



## FireSIGHT eStreamer Integration Guide

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## Introduction

The Cisco Event Streamer (also known as eStreamer) allows you to stream FireSIGHT System intrusion, discovery, and connection data from the Cisco Defense Center or managed device (also referred to as the eStreamer server) to external client applications.

Note that eStreamer is not supported on virtual devices. To stream events from a virtual device, you can configure eStreamer on the Defense Center that the device reports to.

eStreamer uses a custom application layer protocol to communicate with connected client applications. As the purpose of eStreamer is simply to return data that the client requests, the majority of this guide describes the eStreamer formats for the requested data.

There are three major steps to creating and integrating an eStreamer client with a FireSIGHT System:

- 1. Write a client application that exchanges messages with the Defense Center or managed device using the eStreamer application protocol. The eStreamer SDK includes a reference client application.
- 2. Configure a Defense Center or device to send the required type of events to your client application.
- 3. Connect your client application to the Defense Center or device and begin exchanging data.

This guide provides the information you need to successfully create and run an eStreamer Version 5.3.1 client application.

## **Major Changes in eStreamer Version 5.3.1**

If you are upgrading your FireSIGHT System deployment to Version 5.3.1, please note the following changes, some of which may require you to update your eStreamer client:

- Fixed errors in the following blocks:
  - Fixed Correlation Event for 5.1+, page 3-36 with correct information for the handling of IPv4 addresses.
  - Fixed Discovery Event Header 5.2+, page 4-32 with correct information for the handling of IPv4 addresses.
  - Fixed User Login Information Data Block 5.1+, page 4-172 with correct information for the handling of IPv4 addresses.

- Replaced the following blocks:
  - Replaced Intrusion Impact Alert Data, page B-29 with Intrusion Impact Alert Data 5.3+, page 3-12, which has an IPv6 field.
  - Replaced Malware Event Data Block 5.3, page B-48 with Malware Event Data Block 5.3.1+, page 3-64, which has a security context field.
  - Replaced File Event for 5.3, page B-117 with File Event for 5.3.1+, page 3-57, which has a security context field.
  - Replaced Intrusion Event Record 5.3, page B-17 with Intrusion Event Record 5.3.1+, page 3-6, which has a security context field.
  - Replaced Connection Statistics Data Block 5.3, page B-102 with Connection Statistics Data Block 5.3.1+, page 4-112, which has a security context field.

# **Using this Guide**

At the highest level, the eStreamer service is a mechanism for streaming data from the FireSIGHT System to a requesting client. The service can stream the following categories of data:

- Intrusion event data and event extra data
- Correlation (compliance) event data
- Discovery event data
- · User event data
- Metadata for events
- Host information
- Malware event data

Descriptions of the data structures returned by eStreamer make up the majority of this book. The chapters in the book are:

- Understanding the eStreamer Application Protocol, page 2-1, which provides an overview of eStreamer communications, details some of the requirements for writing eStreamer client applications, and describes the four types of messages used to send commands to and receive data from the eStreamer service.
- Understanding Intrusion and Correlation Data Structures, page 3-1, which documents the data formats used to return event data generated by the intrusion detection and correlation components and the data formats used to represent the intrusion and correlation events.
- Understanding Discovery & Connection Data Structures, page 4-1, which documents the data formats used to return discovery, user, and connection event data.
- Understanding Host Data Structures, page 5-1, which documents the data formats that eStreamer uses to return full host information data when it receives a host information request message.
- Configuring eStreamer, page 6-1, which documents how to configure the eStreamer on a Defense Center or managed device. The chapter also documents the eStreamer command-line switches and provides instructions for manually starting and stopping the eStreamer service and for configuring the Defense Center or managed device to start eStreamer automatically.
- Data Structure Examples, page A-1, which provides examples of eStreamer message packets in binary format.

 Understanding Legacy Data Structures, page B-1, which documents the structure of legacy data structures that are no longer in use by the currently shipping product but may be used by older clients.

# **Prerequisites**

To understand the information in this guide, you should be familiar with the features and nomenclature of the FireSIGHT System and the function of its components in general, and with the different types of event data these components generate in particular. Definitions of unfamiliar or product-specific terms can frequently be obtained from the *FireSIGHT eStreamer Integration Guide*.

# **Product Versions for FireSIGHT System Releases**

Version numbers are used throughout this guide to describe the data format for events generated by the Defense Center and managed devices. The FireSIGHT System Product Versions table lists versions for each product by major release.

Table 1-1 FireSIGHT System Product Versions

Release	Defense Center Version	Master Defense Center Version	Intrusion Sensor Version	Sensor Version	Managed Device Version
IMS 3.0	Management Console 3.0	N/A	Network Sensor 3.0	N/A	N/A
IMS 3.1	Management Console 3.1	N/A	Network Sensor 3.1	RNA Sensor 1.0	N/A
IMS 3.2	Management Console 3.2	N/A	Network Sensor 3.2	RNA Sensor 2.0	N/A
3D System 4.0	Defense Center 4.0	N/A	Intrusion Sensor 4.0	RNA Sensor 3.0	N/A
3D System 4.5	Defense Center 4.5	N/A	Intrusion Sensor 4.5	RNA Sensor 3.5	N/A
3D System 4.6.1	Defense Center 4.6.1	Master Defense Center 4.6.1	N/A	N/A	4.6.1
3D System 4.7	Defense Center 4.7	Master Defense Center 4.7	N/A	N/A	4.7
3D System 4.8	Defense Center 4.8	Master Defense Center 4.8	N/A	N/A	4.8
3D System 4.8.0.2	Defense Center 4.8.0.2	Master Defense Center 4.8.0.2	N/A	N/A	4.8.0.2
3D System 4.9	Defense Center 4.9	Master Defense Center 4.9	N/A	N/A	4.9
3D System 4.9.1	Defense Center 4.9.1	Master Defense Center 4.9.1	N/A	N/A	4.9.1
3D System 4.10	Defense Center 4.10	Master Defense Center 4.10	N/A	N/A	4.10

Table 1-1 FireSIGHT System Product Versions (continued)

Release	Defense Center Version	Master Defense Center Version	Intrusion Sensor Version	Sensor Version	Managed Device Version
3D System 4.10.1	Defense Center 4.10.1	Master Defense Center 4.10.1	N/A	N/A	4.10.1
3D System 4.10.2	Defense Center 4.10.2	Master Defense Center 4.10.2	N/A	N/A	4.10.2
3D System 4.10.3	Defense Center 4.10.3	Master Defense Center 4.10.3	N/A	N/A	4.10.3
3D System 5.0	Defense Center 5.0	N/A	N/A	N/A	5.0
3D System 5.1	Defense Center 5.1	N/A	N/A	N/A	5.1
3D System 5.1.1	Defense Center 5.1.1	N/A	N/A	N/A	5.1.1
3D System 5.2	Defense Center 5.2	N/A	N/A	N/A	5.2
3D System 5.3	Defense Center 5.3	N/A	N/A	N/A	5.3
3D System 5.3.1	Defense Center 5.3.1	N/A	N/A	N/A	5.3.1

## **Document Conventions**

The eStreamer Message Data Type Conventions table lists the names used in this book to describe the various data field formats employed in eStreamer messages. Numeric constants used by the eStreamer service are typically unsigned integer values. Bit fields use low-order bits unless otherwise noted. For example, in a one-byte field containing five bits of flag data, the low-order five bits will contain the data.

Table 1-2 eStreamer Message Data Type Conventions

Data Type	Description
nn-bit field	Bit field of nn bits
byte	8-bit byte containing data of arbitrary format
int8	Signed 8-bit byte
uint8	Unsigned 8-bit byte
int16	Signed 16-bit integer
uint16	Unsigned 16-bit integer
int32	Signed 32-bit integer
uint32	Unsigned 32-bit integer
uint64	Unsigned 64-bit integer
string	Variable length field containing character data
[n]	Array subscript following any of the above data types to indicate n instances of the indicated data type, for example, uint8[4]
variable	Collection of various data types
BLOB	Binary object of unspecified type, typically raw data as captured from a packet

#### **IP Addresses**

**Document Conventions** 



# **Understanding the eStreamer Application Protocol**

The FireSIGHT System Event Streamer (eStreamer) uses a message-oriented protocol to stream events and host profile information to your client application. Your client can request event and host profile data from a Defense Center, and intrusion event data only from a managed device. Your client application initiates the data stream by submitting request messages, which specify the data to be sent, and then controls the message flow from the Defense Center or managed device after streaming begins.

Throughout this document, the eStreamer service on the Defense Center or a managed device may be referred to as the eStreamer server or eStreamer.

The following sections describe requirements for connecting to the eStreamer service and introduce commands and data formats used in the eStreamer protocol:

- "Connection Specifications" section on page 2-1 describes the communication flow between the eStreamer service and your client and describes how the client interacts with it.
- Understanding eStreamer Communication Stages, page 2-2 describes the communication protocol for client applications to submit data requests to the eStreamer server and for eStreamer to deliver the requested information to the client.
- Understanding eStreamer Message Types, page 2-6 describes the message types used in the eStreamer protocol; discusses the basic structure of data packets used by eStreamer to return intrusion event data, discovery event data, metadata, and host data to a client; and provides other information to help you write a client that can interpret eStreamer messages.

# **Connection Specifications**

The eStreamer service:

- Communicates using TCP over an SSL connection (the client application must support SSL-based authentication).
- Accepts connection requests on port 8302.
- Waits for the client to initiate all communication sessions.
- Writes all message fields in network byte order (big endian).
- Encodes text in UTF-8.

## **Understanding eStreamer Communication Stages**

There are four major stages of communication that occur between a client and the eStreamer service:

- 1. The client establishes a connection with the eStreamer server and the connection is authenticated by both parties.
  - See "Establishing an Authenticated Connection" section on page 2-2 for more information.
- 2. The client requests data from the eStreamer service and specifies the types of data to be streamed. A single event request message can specify any combination of available event data, including event metadata. A single host profile request can specify a single host or multiple hosts.

Two request modes are available for requesting event data:

- Event Stream Request the client submits a message containing request flags that specify the requested event types and version of each type, and the eStreamer server responds by streaming the requested data.
- Extended Request the client submits a request with the same message format as for Event Stream requests but sets a flag for an extended request. This initiates a message interaction between client and eStreamer server through which the client requests additional information and version combinations not available via Event Stream requests.

For information on requesting data, see "Requesting Data from eStreamer" section on page 2-3.

- **3.** eStreamer establishes the requested data stream to the client.
  - See "Accepting Data from eStreamer" section on page 2-5 for more information.
- **4.** The connection terminates. See "Terminating Connections" section on page 2-5 for more information.

### **Establishing an Authenticated Connection**

Before a client can request data from eStreamer, the client must initiate an SSL-enabled TCP connection with the eStreamer service. When the client initiates the connection, the eStreamer server responds, initiating an SSL handshake with the client. As part of the SSL handshake, the eStreamer server requests the client's authentication certificate, and verifies that the certificate is valid (signed by the Internal Certifying Authority [Internal CA] on the eStreamer server).



Cisco recommends that you also require your client to verify that the certificate presented by the eStreamer server has been signed by a trusted Certifying Authority. This is the Internal CA certificate included in the PKCS#12 file that Cisco provides when you register a new eStreamer client with the Defense Center or managed device. See "Adding Authentication for eStreamer Clients" section on page 6-3 for more information.

After the SSL session is established, the eStreamer server performs an additional post-connection verification of the certificate. This includes verifying that the client connection originates from the host specified in the certificate and that the subject name of the certificate contains the appropriate value. If either post-connection check fails, the eStreamer server closes the connection. If necessary, you can configure the eStreamer service so that it does not perform a client host name check (see "eStreamer Service Options" section on page 6-7 for more information).

While the client is not required to perform post-connection verification, Cisco recommends that the client perform this verification step. The authentication certificate contains the following field values in the subject name of the certificate:

Table 2-1 Certificate Subject Name Fields

Field	Value
title	estreamer
generationQualifier	server

After the post-connection verification is finished, the eStreamer server awaits a data request from the client.

## **Requesting Data from eStreamer**

Your client performs the following high-level tasks in managing data requests:

- initializing the request session see Establishing a Session, page 2-3.
- requesting events from the eStreamer event archive Using Event Stream Requests and Extended Requests to Initiate Event Streaming, page 2-3.
- requesting host data see Requesting Host Data, page 2-4.
- changing a request see Changing a Request, page 2-4.

#### **Establishing a Session**

The client establishes a session by sending an initial Event Stream request to the eStreamer service.

In this initial message, you can either include data request flags or submit the data requests in a follow-on message. This initial Event Stream request message itself is a prerequisite for all eStreamer requests, whether for event data or for host data. For information about using the Event Stream request message, see Event Stream Request Message Format, page 2-10.

#### Using Event Stream Requests and Extended Requests to Initiate Event Streaming

The eStreamer service provides two modes of requests for event streaming. Your request can combine modes. In both modes, your client starts the request with an Event Stream request message but sets the request flag bits differently. For details about the Event Stream message format, see Event Stream Request Message Format, page 2-10.

When eStreamer receives an Event Stream request message, it processes the client request as follows:

- If the request message does **not** set bit 30 in the request flag field, eStreamer begins streaming any events requested by other set bits in the request flag field. For information, see Submitting Event Stream Requests, page 2-4.
- If bit 30 is set in the Event Stream request, eStreamer provides extended request processing. Extended request flags must be sent if this bit is set. For information, see Submitting Extended Requests, page 2-4. Note that eStreamer resolves any duplicate requests. If you request multiple versions of the same data, either by multiple flags or multiple extended requests, the highest version is used. For example, if eStreamer receives flag requests for discovery events version 1 and 6 and an extended request for version 3, it sends version 6.

#### **Submitting Event Stream Requests**

Event stream requests use a simple process:

- Your client sends a request message to the eStreamer service with a start date and time and a request flag field that specifies the events and their version level to be included in the data stream.
- eStreamer streams events beginning at the specified time. For information about the streaming protocol, see Accepting Data from eStreamer, page 2-5.

For information on the format and content of the client's Event Stream request message, see Event Stream Request Message Format, page 2-10.

For information on the event types and versions of events that the client can request, see Table 2-6 on page 2-12.

#### **Submitting Extended Requests**

If you set bit 30 in the request flags field of an Event Stream Request message, you initiate an extended request, which starts a negotiation with the server. Extended request flags must be sent if this bit is set. For the event types available by extended request, see Table 2-20 on page 2-33.

The steps for extended requests are as follows:

- Your client sends an Event Streaming Request message to eStreamer with the request flags bit 30 set to 1, which signals an extended request. See Event Stream Request Message Format, page 2-10 for message format details.
- eStreamer answers with a Streaming Information message that advertises the list of services available to the client. For details about the Streaming Information message, see Streaming Information Message Format, page 2-29.
- The client returns a Streaming Request message that indicates the service it wants to use, with a request list of event types and versions available from that service. The request list corresponds to setting bits in the request flag field when making a standard event stream request. For details about how to use the Streaming Request message to request events, see "Sample Extended Request Messages" section on page 2-34.
- eStreamer processes the client's Streaming Request message and begins streaming the data at the time specified in the message. For information about the streaming protocol, see Accepting Data from eStreamer, page 2-5.

#### **Requesting Host Data**

Once you have established a session, you can submit a request for host data at any time. eStreamer generates information for the requested hosts from the FireSIGHT System network map.

#### **Changing a Request**

To change request parameters for an established session, the client must disconnect and request a new session.

## **Accepting Data from eStreamer**



The eStreamer server does not keep a history of the events it sends. Your client application must check for duplicate events, which can inadvertently occur for a number of reasons. For example, when starting up a new streaming session, the time specified by the client as the starting point for the new session can have multiple messages, some of which may have been sent in the previous session and some of which were not. eStreamer sends all message that meet the specified request criteria. Your application should detect any resulting duplicates.

During periods of inactivity, eStreamer sends periodic null messages to the client to keep the connection open. If it receives an error message from the client or an intermediate host, it closes the connection.

eStreamer transmits requested data to the client differently, depending on the request mode.

#### **Event Stream Requests**

If the client submits an event stream request, eStreamer returns data message by message. It may send multiple messages in a row without waiting for a client acknowledgment. At a certain point, it pauses and waits for the client. The client operating system buffers received data and lets the client process it at its own pace.

If the client request includes a request for metadata, eStreamer sends the metadata first. The client should store it in memory to be available when processing the event records that follow.

#### **Extended Requests**

If the client submits an extended request, eStreamer queues up messages and sends them in bundles. eStreamer may send multiple bundles in a row without waiting for a client acknowledgment. At a certain point, it pauses and waits for the client. The client operating system buffers received data and lets the client read it off at its own pace.

The client unpacks each bundle, message by message, and uses the lengths of the records and the blocks to parse each message. The overall message length in each message header can be used to calculate when the end of each message has been reached, and the overall bundle length can be used to know when the end of the bundle is reached. The bundle requires no index of its contents to be correctly parsed.

For information about the message bundling mechanism, see "Message Bundle Format" section on page 2-35.

For information about the null message that the client can use for additional flow control, see "Null Message Format" section on page 2-7.

#### **Terminating Connections**

The eStreamer server attempts to send an error message before closing the connection. For information on error messages, see "Error Message Format" section on page 2-8.

The eStreamer server can close a client connection for the following reasons:

- Any time sending a message results in an error. This includes both event data messages and the null keep-alive message eStreamer sends during periods of inactivity.
- An error occurs while processing a client request.

- Client authentication fails (no error message is sent).
- eStreamer service is shutting down (no error message is sent).

Your client can close the connection to eStreamer server at any time and should attempt to use the error message format to notify the eStreamer server of the reason.

# **Understanding eStreamer Message Types**

The eStreamer application protocol uses a simple message format that includes a standard message header and various sub-header fields followed by the record data which contains the message's payload. The message header is the same in all eStreamer message types; for more information, see eStreamer Message Header, page 2-7.

Table 2-2 eStreamer Message Types

Message Type	Name	Description
0	Null message	Both the eStreamer server and the client send null messages to control data flow. For information, see Null Message Format, page 2-7.
1	Error message	Both the eStreamer server and the client use error messages to indicate why a connection closed. For information, see Error Message Format, page 2-8.
2	Event Stream Request	A client sends this message type to the eStreamer service to initiate a new streaming session and request data. For information, see Event Stream Request Message Format, page 2-10.
4	Event Data	The eStreamer service uses this message type to send event data and metadata to the client. For information, see Event Data Message Format, page 2-17.
5	Host Data Request	A client sends this message type to the eStreamer service to request host data. A session must be started already via an Event Stream Request message. For information, see Host Request Message Format, page 2-24.
6	Single Host Data	The eStreamer service uses this message type to send single host data requested by the client. For information, see Host Data and Multiple Host Data Message Format, page 2-27.
7	Multiple Host Data	The eStreamer service uses this message type to send multiple host data requested by the client. For information, see Host Data and Multiple Host Data Message Format, page 2-27.
2049	Streaming Request	A client uses this message type in extended requests to specify which of the advertised events from the Stream Information message it wants. For information, see Sample Extended Request Messages, page 2-34.

Table 2-2 eStreamer Message Types (continued)

Message Type	Name	Description
2051	Streaming Information	The eStreamer service uses this message type in extended requests to advertise the list of services available to the client. For information, see Streaming Information Message Format, page 2-29.
4002	Message Bundle	The eStreamer service uses this message type to package messages that it streams to clients. For information, see Message Bundle Format, page 2-35.

## eStreamer Message Header

All eStreamer messages start with the message header illustrated in the graphic below. The following table explains the fields.

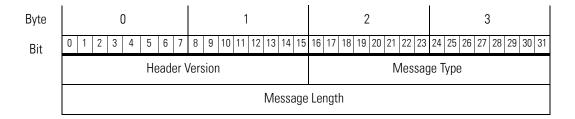


Table 2-3 Standard eStreamer Message Header Fields

Field	Data Type	Description
Header Version	uint16	Indicates the version of the header used on the message. For the current version of eStreamer, this value is always 1.
Message Type	uint16	Indicates the type of message transmitted. For the list of current values, see Table 2-2 on page 2-6.
Message Length	uint32	Indicates the length of the content that follows, and excludes the bytes in the message header itself. A message with a header and no data has a message length of zero.

# **Null Message Format**

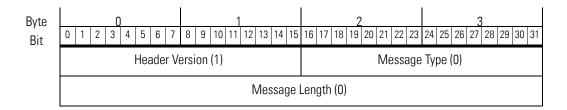
Both the client application and the eStreamer service send null messages. The null message has a type of 0 and contains no data after the message header.

The client sends a null message to the eStreamer server to indicate readiness to accept more data. The eStreamer service sends null messages to the client to keep the connection alive when no data is being transmitted. The message length value for null messages is always set to 0.

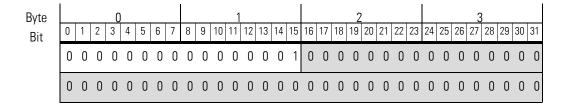


In data structure diagrams in this book, integers in parentheses such as (1) or (115) represent constant field values. For example, Header Version (1) means that the field in the data structure under discussion always has a value of 1.

The Null message format is shown below. The only non-zero value in the message is the header version.



An example of a null message in binary format follows. Notice that the only non-zero value is in the second byte, signifying a header version value of 1. The message type and length fields (shaded) each have a value of 0.





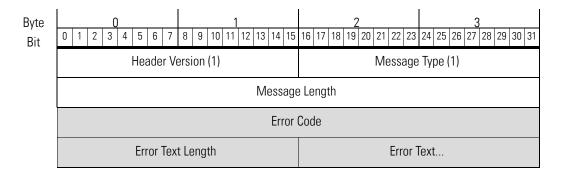
Examples in this guide appear in binary format to clearly display which bits are set. This is important for some messages, such as the event request message and event impact fields.

# **Error Message Format**

Both the client application and the eStreamer service use error messages. Error messages have a message type of 1 and contain a header, an error code, an error text length, and the actual error text. Error text can contain between 0 and 65,535 bytes.

When you create custom error messages for your client application, Cisco recommends using -1 as the error code.

The following graphic illustrates the basic error message format. Shaded fields are specific to error messages.

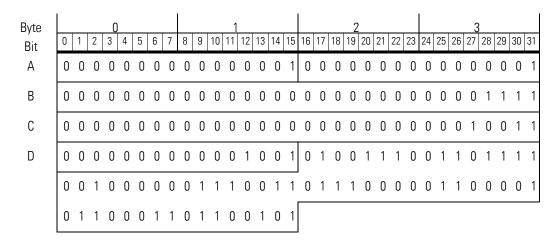


The following table describes each field in error code messages.

Table 2-4 Error Message Fields

Field	Data Type	Description
Error Code	int32	A number representing the error.
Error Text Length	uint16	The number of bytes included in the error text field.
Error Text	variable	The error message. Up to 65,535 bytes.

The following diagram shows an example error message:



In the preceding example, the following information appears:

Letter	Description
A	The first two bytes indicate the standard header value of 1. The second two bytes show a value of 1, which signifies that the transmission is an error message.
В	This line indicates the amount of message data that follows it. In this example, 15 bytes (in binary, 1111) of data follow.

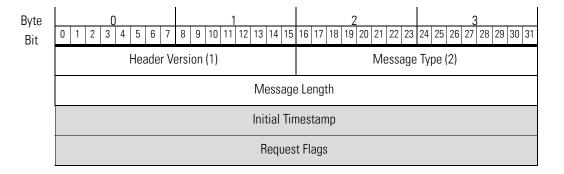
Letter	Description
С	This line displays the error code. In this example, the message contains a value of 19 (10011). Therefore, error number 19 is transmitted in the message.
D	This line contains the number of bytes in the error message (1001, or nine bytes), and the error message itself follows in the next nine bytes. The error message value, when converted to ASCII text, equals "No space," which is the error message that accompanies error code 19.

# **Event Stream Request Message Format**

eStreamer clients use the Event Stream Request message to start a streaming session. The request message includes a start time and a bit flag field to specify the data the eStreamer service should include, which can be any combination of events, as well as intrusion event extra data and metadata. The Event Stream Request message can initiate both event stream requests and extended requests. The message type is 2.

You must submit an Event Stream Request message for all data requests, including a request exclusively for host profile information. In such a case, you first submit an Event Stream Request message, then a Host Request message (type 5) to specify the host data.

The following graphic illustrates the Event Stream Request message format. The message uses the standard header. The shaded fields are specific to the request message and are described in the following table.



The following table describes each field in Event Stream Request messages.

Table 2-5 Event Stream Request Message Fields

Field	Data Type	Description		
Initial	uint32	Defines the start of the session. To start at:		
Timestamp		• the time the client connects to eStreamer, set all timestamp bits to 1.		
		• the oldest data available, set all timestamp bits to zero.		
		• a given date and time, specify the UNIX timestamp (number of seconds since January 1, 1970).		
		See Initial Timestamp, page 2-11 below for important information.		
		Specifies the types and versions of events and metadata to be returned in event stream requests. See Request Flags, page 2-11 for flag definitions.		
		Setting bit 30 initiates an extended request, which can co-exist with event stream requests in the same message.		

#### **Initial Timestamp**



Your client application should use the archival timestamp in the Initial Timestamp field when submitting an event stream request, as explained below. This ensures that you do not inadvertently exclude events. Devices transmit data to the Defense Center using a "store and forward" mechanism with transmission delays. If you request events by the generation timestamp assigned by the device that detects it, delayed events may be missed.

When starting a session, a best practice is to start up from the archival timestamp (also known as the "server timestamp") of the last record in the previous session. It is not a technical requirement but is strongly recommended. Under certain circumstances, if you use the generation timestamp you can inadvertently exclude events from the new streaming session.

To include the archival timestamp in your streamed events, you must set bit 23 in the request flag field.

Note that only time-based events have archival timestamps. Events that eStreamer generates, such as metadata, have zero in this field when extended event headers have been requested with bit 23 set.

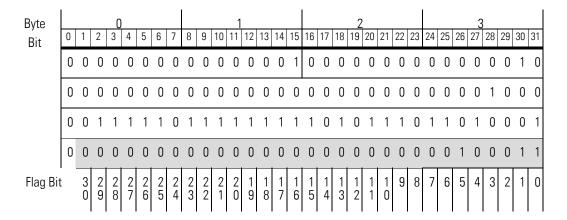
#### **Request Flags**

You set bits 0 through 29 in the event data request flag field to select the types of events you want eStreamer to send. You set bit 30 to activate the extended request mode. Setting bit 30 does not directly request any data. Extended request flags must be sent if this bit is set. Your client requests data during the server-client message dialog that follows submission of the Event Stream Request message. For information on extended requests, see Requesting Data from eStreamer, page 2-3.

See Table 2-6 on page 2-12 for definitions of the bit settings in the Request Flags field. Different flags request different versions of the event data. For example, to obtain data in FireSIGHT System 4.9 format instead of 4.10 format you set a different flag bit. For specific information on the flags to use when requesting data for particular product versions, see Table 2-7 on page 2-15.

Note that you request metadata by version, not by the individual metadata record. For information about each supported version of metadata, see Request Flags, page 2-11.

The following diagram shades the bits in the flags field that are currently used:



For information on each request flag bit, see the following table.

Table 2-6 Request Flags

Bit Field	Description
Bit 0	Requests the transmission of packet data associated with intrusion events. If set to 1, packet data is transmitted with intrusion events. If set to 0, packet data is not transmitted.
Bit 1	Requests the transmission of version 1 metadata associated with intrusion, discovery, correlation, and connection events. If set to 1, version 1 metadata is transmitted with events. If set to 0, version 1 metadata is not transmitted.
	You can use metadata to resolve coded and numeric fields in events. See <u>Understanding Metadata</u> , page 2-36 for general information on the way eStreamer transmits metadata to clients and how a client can use metadata.
Bit 2	Requests the transmission of intrusion events. If bit 2, bit 6, or both bit 2 and 6 are set to 1, but the extended request flag, bit 30, is set to 0, the system interprets this as a request from a Version 4.x client and record type 104/105 is sent. If no event type is specified when bit 2, bit 6, or both bit 2 and 6 are set to 1, and bit 30 is set to 1, the system interprets this as a request from a Version 5.0-5.1 client and record type 207/208 is sent. If bit 30 is set to 1, and a specific event type is requested, intrusion events are sent regardless of bits 2 and 6.
	For details on requesting record types, see Submitting Extended Requests, page 2-4.
	If bit 2, bit 6, and bit 30 are all set to 0, intrusion events are not sent.
	Bit 6 is used in a manner identical to bit 2. Either bit can be set to request intrusion events. Setting one of these bits to 0 will not override the other bit; setting bit 2 to 0 and bit 6 to 1, or setting bit 2 to 1 and bit 6 to 0, will be interpreted as a request for intrusion events.
Bit 3	Requests the transmission of discovery data version 1 (Defense Center 3.2). If set to 0, discovery data version 1 is not transmitted.
	For more information about discovery events, see Understanding Discovery & Connection Data Structures, page 4-1.
Bit 4	Requests the transmission of correlation data version 1 (Defense Center 3.2). If set to 0, correlation data version 1 is not transmitted.

