, as specified in the README file.
?RCS:
?MAKE:d_mkdtmp: Inlibc
?MAKE: -pick add \$@ %<
?S:d_mkdtmp:
?S: This variable conditionally defines the HAS_MKDTEMP symbol, which
?S: indicates to the C program that the mkdtmp() routine is available
?S: to exclusively create a uniquely named temporary directory.
?S:.
?C:HAS_MKDTEMP :
?C: This symbol, if defined, indicates that the mkdtmp routine is
?C: available to exclusively create a uniquely named temporary directory.
?C:.
?H:#\$d_mkdtmp HAS_MKDTEMP /**/
?H:.
?LINT:set d_mkdtmp
: see if mkdtmp exists

```
set mkdtemp d_mkdtemp
eval $inlibc
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_mkdtemp.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: Original Author: Andy Dougherty <doughera@lafcol.lafayette.edu>

?RCS:

?RCS: \$Log: d_dlopen.U,v \$

?RCS: Revision 3.0.1.2 1995/07/25 13:52:56 ram

?RCS: patch56: force compile-link test since symbol might lie in crt0.o (ADO)

?RCS:

?RCS: Revision 3.0.1.1 1994/08/29 16:07:34 ram

?RCS: patch32: created by ADO

?RCS:

?MAKE:d_dlopen: Inlibc runnm

?MAKE: -pick add \$@ %<

?S:d_dlopen:

?S: This variable conditionally defines the HAS_DLOPEN symbol, which

?S: indicates to the C program that the dlopen() routine

is available.

?S:.

?C:HAS_DLOPEN :

?C: This symbol, if defined, indicates that the dlopen routine is

?C: available.

?C:.

?H:#\$d_dlopen HAS_DLOPEN /**/

?H:.

?T: xxx_runnm

?LINT:set d_dlopen

?X: We don't permanently change runnm, but we do temporarily.

?LINT: change runnm

: see if dlopen exists

?X: On NetBSD and FreeBSD, dlopen is available, but it is in

?X: /usr/lib/crt0.o, not in any of the libraries. Therefore, do not

?X: use the nm extraction, but use a real compile and link test instead.

```
xxx_runnm="$runnm"
runnm=false
set dlopen d_dlopen
eval $inlibc
runnm="$xxx_runnm"
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_dlopen.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_times.U,v 3.0.1.2 1995/07/25 14:07:50 ram Exp \$

?RCS:

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?RCS: of the source tree for dist 3.0.

?RCS:

?RCS: \$Log: d_times.U,v \$

?RCS: Revision 3.0.1.2 1995/07/25 14:07:50 ram

?RCS: patch56: typo fix, sytem -> system

?RCS:

?RCS: Revision 3.0.1.1 1994/08/29 16:14:00 ram

?RCS: patch32: now uses new Typedef unit to compute type information

?RCS:

?RCS: Revision 3.0 1993/08/18 12:07:46 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?X:

?X: What is the type returned by times() ?

?X:

?X: Force inclusion of <sys/types.h>

?X:INC: i_systypes

?MAKE:d_times clocktype:

Csym Myread Typedef i_systimes

?MAKE: -pick add \$@ %<

?S:d_times:

?S: This variable conditionally defines the HAS_TIMES symbol, which indicates

?S: that the times() routine exists. The times() routine is normally

?S: provided on UNIX systems. You may have to include <sys/times.h>.

?S:.

?S:clocktype:

?S: This variable holds the type returned by times(). It can be long,

?S: or clock_t on BSD sites (in which case <sys/types.h> should be

?S: included).

?S:.

?C:HAS_TIMES (TIMES):

?C: This symbol, if defined, indicates that the times() routine exists.

?C: Note that this became obsolete on some systems (SUNOS), which now

?C: use getrusage(). It may be necessary to include <sys/times.h>.

?C:.

?C:Clock_t (CLOCKTYPE):

?C: This symbol holds the type returned by times(). It can be long,

?C: or clock_t on BSD sites (in which case <sys/types.h> should be

?C: included).

?C:.

?H:#\$d_times HAS_TIMES /**/

?H:#define Clock_t \$clocktype /* Clock time */

?H:.

?T:val inc

: see if times exists

echo "

"

if set times val -f d_times; eval \$csym; \$val; then

echo 'times() found.' >&4

d_times="\$define"

inc="

case "\$i_systimes" in

"\$define") inc='sys/times.h';;

esac

rp="What is the type returned by times() on this system?"

set clock_t clocktype long stdio.h sys/types.h \$inc

eval \$typedef_ask

else

echo 'times() NOT found, hope that will do.' >&4

d_times="\$undef"

?X: The following is needed for typedef (won't like an empty variable)

clocktype='int'

fi

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/typedefs/d_times.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: intsize.U,v 3.0.1.2 1997/02/28 15:55:26 ram Exp \$

?RCS:

?RCS: Copyright (c) 1991-1993, Raphael Manfredi

?RCS:

?RCS: You may redistribute only under the terms of the Artistic License,

?RCS: as specified in the README file that comes with the distribution.

?RCS: You may reuse parts of this distribution only within the terms of

?RCS: that same Artistic License; a copy of which may be found at the root

?RCS: of the source tree for dist 3.0.

?RCS:

?RCS: \$Log: intsize.U,v \$

?RCS: Revision 3.0.1.2 1997/02/28 15:55:26 ram

?RCS: patch61: avoid prompting the user if the test runs ok

?RCS: patch61: moved code from longsize.U into there

?RCS: patch61: new tests for shortsize as well

?RCS:

?RCS: Revision 3.0.1.1 1994/10/29 16:21:06 ram

?RCS: patch36: added ?F: line for metalint file checking

?RCS:

?RCS: Revision 3.0 1993/08/18 12:08:52 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:intsize longsize

shortsize: Compile Myread cat run i_stdlib rm_try

?MAKE: -pick add \$@ %<

?S:intsize:

?S: This variable contains the value of the INTSIZE symbol, which

?S: indicates to the C program how many bytes there are in an int.

?S:.

?S:longsize:

?S: This variable contains the value of the LONGSIZE symbol, which

?S: indicates to the C program how many bytes there are in a long.

?S:.

?S:shortsize:

?S: This variable contains the value of the SHORTSIZE symbol which

?S: indicates to the C program how many bytes there are in a short.

?S:.

?C:INTSIZE:

?C: This symbol contains the value of sizeof(int) so that the C

?C: preprocessor can make decisions based on it.

?C:.

?C:LONGSIZE:

?C: This symbol contains the value of sizeof(long) so that the C

?C: preprocessor can make decisions based on it.

?C:.

?C:SHORTSIZE:

?C: This symbol contains the value of sizeof(short) so that the C

?C: preprocessor can make decisions based on it.

?C:.

?H:#define INTSIZE \$intsize /**/

?H:#define LONGSIZE \$longsize /**/

?H:#define

SHORTSIZE \$shortsize /**/

?H:.

?F:!try

: check for lengths of integral types

```

echo " "
case "$intsize" in
")
echo "Checking to see how big your integers are..." >&4
$cat >try.c <<EOCP
#include <stdio.h>
#ifdef I_STDLIB
#include <stdlib.h>
#endif
int main()
{
@if INTSIZE || intsize
printf("intsize=%d;\n", (int)sizeof(int));
@end
@if LONGSIZE || longsize
printf("longsize=%d;\n", (int)sizeof(long));
@end
@if SHORTSIZE || shortsize
printf("shortsize=%d;\n", (int)sizeof(short));
@end
exit(0);
}
EOCP
set try
if eval $compile_ok && $run ./try > /dev/null; then
eval ` $run ./try `
@if INTSIZE || intsize
echo "Your integers are $intsize bytes long."
@end
@if LONGSIZE || longsize
echo "Your long integers are $longsize bytes long."
@end
@if SHORTSIZE || shortsize
echo "Your short integers are $shortsize bytes long."
@end
else
$cat >&4 <<EOM
!
Help! I can't compile and run the intsize test program: please enlighten me!
(This is probably a misconfiguration
in your system or libraries, and
you really ought to fix it. Still, I'll try anyway.)
!
EOM
@if INTSIZE || intsize
dflt=4
rp="What is the size of an integer (in bytes)?"

```



```

./myread
intsize="$ans"
@end
@if LONGSIZE || longsize
dflt=$intsize
rp="What is the size of a long integer (in bytes)?"
./myread
longsize="$ans"
@end
@if SHORTSIZE || shortsize
dflt=2
rp="What is the size of a short integer (in bytes)?"
./myread
shortsize="$ans"
@end
fi
;;
esac
$rm_try

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/a_dvisory/intsize.U
```

No license file was found, but licenses were detected in source scan.

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:d_lgamma: Inlibc

?MAKE: -pick add \$@ %<

?S:d_lgamma:

?S: This variable conditionally defines the HAS_LGAMMA symbol, which

?S: indicates to the C program that the lgamma() routine is available

?S: for the log gamma function. See also d_tgamma and d_lgamma_r.

?S:.

?C:HAS_LGAMMA:

?C: This symbol, if defined, indicates that the lgamma routine is

?C: available to do the log gamma function. See also HAS_TGAMMA and

?C: HAS_LGAMMA_R.

?C:.

?H:#\$d_lgamma HAS_LGAMMA /**/

?H:.

?LINT:set d_lgamma

: see if lgamma exists

set lgamma d_lgamma

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_lgamma.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_getpent.U,v 3.0 1993/08/18 12:06:09 ram Exp \$

?RCS:

?RCS: Copyright (c) 1991-1993, Raphael Manfredi

?RCS:

?RCS: You may redistribute only under the terms of the Artistic License,

?RCS: as specified in the README file that comes with the distribution.

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?RCS: of the source tree for dist 3.0.

?RCS:

?RCS: \$Log: d_getpent.U,v \$

?RCS: Revision 3.0 1993/08/18 12:06:09 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:d_getpent: Inlibc

?MAKE: -pick add \$@ %<

?S:d_getpent:

?S: This variable conditionally defines HAS_GETPROTOENT if getprotoent() is

?S: available to look up protocols in some data base or another.

?S:.

?C:HAS_GETPROTOENT:

?C: This symbol, if defined, indicates that the getprotoent() routine is

?C: available to look up protocols in some data base

or another.

?C:.

?H:#\$d_getpent HAS_GETPROTOENT /**/

?H:.

?LINT:set d_getpent

: see if getprotoent exists

set getprotoent d_getpent

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/d_getpent.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_strtok.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

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?RCS: You may reuse parts of this distribution only within the terms of

?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: \$Log: d_strtok.U,v \$
?RCS: Revision 3.0 1993/08/18 12:07:38 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?X:
?X: The strtok routine now appears to be a standard one, but it was
?X: missing in early BSD systems.
?X:
?MAKE:d_strtok: Inlibc
?MAKE: -pick add \$@ %<
?S:d_strtok:
?S: This variable conditionally defines HAS_STRTOK if strtok() is
?S: available to scan strings for tokens.
?S:.
?C:HAS_STRTOK (STRTOK):
?C: This symbol, if defined, indicates
that the strtok routine is
?C: available to scan strings for tokens.
?C:.
?H:#\$d_strtok HAS_STRTOK /**/
?H:.
?LINT:set d_strtok
: see if strtok exists
set strtok d_strtok
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_strtok.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_tcgtgrp.U 1 2006-08-24 12:32:52Z rmanfredi \$
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: Original Author: Andy Dougherty <doughera@lafcol.lafayette.edu>
?RCS:
?RCS: \$Log: d_tcgtgrp.U,v \$
?RCS: Revision 3.0.1.1 1994/08/29 16:12:08 ram

?RCS: patch32: created by ADO
?RCS:
?MAKE:d_tcgetpgrp: Inlibc
?MAKE: -pick add \$@ %<
?S:d_tcgetpgrp:
?S: This variable conditionally defines the HAS_TCGETPGRP symbol, which
?S: indicates to the C program that the tcgetpgrp() routine is available.
?S: to get foreground process group ID.
?S:.
?C:HAS_TCGETPGRP
:
?C: This symbol, if defined, indicates that the tcgetpgrp routine is
?C: available to get foreground process group ID.
?C:.
?H:#\$d_tcgetpgrp HAS_TCGETPGRP /**/
?H:.
?LINT:set d_tcgetpgrp
: see if tcgetpgrp exists
set tcgetpgrp d_tcgetpgrp
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_tcgetpgrp.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic License,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: \$Log: orderlib.U,v \$
?RCS: Revision 3.0.1.4 1997/02/28 16:18:18 ram
?RCS: patch61: replaced .a with \$_a all over the place
?RCS: patch61: likewise for .o replaced by \$_o
?RCS: patch61: now uses the ar located by Loc.U
?RCS:
?RCS: Revision 3.0.1.3 1995/01/11 15:33:04 ram
?RCS: patch45: allows hint files to specify their own value for 'ranlib'
?RCS:
?RCS: Revision 3.0.1.2 1994/10/29 16:26:48 ram
?RCS: patch36: now performs a real small compile for accurate checks (ADO)
?RCS:

```

?RCS: Revision 3.0.1.1
  1994/08/29 16:31:17 ram
?RCS: patch32: use cc variable instead of hardwired 'cc' in 1st compile
?RCS:
?RCS: Revision 3.0 1993/08/18 12:09:26 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:orderlib ranlib: Loc ar cat test rm +cc +ccflags +ldflags +libs _a _o
?MAKE: -pick add $@ %<
?S:orderlib:
?S: This variable is "true" if the components of libraries must be ordered
?S: (with `lorder $* | tsort`) before placing them in an archive. Set to
?S: "false" if ranlib or ar can generate random libraries.
?S:.
?S:ranlib:
?S: This variable is set to the pathname of the ranlib program, if it is
?S: needed to generate random libraries. Set to ":" if ar can generate
?S: random libraries or if random libraries are not supported
?S:.
?F:!foobar
: see if ar generates random libraries by itself
echo " "
echo "Checking how to generate random libraries on your machine..." >&4
?X: Some systems (like MIPS) complain when running ar... Others like Ultrix
?X: need an explicit 'ar ts'
to add the table of contents.
?X: Still others like Linux run ar ts successfully, but still need ranlib.
?X: This set of tests seems the minimum necessary to check out Linux.
?X: We need to explicitly put the entries in out-of-order so that Sun's ld
?X: will fail. (Otherwise it complains, but gives an exit status of 0.)
echo 'int bar1() { return bar2(); }' > bar1.c
echo 'int bar2() { return 2; }' > bar2.c
$cat > foo.c <<'EOP'
int main() { printf("%d\n", bar1()); exit(0); }
EOP
$cc $ccflags -c bar1.c >/dev/null 2>&1
$cc $ccflags -c bar2.c >/dev/null 2>&1
$cc $ccflags -c foo.c >/dev/null 2>&1
$ar rc bar$_a bar2$_o bar1$_o >/dev/null 2>&1
if $cc $ccflags $ldflags -o foobar foo$_o bar$_a $libs > /dev/null 2>&1 &&
./foobar >/dev/null 2>&1; then
echo "ar appears to generate random libraries itself."
orderlib=false
ranlib=":"
elif $ar ts bar$_a >/dev/null 2>&1 &&
$cc $ccflags $ldflags -o foobar foo$_o bar$_a $libs > /dev/null 2>&1 &&
./foobar >/dev/null 2>&1; then
echo "a table of contents

```

```

needs to be added with 'ar ts'."
orderlib=false
ranlib="$ar ts"
else
?X: Allow hints to specify their own ranlib "script". For instance, on
?X: some NeXT machines, the timestamp put by ranlib is not correct, and this
?X: may raise tedious recompiles for nothing. Therefore, NeXT may add the
?X: ranlib='sleep 5; /bin/ranlib' line in their hints to "fix" that.
?X: (reported by Andreas Koenig <k@franz.ww.tu-berlin.de>)
case "$ranlib" in
:) ranlib="";;
")
ranlib=`./loc ranlib X /usr/bin /bin /usr/local/bin`
$test -f $ranlib || ranlib="
;;
esac
if $test -n "$ranlib"; then
echo "your system has '$ranlib'; we'll use that."
orderlib=false
else
echo "your system doesn't seem to support random libraries"
echo "so we'll use lorder and tsort to order the libraries."
orderlib=true
ranlib=":"
fi
fi
$rm -f foo* bar*

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/orderlib.U
```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id: d_internet.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: d_internet.U,v $
?RCS: Revision 3.0.1.1 1993/09/13 16:02:04 ram
?RCS: patch10: most mailers support Internet addresses nowadays (WAD)
?RCS:
?RCS: Revision 3.0 1993/08/18 12:06:24 ram

```

```

?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_internet: Myread Oldconfig Setvar
?MAKE: -pick add $@ %<
?S:d_internet:
?S: This variable conditionally defines the INTERNET symbol, which
?S: indicates to the C program that there is a mailer available
    which
?S: supports internet-style addresses (user@site.domain).
?S:.
?C:INTERNET:
?C: This symbol, if defined, indicates that there is a mailer available
?C: which supports internet-style addresses (user@site.domain).
?C:.
?H:#$d_internet INTERNET /**/
?H:.
?LINT:set d_internet
: check for internet mailer
dflt=y
case "$d_internet" in
"$undef") dflt=n;;
esac
cat <<EOM

```

Most mailers can deliver mail to addresses of the INTERNET persuasion, such as user@host.edu. Some older mailers, however, require the complete path to the destination to be specified in the address.

```

EOM
rp="Does your mailer understand INTERNET addresses?"
. ./myread
case "$ans" in
y*) val="$define";;
*) val="$undef";;
esac
set d_internet
eval $setvar

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_internet.U

```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id: i_libutil.U,v $
?RCS:
?RCS: Copyright (c) 2000 Jarkko Hietaniemi
?RCS:
?RCS: You may distribute under the terms of either the GNU General Public

```

```
?RCS: License or the Artistic License, as specified in the README file.
?RCS:
?MAKE:i_libutil: Inhdr Hasfield
?MAKE: -pick add $@ %<
?S:i_libutil:
?S: This variable conditionally defines the I_LIBUTIL symbol, and indicates
?S: whether a C program should include <libutil.h>.
?S:.
?C:I_LIBUTIL:
?C: This symbol, if defined, indicates that <libutil.h> exists and
?C: should be included.
?C:.
?H:#$i_libutil I_LIBUTIL /**/
?H:.
?LINT:set i_libutil
: see if this is a libutil.h system
set libutil.h i_libutil
eval $inhdr
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/i_libutil.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: d_link.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: d_link.U,v $
?RCS: Revision 3.0.1.1 1993/08/25 14:01:13 ram
?RCS: patch6: created for completeness
?RCS:
?MAKE:d_link: Inlibc
?MAKE: -pick add $@ %<
?S:d_link:
?S: This variable conditionally defines HAS_LINK if link() is
?S: available to create hard links.
?S:.
?C:HAS_LINK:
?C: This symbol, if defined, indicates that the link routine is
?C: available to create hard links.
?C:.
```



```
?H:#$d_link HAS_LINK /**/
```

```
?H:.
```

```
?LINT:set d_link
```

```
: see if link exists
```

```
set
```

```
link d_link
```

```
eval $inlibc
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_link.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id$
```

```
?RCS:
```

```
?RCS: Copyright (c) 2016 H.Merijn Brand & Todd Rinaldo
```

```
?RCS:
```

```
?RCS: You may distribute under the terms of either the GNU General Public
```

```
?RCS: License or the Artistic License, as specified in the README file.
```

```
?RCS:
```

```
?MAKE:default_inc_excludes_dot: Myread cat
```

```
?MAKE: -pick add $@ %<
```

```
?S:default_inc_excludes_dot:
```

```
?S: When defined, remove the legacy '.' from @INC
```

```
?S:.
```

```
?C:DEFAULT_INC_EXCLUDES_DOT:
```

```
?C: This symbol, if defined, removes the legacy default behavior of
```

```
?C: including '.' at the end of @INC.
```

```
?C:.
```

```
?H:#$default_inc_excludes_dot DEFAULT_INC_EXCLUDES_DOT /**/
```

```
?H:.
```

```
: Include . in @INC
```

```
$cat <<EOM
```

Historically Perl has provided a final fallback of the current working directory '.' when searching for a library. This, however, can lead to problems when a Perl program which loads optional modules is called from a shared directory. This can lead to executing unexpected code.

EOM

```
# When changing to exclude by
```

```
default:
```

```
case "$default_inc_excludes_dot" in
```

```
  $undef|false|[nN]*) dflt="n" ;;
```

```
  *) dflt="y" ;;
```

```
esac
```

```
# To turn exclude off by default:
```

```

#case "$default_inc_excludes_dot" in
#  $define|true|[yY]*) dflt="y" ;;
#  *)                dflt="n" ;;
#esac

rp='Exclude '.' from @INC by default? '
./myread
case "$ans" in
  [nN]|undef) default_inc_excludes_dot="$undef" ;;
  *)          default_inc_excludes_dot="$define" ;;
esac

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/defaultincdot.U
```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id: d_semget.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: d_semget.U,v $
?RCS: Revision 3.0 1993/08/18 12:07:05 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_semget: Inlibc
?MAKE: -pick add $@ %<
?S:d_semget:
?S: This variable conditionally defines the HAS_SEMGET symbol, which
?S: indicates to the C program that the semget() routine is available.
?S:.
?C:HAS_SEMGET:
?C: This symbol, if defined, indicates that the semget() routine is
?C: available to get a set of semaphores.
?C:.
?H:#$d_semget
HAS_SEMGET /**/
?H:.
?LINT:set d_semget
: see if semget exists
set semget d_semget
eval $inlibc

```

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_semget.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

?RCS: You may redistribute only under the terms of the Artistic License,

?RCS: as specified in the README file that comes with the distribution.

?RCS: You may reuse parts of this distribution only within the terms of

?RCS: that same Artistic License; a copy of which may be found at the root

?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: i_time.U,v \$

?RCS: Revision 3.0 1993/08/18 12:08:45 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?X:

?X: This unit finds which "time" include to use. If 'timezone' is used by the

?X: program, we also try to find which header should be included. Eventually,

?X: we look for <sys/select.h> if I_SYSSSELECT is used, to get struct timeval.

?X:

?MAKE:i_time i_systime i_systimek timeincl: cat cc ccflags contains rm_try \
echo n c +i_sysselect Findhdr

?MAKE: -pick add \$@ %<

?S:i_time:

?S: This

variable conditionally defines I_TIME, which indicates

?S: to the C program that it should include <time.h>.

?S:.

?S:i_systime:

?S: This variable conditionally defines I_SYS_TIME, which indicates

?S: to the C program that it should include <sys/time.h>.

?S:.

?S:i_systimek:

?S: This variable conditionally defines I_SYS_TIME_KERNEL, which

?S: indicates to the C program that it should include <sys/time.h>

?S: with KERNEL defined.

?S:.

?S:timeincl:

?S: This variable holds the full path of the included time header(s).

?S:.

?C:I_TIME (USE_TIME_H):

?C: This symbol, if defined, indicates to the C program that it should

?C: include <time.h>.

```

?C:.
?C:I_SYS_TIME (I_SYSTIME USE_SYS_TIME_H NO_TIME_WITH_SYS_TIME):
?C: This symbol, if defined, indicates to the C program that it should
?C: include <sys/time.h>.
?C:.
?C:I_SYS_TIME_KERNEL (I_SYSTIMEKERNEL):
?C: This symbol, if defined, indicates to the C program that it should
?C: include <sys/time.h> with KERNEL defined.
?C:.
?H:#$i_time I_TIME /**/
?H:#$i_systime
I_SYS_TIME /**/
?H:#$i_systimek I_SYS_TIME_KERNEL /**/
?H:.
?W::timezone
?T:xselect flags sysselect s_timeval s_timezone
?LINT:change i_sysselect
: see if we should include time.h, sys/time.h, or both
echo " "
echo "Testing to see if we should include <time.h>, <sys/time.h> or both." >&4
$echo $n "I'm now running the test program...$c"
$cat >try.c <<'EOCP'
#include <sys/types.h>
#ifdef I_TIME
#include <time.h>
#endif
#ifdef I_SYSTIME
#ifdef SYSTIMEKERNEL
#define KERNEL
#endif
#include <sys/time.h>
#endif
#ifdef I_SYSSSELECT
#include <sys/select.h>
#endif
int main()
{
    struct tm foo;
#ifdef S_TIMEVAL
    struct timeval bar;
#endif
#ifdef S_TIMEZONE
    struct timezone tzp;
#endif
    if (foo.tm_sec == foo.tm_sec)
        exit(0);
#ifdef S_TIMEVAL
    if (bar.tv_sec == bar.tv_sec)

```

```

    exit(0);
#endif
    exit(1);
}
EOCP
flags=""
@if I_SYSSELECT
if $contains 'timeval.*{' `./findhdr sys/select.h` >/dev/null 2>&1; then
    xselect='-DI_SYSSELECT'
else
    xselect=""
fi
@end
@if timezone
for s_timezone
in '-DS_TIMEZONE' "; do
@else
s_timezone=""
@end
?X: Every package is given a try with 'struct timeval'
@if I_SYSSELECT
for sysselect in $xselect "; do
@else
sysselect=""
@end
for s_timeval in '-DS_TIMEVAL' "; do
for i_systimek in "-DSYSTIMEKERNEL"; do
for i_time in "-DI_TIME"; do
for i_systime in '-DI_SYSTIME' "; do
case "$flags" in
") $echo $n ".$.c"
if $cc $ccflags \
$i_time $i_systime $i_systimek $sysselect $s_timeval $s_timezone \
-o try try.c >/dev/null 2>&1 ; then
set X $i_time $i_systime $i_systimek $sysselect $s_timeval
shift
flags="$*"
echo " "
$echo $n "Succeeded with $flags$c"
fi
;;
esac
done
done
done
done
done
@if I_SYSSELECT
done

```

```

@end
@if timezone
done
@end
timeincl="
echo " "
case "$flags" in
*SYSTIMEKERNEL*) i_systimek="$define"
timeincl=`./findhdr sys/time.h`
echo "We'll include <sys/time.h> with KERNEL defined." >&4;;
*) i_systimek="$undef";;
esac
case "$flags" in
*I_TIME*) i_time="$define"
timeincl=`./findhdr time.h`" $timeincl"
echo
"We'll include <time.h>." >&4;;
*) i_time="$undef";;
esac
case "$flags" in
*I_SYSTIME*) i_systime="$define"
timeincl=`./findhdr sys/time.h`" $timeincl"
echo "We'll include <sys/time.h>." >&4;;
*) i_systime="$undef";;
esac
@if I_SYSSSELECT
case "$flags" in
*I_SYSSSELECT*) i_syssselct="$define"
timeincl=`./findhdr sys/select.h`" $timeincl"
echo "We'll also include <sys/select.h> to get struct timeval." >&4;;
*) case "$i_syssselct" in
") i_syssselct="$undef";;
esac
esac
@end
$rm_try

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/i_time.U

```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: dlsrc.U,v\$

?RCS:

?RCS: Copyright (c) 1996-1998, Andy Dougherty

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:
?RCS: \$Log: dlsrc.U,v \$
?RCS:
?X: hpux support thanks to Jeff Okamoto <okamoto@hpcc101.corp.hp.com>
?X:
?X: To create a shared library, you must compile ALL source files in the
?X: library with +z (or possibly +Z if the library is whopping huge),
?X: then link the library with -b. Example:
?X: cc -c +z module_a.c
?X: cc -c +z module_b.c
?X: ld -b module_a.o module_b.o -o module.sl
?X:
?MAKE:usedl ld dlsrc cccdlflags lddlflags ccdlflags bin_ELF ld_can_script: \
rm_try Getfile Myread test osname sed d_dlopen Findhdr Setvar \
src run cc cflags ldflags optimize ls gccversion cat rsrc i_stdlib \
i_unistd osvers sysroot
?MAKE: -pick add \$@ %<
?Y:BOTTOM
?S:usedl:
?S: This variable
indicates if the system supports dynamic
?S: loading of some sort. See also dlsrc and dlobj.
?S:.
?S:ld:
?S: This variable indicates the program to be used to link
?S: libraries for dynamic loading. On some systems, it is 'ld'.
?S: On ELF systems, it should be \$cc. Mostly, we'll try to respect
?S: the hint file setting.
?S:.
?S:dlsrc:
?S: This variable contains the name of the dynamic loading file that
?S: will be used with the package.
?S:.
?S:cccdlflags:
?S: This variable contains any special flags that might need to be
?S: passed with 'cc -c' to compile modules to be used to create a shared
?S: library that will be used for dynamic loading. For hpux, this
?S: should be +z. It is up to the makefile to use it.
?S:.
?S:lddlflags:
?S: This variable contains any special flags that might need to be
?S: passed to \$ld to create a shared library suitable for dynamic
?S: loading. It is up to the makefile to use it. For hpux, it
?S: should be '-b'. For sunos 4.1, it is empty.
?S:.
?S:ccdlflags:
?S: This

variable contains any special flags that might need to be

?S: passed to cc to link with a shared library for dynamic loading.

?S: It is up to the makefile to use it. For sunos 4.1, it should

?S: be empty.

?S:.

?S:bin_ELF:

?S: This variable saves the result from configure if generated binaries

?S: are in ELF format. Only set to defined when the test has actually

?S: been performed, and the result was positive.

?S:.

?S:ld_can_script:

?S: This variable shows if the loader accepts scripts in the form of

?S: -Wl,--version-script=ld.script. This is currently only supported

?S: for GNU ld on ELF in dynamic loading builds.

?S:.

?C:USE_DYNAMIC_LOADING ~ %<:

?C: This symbol, if defined, indicates that dynamic loading of

?C: some sort is available.

?C:.

?H:?%<:#\$usedl USE_DYNAMIC_LOADING /**/

?H:.

?W:%<:dlopen

?T:dldir thisflag tdir

?F:!a.out

: determine which dynamic loading, if any, to compile in

echo " "

dldir="ext/DynaLoader"

case "\$usedl" in

 \$define|y|true)

 dflt='y'

 usedl="\$define"

 ;;

 \$undef|n|false)

 dflt='n'

 usedl="\$undef"

 ;;

 *)

 dflt='n'

 case "\$d_dlopen" in

 \$define) dflt='y' ;;

 esac

 : Does a dl_XXX.XS file exist for this operating system

 stest -f \$rsrc/\$dldir/dl_\${osname}.XS && dflt='y'

 ;;

 esac

 rp="Do you wish to use dynamic loading?"

 ./myread

 usedl="\$ans"


```

bin_ELF="$undef"
case "$ans" in
  y*) usedl="$define"
case "$dlsrc" in
  ") if $test -f $rsrc/$dldir/dl_${osname}.xs ; then
    dflt="$dldir/dl_${osname}.xs"
  elif $test "$d_dlopen" = "$define" ; then
    dflt="$dldir/dl_dlopen.xs"
  else
    dflt=""
  fi
  ;;
  *) dflt="$dldir/$dlsrc"
  ;;
esac
echo "The following dynamic loading files are available:"
: Can not go over to $dldir because getfile has path hard-coded in.
tdir=`pwd`; cd "$rsrc"; $ls -C $dldir/dl*.xs; cd "$tdir"
rp="Source file to use for dynamic loading"
fn="fne"
gfpth="$src"
./getfile
usedl="$define"
: emulate basename
dlsrc=`echo $ans | $sed -e 's%.*^([^\/*])$%\1%`

$cat
<< EOM

```

Some systems may require passing special flags to \$cc -c to compile modules that will be used to create a shared library. To use no flags, say "none".

EOM

```

case "$cccdlflags" in
  ") case "$gccversion" in
  ") case "$osname" in
    hpux) dflt='+z' ;;
    irix*) dflt='-KPIC' ;;
    svr4*|esix*|solaris|nonstopux) dflt='-KPIC' ;;
    sunos) dflt='-pic' ;;
    *) dflt='none' ;;
  esac
  ;;
  *) case "$osname" in
    darwin) dflt='none' ;;
    *linux*|svr4*|esix*|solaris|nonstopux) dflt='-fPIC' ;;
    *) dflt='-fpic' ;;

```

```

    esac ;;
esac ;;
' ) dflt='none' ;;
*) dflt="$cccdlflags" ;;
esac

case "$dflt" in
    none) dflt="";;
esac

# If -Dsysroot was specified, now's the time to add it
# to cccdflags
if test "X$sysroot" != X; then
    case "$gccversion" in
    ") ;;
    *) case "$dflt" in
        *sysroot*) ;;
        'undef'*)
            dflt="$dflt --sysroot=$sysroot" ;;
        esac
        ;;
    esac
fi

case "$dflt" in
    ") dflt='none';;
esac

rp="Any
special flags to pass to $cc -c to compile shared library modules?"
./myread
case "$ans" in
?X: Use ' ' so that a subsequent Configure run preserves the old state.
    none) cccdflags=' ' ;;
    *) cccdflags="$ans" ;;
esac

cat << EOM

```

Some systems use ld to create libraries that can be dynamically loaded, while other systems (such as those using ELF) use \$cc.

EOM

```

: Determine if this is ELF
$cat >try.c <<EOM
/* Test for whether ELF binaries are produced */
#include <fcntl.h>

```

```

#$i_stdlib I_STDLIB
#ifdef I_STDLIB
#include <stdlib.h>
#endif
#$i_unistd I_UNISTD
#ifdef I_UNISTD
#include <unistd.h>
#endif
int main() {
    char b[4];
    int i = open("a.out",O_RDONLY);
    if(i == -1)
        exit(1); /* fail */
    if(read(i,b,4)==4 && b[0]==127 && b[1]=='E' && b[2]=='L' && b[3]=='F')
        exit(0); /* succeed (yes, it is ELF) */
    exit(1); /* fail */
}
EOM
if $cc $ccflags $ldflags -o a.out try.c >/dev/null 2>&1 && $run ./a.out; then
    bin_ELF="$define"
fi
$rm_try

```

```
case "$ld" in
```

```
    *) if $test $bin_ELF = "$define"; then
        cat <<EOM
```

You appear to have ELF support. I'll use \$cc to build dynamic libraries.

```
EOM
```

```
    dflt="$cc"
else
    echo "I'll use ld to build dynamic libraries."
    dflt='ld'
fi
;;
*) dflt="$ld"
;;
esac

```

```
rp="What command should be used to create dynamic libraries?"
```

```
./myread
```

```
ld="$ans"
```

```
cat << EOM
```

Some systems may require passing special flags to \$ld to create a library that can be dynamically loaded. If your ld flags include -L/other/path options to locate libraries outside your loader's normal

search path, you may need to specify those -L options here as well. To use no flags, say "none".

EOM

```
case "$lddflags" in
  *) case "$osname" in
    haiku) dflt='-shared' ;;
    hpux) dflt='-b';
  case "$gccversion" in
    *) dflt="$dflt +vnocompatwarnings" ;;
  esac
;;
*linux*|irix*|gnu*) dflt="-shared $optimize" ;;
solaris) # See [perl #66604].
  # On Solaris 11, gcc -m64
on amd64
  # appears not to understand -G. gcc versions at
  # least as old as 3.4.3 support -shared, so just
  # use that with Solaris 11 and later, but keep
  # the old behavior for older Solaris versions.
  case "$gccversion" in
    *) dflt='-G' ;;
  *) case "$osvers" in
    2.?|2.10) dflt='-G' ;;
    *) dflt='-shared' ;;
  esac
  ;;
  esac
  ;;
  sunos) dflt='-assert nodefinitions' ;;
  svr4*|esix*|nonstopux) dflt="-G $ldflags" ;;
  *) dflt='none' ;;
esac
;;
*) dflt="$lddflags" ;;
esac
```

: Only do this for gcc, since, for example, qcc has no concept
: of --sysroot.

if \$test "X\$sysroot" != X; then

```
  case "$gccversion" in
    *) ;;
    *) dflt="$dflt --sysroot=$sysroot" ;;
  esac
fi
```

: Try to guess additional flags to pick up local libraries.

: Be careful not to append to a plain 'none'

```

case "$dflt" in
    none) dflt="" ;;
esac
for thisflag in $ldflags; do
    case "$thisflag" in
-L*|-R*|-Wl,-R*)

        case " $dflt " in
*" $thisflag "*) ;;
*) dflt="$dflt $thisflag" ;;
        esac
        ;;
        esac
done

case "$dflt" in
    '| ') dflt='none' ;;
esac

case "$ldflags" in
    *-fstack-protector-strong*)
case "$dflt" in
    *-fstack-protector-strong*) ;; # Don't add it again
    *) dflt="$dflt -fstack-protector-strong" ;;
esac
;;
    *-fstack-protector*)
case "$dflt" in
    *-fstack-protector*) ;; # Don't add it again
    *) dflt="$dflt -fstack-protector" ;;
esac
;;
esac

rp="Any special flags to pass to $ld to create a dynamically loaded library?"
. ./myread
case "$ans" in
?X: Use ' ' so that a subsequent Configure run preserves the old state.
    none) lddflags=' ' ;;
    *) lddflags="$ans" ;;
esac

cat <<EOM

```

Some systems may require passing special flags to \$cc to indicate that the resulting executable will use dynamic linking. To use no flags, say "none".

```

EOM
case "$ccdlflags" in
  ") case "$osname" in
    *linux*|hpux|gnu*)
dflt='-Wl,-E' ;;
    sunos)      dflt='none' ;;
    *)          dflt='none' ;;
esac ;;
  ') dflt='none' ;;
  *) dflt="$ccdlflags" ;;
esac
rp="Any special flags to pass to $cc to use dynamic linking?"
. ./myread
case "$ans" in
?X: Use ' ' so that a subsequent Configure run preserves the old state.
  none) ccdlflags=' ' ;;
  *)    ccdlflags="$ans" ;;
esac
;;
?X: End of usedl=y section

  *) usedl="$undef"
ld='ld'
dlsrc='dl_none.xs'
lddlflags="
ccdlflags="
;;
esac

ld_can_script="$undef"
case "$bin_ELF$usedl" in
  $define$define)
# Abuse try.h and a.out names for neat cleanup
$cat >try.c <<EOM
void foo() {}
void bar() {}
EOM
$cat >try.h <<EOM
LIBTEST_42 {
global:
foo;
local: *;
};
EOM
if $cc $cccdlflags $ccdlflags $ccflags \
  $ldflags $lddlflags -o a.out try.c \
  -Wl,--version-script=try.h >/dev/null 2>&1 \
  && $stest -s a.out ; then

```

```

    echo "ld supports scripting" >&4
    ld_can_script="$define"
else

    echo "ld does not support scripting" >&4
fi
$rm_try
;;
esac

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/dlsrc.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: i_time.U,v 3.0 1993/08/18 12:08:45 ram Exp \$

?RCS:

?RCS: Copyright (c) 1991-1993, Raphael Manfredi

?RCS:

?RCS: You may redistribute only under the terms of the Artistic License,

?RCS: as specified in the README file that comes with the distribution.

?RCS: You may reuse parts of this distribution only within the terms of

?RCS: that same Artistic License; a copy of which may be found at the root

?RCS: of the source tree for dist 3.0.

?RCS:

?RCS: \$Log: i_time.U,v \$

?RCS: Revision 3.0 1993/08/18 12:08:45 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?X:

?X: This unit finds which "time" include to use. If 'timezone' is used by the

?X: program, we also try to find which header should be included. Eventually,

?X: we look for <sys/select.h> if I_SYSSSELECT is used, to get struct timeval.

?X:

?MAKE:i_time i_systime i_systimek timeincl d_tm_tm_zone d_tm_tm_gmtoff: \

Compile cat \

contains rm_try echo n

c +i_sysselect Findhdr Hasfield i_stdlib

?MAKE: -pick add \$@ %<

?S:i_time:

?S: This variable unconditionally defines I_TIME, which indicates

?S: to the C program that it should include <time.h>.

?S:.

?S:i_systime:

?S: This variable conditionally defines I_SYS_TIME, which indicates

?S: to the C program that it should include <sys/time.h>.

?S:.

?S:i_systimek:

?S: This variable conditionally defines I_SYS_TIME_KERNEL, which
?S: indicates to the C program that it should include <sys/time.h>
?S: with KERNEL defined.
?S:.
?S:timeincl:
?S: This variable holds the full path of the included time header(s).
?S:.
?S:d_tm_tm_zone:
?S: This variable conditionally defines HAS_TM_TM_ZONE, which indicates
?S: to the C program that the struct tm has the tm_zone field.
?S:.
?S:d_tm_tm_gmtoff:
?S: This variable conditionally defines HAS_TM_TM_GMTOFF, which indicates
?S: to the C program that the struct tm has the tm_gmtoff field.
?S:.
?C:I_TIME (USE_TIME_H):
?C: This symbol is always defined, and indicates
to the C program that
?C: it should include <time.h>.
?C:.
?C:I_SYS_TIME (I_SYSTIME USE_SYS_TIME_H NO_TIME_WITH_SYS_TIME):
?C: This symbol, if defined, indicates to the C program that it should
?C: include <sys/time.h>.
?C:.
?C:I_SYS_TIME_KERNEL (I_SYSTIMEKERNEL):
?C: This symbol, if defined, indicates to the C program that it should
?C: include <sys/time.h> with KERNEL defined.
?C:.
?C:HAS_TM_TM_ZONE:
?C: This symbol, if defined, indicates to the C program that
?C: the struct tm has a tm_zone field.
?C:.
?C:HAS_TM_TM_GMTOFF:
?C: This symbol, if defined, indicates to the C program that
?C: the struct tm has a tm_gmtoff field.
?C:.
?H:#\$i_time I_TIME /**/
?H:#\$i_systime I_SYS_TIME /**/
?H:#\$i_systimek I_SYS_TIME_KERNEL /**/
?H:#\$d_tm_tm_zone HAS_TM_TM_ZONE /**/
?H:#\$d_tm_tm_gmtoff HAS_TM_TM_GMTOFF /**/
?H:.
?W::timezone
?T:xselect flags sysselect s_timeval s_timezone
?LINT:change i_sysselect
?LINT:set d_tm_tm_zone
?LINT:set d_tm_tm_gmtoff
: see if we should include sys/time.h


```

echo
" "
i_time='define'
if test "X$timeincl" = X; then
echo "Testing to see if we should include <sys/time.h>." >&4
$echo $n "I'm now running the test program...$c"
$cat >try.c <<EOCP
#include <sys/types.h>
#include <time.h>
#ifdef I_SYSTIME
#ifdef SYSTIMEKERNEL
#define KERNEL
#endif
#include <sys/time.h>
#endif
#ifdef I_SYSSSELECT
#include <sys/select.h>
#endif
#$i_stdlib I_STDLIB
#ifdef I_STDLIB
#include <stdlib.h>
#endif
int main()
{
struct tm foo;
#ifdef S_TIMEVAL
struct timeval bar;
#endif
#ifdef S_TIMEZONE
struct timezone tzp;
#endif
if (foo.tm_sec == foo.tm_sec)
exit(0);
#ifdef S_TIMEVAL
if (bar.tv_sec == bar.tv_sec)
exit(0);
#endif
exit(1);
}
EOCP
flags="
@if I_SYSSSELECT
if $contains 'timeval.*{'`./findhdr sys/select.h` >/dev/null 2>&1; then
xselect='-DI_SYSSSELECT'
else
xselect="
fi
@end

```

```

@if timezone
for s_timezone in '-DS_TIMEZONE' "; do
@else
s_timezone="
@end
?X: Every package is given a try with 'struct timeval'
@if I_SYSSSELECT
for sysselect in $xselect
"; do
@else
sysselect="
@end
for s_timeval in '-DS_TIMEVAL' "; do
for i_systimek in " '-DSYSTIMEKERNEL'; do
for i_systime in '-DI_SYSTIME' "; do
case "$flags" in
") $echo $n ". $c"
set try $i_systime $i_systimek $sysselect $s_timeval $s_timezone
if eval $compile; then
set X $i_systime $i_systimek $sysselect $s_timeval
shift
flags="$*"
echo " "
$echo $n "Succeeded with $flags$c"
fi
;;
esac
done
done
done
@if I_SYSSSELECT
done
@end
@if timezone
done
@end
timeincl="
echo " "
case "$flags" in
*SYSTIMEKERNEL*) i_systimek="$define"
timeincl=`./findhdr sys/time.h`
echo "We'll include <sys/time.h> with KERNEL defined." >&4;;
*) i_systimek="$undef";;
esac
case "$flags" in
*I_SYSTIME*) i_systime="$define"
timeincl=`./findhdr sys/time.h`" $timeincl"
echo "We'll include <sys/time.h>." >&4;;

```

```

*) i_systime="$undef";;
esac
@if I_SYSSSELECT
case "$flags" in
*_I_SYSSSELECT*) i_syssselct="$define"
timeincl=`./findhdr sys/select.h`"
$timeincl"
echo "We'll also include <sys/select.h> to get struct timeval." >&4;;
*) case "$i_syssselct" in
") i_syssselct="$undef";;
esac
esac
@end
$rm_try
fi
: see if struct tm knows about tm_zone
case "$i_systime$i_time" in
*$define*)
echo " "
echo "Checking to see if your struct tm has tm_zone field..." >&4
set d_tm_tm_zone tm tm_zone $i_systime sys/time.h $i_time time.h
eval $hasfield
;;
*) val="$undef"
set d_tm_tm_zone
eval $setvar
;;
esac
case "$d_tm_tm_zone" in
"$define") echo "Yes, it does." ;;
*) echo "No, it doesn't." ;;
esac
: see if struct tm knows about tm_gmtoff
case "$i_systime$i_time" in
*$define*)
echo " "
echo "Checking to see if your struct tm has tm_gmtoff field..." >&4
set d_tm_tm_gmtoff tm tm_gmtoff $i_systime sys/time.h $i_time time.h
eval $hasfield
;;
*) val="$undef"
set d_tm_tm_gmtoff
eval $setvar

;;
esac
case "$d_tm_tm_gmtoff" in
"$define") echo "Yes, it does." ;;

```

```
*)      echo "No, it doesn't." ;;
esac
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/compline/i_time.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: d_getpgid.U 1 2006-08-24 12:32:52Z rmanfredi $
```

```
?RCS:
```

```
?RCS: Copyright (c) 1996, Andy Dougherty
```

```
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
```

```
?RCS:
```

```
?RCS: You may redistribute only under the terms of the Artistic Licence,
```

```
?RCS: as specified in the README file that comes with the distribution.
```

```
?RCS: You may reuse parts of this distribution only within the terms of
```

```
?RCS: that same Artistic Licence; a copy of which may be found at the root
```

```
?RCS: of the source tree for dist 4.0.
```

```
?RCS:
```

```
?RCS: $Log: d_getpgid.U,v $
```

```
?RCS: Revision 3.0.1.1 1997/02/28 15:33:44 ram
```

```
?RCS: patch61: created
```

```
?RCS:
```

```
?MAKE:d_getpgid: Inlibc
```

```
?MAKE: -pick add $@ %<
```

```
?S:d_getpgid:
```

```
?S: This variable conditionally defines the HAS_GETPGID symbol, which
```

```
?S: indicates to the C program that the getpgid(pid) function
```

```
?S: is available to get the process group id.
```

```
?S:.
```

```
?C:HAS_GETPGID:
```

```
?C: This symbol, if defined, indicates to the C program
```

```
that
```

```
?C: the getpgid(pid) function is available to get the
```

```
?C: process group id.
```

```
?C:.
```

```
?H:#$d_getpgid HAS_GETPGID /**/
```

```
?H:.
```

```
?LINT:set d_getpgid
```

```
: see if getpgid exists
```

```
set getpgid d_getpgid
```

```
eval $inlibc
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_getpgid.U
```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id$
?RCS:
?RCS: Copyright (c) 1997, Chip Salzenberg
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic License,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: sh.U,v $
?RCS: Revision 3.0.1.1 1997/02/28 16:20:13 ram
?RCS: patch61: created
?RCS:
?MAKE:sh: Head
?MAKE: -pick wipe $@ %<
?S:sh:
?S: This variable contains the full pathname of the shell used
?S: on this system to execute Bourne shell scripts. Usually, this will be
?S: /bin/sh, though it's possible that some systems will have /bin/ksh,
?S: /bin/pdksh, /bin/ash, /bin/bash, or even something such as
?S: D:/bin/sh.exe.
?S: This unit comes before Options.U,
so you can't set sh with a -D
?S: option, though you can override this (and startsh)
?S: with -O -Dsh=/bin/whatever -Dstartsh=whatever
?S:.
?C:SH_PATH:
?C: This symbol contains the full pathname to the shell used on this
?C: on this system to execute Bourne shell scripts. Usually, this will be
?C: /bin/sh, though it's possible that some systems will have /bin/ksh,
?C: /bin/pdksh, /bin/ash, /bin/bash, or even something such as
?C: D:/bin/sh.exe.
?C:.
?H:#define SH_PATH "$sh" /**/
?H:.
?T:xxx try pth p SYSTYPE
?LINT:extern maintloc maintname
?X:
?X: Be quiet unless something unusual happens because this gets
?X: loaded up even before options are processed.
?X: Can't use ./loc because that depends on startsh, which, in turn
?X: depends on this unit.
?X:
: Find the basic shell for Bourne shell scripts
case "$sh" in
")

```

?X: SYSTYPE is for some older MIPS systems.

?X: I do not know if it is still needed.

```
case "$SYSTYPE" in
*bsd*|sys5*) xxx="/$SYSTYPE/bin/sh";;
*) xxx="/bin/sh";;
esac
if
test -f "$xxx"; then
sh="$xxx"
else
: Build up a list and do a single loop so we can 'break' out.
pth=`echo $PATH | sed -e "s/$p_/ /g"`
for xxx in sh bash ksh pdksh ash; do
for p in $pth; do
try="$try ${p}/${xxx}"
done
done
for xxx in $try; do
if test -f "$xxx"; then
sh="$xxx"
break
elif test -f "$xxx$_exe"; then
sh="$xxx"
break
elif test -f "$xxx.exe"; then
sh="$xxx"
break
fi
done
fi
;;
esac
```

?X: fd 4 isn't open yet...

```
case "$sh" in
```

```
") cat >&2 <<EOM
```

\$me: Fatal Error: I can't find a Bourne Shell anywhere.

Usually it's in /bin/sh. How did you even get this far?

Please contact me (<\$maintname>) at <\$maintloc> and

we'll try to straighten this all out.

```
EOM
```

```
exit 1
```

```
::
```

```
esac
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-
```

5.36.0/dist/U/sh.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: Options.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

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?RCS: that same Artistic License; a copy of which may be found at the root

?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: Options.U,v \$

?RCS: Revision 3.0.1.7 1997/02/28 15:08:15 ram

?RCS: patch61: optdef.sh now starts with a "startsh"

?RCS: patch61: moved some code from Head.U

?RCS:

?RCS: Revision 3.0.1.6 1995/09/25 09:14:46 ram

?RCS: patch59: protected option parsing code against 'echo -*' option failure

?RCS:

?RCS: Revision 3.0.1.5 1995/05/12 12:04:52 ram

?RCS: patch54: added -K option for experts

?RCS:

?RCS: Revision 3.0.1.4 1995/01/30 14:27:52 ram

?RCS:

patch49: this unit now exports file optdef.sh, not a variable

?RCS:

?RCS: Revision 3.0.1.3 1995/01/11 15:19:00 ram

?RCS: patch45: new -O option allowing -D and -U to override config.sh settings

?RCS: patch45: file optdef.sh is no longer removed after sourcing

?RCS:

?RCS: Revision 3.0.1.2 1994/10/29 15:58:06 ram

?RCS: patch36: ensure option definition file is removed before appending

?RCS: patch36: protect variable definitions with spaces in them

?RCS:

?RCS: Revision 3.0.1.1 1994/06/20 06:55:44 ram

?RCS: patch30: now uses new me symbol to tag error messages

?RCS: patch30: new -D and -U options to define/undef symbols (JHI)

?RCS:

?RCS: Revision 3.0 1993/08/18 12:05:14 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?X:

?X: Command line parsing. It is really important that the variables used here

?X: be not listed in the MAKE line, or they will be saved in config.sh and

?X: loading this file to fetch default answers would clobber the values set

?X: herein.

```

?X:
?MAKE:Options:
  startsh
?MAKE: -pick wipe $@ %<
?V:reuseval alldone error realsilent silent extractsh fastread \
  knowitall: config_sh
?T:arg argn symbol config_arg0 config_args config_argc xxx yyy zzz uuu
?T:args_exp args_sep arg_exp ccflags
?F:!Configure
?F:./optdef.sh ./cmdline.opt ./posthint.sh ./cmdl.opt
: Save command line options in file UU/cmdline.opt for later use in
: generating config.sh.
?X: This temporary file will be read by Oldsym.U. I used a temporary
?X: file to preserve all sorts of potential command line quotes and
?X: also because we don't know in advance how many variables we'll
?X: need, so I can't actually declare them on the MAKE line.
?X: The config_args variable won't be quite correct if Configure is
?X: fed something like ./Configure -Dcc="gcc -B/usr/ccs/bin/"
?X: since the quotes are gone by the time we see them. You'd have to
?X: reconstruct the command line from the config_arg? lines, but since
?X: I don't imagine anyone actually having to do that, I'm not going
?X:
  to worry too much.
cat > cmdline.opt <<EOSH
: Configure command line arguments.
config_arg0='$0'
config_args='$*'
config_argc=$#
EOSH
argn=1
args_exp=""
args_sep=""
for arg in "$@"; do
  cat >>cmdline.opt <<EOSH
  config_arg$argn='$arg'
EOSH
?X: Extreme backslashitis: replace each ' by """"
cat <<EOC | sed -e "s/'/""""/g" > cmdl.opt
$arg
EOC
arg_exp=`cat cmdl.opt`
args_exp="$args_exp$args_sep$args_exp"
argn=`expr $argn + 1`
args_sep=' '
done
?X: args_exp is good for restarting self: eval "set X $args_exp"; shift; $0 "$@"
?X: used by hints/os2.sh in Perl, for instance
rm -f cmdl.opt

```



```

: produce awk script to parse command line options
cat >options.awk <<'EOF'
BEGIN {
  optstr = "A:dD:eEf:hKOrsSU:V"; # getopt-style specification

  len = length(optstr);
  for (i = 1; i <= len; i++) {
    c = substr(optstr, i, 1);
    ?X: some older awk's do not have the C ?: construct
    if (i < len) a = substr(optstr, i + 1, 1); else a = "";
    if (a == ":") {
      arg[c] = 1;
      i++;
    }
    opt[c]
  = 1;
  }
  }
  {
  expect = 0;
  str = $0;
  if (substr(str, 1, 1) != "-") {
    printf("%s\n", str);
    next;
  }
  len = length($0);
  for (i = 2; i <= len; i++) {
    c = substr(str, i, 1);
    if (!opt[c]) {
      printf("-%s\n", substr(str, i));
      next;
    }
    printf("-%s\n", c);
    if (arg[c]) {
      if (i < len)
        printf("%s\n", substr(str, i + 1));
      else
        expect = 1;
      next;
    }
  }
  }
  }
  END {
  if (expect)
    print "?";
  }
  EOF

```

```
: process the command line options
?X: Use "$@" to keep arguments with spaces in them from being split apart.
?X: For the same reason, awk will output quoted arguments and the final eval
?X: removes them and sets a proper $* array. An 'X' is prepended to each
?X: argument before being fed to echo to guard against 'echo -x', where -x
?X: would be understood as an echo option! It is removed before feeding awk.
set X `for arg in "$@"; do echo "X$arg"; done |
sed -e s/X// | awk -f options.awk`
eval "set $*"
shift
rm -f options.awk
```

```
: set up default values
fastread=""
reuseval=false
config_sh=""
alldone=""
error=""
silent=""
extractsh=""
knowitall=""
rm
-f optdef.sh posthint.sh
cat >optdef.sh <<EOS
$startsh
EOS
```

```
?X:
?X: Given that we now have the possibility to execute Configure remotely
?X: thanks to the new src.U support, we have to face the possibility
?X: of having to ask where the source lie, which means we need the Myread.U
?X: stuff and possibly other things that might echo something on the
?X: screen...
?X:
?X: That's not pretty, and might be confusing in 99% of the time. So...
?X: We introduce a new realsilent variable which is set when -s is given,
?X: and we force silent=true if -S is supplied. The Extractall.U unit
?X: will then undo the >&4 redirection based on the value of the
?X: realsilent variable... -- RAM, 18/93/96
?X:
```

```
: option parsing
while test $# -gt 0; do
case "$1" in
-d) shift; fastread=yes;;
-e) shift; alldone=cont;;
-f)
```

```

shift
cd ..
if test -r "$1"; then
  config_sh="$1"
else
  echo "$me: cannot read config file $1."
>&2
  error=true
fi
cd UU
shift;;
--help\
-h) shift; error=true;;
-r) shift; reuseval=true;;
-s) shift; silent=true; realsilent=true;;
-E) shift; alldone=exit;;
-K) shift; knowitall=true;;
-O) shift;;
-S) shift; silent=true; extractsh=true;;
-D)
  shift
  case "$1" in
  *)
    echo "$me: use '-U symbol=', not '-D symbol='." >&2
    echo "$me: ignoring -D $1" >&2
    ;;
  *=*) echo "$1" | \
    sed -e "s/'/\\"/g" -e "s/=(.*)/=\\1/" >> optdef.sh;;
  *) echo "$1='define'" >> optdef.sh;;
  esac
  shift
  ;;
-U)
  shift
  case "$1" in
  *) echo "$1" >> optdef.sh;;
  *=*)
    echo "$me: use '-D symbol=val', not '-U symbol=val'." >&2
    echo "$me: ignoring -U $1" >&2
    ;;
  *) echo "$1='undef'" >> optdef.sh;;
  esac
  shift
  ;;
-A)
  shift
  xxx=""
  yyy="$1"

```

```

zzz=""
uuu=undef
case "$yyy" in
  *=*) zzz=`echo "$yyy"|sed 's!=. *!!'^
    case "$zzz" in
      *.* ) zzz="" ;;
      *) xxx=append

      zzz="" `echo "$yyy"|sed 's!^[^=]*=!!'^
      yyy=`echo "$yyy"|sed 's!=. *!!'^ ;;
    esac
  ;;
esac
case "$xxx" in
  ") case "$yyy" in
    *.* ) xxx=`echo "$yyy"|sed 's!:. *!!'^
      yyy=`echo "$yyy"|sed 's!^[^:]*:!!'^
      zzz=`echo "$yyy"|sed 's!^[^=]*=!!'^
      yyy=`echo "$yyy"|sed 's!=. *!!'^ ;;
    *) xxx=`echo "$yyy"|sed 's!:. *!!'^
      yyy=`echo "$yyy"|sed 's!^[^:]*:!!'^ ;;
    esac
  ;;
esac
case "$xxx" in
  append)
echo "$yyy=\("${ $ { $ y y y } $ z z z \ "" >> posthint.sh ;;
  clear)
echo "$yyy="" >> posthint.sh ;;
  define)
    case "$zzz" in
  ") zzz=define ;;
esac
echo "$yyy=$zzz" >> posthint.sh ;;
  eval)
echo "eval \("${ $ y y y = $ z z z \ "" >> posthint.sh ;;
  prepend)
echo "$yyy=\("${ $ z z z \ "${ $ y y y } \ "" >> posthint.sh ;;
  undef)

    case "$zzz" in
  ") zzz="$uuu" ;;
esac
echo "$yyy=$zzz" >> posthint.sh ;;
  *) echo "$me: unknown -A command '$xxx', ignoring -A $1" >&2 ;;
esac
shift
;;

```

```

-V) echo "$me generated by metaconfig <VERSION> PL<PATCHLEVEL>." >&2
    exit 0;;
--) break;;
-*) echo "$me: unknown option $1" >&2; shift; error=true;;
*) break;;
esac
done

```

```

case "$error" in
true)

```

```

cat >&2 <<EOM

```

```

Usage: $me [-dehrsEKOSV] [-f config.sh] [-D symbol] [-D symbol=value]
          [-U symbol] [-U symbol=] [-A command:symbol...]

```

```

-d : use defaults for all answers.

```

```

-e : go on without questioning past the production of config.sh.

```

```

-f : specify an alternate default configuration file.

```

```

-h : print this help message and exit (with an error status).

```

```

-r : reuse C symbols value if possible (skips costly nm extraction).

```

```

-s : silent mode, only echoes questions and essential information.

```

```

-D : define symbol to have some value:

```

```

    -D symbol          symbol gets the

```

```

value 'define'

```

```

    -D symbol='some value'  symbol is set to 'some value'

```

```

common used examples (see INSTALL for more info):

```

```

-Duse64bitint          use 64bit integers

```

```

-Duse64bitall          use 64bit integers and pointers

```

```

-Dusetthreads          use thread support

```

```

-Dinc_version_list=none do not include older perl trees in @INC

```

```

-DEBUGGING=none       DEBUGGING options

```

```

-Dcc=gcc               choose your compiler

```

```

-Dprefix=/opt/perl5    choose your destination

```

```

-E : stop at the end of questions, after having produced config.sh.

```

```

-K : do not use unless you know what you are doing.

```

```

-O : ignored for backward compatibility

```

```

-S : perform variable substitutions on all .SH files (can mix with -f)

```

```

-U : undefine symbol:

```

```

    -U symbol  symbol gets the value 'undef'

```

```

    -U symbol=  symbol gets completely empty

```

```

e.g.: -Uversiononly

```

```

-A : manipulate symbol after the platform specific hints

```

```

have been applied:

```

```

-A append:symbol=value  append value to symbol

```

```

-A symbol=value         like append:, but with a separating space

```

```

-A define:symbol=value  define symbol to have value

```

```

-A clear:symbol         define symbol to be "

```

```

-A define:symbol        define symbol to be 'define'

```

```

-A eval:symbol=value    define symbol to be eval of value

```

```

-A prepend:symbol=value prepend value to symbol

```

```

-A undef:symbol      define symbol to be 'undef'
-A undef:symbol=     define symbol to be "
e.g.: -A prepend:libswanted='cl pthread '
      -A cflags=-DSOME_MACRO
-V : print version number and exit (with a zero status).
EOM
exit 1
;;
esac

?X:
?X: Unless they specified either -S or both -d and -e/E, make sure we're
?X: running interactively, i.e. attached to a terminal. Moved from Head.U to
?X: be able to handle batch configurations...
?X:
?X: We have to hardwire the Configure name and
cannot use $me, since if they
?X: said 'sh <Configure', then $me is 'sh'...
?X:
: Sanity checks
case "$fastread$alldone" in
yescont|yesexit) ;;
*)
case "$extractsh" in
true) ;;
*)
if test ! -t 0; then
echo "Say 'sh Configure', not 'sh <Configure'"
exit 1
fi
;;
esac
;;
esac

?X: In silent mode, the standard output is closed. Questions are asked by
?X: outputting on file descriptor #4, which is the original stdout descriptor.
?X: This filters out all the "junk", since all the needed information is written
?X: on #4. Note that ksh will not let us redirect output if the file descriptor
?X: has not be defined yet, unlike sh, hence the following line...--RAM.
exec 4>&1
case "$silent" in
true) exec 1>/dev/null;;
esac

: run the defines and the undefines, if any, but leave the file out there...
touch optdef.sh
?X: -q is POSIX

```

?X: It does not work in SysV (solaris) or old BSD greps.

```
grep '\\ optdef.sh >/dev/null 2>&1
```

```
if test $? = 0; then
```

```
    echo "Configure does not support \\
```

```
in -D arguments"
```

```
    exit 1
```

```
fi
```

```
./optdef.sh
```

: create the posthint manipulation script and leave the file out there...

?X: this file will be perused by Oldconfig.U

```
touch posthint.sh
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/Options.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

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?RCS: that same Artistic License; a copy of which may be found at the root

?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: Original Author: Andy Dougherty <doughera@lafcol.lafayette.edu>

?RCS:

?RCS: \$Log: d_gconvert.U,v \$

?RCS: Revision 3.0.1.3 1997/02/28 15:33:38 ram

?RCS: patch61: integrated new unit from perl5

?RCS:

?RCS: Revision 3.0.1.2 1995/07/25 13:55:59 ram

?RCS: patch56: improved comments about the Gconvert macro (ADO)

?RCS: patch56: force compile-link test since it may exist but be unusable (ADO)

?RCS:

?RCS: Revision 3.0.1.1 1994/10/29 16:12:51 ram

?RCS: patch36: created by ADO

?RCS:

?MAKE:d_Gconvert:

```
cat cc cflags ldflags libs rm_try _o
```

?MAKE: -pick add \$@ %<

?S:d_Gconvert:

?S: This variable holds what Gconvert is defined as to convert

?S: floating point numbers into strings. It could be 'gconvert'

?S: or a more complex macro emulating gconvert with gcvt() or sprintf.

?S:.

?C:Gconvert:
 ?C: This preprocessor macro is defined to convert a floating point
 ?C: number to a string without a trailing decimal point. This
 ?C: emulates the behavior of sprintf("%g"), but is sometimes much more
 ?C: efficient. If gconvert() is not available, but gcvt() drops the
 ?C: trailing decimal point, then gcvt() is used. If all else fails,
 ?C: a macro using sprintf("%g") is used. Arguments for the Gconvert
 ?C: macro are: value, number of digits, whether trailing zeros should
 ?C: be retained, and the output buffer.

?C: Possible values are:

?C: d_Gconvert='gconvert((x),(n),(t),(b))'

?C: d_Gconvert='gcvt((x),(n),(b))'

?C: d_Gconvert='sprintf((b),"%.*g",(n),(x))'

?C: The last two assume trailing zeros should
 not be kept.

?C:.

?H:#define Gconvert(x,n,t,b) \$d_Gconvert

?H:.

?T: xxx_list xxx_convert

?F:!try

?X:

: Check how to convert floats to strings.

echo " "

echo "Checking for an efficient way to convert floats to strings."

?X: We want to be sure to drop trailing decimal points (perl5

?X: needs this).

\$cat >try.c <<'EOP'

#ifdef TRY_gconvert

#define Gconvert(x,n,t,b) gconvert((x),(n),(t),(b))

char *myname = "gconvert";

#endif

#ifdef TRY_gcvt

#define Gconvert(x,n,t,b) gcvt((x),(n),(b))

char *myname = "gcvt";

#endif

#ifdef TRY_sprintf

#define Gconvert(x,n,t,b) sprintf((b),"%.*g",(n),(x))

char *myname = "sprintf";

#endif

#include <stdio.h>

int

checkit(expect, got)

char *expect;

char *got;

{

if (strcmp(expect, got)) {


```

printf("%s oddity: Expected %s, got %s\n",
    myname, expect, got);
exit(1);
}
}

int
int main()
{
char buf[64];
buf[63] = '\0';

/* This must be 1st test on (which?) platform */
/* Alan Burlison <AlanBurlsin@unn.unisys.com> */
Gconvert(0.1, 8, 0, buf);
checkit("0.1",
buf);

Gconvert(1.0, 8, 0, buf);
checkit("1", buf);

Gconvert(0.0, 8, 0, buf);
checkit("0", buf);

Gconvert(-1.0, 8, 0, buf);
checkit("-1", buf);

/* Some Linux gcvt's give 1.e+5 here. */
Gconvert(100000.0, 8, 0, buf);
checkit("100000", buf);

/* Some Linux gcvt's give -1.e+5 here. */
Gconvert(-100000.0, 8, 0, buf);
checkit("-100000", buf);

exit(0);
}
EOP
?X: List of order in which to search for functions.
?X: Usual order of efficiency is gconvert gcvt sprintf
?X: Respect a previous or hinted value.
case "$d_Gconvert" in
gconvert*) xxx_list='gconvert gcvt sprintf' ;;
gcvt*) xxx_list='gcvt gconvert sprintf' ;;
sprintf*) xxx_list='sprintf gconvert gcvt' ;;
*) xxx_list='gconvert gcvt sprintf' ;;
esac

```

```

for xxx_convert in $xxx_list; do
echo "Trying $xxx_convert"
$rm_try
if $cc $ccflags -DTRY_$xxx_convert $ldflags -o try \
try.c $libs > /dev/null 2>&1 ; then
echo "$xxx_convert" found. >&4
if ./try; then
echo "I'll use $xxx_convert to convert floats
into a string." >&4
break;
else
echo "...But $xxx_convert didn't work as I expected."
fi
else
echo "$xxx_convert NOT found." >&4
fi
done

case "$xxx_convert" in
gconvert) d_Gconvert='gconvert((x),(n),(t),(b))' ;;
gcvt) d_Gconvert='gcvt((x),(n),(b))' ;;
*) d_Gconvert='sprintf((b),"%.*g",(n),(x))' ;;
esac

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_gconvert.U

```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id: Config_h.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic License,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: Config_h.U,v $
?RCS: Revision 3.0.1.5 1997/02/28 14:57:43 ram
?RCS: patch61: added support for src.U
?RCS:
?RCS: Revision 3.0.1.4 1995/09/25 09:10:49 ram
?RCS: patch59: commented the purpose of the #un-def directive
?RCS:
?RCS: Revision 3.0.1.3 1995/01/30 14:25:39 ram
?RCS: patch49: typo fixes in leading config.h comment (WED)

```

```

?RCS:
?RCS: Revision 3.0.1.2 1993/08/24 12:13:20 ram
?RCS: patch3: added TOP as a local shell temporary variable
?RCS:
?RCS:
Revision 3.0.1.1 1993/08/19 06:42:20 ram
?RCS: patch1: leading config.sh searching was not aborting properly
?RCS:
?RCS: Revision 3.0 1993/08/18 12:04:47 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?X:
?X: This file ends up producing the config_h.SH script, which is run to produce
?X: the config.h file. The file ./Config_h below contains all the ?H: lines
?X: extracted out of all the units. Metaconfig itself adds the !GROK!THIS!.
?X: Note that this code isn't included into Configure, but must be shipped with.
?X:
?X: For those who wish to know why the file is config_h.SH instead of the more
?X: natural config.h.SH, well... it is to support systems like MS-DOG. Only one
?X: 'dot' is allowed within the file name, as it is part of the "extension" of
?X: the file. MS-DOG will not let you have two 'dots' because that would mean
?X: two "extensions".
?X:
?MAKE:Config_h: Id End Config_sh Obsol_h myuname cf_time cf_by package src
?MAKE: -pick c_h_weed $@ %<
?MAKE: -pick
c_h_weed $@ ./Config_h
?MAKE: -pick c_h_weed $@ ./Obsol_h
?T:PERL_CONFIG_SH TOP
?LINT:unclosed !GROK!THIS!
?LINT:extern CONFIG_H CONFIG_SH
?LINT:change CONFIG_H CONFIG_SH
?X:?LINT:nocomment
: Set up for generating config_h.SH
case "$CONFIG_SH" in
") CONFIG_SH=config.sh;;
esac
case "$CONFIG_H" in
") CONFIG_H=config.h;;
esac
case $PERL_CONFIG_SH in
")
if test -f $CONFIG_SH; then TOP=.;
elif test -f ../$CONFIG_SH; then TOP=../.;
elif test -f ../../$CONFIG_SH; then TOP=../../.;
elif test -f ../../../$CONFIG_SH; then TOP=../../../.;
elif test -f ../../../../$CONFIG_SH; then TOP=../../../../.;
else

```

```

    echo "Can't find $CONFIG_SH."; exit 1
fi
. $TOP/$CONFIG_SH
;;
esac
?X: Make sure we are in the directory where the .SH file is located.
case "$0" in
*/*) cd `expr X$0 : 'X\(.*/`" ;;
esac
echo "Extracting $CONFIG_H (with variable substitutions)"
?X:
?X: Since we unconditionally translate leading #undef into /*#define, we're
?X: stuck when we really want to have a #undef in $CONFIG_H.
    That's why there
?X: is provision here for #un-def, which is translated back into #undef after
?X: all original #undef have been processed.
?X:
?X: Previously, we changed all
?X: #undef FOO /**/
?X: into
?X: /*#define FOO /**/
?X: The xlc compiler (available on IBM's AIX) complains that this is
?X: an illegal attempt to write a nested comment, and warns against it.
?X: There's apparently no way to shut the compiler up, either.
?X: This sed command from Hallvard B Furuseth <h.b.furuseth@usit.uio.no>
?X: changes it to
?X: /*#define FOO / **/
sed <<!GROK!THIS!>$CONFIG_H -e 's!^#undef\(.*/\)*!^/*#define\1 \*!' -e 's!^#un-def!#undef!'
/* This file was produced by running the config_h.SH script, which
* gets its values from $CONFIG_SH, which is generally produced by
* running Configure.
*
* Feel free to modify any of this as the need arises. Note, however,
* that running config_h.SH again will wipe out any changes you've made.
* For a more permanent change edit $CONFIG_SH and
  rerun config_h.SH.
*/

/* Package name    : $package
* Source directory : $src
* Configuration time: $cf_time
* Configured by    : $cf_by
* Target system    : $myuname
*/

#ifndef _config_h_
#define _config_h_

```

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/Config_h.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1999 Jarkko Hietaniemi

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:d_PRIId64 d_PRIi64 d_PRIu64 d_PRIo64 d_PRIx64 d_PRIXU64 \

sPRIId64 sPRIi64 sPRIu64 sPRIo64 sPRIx64 sPRIXU64: \

quadtype i_inttypes test cat rm_try Setvar Compile run

?MAKE: -pick add \$@ %<

?S:d_PRIId64:

?S: This variable conditionally defines the PERL_PRIId64 symbol, which

?S: indicates that stdio has a symbol to print 64-bit decimal numbers.

?S:.

?S:d_PRIi64:

?S: This variable conditionally defines the PERL_PRIi64 symbol, which

?S: indicates that stdio has a symbol to print 64-bit decimal numbers.

?S:.

?S:d_PRIu64:

?S: This variable conditionally defines the PERL_PRIu64 symbol, which

?S: indicates that stdio has a symbol to print 64-bit unsigned decimal

?S: numbers.

?S:.

?S:d_PRIo64:

?S: This variable

conditionally defines the PERL_PRIo64 symbol, which

?S: indicates that stdio has a symbol to print 64-bit octal numbers.

?S:.

?S:d_PRIx64:

?S: This variable conditionally defines the PERL_PRIx64 symbol, which

?S: indicates that stdio has a symbol to print 64-bit hexadecimal numbers.

?S:.

?S:d_PRIXU64:

?S: This variable conditionally defines the PERL_PRIXU64 symbol, which

?S: indicates that stdio has a symbol to print 64-bit hEXADEcImAl numbers.

?S: The 'U' in the name is to separate this from d_PRIx64 so that even

?S: case-blind systems can see the difference.

?S:.

?S:sPRIId64:

?S: This variable, if defined, contains the string used by stdio to

?S: format 64-bit decimal numbers (format 'd') for output.

?S:.

?S:sPRIi64:

?S: This variable, if defined, contains the string used by stdio to

?S: format 64-bit decimal numbers (format 'i') for output.

?S:.

?S:sPRIu64:

?S: This variable, if defined, contains the string used by stdio to

?S: format 64-bit unsigned decimal numbers (format 'u')
for output.

?S:.

?S:sPRIo64:

?S: This variable, if defined, contains the string used by stdio to

?S: format 64-bit octal numbers (format 'o') for output.

?S:.

?S:sPRIx64:

?S: This variable, if defined, contains the string used by stdio to

?S: format 64-bit hexadecimal numbers (format 'x') for output.

?S:.

?S:sPRIXU64:

?S: This variable, if defined, contains the string used by stdio to

?S: format 64-bit hExADECimAl numbers (format 'X') for output.

?S: The 'U' in the name is to separate this from sPRIx64 so that even

?S: case-blind systems can see the difference.

?S:.

?C:PERL_PRIi64:

?C: This symbol, if defined, contains the string used by stdio to

?C: format 64-bit decimal numbers (format 'd') for output.

?C:.

?C:PERL_PRIi64:

?C: This symbol, if defined, contains the string used by stdio to

?C: format 64-bit decimal numbers (format 'i') for output.

?C:.

?C:PERL_PRIu64:

?C: This symbol, if defined, contains the string used by stdio to

?C: format 64-bit unsigned decimal numbers (format 'u')
for output.

?C:.

?C:PERL_PRIo64:

?C: This symbol, if defined, contains the string used by stdio to

?C: format 64-bit octal numbers (format 'o') for output.

?C:.

?C:PERL_PRIx64:

?C: This symbol, if defined, contains the string used by stdio to

?C: format 64-bit hexadecimal numbers (format 'x') for output.

?C:.

?C:PERL_PRIXU64:

?C: This symbol, if defined, contains the string used by stdio to

?C: format 64-bit hExADECimAl numbers (format 'X') for output.

?C:.

```

?H:#$d_PRIId64 PERL_PRIId64 $sPRIId64 /**/
?H:#$d_PRIi64 PERL_PRIi64 $sPRIi64 /**/
?H:#$d_PRIu64 PERL_PRIu64 $sPRIu64 /**/
?H:#$d_PRIo64 PERL_PRIo64 $sPRIo64 /**/
?H:#$d_PRIx64 PERL_PRIx64 $sPRIx64 /**/
?H:#$d_PRIx64 PERL_PRIXU64 $sPRIXU64 /**/
?H:
?T:yyy
?F:!try
: Check 64bit sizes
echo " "

```

```

if $test X"$quadtype" != X; then

```

```

echo "Checking how to print 64-bit integers..." >&4

```

```

if $test X"$sPRIId64" = X -a X"$quadtype" = Xint; then

```

```

$cat >try.c <<'EOCP'
#include <sys/types.h>
#include <stdio.h>
int main() {
int q = 12345678901;

printf("%ld\n", q);
}
EOCP
set try
if eval $compile; then
yyy=`$run ./try`
case "$yyy" in
12345678901)
sPRIId64="d"; sPRIi64="i"; sPRIu64="u";
sPRIo64="o"; sPRIx64="x"; sPRIXU64="X";
echo "We will use %d."
;;
esac
fi
fi

```

```

if $test X"$sPRIId64" = X -a X"$quadtype" = Xlong; then

```

```

$cat >try.c <<'EOCP'
#include <sys/types.h>
#include <stdio.h>
int main() {
long q = 12345678901;
printf("%ld\n", q);
}
EOCP

```

```

set try
if eval $compile; then
yyy=`$run ./try`
case "$yyy" in
12345678901)
sPRId64="ld"; sPRIi64="li"; sPRIu64="lu";
sPRIo64="lo"; sPRIx64="lx"; sPRIXU64="IX";
echo "We will use %ld."
;;
esac
fi
fi

if $test X"$sPRId64" = X -a X"$i_inttypes" = X"$define" -a X"$quadtype" = Xint64_t; then
$cat >try.c <<'EOCP'
#include <sys/types.h>
#include <inttypes.h>
#include <stdio.h>
int main() {
int64_t q = 12345678901;
printf("%" PRId64 "\n", q);
}
EOCP
set try
if eval $compile; then
yyy=`$run ./try`
case "$yyy" in
12345678901)
sPRId64=PRId64;
sPRIi64=PRIi64; sPRIu64=PRIu64;
sPRIo64=PRIo64; sPRIx64=PRIx64; sPRIXU64=PRIXU64;
echo "We will use the C9X style."
;;
esac
fi
fi

if $test X"$sPRId64" = X -a X"$quadtype" != X; then
$cat >try.c <<'EOCP'
#include <sys/types.h>
#include <stdio.h>
int main() {
$quadtype q = 12345678901;
printf("%Ld\n", q);
}
EOCP
set try
if eval $compile; then

```



```

yyy=`$run ./try`
case "$yyy" in
12345678901)
sPRId64="Ld"; sPRi64="Li"; sPRiU64="Lu";
sPRIo64="Lo"; sPRIx64="Lx"; sPRIXU64="LX";
echo "We will use %Ld."
;;
esac
fi
fi

if $test X"$sPRId64" = X -a X"$squadtype" = X"long long"; then
$cat >try.c <<'EOCP'
#include <sys/types.h>
#include <stdio.h>
int main() {
long long q = 12345678901LL; /* AIX cc requires the LL suffix. */
printf("%lld\n", q);
}
EOCP
set try
if eval $compile; then
yyy=`$run ./try`
case "$yyy" in
12345678901)
sPRId64="lld"; sPRi64="li"; sPRiU64="lu";
sPRIo64="lo"; sPRIx64="lx";
sPRIXU64="LX";
echo "We will use the %lld style."
;;
esac
fi
fi

if $test X"$sPRId64" = X -a X"$squadtype" != X; then
$cat >try.c <<'EOCP'
#include <sys/types.h>
#include <stdio.h>
int main() {
$squadtype q = 12345678901;
printf("%qd\n", q);
}
EOCP
set try
if eval $compile; then
yyy=`$run ./try`
case "$yyy" in
12345678901)

```

```

sPRId64=""qd"; sPRIi64=""qi"; sPRIu64=""qu";
sPRIo64=""qo"; sPRIx64=""qx"; sPRIXU64=""qX";
echo "We will use %qd."
;;
esac
fi
fi

```

```

if $test X"$sPRId64" = X; then
echo "Cannot figure out how to print 64-bit integers." >&4
fi
$rm_try

```

```

fi

```

```

case "$sPRId64" in
") d_PRIId64="$undef"; d_PRIi64="$undef"; d_PRIu64="$undef";
d_PRIo64="$undef"; d_PRIx64="$undef"; d_PRIXU64="$undef";
;;
*) d_PRIId64="$define"; d_PRIi64="$define"; d_PRIu64="$define";
d_PRIo64="$define"; d_PRIx64="$define"; d_PRIXU64="$define";
;;
esac

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/quadio.U

```

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```

?RCS: $Id: d_getnent.U,v 3.0 1993/08/18 12:06:09 ram Exp $
?RCS:
?RCS: Copyright (c) 1991-1993, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic License,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 3.0.
?RCS:
?RCS: $Log: d_getnent.U,v $
?RCS: Revision 3.0 1993/08/18 12:06:09 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_getnent: Inlibc
?MAKE: -pick add $@ %<
?S:d_getnent:
?S: This variable conditionally defines HAS_GETNETENT if getnetent() is
?S: available to look up network names in some data base or another.

```

?S:
?C:HAS_GETNETENT:
?C: This symbol, if defined, indicates that the getnetent() routine is
?C: available to look up network names in some data base
or another.

?C:.
?H:#\$d_getnent HAS_GETNETENT /**/
?H:.
?LINT:set d_getnent
: see if getnetent exists
set getnetent d_getnent
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/d_getnent.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic License,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: \$Log: d_csh.U,v \$
?RCS: Revision 3.0.1.1 1997/02/28 15:32:18 ram
?RCS: patch61: added full_csh to preserve the full path even when portable
?RCS:
?RCS: Revision 3.0 1993/08/18 12:05:53 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_csh full_csh: csh Setvar
?MAKE: -pick add \$@ %<
?S:d_csh:
?S: This variable conditionally defines the CSH symbol, which
?S: indicates to the C program that the C-shell exists.
?S:.
?S:full_csh:
?S: This variable contains the full pathname to 'csh', whether
or
?S: not the user has specified 'portability'. This is only used
?S: in the compiled C program, and we assume that all systems which
?S: can share this executable will have the same full pathname to
?S: 'csh.'

?S:.

?X: Yes, I know about the C symbol PORTABLE, but I think csh

?X: is unlikely to move, and I'm too lazy to add all the

?X: #ifdef PORTABLE sections to the perl source.

?X:

?C:HAS_CSH:

?C: This symbol, if defined, indicates that the C-shell exists.

?C:.

?C:CSH:

?C: This symbol, if defined, contains the full pathname of csh.

?C:.

?X: Previously, I just did \$d_csh CSH "\$full_csh", but that caused

?X: problems on VMS where the config.sh extraction program changes

?X: \$undef to a real cpp undef, and they then had #undef CSH ""

?X: which the compiler didn't like. It's easy to work around this,

?X: so I did. --AD 3/1998.

?X: And we don't want to define CSH if !HAS_CSH, but we don't want

?X: those lines in config.h if they don't need CSH, so protect with ?CSH

?X: and not

```
?%<. --RAM, 15/02/2004
```

```
?H: ?%<: # $d_csh HAS_CSH /**/
```

```
?H: ?CSH: #ifdef HAS_CSH
```

```
?H: ?CSH: #define CSH "$full_csh" /**/
```

```
?H: ?CSH: #endif
```

?H:.

```
?LINT: set d_csh
```

```
: get csh whereabouts
```

```
case "$csh" in
```

```
'csh') val="$undef" ;;
```

```
*) val="$define" ;;
```

```
esac
```

```
set d_csh
```

```
eval $setvar
```

```
: Respect a hint or command line value for full_csh.
```

```
case "$full_csh" in
```

```
") full_csh=$csh ;;
```

```
esac
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/d_csh.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: d_dosuid.U 1 2006-08-24 12:32:52Z rmanfredi $
```

```
?RCS:
```

```
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
```

```
?RCS:
```

```
?RCS: You may redistribute only under the terms of the Artistic License,
```

?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: Tye McQueen <tye@metronet.com> added safe setuid script checks.
?RCS:
?RCS: \$Log: d_dosuid.U,v \$
?RCS: Revision 3.0.1.2 1997/02/28 15:33:03 ram
?RCS: patch61: moved unit to TOP via a ?Y: layout directive
?RCS: patch61: tell them /dev/fd is not about floppy disks
?RCS:
?RCS: Revision 3.0.1.1 1994/10/29 16:12:08 ram
?RCS: patch36: added checks for secure setuid scripts (Tye McQueen)
?RCS:
?RCS: Revision 3.0 1993/08/18 12:05:55 ram
?RCS: Baseline for
dist 3.0 netwide release.
?RCS:
?MAKE:d_dosuid d_suidsaf: cat contains ls rm test Myread Setvar \
Oldconfig Guess package hint patchlevel
?MAKE: -pick add \$@ %<
?S:d_suidsaf:
?S: This variable conditionally defines SETUID_SCRIPTS_ARE_SECURE_NOW
?S: if setuid scripts can be secure. This test looks in /dev/fd/.
?S:.
?S:d_dosuid:
?S: This variable conditionally defines the symbol DOSUID, which
?S: tells the C program that it should insert setuid emulation code
?S: on hosts which have setuid #! scripts disabled.
?S:.
?C:SETUID_SCRIPTS_ARE_SECURE_NOW:
?C: This symbol, if defined, indicates that the bug that prevents
?C: setuid scripts from being secure is not present in this kernel.
?C:.
?C:DOSUID:
?C: This symbol, if defined, indicates that the C program should
?C: check the script that it is executing for setuid/setgid bits, and
?C: attempt to emulate setuid/setgid on systems that have disabled
?C: setuid #! scripts because the kernel can't do it securely.
?C: It is up to the package
designer to make sure that this emulation
?C: is done securely. Among other things, it should do an fstat on
?C: the script it just opened to make sure it really is a setuid/setgid
?C: script, it should make sure the arguments passed correspond exactly
?C: to the argument on the #! line, and it should not trust any
?C: subprocesses to which it must pass the filename rather than the
?C: file descriptor of the script to be executed.

```

?C:.
?H:#$d_suidsafes SETUID_SCRIPTS_ARE_SECURE_NOW /**/
?H:#$d_dosuid DOSUID /**/
?H:.
?Y:TOP
?F:!reflect
?LINT: set d_suidsafes
: see if setuid scripts can be secure
$cat <<EOM

```

Some kernels have a bug that prevents setuid #! scripts from being secure. Some sites have disabled setuid #! scripts because of this.

First let's decide if your kernel supports secure setuid #! scripts.
(If setuid #! scripts would be secure but have been disabled anyway,
don't say that they are secure if asked.)

EOM

```

val="$undef"
if $test -d /dev/fd; then
echo "#!$ls" >reflect
chmod
+x,u+s reflect
./reflect >flect 2>&1
if $contains "/dev/fd" flect >/dev/null; then
echo "Congratulations, your kernel has secure setuid scripts!" >&4
val="$define"
else
$cat <<EOM

```

If you are not sure if they are secure, I can check but I'll need a username and password different from the one you are using right now.
If you don't have such a username or don't want me to test, simply enter 'none'.

EOM

```

rp='Other username to test security of setuid scripts with?'
dflt='none'
./myread
case "$ans" in
n|none)
case "$d_suidsafes" in
") echo "I'll assume setuid scripts are *not* secure." >&4
dflt=n;;
"$undef")
echo "Well, the $hint value is *not* secure." >&4
dflt=n;;
*) echo "Well, the $hint value *is* secure." >&4

```

```

    dflt=y;;
esac
;;
*)
$rm -f reflect flect
echo "#!$ls" >reflect
chmod +x,u+s reflect
echo >flect
chmod a+w flect
echo "'su' will (probably) prompt you for '$ans's password.'"
su $ans -c './reflect
>flect'
if $contains "/dev/fd" flect >/dev/null; then
    echo "Okay, it looks like setuid scripts are secure." >&4
    dflt=y
else
    echo "I don't think setuid scripts are secure." >&4
    dflt=n
fi
;;
esac
rp='Does your kernel have *secure* setuid scripts?'
./myread
case "$ans" in
[yY]*) val="$define";;
*) val="$undef";;
esac
fi
else
echo "I don't think setuid scripts are secure (no /dev/fd directory)." >&4
echo "(That's for file descriptors, not floppy disks.)"
val="$undef"
fi
set d_suidsafesafe
eval $setvar

$rm -f reflect flect

: now see if they want to do setuid emulation
if $test $patchlevel -lt 11; then
echo " "
val="$undef"
case "$d_suidsafesafe" in
"$define")
val="$undef"
echo "No need to emulate SUID scripts since they are secure here." >&4
;;
*)

```

\$cat <<EOM

Some systems have disabled setuid scripts, especially systems where setuid scripts cannot be secure. On systems where setuid scripts have been disabled, the setuid/setgid bits on scripts are currently useless. It is possible for \$package to detect those bits and emulate setuid/setgid in a secure fashion. This emulation will only work if setuid scripts have been disabled in your kernel.

EOM

```
case "$d_dosuid" in
"$define") dflt=y ;;
*) dflt=n ;;
esac
rp="Do you want to do setuid/setgid emulation?"
. ./myread
case "$ans" in
[yY]*) val="$define";;
*) val="$undef";;
esac
;;
esac
set d_dosuid
eval $setvar
else
  case "$d_dosuid" in
"$define")
cat >&4 <<EOH
```

SUID emulation has been removed for 5.12
Please re-run Configure without -Dd_dosuid

EOH

```
exit 1;
;;
esac
d_dosuid=undef
fi
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/d_dosuid.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: archlib.U,v 3.1 1999/07/08 18:32:29 doughera Exp doughera \$

?RCS:

?RCS: Copyright (c) 1991-1993, Raphael Manfredi

?RCS:

?RCS: This file is included with or a derivative work of a file included
?RCS: with the metaconfig program of Raphael Manfredi's "dist" distribution.
?RCS: In accordance with clause 7 of dist's modified Artistic License:
?RCS:
?RCS: You may distribute under the terms of either the GNU General Public
?RCS: License or the Artistic License, as specified in the README file.
?RCS:
?RCS: Original Author: Andy Dougherty <doughera@lafcol.lafayette.edu>
?RCS:
?RCS: \$Log: archlib.U,v \$
?RCS: Revision 3.1 1999/07/08 18:32:29 doughera
?RCS: Updated for perl5.005_5x
?RCS:
?RCS:
?RCS: Revision 3.0.1.4 1995/09/25 09:15:18 ram
?RCS: patch59: unit is now forced to the top of Configure, if possible
?RCS:
?RCS: Revision 3.0.1.3 1995/02/15 14:14:14 ram
?RCS: patch51: architecture name is now
computed by a separate unit
?RCS:
?RCS: Revision 3.0.1.2 1995/01/30 14:32:22 ram
?RCS: patch49: archname is now systematically recomputed
?RCS: patch49: can now handle installation prefix changes (from WED)
?RCS:
?RCS: Revision 3.0.1.1 1994/10/29 16:02:36 ram
?RCS: patch36: created by ADO
?RCS:
?MAKE:d_archlib archlib archlibexp installarchlib: \
cat Getfile Setprefixvar Loc Oldconfig archname spackage \
privlib sed test Prefixit Prefixup binexp
?MAKE: -pick add \$@ %<
?Y:TOP
?S:d_archlib:
?S: This variable conditionally defines ARCHLIB to hold the pathname
?S: of architecture-dependent library files for \$package. If
?S: \$archlib is the same as \$privlib, then this is set to undef.
?S:.
?D:archlib="
?S:archlib:
?S: This variable holds the name of the directory in which the user wants
?S: to put architecture-dependent public library files for \$package.
?S: It is most often a local directory such as /usr/local/lib.
?S: Programs using this variable must be prepared to deal
?S: with
filename expansion.
?S:.
?D:archlibexp="

?S:archlibexp:
 ?S: This variable is the same as the archlib variable, but is
 ?S: filename expanded at configuration time, for convenient use.
 ?S:.
 ?D:installarchlib="
 ?S:installarchlib:
 ?S: This variable is really the same as archlibexp but may differ on
 ?S: those systems using AFS. For extra portability, only this variable
 ?S: should be used in makefiles.
 ?S:.
 ?C:ARCHLIB:
 ?C: This variable, if defined, holds the name of the directory in
 ?C: which the user wants to put architecture-dependent public
 ?C: library files for \$package. It is most often a local directory
 ?C: such as /usr/local/lib. Programs using this variable must be
 ?C: prepared to deal with filename expansion. If ARCHLIB is the
 ?C: same as PRIVLIB, it is not defined, since presumably the
 ?C: program already searches PRIVLIB.
 ?C:.
 ?C:ARCHLIB_EXP:
 ?C: This symbol contains the ~name expanded version of ARCHLIB, to be used
 ?C: in programs that are not prepared to deal with ~ expansion
 at run-time.
 ?C:.
 ?H:#\$d_archlib ARCHLIB "\$sarchlib" /**/
 ?H:#\$d_archlib ARCHLIB_EXP "\$sarchlibexp" /**/
 ?H:.
 ?T: tdfit
 ?LINT:change prefixvar
 ?LINT:set archlib
 ?LINT:set archlibexp
 ?LINT:set installarchlib
 : determine where public architecture dependent libraries go
 set archlib archlib
 eval \$prefixit
 : privlib default is /usr/local/lib/\$package/\$version
 : archlib default is /usr/local/lib/\$package/\$version/\$sarchname
 : privlib may have an optional trailing /share.
 tdfit=`echo \$privlib | \$sed 's,/share\$,,'`
 tdfit=\$tdfit/\$sarchname
 case "\$sarchlib" in
 ") dflt=\$tdfit
 ;;
 *) dflt="\$sarchlib"
 ;;
 esac
 \$cat <<EOM

\$package contains architecture-dependent library files. If you are sharing libraries in a heterogeneous environment, you might store these files in a separate location. Otherwise, you can just include them with the rest of the public library files.

EOM

?X: Force dependency on bin.U

fn=\$binexp

fn=d+~

rp="Where do you want to put the public architecture-dependent libraries?"

.

./getfile

prefixvar=archlib

./setprefixvar

if \$test X"\$sarchlib" = X"\$privlib"; then

 d_archlib="\$undef"

else

 d_archlib="\$define"

fi

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/installdirs/archlib.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_gethostprotos.U,v \$

?RCS:

?RCS: Copyright (c) 1991-1993, Raphael Manfredi

?RCS:

?RCS: You may redistribute only under the terms of the Artistic License,

?RCS: as specified in the README file that comes with the distribution.

?RCS: You may reuse parts of this distribution only within the terms of

?RCS: that same Artistic License; a copy of which may be found at the root

?RCS: of the source tree for dist 3.0.

?RCS:

?MAKE:d_gethostprotos : Hasproto i_netdb

?MAKE: -pick add \$@ %<

?S:d_gethostprotos:

?S: This variable conditionally defines the HAS_GETHOST_PROTOS symbol,

?S: which indicates to the C program that <netdb.h> supplies

?S: prototypes for the various gethost*() functions.

?S: See also netdbtype.U for probing for various netdb types.

?S:.

?C:HAS_GETHOST_PROTOS:

?C: This symbol, if defined, indicates that <netdb.h> includes

?C: prototypes for gethostent(), gethostbyname(), and

?C: gethostbyaddr(). Otherwise,

it is up to the program to guess
?C: them. See netdbtype.U for probing for various Netdb_XXX_t types.
?C:.
?H:#\$d_gethostprotos HAS_GETHOST_PROTOS /**/
?H:.
?LINT:set d_gethostprotos
?X: This test actually only checks for gethostent() and assumes the
?X: others follow suit. This test fails for ChorusOS, which has
?X: gethostbyname and gethostbyaddr, but not gethostent.
: see if prototypes for various gethostxxx netdb.h functions are available
echo " "
set d_gethostprotos gethostent \$i_netdb netdb.h
eval \$hasproto

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/protos/d_gethostprotos.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_setpwent_r.U,v 0RCS:

?RCS: Copyright (c) 2002,2003 Jarkko Hietaniemi

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?RCS: Generated by the reentr.pl from the Perl 5.8 distribution.

?RCS:

?MAKE:d_setpwent_r setpwent_r_proto: Inlibc Protochk Hasproto i_systypes \
usethreads i_pwd extern_C

?MAKE: -pick add \$@ %<

?S:d_setpwent_r:

?S: This variable conditionally defines the HAS_SETPWENT_R symbol,

?S: which indicates to the C program that the setpwent_r()

?S: routine is available.

?S:.

?S:setpwent_r_proto:

?S: This variable encodes the prototype of setpwent_r.

?S: It is zero if d_setpwent_r is undef, and one of the

?S: REENTRANT_PROTO_T_ABC macros of reentr.h if d_setpwent_r

?S: is defined.

?S:.

?C:HAS_SETPWENT_R:

?C: This symbol, if defined, indicates that the setpwent_r routine

?C: is available to

setpwent re-entrantly.

?C:.

?C:SETPWENT_R_PROTO:

?C: This symbol encodes the prototype of setpwent_r.

```

?C: It is zero if d_setpwent_r is undef, and one of the
?C: REENTRANT_PROTO_T_ABC macros of reentr.h if d_setpwent_r
?C: is defined.
?C:.
?H:#$d_setpwent_r HAS_SETPWENT_R /**/
?H:#define SETPWENT_R_PROTO $setpwent_r_proto /**/
?H:.
?T:try hdrs d_setpwent_r_proto
: see if setpwent_r exists
set setpwent_r d_setpwent_r
eval $inlibc
case "$d_setpwent_r" in
"$define")
hdrs="$i_systypes sys/types.h define stdio.h $i_pwd pwd.h"
case "$d_setpwent_r_proto:$usethreads" in
":define") d_setpwent_r_proto=define
set d_setpwent_r_proto setpwent_r $hdrs
eval $hasproto ;;
*) ;;
esac
case "$d_setpwent_r_proto" in
define)
case "$setpwent_r_proto" in
"|0) try='int setpwent_r(FILE**);'
./prochck "$sextern_C $try" $hdrs && setpwent_r_proto=I_H ;;
esac
case "$setpwent_r_proto" in
"|0) try='void setpwent_r(FILE**);'
./prochck "$sextern_C $try" $hdrs && setpwent_r_proto=V_H ;;
esac
case "$setpwent_r_proto"
in
"|0) d_setpwent_r=undef
setpwent_r_proto=0
echo "Disabling setpwent_r, cannot determine prototype." >&4 ;;
*) case "$setpwent_r_proto" in
REENTRANT_PROTO*) ;;
*) setpwent_r_proto="REENTRANT_PROTO_$setpwent_r_proto" ;;
esac
echo "Prototype: $try" ;;
esac
;;
*) case "$usethreads" in
define) echo "setpwent_r has no prototype, not using it." >&4 ;;
esac
d_setpwent_r=undef
setpwent_r_proto=0
;;

```

```
esac
;;
*) setpwent_r_proto=0
;;
esac
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/threads/d_setpwent_r.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

?RCS: You may redistribute only under the terms of the Artistic License,

?RCS: as specified in the README file that comes with the distribution.

?RCS: You may reuse parts of this distribution only within the terms of

?RCS: that same Artistic License; a copy of which may be found at the root

?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: d_time.U,v \$

?RCS: Revision 3.0.1.2 1995/07/25 14:07:43 ram

?RCS: patch56: typo fix, sytem -> system

?RCS:

?RCS: Revision 3.0.1.1 1994/10/29 16:16:38 ram

?RCS: patch36: now uses new Typedef unit to compute type information (ADO)

?RCS:

?RCS: Revision 3.0 1993/08/18 12:07:45 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?X: Maybe <sys/types.h> should be included?

?X:INC: i_systypes

?MAKE:d_time timetype: Csym Setvar Findhdr Myread Typedef

?MAKE: -pick add \$@ %<

?S:d_time:

?S: This

variable conditionally defines the HAS_TIME symbol, which indicates

?S: that the time() routine exists. The time() routine is normally

?S: provided on UNIX systems.

?S:.

?S:timetype:

?S: This variable holds the type returned by time(). It can be long,

?S: or time_t on BSD sites (in which case <sys/types.h> should be

?S: included). Anyway, the type Time_t should be used.

?S:.

?C:HAS_TIME (TIMER):

?C: This symbol, if defined, indicates that the time() routine exists.

```

?C:.
?C:Time_t (TIMETYPE):
?C: This symbol holds the type returned by time(). It can be long,
?C: or time_t on BSD sites (in which case <sys/types.h> should be
?C: included).
?C:.
?H:#$d_time HAS_TIME /**/
?H:#define Time_t $timetype /* Time type */
?H:.
?LINT:set d_time
: see if time exists
echo " "
if set time val -f d_time; eval $csym; $val; then
echo 'time() found.' >&4
val="$define"
set time_t timetype long stdio.h sys/types.h
eval $typedef
dflt="$timetype"
echo " "
rp="What type is returned by time() on this
system?"
./myread
timetype="$ans"
else
echo 'time() not found, hope that will do.' >&4
val="$undef"
timetype='int';
fi
set d_time
eval $setvar

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-
5.36.0/dist/U/d_time.U

```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id: dftime.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: dftime.U,v $
?RCS: Revision 3.0 1993/08/18 12:06:06 ram

```

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:d_ftime d_gettimeod: Inlibc Setvar

?MAKE: -pick add \$@ %<

?S:d_ftime:

?S: This variable conditionally defines the HAS_FTIME symbol, which indicates

?S: that the ftime() routine exists. The ftime() routine is basically

?S: a sub-second accuracy clock.

?S:.

?S:d_gettimeod:

?S: This variable conditionally defines the HAS_GETTIMEOFDAY symbol,

which

?S: indicates that the gettimeofday() system call exists (to obtain a

?S: sub-second accuracy clock). You should probably include <sys/resource.h>.

?S:.

?C:HAS_FTIME (FTIMER):

?C: This symbol, if defined, indicates that the ftime() routine exists.

?C: It is basically a sub-second accuracy clock, but is less accurate

?C: than gettimeofday(2) anyway. The type "Timeval" should be used to

?C: refer to "struct timeb".

?C:.

?C:HAS_GETTIMEOFDAY (GETTIMEOFDAY):

?C: This symbol, if defined, indicates that the gettimeofday() system

?C: call is available for a sub-second accuracy clock. Usually, the file

?C: <sys/resource.h> needs to be included (see I_SYS_RESOURCE).

?C: The type "Timeval" should be used to refer to "struct timeval".

?C:.

?H:#\$d_ftime HAS_FTIME /**/

?H:#\$d_gettimeod HAS_GETTIMEOFDAY /**/

?H:?%<:@if HAS_FTIME

?H:?%<:#ifdef HAS_FTIME

?H:?%<:#define Timeval struct timeb /* Structure used by ftime() */

?H:?%<:#endif

?H:?%<:@end

?H:?%<:@if HAS_GETTIMEOFDAY

?H:?%<:#ifdef HAS_GETTIMEOFDAY

?H:?%<:#define

Timeval struct timeval /* Structure used by gettimeofday() */

?H:?%<:#endif

?H:?%<:@end

?H:.

?X:FIXME

?X:?I:?d_ftime:i_systimeb

?X:?I:?d_gettimeod:i_sysresrc

?LINT:set d_gettimeod d_ftime

?LINT:known Timeval

: see if gettimeofday or ftime exists

?X:


```

?X: Give priority to gettimeofday(2) because timing is more accurate
?X:
set gettimeofday d_gettimeod
eval $inlibc
case "$d_gettimeod" in
"$undef")
set ftime d_ftime
eval $inlibc
;;
*)
val="$undef"; set d_ftime; eval $setvar
;;
esac
case "$d_gettimeod$d_ftime" in
"$undef$undef")
echo " "
echo 'No ftime() nor gettimeofday() -- timing may be less accurate.' >&4
;;
esac

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_ftime.U

```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id$
?RCS:
?RCS: Copyright (c) 2003 Jarkko Hietaniemi
?RCS:
?RCS: You may distribute under the terms of either the GNU General Public
?RCS: License or the Artistic License, as specified in the README file.
?RCS:
?MAKE:usefaststdio: Myread Oldconfig Setvar rsrc
?MAKE: -pick add $@ %<
?Y:TOP
?S:usefaststdio:
?S: This variable conditionally defines the USE_FAST_STDIO symbol,
?S: and indicates that Perl should be built to use 'fast stdio'.
?S: Defaults to define in Perls 5.8 and earlier, to undef later.
?S:.
?C:USE_FAST_STDIO:
?C: This symbol, if defined, indicates that Perl should
?C: be built to use 'fast stdio'.
?C: Defaults to define in Perls 5.8 and earlier, to undef later.
?C:.
?H:?%<:#ifndef USE_FAST_STDIO
?H:?%<:#$usefaststdio USE_FAST_STDIO /**/
?H:?%<:#endif

```

```

?H:
?T:xversion
?LINT:set usefaststdio
: Check if faststdio is requested and available
case "$usefaststdio" in
$define|true|[yY]*|")
xversion=`awk
'/define[ ]+PERL_VERSION/ {print $3}' $src/patchlevel.h`
case "$xversion" in
[68]) dflt='y' ;;
*) dflt='n' ;;
esac
;;
*) dflt='n';;
esac
cat <<EOM

```

Perl can be built to use 'fast stdio', which means using the stdio library but also directly manipulating the stdio buffers to enable faster I/O. Using stdio is better for backward compatibility (especially for Perl extensions), but on the other hand since Perl 5.8 the 'perlio' interface has been preferred instead of stdio.

If this doesn't make any sense to you, just accept the default '\$dflt'.

```

EOM
rp="Use the "fast stdio" if available?"
./myread
case "$ans" in
y|Y) val="$define" ;;
*) val="$undef" ;;
esac
set usefaststdio
eval $setvar

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/usefaststdio.U

```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id: d_gconvert.U,v 3.0.1.3 1997/02/28 15:33:38 ram Exp $

```

```

?RCS:

```

```

?RCS: Copyright (c) 1991-1993, Raphael Manfredi

```

```

?RCS:

```

```

?RCS: You may redistribute only under the terms of the Artistic License,

```

```

?RCS: as specified in the README file that comes with the distribution.

```

```

?RCS: You may reuse parts of this distribution only within the terms of

```

```

?RCS: that same Artistic License; a copy of which may be found at the root

```

```

?RCS: of the source tree for dist 3.0.

```

?RCS:
?RCS: Original Author: Andy Dougherty <doughera@lafcol.lafayette.edu>
?RCS:
?RCS: \$Log: d_gconvert.U,v \$
?RCS: Revision 3.0.1.3 1997/02/28 15:33:38 ram
?RCS: patch61: integrated new unit from perl5
?RCS:
?RCS: Revision 3.0.1.2 1995/07/25 13:55:59 ram
?RCS: patch56: improved comments about the Gconvert macro (ADO)
?RCS: patch56: force compile-link test since it may exist but be unusable (ADO)
?RCS:
?RCS: Revision 3.0.1.1 1994/10/29 16:12:51 ram
?RCS: patch36:
created by ADO
?RCS:
?MAKE:d_Gconvert: \
Compile cat Inlibc rm _o rm_try i_stdlib d_qgcvt run \
uselongdouble d_longdbl d_PRIgldbl sPRIgldbl
?MAKE: -pick add \$@ %<
?S:d_Gconvert:
?S: This variable holds what Gconvert is defined as to convert
?S: floating point numbers into strings. By default, Configure
?S: sets this macro to use the first of gconvert, gcvt, or sprintf
?S: that pass sprintf-%g-like behavior tests. If perl is using
?S: long doubles, the macro uses the first of the following
?S: functions that pass Configure's tests: qgcvt, sprintf (if
?S: Configure knows how to make sprintf format long doubles--see
?S: sPRIgldbl), gconvert, gcvt, and sprintf (casting to double).
?S: The gconvert_preference and gconvert_ld_preference variables
?S: can be used to alter Configure's preferences, for doubles and
?S: long doubles, respectively. If present, they contain a
?S: space-separated list of one or more of the above function
?S: names in the order they should be tried.
?S:
?S: d_Gconvert
may be set to override Configure with a platform-
?S: specific function. If this function expects a double, a
?S: different value may need to be set by the uselongdouble.cbu
?S: call-back unit so that long doubles can be formatted without
?S: loss of precision.
?S:.
?C:Gconvert:
?C: This preprocessor macro is defined to convert a floating point
?C: number to a string without a trailing decimal point. This
?C: emulates the behavior of sprintf("%g"), but is sometimes much more
?C: efficient. If gconvert() is not available, but gcvt() drops the
?C: trailing decimal point, then gcvt() is used. If all else fails,
?C: a macro using sprintf("%g") is used. Arguments for the Gconvert

?C: macro are: value, number of digits, whether trailing zeros should

?C: be retained, and the output buffer.

?C: The usual values are:

?C: d_Gconvert='gconvert((x),(n),(t),(b))'

?C: d_Gconvert='gcvt((x),(n),(b))'

?C: d_Gconvert='sprintf((b),"%.*g",(n),(x))'

?C: The last two assume trailing zeros should not be kept.

?C:.

?H:#define Gconvert(x,n,t,b) \$d_Gconvert

?H:.

?T: xxx_list xxx_convert xxx_ld_list

?F:!try

?LINT:extern gconvert_preference

?LINT:extern gconvert_ld_preference

: Check how to convert floats to strings.

if test "X\$d_Gconvert" = X; then

echo " "

echo "Checking for an efficient way to convert floats to strings."

echo " " > try.c

case "\$sulongdouble" in

"\$define") echo "#define USE_LONG_DOUBLE" >>try.c ;;

esac

case "\$d_longdbl" in

"\$define") echo "#define HAS_LONG_DOUBLE" >>try.c ;;

esac

case "\$d_PRIgdbl" in

"\$define") echo "#define HAS_PRIgdbl" >>try.c ;;

esac

\$cat >>try.c <<EOP

#ifdef TRY_gconvert

#define Gconvert(x,n,t,b) gconvert((x),(n),(t),(b))

const char *myname = "gconvert";

#endif

#ifdef TRY_gcvt

#define Gconvert(x,n,t,b) gcvt((x),(n),(b))

const char *myname = "gcvt";

#endif

#ifdef TRY_qgcvt

#define Gconvert(x,n,t,b) qgcvt((x),(n),(b))

const char *myname = "qgcvt";

#define DOUBLETYPe long double

#endif

#ifdef TRY_sprintf

#if defined(USE_LONG_DOUBLE) &&

```

defined(HAS_LONG_DOUBLE)
#ifdef HAS_PRIgdbl
#define Gconvert(x,n,t,b) sprintf((b),"%.*"$sPRIgdbl,(n),(x))
#else
#define Gconvert(x,n,t,b) sprintf((b),"%.*g", (n),(double)(x))
#endif
#else
#define Gconvert(x,n,t,b) sprintf((b),"%.*g", (n),(x))
#endif
const char *myname = "sprintf";
#endif

#ifndef DOUBLETYPED
#if defined(USE_LONG_DOUBLE) && defined(HAS_LONG_DOUBLE)
#define DOUBLETYPED long double
#else
#define DOUBLETYPED double
#endif
#endif

#include <stdio.h>

#ifdef _STDLIB
#include <stdlib.h>
#endif
#include <string.h>

void checkit(const char *expect, char *got)
{
    if (strcmp(expect, got) {
        printf("%s oddity: Expected %s, got %s\n",
            myname, expect, got);
        exit(1);
    }
}

void lencheck(int expect, int got)
{
    if (expect != got) {
        printf("%s length mismatch: Expected %d, got %d\n",
            myname, expect, got);
        exit(1);
    }
}

int main()
{

```

```
char buf[64];
buf[63] = '\0';

/* This must be 1st test on (which?) platform */
/* Alan Burlison <AlanBurlsin@unn.unisys.com>
*/
Gconvert((DOUBLETYP)0.1, 8, 0, buf);
checkit("0.1", buf);

Gconvert((DOUBLETYP)0.01, 8, 0, buf);
checkit("0.01", buf);

Gconvert((DOUBLETYP)0.001, 8, 0, buf);
checkit("0.001", buf);

Gconvert((DOUBLETYP)0.0001, 8, 0, buf);
checkit("0.0001", buf);

Gconvert((DOUBLETYP)0.00009, 8, 0, buf);
if (strlen(buf) > 5)
    checkit("9e-005", buf); /* for Microsoft ?? */
else
    checkit("9e-05", buf);

Gconvert((DOUBLETYP)1.0, 8, 0, buf);
checkit("1", buf);

Gconvert((DOUBLETYP)1.1, 8, 0, buf);
checkit("1.1", buf);

Gconvert((DOUBLETYP)1.01, 8, 0, buf);
checkit("1.01", buf);

Gconvert((DOUBLETYP)1.001, 8, 0, buf);
checkit("1.001", buf);

Gconvert((DOUBLETYP)1.0001, 8, 0, buf);
checkit("1.0001", buf);

Gconvert((DOUBLETYP)1.00001, 8, 0, buf);
checkit("1.00001", buf);

Gconvert((DOUBLETYP)1.000001, 8, 0, buf);
checkit("1.000001", buf);

Gconvert((DOUBLETYP)0.0, 8, 0, buf);
checkit("0", buf);
```

```

Gconvert((DOUBLETYP)E)-1.0, 8, 0, buf);
checkit("-1",
buf);

/* Some Linux gcvt's give 1.e+5 here. */
Gconvert((DOUBLETYP)E)100000.0, 8, 0, buf);
checkit("100000", buf);

/* Some Linux gcvt's give -1.e+5 here. */
Gconvert((DOUBLETYP)E)-100000.0, 8, 0, buf);
checkit("-100000", buf);

Gconvert((DOUBLETYP)E)123.456, 8, 0, buf);
checkit("123.456", buf);

/* Testing of 1e+129 in bigintpm.t must not get extra '.' here. */
Gconvert((DOUBLETYP)E)1e34, 8, 0, buf);
/* 34 should be enough to scare even long double
* places into using the e notation. */
if (strlen(buf) > 5)
    checkit("1e+034", buf); /* for Microsoft */
else
    checkit("1e+34", buf);

/* Test for an Ubuntu/Debian bug in gcvt and qgcvt. See:      *
* https://bugs.launchpad.net/ubuntu/+source/glibc/+bug/1899553 */

Gconvert((DOUBLETYP)E)0.4, 53, 0, buf);
lencheck(55, (int)strlen(buf));

/* For Perl, if you add additional tests here, also add them to
* t/base/num.t for benefit of platforms not using Configure or
* overriding d_Gconvert */

exit(0);
}
EOP
?X:
List of order in which to search for functions.
?X: Usual order of efficiency is gconvert gcvt sprintf
?X: If a hint file sets a d_Gconvert="gconvert" or "gcvt" or "sprintf",
?X: then that is taken as a hint for which function to try first.
?X: (e.g. that function may be in a problematic /usr/ucblib library, and
?X: the user may or may not choose to use -luch stuff.)
?X: Any other hint file (or previous config.sh) setting is left intact.
: first add preferred functions to our list
xxx_list=""
for xxx_convert in $gconvert_preferance; do

```

```

case $xxx_convert in
  gcv|gconvert|sprintf) xxx_list="$xxx_list $xxx_convert" ;;
  *) echo "Discarding unrecognized gconvert_preference $xxx_convert" >&4 ;;
esac
done
: then add any others
for xxx_convert in gconvert gcv|sprintf; do
  case "$xxx_list" in
    *$xxx_convert*) ;;
    *) xxx_list="$xxx_list $xxx_convert" ;;
  esac
done

case "$d_longdbl$uselongdouble" in
"$define$define")
  : again, add preferred functions to our
  list first
  xxx_ld_list=""
  for xxx_convert in $gconvert_ld_preference; do
    case $xxx_convert in
      qgcv|gcv|gconvert|sprintf) xxx_ld_list="$xxx_ld_list $xxx_convert" ;;
      *) echo "Discarding unrecognized gconvert_ld_preference $xxx_convert" ;;
    esac
  done
  : then add qgcv, printf--then, in xxx_list order, gconvert and gcv
  for xxx_convert in qgcv|printf $xxx_list; do
    case "$xxx_ld_list" in
      $xxx_convert*|*" $xxx_convert"*) ;;
      *) xxx_ld_list="$xxx_ld_list $xxx_convert" ;;
    esac
  done
  : if printf cannot do long doubles, move it to the end
  if test "$d_PRIgdbl" != "$define"; then
    xxx_ld_list=""echo $xxx_ld_list|sed s/sprintf/^ printf"
  fi
  : if no qgcv, remove it
  if test "$d_qgcv" != "$define"; then
    xxx_ld_list=""echo $xxx_ld_list|sed s/qgcv/^"
  fi
  : use the ld_list
  xxx_list="$xxx_ld_list"
  ;;
esac

for xxx_convert in $xxx_list; do
  echo "Trying $xxx_convert..."
?X:

```



```

Do NOT use $rm_try here, as we need to keep try.c
$rm -f try try$_o core
set try -DTRY_$xxx_convert
if eval $compile; then
echo "$xxx_convert() found." >&4
if $run ./try; then
echo "I'll use $xxx_convert to convert floats into a string." >&4
break;
else
echo "...But $xxx_convert didn't work as I expected."
xxx_convert="
fi
else
echo "$xxx_convert NOT found." >&4
xxx_convert="
fi
done

if test X$xxx_convert = X; then
echo "*** WHOA THERE!!! ***" >&4
echo "None of ($xxx_list) seemed to work properly. I'll use sprintf." >&4
xxx_convert=sprintf
fi

case "$xxx_convert" in
gconvert) d_Gconvert='gconvert((x),(n),(t),(b))' ;;
gcvt) d_Gconvert='gcvt((x),(n),(b))' ;;
qgcvt) d_Gconvert='qgcvt((x),(n),(b))' ;;
*) case "$uselongdouble$d_longdbl$d_PRIgldbl" in
"$define$define$define")
d_Gconvert="sprintf((b),\"%. *\"$sPRIgldbl,(n),(x))" ;;
"$define$define$undef")
d_Gconvert='sprintf((b),\"%. *g\",(n),(double)(x))' ;;
*) d_Gconvert='sprintf((b),\"%. *g\",(n),(x))'
;;
esac
;;
esac

fi
$rm_try

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/compline/d_gconvert.U

```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

```

?RCS:
?RCS: Copyright (c) 1999 Jarkko Hietaniemi
?RCS:
?RCS: You may distribute under the terms of either the GNU General Public
?RCS: License or the Artistic License, as specified in the README file.
?RCS:
?MAKE:d_statvfs d_fstatvfs: Inlibc
?MAKE: -pick add $@ %<
?S:d_statvfs:
?S: This variable conditionally defines the HAS_STATVFS symbol, which
?S: indicates to the C program that the statvfs() routine is available.
?S:.
?S:d_fstatvfs:
?S: This variable conditionally defines the HAS_FSTATVFS symbol, which
?S: indicates to the C program that the fstatvfs() routine is available.
?S:.
?C:HAS_STATVFS:
?C: This symbol, if defined, indicates that the statvfs routine is
?C: available to stat filesystems by filenames.
?C:.
?C:HAS_FSTATVFS:
?C: This symbol, if defined, indicates that the fstatvfs routine is
?C: available to stat filesystems by file descriptors.
?C:.
?H:#$d_statvfs HAS_STATVFS /**/
?H:#$d_fstatvfs
HAS_FSTATVFS /**/
?H:.
?LINT:set d_statvfs
?LINT:set d_fstatvfs
: see if statvfs exists
set statvfs d_statvfs
eval $inlibc

```

```

: see if fstatvfs exists
set fstatvfs d_fstatvfs
eval $inlibc

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-
5.36.0/U/perl/d_statvfs.U

```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id: d_popen.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,

```

?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: d_popen.U,v \$

?RCS: Revision 3.0 1993/08/18 12:06:47 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:d_popen: Inlibc

?MAKE: -pick add \$@ %<

?S:d_popen:

?S: This variable conditionally defines HAS_POPEN if popen() is

?S: available to open a pipe from a process.

?S:.

?C:HAS_POPEN (POPEN):

?C: This symbol, if defined, indicates that the popen routine is

?C: available to open a pipe from a process.

?C:.

?H:#\$d_popen HAS_POPEN /**/

?H:.

?LINT:set

d_popen

: see if popen exists

set popen d_popen

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_popen.U

No license file was found, but licenses were detected in source scan.

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:d_log2: Inlibc

?MAKE: -pick add \$@ %<

?S:d_log2:

?S: This variable conditionally defines the HAS_LOG2 symbol, which

?S: indicates to the C program that the log2() routine is available

?S: to compute log base two.

?S:.

?C:HAS_LOG2:

?C: This symbol, if defined, indicates that the log2 routine is

?C: available to do the log2 function.

?C:.

?H:#\$d_log2 HAS_LOG2 /**/

?H:.

```
?LINT:set d_log2
: see if log2 exists
set log2 d_log2
eval $inlibc
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_log2.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: d_setrgid.U 1 2006-08-24 12:32:52Z rmanfredi $
```

```
?RCS:
```

```
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
```

```
?RCS:
```

```
?RCS: You may redistribute only under the terms of the Artistic Licence,
```

```
?RCS: as specified in the README file that comes with the distribution.
```

```
?RCS: You may reuse parts of this distribution only within the terms of
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```
?RCS: that same Artistic Licence; a copy of which may be found at the root
```

```
?RCS: of the source tree for dist 4.0.
```

```
?RCS:
```

```
?RCS: $Log: d_setrgid.U,v $
```

```
?RCS: Revision 3.0 1993/08/18 12:07:14 ram
```

```
?RCS: Baseline for dist 3.0 netwide release.
```

```
?RCS:
```

```
?MAKE:d_setrgid: Inlibc
```

```
?MAKE: -pick add $@ %<
```

```
?S:d_setrgid:
```

```
?S: This variable conditionally defines the HAS_SETRGID symbol, which
```

```
?S: indicates to the C program that the setrgid() routine is available
```

```
?S: to change the real gid of the current program.
```

```
?S:.
```

```
?C:HAS_SETRGID (SETRGID):
```

```
?C: This symbol, if defined, indicates that the setrgid
```

```
routine is available
```

```
?C: to change the real gid of the current program.
```

```
?C:.
```

```
?H:#$d_setrgid HAS_SETRGID /**/
```

```
?H:.
```

```
?LINT:set d_setrgid
```

```
: see if setrgid exists
```

```
set setrgid d_setrgid
```

```
eval $inlibc
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_setrgid.U
```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id: i_whoami.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: i_whoami.U,v $
?RCS: Revision 3.0.1.1 1993/08/25 14:02:21 ram
?RCS: patch6: added default for i_whoami
?RCS:
?RCS: Revision 3.0 1993/08/18 12:08:50 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:i_whoami: Inhdr
?MAKE: -pick add $@ %<
?S:i_whoami (d_whoami):
?S: This variable conditionally defines the I_WHOAMI symbol, which
?S: indicates to the C program that it should include <whoami.h>.
?S:.
?C:I_WHOAMI (WHOAMI):
?C: This symbol,
if defined, indicates that the program may include
?C: <whoami.h>.
?C:.
?H:#$i_whoami I_WHOAMI /**/
?H:.
?D:i_whoami="
?LINT:set i_whoami
: see if there is a whoami.h file
set whoami.h i_whoami
eval $inhdr

Found in path(s):
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-
5.36.0/dist/U/i_whoami.U
No license file was found, but licenses were detected in source scan.

#####
;# Jmake rules for building libraries, programs, scripts, and data files
;# $Id: Jmake.rules 18 2006-12-27 10:35:09Z rmanfredi $

/*
* MACHINE-INDEPENDENT RULES -- DO NOT MODIFY
*/

```

```
/* $Id: Jmake.rules 18 2006-12-27 10:35:09Z rmanfredi $
*
* Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
*
* You may redistribute only under the terms of the Artistic Licence,
* as specified in the README file that comes with the distribution.
* You may reuse parts of this distribution only within the terms of
* that same Artistic Licence; a copy of which may be found at the root
* of the source tree for dist 4.0.
*
* $Log: Jmake.rules,v $
* Revision 3.0.1.7 2004/08/22 08:28:58 ram
* patch71: random cleanup
*
* Revision 3.0.1.6 1997/02/28 14:56:01 ram
* patch61: now handles USRINC for dependencies
* patch61: smarter about dependencies
computation
*
* Revision 3.0.1.5 1995/09/25 09:07:19 ram
* patch59: smarter sed command to strip /usr/include dependencies
*
* Revision 3.0.1.4 1995/07/25 13:33:59 ram
* patch56: install of script man pages can now cope with missing files
* patch56: the clobber target now removes the .config directory as well
*
* Revision 3.0.1.3 1995/03/21 08:35:28 ram
* patch52: suppressed extra argument to NormalProgramTarget call
*
* Revision 3.0.1.2 1995/01/11 14:49:55 ram
* patch45: new macros ShellScriptTargetExt and SimpleShellScriptTargetExt
* patch45: directory installation is now made via INSTALLDIR (Configure)
*
* Revision 3.0.1.1 1994/10/29 15:46:30 ram
* patch36: added RemoteDependency rule
*
* Revision 3.0 1993/08/18 12:04:14 ram
* Baseline for dist 3.0 netwide release.
*
*/

/* Please, edit only with tabstops = 4 (":set ts=4" under vi) */

/*
* AddedByConfigure:
* Gives name of the files generated by Configure that can safely
* be removed
```

```

when a "make clobber" is issued. Not that it is useless
* to name config.h or config.sh because these are already taken care
* of by jmake.
*/
#define AddedByConfigure(files) @!\
local_clobber::  @@\
$(RM) files

/*
* AddSuffix:
* Adds a suffix to the .SUFFIXES: list.
*/
#define AddSuffix(ext) @!\
|suffix ext

/*
* AllTarget:
* Generate rules to build necessary things during make all.
*/
#define AllTarget(depends) @!\
all:: depends  @!\
    @!\
local_realclean::  @@\
$(RM) depends

/*
* RemoveTargetProgram:
* This is used in some other macros in order to remove the target
* before starting its building (saves disk space). There should be
* no '@!' at the end of the '#define' line, because this macro is
* used *inside* building rules.
*/
#define RemoveTargetProgram(program) \
$(RM) program @@\
if test -f program^^^$_EXE; then \ @@\
$(MV) program^^^$_EXE program^^~^^^$_EXE; fi

/*
* NormalProgramTarget:
* Generate rules to compile and link the
indicated program; since
* it does not use any default object files, it may be used for
* multiple programs in the same Jmakefile.
*/
#define NormalProgramTarget(program,sources,objects) @!\
++OBJECTS objects @!\
++SOURCES sources @!\

```

```

NormalObjectRule() @!\
AllTarget(program) @!\
    @!\
program: objects @@\
RemoveTargetProgram($@) @@\
$(CC) -o $@ objects $(JLDFLAGS) $(LIBS) @!\

/*
* SingleProgramTarget:
* Obsolete version of NormalProgramTarget that doesn't have
* deplibs.
*/
#define SingleProgramTarget(program,objects,libs) \
NormalProgramTarget(program,objects,libs)

/*
* SimpleProgramTarget:
* Generate rules for compiling and linking programs that only have
* one C source file. It should only be used in Jmakefiles that
* describe a single program.
*/
#define SimpleProgramTarget(program) @!\
NormalProgramTarget(program,program.c,program.o)

/*
* ComplexProgramTarget:
* Generate rules for compiling and linking the program specified by
* $(OBS) and
* $(SRCS), installing the program and its man page, and
* generating dependencies. It should only be used in Jmakefiles
* that describe a single program.
*/
#define ComplexProgramTarget(program) @!\
++OBJECTS $(OBS) @!\
++SOURCES $(SRCS) @!\
NormalObjectRule() @!\
AllTarget(program) @!\
    @!\
program: $(OBS) @@\
RemoveTargetProgram($@) @@\
$(CC) -o $@ $(OBS) $(JLDFLAGS) $(LIBS) @!\
    @!\
InstallProgram(program,$(BINDIR)) @!\
InstallManPage(program,$(MANSRC)) @!\
DependTarget() @!\

```


LintTarget()

```
/*
 * ComplexProgramTarget_1:
 * Generate rules for compiling and linking the program specified by
 * $(OBJS1) and $(SRCS1), installing the program and its man page,
 * and generating dependencies for it and any programs described by
 * $(SRCS2) and $(SRCS3). It should be used to build the primary
 * program in Jmakefiles that describe multiple programs.
 */
#define ComplexProgramTarget_1(program) @!\
++OBJECTS $(OBJS1) @!\
++SOURCES $(SRCS1) @!\
NormalObjectRule() @!\
AllTarget(program) @!\
    @!\
program:
$(OBJS1) @@\
RemoveTargetProgram($@) @@\
$(CC) -o $@ $(OBJS1) $(JLDFLAGS) $(LIBS) @!\
    @!\
InstallProgram(program,$(BINDIR)) @!\
InstallManPage(program,$(MANSRC)) @!\
    @!\
DependTarget() @!\
LintTarget()
```

```
/*
 * ComplexProgramTarget_2:
 * Generate rules for compiling and linking the program specified by
 * $(OBJS2) and $(SRCS2) and installing the program and man page.
 * It should be used to build the second program in Jmakefiles
 * describing more than one program.
 */
#define ComplexProgramTarget_2(program) @!\
++OBJECTS $(OBJS2) @!\
++SOURCES $(SRCS2) @!\
NormalObjectRule() @!\
AllTarget(program) @!\
    @!\
program: $(OBJS2) @@\
RemoveTargetProgram($@) @@\
$(CC) -o $@ $(OBJS2) $(JLDFLAGS) $(LIBS) @!\
    @!\
InstallProgram(program,$(BINDIR)) @!\
InstallManPage(program,$(MANSRC))
```

```

/*
* ComplexProgramTarget_3:
* Generate rules for compiling and linking the
  program specified by
* $(OBS3) and $(SRCS3) and installing the program and man page. It
* should be used to build the third program in Jmakefiles describing
* more than one program.
*/
#define ComplexProgramTarget_3(program) @!\
++OBJECTS $(OBS3) @!\
++SOURCES $(SRCS3) @!\
NormalObjectRule() @!\
AllTarget(program) @!\
    @!\
program: $(OBS3) @@\
RemoveTargetProgram($@) @@\
$(CC) -o $@ $(OBS3) $(JLDFLAGS) $(LIBS) @!\
    @!\
InstallProgram(program,$(BINDIR)) @!\
InstallManPage(program,$(MANSRC))

```

```

/*
* ComplexShellManualTarget:
* Builds manual pages that are to be extracted from .SH files into
* $.manext files.
*/

```

```

#define ComplexShellManualTarget(manpages) @!\
++MANPAGE manpages @!\
|once _ShellManualRule_ @!\
|rule:.SH.$manext: @!\
|rule: /bin/sh $< @!\
|rule: @!\
-once @!\
AddSuffix(.SH) @!\
AddSuffix($.manext) @!\
AllTarget(manpages) @!\
    @!\
local_install.man:: @@\
_MakeInstallDirIgnore($(MANSRC)) \ @@\
for
file in manpages; do \ @@\
(set -x; $(INSTALL) -c -m 444 $$file \ @@\
$(INSTALL_PREFIX)$(MANSRC)) || exit 1; \ @@\
done @!\
    @!\

```

```

local_deinstall.man:: @@\
  @case '${MFLAGS}' in *[i]*) set +e;; esac; \ @@\
  for file in manpages; do \ @@\
    (set -x; $(RM) $(INSTALL_PREFIX)$(MANSRC)/$$file); \ @@\
  done

/*
* Initialize:
* Puts the line symbol = value in the initialization section of
* Makefile.SH (the one that is subject to parameter substitutions).
*/
#define Initialize(symbol,value) @!\
+symbol = value

/*
* InstallLibrary:
* Generate rules to install the indicated library.
*/
#define InstallLibrary(libname,dest) @!\
local_install:: lib^^libname.a @@\
  _MakeInstallDirIgnore(dest) \ @@\
  $(INSTALL) -c -m 644 lib^^libname.a $(INSTALL_PREFIX)^^dest @@\
  $(RANLIB) dest/lib^^libname.a @@\
  chmod 444 dest/lib^^libname.a @!\
  @!\
local_deinstall:: @@\
  $(RM) $(INSTALL_PREFIX)^^dest/lib^^libname.a

/*
* InstallSharedLibrary:
* Generate rules to install
the shared library.
*/
#define InstallSharedLibrary(libname,rev,dest) @!\
local_install:: lib^^libname.so.rev @@\
  _MakeInstallDirIgnore(dest) \ @@\
  $(INSTALL) -c -m 444 lib^^libname.so.rev $(INSTALL_PREFIX)^^dest @!\
  @!\
local_deinstall:: @@\
  $(RM) $(INSTALL_PREFIX)^^dest/lib^^libname.so.rev

/*
* InstallSharedLibraryData:
* Generate rules to install the shared library data

```

```

*/
#define InstallSharedLibraryData(libname,rev,dest) @!\
local_install:: lib^^libname.sa.rev @@\
  _MakeInstallDirIgnore(dest) \ @@\
$(INSTALL) -c -m 444 lib^^libname.sa.rev $(INSTALL_PREFIX)^^dest @!\
  @!\
local_deinstall::  @@\
$(RM) $(INSTALL_PREFIX)^^dest/lib^^libname.sa.rev

/*
* InstallLibraryAlias:
* Generate rules to create a link from one library name to another
* for the purposes of aliasing.
*/
#define InstallLibraryAlias(libname,alias,dest) @!\
local_install:: lib^^libname.a @@\
$(RM) lib^^alias.a @@\
-(cd dest; $(LN) lib^^libname.a lib^^alias.a)
@!\
  @!\
local_deinstall::  @@\
$(RM) dest/lib^^alias.a

/*
* InstallLintLibrary:
* Generate rules to install the indicated lint library.
*/
#define InstallLintLibrary(libname,dest) @!\
install.ln:: llib-I^^libname.ln @@\
  _MakeInstallDirIgnore(dest) \ @@\
$(INSTALL) -c -m 444 llib-I^^libname.ln $(INSTALL_PREFIX)^^dest @!\
  @!\
deinstall.ln::  @@\
$(RM) $(INSTALL_PREFIX)^^dest/llib-I^^libname.ln

/*
* InstallManPageLong:
* Generate rules to install the indicated manual page, giving it an
* alternate name. This is used for installing man pages whose base
* name without the .man suffix would normally be longer than 8
* characters (the limit for using source code control systems on
* files systems with short file names).
*/
#define InstallManPageLong(file,destdir,dest) @!\
local_install.man:: file.man @@\

```

```

_MakeInstallDirIgnore(destdir) \ @@\
$(INSTALL) -c -m 444 file.man $(INSTALL_PREFIX)^^^destdir/dest.$(L) @!\
    @!\
local_deinstall.man::  @@\
$(RM)
$(INSTALL_PREFIX)^^^destdir/dest.$(L) @!\

/*
* InstallManPage:
* Generate rules to install the indicated manual page.
*/
#define InstallManPage(file,dest) @!\
InstallManPageLong(file,dest,file)

/*
* InstallNonExec:
* Generate rules to install a data file using any special
* install flags.
*/
#define InstallNonExec(file,dest) @!\
local_install:: file  @@\
_MakeInstallDirIgnore(dest) \ @@\
$(INSTALL) -c -m 444 file $(INSTALL_PREFIX)^^^dest @!\
    @!\
local_deinstall::  @@\
$(RM) $(INSTALL_PREFIX)^^^dest/file

/*
* InstallProgramWithFlags:
* Generate rules to install an executable program using given
* install flags.
*/
#define InstallProgramWithFlags(program,dest,flags) @!\
local_install:: program  @@\
_MakeInstallDirIgnore(dest) \ @@\
$(INSTALL) -c -s -m 555 flags program^^^$_EXE $(INSTALL_PREFIX)^^^dest @!\
    @!\
local_deinstall::  @@\
$(RM) $(INSTALL_PREFIX)^^^dest/program^^^$_EXE

/*
* InstallProgramNoStripWithFlags:
* Generate rules to install an executable program using given
* install flags.

```

```

*/
#define InstallProgramNoStripWithFlags(program,dest,flags) @!\
local_install:: program  @@\
  _MakeInstallDirIgnore(dest) \ @@\
  $(INSTALL) -c -m 555 flags program^^^$_EXE $(INSTALL_PREFIX)^^^dest @!\
  @!\
local_deinstall::  @@\
  $(RM) $(INSTALL_PREFIX)^^^dest/program^^^$_EXE

/*
* InstallProgram:
* Generate rules to install an executable program using any special
* install flags set in $(INSTALLFLAGS).
*/
#define InstallProgram(program,dest) @!\
InstallProgramWithFlags(program,dest,^^)

/*
* InstallProgramNoStrip:
* Generate rules to install an executable program using any special
* install flags set in $(INSTALLFLAGS), but without stripping the
* executable from debugging symbols.
*/
#define InstallProgramNoStrip(program,dest) @!\
InstallProgramNoStripWithFlags(program,dest,^^)

/*
* InstallScriptWithFlags:
* Generate rules to install an executable script using given
* install
* flags.
*/
#define InstallScriptWithFlags(script,dest,flags) @!\
local_install:: script  @@\
  _MakeInstallDirIgnore(dest) \ @@\
  $(INSTALL) -c -m 555 flags script $(INSTALL_PREFIX)^^^dest @!\
  @!\
local_deinstall::  @@\
  $(RM) $(INSTALL_PREFIX)^^^dest/script

/*
* InstallScript:
* Generate rules to install an executable script using any special
* install flags set in $(INSTALLFLAGS).

```

```

*/
#define InstallScript(script,dest) @!\
InstallScriptWithFlags(script,dest,^^)

/*
* InstallScripts:
* Generate rules to install all the scripts listed in the generated
* $(SCRIPTS) and $(LSCRIPTS) macros.
*/
#define InstallScripts() @!\
|once _InstallScripts_ @!\
local_install:: $(SCRIPTS) $(LSCRIPTS) @@\
_MakeInstallDirIgnore($(SCRIPTDIR)) \ @@\
for file in $(SCRIPTS) $(LSCRIPTS); do \ @@\
(set -x; \ @@\
$(INSTALL) -c -m 555 $$file $(INSTALL_PREFIX)$(SCRIPTDIR) || \ @@\
exit 1; \ @@\
done @!\
@!\
local_deinstall:: @@\
@for file in $(SCRIPTS)
$(LSCRIPTS); do \ @@\
case '${MFLAGS}' in *[i]*) set +e;; esac; \ @@\
(set -x; $(RM) $(INSTALL_PREFIX)$(SCRIPTDIR)/$$file); \ @@\
done @!\
-once

/*
* InstallManScripts:
* Generate rule to install/deinstall manual pages for scripts listed
* in the automatically generated $(SCRIPTS) macro.
*/
#define InstallManScripts() @!\
|once _InstallManScripts_ @!\
?NOMAN:|skip @!\
local_install.man:: @@\
_MakeInstallDirIgnore($(MANSRC)) \ @@\
for file in $(SCRIPTS); do \ @@\
if test -f $$file.man; then \ @@\
(set -x; \ @@\
$(INSTALL) -c -m 444 $$file.man \ @@\
$(INSTALL_PREFIX)$(MANSRC)/$$file.$(L) || \ @@\
exit 1; \ @@\
fi; \ @@\
done @!\
@!\
local_deinstall.man:: @@\

```

```

case '${MFLAGS}' in *[i]*) set +e;; esac; \ @@\
for file in $(SCRIPTS); do \ @@\
  (set -x; $(RM) $(INSTALL_PREFIX)$(MANSRC)/$$file.$(L)); \ @@\
done  @!\
  @!\
-skip  @!\
-once

```

```

/*
* LinkFileList:
* Link a list of list of files from one place to another
*/
#define LinkFileList(step,list,dir,sub) @!\
step:: list  @@\
  @case '${MFLAGS}' in *[i]*) set +e;; esac; \ @@\
  echo " cd" dir; cd dir; for i in list; do (set -x; $(LN) sub/$$i.); done

```

```

/*
* InstallMultipleDestFlags:
* Generate rules to install multiple files at once during a particular
* step in the build using a specific set of install flags.
*/
#define InstallMultipleDestFlags(step,list,dest,flags) @!\
step:: list  @@\
  _MakeInstallDirIgnore(dest) \ @@\
  for i in list; do \  @@\
    (set -x; $(INSTALL) -c flags \ @@\
      $$i $(INSTALL_PREFIX)^^^dest) || exit 1; \ @@\
  done

```

```

/*
* DeinstallMultipleDest:
* Generate rules to deinstall multiple files at once during a particular
* step in the build.
*/
#define DeinstallMultipleDest(step,list,dest) @!\
step::  @@\
  @case '${MFLAGS}' in *[i]*) set +e;; esac; \ @@\
  for i in list; do \  @@\
    (set -x; $(RM) $(INSTALL_PREFIX)^^^dest/$$i); \ @@\
  done

```

```

/*
* InstallMultiple:
* Generate rules to install multiple

```



```

files at once during the install
* step of the build using any install flags set in $(INSTALLFLAGS)
* and deinstall them.
*/
#define InstallMultiple(list,dest) @!\
InstallMultipleDestFlags(local_install,list,dest,$(INSTALLFLAGS)) @!\
DeinstallMultipleDest(local_deinstall,list,dest)

/*
* InstallMultipleFlags:
* Generate rules to install multiple files at once during the
* install step of the build using the given install flags.
*/
#define InstallMultipleFlags(list,dest,flags) @!\
InstallMultipleDestFlags(local_install,list,dest,flags) @!\
DeinstallMultipleDest(local_deinstall,list,dest)

/*
* InstallMultipleMan:
* Generate rules to install a variety of manual pages
* during the install.man step of the build.
*/
#define InstallMultipleMan(list,dest) @!\
InstallMultipleDestFlags(local_install.man,list,dest,$(INSTALLFLAGS)) @!\
DeinstallMultipleDest(local_deinstall.man,list,dest)

/*
* DependDependency:
* Generate rules to build the makedepend program.
*/
#define DependDependency()
    @!\
depend:: TOPDIR/mkdep    @!\
    @!\
TOPDIR/mkdep:    @!\
?TOP: @echo "You have to run Configure first."; exit 1 @!\
%TOP: @echo "You have to run Configure in $(TOP) first."; exit 1

/*
* DependTarget:
* Generate rules to compute dependencies for all files listed
* in $(SOURCES) (automatically generated macro).
*/
#define DependTarget() @!\

```

```

+USRINC = $usrinc @!\
|once _DependTarget_ @!\
DependDependency() @!\
    @!\
depend:: @@\
$(SED) /^# DO NOT DELETE/q' Makefile && \ @@\
$(MKDEP) $(SOURCES) | \ @@\
$(SED) -e 's:/usr/lib[^ ]*::g; s:${USRINC}[^ ]*::g;' \ @@\
-e '/: / b print' -e '$$ b print' -e 'H; d; n; : print' \ @@\
-e 'x; s/\$\$/; s/\n//g; s/ ^ ^ */ /g; s/ :/:;' -e '/: *$$/d' \ @@\
) > Makefile.new @@\
cp Makefile Makefile.bak @@\
cp Makefile.new Makefile @!\
$(RM) Makefile.new @!\
    @!\
-once

```

```

/*
* CleanTarget:
* Generate rules to remove any garbage files.
*/
#define CleanTarget() @!\
?SUBDIRS:clean:
sub_clean local_clean @!\
%SUBDIRS:clean: local_clean @!\
?SUBDIRS:realclean: sub_realclean local_realclean @!\
%SUBDIRS:realclean: local_realclean @!\
?SUBDIRS:clobber: sub_clobber local_clobber @!\
%SUBDIRS:clobber: local_clobber @!\
    @!\
local_clean:: @@\
if test -f core; then $(RM) core; fi @@\
$(RM) *~*.o @!\
    @!\
local_realclean:: local_clean @!\
?TOP: $(RM) -r UU @!\
    @!\
local_clobber:: local_realclean @!\
%TOP: $(RM) Makefile config.sh @!\
?TOP: $(RM) config.sh config.h @!\
?TOP: $(RM) -r .config @!\
?TOP: $(RM) Makefile @!\

```

```

/*
* InstallTarget:
* Generate rules to recursively install files

```

```

*/
#define InstallTarget()    @!\
?SUBDIRS:install:: local_install sub_install    @!\
%SUBDIRS:install:: local_install    @!\
?SUBDIRS:install.man:: maybe_install.man sub_install.man    @!\
%SUBDIRS:install.man:: maybe_install.man    @!\
?SUBDIRS:deinstall:: sub_deinstall local_deinstall    @!\
%SUBDIRS:deinstall::
    local_deinstall    @!\
?SUBDIRS:deinstall.man:: sub_deinstall.man maybe_deinstall.man @!\
%SUBDIRS:deinstall.man:: maybe_deinstall.man    @!\
    @!\
?MANSRC:install.man-yes: local_install.man    @!\
install.man-no:    @!\
?MANSRC:deinstall.man-yes: local_deinstall.man    @!\
deinstall.man-no:    @!\

/*
* TagsTarget:
* Generate rules to compute tags files for C source code.
*/
#define TagsTarget()    @!\
tags::    @@\
$(CTAGS) -w *.ch    @@\
$(CTAGS) -xw *.ch > tags    @!\
    @!\
local_clobber::    @@\
$(RM) tags

/*
* BuildMakefileSH:
* Generate rules to build a Makefile.SH from an Jmakefile and any
* special jmake flags. This is generally done automatically by the
* template or by any special Jmakefiles.
* This function will simply touch Makefile.SH if no $(TOP)/.package
* exists, assuming the Jmakefile is not in a production environment.
*/
#define BuildMakefileSH(jmakeflags) @!\
Makefile.SH:
Jmakefile    @@\
-@if test -f $(TOP)/.package; then \    @@\
if test -f Makefile.SH; then \    @@\
    echo " $(RM) Makefile.SH~; $(MV) Makefile.SH Makefile.SH~"; \    @@\
    $(RM) Makefile.SH~; $(MV) Makefile.SH Makefile.SH~; \    @@\
fi; \    @@\

```

```
echo " $(JMAKE) -DTOPDIR=$(TOP) -DCURDIR=$(CURRENT)" jmakeflags; \ @@\  
$(JMAKE) -DTOPDIR=$(TOP) -DCURDIR=$(CURRENT) jmakeflags; \ @@\  
else touch $@; fi
```

```
/*
```

```
* BuildMakefile:
```

```
* Generate rules to build a Makefile from a Makefile.SH.
```

```
*/
```

```
#define BuildMakefile() @!\  
Makefile: Makefile.SH  @@\  
/bin/sh Makefile.SH
```

```
/*
```

```
* MakefileTarget:
```

```
* Generate rules to build a normal Makefile.
```

```
*/
```

```
#define MakefileTarget() @!\  
BuildMakefileSH^^ @!\  
BuildMakefile()
```

```
/*
```

```
* NormalObjectRule:
```

```
* Generate make rule to build usual object files.
```

```
*/
```

```
#define NormalObjectRule() @!\  
|once _ObjectRule_ @!\  
|rule:.c.o: @!\  
|rule: $(CC) -c $(JCFLAGS) $< @!\  
|rule: @!\  
-once
```

```
/*
```

```
* NormalLibraryObjectRule:
```

```
* Generate make rules to build
```

```
"normal" objects.
```

```
*/
```

```
#define NormalLibraryObjectRule() @!\  
|once _ObjectRule_ @!\  
|rule:.c.o: @!\  
|rule: $(RM) $@ @!\  
|rule: $(CC) -c $(JCFLAGS) $< @!\  
|rule: @!\  
-once
```

```
/*
```

```

* ProfiledLibraryObjectRule:
* Generate make rules to build both profiled and "normal" objects.
*/
#define ProfiledLibraryObjectRule() @!\
all::    @@\
    @if [ ! -d profiled ]; then mkdir profiled; fi @!\
        @!\
|rule:.c.o:    @!\
|rule: $(RM) $@ profiled/$@ @!\
|rule: $(CC) -pg -c $(JCFLAGS) $*.c @!\
|rule: $(MV) $*.o profiled/$*.o @!\
|rule: $(CC) -c $(JCFLAGS) $*.c @!\
|rule:    @!\
local_clean::    @@\
-@if [ -d profiled ]; then echo " $(RM) profiled/*.*"; \ @@\
$(RM) profiled/*.*; fi

/*
* DebuggedLibraryObjectRule:
* Generate make rules to build both debuggable and "normal"
* objects.
*/
#define DebuggedLibraryObjectRule() @!\
all::    @@\
    @if [ ! -d debugger ]; then mkdir debugger; fi @!\
        @!\
|rule:.c.o:    @!\
|rule: $(RM) $@
debugger/$@ @!\
|rule: $(CC) -g -c $(JCFLAGS) $*.c @!\
|rule: $(MV) $*.o debugger/$*.o @!\
|rule: $(CC) -c $(JCFLAGS) $*.c @!\
|rule:    @!\
local_clean::    @@\
-@if [ -d debugger ]; then echo " $(RM) debugger/*.*"; \ @@\
$(RM) debugger/*.*; fi

/*
* DebuggedAndProfiledLibraryObjectRule:
* Generate make rules to build debuggable, profiled, and "normal"
* objects.
*/
#define DebuggedAndProfiledLibraryObjectRule() @!\
all::    @@\
    @if [ ! -d profiled ]; then mkdir profiled; fi @@\
    @if [ ! -d debugger ]; then mkdir debugger; fi @!\

```

```

    @!\
|rule:.c.o:    @!\
|rule: $(RM) $@ profiled/$@ debugger/$@ @!\
|rule: $(CC) -pg -c $(JCFLAGS) $*.c @!\
|rule: $(MV) $*.o profiled/$*.o @!\
|rule: $(CC) -g -c $(JCFLAGS) $*.c @!\
|rule: $(MV) $*.o debugger/$*.o @!\
|rule: $(CC) -c $(JCFLAGS) $*.c @!\
|rule:    @!\
local_clean::    @@\
-@if [ -d profiled ]; then echo " $(RM) profiled/?*.o"; \ @@\
$(RM) profiled/?*.o; fi @@\
-@if [ -d debugger ];
then echo " $(RM) debugger/?*.o"; \ @@\
$(RM) debugger/?*.o; fi

/*
* SharedLibraryObjectRule:
* Generate make rules to build shared and "normal" object files.
*/
#define SharedLibraryObjectRule() @!\
all::    @@\
    @if [ ! -d shared ]; then mkdir shared; fi @!\
    @!\
|rule:.c.o:    @!\
|rule: $(RM) $@ shared/$@ @!\
|rule: $(CC) -pic -c $(SHARED_CODEDEF) $(SHLIBDEF) $(JCFLAGS) $*.c @!\
|rule: $(MV) $*.o shared/$*.o @!\
|rule: $(CC) -c $(SHLIBDEF) $(JCFLAGS) $*.c @!\
|rule:    @!\
local_clean::    @@\
-@if [ -d shared ]; then echo " $(RM) shared/?*.o"; \ @@\
$(RM) shared/?*.o; fi

/*
* SharedAndDebuggedLibraryObjectRule:
* Generate make rules to build shared, debuggable, and "normal"
* object files.
*/
#define SharedAndDebuggedLibraryObjectRule() @!\
all::    @@\
    @if [ ! -d shared ]; then mkdir shared; fi @@\
    @if [ ! -d debugger ]; then mkdir debugger; fi @!\
    @!\
|rule:.c.o:    @!\
|rule: $(RM) $@ shared/$@ debugger/$@ @!\
|rule:

```

```

$(CC) -pic -c $(SHARED_CODEDEF) $(SHLIBDEF) $(JCFLAGS) $*.c @!\
|rule: $(MV) $*.o shared/$*.o @!\
|rule: $(CC) -g -c $(SHLIBDEF) $(JCFLAGS) $*.c @!\
|rule: $(MV) $*.o debugger/$*.o @!\
|rule: $(CC) -c $(SHLIBDEF) $(JCFLAGS) $*.c @!\
|rule: @!\
local_clean:: @@\
-@if [ -d shared ]; then echo " $(RM) shared/?*.o"; \ @@\
$(RM) shared/?*.o; fi @@\
-@if [ -d debugger ]; then echo " $(RM) debugger/?*.o"; \ @@\
$(RM) debugger/?*.o; fi

/*
* SpecialSharedAndDebuggedObjectRule:
* Generate rules to compile a file with special flags and to make
* shared and debuggable versions.
*/
#define SpecialSharedAndDebuggedObjectRule(objs,depends,options) @!\
all:: @@\
@if [ ! -d shared ]; then mkdir shared; fi @@\
@if [ ! -d debugger ]; then mkdir debugger; fi @!\
@!\
objs: depends @@\
$(RM) $@ shared/$@ debugger/$@ @@\
$(CC) -pic -c $(SHARED_CODEDEF) $(SHLIBDEF) $(JCFLAGS) options $*.c @@\
$(MV) $*.o shared/$*.o @@\
$(CC)
-g -c $(SHLIBDEF) $(JCFLAGS) options $*.c @@\
$(MV) $*.o debugger/$*.o @@\
$(CC) -c $(SHLIBDEF) $(JCFLAGS) options $*.c

/*
* SpecialSharedObjectRule:
* Generate rules to compile a file with special flags and to make
* shared and debuggable versions.
*/
#define SpecialSharedObjectRule(objs,depends,options) @!\
all:: @@\
@if [ ! -d shared ]; then mkdir shared; fi @!\
@!\
objs: depends @@\
$(RM) $@ shared/$@ @@\
$(CC) -pic -c $(SHARED_CODEDEF) $(SHLIBDEF) $(JCFLAGS) options $*.c @@\
$(MV) $*.o shared/$*.o @@\
$(CC) -c $(SHLIBDEF) $(JCFLAGS) options $*.c

/*

```

```

* SpecialObjectRule:
* Generate rules to compile a file with special flags.
*/
#define SpecialObjectRule(objs,depends,options) @!\
objs: depends    @@\
$(RM) $@    @@\
$(CC) -c $(JCFLAGS) options $*.c

/*
* SpecialProfiledObjectRule:
* Generate rules to compile a file with special flags and to make a
* profiled version.
*/
#define SpecialProfiledObjectRule(objs,depends,options) @!\
all::    @@\
@if
[ ! -d profiled ]; then mkdir profiled; fi @!\
    @!\
objs: depends    @@\
$(RM) $@ profiled/$@    @@\
$(CC) -pg -c $(JCFLAGS) options $*.c @@\
$(MV) $*.o profiled/$*.o    @@\
$(CC) -c $(JCFLAGS) options $*.c

/*
* SpecialDebuggedObjectRule:
* Generate rules to compile a file with special flags and to make a
* debuggable version.
*/
#define SpecialDebuggedObjectRule(objs,depends,options) @!\
all::    @@\
@if [ ! -d debugger ]; then mkdir debugger; fi @!\
    @!\
objs: depends    @@\
$(RM) $@ debugger/$@    @@\
$(CC) -g -c $(JCFLAGS) options $*.c @@\
$(MV) $*.o debugger/$*.o    @@\
$(CC) -c $(JCFLAGS) options $*.c

/*
* SpecialDebuggedAndProfiledObjectRule:
* Generate rules to compile a file with special flags and to make
* debuggable and profiled versions.
*/
#define SpecialDebuggedAndProfiledObjectRule(objs,depends,options) @!\

```



```

all::      @@\
@if [ ! -d profiled ]; then mkdir profiled; fi @@\
@if [ ! -d
debugger ]; then mkdir debugger; fi @!\
    @!\
objs: depends    @@\
$(RM) $@ profiled/$@ debugger/$@ @@\
$(CC) -pg -c $(JCFLAGS) options $*.c @@\
$(MV) $*.o profiled/$*.o  @@\
$(CC) -g -c $(JCFLAGS) options $*.c @@\
$(MV) $*.o debugger/$*.o  @@\
$(CC) -c $(JCFLAGS) options $*.c

/*
* NormalLibraryTarget:
* Generate rules to create a library. The 'srclist' and 'objlist'
* parameters are added to SOURCES and OBJECTS macros. The 'srclist'
* is not otherwise used by this rule, but is necessary for make depend.
*/
#define NormalLibraryTarget(libname,srclist,objlist) @!\
++OBJECTS objlist @!\
++SOURCES srclist @!\
NormalLibraryObjectRule() @!\
AllTarget(lib^^libname.a) @!\
    @!\
lib^^libname.a: objlist  @@\
$(RM) $@  @@\
$(AR) $@ objlist  @@\
$(RANLIB) $@

/*
* NormalSharedLibraryTarget:
* Generate rules to create a shared library; build it into a
* different name so that the we don't hose people by having the
* library gone for long periods.
*/
#define
NormalSharedLibraryTarget(libname,rev,sohist) @!\
AllTarget(lib^^libname.so.rev) @!\
    @!\
lib^^libname.so.rev: sohist  @@\
$(RM) $@~  @@\
(cd shared; $(LD) -o ../$@~ -assert pure-text sohist)  @@\
$(RM) $@  @@\
$(MV) $@~ $@

```

```

/*
* NormalSharedLibraryDataTarget:
* Generate rules to create shlib data file; build it into a
* different name so that the we don't hose people by having the
* library gone for long periods.
*/
#define NormalSharedLibraryDataTarget(libname,rev,salist) @!\
AllTarget(lib^^libname.sa.rev) @!\
    @!\
lib^^libname.sa.rev: salist @@\
$(RM) $@    @@\
$(AR) $@ salist    @@\
$(RANLIB) $@

/*
* NormalLibraryTarget2:
* Generate rules to create a library in two steps. This is used to
* create libraries with large numbers of files.
*/
#define NormalLibraryTarget2(libname,srclist,objlist1,objlist2) @!\
++SOURCES srclist @!\
++OBJECTS objlist1 @!\
++OBJECTS objlist2 @!\
NormalLibraryObjectRule() @!\
AllTarget(lib^^libname.a) @!\
    @!\
lib^^libname.a:
objlist1 objlist2 @@\
$(RM) $@    @@\
$(AR) $@ objlist1    @@\
$(AR) $@ objlist2    @@\
$(RANLIB) $@

/*
* ProfiledLibraryTarget:
* Generate rules to create a profiled library.
*/
#define ProfiledLibraryTarget(libname,srclist,objlist) @!\
++SOURCES srclist @!\
++OBJECTS objlist @!\
AllTarget(lib^^libname^^_p.a) @!\
    @!\
lib^^libname^^_p.a: objlist @@\
$(RM) $@    @@\
cd profiled; $(AR) ../$@ objlist @@\
$(RANLIB) $@

```

```

/*
* DebuggedLibraryTarget:
* Generate rules to create a debuggable library.
*/
#define DebuggedLibraryTarget(libname,srclist,objlist) @!\
++SOURCES srclist @!\
++OBJECTS objlist @!\
AllTarget(lib^^libname^^_d.a) @!\
    @!\
lib^^libname^^_d.a: objlist  @@\
$(RM) $@  @@\
cd debugger; $(AR) ../$@ objlist @@\
$(RANLIB) $@

/*
* AliasedLibraryTarget:
* Generate rules to link one library to another.
*/
#define AliasedLibraryTarget(libname,alias) @!\
AllTarget(lib^^alias.a) @!\
    @!\
lib^^alias.a:
lib^^libname.a @@\
$(RM) $@  @@\
$(LN) lib^^libname.a $@

/*
* PrelinkedRelocatableTarget:
* Generate rules to produce a relocatable object file instead of a
* library.
*/
#define PrelinkedRelocatableTarget(objname,objlist,libs) @!\
AllTarget(objname.o) @!\
    @!\
objname.o: objlist  @@\
$(RM) $@  @@\
$(LD) $(JLDFLAGS) -r objlist -o $@ libs

/*
* NormalObjectTarget:
* Generate rules to produce a single object file.o from a file.c.
*/
#define NormalObjectTarget(file) @!\

```

```

++SOURCES file^.c  @!\
AllTarget(file^.o)  @!\
NormalObjectRule()

/*
 * NormalRelocatableTarget:
 * Generate rules to produce a relocatable object file instead of a
 * library.
 */
#define NormalRelocatableTarget(objname,objlist) @!\
AllTarget(objname.o)  @!\
    @!\
objname.o: objlist  @@\
$(RM) $@  @@\
$(LD) $(JLDFLAGS) -r objlist -o $@

/*
 * ProfiledRelocatableTarget:
 * Generate rules to produce a profiled relocatable object file
 * instead
 * of a library.
 */
#define ProfiledRelocatableTarget(objname,objlist) @!\
AllTarget(objname^_p.o) @!\
    @!\
objname^_p.o: objlist  @@\
$(RM) $@  @@\
$(LD) -X -r objlist -o $@

/*
 * DebuggedRelocatableTarget:
 * Generate rules to produce a debuggable relocatable object file
 * instead of a library.
 */
#define DebuggedRelocatableTarget(objname,objlist) @!\
AllTarget(objname^_d.o) @!\
    @!\
objname^_d.o: objlist  @@\
$(RM) $@  @@\
$(LD) -X -r objlist -o $@

/*
 * LintLibraryTarget:
 * Generate rules to create a lint library. Note that the lint
 * library is always forced to be newer than the library itself.
 */

```

```

#define LintLibraryTarget(libname,srclist) @!\
lintlib:: llib-l^^libname.ln @!\
    @!\
llib-l^^libname.ln: srclist @@\
$(RM) $@  @@\
$(LINT) $(LINTLIBFLAG)^^libname $(LINTFLAGS) srclist

```

```
/*
```

```

* NormalLintTarget:
* Generate rules to lint a set of sources.
*/

```

```

#define NormalLintTarget(srclist) @!\
lint:  @@\
$(LINT) $(LINTFLAGS) srclist
$(LINTLIBS)

```

```
/*
```

```

* LintTarget:
* Generate rules to lint $(SOURCES) (automatically generated)
*/

```

```

#define LintTarget() @!\
|once _LintTarget_ @!\
NormalLintTarget($(SOURCES)) @!\
-once

```

```
/*
```

```

* LinkSourceFile:
* Snag source file from some other directory
*/

```

```

#define LinkSourceFile(src,dir) @!\
src: dir/src  @@\
$(RM) $@  @@\
$(LN) $? $@  @!\

```

```
/*
```

```

* MakeSubincludesForBuild:
* Make includes in sub directories.
*/

```

```

#define MakeSubincludesForBuild(step,dir,srclist) @!\
step:: dir srclist  @@\
@-(list=`echo srclist | sed -e 's/[^ ]*//g`; \  @@\
set -x; cd dir; $(RM) $$list)  @@\
@for i in srclist; do \  @@\
(set -x; cd dir; $(LN) ../$i .) || exit 1; \  @@\

```

```

done      @!\
        @!\
MakeDirectories(dir,dir)  @!\
        @!\
local_realclean::      @@\
@-(if [ -d dir ]; then \  @@\
list=`echo srclist | sed -e 's/[^ ]*///g`; \  @@\
set -x; cd dir; $(RM) $$list; fi)

/*
* CommonSubdirsRule:
* Rule for making $(TARGET) in
every subdirectory, with $(VERB) as
* verbose message and $(FLAGS) as additional flags.
*/
#define CommonSubdirsRule(dirs) @!\
subdirs:      @@\
@case '${MFLAGS}' in *[ik]*) set +e;; esac; \  @@\
for i in dirs ;\  @@\
do \  @@\
(cd $$i ; echo $(VERB) "in $(DIR)$$i..."; \  @@\
$(MAKE) $(MFLAGS) $(FLAGS) $(TARGET)) || exit 1; \  @@\
done

/*
* NamedTargetSubdirsRule:
* Recursively make a series of steps in the specified directories.
*/
#define NamedTargetSubdirsRule(dirs,name,verb,flags) @!\
name::      @@\
@case '${MFLAGS}' in *[ik]*) set +e;; esac; \  @@\
for i in dirs ;\  @@\
do \  @@\
(cd $$i ; echo verb "in $(DIR)$$i..."; \  @@\
$(MAKE) $(MFLAGS) flags name) || exit 1; \  @@\
done

/*
* NamedTargetSubdirs:
* Recursively make a series of steps.
*/
#define NamedTargetSubdirs(name,verb,flags) @!\
name::      @@\
@$(MAKE) subdirs TARGET=name VERB=verb FLAGS=flags

```

```

/*
* NamedSubTargetSubdirs:
* Recursively make a series of steps,
  like NamedTargetSubdirs.
* However, the supplied "name" has "sub_" prefixed to it.
*/
#define NamedSubTargetSubdirs(name,verb,flags) @!\
sub_^^^name::    @@\
    @$(MAKE) subdirs TARGET=name VERB=verb FLAGS=flags

/*
* NamedDepthTargetSubdirs:
* Recursively make a series of steps. We first enter the
* subdirectories, then perform the local entries.
* The supplied "name" has "sub_" prefixed to it.
*/
#define NamedDepthTargetSubdirs(name,verb,flags) @!\
sub_^^^name::    @@\
    @$(MAKE) subdirs TARGET=name VERB=verb FLAGS=flags @@\
    @echo "Back to $(CURRENT) for "name^^...

/*
* MakeSubdirs:
* Generate rules to do makes in the given subdirectories.
*/
#define MakeSubdirs() \
NamedTargetSubdirs(all,"Making all",^^)

/*
* DependDirs:
* Generate rules to recursively compute dependencies as part of the
* make depend step.
*/
#define DependDirs(dirs) \
NamedTargetSubdirsRule(dirs,depend,"Depending",^^)

/*
* DependSubdirs:
* Generate rules to recursively compute dependencies
  as part of the
* make depend step.
*/
#define DependSubdirs() \
DependDirs($(SUBDIRS))

```

```

/*
* InstallSubdirs:
* Generate rules to recursively install and deinstall programs and
* files.
*/
#define InstallSubdirs() \
NamedSubTargetSubdirs(install,"Installing",^^) @!\
NamedDepthTargetSubdirs(deinstall,"Deinstalling",^^)

/*
* InstallManSubdirs:
* Generate rules to recursively install and deinstall manual pages.
*/
#define InstallManSubdirs() \
NamedSubTargetSubdirs(install.man,"Installing man pages",^^) @!\
NamedDepthTargetSubdirs(deinstall.man,"Deinstalling man pages",^^)

/*
* IncludesSubdirs:
* Generate rules to recursively put include files in build
*/
#define IncludesSubdirs() \
NamedTargetSubdirs(includes,including,^^)

/*
* CleanSubdirs:
* Generate rules to recursively clean out garbage files.
*/
#define CleanSubdirs() \
NamedDepthTargetSubdirs(clean,"Cleaning",^^) @!\
NamedDepthTargetSubdirs(realclean,"Real cleaning",^^) @!\
NamedDepthTargetSubdirs(clobber,"Clobbering",^^)

/*
* TagSubdirs:
* Generate rules to recursively create tags files.
*/
#define TagSubdirs(dirs) \
NamedTargetSubdirsRule(dirs,tag,"Tagging",^^)

/*
* MakeLintSubdirs:

```



```

* Generate rules to recursively lint directories as part of the
* named step.
*/
#define MakeLintSubdirs(dirs,target) \
NamedTargetSubdirsRule(dirs,target,"Linting",^^)

/*
* LintDirs:
* Generate rules to recursively lint directories as part of the
* make lint step.
*/
#define LintDirs(dirs) \
MakeLintSubdirs(dirs,lint)

/*
* LintSubdirs:
* Generate rules to recursively lint directories as part of the
* make lint step.
*/
#define LintSubdirs() \
LintDirs($(SUBDIRS))

/*
* MakeDirs:
* Creates a set of directories, even if some directories in the path
* do not already exist. There should be no '@!' at the end of the
* '#define' line, because this macro is used *inside* building rules.
*/
#define MakeDirs(dirs) \
@case '${MFLAGS}' in *[i]*) set +e;; esac; \ @@\
for dir in dirs;
do \    @@\
(set -x; test -d $$dir || $(INSTALLDIR) $$dir) || \ @@\
exit 1; \ @@\
done

/*
* _MakeInstallDirs:
* Creates a set of intall directories, even if some directories in the path
* do not already exist. There should be no '@!' at the end of the
* '#define' line, because this macro is used *inside* building rules.
*/
#define _MakeInstallDirs(dirs) \
@case '${MFLAGS}' in *[i]*) set +e;; esac; \ @@\
for dir in dirs; do \    @@\

```

```

_MakeInstallDir($$dir) \  @@\
done

/*
*_MakeInstallDir:
* Internal macro to create a missing install directory.
*/
#define _MakeInstallDir(dir) \
(set -x; test -d $(INSTALL_PREFIX)^^^dir || \ @@\
$(INSTALLDIR) $(INSTALL_PREFIX)^^^dir);

/*
*_MakeInstallDirIgnore:
* Same as _MakeInstallDir but handles "make -i" as well.
*/
#define _MakeInstallDirIgnore(dir) \
@case '${MFLAGS}' in *[i]*) set +e;; esac; \ @@\
_MakeInstallDir(dir)

/*
*_RmInstallDirs:
* Removes a set of intall directories.
* There should be no '@!'
at the end of the '#define' line, because this
* macro is used *inside* building rules.
*/
#define _RmInstallDirs(dirs) \
@case '${MFLAGS}' in *[i]*) set +e;; esac; \ @@\
for dir in dirs; do \  @@\
(set -x; test -d $$dir && $(RM) -r $(INSTALL_PREFIX)$$dir); \ @@\
done

/*
*_MakeDirectories:
* Generate rules to create a hierarchy of directories.
*/
#define MakeDirectories(step,dirs) @!\
step::  @@\
MakeDirs(dirs)

/*
*_MakeInstallDirectories:
* Generate a rule to create a set of directories at installation
* time (removed by deinstall).
*/
#define MakeInstallDirectories(dirs) @!\
local_install::  @@\

```

```

_MakeInstallDirs(dirs) @!\
    @!\
local_deinstall:: @@\
_RmInstallDirs(dirs)

/*
* MakeLintLibSubdirs:
* Generate rules to recursively create lint libraries.
*/
#define MakeLintLibSubdirs(dirs) @!\
MakeLintSubdirs(dirs,lintlib)

/*
* MakeMakeSubdirs:
* Generate rules to recursively recreate target as part of the
* specified step in the build.
* This assumes Makefile.SH has
* already been built (which is the case for a delivery), but does
* not rely on the existence of a Makefile.
*/
#define MakeMakeSubdirs(target) @!\
target::    @@\
    @case '${MFLAGS}' in *[ik]*) set +e;; esac; \ @@\
    for i in $(SUBDIRS); \    @@\
    do \    @@\
        echo "Making "target" in $(DIR)$$i..."; \ @@\
        (cd $$i || exit 1; \    @@\
        if test ! -f Makefile; then /bin/sh Makefile.SH; fi; \ @@\
        $(MAKE) $(MFLAGS) target) || exit 1; \ @@\
    done

/*
* MakeMakefilesSH:
* Generate rules to recursively recreate target as part of the
* specified step in the build. If $(TOP) is set to an absolute
* path, don't prepend the ../ prefix. This makes running things
* outside of the source tree to be much easier.
*/
#define MakeMakefilesSH() @!\
Makefiles.SH:: Makefile.SH    @@\
    @case '${MFLAGS}' in *[ik]*) set +e;; esac; \ @@\
    for i in $(SUBDIRS); \    @@\
    do \    @@\
        case "$(DIR)$$i/" in \    @@\
            ^^*^^/^^*^^/^^*^^/^^*^^) newtop=../../...;;

```

```

\ @@\
^^*^^/^^*^^/^^*^^) newtop=../..;; \ @@\
^^*^^/^^*^^) newtop=../..;; \ @@\
*^^) newtop=..;; \ @@\
esac; \ @@\
case "$(TOP)" in \ @@\
/^^*) newtop="$(TOP)" ;; \ @@\
esac; \ @@\
echo "Making Makefiles.SH in $(DIR)$Si..."; \ @@\
(cd $Si || exit 1; \ @@\
if test -f Jmakefile; then \ @@\
$(MAKE) $(MFLAGS) -f ../Makefile \ @@\
Makefile TOP=$$newtop CURRENT=$(DIR)$Si && \ @@\
$(MAKE) $(MFLAGS) Makefiles.SH; \ @@\
fi; \ @@\
) || exit 1; \ @@\
done

```

```

/*
* MakefileSubdirs:
* Generate rules to create Makefiles.
*/
#define MakefileSubdirs() @!\
MakeMakeSubdirs(Makefiles) @!\
MakeMakefilesSH()

```

```

/*
* CppScriptTarget:
* Generate rules to create a shell script by running the input
* through cpp.
*/
#define CppScriptTarget(dst,src,defs,deplist) @!\
dst:: src deplist \ @@\
$(RM) $@ \ @@\
$(CPP) defs <src | \ @@\
sed -e '/^# *[0-9][0-9]* *.*$$/d' >$@ \ @@\
chmod a+x $@

```

```

/*
* MakeScriptFromCpp:
* Generate rules to create a script from a file with a
* .cpp suffix.
*/
#define MakeScriptFromCpp(name,defs) @!\
CppScriptTarget(name,name.cpp,defs,^^)

```

```

/*
* ShellScriptTargetExt:
* Generate rules to create and install a set of scripts from
* ext files (.sh and .SH are the most common examples). Man pages
* derived from the name of the scripts are also installed unless
* NoManPages() is specified.
*/
#define ShellScriptTargetExt(scripts,ext) @!\
++SCRIPTS scripts @!\
SimpleShellScriptTargetExt(scripts,ext) @!\
InstallScripts() @!\
InstallManScripts()

```

```

/*
* ShellScriptTarget:
* Generate rules to create and install a set of scripts from
* .SH files. Man pages derived from the name of the scripts are
* also installed unless NoManPages() is specified.
*/
#define ShellScriptTarget(scripts) @!\
ShellScriptTargetExt(scripts,.SH)

```

```

/*
* SimpleShellScriptTargetExt:
* Generate rules to create a set of scripts from ext files where
* ext is usually
* something like .sh or .SH, or whatever file
* extension you like..
*/
#define SimpleShellScriptTargetExt(scripts,ext) @!\
AllTarget(scripts) @!\
    @!\
|expand s!scripts! @!\
!s: !s^^ext @@\
/bin/sh !s^^ext @!\
    @!\
-expand

```

```

/*
* SimpleShellScriptTarget:
* Generate rules to create a set of scripts from .SH files.
*/
#define SimpleShellScriptTarget(scripts) @!\

```

SimpleShellScriptTargetExt(scripts,.SH)

```
/*
* ShellScriptLongTarget:
* Generate rules to create a set of scripts from .SH files where
* the name of the generated file is different from the basename of
* the .SH file (when, for instance, the total length with the .SH
* extension would not leave enough space for RCS ,v extension).
*/
#define ShellScriptLongTarget(basename,scriptname) @!\
++LSCRIPTS scriptname @!\
AllTarget(scriptname) @!\
    @!\
scriptname: basename^^.SH @ @\
/bin/sh basename^^.SH @!\
    @!\
InstallScripts() @!\
?NOMAN:|skip @!\
InstallManPageLong(basename,$(MANSRC),scriptname) @!\
-skip

/*
* ForceTarget:
* The force target will force reconstruction of all the other
* targets which include .FORCE in their own dependencies.
*/
#define ForceTarget() @!\
|once _force_ @!\
.FORCE: @!\
    @!\
-once

/*
* RemoteTargetDependency:
* A local target may rely on a remote dependency (e.g. a library)
* made in a separate directory. This rule explicits the dependency
* and forces a make of that dependency in the remote directory.
*/
#define RemoteTargetDependency(target,directory,dependency) @!\
RemoteDependency(directory,dependency) @!\
target: directory/^^^dependency @!\

/*
* RemoteDependency:
```

```

* Specify rules for making a remote dependency.
*/
#define RemoteDependency(directory,dependency) @!\
ForceTarget()    @!\
|once =directory/^^^dependency= @!\
directory/^^^dependency: .FORCE @@\
    @echo "Checking "^^^dependency" in "^^^directory"..." @@\
    cd ^^directory; $(MAKE) ^^dependency @@\
    @echo "Continuing in $(CURRENT)..." @!\
    @!\
-once

/*
* SetSubdirs:
* Actually forces the definition of SUBDIRS, and lets the user
* specify what the sub-directories are. This will be added to the
* customization part.
*/
#define SetSubdirs(subdirs) @!\
>SUBDIRS @!\
+SUBDIRS = subdirs

/*
* NoManPages:
* Actually forces the definition of NOMAN, which tells the jmake
* program to not generate rules for installing manual pages.
*/
#define NoManPages() @!\
>NOMAN

/*
* Expand:
* This powerful macro expands the `rule' given a `pattern'. It
* relies on a built-in command in jmake. The expansion is
* documented in the short notes file that comes with jmake and
* gives some insights on the internal syntax.
*/
#define Expand(rule, pattern) @!\
|expand pattern @!\
rule @!\
-expand

/*
* Lex and yacc stuff.
*/

```

```

/*
* YaccRule:
* This is the rule which is used to build a .c file from a .y file.
*/
#define YaccRule() @!\
AddSuffix(.y) @!\
|once _YaccRule_ @!\
|rule:.y.c: @!\
|rule: $(YACC) $(JYFLAGS)
$< @!\
|rule: $(MV) y.tab.c $@ @!\
|rule: @!\
-once

/*
* SimpleYaccTarget:
* Declare a yacc base.y file to be used in the building of the
* specified target program. The source file must be given without
* its final .y extension. The name of the .c and .o will be
* derived from the source file basename provided.
*/
#define SimpleYaccTarget(program,base) @!\
++SOURCES base.y @!\
++OBJECTS base.o @!\
YaccRule() @!\
program: base.c @!\
    @!\
local_realclean:: @@\
$(RM) base.c @!\

/*
* ComplexYaccTarget:
* Declare a yacc base.y file to be used in the building of the
* specified target program. The source file must be given without
* its final .y extension. The name of the .c and .o will be
* derived from the source file basename provided.
* The difference with SimpleYaccTarget is the identifying process
* where all the 'yy' are replaced by the specified prefix.
*/
#define ComplexYaccTarget(program,base,prefix) @!\
++SOURCES base.y @!\
++OBJECTS base.o
    @!\
program: base.c @!\
    @!\
base.c: base.y @@\

```



```

$(YACC) $(JYFLAGS) base.y @@\
$(SED) -e 's/yy\(\.\)/prefix\1/g' < y.tab.c > base.c @@\
$(SED) -e 's/yy\(\.\)/prefix\1/g' < y.tab.h > base.h @@\
$(RM) y.tab.c y.tab.h @!\
    @!\
local_realclean:: @@\
$(RM) base.c @!\

```

```
/*
```

```
* SimpleYaccInclude:
```

```

* Declare that program will need an include file produced by
* the output of yacc on base.y, which typically produces a file
* named y.tab.h, which will be renamed as base.h.
* The only problem is that the dependencies towards base.h have
* to be manually given in the Jmakefile.

```

```
*/
```

```
#define SimpleYaccInclude(base) @!\
```

```

base.h: base.c @@\
@if test -f y.tab.h; then \ @@\
    echo " $(MV) y.tab.h $@"; \ @@\
    $(MV) y.tab.h $@; \ @@\
fi    @!\
    @!\

```

```
local_realclean:: @@\
```

```
$(RM) base.h
```

```
/*
```

```
* ComplexYaccInclude:
```

```

* Declare that program will need an include file produced by
* the output of yacc on base.y, which typically produces a file
* named y.tab.h, which will
* be renamed as base.h.
* The difference with SimpleYaccInclude is the identifying process
* of the y.tab.h file where all 'yy' are renamed to prefix.
* The only problem is that the dependencies towards base.h have
* to be manually given in the Jmakefile.

```

```
*/
```

```
#define ComplexYaccInclude(base,prefix) @!\
```

```

base.h: base.c @@\
@if test -f y.tab.h; then \ @@\
    echo " $(SED) -e 's/yy\(\.\)/prefix\1/g' < y.tab.h > base.h"; \ @@\
    $(SED) -e 's/yy\(\.\)/prefix\1/g' < y.tab.h > base.h; \ @@\
    echo " $(RM) y.tab.h"; \ @@\
    $(RM) y.tab.h; \ @@\
elif test -f base.h; then \ @@\
    echo " $(CP) base.h base.ht"; \ @@\
    $(CP) base.h base.ht; \ @@\

```

```

echo " $(SED) -e 's/yy\(.)/prefix\1/g' < base.ht > base.h"; \ @@\
$(SED) -e 's/yy\(.)/prefix\1/g' < base.ht > base.h; \ @@\
echo " $(RM) base.ht"; \ @@\
$(RM) base.ht; \ @@\
fi    @!\
    @!\
local_realclean::  @@\
$(RM) base.h

```

```

/*
* NormalYaccTarget:
* Declare a yacc base.y file which should produce a base.c and
* base.h file
* as derived from the output of yacc, to be used by
* the specified program.
*/
#define NormalYaccTarget(program,base) @!\
SimpleYaccTarget(program,base) @!\
SimpleYaccInclude(base)

```

```

/*
* IdentifiedYaccTarget:
* Declare a yacc base.y file which should produce a base.c and
* base.h file as derived from the output of yacc, to be used by
* the specified program. The specified prefix is used to replace
* all the 'yy' in the generated file, for use when more than a
* single parser is needed in one executable.
*/
#define IdentifiedYaccTarget(program,base,prefix) @!\
ComplexYaccTarget(program,base,prefix) @!\
ComplexYaccInclude(base,prefix)

```

```

/*
* SimpleLexTarget:
* This declares a lex base.l file which is to be ran through
* lex to produce a base.c file.
*/
#define SimpleLexTarget(program,base) @!\
++SOURCES base.l @!\
++OBJECTS base.o @!\
|once _LexRule_ @!\
|rule:.l.c: @!\
|rule: $(LEX) $(JLFLAGS) $< @!\
|rule: $(MV) lex.yy.c $@ @!\
|rule: @!\

```

```
-once @!\
AddSuffix(.l) @!\
program:
base.c @!\
    @!\
local_realclean:: @@\
$(RM) base.c @!\
```

```
/*
* IdentifiedLexTarget:
* This declares a lex base.l file which is to be ran through
* lex to produce a base.c file. The prefix is used to replace
* the 'yy', so that the lexical analyzer may be identified.
*/
#define IdentifiedLexTarget(program,base,prefix) @!\
++SOURCES base.l @!\
++OBJECTS base.o @!\
program: base.c @!\
    @!\
base.c: base.l @@\
$(LEX) $(JLFLAGS) base.l @@\
$(SED) -e 's/yy\(.)/prefix\1/g' < lex.yy.c > base.c @@\
$(RM) lex.yy.c @!\
    @!\
local_realclean:: @@\
$(RM) base.c @!\
```

```
/*
* NormalLexDependTarget:
* Declare that program will need an include file produced by
* the output of lex on base.l, which typically produces a file
* named lex.yy.c which will be renamed as base.c. Besides, the
* lexical analyzer needs the file parser.h produced by running
* parser.y through yacc and renaming y.tab.h as parser.h.
*/
#define NormalLexDependTarget(program,base,parser)
@!\
base.o: parser.h @!\
    @!\
SimpleLexTarget(program,base)
```

```
/*
* IdentifiedLexDependTarget:
* Declare that program will need an include file produced by
* the output of lex on base.l, which typically produces a file
```

```

* named lex.yy.c which will be renamed as base.c. Besides, the
* lexical analyzer needs the file parser.h produced by running
* parser.y through yacc and renaming y.tab.h as parser.h.
* The lexical analyzer is identified with the supplied prefix,
* which replaces the regular 'yy' prefix in the symbol names.
*/
#define IdentifiedLexDependTarget(program,base,parser,prefix) @!\
base.o: parser.h @!\
    @!\
IdentifiedLexTarget(program,base,prefix)

/*
* NormalParserTarget:
* Specify that program is using the lex/yacc combination to
* produce a parser. The lexic and parser parameters are the
* base name of the .l and .y file, respectively.
*/
#define NormalParserTarget(program,lexic,parser) @!\
NormalLexDependTarget(program,lexic,parser)
    @!\
NormalYaccTarget(program,parser)

/*
* IdentifiedParserTarget:
* Specify that program is using the lex/yacc combination to
* produce a parser. The lexic and parser parameters are the
* base name of the .l and .y file, respectively. The parser
* produced is identified via its prefix, which replaces all
* the normally supplied 'yy' prefix, hence making it possible
* to have multiple parsers in a single executable.
*/
#define IdentifiedParserTarget(program,lexic,parser,prefix) @!\
IdentifiedLexDependTarget(program,lexic,parser,prefix) @!\
IdentifiedYaccTarget(program,parser,prefix)

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/files/Jmake.rules

```

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Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_ckeypad.U

```

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-

```

5.36.0/dist/U/d_brokstat.U
 * /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/Magic_h.U
 * /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_pidcheck.U
 * /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/mkdep.U
 * /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/nlist_pfx.U
 * /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_PORTAR.U
 *
 /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_setlocale.U
 * /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_dbl_dig.U
 * /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_charsprf.U
 * /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_nolnbuf.U
 * /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_bsdjmp.U
 * /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/d_dbl_dig.U

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?RCS: \$Id: Compile.U,v \$
 ?RCS:
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 ?RCS: License or the Artistic License, as specified in the README file.
 ?RCS:
 ?RCS:
 ?X:
 ?X: This unit is just a quick shorthand for the compile command
 ?X: to be used in all the other metaconfig units.
 ?X:
 ?MAKE:Compile: +cc +optimize +ccflags +ldflags +libs test
 ?MAKE: -pick wipe \$@ %<
 ?LINT:extern usedevel maintloc
 ?LINT:define compile compile_ok
 ?V:compile compile_ok mc_file
 ?S:compile:
 ?S: This shell variable is used internally by Configure to provide
 ?S: a convenient shorthand for the typical compile command, namely
 ?S: \$cc \$optimize \$ccflags \$ldflags -o \$1 \$1.c \$libs > /dev/null 2>&1
 ?S: Note that the output filename does not include the _exe

?S: extension. Instead we assume that the linker will be
 ?S: "helpful" and automatically appending the correct suffix.
 ?S: OS/2
 users will apparently need to supply the -Zexe flag to
 ?S: get this behavior.
 ?S:
 ?S: To use this variable, say something like:
 ?S: echo 'int main() { exit(0); }' > try.c
 ?S: set try
 ?S: if eval \$compile; then
 ?S: echo "success" # and do whatever . . .
 ?S: else
 ?S: echo "failure" # and do whatever . . .
 ?S: fi
 ?S: To add extra flags cc flags (e.g. -DWHATEVER) just put them
 ?S: in \$*, e.g.
 ?S: set try -DTRY_THIS_FLAG
 ?S:.
 ?S:compile_ok:
 ?S: This shell variable is used internally by Configure to provide
 ?S: a convenient shorthand for the typical compile command that you
 ?S: expect to work ok. It is the same as \$compile, except we
 ?S: deliberately let the user see any error messages.
 ?S:.
 : define a shorthand compile call
 compile='
 mc_file=\$1;
 shift;
 case "\$usedevel" in \$define|true|[yY]*) if \$test ! -f "\${mc_file}.c"; then
 echo "Internal Configure script bug - compiler test file \${mc_file}.c is missing. Please report this to <\$maintloc>"
 >&4;
 exit 1;
 fi;
 esac;
 \$cc
 -o \${mc_file} \$optimize \$ccflags \$ldflags \$* \${mc_file}.c \$libs > /dev/null 2>&1;
 : define a shorthand compile call for compilations that should be ok.
 compile_ok='
 mc_file=\$1;
 shift;
 \$cc -o \${mc_file} \$optimize \$ccflags \$ldflags \$* \${mc_file}.c \$libs > /dev/null 2>&1;'

Found in path(s):
 * /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/compline/Compile.U
 No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

```

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?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: stdchar.U,v $
?RCS: Revision 3.0 1993/08/18 12:09:52 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:stdchar: contains Findhdr cppstdin cppminus rm
?MAKE: -pick add $@ %<
?S:stdchar:
?S: This variable conditionally defines STDCHAR to be the type of char
?S: used in stdio.h. It has the values "unsigned char" or "char".
?S:.
?C:STDCHAR:
?C: This symbol is defined to be the type of char used in stdio.h.
?C: It has the values "unsigned char" or "char".
?C:.
?H:#define STDCHAR $stdchar /**/
?H:.
?F:!stdioh
:
    see what type of char stdio uses.
echo " "
?X: untangle the #include nest
echo '#include <stdio.h>' | $cppstdin $cppminus > stdioh
if $contains 'unsigned.*char.*_ptr;' stdioh >/dev/null 2>&1 ; then
    echo "Your stdio uses unsigned chars." >&4
    stdchar="unsigned char"
else
    echo "Your stdio uses signed chars." >&4
    stdchar="char"
fi
$rm -f stdioh

Found in path(s):
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/stdchar.U
No license file was found, but licenses were detected in source scan.

?RCS: $Id: d_getnetprotos.U,v $
?RCS:
?RCS: Copyright (c) 1991-1993, Raphael Manfredi

```

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?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 3.0.
?RCS:
?MAKE:d_getnetprotos : Hasproto i_netdb
?MAKE: -pick add \$@ %<
?S:d_getnetprotos:
?S: This variable conditionally defines the HAS_GETNET_PROTOS symbol,
?S: which indicates to the C program that <netdb.h> supplies
?S: prototypes for the various getnet*() functions.
?S: See also netdbtype.U for probing for various netdb types.
?S:.
?C:HAS_GETNET_PROTOS:
?C: This symbol, if defined, indicates that <netdb.h> includes
?C: prototypes for getnetent(), getnetbyname(), and
?C: getnetbyaddr(). Otherwise,
it is up to the program to guess
?C: them. See netdbtype.U for probing for various Netdb_xxx_t types.
?C:.
?H:#\$d_getnetprotos HAS_GETNET_PROTOS /**/
?H:.
?LINT:set d_getnetprotos
: see if prototypes for various getnetxxx netdb.h functions are available
echo " "
set d_getnetprotos getnetent \$i_netdb netdb.h
eval \$hasproto

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/protos/d_getnetprotos.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: i_db.U,v 3.0.1.3 1995/07/25 14:10:22 ram Exp \$
?RCS:
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?RCS: of the source tree for dist 3.0.
?RCS:
?RCS: Original Author: Andy Dougherty <doughera@lafcol.lafayette.edu>
?RCS:
?RCS: \$Log: i_db.U,v \$

?RCS: Revision 3.0.1.3 1995/07/25 14:10:22 ram

?RCS: patch56: conditionally use const in test programs (ADO)

?RCS:

?RCS: Revision 3.0.1.2 1995/05/12 12:14:42 ram

?RCS: patch54: extended for more intimate DB probing (ADO)

?RCS:

?RCS: Revision 3.0.1.1 1994/08/29 16:21:50 ram

?RCS: patch32: created by ADO

?RCS:

?MAKE:i_db db_hashtype db_prefixtype \
db_version_major
db_version_minor db_version_patch : \
Inhdr +cc +ccflags rm_try compiler_warning cat \
Compile libs sed run i_stdlib

?MAKE: -pick add \$@ %<

?S:i_db:

?S: This variable conditionally defines the I_DB symbol, and indicates
?S: whether a C program may include Berkeley's DB include file <db.h>.

?S:.

?S:db_hashtype:

?S: This variable contains the type of the hash structure element
?S: in the <db.h> header file. In older versions of DB, it was
?S: int, while in newer ones it is u_int32_t.

?S:.

?S:db_prefixtype:

?S: This variable contains the type of the prefix structure element
?S: in the <db.h> header file. In older versions of DB, it was
?S: int, while in newer ones it is size_t.

?S:.

?S:db_version_major:

?S: This variable contains the major version number of
?S: Berkeley DB found in the <db.h> header file.

?S:.

?S:db_version_minor:

?S: This variable contains the minor version number of
?S: Berkeley DB found in the <db.h> header file.
?S: For DB version 1 this is always 0.

?S:.

?S:db_version_patch:

?S: This
variable contains the patch version number of
?S: Berkeley DB found in the <db.h> header file.
?S: For DB version 1 this is always 0.

?S:.

?C:I_DB:

?C: This symbol, if defined, indicates to the C program that it should
?C: include Berkeley's DB include file <db.h>.

?C:.

```

?C:DB_Prefix_t:
?C: This symbol contains the type of the prefix structure element
?C: in the <db.h> header file. In older versions of DB, it was
?C: int, while in newer ones it is u_int32_t.
?C:.
?C:DB_Hash_t:
?C: This symbol contains the type of the prefix structure element
?C: in the <db.h> header file. In older versions of DB, it was
?C: int, while in newer ones it is size_t.
?C:.
?C:DB_VERSION_MAJOR_CFG:
?C: This symbol, if defined, defines the major version number of
?C: Berkeley DB found in the <db.h> header when Perl was configured.
?C:.
?C:DB_VERSION_MINOR_CFG:
?C: This symbol, if defined, defines the minor version number of
?C: Berkeley DB found in the <db.h> header when Perl was configured.
?C: For
DB version 1 this is always 0.
?C:.
?C:DB_VERSION_PATCH_CFG:
?C: This symbol, if defined, defines the patch version number of
?C: Berkeley DB found in the <db.h> header when Perl was configured.
?C: For DB version 1 this is always 0.
?C:.
?H:#$i_db I_DB /**/
?H:#define DB_Hash_t $db_hashtype /**/
?H:#define DB_Prefix_t $db_prefixtype /**/
?H:#define DB_VERSION_MAJOR_CFG $db_version_major /**/
?H:#define DB_VERSION_MINOR_CFG $db_version_minor /**/
?H:#define DB_VERSION_PATCH_CFG $db_version_patch /**/
?H:.
?F:!try
?LINT:change libs
: see if this is a db.h system
set db.h i_db
eval $inhdr

case "$i_db" in
$define)
: Check db version.
echo " "
echo "Checking Berkeley DB version ..." >&4
$cat >try.c <<EOCP
#include <sys/types.h>
#include <stdio.h>
#$i_stdlib I_STDLIB
#ifdef I_STDLIB

```

```

#include <stdlib.h>
#endif
#include <db.h>
int main(int argc, char *argv[])
{
#ifdef DB_VERSION_MAJOR /* DB version >= 2 */
    int Major, Minor, Patch ;
    unsigned long Version ;
    (void)db_version(&Major,
&Minor, &Patch) ;
    if (argc == 2) {
        printf("%d %d %d %d %d %d\n",
            DB_VERSION_MAJOR, DB_VERSION_MINOR, DB_VERSION_PATCH,
            Major, Minor, Patch);
        exit(0);
    }
    printf("You have Berkeley DB Version 2 or greater.\n");

    printf("db.h is from Berkeley DB Version %d.%d.%d\n",
DB_VERSION_MAJOR, DB_VERSION_MINOR, DB_VERSION_PATCH);
    printf("libdb is from Berkeley DB Version %d.%d.%d\n",
Major, Minor, Patch) ;

    /* check that db.h & libdb are compatible */
    if (DB_VERSION_MAJOR != Major || DB_VERSION_MINOR != Minor || DB_VERSION_PATCH != Patch) {
printf("db.h and libdb are incompatible.\n") ;
        exit(3);
    }

    printf("db.h and libdb are compatible.\n") ;

    Version = DB_VERSION_MAJOR * 1000000 + DB_VERSION_MINOR * 1000
+ DB_VERSION_PATCH ;

    /* needs to be >= 2.3.4 */
    if (Version < 2003004) {
        /* if (DB_VERSION_MAJOR == 2 && DB_VERSION_MINOR == 0 && DB_VERSION_PATCH < 5) { */
printf("Perl
needs Berkeley DB 2.3.4 or greater.\n") ;
        exit(2);
    }

    exit(0);
#else
#ifdef defined(_DB_H_) && defined(BTREEMAGIC) && defined(HASHMAGIC)
    if (argc == 2) {
        printf("1 0 0\n");
        exit(0);
    }
#endif
#endif
}

```

```

    }
    printf("You have Berkeley DB Version 1.\n");
    exit(0); /* DB version < 2: the coast is clear. */
#else
    exit(1); /* <db.h> not Berkeley DB? */
#endif
#endif
}
EOCP
set try
if eval $compile_ok && $run ./try; then
    echo 'Looks OK.'>&4
    set ` $run ./try 1 `
    db_version_major=$1
    db_version_minor=$2
    db_version_patch=$3
else
    echo "I can't use Berkeley DB with your <db.h>. I'll disable Berkeley DB.">&4
    i_db=$undef
    case " $libs " in
        *"-ldb"*)
            : Remove db from list of libraries to use
            echo "Removing unusable -ldb from library list">&4
            set `echo X $libs | $sed -e 's/-ldb / ' -e 's/-ldb$//`
            shift
            libs="$*"
            echo "libs = $libs">&4
            ;;
        esac
    fi
    $rm_try
    ;;
esac

@if DB_Hash_t
case "$i_db" in
define)
    : Check the return
    type needed for hash
    echo " "
    echo "Checking return type needed for hash for Berkeley DB ..." >&4
    $cat >try.c <<EOCP
#include <sys/types.h>
#include <db.h>

#ifndef DB_VERSION_MAJOR
u_int32_t hash_cb (const void* ptr, size_t size)
{

```

```

return 0;
}
HASHINFO info;
int main()
{
info.hash = hash_cb;
}
#endif
EOCP
if $cc $cflags -c try.c >try.out 2>&1 ; then
if $compiler_warning try.out >>/dev/null 2>&1 ; then
db_hashtype='int'
else
db_hashtype='u_int32_t'
fi
else
: XXX Maybe we should just give up here.
db_hashtype=u_int32_t
$cat try.out >&4
echo "Help: I can't seem to compile the db test program." >&4
echo "Something's wrong, but I'll assume you use $db_hashtype." >&4
fi
$rm_try
echo "Your version of Berkeley DB uses $db_hashtype for hash."
;;
*) db_hashtype=u_int32_t
;;
esac
@end
@if DB_Prefix_t
case "$i_db" in
define)
: Check the return type needed for prefix
echo " "
echo "Checking return type needed for prefix for Berkeley DB ..." >&4
cat >try.c <<EOCP
#include
<sys/types.h>
#include <db.h>

#ifdef DB_VERSION_MAJOR
size_t prefix_cb (const DBT *key1, const DBT *key2)
{
return 0;
}
BTREEINFO info;
int main()
{

```

```

info.prefix = prefix_cb;
}
#endif
EOCP
if $cc $cflags -c try.c >try.out 2>&1 ; then
if $compiler_warning try.out >>/dev/null 2>&1 ; then
  db_prefixtype='int'
else
  db_prefixtype='size_t'
fi
else
  db_prefixtype='size_t'
: XXX Maybe we should just give up here.
$cat try.out >&4
echo "Help: I can't seem to compile the db test program." >&4
echo "Something's wrong, but I'll assume you use $db_prefixtype." >&4
fi
$rm_try
echo "Your version of Berkeley DB uses $db_prefixtype for prefix."
;;
*) db_prefixtype='size_t'
;;
esac
@end

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/i_db.U
```

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: sig_name.U,v \$

?RCS: Revision 3.0.1.5 1997/02/28 16:21:25 ram

?RCS: patch61: brand new algorithm for sig_name and (new!) sig_num

?RCS:

?RCS: Revision 3.0.1.4 1995/07/25 14:14:54 ram

?RCS: patch56: added <asm/signal.h> lookup for linux

?RCS:

?RCS: Revision 3.0.1.3 1995/05/12 12:24:11 ram

?RCS: patch54: now looks for <linux/signal.h> too (ADO)

?RCS:

?RCS: Revision 3.0.1.2 1994/06/20 07:06:57 ram

?RCS: patch30: final echo was missing to close awk-printed string

?RCS:

?RCS: Revision 3.0.1.1
1994/05/06 15:17:55 ram

?RCS: patch23: signal list now formatted to avoid scroll-ups (ADO)

?RCS:

?RCS: Revision 3.0 1993/08/18 12:09:47 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:sig_name sig_name_init sig_num sig_num_init sig_count sig_size: \
awk Signal Oldconfig rm

?MAKE: -pick add \$@ %<

?S:sig_name:

?S: This variable holds the signal names, space separated. The leading
?S: SIG in signal name is removed. A ZERO is prepended to the
?S: list. This is currently not used.

?S:.

?S:sig_name_init:

?S: This variable holds the signal names, enclosed in double quotes and
?S: separated by commas, suitable for use in the SIG_NAME definition
?S: below. A "ZERO" is prepended to the list, and the list is
?S: terminated with a plain 0. The leading SIG in signal names
?S: is removed. See sig_num.

?S:.

?S:sig_num:

?S: This variable holds the signal numbers, space separated. A ZERO is
?S: prepended to the list (corresponding to the fake SIGZERO), and
?S: the list is terminated
?S: with a 0. Those numbers correspond to
?S: the value of the signal listed in the same place within the
?S: sig_name list.

?S:.

?S:sig_num_init:

?S: This variable holds the signal numbers, enclosed in double quotes and
?S: separated by commas, suitable for use in the SIG_NUM definition
?S: below. A "ZERO" is prepended to the list, and the list is
?S: terminated with a plain 0.

?S:.

?S:sig_count (sig_name.U):

?S: This variable holds a number larger than the largest valid
?S: signal number. This is usually the same as the NSIG macro.

?S:.

?S:sig_size:

?S: This variable contains the number of elements of the sig_name
?S: and sig_num arrays, excluding the final NULL entry.

?S:.

?C:SIG_NAME:

?C: This symbol contains a list of signal names in order of

?C: signal number. This is intended

?C: to be used as a static array initialization, like this:

?C: char *sig_name[] = { SIG_NAME };

?C: The signals in the list are separated with commas, and each signal

?C: is surrounded by double

quotes. There is no leading SIG in the signal

?C: name, i.e. SIGQUIT is known as "QUIT".

?C: Gaps in the signal numbers (up to NSIG) are filled in with NUMnn,

?C: etc., where nn is the actual signal number (e.g. NUM37).

?C: The signal number for sig_name[i] is stored in sig_num[i].

?C: The last element is 0 to terminate the list with a NULL. This

?C: corresponds to the 0 at the end of the sig_num list.

?C:.

?C:SIG_NUM:

?C: This symbol contains a list of signal numbers, in the same order as the

?C: SIG_NAME list. It is suitable for static array initialization, as in:

?C: int sig_num[] = { SIG_NUM };

?C: The signals in the list are separated with commas, and the indices

?C: within that list and the SIG_NAME list match, so it's easy to compute

?C: the signal name from a number or vice versa at the price of a small

?C: dynamic linear lookup.

?C: Duplicates are allowed, but are moved to the end of the list.

?C: The signal number corresponding to sig_name[i] is sig_number[i].

?C: if (i

< NSIG) then sig_number[i] == i.

?C: The last element is 0, corresponding to the 0 at the end of

?C: the sig_name list.

?C:.

?C:SIG_COUNT:

?C: This variable contains a number larger than the largest

?C: signal number. This is usually the same as the NSIG macro.

?C:.

?C:SIG_SIZE:

?C: This variable contains the number of elements of the sig_name

?C: and sig_num arrays, excluding the final NULL entry.

?C:.

?H:#define SIG_NAME \$sig_name_init /**/

?H:#define SIG_NUM \$sig_num_init /**/

?H:#define SIG_COUNT \$sig_count /**/

?H:#define SIG_SIZE \$sig_size /**/

?H:.

?T:i doinit

?F:!= !signal_cmd

?X: signal.cmd creates a file signal.lst which has two columns:

?X: NAME number, e.g.


```

?X: HUP 1
?X: The list is sorted on signal number, with duplicates moved to
?X: the end..
: generate list of signal names
echo " "
case "$sig_name_init" in
") doinit=yes ;;
*) case "$sig_num_init" in
    |*,*) doinit=yes ;;
    esac ;;
esac
case "$doinit" in
yes)
echo "Generating a list of signal names and
numbers..." >&4
./signal_cmd
sig_count=`$awk '/^NSIG/ { printf "%d", $2 }' signal.lst`
sig_name=`$awk 'BEGIN { printf "ZERO " }
    !/^NSIG/ { printf "%s ", $1 }' signal.lst`
sig_num=`$awk 'BEGIN { printf "0 " }
    !/^NSIG/ { printf "%d ", $2 }' signal.lst`
sig_name_init=`$awk 'BEGIN { printf "\"ZERO\\", " }
    !/^NSIG/ { printf "\\\"%s\\", ", $1 }
    END { printf "0\\n" }' signal.lst`
sig_num_init=`$awk 'BEGIN { printf "0, " }
    !/^NSIG/ { printf "%d, ", $2 }
    END { printf "0\\n" }' signal.lst`
;;
esac
echo "The following $sig_count signals are available:"
echo " "
echo $sig_name | $awk \
'BEGIN { linelen = 0 }
{
for (i = 1; i <= NF; i++) {
name = "SIG" $i " "
linelen = linelen + length(name)
if (linelen > 70) {
printf "\\n"
linelen = length(name)
}
printf "%s", name
}
printf "\\n"
}'
sig_size=`echo $sig_name | awk '{print NF}'`
$rm -f signal signal.c signal.awk signal.lst signal_cmd

```

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/sig_name.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: bin.U,v 3.1 1999/07/09 18:20:13 doughera Exp doughera \$

?RCS:

?RCS: Copyright (c) 1991-1993, Raphael Manfredi

?RCS:

?RCS: You may redistribute only under the terms of the Artistic License,

?RCS: as specified in the README file that comes with the distribution.

?RCS: You may reuse parts of this distribution only within the terms of

?RCS: that same Artistic License; a copy of which may be found at the root

?RCS: of the source tree for dist 3.0.

?RCS:

?RCS: \$Log: bin.U,v \$

?RCS: Revision 3.1 1999/07/09 18:20:13 doughera

?RCS: Updated for installprefix

?RCS:

?RCS: Revision 3.0.1.4 1995/09/25 09:15:32 ram

?RCS: patch59: unit is now forced to the top of Configure, if possible

?RCS:

?RCS: Revision 3.0.1.3 1995/01/30 14:32:40 ram

?RCS: patch49: can now handle installation prefix changes (from WED)

?RCS:

?RCS: Revision 3.0.1.2 1994/08/29 16:05:28 ram

?RCS: patch32: now uses installation prefix

?RCS:

?RCS:

Revision 3.0.1.1 1993/09/13 15:56:51 ram

?RCS: patch10: made prompting more explicit (WAD)

?RCS:

?RCS: Revision 3.0 1993/08/18 12:05:26 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:bin binexp installbin userelocatableinc initialinstalllocation: \

Myread Prefixit Getfile Setvar Setprefixvar Oldconfig \

test prefix prefixexp

?MAKE: -pick add \$@ %<

?Y:TOP

?D:bin="

?S:bin:

?S: This variable holds the name of the directory in which the user wants

?S: to put publicly executable images for the package in question. It

?S: is most often a local directory such as /usr/local/bin. Programs using

?S: this variable must be prepared to deal with ~name substitution.

?S:.

?D:binexp="

?S:binexp:
 ?S: This is the same as the bin variable, but is filename expanded at
 ?S: configuration time, for use in your makefiles.
 ?S:.
 ?D:installbin="
 ?S:installbin:
 ?S: This variable is the same as binexp unless AFS is running in which case
 ?S: the user is explicitly prompted for it. This variable
 should always
 ?S: be used in your makefiles for maximum portability.
 ?S:.
 ?D:userrelocatableinc="
 ?S:userrelocatableinc:
 ?S: This variable is set to true to indicate that perl should relocate
 ?S: @INC entries at runtime based on the path to the perl binary.
 ?S: Any @INC paths starting ".../" are relocated relative to the directory
 ?S: containing the perl binary, and a logical cleanup of the path is then
 ?S: made around the join point (removing "dir../" pairs)
 ?S:.
 ?S:initialinstalllocation:
 ?S: When userrelocatableinc is true, this variable holds the location
 ?S: that make install should copy the perl binary to, with all the
 ?S: run-time relocatable paths calculated from this at install time.
 ?S: When used, it is initialized to the original value of binexp, and
 ?S: then binexp is set to '.../', as the other binaries are found
 ?S: relative to the perl binary.
 ?S:.
 ?C:BIN:
 ?C: This symbol holds the path of the bin directory where the package will
 ?C: be installed. Program must be
 prepared to deal with ~name substitution.
 ?C:.
 ?C:BIN_EXP:
 ?C: This symbol is the filename expanded version of the BIN symbol, for
 ?C: programs that do not want to deal with that at run-time.
 ?C:.
 ?C:PERL_RELOCATABLE_INC:
 ?C: This symbol, if defined, indicates that we'd like to relocate entries
 ?C: in @INC at run time based on the location of the perl binary.
 ?C:.
 ?H:#define BIN "\$bin" /**/
 ?H:#define BIN_EXP "\$binexp" /**/
 ?H:#define PERL_RELOCATABLE_INC "\$userrelocatableinc" /**/
 ?H:.
 ?D:bin='/usr/local/bin'
 ?LINT:change prefix
 ?LINT:change prefixexp
 ?LINT:change prefixvar

```

?LINT:change installprefixexp
?LINT:set user relocatableinc
: determine where public executables go
echo " "
set dflt bin bin
eval $prefixit
fn=d~
rp='Pathname where the public executables will reside?'
./getfile
if $test "X$ansexp" != "X$binexp"; then
  installbin="
fi
prefixvar=bin
: XXX Bug? -- ignores Configure -Dinstallprefix setting.
: XXX If this is fixed, also fix the "start perl" hunk below, which relies on
:
  this via initialinstalllocation
./setprefixvar

case "$user relocatableinc" in
$define|true|[yY]*) dflt='y' ;;
*) dflt='n' ;;
esac
cat <<EOM

```

Would you like to build Perl so that the installation is relocatable, so that library paths in @INC are determined relative to the path of the perl binary? This is not advised for system Perl installs, or if you need to run setid scripts or scripts under taint mode.

If this doesn't make any sense to you, just accept the default '\$dflt'.

EOM

```

rp='Use relocatable @INC?'
./myread
case "$ans" in
y|Y) val="$define" ;;
*) val="$undef" ;;
esac
set user relocatableinc
eval $setvar

```

```

initialinstalllocation="$binexp"
: Default prefix is now "up one level from where the binaries are"
case "$user relocatableinc" in
$define|true|[yY]*)
  bin="..."
  binexp="..."
  prefix=".../"

```

```
prefixexp="../.."
installprefixexp="../.."
;;
esac
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/installdirs/bin.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_readdir64_r.U,v 0RCS:

?RCS: Copyright (c) 2002,2003 Jarkko Hietaniemi

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?RCS: Generated by the reentr.pl from the Perl 5.8 distribution.

?RCS:

?MAKE:d_readdir64_r readdir64_r_proto: Inlibc Protochk Hasproto i_systypes \
usethreads i_dirent extern_C

?MAKE: -pick add \$@ %<

?S:d_readdir64_r:

?S: This variable conditionally defines the HAS_READDIR64_R symbol,

?S: which indicates to the C program that the readdir64_r()

?S: routine is available.

?S:.

?S:readdir64_r_proto:

?S: This variable encodes the prototype of readdir64_r.

?S: It is zero if d_readdir64_r is undef, and one of the

?S: REENTRANT_PROTO_T_ABC macros of reentr.h if d_readdir64_r

?S: is defined.

?S:.

?C:HAS_READDIR64_R:

?C: This symbol, if defined, indicates that the readdir64_r routine

?C: is

available to readdir64 re-entrantly.

?C:.

?C:READDIR64_R_PROTO:

?C: This symbol encodes the prototype of readdir64_r.

?C: It is zero if d_readdir64_r is undef, and one of the

?C: REENTRANT_PROTO_T_ABC macros of reentr.h if d_readdir64_r

?C: is defined.

?C:.

?H:#\$d_readdir64_r HAS_READDIR64_R /**/

?H:#define READDIR64_R_PROTO \$readdir64_r_proto /**/

?H:.