Table 2-6 Request Flags (continued)

Bit Field	Description				
Bit 5	Requests the transmission of impact correlation events (intrusion impact alerts). If set to 1, intrusion impact alerts are transmitted. If set to 0, intrusion impact alerts are not transmitted.				
	See Intrusion Impact Alert Data 5.3+, page 3-12 for more information about intrusion impact alerts.				
Bit 6	Bit 6 is used in a manner identical to bit 2. See Bit 2, page 2-12.				
Bit 7	Requests the transmission of discovery data version 2 (Defense Center 4.0 - 4.1) if set to 1. If set to 0, discovery data version 2 is not transmitted.				
Bit 8	Requests the transmission of connection data version 1 (Defense Center 4.0 - 4.1) if set to 1. If set to 0, connection data version 1 is not sent.				
Bit 9	Requests the transmission of correlation data version 2 (Defense Center 4.0 - 4.1.x) if set to 1. If set to 0, correlation policy data version 2 is not transmitted.				
Bit 10	Requests the transmission of discovery data version 3 (Defense Center 4.5 - 4.6.1) if set to 1. If set to 0, discovery data version 3 is not transmitted.				
	For more information about legacy discovery events, see Legacy Discovery Data Structures, page B-55.				
Bit 11	Disables transmission of events.				
Bit 12	Requests the transmission of connection data version 3 (Defense Center 4.5 - 4.6.1) if set to 1. If set to 0, connection data version 3 is not sent.				
Bit 13	Requests the transmission of correlation data version 3 (Defense Center 4.5 - 4.6.1). If set to 0, correlation data version 3 is not transmitted.				
Bit 14	Requests the transmission of version 2 metadata associated with intrusion, discovery, correlation, and connection events. If set to 1, version 2 metadata is transmitted with events. If set to 0, version 2 metadata is not transmitted.				
	See Understanding Metadata, page 2-36 for general information on the way eStreamer transmits metadata to clients and how a client can use metadata.				
Bit 15	Requests the transmission of version 3 metadata associated with intrusion, correlation, discovery, and connection events. If set to 1, version 3 metadata is transmitted with events. If set to 0, version 3 metadata is not transmitted.				
	See Understanding Metadata, page 2-36 for general information on the way eStreamer transmits metadata to clients and how a client can use metadata.				
Bit 16	Unused				
Bit 17	Requests the transmission of discovery data version 4 (Defense Center 4.7 - 4.8.x). If set to 0, discovery data version 4 is not transmitted.				
Bit 18	Requests the transmission of connection data version 4 (Defense Center 4.7 - 4.9.0.x) if set to 1. If set to 0, connection data version 4 is not sent. See Connection Chunk Message, page 4-47 for more information.				
Bit 19	Requests the transmission of correlation data version 4 (Defense Center 4.7). If set to 0, correlation data version 4 is not transmitted.				
	See Legacy Correlation Event Data Structures, page B-124 for information about correlation events transmitted in Defense Center 4.7 format.				

#### Table 2-6 Request Flags (continued)

Bit Field	Description				
Bit 20	Requests the transmission of version 4 metadata associated with intrusion, discovery, user activity, correlation, and connection events. If set to 1, version 4 metadata is transmitted with events. If set to 0, version 4 metadata is not transmitted.				
	Version 4 metadata includes the following:				
	• correlation (compliance) rule information				
	correlation (compliance) policy information				
	• fingerprint records				
	client application records				
	• client application type records				
	vulnerability records				
	host criticality records				
	network protocol records				
	• host attribute records				
	• scan type records				
	• user records				
	• service detection device (version 2) records				
	• event classification (version 2) records				
	• priority records				
	• rule information (version 2)				
	• malware information				
	If you request bit 20 with bit 22, user metadata is also sent.				
	See Understanding Metadata, page 2-36 for general information on the way eStreamer transmits metadata to clients and how a client can use metadata.				
Bit 21	Requests the transmission of version 1 user events. For more information on user events, see User Record, page 4-18.				
Bit 22	Requests the transmission of correlation data version 5 (Defense Center 4.8.0.2 - 4.9.1). If set to 0, correlation data version 5 is not transmitted.				
	If you request bit 20 with bit 22, user metadata is also sent.				
	For more information about legacy correlation (compliance) events, see Legacy Correlation Event Data Structures, page B-124.				
Bit 23	Requests extended event headers. If set to 1, events are transmitted with the timestamp applied when the event was archived for the eStreamer server to process and four bytes reserved for future use. If this field is set to 0, events are sent with a standard event header that only includes the record type and record length.				
	See eStreamer Message Header, page 2-7 for information about the event message header.				
Bit 24	Requests the transmission of discovery data version 5 (Defense Center 4.9.0.x). If set to 0, discovery data version 5 is not transmitted.				
	For more information about discovery events, see Understanding Discovery & Connection Data Structures, page 4-1.				

Table 2-6 Request Flags (continued)

Bit Field	Description		
Bit 25	Requests the transmission of discovery data version 6 (Defense Center 4.9.1+). If set to 0, discovery data version 6 is not transmitted.		
	For more information about discovery events, see Understanding Discovery & Connection Data Structures, page 4-1.		
Bit 26	Requests the transmission of connection data version 5 (Defense Center 4.9.1 - 4.10.x) if set to 1. If set to 0, connection data version 5 is not sent. See Connection Chunk Message, page 4-47 for more information.		
Bit 27	Requests event extra data associated with an intrusion event in an Extra Data record.		
	For more information about event data, see Table 3-11Intrusion Event Extra Data Data Block Fields, page 3-23.		
Bit 28	Requests the transmission of discovery data version 7 (Defense Center 4.10.0+). If set to 0, discovery data version 7 is not transmitted.		
	For more information about discovery events, see Understanding Discovery & Connection Data Structures, page 4-1.		
Bit 29	Requests the transmission of correlation data version 6 (Defense Center 4.10 - 4.10.x). If set to 0, correlation policy data version 6 is not transmitted.		
	If you request bit 20 with bit 29, user metadata is also sent.		
	For more information about correlation events, see earlier versions of the product.		
Bit 30	Indicates an extended request to eStreamer. Extended request flags must be sent if this bit is set. For information about extended requests, see Submitting Extended Requests, page 2-4.		

To help you decide which flags to use to request data for a particular version, see the following table. For Version 5.0 and later, see Submitting Extended Requests, page 2-4 for more information about using Bit 30.

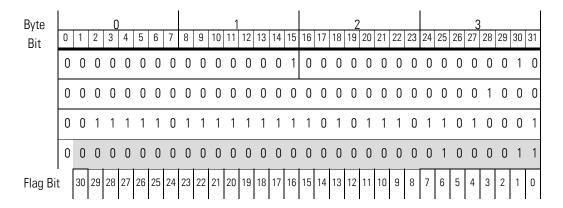
Table 2-7 Event Request Flags by Product Version

Type of Requested Data	4.9.0.x	4.9.1.x	4.10.x	5.0+	5.1	5.1.1+
packet data	Bit 0	Bit 0	Bit 0	Bit 0	Bit 0	Bit 0
intrusion events	Bit 2	Bit 2	Bit 2	Bit 2	Bit 2	Bit 30
metadata	Bit 20	Bit 20	Bit 20	Bit 20	Bit 20	Bit 20
discovery events	Bit 24	Bit 25	Bit 28	Bit 30	Bit 30	Bit 30
correlation events	Bit 22	Bit 22	Bit 29	Bit 30	Bit 30	Bit 30
event extra data			Bit 27	Bit 27	Bit 27	Bit 27
impact event alerts	Bit 5	Bit 5	Bit 5	Bit 5	Bit 5	Bit 5
connection data	Bit 18	Bit 26	Bit 26	Bit 30	Bit 30	Bit 30
user events	Bit 21	Bit 21	Bit 21	Bit 30	Bit 30	Bit 30
malware events						Bit 30
file events						Bit 30

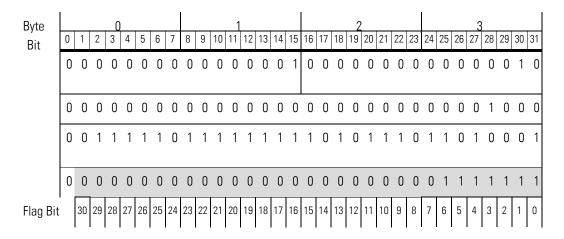


In all event types, prior to version 5.x, the reference client labels detection engine ID fields as sensor ID.

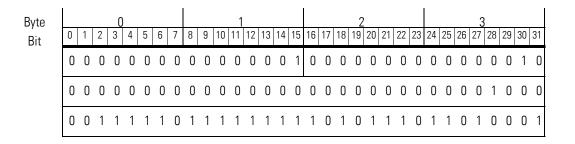
The following example requests intrusion events of type 7 (compatible with FireSIGHT System 3.2+) with both version 1 metadata and packet flags:

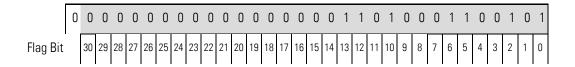


To request only data compatible with FireSIGHT System 3.2 (including intrusion events, packets, metadata, impact alerts, policy violation events, and version 2.0 events), use the following:



To request intrusion impact alerts, correlation events, discovery events, connection events, and intrusion events of type 7 with packets and version 3 metadata in Defense Center 4.6.1+ format, use the following:





## **Event Data Message Format**

The eStreamer service transmits event data and related metadata to clients when it receives an event request. Event data messages have a message type of 3. Each message contains a single data record with either event data or metadata.

Note that type 3 messages carry only event data and metadata. eStreamer transmits host information in type 6 (single-host) and type 7 (multiple-host) messages. See Host Data and Multiple Host Data Message Format, page 2-27 for information on host message formats.

## **Understanding the Organization of Event Data Messages**

The event data and metadata messages that eStreamer sends contain the following sections:

- eStreamer message header the standard message header defined at eStreamer Message Header, page 2-7.
- Event-specific sub-headers sets of fields that vary by event type, with codes that describe additional event details and determine the structure of the payload data that follows.
- Data record fixed-length fields and a data block.



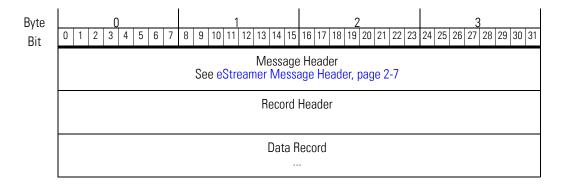
The client should unpack all messages on the basis of field length.

For the event message formats by event type, see the following:

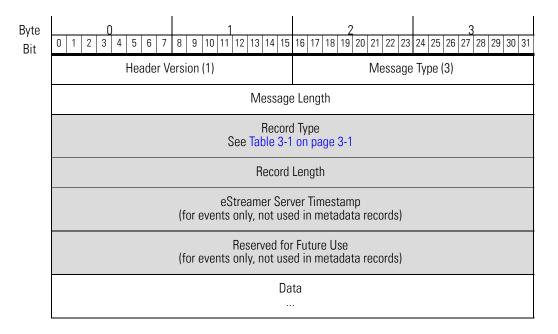
- Intrusion Event and Metadata Message Format, page 2-18 for intrusion event data records and all metadata records. These messages have fixed-length fields.
- Discovery Event Message Format, page 2-19 for messages with discovery event or user event data. In addition to the standard eStreamer message header and a record header similar to the intrusion event message, discovery messages have a distinctive discovery event header with an event type and subtype field. The data record in discovery event messages is packaged in a series 1 block that can have variable length fields and multiple layers of encapsulated blocks.
- Connection Event Message Format, page 2-20 for messages with connection statistics. Their general
  structure is identical to discovery event messages. Their data block types, however, are specific for
  connection statistics.
- Correlation Event Message Format, page 2-20 for messages with correlation (compliance) event data. The headers in these messages are the same as in intrusion event messages but the data blocks are series 1 blocks.
- Event Extra Data Message Format, page 2-22 for a series of messages that deliver intrusion-related record types with variable-length fields and multiple layers of nested data blocks such as intrusion event extra data. See Event Extra Data Message Format, page 2-22 for general information on the structure of this message series. See Data Block Header, page 2-24 for information about the structures of this series of blocks which are similar to series 1 blocks but numbered separately.

## **Intrusion Event and Metadata Message Format**

The graphic below shows the general structure of intrusion event and metadata messages.



The following graphic shows the details of the record header portion of the intrusion event and metadata message format. The record header fields are shaded. The table that follows defines the fields.



The following table describes each field in the header of intrusion events and metadata messages.

Table 2-8 Intrusion Event and Metadata Record Header Fields

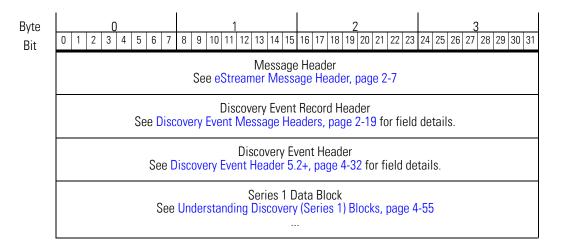
Field	Data Type	Description
Record Type	uint32	Identifies the data record content type. See Table 3-1 on page 3-1 for the list of record types.
Record Length	uint32	Length of the content of the message after the record header. Does not include the 8 or 16 bytes of the record header. (Record Length plus the length of the record header equals Message Length.)

Table 2-8 Intrusion Event and Metadata Record Header Fields (continued)

Field	Data Type	Description
eStreamer Server Timestamp	uint32	Indicates the timestamp applied when the event was archived by the eStreamer server. Also called the archival timestamp.  Field present only if bit 23 is set in the request message flags.
Reserved for future use	uint32	Reserved for future use.  Field present only if bit 23 is set in the request message flags.

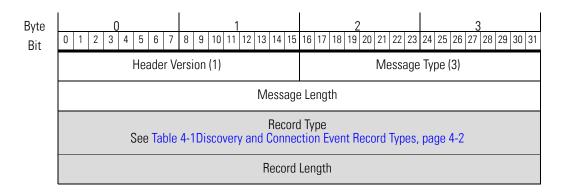
## **Discovery Event Message Format**

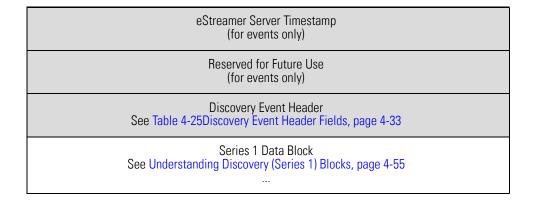
The graphic below shows the structure of discovery event messages. The standard eStreamer message header and event record header are followed by a discovery event header used only in discovery and user event messages. The discovery event header section of the message contains the discovery event type and subtype fields, which together form a key to the data block that follows. For the current discovery event types and subtypes, see Table 4-26 on page 4-34.



#### **Discovery Event Message Headers**

The shaded section in the following graphic shows the fields of the record header in the discovery event data message format, and shows the location of the event header that follows it. The following table defines the fields of the discovery event message headers.





The following table describes the fields in the record header and the event header of the discovery event message.

Table 2-9 Discovery Event Message Header Fields

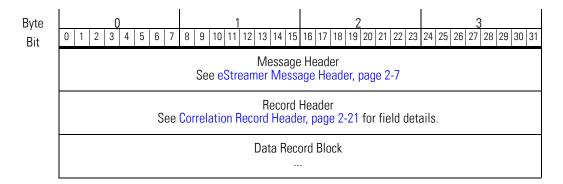
Field	Data Type	Description		
Record Type uint32		Identifies the data record content type. See Table 4-1 on page 4-2 for the list of record types.		
Record Length	uint32	Length of the content of the message after the record header.  Does not include the 8 or 16 bytes of the record header. (Record Length plus the length of the record header equals Message Length.)		
eStreamer Server Timestamp	uint32	Indicates the timestamp applied when the event was archived by the eStreamer server. Also called the archival timestamp. Field present only if bit 23 is set in the request flags field of the event stream request.		
Reserved for future use	uint32	Reserved for future use. Field present only if bit 23 is set in the request message flags.		
Discovery Event Header	Varied	Contains a number of fields, including the event type and subtype, which together form a unique key to the data structure that follows. See Discovery Event Header 5.2+, page 4-32 for definitions of fields in the discovery event header.		

## **Connection Event Message Format**

Messages with connection statistics have a structure identical to discovery event messages. See Discovery Event Message Format, page 2-19 for general message format information. Connection event messages are distinct in terms of the data block types they incorporate.

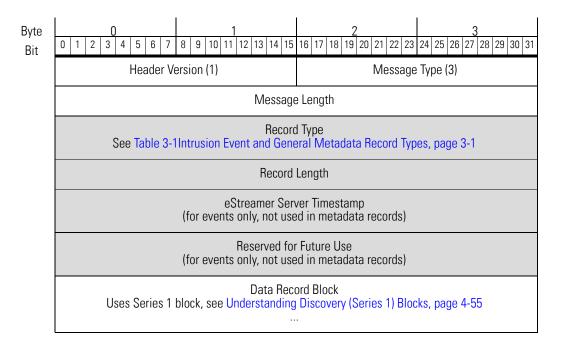
## **Correlation Event Message Format**

The graphic below shows the general structure of correlation (compliance) event messages. The standard eStreamer message header and record header are followed immediately by a data block in the data record section of the message. Correlation messages use Series 1 data blocks.



#### **Correlation Record Header**

The shaded section of the following graphic shows the fields of the record header in correlation event messages. Note that correlation messages use series 1 data blocks; however, they do not have the discovery header that appears in discovery event messages. Their header fields resemble those of intrusion event messages. The table that follows the graphic below defines the record header fields for correlation events.



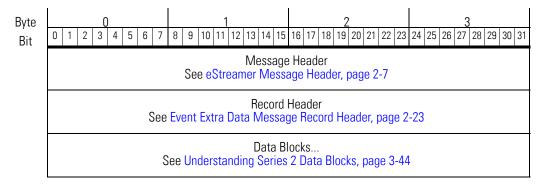
The following table describes each field in the record header of correlation event messages.

Table 2-10 Correlation Event Message Record Header Fields

Field	Data Type	Description
Record Type	uint32	Identifies the data record content type. See Table 3-1 on page 3-1 for the list of intrusion, correlation, and metadata record types.
Record Length	uint32	Length of the content of the message after the record header.  Does not include the 8 or 16 bytes of the record header. (Record Length plus the length of the record header equals Message Length.)
eStreamer Server Timestamp	uint32	Indicates the timestamp applied when the event was archived by the eStreamer server. Also called the archival timestamp.
		Field present only if bit 23 is set in the request message flags.
		Field is zero for data generated by the Defense Center such as host profiles and metadata.
Reserved for future	uint32	Reserved for future use.
use		Field present only if bit 23 is set in the request message flags.

### **Event Extra Data Message Format**

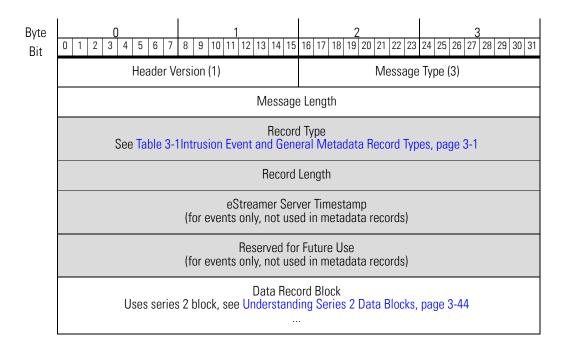
The graphic below shows the structure of event extra data messages. The Intrusion Event Extra Data message is an example of this message group.



Event extra data messages have the same format as correlation event messages, with a data block directly after the record header. Unlike correlation messages, they use series 2 data blocks, not series 1 data blocks, which have a separate numbering sequence. For information about series 2 block types, see Understanding Series 2 Data Blocks, page 3-44.

#### **Event Extra Data Message Record Header**

The shaded section of the following graphic shows the fields of the record header in event extra data messages. The table that follows defines the record header fields for event extra data messages.



The following table describes each field in the record header of event extra data messages.

Table 2-11 Event Extra Data Message Record Header Fields

Field	Data Type	Description	
Record Type	uint32	Identifies the data record content type. See Table 3-1 on page 3-1 for the list of event extra data record types.	
Record Length	uint32	Length of the content of the message after the record header. Does not include the 8 or 16 bytes of the record header. (Record Length plus the length of the record header equals Message Length.)	
eStreamer Server Timestamp	uint32	Indicates the timestamp applied when the event was archived by the eStreamer server. Also called the archival timestamp.	
		Field present only if bit 23 is set in the request message flags. Field is not present for events generated by the Defense Center.	
Reserved for	uint32	Reserved for future use.	
future use		Field present only if bit 23 is set in the request message flags. Field is not present for events generated by the Defense Center.	

#### **Data Block Header**

Series 1 blocks and series 2 blocks have similar structures but distinct numbering. These blocks can appear anywhere in the data portion of a discovery, correlation, connection, or event extra data message. These blocks encapsulate other blocks at multiple levels of nesting.

The data blocks in both the first and second series begin with the header structure shown in the graphic below. The following table provides information about the header fields. The header is followed immediately by the data structure associated with the data block type.

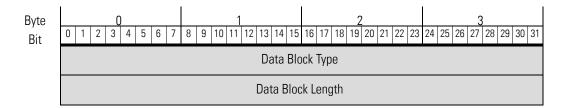


Table 2-12

Field	Data Type	Description
Data Block Type	uint32	For series 1 block types, see Understanding Discovery (Series 1) Blocks, page 4-55.
		For series 2 block types, see Table 3-26 on page 3-45.
Data Block Length	uint32	Length of the data block. Includes the number of bytes of data plus the 8 bytes in the two data block header fields.

# **Host Request Message Format**

To receive host profiles, you submit Host Request messages. You can request data for a single host or multiple hosts defined by an IP address range.

Note that it is mandatory for all data requests, including requests for host profile information, to first initialize the session by submitting an Event Stream Request message. To set up for streaming host data only, you can use any of the following request flag settings in your initial Event Stream Request message:

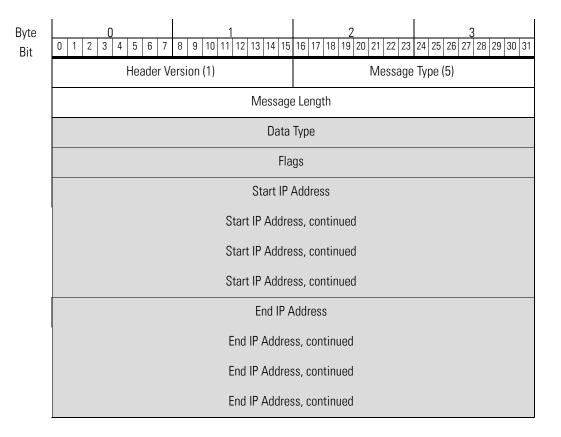
- set the bit for the appropriate version of metadata (this can be beneficial when streaming host data)
- set no request flags
- set bit 11 (to suppress any default event streaming if using legacy versions of eStreamer)

After the initial message, you then use a Host Request message (type 5) to specify the hosts.



For legacy eStreamer versions with default event streaming, if you want to stream only host profile data, you must suppress the default event messages. First send the server an Event Stream Request message with bit 11 in the Request Flags field set to 1; then, send the Host Request message.

The graphic below shows the format for the Host Request message. The shaded fields are specific to the Host Request message format and are defined in the following table. The preceding three fields are the standard message header.

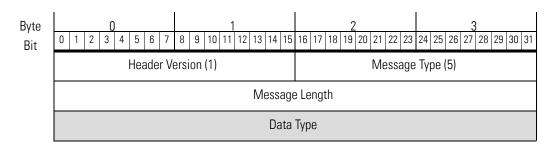


The following table explains the message fields.

Table 2-13 Host Request Message Fields

FieldData TypeData Typeuint32		Description	
		Requests data for a single host or multiple hosts, using the following codes:	
		• 0 — version 3.5 - 4.6 for a single host.	
		• 1 — version 3.5 - 4.6 for multiple hosts (uses block 34).	
		• 2 — version 4.7 - 4.8 for a single host (uses block 47).	
		• 3 — version 4.7 - 4.8 for multiple hosts (uses block 47).	
		• 4 — version 4.9 - 4.10 for a single host (uses block 92).	
		• 5 — version 4.9 - 4.10 for multiple hosts (uses block 92).	
		• 6 — version 5.0+ data for a single host (uses block 111, see Full Host Profile Data Block 5.3+, page 5-1).	
		• 7 — version 5.0+ data for multiple hosts (uses block 111, see Full Host Profile Data Block 5.3+, page 5-1).	
Flags	32-bit field	0x00000001 — Causes the Notes field of the host profile to be populated (with user-defined information about the host stored in the FireSIGHT System).	
		• 0x00000002 — Causes the Banner field of the service block to be populated (with the first 256 bytes of the first packet detected for the service). Banners are disabled by default and available only if configured.	
Start IP Address	uint8[16]	IP address of the host whose data should be returned (if request is for a single host), or the starting address in an IP address range (if request is for multiple hosts). Can be either an IPv4 or IPv6 address.	
End IP Address	uint8[16]	Ending address in an IP address range (if request is for multiple hosts), or the Start IP Address value (if request is for single host). Can be either an IPv4 or IPv6 address.	

The graphic below shows the format for the legacy Host Request message. eStreamer will still respond to this request. The only difference from the current request is the smaller IPv4 address fields. The shaded fields are specific to the Host Request message format and are defined in the following table. The preceding three fields are the standard message header.



Flags
Start IP Address
End IP Address

The following table explains the message fields.

Table 2-14 Host Request Message Fields

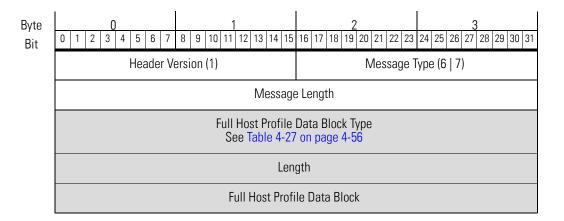
Field	Data Type	Description
Data Type	uint32	Requests data for a single host or multiple hosts, using the following codes:
		• 0 — version 3.5 - 4.6 for a single host.
		• 1 — version 3.5 - 4.6 for multiple hosts (uses block 34).
		• 2 — version 4.7 - 4.8 for a single host (uses block 47).
		• 3 — version 4.7 - 4.8 for multiple hosts (uses block 47).
		• 4 — version 4.9 - 4.10 for a single host (uses block 92).
		• 5 — version 4.9 - 4.10 for multiple hosts (uses block 92).
		• 6 — version 5.0+ data for a single host (uses block 111, see Full Host Profile Data Block 5.3+, page 5-1).
		• 7 — version 5.0+ data for multiple hosts (uses block 111, see Full Host Profile Data Block 5.3+, page 5-1).
Flags	32-bit field	• 0x00000001 — Causes the Notes field of the host profile to be populated (with user-defined information about the host stored in the FireSIGHT System).
		• 0x00000002 — Causes the Banner field of the service block to be populated (with the first 256 bytes of the first packet detected for the service). Banners are disabled by default and available only if configured.
Start IP Address	uint8[4]	IP address of the host whose data should be returned (if request is for a single host), or the starting address in an IP address range (if request is for multiple hosts). Specify the address in IP address octets.
End IP Address	uint8[4]	Ending address in an IP address range (if request is for multiple hosts), or the Start IP Address value (if request is for single host).

# **Host Data and Multiple Host Data Message Format**

eStreamer responds to host requests by sending host data messages, each with a full host profile data block. eStreamer sends one host data message for each host specified in the request. eStreamer uses the type 6 message to respond to requests for a single host profile, and uses the type 7 message to respond to requests for multiple hosts. The formats of the type 6 and type 7 messages are identical, only the message type is different.

Host data messages do not have a record type field. The structure of the message is communicated by the message type and the data block type of the full host profile included in the message. Full host profile data blocks are in the series a group of blocks.

The graphic below shows the format of the host data message and the table that follows defines the shaded fields:



The fields specific to the Host Request message are:

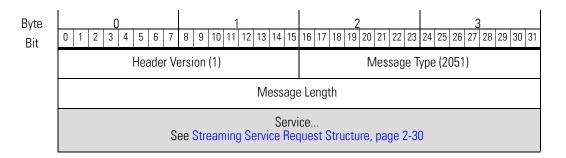
Table 2-15

Field	Data Type	Description
Full Host Profile Data Block Type	uint32	Specifies the block type for the full host profile data included in the message. See Table 4-27 on page 4-56.
Length	uint32	Length of the full host profile data in the message.
Full Host Profile Data Block	variable	The host data. For links to the definitions of current full host profile data blocks, see Table 4-27 on page 4-56.

# **Streaming Information Message Format**

When the eStreamer service receives a request for an extended request, it sends the client the Streaming Information message described below. This message advertises the server's list of available services. Currently, the only relevant option is the eStreamer service (6667), although the message can list other services, which should be ignored. Each advertised service is represented by a Streaming Service Request structure described in Table 2-17 on page 2-30.

The graphic below illustrates the format for the Streaming Information message. The shaded field is specific to this message type. The preceding three fields are the standard message header.



The fields of the Streaming Information message are:

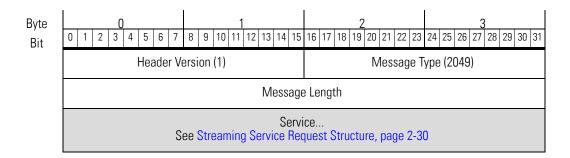
Table 2-16 Streaming Information Message Fields

Field	Data Type	Description
Header Version	uint16	Set to 1.
Message Type	uint16	eStreamer message type. Set to 2051 for Streaming Request messages.
Message Length	uint32	Length of the content of the message after the message header. Does not include the bytes in the Header Version, Message Type, and Message Length fields.
Service[]	array	List of available services. See Streaming Service Request Structure, page 2-30.