?T:try hdrs d_readdir64_r_proto

: see if readdir64_r exists

```

set readdir64_r d_readdir64_r
eval $inlibc
case "$d_readdir64_r" in
"$define")
hdrs="$i_systypes sys/types.h define stdio.h $i_dirent dirent.h"
case "$d_readdir64_r_proto:$usetthreads" in
":define") d_readdir64_r_proto=define
set d_readdir64_r_proto readdir64_r $hdrs
eval $hasproto ;;
*) ;;
esac
case "$d_readdir64_r_proto" in
define)
case "$readdir64_r_proto" in
"|0) try='int readdir64_r(DIR*, struct dirent64*, struct dirent64**);'
./prochck "$extern_C $try" $hdrs && readdir64_r_proto=I_TSR ;;
esac
case "$readdir64_r_proto" in
"|0) try='int readdir64_r(DIR*,
struct dirent64*);'
./prochck "$extern_C $try" $hdrs && readdir64_r_proto=I_TS ;;
esac
case "$readdir64_r_proto" in
"|0) d_readdir64_r=undef
readdir64_r_proto=0
echo "Disabling readdir64_r, cannot determine prototype." >&4 ;;
* ) case "$readdir64_r_proto" in
REENTRANT_PROTO*) ;;
*) readdir64_r_proto="REENTRANT_PROTO_$readdir64_r_proto" ;;
esac
echo "Prototype: $try" ;;
esac
;;
*) case "$usetthreads" in
define) echo "readdir64_r has no prototype, not using it." >&4 ;;
esac
d_readdir64_r=undef
readdir64_r_proto=0
;;
esac
;;
*) readdir64_r_proto=0
;;
esac

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/threads/d_readdir64_r.U

```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: d_usendir.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: d_usendir.U,v $
?RCS: Revision 3.0.1.1 1997/02/28 15:47:34 ram
?RCS: patch61: replaced .a with $_a all over the place
?RCS: patch61: likewise for .o replaced by $_o
?RCS:
?RCS: Revision 3.0 1993/08/18 12:07:52 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_usendir i_ndir ndirlib: test Setvar Findhdr d_readdir _a
?MAKE: -pick add $@ %<
?S:d_usendir:
?S: This variable conditionally defines the EMULATE_NDIR symbol, which
?S: indicates
to the C program that it should compile the ndir.c code
?S: provided with the package.
?S:.
?S:i_ndir (d_libndir):
?S: This variable conditionally defines the I_NDIR symbol, which
?S: indicates to the C program that it should include the system's
?S: version of ndir.h, rather than the one with this package.
?S:.
?S:ndirlib:
?S: The name of the library to include at linking stage to resolve ndir
?S: symbols. It is up to the makefile to use this value.
?S:.
?C:EMULATE_NDIR (USENDIR):
?C: This symbol, if defined, indicates that the program should compile
?C: the ndir.c code provided with the package.
?C:.
?C:I_NDIR (LIBNDIR):
?C: This symbol, if defined, indicates that the program should include the
?C: system's version of ndir.h, rather than the one with this package.
?C:.
?H:#$d_usendir EMULATE_NDIR /**/
?H:#$i_ndir I_NDIR /**/
?H:.
```

```

?T:val2
?LINT: set d_usendir i_ndir
: see if there are directory access routines out there
echo " "
if $test `./findhdr ndir.h` && \
( $test -r /usr/lib/libndir$_a
|| $test -r /usr/local/lib/libndir$_a ); then
echo "Ndir library found." >&4
if $test -r /usr/lib/libndir$_a; then
ndirlib='-lndir'
else
ndirlib="/usr/local/lib/libndir$_a"
fi
val2="$define"
val="$undef"
else
ndirlib="
val2="$undef"
case "$d_readdir" in
"$define")
echo "No ndir library found, but you have readdir() so we'll use that." >&4
val="$undef";
;;
*)
echo "No ndir library found." >&4
val="$define"
;;
esac
fi
set d_usendir
eval $setvar
val="$val2"
set i_ndir
eval $setvar

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_usendir.U

```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id: d_memset.U 1 2006-08-24 12:32:52Z rmanfredi $

```

```

?RCS:

```

```

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

```

```

?RCS:

```

```

?RCS: You may redistribute only under the terms of the Artistic Licence,

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?RCS: as specified in the README file that comes with the distribution.

```

```

?RCS: You may reuse parts of this distribution only within the terms of

```

```

?RCS: that same Artistic Licence; a copy of which may be found at the root

```


?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: \$Log: d_memset.U,v \$
?RCS: Revision 3.0.1.1 1993/09/13 16:03:11 ram
?RCS: patch10: removed text recommending bzero over memset (WAD)
?RCS:
?RCS: Revision 3.0 1993/08/18 12:06:36 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_memset: Inlibc
?MAKE: -pick add \$@ %<
?S:d_memset:
?S: This variable conditionally defines the HAS_MEMSET symbol, which
?S: indicates to the C program that the memset() routine is available
?S: to set blocks of memory.
?S:.
?C:HAS_MEMSET
(MEMSET):
?C: This symbol, if defined, indicates that the memset routine is available
?C: to set blocks of memory.
?C:.
?H:#\$d_memset HAS_MEMSET /**/
?H:.
?LINT:set d_memset
: see if memset exists
set memset d_memset
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_memset.U

No license file was found, but licenses were detected in source scan.

?RCS: You may distribute under the terms of either the GNU General Public
?RCS: License or the Artistic License, as specified in the README file.

?RCS:
?MAKE:d_erfc: Inlibc
?MAKE: -pick add \$@ %<
?S:d_erfc:
?S: This variable conditionally defines the HAS_ERFC symbol, which
?S: indicates to the C program that the erfc() routine is available.
?S:.
?C:HAS_ERFC:
?C: This symbol, if defined, indicates that the erfc routine is
?C: available to do the complementary error function.
?C:.
?H:#\$d_erfc HAS_ERFC /**/
?H:.

?LINT:set d_erfc
: see if erfc exists
set erfc d_erfc
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_erfc.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_endservent_r.U,v 0RCS:

?RCS: Copyright (c) 2002,2003 Jarkko Hietaniemi

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?RCS:

?RCS: Generated by the reentr.pl from the Perl 5.8 distribution.

?RCS:

?MAKE:d_endservent_r endservent_r_proto: Inlibc Protochk Hasproto i_systypes \
usethreads i_netdb extern_C

?MAKE: -pick add \$@ %<

?S:d_endservent_r:

?S: This variable conditionally defines the HAS_ENDSERVENT_R symbol,

?S: which indicates to the C program that the endservent_r()

?S: routine is available.

?S:.

?S:endservent_r_proto:

?S: This variable encodes the prototype of endservent_r.

?S: It is zero if d_endservent_r is undef, and one of the

?S: REENTRANT_PROTO_T_ABC macros of reentr.h if d_endservent_r

?S: is defined.

?S:.

?C:HAS_ENDSERVENT_R:

?C: This symbol, if defined, indicates that the endservent_r routine

?C: is

available to endservent re-entrantly.

?C:.

?C:ENDSERVENT_R_PROTO:

?C: This symbol encodes the prototype of endservent_r.

?C: It is zero if d_endservent_r is undef, and one of the

?C: REENTRANT_PROTO_T_ABC macros of reentr.h if d_endservent_r

?C: is defined.

?C:.

?H:#\$d_endservent_r HAS_ENDSERVENT_R /**/

?H:#define ENDSERVENT_R_PROTO \$endservent_r_proto /**/

?H:.

?T:try hdrs d_endservent_r_proto

: see if endservent_r exists

```

set endservent_r d_endservent_r
eval $inlibc
case "$d_endservent_r" in
"$define")
hdrs="$i_systypes sys/types.h define stdio.h $i_netdb netdb.h"
case "$d_endservent_r_proto:$usethreads" in
":define") d_endservent_r_proto=define
set d_endservent_r_proto endservent_r $hdrs
eval $hasproto ;;
*) ;;
esac
case "$d_endservent_r_proto" in
define)
case "$endservent_r_proto" in
"|0) try='int endservent_r(struct servent_data*);'
./prochck "$extern_C $try" $hdrs && endservent_r_proto=I_D ;;
esac
case "$endservent_r_proto" in
"|0) try='void endservent_r(struct
servent_data*);'
./prochck "$extern_C $try" $hdrs && endservent_r_proto=V_D ;;
esac
case "$endservent_r_proto" in
"|0) d_endservent_r=undef
endservent_r_proto=0
echo "Disabling endservent_r, cannot determine prototype." >&4 ;;
* ) case "$endservent_r_proto" in
REENTRANT_PROTO*) ;;
*) endservent_r_proto="REENTRANT_PROTO_$endservent_r_proto" ;;
esac
echo "Prototype: $try" ;;
esac
;;
*) case "$usethreads" in
define) echo "endservent_r has no prototype, not using it." >&4 ;;
esac
d_endservent_r=undef
endservent_r_proto=0
;;
esac
;;
*) endservent_r_proto=0
;;
esac

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/threads/d_endservent_r.U

```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: i_shadow.U,v $
?RCS:
?RCS: Copyright (c) 1998 Jarkko Hietaniemi
?RCS:
?RCS: You may distribute under the terms of either the GNU General Public
?RCS: License or the Artistic License, as specified in the README file.
?RCS:
?MAKE:i_shadow: Inhdr Hasfield
?MAKE: -pick add $@ %<
?S:i_shadow:
?S: This variable conditionally defines the I_SHADOW symbol, and indicates
?S: whether a C program should include <shadow.h>.
?S:.
?C:I_SHADOW:
?C: This symbol, if defined, indicates that <shadow.h> exists and
?C: should be included.
?C:.
?H:#$i_shadow I_SHADOW /**/
?H:.
?LINT:set i_shadow
: see if this is a shadow.h system
set shadow.h i_shadow
eval $inhdr
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/i_shadow.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id$
?RCS:
?RCS: Copyright (c) 1998, Jarkko Hietaniemi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic License,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 3.0.
?RCS:
?MAKE:i_netinettcp: Inhdr
?MAKE: -pick add $@ %<
?S:i_netinettcp:
?S: This variable conditionally defines the I_NETINET_TCP symbol,
?S: and indicates whether a C program should include <netinet/tcp.h>.
?S:.
?C:I_NETINET_TCP:
```

?C: This symbol, if defined, indicates to the C program that it should

?C: include <netinet/tcp.h>.

?C:.

?H:#\$i_netinettcp I_NETINET_TCP /**/

?H:.

?LINT:set i_netinettcp

: see if netinet/tcp.h is available

set netinet/tcp.h i_netinettcp

eval \$inhdr

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/i_netinettcp.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: i_sysstat.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1996, Andy Dougherty

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

?RCS: You may redistribute only under the terms of the Artistic Licence,

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: i_sysstat.U,v \$

?RCS: Revision 3.0.1.1 1997/02/28 15:48:30 ram

?RCS: patch61: created

?RCS:

?MAKE:i_sysstat: Inhdr

?MAKE: -pick add \$@ %<

?S:i_sysstat:

?S: This variable conditionally defines the I_SYS_STAT symbol,

?S: and indicates whether a C program should include <sys/stat.h>.

?S:.

?C:I_SYS_STAT (I_SYSSTAT):

?C: This symbol, if defined, indicates to the C program that it should

?C: include <sys/stat.h>.

?C:.

?H:#\$i_sysstat I_SYS_STAT /**/

?H:.

?LINT:set

i_sysstat

: see if sys/stat.h is available

set sys/stat.h i_sysstat

eval \$inhdr

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/i_sysstat.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: i_arpainet.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: i_arpainet.U,v \$

?RCS: Revision 3.0 1993/08/18 12:08:15 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:i_arpainet: Inhdr

?MAKE: -pick add @\$@ %<

?S:i_arpainet:

?S: This variable conditionally defines the I_ARPA_INET symbol,

?S: and indicates whether a C program should include <arpa/inet.h>.

?S:.

?C:I_ARPA_INET:

?C: This symbol, if defined, indicates to the C program that it should

?C: include <arpa/inet.h> to get inet_addr and friends

declarations.

?C:.

?H:#\$i_arpainet I_ARPA_INET /**/

?H:.

?LINT:set i_arpainet

: see if arpa/inet.h has to be included

set arpa/inet.h i_arpainet

eval \$inhdr

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/i_arpainet.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: Myinit.U,v 3.0 1993/08/18 12:05:07 ram Exp \$

?RCS:

?RCS: Copyright (c) 1991-1993, Raphael Manfredi

?RCS:

?RCS: This file is included with or a derivative work of a file included

?RCS: with the metaconfig program of Raphael Manfredi's "dist" distribution.

?RCS: In accordance with clause 7 of dist's modified Artistic License:

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?RCS: \$Log: Myinit.U,v \$

?RCS: Revision 3.0 1993/08/18 12:05:07 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?X:

?X: If you want to initialize any default values, copy this unit to your

?X: personal U directory and add the assignments to the end. This file

?X: is included after variables are initialized but before any old

?X: config.sh file is read in and before any Configure switch processing.

?X:

?MAKE:Myinit

libswanted: Init

?MAKE: -pick add \$@ %<

?S:libswanted:

?S: This variable holds a list of all the libraries we want to

?S: search. The order is chosen to pick up the c library

?S: ahead of ucb or bsd libraries for SVR4.

?S:.

?LINT:extern usevfork glibpth

?LINT:change usevfork glibpth

: List of libraries we want.

?X: Put crypt here, even though I should really fix d_crypt.U to look

?X: for it correctly, including possible shared library versions.

: If anyone needs extra -lxxx, put those in a hint file.

libswanted="cl pthread socket bind inet nsl ndbm gdbm dbm db malloc dl ld"

libswanted="\$libswanted sun m crypt sec util c cposix posix ucb bsd BSD"

: We probably want to search /usr/shlib before most other libraries.

: This is only used by the lib/ExtUtils/MakeMaker.pm routine extliblist.

glibpth=`echo " \$glibpth " | sed -e 's! /usr/shlib ! !'`

glibpth="/usr/shlib \$glibpth"

: Do not use vfork unless overridden by a hint file.

usevfork=false

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/Myinit.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_usleep.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

?RCS: You may redistribute only under the terms of the Artistic Licence,

?RCS: as specified in the README file that comes with the distribution.
 ?RCS: You may reuse parts of this distribution only within the terms of
 ?RCS: that same Artistic Licence; a copy of which may be found at the root
 ?RCS: of the source tree for dist 4.0.
 ?RCS:
 ?RCS: \$Log: d_usleep.U,v \$
 ?RCS: Revision 3.0 1993/08/18 12:07:53 ram
 ?RCS: Baseline for dist 3.0 netwide release.
 ?RCS:
 ?MAKE:d_usleep: Inlibc
 ?MAKE: -pick add \$@ %<
 ?S:d_usleep:
 ?S: This variable conditionally defines HAS_USLEEP if usleep() is
 ?S: available to do high granularity sleeps.
 ?S:.
 ?C:HAS_USLEEP (USLEEP):
 ?C: This symbol, if defined, indicates that the usleep routine is
 ?C: available to let the process sleep on a sub-second accuracy.
 ?C:.
 ?H:#\$d_usleep
 HAS_USLEEP /**/
 ?H:.
 ?LINT:set d_usleep
 : see if usleep exists
 set usleep d_usleep
 eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_usleep.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: Warn.U 1 2006-08-24 12:32:52Z rmanfredi \$
 ?RCS:
 ?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
 ?RCS:
 ?RCS: You may redistribute only under the terms of the Artistic Licence,
 ?RCS: as specified in the README file that comes with the distribution.
 ?RCS: You may reuse parts of this distribution only within the terms of
 ?RCS: that same Artistic Licence; a copy of which may be found at the root
 ?RCS: of the source tree for dist 4.0.
 ?RCS:
 ?RCS: \$Log: Extract.U,v \$
 ?X:
 ?X: This unit produces a shell script which can be run in order to emit
 ?X: an important warning to the user, which will be remembered and shown
 ?X: at the end of the Configure run as well.
 ?X:

?X: A typical use would be:

?X:

?X: ./warn <<EOM

?X: Problem with your C compiler: can't turn debugging on.

?X: EOM

?X:

?X: or:

?X:

?X: ./warn "Problem with your C compiler: can't turn debugging on."

?X:

?X: Which will both display to the user:

?X:

?X: ***

WARNING:

?X: *** Problem with your C compiler: can't turn debugging on.

?X: ***

?X:

?MAKE:Warn: startsh eunicefix

?MAKE: -pick add \$@ %<

?F:./warn

: script used to emit important warnings

cat >warn <<EOS

\$startsh

?X: Read the whole warning message from stdin into a temporary file

?X: when no argument was supplied.

if test \$# -gt 0; then

echo "\\$@" >msg

else

cat >msg

fi

?X: Emit the warning, prefixing all lines with '*** '

echo "*** WARNING:" >&4

sed -e 's/^/*** /' <msg >&4

echo "*** " >&4

?X: Save the warning in the logs, which will be shown again at the end

cat msg >>config.msg

echo " " >>config.msg

rm -f msg

EOS

chmod +x warn

\$eunicefix warn

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/Warn.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: i_sunmath.U,v \$

?RCS:
?RCS: Copyright (c) 2000 Jarkko Hietaniemi
?RCS:
?RCS: You may distribute under the terms of either the GNU General Public
?RCS: License or the Artistic License, as specified in the README file.
?RCS:
?MAKE:i_sunmath: Inhdr Hasfield
?MAKE: -pick add \$@ %<
?S:i_sunmath:
?S: This variable conditionally defines the I_SUNMATH symbol, and indicates
?S: whether a C program should include <sunmath.h>.
?S:.
?C:I_SUNMATH:
?C: This symbol, if defined, indicates that <sunmath.h> exists and
?C: should be included.
?C:.
?H:#\$i_sunmath I_SUNMATH /**/
?H:.
?LINT:set i_sunmath
: see if this is a sunmath.h system
set sunmath.h i_sunmath
eval \$inhdr

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/i_sunmath.U

No license file was found, but licenses were detected in source scan.

?RCS: Copyright (c) 2017, Karl Williamson
?RCS:
?RCS: You may redistribute only under the terms of the Artistic License,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 3.0.
?RCS:
?MAKE:d_mbrtowc: Inlibc
?MAKE: -pick add \$@ %<
?S:d_mbrtowc:
?S: This variable conditionally defines the HAS_MBRTOWC symbol if the
?S: mbrtowc() routine is available to be used to convert a multi-byte
?S: character into a wide character.
?S:.
?C:HAS_MBRTOWC:
?C: This symbol, if defined, indicates that the mbrtowc routine is
?C: available to convert a multi-byte character into a wide character.
?C:.
?H:#\$d_mbrtowc HAS_MBRTOWC /**/

```
?H:
?LINT: set d_mbrtowc
: see if mbrtowc exists
set mbrtowc d_mbrtowc
eval $inlibc
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/threads/d_mbrtowc.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id$
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic License,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: Original Author: Andy Dougherty <doughera@lafcol.lafayette.edu>
?RCS:
?RCS: $Log: d_closedir.U,v $
?RCS: Revision 3.0.1.3 1997/02/28 15:31:26 ram
?RCS: patch61: added ?F: metalint hint
?RCS:
?RCS: Revision 3.0.1.2 1994/10/29 16:11:18 ram
?RCS: patch36: added 'ldflags' to the test compile line (ADO)
?RCS:
?RCS: Revision 3.0.1.1 1994/08/29 16:07:21 ram
?RCS: patch32: created by ADO
?RCS:
?MAKE:d_closedir d_void_closedir: Inlibc i_dirent i_sysdir i_sysndir \
cc ccflags ldflags libs Setvar rm
?MAKE: -pick
add $@ %<
?S:d_closedir:
?S: This variable conditionally defines HAS_CLOSEDIR if closedir() is
?S: available.
?S:
?C:HAS_CLOSEDIR:
?C: This symbol, if defined, indicates that the closedir() routine is
?C: available.
?C:
?H:#$d_closedir HAS_CLOSEDIR /**/
?H:
?S:d_void_closedir:
```

?S: This variable conditionally defines VOID_CLOSEDIR if closedir()

?S: does not return a value.

?S:.

?C:VOID_CLOSEDIR:

?C: This symbol, if defined, indicates that the closedir() routine

?C: does not return a value.

?C:.

?H:#\$d_void_closedir VOID_CLOSEDIR /**/

?H:.

?F:!closedir

?LINT:set d_closedir d_void_closedir

: see if closedir exists

set closedir d_closedir

eval \$inlibc

@if VOID_CLOSEDIR || d_void_closedir

?X: The following contortions are designed so we can call closedir()

?X: and check whether it returns a value. The contortions are designed

?X: to portably pick up the correct directory header, for those

?X: systems that support various mutually incompatible directory functions.

?X: This

is from perl5's perl.h

case "\$d_closedir" in

"\$define")

echo " "

echo "Checking whether closedir() returns a status..." >&4

cat > closedir.c <<EOM

#\$i_dirent I_DIRENT /**/

#\$i_sysdir I_SYS_DIR /**/

#\$i_sysndir I_SYS_NDIR /**/

#if defined(I_DIRENT)

#include <dirent.h>

#if defined(NeXT) && defined(I_SYS_DIR) /* NeXT needs dirent + sys/dir.h */

#include <sys/dir.h>

#endif

#else

#ifdef I_SYS_NDIR

#include <sys/ndir.h>

#else

#ifdef I_SYS_DIR

#ifdef hp9000s500

#include <ndir.h> /* may be wrong in the future */

#else

#include <sys/dir.h>

#endif

#endif

#endif

```

#endif
int main() { return closedir(opendir(".")); }
EOM
if $cc $cflags $ldflags -o closedir closedir.c $libs > /dev/null 2>&1; then
if ./closedir > /dev/null 2>&1 ; then
echo "Yes, it does."
val="$undef"
else
echo "No, it doesn't."
val="$define"
fi
else
echo "(I can't seem to compile the test program--assuming it doesn't)"
val="$define"
fi
;;
*)
val="$undef";
;;
esac
set d_void_closedir
eval $setvar
$rm
-f closedir*
@end

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_closedir.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_setreuid.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

?RCS: You may redistribute only under the terms of the Artistic Licence,

?RCS: as specified in the README file that comes with the distribution.

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: d_setreuid.U,v \$

?RCS: Revision 3.0 1993/08/18 12:07:13 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:d_setreuid d_setresuid: Inlibc

?MAKE: -pick add \$@ %<

?S:d_setreuid:

?S: This variable conditionally defines HAS_SETREUID if setreuid() is

?S: available to change the real and effective uid of the current

?S: process.

?S:.

?S:d_setresuid:

?S: This variable conditionally defines HAS_SETREUID if setresuid() is

?S: available to change

the real, effective and saved uid of the current

?S: process.

?S:.

?C:HAS_SETREUID (SETREUID):

?C: This symbol, if defined, indicates that the setreuid routine is

?C: available to change the real and effective uid of the current

?C: process.

?C:.

?C:HAS_SETRESUID (SETRESUID):

?C: This symbol, if defined, indicates that the setresuid routine is

?C: available to change the real, effective and saved uid of the current

?C: process.

?C:.

?H:#\$d_setreuid HAS_SETREUID /**/

?H:#\$d_setresuid HAS_SETRESUID /**/

?H:.

?LINT:set d_setreuid d_setresuid

: see if setreuid exists

set setreuid d_setreuid

eval \$inlibc

set setresuid d_setresuid

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_setreuid.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: sitelib.U,v 1.1 1999/07/08 18:32:57 doughera Exp doughera \$

?RCS:

?RCS: Copyright (c) 1996-1998, Andy Dougherty

?RCS: Copyright (c) 1991-1993, Raphael Manfredi

?RCS:

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?RCS: of the source tree for dist 3.0.

?RCS:

?RCS: \$Log: sitelib.U,v \$

?RCS: Revision 1.1 1999/07/08 18:32:57 doughera

?RCS: Initial revision

?RCS:

?RCS: Revision 3.0.1.1 1997/02/28 16:21:35 ram

?RCS: patch61: created

?RCS:

?MAKE:sitelib sitelibexp installsitelib sitelib_stem: cat Getfile Oldconfig \
 Setprefixvar Prefixit package version sed installstyle siteprefix

?MAKE: -pick add \$@ %<

?Y:TOP

?D:sitelib="

?S:sitelib:

?S: This variable contains the
 eventual value of the SITELIB symbol,
 ?S: which is the name of the private library for this package. It may
 ?S: have a ~ on the front. It is up to the makefile to eventually create
 ?S: this directory while performing installation (with ~ substitution).
 ?S: The standard distribution will put nothing in this directory.
 ?S: After perl has been installed, users may install their own local
 ?S: architecture-independent modules in this directory with
 ?S: MakeMaker Makefile.PL
 ?S: or equivalent. See INSTALL for details.

?S:.

?D:sitelibexp="

?S:sitelibexp:

?S: This variable is the ~name expanded version of sitelib, so that you
 ?S: may use it directly in Makefiles or shell scripts.

?S:.

?D:installsitelib="

?S:installsitelib:

?S: This variable is really the same as sitelibexp but may differ on
 ?S: those systems using AFS. For extra portability, only this variable
 ?S: should be used in makefiles.

?S:.

?S:sitelib_stem:

?S: This variable is \$sitelibexp with any trailing version-specific component
 ?S: removed.
 The elements in inc_version_list (inc_version_list.U) can
 ?S: be tacked onto this variable to generate a list of directories to search.

?S:.

?C:SITELIB:

?C: This symbol contains the name of the private library for this package.
 ?C: The library is private in the sense that it needn't be in anyone's
 ?C: execution path, but it should be accessible by the world. The program
 ?C: should be prepared to do ~ expansion.
 ?C: The standard distribution will put nothing in this directory.
 ?C: After perl has been installed, users may install their own local
 ?C: architecture-independent modules in this directory with
 ?C: MakeMaker Makefile.PL

?C: or equivalent. See INSTALL for details.

?C:.

?C:SITELIB_EXP:

?C: This symbol contains the ~name expanded version of SITELIB, to be used
 ?C: in programs that are not prepared to deal with ~ expansion at run-time.

?C:.

?C:SITELIB_STEM:

?C: This define is SITELIB_EXP with any trailing version-specific component
 ?C: removed. The elements in
 inc_version_list (inc_version_list.U) can
 ?C: be tacked onto this variable to generate a list of directories to search.

?C:.

```
?H:#define SITELIB "$sitelib" /**/
?H:#define SITELIB_EXP "$sitelibexp" /**/
?H:#define SITELIB_STEM "$sitelib_stem" /**/
?H:.
```

?T:prog

?LINT:change prefixvar

?LINT:set installsitelib

?LINT:set sitelib

?LINT:set sitelibexp

: determine where site specific libraries go.

: Usual default is /usr/local/lib/perl5/site_perl/\$version

: The default "style" setting is made in installstyle.U

: XXX No longer works with Prefixit stuff.

?X: remove any trailing -3.0 or other version identification

```
prog=`echo $package | $sed 's/-*[0-9.]*$//`
case "$sitelib" in
") case "$installstyle" in
*lib/perl5*) dflt=$siteprefix/lib/$package/site_$(prog)/$version ;;
*) dflt=$siteprefix/lib/site_$(prog)/$version ;;
esac
;;
*) dflt="$sitelib"
;;
esac
$cat <<EOM
```

The installation process will create a directory for
 site-specific extensions and modules. Most users find it convenient
 to place
 all site-specific files in this directory rather than in the
 main distribution directory.

```
EOM
fn=d~+
rp='Pathname for the site-specific library files?'
./getfile
```



```
prefixvar=sitelib
./setprefixvar
sitelib_stem=`echo "$sitelibexp" | sed "s,/$version$,,"`
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/installdirs/sitelib.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1999-2016 Jarkko Hietaniemi

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:d_PRIfldbl sPRIfldbl d_PRIgldbl d_PRIFUldbl sPRIGUldbl d_PRIEUldbl \

sPRIgldbl d_PRIldbl sPRIldbl sPRIFUldbl d_PRIGUldbl sPRIEUldbl \

d_SCNfldbl d_double_style_vax d_double_style_ieee \

d_double_style_ibm d_double_style_cray d_double_has_subnormals \

d_double_has_inf d_double_has_nan d_double_has_negative_zero \

sSCNfldbl doublekind: \

d_longdbl longdblsize doublesize uselongdouble test echo cat rm_try \

Setvar Compile run i_stdlib osname gccversion cflags

?MAKE: -pick add \$@ %<

?S:doublekind:

?S: This variable, if defined, encodes the type of a double:

?S: 1 = IEEE 754 32-bit little endian,

?S: 2 = IEEE 754 32-bit big endian,

?S: 3 = IEEE 754 64-bit little endian,

?S: 4 = IEEE

754 64-bit big endian,

?S: 5 = IEEE 754 128-bit little endian,

?S: 6 = IEEE 754 128-bit big endian,

?S: 7 = IEEE 754 64-bit mixed endian le-be,

?S: 8 = IEEE 754 64-bit mixed endian be-le,

?S: 9 = VAX 32bit little endian F float format

?S: 10 = VAX 64bit little endian D float format

?S: 11 = VAX 64bit little endian G float format

?S: 12 = IBM 32bit format

?S: 13 = IBM 64bit format

?S: 14 = Cray 64bit format

?S: -1 = unknown format.

?S:.

?S:d_PRIfldbl:

?S: This variable conditionally defines the PERL_PRIfldbl symbol, which

?S: indicates that stdio has a symbol to print long doubles.

?S:.

?S:d_PRIgldbl:

?S: This variable conditionally defines the PERL_PRIfldbl symbol, which

?S: indicates that stdio has a symbol to print long doubles.

?S:.

?S:d_PRIldbl:

?S: This variable conditionally defines the PERL_PRIfldbl symbol, which

?S: indicates that stdio has a symbol to print long doubles.

?S:.

?S:d_PRIFUldbl:

?S: This variable conditionally defines the PERL_PRIfldbl symbol, which

?S: indicates

that stdio has a symbol to print long doubles.

?S: The 'U' in the name is to separate this from d_PRIfldbl so that even

?S: case-blind systems can see the difference.

?S:.

?S:d_PRIGUldbl:

?S: This variable conditionally defines the PERL_PRIfldbl symbol, which

?S: indicates that stdio has a symbol to print long doubles.

?S: The 'U' in the name is to separate this from d_PRIgldbl so that even

?S: case-blind systems can see the difference.

?S:.

?S:d_PRIEUldbl:

?S: This variable conditionally defines the PERL_PRIfldbl symbol, which

?S: indicates that stdio has a symbol to print long doubles.

?S: The 'U' in the name is to separate this from d_PRIldbl so that even

?S: case-blind systems can see the difference.

?S:.

?S:d_SCNfldbl:

?S: This variable conditionally defines the PERL_PRIfldbl symbol, which

?S: indicates that stdio has a symbol to scan long doubles.

?S:.

?S:sPRIfldbl:

?S: This variable, if defined, contains the string used by stdio to

?S: format long doubles (format 'f') for

output.

?S:.

?S:sPRIgldbl:

?S: This variable, if defined, contains the string used by stdio to

?S: format long doubles (format 'g') for output.

?S:.

?S:sPRIldbl:

?S: This variable, if defined, contains the string used by stdio to

?S: format long doubles (format 'e') for output.

?S:.

?S:sPRIFUldbl:

?S: This variable, if defined, contains the string used by stdio to

?S: format long doubles (format 'F') for output.

?S: The 'U' in the name is to separate this from sPRIfldbl so that even

?S: case-blind systems can see the difference.

?S:.

?S:sPRIGUdbl:

?S: This variable, if defined, contains the string used by stdio to

?S: format long doubles (format 'G') for output.

?S: The 'U' in the name is to separate this from sPRIgldbl so that even

?S: case-blind systems can see the difference.

?S:.

?S:sPRIEUdbl:

?S: This variable, if defined, contains the string used by stdio to

?S: format long doubles (format 'E') for output.

?S: The 'U' in the name is to separate this from sPRIeldbl so that even

?S: case-blind

systems can see the difference.

?S:.

?S:sSCNfldbl:

?S: This variable, if defined, contains the string used by stdio to

?S: format long doubles (format 'f') for input.

?S:.

?S:d_double_has_inf:

?S: This variable conditionally defines the symbol DOUBLE_HAS_INF

?S: which indicates that the double type has an infinity.

?S:.

?S:d_double_has_nan:

?S: This variable conditionally defines the symbol DOUBLE_HAS_NAN

?S: which indicates that the double type has a not-a-number.

?S:.

?S:d_double_has_negative_zero:

?S: This variable conditionally defines the symbol DOUBLE_HAS_NEGATIVE_ZERO

?S: which indicates that the double type has a negative zero.

?S:.

?S:d_double_has_subnormals:

?S: This variable conditionally defines the symbol DOUBLE_HAS_SUBNORMALS

?S: which indicates that the double type has subnormals (denormals).

?S:.

?S:d_double_style_cray:

?S: This variable conditionally defines the symbol DOUBLE_STYLE_CRAY

?S: which indicates that the double is the 64-bit CRAY mainframe
format.

?S:.

?S:d_double_style_ibm:

?S: This variable conditionally defines the symbol DOUBLE_STYLE_IBM,

?S: which indicates that the double is the 64-bit IBM mainframe format.

?S:.

?S:d_double_style_ieee:

?S: This variable conditionally defines the symbol DOUBLE_STYLE_IEEE,

?S: which indicates that the double is the 64-bit IEEE 754.

?S:.

?S:d_double_style_vax:
 ?S: This variable conditionally defines the symbol DOUBLE_STYLE_VAX,
 ?S: which indicates that the double is the 64-bit VAX format D or G.
 ?S:.

?C:PERL_PRIldbl:
 ?C: This symbol, if defined, contains the string used by stdio to
 ?C: format long doubles (format 'f') for output.
 ?C:.

?C:PERL_PRIgldbl:
 ?C: This symbol, if defined, contains the string used by stdio to
 ?C: format long doubles (format 'g') for output.
 ?C:.

?C:PERL_PRIeldbl:
 ?C: This symbol, if defined, contains the string used by stdio to
 ?C: format long doubles (format 'e') for output.
 ?C:.

?C:PERL_PRIFldbl:
 ?C: This symbol, if defined, contains the string used by stdio
 to
 ?C: format long doubles (format 'f') for output.
 ?C:.

?C:PERL_PRIGldbl:
 ?C: This symbol, if defined, contains the string used by stdio to
 ?C: format long doubles (format 'g') for output.
 ?C:.

?C:PERL_PRIeldbl:
 ?C: This symbol, if defined, contains the string used by stdio to
 ?C: format long doubles (format 'e') for output.
 ?C:.

?C:PERL_SCNfldbl:
 ?C: This symbol, if defined, contains the string used by stdio to
 ?C: format long doubles (format 'f') for input.
 ?C:.

?C:DOUBLEKIND:
 ?C: DOUBLEKIND will be one of
 ?C: DOUBLE_IS_IEEE_754_32_BIT_LITTLE_ENDIAN
 ?C: DOUBLE_IS_IEEE_754_32_BIT_BIG_ENDIAN
 ?C: DOUBLE_IS_IEEE_754_64_BIT_LITTLE_ENDIAN
 ?C: DOUBLE_IS_IEEE_754_64_BIT_BIG_ENDIAN
 ?C: DOUBLE_IS_IEEE_754_128_BIT_LITTLE_ENDIAN
 ?C: DOUBLE_IS_IEEE_754_128_BIT_BIG_ENDIAN
 ?C: DOUBLE_IS_IEEE_754_64_BIT_MIXED_ENDIAN_LE_BE
 ?C: DOUBLE_IS_IEEE_754_64_BIT_MIXED_ENDIAN_BE_LE
 ?C: DOUBLE_IS_VAX_F_FLOAT
 ?C: DOUBLE_IS_VAX_D_FLOAT
 ?C: DOUBLE_IS_VAX_G_FLOAT
 ?C: DOUBLE_IS_IBM_SINGLE_32_BIT
 ?C: DOUBLE_IS_IBM_DOUBLE_64_BIT

?C: DOUBLE_IS_CRAY_SINGLE_64_BIT
?C: DOUBLE_IS_UNKNOWN_FORMAT
?C:.
?C:DOUBLE_HAS_INF:
?C: This
symbol, if defined, indicates that the double has
?C: the infinity.
?C:.
?C:DOUBLE_HAS_NAN:
?C: This symbol, if defined, indicates that the double has
?C: the not-a-number.
?C:.
?C:DOUBLE_HAS_NEGATIVE_ZERO:
?C: This symbol, if defined, indicates that the double has
?C: the negative_zero.
?C:.
?C:DOUBLE_HAS_SUBNORMALS:
?C: This symbol, if defined, indicates that the double has
?C: the subnormals (denormals).
?C:.
?C:DOUBLE_STYLE_CRAY:
?C: This symbol, if defined, indicates that the double is
?C: the 64-bit CRAY mainframe format.
?C:.
?C:DOUBLE_STYLE_IBM:
?C: This symbol, if defined, indicates that the double is
?C: the 64-bit IBM mainframe format.
?C:.
?C:DOUBLE_STYLE_IEEE:
?C: This symbol, if defined, indicates that the double is
?C: the 64-bit IEEE 754.
?C:.
?C:DOUBLE_STYLE_VAX:
?C: This symbol, if defined, indicates that the double is
?C: the 64-bit VAX format D or G.
?C:.
?LINT:known
DOUBLE_IS_IEEE_754_32_BIT_LITTLE_ENDIAN
?LINT:known DOUBLE_IS_IEEE_754_32_BIT_BIG_ENDIAN
?LINT:known DOUBLE_IS_IEEE_754_64_BIT_LITTLE_ENDIAN
?LINT:known DOUBLE_IS_IEEE_754_64_BIT_BIG_ENDIAN
?LINT:known DOUBLE_IS_IEEE_754_128_BIT_LITTLE_ENDIAN
?LINT:known DOUBLE_IS_IEEE_754_128_BIT_BIG_ENDIAN
?LINT:known DOUBLE_IS_IEEE_754_64_BIT_MIXED_ENDIAN_LE_BE
?LINT:known DOUBLE_IS_IEEE_754_64_BIT_MIXED_ENDIAN_BE_LE
?LINT:known DOUBLE_IS_VAX_F_FLOAT
?LINT:known DOUBLE_IS_VAX_D_FLOAT
?LINT:known DOUBLE_IS_VAX_G_FLOAT

```

?LINT:known DOUBLE_IS_IBM_SINGLE_32_BIT
?LINT:known DOUBLE_IS_IBM_DOUBLE_64_BIT
?LINT:known DOUBLE_IS_CRAY_SINGLE_64_BIT
?LINT:known DOUBLE_IS_UNKNOWN_FORMAT
?H:#define DOUBLEKIND $doublekind /**/
?H:?DOUBLEKIND:#define DOUBLE_IS_IEEE_754_32_BIT_LITTLE_ENDIAN 1
?H:?DOUBLEKIND:#define DOUBLE_IS_IEEE_754_32_BIT_BIG_ENDIAN 2
?H:?DOUBLEKIND:#define DOUBLE_IS_IEEE_754_64_BIT_LITTLE_ENDIAN 3
?H:?DOUBLEKIND:#define DOUBLE_IS_IEEE_754_64_BIT_BIG_ENDIAN 4
?H:?DOUBLEKIND:#define DOUBLE_IS_IEEE_754_128_BIT_LITTLE_ENDIAN 5
?H:?DOUBLEKIND:#define
DOUBLE_IS_IEEE_754_128_BIT_BIG_ENDIAN 6
?H:?DOUBLEKIND:#define DOUBLE_IS_IEEE_754_64_BIT_MIXED_ENDIAN_LE_BE 7
?H:?DOUBLEKIND:#define DOUBLE_IS_IEEE_754_64_BIT_MIXED_ENDIAN_BE_LE 8
?H:?DOUBLEKIND:#define DOUBLE_IS_VAX_F_FLOAT 9
?H:?DOUBLEKIND:#define DOUBLE_IS_VAX_D_FLOAT 10
?H:?DOUBLEKIND:#define DOUBLE_IS_VAX_G_FLOAT 11
?H:?DOUBLEKIND:#define DOUBLE_IS_IBM_SINGLE_32_BIT 12
?H:?DOUBLEKIND:#define DOUBLE_IS_IBM_DOUBLE_64_BIT 13
?H:?DOUBLEKIND:#define DOUBLE_IS_CRAY_SINGLE_64_BIT 14
?H:?DOUBLEKIND:#define DOUBLE_IS_UNKNOWN_FORMAT -1
?H:#$d_PRIfldbl PERL_PRIfldbl $$PRIfldbl /**/
?H:#$d_PRIgldbl PERL_PRIgldbl $$PRIgldbl /**/
?H:#$d_PRIeldbl PERL_PRIeldbl $$PRIeldbl /**/
?H:#$d_PRIFUdbl PERL_PRIFldbl $$PRIFUdbl /**/
?H:#$d_PRIGUdbl PERL_PRIGldbl $$PRIGUdbl /**/
?H:#$d_PRIEUdbl PERL_PRIeldbl $$PRIEUdbl /**/
?H:#$d_SCNfldbl PERL_SCNfldbl $$SCNfldbl /**/
?H:#$d_double_has_inf DOUBLE_HAS_INF
?H:#$d_double_has_nan DOUBLE_HAS_NAN
?H:#$d_double_has_negative_zero
DOUBLE_HAS_NEGATIVE_ZERO
?H:#$d_double_has_subnormals DOUBLE_HAS_SUBNORMALS
?H:#$d_double_style_cray DOUBLE_STYLE_CRAY
?H:#$d_double_style_ibm DOUBLE_STYLE_IBM
?H:#$d_double_style_ieee DOUBLE_STYLE_IEEE
?H:#$d_double_style_vax DOUBLE_STYLE_VAX
?H:.
?T:yyy message saveccflags
?F:!try
?LINT:change ccflags
?LINT:change uselongdouble
: Check what kind of doubles your system has
$echo "Checking the kind of doubles you have..." >&4
$cat >try.c <<EOP
#i_stdlib I_STDLIB
#define DOUBLESIZE $doublesize
#endif I_STDLIB

```

```

#include <stdlib.h>
#endif
#include <stdio.h>
static const double d = -0.1;
int main() {
    unsigned const char* b = (unsigned const char*)&d;
#if DOUBLESIZE == 4
    if (b[0] == 0xCD && b[3] == 0xBD) {
        /* IEEE 754 32-bit little-endian */
        printf("1\n");
        exit(0);
    }
    if (b[0] == 0xBD && b[3] == 0xCD) {
        /* IEEE 754 32-bit big-endian */
        printf("2\n");
        exit(0);
    }
    if (b[0] == 0xCC && b[3] == 0xCC) {
        /* VAX format F, 32-bit
PDP-style mixed endian. */
        printf("9\n");
        exit(0);
    }
    if (b[0] == 0xC0 && b[3] == 0x9A) {
        /* IBM single 32-bit */
        printf("12\n");
        exit(0);
    }
#endif
#if DOUBLESIZE == 8
    if (b[0] == 0x9A && b[7] == 0xBF) {
        /* IEEE 754 64-bit little-endian */
        printf("3\n");
        exit(0);
    }
    if (b[0] == 0xBF && b[7] == 0x9A) {
        /* IEEE 754 64-bit big-endian */
        printf("4\n");
        exit(0);
    }
    if (b[0] == 0x99 && b[3] == 0xBF && b[4] == 0x9A && b[7] == 0x99) {
        /* ARM mixed endian: two little-endian 32-bit floats, in big endian order:
* 4 5 6 7 0 1 2 3 (MSB = 7, LSB = 0)
* 99 99 b9 bf 9a 99 99 99 */
        printf("7\n");
        exit(0);
    }
    if (b[0] == 0x99 && b[3] == 0x9A && b[4] == 0xBF && b[7] == 0x99) {

```

```

/* The opposite of case 7, mixed endian: two big-endian 32-bit floats,
 * in little endian order: 3 2 1 0 7 6 5 4 (MSB = 7, LSB = 0)
 * 99 99 99 9a bf b9 99 99 */
printf("8\n");
exit(0);
}
if (b[0] == 0xCC && b[7] == 0xCC) {
/* VAX
format D, 64-bit PDP-style mixed endian. */
printf("10\n");
exit(0);
}
if (b[0] == 0xD9 && b[7] == 0x99) {
/* VAX format G, 64-bit PDP-style mixed endian. */
printf("11\n");
exit(0);
}
if (b[0] == 0xC0 && b[7] == 0x9A) {
/* IBM double 64-bit */
printf("13\n");
exit(0);
}
if (b[0] == 0xBF && b[7] == 0xCD) {
/* CRAY single 64-bit */
printf("14\n");
exit(0);
}
#endif
#if DOUBLESIZE == 16
if (b[0] == 0x9A && b[15] == 0xBF) {
/* IEEE 754 128-bit little-endian */
printf("5\n");
exit(0);
}
if (b[0] == 0xBF && b[15] == 0x9A) {
/* IEEE 754 128-bit big-endian */
printf("6\n");
exit(0);
}
#endif
/* Then there are old mainframe/miniframe formats like IBM and CRAY.
 * Whether those environments can still build Perl is debatable. */
printf("-1\n"); /* unknown */
exit(0);
}
EOP
set try
if eval $compile; then

```



```

    doublekind=`$run ./try`
else
    doublekind=-1
fi
case "$doublekind" in
1) echo "You have IEEE
    754 32-bit little endian doubles." >&4 ;;
2) echo "You have IEEE 754 32-bit big endian doubles." >&4 ;;
3) echo "You have IEEE 754 64-bit little endian doubles." >&4 ;;
4) echo "You have IEEE 754 64-bit big endian doubles." >&4 ;;
5) echo "You have IEEE 754 128-bit little endian doubles." >&4 ;;
6) echo "You have IEEE 754 128-bit big endian doubles." >&4 ;;
7) echo "You have IEEE 754 64-bit mixed endian doubles (32-bit LEs in BE)." >&4 ;;
8) echo "You have IEEE 754 64-bit mixed endian doubles (32-bit BEs in LE)." >&4 ;;
9) echo "You have VAX format F 32-bit PDP-style mixed endian doubles." >&4 ;;
10) echo "You have VAX format D 64-bit PDP-style mixed endian doubles." >&4 ;;
11) echo "You have VAX format G 64-bit PDP-style mixed endian doubles." >&4 ;;
12) echo "You have IBM short 32-bit doubles." >&4 ;;
13) echo "You have IBM long 64-bit doubles." >&4 ;;
14) echo "You have Cray single 64-bit doubles." >&4 ;;
*) echo "Cannot figure out your double. You Cyber, or something?" >&4 ;;
esac
d_double_style_ieee=$undef
d_double_style_vax=$undef
d_double_style_ibm=$undef
d_double_style_cray=$undef
case
"$doublekind" in
1|2|3|4|5|6|7|8) d_double_style_ieee=$define ;;
9|10|11) d_double_style_vax=$define ;;
12|13) d_double_style_ibm=$define ;;
14) d_double_style_cray=$define ;;
esac
case "$d_double_style_ieee" in
$define)
    d_double_has_inf=$define
    d_double_has_nan=$define
    d_double_has_negative_zero=$define
    d_double_has_subnormals=$define
    ;;
*)
    d_double_has_inf=$undef
    d_double_has_nan=$undef
    d_double_has_negative_zero=$undef
    d_double_has_subnormals=$undef
    ;;
esac
$rm_try

```

```

: Check print/scan long double stuff
echo " "

if $test X"$d_longdbl" = X"$define"; then

echo "Checking how to print long doubles..." >&4

if $test X"$sPRIfdbl" = X -a X"$doublesize" = X"$longdblsize"; then
$cat >try.c <<'EOCP'
#include <sys/types.h>
#include <stdio.h>
int main() {
double d = 123.456;
printf("%.3f\n", d);
}
EOCP
set try
if eval $compile; then
yyy=`$run
./try`
case "$yyy" in
123.456)
sPRIfdbl="f"; sPRIGldbl="g"; sPRIeldbl="e";
sPRIFUdbl="F"; sPRIGUdbl="G"; sPRIEUdbl="E";
echo "We will use %f."
;;
esac
fi
fi

if $test X"$sPRIfdbl" = X; then
$cat >try.c <<'EOCP'
#include <sys/types.h>
#include <stdio.h>
int main() {
long double d = 123.456;
printf("%.3Lf\n", d);
}
EOCP
set try
if eval $compile; then
yyy=`$run ./try`
case "$yyy" in
123.456)
sPRIfdbl="Lf"; sPRIGldbl="Lg"; sPRIeldbl="Le";
sPRIFUdbl="LF"; sPRIGUdbl="LG"; sPRIEUdbl="LE";
echo "We will use %Lf."

```

```

;;
esac
fi
fi

if $test X"$sPRIfldbl" = X; then
$cat >try.c <<'EOCP'
#include <sys/types.h>
#include <stdio.h>
int main() {
long double d = 123.456;
printf("%.3lf\n", d);
}
EOCP
set try
if eval $compile; then
yyy=`$run ./try`
case "$yyy" in
123.456)
sPRIfldbl="llf"; sPRIGldbl="llg"; sPRIeldbl="lle";
sPRIFUldbl="llF"; sPRIGUldbl="llG"; sPRIEUldbl="llE";
echo "We
will use %lf."
;;
esac
fi
fi

```

```

if $test X"$sPRIfldbl" = X; then
$cat >try.c <<'EOCP'
#include <sys/types.h>
#include <stdio.h>
int main() {
long double d = 123.456;
printf("%.3lf\n", d);
}
EOCP
set try
if eval $compile; then
yyy=`$run ./try`
case "$yyy" in
123.456)
sPRIfldbl="lf"; sPRIGldbl="lg"; sPRIeldbl="le";
sPRIFUldbl="lF"; sPRIGUldbl="lG"; sPRIEUldbl="lE";
echo "We will use %lf."
;;
esac
fi

```

```

fi

if $test X"$sPRIfdbl" = X; then
  echo "Cannot figure out how to print long doubles." >&4
else
  sSCNfdbl=$sPRIfdbl # expect consistency
fi

$rm_try

fi # d_longdbl

case "$sPRIfdbl" in
  *) d_PRIfdbl="$undef"; d_PRIGldbl="$undef"; d_PRIeldbl="$undef";
    d_PRIFUdbl="$undef"; d_PRIGUdbl="$undef"; d_PRIEUdbl="$undef";
    d_SCNfdbl="$undef";
    ;;
  *) d_PRIfdbl="$define"; d_PRIGldbl="$define"; d_PRIeldbl="$define";
    d_PRIFUdbl="$define"; d_PRIGUdbl="$define"; d_PRIEUdbl="$define";
    d_SCNfdbl="$define";
    ;;
esac

: Before committing on uselongdouble,
see whether that looks sane.
if $test "$uselongdouble" = "$define"; then
  message=""
  echo " "
  echo "Checking if your long double math functions work right..." >&4
  $cat > try.c <<EOF
#include <math.h>
#include <stdio.h>
int main() {
  printf("%"$sPRIGldbl"\n", sqrt(logl(expl(cosl(sinl(0.0L)))))+powl(2.0L, 3.0L));
}
EOF
  case "$osname:$gccversion" in
    aix:*) saveccflags="$ccflags"
    ccflags="$ccflags -qlongdouble" ;; # to avoid core dump
  esac
  set try
  if eval $compile_ok; then
    yyy=`$run ./try`
  fi
  case "$yyy" in
    3) echo "Your long double math functions are working correctly." >&4 ;;
    *) echo "Your long double math functions are broken, not using long doubles." >&4
       uselongdouble=$undef
  esac

```

```
;;
esac
$rm_try
case "$osname:$gccversion" in
aix:*) ccflags="$saveccflags" ;; # restore
esac
fi
```

Found in path(s):

```
*/opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/longdblfi.U
```

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?RCS: \$Id: i_fp.U,v \$

?RCS:

?RCS: Copyright (c) 1998 Jarkko Hietaniemi

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:i_fp: Inhdr

?MAKE: -pick add \$@ %<

?S:i_fp:

?S: This variable conditionally defines the I_FP symbol, and indicates

?S: whether a C program should include <fp.h>.

?S:.

?C:I_FP:

?C: This symbol, if defined, indicates that <fp.h> exists and

?C: should be included.

?C:.

?H:#\$i_fp I_FP /**/

?H:.

?LINT:set i_fp

: see if this is a fp.h system

set fp.h i_fp

eval \$inhdr

Found in path(s):

```
*/opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/i_fp.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

?RCS: You may redistribute only under the terms of the Artistic License,

?RCS: as specified in the README file that comes with the distribution.

```

?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: so.U,v $
?RCS: Revision 3.0.1.2 1994/10/29 16:30:04 ram
?RCS: patch36: now tells user how he can suppress shared lib lookup (ADO)
?RCS: patch36: removed echo at the top, since it's now in the here-doc (ADO)
?RCS:
?RCS: Revision 3.0.1.1 1994/06/20 07:07:02 ram
?RCS: patch30: created
?RCS:
?X:
?X: This unit computes the shared-object / shared-lib extension
?X:
?MAKE:so: test libpth Loc Myread Oldconfig cat
?MAKE: -pick add $@ %<
?S:so:
?S: This variable holds the extension used to identify
shared libraries
?S: (also known as shared objects) on the system. Usually set to 'so'.
?S:.
?T: xxx
: compute shared library extension
case "$so" in
")
if xxx=`./loc libc.sl X $libpth`; $test -f "$xxx"; then
dflt='sl'
else
dflt='so'
fi
;;
*) dflt="$so";;
esac
$cat <<EOM

```

On some systems, shared libraries may be available. Answer 'none' if you want to suppress searching of shared libraries for the remainder of this configuration.

```

EOM
rp='What is the file extension used for shared libraries?'
. ./myread
so="$ans"

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/so.U

```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id$
?RCS:
?RCS: Copyright (c) 2003 Jarkko Hietaniemi
?RCS:
?RCS: You may distribute under the terms of either the GNU General Public
?RCS: License or the Artistic License, as specified in the README file.
?RCS:
?MAKE:d_ilogbl: Inlibc
?MAKE: -pick add $@ %<
?S:d_ilogbl:
?S: This variable conditionally defines the HAS_ILOGBL symbol, which
?S: indicates to the C program that the ilogbl() routine is available
?S: for extracting the exponent of long double x as a signed integer.
?S: If scalbnl is also present we can emulate frexpl.
?S:.
?C:HAS_ILOGBL:
?C: This symbol, if defined, indicates that the ilogbl routine is
?C: available. If scalbnl is also present we can emulate frexpl.
?C:.
?H:#$d_ilogbl HAS_ILOGBL /**/
?H:.
?LINT:set d_ilogbl
: see if ilogbl exists
set ilogbl d_ilogbl
eval $inlibc
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_ilogbl.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id$
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic License,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: fpostype.U,v $
?RCS: Revision 3.0.1.2 1994/08/29 16:20:52 ram
?RCS: patch32: now uses new Typedef unit to compute type information
?RCS:
?RCS: Revision 3.0.1.1 1994/06/20 06:59:59 ram
```

```

?RCS: patch30: created
?RCS:
?MAKE:fpostype: Myread Typedef
?MAKE: -pick add $@ %<
?S:fpostype:
?S: This variable defines Fpos_t to be something like fpost_t, long,
?S: uint, or whatever type is used to declare file positions in libc.
?S:.
?C:Fpos_t:
?C: This symbol holds the type used to declare file positions
in libc.
?C: It can be fpos_t, long, uint, etc... It may be necessary to include
?C: <sys/types.h> to get any typedef'ed information.
?C:.
?H:#define Fpos_t $fpostype /* File position type */
?H:.
: see what type file positions are declared as in the library
set fpos_t fpostype long stdio.h sys/types.h
eval $typedef
echo " "
dflt="$fpostype"
rp="What is the type for file position used by fsetpos()?"
. ./myread
fpostype="$ans"

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/fpostype.U

```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id$

```

```

?RCS:

```

```

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

```

```

?RCS:

```

```

?RCS: You may redistribute only under the terms of the Artistic License,

```

```

?RCS: as specified in the README file that comes with the distribution.

```

```

?RCS: You may reuse parts of this distribution only within the terms of

```

```

?RCS: that same Artistic License; a copy of which may be found at the root

```

```

?RCS: of the source tree for dist 4.0.

```

```

?RCS:

```

```

?RCS: $Log: usenm.U,v $

```

```

?RCS: Revision 3.0.1.1 1997/02/28 16:26:40 ram

```

```

?RCS: patch61: don't use nm with the GNU C library

```

```

?RCS: patch61: added support for Linux shared libs

```

```

?RCS:

```

```

?RCS: Revision 3.0 1993/08/18 12:09:57 ram

```

```

?RCS: Baseline for dist 3.0 netwide release.

```

```

?RCS:

```



```

?MAKE:usenm runnm nm_opt nm_so_opt: cat test Myread Oldconfig grep \
d_gnulibc nm egrep rsrc osname Guess
?MAKE: -pick add $@ %<
?S:usenm:
?S: This variable contains 'true' or 'false' depending whether the
?S: nm extraction is wanted
or not.
?S:.
?S:runnm:
?S: This variable contains 'true' or 'false' depending whether the
?S: nm extraction should be performed or not, according to the value
?S: of usenm and the flags on the Configure command line.
?S:.
?S:nm_opt:
?S: This variable holds the options that may be necessary for nm.
?S:.
?S:nm_so_opt:
?S: This variable holds the options that may be necessary for nm
?S: to work on a shared library but that can not be used on an
?S: archive library. Currently, this is only used by Linux, where
?S: nm --dynamic is *required* to get symbols from an ELF library which
?S: has been stripped, but nm --dynamic is *fatal* on an archive library.
?S: Maybe Linux should just always set usenm=false.
?S:.
: see if nm is to be used to determine whether a symbol is defined or not
?X: If there is enough inquiries, it might be worth to wait for the nm
?X: extraction. Otherwise, the C compilations might be a better deal.
?X:
?X: Don't bother if we're using GNU libc -- skimo
case "$usenm"
in
")
dflt="
case "$d_gnulibc" in
"$define")
echo " "
echo "$nm probably won't work on the GNU C Library." >&4
dflt=n
;;
esac
case "$dflt" in
")
if $test "$osname" = aix -a ! -f /lib/syscalls.exp; then
echo " "
echo "Whoops! This is an AIX system without /lib/syscalls.exp!" >&4
echo "'nm' won't be sufficient on this system." >&4
dflt=n
fi

```

```

;;
esac
case "$dflt" in
")
if ./gnu; then
echo " "
echo "Hmm... A GNU system without a GNU C Library? Weird..." >&4
dflt=n
else
dflt=`$egrep 'inlibc|csym' $src/Configure | wc -l 2>/dev/null`
if $test $dflt -gt 20; then
dflt=y
else
dflt=n
fi
fi
;;
esac
;;
*)
case "$usenm" in
true|$define) dflt=y;;
*) dflt=n;;
esac
;;
esac
$cat <<EOM

```

I can use `$nm` to extract the symbols from your C libraries. This is a time consuming task which may generate huge output on the disk (up to 3 megabytes) but that should make the symbols extraction faster. The alternative is to skip the 'nm' extraction part and to compile a small test program instead to determine whether each symbol is present. If you have a fast C compiler and/or if your 'nm' output cannot be parsed, this may be the best solution.

EOM

```

rp='Shall I use nm to extract C symbols from the libraries?'
./myread
case "$ans" in
[Nn]*) usenm=false;;
*) usenm=true;;
esac

```

?X: Name extraction is to be run if 'nm' usage is wanted and if no -r flag
?X: was provided to configure (in which case we simply re-use the previous
?X: values).

```
runnm=$usenm
case "$reuseval" in
true) runnm=false;;
esac
```

: nm options which may be necessary

```
case "$nm_opt" in
") if $test -f /mach_boot; then
nm_opt=" # Mach
elif $test -d /usr/ccs/lib; then
nm_opt='-p' # Solaris (and SunOS?)
elif $test -f /dgux; then
nm_opt='-p' # DG-UX
elif $test -f /lib64/rld; then
nm_opt='-p' # 64-bit Irix
else
nm_opt="
fi;;
esac
```

?X: nm options which may be necessary for shared libraries but illegal

?X: for archive libraries. Thank you,

Linux.

```
case "$nm_so_opt" in
") case "$osname" in
*linux*)
if $nm --help | $grep 'dynamic' > /dev/null 2>&1; then
nm_so_opt='--dynamic'
fi
;;
esac
;;
esac
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/usenm.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_getpgrp2.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

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?RCS: of the source tree for dist 4.0.

?RCS:
 ?RCS: \$Log: d_getpgrp2.U,v \$
 ?RCS: Revision 3.0 1993/08/18 12:06:15 ram
 ?RCS: Baseline for dist 3.0 netwide release.
 ?RCS:
 ?MAKE:d_getpgrp2: Inlibc
 ?MAKE: -pick add \$@ %<
 ?S:d_getpgrp2:
 ?S: This variable conditionally defines the HAS_GETPGRP2 symbol, which
 ?S: indicates to the C program that the getpgrp2() (as in DG/UX) routine
 ?S: is available to get the current process group.
 ?S:.
 ?C:HAS_GETPGRP2 (GETPGRP2):
 ?C: This symbol, if defined, indicates that the
 getpgrp2() (as in DG/UX)
 ?C: routine is available to get the current process group.
 ?C:.
 ?H:#\$d_getpgrp2 HAS_GETPGRP2 /**/
 ?H:.
 ?LINT:set d_getpgrp2
 : see if getpgrp2 exists
 set getpgrp2 d_getpgrp2
 eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_getpgrp2.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: libc.U 1 2006-08-24 12:32:52Z rmanfredi \$
 ?RCS:
 ?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
 ?RCS:
 ?RCS: You may redistribute only under the terms of the Artistic License,
 ?RCS: as specified in the README file that comes with the distribution.
 ?RCS: You may reuse parts of this distribution only within the terms of
 ?RCS: that same Artistic License; a copy of which may be found at the root
 ?RCS: of the source tree for dist 4.0.
 ?RCS:
 ?RCS: \$Log: libc.U,v \$
 ?RCS: Revision 3.0.1.10 1997/02/28 15:56:48 ram
 ?RCS: patch61: replaced .a with \$_a all over the place
 ?RCS: patch61: added support for HPUX-10 nm output
 ?RCS:
 ?RCS: Revision 3.0.1.9 1995/07/25 14:11:56 ram
 ?RCS: patch56: now knows about OS/2 platforms
 ?RCS:
 ?RCS: Revision 3.0.1.8 1995/05/12 12:20:47 ram

?RCS: patch54: made sure only most recent version of shared lib is picked

?RCS: patch54: final "nm -p" check now uses xscan and xrun
like everybody

?RCS: patch54: can now grok Linux nm output with lead __IO (ADO)

?RCS: patch54: added support for Linux ELF output, using 'W' for alias (ADO)

?RCS:

?RCS: Revision 3.0.1.7 1994/10/29 16:23:40 ram

?RCS: patch36: now looks for shared libraries before anything else (ADO)

?RCS: patch36: added new nm output format (ADO)

?RCS:

?RCS: Revision 3.0.1.6 1994/08/29 16:28:10 ram

?RCS: patch32: added I-type symbols for nm output parsing on Linux

?RCS:

?RCS: Revision 3.0.1.5 1994/06/20 07:03:24 ram

?RCS: patch30: checks are now presented by succession of if/elif

?RCS: patch30: uniformized checks for shared objects with new so symbol

?RCS:

?RCS: Revision 3.0.1.4 1994/05/06 15:06:33 ram

?RCS: patch23: added shared library knowledge (ADO and WED)

?RCS:

?RCS: Revision 3.0.1.3 1994/01/24 14:12:17 ram

?RCS: patch16: can now export nm_extract as an internal-use only variable

?RCS:

?RCS: Revision 3.0.1.2 1993/09/13 16:09:03 ram

?RCS: patch10: added special handling for Apollo systems (WAD)

?RCS:

?RCS: Revision 3.0.1.1 1993/08/27 14:40:03 ram

?RCS: patch7: added entry for /usr/shlib/libc.so (OSF/1 machines)

?RCS:

?RCS: Revision 3.0 1993/08/18 12:08:57 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:libc +nm_extract: echo n c rm test grep Getfile Myread Oldconfig Loc \
sed libs incpath libpth ar runnm nm nm_opt nm_so_opt contains xlibpth \
so _a _o osname trnl tr sort uniq sysroot

?MAKE: -pick add \$@ %<

?S:libc:

?S: This variable contains the location of the C library.

?S:.

?S:nm_extract:

?S: This variable holds the name of the extraction command used to process

?S: the output of nm and yield the list of defined symbols. It is used

?S: internally by Configure.

?S:.

?T:thislib try libnames xxx xscan xrun thisname com tans file

?F:!libnames !libc.tmp !tmp.imp

?LINT:extern PASE

```

?LINT:extern libnames
?LINT:change nm_opt
?INIT:libnames=""
: Figure out where the libc is located
case "$runnm" in
true)
?X: indentation is wrong on purpose--RAM
:
get list of predefined functions in a handy place
echo " "
case "$libc" in
") libc=unknown
case "$libs" in
*-lc_s*) libc=`./loc libc_s$_a $libc $libpth`
esac
;;
esac
case "$libs" in
") ;;
*) for thislib in $libs; do
case "$thislib" in
-lc|lc_s)
: Handle C library specially below.
;;
-l*)
thislib=`echo $thislib | $sed -e 's/^-l//`
if try=`./loc lib$thislib.$so.*' X $libpth`; $test -f "$try"; then
:
elif try=`./loc lib$thislib.$so X $libpth`; $test -f "$try"; then
:
elif try=`./loc lib$thislib$_a X $libpth`; $test -f "$try"; then
:
elif try=`./loc $thislib$_a X $libpth`; $test -f "$try"; then
:
elif try=`./loc lib$thislib X $libpth`; $test -f "$try"; then
:
elif try=`./loc $thislib X $libpth`; $test -f "$try"; then
:
elif try=`./loc $lib$thislib$_a X $libpth`; $test -f "$try"; then
:
else
try=""
fi
libnames="$libnames $try"
;;
*) libnames="$libnames $thislib" ;;
esac
done

```

```

;;
esac
?X:
?X: Some systems (e.g. DG/UX) use
"environmental" links, which make the test
?X: -f fail. Ditto for symbolic links. So in order to reliably check the
?X: existence of a file, we use test -r. It will still fail with DG/UX links
?X: though, but at least it will detect symbolic links. At some strategic
?X: points, we make use of (test -h), using a sub-shell in case builtin test
?X: does not implement the -h check for symbolic links. This makes it
?X: possible to preset libc in a hint file for instance and have it show up
?X: as-is in the question.
?X:
xxx=normal
case "$libc" in
unknown)
?X:
?X: The sed below transforms .so.9 .so.12 into something like .so.0009 .so.0012,
?X: then sorts on it to allow keeping .so.12 instead of .so.9 as the latest
?X: up-to-date library. The initial filename (before sed munging, saved in hold
?X: space via 'h') is appended via 'G' before sorting, then the leading munged
?X: part is removed after sorting. Nice efficient work from Tye McQueen.
?X: The initial blurfl is here to prevent the trailing
pipe from producing an
?X: empty string, causing Configure to output all its set variables!
?X:
set /lib/libc.$so
for xxx in $libpth; do
$test -r $1 || set $xxx/libc.$so
: The messy sed command sorts on library version numbers.
$test -r $1 || \
set `echo blurfl; echo $xxx/libc.$so.[0-9]* | \
tr ' ' $trnl | egrep -v '[A-Za-z]*$' | $sed -e '
h
s/[0-9][0-9]*/0000&/g
s/0*\([0-9][0-9][0-9][0-9]\)\^1/g
G
s^\n/ '/' | \
$sort | $sed -e 's/^\.* //'^
eval set \$$#
done
$test -r $1 || set $sysroot/usr/ccs/lib/libc.$so
$test -r $1 || set $sysroot/lib/libsys_s$_a
;;
*)
?X: ensure the test below for the (shared) C library will fail
set blurfl
;;

```

```

esac
if $test -r "$1"; then
    echo "Your (shared) C library seems to be in $1."
    libc="$1"
elif $test -r /lib/libc && $test -r /lib/clib; then
    ?X:
    ?X: Apollo has its C library in /lib/clib AND /lib/libc
    ?X: not to mention its math library in /lib/syslib...
    ?X:
    echo "Your C library seems to be in both /lib/clib
    and /lib/libc."
    xxx=apollo
    libc='/lib/clib /lib/libc'
    if $test -r /lib/syslib; then
        echo "(Your math library is in /lib/syslib.)"
    ?X: Put syslib in libc -- not quite right, but won't hurt
        libc="$libc /lib/syslib"
    fi
elif $test -r "$libc" || (test -h "$libc") >/dev/null 2>&1; then
    echo "Your C library seems to be in $libc, as you said before."
    ?X: For mips, and...
elif $test -r $incpath/usr/lib/libc$_a; then
    libc=$incpath/usr/lib/libc$_a;
    echo "Your C library seems to be in $libc. That's fine."
elif $test -r /lib/libc$_a; then
    libc=/lib/libc$_a;
    echo "Your C library seems to be in $libc. You're normal."
else
    if tans=`./loc libc$_a blurfl/dyick $libpth`; $test -r "$stans"; then
        :
    elif tans=`./loc libc blurfl/dyick $libpth`; $test -r "$stans"; then
        libnames="$libnames "`./loc clib blurfl/dyick $libpth`
    elif tans=`./loc clib blurfl/dyick $libpth`; $test -r "$stans"; then
        :
    elif tans=`./loc Slibc$_a blurfl/dyick $xlibpth`; $test -r "$stans"; then
        :
    elif tans=`./loc
    Mlibc$_a blurfl/dyick $xlibpth`; $test -r "$stans"; then
        :
    else
        tans=`./loc Llibc$_a blurfl/dyick $xlibpth`
    fi
    if $test -r "$stans"; then
        echo "Your C library seems to be in $stans, of all places."
        libc=$stans
    else
        libc='blurfl'
    fi
fi

```



```

fi
if $test $xxx = apollo -o -r "$libc" || (test -h "$libc") >/dev/null 2>&1; then
dflt="$libc"
cat <<EOM

```

If the guess above is wrong (which it might be if you're using a strange compiler, or your machine supports multiple models), you can override it here.

```

EOM
else
dflt="
echo $libpth | $tr ' ' $trnl | $sort | $uniq > libpath
cat >&4 <<EOM

```

I can't seem to find your C library. I've looked in the following places:

```

EOM
$sed 's/^/ /' libpath
cat <<EOM

```

None of these seems to contain your C library. I need to get its name...

```

EOM
fi
fn=f
rp='Where is your C library?'
./getfile
libc="$ans"

echo " "
echo $libc $libnames | $tr ' ' $trnl | $sort | $uniq > libnames
set X `cat libnames`
shift
xxx=files
case $# in 1) xxx=file; esac
echo
"Extracting names from the following $xxx for later perusal:" >&4
echo " "
$sed 's/^/ /' libnames >&4
echo " "
$echo $n "This may take a while...$c" >&4

```

```

?X:
?X: Linux may need the special Dynamic option to nm for shared libraries.
?X: In general, this is stored in the nm_so_opt variable.
?X: Unfortunately, that option may be fatal on non-shared libraries.
?X:
for file in $*; do
case $file in

```

```

*$so*) $nm $nm_so_opt $nm_opt $file 2>/dev/null;;
*) $nm $nm_opt $file 2>/dev/null;;
esac
done >libc.tmp

```

```
$echo $n ".$c"
```

```
?X:
```

?X: To accelerate processing, we look at the correct 'sed' command

?X: by using a small subset of libc.tmp, i.e. fprintf function.

?X: When we know which sed command to use, do the name extraction

```
?X:
```

```
$grep fprintf libc.tmp > libc.ptf
```

```
?X:
```

?X: In order to enhance readability and save some space, we define

?X: some variables that will be "eval"ed.

```
?X:
```

```
xscan='eval "<libc.ptf $com >libc.list"; $echo $n ".$c" >&4'
```

```
xrun='eval "<libc.tmp $com >libc.list"; echo "done." >&4'
```

```
?X:
```

BSD-like output, I and W types added for Linux

?X: Some versions of Linux include a leading __IO in the symbol name.

?X: HP-UX 10 reportedly has trailing spaces, though I'm surprised it has

?X: BSD-like output. (AD).

?X: GNU extension: i is "indirect function"

```
xxx='[ADTSIW]'
```

```
if com="$sed -n -e 's/___IO//' -e 's/^. * $xxx */p';\
```

```
eval $xscan;\
```

```
$contains '^fprintf$' libc.list >/dev/null 2>&1; then
```

```
eval $xrun
```

?X: SYSV-like output

```
elif com="$sed -n -e 's/___ */' -e 's/^\([a-zA-Z_0-9]*\).*xtern.*\1/p';\
```

```
eval $xscan;\
```

```
$contains '^fprintf$' libc.list >/dev/null 2>&1; then
```

```
eval $xrun
```

```
elif com="$sed -n -e '/|UNDEF/d' -e '/FUNC..GL/s/^. *|__ */p';\
```

```
eval $xscan;\
```

```
$contains '^fprintf$' libc.list >/dev/null 2>&1; then
```

```
eval $xrun
```

```
elif com="$sed -n -e 's/^. * D ___ */p' -e 's/^. * D //p';\
```

```
eval $xscan;\
```

```
$contains '^fprintf$' libc.list >/dev/null 2>&1; then
```

```
eval $xrun
```

```
elif com="$sed -n -e 's/___/' -e 's/^\([a-zA-Z_0-9]*\).*xtern.*text.*\1/p';\
```

```
eval $xscan;\
```

```
$contains '^fprintf$'
```

```
libc.list >/dev/null 2>&1; then
```

```
eval $xrun
```

```
elif com="$sed -n -e 's/^. *|FUNC |GLOB . */p';\
```

```

eval $xscan;\
$contains '^fprintf$' libc.list >/dev/null 2>&1; then
    eval $xrun
elif com="$grep '|' | $sed -n -e '/COMMON/d' -e '/DATA/d' \
    -e '/file/d' -e 's/^\([^ ]*\).*\1/p'";\
eval $xscan;\
$contains '^fprintf$' libc.list >/dev/null 2>&1; then
    eval $xrun
elif com="$sed -n -e 's/^\.*|FUNC |GLOB .*/p' -e 's/^\.*|FUNC |WEAK .*/p'";\
eval $xscan;\
$contains '^fprintf$' libc.list >/dev/null 2>&1; then
    eval $xrun
?X: mips nm output (sysV)
elif com="$sed -n -e 's/^\_*/' -e '/Undef/d' -e '/Proc/s/.*//p'";\
eval $xscan;\
$contains '^fprintf$' libc.list >/dev/null 2>&1; then
    eval $xrun
elif com="$sed -n -e 's/^\.*|Proc .*\|Text *| */p'";\
eval $xscan;\
$contains '^fprintf$' libc.list >/dev/null 2>&1; then
    eval $xrun
elif com="$sed -n -e '/Def. Text/s/.* \([^ ]*\)\$/\1/p'";\
eval $xscan;\
$contains '^fprintf$' libc.list >/dev/null 2>&1; then
    eval $xrun
?X: OS/2
nm output
elif com="$sed -n -e 's/^\[-0-9a-f ]*_\(.*)=.*\1/p'";\
eval $xscan;\
$contains '^fprintf$' libc.list >/dev/null 2>&1; then
    eval $xrun
elif com="$sed -n -e 's/.*\.text n\ \ \ \.//p'";\
eval $xscan;\
$contains '^fprintf$' libc.list >/dev/null 2>&1; then
    eval $xrun
?X: AIX nm output
elif com="sed -n -e 's/^\_.*//' -e 's/[ \t]*D[ \t]*[0-9]*.*//p'";\
eval $xscan;\
$contains '^fprintf$' libc.list >/dev/null 2>&1; then
    eval $xrun
else
$nm -p $* 2>/dev/null >libc.tmp
$grep fprintf libc.tmp > libc.ptf
if com="$sed -n -e 's/^\.* [ADTSIW] *_[_]*//p' -e 's/^\.* [ADTSIW] //p'";\
eval $xscan; $contains '^fprintf$' libc.list >/dev/null 2>&1
then
    nm_opt='-p'
    eval $xrun

```

```

else
echo " "
echo "$nm didn't seem to work right. Trying $ar instead..." >&4
com="
if $ar t $libc > libc.tmp && \
  $contains '^fprintf$' libc.tmp >/dev/null 2>&1
then
  for thisname in $libnames $libc; do
    $ar t $thisname >>libc.tmp
  done
  $sed -e "s/\\$_o\\$//" < libc.tmp > libc.list
  echo
  "Ok." >&4
  elif test "X$osname" = "Xos2" && $ar tv $libc > libc.tmp; then
?X: Repeat libc to extract forwarders to DLL entries too
  for thisname in $libnames $libc; do
    $ar tv $thisname >>libc.tmp
?X: Revision 50 of EMX has bug in ar: it will not extract forwarders
?X: to DLL entries. Use emximp which will extract exactly them.
    emximp -o tmp.imp $thisname \
      2>/dev/null && \
      $sed -e 's/^\([_a-zA-Z0-9]*\) .*$/1/p' \
      < tmp.imp >>libc.tmp
    $rm -f tmp.imp
  done
  $sed -e "s/\\$_o\\$//" -e 's/^ \+//' < libc.tmp > libc.list
  echo "Ok." >&4
else
echo "$ar didn't seem to work right." >&4
echo "Maybe this is a Cray...trying bld instead..." >&4
if bld t $libc | \
  $sed -e 's/.*/\\/' -e "s/\\$_o:.*\\$//" > libc.list &&
  $test -s libc.list
then
  for thisname in $libnames; do
    bld t $libnames | \
      $sed -e 's/.*/\\/' -e "s/\\$_o:.*\\$//" >>libc.list
    $ar t $thisname >>libc.tmp
  done
  echo "Ok." >&4
else
echo
" That didn't work either. Giving up." >&4
  exit 1
fi
fi
fi
fi

```

```

nm_extract="$com"
case "$PASE" in
define)
  echo " "
  echo "Since you are compiling for PASE, extracting more symbols from libc.a ..." >&4
  dump -Tv /lib/libc.a | awk '$7 == "/unix" {print $5 " " $8}' | grep "^SV" | awk '{print $2}' >> libc.list
  ;;
*) if $test -f /lib/syscalls.exp; then
  echo " "
  echo "Also extracting names from /lib/syscalls.exp for good ole AIX..." >&4
  $sed -n 's/^\([^ ]*\)[ ]*syscall[0-9]*[ ]*$\1/p' \
  /lib/syscalls.exp >>libc.list
  fi
  ;;
esac
;;
esac
$rm -f libnames libpath

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/libc.U

```

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?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:d_copysignl: Inlibc

?MAKE: -pick add \$@ %<

?S:d_copysignl:

?S: This variable conditionally defines the HAS_COPYSIGNL symbol, which

?S: indicates to the C program that the copysignl() routine is available.

?S: If aintl is also present we can emulate modfl.

?S:.

?C:HAS_COPYSIGNL:

?C: This symbol, if defined, indicates that the copysignl routine is

?C: available. If aintl is also present we can emulate modfl.

?C:.

?H:#\$d_copysignl HAS_COPYSIGNL /**/

?H:.

?LINT:set d_copysignl

: see if copysignl exists

set copysignl d_copysignl

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_copysignl.U

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?RCS:

?RCS: \$Log: d_times.U,v \$

?RCS: Revision 3.0.1.2 1995/07/25 14:07:50 ram

?RCS: patch56: typo fix, sytem -> system

?RCS:

?RCS: Revision 3.0.1.1 1994/08/29 16:14:00 ram

?RCS: patch32: now uses new Typedef unit to compute type information

?RCS:

?RCS: Revision 3.0 1993/08/18 12:07:46 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?X:

?X: What is the type returned by times() ?

?X:

?X: Force inclusion of <sys/types.h>

?X:INC: i_systypes

?MAKE:d_times clocktype: Csym Myread Typedef i_systimes

?MAKE: -pick

add \$@ %<

?S:d_times:

?S: This variable conditionally defines the HAS_TIMES symbol, which indicates

?S: that the times() routine exists. The times() routine is normally

?S: provided on UNIX systems. You may have to include <sys/times.h>.

?S:.

?S:clocktype:

?S: This variable holds the type returned by times(). It can be long,

?S: or clock_t on BSD sites (in which case <sys/types.h> should be

?S: included).

?S:.

?C:HAS_TIMES (TIMES):

?C: This symbol, if defined, indicates that the times() routine exists.

?C: Note that this became obsolete on some systems (SUNOS), which now

?C: use getrusage(). It may be necessary to include <sys/times.h>.

```

?C:.
?C:Clock_t (CLOCKTYPE):
?C: This symbol holds the type returned by times(). It can be long,
?C: or clock_t on BSD sites (in which case <sys/types.h> should be
?C: included).
?C:.
?H:#$d_times HAS_TIMES /**/
?H:#define Clock_t $clocktype /* Clock time */
?H:.
?T:val inc
: see if times exists
echo " "
if set times val -f d_times; eval $csym;
$val; then
echo 'times() found.' >&4
d_times="$define"
inc="
case "$i_systimes" in
"$define") inc='sys/times.h';
esac
set clock_t clocktype long stdio.h sys/types.h $inc
eval $typedef
dflt="$clocktype"
echo " "
rp="What type is returned by times() on this system?"
./myread
clocktype="$ans"
else
echo 'times() NOT found, hope that will do.' >&4
d_times="$undef"
?X: The following is needed for typedef (won't like an empty variable)
clocktype='int'
fi

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_times.U
```

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?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:d_fchdir: Inlibc

?MAKE: -pick add \$@ %<

?S:d_fchdir:
?S: This variable conditionally defines the HAS_FCHDIR symbol, which
?S: indicates to the C program that the fchdir() routine is available.
?S:.
?C:HAS_FCHDIR:
?C: This symbol, if defined, indicates that the fchdir routine is
?C: available to change directory using a file descriptor.
?C:.
?H:#\$d_fchdir HAS_FCHDIR /**/
?H:.
?LINT:set d_fchdir
: see if fchdir exists
set fchdir d_fchdir
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_fchdir.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: i_sysresrc.U 1 2006-08-24 12:32:52Z rmanfredi \$
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
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?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: \$Log: i_sysresrc.U,v \$
?RCS: Revision 3.0 1993/08/18 12:08:34 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?X:
?X: Look wether <sys/resource.h> needs to be included
?X:
?MAKE:i_sysresrc: Inhdr
?MAKE:-pick add \$@ %<
?S:i_sysresrc:
?S: This variable conditionally defines the I_SYS_RESOURCE symbol,
?S: and indicates whether a C program should include <sys/resource.h>.
?S:.
?C:I_SYS_RESOURCE (I_SYSRESOURCE):
?C: This symbol, if defined, indicates
?C: to the C program that it should
?C: include <sys/resource.h>.
?C:.


```
?H:#$i_sysresrc I_SYS_RESOURCE /**/  
?H:.  
?LINT:set i_sysresrc  
: see if sys/resource.h has to be included  
set sys/resource.h i_sysresrc  
eval $inhdr
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-  
5.36.0/dist/U/i_sysresrc.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: siteprefix.U,v 1.1 1999/07/08 18:32:57 doughera Exp doughera $
```

```
?RCS:
```

```
?RCS: Copyright (c) 1999 Andy Dougherty
```

```
?RCS:
```

```
?RCS: You may redistribute only under the terms of the Artistic License,
```

```
?RCS: as specified in the README file that comes with the distribution.
```

```
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```

```
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```

```
?RCS: of the source tree for dist 3.0.
```

```
?RCS:
```

```
?RCS: $Log: siteprefix.U,v $
```

```
?RCS: Revision 1.1 1999/07/08 18:32:57 doughera
```

```
?RCS: Initial revision
```

```
?RCS:
```

```
?MAKE:siteprefix siteprefixexp +oldsiteprefix: Getfile Loc Oldconfig cat package prefix
```

```
?MAKE: -pick add $@ %<
```

```
?S:siteprefix:
```

```
?S: This variable holds the full absolute path of the directory below
```

```
?S: which the user will install add-on packages.
```

```
?S: See INSTALL for usage and examples.
```

```
?S:.
```

```
?S:siteprefixexp:
```

```
?S: This variable holds the full absolute path of the
```

```
directory below
```

```
?S: which the user will install add-on packages. Derived from siteprefix.
```

```
?S:.
```

```
?S:oldsiteprefix:
```

```
?S: This variable is set non-null if the siteprefix was previously defined
```

```
?S: and gets set to a new value. Used internally by Configure only.
```

```
?S:.
```

```
: Set the siteprefix variables
```

```
$cat <<EOM
```

After \$package is installed, you may wish to install various
add-on modules and utilities. Typically, these add-ons will
be installed under \$prefix with the rest

of this package. However, you may wish to install such add-ons elsewhere under a different prefix.

If you do not wish to put everything under a single prefix, that's ok. You will be prompted for the individual locations; this siteprefix is only used to suggest the defaults.

The default should be fine for most people.

EOM

fn=d~+

rp='Installation prefix to use for add-on modules and utilities?'

: XXX Here might be another good place for an installstyle setting.

case "\$siteprefix" in

") dflt=\$prefix ;;

*) dflt=\$siteprefix

;;

esac

./getfile

: XXX Prefixit unit does not yet support siteprefix and vendorprefix

oldsiteprefix="

case "\$siteprefix" in

") ;;

*) case "\$ans" in

"\$prefix") ;;

*) oldsiteprefix="\$prefix";;

esac

;;

esac

siteprefix="\$ans"

siteprefixexp="\$ansexp"

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/installdirs/siteprefix.U

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?RCS: \$Id: d_sysconf.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

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?RCS:

?RCS: Original Author: Andy Dougherty <doughera@lafcol.lafayette.edu>

?RCS:
?RCS: \$Log: d_sysconf.U,v \$
?RCS: Revision 3.0.1.1 1994/10/29 16:15:57 ram
?RCS: patch36: created by ADO
?RCS:
?MAKE:d_sysconf: Inlibc
?MAKE: -pick add \$@ %<
?S:d_sysconf:
?S: This variable conditionally defines the HAS_SYSCONF symbol, which
?S: indicates to the C program that the sysconf() routine is available
?S: to determine system related limits and options.
?S:.
?C:HAS_SYSCONF:
?C: This
symbol, if defined, indicates that sysconf() is available
?C: to determine system related limits and options.
?C:.
?H:#\$d_sysconf HAS_SYSCONF /**/
?H:.
?LINT:set d_sysconf
: see if sysconf exists
set sysconf d_sysconf
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_sysconf.U

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?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: \$Log: lseektype.U,v \$
?RCS: Revision 3.0.1.1 1994/08/29 16:30:10 ram
?RCS: patch32: now uses new Typedef unit to compute type information
?RCS:
?RCS: Revision 3.0 1993/08/18 12:09:08 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:lseektype: Myread Typedef
?MAKE: -pick add \$@ %<

?S:lseektype:
?S: This variable defines lseektype to be something like off_t, long,
?S: or whatever type is used to declare lseek offset's type in the
?S: kernel (which also appears to be lseek's return type).

?S:.

?C:Off_t

(LSEEKTYPE):

?C: This symbol holds the type used to declare offsets in the kernel.

?C: It can be int, long, off_t, etc... It may be necessary to include

?C: <sys/types.h> to get any typedef'ed information.

?C:.

?H:#define Off_t \$lseektype /* <offset> type */

?H:.

: see what type lseek is declared as in the kernel

set off_t lseektype long stdio.h sys/types.h

eval \$typedef

echo " "

dflt="\$lseektype"

rp="What type is lseek's offset on this system declared as?"

./myread

lseektype="\$ans"

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/lseektype.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_getpagsz.U,v 3.0.1.1 1994/10/29 16:13:10 ram Exp \$

?RCS:

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?RCS: of the source tree for dist 3.0.

?RCS:

?RCS: \$Log: d_getpagsz.U,v \$

?RCS: Revision 3.0.1.1 1994/10/29 16:13:10 ram

?RCS: patch36: added ?F: line for metalint file checking

?RCS:

?RCS: Revision 3.0 1993/08/18 12:06:14 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:d_getpagsz: Compile Oldconfig Myread Inlibc Findhdr

?MAKE: -pick add \$@ %<

?S:d_getpagsz:

?S: This variable conditionally defines HAS_GETPAGESIZE if getpagesize()

?S: is available to get the system page size.

?S:.

?C:HAS_GETPAGESIZE

(GETPAGESIZE):

?C: This symbol, if defined, indicates that the getpagesize system call

?C: is available to get system page size, which is the granularity of

?C: many memory management calls.

?C:.

?H:#\$d_getpagsz HAS_GETPAGESIZE /**/

?H:.

?LINT:set d_getpagsz

: see if getpagesize exists

set getpagesize d_getpagsz

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/compline/d_getpagsz.U

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?RCS:

?MAKE:d_j0 d_j0l: Inlibc

?MAKE: -pick add \$@ %<

?S:d_j0:

?S: This variable conditionally defines the HAS_J0 symbol, which

?S: indicates to the C program that the j0() routine is available.

?S:.

?S:d_j0l:

?S: This variable conditionally defines the HAS_J0L symbol, which

?S: indicates to the C program that the j0l() routine is available.

?S:.

?C:HAS_J0:

?C: This symbol, if defined, indicates to the C program that the

?C: j0() function is available for Bessel functions of the first

?C: kind of the order zero, for doubles.

?C:.

?C:HAS_J0L:

?C: This symbol, if defined, indicates to the C program that the

?C: j0l() function is available for Bessel functions of the first

?C: kind of the order zero, for long doubles.

?C:.

?H:#\$d_j0 HAS_J0 /**/

?H:#\$d_j0l HAS_J0L /**/

?H:.

?LINT:set

```
d_j0
?LINT:set d_j0l
: see if j0 exists
set j0 d_j0
eval $inlibc
```

```
: see if j0l exists
set j0l d_j0l
eval $inlibc
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_j0.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id$
```

```
?RCS:
```

```
?RCS: Copyright (c) 1999, Jarkko Hietaniemi
```

```
?RCS:
```

```
?RCS: You may redistribute only under the terms of the Artistic License,
```

```
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```

```
?RCS: of the source tree for dist 3.0.
```

```
?RCS:
```

```
?MAKE:d_madvise: Inlibc
```

```
?MAKE: -pick add $@ %<
```

```
?S:d_madvise:
```

```
?S: This variable conditionally defines HAS_MADVISE if madvise() is
```

```
?S: available to map a file into memory.
```

```
?S:.
```

```
?C:HAS_MADVISE:
```

```
?C: This symbol, if defined, indicates that the madvise system call is
```

```
?C: available to map a file into memory.
```

```
?C:.
```

```
?H:#$d_madvise HAS_MADVISE /**/
```

```
?H:.
```

```
?LINT:set d_madvise
```

```
: see if madvise exists
```

```
set madvise d_madvise
```

```
eval $inlibc
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_madvise.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: d_attrib.U 1 2006-08-24 12:32:52Z rmanfredi $
```

?RCS:
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?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 3.0.
?RCS:
?RCS: Original Author: Andy Dougherty <doughera@lafcol.lafayette.edu>
?RCS:
?RCS: \$Log: d_attribut.U,v \$
?RCS: Revision 3.0.1.3 1995/01/30 14:33:45 ram
?RCS: patch49: test C program now includes <stdio.h> (WED)
?RCS:
?RCS: Revision 3.0.1.2 1995/01/11 15:25:47 ram
?RCS: patch45: fixed typo in the d_attribut variable (ADO)
?RCS:
?RCS: Revision 3.0.1.1 1994/10/29 16:08:55 ram
?RCS: patch36: created by ADO
?RCS:
?MAKE:d_attribute_deprecated d_attribute_format
d_attribute_malloc \
d_attribute_nonnull d_attribute_noreturn d_attribute_pure \
d_attribute_unused d_attribute_warn_unused_result \
d_printf_format_null d_attribute_always_inline: \
Myread Oldconfig cat cc cflags rm Setvar compiler_warning \
i_stdlib run i_inttypes
?MAKE: -pick add \$@ %<
?S:d_attribute_format:
?S: This variable conditionally defines HASATTRIBUTE_FORMAT, which
?S: indicates the C compiler can check for printf-like formats.
?S:.
?S:d_attribute_deprecated:
?S: This variable conditionally defines HASATTRIBUTE_DEPRECATED, which
?S: indicates that GCC can handle the attribute for marking deprecated
?S: APIs
?S:.
?S:d_printf_format_null:
?S: This variable conditionally defines PRINTF_FORMAT_NULL_OK, which
?S: indicates the C compiler allows printf-like formats to be null.
?S:.
?S:d_attribute_malloc:
?S: This variable conditionally defines HASATTRIBUTE_MALLOC, which
?S: indicates the C compiler can understand functions as having
?S: malloc-like semantics.
?S:.
?S:d_attribute_nonnull:

?S: This variable conditionally defines HASATTRIBUTE_NONNULL, which
?S: indicates that the C compiler can know that certain arguments
?S: must not be NULL, and will check accordingly at compile time.
?S:.
?S:d_attribute_noreturn:
?S: This variable conditionally defines HASATTRIBUTE_NORETURN, which
?S: indicates that the C compiler can know that certain functions
?S: are guaranteed never to return.
?S:.
?S:d_attribute_pure:
?S: This variable conditionally defines HASATTRIBUTE_PURE, which
?S: indicates that the C compiler can know that certain functions
?S: are "pure" functions, meaning that they have no side effects, and
?S: only rely on function input and/or global data for their results.
?S:.
?S:d_attribute_unused:
?S: This variable conditionally defines HASATTRIBUTE_UNUSED, which
?S: indicates that the C compiler can know that certain variables
?S: and arguments may not always be used, and to not throw warnings
?S: if they don't get used.
?S:.
?S:d_attribute_warn_unused_result:
?S: This variable conditionally defines HASATTRIBUTE_WARN_UNUSED_RESULT, which
?S: indicates that the C compiler can know that certain functions have a return values
?S: that must not be ignored, such as malloc() or open().
?S:.
?S:d_attribute_always_inline:
?S: This variable conditionally defines HASATTRIBUTE_ALWAYS_INLINE, which
?S: indicates that the C compiler can know that certain
?S: functions should always be inlined.
?S:.
?C:HASATTRIBUTE_FORMAT ~ %< (GNU_ATTRIBUTE_CHECK):
?C: Can we handle GCC attribute for checking printf-style formats
?C:.
?C:PRINTF_FORMAT_NULL_OK:
?C: Allows __printf__ format to be null when checking printf-style
?C:.
?C:HASATTRIBUTE_MALLOC:
?C: Can we handle GCC attribute for malloc-style functions.
?C:.
?C:HASATTRIBUTE_NONNULL:
?C: Can we handle GCC attribute for nonnull function parms.
?C:.
?C:HASATTRIBUTE_NORETURN:
?C: Can we handle GCC attribute for functions that do not return


```

?C:.
?C:HASATTRIBUTE_PURE:
?C: Can we handle
GCC attribute for pure functions
?C:.
?C:HASATTRIBUTE_UNUSED:
?C: Can we handle GCC attribute for unused variables and arguments
?C:.
?C:HASATTRIBUTE_DEPRECATED:
?C: Can we handle GCC attribute for marking deprecated APIs
?C:.
?C:HASATTRIBUTE_WARN_UNUSED_RESULT ~ %< (HASATTRIBUTE):
?C: Can we handle GCC attribute for warning on unused results
?C:.
?C:HASATTRIBUTE_ALWAYS_INLINE:
?C: Can we handle GCC attribute for functions that should always be
?C: inlined.
?C:.
?H:?%<:#$d_attribute_deprecated HASATTRIBUTE_DEPRECATED /**/
?H:?%<:#$d_attribute_format HASATTRIBUTE_FORMAT /**/
?H:?%<:#$d_printf_format_null PRINTF_FORMAT_NULL_OK /**/
?H:?%<:#$d_attribute_noreturn HASATTRIBUTE_NORETURN /**/
?H:?%<:#$d_attribute_malloc HASATTRIBUTE_MALLOC /**/
?H:?%<:#$d_attribute_nonnull HASATTRIBUTE_NONNULL /**/
?H:?%<:#$d_attribute_pure HASATTRIBUTE_PURE /**/
?H:?%<:#$d_attribute_unused HASATTRIBUTE_UNUSED /**/
?H:?%<:#$d_attribute_warn_unused_result HASATTRIBUTE_WARN_UNUSED_RESULT /**/
?H:?%<:#$d_attribute_always_inline
HASATTRIBUTE_ALWAYS_INLINE /**/
?H:.
?F:!attrib !attrib.out !attrib.c
?LINT:set d_attribute_deprecated
?LINT:set d_attribute_format
?LINT:set d_printf_format_null
?LINT:set d_attribute_malloc
?LINT:set d_attribute_nonnull
?LINT:set d_attribute_noreturn
?LINT:set d_attribute_pure
?LINT:set d_attribute_unused
?LINT:set d_attribute_warn_unused_result
?LINT:set d_attribute_always_inline
: Look for GCC-style attribute format
case "$d_attribute_format" in
")
echo " "
echo "Checking whether your compiler can handle __attribute__((format)) ..." >&4
$cat >attrib.c <<'EOCP'
#include <stdio.h>

```

```

void my_special_printf(char* pat,...) __attribute__((__format__(__printf__,1,2)));
EOCP
if $cc $ccflags -c attrib.c >attrib.out 2>&1 ; then
if $compiler_warning attrib.out >/dev/null 2>&1; then
echo "Your C compiler doesn't support __attribute__((format))."
val="$undef"
else
echo "Your C compiler supports __attribute__((format))."
val="$define"
fi
else
echo "Your C compiler
doesn't seem to understand __attribute__ at all."
val="$undef"
fi
;;
*) val="$d_attribute_format" ;;
esac
set d_attribute_format
eval $setvar
$rm -f attrib*

: Look for GCC-style attribute format with null format allowed
case "$d_printf_format_null" in
") case "$d_attribute_format" in
    $define)
echo " "
echo "Checking whether your compiler allows __printf__ format to be null ..." >&4
$cat >attrib.c <<EOCP
#include <stdio.h>
#$i_stdlib I_STDLIB
#ifdef I_STDLIB
#include <stdlib.h>
#endif
#$i_inttypes I_INTTYPES
#ifdef I_INTTYPES
#include <inttypes.h>
#endif
#ifdef INTPTR_MAX
#define intptr_t int
#endif
int null_printf (char* pat,...) __attribute__((__format__(__printf__,1,2)));
int null_printf (char* pat,...) { return (int)(intptr_t)pat; }
int main () { exit(null_printf(NULL)); }
EOCP
if $cc $ccflags -o attrib attrib.c >attrib.out 2>&1 ; then
: run the executable in case it produces a run-time warning
if $run ./attrib >>attrib.out 2>&1; then

```

```

if $compiler_warning attrib.out
>/dev/null 2>&1; then
    echo "Your C compiler doesn't allow __printf__ format to be null."
    val="$undef"
else
    echo "Your C compiler allows __printf__ format to be null."
    val="$define"
fi
else
    echo "Your C compiler executable failed with __printf__ format null."
    val="$undef"
fi
else
echo "Your C compiler fails with __printf__ format null."
val="$undef"
fi
;;
*) val="$undef" ;;
esac
;;
*) val="$d_printf_format_null" ;;
esac
set d_printf_format_null
eval $setvar
$rm -f attrib*

: Look for GCC-style attribute malloc
case "$d_attribute_malloc" in
")
echo " "
echo "Checking whether your compiler can handle __attribute__((malloc)) ..." >&4
$cat >attrib.c <<'EOCP'
#include <stdio.h>
char *go_get_some_memory( int how_many_bytes ) __attribute__((malloc));
EOCP
if $cc $ccflags -c attrib.c >attrib.out 2>&1 ; then
if $compiler_warning attrib.out >/dev/null 2>&1; then
    echo "Your C compiler doesn't support __attribute__((malloc))."
    val="$undef"
else
    echo
    "Your C compiler supports __attribute__((malloc))."
    val="$define"
fi
else
echo "Your C compiler doesn't seem to understand __attribute__ at all."
val="$undef"
fi

```

```

;;
*) val="$d_attribute_malloc" ;;
esac
set d_attribute_malloc
eval $setvar
$rm -f attrib*

: Look for GCC-style attribute nonnull
case "$d_attribute_nonnull" in
")
echo " "
echo "Checking whether your compiler can handle __attribute__((nonnull(1))) ..." >&4
$cat >attrib.c <<'EOCP'
#include <stdio.h>
void do_something (char *some_pointer,...) __attribute__((nonnull(1)));
EOCP
if $cc $ccflags -c attrib.c >attrib.out 2>&1 ; then
if $compiler_warning attrib.out >/dev/null 2>&1; then
echo "Your C compiler doesn't support __attribute__((nonnull))."
val="$undef"
else
echo "Your C compiler supports __attribute__((nonnull))."
val="$define"
fi
else
echo "Your C compiler doesn't seem to understand __attribute__ at all."
val="$undef"
fi
;;
*) val="$d_attribute_nonnull" ;;
esac
set d_attribute_nonnull
eval
$setvar
$rm -f attrib*

```

```

: Look for GCC-style attribute noreturn
case "$d_attribute_noreturn" in
")
echo " "
echo "Checking whether your compiler can handle __attribute__((noreturn)) ..." >&4
$cat >attrib.c <<'EOCP'
#include <stdio.h>
void fall_over_dead( void ) __attribute__((noreturn));
EOCP
if $cc $ccflags -c attrib.c >attrib.out 2>&1 ; then
if $compiler_warning attrib.out >/dev/null 2>&1; then
echo "Your C compiler doesn't support __attribute__((noreturn))."

```

```

    val="$undef"
else
    echo "Your C compiler supports __attribute__((noreturn))."
    val="$define"
fi
else
    echo "Your C compiler doesn't seem to understand __attribute__ at all."
    val="$undef"
fi
;;
*) val="$d_attribute_noreturn" ;;
esac
set d_attribute_noreturn
eval $setvar
$rm -f attrib*

: Look for GCC-style attribute pure
case "$d_attribute_pure" in
")
    echo " "
    echo "Checking whether your compiler can handle __attribute__((pure)) ..." >&4
    $cat >attrib.c <<'EOCP'
    #include <stdio.h>
    int square( int
        n ) __attribute__((pure));
    EOCP
    if $cc $ccflags -c attrib.c >attrib.out 2>&1 ; then
    if $compiler_warning attrib.out >/dev/null 2>&1; then
        echo "Your C compiler doesn't support __attribute__((pure))."
        val="$undef"
    else
        echo "Your C compiler supports __attribute__((pure))."
        val="$define"
    fi
else
    echo "Your C compiler doesn't seem to understand __attribute__ at all."
    val="$undef"
fi
;;
*) val="$d_attribute_pure" ;;
esac
set d_attribute_pure
eval $setvar
$rm -f attrib*

: Look for GCC-style attribute unused
case "$d_attribute_unused" in
")

```

```

echo " "
echo "Checking whether your compiler can handle __attribute__((unused)) ..." >&4
$cat >attrib.c <<'EOCP'
#include <stdio.h>
int do_something( int dummy __attribute__((unused)), int n );
EOCP
if $cc $ccflags -c attrib.c >attrib.out 2>&1 ; then
if $compiler_warning attrib.out >/dev/null 2>&1; then
echo "Your C compiler doesn't support __attribute__((unused))."
val="$undef"
else
echo "Your C compiler supports __attribute__((unused))."
val="$define"
fi
else
echo
"Your C compiler doesn't seem to understand __attribute__ at all."
val="$undef"
fi
;;
*) val="$d_attribute_unused" ;;
esac
set d_attribute_unused
eval $setvar
$rm -f attrib*

: Look for GCC-style attribute deprecated
case "$d_attribute_deprecated" in
")
echo " "
echo "Checking whether your compiler can handle __attribute__((deprecated)) ..." >&4
$cat >attrib.c <<'EOCP'
#include <stdio.h>
int I_am_deprecated(void) __attribute__((deprecated));
EOCP
if $cc $ccflags -c attrib.c >attrib.out 2>&1 ; then
if $compiler_warning attrib.out >/dev/null 2>&1; then
echo "Your C compiler doesn't support __attribute__((deprecated))."
val="$undef"
else
echo "Your C compiler supports __attribute__((deprecated))."
val="$define"
fi
else
echo "Your C compiler doesn't seem to understand __attribute__ at all."
val="$undef"
fi
;;

```

```

*) val="$d_attribute_deprecated" ;;
esac
set d_attribute_deprecated
eval $setvar
$rm -f attrib*

: Look for GCC-style attribute
warn_unused_result
case "$d_attribute_warn_unused_result" in
")
echo " "
echo "Checking whether your compiler can handle __attribute__((warn_unused_result)) ..." >&4
$cat >attrib.c <<'EOCP'
#include <stdio.h>
int I_will_not_be_ignored(void) __attribute__((warn_unused_result));
EOCP
if $cc $ccflags -c attrib.c >attrib.out 2>&1 ; then
if $compiler_warning attrib.out >/dev/null 2>&1; then
echo "Your C compiler doesn't support __attribute__((warn_unused_result))."
val="$undef"
else
echo "Your C compiler supports __attribute__((warn_unused_result))."
val="$define"
fi
else
echo "Your C compiler doesn't seem to understand __attribute__ at all."
val="$undef"
fi
;;
*) val="$d_attribute_warn_unused_result" ;;
esac
set d_attribute_warn_unused_result
eval $setvar
$rm -f attrib*

```

```

: Look for GCC-style attribute always_inline
case "$d_attribute_always_inline" in
")
echo " "
echo "Checking whether your compiler can handle __attribute__((always_inline)) ..." >&4
$cat >attrib.c <<'EOCP'
#include
<stdio.h>
static __inline__ __attribute__((always_inline)) int I_will_always_be_inlined(void);
EOCP
if $cc $ccflags -c attrib.c >attrib.out 2>&1 ; then
if $compiler_warning attrib.out >/dev/null 2>&1; then
echo "Your C compiler doesn't support __attribute__((always_inline))."

```

```

val="$undef"
else
echo "Your C compiler supports __attribute__((always_inline))."
val="$define"
fi
else
echo "Your C compiler doesn't seem to understand __attribute__ at all."
val="$undef"
fi
;;
*) val="$d_attribute_always_inline" ;;
esac
set d_attribute_always_inline
eval $setvar
$rm -f attrib*

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/d_attribut.U
```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id: d_strstr.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
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?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: d_strstr.U,v $
?RCS: Revision 3.0 1993/08/18 12:07:37 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_strstr: Inlibc
?MAKE: -pick add $@ %<
?S:d_strstr:
?S: This variable conditionally defines HAS_STRSTR if strstr() is
?S: available to find substrings.
?S:
?C:HAS_STRSTR (STRSTR):
?C: This symbol, if defined, indicates that the strstr routine is
?C: available to find substrings.
?C:
?H:#d_strstr HAS_STRSTR /**/
?H:
?LINT:set d_strstr

```


:
see if strstr exists
set strstr d_strstr
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_strstr.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: h_sysfile.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

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?RCS:

?RCS: \$Log: h_sysfile.U,v \$

?RCS: Revision 3.0 1993/08/18 12:08:13 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:h_sysfile: Nothing

?MAKE: -pick add \$@ %<

?S:h_sysfile:

?S: This is variable gets set in various places to tell i_sys_file that

?S: <sys/file.h> should be included.

?S:.

: Initialize h_sysfile

h_sysfile=false

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/h_sysfile.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

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?RCS:

?RCS: \$Log: Typedef.U,v \$

?RCS: Revision 3.0.1.3 1995/07/25 13:42:07 ram

?RCS: patch56: added backslash escapes within evals to prevent space problems

?RCS:

?RCS: Revision 3.0.1.2 1994/10/29 16:01:16 ram

?RCS: patch36: don't clobber visible 'val' variable, use 'varval' instead

?RCS:

?RCS: Revision 3.0.1.1 1994/08/29 16:05:14 ram

?RCS: patch32: created

?RCS:

?X:

?X: This unit checks for the definition of a given typedef.

?X:

?X: To use it, say:

?X: set typedef val_t default [includes]

?X: eval \$typedef

?X:

?MAKE:Typedef:

cppstdin cppminus cppflags rm contains Oldconfig

?MAKE: -pick add \$@ %<

?F:!temp.c

?LINT:define typedef

?V:typedef

?S:typedef:

?S: This shell variable is used internally by Configure to check

?S: whether a given typedef is defined or not. A typical use is:

?S: set typedef val_t default [includes]

?S: eval \$typedef

?S: That will return val_t set to default if the typedef was not found,

?S: to typedef otherwise. If no includes are specified, look in sys/types.h.

?S:.

?T:type var def inclist varval inc

: define an is-a-typedef? function

typedef='type=\$1; var=\$2; def=\$3; shift; shift; shift; inclist=\$@;

case "\$inclist" in

"") inclist="sys/types.h";;

esac;

eval "varval=\\$\$var";

case "\$varval" in

"")

\$rm -f temp.c;

for inc in \$inclist; do

echo "#include <\$inc>" >>temp.c;

done;

\$cppstdin \$cppflags \$cppminus < temp.c >temp.E 2>/dev/null;

if \$contains \$type temp.E >/dev/null 2>&1; then

eval "\$var=\\$type";

else

```
eval "$var=\$def";
fi;
$rm -f temp.?.;
*) eval
"$var=\$varval";;
esac'
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/Typedef.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: packadmin.U 1 2006-08-24 12:32:52Z rmanfredi $
```

```
?RCS:
```

```
?RCS: Copyright (c) 1996, Andy Dougherty
```

```
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
```

```
?RCS:
```

```
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```

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```

```
?RCS: of the source tree for dist 4.0.
```

```
?RCS:
```

```
?MAKE:packadmin: cf_email Oldconfig Myread cat spackage package
```

```
?MAKE: -pick add $@ %<
```

```
?Y:TOP
```

```
?S:packadmin:
```

```
?S: Electronic mail address of the package administrator.
```

```
?S:.
```

```
: check whether they will act as local admin for the package
```

```
$cat <<EOM
```

If you or somebody else will be maintaining \$package at your site, please fill in the correct e-mail address here so that they may be contacted if necessary. You may enter "none" for no administrator.

```
EOM
```

```
case "$packadmin" in
```

```
  ") dflt="$cf_email";;
```

```
  *) dflt="$packadmin";;
```

```
esac
```

```
rp="$spackage administrator e-mail address"
```

```
./myread
```

```
packadmin="$ans"
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-
```

5.36.0/dist/U/packadmin.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

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?RCS:

?RCS:

?X:

?X: This unit is just a quick shorthand for the compile command

?X: to be used in all the other metaconfig units.

?X:

?MAKE:Compile: +cc +optimize +ccflags +ldflags +libs

?MAKE: -pick add \$@ %<

?LINT:define compile compile_ok

?V:compile compile_ok mc_file

?S:compile:

?S: This shell variable is used internally

by Configure to provide

?S: a convenient shorthand for the typical compile command, namely

?S: \$cc \$optimize \$ccflags \$ldflags -o \$1 \$1.c \$libs > /dev/null 2>&1

?S: Note that the output filename does not include the _exe

?S: extension. Instead we assume that the linker will be

?S: "helpful" and automatically appending the correct suffix.

?S: OS/2 users will apparently need to supply the -Zexe flag to

?S: get this behavior.

?S:

?S: To use this variable, say something like:

?S: echo 'int main() { exit(0); }' > try.c

?S: set try

?S: if eval \$compile; then

?S: echo "success" # and do whatever . . .

?S: else

?S: echo "failure" # and do whatever . . .

?S: fi

?S: To add extra flags cc flags (e.g. -DWHATEVER) just put them

?S: in \$*, e.g.

?S: set try -DTRY_THIS_FLAG
 ?S:.
 ?S:compile_ok:
 ?S: This shell variable is used internally by Configure to provide
 ?S: a convenient shorthand for the typical compile command that you
 ?S: expect to work ok. It is the same as \$compile,
 except we
 ?S: deliberately let the user see any error messages.
 ?S:.
 : define a shorthand compile call
 compile='
 mc_file=\$1;
 shift;
 \$cc -o \${mc_file} \$optimize \$ccflags \$ldflags \$* \${mc_file}.c \$libs > /dev/null 2>&1;'
 : define a shorthand compile call for compilations that should be ok.
 compile_ok='
 mc_file=\$1;
 shift;
 \$cc -o \${mc_file} \$optimize \$ccflags \$ldflags \$* \${mc_file}.c \$libs;'

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/Compile.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$
 ?RCS:
 ?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
 ?RCS:
 ?RCS: You may redistribute only under the terms of the Artistic License,
 ?RCS: as specified in the README file that comes with the distribution.
 ?RCS: You may reuse parts of this distribution only within the terms of
 ?RCS: that same Artistic License; a copy of which may be found at the root
 ?RCS: of the source tree for dist 4.0.
 ?RCS:
 ?RCS: \$Log: d_strerror.U,v \$
 ?RCS: Revision 3.0.1.3 1994/05/13 15:20:27 ram
 ?RCS: patch27: now uses new macro support for cleaner Strerror def
 ?RCS:
 ?RCS: Revision 3.0.1.2 1994/05/06 14:58:26 ram
 ?RCS: patch23: renamed strerror into Strerror to protect name space (ADO)
 ?RCS:
 ?RCS: Revision 3.0.1.1 1994/01/24 14:08:56 ram
 ?RCS: patch16: protected code looking for sys_errnolist[] with @if
 ?RCS: patch16: added default value for d_syserrlst
 ?RCS:
 ?RCS: Revision 3.0 1993/08/18 12:07:35 ram
 ?RCS: Baseline

for dist 3.0 netwide release.

?RCS:

?MAKE:d_strerror d_syserrlst d_sysernlst d_strerror: contains Csym Findhdr

?MAKE: -pick add \$@ %<

?S:d_strerror:

?S: This variable conditionally defines HAS_STRERROR if strerror() is

?S: available to translate error numbers to strings.

?S:.

?S:d_syserrlst:

?S: This variable conditionally defines HAS_SYS_ERRLIST if sys_errlist[] is

?S: available to translate error numbers to strings.

?S:.

?S:d_sysernlst:

?S: This variable conditionally defines HAS_SYS_ERRNOLIST if sys_errnolist[]

?S: is available to translate error numbers to the symbolic name.

?S:.

?S:d_strerror:

?S: This variable holds what Strerrr is defined as to translate an error

?S: code condition into an error message string. It could be 'strerror'

?S: or a more complex macro emulating strrror with sys_errlist[], or the

?S: "unknown" string when both strerror and sys_errlist are missing.

?S:.

?C:HAS_STRERROR (STRERROR):

?C: This symbol, if defined, indicates that the strerror routine is

?C: available

to translate error numbers to strings. See the writeup

?C: of Strerror() in this file before you try to define your own.

?C:.

?C:HAS_SYS_ERRLIST (SYSERRLIST):

?C: This symbol, if defined, indicates that the sys_errlist array is

?C: available to translate error numbers to strings. The extern int

?C: sys_nerr gives the size of that table.

?C:.

?C:HAS_SYS_ERRNOLIST (SYSERRNOLIST):

?C: This symbol, if defined, indicates that the sys_errnolist array is

?C: available to translate an errno code into its symbolic name (e.g.

?C: ENOENT). The extern int sys_nerrno gives the size of that table.

?C:.

?C:Strerror:

?C: This preprocessor symbol is defined as a macro if strerror() is

?C: not available to translate error numbers to strings but sys_errlist[]

?C: array is there.

?C:.

?H:#\$d_strerror HAS_STRERROR /**/

?H:#\$d_syserrlst HAS_SYS_ERRLIST /**/

?H:#\$d_sysernlst HAS_SYS_ERRNOLIST /**/

?H:#define Strerror(e) \$d_strerror

?H:.

```

?D:d_syserrlst="
?T:xxx val
: see if strerror and/or sys_errlist[]
exist
echo " "
if set strerror val -f d_strerror; eval $csym; $val; then
echo 'strerror() found.' >&4
d_strerror="$define"
d_strerrorrm='strerror(e)'
if set sys_errlist val -a d_syserrlst; eval $csym; $val; then
echo "(You also have sys_errlist[], so we could roll our own strerror.)"
d_syserrlst="$define"
else
echo "(Since you don't have sys_errlist[], strerror() is welcome.)"
d_syserrlst="$undef"
fi
elif xxx=`./findhdr string.h`; test "$xxx" || xxx=`./findhdr strings.h`; \
$contains '#[ ]*define.*strerror' "$xxx" >/dev/null 2>&1; then
echo 'strerror() found in string header.' >&4
d_strerror="$define"
d_strerrorrm='strerror(e)'
if set sys_errlist val -a d_syserrlst; eval $csym; $val; then
echo "(Most probably, strerror() uses sys_errlist[] for descriptions.)"
d_syserrlst="$define"
else
echo "(You don't appear to have any sys_errlist[], how can this be?)"
d_syserrlst="$undef"
fi
elif set sys_errlist val -a d_syserrlst; eval $csym; $val; then
echo "strerror()
not found, but you have sys_errlist[] so we'll use that." >&4
d_strerror="$undef"
d_syserrlst="$define"
d_strerrorrm='((e)<0||(e)>=sys_nerr?"unknown":sys_errlist[e])'
else
echo 'strerror() and sys_errlist[] NOT found.' >&4
d_strerror="$undef"
d_syserrlst="$undef"
d_strerrorrm=""
fi
@if d_syserrlst || HAS_SYS_ERRNOLIST
if set sys_errnolist val -a d_syserrlst; eval $csym; $val; then
echo "(Symbolic error codes can be fetched via the sys_errnolist[] array.)"
d_syserrlst="$define"
else
echo "(However, I can't extract the symbolic error code out of errno.)"
d_syserrlst="$undef"
fi

```

@end

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_strerror.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: spitshell.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: spitshell.U,v \$

?RCS: Revision 3.0.1.4 1997/02/28 16:22:12 ram

?RCS: patch61: removed useless chatter as this is now done very early

?RCS:

?RCS: Revision 3.0.1.3 1995/01/11 15:37:01 ram

?RCS: patch45: use 'test -f' instead of 'test -r' for exec-only cat progs (WED)

?RCS: patch45: protected "sh -c" within backquotes for Linux and SGI

?RCS:

?RCS: Revision 3.0.1.2 1994/08/29 16:33:00 ram

?RCS: patch32: don't create spitshell under the UU directory

?RCS:

patch32: allow for cat in /bin or /usr/bin

?RCS:

?RCS: Revision 3.0.1.1 1993/09/13 16:12:58 ram

?RCS: patch10: made #-failure message more friendly (WAD)

?RCS:

?RCS: Revision 3.0 1993/08/18 12:09:49 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:spitshell shsharp sharpbang: eunicefix sh Head

?MAKE: -pick add \$@ %<

?S:spitshell:

?S: This variable contains the command necessary to spit out a runnable

?S: shell on this system. It is either cat or a grep -v for # comments.

?S:.

?S:shsharp:

?S: This variable tells further Configure units whether your sh can

?S: handle # comments.

?S:.

?S:sharpbang:

?S: This variable contains the string #! if this system supports that


```

?S: construct.
?S:.
?F:!sharp
?T:xcat p
?X: "paths" comes from Head
?LINT:extern paths _exe
: see if sh knows # comments
?X: This is loaded up early, so avoid being chatty.
?X: echo " "
?X: echo "Checking your $sh to see if it knows about # comments..." >&2
if ` $sh -c '#' >/dev/null 2>&1`; then
?X: echo
"Your $sh handles # comments correctly."
shsharp=true
spitshell=cat
?X: echo " "
?X: echo "Okay, let's see if #! works on this system..."
xcat=/bin/cat
test -f $xcat$_exe || xcat=/usr/bin/cat
if test ! -f $xcat$_exe; then
for p in `echo $PATH | sed -e "s/$p_/ /g"` $paths; do
if test -f $p/cat$_exe; then
xcat=$p/cat
break
fi
done
if test ! -f $xcat$_exe; then
echo "Can't find cat anywhere!"
exit 1
fi
fi
echo "#!$xcat" >sharp
$unicefix sharp
chmod +x sharp
./sharp > today 2>/dev/null
if test -s today; then
?X: echo "It does."
sharpbang='#!'
else
echo "#! $xcat" > sharp
$unicefix sharp
chmod +x sharp
./sharp > today 2>/dev/null
if test -s today; then
?X: echo "It does."
sharpbang='#! '
else
?X: echo "Okay, let's see if #! works on this system..."

```

```

?X: echo "It's just a comment."
    sharpbang=: use '
    fi
    fi
else
echo " "
echo "Your $sh doesn't grok # comments--I will strip them later on."
shsharp=false
?X: The
spitshell script will be perused, so leave it out the UU directory
cd ..
echo "exec grep -v '^[ ]*#" >spitshell
chmod +x spitshell
$unicefix spitshell
spitshell=`pwd`/spitshell
cd UU
echo "I presume that if # doesn't work, #! won't work either!"
sharpbang=: use '
fi
rm -f sharp today

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/spitshell.U

```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id: Prefixup.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
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?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: Prefixup.U,v $
?RCS: Revision 3.0.1.1 1995/01/30 14:30:40 ram
?RCS: patch49: created
?RCS:
?X:
?X: Used as: "set dflt; eval $prefixup" to set $dflt to be $prefix/dir
?X: instead of $prefixexp/dir, in case portability was involved somehow
?X: and $prefix uses ~name expansion.
?X:
?MAKE:Prefixup: prefix prefixexp
?MAKE: -pick add $@ %<
?LINT:define prefixup

```

?S:prefixup:
 ?S: This shell variable is used internally by Configure to reset
 ?S: the leading
 installation prefix correctly when \$prefix uses
 ?S: ~name expansion.
 ?S: set dflt
 ?S: eval \$prefixup
 ?S: That will set \$dflt to \$prefix/dir if it was \$prefixexp/dir and
 ?S: \$prefix differs from \$prefixexp.
 ?S:.
 ?V:prefixup
 : set the prefixup variable, to restore leading tilda escape
 prefixup='case "\$prefixexp" in
 "\$prefix") ;;
 *) eval "\$1=\`echo \\$\$1 | sed \"s,^\$prefixexp,\$prefix,\\`\"";;
 esac'

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/Prefixup.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_lstat.U 1 2006-08-24 12:32:52Z rmanfredi \$
 ?RCS:
 ?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
 ?RCS:
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 ?RCS: that same Artistic Licence; a copy of which may be found at the root
 ?RCS: of the source tree for dist 4.0.
 ?RCS:
 ?RCS: \$Log: d_lstat.U,v \$
 ?RCS: Revision 3.0 1993/08/18 12:06:28 ram
 ?RCS: Baseline for dist 3.0 netwide release.
 ?RCS:
 ?MAKE:d_lstat: Inlibc
 ?MAKE: -pick add \$@ %<
 ?S:d_lstat:
 ?S: This variable conditionally defines HAS_LSTAT if lstat() is
 ?S: available to do file stats on symbolic links.
 ?S:.
 ?C:HAS_LSTAT (LSTAT):
 ?C: This symbol, if defined, indicates that the lstat routine is
 ?C: available to do file stats on symbolic links.
 ?C:.
 ?H:#\$d_lstat HAS_LSTAT /**/
 ?H:.

```
?LINT:set
d_lstat
: see if lstat exists
set lstat d_lstat
eval $inlibc
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_lstat.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: d_system.U 1 2006-08-24 12:32:52Z rmanfredi $
```

```
?RCS:
```

```
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
```

```
?RCS:
```

```
?RCS: You may redistribute only under the terms of the Artistic Licence,
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```

```
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```

```
?RCS: of the source tree for dist 4.0.
```

```
?RCS:
```

```
?RCS: $Log: d_system.U,v $
```

```
?RCS: Revision 3.0 1993/08/18 12:07:44 ram
```

```
?RCS: Baseline for dist 3.0 netwide release.
```

```
?RCS:
```

```
?MAKE:d_system: Inlibc
```

```
?MAKE: -pick add $@ %<
```

```
?S:d_system:
```

```
?S: This variable conditionally defines HAS_SYSTEM if system() is
```

```
?S: available to issue a shell command.
```

```
?S:.
```

```
?C:HAS_SYSTEM (SYSTEM):
```

```
?C: This symbol, if defined, indicates that the system routine is
```

```
?C: available to issue a shell command.
```

```
?C:.
```

```
?H:#$d_system HAS_SYSTEM /**/
```

```
?H:.
```

```
?LINT:set
```

```
d_system
```

```
: see if system exists
```

```
set system d_system
```

```
eval $inlibc
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_system.U
```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id: d_pread.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
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?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: d_pread.U,v $
?RCS:
?MAKE:d_pread: Inlibc
?MAKE: -pick add $@ %<
?S:d_pread:
?S: This variable conditionally defines the HAS_PREAD symbol, which
?S: indicates to the C program that the pread() routine is available.
?S:.
?C:HAS_PREAD :
?C: This symbol, if defined, indicates that the pread routine is
?C: available to perform reads on a file descriptor at a given offset.
?C:.
?H:#$d_pread HAS_PREAD /**/
?H:.
?LINT:set d_pread
: see if pread exists
set
    pread d_pread
eval $inlibc

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_pread.U

```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id: d_ctermid.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
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?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: d_ctermid.U,v $
?RCS: Revision 3.0 1993/08/18 12:05:54 ram
?RCS: Baseline for dist 3.0 netwide release.

```

?RCS:
?MAKE:d_ctermid: Inlibc
?MAKE: -pick add \$@ %<
?S:d_ctermid:
?S: This variable conditionally defines CTERMID if ctermid() is
?S: available to generate filename for terminal.
?S:.
?C:HAS_CTERMID (CTERMID):
?C: This symbol, if defined, indicates that the ctermid routine is
?C: available to generate filename for terminal.
?C:.
?H:#\$d_ctermid
HAS_CTERMID /**/
?H:.
?LINT:set d_ctermid
: see if ctermid exists
set ctermid d_ctermid
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_ctermid.U

No license file was found, but licenses were detected in source scan.

?RCS: Copyright (c) 2017, Karl Williamson

?RCS:
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?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 3.0.
?RCS:
?MAKE:d_wcrtomb: Inlibc
?MAKE: -pick add \$@ %<
?S:d_wcrtomb:
?S: This variable conditionally defines the HAS_WCRTOMB symbol if the
?S: wcrtomb() routine is available to be used to convert a wide character
?S: into a multi-byte character.
?S:.
?C:HAS_WCRTOMB:
?C: This symbol, if defined, indicates that the wcrtomb routine is
?C: available to convert a wide character into a multi-byte character.
?C:.
?H:#\$d_wcrtomb HAS_WCRTOMB /**/
?H:.
?LINT: set d_wcrtomb
: see if wcrtomb exists
set wcrtomb d_wcrtomb

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/threads/d_wcrtomb.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: lib.U,v \$

?RCS: Revision 3.0.1.3 1995/09/25 09:16:47 ram

?RCS: patch59: unit is now forced to the top of Configure, if possible

?RCS:

?RCS: Revision 3.0.1.2 1995/01/30 14:38:08 ram

?RCS: patch49: can now handle installation prefix changes (from WED)

?RCS:

?RCS: Revision 3.0.1.1 1994/08/29 16:27:40 ram

?RCS: patch32: now uses installation prefix to set the default

?RCS:

?RCS: Revision 3.0 1993/08/18 12:08:56 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:lib libexp: Getfile

Loc Oldconfig Prefixit Prefixup prefixexp

?MAKE: -pick add \$@ %<

?Y:TOP

?S:lib:

?S: This variable holds the name of the directory in which the user wants

?S: to put public library files for the package in question. It is most

?S: often a local directory such as /usr/local/lib. Programs using this

?S: variable must be prepared to deal with filename expansion.

?S:.

?S:libexp:

?S: This variable is the same as the lib variable, but is filename expanded

?S: at configuration time, for convenient use in your makefiles.

?S:.

: determine where public libraries go

set lib lib

eval \$prefixit

case "\$lib" in

```
)  
dflt=`./loc . ." $prefixexp/lib /usr/local/lib /usr/lib /lib`  
set dflt  
eval $prefixup  
;;  
) dflt="$lib";;  
esac  
echo " "  
fn=d~  
rp="Where do you want to put the public libraries?"  
./getfile  
lib="$ans"  
libexp="$ansexp"
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/lib.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: longsize.U 1 2006-08-24 12:32:52Z rmanfredi $
```

```
?RCS:
```

```
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
```

```
?RCS:
```

```
?RCS: You may redistribute only under the terms of the Artistic Licence,
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?RCS: as specified in the README file that comes with the distribution.
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```

```
?RCS: that same Artistic Licence; a copy of which may be found at the root
```

```
?RCS: of the source tree for dist 4.0.
```

```
?RCS:
```

```
?RCS: $Log: longsize.U,v $
```

```
?RCS: Revision 3.0.1.2 1997/02/28 16:09:35 ram
```

```
?RCS: patch61: code moved to intsize.U
```

```
?RCS:
```

```
?RCS: Revision 3.0.1.1 1994/10/29 16:24:31 ram
```

```
?RCS: patch36: added ?F: line for metalint file checking
```

```
?RCS:
```

```
?RCS: Revision 3.0 1993/08/18 12:09:07 ram
```

```
?RCS: Baseline for dist 3.0 netwide release.
```

```
?RCS:
```

```
?X:
```

```
?X: 'longsize' is now defined within intsize.U
```

```
?X:
```

```
?LINT: empty
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/longsize.U
```


No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: MailList.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: Original Author: Graham Stoney <greyham@research.canon.oz.au>
?RCS:
?RCS: $Log: MailList.U,v $
?RCS: Revision 3.0.1.1 1994/01/24 14:01:49 ram
?RCS: patch16: created
?RCS:
?RCS:
?X:
?X: This unit offers the user the option of subscribing to the mailing
?X: list. To force inclusion of this unit, you must add it's name to the
?X: dependancies on the MAKE line in your private copy of End.U.
?X: The address of the mailing list server must be set via a "list_request=..."
?X:
?X: entry in the .package file. This is usually done by running packinit and
?X: answering the proper questions.
?X:
?MAKE:MailList: cat mailer package Myread cf_name cf_email
?MAKE: -pick wipe $@ %<
?T:list_request list_sub list_unsub list_name
?X:
?X: The cf_name dependency is used through list_sub when the mailing list
?X: manager happens to be listserv, whereas cf_email is used whith majordomo
?X: or when the mailing list request address is scanned by a human. Since
?X: they do not appear within the unit itself, we need a lint hint.
?X:
?LINT:use cf_name cf_email
: offer to join the mailing list
list_request='<$list_request>'
list_sub="<$list_sub>"
list_unsub="<$list_unsub>"
list_name="<$list_name>"
$cat <<EOM
```

There is a mailing list for discussion about \$package and related issues.
This is the preferred place to ask questions about the program and discuss
modifications and additions with the author and other users. If you are able

to send mail to the Internet, you
are encouraged to subscribe. You need only
ever subscribe once, and you can unsubscribe automatically at any time in the
future. If you have already subscribed and you wish to unsubscribe now, you
may do so by answering "unsubscribe". Answer "subscribe" to subscribe to the
list.

EOM

```
rp="Subscribe to or unsubscribe from the $list_name mailing list?"  
dflt=neither  
./myread  
case "$ans" in  
[sS]*) $cat <<EOM
```

You will be sent a message from the list server to let you know when your
subscription has been successful and telling you how to submit articles and
how to unsubscribe again when necessary. You may also unsubscribe by running
this script again and asking it to do so for you.

EOM

```
echo "Sending mail to subscribe you to the $list_name list..." >&4  
$mailer $list_request <<EOM >/dev/null 2>&1  
Precedence: junk  
To: $list_request
```

\$list_sub

EOM

```
::  
[uU]*) echo "Sending mail to unsubscribe you from the $list_name list..." >&4  
$mailer $list_request <<EOM >/dev/null 2>&1  
Precedence: junk  
To:  
$list_request
```

\$list_unsub

EOM

```
::  
esac
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-  
5.36.0/dist/U/MailList.U
```

No license file was found, but licenses were detected in source scan.

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:d_hypot: Inlibc

?MAKE: -pick add \$@ %<
?S:d_hypot:
?S: This variable conditionally defines HAS_HYPOT if hypot is available
?S: for numerically stable hypotenuse function.
?S:.
?C:HAS_HYPOT:
?C: This symbol, if defined, indicates that the hypot routine is
?C: available to do the hypotenuse function.
?C:.
?H:#\$d_hypot HAS_HYPOT /**/
?H:.
?LINT:set d_hypot
: see if hypot exists
set hypot d_hypot
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_hypot.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic License,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: \$Log: bin.U,v \$
?RCS: Revision 3.0.1.4 1995/09/25 09:15:32 ram
?RCS: patch59: unit is now forced to the top of Configure, if possible
?RCS:
?RCS: Revision 3.0.1.3 1995/01/30 14:32:40 ram
?RCS: patch49: can now handle installation prefix changes (from WED)
?RCS:
?RCS: Revision 3.0.1.2 1994/08/29 16:05:28 ram
?RCS: patch32: now uses installation prefix
?RCS:
?RCS: Revision 3.0.1.1 1993/09/13 15:56:51 ram
?RCS: patch10: made prompting more explicit (WAD)
?RCS:
?RCS: Revision 3.0 1993/08/18
12:05:26 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:

```

?MAKE:bin binexp installbin: Prefixit Getfile Oldconfig afs cat test
?MAKE: -pick add $@ %<
?Y:TOP
?S:bin:
?S: This variable holds the name of the directory in which the user wants
?S: to put publicly executable images for the package in question. It
?S: is most often a local directory such as /usr/local/bin. Programs using
?S: this variable must be prepared to deal with ~name substitution.
?S:.
?S:binexp:
?S: This is the same as the bin variable, but is filename expanded at
?S: configuration time, for use in your makefiles.
?S:.
?S:installbin:
?S: This variable is the same as binexp unless AFS is running in which case
?S: the user is explicitly prompted for it. This variable should always
?S: be used in your makefiles for maximum portability.
?S:.
?C:BIN:
?C: This symbol holds the path of the bin directory where the package will
?C: be installed. Program must be prepared to deal with ~name substitution.
?C:.
?C:BIN_EXP:
?C: This
symbol is the filename expanded version of the BIN symbol, for
?C: programs that do not want to deal with that at run-time.
?C:.
?H:#define BIN "$bin" /**/
?H:#define BIN_EXP "$binexp" /**/
?H:.
?D:bin='/usr/local/bin'
: determine where public executables go
echo " "
set dflt bin bin
eval $prefixit
fn=d~
rp='Pathname where the public executables will reside?'
./getfile
if $test "X$sansexp" != "X$binexp"; then
installbin="
fi
bin="$ans"
binexp="$sansexp"
if $afs; then
$cat <<EOM

```

Since you are running AFS, I need to distinguish the directory in which executables reside from the directory in which they are installed (and from

which they are presumably copied to the former directory by occult means).

EOM

```
case "$installbin" in
  *) dflt=`echo $binexp | sed 's#^/afs/#/afs/.#`;;
  *) dflt="$installbin";;
esac
fn=de~
rp='Where will public executables be installed?'
./getfile
installbin="$ans"
else
installbin="$binexp"
fi
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/bin.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: d_syslog.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: d_syslog.U,v $
?RCS: Revision 3.0.1.1 1997/02/28 15:46:56 ram
?RCS: patch61: replaced .o with $_o all over the place
?RCS:
?RCS: Revision 3.0 1993/08/18 12:07:43 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_syslog: test Csym Setvar Findhdr
?MAKE: -pick add $@ %<
?S:d_syslog:
?S: This variable conditionally defines the HAS_SYSLOG symbol, which
?S: indicates to the C program that syslog() exists on this system.
?S:
?C:HAS_SYSLOG
(LIBSYSLOG):
?C: This symbol, if defined, indicates that the program can rely on the
?C: system providing syslog(). Otherwise, the syslog code provided by
?C: the package should be used.
```

```

?C:.
?H:#$d_syslog HAS_SYSLOG /**/
?H:.
?LINT:set d_syslog
: see if syslog is available
echo " "
if $test `./findhdr syslog.h` && \
(set syslog val -f d_syslog; eval $csym; $val); then
echo "syslog() found." >&4
val="$define"
else
echo "syslog() not found in your C library." >&4
val="$undef"
fi
set d_syslog
eval $setvar

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_syslog.U

```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id: i_float.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: Original Author: Andy Dougherty <doughera@lafcol.lafayette.edu>
?RCS:
?RCS: $Log: i_float.U,v $
?RCS: Revision 3.0.1.1 1994/08/29 16:21:57 ram
?RCS: patch32: created by ADO
?RCS:
?MAKE:i_float: Inhdr
?MAKE: -pick add $@ %<
?S:i_float:
?S: This variable conditionally defines the I_FLOAT symbol, and indicates
?S: whether a C program may include <float.h> to get symbols like DBL_MAX
?S: or DBL_MIN, i.e. machine dependent floating point values.
?S:.
?C:I_FLOAT:
?C: This

```

symbol, if defined, indicates to the C program that it should
?C: include <float.h> to get definition of symbols like DBL_MAX or
?C: DBL_MIN, i.e. machine dependent floating point values.
?C:.
?H:#\$i_float I_FLOAT /**/
?H:.
?LINT:set i_float
: see if this is a float.h system
set float.h i_float
eval \$inhdr

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/i_float.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: gidtype.U,v 3.0.1.3 1994/08/29 16:21:44 ram Exp \$
?RCS:
?RCS: Copyright (c) 1991-1993, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic License,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 3.0.
?RCS:
?RCS: \$Log: gidtype.U,v \$
?RCS: Revision 3.0.1.3 1994/08/29 16:21:44 ram
?RCS: patch32: now uses new Typedef unit to compute type information
?RCS: patch32: removed useless usage of Setvar (for now)
?RCS:
?RCS: Revision 3.0.1.2 1994/05/13 15:21:07 ram
?RCS: patch27: added lint hint
?RCS:
?RCS: Revision 3.0.1.1 1994/05/06 15:01:51 ram
?RCS: patch23: protected gidtype setting via setvar (ADO)
?RCS: patch23: made Gid_t comment more explicit (ADO)
?RCS:
?RCS: Revision
3.0 1993/08/18 12:08:11 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:gidtype: Myread Typedef Findhdr
?MAKE: -pick add \$@ %<
?S:gidtype:
?S: This variable defines Gid_t to be something like gid_t, int,
?S: ushort, or whatever type is used to declare the return type
?S: of getgid(). Typically, it is the type of group ids in the kernel.

?S:.

?C:Gid_t (GIDTYPE):

?C: This symbol holds the return type of getgid() and the type of

?C: argument to setrgid() and related functions. Typically,

?C: it is the type of group ids in the kernel. It can be int, ushort,

?C: gid_t, etc... It may be necessary to include <sys/types.h> to get

?C: any typedef'ed information.

?C:.

?H:#define Gid_t \$gidtype /* Type for getgid(), etc... */

?H:.

?T:xxx

: see what type gids are declared as in the kernel

echo " "

echo "Looking for the type for group ids returned by getgid()."

set gid_t gidtype xxx stdio.h sys/types.h

eval \$typedef

case "\$gidtype" in

xxx)

xxx=`./findhdr sys/user.h`

set `grep

'groups\[\NGROUPS\];' "\$xxx" 2>/dev/null` unsigned short

case \$1 in

unsigned) dflt="\$1 \$2" ;;

*) dflt="\$1" ;;

esac

::

*) dflt="\$gidtype";;

esac

case "\$gidtype" in

gid_t) echo "gid_t found." ;;

*) rp="What is the type for group ids returned by getgid()?"

. ./myread

gidtype="\$ans"

::

esac

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/typedefs/gidtype.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: i_sysutsname.U,v \$

?RCS:

?RCS: Copyright (c) 2000 Jarkko Hietaniemi

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:i_sysutsname: Inhdr Hasfield
?MAKE: -pick add \$@ %<
?S:i_sysutsname:
?S: This variable conditionally defines the I_SYSUTSNAME symbol,
?S: and indicates whether a C program should include <sys/utsname.h>.
?S:.
?C:I_SYSUTSNAME:
?C: This symbol, if defined, indicates that <sys/utsname.h> exists and
?C: should be included.
?C:.
?H:#\$i_sysutsname I_SYSUTSNAME /**/
?H:.
?LINT:set i_sysutsname
: see if this is a sys/utsname.h system
set sys/utsname.h i_sysutsname
eval \$inhdr

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/i_sysutsname.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_hidnet.U 1 2006-08-24 12:32:52Z rmanfredi \$
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: \$Log: d_hidnet.U,v \$
?RCS: Revision 3.0 1993/08/18 12:06:20 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_hidnet hiddennet: cat sed myhostname mydomain Myread Oldconfig
?MAKE: -pick add \$@ %<
?S:d_hidnet:
?S: This variable conditionally defines the symbol HIDDEN_NET, which
?S: tells the C program that it should pretend it is on a different
?S: host for purposes of advertising a mailing address.
?S:.
?S:hiddennet:
?S: This variable contains
the value eventually given to the symbol
?S: HIDDEN_NET, if d_hidnet defines it. If defined, it's the name
?S: of the host which serves as the mail server for a network that

```

?S: is invisible to the outside world.
?S:.
?C:HIDDEN_NET (HIDDENNET):
?C: This symbol, if defined, contains the host name that you want to
?C: advertise to the outside world. This name can be different from
?C: your actual host name, as long as the machine you specify knows
?C: how to forward mail to you.
?C:.
?H:#$d_hidnet HIDDEN_NET "$hiddennet" /**/
?H:.
: now get the host name to advertise as our mailing address
case "$hiddennet" in
") dflt=n;;
*) dflt=y;;
esac
$cat <<EOM

```

Some sites are on "hidden" networks, in the sense that the network appears to the outside world as a single machine. The advertised name of any host on this hidden network is the name of one machine on the local network which knows how to forward mail to any other host on the hidden network.

Do you wish to advertise a different hostname to the world than the one your own host (\$myhostname\$mydomain) has?

```

EOM
rp="Use "hidden" network?"
. ./myread
case "$ans" in
n*) d_hidnet="$undef" hiddennet="";;
*)
d_hidnet="$define"
echo " "
case "$hiddennet" in
") dflt=`echo $mydomain | $sed -e 's/^\./'`;
*) dflt="$hiddennet";;
esac
rp="What hostname do you wish to advertise?"
. ./myread
hiddennet="$ans"
;;
esac

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_hidnet.U

```

No license file was found, but licenses were detected in source scan.

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:d_lrint: Inlibc

?MAKE: -pick add \$@ %<

?S:d_lrint:

?S: This variable conditionally defines the HAS_LRINT symbol, which

?S: indicates to the C program that the lrint() routine is available

?S: to return the integral value closest to a double (according

?S: to the current rounding mode).

?S:.

?C:HAS_LRINT:

?C: This symbol, if defined, indicates that the lrint routine is

?C: available to return the integral value closest to a double

?C: (according to the current rounding mode).

?C:.

?H:#\$d_lrint HAS_LRINT /**/

?H:.

?LINT:set d_lrint

: see if lrint exists

set lrint d_lrint

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_lrint.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_strerror_r.U,v 0RCS:

?RCS: Copyright (c) 2002,2003 Jarkko Hietaniemi

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?RCS: Generated by the reentr.pl from the Perl 5.8 distribution.

?RCS:

?MAKE:d_strerror_r strerror_r_proto: Inlibc Protochk Hasproto i_systypes \
usethreads extern_C

?MAKE: -pick add \$@ %<

?S:d_strerror_r:

?S: This variable conditionally defines the HAS_STRERROR_R symbol,

?S: which indicates to the C program that the strerror_r()

?S: routine is available.

?S:.

?S:strerror_r_proto:

?S: This variable encodes the prototype of strerror_r.

?S: It is zero if d_strerror_r is undef, and one of the

?S: REENTRANT_PROTO_T_ABC macros of reentr.h if d_strerror_r

?S: is defined.

?S:.

?C:HAS_STRERROR_R:

?C: This symbol, if defined, indicates that the strerror_r routine

?C: is available to strerror

re-entrantly.

?C:.

?C:STRERROR_R_PROTO:

?C: This symbol encodes the prototype of strerror_r.

?C: It is zero if d_strerror_r is undef, and one of the

?C: REENTRANT_PROTO_T_ABC macros of reentr.h if d_strerror_r

?C: is defined.

?C:.

?H:#\$d_strerror_r HAS_STRERROR_R /**/

?H:#define STRERROR_R_PROTO \$strerror_r_proto /**/

?H:.

?T:try hdrs d_strerror_r_proto

: see if strerror_r exists

set strerror_r d_strerror_r

eval \$inlibc

case "\$d_strerror_r" in

"\$define")

hdrs="\$i_systypes sys/types.h define stdio.h define string.h"

case "\$d_strerror_r_proto:\$usethreads" in

":define") d_strerror_r_proto=define

set d_strerror_r_proto strerror_r \$hdrs

eval \$hasproto ;;

*) ;;

esac

case "\$d_strerror_r_proto" in

define)

case "\$strerror_r_proto" in

"|0) try='int strerror_r(int, char*, size_t)'

./protochk "\$extern_C \$try" \$hdrs && strerror_r_proto=I_IBW ;;

esac

case "\$strerror_r_proto" in

"|0) try='int strerror_r(int, char*, int)'

./protochk "\$extern_C \$try" \$hdrs && strerror_r_proto=I_IBI

;;

esac

case "\$strerror_r_proto" in

"|0) try='char* strerror_r(int, char*, size_t)'

./protochk "\$extern_C \$try" \$hdrs && strerror_r_proto=B_IBW ;;

esac

case "\$strerror_r_proto" in

"|0) d_strerror_r=undef

```

strerror_r_proto=0
echo "Disabling strerror_r, cannot determine prototype." >&4 ;;
*) case "$strerror_r_proto" in
REENTRANT_PROTO*) ;;
*) strerror_r_proto="REENTRANT_PROTO_${strerror_r_proto}" ;;
esac
echo "Prototype: $try" ;;
esac
;;
*) case "$usetthreads" in
define) echo "strerror_r has no prototype, not using it." >&4 ;;
esac
d_strerror_r=undef
strerror_r_proto=0
;;
esac
;;
*) strerror_r_proto=0
;;
esac

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/threads/d_strerror_r.U

```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1999, Jarkko Hietaniemi

?RCS:

?RCS: This file is included with or a derivative work of a file included

?RCS: with the metaconfig program of Raphael Manfredi's "dist" distribution.

?RCS: In accordance with clause 7 of dist's modified Artistic License:

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:multiarch: osname

?MAKE: -pick add \$@ %<

?S:multiarch:

?S: This variable conditionally defines the MULTIARCH symbol

?S: which signifies the presence of multiplatform files.

?S: This is normally set by hints files.

?S:.

?C:MULTIARCH:

?C: This symbol, if defined, signifies that the build

?C: process will produce some binary files that are going to be

?C: used in a cross-platform environment. This is the case for

?C: example with the NeXT "fat" binaries that contain executables

?C: for

several CPUs.

?C:.

?H:#\$multiarch MULTIARCH /**/

?H:.

: Check if is a multiplatform env

case "\$osname" in

darwin) multiarch="\$define" ;;

esac

case "\$multiarch" in

"|[nN]*) multiarch="\$undef" ;;

esac

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/a_dvisory/multiarch.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_strcoll.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

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?RCS: as specified in the README file that comes with the distribution.

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?RCS: that same Artistic Licence; a copy of which may be found at the root

?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: Original Author: Andy Dougherty <doughera@lafcol.lafayette.edu>

?RCS:

?RCS: \$Log: d_strcoll.U,v \$

?RCS: Revision 3.0.1.1 1994/08/29 16:12:01 ram

?RCS: patch32: created by ADO

?RCS:

?MAKE:d_strcoll: Inlibc

?MAKE: -pick add \$@ %<

?S:d_strcoll:

?S: This variable conditionally defines HAS_STRCOLL if strcoll() is

?S: available to compare strings using collating information.

?S:.

?C:HAS_STRCOLL:

?C: This symbol, if defined, indicates that the strcoll routine

is

?C: available to compare strings using collating information.

?C:.

?H:#\$d_strcoll HAS_STRCOLL /**/

?H:.

?LINT:set d_strcoll
: see if strcoll exists
set strcoll d_strcoll
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_strcoll.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1998 Andy Dougherty

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:use64bitint use64bitall archname64: Myread Oldconfig Setvar test \
usemorebits longsize ccflags d_quad uquadtype Compile rm_try run

?MAKE: -pick add \$@ %<

?Y:TOP

?S:use64bitint:

?S: This variable conditionally defines the USE_64_BIT_INT symbol,

?S: and indicates that 64-bit integer types should be used

?S: when available. The minimal possible 64-bitness

?S: is employed, just enough to get 64-bit integers into Perl.

?S: This may mean using for example "long longs", while your memory

?S: may still be limited to 2 gigabytes.

?S:.

?S:use64bitall:

?S: This variable conditionally defines the USE_64_BIT_ALL symbol,

?S: and indicates that 64-bit integer types should be used

?S: when available. The maximal

possible

?S: 64-bitness is employed: LP64 or ILP64, meaning that you will

?S: be able to use more than 2 gigabytes of memory. This mode is

?S: even more binary incompatible than USE_64_BIT_INT. You may not

?S: be able to run the resulting executable in a 32-bit CPU at all or

?S: you may need at least to reboot your OS to 64-bit mode.

?S:.

?S:archname64:

?S: This variable is used for the 64-bitness part of \$archname.

?S:.

?C:USE_64_BIT_INT:

?C: This symbol, if defined, indicates that 64-bit integers should

?C: be used when available. If not defined, the native integers

?C: will be employed (be they 32 or 64 bits). The minimal possible

?C: 64-bitness is used, just enough to get 64-bit integers into Perl.

?C: This may mean using for example "long longs", while your memory
?C: may still be limited to 2 gigabytes.
?C:.
?C:USE_64_BIT_ALL:
?C: This symbol, if defined, indicates that 64-bit integers should
?C: be used when available. If not defined, the native integers
?C: will be used (be
they 32 or 64 bits). The maximal possible
?C: 64-bitness is employed: LP64 or ILP64, meaning that you will
?C: be able to use more than 2 gigabytes of memory. This mode is
?C: even more binary incompatible than USE_64_BIT_INT. You may not
?C: be able to run the resulting executable in a 32-bit CPU at all or
?C: you may need at least to reboot your OS to 64-bit mode.
?C:.
?H:%<:#ifndef USE_64_BIT_INT
?H:%<:#\$use64bitint USE_64_BIT_INT /**/
?H:%<:#endif
?H:%<:#ifndef USE_64_BIT_ALL
?H:%<:#\$use64bitall USE_64_BIT_ALL /**/
?H:%<:#endif
?H:.
?INIT:archname64="
?LINT:extern cflags
?LINT:use usemorebits
?LINT:extern use64bits
?LINT:extern uselonglong
?LINT:extern uselonglongs
?LINT:extern use64bitints
?LINT:extern use64bitsint
?LINT:extern use64bitsall
?T:libcquad
?F:!try
?F:!use64bitint.cbu
?F:!use64bitall.cbu
: Do we want 64bit support
case "\$uselonglong" in
"\$define"|true|[yY]*)
cat <<EOM >&4

*** Configure -Duselonglong is deprecated, using -Duse64bitint instead.
EOM
use64bitint="\$define"
;;
esac
case
"\$use64bits" in
"\$define"|true|[yY]*)
cat <<EOM >&4

*** Configure -Duse64bits is deprecated, using -Duse64bitint instead.

EOM

```
use64bitint="$define"
```

```
::
```

```
esac
```

```
case "$use64bitints" in
```

```
"$define"|true|[yY]*)
```

```
cat <<EOM >&4
```

*** There is no Configure -Duse64bitints, using -Duse64bitint instead.

EOM

```
use64bitint="$define"
```

```
::
```

```
esac
```

```
case "$use64bitsint" in
```

```
"$define"|true|[yY]*)
```

```
cat <<EOM >&4
```

*** There is no Configure -Duse64bitsint, using -Duse64bitint instead.

EOM

```
use64bitint="$define"
```

```
::
```

```
esac
```

```
case "$uselongs" in
```

```
"$define"|true|[yY]*)
```

```
cat <<EOM >&4
```

*** There is no Configure -Duselongs, using -Duse64bitint instead.

EOM

```
use64bitint="$define"
```

```
::
```

```
esac
```

```
case "$use64bitsall" in
```

```
"$define"|true|[yY]*)
```

```
cat <<EOM >&4
```

*** There is no Configure -Duse64bitsall, using -Duse64bitall instead.

EOM

```
use64bitall="$define"
```

```
::
```

```
esac
```

```
case "$ccflags" in
```

```
*-DUSE_LONG_LONG*|*-DUSE_64_BIT_INT*|*-DUSE_64_BIT_ALL*) use64bitint="$define";;
```

```
esac
```

```
case "$use64bitall" in
```

```
"$define"|true|[yY]*)
```

```
use64bitint="$define" ;;
esac
```

```
case "$longsize" in
8) cat <<EOM
```

You have natively 64-bit long integers.

EOM

```
val="$define"
;;
*) case "$use64bitint" in
"$define"|true|[yY]*) dflt='y';;
*) dflt='n';;
esac
case "$d_quad" in
"$define") ;;
*) dflt='n' ;;
esac
cat <<EOM
```

Perl can be built to take advantage of 64-bit integer types on some systems. To do so, Configure can be run with `-Duse64bitint`. Choosing this option will most probably introduce binary incompatibilities.

If this doesn't make any sense to you, just accept the default `'$dflt'`. (The default has been chosen based on your configuration.)

EOM

```
rp='Try to use 64-bit integers, if available?'
./myread
case "$ans" in
[yY]*) val="$define" ;;
*) val="$undef" ;;
esac
;;
esac
set use64bitint
eval $setvar
```

```
case "$use64bitall" in
"$define"|true|[yY]*) dflt='y' ;;
*) case "$longsize" in
8) dflt='y' ;;
*) dflt='n' ;;
esac
;;
esac
cat <<EOM
```

You may also choose to try maximal 64-bitness. It means using as much 64-bitness as possible on the platform. This in turn means even more binary incompatibilities. On the other hand, your platform may not have any more 64-bitness available than what you already have chosen.

If this doesn't make any sense to you, just accept the default '\$dflt'. (The default has been chosen based on your configuration.)

EOM

```
rp="Try to use maximal 64-bit support, if available?"
./myread
case "$ans" in
[yY]*) val="$define" ;;
*) val="$undef" ;;
esac
set use64bitall
eval $setvar
case "$use64bitall" in
"$define")
case "$use64bitint" in
"$undef")
cat <<EOM
```

Since you have chosen a maximally 64-bit build, I'm also turning on the use of 64-bit integers.

EOM

```
use64bitint="$define" ;;
esac
;;
esac
```

```
: Look for a hint-file generated 'call-back-unit'. If the
: user has specified that a 64-bit perl is to be built,
: we may need to set or change some other defaults.
if $test -f use64bitint.cbu; then
echo "Your
platform has some specific hints regarding 64-bit integers, using them..."
./use64bitint.cbu
fi
case "$use64bitint" in
"$define"|true|[yY]*)
: This test was common to all the OpenBSD forks, and seems harmless for
: other platforms:
echo " "
echo "Checking if your C library has broken 64-bit functions..." >&4
cat >try.c <<EOCP
#include <stdio.h>
typedef $uquadtype myULL;
```

```

int main (void)
{
    struct {
    double d;
    myULL u;
    } *p, test[] = {
    {4294967303.15, 4294967303ULL},
    {4294967294.2, 4294967294ULL},
    {4294967295.7, 4294967295ULL},
    {0.0, 0ULL}
    };
    for (p = test; p->u; p++) {
    myULL x = (myULL)p->d;
    if (x != p->u) {
        printf("buggy\n");
        return 0;
    }
    }
    printf("ok\n");
    return 0;
}
EOCP
set try
if eval $compile_ok; then
    libcquad=`$run ./try`
    echo "Your C library's 64-bit functions are $libcquad."
else
    echo "(I can't seem to compile the test program.)"
    echo "Assuming that your C library's 64-bit functions are ok."
    libcquad="ok"
fi
$rm_try

case
"$libcquad" in
    buggy*)
        cat >&4 <<EOM

*** You have a C library with broken 64-bit functions.
*** 64-bit support does not work reliably in this configuration.
*** Please rerun Configure without -Duse64bitint and/or -Dusemorebits.
*** Cannot continue, aborting.

EOM
    exit 1
    ;;
esac
case "$longsize" in

```

```
4) case "$archname64" in
  ") archname64=64int ;;
  esac
;;
esac
;;
esac
```

```
: Look for a hint-file generated 'call-back-unit'. If the
: user has specified that a maximally 64-bit perl is to be built,
: we may need to set or change some other defaults.
if $test -f use64bitall.cbu; then
  echo "Your platform has some specific hints regarding 64-bit builds, using them..."
  . ./use64bitall.cbu
fi
case "$use64bitall" in
"$define"|true|[yY]*)
  case "$longsize" in
4) case "$archname64" in
  "|64int) archname64=64all ;;
  esac
  ;;
  esac
  ;;
  esac
```

```
case "$d_quad:$use64bitint" in
$undef:$define)
  cat >&4 <<EOF
```

```
*** You have chosen to use 64-bit
integers,
*** but none can be found.
*** Please rerun Configure without -Duse64bitint and/or -Dusemorebits.
*** Cannot continue, aborting.
```

```
EOF
exit 1
;;
esac
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/use64bits.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: d_gethname.U 1 2006-08-24 12:32:52Z rmanfredi $
```

```
?RCS:
```

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

?RCS: You may redistribute only under the terms of the Artistic License,
?RCS: as specified in the README file that comes with the distribution.

?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: d_gethname.U,v \$

?RCS: Revision 3.0.1.1 1994/10/29 16:13:00 ram

?RCS: patch36: call ./xenix explicitly instead of relying on PATH

?RCS:

?RCS: Revision 3.0 1993/08/18 12:06:11 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:d_gethname d_uname d_phostname aphostname: phostname cat \
myhostname package d_portable Loc echo n c +i_whoami +usrinc \
Myread Guess Oldconfig Csym

?MAKE: -pick add \$@ %<

?S:d_gethname:

?S: This variable conditionally
defines the HAS_GETHOSTNAME symbol, which
?S: indicates to the C program that the gethostname() routine may be
?S: used to derive the host name.

?S:.

?S:d_uname:

?S: This variable conditionally defines the HAS_UNAME symbol, which
?S: indicates to the C program that the uname() routine may be
?S: used to derive the host name.

?S:.

?S:d_phostname:

?S: This variable conditionally defines the HAS_PHOSTNAME symbol, which
?S: contains the shell command which, when fed to popen(), may be
?S: used to derive the host name.

?S:.

?S:aphostname:

?S: This variable contains the command which can be used to compute the
?S: host name. The command is fully qualified by its absolute path, to make
?S: it safe when used by a process with super-user privileges.

?S:.

?C:HAS_GETHOSTNAME (GETHOSTNAME):

?C: This symbol, if defined, indicates that the C program may use the
?C: gethostname() routine to derive the host name. See also HAS_UNAME
?C: and PHOSTNAME.

?C:.

?C:HAS_UNAME (UNAME):

?C: This symbol,

if defined, indicates that the C program may use the
?C: uname() routine to derive the host name. See also HAS_GETHOSTNAME
?C: and PHOSTNAME.
?C:.
?C:PHOSTNAME:
?C: This symbol, if defined, indicates the command to feed to the
?C: popen() routine to derive the host name. See also HAS_GETHOSTNAME
?C: and HAS_UNAME. Note that the command uses a fully qualified path,
?C: so that it is safe even if used by a process with super-user
?C: privileges.
?C:.
?C:HAS_PHOSTNAME:
?C: This symbol, if defined, indicates that the C program may use the
?C: contents of PHOSTNAME as a command to feed to the popen() routine
?C: to derive the host name.
?C:.
?H:?%<:#\$d_gethname HAS_GETHOSTNAME /**/
?H:?%<:#\$d_uname HAS_UNAME /**/
?H:?%<:#\$d_phostname HAS_PHOSTNAME /**/
?H:?%<:#ifdef HAS_PHOSTNAME
?H:?%<:#define PHOSTNAME "\$aphostname" /* How to get the host name */
?H:?%<:#endif
?H:.
?T:file val call
?LINT:change i_whoami
: see how we will look up host name
echo " "
call="
@if HAS_GETHOSTNAME
if
set gethostname val -f d_gethname; eval \$csym; \$val; then
echo 'gethostname() found.' >&4
d_gethname="\$define"
call=gethostname
fi
@end
@if HAS_UNAME
if set uname val -f d_uname; eval \$csym; \$val; then
if ./xenix; then
\$cat <<'EOM'
uname() was found, but you're running xenix, and older versions of xenix
have a broken uname(). If you don't really know whether your xenix is old
enough to have a broken system call, use the default answer.

EOM
dflt=y
case "\$d_uname" in
"\$define") dflt=n;;

```

esac
rp='Is your uname() broken?'
./myread
case "$ans" in
n*) d_uname="$define"; call=uname;;
esac
else
echo 'uname() found.' >&4
d_uname="$define"
case "$call" in
") call=uname ;;
esac
fi
fi
@end
case "$d_gethname" in
") d_gethname="$undef";;
esac
case "$d_uname" in
") d_uname="$undef";;
esac
@if PHOSTNAME || MYHOSTNAME
case "$d_uname$d_gethname" in
*define*)
dflt=n
cat <<EOM

```

Every now and then someone has a \$call() that lies about the hostname but can't be fixed

for political or economic reasons. If you wish, I can

```
@if MYHOSTNAME && PHOSTNAME
```

pretend \$call() isn't there and maybe compile in the hostname or compute it from the '\$phostname' command at run-time.

```
@elsif MYHOSTNAME
```

pretend \$call() isn't there and maybe compile in the hostname.

```
@elsif PHOSTNAME
```

pretend \$call() isn't there and maybe compute hostname at run-time thanks to the '\$phostname' command.

```
@elsif WHOAMI
```

get the hostname from whomai.h (provided you have one).

```
@else
```

simply ignore your host name and use something like "noname" instead.

```
@end
```

```
EOM
```

```
rp="Shall I ignore $call() from now on?"
```

```
./myread
```

```
case "$ans" in
```



```

y*) d_undef="$undef" d_gethostname="$undef"; $echo $n "Okay...$c";
esac;;
esac
@end
@if PHOSTNAME || aphostname
?X: Compute the full path name for the command
case "$phostname" in
") aphostname="";;
*) case "$aphostname" in
/*) ;;
*) set X $phostname
shift
file=$1
shift
file=`./loc $file $file $pth`
aphostname=`echo $file $*`
;;
esac
;;
esac
@end
@if
PHOSTNAME && MYHOSTNAME
case "$d_undef$d_gethostname" in
*define*) ;;
*)
case "$phostname" in
") ;;
*)
$cat <<EOT

```

There is no gethostname() or uname() on this system. You have two possibilities at this point:

- 1) You can have your host name (\$myhostname) compiled into \$package, which lets \$package start up faster, but makes your binaries non-portable, or
- 2) you can have \$package use a

```
popen("$aphostname","r")
```

which will start slower but be more portable.

```
@ if WHOAMI
```

Option 1 will give you the option of using whoami.h if you have one.

```
@ end
```

If you want option 2 but with a different command, you can edit config.sh at the end of this shell script.

```

EOT
case "$d_phostname" in
"$define") dflt=n;;
"$undef") dflt=y;;
")
case "$d_portable" in
"$define") dflt=n ;;
*) dflt=y ;;
esac;;
esac
rp="Do you want your host name compiled in?"
./myread
case "$ans" in
n*) d_phostname="$define" ;;
*) aphostname=""; d_phostname="$undef";;
esac;;
esac
case
"$shostname" in
")
@ if WHOAMI
case "$i_whoami" in
"$define")
dflt=y
$cat <<EOM

```

No hostname function--you can either use the whoami.h file, which has this line:

```
`grep sysname $usrinc/whoami.h`
```

or you can have the name we came up with earlier (\$myhostname) hardwired in.

```

EOM
rp="Use whoami.h to get hostname?"
./myread
case "$ans" in
n*) i_whoami="$undef";;
esac
;;
"$undef")
$cat <<EOM

```

No hostname function and no whoami.h -- hardwiring "\$myhostname".

```

EOM
;;
esac;;
@ else
echo 'No hostname function -- hardwiring "$myhostname"!>&4;;
@ end
esac;;

```

```

esac
@elsif PHOSTNAME
case "$d_underscore$d_underscorename" in
*define*););
*)
case "$phostname" in
")
@ if WHOAMI
case "$i_underscorewhoami" in
"$define")
$cat <<EOM

```

No hostname function--we'll use the whoami.h file, which has this line:

```
`grep sysname $usrinc/whoami.h`
```

```

EOM
;;
*) echo "There will be no way for $package to get your hostname." >&4;;
esac;;
@ else
echo "There will be no way
for $package to get your hostname." >&4;;
@ end
*)
echo "I'll use 'popen(\"\"$aphostname\", \"r\")\" to get your hostname.\" >&4
;;
esac;;
esac
@elsif MYHOSTNAME
case "$d_underscore$d_underscorename" in
*define*););
*)
@ if WHOAMI
case "$i_underscorewhoami" in
"$define")
dflt=y
$cat <<EOM

```

No hostname function--you can either use the whoami.h file, which has this line:

```
`grep sysname $usrinc/whoami.h`
```

or you can have the name we came up with earlier (\$myhostname) hardwired in.

```

EOM
rp="Use whoami.h to get hostname?"
./myread
case "$ans" in

```

```

n*) i_whoami="$undef";;
esac
;;
"$undef")
echo 'No whoami.h--hardwiring "$myhostname".' >&4;;
esac;;
@ else
echo 'Hardwiring "$myhostname".' >&4;;
@ end
esac
@end
case "$d_phostname" in
") d_phostname="$undef";;
esac

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/d_gethname.U

```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

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?RCS: as specified in the README file that comes with the distribution.

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?RCS: that same Artistic License; a copy of which may be found at the root

?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: Myinit.U,v \$

?RCS: Revision 3.0.1.1 1994/10/31 09:47:29 ram

?RCS: patch44: leading comment states this unit comes before option processing

?RCS:

?RCS: Revision 3.0 1993/08/18 12:05:07 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?X:

?X: If you want to initialize any default values, copy this unit to your

?X: personal U directory and add the assignments to the end. This file

?X: is included after variables are initialized but before any old

?X: config.sh file is read in and before

any Configure switch processing.

?X:

?MAKE:Myinit: Init

?MAKE: -pick add \$@ %<

?LINT: nocomment

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/Myinit.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 2000 Jarkko Hietaniemi

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:d_finitel: Inlibc

?MAKE: -pick add \$@ %<

?S:d_finitel:

?S: This variable conditionally defines the HAS_FINITEL symbol, which

?S: indicates to the C program that the finitel() routine is available.

?S:.

?C:HAS_FINITEL:

?C: This symbol, if defined, indicates that the finitel routine is

?C: available to check whether a long double is finite

?C: (non-infinity non-NaN).

?C:.

?H:#\$d_finitel HAS_FINITEL /**/

?H:.

?LINT:set d_finitel

: see if finitel exists

set finitel d_finitel

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_finitel.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: usedtrace.U,v \$

?RCS:

?RCS: Copyright (c) 2008 H.Merijn Brand

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?RCS: \$Log: usedtrace.U,v \$

?RCS:

?MAKE:usedtrace dtrace: Myread Oldconfig Setvar Getfile test

?MAKE: -pick add \$@ %<

?Y:TOP

?S:usedtrace:

?S: This variable indicates whether we are compiling with dtrace

?S: support. See also dtrace.

?S:.

?S:dtrace:

?S: This variable holds the location of the dtrace executable.

?S:.

?C:USE_DTRACE:

?C: This symbol, if defined, indicates that Perl should

?C: be built with support for DTrace.

?C:.

?H:#\$usedtrace USE_DTRACE /**/

?H:.

?T:dflt_dtrace

?LINT:set usedtrace

?LINT:set dtrace

: DTrace support

dflt_dtrace='/usr/sbin/dtrace'

\$test -x /usr/bin/dtrace && dflt_dtrace='/usr/bin/dtrace'

cat <<EOM

Perl can be built to support DTrace on platforms that support it.

DTrace is a diagnosis and performance analysis tool from Sun.

If this doesn't make any sense to you, just accept the default.

EOM

```
while $test 1 ; do
  case "$usedtrace" in
    $define[true|[yY]*)
      dflt='y'
      ;;
    $undef[false|[nN]*)
      dflt='n'
      dflt_dtrace=""
      ;;
    ?*)
      dflt='y'
      dflt_dtrace=$usedtrace
      ;;
    *)
      dflt='n'
      ;;
  esac
```

rp='Support DTrace if available?'

. ./myread

```

case "$ans" in
y|Y) val="$define" ;;
*)   val="$undef" ;;
esac
set usedtrace
eval $setvar

test "X$usedtrace" != "X$define" && break

echo " "
rp='Where is the dtrace executable?'
dflt=$dflt_dtrace
./getfile
val="$ans"
set dtrace
eval $setvar

if $test -f $dtrace
then
if $dtrace -h -s ../perldtrace.d \
-o perldtrace.tmp >/dev/null 2>&1 \
&& rm -f perldtrace.tmp
then
echo " "
echo "Good: your $dtrace knows about the -h flag."
else
cat >&2 <<EOM

*** $me: Fatal Error: $dtrace doesn't support -h flag
***
*** Your installed dtrace doesn't support the -h switch to
compile a D
*** program into a C header. Can't continue.

EOM
exit 1
fi
break;
fi

case "$fastread" in
yes)
cat >&2 <<EOM

*** $me: Fatal Error: $dtrace not found.
*** Can't continue.

EOM

```

```

exit 1
;;
*)
echo "*** $dtrace was not found."
echo " "
;;
esac
done

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/usedtrace.U

```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_endhostent_r.U,v 0RCS:

?RCS: Copyright (c) 2002,2003 Jarkko Hietaniemi

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?RCS: Generated by the reentr.pl from the Perl 5.8 distribution.

?RCS:

?MAKE:d_endhostent_r endhostent_r_proto: Inlibc Protochk Hasproto i_systypes \
 usethreads i_netdb extern_C

?MAKE: -pick add \$@ %<

?S:d_endhostent_r:

?S: This variable conditionally defines the HAS_ENDHOSTENT_R symbol,

?S: which indicates to the C program that the endhostent_r()

?S: routine is available.

?S:.

?S:endhostent_r_proto:

?S: This variable encodes the prototype of endhostent_r.

?S: It is zero if d_endhostent_r is undef, and one of the

?S: REENTRANT_PROTO_T_ABC macros of reentr.h if d_endhostent_r

?S: is defined.

?S:.

?C:HAS_ENDHOSTENT_R:

?C: This symbol, if defined, indicates that the endhostent_r routine

?C: is

available to endhostent re-entrantly.

?C:.

?C:ENDHOSTENT_R_PROTO:

?C: This symbol encodes the prototype of endhostent_r.

?C: It is zero if d_endhostent_r is undef, and one of the

?C: REENTRANT_PROTO_T_ABC macros of reentr.h if d_endhostent_r

?C: is defined.

?C:.

?H:#\$d_endhostent_r HAS_ENDHOSTENT_R /**/


```

?H:#define ENHOSTENT_R_PROTO $endhostent_r_proto /**/
?H:.
?T:try hdrs d_endhostent_r_proto
: see if endhostent_r exists
set endhostent_r d_endhostent_r
eval $inlibc
case "$d_endhostent_r" in
"$define")
hdrs="$i_systypes sys/types.h define stdio.h $i_netdb netdb.h"
case "$d_endhostent_r_proto:$usethreads" in
":define") d_endhostent_r_proto=define
set d_endhostent_r_proto endhostent_r $hdrs
eval $hasproto ;;
*) ;;
esac
case "$d_endhostent_r_proto" in
define)
case "$endhostent_r_proto" in
"|0) try='int endhostent_r(struct hostent_data*);'
./protochk "$extern_C $try" $hdrs && endhostent_r_proto=I_D ;;
esac
case "$endhostent_r_proto" in
"|0) try='void endhostent_r(struct
hostent_data*);'
./protochk "$extern_C $try" $hdrs && endhostent_r_proto=V_D ;;
esac
case "$endhostent_r_proto" in
"|0) d_endhostent_r=undef
endhostent_r_proto=0
echo "Disabling endhostent_r, cannot determine prototype." >&4 ;;
* ) case "$endhostent_r_proto" in
REENTRANT_PROTO*) ;;
*) endhostent_r_proto="REENTRANT_PROTO_$endhostent_r_proto" ;;
esac
echo "Prototype: $try" ;;
esac
;;
*) case "$usethreads" in
define) echo "endhostent_r has no prototype, not using it." >&4 ;;
esac
d_endhostent_r=undef
endhostent_r_proto=0
;;
esac
;;
*) endhostent_r_proto=0
;;
esac

```

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/threads/d_endhostent_r.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 2001 Jarkko Hietaniemi

?RCS:

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?RCS: of the source tree for dist 3.0.

?RCS:

?MAKE:d_usleepproto: Hasproto i_unistd

?MAKE: -pick add \$@ %<

?S:d_usleepproto:

?S: This variable conditionally defines the HAS_USLEEP_PROTO symbol,

?S: which indicates to the C program that the system provides

?S: a prototype for the usleep() function. Otherwise, it is

?S: up to the program to supply one.

?S:.

?C:HAS_USLEEP_PROTO:

?C: This symbol, if defined, indicates that the system provides

?C: a prototype for the usleep() function. Otherwise, it is up

?C: to the program to supply one. A good guess is

?C: extern int

usleep(useconds_t);

?C:.

?H:#\$d_usleepproto HAS_USLEEP_PROTO /**/

?H:.

?LINT:set d_usleepproto

: see if prototype for usleep is available

echo " "

set d_usleepproto usleep \$i_unistd unistd.h

eval \$hasproto

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_usleepproto.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 2000 Jarkko Hietaniemi

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?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:d_getcwd: Inlibc

?MAKE: -pick add \$@ %<

?S:d_getcwd:

?S: This variable conditionally defines the HAS_GETCWD symbol, which

?S: indicates to the C program that the getcwd() routine is available

?S: to get the current working directory.

?S:.

?C:HAS_GETCWD :

?C: This symbol, if defined, indicates that the getcwd routine is

?C: available to get the current working directory.

?C:.

?H:#\$d_getcwd HAS_GETCWD /**/

?H:.

?LINT:set d_getcwd

: see if getcwd exists

set getcwd d_getcwd

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_getcwd.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_setpgid.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: d_setpgid.U,v \$

?RCS: Revision 3.0.1.2 1997/02/28 15:41:49 ram

?RCS: patch61: reworded symbol comments

?RCS:

?RCS: Revision 3.0.1.1 1994/01/24 14:06:40 ram

?RCS: patch16: created

?RCS:

?RCS: Revision 3.0 1993/08/18 12:05:56 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:d_setpgid: Inlibc

?MAKE: -pick add \$@ %<

?S:d_setpgid:

?S: This variable conditionally defines the HAS_SETPGID symbol if the

?S: setpgid(pid, gpid) function is
available to set process group ID.

?S:.

?C:HAS_SETPGID:

?C: This symbol, if defined, indicates that the setpgid(pid, gpid)

?C: routine is available to set process group ID.

?C:.

?H:#\$d_setpgid HAS_SETPGID /**/

?H:.

?LINT:set d_setpgid

: see if setpgid exists

set setpgid d_setpgid

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_setpgid.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: i_execinfo.U 34 2010-11-27 11:55:39Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 2011, Raphael Manfredi

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?RCS: of the source tree for dist 4.0.

?RCS:

?MAKE:i_execinfo: Inhdr

?MAKE: -pick add \$@ %<

?S:i_execinfo:

?S: This variable conditionally defines the I_EXECINFO symbol, and indicates

?S: whether a C program may include <execinfo.h>, for backtrace() support.

?S:.

?C:I_EXECINFO:

?C: This symbol, if defined, indicates to the C program that it should

?C: include <execinfo.h> for backtrace() support.

?C:.

?H:#\$i_execinfo I_EXECINFO /**/

?H:.

?LINT:set i_execinfo

: see if this is an execinfo.h system

set execinfo.h i_execinfo

eval

\$inhdr

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/i_execinfo.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_sterror.U,v 3.0.1.3 1994/05/13 15:20:27 ram Exp \$

?RCS:

?RCS: Copyright (c) 1991-1993, Raphael Manfredi

?RCS:

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?RCS: of the source tree for dist 3.0.

?RCS:

?RCS: \$Log: d_sterror.U,v \$

?RCS: Revision 3.0.1.3 1994/05/13 15:20:27 ram

?RCS: patch27: now uses new macro support for cleaner Strerror def

?RCS:

?RCS: Revision 3.0.1.2 1994/05/06 14:58:26 ram

?RCS: patch23: renamed strerror into Strerror to protect name space (ADO)

?RCS:

?RCS: Revision 3.0.1.1 1994/01/24 14:08:56 ram

?RCS: patch16: protected code looking for sys_errnolist[] with @if

?RCS: patch16: added default value for d_syserrlst

?RCS:

?RCS: Revision

3.0 1993/08/18 12:07:35 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:d_syserrlst d_syserrlst: Csym Findhdr

?MAKE: -pick add \$@ %<

?S:d_syserrlst:

?S: This variable conditionally defines HAS_SYS_ERRLIST if sys_errlist[] is

?S: available to translate error numbers to strings.

?S:.

?S:d_syserrnolist:

?S: This variable conditionally defines HAS_SYS_ERRNOLIST if sys_errnolist[]

?S: is available to translate error numbers to the symbolic name.

?S:.

?C:HAS_SYS_ERRLIST (SYSERRLIST):

?C: This symbol, if defined, indicates that the sys_errlist array is

?C: available to translate error numbers to strings. The extern int

?C: sys_nerr gives the size of that table.

?C:.

?C:HAS_SYS_ERRNOLIST (SYSERRNOLIST):

?C: This symbol, if defined, indicates that the sys_errnolist array is
?C: available to translate an errno code into its symbolic name (e.g.
?C: ENOENT). The extern int sys_nerrno gives the size of that table.
?C:.

```
?H:#$d_syserrlst HAS_SYS_ERRLIST /**/  
?H:#$d_sysernlst HAS_SYS_ERRNOLIST /**/  
?H:.  
?D:d_sysernlst="  
?T:val  
:  
  see if sys_errlist[] exists  
echo " "  
if test "X$d_syserrlst" = X; then  
  if set sys_errlist val -a d_syserrlst; eval $scsym; $val; then  
    echo "You have sys_errlist[], so we could roll our own strerror."  
    d_syserrlst="$define"  
  else  
    echo "You don't have sys_errlist[], so strerror() is welcome."  
    d_syserrlst="$undef"  
  fi  
fi  
@if d_sysernlst || HAS_SYS_ERRNOLIST  
if set sys_errnolist val -a d_sysernlst; eval $scsym; $val; then  
  echo "(Symbolic error codes can be fetched via the sys_errnolist[] array.)"  
  d_sysernlst="$define"  
else  
  echo "(However, I can't extract the symbolic error code out of errno.)"  
  d_sysernlst="$undef"  
fi  
@end
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-  
5.36.0/U/modified/d_strerror.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: d_wifstat.U,v 3.0.1.3 1997/02/28 15:47:43 ram Exp $  
?RCS:  
?RCS: Copyright (c) 1991-1993, Raphael Manfredi  
?RCS:  
?RCS: You may redistribute only under the terms of the Artistic License,  
?RCS: as specified in the README file that comes with the distribution.  
?RCS: You may reuse parts of this distribution only within the terms of  
?RCS: that same Artistic License; a copy of which may be found at the root  
?RCS: of the source tree for dist 3.0.  
?RCS:  
?RCS: $Log: d_wifstat.U,v $  
?RCS: Revision 3.0.1.3 1997/02/28 15:47:43 ram
```

```

?RCS: patch61: added a ?F: metalint hint
?RCS:
?RCS: Revision 3.0.1.2 1995/07/25 14:09:10 ram
?RCS: patch56: re-arranged compile line to include ldflags before objects
?RCS:
?RCS: Revision 3.0.1.1 1995/03/21 08:47:46 ram
?RCS: patch52: created
?RCS:
?MAKE:d_wifstat: Compile d_uwait Oldconfig cat rm
?MAKE: -pick add $@ %<
?S:d_wifstat:
?S: This symbol conditionally defines USE_WIFSTAT
if the C program can
?S: safely use the WIFxxx macros with the kind of wait() parameter
?S: declared in the program (see UNION_WAIT), or if it can't. Should
?S: only matter on HP-UX, where the macros are incorrectly written and
?S: therefore cause programs using them with an 'union wait' variable
?S: to not compile properly.
?S:.
?C:USE_WIFSTAT:
?C: This symbol, if defined, indicates to the C program that the argument
?C: for the WIFxxx set of macros such as WIFSIGNALED or WIFEXITED can
?C: be of the same kind as the one used to hold the wait() status. Should
?C: only matter on HP-UX, where the macros are incorrectly written and
?C: therefore cause programs using them with an 'union wait' variable
?C: to not compile properly. See also UNION_WAIT.
?C:.
?H:#$d_wifstat USE_WIFSTAT /**/
?H:.
?T:type
?F:!foo
: see if we can use WIFxxx macros
echo " "
case "$d_wifstat" in
"$define") echo "As before, you can safely use WIFEXITED and friends!" >&4;;
"$undef") echo "You still can't use WIFEXITED
and friends!" >&4;;
*)
echo "Let's see whether you can use the WIFEXITED(status) macro and its"
case "$d_uwait" in
"$define") type='union wait';
*) type='int';
esac
echo "friends with status declared as '$type status'..."
$cat >foo.c <<EOCP
#include <sys/types.h>
#include <sys/wait.h>

```

```

int main()
{
$type status;
int e = 0;

#ifdef WIFEXITED
if (WIFEXITED(status))
printf("\n");
exit(0);
#else
exit(2);
#endif
}
EOCP
d_wifstat="$undef"
set foo
if eval $compile; then
if ./foo >/dev/null; then
echo "Great! Looks like we can use the WIFxxx macros." >&4
d_wifstat="$define"
else
echo "You don't seem to have WIFxxx macros, but that's ok." >&4
fi
else
echo "Apparently you can't use WIFxxx macros properly." >&4
fi
$rm -f foo.* foo core
;;
esac

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/compline/d_wifstat.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: baserev.U 1 2006-08-24 12:32:52Z rmanfredi $
```

```
?RCS:
```

```
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
```

```
?RCS:
```

```
?RCS: You may redistribute only under the terms of the Artistic Licence,
```

```
?RCS: as specified in the README file that comes with the distribution.
```

```
?RCS: You may reuse parts of this distribution only within the terms of
```

```
?RCS: that same Artistic Licence; a copy of which may be found at the root
```

```
?RCS: of the source tree for dist 4.0.
```

```
?RCS:
```

```
?RCS: $Log: baserev.U,v $
```

```
?RCS: Revision 3.0 1993/08/18 12:05:24 ram
```

```
?RCS: Baseline for dist 3.0 netwide release.
```


?RCS:
?MAKE:baserev: Null
?MAKE: -pick wipe \$@ %<
?S:baserev:
?S: The base revision level of this package, from the .package file.
?S:.
: set the base revision
baserev=<BASEREV>

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/baserev.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_chsize.U 1 2006-08-24 12:32:52Z rmanfredi \$
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: \$Log: d_chsize.U,v \$
?RCS: Revision 3.0 1993/08/18 12:05:50 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_chsize: Inlibc
?MAKE: -pick add \$@ %<
?S:d_chsize:
?S: This variable conditionally defines the CHSIZE symbol, which
?S: indicates to the C program that the chsize() routine is available
?S: to truncate files. You might need a -lx to get this routine.
?S:.
?C:HAS_CHSIZE (CHSIZE):
?C: This symbol, if defined, indicates that the chsize
routine is available
?C: to truncate files. You might need a -lx to get this routine.
?C:.
?H:#\$d_chsize HAS_CHSIZE /**/
?H:.
?LINT:set d_chsize
: see if chsize exists
set chsize d_chsize
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_chsize.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 2015 Jarkko Hietaniemi, H.Merijn Brand

?RCS:

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?RCS:

?MAKE:longdblinfo bytes longdblinfo bytes doubleinfo bytes doubleinfo bytes: Inlibc \

cat Compile run rm_try Setvar echo d_longdbl \

doublekind doublesize longdblkind longdblsize

?MAKE: -pick add \$@ %<

?S:longdblinfo bytes:

?S: This variable contains comma-separated list of hexadecimal bytes

?S: for the long double precision infinity.

?S:.

?S:longdblinfo bytes:

?S: This variable contains comma-separated list of hexadecimal bytes

?S: for the long double precision not-a-number.

?S:.

?S:doubleinfo bytes:

?S: This variable contains comma-separated list of hexadecimal bytes

?S: for the double precision infinity.

?S:.

?S:doubleinfo bytes:

?S: This variable contains comma-separated list of hexadecimal bytes

?S: for

the double precision not-a-number.

?S:.

?C:DOUBLEINFO BYTES:

?C: This symbol, if defined, is a comma-separated list of

?C: hexadecimal bytes for the double precision infinity.

?C:.

?C:DOUBLEINFO BYTES:

?C: This symbol, if defined, is a comma-separated list of

?C: hexadecimal bytes (0xHH) for the double precision not-a-number.

?C:.

?C:LONGDBLINFO BYTES:

?C: This symbol, if defined, is a comma-separated list of

?C: hexadecimal bytes for the long double precision infinity.

?C:.

?C:LONGDBLINFO BYTES:

?C: This symbol, if defined, is a comma-separated list of

?C: hexadecimal bytes (0xHH) for the long double precision not-a-number.

?C:.

```

?H:#define DOUBLEINBYTES $doubleinbytes /**/
?H:#define DOUBLENANBYTES $doublenanbytes /**/
?H:#define LONGDBLINBYTES $longdblinbytes /**/
?H:#define LONGDBLNANBYTES $longdbl nanbytes /**/
?H:
?F:!try
: Check what kind of inf/nan your system has
$echo "Checking the kind of infinities and nans you have..." >&4
$echo "(The following tests may crash. That's
okay.)" >&4
$cat >try.c <<EOP
#define DOUBLESIZE $doublesize
#$d_longdbl HAS_LONG_DOUBLE
#ifdef HAS_LONG_DOUBLE
#define LONG_DOUBLESIZE $longdblsize
#define LONG_DOUBLEKIND $longdblkind
#endif
#include <math.h>
#include <string.h>
#include <stdio.h>
/* Note that whether the sign bit is on or off
* for NaN depends on the CPU/FPU, and possibly
* can be affected by the build toolchain.
*
* For example for older MIPS and HP-PA 2.0 the quiet NaN is:
* 0x7f, 0xf7, 0xff, 0xff, 0xff, 0xff, 0xff, 0xff
* 0x7f, 0xf4, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00
* (respectively) as opposed to the more usual
* 0x7f, 0xf8, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00
*
* Pre-IEEE-754 floating point format do not even have inf/nan support
* at all. They might have a "max" value (DBL_MAX), which may be deadly
* to even mention, causing immediate SIGFPE or equivalent: this is
* the case with VAX floating point, for example.
*/
static void bytes(void *v, unsigned int n) {
    unsigned char *p = (unsigned
    char *)v;
    int i;
    for (i = 0; i < n; i++) {
        printf("0x%02x%s", p[i], i < n - 1 ? ", " : "\n");
    }
}
int main(int argc, char *argv[]) {
    /* We cannot use 1.0/0.0 and 0.0/0.0 (with L suffixes for long double)
    * because some compilers are 'smart' and not only warn but refuse to
    * compile such 'illegal' values. */
    double dinf = exp(1e9);

```

```

double dnan = sqrt(-1.0);
#ifdef HAS_LONG_DOUBLE
    long double ldinf = (long double)exp(1e9);
    long double ldnan = (long double)sqrt(-1.0);
# if LONG_DOUBLEKIND == 3 || LONG_DOUBLEKIND == 4
/* the 80-bit long doubles might have garbage in their excess bytes */
    memset((char *)&ldinf + 10, '\0', LONG_DOUBLESIZE - 10);
    memset((char *)&ldnan + 10, '\0', LONG_DOUBLESIZE - 10);
# endif
#endif
if (argc == 2) {
    switch (argv[1][0]) {
        case '1': bytes(&dinf, sizeof(dinf)); break;
        case '2': bytes(&dnan, sizeof(dnan)); break;
#ifdef HAS_LONG_DOUBLE
        case '3': bytes(&ldinf, sizeof(ldinf)); break;
        case '4': bytes(&ldnan,
sizeof(ldnan)); break;
#endif
    }
}
return 0;
}
EOP
set try
if eval $compile; then
    doubleinfbytes=`$run ./try 1`
    doublenanbytes=`$run ./try 2`
    case "$d_longdbl" in
        $define)
            longdblinfoytes=`$run ./try 3`
            longdblinfoytes=`$run ./try 4`
            ;;
    esac
else
    # Defaults in case the above test program failed.
    case "$doublekind" in
        1) # IEEE 754 32-bit LE
            doubleinfbytes='0x00, 0x00, 0xf0, 0x7f'
            doublenanbytes='0x00, 0x00, 0xf8, 0x7f'
            ;;
        2) # IEEE 754 32-bit BE
            doubleinfbytes='0x7f, 0xf0, 0x00, 0x00'
            doublenanbytes='0x7f, 0xf8, 0x00, 0x00'
            ;;
        3) # IEEE 754 64-bit LE
            doubleinfbytes='0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0xf0, 0x7f'
            doublenanbytes='0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0xf8, 0x7f'

```

```

;;
4) # IEEE 754 64-bit BE
    doubleinbytes='0x7f, 0xf0, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00'
    doublenanbytes='0x7f, 0xf8, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00'

;;
5) # IEEE 754 128-bit LE
    doubleinbytes='0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0xf0,
0x7f'
    doublenanbytes='0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0xf8,
0x7f'
    ;;
6) # IEEE 754 128-bit BE
    doubleinbytes='0x7f, 0xf0, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00,
0x00'
    doublenanbytes='0x7f, 0xf8, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00,
0x00'
    ;;
7) # IEEE 754 64-bit mixed: 32-bit LEs in BE
    doubleinbytes='0x00, 0x00, 0xf0, 0x7f, 0x00, 0x00, 0x00, 0x00'
    doublenanbytes='0x00, 0x00, 0xf8, 0x7f, 0x00, 0x00, 0x00, 0x00'
    ;;
8) # IEEE 754 64-bit mixed: 32-bit BEs in LE
    doubleinbytes='0x00, 0x00, 0x00, 0x00, 0x7f, 0xf0, 0x00, 0x00'
    doublenanbytes='0x00, 0x00, 0x00, 0x00, 0x7f, 0xf8, 0x00, 0x00'
    ;;
9|10|11|12|13|14) # VAX/Cray/IBM floating
point formats, no inf/nan.
    doubleinbytes=$undef
    doublenanbytes=$undef
    ;;
*) # No idea.
    doubleinbytes=$undef
    doublenanbytes=$undef
    ;;
esac
case "$longdblkind" in
1) # IEEE 754 128-bit LE
    longdblifbytes='0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0xff,
0x7f'
    longdblnanbytes='0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x80, 0xff,
0x7f'
    ;;
2) # IEEE 754 128-bit BE
    longdblifbytes='0x7f, 0xff, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00,
0x00'
    longdblnanbytes='0x7f, 0xff, 0x80, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00,
0x00'

```

```

;;
3) # IEEE 754 80-bit LE, 12 or 16 bytes (x86)
   case "$longdblsize" in
       12) # x86 32-bit (96 bits, or 4 x 32, or 12 x 8)
           longdblfnbytes='0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x80, 0xff, 0x7f,
0x00, 0x00'
           longdblfnbytes='0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0xc0, 0xff, 0x7f, 0x00, 0x00'
           ;;
       16) # x86_64
           longdblfnbytes='0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x80, 0xff, 0x7f, 0x00, 0x00, 0x00, 0x00, 0x00,
0x00'
           longdblfnbytes='0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0xc0, 0xff, 0x7f, 0x00, 0x00, 0x00, 0x00, 0x00,
0x00'
           ;;
       *) # No idea.
           longdblfnbytes=$undef
           longdblfnbytes=$undef
           ;;
       esac
       ;;
4) # IEEE 754 80-bit BE, 12 or 16 bytes
   case "$longdblsize" in
       12) # 32-bit system
           longdblfnbytes='0x7f, 0xff, 0x80, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00'
           longdblfnbytes='0x7f, 0xff, 0xc0, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00'
           ;;
       16) # 64-bit system
           longdblfnbytes='0x7f, 0xff, 0x80, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00,
0x00'
           longdblfnbytes='0x7f, 0xff, 0xc0, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00,
0x00'
           ;;
       *) # No idea.
           longdblfnbytes=$undef
           longdblfnbytes=$undef
           ;;
       esac
       ;;
5) # 128-bit LE-LE "double double"
   longdblfnbytes='0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0xf0,
0x7f'
   longdblfnbytes='0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0xf8,
0x7f'
   ;;
6) # 128-bit BE-BE "double double"
   longdblfnbytes='0x7f, 0xf0, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00,
0x00'
   longdblfnbytes='0x7f, 0xf8, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00,
0x00'

```

```

0x00'
;;
7) # 128-bit LE-BE "double double"
    longdblinfofbytes='0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0xf0, 0x7f, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00,
0x00'

    longdblinfofbytes='0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0xf8, 0x7f, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00,
0x00'
;;
8) # 128-bit BE-LE "double double"
    longdblinfofbytes='0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x7f, 0xf0, 0x00, 0x00, 0x00, 0x00, 0x00,
0x00'
    longdblinfofbytes='0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x7f, 0xf8, 0x00, 0x00, 0x00, 0x00, 0x00,
0x00'
;;
9|10|11|12|13|14) # VAX/Cray/IBM floating point formats, no inf/nan.
    longdblinfofbytes=$undef
    longdblinfofbytes=$undef
;;
*) # No idea.
    longdblinfofbytes=$undef
    longdblinfofbytes=$undef
;;
esac
fi
# In case the program crashed the values are empty, turn them undef.
case "$doubleinfofbytes" in
") doubleinfofbytes=$undef ;;
esac
case "$doubleinfofbytes" in
") doubleinfofbytes=$undef ;;
esac
case "$longdblinfofbytes" in
") longdblinfofbytes=$undef ;;
esac
case "$longdblinfofbytes" in
") longdblinfofbytes=$undef ;;
esac
$rm_try

```

Found in path(s):

*

/opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/infnan.U

No license file was found, but licenses were detected in source scan.

Perl5 Metaconfig Units

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These units are the ones used to build Configure and config_h.SH
in the Perl5 distribution.

metaconfig will first look in its standard locations (specified when you
installed dist). It will then recurse through the 'U' subdirectory
and find any additional "private" units. Private units override
standard ones supplied with metaconfig.

Files in this directory:

README

This file.

Glossary.patch

The standard dist units contain some strings that make pod2man
complain. This patch silences those warnings. As new units are
added and Configure is regenerated, this patch may need more and more
'fuzz' to be applied. It should be freshly regenerated every once
in a while. See also mkgloss.pl

In-all.pl

Re-generate the all/ folder

mkglossary

A script
to regenerate Porting/Glossary. You have to manually
edit the top of the script to point the location of your metaconfig
units. It is called automatically by 'mksample'. See also mkgloss.pl

mkgloss.pl

A perl script that calls U/mkglossary from the perl source tree, sorts
the list of symbols, and applies the patch mentioned in Glossary.patch.
When called on its own, redirect the output to a temporary file, and
compare that file to Porting/Glossary before applying.

mksample

A script to regenerate Porting/config.sh and Porting/config.H.
It also calls mkglossary, if necessary.

Subdirectories:

The units and other related files have been broken up into the following
directories.

a_dvisory/

These are units that have to go first in the generated config_h.SH.

A word of explanation: Configure and config_h.SH are generated from 'Units' (the *.U files). Files indicate dependencies (using make(1)), and Configure is built to follow those dependencies.

However, config_h.SH

is simply built by putting all the units in alphabetical order and extracting the relevant lines. (This could be fixed, I suppose, but it wasn't trivial the one time I looked.)

The a_dvisory/ directory, then, is a place to put units that need to be early in config_h.SH. (Most units are self-contained and ought to be able to go anywhere. However, some things, like byteorder, need to have the #defines from multiarch available.)

acl/

This is an old patch to begin to detect and use ACL (access control list) file protection schemes.

all/

A folder that conveniently holds symbolic links to all the modules that are used to build the current Configure and config_h.SH.

compline/

These are similar to the standard units, but I have modified them to have a more uniform compile command line, usually using the new Compile.U unit. (The cflags.U unit is perl-specific since it mentions -DDEBUGGING and -DPOSIX_SOURCE, but that's the only place it is perl-specific.)

dist_patches/

These are patches to dist that must be applied before it is built and installed. I have submitted these for inclusion in the regular dist distribution. They have already been applied to the ../dist-3.0at70b directory.

ebcdic/

These are units that had to be specially modified to work under either EBCDIC or ASCII.

installdirs/

These are units to handle perl's installation directories and related issues.

modified/

These are modified versions of the standard units. Also included in this directory are new units that are clearly derived from existing units. I have submitted these for inclusion in the regular dist

distribution.

nullified/

These are null units that replace units in the standard distribution. Typically they are there because some part of the perl source accidentally uses a symbol that metaconfig thinks means we want the corresponding unit.

perl/

These are specific to perl. Some are heavily derived from original dist units, and are marked as such. Others are original.

perl_patches/

These are patches to the perl source. This directory should ordinarily be empty, but there may have been drift between the standard version of perl and the one associated with these units.

protos/

These are units modified to use the new Hasproto.U or Protochk.U units to check for prototypes.

threads/

These are specific to threading perl.

typedefs/

These are standard units modified to use the modified Typedef.U unit to check for typedefs. (The modified Typdef.U includes a function to avoid unnecessary prompts if the typedef being searched for exists.)

Where appropriate, I submitted these units for inclusion into the regular dist distribution. However, since dist is no longer actively maintained, and the alternative is for *me* to actively maintain it, the units just sit here.

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The following licensing terms apply to all files contained in this distribution:

You may distribute the files contained in this distribution under the terms of either

- a) the "Artistic License" which comes with Perl, or
- b) the "Artistic License" which comes with dist, or
- c) the GNU General Public License as published by the Free Software Foundation; either version 1, or (at your option) any later version (see the file "Copying" that comes with the Perl distribution).

Which one to use is your choice.

The units in the "modified" directory have been derived from units associated with the metaconfig program of Raphael Manfredi's "dist" distribution. These units list Raphael Manfredi as the Copyright holder. dist is distributed under a modified version of the Perl Artistic License. Clause 7 of this modified license as contained in dist-3.0-pl60 provides:

7. You may reuse parts of this Package in your own programs, provided that you explicitly state where you got them from, in the source code (and, left to your courtesy, in the documentation), duplicating all the associated copyright notices and disclaimers. Besides your changes, if any, must be clearly marked as such. Parts reused that way will no longer fall under this license if, and only if, the name of your program(s) have no immediate connection with the name of the Package itself or its associated programs. You may then apply whatever restrictions you wish on the reused parts or choose to place them in the Public Domain--this will apply only within the context of your package.

In accordance with this clause, the versions of these units contained here are made available under the same terms as the rest of the units.

If you have any questions about the use of these units or about the differences between these units and the standard versions, please feel free to ask.

Andy Dougherty doughera@lafayette.edu
Dept. of Physics
Lafayette College
Easton, PA 18042-1782

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/README

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

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?RCS:

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?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:d_scalbnl: Inlibc

?MAKE: -pick add \$@ %<

?S:d_scalbnl:

?S: This variable conditionally defines the HAS_SCALBNL symbol, which

?S: indicates to the C program that the scalbnl() routine is available.

?S: If ilogbl is also present we can emulate frexpl.

?S:.

?C:HAS_SCALBNL:

?C: This symbol, if defined, indicates that the scalbnl routine is

?C: available. If ilogbl is also present we can emulate frexpl.

?C:.

?H:#\$d_scalbnl HAS_SCALBNL /**/

?H:.

?LINT:set d_scalbnl

: see if scalbnl exists

set scalbnl d_scalbnl

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_scalbnl.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

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?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?X: This unit generates a \$hasstruct string that is used internally

?X: by Configure to check if this system has a field for a

?X: particular struct (of if this system has a particular struct!)

?X:

?X: To use it, say something like:

?X: set d_statblocks stat i_sysstat sys/stat.h

```

?X: eval $hasstruct
?X: Or, for more complicated sets of headers, do something like
?X: hdrs="$define sys/foo.h
?X: $i_sysbar sys/bar.h
?X: $i_syszot sys/zot.h
?X: $i_zappa zappa.h"
?X: set d_statblocks stat $hdrs
?X: eval $hasstruct
?X:
?MAKE:Hasstruct: Setvar rm_try test Compile
?MAKE: -pick add $@ %<
?T:varname struct
?V:hasstruct
: Define hasstruct macro for Configure internal use
hasstruct='varname=$1; struct=$2; shift;
shift;
while $test $# -ge 2; do
case "$1" in
$define) echo "#include <$2>";;
esac ;
shift 2;
done > try.c;
echo "int main () { struct $struct foo; }" >> try.c;
set try;
if eval $compile; then
val="$define";
else
val="$undef";
fi;
set $varname;
eval $setvar;
$rm_try'

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/protos/Hasstruct.U

```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id: d_castneg.U,v 3.0.1.2 1995/05/12 12:11:21 ram Exp $
?RCS:
?RCS: Copyright (c) 1991-1993, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic License,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 3.0.
?RCS:

```

```

?RCS: $Log: d_castneg.U,v $
?RCS: Revision 3.0.1.2 1995/05/12 12:11:21 ram
?RCS: patch54: made sure cc and cflags are conditional dependencies
?RCS: patch54: added improved test case for Interactive Unix
?RCS:
?RCS: Revision 3.0.1.1 1994/10/29 16:10:50 ram
?RCS: patch36: don't forget to tell user about compilation failures (ADO)
?RCS: patch36: declare signal handler correctly using 'signal_t' (ADO)
?RCS:
?RCS: Revision 3.0 1993/08/18 12:05:47 ram
?RCS: Baseline
for dist 3.0 netwide release.
?RCS:
?X:
?X: Can the compiler cast negative / odd floats to unsigned values.
?X:
?MAKE:d_castneg castflags: cat Compile rm_try Setvar signal_t run i_stdlib
?MAKE: -pick add $@ %<
?S:d_castneg:
?S: This variable conditionally defines CASTNEG, which indicates
?S: whether the C compiler can cast negative float to unsigned.
?S:.
?S:castflags:
?S: This variable contains a flag that precise difficulties the
?S: compiler has casting odd floating values to unsigned long:
?S: 0 = ok
?S: 1 = couldn't cast < 0
?S: 2 = couldn't cast >= 0x80000000
?S: 4 = couldn't cast in argument expression list
?S:.
?C:CASTNEGFLOAT:
?C: This symbol is defined if the C compiler can cast negative
?C: numbers to unsigned longs, ints and shorts.
?C:.
?C:CASTFLAGS:
?C: This symbol contains flags that say what difficulties the compiler
?C: has casting odd floating values to unsigned long:
?C: 0 = ok
?C: 1 = couldn't cast < 0
?C: 2 = couldn't cast >= 0x80000000
?C: 4 = couldn't
cast in argument expression list
?C:.
?H:#$d_castneg CASTNEGFLOAT /**/
?H:#define CASTFLAGS $castflags /**/
?H:.
?F:!try
?LINT:set d_castneg

```

```

: check for ability to cast negative floats to unsigned
echo " "
echo 'Checking whether your C compiler can cast negative float to unsigned.' >&4
$cat >try.c <<EOCP
#include <stdio.h>
#ifdef I_STDLIB
#include <stdlib.h>
#endif
#include <sys/types.h>
#include <signal.h>
$signal_t blech(int s) { exit(7); }
$signal_t blech_in_list(int s) { exit(4); }
unsigned long dummy_long(unsigned long p) { return p; }
unsigned int dummy_int(unsigned int p) { return p; }
unsigned short dummy_short(unsigned short p) { return p; }
int main()
{
double f;
unsigned long along;
unsigned int aint;
unsigned short ashort;
int result = 0;
char str[16];

/* Frustrate gcc-2.7.2's optimizer which failed this test with
   a direct f = -123. assignment. gcc-2.8.0 reportedly
   optimized the whole file away
*/
/* Store the number in a writable
string for gcc to pass to
scanf under HP-UX.
*/
sprintf(str, "-123");
scanf(str, "%lf", &f); /* f = -123.; */

signal(SIGFPE, blech);
along = (unsigned long)f;
aint = (unsigned int)f;
ashort = (unsigned short)f;
if (along != (unsigned long)-123)
result |= 1;
if (aint != (unsigned int)-123)
result |= 1;
if (ashort != (unsigned short)-123)
result |= 1;
sprintf(str, "1073741824.");
scanf(str, "%lf", &f); /* f = (double)0x40000000; */

```

```

f = f + f;
along = 0;
along = (unsigned long)f;
if (along != 0x80000000)
    result |= 2;
f -= 1.;
along = 0;
along = (unsigned long)f;
if (along != 0x7fffffff)
    result |= 1;
f += 2.;
along = 0;
along = (unsigned long)f;
if (along != 0x80000001)
    result |= 2;
if (result)
    exit(result);

```

?X:

?X: The following is a test for Interactive Unix Version 4.1, which

?X: has an 'improved' compiler which can correctly cast negative

?X: floats in expression lists, but apparently not in argument lists.

?X: Contributed by Winfried Koenig

<win@incom.rhein-main.de>

?X:

```

signal(SIGFPE, blech_in_list);
sprintf(str, "123.");
sscanf(str, "%lf", &f); /* f = 123.; */
along = dummy_long((unsigned long)f);
aint = dummy_int((unsigned int)f);
ashort = dummy_short((unsigned short)f);
if (along != (unsigned long)123)
    result |= 4;
if (aint != (unsigned int)123)
    result |= 4;
if (ashort != (unsigned short)123)
    result |= 4;
exit(result);

```

}

EOCP

set try

if eval \$compile_ok; then

\$run ./try 2>/dev/null

castflags=\$?

else

echo "(I can't seem to compile the test program--assuming it can't)"

castflags=7

fi


```
case "$castflags" in
0) val="$define"
echo "Yup, it can."
;;
*) val="$undef"
echo "Nope, it can't."
;;
esac
set d_castneg
eval $setvar
$rm_try
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/compline/d_castneg.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: d_passwd.U 1 2006-08-24 12:32:52Z rmanfredi $
```

```
?RCS:
```

```
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
```

```
?RCS:
```

```
?RCS: You may redistribute only under the terms of the Artistic Licence,
```

```
?RCS: as specified in the README file that comes with the distribution.
```

```
?RCS: You may reuse parts of this distribution only within the terms of
```

```
?RCS: that same Artistic Licence; a copy of which may be found at the root
```

```
?RCS: of the source tree for dist 4.0.
```

```
?RCS:
```

```
?RCS: Original Author: Andy Dougherty <doughera@lafcol.lafayette.edu>
```

```
?RCS:
```

```
?RCS: $Log: d_passwd.U,v $
```

```
?RCS: Revision 3.0.1.2 1997/02/28 15:37:21 ram
```

```
?RCS: patch61: useless unit dropped.
```

```
?RCS:
```

```
?RCS: Revision 3.0.1.1 1994/08/29 16:09:51 ram
```

```
?RCS: patch32: created by ADO
```

```
?RCS:
```

```
?X:
```

```
?X: Useless unit dropped.
```

```
?X:
```

```
?LINT:empty
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_passwd.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: i_stdlib.U 1 2006-08-24 12:32:52Z rmanfredi $
```

```
?RCS:
```

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: \$Log: i_stdlib.U,v \$
?RCS: Revision 3.0 1993/08/18 12:08:27 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:i_stdlib: Inhdr
?MAKE: -pick add \$@ %<
?S:i_stdlib:
?S: This variable conditionally defines the I_STDLIB symbol, which
?S: indicates to the C program that <stdlib.h> exists and should
?S: be included.
?S:.
?C:I_STDLIB:
?C: This symbol, if defined, indicates that <stdlib.h> exists and should
?C: be included.
?C:.
?H:#\$i_stdlib I_STDLIB /**/
?H:.
?LINT:set
i_stdlib
: see if stdlib is available
set stdlib.h i_stdlib
eval \$inhdr

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/i_stdlib.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$
?RCS:
?RCS: Copyright (c) 1999 Jarkko Hietaniemi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic License,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 3.0.
?RCS:
?MAKE:d_telldirproto: Hasproto i_systypes i_dirent
?MAKE: -pick add \$@ %<

?S:d_telldirproto:
 ?S: This variable conditionally defines the HAS_TELLDIR_PROTO symbol,
 ?S: which indicates to the C program that the system provides
 ?S: a prototype for the telldir() function. Otherwise, it is
 ?S: up to the program to supply one.
 ?S:.
 ?C:HAS_TELLDIR_PROTO:
 ?C: This symbol, if defined, indicates that the system provides
 ?C: a prototype for the telldir() function. Otherwise, it is up
 ?C: to the program to supply one. A good guess
 is
 ?C: extern long telldir(DIR*);
 ?C:.
 ?H:#\$d_telldirproto HAS_TELLDIR_PROTO /**/
 ?H:.
 ?LINT:set d_telldirproto
 : see if prototype for telldir is available
 echo " "
 set d_telldirproto telldir \$i_systypes sys/types.h \$i_dirent dirent.h
 eval \$hasproto

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_telldirproto.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: i_systable.U 1 2006-08-24 12:32:52Z rmanfredi \$
 ?RCS:
 ?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
 ?RCS:
 ?RCS: You may redistribute only under the terms of the Artistic Licence,
 ?RCS: as specified in the README file that comes with the distribution.
 ?RCS: You may reuse parts of this distribution only within the terms of
 ?RCS: that same Artistic Licence; a copy of which may be found at the root
 ?RCS: of the source tree for dist 4.0.
 ?RCS:
 ?RCS: \$Log: i_systable.U,v \$
 ?RCS: Revision 3.0.1.1 1993/10/16 13:50:20 ram
 ?RCS: patch12: created
 ?RCS:
 ?RCS:
 ?MAKE:i_systable: Inhdr
 ?MAKE:-pick add \$@ %<
 ?S:i_systable:
 ?S: This variable conditionally defines the I_SYS_TABLE symbol, and
 ?S: indicates whether a C program should include <sys/table.h>.
 ?S:.
 ?C:I_SYS_TABLE:

?C: This symbol, if defined, indicates to the C program that it should

?C: include <sys/table.h> for the OSF/1 table() system call.

?C:.

?H:#\$i_systable

I_SYS_TABLE /**/

?H:.

?LINT:set i_systable

: see if this is an OSF sys/table system

set sys/table.h i_systable

eval \$inhdr

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/i_systable.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_fork.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

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?RCS: that same Artistic Licence; a copy of which may be found at the root

?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: Original Author: Andy Dougherty <doughera@lafcol.lafayette.edu>

?RCS:

?RCS: \$Log: d_fork.U,v \$

?RCS: Revision 3.0.1.1 1994/08/29 16:07:38 ram

?RCS: patch32: created by ADO

?RCS:

?MAKE:d_fork: Inlibc

?MAKE: -pick add \$@ %<

?S:d_fork:

?S: This variable conditionally defines the HAS_FORK symbol, which

?S: indicates to the C program that the fork() routine is available.

?S:.

?C:HAS_FORK :

?C: This symbol, if defined, indicates that the fork routine is

?C: available.

?C:.

?H:#\$d_fork

HAS_FORK /**/

?H:.

?LINT:set d_fork

: see if fork exists

set fork d_fork

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_fork.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 2001 Jarkko Hietaniemi

?RCS:

?RCS: You may redistribute only under the terms of the Artistic License,

?RCS: as specified in the README file that comes with the distribution.

?RCS: You may reuse parts of this distribution only within the terms of

?RCS: that same Artistic License; a copy of which may be found at the root

?RCS: of the source tree for dist 3.0.

?RCS:

?MAKE:d_dbminiproto: Hasproto i_dbm

?MAKE: -pick add \$@ %<

?S:d_dbminiproto:

?S: This variable conditionally defines the HAS_DBMINIT_PROTO symbol,

?S: which indicates to the C program that the system provides

?S: a prototype for the dbminiproto() function. Otherwise, it is

?S: up to the program to supply one.

?S:.

?C:HAS_DBMINIT_PROTO:

?C: This symbol, if defined, indicates that the system provides

?C: a prototype for the dbminiproto() function. Otherwise, it is up

?C: to the program to supply one. A good guess is

?C: extern

int dbminiproto(char *);

?C:.

?H:#\$d_dbminiproto HAS_DBMINIT_PROTO /**/

?H:.

?LINT:set d_dbminiproto

: see if prototype for dbminiproto is available

echo " "

set d_dbminiproto dbminiproto \$i_dbm dbm.h

eval \$hasproto

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_dbminiproto.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: perlxy.U,v 1.1 2000/08/31 17:53:56 jhi Exp jhi \$

?RCS:

?RCS: Copyright (c) 1999 Jarkko Hietaniemi

?RCS:
?RCS: You may distribute under the terms of either the GNU General Public
?RCS: License or the Artistic License, as specified in the README file.
?RCS:
?MAKE:ivtype uvtype nvtype ivsize uvsize nvsize \
i8type u8type i16type u16type i32type u32type i64type u64type \
i8size u8size i16size u16size i32size u32size i64size u64size \
d_nv_preserves_uv nv_preserves_uv_bits nv_overflows_integers_at \
d_nv_zero_is_allbits_zero: \
echo rm_try use64bitint d_quad quadtype uquadtype usequadmath \
d_longdbl uselongdouble longdblsize doublesize i_quadmath \
shortsize intsize longsize i_stdlib libs gccversion \
cat Compile i_inttypes test signal_t run
?MAKE: -pick add \$@ %<
?S:ivtype:
?S: This variable contains the C type used for Perl's IV.
?S:.
?S:uvtype:
?S: This variable contains the C type
used for Perl's UV.
?S:.
?S:nvtype:
?S: This variable contains the C type used for Perl's NV.
?S:.
?S:i8type:
?S: This variable contains the C type used for Perl's I8.
?S:.
?S:u8type:
?S: This variable contains the C type used for Perl's U8.
?S:.
?S:i16type:
?S: This variable contains the C type used for Perl's I16.
?S:.
?S:u16type:
?S: This variable contains the C type used for Perl's U16.
?S:.
?S:i32type:
?S: This variable contains the C type used for Perl's I32.
?S:.
?S:u32type:
?S: This variable contains the C type used for Perl's U32.
?S:.
?S:i64type:
?S: This variable contains the C type used for Perl's I64.
?S:.
?S:u64type:
?S: This variable contains the C type used for Perl's U64.
?S:.

?S:ivsize:
?S: This variable is the size of an IV in bytes.
?S:.
?S:uvsize:
?S: This variable is the size of a UV in bytes.
?S:.
?S:i8size:
?S: This variable is the size of an I8 in bytes.
?S:.
?S:u8size:
?S: This variable is the size of an U8 in bytes.
?S:.
?S:i16size:
?S: This variable is the
size of an I16 in bytes.
?S:.
?S:u16size:
?S: This variable is the size of an U16 in bytes.
?S:.
?S:i32size:
?S: This variable is the size of an I32 in bytes.
?S:.
?S:u32size:
?S: This variable is the size of an U32 in bytes.
?S:.
?S:i64size:
?S: This variable is the size of an I64 in bytes.
?S:.
?S:u64size:
?S: This variable is the size of an U64 in bytes.
?S:.
?S:nvsize:
?S: This variable is the size of a Perl NV in bytes.
?S: Note that some floating point formats have unused bytes.
?S:.
?S:d_nv_preserves_uv:
?S: This variable indicates whether a variable of type nvtype
?S: can preserve all the bits a variable of type uvtype.
?S:.
?S:nv_preserves_uv_bits:
?S: This variable indicates how many of bits type uvtype
?S: a variable nvtype can preserve.
?S:.
?S:nv_overflows_integers_at:
?S: This variable gives the largest integer value that NVs can hold
?S: as a constant floating point expression.
?S: If it could not be determined, it holds the value 0.
?S:.

?S:d_nv_zero_is_allbits_zero:
?S: This
variable indicates whether a variable of type nvtype
?S: stores 0.0 in memory as all bits zero.
?S:.
?C:IVTYPE:
?C: This symbol defines the C type used for Perl's IV.
?C:.
?C:UVTYPE:
?C: This symbol defines the C type used for Perl's UV.
?C:.
?C:I8TYPE:
?C: This symbol defines the C type used for Perl's I8.
?C:.
?C:U8TYPE:
?C: This symbol defines the C type used for Perl's U8.
?C:.
?C:I16TYPE:
?C: This symbol defines the C type used for Perl's I16.
?C:.
?C:U16TYPE:
?C: This symbol defines the C type used for Perl's U16.
?C:.
?C:I32TYPE:
?C: This symbol defines the C type used for Perl's I32.
?C:.
?C:U32TYPE:
?C: This symbol defines the C type used for Perl's U32.
?C:.
?C:I64TYPE:
?C: This symbol defines the C type used for Perl's I64.
?C:.
?C:U64TYPE:
?C: This symbol defines the C type used for Perl's U64.
?C:.
?C:NVTYPE:
?C: This symbol defines the C type used for Perl's NV.
?C:.
?C:IVSIZE:
?C: This symbol contains the sizeof(IV).
?C:.
?C:UVSIZE:
?C: This symbol contains the
sizeof(UV).
?C:.
?C:I8SIZE:
?C: This symbol contains the sizeof(I8).
?C:.

?C:U8SIZE:

?C: This symbol contains the sizeof(U8).

?C:.

?C:I16SIZE:

?C: This symbol contains the sizeof(I16).

?C:.

?C:U16SIZE:

?C: This symbol contains the sizeof(U16).

?C:.

?C:I32SIZE:

?C: This symbol contains the sizeof(I32).

?C:.

?C:U32SIZE:

?C: This symbol contains the sizeof(U32).

?C:.

?C:I64SIZE:

?C: This symbol contains the sizeof(I64).

?C:.

?C:U64SIZE:

?C: This symbol contains the sizeof(U64).

?C:.

?C:NVSIZE:

?C: This symbol contains the sizeof(NV).

?C: Note that some floating point formats have unused bytes.

?C: The most notable example is the x86* 80-bit extended precision

?C: which comes in byte sizes of 12 and 16 (for 32 and 64 bit

?C: platforms, respectively), but which only uses 10 bytes.

?C: Perl compiled with -Duselongdouble on x86* is like this.

?C:.

?C:NV_PRESERVES_UV:

?C: This symbol, if defined, indicates that a variable of type NVTYPE

?C: can preserve all the bits of a variable of type UVTYPE.

?C:.

?C:NV_PRESERVES_UV_BITS:

?C: This

symbol contains the number of bits a variable of type NVTYPE

?C: can preserve of a variable of type UVTYPE.

?C:.

?C:NV_OVERFLOWING_INTEGERS_AT:

?C: This symbol gives the largest integer value that NVs can hold. This

?C: value + 1.0 cannot be stored accurately. It is expressed as constant

?C: floating point expression to reduce the chance of decimal/binary

?C: conversion issues. If it can not be determined, the value 0 is given.

?C:.

?C:NV_ZERO_IS_ALLBITS_ZERO:

?C: This symbol, if defined, indicates that a variable of type NVTYPE

?C: stores 0.0 in memory as all bits zero.

?C:.

```

?H:#define IVTYPE $ivtype /**/
?H:#define UVTYPE $uvtype /**/
?H:#define I8TYPE $i8type /**/
?H:#define U8TYPE $u8type /**/
?H:#define I16TYPE $i16type /**/
?H:#define U16TYPE $u16type /**/
?H:#define I32TYPE $i32type /**/
?H:#define U32TYPE $u32type /**/
?H:%<:#ifdef HAS_QUAD
?H:%<:#define I64TYPE $i64type /**/
?H:%<:#define U64TYPE $u64type /**/
?H:%<:#endif
?H:#define NVTYPE $nvtype /**/
?H:#define IVSIZE $ivsize /**/
?H:#define UVSIZE $uvsize /**/
?H:#define I8SIZE $i8size /**/
?H:#define U8SIZE $u8size /**/
?H:#define I16SIZE $i16size /**/
?H:#define U16SIZE $u16size /**/
?H:#define I32SIZE $i32size /**/
?H:#define U32SIZE $u32size /**/
?H:%<:#ifdef
HAS_QUAD
?H:%<:#define I64SIZE $i64size /**/
?H:%<:#define U64SIZE $u64size /**/
?H:%<:#endif
?H:#define NVSIZE $nvsize /**/
?H:#$d_nv_preserves_uv NV_PRESERVES_UV
?H:#define NV_PRESERVES_UV_BITS $nv_preserves_uv_bits
?H:#define NV_OVERFLOWES_INTEGERS_AT ($nv_overflows_integers_at)
?H:#$d_nv_zero_is_allbits_zero NV_ZERO_IS_ALLBITS_ZERO
?H:%<:#if UVSIZE == 8
?H:%<:# ifdef BYTEORDER
?H:%<:# if BYTEORDER == 0x1234
?H:%<:# undef BYTEORDER
?H:%<:# define BYTEORDER 0x12345678
?H:%<:# else
?H:%<:# if BYTEORDER == 0x4321
?H:%<:# undef BYTEORDER
?H:%<:# define BYTEORDER 0x87654321
?H:%<:#
endif
?H:%<:# endif
?H:%<:# endif
?H:%<:#endif
?H:.
?T:xxx
?T:d

```

```
?F:!try
: Check basic sizes
echo " "
$echo "Choosing the C types to be used for Perl's internal types..." >&4
```

```
case "$use64bitint:$d_quad:$quadtype" in
define:define:?)
ivtype="$quadtype"
uvtype="$uquadtype"
ivsize=8
uvsize=8
;;
*) ivtype="long"
uvtype="unsigned long"
ivsize=$longsize
uvsize=$longsize
;;
esac
```

```
case "$uselongdouble:$d_longdbl" in
define:define)
nvtype="long double"
nvsize=$longdblsize
;;
*) nvtype=double
nvsize=$doublesize
;;
esac
```

```
case "$usequadmath:$i_quadmath" in
define:define)
nvtype="__float128"
nvsize=16
case "$libs" in
*quadmath*) ;;
*) $cat <<EOM >&4
```

```
*** You requested the use of the quadmath library, but you
*** do not seem to have the quadmath library installed.
*** Cannot continue, aborting.
```

```
EOM
exit 1
;;
esac
;;
define:*) $cat <<EOM >&4
```

```
*** You requested the use of the quadmath library, but you
```

*** do not seem to have the required header, <quadmath.h>.

EOM

```
case "$gccversion" in
[23].*|4.[0-5]*)
```

```
$cat <<EOM >&4
```

*** Your gcc looks a bit old:

```
*** $gccversion
```

EOM

```
;;
```

```
")
```

```
$cat <<EOM >&4
```

*** You are not running a gcc.

EOM

```
;;
```

```
esac
```

```
$cat <<EOM >&4
```

*** For the quadmath library you need at least gcc 4.6.

*** Cannot continue, aborting.

EOM

```
exit 1
```

```
;;
```

```
esac
```

```
$echo "(IV will be "$ivtype", $ivsize bytes)"
```

```
$echo "(UV will be "$svtype", $svsize bytes)"
```

```
$echo "(NV will be "$nvtype", $nvsize bytes)"
```

```
$cat >try.c <<EOCP
```

```
#$i_inttypes I_INTTYPES
```

```
#ifdef I_INTTYPES
```

```
#include <inttypes.h>
```

```
#endif
```

```
#include <stdio.h>
```

```
int main() {
```

```
#ifdef INT8
```

```
int8_t i = INT8_MAX;
```

```
uint8_t u = UINT8_MAX;
```

```
printf("int8_t\n");
```

```
#endif
```

```
#ifdef INT16
```

```
int16_t i = INT16_MAX;
```

```
uint16_t u = UINT16_MAX;
```

```
printf("int16_t\n");
```

```
#endif
```

```
#ifdef INT32
```

```
int32_t i = INT32_MAX;
```

```
uint32_t u = UINT32_MAX;
```

```
printf("int32_t\n");
```

```

#endif
}
EOCP

i8type="signed char"
u8type="unsigned char"
i8size=1
u8size=1

case "$i16type" in
") case "$shortsize" in
2) i16type=short
u16type="unsigned
short"
i16size=$shortsize
u16size=$shortsize
;;
esac
;;
esac
case "$i16type" in
") set try -DINT16
if eval $compile; then
case "`$run ./try`" in
int16_t)
i16type=int16_t
u16type=uint16_t
i16size=2
u16size=2
;;
esac
fi
;;
esac
case "$i16type" in
") if $test $shortsize -ge 2; then
i16type=short
u16type="unsigned short"
i16size=$shortsize
u16size=$shortsize
fi
;;
esac

case "$i32type" in
") case "$longsize" in
4) i32type=long
u32type="unsigned long"

```

```

i32size=$longsize
u32size=$longsize
;;
*) case "$sintsize" in
4) i32type=int
u32type="unsigned int"
i32size=$sintsize
u32size=$sintsize
;;
esac
;;
esac
;;
esac
case "$i32type" in
") set try -DINT32
if eval $compile; then
case "`$run ./try`" in
int32_t)
i32type=int32_t
u32type=uint32_t
i32size=4
u32size=4
;;
esac
fi
;;
esac
case "$i32type" in
") if $test $sintsize -ge 4; then
i32type=int
u32type="unsigned int"
i32size=$sintsize
u32size=$sintsize
fi
;;
esac

case
"$i64type" in
") case "$d_quad:$quadtype" in
define:?)
i64type="$quadtype"
u64type="$uquadtype"
i64size=8
u64size=8
;;
esac

```

```

;;
esac

$echo "Checking how many bits of your UVs your NVs can preserve..." >&4
$cat <<EOP >try.c
#include <stdio.h>
#ifdef _STDLIB
#include <stdlib.h>
#endif
#include <sys/types.h>
#include <signal.h>
#ifdef SIGFPE
/* volatile so that the compiler has to store it out to memory */
volatile int bletched = 0;
$signal_t blech(int s) { bletched = 1; }
#endif
int main() {
    $suvtype u = 0;
    $nvtype d;
    int n = 8 * $suvsz;
    int i;
#ifdef SIGFPE
    signal(SIGFPE, blech);
#endif
    for (i = 0; i < n; i++) {
        u = u << 1 | ($suvtype)1;
        d = ($nvtype)u;
        if ((($suvtype)d != u)
            break;
        if (d <= 0)
        break;
        d = ($nvtype)(u - 1);
        if ((($suvtype)d != (u - 1))
            break;
#ifdef SIGFPE
        if (bletched)
        break;
#endif
    }
    printf("%d\n",
        ((i == n) ? -n : i));
    exit(0);
}
EOP
set try

```

```

d_nv_preserves_uv="$undef"
if eval $compile; then
  nv_preserves_uv_bits="$run ./try`"
fi
case "$nv_preserves_uv_bits" in
\[1-9]*)
  nv_preserves_uv_bits=`expr 0 - $nv_preserves_uv_bits`
  $echo "Your NVs can preserve all $nv_preserves_uv_bits bits of your UVs." >&4
  d_nv_preserves_uv="$define"
  ;;
[1-9]*) $echo "Your NVs can preserve only $nv_preserves_uv_bits bits of your UVs." >&4
  d_nv_preserves_uv="$undef" ;;
*) $echo "Can't figure out how many bits your NVs preserve." >&4
  nv_preserves_uv_bits="0" ;;
esac
$rm_try

```

```

$echo "Checking to find the largest integer value your NVs can hold..." >&4
$cat <<EOP >try.c
#include <stdio.h>

```

```

typedef $nvtype NV;

```

```

int

```

```

main() {
  NV value = 2;
  int count = 1;

```

```

while(count < 256) {
  /* volatile so that the compiler has to store it out to memory */
  volatile NV up = value + 1.0;
  volatile NV negated = -value;
  volatile NV down = negated - 1.0;
  volatile NV got_up = up -
value;
  int up_good = got_up == 1.0;
  int got_down = down - negated;
  int down_good = got_down == -1.0;

```

```

if (down_good != up_good) {
  fprintf(stderr,
    "Inconsistency - up %d %f; down %d %f; for 2**%d (%.20f)\n",
    up_good, (double) got_up, down_good, (double) got_down,
    count, (double) value);
  return 1;
}
if (!up_good) {
  while (1) {

```



```

if (count > 8) {
    count -= 8;
    fputs("256.0", stdout);
} else {
    count--;
    fputs("2.0", stdout);
}
if (!count) {
    puts("");
    return 0;
}
fputs("*", stdout);
}
}
value *= 2;
++count;
}
fprintf(stderr, "Cannot overflow integer range, even at 2**%d (%.20f)\n",
    count, (double) value);
return 1;
}
EOP
set try

```

nv_overflows_integers_at=0'

if eval \$compile; then

xxx="\$run ./try`"

case "\$?" in

0)

case "\$xxx" in

2*) cat >&4 <<EOM

The largest integer your NVs can preserve is equal to \$xxx

EOM

nv_overflows_integers_at="\$xxx"

::

*) cat

>&4 <<EOM

Cannot determine the largest integer value your NVs can hold, unexpected output

'\$xxx'

EOM

::

esac

::

*) cat >&4 <<EOM

Cannot determine the largest integer value your NVs can hold

EOM

::

esac

```

fi
$rm_try

$echo "Checking whether NV 0.0 is all bits zero in memory..." >&4
$cat <<EOP >try.c
#include <stdio.h>
#ifdef I_STDLIB
#include <stdlib.h>
#endif
#include <string.h>
#include <sys/types.h>
#include <signal.h>
#ifdef SIGFPE
/* volatile so that the compiler has to store it out to memory */
volatile int bleached = 0;
$signal_t blech(int s) { bleached = 1; }
#endif

int checkit($nvtype d, const char *where) {
    void *v = &d;
    unsigned char *p = (unsigned char *)v;
    unsigned char *end = p + sizeof(d);
    int fail = 0;

    while (p < end)
        fail += *p++;

    if (!fail)
        return 0;

    p = (unsigned char *)v;
    printf("No - %s: 0x", where);
    while (p < end)
        printf ("%02X", *p++);
    printf("\n");
    return 1;
}

int main(int
argc, char **argv) {
    $nvtype d = 0.0;
    int fail = 0;
    fail += checkit(d, "0.0");

    /* The compiler shouldn't be assuming that bleached is 0 */
    d = bleached;

```

```

fail += checkit(d, "bleched");

#ifdef SIGFPE
    signal(SIGFPE, blech);
#endif

/* Paranoia - the compiler should have no way of knowing that ANSI says
   that argv[argc] will always be NULL.  Actually, if it did assume this it
   would be buggy, as this is C and main() can be called from elsewhere in
   the program. */
d = argv[argc] ? 1 : 0;

if (d) {
printf("Odd argv[argc]=%p, d=%g\n", argv[argc], d);
}

fail += checkit(d, "ternary");

memset(&d, sizeof(d), argv[argc] ? 1 : 0);

if (d != 0.0) {
printf("No - memset doesn't give 0.0\n");
/* This might just blow up: */
printf("(gives %g)\n", d);
return 1;
}

#ifdef SIGFPE
    if (bleched) {
printf("No - something bleched\n");
return 1;
}
#endif
if (fail) {
    printf("No - %d fail(s)\n",
fail);
    return 1;
}
printf("Yes\n");
return 0;
}
EOP
set try

d_nv_zero_is_allbits_zero="$undef"
if eval $compile; then
    xxx="$run ./try`"
    case "$?" in

```

```

0)
  case "$xxx" in
  Yes) cat >&4 <<EOM
0.0 is represented as all bits zero in memory
EOM
  d_nv_zero_is_allbits_zero="$define"
  ;;
  *) cat >&4 <<EOM
0.0 is not represented as all bits zero in memory
EOM
  d_nv_zero_is_allbits_zero="$undef"
  ;;
  esac
  ;;
  *) cat >&4 <<EOM
0.0 is not represented as all bits zero in memory
EOM
  d_nv_zero_is_allbits_zero="$undef"
  ;;
  esac
fi
$rm_try

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/perl.v.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

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?RCS: You may reuse parts of this distribution only within the terms of

?RCS: that same Artistic License; a copy of which may be found at the root

?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: prototype.U,v \$

?RCS: Revision 3.0.1.3 1994/05/06 15:11:49 ram

?RCS: patch23: ensure cc flags used when looking for prototype support

?RCS:

?RCS: Revision 3.0.1.2 1994/01/24 14:15:36 ram

?RCS: patch16: prototype handling macros now appear only when needed

?RCS:

?RCS: Revision 3.0.1.1 1993/08/25 14:03:12 ram

?RCS: patch6: defines were referring to non-existent VOID symbol

?RCS:

?RCS: Revision 3.0 1993/08/18 12:09:36 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:prototype:

Myread Oldconfig cat +cc +ccflags rm Setvar

?MAKE: -pick add \$@ %<

?S:prototype:

?S: This variable holds the eventual value of CAN_PROTOTYPE, which

?S: indicates the C compiler can handle function prototypes.

?S:.

?C:CAN_PROTOTYPE ~ %<:

?C: If defined, this macro indicates that the C compiler can handle

?C: function prototypes.

?C:.

?C:DOTS:

?C: This macro is used to specify the ... in function prototypes which

?C: have arbitrary additional arguments.

?C:.

?C:NXT_ARG:

?C: This macro is used to separate arguments in the declared argument list.

?C:.

?C:P_FUNC:

?C: This macro is used to declare "private" (static) functions.

?C: It takes three arguments: the function type and name, a parenthesized

?C: traditional (comma separated) argument list, and the declared argument

?C: list (in which arguments are separated with NXT_ARG, and additional

?C: arbitrary arguments are specified with DOTS). For example:

?C:

?C: P_FUNC(int foo, (bar, baz), int bar NXT_ARG char *baz[])

?C:.

?C:P_FUNC_VOID:

?C: This

macro is used to declare "private" (static) functions that have

?C: no arguments. The macro takes one argument: the function type and name.

?C: For example:

?C:

?C: P_FUNC_VOID(int subr)

?C:.

?C:V_FUNC:

?C: This macro is used to declare "public" (non-static) functions.

?C: It takes three arguments: the function type and name, a parenthesized

?C: traditional (comma separated) argument list, and the declared argument

?C: list (in which arguments are separated with NXT_ARG, and additional

?C: arbitrary arguments are specified with DOTS). For example:

?C:

?C: V_FUNC(int main, (argc, argv), int argc NXT_ARG char *argv[])

?C:.

?C:V_FUNC_VOID:

?C: This macro is used to declare "public" (non-static) functions that have
?C: no arguments. The macro takes one argument: the function type and name.
?C: For example:
?C:
?C: V_FUNC_VOID(int fork)
?C:.
?C:_(P):
?C: This macro is used to declare function parameters for folks who want
?C: to make declarations with prototypes using a
different style than
?C: the above macros. Use double parentheses. For example:
?C:
?C: int main_((int argc, char *argv[]));
?C:.
?H:%<:#\$prototype CAN_PROTOTYPE /**/
?H:%<:#ifdef CAN_PROTOTYPE
?H:?NXT_ARG:#define NXT_ARG ,
?H:?DOTS:#define DOTS , ...
?H:?V_FUNC:#define V_FUNC(name, arglist, args)name(args)
?H:?P_FUNC:#define P_FUNC(name, arglist, args)static name(args)
?H:?V_FUNC_VOID:#define V_FUNC_VOID(name)name(void)
?H:?P_FUNC_VOID:#define P_FUNC_VOID(name)static name(void)
?H:?_:#define _(args) args
?H:%<:#else
?H:?NXT_ARG:#define NXT_ARG ;
?H:?DOTS:#define DOTS
?H:?V_FUNC:#define V_FUNC(name, arglist, args)name arglist args;
?H:?P_FUNC:#define P_FUNC(name, arglist, args)static name arglist args;
?H:?V_FUNC_VOID:#define V_FUNC_VOID(name)name()
?H:?P_FUNC_VOID:#define P_FUNC_VOID(name)static name()
?H:?_:#define _(args) ()
?H:%<:#endif
?H:.
?W:%<:NXT_ARG DOTS V_FUNC P_FUNC V_FUNC_VOID P_FUNC_VOID _
?LINT:set prototype
: Cruising for prototypes
echo " "
echo "Checking out
function prototypes..." >&4
\$cat >prototype.c <<'EOCP'
int main(int argc, char *argv[]) {
exit(0);}
EOCP
if \$cc \$ccflags -c prototype.c >prototype.out 2>&1 ; then
echo "Your C compiler appears to support function prototypes."
val="\$define"
else
echo "Your C compiler doesn't seem to understand function prototypes."

```
val="$undef"  
fi  
set prototype  
eval $setvar  
$rm -f prototype*
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/prototype.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

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?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:d_setitimer: Inlibc

?MAKE: -pick add \$@ %<

?S:d_setitimer:

?S: This variable conditionally defines the HAS_SETITIMER symbol, which

?S: indicates to the C program that the setitimer() routine is available.

?S:.

?C:HAS_SETITIMER:

?C: This symbol, if defined, indicates that the setitimer routine is

?C: available to set interval timers.

?C:.

?H:#\$d_setitimer HAS_SETITIMER /**/

?H:.

?LINT:set d_setitimer

: see if setitimer exists

set setitimer d_setitimer

eval \$inlibc

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_setitimer.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_getnetbyname_r.U,v 0RCS:

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?RCS:

?RCS: Generated by the reentr.pl from the Perl 5.8 distribution.

?RCS:

```

?MAKE:d_getnetbyname_r getnetbyname_r_proto: Inlibc Protochk Hasproto \
i_systypes usethreads i_netdb extern_C
?MAKE: -pick add $@ %<
?S:d_getnetbyname_r:
?S: This variable conditionally defines the HAS_GETNETBYNAME_R symbol,
?S: which indicates to the C program that the getnetbyname_r()
?S: routine is available.
?S:.
?S:getnetbyname_r_proto:
?S: This variable encodes the prototype of getnetbyname_r.
?S: It is zero if d_getnetbyname_r is undef, and one of the
?S: REENTRANT_PROTO_T_ABC macros of reentr.h if d_getnetbyname_r
?S: is defined.
?S:.
?C:HAS_GETNETBYNAME_R:
?C: This symbol, if defined, indicates that
the getnetbyname_r routine
?C: is available to getnetbyname re-entrantly.
?C:.
?C:GETNETBYNAME_R_PROTO:
?C: This symbol encodes the prototype of getnetbyname_r.
?C: It is zero if d_getnetbyname_r is undef, and one of the
?C: REENTRANT_PROTO_T_ABC macros of reentr.h if d_getnetbyname_r
?C: is defined.
?C:.
?H:#$d_getnetbyname_r HAS_GETNETBYNAME_R /**/
?H:#define GETNETBYNAME_R_PROTO $getnetbyname_r_proto /**/
?H:.
?T:try hdrs d_getnetbyname_r_proto
: see if getnetbyname_r exists
set getnetbyname_r d_getnetbyname_r
eval $inlibc
case "$d_getnetbyname_r" in
"$define")
hdrs="$i_systypes sys/types.h define stdio.h $i_netdb netdb.h"
case "$d_getnetbyname_r_proto:$usethreads" in
":define") d_getnetbyname_r_proto=define
set d_getnetbyname_r_proto getnetbyname_r $hdrs
eval $hasproto ;;
*) ;;
esac
case "$d_getnetbyname_r_proto" in
define)
case "$getnetbyname_r_proto" in
"|0) try='int getnetbyname_r(const char*, struct netent*, char*, size_t, struct netent**, int*);'
./protochk "$extern_C
$try" $hdrs && getnetbyname_r_proto=I_CSBWRE ;;
esac

```



```

case "$getnetbyname_r_proto" in
"|0) try='int getnetbyname_r(const char*, struct netent*, char*, int);'
./protochk "$extern_C $try" $hdrs && getnetbyname_r_proto=I_CSBI ;;
esac
case "$getnetbyname_r_proto" in
"|0) try='struct netent* getnetbyname_r(const char*, struct netent*, char*, int);'
./protochk "$extern_C $try" $hdrs && getnetbyname_r_proto=S_CSBI ;;
esac
case "$getnetbyname_r_proto" in
"|0) try='int getnetbyname_r(const char*, struct netent*, struct netent_data*);'
./protochk "$extern_C $try" $hdrs && getnetbyname_r_proto=I_CSD ;;
esac
case "$getnetbyname_r_proto" in
"|0) d_getnetbyname_r=undef
getnetbyname_r_proto=0
echo "Disabling getnetbyname_r, cannot determine prototype." >&4 ;;
*) case "$getnetbyname_r_proto" in
REENTRANT_PROTO*) ;;
*) getnetbyname_r_proto="REENTRANT_PROTO_${getnetbyname_r_proto}" ;;
esac
echo "Prototype: $try" ;;
esac
;;
*) case "$susetthreads" in
define) echo
"getnetbyname_r has no prototype, not using it." >&4 ;;
esac
d_getnetbyname_r=undef
getnetbyname_r_proto=0
;;
esac
;;
*) getnetbyname_r_proto=0
;;
esac

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/threads/d_getnetbyname_r.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_gethostbyname_r.U,v 0RCS:

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?RCS:

?RCS: Generated by the reentr.pl from the Perl 5.8 distribution.

```

?RCS:
?MAKE:d_gethostbyname_r gethostbyname_r_proto: Inlibc Protochk Hasproto \
i_systypes usethreads i_netdb extern_C
?MAKE: -pick add $@ %<
?S:d_gethostbyname_r:
?S: This variable conditionally defines the HAS_GETHOSTBYNAME_R symbol,
?S: which indicates to the C program that the gethostbyname_r()
?S: routine is available.
?S:.
?S:gethostbyname_r_proto:
?S: This variable encodes the prototype of gethostbyname_r.
?S: It is zero if d_gethostbyname_r is undef, and one of the
?S: REENTRANT_PROTO_T_ABC macros of reentr.h if d_gethostbyname_r
?S: is defined.
?S:.
?C:HAS_GETHOSTBYNAME_R:
?C: This symbol, if defined, indicates
that the gethostbyname_r routine
?C: is available to gethostbyname re-entrantly.
?C:.
?C:GETHOSTBYNAME_R_PROTO:
?C: This symbol encodes the prototype of gethostbyname_r.
?C: It is zero if d_gethostbyname_r is undef, and one of the
?C: REENTRANT_PROTO_T_ABC macros of reentr.h if d_gethostbyname_r
?C: is defined.
?C:.
?H:#$d_gethostbyname_r HAS_GETHOSTBYNAME_R /**/
?H:#define GETHOSTBYNAME_R_PROTO $gethostbyname_r_proto /**/
?H:.
?T:try hdrs d_gethostbyname_r_proto
: see if gethostbyname_r exists
set gethostbyname_r d_gethostbyname_r
eval $inlibc
case "$d_gethostbyname_r" in
"$define")
hdrs="$i_systypes sys/types.h define stdio.h $i_netdb netdb.h"
case "$d_gethostbyname_r_proto:$usethreads" in
":define") d_gethostbyname_r_proto=define
set d_gethostbyname_r_proto gethostbyname_r $hdrs
eval $hasproto ;;
*) ;;
esac
case "$d_gethostbyname_r_proto" in
define)
case "$gethostbyname_r_proto" in
"|0) try='int gethostbyname_r(const char*, struct hostent*, char*, size_t, struct
hostent**, int*);'
./protochk "$extern_C $try" $hdrs && gethostbyname_r_proto=I_CSBWRE ;;

```

```

esac
case "$gethostbyname_r_proto" in
"|0) try='struct hostent* gethostbyname_r(const char*, struct hostent*, char*, int, int*);'
./protochk "$extern_C $try" $hdrs && gethostbyname_r_proto=S_CSBIIE ;;
esac
case "$gethostbyname_r_proto" in
"|0) try='int gethostbyname_r(const char*, struct hostent*, struct hostent_data*);'
./protochk "$extern_C $try" $hdrs && gethostbyname_r_proto=I_CSD ;;
esac
case "$gethostbyname_r_proto" in
"|0) d_gethostbyname_r=undef
gethostbyname_r_proto=0
echo "Disabling gethostbyname_r, cannot determine prototype." >&4 ;;
*) case "$gethostbyname_r_proto" in
REENTRANT_PROTO*) ;;
*) gethostbyname_r_proto="REENTRANT_PROTO_${gethostbyname_r_proto}" ;;
esac
echo "Prototype: $try" ;;
esac
;;
*) case "$usetreads" in
define) echo "gethostbyname_r has no prototype, not using it." >&4 ;;
esac
d_gethostbyname_r=undef
gethostbyname_r_proto=0
;;
esac
;;
*) gethostbyname_r_proto=0
;;
esac

```

Found

in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/threads/d_gethostbyname_r.U

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?RCS: \$Id\$

?RCS:

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: Original Author: Andy Dougherty <doughera@lafcol.lafayette.edu>

?RCS:

?RCS: \$Log: selecttype.U,v \$

?RCS: Revision 3.0.1.3 1997/02/28 16:20:09 ram

?RCS: patch61: always include <sys/select.h> when available for test

?RCS:

?RCS: Revision 3.0.1.2 1995/07/25 14:14:06 ram

?RCS: patch56: removed harmful spaces in assignment

?RCS:

?RCS: Revision 3.0.1.1 1994/06/20 07:06:31 ram

?RCS: patch30: created by ADO

?RCS:

?MAKE:selecttype: cat +cc +ccflags rm Oldconfig Myread \

d_fd_set d_select d_socket i_systime

i_sysselect

?MAKE: -pick add \$@ %<

?S:selecttype:

?S: This variable holds the type used for the 2nd, 3rd, and 4th

?S: arguments to select. Usually, this is 'fd_set *', if HAS_FD_SET

?S: is defined, and 'int *' otherwise. This is only useful if you

?S: have select(), naturally.

?S:.

?C:Select_fd_set_t:

?C: This symbol holds the type used for the 2nd, 3rd, and 4th

?C: arguments to select. Usually, this is 'fd_set *', if HAS_FD_SET

?C: is defined, and 'int *' otherwise. This is only useful if you

?C: have select(), of course.

?C:.

?H:#define Select_fd_set_t \$selecttype /**/

?H:.

?T:xxx yyy

: check for type of arguments to select. This will only really

: work if the system supports prototypes and provides one for

: select.

case "\$d_select" in

\$define)

: Make initial guess

case "\$selecttype" in

"| ")

case "\$d_fd_set" in

\$define) xxx='fd_set *' ;;

*) xxx='int *' ;;

esac

::

*) xxx="\$selecttype"

::

esac

: backup guess

```

case "$xxx" in
'fd_set *') yyy='int *'
;;
'int *') yyy='fd_set *' ;;
esac

```

```
$cat <<EOM
```

Checking to see what type of arguments are expected by select().

```
EOM
```

```

$cat >try.c <<EOCP
#$i_systime I_SYS_TIME
#$i_sysselect I_SYS_SELECT
#$d_socket HAS_SOCKET
#include <sys/types.h>
#ifdef HAS_SOCKET
#include <sys/socket.h> /* Might include <sys/bsdtypes.h> */
#endif
#ifdef I_SYS_TIME
#include <sys/time.h>
#endif
#ifdef I_SYS_SELECT
#include <sys/select.h>
#endif
int main()
{
int width;
Select_fd_set_t readfds;
Select_fd_set_t writefds;
Select_fd_set_t exceptfds;
struct timeval timeout;
select(width, readfds, writefds, exceptfds, &timeout);
exit(0);
}
EOCP
if $cc $ccflags -c -DSelect_fd_set_t="$xxx" try.c >/dev/null 2>&1 ; then
selecttype="$xxx"
echo "Your system uses $xxx for the arguments to select." >&4
elif $cc $ccflags -c -DSelect_fd_set_t="$yyy" try.c >/dev/null 2>&1 ; then
selecttype="$yyy"
echo "Your system uses $yyy for the arguments to select." >&4
else
rp='What is the type for the 2nd, 3rd, and 4th arguments
to select?'
dflt="$xxx"
./myread
selecttype="$ans"
fi

```

```
$rm -f try.[co]
;;
*) selecttype='int *'
;;
esac
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/selecttype.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: ipc.U 1 2006-08-24 12:32:52Z rmanfredi $
```

```
?RCS:
```

```
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
```

```
?RCS:
```

```
?RCS: You may redistribute only under the terms of the Artistic Licence,
```

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?RCS: as specified in the README file that comes with the distribution.
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```

```
?RCS: of the source tree for dist 4.0.
```

```
?RCS:
```

```
?RCS: $Log: ipc.U,v $
```

```
?RCS: Revision 3.0 1993/08/18 12:08:53 ram
```

```
?RCS: Baseline for dist 3.0 netwide release.
```

```
?RCS:
```

```
?MAKE:ipc serve_shm serve_msg serve_inet_udp serve_inet_tcp serve_unix_udp \
```

```
serve_unix_tcp: test Myread Oldconfig d_socket d_msg d_shm d_sem
```

```
?MAKE: -pick add $@ %<
```

```
?LINT:use d_msg d_sem
```

```
?S:ipc:
```

```
?S: This variable holds the type of IPC service we'll be using. Values
```

```
?S: include "ip", "shm", "msg", "cms" and "os9". We don't worry about
```

```
?S: cms or os9
```

```
here, because Configure doesn't run in those places--HMS.
```

```
?S:.
```

```
?S:serve_shm:
```

```
?S: This variable controls the definition of SERVE_SHM, which tells the
```

```
?S: C program to use USG shared memory for IPC.
```

```
?S:.
```

```
?S:serve_msg:
```

```
?S: This variable controls the definition of SERVE_MSG, which tells the
```

```
?S: C program to use USG message queues for IPC.
```

```
?S:.
```

```
?S:serve_inet_udp:
```

```
?S: This variable controls the definition of SERVE_INET_UDP, which tells
```

```
?S: the C program to enable InterNet-domain UDP support for IPC.
```

```
?S:.
```

```
?S:serve_inet_tcp:
```

?S: This variable controls the definition of SERVE_INET_TCP, which tells
 ?S: the C program to enable InterNet-domain TCP support for IPC.
 ?S:.
 ?S:serve_unix_udp:
 ?S: This variable controls the definition of SERVE_UNIX_UDP, which tells
 ?S: the C program to enable Unix-domain UDP support for IPC.
 ?S:.
 ?S:serve_unix_tcp:
 ?S: This variable controls the definition of SERVE_UNIX_TCP, which tells
 ?S: the C program to enable Unix-domain TCP support for IPC.
 ?S:.
 ?C:SERVE_SHM:
 ?C: If
 defined, tells the C program to use USG shared memory for IPC.
 ?C:.
 ?C:SERVE_MSG:
 ?C: If defined, tells the C program to use USG message queues for IPC.
 ?C:.
 ?C:SERVE_INET_UDP:
 ?C: If defined, tells the C program to enable InterNet-domain UDP
 ?C: support for IPC.
 ?C:.
 ?C:SERVE_INET_TCP:
 ?C: If defined, tells the C program to enable InterNet-domain TCP
 ?C: support for IPC.
 ?C:.
 ?C:SERVE_UNIX_UDP:
 ?C: If defined, tells the C program to enable Unix-domain UDP
 ?C: support for IPC.
 ?C:.
 ?C:SERVE_UNIX_TCP:
 ?C: If defined, tells the C program to enable Unix-domain TCP
 ?C: support for IPC.
 ?C:.
 ?H:#\$serve_shm SERVE_SHM /**/
 ?H:#\$serve_msg SERVE_MSG /**/
 ?H:#\$serve_inet_udp SERVE_INET_UDP /**/
 ?H:#\$serve_inet_tcp SERVE_INET_TCP /**/
 ?H:#\$serve_unix_udp SERVE_UNIX_UDP /**/
 ?H:#\$serve_unix_tcp SERVE_UNIX_TCP /**/
 ?H:.
 ?X: FIXME -- RAM
 ?INIT:serve_shm="
 ?INIT:serve_msg="\$undef"
 ?INIT:serve_inet_udp="
 ?INIT:serve_inet_tcp="
 ?INIT:serve_unix_udp="
 ?INIT:serve_unix_tcp="

```

: get IPC mechanism
echo
" "
ipc=""
while $test -z "$ipc"
do
if $test "$ipc" != "shm" -a "$d_socket" = "$define"; then
ipc=""
if $test "$serve_inet_udp" = "$undef"; then
dflt=n
else
dflt=y
fi
rp='Provide InterNet-domain UDP service?'
./myread
dflt=""
case "$ans" in
n*) serve_inet_udp="$undef";;
*)
serve_inet_udp="$define"
ipc='ip'
;;
esac

if $test "$serve_inet_tcp" = "$define"; then
dflt=y
else
dflt=n
fi
rp='Provide InterNet-domain TCP service?'
./myread
dflt=""
case "$ans" in
n*) serve_inet_tcp="$undef";;
*)
serve_inet_tcp="$define"
ipc='ip'
;;
esac

if $test "$serve_unix_udp" = "$define"; then
dflt=y
else
dflt=n
fi
rp='Provide Unix-domain UDP service?'
./myread
dflt=""

```



```

case "$ans" in
n*) serve_unix_udp="$undef";;
*)
serve_unix_udp="$define"
ipc='ip'
;;
esac

if $test "$serve_unix_tcp" = "$define"; then
dflt=y
else
dflt=n
fi
rp='Provide Unix-domain TCP service?'
./myread
dflt=""
case
"$ans" in
n*) serve_unix_tcp="$undef";;
*)
serve_unix_tcp="$define"
ipc='ip'
;;
esac
else
serve_inet_udp="$undef"
serve_inet_tcp="$undef"
serve_unix_udp="$undef"
serve_unix_tcp="$undef"
fi
if $test "$ipc" != "ip" -a "$d_shm" = "$define"; then
echo "Providing USG shared memory IPC support." >&4
serve_shm="$define"
ipc='shm'
else
serve_shm="$undef"
fi
if $test -z "$ipc"; then
echo "You must select an IPC mechanism." >&4
fi
done

```

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/ipc.U

No license file was found, but licenses were detected in source scan.

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:d_llroundl: Inlibc

?MAKE: -pick add \$@ %<

?S:d_llroundl:

?S: This variable conditionally defines the HAS_LLROUNDL symbol, which

?S: indicates to the C program that the llroundl() routine is available

?S: to return the long long value nearest to x away from zero.

?S:.

?C:HAS_LLROUNDL:

?C: This symbol, if defined, indicates that the llroundl routine is

?C: available to return the nearest long long value away from zero of

?C: the long double argument value.

?C:.

?H:#\$d_llroundl HAS_LLROUNDL /**/

?H:.

?LINT:set d_llroundl

: see if llroundl exists

set llroundl d_llroundl

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_llroundl.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: Loc_sed.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1996, Andy Dougherty

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?RCS:

?X: This is used in perl.c.

?MAKE:full_sed: sed

?MAKE: -pick add \$@ %<

?S:full_sed:

?S: This variable contains the full pathname to 'sed', whether or

?S: not the user has specified 'portability'. This is only used

?S: in the compiled C program, and we assume that all systems which

?S: can share this executable will have the same full pathname to

?S: 'sed.'

?S:.

?X: Yes, I know about the C symbol PORTABLE, but I think sed

?X: is
unlikely to move, and I'm too lazy to add all the
?X: #ifdef PORTABLE sections to the perl source.
?X:
?C:LOC_SED:
?C: This symbol holds the complete pathname to the sed program.
?C:.
?H:#define LOC_SED "\$full_sed" /**/
?H:.
: Store the full pathname to the sed program for use in the C program
full_sed=\$sed

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/Loc_sed.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_wcstombs.U 1 2006-08-24 12:32:52Z rmanfredi \$
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
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?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: \$Log: d_wcstombs.U,v \$
?RCS: Revision 3.0 1993/08/18 12:08:03 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_wcstombs: Inlibc
?MAKE: -pick add \$@ %<
?S:d_wcstombs:
?S: This variable conditionally defines the HAS_WCSTOMBS symbol, which
?S: indicates to the C program that the wcstombs() routine is available
?S: to convert wide character strings to multibyte strings.
?S:.
?C:HAS_WCSTOMBS:
?C: This symbol, if defined, indicates that the wcstombs
routine is
?C: available to convert wide character strings to multibyte strings.
?C:.
?H:#\$d_wcstombs HAS_WCSTOMBS /**/
?H:.
?LINT:set d_wcstombs
: see if wcstombs exists
set wcstombs d_wcstombs

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_wcstombs.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: contains.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

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?RCS:

?RCS: \$Log: contains.U,v \$

?RCS: Revision 3.0 1993/08/18 12:05:35 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:contains: Nothing

?MAKE: -pick add \$@ %<

?S:contains:

?S: This variable holds the command to do a grep with a proper return

?S: status. On most sane systems it is simply "grep". On insane systems

?S: it is a grep followed by a cat followed by a test. This variable

?S: is primarily for the use of other Configure units.

?S:.

: Some

grefs do not return status, grrr.

echo "grimblepritz" >grimble

if grep blurfldyick grimble >/dev/null 2>&1 ; then

contains=contains

elif grep grimblepritz grimble >/dev/null 2>&1 ; then

contains=grep

else

contains=contains

fi

rm -f grimble

: the following should work in any shell

case "\$contains" in

contains*)

echo " " >&4

echo "AGH! Grep doesn't return a status. Attempting remedial action." >&4

cat >contains <<'EOSS'

grep "\$1" "\$2" >.greptmp && cat .greptmp && test -s .greptmp

EOSS

```
contains=./contains
chmod +x $contains
esac
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/contains.U
```

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: i_pwd.U,v \$

?RCS: Revision 3.0.1.2 1995/07/25 14:10:57 ram

?RCS: patch56: use setvar so hint file values can override our guesses (ADO)

?RCS:

?RCS: Revision 3.0.1.1 1994/05/06 15:03:27 ram

?RCS: patch23: had forgotten cppminus in cppstd in test (ADO)

?RCS:

?RCS: Revision 3.0 1993/08/18 12:08:25 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?X:

?X: This unit checks whether there is a pwd system or not

?X:

?MAKE:i_pwd d_pwquota d_pwage d_pwchange d_pwclass d_pwexpire d_pwcomment:

\

contains rm cppstd in cppflags cppminus Inhdr Findhdr Setvar

?MAKE: -pick add \$@ %<

?S:i_pwd:

?S: This variable conditionally defines I_PWD, which indicates

?S: to the C program that it should include <pwd.h>.

?S:.

?S:d_pwquota:

?S: This variable conditionally defines PWQUOTA, which indicates

?S: that struct passwd contains pw_quota.

?S:.

?S:d_pwage:

?S: This variable conditionally defines PWAGE, which indicates

?S: that struct passwd contains pw_age.

?S:.

?S:d_pwchange:
?S: This variable conditionally defines PWCHANGE, which indicates
?S: that struct passwd contains pw_change.
?S:.

?S:d_pwclass:
?S: This variable conditionally defines PWCLASS, which indicates
?S: that struct passwd contains pw_class.
?S:.

?S:d_pwexpire:
?S: This variable conditionally defines PWEXPIRE, which indicates
?S: that struct passwd contains pw_expire.
?S:.

?S:d_pwcomment:
?S: This variable conditionally defines PWCOMMENT, which indicates
?S: that struct passwd contains pw_comment.
?S:.

?C:I_PWD:
?C: This symbol,
if defined, indicates to the C program that it should
?C: include <pwd.h>.
?C:.

?C:PWQUOTA:
?C: This symbol, if defined, indicates to the C program that struct passwd
?C: contains pw_quota.
?C:.

?C:PWAGE:
?C: This symbol, if defined, indicates to the C program that struct passwd
?C: contains pw_age.
?C:.

?C:PWCHANGE:
?C: This symbol, if defined, indicates to the C program that struct passwd
?C: contains pw_change.
?C:.

?C:PWCLASS:
?C: This symbol, if defined, indicates to the C program that struct passwd
?C: contains pw_class.
?C:.

?C:PWEXPIRE:
?C: This symbol, if defined, indicates to the C program that struct passwd
?C: contains pw_expire.
?C:.

?C:PWCOMMENT:
?C: This symbol, if defined, indicates to the C program that struct passwd
?C: contains pw_comment.
?C:.

?H:#\$i_pwd I_PWD /**/
?H:#\$d_pwquota PWQUOTA /**/
?H:#\$d_pwage PWAGE /**/

```

?H:#$d_pwchange PWCHANGE /**/
?H:#$d_pwclass PWCLASS /**/
?H:#$d_pwexpire PWEXPIRE /**/
?H:#$d_pwcomment PWCOMMENT /**/
?H:
?LINT: set i_pwd d_pwquota
d_pwage d_pwchange d_pwclass d_pwexpire d_pwcomment
?T:xxx
: see if this is a pwd.h system
set pwd.h i_pwd
eval $inhdr

case "$i_pwd" in
$define)
xxx=`./findhdr pwd.h`
$cppstdin $cppflags $cppminus < $xxx >$$.h

if $contains 'pw_quota' $$.h >/dev/null 2>&1; then
val="$define"
else
val="$undef"
fi
set d_pwquota
eval $setvar

if $contains 'pw_age' $$.h >/dev/null 2>&1; then
val="$define"
else
val="$undef"
fi
set d_pwage
eval $setvar

if $contains 'pw_change' $$.h >/dev/null 2>&1; then
val="$define"
else
val="$undef"
fi
set d_pwchange
eval $setvar

if $contains 'pw_class' $$.h >/dev/null 2>&1; then
val="$define"
else
val="$undef"
fi
set d_pwclass
eval $setvar

```

```
if $contains 'pw_expire' $$h >/dev/null 2>&1; then
  val="$define"
else
  val="$undef"
fi
set d_pwexpire
eval $setvar
```

```
if $contains 'pw_comment' $$h >/dev/null 2>&1; then
  val="$define"
else
  val="$undef"
fi
set d_pwcomment
eval $setvar
```

```
$rm -f $$h
;;
*)
val="$undef";
set
d_pwquota; eval $setvar
set d_pwage; eval $setvar
set d_pwchange; eval $setvar
set d_pwclass; eval $setvar
set d_pwexpire; eval $setvar
set d_pwcomment; eval $setvar
;;
esac
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/i_pwd.U
```

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?RCS: \$Id\$

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: d_flexfnam.U,v \$

?RCS: Revision 3.0 1993/08/18 12:06:04 ram


```

?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_flexfnam: cat rm test Setvar
?MAKE: -pick add $@ %<
?S:d_flexfnam:
?S: This variable conditionally defines the FLEXFILENAMES symbol, which
?S: indicates that the system supports filenames longer than 14 characters.
?S:.
?C:FLEXFILENAMES:
?C: This symbol, if defined, indicates that the system supports filenames
?C: longer than 14 characters.
?C:.
?H:#$d_flexfnam FLEXFILENAMES /**/
?H:.
?T:first
    second
?LINT:set d_flexfnam
: see if we can have long filenames
echo " "
?X:
?X: We have to test in both /tmp and . because of NFS (remote server may allow
?X: long filenames while the local filesystem cannot support them). If at least
?X: one of those file systems cannot support long filenames, then we assume the
?X: whole system can't.
?X:
rmlist="$rmlist /tmp/cf$$"
$test -d /tmp/cf$$ || mkdir /tmp/cf$$
first=123456789abcdef
second=/tmp/cf$$/$first
$rm -f $first $second
if (echo hi >$first) 2>/dev/null; then
if $test -f 123456789abcde; then
    echo 'You cannot have filenames longer than 14 characters. Sigh.' >&4
    val="$undef"
else
if (echo hi >$second) 2>/dev/null; then
if $test -f /tmp/cf$$/123456789abcde; then
    $cat <<'EOM'
That's peculiar... You can have filenames longer than 14 characters, but only
on some of the filesystems. Maybe you are using NFS. Anyway, to avoid problems
I shall consider your system cannot support long filenames at all.
EOM
    val="$undef"
else
    echo
'You can have filenames longer than 14 characters.' >&4
    val="$define"
fi

```

else

```
$cat <<'EOM'
```

How confusing! Some of your filesystems are sane enough to allow filenames longer than 14 characters but some others like /tmp can't even think about them. So, for now on, I shall assume your kernel does not allow them at all.

EOM

```
val="$undef"
```

```
fi
```

```
fi
```

else

```
$cat <<'EOM'
```

You can't have filenames longer than 14 chars. You can't even think about them!

EOM

```
val="$undef"
```

```
fi
```

```
set d_flexfnam
```

```
eval $setvar
```

```
$rm -rf /tmp/cf$$ 123456789abcde*
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_flexfnam.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: sitebin.U,v $
```

```
?RCS:
```

```
?RCS: Copyright (c) 1999 Andy Dougherty
```

```
?RCS:
```

```
?RCS: You may redistribute only under the terms of the Artistic License,
```

```
?RCS: as specified in the README file that comes with the distribution.
```

```
?RCS: You may reuse parts of this distribution only within the terms of
```

```
?RCS: that same Artistic License; a copy of which may be found at the root
```

```
?RCS: of the source tree for dist 3.0.
```

```
?RCS:
```

```
?RCS: $Log: sitebin.U,v $
```

```
?RCS:
```

```
?MAKE:sitebin sitebinexp installsitebin : Getfile Oldconfig \
```

```
Setprefixvar siteprefix
```

```
?MAKE: -pick add $@ %<
```

```
?Y:TOP
```

```
?D:sitebin="
```

```
?S:sitebin:
```

```
?S: This variable holds the name of the directory in which the user wants
```

```
?S: to put add-on publicly executable files for the package in question. It
```

```
?S: is most often a local directory such as /usr/local/bin. Programs using
```

```
?S: this variable must be prepared to deal with ~name substitution.
```

```
?S: The standard distribution will put nothing
```

in this directory.

?S: After perl has been installed, users may install their own local

?S: executables in this directory with

?S: MakeMaker Makefile.PL

?S: or equivalent. See INSTALL for details.

?S:.

?D:sitebinexp="

?S:sitebinexp:

?S: This is the same as the sitebin variable, but is filename expanded at

?S: configuration time, for use in your makefiles.

?S:.

?D:installsitebin="

?S:installsitebin:

?S: This variable is usually the same as sitebinexp, unless you are on

?S: a system running AFS, in which case they may differ slightly. You

?S: should always use this variable within your makefiles for portability.

?S:.

?LINT:change prefixvar

?LINT:set installsitebin

?LINT:set sitebin

?LINT:set sitebinexp

: determine where add-on public executables go

case "\$sitebin" in

") dflt=\$siteprefix/bin ;;

*) dflt=\$sitebin ;;

esac

fn=d~

rp='Pathname where the add-on public executables should be installed?'

./getfile

prefixvar=sitebin

./setprefixvar

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/installdirs/sitebin.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: perlpath.U,v 3.0.1.2 1995/09/25 09:17:04 ram Exp \$

?RCS:

?RCS: Copyright (c) 1991-1993, Raphael Manfredi

?RCS:

?RCS: This file is included with or a derivative work of a file included

?RCS: with the metaconfig program of Raphael Manfredi's "dist" distribution.

?RCS: In accordance with clause 7 of dist's modified Artistic License:

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

```

?RCS: $Log: perlpath.U,v $
?RCS:
?RCS: Special perl5 unit -- we haven't installed perl yet.
?RCS:
?RCS: Revision 3.0.1.2 1995/09/25 09:17:04 ram
?RCS: patch59: unit is now forced to the top of Configure, if possible
?RCS:
?RCS: Revision 3.0.1.1 1995/01/11 15:33:53 ram
?RCS: patch45: can now use Loc variables since path stripping is deferred
?RCS:
?RCS: Revision 3.0 1993/08/18 12:09:32 ram
?RCS: Baseline for dist
3.0 netwide release.
?RCS:
?X:
?X: The purpose of this unit is to locate perl good enough to construct a #!
?X:
?MAKE:perlpath: cat Getfile Loc Myread Oldconfig initialinstalllocation \
startperl version versiononly
?MAKE: -pick add $@ %<
?Y:TOP
?S:perlpath:
?S: This variable contains the eventual value of the PERLPATH symbol,
?S: which contains the name of the perl interpreter to be used in
?S: shell scripts and in the "eval 'exec'" idiom. This variable is
?S: not necessarily the pathname of the file containing the perl
?S: interpreter; you must append the executable extension (_exe) if
?S: it is not already present. Note that Perl code that runs during
?S: the Perl build process cannot reference this variable, as Perl
?S: may not have been installed, or even if installed, may be a
?S: different version of Perl.
?S:.
?C:PERLPATH:
?C: This symbol contains the name of the perl interpreter to be
?C: used in shell scripts and in the "eval 'exec'" idiom.
?C:.
?H:#define PERLPATH "$perlpath" /**/
?H:.
:
figure best path for perl in scripts
case "$perlpath" in
")
case "$versiononly" in
"$define") perlpath="$initialinstalllocation/perl$version";;
*) perlpath="$initialinstalllocation/perl";;
esac
case "$startperl" in
*!*) ;;

```

```
*)  
$cat <<EOH
```

I will use the "eval 'exec'" idiom to start Perl on your system.
I can use the full path of your Perl binary for this purpose, but
doing so may cause problems if you want to share those scripts and
Perl is not always in a standard place (\$initialinstalllocation/perl).

```
EOH  
dflt="$initialinstalllocation/perl"  
rp="What path shall I use in \"eval 'exec'\"?"  
./myread  
perlpath="$ans"  
;;  
esac  
;;  
esac  
case "$startperl" in  
*!*) ;;  
*) echo "I'll use $perlpath in \"eval 'exec'\"";;  
esac
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/perlpath.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: so.U 1 2006-08-24 12:32:52Z rmanfredi $  
?RCS:  
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi  
?RCS:  
?RCS: You may redistribute only under the terms of the Artistic Licence,  
?RCS: as specified in the README file that comes with the distribution.  
?RCS: You may reuse parts of this distribution only within the terms of  
?RCS: that same Artistic Licence; a copy of which may be found at the root  
?RCS: of the source tree for dist 4.0.  
?RCS:  
?RCS: $Log: so.U,v $  
?RCS: Revision 3.0.1.2 1994/10/29 16:30:04 ram  
?RCS: patch36: now tells user how he can suppress shared lib lookup (ADO)  
?RCS: patch36: removed echo at the top, since it's now in the here-doc (ADO)  
?RCS:  
?RCS: Revision 3.0.1.1 1994/06/20 07:07:02 ram  
?RCS: patch30: created  
?RCS:  
?X:  
?X: This unit computes the shared-object / shared-lib extension  
?X:
```

```

?MAKE:so d_libname_unique: test libpth Loc Myread Oldconfig cat Setvar
?MAKE: -pick add $@ %<
?S:so:
?S: This
    variable holds the extension used to identify shared libraries
?S: (also known as shared objects) on the system. Usually set to 'so'.
?S:.
?S:d_libname_unique:
?S: This variable is defined if the target system insists on unique
?S: basenames for shared library files. This is currently true on Android,
?S: false everywhere else we know of.
?S: Defaults to 'undef'.
?S:.
?LINT:set d_libname_unique
?T: xxx
: compute shared library extension
case "$so" in
")
if xxx=`./loc libc.sl X $libpth`; $test -f "$xxx"; then
    dflt='sl'
else
    dflt='so'
fi
;;
*) dflt="$so";;
esac
$cat <<EOM

```

On some systems, shared libraries may be available. Answer 'none' if you want to suppress searching of shared libraries for the remainder of this configuration.

```

EOM
rp='What is the file extension used for shared libraries?'
. ./myread
so="$ans"

```

```

: Does target system insist that shared library basenames are unique
$cat << EOM

```

Some dynamic loaders assume that the *basename* of shared library filenames are globally unique. We'll default this to undef as we assume your system is not this weird. Set to defined if you're on one of them.

```

EOM

dflt='n'

```

rp='Make shared library basenames unique?'

```
./myread
case "$ans" in
y|Y) val="$define" ;;
*) val="$undef" ;;
esac
set d_libname_unique
eval $setvar
```

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/so.U

No license file was found, but licenses were detected in source scan.

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:d_eref: Inlibc

?MAKE: -pick add \$@ %<

?S:d_eref:

?S: This variable conditionally defines the HAS_ERF symbol, which

?S: indicates to the C program that the erf() routine is available.

?S:.

?C:HAS_ERF:

?C: This symbol, if defined, indicates that the erf routine is

?C: available to do the error function.

?C:.

?H:#\$d_eref HAS_ERF /**/

?H:.

?LINT:set d_eref

: see if erf exists

set erf d_eref

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_eref.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_longdbl.U,v \$

?RCS:

?RCS: Copyright (c) 1998 Andy Dougherty

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?RCS: \$Log: d_longdbl.U,v \$

?RCS:

```
?MAKE:d_longdbl longdblsize d_ldexpl longdblkind \
d_long_double_style_ieee d_long_double_style_ieee_doubledouble \
d_long_double_style_ieee_extended d_long_double_style_ieee_std \
d_long_double_style_vax: Compile Setvar Myread \
Inlibc run echo cat rm_try test doublesize i_stdlib
?MAKE: -pick add $@ %<
?S:d_longdbl:
?S: This variable conditionally defines HAS_LONG_DOUBLE if
?S: the long double type is supported.
?S:.
?S:d_ldexpl:
?S: This variable conditionally defines the HAS_LDEXPL symbol, which
?S: indicates to the C program that the ldexpl() routine is available.
?S:.
?S:longdblsize:
?S: This variable contains the value of the LONG_DOUBLESIZE symbol,
?S: which
?S: indicates to the C program how many bytes there are in a long double,
?S: if this system supports long doubles. Note that this is
?S: sizeof(long double), which may include unused bytes.
?S:.
?S:longdblkind:
?S: This variable, if defined, encodes the type of a long double:
?S: 0 = double,
?S: 1 = IEEE 754 128-bit little endian,
?S: 2 = IEEE 754 128-bit big endian,
?S: 3 = x86 80-bit little endian,
?S: 4 = x86 80-bit big endian,
?S: 5 = double-double 128-bit little endian,
?S: 6 = double-double 128-bit big endian,
?S: 7 = 128-bit mixed-endian double-double (64-bit LEs in BE),
?S: 8 = 128-bit mixed-endian double-double (64-bit BEs in LE),
?S: 9 = 128-bit PDP-style mixed-endian long doubles,
?S: -1 = unknown format.
?S:.
?S:d_long_double_style_ieee:
?S: This variable conditionally defines LONG_DOUBLE_STYLE_IEEE
?S: if the long double is any of the IEEE 754 style long doubles:
?S: LONG_DOUBLE_STYLE_IEEE_STD, LONG_DOUBLE_STYLE_IEEE_EXTENDED,
?S: LONG_DOUBLE_STYLE_IEEE_DOUBLEDDOUBLE.
?S:.
?S:d_long_double_style_ieee_doubledouble:
?S: This
?S: variable conditionally defines LONG_DOUBLE_STYLE_IEEE_DOUBLEDDOUBLE
?S: if the long double is the 128-bit IEEE 754 double-double.
?S:.
?S:d_long_double_style_ieee_extended:
?S: This variable conditionally defines LONG_DOUBLE_STYLE_IEEE_EXTENDED
```


?S: if the long double is the 80-bit IEEE 754 extended precision.
 ?S: Note that despite the 'extended' this is less than the 'std',
 ?S: since this is an extension of the double precision.
 ?S:.
 ?S:d_long_double_style_ieee_std:
 ?S: This variable conditionally defines LONG_DOUBLE_STYLE_IEEE_STD
 ?S: if the long double is the 128-bit IEEE 754.
 ?S:.
 ?S:d_long_double_style_vax:
 ?S: This variable conditionally defines LONG_DOUBLE_STYLE_VAX
 ?S: if the long double is the 128-bit VAX format H.
 ?S:.
 ?C:HAS_LONG_DOUBLE:
 ?C: This symbol will be defined if the C compiler supports long
 ?C: doubles.
 ?C:.
 ?C:LONG_DOUBLESIZE:
 ?C: This symbol contains the size of a long double, so that the
 ?C: C
 preprocessor can make decisions based on it. It is only
 ?C: defined if the system supports long doubles. Note that this
 ?C: is sizeof(long double), which may include unused bytes.
 ?C:.
 ?C:HAS_LDEXPL:
 ?C: This symbol, if defined, indicates that the ldexpl routine is
 ?C: available to shift a long double floating-point number
 ?C: by an integral power of 2.
 ?C:.
 ?C:LONG_DOUBLEKIND:
 ?C: LONG_DOUBLEKIND will be one of
 ?C: LONG_DOUBLE_IS_DOUBLE
 ?C: LONG_DOUBLE_IS_IEEE_754_128_BIT_LITTLE_ENDIAN
 ?C: LONG_DOUBLE_IS_IEEE_754_128_BIT_BIG_ENDIAN
 ?C: LONG_DOUBLE_IS_X86_80_BIT_LITTLE_ENDIAN
 ?C: LONG_DOUBLE_IS_X86_80_BIT_BIG_ENDIAN
 ?C: LONG_DOUBLE_IS_DOUBLEDDOUBLE_128_BIT_LE_LE
 ?C: LONG_DOUBLE_IS_DOUBLEDDOUBLE_128_BIT_BE_BE
 ?C: LONG_DOUBLE_IS_DOUBLEDDOUBLE_128_BIT_LE_BE
 ?C: LONG_DOUBLE_IS_DOUBLEDDOUBLE_128_BIT_BE_LE
 ?C: LONG_DOUBLE_IS_DOUBLEDDOUBLE_128_BIT_LITTLE_ENDIAN
 ?C: LONG_DOUBLE_IS_DOUBLEDDOUBLE_128_BIT_BIG_ENDIAN
 ?C: LONG_DOUBLE_IS_VAX_H_FLOAT
 ?C: LONG_DOUBLE_IS_UNKNOWN_FORMAT
 ?C: It is only defined
 if the system supports long doubles.
 ?C:.
 ?C:LONG_DOUBLE_STYLE_IEEE:
 ?C: This symbol, if defined, indicates that the long double

?C: is any of the IEEE 754 style long doubles:
?C: LONG_DOUBLE_STYLE_IEEE_STD, LONG_DOUBLE_STYLE_IEEE_EXTENDED,
?C: LONG_DOUBLE_STYLE_IEEE_DOUBLEDDOUBLE.
?C:.
?C:LONG_DOUBLE_STYLE_IEEE_DOUBLEDDOUBLE:
?C: This symbol, if defined, indicates that the long double is
?C: the 128-bit double-double.
?C:.
?C:LONG_DOUBLE_STYLE_IEEE_EXTENDED:
?C: This symbol, if defined, indicates that the long double is
?C: the 80-bit IEEE 754. Note that despite the 'extended' this
?C: is less than the 'std', since this is an extension of
?C: the double precision.
?C:.
?C:LONG_DOUBLE_STYLE_IEEE_STD:
?C: This symbol, if defined, indicates that the long double is
?C: the 128-bit IEEE 754.
?C:.
?C:LONG_DOUBLE_STYLE_VAX:
?C: This symbol, if defined, indicates that the long double is
?C: the 128-bit VAX format H.
?C:.
?H:#\$d_ldexpl HAS_LDEXPL /**/
?H:#\$d_longdbl HAS_LONG_DOUBLE /**/
?H:?LONG_DOUBLESIZE:#ifdef
HAS_LONG_DOUBLE
?H:?LONG_DOUBLESIZE:#define LONG_DOUBLESIZE \$longdblsize /**/
?H:?LONG_DOUBLESIZE:#define LONG_DOUBLEKIND \$longdblkind /**/
?H:?LONG_DOUBLESIZE:#define LONG_DOUBLE_IS_DOUBLE 0
?H:?LONG_DOUBLESIZE:#define LONG_DOUBLE_IS_IEEE_754_128_BIT_LITTLE_ENDIAN 1
?H:?LONG_DOUBLESIZE:#define LONG_DOUBLE_IS_IEEE_754_128_BIT_BIG_ENDIAN 2
?H:?LONG_DOUBLESIZE:#define LONG_DOUBLE_IS_X86_80_BIT_LITTLE_ENDIAN 3
?H:?LONG_DOUBLESIZE:#define LONG_DOUBLE_IS_X86_80_BIT_BIG_ENDIAN 4
?H:?LONG_DOUBLESIZE:#define LONG_DOUBLE_IS_DOUBLEDDOUBLE_128_BIT_LE_LE 5
?H:?LONG_DOUBLESIZE:#define LONG_DOUBLE_IS_DOUBLEDDOUBLE_128_BIT_BE_BE 6
?H:?LONG_DOUBLESIZE:#define LONG_DOUBLE_IS_DOUBLEDDOUBLE_128_BIT_LE_BE 7
?H:?LONG_DOUBLESIZE:#define LONG_DOUBLE_IS_DOUBLEDDOUBLE_128_BIT_BE_LE 8
?H:?LONG_DOUBLESIZE:#define LONG_DOUBLE_IS_VAX_H_FLOAT 9
?H:?LONG_DOUBLESIZE:#define LONG_DOUBLE_IS_UNKNOWN_FORMAT -1
?H:?LONG_DOUBLESIZE:#define LONG_DOUBLE_IS_DOUBLEDDOUBLE_128_BIT_LITTLE_ENDIAN
LONG_DOUBLE_IS_DOUBLEDDOUBLE_128_BIT_LE_LE
/* back-compat */
?H:?LONG_DOUBLESIZE:#define LONG_DOUBLE_IS_DOUBLEDDOUBLE_128_BIT_BIG_ENDIAN
LONG_DOUBLE_IS_DOUBLEDDOUBLE_128_BIT_BE_BE /* back-compat */
?H:?LONG_DOUBLESIZE:#\$d_long_double_style_ieee LONG_DOUBLE_STYLE_IEEE
?H:?LONG_DOUBLESIZE:#\$d_long_double_style_ieee_doubledouble
LONG_DOUBLE_STYLE_IEEE_DOUBLEDDOUBLE
?H:?LONG_DOUBLESIZE:#\$d_long_double_style_ieee_extended

```

LONG_DOUBLE_STYLE_IEEE_EXTENDED
?H:?LONG_DOUBLESIZE:#$d_long_double_style_ieee_std LONG_DOUBLE_STYLE_IEEE_STD
?H:?LONG_DOUBLESIZE:#$d_long_double_style_vax LONG_DOUBLE_STYLE_VAX
?H:?LONG_DOUBLESIZE:#endif
?H:
?F:!try
?LINT:known LONG_DOUBLE_IS_DOUBLE LONG_DOUBLE_IS_IEEE_754_128_BIT_LITTLE_ENDIAN
?LINT:known LONG_DOUBLE_IS_IEEE_754_128_BIT_BIG_ENDIAN
LONG_DOUBLE_IS_X86_80_BIT_LITTLE_ENDIAN
?LINT:known LONG_DOUBLE_IS_X86_80_BIT_BIG_ENDIAN
LONG_DOUBLE_IS_DOUBLEDDOUBLE_128_BIT_LITTLE_ENDIAN
?LINT:known LONG_DOUBLE_IS_DOUBLEDDOUBLE_128_BIT_BIG_ENDIAN
LONG_DOUBLE_IS_UNKNOWN_FORMAT
?LINT:known
LONG_DOUBLE_IS_DOUBLEDDOUBLE_128_BIT_LE_LE
?LINT:known LONG_DOUBLE_IS_DOUBLEDDOUBLE_128_BIT_BE_BE
?LINT:known LONG_DOUBLE_IS_DOUBLEDDOUBLE_128_BIT_LE_BE
?LINT:known LONG_DOUBLE_IS_DOUBLEDDOUBLE_128_BIT_BE_LE
?LINT:known LONG_DOUBLE_IS_VAX_H_FLOAT
?LINT:set d_longdbl
?LINT:set d_ldexpl
: check for long doubles
echo " " >&4
echo "Checking to see if you have long double..." >&4
echo 'int main() { long double x = 7.0; }' > try.c
set try
if eval $compile; then
    val="$define"
    echo "You have long double." >&4
else
    val="$undef"
    echo "You do not have long double." >&4
fi
$rm_try
set d_longdbl
eval $setvar

: see if ldexpl exists
set ldexpl d_ldexpl
eval $inlibc

@if LONG_DOUBLESIZE || longdblsize
: check for length of long double
?X: Check only if d_longdbl and if longdblsize is not already set.
case "${d_longdbl}${longdblsize}" in
$define)
    echo " " >&4
    echo "Checking to see how big your long doubles are..." >&4

```

```

$cat >try.c <<'EOCP'
#include <stdio.h>
int main()
{
printf("%d\n", sizeof(long
double));
}
EOCP
set try
?X: Don't use compile_ok because some compilers warn you that they have
?X: 'long double' as just 'double'.
set try
if eval $compile; then
longdblsize=`$run ./try`
echo "Your long doubles are $longdblsize bytes long." >&4
else
dflt='8'
echo " " >&4
echo "(I can't seem to compile the test program. Guessing...)" >&4
rp="What is the size of a long double (in bytes)?"
./myread
longdblsize="$ans"
fi
if $test "X$doublesize" = "X$longdblsize"; then
echo "That isn't any different from an ordinary double." >&4
echo "I'll keep your setting anyway, but you may see some" >&4
echo "harmless compilation warnings." >&4
fi
;;
esac
$rm_try
@end

```

```

$echo "Checking the kind of long doubles you have..." >&4
case "$d_longdbl" in
define)
$cat <<EOP >try.c
#$_stdlib I_STDLIB
#define LONGDBLSIZE $longdblsize
#define DOUBLESIZE $doublesize
#include <float.h>
#ifdef I_STDLIB
#include <stdlib.h>
#endif
#include <stdio.h>
static const long double
d = -0.1L;
int main() {

```

```

unsigned const char* b = (unsigned const char*)&d;
#if DOUBLESIZE == LONGDBLSIZE
printf("0\n"); /* if it floats like double */
exit(0);
#endif
#if (LDBL_MANT_DIG == 113 || FLT128_MANT_DIG == 113) && LONGDBLSIZE == 16
if (b[0] == 0x9A && b[1] == 0x99 && b[15] == 0xBF) {
/* IEEE 754 128-bit little-endian */
printf("1\n");
exit(0);
}
if (b[0] == 0xBF && b[14] == 0x99 && b[15] == 0x9A) {
/* IEEE 128-bit big-endian, e.g. solaris sparc */
printf("2\n");
exit(0);
}
#endif
/* For alignment 32-bit platforms have the 80 bits in 12 bytes,
* while 64-bits platforms have it in 16 bytes. The trailing bytes
* cannot be trusted. */
#if LDBL_MANT_DIG == 64 && (LONGDBLSIZE == 16 || LONGDBLSIZE == 12)
if (b[0] == 0xCD && b[9] == 0xBF) {
/* x86 80-bit little-endian, sizeof 12 (ILP32, Solaris x86)
* or 16 (LP64, Linux and OS X), 4 or 6 bytes of padding.
* Also known as "extended precision". */
printf("3\n");
exit(0);
}
if (b[0] == 0xBF && b[9] == 0xCD) {
/* Is there ever big-endian 80-bit, really?
*
* The Motorola 68881 had another "extended precision" format:
* sign:1 exp:15 zero:16 integer:1 mantissa:63
* for total of 96 bits of bytes. The zero bits were unused.
* See "M68000 FAMILY PROGRAMMER'S REFERENCE MANUAL" for more details.
* If it ever becomes relevant, this format should be allocated a
* new doublekind code since it is quite different from the Intel x87.
*/
printf("4\n");
exit(0);
}
#endif
#if (LDBL_MANT_DIG == 106 || LDBL_MANT_DIG == 107) && LONGDBLSIZE == 16
/* software "double double", the 106 is 53+53.
* but irix thinks it is 107. */
if (b[0] == 0x9A && b[7] == 0x3C && b[8] == 0x9A && b[15] == 0xBF) {
/* double double 128-bit fully little-endian,
* little-endian doubles in little-endian order,

```

```

    * 9a 99 99 99 99 99 59 3c 9a 99 99 99 99 99 b9 bf */
    printf("5\n");
    exit(0);
}
if (b[0] == 0xBF && b[7]
== 0x9A && b[8] == 0x3C && b[15] == 0x9A) {
    /* double double 128-bit fully big-endian,
    * big-endian doubles in big-endian order,
    * e.g. PPC/Power and MIPS:
    * bf b9 99 99 99 99 9a 3c 59 99 99 99 99 9a */
    printf("6\n");
    exit(0);
}
if (b[0] == 0x9A && b[7] == 0xBF && b[8] == 0x9A && b[15] == 0x3C) {
    /* double double 128-bit mixed endian.
    * little-endian doubles in big-endian order,
    * e.g. ppc64el,
    * 9a 99 99 99 99 99 b9 bf 9a 99 99 99 99 59 3c */
    printf("7\n");
    exit(0);
}
if (b[0] == 0x3C && b[7] == 0x9A && b[8] == 0xBF && b[15] == 0x9A) {
    /* double double 128-bit mixed endian,
    * big-endian doubles in little-endian order,
    * 3c 59 99 99 99 99 9a bf b9 99 99 99 99 9a */
    printf("8\n");
    exit(0);
}
}
#endif
/* We are largely making this up because it may well be
* that the VAX format H was never made available to C,
* only to Fortran. */
#if LONGDBLSIZE == 16 && defined(__vax__)
    if (b[0]
== 0xFD && b[15] == 0x99) {
        /* VAX format H, PDP-11 mixed endian. */
        printf("9\n");
        exit(0);
    }
#endif
printf("-1\n"); /* unknown */
exit(0);
}
EOP
set try
if eval $compile; then
    longdblkind=`$run ./try`
else

```

```

    longdblkind=-1
fi
;;
*) longdblkind=0 ;;
esac
case "$longdblkind" in
0) echo "Your long doubles are doubles." >&4 ;;
1) echo "You have IEEE 754 128-bit little endian long doubles." >&4 ;;
2) echo "You have IEEE 754 128-bit big endian long doubles." >&4 ;;
3) echo "You have x86 80-bit little endian long doubles." >&4 ;;
4) echo "You have x86 80-bit big endian long doubles." >&4 ;;
5) echo "You have 128-bit fully little-endian double-double long doubles (64-bit LEs in LE)." >&4 ;;
6) echo "You have 128-bit fully big-endian double-double long doubles (64-bit BEs in BE)." >&4 ;;
7) echo "You have 128-bit mixed-endian double-double long doubles (64-bit LEs in BE)." >&4 ;;
8) echo "You have 128-bit mixed-endian double-double long doubles (64-bit BEs in LE)." >&4
;;
9) echo "You have 128-bit PDP-style mixed-endian long doubles (VAX format H)." >&4 ;;
*) echo "Cannot figure out your long double." >&4 ;;
esac
d_long_double_style_ieee=$undef
d_long_double_style_ieee_std=$undef
d_long_double_style_ieee_extended=$undef
d_long_double_style_ieee_doubledouble=$undef
d_long_double_style_vax=$undef
case "$longdblkind" in
1|2|3|4|5|6|7|8) d_long_double_style_ieee=$define ;;
esac
case "$longdblkind" in
1|2) d_long_double_style_ieee_std=$define ;;
esac
case "$longdblkind" in
3|4) d_long_double_style_ieee_extended=$define ;;
esac
case "$longdblkind" in
5|6|7|8) d_long_double_style_ieee_doubledouble=$define ;;
esac
case "$longdblkind" in
9) d_long_double_style_vax=$define ;;
esac
$rm_try

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/d_longdbl.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: d_killpg.U 1 2006-08-24 12:32:52Z rmanfredi $
```

```
?RCS:
```

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
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?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: \$Log: d_killpg.U,v \$
?RCS: Revision 3.0 1993/08/18 12:06:27 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_killpg: Inlibc
?MAKE: -pick add \$@ %<
?S:d_killpg:
?S: This variable conditionally defines the HAS_KILLPG symbol, which
?S: indicates to the C program that the killpg() routine is available
?S: to kill process groups.
?S:.
?C:HAS_KILLPG (KILLPG):
?C: This symbol, if defined, indicates that the killpg routine is available
?C: to kill
process groups. If unavailable, you probably should use kill
?C: with a negative process number.
?C:.
?H:#\$d_killpg HAS_KILLPG /**/
?H:.
?LINT:set d_killpg
: see if killpg exists
set killpg d_killpg
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_killpg.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_wait3.U 1 2006-08-24 12:32:52Z rmanfredi \$
?RCS:
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?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: \$Log: d_wait3.U,v \$

?RCS: Revision 3.0 1993/08/18 12:08:01 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_wait3: Inlibc
?MAKE: -pick add \$@ %<
?S:d_wait3:
?S: This variable conditionally defines the HAS_WAIT3 symbol, which
?S: indicates to the C program that the wait3() subroutine exists.
?S:.
?C:HAS_WAIT3:
?C: This symbol, if defined, indicates that the wait3() subroutine
?C: exists.
?C:.
?H:#\$d_wait3 HAS_WAIT3 /**/
?H:.
?LINT:set d_wait3
:
see if 'wait3()' exists
set wait3 d_wait3
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_wait3.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_ffs.U 1 2006-08-24 12:32:52Z rmanfredi \$
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
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?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: \$Log: d_ffs.U,v \$
?RCS: Revision 3.0 1993/08/18 12:06:03 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_ffs d_ffsl: Inlibc
?MAKE: -pick add \$@ %<
?S:d_ffs:
?S: This variable conditionally defines the HAS_FFS symbol, which
?S: indicates to the C program that the ffs() routine is available
?S: to find the first bit which is set in its integer argument.
?S:.
?S:d_ffsl:

?S: This variable conditionally defines the HAS_FFSL symbol, which
?S: indicates
to the C program that the ffs() routine is available
?S: to find the first bit which is set in its long integer argument.

?S:.

?C:HAS_FFS:

?C: This symbol, if defined, indicates that the ffs routine is available

?C: to find the first bit set in its argument. If it's not available,

?C: roll your own.

?C:.

?C:HAS_FFSL:

?C: This symbol, if defined, indicates that the ffs routine is available

?C: to find the first bit set in its argument. If it's not available,

?C: roll your own.

?C:.

?H:#\$d_ffs HAS_FFS /**/

?H:#\$d_ffsl HAS_FFSL /**/

?H:.

?LINT:set d_ffs d_ffsl

: see if ffs exists

set ffs d_ffs

eval \$inlibc

: see if ffs exists

set ffs d_ffsl

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_ffs.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: i_dld.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: Original Author: Andy Dougherty <doughera@lafcol.lafayette.edu>

?RCS:

?RCS: \$Log: i_dld.U,v \$

?RCS: Revision 3.0.1.1 1994/10/29 16:20:07 ram

?RCS: patch36: created by ADO

?RCS:

?MAKE:i_dld: Inhdr

?MAKE: -pick add \$@ %<
?S:i_dld:
?S: This variable conditionally defines the I_DLD symbol, which
?S: indicates to the C program that <dld.h> (GNU dynamic loading)
?S: exists and should be included.
?S:.
?C:I_DLD:
?C: This symbol, if defined, indicates that <dld.h>
exists and should
?C: be included before using GNU dynamic loading features.
?C:.
?H:#\$i_dld I_DLD /**/
?H:.
?LINT:set i_dld
: see if dld is available
set dld.h i_dld
eval \$inhdr

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/i_dld.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$
?RCS:
?RCS: Copyright (c) 2009 H.Merijn Brand
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?RCS: You may distribute under the terms of either the GNU General Public
?RCS: License or the Artistic License, as specified in the README file.
?RCS:
?MAKE:d_inetpton: Inlibc
?MAKE: -pick add \$@ %<
?S:d_inetpton:
?S: This variable conditionally defines the HAS_INETPTON symbol,
?S: which indicates to the C program that the inet_pton() function
?S: is available.
?S:.
?C:HAS_INETPTON:
?C: This symbol, if defined, indicates that the inet_pton() function
?C: is available to parse IPv4 and IPv6 strings.
?C:.
?H:#\$d_inetpton HAS_INETPTON /**/
?H:.
?LINT:set d_inetpton
: see if inet_pton exists
set inet_pton d_inetpton
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_inetpton.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: i_crypt.U,v \$

?RCS:

?RCS: Copyright (c) 2002 Jarkko Hietaniemi

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:i_crypt: Inhdr Hasfield

?MAKE: -pick add \$@ %<

?S:i_crypt:

?S: This variable conditionally defines the I_CRYPT symbol, and indicates

?S: whether a C program should include <crypt.h>.

?S:.

?C:I_CRYPT:

?C: This symbol, if defined, indicates that <crypt.h> exists and

?C: should be included.

?C:.

?H:#\$i_crypt I_CRYPT /**/

?H:.

?LINT:set i_crypt

: see if this is a crypt.h system

set crypt.h i_crypt

eval \$inhdr

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/i_crypt.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_lockf.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

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?RCS:

?RCS: Original Author: Andy Dougherty <doughera@lafcol.lafayette.edu>

?RCS:

?RCS: \$Log: d_lockf.U,v \$

?RCS: Revision 3.0.1.1 1994/08/29 16:09:36 ram

?RCS: patch32: created by ADO
?RCS:
?MAKE:d_lockf: Inlibc
?MAKE: -pick add \$@ %<
?S:d_lockf:
?S: This variable conditionally defines HAS_LOCKF if lockf() is
?S: available to do file locking.
?S:.
?C:HAS_LOCKF (LOCKF):
?C: This symbol, if defined, indicates that the lockf routine is
?C: available to do file locking.
?C:.
?H:#\$d_lockf
HAS_LOCKF /**/
?H:.
?LINT:set d_lockf
: see if lockf exists
set lockf d_lockf
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_lockf.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_strdup.U 1 2006-08-24 12:32:52Z rmanfredi \$
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
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?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: \$Log: d_strdup.U,v \$
?RCS: Revision 3.0.1.1 1993/12/15 08:21:41 ram
?RCS: patch15: created
?RCS:
?MAKE:d_strdup: Inlibc
?MAKE: -pick add \$@ %<
?S:d_strdup:
?S: This variable conditionally defines HAS_STRDUP if strdup() is
?S: available to duplicate strings in memory.
?S:.
?C:HAS_STRDUP:
?C: This symbol, if defined, indicates that the strdup routine is
?C: available to duplicate strings in memory. Otherwise, roll up

```
?C: your own...
?C:.
?H:#$d_strdup HAS_STRDUP /**/
?H:.
?LINT:set
d_strdup
: see if strdup exists
set strdup d_strdup
eval $inlibc
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_strdup.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: Signal.U 1 2006-08-24 12:32:52Z rmanfredi $
```

```
?RCS:
```

```
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
```

```
?RCS:
```

```
?RCS: You may redistribute only under the terms of the Artistic License,
```

```
?RCS: as specified in the README file that comes with the distribution.
```

```
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?RCS: that same Artistic License; a copy of which may be found at the root
```

```
?RCS: of the source tree for dist 4.0.
```

```
?RCS:
```

```
?RCS: $Log: Signal.U,v $
```

```
?RCS: Revision 3.0.1.1 1997/02/28 15:20:01 ram
```

```
?RCS: patch61: created
```

```
?RCS:
```

```
?X:
```

```
?X: This unit produces three files:
```

```
?X: 1- A signal.c file, which, when compiled and run, produces an output like:
```

```
?X:
```

```
?X: HUP 1
```

```
?X: INT 2
```

```
?X: QUIT 3
```

```
?X: etc...
```

```
?X:
```

```
?X: 2- A signal.awk script to parse the output of signal.c, fill
```

```
?X: in gaps (up to NSIG) and move duplicates to the end.
```

```
?X: 3- A signal_cmd script to compile signal.c and run it
```

```
?X: through
```

```
sort -n -k 2 | uniq | awk -f signal.awk.
```

```
?X: (we try also sort -n +1 since some old hosts don't grok sort -k)
```

```
?X: (This is called signal_cmd to avoid OS/2 confusion with
```

```
?X: signal.cmd vs. signal.
```

```
?X: The signal_cmd script also falls back on checking signals one at a
```

```
?X: time in case the signal.c program fails. On at least one version of
```

?X: Linux 2.1.x, the header file #define'd SIGRTMAX to a symbol that
?X: is not defined by the compiler/linker. :-(. Further, on that same
?X: version of Linux, the user had a defective C-shell that gave an
?X: incorrect list for kill -l, so the fall-back didn't work.
?X:
?X: This unit is then used by sig_name.U.
?X:
?MAKE:Signal: test tr rm awk cat grep startsh eunicefix sed sort uniq \
Findhdr cppstdin +cppflags cppminus Compile _o _exe trnl run i_stdlib \
sysroot
?MAKE:-pick add \$@ %<
?X:all files declared as "public" since they're used from other units
?F:signal.c signal_cmd signal.lst signal.signal.awk
?T: xx xxx xxxfiles
?LINT:use rm run
_o _exe
?LINT:extern sig_num_init
: Trace out the files included by signal.h, then look for SIGxxx names.
?X: Remove SIGARRAYSIZE used by HPUX.
?X: Remove SIGSTKSIZ used by Linux.
?X: Remove SIGSTKSZ used by POSIX.
?X: Remove SIGTYP void lines used by OS2.
?X: Some cpps, like os390, do not give the file name anywhere
case "\$sig_num_init" in
")
if ["X\$fieldn" = X]; then
: Just make some guesses. We check them later.
xxx="\$sysroot/usr/include/signal.h \$sysroot/usr/include/sys/signal.h"
else
xxx=`echo '#include <signal.h>' |
\$cppstdin \$cppminus \$cppflags 2>/dev/null |
\$grep '^[]*#.*include' |
\$awk "{print \\\$\$fieldn}" | \$sed 's!/!g' |\
\$sed 's!/\\\\\\\\\\\\\\\\!g' | \$sort | \$uniq`
fi
?X: Check this list of files to be sure we have parsed the cpp output ok.
?X: This will also avoid potentially non-existent files, such
?X: as ../foo/bar.h
xxxfiles="
?X: Add /dev/null in case the \$xxx list is empty.
for xx in \$xxx /dev/null ; do
\$test -f "\$xx" && xxxfiles="\$xxxfiles \$xx"
done
?X:
If we have found no files, at least try signal.h
case "\$xxxfiles" in
") xxxfiles=`./findhdr signal.h` ;;
esac

```

xxx=`awk '
$1 ~ /^#define$/ && $2 ~ /^SIG[A-Z0-9]*$/ && $2 !~ /SIGARRAYSIZE/ && $2 !~ /SIGSTKSIZE/ && $2 !~
/SIGSTKSZ/ && $3 !~ /void/ {
    print substr($2, 4, 20)
}
$1 == "#" && $2 ~ /^define$/ && $3 ~ /^SIG[A-Z0-9]*$/ && $3 !~ /SIGARRAYSIZE/ && $4 !~ /void/ {
    print substr($3, 4, 20)
}' $xxxfiles`
: Append some common names just in case the awk scan failed.
xxx="$xxx ABRT ALRM BUS CANCEL CHLD CLD CONT DIL EMT FPE"
xxx="$xxx FREEZE HUP ILL INT IO IOT KILL LOST LWP PHONE"
xxx="$xxx PIPE POLL PROF PWR QUIT RTMAX RTMIN SEGV STKFLT STOP"
xxx="$xxx SYS TERM THAW TRAP TSTP TTIN TTOU URG USR1 USR2"
xxx="$xxx USR3 USR4 VTALRM WAITING WINCH WIND WINDOW XCPU XFSZ"

```

: generate a few handy files for later

```

$cat > signal.c <<EOCP
#include <sys/types.h>
#include <signal.h>
#ifdef I_STDLIB
#include <stdlib.h>
#endif
#include <stdio.h>
int main() {

/* Strange style to avoid
deeply-nested #if/#else/#endif */
#ifdef NSIG
# ifdef _NSIG
#  define NSIG (_NSIG)
# endif
#endif

#ifdef NSIG
# ifdef SIGMAX
#  define NSIG (SIGMAX+1)
# endif
#endif

#ifdef NSIG
# ifdef SIG_MAX
#  define NSIG (SIG_MAX+1)
# endif
#endif

#ifdef NSIG
# ifdef _SIG_MAX

```



```

# define NSIG (_SIG_MAX+1)
# endif
#endif

#ifndef NSIG
# ifdef MAXSIG
# define NSIG (MAXSIG+1)
# endif
#endif

#ifndef NSIG
# ifdef MAX_SIG
# define NSIG (MAX_SIG+1)
# endif
#endif

#ifndef NSIG
# ifdef SIGARRAYSIZE
# define NSIG SIGARRAYSIZE /* Assume ary[SIGARRAYSIZE] */
# endif
#endif

#ifndef NSIG
# ifdef _sys_nsig
# define NSIG (_sys_nsig) /* Solaris 2.5 */
# endif
#endif

/* Default to some arbitrary number that's big enough to get most
of the common signals.
*/
#ifndef NSIG
# define NSIG 50
#endif

printf("NSIG %d\n", NSIG);

#ifndef JUST_NSIG

EOCP

echo $xxx | $tr ' ' $trnl | $sort | $uniq | $awk '
{
printf "#ifdef SIG"; printf $1; printf "\n"
printf "printf(\"";
printf $1; printf " %%d\n\",SIG";
printf $1; printf ");\n"
printf "#endif\n"

```

```

}
END {
    printf "#endif /* JUST_NSIG */\n";
    printf "exit(0);\n}\n";
}
' >>signal.c
$cat >signal.awk <<'EOP'
BEGIN { ndups = 0 }
$1 ~ /^NSIG$/ { nsig = $2 }
($1 !~ /^NSIG$/) && (NF == 2) && ($2 ~ /^[0-9][0-9]*$/) {
    if ($2 > maxsig) { maxsig = $2 }
    if (sig_name[$2]) {
        dup_name[ndups] = $1
        dup_num[ndups] = $2
        ndups++
    }
    else {
        sig_name[$2] = $1
        sig_num[$2] = $2
    }
}
END {
    if (nsig == 0) {
        nsig = maxsig + 1
    }
    printf("NSIG %d\n", nsig);
    for (n = 1; n < nsig; n++) {
        if (sig_name[n]) {
            printf("%s %d\n", sig_name[n], sig_num[n])
        }
        else {
            printf("NUM%d %d\n", n, n)
        }
    }
    for (n = 0; n < ndups; n++) {
        printf("%s %d\n", dup_name[n], dup_num[n])
    }
}
EOP
$cat >signal_cmd <<<EOS
$startsh
if $test -s signal.lst; then
    echo "Using your existing signal.lst file"
    exit 0
fi
xxx="$xxx"
EOS
?X: Avoid variable interpolation problems, especially with

```

```

?X:
xxx, which contains newlines.
$cat >>signal_cmd <<'EOS'

set signal
if eval $compile_ok; then
  $run ./signal$_exe | ($sort -n -k 2 2>/dev/null || $sort -n +1) |\
  $uniq | $awk -f signal.awk >signal.lst
else
  echo "(I can't seem be able to compile the whole test program)" >&4
  echo "(I'll try it in little pieces.)" >&4
  set signal -DJUST_NSIG
  if eval $compile_ok; then
    $run ./signal$_exe > signal.nsg
    $cat signal.nsg
  else
    echo "I can't seem to figure out how many signals you have." >&4
    echo "Guessing 50." >&4
    echo 'NSIG 50' > signal.nsg
  fi
: Now look at all the signal names, one at a time.
for xx in `echo $xxx | $tr ' ' $trnl | $sort | $uniq`; do
  $cat > signal.c <<EOCP
#include <sys/types.h>
#include <signal.h>
#include <stdio.h>
int main() {
printf("$xx %d\n", SIG${xx});
return 0;
}
EOCP
  set signal
  if eval $compile; then
    echo "SIG${xx} found."
    $run ./signal$_exe >> signal.lst1
  else
    echo "SIG${xx} NOT found."
  fi
done
if $test -s signal.lst1; then
  $cat
signal.nsg signal.lst1 |
  $sort -n | $uniq | $awk -f signal.awk >signal.lst
fi

fi
if $test -s signal.lst; then
:

```

```

else
echo "(AAK! I can't compile the test programs -- Guessing)" >&4
echo 'kill -l' >signal
set X `csh -f <signal`
$rm -f signal
shift
case $# in
0) set HUP INT QUIT ILL TRAP ABRT EMT FPE KILL BUS SEGV SYS PIPE ALRM TERM;;
esac
echo $@ | $tr ' ' $trnl | \
    $awk '{ printf "%s %d\n", $1, ++s; }'
    END { printf "NSIG %d\n", ++s }' >signal.lst
fi
$rm -f signal.c signal$_exe signal$_o signal.nsg signal.lst
EOS
chmod a+x signal_cmd
$eunicefix signal_cmd
;;
esac

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/Signal.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_sigvec.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: d_sigvec.U,v \$

?RCS: Revision 3.0.1.1 1997/02/28 15:45:37 ram

?RCS: patch61: there is now a separate routine for sigaction()

?RCS:

?RCS: Revision 3.0 1993/08/18 12:07:24 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?X: d_sigvec.U, from dftime.U 1.0

?X:

?MAKE:d_sigvec d_sigvectr d_sigintrp: Csym Inlibc Setvar

?MAKE: -pick add \$@ %<

?S:d_sigvec:

?S: This variable conditionally defines the HAS_SIGVEC symbol, which indicates

?S: that BSD
reliable signals are supported.

?S:.

?S:d_sigvectr:

?S: This variable conditionally defines the HAS_SIGVECTOR symbol, which
?S: indicates that the sigvec() routine is called sigvector() instead, for
?S: reasons known only to Hewlett-Packard.

?S:.

?S:d_sigintrp:

?S: This variable conditionally defines the HAS_SIGINTRP symbol, which
?S: indicates that the siginterrupt() routine is available.

?S:.

?C:HAS_SIGVEC (SIGVEC):

?C: This symbol, if defined, indicates that BSD reliable signals are
?C: supported.

?C:.

?C:HAS_SIGVECTOR (SIGVECTOR):

?C: This symbol, if defined, indicates that the sigvec() routine is called
?C: sigvector() instead, and that sigspace() is provided instead of
?C: sigstack(). This is probably only true for HP-UX.

?C:.

?C:HAS_SIGINTRP (SIGINTRP):

?C: This symbol, if defined, indicates that the siginterrupt() routine
?C: is available.

?C:.

?H:#\$d_sigvec HAS_SIGVEC /**/
?H:#\$d_sigvectr HAS_SIGVECTOR /**/
?H:#\$d_sigintrp HAS_SIGINTRP /**/
?H:.

?T:val

?LINT:set d_sigvec d_sigintrp

@if

d_sigvectr || d_sigvec || HAS_SIGVEC || HAS_SIGVECTOR
: see if sigvector exists -- since sigvec will match the substring
echo " "

if set sigvector val -f d_sigvectr; eval \$csym; \$val; then
echo 'sigvector() found--you must be running HP-UX.' >&4
val="\$define"; set d_sigvectr; eval \$setvar
val="\$define"; set d_sigvec; eval \$setvar
else
: try the original name
d_sigvectr="\$undef"
if set sigvec val -f d_sigvec; eval \$csym; \$val; then
echo 'sigvec() found.' >&4
val="\$define"; set d_sigvec; eval \$setvar
else
echo 'sigvec() not found--race conditions with signals may occur.' >&4
val="\$undef"; set d_sigvec; eval \$setvar

fi

fi

@end

@if d_sigintrp || HAS_SIGINTRP

: see if we have siginterrupt

set siginterrupt d_sigintrp

eval \$inlibc

@end

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_sigvec.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_gethostent_r.U,v 0RCS:

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?RCS:

?RCS: Generated by the reentr.pl from the Perl 5.8 distribution.

?RCS:

?MAKE:d_gethostent_r gethostent_r_proto: Inlibc Protochk Hasproto i_systypes \
usethreads i_netdb extern_C

?MAKE: -pick add \$@ %<

?S:d_gethostent_r:

?S: This variable conditionally defines the HAS_GETHOSTENT_R symbol,

?S: which indicates to the C program that the gethostent_r()

?S: routine is available.

?S:.

?S:gethostent_r_proto:

?S: This variable encodes the prototype of gethostent_r.

?S: It is zero if d_gethostent_r is undef, and one of the

?S: REENTRANT_PROTO_T_ABC macros of reentr.h if d_gethostent_r

?S: is defined.

?S:.

?C:HAS_GETHOSTENT_R:

?C: This symbol, if defined, indicates that the gethostent_r routine

?C: is

available to gethostent re-entrantly.

?C:.

?C:GETHOSTENT_R_PROTO:

?C: This symbol encodes the prototype of gethostent_r.

?C: It is zero if d_gethostent_r is undef, and one of the

?C: REENTRANT_PROTO_T_ABC macros of reentr.h if d_gethostent_r

?C: is defined.

```

?C:.
?H:#$d_gethostent_r HAS_GETHOSTENT_R /**/
?H:#define GETHOSTENT_R_PROTO $gethostent_r_proto /**/
?H:.
?T:try hdrs d_gethostent_r_proto
: see if gethostent_r exists
set gethostent_r d_gethostent_r
eval $inlibc
case "$d_gethostent_r" in
"$define")
hdrs="$i_systypes sys/types.h define stdio.h $i_netdb netdb.h"
case "$d_gethostent_r_proto:$usetreads" in
":define") d_gethostent_r_proto=define
set d_gethostent_r_proto gethostent_r $hdrs
eval $hasproto ;;
*) ;;
esac
case "$d_gethostent_r_proto" in
define)
case "$gethostent_r_proto" in
"|0) try='int gethostent_r(struct hostent*, char*, size_t, struct hostent**, int*);'
./protochk "$extern_C $try" $hdrs && gethostent_r_proto=I_SBWRE ;;
esac
case "$gethostent_r_proto"
in
"|0) try='int gethostent_r(struct hostent*, char*, int, int*);'
./protochk "$extern_C $try" $hdrs && gethostent_r_proto=I_SBIE ;;
esac
case "$gethostent_r_proto" in
"|0) try='struct hostent* gethostent_r(struct hostent*, char*, int, int*);'
./protochk "$extern_C $try" $hdrs && gethostent_r_proto=S_SBIE ;;
esac
case "$gethostent_r_proto" in
"|0) try='struct hostent* gethostent_r(struct hostent*, char*, int);'
./protochk "$extern_C $try" $hdrs && gethostent_r_proto=S_SBI ;;
esac
case "$gethostent_r_proto" in
"|0) try='int gethostent_r(struct hostent*, char*, int);'
./protochk "$extern_C $try" $hdrs && gethostent_r_proto=I_SBI ;;
esac
case "$gethostent_r_proto" in
"|0) try='int gethostent_r(struct hostent*, struct hostent_data*);'
./protochk "$extern_C $try" $hdrs && gethostent_r_proto=I_SD ;;
esac
case "$gethostent_r_proto" in
"|0) d_gethostent_r=undef
gethostent_r_proto=0
echo "Disabling gethostent_r, cannot determine prototype." >&4 ;;

```

```

*) case
"$gethostent_r_proto" in
REENTRANT_PROTO*) ;;
*) gethostent_r_proto="REENTRANT_PROTO_$gethostent_r_proto" ;;
esac
echo "Prototype: $try" ;;
esac
;;
*) case "$usetthreads" in
define) echo "gethostent_r has no prototype, not using it." >&4 ;;
esac
d_gethostent_r=undef
gethostent_r_proto=0
;;
esac
;;
*) gethostent_r_proto=0
;;
esac

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/threads/d_gethostent_r.U

```

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?RCS: \$Id\$

?RCS:

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?RCS: of the source tree for dist 3.0.

?RCS:

?MAKE:full_ar: ar

?MAKE: -pick add \$@ %<

?S:full_ar:

?S: This variable contains the full pathname to 'ar', whether or

?S: not the user has specified 'portability'. This is only used

?S: in the Makefile.SH.

?S:.

: Store the full pathname to the ar program for use in the C program

: Respect a hint or command line value for full_ar.

case "\$full_ar" in

") full_ar=\$ar ;;

esac

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/Loc_ar.U

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: Warn_v7EXT.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
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?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: Warn_v7EXT.U,v $
?RCS: Revision 3.0.1.1 1994/10/29 16:01:42 ram
?RCS: patch36: call ./v7 explicitly instead of relying on PATH
?RCS:
?RCS: Revision 3.0 1993/08/18 12:05:17 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?X:
?X: This unit issues warnings to V7 sites that they are living dangerously.
?X: This unit needs to get mentioned in End.U to get included.
?X:
?MAKE:Warn_v7EXT: package Guess
?MAKE: -pick add $@ %<
: Warnings
if ./v7;
then
cat <<EOM
```

NOTE: the V7 compiler may ignore some #undefs that \$package uses. If so, you may get messages about redefining EXT. Some V7 compilers also have difficulties with #defines near buffer boundaries, so beware. You may have to play with the spacing in some .h files, believe it or not.

```
EOM
fi
```

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/Warn_v7EXT.U

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id$
?RCS:
?RCS: Copyright (c) 2000 Jarkko Hietaniemi
```

?RCS:
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 ?RCS: that same Artistic License; a copy of which may be found at the root
 ?RCS: of the source tree for dist 3.0.
 ?RCS:
 ?MAKE:d_getprpwnam: Inlibc
 ?MAKE: -pick add \$@ %<
 ?S:d_getprpwnam:
 ?S: This variable conditionally defines HAS_GETPRPWNAM if getprpwnam() is
 ?S: available to retrieve protected (shadow) password entries by name.
 ?S:.
 ?C:HAS_GETPRPWNAM:
 ?C: This symbol, if defined, indicates that the getprpwnam system call is
 ?C: available to retrieve protected (shadow) password entries by name.
 ?C:.
 ?H:#\$d_getprpwnam HAS_GETPRPWNAM /**/
 ?H:.
 ?LINT:set d_getprpwnam
 : see if getprpwnam exists
 set getprpwnam d_getprpwnam
 eval \$inlibc

Found

in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_getprpwnam.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_readdir.U 1 2006-08-24 12:32:52Z rmanfredi \$
 ?RCS:
 ?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
 ?RCS:
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 ?RCS: of the source tree for dist 4.0.
 ?RCS:
 ?RCS: \$Log: d_readdir.U,v \$
 ?RCS: Revision 3.0.1.1 1994/05/06 14:46:37 ram
 ?RCS: patch23: added support for seekdir, telldir and rewinddir (ADO)
 ?RCS:
 ?RCS: Revision 3.0 1993/08/18 12:06:52 ram
 ?RCS: Baseline for dist 3.0 netwide release.
 ?RCS:
 ?X: Force checking for <dirent.h> inclusion

?X:INC: i_dirent

?MAKE:d_readdir d_seekdir d_telldir d_rewinddir: Inlibc

?MAKE: -pick add \$@ %<

?S:d_readdir:

?S: This variable conditionally defines HAS_READDIR if readdir() is available to read directory entries.

?S:.

?C:HAS_READDIR (READDIR):

?C: This symbol, if defined, indicates that the readdir routine is available to read directory entries. You may have to include <dirent.h>. See I_DIRENT.

?C:.

?H:#\$d_readdir HAS_READDIR /**/

?H:.

?S:d_seekdir:

?S: This variable conditionally defines HAS_SEEKDIR if seekdir() is available.

?S:.

?C:HAS_SEEKDIR:

?C: This symbol, if defined, indicates that the seekdir routine is available. You may have to include <dirent.h>. See I_DIRENT.

?C:.

?H:#\$d_seekdir HAS_SEEKDIR /**/

?H:.

?S:d_telldir:

?S: This variable conditionally defines HAS_TELLDIR if telldir() is available.

?S:.

?C:HAS_TELLDIR:

?C: This symbol, if defined, indicates that the telldir routine is available. You may have to include <dirent.h>. See I_DIRENT.

?C:.

?H:#\$d_telldir HAS_TELLDIR /**/

?H:.

?S:d_rewinddir:

?S: This variable conditionally defines HAS_REWINDDIR if rewinddir() is available.

?S:.

?C:HAS_REWINDDIR:

?C: This symbol, if defined, indicates that the rewinddir routine is available. You may have to include <dirent.h>. See I_DIRENT.

?C:.

?H:#\$d_rewinddir HAS_REWINDDIR /**/

?H:.

?LINT:set d_readdir d_seekdir d_telldir d_rewinddir
: see if readdir and friends exist

```
set readdir d_readdir
eval $inlibc
@if d_seekdir || HAS_SEEKDIR
set seekdir d_seekdir
eval $inlibc
@end
@if d_telldir || HAS_TELLDIR
set telldir d_telldir
eval $inlibc
@end
@if d_rewinddir || HAS_REWINDDIR
set rewinddir d_rewinddir
eval $inlibc
@end
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_readdir.U
```

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?RCS:

?MAKE:i_quadmath: Inhdr

?MAKE: -pick add \$@ %<

?S:i_quadmath:

?S: This variable conditionally defines I_QUADMATH, which indicates

?S: to the C program that it should include <quadmath.h>.

?S:.

?C:I_QUADMATH:

?C: This symbol, if defined, indicates that <quadmath.h> exists and

?C: should be included.

?C:.

?H:#\$i_quadmath I_QUADMATH /**/

?H:.

?LINT:set i_quadmath

: see if this is a quadmath.h system

set quadmath.h i_quadmath

eval \$inhdr

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/i_quadmath.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_ttyname_r.U,v 0RCS:

?RCS: Copyright (c) 2002,2003 Jarkko Hietaniemi

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?RCS: License or the Artistic License, as specified in the README file.
?RCS:
?RCS: Generated by the reentr.pl from the Perl 5.8 distribution.
?RCS:
?MAKE:d_ttyname_r ttyname_r_proto: Inlibc Protochk Hasproto i_systypes \
usethreads i_unistd extern_C
?MAKE: -pick add \$@ %<
?S:d_ttyname_r:
?S: This variable conditionally defines the HAS_TTYNAME_R symbol,
?S: which indicates to the C program that the ttyname_r()
?S: routine is available.
?S:.
?S:ttyname_r_proto:
?S: This variable encodes the prototype of ttyname_r.
?S: It is zero if d_ttyname_r is undef, and one of the
?S: REENTRANT_PROTO_T_ABC macros of reentr.h if d_ttyname_r
?S: is defined.
?S:.
?C:HAS_TTYNAME_R:
?C: This symbol, if defined, indicates that the ttyname_r routine
?C: is available to ttyname re-entrantly.
?C:.
?C:TTYNAME_R_PROTO:
?C: This
symbol encodes the prototype of ttyname_r.
?C: It is zero if d_ttyname_r is undef, and one of the
?C: REENTRANT_PROTO_T_ABC macros of reentr.h if d_ttyname_r
?C: is defined.
?C:.
?H:#\$d_ttyname_r HAS_TTYNAME_R /**/
?H:#define TTYNAME_R_PROTO \$ttyname_r_proto /**/
?H:.
?T:try hdrs d_ttyname_r_proto
: see if ttyname_r exists
set ttyname_r d_ttyname_r
eval \$inlibc
case "\$d_ttyname_r" in
"\$define")
hdrs="\$i_systypes sys/types.h define stdio.h \$i_unistd unistd.h"
case "\$d_ttyname_r_proto:\$usethreads" in
":define") d_ttyname_r_proto=define
set d_ttyname_r_proto ttyname_r \$hdrs
eval \$hasproto ;;
*) ;;
esac
case "\$d_ttyname_r_proto" in
define)

```

case "$ttyname_r_proto" in
"|0) try='int ttyname_r(int, char*, size_t);'
./protochk "$extern_C $try" $hdrs && ttyname_r_proto=I_IBW ;;
esac
case "$ttyname_r_proto" in
"|0) try='int ttyname_r(int, char*, int);'
./protochk "$extern_C $try" $hdrs && ttyname_r_proto=I_IBI ;;
esac
case "$ttyname_r_proto"
in
"|0) try='char* ttyname_r(int, char*, int);'
./protochk "$extern_C $try" $hdrs && ttyname_r_proto=B_IBI ;;
esac
case "$ttyname_r_proto" in
"|0) d_ttyname_r=undef
ttyname_r_proto=0
echo "Disabling ttyname_r, cannot determine prototype." >&4 ;;
*) case "$ttyname_r_proto" in
REENTRANT_PROTO*) ;;
*) ttyname_r_proto="REENTRANT_PROTO_${ttyname_r_proto}" ;;
esac
echo "Prototype: $try" ;;
esac
;;
*) case "$susetthreads" in
define) echo "ttyname_r has no prototype, not using it." >&4 ;;
esac
d_ttyname_r=undef
ttyname_r_proto=0
;;
esac
;;
*) ttyname_r_proto=0
;;
esac

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/threads/d_ttyname_r.U
```

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?RCS: of the source tree for dist 4.0.

?RCS:
?MAKE:d_accept4: Inlibc
?MAKE: -pick add \$@ %<
?S:d_accept4:
?S: This variable conditionally defines HAS_ACCEPT4 if accept4() is
?S: available to accept socket connections.
?S:.
?C:HAS_ACCEPT4:
?C: This symbol, if defined, indicates that the accept4 routine is
?C: available to accept socket connections.
?C:.
?H:#\$d_accept4 HAS_ACCEPT4 /**/
?H:.
?LINT:set d_accept4
: see if accept4 exists
set accept4 d_accept4
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_accept4.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_setgrent_r.U,v 0RCS:
?RCS: Copyright (c) 2002,2003 Jarkko Hietaniemi
?RCS:
?RCS: You may distribute under the terms of either the GNU General Public
?RCS: License or the Artistic License, as specified in the README file.
?RCS:
?RCS: Generated by the reentr.pl from the Perl 5.8 distribution.
?RCS:
?MAKE:d_setgrent_r setgrent_r_proto: Inlibc Protochk Hasproto i_systypes \
usethreads i_grp extern_C
?MAKE: -pick add \$@ %<
?S:d_setgrent_r:
?S: This variable conditionally defines the HAS_SETGRENT_R symbol,
?S: which indicates to the C program that the setgrent_r()
?S: routine is available.
?S:.
?S:setgrent_r_proto:
?S: This variable encodes the prototype of setgrent_r.
?S: It is zero if d_setgrent_r is undef, and one of the
?S: REENTRANT_PROTO_T_ABC macros of reentr.h if d_setgrent_r
?S: is defined.
?S:.
?C:HAS_SETGRENT_R:
?C: This symbol, if defined, indicates that the setgrent_r routine
?C: is available to

```

setgrent re-entrantly.
?C:.
?C:SETGRENT_R_PROTO:
?C: This symbol encodes the prototype of setgrent_r.
?C: It is zero if d_setgrent_r is undef, and one of the
?C: REENTRANT_PROTO_T_ABC macros of reentr.h if d_setgrent_r
?C: is defined.
?C:.
?H:#$d_setgrent_r HAS_SETGRENT_R /**/
?H:#define SETGRENT_R_PROTO $setgrent_r_proto /**/
?H:.
?T:try hdrs d_setgrent_r_proto
: see if setgrent_r exists
set setgrent_r d_setgrent_r
eval $inlibc
case "$d_setgrent_r" in
"$define")
hdrs="$i_systypes sys/types.h define stdio.h $i_grp grp.h"
case "$d_setgrent_r_proto:$usethreads" in
":define") d_setgrent_r_proto=define
set d_setgrent_r_proto setgrent_r $hdrs
eval $hasproto ;;
*) ;;
esac
case "$d_setgrent_r_proto" in
define)
case "$setgrent_r_proto" in
"|0) try='int setgrent_r(FILE**);'
./prochck "$extern_C $try" $hdrs && setgrent_r_proto=I_H ;;
esac
case "$setgrent_r_proto" in
"|0) try='void setgrent_r(FILE**);'
./prochck "$extern_C $try" $hdrs && setgrent_r_proto=V_H ;;
esac
case "$setgrent_r_proto"
in
"|0) d_setgrent_r=undef
setgrent_r_proto=0
echo "Disabling setgrent_r, cannot determine prototype." >&4 ;;
* ) case "$setgrent_r_proto" in
REENTRANT_PROTO*) ;;
*) setgrent_r_proto="REENTRANT_PROTO_$setgrent_r_proto" ;;
esac
echo "Prototype: $try" ;;
esac
;;
*) case "$usethreads" in
define) echo "setgrent_r has no prototype, not using it." >&4 ;;

```



```
esac
d_setgrent_r=undef
setgrent_r_proto=0
;;
esac
;;
*) setgrent_r_proto=0
;;
esac
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/threads/d_setgrent_r.U
```

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?RCS: \$Id\$

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: nis.U,v \$

?RCS: Revision 3.0.1.3 1997/02/28 16:17:38 ram

?RCS: patch61: ensure suitable defaults for hostcat and friends

?RCS:

?RCS: Revision 3.0.1.2 1995/03/21 08:48:34 ram

?RCS: patch52: continued fix for NeXT NIS/NetInfo handling

?RCS:

?RCS: Revision 3.0.1.1 1995/02/15 14:16:23 ram

?RCS: patch51: now correctly handles NeXT using NIS rather than NetInfo

?RCS:

?RCS: Revision 3.0 1993/08/18 12:09:24 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:passcat groupcat hostcat:

Myread Oldconfig test contains

?MAKE: -pick add \$@ %<

?S:passcat:

?S: This variable contains a command that produces the text of the

?S: /etc/passwd file. This is normally "cat /etc/passwd", but can be

?S: "ypcat passwd" when NIS is used.

?S:.

?S:groupcat:

?S: This variable contains a command that produces the text of the

```

?S: /etc/group file. This is normally "cat /etc/group", but can be
?S: "ypcat group" when NIS is used.
?S:.
?S:hostcat:
?S: This variable contains a command that produces the text of the
?S: /etc/hosts file. This is normally "cat /etc/hosts", but can be
?S: "ypcat hosts" when NIS is used.
?S:.
: see if we have to deal with yellow pages, now NIS.
?X: NeXT gives us some fun here, as always, by having both NIS (former YP)
?X: and NetInfo. But since it has both, it's ok to put the test inside the if.
?X: Contributed by Thomas Neumann <tom@smart.bo.open.de>.
if $test -d /usr/etc/yp || $test -d /etc/yp || $test -d /usr/lib/yp; then
if $test -f /usr/etc/nibindd; then
    echo
    " "
    echo "I'm fairly confident you're on a NeXT."
@if passcat || groupcat
    echo " "
    rp='Do you get the passwd file via NetInfo?'
    dflt=y
    case "$passcat" in
        nidump*) ;;
        *) dflt=n;;
    esac
    ./myread
    case "$ans" in
        y*) passcat='nidump passwd .'
@if groupcat
        echo "(Assuming /etc/group is also distributed.)"
        groupcat='nidump group .'
@end
        ;;
        *) echo "You told me, so don't blame me."
        case "$passcat" in
            nidump*) passcat="
@if groupcat
            groupcat="";;
@end
            esac
@if groupcat
            echo "(Assuming /etc/group is handled the same way.)"
@end
            ;;
            esac
@end
            @if hostcat

```

```

echo " "
rp='Do you get the hosts file via NetInfo?'
dflt=y
case "$hostcat" in
nidump*) ;;
") ;;
*) dflt=n;;
esac
. ./myread
case "$ans" in
y*) hostcat='nidump hosts .';;
*) case "$hostcat" in
nidump*) hostcat="";;
esac
;;
esac
@end
fi
@if passcat || groupcat
case "$passcat" in
nidump*) ;;
*)
case "$passcat" in
*yecat*) dflt=y;;
")
if $contains '^\\+' /etc/passwd >/dev/null 2>&1; then
dflt=y
else
dflt=n
fi;;
*) dflt=n;;
esac
echo " "
rp='Are you getting the passwd file via yellow pages?'
. ./myread
case "$ans" in
y*) passcat='ypcat passwd'
@if groupcat
echo "(Assuming /etc/group is also distributed.)"
groupcat='ypcat group'
@end
;;
*) passcat='cat /etc/passwd'
@if groupcat
echo "(Assuming /etc/group is also local.)"
groupcat='cat /etc/group'
@end
;;

```

```

esac
;;
esac
@end
@if hostcat
case "$hostcat" in
nidump*) ;;
*)
case "$hostcat" in
*yocat*) dflt=y;;
") if $contains '\+' /etc/passwd >/dev/null 2>&1; then
dflt=y
else
dflt=n
fi;;
*) dflt=n;;
esac
echo " "
rp='Are you getting the hosts file via yellow pages?'
./myread
case "$ans" in
y*) hostcat='yocat hosts';;
*) hostcat='cat /etc/hosts';;
esac
;;
esac
@end
fi
?X: Ensure suitable default -- Manoj Srivastava
case "$hostcat" in
") hostcat=':
$test -f /etc/hosts && hostcat='cat
/etc/hosts';;
esac
case "$groupcat" in
") groupcat=':
$test -f /etc/group && groupcat='cat /etc/group';;
esac
case "$passcat" in
") passcat=':
$test -f /etc/passwd && passcat='cat /etc/passwd';;
esac

```

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/nis.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: sh.U,v 3.0.1.1 1997/02/28 16:20:13 ram Exp \$

?RCS:

?RCS: Copyright (c) 1997, Chip Salzenberg

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?RCS: of the source tree for dist 3.0.

?RCS:

?RCS: \$Log: sh.U,v \$

?RCS: Revision 3.0.1.1 1997/02/28 16:20:13 ram

?RCS: patch61: created

?RCS:

?MAKE:sh targetsh: Head

?MAKE: -pick wipe \$@ %<

?S:sh:

?S: This variable contains the full pathname of the shell used
?S: on this system to execute Bourne shell scripts. Usually, this will be
?S: /bin/sh, though it's possible that some systems will have /bin/ksh,
?S: /bin/pdksh, /bin/ash, /bin/bash, or even something such as
?S: D:/bin/sh.exe.

?S: This
unit comes before Options.U, so you can't set sh with a -D
?S: option, though you can override this (and startsh)
?S: with -O -Dsh=/bin/whatever -Dstartsh=whatever

?S:.

?S:targetsh:

?S: If cross-compiling, this variable contains the location of sh on the
?S: target system.
?S: If not, this will be the same as \$sh.

?S:.

?C:SH_PATH:

?C: This symbol contains the full pathname to the shell used on this
?C: on this system to execute Bourne shell scripts. Usually, this will be
?C: /bin/sh, though it's possible that some systems will have /bin/ksh,
?C: /bin/pdksh, /bin/ash, /bin/bash, or even something such as
?C: D:/bin/sh.exe.

?C:.

?H:#define SH_PATH "\$targetsh" /**/
?H:.

?T:xxx try pth p SYSTYPE

?LINT:extern maintloc maintname _exe

?X:

?X: Be quiet unless something unusual happens because this gets
?X: loaded up even before options are processed.
?X: Can't use ./loc because that depends on startsh, which, in turn

?X: depends on this unit.

?X:

: Find the basic shell for

Bourne shell scripts

case "\$sh" in

")

?X: SYSTYPE is for some older MIPS systems.

?X: I do not know if it is still needed.

case "\$SYSTYPE" in

bsd|sys5*) xxx="/\$SYSTYPE/bin/sh";;

*) xxx="/bin/sh";;

esac

if test -f "\$xxx"; then

sh="\$xxx"

else

: Build up a list and do a single loop so we can 'break' out.

pth=`echo \$PATH | sed -e "s/\$p_/ /g"`

for xxx in sh bash ksh pdksh ash; do

for p in \$pth; do

try="\$try \${p}/\${xxx}"

done

done

for xxx in \$try; do

if test -f "\$xxx"; then

sh="\$xxx";

break

elif test "X\$_exe" != X -a -f "\$xxx\$_exe"; then

sh="\$xxx";

break

elif test -f "\$xxx.exe"; then

sh="\$xxx";

break

fi

done

fi

::

esac

?X: fd 4 isn't open yet...

case "\$sh" in

") cat >&2 <<EOM

\$me: Fatal Error: I can't find a Bourne Shell anywhere.

Usually it's in /bin/sh. How did you even get this far?

Please report this issue at <\$maintloc>

and we'll try to straighten this all out.

EOM

exit 1

```
;;
esac
```

```
: When cross-compiling we
need to separate the sh-to-run-Configure-with from the sh-to-use-in-Perl
: default both to the same thing, cross-compilers can then set targetsh differently if they like
targetsh=$sh
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/sh.U
```

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```
?RCS: $Id: i_locale.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1996, Andy Dougherty
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?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: i_locale.U,v $
?RCS: Revision 3.0.1.1 1997/02/28 15:48:23 ram
?RCS: patch61: created
?RCS:
?MAKE:i_locale: Inhdr
?MAKE: -pick add $@ %<
?S:i_locale:
?S: This variable conditionally defines the I_LOCALE symbol,
?S: and indicates whether a C program should include <locale.h>.
?S:.
?C:I_LOCALE:
?C: This symbol, if defined, indicates to the C program that it should
?C: include <locale.h>.
?C:.
?H:#$i_locale I_LOCALE /**/
?H:.
?LINT:set
i_locale
: see if locale.h is available
set locale.h i_locale
eval $inhdr
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-
```

5.36.0/dist/U/i_locale.U

No license file was found, but licenses were detected in source scan.

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?RCS:

?MAKE:perladmin: cf_email Oldconfig Myread cat

?MAKE: -pick add \$@ %<

?Y:TOP

?S:perladmin:

?S: Electronic mail address of the perl5 administrator.

?S:.

: Ask e-mail of administrator

\$cat <<EOM

If you or somebody else will be maintaining perl at your site, please fill in the correct e-mail address here so that they may be contacted if necessary. You may enter "none" for no administrator.

EOM

case "\$perladmin" in

") dflt="\$cf_email";;

*) dflt="\$perladmin";;

esac

rp='Perl administrator e-mail address'

./myread

perladmin="\$ans"

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/perladmin.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: Original Author: Andy Dougherty <doughera@lafcol.lafayette.edu>

?RCS:

?RCS: \$Log: i_db.U,v \$


```

?RCS: Revision 3.0.1.3 1995/07/25 14:10:22 ram
?RCS: patch56: conditionally use const in test programs (ADO)
?RCS:
?RCS: Revision 3.0.1.2 1995/05/12 12:14:42 ram
?RCS: patch54: extended for more intimate DB probing (ADO)
?RCS:
?RCS: Revision 3.0.1.1 1994/08/29 16:21:50 ram
?RCS: patch32: created by ADO
?RCS:
?MAKE:i_db db_hashtype db_prefixtype: Inhdr +cc +ccflags rm_try contains cat \
  d_const
?MAKE: -pick
  add $@ %<
?S:i_db:
?S: This variable conditionally defines the I_DB symbol, and indicates
?S: whether a C program may include Berkeley's DB include file <db.h>.
?S:.
?S:db_hashtype:
?S: This variable contains the type of the hash structure element
?S: in the <db.h> header file. In older versions of DB, it was
?S: int, while in newer ones it is u_int32_t.
?S:.
?S:db_prefixtype:
?S: This variable contains the type of the prefix structure element
?S: in the <db.h> header file. In older versions of DB, it was
?S: int, while in newer ones it is size_t.
?S:.
?C:I_DB:
?C: This symbol, if defined, indicates to the C program that it should
?C: include Berkeley's DB include file <db.h>.
?C:.
?C:DB_Prefix_t:
?C: This symbol contains the type of the prefix structure element
?C: in the <db.h> header file. In older versions of DB, it was
?C: int, while in newer ones it is u_int32_t.
?C:.
?C:DB_Hash_t:
?C: This symbol contains the type of the prefix structure element
?C: in the <db.h> header
  file. In older versions of DB, it was
?C: int, while in newer ones it is size_t.
?C:.
?H:#$i_db I_DB /**/
?H:#define DB_Hash_t $db_hashtype /**/
?H:#define DB_Prefix_t $db_prefixtype /**/
?H:.
?LINT:set i_db
: see if this is a db.h system

```

```

set db.h i_db
eval $inhdr

@if DB_Hash_t
case "$i_db" in
define)
: Check the return type needed for hash
echo " "
echo "Checking return type needed for hash for Berkeley DB ..." >&4
$cat >try.c <<EOCP
#$d_const HASCONST
#ifndef HASCONST
#define const
#endif
#include <sys/types.h>
#include <db.h>
u_int32_t hash_cb (ptr, size)
const void *ptr;
size_t size;
{
}
HASHINFO info;
int main()
{
info.hash = hash_cb;
}
EOCP
if $cc $ccflags -c try.c >try.out 2>&1 ; then
if $contains warning try.out >>/dev/null 2>&1 ; then
db_hashtype='int'
else
db_hashtype='u_int32_t'
fi
else
echo "I can't seem to compile the test program." >&4
db_hashtype=int
fi
$rm_try
echo "Your version of Berkeley DB uses $db_hashtype for hash."
;;
*) db_hashtype=int
;;
esac

@end
@if
DB_Prefix_t
case "$i_db" in

```

```

define)
: Check the return type needed for prefix
echo " "
echo "Checking return type needed for prefix for Berkeley DB ..." >&4
cat >try.c <<EOCP
#$d_const HASCONST
#ifdef HASCONST
#define const
#endif
#include <sys/types.h>
#include <db.h>
size_t prefix_cb (key1, key2)
const DBT *key1;
const DBT *key2;
{
}
BTREEINFO info;
int main()
{
info.prefix = prefix_cb;
}
EOCP
if $cc $ccflags -c try.c >try.out 2>&1 ; then
if $contains warning try.out >>/dev/null 2>&1 ; then
db_prefixtype='int'
else
db_prefixtype='size_t'
fi
else
echo "I can't seem to compile the test program." >&4
db_prefixtype='int'
fi
$rm_try
echo "Your version of Berkeley DB uses $db_prefixtype for prefix."
;;
*) db_prefixtype='int'
;;
esac

@end

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/i_db.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: pkgsrc.U 1 2006-08-24 12:32:52Z rmanfredi $
```

```
?RCS:
```

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?RCS: of the source tree for dist 4.0.

?RCS:

?MAKE:pkgsrc: src rsrc

?MAKE: -pick add \$@ %<

?S:pkgsrc:

?S: This variable holds the absolute path of the package source.

?S:.

?C:PACKAGE_SOURCE_DIR:

?C: Holds the directory name holding the package source.

?C:.

?H:#define PACKAGE_SOURCE_DIR "\$pkgsrc"

?H:.

: define absolute package source directory

case "\$src" in

/*) pkgsrc=\$src;;

*) pkgsrc=`cd \$rsrc; pwd`;;

esac

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/pkgsrc.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

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?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:uidformat: uidsize uidsign ivsize uvsize longsize intsize shortsize \

ivdformat uvuformat test echo

?MAKE: -pick add \$@ %<

?S:uidformat:

?S: This variable contains the format string used for printing a Uid_t.

?S:.

?C:Uid_t_f:

?C: This symbol defines the format string used for printing a Uid_t.

?C:.

?H:#define Uid_t_f \$uidformat /**/

?H:.

: Check format string for UID

```
echo " "
$echo "Checking the format string to be used for uids..." >&4
```

```
case "$suidsign" in
-1) if $test X"$suidsize" = X"$sivsize"; then
    uidformat="$sivdformat"
    else
    if $test X"$suidsize" = X"$longsize"; then
        uidformat="ld"
    else
    if $test X"$suidsize" = X"$sintsize"; then
        uidformat="d"
    else
    if $test X"$suidsize"
= X"$shortsize"; then
        uidformat="hd"
    fi
    fi
    fi
    fi
    ;;
*) if $test X"$suidsize" = X"$svsize"; then
    uidformat="$svuformat"
    else
    if $test X"$suidsize" = X"$longsize"; then
        uidformat="lu"
    else
    if $test X"$suidsize" = X"$sintsize"; then
        uidformat="u"
    else
    if $test X"$suidsize" = X"$shortsize"; then
        uidformat="hu"
    fi
    fi
    fi
    fi
    ;;
esac
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/typedefs/uidf.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: d_static_inline.U,v $
```

```
?RCS:
```

```
?RCS: Copyright (c) 2010 Andrew Dougherty
```

```
?RCS:
```

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?RCS: of the source tree for dist 3.0.
?RCS:
?RCS: Original Author: Andy Dougherty <doughera@lafayette.edu>
?RCS:
?MAKE:d_static_inline perl_static_inline: Compile Setvar gccversion \
cat echo run hint rm rm_try
?MAKE:-pick add \$@ %<
?S:d_static_inline:
?S: This variable conditionally defines the HAS_STATIC_INLINE symbol,
?S: which indicates that the C compiler supports C99-style static
?S: inline. That is, the function can't be called from another
?S: translation unit.
?S:.
?S:perl_static_inline:
?S: This variable defines the PERL_STATIC_INLINE
symbol to
?S: the best-guess incantation to use for static inline functions.
?S: Possibilities include
?S: static inline (c99)
?S: static __inline__ (gcc -ansi)
?S: static __inline (MSVC)
?S: static _inline (older MSVC)
?S: static (c89 compilers)
?S:.
?C:HAS_STATIC_INLINE :
?C: This symbol, if defined, indicates that the C compiler supports
?C: C99-style static inline. That is, the function can't be called
?C: from another translation unit.
?C:.
?C:PERL_STATIC_INLINE:
?C: This symbol gives the best-guess incantation to use for static
?C: inline functions. If HAS_STATIC_INLINE is defined, this will
?C: give C99-style inline. If HAS_STATIC_INLINE is not defined,
?C: this will give a plain 'static'. It will always be defined
?C: to something that gives static linkage.
?C: Possibilities include
?C: static inline (c99)
?C: static __inline__ (gcc -ansi)
?C: static __inline (MSVC)
?C: static _inline (older MSVC)
?C: static
(c89 compilers)
?C:.
?H:#\$d_static_inline HAS_STATIC_INLINE /**/

```

?H:#define PERL_STATIC_INLINE $perl_static_inline /**/
?H:.
?LINT:set d_static_inline
?T:inline xxx
?F:!try
: see what flavor, if any, of static inline is supported
echo " "
echo "Checking to see if your system supports static inline..."
?X: Build two programs. The first uses static inline in file a.c and
?X: should work. The second also includes b.c which tries to link against
?X: the static function in a.c. This should fail.
?X:.
$cat > try.c <<'EOCP'
#include <stdlib.h>
extern int f_via_a(int x);
extern int f_via_b(int x);
int main(int argc, char **argv)
{
    int y;

    y = f_via_a(0);
#ifdef USE_B
    y = f_via_b(0);
#endif
    if (y == 42) {
        return EXIT_SUCCESS;
    }
    else {
        return EXIT_FAILURE;
    }
}
EOCP
$cat > a.c <<'EOCP'
static INLINE int f(int x) {
    int y;
    y = x + 42;
    return y;
}

int f_via_a(int x)
{
    return f(x);
}
EOCP
$cat > b.c <<'EOCP'
extern int f(int x);

int

```

```
f_via_b(int x)
{
    return f(x);
}
EOCP
```

Respect a hint (or previous) value for perl_static_inline, if there is one.

```
case "$perl_static_inline" in
") # Check the various possibilities, and break out on success.
# For gcc, prefer __inline__, which will still permit
# cflags.SH to add in -ansi.
case "$gccversion" in
") xxx="__inline__ __inline__";;
*) xxx="__inline__ inline __inline__";;
esac
for inline in $xxx; do
set try -DINLINE=$inline a.c
if eval $compile && $run ./try; then
# Now make sure there is no external linkage of static
# functions
set try -DINLINE=$inline -DUSE_B a.c b.c
if eval $compile && $run ./try; then
$echo "Your compiler supports static $inline, " >&4
$echo "but it also creates an external definition," >&4
$echo "so I won't use it." >&4
val=$undef
else
$echo "Your compiler supports static $inline." >&4
val=$define
perl_static_inline="static $inline";
break;
fi
else
$echo
"Your compiler does NOT support static $inline." >&4
val="$undef"
fi
done
;;
*inline*) # Some variant of inline exists.
echo "Keeping your $hint value of $perl_static_inline."
val=$define
;;
static) # No inline capabilities
echo "Keeping your $hint value of $perl_static_inline."
val=$undef
;;
*) # Unrecognized previous value -- blindly trust the supplied
```



```

# value and hope it makes sense. Use old value for
# d_static_inline, if there is one.
echo "Keeping your $hint value of $perl_static_inline."
case "$d_static_inline" in
  ") val=$define ;;
  *) val=$d_static_inline ;;
esac
;;
esac
# Fallback to plain 'static' if nothing worked.
case "$perl_static_inline" in
  ")
  perl_static_inline="static"
  val=$undef
  ;;
esac
set d_static_inline
eval $setvar
$rm -f a.[co] b.[co]
$rm_try

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/compline/d_static_inline.U

```

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```

?RCS: $Id: i_varhdr.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
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?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: i_varhdr.U,v $
?RCS: Revision 3.0.1.3 1997/02/28 15:54:42 ram
?RCS: patch61: varargs script now starts with leading "startsh"
?RCS:
?RCS: Revision 3.0.1.2 1994/10/29 16:21:02 ram
?RCS: patch36: added ?F: line for metalint file checking
?RCS:
?RCS: Revision 3.0.1.1 1994/05/13 15:26:05 ram
?RCS: patch27: this unit now supersedes old i_stdarg.U and i_varargs.U
?RCS: patch27: modified to avoid spurious Whoa warnings (ADO)
?RCS:
?RCS: Revision 3.0

```

1993/08/18 12:08:49 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:i_stdarg i_varargs i_varhdr: cat +cc +ccflags rm test Setvar \
Findhdr startsh _o

?MAKE: -pick add \$@ %<

?S:i_stdarg:

?S: This variable conditionally defines the I_STDARG symbol, which

?S: indicates to the C program that <stdarg.h> exists and should

?S: be included.

?S:.

?S:i_varargs:

?S: This variable conditionally defines I_VARARGS, which indicates

?S: to the C program that it should include <varargs.h>.

?S:.

?S:i_varhdr:

?S: Contains the name of the header to be included to get va_dcl definition.

?S: Typically one of varargs.h or stdarg.h.

?S:.

?C:I_STDARG:

?C: This symbol, if defined, indicates that <stdarg.h> exists and should

?C: be included.

?C:.

?C:I_VARARGS:

?C: This symbol, if defined, indicates to the C program that it should

?C: include <varargs.h>.

?C:.

?H:#\$i_stdarg I_STDARG /**/

?H:#\$i_varargs I_VARARGS /**/

?H:.

?W:%<:va_dcl

?F:!varargs

?T:valstd

?LINT:set i_stdarg i_varargs

?X:

?X:

Don't use setvar because the varargs test below might override these.

?X: Actually, the messages here are just informative. We don't wish to set

?X: i_varargs or i_stdarg to their final value before knowing which of the

?X: two we'll include.

?X:

: see if stdarg is available

echo " "

if \$test `./findhdr stdarg.h`; then

echo "<stdarg.h> found." >&4

valstd="\$define"

else

echo "<stdarg.h> NOT found." >&4

```

valstd="$undef"
fi

: see if varargs is available
echo " "
if $test `./findhdr varargs.h`; then
echo "<varargs.h> found." >&4
else
echo "<varargs.h> NOT found, but that's ok (I hope)." >&4
fi

```

?X:

?X: if you have stdarg.h, you need to support prototypes to actually use it;

?X: but if stdarg.h exists and the compiler doesn't support prototypes (for some

?X: bizarre reason), we'll fall back to varargs.h anyway so it's not so bad.

?X:

: set up the varargs testing programs

```
$cat > varargs.c <<EOP
```

```
#ifdef I_STDARG
```

```
#include <stdarg.h>
```

```
#endif
```

```
#ifdef I_VARARGS
```

```
#include <varargs.h>
```

```
#endif
```

```
#ifdef
```

```
 I_STDARG
```

```
int f(char *p, ...)
```

```
#else
```

```
int f(va_alist)
```

```
va_dcl
```

```
#endif
```

```
{
```

```
 va_list ap;
```

```
#ifndef I_STDARG
```

```
 char *p;
```

```
#endif
```

```
#ifdef I_STDARG
```

```
 va_start(ap,p);
```

```
#else
```

```
 va_start(ap);
```

```
 p = va_arg(ap, char *);
```

```
#endif
```

```
 va_end(ap);
```

```
 return 0;
```

```
}
```

```
EOP
```

```
$cat > varargs <<EOP
```

```

$startsh
if $cc -c $ccflags -D\ $1 varargs.c >/dev/null 2>&1; then
    echo "true"
else
    echo "false"
fi
$rm -f varargs$_o
EOP
chmod +x varargs

: now check which varargs header should be included
echo " "
i_varhdr="
val="
case "$valstd" in
"$define")
    if `./varargs I_STDARG`; then
        val='stdarg.h'
    elif `./varargs I_VARARGS`; then
        val='varargs.h'
    fi
    ;;
*)
    if `./varargs I_VARARGS`; then
        val='varargs.h'
    fi
    ;;
esac
case "$val" in
")
    echo " "
    echo "*** WHOA THERE!!! ***" >&4
    echo " Your C compiler \"$cc\" doesn't seem to support stdarg or varargs!" >&4
    case "$knowitall" in
    ")
        echo " I'm giving up; maybe you can try again with a different compiler?" >&4
        exit 1
        ;;
    esac
    echo "I could not find the definition for va_dcl...
    You have problems..." >&4
    val="$undef"; set i_stdarg; eval $setvar
    val="$undef"; set i_varargs; eval $setvar
    ;;
*)
    set i_varhdr
    eval $setvar
    case "$i_varhdr" in

```

```

stdarg.h)
val="$define"; set i_stdarg; eval $setvar
val="$undef"; set i_varargs; eval $setvar
;;
varargs.h)
val="$undef"; set i_stdarg; eval $setvar
val="$define"; set i_varargs; eval $setvar
;;
esac
echo "We'll include <$i_varhdr> to get va_dcl definition." >&4;;
esac
$rm -f varargs*

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/i_varhdr.U
```

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: cppstdin.U,v \$

?RCS: Revision 3.0.1.4 1994/10/29 16:08:34 ram

?RCS: patch36: added ?F: line for metalint file checking

?RCS:

?RCS: Revision 3.0.1.3 1994/01/24 14:05:38 ram

?RCS: patch16: comment for CPPLAST was missing

?RCS:

?RCS: Revision 3.0.1.2 1993/12/15 08:18:58 ram

?RCS: patch15: new variables cpprun and cpplast, guaranteed wrapper-free

?RCS: patch15: cppstdin now tries to use cc, even at the cost of a wrapper

?RCS:

?RCS: Revision 3.0.1.1 1993/08/25 14:00:53 ram

?RCS: patch6:

remove wrapper when not actually used

?RCS:

?RCS: Revision 3.0 1993/08/18 12:05:38 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:cppstdin cppminus cpprun cpplast: contains test Myread Oldconfig Loc \

cpp +cc rm hint osname gccversion startsh eunicefix

?MAKE: -pick add \$@ %<

?S:cppstdin:

?S: This variable contains the command which will invoke the C

?S: preprocessor on standard input and put the output to stdout.

?S: It is primarily used by other Configure units that ask about

?S: preprocessor symbols.

?S:.

?S:cppminus:

?S: This variable contains the second part of the string which will invoke

?S: the C preprocessor on the standard input and produce to standard

?S: output. This variable will have the value "-" if cppstdin needs

?S: a minus to specify standard input, otherwise the value is "".

?S:.

?S:cprun:

?S: This variable contains the command which will invoke a C preprocessor

?S: on standard input and put the output to stdout. It is guaranteed not

?S: to be a wrapper

and may be a null string if no preprocessor can be

?S: made directly available. This preprocessor might be different from the

?S: one used by the C compiler. Don't forget to append cpplast after the

?S: preprocessor options.

?S:.

?S:cpplast:

?S: This variable has the same functionality as cppminus, only it applies to

?S: cprun and not cppstdin.

?S:.

?C:CPPSTDIN:

?C: This symbol contains the first part of the string which will invoke

?C: the C preprocessor on the standard input and produce to standard

?C: output. Typical value of "cc -E" or "/lib/cpp", but it can also

?C: call a wrapper. See CPPRUN.

?C:.

?C:CPPMINUS:

?C: This symbol contains the second part of the string which will invoke

?C: the C preprocessor on the standard input and produce to standard

?C: output. This symbol will have the value "-" if CPPSTDIN needs a minus

?C: to specify standard input, otherwise the value is "".

?C:.

?C:CPPRUN:

?C: This symbol contains the string which will invoke a C preprocessor on

?C: the

standard input and produce to standard output. It needs to end

?C: with CPPLAST, after all other preprocessor flags have been specified.

?C: The main difference with CPPSTDIN is that this program will never be a

?C: pointer to a shell wrapper, i.e. it will be empty if no preprocessor is

?C: available directly to the user. Note that it may well be different from

?C: the preprocessor used to compile the C program.

?C:.

```

?C:CPPLAST:
?C: This symbol is intended to be used along with CPPRUN in the same manner
?C: symbol CPPMINUS is used with CPPSTDIN. It contains either "-" or "".
?C:.
?H:#define CPPSTDIN "$cppstdin"
?H:#define CPPMINUS "$cppminus"
?H:#define CPPRUN "$cpprun"
?H:#define CPPLAST "$cpplast"
?H:.
?F:cppstdin !testcpp.out !testcpp.c
?T:wrapper x_cpp x_minus ok
: see how we invoke the C preprocessor
echo " "
echo "Now, how can we feed standard input to your C preprocessor..." >&4
cat <<'EOT' >testcpp.c
#define ABC abc
#define XYZ xyz
ABC.XYZ
EOT
cd ..
if $test ! -f cppstdin;
then
echo "$startsh" >cppstdin
if $test "X$osname" = "Xaix" -a "X$gccversion" = X; then
?X: AIX cc -E doesn't show the absolute headerfile
?X: locations but we'll cheat by using the -M flag.
echo 'cat >.$$.c; rm -f .$$.u; ""$cc"" ${1+"$@"} -M -c .$$.c 2>/dev/null; \
test -s .$$.u && \
awk """"$2 ~ /\.h$/ { print "# 0 \\""$2"\\""" }"""" .$$.u; \
rm -f .$$.o .$$.u; ""$cc"" -E ${1+"$@"} .$$.c; rm .$$.c' >> cppstdin
else
echo 'cat >.$$.c; ""$cc"" -E ${1+"$@"} .$$.c; rm .$$.c' >>cppstdin
fi; else
echo "Keeping your $hint cppstdin wrapper."
fi
chmod 755 cppstdin
$eunicefix cppstdin
wrapper=`pwd`/cppstdin
ok='false'
cd UU

?X:
?X: We'll run the cpp tests again if we don't have any valid C preprocessor
?X: yet or don't know how to proceed without a wrapper (in which case cpprun
?X: is empty and that's really annoying...)
?X:
if $test "X$cppstdin" != "X" && \
$cppstdin $cppminus <testcpp.c >testcpp.out 2>&1 && \

```

```

$contains 'abc.*xyz' testcpp.out >/dev/null 2>&1
then
echo "You used to use
$cppstdin $cppminus so we'll use that again."
case "$cpprun" in
") echo "But let's see if we can live without a wrapper..." ;;
*)
if $cpprun $cpplast <testcpp.c >testcpp.out 2>&1 && \
$contains 'abc.*xyz' testcpp.out >/dev/null 2>&1
then
echo "(And we'll use $cpprun $cpplast to preprocess directly.)"
ok='true'
else
echo "(However, $cpprun $cpplast does not work, let's see...)"
fi
;;
esac
else
case "$cppstdin" in
") ;;
*)
echo "Good old $cppstdin $cppminus does not seem to be of any help..."
;;
esac
fi

if $ok; then
: nothing
elif echo 'Maybe ""$cc" -E" will work...'; \
$cc -E <testcpp.c >testcpp.out 2>&1; \
$contains 'abc.*xyz' testcpp.out >/dev/null 2>&1 ; then
echo "Yup, it does."
x_cpp="$cc -E"
x_minus="";
elif echo 'Nope...maybe ""$cc" -E -" will work...'; \
$cc -E - <testcpp.c >testcpp.out 2>&1; \
$contains 'abc.*xyz' testcpp.out >/dev/null 2>&1 ; then
echo "Yup, it does."
x_cpp="$cc -E"
x_minus='-';
elif echo 'Nope...maybe ""$cc"
-P" will work...'; \
$cc -P <testcpp.c >testcpp.out 2>&1; \
$contains 'abc.*xyz' testcpp.out >/dev/null 2>&1 ; then
echo "Yipee, that works!"
x_cpp="$cc -P"
x_minus="";
elif echo 'Nope...maybe ""$cc" -P -" will work...'; \

```



```

$cc -P - <testcpp.c >testcpp.out 2>&1; \
$contains 'abc.*xyz' testcpp.out >/dev/null 2>&1 ; then
echo "At long last!"
x_cpp="$cc -P"
x_minus='-';
elif echo 'No such luck, maybe "$cpp" will work...'; \
$cpp <testcpp.c >testcpp.out 2>&1; \
$contains 'abc.*xyz' testcpp.out >/dev/null 2>&1 ; then
echo "It works!"
x_cpp="$cpp"
x_minus="";
elif echo 'Nixed again...maybe "$cpp' -" will work...'; \
$cpp - <testcpp.c >testcpp.out 2>&1; \
$contains 'abc.*xyz' testcpp.out >/dev/null 2>&1 ; then
echo "Hooray, it works! I was beginning to wonder."
x_cpp="$cpp"
x_minus='-';
elif echo 'Uh-uh. Time to get fancy. Trying a wrapper...'; \
$wrapper <testcpp.c >testcpp.out 2>&1; \
$contains 'abc.*xyz' testcpp.out >/dev/null 2>&1 ; then
x_cpp="$wrapper"
x_minus="
echo
"Eureka!"
else
dflt="
rp="No dice. I can't find a C preprocessor. Name one:"
./myread
x_cpp="$ans"
x_minus="
$x_cpp <testcpp.c >testcpp.out 2>&1
if $contains 'abc.*xyz' testcpp.out >/dev/null 2>&1 ; then
echo "OK, that will do." >&4
else
echo "Sorry, I can't get that to work. Go find one and rerun Configure." >&4
exit 1
fi
fi

case "$ok" in
false)
cppstdin="$x_cpp"
cppminus="$x_minus"
cpprun="$x_cpp"
cpplast="$x_minus"
?X:
?X: If /lib/cpp is used, try using a wrapper to increase our chances to have
?X: the C compiler and our $cppstdin agree on the same symbols... However,

```

?X: since cpprun is guaranteed not to be a wrapper, we must clear it if the

?X: only preprocessor we found was a wrapper, with all our luck...

?X:

```
set X $x_cpp
shift
case "$1" in
"$cpp")
echo "Perhaps can we force $cc -E using a wrapper..."
if $wrapper <testcpp.c >testcpp.out 2>&1; \
$contains 'abc.*xyz' testcpp.out >/dev/null 2>&1
then
echo "Yup, we can."
cppstdin="$wrapper"
cppminus="";
else
echo
"Nope, we'll have to live without it..."
fi
;;
esac
case "$cpprun" in
"$wrapper")
cpprun="
cpplast="
;;
esac
;;
esac

case "$cppstdin" in
"$wrapper"|"cppstdin") ;;
*) $rm -f $wrapper;;
esac
$rm -f testcpp.c testcpp.out
```

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/cppstdin.U

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?RCS:

?MAKE:d_fsync: Inlibc

?MAKE: -pick add \$@ %<
?S:d_fsync:
?S: This variable conditionally defines the HAS_FSYNC symbol, which
?S: indicates to the C program that the fsync() routine is available.
?S:.
?C:HAS_FSYNC:
?C: This symbol, if defined, indicates that the fsync routine is
?C: available to write a file's modified data and attributes to
?C: permanent storage.
?C:.
?H:#\$d_fsync HAS_FSYNC /**/
?H:.
?LINT:set d_fsync
: see if fsync exists
set fsync d_fsync
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_fsync.U

No license file was found, but licenses were detected in source scan.

/*

* \$Id: scandir.C,v 3.0.1.1 1994/01/24 13:58:45 ram Exp ram \$

*

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* that same Artistic Licence; a copy of which may be found at the root

* of the source tree for dist 4.0.

*

* \$Log: scandir.C,v \$

* Revision 3.0.1.1 1994/01/24 13:58:45 ram

* patch16: created

*

*/

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/lib/C/fake/scandir.C

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?RCS:

?RCS: \$Log: dlex.t,U,v \$

?RCS:

?X: hpux support thanks to Jeff Okamoto <okamoto@hpcc101.corp.hp.com>

?X:

?X: To create a shared library, you must compile ALL source files in the

?X: library with +z (or possibly +Z if the library is whopping huge),

?X: then link the library with -b. Example:

?X: cc -c +z module_a.c

?X: cc -c +z module_b.c

?X: ld -b module_a.o module_b.o -o module.sl

?X:

?MAKE:dlex.t: \
Getfile Myread cat usedl so

?MAKE: -pick add \$@ %<

?Y:BOTTOM

?S:dlex.t:

?S:

?S: This variable contains the extension that is to be used for the

?S: dynamically loaded modules that perl generates.

?S:.

: Check what extension to use for shared libs

case "\$usedl" in

\$define|y|true)

\$cat <<

EOM

On a few systems, the dynamically loaded modules that perl generates and uses will need a different extension than shared libs. The default will probably be appropriate.

EOM

case "\$dlex.t" in

") dflt="\$so" ;;

*) dflt="\$dlex.t" ;;

esac

rp='What is the extension of dynamically loaded modules'

. ./myread

dlex.t="\$ans"

::

*)

dlex.t="none"

::

esac

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-

5.36.0/U/perl/dlex.t.U

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?RCS: \$Id\$

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?RCS:

?RCS: \$Log: i_dirent.U,v \$

?RCS: Revision 3.0.1.4 1994/10/29 16:20:01 ram

?RCS: patch36: failed scanning for 'd_namlen' with missing <dirent.h> (ADO)

?RCS:

?RCS: Revision 3.0.1.3 1994/06/20 07:01:25 ram

?RCS: patch30: added direntrytype for hints, merely for NeXT (ADO)

?RCS: patch30: now checks for both struct dirent and direct (ADO)

?RCS:

?RCS: Revision 3.0.1.2 1994/05/13 15:22:37 ram

?RCS: patch27: new variable direntrytype for proper type setting (ADO)

?RCS:

?RCS: Revision 3.0.1.1 1994/01/24

14:11:15 ram

?RCS: patch16: added new Direntry_t pseudo-type for directory entries

?RCS:

?RCS: Revision 3.0 1993/08/18 12:08:17 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?X:

?X: This unit looks whether there is a dirent system or not

?X:

?MAKE:i_dirent d_dirnamlen direntrytype: test contains Setvar \

Myread Findhdr cppstdin cppflags cppminus rm_try

?MAKE: -pick add \$@ %<

?S:i_dirent:

?S: This variable conditionally defines I_DIRENT, which indicates

?S: to the C program that it should include <dirent.h>.

?S:.

?S:d_dirnamlen:

?S: This variable conditionally defines DIRNAMLEN, which indicates

?S: to the C program that the length of directory entry names is

?S: provided by a d_namelen field.

?S:.

?S:direntrytype:

?S: This symbol is set to 'struct direct' or 'struct dirent' depending on

?S: whether dirent is available or not. You should use this pseudo type to

?S: portably declare your directory entries.

?S:.

?C:I_DIRENT:

?C: This symbol, if defined, indicates to the C program that it should

?C: include <dirent.h>. Using this symbol also triggers the definition

?C: of the Dirent_t define which ends up being 'struct dirent' or

?C: 'struct direct' depending on the availability of <dirent.h>.

?C:.

?C:DIRNAMLEN:

?C: This symbol, if defined, indicates to the C program that the length

?C: of directory entry names is provided by a d_namlen field. Otherwise

?C: you need to do strlen() on the d_name field.

?C:.

?C:Dirent_t:

?C: This symbol is set to 'struct direct' or 'struct dirent' depending on

?C: whether dirent is available or not. You should use this pseudo type to

?C: portably declare your directory entries.

?C:.

```
?H:#$i_dirent I_DIRENT /**/
```

```
?H:#$d_dirnamlen DIRNAMLEN /**/
```

```
?H:%<:@if I_DIRENT && Dirent_t
```

```
?H:%<:#define Dirent_t $direnttype
```

```
?H:%<:@end
```

?H:.

```
?T:xinc guess1 guess2
```

```
?LINT:set i_dirent d_dirnamlen
```

```
: see if this is a dirent system
```

```
echo " "
```

```
if xinc=`./findhdr dirent.h`; $test "$xinc"; then
```

```
val="$define"
```

```
echo "<dirent.h> found." >&4
```

```
else
```

```
val="$undef"
```

```
if
```

```
xinc=`./findhdr sys/dir.h`; $test "$xinc"; then
```

```
echo "<sys/dir.h> found." >&4
```

```
echo " "
```

```
else
```

```
xinc=`./findhdr sys/ndir.h`
```

```
fi
```

```
echo "<dirent.h> NOT found." >&4
```

```
fi
```

```
set i_dirent
```

```
eval $setvar
```

?X: Use struct dirent or struct direct? If we're using dirent.h,

```

?X: it's probably struct dirent, but apparently not always.
?X: Assume $xinc still contains the name of the header file we're using.
@if direntrytype || Direntry_t
: Look for type of directory structure.
echo " "
$cppstdin $cppflags $cppminus < "$xinc" > try.c

case "$direntrytype" in
'|')
case "$i_dirent" in
$define) guess1='struct dirent' ;;
*) guess1='struct direct' ;;
esac
;;
*) guess1="$direntrytype"
;;
esac

case "$guess1" in
'struct dirent') guess2='struct direct' ;;
*) guess2='struct dirent' ;;
esac

if $contains "$guess1" try.c >/dev/null 2>&1; then
direntrytype="$guess1"
echo "Your directory entries are $direntrytype." >&4
elif $contains "$guess2" try.c >/dev/null 2>&1; then
direntrytype="$guess2"
echo
"Your directory entries seem to be $direntrytype." >&4
else
echo "I don't recognize your system's directory entries." >&4
rp="What type is used for directory entries on this system?"
dflt="$guess1"
./myread
direntrytype="$ans"
fi
$rm_try

@end

@if d_dirnamlen || DIRNAMLEN
: see if the directory entry stores field length
echo " "
$cppstdin $cppflags $cppminus < "$xinc" > try.c
if $contains 'd_namlen' try.c >/dev/null 2>&1; then
echo "Good, your directory entry keeps length information in d_namlen." >&4
val="$define"

```

```

else
echo "Your directory entry does not know about the d_namlen field." >&4
val="$undef"
fi
set d_dirnamlen
eval $setvar
$rm_try

@end

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/i_dirent.U
```

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: d_wifstat.U,v \$

?RCS: Revision 3.0.1.3 1997/02/28 15:47:43 ram

?RCS: patch61: added a ?F: metalint hint

?RCS:

?RCS: Revision 3.0.1.2 1995/07/25 14:09:10 ram

?RCS: patch56: re-arranged compile line to include ldflags before objects

?RCS:

?RCS: Revision 3.0.1.1 1995/03/21 08:47:46 ram

?RCS: patch52: created

?RCS:

?MAKE:d_wifstat: d_uwait +cc +ccflags +ldflags +libs Oldconfig cat rm

?MAKE: -pick add \$@ %<

?S:d_wifstat:

?S: This symbol conditionally defines USE_WIFSTAT if the C program can

?S: safely

use the WIFxxx macros with the kind of wait() parameter

?S: declared in the program (see UNION_WAIT), or if it can't. Should

?S: only matter on HP-UX, where the macros are incorrectly written and

?S: therefore cause programs using them with an 'union wait' variable

?S: to not compile properly.

?S:.

?C:USE_WIFSTAT:

?C: This symbol, if defined, indicates to the C program that the argument


```

?C: for the WIFxxx set of macros such as WIFSIGNALED or WIFEXITED can
?C: be of the same kind as the one used to hold the wait() status. Should
?C: only matter on HP-UX, where the macros are incorrectly written and
?C: therefore cause programs using them with an 'union wait' variable
?C: to not compile properly. See also UNION_WAIT.
?C:.
?H:#$d_wifstat USE_WIFSTAT /**/
?H:.
?T:type
?F:!foo
: see if we can use WIFxxx macros
echo " "
case "$d_wifstat" in
"$define") echo "As before, you can safely use WIFEXITED and friends!" >&4;;
"$undef") echo "You still can't use WIFEXITED and friends!" >&4;;
*)
echo
"Let's see whether you can use the WIFEXITED(status) macro and its"
case "$d_uwait" in
"$define") type='union wait';;
*) type='int';;
esac
echo "friends with status declared as '$type status'..."
$cat >foo.c <<EOCP
#include <sys/types.h>
#include <sys/wait.h>

int main()
{
$type status;
int e = 0;

#ifdef WIFEXITED
if (WIFEXITED(status))
printf("\n");
exit(0);
#else
exit(2);
#endif
}
EOCP
d_wifstat="$undef"
if $cc $ccflags $ldflags -o foo foo.c $libs >/dev/null 2>&1; then
if ./foo >/dev/null; then
echo "Great! Looks like we can use the WIFxxx macros." >&4
d_wifstat="$define"
else
echo "You don't seem to have WIFxxx macros, but that's ok." >&4

```

```

fi
else
  echo "Apparently you can't use WIFxxx macros properly." >&4
fi
$rm -f foo.* foo core
;;
esac

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_wifstat.U

```

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```

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?RCS:
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?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: patchlevel.U,v $
?RCS: Revision 3.0.1.1 1997/02/28 16:18:41 ram
?RCS: patch61: added support for src.U
?RCS:
?RCS: Revision 3.0 1993/08/18 12:09:31 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:patchlevel: package baserev test rsrc
?MAKE: -pick add $@ %<
?T:Revision
?S:patchlevel:
?S: The patchlevel level of this package.
?S: The value of patchlevel comes from the patchlevel.h file.
?S:.
: get the patchlevel
echo " "
echo "Getting the current patchlevel..." >&4
if $test -r
  $rsrc/patchlevel.h;then
  patchlevel=`awk \
  '/^#[ ]*define[ ] [ ]*PATCHLEVEL/ {print $3}' \
  < $rsrc/patchlevel.h`
else
  patchlevel=0
fi

```

echo "(You have \$package \$baserev PL\$patchlevel.)"

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/patchlevel.U

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?RCS:

?RCS: \$Log: libpth.U,v \$

?RCS: Revision 3.0.1.6 1997/02/28 16:08:49 ram

?RCS: patch61: new loclibpth variable

?RCS:

?RCS: Revision 3.0.1.5 1995/01/11 15:31:30 ram

?RCS: patch45: call ./mips instead of just mips (WED)

?RCS:

?RCS: Revision 3.0.1.4 1994/08/29 16:29:15 ram

?RCS: patch32: added /lib/pa1.1 for HP-UX specially tuned PA-RISC libs (ADO)

?RCS: patch32: fixed information message, making it clearer (ADO)

?RCS:

?RCS: Revision 3.0.1.3 1994/06/20 07:03:54 ram

?RCS: patch30: added /usr/shlib to
glibpth for shared-only libraries

?RCS:

?RCS: Revision 3.0.1.2 1994/05/13 15:26:57 ram

?RCS: patch27: fixed a typo (libpth -> glibpth)

?RCS:

?RCS: Revision 3.0.1.1 1994/05/06 15:07:53 ram

?RCS: patch23: now asks for library directories to be searched (ADO)

?RCS:

?RCS: Revision 3.0 1993/08/18 12:09:02 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?X:

?X: This unit initializes the path for C library lookup.

?X:

?MAKE:libpth glibpth xlibpth plibpth loclibpth: \
usrinc incpath test cat Myread Oldconfig

?MAKE: -pick add \$@ %<

?S:libpth:

?S: This variable holds the general path (space-separated) used to find
?S: libraries. It is intended to be used by other units.
?S:.
?S:glibpth:
?S: This variable holds the general path (space-separated) used to
?S: find libraries. It may contain directories that do not exist on
?S: this platform, libpth is the cleaned-up version.
?S:.
?S:xlibpth:
?S: This variable holds extra path (space-separated) used to find
?S: libraries on this platform,
for example CPU-specific libraries
?S: (on multi-CPU platforms) may be listed here.
?S:.
?S:loclibpth:
?S: This variable holds the paths (space-separated) used to find local
?S: libraries. It is prepended to libpth, and is intended to be easily
?S: set from the command line.
?S:.
?S:plibpth:
?S: Holds the private path used by Configure to find out the libraries.
?S: Its value is prepend to libpth. This variable takes care of special
?S: machines, like the mips. Usually, it should be empty.
?S:.
?T: xxx dlist
?LINT:use us rinc
?INIT:: change the next line if compiling for Xenix/286 on Xenix/386
?INIT:xlibpth='/usr/lib/386 /lib/386'
?INIT:: Possible local library directories to search.
?INIT:loclibpth="/usr/local/lib /opt/local/lib /usr/gnu/lib"
?INIT:loclibpth="\$loclibpth /opt/gnu/lib /usr/GNU/lib /opt/GNU/lib"
?INIT:
?INIT:: general looking path for locating libraries
?INIT:glibpth="/lib /usr/lib \$xlibpth"
?INIT:glibpth="\$glibpth /usr/ccs/lib /usr/ucblib /usr/local/lib"
?X: /shlib
is for Digital Unix 4.0
?X: /usr/shlib is for OSF/1 systems.
?INIT:test -f /usr/shlib/libc.so && glibpth="/usr/shlib \$glibpth"
?INIT:test -f /shlib/libc.so && glibpth="/shlib \$glibpth"
?INIT:
?INIT:: Private path used by Configure to find libraries. Its value
?INIT:: is prepended to libpth. This variable takes care of special
?INIT:: machines, like the mips. Usually, it should be empty.
?INIT:plibpth="
?INIT:
: Set private lib path
case "\$plibpth" in

```

") if ./mips; then
?X: on mips, we DO NOT want /lib, and we want $incpath/usr/lib
  plibpth="$incpath/usr/lib /usr/local/lib /usr/ccs/lib"
fi;;
esac
case "$libpth" in
' ') dlist="";;
") dlist="$loclibpth $plibpth $glibpth";;
*) dlist="$libpth";;
esac

: Now check and see which directories actually exist, avoiding duplicates
libpth="
for xxx in $dlist
do
  if $test -d $xxx; then
  case " $libpth " in
*" $xxx "*) ;;
*) libpth="$libpth $xxx";;
esac
  fi
done
$cat <<'EOM'

```

Some systems have incompatible or broken versions of libraries. Among the directories listed in the question below, please remove any you know not to be holding relevant libraries, and add any that are needed. Say "none" for none.

```

EOM
case "$libpth" in
") dflt='none';;
*)
?X: strip leading space
set X $libpth
shift
dflt=${1+"$@"}
;;
esac
rp="Directories to use for library searches?"
./myread
case "$ans" in
none) libpth=' ';;
*) libpth="$ans";;
esac

```

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/libpth.U

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: Csym.U,v \$

?RCS: Revision 3.0.1.4 1995/07/25 13:36:29 ram

?RCS: patch56: re-arranged compile line to include ldflags before objects

?RCS: patch56: added quotes for OS/2 support

?RCS:

?RCS: Revision 3.0.1.3 1995/05/12 12:00:33 ram

?RCS: patch54: fixed C test program to bypass gcc builtin type checks (ADO)

?RCS:

?RCS: Revision 3.0.1.2 1994/10/31 09:34:13 ram

?RCS: patch44: added Options to the MAKE line since it's no longer in Init.U

?RCS:

?RCS: Revision 3.0.1.1 1993/08/25 14:00:05 ram

?RCS:

patch6: added ldflags as a conditional dependency and to compile line

?RCS: patch6: a final double quote was missing in csym variable after eval

?RCS:

?RCS: Revision 3.0 1993/08/18 12:04:50 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:Csym: Options contains libc libs runnm +cc +ccflags +ldflags rm

?MAKE: -pick add \$@ %<

?LINT:define csym

?LINT:use libc

?S:csym:

?S: This shell variable is used internally by Configure to check

?S: wether a given C symbol is defined or not. A typical use is:

?S: set symbol result [-fva] [previous]

?S: eval \$csym

?S: That will set result to 'true' if the function [-f], variable [-v]

?S: or array [-a] is defined, 'false' otherwise. If a previous value is

?S: given and the -r flag was provided on the command line, that value

?S: is reused without questioning.

?S:.

?V:csym

```

?T:tval tx tlook tf tdc tc
: is a C symbol defined?
csym='tlook=$1;
case "$3" in
-v) tf=libc.tmp; tc=""; tdc="";;
-a) tf=libc.tmp; tc="[0]"; tdc="[]";;
*) tlook="^$1\$";
   tf=libc.list; tc=""; tdc="()";;
esac;
tx=yes;
case "$reuseval-$4" in
true-) ;;
true-*) tx=no; eval "tval=\$$4"; case "$tval" in "") tx=yes;; esac;;
esac;
case "$tx" in
yes)
case "$runnm" in
true)
if $contains $tlook $tf >/dev/null 2>&1;
then tval=true;
else tval=false;
fi;;
*)
?X:
?X: We use 'char' instead of 'int' to try to circumvent overzealous
?X: optimizing compilers using built-in prototypes for commonly used
?X: routines to complain when seeing a different external declaration. For
?X: instance, gcc 2.6.3 fails if we use 'int' and we attempt a test against
?X: memcpy() on machines where sizeof(int) == sizeof(char *) (the usual return
?X: type), the compiler assuming it's a built-in declaration given that the
?X: returned size matches. At least with 'char' we are safe! -- RAM, for ADO
?X:
?X: Let's thank GNU cc for making our lifes so easy! :-)
?X: (An alternative for the future would be to use our knowledge about gcc
?X: to force a -fno-builtin option in the
?X: compile test, in case the 'char'
?X: trick is obsoleted by future gcc releases). -- RAM
?X:
?X: Lastly, gcc 3.4 otimizes &missing == 0 away, so we use + 2 instead now.
?X: The GNU folks like to do weird things, don't they? -- RAM, 2004-06-05
?X:
echo "extern char $1$tdc; int main() { return &$1$tc + 2; }" > t.c;
if $cc $ccflags $ldflags -o t t.c $libs >/dev/null 2>&1;
then tval=true;
else tval=false;
fi;
$rm -f t t.c;;
esac;;

```

```
*)
case "$tval" in
$define) tval=true;;
*) tval=false;;
esac;;
esac;
eval "$2=$tval"
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/Csym.U
```

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```
?RCS: $Id: d_sigsetmk.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
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?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: d_sigsetmk.U,v $
?RCS: Revision 3.0 1993/08/18 12:07:23 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_sigsetmk: Csym Setvar
?MAKE: -pick add $@ %<
?S:d_sigsetmk:
?S: This variable conditionally defines the HAS_SIGSETMASK symbol, which
?S: indicates to the C program that the sigsetmask() routine is available
?S: to set current signal mask.
?S:.
?C:HAS_SIGSETMASK (SIGSETMASK):
?C: This symbol, if defined, indicates that the sigsetmask()
routine is
?C: available to set current signal mask. Otherwise, you should probably
?C: emulate this by using signal(), but fear race conditions...
?C:.
?H:#$d_sigsetmk HAS_SIGSETMASK /**/
?H:.
?LINT:set d_sigsetmk
: see if sigsetmask exists
echo " "
if set sigsetmask val -f d_sigsetmk; eval $csym; $val; then
echo 'sigsetmask() found.' >&4
val="$define"
```



```
else
echo "sigsetmask() not found -- We'll use signal()." >&4
val="$undef"
fi
set d_sigsetmk
eval $setvar
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_sigsetmk.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: d_semop.U 1 2006-08-24 12:32:52Z rmanfredi $
```

```
?RCS:
```

```
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
```

```
?RCS:
```

```
?RCS: You may redistribute only under the terms of the Artistic Licence,
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```
?RCS: as specified in the README file that comes with the distribution.
```

```
?RCS: You may reuse parts of this distribution only within the terms of
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?RCS: that same Artistic Licence; a copy of which may be found at the root
```

```
?RCS: of the source tree for dist 4.0.
```

```
?RCS:
```

```
?RCS: $Log: d_semop.U,v $
```

```
?RCS: Revision 3.0 1993/08/18 12:07:05 ram
```

```
?RCS: Baseline for dist 3.0 netwide release.
```

```
?RCS:
```

```
?MAKE:d_semop: Inlibc
```

```
?MAKE: -pick add $@ %<
```

```
?S:d_semop:
```

```
?S: This variable conditionally defines the HAS_SEMOP symbol, which
```

```
?S: indicates to the C program that the semop() routine is available.
```

```
?S:.
```

```
?C:HAS_SEMOP:
```

```
?C: This symbol, if defined, indicates that the semop() routine is
```

```
?C: available to execute semaphore operations.
```

```
?C:.
```

```
?H:#$d_semop
```

```
HAS_SEMOP /**/
```

```
?H:.
```

```
?LINT:set d_semop
```

```
: see if semop exists
```

```
set semop d_semop
```

```
eval $inlibc
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_semop.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: d_inetaton.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1996, Spider Boardman
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
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?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: d_inetaton.U,v $
?RCS: Revision 3.0.1.1 1997/02/28 15:36:35 ram
?RCS: patch61: created
?RCS:
?MAKE:d_inetaton: Inlibc
?MAKE: -pick add $@ %<
?S:d_inetaton:
?S: This variable conditionally defines the HAS_INET_ATON symbol, which
?S: indicates to the C program that the inet_aton() function is available
?S: to parse IP address "dotted-quad" strings.
?S:.
?C:HAS_INET_ATON:
?C: This symbol, if defined, indicates
?C: to the C program that the
?C: inet_aton() function is available to parse IP address "dotted-quad"
?C: strings.
?C:.
?H:#$d_inetaton HAS_INET_ATON /**/
?H:.
?LINT:set d_inetaton
: check whether inet_aton exists
set inet_aton d_inetaton
eval $inlibc
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_inetaton.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: d_random_r.U,v ORCS:
?RCS: Copyright (c) 2002,2003 Jarkko Hietaniemi
?RCS:
?RCS: You may distribute under the terms of either the GNU General Public
?RCS: License or the Artistic License, as specified in the README file.
?RCS:
```

```

?RCS: Generated by the reentr.pl from the Perl 5.8 distribution.
?RCS:
?MAKE:d_random_r random_r_proto: Inlibc Protochk Hasproto i_systypes \
  usethreads i_stdlib extern_C
?MAKE: -pick add $@ %<
?S:d_random_r:
?S: This variable conditionally defines the HAS_RANDOM_R symbol,
?S: which indicates to the C program that the random_r()
?S: routine is available.
?S:.
?S:random_r_proto:
?S: This variable encodes the prototype of random_r.
?S: It is zero if d_random_r is undef, and one of the
?S: REENTRANT_PROTO_T_ABC macros of reentr.h if d_random_r
?S: is defined.
?S:.
?C:HAS_RANDOM_R:
?C: This symbol, if defined, indicates that the random_r routine
?C: is available to random re-entrantly.
?C:.
?C:RANDOM_R_PROTO:
?C: This
  symbol encodes the prototype of random_r.
?C: It is zero if d_random_r is undef, and one of the
?C: REENTRANT_PROTO_T_ABC macros of reentr.h if d_random_r
?C: is defined.
?C:.
?H:#$d_random_r HAS_RANDOM_R /**/
?H:#define RANDOM_R_PROTO $random_r_proto /**/
?H:.
?T:try hdrs d_random_r_proto
: see if random_r exists
set random_r d_random_r
eval $inlibc
case "$d_random_r" in
"$define")
  hdrs="$i_systypes sys/types.h define stdio.h $i_stdlib stdlib.h"
  case "$d_random_r_proto:$usethreads" in
  ":define") d_random_r_proto=define
    set d_random_r_proto random_r $hdrs
    eval $hasproto ;;
  *) ;;
  esac
  case "$d_random_r_proto" in
  define)
    case "$random_r_proto" in
    "|0) try='int random_r(int*, struct random_data*);'
./protochk "$extern_C $try" $hdrs && random_r_proto=I_iS ;;

```

```

esac
case "$random_r_proto" in
"|0) try='int random_r(long*, struct random_data*);'
./prochck "$extern_C $try" $hdrs && random_r_proto=I_LS ;;
esac
case "$random_r_proto" in
"|0)
try='int random_r(struct random_data*, int32_t*);'
./prochck "$extern_C $try" $hdrs && random_r_proto=I_St ;;
esac
case "$random_r_proto" in
"|0) d_random_r=undef
random_r_proto=0
echo "Disabling random_r, cannot determine prototype." >&4 ;;
*) case "$random_r_proto" in
REENTRANT_PROTO*) ;;
*) random_r_proto="REENTRANT_PROTO_$random_r_proto" ;;
esac
echo "Prototype: $try" ;;
esac
;;
*) case "$susetheads" in
define) echo "random_r has no prototype, not using it." >&4 ;;
esac
d_random_r=undef
random_r_proto=0
;;
esac
;;
*) random_r_proto=0
;;
esac

```

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/threads/d_random_r.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

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?RCS: of the source tree for dist 4.0.

?RCS:

```

?RCS: $Log: d_gethbynm.U,v $
?RCS: Revision 3.0 1993/08/18 12:06:08 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_gethbynm: Inlibc
?MAKE: -pick add $@ %<
?S:d_gethbynm (d_gethstby):
?S: This variable conditionally defines the HAS_GETHOSTBYNAME symbol, which
?S: indicates to the C program that the gethostbyname() routine is available
?S: to lookup host names in some data base or other.
?S:.
?C:HAS_GETHOSTBYNAME (GETHOSTBYNAME):
?C: This symbol, if defined, indicates that the gethostbyname()
routine is
?C: available to lookup host names in some data base or other.
?C:.
?H:#$d_gethbynm HAS_GETHOSTBYNAME /**/
?H:.
?LINT:set d_gethbynm
: see if gethostbyname exists
set gethostbyname d_gethbynm
eval $inlibc

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-
5.36.0/dist/U/d_gethbynm.U

```

No license file was found, but licenses were detected in source scan.

/*

```

* $Id: rename.C,v 3.0.1.1 1994/01/24 13:58:42 ram Exp ram $
*
* Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
*
* You may redistribute only under the terms of the Artistic Licence,
* as specified in the README file that comes with the distribution.
* You may reuse parts of this distribution only within the terms of
* that same Artistic Licence; a copy of which may be found at the root
* of the source tree for dist 4.0.
*
* $Log: rename.C,v $
* Revision 3.0.1.1 1994/01/24 13:58:42 ram
* patch16: created
*
*/

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-
5.36.0/dist/lib/C/fake/rename.C

```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: d_getpwent_r.U,v 0RCS:
?RCS: Copyright (c) 2002,2003 Jarkko Hietaniemi
?RCS:
?RCS: You may distribute under the terms of either the GNU General Public
?RCS: License or the Artistic License, as specified in the README file.
?RCS:
?RCS: Generated by the reentr.pl from the Perl 5.8 distribution.
?RCS:
?MAKE:d_getpwent_r getpwent_r_proto: Inlibc Protochk Hasproto i_systypes \
  usethreads i_pwd extern_C
?MAKE: -pick add $@ %<
?S:d_getpwent_r:
?S: This variable conditionally defines the HAS_GETPWENT_R symbol,
?S: which indicates to the C program that the getpwent_r()
?S: routine is available.
?S:.
?S:getpwent_r_proto:
?S: This variable encodes the prototype of getpwent_r.
?S: It is zero if d_getpwent_r is undef, and one of the
?S: REENTRANT_PROTO_T_ABC macros of reentr.h if d_getpwent_r
?S: is defined.
?S:.
?C:HAS_GETPWENT_R:
?C: This symbol, if defined, indicates that the getpwent_r routine
?C: is available to
  getpwent re-entrantly.
?C:.
?C:GETPWENT_R_PROTO:
?C: This symbol encodes the prototype of getpwent_r.
?C: It is zero if d_getpwent_r is undef, and one of the
?C: REENTRANT_PROTO_T_ABC macros of reentr.h if d_getpwent_r
?C: is defined.
?C:.
?H:#$d_getpwent_r HAS_GETPWENT_R /**/
?H:#define GETPWENT_R_PROTO $getpwent_r_proto /**/
?H:.
?T:try hdrs d_getpwent_r_proto
: see if getpwent_r exists
set getpwent_r d_getpwent_r
eval $inlibc
case "$d_getpwent_r" in
"$define")
  hdrs="$i_systypes sys/types.h define stdio.h $i_pwd pwd.h"
  case "$d_getpwent_r_proto:$usethreads" in
  ":define") d_getpwent_r_proto=define
  set d_getpwent_r_proto getpwent_r $hdrs
```

```

eval $hasproto ;;
*) ;;
esac
case "$d_getpwent_r_proto" in
define)
case "$getpwent_r_proto" in
"|0) try='int getpwent_r(struct passwd*, char*, size_t, struct passwd**);'
./protochk "$extern_C $try" $hdrs && getpwent_r_proto=I_SBWR ;;
esac
case "$getpwent_r_proto" in
"|0) try='int getpwent_r(struct passwd*, char*, int, struct passwd**);'
./protochk
"$extern_C $try" $hdrs && getpwent_r_proto=I_SBIR ;;
esac
case "$getpwent_r_proto" in
"|0) try='struct passwd* getpwent_r(struct passwd*, char*, size_t);'
./protochk "$extern_C $try" $hdrs && getpwent_r_proto=S_SBW ;;
esac
case "$getpwent_r_proto" in
"|0) try='struct passwd* getpwent_r(struct passwd*, char*, int);'
./protochk "$extern_C $try" $hdrs && getpwent_r_proto=S_SBI ;;
esac
case "$getpwent_r_proto" in
"|0) try='int getpwent_r(struct passwd*, char*, int);'
./protochk "$extern_C $try" $hdrs && getpwent_r_proto=I_SBI ;;
esac
case "$getpwent_r_proto" in
"|0) try='int getpwent_r(struct passwd*, char*, int, FILE**);'
./protochk "$extern_C $try" $hdrs && getpwent_r_proto=I_SBIH ;;
esac
case "$getpwent_r_proto" in
"|0) d_getpwent_r=undef
getpwent_r_proto=0
echo "Disabling getpwent_r, cannot determine prototype." >&4 ;;
* ) case "$getpwent_r_proto" in
REENTRANT_PROTO*) ;;
*) getpwent_r_proto="REENTRANT_PROTO_$getpwent_r_proto" ;;
esac
echo
"Prototype: $try" ;;
esac
;;
*) case "$usetthreads" in
define) echo "getpwent_r has no prototype, not using it." >&4 ;;
esac
d_getpwent_r=undef
getpwent_r_proto=0
;;

```

```
esac
;;
*) getpwent_r_proto=0
;;
esac
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/threads/d_getpwent_r.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id$
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
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?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: Original Author: Andy Dougherty <doughera@lafcol.lafayette.edu>
?RCS:
?RCS: $Log: lns.U,v $
?RCS: Revision 3.0.1.1 1994/06/20 07:05:52 ram
?RCS: patch30: created by ADO
?RCS:
?MAKE:issymlink: lns test rm
?MAKE: -pick add $@ %<
?S:issymlink:
?S: This variable holds the test command to test for a symbolic link
?S: (if they are supported). Typical values include 'test -h' and
?S: 'test -L'.
?S:.
?T:pth p
?LINT:change PATH test
?LINT:extern newsh
: determine whether symbolic links are supported
echo
" "
case "$lns" in
*"ln"* -s")
echo "Checking how to test for symbolic links..." >&4
$lns blurfl sym
if $test "X$sissymlink" = X; then
?X:
?X: In some AIX 4 versions the (ksh) builtin test (-h) is broken.
?X:
```



```

case "$newsh" in
") sh -c "PATH= test -h sym" >/dev/null 2>&1 ;;
*) $newsh -c "PATH= test -h sym" >/dev/null 2>&1 ;;
esac
if test $? = 0; then
  issymlink="test -h"
else
  echo "Your builtin 'test -h' may be broken." >&4
  case "$test" in
/*) ;;
*) pth=`echo $PATH | sed -e "s/$p_/ /g"`
  for p in $pth
  do
    if test -f "$p/$test"; then
      test="$p/$test"
      break
    fi
  done
  ;;
esac
case "$test" in
/*)
  echo "Trying external '$test -h'." >&4
  issymlink="$test -h"
  if $test ! -h sym >/dev/null 2>&1; then
    echo "External '$test -h' is broken, too." >&4
    issymlink=""
  fi
  ;;
*) issymlink="" ;;
esac
fi
fi
if $test "X$issymlink" = X; then
  if $test -L sym 2>/dev/null; then
    issymlink="$test
-L"
    echo "The builtin '$test -L' worked." >&4
  fi
fi
if $test "X$issymlink" != X; then
  echo "You can test for symbolic links with '$issymlink'." >&4
else
  echo "I do not know how you can test for symbolic links." >&4
fi
$rm -f blurfl sym
;;
*) echo "No symbolic links, so not testing for their testing..." >&4

```

```
;;  
esac
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/issymlink.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: Config_h.U,v \$

?RCS: Revision 3.0.1.5 1997/02/28 14:57:43 ram

?RCS: patch61: added support for src.U

?RCS:

?RCS: Revision 3.0.1.4 1995/09/25 09:10:49 ram

?RCS: patch59: commented the purpose of the #un-def directive

?RCS:

?RCS: Revision 3.0.1.3 1995/01/30 14:25:39 ram

?RCS: patch49: typo fixes in leading config.h comment (WED)

?RCS:

?RCS: Revision 3.0.1.2 1993/08/24 12:13:20 ram

?RCS: patch3: added TOP as a local shell temporary variable

?RCS:

?RCS: Revision 3.0.1.1 1993/08/19 06:42:20

ram

?RCS: patch1: leading config.sh searching was not aborting properly

?RCS:

?RCS: Revision 3.0 1993/08/18 12:04:47 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?X:

?X: This file ends up producing the config_h.SH script, which is run to produce

?X: the config.h file. The file ./Config_h below contains all the ?H: lines

?X: extracted out of all the units. Metaconfig itself adds the !GROK!THIS!.

?X: Note that this code isn't included into Configure, but must be shipped with.

?X:

?X: For those who wish to know why the file is config_h.SH instead of the more

?X: natural config.h.SH, well... it is to support systems like MS-DOG. Only one

?X: 'dot' is allowed within the file name, as it is part of the "extension" of

?X: the file. MS-DOG will not let you have two 'dots' because that would mean

```

?X: two "extensions".
?X:
?MAKE:Config_h: Id End Config_sh Obsol_h myuname cf_time cf_by package src
?MAKE: -pick c_h_weed $@ %<
?MAKE: -pick c_h_weed $@ ./Config_h
?MAKE: -pick
c_h_weed $@ ./Obsol_h
?T:CONFIG TOP
?LINT:unclosed !GROK!THIS!
?LINT:extern CONFIG_H CONFIG_SH
?LINT:change CONFIG_H CONFIG_SH
?LINT:nocomment
case "$CONFIG_SH" in
") CONFIG_SH=config.sh;;
esac
case "$CONFIG_H" in
") CONFIG_H=config.h;;
esac
case $CONFIG in
")
if test -f $CONFIG_SH; then TOP=.;
elif test -f ../$CONFIG_SH; then TOP=..;
elif test -f ../../$CONFIG_SH; then TOP=../../;
elif test -f ../../../$CONFIG_SH; then TOP=../../../;
elif test -f ../../../../$CONFIG_SH; then TOP=../../../../;
else
echo "Can't find $CONFIG_SH."; exit 1
fi
.$TOP/$CONFIG_SH
;;
esac
?X: Make sure we are in the directory where the .SH file is located.
case "$0" in
*/*) cd `expr X$0 : 'X\(.*/\)` ;;
esac
echo "Extracting $CONFIG_H (with variable substitutions)"
?X:
?X: Since we unconditionally translate leading #undef into /*#define, we're
?X: stuck when we really want to have a #undef in config.h. That's why there
?X: is provision here for #un-def, which is translated back into #undef after
?X:
all original #undef have been processed.
?X:
?X: Previously, we changed all
?X: #undef FOO /**/
?X: into
?X: /*#define FOO /**/
?X: The xlc compiler (available on IBM's AIX) complains that this is

```

```

?X: an illegal attempt to write a nested comment, and warns against it.
?X: There's apparently no way to shut the compiler up, either.
?X: This sed command from Hallvard B Furuseth <h.b.furuseth@usit.uio.no>
?X: changes it to
?X: /*#define FOO / **/
sed <<!GROK!THIS! >${CONFIG_H} -e 's!^#undef(.*)\!/^##define\1 \!' -e 's!^#un-def!#undef!'
/*
* This file was produced by running the config_h.SH script, which
* gets its values from ${CONFIG_SH}, which is generally produced by
* running Configure.
*
* Feel free to modify any of this as the need arises. Note, however,
* that running config_h.SH again will wipe out any changes you've made.
* For a more permanent change edit ${CONFIG_SH} and rerun config_h.SH.
*
* \Id: Config_h.U 1 2006-08-24 12:32:52Z rmanfredi $
*/

/*
* Package name
  : $package
* Source directory : $src
* Configuration time: $cf_time
* Configured by    : $cf_by
* Target system    : $myuname
*/

#ifdef _config_h_
#define _config_h_

Found in path(s):
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-
5.36.0/dist/U/Config_h.U
No license file was found, but licenses were detected in source scan.

?RCS: $Id$
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
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?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: gidtype.U,v $
?RCS: Revision 3.0.1.3 1994/08/29 16:21:44 ram
?RCS: patch32: now uses new Typedef unit to compute type information

```

?RCS: patch32: removed useless usage of Setvar (for now)

?RCS:

?RCS: Revision 3.0.1.2 1994/05/13 15:21:07 ram

?RCS: patch27: added lint hint

?RCS:

?RCS: Revision 3.0.1.1 1994/05/06 15:01:51 ram

?RCS: patch23: protected gidtype setting via setvar (ADO)

?RCS: patch23: made Gid_t comment more explicit (ADO)

?RCS:

?RCS: Revision 3.0 1993/08/18 12:08:11 ram

?RCS:

Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:gidtype: Myread Typedef Findhdr

?MAKE: -pick add \$@ %<

?S:gidtype:

?S: This variable defines Gid_t to be something like gid_t, int,

?S: ushort, or whatever type is used to declare the return type

?S: of getgid(). Typically, it is the type of group ids in the kernel.

?S:.

?C:Gid_t (GIDTYPE):

?C: This symbol holds the return type of getgid() and the type of

?C: argument to setrgid() and related functions. Typically,

?C: it is the type of group ids in the kernel. It can be int, ushort,

?C: uid_t, etc... It may be necessary to include <sys/types.h> to get

?C: any typedef'ed information.

?C:.

?H:#define Gid_t \$gidtype /* Type for getgid(), etc... */

?H:.

?T:xxx

: see what type gids are declared as in the kernel

```
set gid_t gidtype xxx stdio.h sys/types.h
eval $typedef
case "$gidtype" in
xxx)
xxx=`./findhdr sys/user.h`
set `grep 'groups\[NGROUPS\];' "$xxx" 2>/dev/null` unsigned short
case $1 in
unsigned) dflt="$1 $2" ;;
*) dflt="$1"
;;
esac
;;
*) dflt="$gidtype";;
esac
echo " "
rp="What is the type for group ids returned by getgid()?"
./myread
```

gidtype="\$ans"

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/gidtype.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_chroot.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

?RCS: You may redistribute only under the terms of the Artistic Licence,

?RCS: as specified in the README file that comes with the distribution.

?RCS: You may reuse parts of this distribution only within the terms of

?RCS: that same Artistic Licence; a copy of which may be found at the root

?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: Original Author: Andy Dougherty <doughera@lafcol.lafayette.edu>

?RCS:

?RCS: \$Log: d_chroot.U,v \$

?RCS: Revision 3.0.1.1 1994/08/29 16:07:17 ram

?RCS: patch32: created by ADO

?RCS:

?MAKE:d_chroot: Inlibc

?MAKE: -pick add \$@ %<

?S:d_chroot:

?S: This variable conditionally defines the HAS_CHROOT symbol, which

?S: indicates to the C program that the chroot() routine is available.

?S:.

?C:HAS_CHROOT :

?C: This symbol, if defined, indicates that the chroot routine

is

?C: available.

?C:.

?H:#\$d_chroot HAS_CHROOT /**/

?H:.

?LINT:set d_chroot

: see if chroot exists

set chroot d_chroot

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_chroot.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: vendorbin.U,v 1.1 1999/07/08 18:32:57 doughera Exp doughera \$

?RCS:

?RCS: Copyright (c) 1999, Andy Dougherty
?RCS:
?RCS: You may redistribute only under the terms of the Artistic License,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 3.0.
?RCS:
?RCS: \$Log: vendorbin.U,v \$
?RCS: Revision 1.1 1999/07/08 18:32:57 doughera
?RCS: Initial revision
?RCS:
?MAKE:d_vendorbin vendorbin vendorbinexp installvendorbin: Getfile \
Setprefixvar Oldconfig Prefixit vendorprefix
?MAKE: -pick add \$@ %<
?Y:TOP
?S:vendorbin:
?S: This variable contains the eventual value of the VENDORBIN symbol.
?S: It may have a ~ on the front.
?S: The standard distribution will put nothing in this directory.
?S: Vendors who distribute perl
may wish to place additional
?S: binaries in this directory with
?S: MakeMaker Makefile.PL INSTALLDIRS=vendor
?S: or equivalent. See INSTALL for details.
?S:.
?S:vendorbinexp:
?S: This variable is the ~name expanded version of vendorbin, so that you
?S: may use it directly in Makefiles or shell scripts.
?S:.
?D:installvendorbin="
?S:installvendorbin:
?S: This variable is really the same as vendorbinexp but may differ on
?S: those systems using AFS. For extra portability, only this variable
?S: should be used in makefiles.
?S:.
?S:d_vendorbin:
?S: This variable conditionally defines PERL_VENDORBIN.
?S:.
?C:PERL_VENDORBIN:
?C: If defined, this symbol contains the name of a directory
?C: for holding vendor-supplied executables.
?C: It may have a ~ on the front.
?C: The standard distribution will put nothing in this directory.
?C: Vendors who distribute perl may wish to place additional
?C: binaries in this directory with
?C: MakeMaker Makefile.PL INSTALLDIRS=vendor
?C: or equivalent.

See INSTALL for details.

?C:.

?C:PERL_VENDORBIN_EXP:

?C: This symbol contains the ~name expanded version of VENDORBIN, to be used

?C: in programs that are not prepared to deal with ~ expansion at run-time.

?C:.

?H:#\$d_vendorbin PERL_VENDORBIN "\$vendorbin" /**/

?H:#\$d_vendorbin PERL_VENDORBIN_EXP "\$vendorbinexp" /**/

?H:.

?LINT:change prefixvar

?LINT:set installvendorbin

: Set the vendorbin variables

case "\$vendorprefix" in

*) d_vendorbin="\$undef"

vendorbin="

vendorbinexp="

::

*) d_vendorbin="\$define"

: determine where vendor-supplied executables go.

case "\$vendorbin" in

*) dflt=\$vendorprefix/bin ;;

*) dflt="\$vendorbin" ;;

esac

fn=d~+

rp='Pathname for the vendor-supplied executables directory?'

./getfile

vendorbin="\$ans"

vendorbinexp="\$ansexp"

::

esac

prefixvar=vendorbin

./installprefix

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/installdirs/vendorbin.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_endpent.U,v 3.0 1993/08/18 12:06:09 ram Exp \$

?RCS:

?RCS: Copyright (c) 1991-1993, Raphael Manfredi

?RCS:

?RCS: You may redistribute only under the terms of the Artistic License,

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?RCS: of the source tree for dist 3.0.

?RCS:

?RCS: \$Log: d_endpent.U,v \$
?RCS: Revision 3.0 1993/08/18 12:06:09 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_endpent: Inlibc
?MAKE: -pick add \$@ %<
?S:d_endpent:
?S: This variable conditionally defines HAS_ENDPROTOENT if endprotoent() is
?S: available to close whatever was being used for protocol queries.
?S:.
?C:HAS_ENDPROTOENT:
?C: This symbol, if defined, indicates that the endprotoent() routine is
?C: available to close whatever was being used
for protocol queries.
?C:.
?H:#\$d_endpent HAS_ENDPROTOENT /**/
?H:.
?LINT:set d_endpent
: see if endprotoent exists
set endprotoent d_endpent
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/d_endpent.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: i_values.U 1 2006-08-24 12:32:52Z rmanfredi \$
?RCS:
?RCS: Copyright (c) 1996, Andy Dougherty
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: \$Log: i_values.U,v \$
?RCS: Revision 3.0.1.1 1997/02/28 15:48:34 ram
?RCS: patch61: created
?RCS:
?MAKE:i_values: Inhdr
?MAKE: -pick add \$@ %<
?S:i_values:
?S: This variable conditionally defines the I_VALUES symbol, and indicates
?S: whether a C program may include <values.h> to get symbols like MAXLONG
?S: and friends.

?S:
?C:I_VALUES:
?C: This symbol, if defined, indicates to the C program that it should
?C: include
<values.h> to get definition of symbols like MINFLOAT or
?C: MAXLONG, i.e. machine dependant limitations. Probably, you
?C: should use <limits.h> instead, if it is available.
?C:.
?H:#\$i_values I_VALUES /**/
?H:.
?LINT:set i_values
: see if this is a values.h system
set values.h i_values
eval \$inhdr

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/i_values.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: nblock_io.U,v 3.0.1.2 1997/02/28 16:17:14 ram Exp \$
?RCS:
?RCS: Copyright (c) 1991-1993, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic License,
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?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 3.0.
?RCS:
?RCS: \$Log: nblock_io.U,v \$
?RCS: Revision 3.0.1.2 1997/02/28 16:17:14 ram
?RCS: patch61: simplify here document for shells that can't handle them well
?RCS: patch61: force use of "startsh" at the head of the generated script
?RCS: patch61: added new files to the ?F: metalint hint
?RCS:
?RCS: Revision 3.0.1.1 1995/07/25 14:13:22 ram
?RCS: patch56: created
?RCS:
?X:
?X: Simplify here document for shells that can't handle them well.
?X: (Problem reported on FreeBSD;
it's unclear if this helps.) --AD
?X:
?MAKE:o_nonblock eagain rd_nodata d_eofnblk: cat rm_try Compile run \
d_open3 h_sysfile h_fcntl signal_t hint Oldconfig Setvar \
startsh i_unistd i_fcntl i_stdlib d_fork d_pipe d_alarm
?MAKE: -pick add \$@ %<

?S:o_nonblock:
 ?S: This variable bears the symbol value to be used during open() or fcntl()
 ?S: to turn on non-blocking I/O for a file descriptor. If you wish to switch
 ?S: between blocking and non-blocking, you may try ioctl(FIOSNBIO) instead,
 ?S: but that is only supported by some devices.
 ?S:.
 ?S:eagain:
 ?S: This variable bears the symbolic errno code set by read() when no
 ?S: data is present on the file and non-blocking I/O was enabled (otherwise,
 ?S: read() blocks naturally).
 ?S:.
 ?S:rd_nodata:
 ?S: This variable holds the return code from read() when no data is
 ?S: present. It should be -1, but some systems return 0 when O_NDELAY is
 ?S: used, which is a shame because you cannot make the difference between
 ?S: no data and an EOF.. Sigh!
 ?S:.
 ?S:d_eofnblk:
 ?S: This
 variable conditionally defines EOF_NONBLOCK if EOF can be seen
 ?S: when reading from a non-blocking I/O source.
 ?S:.
 ?C:VAL_O_NONBLOCK:
 ?C: This symbol is to be used during open() or fcntl(F_SETFL) to turn on
 ?C: non-blocking I/O for the file descriptor. Note that there is no way
 ?C: back, i.e. you cannot turn it blocking again this way. If you wish to
 ?C: alternatively switch between blocking and non-blocking, use the
 ?C: ioctl(FIOSNBIO) call instead, but that is not supported by all devices.
 ?C:.
 ?C:VAL_EAGAIN:
 ?C: This symbol holds the errno error code set by read() when no data was
 ?C: present on the non-blocking file descriptor.
 ?C:.
 ?C:RD_NODATA:
 ?C: This symbol holds the return code from read() when no data is present
 ?C: on the non-blocking file descriptor. Be careful! If EOF_NONBLOCK is
 ?C: not defined, then you can't distinguish between no data and EOF by
 ?C: issuing a read(). You'll have to find another way to tell for sure!
 ?C:.
 ?C:EOF_NONBLOCK:
 ?C: This
 symbol, if defined, indicates to the C program that a read() on
 ?C: a non-blocking file descriptor will return 0 on EOF, and not the value
 ?C: held in RD_NODATA (-1 usually, in that case!).
 ?C:.
 ?H:#define VAL_O_NONBLOCK \$o_nonblock
 ?H:#define VAL_EAGAIN \$again
 ?H:#define RD_NODATA \$rd_nodata

```

?H:#$d_eofnblk EOF_NONBLOCK
?H:.
?T:status
?F:!try.out !try.ret !try.err !try !mtry
?LINT:use d_open3
: check for non-blocking I/O stuff
case "$h_sysfile" in
true) echo "#include <sys/file.h>" > head.c;;
*)
    case "$h_fcntl" in
    true) echo "#include <fcntl.h>" > head.c;;
    *) echo "#include <sys/fcntl.h>" > head.c;;
    esac
    ;;
esac
echo " "
echo "Figuring out the flag used by open() for non-blocking I/O..." >&4
case "$o_nonblock" in
")
$cat head.c > try.c
$cat >>try.c <<EOCP
#include <stdio.h>
#$i_stdlib I_STDLIB
#ifdef I_STDLIB
#include <stdlib.h>
#endif
#$i_fcntl I_FCNTL
#ifdef I_FCNTL
#include <fcntl.h>
#endif
int main() {
#ifdef O_NONBLOCK
printf("O_NONBLOCK\n");
exit(0);
#endif
#ifdef
O_NDELAY
printf("O_NDELAY\n");
exit(0);
#endif
?X: Stevens "Advanced Programming in the UNIX Environment" page 364 mentions
?X: the FNDELAY symbol, used in 4.3BSD (source: Paul Marquess).
#ifdef FNDELAY
printf("FNDELAY\n");
exit(0);
#endif
exit(0);
}

```

```

EOCP
set try
if eval $compile_ok; then
  o_nonblock=`$run ./try`
  case "$o_nonblock" in
    *) echo "I can't figure it out, assuming O_NONBLOCK will do.";;
    *) echo "Seems like we can use $o_nonblock.";;
  esac
else
  echo "(I can't compile the test program; pray O_NONBLOCK is right!)"
fi
;;
*) echo "Using $hint value $o_nonblock.";;
esac
$rm_try

echo " "
echo "Let's see what value errno gets from read() on a $o_nonblock file..." >&4
case "$seagain" in
  *)
    case "$d_fork:$d_pipe:$d_alarm" in
      define:define:define)
        $cat head.c > try.c
        $cat >>try.c <<EOCP
        #include <errno.h>
        #include <sys/types.h>
        #include <signal.h>
        #include <stdio.h>
        #ifdef I_STDLIB
        #include <stdlib.h>
        #endif
        #ifdef I_FCNTL
        #include <fcntl.h>
        #endif
        #define MY_O_NONBLOCK $o_nonblock
        #ifndef errno /* XXX need better Configure test */
        extern int errno;
        #endif
        #ifdef I_UNISTD
        #include <unistd.h>
        #endif
        #include <string.h>
        $signal_t blech(int x) { exit(3); }
        EOCP

```

```

$cat >> try.c <<'EOCP'
int main()
{
int pd[2];
int pu[2];
char buf[1];
char string[100];
int ret;

ret = pipe(pd); /* Down: child -> parent */
if (ret != 0)
    exit(3);
ret = pipe(pu); /* Up: parent -> child */
if (ret != 0)
    exit(3);
if (0 != fork()) {
    close(pd[1]); /* Parent reads from pd[0] */
    close(pu[0]); /* Parent writes (blocking) to pu[1] */
#ifdef F_SETFL
    if (-1 == fcntl(pd[0], F_SETFL, MY_O_NONBLOCK))
        exit(1);
#else
    exit(4);
#endif
    signal(SIGALRM, blech);
    alarm(5);
    if ((ret = read(pd[0], buf, 1)) > 0) /* Nothing to read! */
        exit(2);
    sprintf(string, "%d\n", ret);
    ret = write(2, string, strlen(string));
    if (ret != strlen(string))
        exit(3);
    alarm(0);
#ifdef EAGAIN
    if (errno == EAGAIN) {
        printf("EAGAIN\n");
        goto ok;
    }
#endif
#ifdef EWOULDBLOCK
    if (errno == EWOULDBLOCK)
        printf("EWOULDBLOCK\n");
#endif
ok:
    ret = write(pu[1], buf, 1); /* Unblocks child, tell it to close our pipe */
    if (ret != 1)
        exit(3);
}

```

```

sleep(2); /* Give it time to close our pipe */
alarm(5);
ret = read(pd[0], buf, 1); /* Should read EOF */
alarm(0);
sprintf(string, "%d\n", ret);
ret = write(4, string, strlen(string));
if (ret != strlen(string))
    exit(3);
exit(0);
}

close(pd[0]); /* We write to pd[1] */
close(pu[1]); /* We read from pu[0] */
ret = read(pu[0], buf, 1); /* Wait for parent to signal us we may continue */
if (ret != 1)
    exit(3);
close(pd[1]); /* Pipe pd is now fully closed! */
exit(0); /* Bye bye, thank you for playing! */
}

```

EOCP

```

set try
if eval $compile_ok; then
?X: Use script to avoid the possible 'alarm call' message
echo "$startsh" >mtry
echo "$run ./try >try.out 2>try.ret 4>try.err
|| exit 4" >>mtry
chmod +x mtry
$run ./mtry >/dev/null 2>&1
case $? in
0) eagain=`$cat try.out`;
1) echo "Could not perform non-blocking setting!";;
2) echo "I did a successful read() for something that was not there!";;
3) echo "Hmm... non-blocking I/O does not seem to be working!";;
4) echo "Could not find F_SETFL!";;
*) echo "Something terribly wrong happened during testing.";;
esac
rd_nodata=`$cat try.ret`
echo "A read() system call with no data present returns $rd_nodata."
case "$rd_nodata" in
0|-1) ;;
*)
echo "(That's peculiar, fixing that to be -1.)"
rd_nodata=-1
;;
esac
case "$eagain" in
")
echo "Forcing errno EAGAIN on read() with no data available."

```

```

eagain=EAGAIN
;;
*)
echo "Your read() sets errno to $again when no data is available."
;;
esac
status=`$cat try.err`
case "$status" in
0) echo "And it correctly returns 0 to signal EOF.";;
-1) echo "But it also returns -1 to signal EOF, so be careful!";;
*)
echo "However, your read() returns '$status' on EOF??";;
esac
val="$define"
if test "$status" = "$rd_nodata"; then
echo "WARNING: you can't distinguish between EOF and no data!"
val="$undef"
fi
else
echo "I can't compile the test program--assuming errno EAGAIN will do."
eagain=EAGAIN
fi
;;
*) echo "Can't figure out how to test this--assuming errno EAGAIN will do."
eagain=EAGAIN
val="$define"
;;
esac
set d_eofnblk
eval $setvar
;;
*)
echo "Using $hint value $again."
echo "Your read() returns $rd_nodata when no data is present."
case "$d_eofnblk" in
"$define") echo "And you can see EOF because read() returns 0.";;
"$undef") echo "But you can't see EOF status from read() returned value.";;
*)
?X: Should not happen, but if it does, assume the worst!
echo "(Assuming you can't see EOF status from read anyway.)"
d_eofnblk=$undef
;;
esac
;;
esac
$rm_try head.c mtry

```

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/compline/nblock_io.U

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: Mkdirp.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: Extract.U,v $
?RCS: Revision 3.0.1.2 1997/02/28 14:58:52 ram
?RCS: patch61: added support for src.U
?RCS:
?RCS: Revision 3.0.1.1 1994/10/29 15:51:46 ram
?RCS: patch36: added ?F: line for metalint file checking
?RCS:
?RCS: Revision 3.0 1993/08/18 12:04:52 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?X:
?X: This unit produces a shell script which can launched to create a
?X: directory path like "mkdir -p" would do.
?X:
?MAKE:Mkdirp:
eunicefix startsh
?MAKE: -pick add $@ %<
?F:./mkdirp
?T:name create file
: script used to emulate mkdir -p
cat >mkdirp <<EOS
$startsh
EOS
cat >>mkdirp <<'EOS'
name=$1;
create="";
while test $name; do
if test ! -d "$name"; then
create="$name $create"
name=`echo $name | sed -e "s|^[^]*$||"``
name=`echo $name | sed -e "s|(.*).*/.*|1|"``
else
name=""
fi
```

```
done
for file in $create; do
  mkdir $file
done
EOS
chmod +x mkdirp
$unicefix mkdirp
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/Mkdirp.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: Extract.U,v 3.0.1.2 1997/02/28 14:58:52 ram Exp $
?RCS:
?RCS: Copyright (c) 1991-1993, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic License,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 3.0.
?RCS:
?RCS: $Log: Extract.U,v $
?RCS: Revision 3.0.1.2 1997/02/28 14:58:52 ram
?RCS: patch61: added support for src.U
?RCS:
?RCS: Revision 3.0.1.1 1994/10/29 15:51:46 ram
?RCS: patch36: added ?F: line for metalint file checking
?RCS:
?RCS: Revision 3.0 1993/08/18 12:04:52 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?X:
?X: This unit produces a shell script which can be doted in order to extract
?X: .SH files with variable substitutions.
?X:
?X: When running
?X: Configure from a remote directory ($src is not '.'),
?X: then the files will be created in that directory, so beware!
?X:
?MAKE:Extract: src
?MAKE: -pick add $@ %<
?F: ./extract
?T:PERL_CONFIG_SH dir file name create mkdir_p
: script used to extract .SH files with variable substitutions
cat >extract <<'EOS'
PERL_CONFIG_SH=true
```

```

echo "Doing variable substitutions on .SH files..."
if test -f MANIFEST; then
  set x `awk '{print $1}' < MANIFEST | grep \.SH$`
else
  echo "(Looking for .SH files under the source directory.)"
  set x `(cd "$src"; find . -name "*.SH" -print)`
fi
shift
case $# in
0) set x `(cd "$src"; echo *.SH)`; shift;;
esac
if test ! -f "$src/$1"; then
  shift
fi
?X: script to emulate mkdir -p
mkdir_p='
name=$1;
create="";
while test $name; do
  if test ! -d "$name"; then
    create="$name $create";
    name=`echo $name | sed -e "s|^[^/]*$||"`;
    name=`echo $name | sed -e "s|(.*).*/.*|1|"`;
  else
    name="";
  fi;
done;
for file in $create; do
  mkdir $file;
done
'
for file in $*;
do
  case "$src" in
  ".")
  case "$file" in
  */*)
    dir=`expr X$file : 'X\(.*)/'`
    file=`expr X$file : 'X.*\^(.*)'`
    (cd "$dir" && ./$file)
    ;;
  *)
    ./$file
    ;;
  esac
;;
*)
?X:

```

?X: When running Configure remotely (\$src is not '.'), we cannot source
 ?X: the files directly, since that would wrongly cause the extraction
 ?X: where the source lie instead of withing the current directory. Therefore,
 ?X: we need to 'sh <file' then, which is okay since they will source the
 ?X: existing config.sh file. It's not possible to use:
 ?X: ../src/Configure -S -O -Dsomething
 ?X: unfortunately since no new config.sh with the -Dsomething override
 ?X: will be created before running the .SH files. A minor buglet.
 ?X:
 ?X: Note that we must create the directory hierarchy ourselves if it does
 ?X: not exist already, and that is done through a shell emulation of the
 ?X: 'mkdir -p' command. We don't want to use the \$installdir metaconfig
 ?X: symbol here since that would require too much to
 be configured for
 ?X: this simple extraction task that may happen quickly with 'Configure -S'.
 ?X: -- RAM, 18/03/96
 ?X:

```

case "$file" in
*/*)
  dir=`expr X$file : 'X\(.*)/'`
  file=`expr X$file : 'X.*\^(.*)'`
  (set x $dir; shift; eval $mkdir_p)
  sh <"$src/$dir/$file"
  ;;
*)
  sh <"$src/$file"
  ;;
esac
;;
esac
done
if test -f "$src/config_h.SH"; then
if test ! -f config.h; then
: oops, they left it out of MANIFEST, probably, so do it anyway.
. "$src/config_h.SH"
fi
fi
EOS

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/Extract.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_getgrgid_r.U,v 0RCS:

?RCS: Copyright (c) 2002,2003 Jarkko Hietaniemi

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?RCS: Generated by the reentr.pl from the Perl 5.8 distribution.

?RCS:

?MAKE:d_getgrgid_r getgrgid_r_proto: Inlibc Protochk Hasproto i_systypes \
 usethreads i_grp extern_C

?MAKE: -pick add \$@ %<

?S:d_getgrgid_r:

?S: This variable conditionally defines the HAS_GETGRGID_R symbol,
 ?S: which indicates to the C program that the getgrgid_r()
 ?S: routine is available.

?S:.

?S:getgrgid_r_proto:

?S: This variable encodes the prototype of getgrgid_r.
 ?S: It is zero if d_getgrgid_r is undef, and one of the
 ?S: REENTRANT_PROTO_T_ABC macros of reentr.h if d_getgrgid_r
 ?S: is defined.

?S:.

?C:HAS_GETGRGID_R:

?C: This symbol, if defined, indicates that the getgrgid_r routine
 ?C: is available to
 getgrgid re-entrantly.

?C:.

?C:GETGRGID_R_PROTO:

?C: This symbol encodes the prototype of getgrgid_r.
 ?C: It is zero if d_getgrgid_r is undef, and one of the
 ?C: REENTRANT_PROTO_T_ABC macros of reentr.h if d_getgrgid_r
 ?C: is defined.

?C:.

?H:#\$d_getgrgid_r HAS_GETGRGID_R /**/
 ?H:#define GETGRGID_R_PROTO \$getgrgid_r_proto /**/
 ?H:.

?T:try hdrs d_getgrgid_r_proto
 : see if getgrgid_r exists
 set getgrgid_r d_getgrgid_r
 eval \$inlibc
 case "\$d_getgrgid_r" in
 "\$define")
 hdrs="\$i_systypes sys/types.h define stdio.h \$i_grp grp.h"
 case "\$d_getgrgid_r_proto:\$usethreads" in
 ":define") d_getgrgid_r_proto=define
 set d_getgrgid_r_proto getgrgid_r \$hdrs
 eval \$hasproto ;;
 *) ;;
 esac
 case "\$d_getgrgid_r_proto" in
 define)
 case "\$getgrgid_r_proto" in

```

"|0) try='int getgrgid_r(gid_t, struct group*, char*, size_t, struct group**);'
./protochk "$extern_C $try" $hdrs && getgrgid_r_proto=L_TSBWR ;;
esac
case "$getgrgid_r_proto" in
"|0) try='int getgrgid_r(gid_t, struct group*, char*, int, struct
group**);'
./protochk "$extern_C $try" $hdrs && getgrgid_r_proto=L_TSBIR ;;
esac
case "$getgrgid_r_proto" in
"|0) try='int getgrgid_r(gid_t, struct group*, char*, int);'
./protochk "$extern_C $try" $hdrs && getgrgid_r_proto=L_TSBI ;;
esac
case "$getgrgid_r_proto" in
"|0) try='struct group* getgrgid_r(gid_t, struct group*, char*, int);'
./protochk "$extern_C $try" $hdrs && getgrgid_r_proto=S_TSBI ;;
esac
case "$getgrgid_r_proto" in
"|0) d_getgrgid_r=undef
getgrgid_r_proto=0
echo "Disabling getgrgid_r, cannot determine prototype." >&4 ;;
* ) case "$getgrgid_r_proto" in
REENTRANT_PROTO*) ;;
*) getgrgid_r_proto="REENTRANT_PROTO_$getgrgid_r_proto" ;;
esac
echo "Prototype: $try" ;;
esac
;;
*) case "$usethreads" in
define) echo "getgrgid_r has no prototype, not using it." >&4 ;;
esac
d_getgrgid_r=undef
getgrgid_r_proto=0
;;
esac
;;
*) getgrgid_r_proto=0
;;
esac

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-
5.36.0/U/threads/d_getgrgid_r.U

```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 2001 Jarkko Hietaniemi

?RCS:

?RCS: You may redistribute only under the terms of the Artistic License,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 3.0.
?RCS:
?MAKE:d_sresgproto: Hasproto i_unistd
?MAKE: -pick add \$@ %<
?S:d_sresgproto:
?S: This variable conditionally defines the HAS_SETRESGID_PROTO symbol,
?S: which indicates to the C program that the system provides
?S: a prototype for the setresgid() function. Otherwise, it is
?S: up to the program to supply one.
?S:.
?C:HAS_SETRESGID_PROTO:
?C: This symbol, if defined, indicates that the system provides
?C: a prototype for the setresgid() function. Otherwise, it is up
?C: to the program to supply one. Good guesses are
?C: extern
int setresgid(uid_t ruid, uid_t euid, uid_t suid);
?C:.
?H:#\$d_sresgproto HAS_SETRESGID_PROTO /**/
?H:.
?LINT:set d_sresgproto
: see if prototype for setresgid is available
echo " "
set d_sresgproto setresgid \$i_unistd unistd.h
eval \$hasproto

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_sresgproto.U

No license file was found, but licenses were detected in source scan.

?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS:
?MAKE:i_stdint: Inhdr
?MAKE: -pick add \$@ %<
?S:i_stdint:
?S: This variable conditionally defines the I_STDINT symbol, which
?S: indicates to the C program that <stdint.h> exists and should
?S: be included.
?S:.
?C:I_STDINT:
?C: This symbol, if defined, indicates that <stdint.h> exists and
?C: should be included.
?C:.

?H:#\$i_stdint I_STDINT /**/

?H:.

?LINT:set i_stdint

: see if stdint is available

set stdint.h i_stdint

eval \$inhdr

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/i_stdint.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: Obsol_h.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: Obsol_h.U,v \$

?RCS: Revision 3.0 1993/08/18 12:05:11 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?X:

?X: This file is prepended to .MT/Obsol_h if that file is not empty. That file

?X: contains the necessary mappings of new symbols to obsolete ones.

?X:

?MAKE:Obsol_h:

?MAKE: -pick prepend \$@ ./Obsol_h

?LINT:nocomment

/*

* The following symbols are obsolete. They are mapped to the new

* symbols only to ease the transition process. The sources

should be

* updated so as to use the new symbols only, as the support for these

* obsolete symbols may end without notice.

*/

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/Obsol_h.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

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?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: d_safebcpy.U,v \$

?RCS: Revision 3.0.1.4 1997/02/28 15:40:58 ram

?RCS: patch61: improved overlapping copy check

?RCS: patch61: comfort them if they have memmove

?RCS: patch61: added ?F: metalint hint

?RCS:

?RCS: Revision 3.0.1.3 1995/07/25 13:58:40 ram

?RCS: patch56: re-arranged compile line to include ldflags before objects

?RCS:

?RCS: Revision 3.0.1.2 1995/01/11 15:29:23 ram

?RCS: patch45: added 'ldflags' to the test compile line (ADO)

?RCS:

?RCS: Revision 3.0.1.1 1994/05/06 14:49:03
ram

?RCS: patch23: ensure string is not optimized in read-only memory (ADO)

?RCS:

?RCS: Revision 3.0 1993/08/18 12:06:58 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:d_safebcpy: cat d_bcopy +cc +optimize +ccflags +ldflags +libs rm \
d_memmove i_memory i_stdlib i_string i_unistd Oldconfig Setvar

?MAKE: -pick add \$@ %<

?S:d_safebcpy:

?S: This variable conditionally defines the HAS_SAFE_BCOPY symbol if
?S: the bcopy() routine can do overlapping copies.

?S:.

?C:HAS_SAFE_BCOPY (SAFE_BCOPY):

?C: This symbol, if defined, indicates that the bcopy routine is available
?C: to copy potentially overlapping memory blocks. Otherwise you should
?C: probably use memmove() or memcpy(). If neither is defined, roll your
?C: own version.

?C:.

?H:#\$d_safebcpy HAS_SAFE_BCOPY /**/
?H:.

?F:!safebcpy

?LINT: set d_safebcpy

: can bcopy handle overlapping blocks?

?X: assume the worst

val="\$undef"

case "\$d_bcopy" in

```

"$define")
echo " "
echo "Checking to see if your bcopy() can do overlapping
copies..." >&4
$cat >foo.c <<EOCP
#$i_memory I_MEMORY
#$i_stdlib I_STDLIB
#$i_string I_STRING
#$i_unistd I_UNISTD
EOCP
$cat >>foo.c <<'EOCP'
#include <stdio.h>
#ifdef I_MEMORY
# include <memory.h>
#endif
#ifdef I_STDLIB
# include <stdlib.h>
#endif
#ifdef I_STRING
# include <string.h>
#else
# include <strings.h>
#endif
#ifdef I_UNISTD
# include <unistd.h> /* Needed for NetBSD */
#endif
int main()
{
char buf[128], abc[128];
char *b;
int len;
int off;
int align;

```

?X: Copy "abcde..." string to char abc[] so that gcc doesn't
?X: try to store the string in read-only memory.
bcopy("abcdefghijklmnopqrstuvwxy0123456789", abc, 36);

```

for (align = 7; align >= 0; align--) {
for (len = 36; len; len--) {
b = buf+align;
bcopy(abc, b, len);
for (off = 1; off <= len; off++) {
bcopy(b, b+off, len);
bcopy(b+off, b, len);
if (bcmp(b, abc, len))
exit(1);
}
}

```

```

}
}
exit(0);
}
EOCP
if $cc $optimize $ccflags $ldflags \
    -o safebcpy foo.c $libs >/dev/null 2>&1; then
if ./safebcpy
2>/dev/null; then
    echo "Yes, it can."
    val="$define"
else
    echo "It can't, sorry."
    case "$d_memmove" in
"$define") echo "But that's Ok since you have memmove()." ;;
    esac
fi
else
    echo "(I can't compile the test program, so we'll assume not...)"
    case "$d_memmove" in
"$define") echo "But that's Ok since you have memmove()." ;;
    esac
fi
;;
esac
$rm -f foo.* safebcpy core
set d_safebcpy
eval $setvar

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_safebcpy.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: usrinc.U,v 1.1 2000/06/27 00:20:28 jhi Exp \$

?RCS:

?RCS: Copyright (c) 1991-1993, Raphael Manfredi

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?RCS: of the source tree for dist 3.0.