# **Streaming Request Message Format**

The client uses the Streaming Request message to specify to eStreamer the service in the Streaming Information message that it wants to use, followed by a set of requests for event types and versions to be streamed. The graphic below shows the message structure and the following table defines the fields. The requested service is represented by a Streaming Service Request structure described in Table 2-17 on page 2-30.

The graphic below illustrates the format for the Streaming Information message. The shaded field is specific to this message type. The preceding three fields are the standard message header.



The fields of the Streaming Request message are:

Table 2-17 Streaming Request Message Fields

Field	Data Type	Description	
Header Version	uint16	Set to 1.	
Message Type	uint16	eStreamer message type. Set to 2049 for Streaming Request messages.	
Message Length	uint32	Length of the content of the message after the message header. Does not include the bytes in the Header Version, Message Type, and Message Length fields.	
Service[]	array	List of requested service structures. See Streaming Service Request Structure, page 2-30.	

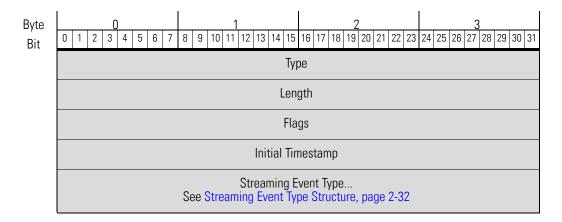
# **Streaming Service Request Structure**

The eStreamer service sends one Streaming Service Request data structure in the Streaming Information message for each service it advertises. The eStreamer service does not use the last field of the Streaming Service Request, which provides for a list of event types to be included.

The client processes the Streaming Service Request structure from eStreamer and uses the same structure in the response it returns to the server. In the Streaming Service Request that the client sends to the server, it includes, first, a request for the service advertised by eStreamer, and, second, a list of Streaming Event Type structures, which specify the requested event types the client wants to receive.

Each Streaming Event Type structure contains two fields to specify the event type and version for each requested event type. For information on the Streaming Event Type structure, see Streaming Event Type Structure, page 2-32.

The graphic below shows the fields of the Streaming Service Request structure. The table that follows defines the fields.



The fields of the Streaming Service Request structure are:

Table 2-18 Streaming Service Request Fields

Field	Data Type	Description
Type	uint32	Service ID.
		In eStreamer server messages, this advertises an available service.
		In client messages, it specifies a requested service.
		Current valid options:
		• 6667 (for eStreamer service)
Length	uint32	Service request length. Describes the length of the service request, including Type and Length.
		Note that Length must include all the Streaming Event Type records in the message, plus the terminating one.
Flags	uint32	In eStreamer's Streaming Information messages: Always 0.
		In client's Streaming Request message: replicates the flag settings in the original Event Stream Request message.

Table 2-18 Streaming Service Request Fields (continued)

Field	Data Type	Description
Initial Timestamp	uint32	In eStreamer's Streaming Information messages: Always 0.
		In client's Streaming Request message: replicates the timestamp in the original Event Stream Request message.
Streaming Event Type	array	In eStreamer's Streaming Information message:
		• Reserved for future use. Has 0 length.
		In client's Streaming Request message:
		• One Streaming Event Type entry for each requested event type. See Streaming Event Type Structure, page 2-32.
		• Terminate the request list with a 0 Event Type entry, with both Event Type and Version set to 0.
		See Streaming Event Type Structure, page 2-32.

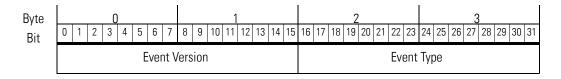
# **Streaming Event Type Structure**

eStreamer clients use the Streaming Event Type structure to specify an event's version and version. Each event version/type combination is a request for an event stream.

Lists of Streaming Event Type structures must be terminated with a structure with all fields set to zero. That is:

Event Version = 0 Event Type = 0

The following diagram illustrates the format for the Streaming Event Type structure.



The fields of the Streaming Event Type structure are:

Table 2-19 Streaming Event Type Fields

Field	Data Type	Description	
Event Version	uint16	Version number of event type. For list of versions supported for each event type, see Table 2-20 on page 2-33.	
Event Type	uint16	Code for requested event type. For the current list of valid event types and version codes, see Table 2-20 on page 2-33.	
		List of event types should be terminated with a zero event type and zero event version.	

The following table lists the event types and versions that clients can specify in extended requests. The table indicates the Defense Center software versions that correspond to each event type version. For example, to request the correlation events that were supported by the Defense Center in version 4.8.0.2 - 4.9.1, you should request Event Type 31, Version 5. If an event was recorded with a different event type, it will be upgraded or downgraded to match the format of the requested event type.

Table 2-20 Event Types and Versions for Extended Request

To request	Use this event version number	And this event code
intrusion events	1 - 4.8.x and earlier 2 - 4.9 - 4.10.x 3 - 5.0 - 5.1 4 - 5.1.1.x 5 - 5.2.x 6 - 5.3 7 - 5.3.1+	12
metadata	1 - 3.2 - 4.5.x 2 - 4.6.0.x 3 - 4.6.1 - 4.6.x 4 - 4.7+	21
correlation and compliance white list events	1 - 3.2 and earlier 2 - 4.0 - 4.4.x 3 - 4.5 - 4.6.1 4 - 4.7 - 4.8.0.1 5 - 4.8.0.2 - 4.9.1.x 6 - 4.10.0 - 4.10.x 7 - 5.0 - 5.0.2 8 - 5.1+	31
discovery events	1 - 3.2 and earlier 2 - 3.0 - 3.4.x 3 - 3.5 - 4.6.x 4 - 4.7 - 4.8.x 5 - 4.9.0.x 6 - 4.9.1 - 4.9.x.x 7 - 4.10.0 - 4.10.x 8 - 5.0.x 9 - 5.1.x 10 - 5.2 - 5.3 11 - 5.3.1+	61
connection events	1 - 4.0 - 4.1 3 - 4.5 - 4.6.1 4 - 4.7 - 4.9.0.x 5 - 4.9.1 - 4.10.x 6 - 5.0.x 7 - 5.1.0.x 8 - 5.1.1.x 9 - 5.2.x 10 - 5.3 11 - 5.3.1+	71

Table 2-20 Event Types and Versions for Extended Request (continued)

To request	Use this event version number	And this event code
user events	1 - 4.7 - 4.10.x 2 - 5.0.x 3 - 5.1-5.1.x 4 - 5.2+	91
malware events	1 - 5.1.0.x 2 - 5.1.1.x 3 - 5.2.x 4 - 5.3 5 - 5.3.1+	101
file events	1 - 5.1.1 - 5.1.x 2 - 5.2.x 3 - 5.3 4 - 5.3.1+	111
impact correlation events	1 - 5.2.x and earlier 2 - 5.3+	131
terminating event type in a list	0	0

# **Sample Extended Request Messages**

The following samples show how eStreamer advertises services, and how the client requests services from the eStreamer server.

# **Streaming Information Message**

In the sample below, the server advertises two services, the first type 6667 (eStreamer) and the second type 5000. In Streaming Information messages from the server, the flags field and initial timestamp fields are zero, and the message specifies no event types.

Table 2-21

Header Version:	1	/*always 1*/
Message Type:	2051	/*streaming info msg*/
Message Length	32	/*bytes of msg content*/
Service[1].Type	6667	/*eStreamer service ID*/
Service[1].Length	8	
Service[1].Flags	0	/*no flags from server*/
Service[1].Initial Timestamp	0	/*always 0*/
Service[2].Type	5000	/*service-2 ID*/

Table 2-21

Service[2].Length	8	
Service[2].Flags	0	/*no flags from server*/
Service[2].Initial Timestamp	0	/*always 0*/
Header Version:	1	/*always 1*/
Message Type:	2051	/*streaming info msg*/

### **Streaming Request Message**

Below is a Streaming Request message where the client requests service type 6667 (eStreamer) and specifies two event types: version 6 of connection events (event type 71) and version 4 of metadata (event type 21).

Table 2-22

Header Version:	1	/*always 1*/
Message Type:	2049	/*stream request msg*/
Message Length	28	/*payload bytes*/
Service[1].Type	6667	/*eStreamer service ID*/
Service[1].Length	20	
Service[1].Flags	30	/*original flags value*/
Service[1].Initial Timestamp	0	/*original timestamp*/
Service[1].Event[1].Version	6	/*version 6*/
Service[1].Event[1].Type	71	/*connection events*/
Service[1].Event[2].Version	4	/* version 4*/
Service[1].Event[2].Type	21	/*metadata*/
Service[1].Event[3].Version	0	/*terminate event list*/
Service[1].Event[3].Type	0	/*terminate event list*/

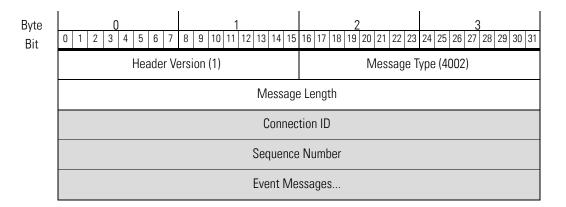
# **Message Bundle Format**

The eStreamer server sends messages in a bundle format when the client submits an extended request.

The client responds with a null message to acknowledge receipt of an entire bundle. The client should not acknowledge receipt of individual messages in a bundle.

Message bundles have a message type of 4002.

The graphic below shows the structure of a message bundle. The shaded fields are specific to the bundle message type. The following table describes the content of the fields and data structures.



The fields of a message bundle message are:

Table 2-23 Message Bundle Message Fields

Field	Data Type	Description
Header Version	uint16	Always 1.
Message Type	uint16	Always 4002.
Message Length	uint32	Length of the content of the message after the message header. Does not include the bytes in the bundle's Header Version, Message Type, and Message Length fields.
		As the client loads a message from the bundle, it can subtract the message's total length (including header) from the length in this field. As long as the remainder is positive, there are more messages to process.
Connection ID	uint32	A unique identifier for the connection with the server.
Sequence Number	uint32	Starts at 1 and increments by one for each bundle sent by the eStreamer server.
Event Messages []	array	The events streamed by the server in the bundle. Each message has a full set of headers, including message version number (1), archive timestamp if requested, and so forth.

# **Understanding Metadata**

The eStreamer server can provide metadata along with requested event records. To receive metadata, you must explicitly request it. See Table 2-6 on page 2-12 for information on how to request a given version of metadata. The metadata provides context information for codes and numeric identifiers in the event records. For example, an intrusion event contains only the internal identifier of the detecting device, and the metadata provides the device's name.

### **Metadata Transmission**

If the request message specifies metadata, eStreamer sends the relevant metadata record before it sends any related event records.

eStreamer keeps track of the metadata it has sent to the client and does not resend the same metadata record. The client should cache each received metadata record. eStreamer does not keep a history of metadata transmissions from one session to the next, so when a new session starts and a request message specifies metadata, eStreamer restarts metadata streaming from scratch.

Understanding Metadata



# **Understanding Intrusion and Correlation Data Structures**

The eStreamer service transmits a number of data record types to deliver requested events and metadata to the client. This chapter describes the structures of data records for the following types of event data:

- intrusion events data and event extra data generated by managed devices
- correlation (compliance) events generated by the Defense Center
- metadata records

The following section in this chapter define the event message structures:

• Intrusion Event and Metadata Record Types, page 3-1.

For a general overview of eStreamer's message format for transmitting data records, see Event Data Message Format, page 2-17.

# **Intrusion Event and Metadata Record Types**

The table that follows lists all currently supported record types for intrusion events, intrusion event extra data, and metadata messages. The data for these record types is in fixed-length fields. By contrast, correlation event records contain one or more levels of nested data blocks with variable lengths. The table below provides a link to the chapter subsection that defines the associated data record structure.

For some record types, eStreamer supports more than one version. The table indicates the status of each version (current or legacy). A current record is the latest version. A legacy record has been superseded by a later version but can still be requested from eStreamer.

Table 3-1 Intrusion Event and General Metadata Record Types

Record Type	Block Type	Series	Description	Record Status	Data Format Described in
2	N/A	N/A	Packet Data (Version 4.8.0.2+)	Current	Packet Record 4.8.0.2+, page 3-4
4	N/A	N/A	Priority Metadata	Current	Priority Record, page 3-5
9	20	1	Intrusion Impact Alert	Legacy	Intrusion Impact Alert Data, page B-29
9	153	1	Intrusion Impact Alert	Current	Intrusion Impact Alert Data 5.3+, page 3-12
62	N/A	N/A	User Metadata	Current	User Record, page 3-15

Table 3-1 Intrusion Event and General Metadata Record Types (continued)

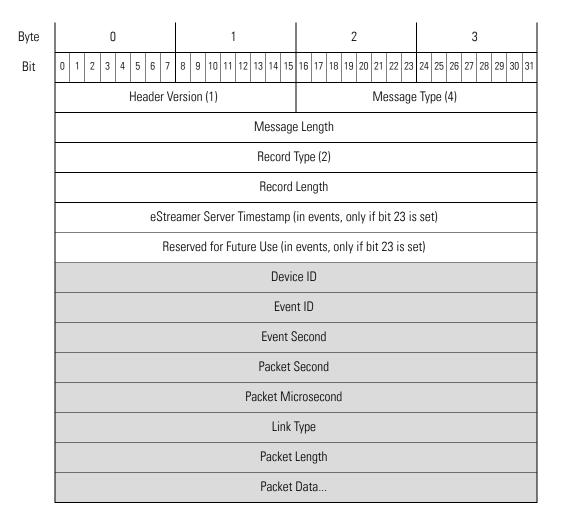
Record Type	Block Type	Series	Description	Record Status	Data Format Described in
66	N/A	N/A	Rule Message Metadata (Version 4.6.1+)	Current	Rule Message Record for 4.6.1+, page 3-16
67	N/A	N/A	Classification Metadata (Version 4.6.1+)	Current	Classification Record for 4.6.1+, page 3-17
69	N/A	N/A	Correlation Policy Metadata (Version 4.6.1+)	Current	Correlation Policy Record, page 3-18
70	N/A	N/A	Correlation Rule Metadata (Version 4.6.1+)	Current	Correlation Rule Record, page 3-20
104	N/A	N/A	Intrusion Event (IPv4) Record 4.9 - 4.10.x	Legacy	earlier versions of the product
105	N/A	N/A	Intrusion Event (IPv6) Record 4.9-4.10.x	Legacy	earlier versions of the product
110	4	2	Intrusion Event Extra Data (Version 4.10.0+)	Current	Intrusion Event Extra Data Record, page 3-21
111	5	2	Intrusion Event Extra Data Metadata (Version 4.10.0+)	Current	Intrusion Event Extra Data Metadata, page 3-23
112	128	1	Correlation Event for 5.1+	Current	Correlation Event for 5.1+, page 3-36
115	14	2	Security Zone Name Metadata	Current	Security Zone Name Record, page 3-25
116	14	2	Interface Name Metadata	Current	Interface Name Record, page 3-26
117	14	2	Access Control Policy Name Metadata	Current	Access Control Policy Name Record, page 3-27
118	15	2	Intrusion Policy Name Metadata	Current	Intrusion Policy Name Record, page 4-20
119	15	2	Access Control Rule ID Metadata	Current	Access Control Rule ID Record Metadata, page 3-28
120	N/A	N/A	Access Control Rule Action Metadata	Current	Access Control Rule Action Record Metadata, page 4-21
121	N/A	N/A	URL Category Metadata	Current	URL Category Record Metadata, page 4-22
122	N/A	N/A	URL Reputation Metadata	Current	URL Reputation Record Metadata, page 4-23
123	N/A	N/A	Managed Device Metadata	Current	Managed Device Record Metadata, page 3-30
125	N/A	2	Malware Event Record (Version 5.1.1+)	Current	Malware Event Record 5.1.1+, page 3-30
125	24	2	Malware Event (Version 5.1.1+)	Current	Malware Event Data Block 5.1.1.x, page B-36
125	33	2	Malware Event (Version 5.2.x)	Legacy	Malware Event Data Block 5.2.x, page B-42
125	35	2	Malware Event (Version 5.3)	Legacy	Malware Event Data Block 5.3, page B-48
125	44	2	Malware Event (Version 5.3.1+)	Current	Malware Event Data Block 5.3.1+, page 3-64

Table 3-1 Intrusion Event and General Metadata Record Types (continued)

Record Type	Block Type	Series	Description	Record Status	Data Format Described in
127	14	2	Collective Security Intelligence Cloud Name Metadata (Version 5.1+)	Current	Collective Security Intelligence Cloud Name Metadata, page 3-31
128	N/A	N/A	Malware Event Type Metadata (Version 5.1+)	Current	Malware Event Type Metadata, page 3-33
129	N/A	N/A	Malware Event Subtype Metadata (Version 5.1+)	Current	Malware Event Subtype Metadata, page 3-34
130	N/A	N/A	FireAMP Detector Type Metadata (Version 5.1+)	Current	FireAMP Detector Type Metadata, page 3-34
131	N/A	N/A	FireAMP File Type Metadata (Version 5.1+)	Current	FireAMP File Type Metadata, page 3-35
160	150	1	IOC State Data Block for 5.3+	Current	IOC State Data Block for 5.3+, page 4-25
161	39	2	IOC Name Data Block for 5.3+	Current	IOC Name Data Block for 5.3+, page 4-27
207	N/A	N/A	Intrusion Event (IPv4) Record 5.0.x - 5.1	Legacy	Intrusion Event (IPv4) Record 5.0.x - 5.1, page B-2
208	N/A	N/A	Intrusion Event (IPv6) Record 5.0.x - 5.1	Legacy	Intrusion Event (IPv6) Record 5.0.x - 5.1, page B-6
260	19	2	ICMP Type Data Data Block	Current	ICMP Type Data Block, page 3-53
270	20	2	ICMP Code Data Block	Current	ICMP Code Data Block, page 3-54
400	34	2	Intrusion Event Record 5.2.x	Legacy	Intrusion Event Record 5.2.x, page B-11
400	41	2	Intrusion Event Record 5.3	Legacy	Intrusion Event Record 5.3, page B-17
400	42	2	Intrusion Event Record 5.3.1+		Intrusion Event Record 5.3.1+, page 3-6
500	32	2	File Event (Version 5.2.x)	Legacy	File Event for 5.2.x, page B-113
500	38	2	File Event (Version 5.3)	Legacy	File Event for 5.3, page B-117
500	43	2	File Event (Version 5.3.1+)	Current	File Event for 5.3.1+, page 3-57
502	32	2	File Event (Version 5.2.x)	Legacy	File Event for 5.2.x, page B-113
502	38	2	File Event (Version 5.3)	Legacy	File Event for 5.3, page B-117
502	43	2	File Event (Version 5.3.1+)	Current	File Event for 5.3.1+, page 3-57
N/A	27	2	File Event SHA Hash for 5.3+	Current	File Event SHA Hash for 5.3+, page 3-71
511	27	2	Rule Documentation Data Block for 5.2+	Current	Rule Documentation Data Block for 5.2+, page 3-72
520	28	2	Geolocation Data Block for 5.2+	Current	Geolocation Data Block for 5.2+, page 3-76

### Packet Record 4.8.0.2+

The eStreamer service transmits the packet data associated with an event in a Packet record, the format of which is shown below. Packet data is sent when the Packet flag—bit 0 in the Request Flags field of a request message—is set. See Request Flags, page 2-11. If you enable bit 23, an extended event header is included in the record. Note that the Record Type field, which appears after the Message Length field, has a value of 2, indicating a packet record.



The following table describes the fields in the Packet record.

Table 3-2 Packet Record Fields

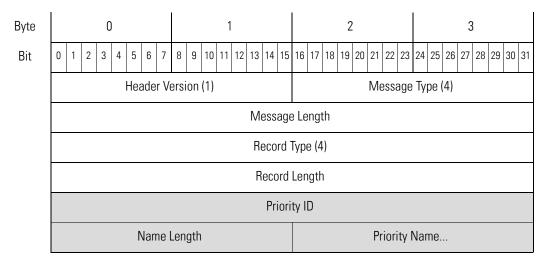
Field	Data Type	Description
Device ID	uint32	The device identification number. You can obtain device names that correlate to them by requesting Version 3 or 4 metadata. See Managed Device Record Metadata, page 3-30 for more information.
Event ID	uint32	The event identification number.
Event Second	uint32	The second (from 01/01/1970) that the event occurred.
Packet Second	uint32	The second (from 01/01/1970) that the packet was captured.

Table 3-2 Packet Record Fields (continued)

Field	Data Type	Description
Packet Microsecond	uint32	Microsecond (one millionth of a second) increment that the packet was captured.
Link Type	uint32	Link layer type. Currently, the value will always be 1 (signifying the Ethernet layer).
Packet Length	uint32	Number of bytes included in the packet data.
Packet Data	variable	Actual captured packet data (header and payload).

# **Priority Record**

The eStreamer service transmits the priority associated with an event in a Priority record, the format of which is shown below. (Priority information is sent when one of the metadata flags—bits 1, 14, 15, or 20 in the Request Flags field of a request message—is set. See Request Flags, page 2-11.) Note that the Record Type field, which appears after the Message Length field, has a value of 4, indicating a Priority record.



The following table describes each priority-specific field.

Table 3-3 Priority Record Fields

Field	Data Type	Description
Priority ID	uint32	Indicates the priority identification number.
Name Length	uint16	Number of bytes included in the priority name.
Priority Name	variable	Priority name that corresponds with the priority ID (1 - high, 2 - medium, 3 - low).

### **Intrusion Event Record 5.3.1+**

The fields in the intrusion event record are shaded in the following graphic. The record type is 400 and the block type is 42 in the series 2 set of data blocks.

You can request 5.3.1+ intrusion events from eStreamer only by extended request, for which you request event type code 12 and version code 7 in the Stream Request message (see Submitting Extended Requests, page 2-4 for information about submitting extended requests).

For version 5.3.1+ intrusion events, the event ID, the managed device ID, and the event second form a unique identifier. The connection second, connection instance, and connection counter together form a unique identifier for the connection event associated with the intrusion event.

Byte	0	1	2	3						
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31						
	Header Version (1) Message Type (4)									
		Message Length								
	Record Type (400)									
	Record Length									
	eStreamer Server Timestamp (in events, only if bit 23 is set)									
	Reserved for Future Use (in events, only if bit 23 is set)									
	Block Type (42)									
	Block Length									
		Devic	e ID							
		Even	t ID							
		Event S	econd							
		Event Mic	rosecond							
		Rule ID (Sig	nature ID)							
		Genera	itor ID							
	Rule Revision									
	Classification ID									
		Priori	ty ID							

Byte	0 1					2							3																	
Bit	0 1	2	3	4	5	6	7	8	9	10	11	12	2 13	14	15	16	17	18	19	20	2	1 22	2 23	24	4 25	26	27	28	29	30 31
		Source IP Address																												
		Source IP Address, continued																												
		Source IP Address, continued																												
		Source IP Address, continued																												
		Destination IP Address																												
													atior																	
													atior																	
										[	Jest	tina	atior	ı IP	Ad	Idre	ess,	con	tır	iue	d									
				Sou	irce	Po	rt (	or IC	CM	1P T	Гуре	)						[	)e:	stir	าล	tion	Poi	t o	or IC	MP	Cod	le		
		IP P	rot	toco	I ID					lm	pact	t Fl	lags					lr	np	act	t					В	llock	ec	l	
														MP	LS	Lak	oel													
						V	LAI	N IE	)														Pa	ad						
														Pol	icy	UU	IID													
												P	Policy	/ Ul	JID	, cc	nti	nue	b											
												P	Policy	/ Ul	JID	, cc	nti	nue	b											
												P	Policy	/ Ul	JID	, cc	nti	nue	b											
														ι	Jse	r ID	)													
													Wel	b A	ppl	ica	tion	ID												
													Clier	nt A	рр	lica	itioi	n ID												
												А	Appli	cati	on	Pro	toc	ol II	)											
												А	Acces	ss C	Con	trol	Ru	le II	)											
											Δ	Acc	cess	Cor	ntro	ol Po	olic	y Ul	JIE	)										
										Acı	cess	s C	Contr	ol F	Poli	cy l	JUI	D, c	on	tinı	ue	ed								
										Acı	cess	s C	Contr	ol F	Poli	cy l	JUI	D, c	on	tinı	ue	ed								
										Acı	cess	s C	Contr	ol F	Poli	су l	JUI	D, c	on	tinı	ue	ed								
												lr	nterf	ace	ln	gre	ss l	JUI	)											

Byte	0	1	2	3						
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 1	5 16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31						
	Interface Ingress UUID, continued  Interface Ingress UUID, continued  Interface Ingress UUID, continued									
	Interface Egress UUID									
	Interface Egress UUID, continued									
		Interface Egres	s UUID, continued							
		Interface Egres	s UUID, continued							
		Security Zon	e Ingress UUID							
		Security Zone Ingi	ess UUID, continued							
		Security Zone Ing	ess UUID, continued							
		Security Zone Ing	ess UUID, continued							
		Security Zor	e Egress UUID							
		Security Zone Egr	ess UUID, continued							
		Security Zone Egr	ess UUID, continued							
		Security Zone Egr	ess UUID, continued							
		Connectio	n Timestamp							
	Connection	Instance ID	Connection	on Counter						
	Source (	Country	Destination	on Country						
	IOC Nu	ımber	Security	Context						
		Security Con	text, continued							
		Security Con	text, continued							
		Security Con	text, continued							
	Security Conte	ext, continued								

The following table describes each intrusion event record data field.

Table 3-4 Intrusion Event Record 5.3.1+ Fields

Field	Data Type	Description
Block Type	unint32	Initiates an Intrusion Event data block. This value is always 42.
Block Length	unint32	Total number of bytes in the Intrusion Event data block, including eight bytes for the Intrusion Event block type and length fields, plus the number of bytes of data that follows.
Device ID	unit32	Contains the identification number of the detecting managed device. You can obtain the managed device name by requesting Version 3 or 4 metadata. See Managed Device Record Metadata, page 3-30 for more information.
Event ID	uint32	Event identification number.
Event Second	uint32	UNIX timestamp (seconds since 01/01/1970) of the event's detection.
Event Microsecond	uint32	Microsecond (one millionth of a second) increment of the timestamp of the event's detection.
Rule ID (Signature ID)	uint32	Rule identification number that corresponds with the event.
Generator ID	uint32	Identification number of the FireSIGHT System preprocessor that generated the event.
Rule Revision	uint32	Rule revision number.
Classification ID	uint32	Identification number of the event classification message.
Priority ID	uint32	Identification number of the priority associated with the event.
Source IP Address	uint8[16]	Source IPv4 or IPv6 address used in the event.
Destination IP Address	uint8[16]	Destination IPv4 or IPv6 address used in the event.
Source Port or ICMP Type	uint16	The source port number if the event protocol type is TCP or UDP, or the ICMP type if the event is caused by ICMP traffic.
Destination Port or ICMP Code	uint16	The destination port number if the event protocol type is TCP or UDP, or the ICMP code if the event is caused by ICMP traffic.
IP Protocol	uint8	IANA-specified protocol number. For example:
Number		• 0 - IP
		• 1 - ICMP
		• 6 - TCP
		• 17 - UDP

Table 3-4 Intrusion Event Record 5.3.1+ Fields (continued)

Field	Data Type	Description
Impact Flags	bits[8]	Impact flag value of the event. The low-order eight bits indicate the impact level. Values are:
		• 0x01 (bit 0) - Source or destination host is in a network monitored by the system.
		• 0x02 (bit 1) - Source or destination host exists in the network map.
		• 0x04 (bit 2) - Source or destination host is running a server on the port in the event (if TCP or UDP) or uses the IP protocol.
		• 0x08 (bit 3) - There is a vulnerability mapped to the operating system of the source or destination host in the event.
		• 0x10 (bit 4) - There is a vulnerability mapped to the server detected in the event.
		• 0x20 (bit 5) - The event caused the managed device to drop the session (used only when the device is running in inline, switched, or routed deployment). Corresponds to blocked status in the FireSIGHT System web interface.
		• 0x40 (bit 6) - The rule that generated this event contains rule metadata setting the impact flag to red. The source or destination host is potentially compromised by a virus, trojan, or other piece of malicious software.
		• 0x80 (bit 7) - There is a vulnerability mapped to the client detected in the event. (version 5.0+ only)
		The following impact level values map to specific priorities on the Defense Center. An $x$ indicates the value can be 0 or 1:
		• gray (0, unknown): 00x00000
		• red (1, vulnerable): xxxx1xxx, xxx1xxxx, x1xxxxxx, 1xxxxxxx (version 5.0+ only)
		• orange (2, potentially vulnerable): 00x0011x
		• yellow (3, currently not vulnerable): 00x0001x
		• blue (4, unknown target): 00x00001
Impact	uint8	Impact flag value of the event. Values are:
		• 1 - Red (vulnerable)
		• 2 - Orange (potentially vulnerable)
		• 3 - Yellow (currently not vulnerable)
		• 4 - Blue (unknown target)
		• 5 - Gray (unknown impact)
Blocked	uint8	Value indicating whether the event was blocked:
		• 0 - not blocked
		• 1 - blocked
		• 2 - would be blocked (but not permitted by configuration)

Table 3-4 Intrusion Event Record 5.3.1+ Fields (continued)

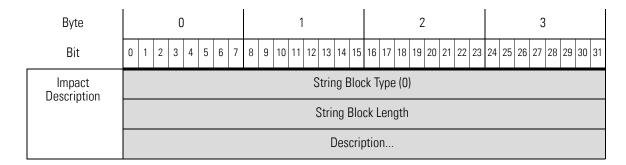
Field	Data Type	Description
MPLS Label	uint32	MPLS label.
VLAN ID	uint16	Indicates the ID of the VLAN where the packet originated.
Pad	uint16	Reserved for future use.
Policy UUID	uint8[16]	A policy ID number that acts as a unique identifier for the intrusion policy.
User ID	uint32	The internal identification number for the user, if applicable.
Web Application ID	uint32	The internal identification number for the web application, if applicable.
Client Application ID	uint32	The internal identification number for the client application, if applicable.
Application Protocol ID	uint32	The internal identification number for the application protocol, if applicable.
Access Control Rule ID	uint32	A rule ID number that acts as a unique identifier for the access control rule.
Access Control Policy UUID	uint8[16]	A policy ID number that acts as a unique identifier for the access control policy.
Ingress Interface UUID	uint8[16]	An interface ID number that acts as a unique identifier for the ingress interface.
Egress Interface UUID	uint8[16]	An interface ID number that acts as a unique identifier for the egress interface.
Ingress Security Zone UUID	uint8[16]	A zone ID number that acts as a unique identifier for the ingress security zone.
Egress Security Zone UUID	uint8[16]	A zone ID number that acts as a unique identifier for the egress security zone.
Connection Timestamp	uint32	UNIX timestamp (seconds since 01/01/1970) of the connection event associated with the intrusion event.
Connection Instance ID	uint16	Numerical ID of the Snort instance on the managed device that generated the connection event.
Connection Counter	uint16	Value used to distinguish between connection events that happen during the same second.
Source Country	uint16	Code for the country of the source host.
Destination Country	uint16	Code for the country of the destination host.
IOC Number	uint16	ID number of the compromise associated with this event.
Security Context	uint8(16)	ID number for the security context (virtual firewall) that the traffic passed through. Note that the system only populates this field for ASA FirePOWER devices in multi-context mode.