?RCS:

?RCS: \$Log: usrinc.U,v \$

?RCS: Revision 1.1 2000/06/27 00:20:28 jhi

?RCS: Initial revision

?RCS:

?RCS: Revision 3.0.1.3 1997/02/28 16:27:12 ram

?RCS: patch61: don't ask for the include path unless they are on a MIPS

?RCS:

?RCS: Revision 3.0.1.2 1995/05/12 12:24:36 ram

?RCS: patch54: ensure that ./mips always exists (ADO)

?RCS:

?RCS: Revision 3.0.1.1 1994/05/06 15:18:31 ram

?RCS: patch23: ensure usrinc value is preserved across sessions (WED)

?RCS:

?RCS: Revision

3.0 1993/08/18 12:09:58 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:usrinc incpath mips_type: test cat echo n c Getfile Guess \

Oldconfig eunicefix contains rm sysroot cc

?MAKE: -pick add \$@ %<

?S:usrinc:

?S: This variable holds the path of the include files, which is

?S: usually /usr/include. It is mainly used by other Configure units.

?S:.

?S:incpath:

?S: This variable must precede the normal include path to get the

?S: right one, as in "\$incpath/usr/include" or "\$incpath/usr/lib".

?S: Value can be "" or "/bsd43" on mips.

?S:.

?S:mips_type:

?S: This variable holds the environment type for the mips system.

?S: Possible values are "BSD 4.3" and "System V".

?S:.

?D:usrinc='/usr/include'

?LINT:extern cppflags

?LINT:create mips

?T:xxx_prompt

?F:./mips

: What should the include directory be ?

: Use sysroot if set, so findhdr looks in the right place.

echo " "

\$echo \$n "Hmm... \$c"

dflt="\$sysroot/usr/include"

incpath=""

?X: mips_type is used later, to add -DSYSTYPE_BSD43

to cppflags if needed.

mips_type=""

?X:

?X: Cannot put the following in Guess, or we get a circular dependency.

?X:

if \$test -f /bin/mips && /bin/mips; then

echo "Looks like a MIPS system..."

```

$cat >usr.c <<'EOCP'
#ifdef SYSTYPE_BSD43
/bsd43
#endif
EOCP
if $cc $cppflags -E usr.c > usr.out && $contains /usr.out >/dev/null 2>&1; then
  dflt='/bsd43/usr/include'
  incpath='/bsd43'
  mips_type='BSD 4.3'
else
  mips_type='System V'
fi
$rm -f usr.c usr.out
echo "and you're compiling with the $mips_type compiler and libraries."
xxx_prompt=y
echo "exit 0" >mips
else
echo "Doesn't look like a MIPS system."
xxx_prompt=n
echo "exit 1" >mips
fi
chmod +x mips
$unicefix mips
case "$usrinc" in
") ;;
*) dflt="$usrinc";;
esac
case "$xxx_prompt" in
y) fn=d/
echo " "
rp='Where are the include files you want to use?'
./getfile
usrinc="$ans"
;;
*) usrinc="$dflt"
;;
esac

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/usrinc.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: prototype.U,v 3.0.1.3 1994/05/06 15:11:49 ram Exp \$

?RCS:

?RCS: Copyright (c) 1991-1993, Raphael Manfredi

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?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 3.0.
?RCS:
?RCS: \$Log: prototype.U,v \$
?RCS: Revision 3.0.1.3 1994/05/06 15:11:49 ram
?RCS: patch23: ensure cc flags used when looking for prototype support
?RCS:
?RCS: Revision 3.0.1.2 1994/01/24 14:15:36 ram
?RCS: patch16: prototype handling macros now appear only when needed
?RCS:
?RCS: Revision 3.0.1.1 1993/08/25 14:03:12 ram
?RCS: patch6: defines were referring to non-existent VOID symbol
?RCS:
?RCS: Revision 3.0 1993/08/18 12:09:36 ram
?RCS: Baseline for dist
3.0 netwide release.
?RCS:
?MAKE:prototype: Nothing
?S:prototype:
?S: This variable holds the eventual value of CAN_PROTOTYPE, which
?S: indicates the C compiler can handle function prototypes.
?S:.
: stub, never used
prototype=nothing

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/prototype.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$
?RCS:
?RCS: Copyright (c) 2019 Karl Williamson
?RCS:
?RCS: You may distribute under the terms of either the GNU General Public
?RCS: License or the Artistic License, as specified in the README file.
?RCS:
?MAKE:d_towlower: Inlibc
?MAKE: -pick add \$@ %<
?S:d_towlower:
?S: This variable conditionally defines the HAS_TOWLOWER symbol, which
?S: indicates to the C program that the towlower() routine is available.
?S:.
?C:HAS_TOWLOWER:
?C: This symbol, if defined, indicates that the towlower () routine is
?C: available to do case conversion.

```
?C:
?H:#$d_towlower HAS_TOWLOWER /**/
?H:
?LINT:set d_towlower
: see if towlower exists
set towlower d_towlower
eval $inlibc
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_towlower.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id$
?RCS:
?RCS: Copyright (c) 2009 H.Merijn Brand
?RCS:
?RCS: You may distribute under the terms of either the GNU General Public
?RCS: License or the Artistic License, as specified in the README file.
?RCS:
?MAKE:d_inetntop: Inlibc
?MAKE: -pick add $@ %<
?S:d_inetntop:
?S: This variable conditionally defines the HAS_INETNTOP symbol,
?S: which indicates to the C program that the inet_ntop() function
?S: is available.
?S:
?C:HAS_INETNTOP:
?C: This symbol, if defined, indicates that the inet_ntop() function
?C: is available to parse IPv4 and IPv6 strings.
?C:
?H:#$d_inetntop HAS_INETNTOP /**/
?H:
?LINT:set d_inetntop
: see if inet_ntop exists
set inet_ntop d_inetntop
eval $inlibc
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_inetntop.U
```

No license file was found, but licenses were detected in source scan.

```
# $Id: errnolist.a,v 3.0 1993/08/18 12:04:35 ram Exp ram $
#
# Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
#
# You may redistribute only under the terms of the Artistic Licence,
```

```

# as specified in the README file that comes with the distribution.
# You may reuse parts of this distribution only within the terms of
# that same Artistic Licence; a copy of which may be found at the root
# of the source tree for dist 4.0.
#
# Original Author: Harlan Stenn <harlan@mumps.pfcs.com>
#
# $Log: errnolist.a,v $
# Revision 3.0 1993/08/18 12:04:35 ram
# Baseline for dist 3.0 netwide release.
#
#
# This is a simple-minded awk script to generate an initialization for
# sys_errnolist on systems that don't have it.
# This file now depends only on sys/errno.h error numbers under maxerr being
# in order. It will complain and die if not. NOTE: It will still produce
# a compilable output file, even with errors, so you
# must check the output.

BEGIN {
    format = "\t\"%s\", \n"
    printf("/*\n** This is a generated file. Do NOT edit it unless you really have to...\n*/\n\n")
    printf("char *sys_errnolist[] = {\n")
    maxerr = 89
}

$1=="#define" {
    if(count > maxerr || substr($2,1,1) != "E")
        next # we're not interested
    if($3 < count) { # this is bad
        printf("Fatal error: %s out of order at %s\n", \
        FILENAME, $2) > "/dev/tty"
        exit 1
    }
    # fill in the blanks
    while($3 > count) {
        dummy=sprintf("EDUMMY%d",count)
        printf(format,dummy)
        count++
    }
    printf(format,$2)
    count++
}

END {
    printf("\t0\n};\n")
}

```


Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/lib/ernolist.a

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: vendorscript.U,v 1.1 1999/07/08 18:32:57 doughera Exp doughera \$

?RCS:

?RCS: Copyright (c) 1999, Andy Dougherty

?RCS:

?RCS: You may redistribute only under the terms of the Artistic License,

?RCS: as specified in the README file that comes with the distribution.

?RCS: You may reuse parts of this distribution only within the terms of

?RCS: that same Artistic License; a copy of which may be found at the root

?RCS: of the source tree for dist 3.0.

?RCS:

?RCS: \$Log: vendorscript.U,v \$

?RCS: Revision 1.1 1999/07/08 18:32:57 doughera

?RCS: Initial revision

?RCS:

?MAKE:d_vendorscript vendorscript vendorscriptexp installvendorscript: Getfile \
vendorbin cat Setprefixvar Oldconfig Prefixit test vendorprefix

?MAKE: -pick add \$@ %<

?Y:TOP

?S:vendorscript:

?S: This variable contains the eventual value of the VENDORSRIPT symbol.

?S: It may have a ~ on the front.

?S: The standard distribution will put nothing in this
directory.

?S: Vendors who distribute perl may wish to place additional

?S: executable scripts in this directory with

?S: MakeMaker Makefile.PL INSTALLDIRS=vendor

?S: or equivalent. See INSTALL for details.

?S:.

?S:vendorscriptexp:

?S: This variable is the ~name expanded version of vendorscript, so that you

?S: may use it directly in Makefiles or shell scripts.

?S:.

?D:installvendorscript="

?S:installvendorscript:

?S: This variable is really the same as vendorscriptexp but may differ on

?S: those systems using AFS. For extra portability, only this variable

?S: should be used in makefiles.

?S:.

?S:d_vendorscript:

?S: This variable conditionally defines PERL_VENDORSRIPT.

?S:.

?C:PERL_VENDORSRIPT:

?C: If defined, this symbol contains the name of a directory

?C: for holding vendor-supplied executable scripts.

?C: It may have a ~ on the front.

?C: The standard distribution will put nothing in this directory.

?C: Vendors who distribute perl may wish to place additional

?C: executable

scripts in this directory with

?C: MakeMaker Makefile.PL INSTALLDIRS=vendor

?C: or equivalent. See INSTALL for details.

?C:.

?C:PERL_VENDORSCRIPT_EXP:

?C: This symbol contains the ~name expanded version of VENDORSCRIPT, to be used

?C: in programs that are not prepared to deal with ~ expansion at run-time.

?C:.

?H:#\$d_vendorscript PERL_VENDORSCRIPT "\$vendorscript" /**/

?H:#\$d_vendorscript PERL_VENDORSCRIPT_EXP "\$vendorscriptexp" /**/

?H:.

?LINT:change prefixvar

?LINT:set installvendorscript

: Set the vendorscript variables

case "\$vendorprefix" in

) d_vendorscript="\$undef"

vendorscript="

vendorscriptexp="

;;

*) d_vendorscript="\$define"

: determine where vendor-supplied scripts go.

case "\$vendorscript" in

) dflt=\$vendorprefix/script

\$test -d \$dflt || dflt=\$vendorbin ;;

*) dflt="\$vendorscript" ;;

esac

\$cat <<EOM

The installation process will create a directory for vendor-supplied scripts.

EOM

fn=d~+

rp='Pathname for the vendor-supplied scripts directory?'

./getfile

vendorscript="\$ans"

vendorscriptexp="\$ansexp"

;;

esac

prefixvar=vendorscript

.

./installprefix

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/installdirs/vendorscript.U

No license file was found, but licenses were detected in source scan.

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:d_nexttoward: Inlibc

?MAKE: -pick add \$@ %<

?S:d_nexttoward:

?S: This variable conditionally defines HAS_NEXTTOWARD if nexttoward()

?S: is available to return the next machine representable long double from

?S: x in direction y.

?S:.

?C:HAS_NEXTTOWARD:

?C: This symbol, if defined, indicates that the nexttoward routine is

?C: available to return the next machine representable long double from

?C: x in direction y.

?C:.

?H:#\$d_nexttoward HAS_NEXTTOWARD /**/

?H:.

?LINT:set d_nexttoward

: see if nexttoward exists

set nexttoward d_nexttoward

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_nexttoward.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: i_netdb.U,v \$

?RCS:

?RCS: Copyright (c) 1998 Andy Dougherty

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:i_netdb: Inhdr

?MAKE: -pick add \$@ %<

?S:i_netdb:

?S: This variable conditionally defines the I_NETDB symbol, and indicates

?S: whether a C program should include <netdb.h>.

?S:.

?C:I_NETDB:

?C: This symbol, if defined, indicates that <netdb.h> exists and

?C: should be included.

?C:.

?H:#\$i_netdb I_NETDB /**/

?H:.

?LINT:set i_netdb

: see if this is a netdb.h system

set netdb.h i_netdb

eval \$inhdr

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/i_netdb.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: i_socks.U,v \$

?RCS:

?RCS: Copyright (c) 1999 Jarkko Hietaniemi

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:i_socks: Inhdr Hasfield

?MAKE: -pick add \$@ %<

?S:i_socks:

?S: This variable conditionally defines the I_SOCKS symbol, and indicates

?S: whether a C program should include <socks.h>.

?S:.

?C:I_SOCKS:

?C: This symbol, if defined, indicates that <socks.h> exists and

?C: should be included.

?C:.

?H:#\$i_socks I_SOCKS /**/

?H:.

?LINT:set i_socks

: see if this is a socks.h system

set socks.h i_socks

eval \$inhdr

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/i_socks.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

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?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: Original Author: Andy Dougherty <doughera@lafcol.lafayette.edu>
?RCS:
?RCS: \$Log: prefix.U,v \$
?RCS: Revision 3.0.1.2 1995/01/30 14:44:05 ram
?RCS: patch49: new prefixexp variable holding a fully expanded prefix
?RCS: patch49: save off previous prefix value in oldprefix if changed (WED)
?RCS: patch49: added the INSTALLPREFIX define for C programs to use (WED)
?RCS:
?RCS: Revision 3.0.1.1 1994/08/29 16:31:34 ram
?RCS: patch32: created by ADO
?RCS:
?MAKE:prefix prefixexp +oldprefix: Getfile Loc Oldconfig
cat package
?MAKE: -pick add \$@ %<
?S:prefix:
?S: This variable holds the name of the directory below which the
?S: user will install the package. Usually, this is /usr/local, and
?S: executables go in /usr/local/bin, library stuff in /usr/local/lib,
?S: man pages in /usr/local/man, etc. It is only used to set defaults
?S: for things in bin.U, mansrc.U, privlib.U, or scriptdir.U.
?S:.
?S:prefixexp:
?S: This variable holds the full absolute path of the directory below
?S: which the user will install the package. Derived from prefix.
?S:.
?S:oldprefix:
?S: This variable is set non-null if the prefix was previously defined
?S: and gets set to a new value. Used internally by Configure only.
?S:.
?C:INSTALLPREFIX:
?C: This symbol contains the name of the install prefix for this package.
?C:.
?H:#define INSTALLPREFIX "\$prefix" /**/
?H:.
: determine root of directory hierarchy where package will be installed.
case "\$prefix" in
")
dflt=`./loc ./usr/local /usr/local /local /opt
/usr`
;;
*)
dflt="\$prefix"

```
::
esac
$cat <<EOM
```

By default, \$package will be installed in \$dflt/bin, manual pages under \$dflt/man, etc..., i.e. with \$dflt as prefix for all installation directories. Typically set to /usr/local, but you may choose /usr if you wish to install \$package among your system binaries. If you wish to have binaries under /bin but manual pages under /usr/local/man, that's ok: you will be prompted separately for each of the installation directories, the prefix being only used to set the defaults.

```
EOM
fn=d~
rp='Installation prefix to use?'
./getfile
oldprefix=""
case "$prefix" in
") ;;
*)
case "$ans" in
"$prefix") ;;
*) oldprefix="$prefix";;
esac
::
esac
prefix="$ans"
prefixexp="$ansexp"
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/prefix.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: d_ffs.U 1 2006-08-24 12:32:52Z rmanfredi $
```

```
?RCS:
```

```
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
```

```
?RCS:
```

```
?RCS: You may redistribute only under the terms of the Artistic Licence,
```

```
?RCS: as specified in the README file that comes with the distribution.
```

```
?RCS: You may reuse parts of this distribution only within the terms of
```

```
?RCS: that same Artistic Licence; a copy of which may be found at the root
```

```
?RCS: of the source tree for dist 4.0.
```

```
?RCS:
```

```
?RCS: $Log: d_ffs.U,v $
```

```
?RCS: Revision 3.0 1993/08/18 12:06:03 ram
```

```
?RCS: Baseline for dist 3.0 netwide release.
```

?RCS:
?MAKE:d_ffs: Inlibc
?MAKE: -pick add \$@ %<
?S:d_ffs:
?S: This variable conditionally defines the HAS_FFS symbol, which
?S: indicates to the C program that the ffs() routine is available
?S: to find the first bit which is set in its integer argument.
?S:.
?C:HAS_FFS:
?C: This symbol, if defined, indicates that the ffs routine is available
?C: to
find the first bit set in its argument. If it's not available,
?C: roll your own.
?C:.
?H:#\$d_ffs HAS_FFS /**/
?H:.
?LINT:set d_ffs
: see if ffs exists
set ffs d_ffs
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_ffs.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_crypt.U 1 2006-08-24 12:32:52Z rmanfredi \$
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: \$Log: d_crypt.U,v \$
?RCS: Revision 3.0.1.1 1997/02/28 15:31:47 ram
?RCS: patch61: replaced .a with \$_a all over the place
?RCS:
?RCS: Revision 3.0 1993/08/18 12:05:52 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_crypt cryptlib: Loc test xlibpth libpth Csym Setvar _a Inlibc
?MAKE: -pick add \$@ %<
?S:d_crypt:
?S: This variable conditionally defines the CRYPT symbol, which
?S: indicates to the C program that the crypt() routine is available

?S: to
 encrypt passwords and the like.

?S:.

?S:cryptlib:

?S: This variable holds -lcrypt or the path to a libcrypt.a archive if
 ?S: the crypt() function is not defined in the standard C library. It is
 ?S: up to the Makefile to use this.

?S:.

?C:HAS_CRYPT (CRYPT):

?C: This symbol, if defined, indicates that the crypt routine is available
 ?C: to encrypt passwords and the like.

?C:.

?H:#\$d_crypt HAS_CRYPT /**/

?H:.

?LINT:set d_crypt

?T:val

: see if crypt exists

```

echo " "
set crypt d_crypt
eval $inlibc
case "$d_crypt" in
$define) cryptlib=" " ;;
*) if set crypt val -f d_crypt; eval $sym; $val; then
  echo 'crypt() found.' >&4
  val="$define"
  cryptlib="
else
  cryptlib=`./loc Slibcrypt$a "" $xlibpth`
  if $test -z "$cryptlib"; then
    cryptlib=`./loc Mlibcrypt$a "" $xlibpth`
  else
    cryptlib=-lcrypt
  fi
  if $test -z "$cryptlib"; then
    cryptlib=`./loc Libcrypt$a "" $xlibpth`
  else
    cryptlib=-lcrypt
  fi
  if $test -z "$cryptlib"; then
    cryptlib=`./loc libcrypt$a ""
$libpth`
  else
    cryptlib=-lcrypt
  fi
  if $test -z "$cryptlib"; then
    echo 'crypt() NOT found.' >&4
    val="$undef"
  else

```



```
val="$define"  
fi  
fi  
set d_crypt  
eval $setvar  
;;  
esac
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_crypt.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: d_bcmp.U 1 2006-08-24 12:32:52Z rmanfredi $  
?RCS:  
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi  
?RCS:  
?RCS: You may redistribute only under the terms of the Artistic Licence,  
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?RCS: You may reuse parts of this distribution only within the terms of  
?RCS: that same Artistic Licence; a copy of which may be found at the root  
?RCS: of the source tree for dist 4.0.  
?RCS:  
?RCS: $Log: d_bcmp.U,v $  
?RCS: Revision 3.0.1.2 1993/10/16 13:47:52 ram  
?RCS: patch12: added magic support for bcmp()  
?RCS:  
?RCS: Revision 3.0.1.1 1993/09/13 16:00:44 ram  
?RCS: patch10: now only defines HAS_BCMP, no macro remap on memcmp (WAD)  
?RCS:  
?RCS: Revision 3.0 1993/08/18 12:05:42 ram  
?RCS: Baseline for dist 3.0 netwide release.  
?RCS:  
?MAKE:d_bcmp: Inlibc  
?MAKE:-pick add $@ %<  
?S:d_bcmp:  
?S: This variable conditionally defines the HAS_BCMP symbol  
if  
?S: the bcmp() routine is available to compare strings.  
?S:.  
?C:HAS_BCMP:  
?C: This symbol is defined if the bcmp() routine is available to  
?C: compare blocks of memory.  
?C:.  
?H:#$d_bcmp HAS_BCMP /**/  
?H:.  
?M:bcmp: HAS_BCMP  
?M:#ifndef HAS_BCMP
```

```
?M:#ifndef bcmp
?M:#define bcmp(s,d,l) memcmp((s),(d),(l))
?M:#endif
?M:#endif
?M:.
?LINT:set d_bcmp
: see if bcmp exists
set bcmp d_bcmp
eval $inlibc
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_bcmp.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: d_safemcpy.U,v 3.0.1.5 1997/02/28 15:41:12 ram Exp $
?RCS:
?RCS: Copyright (c) 1991-1993, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic License,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 3.0.
?RCS:
?RCS: $Log: d_safemcpy.U,v $
?RCS: Revision 3.0.1.5 1997/02/28 15:41:12 ram
?RCS: patch61: improved overlapping copy check
?RCS: patch61: comfort them if they have memmove
?RCS: patch61: added ?F: metalint hint
?RCS:
?RCS: Revision 3.0.1.4 1995/07/25 13:58:46 ram
?RCS: patch56: re-arranged compile line to include ldflags before objects
?RCS:
?RCS: Revision 3.0.1.3 1995/03/21 08:47:26 ram
?RCS: patch52: swapped two first arguments of memcpy() calls
?RCS:
?RCS:
Revision 3.0.1.2 1994/10/29 16:15:10 ram
?RCS: patch36: added 'ldflags' to the test compile line (ADO)
?RCS:
?RCS: Revision 3.0.1.1 1994/05/06 14:53:12 ram
?RCS: patch23: ensure string is not optimized in read-only memory (ADO)
?RCS:
?RCS: Revision 3.0 1993/08/18 12:06:58 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_safemcpy: Compile cat d_memcpy rm_try run \
```

```

d_memmove i_memory i_stdlib i_string i_unistd Oldconfig Setvar
?MAKE: -pick add $@ %<
?S:d_safemcpy:
?S: This variable conditionally defines the HAS_SAFE_MEMCPY symbol if
?S: the memcpy() routine can do overlapping copies.
?S: For overlapping copies, memmove() should be used, if available.
?S:.
?C:HAS_SAFE_MEMCPY (SAFE_MEMCPY):
?C: This symbol, if defined, indicates that the memcpy routine is available
?C: to copy potentially overlapping memory blocks. If you need to
?C: copy overlapping memory blocks, you should check HAS_MEMMOVE and
?C: use memmove() instead, if available.
?C:.
?H:#$d_safemcpy HAS_SAFE_MEMCPY /**/
?H:.
?F:!try
?LINT:
set d_safemcpy
: can memcpy handle overlapping blocks?
echo " "
?X: assume the worst
val="$undef"
case "$d_memmove" in
"$define") echo "I'll use memmove() instead of memcpy() for overlapping copies." ;;
*) case "$d_memcpy" in
"$define")
echo "Checking to see if memcpy() can do overlapping copies..." >&4
$cat >try.c <<EOCP
#$i_memory I_MEMORY
#$i_stdlib I_STDLIB
#$i_string I_STRING
#$i_unistd I_UNISTD
EOCP
$cat >>try.c <<'EOCP'
#include <stdio.h>
#ifdef I_MEMORY
# include <memory.h>
#endif
#ifdef I_STDLIB
# include <stdlib.h>
#endif
#ifdef I_STRING
# include <string.h>
#else
# include <strings.h>
#endif
#ifdef I_UNISTD
# include <unistd.h> /* Needed for NetBSD */

```

```

#endif
int main()
{
char buf[128], abc[128];
char *b;
int len;
int off;
int align;

/* Copy "abcde..." string to char abc[] so that gcc doesn't
   try to store the string in read-only memory. */
memcpy(abc, "abcdefghijklmnopqrstuvwxy0123456789", 36);

for (align = 7; align >=
0; align--) {
for (len = 36; len; len--) {
b = buf+align;
memcpy(b, abc, len);
for (off = 1; off <= len; off++) {
memcpy(b+off, b, len);
memcpy(b, b+off, len);
if (memcmp(b, abc, len))
exit(1);
}
}
}
exit(0);
}
EOCP
set try
if eval $compile_ok; then
if $run ./try 2>/dev/null; then
echo "Yes, it can."
val="$define"
else
echo "It can't, sorry."
fi
else
echo "(I can't compile the test program, so we'll assume not...)"
fi
;;
esac
$rm_try
;;
esac
set d_safemcpy
eval $setvar

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/compline/d_safemcpy.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

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?RCS: that same Artistic License; a copy of which may be found at the root

?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: Original Author: Andy Dougherty <doughera@lafcol.lafayette.edu>

?RCS:

?RCS: \$Log: sizetype.U,v \$

?RCS: Revision 3.0.1.1 1994/08/29 16:32:10 ram

?RCS: patch32: created by ADO

?RCS:

?MAKE:sizetype: Myread Typedef

?MAKE: -pick add \$@ %<

?S:sizetype:

?S: This variable defines sizetype to be something like size_t,

?S: unsigned long, or whatever type is used to declare length

?S: parameters for string functions.

?S:.

?C:Size_t:

?C: This symbol holds the type used to declare length parameters

?C: for string

functions. It is usually size_t, but may be

?C: unsigned long, int, etc. It may be necessary to include

?C: <sys/types.h> to get any typedef'ed information.

?C:.

?H:#define Size_t \$sizetype /* length paramater for string functions */

?H:.

: see what type is used for size_t

set size_t sizetype 'unsigned int' stdio.h sys/types.h

eval \$typedef

dflt="\$sizetype"

echo " "

rp="What type is used for the length parameter for string functions?"

./myread

sizetype="\$ans"

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-
```

5.36.0/dist/U/sizetype.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: perlpath.U,v \$

?RCS: Revision 3.0.1.2 1995/09/25 09:17:04 ram

?RCS: patch59: unit is now forced to the top of Configure, if possible

?RCS:

?RCS: Revision 3.0.1.1 1995/01/11 15:33:53 ram

?RCS: patch45: can now use Loc variables since path stripping is deferred

?RCS:

?RCS: Revision 3.0 1993/08/18 12:09:32 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?X:

?X: The purpose of this unit is to locate perl good enough to construct a #!

?X:

?MAKE:perlpath: Getfile Oldconfig Loc perl

?MAKE: -pick

add \$@ %<

?Y:TOP

?S:perlpath:

?S: This variable contains the eventual value of the PERLPATH symbol,

?S: which contains the absolute location of the perl interpreter.

?S:.

?C:PERLPATH:

?C: This symbol contains the absolute location of the perl interpreter.

?C:.

?H:#define PERLPATH "\$perlpath" /**/

?H:.

: determine perl absolute location

case "\$perlpath" in

")

if test -f /usr/bin/perl; then

 dflt=/usr/bin/perl

else

 case "\$perl" in

 *) dflt="\$perl";;

 *) dflt=/usr/bin/perl;;

```

    esac
fi
;;
*) dflt="$perlpath"
;;
esac
echo " "
fn=f~/
rp="Where is perl located on your system?"
./getfile
perlpath="$ans"

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/perlpath.U
```

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?RCS:

?RCS: \$Log: i_malloc.U,v \$

?RCS: Revision 3.0 1993/08/18 12:08:21 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:i_malloc: Inhdr

?MAKE: -pick add \$@ %<

?S:i_malloc:

?S: This variable conditionally defines the I_MALLOC symbol, and indicates

?S: whether a C program should include <malloc.h>.

?S:.

?C:I_MALLOC:

?C: This symbol, if defined, indicates to the C program that it should

?C: include <malloc.h>.

?C:.

?H:#\$i_malloc I_MALLOC /**/

?H:.

?LINT:set i_malloc

: see if this is a malloc.h system

set

malloc.h i_malloc

eval \$inhdr

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/i_malloc.U

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?RCS: of the source tree for dist 4.0.

?RCS:

?MAKE:d_dup3: Inlibc

?MAKE: -pick add \$@ %<

?S:d_dup3:

?S: This variable conditionally defines HAS_DUP3 if dup3() is

?S: available to duplicate file descriptors.

?S:.

?C:HAS_DUP3:

?C: This symbol, if defined, indicates that the dup3 routine is

?C: available to duplicate file descriptors.

?C:.

?H:#\$d_dup3 HAS_DUP3 /**/

?H:.

?LINT:set d_dup3

: see if dup3 exists

set dup3 d_dup3

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_dup3.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_setgrent.U,v \$

?RCS:

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?RCS:

?RCS: \$Log: d_setgrent.U,v \$

?RCS:

?MAKE:d_setgrent: Inlibc

?MAKE: -pick add \$@ %<

?S:d_setgrent:

?S: This variable conditionally defines the HAS_SETGRENT symbol, which

?S: indicates to the C program that the setgrent() routine is available

?S: for initializing sequential access to the group database.

?S:.

?C:HAS_SETGRENT:

?C: This symbol, if defined, indicates that the setgrent routine is

?C: available for initializing sequential access of the group database.

?C:.

?H:#\$d_setgrent HAS_SETGRENT /**/

?H:.

?LINT:set d_setgrent

: see if setgrent exists

set setgrent d_setgrent

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/d_setgrent.U

No license file was found, but licenses were detected in source scan.

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?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:d_nan: Inlibc

?MAKE: -pick add \$@ %<

?S:d_nan:

?S: This variable conditionally defines HAS_NAN if nan() is

?S: available to generate NaN.

?S:.

?C:HAS_NAN:

?C: This symbol, if defined, indicates that the nan routine is

?C: available to generate NaN.

?C:.

?H:#\$d_nan HAS_NAN /**/

?H:.

?LINT:set d_nan

: see if nan exists

set nan d_nan

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_nan.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: myhostname.U,v 3.0.1.3 1997/02/28 16:15:55 ram Exp \$

?RCS:

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?RCS: of the source tree for dist 3.0.
?RCS:
?RCS: \$Log: myhostname.U,v \$
?RCS: Revision 3.0.1.3 1997/02/28 16:15:55 ram
?RCS: patch61: improved hostname lookup by using ypmatch when NIS is used
?RCS:
?RCS: Revision 3.0.1.2 1994/10/29 16:25:43 ram
?RCS: patch36: call ./xenix explicitly instead of relying on PATH
?RCS: patch36: now uses new Tr unit to convert to/from lowercase
?RCS:
?RCS: Revision 3.0.1.1 1994/06/20 07:06:20 ram
?RCS: patch30: now a little more clever for domain name guessing
?RCS:
?RCS:
Revision 3.0 1993/08/18 12:09:18 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:myhostname phostname mydomain: contains sed test Myread Oldconfig \
Guess Loc awk echo sort uniq +usrinc rm hostcat Tr
?MAKE: -pick add \$@ %<
?S:myhostname (hostname):
?S: This variable contains the eventual value of the MYHOSTNAME symbol,
?S: which is the name of the host the program is going to run on.
?S: The domain is not kept with hostname, but must be gotten from mydomain.
?S: The dot comes with mydomain, and need not be supplied by the program.
?S:.
?S:mydomain:
?S: This variable contains the eventual value of the MYDOMAIN symbol,
?S: which is the domain of the host the program is going to run on.
?S: The domain must be appended to myhostname to form a complete host name.
?S: The dot comes with mydomain, and need not be supplied by the program.
?S:.
?S:phostname:
?S: This variable contains the eventual value of the PHOSTNAME symbol,
?S: which is a command that can be fed to popen()
to get the host name.
?S: The program should probably not presume that the domain is or isn't
?S: there already.
?S:.
?C:MYHOSTNAME (HOSTNAME):
?C: This symbol contains name of the host the program is going to run on.
?C: The domain is not kept with hostname, but must be gotten from MYDOMAIN.
?C: The dot comes with MYDOMAIN, and need not be supplied by the program.

?C: If gethostname() or uname() exist, MYHOSTNAME may be ignored. If MYDOMAIN

?C: is not used, MYHOSTNAME will hold the name derived from PHOSTNAME.

?C:.

?C:MYDOMAIN:

?C: This symbol contains the domain of the host the program is going to

?C: run on. The domain must be appended to HOSTNAME to form a complete

?C: host name. The dot comes with MYDOMAIN, and need not be supplied by

?C: the program. If the host name is derived from PHOSTNAME, the domain

?C: may or may not already be there, and the program should check.

?C:.

```
?H:#define MYHOSTNAME "$myhostname" /**/
```

```
?H:#define MYDOMAIN "$mydomain" /**/
```

?H:.

?LINT:extern osname

?T:cont

```
i tans tmp_re
```

```
: now get the host name
```

```
echo " "
```

```
echo "Figuring out host name..." >&4
```

```
case "$myhostname" in
```

```
*) cont=true
```

```
echo 'Maybe "hostname" will work...'
```

```
if tans=`sh -c hostname 2>&1` ; then
```

```
myhostname=$tans
```

```
phostname=hostname
```

```
cont="
```

```
fi
```

```
::
```

```
*) cont=";;
```

```
esac
```

```
if $test "$cont"; then
```

```
if ./xenix; then
```

```
echo 'Oh, dear. Maybe "/etc/systemid" is the key...'
```

```
if tans=`cat /etc/systemid 2>&1` ; then
```

```
myhostname=$tans
```

```
phostname='cat /etc/systemid'
```

```
echo "Whadyaknow. Xenix always was a bit strange..."
```

```
cont="
```

```
fi
```

```
elif $test -r /etc/systemid; then
```

```
echo "(What is a non-Xenix system doing with /etc/systemid?)"
```

```
fi
```

```
fi
```

```
if $test "$cont"; then
```

```
echo 'No, maybe "uname -l" will work...'
```

```
if tans=`sh -c 'uname -l' 2>&1` ; then
```

```
myhostname=$tans
```

```
phostname='uname -l'
```

```

else
echo 'Strange. Maybe "uname -n" will work...'
if tans=`sh -c 'uname -n' 2>&1` ; then
myhostname=$tans
phostname='uname -n'
else
echo 'Oh well, maybe I can mine it out of whoami.h...'
if
tans=`sh -c $contains' sysname $usrinc/whoami.h' 2>&1` ; then
myhostname=`echo "$tans" | $sed 's/^\.*(.)\^1/^`
phostname="sed -n -e ""'/sysname/s/^\.*(.)\^1/{"" -e p -e q -e '}' <$usrinc/whoami.h"
else
case "$myhostname" in
") echo "Does this machine have an identity crisis or something?"
phostname="";
*)
echo "Well, you said $myhostname before..."
phostname='echo $myhostname';;
esac
fi
fi
fi
fi
case "$myhostname" in
") myhostname=noname ;;
esac
: you do not want to know about this
set $myhostname
myhostname=$1

: verify guess
if $test "$myhostname" ; then
dflt=y
rp='Your host name appears to be "$myhostname"." Right?'
./myread
case "$ans" in
y*) ;;
*) myhostname="";;
esac
fi

: bad guess or no guess
while $test "X$myhostname" = X ; do
dflt=""
rp="Please type the (one word) name of your host:"
./myread
myhostname="$ans"
done

```

```

: translate upper to lower if necessary
case "$myhostname" in
*[A-Z]*)
echo
"(Normalizing case in your host name)"
myhostname=`echo $myhostname | ./tr '[A-Z]' '[a-z]`
;;
esac

```

?X: Do not ask for domain name if this is not used later on. In that

?X: case, the hostname may keep its domain name, but it doesn't matter.

@if MYDOMAIN || mydomain

```

case "$myhostname" in
*.*)
dfilt=`expr "X$myhostname" : "X[^.]*\(\..*\)"`
myhostname=`expr "X$myhostname" : "X\([^.*]\)"`
echo "(Trimming domain name from host name--host name is now $myhostname)"
;;
*) case "$mydomain" in
)

```

?X:

?X: There is currently no way to say we do not want hostcat if mydomain is not

?X: used. One way to achieve that would be to put that code in a mydomain.U

?X: unit. However, we want to stick the sanity checks right after the domain

?X: name computation, or if none is done, right after the hostname computation.

?X:

```
{
```

?X: If we use NIS, try ypmatch.

```

test "X$hostcat" = "Xypcat hosts" &&
ypmatch "$myhostname" hosts 2>/dev/null \
$sed -e 's/[ ]*#.*//; s/$/ /' > hosts
&& \
$test -s hosts
} || {

```

?X: Extract only the relevant hosts, reducing file size,

?X: remove comments, insert trailing space for later use.

?X: Test to be sure we *have* a hostcat command. os390 doesn't.

```

test "X$hostcat" != "X" &&
$hostcat | $sed -n -e "s/[ ]*#.*//; s^\$/ /
/[ ]$myhostname[ ]/p" > hosts
}
tmp_re="[ .]"
if $test -f hosts; then
$test x`$awk "/[0-9].*[ ]$myhostname$tmp_re/ { sum++ }
END { print sum }" hosts` = x1 || tmp_re="[ ]"
dfilt=`$awk "/[0-9].*[ ]$myhostname$tmp_re/ {for(i=2; i<=NF;i++) print \\|\\$i}" \
hosts | $sort | $uniq | \

```

```

$sed -n -e "s/$myhostname\.([a-zA-Z0-9_])\1/p"
case ` $echo X$dflt` in
X*\ *) echo "(Several hosts in the database matched hostname)"
dflt=.
;;
X.) echo "(You do not have fully-qualified names in the hosts database)"
;;
esac
else
echo "(I cannot locate a hosts database anywhere)"
dflt=.
fi
case "$dflt" in
.)
tans=`./loc resolv.conf X /etc /usr/etc`
if
$test -f "$tans"; then
echo "(Attempting domain name extraction from $tans)"
?X: Look for either a search or a domain directive.
dflt=`$sed -n -e 's//g' \
-e 's/^search *([ ]*).*\1/p' $tans \
-e 1q 2>/dev/null`
case "$dflt" in
.) dflt=`$sed -n -e 's//g' \
-e 's/^domain *([ ]*).*\1/p' $tans \
-e 1q 2>/dev/null`
;;
esac
fi
;;
esac
case "$dflt" in
.) echo "(No help from resolv.conf either -- attempting clever guess)"
dflt=`sh -c domainname 2>/dev/null`
case "$dflt" in
") dflt='.';
.nis.*|yp.*|.main.*) dflt=`echo $dflt | $sed -e 's/^[^.]*/'`;
esac
;;
esac
case "$dflt$osname" in
.os390) echo "(Attempting domain name extraction from //SYS1.TCPPARMS(TCPDATA))"
dflt=`awk '/^DOMAINORIGIN/ {print $2}' //SYS1.TCPPARMS(TCPDATA)" 2>/dev/null`
;;
esac
case "$dflt" in
.) echo "(Lost all hope -- silly guess then)"
dflt='.nonet'

```

```

;;
esac
$rm -f hosts
;;
*)
dflt="$mydomain";;
esac;;
esac
echo " "
rp="What is your domain name?"
./myread
tans="$ans"
case "$ans" in
") ;;
.*) ;;
*) tans=".${ans}";;
esac
mydomain="$tans"

: translate upper to lower if necessary
case "$mydomain" in
*[A-Z]*)
echo "(Normalizing case in your domain name)"
mydomain=`echo $mydomain | ./tr '[A-Z]' '[a-z]'`
;;
esac

@end
: a little sanity check here
case "$phostname" in
") ;;
*)
case ` $phostname | ./tr '[A-Z]' '[a-z]^` in
$myhostname$mydomain|$myhostname) ;;
*)
case "$phostname" in
sed*)
echo "(That doesn't agree with your whoami.h file, by the way.)"
;;
*)
echo "(That doesn't agree with your $phostname command, by the way.)"
;;
esac
;;
esac
;;
esac
;;
esac

```

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/myhostname.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: vendorman3dir.U,v 1.1 1999/07/08 18:32:57 doughera Exp doughera \$

?RCS:

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?RCS: of the source tree for dist 3.0.

?RCS:

?RCS: \$Log: vendorman3dir.U,v \$

?RCS: Revision 1.1 1999/07/08 18:32:57 doughera

?RCS: Initial revision

?RCS:

?MAKE:vendorman3dir vendorman3direxp installvendorman3dir: man3dir Getfile \
Oldconfig Setprefixvar Prefixit test vendorprefix prefix sed

?MAKE: -pick add \$@ %<

?Y:TOP

?S:vendorman3dir:

?S: This variable contains the name of the directory for man3

?S: pages. It may have a ~ on the front.

?S: The standard distribution will put nothing in this directory.

?S: Vendors

who distribute perl may wish to place their own

?S: man3 pages in this directory with

?S: MakeMaker Makefile.PL INSTALLDIRS=vendor

?S: or equivalent. See INSTALL for details.

?S:.

?S:vendorman3direxp:

?S: This variable is the ~name expanded version of vendorman3dir, so that you

?S: may use it directly in Makefiles or shell scripts.

?S:.

?D:installvendorman3dir="

?S:installvendorman3dir:

?S: This variable is really the same as vendorman3direxp but may differ on

?S: those systems using AFS. For extra portability, only this variable

?S: should be used in makefiles.

?S:.

?LINT:change prefixvar

?LINT:set installvendorman3dir

: Set the vendorman3dir variables

case "\$vendorprefix" in

") vendorman3dir="


```

vendorman3direxp="
;;
*) : determine where vendor-supplied module manual pages go.
case "$vendorman3dir" in
") dflt=`echo "$man3dir" | $sed "s#^$prefix#$vendorprefix#" ` ;;
*) dflt=$vendorman3dir ;;
esac
case "$dflt" in
"|' ') dflt=none ;;
esac
fn=nd~+
rp='Pathname
for the vendor-supplied manual section 3 pages?'
./getfile
vendorman3dir="$ans"
vendorman3direxp="$ansexp"
;;
esac
: Use ' ' for none so value is preserved next time through Configure
$test X"$vendorman3dir" = "X" && vendorman3dir=' '
prefixvar=vendorman3dir
./installprefix

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/installdirs/vendorman3dir.U
```

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```

?RCS: $Id: d_fchown.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
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?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: d_fchown.U,v $
?RCS: Revision 3.0 1993/08/18 12:06:01 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_fchown: Inlibc
?MAKE: -pick add $@ %<
?S:d_fchown:
?S: This variable conditionally defines the HAS_FCHOWN symbol, which
?S: indicates to the C program that the fchown() routine is available
?S: to change ownership of opened files.

```

?S:
?C:HAS_FCHOWN (FCHOWN):
?C: This symbol, if defined, indicates that the fchown routine is available
?C: to
change ownership of opened files. If unavailable, use chown().
?C:.
?H:#\$d_fchown HAS_FCHOWN /**/
?H:.
?LINT:set d_fchown
: see if fchown exists
set fchown d_fchown
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_fchown.U

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?RCS:
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?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 3.0.
?RCS:
?MAKE:siteman3dir siteman3direxp installsiteman3dir: Getfile \
Setprefixvar prefix siteprefix man3dir sed
?MAKE: -pick add \$@ %<
?Y:TOP
?D:siteman3dir="
?S:siteman3dir:
?S: This variable contains the name of the directory in which site-specific
?S: library man source pages are to be put. It is the responsibility of the
?S: Makefile.SH to get the value of this into the proper command.
?S: You must be prepared to do the ~name expansion yourself.
?S: The standard distribution will put nothing in this directory.
?S: After
perl has been installed, users may install their own local
?S: man3 pages in this directory with
?S: MakeMaker Makefile.PL
?S: or equivalent. See INSTALL for details.
?S:.
?D:siteman3direxp="
?S:siteman3direxp:
?S: This variable is the same as the siteman3dir variable, but is filename

?S: expanded at configuration time, for convenient use in makefiles.

?S:.

?D:installsiteman3dir="

?S:installsiteman3dir:

?S: This variable is really the same as siteman3direxp, unless you are using

?S: AFS in which case it points to the read/write location whereas

?S: man3direxp only points to the read-only access location. For extra

?S: portability, you should only use this variable within your makefiles.

?S:.

?LINT:change prefixvar

?LINT:set installsiteman3dir

?LINT:set siteman3dir

?LINT:set siteman3direxp

: determine where add-on library man pages go

case "\$siteman3dir" in

") dflt=`echo \$man3dir | \$sed "s#^\$prefix#siteprefix#"` ;;

*) dflt=\$siteman3dir ;;

esac

case "\$dflt" in

"|" ') dflt=none ;;

esac

fn=dn+~

rp='Pathname

where the site-specific library manual pages should be installed?'

./getfile

prefixvar=siteman3dir

./setprefixvar

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/installdirs/siteman3dir.U

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?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:d_strlcpy: Inlibc Hasproto d_gnulibc

?MAKE: -pick add \$@ %<

?S:d_strlcpy:

?S: This variable conditionally defines the HAS_STRLCPY symbol, which

?S: indicates to the C program that the strlcpy () routine is available.

?S:.

?C:HAS_STRLCPY:

?C: This symbol, if defined, indicates that the strlcpy () routine is

```

?C: available to do string copying.
?C:.
?H:#$d_strlcpy HAS_STRLCPY /**/
?H:.
?T:d_strlcpy_proto xx1 xx2 xx3 xx4
?LINT:set d_strlcpy
: see if strlcpy exists
: We need both a prototype in string.h and the symbol in libc.
echo " "
d_strlcpy_proto="
xx1="#$d_gnulibc HAS_GNULIBC"
xx2='#if defined(HAS_GNULIBC) && !defined(_GNU_SOURCE)'
xx3='# define _GNU_SOURCE'
xx4='#endif'
set d_strlcpy_proto strlcpy
literal "$xx1" literal "$xx2" literal "$xx3" literal "$xx4" define string.h
eval $hasproto
case "$d_strlcpy_proto" in
  define) # see if strlcpy exists
    set strlcpy d_strlcpy
    eval $inlibc
    ;;
  *) val=$undef
    set d_strlcpy
    eval $setvar
    ;;
esac

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_strlcpy.U

```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id: cc.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: cc.U,v $
?RCS: Revision 3.0.1.4 1995/05/12 12:06:47 ram
?RCS: patch54: may now abort Configure when cc does not work
?RCS:
?RCS: Revision 3.0.1.3 1995/01/11 15:20:11 ram

```

?RCS: patch45: changed gcc checking message to a more explicit one (WED)

?RCS:

?RCS: Revision 3.0.1.2 1994/10/29 16:04:29 ram

?RCS: patch36: detect gcc even when not called as 'gcc' (ADO)

?RCS: patch36: simplified gcc version checking (ADO)

?RCS: patch36: added ?F: line for metalint

file checking

?RCS:

?RCS: Revision 3.0.1.1 1994/05/06 14:26:06 ram

?RCS: patch23: added support for gcc version (ADO)

?RCS:

?RCS: Revision 3.0 1993/08/18 12:05:30 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:cc: Myread Oldconfig Checkcc test

?MAKE: -pick add \$@ %<

?S:cc:

?S: This variable holds the name of a command to execute a C compiler which

?S: can resolve multiple global references that happen to have the same

?S: name. Usual values are 'cc' and 'gcc'.

?S: Fervent ANSI compilers may be called 'c89'. AIX has xlc.

?S:.

?F:!cc.cbu

?D:cc='cc'

: Determine the C compiler to be used

echo " "

case "\$cc" in

*) dflt=cc;;

*) dflt="\$cc";;

esac

rp="Use which C compiler?"

./myread

cc="\$ans"

: See whether they have no cc but they do have gcc

./trygcc

?X: Look for a hint-file generated 'call-back-unit'. Now that the

?X: user has specified the compiler, we may need to set or change some

?X: other defaults.

if \$test -f cc.cbu; then

./cc.cbu

fi

./checkcc

Found

in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-

5.36.0/dist/U/cc.U

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: i_niin.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
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?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: i_niin.U,v $
?RCS: Revision 3.0 1993/08/18 12:08:24 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?X:
?X: This unit looks wether <netinet/in.h> is available or not
?X:
?MAKE:i_niin i_sysin: Inhdr
?MAKE: -pick add $@ %<
?S:i_niin:
?S: This variable conditionally defines I_NETINET_IN, which indicates
?S: to the C program that it should include <netinet/in.h>. Otherwise,
?S: you may try <sys/in.h>.
?S:.
?S:i_sysin:
?S: This variable conditionally
defines I_SYS_IN, which indicates
?S: to the C program that it should include <sys/in.h> instead of
?S: <netinet/in.h>.
?S:.
?C:I_NETINET_IN:
?C: This symbol, if defined, indicates to the C program that it should
?C: include <netinet/in.h>. Otherwise, you may try <sys/in.h>.
?C:.
?C:I_SYS_IN (I_SYSIN):
?C: This symbol, if defined, indicates to the C program that it should
?C: include <sys/in.h> instead of <netinet/in.h>.
?C:.
?H:#$i_niin I_NETINET_IN /**/
?H:#$i_sysin I_SYS_IN /**/
?H:.
?LINT:set i_niin i_sysin
: see if this is a netinet/in.h or sys/in.h system
set netinet/in.h i_niin sys/in.h i_sysin
eval $inhdr
```

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/i_niin.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_flock.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: d_flock.U,v \$

?RCS: Revision 3.0 1993/08/18 12:06:05 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:d_flock: Inlibc

?MAKE: -pick add \$@ %<

?S:d_flock:

?S: This variable conditionally defines HAS_FLOCK if flock() is

?S: available to do file locking.

?S:.

?C:HAS_FLOCK (FLOCK):

?C: This symbol, if defined, indicates that the flock routine is

?C: available to do file locking.

?C:.

?H:#\$d_flock HAS_FLOCK /**/

?H:.

?LINT:set d_flock

: see

if flock exists

set flock d_flock

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_flock.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: vendorhtml1dir.U,v 1.1 1999/07/08 18:32:57 doughera Exp doughera \$

?RCS:

?RCS: Copyright (c) 1999, Andy Dougherty

?RCS:

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?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 3.0.
?RCS:
?RCS: \$Log: vendorhtml1dir.U,v \$
?RCS: Revision 1.1 1999/07/08 18:32:57 doughera
?RCS: Initial revision
?RCS:
?MAKE:vendorhtml1dir vendorhtml1direxp installvendorhtml1dir: html1dir Getfile \
Setprefixvar Oldconfig Prefixit test vendorprefix prefix sed
?MAKE: -pick add \$@ %<
?Y:TOP
?S:vendorhtml1dir:
?S: This variable contains the name of the directory for html
?S: pages. It may have a ~ on the front.
?S: The standard distribution will put nothing in this
directory.
?S: Vendors who distribute perl may wish to place their own
?S: html pages in this directory with
?S: MakeMaker Makefile.PL INSTALLDIRS=vendor
?S: or equivalent. See INSTALL for details.
?S:.
?S:vendorhtml1direxp:
?S: This variable is the ~name expanded version of vendorhtml1dir, so that you
?S: may use it directly in Makefiles or shell scripts.
?S:.
?D:installvendorhtml1dir="
?S:installvendorhtml1dir:
?S: This variable is really the same as vendorhtml1direxp but may differ on
?S: those systems using AFS. For extra portability, only this variable
?S: should be used in makefiles.
?S:.
?LINT:change prefixvar
?LINT:set installvendorhtml1dir
: Set the vendorhtml1dir variables
case "\$vendorprefix" in
") vendorhtml1dir="
vendorhtml1direxp="
;;
*) : determine where vendor-supplied html pages go.
: There is no standard location, so try to copy the previously-selected
: directory structure for the core html pages.
: XXX Better default suggestions would be welcome.
case "\$vendorhtml1dir"
in
") dflt=`echo "\$html1dir" | \$sed "s#^\$prefix#\$vendorprefix#"` ;;
*) dflt=\$vendorhtml1dir ;;
esac


```

case "$dflt" in
'|' ) dflt=none ;;
esac
fn=dn+~
rp='Pathname for the vendor-supplied html pages?'
./getfile
vendorhtml1dir="$ans"
vendorhtml1direxp="$ansexp"
;;
esac
: Use ' ' for none so value is preserved next time through Configure
$test X"$vendorhtml1dir" = "X" && vendorhtml1dir=' '
prefixvar=vendorhtml1dir
./installprefix

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/installdirs/vendorhtml1dir.U
```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id: d_regcmp.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
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?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: d_regcmp.U,v $
?RCS: Revision 3.0.1.1 1995/01/30 14:34:45 ram
?RCS: patch49: now looks for POSIX regcomp() routine
?RCS:
?RCS: Revision 3.0 1993/08/18 12:06:53 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_regcmp d_re_comp d_regcomp: Csym cat
?MAKE: -pick add $@ %<
?S:d_regcomp:
?S: This variable conditionally defines the HAS_REGCOMP symbol, which
?S: indicates to the C program that the regcomp() routine is available
?S: for regular
?S: pattern matching (usually on POSIX.2 conforming systems).
?S:
?S:d_regcmp:
?S: This variable conditionally defines the HAS_REGCMP symbol, which
?S: indicates to the C program that the regcmp() routine is available

```

?S: for regular pattern matching (usually on System V).

?S:.

?S:d_re_comp:

?S: This variable conditionally defines the HAS_RECOMP symbol, which

?S: indicates to the C program that the re_comp() routine is available

?S: for regular pattern matching (usually on BSD). If so, it is likely that

?S: re_exec() exists.

?S:.

?C:HAS_REGCOMP (REGCOMP):

?C: This symbol, if defined, indicates that the regcomp() routine is

?C: available to do some regular pattern matching (usually on POSIX.2

?C: conforming systems).

?C:.

?C:HAS_REGCMP (REGCMP):

?C: This symbol, if defined, indicates that the regcmp() routine is

?C: available to do some regular pattern matching (usually on System V).

?C:.

?C:HAS_RECOMP (RECOMP):

?C: This symbol, if defined, indicates that the re_comp() routine is

?C: available

to do some regular pattern matching (usually on BSD). If so,

?C: it is likely that re_exec() be available.

?C:.

?H:#\$d_regcomp HAS_REGCOMP /* POSIX.2 */

?H:#\$d_regcmp HAS_REGCMP /* sysV */

?H:#\$d_re_comp HAS_RECOMP /* BSD */

?H:.

?T:val

: see if regcomp, regcmp, or re_comp exist, for regular pattern matching

```
echo " "
```

```
if set regcomp val -f d_regcomp; eval $csym; $val; then
```

```
echo 'regcomp() found.' >&4
```

```
d_regcomp="$define"
```

```
d_regcmp="$undef"
```

```
d_re_comp="$undef"
```

```
elif set regcmp val -f d_regcmp; eval $csym; $val; then
```

```
echo 'regcmp() found.' >&4
```

```
d_regcmp="$define"
```

```
d_regcomp="$undef"
```

```
d_re_comp="$undef"
```

```
elif set re_comp val -f d_re_comp; eval $csym; $val; then
```

```
echo 're_comp() found, assuming re_exec() also exists.' >&4
```

```
d_re_comp="$define"
```

```
d_regcomp="$undef"
```

```
d_regcmp="$undef"
```

```
else
```

```
$cat >&4 <<EOM
```

No regcomp(), regcmp() nor re_comp() found !! No regular pattern matching.

EOM

```
d_regcmp="$undef"  
d_re_comp="$undef"  
d_regcomp="$undef"  
fi
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_regcmp.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: Original Author: Andy Dougherty <doughera@lafcol.lafayette.edu>

?RCS:

?RCS: \$Log: modetype.U,v \$

?RCS: Revision 3.0.1.1 1994/10/29 16:25:07 ram

?RCS: patch36: created by ADO

?RCS:

?MAKE:modetype: Myread Typedef

?MAKE: -pick add \$@ %<

?S:modetype:

?S: This variable defines modetype to be something like mode_t,

?S: int, unsigned short, or whatever type is used to declare file

?S: modes for system calls.

?S:.

?C:Mode_t:

?C: This symbol holds the type used to declare file modes

?C: for systems calls.

It is usually mode_t, but may be

?C: int or unsigned short. It may be necessary to include <sys/types.h>

?C: to get any typedef'ed information.

?C:.

?H:#define Mode_t \$modetype /* file mode parameter for system calls */

?H:.

: see what type is used for mode_t

set mode_t modetype int stdio.h sys/types.h

eval \$typedef

dflt="\$modetype"

echo " "

rp="What type is used for file modes?"

./myread

modetype="\$ans"

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/modetype.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 2003 Jarkko Hietaniemi

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:d_aintl: Inlibc

?MAKE: -pick add \$@ %<

?S:d_aintl:

?S: This variable conditionally defines the HAS_AINTL symbol, which

?S: indicates to the C program that the aintl() routine is available.

?S: If copysignl is also present we can emulate modfl.

?S:.

?C:HAS_AINTL:

?C: This symbol, if defined, indicates that the aintl routine is

?C: available. If copysignl is also present we can emulate modfl.

?C:.

?H:#\$d_aintl HAS_AINTL /**/

?H:.

?LINT:set d_aintl

: see if aintl exists

set aintl d_aintl

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_aintl.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: i_ieeefp.U,v \$

?RCS:

?RCS: Copyright (c) 1998 Jarkko Hietaniemi

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:i_ieeefp: Inhdr Hasfield

?MAKE: -pick add \$@ %<

?S:i_ieeefp:
?S: This variable conditionally defines the I_IEEEFP symbol, and indicates
?S: whether a C program should include <ieee.h>.

?S:.

?C:I_IEEEFP:

?C: This symbol, if defined, indicates that <ieee.h> exists and

?C: should be included.

?C:.

?H:#\$i_ieeefp I_IEEEFP /**/

?H:.

?LINT:set i_ieeefp

: see if this is a ieee.h system

case "\$i_ieeefp" in

") set ieee.h i_ieeefp

eval \$inhdr

;;

esac

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/i_ieeefp.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1999 Jarkko Hietaniemi

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:d_msgghdr_s: Hasstruct i_systypes d_socket i_sysuio Setvar

?MAKE: -pick add \$@ %<

?S:d_msgghdr_s:

?S: This variable conditionally defines the HAS_STRUCT_MSGHDR symbol,

?S: which indicates that the struct msgghdr is supported.

?S:.

?C:HAS_STRUCT_MSGHDR:

?C: This symbol, if defined, indicates that the struct msgghdr

?C: is supported.

?C:.

?H:#\$d_msgghdr_s HAS_STRUCT_MSGHDR /**/

?H:.

?LINT:set d_msgghdr_s

: Check for msgghdr support

echo " "

echo "Checking to see if your system supports struct msgghdr..." >&4

set d_msgghdr_s msgghdr \$i_systypes sys/types.h \$d_socket sys/socket.h \$i_sysuio sys/uio.h

eval \$hasstruct

```
case "$d_cmsg_hdr_s" in
"$define")    echo "Yes, it does." ;;
*)           echo
            "No, it doesn't." ;;
esac
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_cmsg_hdr_s.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

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?RCS: that same Artistic License; a copy of which may be found at the root

?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: errnolist.U,v \$

?RCS: Revision 3.0.1.2 1997/02/28 15:48:01 ram

?RCS: patch61: replaced .a with \$_a all over the place

?RCS: patch61: likewise for .o replaced by \$_o

?RCS:

?RCS: Revision 3.0.1.1 1994/01/24 14:10:54 ram

?RCS: patch16: created

?RCS:

?MAKE:errnolist errnolist_SH errnolist_a errnolist_c errnolist_o: cat +cc \

+ccflags +libs +d_sysernlst_a_o

?MAKE: -pick add \$@ %<

?S:errnolist:

?S: This variable holds the base name of a file containing the

?S: definition of the sys_errnolist

array, if the C library

?S: doesn't provide it already. Otherwise, its value is empty.

?S: The following lines should be included in your Makefile.SH:

?S:

?S: case "\$errnolist" in

?S: ") ;;

?S: *)

?S: \$spitshell >>Makefile <<!GROK!THIS!

?S: \$errnolist_c: \$errnolist_SH \$errnolist_a

?S: sh ./\$errnolist_SH

?S:

?S: !GROK!THIS!

?S: ;;

```

?S: esac
?S:
?S: You may define the 'errnolist' variable in your Myinit.U if you
?S: wish to override its default value "errnolist".
?S:.
?S:errnolist_SH:
?S: This is the name of a file which will generate errnolist.c.
?S:.
?S:errnolist_a:
?S: This is the name of the awk script called by errnolist_SH.
?S:.
?S:errnolist_c:
?S: This is the name of a generated C file which provides the
?S: definition of the sys_errnolist array.
?S:.
?S:errnolist_o:
?S: This is the name of the object file which provides the
?S: definition of the sys_errnolist array, if the C library
?S: doesn't provide it already. Otherwise, its value is empty.
?S:.
?INIT:errnolist=errnolist
:
  check for sys_errnolist
  @if d_sysernlst || HAS_SYS_ERRNOLIST
  case "$d_sysernlst" in
  "$define")
    errnolist="
    errnolist_SH="
    errnolist_a="
    errnolist_c="
    errnolist_o="
  ;;
  *)
    echo " "
    echo "I'll make sure your Makefile provides sys_errnolist in $errnolist.c"
    errnolist_SH=$errnolist.SH
    errnolist_a=$errnolist$_a
    errnolist_c=$errnolist.c
    errnolist_o=$errnolist$_o
  ;;
  esac
  @else
  echo " "
  $cat <<EOM
  Checking to see if your C library provides us with sys_errnolist[...]
  EOM
  $cat >errnolist.c <<'EOCP'
  extern char *sys_errnolist[];

```

```

int main() {
    char *p0 = sys_errnolist[0];
    char *p1 = sys_errnolist[1];

    return (p0 == p1); /* Make sure they're not optimized away */
}
EOCP
if $cc $ccflags -o errnolist errnolist.c $libs >/dev/null 2>&1 ; then
    echo "It does."
    errnolist="
    errnolist_SH="
    errnolist_a="
    errnolist_c="
    errnolist_o="
else
    echo "I'll make sure your Makefile provides sys_errnolist in $errnolist.c"

    errnolist_SH=$errnolist.SH
    errnolist_a=$errnolist$_a
    errnolist_c=$errnolist.c
    errnolist_o=$errnolist$_o
fi
@end

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/errnolist.U

```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id: d_getpwent.U,v $
?RCS:
?RCS: Copyright (c) 1998 Andy Dougherty
?RCS:
?RCS: You may distribute under the terms of either the GNU General Public
?RCS: License or the Artistic License, as specified in the README file.
?RCS:
?RCS: $Log: d_getpwent.U,v $
?RCS:
?MAKE:d_getpwent: Inlibc
?MAKE: -pick add $@ %<
?S:d_getpwent:
?S: This variable conditionally defines the HAS_GETPWENT symbol, which
?S: indicates to the C program that the getpwent() routine is available
?S: for sequential access of the passwd database.
?S:.
?C:HAS_GETPWENT:
?C: This symbol, if defined, indicates that the getpwent routine is
?C: available for sequential access of the passwd database.

```


?C: If this is not available, the older getpw() function may be available.

?C:.

?H:#\$d_getpwent HAS_GETPWENT /**/

?H:.

?LINT:set d_getpwent

: see if getpwent exists

set getpwent d_getpwent

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/d_getpwent.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: mansrc.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

?RCS: You may redistribute only under the terms of the Artistic Licence,

?RCS: as specified in the README file that comes with the distribution.

?RCS: You may reuse parts of this distribution only within the terms of

?RCS: that same Artistic Licence; a copy of which may be found at the root

?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: mansrc.U,v \$

?RCS: Revision 3.0.1.9 1997/02/28 16:12:03 ram

?RCS: patch61: don't ask for AFS when they choose to not install pages

?RCS:

?RCS: Revision 3.0.1.8 1995/09/25 09:16:58 ram

?RCS: patch59: unit is now forced to the top of Configure, if possible

?RCS:

?RCS: Revision 3.0.1.7 1995/02/15 14:15:31 ram

?RCS: patch51: was mistakenly duplicating /usr/local/man/man1 (ADO)

?RCS: patch51: added /opt/man/man1 to the lookpath (ADO)

?RCS:

?RCS: Revision

3.0.1.6 1995/01/30 14:39:34 ram

?RCS: patch49: can now handle installation prefix changes (from WED)

?RCS:

?RCS: Revision 3.0.1.5 1995/01/11 15:32:25 ram

?RCS: patch45: can now use Loc variables since path stripping is deferred

?RCS:

?RCS: Revision 3.0.1.4 1994/08/29 16:30:38 ram

?RCS: patch32: now uses installation prefix for default setting

?RCS:

?RCS: Revision 3.0.1.3 1994/05/06 15:11:10 ram

?RCS: patch23: added lint hint, assuring that nroff is used

?RCS:

```

?RCS: Revision 3.0.1.2 1994/01/24 14:14:39 ram
?RCS: patch16: now uses _nroff in case user asked for portability
?RCS:
?RCS: Revision 3.0.1.1 1993/09/13 16:09:31 ram
?RCS: patch10: allows for L1 man page extension (WAD)
?RCS:
?RCS: Revision 3.0 1993/08/18 12:09:14 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:mansrc mansrcexp manext installmansrc: afs cat nroff Loc Oldconfig \
sysman spackage test Getfile Prefixit prefixexp Prefixup
?MAKE: -pick add $@ %<
?Y:TOP
?S:mansrc:
?S: This variable
contains the name of the directory in which manual
?S: source pages are to be put. It is the responsibility of the
?S: Makefile.SH to get the value of this into the proper command.
?S: You must be prepared to do the ~name expansion yourself.
?S:.
?S:mansrcexp:
?S: This variable is the same as the mansrc variable, but is filename
?S: expanded at configuration time, for convenient use in makefiles.
?S:.
?S:installmansrc:
?S: This variable is really the same as mansrcexp, unless you are using
?S: AFS in which case it points to the read/write location whereas
?S: mansrcexp only points to the read-only access location. For extra
?S: portability, you should only use this variable within your makefiles.
?S:.
?S:manext:
?S: This variable contains the extension that the manual page should
?S: have: one of 'n', 'l', or '1'. The Makefile must supply the '!'.
?S: See mansrc.
?S:.
?T:lookpath
: determine where manual pages go
set mansrc mansrc none
eval $prefixit
$cat <<EOM

$spackage has manual
pages available in source form.
EOM
case "$nroff" in
nroff)
echo "However, you don't have nroff, so they're probably useless to you."
case "$mansrc" in

```

```

") mansrc="none";;
esac;;
esac
echo "If you don't want the manual sources installed, answer 'none'."
case "$mansrc" in
")
lookpath="$prefixexp/share/man/man1 $prefixexp/man/man1"
lookpath="$lookpath $prefixexp/man/u_man/man1 $prefixexp/man/l_man/man1"
lookpath="$lookpath /usr/local/man/man1 /opt/man/man1 /usr/man/man1"
lookpath="$lookpath /usr/share/man/man1 /usr/local/share/man/man1"
lookpath="$lookpath /usr/man/local/man1 /usr/man/l_man/man1"
lookpath="$lookpath /usr/local/man/u_man/man1 /usr/local/man/l_man/man1"
lookpath="$lookpath /usr/man/man.L"
mansrc=`./loc . $prefixexp/man/man1 $lookpath`
if $test -d "$mansrc"; then
dflt="$mansrc"
else
dflt="$sysman"
fi
set dflt
eval $prefixup
;;
') dflt=none;;
*) dflt="$mansrc"
;;
esac
echo " "
fn=dn~
rp='Where do the manual pages (source) go?'
./getfile
if test
"$Xmansrcexp" != "$Xsansexp"; then
installmansrc="
fi
mansrc="$ans"
mansrcexp="$sansexp"
case "$mansrc" in
") mansrc=' '
installmansrc="";;
esac
if $safs && $test "$mansrc"; then
$cat <<EOM

```

Since you are running AFS, I need to distinguish the directory in which manual pages reside from the directory in which they are installed (and from which they are presumably copied to the former directory by occult means).

EOM

```

case "$installmansrc" in
") dflt=`echo $mansrcexp | sed 's#^/afs/#/afs/#'`;
*) dflt="$installmansrc";
esac
fn=de~
rp='Where will man pages be installed?'
./getfile
installmansrc="$ans"
else
installmansrc="$mansrcexp"
fi

```

```

case "$mansrc" in
' ') manext='0';
*) manext=1;;
*n) manext=n;;
*o) manext=1;;
*p) manext=n;;
*C) manext=C;;
*L) manext=L;;
*L1) manext=L1;;
*) manext=1;;
esac

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/mansrc.U

```

No license file was found, but licenses were detected in source scan.

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:d_ilogb: Inlibc

?MAKE: -pick add \$@ %<

?S:d_ilogb:

?S: This variable conditionally defines the HAS_ILOGB symbol, which

?S: indicates to the C program that the ilogb() routine is available

?S: for extracting the exponent of double x as a signed integer.

?S:.

?C:HAS_ILOGB:

?C: This symbol, if defined, indicates that the ilogb routine is

?C: available to get integer exponent of a floating-point value.

?C:.

?H:#\$d_ilogb HAS_ILOGB /**/

?H:.

?LINT:set d_ilogb

: see if ilogb exists

set ilogb d_ilogb

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_ilogb.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_sjis2jis.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

?RCS: You may redistribute only under the terms of the Artistic Licence,

?RCS: as specified in the README file that comes with the distribution.

?RCS: You may reuse parts of this distribution only within the terms of

?RCS: that same Artistic Licence; a copy of which may be found at the root

?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: d_sjis2jis.U,v \$

?RCS: Revision 3.0 1993/08/18 12:07:25 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:d_sjis2jis: Inlibc

?MAKE: -pick add \$@ %<

?S:d_sjis2jis:

?S: This variable conditionally defines the HAS_SJIS2JIS symbol, which

?S: indicates to the C program that the sjis2jis() routine is available

?S: to convert SJIS to JIS.

?S:.

?C:HAS_SJIS2JIS:

?C: This symbol, if defined, indicates that the sjis2jis routine is

?C: available

to convert SJIS to JIS.

?C:.

?H:#\$d_sjis2jis HAS_SJIS2JIS /**/

?H:.

?LINT:set d_sjis2jis

: see if sjis2jis exists

set sjis2jis d_sjis2jis

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_sjis2jis.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: i_sysselect.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: \$Log: i_syssselct.U,v \$
?RCS: Revision 3.0.1.1 1993/08/25 14:01:33 ram
?RCS: patch6: added default for i_syssselct
?RCS:
?RCS: Revision 3.0 1993/08/18 12:08:35 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?X:
?X: Look wether <sys/select.h> exists
?X:
?MAKE:i_syssselct: Inhdr
?MAKE: -pick add \$@ %<
?S:i_syssselct:
?S: This variable conditionally defines I_SYS_SELECT, which indicates
?S: to the C program that it should include <sys/select.h> in
order to
?S: get the definition of struct timeval.
?S:.
?C:I_SYS_SELECT (I_SYSSSELECT):
?C: This symbol, if defined, indicates to the C program that it should
?C: include <sys/select.h> in order to get definition of struct timeval.
?C:.
?H:#\$i_syssselct I_SYS_SELECT /**/
?H:.
?D:i_syssselct="
?LINT:set i_syssselct
: see if sys/select.h has to be included
set sys/select.h i_syssselct
eval \$inhdr

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/i_syssselct.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_havetlib.U 1 2006-08-24 12:32:52Z rmanfredi \$
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.

?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: \$Log: d_havetlib.U,v \$
?RCS: Revision 3.0.1.2 1997/02/28 15:36:31 ram
?RCS: patch61: replaced .a with \$_a all over the place
?RCS: patch61: likewise for .o replaced by \$_o
?RCS:
?RCS: Revision 3.0.1.1 1994/05/06 14:44:06 ram
?RCS: patch23: added AIX support to accept shared lib stub as termplib (WED)
?RCS:
?RCS: Revision 3.0 1993/08/18 12:06:19 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_havetlib termplib: cat contains Myread Loc
Filexp Oldconfig libpth \
test uname _a _o
?MAKE: -pick add \$@ %<
?S:d_havetlib:
?S: This variable conditionally defines the HAS_TERMLIB symbol, which
?S: indicates to the C program that termplib-style routines are available.
?S:.
?S:termplib:
?S: This variable contains the argument to pass to the loader to get
?S: termplib-style routines. It is up to the Makefile.SH to make sure
?S: the value gets to the right command. Note that on many systems the
?S: termplib routines are emulated by the curses or terminfo library.
?S:.
?C:HAS_TERMLIB (HAVETERMLIB):
?C: This symbol, when defined, indicates that termplib-style routines
?C: are available. There is nothing to include.
?C:.
?H:#\$d_havetlib HAS_TERMLIB /**/
?H:.
?T:xxx
: where do we get termplib routines from
echo " "
xxx=`./loc libcurses\$_a x \$libpth`
case "\$xxx" in
/*)
ar t \$xxx >grimble
if \$contains tputs\$_o grimble >/dev/null 2>&1; then
termplib='-lcurses'
d_havetlib="\$define"
echo "Terminfo library found." >&4
elif \$test "x`\$uname

```

2>/dev/null`" = xAIX; then
# Ok, do the AIX shr.o fun thing
/usr/ccs/bin/nm -en $xxx 2>/dev/null >grimble
if $contains '^tputs .*|extern|' grimble >/dev/null 2>&1; then
    termlib='-lcurses'
    d_havetlib="$define"
    echo "AIX Terminfo library found." >&4
else
    xxx=x
fi
else
    xxx=x
fi
rm -f grimble
;;
esac
case "$xxx" in
x)
xxx=`./loc libtermlib$_a x $libpth`
case "$xxx" in
/usr/lib*/lib*)
    termlib='-ltermcap'
    d_havetlib="$define"
    echo "Termlib library found." >&4
    ;;
/*)
    termlib="$xxx"
    d_havetlib="$define"
    echo "Termlib library found." >&4
    ;;
*)
xxx=`./loc libtermcap$_a x $libpth`
case "$xxx" in
/usr/lib*/lib*)
    termlib='-ltermcap'
    d_havetlib="$define"
    echo "Termcap library found." >&4
    ;;
/*)
    termlib="$xxx"
    d_havetlib="$define"
    echo "Termcap library found." >&4
    ;;
*)
case "$stermlib" in
")
    dflt=y
rp="Your system appears to NOT have termlib-style routines. Is this true?"

```


?RCS:
?RCS: Revision 3.0.1.2 1994/08/29 16:31:52 ram
?RCS: patch32: now uses installation prefix
?RCS:
?RCS: Revision 3.0.1.1 1993/09/13 16:12:34 ram
?RCS: patch10: added support for /local/lib (WED)
?RCS: patch10: prompt phrasing made
more explicit (WED)
?RCS:
?RCS: Revision 3.0 1993/08/18 12:09:35 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:privlib privlibexp installprivlib: afs package cat Getfile \
Oldconfig Prefixit test
?MAKE: -pick add \$@ %<
?Y:TOP
?S:privlib:
?S: This variable contains the eventual value of the PRIVLIB symbol,
?S: which is the name of the private library for this package. It may
?S: have a ~ on the front. It is up to the makefile to eventually create
?S: this directory while performing installation (with ~ substitution).
?S:.
?S:privlibexp:
?S: This variable is the ~name expanded version of privlib, so that you
?S: may use it directly in Makefiles or shell scripts.
?S:.
?S:installprivlib:
?S: This variable is really the same as privlibexp but may differ on
?S: those systems using AFS. For extra portability, only this variable
?S: should be used in makefiles.
?S:.
?C:PRIVLIB:
?C: This symbol contains the name of the private library for this package.
?C: The library is
private in the sense that it needn't be in anyone's
?C: execution path, but it should be accessible by the world. The program
?C: should be prepared to do ~ expansion.
?C:.
?C:PRIVLIB_EXP:
?C: This symbol contains the ~name expanded version of PRIVLIB, to be used
?C: in programs that are not prepared to deal with ~ expansion at run-time.
?C:.
?H:#define PRIVLIB "\$privlib" /**/
?H:#define PRIVLIB_EXP "\$privlibexp" /**/
?H:.
: determine where private executables go
set dflt privlib lib/\$package
eval \$prefixit

\$cat <<EOM

There are some auxiliary files for \$package that need to be put into a private library directory that is accessible by everyone.

```
EOM
fn=d~+
rp='Pathname where the private library files will reside?'
./getfile
if $test "X$privlibexp" != "X$ansexp"; then
  installprivlib="
fi
privlib="$ans"
privlibexp="$ansexp"
if $afs; then
  $cat <<EOM
```

Since you are running AFS, I need to distinguish the directory in which private files reside from the directory in which they are installed (and from which they are presumably copied to the former directory by occult means).

```
EOM
case "$installprivlib" in
  *) dflt=`echo $privlibexp | sed 's#^/afs/#/afs/#^';`
  *) dflt="$installprivlib";
esac
fn=de~
rp='Where will private files be installed?'
./getfile
installprivlib="$ans"
else
installprivlib="$privlibexp"
fi
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/privlib.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: startperl.U,v 3.0 1993/08/18 12:09:50 ram Exp \$

?RCS:

?RCS: Copyright (c) 1991-1993, Raphael Manfredi

?RCS:

?RCS: This file is included with or a derivative work of a file included

?RCS: with the metaconfig program of Raphael Manfredi's "dist" distribution.

?RCS: In accordance with clause 7 of dist's modified Artistic License:

?RCS:

```

?RCS: You may distribute under the terms of either the GNU General Public
?RCS: License or the Artistic License, as specified in the README file.
?RCS:
?RCS: $Log: startperl.U,v $
?RCS: Perl5 version -- I always have d_portable=define.
?RCS:
?RCS: Revision 3.0 1993/08/18 12:09:50 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:startperl: cat Myread sharpbang initialinstalllocation test \
versiononly version
?MAKE: -pick add $@ %<
?Y:TOP
?X: This is different from dist's standard startperl.U unit because
?X: we can't directly test #!/usr/local/bin/perl (or
whatever) because
?X: we haven't built and installed perl yet.
?S:startperl:
?S: This variable contains the string to put on the front of a perl
?S: script to make sure (hopefully) that it runs with perl and not some
?S: shell. Of course, that leading line must be followed by the classical
?S: perl idiom:
?S: eval 'exec perl -S $0 ${1+"$@"}'
?S: if $running_under_some_shell;
?S: to guarantee perl startup should the shell execute the script. Note
?S: that this magic incantation is not understood by csh.
?S:.
?C:STARTPERL:
?C: This variable contains the string to put in front of a perl
?C: script to make sure (one hopes) that it runs with perl and not
?C: some shell.
?C:.
?H:#define STARTPERL "$startperl" /**/
?H:.
: figure out how to guarantee perl startup
: XXX Note that this currently takes advantage of the bug that binexp ignores
: the Configure -Dinstallprefix setting, which in turn means that under
: relocatable @INC, initialinstalllocation is what binexp started as.
case
"$startperl" in
")
case "$sharpbang" in
*!)
$cat <<EOH

```

I can use the #! construct to start perl on your system. This will make startup of perl scripts faster, but may cause problems if you want to share those scripts and perl is not in a standard place

(\$initialinstalllocation/perl) on all your platforms. The alternative is to force a shell by starting the script with a single ':' character.

EOH

```
case "$versiononly" in
"$define")  dflt="$initialinstalllocation/perl$version";
*)         dflt="$initialinstalllocation/perl";
esac
rp='What shall I put after the #! to start up perl ("none" to not use #!)?'
. ./myread
case "$ans" in
none) startperl=": # use perl";
*) startperl="!$ans"
if $test 30 -lt `echo "$ans" | wc -c`; then
$cat >&4 <<EOM
```

WARNING: Some systems limit the #! command to 32 characters.

If you experience difficulty running Perl scripts with #!, try installing Perl in a directory with a shorter pathname.

EOM

```
fi ;;
esac
;;
*)
startperl=": # use perl"
;;
esac
;;
esac
echo "I'll use $startperl to start perl scripts."
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/startperl.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 2000 Jarkko Hietaniemi

?RCS:

?RCS: You may redistribute only under the terms of the Artistic License,

?RCS: as specified in the README file that comes with the distribution.

?RCS: You may reuse parts of this distribution only within the terms of

?RCS: that same Artistic License; a copy of which may be found at the root

?RCS: of the source tree for dist 3.0.

?RCS:

?MAKE:d_getespwnam: Inlibc

?MAKE: -pick add \$@ %<
?S:d_getespwnam:
?S: This variable conditionally defines HAS_GETESPWNAM if getespwnam() is
?S: available to retrieve enhanced (shadow) password entries by name.
?S:.
?C:HAS_GETESPWNAM:
?C: This symbol, if defined, indicates that the getespwnam system call is
?C: available to retrieve enhanced (shadow) password entries by name.
?C:.
?H:#\$d_getespwnam HAS_GETESPWNAM /**/
?H:.
?LINT:set d_getespwnam
: see if getespwnam exists
set getespwnam d_getespwnam
eval \$inlibc

Found in

path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_getespwnam.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

?RCS: You may redistribute only under the terms of the Artistic License,

?RCS: as specified in the README file that comes with the distribution.

?RCS: You may reuse parts of this distribution only within the terms of

?RCS: that same Artistic License; a copy of which may be found at the root

?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: i_grp.U,v \$

?RCS: Revision 3.0 1993/08/18 12:08:20 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:i_grp: Inhdr

?MAKE: -pick add \$@ %<

?S:i_grp:

?S: This variable conditionally defines the I_GRP symbol, and indicates

?S: whether a C program should include <grp.h>.

?S:.

?C:I_GRP:

?C: This symbol, if defined, indicates to the C program that it should

?C: include <grp.h>.

?C:.

?H:#\$i_grp I_GRP /**/
?H:.

```
?LINT:set i_grp
: see if this is an grp system
set grp.h i_grp
eval $inhdr
```

Found

in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/i_grp.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: i_stdlib.U 1 2006-08-24 12:32:52Z rmanfredi $
```

```
?RCS:
```

```
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
```

```
?RCS:
```

```
?RCS: You may redistribute only under the terms of the Artistic Licence,
```

```
?RCS: as specified in the README file that comes with the distribution.
```

```
?RCS: You may reuse parts of this distribution only within the terms of
```

```
?RCS: that same Artistic Licence; a copy of which may be found at the root
```

```
?RCS: of the source tree for dist 4.0.
```

```
?RCS:
```

```
?RCS: $Log: i_stdlib.U,v $
```

```
?RCS: Revision 3.0 1993/08/18 12:08:27 ram
```

```
?RCS: Baseline for dist 3.0 netwide release.
```

```
?RCS:
```

```
?MAKE:i_stdlib: Nothing
```

```
?MAKE: -pick add $@ %<
```

```
?S:i_stdlib:
```

```
?S: This variable unconditionally defines the I_STDLIB symbol.
```

```
?S:.
```

```
?C:I_STDLIB:
```

```
?C: This symbol is always defined, indicating that <stdlib.h> exists
```

```
?C: and should be included.
```

```
?C:.
```

```
?H:#define I_STDLIB /**/
```

```
?H:.
```

```
: stub, used only to satisfy other units
```

```
i_stdlib='define'
```

Found in

path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/i_stdlib.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: You may distribute under the terms of either the GNU General Public
```

```
?RCS: License or the Artistic License, as specified in the README file.
```

```
?RCS:
```

?MAKE:d_fdim: Inlibc
?MAKE: -pick add \$@ %<
?S:d_fdim:
?S: This variable conditionally defines the HAS_FDIM symbol, which
?S: indicates to the C program that the fdim() routine is available.
?S:.
?C:HAS_FDIM:
?C: This symbol, if defined, indicates that the fdim routine is
?C: available to do the positive difference function.
?C:.
?H:#\$d_fdim HAS_FDIM /**/
?H:.
?LINT:set d_fdim
: see if fdim exists
set fdim d_fdim
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_fdim.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: installstyle.U,v 1.2 1999/07/13 14:56:06 doughera Exp \$
?RCS:
?RCS: Copyright (c) 1999 Andy Dougherty
?RCS:
?RCS: You may redistribute only under the terms of the Artistic License,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 3.0.
?RCS:
?RCS: \$Log: installstyle.U,v \$
?RCS: Revision 1.2 1999/07/13 14:56:06 doughera
?RCS: Fix dependencies. Add more comments.
?RCS:
?RCS: Revision 1.1 1999/07/12 17:30:41 doughera
?RCS: Initial revision
?RCS:
?RCS:
?MAKE:installstyle: prefix Myread
?MAKE: -pick add \$@ %<
?X: Myread dependence is for dflt.
?S:installstyle:
?S: This variable describes the "style" of the perl installation.
?S: This is intended to be useful for tools that need to
?S: manipulate entire perl

distributions. Perl itself doesn't use
?S: this to find its libraries -- the library directories are
?S: stored directly in Config.pm. Currently, there are only two
?S: styles: "lib" and "lib/perl5". The default library locations
?S: (e.g. privlib, sitelib) are either \$prefix/lib or
?S: \$prefix/lib/perl5. The former is useful if \$prefix is a
?S: directory dedicated to perl (e.g. /opt/perl), while the latter
?S: is useful if \$prefix is shared by many packages, e.g. if
?S: \$prefix=/usr/local.
?S:
?S: Unfortunately, while this "style" variable is used to set
?S: defaults for all three directory hierarchies (core, vendor, and
?S: site), there is no guarantee that the same style is actually
?S: appropriate for all those directories. For example, \$prefix
?S: might be /opt/perl, but \$siteprefix might be /usr/local.
?S: (Perhaps, in retrospect, the "lib" style should never have been
?S: supported, but it did seem like a nice idea at the time.)
?S:
?S: The situation is even less clear for
?S: tools such as MakeMaker
?S: that can be used to install additional modules into
?S: non-standard places. For example, if a user intends to install
?S: a module into a private directory (perhaps by setting PREFIX on
?S: the Makefile.PL command line), then there is no reason to
?S: assume that the Configure-time \$installstyle setting will be
?S: relevant for that PREFIX.
?S:
?S: This may later be extended to include other information, so
?S: be careful with pattern-matching on the results.
?S:
?S: For compatibility with perl5.005 and earlier, the default
?S: setting is based on whether or not \$prefix contains the string
?S: "perl".
?S:.
: determine installation style
: For now, try to deduce it from prefix unless it is already set.
: Reproduce behavior of 5.005 and earlier, maybe drop that in 5.7.
case "\$installstyle" in
") case "\$prefix" in
perl) dflt='lib';;
*) dflt='lib/perl5' ;;
esac
;;
*) dflt="\$installstyle" ;;
esac
: Probably not worth prompting for this since we prompt
for all
: the directories individually, and the prompt would be too long and

: confusing anyway.

installstyle=\$dfmt

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/installdirs/installstyle.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: i_memory.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: i_memory.U,v \$

?RCS: Revision 3.0.1.3 1994/06/20 07:01:55 ram

?RCS: patch30: cosmetic changes

?RCS:

?RCS: Revision 3.0.1.2 1994/05/13 15:23:56 ram

?RCS: patch27: modified to avoid spurious Whoa warnings (ADO)

?RCS:

?RCS: Revision 3.0.1.1 1994/05/06 15:02:25 ram

?RCS: patch23: avoid conflicts with <string.h>

?RCS:

?RCS: Revision 3.0 1993/08/18 12:08:22 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:i_memory: Inhdr strings cppstdin

cppflags cppminus contains rm Setvar

?MAKE: -pick add \$@ %<

?S:i_memory:

?S: This variable conditionally defines the I_MEMORY symbol, and indicates

?S: whether a C program should include <memory.h>.

?S:.

?C:I_MEMORY:

?C: This symbol, if defined, indicates to the C program that it should

?C: include <memory.h>.

?C:.

?H:#\$i_memory I_MEMORY /**/

?H:.

?LINT:set i_memory

?X:

?X: Unfortunately, the definitions of memory functions sometimes

?X: conflict with those in <string.h>. We'll assume that if

?X: <string.h> contains memcpy, then we don't need memory.h

?X:

: see if memory.h is available.

val="

set memory.h val

eval \$inhdr

: See if it conflicts with string.h

case "\$val" in

\$define)

case "\$strings" in

") ;;

*)

\$cppstdin \$cppflags \$cppminus < \$strings > mem.h

if \$contains 'memcpy' mem.h >/dev/null 2>&1; then

echo " "

echo "We won't be including <memory.h>."

val="\$undef"

fi

\$rm -f mem.h

::

esac

esac

set i_memory

eval \$setvar

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/i_memory.U

No license file was found, but licenses were detected in source scan.

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:d_llrint: Inlibc

?MAKE: -pick add \$@ %<

?S:d_llrint:

?S: This variable conditionally defines the HAS_LLRLINT symbol, which

?S: indicates to the C program that the llrint() routine is available

?S: to return the long long value closest to a double (according

?S: to the current rounding mode).

?S:.

?C:HAS_LLRLINT:

?C: This symbol, if defined, indicates that the llrint routine is

?C: available to return the long long value closest to a double

?C: (according to the current rounding mode).

?C:.

?H:#\$d_llrint HAS_LLRLINT /**/

?H:
?LINT:set d_llrint
: see if llrint exists
set llrint d_llrint
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_llrint.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_scandir.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: d_scandir.U,v \$

?RCS: Revision 3.0.1.1 1994/01/24 14:06:35 ram

?RCS: patch16: created

?RCS:

?MAKE:d_scandir: Inlibc

?MAKE: -pick add \$@ %<

?S:d_scandir:

?S: This variable conditionally defines HAS_SCANDIR if scandir() is

?S: available to scan a directory.

?S:.

?C:HAS_SCANDIR:

?C: This symbol, if defined, indicates that the scandir routine is

?C: available to scan a directory.

?C:.

?H:#\$d_scandir HAS_SCANDIR /**/

?H:.

?LINT:set d_scandir

: see if

scandir exists

set scandir d_scandir

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_scandir.U

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id: i_sysuio.U,v $
?RCS:
?RCS: Copyright (c) 1998 Jarkko Hietaniemi
?RCS:
?RCS: You may distribute under the terms of either the GNU General Public
?RCS: License or the Artistic License, as specified in the README file.
?RCS:
?MAKE:i_sysuio: Inhdr
?MAKE: -pick add $@ %<
?S:i_sysuio:
?S: This variable conditionally defines the I_SYSUIO symbol, and indicates
?S: whether a C program should include <sys/uio.h>.
?S:.
?C:I_SYSUIO:
?C: This symbol, if defined, indicates that <sys/uio.h> exists and
?C: should be included.
?C:.
?H:#$i_sysuio I_SYSUIO /**/
?H:.
?LINT:set i_sysuio
: see if this is a sys/uio.h system
set sys/uio.h i_sysuio
eval $inhdr

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-
5.36.0/U/modified/i_sysuio.U

```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id$
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic License,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: Original Author: Andy Dougherty <doughera@lafcol.lafayette.edu>
?RCS:
?RCS: $Log: archlib.U,v $
?RCS: Revision 3.0.1.5 1997/02/28 15:23:38 ram
?RCS: patch61: skip existence checks for archlib
?RCS:
?RCS: Revision 3.0.1.4 1995/09/25 09:15:18 ram
?RCS: patch59: unit is now forced to the top of Configure, if possible
?RCS:

```

?RCS: Revision 3.0.1.3 1995/02/15 14:14:14 ram

?RCS: patch51: architecture name is now computed by a separate unit

?RCS:

?RCS: Revision 3.0.1.2 1995/01/30 14:32:22 ram

?RCS:

patch49: archname is now systematically recomputed

?RCS: patch49: can now handle installation prefix changes (from WED)

?RCS:

?RCS: Revision 3.0.1.1 1994/10/29 16:02:36 ram

?RCS: patch36: created by ADO

?RCS:

?MAKE:d_archlib archlib archlibexp installarchlib: archname afs spackage \
 cat Getfile Loc Oldconfig prefixexp privlib test Prefixit Prefixup

?MAKE: -pick add \$@ %<

?Y:TOP

?S:d_archlib:

?S: This variable conditionally defines ARCHLIB to hold the pathname
 of architecture-dependent library files for \$package. If
 \$archlib is the same as \$privlib, then this is set to undef.

?S:.

?S:archlib:

?S: This variable holds the name of the directory in which the user wants
 to put architecture-dependent public library files for \$package.
 It is most often a local directory such as /usr/local/lib.
 Programs using this variable must be prepared to deal
 with filename expansion.

?S:.

?S:archlibexp:

?S: This variable is the same as the archlib variable, but is
 filename
 expanded at configuration time, for convenient use.

?S:.

?S:installarchlib:

?S: This variable is really the same as archlibexp but may differ on
 those systems using AFS. For extra portability, only this variable
 should be used in makefiles.

?S:.

?C:ARCHLIB:

?C: This variable, if defined, holds the name of the directory in
 which the user wants to put architecture-dependent public
 library files for \$package. It is most often a local directory
 such as /usr/local/lib. Programs using this variable must be
 prepared to deal with filename expansion. If ARCHLIB is the
 same as PRIVLIB, it is not defined, since presumably the
 program already searches PRIVLIB.

?C:.

?C:ARCHLIB_EXP:

?C: This symbol contains the ~name expanded version of ARCHLIB, to be used

?C: in programs that are not prepared to deal with ~ expansion at run-time.

?C:.

```
?H:#$d_archlib ARCHLIB "$sarchlib" /**/
```

```
?H:#$d_archlib ARCHLIB_EXP "$sarchlibexp" /**/
```

?H:.

: determine where public architecture

dependent libraries go

```
set archlib archlib
```

```
eval $prefixit
```

```
case "$sarchlib" in
```

```
)
```

```
case "$sprivlib" in
```

```
)
```

```
  dflt=`./loc . ." $prefixexp/lib /usr/local/lib /usr/lib /lib`
```

```
  set dflt
```

```
  eval $prefixup
```

```
  ;;
```

```
*) dflt="$sprivlib/$sarchname";;
```

```
esac
```

```
;;
```

```
*) dflt="$sarchlib";;
```

```
esac
```

```
cat <<EOM
```

\$spackage contains architecture-dependent library files. If you are sharing libraries in a heterogeneous environment, you might store these files in a separate location. Otherwise, you can just include them with the rest of the public library files.

EOM

```
fn=d+~
```

```
rp="Where do you want to put the public architecture-dependent libraries?"
```

```
./getfile
```

```
archlib="$ans"
```

```
archlibexp="$ansexp"
```

```
if $afs; then
```

```
  $cat <<EOM
```

Since you are running AFS, I need to distinguish the directory in which private files reside from the directory in which they are installed (and from which they are presumably copied to the former directory by occult means).

EOM

```
case "$installarchlib" in
```

```
) dflt=`echo $sarchlibexp | sed 's#^/afs/#/afs/.#`";;
```

```
*)
```

```

dflt="$installarchlib";;
esac
fn=de~
rp='Where will architecture-dependent library files be installed?'
./getfile
installarchlib="$ans"
else
installarchlib="$sarchlibexp"
fi
if $test X"$sarchlib" = X"$sprivlib"; then
d_archlib="$undef"
else
d_archlib="$define"
fi

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/archlib.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1998 Jarkko Hietaniemi

?RCS:

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:d_atoll: Inlibc

?MAKE: -pick add \$@ %<

?S:d_atoll:

?S: This variable conditionally defines the HAS_ATOLL symbol, which

?S: indicates to the C program that the atoll() routine is available.

?S:.

?C:HAS_ATOLL:

?C: This symbol, if defined, indicates that the atoll routine is

?C: available to convert strings into long longs.

?C:.

?H:#\$d_atoll HAS_ATOLL /**/

?H:.

?LINT:set d_atoll

: see if atoll exists

set atoll d_atoll

eval \$inlibc

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/atoll.U
```


No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: d_tminsys.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: d_tminsys.U,v $
?RCS: Revision 3.0 1993/08/18 12:07:47 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_tminsys: contains Setvar Findhdr
?MAKE: -pick add $@ %<
?S:d_tminsys:
?S: This variable conditionally defines TM_IN_SYS if this system
?S: declares "struct tm" in <sys/time.h> rather than <time.h>.
?S:.
?C:TM_IN_SYS (TMINSYS):
?C: This symbol is defined if this system declares "struct tm" in
?C: <sys/time.h> rather than <time.h>.
    We can't just say
?C: -I/usr/include/sys because some systems have both time files, and
?C: the -I trick gets the wrong one.
?C:.
?H:#$d_tminsys TM_IN_SYS /**/
?H:.
?LINT:set d_tminsys
: see if struct tm is defined in sys/time.h
echo " "
if $contains 'struct tm' `./findhdr time.h` >/dev/null 2>&1 ; then
echo "You have struct tm defined in <time.h> rather than <sys/time.h>." >&4
val="$undef"
else
echo "You have struct tm defined in <sys/time.h> rather than <time.h>." >&4
val="$define"
fi
set d_tminsys
eval $setvar

Found in path(s):
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_tminsys.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id$
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic License,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: End.U,v $
?RCS: Revision 3.0 1993/08/18 12:04:51 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?X:
?X: This unit serves as the goal which forces make to choose all the units that
?X: ask questions. The $W on the ?MAKE: line is the list of all symbols wanted.
?X: To force any unit to be included, copy this unit to your private U directory
?X: and add the name of the unit desired to the ?MAKE: dependency line.
?X:
?MAKE:End: $W
?MAKE: -pick add $@ %<
?LINT:use $W
: end of configuration
questions
echo " "
echo "End of configuration questions."
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/End.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id$
?RCS:
?RCS: Copyright (c) 2000 Jarkko Hietaniemi
?RCS:
?RCS: You may distribute under the terms of either the GNU General Public
?RCS: License or the Artistic License, as specified in the README file.
?RCS:
?MAKE:d_isnanl: Inlibc
?MAKE: -pick add $@ %<
?S:d_isnanl:
?S: This variable conditionally defines the HAS_ISNANL symbol, which
?S: indicates to the C program that the isnanl() routine is available.
?S:.
```

?C:HAS_ISNANL:

?C: This symbol, if defined, indicates that the isnanl routine is

?C: available to check whether a long double is a NaN.

?C:.

?H:#\$d_isnanl HAS_ISNANL /**/

?H:.

?LINT:set d_isnanl

: see if isnanl exists

set isnanl d_isnanl

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_isnanl.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

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?RCS:

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: d_memchr.U,v \$

?RCS: Revision 3.0 1993/08/18 12:06:32 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:d_memchr: Inlibc

?MAKE: -pick add \$@ %<

?S:d_memchr:

?S: This variable conditionally defines the HAS_MEMCHR symbol, which

?S: indicates to the C program that the memchr() routine is available

?S: to scan a block of memory for a character.

?S:.

?C:HAS_MEMCHR:

?C: This symbol, if defined, indicates that the memchr routine is available

?C: to scan a block of memory for a character.

If undefined, roll your own.

?C:.

?H:#\$d_memchr HAS_MEMCHR /**/

?H:.

?LINT:set d_memchr

: see if memchr exists

set memchr d_memchr

eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_memchr.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: myhostname.U,v \$

?RCS: Revision 3.0.1.3 1997/02/28 16:15:55 ram

?RCS: patch61: improved hostname lookup by using ypmatch when NIS is used

?RCS:

?RCS: Revision 3.0.1.2 1994/10/29 16:25:43 ram

?RCS: patch36: call ./xenix explicitly instead of relying on PATH

?RCS: patch36: now uses new Tr unit to convert to/from lowercase

?RCS:

?RCS: Revision 3.0.1.1 1994/06/20 07:06:20 ram

?RCS: patch30: now a little more clever for domain name guessing

?RCS:

?RCS: Revision 3.0 1993/08/18 12:09:18 ram

?RCS:

Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:myhostname phostname mydomain: contains sed test Myread Oldconfig \
Guess Loc awk echo sort uniq +usrinc rm hostcat Tr osname

?MAKE: -pick add \$@ %<

?S:myhostname (hostname):

?S:myhostname (hostname):

?S: This variable contains the eventual value of the MYHOSTNAME symbol,

?S: which is the name of the host the program is going to run on.

?S: The domain is not kept with hostname, but must be gotten from mydomain.

?S: The dot comes with mydomain, and need not be supplied by the program.

?S:.

?S:mydomain:

?S: This variable contains the eventual value of the MYDOMAIN symbol,

?S: which is the domain of the host the program is going to run on.

?S: The domain must be appended to myhostname to form a complete host name.

?S: The dot comes with mydomain, and need not be supplied by the program.

?S:.

?S:phostname:

?S: This variable contains the eventual value of the PHOSTNAME symbol,

?S: which is a command that can be fed to popen() to get the host name.

?S: The program should probably not presume that the domain is or isn't there already.

?S:.

?C:MYHOSTNAME (HOSTNAME):

?C: This symbol contains name of the host the program is going to run on.

?C: The domain is not kept with hostname, but must be gotten from MYDOMAIN.

?C: The dot comes with MYDOMAIN, and need not be supplied by the program.

?C: If gethostname() or uname() exist, MYHOSTNAME may be ignored. If MYDOMAIN is not used, MYHOSTNAME will hold the name derived from PHOSTNAME.

?C:.

?C:MYDOMAIN:

?C: This symbol contains the domain of the host the program is going to run on. The domain must be appended to HOSTNAME to form a complete host name. The dot comes with MYDOMAIN, and need not be supplied by the program. If the host name is derived from PHOSTNAME, the domain may or may not already be there, and the program should check.

?C:.

```
?H:#define MYHOSTNAME "$myhostname" /**/
?H:#define MYDOMAIN "$mydomain" /**/
?H:.
```

```
?T:cont i tans tmp_re file
: now get the host name
echo
" "
echo "Figuring out host name..." >&4
case "$myhostname" in
") cont=true
echo 'Maybe "hostname" will work...'
if tans=`sh -c hostname 2>&1` ; then
myhostname=$tans
phostname=hostname
cont=""
fi
;;
*) cont="";;
esac
if $test "$cont"; then
if ./xenix; then
echo 'Oh, dear. Maybe "/etc/systemid" is the key...'
if tans=`cat /etc/systemid 2>&1` ; then
myhostname=$tans
phostname='cat /etc/systemid'
echo "Whadyaknow. Xenix always was a bit strange..."
cont=""
fi
elif $test -r /etc/systemid; then
```

```

    echo "(What is a non-Xenix system doing with /etc/systemid?)"
fi
fi
if $test "$scnt"; then
echo 'No, maybe "uuname -l" will work...'
if tans=`sh -c 'uuname -l' 2>&1` ; then
    myhostname=$tans
    phostname='uuname -l'
else
    echo 'Strange. Maybe "uname -n" will work...'
    if tans=`sh -c 'uname -n' 2>&1` ; then
        myhostname=$tans
        phostname='uname -n'
    else
        echo 'Oh well, maybe I can mine it out of whoami.h...'
        if tans=`sh -c $contains' sysname $usrinc/whoami.h'
2>&1` ; then
            myhostname=`echo "$tans" | $sed 's/^\.*\(\.*\)/\1/`
            phostname="sed -n -e ""'/sysname/s/^\.*\(\.*\)/\1/{"" -e p -e q -e }' <$usrinc/whoami.h"
        else
            case "$myhostname" in
                *) echo "Does this machine have an identity crisis or something?"
                    phostname="";;
                *)
                    echo "Well, you said $myhostname before..."
                    phostname='echo $myhostname';;
            esac
        fi
    fi
fi
fi
case "$myhostname" in
    *) myhostname=noname ;;
esac
: you do not want to know about this
set $myhostname
myhostname=$1

: verify guess
if $test "$myhostname" ; then
    dflt=y
    rp='Your host name appears to be "$myhostname"." Right?'
    ./myread
    case "$ans" in
        y*) ;;
        *) myhostname="";;
    esac
fi

```

```

: bad guess or no guess
while $test "X$myhostname" = X ; do
  dflt=""
  rp="Please type the (one word) name of your host:"
  . /myread
  myhostname="$ans"
done

```

```

: translate upper to lower if necessary
case "$myhostname" in
*[A-Z]*)
  echo "(Normalizing case in your host name)"
  myhostname=`echo
$myhostname | ./tr '[A-Z]' '[a-z]'`
;;
esac

```

?X: Do not ask for domain name if this is not used later on. In that

?X: case, the hostname may keep its domain name, but it doesn't matter.

@if MYDOMAIN || mydomain

```

case "$myhostname" in
*.*)
  dflt=`expr "X$myhostname" : "X[^.]*\(\..*\)"`
  myhostname=`expr "X$myhostname" : "X\([^.*]\)"`
  echo "(Trimming domain name from host name--host name is now $myhostname)"
;;
*) case "$mydomain" in
)

```

?X:

?X: There is currently no way to say we do not want hostcat if mydomain is not

?X: used. One way to achieve that would be to put that code in a mydomain.U

?X: unit. However, we want to stick the sanity checks right after the domain

?X: name computation, or if none is done, right after the hostname computation.

?X:

```
{
```

?X: If we use NIS, try ypmatch.

```

  test "X$hostcat" = "Xypcat hosts" &&
  ypmatch "$myhostname" hosts 2>/dev/null \
  $sed -e 's/[ ]*#.*//; s/$/ /' > hosts && \
  $test -s hosts
} || {

```

?X: Extract only

the relevant hosts, reducing file size,

?X: remove comments, insert trailing space for later use.

```

  $hostcat | $sed -n -e "s/[ ]*#.*//; s^$/ /"
/[ ]$myhostname[ . ]p" > hosts
}

```

```

tmp_re="[ .]"
$test x`$awk "/[0-9].*[ ]$myhostname$tmp_re/ { sum++ }
    END { print sum }" hosts` = x1 || tmp_re="[ ]"
dflt=`$awk \
"/[0-9].*[ ]$myhostname$tmp_re/ {for(i=2; i<=NF;i++) print \\$i}" \
hosts | $sort | $uniq | \
$sed -n -e "s/$myhostname\.\([-a-zA-Z0-9_]\)\^1/p"
case `$echo X$dflt` in
X*\ *) echo "(Several hosts in /etc/hosts matched hostname)"
dflt=
;;
?X: There is no /etc/hosts on os390
X.)
if $test -f /etc/hosts; then
    echo "(You do not have fully-qualified names in /etc/hosts)"
else
    echo "(I cannot locate a hosts database anywhere)"
fi
;;
esac
case "$dflt" in
.)
    tans=`./loc resolv.conf X /etc /usr/etc`
    if $test -f "$tans"; then
        echo "(Attempting domain name extraction from $tans)"
?X: Look for either a search
or a domain directive.
dflt=`$sed -n -e 's// /g' \
    -e 's/^search *\([^ ]*\).*\^1/p' $tans \
    | ./tr '[A-Z]' '[a-z]' 2>/dev/null`
case "$dflt" in
.) dflt=`$sed -n -e 's// /g' \
    -e 's/^domain *\([^ ]*\).*\^1/p' $tans \
    | ./tr '[A-Z]' '[a-z]' 2>/dev/null`
;;
esac
fi
;;
esac
case "$dflt" in
.) echo "(No help from resolv.conf either -- attempting clever guess)"
dflt=`sh -c domainname 2>/dev/null`
case "$dflt" in
") dflt='.';
.nis.*.yp.*.main.*) dflt=`echo $dflt | $sed -e 's/^\.[^.]*/'`;
esac
;;
esac

```



```

case "$dflt$osname" in
.os390)
file="//SYS1.TCPPARMS(TCPDATA)"
echo "(Attempting domain name extraction from $file)"
dflt=`awk '/^DOMAINORIGIN/ {print $2}' "$file" 2>/dev/null`
;;
esac
case "$dflt" in
.) echo "(Lost all hope -- silly guess then)"
dflt='.nonet'
;;
esac
$rm -f hosts
;;
*) dflt="$mydomain";;
esac;;
esac
echo " "
rp="What is your domain name?"
.
./myread
tans="$ans"
case "$ans" in
") ;;
.*) ;;
*) tans=".${ans}";;
esac
mydomain="$tans"

: translate upper to lower if necessary
case "$mydomain" in
*[A-Z]*)
echo "(Normalizing case in your domain name)"
mydomain=`echo $mydomain | ./tr '[A-Z]' '[a-z]'`
;;
esac

@end
: a little sanity check here
case "$phostname" in
") ;;
*)
case `phostname | ./tr '[A-Z]' '[a-z]^` in
$myhostname$mydomain|$myhostname) ;;
*)
case "$phostname" in
sed*)
echo "(That doesn't agree with your whoami.h file, by the way.)"

```

```

;;
*)
echo "(That doesn't agree with your $phostname command, by the way.)"
;;
esac
;;
esac
;;
esac

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/myhostname.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_portable.U,v 3.0.1.2 1995/01/11 15:28:52 ram Exp \$

?RCS:

?RCS: Copyright (c) 1991-1993, Raphael Manfredi

?RCS:

?RCS: This file is included with or a derivative work of a file included

?RCS: with the metaconfig program of Raphael Manfredi's "dist" distribution.

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?RCS:

?RCS: \$Log: d_portable.U,v \$

?RCS: Revision 3.0.1.2 1995/01/11 15:28:52 ram

?RCS: patch45: executable path stripping moved to the end in Config_sh.U

?RCS:

?RCS: Revision 3.0.1.1 1993/12/15 08:21:17 ram

?RCS: patch15: did not strip variables properly when needed

?RCS: patch15: now also strips down variables from trylist

?RCS:

?RCS: Revision 3.0 1993/08/18 12:06:48 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?X:

This is the same as the dist version, except I don't bother

?X: prompting people since it makes no difference for perl5,

?X: and only confuses people.

?X:

?X: The Loc unit is wanted to get the definition of all the locating variables.

?X:

?MAKE:d_portable: Loc Oldconfig

?MAKE: -pick add \$@ %<

?S:d_portable:

?S: This variable conditionally defines the PORTABLE symbol, which

?S: indicates to the C program that it should not assume that it is
?S: running on the machine it was compiled on.
?S:.
?C:PORTABLE:
?C: This symbol, if defined, indicates to the C program that it should
?C: not assume that it is running on the machine it was compiled on.
?C: The program should be prepared to look up the host name, translate
?C: generic filenames, use PATH, etc.
?C:.

?H:#\$d_portable PORTABLE /**/

?H:.

?D:d_portable="

: decide how portable to be. Allow command line overrides.

case "\$d_portable" in

"\$undef") ;;

*) d_portable="\$define" ;;

esac

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_portable.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_getsrvby.U,v \$

?RCS:

?RCS: Copyright (c) 1998 Andy Dougherty

?RCS:

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?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:d_getsbyname d_getsbyport: Inlibc

?MAKE: -pick add \$@ %<

?S:d_getsbyname:

?S: This variable conditionally defines the HAS_GETSERVBYNAME

?S: symbol, which indicates to the C program that the

?S: getservbyname() routine is available to look up services

?S: by their name.

?S:.

?S:d_getsbyport:

?S: This variable conditionally defines the HAS_GETSERVBYPOR

?S: symbol, which indicates to the C program that the

?S: getservbyport() routine is available to look up services

?S: by their port.

?S:.

?C:HAS_GETSERVBYNAME:

?C: This symbol, if defined, indicates that the getservbyname()

?C: routine is available to look up services by their name.

?C:.

?C:HAS_GETSERVBYPORT:
?C: This symbol, if defined,
indicates that the getservbyport()
?C: routine is available to look up services by their port.
?C:.
?H:#\$d_getbyname HAS_GETSERVBYNAME /**/
?H:#\$d_getbyport HAS_GETSERVBYPORT /**/
?H:.
?LINT:set d_getbyname d_getbyport
: Optional checks for getsbyname and getsbyport

@if d_getbyname || HAS_GETSERVBYNAME
: see if getservbyname exists
set getservbyname d_getbyname
eval \$inlibc
@end

@if d_getbyport || HAS_GETSERVBYPORT
: see if getservbyport exists
set getservbyport d_getbyport
eval \$inlibc
@end

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/d_getsrby.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: i_malloc.U,v 3.5 2008/03/29 14:06:51 merijn Exp \$
?RCS:
?RCS: Copyright (c) 2008, H.Merijn Brand
?RCS:
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?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 3.5.
?RCS:
?MAKE:i_mallocmalloc: Inhdr
?MAKE: -pick add \$@ %<
?S:i_mallocmalloc:
?S: This variable conditionally defines the I_MALLOCMALLOC symbol,
?S: and indicates whether a C program should include <malloc/malloc.h>.
?S:.
?C:I_MALLOCMALLOC:
?C: This symbol, if defined, indicates to the C program that it should
?C: include <malloc/malloc.h>.
?C:.

?H:#\$i_mallocmalloc I_MALLOCMALLOC /**/

?H:.

?LINT:set i_mallocmalloc

: see if malloc/malloc.h has to be included

set malloc/malloc.h i_mallocmalloc

eval

\$inhdr

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/i_mallocmalloc.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

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?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: libc.U,v \$

?RCS: Revision 3.0.1.10 1997/02/28 15:56:48 ram

?RCS: patch61: replaced .a with \$_a all over the place

?RCS: patch61: added support for HPUX-10 nm output

?RCS:

?RCS: Revision 3.0.1.9 1995/07/25 14:11:56 ram

?RCS: patch56: now knows about OS/2 platforms

?RCS:

?RCS: Revision 3.0.1.8 1995/05/12 12:20:47 ram

?RCS: patch54: made sure only most recent version of shared lib is picked

?RCS: patch54: final "nm -p" check now uses xscan and xrun like everybody

?RCS: patch54: can now grok

linux nm output with lead __IO (ADO)

?RCS: patch54: added support for linux ELF output, using 'W' for alias (ADO)

?RCS:

?RCS: Revision 3.0.1.7 1994/10/29 16:23:40 ram

?RCS: patch36: now looks for shared libraries before anything else (ADO)

?RCS: patch36: added new nm output format (ADO)

?RCS:

?RCS: Revision 3.0.1.6 1994/08/29 16:28:10 ram

?RCS: patch32: added I-type symbols for nm output parsing on Linux

?RCS:

?RCS: Revision 3.0.1.5 1994/06/20 07:03:24 ram

?RCS: patch30: checks are now presented by succession of if/elif

?RCS: patch30: uniformized checks for shared objects with new so symbol

```

?RCS:
?RCS: Revision 3.0.1.4 1994/05/06 15:06:33 ram
?RCS: patch23: added shared library knowledge (ADO and WED)
?RCS:
?RCS: Revision 3.0.1.3 1994/01/24 14:12:17 ram
?RCS: patch16: can now export nm_extract as an internal-use only variable
?RCS:
?RCS: Revision 3.0.1.2 1993/09/13 16:09:03 ram
?RCS: patch10: added special handling for Apollo systems (WAD)
?RCS:
?RCS: Revision 3.0.1.1
1993/08/27 14:40:03 ram
?RCS: patch7: added entry for /usr/shlib/libc.so (OSF/1 machines)
?RCS:
?RCS: Revision 3.0 1993/08/18 12:08:57 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:libc libnames +nm_extract: echo n c rm test grep Getfile Myread \
Oldconfig Loc sed libs incpath libpth ar runnm nm nm_opt nm_so_opt \
contains xlibpth so osname trnl tr sort uniq _o _a
?MAKE: -pick add $@ %<
?S:libc:
?S: This variable contains the location of the C library.
?S:.
?S:libnames:
?S: The constructed list of library names. Normally empty, but hint files
?S: may set this for later perusal by Configure.
?S:.
?S:nm_extract:
?S: This variable holds the name of the extraction command used to process
?S: the output of nm and yield the list of defined symbols. It is used
?S: internally by Configure.
?S:.
?T:thislib try libnames xxx xscan xrun thisname com tans file
?F:!libnames !libc.tmp !tmp.imp
?LINT:change nm_opt runnm
?INIT:libnames="
: Figure out where the libc is located
case
"$runnm" in
true)
?X: indentation is wrong on purpose--RAM
: get list of predefined functions in a handy place
echo " "
case "$libc" in
") libc=unknown
case "$libs" in
*-lc_s*) libc=`./loc libc_s$_a $libc $libpth`

```

```

esac
;;
esac
case "$libs" in
") ;;
*) for thislib in $libs; do
case "$thislib" in
-lc|-lc_s)
: Handle C library specially below.
;;
-l*)
thislib=`echo $thislib | $sed -e 's/^-l//'^
if try=`./loc lib$thislib.$so.*' X $libpth`; $test -f "$try"; then
:
elif try=`./loc lib$thislib.$so X $libpth`; $test -f "$try"; then
:
elif try=`./loc lib$thislib$_a X $libpth`; $test -f "$try"; then
:
elif try=`./loc $thislib$_a X $libpth`; $test -f "$try"; then
:
elif try=`./loc lib$thislib X $libpth`; $test -f "$try"; then
:
elif try=`./loc $thislib X $libpth`; $test -f "$try"; then
:
elif try=`./loc $lib$thislib$_a X $libpth`; $test -f "$try"; then
:
else
try="
fi
libnames="$libnames $try"
;;
*) libnames="$libnames $thislib"
;;
esac
done
;;
esac
?X:
?X: Some systems (e.g. DG/UX) use "environmental" links, which make the test
?X: -f fail. Ditto for symbolic links. So in order to reliably check the
?X: existence of a file, we use test -r. It will still fail with DG/UX links
?X: though, but at least it will detect symbolic links. At some strategic
?X: points, we make use of (test -h), using a sub-shell in case builtin test
?X: does not implement the -h check for symbolic links. This makes it
?X: possible to preset libc in a hint file for instance and have it show up
?X: as-is in the question.
?X:
xxx=normal

```

```

case "$libc" in
unknown)
?X:
?X: The sed below transforms .so.9 .so.12 into something like .so.0009 .so.0012,
?X: then sorts on it to allow keeping .so.12 instead of .so.9 as the latest
?X: up-to-date library. The initial filename (before sed munging, saved in hold
?X: space via 'h') is appended via 'G' before sorting, then the leading munged
?X: part is removed after sorting. Nice efficient work
from Tye McQueen.
?X: The initial blurfl is here to prevent the trailing pipe from producing an
?X: empty string, causing Configure to output all its set variables!
?X:
set /lib/libc.$so
for xxx in $libpth; do
$test -r $1 || set $xxx/libc.$so
: The messy sed command sorts on library version numbers.
$test -r $1 || \
set `echo blurfl; echo $xxx/libc.$so.[0-9]* | \
tr ' ' $trnl | egrep -v \.[A-Za-z]*$' | $sed -e '
h
s/[0-9][0-9]*/0000&/g
s/0*\([0-9][0-9][0-9][0-9][0-9]\)^1/g
G
s^n/^' | \
$sort | $sed -e 's/^.* //'^
eval set \$$#
done
$test -r $1 || set /usr/ccs/lib/libc.$so
$test -r $1 || set /lib/libsys_s$_a
;;
*)
?X: ensure the test below for the (shared) C library will fail
set blurfl
;;
esac
if $test -r "$1"; then
echo "Your (shared) C library seems to be in $1."
libc="$1"
elif $test -r /lib/libc && $test -r /lib/clib; then
?X:
?X: Apollo has its C library in /lib/clib AND /lib/libc
?X: not to mention its math library in /lib/syslib...
?X:
echo
"Your C library seems to be in both /lib/clib and /lib/libc."
xxx=apollo
libc='/lib/clib /lib/libc'
if $test -r /lib/syslib; then

```



```

    echo "(Your math library is in /lib/syslib.)"
?X: Put syslib in libc -- not quite right, but won't hurt
    libc="$libc /lib/syslib"
fi
elif $test -r "$libc" || (test -h "$libc") >/dev/null 2>&1; then
    echo "Your C library seems to be in $libc, as you said before."
?X: For mips, and...
elif $test -r $incpath/usr/lib/libc$_a; then
    libc=$incpath/usr/lib/libc$_a;
    echo "Your C library seems to be in $libc. That's fine."
elif $test -r /lib/libc$_a; then
    libc=/lib/libc$_a;
    echo "Your C library seems to be in $libc. You're normal."
else
if tans=`./loc libc$_a blurfl/dyick $libpth`; $test -r "$stans"; then
:
elif tans=`./loc libc blurfl/dyick $libpth`; $test -r "$stans"; then
    libnames="$libnames "`./loc clib blurfl/dyick $libpth`
elif tans=`./loc clib blurfl/dyick $libpth`; $test -r "$stans"; then
:
elif tans=`./loc Slibc$_a blurfl/dyick
$plibpth`; $test -r "$stans"; then
:
elif tans=`./loc Mlibc$_a blurfl/dyick $plibpth`; $test -r "$stans"; then
:
else
    tans=`./loc Llibc$_a blurfl/dyick $plibpth`
fi
if $test -r "$stans"; then
    echo "Your C library seems to be in $stans, of all places."
    libc=$stans
else
    libc='blurfl'
fi
fi
if $test $xxx = apollo -o -r "$libc" || (test -h "$libc") >/dev/null 2>&1; then
    dflt="$libc"
cat <<EOM

```

If the guess above is wrong (which it might be if you're using a strange compiler, or your machine supports multiple models), you can override it here.

```

EOM
else
    dflt=""
    echo $libpth | $tr ' ' $trnl | $sort | $uniq > libpath
    cat >&4 <<EOM

```

I can't seem to find your C library. I've looked in the following places:

```
EOM
$sed 's/^/ /' libpath
cat <<EOM
```

None of these seems to contain your C library. I need to get its name...

```
EOM
fi
fn=f
rp='Where is your C library?'
./getfile
libc="$ans"

echo " "
echo $libc $libnames | $tr ' ' $trnl | $sort | $uniq > libnames
set X `cat libnames`
shift
xxx=files
case
$# in 1) xxx=file; esac
echo "Extracting names from the following $xxx for later perusal:" >&4
echo " "
$sed 's/^/ /' libnames >&4
echo " "
$echo $n "This may take a while...$c" >&4
```

```
?X:
?X: Linux may need the special Dynamic option to nm for shared libraries.
?X: In general, this is stored in the nm_so_opt variable.
?X: Unfortunately, that option may be fatal on non-shared libraries.
?X:
for file in $*; do
case $file in
*$so*) $nm $nm_so_opt $nm_opt $file 2>/dev/null;;
*) $nm $nm_opt $file 2>/dev/null;;
esac
done >libc.tmp
```

```
$echo $n ".$c"
?X:
?X: To accelerate processing, we look at the correct 'sed' command
?X: by using a small subset of libc.tmp, i.e. fprintf function.
?X: When we know which sed command to use, do the name extraction
?X:
$grep fprintf libc.tmp > libc.ptf
?X:
?X: In order to enhance readability and save some space, we define
```

?X: some variables that will be "eval"ed.

?X:

```
xscan='eval "<libc.ptf $com >libc.list"; $echo $n ".%c" >&4'
```

```
xrun='eval
```

```
"<libc.tmp $com >libc.list"; echo "done." >&4'
```

?X: BSD-like output, I and W types added for Linux

?X: Some versions of Linux include a leading __IO in the symbol name.

?X: HPUX10 reportedly has trailing spaces, though I'm surprised it has

?X: BSD-like output. (AD).

```
xxx=[ADTSIW]'
```

```
if com="$sed -n -e 's/___IO//' -e 's/^. * $xxx * _[.]*//p' -e 's/^. * $xxx *//p";\
```

```
eval $xscan;\
```

```
$contains '^fprintf$' libc.list >/dev/null 2>&1; then
```

```
eval $xrun
```

?X: SYSV-like output

```
elif com="$sed -n -e 's/^__ *//' -e 's/^\([a-zA-Z_0-9$]*\).*xtern.*\1/p";\
```

```
eval $xscan;\
```

```
$contains '^fprintf$' libc.list >/dev/null 2>&1; then
```

```
eval $xrun
```

```
elif com="$sed -n -e '/|UNDEF/d' -e '/FUNC..GL/s/^. *|__ *//p";\
```

```
eval $xscan;\
```

```
$contains '^fprintf$' libc.list >/dev/null 2>&1; then
```

```
eval $xrun
```

```
elif com="$sed -n -e 's/^. * D __ *//p' -e 's/^. * D //p";\
```

```
eval $xscan;\
```

```
$contains '^fprintf$' libc.list >/dev/null 2>&1; then
```

```
eval $xrun
```

```
elif com="$sed -n -e 's/^_/' -e 's/^\([a-zA-Z_0-9$]*\).*xtern.*text.*\1/p";\
```

```
eval
```

```
$xscan;\
```

```
$contains '^fprintf$' libc.list >/dev/null 2>&1; then
```

```
eval $xrun
```

```
elif com="$sed -n -e 's/^. *|FUNC |GLOB .*//p";\
```

```
eval $xscan;\
```

```
$contains '^fprintf$' libc.list >/dev/null 2>&1; then
```

```
eval $xrun
```

```
elif com="$grep '|' | $sed -n -e '/|COMMON/d' -e '/|DATA/d' \
```

```
-e '/file/d' -e 's/^\([ ^ ]*\).*\1/p";\
```

```
eval $xscan;\
```

```
$contains '^fprintf$' libc.list >/dev/null 2>&1; then
```

```
eval $xrun
```

```
elif com="$sed -n -e 's/^. *|FUNC |GLOB .*//p' -e 's/^. *|FUNC |WEAK .*//p";\
```

```
eval $xscan;\
```

```
$contains '^fprintf$' libc.list >/dev/null 2>&1; then
```

```
eval $xrun
```

?X: mips nm output (sysV)

```
elif com="$sed -n -e 's/^_/' -e '/|Undef/d' -e '/|Proc/s/ .*//p";\
```

```
eval $xscan;\
```

```

$contains '^fprintf$' libc.list >/dev/null 2>&1; then
    eval $xrun
elif com="$sed -n -e 's/^\.*|Proc .*\|Text *| *//p';\
eval $xscan;\
$contains '^fprintf$' libc.list >/dev/null 2>&1; then
    eval $xrun
elif com="$sed -n -e '/Def. Text/s/.* \([^\ ]*\)\$/\1/p';\
eval $xscan;\
$contains '^fprintf$' libc.list >/dev/null
2>&1; then
    eval $xrun
?X: OS/2 nm output
elif com="$sed -n -e 's/^\[-0-9a-f \]*_\(.*)=.*\1/p';\
eval $xscan;\
$contains '^fprintf$' libc.list >/dev/null 2>&1; then
    eval $xrun
elif com="$sed -n -e 's/^\.*\.text n\ \ \ \.//p';\
eval $xscan;\
$contains '^fprintf$' libc.list >/dev/null 2>&1; then
    eval $xrun
?X: AIX nm output
elif com="$sed -n -e 's/^\_.*//' -e 's/[ \ ]*D[ \ ]*[0-9]*.*//p';\
eval $xscan;\
$contains '^fprintf$' libc.list >/dev/null 2>&1; then
    eval $xrun
else
$nm -p $* 2>/dev/null >libc.tmp
$grep fprintf libc.tmp > libc.ptf
if com="$sed -n -e 's/^\.* [ADTSIW] *[_\ ]*//p' -e 's/^\.* [ADTSIW] //p';\
eval $xscan; $contains '^fprintf$' libc.list >/dev/null 2>&1
then
    nm_opt='-p'
    eval $xrun
else
    echo " "
    echo "$nm didn't seem to work right. Trying $ar instead..." >&4
    com="
if $ar t $libc > libc.tmp && \
    $contains '^fprintf$' libc.tmp >/dev/null 2>&1
then
    for thisname in $libnames $libc; do
        $ar t $thisname >>libc.tmp
    done
    $sed
-e "s/\$_o\$//" < libc.tmp > libc.list
    echo "Ok." >&4
    elif test "X$osname" = "Xos2" && $ar tv $libc > libc.tmp; then
?X: Repeat libc to extract forwarders to DLL entries too

```

```

for thisname in $libnames $libc; do
    $ar tv $thisname >>libc.tmp
?X: Revision 50 of EMX has bug in ar: it will not extract forwarders
?X: to DLL entries. Use emximp which will extract exactly them.
    emximp -o tmp.imp $thisname \
        2>/dev/null && \
        $sed -e 's/^([_a-zA-Z0-9]*) .*$/1/p' \
        < tmp.imp >>libc.tmp
    $rm -f tmp.imp
done
echo "Ok." >&4
else
    echo "$ar didn't seem to work right." >&4
    echo "Maybe this is a Cray...trying bld instead..." >&4
if
    bld t $libc | \
        $sed -e 's/*\///' -e "s/\$_o:.*\$/\" > libc.list &&
    $test -s libc.list
then
    for thisname in $libnames; do
        bld t $libnames | \
            $sed -e 's/*\///' -e "s/\$_o:.*\$/\" >>libc.list
        $ar t $thisname >>libc.tmp
    done
    echo
"Ok." >&4
else
    echo "That didn't work either." >&4
    echo "No problem, I'll be compiling test programs then..." >&4
    runnm=false
fi
fi
fi
fi
nm_extract="$com"
if $test -f /lib/syscalls.exp; then
    echo " "
    echo "Also extracting names from /lib/syscalls.exp for good ole AIX..." >&4
    $sed -n 's/^([^\ ]*)[ \]*syscall[0-9]*[ \]*$/1/p' \
        /lib/syscalls.exp >>libc.list
fi
?X: remember, indentation is wrong on purpose--RAM
;;
esac
$rm -f libnames libpath

```

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/libc.U

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: Instruct.U,v 3.0.1.3 1997/02/28 15:02:55 ram Exp $
?RCS:
?RCS: Copyright (c) 1991-1993, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic License,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic License; a copy of which may be found at the root
?RCS: of the source tree for dist 3.0.
?RCS:
?RCS: $Log: Instruct.U,v $
?RCS: Revision 3.0.1.3 1997/02/28 15:02:55 ram
?RCS: patch61: logname / whoami sequence rewritten to use case
?RCS:
?RCS: Revision 3.0.1.2 1995/02/15 14:11:34 ram
?RCS: patch51: author name now appears at the end of the paragraph (WED)
?RCS:
?RCS: Revision 3.0.1.1 1995/01/11 15:12:05 ram
?RCS: patch45: now documents the & escape to turn -d on at the read prompt
?RCS:
?RCS: Revision 3.0 1993/08/18 12:05:04 ram
?RCS: Baseline for
?RCS: dist 3.0 netwide release.
?RCS:
?X:
?X: This unit spew out the directions that we want everyone to read. I try to
?X: keep the first "pagefull" much less than a page since they don't know it
?X: isn't going to go shooting off the top of the screen, and we don't want
?X: to panic them yet.
?X:
?MAKE:Instruct: Myread Configdir Devel contains
?MAKE: -pick wipe $@ %<
?T:user needman firsttime
: general instructions
needman=true
firsttime=true
user=`(logname) 2>/dev/null`
case "$user" in
") user=`whoami 2>&1`;;
esac
if $contains "^$user$" ../.config/instruct >/dev/null 2>&1; then
firsttime=false
echo " "
rp='Would you like to see the instructions?'
```

```
dflt=n
./myread
case "$ans" in
[yY]*) ;;
*) needman=false;;
esac
fi
if $needman; then
cat <<EOH
```

This installation shell script will examine your system and ask you questions to determine how the <PACKAGENAME> package should be installed. If you get stuck on a question, you may use a ! shell escape to start a subshell or execute a command. Many of the questions will have default answers in square brackets; typing carriage return will give you the default.

On some of the questions which ask for file or directory names you are allowed to use the ~name construct to specify the login directory belonging to "name", even if you don't have a shell which knows about that. Questions where this is allowed will be marked "(~name ok)".

```
EOH
rp="
dflt='Type carriage return to continue'
./myread
cat <<'EOH'
```

The prompter used in this script allows you to use shell variables and backticks in your answers. You may use \$1, \$2, etc... to refer to the words in the default answer, as if the default line was a set of arguments given to a script shell. This means you may also use \$* to repeat the whole default line, so you do not have to re-type everything to add something to the default.

Every time there is a substitution, you will have to confirm. If there is an error (e.g. an unmatched backtick), the default answer will remain unchanged and you will be prompted again.

If you are in a hurry, you may run 'Configure -d'. This will bypass nearly all the questions and use the computed defaults (or the previous answers if there was already a config.sh file). Type 'Configure -h' for a list of options. You may also start interactively and then answer '& -d' at any prompt to turn on the non-interactive behaviour for the remainder of the execution.

```
EOH
./myread
cat <<EOH
```

Much effort has been expended to ensure that this shell script will run on any Unix system. If despite that it blows up on yours, your best bet is to edit Configure and run it again. If you can't run Configure for some reason, you'll have to generate a config.sh file by hand. Whatever problems you have, let me (<MAINTLOC>) know how I blew it.

This installation script affects things in two ways:

- 1) it may do direct variable substitutions on some of the files included in this kit.
- 2) it builds a config.h file for inclusion in C programs. You may edit any of these files as the need arises after running this script.

If you make a mistake on a question, there is no easy way to back up to it currently. The easiest thing to do is to edit config.sh and rerun all the SH files. Configure will offer to let you do this before it runs the SH files.

EOH

?X: In case they played with the prompter...

```
dflt="Type carriage return to continue"
./myread
case "$firsttime" in
true) echo $user >>./config/instruct;;
esac
fi
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/modified/Instruct.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_shmget.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

?RCS: You may redistribute only under the terms of the Artistic Licence,

?RCS: as specified in the README file that comes with the distribution.

?RCS: You may reuse parts of this distribution only within the terms of

?RCS: that same Artistic Licence; a copy of which may be found at the root

?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: \$Log: d_shmget.U,v \$

?RCS: Revision 3.0 1993/08/18 12:07:20 ram

?RCS: Baseline for dist 3.0 netwide release.

?RCS:

?MAKE:d_shmget: Inlibc

?MAKE: -pick add \$@ %<
?S:d_shmget:
?S: This variable conditionally defines the HAS_SHMGET symbol, which
?S: indicates to the C program that the shmget() routine is available.
?S:.
?C:HAS_SHMGET:
?C: This symbol, if defined, indicates that the shmget() routine is
?C: available to request a shared memory segment from
the kernel.
?C:.
?H:#\$d_shmget HAS_SHMGET /**/
?H:.
?LINT:set d_shmget
: see if shmget exists
set shmget d_shmget
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_shmget.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: d_strxfrm.U 1 2006-08-24 12:32:52Z rmanfredi \$
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: Original Author: Andy Dougherty <doughera@lafcol.lafayette.edu>
?RCS:
?RCS: \$Log: d_strxfrm.U,v \$
?RCS: Revision 3.0.1.1 1994/08/29 16:12:04 ram
?RCS: patch32: created by ADO
?RCS:
?MAKE:d_strxfrm: Inlibc
?MAKE: -pick add \$@ %<
?S:d_strxfrm:
?S: This variable conditionally defines HAS_STRXFRM if strxfrm() is
?S: available to transform strings.
?S:.
?C:HAS_STRXFRM:
?C: This symbol, if defined, indicates that the strxfrm() routine is
?C: available to transform

```
strings.  
?C:.  
?H:#$d_strxfrm HAS_STRXFRM /**/  
?H:.  
?LINT:set d_strxfrm  
: see if strxfrm exists  
set strxfrm d_strxfrm  
eval $inlibc
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_strxfrm.U
```

No license file was found, but licenses were detected in source scan.

?RCS: Copyright (c) 2017, Lukas Mai

?RCS:

?RCS: You may distribute this file under the terms of either

?RCS: a) the "Artistic License" which comes with Perl, or

?RCS: b) the "Artistic License" which comes with dist, or

?RCS: c) the GNU General Public License as published by the Free

?RCS: Software Foundation; either version 1, or (at your option) any

?RCS: later version (see the file "Copying" that comes with the

?RCS: Perl distribution).

?RCS: Which one to use is your choice.

?RCS: See the U/README file.

?MAKE:d_builtin_add_overflow d_builtin_sub_overflow d_builtin_mul_overflow : Compile Setvar cat run rm_try

?MAKE: -pick add \$@ %<

?S:d_builtin_add_overflow:

?S: This variable conditionally defines HAS_BUILTIN_ADD_OVERFLOW, which

?S: indicates that the compiler supports __builtin_add_overflow(x,y,&z)

?S: for safely adding x and y into z while checking for overflow.

?S:.

?S:d_builtin_sub_overflow:

?S: This

variable conditionally defines HAS_BUILTIN_SUB_OVERFLOW, which

?S: indicates that the compiler supports __builtin_sub_overflow(x,y,&z)

?S: for safely subtracting y from x into z while checking for overflow.

?S:.

?S:d_builtin_mul_overflow:

?S: This variable conditionally defines HAS_BUILTIN_MUL_OVERFLOW, which

?S: indicates that the compiler supports __builtin_mul_overflow(x,y,&z)

?S: for safely multiplying x and y into z while checking for overflow.

?S:.

?C:HAS_BUILTIN_ADD_OVERFLOW:

?C: This symbol, if defined, indicates that the compiler supports

?C: __builtin_add_overflow for adding integers with overflow checks.

?C:.

?C:HAS_BUILTIN_SUB_OVERFLOW:

```

?C: This symbol, if defined, indicates that the compiler supports
?C: __builtin_sub_overflow for subtracting integers with overflow checks.
?C:.
?C:HAS_BUILTIN_MUL_OVERFLOW:
?C: This symbol, if defined, indicates that the compiler supports
?C: __builtin_mul_overflow for multiplying integers with overflow checks.
?C:.
?H:#$d_builtin_add_overflow
HAS_BUILTIN_ADD_OVERFLOW /**/
?H:#$d_builtin_sub_overflow HAS_BUILTIN_SUB_OVERFLOW /**/
?H:#$d_builtin_mul_overflow HAS_BUILTIN_MUL_OVERFLOW /**/
?H:.
?F:!try
?LINT:set d_builtin_add_overflow d_builtin_sub_overflow d_builtin_mul_overflow
: Look for GCC-style __builtin_add_overflow
case "$d_builtin_add_overflow" in
")
    echo " "
    echo "Checking whether your compiler can handle __builtin_add_overflow ..." >&4
    $cat >try.c <<'EOCP'
int main(void) {
    const unsigned int uint_max = ~0u;
    int target_int = 0;
    if (__builtin_add_overflow(1, 2, &target_int) || target_int != 3) {
        return 1;
    }
    if (!__builtin_add_overflow((int)(uint_max >> 1), 1, &target_int)) {
        return 1;
    }
    if (!__builtin_add_overflow(uint_max, -1, &target_int)) {
        return 1;
    }
    return 0;
}
EOCP
set try
if eval $compile && $run ./try; then
    echo "Your C compiler supports __builtin_add_overflow."
    val="$define"
else
    echo
    "Your C compiler doesn't seem to understand __builtin_add_overflow."
    val="$undef"
fi
;;
*) val="$d_builtin_add_overflow" ;;
esac

```

```

set d_builtin_add_overflow
eval $setvar
$rm_try

: Look for GCC-style __builtin_sub_overflow
case "$d_builtin_sub_overflow" in
")
    echo " "
    echo "Checking whether your compiler can handle __builtin_sub_overflow ..." >&4
    $cat >try.c <<'EOCP'
int main(void) {
    const unsigned int uint_max = ~0u;
    int target_int = 0;
    if (__builtin_sub_overflow(1, -2, &target_int) || target_int != 3) {
        return 1;
    }
    if (!__builtin_sub_overflow(-(int)(uint_max >> 1), 2, &target_int)) {
        return 1;
    }
    if (!__builtin_sub_overflow(uint_max, 1, &target_int)) {
        return 1;
    }
    return 0;
}
EOCP
set try
if eval $compile && $run ./try; then
    echo "Your C compiler supports __builtin_sub_overflow."
    val="$define"
else
    echo "Your C compiler doesn't seem to understand __builtin_sub_overflow."
    val="$undef"
fi
;;
*) val="$d_builtin_sub_overflow" ;;
esac

set d_builtin_sub_overflow
eval $setvar
$rm_try

: Look for GCC-style __builtin_mul_overflow
case "$d_builtin_mul_overflow" in
")
    echo " "
    echo "Checking whether your compiler can handle __builtin_mul_overflow ..." >&4
    $cat >try.c <<'EOCP'
int main(void) {

```

```

const unsigned int uint_max = ~0u;
int target_int = 0;
if (__builtin_mul_overflow(2, 3, &target_int) || target_int != 6) {
    return 1;
}
if (!__builtin_mul_overflow((int)(uint_max >> 1), 2, &target_int)) {
    return 1;
}
if (!__builtin_mul_overflow(uint_max, 1, &target_int)) {
    return 1;
}
return 0;
}

```

EOCP

```

set try
if eval $compile && $run ./try; then
    echo "Your C compiler supports __builtin_mul_overflow."
    val="$define"
else
    echo "Your C compiler doesn't seem to understand __builtin_mul_overflow."
    val="$undef"
fi
;;
*) val="$d_builtin_mul_overflow"
;;
esac

```

```
set d_builtin_mul_overflow
```

```
eval $setvar
```

```
$rm_try
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_builtin_overflow.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: d_psignal.U 1 2006-08-24 12:32:52Z rmanfredi $
```

```
?RCS:
```

```
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
```

```
?RCS:
```

```
?RCS: You may redistribute only under the terms of the Artistic Licence,
```

```
?RCS: as specified in the README file that comes with the distribution.
```

```
?RCS: You may reuse parts of this distribution only within the terms of
```

```
?RCS: that same Artistic Licence; a copy of which may be found at the root
```

```
?RCS: of the source tree for dist 4.0.
```

```
?RCS:
```

```
?RCS: $Log: d_psignal.U,v $
```

```
?RCS: Revision 3.0 1993/08/18 12:06:49 ram
```

?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:d_psignal: Inlibc
?MAKE: -pick add \$@ %<
?S:d_psignal:
?S: This variable conditionally defines the HAS_PSignal symbol, which
?S: indicates that the psignal() routine exists. The psignal() routine
?S: prints a description of a signal on the standard error output.
?S:.
?C:HAS_PSignal (PSIGNAL):
?C: This symbol, if defined, indicates
that the psignal() routine exists.
?C:.
?H:#\$d_psignal HAS_PSignal /**/
?H:.
?LINT:set d_psignal
: see if psignal exists
set psignal d_psignal
eval \$inlibc

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/d_psignal.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: newsspool.U 1 2006-08-24 12:32:52Z rmanfredi \$
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: \$Log: newsspool.U,v \$
?RCS: Revision 3.0 1993/08/18 12:09:24 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:newsspool newsspoolexp: Getfile Oldconfig
?MAKE: -pick add \$@ %<
?S:newsspool:
?S: This variable contains the eventual value of the NEWSSPOOL symbol,
?S: which is the directory name where news articles are spooled. It
?S: may have a ~ on the front of it.
?S:.
?S:newsspoolexp:
?S: This is the same as the newsspool variable, but is

```

filename expanded
?S: at configuration time, for programs not wanting to deal with it at
?S: run-time.
?S:.
?C:NEWSSPOOL:
?C: This symbol contains the directory name where news articles are
?C: spooled. The program must be prepared to do ~ expansion on it.
?C:.
?C:NEWSSPOOL_EXP:
?C: This is the same as NEWSSPOOL, but is filename expanded at
?C: configuration time, for use in programs not willing to do so
?C: at run-time.
?C:.
?H:#define NEWSSPOOL "$newsspool" /**/
?H:#define NEWSSPOOL_EXP "$newsspoolexp" /**/
?H:.
: locate news spool directory
case "$newsspool" in
")
dflt=/usr/spool/news
;;
*) dflt="$newsspool";;
esac
echo " "
fn=d~
rp='Where are news spooled?'
./getfile
newsspool="$ans"
newsspoolexp="$ansexp"

```

Found in path(s):

```

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/newsspool.U

```

No license file was found, but licenses were detected in source scan.

```

?RCS: $Id: i_poll.U,v $
?RCS:
?RCS: Copyright (c) 2001 Jarkko Hietaniemi
?RCS:
?RCS: You may distribute under the terms of either the GNU General Public
?RCS: License or the Artistic License, as specified in the README file.
?RCS:
?MAKE:i_langinfo: Inhdr Hasfield
?MAKE: -pick add $@ %<
?S:i_langinfo:
?S: This variable conditionally defines the I_LANGINFO symbol,
?S: and indicates whether a C program should include <langinfo.h>.
?S:.

```

?C:I_LANGINFO:

?C: This symbol, if defined, indicates that <langinfo.h> exists and

?C: should be included.

?C:.

?H:#\$i_langinfo I_LANGINFO /**/

?H:.

?LINT:set i_langinfo

: see if this is a langinfo.h system

set langinfo.h i_langinfo

eval \$inhdr

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/i_langinfo.U

No license file was found, but licenses were detected in source scan.

?RCS: \$Id: i_math.U 1 2006-08-24 12:32:52Z rmanfredi \$

?RCS:

?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi

?RCS:

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?RCS: that same Artistic Licence; a copy of which may be found at the root

?RCS: of the source tree for dist 4.0.

?RCS:

?RCS: Original Author: Andy Dougherty <doughera@lafcol.lafayette.edu>

?RCS:

?RCS: \$Log: i_math.U,v \$

?RCS: Revision 3.0.1.1 1994/08/29 16:21:59 ram

?RCS: patch32: created by ADO

?RCS:

?MAKE:i_math: Inhdr

?MAKE: -pick add \$@ %<

?X: Are there really systems that *DON'T* have math.h?

?S:i_math:

?S: This variable conditionally defines the I_MATH symbol, and indicates

?S: whether a C program may include <math.h>.

?S:.

?C:I_MATH:

?C: This symbol, if defined, indicates

to the C program that it should

?C: include <math.h>.

?C:.

?H:#\$i_math I_MATH /**/

?H:.

?LINT:set i_math

: see if this is a math.h system


```
set math.h i_math
eval $inhdr
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/i_math.U
```

No license file was found, but licenses were detected in source scan.

?RCS: You may distribute under the terms of either the GNU General Public

?RCS: License or the Artistic License, as specified in the README file.

?RCS:

?MAKE:d_memmem: Hasproto Inlibc Setvar d_gnulibc

?MAKE: -pick add \$@ %<

?S:d_memmem:

?S: This variable conditionally defines the HAS_MEMMEM symbol, which

?S: indicates to the C program that the memmem() routine is available

?S: to return a pointer to the start of the first occurrence of a

?S: substring in a memory area (or NULL if not found).

?S:.

?C:HAS_MEMMEM:

?C: This symbol, if defined, indicates that the memmem routine is

?C: available to return a pointer to the start of the first occurrence

?C: of a substring in a memory area (or NULL if not found).

?C: In glibc, memmem is a GNU extension. The function is visible in

?C: libc, but the prototype is only visible if _GNU_SOURCE is #defined.

?C: Thus we only define this if both the prototype and symbol are found.

?C:.

?H:#\$d_memmem

```
HAS_MEMMEM /**/
```

?H:.

?T:d_memmem_proto xx1 xx2 xx3 xx4

?LINT:set d_memmem

: see if memmem exists

: We need both a prototype in string.h and the symbol in libc.

echo " "

```
d_memmem_proto="
```

```
xx1="#$d_gnulibc HAS_GNULIBC"
```

```
xx2='#if defined(HAS_GNULIBC) && !defined(_GNU_SOURCE)'
```

```
xx3='# define _GNU_SOURCE'
```

```
xx4='#endif'
```

```
set d_memmem_proto memmem literal "$xx1" literal "$xx2" literal "$xx3" literal "$xx4" define string.h
```

```
eval $hasproto
```

```
case "$d_memmem_proto" in
```

```
  define) # see if memmem exists
```

```
  set memmem d_memmem
```

```
  eval $inlibc
```

```
;;
```

```
*) val=$undef
```

```
set d_memmem
eval $setvar
;;
esac
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/perl/d_memmem.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: filexp.U 1 2006-08-24 12:32:52Z rmanfredi $
```

```
?RCS:
```

```
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
```

```
?RCS:
```

```
?RCS: You may redistribute only under the terms of the Artistic Licence,
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?RCS: as specified in the README file that comes with the distribution.
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```
?RCS: You may reuse parts of this distribution only within the terms of
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```

```
?RCS: of the source tree for dist 4.0.
```

```
?RCS:
```

```
?RCS: $Log: filexp.U,v $
```

```
?RCS: Revision 3.0 1993/08/18 12:08:08 ram
```

```
?RCS: Baseline for dist 3.0 netwide release.
```

```
?RCS:
```

```
?MAKE:filexp: privlib
```

```
?MAKE: -pick add $@ %<
```

```
?S:filexp:
```

```
?S: This symbol contains the full pathname of the filexp script, in case we
```

```
?S: are saving the script for posterity.
```

```
?S:.
```

```
: must not allow self reference
```

```
case "$privlib" in
```

```
/*)
```

```
filexp=$privlib/filexp
```

```
;;
```

```
*)
```

```
filexp=`pwd`/filexp
```

```
;;
```

```
esac
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/filexp_path.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: Myread.U 1 2006-08-24 12:32:52Z rmanfredi $
```

```
?RCS:
```

```
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
```

?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
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?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: \$Log: Myread.U,v \$
?RCS: Revision 3.0.1.6 1997/02/28 15:05:39 ram
?RCS: patch61: myread script now starts with a "startsh"
?RCS: patch61: miscellaneous fixes
?RCS:
?RCS: Revision 3.0.1.5 1995/01/11 15:14:22 ram
?RCS: patch45: added & escape allowing user to turn on -d from the prompt
?RCS:
?RCS: Revision 3.0.1.4 1994/10/31 09:48:04 ram
?RCS: patch44: added Options to the MAKE line since it's no longer in Init.U
?RCS:
?RCS: Revision 3.0.1.3 1994/10/29
15:56:20 ram
?RCS: patch36: added ?F: line for metalint file checking
?RCS:
?RCS: Revision 3.0.1.2 1993/08/30 08:57:59 ram
?RCS: patch8: added new visible 'nostick' symbol, mainly for Finish.U
?RCS:
?RCS: Revision 3.0.1.1 1993/08/27 14:39:20 ram
?RCS: patch7: now sticks to the question when no default and empty answer
?RCS:
?RCS: Revision 3.0 1993/08/18 12:05:08 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?X:
?X: This unit produces a bit of shell code that must be dotted in in order
?X: to do a read. It allows for shell escapes, default assignment and
?X: parameter evaluation.
?X:
?X: To use this unit, \$rp and \$dflt must hold the question and the
?X: default answer. The question will be printed by the script itself.
?X: Neither \$rp nor \$dflt is altered by the script.
?X:
?X: The myread script will stick to the question if no default is proposed
?X: and the user answer is empty, which prevents mistakes. However, at the
?X: end of Configure, there is an exception
to this rule (Finish.U) where we
?X: set nostick to a non-empty value to allow the Return key to play its role!
?X:
?MAKE:Myread: Options startsh n c trnl
?MAKE: -pick add \$@ %<

```
?V:ans:dflt rp nostick
?F:./myread
?T:COLUMNS xxxm rp dflt answ aok myecho
?LINT:change fastread
?X: Some shells (Ultrix) do not understand ${COLUMNS:-80}, sigh!
: compute the number of columns on the terminal for proper question formatting
case "$COLUMNS" in
") COLUMNS='80';;
esac
```

: set up the echo used in my read

?X:

?X: This variable is intended to be eval'ed. It will echo the two

?X: variables \$rp and \$dflt (provided this latter has a non null value).

?X: It is mainly used by the myread script to echo the questions.

?X:

?X: The \$n and \$c below are substituted before Loc does its silly echo check

?X: so don't put a \$ on the echo below so we get builtin, even if \$echo is

?X: pointing to /bin/echo.

?X:

```
myecho="case \"\$xxxm\" in
```

```
) echo $n \"\$rp $c\" >&4;;
```

```
*) case \"\$rp\" in
```

```
) echo $n \"[\$xxxm] $c\" >&4;;
```

```
*)
```

```
if
```

```
test `echo \"\$rp [\$xxxm] \" | wc -c` -ge $COLUMNS; then
```

```
echo \"\$rp\" >&4
```

```
echo $n \"[\$xxxm] $c\" >&4
```

```
else
```

```
echo $n \"\$rp [\$xxxm] $c\" >&4
```

```
fi
```

```
::
```

```
esac;;
```

```
esac"
```

: now set up to do reads with possible shell escape and default assignment

```
cat <<EOESC >myread
```

```
$startsh
```

?X:

?X: Save value of default -- do not alter original in case of eval

?X:

```
xxxm=\$dflt
```

```
$myecho
```

?X:

?X: If there is no default, then stop, regardless of the value in fastread.

?X: In silent mode, no new-line is to be echoed if the question is empty,

?X: since this is used to wait for the "return" key.

```

?X:
ans='!'
case "\$fastread" in
yes) case "\$dflt" in
") ;;
*) ans=";
case "\$silent-\$rp" in
true-) ;;
*) echo " " >&4;;
esac;;
esac;;
*) case "\$silent" in
true) case "\$rp" in
") ans=";;
esac;;
esac;;
esac
while expr "X\$ans" : "X!" >/dev/null; do
read answ
?X:
?X: Run 'eval' on the answer, in order to do variable substitution, in case
?X: the user types $HOME or $WHATEVER.
Variables must be evaluated now.
?X: Typing '\$HOME' won't currently prevent from substitution -- use '\\$HOME'
?X: The $1 .. $9 and $*, as well as $@, are available to refer to the
?X: default value.
?X:
set x \$xxxxm
shift
aok="; eval "ans=\\\"\$answ\\\" && aok=y
case "\$answ" in
?X:
?X: Use "!" and not a plain ! because of a bug in BSD 4.4 shell
?X: (reported by Wayne Davison)
?X: We must handle the shell escapes before dealing with possible variable
?X: substitution, since the shell we're launching in that case will be able
?X: to do it as well as we can -- RAM, 15/03/96
?X
"!")
sh 1>&4
echo " "
$myecho
;;
!*)
set x `expr "X\$ans" : "X!(.*)\$" `
shift
sh 1>&4 -c "\$*"
echo " "

```

```

$myecho
;;
"\$ans")
case "\$ans" in
?X:
?X: Answers starting with & are hooks allowing to dynamically turn on/off
?X: some Configure options. That's for the future. -- RAM, 09/01/95
?X: Today, we only recognize '& -d' to mean 'go on as if Configure -d, which
?X: is a hardwired
behaviour compatible with our general scheme.
?X:
\\&*)
set x `expr "X\$ans" : "X&(.*)\$"`
shift
case "\$1" in
-d)
fastread=yes
echo "(OK, I'll run with -d after this question.)" >&4
;;
-*)
echo "*** Sorry, \$1 not supported yet." >&4
;;
esac
$myecho
ans=!
;;
esac;;
*)
case "\$aok" in
y)
echo "*** Substitution done -- please confirm."
xxxm="\$ans"
ans=`echo $n "\$ans$c" | tr '$trnl' '\`
xxxm="\$ans"
ans=!
;;
*)
echo "*** Error -- try again."
ans=!
;;
esac
$myecho
;;
esac
?X: Stick in myread if no default answer and nothing was answered
case "\$ans\$xxxm\$nostick" in
")
ans=!

```

```
$myecho
;;
esac
done
case "$ans" in
") ans="\$xxxm";;
esac
EOSC
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/Myread.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: i_stddef.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: i_stddef.U,v $
?RCS: Revision 3.0 1993/08/18 12:08:27 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:i_stddef: Inhdr
?MAKE: -pick add $@ %<
?S:i_stddef:
?S: This variable conditionally defines the I_STDDEF symbol, which
?S: indicates to the C program that <stddef.h> exists and should
?S: be included.
?S:.
?C:I_STDDEF:
?C: This symbol, if defined, indicates that <stddef.h> exists and should
?C: be included.
?C:.
?H:#$i_stddef I_STDDEF /**/
?H:.
?LINT:set
i_stddef
: see if stddef is available
set stddef.h i_stddef
eval $inhdr
```

Found in path(s):

* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/i_stddef.U

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: libyacc.U 1 2006-08-24 12:32:52Z rmanfredi $
?RCS:
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
?RCS:
?RCS: You may redistribute only under the terms of the Artistic Licence,
?RCS: as specified in the README file that comes with the distribution.
?RCS: You may reuse parts of this distribution only within the terms of
?RCS: that same Artistic Licence; a copy of which may be found at the root
?RCS: of the source tree for dist 4.0.
?RCS:
?RCS: $Log: libyacc.U,v $
?RCS: Revision 3.0.1.4 1997/02/28 16:09:19 ram
?RCS: patch61: replaced .a with $_a all over the place
?RCS:
?RCS: Revision 3.0.1.3 1994/05/13 15:27:12 ram
?RCS: patch27: added byacc case (ADO)
?RCS:
?RCS: Revision 3.0.1.2 1994/05/06 15:09:01 ram
?RCS: patch23: now uses full library path instead of -l notation
?RCS:
?RCS: Revision 3.0.1.1 1994/01/24 14:13:49 ram
?RCS: patch16: un-obsolete this unit for smooth yacc compilations
?RCS:
?RCS:
Revision 3.0 1993/08/18 12:09:04 ram
?RCS: Baseline for dist 3.0 netwide release.
?RCS:
?MAKE:libyacc: Loc yacc libpth _a
?MAKE: -pick add $@ %<
?S:libyacc:
?S: This variable contains the argument to pass to the loader in order
?S: to get the yacc library routines. If there is no yacc or yacc
?S: library, it is null.
?S:.
?T:xxx
: see if we should include -ly
echo " "
case "$yacc" in
*byacc*)
echo "You are using byacc, so I won't look for a yacc library." >&4
libyacc="
;;
*yacc)
xxx=`./loc liby$_a x $libpth`
```



```

case "$xxx" in
x)
echo "No yacc library found." >&4
libyacc=""
;;
*)
echo "yacc library found in $xxx." >&4
libyacc="$xxx"
;;
esac
;;
*bison*)
echo "You are using bison, so I won't look for a yacc library." >&4
libyacc=""
;;
*)
echo "You don't seem to have yacc, so I won't look for the yacc library." >&4
libyacc=""
;;
esac

```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/libyacc.U
```

No license file was found, but licenses were detected in source scan.

?RCS: \$Id\$

?RCS:

?RCS: Copyright (c) 1998, Jarkko Hietaniemi

?RCS:

?RCS: You may redistribute only under the terms of the Artistic License,

?RCS: as specified in the README file that comes with the distribution.

?RCS: You may reuse parts of this distribution only within the terms of

?RCS: that same Artistic License; a copy of which may be found at the root

?RCS: of the source tree for dist 3.0.

?RCS:

?MAKE:i_sysaccess: Inhdr

?MAKE: -pick add \$@ %<

?S:i_sysaccess:

?S: This variable conditionally defines the I_SYS_ACCESS symbol,

?S: and indicates whether a C program should include <sys/access.h>.

?S:.

?C:I_SYS_ACCESS:

?C: This symbol, if defined, indicates to the C program that it should

?C: include <sys/access.h>.

?C:.

?H:#\$i_sysaccess I_SYS_ACCESS /**/

?H:.

```
?LINT:set i_sysaccess
: see if sys/access.h is available
set sys/access.h i_sysaccess
eval $inhdr
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/U/acl/i_sysaccess.U
```

No license file was found, but licenses were detected in source scan.

```
?RCS: $Id: i_vfork.U 1 2006-08-24 12:32:52Z rmanfredi $
```

```
?RCS:
```

```
?RCS: Copyright (c) 1991-1997, 2004-2006, Raphael Manfredi
```

```
?RCS:
```

```
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```
?RCS: of the source tree for dist 4.0.
```

```
?RCS:
```

```
?RCS: $Log: i_vfork.U,v $
```

```
?RCS: Revision 3.0.1.1 1994/05/06 15:05:44 ram
```

```
?RCS: patch23: avoid inclusion of <vfork.h> if no vfork() used (ADO)
```

```
?RCS:
```

```
?RCS: Revision 3.0 1993/08/18 12:08:50 ram
```

```
?RCS: Baseline for dist 3.0 netwide release.
```

```
?RCS:
```

```
?MAKE:i_vfork: Inhdr d_vfork
```

```
?MAKE: -pick add $@ %<
```

```
?S:i_vfork:
```

```
?S: This variable conditionally defines the I_VFORK symbol, and indicates
```

```
?S: whether a C program should include vfork.h.
```

```
?S:.
```

```
?C:I_VFORK:
```

```
?C: This symbol,
```

```
if defined, indicates to the C program that it should
```

```
?C: include vfork.h.
```

```
?C:.
```

```
?H:#$i_vfork I_VFORK /**/
```

```
?H:.
```

```
: see if this is a vfork system
```

```
case "$d_vfork" in
```

```
"$define")
```

```
set vfork.h i_vfork
```

```
eval $inhdr
```

```
::
```

```
*)
```

```
i_vfork="$undef"
```

```
;;  
esac
```

Found in path(s):

```
* /opt/cola/permits/1566328983_1676472214.4410849/0/perl-5-36-0-orig-regen-configure-tar-xz/metaconfig-5.36.0/dist/U/i_vfork.U
```

1.254 open-ldap 2.5.13+dfsg-5

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- doc/rfc/*
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- servers/slapd/schema/corba.schema
- servers/slapd/schema/core.ldif
- servers/slapd/schema/core.schema
- servers/slapd/schema/cosine.schema
- servers/slapd/schema/duaconf.schema

- servers/slapd/schema/inetorgperson.schema
- servers/slapd/schema/java.schema
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contrib/ldaptcl/Makefile.in

contrib/ldaptcl/man.macros

contrib/ldaptcl/neoXldap.c

contrib/ldaptcl/pkgIndex.tcl.in

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- libraries/liblmbd/mtest6.c
- libraries/liblmbd/midl.h
- libraries/liblmbd/mdb_copy.1
- libraries/liblmbd/mdb_stat.c
- libraries/liblmbd/mtest3.c
- libraries/liblmbd/intro.doc
- libraries/liblmbd/mdb_copy.c
- libraries/liblmbd/mdb_dump.c
- libraries/liblmbd/midl.c
- libraries/liblmbd/mtest4.c
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libraries/libldap/delete.c

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libraries/libldap/bind.c

libraries/libldap/compare.c

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libraries/liblber/lber-int.h

libraries/liblber/bprint.c

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servers/slapd/back-asyncmeta/modrdn.c

servers/slapd/back-asyncmeta/add.c

servers/slapd/back-asyncmeta/config.c

servers/slapd/back-asyncmeta/back-asyncmeta.h

servers/slapd/back-asyncmeta/conn.c

servers/slapd/back-asyncmeta/delete.c

servers/slapd/back-asyncmeta/bind.c

servers/slapd/back-asyncmeta/candidates.c

servers/slapd/back-asyncmeta/compare.c

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servers/slapd/back-ldap/config.c
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Ben Collins <bcollins@debian.org>

Giuseppe Iuculano <iuculano@debian.org>

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Jelmer Vernooij <jelmer@debian.org>

Matthijs Mhlmann <matthijs@cacholong.nl>

Michael Gilbert <mgilbert@debian.org>

Nico Golde <nion@debian.org>

Petter Reinholdtsen <pere@debian.org>

Roland Bauerschmidt <rb@debian.org>

Russ Allbery <rra@debian.org>

Ryan Tandy <ryan@nardis.ca>

Sergio Durigan Junior <sergiodj@debian.org>

Stephen Frost <sfrost@debian.org>

Steve Langasek <vorlon@debian.org>

Thijs Kinkhorst <thijs@debian.org>

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.
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From: Juan Gomez <juang@us.ibm.com>

To: Stephen Frost <sfrost@debian.org>

X-Mailer: Lotus Notes Release 5.0.2a (Intl) 23 November 1999

Subject: Re: Juan C. Gomez license in OpenLDAP Source

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Stephen,

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"There is no restriction on modifications and derived works" on the work I
did for the openldap server as long as this is consistent with the openldap
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changes to the files to reflect this.

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Regards, Juan

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Comment:

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.
To: Stephen Frost <sfrost@snowman.net>

Subject:

Re: OpenLDAP Licenseing issues

From: "Kurt D. Zeilenga" <Kurt@OpenLDAP.org>

Date: Wed, 28 May 2003 10:55:44 -0700

Cc: Steve Langasek <vorlon@netexpress.net>,debian-legal@lists.debian.org, openldap-devel@OpenLDAP.org

In-reply-to: <20030528162613.GB8524@ns.snowman.net>

Message-id: <5.2.0.9.0.20030528094229.02924780@127.0.0.1>

Old-return-path: <Kurt@OpenLDAP.org>

.
Steven,

.
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1.255 ncurses 6.4

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1.256 python-pip 23.0.1

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ca-bundle.crt -- Bundle of CA Root Certificates

Certificate data from Mozilla as of: Thu Nov 3 19:04:19 2011#

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<https://hg.mozilla.org/mozilla-central/file/tip/security/nss/lib/ckfw/builtins/certdata.txt>

It contains the certificates in PEM format and therefore can be directly used with curl / libcurl / php_curl, or with an Apache+mod_ssl webserver for SSL client authentication. Just configure this file as the SSLCACertificateFile.#

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@(#) \$RCSfile: certdata.txt,v

\$ \$Revision: 1.80 \$ \$Date: 2011/11/03 15:11:58 \$

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A. HISTORY OF THE SOFTWARE

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Python was created in the early 1990s by Guido van Rossum at Stichting Mathematisch Centrum (CWI, see <http://www.cwi.nl>) in the Netherlands as a successor of a language called ABC. Guido remains Python's principal author, although it includes many contributions from others.

In 1995, Guido continued his work on Python at the Corporation for National Research Initiatives (CNRI, see <http://www.cnri.reston.va.us>)

in Reston, Virginia where he released several versions of the software.

In May 2000, Guido and the Python core development team moved to BeOpen.com to form the BeOpen PythonLabs team. In October of the same year, the PythonLabs team moved to Digital Creations (now Zope Corporation, see <http://www.zope.com>). In 2001, the Python Software Foundation (PSF, see <http://www.python.org/psf/>) was formed, a non-profit organization created specifically to own Python-related Intellectual Property. Zope Corporation is a sponsoring member of the PSF.

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Release	Derived from	Year	Owner	GPL-compatible? (1)
0.9.0 thru 1.2		1991-1995	CWI	yes
1.3 thru 1.5.2	1.2	1995-1999	CNRI	yes
1.6	1.5.2	2000	CNRI	no
2.0	1.6	2000	BeOpen.com	no
1.6.1	1.6	2001	CNRI	yes (2)
2.1	2.0+1.6.1	2001	PSF	no
2.0.1	2.0+1.6.1	2001	PSF	yes
2.1.1	2.1+2.0.1	2001	PSF	yes
2.2	2.1.1	2001	PSF	yes
2.1.2	2.1.1	2002	PSF	yes
2.1.3				
2.1.2	2002	PSF	yes	
2.2.1	2.2	2002	PSF	yes
2.2.2	2.2.1	2002	PSF	yes
2.2.3	2.2.2	2003	PSF	yes
2.3	2.2.2	2002-2003	PSF	yes
2.3.1	2.3	2002-2003	PSF	yes
2.3.2	2.3.1	2002-2003	PSF	yes
2.3.3	2.3.2	2002-2003	PSF	yes
2.3.4	2.3.3	2004	PSF	yes
2.3.5	2.3.4	2005	PSF	yes
2.4	2.3	2004	PSF	yes
2.4.1	2.4	2005	PSF	yes
2.4.2	2.4.1	2005	PSF	yes
2.4.3	2.4.2	2006	PSF	yes
2.4.4	2.4.3	2006	PSF	yes
2.5	2.4	2006	PSF	yes

2.5.1	2.5	2007	PSF	yes
2.5.2	2.5.1	2008	PSF	yes
2.5.3	2.5.2	2008	PSF	yes
2.6	2.5	2008	PSF	yes
2.6.1	2.6	2008	PSF	yes
2.6.2	2.6.1	2009	PSF	yes
2.6.3	2.6.2	2009	PSF	yes
2.6.4	2.6.3	2009	PSF	yes
2.6.5	2.6.4	2010	PSF	yes
3.0	2.6	2008	PSF	yes
3.0.1	3.0	2009	PSF	yes
3.1	3.0.1	2009	PSF	yes
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1.257 x-sys 0.0.0-20220907062415-87db552b00fd

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1.258 flask-jwt-extended 4.4.4

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1.260 apscheduler 3.10.1

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1.262 curl 7.88.1-r1

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1.265 libunistring 0.9.10-1

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Upstream-Contact: Bruno Haible <bruno@clisp.org>

Source: <http://ftp.gnu.org/gnu/libunistring/>

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common/pkcs11i.h

common/test-constants.c common/test-hash.c

p11-kit/pkcs11.h p11-kit/test-managed.c

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common/test-lexer.c common/test-message.c

common/test-path.c common/test-url.c

p11-kit/test-proxy.c p11-kit/virtual.h p11-kit/test-util.c

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1.267 sed 4.7-1

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1.268 libfile-fcntllock-perl 0.22-3+b5

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1.269 libgpg-error 1.35-1

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```
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```

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```
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1.270 libassuan 2.5.2-1

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Julian Seward, jseward@bzip.org
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DRuntime: Runtime Library for the D Programming Language

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Preamble

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Ty Coon, President of Vice

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Program	Directory
-----	-----
mach_override	lib/interception/mach_override

1.271 libalgorithm-diff-xs-perl 0.04-5+b1

1.271.1 Available under license :

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Found in path(s):

* /opt/ws_local/PERMITS_SQL/1068209212_1595544847.99/0/libalgorithm-diff-xs-perl-0-04-orig-tar-gz/Algorithm-Diff-XS-0.04/README

No license file was found, but licenses were detected in source scan.

=head1 NAME

Algorithm::Diff::XS - Algorithm::Diff with XS core loop

=head1 SYNOPSIS

```
# Drop-in replacement to Algorithm::Diff, but "compact_diff"
# and C<LCSidx> will run much faster for large data sets.
use Algorithm::Diff::XS qw( compact_diff LCSidx );
```

=head1 DESCRIPTION

This module is a simple re-packaging of Joe Schaefer's excellent but not very well-known L<Algorithm::LCS> with a drop-in interface that simply re-uses the installed version of the L<Algorithm::Diff> module.

Note that only the C<LCSidx> function is optimized in XS at the moment, which means only C<compact_diff> will get significantly faster for large data sets, while C<diff> and C<sdiff> will run in identical speed as C<Algorithm::Diff>.

=head1 BENCHMARK

	Rate	Algorithm::Diff	Algorithm::Diff::XS
Algorithm::Diff	14.7/s	--	-98%
Algorithm::Diff::XS	806/s	5402%	
	--		

The benchmarking script is as below:

```
my @data = ([qw/a b d/ x 50], [qw/b a d c/ x 50]);
cmpthese( 500, {
  'Algorithm::Diff' => sub {
    Algorithm::Diff::compact_diff(@data)
  },
  'Algorithm::Diff::XS' => sub {
    Algorithm::Diff::XS::compact_diff(@data)
  },
});
```

=head1 SEE ALSO

L<Algorithm::Diff>, L<Algorithm::LCS>.

=head1 AUTHORS

Audrey Tang E<lt>cpan@audreyt.orgE<gt>

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=cut

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* /opt/ws_local/PERMITS_SQL/1068209212_1595544847.99/0/libalgorithm-diff-xs-perl-0-04-orig-tar-gz/Algorithm-Diff-XS-0.04/lib/Algorithm/Diff/XS.pm

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abstract: Algorithm::Diff with XS core loop

author: Audrey Tang <cpan@audreyt.org>

distribution_type: module

generated_by: Module::Install version 0.67

license: perl

meta-spec:

url: <http://module-build.sourceforge.net/META-spec-v1.3.html>

version: 1.3

name: Algorithm-Diff-XS

no_index:

directory:

- inc

- t

requires:

Algorithm::Diff: 1.19

perl: 5.6.0

version: 0.01

Found in path(s):

* /opt/ws_local/PERMITS_SQL/1068209212_1595544847.99/0/libalgorithm-diff-xs-perl-0-04-orig-tar-gz/Algorithm-Diff-XS-0.04/META.yml

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'GNU public license' => 'gpl', 1,

'GNU lesser public license' => 'gpl', 1,

'BSD license' => 'bsd', 1,

'proprietary' => 'proprietary', 0,

if (\$osi and \$license_text =~ /All rights reserved/i) {

warn "LEGAL WARNING: 'All rights reserved' may invalidate Open Source licenses. Consider removing it.";

Found in path(s):

* /opt/ws_local/PERMITS_SQL/1068209212_1595544847.99/0/libalgorithm-diff-xs-perl-0-04-orig-tar-gz/Algorithm-Diff-XS-0.04/inc/Module/Install/Metadata.pm

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/*

ppport.h -- Perl/Pollution/Portability Version 3.06_01

Automatically created by Devel::PPPort running under
perl 5.008008 on Wed Oct 22 22:33:39 2008.

Do NOT edit this file directly! -- Edit PPPort_pm.PL and the
includes in parts/inc/ instead.

Use 'perldoc ppport.h' to view the documentation below.

SKIP

=pod

=head1 NAME

ppport.h - Perl/Pollution/Portability version 3.06_01

=head1 SYNOPSIS

perl ppport.h [options] [source files]

Searches current directory for files if no [source files] are given

--help show short help

--patch=file write one patch file with changes

--copy=suffix write changed copies with suffix

--diff=program use diff program and options

--compat-version=version

 provide compatibility with Perl version

--cplusplus accept C++ comments

--quiet don't output anything except fatal errors

--nodiag don't show diagnostics

--nohints don't show hints

--nochanges don't suggest changes

--nofilter don't filter input files

--list-provided list provided API

--list-unsupported list unsupported API
--api-info=name show Perl API portability information

=head1 COMPATIBILITY

This version of F<ppport.h> is designed to support operation with Perl installations back to 5.003, and has been tested up to 5.9.3.

=head1 OPTIONS

=head2 --help

Display a brief usage summary.

=head2 --patch=I<file>

If this option is given, a single patch file will be created if any changes are suggested. This requires a working diff program to be installed on your system.

=head2 --copy=I<suffix>

If this option is given, a copy of each file will be saved with the given suffix that contains the suggested changes. This does not require any external programs.

If neither C<--patch> or C<--copy> are given, the default is to simply print the diffs for each file. This requires either C<Text::Diff> or a C<diff> program to be installed.

=head2 --diff=I<program>

Manually set the diff program and options to use. The default is to use C<Text::Diff>, when installed, and output unified context diffs.

=head2 --compat-version=I<version>

Tell F<ppport.h> to check for compatibility with the given Perl version. The default is to check for compatibility with Perl version 5.003. You can use this option to reduce the output of F<ppport.h> if you intend to be backward compatible only up to a certain Perl version.

=head2 --cplusplus

Usually, F<ppport.h> will detect C++ style comments and

replace them with C style comments for portability reasons.
Using this option instructs F<ppport.h> to leave C++
comments
untouched.

=head2 --quiet

Be quiet. Don't print anything except fatal errors.

=head2 --nodiag

Don't output any diagnostic messages. Only portability
alerts will be printed.

=head2 --nohints

Don't output any hints. Hints often contain useful portability
notes.

=head2 --nochanges

Don't suggest any changes. Only give diagnostic output and hints
unless these are also deactivated.

=head2 --nofilter

Don't filter the list of input files. By default, files not looking
like source code (i.e. not *.xs, *.c, *.cc, *.cpp or *.h) are skipped.

=head2 --list-provided

Lists the API elements for which compatibility is provided by
F<ppport.h>. Also lists if it must be explicitly requested,
if it has dependencies, and if there are hints for it.

=head2 --list-unsupported

Lists the API elements that are known not to be supported by
F<ppport.h> and below which version of Perl they probably
won't be available or work.

=head2 --api-info=I<name>

Show portability information for API elements matching
I<name>.

If I<name> is surrounded by slashes, it is interpreted as a regular
expression.

=head1 DESCRIPTION

In order for a Perl extension (XS) module to be as portable as possible across differing versions of Perl itself, certain steps need to be taken.

=over 4

=item *

Including this header is the first major one. This alone will give you access to a large part of the Perl API that hasn't been available in earlier Perl releases. Use

```
perl ppport.h --list-provided
```

to see which API elements are provided by ppport.h.

=item *

You should avoid using deprecated parts of the API. For example, using global Perl variables without the C<PL_> prefix is deprecated. Also, some API functions used to have a C<perl_> prefix. Using this form is also deprecated. You can safely use the supported API, as F<ppport.h> will provide wrappers for older Perl versions.

=item *

If you use one of a few functions that were not present in earlier versions of Perl, and that can't be provided using a macro, you have to explicitly request support for these functions by adding one or more C<#define>s in your source code before the inclusion of F<ppport.h>.

These functions will be marked C<explicit> in the list shown by C<--list-provided>.

Depending on whether your module has a single or multiple files that use such functions, you want either C<static> or global variants.

For a C<static> function, use:

```
#define NEED_function
```

For a global function, use:

```
#define NEED_function_GLOBAL
```

Note that you mustn't have more than one global request for one

function in your project.

Function	Static Request	Global Request
eval_pv()	NEED_eval_pv	NEED_eval_pv_GLOBAL
grok_bin()	NEED_grok_bin	NEED_grok_bin_GLOBAL
grok_hex()	NEED_grok_hex	NEED_grok_hex_GLOBAL
grok_number()	NEED_grok_number	NEED_grok_number_GLOBAL
grok_numeric_radix()	NEED_grok_numeric_radix	NEED_grok_numeric_radix_GLOBAL
grok_oct()	NEED_grok_oct	NEED_grok_oct_GLOBAL
newCONSTSUB()	NEED_newCONSTSUB	NEED_newCONSTSUB_GLOBAL
newRV_noinc()	NEED_newRV_noinc	NEED_newRV_noinc_GLOBAL
sv_2pv_nolen()	NEED_sv_2pv_nolen	NEED_sv_2pv_nolen_GLOBAL
sv_2pvbyte()	NEED_sv_2pvbyte	NEED_sv_2pvbyte_GLOBAL
sv_catpvf_mg()	NEED_sv_catpvf_mg	NEED_sv_catpvf_mg_GLOBAL
sv_catpvf_mg_nocontext()	NEED_sv_catpvf_mg_nocontext	NEED_sv_catpvf_mg_nocontext_GLOBAL
sv_setpvf_mg()	NEED_sv_setpvf_mg	NEED_sv_setpvf_mg_GLOBAL
sv_setpvf_mg_nocontext()	NEED_sv_setpvf_mg_nocontext	NEED_sv_setpvf_mg_nocontext_GLOBAL
vnewSVpvf()	NEED_vnewSVpvf	NEED_vnewSVpvf_GLOBAL

To avoid namespace conflicts, you can change the namespace of the explicitly exported functions using the C<DPPP_NAMESPACE> macro. Just C<#define> the macro before including C<ppport.h>:

```
#define DPPP_NAMESPACE MyOwnNamespace_  
#include "ppport.h"
```

The default namespace is C<DPPP_>.

=back

The good thing is that most of the above can be checked by running F<ppport.h> on your source code. See the next section for details.

=head1 EXAMPLES

To verify whether F<ppport.h> is needed for your module, whether you should make any changes to your code, and whether any special defines should be used, F<ppport.h> can be run as a Perl script to check your source code. Simply say:

```
perl ppport.h
```

The result will usually be a list of patches suggesting changes that should at least be acceptable, if not necessarily the most efficient solution, or a fix for all possible problems.

If you know that your XS module uses features only available in newer Perl releases,
if you're aware that it uses C++ comments,
and if you want all suggestions as a single patch file, you could use something like this:

```
perl ppport.h --compat-version=5.6.0 --plusplus --patch=test.diff
```

If you only want your code to be scanned without any suggestions for changes, use:

```
perl ppport.h --nochanges
```

You can specify a different C<diff> program or options, using the C<--diff> option:

```
perl ppport.h --diff='diff -C 10'
```

This would output context diffs with 10 lines of context.

To display portability information for the C<newSVpv<pv> function, use:

```
perl ppport.h --api-info=newSVpv<pv>
```

Since the argument to C<--api-info> can be a regular expression, you can use

```
perl ppport.h --api-info=/_nomg$/
```

to display portability information for all C<_nomg> functions or

```
perl ppport.h --api-info=./
```

to display information for all known API elements.

=head1 BUGS

If this version of F<ppport.h> is causing failure during the compilation of this module, please check if newer versions of either this module or C<Devel::PPP<pv> are available on CPAN before sending a bug report.

If F<ppport.h> was generated using the latest version of C<Devel::PPP<pv> and is causing failure of this module, please file a bug report using the CPAN Request Tracker at L<<http://rt.cpan.org/>>.

Please include the following information:

=over 4

=item 1.

The complete output from running "perl -V"

=item 2.

This file.

=item 3.

The name and version of the module you were trying to build.

=item 4.

A full log of the build that failed.

=item 5.

Any other information that you think could be relevant.

=back

For the latest version of this code, please get the C<Devel::PPPort> module from CPAN.

=head1 COPYRIGHT

Version 3.x, Copyright (c) 2004-2005, Marcus Holland-Moritz.

Version 2.x, Copyright (C) 2001, Paul Marquess.

Version 1.x, Copyright (C) 1999, Kenneth Albanowski.

This program is free software; you can redistribute it and/or modify it under the same terms as Perl itself.

=head1 SEE ALSO

See L<Devel::PPPort>.

=cut

```

use strict;

my %opt = (
    quiet => 0,
    diag => 1,
    hints => 1,
    changes => 1,
    cplusplus => 0,
    filter => 1,
);

my($ppport) = $0 =~ /([\w.]+)$/;
my $LF = '(?:\r\n|[\r\n])'; # line feed
my $HS = "[\t]";          # horizontal whitespace

eval {
    require Getopt::Long;
    Getopt::Long::GetOptions(\%opt, qw(
        help quiet diag! filter! hints! changes! cplusplus
        patch=s copy=s diff=s compat-version=s
        list-provided list-unsupported api-info=s
    )) or usage();
};

if ($@ and grep /^-/, @ARGV) {
    usage() if "@ARGV" =~ /^--?h(?:elp)?$/;
    die "Getopt::Long not found. Please don't use any options.\n";
}

usage() if $opt{help};

if (exists $opt{'compat-version'}) {
    my($r,$v,$s) = eval { parse_version($opt{'compat-version'}) };
    if ($@) {
        die "Invalid version number format: '$opt{'compat-version'}'\n";
    }
    die "Only Perl 5 is supported\n" if $r != 5;
    die "Invalid version number: $opt{'compat-version'}\n"
    if $v >= 1000 || $s >= 1000;
    $opt{'compat-version'} = sprintf "%d.%03d%03d", $r, $v, $s;
}
else {
    $opt{'compat-version'} = 5;
}

# Never use C comments in this file!!!!
my $ccs = '!.*';
my $cce = '.*!';

```

```

my $rccs = quotemeta $ccs;
my $rce = quotemeta $cce;

my %API = map { /^(\w+)\|([\^]*)\|([\^]*)\|(\w*)$/
    ? ( $1 => {
        ($2          ? ( base   => $2 ) : ()),
        ($3          ? ( todo   => $3 ) : ()),
        (index($4, 'v') >= 0 ? ( varargs => 1 ) : ()),
        (index($4, 'p') >= 0 ? ( provided => 1 ) : ()),
        (index($4, 'n') >= 0 ? ( nothxarg => 1 ) : ()),
    } )
    : die "invalid spec: $_" } qw(

```

```

AvFILLp|5.004050||p
AvFILL|||
CLASS|||n
CX_CURPAD_SAVE|||
CX_CURPAD_SV|||
CopFILEAV|5.006000||p
CopFILEGV_set|5.006000||p
CopFILEGV|5.006000||p
CopFILESV|5.006000||p
CopFILE_set|5.006000||p
CopFILE|5.006000||p
CopSTASHPV_set|5.006000||p
CopSTASHPV|5.006000||p
CopSTASH_eq|5.006000||p
CopSTASH_set|5.006000||p
CopSTASH|5.006000||p
CopyD|5.009002||p
Copy|||
CvPADLIST|||
CvSTASH|||
CvWEAKOUTSIDE|||
DEFSV|5.004050||p
END_EXTERN_C|5.005000||p
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GIMME_V||5.004000|n
GIMME|||n
GROK_NUMERIC_RADIX|5.007002||p
G_ARRAY|||
G_DISCARD|||
G_EVAL|||
G_NOARGS|||
G_SCALAR|||

```

G_VOID|5.004000|
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HeKLEN|5.004000|
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HeSVKEY_force|5.004000|
HeSVKEY_set|5.004000|
HeSVKEY|5.004000|
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IN_LOCALE_RUNTIME|5.007002||p
IN_LOCALE|5.007002||p
IN_PERL_COMPILETIME|5.008001||p
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IS_NUMBER_INFINITY|5.007002||p
IS_NUMBER_IN_UV|5.007002||p
IS_NUMBER_NAN|5.007003||p
IS_NUMBER_NEG|5.007002||p
IS_NUMBER_NOT_INT|5.007002||p
IVSIZE|5.006000||p
IVTYPE|5.006000||p
IVdf|5.006000||p
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LVRET|||
MARK|||
MY_CXT_CLONE|5.009002||p
MY_CXT_INIT|5.007003||p
MY_CXT|5.007003||p
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Move|||
NEWSV|||
NOOP|5.005000||p
NUM2PTR|5.006000||p
NVTYPE|5.006000||p
NVef|5.006001||p
NVff|5.006001||p
NVgf|5.006001||p
Newc|||
Newz|||
New|||
Nullav|||
Nullch|||

Nullcv|||
Nullhv|||
Nullsv|||
ORIGMARK|||
PAD_BASE_SV|||
PAD_CLONE_VARS|||
PAD_COMPNAME_FLAGS|||
PAD_COMPNAME_GEN_set|||
PAD_COMPNAME_GEN|||
PAD_COMPNAME_OURSTASH|||
PAD_COMPNAME_PV|||
PAD_COMPNAME_TYPE|||
PAD_RESTORE_LOCAL|||
PAD_SAVE_LOCAL|||
PAD_SAVE_SETNULLPAD|||
PAD_SETSV|||
PAD_SET_CUR_NOSAVE|||
PAD_SET_CUR|||
PAD_SV1|||
PAD_SV|||
PERL_BCDVERSION|5.009003||p
PERL_GCC_BRACE_GROUPS_FORBIDDEN|5.008001||p
PERL_INT_MAX|5.004000||p
PERL_INT_MIN|5.004000||p
PERL_LONG_MAX|5.004000||p
PERL_LONG_MIN|5.004000||p
PERL_MAGIC_arylen|5.007002||p
PERL_MAGIC_backref|5.007002||p
PERL_MAGIC_bm|5.007002||p
PERL_MAGIC_collxfrm|5.007002||p
PERL_MAGIC_dbfile|5.007002||p
PERL_MAGIC_dbline|5.007002||p
PERL_MAGIC_defelem|5.007002||p
PERL_MAGIC_envelem|5.007002||p
PERL_MAGIC_env|5.007002||p
PERL_MAGIC_ext|5.007002||p
PERL_MAGIC_fm|5.007002||p
PERL_MAGIC_glob|5.007002||p
PERL_MAGIC_isaelem|5.007002||p
PERL_MAGIC_isa|5.007002||p
PERL_MAGIC_mutex|5.007002||p
PERL_MAGIC_nkeys|5.007002||p
PERL_MAGIC_overload_elem|5.007002||p
PERL_MAGIC_overload_table|5.007002||p
PERL_MAGIC_overload|5.007002||p
PERL_MAGIC_pos|5.007002||p
PERL_MAGIC_qr|5.007002||p
PERL_MAGIC_regdata|5.007002||p

PERL_MAGIC_regdatum|5.007002||p
PERL_MAGIC_regex_global|5.007002||p
PERL_MAGIC_shared_scalar|5.007003||p
PERL_MAGIC_shared|5.007003||p
PERL_MAGIC_sigelem|5.007002||p
PERL_MAGIC_sig|5.007002||p
PERL_MAGIC_substr|5.007002||p
PERL_MAGIC_sv|5.007002||p
PERL_MAGIC_taint|5.007002||p
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PERL_MAGIC_tiedscalar|5.007002||p
PERL_MAGIC_tied|5.007002||p
PERL_MAGIC_utf8|5.008001||p
PERL_MAGIC_uvar_elem|5.007003||p
PERL_MAGIC_uvar|5.007002||p
PERL_MAGIC_vec|5.007002||p
PERL_MAGIC_vstring|5.008001||p
PERL_QUAD_MAX|5.004000||p
PERL_QUAD_MIN|5.004000||p
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PERL_SCAN_ALLOW_UNDERSCORES|5.007003||p
PERL_SCAN_DISALLOW_PREFIX|5.007003||p
PERL_SCAN_GREATER_THAN_UV_MAX|5.007003||p
PERL_SCAN_SILENT_ILLDIGIT|5.008001||p
PERL_SHORT_MAX|5.004000||p
PERL_SHORT_MIN|5.004000||p
PERL_SUBVERSION|5.006000||p
PERL_UCHAR_MAX|5.004000||p
PERL_UCHAR_MIN|5.004000||p
PERL_UINT_MAX|5.004000||p
PERL_UINT_MIN|5.004000||p
PERL_ULONG_MAX|5.004000||p
PERL_ULONG_MIN|5.004000||p
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PERL_UQUAD_MIN|5.004000||p
PERL_USHORT_MAX|5.004000||p
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PERL_VERSION|5.006000||p
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PL_DBsub|||pn
PL_DBtrace|||n
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PL_compiling|5.004050||p
PL_copline|5.005000||p
PL_curcop|5.004050||p
PL_curstash|5.004050||p
PL_debstash|5.004050||p

PL_defgv|5.004050||p
PL_diehook|5.004050||p
PL_dirty|5.004050||p
PL_dowarn|||pn
PL_errgv|5.004050||p
PL_hexdigit|5.005000||p
PL_hints|5.005000||p
PL_last_in_gv|||n
PL_modglobal||5.005000)n
PL_na|5.004050||pn
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PL_ofs_sv|||n
PL_perl_destruct_level|5.004050||p
PL_perldb|5.004050||p
PL_ppaddr|5.006000||p
PL_rsfilters|5.004050||p
PL_rsfp|5.004050||p
PL_rs|||n
PL_stack_base|5.004050||p
PL_stack_sp|5.004050||p
PL_stdingv|5.004050||p
PL_sv_arenaroot|5.004050||p
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PL_sv_undef|5.004050||pn
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PL_tainted|5.004050||p
PL_tainting|5.004050||p
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POPI|||n
POPn|||n
POPpbytex||5.007001)n
POPpx||5.005030)n
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POPs|||n
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SvUVXx|5.004000||p
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UNDERBAR|5.009002||p
UVSIZE|5.006000||p
UVTYPE|5.006000||p
UVXf|5.007001||p
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XSRETURN_IV|||
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XST_mNO|||
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```

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yylex|||
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yywarn|||
);

if
(exists $opt{ 'list-unsupported' }) {
my $f;
for $f (sort { lc $a cmp lc $b } keys %API) {
next unless $API{$f}{todo};
print "$f ", '.'x(40-length($f)), " ", format_version($API{$f}{todo}), "\n";
}
exit 0;
}

```

```

# Scan for possible replacement candidates

```



```

my(%replace, %need, %hints, %depends);
my $replace = 0;
my $hint = "";

while (<DATA>) {
if ($hint) {
if (m{^\s*\s*(.*)\s*$})
{
$hints{$hint} ||= ""; # suppress warning with older perls
$hints{$hint} .= "$1\n";
}
else {
$hint = "";
}
}
$hint = $1 if m{^\s*$rcss\sHint:\s+(\w+)\s*$};

$replace = $1 if m{^\s*$rcss\s+Replace:\s+(\d+)\s+$rcce\s*$};
$replace{$2} = $1 if $replace and m{^\s*#\s*define\s+(\w+)(?:\s*\s*\s*)?\s+(\w+)};
$replace{$2} = $1 if m{^\s*#\s*define\s+(\w+)(?:\s*\s*\s*)?\s+(\w+).*\s*$rcss\s+Replace\s+$rcce};
$replace{$1} = $2 if m{^\s*$rcss\s+Replace (\w+) with (\w+)\s+$rcce\s*$};

if (m{^\s*$rcss\s+(\w+)\s+depends\s+on\s+(\w+(\s*,\s*\w+)*)\s+$rcce\s*$}) {
push @{$depends{$1}}, map { s/\s+//g; $_ } split /,/, $2;
}

$need{$1} = 1 if m{^#\s+defined\(\NEED_\s+(\w+)(?:\s*_GLOBAL)?\)};
}

if (exists $opt{'api-info'}) {
my $f;
my $count = 0;
my $match = $opt{'api-info'} =~ m!^(.*)/#! ? $1 : "\Q$opt{'api-info'}\E$";
for $f (sort { lc $a cmp lc $b } keys %API) {
next unless $f =~ /$match/;
print "\n=== $f ===\n\n";
my $info
= 0;
if ($API{$f}{base} || $API{$f}{todo}) {
my $base = format_version($API{$f}{base} || $API{$f}{todo});
print "Supported at least starting from perl-$base.\n";
$info++;
}
if ($API{$f}{provided}) {
my $todo = $API{$f}{todo} ? format_version($API{$f}{todo}) : "5.003";
print "Support by $ppport provided back to perl-$todo.\n";
print "Support needs to be explicitly requested by NEED_$f.\n" if exists $need{$f};
}
}
}

```

```

print "Depends on: ", join(', ', @{$depends{$f}}), ".\n" if exists $depends{$f};
print "$hints{$f}" if exists $hints{$f};
$info++;
}
unless ($info) {
print "No portability information available.\n";
}
$count++;
}
if ($count > 0) {
print "\n";
}
else {
print "Found no API matching '$opt{ 'api-info' }'.\n";
}
exit 0;
}

```

```

if (exists $opt{ 'list-provided' }) {
my $f;
for $f (sort { lc $a cmp lc $b } keys %API) {
next unless $API{$f}{provided};
my @flags;
push @flags,
'explicit' if exists $need{$f};
push @flags, 'depend' if exists $depends{$f};
push @flags, 'hint' if exists $hints{$f};
my $flags = @flags ? ' [' . join(', ', @flags) . '] : ";
print "$f$flags\n";
}
exit 0;
}

```

```

my @files;
my @srcext = qw( xs c h cc cpp );
my $srcext = join '|', @srcext;

```

```

if (@ARGV) {
my %seen;
@files = grep { -f && !exists $seen{$_} } map { glob $_ } @ARGV;
}
else {
eval {
require File::Find;
File::Find::find(sub {
$File::Find::name =~ /\.$srcext$/i
and push @files, $File::Find::name;
}, '.');
}
}

```

```

};
if ($@) {
    @files = map { glob "*.$_" } @srcext;
}
}

if (!@ARGV || $opt{filter}) {
    my(@in, @out);
    my %xsc = map { /(.*)\.xs$/ ? ("$.c" => 1, "$.cc" => 1) : () } @files;
    for (@files) {
        my $out = exists $xsc{$_} || /\bQ$ppport\E$/i || !\.$(srcext)$/i;
        push @ { $out ? \@out : \@in }, $_;
    }
    if (@ARGV && @out) {
        warning("Skipping the following files (use --nofilter to avoid this):\n| ",
        join "\n| ", @out);
    }
    @files = @in;
}

unless (@files) {
    die "No input files given!\n";
}

my(%files, %global, %revreplace);
%revreplace = reverse %replace;
my $filename;
my $patch_opened = 0;

for $filename (@files) {
    unless (open IN, "<$filename") {
        warn "Unable to read from $filename: $!\n";
        next;
    }

    info("Scanning $filename ...");

    my $c = do { local $/; <IN> };
    close IN;

    my %file = (orig => $c, changes => 0);

    # temporarily remove C comments from the code
    my @ccom;
    $c =~ s{
        (
            [^"]/)+
        |

```

```

    (?:"[^\\"]*(?:\\.["\\])*" [^"/]*)+
    |
    (?:'[^\\"]*(?:\\.["\\])*' [^"'/*]*)+
)
|
(/ (?
  \*[^\*]*\*(?:[^\$ccs][^\*]*\+)* /
  |
  /[\r\n]*
))
){
  defined $2 and push @ccom, $2;
  defined $1 ? $1 : "$ccs$#ccom$ce";
}egsx;

$file{ccom} = \@ccom;
$file{code} = $c;
$file{has_inc_ppport} = ($c =~ /#.include.*\Q$ppport\E/);

my $func;

for $func (keys %API) {
  my $match = $func;
  $match .= "|$revreplace{$func}" if exists $revreplace{$func};
  if ($c =~ /\b(?:Perl_)?($match)\b/) {
    $file{uses_replace}{$func}++ if exists $revreplace{$func} && $1 eq $revreplace{$func};
    $file{uses_Perl}{$func}++ if $c =~ /\bPerl_$func\b/;
    if (exists $API{$func}{provided}) {
      if (!exists $API{$func}{base} || $API{$func}{base} > $opt{'compat-version'}) {
        $file{uses}{$func}++;
        my @deps = rec_depend($func);
        if (@deps) {
          $file{uses_deps}{$func} = \@deps;
          for (@deps) {
            $file{uses}{$_} = 0 unless exists $file{uses}{$_};
          }
        }
        for ($func, @deps) {
          if (exists $need{$_}) {
            $file{needs}{$_} = 'static';
          }
        }
      }
    }
    if (exists $API{$func}{todo} && $API{$func}{todo} > $opt{'compat-version'}) {
      if ($c =~ /\b$func\b/) {
        $file{uses_todo}{$func}++;
      }
    }
  }
}

```

```

    }
  }
}

while ($c =~
/^\$HS*#\$HS*define\$HS+(NEED_(\w+?)(_GLOBAL)?)\b/mg) {
  if (exists $need{$2}) {
    $file{defined $3 ? 'needed_global' : 'needed_static'}{$2}++;
  }
  else {
    warning("Possibly wrong #define $1 in $filename");
  }
}

for (qw(uses needs uses_todo needed_global needed_static)) {
  for $func (keys % {$file{$_}}) {
    push @{$global{$_}{$func}}, $filename;
  }
}

$files{$filename} = \%file;
}

# Globally resolve NEED_'s
my $need;
for $need (keys % {$global{needs}}) {
  if (@{$global{needs}{$need}} > 1) {
    my @targets = @{$global{needs}{$need}};
    my @t = grep $files{$_}{needed_global}{$need}, @targets;
    @targets = @t if @t;
    @t = grep /\.xs$/i, @targets;
    @targets = @t if @t;
    my $target = shift @targets;
    $files{$target}{needs}{$need} = 'global';
    for (@{$global{needs}{$need}}) {
      $files{$_}{needs}{$need} = 'extern' if $_ ne $target;
    }
  }
}

for $filename (@files) {
  exists $files{$filename} or next;

  info("=== Analyzing $filename
===");

  my %file = % {$files{$filename}};
  my $func;

```

```

my $c = $file{code};

for $func (sort keys %{$file{uses_Perl}}) {
  if ($API{$func}{varargs}) {
    my $changes = ($c =~ s{\b(Perl_$func\s*\(\s*(?!aTHX_?)\(\)[^\s]*)\)}}
      { $1 . ($2 eq ')' ? 'aTHX' : 'aTHX_') . $2 }ge);
    if ($changes) {
      warning("Doesn't pass interpreter argument aTHX to Perl_$func");
      $file{changes} += $changes;
    }
  }
  else {
    warning("Uses Perl_$func instead of $func");
    $file{changes} += ($c =~ s{\bPerl_$func(\s*)((\s*aTHX_?)?\s*}
      {$func$1}g);
  }
}

for $func (sort keys %{$file{uses_replace}}) {
  warning("Uses $func instead of $replace{$func}");
  $file{changes} += ($c =~ s/\b$func\b/$replace{$func}/g);
}

for $func (sort keys %{$file{uses}}) {
  next unless $file{uses}{$func}; # if it's only a dependency
  if (exists $file{uses_deps}{$func}) {
    diag("Uses $func, which
depends on ", join(', ', @{$file{uses_deps}{$func}}));
  }
  elsif (exists $replace{$func}) {
    warning("Uses $func instead of $replace{$func}");
    $file{changes} += ($c =~ s/\b$func\b/$replace{$func}/g);
  }
  else {
    diag("Uses $func");
  }
  hint($func);
}

for $func (sort keys %{$file{uses_todo}}) {
  warning("Uses $func, which may not be portable below perl ",
    format_version($API{$func}{todo});
}

for $func (sort keys %{$file{needed_static}}) {
  my $message = "";
  if (not exists $file{uses}{$func}) {
    $message = "No need to define NEED_$func if $func is never used";
  }
}

```

```

}
elseif (exists $file{needs}{$func} && $file{needs}{$func} ne 'static') {
    $message = "No need to define NEED_${func} when already needed globally";
}
if ($message) {
    diag($message);
    $file{changes} += ($c =~ s/^\$HS*#\$HS*define\$HS+NEED_${func}\b.*$LF//mg);
}
}

for $func (sort keys %{$file{needed_global}}) {
    my $message =
";
    if (not exists $global{uses}{$func}) {
        $message = "No need to define NEED_${func}_GLOBAL if $func is never used";
    }
    elseif (exists $file{needs}{$func}) {
        if ($file{needs}{$func} eq 'extern') {
            $message = "No need to define NEED_${func}_GLOBAL when already needed globally";
        }
        elseif ($file{needs}{$func} eq 'static') {
            $message = "No need to define NEED_${func}_GLOBAL when only used in this file";
        }
    }
    if ($message) {
        diag($message);
        $file{changes} += ($c =~ s/^\$HS*#\$HS*define\$HS+NEED_${func}_GLOBAL\b.*$LF//mg);
    }
}

$file{needs_inc_ppport} = keys %{$file{uses}};

if ($file{needs_inc_ppport}) {
    my $pp = "";

    for $func (sort keys %{$file{needs}}) {
        my $type = $file{needs}{$func};
        next if $type eq 'extern';
        my $suffix = $type eq 'global' ? '_GLOBAL' : "";
        unless (exists $file{"needed_${type}"}{$func}) {
            if ($type eq 'global') {
                diag("Files [@$global{needs}{$func}]
need $func, adding global request");
            }
            else {
                diag("File needs $func, adding static request");
            }
        }
        $pp .= "#define NEED_${func}$suffix\n";
    }
}

```

```

}
}

if ($pp && ($c =~ s/^(?=$HS*#$HS*define$HS+NEED_\w+)/$pp/m)) {
    $pp = ";
    $file{changes}++;
}

unless ($file{has_inc_ppport}) {
    diag("Needs to include '$ppport'");
    $pp .= qq(#include "$ppport"\n)
}

if ($pp) {
    $file{changes} += ($c =~ s/^(($HS*#$HS*define$HS+NEED_\w+.*?)/$1$pp/ms)
        || ($c =~ s/^(?=$HS*#$HS*include.*\Q$ppport\E)/$pp/m)
        || ($c =~ s/^(($HS*#$HS*include.*XSUB.*\s*?)/$1$pp/m)
        || ($c =~ s/^\/$pp/);
}
}
else {
    if ($file{has_inc_ppport}) {
        diag("No need to include '$ppport'");
        $file{changes} += ($c =~ s/^(HS*?#HS*include.*\Q$ppport\E.*?$LF//m);
    }
}

# put back in our C comments
my $ix;
my $cpc = 0;
my @ccom = @{$file{ccom}};
for
$ix (0 .. $#ccom) {
    if (!$opt{cplusplus} && $ccom[$ix] =~ s!^/!!) {
        $cpc++;
        $file{changes} += $c =~ s/$rccs$ix$rcce/$ccs$ccom[$ix] $cce/;
    }
    else {
        $c =~ s/$rccs$ix$rcce/$ccom[$ix]/;
    }
}

if ($cpc) {
    my $s = $cpc != 1 ? 's' : '';
    warning("Uses $cpc C++ style comment$s, which is not portable");
}

if ($file{changes}) {

```



```

if (exists $opt{copy}) {
    my $newfile = "$filename$opt{copy}";
    if (-e $newfile) {
        error("' $newfile' already exists, refusing to write copy of '$filename'");
    }
    else {
        local *F;
        if (open F, ">$newfile") {
            info("Writing copy of '$filename' with changes to '$newfile'");
            print F $c;
            close F;
        }
        else {
            error("Cannot open '$newfile' for writing: $!");
        }
    }
}
elseif (exists $opt{patch} || $opt{changes}) {
    if (exists $opt{patch}) {
        unless ($patch_opened) {
            if (open PATCH, ">$opt{patch}")
        {
            $patch_opened = 1;
        }
        else {
            error("Cannot open '$opt{patch}' for writing: $!");
            delete $opt{patch};
            $opt{changes} = 1;
            goto fallback;
        }
    }
    mydiff(\*PATCH, $filename, $c);
}
else {
fallback:
    info("Suggested changes:");
    mydiff(\*STDOUT, $filename, $c);
}
else {
    my $s = $file{changes} == 1 ? " : 's'";
    info("$file{changes} potentially required change$s detected");
}
}
else {
    info("Looks good");
}
}

```

```

close PATCH if $patch_opened;

exit 0;

sub mydiff
{
    local *F = shift;
    my($file, $str) = @_ ;
    my $diff;

    if (exists $opt{diff}) {
        $diff = run_diff($opt{diff}, $file, $str);
    }

    if (!defined $diff and can_use("Text::Diff")) {
        $diff = Text::Diff::diff($file, \$str, { STYLE => 'Unified' });
        $diff = <<HEADER . $diff;
    }
    --- $file
    +++ $file.patched
    HEADER
}

if (!defined $diff) {
    $diff =
run_diff('diff -u', $file, $str);
}

if (!defined $diff) {
    $diff = run_diff('diff', $file, $str);
}

if (!defined $diff) {
    error("Cannot generate a diff. Please install Text::Diff or use --copy.");
    return;
}

print F $diff;

}

sub run_diff
{
    my($prog, $file, $str) = @_ ;
    my $tmp = 'dppptemp';
    my $suf = 'aaa';
    my $diff = "";

```

```

local *F;

while (-e "$tmp.$suf") { $suf++ }
$tmp = "$tmp.$suf";

if (open F, ">$tmp") {
    print F $str;
    close F;

    if (open F, "$prog $file $tmp |") {
        while (<F>) {
            s/^Q$tmp\E/$file.patched/;
            $diff .= $_;
        }
        close F;
        unlink $tmp;
        return $diff;
    }

    unlink $tmp;
}
else {
    error("Cannot open '$tmp' for writing: $!");
}

return undef;
}

sub can_use
{
    eval "use @_:";
    return "$@" eq "";
}

sub rec_depend
{
    my $func = shift;
    my %seen;
    return () unless exists $depends{$func};
    grep !$seen{$_}++, map { ($_, rec_depend($_)) } @{$depends{$func}};
}

sub parse_version
{
    my $ver = shift;

    if ($ver =~ /^(d+)\.(d+)\.(d+)$/) {
        return ($1, $2, $3);
    }
}

```

```

}
elseif ($ver !~ /^(\d+\.[\d_]+$/ ) {
    die "cannot parse version '$ver'\n";
}

$ver =~ s/_//g;
$ver =~ s/$/000000/;

my($r,$v,$s) = $ver =~ /(\d+)\.(\d{3})(\d{3})/;

$v = int $v;
$s = int $s;

if ($r < 5 || ($r == 5 && $v < 6)) {
    if ($s % 10) {
        die "cannot parse version '$ver'\n";
    }
}

return ($r, $v, $s);
}

sub format_version
{
    my $ver = shift;

    $ver =~ s/$/000000/;
    my($r,$v,$s) = $ver =~ /(\d+)\.(\d{3})(\d{3})/;

    $v = int $v;
    $s = int $s;

    if ($r < 5 || ($r == 5 && $v < 6)) {
        if ($s % 10) {
            die "invalid version '$ver'\n";
        }
        $s /= 10;

        $ver = sprintf "%d.%03d", $r, $v;
        $s > 0 and $ver .= sprintf "_%02d", $s;

        return $ver;
    }

    return sprintf "%d.%d.%d", $r, $v, $s;
}

sub info

```

```

{
  $opt{quiet} and return;
  print @_, "\n";
}

sub diag
{
  $opt{quiet} and return;
  $opt{diag} and print @_, "\n";
}

sub warning
{
  $opt{quiet} and return;
  print "*** ", @_, "\n";
}

sub error
{
  print "*** ERROR: ", @_, "\n";
}

my %given_hints;
sub hint
{
  $opt{quiet} and return;
  $opt{hints} or return;
  my $func = shift;
  exists $hints{$func} or return;
  $given_hints{$func}++ and return;
  my $hint = $hints{$func};
  $hint =~ s/^/ /mg;
  print " --- hint for $func ---\n", $hint;
}

sub usage
{
  my($usage) = do { local(@ARGV,$/)=($0); <> } =~ /^=head\d$H$+SYNOPSIS\s*^(.*?)\s*^=/ms;
  my %M = ( 'T' => '*' );
  $usage =~ s/^\s*perl\s+\S+/$^X $0/;
  $usage =~ s/([A-Z])<([^>]+)>/M{$1}$2M{$1}/g;

  print <<ENDUSAGE;

Usage: $usage

See perldoc $0 for details.

```

ENDUSAGE

```
exit 2;  
}
```

```
__DATA__  
*/
```

Found in path(s):

```
* /opt/ws_local/PERMITS_SQL/1068209212_1595544847.99/0/libalgorithm-diff-xs-perl-0-04-orig-tar-gz/Algorithm-Diff-XS-0.04/ppport.h
```

1.272 grep 3.3-1

1.272.1 Available under license :

Format: <https://www.debian.org/doc/packaging-manuals/copyright-format/1.0/>

Upstream-Name: grep

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2003-2004 Ryan M. Golbeck <rmgolbeck@debian.org>

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2003, Clint Adams <schizo@debian.org> Mon, 10 Mar 2003 02:10:32 -0500

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Manoj Srivastava
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1.276 dash 0.5.10.2-5

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1.277 findutils 4.6.0+git+20190209-2

1.277.1 Available under license :

It was downloaded from <ftp://ftp.gnu.org/gnu/findutils>

Debian maintainer history: The original package was put together by Ian Murdock <imurdock@debian.org>, afterwards Kevin Dalley <kevind@rahul.net> took over. 2003-07 Andreas Metzler <ametzler@debian.org> followed.

Upstream Authors:

* GNU find was written by Eric Decker <cire@cisco.com>, with enhancements by David MacKenzie <djm@gnu.org>, Jay Plett <jay@silence.princeton.nj.us>, and Tim Wood <axolotl!tim@toad.com>.

The idea for -print0 and xargs -0 came from Dan Bernstein <brnstnd@kramden.acf.nyu.edu>.

Improvements have been made by James Youngman <jay@gnu.org>.

* GNU xargs

was originally written by Mike Rendell, with enhancements by David MacKenzie. Modifications by James Youngman Dmitry V. Levin

* GNU locate and its associated utilities were originally written by James Woods, with enhancements by David MacKenzie, James Youngman and Bas van Gompel.

Upstream's AUTHORS lists these major contributors:

Eric B. Decker
Michael Rendell
David
J. MacKenzie
Jim Meyering
Tim Wood
Kevin Dalley <kevind@rahul.net>
Paul Eggert <eggert@cs.ucla.edu>
James Youngman <jay@gnu.org>
Jay Plett
Paul Sheer
Dmitry V. Levin
Bas van Gompel
Eric Blake <ebb9@byu.net>
Andreas Metzler
Kamil Dudka <kdudka@redhat.com>
Bernhard Voelker <mail@bernhard-voelker.de>

Current upstream maintainer is James Youngman <jay@gnu.org>.

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1.278 libxslt 1.1.37-r1

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1.279 wheel 0.40.0

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1.280 tzlocal 4.3

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1.281 msgpack 1.0.5

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1.282 libsemanage-common 2.8-2

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1.284 pytz 2023.3

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1.285 nginx 1.23.4-r1

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1.286 openssl 3.0.8-r3

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1.288 nginx-module-njs 1.23.4.0.7.11-r1

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Value SMART_STATUS (.+?)

Value REGISTRATION_STATUS (.+?)

Value SMART_ACCOUNT (.+?)

Value VIRTUAL_ACCOUNT (.+?)

Value EXPORT_CONTROLLED (.+?)

Value REGISTRATION_INITIAL_STATUS (.+?)

Value REGISTRATION_INITIAL_DATE (.+?)

Value REGISTRATION_LAST_RENEWAL (.+?)
 Value REGISTRATION_LAST_RENEWAL_DATE (.+?)
 Value REGISTRATION_LAST_RENEWAL_ERROR (.+?)
 Value REGISTRATION_NEXT_RENEWAL_DATE (.+?)
 Value REGISTRATION_EXPIRATION_DATE (.+?)
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 Value AUTH_DATE (.+?)
 Value EVAL_REMAINING (.+?)
 Value AUTH_LAST_COMMUNICATION (.+?)
 Value AUTH_LAST_COMMUNICATION_DATE (.+?)
 Value AUTH_FAIL_ERROR (.+?)
 Value AUTH_NEXT_COMMUNICATION_DATE (.+?)
 Value AUTH_DEADLINE (.+?)
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 Value LICENSE_DESCRIPTION (.+?)
 Value LICENSE_COUNT (\d+)
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 -> REGISTRATION
 ^License\s+Authorization:\s*\$\$ -> AUTHORIZATION
 ^License\s+Usage\s*\$\$ -> LICENSE_USAGE
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 ^Agent\s+Version\s*\$\$ -> AGENT_VERSION
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REGISTRATION

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 ^\s+Virtual\s+Account:\s+\${VIRTUAL_ACCOUNT}\s*\$\$
 ^\s+Export-Controlled\s+Functionality:\s+\${EXPORT_CONTROLLED}\s*\$\$
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 -> PRODUCT_INFORMATION
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 ^. -> Error

PRODUCT_INFORMATION

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^Product\s+Information\s*\$\$ -> PRODUCT_INFORMATION
^=\s*\$\$
^. -> Error

AGENT_VERSION

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^Smart\s+Licensing\s+is\s+\${SMART_STATUS}\s*\$\$
^Registration:\s*\$\$
-> REGISTRATION
^License\s+Authorization:\s*\$\$ -> AUTHORIZATION
^License\s+Usage\s*\$\$ -> LICENSE_USAGE
^Product\s+Information\s*\$\$ -> PRODUCT_INFORMATION
^Agent\s+Version\s*\$\$ -> AGENT_VERSION
^=\s*\$\$
^. -> Error

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acorn-bigint

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```
## acorn-dynamic-import
```

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readdirp

License: MIT

By: Thorsten Lorenz, Paul Miller

Repository: [git://github.com/paulmillr/readdirp.git](https://github.com/paulmillr/readdirp.git)

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signal-exit

License: ISC

By: Ben Coe

Repository: <https://github.com/tapjs/signal-exit.git>

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sourcemap-codec

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By: Rich Harris

Repository: <https://github.com/Rich-Harris/sourcemap-codec>

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to-regex-range

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By: Jon Schlinkert, Rouven Weling

Repository: micromatch/to-regex-range

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Python was created in the early 1990s by Guido van Rossum at Stichting Mathematisch Centrum (CWI, see <http://www.cwi.nl>) in the Netherlands as a successor of a language called ABC. Guido remains Python's principal author, although it includes many contributions from others.

In 1995, Guido continued his work on Python at the Corporation for National Research Initiatives (CNRI, see <http://www.cnri.reston.va.us>) in Reston, Virginia where he released several versions of the software.

In May 2000, Guido and the Python core development team moved to BeOpen.com to form the BeOpen PythonLabs team. In October of the same year, the PythonLabs team moved to Digital Creations, which became Zope Corporation. In 2001, the Python Software Foundation (PSF, see <https://www.python.org/psf/>) was formed, a non-profit organization created specifically to own Python-related Intellectual Property. Zope Corporation was a sponsoring member of the PSF.

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1.3 thru 1.5.2	1.2	1995-1999	CNRI	yes
1.6	1.5.2	2000	CNRI	no
2.0	1.6	2000	BeOpen.com	no
1.6.1	1.6	2001	CNRI	yes (2)
2.1	2.0+1.6.1	2001	PSF	no
2.0.1	2.0+1.6.1	2001	PSF	yes
2.1.1	2.1+2.0.1	2001	PSF	yes
2.1.2	2.1.1	2002	PSF	yes
2.1.3	2.1.2	2002	PSF	yes
2.2 and above	2.1.1	2001-now	PSF	yes

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node-http-proxy

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Certificate data from Mozilla as of: Thu Nov 3 19:04:19 2011#

This is a bundle of X.509 certificates of public Certificate Authorities (CA). These were automatically extracted from Mozilla's root certificates file (certdata.txt). This file can be found in the mozilla source tree:

<https://hg.mozilla.org/mozilla-central/file/tip/security/nss/lib/ckfw/builtins/certdata.txt>

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A. HISTORY OF THE SOFTWARE

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Python was created in the early 1990s by Guido van Rossum at Stichting
 Mathematisch Centrum (CWI, see <http://www.cwi.nl>) in the Netherlands
 as a successor of a language called ABC. Guido remains Python's
 principal author, although it includes many contributions from others.

In 1995, Guido continued his work on Python at the Corporation for
 National Research Initiatives (CNRI, see <http://www.cnri.reston.va.us>)
 in Reston, Virginia where he released several versions of the
 software.

In May 2000, Guido and the Python core development team moved to
 BeOpen.com to form the BeOpen PythonLabs team. In October of the same
 year, the PythonLabs team moved to Digital Creations, which became
 Zope Corporation. In 2001, the Python Software Foundation (PSF, see
<https://www.python.org/psf/>) was formed, a non-profit organization
 created specifically to own Python-related Intellectual Property.
 Zope Corporation was a sponsoring member of the PSF.

All

Python releases are Open Source (see <http://www.opensource.org> for
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 releases have also been GPL-compatible; the table below summarizes
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Release	Derived from	Year	Owner	GPL- compatible? (1)
0.9.0 thru 1.2		1991-1995	CWI	yes
1.3 thru 1.5.2	1.2	1995-1999	CNRI	yes
1.6	1.5.2	2000	CNRI	no
2.0	1.6	2000	BeOpen.com	no
1.6.1	1.6	2001	CNRI	yes (2)
2.1	2.0+1.6.1	2001	PSF	no
2.0.1	2.0+1.6.1	2001	PSF	yes
2.1.1	2.1+2.0.1	2001	PSF	yes
2.1.2	2.1.1	2002	PSF	yes
2.1.3	2.1.2	2002	PSF	yes
2.2 and above	2.1.1	2001-now	PSF	yes

Footnotes:

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(2) According to Richard Stallman, 1.6.1 is not GPL-compatible, because its license has a choice of law clause. According to CNRI, however, Stallman's lawyer has told CNRI's lawyer that 1.6.1 is "not incompatible" with the GPL.

Thanks to the many outside volunteers who have worked under Guido's direction to make these releases possible.

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TypeBox: JSON Schema Type Builder with Static Type Resolution for TypeScript

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pyparser -- A C parser in Python

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Lachlan Hunt - lachlan.hunt@lachy.id.au
Matt McDonald - kanashii@kanashii.ca
Sam Ruby - rubys@intertwingly.net
Ian Hickson (Google) - ian@hixie.ch
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Any

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@rushstack/eslint-patch

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- tests/iojs/test-http-parser-durability.js

This file is from <https://github.com/mscdex/io.js/blob/js-http-parser/test/pummel/test-http-parser-durability.js> with modifications by Jan Schr (jscissr).

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""

- tests/fixtures/*
tests/parallel/*
tests/testpy/*
tests/common.js
tests/test.py
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1.289 libtiff 4.4.0-r3

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1.290 nginx-module-image-filter 1.23.4-r1

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1.293 glibc 2.36-9

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ca-bundle.crt -- Bundle of CA Root Certificates

Certificate data from Mozilla as of: Thu Nov 3 19:04:19 2011#

This is a bundle of X.509 certificates of public Certificate Authorities (CA). These were automatically extracted from Mozilla's root certificates file (certdata.txt). This file can be found in the mozilla source tree:

<https://hg.mozilla.org/mozilla-central/file/tip/security/nss/lib/ckfw/builtins/certdata.txt>

It contains the certificates in PEM format and therefore can be directly used with curl / libcurl / php_curl, or with an Apache+mod_ssl webserver for SSL client authentication.

Just configure this file as the SSLCACertificateFile.#

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Python was created in the early 1990s by Guido van Rossum at Stichting Mathematisch Centrum (CWI, see <http://www.cwi.nl>) in the Netherlands as a successor of a language called ABC. Guido remains Python's principal author, although it includes many contributions from others.

In 1995, Guido continued his work on Python at the Corporation for National Research Initiatives (CNRI, see <http://www.cnri.reston.va.us>) in Reston, Virginia where he released several versions of the software.

In May 2000, Guido and the Python core development team moved to BeOpen.com to form the BeOpen PythonLabs team. In October of the same year, the PythonLabs team moved to Digital Creations (now Zope Corporation, see <http://www.zope.com>). In 2001, the Python Software Foundation (PSF, see <http://www.python.org/psf/>) was formed, a non-profit organization created specifically to own Python-related Intellectual Property. Zope Corporation is a sponsoring member of the PSF.

All Python releases are Open Source (see <http://www.opensource.org> for the Open Source Definition). Historically, most, but not all, Python releases have also been GPL-compatible; the table below summarizes the various releases.

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0.9.0 thru 1.2		1991-1995	CWI	yes
1.3 thru 1.5.2	1.2	1995-1999	CNRI	yes
1.6	1.5.2	2000	CNRI	no
2.0	1.6	2000	BeOpen.com	no
1.6.1	1.6	2001	CNRI	yes (2)
2.1	2.0+1.6.1	2001	PSF	no
2.0.1	2.0+1.6.1	2001	PSF	yes

2.1.1	2.1+2.0.1	2001	PSF	yes
2.2	2.1.1	2001	PSF	yes
2.1.2	2.1.1	2002	PSF	yes
2.1.3				
2.1.2	2002	PSF	yes	
2.2.1	2.2	2002	PSF	yes
2.2.2	2.2.1	2002	PSF	yes
2.2.3	2.2.2	2003	PSF	yes
2.3	2.2.2	2002-2003	PSF	yes
2.3.1	2.3	2002-2003	PSF	yes
2.3.2	2.3.1	2002-2003	PSF	yes
2.3.3	2.3.2	2002-2003	PSF	yes
2.3.4	2.3.3	2004	PSF	yes
2.3.5	2.3.4	2005	PSF	yes
2.4	2.3	2004	PSF	yes
2.4.1	2.4	2005	PSF	yes
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2.4.3	2.4.2	2006	PSF	yes
2.4.4	2.4.3	2006	PSF	yes
2.5	2.4	2006	PSF	yes
2.5.1	2.5	2007	PSF	yes
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2.6.5	2.6.4	2010	PSF	yes
3.0	2.6	2008	PSF	yes
3.0.1	3.0	2009	PSF	yes
3.1	3.0.1	2009	PSF	yes
3.1.1	3.1	2009	PSF	yes
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2.1.1	2.1+2.0.1	2001	PSF	yes
2.1.2	2.1.1	2002	PSF	yes
2.1.3	2.1.2	2002	PSF	yes
2.2 and above	2.1.1	2001-now	PSF	yes

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<signature of Ty Coon>, 1 April 1990
Ty Coon, President of Vice

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1.296 linux-libc-dev 4.19.282-1

1.296.1 Available under license :

```
/.  
/etc  
/etc/mail.rc  
/usr  
/usr/bin  
/usr/bin/bsd-mailx  
/usr/share  
/usr/share/bsd-mailx  
/usr/share/bsd-mailx/mail.help  
/usr/share/bsd-mailx/mail.tildehelp  
/usr/share/doc  
/usr/share/doc/bsd-mailx  
/usr/share/doc/bsd-mailx/NEWS.Debian.gz  
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1.297 tzdata 2021a-0+deb10u11

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1.299 python-setuptools 67.8.0

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1.300 python 2.7.16-2+deb10u2

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Python was created in the early 1990s by Guido van Rossum at Stichting Mathematisch Centrum (CWI, see <http://www.cwi.nl>) in the Netherlands as a successor of a language called ABC. Guido remains Python's principal author, although it includes many contributions from others.

In 1995, Guido continued his work on Python at the Corporation for National Research Initiatives (CNRI, see <http://www.cnri.reston.va.us>) in Reston, Virginia where he released several versions of the software.

In May 2000, Guido and the Python core development team moved to BeOpen.com to form the BeOpen PythonLabs team. In October of the same year, the PythonLabs team moved to Digital Creations (now Zope

Corporation, see <http://www.zope.com>). In 2001, the Python Software Foundation (PSF, see <http://www.python.org/psf/>) was formed, a non-profit organization created specifically to own Python-related Intellectual Property. Zope Corporation is a sponsoring member of the PSF.

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Release	Derived from	Year	Owner	GPL-compatible? (1)
0.9.0 thru 1.2		1991-1995		
CWI	yes			
1.3 thru 1.5.2	1.2	1995-1999	CNRI	yes
1.6	1.5.2	2000	CNRI	no
2.0	1.6	2000	BeOpen.com	no
1.6.1	1.6	2001	CNRI	yes (2)
2.1	2.0+1.6.1	2001	PSF	no
2.0.1	2.0+1.6.1	2001	PSF	yes
2.1.1	2.1+2.0.1	2001	PSF	yes
2.2	2.1.1	2001	PSF	yes
2.1.2	2.1.1	2002	PSF	yes
2.1.3	2.1.2	2002	PSF	yes
2.2.1	2.2	2002	PSF	yes
2.2.2	2.2.1	2002	PSF	yes
2.2.3	2.2.2	2003	PSF	yes
2.3	2.2.2	2002-2003	PSF	yes
2.3.1	2.3	2002-2003	PSF	yes
2.3.2	2.3.1	2002-2003	PSF	yes
2.3.3				
2.3.2	2002-2003	PSF	yes	
2.3.4	2.3.3	2004	PSF	yes
2.4	2.3	2004	PSF	yes
2.4.1	2.4.1	2005	PSF	yes
2.4.2	2.4.1	2005	PSF	yes
2.4.3	2.4.2	2006	PSF	yes

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```
#!/usr/bin/env bash
# MIT licenses will each have a unique MD5 sum since they contain a unique copyright.
# This script will read the license file into memory, strip out the copyright, and then
# generate an MD5 that is not unique and can be matched against a known MIT MD5 sum.
set -e

calculate_md5_sum() {
    local FILE="$1"

    # Read the contents of the file into a variable
    local raw_license_text=$(<"$FILE")

    # Convert to lowercase
    local lowercase_license_text="{raw_license_text,,}"

    # Remove anything before the beginning of the license
    local stripped_license_text=$(awk '/permission is hereby granted,/{p=1} p' <<< "$lowercase_license_text")

    # Replace line breaks (Windows or Linux) with a single space
    local replaced_linebreaks=$(tr "\r\n" ' ' <<< "$stripped_license_text")

    # Replace multiple spaces with a single space
```

```

local normalized_license_text=$(tr -s ' ' <<< "$replaced_linebreaks")

# Strip away any non-printable, non-whitespace characters
local clean_unprintable_license_text=$(tr
-cd '[:print:][:space:]' <<< "$normalized_license_text")

# Remove punctuation and special characters
local clean_license_text=$(echo "$clean_unprintable_license_text" | sed 's/[^a-zA-Z ]//g')

# Calculate the MD5 sum of the cleaned license text
local MD5SUM=$(echo -n "$clean_license_text" | md5sum | awk '{print $1}')

# Output the MD5 sum
echo "$MD5SUM"
}

# Check if the FILE argument is provided
if [ -z "$1" ]; then
echo "Please provide a FILE as an argument."
exit 1
fi

# Invoke the function with the provided FILE argument
calculate_md5_sum "$1"
WEV @@ WEV[B "1
x ?"U@,5 @mISmIN<GimCN7g1uIE
43mI,5WEV @@ WEV @mImImIAmImImI0mImImI*mImI
A0mImImI...
lost+found...

;9GimCN7g

!"#$%&'()*+,-
./0123456789:;<=>?@ABCDEFGHIJKLMNOPQRSTUVWXYZ[\]^_`abcdefghijklmnopqrstuvwxyz{|}~

!"#$%&'()*+,-
./0123456789:;<=>?@ABCDEFGHIJKLMNOPQRSTUVWXYZ[\]^_`abcdefghijklmnopqrstuvwxyz{|}~

!"#$%&'()*+,-
./0123456789:;<=>?@ABCDEFGHIJKLMNOPQRSTUVWXYZ[\]^_`abcdefghijklmnopqrstuvwxyz{|}~

!"#$%&'()*+,-
./0123456789:;<=>?@ABCDEFGHIJKLMNOPQRSTUVWXYZ[\]^_`abcdefghijklmnopqrstuvwxyz{|}~WEV @@
WEV[B "1
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Version 3, 29 June 2007

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```
# COPYING.other          *- org *-  
#+TITLE: List of code with permissive licenses as used by GnuPG.  
#+STARTUP: showall
```

* DNS resolver (dirmngr/dns.c)

dns.c - Recursive, Reentrant DNS Resolver.

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* Regular
expression support

regexp/jimregexp.[ch]:

Originally:

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Written by Henry Spencer. Not derived from licensed software.

Subsequently modified by:

1986 John Gilmore hoptoad!gnu

1987 James A. Woods ames!jaw

1993 Christopher Seiwald seiwald@vix.com

2000, 2002 Christopher Seiwald <seiwald@perforce.com>

2010 Steve Bennett <steveb@workware.net.au>

2020 NIIBE Yutaka <gniibe@fsij.org>

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man/errc.3bsd
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src/arc4random_uniform.c

src/arc4random_unix.h

src/arc4random_win.h

src/closefrom.c

src/freezero.c

src/getentropy_aix.c

src/getentropy_bsd.c

src/getentropy_hpux.c

src/getentropy_hurd.c

src/getentropy_linux.c

src/getentropy_osx.c

src/getentropy_solaris.c

src/getentropy_win.c

src/readpassphrase.c

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@@ -4,11 +4,11 @@ Rev: 23371

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Reuse Bob Pearson's slice-by-8 implementation for e2fsprogs.

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July 20, 2011 Bob Pearson <rpearson at systemfabricworks.com>

...

Oct 15, 2000 Matt Domsch <Matt_Domsch@dell.com>

...

Oct 12, 2000 Matt Domsch <Matt_Domsch@dell.com>

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lib/support/plausible.c

misc/fuse2fs.c

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```
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```
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Because of this blurred distinction, using the ordinary General Public License for libraries did not effectively promote software sharing, because most developers did not use the libraries. We concluded that weaker conditions might promote sharing better.

However, unrestricted linking of non-free programs would deprive the users of those programs of all benefit from the free status of the libraries themselves. This Library General Public License is intended to permit developers of non-free programs to use free libraries, while preserving your freedom as a user of such programs to change the free libraries that are incorporated in them. (We have not seen how to achieve this as regards changes in header files, but we have achieved it as regards changes in the actual functions of the Library.) The hope is that this will lead to faster development of free libraries.

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Activities

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```
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```

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```
<signature of Ty Coon>, 1 April 1990  
Ty Coon, President of Vice
```

That's all there is to it!

```
#
```

```
# This is a Makefile stub which handles the creation of BSD shared  
# libraries.
```

```

#
# In order to use this stub, the following makefile variables must be defined.
#
# BSDLIB_VERSION = 1.0
# BSDLIB_IMAGE = libce
# BSDLIB_MYDIR = et
# BSDLIB_INSTALL_DIR = $(SHLIBDIR)
#

all:: image

real-subdirs:: Makefile
@echo " MKDIR pic"
@mkdir -p pic

BSD_LIB = $(BSDLIB_IMAGE).so.$(BSDLIB_VERSION)
BSDLIB_PIC_FLAG = -fpic

image: $(BSD_LIB)

$(BSD_LIB): $(OBJS)
(cd pic; ld -Bshareable -o $(BSD_LIB) $(LDFLAGS_SHLIB) $(OBJS))
$(MV) pic/$(BSD_LIB) .
$(RM) -f ../$(BSD_LIB)
(cd ..; $(LN) $(LINK_BUILD_FLAGS) \
`echo $(my_dir) | sed -e 's;lib/;;'"/$(BSD_LIB) $(BSD_LIB))

install-shlibs install:: $(BSD_LIB)
@echo " INSTALL_PROGRAM $(BSDLIB_INSTALL_DIR)/$(BSD_LIB)"
@$(INSTALL_PROGRAM) $(BSD_LIB) \
$(DESTDIR)$$(BSDLIB_INSTALL_DIR)/$(BSD_LIB)
@-$(LDCONFIG)

install-strip: install

install-shlibs-strip:: install-shlibs

uninstall-shlibs uninstall::
$(RM) -f $(DESTDIR)$$(BSDLIB_INSTALL_DIR)/$(BSD_LIB)

clean::
$(RM)
-rf pic
$(RM) -f $(BSD_LIB)
$(RM) -f ../$(BSD_LIB)
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1.305 pcre 10.42-1

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Email local part: Philip.Hazel
Email domain: gmail.com

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1.306 brotli 1.0.9-2+b6

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1.307 ncurses 6.4-2

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1.308 xz 5.4.1-0.2

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=====

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1.309 diffutils 3.8-4

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```

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1.310 libcap-ng 0.8.3-1+b3

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Version 2.1, February 1999

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```
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1.312 sqlite 3.40.1-2

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1.313 base-files 12.4

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```
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```
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```

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```
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```

<signature of Ty Coon>, 1 April 1989

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1.318 sysv-init 3.06-4

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1.319 systemd 252.6-1

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- src/basic/siphash24.c
- src/basic/siphash24.h
- tools/check-includes.pl

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- all examples under man/
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OpenSSL Notes

Note that building the systemd project with OpenSSL does not affect the libsystemd.so shared library, which is not linked with the OpenSSL library.

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Anthony Towns <ajt@debian.org>

David Whedon <dwhedon@gordian.com>

Dan Jacobowitz <dan@debian.org>

Tollef Fog Heen <tfheen@debian.org>

Attilio Fiandrotti <fiandro@tiscali.it>

Colin Watson <cjwatson@debian.org>

Regis Boudin <regis@debian.org>

Comment: CDebConf includes ideas and code from:

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1.324 selinux 3.4-1+b6

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1.327 libcap 2.66-4

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Upstream-Contact: Andrew G. Morgan <morgan@kernel.org>

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```
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under certain conditions; type `show c' for details.
```

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```
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at assemblers) written by James Hacker.
```

```
<signature of Ty Coon>, 1 April 1989
Ty Coon, President of Vice
```

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In 1995, Guido continued his work on Python at the Corporation for National Research Initiatives (CNRI, see <https://www.cnri.reston.va.us>) in Reston, Virginia where he released several versions of the software.

In May 2000, Guido and the Python core development team moved to BeOpen.com to form the BeOpen PythonLabs team. In October of the same year, the PythonLabs team moved to Digital Creations, which became Zope Corporation. In 2001, the Python Software Foundation (PSF, see <https://www.python.org/psf/>) was formed, a non-profit organization created specifically to own Python-related Intellectual Property. Zope Corporation was a sponsoring member of the PSF.

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abstract: unknown

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build_requires:

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meta-spec:

url: <http://module-build.sourceforge.net/META-spec-v1.4.html>

version: '1.4'

name: Algorithm-Diff

no_index:

directory:

- t

- inc

requires: {}

version: '1.1903'

Found in path(s):

* /opt/cola/permits/1716049736_1686319468.8466845/0/libalgorithm-diff-perl-1-19-03-orig-1-tar-gz/Algorithm-Diff-1.1903/META.yml

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=head1 NAME

Algorithm::Diff - Compute 'intelligent' differences between two files / lists

=head1 SYNOPSIS

```
require Algorithm::Diff;

# This example produces traditional 'diff' output:

my $diff = Algorithm::Diff->new( \@seq1, \@seq2 );

$diff->Base( 1 ); # Return line numbers, not indices
while( $diff->Next() ) {
    next if $diff->Same();
    my $sep = ";";
    if( !$diff->Items(2) ) {
        printf "%d,%dd%d\n",
            $diff->Get(qw( Min1 Max1 Max2 ));
    } elsif( !$diff->Items(1) ) {
        printf "%da%d,%d\n",
            $diff->Get(qw( Max1 Min2 Max2 ));
    } else {
        $sep = "---\n";
        printf "%d,%dc%d,%d\n",
            $diff->Get(qw( Min1 Max1 Min2 Max2 ));
    }
    print "< $_" for $diff->Items(1);
    print $sep;
    print "> $_" for $diff->Items(2);
}

# Alternate interfaces:

use Algorithm::Diff qw(
    LCS LCS_length LCSidx
    diff sdiff compact_diff
    traverse_sequences traverse_balanced );

@lcs = LCS( \@seq1, \@seq2 );
$lcsref = LCS( \@seq1, \@seq2 );
$count = LCS_length( \@seq1, \@seq2 );

( $seq1idxref, $seq2idxref ) = LCSidx( \@seq1, \@seq2 );
```


Complicated interfaces:

```
@diffs = diff( \@seq1, \@seq2 );
```

```
@sdiffs = sdiff( \@seq1, \@seq2 );
```

```
@cdiffs = compact_diff( \@seq1, \@seq2 );
```

```
traverse_sequences(  
  \@seq1,  
  \@seq2,  
  { MATCH => \&callback1,  
    DISCARD_A => \&callback2,  
    DISCARD_B => \&callback3,  
  },  
  \&key_generator,  
  @extra_args,  
);
```

```
traverse_balanced(  
  \@seq1,  
  \@seq2,  
  { MATCH => \&callback1,  
    DISCARD_A => \&callback2,  
    DISCARD_B => \&callback3,  
    CHANGE => \&callback4,  
  },  
  \&key_generator,  
  @extra_args,  
);
```

=head1 INTRODUCTION

(by
Mark-Jason Dominus)

I once read an article written by the authors of C<diff>; they said that they worked very hard on the algorithm until they found the right one.

I think what they ended up using (and I hope someone will correct me, because I am not very confident about this) was the 'longest common subsequence' method. In the LCS problem, you have two sequences of items:

a b c d f g h j q z

a b c d e f g i j k r x y z

and you want to find the longest sequence of items that is present in both original sequences in the same order. That is, you want to find a new sequence I<S> which can be obtained from the first sequence by deleting some items, and from the second sequence by deleting other items. You also want I<S> to be as long as possible. In this case I<S> is

a b c d f g j z

From there it's only a small step to get diff-like output:

```
e h i k q r x y
+ - + + - + + +
```

This module solves the LCS problem. It also includes a canned function to generate C<diff>-like output.

It might seem from the example above that the LCS of two sequences is always pretty obvious, but that's not always the case, especially when the two sequences have many repeated elements. For example, consider

```
a x b y c z p d q
a b c a x b y c z
```

A naive approach might start by matching up the C<a> and C that appear at the beginning of each sequence, like this:

```
a x b y c      z p d q
a b c a b y c z
```

This finds the common subsequence C<a b c z>. But actually, the LCS is C<a x b y c z>:

```
a x b y c z p d q
a b c a x b y c z
```

or

```
a      x b y c z p d q
a b c a x b y c z
```

=head1 USAGE

(See also the README file and several example scripts include with this module.)

This module now provides an object-oriented interface that uses less memory and is easier to use than most of the previous procedural interfaces. It also still provides several exportable functions. We'll deal with these in ascending order of difficulty: C<LCS>, C<LCS_length>, C<LCSidx>, OO interface, C<prepare>, C<diff>, C<sdiff>, C<traverse_sequences>, and C<traverse_balanced>.

=head2 C<LCS>

Given references to two lists of items, LCS returns an array containing their longest common subsequence. In scalar context, it returns a reference to such a list.

```
@lcs = LCS( \@seq1, \@seq2 );
$lcsref = LCS( \@seq1, \@seq2 );
```

C<LCS> may be passed an optional third parameter; this is a CODE reference to a key generation function. See L</KEY GENERATION FUNCTIONS>.

```
@lcs = LCS( \@seq1, \@seq2, \&keyGen, @args );
$lcsref = LCS( \@seq1, \@seq2, \&keyGen, @args );
```

Additional parameters, if any, will be passed to the key generation routine.

=head2 C<LCS_length>

This is just like C<LCS> except it only returns the length of the longest common subsequence. This provides a performance gain of about 9% compared to C<LCS>.

=head2 C<LCSidx>

Like C<LCS> except it returns references to two arrays. The first array contains the indices into @seq1 where the LCS items are located. The second array contains the indices into @seq2 where the LCS items are located.

Therefore, the following three lists will contain the same values:

```
my( $idx1, $idx2 ) = LCSidx( \@seq1, \@seq2 );
my @list1 = @seq1[ @ $idx1 ];
my @list2 = @seq2[ @ $idx2 ];
```

```
my @list3 = LCS( \@seq1, \@seq2 );
```

```
=head2 C<new>
```

```
$diff = Algorithm::Diffs->new( \@seq1, \@seq2 );  
$diff = Algorithm::Diffs->new( \@seq1, \@seq2, \%opts );
```

C<new> computes the smallest set of additions and deletions necessary to turn the first sequence into the second and compactly records them in the object.

You use the object to iterate over I<hunks>, where each hunk represents a contiguous section of items which should be added, deleted, replaced, or left unchanged.

```
=over 4
```

The following summary of all of the methods looks a lot like Perl code but some of the symbols have different meanings:

```
[ ]  Encloses optional arguments  
:    Is followed by the default value for an optional argument  
|    Separates alternate return results
```

Method summary:

```
$obj    = Algorithm::Diff->new( \@seq1, \@seq2, [ \%opts ] );  
$pos    = $obj->Next( [ $count : 1 ] );  
$revPos = $obj->Prev( [ $count : 1 ] );  
$obj    = $obj->Reset( [ $pos : 0 ] );  
$copy   = $obj->Copy( [ $pos, [ $newBase ] ] );  
$oldBase = $obj->Base( [ $newBase ] );
```

Note that all of the following methods C<die> if used on an object that is "reset" (not currently pointing at any hunk).

```
$bits    = $obj->Diff( );  
@items|s|cnt = $obj->Same( );  
@items|s|cnt = $obj->Items( $seqNum );  
@idxs|s|cnt = $obj->Range( $seqNum, [ $base ] );  
$minIdx  = $obj->Min( $seqNum, [ $base ] );  
$maxIdx  = $obj->Max( $seqNum, [ $base ] );  
@values  = $obj->Get( @names );
```

Passing in C<undef> for an optional argument is always treated the same as if no argument were passed in.

```
=item
```

C<Next>

```
$pos = $diff->Next(); # Move forward 1 hunk
$pos = $diff->Next( 2 ); # Move forward 2 hunks
$pos = $diff->Next(-5); # Move backward 5 hunks
```

C<Next> moves the object to point at the next hunk. The object starts out "reset", which means it isn't pointing at any hunk. If the object is reset, then C<Next()> moves to the first hunk.

C<Next> returns a true value iff the move didn't go past the last hunk. So C<Next(0)> will return true iff the object is not reset.

Actually, C<Next> returns the object's new position, which is a number between 1 and the number of hunks (inclusive), or returns a false value.

=item C<Prev>

C<Prev(\$N)> is almost identical to C<Next(-\$N)>; it moves to the \$Nth previous hunk. On a 'reset' object, C<Prev()> [and C<Next(-1)>] move to the last hunk.

The position returned by C<Prev> is relative to the I<end> of the hunks; -1 for the last hunk, -2 for the second-to-last, etc.

=item C<Reset>

```
$diff->Reset(); # Reset the
object's position
$diff->Reset($pos); # Move to the specified hunk
$diff->Reset(1); # Move to the first hunk
$diff->Reset(-1); # Move to the last hunk
```

C<Reset> returns the object, so, for example, you could use C<< \$diff->Reset()->Next(-1) >> to get the number of hunks.

=item C<Copy>

```
$copy = $diff->Copy( $newPos, $newBase );
```

C<Copy> returns a copy of the object. The copy and the original object share most of their data, so making copies takes very little memory.

The copy maintains its own position (separate from the original), which is the main purpose of copies. It also maintains its own base.

By default, the copy's position starts out the same as the original object's position. But C<Copy> takes an optional first argument to set the new position, so the following three snippets are equivalent:

```
$copy = $diff->Copy($pos);
```

```
$copy = $diff->Copy();  
$copy->Reset($pos);
```

```
$copy = $diff->Copy()->Reset($pos);
```

C<Copy> takes an optional second argument to set the base for the copy. If you wish to change the base of the copy but leave the position the same as in the original, here are two equivalent ways:

```
$copy = $diff->Copy();  
$copy->Base( 0 );
```

```
$copy = $diff->Copy(undef,0);
```

Here are two equivalent way to get a "reset" copy:

```
$copy = $diff->Copy(0);
```

```
$copy = $diff->Copy()->Reset();
```

=item C<Diff>

```
$bits = $obj->Diff();
```

C<Diff> returns a true value iff the current hunk contains items that are different between the two sequences. It actually returns one of the follow 4 values:

=over 4

=item 3

C<3==(1|2)>. This hunk contains items from @seq1 and the items from @seq2 that should replace them. Both sequence 1 and 2 contain changed items so both the 1 and 2 bits are set.

=item 2

This hunk only contains items from @seq2 that should be inserted (not items from @seq1). Only sequence 2 contains changed items so only the 2 bit is set.

=item 1

This hunk only contains items from @seq1 that should be deleted (not items from @seq2). Only sequence 1 contains changed items so only the 1 bit is set.

=item 0

This means that the items in this hunk are the same in both sequences. Neither sequence 1 nor 2 contain changed items so neither the 1 nor the 2 bits are set.

=back

=item C<Same>

C<Same> returns a true value iff the current hunk contains items that are the same in both sequences. It actually returns the list of items if they are the same or an empty list if they aren't. In a scalar context, it returns the size of the list.

=item C<Items>

```
$count = $diff->Items(2);  
@items = $diff->Items($seqNum);
```

C<Items> returns the (number of) items from the specified sequence that are part of the current hunk.

If the current hunk contains only insertions, then

C<< \$diff->Items(1) >> will return an empty list (0 in a scalar context).

If the current hunk contains only deletions, then C<< \$diff->Items(2) >> will return an empty list (0 in a scalar context).

If the hunk contains replacements,

then both C<< \$diff->Items(1) >> and

C<< \$diff->Items(2) >> will return different, non-empty lists.

Otherwise, the hunk contains identical items and all of the following will return the same lists:

```
@items = $diff->Items(1);  
@items = $diff->Items(2);  
@items = $diff->Same();
```

=item C<Range>

```
$count = $diff->Range( $seqNum );
```

```
@indices = $diff->Range( $seqNum );
@indices = $diff->Range( $seqNum, $base );
```

C<Range> is like C<Items> except that it returns a list of I<indices> to the items rather than the items themselves. By default, the index of the first item (in each sequence) is 0 but this can be changed by calling the C<Base> method. So, by default, the following two snippets return the same lists:

```
@list = $diff->Items(2);
@list = @seq2[ $diff->Range(2) ];
```

You can also specify the base to use as the second argument. So the following two snippets I<always> return the same lists:

```
@list = $diff->Items(1);
@list = @seq1[ $diff->Range(1,0)
];
```

=item C<Base>

```
$curBase = $diff->Base();
$oldBase = $diff->Base($newBase);
```

C<Base> sets and/or returns the current base (usually 0 or 1) that is used when you request range information. The base defaults to 0 so that range information is returned as array indices. You can set the base to 1 if you want to report traditional line numbers instead.

=item C<Min>

```
$min1 = $diff->Min(1);
$min = $diff->Min( $seqNum, $base );
```

C<Min> returns the first value that C<Range> would return (given the same arguments) or returns C<undef> if C<Range> would return an empty list.

=item C<Max>

C<Max> returns the last value that C<Range> would return or C<undef>.

=item C<Get>

```
( $n, $x, $r ) = $diff->Get(qw( min1 max1 range1 ));
@values = $diff->Get(qw( 0min2 1max2 range2 same base ));
```

C<Get> returns one or more scalar values. You pass in a list of the

names of the values you want returned. Each name must match one of the following regexes:

```
 /^(-?\d+)?(min|max)[12]$/i
 /^(\d+)(range[12]|same|diff|base)$/i
```

The 1 or 2 after a name says which sequence you want the information for (and where allowed, it is required). The optional number before "min" or "max" is the base to use. So the following equalities hold:

```
 $diff->Get('min1') == $diff->Min(1)
 $diff->Get('0min2') == $diff->Min(2,0)
```

Using C<Get> in a scalar context when you've passed in more than one name is a fatal error (C<die> is called).

=back

=head2 C<prepare>

Given a reference to a list of items, C<prepare> returns a reference to a hash which can be used when comparing this sequence to other sequences with C<LCS> or C<LCS_length>.

```
 $prep = prepare( \@seq1 );
 for $i ( 0 .. 10_000 )
 {
     @lcs = LCS( $prep, $seq[$i] );
     # do something useful with @lcs
 }

```

C<prepare> may be passed an optional third parameter; this is a CODE reference to a key generation function. See L</KEY GENERATION FUNCTIONS>.

```
 $prep = prepare( \@seq1, \&keyGen );
 for $i (
 0 .. 10_000 )
 {
     @lcs = LCS( $seq[$i], $prep, \&keyGen );
     # do something useful with @lcs
 }

```

Using C<prepare> provides a performance gain of about 50% when calling LCS many times compared with not preparing.

=head2 C<diff>

```
@diffs = diff( \@seq1, \@seq2 );
$diffs_ref = diff( \@seq1, \@seq2 );
```

C<diff> computes the smallest set of additions and deletions necessary to turn the first sequence into the second, and returns a description of these changes. The description is a list of I<hunks>; each hunk represents a contiguous section of items which should be added, deleted, or replaced. (Hunks containing unchanged items are not included.)

The return value of C<diff> is a list of hunks, or, in scalar context, a reference to such a list. If there are no differences, the list will be empty.

Here is an example. Calling C<diff> for the following two sequences:

```
a b c e h j l m n p
b c d e f j k l m r s t
```

would produce the following list:

```
(
  [ [ '-', 0, 'a' ] ],

  [ [ '+', 2, 'd' ] ],

  [ [ '-', 4, 'h' ],
    [ '+', 4, 'f' ] ],

  [ [ '+', 6, 'k' ] ],

  [ [ '-', 8, 'n' ],
    [ '-', 9, 'p' ],
    [ '+', 9, 'r' ],
    [ '+', 10, 's' ],
    [ '+', 11, 't' ] ],
)
```

There are five hunks here. The first hunk says that the C<a> at position 0 of the first sequence should be deleted (C<->). The second hunk says that the C<d> at position 2 of the second sequence should be inserted (C<+>). The third hunk says that the C<h> at position 4 of the first sequence should be removed and replaced with the C<f> from position 4 of the second sequence. And so on.

C<diff> may be passed an optional third parameter; this is a CODE reference to a key generation function. See L</KEY GENERATION FUNCTIONS>.

Additional parameters, if any, will be passed to the key generation routine.

```
=head2 C<sdiff>
```

```
@sdiffs = sdiff( \@seq1, \@seq2 );  
$sdiffs_ref = sdiff( \@seq1, \@seq2 );
```

```
C<sdiff>
```

computes all necessary components to show two sequences and their minimized differences side by side, just like the Unix-utility I<sdiff> does:

```
same      same  
before |  after  
old      <  -  
-        >  new
```

It returns a list of array refs, each pointing to an array of display instructions. In scalar context it returns a reference to such a list. If there are no differences, the list will have one entry per item, each indicating that the item was unchanged.

Display instructions consist of three elements: A modifier indicator (C<+>: Element added, C<->: Element removed, C<u>: Element unmodified, C<c>: Element changed) and the value of the old and new elements, to be displayed side-by-side.

An C<sdiff> of the following two sequences:

```
a b c e h j l m n p  
b c d e f j k l m r s t
```

results in

```
( [ '-', 'a', " ],  
  [ 'u', 'b', 'b' ],  
  [ 'u', 'c', 'c' ],  
  [ '+', "", 'd' ],  
  [ 'u', 'e', 'e' ],  
  [ 'c', 'h', 'f' ],  
  [ 'u', 'j', 'j' ],  
  [ '+', "", 'k' ],  
  [ 'u', 'l', 'l' ],  
  [ 'u', 'm', 'm' ],  
  [ 'c', 'n', 'r' ],  
  [ 'c', 'p', 's' ],
```

```
[ '+', ',', 't' ],  
)
```

C<sdiff> may be passed an optional third parameter; this is a CODE reference to a key generation function. See L</KEY GENERATION FUNCTIONS>.

Additional parameters, if any, will be passed to the key generation routine.

```
=head2 C<compact_diff>
```

C<compact_diff> is much like C<sdiff> except it returns a much more compact description consisting of just one flat list of indices. An example helps explain the format:

```
my @a = qw( a b c e h j l m n p );  
my @b = qw( b c d e f j k l m r s t );  
@cdiff = compact_diff( \@a, \@b );  
# Returns:  
# @a @b @a @b  
# start start values values  
( 0, 0, # =  
 0, 0, # a !  
 1, 0, # b c = b c  
 3, 2, # ! d  
 3, 3, # e = e  
 4, 4, # f ! h  
 5, 5, # j = j  
 6, 6, # ! k  
 6, 7, # l m = l m  
 8, 9, # n p ! r s t  
 10, 12, #  
);
```

The 0th, 2nd, 4th, etc. entries are all indices into @seq1 (@a in the above example) indicating where a hunk begins. The 1st, 3rd, 5th, etc. entries are all indices into @seq2 (@b in the above example) indicating where the same hunk begins.

So each pair of indices (except the last pair) describes where a hunk begins (in each sequence). Since each hunk must end at the item just before the item that starts the next hunk, the next pair of indices can be used to determine where the hunk ends.

So, the first 4 entries (0..3) describe the first hunk. Entries 0 and 1 describe where the first hunk begins (and so are always both 0). Entries 2 and 3 describe where the next hunk begins, so subtracting 1

from each tells us where the first hunk ends. That is, the first hunk contains items

$C\langle\text{\$diff}[0]\rangle$ through $C\langle\text{\$diff}[2] - 1\rangle$ of the first sequence and contains items $C\langle\text{\$diff}[1]\rangle$ through $C\langle\text{\$diff}[3] - 1\rangle$ of the second sequence.

In other words, the first hunk consists of the following two lists of items:

```
# 1st pair  2nd pair
# of indices of indices
@list1 = @a[ $\diff[0] .. $\diff[2]-1 ];
@list2 = @b[ $\diff[1] .. $\diff[3]-1 ];
# Hunk start  Hunk end
```

Note that the hunks will always alternate between those that are part of the LCS (those that contain unchanged items) and those that contain changes. This means that all we need to be told is whether the first hunk is a 'same' or 'diff' hunk and we can determine which of the other hunks contain 'same' items or 'diff' items.

By convention, we always make the first hunk contain unchanged items. So the 1st, 3rd, 5th, etc. hunks (all odd-numbered hunks if you start counting from 1) all contain unchanged items. And the 2nd, 4th, 6th, etc. hunks (all even-numbered hunks if you start counting from 1) all contain changed items.

Since @a and @b don't begin with the same value, the first hunk in our example is empty (otherwise we'd violate the above convention). Note that the first 4 index values in our example are all zero. Plug these values into our previous code block and we get:

```
@hunk1a = @a[ 0 .. 0-1 ];
@hunk1b = @b[ 0 .. 0-1 ];
```

And $C\langle 0..-1\rangle$ returns the empty list.

Move down one pair of indices (2..5) and we get the offset ranges for the second hunk, which contains changed items.

Since $C\langle\text{\$diff}[2..5]\rangle$ contains (0,0,1,0) in our example, the second hunk consists of these two lists of items:

```
@hunk2a = @a[ $\diff[2] .. $\diff[4]-1 ];
@hunk2b = @b[ $\diff[3] .. $\diff[5]-1 ];
# or
@hunk2a = @a[ 0 .. 1-1 ];
@hunk2b = @b[ 0 .. 0-1 ];
```

```

# or
@hunk2a = @a[ 0 .. 0 ];
@hunk2b = @b[ 0 .. -1 ];
# or
@hunk2a = ( 'a' );
@hunk2b = ( );

```

That is, we would delete item 0 ('a') from @a.

Since `C<@diff[4..7]>` contains (1,0,3,2) in our example, the third hunk consists of these two lists of items:

```

@hunk3a = @a[ $cdiff[4] .. $cdiff[6]-1 ];
@hunk3a = @b[ $cdiff[5] .. $cdiff[7]-1 ];
# or
@hunk3a = @a[ 1 .. 3-1 ];
@hunk3a = @b[ 0 .. 2-1 ];
# or
@hunk3a = @a[ 1 .. 2 ];
@hunk3a = @b[ 0 .. 1 ];
# or
@hunk3a = qw( b c );
@hunk3a = qw( b c );

```

Note that this third hunk contains unchanged items as our convention demands.

You can continue this process until you reach the last two indices, which will always be the number of items in each sequence. This is required so that subtracting one from each will give you the indices to the last items in each sequence.

```
=head2 C<traverse_sequences>
```

`C<traverse_sequences>` used to be the most general facility provided by this module (the new OO interface is more powerful and much easier to use).

Imagine that there are two arrows. Arrow A points to an element of sequence A, and arrow B points to an element of the sequence B. Initially, the arrows point to the first elements of the respective sequences. `C<traverse_sequences>` will advance the arrows through the sequences one element at a time, calling an appropriate user-specified callback function before each advance. It will advance the arrows in such a way that if there are equal elements `C<$A[$i]>` and `C<$B[$j]>` which are equal and which are part of the LCS, there will be some moment during the execution of `C<traverse_sequences>` when arrow A is pointing

to C<\$A[\$i]> and arrow B is pointing to C<\$B[\$j]>. When this happens, C<traverse_sequences> will call the C<MATCH> callback function and then it will advance both arrows.

Otherwise, one of the arrows is pointing to an element of its sequence that is not part of the LCS. C<traverse_sequences> will advance that arrow and will call the C<DISCARD_A> or the C<DISCARD_B> callback, depending on which arrow it advanced. If both arrows point to elements that are not part of the LCS, then C<traverse_sequences> will advance one of them and call the appropriate callback, but it is not specified which it will call.

The arguments to C<traverse_sequences> are the two sequences to traverse, and a hash which specifies the callback functions, like this:

```
traverse_sequences(  
  \@seq1, \@seq2,  
  { MATCH => $callback_1,  
    DISCARD_A => $callback_2,  
    DISCARD_B => $callback_3,  
  }  
);
```

Callbacks for MATCH, DISCARD_A, and DISCARD_B are invoked with at least the indices of the two arrows as their arguments. They are not expected to return any values. If a callback is omitted from the table, it is not called.

Callbacks for A_FINISHED and B_FINISHED are invoked with at least the corresponding index in A or B.

If arrow A reaches the end of its sequence, before arrow B does, C<traverse_sequences> will call the C<A_FINISHED> callback when it advances arrow B, if there is such a function; if not it will call C<DISCARD_B> instead. Similarly if arrow B finishes first. C<traverse_sequences> returns when both arrows are at the ends of their respective sequences. It returns true on success and false on failure. At present there is no way to fail.

C<traverse_sequences> may be passed an optional fourth parameter; this is a CODE reference to a key generation function. See L</KEY GENERATION FUNCTIONS>.

Additional parameters, if any, will be passed to the key generation function.

If you want to pass additional parameters to your callbacks, but don't

need a custom key generation function, you can get the default by passing undef:

```
traverse_sequences(  
  \@seq1, \@seq2,  
  { MATCH => $callback_1,  
    DISCARD_A => $callback_2,  
    DISCARD_B => $callback_3,  
  },  
  undef, # default key-gen  
  $myArgument1,  
  $myArgument2,  
  $myArgument3,  
);
```

C<traverse_sequences> does not have a useful return value; you are expected to plug in the appropriate behavior with the callback functions.

=head2 C<traverse_balanced>

C<traverse_balanced> is an alternative to C<traverse_sequences>. It uses a different algorithm to iterate through the entries in the computed LCS. Instead of sticking to one side and showing element changes as insertions and deletions only, it will jump back and forth between the two sequences and report I<changes> occurring as deletions on one side followed immediately by an insertion on the other side.

In addition to the C<DISCARD_A>, C<DISCARD_B>, and C<MATCH> callbacks supported by C<traverse_sequences>, C<traverse_balanced> supports a C<CHANGE> callback indicating that one element got C<replaced> by another:

```
traverse_balanced(  
  \@seq1, \@seq2,  
  { MATCH => $callback_1,  
    DISCARD_A => $callback_2,  
    DISCARD_B => $callback_3,  
    CHANGE => $callback_4,  
  }  
);
```

If no C<CHANGE> callback is specified, C<traverse_balanced> will map C<CHANGE> events to C<DISCARD_A> and C<DISCARD_B> actions, therefore resulting in a similar behaviour as C<traverse_sequences> with different order of events.

C<traverse_balanced> might be a bit slower than C<traverse_sequences>, noticeable only while processing huge amounts of data.

The C<sdiff> function of this module is implemented as call to C<traverse_balanced>.

C<traverse_balanced> does not have a useful return value; you are expected to plug in the appropriate behavior with the callback functions.

=head1 KEY GENERATION FUNCTIONS

Most of the functions accept an optional extra parameter. This is a CODE reference to a key generating (hashing) function that should return a string that uniquely identifies a given element. It should be the case that if two elements are to be considered equal, their keys should be the same (and the other way around). If no key generation function is provided, the key will be the element as a string.

By default, comparisons will use "eq" and elements will be turned into keys using the default stringizing operator "".

Where this is important is when you're comparing something other than strings. If it is the case that you have multiple different objects that should be considered to be equal, you should supply a key generation function. Otherwise, you have to make sure that your arrays contain unique references.

For instance, consider this example:

```
package Person;

sub new
{
    my $package = shift;
    return bless { name => "", ssn => "", @_ }, $package;
}

sub clone
{
    my $old = shift;
    my $new = bless { %$old }, ref($old);
}

sub hash
{
    return shift()->{'ssn'};
}
```

```
my $person1 = Person->new( name => 'Joe', ssn => '123-45-6789' );
my $person2 = Person->new( name => 'Mary', ssn => '123-47-0000' );
my $person3 = Person->new( name => 'Pete', ssn => '999-45-2222' );
my $person4 = Person->new( name => 'Peggy', ssn => '123-45-9999'
);
my $person5 = Person->new( name => 'Frank', ssn => '000-45-9999' );
```

If you did this:

```
my $array1 = [ $person1, $person2, $person4 ];
my $array2 = [ $person1, $person3, $person4, $person5 ];
Algorithm::Diff::diff( $array1, $array2 );
```

everything would work out OK (each of the objects would be converted into a string like "Person=HASH(0x82425b0)" for comparison).

But if you did this:

```
my $array1 = [ $person1, $person2, $person4 ];
my $array2 = [ $person1, $person3, $person4->clone(), $person5 ];
Algorithm::Diff::diff( $array1, $array2 );
```

`$person4` and `$person4->clone()` (which have the same name and SSN) would be seen as different objects. If you wanted them to be considered equivalent, you would have to pass in a key generation function:

```
my $array1 = [ $person1, $person2, $person4 ];
my $array2 = [ $person1, $person3, $person4->clone(), $person5 ];
Algorithm::Diff::diff( $array1, $array2, \&Person::hash );
```

This would use the 'ssn' field in each `Person` as a comparison key, and so would consider `$person4` and `$person4->clone()` as equal.

You may also pass additional parameters to the key generation function if you wish.

=head1 ERROR CHECKING

If you pass these routines a non-reference and they expect a reference, they will die with a message.

=head1 AUTHOR

This version released by Tye McQueen (<http://perlmonks.org/?node=tye>).

=head1 LICENSE

Parts Copyright (c) 2000-2004 Ned Konz. All rights reserved.

Parts by Tye McQueen.

This program is free software; you can redistribute it and/or modify it under the same terms as Perl.

=head1 MAILING LIST

Mark-Jason still maintains a mailing list. To join a low-volume mailing list for announcements related to diff and Algorithm::Diff, send an empty mail message to mjd-perl-diff-request@plover.com.

=head1 CREDITS

Versions through 0.59 (and much of this documentation) were written by:

Mark-Jason Dominus, mjd-perl-diff@plover.com

This version borrows some documentation and routine names from Mark-Jason's, but Diff.pm's code was completely replaced.

This code was adapted from the Smalltalk code of Mario Wolczko <mario@wolczko.com>, which is available at <ftp://st.cs.uiuc.edu/pub/Smalltalk/MANCHESTER/manchester/4.0/diff.st>

C<sdiff> and C<traverse_balanced> were written by Mike Schilli <m@perlmeister.com>.

The algorithm is that described in I<A Fast Algorithm for Computing Longest Common Subsequences>, CACM, vol.20, no.5, pp.350-353, May 1977, with a few minor improvements to improve the speed.

Much work was done by Ned Konz (perl@bike-nomad.com).

The OO interface and some other changes are by Tye McQueen.

=cut

Found in path(s):

* /opt/cola/permits/1716049736_1686319468.8466845/0/libalgorithm-diff-perl-1-19-03-orig-1-tar-gz/Algorithm-Diff-1.1903/lib/Algorithm/Diff.pm

No license file was found, but licenses were detected in source scan.

#!/usr/bin/perl -w

#

```

# `Diff' program in Perl
# Copyright 1998 M-J. Dominus. (mjd-perl-diff@plover.com)
#
# This program is free software; you can redistribute it and/or modify it
# under the same terms as Perl itself.
#
# Altered to output in `context diff' format (but without context)
# September 1998 Christian Murphy (cpm@muc.de)
#
# Command-line arguments and context lines feature added
# September 1998 Amir D. Karger (karger@bead.aecom.yu.edu)
#
# In this file, "item" usually means "line of text", and "item number" usually
# means "line number". But theoretically the code could be used more generally
use strict;

```

```

use Algorithm::Diff qw(diff);
use File::stat;
use vars qw($opt_C $opt_c $opt_u $opt_U);
use Getopt::Std;

```

```

my $usage = << "ENDUSAGE";
Usage: $0 [{-c | -u}] [{-C | -U} lines] oldfile newfile
  -c will do a context diff with 3 lines of context
  -C will do a context diff with 'lines' lines of context
  -u will do a unified diff with 3 lines of context
  -U will do a unified diff with 'lines' lines of context
ENDUSAGE

```

```

getopts("U:C:cu") or bag("$usage");
bag("$usage") unless @ARGV == 2;
my ($file1, $file2) = @ARGV;
if (defined $opt_C || defined $opt_c) {
    $opt_c = ""; # -c on if -C given on command line
    $opt_u = undef;
} elsif (defined $opt_U || defined $opt_u) {
    $opt_u = ""; # -u on if -U given on command line
    $opt_c = undef;
} else {
    $opt_c = ""; # by default, do context diff, not old diff
}

```

```

my ($char1, $char2); # string to print before file names
my $Context_Lines; # lines of context to print
if (defined $opt_c) {
    $Context_Lines = defined $opt_C ? $opt_C : 3;
    $char1 = '*' x 3; $char2 = '-' x 3;
} elsif (defined $opt_u) {

```

```

$Context_Lines = defined $opt_U ? $opt_U : 3;
$char1 = '-' x 3; $char2 = '+' x 3;
}

# After we've read up to a certain point in each file, the number of items
# we've read from each file will differ by $FLD (could be 0)
my
$File_Length_Difference = 0;

open (F1, $file1) or bag("Couldn't open $file1: $!");
open (F2, $file2) or bag("Couldn't open $file2: $!");
my (@f1, @f2);
chomp(@f1 = <F1>);
close F1;
chomp(@f2 = <F2>);
close F2;

# diff yields lots of pieces, each of which is basically a Block object
my $diffs = diff(\@f1, \@f2);
exit 0 unless @$diffs;

my $st = stat($file1);
print "$char1 $file1\t", scalar localtime($st->mtime), "\n";
$st = stat($file2);
print "$char2 $file2\t", scalar localtime($st->mtime), "\n";

my ($hunk,$oldhunk);
# Loop over hunks. If a hunk overlaps with the last hunk, join them.
# Otherwise, print out the old one.
foreach my $piece (@$diffs) {
    $hunk = new Hunk ($piece, $Context_Lines);
    next unless $oldhunk;

    if ($hunk->does_overlap($oldhunk)) {
        $hunk->prepend_hunk($oldhunk);
    } else {
        $oldhunk->output_diff(\@f1, \@f2);
    }

} continue {
    $oldhunk = $hunk;
}

# print the last hunk
$oldhunk->output_diff(\@f1, \@f2);
exit 1;
# END MAIN PROGRAM

```

```

sub bag {
    my
    $msg = shift;
    $msg .= "\n";
    warn $msg;
    exit 2;
}

# Package Hunk. A Hunk is a group of Blocks which overlap because of the
# context surrounding each block. (So if we're not using context, every
# hunk will contain one block.)
{
package Hunk;

sub new {
    # Arg1 is output from &LCS::diff (which corresponds to one Block)
    # Arg2 is the number of items (lines, e.g.,) of context around each block
    #
    # This subroutine changes $File_Length_Difference
    #
    # Fields in a Hunk:
    # blocks    - a list of Block objects
    # start     - index in file 1 where first block of the hunk starts
    # end       - index in file 1 where last block of the hunk ends
    #
    # Variables:
    # before_diff - how much longer file 2 is than file 1 due to all hunks
    #              until but NOT including this one
    # after_diff  - difference due to all hunks including this one
    my ($class, $piece, $context_items) = @_;

    my $block = new Block ($piece); # this modifies $FLD!

    my $before_diff = $File_Length_Difference;
    # BEFORE this hunk
    my $after_diff = $before_diff + $block->{"length_diff"};
    $File_Length_Difference += $block->{"length_diff"};

    # @remove_array and @insert_array hold the items to insert and remove
    # Save the start & beginning of each array. If the array doesn't exist
    # though (e.g., we're only adding items in this block), then figure
    # out the line number based on the line number of the other file and
    # the current difference in file lengths
    my @remove_array = $block->remove;
    my @insert_array = $block->insert;
    my ($a1, $a2, $b1, $b2, $start1, $start2, $end1, $end2);
    $a1 = @remove_array ? $remove_array[0 ]->{"item_no"} : -1;
    $a2 = @remove_array ? $remove_array[-1]->{"item_no"} : -1;

```

```

$b1 = @insert_array ? $insert_array[0 ]->{"item_no"} : -1;
$b2 = @insert_array ? $insert_array[-1]->{"item_no"} : -1;

$start1 = $a1 == -1 ? $b1 - $before_diff : $a1;
$end1  = $a2 == -1 ? $b2 - $after_diff : $a2;
$start2 = $b1 == -1 ?
$a1 + $before_diff : $b1;
$end2  = $b2 == -1 ? $a2 + $after_diff : $b2;

# At first, a hunk will have just one Block in it
my $hunk = {
    "start1" => $start1,
    "start2" => $start2,
    "end1"   => $end1,
    "end2"   => $end2,
    "blocks" => [$block],
};
bless $hunk, $class;

$hunk->flag_context($context_items);

return $hunk;
}

# Change the "start" and "end" fields to note that context should be added
# to this hunk
sub flag_context {
    my ($hunk, $context_items) = @_;
    return unless $context_items; # no context

    # add context before
    my $start1 = $hunk->{"start1"};
    my $num_added = $context_items > $start1 ? $start1 : $context_items;
    $hunk->{"start1"} -= $num_added;
    $hunk->{"start2"} -= $num_added;

    # context after
    my $end1 = $hunk->{"end1"};
    $num_added = ($end1+$context_items > $#f1) ?
        $#f1 - $end1 :
        $context_items;
    $hunk->{"end1"} += $num_added;
    $hunk->{"end2"}
+= $num_added;
}

# Is there an overlap between hunk arg0 and old hunk arg1?
# Note: if end of old hunk is one less than beginning of second, they overlap

```

```

sub does_overlap {
    my ($hunk, $oldhunk) = @_;
    return "" unless $oldhunk; # first time through, $oldhunk is empty

    # Do I actually need to test both?
    return ($hunk->{"start1"} - $oldhunk->{"end1"} <= 1 ||
        $hunk->{"start2"} - $oldhunk->{"end2"} <= 1);
}

# Prepend hunk arg1 to hunk arg0
# Note that arg1 isn't updated! Only arg0 is.
sub prepend_hunk {
    my ($hunk, $oldhunk) = @_;

    $hunk->{"start1"} = $oldhunk->{"start1"};
    $hunk->{"start2"} = $oldhunk->{"start2"};

    unshift (@{$hunk->{"blocks"}}, @{$oldhunk->{"blocks"}});
}

# DIFF OUTPUT ROUTINES. THESE ROUTINES CONTAIN DIFF FORMATTING INFO...
sub output_diff {
    if (defined $main::opt_u) {&output_unified_diff(@_)}
    elsif (defined $main::opt_c) {&output_context_diff(@_)}
    else {die "unknown diff"}
}

sub output_unified_diff {

    my ($hunk, $fileref1, $fileref2) = @_;
    my @blocklist;

    # Calculate item number range.
    my $range1 = $hunk->unified_range(1);
    my $range2 = $hunk->unified_range(2);
    print "@@ -$range1 +$range2 @@\n";

    # Outlist starts containing the hunk of file 1.
    # Removing an item just means putting a '-' in front of it.
    # Inserting an item requires getting it from file2 and splicing it in.
    # We splice in $num_added items. Remove blocks use $num_added because
    # splicing changed the length of outlist.
    # We remove $num_removed items. Insert blocks use $num_removed because
    # their item numbers---corresponding to positions in file *2*--- don't take
    # removed items into account.
    my $low = $hunk->{"start1"};
    my $hi = $hunk->{"end1"};

```



```

my ($num_added, $num_removed) = (0,0);
my @outlist = @fileref1[$low..$hi];
map {s/^/ /} @outlist; # assume it's just context

foreach my $block (@{$shunk->{"blocks"}}) {
foreach my $item ($block->remove)
{
    my $op = $item->{"sign"}; # -
    my $offset = $item->{"item_no"} - $low + $num_added;
    $outlist[$offset] =~ s/^/$op/;
    $num_removed++;
}
foreach my $item ($block->insert) {
    my $op = $item->{"sign"}; # +
    my $i = $item->{"item_no"};
    my $offset = $i - $shunk->{"start2"} + $num_removed;
    splice(@outlist,$offset,0,"$op${fileref2[$i]}");
    $num_added++;
}
}

map {s/$\n/} @outlist; # add \n's
print @outlist;

}

sub output_context_diff {
    my ($shunk, $fileref1, $fileref2) = @_;
    my @blocklist;

    print "*****\n";
    # Calculate item number range.
    my $range1 = $shunk->context_range(1);
    my $range2 = $shunk->context_range(2);

    # Print out file 1 part for each block in context diff format if there are
    # any blocks that remove items
    print "*** $range1 ****\n";
    my $low = $shunk->{"start1"};
    my $hi = $shunk->{"end1"};
    if (@blocklist = grep {$_->remove} @{$shunk->{"blocks"}}) {
my @outlist =
@fileref1[$low..$hi];
map {s/^/ /} @outlist; # assume it's just context
foreach my $block (@blocklist) {
    my $op = $block->op; # - or !
    foreach my $item ($block->remove) {
        $outlist[$item->{"item_no"} - $low] =~ s/^/$op/;

```

```

    }
  }
  map {s/$\n/} @outlist; # add \n's
  print @outlist;
}

print "--- $range2 ---\n";
$low = $hunk->{"start2"};
$hi = $hunk->{"end2"};
if (@blocklist = grep {$_->insert} @{$hunk->{"blocks"}}) {
my @outlist = @fileref2[$low..$hi];
map {s/^/ /} @outlist; # assume it's just context
foreach my $block (@blocklist) {
  my $op = $block->op; # + or !
  foreach my $item ($block->insert) {
    $outlist[$item->{"item_no"} - $low] =~ s/^/$op/;
  }
}
map {s/$\n/} @outlist; # add \n's
print @outlist;
}
}

sub context_range {
# Generate a range of item numbers to print. Only print 1 number if the range
# has only one item in it. Otherwise, it's 'start,end'
my ($hunk, $flag) = @_;
my ($start, $end) = ($hunk->{"start$flag"},$hunk->{"end$flag"});
$start++; $end++; # index from 1, not zero
my $range = ($start < $end) ? "$start,$end" : $end;
return $range;
}

sub unified_range {
# Generate a range of item numbers to print for unified diff
# Print number where block starts, followed by number of lines in the block
# (don't print number of lines if it's 1)
my ($hunk, $flag) = @_;
my ($start, $end) = ($hunk->{"start$flag"},$hunk->{"end$flag"});
$start++; $end++; # index from 1, not zero
my $length = $end - $start + 1;
my $first = $length < 2 ? $end : $start; # strange, but correct...
my $range = $length == 1 ? $first : "$first,$length";
return $range;
}
} # end Package Hunk

# Package Block. A block is an operation removing, adding, or changing

```

```

# a group of items. Basically, this is just a list of changes, where each
# change adds or deletes a single item.
# (Change could be a separate class, but it didn't seem worth it)
{
package Block;
sub new {
# Input is
  a chunk from &Algorithm::LCS::diff
# Fields in a block:
# length_diff - how much longer file 2 is than file 1 due to this block
# Each change has:
# sign      - '+' for insert, '-' for remove
# item_no   - number of the item in the file (e.g., line number)
# We don't bother storing the text of the item
#
  my ($class,$chunk) = @_ ;
  my @changes = ();

# This just turns each change into a hash.
  foreach my $item (@$chunk) {
my ($sign, $item_no, $text) = @$item;
my $hashref = {"sign" => $sign, "item_no" => $item_no};
push @changes, $hashref;
  }

  my $block = { "changes" => \@changes };
  bless $block, $class;

  $block->{"length_diff"} = $block->insert - $block->remove;
  return $block;
}

# LOW LEVEL FUNCTIONS
sub op {
# what kind of block is this?
  my $block = shift;
  my $insert = $block->insert;
  my $remove = $block->remove;

  $remove && $insert and return '!';
  $remove and return '-';
  $insert and return '+';
  warn "unknown block type";
  return '^'; # context block
}

# Returns a list of the changes in this block that remove items

```

```

# (or the number of removals if called in scalar context)
sub remove { return grep { $_->{"sign"} eq '-' } @{"shift->{"changes"}}; }

# Returns a list of the changes in this block that insert items
sub insert { return grep { $_->{"sign"} eq '+' } @{"shift->{"changes"}}; }

} # end of package Block

```

Found in path(s):

```

* /opt/cola/permits/1716049736_1686319468.8466845/0/libalgorithm-diff-perl-1-19-03-orig-1-tar-gz/Algorithm-Diff-1.1903/cdiff.pl

```

No license file was found, but licenses were detected in source scan.

```

#!/usr/bin/perl
#
# `Diff` program in Perl
# Copyright 1998 M-J. Dominus. (mjd-perl-diff@plover.com)
#
# This program is free software; you can redistribute it and/or modify it
# under the same terms as Perl itself.
#

```

```

use Algorithm::Diff qw(diff);

```

```

bag("Usage: $0 oldfile newfile") unless @ARGV == 2;

```

```

my ($file1, $file2) = @ARGV;

```

```

# -f $file1 or bag("$file1: not a regular file");

```

```

# -f $file2 or bag("$file2: not a regular file");

```

```

-T $file1 or bag("$file1: binary");

```

```

-T $file2 or bag("$file2: binary");

```

```

open (F1, $file1) or bag("Couldn't open $file1: $!");

```

```

open (F2, $file2) or bag("Couldn't open $file2: $!");

```

```

chomp(@f1 = <F1>);

```

```

close F1;

```

```

chomp(@f2 = <F2>);

```

```

close F2;

```

```

$diffs = diff(\@f1, \@f2);

```

```

exit 0 unless @$diffs;

```

```

foreach $chunk (@$diffs) {

```

```

    foreach $line (@$chunk) {

```

```

        my ($sign, $lineno, $text) = @$line;

```

```
    printf "%4d$sign %s\n", $lineno+1, $text;
}
print "-----\n";
}
exit 1;

sub bag {
    my $msg = shift;
    $msg .= "\n";
    warn $msg;
    exit 2;
}
```

Found in path(s):

```
* /opt/cola/permits/1716049736_1686319468.8466845/0/libalgorithm-diff-perl-1-19-03-orig-1-tar-gz/Algorithm-Diff-1.1903/diff.pl
```

1.332 libxcb 1.15-1

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1.333 ncurses 6.4-4

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-- vile:txtmode fc=72

-- \$Id: COPYING,v 1.11 2022/01/01 11:47:50 tom Exp \$

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1.334 libsemanage-common 3.4-1

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When a "work that uses the Library" uses material from a header file that is part of the Library, the object code for the work may be a derivative work of the Library even though the source code is not. Whether this is true is especially significant if the work can be linked without the Library, or if the work is itself a library. The threshold for this to be true is not precisely defined by law.

If such an object file uses only numerical parameters, data structure layouts and accessors, and small macros and small inline functions (ten lines or less in length), then the use of the object file is unrestricted, regardless of whether it is legally a derivative work. (Executables containing this object code plus portions of the Library will still fall under Section 6.)

Otherwise, if the work is a derivative of the Library, you may distribute the object code for the work under the terms of Section 6. Any executables

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c) Accompany the work with a written offer, valid for at least three years, to give the same user the materials specified in Subsection 6a, above, for a charge no more than the cost of performing this distribution.

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For an executable, the required form of the "work that uses the Library" must include any data and utility programs needed for reproducing the executable from it. However, as a special exception, the materials to be distributed need not include anything that is normally distributed (in either source or binary form) with the major components (compiler, kernel, and so on) of the operating system on which the executable runs, unless that component itself accompanies the executable.

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1.335 libgd 2.3.3-9

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Although their code does not appear in the current release, the authors wish to thank David Koblas, David Rowley, and Hutchison Avenue Software Corporation for their prior contributions.

Ben Morss (morsssss)

chapg

Chen Pingping (Wilson)

Chris Reuter

Christoph M. Becker

Colin Watson

Dimitar Dobrev

edink

Gilles Espinasse

guenter

Kornel Lesiski
kshepherd
lhecking
Marcin Wojdyr
Martin Reboredo (YakoYakoYokuYoku)
mattias
Mike Frysinger
Mateusz Loskot (mloskot)
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Ondej Sur
Pierre Joye
pornel
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Takeshi Abe
Tim Toohey
tostercx
Vincent Bernat

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```

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1.342 fontconfig 2.14.1-4

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fontconfig/fc-case/CaseFolding.txt

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fontconfig/src/fcatomic.h

/*

* Mutex operations. Originally copied from HarfBuzz.

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* Contributor(s):

* Chris Wilson

<chris@chris-wilson.co.uk>

* Red Hat Author(s): Behdad Esfahbod

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*/

fontconfig/src/fcfoundry.h

/*

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*/

fontconfig/src/fcmd5.h

/*

- * This code implements the MD5 message-digest algorithm.
 - * The algorithm is due to Ron Rivest. This code was
 - * written by Colin Plumb in 1993, no copyright is claimed.
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 - *
 - * Equivalent code is available from RSA Data Security, Inc.
 - * This code has been tested against that, and is equivalent,
 - * except that you don't need to include two pages of legalese
 - * with every copy.
 - *
 - * To compute the message digest of a chunk of bytes, declare an
 - * MD5Context structure, pass it to MD5Init, call MD5Update
 - as
 - * needed on buffers full of bytes, and then call MD5Final, which
 - * will fill a supplied 16-byte array with the digest.
- */

fontconfig/src/fcmutex.h

/*

- * Atomic int and pointer operations. Originally copied from HarfBuzz.
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*/

fontconfig/src/ftglue.[ch]

/* ftglue.c: Glue code for compiling the OpenType code from
* FreeType 1 using only the public API of FreeType 2
*
* By David Turner, The FreeType Project (www.freetype.org)
*
* This code is explicitly put in the public domain
*
* =====
*
* the OpenType
parser codes was originally written as an extension to
* FreeType 1.x. As such, its source code was embedded within the library,
* and used many internal FreeType functions to deal with memory and
* stream i/o.
*
* When it was 'salvaged' for Pango and Qt, the code was "ported" to FreeType 2,

- * which basically means that some macro tricks were performed in order to
- * directly access FT2 `_internal_` functions.
- *
- * these functions were never part of FT2 public API, and `_did_` change between
- * various releases. This created chaos for many users: when they upgraded the
- * FreeType library on their system, they couldn't run Gnome anymore since
- * Pango refused to link.
- *
- * Very fortunately, it's possible to completely avoid this problem because
- * the `FT_StreamRec` and `FT_MemoryRec` structure types, which describe how
- * memory and stream implementations interface with the rest of the font
- * library, have always been part of the public API, and never changed.
- *
- * What we do
- thus is re-implement, within the OpenType parser, the few
- * functions that depend on them. This only adds one or two kilobytes of
- * code, and ensures that the parser can work with `_any_` version
- * of FreeType installed on your system. How sweet... !
- *
- * Note that we assume that Pango doesn't use any other internal functions
- * from FreeType. It used to in old versions, but this should no longer
- * be the case. (crossing my fingers).
- *
- * - David Turner
- * - The FreeType Project (www.freetype.org)
- *
- * PS: This "glue" code is explicitly put in the public domain
- */

1.343 libjpeg-turbo 2.1.5-2

1.343.1 Available under license :

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=====

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```
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```

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```
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```

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<signature of Ty Coon>, 1 April 1989
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1.346 libgpg-error 1.46-1

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The hypothetical commands

```
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```

```
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Ty Coon, President of Vice
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Version 2.1, February 1999

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Assignee: Esri.

Assignors/Inventors: Maurer, Thomas (Redlands, CA); Gao, Peng (Redlands, CA); Becker, Peter (Redlands, CA).

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1.348 rust-rav1e 0.5.1-6

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1.350 libheif 1.15.1-1

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Version 3, 29 June 2007

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## Commands to generate dependency files
GEN_DEPS.c= $(CC) -E -MM $(DEFS) $(CPPFLAGS)
GEN_DEPS.cc= $(CXX) -E -MM $(DEFS) $(CPPFLAGS)

## Flags for position independent code
SHAREDLIBCFLAGS = -fPIC
SHAREDLIBCXXFLAGS = -fPIC
SHAREDLIBCPPFLAGS = -DPIC

## Additional flags when building libraries and with threads
THREADSCPPFLAGS = -D_REENTRANT
LIBCPPFLAGS =

## Compiler switch to embed a runtime search path
LD_RPATH=
LD_RPATH_PRE= -Wl,-rpath,

## Compiler switch to embed a library name
LD_SONAME = -Wl,-soname -Wl,$(notdir $(MIDDLE_SO_TARGET))

## Shared library options
LD_SOOPTIONS= -Wl,-Bsymbolic

## Shared object suffix
SO = so

## Non-shared intermediate object suffix
STATIC_O = ao

## Compilation
rules
%.${STATIC_O}: $(srcdir)/%.c
$(COMPILE.c) $(STATICCPPFLAGS) $(STATICCFLAGS) -o $@ $<
%.o: $(srcdir)/%.c
$(COMPILE.c) $(DYNAMICCPPFLAGS) $(DYNAMICCFLAGS) -o $@ $<
```

```
%. $(STATIC_O): $(srcdir)/%.cpp
$(COMPILE.cc) $(STATICCPPFLAGS) $(STATICCXXFLAGS) -o $@ $<
%.o: $(srcdir)/%.cpp
$(COMPILE.cc) $(DYNAMICCPPFLAGS) $(DYNAMICCXXFLAGS) -o $@ $<
```

Dependency rules

```
%.d: $(srcdir)/%.c
@echo "generating dependency information for $<"
@$(SHELL) -ec '$(GEN_DEPS.c) $< \
| sed "s^\($*\)\.o[ :]*^1.o $@ : /g\" > $@; \
[ -s $@ ] || rm -f $@'
```

```
%.d: $(srcdir)/%.cpp
@echo "generating dependency information for $<"
@$(SHELL) -ec '$(GEN_DEPS.cc) $< \
| sed "s^\($*\)\.o[ :]*^1.o $@ : /g\" > $@; \
[ -s $@ ] || rm -f $@'
```

Versioned libraries rules

```
%. $(SO).$(SO_TARGET_VERSION_MAJOR): %. $(SO).$(SO_TARGET_VERSION)
$(RM) $@ && ln -s ${<F} $@
%. $(SO): %. $(SO).$(SO_TARGET_VERSION_MAJOR)
$(RM) $@ && ln -s ${*F}. $(SO).$(SO_TARGET_VERSION) $@
```

Bind internal references

```
# LDflags that pkgdata will use
BIR_LDFLAGS= -Wl,-Bsymbolic
```

```
# Dependencies [i.e. map files] for the final library
BIR_DEPS=
```

```
## Remove shared library 's'
STATIC_PREFIX_WHEN_USED =
STATIC_PREFIX =
```

```
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Arnaud LE HORS BULL Research FRANCE -- Koala Project
(XPM - X PixMap format version 2 & 3)

Internet: lehors@sophia.inria.fr

Surface Mail: Arnaud LE HORS, INRIA - Sophia Antipolis,
2004, route des Lucioles, 06565 Valbonne Cedex -- FRANCE

Voice phone: (33) 93.65.77.71, Fax: (33) 93 65 77 66, Telex: 97 00 50 F

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Authors: Loren Merritt <lorenm@u.washington.edu>

Anton Mitrofanov <BugMaster@narod.ru>

Jason Garrett-Glaser <darkshikari@gmail.com>

Henrik Gramner <hengar-6@student.ltu.se>

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Krystian Kuzniarek <krystian.kuzniarek@gmail.com>
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Mark Paskin
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=head1 NAME

JSON - JSON (JavaScript Object Notation) encoder/decoder

=head1 SYNOPSIS

```
use JSON; # imports encode_json, decode_json, to_json and from_json.
```

```
# simple and fast interfaces (expect/generate UTF-8)
```

```
$utf8_encoded_json_text = encode_json $perl_hash_or_arrayref;
```

```
$perl_hash_or_arrayref = decode_json $utf8_encoded_json_text;
```

```
# OO-interface
```

```
$json = JSON->new->allow_nonref;
```

```
$json_text = $json->encode( $perl_scalar );
```

```
$perl_scalar = $json->decode( $json_text );
```

```
$pretty_printed = $json->pretty->encode( $perl_scalar ); # pretty-printing
```

```
=head1 DESCRIPTION
```

This module is a thin wrapper for L<JSON::XS>-compatible modules with a few additional features. All the backend modules convert a Perl data structure to a JSON text and vice versa. This module uses L<JSON::XS> by default, and when JSON::XS is not available, falls back on L<JSON::PP>, which is in the Perl core since 5.14. If JSON::PP is not available either, this

module then falls back on JSON::backportPP (which is actually JSON::PP in a different .pm file) bundled in the same distribution as this module.

You can also explicitly specify to use L<Cpanel::JSON::XS>, a fork of JSON::XS by Reini Urban.

All these backend modules have slight incompatibilities between them, including extra features that other modules don't support, but as long as you use only common features (most important ones are described below), migration from backend to backend should be reasonably easy. For details, see each backend module you use.

```
=head1 CHOOSING BACKEND
```

This module respects an environmental variable called C<PERL_JSON_BACKEND> when it decides a backend module to use. If this environmental variable is not set, it tries to load JSON::XS, and if JSON::XS is not available, it falls back on JSON::PP, and then JSON::backportPP if JSON::PP is not available either.

If you always don't want it to fall back on pure perl modules, set the variable

like this (C<export> may be C<setenv>, C<set> and the likes, depending on your environment):


```
> export PERL_JSON_BACKEND=JSON::XS
```

If you prefer Cpanel::JSON::XS to JSON::XS, then:

```
> export PERL_JSON_BACKEND=Cpanel::JSON::XS,JSON::XS,JSON::PP
```

You may also want to set this variable at the top of your test files, in order not to be bothered with incompatibilities between backends (you need to wrap this in C<BEGIN>, and set before actually C<use>-ing JSON module, as it decides its backend as soon as it's loaded):

```
BEGIN { $ENV{PERL_JSON_BACKEND}='JSON::backportPP'; }  
use JSON;
```

```
=head1 USING OPTIONAL FEATURES
```

There are a few options you can set when you C<use> this module. These historical options are only kept for backward compatibility, and should not be used in a new application.

```
=over
```

```
=item -support_by_pp
```

```
BEGIN { $ENV{PERL_JSON_BACKEND} = 'JSON::XS' }
```

```
use JSON -support_by_pp;
```

```
my $json = JSON->new;  
# escape_slash is for JSON::PP only.  
$json->allow_nonref->escape_slash->encode("/");
```

With

this option, this module loads its pure perl backend along with its XS backend (if available), and lets the XS backend to watch if you set a flag only JSON::PP supports. When you do, the internal JSON::XS object is replaced with a newly created JSON::PP object with the setting copied from the XS object, so that you can use JSON::PP flags (and its slower C<decode>/C<encode> methods) from then on. In other words, this is not something that allows you to hook JSON::XS to change its behavior while keeping its speed. JSON::XS and JSON::PP objects are quite different (JSON::XS object is a blessed scalar reference, while JSON::PP object is a blessed hash reference), and can't share their internals.

To avoid needless overhead (by copying settings), you are advised not to use this option and just to use JSON::PP explicitly when you need JSON::PP features.

```
=item -convert_blessed_universally
```

```
use JSON -convert_blessed_universally;  
  
my $json =  
JSON->new->allow_nonref->convert_blessed;  
my $object = bless {foo => 'bar'}, 'Foo';  
$json->encode($object); # => {"foo":"bar"}
```

JSON::XS-compatible backend modules don't encode blessed objects by default (except for their boolean values, which are typically blessed JSON::PP::Boolean objects). If you need to encode a data structure that may contain objects, you usually need to look into the structure and replace objects with alternative non-blessed values, or enable C<convert_blessed> and provide a C<TO_JSON> method for each object's (base) class that may be found in the structure, in order to let the methods replace the objects with whatever scalar values the methods return.

If you need to serialise data structures that may contain arbitrary objects, it's probably better to use other serialisers (such as L<Sereal> or L<Storable> for example), but if you do want to use this module for that purpose, C<-convert_blessed_universally> option may help, which tweaks C<encode> method of the backend to install C<UNIVERSAL::TO_JSON> method (locally) before encoding, so that all the objects that don't have their own C<TO_JSON> method can fall back on the method in the C<UNIVERSAL> namespace. Note that you still need to enable C<convert_blessed> flag to actually encode objects in a data structure, and C<UNIVERSAL::TO_JSON> method installed by this option only converts blessed hash/array references into their unblessed clone (including private keys/values that are not supposed to be exposed). Other blessed references will be converted into null.

This feature is experimental and may be removed in the future.

```
=item -no_export
```

When you don't want to import functional interfaces from a module, you usually supply C<()> to its C<use> statement.

```
use JSON (); # no functional interfaces
```

If you don't want to import functional interfaces, but you also want to use any of the above options, add C<-no_export> to the option list.

```
# no functional interfaces, while JSON::PP support
is enabled.
```

```
use JSON -support_by_pp, -no_export;
```

```
=back
```

```
=head1 FUNCTIONAL INTERFACE
```

This section is taken from JSON::XS. C<encode_json> and C<decode_json> are exported by default.

This module also exports C<to_json> and C<from_json> for backward compatibility. These are slower, and may expect/generate different stuff from what C<encode_json> and C<decode_json> do, depending on their options. It's better just to use Object-Oriented interfaces than using these two functions.

```
=head2 encode_json
```

```
$json_text = encode_json $perl_scalar
```

Converts the given Perl data structure to a UTF-8 encoded, binary string (that is, the string contains octets only). Croaks on error.

This function call is functionally identical to:

```
$json_text = JSON->new->utf8->encode($perl_scalar)
```

Except being faster.

```
=head2 decode_json
```

```
$perl_scalar = decode_json $json_text
```

The opposite of C<encode_json>: expects an UTF-8 (binary) string and tries to parse that as an UTF-8 encoded JSON text, returning the resulting reference. Croaks on error.

This function call is functionally identical to:

```
$perl_scalar = JSON->new->utf8->decode($json_text)
```

Except being faster.

```
=head2 to_json
```

```
$json_text = to_json($perl_scalar[, $optional_hashref])
```

Converts the given Perl data structure to a Unicode string by default.
Croaks on error.

Basically, this function call is functionally identical to:

```
$json_text = JSON->new->encode($perl_scalar)
```

Except being slower.

You can pass an optional hash reference to modify its behavior, but that may change what C<to_json> expects/generates (see C<ENCODING/CODESET FLAG NOTES> for details).

```
$json_text = to_json($perl_scalar, {utf8 => 1, pretty => 1})  
# => JSON->new->utf8(1)->pretty(1)->encode($perl_scalar)
```

=head2 from_json

```
$perl_scalar = from_json($json_text[, $optional_hashref])
```

The opposite of C<to_json>: expects a Unicode string and tries to parse it, returning the resulting reference. Croaks on error.

Basically, this function call is functionally identical to:

```
$perl_scalar = JSON->new->decode($json_text)
```

You can pass an optional hash reference to modify its behavior, but that may change what C<from_json> expects/generates (see C<ENCODING/CODESET FLAG NOTES> for details).

```
$perl_scalar = from_json($json_text, {utf8 => 1})  
# => JSON->new->utf8(1)->decode($json_text)
```

=head2 JSON::is_bool

```
$is_boolean = JSON::is_bool($scalar)
```

Returns true if the passed scalar represents either JSON::true or JSON::false, two constants that act like C<1> and C<0> respectively and are also used to represent JSON C<true> and C<false> in Perl strings.

See L<MAPPING>, below, for more information on how JSON values are mapped to Perl.

=head1 COMMON OBJECT-ORIENTED INTERFACE

This section is also taken from JSON::XS.

The object oriented interface lets you configure your own encoding or decoding style, within the limits of supported formats.

```
=head2 new
```

```
$json = JSON->new
```

Creates a new JSON::XS-compatible backend object that can be used to de/encode JSON strings. All boolean flags described below are by default I<disabled> (with the exception of C<allow_nonref>, which defaults to I<enabled> since version C<4.0>).

The mutators for flags all return the backend object again and thus calls can be chained:

```
my $json = JSON->new->utf8->space_after->encode({ a => [1,2]})
=> {"a": [1, 2]}
```

```
=head2 ascii
```

```
$json = $json->ascii([$enable])
```

```
$enable = $json->get_ascii
```

If C<\$enable> is true (or missing), then the C<encode> method will not generate characters outside the code range C<0..127> (which is ASCII). Any Unicode characters outside that range will be escaped using either a single \uXXXX (BMP characters) or a double \uHHHH\uLLLLL escape sequence, as per RFC4627. The resulting encoded JSON text can be treated as a native Unicode string, an ascii-encoded, latin1-encoded or UTF-8 encoded string, or any other superset of ASCII.

If C<\$enable> is false, then the C<encode> method will not escape Unicode characters unless required by the JSON syntax or other flags. This results in a faster and more compact format.

See also the section I<ENCODING/CODESET FLAG NOTES> later in this document.

The main use for this flag is to produce JSON texts that can be transmitted over a 7-bit channel, as the encoded JSON texts will not contain any 8 bit characters.

```
JSON->new->ascii(1)->encode([chr 0x10401])
```

```
=> ["\ud801\udc01"]
```

```
=head2 latin1
```

```
$json = $json->latin1([$enable])
```

```
$enabled = $json->get_latin1
```

If C<\$enable> is true (or missing), then the C<encode> method will encode the resulting JSON text as latin1 (or iso-8859-1), escaping any characters outside the code range C<0..255>. The resulting string can be treated as a latin1-encoded JSON text or a native Unicode string. The C<decode> method will not be affected in any way by this flag, as C<decode> by default expects Unicode, which is a strict superset of latin1.

If C<\$enable> is false, then the C<encode> method will not escape Unicode characters unless required by the JSON syntax or other flags.

See also the section I<ENCODING/CODESET FLAG NOTES> later in this document.

The main use for this flag is efficiently encoding binary data as JSON text, as most octets will not be escaped, resulting in a smaller encoded size. The disadvantage is that the resulting JSON text is encoded in latin1 (and must correctly be treated as such when storing and transferring), a rare encoding for JSON. It is therefore most useful when you want to store data structures known to contain binary data efficiently in files or databases, not when talking to other JSON encoders/decoders.

```
JSON->new->latin1->encode(["\x{89}\x{abc}"])  
=> ["\x{89}\u0abc"] # (perl syntax, U+abc escaped, U+89 not)
```

```
=head2 utf8
```

```
$json = $json->utf8([$enable])
```

```
$enabled = $json->get_utf8
```

If C<\$enable> is true (or missing), then the C<encode> method will encode the JSON result into UTF-8, as required by many protocols, while the C<decode> method expects to be handled an UTF-8-encoded string. Please note that UTF-8-encoded strings do not contain any characters outside the range C<0..255>, they are thus useful for bitwise/binary I/O. In future versions, enabling this option might enable autodetection of the UTF-16 and UTF-32 encoding families, as described in RFC4627.

If C<\$enable> is false, then the C<encode> method will return the JSON

string as a (non-encoded) Unicode string, while `C<decode>` expects thus a Unicode string. Any decoding or encoding (e.g. to UTF-8 or UTF-16) needs to be done yourself, e.g. using the Encode module.

See also the section `I<ENCODING/CODESET FLAG NOTES>` later in this document.

Example, output UTF-16BE-encoded JSON:

```
use Encode;
$json = encode "UTF-16BE", JSON->new->encode ($object);
```

Example, decode UTF-32LE-encoded JSON:

```
use Encode;
$object = JSON->new->decode (decode "UTF-32LE", $json);
```

`=head2 pretty`

```
$json = $json->pretty([$enable])
```

This

enables (or disables) all of the `C<indent>`, `C<space_before>` and `C<space_after>` (and in the future possibly more) flags in one call to generate the most readable (or most compact) form possible.

`=head2 indent`

```
$json = $json->indent([$enable])
```

```
$enable = $json->get_indent
```

If `C<$enable>` is true (or missing), then the `C<encode>` method will use a multiline format as output, putting every array member or object/hash key-value pair into its own line, indenting them properly.

If `C<$enable>` is false, no newlines or indenting will be produced, and the resulting JSON text is guaranteed not to contain any `C<newlines>`.

This setting has no effect when decoding JSON texts.

`=head2 space_before`

```
$json = $json->space_before([$enable])
```

```
$enable = $json->get_space_before
```

If `C<$enable>` is true (or missing), then the `C<encode>` method will add an extra optional space before the `C<:>` separating keys from values in JSON objects.

If `C<$enable>` is false, then the `C<encode>` method will not add any extra space at those places.

This setting has no effect when decoding JSON texts. You will also most likely combine this setting with `C<space_after>`.

Example, `space_before` enabled, `space_after` and `indent` disabled:

```
{"key" : "value" }
```

=head2 `space_after`

```
$json = $json->space_after([$enable])
```

```
$enabled = $json->get_space_after
```

If `C<$enable>` is true (or missing), then the `C<encode>` method will add an extra optional space after the `C<:>` separating keys from values in JSON objects and extra whitespace after the `C<,>` separating key-value pairs and array members.

If `C<$enable>` is false, then the `C<encode>` method will not add any extra space at those places.

This setting has no effect when decoding JSON texts.

Example, `space_before` and `indent` disabled, `space_after` enabled:

```
{ "key": "value" }
```

=head2 `relaxed`

```
$json = $json->relaxed([$enable])
```

```
$enabled = $json->get_relaxed
```

If `C<$enable>` is true (or missing), then `C<decode>` will accept some extensions to normal JSON syntax (see below). `C<encode>` will not be affected in any way. **I<Be aware that this option makes you accept invalid JSON texts as if they were valid!>. I suggest only to use this option to parse application-specific files written by humans (configuration files, resource files etc.)**

If `C<$enable>` is false (the default), then `C<decode>` will only accept valid JSON texts.

Currently accepted extensions are:

=over 4

=item * list items can have an end-comma

JSON I<separates> array elements and key-value pairs with commas. This can be annoying if you write JSON texts manually and want to be able to quickly append elements, so this extension accepts comma at the end of such items not just between them:

```
[
  1,
  2, <- this comma not normally allowed
]
{
  "k1": "v1",
  "k2": "v2", <- this comma not normally allowed
}
```

=item * shell-style '#'-comments

Whenever JSON allows whitespace, shell-style comments are additionally allowed. They are terminated by the first carriage-return or line-feed character, after which more white-space and comments are allowed.

```
[
  1, # this comment not allowed in JSON
  # neither this one...
]
```

=back

=head2 canonical

```
$json = $json->canonical([$enable])
```

```
$enabled = $json->get_canonical
```

If C<\$enable> is true (or missing), then the C<encode> method will output JSON objects by sorting their keys. This is adding a comparatively high overhead.

If C<\$enable> is false, then the C<encode> method will output key-value pairs in the order Perl stores them (which will likely change between runs of the same script, and can change even within the same run from 5.18 onwards).

This option is useful if you want the same data structure to be encoded as the same JSON text (given the same overall settings). If it is disabled, the same hash might be encoded differently even if contains the same data, as key-value pairs have no inherent ordering in Perl.

This setting has no effect when decoding JSON texts.

This setting has currently no effect on tied hashes.

```
=head2 allow_nonref
```

```
$json = $json->allow_nonref([$enable])
```

```
$enabled = $json->get_allow_nonref
```

Unlike other boolean options, this option is enabled by default beginning with version C<4.0>.

If C<\$enable> is true (or missing), then the C<encode> method can convert a non-reference into its corresponding string, number or null JSON value, which is an extension to RFC4627. Likewise, C<decode> will accept those JSON values instead of croaking.

If C<\$enable> is false, then the C<encode> method will croak if it isn't passed an arrayref or hashref, as JSON texts must either be an object or array. Likewise, C<decode> will croak if given something that is not a JSON object or array.

Example, encode a Perl scalar as JSON value with enabled C<allow_nonref>, resulting in an invalid JSON text:

```
JSON->new->allow_nonref->encode ("Hello, World!")  
=> "Hello, World!"
```

```
=head2 allow_unknown
```

```
$json  
= $json->allow_unknown([$enable])
```

```
$enabled = $json->get_allow_unknown
```

If C<\$enable> is true (or missing), then C<encode> will I<not> throw an exception when it encounters values it cannot represent in JSON (for example, filehandles) but instead will encode a JSON C<null> value. Note that blessed objects are not included here and are handled separately by c<allow_blessed>.

If C<\$enable> is false (the default), then C<encode> will throw an exception when it encounters anything it cannot encode as JSON.

This option does not affect C<decode> in any way, and it is recommended to leave it off unless you know your communications partner.

```
=head2 allow_blessed
```

```
$json = $json->allow_blessed([$enable])
```

```
$enabled = $json->get_allow_blessed
```

See L<OBJECT SERIALISATION> for details.

If C<\$enable> is true (or missing), then the C<encode> method will not barf when it encounters a blessed reference that it cannot convert otherwise. Instead, a JSON C<null> value is encoded instead of the object.

If C<\$enable> is false (the default), then C<encode> will throw an exception when it encounters a blessed object that it cannot convert otherwise.

This setting has no effect on C<decode>.

```
=head2 convert_blessed
```

```
$json = $json->convert_blessed([$enable])
```

```
$enabled = $json->get_convert_blessed
```

See L<OBJECT SERIALISATION> for details.

If C<\$enable> is true (or missing), then C<encode>, upon encountering a blessed object, will check for the availability of the C<TO_JSON> method on the object's class. If found, it will be called in scalar context and the resulting scalar will be encoded instead of the object.

The C<TO_JSON> method may safely call die if it wants. If C<TO_JSON> returns other blessed objects, those will be handled in the same way. C<TO_JSON> must take care of not causing an endless recursion cycle (== crash) in this case. The name of C<TO_JSON> was chosen because other methods called by the Perl core (== not by the user of the object) are usually in upper case letters and to avoid collisions with any C<to_json> function or method.

If `C<$enable>` is false (the default), then `C<encode>` will not consider this type of conversion.

This setting has no effect on `C<decode>`.

=head2 `allow_tags` (since version 3.0)

```
$json = $json->allow_tags([$enable])
```

```
$enabled = $json->get_allow_tags
```

See [L<OBJECT SERIALISATION>](#) for details.

If `C<$enable>` is true (or missing), then `C<encode>`, upon encountering a blessed object, will check for the availability of the `C<FREEZE>` method on the object's class. If found, it will be used to serialise the object into a nonstandard tagged JSON value (that JSON decoders cannot decode).

It also causes `C<decode>` to parse such tagged JSON values and deserialise them via a call to the `C<THAW>` method.

If `C<$enable>` is false (the default), then `C<encode>` will not consider this type of conversion, and tagged JSON values will cause a parse error in `C<decode>`, as if tags were not part of the grammar.

=head2

`boolean_values` (since version 4.0)

```
$json->boolean_values([$false, $true])
```

```
($false, $true) = $json->get_boolean_values
```

By default, JSON booleans will be decoded as overloaded `C<$JSON::false>` and `C<$JSON::true>` objects.

With this method you can specify your own boolean values for decoding - on decode, JSON `C<false>` will be decoded as a copy of `C<$false>`, and JSON `C<true>` will be decoded as `C<$true>` ("copy" here is the same thing as assigning a value to another variable, i.e. `C<$copy = $false>`).

This is useful when you want to pass a decoded data structure directly to other serialisers like `YAML`, `Data::MessagePack` and so on.

Note that this works only when you `C<decode>`. You can set incompatible boolean objects (like `L<boolean>`), but when you `C<encode>` a data structure with such boolean objects, you still need to enable `C<convert_blessed>` (and add a `C<TO_JSON>` method if necessary).

Calling this method without any arguments will reset the booleans to their default values.

C<get_boolean_values> will return both C<\$false> and C<\$true> values, or the empty list when they are set to the default.

=head2 filter_json_object

```
$json = $json->filter_json_object([$coderef])
```

When C<\$coderef> is specified, it will be called from C<decode> each time it decodes a JSON object. The only argument is a reference to the newly-created hash. If the code references returns a single scalar (which need not be a reference), this value (or rather a copy of it) is inserted into the deserialised data structure. If it returns an empty list (NOTE: I<not> C<undef>, which is a valid scalar), the original deserialised hash will be inserted. This setting can slow down decoding considerably.

When C<\$coderef> is omitted or undefined, any existing callback will be removed and C<decode> will not change the deserialised hash in any way.

Example, convert all JSON objects into the integer 5:

```
my $js = JSON->new->filter_json_object(sub { 5 });
# returns [5]
$js->decode('[]');
# returns 5
$js->decode('{"a":1, "b":2}');
```

=head2 filter_json_single_key_object

```
$json = $json->filter_json_single_key_object($key [=> $coderef])
```

Works remotely similar to C<filter_json_object>, but is only called for JSON objects having a single key named C<\$key>.

This C<\$coderef> is called before the one specified via C<filter_json_object>, if any. It gets passed the single value in the JSON object. If it returns a single value, it will be inserted into the data structure. If it returns nothing (not even C<undef> but the empty list), the callback from C<filter_json_object> will be called next, as if no single-key callback were specified.

If C<\$coderef> is omitted or undefined, the corresponding callback will be disabled. There can only ever be one callback for a given key.

As this callback gets called less often than the `C<filter_json_object>` one, decoding speed will not usually suffer as much. Therefore, single-key objects make excellent targets to serialise

Perl objects into, especially as single-key JSON objects are as close to the type-tagged value concept as JSON gets (it's basically an ID/VALUE tuple). Of course, JSON does not support this in any way, so you need to make sure your data never looks like a serialised Perl hash.

Typical names for the single object key are `C<__class_whatever__>`, or `C<$_dollars_are_rarely_used_$>` or `C<}ugly_brace_placement>`, or even things like `C<__class_md5sum(classname)__>`, to reduce the risk of clashing with real hashes.

Example, decode JSON objects of the form `C<< { "__widget__" => <id> } >>` into the corresponding `C<< $WIDGET{<id>} >>` object:

```
# return whatever is in $WIDGET{5}:
JSON
->new
->filter_json_single_key_object (__widget__ => sub {
    $WIDGET{ $_[0] }
})
->decode ('{"__widget__": 5')

# this can be used with a TO_JSON method in some "widget" class
# for serialisation to json:
sub WidgetBase::TO_JSON {
    my ($self) = @_;

    unless
    ($self->{id}) {
        $self->{id} = ..get..some..id..;
        $WIDGET{$self->{id}} = $self;
    }

    { __widget__ => $self->{id} }
}

=head2 max_depth

$json = $json->max_depth([$maximum_nesting_depth])

$max_depth = $json->get_max_depth
```

Sets the maximum nesting level (default `C<512>`) accepted while encoding or decoding. If a higher nesting level is detected in JSON text or a Perl

data structure, then the encoder and decoder will stop and croak at that point.

Nesting level is defined by number of hash- or arrayrefs that the encoder needs to traverse to reach a given point or the number of C<{> or C<[> characters without their matching closing parenthesis crossed to reach a given character in a string.

Setting the maximum depth to one disallows any nesting, so that ensures that the object is only a single hash/object or array.

If no argument is given, the highest possible setting will be used, which is rarely useful.

See L<JSON::XS/SECURITY CONSIDERATIONS> for more info on why this is useful.

```
=head2 max_size
```

```
$json = $json->max_size([$maximum_string_size])
```

```
$max_size = $json->get_max_size
```

Set the maximum length a JSON text may have (in bytes) where decoding is being attempted. The default is C<0>, meaning no limit. When C<decode> is called on a string that is longer than this many bytes, it will not attempt to decode the string but throw an exception. This setting has no effect on C<encode> (yet).

If no argument is given, the limit check will be deactivated (same as when C<0> is specified).

See L<JSON::XS/SECURITY CONSIDERATIONS> for more info on why this is useful.

```
=head2 encode
```

```
$json_text = $json->encode($perl_scalar)
```

Converts the given Perl value or data structure to its JSON representation. Croaks on error.

```
=head2 decode
```

```
$perl_scalar = $json->decode($json_text)
```

The opposite of C<encode>: expects a JSON text and tries to parse it, returning the resulting simple scalar or reference. Croaks on error.

```
=head2
decode_prefix
```

```
($perl_scalar, $characters) = $json->decode_prefix($json_text)
```

This works like the C<decode> method, but instead of raising an exception when there is trailing garbage after the first JSON object, it will silently stop parsing there and return the number of characters consumed so far.

This is useful if your JSON texts are not delimited by an outer protocol and you need to know where the JSON text ends.

```
JSON->new->decode_prefix ("[1] the tail")
=> ([1], 3)
```

```
=head1 ADDITIONAL METHODS
```

The following methods are for this module only.

```
=head2 backend
```

```
$backend = $json->backend
```

Since 2.92, C<backend> method returns an abstract backend module used currently, which should be JSON::Backend::XS (which inherits JSON::XS or Cpanel::JSON::XS), or JSON::Backend::PP (which inherits JSON::PP), not to monkey-patch the actual backend module globally.

If you need to know what is used actually, use C<isa>, instead of string comparison.

```
=head2 is_xs
```

```
$boolean = $json->is_xs
```

Returns

true if the backend inherits JSON::XS or Cpanel::JSON::XS.

```
=head2 is_pp
```

```
$boolean = $json->is_pp
```

Returns true if the backend inherits JSON::PP.

```
=head2 property
```

```
$settings = $json->property()
```


Returns a reference to a hash that holds all the common flag settings.

```
$json = $json->property('utf8' => 1)
$value = $json->property('utf8') # 1
```

You can use this to get/set a value of a particular flag.

```
=head2 boolean
```

```
$boolean_object = JSON->boolean($scalar)
```

Returns `$JSON::true` if `$scalar` contains a true value, `$JSON::false` otherwise. You can use this as a full-qualified function (`C<JSON::boolean($scalar)>`).

```
=head1 INCREMENTAL PARSING
```

This section is also taken from `JSON::XS`.

In some cases, there is the need for incremental parsing of JSON texts. While this module always has to keep both JSON text and resulting Perl data structure in memory at one time, it does allow you to parse a JSON stream incrementally. It does so by accumulating text until it has a full JSON object, which it then can decode. This process is similar to using `C<decode_prefix>` to see if a full JSON object is available, but is much more efficient (and can be implemented with a minimum of method calls).

This module will only attempt to parse the JSON text once it is sure it has enough text to get a decisive result, using a very simple but truly incremental parser. This means that it sometimes won't stop as early as the full parser, for example, it doesn't detect mismatched parentheses. The only thing it guarantees is that it starts decoding as soon as a syntactically valid JSON text has been seen. This means you need to set resource limits (e.g. `C<max_size>`) to ensure the parser will stop parsing in the presence of syntax errors.

The following methods implement this incremental parser.

```
=head2 incr_parse
```

```
$json->incr_parse( [$string] ) # void context
```

```
$obj_or_undef = $json->incr_parse( [$string] ) # scalar context
```

```
@obj_or_empty = $json->incr_parse(
[$string] ) # list context
```

This is the central parsing function. It can both append new text and extract objects from the stream accumulated so far (both of these functions are optional).

If `C<$string>` is given, then this string is appended to the already existing JSON fragment stored in the `C<$json>` object.

After that, if the function is called in void context, it will simply return without doing anything further. This can be used to add more text in as many chunks as you want.

If the method is called in scalar context, then it will try to extract exactly `I<one>` JSON object. If that is successful, it will return this object, otherwise it will return `C<undef>`. If there is a parse error, this method will croak just as `C<decode>` would do (one can then use `C<incr_skip>` to skip the erroneous part). This is the most common way of using the method.

And finally, in list context, it will try to extract as many objects from the stream as it can find and return them, or the empty list otherwise. For this to work, there must be no separators (other than whitespace) between the JSON objects or arrays, instead they must be concatenated back-to-back. If an error occurs, an exception will be raised as in the scalar context case. Note that in this case, any previously-parsed JSON texts will be lost.

Example: Parse some JSON arrays/objects in a given string and return them.

```
my @objs = JSON->new->incr_parse ("[5][7][1,2]");
```

```
=head2 incr_text
```

```
$lvalue_string = $json->incr_text
```

This method returns the currently stored JSON fragment as an `lvalue`, that is, you can manipulate it. This `I<only>` works when a preceding call to `C<incr_parse>` in `I<scalar context>` successfully returned an object. Under all other circumstances you must not call this function (I mean it. although in simple tests it might actually work, it `I<will>` fail under real world conditions). As a special exception, you can also call this method before having parsed anything.

That means you can only use this function to look at or manipulate text before or after complete JSON objects, not while the parser is in the middle of parsing a JSON object.

This function is useful in two cases: a) finding the trailing text after a JSON object or b) parsing multiple JSON objects separated by non-JSON text (such as commas).

```
=head2 incr_skip
```

```
$json->incr_skip
```

This will reset the state of the incremental parser and will remove the parsed text from the input buffer so far. This is useful after C<incr_parse> died, in which case the input buffer and incremental parser state is left unchanged, to skip the text parsed so far and to reset the parse state.

The difference to C<incr_reset> is that only text until the parse error occurred is removed.

```
=head2 incr_reset
```

```
$json->incr_reset
```

This completely resets the incremental parser, that is, after this call, it will be as if the parser had never parsed anything.

This is useful if you want to repeatedly parse JSON objects and want to ignore any trailing data, which means you have to reset the parser after each successful decode.

```
=head1 MAPPING
```

Most of this section is also taken from JSON::XS.

This section describes how the backend modules map Perl values to JSON values and vice versa. These mappings are designed to "do the right thing" in most circumstances automatically, preserving round-tripping characteristics (what you put in comes out as something equivalent).

For the more enlightened: note that in the following descriptions, lowercase I<perl> refers to the Perl interpreter, while uppercase I<Perl> refers to the abstract Perl language itself.

```
=head2 JSON -> PERL
```

```
=over 4
```

```
=item object
```

A JSON object becomes a reference to a hash in Perl. No ordering of object keys is preserved (JSON does not preserve object key ordering itself).

=item array

A JSON array becomes a reference to an array in Perl.

=item string

A JSON string becomes a string scalar in Perl - Unicode codepoints in JSON are represented by the same codepoints in the Perl string, so no manual decoding is necessary.

=item number

A JSON number becomes either an integer, numeric (floating point) or string scalar in perl, depending on its range and any fractional parts. On the Perl level, there is no difference between those as Perl handles all the conversion details, but an integer may take slightly less memory and might represent more values exactly than floating point numbers.

If the number consists of digits only, this module will try to represent it as an integer value. If that fails, it will try to represent it as a numeric (floating point) value if that is possible without loss of precision. Otherwise it will preserve the number as a string value (in which case you lose roundtripping ability, as the JSON number will be re-encoded to a JSON string).

Numbers containing a fractional or exponential part will always be represented as numeric (floating point) values, possibly at a loss of precision (in which case you might lose perfect roundtripping ability, but the JSON number will still be re-encoded as a JSON number).

Note that precision is not accuracy - binary floating point values cannot represent most decimal fractions exactly, and when converting from and to floating point, this module only guarantees precision up to but not including the least significant bit.

=item true, false

These JSON atoms become C<JSON::true> and C<JSON::false>, respectively. They are overloaded to act almost exactly like the numbers C<1> and C<0>. You can check whether a scalar is a JSON boolean by using the C<JSON::is_bool> function.

=item null

A JSON null atom becomes C<undef> in Perl.

=item shell-style comments (C<<< # I<text> >>>)

As a nonstandard extension to the JSON syntax that is enabled by the C<relaxed> setting, shell-style comments are allowed. They can start anywhere outside strings and go till the end of the line.

=item tagged values (C<<< (I<tag>)I<value> >>>).

Another nonstandard extension to the JSON syntax, enabled with the C<allow_tags> setting, are tagged values. In this implementation, the I<tag> must be a perl package/class name encoded as a JSON string, and the I<value> must be a JSON array encoding optional constructor arguments.

See L<OBJECT SERIALISATION>, below, for details.

=back

=head2 PERL -> JSON

The mapping from Perl to JSON is slightly more difficult, as Perl is a truly typeless language, so we can only guess which JSON type is meant by a Perl value.

=over 4

=item hash references

Perl hash references become JSON objects. As there is no inherent ordering in hash keys (or JSON objects), they will usually be encoded in a pseudo-random order. This module can optionally sort the hash keys (determined by the I<canonical> flag), so the same data structure will serialise to the same JSON text (given same settings and version of the same backend), but this incurs a runtime overhead and is only rarely useful, e.g. when you want to compare some JSON text against another for equality.

=item array references

Perl array references become JSON arrays.

=item other references

Other unblest references are generally not allowed and will cause an exception to be thrown, except for references to the integers C<0> and C<1>, which get turned into C<false> and C<true> atoms in JSON. You can also use C<JSON::false> and C<JSON::true> to improve readability.

```
encode_json [0,JSON::true] # yields [false,true]
```

```
=item JSON::true, JSON::false, JSON::null
```

These special values become JSON true and JSON false values, respectively. You can also use C<\1> and C<\0> directly if you want.

```
=item blessed objects
```

Blessed objects are not directly representable in JSON, but C<JSON::XS> allows various ways of handling objects. See L<OBJECT SERIALISATION>, below, for details.

```
=item simple scalars
```

Simple Perl scalars (any scalar that is not a reference) are the most difficult objects to encode: this module will encode undefined scalars as JSON C<null> values, scalars that have last been used in a string context before encoding as JSON strings, and anything else as number value:

```
# dump as number
encode_json [2] # yields [2]
encode_json [-3.0e17] # yields [-3e+17]
my $value = 5; encode_json [$value] # yields [5]
```

```
# used as string, so dump as string
print $value;
encode_json [$value] # yields ["5"]
```

```
# undef becomes null
encode_json [undef] # yields [null]
```

You can force the type to be a string by stringifying it:

```
my $x = 3.1; # some variable containing a number
"$x"; # stringified
$x .= ""; # another, more awkward way to stringify
print $x; # perl does it for you, too, quite often
```

You can force the type to be a number by numifying it:

```
my $x = "3"; # some variable containing a string
```

```
$x += 0; # numify it, ensuring it will be dumped as a number
$x *= 1; # same thing, the choice is yours.
```

You can not currently force the type in other, less obscure, ways. Tell me if you need this capability (but don't forget to explain why it's needed :).

Since version 2.91_01, JSON::PP uses a different number detection logic that converts a scalar that is possible to turn into a number safely. The new logic is slightly faster, and tends to help people who use older perl or who want to encode complicated data structure. However, this may results in a different JSON text from the one JSON::XS encodes (and thus may break tests that compare entire JSON texts). If you do need the previous behavior for better compatibility or for finer control, set PERL_JSON_PP_USE_B environmental variable to true before you C<use> JSON.

Note that numerical precision has the same meaning as under Perl (so binary to decimal conversion follows the same rules as in Perl, which can differ to other languages). Also, your perl interpreter might expose extensions to the floating point numbers of your platform, such as infinities or NaN's

- these cannot be represented in JSON, and it is an error to pass those in.

JSON.pm backend modules trust what you pass to C<encode> method (or C<encode_json> function) is a clean, validated data structure with values that can be represented as valid JSON values only, because it's not from an external data source (as opposed to JSON texts you pass to C<decode> or C<decode_json>, which JSON backends consider tainted and don't trust). As JSON backends don't know exactly what you and consumers of your JSON texts want the unexpected values to be (you may want to convert them into null, or to stringify them with or without normalisation (string representation of infinities/NaN may vary depending on platforms), or to croak without conversion), you're advised to do what you and your consumers need before you encode, and also not to numify values that may start with values that look like a number (including infinities/NaN), without validating.

=back

=head2 OBJECT SERIALISATION

As JSON cannot directly represent Perl objects, you have to choose between a pure JSON representation (without the ability to deserialise the object automatically again), and a nonstandard extension to the JSON syntax,

tagged values.

SERIALISATION

What happens when this module encounters a Perl object depends on the C<allow_blessed>, C<convert_blessed> and C<allow_tags> settings, which are used in this order:

over 4

1. C<allow_tags> is enabled and the object has a C<FREEZE> method.

In this case, C<JSON> creates a tagged JSON value, using a nonstandard extension to the JSON syntax.

This works by invoking the C<FREEZE> method on the object, with the first argument being the object to serialise, and the second argument being the constant string C<JSON> to distinguish it from other serialisers.

The C<FREEZE> method can return any number of values (i.e. zero or more). These values and the package/classname of the object will then be encoded as a tagged JSON value in the following format:

```
("classname")[FREEZE return values...]
```

e.g.:

```
("URI")["http://www.google.com/"]  
("MyDate")["2013,10,29"]  
("ImageData::JPEG")["Z3...VICg=="]
```

For example, the hypothetical C<My::Object> C<FREEZE> method might use the objects C<type> and C<id> members to encode the object:

```
sub My::Object::FREEZE {  
    my ($self, $serialiser) = @_;  
  
    ($self->{type}, $self->{id})  
}
```

2. C<convert_blessed> is enabled and the object has a C<TO_JSON> method.

In this case, the C<TO_JSON> method of the object is invoked in scalar context. It must return a single scalar that can be directly encoded into JSON. This scalar replaces the object in the JSON text.

For example, the following C<TO_JSON> method will convert all L<URI>

objects to JSON strings when serialised. The fact that these values originally were L<URI> objects is lost.

```
sub URI::TO_JSON {  
    my ($uri) = @_;  
    $uri->as_string  
}
```

=item 3. C<allow_blessed> is enabled.

The object will be serialised
as a JSON null value.

=item 4. none of the above

If none of the settings are enabled or the respective methods are missing,
this module throws an exception.

=back

=head3 DESERIALISATION

For deserialisation there are only two cases to consider: either nonstandard tagging was used, in which case C<allow_tags> decides, or objects cannot be automatically be deserialised, in which case you can use postprocessing or the C<filter_json_object> or C<filter_json_single_key_object> callbacks to get some real objects out of your JSON.

This section only considers the tagged value case: a tagged JSON object is encountered during decoding and C<allow_tags> is disabled, a parse error will result (as if tagged values were not part of the grammar).

If C<allow_tags> is enabled, this module will look up the C<THAW> method of the package/classname used during serialisation (it will not attempt to load the package as a Perl module). If there is no such method, the decoding will fail with an error.

Otherwise,

the C<THAW> method is invoked with the classname as first argument, the constant string C<JSON> as second argument, and all the values from the JSON array (the values originally returned by the C<FREEZE> method) as remaining arguments.

The method must then return the object. While technically you can return any Perl scalar, you might have to enable the C<allow_nonref> setting to make that work in all cases, so better return an actual blessed reference.

As an example, let's implement a C<THAW> function that regenerates the C<My::Object> from the C<FREEZE> example earlier:

```
sub My::Object::THAW {
    my ($class, $serialiser, $type, $id) = @_;
```



```
    $class->new (type => $type, id => $id)
}
```

=head1 ENCODING/CODESET FLAG NOTES

This section is taken from JSON::XS.

The interested reader might have seen a number of flags that signify encodings or codesets - C<utf8>, C<latin1> and C<ascii>. There seems to be some confusion on what these do, so here is a short comparison:

C<utf8>

controls whether the JSON text created by C<encode> (and expected by C<decode>) is UTF-8 encoded or not, while C<latin1> and C<ascii> only control whether C<encode> escapes character values outside their respective codeset range. Neither of these flags conflict with each other, although some combinations make less sense than others.

Care has been taken to make all flags symmetrical with respect to C<encode> and C<decode>, that is, texts encoded with any combination of these flag values will be correctly decoded when the same flags are used - in general, if you use different flag settings while encoding vs. when decoding you likely have a bug somewhere.

Below comes a verbose discussion of these flags. Note that a "codeset" is simply an abstract set of character-codepoint pairs, while an encoding takes those codepoint numbers and I<encodes> them, in our case into octets. Unicode is (among other things) a codeset, UTF-8 is an encoding, and ISO-8859-1 (= latin 1) and ASCII are both codesets I<and> encodings at the same time, which can be confusing.

=over 4

=item C<utf8> flag disabled

When C<utf8> is disabled (the default), then C<encode>/C<decode> generate and expect Unicode strings, that is, characters with high ordinal Unicode values (> 255) will be encoded as such characters, and likewise such characters are decoded as-is, no changes to them will be done, except "(re-)interpreting" them as Unicode codepoints or Unicode characters,

respectively (to Perl, these are the same thing in strings unless you do funny/weird/dumb stuff).

This is useful when you want to do the encoding yourself (e.g. when you want to have UTF-16 encoded JSON texts) or when some other layer does the encoding for you (for example, when printing to a terminal using a filehandle that transparently encodes to UTF-8 you certainly do NOT want to UTF-8 encode your data first and have Perl encode it another time).

=item C<utf8> flag enabled

If the C<utf8>-flag is enabled, C<encode>/C<decode> will encode all characters using the corresponding UTF-8 multi-byte sequence, and will expect your input strings to be encoded as UTF-8, that is, no "character" of the input string must have any value > 255, as UTF-8 does not allow that.

The C<utf8> flag therefore switches between two modes: disabled means you will get a Unicode string in Perl, enabled means you get an UTF-8 encoded octet/binary string in Perl.

=item C<latin1> or C<ascii> flags enabled

With C<latin1> (or C<ascii>) enabled, C<encode> will escape characters with ordinal values > 255 (> 127 with C<ascii>) and encode the remaining characters as specified by the C<utf8> flag.

If C<utf8> is disabled, then the result is also correctly encoded in those character sets (as both are proper subsets of Unicode, meaning that a Unicode string with all character values < 256 is the same thing as a ISO-8859-1 string, and a Unicode string with all character values < 128 is the same thing as an ASCII string in Perl).

If C<utf8> is enabled, you still get a correct UTF-8-encoded string, regardless of these flags, just some more characters will be escaped using C<\uXXXX> then before.

Note that ISO-8859-1-I<encoded> strings are not compatible with UTF-8 encoding, while ASCII-encoded strings are. That is because the ISO-8859-1 encoding is NOT a subset of UTF-8 (despite the ISO-8859-1 I<codeset> being a subset of Unicode), while ASCII is.

Surprisingly, C<decode> will ignore these flags and so treat all input values as governed by the C<utf8> flag. If it is disabled, this allows you to decode ISO-8859-1- and ASCII-encoded strings, as both strict subsets of Unicode. If it is enabled, you can correctly decode UTF-8 encoded strings.

So neither `C<latin1>` nor `C<ascii>` are incompatible with the `C<utf8>` flag - they only govern when the JSON output engine escapes a character or not.

The main use for `C<latin1>` is to relatively efficiently store binary data as JSON, at the expense of breaking compatibility with most JSON decoders.

The main use for `C<ascii>` is to force the output to not contain characters with values > 127, which means you can interpret the resulting string as UTF-8, ISO-8859-1, ASCII, KOI8-R or most about any character set and 8-bit-encoding, and still get the same data structure back. This is useful when your channel for JSON transfer is not 8-bit clean or the encoding might be mangled in between (e.g. in mail), and works because ASCII is a proper subset of most 8-bit and multibyte encodings in use in the world.

=back

=head1 BACKWARD INCOMPATIBILITY

Since version 2.90, stringification (and string comparison) for `C<JSON::true>` and `C<JSON::false>` has not been overloaded. It shouldn't matter as long as you treat them as boolean values, but a code that expects they are stringified as "true" or "false" doesn't work as you have expected any more.

```
if (JSON::true eq 'true') { # now fails
```

```
print "The result is $JSON::true now."; # => The result is 1 now.
```

And now these boolean values don't inherit `JSON::Boolean`, either.

When you need to test a value is a JSON boolean value or not, use `C<JSON::is_bool>` function, instead of testing the value inherits a particular boolean class or not.

=head1 BUGS

Please report bugs on backend selection and additional features this module provides to RT or GitHub issues for this module:

L<<https://rt.cpan.org/Public/Dist/Display.html?Queue=JSON>>

L<<https://github.com/makamaka/JSON/issues>>

As for bugs on a specific behavior, please report to the author of the backend module you are using.

As for new features and requests to change common behaviors, please ask the author of JSON::XS (Marc Lehmann, E<lt>schmorp[at]schmorp.deE<gt>) first, by email (important!), to keep compatibility among JSON.pm backends.

=head1 SEE ALSO

L<JSON::XS>, L<Cpanel::JSON::XS>, L<JSON::PP> for backends.

L<JSON::MaybeXS>, an alternative that prefers Cpanel::JSON::XS.

C<RFC4627>(L<http://www.ietf.org/rfc/rfc4627.txt>)

RFC7159 (L<http://www.ietf.org/rfc/rfc7159.txt>)

RFC8259

(L<http://www.ietf.org/rfc/rfc8259.txt>)

=head1 AUTHOR

Makamaka Hannyaharamitu, E<lt>makamaka[at]cpan.orgE<gt>

JSON::XS was written by Marc Lehmann E<lt>schmorp[at]schmorp.deE<gt>

The release of this new version owes to the courtesy of Marc Lehmann.

=head1 CURRENT MAINTAINER

Kenichi Ishigaki, E<lt>ishigaki[at]cpan.orgE<gt>

=head1 COPYRIGHT AND LICENSE

Copyright 2005-2013 by Makamaka Hannyaharamitu

Most of the documentation is taken from JSON::XS by Marc Lehmann

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=cut

Found in path(s):

* /opt/cola/permits/1719205206_1686593325.7909951/0/libjson-perl-4-10000-orig-tar-gz/JSON-4.10/lib/JSON.pm

No license file was found, but licenses were detected in source scan.

=pod

=head1 NAME

JSON::PP5005 - Helper module in using JSON::PP in Perl 5.005

=head1 DESCRIPTION

JSON::PP calls internally.

=head1 AUTHOR

Makamaka Hannyaharamitu, E<lt>makamaka[at]cpan.orgE<gt>

=head1 COPYRIGHT AND LICENSE

Copyright 2007-2012 by Makamaka Hannyaharamitu

This library is free software; you can redistribute it and/or modify it under the same terms as Perl itself.

=cut

Found in path(s):

* /opt/cola/permits/1719205206_1686593325.7909951/0/libjson-perl-4-10000-orig-tar-gz/JSON-4.10/lib/JSON/backportPP/Compat5005.pm

No license file was found, but licenses were detected in source scan.

```
use strict;
```

```
use warnings;
```

```
use Benchmark qw( cmpthese timethese );
```

```
our $VERSION = '1.00';
```

```
my $wanttime = $ARGV[1] || 5;
```

```
use JSON qw( -support_by_pp -no_export ); # for JSON::PP::Boolean inheritance
```

```
use JSON::PP ();
```

```
use JSON::XS ();
```

```
use utf8;
```

```
my $pp = JSON::PP->new->utf8;
```

```
my $xs = JSON::XS->new->utf8;
```

```
local $/;
```

```
my $json = <>;
```

```
my $perl = JSON::XS::decode_json $json;
```

```
my $result;
```

```
printf( "JSON::PP %s\n", JSON::PP->VERSION );
printf( "JSON::XS %s\n", JSON::XS->VERSION );
```

```
print "-----\n";
print "->encode()\n";
print "-----\n";
```

```
$result = timethese( -$wanttime,
{
    'JSON::PP' => sub { $pp->encode( $perl ) },
    'JSON::XS' => sub { $xs->encode( $perl ) },
},
'none'
);
cmpthese( $result );
```

```
print "-----\n";
print "->pretty->canonical->encode()\n";
print "-----\n";
```

```
$pp->pretty->canonical;
$xs->pretty->canonical;
```

```
$result
= timethese( -$wanttime,
{
    'JSON::PP' => sub { $pp->encode( $perl ) },
    'JSON::XS' => sub { $xs->encode( $perl ) },
},
'none'
);
cmpthese( $result );
```

```
print "-----\n";
```

__END__

=pod

=head1 SYNOPSIS

```
bench_encode.pl json-file
# or
bench_encode.pl json-file minimum-time
```

=head1 DESCRIPTION

L<JSON::PP> and L<JSON::XS> encoding benchmark.

=head1 AUTHOR

makamaka

=head1 LISENCE

This library is free software; you can redistribute it and/or modify it under the same terms as Perl itself.

=cut

Found in path(s):

* /opt/cola/permits/1719205206_1686593325.7909951/0/libjson-perl-4-10000-orig-tar-gz/JSON-4.10/eg/bench_encode.pl

No license file was found, but licenses were detected in source scan.

=head1 NAME

JSON::PP::Boolean - dummy module providing JSON::PP::Boolean

=head1 SYNOPSIS

do not "use" yourself

=head1 DESCRIPTION

This module exists only to provide overload resolution for Storable and similar modules. See L<JSON::PP> for more info about this class.

=head1 AUTHOR

This idea is from L<JSON::XS::Boolean> written by Marc Lehmann <schmorp[at]schmorp.de>

=head1 LICENSE

This library is free software; you can redistribute it and/or modify it under the same terms as Perl itself.

=cut

Found in path(s):

* /opt/cola/permits/1719205206_1686593325.7909951/0/libjson-perl-4-10000-orig-tar-gz/JSON-4.10/lib/JSON/backportPP/Boolean.pm

No license file was found, but licenses were detected in source scan.

```
use strict;
use warnings;
use Benchmark qw( cmpthese timethese );

our $VERSION = '1.00';

my $wanttime = $ARGV[1] || 5;

use JSON qw( -support_by_pp -no_export ); # for JSON::PP::Boolean inheritance
use JSON::PP ();
use JSON::XS ();
use utf8;

my $pp = JSON::PP->new->utf8;
my $xs = JSON::XS->new->utf8;

local $/;

my $json = <>;
my $perl = JSON::XS::decode_json $json;
my $result;

printf( "JSON::PP %s\n", JSON::PP->VERSION );
printf( "JSON::XS %s\n", JSON::XS->VERSION );

print "-----\n";
print "->decode()\n";
print "-----\n";

$result = timethese( -$wanttime,
    {
        'JSON::PP' => sub { $pp->decode( $json ) },
        'JSON::XS' => sub { $xs->decode( $json ) },
    },
    'none'
);
cmpthese( $result );

print "-----\n";

__END__

=pod
```

=head1 SYNOPSIS

```
bench_decode.pl json-file
# or
bench_decode.pl json-file
minimum-time
```

=head1 DESCRIPTION

L<JSON::PP> and L<JSON::XS> decoding benchmark.

=head1 AUTHOR

makamaka

=head1 LISENCE

This library is free software; you can redistribute it and/or modify it under the same terms as Perl itself.

=cut

Found in path(s):

```
* /opt/cola/permits/1719205206_1686593325.7909951/0/libjson-perl-4-10000-orig-tar-gz/JSON-4.10/eg/bench_decode.pl
```

No license file was found, but licenses were detected in source scan.

abstract: 'JSON (JavaScript Object Notation) encoder/decoder'

author:

- 'Makamaka Hannyaharamitu, E<lt>makamaka[at]cpan.orgE<gt>'

build_requires:

ExtUtils::MakeMaker: '0'

configure_requires:

ExtUtils::MakeMaker: '0'

dynamic_config: 1

generated_by: 'ExtUtils::MakeMaker version 7.34, CPAN::Meta::Converter version 2.150010'

license: perl

meta-spec:

url: <http://module-build.sourceforge.net/META-spec-v1.4.html>

version: '1.4'

name: JSON

no_index:

directory:

- t

- inc

recommends:

JSON::XS: '2.34'
requires:
Test::More: '0'
resources:
bugtracker: <https://github.com/makamaka/JSON/issues>
repository: <https://github.com/makamaka/JSON>
version: '4.10'
x_serialization_backend: 'CPAN::Meta::YAML version 0.018'

Found in path(s):

* /opt/cola/permits/1719205206_1686593325.7909951/0/libjson-perl-4-10000-orig-tar-gz/JSON-4.10/META.yml

No license file was found, but licenses were detected in source scan.

=pod

=head1 NAME

JSON::PP56 - Helper module in using JSON::PP in Perl 5.6

=head1 DESCRIPTION

JSON::PP calls internally.

=head1 AUTHOR

Makamaka Hannyaharamitu, E<lt>makamaka[at]cpan.orgE<gt>

=head1 COPYRIGHT AND LICENSE

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=cut

Found in path(s):

* /opt/cola/permits/1719205206_1686593325.7909951/0/libjson-perl-4-10000-orig-tar-gz/JSON-4.10/lib/JSON/backportPP/Compat5006.pm

No license file was found, but licenses were detected in source scan.

=pod

=head1 NAME

JSON::PP - JSON::XS compatible pure-Perl module.

=head1 SYNOPSIS

```
use JSON::PP;

# exported functions, they croak on error
# and expect/generate UTF-8

$utf8_encoded_json_text = encode_json $perl_hash_or_arrayref;
$perl_hash_or_arrayref = decode_json $utf8_encoded_json_text;

# OO-interface

$json = JSON::PP->new->ascii->pretty->allow_nonref;

$pretty_printed_json_text = $json->encode( $perl_scalar );
$perl_scalar = $json->decode( $json_text );

# Note that JSON version 2.0 and above will automatically use
# JSON::XS or JSON::PP, so you should be able to just:

use JSON;
```

=head1 DESCRIPTION

JSON::PP is a pure perl JSON decoder/encoder, and (almost) compatible to much faster L<JSON::XS> written by Marc Lehmann in C. JSON::PP works as a fallback module when you use L<JSON> module without having installed JSON::XS.

Because of this fallback feature of JSON.pm, JSON::PP tries not to be

more JavaScript-friendly than JSON::XS (i.e. not to escape extra characters such as U+2028 and U+2029, etc), in order for you not to lose such JavaScript-friendliness silently when you use JSON.pm and install JSON::XS for speed or by accident. If you need JavaScript-friendly RFC7159-compliant pure perl module, try L<JSON::Tiny>, which is derived from L<Mojolicious> web framework and is also smaller and faster than JSON::PP.

JSON::PP has been in the Perl core since Perl 5.14, mainly for CPAN toolchain modules to parse META.json.

=head1 FUNCTIONAL INTERFACE

This section is taken from JSON::XS almost verbatim. C<encode_json> and C<decode_json> are exported by default.

=head2 encode_json

```
$json_text = encode_json $perl_scalar
```

Converts the given Perl data structure to a UTF-8 encoded, binary string (that is, the string contains octets only). Croaks on error.

This function call is functionally identical to:

```
$json_text = JSON::PP->new->utf8->encode($perl_scalar)
```

Except being faster.

=head2 decode_json

```
$perl_scalar = decode_json $json_text
```

The opposite of C<encode_json>: expects an UTF-8 (binary) string and tries to parse that as an UTF-8 encoded JSON text, returning the resulting reference. Croaks on error.

This function call is functionally identical to:

```
$perl_scalar = JSON::PP->new->utf8->decode($json_text)
```

Except being faster.

=head2 JSON::PP::is_bool

```
$is_boolean = JSON::PP::is_bool($scalar)
```

Returns true if the passed scalar represents either JSON::PP::true or JSON::PP::false, two constants that act like C<1> and C<0> respectively and are also used to represent JSON C<true> and C<>false> in Perl strings.

On perl 5.36 and above, will also return true when given one of perl's standard boolean values, such as the result of a comparison.

See L<MAPPING>, below, for more information on how JSON values are mapped to Perl.

=head1 OBJECT-ORIENTED INTERFACE

This section is also taken from JSON::XS.

The object oriented interface lets you

configure your own encoding or decoding style, within the limits of supported formats.

```
=head2 new
```

```
$json = JSON::PP->new
```

Creates a new JSON::PP object that can be used to de/encode JSON strings. All boolean flags described below are by default I<disabled> (with the exception of C<allow_nonref>, which defaults to I<enabled> since version C<4.0>).

The mutators for flags all return the JSON::PP object again and thus calls can be chained:

```
my $json = JSON::PP->new->utf8->space_after->encode({ a => [1,2]})
=> {"a": [1, 2]}
```

```
=head2 ascii
```

```
$json = $json->ascii([$enable])
```

```
$enable = $json->get_ascii
```

If C<\$enable> is true (or missing), then the C<encode> method will not generate characters outside the code range C<0..127> (which is ASCII). Any Unicode characters outside that range will be escaped using either a single \uXXXX (BMP characters) or a double \uHHHH\uLLLLL escape sequence, as per RFC4627. The resulting encoded JSON text can be treated as a native Unicode string, an ascii-encoded, latin1-encoded or UTF-8 encoded string, or any other superset of ASCII.

If C<\$enable> is false, then the C<encode> method will not escape Unicode characters unless required by the JSON syntax or other flags. This results in a faster and more compact format.

See also the section I<ENCODING/CODESET FLAG NOTES> later in this document.

The main use for this flag is to produce JSON texts that can be transmitted over a 7-bit channel, as the encoded JSON texts will not contain any 8 bit characters.

```
JSON::PP->new->ascii(1)->encode([chr 0x10401])
=> ["\ud801\udc01"]
```

```
=head2 latin1
```

```
$json = $json->latin1([$enable])
```

```
$enabled = $json->get_latin1
```

If C<\$enable> is true (or missing), then the C<encode> method will encode the resulting JSON text as latin1 (or iso-8859-1), escaping any characters outside the code range C<0..255>. The resulting string can be treated as a latin1-encoded JSON text or a native Unicode string. The C<decode> method will not be affected in any way by this flag, as C<decode> by default expects Unicode, which is a strict superset of latin1.

If C<\$enable> is false, then the C<encode> method will not escape Unicode characters unless required by the JSON syntax or other flags.

See also the section I<ENCODING/CODESET FLAG NOTES> later in this document.

The main use for this flag is efficiently encoding binary data as JSON text, as most octets will not be escaped, resulting in a smaller encoded size. The disadvantage is that the resulting JSON text is encoded in latin1 (and must correctly be treated as such when storing and transferring), a rare encoding for JSON. It is therefore most useful when you want to store data structures known to contain binary data efficiently in files or databases, not when talking to other JSON encoders/decoders.

```
JSON::PP->new->latin1->encode ("\"x{89}\"x{abc}")  
=> ["\"x{89}\"\\u0abc"] # (perl syntax, U+abc escaped, U+89 not)
```

```
=head2 utf8
```

```
$json = $json->utf8([$enable])
```

```
$enabled = $json->get_utf8
```

If C<\$enable> is true (or missing), then the C<encode> method will encode the JSON result into UTF-8, as required by many protocols, while the C<decode> method expects to be handled an UTF-8-encoded string. Please note that UTF-8-encoded strings do not contain any characters outside the range C<0..255>, they are thus useful for bitwise/binary I/O. In future versions, enabling this option might enable autodetection of the UTF-16 and UTF-32 encoding families, as described in RFC4627.

If C<\$enable> is false, then the C<encode> method will return the JSON string as a (non-encoded) Unicode string, while C<decode> expects thus a Unicode string. Any decoding or encoding (e.g. to UTF-8 or UTF-16) needs to be done yourself, e.g. using the Encode module.

See also the section I<ENCODING/CODESET FLAG NOTES> later in this document.

Example, output UTF-16BE-encoded JSON:

```
use Encode;
$jsoncontext = encode "UTF-16BE", JSON::PP->new->encode ($object);
```

Example, decode

UTF-32LE-encoded JSON:

```
use Encode;
$object = JSON::PP->new->decode (decode "UTF-32LE", $jsoncontext);
```

=head2 pretty

```
$json = $json->pretty([$enable])
```

This enables (or disables) all of the C<indent>, C<space_before> and C<space_after> (and in the future possibly more) flags in one call to generate the most readable (or most compact) form possible.

=head2 indent

```
$json = $json->indent([$enable])
```

```
$enable = $json->get_indent
```

If C<\$enable> is true (or missing), then the C<encode> method will use a multiline format as output, putting every array member or object/hash key-value pair into its own line, indenting them properly.

If C<\$enable> is false, no newlines or indenting will be produced, and the resulting JSON text is guaranteed not to contain any C<newlines>.

This setting has no effect when decoding JSON texts.

The default indent space length is three.

You can use C<indent_length> to change the length.

=head2 space_before

```
$json = $json->space_before([$enable])
```

```
$enable = $json->get_space_before
```

If C<\$enable> is true (or missing), then the C<encode> method will add an extra optional space before the C<:> separating keys from values in JSON objects.

If C<\$enable> is false, then the C<encode> method will not add any extra space at those places.

This setting has no effect when decoding JSON texts. You will also most likely combine this setting with C<space_after>.

Example, space_before enabled, space_after and indent disabled:

```
{"key" : "value" }
```

=head2 space_after

```
$json = $json->space_after([$enable])
```

```
$enabled = $json->get_space_after
```

If C<\$enable> is true (or missing), then the C<encode> method will add an extra optional space after the C<:> separating keys from values in JSON objects and extra whitespace after the C<,> separating key-value pairs and array members.

If C<\$enable> is false, then the C<encode> method will not add any extra space at those places.

This setting has no effect when decoding JSON texts.

Example, space_before and indent disabled, space_after enabled:

```
{ "key": "value" }
```

=head2 relaxed

```
$json = $json->relaxed([$enable])
```

```
$enabled = $json->get_relaxed
```

If C<\$enable> is true (or missing), then C<decode> will accept some extensions to normal JSON syntax (see below). C<encode> will not be affected in anyway. I<Be aware that this option makes you accept invalid JSON texts as if they were valid!>. I suggest only to use this option to parse application-specific files written by humans (configuration files, resource files etc.)

If C<\$enable> is false (the default), then C<decode> will only accept valid JSON texts.

Currently accepted extensions are:

=over 4

=item * list items can have an end-comma

JSON I<separates> array elements and key-value pairs with commas. This can be annoying if you write JSON texts manually and want to be able to quickly append elements, so this extension accepts comma at the end of such items not just between them:

```
[
  1,
  2, <- this comma not normally allowed
]
{
  "k1": "v1",
  "k2": "v2", <- this comma not normally allowed
}
```

=item * shell-style '#'-comments

Whenever JSON allows whitespace, shell-style comments are additionally allowed. They are terminated by the first carriage-return or line-feed character, after which more white-space and comments are allowed.

```
[
  1, # this comment not allowed in JSON
  # neither this one...
]
```

=item * C-style multiple-line '/* */'-comments (JSON::PP only)

Whenever JSON allows whitespace, C-style multiple-line comments are additionally allowed. Everything between C</*!> and C<*/> is a comment, after which more white-space and comments are allowed.

```
[
  1, /* this comment not allowed in JSON */
  /* neither this one... */
]
```

=item * C++-style one-line '//'-comments (JSON::PP only)

Whenever JSON allows whitespace, C++-style one-line comments are additionally allowed. They are terminated by the first carriage-return or line-feed character, after which more white-space and comments are allowed.

```
[
  1, // this comment not allowed in JSON
    // neither this one...
]
```

=item * literal ASCII TAB characters in strings

Literal ASCII TAB characters are now allowed in strings (and treated as C<\t>).

```
[
  "Hello\tWorld",
  "Hello<TAB>World", # literal <TAB> would not normally be allowed
]
```

=back

=head2 canonical

```
$json = $json->canonical([$enable])
```

```
$enabled = $json->get_canonical
```

If C<\$enable> is true (or missing), then the C<encode> method will output JSON objects by sorting their keys. This is adding a comparatively high overhead.

If C<\$enable> is false, then the C<encode> method will output key-value pairs in the order Perl stores them (which will likely change between runs of the same script, and can change even within the same run from 5.18 onwards).

This option is useful if you want the same data structure to be encoded as the same JSON text (given the same overall settings). If it is disabled, the same hash might be encoded differently even if contains the same data, as key-value pairs have no inherent ordering in Perl.

This setting has no effect when decoding JSON texts.

This setting has currently no effect on tied hashes.

=head2 allow_nonref

```
$json = $json->allow_nonref([$enable])
```

```
$enabled = $json->get_allow_nonref
```

Unlike other boolean options, this option is enabled by default beginning with version C<4.0>.

If C<\$enable> is true (or missing), then the C<encode> method can convert a non-reference into its corresponding string, number or null JSON value, which is an extension to RFC4627. Likewise, C<decode> will accept those JSON values instead of croaking.

If C<\$enable> is false, then the C<encode> method will croak if it isn't passed an arrayref or hashref, as JSON texts must either be an object or array. Likewise, C<decode> will croak if given something that is not a JSON object or array.

Example, encode a Perl scalar as JSON value without enabled C<allow_nonref>, resulting in an error:

```
JSON::PP->new->allow_nonref(0)->encode ("Hello, World!")  
=> hash- or arrayref expected...
```

```
=head2 allow_unknown
```

```
$json = $json->allow_unknown([$enable])
```

```
$enabled = $json->get_allow_unknown
```

If C<\$enable> is true (or missing), then C<encode> will I<not> throw an exception when it encounters values it cannot represent in JSON (for example, filehandles) but instead will encode a JSON C<null> value. Note that blessed objects are not included here and are handled separately by c<allow_blessed>.

If C<\$enable> is false (the default), then C<encode> will throw an exception when it encounters anything it cannot encode as JSON.

This option does not affect C<decode> in any way, and it is recommended to leave it off unless you know your communications partner.

```
=head2 allow_blessed
```

```
$json = $json->allow_blessed([$enable])
```

```
$enabled = $json->get_allow_blessed
```

See L<OBJECT SERIALISATION> for details.

If C<\$enable> is true (or missing), then the C<encode> method will not

barf when it encounters a blessed reference that it cannot convert otherwise. Instead, a JSON C<null> value is encoded instead of the object.

If C<\$enable> is false (the default), then C<encode> will throw an exception when it encounters a blessed object that it cannot convert otherwise.

This setting has no effect on C<decode>.

```
=head2 convert_blessed
```

```
$json = $json->convert_blessed([$enable])
```

```
$enabled = $json->get_convert_blessed
```

See L<OBJECT SERIALISATION> for details.

If C<\$enable> is true (or missing), then C<encode>, upon encountering a blessed object, will check for the availability of the C<TO_JSON> method on the object's class. If found, it will be called in scalar context and the resulting scalar will be encoded instead of the object.

The C<TO_JSON> method may safely call die if it wants. If C<TO_JSON> returns other blessed objects, those will be handled in the same way. C<TO_JSON>

must take care of not causing an endless recursion cycle (== crash) in this case. The name of C<TO_JSON> was chosen because other methods called by the Perl core (== not by the user of the object) are usually in upper case letters and to avoid collisions with any C<to_json> function or method.

If C<\$enable> is false (the default), then C<encode> will not consider this type of conversion.

This setting has no effect on C<decode>.

```
=head2 allow_tags
```

```
$json = $json->allow_tags([$enable])
```

```
$enabled = $json->get_allow_tags
```

See L<OBJECT SERIALISATION> for details.

If C<\$enable> is true (or missing), then C<encode>, upon encountering a blessed object, will check for the availability of the C<FREEZE> method on the object's class. If found, it will be used to serialise the object into a nonstandard tagged JSON value (that JSON decoders cannot decode).

It also causes C<decode> to parse such tagged JSON values and deserialise them via a call to the C<THAW> method.

If C<\$enable>

is false (the default), then C<encode> will not consider this type of conversion, and tagged JSON values will cause a parse error in C<decode>, as if tags were not part of the grammar.

```
=head2 boolean_values
```

```
$json->boolean_values([$false, $true])
```

```
($false, $true) = $json->get_boolean_values
```

By default, JSON booleans will be decoded as overloaded C<\$JSON::PP::false> and C<\$JSON::PP::true> objects.

With this method you can specify your own boolean values for decoding - on decode, JSON C<false> will be decoded as a copy of C<\$false>, and JSON C<true> will be decoded as C<\$true> ("copy" here is the same thing as assigning a value to another variable, i.e. C<\$copy = \$false>).

This is useful when you want to pass a decoded data structure directly to other serialisers like YAML, Data::MessagePack and so on.

Note that this works only when you C<decode>. You can set incompatible boolean objects (like L<boolean>), but when you C<encode> a data structure with such boolean objects,

you still need to enable C<convert_blessed> (and add a C<TO_JSON> method if necessary).

Calling this method without any arguments will reset the booleans to their default values.

C<get_boolean_values> will return both C<\$false> and C<\$true> values, or the empty list when they are set to the default.

```
=head2 core_bools
```

```
$json->core_bools([$enable]);
```

If C<\$enable> is true (or missing), then C<decode>, will produce standard perl boolean values. Equivalent to calling:

```
$json->boolean_values(!1, !0)
```

C<get_core_bools> will return true if this has been set. On perl 5.36, it will

also return true if the boolean values have been set to perl's core booleans using the C<boolean_values> method.

The methods C<unblessed_bool> and C<get_unblessed_bool> are provided as aliases for compatibility with L<Cpanel::JSON::XS>.

```
=head2 filter_json_object
```

```
$json = $json->filter_json_object([$coderef])
```

When C<\$coderef> is specified, it will be called from C<decode> each time it decodes a JSON

object. The only argument is a reference to the newly-created hash. If the code references returns a single scalar (which need not be a reference), this value (or rather a copy of it) is inserted into the deserialised data structure. If it returns an empty list (NOTE: I<not> C<undef>, which is a valid scalar), the original deserialised hash will be inserted. This setting can slow down decoding considerably.

When C<\$coderef> is omitted or undefined, any existing callback will be removed and C<decode> will not change the deserialised hash in any way.

Example, convert all JSON objects into the integer 5:

```
my $js = JSON::PP->new->filter_json_object(sub { 5 });
# returns [5]
$js->decode('[]');
# returns 5
$js->decode('{"a":1, "b":2}');
```

```
=head2 filter_json_single_key_object
```

```
$json = $json->filter_json_single_key_object($key [=> $coderef])
```

Works remotely similar to C<filter_json_object>, but is only called for JSON objects having a single key named C<\$key>.

This C<\$coderef> is called before the one specified via C<filter_json_object>, if any. It gets passed the single value in the JSON object. If it returns a single value, it will be inserted into the data structure. If it returns nothing (not even C<undef> but the empty list), the callback from C<filter_json_object> will be called next, as if no single-key callback were specified.

If C<\$coderef> is omitted or undefined, the corresponding callback will be

disabled. There can only ever be one callback for a given key.

As this callback gets called less often than the C<filter_json_object> one, decoding speed will not usually suffer as much. Therefore, single-key objects make excellent targets to serialise Perl objects into, especially as single-key JSON objects are as close to the type-tagged value concept as JSON gets (it's basically an ID/VALUE tuple). Of course, JSON does not support this in any way, so you need to make sure your data never looks like a serialised Perl hash.

Typical names for

the single object key are C<__class_whatever__>, or C<\$_dollars_are_rarely_used__\$> or C<{}ugly_brace_placement>, or even things like C<__class_md5sum(classname)__>, to reduce the risk of clashing with real hashes.

Example, decode JSON objects of the form C<< { "__widget__" => <id> } >> into the corresponding C<< \$WIDGET{<id>} >> object:

```
# return whatever is in $WIDGET{5}:
JSON::PP
->new
->filter_json_single_key_object (__widget__ => sub {
    $WIDGET{ $_[0] }
})
->decode ('{"__widget__": 5')

# this can be used with a TO_JSON method in some "widget" class
# for serialisation to json:
sub WidgetBase::TO_JSON {
    my ($self) = @_;

    unless ($self->{id}) {
        $self->{id} = ..get..some..id..;
        $WIDGET{$self->{id}} = $self;
    }

    { __widget__ => $self->{id} }
}

=head2 shrink

$json = $json->shrink([$enable])

$enabled = $json->get_shrink
```

If C<\$enable> is true (or missing), the string returned

by `C<encode>` will
be shrunk (i.e. downgraded if possible).

The actual definition of what shrink does might change in future versions,
but it will always try to save space at the expense of time.

If `C<$enable>` is false, then `JSON::PP` does nothing.

```
=head2 max_depth
```

```
$json = $json->max_depth([$maximum_nesting_depth])
```

```
$max_depth = $json->get_max_depth
```

Sets the maximum nesting level (default `C<512>`) accepted while encoding
or decoding. If a higher nesting level is detected in JSON text or a Perl
data structure, then the encoder and decoder will stop and croak at that
point.

Nesting level is defined by number of hash- or arrayrefs that the encoder
needs to traverse to reach a given point or the number of `C<{>` or `C<[>`
characters without their matching closing parenthesis crossed to reach a
given character in a string.

Setting the maximum depth to one disallows any nesting, so that ensures
that the object is only a single hash/object or array.

If no argument is given, the
highest possible setting will be used, which
is rarely useful.

See [L<JSON::XS/SECURITY CONSIDERATIONS>](#) for more info on why this is useful.

```
=head2 max_size
```

```
$json = $json->max_size([$maximum_string_size])
```

```
$max_size = $json->get_max_size
```

Set the maximum length a JSON text may have (in bytes) where decoding is
being attempted. The default is `C<0>`, meaning no limit. When `C<decode>`
is called on a string that is longer than this many bytes, it will not
attempt to decode the string but throw an exception. This setting has no
effect on `C<encode>` (yet).

If no argument is given, the limit check will be deactivated (same as when
`C<0>` is specified).

See L<JSON::XS/SECURITY CONSIDERATIONS> for more info on why this is useful.

=head2 encode

```
$json_text = $json->encode($perl_scalar)
```

Converts the given Perl value or data structure to its JSON representation. Croaks on error.

=head2 decode

```
$perl_scalar = $json->decode($json_text)
```

The opposite of C<encode>: expects a JSON text and tries to parse it, returning the resulting simple scalar or reference. Croaks on error.

=head2 decode_prefix

```
($perl_scalar, $characters) = $json->decode_prefix($json_text)
```

This works like the C<decode> method, but instead of raising an exception when there is trailing garbage after the first JSON object, it will silently stop parsing there and return the number of characters consumed so far.

This is useful if your JSON texts are not delimited by an outer protocol and you need to know where the JSON text ends.

```
JSON::PP->new->decode_prefix("[1] the tail")  
=> ([1], 3)
```

=head1 FLAGS FOR JSON::PP ONLY

The following flags and properties are for JSON::PP only. If you use any of these, you can't make your application run faster by replacing JSON::PP with JSON::XS. If you need these and also speed boost, you might want to try L<Cpanel::JSON::XS>, a fork of JSON::XS by Reini Urban, which supports some of these (with a different set of incompatibilities). Most of these historical flags are only kept for backward compatibility, and should not be used in a new application.

=head2 allow_singlequote

```
$json = $json->allow_singlequote([$enable])  
$enabled = $json->get_allow_singlequote
```


JSON::XS indents with three spaces when you C<encode> (if requested by C<indent> or C<pretty>), and the number cannot be changed. JSON::PP allows you to change/get the number of indent spaces with these mutator/accessor. The default number of spaces is three (the same as JSON::XS), and the acceptable range is from C<0> (no indentation; it'd be better to disable indentation by C<indent(0)>) to C<15>.

```
=head2 sort_by
```

```
$json = $json->sort_by($code_ref)
$json = $json->sort_by($subroutine_name)
```

If you just want to sort keys (names) in JSON objects when you C<encode>, enable C<canonical> option (see above) that allows you to sort object keys alphabetically.

If you do need to sort non-alphabetically for whatever reasons, you can give a code reference (or a subroutine name) to C<sort_by>, then the argument will be passed to Perl's C<sort> built-in function.

As the sorting is done in the JSON::PP scope, you usually need to prepend C<JSON::PP::> to the subroutine name, and the special variables C<\$a> and C<\$b> used in the subroutine used by C<sort> function.

Example:

```
my %ORDER = (id => 1, class => 2, name => 3);
$json->sort_by(sub {
    ($ORDER{$JSON::PP::a} // 999) <=> ($ORDER{$JSON::PP::b} // 999)
    or $JSON::PP::a cmp $JSON::PP::b
});
print $json->encode([
    {name => 'CPAN',
    id => 1, href => 'http://cpan.org'}
]);
# [{"id":1,"name":"CPAN","href":"http://cpan.org"}]
```

Note that C<sort_by> affects all the plain hashes in the data structure. If you need finer control, C<tie> necessary hashes with a module that implements ordered hash (such as L<Hash::Ordered> and L<Tie::IxHash>). C<canonical> and C<sort_by> don't affect the key order in C<tie>d hashes.

```
use Hash::Ordered;
tie my %hash, 'Hash::Ordered',
    (name => 'CPAN', id => 1, href => 'http://cpan.org');
print $json->encode([\%hash]);
```

```
# [{"name":"CPAN","id":1,"href":"http://cpan.org"}] # order is kept
```

=head1 INCREMENTAL PARSING

This section is also taken from JSON::XS.

In some cases, there is the need for incremental parsing of JSON texts. While this module always has to keep both JSON text and resulting Perl data structure in memory at one time, it does allow you to parse a JSON stream incrementally. It does so by accumulating text until it has a full JSON object, which it then can decode. This process is similar to using `C<decode_prefix>` to see if a full JSON object is available, but is much more efficient (and can be implemented with a minimum of method calls).

JSON::PP will only attempt to parse the JSON text once it is sure it has enough text to get a decisive result, using a very simple but truly incremental parser. This means that it sometimes won't stop as early as the full parser, for example, it doesn't detect mismatched parentheses. The only thing it guarantees is that it starts decoding as soon as a syntactically valid JSON text has been seen. This means you need to set resource limits (e.g. `C<max_size>`) to ensure the parser will stop parsing in the presence of syntax errors.

The following methods implement this incremental parser.

=head2 incr_parse

```
$json->incr_parse( [$string] ) # void context
```

```
$obj_or_undef = $json->incr_parse( [$string] ) # scalar context
```

```
@obj_or_empty = $json->incr_parse( [$string] ) # list context
```

This

is the central parsing function. It can both append new text and extract objects from the stream accumulated so far (both of these functions are optional).

If `C<$string>` is given, then this string is appended to the already existing JSON fragment stored in the `C<$json>` object.

After that, if the function is called in void context, it will simply return without doing anything further. This can be used to add more text in as many chunks as you want.

If the method is called in scalar context, then it will try to extract

exactly I<one> JSON object. If that is successful, it will return this object, otherwise it will return C<undef>. If there is a parse error, this method will croak just as C<decode> would do (one can then use C<incr_skip> to skip the erroneous part). This is the most common way of using the method.

And finally, in list context, it will try to extract as many objects from the stream as it can find and return them, or the empty list otherwise. For this to work, there must be no separators (other than whitespace) between the JSON objects or arrays, instead they must be concatenated back-to-back. If an error occurs, an exception will be raised as in the scalar context case. Note that in this case, any previously-parsed JSON texts will be lost.

Example: Parse some JSON arrays/objects in a given string and return them.

```
my @objs = JSON::PP->new->incr_parse ("[5][7][1,2]");

=head2 incr_text

$value_string = $json->incr_text
```

This method returns the currently stored JSON fragment as an lvalue, that is, you can manipulate it. This I<only> works when a preceding call to C<incr_parse> in I<scalar context> successfully returned an object. Under all other circumstances you must not call this function (I mean it. although in simple tests it might actually work, it I<will> fail under real world conditions). As a special exception, you can also call this method before having parsed anything.

That means you can only use this function to look at or manipulate text before or after complete JSON objects, not while the parser is in the middle of parsing a JSON object.

This function is useful in two cases: a) finding the trailing text after a JSON object or b) parsing multiple JSON objects separated by non-JSON text (such as commas).

```
=head2 incr_skip

$json->incr_skip
```

This will reset the state of the incremental parser and will remove the parsed text from the input buffer so far. This is useful after C<incr_parse> died, in which case the input buffer and incremental parser

state is left unchanged, to skip the text parsed so far and to reset the parse state.

The difference to `C<incr_reset>` is that only text until the parse error occurred is removed.

```
=head2 incr_reset
```

```
$json->incr_reset
```

This completely resets the incremental parser, that is, after this call, it will be as if the parser had never parsed anything.

This is useful if you want to repeatedly parse JSON objects and want to ignore any trailing data, which means you have to reset the parser after each successful decode.

```
=head1 MAPPING
```

Most of this section is also taken from `JSON::XS`.

This section describes how `JSON::PP` maps Perl values to JSON values and vice versa. These mappings are designed to "do the right thing" in most circumstances automatically, preserving round-tripping characteristics (what you put in comes out as something equivalent).

For the more enlightened: note that in the following descriptions, lowercase `I<perl>` refers to the Perl interpreter, while uppercase `I<Perl>` refers to the abstract Perl language itself.

```
=head2 JSON -> PERL
```

```
=over 4
```

```
=item object
```

A JSON object becomes a reference to a hash in Perl. No ordering of object keys is preserved (JSON does not preserve object key ordering itself).

```
=item array
```

A JSON array becomes a reference to an array in Perl.

```
=item string
```

A JSON string becomes a string scalar in Perl - Unicode codepoints in JSON are represented by the same codepoints in the Perl string, so no manual

decoding
is necessary.

=item number

A JSON number becomes either an integer, numeric (floating point) or string scalar in perl, depending on its range and any fractional parts. On the Perl level, there is no difference between those as Perl handles all the conversion details, but an integer may take slightly less memory and might represent more values exactly than floating point numbers.

If the number consists of digits only, JSON::PP will try to represent it as an integer value. If that fails, it will try to represent it as a numeric (floating point) value if that is possible without loss of precision. Otherwise it will preserve the number as a string value (in which case you lose roundtripping ability, as the JSON number will be re-encoded to a JSON string).

Numbers containing a fractional or exponential part will always be represented as numeric (floating point) values, possibly at a loss of precision (in which case you might lose perfect roundtripping ability, but the JSON number will still be re-encoded as a JSON number).

Note that precision is not accuracy - binary floating point values cannot represent most decimal fractions exactly, and when converting from and to floating point, JSON::PP only guarantees precision up to but not including the least significant bit.

When C<allow_bignum> is enabled, big integer values and any numeric values will be converted into L<Math::BigInt> and L<Math::BigFloat> objects respectively, without becoming string scalars or losing precision.

=item true, false

These JSON atoms become C<JSON::PP::true> and C<JSON::PP::false>, respectively. They are overloaded to act almost exactly like the numbers C<1> and C<0>. You can check whether a scalar is a JSON boolean by using the C<JSON::PP::is_bool> function.

=item null

A JSON null atom becomes C<undef> in Perl.

=item shell-style comments (C<< # I<text> >>)

As a nonstandard extension to the JSON syntax that is enabled by the

C<relaxed> setting, shell-style comments are allowed.

They can start
anywhere outside strings and go till the end of the line.

=item tagged values (C<< (I<tag>)I<value> >>).

Another nonstandard extension to the JSON syntax, enabled with the
C<allow_tags> setting, are tagged values. In this implementation, the
I<tag> must be a perl package/class name encoded as a JSON string, and the
I<value> must be a JSON array encoding optional constructor arguments.

See L<OBJECT SERIALISATION>, below, for details.

=back

=head2 PERL -> JSON

The mapping from Perl to JSON is slightly more difficult, as Perl is a
truly typeless language, so we can only guess which JSON type is meant by
a Perl value.

=over 4

=item hash references

Perl hash references become JSON objects. As there is no inherent
ordering in hash keys (or JSON objects), they will usually be encoded
in a pseudo-random order. JSON::PP can optionally sort the hash keys
(determined by the I<canonical> flag and/or I<sort_by> property), so
the same data structure will serialise to the same
JSON text (given
same settings and version of JSON::PP), but this incurs a runtime
overhead and is only rarely useful, e.g. when you want to compare some
JSON text against another for equality.

=item array references

Perl array references become JSON arrays.

=item other references

Other unblessed references are generally not allowed and will cause an
exception to be thrown, except for references to the integers C<0> and
C<1>, which get turned into C<false> and C<true> atoms in JSON. You can
also use C<JSON::PP::false> and C<JSON::PP::true> to improve
readability.

```
to_json [\0, JSON::PP::true] # yields [false,true]
```

```
=item JSON::PP::true, JSON::PP::false
```

These special values become JSON true and JSON false values, respectively. You can also use C<\1> and C<\0> directly if you want.

```
=item JSON::PP::null
```

This special value becomes JSON null.

```
=item blessed objects
```

Blessed objects are not directly representable in JSON, but C<JSON::PP> allows various ways of handling objects.

See L<OBJECT SERIALISATION>, below, for details.

```
=item simple scalars
```

Simple Perl scalars (any scalar that is not a reference) are the most difficult objects to encode: JSON::PP will encode undefined scalars as JSON C<null> values, scalars that have last been used in a string context before encoding as JSON strings, and anything else as number value:

```
# dump as number
encode_json [2] # yields [2]
encode_json [-3.0e17] # yields [-3e+17]
my $value = 5; encode_json [$value] # yields [5]
```

```
# used as string, so dump as string
print $value;
encode_json [$value] # yields ["5"]
```

```
# undef becomes null
encode_json [undef] # yields [null]
```

You can force the type to be a JSON string by stringifying it:

```
my $x = 3.1; # some variable containing a number
"$x"; # stringified
$x .= ""; # another, more awkward way to stringify
print $x; # perl does it for you, too, quite often
# (but for older perls)
```

You can force the type to be a JSON number by numifying it:

```
my $x = "3"; # some variable containing a string
```

```
$x += 0; # numify it, ensuring it will be dumped as a number
$x *= 1; # same thing, the choice is yours.
```

You can not currently force the type in other, less obscure, ways.

Since version 2.91_01, JSON::PP uses a different number detection logic that converts a scalar that is possible to turn into a number safely.

The new logic is slightly faster, and tends to help people who use older perl or who want to encode complicated data structure. However, this may results in a different JSON text from the one JSON::XS encodes (and thus may break tests that compare entire JSON texts). If you do need the previous behavior for compatibility or for finer control, set PERL_JSON_PP_USE_B environmental variable to true before you C<use> JSON::PP (or JSON.pm).

Note that numerical precision has the same meaning as under Perl (so binary

to decimal conversion follows the same rules as in Perl, which can differ to other languages). Also, your perl interpreter might expose extensions to the floating point numbers of your platform, such as infinities or NaN's - these cannot be represented in JSON, and it is an error to pass those in.

JSON::PP (and JSON::XS) trusts what you pass to C<encode> method (or C<encode_json> function) is a clean, validated data structure with values that can be represented as valid JSON values only, because it's not from an external data source (as opposed to JSON texts you pass to C<decode> or C<decode_json>, which JSON::PP considers tainted and doesn't trust). As JSON::PP doesn't know exactly what you and consumers of your JSON texts want the unexpected values to be (you may want to convert them into null, or to stringify them with or without normalisation (string representation of infinities/NaN may vary depending on platforms), or to croak without conversion), you're advised to do what you and your consumers need before you encode, and also not to numify values that may start with values that look like a number (including infinities/NaN), without validating.

=back

=head2 OBJECT SERIALISATION

As JSON cannot directly represent Perl objects, you have to choose between a pure JSON representation (without the ability to deserialise the object automatically again), and a nonstandard extension to the JSON syntax, tagged values.

=head3 SERIALISATION

What happens when `C<JSON::PP>` encounters a Perl object depends on the `C<allow_blessed>`, `C<convert_blessed>`, `C<allow_tags>` and `C<allow_bignum>` settings, which are used in this order:

=over 4

=item 1. `C<allow_tags>` is enabled and the object has a `C<FREEZE>` method.

In this case, `C<JSON::PP>` creates a tagged JSON value, using a nonstandard extension to the JSON syntax.

This works by invoking the `C<FREEZE>` method on the object, with the first argument being the object to serialise, and the second argument being the constant string `C<JSON>` to distinguish it from other serialisers.

The `C<FREEZE>` method can return any number of values (i.e. zero or more). These values and the package/classname of the object will then be encoded as a tagged JSON value in the following format:

```
("classname")[FREEZE return values...]
```

e.g.:

```
("URI")["http://www.google.com/"]  
("MyDate")[2013,10,29]  
("ImageData::JPEG")["Z3...VICg=="]
```

For example, the hypothetical `C<My::Object>` `C<FREEZE>` method might use the objects `C<type>` and `C<id>` members to encode the object:

```
sub My::Object::FREEZE {  
    my ($self, $serialiser) = @_;  
  
    ($self->{type}, $self->{id})  
}
```

=item 2. `C<convert_blessed>` is enabled and the object has a `C<TO_JSON>` method.

In this case, the `C<TO_JSON>` method of the object is invoked in scalar context. It must return a single scalar that can be directly encoded into JSON. This scalar replaces the object in the JSON text.

For example, the following `C<TO_JSON>` method will convert all `L<URI>` objects to

JSON strings when serialised. The fact that these values originally were `L<URI>` objects is lost.

```
sub URI::TO_JSON {  
    my ($uri) = @_;  
    $uri->as_string  
}
```

=item 3. C<allow_bignum> is enabled and the object is a C<Math::BigInt> or C<Math::BigFloat>.

The object will be serialised as a JSON number value.

=item 4. C<allow_blessed> is enabled.

The object will be serialised as a JSON null value.

=item 5. none of the above

If none of the settings are enabled or the respective methods are missing, C<JSON::PP> throws an exception.

=back

=head3 DESERIALISATION

For deserialisation there are only two cases to consider: either nonstandard tagging was used, in which case C<allow_tags> decides, or objects cannot be automatically be deserialised, in which case you can use postprocessing or the C<filter_json_object> or C<filter_json_single_key_object> callbacks to get some real objects out of your JSON.

This section only considers the tagged value case: a tagged JSON object is

encountered during decoding and C<allow_tags> is disabled, a parse error will result (as if tagged values were not part of the grammar).

If C<allow_tags> is enabled, C<JSON::PP> will look up the C<THAW> method of the package/classname used during serialisation (it will not attempt to load the package as a Perl module). If there is no such method, the decoding will fail with an error.

Otherwise, the C<THAW> method is invoked with the classname as first argument, the constant string C<JSON> as second argument, and all the values from the JSON array (the values originally returned by the C<FREEZE> method) as remaining arguments.

The method must then return the object. While technically you can return any Perl scalar, you might have to enable the C<allow_nonref> setting to make that work in all cases, so better return an actual blessed reference.

As an example, let's implement a `THAW` function that regenerates the `My::Object` from the `FREEZE` example earlier:

```
sub My::Object::THAW
{
    my ($class, $serialiser, $type, $id) = @_;
```

 \$class->new (type => \$type, id => \$id)

```
}
```

=head1 ENCODING/CODESET FLAG NOTES

This section is taken from `JSON::XS`.

The interested reader might have seen a number of flags that signify encodings or codesets - `utf8`, `latin1` and `ascii`. There seems to be some confusion on what these do, so here is a short comparison:

`utf8` controls whether the JSON text created by `encode` (and expected by `decode`) is UTF-8 encoded or not, while `latin1` and `ascii` only control whether `encode` escapes character values outside their respective codeset range. Neither of these flags conflict with each other, although some combinations make less sense than others.

Care has been taken to make all flags symmetrical with respect to `encode` and `decode`, that is, texts encoded with any combination of these flag values will be correctly decoded when the same flags are used - in general, if you use different flag settings while encoding vs. when decoding you likely have a bug somewhere.

Below comes a verbose discussion of these flags. Note that a "codeset" is simply an abstract set of character-codepoint pairs, while an encoding takes those codepoint numbers and `encodes` them, in our case into octets. Unicode is (among other things) a codeset, UTF-8 is an encoding, and ISO-8859-1 (= latin 1) and ASCII are both codesets `and` encodings at the same time, which can be confusing.

=over 4

=item `utf8` flag disabled

When `utf8` is disabled (the default), then `encode`/`decode` generate and expect Unicode strings, that is, characters with high ordinal Unicode values (> 255) will be encoded as such characters, and likewise such characters are decoded as-is, no changes to them will be done, except

"(re-)interpreting" them as Unicode codepoints or Unicode characters, respectively (to Perl, these are the same thing in strings unless you do funny/weird/dumb stuff).

This is useful when you want to do the encoding yourself (e.g. when you want to have UTF-16 encoded JSON texts) or when some other layer does the encoding for you (for example, when printing to a terminal using a filehandle that transparently encodes to UTF-8 you certainly do NOT want to UTF-8 encode your data first and have Perl encode it another time).

=item C<utf8> flag enabled

If the C<utf8>-flag is enabled, C<encode>/C<decode> will encode all characters using the corresponding UTF-8 multi-byte sequence, and will expect your input strings to be encoded as UTF-8, that is, no "character" of the input string must have any value > 255, as UTF-8 does not allow that.

The C<utf8> flag therefore switches between two modes: disabled means you will get a Unicode string in Perl, enabled means you get an UTF-8 encoded octet/binary string in Perl.

=item C<latin1> or C<ascii> flags enabled

With C<latin1> (or C<ascii>) enabled, C<encode> will escape characters with ordinal values > 255 (> 127 with C<ascii>) and encode the remaining characters as specified by the C<utf8> flag.

If C<utf8> is disabled, then the result is also correctly encoded in those character sets (as both are proper subsets of Unicode, meaning that a Unicode string with all character values < 256 is the same thing as a ISO-8859-1 string, and a Unicode string with all character values < 128 is the same thing as an ASCII string in Perl).

If C<utf8> is enabled, you still get a correct UTF-8-encoded string, regardless of these flags, just some more characters will be escaped using C<\uXXXX> then before.

Note that ISO-8859-1-I<encoded> strings are not compatible with UTF-8 encoding, while ASCII-encoded strings are. That is because the ISO-8859-1 encoding is NOT a subset of UTF-8 (despite the ISO-8859-1 I<codeset> being a subset of Unicode), while ASCII is.

Surprisingly, C<decode> will ignore these flags and so treat all input values as governed by the C<utf8> flag. If it is disabled, this allows you to decode ISO-8859-1- and ASCII-encoded strings,

as both strict subsets of Unicode. If it is enabled, you can correctly decode UTF-8 encoded strings.

So neither `C<latin1>` nor `C<ascii>` are incompatible with the `C<utf8>` flag - they only govern when the JSON output engine escapes a character or not.

The main use for `C<latin1>` is to relatively efficiently store binary data as JSON, at the expense of breaking compatibility with most JSON decoders.

The main use for `C<ascii>` is to force the output to not contain characters with values > 127 , which means you can interpret the resulting string as UTF-8, ISO-8859-1, ASCII, KOI8-R or most about any character set and 8-bit-encoding, and still get the same data structure back. This is useful when your channel for JSON transfer is not 8-bit clean or the encoding might be mangled in between (e.g. in mail), and works because ASCII is a proper subset of most 8-bit and multibyte encodings in use in the world.

=back

=head1 BUGS

Please report bugs on a specific behavior of this module to RT or GitHub issues (preferred):

[L<https://github.com/makamaka/JSON-PP/issues>](https://github.com/makamaka/JSON-PP/issues)

[L<https://rt.cpan.org/Public/Dist/Display.html?Queue=JSON-PP>](https://rt.cpan.org/Public/Dist/Display.html?Queue=JSON-PP)

As for new features and requests to change common behaviors, please ask the author of `JSON::XS` (Marc Lehmann, [E<lt>schmorp\[at\]schmorp.deE<gt>](mailto:schmorp[at]schmorp.de)) first, by email (important!), to keep compatibility among `JSON.pm` backends.

Generally speaking, if you need something special for you, you are advised to create a new module, maybe based on `L<JSON::Tiny>`, which is smaller and written in a much cleaner way than this module.

=head1 SEE ALSO

The `F<json_pp>` command line utility for quick experiments.

`L<JSON::XS>`, `L<Cpanel::JSON::XS>`, and `L<JSON::Tiny>` for faster alternatives. `L<JSON>` and `L<JSON::MaybeXS>` for easy migration.

`L<JSON::backportPP::Compat5005>` and `L<JSON::backportPP::Compat5006>` for older perl users.

RFC4627 ([L<http://www.ietf.org/rfc/rfc4627.txt>](http://www.ietf.org/rfc/rfc4627.txt))

RFC7159 (L<<http://www.ietf.org/rfc/rfc7159.txt>>)

RFC8259 (L<<http://www.ietf.org/rfc/rfc8259.txt>>)

=head1

AUTHOR

Makamaka Hannyaharamitu, E<lt>makamaka[at]cpan.orgE<gt>

=head1 CURRENT MAINTAINER

Kenichi Ishigaki, E<lt>ishigaki[at]cpan.orgE<gt>

=head1 COPYRIGHT AND LICENSE

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Most of the documentation is taken from JSON::XS by Marc Lehmann

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=cut

Found in path(s):

* /opt/cola/permits/1719205206_1686593325.7909951/0/libjson-perl-4-10000-orig-tar-gz/JSON-4.10/lib/JSON/backportPP.pm

No license file was found, but licenses were detected in source scan.

NAME

JSON - JSON (JavaScript Object Notation) encoder/decoder

SYNOPSIS

```
use JSON; # imports encode_json, decode_json, to_json and from_json.
```

```
# simple and fast interfaces (expect/generate UTF-8)
```

```
$utf8_encoded_json_text = encode_json $perl_hash_or_arrayref;  
$perl_hash_or_arrayref = decode_json $utf8_encoded_json_text;
```

```
# OO-interface
```

```
$json = JSON->new->allow_nonref;
```

```
$json_text = $json->encode( $perl_scalar );  
$perl_scalar = $json->decode( $json_text );
```

```
$pretty_printed = $json->pretty->encode( $perl_scalar ); # pretty-printing
```

VERSION

2.93

DESCRIPTION

This module is a thin wrapper for JSON::XS-compatible modules with a few additional features. All the backend modules convert a Perl data structure to a JSON text as of RFC4627 (which we know is obsolete but we still stick to; see below for an option to support part of RFC7159) and vice versa. This module uses JSON::XS by default, and when JSON::XS is not available, this module falls back on JSON::PP, which is in the Perl core since 5.14. If JSON::PP is not available either, this module then falls back on JSON::backportPP (which is actually JSON::PP in a different .pm file) bundled in the same distribution as this module. You can also explicitly specify to use Cpanel::JSON::XS, a fork of JSON::XS by Reini Urban.

All these backend modules have slight incompatibilities between them, including extra features that other modules don't support, but as long as you use only common features (most important ones are described below), migration from backend to backend should be reasonably easy. For details, see each backend module you use.

CHOOSING BACKEND

This module respects an environmental variable called "PERL_JSON_BACKEND" when it decides a backend module to use. If this environmental variable is not set, it tries to load JSON::XS, and if JSON::XS is not available, it falls back on JSON::PP, and then JSON::backportPP if JSON::PP is not available either.

If you always don't want it to fall back on pure perl modules, set the variable like this ("export" may be "setenv", "set" and the likes, depending on your environment):

```
> export PERL_JSON_BACKEND=JSON::XS
```

If you prefer Cpanel::JSON::XS to JSON::XS, then:

```
> export PERL_JSON_BACKEND=Cpanel::JSON::XS,JSON::XS,JSON::PP
```

You may also want to set this variable at the top of your test files, in order not to be bothered with incompatibilities between backends (you need to wrap this in "BEGIN", and set before actually "use"-ing JSON module, as it decides its backend as soon as it's loaded):

```
BEGIN { $ENV{PERL_JSON_BACKEND}='JSON::backportPP'; }  
use JSON;
```

USING OPTIONAL FEATURES

There are a few options you can set when you "use" this module:

-support_by_pp

```
BEGIN { $ENV{PERL_JSON_BACKEND} = 'JSON::XS' }  
  
use JSON -support_by_pp;
```

```
my $json = JSON->new;  
# escape_slash is for JSON::PP only.  
$json->allow_nonref->escape_slash->encode("/");
```

With this option, this module loads its pure perl backend along with its XS backend (if available), and lets the XS backend to watch if you set a flag only JSON::PP supports. When you do, the internal JSON::XS object is replaced with a newly created JSON::PP object with the setting copied from the XS object, so that you can use JSON::PP flags (and its slower "decode"/"encode" methods) from then on. In other words, this is not something that allows you to hook JSON::XS to change its behavior while keeping its speed. JSON::XS and JSON::PP objects are quite different (JSON::XS object is a blessed scalar reference, while JSON::PP object is a blessed hash reference), and can't share their internals.

To avoid needless overhead (by copying settings), you are advised not to use this option and just to use JSON::PP explicitly when you need JSON::PP features.

-convert_blessed_universally

```
use JSON -convert_blessed_universally;  
  
my $json = JSON->new->allow_nonref->convert_blessed;  
my $object = bless {foo => 'bar'}, 'Foo';  
$json->encode($object); # => {"foo":"bar" }
```

JSON::XS-compatible backend modules don't encode blessed objects by default (except for their boolean values, which are typically blessed JSON::PP::Boolean objects). If you need to encode a data structure that may contain objects, you usually need to look into the structure and replace objects with alternative non-blessed values, or enable "convert_blessed"

and provide a "TO_JSON" method for each object's (base) class that may be found in the structure, in order to let the methods replace the objects with whatever scalar values the methods return.

If you need to serialise data structures that may contain arbitrary objects, it's probably better to use other serialisers (such as Sereal or Storable for example), but if you do want to use this module for that purpose, "-convert_blessed_universally" option may help, which tweaks "encode" method of the backend to install "UNIVERSAL::TO_JSON" method (locally) before encoding, so that all the objects that don't have their own "TO_JSON" method can fall back on the method in the "UNIVERSAL" namespace. Note that you still need to enable "convert_blessed" flag to actually encode objects in a data structure, and "UNIVERSAL::TO_JSON" method installed by this option only converts blessed hash/array references into their unblessed clone (including private keys/values that are not supposed to be exposed). Other blessed references will be converted into null.

This feature is experimental and may be removed in the future.

-no_export

When you don't want to import functional interfaces from a module, you usually supply "()" to its "use" statement.

```
use JSON (); # no functional interfaces
```

If you don't want to import functional interfaces, but you also want to use any of the above options, add "-no_export" to the option list.

```
# no functional interfaces, while JSON::PP support is enabled.  
use JSON -support_by_pp, -no_export;
```

FUNCTIONAL INTERFACE

This section is taken from JSON::XS. "encode_json" and "decode_json" are exported by default.

This module also exports "to_json" and "from_json" for backward compatibility. These are slower, and may expect/generate different stuff from what "encode_json" and "decode_json" do, depending on their options. It's better just to use Object-Oriented interfaces than using these two functions.

encode_json

```
$json_text = encode_json $perl_scalar
```

Converts the given Perl data structure to a UTF-8 encoded, binary string (that is, the string contains octets only). Croaks on error.

This function call is functionally identical to:

```
$json_text = JSON->new->utf8->encode($perl_scalar)
```

Except being faster.

decode_json

```
$perl_scalar = decode_json $json_text
```

The opposite of "encode_json": expects an UTF-8 (binary) string and tries to parse that as an UTF-8 encoded JSON text, returning the resulting reference. Croaks on error.

This function call is functionally identical to:

```
$perl_scalar = JSON->new->utf8->decode($json_text)
```

Except being faster.

to_json

```
$json_text = to_json($perl_scalar[, $optional_hashref])
```

Converts the given Perl data structure to a Unicode string by default. Croaks on error.

Basically, this function call is functionally identical to:

```
$json_text = JSON->new->encode($perl_scalar)
```

Except being slower.

You can pass an optional hash reference to modify its behavior, but that may change what "to_json" expects/generates (see "ENCODING/CODESET FLAG NOTES" for details).

```
$json_text = to_json($perl_scalar, {utf8 => 1, pretty => 1})  
# => JSON->new->utf8(1)->pretty(1)->encode($perl_scalar)
```

from_json

```
$perl_scalar = from_json($json_text[, $optional_hashref])
```

The opposite of "to_json": expects a Unicode string and tries to parse it, returning the resulting reference. Croaks on error.

Basically, this function call is functionally identical to:

```
$perl_scalar = JSON->new->decode($json_text)
```

You can pass an optional hash reference to modify its behavior, but that may change what "from_json" expects/generates (see "ENCODING/CODESET FLAG NOTES" for details).

```
$perl_scalar = from_json($json_text, {utf8 => 1})  
# => JSON->new->utf8(1)->decode($json_text)
```

JSON::is_bool

```
$is_boolean = JSON::is_bool($scalar)
```

Returns true if the passed scalar represents either JSON::true or JSON::false, two constants that act like 1 and 0 respectively and are also used to represent JSON "true" and "false" in Perl strings.

See MAPPING, below, for more information on how JSON values are mapped to Perl.

COMMON OBJECT-ORIENTED INTERFACE

This section is also taken from JSON::XS.

The object oriented interface lets you configure your own encoding or decoding style, within the limits of supported formats.

new

```
$json = JSON->new
```

Creates a new JSON::XS-compatible backend object that can be used to de/encode JSON strings. All boolean flags described below are by default *disabled*.

The mutators for flags all return the backend object again and thus calls can be chained:

```
my $json = JSON->new->utf8->space_after->encode({ a => [1,2] })  
=> { "a": [1, 2] }
```

ascii

```
$json = $json->ascii([$enable])
```

```
$enable = $json->get_ascii
```

If `$enable` is true (or missing), then the "encode" method will not generate characters outside the code range 0..127 (which is ASCII). Any Unicode characters outside that range will be escaped using

either a single `\uXXXX` (BMP characters) or a double `\uHHHH\uLLLL` escape sequence, as per RFC4627. The resulting encoded JSON text can be treated as a native Unicode string, an ascii-encoded, latin1-encoded or UTF-8 encoded string, or any other superset of ASCII.

If `$enable` is false, then the "encode" method will not escape Unicode characters unless required by the JSON syntax or other flags. This results in a faster and more compact format.

See also the section **ENCODING/CODESET FLAG NOTES** later in this document.

The main use for this flag is to produce JSON texts that can be transmitted over a 7-bit channel, as the encoded JSON texts will not contain any 8 bit characters.

```
JSON->new->ascii(1)->encode([chr 0x10401])  
=> ["\ud801\udc01"]
```

latin1

```
$json = $json->latin1([$enable])
```

```
$enable = $json->get_latin1
```

If `$enable` is true (or missing), then the "encode" method will encode the resulting JSON text as latin1 (or iso-8859-1), escaping any characters outside the code range 0..255. The resulting string can be treated as a latin1-encoded JSON text or a native Unicode string. The "decode" method will not be affected in any way by this flag, as "decode" by default expects Unicode, which is a strict superset of latin1.

If `$enable` is false, then the "encode" method will not escape Unicode characters unless required by the JSON syntax or other flags.

See also the section **ENCODING/CODESET FLAG NOTES** later in this document.

The main use for this flag is efficiently encoding binary data as

JSON text, as most octets will not be escaped, resulting in a smaller encoded size. The disadvantage is that the resulting JSON text is encoded in latin1 (and must correctly be treated as such when storing and transferring), a rare encoding for JSON. It is therefore most useful when you want to store data structures known to contain binary data efficiently in files or databases, not when talking to other JSON encoders/decoders.

```
JSON->new->latin1->encode(["\x{89}\x{abc}"])  
=> ["\x{89}\u0abc"] # (perl syntax, U+abc escaped, U+89 not)
```

utf8

```
$json = $json->utf8([$enable])
```

```
$enabled = $json->get_utf8
```

If \$enable is true (or missing), then the "encode" method will encode the JSON result into UTF-8, as required by many protocols, while the "decode" method expects to be handled an UTF-8-encoded string. Please note that UTF-8-encoded strings do not contain any characters outside the range 0..255, they are thus useful for bitwise/binary I/O. In future versions, enabling this option might enable autodetection of the UTF-16 and UTF-32 encoding families, as described in RFC4627.

If \$enable is false, then the "encode" method will return the JSON string as a (non-encoded) Unicode string, while "decode" expects thus a Unicode string. Any decoding or encoding (e.g. to UTF-8 or UTF-16) needs to be done yourself, e.g. using the Encode module.

See also the section **ENCODING/CODESET FLAG NOTES** later in this document.

Example, output UTF-16BE-encoded JSON:

```
use Encode;  
$jsontext = encode "UTF-16BE", JSON->new->encode ($object);
```

Example, decode UTF-32LE-encoded JSON:

```
use Encode;  
$object = JSON->new->decode (decode "UTF-32LE", $jsontext);
```

pretty

```
$json = $json->pretty([$enable])
```

This enables (or disables) all of the "indent", "space_before" and

"space_after" (and in the future possibly more) flags in one call to generate the most readable (or most compact) form possible.

indent

```
$json = $json->indent([$enable])
```

```
$enable = $json->get_indent
```

If \$enable is true (or missing), then the "encode" method will use a multiline format as output, putting every array member or object/hash key-value pair into its own line, indenting them properly.

If \$enable is false, no newlines or indenting will be produced, and the resulting JSON text is guaranteed not to contain any "newlines".

This setting has no effect when decoding JSON texts.

space_before

```
$json = $json->space_before([$enable])
```

```
$enable = $json->get_space_before
```

If \$enable is true (or missing), then the "encode" method will add an extra optional space before the ":" separating keys from values in JSON objects.

If \$enable is false, then the "encode" method will not add any extra space at those places.

This setting has no effect when decoding JSON texts. You will also most likely combine this setting with "space_after".

Example, space_before enabled, space_after and indent disabled:

```
{"key" : "value" }
```

space_after

```
$json = $json->space_after([$enable])
```

```
$enable = $json->get_space_after
```

If \$enable is true (or missing), then the "encode" method will add an extra optional space after the ":" separating keys from values in JSON objects and extra whitespace after the "," separating key-value pairs and array members.

If \$enable is false, then the "encode" method will not add any extra space at those places.

This setting has no effect when decoding JSON texts.

Example, space_before and indent disabled, space_after enabled:

```
{"key": "value"}
```

relaxed

```
$json = $json->relaxed([$enable])
```

```
$enabled = $json->get_relaxed
```

If \$enable is true (or missing), then "decode" will accept some extensions to normal JSON syntax (see below). "encode" will not be affected in anyway. *Be aware that this option makes you accept invalid JSON texts as if they were valid!*. I suggest only to use this option to parse application-specific files written by humans (configuration files, resource files etc.)

If \$enable is false (the default), then "decode" will only accept valid JSON texts.

Currently accepted extensions are:

- * list items can have an end-comma

JSON *separates* array elements and key-value pairs with commas. This can be annoying if you write JSON texts manually and want to be able to quickly append elements, so this extension accepts comma at the end of such items not just between them:

```
[
  1,
  2, <- this comma not normally allowed
]
{
  "k1": "v1",
  "k2": "v2", <- this comma not normally allowed
}
```

- * shell-style '#'-comments

Whenever JSON allows whitespace, shell-style comments are additionally allowed. They are terminated by the first carriage-return or line-feed character, after which more white-space and comments are allowed.

```
[  
  1, # this comment not allowed in JSON  
    # neither this one...  
]
```

canonical

```
$json = $json->canonical([$enable])
```

```
$enabled = $json->get_canonical
```

If `$enable` is true (or missing), then the "encode" method will output JSON objects by sorting their keys. This is adding a comparatively high overhead.

If `$enable` is false, then the "encode" method will output key-value pairs in the order Perl stores them (which will likely change between runs of the same script, and can change even within the same run from 5.18 onwards).

This option is useful if you want the same data structure to be encoded as the same JSON text (given the same overall settings). If it is disabled, the same hash might be encoded differently even if contains the same data, as key-value pairs have no inherent ordering in Perl.

This setting has no effect when decoding JSON texts.

This setting has currently no effect on tied hashes.

allow_nonref

```
$json = $json->allow_nonref([$enable])
```

```
$enabled = $json->get_allow_nonref
```

If `$enable` is true (or missing), then the "encode" method can convert a non-reference into its corresponding string, number or null JSON value, which is an extension to RFC4627. Likewise, "decode" will accept those JSON values instead of croaking.

If `$enable` is false, then the "encode" method will croak if it isn't passed an arrayref or hashref, as JSON texts must either be

an object or array. Likewise, "decode" will croak if given something that is not a JSON object or array.

Example, encode a Perl scalar as JSON value with enabled "allow_nonref", resulting in an invalid JSON text:

```
JSON->new->allow_nonref->encode ("Hello, World!")  
=> "Hello, World!"
```

allow_unknown

```
$json = $json->allow_unknown ([$enable])
```

```
$enabled = $json->get_allow_unknown
```

If \$enable is true (or missing), then "encode" will *not* throw an exception when it encounters values it cannot represent in JSON (for example, filehandles) but instead will encode a JSON "null" value. Note that blessed objects are not included here and are handled separately by `<allow_nonref>`.

If \$enable is false (the default), then "encode" will throw an exception when it encounters anything it cannot encode as JSON.

This option does not affect "decode" in any way, and it is recommended to leave it off unless you know your communications partner.

allow_blessed

```
$json = $json->allow_blessed ([$enable])
```

```
$enabled = $json->get_allow_blessed
```

See "OBJECT SERIALISATION" for details.

If \$enable is true (or missing), then the "encode" method will not barf when it encounters a blessed reference that it cannot convert otherwise. Instead, a JSON "null" value is encoded instead of the object.

If \$enable is false (the default), then "encode" will throw an exception when it encounters a blessed object that it cannot convert otherwise.

This setting has no effect on "decode".

convert_blessed

```
$json = $json->convert_blessed ([$enable])
```

```
$enable = $json->get_convert_blessed
```

See "OBJECT SERIALISATION" for details.

If \$enable is true (or missing), then "encode", upon encountering a blessed object, will check for the availability of the "TO_JSON" method on the object's class. If found, it will be called in scalar context and the resulting scalar will be encoded instead of the object.

The "TO_JSON" method may safely call die if it wants. If "TO_JSON" returns other blessed objects, those will be handled in the same way. "TO_JSON" must take care of not causing an endless recursion cycle (== crash) in this case. The name of "TO_JSON" was chosen because other methods called by the Perl core (== not by the user of the object) are usually in upper case letters and to avoid collisions with any "to_json" function or method.

If \$enable is false (the default), then "encode" will not consider this type of conversion.

This setting has no effect on "decode".

filter_json_object

```
$json = $json->filter_json_object($coderef)
```

When \$coderef is specified, it will be called from "decode" each time it decodes a JSON object. The only argument is a reference to the newly-created hash. If the code references returns a single scalar (which need not be a reference), this value (i.e. a copy of that scalar to avoid aliasing) is inserted into the deserialised data structure. If it returns an empty list (NOTE: *not* "undef", which is a valid scalar), the original deserialised hash will be inserted. This setting can slow down decoding considerably.

When \$coderef is omitted or undefined, any existing callback will be removed and "decode" will not change the deserialised hash in any way.

Example, convert all JSON objects into the integer 5:

```
my $js = JSON->new->filter_json_object (sub { 5 });  
# returns [5]  
$js->decode ('[{}]); # the given subroutine takes a hash reference.  
# throw an exception because allow_nonref is not enabled
```

```
# so a lone 5 is not allowed.  
$js->decode ('{"a":1, "b":2}');
```

filter_json_single_key_object

```
$json = $json->filter_json_single_key_object($key [=] $coderef)
```

Works remotely similar to "filter_json_object", but is only called for JSON objects having a single key named \$key.

This \$coderef is called before the one specified via "filter_json_object", if any. It gets passed the single value in the JSON object. If it returns a single value, it will be inserted into the data structure. If it returns nothing (not even "undef" but the empty list), the callback from "filter_json_object" will be called next, as if no single-key callback were specified.

If \$coderef is omitted or undefined, the corresponding callback will be disabled. There can only ever be one callback for a given key.

As this callback gets called less often than the "filter_json_object" one, decoding speed will not usually suffer as much. Therefore, single-key objects make excellent targets to serialise Perl objects into, especially as single-key JSON objects are as close to the type-tagged value concept as JSON gets (it's basically an ID/VALUE tuple). Of course, JSON does not support this in any way, so you need to make sure your data never looks like a serialised Perl hash.

Typical names for the single object key are "__class_whatever__", or "\$__dollars_are_rarely_used__\$" or "}ugly_brace_placement", or even things like "__class_md5sum(classname)__", to reduce the risk of clashing with real hashes.

Example, decode JSON objects of the form "{ "__widget__" => <id> }" into the corresponding \$WIDGET{<id>} object:

```
# return whatever is in $WIDGET{5}:  
JSON  
->new  
->filter_json_single_key_object (__widget__ => sub {  
    $WIDGET{ $_[0] }  
})  
->decode ('{"__widget__": 5')  
  
# this can be used with a TO_JSON method in some "widget" class  
# for serialisation to json:
```

```

sub WidgetBase::TO_JSON {
    my ($self) = @_;

    unless ($self->{id}) {
        $self->{id} = ..get..some..id..;
        $WIDGET{$self->{id}} = $self;
    }

    { __widget__ => $self->{id} }
}

```

max_depth

```
$json = $json->max_depth([$maximum_nesting_depth])
```

```
$max_depth = $json->get_max_depth
```

Sets the maximum nesting level (default 512) accepted while encoding or decoding. If a higher nesting level is detected in JSON text or a Perl data structure, then the encoder and decoder will stop and croak at that point.

Nesting level is defined by number of hash- or arrayrefs that the encoder needs to traverse to reach a given point or the number of "{" or "[" characters without their matching closing parenthesis crossed to reach a given character in a string.

Setting the maximum depth to one disallows any nesting, so that ensures that the object is only a single hash/object or array.

If no argument is given, the highest possible setting will be used, which is rarely useful.

max_size

```
$json = $json->max_size([$maximum_string_size])
```

```
$max_size = $json->get_max_size
```

Set the maximum length a JSON text may have (in bytes) where decoding is being attempted. The default is 0, meaning no limit.

When "decode" is called on a string that is longer than this many bytes, it will not attempt to decode the string but throw an exception. This setting has no effect on "encode" (yet).

If no argument is given, the limit check will be deactivated (same as when 0 is specified).

encode

```
$json_text = $json->encode($perl_scalar)
```


Converts the given Perl value or data structure to its JSON representation. Croaks on error.

decode

```
$perl_scalar = $json->decode($json_text)
```

The opposite of "encode": expects a JSON text and tries to parse it, returning the resulting simple scalar or reference. Croaks on error.

decode_prefix

```
($perl_scalar, $characters) = $json->decode_prefix($json_text)
```

This works like the "decode" method, but instead of raising an exception when there is trailing garbage after the first JSON object, it will silently stop parsing there and return the number of characters consumed so far.

This is useful if your JSON texts are not delimited by an outer protocol and you need to know where the JSON text ends.

```
JSON->new->decode_prefix ("[1] the tail")  
=> ([1], 3)
```

ADDITIONAL METHODS

The following methods are for this module only.

backend

```
$backend = $json->backend
```

Since 2.92, "backend" method returns an abstract backend module used currently, which should be `JSON::Backend::XS` (which inherits `JSON::XS` or `Cpanel::JSON::XS`), or `JSON::Backend::PP` (which inherits `JSON::PP`), not to monkey-patch the actual backend module globally.

If you need to know what is used actually, use "isa", instead of string comparison.

is_xs

```
$boolean = $json->is_xs
```

Returns true if the backend inherits `JSON::XS` or `Cpanel::JSON::XS`.

is_pp

```
$boolean = $json->is_pp
```

Returns true if the backend inherits JSON::PP.

property

```
$settings = $json->property()
```

Returns a reference to a hash that holds all the common flag settings.

```
$json = $json->property('utf8' => 1)
$value
= $json->property('utf8') # 1
```

You can use this to get/set a value of a particular flag.

INCREMENTAL PARSING

This section is also taken from JSON::XS.

In some cases, there is the need for incremental parsing of JSON texts. While this module always has to keep both JSON text and resulting Perl data structure in memory at one time, it does allow you to parse a JSON stream incrementally. It does so by accumulating text until it has a full JSON object, which it then can decode. This process is similar to using "decode_prefix" to see if a full JSON object is available, but is much more efficient (and can be implemented with a minimum of method calls).

This module will only attempt to parse the JSON text once it is sure it has enough text to get a decisive result, using a very simple but truly incremental parser. This means that it sometimes won't stop as early as the full parser, for example, it doesn't detect mismatched parentheses. The only thing it guarantees is that it starts decoding as soon as a syntactically valid JSON text has been seen. This means you need to set resource limits (e.g. "max_size") to ensure the parser will stop parsing in the presence of syntax errors.

The following methods implement this incremental parser.

incr_parse

```
$json->incr_parse( [$string] ) # void context
```

```
$obj_or_undef = $json->incr_parse( [$string] ) # scalar context
```

```
@obj_or_empty = $json->incr_parse( [$string] ) # list context
```

This is the central parsing function. It can both append new text

and extract objects from the stream accumulated so far (both of these functions are optional).

If `$string` is given, then this string is appended to the already existing JSON fragment stored in the `$json` object.

After that, if the function is called in void context, it will simply return without doing anything further. This can be used to add more text in as many chunks as you want.

If the method is called in scalar context, then it will try to extract exactly **one** JSON object. If that is successful, it will return this object, otherwise it will return "undef". If there is a parse error, this method will croak just as "decode" would do (one can then use "incr_skip" to skip the erroneous part). This is the most common way of using the method.

And finally, in list context, it will try to extract as many objects from the stream as it can find and return them, or the empty list otherwise. For this to work, there must be no separators (other than whitespace) between the JSON objects or arrays, instead they must be concatenated back-to-back. If an error occurs, an exception will be raised as in the scalar context case. Note that in this case, any previously-parsed JSON texts will be lost.

Example: Parse some JSON arrays/objects in a given string and return them.

```
my @objs = JSON->new->incr_parse ("[5][7][1,2]");
```

```
incr_text
```

```
  $lvalue_string = $json->incr_text
```

This method returns the currently stored JSON fragment as an lvalue, that is, you can manipulate it. This **only** works when a preceding call to "incr_parse" in **scalar context** successfully returned an object. Under all other circumstances you must not call this function (I mean it. although in simple tests it might actually work, it **will** fail under real world conditions). As a special exception, you can also call this method before having parsed anything.

That means you can only use this function to look at or manipulate text before or after complete JSON objects, not while the parser is in the middle of parsing a JSON object.

This function is useful in two cases: a) finding the trailing text after a JSON object or b) parsing multiple JSON objects separated by non-JSON text (such as commas).

`incr_skip`

`$json->incr_skip`

This will reset the state of the incremental parser and will remove the parsed text from the input buffer so far.

This is

useful after "incr_parse" died, in which case the input buffer and incremental parser state is left unchanged, to skip the text parsed so far and to reset the parse state.

The difference to "incr_reset" is that only text until the parse error occurred is removed.

`incr_reset`

`$json->incr_reset`

This completely resets the incremental parser, that is, after this call, it will be as if the parser had never parsed anything.

This is useful if you want to repeatedly parse JSON objects and want to ignore any trailing data, which means you have to reset the parser after each successful decode.

MAPPING

Most of this section is also taken from JSON::XS.

This section describes how the backend modules map Perl values to JSON values and vice versa. These mappings are designed to "do the right thing" in most circumstances automatically, preserving round-tripping characteristics (what you put in comes out as something equivalent).

For the more enlightened:

note that in the following descriptions,

lowercase `*perl*` refers to the Perl interpreter, while uppercase

`*Perl*` refers to the abstract Perl language itself.

JSON -> PERL

`object`

A JSON object becomes a reference to a hash in Perl. No ordering of object keys is preserved (JSON does not preserve object key ordering itself).

`array`

A JSON array becomes a reference to an array in Perl.

string

A JSON string becomes a string scalar in Perl - Unicode codepoints in JSON are represented by the same codepoints in the Perl string, so no manual decoding is necessary.

number

A JSON number becomes either an integer, numeric (floating point) or string scalar in perl, depending on its range and any fractional parts. On the Perl level, there is no difference between those as Perl handles all the conversion details, but an integer may take slightly less memory and might represent more values exactly

than floating point

numbers.

If the number consists of digits only, this module will try to represent it as an integer value. If that fails, it will try to represent it as a numeric (floating point) value if that is possible without loss of precision. Otherwise it will preserve the number as a string value (in which case you lose roundtripping ability, as the JSON number will be re-encoded to a JSON string).

Numbers containing a fractional or exponential part will always be represented as numeric (floating point) values, possibly at a loss of precision (in which case you might lose perfect roundtripping ability, but the JSON number will still be re-encoded as a JSON number).

Note that precision is not accuracy - binary floating point values cannot represent most decimal fractions exactly, and when converting from and to floating point, this module only guarantees precision up to but not including the least significant bit.

true, false

These JSON atoms become "JSON::true" and "JSON::false", respectively. They are overloaded to act almost exactly like the numbers 1 and 0. You can check whether a scalar is a JSON boolean by using the "JSON::is_bool" function.

null

A JSON null atom becomes "undef" in Perl.

shell-style comments ("# *text*")

As a nonstandard extension to the JSON syntax that is enabled by the "relaxed" setting, shell-style comments are allowed. They can start anywhere outside strings and go till the end of the line.

PERL -> JSON

The mapping from Perl to JSON is slightly more difficult, as Perl is a truly typeless language, so we can only guess which JSON type is meant by a Perl value.

hash references

Perl hash references become JSON objects. As there is no inherent ordering in hash keys (or JSON objects), they will usually be encoded in a pseudo-random order.

This module can

optionally sort the hash keys (determined by the `*canonical*` flag), so the same data structure will serialise to the same JSON text (given same settings and version of the same backend), but this incurs a runtime overhead and is only rarely useful, e.g. when you want to compare some JSON text against another for equality.

array references

Perl array references become JSON arrays.

other references

Other unblest references are generally not allowed and will cause an exception to be thrown, except for references to the integers 0 and 1, which get turned into "false" and "true" atoms in JSON. You can also use "JSON::false" and "JSON::true" to improve readability.

```
encode_json [0,JSON::true] # yields [false,true]
```

JSON::true, JSON::false, JSON::null

These special values become JSON true and JSON false values, respectively. You can also use "\1" and "\0" directly if you want.

blessed objects

Blessed objects are not directly representable in JSON, but "JSON::XS" allows various ways of handling objects. See "OBJECT SERIALISATION", below, for details.

simple scalars

Simple Perl scalars (any scalar that is not a reference) are the most difficult objects to encode: this module will encode

undefined scalars as JSON "null" values, scalars that have last been used in a string context before encoding as JSON strings, and anything else as number value:

```
# dump as number
encode_json [2]          # yields [2]
encode_json [-3.0e17]    # yields [-3e+17]
my $value = 5; encode_json [$value] # yields [5]

# used as string, so dump as string
print $value;
encode_json [$value]     # yields ["5"]

# undef becomes null
encode_json [undef]     # yields [null]
```

You can force the type to be a string by stringifying it:

```
my $x = 3.1; # some variable containing a number
"$x";      # stringified
$x .= "";  # another, more awkward way to stringify
print $x;  # perl does it for you, too, quite often
```

You can force the type to be a number by numifying it:

```
my $x = "3"; # some variable containing a string
$x += 0;    # numify it, ensuring it will be dumped as a number
$x *= 1;    # same thing, the choice is yours.
```

You can not currently force the type in other, less obscure, ways. Tell me if you need this capability (but don't forget to explain why it's needed :).

Note that numerical precision has the same meaning as under Perl (so binary to decimal conversion follows the same rules as in Perl, which can differ to other languages). Also, your perl interpreter might expose extensions to the floating point numbers of your platform, such as infinities or NaN's - these cannot be represented in JSON, and it is an error to pass those in.

OBJECT SERIALISATION

As for Perl objects, this module only supports a pure JSON representation (without the ability to deserialise the object automatically again).

SERIALISATION

What happens when this module encounters a Perl object depends on the "allow_blessed" and "convert_blessed" settings, which are used in this order:

1. "convert_blessed" is enabled and the object has a "TO_JSON" method.

In this case, the "TO_JSON" method of the object is invoked in scalar context. It must return a single scalar that can be directly encoded into JSON. This scalar replaces the object in the JSON text.

For example, the following "TO_JSON" method will convert all URI objects to JSON strings when serialised. The fact that these values originally were URI objects is lost.

```
sub URI::TO_JSON {  
    my ($uri) = @_;  
  
    $uri->as_string  
}
```

2. "allow_blessed" is enabled.

The object will be serialised as a JSON null value.

3. none of the above

If none of the settings are enabled or the respective methods are missing, this module throws an exception.

ENCODING/CODESET FLAG NOTES

This section is taken from JSON::XS.

The interested reader might have seen a number of flags that signify encodings or codesets - "utf8", "latin1" and "ascii".

There seems to be some confusion on what these do, so here is a short comparison:

"utf8" controls whether the JSON text created by "encode" (and expected by "decode") is UTF-8 encoded or not, while "latin1" and "ascii" only control whether "encode" escapes character values outside their respective codeset range. Neither of these flags conflict with each other, although some combinations make less sense than others.

Care has been taken to make all flags symmetrical with respect to "encode" and "decode", that is, texts encoded with any combination of these flag values will be correctly decoded when the same flags

are used - in general, if you use different flag settings while encoding vs. when decoding you likely have a bug somewhere.

Below comes a verbose discussion of these flags. Note that a "codeset" is simply an abstract set of character-codepoint pairs, while an encoding takes those codepoint numbers and *encodes* them, in our case into octets. Unicode is (among other things) a codeset, UTF-8 is an encoding, and ISO-8859-1 (= latin 1) and ASCII are both codesets *and* encodings at the same time, which can be confusing.

"utf8" flag disabled

When "utf8" is disabled (the default), then "encode"/"decode" generate and expect Unicode strings, that is, characters with high ordinal Unicode values (> 255) will be encoded as such characters, and likewise such characters are decoded as-is, no changes to them will be done, except "(re-)interpreting" them

as Unicode codepoints or Unicode characters, respectively (to Perl, these are the same thing in strings unless you do funny/weird/dumb stuff).

This is useful when you want to do the encoding yourself (e.g. when you want to have UTF-16 encoded JSON texts) or when some other layer does the encoding for you (for example, when printing to a terminal using a filehandle that transparently encodes to UTF-8 you certainly do NOT want to UTF-8 encode your data first and have Perl encode it another time).

"utf8" flag enabled

If the "utf8"-flag is enabled, "encode"/"decode" will encode all characters using the corresponding UTF-8 multi-byte sequence, and will expect your input strings to be encoded as UTF-8, that is, no "character" of the input string must have any value > 255, as UTF-8 does not allow that.

The "utf8" flag therefore switches between two modes: disabled means you will get a Unicode string in Perl, enabled means you get an UTF-8 encoded octet/binary string in Perl.

"latin1" or "ascii" flags enabled

With "latin1" (or "ascii") enabled, "encode" will escape characters with ordinal values > 255 (> 127 with "ascii") and encode the remaining characters as specified by the "utf8" flag.

If "utf8" is disabled, then the result is also correctly

encoded in those character sets (as both are proper subsets of Unicode, meaning that a Unicode string with all character values < 256 is the same thing as a ISO-8859-1 string, and a Unicode string with all character values < 128 is the same thing as an ASCII string in Perl).

If "utf8" is enabled, you still get a correct UTF-8-encoded string, regardless of these flags, just some more characters will be escaped using "\uXXXX" then before.

Note that ISO-8859-1-*encoded* strings are not compatible with UTF-8 encoding, while ASCII-encoded strings are. That is because the ISO-8859-1 encoding is NOT a subset of UTF-8 (despite the ISO-8859-1 *codeset* being a subset of Unicode), while ASCII is.

Surprisingly, "decode" will ignore these flags and so treat all input values as governed by the "utf8" flag. If it is disabled, this allows you to decode ISO-8859-1- and ASCII-encoded strings, as both strict subsets of Unicode. If it is enabled, you can correctly decode UTF-8 encoded strings.

So neither "latin1" nor "ascii" are incompatible with the "utf8" flag - they only govern when the JSON output engine escapes a character or not.

The main use for "latin1" is to relatively efficiently store binary data as JSON, at the expense of breaking compatibility with most JSON decoders.

The main use for "ascii" is to force the output to not contain characters with values > 127, which means you can interpret the resulting string as UTF-8, ISO-8859-1, ASCII, KOI8-R or most about any character set and 8-bit-encoding, and still get the same data structure back. This is useful when your channel for JSON transfer is not 8-bit clean or the encoding might be mangled in between (e.g. in mail), and works because ASCII is a proper subset of most 8-bit and multibyte encodings in use in the world.

BACKWARD INCOMPATIBILITY

Since version 2.90, stringification (and string comparison) for "JSON::true" and "JSON::false" has not been overloaded. It shouldn't matter as long as you treat them as boolean values, but a code that expects they are stringified as "true" or "false" doesn't work as you have expected any more.