### **Intrusion Impact Alert Data 5.3+**

The Intrusion Impact Alert 5.3+ event contains information about impact events. It is transmitted when an intrusion event is compared to the system network map data and the impact is determined. It uses the standard record header with a record type of 9, followed by an Intrusion Impact Alert data block with a series 1 data block type of 153 in the series 1 group of blocks. (The Impact Alert data block is a type of series 1 data block. For more information about series 1 data blocks, see Understanding Discovery (Series 1) Blocks, page 4-55.)

You can request that eStreamer only transmit intrusion impact events by setting bit 5 in the Flags field of the request message. See Event Stream Request Message Format, page 2-10 for more information about request messages. Version 1 of these alerts only handles IPv4. Version 2, introduced in 5.3, handles IPv6 events in addition to IPv4.

Byte	0	1	2	3						
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31						
	Header Version (1) Message Type (4)									
	Message Length									
		Record <sup>-</sup>	Гуре (9)							
	eStre	amer Server Timestamp (	in events, only if bit 23 is	set)						
	Re	served for Future Use (in	events, only if bit 23 is se	et)						
		Intrusion Impact A	lert Block Length							
		Event ID								
		Devic	e ID							
		Event S	econd							
		Imp	act							
		Source IP	Address							
		Source IP Addr	ess, continued							
		Source IP Addr	ess, continued							
		Source IP Addr	ess, continued							
	Destination IP Address									
	Destination IP Address, continued									
		Destination IP Ad	dress, continued							
		Destination IP Ad	dress, continued							



The following table describes each data field in an impact event.

Table 3-5 Impact Event Data Fields

Field	Data Type	Description
Intrusion Impact Alert Block Type	uint32	Indicates that an intrusion impact alert data block follows. This field will always have a value of 20. See Intrusion Event and Metadata Record Types, page 3-1.
Intrusion Impact Alert Block Length	uint32	Indicates the length of the intrusion impact alert data block, including all data that follows and 8 bytes for the intrusion impact alert block type and length.
Event ID	uint32	Indicates the event identification number.
Device ID	uint32	Indicates the managed device identification number.
Event Second	uint32	Indicates the second (from 01/01/1970) that the event was detected.

Table 3-5 Impact Event Data Fields (continued)

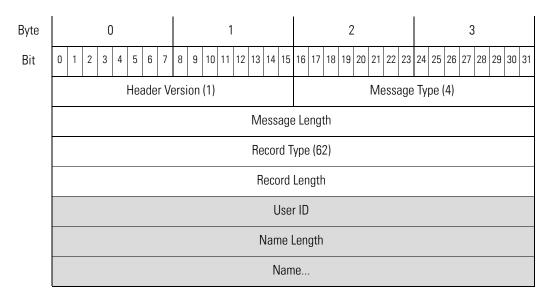
Field	Data Type	Description
Impact	bits[8]	Impact flag value of the event. The low-order eight bits indicate the impact level. Values are:
		• 0x01 (bit 0) - Source or destination host is in a network monitored by the system.
		• 0x02 (bit 1) - Source or destination host exists in the network map.
		• 0x04 (bit 2) - Source or destination host is running a server on the port in the event (if TCP or UDP) or uses the IP protocol.
		• 0x08 (bit 3) - There is a vulnerability mapped to the operating system of the source or destination host in the event.
		• 0x10 (bit 4) - There is a vulnerability mapped to the server detected in the event.
		• 0x20 (bit 5) - The event caused the managed device to drop the session (used only when the device is running in inline, switched, or routed deployment). Corresponds to blocked status in the FireSIGHT System web interface.
		• 0x40 (bit 6) - The rule that generated this event contains rule metadata setting the impact flag to red. The source or destination host is potentially compromised by a virus, trojan, or other piece of malicious software.
		• 0x80 (bit 7) - There is a vulnerability mapped to the client detected in the event. (version 5.0+ only)
		The following impact level values map to specific priorities on the Defense Center. An $x$ indicates the value can be 0 or 1:
		• gray (0, unknown): 00x00000
		• red (1, vulnerable): xxxx1xxx, xxx1xxxx, x1xxxxxx, 1xxxxxxx (version 5.0+ only)
		• orange (2, potentially vulnerable): 00x0011x
		• yellow (3, currently not vulnerable): 00x0001x
		• blue (4, unknown target): 00x00001
Source IP Address	uint8[16]	IP address of the host associated with the impact event. This can contain either an IPv4 or IPv6 address. See IP Addresses, page 1-5 for more information.
Destination IP Address	uint8[16]	IP address of the destination IP address associated with the impact event (if applicable). This can contain either an IPv4 or IPv6 address. See IP Addresses, page 1-5 for more information. This value is 0 if there is no destination IP address.
String Block Type	uint32	Initiates a string data block that contains the impact name. This value is always set to 0. For more information about string blocks, see String Data Block, page 4-63.

Table 3-5 Impact Event Data Fields (continued)

Field	Data Type	Description
String Block Length	uint32	Number of bytes in the event description string block. This includes the four bytes for the string block type, the four bytes for the string block length, and the number of bytes in the description.
Description	string	Description of the impact event.

#### **User Record**

When you request metadata, you can retrieve information about the users referenced in events generated by components in your FireSIGHT System. The eStreamer service transmits metadata containing user information for an event within a User record, the format of which is shown below. The user metadata record can be used to determine a user name associated with an event by correlating the metadata with the user ID value from a User Vulnerability Change Data Block, User Host Deletion Data Block, User Service Deletion Data Block, User Criticality Change Blocks, Attribute Definition Data Block, User Attribute Value Data Block, or Scan Result Data Block. (User information is sent when one of the metadata flags—bits 1, 14, 15, or 20 in the Request Flags field of a request message—is set. See Request Flags, page 2-11.) Note that the Record Type field, which appears after the Message Length field, has a value of 62, indicating a User record.



The following table describes the fields in the User record.

Table 3-6 User Record Fields

Field	Data Type	Description
User ID	uint32	The user ID number.
Name Length	uint32	The number of bytes included in the user name.
Name	string	The name of the user.

### Rule Message Record for 4.6.1+

Rule message information for an event is transmitted within a Rule Message record, the format of which is shown below. The eStreamer service transmits the Rule Message record for 4.6.1+ when you request Version 2 or Version 3 metadata. The Rule Message record for 4.6.1+ contains the same fields as the Rule Message record for 4.6 and lower but also has new UUID and Revision UUID fields. (Version 2, Version 3, or Version 4 metadata information is sent when the appropriate metadata flag—bit 14 for Version 2, bit 15 for Version 3, or bit 20 for Version 4 in the Request Flags field of a request message—is set. See Request Flags, page 2-11.) Note that the Record Type field, which appears after the Message Length field, has a value of 66, indicating a Rule Message Version 2 record.

Byte	0	1	2	3					
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31					
	Header V	ersion (1)	Message	e Type (4)					
		Message Length							
		Record T	ype (66)						
		Record	Length						
Signature Key		Genera	ntor ID						
itoy		Rule	; ID						
	Revision Number								
	Rendered Signature ID								
	Message	e Length	Rule	UUID					
Rule UUID		Rule UU	ID cont.						
00.5		Rule UU	ID cont.						
		Rule UU	ID cont.						
	Rule UUID cont. Rule Revision UUID								
Rule Revision UUID	Rule Revision UUID cont.								
33.5	Rule Revision UUID cont.								
	Rule Revision UUID cont.								
	Rule Revision	n UUID cont.	Mess	age					

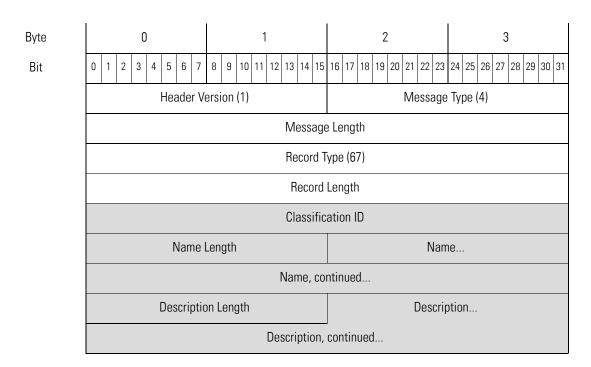
The following table describes each rule-specific field.

Table 3-7 Rule Message Record Fields

Field	Data Type	Description	
Generator ID	uint32	The generator identification number.	
Rule ID	uint32	The rule identification number for the local computer.	
Rule Revision	uint32	The rule revision number. This is currently set to 0 for all rule messages.	
Rendered Signature ID	uint32	The rule identification number rendered to the FireSIGHT System interface.	
Message Length	uint16	The number of bytes included in the rule text.	
UUID	uint8[16]	A rule ID number that acts as a unique identifier for the rule.	
Revision UUID	uint8[16]	A rule revision ID number that acts as a unique identifier for the revision.	
Message	variable	Rule message that triggered the event.	

### **Classification Record for 4.6.1+**

The eStreamer service transmits the classification information for an event in a Classification record for 4.6.1+, the format of which is shown below. The Classification record for 4.6.1+ contains the same fields as the Classification record for 4.6 and lower but also has new UUID and Revision UUID fields. (Classification information is sent when the Version 3 or Version 4 metadata flag—bit 15 or bit 20 in the Request Flags field of a request message—is set. See Request Flags, page 2-11.) Note that the Record Type field, which appears after the Message Length field, has a value of 67, indicating a Classification Version 2 record.



Byte	0	1	2	3		
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31		
Classification UUID	Classification UUID					
	Classification UUID, continued					
	Classification UUID, continued Classification UUID, continued					
Classification Revision UUID	Classification Revision UUID					
Tiovididii GGIB	Classification Revision UUID, continued					
	Classification Revision UUID, continued					
	Classification Revision UUID, continued					

The following table describes the fields in the Classification record.

Table 3-8 Classification Record Fields

Field	Data Type	Description
Classification ID	uint32	The classification ID number.
Name Length	uint16	The number of bytes included in the name.
Name	string	The classification name.
Description Length	uint16	The number of bytes included in the description.
Description	string	The classification description.
UUID	uint8[16]	A classification ID number that acts as a unique identifier for the classification.
Revision UUID	uint8[16]	A classification revision ID number that acts as a unique identifier for the classification revision.

# **Correlation Policy Record**

The eStreamer service transmits metadata containing the correlation policy for a correlation event within a Correlation Policy record, the format of which is shown below. (Correlation policy information is sent when the Version 3 or Version 4 metadata flag—bit 15 or bit 20 in the Request Flags field of a request message—is set. See Request Flags, page 2-11.) Note that the Record Type field, which appears after the Message Length field, has a value of 69, indicating a Correlation Policy record.

Byte	0 1 2 3																																				
Bit	0	0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31											31																								
							He	a	der '	/ers	sio	on	า (1)														Me	ess	age	э Ту	/p	e (4)	)				
																	M	le	ssa	ge	e Le	en	gth														
																	Re	ес	corc	ΙT	урє	e (	69)														
																	F	Рe	cor	d	Ler	ng	th														
																(	Cori	re	lati	on	Po	oli	cy I	D													
																	l	Na	am	e L	_en	ıgt	th														
		Name																																			
		Description Length																																			
		Description																																			
Correlation Policy																Co	orre	la	atio	n F	Poli	ic	y UL	JI[	)												
UUIĎ													С	10	rre	lat	tion	F	Poli	СУ	UL	JII	D, co	on	tin	ue	b										
													С	10	rre	lat	tion	F	Poli	СУ	UL	JII	D, co	on	tin	ue	b										
													С	10	rre	lat	tion	F	Poli	СУ	UL	JII	D, co	on	tin	ue	b										
Correlation Policy		Correlation Policy Revision UUID																																			
Revision UUID		Correlation Policy Revision UUID, continued																																			
											(	Со	rrel	at	tio	n F	Poli	C١	y Re	evi	sio	n	UU	ID	, C(	ont	inι	ied									
		Correlation Policy Revision UUID, continued																																			

The following table describes the fields in the Correlation Policy record.

Table 3-9 Correlation Policy Record Fields

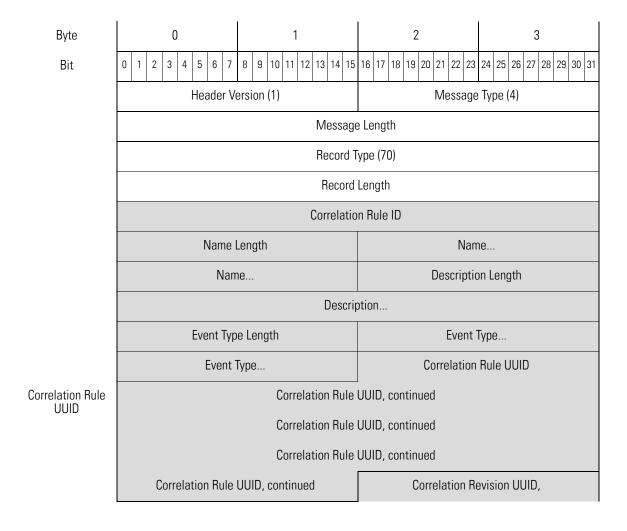
Field	Data Type	Description
Correlation Policy ID	uint32	The correlation policy ID number.
Name Length	uint16	The number of bytes included in the correlation policy name.
Name	string	The name of the correlation policy that triggered the event.
Description Length	uint16	The number of bytes included in the correlation policy description.
Description	string	The description of the correlation policy that triggered the event.

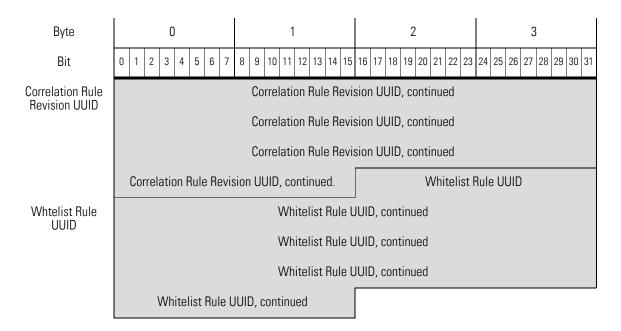
Table 3-9 Correlation Policy Record Fields (continued)

Field	Data Type	Description
UUID	uint8[16]	A correlation policy ID number that acts as a unique identifier for the correlation policy.
Revision UUID	uint8[16]	A correlation policy revision ID number that acts as a unique identifier for the correlation policy.

#### **Correlation Rule Record**

The eStreamer service transmits metadata containing information on the correlation rule that triggered a correlation event within a Correlation Rule record, the format of which is shown below. (Correlation rule information is sent when the Version 3 or Version 4 metadata flag—bit 15 or bit 20 in the Request Flags field of a request message—is set. See Request Flags, page 2-11.) Note that the Record Type field, which appears after the Message Length field, has a value of 70, indicating a Correlation Rule record.





The following table describes the fields in the Correlation Rule record.

Table 3-10 Correlation Rule Record Fields

Field	Data Type	Description
Correlation Rule ID	uint32	The correlation rule ID number.
Name Length	uint16	The number of bytes included in the correlation rule name.
Name	string	The name of the correlation rule that triggered the event.
Description Length	uint16	The number of bytes included in the correlation rule description.
Description	string	The description of the correlation rule that triggered the event.
Event Type Length	uint16	The number of bytes included in the event type description.
Event Type	string	The description of the event that triggered the correlation rule.
UUID	uint8[16]	A correlation rule ID number that acts as a unique identifier for the correlation rule.
Revision UUID	uint8[16]	A correlation rule revision ID number that acts as a unique identifier for the correlation rule revision.
Whitelist UUID	uint8[16]	A correlation ID number that acts as a unique identifier for the event sent as a result of a whitelist violation.

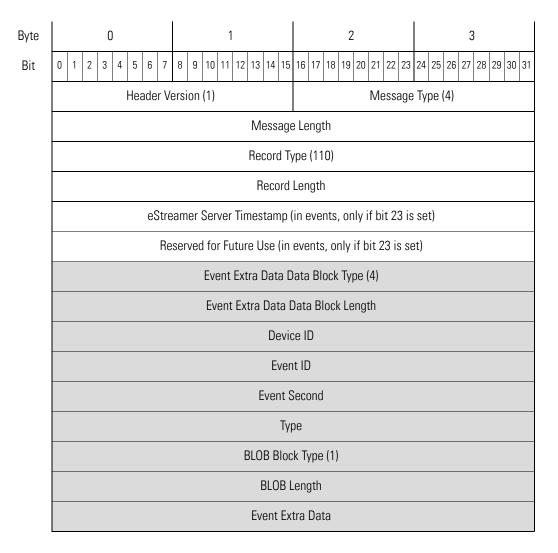
### **Intrusion Event Extra Data Record**

The eStreamer service transmits the event extra data associated with an intrusion event in the Intrusion Event Extra Data record. The record type is always 110.

The event extra data appears in an encapsulated Event Extra Data data block, which always has a data block type value of 4. (The Event Extra Data data block is a series 2 data block. For more information about series 2 data blocks, see Understanding Series 2 Data Blocks, page 3-44.)

The supported types of extra data include IPv6 source and destination addresses, as well as the originating IP addresses (v4 or v6) of clients connecting to a web server through an HTTP proxy or load balancer. The graphic below shows the format of the Intrusion Event Extra Data record.

If bit 27 is set in the Request Flags field of the request message, you receive the event extra data for each intrusion event. If you set bit 20, you also receive the event extra data metadata described in Intrusion Event Extra Data Metadata, page 3-23. If you enable bit 23, eStreamer will include the extended event header. See Request Flags, page 2-11 for information on setting request flags.



Note that the Event Extra Data block structure includes a BLOB block type, which is one of several variable length data structures introduced in Version 4.10 of the FireSIGHT System.

The following table describes the fields in the Intrusion Event Extra Data record.

Table 3-11 Intrusion Event Extra Data Data Block Fields

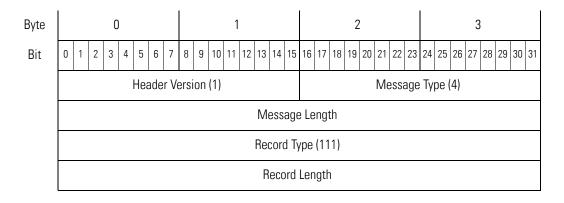
Field	Data Type	Description
Event Extra Data Data Block Type	uint32	Initiates an Event Extra Data data block. This value is always 4. The block type is a series 2 block; for information see Understanding Series 2 Data Blocks, page 3-44.
Event Extra Data Data Block Length	uint32	Length of the data block. Includes the number of bytes of data plus the 8 bytes in the two data block header fields.
Device ID	uint32	The managed device identification number.
Event ID	uint32	The event identification number.
Event Second	uint32	UNIX timestamp of the event (seconds since 01/01/1970).
Туре	uint32	Identifier for the type of extra data; for example:
		• 1 - XFF client (IPv4)
		• 2 - XFF client (IPv6)
		• 9 - HTTP URI
BLOB Block Type	uint32	Initiates a BLOB data block containing extra data. This value is always 1. The block type is a series 2 block.
Length	uint32	Total number of bytes in the BLOB data block.
Extra Data	variable	The content of the extra data. The data type is indicated in the Type field.

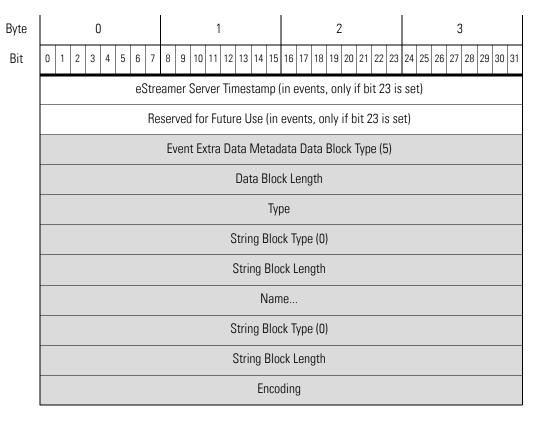
#### **Intrusion Event Extra Data Metadata**

The eStreamer service transmits the event extra data metadata associated with intrusion event extra data records in the Intrusion Event Extra Data Metadata record. The record type is always 111.

The event extra data metadata appears in an encapsulated Event Extra Data Metadata data block, which always has a data block type value of 5. The Event Extra Data data block is a series 2 data block.

If bit 20 is set in the Request Flags field of a request message, you receive the event extra data metadata. If you want to receive both intrusion events and event extra data metadata, you must set bit 2 as well. See Request Flags, page 2-11. If you enable bit 23, an extended event header is included in the record.





Note that the block structure includes encapsulated String block types, one of several series 2 variable length data structures introduced in Version 4.10 of the FireSIGHT System.

The following table describes the fields in the Event Extra Data Metadata record.

Table 3-12 Event Extra Data Metadata Data Block Fields

Field	Data Type	Description
Event Extra Data Metadata Data Block Type	uint32	Initiates an Event Extra Data Metadata data block. This value is always 5. This block type is a series 2 block.
Event Extra Data Metadata Data Block Length	uint32	Length of the data block. Includes the number of bytes of data plus the 8 bytes in the two data block header fields.
Type	uint32	The type of extra data. Matches the Type field in the associated Event Extra Data record.
String Block Type	uint32	Initiates a String data block for the client application version. This value is always 0. This block type is a series 2 block.
String Block Length	uint32	Number of bytes in the client application version String data block, including eight bytes for the string block type and length fields, plus the number of bytes in the version string.
Name	string	Name of the type of event extra data, for example, XFF client (IPv6), and HTTP URI.
String Block Type	uint32	Initiates a string data block for the client application URL. This value is always 0. This block type is a series 2 block.

Table 3-12 Event Extra Data Metadata Data Block Fields (continued)

Field	Data Type	Description
String Block Length	uint32	Number of bytes in the client application URL String data block, including eight bytes for the string block type and length fields, plus the number of bytes in the URL string.
Encoding	string	Encoding used for the event extra data, for example, IPv4, IPv6, or string.

### **Security Zone Name Record**

The eStreamer service transmits metadata containing information on the name of the security zone associated with an intrusion event or connection event within a Security Zone Name record, the format of which is shown below. (Security zone information is sent when the Version 4 metadata flag—bit 20 in the Request Flags field of a request message—is set. See Request Flags, page 2-11.) Note that the Record Type field, which appears after the Message Length field, has a value of 115, indicating a Security Zone Name record. It contains a UUID String data block, block type 14 in the series 2 set of data blocks.

Byte	0 1 2 3																														
Bit	0	0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31																													
						Hea	ade	r Ve	ersi	on	(1)											Me	SS	age	Ту	ре	(4)			<b>,</b>	
														Me	essa	age	e Le	ngt	h												
														Red	corc	d Ty	/pe	(11	5)												
		Record Length																													
		Security Zone Name Data Block (14)																													
										S	ecı	ırity	/ Zc	ne	Na	me	. Da	ita	Blo	ck	Len	gth									
													S	Seci	urit	y Z	one	UL	JID												
		String Block Type (0)																													
		String Block Length																													
	Security Zone Name																														

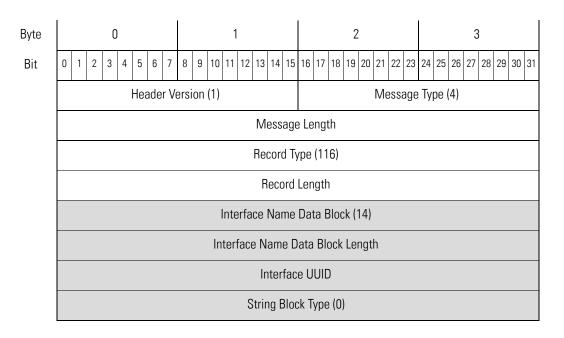
The following table describes the fields in the Security Zone Name data block.

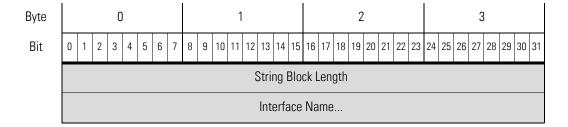
Table 3-13 Security Zone Name Data Block Fields

Field	Data Type	Description
Security Zone Name Data Block Type	uint32	Initiates a Security Zone Name data block. This value is always 14. The block type is a series 2 block.
Security Zone Name Data Block Length	uint32	Length of the data block. Includes the number of bytes of data plus the 8 bytes in the two data block header fields.
Security Zone UUID	uint8[16]	The unique identifier for the security zone associated with the connection event.
String Block Type	uint32	Initiates a String data block containing the name of the security zone. This value is always 0.
String Block Length	uint32	The number of bytes included in the security zone name String data block, including eight bytes for the block type and header fields plus the number of bytes in the name.
Security Zone Name	string	The security zone name.

#### **Interface Name Record**

The eStreamer service transmits metadata containing information on the name of the interface associated with an intrusion event or connection event within an Interface Name record, the format of which is shown below. (Interface name information is sent when the Version 4 metadata flag—bit 20 in the Request Flags field of a request message—is set. See Request Flags, page 2-11.) Note that the Record Type field, which appears after the Message Length field, has a value of 116, indicating an Interface Name record. It contains a UUID String data block, block type 14 in the series 2 set of data blocks.





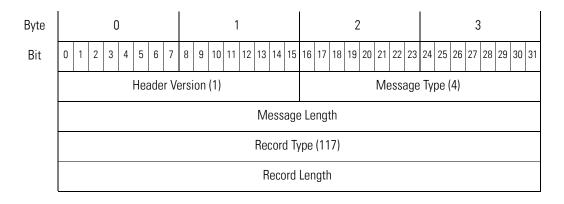
The following table describes the fields in the Interface Name data block.

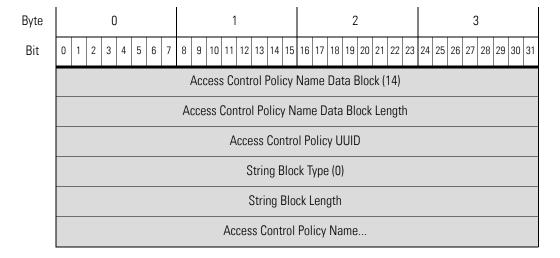
Table 3-14 Interface Name Data Block Fields

Field	Data Type	Description
Interface Name Data Block Type	uint32	Initiates an Interface Name data block. This value is always 14. The block type is a series 2 block.
Interface Name Data Block Length	uint32	Length of the data block. Includes the number of bytes of data plus the 8 bytes in the two data block header fields.
Interface UUID	uint8[16]	An interface ID number that acts as a unique identifier for the interface associated with the connection event.
String Block Type	uint32	Initiates a String data block containing the name of the interface. This value is always 0.
String Block Length	uint32	The number of bytes included in the interface name String data block, including eight bytes for the block type and header fields plus the number of bytes in the interface name.
Interface Name	string	The interface name.

## **Access Control Policy Name Record**

The eStreamer service transmits metadata on the name of the access control policy that triggered an intrusion event or connection event within an Access Control Policy Name record, the format of which is shown below. (Access control policy name information is sent when the Version 4 metadata flag—bit 20 in the Request Flags field of a request message—is set. See Request Flags, page 2-11.) Note that the Record Type field, which appears after the Message Length field, has a value of 117, indicating an Access Control Policy Name record. It contains a UUID String data block, block type 14 in the series 2 set of data blocks.





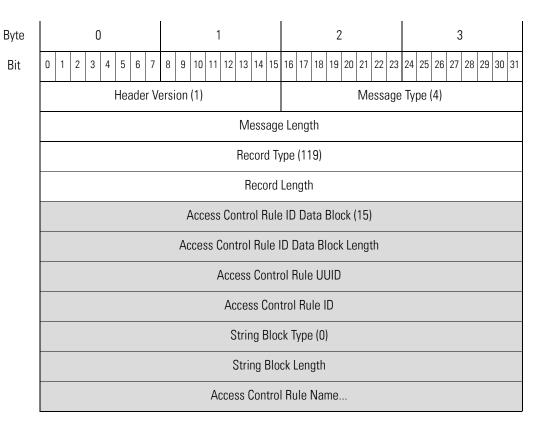
The following table describes the fields in the Access Control Policy Name data block.