```
if (JSON::true eq 'true') { # now fails
```

```
print "The result is $JSON::true now."; # => The result is 1 now.
```

And now these boolean values don't inherit JSON::Boolean, either. When you need to test a value is a JSON boolean value or not, use "JSON::is_bool" function, instead of testing the value inherits a particular boolean class or not.

BUGS

Please report bugs on backend selection and additional features this module provides to RT or GitHub issues for this module:

<https://rt.cpan.org/Public/Dist/Display.html?Queue=JSON>

<https://github.com/makamaka/JSON/issues>

Please report bugs and feature requests on decoding/encoding and boolean behaviors to the author of the backend module you are using.

SEE ALSO

JSON::XS, Cpanel::JSON::XS, JSON::PP for backends.

JSON::MaybeXS, an alternative that prefers Cpanel::JSON::XS.

"RFC4627"(<<http://www.ietf.org/rfc/rfc4627.txt>>)

AUTHOR

Makamaka Hannyaharamitu, <makamaka@cpan.org>

JSON::XS was written by Marc Lehmann <schmorp@schmorp.de>

The release of this new version owes to the courtesy of Marc Lehmann.

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Found in path(s):

* /opt/cola/permits/1719205206_1686593325.7909951/0/libjson-perl-4-10000-orig-tar-gz/JSON-4.10/README

1.359 libsepol 3.4-2.1

1.359.1 Available under license :

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Version 2.1, February 1999

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<signature of Ty Coon>, 1 April 1990

Ty Coon, President of Vice

That's all there is to it!

1.360 llvm 14.0.6-12

1.360.1 Available under license :

; NOTE: Assertions have been autogenerated by utils/update_llc_test_checks.py

; RUN: llc < %s -mtriple=aarch64-- | FileCheck %s

; A shuffle mask with all undef elements is always legal.

```
define <4 x i32> @PR41535(<2 x i32> %p1, <2 x i32> %p2) {
; CHECK-LABEL: PR41535:
; CHECK:      // %bb.0:
; CHECK-NEXT:  ext v0.8b, v0.8b, v1.8b, #4
; CHECK-NEXT:  mov v0.d[1], v0.d[0]
; CHECK-NEXT:  ret
%cat1 = shufflevector <2 x i32> %p1, <2 x i32> undef, <4 x i32> <i32 undef, i32 1, i32 undef, i32 undef>
%cat2 = shufflevector <2 x i32> %p2, <2 x i32> undef, <4 x i32> <i32 0, i32 undef, i32 undef, i32 undef>
%r = shufflevector <4 x i32> %cat1, <4 x i32> %cat2, <4 x i32> <i32 undef, i32 undef, i32 1, i32 4>
ret <4 x i32> %r
}
```

cd826e2ba08f758aee2898682be6d1f4

; RUN: llc < %s -mtriple=s390x-linux-gnu -mcpu=zEC12 -verify-machineinstrs | FileCheck %s

;

; Test that early if conversion produces LOCR with operands of the right

; register classes.

```
define void @autogen_SD4739(i8*) {
; CHECK-NOT: Expected a GR32Bit register, but got a GRX32Bit register
```

BB:

```
%L34 = load i8, i8* %0
```

```
%Cmp56 = icmp sgt i8 undef, %L34
```

```
br label %CF246
```

```
CF246:                                ; preds = %CF246, %BB
```

```
%S1163 = select i1 %Cmp56, i8 %L34, i8 undef
```

```
br i1 undef, label %CF246, label %CF248
```

```
CF248:                                ; preds = %CF248, %CF246
```

```
store i8 %S1163, i8* %0
```

```
br label %CF248
```

```
}
```

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```

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*/
; RUN: llc -march=hexagon < %s
; REQUIRES: asserts

; The two loads based on %struct.0, loading two different data types
; cause LSR to assume type "void" for the memory type. This would then
; cause an assert in isLegalAddressingMode. Make sure we no longer crash.

target triple = "hexagon"

%struct.0 = type { i8*, i8, %union.anon.0 }
%union.anon.0 = type { i8* }

define hidden fastcc void @fred() unnamed_addr #0 {
entry:
br i1 undef, label %while.end, label %while.body.lr.ph

while.body.lr.ph:
; preds = %entry
br label %while.body

while.body:
; preds = %exit.2, %while.body.lr.ph

```

```

%lsrc.iv = phi %struct.0* [ %cgep22, %exit.2 ], [ undef, %while.body.lr.ph ]
switch i32 undef, label %exit [
  i32 1, label %sw.bb.i
  i32 2, label %sw.bb3.i
]

```

```

sw.bb.i:                                ; preds = %while.body
unreachable

```

```

sw.bb3.i:                               ; preds = %while.body
unreachable

```

```

exit:                                    ; preds = %while.body
switch i32 undef, label %exit.2 [
  i32 1, label %sw.bb.i17
  i32 2, label %sw.bb3.i20
]

```

```

sw.bb.i17:                              ; preds = %.exit
%0 = bitcast %struct.0* %lsrc.iv to i32*
%1 = load i32, i32* %0, align 4
unreachable

```

```

sw.bb3.i20:                             ; preds = %exit
%2 = bitcast %struct.0* %lsrc.iv to i8**
%3 = load i8*, i8** %2, align 4
unreachable

```

```

exit.2:                                  ; preds = %exit
%cgep22 = getelementptr %struct.0, %struct.0* %lsrc.iv, i32 1
br label %while.body

```

```

while.end:                               ; preds = %entry
ret void
}

```

```

attributes #0 = { nounwind optsize "target-cpu"="hexagonv55" }
; RUN: opt -consthoist -S -o - %s | FileCheck %s
target datalayout = "e-m:e-p:32:32-i64:64-v128:64:128-a:0:32-n32-S64"
target triple = "thumbv6m-none--musleabi"

```

```

; Check that for i8 type, the maximum legal offset is 31.
; Also check that an constant used as value to be stored rather than
; pointer in a store instruction is hoisted.
; CHECK: foo_i8
; CHECK-DAG: %[[C1:const[0-9]?]] = bitcast i32 805874720 to i32
; CHECK-DAG: %[[C2:const[0-9]?]] = bitcast i32 805874688 to i32

```

```

; CHECK-DAG: %[[C3:const[0-9]?]] = bitcast i32 805873720 to i32
; CHECK-DAG: %[[C4:const[0-9]?]] = bitcast i32 805873688 to i32
; CHECK: %0 = inttoptr i32 %[[C2]] to i8*
; CHECK-NEXT: %1 = load volatile i8, i8* %0
; CHECK-NEXT: %[[M1:const_mat[0-9]?]] = add i32 %[[C2]], 4
; CHECK-NEXT: %2 = inttoptr i32 %[[M1]] to i8*
; CHECK-NEXT: %3 = load volatile i8, i8* %2
; CHECK-NEXT: %[[M2:const_mat[0-9]?]] = add i32 %[[C2]], 31
; CHECK-NEXT: %4 = inttoptr i32 %[[M2]] to i8*
; CHECK-NEXT: %5 = load volatile i8, i8*
%4
; CHECK-NEXT: %6 = inttoptr i32 %[[C1]] to i8*
; CHECK-NEXT: %7 = load volatile i8, i8* %6
; CHECK-NEXT: %[[M3:const_mat[0-9]?]] = add i32 %[[C1]], 7
; CHECK-NEXT: %8 = inttoptr i32 %[[M3]] to i8*
; CHECK-NEXT: %9 = load volatile i8, i8* %8
; CHECK-NEXT: %10 = inttoptr i32 %[[C4]] to i8*
; CHECK-NEXT: store i8 %9, i8* %10
; CHECK-NEXT: %[[M4:const_mat[0-9]?]] = add i32 %[[C4]], 31
; CHECK-NEXT: %11 = inttoptr i32 %[[M4]] to i8*
; CHECK-NEXT: store i8 %7, i8* %11
; CHECK-NEXT: %12 = inttoptr i32 %[[C3]] to i8*
; CHECK-NEXT: store i8 %5, i8* %12
; CHECK-NEXT: %[[M5:const_mat[0-9]?]] = add i32 %[[C3]], 7
; CHECK-NEXT: %13 = inttoptr i32 %[[M5]] to i8*
; CHECK-NEXT: store i8 %3, i8* %13
; CHECK-NEXT: %[[M6:const_mat[0-9]?]] = add i32 %[[C1]], 80
; CHECK-NEXT: %14 = inttoptr i32 %[[M6]] to i8*
; CHECK-NEXT: store i8* %14, i8** @goo

```

```
@goo = global i8* undef
```

```

define void @foo_i8() {
entry:
%0 = load volatile i8, i8* inttoptr (i32 805874688 to i8*)
%1 = load volatile
i8, i8* inttoptr (i32 805874692 to i8*)
%2 = load volatile i8, i8* inttoptr (i32 805874719 to i8*)
%3 = load volatile i8, i8* inttoptr (i32 805874720 to i8*)
%4 = load volatile i8, i8* inttoptr (i32 805874727 to i8*)
store i8 %4, i8* inttoptr(i32 805873688 to i8*)
store i8 %3, i8* inttoptr(i32 805873719 to i8*)
store i8 %2, i8* inttoptr(i32 805873720 to i8*)
store i8 %1, i8* inttoptr(i32 805873727 to i8*)
store i8* inttoptr(i32 805874800 to i8*), i8** @goo
ret void
}

```

```

; Check that for i16 type, the maximum legal offset is 62.
; CHECK: foo_i16
; CHECK-DAG: %[[C1:const[0-9]?]] = bitcast i32 805874752 to i32
; CHECK-DAG: %[[C2:const[0-9]?]] = bitcast i32 805874688 to i32
; CHECK: %0 = inttoptr i32 %[[C2]] to i16*
; CHECK-NEXT: %1 = load volatile i16, i16* %0, align 2
; CHECK-NEXT: %[[M1:const_mat[0-9]?]] = add i32 %[[C2]], 4
; CHECK-NEXT: %2 = inttoptr i32 %[[M1]] to i16*
; CHECK-NEXT: %3 = load volatile i16, i16* %2, align 2
; CHECK-NEXT: %[[M2:const_mat[0-9]?]] = add i32
%[[C2]], 32
; CHECK-NEXT: %4 = inttoptr i32 %[[M2]] to i16*
; CHECK-NEXT: %5 = load volatile i16, i16* %4, align 2
; CHECK-NEXT: %[[M3:const_mat[0-9]?]] = add i32 %[[C2]], 62
; CHECK-NEXT: %6 = inttoptr i32 %[[M3]] to i16*
; CHECK-NEXT: %7 = load volatile i16, i16* %6, align 2
; CHECK-NEXT: %8 = inttoptr i32 %[[C1]] to i16*
; CHECK-NEXT: %9 = load volatile i16, i16* %8, align 2
; CHECK-NEXT: %[[M4:const_mat[0-9]?]] = add i32 %[[C1]], 22
; CHECK-NEXT: %10 = inttoptr i32 %[[M4]] to i16*
; CHECK-NEXT: %11 = load volatile i16, i16* %10, align 2

```

```

define void @foo_i16() {
entry:
%0 = load volatile i16, i16* inttoptr (i32 805874688 to i16*), align 2
%1 = load volatile i16, i16* inttoptr (i32 805874692 to i16*), align 2
%2 = load volatile i16, i16* inttoptr (i32 805874720 to i16*), align 2
%3 = load volatile i16, i16* inttoptr (i32 805874750 to i16*), align 2
%4 = load volatile i16, i16* inttoptr (i32 805874752 to i16*), align 2
%5 = load volatile i16, i16* inttoptr (i32 805874774
to i16*), align 2
ret void
}

```

```

; Check that for i32 type, the maximum legal offset is 124.
; CHECK: foo_i32
; CHECK-DAG: %[[C1:const[0-9]?]] = bitcast i32 805874816 to i32
; CHECK-DAG: %[[C2:const[0-9]?]] = bitcast i32 805874688 to i32
; CHECK: %0 = inttoptr i32 %[[C2]] to i32*
; CHECK-NEXT: %1 = load volatile i32, i32* %0, align 4
; CHECK-NEXT: %[[M1:const_mat[0-9]?]] = add i32 %[[C2]], 4
; CHECK-NEXT: %2 = inttoptr i32 %[[M1]] to i32*
; CHECK-NEXT: %3 = load volatile i32, i32* %2, align 4
; CHECK-NEXT: %[[M2:const_mat[0-9]?]] = add i32 %[[C2]], 124
; CHECK-NEXT: %4 = inttoptr i32 %[[M2]] to i32*
; CHECK-NEXT: %5 = load volatile i32, i32* %4, align 4
; CHECK-NEXT: %6 = inttoptr i32 %[[C1]] to i32*
; CHECK-NEXT: %7 = load volatile i32, i32* %6, align 4

```

```
; CHECK-NEXT: %[[M3:const_mat[0-9]?]] = add i32 %[[C1]], 8
; CHECK-NEXT: %8 = inttoptr i32 %[[M3]] to i32*
; CHECK-NEXT: %9 = load volatile i32, i32* %8, align 4
; CHECK-NEXT: %[[M4:const_mat[0-9]?]] = add i32 %[[C1]],
12
; CHECK-NEXT: %10 = inttoptr i32 %[[M4]] to i32*
; CHECK-NEXT: %11 = load volatile i32, i32* %10, align 4
```

```
define void @foo_i32() {
entry:
%0 = load volatile i32, i32* inttoptr (i32 805874688 to i32*), align 4
%1 = load volatile i32, i32* inttoptr (i32 805874692 to i32*), align 4
%2 = load volatile i32, i32* inttoptr (i32 805874812 to i32*), align 4
%3 = load volatile i32, i32* inttoptr (i32 805874816 to i32*), align 4
%4 = load volatile i32, i32* inttoptr (i32 805874824 to i32*), align 4
%5 = load volatile i32, i32* inttoptr (i32 805874828 to i32*), align 4
ret void
}
```

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; NOTE: Assertions have been autogenerated by utils/update_test_checks.py UTC_ARGS: --function-signature --scrub-attributes

; RUN: opt -S -argpromotion < %s | FileCheck %s

; RUN: opt -S -passes=argpromotion < %s | FileCheck %s

; Test that we only promote arguments when the caller/callee have compatible

; function attributes.

target triple = "x86_64-unknown-linux-gnu"

; This should promote

define internal fastcc void @callee_avx512_legal512_prefer512_call_avx512_legal512_prefer512(<8 x i64>* %arg, <8 x i64>* readonly %arg1) #0 {

; CHECK-LABEL: define {{{^@+}}}@callee_avx512_legal512_prefer512_call_avx512_legal512_prefer512

```

; CHECK-SAME: (<8 x i64>* [[ARG:%.*]], <8 x i64> [[ARG1_VAL:%.*]])
; CHECK-NEXT: bb:
; CHECK-NEXT: store <8 x i64> [[ARG1_VAL]], <8 x i64>* [[ARG]]
; CHECK-NEXT: ret void
;
bb:
%tmp = load <8 x i64>, <8 x i64>* %arg1
store <8 x i64> %tmp, <8 x i64>* %arg
ret void
}

define void @avx512_legal512_prefer512_call_avx512_legal512_prefer512(<8 x i64>* %arg) #0
{
; CHECK-LABEL: define {{{^@+}}}@avx512_legal512_prefer512_call_avx512_legal512_prefer512
; CHECK-SAME: (<8 x i64>* [[ARG:%.*]])
; CHECK-NEXT: bb:
; CHECK-NEXT: [[TMP:%.*]] = alloca <8 x i64>, align 32
; CHECK-NEXT: [[TMP2:%.*]] = alloca <8 x i64>, align 32
; CHECK-NEXT: [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; CHECK-NEXT: call void @llvm.memset.p0i8.i64(i8* align 32 [[TMP3]], i8 0, i64 32, i1 false)
; CHECK-NEXT: [[TMP_VAL:%.*]] = load <8 x i64>, <8 x i64>* [[TMP]]
; CHECK-NEXT: call fastcc void @callee_avx512_legal512_prefer512_call_avx512_legal512_prefer512(<8 x
i64>* [[TMP2]], <8 x i64> [[TMP_VAL]])
; CHECK-NEXT: [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 32
; CHECK-NEXT: store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; CHECK-NEXT: ret void
;
bb:
%tmp = alloca <8 x i64>, align 32
%tmp2 = alloca <8 x i64>, align 32
%tmp3 = bitcast <8 x i64>* %tmp to i8*
call void @llvm.memset.p0i8.i64(i8* align 32 %tmp3, i8 0, i64
32, i1 false)
call fastcc void @callee_avx512_legal512_prefer512_call_avx512_legal512_prefer512(<8 x i64>* %tmp2, <8 x
i64>* %tmp)
%tmp4 = load <8 x i64>, <8 x i64>* %tmp2, align 32
store <8 x i64> %tmp4, <8 x i64>* %arg, align 2
ret void
}

; This should promote
define internal fastcc void @callee_avx512_legal512_prefer256_call_avx512_legal512_prefer256(<8 x i64>* %arg,
<8 x i64>* readonly %arg1) #1 {
; CHECK-LABEL: define {{{^@+}}}@callee_avx512_legal512_prefer256_call_avx512_legal512_prefer256
; CHECK-SAME: (<8 x i64>* [[ARG:%.*]], <8 x i64> [[ARG1_VAL:%.*]])
; CHECK-NEXT: bb:
; CHECK-NEXT: store <8 x i64> [[ARG1_VAL]], <8 x i64>* [[ARG]]
; CHECK-NEXT: ret void

```

```

;
bb:
  %tmp = load <8 x i64>, <8 x i64>* %arg1
  store <8 x i64> %tmp, <8 x i64>* %arg
  ret void
}

define void @avx512_legal512_prefer256_call_avx512_legal512_prefer256(<8 x i64>* %arg) #1 {
; CHECK-LABEL: define {[^@]+}@avx512_legal512_prefer256_call_avx512_legal512_prefer256
; CHECK-SAME: (<8 x i64>* [[ARG:%.*]])
;
  CHECK-NEXT: bb:
; CHECK-NEXT: [[TMP:%.*]] = alloca <8 x i64>, align 32
; CHECK-NEXT: [[TMP2:%.*]] = alloca <8 x i64>, align 32
; CHECK-NEXT: [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; CHECK-NEXT: call void @llvm.memset.p0i8.i64(i8* align 32 [[TMP3]], i8 0, i64 32, i1 false)
; CHECK-NEXT: [[TMP_VAL:%.*]] = load <8 x i64>, <8 x i64>* [[TMP]]
; CHECK-NEXT: call fastcc void @callee_avx512_legal512_prefer256_call_avx512_legal512_prefer256(<8 x
i64>* [[TMP2]], <8 x i64> [[TMP_VAL]])
; CHECK-NEXT: [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 32
; CHECK-NEXT: store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; CHECK-NEXT: ret void
;
bb:
  %tmp = alloca <8 x i64>, align 32
  %tmp2 = alloca <8 x i64>, align 32
  %tmp3 = bitcast <8 x i64>* %tmp to i8*
  call void @llvm.memset.p0i8.i64(i8* align 32 %tmp3, i8 0, i64 32, i1 false)
  call fastcc void @callee_avx512_legal512_prefer256_call_avx512_legal512_prefer256(<8 x i64>* %tmp2, <8 x
i64>* %tmp)
  %tmp4 = load <8 x i64>, <8 x i64>* %tmp2, align 32
  store <8 x i64> %tmp4, <8 x i64>* %arg, align 2
  ret void
}

; This should promote
define internal fastcc void @callee_avx512_legal512_prefer512_call_avx512_legal512_prefer256(<8 x i64>* %arg,
<8 x i64>* readonly %arg1) #1 {
; CHECK-LABEL: define {[^@]+}@callee_avx512_legal512_prefer512_call_avx512_legal512_prefer256
; CHECK-SAME: (<8 x i64>* [[ARG:%.*]], <8 x i64> [[ARG1_VAL:%.*]])
; CHECK-NEXT: bb:
; CHECK-NEXT: store <8 x i64> [[ARG1_VAL]], <8 x i64>* [[ARG]]
; CHECK-NEXT: ret void
;
bb:
  %tmp = load <8 x i64>, <8 x i64>* %arg1
  store <8 x i64> %tmp, <8 x i64>* %arg
  ret void

```

```

}

define void @avx512_legal512_prefer512_call_avx512_legal512_prefer256(<8 x i64>* %arg) #0 {
; CHECK-LABEL: define {{{^@}+}}@avx512_legal512_prefer512_call_avx512_legal512_prefer256
; CHECK-SAME: (<8 x i64>* [[ARG:%.*]])
; CHECK-NEXT: bb:
; CHECK-NEXT: [[TMP:%.*]] = alloca <8 x i64>, align 32
; CHECK-NEXT: [[TMP2:%.*]] = alloca
<8 x i64>, align 32
; CHECK-NEXT: [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; CHECK-NEXT: call void @llvm.memset.p0i8.i64(i8* align 32 [[TMP3]], i8 0, i64 32, i1 false)
; CHECK-NEXT: [[TMP_VAL:%.*]] = load <8 x i64>, <8 x i64>* [[TMP]]
; CHECK-NEXT: call fastcc void @callee_avx512_legal512_prefer512_call_avx512_legal512_prefer256(<8 x
i64>* [[TMP2]], <8 x i64> [[TMP_VAL]])
; CHECK-NEXT: [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 32
; CHECK-NEXT: store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; CHECK-NEXT: ret void
;
bb:
%tmp = alloca <8 x i64>, align 32
%tmp2 = alloca <8 x i64>, align 32
%tmp3 = bitcast <8 x i64>* %tmp to i8*
call void @llvm.memset.p0i8.i64(i8* align 32 %tmp3, i8 0, i64 32, i1 false)
call fastcc void @callee_avx512_legal512_prefer512_call_avx512_legal512_prefer256(<8 x i64>* %tmp2, <8 x
i64>* %tmp)
%tmp4 = load <8 x i64>, <8 x i64>* %tmp2, align 32
store <8 x i64> %tmp4, <8 x i64>* %arg, align 2
ret
void
}

; This should promote
define internal fastcc void @callee_avx512_legal512_prefer256_call_avx512_legal512_prefer512(<8 x i64>* %arg,
<8 x i64>* readonly %arg1) #0 {
; CHECK-LABEL: define {{{^@}+}}@callee_avx512_legal512_prefer256_call_avx512_legal512_prefer512
; CHECK-SAME: (<8 x i64>* [[ARG:%.*]], <8 x i64> [[ARG1_VAL:%.*]])
; CHECK-NEXT: bb:
; CHECK-NEXT: store <8 x i64> [[ARG1_VAL]], <8 x i64>* [[ARG]]
; CHECK-NEXT: ret void
;
bb:
%tmp = load <8 x i64>, <8 x i64>* %arg1
store <8 x i64> %tmp, <8 x i64>* %arg
ret void
}

define void @avx512_legal512_prefer256_call_avx512_legal512_prefer512(<8 x i64>* %arg) #1 {
; CHECK-LABEL: define {{{^@}+}}@avx512_legal512_prefer256_call_avx512_legal512_prefer512

```

```

; CHECK-SAME: (<8 x i64>* [[ARG:%.*]])
; CHECK-NEXT: bb:
; CHECK-NEXT: [[TMP:%.*]] = alloca <8 x i64>, align 32
; CHECK-NEXT: [[TMP2:%.*]] = alloca <8 x i64>, align 32
; CHECK-NEXT: [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; CHECK-NEXT: call void @llvm.memset.p0i8.i64(i8*
align 32 [[TMP3]], i8 0, i64 32, i1 false)
; CHECK-NEXT: [[TMP_VAL:%.*]] = load <8 x i64>, <8 x i64>* [[TMP]]
; CHECK-NEXT: call fastcc void @callee_avx512_legal512_prefer256_call_avx512_legal512_prefer512(<8 x
i64>* [[TMP2]], <8 x i64> [[TMP_VAL]])
; CHECK-NEXT: [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 32
; CHECK-NEXT: store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; CHECK-NEXT: ret void
;
bb:
%tmp = alloca <8 x i64>, align 32
%tmp2 = alloca <8 x i64>, align 32
%tmp3 = bitcast <8 x i64>* %tmp to i8*
call void @llvm.memset.p0i8.i64(i8* align 32 %tmp3, i8 0, i64 32, i1 false)
call fastcc void @callee_avx512_legal512_prefer256_call_avx512_legal512_prefer512(<8 x i64>* %tmp2, <8 x
i64>* %tmp)
%tmp4 = load <8 x i64>, <8 x i64>* %tmp2, align 32
store <8 x i64> %tmp4, <8 x i64>* %arg, align 2
ret void
}

; This should not promote
define internal fastcc void @callee_avx512_legal256_prefer256_call_avx512_legal512_prefer256(<8
x i64>* %arg, <8 x i64>* readonly %arg1) #1 {
; CHECK-LABEL: define {{{^@+}}} @callee_avx512_legal256_prefer256_call_avx512_legal512_prefer256
; CHECK-SAME: (<8 x i64>* [[ARG:%.*]], <8 x i64>* readonly [[ARG1:%.*]])
; CHECK-NEXT: bb:
; CHECK-NEXT: [[TMP:%.*]] = load <8 x i64>, <8 x i64>* [[ARG1]]
; CHECK-NEXT: store <8 x i64> [[TMP]], <8 x i64>* [[ARG]]
; CHECK-NEXT: ret void
;
bb:
%tmp = load <8 x i64>, <8 x i64>* %arg1
store <8 x i64> %tmp, <8 x i64>* %arg
ret void
}

define void @avx512_legal256_prefer256_call_avx512_legal512_prefer256(<8 x i64>* %arg) #2 {
; CHECK-LABEL: define {{{^@+}}} @avx512_legal256_prefer256_call_avx512_legal512_prefer256
; CHECK-SAME: (<8 x i64>* [[ARG:%.*]])
; CHECK-NEXT: bb:
; CHECK-NEXT: [[TMP:%.*]] = alloca <8 x i64>, align 32
; CHECK-NEXT: [[TMP2:%.*]] = alloca <8 x i64>, align 32

```



```

; CHECK-NEXT: [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; CHECK-NEXT: call void @llvm.memset.p0i8.i64(i8* align 32 [[TMP3]], i8 0,
i64 32, i1 false)
; CHECK-NEXT: call fastcc void @callee_avx512_legal256_prefer256_call_avx512_legal512_prefer256(<8 x
i64>* [[TMP2]], <8 x i64>* [[TMP]])
; CHECK-NEXT: [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 32
; CHECK-NEXT: store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; CHECK-NEXT: ret void
;
bb:
%tmp = alloca <8 x i64>, align 32
%tmp2 = alloca <8 x i64>, align 32
%tmp3 = bitcast <8 x i64>* %tmp to i8*
call void @llvm.memset.p0i8.i64(i8* align 32 %tmp3, i8 0, i64 32, i1 false)
call fastcc void @callee_avx512_legal256_prefer256_call_avx512_legal512_prefer256(<8 x i64>* %tmp2, <8 x
i64>* %tmp)
%tmp4 = load <8 x i64>, <8 x i64>* %tmp2, align 32
store <8 x i64> %tmp4, <8 x i64>* %arg, align 2
ret void
}

; This should not promote
define internal fastcc void @callee_avx512_legal512_prefer256_call_avx512_legal256_prefer256(<8 x i64>* %arg,
<8 x i64>* readonly %arg1) #2 {
; CHECK-LABEL: define {{{^@+}}}@callee_avx512_legal512_prefer256_call_avx512_legal256_prefer256
;
CHECK-SAME: (<8 x i64>* [[ARG:%.*]], <8 x i64>* readonly [[ARG1:%.*]])
; CHECK-NEXT: bb:
; CHECK-NEXT: [[TMP:%.*]] = load <8 x i64>, <8 x i64>* [[ARG1]]
; CHECK-NEXT: store <8 x i64> [[TMP]], <8 x i64>* [[ARG]]
; CHECK-NEXT: ret void
;
bb:
%tmp = load <8 x i64>, <8 x i64>* %arg1
store <8 x i64> %tmp, <8 x i64>* %arg
ret void
}

define void @avx512_legal512_prefer256_call_avx512_legal256_prefer256(<8 x i64>* %arg) #1 {
; CHECK-LABEL: define {{{^@+}}}@avx512_legal512_prefer256_call_avx512_legal256_prefer256
; CHECK-SAME: (<8 x i64>* [[ARG:%.*]])
; CHECK-NEXT: bb:
; CHECK-NEXT: [[TMP:%.*]] = alloca <8 x i64>, align 32
; CHECK-NEXT: [[TMP2:%.*]] = alloca <8 x i64>, align 32
; CHECK-NEXT: [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; CHECK-NEXT: call void @llvm.memset.p0i8.i64(i8* align 32 [[TMP3]], i8 0, i64 32, i1 false)
; CHECK-NEXT: call fastcc void @callee_avx512_legal512_prefer256_call_avx512_legal256_prefer256(<8

```

```

x i64>* [[TMP2]], <8 x i64>* [[TMP]])
; CHECK-NEXT: [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 32
; CHECK-NEXT: store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; CHECK-NEXT: ret void
;
bb:
%tmp = alloca <8 x i64>, align 32
%tmp2 = alloca <8 x i64>, align 32
%tmp3 = bitcast <8 x i64>* %tmp to i8*
call void @llvm.memset.p0i8.i64(i8* align 32 %tmp3, i8 0, i64 32, i1 false)
call fastcc void @callee_avx512_legal512_prefer256_call_avx512_legal256_prefer256(<8 x i64>* %tmp2, <8 x
i64>* %tmp)
%tmp4 = load <8 x i64>, <8 x i64>* %tmp2, align 32
store <8 x i64> %tmp4, <8 x i64>* %arg, align 2
ret void
}

; This should promote
define internal fastcc void @callee_avx2_legal256_prefer256_call_avx2_legal512_prefer256(<8 x i64>* %arg, <8
x i64>* readonly %arg1) #3 {
; CHECK-LABEL: define {{{^@+}}}@callee_avx2_legal256_prefer256_call_avx2_legal512_prefer256
; CHECK-SAME: (<8 x i64>* [[ARG:%.*]], <8 x i64> [[ARG1_VAL:%.*]])
; CHECK-NEXT: bb:
; CHECK-NEXT:
store <8 x i64> [[ARG1_VAL]], <8 x i64>* [[ARG]]
; CHECK-NEXT: ret void
;
bb:
%tmp = load <8 x i64>, <8 x i64>* %arg1
store <8 x i64> %tmp, <8 x i64>* %arg
ret void
}

define void @avx2_legal256_prefer256_call_avx2_legal512_prefer256(<8 x i64>* %arg) #4 {
; CHECK-LABEL: define {{{^@+}}}@avx2_legal256_prefer256_call_avx2_legal512_prefer256
; CHECK-SAME: (<8 x i64>* [[ARG:%.*]])
; CHECK-NEXT: bb:
; CHECK-NEXT: [[TMP:%.*]] = alloca <8 x i64>, align 32
; CHECK-NEXT: [[TMP2:%.*]] = alloca <8 x i64>, align 32
; CHECK-NEXT: [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; CHECK-NEXT: call void @llvm.memset.p0i8.i64(i8* align 32 [[TMP3]], i8 0, i64 32, i1 false)
; CHECK-NEXT: [[TMP_VAL:%.*]] = load <8 x i64>, <8 x i64>* [[TMP]]
; CHECK-NEXT: call fastcc void @callee_avx2_legal256_prefer256_call_avx2_legal512_prefer256(<8 x i64>*
[[TMP2]], <8 x i64> [[TMP_VAL]])
; CHECK-NEXT: [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 32
; CHECK-NEXT: store
<8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; CHECK-NEXT: ret void

```

```

;
bb:
  %tmp = alloca <8 x i64>, align 32
  %tmp2 = alloca <8 x i64>, align 32
  %tmp3 = bitcast <8 x i64>* %tmp to i8*
  call void @llvm.memset.p0i8.i64(i8* align 32 %tmp3, i8 0, i64 32, i1 false)
  call fastcc void @callee_avx2_legal256_prefer256_call_avx2_legal512_prefer256(<8 x i64>* %tmp2, <8 x i64>*
  %tmp)
  %tmp4 = load <8 x i64>, <8 x i64>* %tmp2, align 32
  store <8 x i64> %tmp4, <8 x i64>* %arg, align 2
  ret void
}

```

; This should promote

```

define internal fastcc void @callee_avx2_legal512_prefer256_call_avx2_legal256_prefer256(<8 x i64>* %arg, <8
x i64>* readonly %arg1) #4 {
; CHECK-LABEL: define {{{^@+}}}@callee_avx2_legal512_prefer256_call_avx2_legal256_prefer256
; CHECK-SAME: (<8 x i64>* [[ARG:%.*]], <8 x i64> [[ARG1_VAL:%.*]])
; CHECK-NEXT: bb:
; CHECK-NEXT: store <8 x i64> [[ARG1_VAL]], <8 x i64>* [[ARG]]
; CHECK-NEXT: ret void
;
bb:
  %tmp = load <8 x i64>, <8 x i64>* %arg1
  store <8 x i64>
  %tmp, <8 x i64>* %arg
  ret void
}

```

```

define void @avx2_legal512_prefer256_call_avx2_legal256_prefer256(<8 x i64>* %arg) #3 {
; CHECK-LABEL: define {{{^@+}}}@avx2_legal512_prefer256_call_avx2_legal256_prefer256
; CHECK-SAME: (<8 x i64>* [[ARG:%.*]])
; CHECK-NEXT: bb:
; CHECK-NEXT: [[TMP:%.*]] = alloca <8 x i64>, align 32
; CHECK-NEXT: [[TMP2:%.*]] = alloca <8 x i64>, align 32
; CHECK-NEXT: [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; CHECK-NEXT: call void @llvm.memset.p0i8.i64(i8* align 32 [[TMP3]], i8 0, i64 32, i1 false)
; CHECK-NEXT: [[TMP_VAL:%.*]] = load <8 x i64>, <8 x i64>* [[TMP]]
; CHECK-NEXT: call fastcc void @callee_avx2_legal512_prefer256_call_avx2_legal256_prefer256(<8 x i64>*
[[TMP2]], <8 x i64> [[TMP_VAL]])
; CHECK-NEXT: [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 32
; CHECK-NEXT: store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; CHECK-NEXT: ret void
;
bb:
  %tmp = alloca <8 x i64>, align 32
  %tmp2 = alloca <8 x i64>,

```

```

align 32
%tmp3 = bitcast <8 x i64>* %tmp to i8*
call void @llvm.memset.p0i8.i64(i8* align 32 %tmp3, i8 0, i64 32, i1 false)
call fastcc void @callee_avx2_legal512_prefer256_call_avx2_legal256_prefer256(<8 x i64>* %tmp2, <8 x i64>*
%tmp)
%tmp4 = load <8 x i64>, <8 x i64>* %tmp2, align 32
store <8 x i64> %tmp4, <8 x i64>* %arg, align 2
ret void
}

```

; If the arguments are scalar, its ok to promote.

```

define internal i32 @scalar_callee_avx512_legal256_prefer256_call_avx512_legal512_prefer256(i32* %X, i32*
%Y) #2 {
; CHECK-LABEL: define
{{{^@+}}@scalar_callee_avx512_legal256_prefer256_call_avx512_legal512_prefer256
; CHECK-SAME: (i32 [[X_VAL:%.*]], i32 [[Y_VAL:%.*]])
; CHECK-NEXT:  [[C:%.*]] = add i32 [[X_VAL]], [[Y_VAL]]
; CHECK-NEXT:  ret i32 [[C]]
;
%A = load i32, i32* %X
%B = load i32, i32* %Y
%C = add i32 %A, %B
ret i32 %C
}

```

```

define i32 @scalar_avx512_legal256_prefer256_call_avx512_legal512_prefer256(i32* %B) #2 {
; CHECK-LABEL: define {{{^@+}}@scalar_avx512_legal256_prefer256_call_avx512_legal512_prefer256
;
CHECK-SAME: (i32* [[B:%.*]])
; CHECK-NEXT:  [[A:%.*]] = alloca i32
; CHECK-NEXT:  store i32 1, i32* [[A]]
; CHECK-NEXT:  [[A_VAL:%.*]] = load i32, i32* [[A]]
; CHECK-NEXT:  [[B_VAL:%.*]] = load i32, i32* [[B]]
; CHECK-NEXT:  [[C:%.*]] = call i32
@scalar_callee_avx512_legal256_prefer256_call_avx512_legal512_prefer256(i32 [[A_VAL]], i32 [[B_VAL]])
; CHECK-NEXT:  ret i32 [[C]]
;
%A = alloca i32
store i32 1, i32* %A
%C = call i32 @scalar_callee_avx512_legal256_prefer256_call_avx512_legal512_prefer256(i32* %A, i32* %B)
ret i32 %C
}

```

; If the arguments are scalar, its ok to promote.

```

define internal i32 @scalar_callee_avx512_legal512_prefer256_call_avx512_legal256_prefer256(i32* %X, i32*
%Y) #2 {
; CHECK-LABEL: define
{{{^@+}}@scalar_callee_avx512_legal512_prefer256_call_avx512_legal256_prefer256

```

```

; CHECK-SAME: (i32 [[X_VAL:%.*]], i32 [[Y_VAL:%.*]])
; CHECK-NEXT:  [[C:%.*]] = add i32 [[X_VAL]], [[Y_VAL]]
; CHECK-NEXT:  ret
i32 [[C]]
;
%A = load i32, i32* %X
%B = load i32, i32* %Y
%C = add i32 %A, %B
ret i32 %C
}

define i32 @scalar_avx512_legal512_prefer256_call_avx512_legal256_prefer256(i32* %B) #2 {
; CHECK-LABEL: define {[^@+]}@scalar_avx512_legal512_prefer256_call_avx512_legal256_prefer256
; CHECK-SAME: (i32* [[B:%.*]])
; CHECK-NEXT:  [[A:%.*]] = alloca i32
; CHECK-NEXT:  store i32 1, i32* [[A]]
; CHECK-NEXT:  [[A_VAL:%.*]] = load i32, i32* [[A]]
; CHECK-NEXT:  [[B_VAL:%.*]] = load i32, i32* [[B]]
; CHECK-NEXT:  [[C:%.*]] = call i32
@scalar_callee_avx512_legal512_prefer256_call_avx512_legal256_prefer256(i32 [[A_VAL]], i32 [[B_VAL]])
; CHECK-NEXT:  ret i32 [[C]]
;
%A = alloca i32
store i32 1, i32* %A
%C = call i32 @scalar_callee_avx512_legal512_prefer256_call_avx512_legal256_prefer256(i32* %A, i32* %B)
ret i32 %C
}

; Function Attrs: argmemonly nounwind
declare void @llvm.memset.p0i8.i64(i8* nocapture writeonly, i8, i64, i1) #5

attributes #0 = { inlinehint norecurse nounwind
  uwtable "target-features"="+avx512vl" "min-legal-vector-width"="512" "prefer-vector-width"="512" }
attributes #1 = { inlinehint norecurse nounwind uwtable "target-features"="+avx512vl" "min-legal-vector-
width"="512" "prefer-vector-width"="256" }
attributes #2 = { inlinehint norecurse nounwind uwtable "target-features"="+avx512vl" "min-legal-vector-
width"="256" "prefer-vector-width"="256" }
attributes #3 = { inlinehint norecurse nounwind uwtable "target-features"="+avx2" "min-legal-vector-width"="512"
"prefer-vector-width"="256" }
attributes #4 = { inlinehint norecurse nounwind uwtable "target-features"="+avx2" "min-legal-vector-width"="256"
"prefer-vector-width"="256" }
attributes #5 = { argmemonly nounwind }
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```

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; NOTE: Assertions have been autogenerated by utils/update_analyze_test_checks.py

; RUN: opt < %s -cost-model -analyze -mtriple=x86_64-apple-macosx10.8.0 -mattr=+avx2 | FileCheck %s --check-prefixes=VEC256,AVX

; RUN: opt < %s -cost-model -analyze -mtriple=x86_64-apple-macosx10.8.0 -mattr=+avx512vl,+prefer-256-bit | FileCheck %s --check-prefixes=VEC256,AVX512VL256

; RUN: opt < %s -cost-model -analyze -mtriple=x86_64-apple-macosx10.8.0 -mattr=+avx512vl,-prefer-256-bit | FileCheck %s --check-prefixes=AVX512VL512

; RUN: opt < %s -cost-model -analyze -mtriple=x86_64-apple-macosx10.8.0 -

mattr=+avx512vl,+avx512bw,+avx512dq,+prefer-256-bit | FileCheck %s --check-prefixes=VEC256,SKX256

; RUN: opt < %s -cost-model -analyze -mtriple=x86_64-apple-macosx10.8.0 -

mattr=+avx512vl,+avx512bw,+avx512dq,-prefer-256-bit | FileCheck %s --check-prefixes=SKX512

```
define void @zext256() "min-legal-vector-width"="256" {
```

```
; AVX-LABEL: 'zext256'
```

```
; AVX-NEXT: Cost Model: Found an estimated cost of 4 for instruction:
```

```
%A = zext <8 x i16> undef to <8 x i64>
```

```
; AVX-NEXT: Cost Model: Found an estimated cost of 5 for instruction: %B = zext <8 x i32> undef to <8 x i64>
```

```
; AVX-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %C = zext <16 x i8> undef to <16 x i32>
```

```
; AVX-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %D = zext <16 x i16> undef to <16 x i32>
```

```
; AVX-NEXT: Cost Model: Found an estimated cost of 5 for instruction: %E = zext <32 x i8> undef to <32 x i16>
```

```
; AVX-NEXT: Cost Model: Found an estimated cost of 0 for instruction: ret void
```

```
;
```

```
; AVX512VL256-LABEL: 'zext256'
```

```
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %A = zext <8 x i16> undef to <8 x i64>
```

```
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %B = zext <8 x i32> undef to <8 x i64>
```

```
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %C = zext <16 x i8> undef to <16 x i32>
```

```
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %D = zext <16 x i16> undef to <16 x i32>
```

```
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %E = zext <32 x i8> undef to <32 x i16>
```

```
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 0 for instruction: ret void
```

```

;
; AVX512VL512-LABEL: 'zext256'
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %A = zext <8 x i16> undef to
<8 x i64>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %B = zext <8 x i32> undef to
<8 x i64>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %C = zext <16 x i8> undef to
<16 x i32>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %D = zext <16 x i16> undef to
<16 x i32>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %E = zext <32 x i8> undef to
<32 x i16>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 0 for instruction: ret void
;
;
SKX256-LABEL: 'zext256'
; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %A = zext <8 x i16> undef to <8 x
i64>
; SKX256-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %B = zext <8 x i32> undef to <8 x
i64>
; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %C = zext <16 x i8> undef to <16 x
i32>
; SKX256-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %D = zext <16 x i16> undef to <16 x
i32>
; SKX256-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %E = zext <32 x i8> undef to <32 x
i16>
; SKX256-NEXT: Cost Model: Found an estimated cost of 0 for instruction: ret void
;
; SKX512-LABEL: 'zext256'
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %A = zext <8 x i16> undef to <8 x
i64>
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %B = zext <8 x i32> undef to <8 x
i64>
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction:
%C = zext <16 x i8> undef to <16 x i32>
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %D = zext <16 x i16> undef to <16 x
i32>
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %E = zext <32 x i8> undef to <32 x
i16>
; SKX512-NEXT: Cost Model: Found an estimated cost of 0 for instruction: ret void
;
%A = zext <8 x i16> undef to <8 x i64>
%B = zext <8 x i32> undef to <8 x i64>
%C = zext <16 x i8> undef to <16 x i32>
%D = zext <16 x i16> undef to <16 x i32>
%E = zext <32 x i8> undef to <32 x i16>
ret void
}

```

```

define void @zext512() "min-legal-vector-width"="512" {
; AVX-LABEL: 'zext512'
; AVX-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %A = zext <8 x i16> undef to <8 x i64>
; AVX-NEXT: Cost Model: Found an estimated cost of 5 for instruction: %B = zext <8 x i32> undef to <8 x i64>
; AVX-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %C = zext <16 x i8> undef to <16 x i32>
; AVX-NEXT:
Cost Model: Found an estimated cost of 3 for instruction: %D = zext <16 x i16> undef to <16 x i32>
; AVX-NEXT: Cost Model: Found an estimated cost of 5 for instruction: %E = zext <32 x i8> undef to <32 x i16>
; AVX-NEXT: Cost Model: Found an estimated cost of 0 for instruction: ret void
;
; AVX512VL256-LABEL: 'zext512'
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %A = zext <8 x i16> undef to
<8 x i64>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %B = zext <8 x i32> undef to
<8 x i64>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %C = zext <16 x i8> undef to
<16 x i32>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %D = zext <16 x i16> undef to
<16 x i32>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %E = zext <32 x i8> undef to
<32 x i16>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 0 for instruction:
ret void
;
; AVX512VL512-LABEL: 'zext512'
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %A = zext <8 x i16> undef to
<8 x i64>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %B = zext <8 x i32> undef to
<8 x i64>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %C = zext <16 x i8> undef to
<16 x i32>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %D = zext <16 x i16> undef to
<16 x i32>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %E = zext <32 x i8> undef to
<32 x i16>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 0 for instruction: ret void
;
; SKX256-LABEL: 'zext512'
; SKX256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %A = zext <8 x i16> undef to <8 x
i64>
; SKX256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %B = zext <8 x i32> undef to <8 x
i64>
; SKX256-NEXT: Cost
Model: Found an estimated cost of 1 for instruction: %C = zext <16 x i8> undef to <16 x i32>
; SKX256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %D = zext <16 x i16> undef to <16 x
i32>
; SKX256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %E = zext <32 x i8> undef to <32 x

```



```

i16>
; SKX256-NEXT: Cost Model: Found an estimated cost of 0 for instruction: ret void
;
; SKX512-LABEL: 'zext512'
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %A = zext <8 x i16> undef to <8 x
i64>
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %B = zext <8 x i32> undef to <8 x
i64>
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %C = zext <16 x i8> undef to <16 x
i32>
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %D = zext <16 x i16> undef to <16 x
i32>
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %E = zext <32 x i8> undef to <32 x
i16>
;
SKX512-NEXT: Cost Model: Found an estimated cost of 0 for instruction: ret void
;
%A = zext <8 x i16> undef to <8 x i64>
%B = zext <8 x i32> undef to <8 x i64>
%C = zext <16 x i8> undef to <16 x i32>
%D = zext <16 x i16> undef to <16 x i32>
%E = zext <32 x i8> undef to <32 x i16>
ret void
}

define void @sext256() "min-legal-vector-width"="256" {
; AVX-LABEL: 'sext256'
; AVX-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %A = sext <8 x i8> undef to <8 x i64>
; AVX-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %B = sext <8 x i16> undef to <8 x i64>
; AVX-NEXT: Cost Model: Found an estimated cost of 5 for instruction: %C = sext <8 x i32> undef to <8 x i64>
; AVX-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %D = sext <16 x i8> undef to <16 x i32>
; AVX-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %E = sext <16 x i16> undef to <16 x i32>
; AVX-NEXT: Cost Model: Found an estimated cost of 5 for
instruction: %F = sext <32 x i8> undef to <32 x i16>
; AVX-NEXT: Cost Model: Found an estimated cost of 0 for instruction: ret void
;
; AVX512VL256-LABEL: 'sext256'
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %A = sext <8 x i8> undef to <8
x i64>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %B = sext <8 x i16> undef to
<8 x i64>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %C = sext <8 x i32> undef to
<8 x i64>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %D = sext <16 x i8> undef to
<16 x i32>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %E = sext <16 x i16> undef to
<16 x i32>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %F = sext <32 x i8> undef to

```

```

<32 x i16>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 0 for instruction: ret void
;
; AVX512VL512-LABEL: 'sext256'
;
AVX512VL512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %A = sext <8 x i8> undef to <8
x i64>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %B = sext <8 x i16> undef to
<8 x i64>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %C = sext <8 x i32> undef to
<8 x i64>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %D = sext <16 x i8> undef to
<16 x i32>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %E = sext <16 x i16> undef to
<16 x i32>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %F = sext <32 x i8> undef to
<32 x i16>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 0 for instruction: ret void
;
; SKX256-LABEL: 'sext256'
; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %A = sext <8 x i8> undef to <8 x i64>
; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction:
%B = sext <8 x i16> undef to <8 x i64>
; SKX256-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %C = sext <8 x i32> undef to <8 x
i64>
; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %D = sext <16 x i8> undef to <16 x
i32>
; SKX256-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %E = sext <16 x i16> undef to <16 x
i32>
; SKX256-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %F = sext <32 x i8> undef to <32 x
i16>
; SKX256-NEXT: Cost Model: Found an estimated cost of 0 for instruction: ret void
;
; SKX512-LABEL: 'sext256'
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %A = sext <8 x i8> undef to <8 x i64>
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %B = sext <8 x i16> undef to <8 x
i64>
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %C = sext <8 x i32> undef to <8 x
i64>
; SKX512-NEXT: Cost Model: Found an estimated
cost of 1 for instruction: %D = sext <16 x i8> undef to <16 x i32>
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %E = sext <16 x i16> undef to <16 x
i32>
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %F = sext <32 x i8> undef to <32 x
i16>
; SKX512-NEXT: Cost Model: Found an estimated cost of 0 for instruction: ret void
;
%A = sext <8 x i8> undef to <8 x i64>

```

```

%B = sext <8 x i16> undef to <8 x i64>
%C = sext <8 x i32> undef to <8 x i64>
%D = sext <16 x i8> undef to <16 x i32>
%E = sext <16 x i16> undef to <16 x i32>
%F = sext <32 x i8> undef to <32 x i16>
ret void
}

```

```

define void @sext512() "min-legal-vector-width"="512" {
; AVX-LABEL: 'sext512'
; AVX-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %A = sext <8 x i8> undef to <8 x i64>
; AVX-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %B = sext <8 x i16> undef to <8 x i64>
; AVX-NEXT: Cost Model: Found an estimated cost of 5 for
instruction: %C = sext <8 x i32> undef to <8 x i64>
; AVX-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %D = sext <16 x i8> undef to <16 x i32>
; AVX-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %E = sext <16 x i16> undef to <16 x i32>
; AVX-NEXT: Cost Model: Found an estimated cost of 5 for instruction: %F = sext <32 x i8> undef to <32 x i16>
; AVX-NEXT: Cost Model: Found an estimated cost of 0 for instruction: ret void
;
; AVX512VL256-LABEL: 'sext512'
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %A = sext <8 x i8> undef to <8
x i64>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %B = sext <8 x i16> undef to
<8 x i64>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %C = sext <8 x i32> undef to
<8 x i64>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %D = sext <16 x i8> undef to
<16 x i32>
; AVX512VL256-NEXT: Cost Model:
Found an estimated cost of 1 for instruction: %E = sext <16 x i16> undef to <16 x i32>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %F = sext <32 x i8> undef to
<32 x i16>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 0 for instruction: ret void
;
; AVX512VL512-LABEL: 'sext512'
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %A = sext <8 x i8> undef to <8
x i64>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %B = sext <8 x i16> undef to
<8 x i64>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %C = sext <8 x i32> undef to
<8 x i64>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %D = sext <16 x i8> undef to
<16 x i32>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %E = sext <16 x i16> undef to
<16 x i32>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 3 for instruction:
%F = sext <32 x i8> undef to <32 x i16>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 0 for instruction: ret void

```

```

;
; SKX256-LABEL: 'sext512'
; SKX256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %A = sext <8 x i8> undef to <8 x i64>
; SKX256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %B = sext <8 x i16> undef to <8 x i64>
; SKX256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %C = sext <8 x i32> undef to <8 x i64>
; SKX256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %D = sext <16 x i8> undef to <16 x i32>
; SKX256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %E = sext <16 x i16> undef to <16 x i32>
; SKX256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %F = sext <32 x i8> undef to <32 x i16>
; SKX256-NEXT: Cost Model: Found an estimated cost of 0 for instruction: ret void
;
; SKX512-LABEL: 'sext512'
; SKX512-NEXT: Cost Model: Found an estimated cost
of 1 for instruction: %A = sext <8 x i8> undef to <8 x i64>
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %B = sext <8 x i16> undef to <8 x i64>
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %C = sext <8 x i32> undef to <8 x i64>
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %D = sext <16 x i8> undef to <16 x i32>
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %E = sext <16 x i16> undef to <16 x i32>
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %F = sext <32 x i8> undef to <32 x i16>
; SKX512-NEXT: Cost Model: Found an estimated cost of 0 for instruction: ret void
;
%A = sext <8 x i8> undef to <8 x i64>
%B = sext <8 x i16> undef to <8 x i64>
%C = sext <8 x i32> undef to <8 x i64>
%D = sext <16 x i8> undef to <16 x i32>
%E = sext <16 x i16> undef to <16 x i32>
%F = sext <32 x i8> undef to <32 x i16>
ret void
}

define void @trunc256()
"min-legal-vector-width"="256" {
; VEC256-LABEL: 'trunc256'
; VEC256-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %A = trunc <8 x i64> undef to <8 x i32>
; VEC256-NEXT: Cost Model: Found an estimated cost of 10 for instruction: %B = trunc <8 x i64> undef to <8 x i16>
; VEC256-NEXT: Cost Model: Found an estimated cost of 8 for instruction: %C = trunc <8 x i64> undef to <8 x i8>

```

```

; VEC256-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %D = trunc <16 x i32> undef to <16 x
i16>
; VEC256-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %E = trunc <16 x i32> undef to <16 x
i8>
; VEC256-NEXT: Cost Model: Found an estimated cost of 5 for instruction: %F = trunc <32 x i16> undef to <32 x
i8>
; VEC256-NEXT: Cost Model: Found an estimated cost of 0 for instruction: ret void
;
; AVX512VL512-LABEL: 'trunc256'
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %A = trunc <8 x i64> undef to
<8 x i32>
; AVX512VL512-NEXT:
  Cost Model: Found an estimated cost of 2 for instruction: %B = trunc <8 x i64> undef to <8 x i16>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %C = trunc <8 x i64> undef to
<8 x i8>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %D = trunc <16 x i32> undef
to <16 x i16>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %E = trunc <16 x i32> undef to
<16 x i8>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 8 for instruction: %F = trunc <32 x i16> undef to
<32 x i8>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 0 for instruction: ret void
;
; SKX512-LABEL: 'trunc256'
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %A = trunc <8 x i64> undef to <8 x
i32>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %B = trunc <8 x i64> undef to <8 x
i16>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction:
  %C = trunc <8 x i64> undef to <8 x i8>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %D = trunc <16 x i32> undef to <16 x
i16>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %E = trunc <16 x i32> undef to <16 x
i8>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %F = trunc <32 x i16> undef to <32 x
i8>
; SKX512-NEXT: Cost Model: Found an estimated cost of 0 for instruction: ret void
;
  %A = trunc <8 x i64> undef to <8 x i32>
  %B = trunc <8 x i64> undef to <8 x i16>
  %C = trunc <8 x i64> undef to <8 x i8>
  %D = trunc <16 x i32> undef to <16 x i16>
  %E = trunc <16 x i32> undef to <16 x i8>
  %F = trunc <32 x i16> undef to <32 x i8>
  ret void
}

define i32 @zext256_vXi1() "min-legal-vector-width"="256" {

```

```

; AVX-LABEL: 'zext256_vXi1'
; AVX-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V2i64 = zext <2 x i1> undef to <2 x
i64>
; AVX-NEXT: Cost Model: Found an estimated cost of 3
for instruction: %V4i64 = zext <4 x i1> undef to <4 x i64>
; AVX-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %V8i64 = zext <8 x i1> undef to <8 x
i64>
; AVX-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V2i32 = zext <2 x i1> undef to <2 x
i32>
; AVX-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V4i32 = zext <4 x i1> undef to <4 x
i32>
; AVX-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %V8i32 = zext <8 x i1> undef to <8 x
i32>
; AVX-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %V16i32 = zext <16 x i1> undef to <16 x
i32>
; AVX-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V2i16 = zext <2 x i1> undef to <2 x
i16>
; AVX-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V4i16 = zext <4 x i1> undef to <4 x
i16>
; AVX-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V8i16 = zext <8 x i1> undef to <8 x
i16>
; AVX-NEXT: Cost Model: Found an
estimated cost of 1 for instruction: %V16i16 = zext <16 x i1> undef to <16 x i16>
; AVX-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %V32i16 = zext <32 x i1> undef to <32 x
i16>
; AVX-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V2i8 = zext <2 x i1> undef to <2 x i8>
; AVX-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V4i8 = zext <4 x i1> undef to <4 x i8>
; AVX-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V8i8 = zext <8 x i1> undef to <8 x i8>
; AVX-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V16i8 = zext <16 x i1> undef to <16 x
i8>
; AVX-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V32i8 = zext <32 x i1> undef to <32 x
i8>
; AVX-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V64i8 = zext <64 x i1> undef to <64 x
i8>
; AVX-NEXT: Cost Model: Found an estimated cost of 0 for instruction: ret i32 undef
;
; AVX512VL256-LABEL: 'zext256_vXi1'
; AVX512VL256-NEXT:
Cost Model: Found an estimated cost of 2 for instruction: %V2i64 = zext <2 x i1> undef to <2 x i64>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V4i64 = zext <4 x i1> undef
to <4 x i64>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 5 for instruction: %V8i64 = zext <8 x i1> undef
to <8 x i64>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V2i32 = zext <2 x i1> undef
to <2 x i32>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V4i32 = zext <4 x i1> undef
to <4 x i32>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V8i32 = zext <8 x i1> undef

```

to <8 x i32>

; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 5 for instruction: %V16i32 = zext <16 x i1> undef to <16 x i32>

; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 5 for instruction: %V2i16 = zext <2 x i1> undef to <2 x i16>

; AVX512VL256-NEXT: Cost Model:
Found an estimated cost of 5 for instruction: %V4i16 = zext <4 x i1> undef to <4 x i16>

; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 5 for instruction: %V8i16 = zext <8 x i1> undef to <8 x i16>

; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 12 for instruction: %V16i16 = zext <16 x i1> undef to <16 x i16>

; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 24 for instruction: %V32i16 = zext <32 x i1> undef to <32 x i16>

; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 6 for instruction: %V2i8 = zext <2 x i1> undef to <2 x i8>

; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 6 for instruction: %V4i8 = zext <4 x i1> undef to <4 x i8>

; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 6 for instruction: %V8i8 = zext <8 x i1> undef to <8 x i8>

; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 12 for instruction: %V16i8 = zext <16 x i1> undef to <16 x i8>

; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 25
for instruction: %V32i8 = zext <32 x i1> undef to <32 x i8>

; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 50 for instruction: %V64i8 = zext <64 x i1> undef to <64 x i8>

; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 0 for instruction: ret i32 undef

;

; AVX512VL512-LABEL: 'zext256_vXi1'

; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V2i64 = zext <2 x i1> undef to <2 x i64>

; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V4i64 = zext <4 x i1> undef to <4 x i64>

; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V8i64 = zext <8 x i1> undef to <8 x i64>

; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V2i32 = zext <2 x i1> undef to <2 x i32>

; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V4i32 = zext <4 x i1> undef to <4 x i32>

; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 2 for instruction:
%V8i32 = zext <8 x i1> undef to <8 x i32>

; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V16i32 = zext <16 x i1> undef to <16 x i32>

; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %V2i16 = zext <2 x i1> undef to <2 x i16>

; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %V4i16 = zext <4 x i1> undef to <4 x i16>

; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %V8i16 = zext <8 x i1> undef to <8 x i16>

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; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %V16i16 = zext <16 x i1>
undef to <16 x i16>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 9 for instruction: %V32i16 = zext <32 x i1>
undef to <32 x i16>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %V2i8 = zext <2 x i1> undef to
<2 x i8>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %V4i8 = zext <4 x i1> undef
to <4 x i8>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %V8i8 = zext <8 x i1> undef to
<8 x i8>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %V16i8 = zext <16 x i1> undef
to <16 x i8>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 9 for instruction: %V32i8 = zext <32 x i1> undef
to <32 x i8>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 19 for instruction: %V64i8 = zext <64 x i1>
undef to <64 x i8>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 0 for instruction: ret i32 undef
;
; SKX256-LABEL: 'zext256_vXi1'
; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V2i64 = zext <2 x i1> undef to <2 x
i64>
; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V4i64 = zext <4 x i1> undef to <4 x
i64>
; SKX256-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %V8i64 = zext <8 x i1> undef to <8 x
i64>
; SKX256-NEXT: Cost Model:
Found an estimated cost of 2 for instruction: %V2i32 = zext <2 x i1> undef to <2 x i32>
; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V4i32 = zext <4 x i1> undef to <4 x
i32>
; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V8i32 = zext <8 x i1> undef to <8 x
i32>
; SKX256-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %V16i32 = zext <16 x i1> undef to
<16 x i32>
; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V2i16 = zext <2 x i1> undef to <2 x
i16>
; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V4i16 = zext <4 x i1> undef to <4 x
i16>
; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V8i16 = zext <8 x i1> undef to <8 x
i16>
; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V16i16 = zext <16 x i1> undef to
<16 x i16>
; SKX256-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %V32i16 = zext <32
x i1> undef to <32 x i16>
; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V2i8 = zext <2 x i1> undef to <2 x
i8>
; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V4i8 = zext <4 x i1> undef to <4 x
i8>
; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V8i8 = zext <8 x i1> undef to <8 x

```


i8>
; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V16i8 = zext <16 x i1> undef to <16 x i8>
; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V32i8 = zext <32 x i1> undef to <32 x i8>
; SKX256-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %V64i8 = zext <64 x i1> undef to <64 x i8>
; SKX256-NEXT: Cost Model: Found an estimated cost of 0 for instruction: ret i32 undef
;
; SKX512-LABEL: 'zext256_vXi1'
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V2i64 = zext <2 x i1> undef to <2 x i64>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V4i64 = zext <4 x i1> undef to <4 x i64>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V8i64 = zext <8 x i1> undef to <8 x i64>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V2i32 = zext <2 x i1> undef to <2 x i32>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V4i32 = zext <4 x i1> undef to <4 x i32>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V8i32 = zext <8 x i1> undef to <8 x i32>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V16i32 = zext <16 x i1> undef to <16 x i32>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V2i16 = zext <2 x i1> undef to <2 x i16>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V4i16 = zext <4 x i1> undef to <4 x i16>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V8i16 = zext <8 x i1> undef to <8 x i16>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V16i16 = zext <16 x i1> undef to <16 x i16>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V32i16 = zext <32 x i1> undef to <32 x i16>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V2i8 = zext <2 x i1> undef to <2 x i8>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V4i8 = zext <4 x i1> undef to <4 x i8>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V8i8 = zext <8 x i1> undef to <8 x i8>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V16i8 = zext <16 x i1> undef to <16 x i8>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V32i8 = zext <32 x i1> undef to <32 x i8>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V64i8 = zext <64 x i1> undef to <64 x i8>
; SKX512-NEXT: Cost Model: Found an estimated cost of 0 for instruction:

```

ret i32 undef
;
%V2i64 = zext <2 x i1> undef to <2 x i64>
%V4i64 = zext <4 x i1> undef to <4 x i64>
%V8i64 = zext <8 x i1> undef to <8 x i64>

%V2i32 = zext <2 x i1> undef to <2 x i32>
%V4i32 = zext <4 x i1> undef to <4 x i32>
%V8i32 = zext <8 x i1> undef to <8 x i32>
%V16i32 = zext <16 x i1> undef to <16 x i32>

%V2i16 = zext <2 x i1> undef to <2 x i16>
%V4i16 = zext <4 x i1> undef to <4 x i16>
%V8i16 = zext <8 x i1> undef to <8 x i16>
%V16i16 = zext <16 x i1> undef to <16 x i16>
%V32i16 = zext <32 x i1> undef to <32 x i16>

%V2i8 = zext <2 x i1> undef to <2 x i8>
%V4i8 = zext <4 x i1> undef to <4 x i8>
%V8i8 = zext <8 x i1> undef to <8 x i8>
%V16i8 = zext <16 x i1> undef to <16 x i8>
%V32i8 = zext <32 x i1> undef to <32 x i8>
%V64i8 = zext <64 x i1> undef to <64 x i8>

ret i32 undef
}

define i32 @sext256_vXi1() "min-legal-vector-width"="256" {
; AVX-LABEL: 'sext256_vXi1'
; AVX-NEXT: Cost Model: Found an estimated cost of 1 for instruction:
%I64 = sext i1 undef to i64
; AVX-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V2i64 = sext <2 x i1> undef to <2 x
i64>
; AVX-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %V4i64 = sext <4 x i1> undef to <4 x
i64>
; AVX-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %V8i64 = sext <8 x i1> undef to <8 x
i64>
; AVX-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %I32 = sext i1 undef to i32
; AVX-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V2i32 = sext <2 x i1> undef to <2 x
i32>
; AVX-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V4i32 = sext <4 x i1> undef to <4 x
i32>
; AVX-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %V8i32 = sext <8 x i1> undef to <8 x
i32>
; AVX-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %V16i32 = sext <16 x i1> undef to <16 x
i32>
; AVX-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %I16

```

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= sext i1 undef to i16
; AVX-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V2i16 = sext <2 x i1> undef to <2 x
i16>
; AVX-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V4i16 = sext <4 x i1> undef to <4 x
i16>
; AVX-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V8i16 = sext <8 x i1> undef to <8 x
i16>
; AVX-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V16i16 = sext <16 x i1> undef to <16 x
i16>
; AVX-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %V32i16 = sext <32 x i1> undef to <32 x
i16>
; AVX-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %I8 = sext i1 undef to i8
; AVX-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V2i8 = sext <2 x i1> undef to <2 x i8>
; AVX-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V4i8 = sext <4 x i1> undef to <4 x i8>
; AVX-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V8i8 = sext
<8 x i1> undef to <8 x i8>
; AVX-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V16i8 = sext <16 x i1> undef to <16 x
i8>
; AVX-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V32i8 = sext <32 x i1> undef to <32 x
i8>
; AVX-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %V64i8 = sext <64 x i1> undef to <64 x
i8>
; AVX-NEXT: Cost Model: Found an estimated cost of 0 for instruction: ret i32 undef
;
; AVX512VL256-LABEL: 'sext256_vXi1'
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %I64 = sext i1 undef to i64
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V2i64 = sext <2 x i1> undef
to <2 x i64>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V4i64 = sext <4 x i1> undef
to <4 x i64>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %V8i64 = sext <8 x i1> undef
to <8 x i64>
; AVX512VL256-NEXT: Cost Model: Found
an estimated cost of 1 for instruction: %I32 = sext i1 undef to i32
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V2i32 = sext <2 x i1> undef
to <2 x i32>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V4i32 = sext <4 x i1> undef
to <4 x i32>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V8i32 = sext <8 x i1> undef
to <8 x i32>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %V16i32 = sext <16 x i1>
undef to <16 x i32>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %I16 = sext i1 undef to i16
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %V2i16 = sext <2 x i1> undef
to <2 x i16>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %V4i16 = sext <4 x i1> undef
to <4 x i16>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %V8i16 = sext <8

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x i1> undef to <8 x i16>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 10 for instruction: %V16i16 = sext <16 x i1>
undef to <16 x i16>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 20 for instruction: %V32i16 = sext <32 x i1>
undef to <32 x i16>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %I8 = sext i1 undef to i8
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 5 for instruction: %V2i8 = sext <2 x i1> undef to
<2 x i8>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 5 for instruction: %V4i8 = sext <4 x i1> undef to
<4 x i8>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 5 for instruction: %V8i8 = sext <8 x i1> undef to
<8 x i8>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 10 for instruction: %V16i8 = sext <16 x i1>
undef to <16 x i8>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 21 for instruction: %V32i8 = sext <32 x i1>
undef to <32 x i8>
; AVX512VL256-NEXT:
Cost Model: Found an estimated cost of 42 for instruction: %V64i8 = sext <64 x i1> undef to <64 x i8>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 0 for instruction: ret i32 undef
;
; AVX512VL512-LABEL: 'sext256_vXi1'
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %I64 = sext i1 undef to i64
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V2i64 = sext <2 x i1> undef
to <2 x i64>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V4i64 = sext <4 x i1> undef
to <4 x i64>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V8i64 = sext <8 x i1> undef
to <8 x i64>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %I32 = sext i1 undef to i32
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V2i32 = sext <2 x i1> undef
to <2 x i32>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 1 for
instruction: %V4i32 = sext <4 x i1> undef to <4 x i32>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V8i32 = sext <8 x i1> undef
to <8 x i32>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V16i32 = sext <16 x i1>
undef to <16 x i32>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %I16 = sext i1 undef to i16
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %V2i16 = sext <2 x i1> undef
to <2 x i16>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %V4i16 = sext <4 x i1> undef
to <4 x i16>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %V8i16 = sext <8 x i1> undef
to <8 x i16>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %V16i16 = sext <16 x i1>
undef to <16 x i16>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 7 for instruction: %V32i16 = sext <32 x i1>

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```

undef to <32 x i16>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %I8 = sext i1 undef to i8
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %V2i8 = sext <2 x i1> undef to
<2 x i8>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %V4i8 = sext <4 x i1> undef to
<4 x i8>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %V8i8 = sext <8 x i1> undef to
<8 x i8>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %V16i8 = sext <16 x i1> undef
to <16 x i8>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 7 for instruction: %V32i8 = sext <32 x i1> undef
to <32 x i8>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 15 for instruction: %V64i8 = sext <64 x i1>
undef to <64 x i8>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 0 for instruction: ret i32 undef
;
; SKX256-LABEL: 'sext256_vXi1'
; SKX256-NEXT: Cost Model:
Found an estimated cost of 1 for instruction: %I64 = sext i1 undef to i64
; SKX256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V2i64 = sext <2 x i1> undef to <2 x
i64>
; SKX256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V4i64 = sext <4 x i1> undef to <4 x
i64>
; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V8i64 = sext <8 x i1> undef to <8 x
i64>
; SKX256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %I32 = sext i1 undef to i32
; SKX256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V2i32 = sext <2 x i1> undef to <2 x
i32>
; SKX256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V4i32 = sext <4 x i1> undef to <4 x
i32>
; SKX256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V8i32 = sext <8 x i1> undef to <8 x
i32>
; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V16i32 = sext <16 x i1> undef to
<16 x i32>
; SKX256-NEXT:
Cost Model: Found an estimated cost of 1 for instruction: %I16 = sext i1 undef to i16
; SKX256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V2i16 = sext <2 x i1> undef to <2 x
i16>
; SKX256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V4i16 = sext <4 x i1> undef to <4 x
i16>
; SKX256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V8i16 = sext <8 x i1> undef to <8 x
i16>
; SKX256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V16i16 = sext <16 x i1> undef to
<16 x i16>
; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V32i16 = sext <32 x i1> undef to
<32 x i16>
; SKX256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %I8 = sext i1 undef to i8
; SKX256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V2i8 = sext <2 x i1> undef to <2 x

```

```

i8>
; SKX256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V4i8 = sext <4 x i1> undef to
<4 x i8>
; SKX256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V8i8 = sext <8 x i1> undef to <8 x
i8>
; SKX256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V16i8 = sext <16 x i1> undef to <16
x i8>
; SKX256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V32i8 = sext <32 x i1> undef to <32
x i8>
; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V64i8 = sext <64 x i1> undef to <64
x i8>
; SKX256-NEXT: Cost Model: Found an estimated cost of 0 for instruction: ret i32 undef
;
; SKX512-LABEL: 'sext256_vXi1'
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %I64 = sext i1 undef to i64
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V2i64 = sext <2 x i1> undef to <2 x
i64>
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V4i64 = sext <4 x i1> undef to <4 x
i64>
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction:
%V8i64 = sext <8 x i1> undef to <8 x i64>
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %I32 = sext i1 undef to i32
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V2i32 = sext <2 x i1> undef to <2 x
i32>
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V4i32 = sext <4 x i1> undef to <4 x
i32>
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V8i32 = sext <8 x i1> undef to <8 x
i32>
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V16i32 = sext <16 x i1> undef to
<16 x i32>
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %I16 = sext i1 undef to i16
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V2i16 = sext <2 x i1> undef to <2 x
i16>
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V4i16 = sext <4 x i1> undef to <4 x
i16>
; SKX512-NEXT: Cost Model: Found an estimated cost
of 1 for instruction: %V8i16 = sext <8 x i1> undef to <8 x i16>
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V16i16 = sext <16 x i1> undef to
<16 x i16>
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V32i16 = sext <32 x i1> undef to
<32 x i16>
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %I8 = sext i1 undef to i8
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V2i8 = sext <2 x i1> undef to <2 x
i8>
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V4i8 = sext <4 x i1> undef to <4 x
i8>
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V8i8 = sext <8 x i1> undef to <8 x
i8>

```

```

; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V16i8 = sext <16 x i1> undef to <16
x i8>
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V32i8 = sext <32 x i1> undef to <32
x i8>
; SKX512-NEXT: Cost
Model: Found an estimated cost of 1 for instruction: %V64i8 = sext <64 x i1> undef to <64 x i8>
; SKX512-NEXT: Cost Model: Found an estimated cost of 0 for instruction: ret i32 undef
;
%I64 = sext i1 undef to i64
%V2i64 = sext <2 x i1> undef to <2 x i64>
%V4i64 = sext <4 x i1> undef to <4 x i64>
%V8i64 = sext <8 x i1> undef to <8 x i64>

%I32 = sext i1 undef to i32
%V2i32 = sext <2 x i1> undef to <2 x i32>
%V4i32 = sext <4 x i1> undef to <4 x i32>
%V8i32 = sext <8 x i1> undef to <8 x i32>
%V16i32 = sext <16 x i1> undef to <16 x i32>

%I16 = sext i1 undef to i16
%V2i16 = sext <2 x i1> undef to <2 x i16>
%V4i16 = sext <4 x i1> undef to <4 x i16>
%V8i16 = sext <8 x i1> undef to <8 x i16>
%V16i16 = sext <16 x i1> undef to <16 x i16>
%V32i16 = sext <32 x i1> undef to <32 x i16>

%I8 = sext i1 undef to i8
%V2i8 = sext <2 x i1> undef to <2 x i8>
%V4i8 = sext <4 x i1> undef to <4 x i8>
%V8i8 = sext <8 x i1> undef to <8 x i8>
%V16i8 = sext <16 x i1> undef
to <16 x i8>
%V32i8 = sext <32 x i1> undef to <32 x i8>
%V64i8 = sext <64 x i1> undef to <64 x i8>

ret i32 undef
}

define i32 @trunc_vXi1() "min-legal-vector-width"="256" {
; AVX-LABEL: 'trunc_vXi1'
; AVX-NEXT: Cost Model: Found an estimated cost of 0 for instruction: %V2i64 = trunc <2 x i64> undef to <2 x
i1>
; AVX-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %V4i64 = trunc <4 x i64> undef to <4 x
i1>
; AVX-NEXT: Cost Model: Found an estimated cost of 9 for instruction: %V8i64 = trunc <8 x i64> undef to <8 x
i1>
; AVX-NEXT: Cost Model: Found an estimated cost of 11 for instruction: %V16i64 = trunc <16 x i64> undef to
<16 x i1>

```

```

; AVX-NEXT: Cost Model: Found an estimated cost of 23 for instruction: %V32i64 = trunc <32 x i64> undef to
<32 x i1>
; AVX-NEXT: Cost Model: Found an estimated cost of 46 for instruction: %V64i64 = trunc <64 x i64> undef to
<64 x i1>
; AVX-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V2i32 = trunc <2 x i32>
undef to <2 x i1>
; AVX-NEXT: Cost Model: Found an estimated cost of 0 for instruction: %V4i32 = trunc <4 x i32> undef to <4 x
i1>
; AVX-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V8i32 = trunc <8 x i32> undef to <8 x
i1>
; AVX-NEXT: Cost Model: Found an estimated cost of 8 for instruction: %V16i32 = trunc <16 x i32> undef to <16
x i1>
; AVX-NEXT: Cost Model: Found an estimated cost of 17 for instruction: %V32i32 = trunc <32 x i32> undef to
<32 x i1>
; AVX-NEXT: Cost Model: Found an estimated cost of 34 for instruction: %V64i32 = trunc <64 x i32> undef to
<64 x i1>
; AVX-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V2i16 = trunc <2 x i16> undef to <2 x
i1>
; AVX-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V4i16 = trunc <4 x i16> undef to <4 x
i1>
; AVX-NEXT: Cost Model: Found an estimated cost of 0 for instruction: %V8i16 = trunc <8 x i16> undef to <8 x
i1>
; AVX-NEXT: Cost Model: Found an estimated cost of 4 for
instruction: %V16i16 = trunc <16 x i16> undef to <16 x i1>
; AVX-NEXT: Cost Model: Found an estimated cost of 9 for instruction: %V32i16 = trunc <32 x i16> undef to <32
x i1>
; AVX-NEXT: Cost Model: Found an estimated cost of 18 for instruction: %V64i16 = trunc <64 x i16> undef to
<64 x i1>
; AVX-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V2i8 = trunc <2 x i8> undef to <2 x i1>
; AVX-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V4i8 = trunc <4 x i8> undef to <4 x i1>
; AVX-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V8i8 = trunc <8 x i8> undef to <8 x i1>
; AVX-NEXT: Cost Model: Found an estimated cost of 0 for instruction: %V16i8 = trunc <16 x i8> undef to <16 x
i1>
; AVX-NEXT: Cost Model: Found an estimated cost of 0 for instruction: %V32i8 = trunc <32 x i8> undef to <32 x
i1>
; AVX-NEXT: Cost Model: Found an estimated cost of 0 for instruction: %V64i8 = trunc <64 x i8> undef to <64 x
i1>
; AVX-NEXT: Cost Model:
Found an estimated cost of 0 for instruction: ret i32 undef
;
; AVX512VL256-LABEL: 'trunc_vXi1'
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V2i64 = trunc <2 x i64>
undef to <2 x i1>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V4i64 = trunc <4 x i64>
undef to <4 x i1>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 9 for instruction: %V8i64 = trunc <8 x i64>
undef to <8 x i1>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 11 for instruction: %V16i64 = trunc <16 x i64>

```



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undef to <16 x i1>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 22 for instruction: %V32i64 = trunc <32 x i64>
undef to <32 x i1>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 44 for instruction: %V64i64 = trunc <64 x i64>
undef to <64 x i1>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V2i32 = trunc <2 x i32>
undef to <2 x i1>
; AVX512VL256-NEXT: Cost Model: Found
an estimated cost of 2 for instruction: %V4i32 = trunc <4 x i32> undef to <4 x i1>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V8i32 = trunc <8 x i32>
undef to <8 x i1>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 5 for instruction: %V16i32 = trunc <16 x i32>
undef to <16 x i1>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 10 for instruction: %V32i32 = trunc <32 x i32>
undef to <32 x i1>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 20 for instruction: %V64i32 = trunc <64 x i32>
undef to <64 x i1>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %V2i16 = trunc <2 x i16>
undef to <2 x i1>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %V4i16 = trunc <4 x i16>
undef to <4 x i1>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %V8i16 = trunc <8 x i16>
undef to <8 x i1>
; AVX512VL256-NEXT: Cost Model: Found an estimated
cost of 8 for instruction: %V16i16 = trunc <16 x i16> undef to <16 x i1>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 16 for instruction: %V32i16 = trunc <32 x i16>
undef to <32 x i1>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 32 for instruction: %V64i16 = trunc <64 x i16>
undef to <64 x i1>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %V2i8 = trunc <2 x i8> undef
to <2 x i1>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %V4i8 = trunc <4 x i8> undef
to <4 x i1>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %V8i8 = trunc <8 x i8> undef
to <8 x i1>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 8 for instruction: %V16i8 = trunc <16 x i8>
undef to <16 x i1>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 17 for instruction: %V32i8 = trunc <32 x i8>
undef to <32 x i1>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 34 for
instruction: %V64i8 = trunc <64 x i8> undef to <64 x i1>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 0 for instruction: ret i32 undef
;
; AVX512VL512-LABEL: 'trunc_vXi1'
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V2i64 = trunc <2 x i64>
undef to <2 x i1>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V4i64 = trunc <4 x i64>
undef to <4 x i1>

```

```

; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V8i64 = trunc <8 x i64>
undef to <8 x i1>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 11 for instruction: %V16i64 = trunc <16 x i64>
undef to <16 x i1>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 22 for instruction: %V32i64 = trunc <32 x i64>
undef to <32 x i1>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 44 for instruction: %V64i64 = trunc <64 x i64>
undef to <64 x i1>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 2 for instruction:
%V2i32 = trunc <2 x i32> undef to <2 x i1>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V4i32 = trunc <4 x i32>
undef to <4 x i1>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V8i32 = trunc <8 x i32>
undef to <8 x i1>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V16i32 = trunc <16 x i32>
undef to <16 x i1>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %V32i32 = trunc <32 x i32>
undef to <32 x i1>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 8 for instruction: %V64i32 = trunc <64 x i32>
undef to <64 x i1>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %V2i16 = trunc <2 x i16>
undef to <2 x i1>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %V4i16 = trunc <4 x i16>
undef to <4 x i1>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %V8i16
= trunc <8 x i16> undef to <8 x i1>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %V16i16 = trunc <16 x i16>
undef to <16 x i1>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 7 for instruction: %V32i16 = trunc <32 x i16>
undef to <32 x i1>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 14 for instruction: %V64i16 = trunc <64 x i16>
undef to <64 x i1>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %V2i8 = trunc <2 x i8> undef
to <2 x i1>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %V4i8 = trunc <4 x i8> undef
to <4 x i1>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %V8i8 = trunc <8 x i8> undef
to <8 x i1>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %V16i8 = trunc <16 x i8>
undef to <16 x i1>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 7 for instruction: %V32i8 = trunc <32 x i8>
undef to <32 x i1>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 15 for instruction: %V64i8 = trunc <64 x i8>
undef to <64 x i1>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 0 for instruction: ret i32 undef
;
; SKX256-LABEL: 'trunc_vXi1'
; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V2i64 = trunc <2 x i64> undef to <2

```

x i1>

; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V4i64 = trunc <4 x i64> undef to <4 x i1>

; SKX256-NEXT: Cost Model: Found an estimated cost of 9 for instruction: %V8i64 = trunc <8 x i64> undef to <8 x i1>

; SKX256-NEXT: Cost Model: Found an estimated cost of 11 for instruction: %V16i64 = trunc <16 x i64> undef to <16 x i1>

; SKX256-NEXT: Cost Model: Found an estimated cost of 23 for instruction: %V32i64 = trunc <32 x i64> undef to <32 x i1>

; SKX256-NEXT: Cost Model: Found an estimated cost of 47 for instruction: %V64i64 = trunc <64 x i64> undef to <64 x i1>

; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V2i32 = trunc <2 x i32> undef to <2 x i1>

; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V4i32 = trunc <4 x i32> undef to <4 x i1>

; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V8i32 = trunc <8 x i32> undef to <8 x i1>

; SKX256-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %V16i32 = trunc <16 x i32> undef to <16 x i1>

; SKX256-NEXT: Cost Model: Found an estimated cost of 9 for instruction: %V32i32 = trunc <32 x i32> undef to <32 x i1>

; SKX256-NEXT: Cost Model: Found an estimated cost of 19 for instruction: %V64i32 = trunc <64 x i32> undef to <64 x i1>

; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V2i16 = trunc <2 x i16> undef to <2 x i1>

; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V4i16 = trunc <4 x i16> undef to <4 x i1>

; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V8i16 = trunc <8 x i16> undef to <8 x i1>

; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V16i16 = trunc <16 x i16> undef to <16 x i1>

; SKX256-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %V32i16 = trunc <32 x i16> undef to <32 x i1>

; SKX256-NEXT: Cost Model: Found an estimated cost of 8 for instruction: %V64i16 = trunc <64 x i16> undef to <64 x i1>

; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V2i8 = trunc <2 x i8> undef to <2 x i1>

; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V4i8 = trunc <4 x i8> undef to <4 x i1>

; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V8i8 = trunc <8 x i8> undef to <8 x i1>

; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V16i8 = trunc <16 x i8> undef to <16 x i1>

; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V32i8 = trunc <32 x i8> undef to <32 x i1>

; SKX256-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %V64i8 = trunc <64 x i8> undef to <64 x i1>

; SKX256-NEXT: Cost Model: Found an estimated cost of 0 for instruction: ret i32 undef

```

;
; SKX512-LABEL: 'trunc_vXi1'
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V2i64 = trunc <2 x i64> undef to <2
x i1>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V4i64 = trunc <4 x i64> undef to <4
x i1>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V8i64 = trunc <8 x i64> undef to <8
x i1>
; SKX512-NEXT: Cost Model: Found an estimated cost of 11 for instruction: %V16i64 = trunc <16 x i64> undef to
<16 x i1>
; SKX512-NEXT: Cost Model: Found an estimated cost of 23 for instruction: %V32i64 = trunc <32 x i64> undef to
<32 x i1>
; SKX512-NEXT: Cost Model: Found an estimated cost of 47 for instruction: %V64i64 = trunc <64 x i64> undef to
<64 x i1>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction:
%V2i32 = trunc <2 x i32> undef to <2 x i1>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V4i32 = trunc <4 x i32> undef to <4
x i1>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V8i32 = trunc <8 x i32> undef to <8
x i1>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V16i32 = trunc <16 x i32> undef to
<16 x i1>
; SKX512-NEXT: Cost Model: Found an estimated cost of 5 for instruction: %V32i32 = trunc <32 x i32> undef to
<32 x i1>
; SKX512-NEXT: Cost Model: Found an estimated cost of 11 for instruction: %V64i32 = trunc <64 x i32> undef to
<64 x i1>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V2i16 = trunc <2 x i16> undef to <2
x i1>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V4i16 = trunc <4 x i16> undef to <4
x i1>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V8i16 = trunc <8 x i16> undef to <8
x i1>
;
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V16i16 = trunc <16 x i16> undef to
<16 x i1>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V32i16 = trunc <32 x i16> undef to
<32 x i1>
; SKX512-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %V64i16 = trunc <64 x i16> undef to
<64 x i1>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V2i8 = trunc <2 x i8> undef to <2 x
i1>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V4i8 = trunc <4 x i8> undef to <4 x
i1>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V8i8 = trunc <8 x i8> undef to <8 x
i1>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V16i8 = trunc <16 x i8> undef to
<16 x i1>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V32i8 = trunc <32 x i8> undef to

```

```

<32 x i1>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for
instruction: %V64i8 = trunc <64 x i8> undef to <64 x i1>
; SKX512-NEXT: Cost Model: Found an estimated cost of 0 for instruction: ret i32 undef
;
%V2i64 = trunc <2 x i64> undef to <2 x i1>
%V4i64 = trunc <4 x i64> undef to <4 x i1>
%V8i64 = trunc <8 x i64> undef to <8 x i1>
%V16i64 = trunc <16 x i64> undef to <16 x i1>
%V32i64 = trunc <32 x i64> undef to <32 x i1>
%V64i64 = trunc <64 x i64> undef to <64 x i1>

%V2i32 = trunc <2 x i32> undef to <2 x i1>
%V4i32 = trunc <4 x i32> undef to <4 x i1>
%V8i32 = trunc <8 x i32> undef to <8 x i1>
%V16i32 = trunc <16 x i32> undef to <16 x i1>
%V32i32 = trunc <32 x i32> undef to <32 x i1>
%V64i32 = trunc <64 x i32> undef to <64 x i1>

%V2i16 = trunc <2 x i16> undef to <2 x i1>
%V4i16 = trunc <4 x i16> undef to <4 x i1>
%V8i16 = trunc <8 x i16> undef to <8 x i1>
%V16i16 = trunc <16 x i16> undef to <16 x i1>
%V32i16 = trunc <32 x i16> undef to <32 x i1>
%V64i16 = trunc <64 x i16> undef to <64 x i1>

%V2i8 = trunc
<2 x i8> undef to <2 x i1>
%V4i8 = trunc <4 x i8> undef to <4 x i1>
%V8i8 = trunc <8 x i8> undef to <8 x i1>
%V16i8 = trunc <16 x i8> undef to <16 x i1>
%V32i8 = trunc <32 x i8> undef to <32 x i1>
%V64i8 = trunc <64 x i8> undef to <64 x i1>

ret i32 undef
}

```

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; NOTE: Assertions have been autogenerated by utils/update_test_checks.py UTC_ARGS: --include-generated-funcs

; RUN: opt -S -verify -iroutliner -ir-outlining-no-cost < %s | FileCheck %s

; This test checks that debug info is recognized as able to be extracted along
; with the other instructions, but is not included in the consolidated function.

```
define void @function1() !dbg !6 {  
entry:  
  %a = alloca i32, align 4, !dbg !17  
  call void @llvm.dbg.value(metadata i32* %a, metadata !9, metadata !DIExpression()), !dbg !17  
  %b = alloca i32, align 4, !dbg !18  
  call void @llvm.dbg.value(metadata i32* %b, metadata !11, metadata !DIExpression()), !dbg !18  
  %c = alloca i32, align 4, !dbg !19  
  call void @llvm.dbg.value(metadata i32* %c, metadata !12, metadata !DIExpression()), !dbg !19
```

```

store i32 2, i32* %a, align 4, !dbg !20
store i32 3, i32* %b, align 4, !dbg !21
store i32 4, i32* %c, align 4, !dbg !22
%al = load i32, i32* %a, align 4, !dbg !23
call void @llvm.dbg.value(metadata i32 %al,
metadata !13, metadata !DIExpression()), !dbg !23
%bl = load i32, i32* %b, align 4, !dbg !24
call void @llvm.dbg.value(metadata i32 %bl, metadata !15, metadata !DIExpression()), !dbg !24
%cl = load i32, i32* %c, align 4, !dbg !25
call void @llvm.dbg.value(metadata i32 %cl, metadata !16, metadata !DIExpression()), !dbg !25
ret void, !dbg !26
}

```

```

define void @function2() !dbg !27 {
entry:
%a = alloca i32, align 4, !dbg !35
call void @llvm.dbg.value(metadata i32* %a, metadata !29, metadata !DIExpression()), !dbg !35
%b = alloca i32, align 4, !dbg !36
call void @llvm.dbg.value(metadata i32* %b, metadata !30, metadata !DIExpression()), !dbg !36
%c = alloca i32, align 4, !dbg !37
call void @llvm.dbg.value(metadata i32* %c, metadata !31, metadata !DIExpression()), !dbg !37
store i32 2, i32* %a, align 4, !dbg !38
store i32 3, i32* %b, align 4, !dbg !39
store i32 4, i32* %c, align 4, !dbg !40
%al = load i32, i32* %a, align 4, !dbg !41
call void @llvm.dbg.value(metadata
i32 %al, metadata !32, metadata !DIExpression()), !dbg !41
%bl = load i32, i32* %b, align 4, !dbg !42
call void @llvm.dbg.value(metadata i32 %bl, metadata !33, metadata !DIExpression()), !dbg !42
%cl = load i32, i32* %c, align 4, !dbg !43
call void @llvm.dbg.value(metadata i32 %cl, metadata !34, metadata !DIExpression()), !dbg !43
ret void, !dbg !44
}

```

```

; Function Attrs: nounwind readnone speculatable willreturn
declare void @llvm.dbg.value(metadata, metadata, metadata) #0

```

```

attributes #0 = { nounwind readnone speculatable willreturn }

```

```

!llvm.dbg.cu = !{!0}
!llvm.debugify = !{!3, !4}
!llvm.module.flags = !{!5}

```

```

!0 = distinct !DICompileUnit(language: DW_LANG_C, file: !1, producer: "debugify", isOptimized: true,
runtimeVersion: 0, emissionKind: FullDebug, enums: !2)

```

```

!1 = !DIFile(filename: "legal-debug.ll", directory: "/")

```

```

!2 = !{}

```

```

!3 = !{i32 20}
!4 = !{i32 12}
!5 = !{i32 2, !"Debug Info Version", i32 3}
!6 = distinct !DISubprogram(name: "function1", linkageName: "function1",
scope: null, file: !1, line: 1, type: !7, scopeLine: 1, spFlags: DISPFlagDefinition | DISPFlagOptimized, unit: !0,
retainedNodes: !8)
!7 = !DISubroutineType(types: !2)
!8 = !{!9, !11, !12, !13, !15, !16}
!9 = !DILocalVariable(name: "1", scope: !6, file: !1, line: 1, type: !10)
!10 = !DIBasicType(name: "ty64", size: 64, encoding: DW_ATE_unsigned)
!11 = !DILocalVariable(name: "2", scope: !6, file: !1, line: 2, type: !10)
!12 = !DILocalVariable(name: "3", scope: !6, file: !1, line: 3, type: !10)
!13 = !DILocalVariable(name: "4", scope: !6, file: !1, line: 7, type: !14)
!14 = !DIBasicType(name: "ty32", size: 32, encoding: DW_ATE_unsigned)
!15 = !DILocalVariable(name: "5", scope: !6, file: !1, line: 8, type: !14)
!16 = !DILocalVariable(name: "6", scope: !6, file: !1, line: 9, type: !14)
!17 = !DILocation(line: 1, column: 1, scope: !6)
!18 = !DILocation(line: 2, column: 1, scope: !6)
!19 = !DILocation(line: 3, column: 1, scope: !6)
!20 = !DILocation(line: 4, column: 1, scope: !6)
!21
= !DILocation(line: 5, column: 1, scope: !6)
!22 = !DILocation(line: 6, column: 1, scope: !6)
!23 = !DILocation(line: 7, column: 1, scope: !6)
!24 = !DILocation(line: 8, column: 1, scope: !6)
!25 = !DILocation(line: 9, column: 1, scope: !6)
!26 = !DILocation(line: 10, column: 1, scope: !6)
!27 = distinct !DISubprogram(name: "function2", linkageName: "function2", scope: null, file: !1, line: 11, type: !7,
scopeLine: 11, spFlags: DISPFlagDefinition | DISPFlagOptimized, unit: !0, retainedNodes: !28)
!28 = !{!29, !30, !31, !32, !33, !34}
!29 = !DILocalVariable(name: "7", scope: !27, file: !1, line: 11, type: !10)
!30 = !DILocalVariable(name: "8", scope: !27, file: !1, line: 12, type: !10)
!31 = !DILocalVariable(name: "9", scope: !27, file: !1, line: 13, type: !10)
!32 = !DILocalVariable(name: "10", scope: !27, file: !1, line: 17, type: !14)
!33 = !DILocalVariable(name: "11", scope: !27, file: !1, line: 18, type: !14)
!34 = !DILocalVariable(name: "12", scope: !27, file: !1, line: 19, type:
!14)
!35 = !DILocation(line: 11, column: 1, scope: !27)
!36 = !DILocation(line: 12, column: 1, scope: !27)
!37 = !DILocation(line: 13, column: 1, scope: !27)
!38 = !DILocation(line: 14, column: 1, scope: !27)
!39 = !DILocation(line: 15, column: 1, scope: !27)
!40 = !DILocation(line: 16, column: 1, scope: !27)
!41 = !DILocation(line: 17, column: 1, scope: !27)
!42 = !DILocation(line: 18, column: 1, scope: !27)
!43 = !DILocation(line: 19, column: 1, scope: !27)
!44 = !DILocation(line: 20, column: 1, scope: !27)
; CHECK-LABEL: @function1(

```

```

; CHECK-NEXT: entry:
; CHECK-NEXT:  [[A:%.*]] = alloca i32, align 4, !dbg [[DBG17:[0-9]+]]
; CHECK-NEXT:  call void @llvm.dbg.value(metadata i32* [[A]], metadata [[META9:[0-9]+]], metadata
!DIExpression(), !dbg [[DBG17]]
; CHECK-NEXT:  [[B:%.*]] = alloca i32, align 4, !dbg [[DBG18:[0-9]+]]
; CHECK-NEXT:  call void @llvm.dbg.value(metadata i32* [[B]], metadata [[META11:[0-9]+]], metadata
!DIExpression(), !dbg [[DBG18]]
; CHECK-NEXT:  [[C:%.*]]
= alloca i32, align 4, !dbg [[DBG19:[0-9]+]]
; CHECK-NEXT:  call void @llvm.dbg.value(metadata i32* [[C]], metadata [[META12:[0-9]+]], metadata
!DIExpression(), !dbg [[DBG19]]
; CHECK-NEXT:  call void @outlined_ir_func_0(i32* [[A]], i32* [[B]], i32* [[C]]), !dbg [[DBG20:[0-9]+]]
; CHECK-NEXT:  ret void, !dbg [[DBG21:[0-9]+]]
;
;
; CHECK-LABEL: @function2(
; CHECK-NEXT: entry:
; CHECK-NEXT:  [[A:%.*]] = alloca i32, align 4, !dbg [[DBG30:[0-9]+]]
; CHECK-NEXT:  call void @llvm.dbg.value(metadata i32* [[A]], metadata [[META24:[0-9]+]], metadata
!DIExpression(), !dbg [[DBG30]]
; CHECK-NEXT:  [[B:%.*]] = alloca i32, align 4, !dbg [[DBG31:[0-9]+]]
; CHECK-NEXT:  call void @llvm.dbg.value(metadata i32* [[B]], metadata [[META25:[0-9]+]], metadata
!DIExpression(), !dbg [[DBG31]]
; CHECK-NEXT:  [[C:%.*]] = alloca i32, align 4, !dbg [[DBG32:[0-9]+]]
; CHECK-NEXT:  call void @llvm.dbg.value(metadata i32* [[C]], metadata [[META26:[0-9]+]], metadata
!DIExpression(),
!dbg [[DBG32]]
; CHECK-NEXT:  call void @outlined_ir_func_0(i32* [[A]], i32* [[B]], i32* [[C]]), !dbg [[DBG33:[0-9]+]]
; CHECK-NEXT:  ret void, !dbg [[DBG34:[0-9]+]]
;
;
; CHECK: @outlined_ir_func_0(i32* [[TMP0:%.*]], i32* [[TMP1:%.*]], i32* [[TMP2:%.*]])
; CHECK:   entry_to_outline:
; CHECK-NEXT:  store i32 2, i32* [[TMP0]], align 4
; CHECK-NEXT:  store i32 3, i32* [[TMP1]], align 4
; CHECK-NEXT:  store i32 4, i32* [[TMP2]], align 4
; CHECK-NEXT:  [[AL:%.*]] = load i32, i32* [[TMP0]], align 4
; CHECK-NEXT:  [[BL:%.*]] = load i32, i32* [[TMP1]], align 4
; CHECK-NEXT:  [[CL:%.*]] = load i32, i32* [[TMP2]], align 4
; CHECK-NEXT:  br label [[ENTRY_AFTER_OUTLINE_EXITSTUB:%.*]]
;

```

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; RUN: llc -march=hexagon -hexagon-hvx-widen=32 < %s | FileCheck %s

; Truncating a type-to-be-widened to a legal type (v8i8).

; Check that this compiles successfully.

; CHECK-LABEL: f0:

; CHECK: dealloc_return

target datalayout = "e-m:e-p:32:32:32-a:0-n16:32-i64:64:64-i32:32:32-i16:16:16-i1:8:8-f32:32:32-f64:64:64-v32:32:32-v64:64:64-v512:512:512-v1024:1024:1024-v2048:2048:2048"

target triple = "hexagon"

```
define dlllexport void @f0(i8* %a0) local_unnamed_addr #0 {
```

```
b0:
```

```
%v0 = load i8, i8* undef, align 1
```

```
%v1 = zext i8 %v0 to i16
```

```
%v2 = add i16 0, %v1
```

```
%v3 = icmp sgt i16 %v2, 1
```

```
%v4 = select i1 %v3, i16 %v2, i16 1
```

```
%v5 = udiv i16 -32768, %v4
```

```
%v6 = zext i16 %v5 to i32
```

```
%v7 = insertelement <8 x i32> undef, i32 %v6, i32 0
```

```
%v8 = shufflevector <8 x i32> %v7, <8 x i32> undef, <8 x i32> zeroinitializer
```

```
%v9 = load <8 x i16>, <8 x i16>* undef, align 2
```

```
%v10 = sext <8 x i16> %v9 to <8 x i32>
```

```
%v11 = mul nsw <8 x i32> %v8, %v10
```

```
%v12 = add nsw <8 x i32> %v11, <i32 16384, i32 16384,
```

```
i32 16384, i32 16384, i32 16384, i32 16384, i32 16384, i32 16384>
```

```
%v13 = lshr <8 x i32> %v12, <i32 15, i32 15, i32 15, i32 15, i32 15, i32 15, i32 15, i32 15>
```

```
%v14 = trunc <8 x i32> %v13 to <8 x i8>
```

```
%v15 = getelementptr inbounds i8, i8* %a0, i32 undef
```

```
%v16 = bitcast i8* %v15 to <8 x i8>*
```

```
store <8 x i8> %v14, <8 x i8>* %v16, align 1
```

```
ret void
```

```
}
```

```
attributes #0 = { "target-features"="+hvx,+hvx-length128b" }
```

```
; NOTE: Assertions have been autogenerated by utils/update_llc_test_checks.py
```

```
; RUN: llc < %s -mtriple=x86_64-unknown-unknown -mcpu=skylake-avx512 -mattr=prefer-256-bit | FileCheck %s --check-prefixes=CHECK,CHECK-AVX512
```

```
; RUN: llc < %s -mtriple=x86_64-unknown-unknown -mcpu=skylake-avx512 -mattr=prefer-256-bit,avx512vbmi | FileCheck %s --check-prefixes=CHECK,CHECK-VBMI
```

```
; Make sure CPUs default to prefer-256-bit. avx512vnni isn't interesting as it just adds an isel peephole for vpmaddwd+vpadd
```

```
; RUN: llc < %s -mtriple=x86_64-unknown-unknown -mcpu=skylake-avx512 | FileCheck %s --check-prefixes=CHECK,CHECK-AVX512
```

```
; RUN: llc < %s -mtriple=x86_64-unknown-unknown -mattr=-avx512vnni -mcpu=cascadelake | FileCheck %s --check-prefixes=CHECK,CHECK-AVX512
```

```
; RUN: llc < %s -mtriple=x86_64-unknown-unknown -mattr=-avx512vnni -mcpu=cooperlake | FileCheck %s --check-prefixes=CHECK,CHECK-AVX512
```

```
; RUN: llc < %s -mtriple=x86_64-unknown-unknown -mcpu=cannonlake | FileCheck %s --check-
```

```

prefixes=CHECK,CHECK-VBMI
;
RUN: llc < %s -mtriple=x86_64-unknown-unknown -mattr=-avx512vnni -mcpu=icelake-client | FileCheck %s --
check-prefixes=CHECK,CHECK-VBMI
; RUN: llc < %s -mtriple=x86_64-unknown-unknown -mattr=-avx512vnni -mcpu=icelake-server | FileCheck %s --
check-prefixes=CHECK,CHECK-VBMI
; RUN: llc < %s -mtriple=x86_64-unknown-unknown -mattr=-avx512vnni -mcpu=tigerlake | FileCheck %s --check-
prefixes=CHECK,CHECK-VBMI

```

; This file primarily contains tests for specific places in X86ISelLowering.cpp that needed be made aware of the legalizer not allowing 512-bit vectors due to prefer-256-bit even though AVX512 is enabled.

```

define dso_local void @add256(<16 x i32>* %a, <16 x i32>* %b, <16 x i32>* %c) "min-legal-vector-
width"="256" {
; CHECK-LABEL: add256:
; CHECK:      # %bb.0:
; CHECK-NEXT: vmovdqa (%rdi), %ymm0
; CHECK-NEXT: vmovdqa 32(%rdi), %ymm1
; CHECK-NEXT: vpaddd 32(%rsi), %ymm1, %ymm1
; CHECK-NEXT: vpaddd (%rsi), %ymm0, %ymm0
; CHECK-NEXT: vmovdqa %ymm0, (%rdx)
; CHECK-NEXT:
vmovdqa %ymm1, 32(%rdx)
; CHECK-NEXT: vzeroupper
; CHECK-NEXT: retq
%d = load <16 x i32>, <16 x i32>* %a
%e = load <16 x i32>, <16 x i32>* %b
%f = add <16 x i32> %d, %e
store <16 x i32> %f, <16 x i32>* %c
ret void
}

```

```

define dso_local void @add512(<16 x i32>* %a, <16 x i32>* %b, <16 x i32>* %c) "min-legal-vector-
width"="512" {
; CHECK-LABEL: add512:
; CHECK:      # %bb.0:
; CHECK-NEXT: vmovdqa64 (%rdi), %zmm0
; CHECK-NEXT: vpaddd (%rsi), %zmm0, %zmm0
; CHECK-NEXT: vmovdqa64 %zmm0, (%rdx)
; CHECK-NEXT: vzeroupper
; CHECK-NEXT: retq
%d = load <16 x i32>, <16 x i32>* %a
%e = load <16 x i32>, <16 x i32>* %b
%f = add <16 x i32> %d, %e
store <16 x i32> %f, <16 x i32>* %c
ret void
}

```



```

%a = sext <32 x i16> %A to <32 x i32>
%b = sext <32 x i16> %B to <32 x i32>
%m = mul nsw <32 x i32> %a, %b
%odd = shufflevector <32 x i32> %m, <32 x i32> undef, <16 x i32> <i32 0, i32 2, i32 4, i32 6, i32 8, i32 10, i32 12, i32 14, i32 16, i32 18, i32 20, i32 22, i32 24, i32 26, i32 28, i32 30>
%even = shufflevector <32 x i32> %m, <32 x i32> undef, <16 x i32> <i32 1, i32 3, i32 5, i32 7, i32 9, i32 11, i32 13, i32 15, i32 17, i32 19, i32 21, i32 23, i32 25, i32 27, i32 29, i32 31>
%ret = add <16 x i32> %odd, %even
store <16 x i32> %ret, <16 x i32>* %CPtr
ret void
}

```

```

define dso_local void @psubus_64i8_max_256(<64 x i8>* %xptr, <64 x i8>* %yptr, <64 x i8>* %zptr) "min-legal-vector-width"="256" {
; CHECK-LABEL: psubus_64i8_max_256:
; CHECK:      # %bb.0:
; CHECK-NEXT: vmovdqa (%rdi), %ymm0
; CHECK-NEXT: vmovdqa 32(%rdi), %ymm1
; CHECK-NEXT: vpsubusb 32(%rsi), %ymm1, %ymm1
; CHECK-NEXT: vpsubusb (%rsi), %ymm0, %ymm0
; CHECK-NEXT: vmovdqa %ymm0, (%rdx)
; CHECK-NEXT: vmovdqa %ymm1, 32(%rdx)
; CHECK-NEXT: vzeroupper
; CHECK-NEXT: retq
%x = load <64 x i8>, <64 x i8>* %xptr
%y = load <64 x i8>, <64 x i8>* %yptr
%cmp = icmp ult <64 x i8> %x, %y
%max = select <64 x i1> %cmp, <64 x i8> %y, <64 x i8> %x
%res = sub <64 x i8> %max, %y
store <64 x i8> %res, <64 x i8>* %zptr
ret void
}

```

```

define dso_local
void @psubus_64i8_max_512(<64 x i8>* %xptr, <64 x i8>* %yptr, <64 x i8>* %zptr) "min-legal-vector-width"="512" {
; CHECK-LABEL: psubus_64i8_max_512:
; CHECK:      # %bb.0:
; CHECK-NEXT: vmovdqa64 (%rdi), %zmm0
; CHECK-NEXT: vpsubusb (%rsi), %zmm0, %zmm0
; CHECK-NEXT: vmovdqa64 %zmm0, (%rdx)
; CHECK-NEXT: vzeroupper
; CHECK-NEXT: retq
%x = load <64 x i8>, <64 x i8>* %xptr
%y = load <64 x i8>, <64 x i8>* %yptr
%cmp = icmp ult <64 x i8> %x, %y
%max = select <64 x i1> %cmp, <64 x i8> %y, <64 x i8> %x

```



```

%res = sub <64 x i8> %max, %y
store <64 x i8> %res, <64 x i8>* %zptr
ret void
}

```

```

define dso_local i32 @_Z9test_charPcS_i_256(i8* nocapture readonly, i8* nocapture readonly, i32) "min-legal-
vector-width"="256" {
; CHECK-LABEL: _Z9test_charPcS_i_256:
; CHECK:      # %bb.0: # %entry
; CHECK-NEXT:  movl %edx, %eax
; CHECK-NEXT:  vpxor %xmm0, %xmm0, %xmm0
; CHECK-NEXT:  xorl %ecx, %ecx
; CHECK-NEXT:  vpxor %xmm1, %xmm1, %xmm1
; CHECK-NEXT:  vpxor %xmm2,
%xmm2, %xmm2
; CHECK-NEXT:  .p2align 4, 0x90
; CHECK-NEXT:  .LBB8_1: # %vector.body
; CHECK-NEXT:  # =>This Inner Loop Header: Depth=1
; CHECK-NEXT:  vpmovsxbw 16(%rdi,%rcx), %ymm3
; CHECK-NEXT:  vpmovsxbw (%rdi,%rcx), %ymm4
; CHECK-NEXT:  vpmovsxbw 16(%rsi,%rcx), %ymm5
; CHECK-NEXT:  vpmaddwd %ymm3, %ymm5, %ymm3
; CHECK-NEXT:  vpadd %ymm2, %ymm3, %ymm2
; CHECK-NEXT:  vpmovsxbw (%rsi,%rcx), %ymm3
; CHECK-NEXT:  vpmaddwd %ymm4, %ymm3, %ymm3
; CHECK-NEXT:  vpadd %ymm1, %ymm3, %ymm1
; CHECK-NEXT:  addq $32, %rcx
; CHECK-NEXT:  cmpq %rcx, %rax
; CHECK-NEXT:  jne .LBB8_1
; CHECK-NEXT:  # %bb.2: # %middle.block
; CHECK-NEXT:  vpadd %ymm0, %ymm1, %ymm1
; CHECK-NEXT:  vpadd %ymm0, %ymm2, %ymm0
; CHECK-NEXT:  vpadd %ymm0, %ymm1, %ymm0
; CHECK-NEXT:  vextracti128 $1, %ymm0, %xmm1
; CHECK-NEXT:  vpadd %xmm1, %xmm0, %xmm0
; CHECK-NEXT:  vpshufd {{.*#+}} xmm1 = xmm0[2,3,2,3]
; CHECK-NEXT:  vpadd %xmm1, %xmm0, %xmm0
; CHECK-NEXT:  vpshufd {{.*#+}} xmm1
= xmm0[1,1,1,1]
; CHECK-NEXT:  vpadd %xmm1, %xmm0, %xmm0
; CHECK-NEXT:  vmovd %xmm0, %eax
; CHECK-NEXT:  vzeroupper
; CHECK-NEXT:  retq
entry:
%3 = zext i32 %2 to i64
br label %vector.body

vector.body:

```

```

%index = phi i64 [ %index.next, %vector.body ], [ 0, %entry ]
%vec.phi = phi <32 x i32> [ %11, %vector.body ], [ zeroinitializer, %entry ]
%4 = getelementptr inbounds i8, i8* %0, i64 %index
%5 = bitcast i8* %4 to <32 x i8>*
%wide.load = load <32 x i8>, <32 x i8>* %5, align 1
%6 = sext <32 x i8> %wide.load to <32 x i32>
%7 = getelementptr inbounds i8, i8* %1, i64 %index
%8 = bitcast i8* %7 to <32 x i8>*
%wide.load14 = load <32 x i8>, <32 x i8>* %8, align 1
%9 = sext <32 x i8> %wide.load14 to <32 x i32>
%10 = mul nsw <32 x i32> %9, %6
%11 = add nsw <32 x i32> %10, %vec.phi
%index.next = add i64 %index, 32
%12 = icmp eq i64 %index.next, %3
br i1 %12, label %middle.block, label %vector.body

middle.block:
%rdx.shuf1 = shufflevector <32 x i32> %11,
<32 x i32> undef, <32 x i32> <i32 16, i32 17, i32 18, i32 19, i32 20, i32 21, i32 22, i32 23, i32 24, i32 25, i32 26,
i32 27, i32 28, i32 29, i32 30, i32 31, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef,
i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef>
%bin.rdx1 = add <32 x i32> %11, %rdx.shuf1
%rdx.shuf = shufflevector <32 x i32> %bin.rdx1, <32 x i32> undef, <32 x i32> <i32 8, i32 9, i32 10, i32 11, i32
12, i32 13, i32 14, i32 15, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef,
i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef,
i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef>
%bin.rdx = add <32 x i32> %bin.rdx1, %rdx.shuf
%rdx.shuf15 = shufflevector <32 x i32> %bin.rdx, <32 x i32> undef, <32 x i32> <i32 4, i32 5, i32 6, i32 7, i32
undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef,
i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef,
i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef>
%bin.rdx32 = add <32 x i32> %bin.rdx, %rdx.shuf15
%rdx.shuf17 = shufflevector <32 x i32> %bin.rdx32, <32 x i32> undef, <32 x i32> <i32 2, i32 3, i32 undef, i32
undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef,
i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef,
i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef>
%bin.rdx18 = add <32 x i32> %bin.rdx32, %rdx.shuf17
%rdx.shuf19 = shufflevector <32 x i32> %bin.rdx18, <32 x i32> undef, <32 x i32> <i32 1, i32 undef, i32 undef,
i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef,
i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef,
i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef>
%bin.rdx20 = add <32 x i32> %bin.rdx18, %rdx.shuf19
%13 = extractelement <32 x i32> %bin.rdx20, i32 0
ret i32 %13
}

```

```
define dso_local i32 @_Z9test_charPcS_i_512(i8* nocapture readonly, i8* nocapture readonly, i32) "min-legal-
```

```

vector-width="512" {
; CHECK-LABEL: _Z9test_charPcS_i_512:
; CHECK:    # %bb.0: # %entry
; CHECK-NEXT:  movl %edx, %eax
; CHECK-NEXT:  vpxor %xmm0, %xmm0, %xmm0
; CHECK-NEXT:  xorl %ecx, %ecx
; CHECK-NEXT:  vpxor %xmm1, %xmm1, %xmm1
; CHECK-NEXT:  .p2align 4, 0x90
; CHECK-NEXT: .LBB9_1: # %vector.body
; CHECK-NEXT: # =>This Inner Loop Header: Depth=1
; CHECK-NEXT: vpmovsxbw (%rdi,%rcx), %zmm2
; CHECK-NEXT: vpmovsxbw (%rsi,%rcx), %zmm3
; CHECK-NEXT: vpmaddwd %zmm2, %zmm3, %zmm2
; CHECK-NEXT: vpaddd %zmm1, %zmm2, %zmm1
;
; CHECK-NEXT: addq $32, %rcx
; CHECK-NEXT: cmpq %rcx, %rax
; CHECK-NEXT: jne .LBB9_1
; CHECK-NEXT: # %bb.2: # %middle.block
; CHECK-NEXT: vpaddd %zmm0, %zmm1, %zmm0
; CHECK-NEXT: vextracti64x4 $1, %zmm0, %ymm1
; CHECK-NEXT: vpaddd %zmm1, %zmm0, %zmm0
; CHECK-NEXT: vextracti128 $1, %ymm0, %xmm1
; CHECK-NEXT: vpaddd %xmm1, %xmm0, %xmm0
; CHECK-NEXT: vpshufd { {.#+} } xmm1 = xmm0[2,3,2,3]
; CHECK-NEXT: vpaddd %xmm1, %xmm0, %xmm0
; CHECK-NEXT: vpshufd { {.#+} } xmm1 = xmm0[1,1,1,1]
; CHECK-NEXT: vpaddd %xmm1, %xmm0, %xmm0
; CHECK-NEXT: vmovd %xmm0, %eax
; CHECK-NEXT: vzeroupper
; CHECK-NEXT: retq
entry:
%3 = zext i32 %2 to i64
br label %vector.body

vector.body:
%index = phi i64 [ %index.next, %vector.body ], [ 0, %entry ]
%vec.phi = phi <32 x i32> [ %11, %vector.body ], [ zeroinitializer, %entry ]
%4 = getelementptr inbounds i8, i8* %0, i64 %index
%5 = bitcast i8* %4 to <32 x i8>*
%wide.load = load <32 x i8>, <32 x i8>* %5, align
1
%6 = sext <32 x i8> %wide.load to <32 x i32>
%7 = getelementptr inbounds i8, i8* %1, i64 %index
%8 = bitcast i8* %7 to <32 x i8>*
%wide.load14 = load <32 x i8>, <32 x i8>* %8, align 1
%9 = sext <32 x i8> %wide.load14 to <32 x i32>
%10 = mul nsw <32 x i32> %9, %6

```

```

%11 = add nsw <32 x i32> %10, %vec.phi
%index.next = add i64 %index, 32
%12 = icmp eq i64 %index.next, %3
br i1 %12, label %middle.block, label %vector.body

```

middle.block:

```

%rdx.shuf1 = shufflevector <32 x i32> %11, <32 x i32> undef, <32 x i32> <i32 16, i32 17, i32 18, i32 19, i32 20,
i32 21, i32 22, i32 23, i32 24, i32 25, i32 26, i32 27, i32 28, i32 29, i32 30, i32 31, i32 undef, i32 undef, i32 undef,
i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32
undef, i32 undef, i32 undef>
%bin.rdx1 = add <32 x i32> %11, %rdx.shuf1
%rdx.shuf = shufflevector <32 x i32> %bin.rdx1, <32 x i32> undef, <32 x i32> <i32 8, i32 9, i32 10, i32 11, i32
12,
i32 13, i32 14, i32 15, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32
undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef,
i32 undef, i32 undef, i32 undef, i32 undef, i32 undef>
%bin.rdx = add <32 x i32> %bin.rdx1, %rdx.shuf
%rdx.shuf15 = shufflevector <32 x i32> %bin.rdx, <32 x i32> undef, <32 x i32> <i32 4, i32 5, i32 6, i32 7, i32
undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef,
i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32
undef, i32 undef, i32 undef, i32 undef, i32 undef>
%bin.rdx32 = add <32 x i32> %bin.rdx, %rdx.shuf15
%rdx.shuf17 = shufflevector <32 x i32> %bin.rdx32, <32 x i32> undef, <32 x i32> <i32 2, i32 3, i32 undef, i32
undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef,
i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32
undef, i32 undef, i32 undef, i32 undef, i32 undef>
%bin.rdx18 = add <32 x i32> %bin.rdx32, %rdx.shuf17
%rdx.shuf19 = shufflevector <32 x i32> %bin.rdx18, <32 x i32> undef, <32 x i32> <i32 1, i32 undef, i32 undef,
i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32
undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef,
i32 undef, i32 undef, i32 undef, i32 undef, i32 undef>
%bin.rdx20 = add <32 x i32> %bin.rdx18, %rdx.shuf19
%13 = extractelement <32 x i32> %bin.rdx20, i32 0
ret i32 %13
}

```

```
@a = dso_local global [1024 x i8] zeroinitializer, align 16
```

```
@b = dso_local global [1024 x i8] zeroinitializer, align 16
```

```

define dso_local i32 @sad_16i8_256()
"min-legal-vector-width"="256" {
; CHECK-LABEL: sad_16i8_256:
; CHECK:      # %bb.0: # %entry
; CHECK-NEXT: vpxor %xmm0, %xmm0, %xmm0
; CHECK-NEXT: movq $-1024, %rax # imm = 0xFC00
; CHECK-NEXT: vpxor %xmm1, %xmm1, %xmm1
; CHECK-NEXT: .p2align 4, 0x90
; CHECK-NEXT: .LBB10_1: # %vector.body

```



```

undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef,
i32 undef>
%bin.rdx2 = add <16 x i32> %bin.rdx, %rdx.shuf2
%rdx.shuf3 = shufflevector <16 x i32> %bin.rdx2, <16 x i32> undef, <16 x i32> <i32 2, i32 3, i32 undef, i32
undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef,
i32 undef, i32 undef>
%bin.rdx3 = add <16 x i32> %bin.rdx2, %rdx.shuf3
%rdx.shuf4 = shufflevector
<16 x i32> %bin.rdx3, <16 x i32> undef, <16 x i32> <i32 1, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef,
i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef>
%bin.rdx4 = add <16 x i32> %bin.rdx3, %rdx.shuf4
%12 = extractelement <16 x i32> %bin.rdx4, i32 0
ret i32 %12
}

```

```

define dso_local i32 @sad_16i8_512() "min-legal-vector-width"="512" {
; CHECK-LABEL: sad_16i8_512:
; CHECK:      # %bb.0: # %entry
; CHECK-NEXT: vpxor %xmm0, %xmm0, %xmm0
; CHECK-NEXT: movq $-1024, %rax # imm = 0xFC00
; CHECK-NEXT: .p2align 4, 0x90
; CHECK-NEXT: .LBB11_1: # %vector.body
; CHECK-NEXT: # =>This Inner Loop Header: Depth=1
; CHECK-NEXT: vmovdqu a+1024(%rax), %xmm1
; CHECK-NEXT: vpsadbw b+1024(%rax), %xmm1, %xmm1
; CHECK-NEXT: vpadd %zmm0, %zmm1, %zmm0
; CHECK-NEXT: addq $4, %rax
; CHECK-NEXT: jne .LBB11_1
; CHECK-NEXT: # %bb.2: # %middle.block
; CHECK-NEXT: vextracti64x4 $1, %zmm0, %ymm1
; CHECK-NEXT:
; CHECK-NEXT: vpadd %zmm1, %zmm0, %zmm0
; CHECK-NEXT: vextracti128 $1, %ymm0, %xmm1
; CHECK-NEXT: vpadd %xmm1, %xmm0, %xmm0
; CHECK-NEXT: vpshufd { {.*#+} } xmm1 = xmm0[2,3,2,3]
; CHECK-NEXT: vpadd %xmm1, %xmm0, %xmm0
; CHECK-NEXT: vpshufd { {.*#+} } xmm1 = xmm0[1,1,1,1]
; CHECK-NEXT: vpadd %xmm1, %xmm0, %xmm0
; CHECK-NEXT: vmovd %xmm0, %eax
; CHECK-NEXT: vzeroupper
; CHECK-NEXT: retq
entry:
br label %vector.body

vector.body:
%index = phi i64 [ 0, %entry ], [ %index.next, %vector.body ]
%vec.phi = phi <16 x i32> [ zeroinitializer, %entry ], [ %10, %vector.body ]
%0 = getelementptr inbounds [1024 x i8], [1024 x i8]* @a, i64 0, i64 %index

```

```

%1 = bitcast i8* %0 to <16 x i8>*
%wide.load = load <16 x i8>, <16 x i8>* %1, align 4
%2 = zext <16 x i8> %wide.load to <16 x i32>
%3 = getelementptr inbounds [1024 x i8], [1024 x i8]* @b, i64 0, i64 %index
%4 = bitcast i8* %3 to <16 x i8>*
%wide.load1 = load <16 x i8>, <16 x i8>* %4, align 4
%5 = zext <16 x i8> %wide.load1
to <16 x i32>
%6 = sub nsw <16 x i32> %2, %5
%7 = icmp sgt <16 x i32> %6, <i32 -1, i32 -1, i32 -1, i32 -1, i32 -1, i32 -1, i32 -1, i32 -1, i32 -1, i32 -1, i32 -1, i32 -1, i32 -1, i32 -1, i32 -1, i32 -1>
%8 = sub nsw <16 x i32> zeroinitializer, %6
%9 = select <16 x i1> %7, <16 x i32> %6, <16 x i32> %8
%10 = add nsw <16 x i32> %9, %vec.phi
%index.next = add i64 %index, 4
%11 = icmp eq i64 %index.next, 1024
br i1 %11, label %middle.block, label %vector.body

```

middle.block:

```

%rdx.shuf = shufflevector <16 x i32> %10, <16 x i32> undef, <16 x i32> <i32 8, i32 9, i32 10, i32 11, i32 12, i32 13, i32 14, i32 15, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef>
%bin.rdx = add <16 x i32> %10, %rdx.shuf
%rdx.shuf2 = shufflevector <16 x i32> %bin.rdx, <16 x i32> undef, <16 x i32> <i32 4, i32 5, i32 6, i32 7, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef>
%bin.rdx2 = add <16 x i32> %bin.rdx, %rdx.shuf2
%rdx.shuf3 = shufflevector <16 x i32> %bin.rdx2, <16 x i32> undef, <16 x i32> <i32 2, i32 3, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef>
%bin.rdx3 = add <16 x i32> %bin.rdx2, %rdx.shuf3
%rdx.shuf4 = shufflevector <16 x i32> %bin.rdx3, <16 x i32> undef, <16 x i32> <i32 1, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef>
%bin.rdx4 = add <16 x i32> %bin.rdx3, %rdx.shuf4
%12 = extractelement <16 x i32> %bin.rdx4, i32 0
ret i32 %12
}

```

```

define dso_local void @sbto16f32_256(<16 x i16> %a, <16 x float>* %res) "min-legal-vector-width"="256" {
; CHECK-LABEL: sbto16f32_256:
; CHECK:      # %bb.0:
; CHECK-NEXT:  vpmovw2m %ymm0, %k0
; CHECK-NEXT:  kshiftrw $8, %k0, %k1
; CHECK-NEXT:  vpmovm2d %k1, %ymm0
;
; CHECK-NEXT:  vcvt dq2ps %ymm0, %ymm0
; CHECK-NEXT:  vpmovm2d %k0, %ymm1
; CHECK-NEXT:  vcvt dq2ps %ymm1, %ymm1

```

```

; CHECK-NEXT: vmovaps %ymm1, (%rdi)
; CHECK-NEXT: vmovaps %ymm0, 32(%rdi)
; CHECK-NEXT: vzeroupper
; CHECK-NEXT: retq
%mask = icmp slt <16 x i16> %a, zeroinitializer
%1 = sitofp <16 x i1> %mask to <16 x float>
store <16 x float> %1, <16 x float>* %res
ret void
}

define dso_local void @sbto16f32_512(<16 x i16> %a, <16 x float>* %res) "min-legal-vector-width"="512" {
; CHECK-LABEL: sbto16f32_512:
; CHECK: # %bb.0:
; CHECK-NEXT: vpmovw2m %ymm0, %k0
; CHECK-NEXT: vpmovm2d %k0, %zmm0
; CHECK-NEXT: vcvtdq2ps %zmm0, %zmm0
; CHECK-NEXT: vmovaps %zmm0, (%rdi)
; CHECK-NEXT: vzeroupper
; CHECK-NEXT: retq
%mask = icmp slt <16 x i16> %a, zeroinitializer
%1 = sitofp <16 x i1> %mask to <16 x float>
store <16 x float> %1, <16 x float>* %res
ret void
}

define dso_local void @sbto16f64_256(<16 x i16> %a, <16 x double>* %res) "min-legal-vector-width"="256"
{
; CHECK-LABEL: sbto16f64_256:
; CHECK: # %bb.0:
; CHECK-NEXT: vpmovw2m %ymm0, %k0
; CHECK-NEXT: kshiftrw $8, %k0, %k1
; CHECK-NEXT: vpmovm2d %k1, %ymm0
; CHECK-NEXT: vcvtdq2pd %xmm0, %ymm1
; CHECK-NEXT: vextracti128 $1, %ymm0, %xmm0
; CHECK-NEXT: vcvtdq2pd %xmm0, %ymm0
; CHECK-NEXT: vpmovm2d %k0, %ymm2
; CHECK-NEXT: vcvtdq2pd %xmm2, %ymm3
; CHECK-NEXT: vextracti128 $1, %ymm2, %xmm2
; CHECK-NEXT: vcvtdq2pd %xmm2, %ymm2
; CHECK-NEXT: vmovaps %ymm2, 32(%rdi)
; CHECK-NEXT: vmovaps %ymm3, (%rdi)
; CHECK-NEXT: vmovaps %ymm0, 96(%rdi)
; CHECK-NEXT: vmovaps %ymm1, 64(%rdi)
; CHECK-NEXT: vzeroupper
; CHECK-NEXT: retq
%mask = icmp slt <16 x i16> %a, zeroinitializer
%1 = sitofp <16 x i1> %mask to <16 x double>
store <16 x double> %1, <16 x double>* %res

```



```

ret void
}

define dso_local void @sbt016f64_512(<16 x i16> %a, <16 x double>* %res) "min-legal-vector-width"="512" {
; CHECK-LABEL: sbt016f64_512:
; CHECK:
    # %bb.0:
; CHECK-NEXT:  vpmovw2m %ymm0, %k0
; CHECK-NEXT:  vpmovm2d %k0, %zmm0
; CHECK-NEXT:  vcvt dq2pd %ymm0, %zmm1
; CHECK-NEXT:  vextracti64x4 $1, %zmm0, %ymm0
; CHECK-NEXT:  vcvt dq2pd %ymm0, %zmm0
; CHECK-NEXT:  vmovaps %zmm0, 64(%rdi)
; CHECK-NEXT:  vmovaps %zmm1, (%rdi)
; CHECK-NEXT:  vzeroupper
; CHECK-NEXT:  retq
    %mask = icmp slt <16 x i16> %a, zeroinitializer
    %1 = sitofp <16 x i1> %mask to <16 x double>
    store <16 x double> %1, <16 x double>* %res
    ret void
}

define dso_local void @ubt016f32_256(<16 x i16> %a, <16 x float>* %res) "min-legal-vector-width"="256" {
; CHECK-LABEL: ubt016f32_256:
; CHECK:    # %bb.0:
; CHECK-NEXT:  vpmovw2m %ymm0, %k0
; CHECK-NEXT:  kshiftrw $8, %k0, %k1
; CHECK-NEXT:  vpmovm2d %k1, %ymm0
; CHECK-NEXT:  vpsrld $31, %ymm0, %ymm0
; CHECK-NEXT:  vcvt dq2ps %ymm0, %ymm0
; CHECK-NEXT:  vpmovm2d %k0, %ymm1
; CHECK-NEXT:  vpsrld $31, %ymm1, %ymm1
; CHECK-NEXT:  vcvt dq2ps %ymm1, %ymm1
; CHECK-NEXT:  vmovaps %ymm1,
    (%rdi)
; CHECK-NEXT:  vmovaps %ymm0, 32(%rdi)
; CHECK-NEXT:  vzeroupper
; CHECK-NEXT:  retq
    %mask = icmp slt <16 x i16> %a, zeroinitializer
    %1 = uitofp <16 x i1> %mask to <16 x float>
    store <16 x float> %1, <16 x float>* %res
    ret void
}

define dso_local void @ubt016f32_512(<16 x i16> %a, <16 x float>* %res) "min-legal-vector-width"="512" {
; CHECK-LABEL: ubt016f32_512:
; CHECK:    # %bb.0:
; CHECK-NEXT:  vpmovw2m %ymm0, %k0

```

```

; CHECK-NEXT: vpmovm2d %k0, %zmm0
; CHECK-NEXT: vpsrld $31, %zmm0, %zmm0
; CHECK-NEXT: vcvtdq2ps %zmm0, %zmm0
; CHECK-NEXT: vmovaps %zmm0, (%rdi)
; CHECK-NEXT: vzeroupper
; CHECK-NEXT: retq
%mask = icmp slt <16 x i16> %a, zeroinitializer
%1 = uitofp <16 x i1> %mask to <16 x float>
store <16 x float> %1, <16 x float>* %res
ret void
}

define dso_local void @ubto16f64_256(<16 x i16> %a, <16 x double>* %res) "min-legal-vector-width"="256" {
; CHECK-LABEL: ubto16f64_256:
; CHECK: # %bb.0:
; CHECK-NEXT: vpmovw2m
%ymm0, %k0
; CHECK-NEXT: kshiftrw $8, %k0, %k1
; CHECK-NEXT: vpmovm2d %k1, %ymm0
; CHECK-NEXT: vpsrld $31, %ymm0, %ymm0
; CHECK-NEXT: vcvtdq2pd %xmm0, %ymm1
; CHECK-NEXT: vextracti128 $1, %ymm0, %xmm0
; CHECK-NEXT: vcvtdq2pd %xmm0, %ymm0
; CHECK-NEXT: vpmovm2d %k0, %ymm2
; CHECK-NEXT: vpsrld $31, %ymm2, %ymm2
; CHECK-NEXT: vcvtdq2pd %xmm2, %ymm3
; CHECK-NEXT: vextracti128 $1, %ymm2, %xmm2
; CHECK-NEXT: vcvtdq2pd %xmm2, %ymm2
; CHECK-NEXT: vmovaps %ymm2, 32(%rdi)
; CHECK-NEXT: vmovaps %ymm3, (%rdi)
; CHECK-NEXT: vmovaps %ymm0, 96(%rdi)
; CHECK-NEXT: vmovaps %ymm1, 64(%rdi)
; CHECK-NEXT: vzeroupper
; CHECK-NEXT: retq
%mask = icmp slt <16 x i16> %a, zeroinitializer
%1 = uitofp <16 x i1> %mask to <16 x double>
store <16 x double> %1, <16 x double>* %res
ret void
}

define dso_local void @ubto16f64_512(<16 x i16> %a, <16 x double>* %res) "min-legal-vector-width"="512" {
; CHECK-LABEL: ubto16f64_512:
; CHECK: # %bb.0:
; CHECK-NEXT:
vpmovw2m %ymm0, %k0
; CHECK-NEXT: vpmovm2d %k0, %zmm0
; CHECK-NEXT: vpsrld $31, %zmm0, %zmm0
; CHECK-NEXT: vcvtdq2pd %ymm0, %zmm1

```

```

; CHECK-NEXT: vextracti64x4 $1, %zmm0, %ymm0
; CHECK-NEXT: vcvtdq2pd %ymm0, %zmm0
; CHECK-NEXT: vmovaps %zmm0, 64(%rdi)
; CHECK-NEXT: vmovaps %zmm1, (%rdi)
; CHECK-NEXT: vzeroupper
; CHECK-NEXT: retq
%mask = icmp slt <16 x i16> %a, zeroinitializer
%1 = uitofp <16 x i1> %mask to <16 x double>
store <16 x double> %1, <16 x double>* %res
ret void
}

define <16 x i16> @test_16f32toub_256(<16 x float>* %ptr, <16 x i16> %passthru) "min-legal-vector-
width"="256" {
; CHECK-LABEL: test_16f32toub_256:
; CHECK:    # %bb.0:
; CHECK-NEXT: vcvttps2dq (%rdi), %ymm1
; CHECK-NEXT: vpslld $31, %ymm1, %ymm1
; CHECK-NEXT: vpmovd2m %ymm1, %k0
; CHECK-NEXT: vcvttps2dq 32(%rdi), %ymm1
; CHECK-NEXT: vpslld $31, %ymm1, %ymm1
; CHECK-NEXT: vpmovd2m %ymm1, %k1
; CHECK-NEXT: kunpckbw %k0, %k1, %k1
; CHECK-NEXT: vmovdqu16
%ymm0, %ymm0 {%k1} {z}
; CHECK-NEXT: retq
%a = load <16 x float>, <16 x float>* %ptr
%mask = fptoui <16 x float> %a to <16 x i1>
%select = select <16 x i1> %mask, <16 x i16> %passthru, <16 x i16> zeroinitializer
ret <16 x i16> %select
}

define <16 x i16> @test_16f32toub_512(<16 x float>* %ptr, <16 x i16> %passthru) "min-legal-vector-
width"="512" {
; CHECK-LABEL: test_16f32toub_512:
; CHECK:    # %bb.0:
; CHECK-NEXT: vcvttps2dq (%rdi), %zmm1
; CHECK-NEXT: vpslld $31, %zmm1, %zmm1
; CHECK-NEXT: vpmovd2m %zmm1, %k1
; CHECK-NEXT: vmovdqu16 %ymm0, %ymm0 {%k1} {z}
; CHECK-NEXT: retq
%a = load <16 x float>, <16 x float>* %ptr
%mask = fptoui <16 x float> %a to <16 x i1>
%select = select <16 x i1> %mask, <16 x i16> %passthru, <16 x i16> zeroinitializer
ret <16 x i16> %select
}

define <16 x i16> @test_16f32tosb_256(<16 x float>* %ptr, <16 x i16> %passthru) "min-legal-vector-

```

```

width="256" {
; CHECK-LABEL: test_16f32tosb_256:
; CHECK:    # %bb.0:
; CHECK-NEXT:
    vcvttps2dq (%rdi), %ymm1
; CHECK-NEXT:  vpmovd2m %ymm1, %k0
; CHECK-NEXT:  vcvttps2dq 32(%rdi), %ymm1
; CHECK-NEXT:  vpmovd2m %ymm1, %k1
; CHECK-NEXT:  kunpckbw %k0, %k1, %k1
; CHECK-NEXT:  vmovdqu16 %ymm0, %ymm0 {%k1} {z}
; CHECK-NEXT:  retq
    %a = load <16 x float>, <16 x float>* %ptr
    %mask = fptosi <16 x float> %a to <16 x i1>
    %select = select <16 x i1> %mask, <16 x i16> %passthru, <16 x i16> zeroinitializer
    ret <16 x i16> %select
}

```

```

define <16 x i16> @test_16f32tosb_512(<16 x float>* %ptr, <16 x i16> %passthru) "min-legal-vector-
width="512" {
; CHECK-LABEL: test_16f32tosb_512:
; CHECK:    # %bb.0:
; CHECK-NEXT:  vcvttps2dq (%rdi), %zmm1
; CHECK-NEXT:  vpmovd2m %zmm1, %k1
; CHECK-NEXT:  vmovdqu16 %ymm0, %ymm0 {%k1} {z}
; CHECK-NEXT:  retq
    %a = load <16 x float>, <16 x float>* %ptr
    %mask = fptosi <16 x float> %a to <16 x i1>
    %select = select <16 x i1> %mask, <16 x i16> %passthru, <16 x i16> zeroinitializer
    ret <16 x i16> %select
}

```

```

define
dso_local void @mul256(<64 x i8>* %a, <64 x i8>* %b, <64 x i8>* %c) "min-legal-vector-width="256" {
; CHECK-AVX512-LABEL: mul256:
; CHECK-AVX512:    # %bb.0:
; CHECK-AVX512-NEXT:  vmovdqa (%rdi), %ymm0
; CHECK-AVX512-NEXT:  vmovdqa 32(%rdi), %ymm1
; CHECK-AVX512-NEXT:  vmovdqa (%rsi), %ymm2
; CHECK-AVX512-NEXT:  vmovdqa 32(%rsi), %ymm3
; CHECK-AVX512-NEXT:  vpunpckhbw {{.*#+}} %ymm4 =
ymm3[8,8,9,9,10,10,11,11,12,12,13,13,14,14,15,15,24,24,25,25,26,26,27,27,28,28,29,29,30,30,31,31]
; CHECK-AVX512-NEXT:  vpunpckhbw {{.*#+}} %ymm5 =
ymm1[8,8,9,9,10,10,11,11,12,12,13,13,14,14,15,15,24,24,25,25,26,26,27,27,28,28,29,29,30,30,31,31]
; CHECK-AVX512-NEXT:  vpmullw %ymm4, %ymm5, %ymm4
; CHECK-AVX512-NEXT:  vmovdqa {{.*#+}} %ymm5 =
[255,255,255,255,255,255,255,255,255,255,255,255,255,255,255,255,255,255,255,255,255,255,255,255,255,255]
; CHECK-AVX512-NEXT:  vpand %ymm5, %ymm4, %ymm4
; CHECK-AVX512-NEXT:  vpunpcklbw {{.*#+}} %ymm3 =

```

```

ymm3[0,0,1,1,2,2,3,3,4,4,5,5,6,6,7,7,16,16,17,17,18,18,19,19,20,20,21,21,22,22,23,23]
;
CHECK-AVX512-NEXT: vpunpcklbw {{.*#+}} ymm1 =
ymm1[0,0,1,1,2,2,3,3,4,4,5,5,6,6,7,7,16,16,17,17,18,18,19,19,20,20,21,21,22,22,23,23]
; CHECK-AVX512-NEXT: vpmullw %ymm3, %ymm1, %ymm1
; CHECK-AVX512-NEXT: vpand %ymm5, %ymm1, %ymm1
; CHECK-AVX512-NEXT: vpackuswb %ymm4, %ymm1, %ymm1
; CHECK-AVX512-NEXT: vpunpckhbw {{.*#+}} ymm3 =
ymm2[8,8,9,9,10,10,11,11,12,12,13,13,14,14,15,15,24,24,25,25,26,26,27,27,28,28,29,29,30,30,31,31]
; CHECK-AVX512-NEXT: vpunpckhbw {{.*#+}} ymm4 =
ymm0[8,8,9,9,10,10,11,11,12,12,13,13,14,14,15,15,24,24,25,25,26,26,27,27,28,28,29,29,30,30,31,31]
; CHECK-AVX512-NEXT: vpmullw %ymm3, %ymm4, %ymm3
; CHECK-AVX512-NEXT: vpand %ymm5, %ymm3, %ymm3
; CHECK-AVX512-NEXT: vpunpcklbw {{.*#+}} ymm2 =
ymm2[0,0,1,1,2,2,3,3,4,4,5,5,6,6,7,7,16,16,17,17,18,18,19,19,20,20,21,21,22,22,23,23]
; CHECK-AVX512-NEXT: vpunpcklbw {{.*#+}} ymm0 =
ymm0[0,0,1,1,2,2,3,3,4,4,5,5,6,6,7,7,16,16,17,17,18,18,19,19,20,20,21,21,22,22,23,23]
; CHECK-AVX512-NEXT: vpmullw
%ymm2, %ymm0, %ymm0
; CHECK-AVX512-NEXT: vpand %ymm5, %ymm0, %ymm0
; CHECK-AVX512-NEXT: vpackuswb %ymm3, %ymm0, %ymm0
; CHECK-AVX512-NEXT: vmovdqa %ymm0, (%rdx)
; CHECK-AVX512-NEXT: vmovdqa %ymm1, 32(%rdx)
; CHECK-AVX512-NEXT: vzeroupper
; CHECK-AVX512-NEXT: retq
;
; CHECK-VBMI-LABEL: mul256:
; CHECK-VBMI: # %bb.0:
; CHECK-VBMI-NEXT: vmovdqa (%rdi), %ymm0
; CHECK-VBMI-NEXT: vmovdqa 32(%rdi), %ymm1
; CHECK-VBMI-NEXT: vmovdqa (%rsi), %ymm2
; CHECK-VBMI-NEXT: vmovdqa 32(%rsi), %ymm3
; CHECK-VBMI-NEXT: vpunpckhbw {{.*#+}} ymm4 =
ymm3[8,8,9,9,10,10,11,11,12,12,13,13,14,14,15,15,24,24,25,25,26,26,27,27,28,28,29,29,30,30,31,31]
; CHECK-VBMI-NEXT: vpunpckhbw {{.*#+}} ymm5 =
ymm1[8,8,9,9,10,10,11,11,12,12,13,13,14,14,15,15,24,24,25,25,26,26,27,27,28,28,29,29,30,30,31,31]
; CHECK-VBMI-NEXT: vpmullw %ymm4, %ymm5, %ymm4
; CHECK-VBMI-NEXT: vpunpcklbw {{.*#+}} ymm3 =
ymm3[0,0,1,1,2,2,3,3,4,4,5,5,6,6,7,7,16,16,17,17,18,18,19,19,20,20,21,21,22,22,23,23]
;
CHECK-VBMI-NEXT: vpunpcklbw {{.*#+}} ymm1 =
ymm1[0,0,1,1,2,2,3,3,4,4,5,5,6,6,7,7,16,16,17,17,18,18,19,19,20,20,21,21,22,22,23,23]
; CHECK-VBMI-NEXT: vpmullw %ymm3, %ymm1, %ymm1
; CHECK-VBMI-NEXT: vmovdqa {{.*#+}} ymm3 =
[0,2,4,6,8,10,12,14,32,34,36,38,40,42,44,46,16,18,20,22,24,26,28,30,48,50,52,54,56,58,60,62]
; CHECK-VBMI-NEXT: vpermt2b %ymm4, %ymm3, %ymm1
; CHECK-VBMI-NEXT: vpunpckhbw {{.*#+}} ymm4 =
ymm2[8,8,9,9,10,10,11,11,12,12,13,13,14,14,15,15,24,24,25,25,26,26,27,27,28,28,29,29,30,30,31,31]

```

```

; CHECK-VBMI-NEXT:  vpunpckhbw {{.*#+}} ymm5 =
ymm0[8,8,9,9,10,10,11,11,12,12,13,13,14,14,15,15,24,24,25,25,26,26,27,27,28,28,29,29,30,30,31,31]
; CHECK-VBMI-NEXT:  vpmullw %ymm4, %ymm5, %ymm4
; CHECK-VBMI-NEXT:  vpunpcklbw {{.*#+}} ymm2 =
ymm2[0,0,1,1,2,2,3,3,4,4,5,5,6,6,7,7,16,16,17,17,18,18,19,19,20,20,21,21,22,22,23,23]
; CHECK-VBMI-NEXT:  vpunpcklbw {{.*#+}} ymm0 =
ymm0[0,0,1,1,2,2,3,3,4,4,5,5,6,6,7,7,16,16,17,17,18,18,19,19,20,20,21,21,22,22,23,23]
; CHECK-VBMI-NEXT:
    vpmullw %ymm2, %ymm0, %ymm0
; CHECK-VBMI-NEXT:  vpermt2b %ymm4, %ymm3, %ymm0
; CHECK-VBMI-NEXT:  vmovdqa %ymm0, (%rdx)
; CHECK-VBMI-NEXT:  vmovdqa %ymm1, 32(%rdx)
; CHECK-VBMI-NEXT:  vzeroupper
; CHECK-VBMI-NEXT:  retq
%d = load <64 x i8>, <64 x i8>* %a
%e = load <64 x i8>, <64 x i8>* %b
%f = mul <64 x i8> %d, %e
store <64 x i8> %f, <64 x i8>* %c
ret void
}

```

```

define dso_local void @mul512(<64 x i8>* %a, <64 x i8>* %b, <64 x i8>* %c) "min-legal-vector-width"="512" {
; CHECK-AVX512-LABEL: mul512:
; CHECK-AVX512:      # %bb.0:
; CHECK-AVX512-NEXT:  vmovdqa64 (%rdi), %zmm0
; CHECK-AVX512-NEXT:  vmovdqa64 (%rsi), %zmm1
; CHECK-AVX512-NEXT:  vpunpckhbw {{.*#+}} zmm2 =
zmm1[8,8,9,9,10,10,11,11,12,12,13,13,14,14,15,15,24,24,25,25,26,26,27,27,28,28,29,29,30,30,31,31,40,40,41,41,4
2,42,43,43,44,44,45,45,46,46,47,47,56,56,57,57,58,58,59,59,60,60,61,61,62,62,63,63]
; CHECK-AVX512-NEXT:  vpunpckhbw {{.*#+}} zmm3 =
zmm0[8,8,9,9,10,10,11,11,12,12,13,13,14,14,15,15,24,24,25,25,26,26,27,27,28,28,29,29,30,30,31,31,40,40,41,41,4
2,42,43,43,44,44,45,45,46,46,47,47,56,56,57,57,58,58,59,59,60,60,61,61,62,62,63,63]
;
; CHECK-AVX512-NEXT:  vpmullw %zmm2, %zmm3, %zmm2
; CHECK-AVX512-NEXT:  vmovdqa64 {{.*#+}} zmm3 =
[255,255,255,255,255,255,255,255,255,255,255,255,255,255,255,255,255,255,255,255,255,255,255,255,255,255,2
55,255,255,255,255,255]
; CHECK-AVX512-NEXT:  vpandq %zmm3, %zmm2, %zmm2
; CHECK-AVX512-NEXT:  vpunpcklbw {{.*#+}} zmm1 =
zmm1[0,0,1,1,2,2,3,3,4,4,5,5,6,6,7,7,16,16,17,17,18,18,19,19,20,20,21,21,22,22,23,23,32,32,33,33,34,34,35,35,36,3
6,37,37,38,38,39,39,48,48,49,49,50,50,51,51,52,52,53,53,54,54,55,55]
; CHECK-AVX512-NEXT:  vpunpcklbw {{.*#+}} zmm0 =
zmm0[0,0,1,1,2,2,3,3,4,4,5,5,6,6,7,7,16,16,17,17,18,18,19,19,20,20,21,21,22,22,23,23,32,32,33,33,34,34,35,35,36,3
6,37,37,38,38,39,39,48,48,49,49,50,50,51,51,52,52,53,53,54,54,55,55]
; CHECK-AVX512-NEXT:  vpmullw %zmm1, %zmm0, %zmm0
; CHECK-AVX512-NEXT:  vpandq %zmm3, %zmm0,
%zmm0
; CHECK-AVX512-NEXT:  vpackuswb %zmm2, %zmm0, %zmm0

```

```

; CHECK-AVX512-NEXT: vmovdqa64 %zmm0, (%rdx)
; CHECK-AVX512-NEXT: vzeroupper
; CHECK-AVX512-NEXT: retq
;
; CHECK-VBMI-LABEL: mul512:
; CHECK-VBMI: # %bb.0:
; CHECK-VBMI-NEXT: vmovdqa64 (%rdi), %zmm0
; CHECK-VBMI-NEXT: vmovdqa64 (%rsi), %zmm1
; CHECK-VBMI-NEXT: vpunpckhbw {{.*#+}} zmm2 =
zmm1[8,8,9,9,10,10,11,11,12,12,13,13,14,14,15,15,24,24,25,25,26,26,27,27,28,28,29,29,30,30,31,31,40,40,41,41,4
2,42,43,43,44,44,45,45,46,46,47,47,56,56,57,57,58,58,59,59,60,60,61,61,62,62,63,63]
; CHECK-VBMI-NEXT: vpunpckhbw {{.*#+}} zmm3 =
zmm0[8,8,9,9,10,10,11,11,12,12,13,13,14,14,15,15,24,24,25,25,26,26,27,27,28,28,29,29,30,30,31,31,40,40,41,41,4
2,42,43,43,44,44,45,45,46,46,47,47,56,56,57,57,58,58,59,59,60,60,61,61,62,62,63,63]
; CHECK-VBMI-NEXT: vpmullw %zmm2, %zmm3, %zmm2
; CHECK-VBMI-NEXT: vpunpcklbw {{.*#+}} zmm1 =
zmm1[0,0,1,1,2,2,3,3,4,4,5,5,6,6,7,7,16,16,17,17,18,18,19,19,20,20,21,21,22,22,23,23,32,32,33,33,34,34,35,35,36,3
6,37,37,38,38,39,39,48,48,49,49,50,50,51,51,52,52,53,53,54,54,55,55]
;
CHECK-VBMI-NEXT: vpunpcklbw {{.*#+}} zmm0 =
zmm0[0,0,1,1,2,2,3,3,4,4,5,5,6,6,7,7,16,16,17,17,18,18,19,19,20,20,21,21,22,22,23,23,32,32,33,33,34,34,35,35,36,3
6,37,37,38,38,39,39,48,48,49,49,50,50,51,51,52,52,53,53,54,54,55,55]
; CHECK-VBMI-NEXT: vpmullw %zmm1, %zmm0, %zmm0
; CHECK-VBMI-NEXT: vmovdqa64 {{.*#+}} zmm1 =
[0,2,4,6,8,10,12,14,64,66,68,70,72,74,76,78,16,18,20,22,24,26,28,30,80,82,84,86,88,90,92,94,32,34,36,38,40,42,44,
46,96,98,100,102,104,106,108,110,48,50,52,54,56,58,60,62,112,114,116,118,120,122,124,126]
; CHECK-VBMI-NEXT: vpermi2b %zmm2, %zmm0, %zmm1
; CHECK-VBMI-NEXT: vmovdqa64 %zmm1, (%rdx)
; CHECK-VBMI-NEXT: vzeroupper
; CHECK-VBMI-NEXT: retq
%d = load <64 x i8>, <64 x i8>* %a
%e = load <64 x i8>, <64 x i8>* %b
%f = mul <64 x i8> %d, %e
store <64 x i8> %f, <64 x i8>* %c
ret void
}

```

; This threw an assertion at one point.

```

define <4 x i32> @mload_v4i32(<4
x i32> %trigger, <4 x i32>* %addr, <4 x i32> %dst) "min-legal-vector-width"="256" {
; CHECK-LABEL: mload_v4i32:
; CHECK: # %bb.0:
; CHECK-NEXT: vptestnmd %xmm0, %xmm0, %k1
; CHECK-NEXT: vblendmd (%rdi), %xmm1, %xmm0 {%k1}
; CHECK-NEXT: retq
%mask = icmp eq <4 x i32> %trigger, zeroinitializer
%res = call <4 x i32> @llvm.masked.load.v4i32.p0v4i32(<4 x i32>* %addr, i32 4, <4 x i1> %mask, <4 x i32>
%dst)

```

```

ret <4 x i32> %res
}
declare <4 x i32> @llvm.masked.load.v4i32.p0v4i32(<4 x i32>*, i32, <4 x i1>, <4 x i32>)

define <16 x i32> @trunc_v16i64_v16i32(<16 x i64>* %x) nounwind "min-legal-vector-width"="256" {
; CHECK-LABEL: trunc_v16i64_v16i32:
; CHECK:      # %bb.0:
; CHECK-NEXT: vmovdqa (%rdi), %ymm0
; CHECK-NEXT: vmovdqa 32(%rdi), %ymm1
; CHECK-NEXT: vmovdqa 64(%rdi), %ymm2
; CHECK-NEXT: vmovdqa 96(%rdi), %ymm3
; CHECK-NEXT: vpmovqd %ymm0, %xmm0
; CHECK-NEXT: vpmovqd %ymm1, %xmm1
; CHECK-NEXT: vinserti128 $1, %xmm1, %ymm0, %ymm0
; CHECK-NEXT:
    vpmovqd %ymm2, %xmm1
; CHECK-NEXT: vpmovqd %ymm3, %xmm2
; CHECK-NEXT: vinserti128 $1, %xmm2, %ymm1, %ymm1
; CHECK-NEXT: retq
    %a = load <16 x i64>, <16 x i64>* %x
    %b = trunc <16 x i64> %a to <16 x i32>
    ret <16 x i32> %b
}

define <16 x i8> @trunc_v16i64_v16i8(<16 x i64>* %x) nounwind "min-legal-vector-width"="256" {
; CHECK-LABEL: trunc_v16i64_v16i8:
; CHECK:      # %bb.0:
; CHECK-NEXT: vmovdqa (%rdi), %ymm0
; CHECK-NEXT: vmovdqa 32(%rdi), %ymm1
; CHECK-NEXT: vmovdqa 64(%rdi), %ymm2
; CHECK-NEXT: vmovdqa 96(%rdi), %ymm3
; CHECK-NEXT: vpmovqb %ymm3, %xmm3
; CHECK-NEXT: vpmovqb %ymm2, %xmm2
; CHECK-NEXT: vpunpckldq {{.*#+}} xmm2 = xmm2[0],xmm3[0],xmm2[1],xmm3[1]
; CHECK-NEXT: vpmovqb %ymm1, %xmm1
; CHECK-NEXT: vpmovqb %ymm0, %xmm0
; CHECK-NEXT: vpunpckldq {{.*#+}} xmm0 = xmm0[0],xmm1[0],xmm0[1],xmm1[1]
; CHECK-NEXT: vpunpckldq {{.*#+}} xmm0 = xmm0[0],xmm2[0]
; CHECK-NEXT: vzeroupper
; CHECK-NEXT: retq
    %a = load <16 x i64>, <16
x i64>* %x
    %b = trunc <16 x i64> %a to <16 x i8>
    ret <16 x i8> %b
}

define <16 x i8> @trunc_v16i32_v16i8(<16 x i32>* %x) nounwind "min-legal-vector-width"="256" {
; CHECK-LABEL: trunc_v16i32_v16i8:

```



```

; CHECK:    # %bb.0:
; CHECK-NEXT:  vmovdqa (%rdi), %ymm0
; CHECK-NEXT:  vmovdqa 32(%rdi), %ymm1
; CHECK-NEXT:  vpmovdb %ymm1, %xmm1
; CHECK-NEXT:  vpmovdb %ymm0, %xmm0
; CHECK-NEXT:  vpunpckldq {{.*#+}} xmm0 = xmm0[0],xmm1[0]
; CHECK-NEXT:  vzeroupper
; CHECK-NEXT:  retq
%a = load <16 x i32>, <16 x i32>* %x
%b = trunc <16 x i32> %a to <16 x i8>
ret <16 x i8> %b
}

define <8 x i8> @trunc_v8i64_v8i8(<8 x i64>* %x) nounwind "min-legal-vector-width"="256" {
; CHECK-LABEL: trunc_v8i64_v8i8:
; CHECK:    # %bb.0:
; CHECK-NEXT:  vmovdqa (%rdi), %ymm0
; CHECK-NEXT:  vmovdqa 32(%rdi), %ymm1
; CHECK-NEXT:  vpmovqb %ymm1, %xmm1
; CHECK-NEXT:  vpmovqb %ymm0, %xmm0
; CHECK-NEXT:  vpunpckldq {{.*#+}} xmm0 = xmm0[0],xmm1[0],xmm0[1],xmm1[1]
; CHECK-NEXT:  vzeroupper
;
CHECK-NEXT:  retq
%a = load <8 x i64>, <8 x i64>* %x
%b = trunc <8 x i64> %a to <8 x i8>
ret <8 x i8> %b
}

define <8 x i16> @trunc_v8i64_v8i16(<8 x i64>* %x) nounwind "min-legal-vector-width"="256" {
; CHECK-LABEL: trunc_v8i64_v8i16:
; CHECK:    # %bb.0:
; CHECK-NEXT:  vmovdqa (%rdi), %ymm0
; CHECK-NEXT:  vmovdqa 32(%rdi), %ymm1
; CHECK-NEXT:  vpmovqw %ymm1, %xmm1
; CHECK-NEXT:  vpmovqw %ymm0, %xmm0
; CHECK-NEXT:  vpunpckldq {{.*#+}} xmm0 = xmm0[0],xmm1[0]
; CHECK-NEXT:  vzeroupper
; CHECK-NEXT:  retq
%a = load <8 x i64>, <8 x i64>* %x
%b = trunc <8 x i64> %a to <8 x i16>
ret <8 x i16> %b
}

define <8 x i32> @trunc_v8i64_v8i32_zeroes(<8 x i64>* %x) nounwind "min-legal-vector-width"="256" {
; CHECK-LABEL: trunc_v8i64_v8i32_zeroes:
; CHECK:    # %bb.0:
; CHECK-NEXT:  vpsrlq $48, 32(%rdi), %ymm0

```



```

define <8 x i32> @trunc_v8i64_v8i32_sign(<8 x i64>*
%x) nounwind "min-legal-vector-width"="256" {
; CHECK-LABEL: trunc_v8i64_v8i32_sign:
; CHECK:    # %bb.0:
; CHECK-NEXT:  vpsraq $48, 32(%rdi), %ymm0
; CHECK-NEXT:  vpsraq $48, (%rdi), %ymm1
; CHECK-NEXT:  vpmovqd %ymm1, %xmm1
; CHECK-NEXT:  vpmovqd %ymm0, %xmm0
; CHECK-NEXT:  vinserti128 $1, %xmm0, %ymm1, %ymm0
; CHECK-NEXT:  retq
%a = load <8 x i64>, <8 x i64>* %x
%b = ashr <8 x i64> %a, <i64 48, i64 48, i64 48, i64 48, i64 48, i64 48, i64 48, i64 48>
%c = trunc <8 x i64> %b to <8 x i32>
ret <8 x i32> %c
}

define <16 x i16> @trunc_v16i32_v16i16_sign(<16 x i32>* %x) nounwind "min-legal-vector-width"="256" {
; CHECK-LABEL: trunc_v16i32_v16i16_sign:
; CHECK:    # %bb.0:
; CHECK-NEXT:  vmovdqa (%rdi), %ymm1
; CHECK-NEXT:  vmovdqa {{.*#+}} ymm0 = [1,3,5,7,9,11,13,15,17,19,21,23,25,27,29,31]
; CHECK-NEXT:  vpermi2w 32(%rdi), %ymm1, %ymm0
; CHECK-NEXT:  retq
%a = load <16 x i32>, <16 x i32>* %x
%b = ashr <16 x i32> %a, <i32 16, i32 16, i32 16, i32 16,
i32 16, i32 16, i32 16, i32 16, i32 16, i32 16, i32 16, i32 16, i32 16, i32 16, i32 16, i32 16>
%c = trunc <16 x i32> %b to <16 x i16>
ret <16 x i16> %c
}

define <32 x i8> @trunc_v32i16_v32i8_sign(<32 x i16>* %x) nounwind "min-legal-vector-width"="256" {
; CHECK-AVX512-LABEL: trunc_v32i16_v32i8_sign:
; CHECK-AVX512:    # %bb.0:
; CHECK-AVX512-NEXT:  vpsrlw $8, 32(%rdi), %ymm0
; CHECK-AVX512-NEXT:  vpsrlw $8, (%rdi), %ymm1
; CHECK-AVX512-NEXT:  vpackuswb %ymm0, %ymm1, %ymm0
; CHECK-AVX512-NEXT:  vpermq {{.*#+}} ymm0 = ymm0[0,2,1,3]
; CHECK-AVX512-NEXT:  retq
;
; CHECK-VBMI-LABEL: trunc_v32i16_v32i8_sign:
; CHECK-VBMI:    # %bb.0:
; CHECK-VBMI-NEXT:  vmovdqa (%rdi), %ymm1
; CHECK-VBMI-NEXT:  vmovdqa {{.*#+}} ymm0 =
[1,3,5,7,9,11,13,15,17,19,21,23,25,27,29,31,33,35,37,39,41,43,45,47,49,51,53,55,57,59,61,63]
; CHECK-VBMI-NEXT:  vpermi2b 32(%rdi), %ymm1, %ymm0
; CHECK-VBMI-NEXT:  retq
%a = load <32 x i16>, <32 x i16>* %x

```



```

; CHECK-NEXT: vpsshufd { {. *#+ } } xmm3 = xmm1[2,3,2,3]
; CHECK-NEXT: vpmovsxdq %xmm3, %ymm3
; CHECK-NEXT: vpmovsxdq %xmm1, %ymm1
; CHECK-NEXT: vpmovsxbdq %xmm0, %ymm0
; CHECK-NEXT: vmovdqa %ymm0, (%rdi)
; CHECK-NEXT: vmovdqa %ymm1, 64(%rdi)
; CHECK-NEXT: vmovdqa %ymm3, 96(%rdi)
; CHECK-NEXT: vmovdqa %ymm2, 32(%rdi)
; CHECK-NEXT: vzeroupper
; CHECK-NEXT: retq
%a = sext <16 x i8> %x to <16 x i64>
store <16 x i64> %a, <16 x i64>* %y
ret void
}

```

```

define dso_local void @vselect_split_v8i16_setcc(<8 x i16> %s, <8 x i16> %t, <8 x i64>* %p, <8 x i64>* %q, <8
x i64>* %r) "min-legal-vector-width"="256" {
; CHECK-LABEL: vselect_split_v8i16_setcc:
; CHECK: # %bb.0:
; CHECK-NEXT: vmovdqa (%rsi), %ymm2
; CHECK-NEXT: vmovdqa 32(%rsi), %ymm3
; CHECK-NEXT: vpcmpeqw %xmm1, %xmm0, %k1
; CHECK-NEXT: kshiftrb $4, %k1, %k2
;
CHECK-NEXT: vmovdqa64 32(%rdi), %ymm3 {%k2}
; CHECK-NEXT: vmovdqa64 (%rdi), %ymm2 {%k1}
; CHECK-NEXT: vmovdqa %ymm2, (%rdx)
; CHECK-NEXT: vmovdqa %ymm3, 32(%rdx)
; CHECK-NEXT: vzeroupper
; CHECK-NEXT: retq
%x = load <8 x i64>, <8 x i64>* %p
%y = load <8 x i64>, <8 x i64>* %q
%a = icmp eq <8 x i16> %s, %t
%b = select <8 x i16> %a, <8 x i64> %x, <8 x i64> %y
store <8 x i64> %b, <8 x i64>* %r
ret void
}

```

```

define dso_local void @vselect_split_v8i32_setcc(<8 x i32> %s, <8 x i32> %t, <8 x i64>* %p, <8 x i64>* %q, <8
x i64>* %r) "min-legal-vector-width"="256" {
; CHECK-LABEL: vselect_split_v8i32_setcc:
; CHECK: # %bb.0:
; CHECK-NEXT: vmovdqa (%rsi), %ymm2
; CHECK-NEXT: vmovdqa 32(%rsi), %ymm3
; CHECK-NEXT: vpcmpeqd %ymm1, %ymm0, %k1
; CHECK-NEXT: kshiftrb $4, %k1, %k2
; CHECK-NEXT: vmovdqa64 32(%rdi), %ymm3 {%k2}
; CHECK-NEXT: vmovdqa64 (%rdi), %ymm2 {%k1}

```

```

; CHECK-NEXT: vmovdqa %ymm2, (%rdx)
; CHECK-NEXT: vmovdqa %ymm3, 32(%rdx)
; CHECK-NEXT:
    vzeroupper
; CHECK-NEXT: retq
%x = load <8 x i64>, <8 x i64>* %p
%y = load <8 x i64>, <8 x i64>* %q
%a = icmp eq <8 x i32> %s, %t
%b = select <8 x i1> %a, <8 x i64> %x, <8 x i64> %y
store <8 x i64> %b, <8 x i64>* %r
ret void
}

define dso_local void @vselect_split_v16i8_setcc(<16 x i8> %s, <16 x i8> %t, <16 x i32>* %p, <16 x i32>* %q,
<16 x i32>* %r) "min-legal-vector-width"="256" {
; CHECK-LABEL: vselect_split_v16i8_setcc:
; CHECK:    # %bb.0:
; CHECK-NEXT: vmovdqa (%rsi), %ymm2
; CHECK-NEXT: vmovdqa 32(%rsi), %ymm3
; CHECK-NEXT: vpcmpeqb %xmm1, %xmm0, %k1
; CHECK-NEXT: kshiftrw $8, %k1, %k2
; CHECK-NEXT: vmovdqa32 32(%rdi), %ymm3 {%k2}
; CHECK-NEXT: vmovdqa32 (%rdi), %ymm2 {%k1}
; CHECK-NEXT: vmovdqa %ymm2, (%rdx)
; CHECK-NEXT: vmovdqa %ymm3, 32(%rdx)
; CHECK-NEXT: vzeroupper
; CHECK-NEXT: retq
%x = load <16 x i32>, <16 x i32>* %p
%y = load <16 x i32>, <16 x i32>* %q
%a = icmp eq <16 x i8> %s, %t
%b = select <16 x i1>
%a, <16 x i32> %x, <16 x i32> %y
store <16 x i32> %b, <16 x i32>* %r
ret void
}

define dso_local void @vselect_split_v16i16_setcc(<16 x i16> %s, <16 x i16> %t, <16 x i32>* %p, <16 x i32>*
%q, <16 x i32>* %r) "min-legal-vector-width"="256" {
; CHECK-LABEL: vselect_split_v16i16_setcc:
; CHECK:    # %bb.0:
; CHECK-NEXT: vmovdqa (%rsi), %ymm2
; CHECK-NEXT: vmovdqa 32(%rsi), %ymm3
; CHECK-NEXT: vpcmpeqw %ymm1, %ymm0, %k1
; CHECK-NEXT: kshiftrw $8, %k1, %k2
; CHECK-NEXT: vmovdqa32 32(%rdi), %ymm3 {%k2}
; CHECK-NEXT: vmovdqa32 (%rdi), %ymm2 {%k1}
; CHECK-NEXT: vmovdqa %ymm2, (%rdx)
; CHECK-NEXT: vmovdqa %ymm3, 32(%rdx)

```

```

; CHECK-NEXT:  vzeroupper
; CHECK-NEXT:  retq
%x = load <16 x i32>, <16 x i32>* %p
%y = load <16 x i32>, <16 x i32>* %q
%a = icmp eq <16 x i16> %s, %t
%b = select <16 x i1> %a, <16 x i32> %x, <16 x i32> %y
store <16 x i32> %b, <16 x i32>* %r
ret void
}

define <16 x i8> @trunc_packus_v16i32_v16i8(<16 x i32>* %p) "min-legal-vector-width"="256"
{
; CHECK-LABEL: trunc_packus_v16i32_v16i8:
; CHECK:      # %bb.0:
; CHECK-NEXT:  vmovdqa (%rdi), %ymm0
; CHECK-NEXT:  vpackusdw 32(%rdi), %ymm0, %ymm0
; CHECK-NEXT:  vpermq { {. *#+} } ymm0 = ymm0[0,2,1,3]
; CHECK-NEXT:  vpmovuswb %ymm0, %xmm0
; CHECK-NEXT:  vzeroupper
; CHECK-NEXT:  retq
%a = load <16 x i32>, <16 x i32>* %p
%b = icmp slt <16 x i32> %a, <i32 255, i32 255, i32 255, i32 255, i32 255, i32 255, i32 255, i32 255, i32 255, i32 255, i32 255, i32 255, i32 255, i32 255, i32 255, i32 255>
%c = select <16 x i1> %b, <16 x i32> %a, <16 x i32> <i32 255, i32 255, i32 255, i32 255, i32 255, i32 255, i32 255, i32 255, i32 255, i32 255, i32 255, i32 255, i32 255, i32 255, i32 255, i32 255>
%d = icmp sgt <16 x i32> %c, zeroinitializer
%e = select <16 x i1> %d, <16 x i32> %c, <16 x i32> zeroinitializer
%f = trunc <16 x i32> %e to <16 x i8>
ret <16 x i8> %f
}

define dso_local void @trunc_packus_v16i32_v16i8_store(<16 x i32>* %p, <16 x i8>* %q) "min-legal-vector-width"="256"
{
; CHECK-LABEL: trunc_packus_v16i32_v16i8_store:
; CHECK:      # %bb.0:
; CHECK-NEXT:  vmovdqa (%rdi), %ymm0
; CHECK-NEXT:  vpackusdw 32(%rdi), %ymm0, %ymm0
; CHECK-NEXT:  vpermq { {. *#+} } ymm0 = ymm0[0,2,1,3]
; CHECK-NEXT:  vpmovuswb %ymm0, (%rsi)
; CHECK-NEXT:  vzeroupper
; CHECK-NEXT:  retq
%a = load <16 x i32>, <16 x i32>* %p
%b = icmp slt <16 x i32> %a, <i32 255, i32 255, i32 255, i32 255, i32 255, i32 255, i32 255, i32 255, i32 255, i32 255, i32 255, i32 255, i32 255, i32 255, i32 255, i32 255>
%c = select <16 x i1> %b, <16 x i32> %a, <16 x i32> <i32 255, i32 255, i32 255, i32 255, i32 255, i32 255, i32 255, i32 255, i32 255, i32 255, i32 255, i32 255, i32 255, i32 255, i32 255, i32 255>
%d = icmp sgt <16 x i32> %c, zeroinitializer

```

```

%e = select <16 x i1> %d, <16 x i32> %c, <16 x i32> zeroinitializer
%f = trunc <16 x i32> %e to <16 x i8>
store <16 x i8> %f, <16 x i8>* %q
ret void
}

```

```

define <64 x i1> @v64i1_argument_return(<64 x
i1> %x) "min-legal-vector-width"="256" {
; CHECK-LABEL: v64i1_argument_return:
; CHECK:      # %bb.0:
; CHECK-NEXT:  retq
ret <64 x i1> %x
}

```

```

define dso_local void @v64i1_shuffle(<64 x i8>* %x, <64 x i8>* %y) "min-legal-vector-width"="256" {
; CHECK-LABEL: v64i1_shuffle:
; CHECK:      # %bb.0: # %entry
; CHECK-NEXT:  vmovdqa (%rdi), %ymm1
; CHECK-NEXT:  vmovdqa 32(%rdi), %ymm0
; CHECK-NEXT:  vptestnmb %ymm1, %ymm1, %k0
; CHECK-NEXT:  kshiftrd $1, %k0, %k1
; CHECK-NEXT:  movq $-3, %rax
; CHECK-NEXT:  kmovq %rax, %k2
; CHECK-NEXT:  kandq %k2, %k1, %k1
; CHECK-NEXT:  kshiftlq $63, %k0, %k2
; CHECK-NEXT:  kshiftrq $62, %k2, %k2
; CHECK-NEXT:  korq %k2, %k1, %k1
; CHECK-NEXT:  movq $-5, %rax
; CHECK-NEXT:  kmovq %rax, %k2
; CHECK-NEXT:  kandq %k2, %k1, %k1
; CHECK-NEXT:  kshiftrd $3, %k0, %k2
; CHECK-NEXT:  kshiftlq $63, %k2, %k2
; CHECK-NEXT:  kshiftrq $61, %k2, %k2
; CHECK-NEXT:  korq %k2, %k1, %k1
; CHECK-NEXT:  movq $-9, %rax
; CHECK-NEXT:  kmovq
%rax, %k2
; CHECK-NEXT:  kandq %k2, %k1, %k1
; CHECK-NEXT:  kshiftrd $2, %k0, %k2
; CHECK-NEXT:  kshiftlq $63, %k2, %k2
; CHECK-NEXT:  kshiftrq $60, %k2, %k2
; CHECK-NEXT:  korq %k2, %k1, %k1
; CHECK-NEXT:  movq $-17, %rax
; CHECK-NEXT:  kmovq %rax, %k2
; CHECK-NEXT:  kandq %k2, %k1, %k1
; CHECK-NEXT:  kshiftrd $5, %k0, %k2
; CHECK-NEXT:  kshiftlq $63, %k2, %k2
; CHECK-NEXT:  kshiftrq $59, %k2, %k2

```



```

; CHECK-NEXT: korq %k2, %k1, %k1
; CHECK-NEXT: movq $-33, %rax
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k1, %k1
; CHECK-NEXT: kshiftrd $4, %k0, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $58, %k2, %k2
; CHECK-NEXT: korq %k2, %k1, %k1
; CHECK-NEXT: movq $-65, %rax
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k1, %k1
; CHECK-NEXT: kshiftrd $7, %k0, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $57, %k2, %k2
; CHECK-NEXT: korq %k2, %k1, %k1
; CHECK-NEXT: movq
$-129, %rax
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k1, %k1
; CHECK-NEXT: kshiftrd $6, %k0, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $56, %k2, %k2
; CHECK-NEXT: korq %k2, %k1, %k1
; CHECK-NEXT: movq $-257, %rax # imm = 0xFEFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k1, %k1
; CHECK-NEXT: kshiftrd $9, %k0, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $55, %k2, %k2
; CHECK-NEXT: korq %k2, %k1, %k1
; CHECK-NEXT: movq $-513, %rax # imm = 0xFDFD
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k1, %k1
; CHECK-NEXT: kshiftrd $8, %k0, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $54, %k2, %k2
; CHECK-NEXT: korq %k2, %k1, %k1
; CHECK-NEXT: movq $-1025, %rax # imm = 0xFBFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k1, %k1
; CHECK-NEXT: kshiftrd $11, %k0, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT:
kshiftrq $53, %k2, %k2
; CHECK-NEXT: korq %k2, %k1, %k1
; CHECK-NEXT: movq $-2049, %rax # imm = 0xF7FF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k1, %k1

```

```

; CHECK-NEXT: kshiftrd $10, %k0, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $52, %k2, %k2
; CHECK-NEXT: korq %k2, %k1, %k1
; CHECK-NEXT: movq $-4097, %rax # imm = 0xEFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k1, %k1
; CHECK-NEXT: kshiftrd $13, %k0, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $51, %k2, %k2
; CHECK-NEXT: korq %k2, %k1, %k1
; CHECK-NEXT: movq $-8193, %rax # imm = 0xDFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k1, %k1
; CHECK-NEXT: kshiftrd $12, %k0, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $50, %k2, %k2
; CHECK-NEXT: korq %k2, %k1, %k1
; CHECK-NEXT: movq $-16385, %rax # imm = 0xBFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2,
%k1, %k1
; CHECK-NEXT: kshiftrd $15, %k0, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $49, %k2, %k2
; CHECK-NEXT: korq %k2, %k1, %k1
; CHECK-NEXT: movq $-32769, %rax # imm = 0xFFFF7FFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k1, %k1
; CHECK-NEXT: kshiftrd $14, %k0, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $48, %k2, %k2
; CHECK-NEXT: korq %k2, %k1, %k1
; CHECK-NEXT: movq $-65537, %rax # imm = 0xFFFFEFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k1, %k1
; CHECK-NEXT: kshiftrd $17, %k0, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $47, %k2, %k2
; CHECK-NEXT: korq %k2, %k1, %k1
; CHECK-NEXT: movq $-131073, %rax # imm = 0xFFFFDFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k1, %k1
; CHECK-NEXT: kshiftrd $16, %k0, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $46, %k2, %k2
; CHECK-NEXT: korq %k2,

```

```

%k1, %k1
; CHECK-NEXT: movq $-262145, %rax # imm = 0xFFFFBFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k1, %k1
; CHECK-NEXT: kshiftrd $19, %k0, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $45, %k2, %k2
; CHECK-NEXT: korq %k2, %k1, %k1
; CHECK-NEXT: movq $-524289, %rax # imm = 0xFFFF7FFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k1, %k1
; CHECK-NEXT: kshiftrd $18, %k0, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $44, %k2, %k2
; CHECK-NEXT: korq %k2, %k1, %k1
; CHECK-NEXT: movq $-1048577, %rax # imm = 0xFFEFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k1, %k1
; CHECK-NEXT: kshiftrd $21, %k0, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $43, %k2, %k2
; CHECK-NEXT: korq %k2, %k1, %k1
; CHECK-NEXT: movq $-2097153, %rax # imm = 0xFFDFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k1, %k1
; CHECK-NEXT:
    kshiftrd $20, %k0, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $42, %k2, %k2
; CHECK-NEXT: korq %k2, %k1, %k1
; CHECK-NEXT: movq $-4194305, %rax # imm = 0xFFBFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k1, %k1
; CHECK-NEXT: kshiftrd $23, %k0, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $41, %k2, %k2
; CHECK-NEXT: korq %k2, %k1, %k1
; CHECK-NEXT: movq $-8388609, %rax # imm = 0xFF7FFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k1, %k1
; CHECK-NEXT: kshiftrd $22, %k0, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $40, %k2, %k2
; CHECK-NEXT: korq %k2, %k1, %k1
; CHECK-NEXT: movq $-16777217, %rax # imm = 0xFEFFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k1, %k1
; CHECK-NEXT: kshiftrd $25, %k0, %k2

```

```

; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $39, %k2, %k2
; CHECK-NEXT: korq %k2, %k1, %k1
; CHECK-NEXT:
    movq $-33554433, %rax # imm = 0xFDFFFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k1, %k1
; CHECK-NEXT: kshiftrd $24, %k0, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $38, %k2, %k2
; CHECK-NEXT: korq %k2, %k1, %k1
; CHECK-NEXT: movq $-67108865, %rax # imm = 0xFBFFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k1, %k1
; CHECK-NEXT: kshiftrd $27, %k0, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $37, %k2, %k2
; CHECK-NEXT: korq %k2, %k1, %k1
; CHECK-NEXT: movq $-134217729, %rax # imm = 0xF7FFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k1, %k1
; CHECK-NEXT: kshiftrd $26, %k0, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $36, %k2, %k2
; CHECK-NEXT: korq %k2, %k1, %k1
; CHECK-NEXT: movq $-268435457, %rax # imm = 0xEFFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k1, %k1
; CHECK-NEXT: kshiftrd
    $29, %k0, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $35, %k2, %k2
; CHECK-NEXT: korq %k2, %k1, %k1
; CHECK-NEXT: movq $-536870913, %rax # imm = 0xDFFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k1, %k1
; CHECK-NEXT: kshiftrd $28, %k0, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $34, %k2, %k2
; CHECK-NEXT: korq %k2, %k1, %k1
; CHECK-NEXT: movq $-1073741825, %rax # imm = 0xBFFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k1, %k1
; CHECK-NEXT: kshiftrd $31, %k0, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $33, %k2, %k2
; CHECK-NEXT: korq %k2, %k1, %k1
; CHECK-NEXT: movabsq $-2147483649, %rax # imm = 0xFFFFFFFF7FFFFFFF

```

```

; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k1, %k2
; CHECK-NEXT: vptestnmb %ymm0, %ymm0, %k1
; CHECK-NEXT: kshiftrd $30, %k0, %k0
; CHECK-NEXT: kshiftrlq $63, %k0, %k0
; CHECK-NEXT: kshiftrq $32, %k0,
%k0
; CHECK-NEXT: korq %k0, %k2, %k0
; CHECK-NEXT: movabsq $-4294967297, %rax # imm = 0xFFFFFFFFFFFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k0, %k0
; CHECK-NEXT: kshiftrd $1, %k1, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $31, %k2, %k2
; CHECK-NEXT: korq %k2, %k0, %k0
; CHECK-NEXT: movabsq $-8589934593, %rax # imm = 0xFFFFFFFFFFFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k0, %k0
; CHECK-NEXT: kshiftrlq $63, %k1, %k2
; CHECK-NEXT: kshiftrq $30, %k2, %k2
; CHECK-NEXT: korq %k2, %k0, %k0
; CHECK-NEXT: movabsq $-17179869185, %rax # imm = 0xFFFFFFFFFFFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k0, %k0
; CHECK-NEXT: kshiftrd $3, %k1, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $29, %k2, %k2
; CHECK-NEXT: korq %k2, %k0, %k0
; CHECK-NEXT: movabsq $-34359738369, %rax # imm = 0xFFFFFFFF7FFFFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
;
CHECK-NEXT: kandq %k2, %k0, %k0
; CHECK-NEXT: kshiftrd $2, %k1, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $28, %k2, %k2
; CHECK-NEXT: korq %k2, %k0, %k0
; CHECK-NEXT: movabsq $-68719476737, %rax # imm = 0xFFFFFFFFFFFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k0, %k0
; CHECK-NEXT: kshiftrd $5, %k1, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $27, %k2, %k2
; CHECK-NEXT: korq %k2, %k0, %k0
; CHECK-NEXT: movabsq $-137438953473, %rax # imm = 0xFFFFFFFFFFFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k0, %k0
; CHECK-NEXT: kshiftrd $4, %k1, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2

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; CHECK-NEXT: kshiftrq $26, %k2, %k2
; CHECK-NEXT: korq %k2, %k0, %k0
; CHECK-NEXT: movabsq $-274877906945, %rax # imm = 0xFFFFFFFFFFFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k0, %k0
; CHECK-NEXT: kshiftrd $7, %k1, %k2
; CHECK-NEXT: kshiftlq $63, %k2,
%k2
; CHECK-NEXT: kshiftrq $25, %k2, %k2
; CHECK-NEXT: korq %k2, %k0, %k0
; CHECK-NEXT: movabsq $-549755813889, %rax # imm = 0xFFFFFFFF7FFFFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k0, %k0
; CHECK-NEXT: kshiftrd $6, %k1, %k2
; CHECK-NEXT: kshiftlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $24, %k2, %k2
; CHECK-NEXT: korq %k2, %k0, %k0
; CHECK-NEXT: movabsq $-1099511627777, %rax # imm = 0xFFFFFEFFFFFFFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k0, %k0
; CHECK-NEXT: kshiftrd $9, %k1, %k2
; CHECK-NEXT: kshiftlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $23, %k2, %k2
; CHECK-NEXT: korq %k2, %k0, %k0
; CHECK-NEXT: movabsq $-2199023255553, %rax # imm = 0xFFFFFDFFFFFFFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k0, %k0
; CHECK-NEXT: kshiftrd $8, %k1, %k2
; CHECK-NEXT: kshiftlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $22, %k2, %k2
; CHECK-NEXT: korq %k2, %k0, %k0
; CHECK-NEXT: movabsq
$-4398046511105, %rax # imm = 0xFFFFFBFFFFFFFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k0, %k0
; CHECK-NEXT: kshiftrd $11, %k1, %k2
; CHECK-NEXT: kshiftlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $21, %k2, %k2
; CHECK-NEXT: korq %k2, %k0, %k0
; CHECK-NEXT: movabsq $-8796093022209, %rax # imm = 0xFFFFF7FFFFFFFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k0, %k0
; CHECK-NEXT: kshiftrd $10, %k1, %k2
; CHECK-NEXT: kshiftlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $20, %k2, %k2
; CHECK-NEXT: korq %k2, %k0, %k0
; CHECK-NEXT: movabsq $-17592186044417, %rax # imm = 0xFFFFEFFFFFFFFFFFFF
; CHECK-NEXT: kmovq %rax, %k2

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```

; CHECK-NEXT: kandq %k2, %k0, %k0
; CHECK-NEXT: kshiftrd $13, %k1, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $19, %k2, %k2
; CHECK-NEXT: korq %k2, %k0, %k0
; CHECK-NEXT: movabsq $-35184372088833, %rax # imm = 0xFFFFDFFFFFFFFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT:
    kandq %k2, %k0, %k0
; CHECK-NEXT: kshiftrd $12, %k1, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $18, %k2, %k2
; CHECK-NEXT: korq %k2, %k0, %k0
; CHECK-NEXT: movabsq $-70368744177665, %rax # imm = 0xFFFFBFFFFFFFFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k0, %k0
; CHECK-NEXT: kshiftrd $15, %k1, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $17, %k2, %k2
; CHECK-NEXT: korq %k2, %k0, %k0
; CHECK-NEXT: movabsq $-140737488355329, %rax # imm = 0xFFFF7FFFFFFFFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k0, %k0
; CHECK-NEXT: kshiftrd $14, %k1, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $16, %k2, %k2
; CHECK-NEXT: korq %k2, %k0, %k0
; CHECK-NEXT: movabsq $-281474976710657, %rax # imm = 0xFFFEFFFFFFFFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k0, %k0
; CHECK-NEXT: kshiftrd $17, %k1, %k2
; CHECK-NEXT: kshiftrlq $63,
%k2, %k2
; CHECK-NEXT: kshiftrq $15, %k2, %k2
; CHECK-NEXT: korq %k2, %k0, %k0
; CHECK-NEXT: movabsq $-562949953421313, %rax # imm = 0xFFFDFFFFFFFFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k0, %k0
; CHECK-NEXT: kshiftrd $16, %k1, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $14, %k2, %k2
; CHECK-NEXT: korq %k2, %k0, %k0
; CHECK-NEXT: movabsq $-1125899906842625, %rax # imm = 0xFFFBFFFFFFFFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k0, %k0
; CHECK-NEXT: kshiftrd $19, %k1, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $13, %k2, %k2

```

```

; CHECK-NEXT: korq %k2, %k0, %k0
; CHECK-NEXT: movabsq $-2251799813685249, %rax # imm = 0xFFF7FFFFFFFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k0, %k0
; CHECK-NEXT: kshiftrd $18, %k1, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $12, %k2, %k2
; CHECK-NEXT: korq %k2, %k0, %k0
; CHECK-NEXT:
    movabsq $-4503599627370497, %rax # imm = 0xFFEFFFFFFFFFFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k0, %k0
; CHECK-NEXT: kshiftrd $21, %k1, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $11, %k2, %k2
; CHECK-NEXT: korq %k2, %k0, %k0
; CHECK-NEXT: movabsq $-9007199254740993, %rax # imm = 0xFFDFFFFFFFFFFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k0, %k0
; CHECK-NEXT: kshiftrd $20, %k1, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $10, %k2, %k2
; CHECK-NEXT: korq %k2, %k0, %k0
; CHECK-NEXT: movabsq $-18014398509481985, %rax # imm = 0xFFBFFFFFFFFFFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k0, %k0
; CHECK-NEXT: kshiftrd $23, %k1, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $9, %k2, %k2
; CHECK-NEXT: korq %k2, %k0, %k0
; CHECK-NEXT: movabsq $-36028797018963969, %rax # imm = 0xFF7FFFFFFFFFFFFFFF
; CHECK-NEXT: kmovq
    %rax, %k2
; CHECK-NEXT: kandq %k2, %k0, %k0
; CHECK-NEXT: kshiftrd $22, %k1, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $8, %k2, %k2
; CHECK-NEXT: korq %k2, %k0, %k0
; CHECK-NEXT: movabsq $-72057594037927937, %rax # imm = 0xFEFFFFFFFFFFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k0, %k0
; CHECK-NEXT: kshiftrd $25, %k1, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $7, %k2, %k2
; CHECK-NEXT: korq %k2, %k0, %k0
; CHECK-NEXT: movabsq $-144115188075855873, %rax # imm = 0xFDFFFFFFFFFFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k0, %k0

```



```

; CHECK-NEXT: kshiftrd $24, %k1, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $6, %k2, %k2
; CHECK-NEXT: korq %k2, %k0, %k0
; CHECK-NEXT: movabsq $-288230376151711745, %rax # imm = 0xFBFFFFFFFFFFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k0, %k0
; CHECK-NEXT: kshiftrd $27, %k1, %k2
;
CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $5, %k2, %k2
; CHECK-NEXT: korq %k2, %k0, %k0
; CHECK-NEXT: movabsq $-576460752303423489, %rax # imm = 0xF7FFFFFFFFFFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k0, %k0
; CHECK-NEXT: kshiftrd $26, %k1, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $4, %k2, %k2
; CHECK-NEXT: korq %k2, %k0, %k0
; CHECK-NEXT: movabsq $-1152921504606846977, %rax # imm = 0xEFFFFFFFFFFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k0, %k0
; CHECK-NEXT: kshiftrd $29, %k1, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $3, %k2, %k2
; CHECK-NEXT: korq %k2, %k0, %k0
; CHECK-NEXT: movabsq $-2305843009213693953, %rax # imm = 0xDFFFFFFFFFFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k0, %k0
; CHECK-NEXT: kshiftrd $28, %k1, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $2, %k2, %k2
; CHECK-NEXT:
korq %k2, %k0, %k0
; CHECK-NEXT: movabsq $-4611686018427387905, %rax # imm = 0xBFFFFFFFFFFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k0, %k0
; CHECK-NEXT: kshiftrd $31, %k1, %k2
; CHECK-NEXT: kshiftrlq $62, %k2, %k2
; CHECK-NEXT: korq %k2, %k0, %k0
; CHECK-NEXT: kshiftrd $30, %k1, %k1
; CHECK-NEXT: kshiftrlq $1, %k0, %k0
; CHECK-NEXT: kshiftrq $1, %k0, %k0
; CHECK-NEXT: kshiftrlq $63, %k1, %k1
; CHECK-NEXT: korq %k1, %k0, %k1
; CHECK-NEXT: vmovdqu8 %ymm1, (%rsi) {%k1}
; CHECK-NEXT: kshiftrq $32, %k1, %k1
; CHECK-NEXT: vmovdqu8 %ymm0, 32(%rsi) {%k1}

```

```

; CHECK-NEXT:  vzeroupper
; CHECK-NEXT:  retq
entry:
%a = load <64 x i8>, <64 x i8>* %x
%b = icmp eq <64 x i8> %a, zeroinitializer
%shuf = shufflevector <64 x i1> %b, <64 x i1> undef, <64 x i32> <i32 1, i32 0, i32 3, i32 2, i32 5, i32 4, i32 7, i32
6, i32 9, i32 8, i32 11, i32 10, i32 13, i32 12, i32 15, i32 14, i32 17, i32 16, i32 19, i32 18, i32 21, i32 20, i32
23, i32 22, i32 25, i32 24, i32 27, i32 26, i32 29, i32 28, i32 31, i32 30, i32 33, i32 32, i32 35, i32 34, i32 37, i32
36, i32 39, i32 38, i32 41, i32 40, i32 43, i32 42, i32 45, i32 44, i32 47, i32 46, i32 49, i32 48, i32 51, i32 50, i32 53,
i32 52, i32 55, i32 54, i32 57, i32 56, i32 59, i32 58, i32 61, i32 60, i32 63, i32 62>
call void @llvm.masked.store.v64i8.p0v64i8(<64 x i8> %a, <64 x i8>* %y, i32 1, <64 x i1> %shuf)
ret void
}
declare void @llvm.masked.store.v64i8.p0v64i8(<64 x i8>, <64 x i8>*, i32, <64 x i1>)

@mem64_dst = dso_local global i64 0, align 8
@mem64_src = dso_local global i64 0, align 8
define dso_local i32 @v64i1_inline_asm() "min-legal-vector-width"="256" {
; CHECK-LABEL: v64i1_inline_asm:
; CHECK:      # %bb.0:
; CHECK-NEXT:  kmovq mem64_src(%rip), %k0
; CHECK-NEXT:  #APP
; CHECK-NEXT:  #NO_APP
; CHECK-NEXT:  kmovq %k0, mem64_dst(%rip)
; CHECK-NEXT:  movl -{[0-9]+}(%rsp), %eax
; CHECK-NEXT:  retq
%1 = alloca i32, align 4
%2 = load i64, i64*
@mem64_src, align 8
%3 = call i64 @asm "", "=k,k,~{dirflag},~{fpsr},~{flags}"(i64 %2)
store i64 %3, i64* @mem64_dst, align 8
%4 = load i32, i32* %1, align 4
ret i32 %4
}

define dso_local void @cmp_v8i64_sext(<8 x i64>* %xptr, <8 x i64>* %yptr, <8 x i64>* %zptr) "min-legal-
vector-width"="256" {
; CHECK-LABEL: cmp_v8i64_sext:
; CHECK:      # %bb.0:
; CHECK-NEXT:  vmovdqa (%rsi), %ymm0
; CHECK-NEXT:  vmovdqa 32(%rsi), %ymm1
; CHECK-NEXT:  vpcmpgtq 32(%rdi), %ymm1, %ymm1
; CHECK-NEXT:  vpcmpgtq (%rdi), %ymm0, %ymm0
; CHECK-NEXT:  vmovdqa %ymm0, (%rdx)
; CHECK-NEXT:  vmovdqa %ymm1, 32(%rdx)
; CHECK-NEXT:  vzeroupper
; CHECK-NEXT:  retq
%x = load <8 x i64>, <8 x i64>* %xptr

```

```

%y = load <8 x i64>, <8 x i64>* %yptr
%cmp = icmp slt <8 x i64> %x, %y
%ext = sext <8 x i1> %cmp to <8 x i64>
store <8 x i64> %ext, <8 x i64>* %zptr
ret void
}

```

```

define dso_local void @cmp_v8i64_zext(<8 x i64>* %xptr, <8 x i64>* %yptr, <8 x i64>* %zptr) "min-legal-vector-width"="256"

```

```

{
; CHECK-LABEL: cmp_v8i64_zext:
; CHECK:      # %bb.0:
; CHECK-NEXT: vmovdqa (%rsi), %ymm0
; CHECK-NEXT: vmovdqa 32(%rsi), %ymm1
; CHECK-NEXT: vpcmpgtq 32(%rdi), %ymm1, %ymm1
; CHECK-NEXT: vpcmpgtq (%rdi), %ymm0, %ymm0
; CHECK-NEXT: vpsrlq $63, %ymm1, %ymm1
; CHECK-NEXT: vpsrlq $63, %ymm0, %ymm0
; CHECK-NEXT: vmovdqa %ymm0, (%rdx)
; CHECK-NEXT: vmovdqa %ymm1, 32(%rdx)
; CHECK-NEXT: vzeroupper
; CHECK-NEXT: retq
%x = load <8 x i64>, <8 x i64>* %xptr
%y = load <8 x i64>, <8 x i64>* %yptr
%cmp = icmp slt <8 x i64> %x, %y
%ext = zext <8 x i1> %cmp to <8 x i64>
store <8 x i64> %ext, <8 x i64>* %zptr
ret void
}

```

```

define <16 x i8> @var_rotate_v16i8(<16 x i8> %a, <16 x i8> %b) nounwind "min-legal-vector-width"="256" {
; CHECK-AVX512-LABEL: var_rotate_v16i8:
; CHECK-AVX512:      # %bb.0:
; CHECK-AVX512-NEXT: vpand {{\.?LCPI[0-9]+_[0-9]+}}(%rip), %xmm1, %xmm1
; CHECK-AVX512-NEXT: vpmovzxbw {{.*#+}} ymm1 =
xmm1[0],zero,xmm1[1],zero,xmm1[2],zero,xmm1[3],zero,xmm1[4],zero,xmm1[5],zero,xmm1[6],zero,xmm1[7],zero,xmm1[8],zero,xmm1[9],zero,xmm1[10],zero,xmm1[11],zero,xmm1[12],zero,xmm1[13],zero,xmm1[14],zero,xmm1[15],zero
;
CHECK-AVX512-NEXT: vpmovzxbw {{.*#+}} ymm0 =
xmm0[0],zero,xmm0[1],zero,xmm0[2],zero,xmm0[3],zero,xmm0[4],zero,xmm0[5],zero,xmm0[6],zero,xmm0[7],zero,xmm0[8],zero,xmm0[9],zero,xmm0[10],zero,xmm0[11],zero,xmm0[12],zero,xmm0[13],zero,xmm0[14],zero,xmm0[15],zero
; CHECK-AVX512-NEXT: vpslq {{.*#+}} ymm0 =
ymm0[0,0,2,2,4,4,6,6,8,8,10,10,12,12,14,14,16,16,18,18,20,20,22,22,24,24,26,26,28,28,30,30]
; CHECK-AVX512-NEXT: vpsllvw %ymm1, %ymm0, %ymm0
; CHECK-AVX512-NEXT: vpsrlw $8, %ymm0, %ymm0
; CHECK-AVX512-NEXT: vpmovwb %ymm0, %xmm0

```

```

; CHECK-AVX512-NEXT:  vzeroupper
; CHECK-AVX512-NEXT:  retq
;
; CHECK-VBMI-LABEL: var_rotate_v16i8:
; CHECK-VBMI:      # %bb.0:
; CHECK-VBMI-NEXT:  # kill: def $xmm0 killed $xmm0 def $ymm0
; CHECK-VBMI-NEXT:  vmovdqa {{.*#+}} ymm2 =
[0,0,1,1,2,2,3,3,4,4,5,5,6,6,7,7,8,8,9,9,10,10,11,11,12,12,13,13,14,14,15,15]
;
CHECK-VBMI-NEXT:  vpand {{\.?LCPI[0-9]+_?[0-9]+}}(%rip), %xmm1, %xmm1
; CHECK-VBMI-NEXT:  vpermb %ymm0, %ymm2, %ymm0
; CHECK-VBMI-NEXT:  vpmovzxbw {{.*#+}} ymm1 =
xmm1[0],zero,xmm1[1],zero,xmm1[2],zero,xmm1[3],zero,xmm1[4],zero,xmm1[5],zero,xmm1[6],zero,xmm1[7],zer
o,xmm1[8],zero,xmm1[9],zero,xmm1[10],zero,xmm1[11],zero,xmm1[12],zero,xmm1[13],zero,xmm1[14],zero,xm
m1[15],zero
; CHECK-VBMI-NEXT:  vpsllvw %ymm1, %ymm0, %ymm0
; CHECK-VBMI-NEXT:  vpsrlw $8, %ymm0, %ymm0
; CHECK-VBMI-NEXT:  vpmovwb %ymm0, %xmm0
; CHECK-VBMI-NEXT:  vzeroupper
; CHECK-VBMI-NEXT:  retq
%b8 = sub <16 x i8> <i8 8, i8 8, i8 8, i8 8, i8 8, i8 8, i8 8, i8 8, i8 8, i8 8, i8 8, i8 8, i8 8, i8 8, i8 8, i8 8>, %b
%shl = shl <16 x i8> %a, %b
%lshr = lshr <16 x i8> %a, %b8
%or = or <16 x i8> %shl, %lshr
ret <16 x i8> %or
}

define <32 x i8> @var_rotate_v32i8(<32 x i8> %a, <32 x i8> %b) nounwind "min-legal-vector-width"="256" {
; CHECK-LABEL: var_rotate_v32i8:
;
CHECK:      # %bb.0:
; CHECK-NEXT:  vpand {{\.?LCPI[0-9]+_?[0-9]+}}(%rip), %ymm1, %ymm1
; CHECK-NEXT:  vpxor %xmm2, %xmm2, %xmm2
; CHECK-NEXT:  vpunpckhbw {{.*#+}} ymm3 =
ymm1[8],ymm2[8],ymm1[9],ymm2[9],ymm1[10],ymm2[10],ymm1[11],ymm2[11],ymm1[12],ymm2[12],ymm1[13
],ymm2[13],ymm1[14],ymm2[14],ymm1[15],ymm2[15],ymm1[24],ymm2[24],ymm1[25],ymm2[25],ymm1[26],ymm
2[26],ymm1[27],ymm2[27],ymm1[28],ymm2[28],ymm1[29],ymm2[29],ymm1[30],ymm2[30],ymm1[31],ymm2[
31]
; CHECK-NEXT:  vpunpckhbw {{.*#+}} ymm4 =
ymm0[8,8,9,9,10,10,11,11,12,12,13,13,14,14,15,15,24,24,25,25,26,26,27,27,28,28,29,29,30,30,31,31]
; CHECK-NEXT:  vpsllvw %ymm3, %ymm4, %ymm3
; CHECK-NEXT:  vpsrlw $8, %ymm3, %ymm3
; CHECK-NEXT:  vpunpcklbw {{.*#+}} ymm1 =
ymm1[0],ymm2[0],ymm1[1],ymm2[1],ymm1[2],ymm2[2],ymm1[3],ymm2[3],ymm1[4],ymm2[4],ymm1[5],ymm2[
5],ymm1[6],ymm2[6],ymm1[7],ymm2[7],ymm1[16],ymm2[16],ymm1[17],ymm2[17],ymm1[18],ymm2[18],ymm1[
19],ymm2[19],ymm1[20],ymm2[20],ymm1[21],ymm2[21],ymm1[22],ymm2[22],ymm1[23],ymm2[23]
;

```



```

%or = or <32 x i8> %lmask, %rmask
ret <32 x i8> %or
}
; NOTE: Assertions have been autogenerated by utils/update_test_checks.py UTC_ARGS: --function-signature --
check-attributes --check-globals
; RUN: opt -attributor -enable-new-pm=0 -attributor-manifest-internal -attributor-max-iterations-verify -attributor-
annotate-decl-cs -attributor-max-iterations=3 -S <%s | FileCheck %s --check-
prefixes=CHECK,NOT_CGSCC_NPM,NOT_CGSCC_OPM,NOT_TUNIT_NPM,IS__TUNIT____,IS_______OP
M,IS__TUNIT_OPM
; RUN: opt -aa-pipeline=basic-aa -passes=attributor -attributor-manifest-internal -attributor-max-iterations-verify -
attributor-annotate-decl-cs -attributor-max-iterations=3 -S <%s | FileCheck %s --check-
prefixes=CHECK,NOT_CGSCC_OPM,NOT_CGSCC_NPM,NOT_TUNIT_OPM,IS__TUNIT____,IS_______NPM
M,IS__TUNIT_NPM
; RUN: opt -attributor-cgsc -enable-new-pm=0 -attributor-manifest-internal -attributor-annotate-decl-cs -S <%s |
FileCheck %s --check-
prefixes=CHECK,NOT_TUNIT_NPM,NOT_TUNIT_OPM,NOT_CGSCC_NPM,IS__CGSCC____,IS_______OP
M,IS__CGSCC_OPM
; RUN: opt -aa-pipeline=basic-aa
-passes=attributor-cgsc -attributor-manifest-internal -attributor-annotate-decl-cs -S <%s | FileCheck %s --check-
prefixes=CHECK,NOT_TUNIT_NPM,NOT_TUNIT_OPM,NOT_CGSCC_OPM,IS__CGSCC____,IS_______NPM
M,IS__CGSCC_NPM
; Test that we only promote arguments when the caller/callee have compatible
; function attributes.

```

target triple = "x86_64-unknown-linux-gnu"

```

; This should promote
define internal fastcc void @callee_avx512_legal512_prefer512_call_avx512_legal512_prefer512(<8 x i64>* %arg,
<8 x i64>* readonly %arg1) #0 {
;
; IS_______OPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS_______OPM-LABEL: define
{{{^@+}}@callee_avx512_legal512_prefer512_call_avx512_legal512_prefer512
; IS_______OPM-SAME: (<8 x i64>* nocapture nofree noundef nonnull writeonly align 64 dereferenceable(64)
[[ARG:%.*]], <8 x i64>* nocapture nofree noundef nonnull readonly align 64 dereferenceable(64) [[ARG1:%.*]])
#[[ATTR0:[0-9]+]] {
; IS_______OPM-NEXT:
bb:
; IS_______OPM-NEXT: [[TMP:%.*]] = load <8 x i64>, <8 x i64>* [[ARG1]], align 64
; IS_______OPM-NEXT: store <8 x i64> [[TMP]], <8 x i64>* [[ARG]], align 64
; IS_______OPM-NEXT: ret void
;
; IS__TUNIT_NPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS__TUNIT_NPM-LABEL: define
{{{^@+}}@callee_avx512_legal512_prefer512_call_avx512_legal512_prefer512
; IS__TUNIT_NPM-SAME: (<8 x i64>* noalias nocapture nofree noundef nonnull writeonly align 64
dereferenceable(64) [[ARG:%.*]], <8 x i64> [[TMP0:%.*]]) #[[ATTR0:[0-9]+]] {
; IS__TUNIT_NPM-NEXT: bb:

```

```

; IS__TUNIT_NPM-NEXT: [[ARG1_PRIV:%.*]] = alloca <8 x i64>, align 64
; IS__TUNIT_NPM-NEXT: store <8 x i64> [[TMP0]], <8 x i64>* [[ARG1_PRIV]], align 64
; IS__TUNIT_NPM-NEXT: [[TMP:%.*]] = load <8 x i64>, <8 x i64>* [[ARG1_PRIV]], align 64
; IS__TUNIT_NPM-NEXT: store <8 x i64> [[TMP]], <8 x i64>* [[ARG]], align 64
; IS__TUNIT_NPM-NEXT: ret void
;
; IS__CGSCC_NPM: Function
  Attrs: argmemonly inlinehint norecurse nosync nounwind uwtable willreturn
; IS__CGSCC_NPM-LABEL: define
  {{{^@+}}} @callee_avx512_legal512_prefer512_call_avx512_legal512_prefer512
; IS__CGSCC_NPM-SAME: (<8 x i64>* noalias nocapture norecurse noundef nonnull writeonly align 64
dereferenceable(64) [[ARG:%.*]], <8 x i64> [[TMP0:%.*]]) #[[ATTR0:[0-9]+]] {
; IS__CGSCC_NPM-NEXT: bb:
; IS__CGSCC_NPM-NEXT: [[ARG1_PRIV:%.*]] = alloca <8 x i64>, align 64
; IS__CGSCC_NPM-NEXT: store <8 x i64> [[TMP0]], <8 x i64>* [[ARG1_PRIV]], align 64
; IS__CGSCC_NPM-NEXT: [[TMP:%.*]] = load <8 x i64>, <8 x i64>* [[ARG1_PRIV]], align 64
; IS__CGSCC_NPM-NEXT: store <8 x i64> [[TMP0]], <8 x i64>* [[ARG]], align 64
; IS__CGSCC_NPM-NEXT: ret void
;
bb:
  %tmp = load <8 x i64>, <8 x i64>* %arg1
  store <8 x i64> %tmp, <8 x i64>* %arg
  ret void
}

define void @avx512_legal512_prefer512_call_avx512_legal512_prefer512(<8 x i64>* %arg) #0 {
;
; IS__TUNIT_OPM: Function Attrs: argmemonly inlinehint norecurse
norecurse nosync nounwind uwtable willreturn
; IS__TUNIT_OPM-LABEL: define {{{^@+}}} @avx512_legal512_prefer512_call_avx512_legal512_prefer512
; IS__TUNIT_OPM-SAME: (<8 x i64>* nocapture norecurse writeonly [[ARG:%.*]]) #[[ATTR0]] {
; IS__TUNIT_OPM-NEXT: bb:
; IS__TUNIT_OPM-NEXT: [[TMP:%.*]] = alloca <8 x i64>, align 32
; IS__TUNIT_OPM-NEXT: [[TMP2:%.*]] = alloca <8 x i64>, align 32
; IS__TUNIT_OPM-NEXT: [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; IS__TUNIT_OPM-NEXT: call void @llvm.memset.p0i8.i64(i8* nocapture norecurse noundef nonnull writeonly
align 32 dereferenceable(64) [[TMP3]], i8 noundef 0, i64 noundef 32, i1 noundef false) #[[ATTR6:[0-9]+]]
; IS__TUNIT_OPM-NEXT: call fastcc void
@callee_avx512_legal512_prefer512_call_avx512_legal512_prefer512(<8 x i64>* nocapture norecurse noundef
nonnull writeonly align 64 dereferenceable(64) [[TMP2]], <8 x i64>* nocapture norecurse noundef nonnull readonly
align 64 dereferenceable(64) [[TMP]]) #[[ATTR7:[0-9]+]]
; IS__TUNIT_OPM-NEXT:
  [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 64
; IS__TUNIT_OPM-NEXT: store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; IS__TUNIT_OPM-NEXT: ret void
;
; IS__TUNIT_NPM: Function Attrs: argmemonly inlinehint norecurse nosync nounwind uwtable willreturn
; IS__TUNIT_NPM-LABEL: define {{{^@+}}} @avx512_legal512_prefer512_call_avx512_legal512_prefer512

```



```

; IS__TUNIT_NPM-SAME: (<8 x i64>* nocapture nofree writeonly [[ARG:%.*]]) #[[ATTR0]] {
; IS__TUNIT_NPM-NEXT: bb:
; IS__TUNIT_NPM-NEXT: [[TMP:%.*]] = alloca <8 x i64>, align 32
; IS__TUNIT_NPM-NEXT: [[TMP2:%.*]] = alloca <8 x i64>, align 32
; IS__TUNIT_NPM-NEXT: [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; IS__TUNIT_NPM-NEXT: call void @llvm.memset.p0i8.i64(i8* nocapture nofree noundef nonnull writeonly
align 32 dereferenceable(64) [[TMP3]], i8 noundef 0, i64 noundef 32, i1 noundef false) #[[ATTR6:[0-9]+]]
; IS__TUNIT_NPM-NEXT: [[TMP0:%.*]] = load <8 x i64>, <8 x i64>* [[TMP]], align
64
; IS__TUNIT_NPM-NEXT: call fastcc void
@callee_avx512_legal512_prefer512_call_avx512_legal512_prefer512(<8 x i64>* noalias nocapture nofree
noundef nonnull writeonly align 64 dereferenceable(64) [[TMP2]], <8 x i64> [[TMP0]]) #[[ATTR7:[0-9]+]]
; IS__TUNIT_NPM-NEXT: [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 64
; IS__TUNIT_NPM-NEXT: store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; IS__TUNIT_NPM-NEXT: ret void
;
; IS__CGSCC_OPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS__CGSCC_OPM-LABEL: define {{[^\@]+}}@avx512_legal512_prefer512_call_avx512_legal512_prefer512
; IS__CGSCC_OPM-SAME: (<8 x i64>* nocapture nofree noundef nonnull writeonly align 2 dereferenceable(64)
[[ARG:%.*]]) #[[ATTR0]] {
; IS__CGSCC_OPM-NEXT: bb:
; IS__CGSCC_OPM-NEXT: [[TMP:%.*]] = alloca <8 x i64>, align 32
; IS__CGSCC_OPM-NEXT: [[TMP2:%.*]] = alloca <8 x i64>, align 32
; IS__CGSCC_OPM-NEXT: [[TMP3:%.*]] = bitcast <8 x
i64>* [[TMP]] to i8*
; IS__CGSCC_OPM-NEXT: call void @llvm.memset.p0i8.i64(i8* nocapture nofree noundef nonnull writeonly
align 64 dereferenceable(64) [[TMP3]], i8 noundef 0, i64 noundef 32, i1 noundef false) #[[ATTR6:[0-9]+]]
; IS__CGSCC_OPM-NEXT: call fastcc void
@callee_avx512_legal512_prefer512_call_avx512_legal512_prefer512(<8 x i64>* nocapture nofree noundef
nonnull writeonly align 64 dereferenceable(64) [[TMP2]], <8 x i64>* nocapture nofree noundef nonnull readonly
align 64 dereferenceable(64) [[TMP]]) #[[ATTR7:[0-9]+]]
; IS__CGSCC_OPM-NEXT: [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 64
; IS__CGSCC_OPM-NEXT: store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; IS__CGSCC_OPM-NEXT: ret void
;
; IS__CGSCC_NPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS__CGSCC_NPM-LABEL: define {{[^\@]+}}@avx512_legal512_prefer512_call_avx512_legal512_prefer512
; IS__CGSCC_NPM-SAME: (<8 x i64>* nocapture nofree noundef
nonnull writeonly align 2 dereferenceable(64) [[ARG:%.*]]) #[[ATTR0]] {
; IS__CGSCC_NPM-NEXT: bb:
; IS__CGSCC_NPM-NEXT: [[TMP:%.*]] = alloca <8 x i64>, align 32
; IS__CGSCC_NPM-NEXT: [[TMP2:%.*]] = alloca <8 x i64>, align 32
; IS__CGSCC_NPM-NEXT: [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; IS__CGSCC_NPM-NEXT: call void @llvm.memset.p0i8.i64(i8* nocapture nofree noundef nonnull writeonly
align 64 dereferenceable(64) [[TMP3]], i8 noundef 0, i64 noundef 32, i1 noundef false) #[[ATTR6:[0-9]+]]
; IS__CGSCC_NPM-NEXT: [[TMP0:%.*]] = load <8 x i64>, <8 x i64>* [[TMP]], align 64
; IS__CGSCC_NPM-NEXT: call fastcc void
@callee_avx512_legal512_prefer512_call_avx512_legal512_prefer512(<8 x i64>* noalias nocapture nofree

```

```

noundef nonnull writeonly align 64 dereferenceable(64) [[TMP2]], <8 x i64> [[TMP0]]) #[[ATTR7:[0-9]+]]
; IS__CGSCC_NPM-NEXT:  [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 64
; IS__CGSCC_NPM-NEXT:  store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]],
align 2
; IS__CGSCC_NPM-NEXT:  ret void
;
bb:
%tmp = alloca <8 x i64>, align 32
%tmp2 = alloca <8 x i64>, align 32
%tmp3 = bitcast <8 x i64>* %tmp to i8*
call void @llvm.memset.p0i8.i64(i8* align 32 %tmp3, i8 0, i64 32, i1 false)
call fastcc void @callee_avx512_legal512_prefer512_call_avx512_legal512_prefer512(<8 x i64>* %tmp2, <8 x
i64>* %tmp)
%tmp4 = load <8 x i64>, <8 x i64>* %tmp2, align 32
store <8 x i64> %tmp4, <8 x i64>* %arg, align 2
ret void
}

; This should promote
define internal fastcc void @callee_avx512_legal512_prefer256_call_avx512_legal512_prefer256(<8 x i64>* %arg,
<8 x i64>* readonly %arg1) #1 {
;
; IS_____OPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS_____OPM-LABEL: define
{{{^@+}}}@callee_avx512_legal512_prefer256_call_avx512_legal512_prefer256
; IS_____OPM-SAME: (<8 x i64>* nocapture nofree noundef nonnull writeonly align 64 dereferenceable(64)
[[ARG:%.*]], <8 x i64>* nocapture
nofree noundef nonnull readonly align 64 dereferenceable(64) [[ARG1:%.*]]) #[[ATTR1:[0-9]+]] {
; IS_____OPM-NEXT: bb:
; IS_____OPM-NEXT:  [[TMP:%.*]] = load <8 x i64>, <8 x i64>* [[ARG1]], align 64
; IS_____OPM-NEXT:  store <8 x i64> [[TMP]], <8 x i64>* [[ARG]], align 64
; IS_____OPM-NEXT:  ret void
;
; IS__TUNIT_NPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS__TUNIT_NPM-LABEL: define
{{{^@+}}}@callee_avx512_legal512_prefer256_call_avx512_legal512_prefer256
; IS__TUNIT_NPM-SAME: (<8 x i64>* noalias nocapture nofree noundef nonnull writeonly align 64
dereferenceable(64) [[ARG:%.*]], <8 x i64> [[TMP0:%.*]]) #[[ATTR1:[0-9]+]] {
; IS__TUNIT_NPM-NEXT: bb:
; IS__TUNIT_NPM-NEXT:  [[ARG1_PRIV:%.*]] = alloca <8 x i64>, align 64
; IS__TUNIT_NPM-NEXT:  store <8 x i64> [[TMP0]], <8 x i64>* [[ARG1_PRIV]], align 64
; IS__TUNIT_NPM-NEXT:  [[TMP:%.*]] = load <8 x i64>, <8 x i64>* [[ARG1_PRIV]], align 64
; IS__TUNIT_NPM-NEXT:
store <8 x i64> [[TMP]], <8 x i64>* [[ARG]], align 64
; IS__TUNIT_NPM-NEXT:  ret void
;
; IS__CGSCC_NPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS__CGSCC_NPM-LABEL: define

```

```

{{{^@+}}@callee_avx512_legal512_prefer256_call_avx512_legal512_prefer256
; IS__CGSCC_NPM-SAME: (<8 x i64>* noalias nocapture nofree noundef nonnull writeonly align 64
dereferenceable(64) [[ARG:%.*]], <8 x i64> [[TMP0:%.*]]) #[[ATTR1:[0-9]+]] {
; IS__CGSCC_NPM-NEXT: bb:
; IS__CGSCC_NPM-NEXT:  [[ARG1_PRIV:%.*]] = alloca <8 x i64>, align 64
; IS__CGSCC_NPM-NEXT:  store <8 x i64> [[TMP0]], <8 x i64>* [[ARG1_PRIV]], align 64
; IS__CGSCC_NPM-NEXT:  [[TMP:%.*]] = load <8 x i64>, <8 x i64>* [[ARG1_PRIV]], align 64
; IS__CGSCC_NPM-NEXT:  store <8 x i64> [[TMP0]], <8 x i64>* [[ARG]], align 64
; IS__CGSCC_NPM-NEXT:  ret void
;
bb:
%tmp = load <8 x i64>, <8 x i64>* %arg1
store <8 x i64> %tmp, <8 x i64>* %arg
ret void
}

define void @avx512_legal512_prefer256_call_avx512_legal512_prefer256(<8
x i64>* %arg) #1 {
;
; IS__TUNIT_OPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS__TUNIT_OPM-LABEL: define {{{^@+}}@avx512_legal512_prefer256_call_avx512_legal512_prefer256
; IS__TUNIT_OPM-SAME: (<8 x i64>* nocapture nofree writeonly [[ARG:%.*]]) #[[ATTR1]] {
; IS__TUNIT_OPM-NEXT: bb:
; IS__TUNIT_OPM-NEXT:  [[TMP:%.*]] = alloca <8 x i64>, align 32
; IS__TUNIT_OPM-NEXT:  [[TMP2:%.*]] = alloca <8 x i64>, align 32
; IS__TUNIT_OPM-NEXT:  [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; IS__TUNIT_OPM-NEXT:  call void @llvm.memset.p0i8.i64(i8* nocapture nofree noundef nonnull writeonly
align 32 dereferenceable(64) [[TMP3]], i8 noundef 0, i64 noundef 32, i1 noundef false) #[[ATTR6]]
; IS__TUNIT_OPM-NEXT:  call fastcc void
@callee_avx512_legal512_prefer256_call_avx512_legal512_prefer256(<8 x i64>* nocapture nofree noundef
nonnull writeonly align 64 dereferenceable(64) [[TMP2]], <8 x i64>* nocapture
nofree noundef nonnull readonly align 64 dereferenceable(64) [[TMP]]) #[[ATTR7]]
; IS__TUNIT_OPM-NEXT:  [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 64
; IS__TUNIT_OPM-NEXT:  store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; IS__TUNIT_OPM-NEXT:  ret void
;
; IS__TUNIT_NPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS__TUNIT_NPM-LABEL: define {{{^@+}}@avx512_legal512_prefer256_call_avx512_legal512_prefer256
; IS__TUNIT_NPM-SAME: (<8 x i64>* nocapture nofree writeonly [[ARG:%.*]]) #[[ATTR1]] {
; IS__TUNIT_NPM-NEXT: bb:
; IS__TUNIT_NPM-NEXT:  [[TMP:%.*]] = alloca <8 x i64>, align 32
; IS__TUNIT_NPM-NEXT:  [[TMP2:%.*]] = alloca <8 x i64>, align 32
; IS__TUNIT_NPM-NEXT:  [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; IS__TUNIT_NPM-NEXT:  call void @llvm.memset.p0i8.i64(i8* nocapture nofree noundef nonnull writeonly
align 32 dereferenceable(64) [[TMP3]], i8 noundef 0, i64 noundef 32, i1 noundef
false) #[[ATTR6]]
; IS__TUNIT_NPM-NEXT:  [[TMP0:%.*]] = load <8 x i64>, <8 x i64>* [[TMP]], align 64
; IS__TUNIT_NPM-NEXT:  call fastcc void

```

```

@callee_avx512_legal512_prefer256_call_avx512_legal512_prefer256(<8 x i64>* noalias nocapture nofree
noundef nonnull writeonly align 64 dereferenceable(64) [[TMP2]], <8 x i64> [[TMP0]]) #[[ATTR7]]
; IS__TUNIT_NPM-NEXT: [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 64
; IS__TUNIT_NPM-NEXT: store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; IS__TUNIT_NPM-NEXT: ret void
;
; IS__CGSCC_OPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS__CGSCC_OPM-LABEL: define {{[^\@]+}}@avx512_legal512_prefer256_call_avx512_legal512_prefer256
; IS__CGSCC_OPM-SAME: (<8 x i64>* nocapture nofree noundef nonnull writeonly align 2 dereferenceable(64)
[[ARG:%.*]]) #[[ATTR1]] {
; IS__CGSCC_OPM-NEXT: bb:
; IS__CGSCC_OPM-NEXT: [[TMP:%.*]] = alloca <8 x i64>, align 32
; IS__CGSCC_OPM-NEXT: [[TMP2:%.*]]
= alloca <8 x i64>, align 32
; IS__CGSCC_OPM-NEXT: [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; IS__CGSCC_OPM-NEXT: call void @llvm.memset.p0i8.i64(i8* nocapture nofree noundef nonnull writeonly
align 64 dereferenceable(64) [[TMP3]], i8 noundef 0, i64 noundef 32, i1 noundef false) #[[ATTR6]]
; IS__CGSCC_OPM-NEXT: call fastcc void
@callee_avx512_legal512_prefer256_call_avx512_legal512_prefer256(<8 x i64>* nocapture nofree noundef
nonnull writeonly align 64 dereferenceable(64) [[TMP2]], <8 x i64>* nocapture nofree noundef nonnull readonly
align 64 dereferenceable(64) [[TMP]]) #[[ATTR7]]
; IS__CGSCC_OPM-NEXT: [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 64
; IS__CGSCC_OPM-NEXT: store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; IS__CGSCC_OPM-NEXT: ret void
;
; IS__CGSCC_NPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS__CGSCC_NPM-LABEL: define {{[^\@]+}}@avx512_legal512_prefer256_call_avx512_legal512_prefer256
;
IS__CGSCC_NPM-SAME: (<8 x i64>* nocapture nofree noundef nonnull writeonly align 2 dereferenceable(64)
[[ARG:%.*]]) #[[ATTR1]] {
; IS__CGSCC_NPM-NEXT: bb:
; IS__CGSCC_NPM-NEXT: [[TMP:%.*]] = alloca <8 x i64>, align 32
; IS__CGSCC_NPM-NEXT: [[TMP2:%.*]] = alloca <8 x i64>, align 32
; IS__CGSCC_NPM-NEXT: [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; IS__CGSCC_NPM-NEXT: call void @llvm.memset.p0i8.i64(i8* nocapture nofree noundef nonnull writeonly
align 64 dereferenceable(64) [[TMP3]], i8 noundef 0, i64 noundef 32, i1 noundef false) #[[ATTR6]]
; IS__CGSCC_NPM-NEXT: [[TMP0:%.*]] = load <8 x i64>, <8 x i64>* [[TMP]], align 64
; IS__CGSCC_NPM-NEXT: call fastcc void
@callee_avx512_legal512_prefer256_call_avx512_legal512_prefer256(<8 x i64>* noalias nocapture nofree
noundef nonnull writeonly align 64 dereferenceable(64) [[TMP2]], <8 x i64> [[TMP0]]) #[[ATTR7]]
; IS__CGSCC_NPM-NEXT: [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 64
;
IS__CGSCC_NPM-NEXT: store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; IS__CGSCC_NPM-NEXT: ret void
;
bb:
%tmp = alloca <8 x i64>, align 32
%tmp2 = alloca <8 x i64>, align 32

```

```

%tmp3 = bitcast <8 x i64>* %tmp to i8*
call void @llvm.memset.p0i8.i64(i8* align 32 %tmp3, i8 0, i64 32, i1 false)
call fastcc void @callee_avx512_legal512_prefer256_call_avx512_legal512_prefer256(<8 x i64>* %tmp2, <8 x
i64>* %tmp)
%tmp4 = load <8 x i64>, <8 x i64>* %tmp2, align 32
store <8 x i64> %tmp4, <8 x i64>* %arg, align 2
ret void
}

; This should promote
define internal fastcc void @callee_avx512_legal512_prefer512_call_avx512_legal512_prefer256(<8 x i64>* %arg,
<8 x i64>* readonly %arg1) #1 {
;
; IS_____OPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS_____OPM-LABEL: define
{{{^@+}}} @callee_avx512_legal512_prefer512_call_avx512_legal512_prefer256
; IS_____OPM-SAME: (<8 x i64>* nocapture nofree noundef nonnull writeonly align
64 dereferenceable(64) [[ARG:%.*]], <8 x i64>* nocapture nofree noundef nonnull readonly align 64
dereferenceable(64) [[ARG1:%.*]]) #[[ATTR1]] {
; IS_____OPM-NEXT: bb:
; IS_____OPM-NEXT:  [[TMP:%.*]] = load <8 x i64>, <8 x i64>* [[ARG1]], align 64
; IS_____OPM-NEXT:  store <8 x i64> [[TMP]], <8 x i64>* [[ARG]], align 64
; IS_____OPM-NEXT:  ret void
;
; IS__TUNIT_NPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS__TUNIT_NPM-LABEL: define
{{{^@+}}} @callee_avx512_legal512_prefer512_call_avx512_legal512_prefer256
; IS__TUNIT_NPM-SAME: (<8 x i64>* noalias nocapture nofree noundef nonnull writeonly align 64
dereferenceable(64) [[ARG:%.*]], <8 x i64> [[TMP0:%.*]]) #[[ATTR1]] {
; IS__TUNIT_NPM-NEXT: bb:
; IS__TUNIT_NPM-NEXT:  [[ARG1_PRIV:%.*]] = alloca <8 x i64>, align 64
; IS__TUNIT_NPM-NEXT:  store <8 x i64> [[TMP0]], <8 x i64>* [[ARG1_PRIV]], align 64
; IS__TUNIT_NPM-NEXT:  [[TMP:%.*]] = load <8 x i64>, <8 x i64>*
[[ARG1_PRIV]], align 64
; IS__TUNIT_NPM-NEXT:  store <8 x i64> [[TMP]], <8 x i64>* [[ARG]], align 64
; IS__TUNIT_NPM-NEXT:  ret void
;
; IS__CGSCC_NPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS__CGSCC_NPM-LABEL: define
{{{^@+}}} @callee_avx512_legal512_prefer512_call_avx512_legal512_prefer256
; IS__CGSCC_NPM-SAME: (<8 x i64>* noalias nocapture nofree noundef nonnull writeonly align 64
dereferenceable(64) [[ARG:%.*]], <8 x i64> [[TMP0:%.*]]) #[[ATTR1]] {
; IS__CGSCC_NPM-NEXT: bb:
; IS__CGSCC_NPM-NEXT:  [[ARG1_PRIV:%.*]] = alloca <8 x i64>, align 64
; IS__CGSCC_NPM-NEXT:  store <8 x i64> [[TMP0]], <8 x i64>* [[ARG1_PRIV]], align 64
; IS__CGSCC_NPM-NEXT:  [[TMP:%.*]] = load <8 x i64>, <8 x i64>* [[ARG1_PRIV]], align 64
; IS__CGSCC_NPM-NEXT:  store <8 x i64> [[TMP0]], <8 x i64>* [[ARG]], align 64
; IS__CGSCC_NPM-NEXT:  ret void

```

```

;
bb:
  %tmp = load <8 x i64>, <8 x i64>* %arg1
  store <8 x i64> %tmp, <8 x i64>* %arg
  ret
void
}

define void @avx512_legal512_prefer512_call_avx512_legal512_prefer256(<8 x i64>* %arg) #0 {
;
; IS__TUNIT_OPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS__TUNIT_OPM-LABEL: define {{^[^@]+}}@avx512_legal512_prefer512_call_avx512_legal512_prefer256
; IS__TUNIT_OPM-SAME: (<8 x i64>* nocapture nofree writeonly [[ARG:%.*]]) #[[ATTR0]] {
; IS__TUNIT_OPM-NEXT: bb:
; IS__TUNIT_OPM-NEXT:  [[TMP:%.*]] = alloca <8 x i64>, align 32
; IS__TUNIT_OPM-NEXT:  [[TMP2:%.*]] = alloca <8 x i64>, align 32
; IS__TUNIT_OPM-NEXT:  [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; IS__TUNIT_OPM-NEXT:  call void @llvm.memset.p0i8.i64(i8* nocapture nofree noundef nonnull writeonly
align 32 dereferenceable(64) [[TMP3]], i8 noundef 0, i64 noundef 32, i1 noundef false) #[[ATTR6]]
; IS__TUNIT_OPM-NEXT:  call fastcc void
@callee_avx512_legal512_prefer512_call_avx512_legal512_prefer256(<8 x i64>* nocapture nofree noundef
nonnull writeonly align 64 dereferenceable(64)
[[TMP2]], <8 x i64>* nocapture nofree noundef nonnull readonly align 64 dereferenceable(64) [[TMP]])
#[[ATTR7]]
; IS__TUNIT_OPM-NEXT:  [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 64
; IS__TUNIT_OPM-NEXT:  store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; IS__TUNIT_OPM-NEXT:  ret void
;
; IS__TUNIT_NPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS__TUNIT_NPM-LABEL: define {{^[^@]+}}@avx512_legal512_prefer512_call_avx512_legal512_prefer256
; IS__TUNIT_NPM-SAME: (<8 x i64>* nocapture nofree writeonly [[ARG:%.*]]) #[[ATTR0]] {
; IS__TUNIT_NPM-NEXT: bb:
; IS__TUNIT_NPM-NEXT:  [[TMP:%.*]] = alloca <8 x i64>, align 32
; IS__TUNIT_NPM-NEXT:  [[TMP2:%.*]] = alloca <8 x i64>, align 32
; IS__TUNIT_NPM-NEXT:  [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; IS__TUNIT_NPM-NEXT:  call void @llvm.memset.p0i8.i64(i8* nocapture nofree noundef nonnull writeonly
align 32 dereferenceable(64) [[TMP3]],
i8 noundef 0, i64 noundef 32, i1 noundef false) #[[ATTR6]]
; IS__TUNIT_NPM-NEXT:  [[TMP0:%.*]] = load <8 x i64>, <8 x i64>* [[TMP]], align 64
; IS__TUNIT_NPM-NEXT:  call fastcc void
@callee_avx512_legal512_prefer512_call_avx512_legal512_prefer256(<8 x i64>* noalias nocapture nofree
noundef nonnull writeonly align 64 dereferenceable(64) [[TMP2]], <8 x i64> [[TMP0]]) #[[ATTR7]]
; IS__TUNIT_NPM-NEXT:  [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 64
; IS__TUNIT_NPM-NEXT:  store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; IS__TUNIT_NPM-NEXT:  ret void
;
; IS__CGSCC_OPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS__CGSCC_OPM-LABEL: define {{^[^@]+}}@avx512_legal512_prefer512_call_avx512_legal512_prefer256

```

```

; IS__CGSCC_OPM-SAME: (<8 x i64>* nocapture nofree noundef nonnull writeonly align 2 dereferenceable(64)
[[ARG:%.*]]) #[[ATTR0]] {
; IS__CGSCC_OPM-NEXT: bb:
; IS__CGSCC_OPM-NEXT:  [[TMP:%.*]] = alloca <8 x i64>,
align 32
; IS__CGSCC_OPM-NEXT:  [[TMP2:%.*]] = alloca <8 x i64>, align 32
; IS__CGSCC_OPM-NEXT:  [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; IS__CGSCC_OPM-NEXT:  call void @llvm.memset.p0i8.i64(i8* nocapture nofree noundef nonnull writeonly
align 64 dereferenceable(64) [[TMP3]], i8 noundef 0, i64 noundef 32, i1 noundef false) #[[ATTR6]]
; IS__CGSCC_OPM-NEXT:  call fastcc void
@callee_avx512_legal512_prefer512_call_avx512_legal512_prefer256(<8 x i64>* nocapture nofree noundef
nonnull writeonly align 64 dereferenceable(64) [[TMP2]], <8 x i64>* nocapture nofree noundef nonnull readonly
align 64 dereferenceable(64) [[TMP]]) #[[ATTR7]]
; IS__CGSCC_OPM-NEXT:  [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 64
; IS__CGSCC_OPM-NEXT:  store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; IS__CGSCC_OPM-NEXT:  ret void
;
; IS__CGSCC_NPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS__CGSCC_NPM-LABEL: define {{{^@+}}}@avx512_legal512_prefer512_call_avx512_legal512_prefer256
;
IS__CGSCC_NPM-SAME: (<8 x i64>* nocapture nofree noundef nonnull writeonly align 2 dereferenceable(64)
[[ARG:%.*]]) #[[ATTR0]] {
; IS__CGSCC_NPM-NEXT: bb:
; IS__CGSCC_NPM-NEXT:  [[TMP:%.*]] = alloca <8 x i64>, align 32
; IS__CGSCC_NPM-NEXT:  [[TMP2:%.*]] = alloca <8 x i64>, align 32
; IS__CGSCC_NPM-NEXT:  [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; IS__CGSCC_NPM-NEXT:  call void @llvm.memset.p0i8.i64(i8* nocapture nofree noundef nonnull writeonly
align 64 dereferenceable(64) [[TMP3]], i8 noundef 0, i64 noundef 32, i1 noundef false) #[[ATTR6]]
; IS__CGSCC_NPM-NEXT:  [[TMP0:%.*]] = load <8 x i64>, <8 x i64>* [[TMP]], align 64
; IS__CGSCC_NPM-NEXT:  call fastcc void
@callee_avx512_legal512_prefer512_call_avx512_legal512_prefer256(<8 x i64>* noalias nocapture nofree
noundef nonnull writeonly align 64 dereferenceable(64) [[TMP2]], <8 x i64> [[TMP0]]) #[[ATTR7]]
; IS__CGSCC_NPM-NEXT:  [[TMP4:%.*]] = load <8
x i64>, <8 x i64>* [[TMP2]], align 64
; IS__CGSCC_NPM-NEXT:  store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; IS__CGSCC_NPM-NEXT:  ret void
;
bb:
%tmp = alloca <8 x i64>, align 32
%tmp2 = alloca <8 x i64>, align 32
%tmp3 = bitcast <8 x i64>* %tmp to i8*
call void @llvm.memset.p0i8.i64(i8* align 32 %tmp3, i8 0, i64 32, i1 false)
call fastcc void @callee_avx512_legal512_prefer512_call_avx512_legal512_prefer256(<8 x i64>* %tmp2, <8 x
i64>* %tmp)
%tmp4 = load <8 x i64>, <8 x i64>* %tmp2, align 32
store <8 x i64> %tmp4, <8 x i64>* %arg, align 2
ret void
}

```

```

; This should promote
define internal fastcc void @callee_avx512_legal512_prefer256_call_avx512_legal512_prefer512(<8 x i64>* %arg,
<8 x i64>* readonly %arg1) #0 {
;
; IS_____OPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS_____OPM-LABEL: define
{{{^@+}}@callee_avx512_legal512_prefer256_call_avx512_legal512_prefer512
; IS_____OPM-SAME: (<8 x i64>* nocapture
nofree noundef nonnull writeonly align 64 dereferenceable(64) [[ARG:%.*]], <8 x i64>* nocapture nofree noundef
nonnull readonly align 64 dereferenceable(64) [[ARG1:%.*]]) #[[ATTR0]] {
; IS_____OPM-NEXT: bb:
; IS_____OPM-NEXT:  [[TMP:%.*]] = load <8 x i64>, <8 x i64>* [[ARG1]], align 64
; IS_____OPM-NEXT:  store <8 x i64> [[TMP]], <8 x i64>* [[ARG]], align 64
; IS_____OPM-NEXT:  ret void
;
; IS__TUNIT_NPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS__TUNIT_NPM-LABEL: define
{{{^@+}}@callee_avx512_legal512_prefer256_call_avx512_legal512_prefer512
; IS__TUNIT_NPM-SAME: (<8 x i64>* noalias nocapture nofree noundef nonnull writeonly align 64
dereferenceable(64) [[ARG:%.*]], <8 x i64> [[TMP0:%.*]]) #[[ATTR0]] {
; IS__TUNIT_NPM-NEXT: bb:
; IS__TUNIT_NPM-NEXT:  [[ARG1_PRIV:%.*]] = alloca <8 x i64>, align 64
; IS__TUNIT_NPM-NEXT:  store <8 x i64> [[TMP0]], <8 x i64>* [[ARG1_PRIV]], align 64
; IS__TUNIT_NPM-NEXT:
  [[TMP:%.*]] = load <8 x i64>, <8 x i64>* [[ARG1_PRIV]], align 64
; IS__TUNIT_NPM-NEXT:  store <8 x i64> [[TMP]], <8 x i64>* [[ARG]], align 64
; IS__TUNIT_NPM-NEXT:  ret void
;
; IS__CGSCC_NPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS__CGSCC_NPM-LABEL: define
{{{^@+}}@callee_avx512_legal512_prefer256_call_avx512_legal512_prefer512
; IS__CGSCC_NPM-SAME: (<8 x i64>* noalias nocapture nofree noundef nonnull writeonly align 64
dereferenceable(64) [[ARG:%.*]], <8 x i64> [[TMP0:%.*]]) #[[ATTR0]] {
; IS__CGSCC_NPM-NEXT: bb:
; IS__CGSCC_NPM-NEXT:  [[ARG1_PRIV:%.*]] = alloca <8 x i64>, align 64
; IS__CGSCC_NPM-NEXT:  store <8 x i64> [[TMP0]], <8 x i64>* [[ARG1_PRIV]], align 64
; IS__CGSCC_NPM-NEXT:  [[TMP:%.*]] = load <8 x i64>, <8 x i64>* [[ARG1_PRIV]], align 64
; IS__CGSCC_NPM-NEXT:  store <8 x i64> [[TMP0]], <8 x i64>* [[ARG]], align 64
; IS__CGSCC_NPM-NEXT:  ret void
;
bb:
%tmp = load <8 x i64>, <8 x i64>* %arg1
store
<8 x i64> %tmp, <8 x i64>* %arg
ret void
}

```



```

define void @avx512_legal512_prefer256_call_avx512_legal512_prefer512(<8 x i64>* %arg) #1 {
;
; IS__TUNIT_OPM: Function Attrs: argmemonly inlinehint norecurse nosync nounwind uwtable willreturn
; IS__TUNIT_OPM-LABEL: define {{{^@}+})@avx512_legal512_prefer256_call_avx512_legal512_prefer512
; IS__TUNIT_OPM-SAME: (<8 x i64>* nocapture norecurse writeonly [[ARG:%.*]]) #[[ATTR1]] {
; IS__TUNIT_OPM-NEXT: bb:
; IS__TUNIT_OPM-NEXT: [[TMP:%.*]] = alloca <8 x i64>, align 32
; IS__TUNIT_OPM-NEXT: [[TMP2:%.*]] = alloca <8 x i64>, align 32
; IS__TUNIT_OPM-NEXT: [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; IS__TUNIT_OPM-NEXT: call void @llvm.memset.p0i8.i64(i8* nocapture norecurse noundef nonnull writeonly
align 32 dereferenceable(64) [[TMP3]], i8 noundef 0, i64 noundef 32, i1 noundef false) #[[ATTR6]]
; IS__TUNIT_OPM-NEXT: call fastcc void
@callee_avx512_legal512_prefer256_call_avx512_legal512_prefer512(<8 x i64>* nocapture norecurse
noundef nonnull writeonly align 64 dereferenceable(64) [[TMP2]], <8 x i64>* nocapture norecurse noundef nonnull
readonly align 64 dereferenceable(64) [[TMP]]) #[[ATTR7]]
; IS__TUNIT_OPM-NEXT: [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 64
; IS__TUNIT_OPM-NEXT: store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; IS__TUNIT_OPM-NEXT: ret void
;
; IS__TUNIT_NPM: Function Attrs: argmemonly inlinehint norecurse nosync nounwind uwtable willreturn
; IS__TUNIT_NPM-LABEL: define {{{^@}+})@avx512_legal512_prefer256_call_avx512_legal512_prefer512
; IS__TUNIT_NPM-SAME: (<8 x i64>* nocapture norecurse writeonly [[ARG:%.*]]) #[[ATTR1]] {
; IS__TUNIT_NPM-NEXT: bb:
; IS__TUNIT_NPM-NEXT: [[TMP:%.*]] = alloca <8 x i64>, align 32
; IS__TUNIT_NPM-NEXT: [[TMP2:%.*]] = alloca <8 x i64>, align 32
; IS__TUNIT_NPM-NEXT: [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; IS__TUNIT_NPM-NEXT: call void @llvm.memset.p0i8.i64(i8* nocapture norecurse noundef nonnull writeonly
align 32 dereferenceable(64) [[TMP3]], i8 noundef 0, i64 noundef 32, i1 noundef false) #[[ATTR6]]
; IS__TUNIT_NPM-NEXT: [[TMP0:%.*]] = load <8 x i64>, <8 x i64>* [[TMP]], align 64
; IS__TUNIT_NPM-NEXT: call fastcc void
@callee_avx512_legal512_prefer256_call_avx512_legal512_prefer512(<8 x i64>* noalias nocapture norecurse
noundef nonnull writeonly align 64 dereferenceable(64) [[TMP2]], <8 x i64> [[TMP0]]) #[[ATTR7]]
; IS__TUNIT_NPM-NEXT: [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 64
; IS__TUNIT_NPM-NEXT: store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; IS__TUNIT_NPM-NEXT: ret void
;
; IS__CGSCC_OPM: Function Attrs: argmemonly inlinehint norecurse nosync nounwind uwtable willreturn
; IS__CGSCC_OPM-LABEL: define {{{^@}+})@avx512_legal512_prefer256_call_avx512_legal512_prefer512
; IS__CGSCC_OPM-SAME: (<8 x i64>* nocapture norecurse noundef nonnull writeonly align 2 dereferenceable(64)
[[ARG:%.*]]) #[[ATTR1]] {
; IS__CGSCC_OPM-NEXT: bb:
; IS__CGSCC_OPM-NEXT:
[[TMP:%.*]] = alloca <8 x i64>, align 32
; IS__CGSCC_OPM-NEXT: [[TMP2:%.*]] = alloca <8 x i64>, align 32
; IS__CGSCC_OPM-NEXT: [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; IS__CGSCC_OPM-NEXT: call void @llvm.memset.p0i8.i64(i8* nocapture norecurse noundef nonnull writeonly
align 64 dereferenceable(64) [[TMP3]], i8 noundef 0, i64 noundef 32, i1 noundef false) #[[ATTR6]]
; IS__CGSCC_OPM-NEXT: call fastcc void

```

```

@callee_avx512_legal512_prefer256_call_avx512_legal512_prefer512(<8 x i64>* nocapture nofree noundef
nonnull writeonly align 64 dereferenceable(64) [[TMP2]], <8 x i64>* nocapture nofree noundef nonnull readonly
align 64 dereferenceable(64) [[TMP]]) #[[ATTR7]]
; IS__CGSCC_OPM-NEXT:  [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 64
; IS__CGSCC_OPM-NEXT:  store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; IS__CGSCC_OPM-NEXT:  ret void
;
; IS__CGSCC_NPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
;
IS__CGSCC_NPM-LABEL: define {{{^@}+}}@avx512_legal512_prefer256_call_avx512_legal512_prefer512
; IS__CGSCC_NPM-SAME: (<8 x i64>* nocapture nofree noundef nonnull writeonly align 2 dereferenceable(64)
[[ARG:%.*]]) #[[ATTR1]] {
; IS__CGSCC_NPM-NEXT: bb:
; IS__CGSCC_NPM-NEXT:  [[TMP:%.*]] = alloca <8 x i64>, align 32
; IS__CGSCC_NPM-NEXT:  [[TMP2:%.*]] = alloca <8 x i64>, align 32
; IS__CGSCC_NPM-NEXT:  [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; IS__CGSCC_NPM-NEXT:  call void @llvm.memset.p0i8.i64(i8* nocapture nofree noundef nonnull writeonly
align 64 dereferenceable(64) [[TMP3]], i8 noundef 0, i64 noundef 32, i1 noundef false) #[[ATTR6]]
; IS__CGSCC_NPM-NEXT:  [[TMP0:%.*]] = load <8 x i64>, <8 x i64>* [[TMP]], align 64
; IS__CGSCC_NPM-NEXT:  call fastcc void
@callee_avx512_legal512_prefer256_call_avx512_legal512_prefer512(<8 x i64>* noalias nocapture nofree
noundef nonnull writeonly align 64 dereferenceable(64) [[TMP2]], <8 x i64> [[TMP0]]) #[[ATTR7]]
; IS__CGSCC_NPM-NEXT:
  [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 64
; IS__CGSCC_NPM-NEXT:  store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; IS__CGSCC_NPM-NEXT:  ret void
;
bb:
%tmp = alloca <8 x i64>, align 32
%tmp2 = alloca <8 x i64>, align 32
%tmp3 = bitcast <8 x i64>* %tmp to i8*
call void @llvm.memset.p0i8.i64(i8* align 32 %tmp3, i8 0, i64 32, i1 false)
call fastcc void @callee_avx512_legal512_prefer256_call_avx512_legal512_prefer512(<8 x i64>* %tmp2, <8 x
i64>* %tmp)
%tmp4 = load <8 x i64>, <8 x i64>* %tmp2, align 32
store <8 x i64> %tmp4, <8 x i64>* %arg, align 2
ret void
}

; This should not promote
define internal fastcc void @callee_avx512_legal256_prefer256_call_avx512_legal512_prefer256(<8 x i64>* %arg,
<8 x i64>* readonly %arg1) #1 {
;
; IS_____OPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS_____OPM-LABEL: define
{{{^@}+}}@callee_avx512_legal256_prefer256_call_avx512_legal512_prefer256
;

```

```

IS_____OPM-SAME: (<8 x i64>* nocapture nofree noundef nonnull writeonly align 64 dereferenceable(64)
[[ARG:%.*]], <8 x i64>* nocapture nofree noundef nonnull readonly align 64 dereferenceable(64) [[ARG1:%.*]])
#[[ATTR1]] {
; IS_____OPM-NEXT: bb:
; IS_____OPM-NEXT:  [[TMP:%.*]] = load <8 x i64>, <8 x i64>* [[ARG1]], align 64
; IS_____OPM-NEXT:  store <8 x i64> [[TMP]], <8 x i64>* [[ARG]], align 64
; IS_____OPM-NEXT:  ret void
;
; IS_____NPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS_____NPM-LABEL: define
{[[@]+]}@callee_avx512_legal256_prefer256_call_avx512_legal512_prefer256
; IS_____NPM-SAME: (<8 x i64>* noalias nocapture nofree noundef nonnull writeonly align 64
dereferenceable(64) [[ARG:%.*]], <8 x i64>* noalias nocapture nofree noundef nonnull readonly align 64
dereferenceable(64) [[ARG1:%.*]]) #[[ATTR1:[0-9]+]] {
; IS_____NPM-NEXT: bb:
; IS_____NPM-NEXT:  [[TMP:%.*]] = load <8 x
i64>, <8 x i64>* [[ARG1]], align 64
; IS_____NPM-NEXT:  store <8 x i64> [[TMP]], <8 x i64>* [[ARG]], align 64
; IS_____NPM-NEXT:  ret void
;
bb:
%tmp = load <8 x i64>, <8 x i64>* %arg1
store <8 x i64> %tmp, <8 x i64>* %arg
ret void
}

define void @avx512_legal256_prefer256_call_avx512_legal512_prefer256(<8 x i64>* %arg) #2 {
;
; IS__TUNIT_OPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS__TUNIT_OPM-LABEL: define {[[@]+]}@avx512_legal256_prefer256_call_avx512_legal512_prefer256
; IS__TUNIT_OPM-SAME: (<8 x i64>* nocapture nofree writeonly [[ARG:%.*]]) #[[ATTR2:[0-9]+]] {
; IS__TUNIT_OPM-NEXT: bb:
; IS__TUNIT_OPM-NEXT:  [[TMP:%.*]] = alloca <8 x i64>, align 32
; IS__TUNIT_OPM-NEXT:  [[TMP2:%.*]] = alloca <8 x i64>, align 32
; IS__TUNIT_OPM-NEXT:  [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; IS__TUNIT_OPM-NEXT:  call void @llvm.memset.p0i8.i64(i8* nocapture nofree noundef nonnull writeonly
align 32 dereferenceable(64)
[[TMP3]], i8 noundef 0, i64 noundef 32, i1 noundef false) #[[ATTR6]]
; IS__TUNIT_OPM-NEXT:  call fastcc void
@callee_avx512_legal256_prefer256_call_avx512_legal512_prefer256(<8 x i64>* nocapture nofree noundef
nonnull writeonly align 64 dereferenceable(64) [[TMP2]], <8 x i64>* nocapture nofree noundef nonnull readonly
align 64 dereferenceable(64) [[TMP]]) #[[ATTR7]]
; IS__TUNIT_OPM-NEXT:  [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 64
; IS__TUNIT_OPM-NEXT:  store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; IS__TUNIT_OPM-NEXT:  ret void
;
; IS__TUNIT_NPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS__TUNIT_NPM-LABEL: define {[[@]+]}@avx512_legal256_prefer256_call_avx512_legal512_prefer256

```

```

; IS__TUNIT_NPM-SAME: (<8 x i64>* nocapture nofree writeonly [[ARG:%.*]]) #[[ATTR2:[0-9]+]] {
; IS__TUNIT_NPM-NEXT: bb:
; IS__TUNIT_NPM-NEXT:  [[TMP:%.*]] = alloca <8 x i64>, align 32
; IS__TUNIT_NPM-NEXT:  [[TMP2:%.*]]
= alloca <8 x i64>, align 32
; IS__TUNIT_NPM-NEXT:  [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; IS__TUNIT_NPM-NEXT:  call void @llvm.memset.p0i8.i64(i8* nocapture nofree noundef nonnull writeonly
align 32 dereferenceable(64) [[TMP3]], i8 noundef 0, i64 noundef 32, i1 noundef false) #[[ATTR6]]
; IS__TUNIT_NPM-NEXT:  call fastcc void
@callee_avx512_legal256_prefer256_call_avx512_legal512_prefer256(<8 x i64>* noalias nocapture nofree
noundef nonnull writeonly align 64 dereferenceable(64) [[TMP2]], <8 x i64>* noalias nocapture nofree noundef
nonnull readonly align 64 dereferenceable(64) [[TMP]]) #[[ATTR7]]
; IS__TUNIT_NPM-NEXT:  [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 64
; IS__TUNIT_NPM-NEXT:  store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; IS__TUNIT_NPM-NEXT:  ret void
;
; IS__CGSCC_OPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS__CGSCC_OPM-LABEL: define {{[^\@]+}} @avx512_legal256_prefer256_call_avx512_legal512_prefer256
;
IS__CGSCC_OPM-SAME: (<8 x i64>* nocapture nofree noundef nonnull writeonly align 2 dereferenceable(64)
[[ARG:%.*]]) #[[ATTR2:[0-9]+]] {
; IS__CGSCC_OPM-NEXT: bb:
; IS__CGSCC_OPM-NEXT:  [[TMP:%.*]] = alloca <8 x i64>, align 32
; IS__CGSCC_OPM-NEXT:  [[TMP2:%.*]] = alloca <8 x i64>, align 32
; IS__CGSCC_OPM-NEXT:  [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; IS__CGSCC_OPM-NEXT:  call void @llvm.memset.p0i8.i64(i8* nocapture nofree noundef nonnull writeonly
align 64 dereferenceable(64) [[TMP3]], i8 noundef 0, i64 noundef 32, i1 noundef false) #[[ATTR6]]
; IS__CGSCC_OPM-NEXT:  call fastcc void
@callee_avx512_legal256_prefer256_call_avx512_legal512_prefer256(<8 x i64>* nocapture nofree noundef
nonnull writeonly align 64 dereferenceable(64) [[TMP2]], <8 x i64>* nocapture nofree noundef nonnull readonly
align 64 dereferenceable(64) [[TMP]]) #[[ATTR7]]
; IS__CGSCC_OPM-NEXT:  [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 64
;
IS__CGSCC_OPM-NEXT:  store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; IS__CGSCC_OPM-NEXT:  ret void
;
; IS__CGSCC_NPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS__CGSCC_NPM-LABEL: define {{[^\@]+}} @avx512_legal256_prefer256_call_avx512_legal512_prefer256
; IS__CGSCC_NPM-SAME: (<8 x i64>* nocapture nofree noundef nonnull writeonly align 2 dereferenceable(64)
[[ARG:%.*]]) #[[ATTR2:[0-9]+]] {
; IS__CGSCC_NPM-NEXT: bb:
; IS__CGSCC_NPM-NEXT:  [[TMP:%.*]] = alloca <8 x i64>, align 32
; IS__CGSCC_NPM-NEXT:  [[TMP2:%.*]] = alloca <8 x i64>, align 32
; IS__CGSCC_NPM-NEXT:  [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; IS__CGSCC_NPM-NEXT:  call void @llvm.memset.p0i8.i64(i8* nocapture nofree noundef nonnull writeonly
align 64 dereferenceable(64) [[TMP3]], i8 noundef 0, i64 noundef 32, i1 noundef false) #[[ATTR6]]
; IS__CGSCC_NPM-NEXT:  call fastcc void
@callee_avx512_legal256_prefer256_call_avx512_legal512_prefer256(<8

```

```

x i64>* noalias nocapture nofree noundef nonnull writeonly align 64 dereferenceable(64) [[TMP2]], <8 x i64>*
noalias nocapture nofree noundef nonnull readonly align 64 dereferenceable(64) [[TMP]] #[[ATTR7]]
; IS__CGSCC_NPM-NEXT: [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 64
; IS__CGSCC_NPM-NEXT: store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; IS__CGSCC_NPM-NEXT: ret void
;
bb:
%tmp = alloca <8 x i64>, align 32
%tmp2 = alloca <8 x i64>, align 32
%tmp3 = bitcast <8 x i64>* %tmp to i8*
call void @llvm.memset.p0i8.i64(i8* align 32 %tmp3, i8 0, i64 32, i1 false)
call fastcc void @callee_avx512_legal256_prefer256_call_avx512_legal512_prefer256(<8 x i64>* %tmp2, <8 x
i64>* %tmp)
%tmp4 = load <8 x i64>, <8 x i64>* %tmp2, align 32
store <8 x i64> %tmp4, <8 x i64>* %arg, align 2
ret void
}

; This should not promote
define internal fastcc void @callee_avx512_legal512_prefer256_call_avx512_legal256_prefer256(<8 x i64>* %arg,
<8 x i64>* readonly
%arg1) #2 {
;
; IS_____OPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS_____OPM-LABEL: define
{{{^@+}}}@callee_avx512_legal512_prefer256_call_avx512_legal256_prefer256
; IS_____OPM-SAME: (<8 x i64>* nocapture nofree noundef nonnull writeonly align 64 dereferenceable(64)
[[ARG:%.*]], <8 x i64>* nocapture nofree noundef nonnull readonly align 64 dereferenceable(64) [[ARG1:%.*]])
#[[ATTR2:[0-9]+]] {
; IS_____OPM-NEXT: bb:
; IS_____OPM-NEXT: [[TMP:%.*]] = load <8 x i64>, <8 x i64>* [[ARG1]], align 64
; IS_____OPM-NEXT: store <8 x i64> [[TMP]], <8 x i64>* [[ARG]], align 64
; IS_____OPM-NEXT: ret void
;
; IS_____NPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS_____NPM-LABEL: define
{{{^@+}}}@callee_avx512_legal512_prefer256_call_avx512_legal256_prefer256
; IS_____NPM-SAME: (<8 x i64>* noalias nocapture nofree noundef nonnull writeonly align 64
dereferenceable(64)
[[ARG:%.*]], <8 x i64>* noalias nocapture nofree noundef nonnull readonly align 64 dereferenceable(64)
[[ARG1:%.*]]) #[[ATTR2:[0-9]+]] {
; IS_____NPM-NEXT: bb:
; IS_____NPM-NEXT: [[TMP:%.*]] = load <8 x i64>, <8 x i64>* [[ARG1]], align 64
; IS_____NPM-NEXT: store <8 x i64> [[TMP]], <8 x i64>* [[ARG]], align 64
; IS_____NPM-NEXT: ret void
;
bb:
%tmp = load <8 x i64>, <8 x i64>* %arg1

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store <8 x i64> %tmp, <8 x i64>* %arg
ret void
}

define void @avx512_legal512_prefer256_call_avx512_legal256_prefer256(<8 x i64>* %arg) #1 {
;
; IS__TUNIT_OPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS__TUNIT_OPM-LABEL: define {{{^@+}}}@avx512_legal512_prefer256_call_avx512_legal256_prefer256
; IS__TUNIT_OPM-SAME: (<8 x i64>* nocapture nofree writeonly [[ARG:%.*]]) #[[ATTR1]] {
; IS__TUNIT_OPM-NEXT: bb:
; IS__TUNIT_OPM-NEXT:  [[TMP:%.*]] = alloca <8 x i64>, align 32
; IS__TUNIT_OPM-NEXT:  [[TMP2:%.*]] = alloca
<8 x i64>, align 32
; IS__TUNIT_OPM-NEXT:  [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; IS__TUNIT_OPM-NEXT:  call void @llvm.memset.p0i8.i64(i8* nocapture nofree noundef nonnull writeonly
align 32 dereferenceable(64) [[TMP3]], i8 noundef 0, i64 noundef 32, i1 noundef false) #[[ATTR6]]
; IS__TUNIT_OPM-NEXT:  call fastcc void
@callee_avx512_legal512_prefer256_call_avx512_legal256_prefer256(<8 x i64>* nocapture nofree noundef
nonnull writeonly align 64 dereferenceable(64) [[TMP2]], <8 x i64>* nocapture nofree noundef nonnull readonly
align 64 dereferenceable(64) [[TMP]]) #[[ATTR7]]
; IS__TUNIT_OPM-NEXT:  [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 64
; IS__TUNIT_OPM-NEXT:  store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; IS__TUNIT_OPM-NEXT:  ret void
;
; IS__TUNIT_NPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS__TUNIT_NPM-LABEL: define {{{^@+}}}@avx512_legal512_prefer256_call_avx512_legal256_prefer256
;
; IS__TUNIT_NPM-SAME: (<8 x i64>* nocapture nofree writeonly [[ARG:%.*]]) #[[ATTR1]] {
; IS__TUNIT_NPM-NEXT: bb:
; IS__TUNIT_NPM-NEXT:  [[TMP:%.*]] = alloca <8 x i64>, align 32
; IS__TUNIT_NPM-NEXT:  [[TMP2:%.*]] = alloca <8 x i64>, align 32
; IS__TUNIT_NPM-NEXT:  [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; IS__TUNIT_NPM-NEXT:  call void @llvm.memset.p0i8.i64(i8* nocapture nofree noundef nonnull writeonly
align 32 dereferenceable(64) [[TMP3]], i8 noundef 0, i64 noundef 32, i1 noundef false) #[[ATTR6]]
; IS__TUNIT_NPM-NEXT:  call fastcc void
@callee_avx512_legal512_prefer256_call_avx512_legal256_prefer256(<8 x i64>* noalias nocapture nofree
noundef nonnull writeonly align 64 dereferenceable(64) [[TMP2]], <8 x i64>* noalias nocapture nofree noundef
nonnull readonly align 64 dereferenceable(64) [[TMP]]) #[[ATTR7]]
; IS__TUNIT_NPM-NEXT:  [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 64
; IS__TUNIT_NPM-NEXT:  store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]],
align 2
; IS__TUNIT_NPM-NEXT:  ret void
;
; IS__CGSCC_OPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS__CGSCC_OPM-LABEL: define {{{^@+}}}@avx512_legal512_prefer256_call_avx512_legal256_prefer256
; IS__CGSCC_OPM-SAME: (<8 x i64>* nocapture nofree noundef nonnull writeonly align 2 dereferenceable(64)
[[ARG:%.*]]) #[[ATTR1]] {
; IS__CGSCC_OPM-NEXT: bb:

```

```

; IS__CGSCC_OPM-NEXT: [[TMP:%.*]] = alloca <8 x i64>, align 32
; IS__CGSCC_OPM-NEXT: [[TMP2:%.*]] = alloca <8 x i64>, align 32
; IS__CGSCC_OPM-NEXT: [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; IS__CGSCC_OPM-NEXT: call void @llvm.memset.p0i8.i64(i8* nocapture nofree noundef nonnull writeonly
align 64 dereferenceable(64) [[TMP3]], i8 noundef 0, i64 noundef 32, i1 noundef false) #[[ATTR6]]
; IS__CGSCC_OPM-NEXT: call fastcc void
@callee_avx512_legal512_prefer256_call_avx512_legal256_prefer256(<8 x i64>* nocapture nofree noundef
nonnull writeonly align 64 dereferenceable(64)
[[TMP2]], <8 x i64>* nocapture nofree noundef nonnull readonly align 64 dereferenceable(64) [[TMP]])
#[[ATTR7]]
; IS__CGSCC_OPM-NEXT: [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 64
; IS__CGSCC_OPM-NEXT: store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; IS__CGSCC_OPM-NEXT: ret void
;
; IS__CGSCC_NPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS__CGSCC_NPM-LABEL: define { {[^@]+} } @avx512_legal512_prefer256_call_avx512_legal256_prefer256
; IS__CGSCC_NPM-SAME: (<8 x i64>* nocapture nofree noundef nonnull writeonly align 2 dereferenceable(64)
[[ARG:%.*]]) #[[ATTR1]] {
; IS__CGSCC_NPM-NEXT: bb:
; IS__CGSCC_NPM-NEXT: [[TMP:%.*]] = alloca <8 x i64>, align 32
; IS__CGSCC_NPM-NEXT: [[TMP2:%.*]] = alloca <8 x i64>, align 32
; IS__CGSCC_NPM-NEXT: [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; IS__CGSCC_NPM-NEXT: call void @llvm.memset.p0i8.i64(i8* nocapture nofree noundef nonnull writeonly
align
64 dereferenceable(64) [[TMP3]], i8 noundef 0, i64 noundef 32, i1 noundef false) #[[ATTR6]]
; IS__CGSCC_NPM-NEXT: call fastcc void
@callee_avx512_legal512_prefer256_call_avx512_legal256_prefer256(<8 x i64>* noalias nocapture nofree
noundef nonnull writeonly align 64 dereferenceable(64) [[TMP2]], <8 x i64>* noalias nocapture nofree noundef
nonnull readonly align 64 dereferenceable(64) [[TMP]]) #[[ATTR7]]
; IS__CGSCC_NPM-NEXT: [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 64
; IS__CGSCC_NPM-NEXT: store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; IS__CGSCC_NPM-NEXT: ret void
;
bb:
%tmp = alloca <8 x i64>, align 32
%tmp2 = alloca <8 x i64>, align 32
%tmp3 = bitcast <8 x i64>* %tmp to i8*
call void @llvm.memset.p0i8.i64(i8* align 32 %tmp3, i8 0, i64 32, i1 false)
call fastcc void @callee_avx512_legal512_prefer256_call_avx512_legal256_prefer256(<8 x i64>* %tmp2, <8 x
i64>* %tmp)
%tmp4 = load <8 x i64>, <8 x i64>* %tmp2, align 32
store <8 x i64> %tmp4,
<8 x i64>* %arg, align 2
ret void
}

; This should promote
define internal fastcc void @callee_avx2_legal256_prefer256_call_avx2_legal512_prefer256(<8 x i64>* %arg, <8

```

```

x i64>* readonly %arg1) #3 {
;
; IS_____OPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS_____OPM-LABEL: define {{{^@+}}}@callee_avx2_legal256_prefer256_call_avx2_legal512_prefer256
; IS_____OPM-SAME: (<8 x i64>* nocapture nofree noundef nonnull writeonly align 64 dereferenceable(64)
[[ARG:%.*]], <8 x i64>* nocapture nofree noundef nonnull readonly align 64 dereferenceable(64) [[ARG1:%.*]])
#[[ATTR3:[0-9]+]] {
; IS_____OPM-NEXT: bb:
; IS_____OPM-NEXT:  [[TMP:%.*]] = load <8 x i64>, <8 x i64>* [[ARG1]], align 64
; IS_____OPM-NEXT:  store <8 x i64> [[TMP]], <8 x i64>* [[ARG]], align 64
; IS_____OPM-NEXT:  ret void
;
; IS__TUNIT_NPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS__TUNIT_NPM-LABEL:
define {{{^@+}}}@callee_avx2_legal256_prefer256_call_avx2_legal512_prefer256
; IS__TUNIT_NPM-SAME: (<8 x i64>* noalias nocapture nofree noundef nonnull writeonly align 64
dereferenceable(64) [[ARG:%.*]], <8 x i64> [[TMP0:%.*]]) #[[ATTR3:[0-9]+]] {
; IS__TUNIT_NPM-NEXT: bb:
; IS__TUNIT_NPM-NEXT:  [[ARG1_PRIV:%.*]] = alloca <8 x i64>, align 64
; IS__TUNIT_NPM-NEXT:  store <8 x i64> [[TMP0]], <8 x i64>* [[ARG1_PRIV]], align 64
; IS__TUNIT_NPM-NEXT:  [[TMP:%.*]] = load <8 x i64>, <8 x i64>* [[ARG1_PRIV]], align 64
; IS__TUNIT_NPM-NEXT:  store <8 x i64> [[TMP]], <8 x i64>* [[ARG]], align 64
; IS__TUNIT_NPM-NEXT:  ret void
;
; IS__CGSCC_NPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS__CGSCC_NPM-LABEL: define {{{^@+}}}@callee_avx2_legal256_prefer256_call_avx2_legal512_prefer256
; IS__CGSCC_NPM-SAME: (<8 x i64>* noalias nocapture nofree noundef nonnull writeonly align 64
dereferenceable(64) [[ARG:%.*]], <8 x i64> [[TMP0:%.*]])
#[[ATTR3:[0-9]+]] {
; IS__CGSCC_NPM-NEXT: bb:
; IS__CGSCC_NPM-NEXT:  [[ARG1_PRIV:%.*]] = alloca <8 x i64>, align 64
; IS__CGSCC_NPM-NEXT:  store <8 x i64> [[TMP0]], <8 x i64>* [[ARG1_PRIV]], align 64
; IS__CGSCC_NPM-NEXT:  [[TMP:%.*]] = load <8 x i64>, <8 x i64>* [[ARG1_PRIV]], align 64
; IS__CGSCC_NPM-NEXT:  store <8 x i64> [[TMP0]], <8 x i64>* [[ARG]], align 64
; IS__CGSCC_NPM-NEXT:  ret void
;
bb:
%tmp = load <8 x i64>, <8 x i64>* %arg1
store <8 x i64> %tmp, <8 x i64>* %arg
ret void
}

define void @avx2_legal256_prefer256_call_avx2_legal512_prefer256(<8 x i64>* %arg) #4 {
;
; IS__TUNIT_OPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS__TUNIT_OPM-LABEL: define {{{^@+}}}@avx2_legal256_prefer256_call_avx2_legal512_prefer256
; IS__TUNIT_OPM-SAME: (<8 x i64>* nocapture nofree writeonly [[ARG:%.*]]) #[[ATTR4:[0-9]+]] {
; IS__TUNIT_OPM-NEXT: bb:

```



```

; IS__TUNIT_OPM-NEXT: [[TMP:%.*]] = alloca <8 x i64>, align 32
; IS__TUNIT_OPM-NEXT:
  [[TMP2:%.*]] = alloca <8 x i64>, align 32
; IS__TUNIT_OPM-NEXT: [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; IS__TUNIT_OPM-NEXT: call void @llvm.memset.p0i8.i64(i8* nocapture nofree noundef nonnull writeonly
align 32 dereferenceable(64) [[TMP3]], i8 noundef 0, i64 noundef 32, i1 noundef false) #[[ATTR6]]
; IS__TUNIT_OPM-NEXT: call fastcc void
@callee_avx2_legal256_prefer256_call_avx2_legal512_prefer256(<8 x i64>* nocapture nofree noundef nonnull
writeonly align 64 dereferenceable(64) [[TMP2]], <8 x i64>* nocapture nofree noundef nonnull readonly align 64
dereferenceable(64) [[TMP]]) #[[ATTR7]]
; IS__TUNIT_OPM-NEXT: [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 64
; IS__TUNIT_OPM-NEXT: store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; IS__TUNIT_OPM-NEXT: ret void
;
; IS__TUNIT_NPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS__TUNIT_NPM-LABEL: define {{^(^@)+}}@avx2_legal256_prefer256_call_avx2_legal512_prefer256
;
IS__TUNIT_NPM-SAME: (<8 x i64>* nocapture nofree writeonly [[ARG:%.*]]) #[[ATTR4:[0-9]+]] {
; IS__TUNIT_NPM-NEXT: bb:
; IS__TUNIT_NPM-NEXT: [[TMP:%.*]] = alloca <8 x i64>, align 32
; IS__TUNIT_NPM-NEXT: [[TMP2:%.*]] = alloca <8 x i64>, align 32
; IS__TUNIT_NPM-NEXT: [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; IS__TUNIT_NPM-NEXT: call void @llvm.memset.p0i8.i64(i8* nocapture nofree noundef nonnull writeonly
align 32 dereferenceable(64) [[TMP3]], i8 noundef 0, i64 noundef 32, i1 noundef false) #[[ATTR6]]
; IS__TUNIT_NPM-NEXT: [[TMP0:%.*]] = load <8 x i64>, <8 x i64>* [[TMP]], align 64
; IS__TUNIT_NPM-NEXT: call fastcc void
@callee_avx2_legal256_prefer256_call_avx2_legal512_prefer256(<8 x i64>* noalias nocapture nofree noundef
nonnull writeonly align 64 dereferenceable(64) [[TMP2]], <8 x i64> [[TMP0]]) #[[ATTR7]]
; IS__TUNIT_NPM-NEXT: [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 64
; IS__TUNIT_NPM-NEXT: store <8
x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; IS__TUNIT_NPM-NEXT: ret void
;
; IS__CGSCC_OPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS__CGSCC_OPM-LABEL: define {{^(^@)+}}@avx2_legal256_prefer256_call_avx2_legal512_prefer256
; IS__CGSCC_OPM-SAME: (<8 x i64>* nocapture nofree noundef nonnull writeonly align 2 dereferenceable(64)
[[ARG:%.*]]) #[[ATTR4:[0-9]+]] {
; IS__CGSCC_OPM-NEXT: bb:
; IS__CGSCC_OPM-NEXT: [[TMP:%.*]] = alloca <8 x i64>, align 32
; IS__CGSCC_OPM-NEXT: [[TMP2:%.*]] = alloca <8 x i64>, align 32
; IS__CGSCC_OPM-NEXT: [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; IS__CGSCC_OPM-NEXT: call void @llvm.memset.p0i8.i64(i8* nocapture nofree noundef nonnull writeonly
align 64 dereferenceable(64) [[TMP3]], i8 noundef 0, i64 noundef 32, i1 noundef false) #[[ATTR6]]
; IS__CGSCC_OPM-NEXT: call fastcc void
@callee_avx2_legal256_prefer256_call_avx2_legal512_prefer256(<8 x i64>* nocapture nofree noundef nonnull
writeonly align 64 dereferenceable(64) [[TMP2]], <8 x i64>* nocapture nofree noundef nonnull readonly align 64
dereferenceable(64) [[TMP]]) #[[ATTR7]]
; IS__CGSCC_OPM-NEXT: [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 64

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; IS__CGSCC_OPM-NEXT: store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; IS__CGSCC_OPM-NEXT: ret void
;
; IS__CGSCC_NPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS__CGSCC_NPM-LABEL: define { {[^@]+} } @avx2_legal256_prefer256_call_avx2_legal512_prefer256
; IS__CGSCC_NPM-SAME: (<8 x i64>* nocapture nofree noundef nonnull writeonly align 2 dereferenceable(64)
[[ARG:%.*]]) #[[ATTR4:[0-9]+]] {
; IS__CGSCC_NPM-NEXT: bb:
; IS__CGSCC_NPM-NEXT: [[TMP:%.*]] = alloca <8 x i64>, align 32
; IS__CGSCC_NPM-NEXT: [[TMP2:%.*]] = alloca <8 x i64>, align 32
; IS__CGSCC_NPM-NEXT: [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; IS__CGSCC_NPM-NEXT: call void @llvm.memset.p0i8.i64(i8* nocapture nofree
noundef nonnull writeonly align 64 dereferenceable(64) [[TMP3]], i8 noundef 0, i64 noundef 32, i1 noundef false)
#[[ATTR6]]
; IS__CGSCC_NPM-NEXT: [[TMP0:%.*]] = load <8 x i64>, <8 x i64>* [[TMP]], align 64
; IS__CGSCC_NPM-NEXT: call fastcc void
@callee_avx2_legal256_prefer256_call_avx2_legal512_prefer256(<8 x i64>* noalias nocapture nofree noundef
nonnull writeonly align 64 dereferenceable(64) [[TMP2]], <8 x i64> [[TMP0]]) #[[ATTR7]]
; IS__CGSCC_NPM-NEXT: [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 64
; IS__CGSCC_NPM-NEXT: store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; IS__CGSCC_NPM-NEXT: ret void
;
bb:
%tmp = alloca <8 x i64>, align 32
%tmp2 = alloca <8 x i64>, align 32
%tmp3 = bitcast <8 x i64>* %tmp to i8*
call void @llvm.memset.p0i8.i64(i8* align 32 %tmp3, i8 0, i64 32, i1 false)
call fastcc void @callee_avx2_legal256_prefer256_call_avx2_legal512_prefer256(<8 x i64>* %tmp2, <8 x i64>*
%tmp)
%tmp4 = load <8 x i64>, <8 x i64>* %tmp2,
align 32
store <8 x i64> %tmp4, <8 x i64>* %arg, align 2
ret void
}

; This should promote
define internal fastcc void @callee_avx2_legal512_prefer256_call_avx2_legal256_prefer256(<8 x i64>* %arg, <8
x i64>* readonly %arg1) #4 {
;
; IS_____OPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS_____OPM-LABEL: define { {[^@]+} } @callee_avx2_legal512_prefer256_call_avx2_legal256_prefer256
; IS_____OPM-SAME: (<8 x i64>* nocapture nofree noundef nonnull writeonly align 64 dereferenceable(64)
[[ARG:%.*]], <8 x i64>* nocapture nofree noundef nonnull readonly align 64 dereferenceable(64) [[ARG1:%.*]])
#[[ATTR4:[0-9]+]] {
; IS_____OPM-NEXT: bb:
; IS_____OPM-NEXT: [[TMP:%.*]] = load <8 x i64>, <8 x i64>* [[ARG1]], align 64
; IS_____OPM-NEXT: store <8 x i64> [[TMP]], <8 x i64>* [[ARG]], align 64
; IS_____OPM-NEXT: ret void

```

```

;
; IS__TUNIT_NPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable
willreturn
; IS__TUNIT_NPM-LABEL: define {{{^@}+}}@callee_avx2_legal512_prefer256_call_avx2_legal256_prefer256
; IS__TUNIT_NPM-SAME: (<8 x i64>* noalias nocapture nofree noundef nonnull writeonly align 64
dereferenceable(64) [[ARG:%.*]], <8 x i64> [[TMP0:%.*]]) #[[ATTR4]] {
; IS__TUNIT_NPM-NEXT: bb:
; IS__TUNIT_NPM-NEXT: [[ARG1_PRIV:%.*]] = alloca <8 x i64>, align 64
; IS__TUNIT_NPM-NEXT: store <8 x i64> [[TMP0]], <8 x i64>* [[ARG1_PRIV]], align 64
; IS__TUNIT_NPM-NEXT: [[TMP:%.*]] = load <8 x i64>, <8 x i64>* [[ARG1_PRIV]], align 64
; IS__TUNIT_NPM-NEXT: store <8 x i64> [[TMP]], <8 x i64>* [[ARG]], align 64
; IS__TUNIT_NPM-NEXT: ret void
;
; IS__CGSCC_NPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS__CGSCC_NPM-LABEL: define {{{^@}+}}@callee_avx2_legal512_prefer256_call_avx2_legal256_prefer256
; IS__CGSCC_NPM-SAME: (<8 x i64>* noalias nocapture nofree noundef nonnull writeonly align 64
dereferenceable(64) [[ARG:%.*]],
<8 x i64> [[TMP0:%.*]]) #[[ATTR4]] {
; IS__CGSCC_NPM-NEXT: bb:
; IS__CGSCC_NPM-NEXT: [[ARG1_PRIV:%.*]] = alloca <8 x i64>, align 64
; IS__CGSCC_NPM-NEXT: store <8 x i64> [[TMP0]], <8 x i64>* [[ARG1_PRIV]], align 64
; IS__CGSCC_NPM-NEXT: [[TMP:%.*]] = load <8 x i64>, <8 x i64>* [[ARG1_PRIV]], align 64
; IS__CGSCC_NPM-NEXT: store <8 x i64> [[TMP0]], <8 x i64>* [[ARG]], align 64
; IS__CGSCC_NPM-NEXT: ret void
;
bb:
%tmp = load <8 x i64>, <8 x i64>* %arg1
store <8 x i64> %tmp, <8 x i64>* %arg
ret void
}

define void @avx2_legal512_prefer256_call_avx2_legal256_prefer256(<8 x i64>* %arg) #3 {
;
; IS__TUNIT_OPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS__TUNIT_OPM-LABEL: define {{{^@}+}}@avx2_legal512_prefer256_call_avx2_legal256_prefer256
; IS__TUNIT_OPM-SAME: (<8 x i64>* nocapture nofree writeonly [[ARG:%.*]]) #[[ATTR3]] {
; IS__TUNIT_OPM-NEXT: bb:
; IS__TUNIT_OPM-NEXT: [[TMP:%.*]] = alloca <8 x i64>, align 32
;
; IS__TUNIT_OPM-NEXT: [[TMP2:%.*]] = alloca <8 x i64>, align 32
; IS__TUNIT_OPM-NEXT: [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; IS__TUNIT_OPM-NEXT: call void @llvm.memset.p0i8.i64(i8* nocapture nofree noundef nonnull writeonly
align 32 dereferenceable(64) [[TMP3]], i8 noundef 0, i64 noundef 32, i1 noundef false) #[[ATTR6]]
; IS__TUNIT_OPM-NEXT: call fastcc void
@callee_avx2_legal512_prefer256_call_avx2_legal256_prefer256(<8 x i64>* nocapture nofree noundef nonnull
writeonly align 64 dereferenceable(64) [[TMP2]], <8 x i64>* nocapture nofree noundef nonnull readonly align 64
dereferenceable(64) [[TMP]]) #[[ATTR7]]
; IS__TUNIT_OPM-NEXT: [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 64

```

```

; IS__TUNIT_OPM-NEXT: store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; IS__TUNIT_OPM-NEXT: ret void
;
; IS__TUNIT_NPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS__TUNIT_NPM-LABEL: define {{^[^@]+}}@avx2_legal512_prefer256_call_avx2_legal256_prefer256
;
IS__TUNIT_NPM-SAME: (<8 x i64>* nocapture nofree writeonly [[ARG:%.*]]) #[[ATTR3]] {
; IS__TUNIT_NPM-NEXT: bb:
; IS__TUNIT_NPM-NEXT: [[TMP:%.*]] = alloca <8 x i64>, align 32
; IS__TUNIT_NPM-NEXT: [[TMP2:%.*]] = alloca <8 x i64>, align 32
; IS__TUNIT_NPM-NEXT: [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; IS__TUNIT_NPM-NEXT: call void @llvm.memset.p0i8.i64(i8* nocapture nofree noundef nonnull writeonly
align 32 dereferenceable(64) [[TMP3]], i8 noundef 0, i64 noundef 32, i1 noundef false) #[[ATTR6]]
; IS__TUNIT_NPM-NEXT: [[TMP0:%.*]] = load <8 x i64>, <8 x i64>* [[TMP]], align 64
; IS__TUNIT_NPM-NEXT: call fastcc void
@callee_avx2_legal512_prefer256_call_avx2_legal256_prefer256(<8 x i64>* noalias nocapture nofree noundef
nonnull writeonly align 64 dereferenceable(64) [[TMP2]], <8 x i64> [[TMP0]]) #[[ATTR7]]
; IS__TUNIT_NPM-NEXT: [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 64
; IS__TUNIT_NPM-NEXT: store
<8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; IS__TUNIT_NPM-NEXT: ret void
;
; IS__CGSCC_OPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS__CGSCC_OPM-LABEL: define {{^[^@]+}}@avx2_legal512_prefer256_call_avx2_legal256_prefer256
; IS__CGSCC_OPM-SAME: (<8 x i64>* nocapture nofree noundef nonnull writeonly align 2 dereferenceable(64)
[[ARG:%.*]]) #[[ATTR3]] {
; IS__CGSCC_OPM-NEXT: bb:
; IS__CGSCC_OPM-NEXT: [[TMP:%.*]] = alloca <8 x i64>, align 32
; IS__CGSCC_OPM-NEXT: [[TMP2:%.*]] = alloca <8 x i64>, align 32
; IS__CGSCC_OPM-NEXT: [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; IS__CGSCC_OPM-NEXT: call void @llvm.memset.p0i8.i64(i8* nocapture nofree noundef nonnull writeonly
align 64 dereferenceable(64) [[TMP3]], i8 noundef 0, i64 noundef 32, i1 noundef false) #[[ATTR6]]
; IS__CGSCC_OPM-NEXT: call fastcc void
@callee_avx2_legal512_prefer256_call_avx2_legal256_prefer256(<8 x i64>* nocapture nofree noundef nonnull
writeonly align 64 dereferenceable(64) [[TMP2]], <8 x i64>* nocapture nofree noundef nonnull readonly align 64
dereferenceable(64) [[TMP]]) #[[ATTR7]]
; IS__CGSCC_OPM-NEXT: [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 64
; IS__CGSCC_OPM-NEXT: store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; IS__CGSCC_OPM-NEXT: ret void
;
; IS__CGSCC_NPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS__CGSCC_NPM-LABEL: define {{^[^@]+}}@avx2_legal512_prefer256_call_avx2_legal256_prefer256
; IS__CGSCC_NPM-SAME: (<8 x i64>* nocapture nofree noundef nonnull writeonly align 2 dereferenceable(64)
[[ARG:%.*]]) #[[ATTR3]] {
; IS__CGSCC_NPM-NEXT: bb:
; IS__CGSCC_NPM-NEXT: [[TMP:%.*]] = alloca <8 x i64>, align 32
; IS__CGSCC_NPM-NEXT: [[TMP2:%.*]] = alloca <8 x i64>, align 32
; IS__CGSCC_NPM-NEXT: [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*

```

```

; IS__CGSCC_NPM-NEXT:  call void @llvm.memset.p0i8.i64(i8* nocapture nofree noundef
nonnull writeonly align 64 dereferenceable(64) [[TMP3]], i8 noundef 0, i64 noundef 32, i1 noundef false)
#[[ATTR6]]
; IS__CGSCC_NPM-NEXT:  [[TMP0:%.*]] = load <8 x i64>, <8 x i64>* [[TMP]], align 64
; IS__CGSCC_NPM-NEXT:  call fastcc void
@callee_avx2_legal512_prefer256_call_avx2_legal256_prefer256(<8 x i64>* noalias nocapture nofree noundef
nonnull writeonly align 64 dereferenceable(64) [[TMP2]], <8 x i64> [[TMP0]]) #[[ATTR7]]
; IS__CGSCC_NPM-NEXT:  [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 64
; IS__CGSCC_NPM-NEXT:  store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; IS__CGSCC_NPM-NEXT:  ret void
;
bb:
%tmp = alloca <8 x i64>, align 32
%tmp2 = alloca <8 x i64>, align 32
%tmp3 = bitcast <8 x i64>* %tmp to i8*
call void @llvm.memset.p0i8.i64(i8* align 32 %tmp3, i8 0, i64 32, i1 false)
call fastcc void @callee_avx2_legal512_prefer256_call_avx2_legal256_prefer256(<8 x i64>* %tmp2, <8 x i64>*
%tmp)
%tmp4 = load <8 x i64>, <8 x i64>* %tmp2, align
32
store <8 x i64> %tmp4, <8 x i64>* %arg, align 2
ret void
}

; Function Attrs: argmemonly nounwind
declare void @llvm.memset.p0i8.i64(i8* nocapture writeonly, i8, i64, i1) #5

attributes #0 = { inlinehint norecurse nounwind uwtable "target-features"="+avx512vl" "min-legal-vector-
width"="512" "prefer-vector-width"="512" }
attributes #1 = { inlinehint norecurse nounwind uwtable "target-features"="+avx512vl" "min-legal-vector-
width"="512" "prefer-vector-width"="256" }
attributes #2 = { inlinehint norecurse nounwind uwtable "target-features"="+avx512vl" "min-legal-vector-
width"="256" "prefer-vector-width"="256" }
attributes #3 = { inlinehint norecurse nounwind uwtable "target-features"="+avx2" "min-legal-vector-width"="512"
"prefer-vector-width"="256" }
attributes #4 = { inlinehint norecurse nounwind uwtable "target-features"="+avx2" "min-legal-vector-width"="256"
"prefer-vector-width"="256" }
attributes #5 = { argmemonly nounwind }
;
; IS__TUNIT____: attributes #[[ATTR0:[0-9]+]]
= { argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn "min-legal-vector-width"="512"
"prefer-vector-width"="512" "target-features"="+avx512vl" }
; IS__TUNIT____: attributes #[[ATTR1:[0-9]+]] = { argmemonly inlinehint nofree norecurse nosync nounwind
uwtable willreturn "min-legal-vector-width"="512" "prefer-vector-width"="256" "target-features"="+avx512vl" }
; IS__TUNIT____: attributes #[[ATTR2:[0-9]+]] = { argmemonly inlinehint nofree norecurse nosync nounwind
uwtable willreturn "min-legal-vector-width"="256" "prefer-vector-width"="256" "target-features"="+avx512vl" }
; IS__TUNIT____: attributes #[[ATTR3:[0-9]+]] = { argmemonly inlinehint nofree norecurse nosync nounwind
uwtable willreturn "min-legal-vector-width"="512" "prefer-vector-width"="256" "target-features"="+avx2" }

```

```

; IS__TUNIT____: attributes #[[ATTR4:[0-9]+]] = { argmemonly inlinehint nofree norecurse nosync nounwind
uwtable willreturn "min-legal-vector-width"="256" "prefer-vector-width"="256" "target-features"="+avx2"
}
; IS__TUNIT____: attributes #[[ATTR5:[0-9]+]] = { argmemonly nofree nounwind willreturn writeonly }
; IS__TUNIT____: attributes #[[ATTR6:[0-9]+]] = { willreturn writeonly }
; IS__TUNIT____: attributes #[[ATTR7:[0-9]+]] = { nofree nosync nounwind willreturn }
;
; IS__CGSCC____: attributes #[[ATTR0:[0-9]+]] = { argmemonly inlinehint nofree norecurse nosync nounwind
uwtable willreturn "min-legal-vector-width"="512" "prefer-vector-width"="512" "target-features"="+avx512vl" }
; IS__CGSCC____: attributes #[[ATTR1:[0-9]+]] = { argmemonly inlinehint nofree norecurse nosync nounwind
uwtable willreturn "min-legal-vector-width"="512" "prefer-vector-width"="256" "target-features"="+avx512vl" }
; IS__CGSCC____: attributes #[[ATTR2:[0-9]+]] = { argmemonly inlinehint nofree norecurse nosync nounwind
uwtable willreturn "min-legal-vector-width"="256" "prefer-vector-width"="256" "target-features"="+avx512vl" }
; IS__CGSCC____: attributes #[[ATTR3:[0-9]+]] = { argmemonly inlinehint
nofree norecurse nosync nounwind uwtable willreturn "min-legal-vector-width"="512" "prefer-vector-
width"="256" "target-features"="+avx2" }
; IS__CGSCC____: attributes #[[ATTR4:[0-9]+]] = { argmemonly inlinehint nofree norecurse nosync nounwind
uwtable willreturn "min-legal-vector-width"="256" "prefer-vector-width"="256" "target-features"="+avx2" }
; IS__CGSCC____: attributes #[[ATTR5:[0-9]+]] = { argmemonly nofree nounwind willreturn writeonly }
; IS__CGSCC____: attributes #[[ATTR6:[0-9]+]] = { willreturn writeonly }
; IS__CGSCC____: attributes #[[ATTR7:[0-9]+]] = { nosync nounwind willreturn }
;

```

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```
static_library("BSD-Archive") {
  output_name = "lldbPluginObjectContainerBSDArchive"
  configs += [ "//llvm/utils/gn/build:lldb_code" ]
  deps = [
    "//lldb/source/Core",
    "//lldb/source/Host",
    "//lldb/source/Symbol",
    "//llvm/lib/Support",
  ]
  sources = [ "ObjectContainerBSDArchive.cpp" ]
}
```

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```
; RUN: opt -mtriple=aarch64-linux-gnu -mattr=+sve -scalarize-masked-mem-intrin -S < %s | FileCheck %s
```

```
; Testing that masked gathers operating on scalable vectors that are  
; packed in SVE registers are not scalarized.
```

```
; CHECK-LABEL: @masked_gather_nxv4i32(  
;
```

```

; CHECK: call <vscale x 4 x i32> @llvm.masked.gather.nxv4i32
define <vscale x 4 x i32> @masked_gather_nxv4i32(<vscale x 4 x i32*> %ld, <vscale x 4 x i1> %masks, <vscale x
4 x i32> %passthru) {
    %res = call <vscale x 4 x i32> @llvm.masked.gather.nxv4i32(<vscale x 4 x i32*> %ld, i32 0, <vscale x 4 x i1>
%.masks, <vscale x 4 x i32> %passthru)
    ret <vscale x 4 x i32> %res
}

```

; Testing that masked gathers operating on scalable vectors of FP data
; that is packed in SVE registers are not scalarized.

```

; CHECK-LABEL: @masked_gather_nxv2f64(
; CHECK: call <vscale x 2 x double> @llvm.masked.gather.nxv2f64
define <vscale x 2 x double> @masked_gather_nxv2f64(<vscale x 2 x double*> %ld, <vscale x 2 x i1> %masks,
<vscale x 2 x double> %passthru)
{
    %res = call <vscale x 2 x double> @llvm.masked.gather.nxv2f64(<vscale x 2 x double*> %ld, i32 0, <vscale x 2 x
i1> %masks, <vscale x 2 x double> %passthru)
    ret <vscale x 2 x double> %res
}

```

; Testing that masked gathers operating on scalable vectors of FP data
; that is unpacked in SVE registers are not scalarized.

```

; CHECK-LABEL: @masked_gather_nxv2f16(
; CHECK: call <vscale x 2 x half> @llvm.masked.gather.nxv2f16
define <vscale x 2 x half> @masked_gather_nxv2f16(<vscale x 2 x half*> %ld, <vscale x 2 x i1> %masks, <vscale
x 2 x half> %passthru) {
    %res = call <vscale x 2 x half> @llvm.masked.gather.nxv2f16(<vscale x 2 x half*> %ld, i32 0, <vscale x 2 x i1>
%.masks, <vscale x 2 x half> %passthru)
    ret <vscale x 2 x half> %res
}

```

; Testing that masked gathers operating on 64-bit fixed vectors are
; scalarized because NEON doesn't have support for masked gather
; instructions.

```

; CHECK-LABEL: @masked_gather_v2f32(
; CHECK-NOT: @llvm.masked.gather.v2f32(
define <2 x float> @masked_gather_v2f32(<2
x float*> %ld, <2 x i1> %masks, <2 x float> %passthru) {
    %res = call <2 x float> @llvm.masked.gather.v2f32(<2 x float*> %ld, i32 0, <2 x i1> %masks, <2 x float>
%passthru)
    ret <2 x float> %res
}

```

; Testing that masked gathers operating on 128-bit fixed vectors are
; scalarized because NEON doesn't have support for masked gather

; instructions and because we are not targeting fixed width SVE.

```
; CHECK-LABEL: @masked_gather_v4i32(  
; CHECK-NOT: @llvm.masked.gather.v4i32(  
define <4 x i32> @masked_gather_v4i32(<4 x i32*> %ld, <4 x i1> %masks, <4 x i32> %passthru) {  
    %res = call <4 x i32> @llvm.masked.gather.v4i32(<4 x i32*> %ld, i32 0, <4 x i1> %masks, <4 x i32> %passthru)  
    ret <4 x i32> %res  
}
```

```
declare <vscale x 4 x i32> @llvm.masked.gather.nxv4i32(<vscale x 4 x i32*> %ptrs, i32 %align, <vscale x 4 x i1>  
%masks, <vscale x 4 x i32> %passthru)
```

```
declare <vscale x 2 x double> @llvm.masked.gather.nxv2f64(<vscale x 2 x double*> %ptrs, i32 %align, <vscale x  
2 x i1> %masks, <vscale  
x 2 x double> %passthru)
```

```
declare <vscale x 2 x half> @llvm.masked.gather.nxv2f16(<vscale x 2 x half*> %ptrs, i32 %align, <vscale x 2 x  
i1> %masks, <vscale x 2 x half> %passthru)
```

```
declare <2 x float> @llvm.masked.gather.v2f32(<2 x float*> %ptrs, i32 %align, <2 x i1> %masks, <2 x float>  
%passthru)
```

```
declare <4 x i32> @llvm.masked.gather.v4i32(<4 x i32*> %ptrs, i32 %align, <4 x i1> %masks, <4 x i32>  
%passthru)
```

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Please keep the list sorted.

Abhina Sreeskantharajan <abhina.sreeskantharajan@ibm.com>

Albert Pretorius

<pretoalb@gmail.com>

Alex Steele <steelal123@gmail.com>

Andriy Berestovskyy <berestovskyy@gmail.com>
Arne Beer <arne@twobeer.de>
Billy Robert O'Neal III <billy.oneal@gmail.com> <bion@microsoft.com>
Chris Kennelly <ckennelly@google.com> <ckennelly@ckennelly.com>
Christian Wassermann <christian_wassermann@web.de>
Christopher Seymour <chris.j.seymour@hotmail.com>
Colin Braley <braley.colin@gmail.com>
Cyrille Faucheux <cyrille.faucheux@gmail.com>
Daniel Harvey <danielharvey458@gmail.com>
David Coeurjolly <david.coeurjolly@liris.cnrs.fr>
Deniz Evrenci <denizevrenci@gmail.com>
Dominic Hamon <dma@stripysock.com> <dominic@google.com>
Dominik Czarnota <dominik.b.czarnota@gmail.com>
Dominik Korman <kormandominik@gmail.com>
Donald Aingworth <donalds_junk_mail@yahoo.com>
Eric Backus <eric_backus@alum.mit.edu>
Eric Fiselier <eric@efcs.ca>
Eugene Zhuk <eugene.zhuk@gmail.com>
Evgeny Safronov <division494@gmail.com>
Fanbo Meng <fanbo.meng@ibm.com>
Federico Ficarelli <federico.ficarelli@gmail.com>
Felix
Homann <linuxaudio@showlabor.de>
Geoffrey Martin-Noble <gcmn@google.com> <gmngeoffrey@gmail.com>
Gerg Szitr <szitar.gergo@gmail.com>
Hannes Hauswedell <h2@fsfe.org>
Ismael Jimenez Martinez <ismael.jimenez.martinez@gmail.com>
Jern-Kuan Leong <jernkuan@gmail.com>
JianXiong Zhou <zhoujianxiong2@gmail.com>
Joao Paulo Magalhaes <joaoppmagalhaes@gmail.com>
John Millikin <jmillikin@stripe.com>
Jordan Williams <jwillikers@protonmail.com>
Jussi Knuuttila <jussi.knuuttila@gmail.com>
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Kishan Kumar <kumar.kishan@outlook.com>
Lei Xu <eddyxu@gmail.com>
Matt Clarkson <mattyclarkson@gmail.com>
Maxim Vafin <maxvafin@gmail.com>
Nick Hutchinson <nshutchinson@gmail.com>
Norman Heino <norman.heino@gmail.com>
Oleksandr Sochka <sasha.sochka@gmail.com>
Ori Livneh <ori.livneh@gmail.com>
Pascal Leroy <phl@google.com>
Paul Redmond <paul.redmond@gmail.com>
Pierre Phaneuf <pphaneuf@google.com>
Radoslav Yovchev <radoslav.tm@gmail.com>
Raul Marin

<rmrodriguez@cartodb.com>
Ray Glover <ray.glover@uk.ibm.com>
Robert Guo <robert.guo@mongodb.com>
Roman Lebedev <lebedev.ri@gmail.com>
Sayan Bhattacharjee <aero.sayan@gmail.com>
Shuo Chen <chenshuo@chenshuo.com>
Steven Wan <wan.yu@ibm.com>
Tobias Schmidt <tobias.schmidt@in.tum.de>
Tobias Ulvgrd <tobias.ulvgard@dirac.se>
Tom Madams <tom.ej.madams@gmail.com> <tmadams@google.com>
Yixuan Qiu <yixuanq@gmail.com>
Yusuke Suzuki <utatane.tea@gmail.com>
Zbigniew Skowron <zbychs@gmail.com>
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```
; NOTE: Assertions have been autogenerated by utils/update_llc_test_checks.py
; RUN: llc < %s -mtriple=x86_64-linux-android -mattr=+mmx -enable-legalize-types-checking | FileCheck %s
;
; D31946
; Check that we dont end up with the ""LLVM ERROR: Cannot select" error.
; Additionally ensure that the output code actually put fp128 values in SSE registers.
```

```
declare fp128 @llvm.fabs.f128(fp128)
declare fp128 @llvm.copysign.f128(fp128, fp128)
```

```
define fp128 @TestSelect(fp128 %a, fp128 %b) {
; CHECK-LABEL: TestSelect:
; CHECK:      # %bb.0:
; CHECK-NEXT: pushq %rbx
; CHECK-NEXT: .cfi_def_cfa_offset 16
; CHECK-NEXT: subq $32, %rsp
; CHECK-NEXT: .cfi_def_cfa_offset 48
; CHECK-NEXT: .cfi_offset %rbx, -16
; CHECK-NEXT: movaps %xmm1, {[[-0-9]+]}(%r{[sb]})p # 16-byte Spill
; CHECK-NEXT: movaps %xmm0, (%rsp) # 16-byte Spill
; CHECK-NEXT: callq __gttf2@PLT
; CHECK-NEXT: movl %eax, %ebx
; CHECK-NEXT: movaps (%rsp), %xmm0 # 16-byte Reload
; CHECK-NEXT: movaps {[[-0-9]+]}(%r{[sb]})p),
%xmm1 # 16-byte Reload
; CHECK-NEXT: callq __subtf3@PLT
; CHECK-NEXT: testl %ebx, %ebx
; CHECK-NEXT: jg .LBB0_2
; CHECK-NEXT: # %bb.1:
; CHECK-NEXT: xorps %xmm0, %xmm0
; CHECK-NEXT: .LBB0_2:
; CHECK-NEXT: addq $32, %rsp
; CHECK-NEXT: .cfi_def_cfa_offset 16
; CHECK-NEXT: popq %rbx
```

```

; CHECK-NEXT: .cfi_def_cfa_offset 8
; CHECK-NEXT: retq
%cmp = fcmp ogt fp128 %a, %b
%sub = fsub fp128 %a, %b
%res = select i1 %cmp, fp128 %sub, fp128 0xL00000000000000000000000000000000
ret fp128 %res
}

```

```

define fp128 @TestFabs(fp128 %a) {
; CHECK-LABEL: TestFabs:
; CHECK: # %bb.0:
; CHECK-NEXT: andps {{\?.?LCPI[0-9]+_[0-9]+}}(%rip), %xmm0
; CHECK-NEXT: retq
%res = call fp128 @llvm.fabs.f128(fp128 %a)
ret fp128 %res
}

```

```

define fp128 @TestCopysign(fp128 %a, fp128 %b) {
; CHECK-LABEL: TestCopysign:
; CHECK: # %bb.0:
; CHECK-NEXT: andps {{\?.?LCPI[0-9]+_[0-9]+}}(%rip), %xmm1
; CHECK-NEXT: andps {{\?.?LCPI[0-9]+_[0-9]+}}(%rip), %xmm0
; CHECK-NEXT:
orps %xmm1, %xmm0
; CHECK-NEXT: retq
%res = call fp128 @llvm.copysign.f128(fp128 %a, fp128 %b)
ret fp128 %res
}

```

```

define fp128 @TestFneg(fp128 %a) {
; CHECK-LABEL: TestFneg:
; CHECK: # %bb.0:
; CHECK-NEXT: pushq %rax
; CHECK-NEXT: .cfi_def_cfa_offset 16
; CHECK-NEXT: movaps %xmm0, %xmm1
; CHECK-NEXT: callq __multf3@PLT
; CHECK-NEXT: xorps {{\?.?LCPI[0-9]+_[0-9]+}}(%rip), %xmm0
; CHECK-NEXT: popq %rax
; CHECK-NEXT: .cfi_def_cfa_offset 8
; CHECK-NEXT: retq
%mul = fmul fp128 %a, %a
%res = fsub fp128 0xL00000000000000000800000000000000, %mul
ret fp128 %res
}
; RUN: opt %s -inline -S | FileCheck %s

```

```

define internal void @innerSmall() "min-legal-vector-width"="128" {
ret void
}

```

```

}

define internal void @innerLarge() "min-legal-vector-width"="512" {
  ret void
}

define internal void @innerNoAttribute() {
  ret void
}

; We should not add an attribute during inlining. No attribute means unknown.
; Inlining doesn't change the fact that we don't know anything about this
; function.
define void @outerNoAttribute() {
  call void @innerLarge()
  ret void
}

define void @outerConflictingAttributeSmall() "min-legal-vector-width"="128" {
  call void @innerLarge()
  ret void
}

define void @outerConflictingAttributeLarge() "min-legal-vector-width"="512" {
  call void @innerSmall()
  ret void
}

; We should remove the attribute after inlining since the callee's
; vector width requirements are unknown.
define void @outerAttribute() "min-legal-vector-width"="128" {
  call void @innerNoAttribute()
  ret void
}

; CHECK: define void @outerNoAttribute() {
; CHECK:
define void @outerConflictingAttributeSmall() #0
; CHECK: define void @outerConflictingAttributeLarge() #0
; CHECK: define void @outerAttribute() {
; CHECK: attributes #0 = { "min-legal-vector-width"="512" }

```

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; RUN: llc -O3 -mtriple=powerpc-unknown-linux-gnu -mcpu=e500 -mattr=spe < %s | FileCheck %s

; PowerPC SPE is a rare in-tree target that has the FP_TO_SINT node marked
; as Legal.

; Verify that fptosi(42.1) isn't simplified when the rounding mode is
; unknown.

```

; Verify that no gross errors happen.
; CHECK-LABEL: @f20
; COMMON: cfdctsiz
define i32 @f20(double %a) strictfp {
entry:
  %result = call i32 @llvm.experimental.constrained.fptosi.i32.f64(double 42.1,
    metadata !"fpexcept.strict")
    strictfp
  ret i32 %result
}

```

```

@llvm.fp.env = thread_local global i8 zeroinitializer, section "llvm.metadata"
declare i32 @llvm.experimental.constrained.fptosi.i32.f64(double, metadata)
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```

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```
add_llvm_library(llvmPluginObjectContainerBSDArchive PLUGIN  
ObjectContainerBSDArchive.cpp
```

LINK_LIBS

```
  llvmCore  
  llvmHost  
  llvmSymbol
```

LINK_COMPONENTS

```
  Support  
)
```

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; NOTE: Assertions have been autogenerated by utils/update_llc_test_checks.py

; RUN: llc -mtriple=aarch64-apple-ios %s -o - | FileCheck %s

```
define <16 x double> @test_sitofp_fixed(<16 x i32> %in) {  
; CHECK-LABEL: test_sitofp_fixed:  
; CHECK:      ; %bb.0:  
; CHECK-NEXT:  sshll2.2d v4, v2, #0  
; CHECK-NEXT:  sshll.2d v16, v1, #0  
; CHECK-NEXT:  sshll2.2d v5, v0, #0  
; CHECK-NEXT:  sshll2.2d v6, v1, #0  
; CHECK-NEXT:  sshll2.2d v7, v3, #0
```

```

; CHECK-NEXT:  sshll.2d v0, v0, #0
; CHECK-NEXT:  sshll.2d v17, v2, #0
; CHECK-NEXT:  sshll.2d v18, v3, #0
; CHECK-NEXT:  scvtf.2d v1, v5, #6
; CHECK-NEXT:  scvtf.2d v3, v6, #6
; CHECK-NEXT:  scvtf.2d v2, v16, #6
; CHECK-NEXT:  scvtf.2d v5, v4, #6
; CHECK-NEXT:  scvtf.2d v0, v0, #6
; CHECK-NEXT:  scvtf.2d v7, v7, #6
; CHECK-NEXT:  scvtf.2d v4, v17, #6
; CHECK-NEXT:  scvtf.2d v6, v18, #6
; CHECK-NEXT:  ret

```

```

%flt = sitofp <16 x i32> %in to <16 x double>
%res = fdiv <16 x double> %flt, <double 64.0, double 64.0, double 64.0,
double 64.0, double 64.0, double 64.0, double 64.0, double 64.0, double
64.0, double 64.0, double 64.0, double 64.0, double 64.0>
ret <16 x double> %res
}

```

; This one is small enough to satisfy isSimple, but still illegally large.

```

define <4 x double> @test_sitofp_fixed_shortish(<4 x i64> %in) {
; CHECK-LABEL: test_sitofp_fixed_shortish:
; CHECK:      ; %bb.0:
; CHECK-NEXT:  scvtf.2d v0, v0, #6
; CHECK-NEXT:  scvtf.2d v1, v1, #6
; CHECK-NEXT:  ret

```

```

%flt = sitofp <4 x i64> %in to <4 x double>
%res = fdiv <4 x double> %flt, <double 64.0, double 64.0, double 64.0, double 64.0>
ret <4 x double> %res
}

```

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```
; RUN: opt -mtriple=aarch64-linux-gnu -mattr=+sve -scalarize-masked-mem-intrin -S < %s | FileCheck %s
```

```
; Testing that masked scatters operating on scalable vectors that are  
; packed in SVE registers are not scalarized.
```

```
; CHECK-LABEL: @masked_scatter_nxv4i32(  
; CHECK: call void @llvm.masked.scatter.nxv4i32
```

```

define void @masked_scatter_nxv4i32(<vscale x 4 x i32> %data, <vscale x 4 x i32*> %ptrs, <vscale x 4 x i1>
%mask) {
  call void @llvm.masked.scatter.nxv4i32(<vscale x 4 x i32> %data, <vscale x 4 x i32*> %ptrs, i32 0, <vscale x 4 x
i1> %mask)
  ret void
}

```

; Testing that masked scatters operating on scalable vectors of FP
; data that is packed in SVE registers are not scalarized.

```

; CHECK-LABEL: @masked_scatter_nxv2f64(
; CHECK: call void @llvm.masked.scatter.nxv2f64
define void @masked_scatter_nxv2f64(<vscale x 2 x double> %data, <vscale x 2 x double*> %ptrs, <vscale x 2 x
i1> %mask) {
  call void @llvm.masked.scatter.nxv2f64(<vscale x 2 x double> %data, <vscale x 2 x double*> %ptrs,
i32 0, <vscale x 2 x i1> %mask)
  ret void
}

```

; Testing that masked scatters operating on scalable vectors of FP
; data that is unpacked in SVE registers are not scalarized.

```

; CHECK-LABEL: @masked_scatter_nxv2f16(
; CHECK: call void @llvm.masked.scatter.nxv2f16
define void @masked_scatter_nxv2f16(<vscale x 2 x half> %data, <vscale x 2 x half*> %ptrs, <vscale x 2 x i1>
%mask) {
  call void @llvm.masked.scatter.nxv2f16(<vscale x 2 x half> %data, <vscale x 2 x half*> %ptrs, i32 0, <vscale x 2
x i1> %mask)
  ret void
}

```

; Testing that masked scatters operating on 64-bit fixed vectors are
; scalarized because NEON doesn't have support for masked scatter
; instructions.

```

; CHECK-LABEL: @masked_scatter_v2f32(
; CHECK-NOT: @llvm.masked.scatter.v2f32(
define void @masked_scatter_v2f32(<2 x float> %data, <2 x float*> %ptrs, <2 x i1> %mask) {
  call void @llvm.masked.scatter.v2f32(<2 x float> %data, <2 x float*> %ptrs, i32 0, <2 x i1> %mask)
  ret void
}

```

; Testing that masked scatters operating
on 128-bit fixed vectors are
; scalarized because NEON doesn't have support for masked scatter
; instructions and because we are not targeting fixed width SVE.

```

; CHECK-LABEL: @masked_scatter_v4i32(

```

```

; CHECK-NOT: @llvm.masked.scatter.v4i32(
define void @masked_scatter_v4i32(<4 x i32> %data, <4 x i32*> %ptrs, <4 x i1> %masks) {
    call void @llvm.masked.scatter.v4i32(<4 x i32> %data, <4 x i32*> %ptrs, i32 0, <4 x i1> %masks)
    ret void
}

declare void @llvm.masked.scatter.nxv4i32(<vscale x 4 x i32> %data, <vscale x 4 x i32*> %ptrs, i32 %align,
<vscale x 4 x i1> %masks)
declare void @llvm.masked.scatter.nxv2f64(<vscale x 2 x double> %data, <vscale x 2 x double*> %ptrs, i32
%align, <vscale x 2 x i1> %masks)
declare void @llvm.masked.scatter.nxv2f16(<vscale x 2 x half> %data, <vscale x 2 x half*> %ptrs, i32 %align,
<vscale x 2 x i1> %masks)
declare void @llvm.masked.scatter.v2f32(<2 x float> %data, <2 x float*> %ptrs, i32 %align, <2 x i1> %masks)
declare void @llvm.masked.scatter.v4i32(<4
x i32> %data, <4 x i32*> %ptrs, i32 %align, <4 x i1> %masks)
; NOTE: Assertions have been autogenerated by utils/update_test_checks.py UTC_ARGS: --include-generated-
funcs
; RUN: opt -S -verify -iroutliner -ir-outlining-no-cost < %s | FileCheck %s

```

```

; This test checks that we do outline indirect calls when it is not specified
; that we should not.

```

```

declare void @f1(i32*, i32*);
declare void @f2(i32*, i32*);

```

```

define void @function1(void()* %func) {
entry:
    %a = alloca i32, align 4
    %b = alloca i32, align 4
    %c = alloca i32, align 4
    store i32 2, i32* %a, align 4
    store i32 3, i32* %b, align 4
    store i32 4, i32* %c, align 4
    call void %func()
    %a1 = load i32, i32* %a
    %b1 = load i32, i32* %b
    %c1 = load i32, i32* %c
    ret void
}

```

```

define void @function2(void()* %func) {
entry:
    %a = alloca i32, align 4
    %b = alloca i32, align 4
    %c = alloca i32, align 4
    store i32 2, i32* %a, align 4
    store i32 3, i32* %b, align 4
    store i32 4, i32* %c, align 4
}

```

```

call void %func()
%al = load i32, i32* %a
%bl = load i32, i32* %b
%cl = load i32, i32*
%c
ret void
}
; CHECK-LABEL: @function1(
; CHECK-NEXT: entry:
; CHECK-NEXT: [[A:%.*]] = alloca i32, align 4
; CHECK-NEXT: [[B:%.*]] = alloca i32, align 4
; CHECK-NEXT: [[C:%.*]] = alloca i32, align 4
; CHECK-NEXT: call void @outlined_ir_func_0(i32* [[A]], i32* [[B]], i32* [[C]], void ()* [[FUNC:%.*]])
; CHECK-NEXT: ret void
;
;
; CHECK-LABEL: @function2(
; CHECK-NEXT: entry:
; CHECK-NEXT: [[A:%.*]] = alloca i32, align 4
; CHECK-NEXT: [[B:%.*]] = alloca i32, align 4
; CHECK-NEXT: [[C:%.*]] = alloca i32, align 4
; CHECK-NEXT: call void @outlined_ir_func_0(i32* [[A]], i32* [[B]], i32* [[C]], void ()* [[FUNC:%.*]])
; CHECK-NEXT: ret void
;
;
; CHECK-LABEL: define internal void @outlined_ir_func_0(
; CHECK-NEXT: newFuncRoot:
; CHECK-NEXT: br label [[ENTRY_TO_OUTLINE:%.*]]
; CHECK: entry_to_outline:
; CHECK-NEXT: store i32 2, i32* [[TMP0:%.*]], align 4
; CHECK-NEXT: store i32 3, i32* [[TMP1:%.*]], align 4
; CHECK-NEXT: store i32 4, i32*
[[TMP2:%.*]], align 4
; CHECK-NEXT: call void [[TMP3:%.*]]()
; CHECK-NEXT: [[AL:%.*]] = load i32, i32* [[TMP0]], align 4
; CHECK-NEXT: [[BL:%.*]] = load i32, i32* [[TMP1]], align 4
; CHECK-NEXT: [[CL:%.*]] = load i32, i32* [[TMP2]], align 4
; CHECK-NEXT: br label [[ENTRY_AFTER_OUTLINE_EXITSTUB:%.*]]
; CHECK: entry_after_outline.exitStub:
; CHECK-NEXT: ret void
;

```

1.361 keyutils 1.6.3-2

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```
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```

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```
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```

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<signature of Ty Coon>, 1 April 1989
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1.362 libwebp 1.2.4-0.2

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1.363 libedit 3.1-20221030-2

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1.364 libxml2 2.9.14+dfsg-1.2

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1.365 libtiff 4.5.0-6

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Authors: Loren Merritt <lorenm@u.washington.edu>

Anton Mitrofanov <BugMaster@narod.ru>

Jason Garrett-Glaser <darkshikari@gmail.com>

Henrik Gramner <hengar-6@student.ltu.se>

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Ajay Joshi <jaj@google.com>
Balzs Dn <balazs.dan@gmail.com>
Benoit Sigoure <tsuna@google.com>
Bharat Mediratta <bharat@menalto.com>

Bogdan Piloa <boo@google.com>
Chandler Carruth <chandlerc@google.com>
Chris Prince <cprince@google.com>
Chris Taylor <taylorc@google.com>
Dan Egnor <egnor@google.com>
Dave MacLachlan <dmaclach@gmail.com>
David Anderson <danderson@google.com>
Dean Sturtevant
Eric Roman <eroman@chromium.org>
Gene Volovich <gv@cite.com>
Hady Zalek <hady.zalek@gmail.com>
Hal Burch <gmock@hburch.com>
Jeffrey Yasskin <jyasskin@google.com>
Jim Keller <jimkeller@google.com>
Joe Walnes <joe@truemesh.com>
Jon Wray <jwray@google.com>
Ji Sigursson <joi@google.com>
Keir Mierle <mierle@gmail.com>
Keith Ray <keith.ray@gmail.com>
Kenton Varda
<kenton@google.com>
Kostya Serebryany <kcc@google.com>
Krystian Kuzniarek <krystian.kuzniarek@gmail.com>
Lev Makhlis
Manuel Klimek <klimek@google.com>
Mario Tanev <radix@google.com>
Mark Paskin
Markus Heule <markus.heule@gmail.com>
Martijn Vels <mvels@google.com>
Matthew Simmons <simmonmt@acm.org>
Mika Raento <mikie@iki.fi>
Mike Bland <mbland@google.com>
Mikls Fazekas <mfazekas@szemafor.com>
Neal Norwitz <nnorwitz@gmail.com>
Nermin Ozkiranartli <nermin@google.com>
Owen Carlsen <ocarlsen@google.com>
Paneendra Ba <paneendra@google.com>
Pasi Valminen <pasi.valminen@gmail.com>
Patrick Hanna <phanna@google.com>
Patrick Riley <pfr@google.com>
Paul Menage <menage@google.com>
Peter Kaminski <piotrk@google.com>
Piotr Kaminski <piotrk@google.com>
Preston Jackson <preston.a.jackson@gmail.com>
Rainer Klaffenboeck <rainer.klaffenboeck@dynatrace.com>
Russ Cox <rsc@google.com>
Russ Rufer <russ@pentad.com>
Sean McAfee <eefacm@gmail.com>

Sigurur sgeirsson <siggi@google.com>

Sverre Sundsdal <sundsdal@gmail.com>

Szymon

Sobik <sobik.szymon@gmail.com>

Takeshi Yoshino <tyoshino@google.com>

Tracy Bialik <tracy@pentad.com>

Vadim Berman <vadimb@google.com>

Vlad Losev <vladl@google.com>

Wolfgang Klier <wklier@google.com>

Zhanyong Wan <wan@google.com>

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The hypothetical commands `show w' and `show c' should show the appropriate parts of the General Public License. Of course, the commands you use may be called something other than `show w' and `show c'; they could even be mouse-clicks or menu items--whatever suits your program.

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```
Yoyodyne, Inc., hereby disclaims all copyright interest in the program  
'Gnomovision' (which makes passes at compilers) written by James Hacker.
```

```
<signature of Ty Coon>, 1 April 1989  
Ty Coon, President of Vice
```

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Format: <https://www.debian.org/doc/packaging-manuals/copyright-format/1.0/>

Upstream-Name: apt

Upstream-Contact: APT Development Team <deity@lists.debian.org>

Source: <https://salsa.debian.org/apt-team/apt>

Comment:

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Several bits of apt-pkg/contrib have had public domain dedications but contributions from authors in countries not recognizing a public domain concept. We believe that these contributions have been done in good faith, and we treat them as if they had been made under the GPL-2+ as we believe some contributors may have missed these facts and the overall license statement for the project has always been GPL-2+, so we cannot be sure that contributors meant to grant additional permissions.

Translation files

are considered to generally be GPL-2+, but they also include strings used by methods/rsh.cc which appears to be GPL-2. As the translations are split into separate domains later on, these strings are not loaded by library users outside of apt (they are in the 'apt' translation domain).

The apt-pkg/contrib/fileutil.cc file states "RunScripts()" is "GPLv2".

We believe that this was not meant to exclude later versions of the GPL, as that would have changed the overall project license.

Files: *

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2003, 2004, 2005, 2009, 2010, 2012 Software in the Public Interest

2002-2003 Lars Bahner <bahner@debian.org>

2003-2004 Axel Bojer <axelb@skolelinux.no>

2004 Klaus Ade Johnstad <klaus@skolelinux.no>

2004 Bjorn Steensrud <bjornst@powertech.no>

2003, 2005-2010 Hans Fredrik Nordhaug <hans@nordhaug.priv.no>

2016, 2018 Petter Reinholdtsen <pere@hungry.com>

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2013 Debian L10n Turkish 2013
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2004 Krzysztof Fierfek <akfedux@megapolis.pl>
2000-2004, 2010, 2012 Robert Luberda <robert@debian.org>
2000-2017 Debian Italian l10n team <debian-l10n-italian@lists.debian.org>
2003-2017 Debian Japanese List <debian-japanese@lists.debian.org>
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1997 Manoj Srivastava
1997 Tom Lees
2014 Anthony Towns

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Copyright: 2000 Ben Collins <bcollins@debian.org>

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Comment:

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.

We believe that this was intended to be not a statement against future versions of the GPL, but meant to exclude the Qt license exception in place in APT until that time.

.

We received permission from Ben in 2021 to relicense under GPL-2+, contributions from Adam Heath and Daniel Hartwig may still have to be considered GPL-2 for the time being.

.

Other contributions are GPL-2+

Files: CMake/FindBerkeley.cmake

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Files: CMake/Documentation.cmake

CMake/FindLFS.cmake

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1.369 bash 5.2.15-2+b2

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1.370 libdeflate 1.14-1

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1.371 llvm-toolchain-14 14.0.6-12

1.371.1 Available under license :

```
; NOTE: Assertions have been autogenerated by utils/update_llc_test_checks.py
; RUN: llc < %s -mtriple=aarch64-- | FileCheck %s
```

```
; A shuffle mask with all undef elements is always legal.
```

```
define <4 x i32> @PR41535(<2 x i32> %p1, <2 x i32> %p2) {
; CHECK-LABEL: PR41535:
; CHECK:      // %bb.0:
; CHECK-NEXT:  ext v0.8b, v0.8b, v1.8b, #4
; CHECK-NEXT:  mov v0.d[1], v0.d[0]
; CHECK-NEXT:  ret
%cat1 = shufflevector <2 x i32> %p1, <2 x i32> undef, <4 x i32> <i32 undef, i32 1, i32 undef, i32 undef>
%cat2 = shufflevector <2 x i32> %p2, <2 x i32> undef, <4 x i32> <i32 0, i32 undef, i32 undef, i32 undef>
%r = shufflevector <4 x i32> %cat1, <4 x i32> %cat2, <4 x i32> <i32 undef, i32 undef, i32 1, i32 4>
ret <4 x i32> %r
}
; RUN: llc < %s -mtriple=s390x-linux-gnu -mcpu=zEC12 -verify-machineinstrs | FileCheck %s
;
; Test that early if conversion produces LOCR with operands of the right
; register classes.
```

```
define void @autogen_SD4739(i8*) {
; CHECK-NOT: Expected a GR32Bit register, but got a GRX32Bit register
BB:
%L34 = load i8, i8* %0
%Cmp56 = icmp sgt i8 undef, %L34
br label %CF246

CF246:                                ; preds = %CF246, %BB
%S1163 = select i1 %Cmp56, i8 %L34, i8 undef
br i1 undef, label %CF246, label %CF248

CF248:                                ; preds = %CF248, %CF246
store i8 %S1163, i8* %0
br label %CF248
}
```

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```
; RUN: opt -mtriple=aarch64-linux-gnu -mattr=+sve -scalarize-masked-mem-intrin -S <%s | FileCheck %s
```

```
; Testing that masked gathers operating on scalable vectors that are  
; packed in SVE registers are not scalarized.
```

```
; CHECK-LABEL: @masked_gather_nxv4i32(  
; CHECK: call <vscale x 4 x i32> @llvm.masked.gather.nxv4i32  
define <vscale x 4 x i32> @masked_gather_nxv4i32(<vscale x 4 x i32*> %ld, <vscale x 4 x i1> %masks, <vscale x  
4 x i32> %passthru) {  
  %res = call <vscale x 4 x i32> @llvm.masked.gather.nxv4i32(<vscale x 4 x i32*> %ld, i32 0, <vscale x 4 x i1>  
  %masks, <vscale x 4 x i32> %passthru)  
  ret <vscale x 4 x i32> %res  
}
```

```
; Testing that masked gathers operating on scalable vectors of FP data  
; that is packed in SVE registers are not scalarized.
```

```
; CHECK-LABEL: @masked_gather_nxv2f64(  
; CHECK: call <vscale x 2 x double> @llvm.masked.gather.nxv2f64  
define <vscale x 2 x double> @masked_gather_nxv2f64(<vscale x 2 x double*> %ld, <vscale x 2 x i1> %masks,  
<vscale x 2 x double> %passthru)  
{  
  %res = call <vscale x 2 x double> @llvm.masked.gather.nxv2f64(<vscale x 2 x double*> %ld, i32 0, <vscale x 2 x  
i1> %masks, <vscale x 2 x double> %passthru)  
  ret <vscale x 2 x double> %res  
}
```

; Testing that masked gathers operating on scalable vectors of FP data
; that is unpacked in SVE registers are not scalarized.

```
; CHECK-LABEL: @masked_gather_nxv2f16(  
; CHECK: call <vscale x 2 x half> @llvm.masked.gather.nxv2f16  
define <vscale x 2 x half> @masked_gather_nxv2f16(<vscale x 2 x half*> %ld, <vscale x 2 x i1> %masks, <vscale  
x 2 x half> %passthru) {  
    %res = call <vscale x 2 x half> @llvm.masked.gather.nxv2f16(<vscale x 2 x half*> %ld, i32 0, <vscale x 2 x i1>  
%masks, <vscale x 2 x half> %passthru)  
    ret <vscale x 2 x half> %res  
}
```

; Testing that masked gathers operating on 64-bit fixed vectors are
; scalarized because NEON doesn't have support for masked gather
; instructions.

```
; CHECK-LABEL: @masked_gather_v2f32(  
; CHECK-NOT: @llvm.masked.gather.v2f32(  
define <2 x float> @masked_gather_v2f32(<2  
x float*> %ld, <2 x i1> %masks, <2 x float> %passthru) {  
    %res = call <2 x float> @llvm.masked.gather.v2f32(<2 x float*> %ld, i32 0, <2 x i1> %masks, <2 x float>  
%passthru)  
    ret <2 x float> %res  
}
```

; Testing that masked gathers operating on 128-bit fixed vectors are
; scalarized because NEON doesn't have support for masked gather
; instructions and because we are not targeting fixed width SVE.

```
; CHECK-LABEL: @masked_gather_v4i32(  
; CHECK-NOT: @llvm.masked.gather.v4i32(  
define <4 x i32> @masked_gather_v4i32(<4 x i32*> %ld, <4 x i1> %masks, <4 x i32> %passthru) {  
    %res = call <4 x i32> @llvm.masked.gather.v4i32(<4 x i32*> %ld, i32 0, <4 x i1> %masks, <4 x i32> %passthru)  
    ret <4 x i32> %res  
}
```

```
declare <vscale x 4 x i32> @llvm.masked.gather.nxv4i32(<vscale x 4 x i32*> %ptrs, i32 %align, <vscale x 4 x i1>  
%masks, <vscale x 4 x i32> %passthru)  
declare <vscale x 2 x double> @llvm.masked.gather.nxv2f64(<vscale x 2 x double*> %ptrs, i32 %align, <vscale x  
2 x i1> %masks, <vscale  
x 2 x double> %passthru)  
declare <vscale x 2 x half> @llvm.masked.gather.nxv2f16(<vscale x 2 x half*> %ptrs, i32 %align, <vscale x 2 x  
i1> %masks, <vscale x 2 x half> %passthru)  
declare <2 x float> @llvm.masked.gather.v2f32(<2 x float*> %ptrs, i32 %align, <2 x i1> %masks, <2 x float>  
%passthru)  
declare <4 x i32> @llvm.masked.gather.v4i32(<4 x i32*> %ptrs, i32 %align, <4 x i1> %masks, <4 x i32>  
%passthru)
```

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Abhina Sreeskantharajan <abhina.sreeskantharajan@ibm.com>
Albert Pretorius
<pretoalb@gmail.com>
Alex Steele <steelal123@gmail.com>
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Eugene Zhuk <eugene.zhuk@gmail.com>
Evgeny Safronov <division494@gmail.com>
Fanbo Meng <fanbo.meng@ibm.com>

Federico Ficarelli <federico.ficarelli@gmail.com>
Felix
Homann <linuxaudio@showlabor.de>
Geoffrey Martin-Noble <gcmn@google.com> <gmngoeffrey@gmail.com>
Gerg Szitr <szitar.gergo@gmail.com>
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Ismael Jimenez Martinez <ismael.jimenez.martinez@gmail.com>
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Jordan Williams <jwillikers@protonmail.com>
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; NOTE: Assertions have been autogenerated by `utils/update_llc_test_checks.py`

; RUN: llc < %s -mtriple=x86_64-linux-android -mattr=+mmx -enable-legalize-types-checking | FileCheck %s

;

; D31946

; Check that we dont end up with the ""LLVM ERROR: Cannot select" error.

; Additionally ensure that the output code actually put fp128 values in SSE registers.

declare fp128 @llvm.fabs.f128(fp128)

```

declare fp128 @llvm.copysign.f128(fp128, fp128)

define fp128 @TestSelect(fp128 %a, fp128 %b) {
; CHECK-LABEL: TestSelect:
; CHECK:      # %bb.0:
; CHECK-NEXT: pushq %rbx
; CHECK-NEXT: .cfi_def_cfa_offset 16
; CHECK-NEXT: subq $32, %rsp
; CHECK-NEXT: .cfi_def_cfa_offset 48
; CHECK-NEXT: .cfi_offset %rbx, -16
; CHECK-NEXT: movaps %xmm1, {[[-0-9]+]}(%r{[sb]})p # 16-byte Spill
; CHECK-NEXT: movaps %xmm0, (%rsp) # 16-byte Spill
; CHECK-NEXT: callq __gttf2@PLT
; CHECK-NEXT: movl %eax, %ebx
; CHECK-NEXT: movaps (%rsp), %xmm0 # 16-byte Reload
; CHECK-NEXT: movaps {[[-0-9]+]}(%r{[sb]})p,
%xmm1 # 16-byte Reload
; CHECK-NEXT: callq __subtf3@PLT
; CHECK-NEXT: testl %ebx, %ebx
; CHECK-NEXT: jg .LBB0_2
; CHECK-NEXT: # %bb.1:
; CHECK-NEXT: xorps %xmm0, %xmm0
; CHECK-NEXT: .LBB0_2:
; CHECK-NEXT: addq $32, %rsp
; CHECK-NEXT: .cfi_def_cfa_offset 16
; CHECK-NEXT: popq %rbx
; CHECK-NEXT: .cfi_def_cfa_offset 8
; CHECK-NEXT: retq
%cmp = fcmp ogt fp128 %a, %b
%sub = fsub fp128 %a, %b
%res = select i1 %cmp, fp128 %sub, fp128 0xL00000000000000000000000000000000
ret fp128 %res
}

define fp128 @TestFabs(fp128 %a) {
; CHECK-LABEL: TestFabs:
; CHECK:      # %bb.0:
; CHECK-NEXT: andps {[.?.LCPI[0-9]+_[0-9]+]}(%rip), %xmm0
; CHECK-NEXT: retq
%res = call fp128 @llvm.fabs.f128(fp128 %a)
ret fp128 %res
}

define fp128 @TestCopysign(fp128 %a, fp128 %b) {
; CHECK-LABEL: TestCopysign:
; CHECK:      # %bb.0:
; CHECK-NEXT: andps {[.?.LCPI[0-9]+_[0-9]+]}(%rip), %xmm1
; CHECK-NEXT: andps {[.?.LCPI[0-9]+_[0-9]+]}(%rip), %xmm0

```

```

; CHECK-NEXT:
    orps %xmm1, %xmm0
; CHECK-NEXT:    retq
%res = call fp128 @llvm.copysign.f128(fp128 %a, fp128 %b)
ret fp128 %res
}

define fp128 @TestFneg(fp128 %a) {
; CHECK-LABEL: TestFneg:
; CHECK:      # %bb.0:
; CHECK-NEXT:    pushq %rax
; CHECK-NEXT:    .cfi_def_cfa_offset 16
; CHECK-NEXT:    movaps %xmm0, %xmm1
; CHECK-NEXT:    callq __multf3@PLT
; CHECK-NEXT:    xorps { {\.?LCPI[0-9]+_[0-9]+} }(%rip), %xmm0
; CHECK-NEXT:    popq %rax
; CHECK-NEXT:    .cfi_def_cfa_offset 8
; CHECK-NEXT:    retq
%mul = fmul fp128 %a, %a
%res = fsub fp128 0xL00000000000000008000000000000000, %mul
ret fp128 %res
}
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```

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*/

; RUN: opt %s -inline -S | FileCheck %s

```
define internal void @innerSmall() "min-legal-vector-width"="128" {  
  ret void  
}
```

```
define internal void @innerLarge() "min-legal-vector-width"="512" {  
  ret void  
}
```

```
define internal void @innerNoAttribute() {  
  ret void  
}
```

; We should not add an attribute during inlining. No attribute means unknown.

; Inlining doesn't change the fact that we don't know anything about this

; function.

```
define void @outerNoAttribute() {  
  call void @innerLarge()  
  ret void  
}
```

```
define void @outerConflictingAttributeSmall() "min-legal-vector-width"="128" {  
  call void @innerLarge()  
  ret void  
}
```

```
define void @outerConflictingAttributeLarge() "min-legal-vector-width"="512" {  
  call void @innerSmall()  
  ret void  
}
```

; We should remove the attribute after inlining since the callee's

; vector width requirements are unknown.

```
define void @outerAttribute() "min-legal-vector-width"="128" {  
  call void @innerNoAttribute()  
  ret void  
}
```

```
; CHECK: define void @outerNoAttribute() {
```

```
; CHECK:
```

```
  define void @outerConflictingAttributeSmall() #0
```

```
; CHECK: define void @outerConflictingAttributeLarge() #0
```

```
; CHECK: define void @outerAttribute() {
```

```
; CHECK: attributes #0 = { "min-legal-vector-width"="512" }
```

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; RUN: llc -march=hexagon < %s

; REQUIRES: asserts

; The two loads based on %struct.0, loading two different data types

; cause LSR to assume type "void" for the memory type. This would then

; cause an assert in isLegalAddressingMode. Make sure we no longer crash.

target triple = "hexagon"

%struct.0 = type { i8*, i8, %union.anon.0 }

%union.anon.0 = type { i8* }

define hidden fastcc void @fred() unnamed_addr #0 {

entry:

br i1 undef, label %while.end, label %while.body.lr.ph

while.body.lr.ph: ; preds = %entry

br label %while.body

while.body: ; preds = %exit.2, %while.body.lr.ph

%lsr.iv = phi %struct.0* [%cgep22, %exit.2], [undef, %while.body.lr.ph]

switch i32 undef, label %exit [

i32 1, label %sw.bb.i

i32 2, label %sw.bb3.i

]

```

sw.bb.i:                                ; preds = %while.body
unreachable

sw.bb3.i:                                ; preds = %while.body
unreachable

exit:                                    ; preds = %while.body
switch i32 undef, label %exit.2 [
  i32 1, label %sw.bb.i17
  i32 2, label %sw.bb3.i20
]

sw.bb.i17:                               ; preds = %exit
%0 = bitcast %struct.0* %lsrc.iv to i32*
%1 = load i32, i32* %0, align 4
unreachable

sw.bb3.i20:                              ; preds = %exit
%2 = bitcast %struct.0* %lsrc.iv to i8**
%3 = load i8*, i8** %2, align 4
unreachable

exit.2:                                   ; preds = %exit
%cgep22 = getelementptr %struct.0, %struct.0* %lsrc.iv, i32 1
br label %while.body

while.end:                                ; preds = %entry
ret void
}

```

```
attributes #0 = { nounwind optsize "target-cpu"="hexagonv55" }
```

```
=====
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=====
```

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```
; RUN: opt -consthoist -S -o - %s | FileCheck %s
```

```
target datalayout = "e-m:e-p:32:32-i64:64-v128:64:128-a:0:32-n32-S64"
```

```
target triple = "thumbv6m-none--musleabi"
```

```
; Check that for i8 type, the maximum legal offset is 31.
```

```
; Also check that an constant used as value to be stored rather than
```

```
; pointer in a store instruction is hoisted.
```

```
; CHECK: foo_i8
```

```
; CHECK-DAG: %[[C1:const[0-9]?]] = bitcast i32 805874720 to i32
```

```

; CHECK-DAG: %[[C2:const[0-9]?]] = bitcast i32 805874688 to i32
; CHECK-DAG: %[[C3:const[0-9]?]] = bitcast i32 805873720 to i32
; CHECK-DAG: %[[C4:const[0-9]?]] = bitcast i32 805873688 to i32
; CHECK: %0 = inttoptr i32 %[[C2]] to i8*
; CHECK-NEXT: %1 = load volatile i8, i8* %0
; CHECK-NEXT: %[[M1:const_mat[0-9]?]] = add i32 %[[C2]], 4
; CHECK-NEXT: %2 = inttoptr i32 %[[M1]] to i8*
; CHECK-NEXT: %3 = load volatile i8, i8* %2
; CHECK-NEXT: %[[M2:const_mat[0-9]?]] = add i32 %[[C2]], 31
; CHECK-NEXT: %4 = inttoptr i32 %[[M2]] to i8*
; CHECK-NEXT: %5 = load volatile i8, i8*
%4
; CHECK-NEXT: %6 = inttoptr i32 %[[C1]] to i8*
; CHECK-NEXT: %7 = load volatile i8, i8* %6
; CHECK-NEXT: %[[M3:const_mat[0-9]?]] = add i32 %[[C1]], 7
; CHECK-NEXT: %8 = inttoptr i32 %[[M3]] to i8*
; CHECK-NEXT: %9 = load volatile i8, i8* %8
; CHECK-NEXT: %10 = inttoptr i32 %[[C4]] to i8*
; CHECK-NEXT: store i8 %9, i8* %10
; CHECK-NEXT: %[[M4:const_mat[0-9]?]] = add i32 %[[C4]], 31
; CHECK-NEXT: %11 = inttoptr i32 %[[M4]] to i8*
; CHECK-NEXT: store i8 %7, i8* %11
; CHECK-NEXT: %12 = inttoptr i32 %[[C3]] to i8*
; CHECK-NEXT: store i8 %5, i8* %12
; CHECK-NEXT: %[[M5:const_mat[0-9]?]] = add i32 %[[C3]], 7
; CHECK-NEXT: %13 = inttoptr i32 %[[M5]] to i8*
; CHECK-NEXT: store i8 %3, i8* %13
; CHECK-NEXT: %[[M6:const_mat[0-9]?]] = add i32 %[[C1]], 80
; CHECK-NEXT: %14 = inttoptr i32 %[[M6]] to i8*
; CHECK-NEXT: store i8* %14, i8** @goo

```

```
@goo = global i8* undef
```

```

define void @foo_i8() {
entry:
%0 = load volatile i8, i8* inttoptr (i32 805874688 to i8*)
%1 = load volatile
i8, i8* inttoptr (i32 805874692 to i8*)
%2 = load volatile i8, i8* inttoptr (i32 805874719 to i8*)
%3 = load volatile i8, i8* inttoptr (i32 805874720 to i8*)
%4 = load volatile i8, i8* inttoptr (i32 805874727 to i8*)
store i8 %4, i8* inttoptr(i32 805873688 to i8*)
store i8 %3, i8* inttoptr(i32 805873719 to i8*)
store i8 %2, i8* inttoptr(i32 805873720 to i8*)
store i8 %1, i8* inttoptr(i32 805873727 to i8*)
store i8* inttoptr(i32 805874800 to i8*), i8** @goo
ret void
}

```



```

; Check that for i16 type, the maximum legal offset is 62.
; CHECK: foo_i16
; CHECK-DAG: %[[C1:const[0-9]?]] = bitcast i32 805874752 to i32
; CHECK-DAG: %[[C2:const[0-9]?]] = bitcast i32 805874688 to i32
; CHECK: %0 = inttoptr i32 %[[C2]] to i16*
; CHECK-NEXT: %1 = load volatile i16, i16* %0, align 2
; CHECK-NEXT: %[[M1:const_mat[0-9]?]] = add i32 %[[C2]], 4
; CHECK-NEXT: %2 = inttoptr i32 %[[M1]] to i16*
; CHECK-NEXT: %3 = load volatile i16, i16* %2, align 2
; CHECK-NEXT: %[[M2:const_mat[0-9]?]] = add i32
%[[C2]], 32
; CHECK-NEXT: %4 = inttoptr i32 %[[M2]] to i16*
; CHECK-NEXT: %5 = load volatile i16, i16* %4, align 2
; CHECK-NEXT: %[[M3:const_mat[0-9]?]] = add i32 %[[C2]], 62
; CHECK-NEXT: %6 = inttoptr i32 %[[M3]] to i16*
; CHECK-NEXT: %7 = load volatile i16, i16* %6, align 2
; CHECK-NEXT: %8 = inttoptr i32 %[[C1]] to i16*
; CHECK-NEXT: %9 = load volatile i16, i16* %8, align 2
; CHECK-NEXT: %[[M4:const_mat[0-9]?]] = add i32 %[[C1]], 22
; CHECK-NEXT: %10 = inttoptr i32 %[[M4]] to i16*
; CHECK-NEXT: %11 = load volatile i16, i16* %10, align 2

```

```

define void @foo_i16() {
entry:
%0 = load volatile i16, i16* inttoptr (i32 805874688 to i16*), align 2
%1 = load volatile i16, i16* inttoptr (i32 805874692 to i16*), align 2
%2 = load volatile i16, i16* inttoptr (i32 805874720 to i16*), align 2
%3 = load volatile i16, i16* inttoptr (i32 805874750 to i16*), align 2
%4 = load volatile i16, i16* inttoptr (i32 805874752 to i16*), align 2
%5 = load volatile i16, i16* inttoptr (i32 805874774
to i16*), align 2
ret void
}

```

```

; Check that for i32 type, the maximum legal offset is 124.
; CHECK: foo_i32
; CHECK-DAG: %[[C1:const[0-9]?]] = bitcast i32 805874816 to i32
; CHECK-DAG: %[[C2:const[0-9]?]] = bitcast i32 805874688 to i32
; CHECK: %0 = inttoptr i32 %[[C2]] to i32*
; CHECK-NEXT: %1 = load volatile i32, i32* %0, align 4
; CHECK-NEXT: %[[M1:const_mat[0-9]?]] = add i32 %[[C2]], 4
; CHECK-NEXT: %2 = inttoptr i32 %[[M1]] to i32*
; CHECK-NEXT: %3 = load volatile i32, i32* %2, align 4
; CHECK-NEXT: %[[M2:const_mat[0-9]?]] = add i32 %[[C2]], 124
; CHECK-NEXT: %4 = inttoptr i32 %[[M2]] to i32*
; CHECK-NEXT: %5 = load volatile i32, i32* %4, align 4
; CHECK-NEXT: %6 = inttoptr i32 %[[C1]] to i32*

```

```

; CHECK-NEXT: %7 = load volatile i32, i32* %6, align 4
; CHECK-NEXT: %[[M3:const_mat[0-9]?]] = add i32 %[[C1]], 8
; CHECK-NEXT: %8 = inttoptr i32 %[[M3]] to i32*
; CHECK-NEXT: %9 = load volatile i32, i32* %8, align 4
; CHECK-NEXT: %[[M4:const_mat[0-9]?]] = add i32 %[[C1]],
12
; CHECK-NEXT: %10 = inttoptr i32 %[[M4]] to i32*
; CHECK-NEXT: %11 = load volatile i32, i32* %10, align 4

```

```

define void @foo_i32() {
entry:
%0 = load volatile i32, i32* inttoptr (i32 805874688 to i32*), align 4
%1 = load volatile i32, i32* inttoptr (i32 805874692 to i32*), align 4
%2 = load volatile i32, i32* inttoptr (i32 805874812 to i32*), align 4
%3 = load volatile i32, i32* inttoptr (i32 805874816 to i32*), align 4
%4 = load volatile i32, i32* inttoptr (i32 805874824 to i32*), align 4
%5 = load volatile i32, i32* inttoptr (i32 805874828 to i32*), align 4
ret void
}

```

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```
; NOTE: Assertions have been autogenerated by utils/update_test_checks.py UTC_ARGS: --function-signature --scrub-attributes
```

```
; RUN: opt -S -argpromotion < %s | FileCheck %s
```

```
; RUN: opt -S -passes=argpromotion < %s | FileCheck %s
```

```
; Test that we only promote arguments when the caller/callee have compatible  
; function attributes.
```

```
target triple = "x86_64-unknown-linux-gnu"
```

```
; This should promote
```

```
define internal fastcc void @callee_avx512_legal512_prefer512_call_avx512_legal512_prefer512(<8 x i64>* %arg,  
<8 x i64>* readonly %arg1) #0 {
```

```
; CHECK-LABEL: define {{{^@+}}}@callee_avx512_legal512_prefer512_call_avx512_legal512_prefer512
```

```
; CHECK-SAME: (<8 x i64>* [[ARG:%.*]], <8 x i64> [[ARG1_VAL:%.*]])
```

```
; CHECK-NEXT: bb:
```

```
; CHECK-NEXT: store <8 x i64> [[ARG1_VAL]], <8 x i64>* [[ARG]]
```

```
; CHECK-NEXT: ret void
```

```
;
```

```
bb:
```

```
%tmp = load <8 x i64>, <8 x i64>* %arg1
```

```
store <8 x i64> %tmp, <8 x i64>* %arg
```

```
ret void
```

```
}
```

```
define void @avx512_legal512_prefer512_call_avx512_legal512_prefer512(<8 x i64>* %arg) #0
```

```
{
```

```
; CHECK-LABEL: define {{{^@+}}}@avx512_legal512_prefer512_call_avx512_legal512_prefer512
```

```
; CHECK-SAME: (<8 x i64>* [[ARG:%.*]])
```

```
; CHECK-NEXT: bb:
```

```
; CHECK-NEXT: [[TMP:%.*]] = alloca <8 x i64>, align 32
```

```
; CHECK-NEXT: [[TMP2:%.*]] = alloca <8 x i64>, align 32
```

```
; CHECK-NEXT: [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
```

```
; CHECK-NEXT: call void @llvm.memset.p0i8.i64(i8* align 32 [[TMP3]], i8 0, i64 32, i1 false)
```

```
; CHECK-NEXT: [[TMP_VAL:%.*]] = load <8 x i64>, <8 x i64>* [[TMP]]
```

```
; CHECK-NEXT: call fastcc void @callee_avx512_legal512_prefer512_call_avx512_legal512_prefer512(<8 x  
i64>* [[TMP2]], <8 x i64> [[TMP_VAL]])
```

```
; CHECK-NEXT: [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 32
```

```
; CHECK-NEXT: store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
```

```
; CHECK-NEXT: ret void
```

```
;
```

```
bb:
```

```

%tmp = alloca <8 x i64>, align 32
%tmp2 = alloca <8 x i64>, align 32
%tmp3 = bitcast <8 x i64>* %tmp to i8*
call void @llvm.memset.p0i8.i64(i8* align 32 %tmp3, i8 0, i64
32, i1 false)
call fastcc void @callee_avx512_legal512_prefer512_call_avx512_legal512_prefer512(<8 x i64>* %tmp2, <8 x
i64>* %tmp)
%tmp4 = load <8 x i64>, <8 x i64>* %tmp2, align 32
store <8 x i64> %tmp4, <8 x i64>* %arg, align 2
ret void
}

```

; This should promote

```

define internal fastcc void @callee_avx512_legal512_prefer256_call_avx512_legal512_prefer256(<8 x i64>* %arg,
<8 x i64>* readonly %arg1) #1 {
; CHECK-LABEL: define {{{^@+}}@callee_avx512_legal512_prefer256_call_avx512_legal512_prefer256
; CHECK-SAME: (<8 x i64>* [[ARG:%.*]], <8 x i64> [[ARG1_VAL:%.*]])
; CHECK-NEXT: bb:
; CHECK-NEXT: store <8 x i64> [[ARG1_VAL]], <8 x i64>* [[ARG]]
; CHECK-NEXT: ret void
;
bb:
%tmp = load <8 x i64>, <8 x i64>* %arg1
store <8 x i64> %tmp, <8 x i64>* %arg
ret void
}

```

```

define void @avx512_legal512_prefer256_call_avx512_legal512_prefer256(<8 x i64>* %arg) #1 {
; CHECK-LABEL: define {{{^@+}}@avx512_legal512_prefer256_call_avx512_legal512_prefer256
; CHECK-SAME: (<8 x i64>* [[ARG:%.*]])
;
CHECK-NEXT: bb:
; CHECK-NEXT: [[TMP:%.*]] = alloca <8 x i64>, align 32
; CHECK-NEXT: [[TMP2:%.*]] = alloca <8 x i64>, align 32
; CHECK-NEXT: [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; CHECK-NEXT: call void @llvm.memset.p0i8.i64(i8* align 32 [[TMP3]], i8 0, i64 32, i1 false)
; CHECK-NEXT: [[TMP_VAL:%.*]] = load <8 x i64>, <8 x i64>* [[TMP]]
; CHECK-NEXT: call fastcc void @callee_avx512_legal512_prefer256_call_avx512_legal512_prefer256(<8 x
i64>* [[TMP2]], <8 x i64> [[TMP_VAL]])
; CHECK-NEXT: [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 32
; CHECK-NEXT: store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; CHECK-NEXT: ret void
;
bb:
%tmp = alloca <8 x i64>, align 32
%tmp2 = alloca <8 x i64>, align 32
%tmp3 = bitcast <8 x i64>* %tmp to i8*
call void @llvm.memset.p0i8.i64(i8* align 32 %tmp3, i8 0, i64 32, i1 false)

```

```

call fastcc void @callee_avx512_legal512_prefer256(<8 x i64>* %tmp2, <8 x
i64>* %tmp)
%tmp4 = load <8 x i64>, <8 x i64>* %tmp2, align 32
store <8 x i64> %tmp4, <8 x i64>* %arg, align 2
ret void
}

```

; This should promote

```

define internal fastcc void @callee_avx512_legal512_prefer512_call_avx512_legal512_prefer256(<8 x i64>* %arg,
<8 x i64>* readonly %arg1) #1 {
; CHECK-LABEL: define {{{^@+}}@callee_avx512_legal512_prefer512_call_avx512_legal512_prefer256
; CHECK-SAME: (<8 x i64>* [[ARG:%.*]], <8 x i64> [[ARG1_VAL:%.*]])
; CHECK-NEXT: bb:
; CHECK-NEXT: store <8 x i64> [[ARG1_VAL]], <8 x i64>* [[ARG]]
; CHECK-NEXT: ret void
;
bb:
%tmp = load <8 x i64>, <8 x i64>* %arg1
store <8 x i64> %tmp, <8 x i64>* %arg
ret void
}

```

```

define void @avx512_legal512_prefer512_call_avx512_legal512_prefer256(<8 x i64>* %arg) #0 {
; CHECK-LABEL: define {{{^@+}}@avx512_legal512_prefer512_call_avx512_legal512_prefer256
; CHECK-SAME: (<8 x i64>* [[ARG:%.*]])
; CHECK-NEXT: bb:
; CHECK-NEXT: [[TMP:%.*]] = alloca <8 x i64>, align 32
; CHECK-NEXT: [[TMP2:%.*]] = alloca
<8 x i64>, align 32
; CHECK-NEXT: [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; CHECK-NEXT: call void @llvm.memset.p0i8.i64(i8* align 32 [[TMP3]], i8 0, i64 32, i1 false)
; CHECK-NEXT: [[TMP_VAL:%.*]] = load <8 x i64>, <8 x i64>* [[TMP]]
; CHECK-NEXT: call fastcc void @callee_avx512_legal512_prefer512_call_avx512_legal512_prefer256(<8 x
i64>* [[TMP2]], <8 x i64> [[TMP_VAL]])
; CHECK-NEXT: [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 32
; CHECK-NEXT: store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; CHECK-NEXT: ret void
;
bb:
%tmp = alloca <8 x i64>, align 32
%tmp2 = alloca <8 x i64>, align 32
%tmp3 = bitcast <8 x i64>* %tmp to i8*
call void @llvm.memset.p0i8.i64(i8* align 32 %tmp3, i8 0, i64 32, i1 false)
call fastcc void @callee_avx512_legal512_prefer512_call_avx512_legal512_prefer256(<8 x i64>* %tmp2, <8 x
i64>* %tmp)
%tmp4 = load <8 x i64>, <8 x i64>* %tmp2, align 32
store <8 x i64> %tmp4, <8 x i64>* %arg, align 2
ret

```

```

void
}

; This should promote
define internal fastcc void @callee_avx512_legal512_prefer256_call_avx512_legal512_prefer512(<8 x i64>* %arg,
<8 x i64>* readonly %arg1) #0 {
; CHECK-LABEL: define {{{^@+}}}@callee_avx512_legal512_prefer256_call_avx512_legal512_prefer512
; CHECK-SAME: (<8 x i64>* [[ARG:%.*]], <8 x i64> [[ARG1_VAL:%.*]])
; CHECK-NEXT: bb:
; CHECK-NEXT: store <8 x i64> [[ARG1_VAL]], <8 x i64>* [[ARG]]
; CHECK-NEXT: ret void
;
bb:
%tmp = load <8 x i64>, <8 x i64>* %arg1
store <8 x i64> %tmp, <8 x i64>* %arg
ret void
}

define void @avx512_legal512_prefer256_call_avx512_legal512_prefer512(<8 x i64>* %arg) #1 {
; CHECK-LABEL: define {{{^@+}}}@avx512_legal512_prefer256_call_avx512_legal512_prefer512
; CHECK-SAME: (<8 x i64>* [[ARG:%.*]])
; CHECK-NEXT: bb:
; CHECK-NEXT: [[TMP:%.*]] = alloca <8 x i64>, align 32
; CHECK-NEXT: [[TMP2:%.*]] = alloca <8 x i64>, align 32
; CHECK-NEXT: [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; CHECK-NEXT: call void @llvm.memset.p0i8.i64(i8*
align 32 [[TMP3]], i8 0, i64 32, i1 false)
; CHECK-NEXT: [[TMP_VAL:%.*]] = load <8 x i64>, <8 x i64>* [[TMP]]
; CHECK-NEXT: call fastcc void @callee_avx512_legal512_prefer256_call_avx512_legal512_prefer512(<8 x
i64>* [[TMP2]], <8 x i64> [[TMP_VAL]])
; CHECK-NEXT: [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 32
; CHECK-NEXT: store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; CHECK-NEXT: ret void
;
bb:
%tmp = alloca <8 x i64>, align 32
%tmp2 = alloca <8 x i64>, align 32
%tmp3 = bitcast <8 x i64>* %tmp to i8*
call void @llvm.memset.p0i8.i64(i8* align 32 %tmp3, i8 0, i64 32, i1 false)
call fastcc void @callee_avx512_legal512_prefer256_call_avx512_legal512_prefer512(<8 x i64>* %tmp2, <8 x
i64>* %tmp)
%tmp4 = load <8 x i64>, <8 x i64>* %tmp2, align 32
store <8 x i64> %tmp4, <8 x i64>* %arg, align 2
ret void
}

; This should not promote
define internal fastcc void @callee_avx512_legal256_prefer256_call_avx512_legal512_prefer256(<8

```

```

x i64>* %arg, <8 x i64>* readonly %arg1) #1 {
; CHECK-LABEL: define {{{^@}+}}@callee_avx512_legal256_prefer256_call_avx512_legal512_prefer256
; CHECK-SAME: (<8 x i64>* [[ARG:%.*]], <8 x i64>* readonly [[ARG1:%.*]])
; CHECK-NEXT: bb:
; CHECK-NEXT: [[TMP:%.*]] = load <8 x i64>, <8 x i64>* [[ARG1]]
; CHECK-NEXT: store <8 x i64> [[TMP]], <8 x i64>* [[ARG]]
; CHECK-NEXT: ret void
;
bb:
%tmp = load <8 x i64>, <8 x i64>* %arg1
store <8 x i64> %tmp, <8 x i64>* %arg
ret void
}

define void @avx512_legal256_prefer256_call_avx512_legal512_prefer256(<8 x i64>* %arg) #2 {
; CHECK-LABEL: define {{{^@}+}}@avx512_legal256_prefer256_call_avx512_legal512_prefer256
; CHECK-SAME: (<8 x i64>* [[ARG:%.*]])
; CHECK-NEXT: bb:
; CHECK-NEXT: [[TMP:%.*]] = alloca <8 x i64>, align 32
; CHECK-NEXT: [[TMP2:%.*]] = alloca <8 x i64>, align 32
; CHECK-NEXT: [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; CHECK-NEXT: call void @llvm.memset.p0i8.i64(i8* align 32 [[TMP3]], i8 0,
i64 32, i1 false)
; CHECK-NEXT: call fastcc void @callee_avx512_legal256_prefer256_call_avx512_legal512_prefer256(<8 x
i64>* [[TMP2]], <8 x i64>* [[TMP]])
; CHECK-NEXT: [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 32
; CHECK-NEXT: store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; CHECK-NEXT: ret void
;
bb:
%tmp = alloca <8 x i64>, align 32
%tmp2 = alloca <8 x i64>, align 32
%tmp3 = bitcast <8 x i64>* %tmp to i8*
call void @llvm.memset.p0i8.i64(i8* align 32 %tmp3, i8 0, i64 32, i1 false)
call fastcc void @callee_avx512_legal256_prefer256_call_avx512_legal512_prefer256(<8 x i64>* %tmp2, <8 x
i64>* %tmp)
%tmp4 = load <8 x i64>, <8 x i64>* %tmp2, align 32
store <8 x i64> %tmp4, <8 x i64>* %arg, align 2
ret void
}

; This should not promote
define internal fastcc void @callee_avx512_legal512_prefer256_call_avx512_legal256_prefer256(<8 x i64>* %arg,
<8 x i64>* readonly %arg1) #2 {
; CHECK-LABEL: define {{{^@}+}}@callee_avx512_legal512_prefer256_call_avx512_legal256_prefer256
;
CHECK-SAME: (<8 x i64>* [[ARG:%.*]], <8 x i64>* readonly [[ARG1:%.*]])
; CHECK-NEXT: bb:

```

```

; CHECK-NEXT: [[TMP:%.*]] = load <8 x i64>, <8 x i64>* [[ARG1]]
; CHECK-NEXT: store <8 x i64> [[TMP]], <8 x i64>* [[ARG]]
; CHECK-NEXT: ret void
;
bb:
%tmp = load <8 x i64>, <8 x i64>* %arg1
store <8 x i64> %tmp, <8 x i64>* %arg
ret void
}

define void @avx512_legal512_prefer256_call_avx512_legal256_prefer256(<8 x i64>* %arg) #1 {
; CHECK-LABEL: define {{{^@+}}} @avx512_legal512_prefer256_call_avx512_legal256_prefer256
; CHECK-SAME: (<8 x i64>* [[ARG:%.*]])
; CHECK-NEXT: bb:
; CHECK-NEXT: [[TMP:%.*]] = alloca <8 x i64>, align 32
; CHECK-NEXT: [[TMP2:%.*]] = alloca <8 x i64>, align 32
; CHECK-NEXT: [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; CHECK-NEXT: call void @llvm.memset.p0i8.i64(i8* align 32 [[TMP3]], i8 0, i64 32, i1 false)
; CHECK-NEXT: call fastcc void @callee_avx512_legal512_prefer256_call_avx512_legal256_prefer256(<8
x i64>* [[TMP2]], <8 x i64>* [[TMP]])
; CHECK-NEXT: [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 32
; CHECK-NEXT: store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; CHECK-NEXT: ret void
;
bb:
%tmp = alloca <8 x i64>, align 32
%tmp2 = alloca <8 x i64>, align 32
%tmp3 = bitcast <8 x i64>* %tmp to i8*
call void @llvm.memset.p0i8.i64(i8* align 32 %tmp3, i8 0, i64 32, i1 false)
call fastcc void @callee_avx512_legal512_prefer256_call_avx512_legal256_prefer256(<8 x i64>* %tmp2, <8 x
i64>* %tmp)
%tmp4 = load <8 x i64>, <8 x i64>* %tmp2, align 32
store <8 x i64> %tmp4, <8 x i64>* %arg, align 2
ret void
}

; This should promote
define internal fastcc void @callee_avx2_legal256_prefer256_call_avx2_legal512_prefer256(<8 x i64>* %arg, <8
x i64>* readonly %arg1) #3 {
; CHECK-LABEL: define {{{^@+}}} @callee_avx2_legal256_prefer256_call_avx2_legal512_prefer256
; CHECK-SAME: (<8 x i64>* [[ARG:%.*]], <8 x i64> [[ARG1_VAL:%.*]])
; CHECK-NEXT: bb:
; CHECK-NEXT:
store <8 x i64> [[ARG1_VAL]], <8 x i64>* [[ARG]]
; CHECK-NEXT: ret void
;
bb:
%tmp = load <8 x i64>, <8 x i64>* %arg1

```

```

store <8 x i64> %tmp, <8 x i64>* %arg
ret void
}

define void @avx2_legal256_prefer256_call_avx2_legal512_prefer256(<8 x i64>* %arg) #4 {
; CHECK-LABEL: define {{{^@}+}}@avx2_legal256_prefer256_call_avx2_legal512_prefer256
; CHECK-SAME: (<8 x i64>* [[ARG:%.*]])
; CHECK-NEXT: bb:
; CHECK-NEXT: [[TMP:%.*]] = alloca <8 x i64>, align 32
; CHECK-NEXT: [[TMP2:%.*]] = alloca <8 x i64>, align 32
; CHECK-NEXT: [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; CHECK-NEXT: call void @llvm.memset.p0i8.i64(i8* align 32 [[TMP3]], i8 0, i64 32, i1 false)
; CHECK-NEXT: [[TMP_VAL:%.*]] = load <8 x i64>, <8 x i64>* [[TMP]]
; CHECK-NEXT: call fastcc void @callee_avx2_legal256_prefer256_call_avx2_legal512_prefer256(<8 x i64>*
[[TMP2]], <8 x i64> [[TMP_VAL]])
; CHECK-NEXT: [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 32
; CHECK-NEXT: store
<8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; CHECK-NEXT: ret void
;
bb:
%tmp = alloca <8 x i64>, align 32
%tmp2 = alloca <8 x i64>, align 32
%tmp3 = bitcast <8 x i64>* %tmp to i8*
call void @llvm.memset.p0i8.i64(i8* align 32 %tmp3, i8 0, i64 32, i1 false)
call fastcc void @callee_avx2_legal256_prefer256_call_avx2_legal512_prefer256(<8 x i64>* %tmp2, <8 x i64>*
%tmp)
%tmp4 = load <8 x i64>, <8 x i64>* %tmp2, align 32
store <8 x i64> %tmp4, <8 x i64>* %arg, align 2
ret void
}

; This should promote
define internal fastcc void @callee_avx2_legal512_prefer256_call_avx2_legal256_prefer256(<8 x i64>* %arg, <8
x i64>* readonly %arg1) #4 {
; CHECK-LABEL: define {{{^@}+}}@callee_avx2_legal512_prefer256_call_avx2_legal256_prefer256
; CHECK-SAME: (<8 x i64>* [[ARG:%.*]], <8 x i64> [[ARG1_VAL:%.*]])
; CHECK-NEXT: bb:
; CHECK-NEXT: store <8 x i64> [[ARG1_VAL]], <8 x i64>* [[ARG]]
; CHECK-NEXT: ret void
;
bb:
%tmp = load <8 x i64>, <8 x i64>* %arg1
store <8 x i64>
%tmp, <8 x i64>* %arg
ret void
}

```

```

define void @avx2_legal512_prefer256_call_avx2_legal256_prefer256(<8 x i64>* %arg) #3 {
; CHECK-LABEL: define {{{^@}+}}@avx2_legal512_prefer256_call_avx2_legal256_prefer256
; CHECK-SAME: (<8 x i64>* [[ARG:%.*]])
; CHECK-NEXT: bb:
; CHECK-NEXT: [[TMP:%.*]] = alloca <8 x i64>, align 32
; CHECK-NEXT: [[TMP2:%.*]] = alloca <8 x i64>, align 32
; CHECK-NEXT: [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; CHECK-NEXT: call void @llvm.memset.p0i8.i64(i8* align 32 [[TMP3]], i8 0, i64 32, i1 false)
; CHECK-NEXT: [[TMP_VAL:%.*]] = load <8 x i64>, <8 x i64>* [[TMP]]
; CHECK-NEXT: call fastcc void @callee_avx2_legal512_prefer256_call_avx2_legal256_prefer256(<8 x i64>*
[[TMP2]], <8 x i64> [[TMP_VAL]])
; CHECK-NEXT: [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 32
; CHECK-NEXT: store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; CHECK-NEXT: ret void
;
bb:
%tmp = alloca <8 x i64>, align 32
%tmp2 = alloca <8 x i64>,
align 32
%tmp3 = bitcast <8 x i64>* %tmp to i8*
call void @llvm.memset.p0i8.i64(i8* align 32 %tmp3, i8 0, i64 32, i1 false)
call fastcc void @callee_avx2_legal512_prefer256_call_avx2_legal256_prefer256(<8 x i64>* %tmp2, <8 x i64>*
%tmp)
%tmp4 = load <8 x i64>, <8 x i64>* %tmp2, align 32
store <8 x i64> %tmp4, <8 x i64>* %arg, align 2
ret void
}

```

; If the arguments are scalar, its ok to promote.

```

define internal i32 @scalar_callee_avx512_legal256_prefer256_call_avx512_legal512_prefer256(i32* %X, i32*
%Y) #2 {
; CHECK-LABEL: define
{{{^@}+}}@scalar_callee_avx512_legal256_prefer256_call_avx512_legal512_prefer256
; CHECK-SAME: (i32 [[X_VAL:%.*]], i32 [[Y_VAL:%.*]])
; CHECK-NEXT: [[C:%.*]] = add i32 [[X_VAL]], [[Y_VAL]]
; CHECK-NEXT: ret i32 [[C]]
;
%A = load i32, i32* %X
%B = load i32, i32* %Y
%C = add i32 %A, %B
ret i32 %C
}

```

```

define i32 @scalar_avx512_legal256_prefer256_call_avx512_legal512_prefer256(i32* %B) #2 {
; CHECK-LABEL: define {{{^@}+}}@scalar_avx512_legal256_prefer256_call_avx512_legal512_prefer256
;
CHECK-SAME: (i32* [[B:%.*]])
; CHECK-NEXT: [[A:%.*]] = alloca i32

```



```

; CHECK-NEXT: store i32 1, i32* [[A]]
; CHECK-NEXT: [[A_VAL:%.*]] = load i32, i32* [[A]]
; CHECK-NEXT: [[B_VAL:%.*]] = load i32, i32* [[B]]
; CHECK-NEXT: [[C:%.*]] = call i32
@scalar_callee_avx512_legal256_prefer256_call_avx512_legal512_prefer256(i32 [[A_VAL]], i32 [[B_VAL]])
; CHECK-NEXT: ret i32 [[C]]
;
%A = alloca i32
store i32 1, i32* %A
%C = call i32 @scalar_callee_avx512_legal256_prefer256_call_avx512_legal512_prefer256(i32* %A, i32* %B)
ret i32 %C
}

```

; If the arguments are scalar, its ok to promote.

```

define internal i32 @scalar_callee_avx512_legal512_prefer256_call_avx512_legal256_prefer256(i32* %X, i32* %Y) #2 {
; CHECK-LABEL: define
{{{^@+}}@scalar_callee_avx512_legal512_prefer256_call_avx512_legal256_prefer256
; CHECK-SAME: (i32 [[X_VAL:%.*]], i32 [[Y_VAL:%.*]])
; CHECK-NEXT: [[C:%.*]] = add i32 [[X_VAL]], [[Y_VAL]]
; CHECK-NEXT: ret
i32 [[C]]
;
%A = load i32, i32* %X
%B = load i32, i32* %Y
%C = add i32 %A, %B
ret i32 %C
}

```

```

define i32 @scalar_avx512_legal512_prefer256_call_avx512_legal256_prefer256(i32* %B) #2 {
; CHECK-LABEL: define {{{^@+}}@scalar_avx512_legal512_prefer256_call_avx512_legal256_prefer256
; CHECK-SAME: (i32* [[B:%.*]])
; CHECK-NEXT: [[A:%.*]] = alloca i32
; CHECK-NEXT: store i32 1, i32* [[A]]
; CHECK-NEXT: [[A_VAL:%.*]] = load i32, i32* [[A]]
; CHECK-NEXT: [[B_VAL:%.*]] = load i32, i32* [[B]]
; CHECK-NEXT: [[C:%.*]] = call i32
@scalar_callee_avx512_legal512_prefer256_call_avx512_legal256_prefer256(i32 [[A_VAL]], i32 [[B_VAL]])
; CHECK-NEXT: ret i32 [[C]]
;
%A = alloca i32
store i32 1, i32* %A
%C = call i32 @scalar_callee_avx512_legal512_prefer256_call_avx512_legal256_prefer256(i32* %A, i32* %B)
ret i32 %C
}

```

; Function Attrs: argmemonly nounwind

```
declare void @llvm.memset.p0i8.i64(i8* nocapture writeonly, i8, i64, i1) #5
```

```

attributes #0 = { inlinehint norecurse nounwind
  uwtable "target-features"="+avx512vl" "min-legal-vector-width"="512" "prefer-vector-width"="512" }
attributes #1 = { inlinehint norecurse nounwind uwtable "target-features"="+avx512vl" "min-legal-vector-
width"="512" "prefer-vector-width"="256" }
attributes #2 = { inlinehint norecurse nounwind uwtable "target-features"="+avx512vl" "min-legal-vector-
width"="256" "prefer-vector-width"="256" }
attributes #3 = { inlinehint norecurse nounwind uwtable "target-features"="+avx2" "min-legal-vector-width"="512"
"prefer-vector-width"="256" }
attributes #4 = { inlinehint norecurse nounwind uwtable "target-features"="+avx2" "min-legal-vector-width"="256"
"prefer-vector-width"="256" }
attributes #5 = { argmemonly nounwind }
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```

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; NOTE: Assertions have been autogenerated by utils/update_analyze_test_checks.py

; RUN: opt < %s -cost-model -analyze -mtriple=x86_64-apple-macosx10.8.0 -mattr=+avx2 | FileCheck %s --check-prefixes=VEC256,AVX

; RUN: opt < %s -cost-model -analyze -mtriple=x86_64-apple-macosx10.8.0 -mattr=+avx512vl,+prefer-256-bit | FileCheck %s --check-prefixes=VEC256,AVX512VL256

; RUN: opt < %s -cost-model -analyze -mtriple=x86_64-apple-macosx10.8.0 -mattr=+avx512vl,-prefer-256-bit | FileCheck %s --check-prefixes=AVX512VL512

; RUN: opt < %s -cost-model -analyze -mtriple=x86_64-apple-macosx10.8.0 -

mattr=+avx512vl,+avx512bw,+avx512dq,+prefer-256-bit | FileCheck %s --check-prefixes=VEC256,SKX256

; RUN: opt < %s -cost-model -analyze -mtriple=x86_64-apple-macosx10.8.0 -

mattr=+avx512vl,+avx512bw,+avx512dq,-prefer-256-bit | FileCheck %s --check-prefixes=SKX512

```

define void @zext256() "min-legal-vector-width"="256" {

```

```

; AVX-LABEL: 'zext256'

```

```

; AVX-NEXT: Cost Model: Found an estimated cost of 4 for instruction:

```

```

%A = zext <8 x i16> undef to <8 x i64>

```

```

; AVX-NEXT: Cost Model: Found an estimated cost of 5 for instruction: %B = zext <8 x i32> undef to <8 x i64>

```

```

; AVX-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %C = zext <16 x i8> undef to <16 x i32>
; AVX-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %D = zext <16 x i16> undef to <16 x
i32>
; AVX-NEXT: Cost Model: Found an estimated cost of 5 for instruction: %E = zext <32 x i8> undef to <32 x i16>
; AVX-NEXT: Cost Model: Found an estimated cost of 0 for instruction: ret void
;
; AVX512VL256-LABEL: 'zext256'
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %A = zext <8 x i16> undef to
<8 x i64>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %B = zext <8 x i32> undef to
<8 x i64>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %C = zext <16 x i8> undef to
<16 x i32>
; AVX512VL256-NEXT: Cost Model: Found an estimated
cost of 3 for instruction: %D = zext <16 x i16> undef to <16 x i32>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %E = zext <32 x i8> undef to
<32 x i16>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 0 for instruction: ret void
;
; AVX512VL512-LABEL: 'zext256'
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %A = zext <8 x i16> undef to
<8 x i64>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %B = zext <8 x i32> undef to
<8 x i64>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %C = zext <16 x i8> undef to
<16 x i32>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %D = zext <16 x i16> undef to
<16 x i32>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %E = zext <32 x i8> undef to
<32 x i16>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 0 for instruction: ret void
;
;
; SKX256-LABEL: 'zext256'
; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %A = zext <8 x i16> undef to <8 x
i64>
; SKX256-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %B = zext <8 x i32> undef to <8 x
i64>
; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %C = zext <16 x i8> undef to <16 x
i32>
; SKX256-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %D = zext <16 x i16> undef to <16 x
i32>
; SKX256-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %E = zext <32 x i8> undef to <32 x
i16>
; SKX256-NEXT: Cost Model: Found an estimated cost of 0 for instruction: ret void
;
; SKX512-LABEL: 'zext256'
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %A = zext <8 x i16> undef to <8 x

```

```

i64>
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %B = zext <8 x i32> undef to <8 x
i64>
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction:
%C = zext <16 x i8> undef to <16 x i32>
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %D = zext <16 x i16> undef to <16 x
i32>
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %E = zext <32 x i8> undef to <32 x
i16>
; SKX512-NEXT: Cost Model: Found an estimated cost of 0 for instruction: ret void
;
%A = zext <8 x i16> undef to <8 x i64>
%B = zext <8 x i32> undef to <8 x i64>
%C = zext <16 x i8> undef to <16 x i32>
%D = zext <16 x i16> undef to <16 x i32>
%E = zext <32 x i8> undef to <32 x i16>
ret void
}

define void @zext512() "min-legal-vector-width"="512" {
; AVX-LABEL: 'zext512'
; AVX-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %A = zext <8 x i16> undef to <8 x i64>
; AVX-NEXT: Cost Model: Found an estimated cost of 5 for instruction: %B = zext <8 x i32> undef to <8 x i64>
; AVX-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %C = zext <16 x i8> undef to <16 x i32>
; AVX-NEXT:
Cost Model: Found an estimated cost of 3 for instruction: %D = zext <16 x i16> undef to <16 x i32>
; AVX-NEXT: Cost Model: Found an estimated cost of 5 for instruction: %E = zext <32 x i8> undef to <32 x i16>
; AVX-NEXT: Cost Model: Found an estimated cost of 0 for instruction: ret void
;
; AVX512VL256-LABEL: 'zext512'
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %A = zext <8 x i16> undef to
<8 x i64>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %B = zext <8 x i32> undef to
<8 x i64>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %C = zext <16 x i8> undef to
<16 x i32>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %D = zext <16 x i16> undef to
<16 x i32>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %E = zext <32 x i8> undef to
<32 x i16>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 0 for instruction:
ret void
;
; AVX512VL512-LABEL: 'zext512'
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %A = zext <8 x i16> undef to
<8 x i64>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %B = zext <8 x i32> undef to
<8 x i64>

```

```

; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %C = zext <16 x i8> undef to
<16 x i32>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %D = zext <16 x i16> undef to
<16 x i32>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %E = zext <32 x i8> undef to
<32 x i16>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 0 for instruction: ret void
;
; SKX256-LABEL: 'zext512'
; SKX256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %A = zext <8 x i16> undef to <8 x
i64>
; SKX256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %B = zext <8 x i32> undef to <8 x
i64>
; SKX256-NEXT: Cost
Model: Found an estimated cost of 1 for instruction: %C = zext <16 x i8> undef to <16 x i32>
; SKX256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %D = zext <16 x i16> undef to <16 x
i32>
; SKX256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %E = zext <32 x i8> undef to <32 x
i16>
; SKX256-NEXT: Cost Model: Found an estimated cost of 0 for instruction: ret void
;
; SKX512-LABEL: 'zext512'
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %A = zext <8 x i16> undef to <8 x
i64>
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %B = zext <8 x i32> undef to <8 x
i64>
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %C = zext <16 x i8> undef to <16 x
i32>
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %D = zext <16 x i16> undef to <16 x
i32>
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %E = zext <32 x i8> undef to <32 x
i16>
;
SKX512-NEXT: Cost Model: Found an estimated cost of 0 for instruction: ret void
;
%A = zext <8 x i16> undef to <8 x i64>
%B = zext <8 x i32> undef to <8 x i64>
%C = zext <16 x i8> undef to <16 x i32>
%D = zext <16 x i16> undef to <16 x i32>
%E = zext <32 x i8> undef to <32 x i16>
ret void
}

define void @sxt256() "min-legal-vector-width"="256" {
; AVX-LABEL: 'sxt256'
; AVX-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %A = sext <8 x i8> undef to <8 x i64>
; AVX-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %B = sext <8 x i16> undef to <8 x i64>
; AVX-NEXT: Cost Model: Found an estimated cost of 5 for instruction: %C = sext <8 x i32> undef to <8 x i64>

```

```

; AVX-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %D = sext <16 x i8> undef to <16 x i32>
; AVX-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %E = sext <16 x i16> undef to <16 x i32>
; AVX-NEXT: Cost Model: Found an estimated cost of 5 for
instruction: %F = sext <32 x i8> undef to <32 x i16>
; AVX-NEXT: Cost Model: Found an estimated cost of 0 for instruction: ret void
;
; AVX512VL256-LABEL: 'sext256'
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %A = sext <8 x i8> undef to <8
x i64>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %B = sext <8 x i16> undef to
<8 x i64>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %C = sext <8 x i32> undef to
<8 x i64>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %D = sext <16 x i8> undef to
<16 x i32>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %E = sext <16 x i16> undef to
<16 x i32>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %F = sext <32 x i8> undef to
<32 x i16>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 0 for instruction: ret void
;
; AVX512VL512-LABEL: 'sext256'
;
AVX512VL512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %A = sext <8 x i8> undef to <8
x i64>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %B = sext <8 x i16> undef to
<8 x i64>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %C = sext <8 x i32> undef to
<8 x i64>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %D = sext <16 x i8> undef to
<16 x i32>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %E = sext <16 x i16> undef to
<16 x i32>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %F = sext <32 x i8> undef to
<32 x i16>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 0 for instruction: ret void
;
; SKX256-LABEL: 'sext256'
; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %A = sext <8 x i8> undef to <8 x i64>
; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction:
%B = sext <8 x i16> undef to <8 x i64>
; SKX256-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %C = sext <8 x i32> undef to <8 x
i64>
; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %D = sext <16 x i8> undef to <16 x
i32>
; SKX256-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %E = sext <16 x i16> undef to <16 x
i32>
; SKX256-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %F = sext <32 x i8> undef to <32 x

```

```

i16>
; SKX256-NEXT: Cost Model: Found an estimated cost of 0 for instruction: ret void
;
; SKX512-LABEL: 'sext256'
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %A = sext <8 x i8> undef to <8 x i64>
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %B = sext <8 x i16> undef to <8 x
i64>
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %C = sext <8 x i32> undef to <8 x
i64>
; SKX512-NEXT: Cost Model: Found an estimated
cost of 1 for instruction: %D = sext <16 x i8> undef to <16 x i32>
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %E = sext <16 x i16> undef to <16 x
i32>
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %F = sext <32 x i8> undef to <32 x
i16>
; SKX512-NEXT: Cost Model: Found an estimated cost of 0 for instruction: ret void
;
%A = sext <8 x i8> undef to <8 x i64>
%B = sext <8 x i16> undef to <8 x i64>
%C = sext <8 x i32> undef to <8 x i64>
%D = sext <16 x i8> undef to <16 x i32>
%E = sext <16 x i16> undef to <16 x i32>
%F = sext <32 x i8> undef to <32 x i16>
ret void
}

define void @sext512() "min-legal-vector-width"="512" {
; AVX-LABEL: 'sext512'
; AVX-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %A = sext <8 x i8> undef to <8 x i64>
; AVX-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %B = sext <8 x i16> undef to <8 x i64>
; AVX-NEXT: Cost Model: Found an estimated cost of 5 for
instruction: %C = sext <8 x i32> undef to <8 x i64>
; AVX-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %D = sext <16 x i8> undef to <16 x i32>
; AVX-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %E = sext <16 x i16> undef to <16 x i32>
; AVX-NEXT: Cost Model: Found an estimated cost of 5 for instruction: %F = sext <32 x i8> undef to <32 x i16>
; AVX-NEXT: Cost Model: Found an estimated cost of 0 for instruction: ret void
;
; AVX512VL256-LABEL: 'sext512'
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %A = sext <8 x i8> undef to <8
x i64>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %B = sext <8 x i16> undef to
<8 x i64>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %C = sext <8 x i32> undef to
<8 x i64>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %D = sext <16 x i8> undef to
<16 x i32>
; AVX512VL256-NEXT: Cost Model:

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```

Found an estimated cost of 1 for instruction: %E = sext <16 x i16> undef to <16 x i32>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %F = sext <32 x i8> undef to
<32 x i16>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 0 for instruction: ret void
;
; AVX512VL512-LABEL: 'sext512'
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %A = sext <8 x i8> undef to <8
x i64>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %B = sext <8 x i16> undef to
<8 x i64>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %C = sext <8 x i32> undef to
<8 x i64>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %D = sext <16 x i8> undef to
<16 x i32>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %E = sext <16 x i16> undef to
<16 x i32>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 3 for instruction:
%F = sext <32 x i8> undef to <32 x i16>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 0 for instruction: ret void
;
; SKX256-LABEL: 'sext512'
; SKX256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %A = sext <8 x i8> undef to <8 x i64>
; SKX256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %B = sext <8 x i16> undef to <8 x
i64>
; SKX256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %C = sext <8 x i32> undef to <8 x
i64>
; SKX256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %D = sext <16 x i8> undef to <16 x
i32>
; SKX256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %E = sext <16 x i16> undef to <16 x
i32>
; SKX256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %F = sext <32 x i8> undef to <32 x
i16>
; SKX256-NEXT: Cost Model: Found an estimated cost of 0 for instruction: ret void
;
; SKX512-LABEL: 'sext512'
; SKX512-NEXT: Cost Model: Found an estimated cost
of 1 for instruction: %A = sext <8 x i8> undef to <8 x i64>
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %B = sext <8 x i16> undef to <8 x
i64>
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %C = sext <8 x i32> undef to <8 x
i64>
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %D = sext <16 x i8> undef to <16 x
i32>
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %E = sext <16 x i16> undef to <16 x
i32>
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %F = sext <32 x i8> undef to <32 x
i16>
; SKX512-NEXT: Cost Model: Found an estimated cost of 0 for instruction: ret void

```



```

;
%A = sext <8 x i8> undef to <8 x i64>
%B = sext <8 x i16> undef to <8 x i64>
%C = sext <8 x i32> undef to <8 x i64>
%D = sext <16 x i8> undef to <16 x i32>
%E = sext <16 x i16> undef to <16 x i32>
%F = sext <32 x i8> undef to <32 x i16>
ret void
}

define void @trunc256()
  "min-legal-vector-width"="256" {
; VEC256-LABEL: 'trunc256'
; VEC256-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %A = trunc <8 x i64> undef to <8 x
i32>
; VEC256-NEXT: Cost Model: Found an estimated cost of 10 for instruction: %B = trunc <8 x i64> undef to <8 x
i16>
; VEC256-NEXT: Cost Model: Found an estimated cost of 8 for instruction: %C = trunc <8 x i64> undef to <8 x
i8>
; VEC256-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %D = trunc <16 x i32> undef to <16 x
i16>
; VEC256-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %E = trunc <16 x i32> undef to <16 x
i8>
; VEC256-NEXT: Cost Model: Found an estimated cost of 5 for instruction: %F = trunc <32 x i16> undef to <32 x
i8>
; VEC256-NEXT: Cost Model: Found an estimated cost of 0 for instruction: ret void
;
; AVX512VL512-LABEL: 'trunc256'
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %A = trunc <8 x i64> undef to
<8 x i32>
; AVX512VL512-NEXT:
  Cost Model: Found an estimated cost of 2 for instruction: %B = trunc <8 x i64> undef to <8 x i16>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %C = trunc <8 x i64> undef to
<8 x i8>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %D = trunc <16 x i32> undef
to <16 x i16>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %E = trunc <16 x i32> undef to
<16 x i8>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 8 for instruction: %F = trunc <32 x i16> undef to
<32 x i8>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 0 for instruction: ret void
;
; SKX512-LABEL: 'trunc256'
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %A = trunc <8 x i64> undef to <8 x
i32>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %B = trunc <8 x i64> undef to <8 x
i16>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction:

```

```

%C = trunc <8 x i64> undef to <8 x i8>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %D = trunc <16 x i32> undef to <16 x i16>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %E = trunc <16 x i32> undef to <16 x i8>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %F = trunc <32 x i16> undef to <32 x i8>
; SKX512-NEXT: Cost Model: Found an estimated cost of 0 for instruction: ret void
;
%A = trunc <8 x i64> undef to <8 x i32>
%B = trunc <8 x i64> undef to <8 x i16>
%C = trunc <8 x i64> undef to <8 x i8>
%D = trunc <16 x i32> undef to <16 x i16>
%E = trunc <16 x i32> undef to <16 x i8>
%F = trunc <32 x i16> undef to <32 x i8>
ret void
}

```

```

define i32 @zext256_vXi1() "min-legal-vector-width"="256" {
; AVX-LABEL: 'zext256_vXi1'
; AVX-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V2i64 = zext <2 x i1> undef to <2 x i64>
; AVX-NEXT: Cost Model: Found an estimated cost of 3
for instruction: %V4i64 = zext <4 x i1> undef to <4 x i64>
; AVX-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %V8i64 = zext <8 x i1> undef to <8 x i64>
; AVX-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V2i32 = zext <2 x i1> undef to <2 x i32>
; AVX-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V4i32 = zext <4 x i1> undef to <4 x i32>
; AVX-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %V8i32 = zext <8 x i1> undef to <8 x i32>
; AVX-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %V16i32 = zext <16 x i1> undef to <16 x i32>
; AVX-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V2i16 = zext <2 x i1> undef to <2 x i16>
; AVX-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V4i16 = zext <4 x i1> undef to <4 x i16>
; AVX-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V8i16 = zext <8 x i1> undef to <8 x i16>
; AVX-NEXT: Cost Model: Found an
estimated cost of 1 for instruction: %V16i16 = zext <16 x i1> undef to <16 x i16>
; AVX-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %V32i16 = zext <32 x i1> undef to <32 x i16>
; AVX-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V2i8 = zext <2 x i1> undef to <2 x i8>
; AVX-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V4i8 = zext <4 x i1> undef to <4 x i8>
; AVX-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V8i8 = zext <8 x i1> undef to <8 x i8>
; AVX-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V16i8 = zext <16 x i1> undef to <16 x i8>

```

```

i8>
; AVX-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V32i8 = zext <32 x i1> undef to <32 x
i8>
; AVX-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V64i8 = zext <64 x i1> undef to <64 x
i8>
; AVX-NEXT: Cost Model: Found an estimated cost of 0 for instruction: ret i32 undef
;
; AVX512VL256-LABEL: 'zext256_vXi1'
; AVX512VL256-NEXT:
  Cost Model: Found an estimated cost of 2 for instruction: %V2i64 = zext <2 x i1> undef to <2 x i64>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V4i64 = zext <4 x i1> undef
to <4 x i64>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 5 for instruction: %V8i64 = zext <8 x i1> undef
to <8 x i64>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V2i32 = zext <2 x i1> undef
to <2 x i32>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V4i32 = zext <4 x i1> undef
to <4 x i32>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V8i32 = zext <8 x i1> undef
to <8 x i32>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 5 for instruction: %V16i32 = zext <16 x i1>
undef to <16 x i32>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 5 for instruction: %V2i16 = zext <2 x i1> undef
to <2 x i16>
; AVX512VL256-NEXT: Cost Model:
  Found an estimated cost of 5 for instruction: %V4i16 = zext <4 x i1> undef to <4 x i16>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 5 for instruction: %V8i16 = zext <8 x i1> undef
to <8 x i16>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 12 for instruction: %V16i16 = zext <16 x i1>
undef to <16 x i16>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 24 for instruction: %V32i16 = zext <32 x i1>
undef to <32 x i16>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 6 for instruction: %V2i8 = zext <2 x i1> undef to
<2 x i8>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 6 for instruction: %V4i8 = zext <4 x i1> undef to
<4 x i8>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 6 for instruction: %V8i8 = zext <8 x i1> undef to
<8 x i8>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 12 for instruction: %V16i8 = zext <16 x i1>
undef to <16 x i8>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 25
for instruction: %V32i8 = zext <32 x i1> undef to <32 x i8>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 50 for instruction: %V64i8 = zext <64 x i1>
undef to <64 x i8>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 0 for instruction: ret i32 undef
;
; AVX512VL512-LABEL: 'zext256_vXi1'
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V2i64 = zext <2 x i1> undef

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```

to <2 x i64>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V4i64 = zext <4 x i1> undef
to <4 x i64>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V8i64 = zext <8 x i1> undef
to <8 x i64>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V2i32 = zext <2 x i1> undef
to <2 x i32>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V4i32 = zext <4 x i1> undef
to <4 x i32>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 2 for instruction:
%V8i32 = zext <8 x i1> undef to <8 x i32>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V16i32 = zext <16 x i1>
undef to <16 x i32>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %V2i16 = zext <2 x i1> undef
to <2 x i16>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %V4i16 = zext <4 x i1> undef
to <4 x i16>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %V8i16 = zext <8 x i1> undef
to <8 x i16>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %V16i16 = zext <16 x i1>
undef to <16 x i16>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 9 for instruction: %V32i16 = zext <32 x i1>
undef to <32 x i16>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %V2i8 = zext <2 x i1> undef to
<2 x i8>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %V4i8 = zext <4 x i1> undef
to <4 x i8>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %V8i8 = zext <8 x i1> undef to
<8 x i8>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %V16i8 = zext <16 x i1> undef
to <16 x i8>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 9 for instruction: %V32i8 = zext <32 x i1> undef
to <32 x i8>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 19 for instruction: %V64i8 = zext <64 x i1>
undef to <64 x i8>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 0 for instruction: ret i32 undef
;
; SKX256-LABEL: 'zext256_vXi1'
; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V2i64 = zext <2 x i1> undef to <2 x
i64>
; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V4i64 = zext <4 x i1> undef to <4 x
i64>
; SKX256-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %V8i64 = zext <8 x i1> undef to <8 x
i64>
; SKX256-NEXT: Cost Model:
Found an estimated cost of 2 for instruction: %V2i32 = zext <2 x i1> undef to <2 x i32>
; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V4i32 = zext <4 x i1> undef to <4 x
i32>

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; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V8i32 = zext <8 x i1> undef to <8 x i32>
; SKX256-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %V16i32 = zext <16 x i1> undef to <16 x i32>
; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V2i16 = zext <2 x i1> undef to <2 x i16>
; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V4i16 = zext <4 x i1> undef to <4 x i16>
; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V8i16 = zext <8 x i1> undef to <8 x i16>
; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V16i16 = zext <16 x i1> undef to <16 x i16>
; SKX256-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %V32i16 = zext <32 x i1> undef to <32 x i16>
; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V2i8 = zext <2 x i1> undef to <2 x i8>
; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V4i8 = zext <4 x i1> undef to <4 x i8>
; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V8i8 = zext <8 x i1> undef to <8 x i8>
; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V16i8 = zext <16 x i1> undef to <16 x i8>
; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V32i8 = zext <32 x i1> undef to <32 x i8>
; SKX256-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %V64i8 = zext <64 x i1> undef to <64 x i8>
; SKX256-NEXT: Cost Model: Found an estimated cost of 0 for instruction: ret i32 undef
;
; SKX512-LABEL: 'zext256_vXi1'
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V2i64 = zext <2 x i1> undef to <2 x i64>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V4i64 = zext <4 x i1> undef to <4 x i64>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V8i64 = zext <8 x i1> undef to <8 x i64>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V2i32 = zext <2 x i1> undef to <2 x i32>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V4i32 = zext <4 x i1> undef to <4 x i32>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V8i32 = zext <8 x i1> undef to <8 x i32>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V16i32 = zext <16 x i1> undef to <16 x i32>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V2i16 = zext <2 x i1> undef to <2 x i16>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V4i16 = zext <4 x i1> undef to <4 x i16>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V8i16 = zext <8 x i1> undef to <8 x i16>

```

i16>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V16i16 = zext <16 x i1> undef to
<16 x i16>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V32i16 = zext <32 x i1> undef to
<32 x i16>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V2i8 = zext <2 x i1> undef to <2 x
i8>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V4i8 = zext <4 x i1> undef to <4 x
i8>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V8i8 = zext <8 x i1> undef to <8 x
i8>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V16i8 = zext <16 x i1> undef to <16
x i8>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V32i8 = zext <32 x i1> undef to <32
x i8>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V64i8 = zext <64 x i1> undef to <64
x i8>
; SKX512-NEXT: Cost Model: Found an estimated cost of 0 for instruction:
ret i32 undef
;
%V2i64 = zext <2 x i1> undef to <2 x i64>
%V4i64 = zext <4 x i1> undef to <4 x i64>
%V8i64 = zext <8 x i1> undef to <8 x i64>

%V2i32 = zext <2 x i1> undef to <2 x i32>
%V4i32 = zext <4 x i1> undef to <4 x i32>
%V8i32 = zext <8 x i1> undef to <8 x i32>
%V16i32 = zext <16 x i1> undef to <16 x i32>

%V2i16 = zext <2 x i1> undef to <2 x i16>
%V4i16 = zext <4 x i1> undef to <4 x i16>
%V8i16 = zext <8 x i1> undef to <8 x i16>
%V16i16 = zext <16 x i1> undef to <16 x i16>
%V32i16 = zext <32 x i1> undef to <32 x i16>

%V2i8 = zext <2 x i1> undef to <2 x i8>
%V4i8 = zext <4 x i1> undef to <4 x i8>
%V8i8 = zext <8 x i1> undef to <8 x i8>
%V16i8 = zext <16 x i1> undef to <16 x i8>
%V32i8 = zext <32 x i1> undef to <32 x i8>
%V64i8 = zext <64 x i1> undef to <64 x i8>

ret i32 undef
}

define i32 @sext256_vXi1() "min-legal-vector-width"="256" {
; AVX-LABEL: 'sext256_vXi1'
; AVX-NEXT: Cost Model: Found an estimated cost of 1 for instruction:

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```

%I64 = sext i1 undef to i64
; AVX-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V2i64 = sext <2 x i1> undef to <2 x
i64>
; AVX-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %V4i64 = sext <4 x i1> undef to <4 x
i64>
; AVX-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %V8i64 = sext <8 x i1> undef to <8 x
i64>
; AVX-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %I32 = sext i1 undef to i32
; AVX-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V2i32 = sext <2 x i1> undef to <2 x
i32>
; AVX-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V4i32 = sext <4 x i1> undef to <4 x
i32>
; AVX-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %V8i32 = sext <8 x i1> undef to <8 x
i32>
; AVX-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %V16i32 = sext <16 x i1> undef to <16 x
i32>
; AVX-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %I16
= sext i1 undef to i16
; AVX-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V2i16 = sext <2 x i1> undef to <2 x
i16>
; AVX-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V4i16 = sext <4 x i1> undef to <4 x
i16>
; AVX-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V8i16 = sext <8 x i1> undef to <8 x
i16>
; AVX-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V16i16 = sext <16 x i1> undef to <16 x
i16>
; AVX-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %V32i16 = sext <32 x i1> undef to <32 x
i16>
; AVX-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %I8 = sext i1 undef to i8
; AVX-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V2i8 = sext <2 x i1> undef to <2 x i8>
; AVX-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V4i8 = sext <4 x i1> undef to <4 x i8>
; AVX-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V8i8 = sext
<8 x i1> undef to <8 x i8>
; AVX-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V16i8 = sext <16 x i1> undef to <16 x
i8>
; AVX-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V32i8 = sext <32 x i1> undef to <32 x
i8>
; AVX-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %V64i8 = sext <64 x i1> undef to <64 x
i8>
; AVX-NEXT: Cost Model: Found an estimated cost of 0 for instruction: ret i32 undef
;
; AVX512VL256-LABEL: 'sext256_vXi1'
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %I64 = sext i1 undef to i64
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V2i64 = sext <2 x i1> undef
to <2 x i64>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V4i64 = sext <4 x i1> undef
to <4 x i64>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %V8i64 = sext <8 x i1> undef

```

to <8 x i64>
; AVX512VL256-NEXT: Cost Model: Found
an estimated cost of 1 for instruction: %I32 = sext i1 undef to i32
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V2i32 = sext <2 x i1> undef
to <2 x i32>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V4i32 = sext <4 x i1> undef
to <4 x i32>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V8i32 = sext <8 x i1> undef
to <8 x i32>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %V16i32 = sext <16 x i1>
undef to <16 x i32>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %I16 = sext i1 undef to i16
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %V2i16 = sext <2 x i1> undef
to <2 x i16>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %V4i16 = sext <4 x i1> undef
to <4 x i16>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %V8i16 = sext <8
x i1> undef to <8 x i16>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 10 for instruction: %V16i16 = sext <16 x i1>
undef to <16 x i16>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 20 for instruction: %V32i16 = sext <32 x i1>
undef to <32 x i16>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %I8 = sext i1 undef to i8
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 5 for instruction: %V2i8 = sext <2 x i1> undef to
<2 x i8>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 5 for instruction: %V4i8 = sext <4 x i1> undef to
<4 x i8>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 5 for instruction: %V8i8 = sext <8 x i1> undef to
<8 x i8>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 10 for instruction: %V16i8 = sext <16 x i1>
undef to <16 x i8>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 21 for instruction: %V32i8 = sext <32 x i1>
undef to <32 x i8>
; AVX512VL256-NEXT:
Cost Model: Found an estimated cost of 42 for instruction: %V64i8 = sext <64 x i1> undef to <64 x i8>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 0 for instruction: ret i32 undef
;
; AVX512VL512-LABEL: 'sext256_vXi1'
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %I64 = sext i1 undef to i64
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V2i64 = sext <2 x i1> undef
to <2 x i64>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V4i64 = sext <4 x i1> undef
to <4 x i64>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V8i64 = sext <8 x i1> undef
to <8 x i64>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %I32 = sext i1 undef to i32
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V2i32 = sext <2 x i1> undef
to <2 x i32>


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; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 1 for
instruction: %V4i32 = sext <4 x i1> undef to <4 x i32>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V8i32 = sext <8 x i1> undef
to <8 x i32>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V16i32 = sext <16 x i1>
undef to <16 x i32>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %I16 = sext i1 undef to i16
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %V2i16 = sext <2 x i1> undef
to <2 x i16>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %V4i16 = sext <4 x i1> undef
to <4 x i16>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %V8i16 = sext <8 x i1> undef
to <8 x i16>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %V16i16 = sext <16 x i1>
undef to <16 x i16>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 7 for instruction: %V32i16 = sext <32 x i1>
undef to <32 x i16>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %I8 = sext i1 undef to i8
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %V2i8 = sext <2 x i1> undef to
<2 x i8>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %V4i8 = sext <4 x i1> undef to
<4 x i8>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %V8i8 = sext <8 x i1> undef to
<8 x i8>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %V16i8 = sext <16 x i1> undef
to <16 x i8>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 7 for instruction: %V32i8 = sext <32 x i1> undef
to <32 x i8>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 15 for instruction: %V64i8 = sext <64 x i1>
undef to <64 x i8>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 0 for instruction: ret i32 undef
;
; SKX256-LABEL: 'sext256_vXi1'
; SKX256-NEXT: Cost Model:
Found an estimated cost of 1 for instruction: %I64 = sext i1 undef to i64
; SKX256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V2i64 = sext <2 x i1> undef to <2 x
i64>
; SKX256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V4i64 = sext <4 x i1> undef to <4 x
i64>
; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V8i64 = sext <8 x i1> undef to <8 x
i64>
; SKX256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %I32 = sext i1 undef to i32
; SKX256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V2i32 = sext <2 x i1> undef to <2 x
i32>
; SKX256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V4i32 = sext <4 x i1> undef to <4 x
i32>
; SKX256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V8i32 = sext <8 x i1> undef to <8 x
i32>

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; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V16i32 = sext <16 x i1> undef to
<16 x i32>
; SKX256-NEXT:
Cost Model: Found an estimated cost of 1 for instruction: %I16 = sext i1 undef to i16
; SKX256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V2i16 = sext <2 x i1> undef to <2 x
i16>
; SKX256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V4i16 = sext <4 x i1> undef to <4 x
i16>
; SKX256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V8i16 = sext <8 x i1> undef to <8 x
i16>
; SKX256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V16i16 = sext <16 x i1> undef to
<16 x i16>
; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V32i16 = sext <32 x i1> undef to
<32 x i16>
; SKX256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %I8 = sext i1 undef to i8
; SKX256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V2i8 = sext <2 x i1> undef to <2 x
i8>
; SKX256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V4i8 = sext <4 x i1> undef to
<4 x i8>
; SKX256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V8i8 = sext <8 x i1> undef to <8 x
i8>
; SKX256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V16i8 = sext <16 x i1> undef to <16
x i8>
; SKX256-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V32i8 = sext <32 x i1> undef to <32
x i8>
; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V64i8 = sext <64 x i1> undef to <64
x i8>
; SKX256-NEXT: Cost Model: Found an estimated cost of 0 for instruction: ret i32 undef
;
; SKX512-LABEL: 'sext256_vXi1'
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %I64 = sext i1 undef to i64
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V2i64 = sext <2 x i1> undef to <2 x
i64>
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V4i64 = sext <4 x i1> undef to <4 x
i64>
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction:
%V8i64 = sext <8 x i1> undef to <8 x i64>
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %I32 = sext i1 undef to i32
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V2i32 = sext <2 x i1> undef to <2 x
i32>
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V4i32 = sext <4 x i1> undef to <4 x
i32>
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V8i32 = sext <8 x i1> undef to <8 x
i32>
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V16i32 = sext <16 x i1> undef to
<16 x i32>
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %I16 = sext i1 undef to i16
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V2i16 = sext <2 x i1> undef to <2 x

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i16>
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V4i16 = sext <4 x i1> undef to <4 x
i16>
; SKX512-NEXT: Cost Model: Found an estimated cost
of 1 for instruction: %V8i16 = sext <8 x i1> undef to <8 x i16>
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V16i16 = sext <16 x i1> undef to
<16 x i16>
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V32i16 = sext <32 x i1> undef to
<32 x i16>
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %I8 = sext i1 undef to i8
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V2i8 = sext <2 x i1> undef to <2 x
i8>
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V4i8 = sext <4 x i1> undef to <4 x
i8>
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V8i8 = sext <8 x i1> undef to <8 x
i8>
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V16i8 = sext <16 x i1> undef to <16
x i8>
; SKX512-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V32i8 = sext <32 x i1> undef to <32
x i8>
; SKX512-NEXT: Cost
Model: Found an estimated cost of 1 for instruction: %V64i8 = sext <64 x i1> undef to <64 x i8>
; SKX512-NEXT: Cost Model: Found an estimated cost of 0 for instruction: ret i32 undef
;
%i64 = sext i1 undef to i64
%V2i64 = sext <2 x i1> undef to <2 x i64>
%V4i64 = sext <4 x i1> undef to <4 x i64>
%V8i64 = sext <8 x i1> undef to <8 x i64>

%i32 = sext i1 undef to i32
%V2i32 = sext <2 x i1> undef to <2 x i32>
%V4i32 = sext <4 x i1> undef to <4 x i32>
%V8i32 = sext <8 x i1> undef to <8 x i32>
%V16i32 = sext <16 x i1> undef to <16 x i32>

%i16 = sext i1 undef to i16
%V2i16 = sext <2 x i1> undef to <2 x i16>
%V4i16 = sext <4 x i1> undef to <4 x i16>
%V8i16 = sext <8 x i1> undef to <8 x i16>
%V16i16 = sext <16 x i1> undef to <16 x i16>
%V32i16 = sext <32 x i1> undef to <32 x i16>

%i8 = sext i1 undef to i8
%V2i8 = sext <2 x i1> undef to <2 x i8>
%V4i8 = sext <4 x i1> undef to <4 x i8>
%V8i8 = sext <8 x i1> undef to <8 x i8>
%V16i8 = sext <16 x i1> undef

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to <16 x i8>
%V32i8 = sext <32 x i1> undef to <32 x i8>
%V64i8 = sext <64 x i1> undef to <64 x i8>

ret i32 undef
}

define i32 @trunc_vXi1() "min-legal-vector-width"="256" {
; AVX-LABEL: 'trunc_vXi1'
; AVX-NEXT: Cost Model: Found an estimated cost of 0 for instruction: %V2i64 = trunc <2 x i64> undef to <2 x
i1>
; AVX-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %V4i64 = trunc <4 x i64> undef to <4 x
i1>
; AVX-NEXT: Cost Model: Found an estimated cost of 9 for instruction: %V8i64 = trunc <8 x i64> undef to <8 x
i1>
; AVX-NEXT: Cost Model: Found an estimated cost of 11 for instruction: %V16i64 = trunc <16 x i64> undef to
<16 x i1>
; AVX-NEXT: Cost Model: Found an estimated cost of 23 for instruction: %V32i64 = trunc <32 x i64> undef to
<32 x i1>
; AVX-NEXT: Cost Model: Found an estimated cost of 46 for instruction: %V64i64 = trunc <64 x i64> undef to
<64 x i1>
; AVX-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V2i32 = trunc <2 x i32>
undef to <2 x i1>
; AVX-NEXT: Cost Model: Found an estimated cost of 0 for instruction: %V4i32 = trunc <4 x i32> undef to <4 x
i1>
; AVX-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V8i32 = trunc <8 x i32> undef to <8 x
i1>
; AVX-NEXT: Cost Model: Found an estimated cost of 8 for instruction: %V16i32 = trunc <16 x i32> undef to <16
x i1>
; AVX-NEXT: Cost Model: Found an estimated cost of 17 for instruction: %V32i32 = trunc <32 x i32> undef to
<32 x i1>
; AVX-NEXT: Cost Model: Found an estimated cost of 34 for instruction: %V64i32 = trunc <64 x i32> undef to
<64 x i1>
; AVX-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V2i16 = trunc <2 x i16> undef to <2 x
i1>
; AVX-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V4i16 = trunc <4 x i16> undef to <4 x
i1>
; AVX-NEXT: Cost Model: Found an estimated cost of 0 for instruction: %V8i16 = trunc <8 x i16> undef to <8 x
i1>
; AVX-NEXT: Cost Model: Found an estimated cost of 4 for
instruction: %V16i16 = trunc <16 x i16> undef to <16 x i1>
; AVX-NEXT: Cost Model: Found an estimated cost of 9 for instruction: %V32i16 = trunc <32 x i16> undef to <32
x i1>
; AVX-NEXT: Cost Model: Found an estimated cost of 18 for instruction: %V64i16 = trunc <64 x i16> undef to
<64 x i1>
; AVX-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V2i8 = trunc <2 x i8> undef to <2 x i1>
; AVX-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V4i8 = trunc <4 x i8> undef to <4 x i1>
; AVX-NEXT: Cost Model: Found an estimated cost of 1 for instruction: %V8i8 = trunc <8 x i8> undef to <8 x i1>

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```

; AVX-NEXT: Cost Model: Found an estimated cost of 0 for instruction: %V16i8 = trunc <16 x i8> undef to <16 x
i1>
; AVX-NEXT: Cost Model: Found an estimated cost of 0 for instruction: %V32i8 = trunc <32 x i8> undef to <32 x
i1>
; AVX-NEXT: Cost Model: Found an estimated cost of 0 for instruction: %V64i8 = trunc <64 x i8> undef to <64 x
i1>
; AVX-NEXT: Cost Model:
Found an estimated cost of 0 for instruction: ret i32 undef
;
; AVX512VL256-LABEL: 'trunc_vXi1'
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V2i64 = trunc <2 x i64>
undef to <2 x i1>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V4i64 = trunc <4 x i64>
undef to <4 x i1>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 9 for instruction: %V8i64 = trunc <8 x i64>
undef to <8 x i1>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 11 for instruction: %V16i64 = trunc <16 x i64>
undef to <16 x i1>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 22 for instruction: %V32i64 = trunc <32 x i64>
undef to <32 x i1>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 44 for instruction: %V64i64 = trunc <64 x i64>
undef to <64 x i1>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V2i32 = trunc <2 x i32>
undef to <2 x i1>
; AVX512VL256-NEXT: Cost Model: Found
an estimated cost of 2 for instruction: %V4i32 = trunc <4 x i32> undef to <4 x i1>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V8i32 = trunc <8 x i32>
undef to <8 x i1>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 5 for instruction: %V16i32 = trunc <16 x i32>
undef to <16 x i1>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 10 for instruction: %V32i32 = trunc <32 x i32>
undef to <32 x i1>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 20 for instruction: %V64i32 = trunc <64 x i32>
undef to <64 x i1>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %V2i16 = trunc <2 x i16>
undef to <2 x i1>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %V4i16 = trunc <4 x i16>
undef to <4 x i1>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %V8i16 = trunc <8 x i16>
undef to <8 x i1>
; AVX512VL256-NEXT: Cost Model: Found an estimated
cost of 8 for instruction: %V16i16 = trunc <16 x i16> undef to <16 x i1>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 16 for instruction: %V32i16 = trunc <32 x i16>
undef to <32 x i1>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 32 for instruction: %V64i16 = trunc <64 x i16>
undef to <64 x i1>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %V2i8 = trunc <2 x i8> undef
to <2 x i1>

```

```

; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %V4i8 = trunc <4 x i8> undef
to <4 x i1>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %V8i8 = trunc <8 x i8> undef
to <8 x i1>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 8 for instruction: %V16i8 = trunc <16 x i8>
undef to <16 x i1>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 17 for instruction: %V32i8 = trunc <32 x i8>
undef to <32 x i1>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 34 for
instruction: %V64i8 = trunc <64 x i8> undef to <64 x i1>
; AVX512VL256-NEXT: Cost Model: Found an estimated cost of 0 for instruction: ret i32 undef
;
; AVX512VL512-LABEL: 'trunc_vXi1'
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V2i64 = trunc <2 x i64>
undef to <2 x i1>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V4i64 = trunc <4 x i64>
undef to <4 x i1>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V8i64 = trunc <8 x i64>
undef to <8 x i1>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 11 for instruction: %V16i64 = trunc <16 x i64>
undef to <16 x i1>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 22 for instruction: %V32i64 = trunc <32 x i64>
undef to <32 x i1>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 44 for instruction: %V64i64 = trunc <64 x i64>
undef to <64 x i1>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 2 for instruction:
%V2i32 = trunc <2 x i32> undef to <2 x i1>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V4i32 = trunc <4 x i32>
undef to <4 x i1>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V8i32 = trunc <8 x i32>
undef to <8 x i1>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V16i32 = trunc <16 x i32>
undef to <16 x i1>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %V32i32 = trunc <32 x i32>
undef to <32 x i1>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 8 for instruction: %V64i32 = trunc <64 x i32>
undef to <64 x i1>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %V2i16 = trunc <2 x i16>
undef to <2 x i1>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %V4i16 = trunc <4 x i16>
undef to <4 x i1>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %V8i16
= trunc <8 x i16> undef to <8 x i1>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %V16i16 = trunc <16 x i16>
undef to <16 x i1>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 7 for instruction: %V32i16 = trunc <32 x i16>
undef to <32 x i1>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 14 for instruction: %V64i16 = trunc <64 x i16>

```

```

undef to <64 x i1>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %V2i8 = trunc <2 x i8> undef
to <2 x i1>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %V4i8 = trunc <4 x i8> undef
to <4 x i1>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %V8i8 = trunc <8 x i8> undef
to <8 x i1>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 3 for instruction: %V16i8 = trunc <16 x i8>
undef to <16 x i1>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 7 for instruction: %V32i8 = trunc <32 x i8>
undef to <32 x i1>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 15 for instruction: %V64i8 = trunc <64 x i8>
undef to <64 x i1>
; AVX512VL512-NEXT: Cost Model: Found an estimated cost of 0 for instruction: ret i32 undef
;
; SKX256-LABEL: 'trunc_vXi1'
; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V2i64 = trunc <2 x i64> undef to <2
x i1>
; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V4i64 = trunc <4 x i64> undef to <4
x i1>
; SKX256-NEXT: Cost Model: Found an estimated cost of 9 for instruction: %V8i64 = trunc <8 x i64> undef to <8
x i1>
; SKX256-NEXT: Cost Model: Found an estimated cost of 11 for instruction: %V16i64 = trunc <16 x i64> undef to
<16 x i1>
; SKX256-NEXT: Cost Model: Found an estimated cost of 23 for instruction: %V32i64 = trunc <32 x i64> undef to
<32 x i1>
; SKX256-NEXT: Cost Model: Found an estimated cost of 47 for instruction: %V64i64 = trunc <64 x i64> undef to
<64 x i1>
; SKX256-NEXT: Cost
Model: Found an estimated cost of 2 for instruction: %V2i32 = trunc <2 x i32> undef to <2 x i1>
; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V4i32 = trunc <4 x i32> undef to <4
x i1>
; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V8i32 = trunc <8 x i32> undef to <8
x i1>
; SKX256-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %V16i32 = trunc <16 x i32> undef to
<16 x i1>
; SKX256-NEXT: Cost Model: Found an estimated cost of 9 for instruction: %V32i32 = trunc <32 x i32> undef to
<32 x i1>
; SKX256-NEXT: Cost Model: Found an estimated cost of 19 for instruction: %V64i32 = trunc <64 x i32> undef to
<64 x i1>
; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V2i16 = trunc <2 x i16> undef to <2
x i1>
; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V4i16 = trunc <4 x i16> undef to <4
x i1>
; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction:
%V8i16 = trunc <8 x i16> undef to <8 x i1>
; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V16i16 = trunc <16 x i16> undef to
<16 x i1>

```

```

; SKX256-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %V32i16 = trunc <32 x i16> undef to
<32 x i1>
; SKX256-NEXT: Cost Model: Found an estimated cost of 8 for instruction: %V64i16 = trunc <64 x i16> undef to
<64 x i1>
; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V2i8 = trunc <2 x i8> undef to <2 x
i1>
; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V4i8 = trunc <4 x i8> undef to <4 x
i1>
; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V8i8 = trunc <8 x i8> undef to <8 x
i1>
; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V16i8 = trunc <16 x i8> undef to
<16 x i1>
; SKX256-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V32i8 = trunc <32 x i8> undef to
<32 x i1>
; SKX256-NEXT:
Cost Model: Found an estimated cost of 4 for instruction: %V64i8 = trunc <64 x i8> undef to <64 x i1>
; SKX256-NEXT: Cost Model: Found an estimated cost of 0 for instruction: ret i32 undef
;
; SKX512-LABEL: 'trunc_vXi1'
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V2i64 = trunc <2 x i64> undef to <2
x i1>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V4i64 = trunc <4 x i64> undef to <4
x i1>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V8i64 = trunc <8 x i64> undef to <8
x i1>
; SKX512-NEXT: Cost Model: Found an estimated cost of 11 for instruction: %V16i64 = trunc <16 x i64> undef to
<16 x i1>
; SKX512-NEXT: Cost Model: Found an estimated cost of 23 for instruction: %V32i64 = trunc <32 x i64> undef to
<32 x i1>
; SKX512-NEXT: Cost Model: Found an estimated cost of 47 for instruction: %V64i64 = trunc <64 x i64> undef to
<64 x i1>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction:
%V2i32 = trunc <2 x i32> undef to <2 x i1>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V4i32 = trunc <4 x i32> undef to <4
x i1>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V8i32 = trunc <8 x i32> undef to <8
x i1>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V16i32 = trunc <16 x i32> undef to
<16 x i1>
; SKX512-NEXT: Cost Model: Found an estimated cost of 5 for instruction: %V32i32 = trunc <32 x i32> undef to
<32 x i1>
; SKX512-NEXT: Cost Model: Found an estimated cost of 11 for instruction: %V64i32 = trunc <64 x i32> undef to
<64 x i1>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V2i16 = trunc <2 x i16> undef to <2
x i1>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V4i16 = trunc <4 x i16> undef to <4
x i1>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V8i16 = trunc <8 x i16> undef to <8

```



```

x i1>
;
SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V16i16 = trunc <16 x i16> undef to
<16 x i1>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V32i16 = trunc <32 x i16> undef to
<32 x i1>
; SKX512-NEXT: Cost Model: Found an estimated cost of 4 for instruction: %V64i16 = trunc <64 x i16> undef to
<64 x i1>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V2i8 = trunc <2 x i8> undef to <2 x
i1>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V4i8 = trunc <4 x i8> undef to <4 x
i1>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V8i8 = trunc <8 x i8> undef to <8 x
i1>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V16i8 = trunc <16 x i8> undef to
<16 x i1>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for instruction: %V32i8 = trunc <32 x i8> undef to
<32 x i1>
; SKX512-NEXT: Cost Model: Found an estimated cost of 2 for
instruction: %V64i8 = trunc <64 x i8> undef to <64 x i1>
; SKX512-NEXT: Cost Model: Found an estimated cost of 0 for instruction: ret i32 undef
;
%V2i64 = trunc <2 x i64> undef to <2 x i1>
%V4i64 = trunc <4 x i64> undef to <4 x i1>
%V8i64 = trunc <8 x i64> undef to <8 x i1>
%V16i64 = trunc <16 x i64> undef to <16 x i1>
%V32i64 = trunc <32 x i64> undef to <32 x i1>
%V64i64 = trunc <64 x i64> undef to <64 x i1>

%V2i32 = trunc <2 x i32> undef to <2 x i1>
%V4i32 = trunc <4 x i32> undef to <4 x i1>
%V8i32 = trunc <8 x i32> undef to <8 x i1>
%V16i32 = trunc <16 x i32> undef to <16 x i1>
%V32i32 = trunc <32 x i32> undef to <32 x i1>
%V64i32 = trunc <64 x i32> undef to <64 x i1>

%V2i16 = trunc <2 x i16> undef to <2 x i1>
%V4i16 = trunc <4 x i16> undef to <4 x i1>
%V8i16 = trunc <8 x i16> undef to <8 x i1>
%V16i16 = trunc <16 x i16> undef to <16 x i1>
%V32i16 = trunc <32 x i16> undef to <32 x i1>
%V64i16 = trunc <64 x i16> undef to <64 x i1>

%V2i8 = trunc
<2 x i8> undef to <2 x i1>
%V4i8 = trunc <4 x i8> undef to <4 x i1>
%V8i8 = trunc <8 x i8> undef to <8 x i1>
%V16i8 = trunc <16 x i8> undef to <16 x i1>

```

%V32i8 = trunc <32 x i8> undef to <32 x i1>

%V64i8 = trunc <64 x i8> undef to <64 x i1>

ret i32 undef

}

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; NOTE: Assertions have been autogenerated by utils/update_test_checks.py UTC_ARGS: --include-generated-funcs

; RUN: opt -S -verify -iroutliner -ir-outlining-no-cost < %s | FileCheck %s

; This test checks that debug info is recognized as able to be extracted along with the other instructions, but is not included in the consolidated function.

```
define void @function1() !dbg !6 {
entry:
  %a = alloca i32, align 4, !dbg !17
  call void @llvm.dbg.value(metadata i32* %a, metadata !9, metadata !DIExpression()), !dbg !17
  %b = alloca i32, align 4, !dbg !18
  call void @llvm.dbg.value(metadata i32* %b, metadata !11, metadata !DIExpression()), !dbg !18
  %c = alloca i32, align 4, !dbg !19
  call void @llvm.dbg.value(metadata i32* %c, metadata !12, metadata !DIExpression()), !dbg !19
  store i32 2, i32* %a, align 4, !dbg !20
  store i32 3, i32* %b, align 4, !dbg !21
  store i32 4, i32* %c, align 4, !dbg !22
  %al = load i32, i32* %a, align 4, !dbg !23
  call void @llvm.dbg.value(metadata i32 %al,
  metadata !13, metadata !DIExpression()), !dbg !23
  %bl = load i32, i32* %b, align 4, !dbg !24
  call void @llvm.dbg.value(metadata i32 %bl, metadata !15, metadata !DIExpression()), !dbg !24
  %cl = load i32, i32* %c, align 4, !dbg !25
  call void @llvm.dbg.value(metadata i32 %cl, metadata !16, metadata !DIExpression()), !dbg !25
  ret void, !dbg !26
}
```

```
define void @function2() !dbg !27 {
entry:
  %a = alloca i32, align 4, !dbg !35
  call void @llvm.dbg.value(metadata i32* %a, metadata !29, metadata !DIExpression()), !dbg !35
  %b = alloca i32, align 4, !dbg !36
  call void @llvm.dbg.value(metadata i32* %b, metadata !30, metadata !DIExpression()), !dbg !36
  %c = alloca i32, align 4, !dbg !37
  call void @llvm.dbg.value(metadata i32* %c, metadata !31, metadata !DIExpression()), !dbg !37
  store i32 2, i32* %a, align 4, !dbg !38
  store i32 3, i32* %b, align 4, !dbg !39
  store i32 4, i32* %c, align 4, !dbg !40
  %al = load i32, i32* %a, align 4, !dbg !41
  call void @llvm.dbg.value(metadata
  i32 %al, metadata !32, metadata !DIExpression()), !dbg !41
  %bl = load i32, i32* %b, align 4, !dbg !42
  call void @llvm.dbg.value(metadata i32 %bl, metadata !33, metadata !DIExpression()), !dbg !42
  %cl = load i32, i32* %c, align 4, !dbg !43
  call void @llvm.dbg.value(metadata i32 %cl, metadata !34, metadata !DIExpression()), !dbg !43
```

```
ret void, !dbg !44
}
```

```
; Function Attrs: nounwind readnone speculatable willreturn
declare void @!llvm.dbg.value(metadata, metadata, metadata) #0
```

```
attributes #0 = { nounwind readnone speculatable willreturn }
```

```
!llvm.dbg.cu = !{!0}
!llvm.debugify = !{!3, !4}
!llvm.module.flags = !{!5}
```

```
!0 = distinct !DICompileUnit(language: DW_LANG_C, file: !1, producer: "debugify", isOptimized: true,
runtimeVersion: 0, emissionKind: FullDebug, enums: !2)
!1 = !DIFile(filename: "legal-debug.ll", directory: "")
!2 = !{}
!3 = !{i32 20}
!4 = !{i32 12}
!5 = !{i32 2, !"Debug Info Version", i32 3}
!6 = distinct !DISubprogram(name: "function1", linkageName: "function1",
scope: null, file: !1, line: 1, type: !7, scopeLine: 1, spFlags: DISPFlagDefinition | DISPFlagOptimized, unit: !0,
retainedNodes: !8)
!7 = !DISubroutineType(types: !2)
!8 = !{!9, !11, !12, !13, !15, !16}
!9 = !DILocalVariable(name: "1", scope: !6, file: !1, line: 1, type: !10)
!10 = !DIBasicType(name: "ty64", size: 64, encoding: DW_ATE_unsigned)
!11 = !DILocalVariable(name: "2", scope: !6, file: !1, line: 2, type: !10)
!12 = !DILocalVariable(name: "3", scope: !6, file: !1, line: 3, type: !10)
!13 = !DILocalVariable(name: "4", scope: !6, file: !1, line: 7, type: !14)
!14 = !DIBasicType(name: "ty32", size: 32, encoding: DW_ATE_unsigned)
!15 = !DILocalVariable(name: "5", scope: !6, file: !1, line: 8, type: !14)
!16 = !DILocalVariable(name: "6", scope: !6, file: !1, line: 9, type: !14)
!17 = !DILocation(line: 1, column: 1, scope: !6)
!18 = !DILocation(line: 2, column: 1, scope: !6)
!19 = !DILocation(line: 3, column: 1, scope: !6)
!20 = !DILocation(line: 4, column: 1, scope: !6)
!21
= !DILocation(line: 5, column: 1, scope: !6)
!22 = !DILocation(line: 6, column: 1, scope: !6)
!23 = !DILocation(line: 7, column: 1, scope: !6)
!24 = !DILocation(line: 8, column: 1, scope: !6)
!25 = !DILocation(line: 9, column: 1, scope: !6)
!26 = !DILocation(line: 10, column: 1, scope: !6)
!27 = distinct !DISubprogram(name: "function2", linkageName: "function2", scope: null, file: !1, line: 11, type: !7,
scopeLine: 11, spFlags: DISPFlagDefinition | DISPFlagOptimized, unit: !0, retainedNodes: !28)
!28 = !{!29, !30, !31, !32, !33, !34}
!29 = !DILocalVariable(name: "7", scope: !27, file: !1, line: 11, type: !10)
```

```

!30 = !DILocalVariable(name: "8", scope: !27, file: !1, line: 12, type: !10)
!31 = !DILocalVariable(name: "9", scope: !27, file: !1, line: 13, type: !10)
!32 = !DILocalVariable(name: "10", scope: !27, file: !1, line: 17, type: !14)
!33 = !DILocalVariable(name: "11", scope: !27, file: !1, line: 18, type: !14)
!34 = !DILocalVariable(name: "12", scope: !27, file: !1, line: 19, type:
!14)
!35 = !DILocation(line: 11, column: 1, scope: !27)
!36 = !DILocation(line: 12, column: 1, scope: !27)
!37 = !DILocation(line: 13, column: 1, scope: !27)
!38 = !DILocation(line: 14, column: 1, scope: !27)
!39 = !DILocation(line: 15, column: 1, scope: !27)
!40 = !DILocation(line: 16, column: 1, scope: !27)
!41 = !DILocation(line: 17, column: 1, scope: !27)
!42 = !DILocation(line: 18, column: 1, scope: !27)
!43 = !DILocation(line: 19, column: 1, scope: !27)
!44 = !DILocation(line: 20, column: 1, scope: !27)
; CHECK-LABEL: @function1(
; CHECK-NEXT: entry:
; CHECK-NEXT: [[A:%.*]] = alloca i32, align 4, !dbg [[DBG17:[!0-9]+]]
; CHECK-NEXT: call void @llvm.dbg.value(metadata i32* [[A]], metadata [[META9:[!0-9]+]], metadata
!DIExpression()), !dbg [[DBG17]]
; CHECK-NEXT: [[B:%.*]] = alloca i32, align 4, !dbg [[DBG18:[!0-9]+]]
; CHECK-NEXT: call void @llvm.dbg.value(metadata i32* [[B]], metadata [[META11:[!0-9]+]], metadata
!DIExpression()), !dbg [[DBG18]]
; CHECK-NEXT: [[C:%.*]]
= alloca i32, align 4, !dbg [[DBG19:[!0-9]+]]
; CHECK-NEXT: call void @llvm.dbg.value(metadata i32* [[C]], metadata [[META12:[!0-9]+]], metadata
!DIExpression()), !dbg [[DBG19]]
; CHECK-NEXT: call void @outlined_ir_func_0(i32* [[A]], i32* [[B]], i32* [[C]]), !dbg [[DBG20:[!0-9]+]]
; CHECK-NEXT: ret void, !dbg [[DBG21:[!0-9]+]]
;
;
; CHECK-LABEL: @function2(
; CHECK-NEXT: entry:
; CHECK-NEXT: [[A:%.*]] = alloca i32, align 4, !dbg [[DBG30:[!0-9]+]]
; CHECK-NEXT: call void @llvm.dbg.value(metadata i32* [[A]], metadata [[META24:[!0-9]+]], metadata
!DIExpression()), !dbg [[DBG30]]
; CHECK-NEXT: [[B:%.*]] = alloca i32, align 4, !dbg [[DBG31:[!0-9]+]]
; CHECK-NEXT: call void @llvm.dbg.value(metadata i32* [[B]], metadata [[META25:[!0-9]+]], metadata
!DIExpression()), !dbg [[DBG31]]
; CHECK-NEXT: [[C:%.*]] = alloca i32, align 4, !dbg [[DBG32:[!0-9]+]]
; CHECK-NEXT: call void @llvm.dbg.value(metadata i32* [[C]], metadata [[META26:[!0-9]+]], metadata
!DIExpression()),
!dbg [[DBG32]]
; CHECK-NEXT: call void @outlined_ir_func_0(i32* [[A]], i32* [[B]], i32* [[C]]), !dbg [[DBG33:[!0-9]+]]
; CHECK-NEXT: ret void, !dbg [[DBG34:[!0-9]+]]
;
;

```



```

; CHECK: @outlined_ir_func_0(i32* [[TMP0:%.*]], i32* [[TMP1:%.*]], i32* [[TMP2:%.*]])
; CHECK:   entry_to_outline:
; CHECK-NEXT:   store i32 2, i32* [[TMP0]], align 4
; CHECK-NEXT:   store i32 3, i32* [[TMP1]], align 4
; CHECK-NEXT:   store i32 4, i32* [[TMP2]], align 4
; CHECK-NEXT:   [[AL:%.*]] = load i32, i32* [[TMP0]], align 4
; CHECK-NEXT:   [[BL:%.*]] = load i32, i32* [[TMP1]], align 4
; CHECK-NEXT:   [[CL:%.*]] = load i32, i32* [[TMP2]], align 4
; CHECK-NEXT:   br label [[ENTRY_AFTER_OUTLINE_EXITSTUB:%.*]]
;
; RUN: llc -O3 -mtriple=powerpc-unknown-linux-gnu -mcpu=e500 -mattr=spe < %s | FileCheck %s

```

; PowerPC SPE is a rare in-tree target that has the FP_TO_SINT node marked
; as Legal.

```

; Verify that fptosi(42.1) isn't simplified when the rounding mode is
; unknown.
; Verify that no gross errors happen.
; CHECK-LABEL: @f20
; COMMON: cfdtsiz
define i32 @f20(double %a) strictfp {
entry:
  %result = call i32 @llvm.experimental.constrained.fptosi.i32.f64(double 42.1,
    metadata !"fpexcept.strict")
    strictfp
ret i32 %result
}

```

```

@llvm.fp.env = thread_local global i8 zeroinitializer, section "llvm.metadata"
declare i32 @llvm.experimental.constrained.fptosi.i32.f64(double, metadata)

```

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```
add_lldb_library(lldbPluginObjectContainerBSDArchive PLUGIN  
ObjectContainerBSDArchive.cpp
```

```
LINK_LIBS
```

```
  lldbCore
```

```
  lldbHost
```

```
  lldbSymbol
```

```
LINK_COMPONENTS
```

```
  Support
```

```
)
```

```
; RUN: llc -march=hexagon -hexagon-hvx-widen=32 < %s | FileCheck %s
```

```
; Truncating a type-to-be-widened to a legal type (v8i8).
```

```
; Check that this compiles successfully.
```

```
; CHECK-LABEL: f0:
```

```
; CHECK: dealloc_return
```

```
target datalayout = "e-m:e-p:32:32:32-a:0-n16:32-i64:64:64-i32:32:32-i16:16:16-i1:8:8-f32:32:32-f64:64:64-  
v32:32:32-v64:64:64-v512:512:512-v1024:1024:1024-v2048:2048:2048"
```

```
target triple = "hexagon"
```

```
define dlllexport void @f0(i8* %a0) local_unnamed_addr #0 {
```

```
  b0:
```

```
    %v0 = load i8, i8* undef, align 1
```

```
    %v1 = zext i8 %v0 to i16
```

```
    %v2 = add i16 0, %v1
```

```
    %v3 = icmp sgt i16 %v2, 1
```

```
    %v4 = select i1 %v3, i16 %v2, i16 1
```

```
    %v5 = udiv i16 -32768, %v4
```

```
    %v6 = zext i16 %v5 to i32
```

```
    %v7 = insertelement <8 x i32> undef, i32 %v6, i32 0
```

```
    %v8 = shufflevector <8 x i32> %v7, <8 x i32> undef, <8 x i32> zeroinitializer
```

```
    %v9 = load <8 x i16>, <8 x i16>* undef, align 2
```

```
    %v10 = sext <8 x i16> %v9 to <8 x i32>
```

```
    %v11 = mul nsw <8 x i32> %v8, %v10
```

```
    %v12 = add nsw <8 x i32> %v11, <i32 16384, i32 16384,
```

```
    i32 16384, i32 16384, i32 16384, i32 16384, i32 16384, i32 16384>
```

```
    %v13 = lshr <8 x i32> %v12, <i32 15, i32 15, i32 15, i32 15, i32 15, i32 15, i32 15, i32 15>
```

```
    %v14 = trunc <8 x i32> %v13 to <8 x i8>
```

```
    %v15 = getelementptr inbounds i8, i8* %a0, i32 undef
```

```
    %v16 = bitcast i8* %v15 to <8 x i8>*
```

```
    store <8 x i8> %v14, <8 x i8>* %v16, align 1
```

```
    ret void
```

```
}
```

```

attributes #0 = { "target-features"="+hvx,+hvx-length128b" }
; NOTE: Assertions have been autogenerated by utils/update_llc_test_checks.py
; RUN: llc < %s -mtriple=x86_64-unknown-unknown -mcpu=skylake-avx512 -mattr=prefer-256-bit | FileCheck %s
--check-prefixes=CHECK,CHECK-AVX512
; RUN: llc < %s -mtriple=x86_64-unknown-unknown -mcpu=skylake-avx512 -mattr=prefer-256-bit,avx512vbmi |
FileCheck %s --check-prefixes=CHECK,CHECK-VBMI
; Make sure CPUs default to prefer-256-bit. avx512vnni isn't interesting as it just adds an isel peephole for
vpmaddwd+vpadd
; RUN: llc < %s -mtriple=x86_64-unknown-unknown -mcpu=skylake-avx512 | FileCheck %s --check-
prefixes=CHECK,CHECK-AVX512
; RUN: llc < %s -mtriple=x86_64-unknown-unknown -mattr=-avx512vnni -mcpu=cascadelake | FileCheck %s --
check-prefixes=CHECK,CHECK-AVX512
; RUN: llc < %s -mtriple=x86_64-unknown-unknown -mattr=-avx512vnni -mcpu=cooperlake | FileCheck %s --
check-prefixes=CHECK,CHECK-AVX512
; RUN: llc < %s -mtriple=x86_64-unknown-unknown -mcpu=cannonlake | FileCheck %s --check-
prefixes=CHECK,CHECK-VBMI
;
; RUN: llc < %s -mtriple=x86_64-unknown-unknown -mattr=-avx512vnni -mcpu=icelake-client | FileCheck %s --
check-prefixes=CHECK,CHECK-VBMI
; RUN: llc < %s -mtriple=x86_64-unknown-unknown -mattr=-avx512vnni -mcpu=icelake-server | FileCheck %s --
check-prefixes=CHECK,CHECK-VBMI
; RUN: llc < %s -mtriple=x86_64-unknown-unknown -mattr=-avx512vnni -mcpu=tigerlake | FileCheck %s --check-
prefixes=CHECK,CHECK-VBMI

```

; This file primarily contains tests for specific places in X86ISelLowering.cpp that needed be made aware of the legalizer not allowing 512-bit vectors due to prefer-256-bit even though AVX512 is enabled.