Table 3-15 Access Control Policy Name Data Block Fields

Field	Data Type	Description
Access Control Policy Name Data Block Type	uint32	Initiates an Access Control Policy Name data block. This value is always 14. The block type is a series 2 block.
Access Control Policy Name Data Block Length	uint32	Length of the data block. Includes the number of bytes of data plus the 8 bytes in the two data block header fields.
Access Control Policy UUID	uint8[16]	An ID number that acts as a unique identifier for the access control policy associated with the intrusion event or connection event
String Block Type	uint32	Initiates a String data block containing the name of the access control policy. This value is always 0.
String Block Length	uint32	The number of bytes included in the access control policy name String data block, including eight bytes for the block type and header fields plus the number of bytes in the access control policy name.
Access Control Policy Name	string	The access control policy name.

#### **Access Control Rule ID Record Metadata**

The eStreamer service transmits metadata containing information about the access control rule that triggered an intrusion event or connection event within an Access Control Rule ID record, the format of which is shown below. Access control rule metadata is sent when the Version 4 metadata flag—bit 20 in the Request Flags field of a request message—is set. See Request Flags, page 2-11.) Note that the Record Type field, which appears after the Message Length field, has a value of 119, indicating an Access Control Rule ID record. It contains a Rule ID data block, block type 15 in the series 2 set of data blocks.



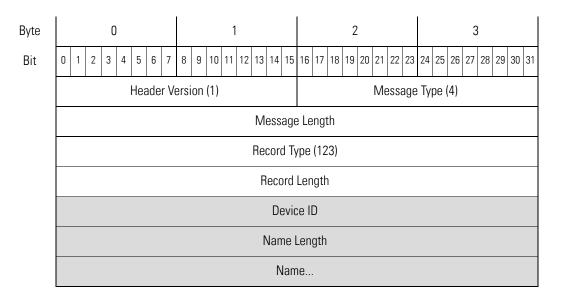
The following table describes the fields in the Access Control Rule ID data block.

Table 3-16 Access Control Rule ID Data Block Fields

Field	Data Type	Description
Access Control Rule ID Data Block Type	uint32	Initiates an Access Control Rule ID data block. This value is always 15. The block type is a series 2 block.
Access Control Rule ID Data Block Length	uint32	Length of the data block. Includes the number of bytes of data plus the 8 bytes in the two data block header fields.
Access Control Rule UUID	uint8[16]	A rule ID that acts as the unique identifier for the rule in the access control policy associated with the connection event.
Access Control Rule ID	uint32	The internal identifier for the rule in the access control policy associated with the connection event.
String Block Type	uint32	Initiates a String data block containing the name of the access control rule. This value is always 0.
String Block Length	uint32	The number of bytes included in the String data block, including eight bytes for the block type and header fields plus the number of bytes in the rule name.
Access Control Rule Name	string	The access control rule name.

### **Managed Device Record Metadata**

The eStreamer service transmits metadata containing information on the managed device associated with an intrusion event within a Managed Device record, the format of which is shown below. Managed device metadata is sent when the Version 4 metadata flag—bit 20 in the Request Flags field of a request message—is set. See Request Flags, page 2-11.) Note that the Record Type field, which appears after the Message Length field, has a value of 123, indicating a Managed Device record.



The following table describes the fields in the Managed Device record.

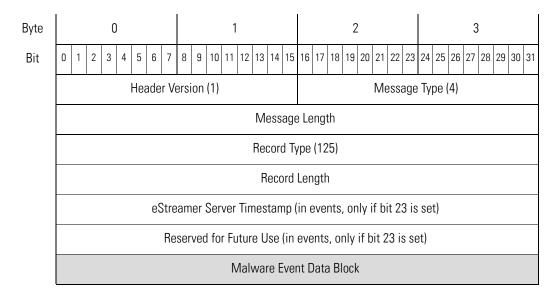
Table 3-17 Managed Device Record Fields

Field	Data Type	Description
Device ID uint32		ID number of the managed device.
Name Length uint32		The number of bytes included in the name.
Name string		The managed device name.

#### **Malware Event Record 5.1.1+**

The fields in the malware event record are shaded in the following graphic. The record type is 125.

You request malware event records by setting the malware event flag—bit 30 in the Request Flags field—in the request message with an event version of 2 and an event code of 101. See Request Flags, page 2-11. If you enable bit 23, an extended event header is included in the record. It contains a Malware Event data block, one of block types 24, 33, 35, 44, or 47 in the series 2 set of data blocks.



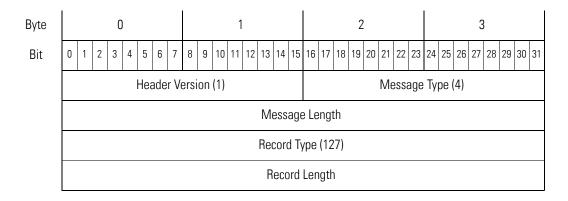
The following table describes each malware event record data field.

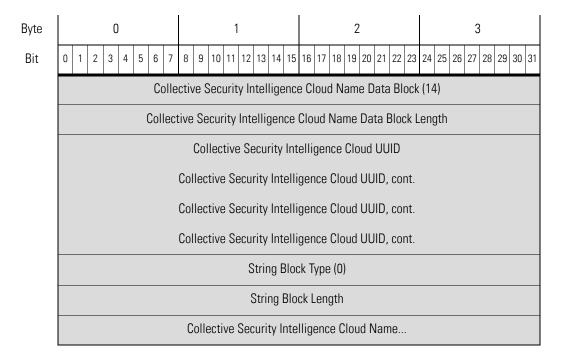
Table 3-18 Malware Event Record Fields

Field	Data Type	Description
Malware Event Data Block		Indicates a malware event data block. See Malware Event Data Block 5.3.1+, page 3-64 for more information.

### **Collective Security Intelligence Cloud Name Metadata**

The eStreamer service transmits metadata containing information on the name of the Collective Security Intelligence Cloud (referred to as the Cisco cloud or simply cloud) associated with an intrusion event or connection event within a Collective Security Intelligence Cloud Name record, the format of which is shown below. (Cisco cloud name information is sent when the Version 4 metadata flag—bit 20 in the Request Flags field of a request message—is set. See Request Flags, page 2-11.) Note that the Record Type field, which appears after the Message Length field, has a value of 127, indicating a Collective Security Intelligence Cloud Name record. It contains a UUID String data block, block type 14 in the series 2 set of data blocks.





The following table describes the fields in the Collective Security Intelligence Cloud Name data block.

Table 3-19 Collective Security Intelligence Cloud Name Data Block Fields

Field	Data Type	Description
Collective Security Intelligence Cloud Name Data Block Type	uint32	Initiates a Collective Security Intelligence Cloud Name data block. This value is always 14. The block type is a series 2 block.
Collective Security Intelligence Cloud Name Data Block Length	uint32	Length of the data block. Includes the number of bytes of data plus the 8 bytes in the two data block header fields.
Collective Security Intelligence Cloud UUID	uint8[16]	A Collective Security Intelligence Cloud ID number that acts as a unique identifier for the Collective Security Intelligence Cloud associated with the connection event.
String Block Type	uint32	Initiates a String data block containing the name of the Collective Security Intelligence Cloud. This value is always 0.

Table 3-19 Collective Security Intelligence Cloud Name Data Block Fields (continued)

Field	Data Type	Description
String Block Length	uint32	The number of bytes included in the Collective Security Intelligence Cloud Name String data block, including eight bytes for the block type and header fields plus the number of bytes in the Collective Security Intelligence Cloud name.
Collective Security Intelligence Cloud Name	string	The Collective Security Intelligence Cloud name.

# **Malware Event Type Metadata**

The eStreamer service transmits metadata containing malware event type information for an event within a malware event type record, the format of which is shown below. (Malware event type information is sent when the metadata flag, bit 20 in the request flags field of a request message, is set. See Request Flags, page 2-11.) Note that the record type field, which appears after the message length field, has a value of 128, indicating a malware event type record.

Byte				(	)								1				2 3															
Bit	0	1	2	3	4	į	5 6	7	8	3 9	10	1	1 12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
					•	Η	eade	r V	er	sion	(1)			•								Me	ess	age	Ту	/pe	(4)					
														M	essa	ıge	e Length															
														Re	cord	Ту	фe	(12	(8)													
														F	eco	rd	Ler	igth	1													
	Malware Event Type ID																															
	Malware Event Type Length																															
													N	lalv	vare	Εv	en <sup>-</sup>	t Ty	pe.													

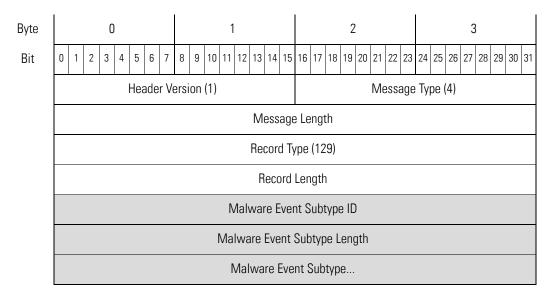
The following table describes the fields in the malware event type record.

Table 3-20 Malware Event Type Record Fields

Field	Data Type	Description
Malware Event Type ID	uint32	The malware event type ID number.
Malware Event Type Length	uint32	The number of bytes included in the malware event type.
Malware Event Type	string	The type of malware event.

### **Malware Event Subtype Metadata**

The eStreamer service transmits metadata containing malware event subtype information for an event within a malware event subtype record, the format of which is shown below. (Malware event type information is sent when the metadata flag, bit 20 in the request flags field of a request message, is set. See Request Flags, page 2-11.) Note that the record type field, which appears after the message length field, has a value of 129, indicating a malware event subtype record.



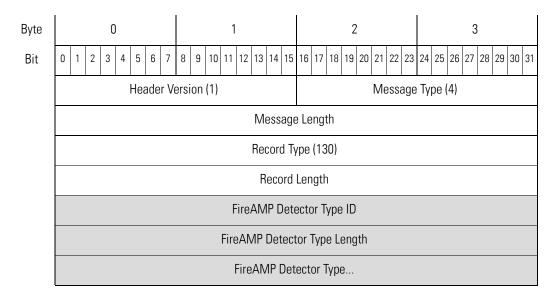
The following table describes the fields in the malware event subtype record.

Table 3-21 Malware Event Subtype Record Fields

Field	Data Type	Description
Malware Event Subtype ID	uint32	The malware event subtype ID number.
Malware Event Subtype Length	uint32	The number of bytes included in the malware event subtype.
Malware Event Subtype	string	The malware event subtype.

# **FireAMP Detector Type Metadata**

The eStreamer service transmits metadata containing FireAMP detector type information for an event within a FireAMP Detector Type record, the format of which is shown below. (FireAMP detector type information is sent when one of the metadata flags—bits 1, 14, 15, or 20 in the Request Flags field of a request message—is set. See Request Flags, page 2-11.) Note that the Record Type field, which appears after the Message Length field, has a value of 130, indicating a FireAMP detector type record.



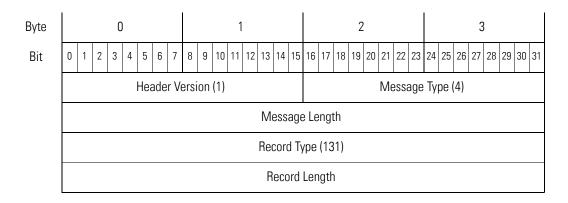
The following table describes the fields in the FireAMP Detector Type record.

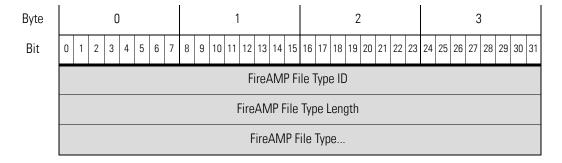
Table 3-22 FireAMP Detector Type Record Fields

Field	Data Type	Description
FireAMP Detector Type ID	uint32	The FireAMP detector type ID number.
FireAMP Detector Type Length	uint32	The number of bytes included in the FireAMP detector type.
FireAMP Detector Type	string	The type of FireAMP detector.

### FireAMP File Type Metadata

The eStreamer service transmits metadata containing FireAMP file type information for an event within a FireAMP File Type record, the format of which is shown below. (FireAMP file type information is sent when one of the metadata flags—bits 1, 14, 15, or 20 in the Request Flags field of a request message—is set. See Request Flags, page 2-11.) Note that the Record Type field, which appears after the Message Length field, has a value of 131, indicating a FireAMP file type record.





The following table describes the fields in the FireAMP File Type record.

Table 3-23 FireAMP File Type Record Fields

Field	Data Type	Description
FireAMP File Type ID	uint32	The FireAMP file type ID number.
FireAMP File Type Length	uint32	The number of bytes included in the FireAMP file type.
FireAMP File Type	string	The type of detected file.

#### **Correlation Event for 5.1+**

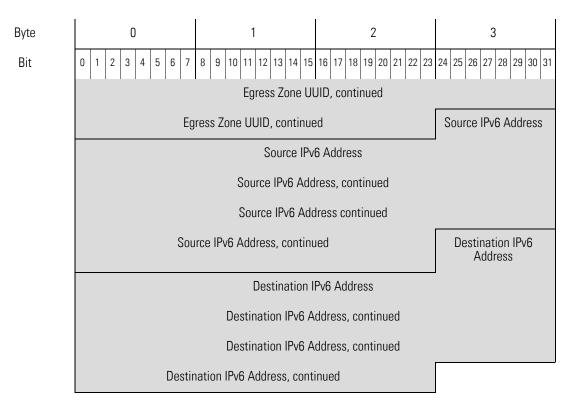
Correlation events (called compliance events in pre-5.0 versions) contain information about correlation policy violations. This message uses the standard eStreamer message header and specifies a record type of 112, followed by a correlation data block of type 128 in the series 1 set of data blocks. Data block type 128 differs from its predecessor (block type 116) in including IPv6 support.

You can request 5.1+ correlation events from eStreamer only by extended request, for which you request event type code 31 and version code 8 in the Stream Request message (see Submitting Extended Requests, page 2-4 for information about submitting extended requests). You can optionally enable bit 23 in the flags field of the initial event stream request message, to include the extended event header. You can also enable bit 20 in the flags field to include user metadata.

Byte	0	1	2	3						
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31						
	Header V	ersion (1)	Message	Type (4)						
		Message Length								
	Record Type (112)									
		Record	Length							
	eStre	amer Server Timestamp (	in events, only if bit 23 is	set)						
	Reserved for Future Use (in events, only if bit 23 is set)									
		Correlation Blo	ock Type (128)							

Byte	0	1	2	3					
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	3 24 25 26 27 28 29 30 31					
	Correlation Block Length  Device ID								
		(Correlation) E	Event Second						
		Ever	nt ID						
		Polic	cy ID						
		Rule	e ID						
		Prio	rity						
Event Description		String Bloo	ck Type (0)						
		String Blo	ck Length						
		Description		Event Type					
		Event Do							
		Signat							
		Signature G							
		(Trigger) Eve							
		(Trigger) Event							
		Ever							
	F	Event Defi	T						
	Event Impact Flags	IP Protocol		< Protocol					
Caura OC Fart	Course Heat Tune	Source \		Course OC Fort IIIID					
Source OS Fprt UUID	Source Host Type	Source OS Fingerpri		Source OS Fprt UUID					
		Source OS Fingerpri							
		Source OS Fingerpri							
	Source	OS Fingerprint UUID, cor		Source Criticality					
	Source Criticality,	S Tangerprinte GOID, 601	Source User ID	Social difficulty					

Byte	0	1	2	3
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31
	Source User ID, cont	Sourc	e Port	Source Server ID
	S	ource Server ID, continue	d	Destination IP
		Destination IP, continued		Dest. Host Type
Dest OS Fingerprint	Dest. V	LAN ID	Destination OS F	ingerprint UUID
UUID		Destination OS Finger	print UUID, continued	
		Destination OS Finger	print UUID, continued	
		Destination OS Finger	print UUID, continued	
	Destination OS Finger	print UUID, continued	Destination	n Criticality
		Dest. U	Jser ID	
	Destina	tion Port	Destination	n Server ID
	Destination S	erver ID, cont.	Blocked	Ingress Interface UUID
		UUID, continued		
		Ingress Interface	UUID, continued	
		Ingress Interface	UUID, continued	
	Ingro	ess Interface UUID, contir	nued	Egress Interface UUID
		Egress Interface	UUID, continued	
		Egress Interface	UUID, continued	
		Egress Interface	UUID, continued	
	Egre	Ingress Zone UUID		
	In	Egress Zone UUID		
		Egress Zo	one UUID	
		Egress Zone U	JID, continued	



Note that the record structure includes a String block type, which is a block in series 1. For information about series 1 blocks, see Understanding Discovery (Series 1) Blocks, page 4-55.

Table 3-24 Correlation Event 5.1+ Data Fields

Field	Data Type	Description
Correlation Block Type	uint32	Indicates a correlation event data block follows. This field always has a value of 128. See Understanding Discovery (Series 1) Blocks, page 4-55.
Correlation Block Length	uint32	Length of the correlation data block, which includes 8 bytes for the correlation block type and length plus the correlation data that follows.
Device ID	uint32	Internal identification number of the managed device or Defense Center that generated the correlation event. A value of 0 indicates the Defense Center. You can obtain managed device names by requesting Version 3 metadata. See Managed Device Record Metadata, page 3-30 for more information.
(Correlation) Event Second	uint32	UNIX timestamp indicating the time that the correlation event was generated (in seconds from 01/01/1970).
Event ID	uint32	Correlation event identification number.
Policy ID	uint32	Identification number of the correlation policy that was violated. See Server Record, page 4-14 for information about how to obtain policy identification numbers from the database.

Table 3-24 Correlation Event 5.1+ Data Fields (continued)

Field	Data Type	Description
Rule ID	uint32	Identification number of the correlation rule that triggered to violate the policy. See Server Record, page 4-14 for information about how to obtain policy identification numbers from the database.
Priority	uint32	Priority assigned to the event. This is an integer value from 0 to 5.
String Block Type	uint32	Initiates a string data block that contains the correlation violation event description. This value is always set to 0. For more information about string blocks, see String Data Block, page 4-63.
String Block Length	uint32	Number of bytes in the event description string block, which includes four bytes for the string block type and four bytes for the string block length, plus the number of bytes in the description.
Description	string	Description of the correlation event.
Event Type	uint8	Indicates whether the correlation event was triggered by an intrusion, host discovery, or user event:
		• 1 - intrusion
		• 2 - host discovery
		• 3 - user
Event Device ID	uint32	Identification number of the device that generated the event that triggered the correlation event. You can obtain device name by requesting Version 3 metadata. See Managed Device Record Metadata, page 3-30 for more information.
Signature ID	uint32	If the event was an intrusion event, indicates the rule identification number that corresponds with the event. Otherwise, the value is 0.
Signature Generator ID	uint32	If the event was an intrusion event, indicates the ID number of the FireSIGHT System preprocessor or rules engine that generated the event.
(Trigger) Event Second	uint32	UNIX timestamp indicating the time of the event that triggered the correlation policy rule (in seconds from 01/01/1970).
(Trigger) Event Microsecond	uint32	Microsecond (one millionth of a second) increment that the event was detected.
Event ID	uint32	Identification number of the event generated by the Cisco device.
Event Defined Mask	bits[32]	Set bits in this field indicate which of the fields that follow in the message are valid. See Table 3-25 on page 3-43 for a list of each bit value.

Table 3-24 Correlation Event 5.1+ Data Fields (continued)

Field	Data Type	Description
Event Impact Flags	bits[8]	Impact flag value of the event. The low-order eight bits indicate the impact level. Values are:
		• 0x01 (bit 0) - Source or destination host is in a network monitored by the system.
		• 0x02 (bit 1) - Source or destination host exists in the network map.
		• 0x04 (bit 2) - Source or destination host is running a server on the port in the event (if TCP or UDP) or uses the IP protocol.
		• 0x08 (bit 3) - There is a vulnerability mapped to the operating system of the source or destination host in the event.
		• 0x10 (bit 4) - There is a vulnerability mapped to the server detected in the event.
		• 0x20 (bit 5) - The event caused the managed device to drop the session (used only when the device is running in inline, switched, or routed deployment). Corresponds to blocked status in the FireSIGHT System web interface.
		• 0x40 (bit 6) - The rule that generated this event contains rule metadata setting the impact flag to red. The source or destination host is potentially compromised by a virus, trojan, or other piece of malicious software.
		• 0x80 (bit 7) - There is a vulnerability mapped to the client detected in the event. (version 5.0+ only)
		The following impact level values map to specific priorities on the Defense Center. An x indicates the value can be 0 or 1:
		• gray (0, unknown): 00x00000
		• red (1, vulnerable): xxxx1xxx, xxx1xxxx, x1xxxxxx, 1xxxxxxx (Version 5.0+ only)
		• orange (2, potentially vulnerable): 00x0011x
		• yellow (3, currently not vulnerable): 00x0001x
		• blue (4, unknown target): 00x00001
IP Protocol	uint8	Identifier of the IP protocol associated with the event, if applicable.
Network Protocol	uint16	Network protocol associated with the event, if applicable.
Source IP Address	uint8[4]	This field is reserved but no longer populated. The Source IPv4 address is stored in the Source IPv6 Address field. See IP Addresses, page 1-5 for more information.
Source Host	uint8	Source host's type:
Type		• 0 - Host
		• 1 - Router
		• 2 - Bridge

Table 3-24 Correlation Event 5.1+ Data Fields (continued)

Field	Data Type	Description
Source VLAN ID	uint16	Source host's VLAN identification number, if applicable.
Source OS Fingerprint UUID	uint8[16]	A fingerprint ID number that acts a unique identifier for the source host's operating system.
		See Server Record, page 4-14 for information about obtaining the values that map to the fingerprint IDs.
Source	uint16	User-defined criticality value for the source host:
Criticality		• 0 - None
		• 1 - Low
		• 2 - Medium
		• 3 - High
Source User ID	uint32	Identification number for the user logged into the source host, as identified by the system.
Source Port	uint16	Source port in the event.
Source Server ID	uint32	Identification number for the server running on the source host.
Destination IP Address	uint8[4]	This field is reserved but no longer populated. The Destination IPv4 address is stored in the Destination IPv6 Address field. See IP Addresses, page 1-5 for more information.
Destination	uint8	Destination host's type:
Host Type		• 0 - Host
		• 1 - Router
		• 2 - Bridge
Destination VLAN ID	uint16	Destination host's VLAN identification number, if applicable.
Destination OS Fingerprint	uint8[16]	A fingerprint ID number that acts as a unique identifier for the destination host's operating system.
UUID		See Server Record, page 4-14 for information about obtaining the values that map to the fingerprint IDs.
Destination	uint16	User-defined criticality value for the destination host:
Criticality		• 0 - None
		• 1 - Low
		• 2 - Medium
		• 3 - High
Destination User ID	uint32	Identification number for the user logged into the destination host, as identified by the system.
<b>Destination Port</b>	uint16	Destination port in the event.
Destination Service ID	uint32	Identification number for the server running on the source host.

Table 3-24 Correlation Event 5.1+ Data Fields (continued)

Field	Data Type	Description
Blocked	uint8	Value indicating what happened to the packet that triggered the intrusion event.
		• 0 - Intrusion event not dropped
		• 1 - Intrusion event was dropped (drop when deployment is inline, switched, or routed)
		• 2 - The packet that triggered the event would have been dropped, if the intrusion policy had been applied to a device in inline, switched, or routed deployment.
Ingress Interface UUID	uint8[16]	An interface ID that acts as the unique identifier for the ingress interface associated with correlation event.
Egress Interface UUID	uint8[16]	An interface ID that acts as the unique identifier for the egress interface associated with correlation event.
Ingress Zone UUID	uint8[16]	A zone ID that acts as the unique identifier for the ingress security zone associated with correlation event.
Egress Zone UUID	uint8[16]	A zone ID that acts as the unique identifier for the egress security zone associated with correlation event.
Source IPv6 Address	uint8[16]	IP address of the source host in the event, in IPv6 address octets.
Destination IPv6 Address	uint8[16]	IP address of the destination host in the event, in IPv6 address octets.

The following table describes each Event Defined Mask value.

Table 3-25 Event Defined Values

Description	Mask Value
Event Impact Flags	0x0000001
IP Protocol	0x00000002
Network Protocol	0x0000004
Source IP	0x00000008
Source Host Type	0x0000010
Source VLAN ID	0x00000020
Source Fingerprint ID	0x00000040
Source Criticality	0x00000080
Source Port	0x00000100
Source Server	0x00000200
Destination IP	0x00000400
Destination Host Type	0x00000800
Destination VLAN ID	0x00001000
Destination Fingerprint ID	0x00002000

Table 3-25 Event Defined Values (continued)

Description	Mask Value
Destination Criticality	0x00004000
Destination Port	0x00008000
Destination Server	0x00010000
Source User	0x00020000
Destination User	0x00040000

# **Understanding Series 2 Data Blocks**

Beginning in version 4.10.0, the eStreamer service uses a second series of data blocks to package certain records such as intrusion event extra data. See Table 3-26 on page 3-45 for a list of all block types in the series. Series 2 blocks, like series 1 blocks, support variable-length fields and hierarchies of nested blocks. The series 2 block types include primitive blocks that provide the same mechanism for encapsulating nested inner blocks as the series 1 primitive block types. However, series 2 blocks and series 1 blocks have separate numbering systems.

The following example shows the how primitive blocks are used. The list data block (series 2 block type 31) defines an array of operating system fingerprints (each of which is a type 87 block itself with variable length). The overall type 31 data block length is self-describing via the Data Block Length field, which contains the length of the data portion of the message, excluding the 8 bytes in the block type and block length fields.

Byte	0					1						2								3												
Bit	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
		List Data Block Type (2)																														
		Data Block Length																														
Server Fingerprints		Operating System Fingerprint Block Type (87)*																														
i iiigoipiiiito	Operating System Fingerprint Block Length																															
		Operating System Server Fingerprint Data																														

In the following table, the Data Block Status field indicates whether the block is current (the latest version) or legacy (used in an older version and can still be requested through eStreamer).

Table 3-26 Series 2 Block Types

Туре	Content	Data Block Status	Description
0	String	Current	Encapsulates variable string data. See String Data Block, page 3-48 for more information.
1	BLOB	Current	Encapsulates binary data and is used specifically for banners. See BLOB Data Block, page 3-48 for more information.
2	List	Current	Encapsulates a list of other data blocks. See List Data Block, page 3-49 for more information.
3	Generic List	Current	Encapsulates a list of other data blocks. For deserialization, it is the equivalent of the List data block. See Generic List Data Block, page 3-50 for more information.
4	Event Extra Data	Current	Contains intrusion event extra data. See Intrusion Event Extra Data Record, page 3-21 for more information.
5	Extra Data Type	Current	Contains extra data metadata. See Intrusion Event Extra Data Metadata, page 3-23 for more information.
14	UUID String Mapping	Current	Block used by various metadata messages to map UUID values to descriptive strings. See UUID String Mapping Data Block, page 3-51.
15	Access Control Policy Rule ID Metadata	Current	Contains metadata for access control rules. See Access Control Policy Rule ID Metadata Block, page 3-52.
16	Malware Event	Legacy	Contains information on malware events, such as the malware detected or quarantined within a Collective Security Intelligence Cloud, the detection method, and hosts and users affected by the malware. See Malware Event Data Block 5.1, page B-32. Deprecated by block 24, Malware Event Data Block 5.3.1+, page 3-64.
19	ICMP Type Data Block	Current	Contains metadata describing ICMP types. See ICMP Type Data Block, page 3-53.
20	ICMP Code Data Block	Current	Contains metadata describing ICMP codes. See ICMP Code Data Block, page 3-54.
21	Access Control Policy Rule Reason Data Block	Current	Contains information explaining access control policy rule reasons. See Access Control Policy Rule Reason Data Block, page 3-55.
22	IP Reputation Category Data Block	Current	Contains information on IP reputation categories explaining why an IP address was blocked. See IP Reputation Category Data Block, page 3-56.
23	File Event	Legacy	Contains information on file events, such as the source, SHA hash, and the disposition of the file. See File Event for 5.1.1.x, page B-109. It is superseded by block 32, Access Control Policy Rule ID Metadata Block, page 3-52.

Table 3-26 Series 2 Block Types (continued)

Туре	Content	Data Block Status	Description
24	Malware Event	Legacy	Contains information on malware events, such as the malware detected or quarantined within a Collective Security Intelligence Cloud, the detection method, and hosts and users affected by the malware. See Malware Event Data Block 5.1.1.x, page B-36. Deprecates block 16, Malware Event Data Block 5.1, page B-32. Deprecated by block 33, Malware Event Data Block 5.3.1+, page 3-64.
25	Intrusion Event	Legacy	Contains information on intrusion events, including information to match intrusion events with connection and malware events. See Intrusion Event Record 5.1.1.x, page B-24. Deprecated by block 34, Intrusion Event Record 5.2.x, page B-11.
26	File Event SHA Hash	Legacy	Contains the SHA hash and name of files that have been identified as containing malware. See File Event SHA Hash for 5.1.1-5.2.x, page B-123. Deprecated by block 40, File Event SHA Hash for 5.3+, page 3-71.
27	Rule Documentation Data Block	Current	Contains information about rules used to generate events. See Rule Documentation Data Block for 5.2+, page 3-72 for more information.
28	Geolocation Data Block	Current	Contains country codes and associated country name. See Geolocation Data Block for 5.2+, page 3-76.
32	File Event	Legacy	Contains information on file events, such as the source, SHA hash, and the disposition of the file. See File Event for 5.2.x, page B-113. It deprecates File Event for 5.1.1.x, page B-109. Deprecated by block 38, File Event for 5.3, page B-117.
33	Malware Event	Current	Contains information on malware events, such as the malware detected or quarantined within a Collective Security Intelligence Cloud, the detection method, and hosts and users affected by the malware. See Malware Event Data Block 5.2.x, page B-42. Deprecates block 24, Malware Event Data Block 5.1.1.x, page B-36. Deprecated by block 35, Malware Event Data Block 5.3, page B-48.
34	Intrusion Event	Legacy	Contains information on intrusion events, including information to match intrusion events with connection and malware events. See Intrusion Event Record 5.2.x, page B-11. Deprecates block 25. Deprecated by block 41, Intrusion Event Record 5.3, page B-17.
35	Malware Event	Legacy	Contains information on malware events, including IOC information. See Malware Event Data Block 5.3, page B-48. Deprecates block 33, Malware Event Data Block 5.2.x, page B-42. Deprecated by block 44, Malware Event Data Block 5.3, page B-48.

Table 3-26 Series 2 Block Types (continued)

Туре	Content	Data Block Status	Description
38	File Event	Legacy	Contains information on file events, such as the source, SHA hash, and the disposition of the file. See File Event for 5.3, page B-117. It deprecates block 32. Deprecated by block 43, File Event for 5.3.1+, page 3-57.
39	IOC Name Data Block	Current	Contains information about IOCs. See IOC Name Data Block for 5.3+, page 4-27
40	File Event SHA Hash	Current	Contains the SHA hash and name of files that have been identified as containing malware. See File Event SHA Hash for 5.3+, page 3-71. Deprecates block 26, File Event SHA Hash for 5.1.1-5.2.x, page B-123.
41	Intrusion Event	Legacy	Contains information on intrusion events, including information to match intrusion events with IOCs. See Intrusion Event Record 5.3, page B-17. Deprecates block 34. Deprecated by block 42, Intrusion Event Record 5.3.1+, page 3-6.
42	Intrusion Event	Current	Contains information on intrusion events, including information to match intrusion events with IOCs. See Intrusion Event Record 5.3.1+, page 3-6. Deprecates block 41, Intrusion Event Record 5.3, page B-17.
43	File Event	Current	Contains information on file events, such as the source, SHA hash, and the disposition of the file. See File Event for 5.3.1+, page 3-57. Deprecates block 38, File Event for 5.3, page B-117.
44	Malware Event	Current	Contains information on malware events, including IOC information. See Malware Event Data Block 5.3.1+, page 3-64. Deprecates block 35, Malware Event Data Block 5.3, page B-48.

#### **Series 2 Primitive Data Blocks**

Both series 2 and series 1 blocks include a set of primitives that are used to encapsulate lists of variable-length blocks as well as variable-length strings and BLOBs within messages. These primitive blocks have the standard eStreamer block header discussed above in Data Block Header, page 2-24, but they appear only within other data blocks. Any number can be included in a given block type. For details on the structure of these blocks, see the following:

- String Data Block, page 3-48
- BLOB Data Block, page 3-48
- List Data Block, page 3-49
- Generic List Data Block, page 3-50

### **String Data Block**

The eStreamer service uses the String data block to send string data in messages. These blocks commonly appear within other data blocks to identify, for example, operating system or server names.

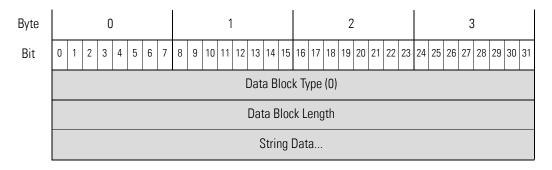
Empty String data blocks (containing no data, only the header fields) have a block length of 8. eStreamer uses an empty String data block when it has no content for a string value, as might happen, for example, in the OS vendor string field in an Operating System data block when the vendor of the operating system is unknown.

The String data block has a block type of 0 in the series 2 group of blocks.



Strings returned in this data block are not always null-terminated (that is, the string characters are not always followed by a 0).

The following diagram shows the format of the String data block:



The following table describes the fields of the String data block.

Table 3-27 String Block Fields

Field	Data Type	Description
Data Block Type	uint32	Initiates a String data block. This value is always 0.
Data Block Length	uint32	Combined length in bytes of the string data block header and string data.
String Data	string	Contains the string data and may contain a terminating character (null byte) at the end of the string.

#### **BLOB Data Block**

The eStreamer service uses the BLOB data block to convey binary data. For example, host discovery records use the BLOB block to hold captured server banners. The BLOB data block has a block type of 1 in the series 2 group of blocks.

Byte 0 2 3 Bit 3 4 5 8 9 10 12 13 14 15 16 17 18 19 20 21 22 23 25 26 27 28 29 30 31 11 24 Data Block Type (1) Data Block Length Binary Data...

The following diagram shows the format of the BLOB data block:

The following table describes the fields of the BLOB data block.

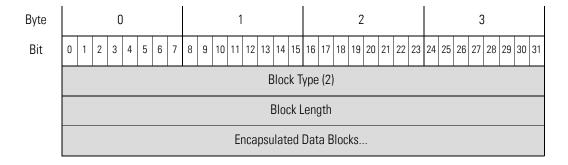
Table 3-28 BLOB Data Block Fields

Field	Data Type	Description		
Data Block Type	uint32	Initiates a BLOB data block. This value is always 1.		
Data Block Length	uint32	Number of bytes in the BLOB data block, including eight bytes for the BLOB block type and length fields, plus the length of the binary data that follows.		
Binary Data	variable	Contains binary data such as a server banner.		

#### **List Data Block**

The eStreamer service uses the List data block to encapsulate a list of data blocks. For example, eStreamer can use the List data block to send a list of TCP servers, each of which is itself a data block. The List data block has a block type of 2 in the series 2 group of blocks.

The following diagram shows the basic format of a List data block:



The following table describes the fields of the List data block.

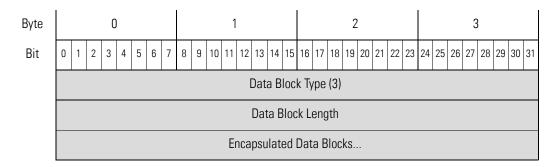
Table 3-29 List Data Fields

Field	Data Type	Description	
Block Type	uint32	Initiates a List data block. This value is always 2.	
Block Length	uint32	Number of bytes in the List block and encapsulated data. For example, if there were three Sub-Server data blocks included in the list, the value here would include the total number of bytes in the Sub-Server blocks, plus eight bytes for the List block header.	
Encapsulated Data Blocks	variable	Encapsulated data blocks up to the maximum number of bytes in the list block length.	

#### **Generic List Data Block**

The eStreamer service uses the Generic List data block to encapsulate a list of data blocks. For example, the Host Profile data block contains information about multiple client applications and uses the Generic List block to embed a list of Client Application data blocks in the message. The Generic List data block has a block type of 3 in the series 2 group of blocks.

The following diagram shows the basic structure of a Generic List data block:



The following table describes the fields of the Generic List data block.

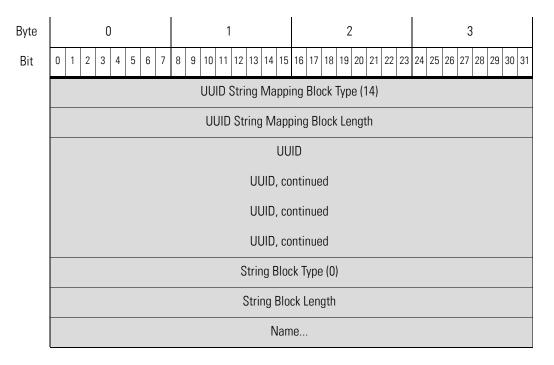
Table 3-30 Generic List Data Block Fields

Field	Number of Bytes	Description
Data Block Type	uint32	Initiates a Generic List data block. This value is always 3.
Data Block Length	uint32	Number of bytes in the Generic List block and encapsulated data blocks. This number includes the eight bytes of the generic list block header fields, plus the total number of bytes in all of the encapsulated data blocks.
Encapsulated Data Blocks	variable	Encapsulated data blocks up to the maximum number of bytes in the Generic List block length.

### **UUID String Mapping Data Block**

The eStreamer service uses the UUID String Mapping data block in various metadata messages to map UUID values to descriptive strings. The UUID String Mapping data block has a block type of 14 in series 2.

The following diagram shows the structure of the UUID String Mapping data block.



The following table describes the fields in the UUID String Mapping data block.

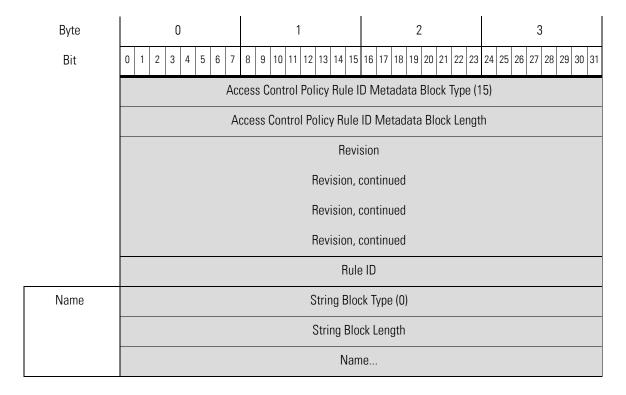
Table 3-31 UUID String Mapping Data Block Fields

Field	Data Type	Description		
UUID String Mapping Block Type	uint32	Initiates a UUID String Mapping block. This value is always 14.		
UUID String Mapping Block Length	uint32	Total number of bytes in the UUID String Mapping block, including eight bytes for the UUID String Mapping block type and length fields, plus the number of bytes of data that follows.		
UUID	uint8[16]	The unique identifier for the event or other object the UUID identifies.		
String Block Type	uint32	Initiates a String data block containing the descriptive name associated with the UUID. This value is always 0.		
String Block Length	uint32	The number of bytes included in the name String data block, including eight bytes for the block type and header fields plus the number of bytes in the Name field.		
Name	string	The descriptive name.		

### **Access Control Policy Rule ID Metadata Block**

The eStreamer service uses the Access Control Policy Rule ID metadata block to contain information about access control policy rule IDs. This data block has a block type of 15 in series 2.

The following diagram shows the structure of the Access Control Policy Rule ID metadata block.



The following table describes the fields in the Access Control Policy Rule ID Metadata block.

Table 3-32Access Control Policy Rule ID Metadata Block Fields

Field	Data Type	Description	
Access Control Policy Rule ID Metadata Block Type	uint32	Initiates a Access Control Policy Rule ID Metadata block. This value is always 15.	
Access Control Policy Rule ID Metadata Block Length	uint32	Total number of bytes in the Access Control Policy Rule ID block, including eight bytes for the Access Control Policy Rule ID metadata block type and length fields, plus the number of bytes of data that follows.	
Revision	uint8[16]	Revision number of the rule associated with the triggered correlation event.	
Rule ID	uint32	Internal identifier for the rule that triggered the event.	
String Block Type	uint32	Initiates a String data block containing the descriptive name associated with the access control policy rule. This value is always 0.	

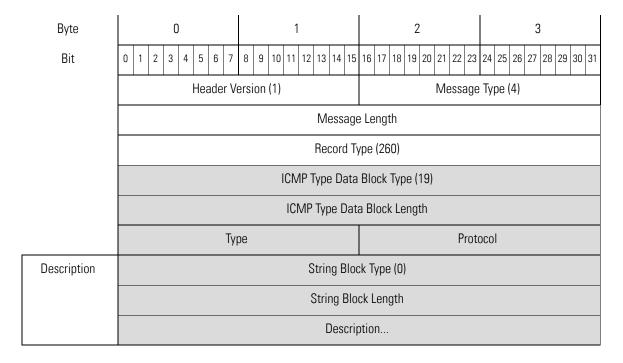
 Table 3-32
 Access Control Policy Rule ID Metadata Block Fields (continued)

Field	Data Type	Description
String Block Length	uint32	The number of bytes included in the name String data block, including eight bytes for the block type and header fields plus the number of bytes in the Name field.
Name	string	The descriptive name of the access control policy rule.

# **ICMP Type Data Block**

The eStreamer service uses the ICMP Type data block to contain information about ICMP Types. This data block has a record type of 260, and a block type of 19 in series 2.

The following diagram shows the structure of the ICMP Type data block.



The following table describes the fields in the ICMP Type data block.

Table 3-33 ICMP Type Data Block Fields

Field	Data Type	Description	
ICMP Type Data Block Type	uint32	Initiates an ICMP Type data block. This value is always 19.	
ICMP Type Data Block Length	uint32	Total number of bytes in the ICMP Type data block, including eight bytes for the ICMP Type data block type and length fields, plus the number of bytes of data that follows.	
Type	uint16	The ICMP type of the event.	

Table 3-33 ICMP Type Data Block Fields (continued)

Field	Data Type	Description	
Protocol	uint16	IANA-specified protocol number. For example:	
		• 0 - IP	
		• 1 - ICMP	
		• 6 - TCP	
		• 17 - UDP	
String Block Type	uint32	Initiates a String data block containing the description of the ICMP type. This value is always 0.	
String Block Length	uint32	The number of bytes included in the name String data block, including eight bytes for the block type and header fields plus the number of bytes in the Description field.	
Description	string	Description of the ICMP type for the event.	

### **ICMP Code Data Block**

The eStreamer service uses the ICMP Code data block to contain information about access control policy rule IDs. This data block has a record type of 270, and block type of 20 in series 2.

The following diagram shows the structure of the Access Control Policy Rule ID metadata block.

Byte	0	1	2	3	
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31	
	Header Ve	ersion (1)	Message Type (4)		
	Message Length				
	Record Type (270)				
	ICMP Code Data Block Type (20)				
	ICMP Code Data Block Length				
	Cod	de	Туре		
Description	Proto	ocol	String Block Type (0)		
	String Block Type	e (0), continued	String Block Length		
	String Block Len	gth, continued	Descri	ption	

The following table describes the fields in the ICMP Code data block.

Table 3-34 ICMP Code Data Block Fields

Field	Data Type	Description
ICMP Code Data Block Type	uint32	Initiates a ICMP Code data block. This value is always 20.
ICMP Code Data Block Length	uint32	Total number of bytes in the ICMP Code data block, including eight bytes for the ICMP Code data block type and length fields, plus the number of bytes of data that follows.
Code	uint16	The ICMP code of the event.
Type	uint16	The ICMP type of the event.
Protocol	uint16	<ul> <li>IANA-specified protocol number. For example:</li> <li>0 - IP</li> <li>1 - ICMP</li> <li>6 - TCP</li> <li>17 - UDP</li> </ul>
String Block Type	uint32	Initiates a String data block containing the description of the ICMP code. This value is always 0.
String Block Length	in the second se	
Description	string	Description of the ICMP code for the event.

## **Access Control Policy Rule Reason Data Block**

The eStreamer service uses the Access Control Rule Policy Rule Reason Data block to contain information about access control policy rule IDs. This data block has a block type of 21 in series 2.

The following diagram shows the structure of the Access Control Policy Rule ID metadata block.

Byte	0 1				2					3													
Bit	0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26							27	28	29	30	31											
	Access Control Policy Rule Reason Data Block Type (21)																						
	Access Control Policy Rule Reason Data Block Length																						
Description	Reason							String Block Type (0)															
	String Block Type (0), continued String Block Length																						
				Str	ing	Blo	ock	Ler	ngth	1, C	ont	inu	ed				Description						

The following table describes the fields in the Access Control Policy Rule ID metadata block.

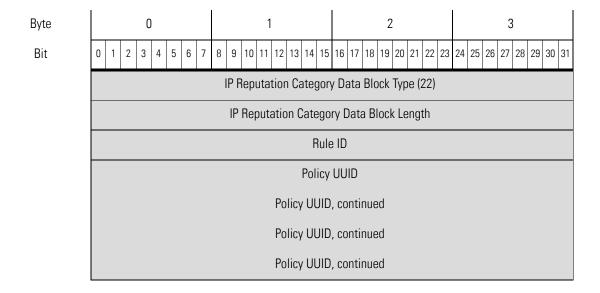
Table 3-35 Access Control Policy Rule Reason Data Block Fields

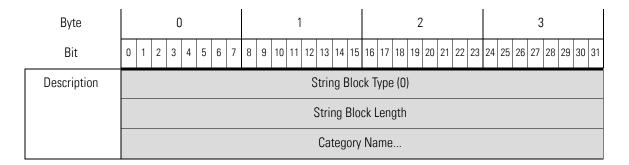
Field	Data Type	Description
Access Control Policy Rule Reason Data Block Type	uint32	Initiates an Access Control Policy Rule Reason data block. This value is always 21.
Access Control Policy Rule Reason Data Block Length	uint32	Total number of bytes in the Access Control Policy Rule Reason data block, including eight bytes for the Access Control Policy Rule Reason data block type and length fields, plus the number of bytes of data that follows.
Reason	uint16	The number of the reason for the rule that triggered the event.
String Block Type	uint32	Initiates a String data block containing the description of the access control policy rule reason. This value is always 0.
String Block Length	uint32	The number of bytes included in the name String data block, including eight bytes for the block type and header fields plus the number of bytes in the Description field.
Description	string	Description of the reason for the rule.

## **IP Reputation Category Data Block**

The eStreamer service uses the IP Reputation Category Data block to contain information about rule reputation categories. This data block has a block type of 22 in series 2.

The following diagram shows the structure of the IP Reputation Category data block.





The following table describes the fields in the IP Reputation Category Data Block.

Table 3-36 IP Reputation Category Data Block Fields

Field	Data Type	Description
IP Reputation Category Data Block Type	uint32	Initiates a IP Reputation Category data block. This value is always 22.
IP Reputation Category Data Block Length	uint32	Total number of bytes in the IP Reputation Category data block, including eight bytes for the IP Reputation Category data block type and length fields, plus the number of bytes of data that follows.
Rule ID	uint32	Internal identifier for the rule that triggered the event.
Policy UUID	uint8[16]	UUID of the policy that triggered the event.
String Block Type	uint32	Initiates a String data block containing the description of the IP Reputation Category. This value is always 0.
String Block Length	uint32	The number of bytes included in the Category Name String data block, including eight bytes for the block type and header fields plus the number of bytes in the Category Name field.
Category Name	string	Name of the category for the rule.

## File Event for 5.3.1+

The file event contains information on files that are sent over the network. This includes the connection information, whether the file is malware, and specific information to identify the file. The file event has a block type of 43 in the series 2 group of blocks. It supersedes block type 38. A security context field has been added.

You request file event records by setting the file event flag—bit 30 in the Request Flags field—in the request message with an event version of 4 and an event code of 111. See Request Flags, page 2-11. If you enable bit 23, an extended event header is included in the record.

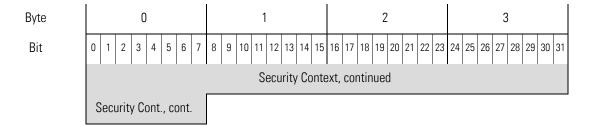
The following graphic shows the structure of the File Event data block.

Byte

Bit

0	1	2 3						
0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31					
File Event Block Type (43)								
File Event Block Length								
Device ID								
Connection	Connection Instance Connection Counter							
	Connection	Timestamp						
	File Event T	imestamp						
Source IP Address								
Source IP Address, continued								
Source IP Address, continued								
Source IP Address, continued								
	Destination	IP Address						
	Destination IP Ad	dress, continued						
	Destination IP Ad							
	Destination IP Ad	dress, continued						
Disposition	SPERO Disposition	File Storage Status	File Analysis Status					
Archive File Status	Threat Score	Action	SHA Hash					
	SHA Hash,	continued						
	SHA Hash,	continued						
	SHA Hash,	continued						
SHA Hash, continued								
	SHA Hash,							
	SHA Hash, continued							
	SHA Hash,	continued						
	SHA Hash, continued		File Type ID					

Byte	0	1	2	3			
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31			
File Name		String Block Type (0)					
	S	String Block Type (0), cont		String Block Length			
	(	String Block Length, cont.		File Name			
		File	Size				
		File Size,	continued				
	Direction		Application ID				
	App ID, cont.		User ID				
URI	User ID, cont.		String Block Type (0)				
	String Block Type (0), cont.		String Block Length				
	String Block Length, cont.						
Signature	String Block Type (0)						
	String Block Length						
		Signature					
	Source	e Port	Destinat	ion Port			
	Protocol	Д	ccess Control Policy UUI	)			
		Access Control Poli	cy UUID, continued				
		Access Control Poli	cy UUID, continued				
		Access Control Poli	cy UUID, continued				
	AC Pol UUID, cont.	Source	Country	Dst. Country			
	Dst. Country, cont.	Dst. Country, cont. Web Application ID					
	Web App. ID, cont.		Client Application ID				
	Client App. ID, cont.		Security Context				
		Security Conte	ext, continued				
	Security Context, continued						



The following table describes the fields in the file event data block.

Table 3-37 File Event Data Block for 5.3.1+ Fields

Field	Data Type	Description						
File Event Block Type	uint32	Initiates whether file event data block. This value is always 43.						
File Event Block Length	uint32	Total number of bytes in the file event block, including eight bytes for the file event block type and length fields, plus the number of bytes of data that follows.						
Device ID	uint32	ID for the device that generated the event.						
Connection Instance uint16		Snort instance on the device that generated the event. Used to link the event with a connection or intrusion event.						
Connection Counter	uint16	Value used to distinguish between connection events that happen during the same second.						
Connection Timestamp	uint32	UNIX timestamp (seconds since 01/01/1970) of the associated connection event.						
File Event Timestamp	uint32	UNIX timestamp (seconds since 01/01/1970) of when the file type is identified and the file event generated.						
Source IP Address	uint8[16]	IPv4 or IPv6 address for the source of the connection.						
Destination IP Address	uint8[16]	IPv4 or IPv6 address for the destination of the connection.						
Disposition	uint8	The malware status of the file. Possible values include:						
		• 1 - CLEAN The file is clean and does not contain malware.						
		• 2 - UNKNOWN It is unknown whether the file contains malware.						
		• 3 - MALWARE The file contains malware.						
		• 4 - UNAVAILABLE The software was unable to send a request to the Cisco cloud for a disposition, or the Cisco cloud services did not respond to the request.						
		• 5 - CUSTOM SIGNATURE The file matches a user-defined hash, and is treated in a fashion designated by the user.						

Table 3-37 File Event Data Block for 5.3.1+ Fields (continued)

Field	Data Type	Description
SPERO Disposition	uint8	Indicates whether the SPERO signature was used in file analysis. If the value is 1, 2, or 3, SPERO analysis was used. If there is any other value SPERO analysis was not used.
File Storage Status	uint8	The storage status of the file. Possible values are:
		• 1 - File Stored
		• 2 - File Stored
		• 3 - Unable to Store File
		• 4 - Unable to Store File
		• 5 - Unable to Store File
		• 6 - Unable to Store File
		• 7 - Unable to Store File
		8 - File Size is Too Large
		• 9 - File Size is Too Small
		• 10 - Unable to Store File
		• 11 - File Not Stored, Disposition Unavailable

Table 3-37 File Event Data Block for 5.3.1+ Fields (continued)

Field	Data Type	Description
File Analysis Status	uint8	Indicates whether the file was sent for dynamic analysis. Possible values are:
		• 1 - Sent for Analysis
		• 2 - Sent for Analysis
		• 4 - Sent for Analysis
		• 5 - Failed to Send
		• 6 - Failed to Send
		• 7 - Failed to Send
		8 - Failed to Send
		• 9 - File Size is Too Small
		• 10 - File Size is Too Large
		• 11 - Sent for Analysis
		• 12 - Analysis Complete
		• 13 - Failure (Network Issue)
		• 14 - Failure (Rate Limit)
		• 15 - Failure (File Too Large)
		• 16 - Failure (File Read Error)
		• 17 - Failure (Internal Library Error)
		• 19 - File Not Sent, Disposition Unavailable
		• 20 - Failure (Cannot Run File)
		• 21 - Failure (Analysis Timeout)
		• 22 - Sent for Analysis
		• 23 - File Not Supported
Archive File Status	uint8	This is always o.
Threat Score	uint8	A numeric value from 0 to 100 based on the potentially malicious behaviors observed during dynamic analysis.
Action	uint8	The action taken on the file based on the file type. Can have the following values:
		• 1 - Detect
		• 2 - Block
		• 3 - Malware Cloud Lookup
		• 4 - Malware Block
		• 5 - Malware Whitelist
		6 - Cloud Lookup Timeout
		• 7 - Custom Detection
		8 - Custom Detection Block

Table 3-37 File Event Data Block for 5.3.1+ Fields (continued)

Field	Data Type	Description						
SHA Hash	uint8[32]	SHA-256 hash of the file, in binary format.						
File Type ID	uint32	ID number that maps to the file type. The meaning of this field is transmitted in the metadata with this event. See FireAMP File Type Metadata, page 3-35 for more information.						
File Name	string	Name of the file.						
File Size	uint64	Size of the file in bytes.						
Direction	uint8	Value that indicates whether the file was uploaded or downloaded. Can have the following values:						
		• 1 - Download						
		• 2 - Upload						
		Currently the value depends on the protocol (for example, if the connection is HTTP it is a download).						
Application ID	uint32	ID number that maps to the application using the file transfer.						
User ID	uint32	ID number for the user logged into the destination host, as identified by the system.						
URI	string	Uniform Resource Identifier (URI) of the connection.						
Signature	string	SHA-256 hash of the file, in string format.						
Source Port	uint16	Port number for the source of the connection.						
Destination Port	uint16	Port number for the destination of the connection.						
Protocol	uint8	IANA protocol number specified by the user. For example:						
		• 1 - ICMP						
		• 4 - IP						
		• 6 - TCP						
		• 17 - UDP						
		This is currently only TCP.						
Access Control Policy UUID	uint8[16]	Unique identifier for the access control policy that triggered the event.						
Source Country	uint16	Code for the country of the source host.						
Destination Country	uint16	Code for the country of the destination host.						
Web Application ID	uint32	The internal identification number for the web application, if applicable.						
Client Application ID	uint32	The internal identification number for the client application, if applicable.						
Security Context	uint8(16)	ID number for the security context (virtual firewall) the traffic passed through. Note that the system only populates this field for ASA FirePOWER devices in multi-context mode.						

#### Malware Event Data Block 5.3.1+

The eStreamer service uses the malware event data block to store information on malware events. These events contain information on malware detected or quarantined within a cloud, the detection method, and hosts and users affected by the malware. The malware event data block has a block type of 44 in the series 2 group of blocks. It supersedes block 35. You request the event as part of the malware event record by setting the malware event flag—bit 30 in the request flags field—in the request message with an event version of 5 and an event code of 101.