```

define dso_local void @add256(<16 x i32>* %a, <16 x i32>* %b, <16 x i32>* %c) "min-legal-vector-
width"="256" {
; CHECK-LABEL: add256:
; CHECK:      # %bb.0:
; CHECK-NEXT:  vmovdqa (%rdi), %ymm0
; CHECK-NEXT:  vmovdqa 32(%rdi), %ymm1
; CHECK-NEXT:  vpadd 32(%rsi), %ymm1, %ymm1
; CHECK-NEXT:  vpadd (%rsi), %ymm0, %ymm0
; CHECK-NEXT:  vmovdqa %ymm0, (%rdx)
; CHECK-NEXT:
; CHECK-NEXT:  vmovdqa %ymm1, 32(%rdx)
; CHECK-NEXT:  vzeroupper
; CHECK-NEXT:  retq
; %d = load <16 x i32>, <16 x i32>* %a
; %e = load <16 x i32>, <16 x i32>* %b
; %f = add <16 x i32> %d, %e
; store <16 x i32> %f, <16 x i32>* %c
; ret void
}

```

```

define dso_local void @add512(<16 x i32>* %a, <16 x i32>* %b, <16 x i32>* %c) "min-legal-vector-

```



```

store <16 x i32> %ret, <16 x i32>* %CPtr
ret void
}

```

```

define dso_local void @pmaddwd_32_512(<32 x i16>* %APtr, <32 x i16>* %BPtr, <16 x i32>* %CPtr) "min-legal-vector-width"="512" {
; CHECK-LABEL: pmaddwd_32_512:
; CHECK:      # %bb.0:
; CHECK-NEXT:  vmovdqa64 (%rdi), %zmm0
; CHECK-NEXT:  vpmaddwd (%rsi), %zmm0, %zmm0
; CHECK-NEXT:  vmovdqa64 %zmm0, (%rdx)
; CHECK-NEXT:  vzeroupper
; CHECK-NEXT:  retq
%A = load <32 x i16>, <32 x i16>* %APtr
%B = load <32 x i16>, <32 x i16>* %BPtr
%a = sext <32 x i16> %A to <32 x i32>
%b = sext <32 x i16> %B to <32 x i32>
%m = mul nsw <32 x i32> %a, %b
%odd = shufflevector <32 x i32> %m, <32 x i32> undef, <16 x i32> <i32 0, i32 2, i32 4, i32 6, i32 8, i32 10, i32 12, i32 14, i32 16, i32 18, i32 20, i32 22, i32 24, i32 26, i32 28, i32 30>
%even = shufflevector <32 x i32> %m, <32 x i32> undef, <16 x i32> <i32 1, i32 3, i32 5, i32 7, i32 9, i32 11, i32 13, i32 15, i32 17, i32 19, i32 21, i32 23, i32 25, i32 27, i32 29, i32 31>
%ret = add <16 x i32> %odd, %even
store <16 x i32> %ret, <16 x i32>* %CPtr
ret void
}

```

```

define dso_local void @psubus_64i8_max_256(<64 x i8>* %xptr, <64 x i8>* %yptr, <64 x i8>* %zptr) "min-legal-vector-width"="256" {
; CHECK-LABEL: psubus_64i8_max_256:
; CHECK:      # %bb.0:
; CHECK-NEXT:  vmovdqa (%rdi), %ymm0
; CHECK-NEXT:  vmovdqa 32(%rdi), %ymm1
; CHECK-NEXT:  vpsubusb 32(%rsi), %ymm1, %ymm1
; CHECK-NEXT:  vpsubusb (%rsi), %ymm0, %ymm0
; CHECK-NEXT:  vmovdqa %ymm0, (%rdx)
; CHECK-NEXT:  vmovdqa %ymm1, 32(%rdx)
; CHECK-NEXT:  vzeroupper
; CHECK-NEXT:  retq
%x = load <64 x i8>, <64 x i8>* %xptr
%y = load <64 x i8>, <64 x i8>* %yptr
%cmp = icmp ult <64 x i8> %x, %y
%max = select <64 x i1> %cmp, <64 x i8> %y, <64 x i8> %x
%res = sub <64 x i8> %max, %y
store <64 x i8> %res, <64 x i8>* %zptr
ret void
}

```

```

define dso_local
void @psubus_64i8_max_512(<64 x i8>* %xptr, <64 x i8>* %yptr, <64 x i8>* %zptr) "min-legal-vector-
width"="512" {
; CHECK-LABEL: psubus_64i8_max_512:
; CHECK:      # %bb.0:
; CHECK-NEXT:  vmovdqa64 (%rdi), %zmm0
; CHECK-NEXT:  vpsubusb (%rsi), %zmm0, %zmm0
; CHECK-NEXT:  vmovdqa64 %zmm0, (%rdx)
; CHECK-NEXT:  vzeroupper
; CHECK-NEXT:  retq
%x = load <64 x i8>, <64 x i8>* %xptr
%y = load <64 x i8>, <64 x i8>* %yptr
%cmp = icmp ult <64 x i8> %x, %y
%max = select <64 x i1> %cmp, <64 x i8> %y, <64 x i8> %x
%res = sub <64 x i8> %max, %y
store <64 x i8> %res, <64 x i8>* %zptr
ret void
}

```

```

define dso_local i32 @_Z9test_charPcS_i_256(i8* nocapture readonly, i8* nocapture readonly, i32) "min-legal-
vector-width"="256" {
; CHECK-LABEL: _Z9test_charPcS_i_256:
; CHECK:      # %bb.0: # %entry
; CHECK-NEXT:  movl %edx, %eax
; CHECK-NEXT:  vpxor %xmm0, %xmm0, %xmm0
; CHECK-NEXT:  xorl %ecx, %ecx
; CHECK-NEXT:  vpxor %xmm1, %xmm1, %xmm1
; CHECK-NEXT:  vpxor %xmm2,
%xmm2, %xmm2
; CHECK-NEXT:  .p2align 4, 0x90
; CHECK-NEXT:  .LBB8_1: # %vector.body
; CHECK-NEXT:  # =>This Inner Loop Header: Depth=1
; CHECK-NEXT:  vpmovsxbw 16(%rdi,%rcx), %ymm3
; CHECK-NEXT:  vpmovsxbw (%rdi,%rcx), %ymm4
; CHECK-NEXT:  vpmovsxbw 16(%rsi,%rcx), %ymm5
; CHECK-NEXT:  vpmaddwd %ymm3, %ymm5, %ymm3
; CHECK-NEXT:  vpadd %ymm2, %ymm3, %ymm2
; CHECK-NEXT:  vpmovsxbw (%rsi,%rcx), %ymm3
; CHECK-NEXT:  vpmaddwd %ymm4, %ymm3, %ymm3
; CHECK-NEXT:  vpadd %ymm1, %ymm3, %ymm1
; CHECK-NEXT:  addq $32, %rcx
; CHECK-NEXT:  cmpq %rcx, %rax
; CHECK-NEXT:  jne .LBB8_1
; CHECK-NEXT:  # %bb.2: # %middle.block
; CHECK-NEXT:  vpadd %ymm0, %ymm1, %ymm1
; CHECK-NEXT:  vpadd %ymm0, %ymm2, %ymm0
; CHECK-NEXT:  vpadd %ymm0, %ymm1, %ymm0

```

```

; CHECK-NEXT: vextracti128 $1, %ymm0, %xmm1
; CHECK-NEXT: vpaddd %xmm1, %xmm0, %xmm0
; CHECK-NEXT: vpshufd { {. *#+ } } xmm1 = xmm0[2,3,2,3]
; CHECK-NEXT: vpaddd %xmm1, %xmm0, %xmm0
; CHECK-NEXT: vpshufd { {. *#+ } } xmm1
= xmm0[1,1,1,1]
; CHECK-NEXT: vpaddd %xmm1, %xmm0, %xmm0
; CHECK-NEXT: vmovd %xmm0, %eax
; CHECK-NEXT: vzeroupper
; CHECK-NEXT: retq

```

entry:

```

%3 = zext i32 %2 to i64
br label %vector.body

```

vector.body:

```

%index = phi i64 [ %index.next, %vector.body ], [ 0, %entry ]
%vec.phi = phi <32 x i32> [ %11, %vector.body ], [ zeroinitializer, %entry ]
%4 = getelementptr inbounds i8, i8* %0, i64 %index
%5 = bitcast i8* %4 to <32 x i8>*
%wide.load = load <32 x i8>, <32 x i8>* %5, align 1
%6 = sext <32 x i8> %wide.load to <32 x i32>
%7 = getelementptr inbounds i8, i8* %1, i64 %index
%8 = bitcast i8* %7 to <32 x i8>*
%wide.load14 = load <32 x i8>, <32 x i8>* %8, align 1
%9 = sext <32 x i8> %wide.load14 to <32 x i32>
%10 = mul nsw <32 x i32> %9, %6
%11 = add nsw <32 x i32> %10, %vec.phi
%index.next = add i64 %index, 32
%12 = icmp eq i64 %index.next, %3
br i1 %12, label %middle.block, label %vector.body

```

middle.block:

```

%rdx.shuf1 = shufflevector <32 x i32> %11,
<32 x i32> undef, <32 x i32> <i32 16, i32 17, i32 18, i32 19, i32 20, i32 21, i32 22, i32 23, i32 24, i32 25, i32 26,
i32 27, i32 28, i32 29, i32 30, i32 31, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef,
i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef>
%bin.rdx1 = add <32 x i32> %11, %rdx.shuf1
%rdx.shuf = shufflevector <32 x i32> %bin.rdx1, <32 x i32> undef, <32 x i32> <i32 8, i32 9, i32 10, i32 11, i32
12, i32 13, i32 14, i32 15, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef,
i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef,
i32 undef, i32 undef, i32 undef, i32 undef, i32 undef>
%bin.rdx = add <32 x i32> %bin.rdx1, %rdx.shuf
%rdx.shuf15 = shufflevector <32 x i32> %bin.rdx, <32 x i32> undef, <32 x i32> <i32 4, i32 5, i32 6, i32 7, i32
undef, i32 undef, i32 undef, i32 undef, i32 undef,
i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef,
i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef,
i32 undef, i32 undef>
%bin.rdx32 = add <32 x i32> %bin.rdx, %rdx.shuf15

```


br label %vector.body

vector.body:

```
%index = phi i64 [ %index.next, %vector.body ], [ 0, %entry ]
%vec.phi = phi <32 x i32> [ %11, %vector.body ], [ zeroinitializer, %entry ]
%4 = getelementptr inbounds i8, i8* %0, i64 %index
%5 = bitcast i8* %4 to <32 x i8>*
%wide.load = load <32 x i8>, <32 x i8>* %5, align
1
%6 = sext <32 x i8> %wide.load to <32 x i32>
%7 = getelementptr inbounds i8, i8* %1, i64 %index
%8 = bitcast i8* %7 to <32 x i8>*
%wide.load14 = load <32 x i8>, <32 x i8>* %8, align 1
%9 = sext <32 x i8> %wide.load14 to <32 x i32>
%10 = mul nsw <32 x i32> %9, %6
%11 = add nsw <32 x i32> %10, %vec.phi
%index.next = add i64 %index, 32
%12 = icmp eq i64 %index.next, %3
br i1 %12, label %middle.block, label %vector.body
```

middle.block:

```
%rdx.shuf1 = shufflevector <32 x i32> %11, <32 x i32> undef, <32 x i32> <i32 16, i32 17, i32 18, i32 19, i32 20,
i32 21, i32 22, i32 23, i32 24, i32 25, i32 26, i32 27, i32 28, i32 29, i32 30, i32 31, i32 undef, i32 undef, i32 undef,
i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32
undef, i32 undef, i32 undef>
%bin.rdx1 = add <32 x i32> %11, %rdx.shuf1
%rdx.shuf = shufflevector <32 x i32> %bin.rdx1, <32 x i32> undef, <32 x i32> <i32 8, i32 9, i32 10, i32 11, i32
12,
i32 13, i32 14, i32 15, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32
undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef,
i32 undef, i32 undef, i32 undef, i32 undef, i32 undef>
%bin.rdx = add <32 x i32> %bin.rdx1, %rdx.shuf
%rdx.shuf15 = shufflevector <32 x i32> %bin.rdx, <32 x i32> undef, <32 x i32> <i32 4, i32 5, i32 6, i32 7, i32
undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef,
i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32
undef, i32 undef, i32 undef, i32 undef, i32 undef>
%bin.rdx32 = add <32 x i32> %bin.rdx, %rdx.shuf15
%rdx.shuf17 = shufflevector <32 x i32> %bin.rdx32, <32 x i32> undef, <32 x i32> <i32 2, i32 3, i32 undef, i32
undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef,
i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32
undef, i32 undef, i32 undef, i32 undef, i32 undef>
%bin.rdx18 = add <32 x i32> %bin.rdx32, %rdx.shuf17
%rdx.shuf19 = shufflevector <32 x i32> %bin.rdx18, <32 x i32> undef, <32 x i32> <i32 1, i32 undef, i32 undef,
i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32
undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef,
i32 undef, i32 undef, i32 undef, i32 undef, i32 undef>
%bin.rdx20 = add <32 x i32> %bin.rdx18, %rdx.shuf19
%13 = extractelement <32 x i32> %bin.rdx20, i32 0
```

```
ret i32 %13
}
```

```
@a = dso_local global [1024 x i8] zeroinitializer, align 16
@b = dso_local global [1024 x i8] zeroinitializer, align 16
```

```
define dso_local i32 @sad_16i8_256()
  "min-legal-vector-width"="256" {
; CHECK-LABEL: sad_16i8_256:
; CHECK:      # %bb.0: # %entry
; CHECK-NEXT: vpxor %xmm0, %xmm0, %xmm0
; CHECK-NEXT: movq $-1024, %rax # imm = 0xFC00
; CHECK-NEXT: vpxor %xmm1, %xmm1, %xmm1
; CHECK-NEXT: .p2align 4, 0x90
; CHECK-NEXT: .LBB10_1: # %vector.body
; CHECK-NEXT: # =>This Inner Loop Header: Depth=1
; CHECK-NEXT: vmovdqu a+1024(%rax), %xmm2
; CHECK-NEXT: vpsadbw b+1024(%rax), %xmm2, %xmm2
; CHECK-NEXT: vpadd %ymm1, %ymm2, %ymm1
; CHECK-NEXT: addq $4, %rax
; CHECK-NEXT: jne .LBB10_1
; CHECK-NEXT: # %bb.2: # %middle.block
; CHECK-NEXT: vpadd %ymm0, %ymm1, %ymm0
; CHECK-NEXT: vextracti128 $1, %ymm0, %xmm1
; CHECK-NEXT: vpadd %xmm1, %xmm0, %xmm0
; CHECK-NEXT: vpsltd {{.*#+}} xmm1 = xmm0[2,3,2,3]
; CHECK-NEXT: vpadd %xmm1, %xmm0, %xmm0
; CHECK-NEXT: vpsltd {{.*#+}} xmm1 = xmm0[1,1,1,1]
; CHECK-NEXT: vpadd %xmm1, %xmm0, %xmm0
; CHECK-NEXT: vmovd %xmm0, %eax
; CHECK-NEXT: vzeroupper
; CHECK-NEXT:
    retq
entry:
br label %vector.body

vector.body:
%index = phi i64 [ 0, %entry ], [ %index.next, %vector.body ]
%vec.phi = phi <16 x i32> [ zeroinitializer, %entry ], [ %10, %vector.body ]
%0 = getelementptr inbounds [1024 x i8], [1024 x i8]* @a, i64 0, i64 %index
%1 = bitcast i8* %0 to <16 x i8>*
%wide.load = load <16 x i8>, <16 x i8>* %1, align 4
%2 = zext <16 x i8> %wide.load to <16 x i32>
%3 = getelementptr inbounds [1024 x i8], [1024 x i8]* @b, i64 0, i64 %index
%4 = bitcast i8* %3 to <16 x i8>*
%wide.load1 = load <16 x i8>, <16 x i8>* %4, align 4
%5 = zext <16 x i8> %wide.load1 to <16 x i32>
%6 = sub nsw <16 x i32> %2, %5
```

```

%7 = icmp sgt <16 x i32> %6, <i32 -1, i32 -1, i32 -1, i32 -1, i32 -1, i32 -1, i32 -1, i32 -1, i32 -1, i32 -1, i32 -1, i32 -1, i32 -1, i32 -1, i32 -1, i32 -1>
%8 = sub nsw <16 x i32> zeroinitializer, %6
%9 = select <16 x i1> %7, <16 x i32> %6, <16 x i32> %8
%10 = add nsw <16 x i32> %9, %vec.phi
%index.next = add i64 %index,
4
%11 = icmp eq i64 %index.next, 1024
br i1 %11, label %middle.block, label %vector.body

```

middle.block:

```

%rdx.shuf = shufflevector <16 x i32> %10, <16 x i32> undef, <16 x i32> <i32 8, i32 9, i32 10, i32 11, i32 12, i32 13, i32 14, i32 15, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef>
%bin.rdx = add <16 x i32> %10, %rdx.shuf
%rdx.shuf2 = shufflevector <16 x i32> %bin.rdx, <16 x i32> undef, <16 x i32> <i32 4, i32 5, i32 6, i32 7, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef>
%bin.rdx2 = add <16 x i32> %bin.rdx, %rdx.shuf2
%rdx.shuf3 = shufflevector <16 x i32> %bin.rdx2, <16 x i32> undef, <16 x i32> <i32 2, i32 3, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef>
%bin.rdx3 = add <16 x i32> %bin.rdx2, %rdx.shuf3
%rdx.shuf4 = shufflevector
<16 x i32> %bin.rdx3, <16 x i32> undef, <16 x i32> <i32 1, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef>
%bin.rdx4 = add <16 x i32> %bin.rdx3, %rdx.shuf4
%12 = extractelement <16 x i32> %bin.rdx4, i32 0
ret i32 %12
}

```

```

define dso_local i32 @sad_16i8_512() "min-legal-vector-width"="512" {

```

```

; CHECK-LABEL: sad_16i8_512:
; CHECK:      # %bb.0: # %entry
; CHECK-NEXT: vpxor %xmm0, %xmm0, %xmm0
; CHECK-NEXT: movq $-1024, %rax # imm = 0xFC00
; CHECK-NEXT: .p2align 4, 0x90
; CHECK-NEXT: .LBB11_1: # %vector.body
; CHECK-NEXT: # =>This Inner Loop Header: Depth=1
; CHECK-NEXT: vmovdqu a+1024(%rax), %xmm1
; CHECK-NEXT: vpsadbw b+1024(%rax), %xmm1, %xmm1
; CHECK-NEXT: vpadd %zmm0, %zmm1, %zmm0
; CHECK-NEXT: addq $4, %rax
; CHECK-NEXT: jne .LBB11_1
; CHECK-NEXT: # %bb.2: # %middle.block
; CHECK-NEXT: vextracti64x4 $1, %zmm0, %ymm1
; CHECK-NEXT:
; CHECK-NEXT: vpadd %zmm1, %zmm0, %zmm0
; CHECK-NEXT: vextracti128 $1, %ymm0, %xmm1

```



```

; CHECK-NEXT:  vpaddd %xmm1, %xmm0, %xmm0
; CHECK-NEXT:  vpshufd { {.#+} } xmm1 = xmm0[2,3,2,3]
; CHECK-NEXT:  vpaddd %xmm1, %xmm0, %xmm0
; CHECK-NEXT:  vpshufd { {.#+} } xmm1 = xmm0[1,1,1,1]
; CHECK-NEXT:  vpaddd %xmm1, %xmm0, %xmm0
; CHECK-NEXT:  vmovd %xmm0, %eax
; CHECK-NEXT:  vzeroupper
; CHECK-NEXT:  retq
entry:
br label %vector.body

vector.body:
%index = phi i64 [ 0, %entry ], [ %index.next, %vector.body ]
%vec.phi = phi <16 x i32> [ zeroinitializer, %entry ], [ %10, %vector.body ]
%0 = getelementptr inbounds [1024 x i8], [1024 x i8]* @a, i64 0, i64 %index
%1 = bitcast i8* %0 to <16 x i8>*
%wide.load = load <16 x i8>, <16 x i8>* %1, align 4
%2 = zext <16 x i8> %wide.load to <16 x i32>
%3 = getelementptr inbounds [1024 x i8], [1024 x i8]* @b, i64 0, i64 %index
%4 = bitcast i8* %3 to <16 x i8>*
%wide.load1 = load <16 x i8>, <16 x i8>* %4, align 4
%5 = zext <16 x i8> %wide.load1
to <16 x i32>
%6 = sub nsw <16 x i32> %2, %5
%7 = icmp sgt <16 x i32> %6, <i32 -1, i32 -1, i32 -1, i32 -1, i32 -1, i32 -1, i32 -1, i32 -1, i32 -1, i32 -1, i32 -1, i32 -1, i32 -1, i32 -1, i32 -1, i32 -1>
%8 = sub nsw <16 x i32> zeroinitializer, %6
%9 = select <16 x i1> %7, <16 x i32> %6, <16 x i32> %8
%10 = add nsw <16 x i32> %9, %vec.phi
%index.next = add i64 %index, 4
%11 = icmp eq i64 %index.next, 1024
br i1 %11, label %middle.block, label %vector.body

middle.block:
%rdx.shuf = shufflevector <16 x i32> %10, <16 x i32> undef, <16 x i32> <i32 8, i32 9, i32 10, i32 11, i32 12, i32 13, i32 14, i32 15, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef>
%bin.rdx = add <16 x i32> %10, %rdx.shuf
%rdx.shuf2 = shufflevector <16 x i32> %bin.rdx, <16 x i32> undef, <16 x i32> <i32 4, i32 5, i32 6, i32 7, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef>
%bin.rdx2 = add <16 x i32> %bin.rdx, %rdx.shuf2
%rdx.shuf3 = shufflevector <16 x i32> %bin.rdx2, <16 x i32> undef, <16 x i32> <i32 2, i32 3, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef>
%bin.rdx3 = add <16 x i32> %bin.rdx2, %rdx.shuf3
%rdx.shuf4 = shufflevector <16 x i32> %bin.rdx3, <16 x i32> undef, <16 x i32> <i32 1, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef, i32 undef>

```

```

%bin.rdx4 = add <16 x i32> %bin.rdx3, %rdx.shuf4
%12 = extractelement <16 x i32> %bin.rdx4, i32 0
ret i32 %12
}

```

```

define dso_local void @sbto16f32_256(<16 x i16> %a, <16 x float>* %res) "min-legal-vector-width"="256" {
; CHECK-LABEL: sbto16f32_256:
; CHECK:      # %bb.0:
; CHECK-NEXT: vpmovw2m %ymm0, %k0
; CHECK-NEXT: kshiftrw $8, %k0, %k1
; CHECK-NEXT: vpmovm2d %k1, %ymm0
;
; CHECK-NEXT: vcvt dq2ps %ymm0, %ymm0
; CHECK-NEXT: vpmovm2d %k0, %ymm1
; CHECK-NEXT: vcvt dq2ps %ymm1, %ymm1
; CHECK-NEXT: vmovaps %ymm1, (%rdi)
; CHECK-NEXT: vmovaps %ymm0, 32(%rdi)
; CHECK-NEXT: vzeroupper
; CHECK-NEXT: retq
%mask = icmp slt <16 x i16> %a, zeroinitializer
%1 = sitofp <16 x i1> %mask to <16 x float>
store <16 x float> %1, <16 x float>* %res
ret void
}

```

```

define dso_local void @sbto16f32_512(<16 x i16> %a, <16 x float>* %res) "min-legal-vector-width"="512" {
; CHECK-LABEL: sbto16f32_512:
; CHECK:      # %bb.0:
; CHECK-NEXT: vpmovw2m %ymm0, %k0
; CHECK-NEXT: vpmovm2d %k0, %zmm0
; CHECK-NEXT: vcvt dq2ps %zmm0, %zmm0
; CHECK-NEXT: vmovaps %zmm0, (%rdi)
; CHECK-NEXT: vzeroupper
; CHECK-NEXT: retq
%mask = icmp slt <16 x i16> %a, zeroinitializer
%1 = sitofp <16 x i1> %mask to <16 x float>
store <16 x float> %1, <16 x float>* %res
ret void
}

```

```

define dso_local void @sbto16f64_256(<16 x i16> %a, <16 x double>* %res) "min-legal-vector-width"="256"
{
; CHECK-LABEL: sbto16f64_256:
; CHECK:      # %bb.0:
; CHECK-NEXT: vpmovw2m %ymm0, %k0
; CHECK-NEXT: kshiftrw $8, %k0, %k1
; CHECK-NEXT: vpmovm2d %k1, %ymm0
; CHECK-NEXT: vcvt dq2pd %xmm0, %ymm1

```

```

; CHECK-NEXT: vextracti128 $1, %ymm0, %xmm0
; CHECK-NEXT: vcvtdq2pd %xmm0, %ymm0
; CHECK-NEXT: vpmovm2d %k0, %ymm2
; CHECK-NEXT: vcvtdq2pd %xmm2, %ymm3
; CHECK-NEXT: vextracti128 $1, %ymm2, %xmm2
; CHECK-NEXT: vcvtdq2pd %xmm2, %ymm2
; CHECK-NEXT: vmovaps %ymm2, 32(%rdi)
; CHECK-NEXT: vmovaps %ymm3, (%rdi)
; CHECK-NEXT: vmovaps %ymm0, 96(%rdi)
; CHECK-NEXT: vmovaps %ymm1, 64(%rdi)
; CHECK-NEXT: vzeroupper
; CHECK-NEXT: retq
%mask = icmp slt <16 x i16> %a, zeroinitializer
%1 = sitofp <16 x i1> %mask to <16 x double>
store <16 x double> %1, <16 x double>* %res
ret void
}

```

```

define dso_local void @sbto16f64_512(<16 x i16> %a, <16 x double>* %res) "min-legal-vector-width"="512" {
; CHECK-LABEL: sbto16f64_512:
; CHECK:
# %bb.0:
; CHECK-NEXT: vpmovw2m %ymm0, %k0
; CHECK-NEXT: vpmovm2d %k0, %zmm0
; CHECK-NEXT: vcvtdq2pd %ymm0, %zmm1
; CHECK-NEXT: vextracti64x4 $1, %zmm0, %ymm0
; CHECK-NEXT: vcvtdq2pd %ymm0, %zmm0
; CHECK-NEXT: vmovaps %zmm0, 64(%rdi)
; CHECK-NEXT: vmovaps %zmm1, (%rdi)
; CHECK-NEXT: vzeroupper
; CHECK-NEXT: retq
%mask = icmp slt <16 x i16> %a, zeroinitializer
%1 = sitofp <16 x i1> %mask to <16 x double>
store <16 x double> %1, <16 x double>* %res
ret void
}

```

```

define dso_local void @ubto16f32_256(<16 x i16> %a, <16 x float>* %res) "min-legal-vector-width"="256" {
; CHECK-LABEL: ubto16f32_256:
; CHECK: # %bb.0:
; CHECK-NEXT: vpmovw2m %ymm0, %k0
; CHECK-NEXT: kshiftrw $8, %k0, %k1
; CHECK-NEXT: vpmovm2d %k1, %ymm0
; CHECK-NEXT: vpsrld $31, %ymm0, %ymm0
; CHECK-NEXT: vcvtdq2ps %ymm0, %ymm0
; CHECK-NEXT: vpmovm2d %k0, %ymm1
; CHECK-NEXT: vpsrld $31, %ymm1, %ymm1
; CHECK-NEXT: vcvtdq2ps %ymm1, %ymm1

```

```

; CHECK-NEXT: vmovaps %ymm1,
(%rdi)
; CHECK-NEXT: vmovaps %ymm0, 32(%rdi)
; CHECK-NEXT: vzeroupper
; CHECK-NEXT: retq
%mask = icmp slt <16 x i16> %a, zeroinitializer
%1 = uitofp <16 x i1> %mask to <16 x float>
store <16 x float> %1, <16 x float>* %res
ret void
}

define dso_local void @ubto16f32_512(<16 x i16> %a, <16 x float>* %res) "min-legal-vector-width"="512" {
; CHECK-LABEL: ubto16f32_512:
; CHECK: # %bb.0:
; CHECK-NEXT: vpmovw2m %ymm0, %k0
; CHECK-NEXT: vpmovm2d %k0, %zmm0
; CHECK-NEXT: vpsrld $31, %zmm0, %zmm0
; CHECK-NEXT: vcvtdq2ps %zmm0, %zmm0
; CHECK-NEXT: vmovaps %zmm0, (%rdi)
; CHECK-NEXT: vzeroupper
; CHECK-NEXT: retq
%mask = icmp slt <16 x i16> %a, zeroinitializer
%1 = uitofp <16 x i1> %mask to <16 x float>
store <16 x float> %1, <16 x float>* %res
ret void
}

define dso_local void @ubto16f64_256(<16 x i16> %a, <16 x double>* %res) "min-legal-vector-width"="256" {
; CHECK-LABEL: ubto16f64_256:
; CHECK: # %bb.0:
; CHECK-NEXT: vpmovw2m
%ymm0, %k0
; CHECK-NEXT: kshiftrw $8, %k0, %k1
; CHECK-NEXT: vpmovm2d %k1, %ymm0
; CHECK-NEXT: vpsrld $31, %ymm0, %ymm0
; CHECK-NEXT: vcvtdq2pd %xmm0, %ymm1
; CHECK-NEXT: vextracti128 $1, %ymm0, %xmm0
; CHECK-NEXT: vcvtdq2pd %xmm0, %ymm0
; CHECK-NEXT: vpmovm2d %k0, %ymm2
; CHECK-NEXT: vpsrld $31, %ymm2, %ymm2
; CHECK-NEXT: vcvtdq2pd %xmm2, %ymm3
; CHECK-NEXT: vextracti128 $1, %ymm2, %xmm2
; CHECK-NEXT: vcvtdq2pd %xmm2, %ymm2
; CHECK-NEXT: vmovaps %ymm2, 32(%rdi)
; CHECK-NEXT: vmovaps %ymm3, (%rdi)
; CHECK-NEXT: vmovaps %ymm0, 96(%rdi)
; CHECK-NEXT: vmovaps %ymm1, 64(%rdi)
; CHECK-NEXT: vzeroupper

```

```

; CHECK-NEXT:   retq
%mask = icmp slt <16 x i16> %a, zeroinitializer
%1 = uitofp <16 x i1> %mask to <16 x double>
store <16 x double> %1, <16 x double>* %res
ret void
}

define dso_local void @ubto16f64_512(<16 x i16> %a, <16 x double>* %res) "min-legal-vector-width"="512" {
; CHECK-LABEL: ubto16f64_512:
; CHECK:       # %bb.0:
; CHECK-NEXT:
    vpmovw2m %ymm0, %k0
; CHECK-NEXT:  vpmovm2d %k0, %zmm0
; CHECK-NEXT:  vpsrld $31, %zmm0, %zmm0
; CHECK-NEXT:  vcvt dq2pd %ymm0, %zmm1
; CHECK-NEXT:  vextracti64x4 $1, %zmm0, %ymm0
; CHECK-NEXT:  vcvt dq2pd %ymm0, %zmm0
; CHECK-NEXT:  vmovaps %zmm0, 64(%rdi)
; CHECK-NEXT:  vmovaps %zmm1, (%rdi)
; CHECK-NEXT:  vzeroupper
; CHECK-NEXT:  retq
%mask = icmp slt <16 x i16> %a, zeroinitializer
%1 = uitofp <16 x i1> %mask to <16 x double>
store <16 x double> %1, <16 x double>* %res
ret void
}

define <16 x i16> @test_16f32toub_256(<16 x float>* %ptr, <16 x i16> %passthru) "min-legal-vector-
width"="256" {
; CHECK-LABEL: test_16f32toub_256:
; CHECK:       # %bb.0:
; CHECK-NEXT:  vcvt tps2dq (%rdi), %ymm1
; CHECK-NEXT:  vpslld $31, %ymm1, %ymm1
; CHECK-NEXT:  vpmovd2m %ymm1, %k0
; CHECK-NEXT:  vcvt tps2dq 32(%rdi), %ymm1
; CHECK-NEXT:  vpslld $31, %ymm1, %ymm1
; CHECK-NEXT:  vpmovd2m %ymm1, %k1
; CHECK-NEXT:  kunpckbw %k0, %k1, %k1
; CHECK-NEXT:  vmovdqu16
    %ymm0, %ymm0 {%k1} {z}
; CHECK-NEXT:  retq
%a = load <16 x float>, <16 x float>* %ptr
%mask = fptoui <16 x float> %a to <16 x i1>
%select = select <16 x i1> %mask, <16 x i16> %passthru, <16 x i16> zeroinitializer
ret <16 x i16> %select
}

define <16 x i16> @test_16f32toub_512(<16 x float>* %ptr, <16 x i16> %passthru) "min-legal-vector-

```

```

width="512" {
; CHECK-LABEL: test_16f32toub_512:
; CHECK:    # %bb.0:
; CHECK-NEXT:  vcvttps2dq (%rdi), %zmm1
; CHECK-NEXT:  vpslld $31, %zmm1, %zmm1
; CHECK-NEXT:  vpmovd2m %zmm1, %k1
; CHECK-NEXT:  vmovdqu16 %ymm0, %ymm0 {%k1} {z}
; CHECK-NEXT:  retq
%a = load <16 x float>, <16 x float>* %ptr
%mask = fptoui <16 x float> %a to <16 x i1>
%select = select <16 x i1> %mask, <16 x i16> %passthru, <16 x i16> zeroinitializer
ret <16 x i16> %select
}

define <16 x i16> @test_16f32tosb_256(<16 x float>* %ptr, <16 x i16> %passthru) "min-legal-vector-
width="256" {
; CHECK-LABEL: test_16f32tosb_256:
; CHECK:    # %bb.0:
; CHECK-NEXT:
    vcvttps2dq (%rdi), %ymm1
; CHECK-NEXT:  vpmovd2m %ymm1, %k0
; CHECK-NEXT:  vcvttps2dq 32(%rdi), %ymm1
; CHECK-NEXT:  vpmovd2m %ymm1, %k1
; CHECK-NEXT:  kunpckbw %k0, %k1, %k1
; CHECK-NEXT:  vmovdqu16 %ymm0, %ymm0 {%k1} {z}
; CHECK-NEXT:  retq
%a = load <16 x float>, <16 x float>* %ptr
%mask = fptosi <16 x float> %a to <16 x i1>
%select = select <16 x i1> %mask, <16 x i16> %passthru, <16 x i16> zeroinitializer
ret <16 x i16> %select
}

define <16 x i16> @test_16f32tosb_512(<16 x float>* %ptr, <16 x i16> %passthru) "min-legal-vector-
width="512" {
; CHECK-LABEL: test_16f32tosb_512:
; CHECK:    # %bb.0:
; CHECK-NEXT:  vcvttps2dq (%rdi), %zmm1
; CHECK-NEXT:  vpmovd2m %zmm1, %k1
; CHECK-NEXT:  vmovdqu16 %ymm0, %ymm0 {%k1} {z}
; CHECK-NEXT:  retq
%a = load <16 x float>, <16 x float>* %ptr
%mask = fptosi <16 x float> %a to <16 x i1>
%select = select <16 x i1> %mask, <16 x i16> %passthru, <16 x i16> zeroinitializer
ret <16 x i16> %select
}

define

```

```

dso_local void @mul256(<64 x i8>* %a, <64 x i8>* %b, <64 x i8>* %c) "min-legal-vector-width"="256" {
; CHECK-AVX512-LABEL: mul256:
; CHECK-AVX512:    # %bb.0:
; CHECK-AVX512-NEXT:  vmovdqa (%rdi), %ymm0
; CHECK-AVX512-NEXT:  vmovdqa 32(%rdi), %ymm1
; CHECK-AVX512-NEXT:  vmovdqa (%rsi), %ymm2
; CHECK-AVX512-NEXT:  vmovdqa 32(%rsi), %ymm3
; CHECK-AVX512-NEXT:  vpunpckhbw {{.*#+}} ymm4 =
ymm3[8,8,9,9,10,10,11,11,12,12,13,13,14,14,15,15,24,24,25,25,26,26,27,27,28,28,29,29,30,30,31,31]
; CHECK-AVX512-NEXT:  vpunpckhbw {{.*#+}} ymm5 =
ymm1[8,8,9,9,10,10,11,11,12,12,13,13,14,14,15,15,24,24,25,25,26,26,27,27,28,28,29,29,30,30,31,31]
; CHECK-AVX512-NEXT:  vpmullw %ymm4, %ymm5, %ymm4
; CHECK-AVX512-NEXT:  vmovdqa {{.*#+}} ymm5 =
[255,255,255,255,255,255,255,255,255,255,255,255,255,255,255,255]
; CHECK-AVX512-NEXT:  vpand %ymm5, %ymm4, %ymm4
; CHECK-AVX512-NEXT:  vpunpcklbw {{.*#+}} ymm3 =
ymm3[0,0,1,1,2,2,3,3,4,4,5,5,6,6,7,7,16,16,17,17,18,18,19,19,20,20,21,21,22,22,23,23]
;
; CHECK-AVX512-NEXT:  vpunpcklbw {{.*#+}} ymm1 =
ymm1[0,0,1,1,2,2,3,3,4,4,5,5,6,6,7,7,16,16,17,17,18,18,19,19,20,20,21,21,22,22,23,23]
; CHECK-AVX512-NEXT:  vpmullw %ymm3, %ymm1, %ymm1
; CHECK-AVX512-NEXT:  vpand %ymm5, %ymm1, %ymm1
; CHECK-AVX512-NEXT:  vpackuswb %ymm4, %ymm1, %ymm1
; CHECK-AVX512-NEXT:  vpunpckhbw {{.*#+}} ymm3 =
ymm2[8,8,9,9,10,10,11,11,12,12,13,13,14,14,15,15,24,24,25,25,26,26,27,27,28,28,29,29,30,30,31,31]
; CHECK-AVX512-NEXT:  vpunpckhbw {{.*#+}} ymm4 =
ymm0[8,8,9,9,10,10,11,11,12,12,13,13,14,14,15,15,24,24,25,25,26,26,27,27,28,28,29,29,30,30,31,31]
; CHECK-AVX512-NEXT:  vpmullw %ymm3, %ymm4, %ymm3
; CHECK-AVX512-NEXT:  vpand %ymm5, %ymm3, %ymm3
; CHECK-AVX512-NEXT:  vpunpcklbw {{.*#+}} ymm2 =
ymm2[0,0,1,1,2,2,3,3,4,4,5,5,6,6,7,7,16,16,17,17,18,18,19,19,20,20,21,21,22,22,23,23]
; CHECK-AVX512-NEXT:  vpunpcklbw {{.*#+}} ymm0 =
ymm0[0,0,1,1,2,2,3,3,4,4,5,5,6,6,7,7,16,16,17,17,18,18,19,19,20,20,21,21,22,22,23,23]
; CHECK-AVX512-NEXT:  vpmullw
%ymm2, %ymm0, %ymm0
; CHECK-AVX512-NEXT:  vpand %ymm5, %ymm0, %ymm0
; CHECK-AVX512-NEXT:  vpackuswb %ymm3, %ymm0, %ymm0
; CHECK-AVX512-NEXT:  vmovdqa %ymm0, (%rdx)
; CHECK-AVX512-NEXT:  vmovdqa %ymm1, 32(%rdx)
; CHECK-AVX512-NEXT:  vzeroupper
; CHECK-AVX512-NEXT:  retq
;
; CHECK-VBMI-LABEL: mul256:
; CHECK-VBMI:    # %bb.0:
; CHECK-VBMI-NEXT:  vmovdqa (%rdi), %ymm0
; CHECK-VBMI-NEXT:  vmovdqa 32(%rdi), %ymm1
; CHECK-VBMI-NEXT:  vmovdqa (%rsi), %ymm2
; CHECK-VBMI-NEXT:  vmovdqa 32(%rsi), %ymm3

```

```

; CHECK-VBMI-NEXT:  vpunpckhbw {{.*#+}} ymm4 =
ymm3[8,8,9,9,10,10,11,11,12,12,13,13,14,14,15,15,24,24,25,25,26,26,27,27,28,28,29,29,30,30,31,31]
; CHECK-VBMI-NEXT:  vpunpckhbw {{.*#+}} ymm5 =
ymm1[8,8,9,9,10,10,11,11,12,12,13,13,14,14,15,15,24,24,25,25,26,26,27,27,28,28,29,29,30,30,31,31]
; CHECK-VBMI-NEXT:  vmullw %ymm4, %ymm5, %ymm4
; CHECK-VBMI-NEXT:  vpunpcklbw {{.*#+}} ymm3 =
ymm3[0,0,1,1,2,2,3,3,4,4,5,5,6,6,7,7,16,16,17,17,18,18,19,19,20,20,21,21,22,22,23,23]
;
CHECK-VBMI-NEXT:  vpunpcklbw {{.*#+}} ymm1 =
ymm1[0,0,1,1,2,2,3,3,4,4,5,5,6,6,7,7,16,16,17,17,18,18,19,19,20,20,21,21,22,22,23,23]
; CHECK-VBMI-NEXT:  vmullw %ymm3, %ymm1, %ymm1
; CHECK-VBMI-NEXT:  vmovdqa {{.*#+}} ymm3 =
[0,2,4,6,8,10,12,14,32,34,36,38,40,42,44,46,16,18,20,22,24,26,28,30,48,50,52,54,56,58,60,62]
; CHECK-VBMI-NEXT:  vpermt2b %ymm4, %ymm3, %ymm1
; CHECK-VBMI-NEXT:  vpunpckhbw {{.*#+}} ymm4 =
ymm2[8,8,9,9,10,10,11,11,12,12,13,13,14,14,15,15,24,24,25,25,26,26,27,27,28,28,29,29,30,30,31,31]
; CHECK-VBMI-NEXT:  vpunpckhbw {{.*#+}} ymm5 =
ymm0[8,8,9,9,10,10,11,11,12,12,13,13,14,14,15,15,24,24,25,25,26,26,27,27,28,28,29,29,30,30,31,31]
; CHECK-VBMI-NEXT:  vmullw %ymm4, %ymm5, %ymm4
; CHECK-VBMI-NEXT:  vpunpcklbw {{.*#+}} ymm2 =
ymm2[0,0,1,1,2,2,3,3,4,4,5,5,6,6,7,7,16,16,17,17,18,18,19,19,20,20,21,21,22,22,23,23]
; CHECK-VBMI-NEXT:  vpunpcklbw {{.*#+}} ymm0 =
ymm0[0,0,1,1,2,2,3,3,4,4,5,5,6,6,7,7,16,16,17,17,18,18,19,19,20,20,21,21,22,22,23,23]
; CHECK-VBMI-NEXT:
    vmullw %ymm2, %ymm0, %ymm0
; CHECK-VBMI-NEXT:  vpermt2b %ymm4, %ymm3, %ymm0
; CHECK-VBMI-NEXT:  vmovdqa %ymm0, (%rdx)
; CHECK-VBMI-NEXT:  vmovdqa %ymm1, 32(%rdx)
; CHECK-VBMI-NEXT:  vzeroupper
; CHECK-VBMI-NEXT:  retq
%d = load <64 x i8>, <64 x i8>* %a
%e = load <64 x i8>, <64 x i8>* %b
%f = mul <64 x i8> %d, %e
store <64 x i8> %f, <64 x i8>* %c
ret void
}

define dso_local void @mul512(<64 x i8>* %a, <64 x i8>* %b, <64 x i8>* %c) "min-legal-vector-width"="512" {
; CHECK-AVX512-LABEL: mul512:
; CHECK-AVX512:    # %bb.0:
; CHECK-AVX512-NEXT:  vmovdqa64 (%rdi), %zmm0
; CHECK-AVX512-NEXT:  vmovdqa64 (%rsi), %zmm1
; CHECK-AVX512-NEXT:  vpunpckhbw {{.*#+}} zmm2 =
zmm1[8,8,9,9,10,10,11,11,12,12,13,13,14,14,15,15,24,24,25,25,26,26,27,27,28,28,29,29,30,30,31,31,40,40,41,41,4
2,42,43,43,44,44,45,45,46,46,47,47,56,56,57,57,58,58,59,59,60,60,61,61,62,62,63,63]
; CHECK-AVX512-NEXT:  vpunpckhbw {{.*#+}} zmm3 =
zmm0[8,8,9,9,10,10,11,11,12,12,13,13,14,14,15,15,24,24,25,25,26,26,27,27,28,28,29,29,30,30,31,31,40,40,41,41,4
2,42,43,43,44,44,45,45,46,46,47,47,56,56,57,57,58,58,59,59,60,60,61,61,62,62,63,63]

```



```

%f = mul <64 x i8> %d, %e
store <64 x i8> %f, <64 x i8>* %c
ret void
}

; This threw an assertion at one point.
define <4 x i32> @mload_v4i32(<4
x i32> %trigger, <4 x i32>* %addr, <4 x i32> %dst) "min-legal-vector-width"="256" {
; CHECK-LABEL: mload_v4i32:
; CHECK:      # %bb.0:
; CHECK-NEXT: vptestnmd %xmm0, %xmm0, %k1
; CHECK-NEXT: vpblendmd (%rdi), %xmm1, %xmm0 {%k1}
; CHECK-NEXT: retq
%mask = icmp eq <4 x i32> %trigger, zeroinitializer
%res = call <4 x i32> @llvm.masked.load.v4i32.p0v4i32(<4 x i32>* %addr, i32 4, <4 x i1> %mask, <4 x i32>
%dst)
ret <4 x i32> %res
}
declare <4 x i32> @llvm.masked.load.v4i32.p0v4i32(<4 x i32>*, i32, <4 x i1>, <4 x i32>)

define <16 x i32> @trunc_v16i64_v16i32(<16 x i64>* %x) nounwind "min-legal-vector-width"="256" {
; CHECK-LABEL: trunc_v16i64_v16i32:
; CHECK:      # %bb.0:
; CHECK-NEXT: vmovdqa (%rdi), %ymm0
; CHECK-NEXT: vmovdqa 32(%rdi), %ymm1
; CHECK-NEXT: vmovdqa 64(%rdi), %ymm2
; CHECK-NEXT: vmovdqa 96(%rdi), %ymm3
; CHECK-NEXT: vpmovqd %ymm0, %xmm0
; CHECK-NEXT: vpmovqd %ymm1, %xmm1
; CHECK-NEXT: vinserti128 $1, %xmm1, %ymm0, %ymm0
; CHECK-NEXT:
    vpmovqd %ymm2, %xmm1
; CHECK-NEXT: vpmovqd %ymm3, %xmm2
; CHECK-NEXT: vinserti128 $1, %xmm2, %ymm1, %ymm1
; CHECK-NEXT: retq
%a = load <16 x i64>, <16 x i64>* %x
%b = trunc <16 x i64> %a to <16 x i32>
ret <16 x i32> %b
}

define <16 x i8> @trunc_v16i64_v16i8(<16 x i64>* %x) nounwind "min-legal-vector-width"="256" {
; CHECK-LABEL: trunc_v16i64_v16i8:
; CHECK:      # %bb.0:
; CHECK-NEXT: vmovdqa (%rdi), %ymm0
; CHECK-NEXT: vmovdqa 32(%rdi), %ymm1
; CHECK-NEXT: vmovdqa 64(%rdi), %ymm2
; CHECK-NEXT: vmovdqa 96(%rdi), %ymm3
; CHECK-NEXT: vpmovqb %ymm3, %xmm3

```

```

; CHECK-NEXT: vpmovqb %ymm2, %xmm2
; CHECK-NEXT: vpunpckldq {{.*#+}} xmm2 = xmm2[0],xmm3[0],xmm2[1],xmm3[1]
; CHECK-NEXT: vpmovqb %ymm1, %xmm1
; CHECK-NEXT: vpmovqb %ymm0, %xmm0
; CHECK-NEXT: vpunpckldq {{.*#+}} xmm0 = xmm0[0],xmm1[0],xmm0[1],xmm1[1]
; CHECK-NEXT: vpunpckldq {{.*#+}} xmm0 = xmm0[0],xmm2[0]
; CHECK-NEXT: vzeroupper
; CHECK-NEXT: retq
%a = load <16 x i64>, <16
x i64>* %x
%b = trunc <16 x i64> %a to <16 x i8>
ret <16 x i8> %b
}

define <16 x i8> @trunc_v16i32_v16i8(<16 x i32>* %x) nounwind "min-legal-vector-width"="256" {
; CHECK-LABEL: trunc_v16i32_v16i8:
; CHECK: # %bb.0:
; CHECK-NEXT: vmovdqa (%rdi), %ymm0
; CHECK-NEXT: vmovdqa 32(%rdi), %ymm1
; CHECK-NEXT: vpmovdb %ymm1, %xmm1
; CHECK-NEXT: vpmovdb %ymm0, %xmm0
; CHECK-NEXT: vpunpckldq {{.*#+}} xmm0 = xmm0[0],xmm1[0]
; CHECK-NEXT: vzeroupper
; CHECK-NEXT: retq
%a = load <16 x i32>, <16 x i32>* %x
%b = trunc <16 x i32> %a to <16 x i8>
ret <16 x i8> %b
}

define <8 x i8> @trunc_v8i64_v8i8(<8 x i64>* %x) nounwind "min-legal-vector-width"="256" {
; CHECK-LABEL: trunc_v8i64_v8i8:
; CHECK: # %bb.0:
; CHECK-NEXT: vmovdqa (%rdi), %ymm0
; CHECK-NEXT: vmovdqa 32(%rdi), %ymm1
; CHECK-NEXT: vpmovqb %ymm1, %xmm1
; CHECK-NEXT: vpmovqb %ymm0, %xmm0
; CHECK-NEXT: vpunpckldq {{.*#+}} xmm0 = xmm0[0],xmm1[0],xmm0[1],xmm1[1]
; CHECK-NEXT: vzeroupper
;
CHECK-NEXT: retq
%a = load <8 x i64>, <8 x i64>* %x
%b = trunc <8 x i64> %a to <8 x i8>
ret <8 x i8> %b
}

define <8 x i16> @trunc_v8i64_v8i16(<8 x i64>* %x) nounwind "min-legal-vector-width"="256" {
; CHECK-LABEL: trunc_v8i64_v8i16:
; CHECK: # %bb.0:

```

```

; CHECK-NEXT: vmovdqa (%rdi), %ymm0
; CHECK-NEXT: vmovdqa 32(%rdi), %ymm1
; CHECK-NEXT: vpmovqw %ymm1, %xmm1
; CHECK-NEXT: vpmovqw %ymm0, %xmm0
; CHECK-NEXT: vpunpcklqdq {{.*#+}} xmm0 = xmm0[0],xmm1[0]
; CHECK-NEXT: vzeroupper
; CHECK-NEXT: retq
%a = load <8 x i64>, <8 x i64>* %x
%b = trunc <8 x i64> %a to <8 x i16>
ret <8 x i16> %b
}

define <8 x i32> @trunc_v8i64_v8i32_zeroes(<8 x i64>* %x) nounwind "min-legal-vector-width"="256" {
; CHECK-LABEL: trunc_v8i64_v8i32_zeroes:
; CHECK: # %bb.0:
; CHECK-NEXT: vpsrlq $48, 32(%rdi), %ymm0
; CHECK-NEXT: vpsrlq $48, (%rdi), %ymm1
; CHECK-NEXT: vpackusdw %ymm0, %ymm1, %ymm0
; CHECK-NEXT: vpermq {{.*#+}} ymm0 = ymm0[0,2,1,3]
; CHECK-NEXT:
retq
%a = load <8 x i64>, <8 x i64>* %x
%b = lshr <8 x i64> %a, <i64 48, i64 48, i64 48, i64 48, i64 48, i64 48, i64 48, i64 48>
%c = trunc <8 x i64> %b to <8 x i32>
ret <8 x i32> %c
}

define <16 x i16> @trunc_v16i32_v16i16_zeroes(<16 x i32>* %x) nounwind "min-legal-vector-width"="256" {
; CHECK-LABEL: trunc_v16i32_v16i16_zeroes:
; CHECK: # %bb.0:
; CHECK-NEXT: vmovdqa (%rdi), %ymm1
; CHECK-NEXT: vmovdqa {{.*#+}} ymm0 = [1,3,5,7,9,11,13,15,17,19,21,23,25,27,29,31]
; CHECK-NEXT: vpermi2w 32(%rdi), %ymm1, %ymm0
; CHECK-NEXT: retq
%a = load <16 x i32>, <16 x i32>* %x
%b = lshr <16 x i32> %a, <i32 16, i32 16, i32 16, i32 16, i32 16, i32 16, i32 16, i32 16, i32 16, i32 16, i32 16, i32 16, i32 16, i32 16, i32 16>
%c = trunc <16 x i32> %b to <16 x i16>
ret <16 x i16> %c
}

define <32 x i8> @trunc_v32i16_v32i8_zeroes(<32 x i16>* %x) nounwind "min-legal-vector-width"="256" {
; CHECK-AVX512-LABEL: trunc_v32i16_v32i8_zeroes:
; CHECK-AVX512:
# %bb.0:
; CHECK-AVX512-NEXT: vpsrlw $8, 32(%rdi), %ymm0
; CHECK-AVX512-NEXT: vpsrlw $8, (%rdi), %ymm1
; CHECK-AVX512-NEXT: vpackuswb %ymm0, %ymm1, %ymm0

```



```

; CHECK-NEXT:  vzeroupper
; CHECK-NEXT:  retq
%a = zext <16 x i8> %x to <16 x i64>
store <16 x i64> %a, <16 x i64>* %y
ret void
}

define dso_local void @sext_v16i8_v16i64(<16 x i8> %x, <16 x i64>* %y) nounwind "min-legal-vector-
width"="256" {
; CHECK-LABEL: sext_v16i8_v16i64:
; CHECK:      # %bb.0:
; CHECK-NEXT:  vpmovsxbw %xmm0, %ymm1
; CHECK-NEXT:
    vpshufd {{.*#+}} xmm2 = xmm1[2,3,2,3]
; CHECK-NEXT:  vpmovsxbw %xmm2, %ymm2
; CHECK-NEXT:  vextracti128 $1, %ymm1, %xmm1
; CHECK-NEXT:  vpshufd {{.*#+}} xmm3 = xmm1[2,3,2,3]
; CHECK-NEXT:  vpmovsxbw %xmm3, %ymm3
; CHECK-NEXT:  vpmovsxbw %xmm1, %ymm1
; CHECK-NEXT:  vpmovsxbq %xmm0, %ymm0
; CHECK-NEXT:  vmovdqa %ymm0, (%rdi)
; CHECK-NEXT:  vmovdqa %ymm1, 64(%rdi)
; CHECK-NEXT:  vmovdqa %ymm3, 96(%rdi)
; CHECK-NEXT:  vmovdqa %ymm2, 32(%rdi)
; CHECK-NEXT:  vzeroupper
; CHECK-NEXT:  retq
%a = sext <16 x i8> %x to <16 x i64>
store <16 x i64> %a, <16 x i64>* %y
ret void
}

define dso_local void @vselect_split_v8i16_setcc(<8 x i16> %s, <8 x i16> %t, <8 x i64>* %p, <8 x i64>* %q, <8
x i64>* %r) "min-legal-vector-width"="256" {
; CHECK-LABEL: vselect_split_v8i16_setcc:
; CHECK:      # %bb.0:
; CHECK-NEXT:  vmovdqa (%rsi), %ymm2
; CHECK-NEXT:  vmovdqa 32(%rsi), %ymm3
; CHECK-NEXT:  vpcmpeqw %xmm1, %xmm0, %k1
; CHECK-NEXT:  kshiftrb $4, %k1, %k2
;
    CHECK-NEXT:  vmovdqa64 32(%rdi), %ymm3 {%k2}
; CHECK-NEXT:  vmovdqa64 (%rdi), %ymm2 {%k1}
; CHECK-NEXT:  vmovdqa %ymm2, (%rdx)
; CHECK-NEXT:  vmovdqa %ymm3, 32(%rdx)
; CHECK-NEXT:  vzeroupper
; CHECK-NEXT:  retq
%x = load <8 x i64>, <8 x i64>* %p
%y = load <8 x i64>, <8 x i64>* %q

```

```

%a = icmp eq <8 x i16> %s, %t
%b = select <8 x i1> %a, <8 x i64> %x, <8 x i64> %y
store <8 x i64> %b, <8 x i64>* %r
ret void
}

```

```

define dso_local void @vselect_split_v8i32_setcc(<8 x i32> %s, <8 x i32> %t, <8 x i64>* %p, <8 x i64>* %q, <8
x i64>* %r) "min-legal-vector-width"="256" {
; CHECK-LABEL: vselect_split_v8i32_setcc:
; CHECK:      # %bb.0:
; CHECK-NEXT: vmovdqa (%rsi), %ymm2
; CHECK-NEXT: vmovdqa 32(%rsi), %ymm3
; CHECK-NEXT: vpcmpeqd %ymm1, %ymm0, %k1
; CHECK-NEXT: kshiftrb $4, %k1, %k2
; CHECK-NEXT: vmovdqa64 32(%rdi), %ymm3 {%k2}
; CHECK-NEXT: vmovdqa64 (%rdi), %ymm2 {%k1}
; CHECK-NEXT: vmovdqa %ymm2, (%rdx)
; CHECK-NEXT: vmovdqa %ymm3, 32(%rdx)
; CHECK-NEXT:
    vzeroupper
; CHECK-NEXT: retq
%x = load <8 x i64>, <8 x i64>* %p
%y = load <8 x i64>, <8 x i64>* %q
%a = icmp eq <8 x i32> %s, %t
%b = select <8 x i1> %a, <8 x i64> %x, <8 x i64> %y
store <8 x i64> %b, <8 x i64>* %r
ret void
}

```

```

define dso_local void @vselect_split_v16i8_setcc(<16 x i8> %s, <16 x i8> %t, <16 x i32>* %p, <16 x i32>* %q,
<16 x i32>* %r) "min-legal-vector-width"="256" {
; CHECK-LABEL: vselect_split_v16i8_setcc:
; CHECK:      # %bb.0:
; CHECK-NEXT: vmovdqa (%rsi), %ymm2
; CHECK-NEXT: vmovdqa 32(%rsi), %ymm3
; CHECK-NEXT: vpcmpeqb %xmm1, %xmm0, %k1
; CHECK-NEXT: kshiftrw $8, %k1, %k2
; CHECK-NEXT: vmovdqa32 32(%rdi), %ymm3 {%k2}
; CHECK-NEXT: vmovdqa32 (%rdi), %ymm2 {%k1}
; CHECK-NEXT: vmovdqa %ymm2, (%rdx)
; CHECK-NEXT: vmovdqa %ymm3, 32(%rdx)
; CHECK-NEXT: vzeroupper
; CHECK-NEXT: retq
%x = load <16 x i32>, <16 x i32>* %p
%y = load <16 x i32>, <16 x i32>* %q
%a = icmp eq <16 x i8> %s, %t
%b = select <16 x i1>

```



```

%a, <16 x i32> %x, <16 x i32> %y
store <16 x i32> %b, <16 x i32>* %r
ret void
}

```

```

define dso_local void @vselect_split_v16i16_setcc(<16 x i16> %s, <16 x i16> %t, <16 x i32>* %p, <16 x i32>*
%q, <16 x i32>* %r) "min-legal-vector-width"="256" {
; CHECK-LABEL: vselect_split_v16i16_setcc:
; CHECK:      # %bb.0:
; CHECK-NEXT: vmovdqa (%rsi), %ymm2
; CHECK-NEXT: vmovdqa 32(%rsi), %ymm3
; CHECK-NEXT: vpcmpeqw %ymm1, %ymm0, %k1
; CHECK-NEXT: kshiftrw $8, %k1, %k2
; CHECK-NEXT: vmovdqa32 32(%rdi), %ymm3 {%k2}
; CHECK-NEXT: vmovdqa32 (%rdi), %ymm2 {%k1}
; CHECK-NEXT: vmovdqa %ymm2, (%rdx)
; CHECK-NEXT: vmovdqa %ymm3, 32(%rdx)
; CHECK-NEXT: vzeroupper
; CHECK-NEXT: retq
%x = load <16 x i32>, <16 x i32>* %p
%y = load <16 x i32>, <16 x i32>* %q
%a = icmp eq <16 x i16> %s, %t
%b = select <16 x i16> %a, <16 x i32> %x, <16 x i32> %y
store <16 x i32> %b, <16 x i32>* %r
ret void
}

```

```

define <16 x i8> @trunc_packus_v16i32_v16i8(<16 x i32>* %p) "min-legal-vector-width"="256"
{
; CHECK-LABEL: trunc_packus_v16i32_v16i8:
; CHECK:      # %bb.0:
; CHECK-NEXT: vmovdqa (%rdi), %ymm0
; CHECK-NEXT: vpackusdw 32(%rdi), %ymm0, %ymm0
; CHECK-NEXT: vpermq {{.*#+}} %ymm0 = %ymm0[0,2,1,3]
; CHECK-NEXT: vpmovuswb %ymm0, %xmm0
; CHECK-NEXT: vzeroupper
; CHECK-NEXT: retq
%a = load <16 x i32>, <16 x i32>* %p
%b = icmp slt <16 x i32> %a, <i32 255, i32 255, i32 255, i32 255, i32 255, i32 255, i32 255, i32 255, i32 255, i32
255, i32 255, i32 255, i32 255, i32 255, i32 255, i32 255, i32 255>
%c = select <16 x i16> %b, <16 x i32> %a, <16 x i32> <i32 255, i32 255, i32 255, i32 255, i32 255, i32 255, i32
255, i32 255, i32 255, i32 255, i32 255, i32 255, i32 255, i32 255, i32 255, i32 255>
%d = icmp sgt <16 x i32> %c, zeroinitializer
%e = select <16 x i16> %d, <16 x i32> %c, <16 x i32> zeroinitializer
%f = trunc <16 x i32> %e to <16 x i8>
ret <16 x i8> %f
}

```



```

; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $61, %k2, %k2
; CHECK-NEXT: korq %k2, %k1, %k1
; CHECK-NEXT: movq $-9, %rax
; CHECK-NEXT: kmovq
%rax, %k2
; CHECK-NEXT: kandq %k2, %k1, %k1
; CHECK-NEXT: kshiftrd $2, %k0, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $60, %k2, %k2
; CHECK-NEXT: korq %k2, %k1, %k1
; CHECK-NEXT: movq $-17, %rax
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k1, %k1
; CHECK-NEXT: kshiftrd $5, %k0, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $59, %k2, %k2
; CHECK-NEXT: korq %k2, %k1, %k1
; CHECK-NEXT: movq $-33, %rax
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k1, %k1
; CHECK-NEXT: kshiftrd $4, %k0, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $58, %k2, %k2
; CHECK-NEXT: korq %k2, %k1, %k1
; CHECK-NEXT: movq $-65, %rax
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k1, %k1
; CHECK-NEXT: kshiftrd $7, %k0, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $57, %k2, %k2
; CHECK-NEXT: korq %k2, %k1, %k1
; CHECK-NEXT: movq
$-129, %rax
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k1, %k1
; CHECK-NEXT: kshiftrd $6, %k0, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $56, %k2, %k2
; CHECK-NEXT: korq %k2, %k1, %k1
; CHECK-NEXT: movq $-257, %rax # imm = 0xFEFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k1, %k1
; CHECK-NEXT: kshiftrd $9, %k0, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $55, %k2, %k2
; CHECK-NEXT: korq %k2, %k1, %k1
; CHECK-NEXT: movq $-513, %rax # imm = 0xFDFD

```

```

; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k1, %k1
; CHECK-NEXT: kshiftrd $8, %k0, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $54, %k2, %k2
; CHECK-NEXT: korq %k2, %k1, %k1
; CHECK-NEXT: movq $-1025, %rax # imm = 0xFBFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k1, %k1
; CHECK-NEXT: kshiftrd $11, %k0, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT:
    kshiftrq $53, %k2, %k2
; CHECK-NEXT: korq %k2, %k1, %k1
; CHECK-NEXT: movq $-2049, %rax # imm = 0xF7FF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k1, %k1
; CHECK-NEXT: kshiftrd $10, %k0, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $52, %k2, %k2
; CHECK-NEXT: korq %k2, %k1, %k1
; CHECK-NEXT: movq $-4097, %rax # imm = 0xEFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k1, %k1
; CHECK-NEXT: kshiftrd $13, %k0, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $51, %k2, %k2
; CHECK-NEXT: korq %k2, %k1, %k1
; CHECK-NEXT: movq $-8193, %rax # imm = 0xDFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k1, %k1
; CHECK-NEXT: kshiftrd $12, %k0, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $50, %k2, %k2
; CHECK-NEXT: korq %k2, %k1, %k1
; CHECK-NEXT: movq $-16385, %rax # imm = 0xBFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2,
%k1, %k1
; CHECK-NEXT: kshiftrd $15, %k0, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $49, %k2, %k2
; CHECK-NEXT: korq %k2, %k1, %k1
; CHECK-NEXT: movq $-32769, %rax # imm = 0xFFFF7FFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k1, %k1
; CHECK-NEXT: kshiftrd $14, %k0, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2

```

```

; CHECK-NEXT: kshiftrq $48, %k2, %k2
; CHECK-NEXT: korq %k2, %k1, %k1
; CHECK-NEXT: movq $-65537, %rax # imm = 0xFFFFFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k1, %k1
; CHECK-NEXT: kshiftrd $17, %k0, %k2
; CHECK-NEXT: kshiftlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $47, %k2, %k2
; CHECK-NEXT: korq %k2, %k1, %k1
; CHECK-NEXT: movq $-131073, %rax # imm = 0xFFFFDFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k1, %k1
; CHECK-NEXT: kshiftrd $16, %k0, %k2
; CHECK-NEXT: kshiftlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $46, %k2, %k2
; CHECK-NEXT: korq %k2,
%k1, %k1
; CHECK-NEXT: movq $-262145, %rax # imm = 0xFFFFBFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k1, %k1
; CHECK-NEXT: kshiftrd $19, %k0, %k2
; CHECK-NEXT: kshiftlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $45, %k2, %k2
; CHECK-NEXT: korq %k2, %k1, %k1
; CHECK-NEXT: movq $-524289, %rax # imm = 0xFFFF7FFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k1, %k1
; CHECK-NEXT: kshiftrd $18, %k0, %k2
; CHECK-NEXT: kshiftlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $44, %k2, %k2
; CHECK-NEXT: korq %k2, %k1, %k1
; CHECK-NEXT: movq $-1048577, %rax # imm = 0xFFEFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k1, %k1
; CHECK-NEXT: kshiftrd $21, %k0, %k2
; CHECK-NEXT: kshiftlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $43, %k2, %k2
; CHECK-NEXT: korq %k2, %k1, %k1
; CHECK-NEXT: movq $-2097153, %rax # imm = 0xFFDFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k1, %k1
; CHECK-NEXT:
kshiftrd $20, %k0, %k2
; CHECK-NEXT: kshiftlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $42, %k2, %k2
; CHECK-NEXT: korq %k2, %k1, %k1
; CHECK-NEXT: movq $-4194305, %rax # imm = 0xFFBFFFF
; CHECK-NEXT: kmovq %rax, %k2

```

```

; CHECK-NEXT: kandq %k2, %k1, %k1
; CHECK-NEXT: kshiftrd $23, %k0, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $41, %k2, %k2
; CHECK-NEXT: korq %k2, %k1, %k1
; CHECK-NEXT: movq $-8388609, %rax # imm = 0xFF7FFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k1, %k1
; CHECK-NEXT: kshiftrd $22, %k0, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $40, %k2, %k2
; CHECK-NEXT: korq %k2, %k1, %k1
; CHECK-NEXT: movq $-16777217, %rax # imm = 0xFEFFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k1, %k1
; CHECK-NEXT: kshiftrd $25, %k0, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $39, %k2, %k2
; CHECK-NEXT: korq %k2, %k1, %k1
; CHECK-NEXT:
    movq $-33554433, %rax # imm = 0xFDFFFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k1, %k1
; CHECK-NEXT: kshiftrd $24, %k0, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $38, %k2, %k2
; CHECK-NEXT: korq %k2, %k1, %k1
; CHECK-NEXT: movq $-67108865, %rax # imm = 0xFBFFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k1, %k1
; CHECK-NEXT: kshiftrd $27, %k0, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $37, %k2, %k2
; CHECK-NEXT: korq %k2, %k1, %k1
; CHECK-NEXT: movq $-134217729, %rax # imm = 0xF7FFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k1, %k1
; CHECK-NEXT: kshiftrd $26, %k0, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $36, %k2, %k2
; CHECK-NEXT: korq %k2, %k1, %k1
; CHECK-NEXT: movq $-268435457, %rax # imm = 0xEFFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k1, %k1
; CHECK-NEXT: kshiftrd
    $29, %k0, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $35, %k2, %k2

```

```

; CHECK-NEXT: korq %k2, %k1, %k1
; CHECK-NEXT: movq $-536870913, %rax # imm = 0xDFFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k1, %k1
; CHECK-NEXT: kshiftrd $28, %k0, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $34, %k2, %k2
; CHECK-NEXT: korq %k2, %k1, %k1
; CHECK-NEXT: movq $-1073741825, %rax # imm = 0xBFFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k1, %k1
; CHECK-NEXT: kshiftrd $31, %k0, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $33, %k2, %k2
; CHECK-NEXT: korq %k2, %k1, %k1
; CHECK-NEXT: movabsq $-2147483649, %rax # imm = 0xFFFFFFFF7FFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k1, %k2
; CHECK-NEXT: vptestnmb %ymm0, %ymm0, %k1
; CHECK-NEXT: kshiftrd $30, %k0, %k0
; CHECK-NEXT: kshiftrlq $63, %k0, %k0
; CHECK-NEXT: kshiftrq $32, %k0,
%k0
; CHECK-NEXT: korq %k0, %k2, %k0
; CHECK-NEXT: movabsq $-4294967297, %rax # imm = 0xFFFFFFFFFFFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k0, %k0
; CHECK-NEXT: kshiftrd $1, %k1, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $31, %k2, %k2
; CHECK-NEXT: korq %k2, %k0, %k0
; CHECK-NEXT: movabsq $-8589934593, %rax # imm = 0xFFFFFFFFDFFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k0, %k0
; CHECK-NEXT: kshiftrlq $63, %k1, %k2
; CHECK-NEXT: kshiftrq $30, %k2, %k2
; CHECK-NEXT: korq %k2, %k0, %k0
; CHECK-NEXT: movabsq $-17179869185, %rax # imm = 0xFFFFFFFFBFFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k0, %k0
; CHECK-NEXT: kshiftrd $3, %k1, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $29, %k2, %k2
; CHECK-NEXT: korq %k2, %k0, %k0
; CHECK-NEXT: movabsq $-34359738369, %rax # imm = 0xFFFFFFFF7FFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
;

```

```

CHECK-NEXT:  kandq %k2, %k0, %k0
; CHECK-NEXT:  kshiftrd $2, %k1, %k2
; CHECK-NEXT:  kshiftrlq $63, %k2, %k2
; CHECK-NEXT:  kshiftrq $28, %k2, %k2
; CHECK-NEXT:  korq %k2, %k0, %k0
; CHECK-NEXT:  movabsq $-68719476737, %rax # imm = 0xFFFFFFFFFFFFFFFF
; CHECK-NEXT:  kmovq %rax, %k2
; CHECK-NEXT:  kandq %k2, %k0, %k0
; CHECK-NEXT:  kshiftrd $5, %k1, %k2
; CHECK-NEXT:  kshiftrlq $63, %k2, %k2
; CHECK-NEXT:  kshiftrq $27, %k2, %k2
; CHECK-NEXT:  korq %k2, %k0, %k0
; CHECK-NEXT:  movabsq $-137438953473, %rax # imm = 0xFFFFFFFFFFFFFFFF
; CHECK-NEXT:  kmovq %rax, %k2
; CHECK-NEXT:  kandq %k2, %k0, %k0
; CHECK-NEXT:  kshiftrd $4, %k1, %k2
; CHECK-NEXT:  kshiftrlq $63, %k2, %k2
; CHECK-NEXT:  kshiftrq $26, %k2, %k2
; CHECK-NEXT:  korq %k2, %k0, %k0
; CHECK-NEXT:  movabsq $-274877906945, %rax # imm = 0xFFFFFFFFFFFFFFFF
; CHECK-NEXT:  kmovq %rax, %k2
; CHECK-NEXT:  kandq %k2, %k0, %k0
; CHECK-NEXT:  kshiftrd $7, %k1, %k2
; CHECK-NEXT:  kshiftrlq $63, %k2,
%k2
; CHECK-NEXT:  kshiftrq $25, %k2, %k2
; CHECK-NEXT:  korq %k2, %k0, %k0
; CHECK-NEXT:  movabsq $-549755813889, %rax # imm = 0xFFFFFFFFFFFFFFFF
; CHECK-NEXT:  kmovq %rax, %k2
; CHECK-NEXT:  kandq %k2, %k0, %k0
; CHECK-NEXT:  kshiftrd $6, %k1, %k2
; CHECK-NEXT:  kshiftrlq $63, %k2, %k2
; CHECK-NEXT:  kshiftrq $24, %k2, %k2
; CHECK-NEXT:  korq %k2, %k0, %k0
; CHECK-NEXT:  movabsq $-1099511627777, %rax # imm = 0xFFFFFFFFFFFFFFFF
; CHECK-NEXT:  kmovq %rax, %k2
; CHECK-NEXT:  kandq %k2, %k0, %k0
; CHECK-NEXT:  kshiftrd $9, %k1, %k2
; CHECK-NEXT:  kshiftrlq $63, %k2, %k2
; CHECK-NEXT:  kshiftrq $23, %k2, %k2
; CHECK-NEXT:  korq %k2, %k0, %k0
; CHECK-NEXT:  movabsq $-2199023255553, %rax # imm = 0xFFFFFFFFFFFFFFFF
; CHECK-NEXT:  kmovq %rax, %k2
; CHECK-NEXT:  kandq %k2, %k0, %k0
; CHECK-NEXT:  kshiftrd $8, %k1, %k2
; CHECK-NEXT:  kshiftrlq $63, %k2, %k2
; CHECK-NEXT:  kshiftrq $22, %k2, %k2
; CHECK-NEXT:  korq %k2, %k0, %k0

```



```

; CHECK-NEXT: movabsq
$-4398046511105, %rax # imm = 0xFFFFFFFFFFFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k0, %k0
; CHECK-NEXT: kshiftrd $11, %k1, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $21, %k2, %k2
; CHECK-NEXT: korq %k2, %k0, %k0
; CHECK-NEXT: movabsq $-8796093022209, %rax # imm = 0xFFFFFFFFFFFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k0, %k0
; CHECK-NEXT: kshiftrd $10, %k1, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $20, %k2, %k2
; CHECK-NEXT: korq %k2, %k0, %k0
; CHECK-NEXT: movabsq $-17592186044417, %rax # imm = 0xFFFFFFFFFFFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k0, %k0
; CHECK-NEXT: kshiftrd $13, %k1, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $19, %k2, %k2
; CHECK-NEXT: korq %k2, %k0, %k0
; CHECK-NEXT: movabsq $-35184372088833, %rax # imm = 0xFFFFFFFFFFFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT:
    kandq %k2, %k0, %k0
; CHECK-NEXT: kshiftrd $12, %k1, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $18, %k2, %k2
; CHECK-NEXT: korq %k2, %k0, %k0
; CHECK-NEXT: movabsq $-70368744177665, %rax # imm = 0xFFFFFFFFFFFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k0, %k0
; CHECK-NEXT: kshiftrd $15, %k1, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $17, %k2, %k2
; CHECK-NEXT: korq %k2, %k0, %k0
; CHECK-NEXT: movabsq $-140737488355329, %rax # imm = 0xFFFFFFFFFFFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k0, %k0
; CHECK-NEXT: kshiftrd $14, %k1, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $16, %k2, %k2
; CHECK-NEXT: korq %k2, %k0, %k0
; CHECK-NEXT: movabsq $-281474976710657, %rax # imm = 0xFFFFFFFFFFFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k0, %k0
; CHECK-NEXT: kshiftrd $17, %k1, %k2

```

```

; CHECK-NEXT: kshiflq $63,
%k2, %k2
; CHECK-NEXT: kshiftrq $15, %k2, %k2
; CHECK-NEXT: korq %k2, %k0, %k0
; CHECK-NEXT: movabsq $-562949953421313, %rax # imm = 0xFFFFDFFFFFFFFFFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k0, %k0
; CHECK-NEXT: kshiftrd $16, %k1, %k2
; CHECK-NEXT: kshiflq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $14, %k2, %k2
; CHECK-NEXT: korq %k2, %k0, %k0
; CHECK-NEXT: movabsq $-1125899906842625, %rax # imm = 0xFFFBFFFFFFFFFFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k0, %k0
; CHECK-NEXT: kshiftrd $19, %k1, %k2
; CHECK-NEXT: kshiflq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $13, %k2, %k2
; CHECK-NEXT: korq %k2, %k0, %k0
; CHECK-NEXT: movabsq $-2251799813685249, %rax # imm = 0xFFF7FFFFFFFFFFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k0, %k0
; CHECK-NEXT: kshiftrd $18, %k1, %k2
; CHECK-NEXT: kshiflq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $12, %k2, %k2
; CHECK-NEXT: korq %k2, %k0, %k0
; CHECK-NEXT:
movabsq $-4503599627370497, %rax # imm = 0xFFEFFFFFFFFFFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k0, %k0
; CHECK-NEXT: kshiftrd $21, %k1, %k2
; CHECK-NEXT: kshiflq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $11, %k2, %k2
; CHECK-NEXT: korq %k2, %k0, %k0
; CHECK-NEXT: movabsq $-9007199254740993, %rax # imm = 0xFFDFFFFFFFFFFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k0, %k0
; CHECK-NEXT: kshiftrd $20, %k1, %k2
; CHECK-NEXT: kshiflq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $10, %k2, %k2
; CHECK-NEXT: korq %k2, %k0, %k0
; CHECK-NEXT: movabsq $-18014398509481985, %rax # imm = 0xFFBFFFFFFFFFFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k0, %k0
; CHECK-NEXT: kshiftrd $23, %k1, %k2
; CHECK-NEXT: kshiflq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $9, %k2, %k2
; CHECK-NEXT: korq %k2, %k0, %k0
; CHECK-NEXT: movabsq $-36028797018963969, %rax # imm = 0xFF7FFFFFFFFFFFFFFF

```

```

; CHECK-NEXT: kmovq
%rax, %k2
; CHECK-NEXT: kandq %k2, %k0, %k0
; CHECK-NEXT: kshiftrd $22, %k1, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $8, %k2, %k2
; CHECK-NEXT: korq %k2, %k0, %k0
; CHECK-NEXT: movabsq $-72057594037927937, %rax # imm = 0xFEFFFFFFFFFFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k0, %k0
; CHECK-NEXT: kshiftrd $25, %k1, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $7, %k2, %k2
; CHECK-NEXT: korq %k2, %k0, %k0
; CHECK-NEXT: movabsq $-144115188075855873, %rax # imm = 0xFDFFFFFFFFFFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k0, %k0
; CHECK-NEXT: kshiftrd $24, %k1, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $6, %k2, %k2
; CHECK-NEXT: korq %k2, %k0, %k0
; CHECK-NEXT: movabsq $-288230376151711745, %rax # imm = 0xFBFFFFFFFFFFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k0, %k0
; CHECK-NEXT: kshiftrd $27, %k1, %k2
;
CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $5, %k2, %k2
; CHECK-NEXT: korq %k2, %k0, %k0
; CHECK-NEXT: movabsq $-576460752303423489, %rax # imm = 0xF7FFFFFFFFFFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k0, %k0
; CHECK-NEXT: kshiftrd $26, %k1, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $4, %k2, %k2
; CHECK-NEXT: korq %k2, %k0, %k0
; CHECK-NEXT: movabsq $-1152921504606846977, %rax # imm = 0xEFFFFFFFFFFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k0, %k0
; CHECK-NEXT: kshiftrd $29, %k1, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2
; CHECK-NEXT: kshiftrq $3, %k2, %k2
; CHECK-NEXT: korq %k2, %k0, %k0
; CHECK-NEXT: movabsq $-2305843009213693953, %rax # imm = 0xDFFFFFFFFFFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k0, %k0
; CHECK-NEXT: kshiftrd $28, %k1, %k2
; CHECK-NEXT: kshiftrlq $63, %k2, %k2

```

```

; CHECK-NEXT: kshiftrq $2, %k2, %k2
; CHECK-NEXT:
    korq %k2, %k0, %k0
; CHECK-NEXT: movabsq $-4611686018427387905, %rax # imm = 0xBFFFFFFFFFFFFFFFFF
; CHECK-NEXT: kmovq %rax, %k2
; CHECK-NEXT: kandq %k2, %k0, %k0
; CHECK-NEXT: kshiftrd $31, %k1, %k2
; CHECK-NEXT: kshiftrlq $62, %k2, %k2
; CHECK-NEXT: korq %k2, %k0, %k0
; CHECK-NEXT: kshiftrd $30, %k1, %k1
; CHECK-NEXT: kshiftrlq $1, %k0, %k0
; CHECK-NEXT: kshiftrq $1, %k0, %k0
; CHECK-NEXT: kshiftrlq $63, %k1, %k1
; CHECK-NEXT: korq %k1, %k0, %k1
; CHECK-NEXT: vmovdqu8 %ymm1, (%rsi) {%k1}
; CHECK-NEXT: kshiftrq $32, %k1, %k1
; CHECK-NEXT: vmovdqu8 %ymm0, 32(%rsi) {%k1}
; CHECK-NEXT: vzeroupper
; CHECK-NEXT: retq
entry:
    %a = load <64 x i8>, <64 x i8>* %x
    %b = icmp eq <64 x i8> %a, zeroinitializer
    %shuf = shufflevector <64 x i1> %b, <64 x i1> undef, <64 x i32> <i32 1, i32 0, i32 3, i32 2, i32 5, i32 4, i32 7, i32
6, i32 9, i32 8, i32 11, i32 10, i32 13, i32 12, i32 15, i32 14, i32 17, i32 16, i32 19, i32 18, i32 21, i32 20, i32
23, i32 22, i32 25, i32 24, i32 27, i32 26, i32 29, i32 28, i32 31, i32 30, i32 33, i32 32, i32 35, i32 34, i32 37, i32
36, i32 39, i32 38, i32 41, i32 40, i32 43, i32 42, i32 45, i32 44, i32 47, i32 46, i32 49, i32 48, i32 51, i32 50, i32 53,
i32 52, i32 55, i32 54, i32 57, i32 56, i32 59, i32 58, i32 61, i32 60, i32 63, i32 62>
    call void @llvm.masked.store.v64i8.p0v64i8(<64 x i8> %a, <64 x i8>* %y, i32 1, <64 x i1> %shuf)
    ret void
}
declare void @llvm.masked.store.v64i8.p0v64i8(<64 x i8>, <64 x i8>*, i32, <64 x i1>)

@mem64_dst = dso_local global i64 0, align 8
@mem64_src = dso_local global i64 0, align 8
define dso_local i32 @v64i1_inline_asm() "min-legal-vector-width"="256" {
; CHECK-LABEL: v64i1_inline_asm:
; CHECK:      # %bb.0:
; CHECK-NEXT: kmovq mem64_src(%rip), %k0
; CHECK-NEXT: #APP
; CHECK-NEXT: #NO_APP
; CHECK-NEXT: kmovq %k0, mem64_dst(%rip)
; CHECK-NEXT: movl -{[0-9]+}(%rsp), %eax
; CHECK-NEXT: retq
    %1 = alloca i32, align 4
    %2 = load i64, i64*
    @mem64_src, align 8
    %3 = call i64 asm "", "=k,k,~{dirflag},~{fpsr},~{flags}"(i64 %2)
    store i64 %3, i64* @mem64_dst, align 8

```

```
%4 = load i32, i32* %1, align 4
```

```
ret i32 %4
```

```
}
```

```
define dso_local void @cmp_v8i64_sext(<8 x i64>* %xptr, <8 x i64>* %yptr, <8 x i64>* %zptr) "min-legal-vector-width"="256" {
```

```
; CHECK-LABEL: cmp_v8i64_sext:
```

```
; CHECK: # %bb.0:
```

```
; CHECK-NEXT: vmovdqa (%rsi), %ymm0
```

```
; CHECK-NEXT: vmovdqa 32(%rsi), %ymm1
```

```
; CHECK-NEXT: vpcmpgtq 32(%rdi), %ymm1, %ymm1
```

```
; CHECK-NEXT: vpcmpgtq (%rdi), %ymm0, %ymm0
```

```
; CHECK-NEXT: vmovdqa %ymm0, (%rdx)
```

```
; CHECK-NEXT: vmovdqa %ymm1, 32(%rdx)
```

```
; CHECK-NEXT: vzeroupper
```

```
; CHECK-NEXT: retq
```

```
%x = load <8 x i64>, <8 x i64>* %xptr
```

```
%y = load <8 x i64>, <8 x i64>* %yptr
```

```
%cmp = icmp slt <8 x i64> %x, %y
```

```
%ext = sext <8 x i1> %cmp to <8 x i64>
```

```
store <8 x i64> %ext, <8 x i64>* %zptr
```

```
ret void
```

```
}
```

```
define dso_local void @cmp_v8i64_zext(<8 x i64>* %xptr, <8 x i64>* %yptr, <8 x i64>* %zptr) "min-legal-vector-width"="256"
```

```
{
```

```
; CHECK-LABEL: cmp_v8i64_zext:
```

```
; CHECK: # %bb.0:
```

```
; CHECK-NEXT: vmovdqa (%rsi), %ymm0
```

```
; CHECK-NEXT: vmovdqa 32(%rsi), %ymm1
```

```
; CHECK-NEXT: vpcmpgtq 32(%rdi), %ymm1, %ymm1
```

```
; CHECK-NEXT: vpcmpgtq (%rdi), %ymm0, %ymm0
```

```
; CHECK-NEXT: vpsrlq $63, %ymm1, %ymm1
```

```
; CHECK-NEXT: vpsrlq $63, %ymm0, %ymm0
```

```
; CHECK-NEXT: vmovdqa %ymm0, (%rdx)
```

```
; CHECK-NEXT: vmovdqa %ymm1, 32(%rdx)
```

```
; CHECK-NEXT: vzeroupper
```

```
; CHECK-NEXT: retq
```

```
%x = load <8 x i64>, <8 x i64>* %xptr
```

```
%y = load <8 x i64>, <8 x i64>* %yptr
```

```
%cmp = icmp slt <8 x i64> %x, %y
```

```
%ext = zext <8 x i1> %cmp to <8 x i64>
```

```
store <8 x i64> %ext, <8 x i64>* %zptr
```

```
ret void
```

```
}
```

```
define <16 x i8> @var_rotate_v16i8(<16 x i8> %a, <16 x i8> %b) nounwind "min-legal-vector-width"="256" {
```

```

; CHECK-AVX512-LABEL: var_rotate_v16i8:
; CHECK-AVX512:    # %bb.0:
; CHECK-AVX512-NEXT:  vpand {{\?.?LCPI[0-9]+_[0-9]+}}(%rip), %xmm1, %xmm1
; CHECK-AVX512-NEXT:  vpmovzxbw {{.*#+}} ymm1 =
xmm1[0],zero,xmm1[1],zero,xmm1[2],zero,xmm1[3],zero,xmm1[4],zero,xmm1[5],zero,xmm1[6],zero,xmm1[7],zer
o,xmm1[8],zero,xmm1[9],zero,xmm1[10],zero,xmm1[11],zero,xmm1[12],zero,xmm1[13],zero,xmm1[14],zero,xm
m1[15],zero
;
CHECK-AVX512-NEXT:  vpmovzxbw {{.*#+}} ymm0 =
xmm0[0],zero,xmm0[1],zero,xmm0[2],zero,xmm0[3],zero,xmm0[4],zero,xmm0[5],zero,xmm0[6],zero,xmm0[7],zer
o,xmm0[8],zero,xmm0[9],zero,xmm0[10],zero,xmm0[11],zero,xmm0[12],zero,xmm0[13],zero,xmm0[14],zero,xm
m0[15],zero
; CHECK-AVX512-NEXT:  vpslshb {{.*#+}} ymm0 =
ymm0[0,0,2,2,4,4,6,6,8,8,10,10,12,12,14,14,16,16,18,18,20,20,22,22,24,24,26,26,28,28,30,30]
; CHECK-AVX512-NEXT:  vpsllvw %ymm1, %ymm0, %ymm0
; CHECK-AVX512-NEXT:  vpsrlw $8, %ymm0, %ymm0
; CHECK-AVX512-NEXT:  vpmovwb %ymm0, %xmm0
; CHECK-AVX512-NEXT:  vzeroupper
; CHECK-AVX512-NEXT:  retq
;
; CHECK-VBMI-LABEL: var_rotate_v16i8:
; CHECK-VBMI:    # %bb.0:
; CHECK-VBMI-NEXT:  # kill: def $xmm0 killed $xmm0 def $ymm0
; CHECK-VBMI-NEXT:  vmovdqa {{.*#+}} ymm2 =
[0,0,1,1,2,2,3,3,4,4,5,5,6,6,7,7,8,8,9,9,10,10,11,11,12,12,13,13,14,14,15,15]
;
CHECK-VBMI-NEXT:  vpand {{\?.?LCPI[0-9]+_[0-9]+}}(%rip), %xmm1, %xmm1
; CHECK-VBMI-NEXT:  vpermw %ymm0, %ymm2, %ymm0
; CHECK-VBMI-NEXT:  vpmovzxbw {{.*#+}} ymm1 =
xmm1[0],zero,xmm1[1],zero,xmm1[2],zero,xmm1[3],zero,xmm1[4],zero,xmm1[5],zero,xmm1[6],zero,xmm1[7],zer
o,xmm1[8],zero,xmm1[9],zero,xmm1[10],zero,xmm1[11],zero,xmm1[12],zero,xmm1[13],zero,xmm1[14],zero,xm
m1[15],zero
; CHECK-VBMI-NEXT:  vpsllvw %ymm1, %ymm0, %ymm0
; CHECK-VBMI-NEXT:  vpsrlw $8, %ymm0, %ymm0
; CHECK-VBMI-NEXT:  vpmovwb %ymm0, %xmm0
; CHECK-VBMI-NEXT:  vzeroupper
; CHECK-VBMI-NEXT:  retq
%b8 = sub <16 x i8> <i8 8, i8 8, i8 8, i8 8, i8 8, i8 8, i8 8, i8 8, i8 8, i8 8, i8 8, i8 8, i8 8, i8 8, i8 8, i8 8>, %b
%shl = shl <16 x i8> %a, %b
%lshr = lshr <16 x i8> %a, %b8
%or = or <16 x i8> %shl, %lshr
ret <16 x i8> %or
}

define <32 x i8> @var_rotate_v32i8(<32 x i8> %a, <32 x i8> %b) nounwind "min-legal-vector-width"="256" {
; CHECK-LABEL: var_rotate_v32i8:
;

```



```

; IS_____OPM-LABEL: define
{[^[^@]+]}@callee_avx512_legal512_prefer512_call_avx512_legal512_prefer512
; IS_____OPM-SAME: (<8 x i64>* nocapture nofree noundef nonnull writeonly align 64 dereferenceable(64)
[[ARG:%.*]], <8 x i64>* nocapture nofree noundef nonnull readonly align 64 dereferenceable(64) [[ARG1:%.*]])
#[[ATTR0:[0-9]+]] {
; IS_____OPM-NEXT:
bb:
; IS_____OPM-NEXT:  [[TMP:%.*]] = load <8 x i64>, <8 x i64>* [[ARG1]], align 64
; IS_____OPM-NEXT:  store <8 x i64> [[TMP]], <8 x i64>* [[ARG]], align 64
; IS_____OPM-NEXT:  ret void
;
; IS__TUNIT_NPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS__TUNIT_NPM-LABEL: define
{[^[^@]+]}@callee_avx512_legal512_prefer512_call_avx512_legal512_prefer512
; IS__TUNIT_NPM-SAME: (<8 x i64>* noalias nocapture nofree noundef nonnull writeonly align 64
dereferenceable(64) [[ARG:%.*]], <8 x i64> [[TMP0:%.*]]) #[[ATTR0:[0-9]+]] {
; IS__TUNIT_NPM-NEXT: bb:
; IS__TUNIT_NPM-NEXT:  [[ARG1_PRIV:%.*]] = alloca <8 x i64>, align 64
; IS__TUNIT_NPM-NEXT:  store <8 x i64> [[TMP0]], <8 x i64>* [[ARG1_PRIV]], align 64
; IS__TUNIT_NPM-NEXT:  [[TMP:%.*]] = load <8 x i64>, <8 x i64>* [[ARG1_PRIV]], align 64
; IS__TUNIT_NPM-NEXT:  store <8 x i64> [[TMP]], <8 x i64>* [[ARG]], align 64
; IS__TUNIT_NPM-NEXT:  ret void
;
; IS__CGSCC_NPM: Function
Attr: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS__CGSCC_NPM-LABEL: define
{[^[^@]+]}@callee_avx512_legal512_prefer512_call_avx512_legal512_prefer512
; IS__CGSCC_NPM-SAME: (<8 x i64>* noalias nocapture nofree noundef nonnull writeonly align 64
dereferenceable(64) [[ARG:%.*]], <8 x i64> [[TMP0:%.*]]) #[[ATTR0:[0-9]+]] {
; IS__CGSCC_NPM-NEXT: bb:
; IS__CGSCC_NPM-NEXT:  [[ARG1_PRIV:%.*]] = alloca <8 x i64>, align 64
; IS__CGSCC_NPM-NEXT:  store <8 x i64> [[TMP0]], <8 x i64>* [[ARG1_PRIV]], align 64
; IS__CGSCC_NPM-NEXT:  [[TMP:%.*]] = load <8 x i64>, <8 x i64>* [[ARG1_PRIV]], align 64
; IS__CGSCC_NPM-NEXT:  store <8 x i64> [[TMP0]], <8 x i64>* [[ARG]], align 64
; IS__CGSCC_NPM-NEXT:  ret void
;
bb:
%tmp = load <8 x i64>, <8 x i64>* %arg1
store <8 x i64> %tmp, <8 x i64>* %arg
ret void
}

define void @avx512_legal512_prefer512_call_avx512_legal512_prefer512(<8 x i64>* %arg) #0 {
;
; IS__TUNIT_OPM: Function Attrs: argmemonly inlinehint nofree
norecurse nosync nounwind uwtable willreturn
; IS__TUNIT_OPM-LABEL: define {[^[^@]+]}@avx512_legal512_prefer512_call_avx512_legal512_prefer512
; IS__TUNIT_OPM-SAME: (<8 x i64>* nocapture nofree writeonly [[ARG:%.*]]) #[[ATTR0]] {

```

```

; IS__TUNIT_OPM-NEXT: bb:
; IS__TUNIT_OPM-NEXT: [[TMP:%.*]] = alloca <8 x i64>, align 32
; IS__TUNIT_OPM-NEXT: [[TMP2:%.*]] = alloca <8 x i64>, align 32
; IS__TUNIT_OPM-NEXT: [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; IS__TUNIT_OPM-NEXT: call void @llvm.memset.p0i8.i64(i8* nocapture norecurse noundef nonnull writeonly
align 32 dereferenceable(64) [[TMP3]], i8 noundef 0, i64 noundef 32, i1 noundef false) #[[ATTR6:[0-9]+]]
; IS__TUNIT_OPM-NEXT: call fastcc void
@callee_avx512_legal512_prefer512_call_avx512_legal512_prefer512(<8 x i64>* nocapture norecurse noundef
nonnull writeonly align 64 dereferenceable(64) [[TMP2]], <8 x i64>* nocapture norecurse noundef nonnull readonly
align 64 dereferenceable(64) [[TMP]]) #[[ATTR7:[0-9]+]]
; IS__TUNIT_OPM-NEXT:
[[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 64
; IS__TUNIT_OPM-NEXT: store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; IS__TUNIT_OPM-NEXT: ret void
;
; IS__TUNIT_NPM: Function Attrs: argmemonly inlinehint norecurse nosync nounwind uwtable willreturn
; IS__TUNIT_NPM-LABEL: define {{^(^@)+}}@avx512_legal512_prefer512_call_avx512_legal512_prefer512
; IS__TUNIT_NPM-SAME: (<8 x i64>* nocapture norecurse writeonly [[ARG:%.*]]) #[[ATTR0]] {
; IS__TUNIT_NPM-NEXT: bb:
; IS__TUNIT_NPM-NEXT: [[TMP:%.*]] = alloca <8 x i64>, align 32
; IS__TUNIT_NPM-NEXT: [[TMP2:%.*]] = alloca <8 x i64>, align 32
; IS__TUNIT_NPM-NEXT: [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; IS__TUNIT_NPM-NEXT: call void @llvm.memset.p0i8.i64(i8* nocapture norecurse noundef nonnull writeonly
align 32 dereferenceable(64) [[TMP3]], i8 noundef 0, i64 noundef 32, i1 noundef false) #[[ATTR6:[0-9]+]]
; IS__TUNIT_NPM-NEXT: [[TMP0:%.*]] = load <8 x i64>, <8 x i64>* [[TMP]], align
64
; IS__TUNIT_NPM-NEXT: call fastcc void
@callee_avx512_legal512_prefer512_call_avx512_legal512_prefer512(<8 x i64>* noalias nocapture norecurse
noundef nonnull writeonly align 64 dereferenceable(64) [[TMP2]], <8 x i64> [[TMP0]]) #[[ATTR7:[0-9]+]]
; IS__TUNIT_NPM-NEXT: [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 64
; IS__TUNIT_NPM-NEXT: store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; IS__TUNIT_NPM-NEXT: ret void
;
; IS__CGSCC_OPM: Function Attrs: argmemonly inlinehint norecurse nosync nounwind uwtable willreturn
; IS__CGSCC_OPM-LABEL: define {{^(^@)+}}@avx512_legal512_prefer512_call_avx512_legal512_prefer512
; IS__CGSCC_OPM-SAME: (<8 x i64>* nocapture norecurse noundef nonnull writeonly align 2 dereferenceable(64)
[[ARG:%.*]]) #[[ATTR0]] {
; IS__CGSCC_OPM-NEXT: bb:
; IS__CGSCC_OPM-NEXT: [[TMP:%.*]] = alloca <8 x i64>, align 32
; IS__CGSCC_OPM-NEXT: [[TMP2:%.*]] = alloca <8 x i64>, align 32
; IS__CGSCC_OPM-NEXT: [[TMP3:%.*]] = bitcast <8 x
i64>* [[TMP]] to i8*
; IS__CGSCC_OPM-NEXT: call void @llvm.memset.p0i8.i64(i8* nocapture norecurse noundef nonnull writeonly
align 64 dereferenceable(64) [[TMP3]], i8 noundef 0, i64 noundef 32, i1 noundef false) #[[ATTR6:[0-9]+]]
; IS__CGSCC_OPM-NEXT: call fastcc void
@callee_avx512_legal512_prefer512_call_avx512_legal512_prefer512(<8 x i64>* nocapture norecurse noundef
nonnull writeonly align 64 dereferenceable(64) [[TMP2]], <8 x i64>* nocapture norecurse noundef nonnull readonly
align 64 dereferenceable(64) [[TMP]]) #[[ATTR7:[0-9]+]]

```

```

; IS__CGSCC_OPM-NEXT: [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 64
; IS__CGSCC_OPM-NEXT: store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; IS__CGSCC_OPM-NEXT: ret void
;
; IS__CGSCC_NPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS__CGSCC_NPM-LABEL: define {{{^@+}}}@avx512_legal512_prefer512_call_avx512_legal512_prefer512
; IS__CGSCC_NPM-SAME: (<8 x i64>* nocapture nofree noundef
  nonnull writeonly align 2 dereferenceable(64) [[ARG:%.*]]) #[[ATTR0]] {
; IS__CGSCC_NPM-NEXT: bb:
; IS__CGSCC_NPM-NEXT: [[TMP:%.*]] = alloca <8 x i64>, align 32
; IS__CGSCC_NPM-NEXT: [[TMP2:%.*]] = alloca <8 x i64>, align 32
; IS__CGSCC_NPM-NEXT: [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; IS__CGSCC_NPM-NEXT: call void @llvm.memset.p0i8.i64(i8* nocapture nofree noundef nonnull writeonly
  align 64 dereferenceable(64) [[TMP3]], i8 noundef 0, i64 noundef 32, i1 noundef false) #[[ATTR6:[0-9]+]]
; IS__CGSCC_NPM-NEXT: [[TMP0:%.*]] = load <8 x i64>, <8 x i64>* [[TMP]], align 64
; IS__CGSCC_NPM-NEXT: call fastcc void
@callee_avx512_legal512_prefer512_call_avx512_legal512_prefer512(<8 x i64>* noalias nocapture nofree
  noundef nonnull writeonly align 64 dereferenceable(64) [[TMP2]], <8 x i64> [[TMP0]]) #[[ATTR7:[0-9]+]]
; IS__CGSCC_NPM-NEXT: [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 64
; IS__CGSCC_NPM-NEXT: store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]],
  align 2
; IS__CGSCC_NPM-NEXT: ret void
;
bb:
  %tmp = alloca <8 x i64>, align 32
  %tmp2 = alloca <8 x i64>, align 32
  %tmp3 = bitcast <8 x i64>* %tmp to i8*
  call void @llvm.memset.p0i8.i64(i8* align 32 %tmp3, i8 0, i64 32, i1 false)
  call fastcc void @callee_avx512_legal512_prefer512_call_avx512_legal512_prefer512(<8 x i64>* %tmp2, <8 x
  i64>* %tmp)
  %tmp4 = load <8 x i64>, <8 x i64>* %tmp2, align 32
  store <8 x i64> %tmp4, <8 x i64>* %arg, align 2
  ret void
}

; This should promote
define internal fastcc void @callee_avx512_legal512_prefer256_call_avx512_legal512_prefer256(<8 x i64>* %arg,
<8 x i64>* readonly %arg1) #1 {
;
; IS_____OPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS_____OPM-LABEL: define
{{{^@+}}}@callee_avx512_legal512_prefer256_call_avx512_legal512_prefer256
; IS_____OPM-SAME: (<8 x i64>* nocapture nofree noundef nonnull writeonly align 64 dereferenceable(64)
[[ARG:%.*]], <8 x i64>* nocapture
  nofree noundef nonnull readonly align 64 dereferenceable(64) [[ARG1:%.*]]) #[[ATTR1:[0-9]+]] {
; IS_____OPM-NEXT: bb:
; IS_____OPM-NEXT: [[TMP:%.*]] = load <8 x i64>, <8 x i64>* [[ARG1]], align 64
; IS_____OPM-NEXT: store <8 x i64> [[TMP]], <8 x i64>* [[ARG]], align 64

```

```

; IS_____OPM-NEXT:  ret void
;
; IS__TUNIT_NPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS__TUNIT_NPM-LABEL: define
{[^[^@]+]}@callee_avx512_legal512_prefer256_call_avx512_legal512_prefer256
; IS__TUNIT_NPM-SAME: (<8 x i64>* noalias nocapture nofree noundef nonnull writeonly align 64
dereferenceable(64) [[ARG:%.*]], <8 x i64> [[TMP0:%.*]]) #[[ATTR1:[0-9]+]] {
; IS__TUNIT_NPM-NEXT: bb:
; IS__TUNIT_NPM-NEXT:  [[ARG1_PRIV:%.*]] = alloca <8 x i64>, align 64
; IS__TUNIT_NPM-NEXT:  store <8 x i64> [[TMP0]], <8 x i64>* [[ARG1_PRIV]], align 64
; IS__TUNIT_NPM-NEXT:  [[TMP:%.*]] = load <8 x i64>, <8 x i64>* [[ARG1_PRIV]], align 64
; IS__TUNIT_NPM-NEXT:
    store <8 x i64> [[TMP]], <8 x i64>* [[ARG]], align 64
; IS__TUNIT_NPM-NEXT:  ret void
;
; IS__CGSCC_NPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS__CGSCC_NPM-LABEL: define
{[^[^@]+]}@callee_avx512_legal512_prefer256_call_avx512_legal512_prefer256
; IS__CGSCC_NPM-SAME: (<8 x i64>* noalias nocapture nofree noundef nonnull writeonly align 64
dereferenceable(64) [[ARG:%.*]], <8 x i64> [[TMP0:%.*]]) #[[ATTR1:[0-9]+]] {
; IS__CGSCC_NPM-NEXT: bb:
; IS__CGSCC_NPM-NEXT:  [[ARG1_PRIV:%.*]] = alloca <8 x i64>, align 64
; IS__CGSCC_NPM-NEXT:  store <8 x i64> [[TMP0]], <8 x i64>* [[ARG1_PRIV]], align 64
; IS__CGSCC_NPM-NEXT:  [[TMP:%.*]] = load <8 x i64>, <8 x i64>* [[ARG1_PRIV]], align 64
; IS__CGSCC_NPM-NEXT:  store <8 x i64> [[TMP0]], <8 x i64>* [[ARG]], align 64
; IS__CGSCC_NPM-NEXT:  ret void
;
;
bb:
    %tmp = load <8 x i64>, <8 x i64>* %arg1
    store <8 x i64> %tmp, <8 x i64>* %arg
    ret void
}

define void @avx512_legal512_prefer256_call_avx512_legal512_prefer256(<8
x i64>* %arg) #1 {
;
; IS__TUNIT_OPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS__TUNIT_OPM-LABEL: define {[^[^@]+]}@avx512_legal512_prefer256_call_avx512_legal512_prefer256
; IS__TUNIT_OPM-SAME: (<8 x i64>* nocapture nofree writeonly [[ARG:%.*]]) #[[ATTR1]] {
; IS__TUNIT_OPM-NEXT: bb:
; IS__TUNIT_OPM-NEXT:  [[TMP:%.*]] = alloca <8 x i64>, align 32
; IS__TUNIT_OPM-NEXT:  [[TMP2:%.*]] = alloca <8 x i64>, align 32
; IS__TUNIT_OPM-NEXT:  [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; IS__TUNIT_OPM-NEXT:  call void @llvm.memset.p0i8.i64(i8* nocapture nofree noundef nonnull writeonly
align 32 dereferenceable(64) [[TMP3]], i8 noundef 0, i64 noundef 32, i1 noundef false) #[[ATTR6]]
; IS__TUNIT_OPM-NEXT:  call fastcc void
    @callee_avx512_legal512_prefer256_call_avx512_legal512_prefer256(<8 x i64>* nocapture nofree noundef
nonnull writeonly align 64 dereferenceable(64) [[TMP2]], <8 x i64>* nocapture

```

```

nofree noundef nonnull readonly align 64 dereferenceable(64) [[TMP]] #[[ATTR7]]
; IS__TUNIT_OPM-NEXT: [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 64
; IS__TUNIT_OPM-NEXT: store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; IS__TUNIT_OPM-NEXT: ret void
;
; IS__TUNIT_NPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS__TUNIT_NPM-LABEL: define {{[^@]+}}@avx512_legal512_prefer256_call_avx512_legal512_prefer256
; IS__TUNIT_NPM-SAME: (<8 x i64>* nocapture nofree writeonly [[ARG:%.*]]) #[[ATTR1]] {
; IS__TUNIT_NPM-NEXT: bb:
; IS__TUNIT_NPM-NEXT: [[TMP:%.*]] = alloca <8 x i64>, align 32
; IS__TUNIT_NPM-NEXT: [[TMP2:%.*]] = alloca <8 x i64>, align 32
; IS__TUNIT_NPM-NEXT: [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; IS__TUNIT_NPM-NEXT: call void @llvm.memset.p0i8.i64(i8* nocapture nofree noundef nonnull writeonly
align 32 dereferenceable(64) [[TMP3]], i8 noundef 0, i64 noundef 32, i1 noundef
false) #[[ATTR6]]
; IS__TUNIT_NPM-NEXT: [[TMP0:%.*]] = load <8 x i64>, <8 x i64>* [[TMP]], align 64
; IS__TUNIT_NPM-NEXT: call fastcc void
@callee_avx512_legal512_prefer256_call_avx512_legal512_prefer256(<8 x i64>* noalias nocapture nofree
noundef nonnull writeonly align 64 dereferenceable(64) [[TMP2]], <8 x i64> [[TMP0]]) #[[ATTR7]]
; IS__TUNIT_NPM-NEXT: [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 64
; IS__TUNIT_NPM-NEXT: store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; IS__TUNIT_NPM-NEXT: ret void
;
; IS__CGSCC_OPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS__CGSCC_OPM-LABEL: define {{[^@]+}}@avx512_legal512_prefer256_call_avx512_legal512_prefer256
; IS__CGSCC_OPM-SAME: (<8 x i64>* nocapture nofree noundef nonnull writeonly align 2 dereferenceable(64)
[[ARG:%.*]]) #[[ATTR1]] {
; IS__CGSCC_OPM-NEXT: bb:
; IS__CGSCC_OPM-NEXT: [[TMP:%.*]] = alloca <8 x i64>, align 32
; IS__CGSCC_OPM-NEXT: [[TMP2:%.*]]
= alloca <8 x i64>, align 32
; IS__CGSCC_OPM-NEXT: [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; IS__CGSCC_OPM-NEXT: call void @llvm.memset.p0i8.i64(i8* nocapture nofree noundef nonnull writeonly
align 64 dereferenceable(64) [[TMP3]], i8 noundef 0, i64 noundef 32, i1 noundef false) #[[ATTR6]]
; IS__CGSCC_OPM-NEXT: call fastcc void
@callee_avx512_legal512_prefer256_call_avx512_legal512_prefer256(<8 x i64>* nocapture nofree noundef
nonnull writeonly align 64 dereferenceable(64) [[TMP2]], <8 x i64>* nocapture nofree noundef nonnull readonly
align 64 dereferenceable(64) [[TMP]]) #[[ATTR7]]
; IS__CGSCC_OPM-NEXT: [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 64
; IS__CGSCC_OPM-NEXT: store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; IS__CGSCC_OPM-NEXT: ret void
;
; IS__CGSCC_NPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS__CGSCC_NPM-LABEL: define {{[^@]+}}@avx512_legal512_prefer256_call_avx512_legal512_prefer256
;
; IS__CGSCC_NPM-SAME: (<8 x i64>* nocapture nofree noundef nonnull writeonly align 2 dereferenceable(64)
[[ARG:%.*]]) #[[ATTR1]] {
; IS__CGSCC_NPM-NEXT: bb:

```

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; IS__CGSCC_NPM-NEXT: [[TMP:%.*]] = alloca <8 x i64>, align 32
; IS__CGSCC_NPM-NEXT: [[TMP2:%.*]] = alloca <8 x i64>, align 32
; IS__CGSCC_NPM-NEXT: [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; IS__CGSCC_NPM-NEXT: call void @llvm.memset.p0i8.i64(i8* nocapture nofree noundef nonnull writeonly
align 64 dereferenceable(64) [[TMP3]], i8 noundef 0, i64 noundef 32, i1 noundef false) #[[ATTR6]]
; IS__CGSCC_NPM-NEXT: [[TMP0:%.*]] = load <8 x i64>, <8 x i64>* [[TMP]], align 64
; IS__CGSCC_NPM-NEXT: call fastcc void
@callee_avx512_legal512_prefer256_call_avx512_legal512_prefer256(<8 x i64>* noalias nocapture nofree
noundef nonnull writeonly align 64 dereferenceable(64) [[TMP2]], <8 x i64> [[TMP0]]) #[[ATTR7]]
; IS__CGSCC_NPM-NEXT: [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 64
;
IS__CGSCC_NPM-NEXT: store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; IS__CGSCC_NPM-NEXT: ret void
;
bb:
%tmp = alloca <8 x i64>, align 32
%tmp2 = alloca <8 x i64>, align 32
%tmp3 = bitcast <8 x i64>* %tmp to i8*
call void @llvm.memset.p0i8.i64(i8* align 32 %tmp3, i8 0, i64 32, i1 false)
call fastcc void @callee_avx512_legal512_prefer256_call_avx512_legal512_prefer256(<8 x i64>* %tmp2, <8 x
i64>* %tmp)
%tmp4 = load <8 x i64>, <8 x i64>* %tmp2, align 32
store <8 x i64> %tmp4, <8 x i64>* %arg, align 2
ret void
}

; This should promote
define internal fastcc void @callee_avx512_legal512_prefer512_call_avx512_legal512_prefer256(<8 x i64>* %arg,
<8 x i64>* readonly %arg1) #1 {
;
; IS_____OPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS_____OPM-LABEL: define
{{{^@+}}}@callee_avx512_legal512_prefer512_call_avx512_legal512_prefer256
; IS_____OPM-SAME: (<8 x i64>* nocapture nofree noundef nonnull writeonly align
64 dereferenceable(64) [[ARG:%.*]], <8 x i64>* nocapture nofree noundef nonnull readonly align 64
dereferenceable(64) [[ARG1:%.*]]) #[[ATTR1]] {
; IS_____OPM-NEXT: bb:
; IS_____OPM-NEXT: [[TMP:%.*]] = load <8 x i64>, <8 x i64>* [[ARG1]], align 64
; IS_____OPM-NEXT: store <8 x i64> [[TMP]], <8 x i64>* [[ARG]], align 64
; IS_____OPM-NEXT: ret void
;
; IS__TUNIT_NPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS__TUNIT_NPM-LABEL: define
{{{^@+}}}@callee_avx512_legal512_prefer512_call_avx512_legal512_prefer256
; IS__TUNIT_NPM-SAME: (<8 x i64>* noalias nocapture nofree noundef nonnull writeonly align 64
dereferenceable(64) [[ARG:%.*]], <8 x i64> [[TMP0:%.*]]) #[[ATTR1]] {
; IS__TUNIT_NPM-NEXT: bb:
; IS__TUNIT_NPM-NEXT: [[ARG1_PRIV:%.*]] = alloca <8 x i64>, align 64

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; IS__TUNIT_NPM-NEXT: store <8 x i64> [[TMP0]], <8 x i64>* [[ARG1_PRIV]], align 64
; IS__TUNIT_NPM-NEXT: [[TMP:%.*]] = load <8 x i64>, <8 x i64>*
[[ARG1_PRIV]], align 64
; IS__TUNIT_NPM-NEXT: store <8 x i64> [[TMP]], <8 x i64>* [[ARG]], align 64
; IS__TUNIT_NPM-NEXT: ret void
;
; IS__CGSCC_NPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS__CGSCC_NPM-LABEL: define
{[[@+]}]@callee_avx512_legal512_prefer512_call_avx512_legal512_prefer256
; IS__CGSCC_NPM-SAME: (<8 x i64>* noalias nocapture nofree noundef nonnull writeonly align 64
dereferenceable(64) [[ARG:%.*]], <8 x i64> [[TMP0:%.*]]) #[[ATTR1]] {
; IS__CGSCC_NPM-NEXT: bb:
; IS__CGSCC_NPM-NEXT: [[ARG1_PRIV:%.*]] = alloca <8 x i64>, align 64
; IS__CGSCC_NPM-NEXT: store <8 x i64> [[TMP0]], <8 x i64>* [[ARG1_PRIV]], align 64
; IS__CGSCC_NPM-NEXT: [[TMP:%.*]] = load <8 x i64>, <8 x i64>* [[ARG1_PRIV]], align 64
; IS__CGSCC_NPM-NEXT: store <8 x i64> [[TMP0]], <8 x i64>* [[ARG]], align 64
; IS__CGSCC_NPM-NEXT: ret void
;
bb:
%tmp = load <8 x i64>, <8 x i64>* %arg1
store <8 x i64> %tmp, <8 x i64>* %arg
ret
void
}

define void @avx512_legal512_prefer512_call_avx512_legal512_prefer256(<8 x i64>* %arg) #0 {
;
; IS__TUNIT_OPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS__TUNIT_OPM-LABEL: define {[[@+]}]@avx512_legal512_prefer512_call_avx512_legal512_prefer256
; IS__TUNIT_OPM-SAME: (<8 x i64>* nocapture nofree writeonly [[ARG:%.*]]) #[[ATTR0]] {
; IS__TUNIT_OPM-NEXT: bb:
; IS__TUNIT_OPM-NEXT: [[TMP:%.*]] = alloca <8 x i64>, align 32
; IS__TUNIT_OPM-NEXT: [[TMP2:%.*]] = alloca <8 x i64>, align 32
; IS__TUNIT_OPM-NEXT: [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; IS__TUNIT_OPM-NEXT: call void @llvm.memset.p0i8.i64(i8* nocapture nofree noundef nonnull writeonly
align 32 dereferenceable(64) [[TMP3]], i8 noundef 0, i64 noundef 32, i1 noundef false) #[[ATTR6]]
; IS__TUNIT_OPM-NEXT: call fastcc void
@callee_avx512_legal512_prefer512_call_avx512_legal512_prefer256(<8 x i64>* nocapture nofree noundef
nonnull writeonly align 64 dereferenceable(64)
[[TMP2]], <8 x i64>* nocapture nofree noundef nonnull readonly align 64 dereferenceable(64) [[TMP]])
#[[ATTR7]]
; IS__TUNIT_OPM-NEXT: [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 64
; IS__TUNIT_OPM-NEXT: store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; IS__TUNIT_OPM-NEXT: ret void
;
; IS__TUNIT_NPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS__TUNIT_NPM-LABEL: define {[[@+]}]@avx512_legal512_prefer512_call_avx512_legal512_prefer256
; IS__TUNIT_NPM-SAME: (<8 x i64>* nocapture nofree writeonly [[ARG:%.*]]) #[[ATTR0]] {

```



```

; IS__TUNIT_NPM-NEXT: bb:
; IS__TUNIT_NPM-NEXT: [[TMP:%.*]] = alloca <8 x i64>, align 32
; IS__TUNIT_NPM-NEXT: [[TMP2:%.*]] = alloca <8 x i64>, align 32
; IS__TUNIT_NPM-NEXT: [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; IS__TUNIT_NPM-NEXT: call void @llvm.memset.p0i8.i64(i8* nocapture nofree noundef nonnull writeonly
align 32 dereferenceable(64) [[TMP3]],
i8 noundef 0, i64 noundef 32, i1 noundef false) #[[ATTR6]]
; IS__TUNIT_NPM-NEXT: [[TMP0:%.*]] = load <8 x i64>, <8 x i64>* [[TMP]], align 64
; IS__TUNIT_NPM-NEXT: call fastcc void
@callee_avx512_legal512_prefer512_call_avx512_legal512_prefer256(<8 x i64>* noalias nocapture nofree
noundef nonnull writeonly align 64 dereferenceable(64) [[TMP2]], <8 x i64> [[TMP0]]) #[[ATTR7]]
; IS__TUNIT_NPM-NEXT: [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 64
; IS__TUNIT_NPM-NEXT: store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; IS__TUNIT_NPM-NEXT: ret void
;
; IS__CGSCC_OPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS__CGSCC_OPM-LABEL: define {{[^@]+}}@avx512_legal512_prefer512_call_avx512_legal512_prefer256
; IS__CGSCC_OPM-SAME: (<8 x i64>* nocapture nofree noundef nonnull writeonly align 2 dereferenceable(64)
[[ARG:%.*]]) #[[ATTR0]] {
; IS__CGSCC_OPM-NEXT: bb:
; IS__CGSCC_OPM-NEXT: [[TMP:%.*]] = alloca <8 x i64>,
align 32
; IS__CGSCC_OPM-NEXT: [[TMP2:%.*]] = alloca <8 x i64>, align 32
; IS__CGSCC_OPM-NEXT: [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; IS__CGSCC_OPM-NEXT: call void @llvm.memset.p0i8.i64(i8* nocapture nofree noundef nonnull writeonly
align 64 dereferenceable(64) [[TMP3]], i8 noundef 0, i64 noundef 32, i1 noundef false) #[[ATTR6]]
; IS__CGSCC_OPM-NEXT: call fastcc void
@callee_avx512_legal512_prefer512_call_avx512_legal512_prefer256(<8 x i64>* nocapture nofree noundef
nonnull writeonly align 64 dereferenceable(64) [[TMP2]], <8 x i64>* nocapture nofree noundef nonnull readonly
align 64 dereferenceable(64) [[TMP]]) #[[ATTR7]]
; IS__CGSCC_OPM-NEXT: [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 64
; IS__CGSCC_OPM-NEXT: store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; IS__CGSCC_OPM-NEXT: ret void
;
; IS__CGSCC_NPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS__CGSCC_NPM-LABEL: define {{[^@]+}}@avx512_legal512_prefer512_call_avx512_legal512_prefer256
;
IS__CGSCC_NPM-SAME: (<8 x i64>* nocapture nofree noundef nonnull writeonly align 2 dereferenceable(64)
[[ARG:%.*]]) #[[ATTR0]] {
; IS__CGSCC_NPM-NEXT: bb:
; IS__CGSCC_NPM-NEXT: [[TMP:%.*]] = alloca <8 x i64>, align 32
; IS__CGSCC_NPM-NEXT: [[TMP2:%.*]] = alloca <8 x i64>, align 32
; IS__CGSCC_NPM-NEXT: [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; IS__CGSCC_NPM-NEXT: call void @llvm.memset.p0i8.i64(i8* nocapture nofree noundef nonnull writeonly
align 64 dereferenceable(64) [[TMP3]], i8 noundef 0, i64 noundef 32, i1 noundef false) #[[ATTR6]]
; IS__CGSCC_NPM-NEXT: [[TMP0:%.*]] = load <8 x i64>, <8 x i64>* [[TMP]], align 64
; IS__CGSCC_NPM-NEXT: call fastcc void
@callee_avx512_legal512_prefer512_call_avx512_legal512_prefer256(<8 x i64>* noalias nocapture nofree

```

```

noundef nonnull writeonly align 64 dereferenceable(64) [[TMP2]], <8 x i64> [[TMP0]]) #[[ATTR7]]
; IS__CGSCC_NPM-NEXT:  [[TMP4:%.*]] = load <8
x i64>, <8 x i64>* [[TMP2]], align 64
; IS__CGSCC_NPM-NEXT:  store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; IS__CGSCC_NPM-NEXT:  ret void
;
bb:
%tmp = alloca <8 x i64>, align 32
%tmp2 = alloca <8 x i64>, align 32
%tmp3 = bitcast <8 x i64>* %tmp to i8*
call void @llvm.memset.p0i8.i64(i8* align 32 %tmp3, i8 0, i64 32, i1 false)
call fastcc void @callee_avx512_legal512_prefer512_call_avx512_legal512_prefer256(<8 x i64>* %tmp2, <8 x
i64>* %tmp)
%tmp4 = load <8 x i64>, <8 x i64>* %tmp2, align 32
store <8 x i64> %tmp4, <8 x i64>* %arg, align 2
ret void
}

; This should promote
define internal fastcc void @callee_avx512_legal512_prefer256_call_avx512_legal512_prefer512(<8 x i64>* %arg,
<8 x i64>* readonly %arg1) #0 {
;
; IS_____OPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS_____OPM-LABEL: define
{{{^@+}}} @callee_avx512_legal512_prefer256_call_avx512_legal512_prefer512
; IS_____OPM-SAME: (<8 x i64>* nocapture
nofree noundef nonnull writeonly align 64 dereferenceable(64) [[ARG:%.*]], <8 x i64>* nocapture nofree noundef
nonnull readonly align 64 dereferenceable(64) [[ARG1:%.*]]) #[[ATTR0]] {
; IS_____OPM-NEXT: bb:
; IS_____OPM-NEXT:  [[TMP:%.*]] = load <8 x i64>, <8 x i64>* [[ARG1]], align 64
; IS_____OPM-NEXT:  store <8 x i64> [[TMP]], <8 x i64>* [[ARG]], align 64
; IS_____OPM-NEXT:  ret void
;
; IS__TUNIT_NPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS__TUNIT_NPM-LABEL: define
{{{^@+}}} @callee_avx512_legal512_prefer256_call_avx512_legal512_prefer512
; IS__TUNIT_NPM-SAME: (<8 x i64>* noalias nocapture nofree noundef nonnull writeonly align 64
dereferenceable(64) [[ARG:%.*]], <8 x i64> [[TMP0:%.*]]) #[[ATTR0]] {
; IS__TUNIT_NPM-NEXT: bb:
; IS__TUNIT_NPM-NEXT:  [[ARG1_PRIV:%.*]] = alloca <8 x i64>, align 64
; IS__TUNIT_NPM-NEXT:  store <8 x i64> [[TMP0]], <8 x i64>* [[ARG1_PRIV]], align 64
; IS__TUNIT_NPM-NEXT:
[[TMP:%.*]] = load <8 x i64>, <8 x i64>* [[ARG1_PRIV]], align 64
; IS__TUNIT_NPM-NEXT:  store <8 x i64> [[TMP]], <8 x i64>* [[ARG]], align 64
; IS__TUNIT_NPM-NEXT:  ret void
;
; IS__CGSCC_NPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS__CGSCC_NPM-LABEL: define

```

```

{{{^@+}}@callee_avx512_legal512_prefer256_call_avx512_legal512_prefer512
; IS__CGSCC_NPM-SAME: (<8 x i64>* noalias nocapture nofree noundef nonnull writeonly align 64
dereferenceable(64) [[ARG:%.*]], <8 x i64> [[TMP0:%.*]]) #[[ATTR0]] {
; IS__CGSCC_NPM-NEXT: bb:
; IS__CGSCC_NPM-NEXT:  [[ARG1_PRIV:%.*]] = alloca <8 x i64>, align 64
; IS__CGSCC_NPM-NEXT:  store <8 x i64> [[TMP0]], <8 x i64>* [[ARG1_PRIV]], align 64
; IS__CGSCC_NPM-NEXT:  [[TMP:%.*]] = load <8 x i64>, <8 x i64>* [[ARG1_PRIV]], align 64
; IS__CGSCC_NPM-NEXT:  store <8 x i64> [[TMP0]], <8 x i64>* [[ARG]], align 64
; IS__CGSCC_NPM-NEXT:  ret void
;
bb:
%tmp = load <8 x i64>, <8 x i64>* %arg1
store
<8 x i64> %tmp, <8 x i64>* %arg
ret void
}

define void @avx512_legal512_prefer256_call_avx512_legal512_prefer512(<8 x i64>* %arg) #1 {
;
; IS__TUNIT_OPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS__TUNIT_OPM-LABEL: define {{{^@+}}@avx512_legal512_prefer256_call_avx512_legal512_prefer512
; IS__TUNIT_OPM-SAME: (<8 x i64>* nocapture nofree writeonly [[ARG:%.*]]) #[[ATTR1]] {
; IS__TUNIT_OPM-NEXT: bb:
; IS__TUNIT_OPM-NEXT:  [[TMP:%.*]] = alloca <8 x i64>, align 32
; IS__TUNIT_OPM-NEXT:  [[TMP2:%.*]] = alloca <8 x i64>, align 32
; IS__TUNIT_OPM-NEXT:  [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; IS__TUNIT_OPM-NEXT:  call void @llvm.memset.p0i8.i64(i8* nocapture nofree noundef nonnull writeonly
align 32 dereferenceable(64) [[TMP3]], i8 noundef 0, i64 noundef 32, i1 noundef false) #[[ATTR6]]
; IS__TUNIT_OPM-NEXT:  call fastcc void
@callee_avx512_legal512_prefer256_call_avx512_legal512_prefer512(<8 x i64>* nocapture nofree
noundef nonnull writeonly align 64 dereferenceable(64) [[TMP2]], <8 x i64>* nocapture nofree noundef nonnull
readonly align 64 dereferenceable(64) [[TMP]]) #[[ATTR7]]
; IS__TUNIT_OPM-NEXT:  [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 64
; IS__TUNIT_OPM-NEXT:  store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; IS__TUNIT_OPM-NEXT:  ret void
;
; IS__TUNIT_NPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS__TUNIT_NPM-LABEL: define {{{^@+}}@avx512_legal512_prefer256_call_avx512_legal512_prefer512
; IS__TUNIT_NPM-SAME: (<8 x i64>* nocapture nofree writeonly [[ARG:%.*]]) #[[ATTR1]] {
; IS__TUNIT_NPM-NEXT: bb:
; IS__TUNIT_NPM-NEXT:  [[TMP:%.*]] = alloca <8 x i64>, align 32
; IS__TUNIT_NPM-NEXT:  [[TMP2:%.*]] = alloca <8 x i64>, align 32
; IS__TUNIT_NPM-NEXT:  [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; IS__TUNIT_NPM-NEXT:  call void @llvm.memset.p0i8.i64(i8* nocapture nofree noundef nonnull writeonly
align 32 dereferenceable(64) [[TMP3]], i8 noundef 0, i64 noundef 32, i1 noundef false) #[[ATTR6]]
; IS__TUNIT_NPM-NEXT:  [[TMP0:%.*]] = load <8 x i64>, <8 x i64>* [[TMP]], align 64
; IS__TUNIT_NPM-NEXT:  call fastcc void
@callee_avx512_legal512_prefer256_call_avx512_legal512_prefer512(<8 x i64>* noalias nocapture nofree

```

```

noundef nonnull writeonly align 64 dereferenceable(64) [[TMP2]], <8 x i64> [[TMP0]]) #[[ATTR7]]
; IS__TUNIT_NPM-NEXT: [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 64
; IS__TUNIT_NPM-NEXT: store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; IS__TUNIT_NPM-NEXT: ret void
;
; IS__CGSCC_OPM: Function Attrs: argmemonly inlinehint norecurse nosync nounwind uwtable willreturn
; IS__CGSCC_OPM-LABEL: define {{[^\@]+}}@avx512_legal512_prefer256_call_avx512_legal512_prefer512
; IS__CGSCC_OPM-SAME: (<8 x i64>* nocapture norecurse noundef nonnull writeonly align 2 dereferenceable(64)
[[ARG:%.*]]) #[[ATTR1]] {
; IS__CGSCC_OPM-NEXT: bb:
; IS__CGSCC_OPM-NEXT:
[[TMP:%.*]] = alloca <8 x i64>, align 32
; IS__CGSCC_OPM-NEXT: [[TMP2:%.*]] = alloca <8 x i64>, align 32
; IS__CGSCC_OPM-NEXT: [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; IS__CGSCC_OPM-NEXT: call void @llvm.memset.p0i8.i64(i8* nocapture norecurse noundef nonnull writeonly
align 64 dereferenceable(64) [[TMP3]], i8 noundef 0, i64 noundef 32, i1 noundef false) #[[ATTR6]]
; IS__CGSCC_OPM-NEXT: call fastcc void
@callee_avx512_legal512_prefer256_call_avx512_legal512_prefer512(<8 x i64>* nocapture norecurse noundef
nonnull writeonly align 64 dereferenceable(64) [[TMP2]], <8 x i64>* nocapture norecurse noundef nonnull readonly
align 64 dereferenceable(64) [[TMP]]) #[[ATTR7]]
; IS__CGSCC_OPM-NEXT: [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 64
; IS__CGSCC_OPM-NEXT: store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; IS__CGSCC_OPM-NEXT: ret void
;
; IS__CGSCC_NPM: Function Attrs: argmemonly inlinehint norecurse nosync nounwind uwtable willreturn
;
IS__CGSCC_NPM-LABEL: define {{[^\@]+}}@avx512_legal512_prefer256_call_avx512_legal512_prefer512
; IS__CGSCC_NPM-SAME: (<8 x i64>* nocapture norecurse noundef nonnull writeonly align 2 dereferenceable(64)
[[ARG:%.*]]) #[[ATTR1]] {
; IS__CGSCC_NPM-NEXT: bb:
; IS__CGSCC_NPM-NEXT: [[TMP:%.*]] = alloca <8 x i64>, align 32
; IS__CGSCC_NPM-NEXT: [[TMP2:%.*]] = alloca <8 x i64>, align 32
; IS__CGSCC_NPM-NEXT: [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; IS__CGSCC_NPM-NEXT: call void @llvm.memset.p0i8.i64(i8* nocapture norecurse noundef nonnull writeonly
align 64 dereferenceable(64) [[TMP3]], i8 noundef 0, i64 noundef 32, i1 noundef false) #[[ATTR6]]
; IS__CGSCC_NPM-NEXT: [[TMP0:%.*]] = load <8 x i64>, <8 x i64>* [[TMP]], align 64
; IS__CGSCC_NPM-NEXT: call fastcc void
@callee_avx512_legal512_prefer256_call_avx512_legal512_prefer512(<8 x i64>* noalias nocapture norecurse
noundef nonnull writeonly align 64 dereferenceable(64) [[TMP2]], <8 x i64> [[TMP0]]) #[[ATTR7]]
; IS__CGSCC_NPM-NEXT:
[[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 64
; IS__CGSCC_NPM-NEXT: store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; IS__CGSCC_NPM-NEXT: ret void
;
bb:
%tmp = alloca <8 x i64>, align 32
%tmp2 = alloca <8 x i64>, align 32
%tmp3 = bitcast <8 x i64>* %tmp to i8*

```

```

call void @llvm.memset.p0i8.i64(i8* align 32 %tmp3, i8 0, i64 32, i1 false)
call fastcc void @callee_avx512_legal512_prefer256_call_avx512_legal512_prefer512(<8 x i64>* %tmp2, <8 x
i64>* %tmp)
%tmp4 = load <8 x i64>, <8 x i64>* %tmp2, align 32
store <8 x i64> %tmp4, <8 x i64>* %arg, align 2
ret void
}

; This should not promote
define internal fastcc void @callee_avx512_legal256_prefer256_call_avx512_legal512_prefer256(<8 x i64>* %arg,
<8 x i64>* readonly %arg1) #1 {
;
; IS_____OPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS_____OPM-LABEL: define
{[[@+]]}@callee_avx512_legal256_prefer256_call_avx512_legal512_prefer256
;
IS_____OPM-SAME: (<8 x i64>* nocapture nofree noundef nonnull writeonly align 64 dereferenceable(64)
[[ARG:%.*]], <8 x i64>* nocapture nofree noundef nonnull readonly align 64 dereferenceable(64) [[ARG1:%.*]])
#[[ATTR1]] {
; IS_____OPM-NEXT: bb:
; IS_____OPM-NEXT:  [[TMP:%.*]] = load <8 x i64>, <8 x i64>* [[ARG1]], align 64
; IS_____OPM-NEXT:  store <8 x i64> [[TMP]], <8 x i64>* [[ARG]], align 64
; IS_____OPM-NEXT:  ret void
;
; IS_____NPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS_____NPM-LABEL: define
{[[@+]]}@callee_avx512_legal256_prefer256_call_avx512_legal512_prefer256
; IS_____NPM-SAME: (<8 x i64>* noalias nocapture nofree noundef nonnull writeonly align 64
dereferenceable(64) [[ARG:%.*]], <8 x i64>* noalias nocapture nofree noundef nonnull readonly align 64
dereferenceable(64) [[ARG1:%.*]]) #[[ATTR1:[0-9]+]] {
; IS_____NPM-NEXT: bb:
; IS_____NPM-NEXT:  [[TMP:%.*]] = load <8 x
i64>, <8 x i64>* [[ARG1]], align 64
; IS_____NPM-NEXT:  store <8 x i64> [[TMP]], <8 x i64>* [[ARG]], align 64
; IS_____NPM-NEXT:  ret void
;
bb:
%tmp = load <8 x i64>, <8 x i64>* %arg1
store <8 x i64> %tmp, <8 x i64>* %arg
ret void
}

define void @avx512_legal256_prefer256_call_avx512_legal512_prefer256(<8 x i64>* %arg) #2 {
;
; IS__TUNIT_OPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS__TUNIT_OPM-LABEL: define {[[@+]]}@avx512_legal256_prefer256_call_avx512_legal512_prefer256
; IS__TUNIT_OPM-SAME: (<8 x i64>* nocapture nofree writeonly [[ARG:%.*]]) #[[ATTR2:[0-9]+]] {
; IS__TUNIT_OPM-NEXT: bb:

```

```

; IS__TUNIT_OPM-NEXT: [[TMP:%.*]] = alloca <8 x i64>, align 32
; IS__TUNIT_OPM-NEXT: [[TMP2:%.*]] = alloca <8 x i64>, align 32
; IS__TUNIT_OPM-NEXT: [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; IS__TUNIT_OPM-NEXT: call void @llvm.memset.p0i8.i64(i8* nocapture norecurse noundef nonnull writeonly
align 32 dereferenceable(64)
[[TMP3]], i8 noundef 0, i64 noundef 32, i1 noundef false) #[[ATTR6]]
; IS__TUNIT_OPM-NEXT: call fastcc void
@callee_avx512_legal256_prefer256_call_avx512_legal512_prefer256(<8 x i64>* nocapture norecurse noundef
nonnull writeonly align 64 dereferenceable(64) [[TMP2]], <8 x i64>* nocapture norecurse noundef nonnull readonly
align 64 dereferenceable(64) [[TMP]]) #[[ATTR7]]
; IS__TUNIT_OPM-NEXT: [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 64
; IS__TUNIT_OPM-NEXT: store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; IS__TUNIT_OPM-NEXT: ret void
;
; IS__TUNIT_NPM: Function Attrs: argmemonly inlinehint norecurse nosync nounwind uwtable willreturn
; IS__TUNIT_NPM-LABEL: define {{^@+}} @avx512_legal256_prefer256_call_avx512_legal512_prefer256
; IS__TUNIT_NPM-SAME: (<8 x i64>* nocapture norecurse writeonly [[ARG:%.*]]) #[[ATTR2:[0-9]+]] {
; IS__TUNIT_NPM-NEXT: bb:
; IS__TUNIT_NPM-NEXT: [[TMP:%.*]] = alloca <8 x i64>, align 32
; IS__TUNIT_NPM-NEXT: [[TMP2:%.*]]
= alloca <8 x i64>, align 32
; IS__TUNIT_NPM-NEXT: [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; IS__TUNIT_NPM-NEXT: call void @llvm.memset.p0i8.i64(i8* nocapture norecurse noundef nonnull writeonly
align 32 dereferenceable(64) [[TMP3]], i8 noundef 0, i64 noundef 32, i1 noundef false) #[[ATTR6]]
; IS__TUNIT_NPM-NEXT: call fastcc void
@callee_avx512_legal256_prefer256_call_avx512_legal512_prefer256(<8 x i64>* noalias nocapture norecurse
noundef nonnull writeonly align 64 dereferenceable(64) [[TMP2]], <8 x i64>* noalias nocapture norecurse noundef
nonnull readonly align 64 dereferenceable(64) [[TMP]]) #[[ATTR7]]
; IS__TUNIT_NPM-NEXT: [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 64
; IS__TUNIT_NPM-NEXT: store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; IS__TUNIT_NPM-NEXT: ret void
;
; IS__CGSCC_OPM: Function Attrs: argmemonly inlinehint norecurse nosync nounwind uwtable willreturn
; IS__CGSCC_OPM-LABEL: define {{^@+}} @avx512_legal256_prefer256_call_avx512_legal512_prefer256
;
IS__CGSCC_OPM-SAME: (<8 x i64>* nocapture norecurse noundef nonnull writeonly align 2 dereferenceable(64)
[[ARG:%.*]]) #[[ATTR2:[0-9]+]] {
; IS__CGSCC_OPM-NEXT: bb:
; IS__CGSCC_OPM-NEXT: [[TMP:%.*]] = alloca <8 x i64>, align 32
; IS__CGSCC_OPM-NEXT: [[TMP2:%.*]] = alloca <8 x i64>, align 32
; IS__CGSCC_OPM-NEXT: [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; IS__CGSCC_OPM-NEXT: call void @llvm.memset.p0i8.i64(i8* nocapture norecurse noundef nonnull writeonly
align 64 dereferenceable(64) [[TMP3]], i8 noundef 0, i64 noundef 32, i1 noundef false) #[[ATTR6]]
; IS__CGSCC_OPM-NEXT: call fastcc void
@callee_avx512_legal256_prefer256_call_avx512_legal512_prefer256(<8 x i64>* nocapture norecurse noundef
nonnull writeonly align 64 dereferenceable(64) [[TMP2]], <8 x i64>* nocapture norecurse noundef nonnull readonly
align 64 dereferenceable(64) [[TMP]]) #[[ATTR7]]
; IS__CGSCC_OPM-NEXT: [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 64

```

```

;
IS__CGSCC_OPM-NEXT: store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; IS__CGSCC_OPM-NEXT: ret void
;
; IS__CGSCC_NPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS__CGSCC_NPM-LABEL: define {{{^@+}}}@avx512_legal256_prefer256_call_avx512_legal512_prefer256
; IS__CGSCC_NPM-SAME: (<8 x i64>* nocapture nofree noundef nonnull writeonly align 2 dereferenceable(64)
[[ARG:%.*]]) #[[ATTR2:[0-9]+]] {
; IS__CGSCC_NPM-NEXT: bb:
; IS__CGSCC_NPM-NEXT: [[TMP:%.*]] = alloca <8 x i64>, align 32
; IS__CGSCC_NPM-NEXT: [[TMP2:%.*]] = alloca <8 x i64>, align 32
; IS__CGSCC_NPM-NEXT: [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; IS__CGSCC_NPM-NEXT: call void @llvm.memset.p0i8.i64(i8* nocapture nofree noundef nonnull writeonly
align 64 dereferenceable(64) [[TMP3]], i8 noundef 0, i64 noundef 32, i1 noundef false) #[[ATTR6]]
; IS__CGSCC_NPM-NEXT: call fastcc void
@callee_avx512_legal256_prefer256_call_avx512_legal512_prefer256(<8
x i64>* noalias nocapture nofree noundef nonnull writeonly align 64 dereferenceable(64) [[TMP2]], <8 x i64>*
noalias nocapture nofree noundef nonnull readonly align 64 dereferenceable(64) [[TMP]]) #[[ATTR7]]
; IS__CGSCC_NPM-NEXT: [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 64
; IS__CGSCC_NPM-NEXT: store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; IS__CGSCC_NPM-NEXT: ret void
;
bb:
%tmp = alloca <8 x i64>, align 32
%tmp2 = alloca <8 x i64>, align 32
%tmp3 = bitcast <8 x i64>* %tmp to i8*
call void @llvm.memset.p0i8.i64(i8* align 32 %tmp3, i8 0, i64 32, i1 false)
call fastcc void @callee_avx512_legal256_prefer256_call_avx512_legal512_prefer256(<8 x i64>* %tmp2, <8 x
i64>* %tmp)
%tmp4 = load <8 x i64>, <8 x i64>* %tmp2, align 32
store <8 x i64> %tmp4, <8 x i64>* %arg, align 2
ret void
}

; This should not promote
define internal fastcc void @callee_avx512_legal512_prefer256_call_avx512_legal256_prefer256(<8 x i64>* %arg,
<8 x i64>* readonly
%arg1) #2 {
;
; IS_____OPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS_____OPM-LABEL: define
{{{^@+}}}@callee_avx512_legal512_prefer256_call_avx512_legal256_prefer256
; IS_____OPM-SAME: (<8 x i64>* nocapture nofree noundef nonnull writeonly align 64 dereferenceable(64)
[[ARG:%.*]], <8 x i64>* nocapture nofree noundef nonnull readonly align 64 dereferenceable(64) [[ARG1:%.*]])
#[[ATTR2:[0-9]+]] {
; IS_____OPM-NEXT: bb:
; IS_____OPM-NEXT: [[TMP:%.*]] = load <8 x i64>, <8 x i64>* [[ARG1]], align 64
; IS_____OPM-NEXT: store <8 x i64> [[TMP]], <8 x i64>* [[ARG]], align 64

```

```

; IS_____OPM-NEXT:  ret void
;
; IS_____NPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS_____NPM-LABEL: define
{{{^@+}}}@callee_avx512_legal512_prefer256_call_avx512_legal256_prefer256
; IS_____NPM-SAME: (<8 x i64>* noalias nocapture nofree noundef nonnull writeonly align 64
dereferenceable(64)
[[ARG:%.*]], <8 x i64>* noalias nocapture nofree noundef nonnull readonly align 64 dereferenceable(64)
[[ARG1:%.*]]) #[[ATTR2:[0-9]+]] {
; IS_____NPM-NEXT: bb:
; IS_____NPM-NEXT:  [[TMP:%.*]] = load <8 x i64>, <8 x i64>* [[ARG1]], align 64
; IS_____NPM-NEXT:  store <8 x i64> [[TMP]], <8 x i64>* [[ARG]], align 64
; IS_____NPM-NEXT:  ret void
;
bb:
%tmp = load <8 x i64>, <8 x i64>* %arg1
store <8 x i64> %tmp, <8 x i64>* %arg
ret void
}

define void @avx512_legal512_prefer256_call_avx512_legal256_prefer256(<8 x i64>* %arg) #1 {
;
; IS__TUNIT_OPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS__TUNIT_OPM-LABEL: define {{{^@+}}}@avx512_legal512_prefer256_call_avx512_legal256_prefer256
; IS__TUNIT_OPM-SAME: (<8 x i64>* nocapture nofree writeonly [[ARG:%.*]]) #[[ATTR1]] {
; IS__TUNIT_OPM-NEXT: bb:
; IS__TUNIT_OPM-NEXT:  [[TMP:%.*]] = alloca <8 x i64>, align 32
; IS__TUNIT_OPM-NEXT:  [[TMP2:%.*]] = alloca
<8 x i64>, align 32
; IS__TUNIT_OPM-NEXT:  [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; IS__TUNIT_OPM-NEXT:  call void @llvm.memset.p0i8.i64(i8* nocapture nofree noundef nonnull writeonly
align 32 dereferenceable(64) [[TMP3]], i8 noundef 0, i64 noundef 32, i1 noundef false) #[[ATTR6]]
; IS__TUNIT_OPM-NEXT:  call fastcc void
@callee_avx512_legal512_prefer256_call_avx512_legal256_prefer256(<8 x i64>* nocapture nofree noundef
nonnull writeonly align 64 dereferenceable(64) [[TMP2]], <8 x i64>* nocapture nofree noundef nonnull readonly
align 64 dereferenceable(64) [[TMP]]) #[[ATTR7]]
; IS__TUNIT_OPM-NEXT:  [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 64
; IS__TUNIT_OPM-NEXT:  store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; IS__TUNIT_OPM-NEXT:  ret void
;
; IS__TUNIT_NPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS__TUNIT_NPM-LABEL: define {{{^@+}}}@avx512_legal512_prefer256_call_avx512_legal256_prefer256
;
IS__TUNIT_NPM-SAME: (<8 x i64>* nocapture nofree writeonly [[ARG:%.*]]) #[[ATTR1]] {
; IS__TUNIT_NPM-NEXT: bb:
; IS__TUNIT_NPM-NEXT:  [[TMP:%.*]] = alloca <8 x i64>, align 32
; IS__TUNIT_NPM-NEXT:  [[TMP2:%.*]] = alloca <8 x i64>, align 32
; IS__TUNIT_NPM-NEXT:  [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*

```



```

; IS__TUNIT_NPM-NEXT:  call void @llvm.memset.p0i8.i64(i8* nocapture norelease noundef nonnull writeonly
align 32 dereferenceable(64) [[TMP3]], i8 noundef 0, i64 noundef 32, i1 noundef false) #[[ATTR6]]
; IS__TUNIT_NPM-NEXT:  call fastcc void
@callee_avx512_legal512_prefer256_call_avx512_legal256_prefer256(<8 x i64>* noalias nocapture norelease noundef
nonnull writeonly align 64 dereferenceable(64) [[TMP2]], <8 x i64>* noalias nocapture norelease noundef
nonnull readonly align 64 dereferenceable(64) [[TMP]]) #[[ATTR7]]
; IS__TUNIT_NPM-NEXT:  [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 64
; IS__TUNIT_NPM-NEXT:  store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]],
align 2
; IS__TUNIT_NPM-NEXT:  ret void
;
; IS__CGSCC_OPM: Function Attrs: argmemonly inlinehint norelease norecurse nosync nounwind uwtable willreturn
; IS__CGSCC_OPM-LABEL: define {{[^@]+}} @avx512_legal512_prefer256_call_avx512_legal256_prefer256
; IS__CGSCC_OPM-SAME: (<8 x i64>* nocapture norelease noundef nonnull writeonly align 2 dereferenceable(64)
[[ARG:%.*]]) #[[ATTR1]] {
; IS__CGSCC_OPM-NEXT: bb:
; IS__CGSCC_OPM-NEXT:  [[TMP:%.*]] = alloca <8 x i64>, align 32
; IS__CGSCC_OPM-NEXT:  [[TMP2:%.*]] = alloca <8 x i64>, align 32
; IS__CGSCC_OPM-NEXT:  [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; IS__CGSCC_OPM-NEXT:  call void @llvm.memset.p0i8.i64(i8* nocapture norelease noundef nonnull writeonly
align 64 dereferenceable(64) [[TMP3]], i8 noundef 0, i64 noundef 32, i1 noundef false) #[[ATTR6]]
; IS__CGSCC_OPM-NEXT:  call fastcc void
@callee_avx512_legal512_prefer256_call_avx512_legal256_prefer256(<8 x i64>* nocapture norelease noundef
nonnull writeonly align 64 dereferenceable(64)
[[TMP2]], <8 x i64>* nocapture norelease noundef nonnull readonly align 64 dereferenceable(64) [[TMP]])
#[[ATTR7]]
; IS__CGSCC_OPM-NEXT:  [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 64
; IS__CGSCC_OPM-NEXT:  store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; IS__CGSCC_OPM-NEXT:  ret void
;
; IS__CGSCC_NPM: Function Attrs: argmemonly inlinehint norelease norecurse nosync nounwind uwtable willreturn
; IS__CGSCC_NPM-LABEL: define {{[^@]+}} @avx512_legal512_prefer256_call_avx512_legal256_prefer256
; IS__CGSCC_NPM-SAME: (<8 x i64>* nocapture norelease noundef nonnull writeonly align 2 dereferenceable(64)
[[ARG:%.*]]) #[[ATTR1]] {
; IS__CGSCC_NPM-NEXT: bb:
; IS__CGSCC_NPM-NEXT:  [[TMP:%.*]] = alloca <8 x i64>, align 32
; IS__CGSCC_NPM-NEXT:  [[TMP2:%.*]] = alloca <8 x i64>, align 32
; IS__CGSCC_NPM-NEXT:  [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; IS__CGSCC_NPM-NEXT:  call void @llvm.memset.p0i8.i64(i8* nocapture norelease noundef nonnull writeonly
align
64 dereferenceable(64) [[TMP3]], i8 noundef 0, i64 noundef 32, i1 noundef false) #[[ATTR6]]
; IS__CGSCC_NPM-NEXT:  call fastcc void
@callee_avx512_legal512_prefer256_call_avx512_legal256_prefer256(<8 x i64>* noalias nocapture norelease
noundef nonnull writeonly align 64 dereferenceable(64) [[TMP2]], <8 x i64>* noalias nocapture norelease noundef
nonnull readonly align 64 dereferenceable(64) [[TMP]]) #[[ATTR7]]
; IS__CGSCC_NPM-NEXT:  [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 64
; IS__CGSCC_NPM-NEXT:  store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; IS__CGSCC_NPM-NEXT:  ret void

```

```

;
bb:
  %tmp = alloca <8 x i64>, align 32
  %tmp2 = alloca <8 x i64>, align 32
  %tmp3 = bitcast <8 x i64>* %tmp to i8*
  call void @llvm.memset.p0i8.i64(i8* align 32 %tmp3, i8 0, i64 32, i1 false)
  call fastcc void @callee_avx512_legal512_prefer256_call_avx512_legal256_prefer256(<8 x i64>* %tmp2, <8 x
i64>* %tmp)
  %tmp4 = load <8 x i64>, <8 x i64>* %tmp2, align 32
  store <8 x i64> %tmp4,
  <8 x i64>* %arg, align 2
  ret void
}

; This should promote
define internal fastcc void @callee_avx2_legal256_prefer256_call_avx2_legal512_prefer256(<8 x i64>* %arg, <8
x i64>* readonly %arg1) #3 {
;
; IS_____OPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS_____OPM-LABEL: define {{{^@}+}} @callee_avx2_legal256_prefer256_call_avx2_legal512_prefer256
; IS_____OPM-SAME: (<8 x i64>* nocapture nofree noundef nonnull writeonly align 64 dereferenceable(64)
[[ARG:%.*]], <8 x i64>* nocapture nofree noundef nonnull readonly align 64 dereferenceable(64) [[ARG1:%.*]])
#[[ATTR3:[0-9]+]] {
; IS_____OPM-NEXT: bb:
; IS_____OPM-NEXT:  [[TMP:%.*]] = load <8 x i64>, <8 x i64>* [[ARG1]], align 64
; IS_____OPM-NEXT:  store <8 x i64> [[TMP]], <8 x i64>* [[ARG]], align 64
; IS_____OPM-NEXT:  ret void
;
; IS__TUNIT_NPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS__TUNIT_NPM-LABEL:
define {{{^@}+}} @callee_avx2_legal256_prefer256_call_avx2_legal512_prefer256
; IS__TUNIT_NPM-SAME: (<8 x i64>* noalias nocapture nofree noundef nonnull writeonly align 64
dereferenceable(64) [[ARG:%.*]], <8 x i64> [[TMP0:%.*]]) #[[ATTR3:[0-9]+]] {
; IS__TUNIT_NPM-NEXT: bb:
; IS__TUNIT_NPM-NEXT:  [[ARG1_PRIV:%.*]] = alloca <8 x i64>, align 64
; IS__TUNIT_NPM-NEXT:  store <8 x i64> [[TMP0]], <8 x i64>* [[ARG1_PRIV]], align 64
; IS__TUNIT_NPM-NEXT:  [[TMP:%.*]] = load <8 x i64>, <8 x i64>* [[ARG1_PRIV]], align 64
; IS__TUNIT_NPM-NEXT:  store <8 x i64> [[TMP]], <8 x i64>* [[ARG]], align 64
; IS__TUNIT_NPM-NEXT:  ret void
;
; IS__CGSCC_NPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS__CGSCC_NPM-LABEL: define {{{^@}+}} @callee_avx2_legal256_prefer256_call_avx2_legal512_prefer256
; IS__CGSCC_NPM-SAME: (<8 x i64>* noalias nocapture nofree noundef nonnull writeonly align 64
dereferenceable(64) [[ARG:%.*]], <8 x i64> [[TMP0:%.*]])
#[[ATTR3:[0-9]+]] {
; IS__CGSCC_NPM-NEXT: bb:
; IS__CGSCC_NPM-NEXT:  [[ARG1_PRIV:%.*]] = alloca <8 x i64>, align 64
; IS__CGSCC_NPM-NEXT:  store <8 x i64> [[TMP0]], <8 x i64>* [[ARG1_PRIV]], align 64

```

```

; IS__CGSCC_NPM-NEXT:  [[TMP:%.*]] = load <8 x i64>, <8 x i64>* [[ARG1_PRIV]], align 64
; IS__CGSCC_NPM-NEXT:  store <8 x i64> [[TMP0]], <8 x i64>* [[ARG]], align 64
; IS__CGSCC_NPM-NEXT:  ret void
;
bb:
  %tmp = load <8 x i64>, <8 x i64>* %arg1
  store <8 x i64> %tmp, <8 x i64>* %arg
  ret void
}

define void @avx2_legal256_prefer256_call_avx2_legal512_prefer256(<8 x i64>* %arg) #4 {
;
; IS__TUNIT_OPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS__TUNIT_OPM-LABEL: define {{^[^@]+}}@avx2_legal256_prefer256_call_avx2_legal512_prefer256
; IS__TUNIT_OPM-SAME: (<8 x i64>* nocapture nofree writeonly [[ARG:%.*]]) #[[ATTR4:[0-9]+]] {
; IS__TUNIT_OPM-NEXT: bb:
; IS__TUNIT_OPM-NEXT:  [[TMP:%.*]] = alloca <8 x i64>, align 32
; IS__TUNIT_OPM-NEXT:
  [[TMP2:%.*]] = alloca <8 x i64>, align 32
; IS__TUNIT_OPM-NEXT:  [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; IS__TUNIT_OPM-NEXT:  call void @llvm.memset.p0i8.i64(i8* nocapture nofree noundef nonnull writeonly
align 32 dereferenceable(64) [[TMP3]], i8 noundef 0, i64 noundef 32, i1 noundef false) #[[ATTR6]]
; IS__TUNIT_OPM-NEXT:  call fastcc void
@callee_avx2_legal256_prefer256_call_avx2_legal512_prefer256(<8 x i64>* nocapture nofree noundef nonnull
writeonly align 64 dereferenceable(64) [[TMP2]], <8 x i64>* nocapture nofree noundef nonnull readonly align 64
dereferenceable(64) [[TMP]]) #[[ATTR7]]
; IS__TUNIT_OPM-NEXT:  [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 64
; IS__TUNIT_OPM-NEXT:  store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; IS__TUNIT_OPM-NEXT:  ret void
;
; IS__TUNIT_NPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS__TUNIT_NPM-LABEL: define {{^[^@]+}}@avx2_legal256_prefer256_call_avx2_legal512_prefer256
;
  IS__TUNIT_NPM-SAME: (<8 x i64>* nocapture nofree writeonly [[ARG:%.*]]) #[[ATTR4:[0-9]+]] {
; IS__TUNIT_NPM-NEXT: bb:
; IS__TUNIT_NPM-NEXT:  [[TMP:%.*]] = alloca <8 x i64>, align 32
; IS__TUNIT_NPM-NEXT:  [[TMP2:%.*]] = alloca <8 x i64>, align 32
; IS__TUNIT_NPM-NEXT:  [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; IS__TUNIT_NPM-NEXT:  call void @llvm.memset.p0i8.i64(i8* nocapture nofree noundef nonnull writeonly
align 32 dereferenceable(64) [[TMP3]], i8 noundef 0, i64 noundef 32, i1 noundef false) #[[ATTR6]]
; IS__TUNIT_NPM-NEXT:  [[TMP0:%.*]] = load <8 x i64>, <8 x i64>* [[TMP]], align 64
; IS__TUNIT_NPM-NEXT:  call fastcc void
@callee_avx2_legal256_prefer256_call_avx2_legal512_prefer256(<8 x i64>* noalias nocapture nofree noundef
nonnull writeonly align 64 dereferenceable(64) [[TMP2]], <8 x i64> [[TMP0]]) #[[ATTR7]]
; IS__TUNIT_NPM-NEXT:  [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 64
; IS__TUNIT_NPM-NEXT:  store <8
x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; IS__TUNIT_NPM-NEXT:  ret void

```

```

;
; IS__CGSCC_OPM: Function Attrs: argmemonly inlinehint norecurse nosync nounwind uwtable willreturn
; IS__CGSCC_OPM-LABEL: define {{[^\@]+}}@avx2_legal256_prefer256_call_avx2_legal512_prefer256
; IS__CGSCC_OPM-SAME: (<8 x i64>* nocapture norecurse noundef nonnull writeonly align 2 dereferenceable(64)
[[ARG:%.*]]) #[[ATTR4:[0-9]+]] {
; IS__CGSCC_OPM-NEXT: bb:
; IS__CGSCC_OPM-NEXT: [[TMP:%.*]] = alloca <8 x i64>, align 32
; IS__CGSCC_OPM-NEXT: [[TMP2:%.*]] = alloca <8 x i64>, align 32
; IS__CGSCC_OPM-NEXT: [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; IS__CGSCC_OPM-NEXT: call void @llvm.memset.p0i8.i64(i8* nocapture norecurse noundef nonnull writeonly
align 64 dereferenceable(64) [[TMP3]], i8 noundef 0, i64 noundef 32, i1 noundef false) #[[ATTR6]]
; IS__CGSCC_OPM-NEXT: call fastcc void
@callee_avx2_legal256_prefer256_call_avx2_legal512_prefer256(<8 x i64>* nocapture norecurse noundef nonnull
writeonly align 64 dereferenceable(64) [[TMP2]], <8 x i64>* nocapture norecurse noundef nonnull readonly align 64
dereferenceable(64) [[TMP]]) #[[ATTR7]]
; IS__CGSCC_OPM-NEXT: [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 64
; IS__CGSCC_OPM-NEXT: store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; IS__CGSCC_OPM-NEXT: ret void
;
; IS__CGSCC_NPM: Function Attrs: argmemonly inlinehint norecurse nosync nounwind uwtable willreturn
; IS__CGSCC_NPM-LABEL: define {{[^\@]+}}@avx2_legal256_prefer256_call_avx2_legal512_prefer256
; IS__CGSCC_NPM-SAME: (<8 x i64>* nocapture norecurse noundef nonnull writeonly align 2 dereferenceable(64)
[[ARG:%.*]]) #[[ATTR4:[0-9]+]] {
; IS__CGSCC_NPM-NEXT: bb:
; IS__CGSCC_NPM-NEXT: [[TMP:%.*]] = alloca <8 x i64>, align 32
; IS__CGSCC_NPM-NEXT: [[TMP2:%.*]] = alloca <8 x i64>, align 32
; IS__CGSCC_NPM-NEXT: [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; IS__CGSCC_NPM-NEXT: call void @llvm.memset.p0i8.i64(i8* nocapture norecurse
noundef nonnull writeonly align 64 dereferenceable(64) [[TMP3]], i8 noundef 0, i64 noundef 32, i1 noundef false)
#[[ATTR6]]
; IS__CGSCC_NPM-NEXT: [[TMP0:%.*]] = load <8 x i64>, <8 x i64>* [[TMP]], align 64
; IS__CGSCC_NPM-NEXT: call fastcc void
@callee_avx2_legal256_prefer256_call_avx2_legal512_prefer256(<8 x i64>* noalias nocapture norecurse noundef
nonnull writeonly align 64 dereferenceable(64) [[TMP2]], <8 x i64> [[TMP0]]) #[[ATTR7]]
; IS__CGSCC_NPM-NEXT: [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 64
; IS__CGSCC_NPM-NEXT: store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; IS__CGSCC_NPM-NEXT: ret void
;
bb:
%tmp = alloca <8 x i64>, align 32
%tmp2 = alloca <8 x i64>, align 32
%tmp3 = bitcast <8 x i64>* %tmp to i8*
call void @llvm.memset.p0i8.i64(i8* align 32 %tmp3, i8 0, i64 32, i1 false)
call fastcc void @callee_avx2_legal256_prefer256_call_avx2_legal512_prefer256(<8 x i64>* %tmp2, <8 x i64>*
%tmp)
%tmp4 = load <8 x i64>, <8 x i64>* %tmp2,
align 32
store <8 x i64> %tmp4, <8 x i64>* %arg, align 2

```

```

ret void
}

; This should promote
define internal fastcc void @callee_avx2_legal512_prefer256_call_avx2_legal256_prefer256(<8 x i64>* %arg, <8
x i64>* readonly %arg1) #4 {
;
; IS_____OPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS_____OPM-LABEL: define {{[^\@]+}}@callee_avx2_legal512_prefer256_call_avx2_legal256_prefer256
; IS_____OPM-SAME: (<8 x i64>* nocapture nofree noundef nonnull writeonly align 64 dereferenceable(64)
[[ARG:%.*]], <8 x i64>* nocapture nofree noundef nonnull readonly align 64 dereferenceable(64) [[ARG1:%.*]])
#[[ATTR4:[0-9]+]] {
; IS_____OPM-NEXT: bb:
; IS_____OPM-NEXT:  [[TMP:%.*]] = load <8 x i64>, <8 x i64>* [[ARG1]], align 64
; IS_____OPM-NEXT:  store <8 x i64> [[TMP]], <8 x i64>* [[ARG]], align 64
; IS_____OPM-NEXT:  ret void
;
; IS__TUNIT_NPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable
willreturn
; IS__TUNIT_NPM-LABEL: define {{[^\@]+}}@callee_avx2_legal512_prefer256_call_avx2_legal256_prefer256
; IS__TUNIT_NPM-SAME: (<8 x i64>* noalias nocapture nofree noundef nonnull writeonly align 64
dereferenceable(64) [[ARG:%.*]], <8 x i64> [[TMP0:%.*]]) #[[ATTR4]] {
; IS__TUNIT_NPM-NEXT: bb:
; IS__TUNIT_NPM-NEXT:  [[ARG1_PRIV:%.*]] = alloca <8 x i64>, align 64
; IS__TUNIT_NPM-NEXT:  store <8 x i64> [[TMP0]], <8 x i64>* [[ARG1_PRIV]], align 64
; IS__TUNIT_NPM-NEXT:  [[TMP:%.*]] = load <8 x i64>, <8 x i64>* [[ARG1_PRIV]], align 64
; IS__TUNIT_NPM-NEXT:  store <8 x i64> [[TMP]], <8 x i64>* [[ARG]], align 64
; IS__TUNIT_NPM-NEXT:  ret void
;
; IS__CGSCC_NPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS__CGSCC_NPM-LABEL: define {{[^\@]+}}@callee_avx2_legal512_prefer256_call_avx2_legal256_prefer256
; IS__CGSCC_NPM-SAME: (<8 x i64>* noalias nocapture nofree noundef nonnull writeonly align 64
dereferenceable(64) [[ARG:%.*]],
<8 x i64> [[TMP0:%.*]]) #[[ATTR4]] {
; IS__CGSCC_NPM-NEXT: bb:
; IS__CGSCC_NPM-NEXT:  [[ARG1_PRIV:%.*]] = alloca <8 x i64>, align 64
; IS__CGSCC_NPM-NEXT:  store <8 x i64> [[TMP0]], <8 x i64>* [[ARG1_PRIV]], align 64
; IS__CGSCC_NPM-NEXT:  [[TMP:%.*]] = load <8 x i64>, <8 x i64>* [[ARG1_PRIV]], align 64
; IS__CGSCC_NPM-NEXT:  store <8 x i64> [[TMP0]], <8 x i64>* [[ARG]], align 64
; IS__CGSCC_NPM-NEXT:  ret void
;
bb:
%tmp = load <8 x i64>, <8 x i64>* %arg1
store <8 x i64> %tmp, <8 x i64>* %arg
ret void
}

define void @avx2_legal512_prefer256_call_avx2_legal256_prefer256(<8 x i64>* %arg) #3 {

```

```

;
; IS__TUNIT_OPM: Function Attrs: argmemonly inlinehint norecurse nosync nounwind uwtable willreturn
; IS__TUNIT_OPM-LABEL: define {{^[^@]+}}@avx2_legal512_prefer256_call_avx2_legal256_prefer256
; IS__TUNIT_OPM-SAME: (<8 x i64>* nocapture norecurse writeonly [[ARG:%.*]]) #[[ATTR3]] {
; IS__TUNIT_OPM-NEXT: bb:
; IS__TUNIT_OPM-NEXT: [[TMP:%.*]] = alloca <8 x i64>, align 32
;
; IS__TUNIT_OPM-NEXT: [[TMP2:%.*]] = alloca <8 x i64>, align 32
; IS__TUNIT_OPM-NEXT: [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; IS__TUNIT_OPM-NEXT: call void @llvm.memset.p0i8.i64(i8* nocapture norecurse noundef nonnull writeonly
align 32 dereferenceable(64) [[TMP3]], i8 noundef 0, i64 noundef 32, i1 noundef false) #[[ATTR6]]
; IS__TUNIT_OPM-NEXT: call fastcc void
@callee_avx2_legal512_prefer256_call_avx2_legal256_prefer256(<8 x i64>* nocapture norecurse noundef nonnull
writeonly align 64 dereferenceable(64) [[TMP2]], <8 x i64>* nocapture norecurse noundef nonnull readonly align 64
dereferenceable(64) [[TMP]]) #[[ATTR7]]
; IS__TUNIT_OPM-NEXT: [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 64
; IS__TUNIT_OPM-NEXT: store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; IS__TUNIT_OPM-NEXT: ret void
;
; IS__TUNIT_NPM: Function Attrs: argmemonly inlinehint norecurse nosync nounwind uwtable willreturn
; IS__TUNIT_NPM-LABEL: define {{^[^@]+}}@avx2_legal512_prefer256_call_avx2_legal256_prefer256
;
; IS__TUNIT_NPM-SAME: (<8 x i64>* nocapture norecurse writeonly [[ARG:%.*]]) #[[ATTR3]] {
; IS__TUNIT_NPM-NEXT: bb:
; IS__TUNIT_NPM-NEXT: [[TMP:%.*]] = alloca <8 x i64>, align 32
; IS__TUNIT_NPM-NEXT: [[TMP2:%.*]] = alloca <8 x i64>, align 32
; IS__TUNIT_NPM-NEXT: [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; IS__TUNIT_NPM-NEXT: call void @llvm.memset.p0i8.i64(i8* nocapture norecurse noundef nonnull writeonly
align 32 dereferenceable(64) [[TMP3]], i8 noundef 0, i64 noundef 32, i1 noundef false) #[[ATTR6]]
; IS__TUNIT_NPM-NEXT: [[TMP0:%.*]] = load <8 x i64>, <8 x i64>* [[TMP]], align 64
; IS__TUNIT_NPM-NEXT: call fastcc void
@callee_avx2_legal512_prefer256_call_avx2_legal256_prefer256(<8 x i64>* noalias nocapture norecurse noundef
nonnull writeonly align 64 dereferenceable(64) [[TMP2]], <8 x i64> [[TMP0]]) #[[ATTR7]]
; IS__TUNIT_NPM-NEXT: [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 64
; IS__TUNIT_NPM-NEXT: store
<8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; IS__TUNIT_NPM-NEXT: ret void
;
; IS__CGSCC_OPM: Function Attrs: argmemonly inlinehint norecurse nosync nounwind uwtable willreturn
; IS__CGSCC_OPM-LABEL: define {{^[^@]+}}@avx2_legal512_prefer256_call_avx2_legal256_prefer256
; IS__CGSCC_OPM-SAME: (<8 x i64>* nocapture norecurse noundef nonnull writeonly align 2 dereferenceable(64)
[[ARG:%.*]]) #[[ATTR3]] {
; IS__CGSCC_OPM-NEXT: bb:
; IS__CGSCC_OPM-NEXT: [[TMP:%.*]] = alloca <8 x i64>, align 32
; IS__CGSCC_OPM-NEXT: [[TMP2:%.*]] = alloca <8 x i64>, align 32
; IS__CGSCC_OPM-NEXT: [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; IS__CGSCC_OPM-NEXT: call void @llvm.memset.p0i8.i64(i8* nocapture norecurse noundef nonnull writeonly
align 64 dereferenceable(64) [[TMP3]], i8 noundef 0, i64 noundef 32, i1 noundef false) #[[ATTR6]]

```

```

; IS__CGSCC_OPM-NEXT: call fastcc void
@callee_avx2_legal512_prefer256_call_avx2_legal256_prefer256(<8 x i64>* nocapture nofree noundef nonnull
writeonly align 64 dereferenceable(64) [[TMP2]], <8 x i64>* nocapture nofree noundef nonnull readonly align 64
dereferenceable(64) [[TMP]]) #[[ATTR7]]
; IS__CGSCC_OPM-NEXT: [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 64
; IS__CGSCC_OPM-NEXT: store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; IS__CGSCC_OPM-NEXT: ret void
;
; IS__CGSCC_NPM: Function Attrs: argmemonly inlinehint nofree norecurse nosync nounwind uwtable willreturn
; IS__CGSCC_NPM-LABEL: define {{^[^@]+}}@avx2_legal512_prefer256_call_avx2_legal256_prefer256
; IS__CGSCC_NPM-SAME: (<8 x i64>* nocapture nofree noundef nonnull writeonly align 2 dereferenceable(64)
[[ARG:%.*]]) #[[ATTR3]] {
; IS__CGSCC_NPM-NEXT: bb:
; IS__CGSCC_NPM-NEXT: [[TMP:%.*]] = alloca <8 x i64>, align 32
; IS__CGSCC_NPM-NEXT: [[TMP2:%.*]] = alloca <8 x i64>, align 32
; IS__CGSCC_NPM-NEXT: [[TMP3:%.*]] = bitcast <8 x i64>* [[TMP]] to i8*
; IS__CGSCC_NPM-NEXT: call void @llvm.memset.p0i8.i64(i8* nocapture nofree noundef
nonnull writeonly align 64 dereferenceable(64) [[TMP3]], i8 noundef 0, i64 noundef 32, i1 noundef false)
#[[ATTR6]]
; IS__CGSCC_NPM-NEXT: [[TMP0:%.*]] = load <8 x i64>, <8 x i64>* [[TMP]], align 64
; IS__CGSCC_NPM-NEXT: call fastcc void
@callee_avx2_legal512_prefer256_call_avx2_legal256_prefer256(<8 x i64>* noalias nocapture nofree noundef
nonnull writeonly align 64 dereferenceable(64) [[TMP2]], <8 x i64> [[TMP0]]) #[[ATTR7]]
; IS__CGSCC_NPM-NEXT: [[TMP4:%.*]] = load <8 x i64>, <8 x i64>* [[TMP2]], align 64
; IS__CGSCC_NPM-NEXT: store <8 x i64> [[TMP4]], <8 x i64>* [[ARG]], align 2
; IS__CGSCC_NPM-NEXT: ret void
;
bb:
%tmp = alloca <8 x i64>, align 32
%tmp2 = alloca <8 x i64>, align 32
%tmp3 = bitcast <8 x i64>* %tmp to i8*
call void @llvm.memset.p0i8.i64(i8* align 32 %tmp3, i8 0, i64 32, i1 false)
call fastcc void @callee_avx2_legal512_prefer256_call_avx2_legal256_prefer256(<8 x i64>* %tmp2, <8 x i64>*
%tmp)
%tmp4 = load <8 x i64>, <8 x i64>* %tmp2, align
32
store <8 x i64> %tmp4, <8 x i64>* %arg, align 2
ret void
}

; Function Attrs: argmemonly nounwind
declare void @llvm.memset.p0i8.i64(i8* nocapture writeonly, i8, i64, i1) #5

attributes #0 = { inlinehint norecurse nounwind uwtable "target-features"="+avx512vl" "min-legal-vector-
width"="512" "prefer-vector-width"="512" }
attributes #1 = { inlinehint norecurse nounwind uwtable "target-features"="+avx512vl" "min-legal-vector-
width"="512" "prefer-vector-width"="256" }
attributes #2 = { inlinehint norecurse nounwind uwtable "target-features"="+avx512vl" "min-legal-vector-

```

```

width="256" "prefer-vector-width"="256" }
attributes #3 = { inlinehint norecurse nounwind uwtable "target-features"="+avx2" "min-legal-vector-width"="512"
"prefer-vector-width"="256" }
attributes #4 = { inlinehint norecurse nounwind uwtable "target-features"="+avx2" "min-legal-vector-width"="256"
"prefer-vector-width"="256" }
attributes #5 = { argmemonly nounwind }
;
; IS__TUNIT____: attributes #[[ATTR0:[0-9]+]]
= { argmemonly inlinehint norecurse nosync nounwind uwtable willreturn "min-legal-vector-width"="512"
"prefer-vector-width"="512" "target-features"="+avx512vl" }
; IS__TUNIT____: attributes #[[ATTR1:[0-9]+]] = { argmemonly inlinehint norecurse nosync nounwind
uwtable willreturn "min-legal-vector-width"="512" "prefer-vector-width"="256" "target-features"="+avx512vl" }
; IS__TUNIT____: attributes #[[ATTR2:[0-9]+]] = { argmemonly inlinehint norecurse nosync nounwind
uwtable willreturn "min-legal-vector-width"="256" "prefer-vector-width"="256" "target-features"="+avx512vl" }
; IS__TUNIT____: attributes #[[ATTR3:[0-9]+]] = { argmemonly inlinehint norecurse nosync nounwind
uwtable willreturn "min-legal-vector-width"="512" "prefer-vector-width"="256" "target-features"="+avx2" }
; IS__TUNIT____: attributes #[[ATTR4:[0-9]+]] = { argmemonly inlinehint norecurse nosync nounwind
uwtable willreturn "min-legal-vector-width"="256" "prefer-vector-width"="256" "target-features"="+avx2"
}
; IS__TUNIT____: attributes #[[ATTR5:[0-9]+]] = { argmemonly norecurse nounwind willreturn writeonly }
; IS__TUNIT____: attributes #[[ATTR6:[0-9]+]] = { willreturn writeonly }
; IS__TUNIT____: attributes #[[ATTR7:[0-9]+]] = { norecurse nosync nounwind willreturn }
;
; IS__CGSCC____: attributes #[[ATTR0:[0-9]+]] = { argmemonly inlinehint norecurse nosync nounwind
uwtable willreturn "min-legal-vector-width"="512" "prefer-vector-width"="512" "target-features"="+avx512vl" }
; IS__CGSCC____: attributes #[[ATTR1:[0-9]+]] = { argmemonly inlinehint norecurse nosync nounwind
uwtable willreturn "min-legal-vector-width"="512" "prefer-vector-width"="256" "target-features"="+avx512vl" }
; IS__CGSCC____: attributes #[[ATTR2:[0-9]+]] = { argmemonly inlinehint norecurse nosync nounwind
uwtable willreturn "min-legal-vector-width"="256" "prefer-vector-width"="256" "target-features"="+avx512vl" }
; IS__CGSCC____: attributes #[[ATTR3:[0-9]+]] = { argmemonly inlinehint
norecurse nosync nounwind uwtable willreturn "min-legal-vector-width"="512" "prefer-vector-
width"="256" "target-features"="+avx2" }
; IS__CGSCC____: attributes #[[ATTR4:[0-9]+]] = { argmemonly inlinehint norecurse nosync nounwind
uwtable willreturn "min-legal-vector-width"="256" "prefer-vector-width"="256" "target-features"="+avx2" }
; IS__CGSCC____: attributes #[[ATTR5:[0-9]+]] = { argmemonly norecurse nounwind willreturn writeonly }
; IS__CGSCC____: attributes #[[ATTR6:[0-9]+]] = { willreturn writeonly }
; IS__CGSCC____: attributes #[[ATTR7:[0-9]+]] = { nosync nounwind willreturn }
;
; NOTE: Assertions have been autogenerated by utils/update_llc_test_checks.py
; RUN: llc -mtriple=aarch64-apple-ios %s -o - | FileCheck %s

```

```

define <16 x double> @test_sitofp_fixed(<16 x i32> %in) {
; CHECK-LABEL: test_sitofp_fixed:
; CHECK:      ; %bb.0:
; CHECK-NEXT:  sshll2.2d v4, v2, #0
; CHECK-NEXT:  sshll.2d v16, v1, #0
; CHECK-NEXT:  sshll2.2d v5, v0, #0
; CHECK-NEXT:  sshll2.2d v6, v1, #0

```



```

; CHECK-NEXT:  sshll.2d v7, v3, #0
; CHECK-NEXT:  sshll.2d v0, v0, #0
; CHECK-NEXT:  sshll.2d v17, v2, #0
; CHECK-NEXT:  sshll.2d v18, v3, #0
; CHECK-NEXT:  scvtf.2d v1, v5, #6
; CHECK-NEXT:  scvtf.2d v3, v6, #6
; CHECK-NEXT:  scvtf.2d v2, v16, #6
; CHECK-NEXT:  scvtf.2d v5, v4, #6
; CHECK-NEXT:  scvtf.2d v0, v0, #6
; CHECK-NEXT:  scvtf.2d v7, v7, #6
; CHECK-NEXT:  scvtf.2d v4, v17, #6
; CHECK-NEXT:  scvtf.2d v6, v18, #6
; CHECK-NEXT:  ret

```

```

%flt = sitofp <16 x i32> %in to <16 x double>
%res = fdiv <16 x double> %flt, <double 64.0, double 64.0, double 64.0,
double 64.0, double 64.0, double 64.0, double 64.0, double 64.0, double
64.0, double 64.0, double 64.0, double 64.0, double 64.0>
ret <16 x double> %res
}

```

; This one is small enough to satisfy isSimple, but still illegally large.

```

define <4 x double> @test_sitofp_fixed_shortish(<4 x i64> %in) {
; CHECK-LABEL: test_sitofp_fixed_shortish:
; CHECK:      ; %bb.0:
; CHECK-NEXT:  scvtf.2d v0, v0, #6
; CHECK-NEXT:  scvtf.2d v1, v1, #6
; CHECK-NEXT:  ret

```

```

%flt = sitofp <4 x i64> %in to <4 x double>
%res = fdiv <4 x double> %flt, <double 64.0, double 64.0, double 64.0, double 64.0>
ret <4 x double> %res
}

```

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```
; RUN: opt -mtriple=aarch64-linux-gnu -mattr=+sve -scalarize-masked-mem-intrin -S < %s | FileCheck %s
```

```
; Testing that masked scatters operating on scalable vectors that are  
; packed in SVE registers are not scalarized.
```



```

; CHECK-LABEL: @masked_scatter_nxv4i32(
; CHECK: call void @llvm.masked.scatter.nxv4i32
define void @masked_scatter_nxv4i32(<vscale x 4 x i32> %data, <vscale x 4 x i32*> %ptrs, <vscale x 4 x i1>
%mask) {
  call void @llvm.masked.scatter.nxv4i32(<vscale x 4 x i32> %data, <vscale x 4 x i32*> %ptrs, i32 0, <vscale x 4 x
i1> %mask)
  ret void
}

```

; Testing that masked scatters operating on scalable vectors of FP
; data that is packed in SVE registers are not scalarized.

```

; CHECK-LABEL: @masked_scatter_nxv2f64(
; CHECK: call void @llvm.masked.scatter.nxv2f64
define void @masked_scatter_nxv2f64(<vscale x 2 x double> %data, <vscale x 2 x double*> %ptrs, <vscale x 2 x
i1> %mask) {
  call void @llvm.masked.scatter.nxv2f64(<vscale x 2 x double> %data, <vscale x 2 x double*> %ptrs,
i32 0, <vscale x 2 x i1> %mask)
  ret void
}

```

; Testing that masked scatters operating on scalable vectors of FP
; data that is unpacked in SVE registers are not scalarized.

```

; CHECK-LABEL: @masked_scatter_nxv2f16(
; CHECK: call void @llvm.masked.scatter.nxv2f16
define void @masked_scatter_nxv2f16(<vscale x 2 x half> %data, <vscale x 2 x half*> %ptrs, <vscale x 2 x i1>
%mask) {
  call void @llvm.masked.scatter.nxv2f16(<vscale x 2 x half> %data, <vscale x 2 x half*> %ptrs, i32 0, <vscale x 2
x i1> %mask)
  ret void
}

```

; Testing that masked scatters operating on 64-bit fixed vectors are
; scalarized because NEON doesn't have support for masked scatter
; instructions.

```

; CHECK-LABEL: @masked_scatter_v2f32(
; CHECK-NOT: @llvm.masked.scatter.v2f32(
define void @masked_scatter_v2f32(<2 x float> %data, <2 x float*> %ptrs, <2 x i1> %mask) {
  call void @llvm.masked.scatter.v2f32(<2 x float> %data, <2 x float*> %ptrs, i32 0, <2 x i1> %mask)
  ret void
}

```

; Testing that masked scatters operating
; on 128-bit fixed vectors are
; scalarized because NEON doesn't have support for masked scatter
; instructions and because we are not targeting fixed width SVE.

```

; CHECK-LABEL: @masked_scatter_v4i32(
; CHECK-NOT: @llvm.masked.scatter.v4i32(
define void @masked_scatter_v4i32(<4 x i32> %data, <4 x i32*> %ptrs, <4 x i1> %masks) {
    call void @llvm.masked.scatter.v4i32(<4 x i32> %data, <4 x i32*> %ptrs, i32 0, <4 x i1> %masks)
    ret void
}

declare void @llvm.masked.scatter.nxv4i32(<vscale x 4 x i32> %data, <vscale x 4 x i32*> %ptrs, i32 %align,
<vscale x 4 x i1> %masks)
declare void @llvm.masked.scatter.nxv2f64(<vscale x 2 x double> %data, <vscale x 2 x double*> %ptrs, i32
%align, <vscale x 2 x i1> %masks)
declare void @llvm.masked.scatter.nxv2f16(<vscale x 2 x half> %data, <vscale x 2 x half*> %ptrs, i32 %align,
<vscale x 2 x i1> %masks)
declare void @llvm.masked.scatter.v2f32(<2 x float> %data, <2 x float*> %ptrs, i32 %align, <2 x i1> %masks)
declare void @llvm.masked.scatter.v4i32(<4
x i32> %data, <4 x i32*> %ptrs, i32 %align, <4 x i1> %masks)

```

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```
static_library("BSD-Archive") {
  output_name = "lldbPluginObjectContainerBSDArchive"
  configs += [ "//llvm/utils/gn/build:lldb_code" ]
  deps = [
    "//lldb/source/Core",
    "//lldb/source/Host",
    "//lldb/source/Symbol",
    "//llvm/lib/Support",
  ]
  sources = [ "ObjectContainerBSDArchive.cpp" ]
}
```

```
; NOTE: Assertions have been autogenerated by utils/update_test_checks.py UTC_ARGS: --include-generated-funcs
```

```
; RUN: opt -S -verify -iroutliner -ir-outlining-no-cost < %s | FileCheck %s
```

```
; This test checks that we do outline indirect calls when it is not specified
; that we should not.
```

```
declare void @f1(i32*, i32*);
declare void @f2(i32*, i32*);
```

```
define void @function1(void()* %func) {
entry:
  %a = alloca i32, align 4
  %b = alloca i32, align 4
  %c = alloca i32, align 4
  store i32 2, i32* %a, align 4
  store i32 3, i32* %b, align 4
  store i32 4, i32* %c, align 4
  call void %func()
  %a1 = load i32, i32* %a
  %b1 = load i32, i32* %b
  %c1 = load i32, i32* %c
  ret void
}
```

```
define void @function2(void()* %func) {
entry:
  %a = alloca i32, align 4
  %b = alloca i32, align 4
  %c = alloca i32, align 4
  store i32 2, i32* %a, align 4
```

```

store i32 3, i32* %b, align 4
store i32 4, i32* %c, align 4
call void %func()
%al = load i32, i32* %a
%bl = load i32, i32* %b
%cl = load i32, i32*
%c
ret void
}
; CHECK-LABEL: @function1(
; CHECK-NEXT: entry:
; CHECK-NEXT: [[A:%.*]] = alloca i32, align 4
; CHECK-NEXT: [[B:%.*]] = alloca i32, align 4
; CHECK-NEXT: [[C:%.*]] = alloca i32, align 4
; CHECK-NEXT: call void @outlined_ir_func_0(i32* [[A]], i32* [[B]], i32* [[C]], void ()* [[FUNC:%.*]])
; CHECK-NEXT: ret void
;
;
; CHECK-LABEL: @function2(
; CHECK-NEXT: entry:
; CHECK-NEXT: [[A:%.*]] = alloca i32, align 4
; CHECK-NEXT: [[B:%.*]] = alloca i32, align 4
; CHECK-NEXT: [[C:%.*]] = alloca i32, align 4
; CHECK-NEXT: call void @outlined_ir_func_0(i32* [[A]], i32* [[B]], i32* [[C]], void ()* [[FUNC:%.*]])
; CHECK-NEXT: ret void
;
;
; CHECK-LABEL: define internal void @outlined_ir_func_0(
; CHECK-NEXT: newFuncRoot:
; CHECK-NEXT: br label [[ENTRY_TO_OUTLINE:%.*]]
; CHECK: entry_to_outline:
; CHECK-NEXT: store i32 2, i32* [[TMP0:%.*]], align 4
; CHECK-NEXT: store i32 3, i32* [[TMP1:%.*]], align 4
; CHECK-NEXT: store i32 4, i32*
[[TMP2:%.*]], align 4
; CHECK-NEXT: call void [[TMP3:%.*]]()
; CHECK-NEXT: [[AL:%.*]] = load i32, i32* [[TMP0]], align 4
; CHECK-NEXT: [[BL:%.*]] = load i32, i32* [[TMP1]], align 4
; CHECK-NEXT: [[CL:%.*]] = load i32, i32* [[TMP2]], align 4
; CHECK-NEXT: br label [[ENTRY_AFTER_OUTLINE_EXITSTUB:%.*]]
; CHECK: entry_after_outline.exitStub:
; CHECK-NEXT: ret void
;

```

1.372 debian-archive-keyring 2023.3

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1.374 libyuv 0.0~git20230123.b2528b0-1

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made by running the Program).

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@end enumerate

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Accompany it with a written offer, valid for at least three years, to give any third party, for a charge no more than your cost of physically performing source distribution, a complete machine-readable copy of the corresponding source code, to be distributed under the terms of Sections 1 and 2 above on a medium customarily used for software interchange; or,

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Accompany it with the information you received as to the offer to distribute corresponding source code. (This alternative is allowed only for noncommercial distribution and only if you received the program in object code or executable form with such an offer, in accord with Subsection b above.)

@end enumerate

The source code for a work means the preferred form of the work for making modifications to it. For an executable work, complete source code means all the source code for all modules it contains, plus any associated interface definition files, plus the scripts used to control compilation and installation of the executable. However, as a

special exception, the source code distributed need not include anything that is normally distributed (in either source or binary form) with the major components (compiler, kernel, and so on) of the operating system on which the executable runs, unless that component itself accompanies the executable.

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@heading Appendix: How to Apply These Terms to Your New Programs

If you develop a new program, and you want it to be of the greatest possible use to the public, the best way to achieve this is to make it free software which everyone can redistribute and change under these terms.

To do so, attach the following notices to the program. It is safest to attach them to the start of each source file to most effectively convey the exclusion of warranty; and each file should have at least the ``copyright" line and a pointer to where the full notice is found.

@smallexample

@var{one line to give the program's name
and a brief idea of what it does.}

Copyright (C) @var{yyyy} @var{name of author}

This program is free software; you can redistribute it and/or modify it under the terms of the GNU General Public License as published by the Free Software Foundation; either version 2 of the License, or (at your option) any later version.

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@end smallexample

Also add information on how to contact you by electronic and paper mail.

If the program is interactive, make it output a short notice like this when it starts in an interactive mode:

@smallexample

Gnomovision version

69, Copyright (C) @var{year} @var{name of author}

Gnomovision comes with ABSOLUTELY NO WARRANTY; for details type `show w'.

This is free software, and you are welcome to redistribute it under certain conditions; type `show c' for details.

@end smallexample

The hypothetical commands @samp{show w} and @samp{show c} should show the appropriate parts of the General Public License. Of course, the commands you use may be called something other than @samp{show w} and @samp{show c}; they could even be mouse-clicks or menu items---whatever suits your program.

You should also get your employer (if you work as a programmer) or your school, if any, to sign a ``copyright disclaimer" for the program, if necessary. Here is a sample; alter the names:

@example

Yoyodyne, Inc., hereby disclaims all copyright interest in the program `Gnomovision' (which makes passes at compilers) written by James Hacker.

@var{signature of Ty Coon}, 1 April 1989

Ty Coon, President of Vice

@end example

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The gettext-runtime package is partially under the LGPL and partially under the GPL.

The following parts are under the LGPL, see file intl/COPYING.LIB:

- the libintl and libasprintf libraries and their header files,
- the libintl.jar Java library,
- the GNU.Gettext.dll C# library,
- the gettext.sh shells script function library.

The following parts are under the GPL, see file COPYING in the toplevel directory:

- the `_programs_` gettext, ngettext, envsubst,
- the documentation.

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Version 2.1, February 1999

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In other cases, permission to use a particular library in non-free programs enables a greater number of people to use a large body of free software. For example, permission to use the GNU C Library in non-free programs enables many more people to use the whole GNU operating system, as well as its variant, the GNU/Linux operating system.

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A "library" means a collection of software functions and/or data prepared so as to be conveniently linked with application programs (which use some of those functions and data) to form executables.

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"Source code" for a work means the preferred form of the work for making modifications to it. For a library, complete source code means all the source code for all modules it contains, plus any associated interface definition files, plus the scripts used to control compilation and installation of the library.

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- b) You must cause the files modified to carry prominent notices stating that you changed the files and the date of any change.
- c) You must cause the whole of the work to be licensed at no charge to all third parties under the terms of this License.
- d) If a facility in the modified Library refers to a function or a table of data to be supplied by an application program that uses the facility, other than as an argument passed when the facility is invoked, then you must make a good faith effort to ensure that, in the event an application does not supply such function or table, the facility still operates, and performs whatever part of its purpose remains meaningful.

(For example, a function in a library to compute square roots has a purpose that is entirely well-defined independent of the application. Therefore, Subsection 2d requires that any application-supplied function or table used by this function must be optional: if the application does not supply it, the square root function must still compute square roots.)

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This option is useful when you wish to copy part of the code of the Library into a program that is not a library.

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However, linking a "work that uses the Library" with the Library creates an executable that is a derivative of the Library (because it contains portions of the Library), rather than a "work that uses the library". The executable is therefore covered by this License. Section 6 states terms for distribution of such executables.

When a "work that uses the Library" uses material from a header file that is part of the Library, the object code for the work may be a

derivative work of the Library even though the source code is not. Whether this is true is especially significant if the work can be linked without the Library, or if the work is itself a library. The threshold for this to be true is not precisely defined by law.

If such an object file uses only numerical parameters, data structure layouts and accessors, and small macros and small inline functions (ten lines or less in length), then the use of the object file is unrestricted, regardless of whether it is legally a derivative work. (Executables containing this object code plus portions of the Library will still fall under Section 6.)

Otherwise, if the work is a derivative of the Library, you may distribute

the object code for the work under the terms of Section 6.

Any executables containing that work also fall under Section 6, whether or not they are linked directly with the Library itself.

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6. As an exception to the Sections above, you may also combine or link a "work that uses the Library" with the Library to produce a work containing portions of the Library, and distribute that work under terms of your choice, provided that the terms permit modification of the work for the customer's own use and reverse engineering for debugging such modifications.

You must give prominent notice with each copy of the work that the Library is used in it and that the Library and its use are covered by this License. You must supply a copy of this License. If the work during execution displays copyright notices, you must include the copyright notice for the Library among them, as well as a reference directing the user to the copy of this License. Also, you must do one of these things:

a) Accompany the work with the complete corresponding machine-readable source code for the Library including whatever changes were used in the work (which must be distributed under Sections 1 and 2 above); and, if the work is an executable linked with the Library, with the complete machine-readable "work that uses the Library", as object code and/or source code, so that the user can modify the Library and then relink to produce a modified executable containing the modified Library. (It is understood that the user who changes the contents of definitions files in the Library will not necessarily be able to recompile the application to use the modified definitions.)

b) Use a suitable shared library mechanism for linking with the Library. A suitable mechanism is one that (1) uses at run time a

copy of the library already present on the user's computer system, rather than copying library functions into the executable, and (2) will operate properly with a modified version of the library, if the user installs one, as long as the modified version is interface-compatible with the version that the work was made with.

c) Accompany the work with a written offer, valid for at least three years, to give the same user the materials specified in Subsection 6a, above, for a charge no more than the cost of performing this distribution.

d) If distribution of the work is made by offering access to copy from a designated place, offer equivalent access to copy the above specified materials from the same place.

e) Verify that the user has already received a copy of these materials or that you have already sent this user a copy.

For an executable, the required form of the "work that uses the Library" must include any data and utility programs needed for reproducing the executable from it. However, as a special exception, the materials to be distributed need not include anything that is normally distributed (in either source or binary form) with the major components (compiler, kernel, and so on) of the operating system on which the executable runs, unless that component itself accompanies the executable.

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1.378 grep 3.8-5

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1.380 libde 1.0.11-1

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Upstream-Name: libde265

Upstream-Contact: struktur AG <opensource@struktur.de>

Source: <https://github.com/strukturag/libde265>

Files: *

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Files: dec265/dec265.cc

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dec265/sdl.cc

dec265/sdl.hh

enc265/enc265.cc

sherlock265/VideoDecoder.cc

sherlock265/VideoDecoder.hh

sherlock265/VideoPlayer.cc

sherlock265/VideoPlayer.hh

sherlock265/VideoWidget.cc
sherlock265/VideoWidget.hh
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libde265/md5.h

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.

This differs from Colin Plumb's older public domain implementation in that
no exactly 32-bit integer

data type is required (any 32-bit or wider

unsigned integer data type will do), there's no compile-time endianness

configuration, and the function prototypes match OpenSSL's. No code from

Colin Plumb's implementation has been reused; this comment merely compares

the properties of the two independent implementations.

.
The primary goals of this implementation are portability and ease of use. It is meant to be fast, but not as fast as possible. Some known optimizations are not included to reduce source code size and avoid compile-time configuration.

Files: extra/win32cond.c

extra/win32cond.h

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1.381 libxslt 1.1.35-1

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(at your option) any later version.
```

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This is free software, and you are welcome to redistribute it
under certain conditions; type `show c' for details.
```

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```
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`Gnomovision' (which makes passes at compilers) written by James Hacker.
```

```
<signature of Ty Coon>, 1 April 1989
Ty Coon, President of Vice
```

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1.383 free-type 2.12.1+dfsg-5

1.383.1 Available under license :

Format: <https://www.debian.org/doc/packaging-manuals/copyright-format/1.0/>

Upstream-Name: FreeType

Upstream-Contact: freetype-devel@nongnu.org

Source: <https://freetype.org/download.html>

Files-Excluded: docs/reference/assets/javascripts

Comment: The files in this path have been removed because they are minified
JavaScript files and are incompatible with the DFSG.

Files: *

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include/freetype/ftmac.h
src/base/ftmac.c

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src/sfnt/woff2tags.c

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ft2demos/src/ftinspect/maingui.cpp

ft2demos/src/ftinspect/maingui.hpp

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ft2demos/src/ftinspect/rendering/*

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src/bzip2/*

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include/freetype/internal/services/svcid.h

src/base/ftcid.c

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Files: include/freetype/ftgxval.h

include/freetype/internal/services/svgxval.h

include/freetype/internal/services/svttcmap.h

src/base/ftgxval.c

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Files: include/freetype/internal/fthash.h

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Files: include/freetype/internal/svginterface.h

include/freetype/otsvg.h

src/sfnt/ttsvg.c

src/sfnt/ttsvg.h

src/svg/ftsvg.c

src/svg/ftsvg.h

src/svg/module.mk

src/svg/rules.mk

src/svg/svg.c

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Files: src/sfnt/ttmapc.h

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Files: ft2demos/graph/gblender.h

include/freetype/internal/services/svttglyf.h

src/base/ftpatent.c

src/lzw/ftzopen.c

src/lzw/ftzopen.h

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Files: include/dlg/*

src/dlg/dlg.c

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src/bdf/bdfdrivr.c src/bdf/bdfdrivr.h

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src/bdf/module.mk

src/bdf/README

src/bdf/rules.mk

src/pcf/module.mk

src/pcf/pcf.c src/pcf/pcf.h

src/pcf/pcfdrivr.c src/pcf/pcfdrivr.h
src/pcf/pcfread.c src/pcf/pcfread.h
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src/gzip/gzguts.h

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src/gzip/inflate.c

src/gzip/inflate.h

src/gzip/inftrees.c

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src/psaux/psarrst.h
src/psaux/psblues.c
src/psaux/psblues.h
src/psaux/pserror.c
src/psaux/pserror.h
src/psaux/psfixed.h
src/psaux/psfont.c
src/psaux/psfont.h
src/psaux/psft.c
src/psaux/psft.h
src/psaux/psglue.h
src/psaux/pshints.c
src/psaux/pshints.h
src/psaux/psintrap.c
src/psaux/psintrap.h
src/psaux/psread.c
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src/type42/t42drivr.h

src/type42/t42objs.c

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src/type42/t42parse.c

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2016 Remco Rijnders <remco@webconquest.com>

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<Frans.Spiesschaert@yucom.be>

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2004, 2005, 2006, 2007, 2008 Yuri Kozlov <kozlov.y@gmail.com>

2009, 2010, 2016 Yuri Kozlov <yuray@komyakino.ru>

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Contributors (sorted alphabetically)

Adam Ruzicka <a.ruzicka@outlook.com>
Amit Upadhye <upadhyeammit@gmail.com>
Ben Meenhof <bmeekhof@users.noreply.github.com>
Daniel Lobato Garcia <me@daniellobato.me>
Dirk Goetz <dirk.goetz@netways.de>
Dominic Cleal <dcleal@redhat.com>
Dominic Cleal <dominic@cleal.org>
Eric D. Helms <ericdhelms@gmail.com>
Eric Helms <eric.d.helms@gmail.com>
Evgeni Golov <evgeni@golov.de>
Ewoud Kohl van Wijngaarden <ewoud@kohlvanwijngaarden.nl>
Gerwin Krist <gerwin@linqhost.nl>
Lukas Zapletal <lzap+git@redhat.com>
Luk Zapletal <lzap+git@redhat.com>
Luk Zapletal <lzap@redhat.com>
Miroslav Grepl <mgrepl@redhat.com>
Ondrej Prazak <oprazak@redhat.com>
Sam Kottler <shk@redhat.com>
Sean O'Keeffe <seanokeeffe797@gmail.com>
Stephen Benjamin <stbenjam@redhat.com>
Tomer Brisker <tbrisker@gmail.com>
Tomer Brisker <tbrisker@users.noreply.github.com>

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1.391 nginx 1.25.1-1~bookworm

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Metadata-Version: 1.1

Name: filelock

Version: 3.0.10

Summary: A platform independent file lock.

Home-page: <https://github.com/benediktschmitt/py-filelock>

Author: Benedikt Schmitt

Author-email: benedikt@benediktschmitt.de

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Download-URL: <https://github.com/benediktschmitt/py-filelock/archive/master.zip>

Description: py-filelock

=====

```
.. image:: https://travis-ci.org/benediktschmitt/py-filelock.svg?branch=master
   :target: https://travis-ci.org/benediktschmitt/py-filelock
```

This package contains a single module, which implements a platform independent file lock in Python, which provides a simple way of inter-process communication:

```
.. code-block:: python
```

```
from filelock import Timeout, FileLock
```

```
lock = FileLock("high_ground.txt.lock")
```

```
with lock:
```

```
    open("high_ground.txt", "a").write("You were the chosen one.")
```

****Don't use**** a ***FileLock*** to lock the file you want to write to, instead create a separate ***.lock*** file as shown above.

```
.. image:: https://raw.githubusercontent.com/benediktschmitt/py-filelock/master/example/example.gif
```

`Animated example <<https://github.com/benediktschmitt/py-filelock/blob/master/example/example.gif>>`_

Similar libraries

Perhaps you are looking for something like

* <https://pypi.python.org/pypi/pid/2.1.1>

* <https://docs.python.org/3.6/library/msvcrt.html#msvcrt.locking>

* or <https://docs.python.org/3/library/fcntl.html#fcntl.flock>

Installation

`*py-filelock*` is available via PyPi:

```
.. code-block:: bash
```

```
$ pip3 install filelock
```

Documentation

The documentation for the API is available on
``readthedocs.org <https://filelock.readthedocs.io/>`_.`

Examples

^^^^^^

A `*FileLock*` is used to indicate another process of your application that a resource or working directory is currently used. To do so, create a `*FileLock*` first:

```
.. code-block:: python
```

```
from filelock import Timeout, FileLock
```

```
file_path = "high_ground.txt"  
lock_path = "high_ground.txt.lock"
```

```
lock = FileLock(lock_path, timeout=1)
```

The lock object supports multiple ways for acquiring the lock, including the ones used to acquire standard Python thread locks:

```
.. code-block::  
python
```

```
with lock:  
    open(file_path, "a").write("Hello there!")  
  
lock.acquire()  
try:  
    open(file_path, "a").write("General Kenobi!")  
finally:  
    lock.release()
```

The `*acquire()*` method accepts also a `*timeout*` parameter. If the lock cannot be acquired within `*timeout*` seconds, a `*Timeout*` exception is raised.:

```
.. code-block:: python
```

```

try:
    with lock.acquire(timeout=10):
        open(file_path, "a").write("I have a bad feeling about this.")
except Timeout:
    print("Another instance of this application currently holds the lock.")

```

The lock objects are recursive locks, which means that once acquired, they will not block on successive lock requests:

```

.. code-block:: python

def cite1():
    with
lock:
    open(file_path, "a").write("I hate it when he does that.")

def cite2():
    with lock:
    open(file_path, "a").write("You don't want to sell me death sticks.")

# The lock is acquired here.
with lock:
    cite1()
    cite2()

# And released here.

```

FileLock vs SoftFileLock

^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^

The `*FileLock*` is platform dependent while the `*SoftFileLock*` is not. Use the `*FileLock*` if all instances of your application are running on the same host and a `*SoftFileLock*` otherwise.

The `*SoftFileLock*` only watches the existence of the lock file. This makes it ultra portable, but also more prone to dead locks if the application crashes. You can simply delete the lock file in such cases.

Contributions

Contributions are always welcome. Never hesitate to open a new issue.

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1.399 tox 3.7.0-2

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1.405 python-setuptools 65.5.1

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1.406 pynacl 1.5.0

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1.409 idna 3.4

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1.410 ca-certificates 20230311

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