The following graphic shows the structure of the malware event data block:

Bit  O 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29  Malware Event Block Type (44)  Agent UUID  Agent UUID, continued  Agent UUID, continued  Cloud UUID, continued  Cloud UUID, continued  Cloud UUID, continued  Cloud UUID, continued
Malware Event Block Length  Agent UUID  Agent UUID, continued  Agent UUID, continued  Agent UUID, continued  Cloud UUID  Cloud UUID, continued
Agent UUID Agent UUID, continued Agent UUID, continued Agent UUID, continued Cloud UUID Cloud UUID, continued
Agent UUID, continued  Agent UUID, continued  Agent UUID, continued  Cloud UUID  Cloud UUID, continued
Agent UUID, continued  Agent UUID, continued  Cloud UUID  Cloud UUID, continued
Agent UUID, continued  Cloud UUID  Cloud UUID, continued
Cloud UUID  Cloud UUID, continued
Cloud UUID, continued
Cloud UUID, continued
Cloud UUID, continued
Malware Event Timestamp
Event Type ID
Event Subtype ID
Detection Name Detector ID String Block Type (0)
String Block Type (0), cont. String Block Length
String Block Length, cont.  Detection Name
User String Block Type (0)
String Block Length
User

Byte	0	1	2	3				
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	3 24 25 26 27 28 29 30 31				
File Name	String Block Type (0)							
		String Block Length						
		File N	ame					
File Path		String Blo	ck Type (0)					
		String Blo	ock Length					
		File F	Path					
File SHA Hash		String Blo	ck Type (0)					
Hush		String Blo	ock Length					
		File SH/	A Hash					
	File Size							
		File Type						
		File Tin	nestamp					
Parent File Name	String Block Type (0)							
		String Blo	ock Length					
		Parent Fi	e Name					
Parent File SHA Hash		String Blo	ck Type (0)					
		String Blo	ock Length					
		Parent File	SHA Hash					
Event Description		String Blo	ck Type (0)					
·		String Blo	ock Length					
		Event De:	scription					
		Devi	ce ID					
	Connectio	n Instance	Connection	on Counter				
		Connection Ev	ent Timestamp					
	Direction		Source IP Address					

Byte	0				1					2						3																	
Bit	0 1	2	2 3	4	5	6	7	8	9	10	11	12	13	3 14	15	5 1	6	17	18	3 1	9	20	21	22	23	24	25	26	27	28	29	30	31
											So	urc	e l	IP A	dd	lres	SS,	CC	nt	tinu	ıeı	d											
											So	urc	e l	IP A	dd	lres	SS,	CC	nt	tinu	ıeı	d											
											So	urc	e l	IP A	.dd	lres	SS,	. CC	nt	tinu	ıeı	d											
	S	ou	irce	IP, d	cont.												Эе	stii	na	tio	n l	IP A	Add	res	SS								
										De	est	ina	tio	n IF	Α	dd	re	SS,	CO	ont	inı	ued											
										De	est	inat	tio	n IF	Α	dd	re	SS,	C	ont	inı	ued											
										De	est	ina	tio	n IF	Α	dd	re	SS,	C	ont	inı	ued											
	De	stir	nati	ion I	P, coi	nt												Δ	p	olic	at	ion	ID										
		Ap	p. II	D, c	ont.															Us	er	ID											
		Use	er II	D, c	ont.										,	Aco	се	SS	Co	ntı	rol	Pc	licy	' U	UID	)							
									A	Acce	ess	Со	nt	rol l	Pol	licy	γl	JUI	D,	СО	nt	inu	ed										
									A	Acce	ess	Со	nt	rol l	Pol	licy	γl	JUI	D,	СО	nt	inu	ed										
									A	Ассе	ess	Со	nt	rol l	Pol	licy	γl	JUI	D,	CO	nt	inu	ed										
URI	AC	: Pc	ol U	UID	, con	t.				Dis	po	sitio	on				ı	Ret	trc	). D	is	pos	itic	n			Str	BI	ock	Тур	oe (	0)	
						5	Strii	ng	Blo	ck 1	Гур	e (C	)),	con	tin	iue	d									(	Strii	ng	Blo	ck L	en	gth	
						į	Stri	ng	Blo	ock	Ler	ngth	۱, ۱	conf	tin	ue	d												UR	l			
					S	ΟL	ırce	Po	ort														De	sti	nati	ion	Po	rt					
					Soi	ırc	ce C	Cou	ntr	У												D	est	ina	tior	n C	our	ntry	′				
												٧	Ve	eb A	pp	olic	at	ion	1 II	)													
												С	lie	ent A	\p <sub> </sub>	plio	ca	tioı	n I	D													
			Ac	tion						Ιq	roto	осо	l					1	Γh	rea	t S	Scc	re				ı	00	: Nu	ımb	er		
	10	C N	lum	nber	, con	t.												Se	CL	ırit	y (	Con	tex	t									
											S	ecu	rit	у С	ont	tex	αt,	100	nti	nu	ed												
		Security Context, continued																															
											S	ecu	rit	у С	ont	tex	αt,	100	nti	nu	ed												
	Sec	uri	ty (	Cont	, cor	nt.																											
,																																	

The following table describes the fields in the malware event data block.

Table 3-38 Malware Event Data Block for 5.3.1+ Fields

Field	Data Type	Description
Malware Event Block Type	uint32	Initiates a malware event data block. This value is always 44.
Malware Event Block Length	uint32	Total number of bytes in the malware event data block, including eight bytes for the malware event block type and length fields, plus the number of bytes of data that follows.
Agent UUID	uint8[16]	The internal unique ID of the FireAMP agent reporting the malware event.
Cloud UUID	uint8[16]	The internal unique ID of the Collective Security Intelligence Cloud from which the malware event originated.
Malware Event Timestamp	uint32	The malware event generation timestamp.
Event Type ID	uint32	The internal ID of the malware event type.
Event Subtype ID	uint32	The internal ID of the action that led to malware detection.
Detector ID	uint8	The internal ID of the detection technology that detected the malware.
String Block Type	uint32	Initiates a String data block containing the detection name. This value is always 0.
String Block Length	uint32	The number of bytes included in the Detection Name String data block, including eight bytes for the block type and header fields plus the number of bytes in the Detection Name field.
Detection Name	string	The name of the detected or quarantined malware.
String Block Type	uint32	Initiates a String data block containing the username. This value is always 0.
String Block Length	uint32	The number of bytes included in the User String data block, including eight bytes for the block type and header fields plus the number of bytes in the User field.
User	string	The user of the computer where the Cisco Agent is installed and where the malware event occurred. Note that these users are not tied to user discovery.
String Block Type	uint32	Initiates a String data block containing the file name. This value is always 0.
String Block Length	uint32	The number of bytes included in the File Name String data block, including eight bytes for the block type and header fields plus the number of bytes in the File Name field.
File Name	string	The name of the detected or quarantined file.
String Block Type	uint32	Initiates a String data block containing the file path. This value is always 0.

Table 3-38 Malware Event Data Block for 5.3.1+ Fields (continued)

Field	Data Type	Description
String Block Length	uint32	The number of bytes included in the File Path String data block, including eight bytes for the block type and header fields plus the number of bytes in the File Path field.
File Path	string	The file path, not including the file name, of the detected or quarantined file.
String Block Type	uint32	Initiates a String data block containing the file SHA hash. This value is always 0.
String Block Length uint32		The number of bytes included in the File SHA Hash String data block, including eight bytes for the block type and header fields plus the number of bytes in the File SHA Hash field.
File SHA Hash	string	The rendered string of the SHA-256 hash value of the detected or quarantined file.
File Size	uint32	The size in bytes of the detected or quarantined file.
File Type	uint8	The file type of the detected or quarantined file. The meaning of this field is transmitted in the metadata with this event. See FireAMP File Type Metadata, page 3-35 for more information.
File Timestamp	uint32	UNIX timestamp (seconds since 01/01/1970) of the creation of the detected or quarantined file.
String Block Type	uint32	Initiates a String data block containing the parent file name. This value is always 0.
String Block Length	uint32	The number of bytes included in the Parent File Name String data block, including eight bytes for the block type and header fields plus the number of bytes in the Parent File Name field.
Parent File Name	string	The name of the file accessing the detected or quarantined file when detection occurred.
String Block Type	uint32	Initiates a String data block containing the parent file SHA hash. This value is always 0.
String Block Length	uint32	The number of bytes included in the Parent File SHA Hash String data block, including eight bytes for the block type and header fields plus the number of bytes in the Parent File SHA Hash field.
Parent File SHA Hash	string	The SHA-256 hash value of the parent file accessing the detected or quarantined file when detection occurred.
String Block Type	uint32	Initiates a String data block containing the event description. This value is always 0.
String Block Length	uint32	The number of bytes included in the Event Description String data block, including eight bytes for the block type and header fields plus the number of bytes in the Event Description field.

Table 3-38 Malware Event Data Block for 5.3.1+ Fields (continued)

Field	Data Type	Description
Event Description	string	The additional event information associated with the event type.
Device ID	uint32	ID for the device that generated the event.
Connection Instance	uint16	Snort instance on the device that generated the event. Used to link the event with a connection or IDS event.
Connection Counter	uint16	Value used to distinguish between connection events that happen during the same second.
Connection Event Timestamp	uint32	Timestamp of the connection event.
Direction	uint8	Indicates whether the file was uploaded or downloaded. Can have the following values:
		• 1 - Download
		• 2 - Upload
		Currently the value depends on the protocol (for example, if the connection is HTTP it is a download).
Source IP Address	uint8[16]	IPv4 or IPv6 address for the source of the connection.
Destination IP Address	uint8[16]	IPv4 or IPv6 address for the destination of the connection.
Application ID	uint32	ID number that maps to the application using the file transfer.
User ID	uint32	Identification number for the user logged into the destination host, as identified by the system.
Access Control Policy UUID	uint8[16]	Identification number that acts as a unique identifier for the access control policy that triggered the event.
Disposition	uint8	The malware status of the file. Possible values include:
		• 1 - CLEAN The file is clean and does not contain malware.
		• 2 - UNKNOWN It is unknown whether the file contains malware.
		• 3 - MALWARE The file contains malware.
		• 4 - UNAVAILABLE The software was unable to send a request to the Cisco cloud for a disposition, or the Cisco cloud services did not respond to the request.
		• 5 - CUSTOM SIGNATURE The file matches a user-defined hash, and is treated in a fashion designated by the user.
Retrospective Disposition	uint8	Disposition of the file if the disposition is updated. If the disposition is not updated, this field contains the same value as the Disposition field. The possible values are the same as the Disposition field.

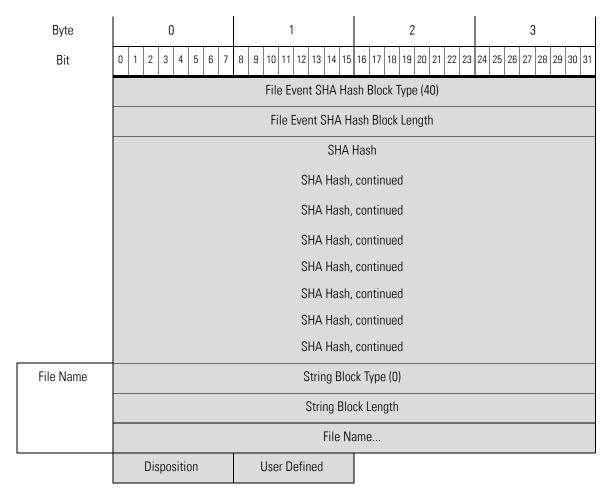
Table 3-38 Malware Event Data Block for 5.3.1+ Fields (continued)

Field	Data Type	Description
String Block Type	uint32	Initiates a String data block containing the URI. This value is always 0.
String Block Length	uint32	The number of bytes included in the URI data block, including eight bytes for the block type and header fields plus the number of bytes in the URI field.
URI	string	URI of the connection.
Source Port	uint16	Port number for the source of the connection.
Destination Port	uint16	Port number for the destination of the connection.
Source Country	uint16	Code for the country of the source host.
<b>Destination Country</b>	uint 16	Code for the country of the destination host.
Web Application ID	uint32	The internal identification number of the detected web application, if applicable.
Client Application ID	uint32	The internal identification number of the detected client application, if applicable.
Action	uint8	The action taken on the file based on the file type. Can have the following values:  • 1 - Detect
		• 2 - Block
		3 - Malware Cloud Lookup
		4 - Malware Block
		• 5 - Malware Whitelist
		6 - Cloud Lookup Timeout
		• 7 - Custom Detection
		8 - Custom Detection Block
Protocol	uint8	IANA protocol number specified by the user. For example:
1100001	unito	• 1 - ICMP
		• 4 - IP
		• 6 - TCP
		• 17 - UDP
		This is currently only TCP.
Threat Score	uint8	A numeric value from 0 to 100 based on the potentially
Timeat Score	unito	malicious behaviors observed during dynamic analysis.
IOC Number	uint16	ID number of the compromise associated with this event.
Security Context	uint8(16)	ID number for the security context (virtual firewall) that the traffic passed through. Note that the system only populates this field for ASA FirePOWER devices in multi-context mode.

#### File Event SHA Hash for 5.3+

The eStreamer service uses the File Event SHA Hash data block to contain metadata of the mapping of the SHA hash of a file to its filename. The block type is 40 in the series 2 list of data blocks. It can be requested if file log events have been requested in the extended requests—event code 111—and either bit 20 is set or metadata is requested with an event version of 5 and an event code of 21.

The following diagram shows the structure of a file event hash data block:



The following table describes the fields in the file event SHA hash data block.

Table 3-39 File Event SHA Hash Data Block Fields

Field	Data Type	Description
File Event SHA Hash Block Type	uint32	Initiates a File Event SHA Hash block. This value is always 26.
File Event SHA Hash Block Length	uint32	Total number of bytes in the File Event SHA Hash block, including eight bytes for the File Event SHA Hash block type and length fields, plus the number of bytes of data that follows.
SHA Hash	uint8[32]	The SHA-256 hash of the file in binary format.

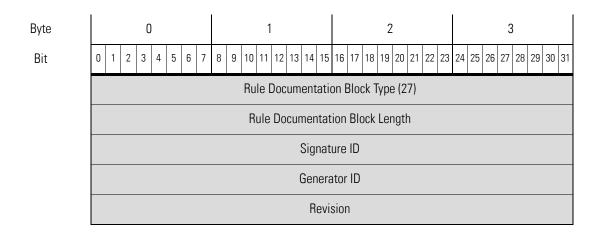
Table 3-39 File Event SHA Hash Data Block Fields (continued)

Field	Data Type	Description
String Block Type	uint32	Initiates a String data block containing the descriptive name associated with the file. This value is always 0.
String Block Length	uint32	The number of bytes included in the name String data block, including eight bytes for the block type and header fields plus the number of bytes in the Name field.
File Name or Disposition	string	The descriptive name or disposition of the file. If the file is clean, this value is CI ean. If the file's disposition is unknown, the value is Neutral. If the file contains malware, the file name is given.
Disposition	uint8	The malware status of the file. Possible values include:
		• 1 - CLEAN The file is clean and does not contain malware.
		• 2 - UNKNOWN It is unknown whether the file contains malware.
		• 3 - MALWARE The file contains malware.
		• 4 - UNAVAILABLE The software was unable to send a request to the Cisco cloud for a disposition, or the Cisco cloud services did not respond to the request.
		• 5 - CUSTOM SIGNATURE The file matches a user-defined hash, and is treated in a fashion designated by the user
User Defined	uint8	Indicated how the file name was provided:
		• 0 - defined by AMP
		• 1 - user defined

## **Rule Documentation Data Block for 5.2+**

The eStreamer service uses the Rule Documentation data block to contain information about rules used to generate alerts. The block type is 27 in the series 2 set of data blocks. It can be requested with a host request message of type 10. See Host Request Message Format, page 2-24 for more information.

The following diagram shows the structure of a rule documentation data block:



Byte	0	1	2	3					
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	3 24 25 26 27 28 29 30 31					
Summary		String Block Type (0)							
		String Blo	ck Length						
		Summ	nary						
Impact		String Bloo	ck Type (0)						
		String Blo	ck Length						
		Impa	act						
Detailed Info		String Bloo	ck Type (0)						
		String Blo	ck Length						
		Detailed Ir	nformation						
Affected Systems		String Bloo	String Block Type (0)						
S you so mo		String Blo	ck Length						
		Affected S	Systems						
Attack Scenarios		String Bloo	ck Type (0)						
		String Blo	ck Length						
		Attack Sc	enarios						
Ease of Attack		String Bloo	ck Type (0)						
		String Blo	ck Length						
		Ease of A	Attack						
False Positives		String Bloo	ck Type (0)						
		String Blo	ck Length						
		False Po	sitives						
False Negatives		String Bloo	ck Type (0)						
String Block Length									
		False Ne	gatives						

Byte	0 1 2 3					
Bit	1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31					
Corrective Action	String Block Type (0)					
7 10 11011	String Block Length					
	Corrective Action					
Contributors	String Block Type (0)					
	String Block Length					
	Contributors					
Additional References	String Block Type (0)					
710101011003	String Block Length					
	Additional References					

The following table describes the fields in the rule documentation data block.

Table 3-40 Rule Documentation Data Block Fields

Field	Data Type	Description
Rule Documentation Data Block Type	uint32	Initiates a Rule Documentation data block. This value is always 27.
Rule Documentation Data Block Length	uint32	Total number of bytes in the Rule Documentation data block, including eight bytes for the Rule Documentation data block type and length fields, plus the number of bytes of data that follows.
Rule ID (Signature ID)	uint32	Rule identification number that corresponds with the event.
Generator ID	uint32	Identification number of the FireSIGHT System preprocessor that generated the event.
Rule Revision	uint32	Rule revision number.
String Block Type	uint32	Initiates a String data block containing the summary associated with the rule. This value is always 0.
String Block Length	uint32	The number of bytes included in the name String data block, including eight bytes for the block type and header fields plus the number of bytes in the Summary field.
Summary	string	Explanation of the threat or vulnerability.
String Block Type	uint32	Initiates a String data block containing the impact associated with the rule. This value is always 0.
String Block Length	uint32	The number of bytes included in the name String data block, including eight bytes for the block type and header fields plus the number of bytes in the Impact field.

Table 3-40 Rule Documentation Data Block Fields (continued)

Field	Data Type	Description
Impact	string	How a compromise that uses this vulnerability may impact various systems.
String Block Type	uint32	Initiates a String data block containing the detailed information associated with the rule. This value is always 0.
String Block Length	uint32	The number of bytes included in the name String data block, including eight bytes for the block type and header fields plus the number of bytes in the Detailed Information field.
Detailed Information	string	Information regarding the underlying vulnerability, what the rule actually looks for, and what systems are affected.
String Block Type	uint32	Initiates a String data block containing the list of affected systems associated with the rule. This value is always 0.
String Block Length	uint32	The number of bytes included in the name String data block, including eight bytes for the block type and header fields plus the number of bytes in the Affected Systems field.
Affected Systems	string	Systems affected by the vulnerability.
String Block Type	uint32	Initiates a String data block containing the possible attack scenarios associated with the rule. This value is always 0.
String Block Length	uint32	The number of bytes included in the name String data block, including eight bytes for the block type and header fields plus the number of bytes in the Attack Scenarios field.
Attack Scenarios	string	Examples of possible attacks.
String Block Type	uint32	Initiates a String data block containing the ease of attack associated with the rule. This value is always 0.
String Block Length	uint32	The number of bytes included in the name String data block, including eight bytes for the block type and header fields plus the number of bytes in the Ease of Attack field.
Ease of Attack	string	Whether the attack is considered simple, medium, hard, or difficult, and whether or not is can be performed using a script.
String Block Type	uint32	Initiates a String data block containing the possible false positives associated with the rule. This value is always 0.
String Block Length	uint32	The number of bytes included in the name String data block, including eight bytes for the block type and header fields plus the number of bytes in the False Positives field.
False Positives	string	Examples that may result in a false positive. The default value is None Known.
String Block Type	uint32	Initiates a String data block containing the possible false negatives associated with the rule. This value is always 0.
String Block Length	uint32	The number of bytes included in the name String data block, including eight bytes for the block type and header fields plus the number of bytes in the False Negatives field.
False Negatives	string	Examples that may result in a false negative. The default value is None Known.

Table 3-40 Rule Documentation Data Block Fields (continued)

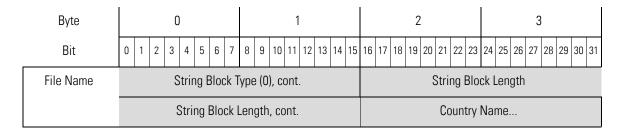
Field	Data Type	Description
String Block Type	uint32	Initiates a String data block containing the corrective action associated with the rule. This value is always 0.
String Block Length	uint32	The number of bytes included in the name String data block, including eight bytes for the block type and header fields plus the number of bytes in the Corrective Action field.
Corrective Action	string	Information regarding patches, upgrades, or other means to remove or mitigate the vulnerability.
String Block Type	uint32	Initiates a String data block containing the contributors for the rule. This value is always 0.
String Block Length	uint32	The number of bytes included in the name String data block, including eight bytes for the block type and header fields plus the number of bytes in the Contributors field.
Contributors	string	Contact information for the author of the rule and other relevant documentation.
String Block Type	uint32	Initiates a String data block containing the additional references associated with the rule. This value is always 0.
String Block Length	uint32	The number of bytes included in the name String data block, including eight bytes for the block type and header fields plus the number of bytes in the Additional References field.
Additional References	string	Additional information and references.

#### **Geolocation Data Block for 5.2+**

This is a data block that contains the mapping of a country code to a country name. The record type is 520, and a block type of 28 in series 2. It is exposed as metadata for any event that has geolocation information. If metadata is requested and there is a value for the country code(s) in the event, then this block is returned along with other metadata.

The following diagram shows the structure of a geolocation data block:

Byte				0	)				1							2							3								
Bit	0	1	2	3	4	5	6	7	8	9	10	11	12	13 1	4 1	15 16 17 18 19 20 21 22 23						23	24	25	26	27	7 28	29	30	31	
	Header Version (1)									Message Type (4)																					
		Message Length																													
														Reco	ord	Ту	pe (5	20)	)												
												G	eol	ocat	ion	BI	ock 7	уре	e (	28)											
		Geolocation Block Length																													
	Country Code String Block Type (0)																														



The following table describes the fields in the Geolocation data block.

Table 3-41 Geolocation Data Block Fields

Field	Data Type	Description
Geolocation Data Block Type	uint32	Initiates a Geolocation data block. This value is always 28.
Geolocation Data Block Length	uint32	Total number of bytes in the Geolocation data block, including eight bytes for the Geolocation data block type and length fields, plus the number of bytes of data that follows.
Country Code	uint16	The country code.
String Block Type	uint32	Initiates a String data block containing the country name associated with the country code. This value is always 0.
String Block Length	uint32	The number of bytes included in the name String data block, including eight bytes for the block type and header fields plus the number of bytes in the Country Name field.
Country Name	string	The name of the country associated with the country code.

Understanding Series 2 Data Blocks



# **Understanding Discovery & Connection Data Structures**

This chapter provides details about the data structures used in eStreamer messages for discovery and connection events, as well as the metadata for those events. Discovery and connection event messages use the same general message format and series of data blocks; the differences are in the contents of data blocks themselves.

Discovery events include two sub-categories of events:

- Host discovery events, which identify new and changed hosts on your managed network, including
  the applications running on the hosts detected from the contents of the packets, and the host
  vulnerabilities.
- User events, which report the detection of new users and user activity, such as logins.

Connection events report information about the session traffic between your monitored hosts and all other hosts. Connection information includes the first and last packet of the transaction, source and destination IP address, source and destination port, and the number of packets and bytes sent and received. If applicable, connection events also report the client application and URL involved in the session.

For information about requesting discovery or connection events from the eStreamer server, see Request Flags, page 2-11.

For information about the general structure of eStreamer event data messages, see Understanding the Organization of Event Data Messages, page 2-17.

See the following sections in this chapter for more information about discovery and connection event data structures:

- Discovery and Connection Event Data Messages, page 4-2 provides a high-level view of the structure that eStreamer uses for host discovery, user, and connection messages.
- Discovery and Connection Event Record Types, page 4-2 describes the record types for discovery and connection events.
- Metadata for Discovery Events, page 4-6 describes the metadata records that you can request for
  context information to convert numeric and coded data to text; for example, convert the user ID in
  an event to a user name.
- Discovery Event Header 5.2+, page 4-32 describes the structure of the standard event header used in all discovery and connection messages, and the values that can occur in the event type and event subtype fields. The event type and subtype fields further define the structure of the data record carried in the message.

- Host Discovery Structures by Event Type, page 4-36 describes the structure of the data record that eStreamer uses for the various host discovery event types.
- User Data Structures by Event Type, page 4-54 describes the structure of the data record that eStreamer uses for the various user event types.
- Understanding Discovery (Series 1) Blocks, page 4-55 describes the series of data block structures
  that are used to convey complex records in discovery and connection event messages. Series 1 data
  blocks also appear in correlation events.
- User Vulnerability Data Block 5.0+, page 4-140 describes other series 1 block structures that are used to convey complex user event records.



See "Data Structure Examples" section on page A-1 for examples that illustrate sample discovery events.

# **Discovery and Connection Event Data Messages**

eStreamer packages the data for discovery and connection events in the same message structure, which contains:

- a record header that defines the record type
- a discovery event header that identifies and characterizes the event, and specifically identifies the event type and subtype. For information, see Discovery Event Header 5.2+, page 4-32.
- a data record consisting of a block header and a data block. Discovery and connection event data messages use series 1 data blocks. For information, see Host Discovery and Connection Data Blocks, page 4-56 or User Vulnerability Data Block 5.0+, page 4-140.

### **Discovery and Connection Event Record Types**

The following table lists the event record types for host discovery and connection events, and provides links to the event message structure for each record type. The list includes metadata record types as well. Some records contain a single data block which stores a specific piece of data. These data blocks are broken up into series 1 blocks that contain most types of data, and series 2 blocks that specifically contain discovery data. The table also indicates the status of each version (current or legacy). A current record is the latest version. A legacy record has been superseded by a later version but can still be requested from eStreamer.

Table 4-1 Discovery and Connection Event Record Types

Record Type	Contains Block Type	Series	Description	Record Status	Data Format Described in
10	139	1	New Host Detected	Current	New Host and Host Last Seen Messages, page 4-37
11	103	1	New TCP Server	Current	Server Messages, page 4-38
12	103	1	New UDP Server	Current	Server Messages, page 4-38
13	4	1	New Network Protocol	Current	New Network Protocol Message, page 4-39
14	4	1	New Transport Protocol	Current	New Transport Protocol Message, page 4-39
15	122	1	New Client Application	Current	Client Application Messages, page 4-40

Table 4-1 Discovery and Connection Event Record Types (continued)

Record Type	Contains Block Type	Series	Description	Record Status	Data Format Described in
16	103	1	TCP Server Information Update	Current	Server Messages, page 4-38
17	103	1	UDP Server Information Update	Current	Server Messages, page 4-38
18	53	1	OS Information Update	Current	Operating System Update Messages, page 4-41
19	N/A	N/A	Host Timeout	Current	IP Address Reused and Host Timeout/Deleted Messages, page 4-42
20	N/A	N/A	Host IP Address Reused	Current	IP Address Reused and Host Timeout/Deleted Messages, page 4-42
21	N/A	N/A	Host Deleted: Host Limit Reached	Current	IP Address Reused and Host Timeout/Deleted Messages, page 4-42
22	N/A	N/A	Hops Change	Current	Hops Change Message, page 4-43
23	N/A	N/A	TCP Port Closed	Current	TCP and UDP Port Closed/Timeout Messages, page 4-43
24	N/A	N/A	UDP Port Closed	Current	TCP and UDP Port Closed/Timeout Messages, page 4-43
25	N/A	N/A	TCP Port Timeout	Current	TCP and UDP Port Closed/Timeout Messages, page 4-43
26	N/A	N/A	UDP Port Timeout	Current	TCP and UDP Port Closed/Timeout Messages, page 4-43
27	N/A	N/A	MAC Information Change	Current	MAC Address Messages, page 4-43
28	N/A	N/A	Additional MAC Detected for Host	Current	MAC Address Messages, page 4-43
29	N/A	N/A	Host IP Address Changed	Current	IP Address Change Message, page 4-40
31	N/A	N/A	Host Identified as Router/Bridge	Current	Host Identified as a Bridge/Router Message, page 4-44
33	144	1	Connection Statistics	Legacy	Connection Statistics Data Block 5.2.x, page B-89
33	152	1	Connection Statistics	Legacy	Connection Statistics Data Block 5.3, page B-102
33	154	1	Connection Statistics	Current	Connection Statistics Data Block 5.3.1+, page 4-112
34	14	1	VLAN Tag Information Update	Current	VLAN Tag Information Update Messages, page 4-44
35	122	1	Client Application Timeout	Current	Client Application Messages, page 4-40
42	35	1	NetBIOS Name Change	Current	Change NetBIOS Name Message, page 4-45
44	N/A	N/A	Host Dropped: Host Limit Reached	Current	IP Address Reused and Host Timeout/Deleted Messages, page 4-42
45	37	1	Update Banner	Current	Update Banner Message, page 4-45
46	55	1	Add Host Attribute	Current	Attribute Messages, page 4-50

Table 4-1 Discovery and Connection Event Record Types (continued)

Record Type	Contains Block Type	Series	Description	Record Status	Data Format Described in
47	55	1	Update Host Attribute	Current	Attribute Messages, page 4-50
48	55	1	Delete Host Attribute	Current	Attribute Messages, page 4-50
51	103	1	TCP Server Confidence Update	Legacy	Server Messages, page 4-38
52	103	1	UDP Server Confidence Update	Legacy	Server Messages, page 4-38
53	53	1	OS Confidence Update	Legacy	Operating System Update Messages, page 4-41
54	N/A	N/A	Fingerprint Metadata	Current	Fingerprint Record, page 4-7
55	N/A	N/A	Client Application Metadata	Current	Client Application Record, page 4-8
57	N/A	N/A	Vulnerability Metadata	Current	Vulnerability Record, page 4-9
58	N/A	N/A	Criticality Metadata	Current	Criticality Record, page 4-11
59	N/A	N/A	Network Protocol Metadata	Current	Network Protocol Record, page 4-12
60	N/A	N/A	Attribute Metadata	Current	Attribute Record, page 4-12
61	N/A	N/A	Scan Type Metadata	Current	Scan Type Record, page 4-13
63	N/A	N/A	Server Metadata	Current	Server Record, page 4-14
71	144	1	Connection Statistics	Legacy	Connection Statistics Data Block 5.2.x, page B-89
71	152	1	Connection Statistics	Legacy	Connection Statistics Data Block 5.3, page B-102
71	154	1	Connection Statistics	Current	Connection Statistics Data Block 5.3.1+, page 4-112
73	136	1	Connection Chunks	Current	Connection Chunk Message, page 4-47
74	N/A	N/A	User Set OS	Current	User Server and Operating System Messages, page 4-51
75	N/A	N/A	User Set Server	Current	User Server and Operating System Messages, page 4-51
76	83	1	User Delete Protocol	Current	User Protocol Messages, page 4-51
77	60	1	User Delete Client Application	Current	User Client Application Messages, page 4-52
78	78	1	User Delete Address	Current	User Add and Delete Host Messages, page 4-48
79	77	1	User Delete Server	Current	User Delete Server Message, page 4-49
80	80	1	User Set Valid Vulnerabilities	Current	User Set Vulnerabilities Messages for Version 4.6.1+, page 4-47
81	80	1	User Set Invalid Vulnerabilities	Current	User Set Vulnerabilities Messages for Version 4.6.1+, page 4-47
82	81	1	User Set Host Criticality	Current	User Set Host Criticality Messages, page 4-49
83	55	1	User Set Attribute Value	Current	Attribute Value Messages, page 4-50

Table 4-1 Discovery and Connection Event Record Types (continued)

Record Type	Contains Block Type	Series	Description	Record Status	Data Format Described in
84	82	1	User Delete Attribute Value	Current	Attribute Value Messages, page 4-50
85	78	1	User Add Host	Current	User Add and Delete Host Messages, page 4-48
86	N/A	N/A	User Add Server	Current	User Server and Operating System Messages, page 4-51
87	60	1	User Add Client Application	Current	User Client Application Messages, page 4-52
88	83	1	User Add Protocol	Current	User Protocol Messages, page 4-51
89	142	1	User Add Scan Result	Current	Add Scan Result Messages, page 4-52
90	N/A	N/A	Source Type Record	Current	Source Type Record, page 4-15
91	N/A	N/A	Source Application Record	Current	Source Application Record, page 4-16
92	120	1	User Dropped Change Event	Current	User Modification Messages, page 4-54
93	120	1	User Removed Change Event	Current	User Modification Messages, page 4-54
94	120	1	New User Identification Event	Current	User Modification Messages, page 4-54
95	121	1	User Login Change Event	Current	User Information Update Message Block, page 4-54
96	N/A	N/A	Source Detector Record	Current	Source Detector Record, page 4-16
98	N/A	N/A	User Record	Current	User Record, page 4-18
101	N/A	N/A	New OS Event	Current	New Operating System Messages, page 4-53
102	94	1	Identity Conflict Event	Current	Identity Conflict and Identity Timeout System Messages, page 4-53
103	94	1	Identity Timeout Event	Current	Identity Conflict and Identity Timeout System Messages, page 4-53
106	N/A	N/A	Third Party Scanner Vulnerability Record	Current	Third Party Scanner Vulnerability Record, page 4-17
107	122	1	Client Application Update	Current	Client Application Messages, page 4-40
109	N/A	N/A	Web Application Record	Current	Web Application Record, page 4-19
115	N/A	N/A	Security Zone Name Record	Current	Security Zone Name Record, page 3-25
116	14	2	Interface Name Record	Current	Interface Name Record, page 3-26
117	14	2	Access Control Policy Name Metadata	Current	Access Control Policy Name Record, page 3-27
118	14	2	Intrusion Policy Name Record	Current	Intrusion Policy Name Record, page 4-20

Table 4-1 Discovery and Connection Event Record Types (continued)

Record Type	Contains Block Type	Series	Description	Record Status	Data Format Described in
119	14	2	Access Control Rule ID Record	Current	Access Control Rule ID Record Metadata, page 3-28
120	N/A	N/A	Access Control Rule Action Record	Current	Access Control Rule Action Record Metadata, page 4-21
121	N/A	N/A	URL Category Record	Current	URL Category Record Metadata, page 4-22
122	N/A	N/A	URL Reputation Metadata	Current	URL Reputation Record Metadata, page 4-23
124	21	2	Access Control Rule Reason Metadata	Current	Access Control Rule Reason Metadata, page 4-24
160	150	1	IOC State Data Block	Current	IOC State Data Block for 5.3+, page 4-25
161	39	2	IOC Name Data Block	Current	IOC Name Data Block for 5.3+, page 4-27
280	22	2	Security Intelligence Category Metadata	Current	IOC State Data Block for 5.3+, page 4-25
281	N/A	N/A	Security Intelligence Source/Destination Metadata	Current	Security Intelligence Source/Destination Record, page 4-31

# **Metadata for Discovery Events**

You request metadata by metadata version number. For the metadata version that corresponds to your version of the FireSIGHT System, see <u>Understanding Metadata</u>, page 2-36. For important information on how eStreamer streams metadata records, see <u>Metadata Transmission</u>, page 2-37.

For information on the structures of the various metadata records types for host discovery and user event records, see:

- Fingerprint Record, page 4-7
- Client Application Record, page 4-8
- Vulnerability Record, page 4-9
- Criticality Record, page 4-11
- Network Protocol Record, page 4-12
- Attribute Record, page 4-12
- Scan Type Record, page 4-13
- Server Record, page 4-14
- Source Type Record, page 4-15
- Source Application Record, page 4-16
- Source Detector Record, page 4-16
- Third Party Scanner Vulnerability Record, page 4-17
- User Record, page 4-18
- Web Application Record, page 4-19

- Intrusion Policy Name Record, page 4-20
- Access Control Rule Action Record Metadata, page 4-21
- URL Category Record Metadata, page 4-22
- URL Reputation Record Metadata, page 4-23
- Access Control Rule Reason Metadata, page 4-24
- IOC State Data Block for 5.3+, page 4-25
- Security Intelligence Source/Destination Record, page 4-31

For metadata records for intrusion and correlation events, see Intrusion Event and Metadata Record Types, page 3-1.

#### **Fingerprint Record**

The eStreamer service transmits the fingerprint metadata for an event within a Fingerprint record, the format of which is shown below. (Fingerprint metadata is sent when one of the metadata flags—bits 1, 14, 15, or 20 in the Request Flags field of a request message—is set. See Request Flags, page 2-11.) Note that the Record Type field, which appears after the Message Length field, has a value of 54, indicating a Fingerprint record.

Byte	0	1	2	3					
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31					
	Header Version (1) Message Type (4)								
		Message	Length						
		Record Ty	ype (54)						
		Record I	Length						
Fingerprint UUID		Fingerpri	nt UUID						
		Fingerprint l	UUID cont.						
		Fingerprint l	UUID cont.						
		Fingerprint U	UUID cont.						
		OS Name	e Length						
		OS Na	me						
		OS Vendo	r Length						
	OS Vendor								
	OS Version Length								
	OS Version								

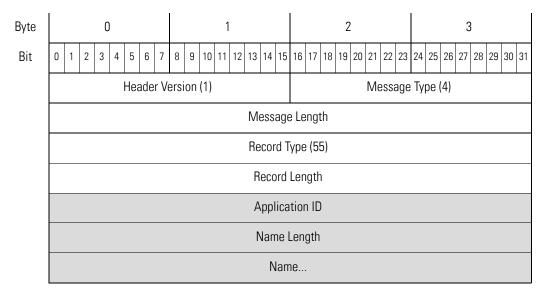
The following table describes the fields in the Fingerprint record.

Table 4-2 Fingerprint Record Fields

Field	Data Type	Description
Fingerprint UUID	uint8[16]	A fingerprint ID number that acts as a unique identifier for the operating system.
OS Name Length	uint32	The number of bytes included in the operating system name.
OS Name	string	The name of the operating system for the fingerprint.
OS Vendor Length	uint32	The number of bytes included in the operating system vendor name.
OS Vendor	string	The name of the operating system vendor for the fingerprint.
OS Version Length	uint32	The number of bytes included in the operating system version.
OS Version	string	The version of the operating system for the fingerprint.

## **Client Application Record**

The eStreamer service transmits the client application metadata for an event within a Client Application record, the format of which is shown below. (Client application metadata is sent when one of the metadata flags—bits 1, 14, 15, or 20 in the Request Flags field of a request message—is set. See Request Flags, page 2-11.) Note that the Record Type field, which appears after the Message Length field, has a value of 55, indicating a Client Application record.



The following table describes the fields in the Client Application record.

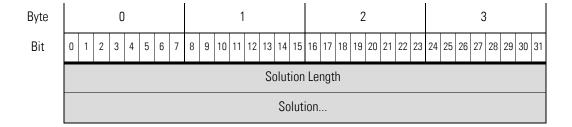
Table 4-3 Client Application Record Fields

Field	Data Type	Description
Application ID	uint32	The application ID number for the client application.
Name Length	uint32	The number of bytes included in the name.
Name	string	The client application name.

#### **Vulnerability Record**

The eStreamer service transmits metadata containing vulnerability information for an event within a Vulnerability record, the format of which is shown below. (Vulnerability information is sent when one of the metadata flags—bits 1, 14, 15, or 20 in the Request Flags field of a request message—is set. See Request Flags, page 2-11.) Note that the Record Type field, which appears after the Message Length field, has a value of 57, indicating a Vulnerability record.

Byte	0				1								2							3	}								
Bit	0 1 2 3 4 5 6	3 7	8	9 10	11	12	13 14	1	5 1	16 17	18	3 19	20	21	22 2	:3	24	25	26	27	28	29	30	31					
	Head	er Ve	ersio	on (1)			1			'				Me	essa	ge	Тур	ре	(4)		<u>'</u>								
							Mes	saç	ge	Leng	th																		
							Reco	rd	Ту	pe (5	7)																		
							Rec	oro	d L	engtl	1																		
							Vuln	era	abi	ility l	D																		
								lm	ра	ct																			
	Exploits			F	Rem	ote	)							Ent	ry D	ate	e Le	eng	jth										
ı	Entry Da	ate L	eng	th Co	nt.										Entry	<sup>'</sup> D	)ate	)											
		Published Date Length																											
							Publi	sh	ed	Date	)																		
						M	lodifie	ed I	Da	te Le	ng	th																	
							Mod	ifie	ed	Date																			
							Tit	le	Le	ngth																			
									tle.																				
							ort De																						
							Short																						
							Descr					<b>1</b>																	
										ion																			
					Te		nical E						th																
						Tec	chnica	al [	Des	script	ioi	n										Technical Description							



The following table describes the fields in the Vulnerability record.

Table 4-4 Vulnerability Record Fields

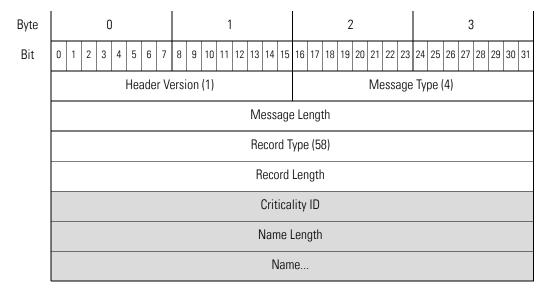
Field	Data Type	Description
Vulnerability ID	uint32	The vulnerability ID number.
Impact	uint32	The vulnerability impact, corresponding to the impact level determined through correlation of intrusion data, host discovery events, and vulnerability assessments. The value can be from 1 to 10, with 10 being the most severe. The impact value of a vulnerability is determined by the writer of the Bugtraq entry.
Exploits	uint8	Indicates whether known exploits exist for the vulnerability. Possible values include:
		• 0 — Yes
		• 1 — No
Remote	uint8	Indicates whether the vulnerability can be exploited across a network. Possible values include:
		• 0 — Yes
		• 1 — No
		Blank — Vulnerability to remote exploits unknown
Entry Date Length	uint32	The length of the entry date field.
Entry Date	string	The date the vulnerability was entered in the database.
Published Date Length	uint32	The length of the published date field.
Published Date	string	The date the vulnerability was published.
Modified Date Length	uint32	The length of the modified date field.
Modified Date	string	The date of the most recent modification to the vulnerability, if applicable.
Title Length	uint32	The length of the title field.
Title	string	The title of the vulnerability.
Short Description Length	uint32	The length of the short description field.
Short Description	string	A summary description of the vulnerability.
Description Length	uint32	The length of the description field.
Description	string	A general description of the vulnerability.

Table 4-4 Vulnerability Record Fields (continued)

Field	Data Type	Description
Technical Description Length	uint32	The length of the technical description field.
Technical Description	string	The technical description of the vulnerability.
Solution Length	uint32	The length of the solution field.
Solution	string	The solution to the vulnerability.

#### **Criticality Record**

The eStreamer service transmits metadata containing host criticality information for an event within a Criticality record, the format of which is shown below. (Criticality information is sent when one of the metadata flags—bits 1, 14, 15, or 20 in the Request Flags field of a request message—is set. See Request Flags, page 2-11.) Note that the Record Type field, which appears after the Message Length field, has a value of 58, indicating a Criticality record.



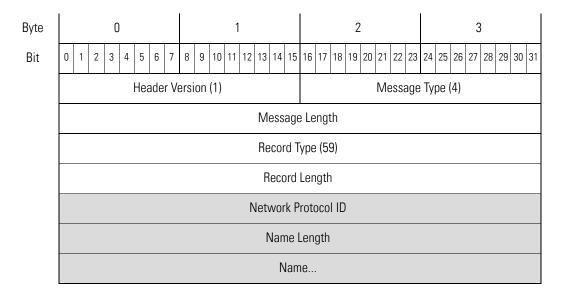
The following table describes the fields in the Criticality record.

Table 4-5 Criticality Record Fields

Field	Data Type	Description
Criticality ID	uint32	The criticality ID number.
Name Length	uint32	The number of bytes included in the criticality level.
Name	string	The criticality level.

#### **Network Protocol Record**

The eStreamer service transmits metadata containing network protocol information for an event within a Network Protocol record, the format of which is shown below. (Network protocol information is sent when one of the metadata flags—bits 1, 14, 15, or 20 in the Request Flags field of a request message—is set. See Request Flags, page 2-11.) Note that the Record Type field, which appears after the Message Length field, has a value of 59, indicating a Network Protocol record.



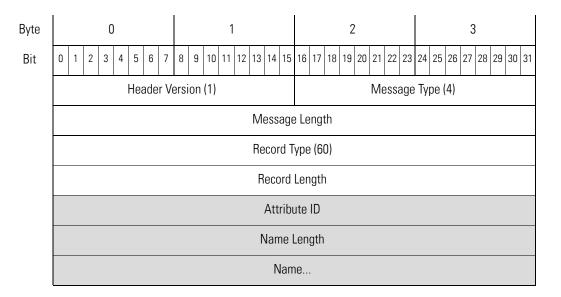
The following table describes the fields in the Network Protocol record.

Table 4-6 Network Protocol Record Fields

Field	Data Type	Description
Network Protocol ID	uint32	The network protocol ID number.
Name Length	uint32	The number of bytes included in the network protocol name.
Name	string	The name of the network protocol.

#### **Attribute Record**

The eStreamer service transmits metadata containing attribute information for an event within an Attribute record, the format of which is shown below. (Attribute information is sent when one of the metadata flags—bits 1, 14, 15, or 20 in the Request Flags field of a request message—is set. See Request Flags, page 2-11.) Note that the Record Type field, which appears after the Message Length field, has a value of 60, indicating an Attribute record.



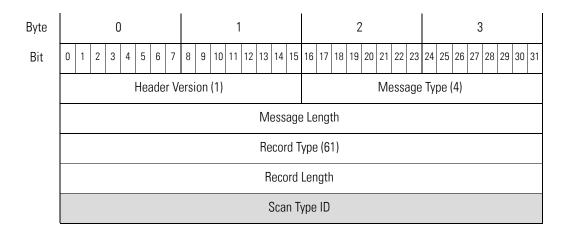
The following table describes the fields in the Attribute record.

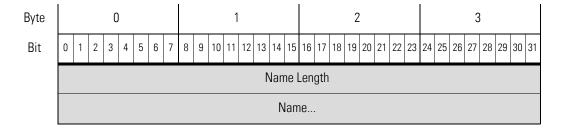
Table 4-7 Attribute Record Fields

Field	Data Type	Description
Attribute ID	uint32	The attribute ID number.
Name Length	uint32	The number of bytes included in the attribute name.
Name	string	The name of the attribute.

## **Scan Type Record**

The eStreamer service transmits metadata containing scan type information for an event within a Scan Type record, the format of which is shown below. (Scan type information is sent when one of the metadata flags—bits 1, 14, 15, or 20 in the Request Flags field of a request message—is set. See Request Flags, page 2-11.) Note that the Record Type field, which appears after the Message Length field, has a value of 61, indicating a Scan Type record.





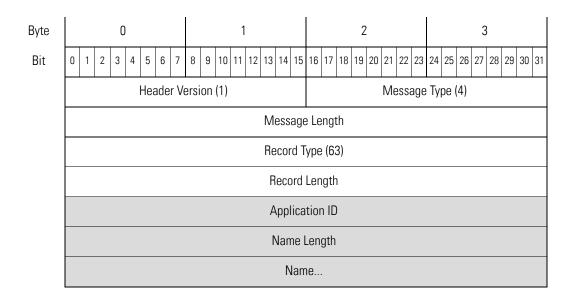
The following table describes the fields in the Scan Type record.

Table 4-8 Scan Type Record Fields

Field	Data Type	Description
Scan Type ID	uint32	The scan type ID number.
Name Length	uint32	The number of bytes included in the scan type name.
Name	string	The name of the scan type.

#### **Server Record**

The eStreamer service transmits metadata containing server information for an event within a Server record, the format of which is shown below. The application ID of the server's application protocol provides the cross-reference to the metadata. (Server information is sent when one of the metadata flags—bits 1, 14, 15, or 20 in the Request Flags field of a request message—is set. See Request Flags, page 2-11.) Note that the Record Type field, which appears after the Message Length field, has a value of 63, indicating a Server record.



The following table describes the fields in the Server record.

Table 4-9 Server Record Fields

Field	Data Type	Description
Application ID	uint32	The application ID number of the application protocol.
Name Length	uint32	The number of bytes included in the server name.
Name	string	The name of the application protocol. For application ID 65535, the name is unknown.

## **Source Type Record**

The eStreamer service transmits metadata containing information about the source application for an event within a Source Type record, the format of which is shown below. (Source type information is sent when one of the metadata flags—bits 1, 14, 15, or 20 in the Request Flags field of a request message—is set. See Request Flags, page 2-11.) Note that the Record Type field, which appears after the Message Length field, has a value of 90, indicating a Source Type record.

Byte				(	)					1						2						3															
Bit	0	1	2	3	4	Ę	5 6	7	8	9	10	1	11 1	2	13	1.	4 15	16	1	17	18	19	2	20	21	22	23	24	25	2	6 2	27	28	29	30	3	ı
		•		•		Н	eade	er V	ers	on	(1)			•		•		Message Type (4)																			
															M	es	sag	e L	er	ngth	1																
															Re	9C(	ord 7	ур	е	(90	)																
															R	le	cord	Le	nę	gth																	
		Source Type ID																																			
	Name Length																																				
	Name																																				

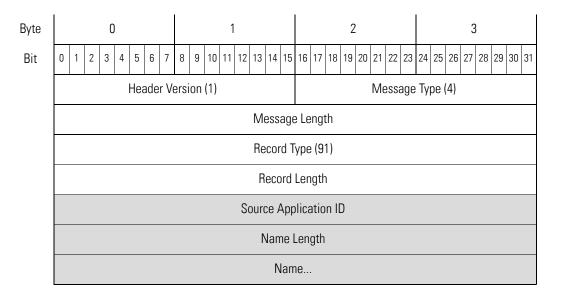
The following table describes the fields in the Source Type record.

Table 4-10 Source Type Record Fields

Field	Data Type	Description
Source Type ID	uint32	The identification number for the source type.
Name Length	uint32	The number of bytes included in the source type name.
Name	string	The name of the source type.

### **Source Application Record**

The eStreamer service transmits metadata containing information about the source application for a host discovery event within a Source Application record, the format of which is shown below. (Source application information is sent when one of the metadata flags—bits 1, 14, 15, or 20 in the Request Flags field of a request message—is set. See Request Flags, page 2-11.) Note that the Record Type field, which appears after the Message Length field, has a value of 91, indicating a Source Application record.



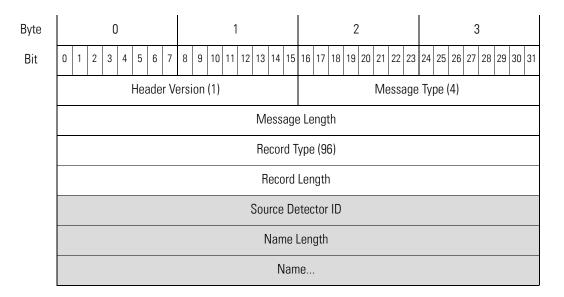
The following table describes the fields in the Source Application record.

Table 4-11 Source Application Record Fields

Field	Data Type	Description
Source Application ID	uint32	The ID number for the source application.
Name Length	uint32	The number of bytes included in the source application name.
Name	string	The name of the source application.

#### **Source Detector Record**

The eStreamer service transmits metadata containing information about the source application for a host discovery event within a Source Type record, the format of which is shown below. (Source type information is sent when one of the metadata flags—bits 1, 14, 15, or 20 in the Request Flags field of a request message—is set. See Request Flags, page 2-11.) Note that the Record Type field, which appears after the Message Length field, has a value of 96, indicating a Source Detector record.



The following table describes the fields in the Source Detector record.

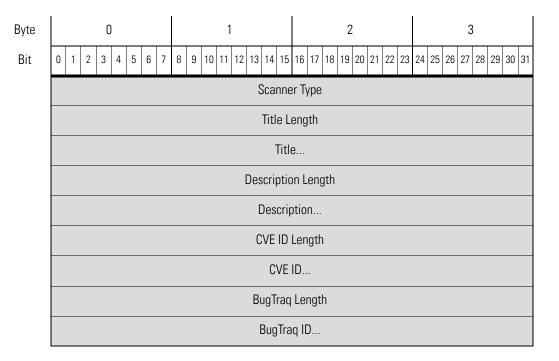
Table 4-12 Source Detector Record Fields

Field	Data Type	Description
Source Detector ID	uint32	The ID string for the source detector.
Name Length	uint32	The number of bytes included in the source type name.
Name	string	The name of the source detector.

## **Third Party Scanner Vulnerability Record**

The eStreamer service transmits metadata containing third-party vulnerability information for an event within a Third Party Scanner Vulnerability record, the format of which is shown below. (Vulnerability information is sent when one of the metadata flags—bits 1, 14, 15, or 20 in the Request Flags field of a request message—is set. See Request Flags, page 2-11.) Note that the Record Type field, which appears after the Message Length field, has a value of 106, indicating a Third Party Scanner Vulnerability record.

Byte	0	1	2	3					
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31					
	Header \	ersion (1)	Message Type (4)						
		Message	e Length						
		Record Ty	vpe (106)						
	Record Length								
	Vulnerability ID								



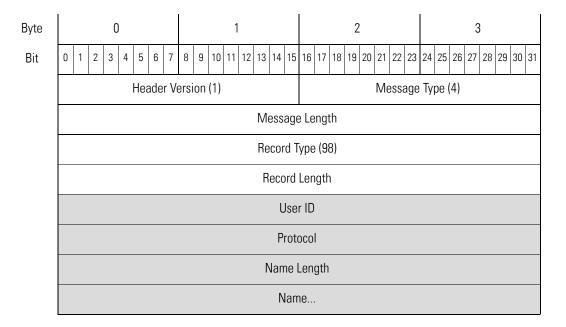
The following table describes the fields in the Vulnerability record.

Table 4-13 Third Party Scanner Vulnerability Record Fields

Field	Data Type	Description
Vulnerability ID	uint32	The third-party vulnerability ID number.
Scanner Type	uint32	The third-party scanner type.
Title Length	uint32	The length of the title field.
Title	string	The title of the vulnerability.
Description Length	uint32	The length of the description field.
Description	string	A general description of the vulnerability.
CVE ID Length	uint32	The length of the CVE ID field.
CVE ID	string	The Common Vulnerabilities and Exposures (CVE) ID number for the vulnerability.
BugTraq ID Length	uint32	The length of the BugTraq ID field.
BugTraq ID	string	The BugTraq ID number for the vulnerability.

#### **User Record**

The eStreamer service transmits metadata containing information about users detected by the system within a User record, the format of which is shown below. (User information is sent when the Version 4 metadata and the policy event request flag—bits 20 and 22, respectively, in the Request Flags field of a request message—is set. See Request Flags, page 2-11.) Note that the Record Type field, which appears after the Message Length field, has a value of 98, indicating a User record.



The following table describes the fields in the User record.

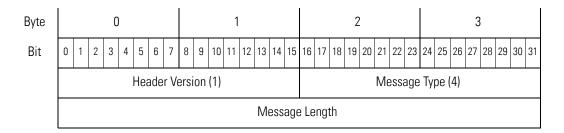
Table 4-14 User Record Fields

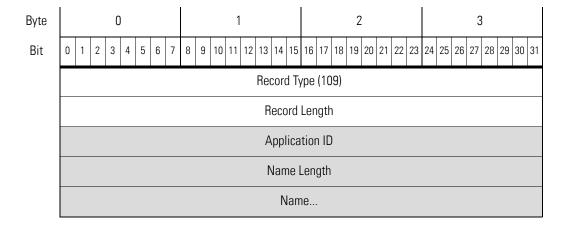
Field	Data Type	Description
User ID	uint32	The ID string for the user.
Protocol	uint32	The protocol for the traffic where the user was detected.
Name Length	uint32	The number of bytes included in the user name.
Name	string	The name of the user.

## **Web Application Record**

The system detects the content of HTTP traffic from websites, if available. Web application metadata for a host discovery event may include the specific type of content (for example, WMV or QuickTime).

The eStreamer service transmits the web application metadata for an event within a Web Application record, the format of which is shown below. (Web application metadata is sent when one of the metadata flags—bits 1, 14, 15, or 20 in the Request Flags field of a request message—is set. See Request Flags, page 2-11.) Note that the Record Type field, which appears after the Message Length field, has a value of 109, indicating a Web Application record.





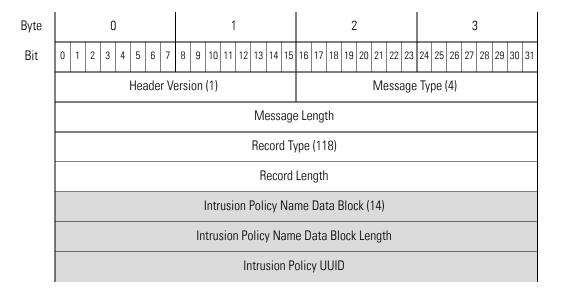
The following table describes the fields in the Web Application record.

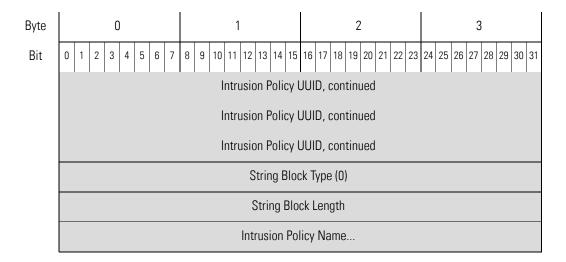
Table 4-15 Web Application Record Fields

Field	Data Type	Description
Application ID	uint32	Application ID number of the web application.
Name Length	uint32	The number of bytes included in the name.
Name	string	The web application content name.

## **Intrusion Policy Name Record**

The eStreamer service transmits metadata containing intrusion policy name information for a connection event within an Intrusion Policy Name record, the format of which is shown below. (Intrusion policy name information is sent when one of the metadata flags—version 4 metadata bit 20 in the Request Flags field of a request message—is set. See Request Flags, page 2-11.) Note that the Intrusion Policy Name record field, which appears after the Message Length field, has a value of 118, indicating an Intrusion Policy Name record. It contains a UUID String data block, block type 14 in the series 2 set of data blocks.





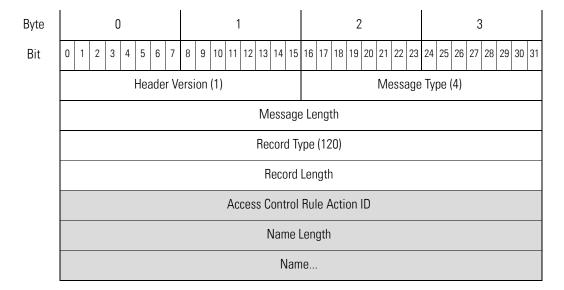
The following table describes the fields in the Intrusion Policy Name data block.

Table 4-16 Intrusion Policy Name Data Block Fields

Field	Data Type	Description
Intrusion Policy Name Data Block Type	uint32	Initiates an Intrusion Policy Name data block. This value is always 14. The block type is a series 2 block.
Intrusion Policy Name Data Block Length	uint32	Length of the data block. Includes the number of bytes of data plus the 8 bytes in the two data block header fields.
Intrusion Policy UUID	uint8[16]	The unique identifier for the intrusion policy associated with the connection event.
String Block Type	uint32	Initiates a String data block containing the name of the intrusion policy. This value is always 0.
String Block Length	uint32	The number of bytes included in the intrusion policy name String data block, including eight bytes for the block type and header fields plus the number of bytes in the intrusion policy name.
Intrusion Policy Name	string	The intrusion policy name.

#### **Access Control Rule Action Record Metadata**

The eStreamer service transmits metadata containing the action associated with a triggered access control rule within an Access Control Rule Action record, the format of which is shown below. (Access Control Rule Action information is sent when the version 4 metadata flag—bit 20 in the Request Flags field of a request message—is set. See Request Flags, page 2-11.) Note that the Access Control Rule Action record field, which appears after the Message Length field, has a value of 120, indicating an Access Control Rule Action record.



The following table describes the fields in the Access Control Rule Action record.

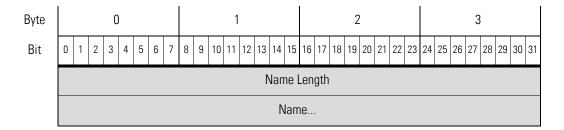
Table 4-17 Access Control Rule Action Record Fields

Field	Data Type	Description
Access Control Rule Action ID	uint32	ID number of the access control rule action.
Name Length	uint32	The number of bytes included in the name.
Name	string	The firewall rule action name.

## **URL Category Record Metadata**

The eStreamer service transmits metadata containing the category name associated with a URL in a connection log within a URL Category record, the format of which is shown below. (URL category information is sent when the version 4 metadata flag—bit 20 in the Request Flags field of a request message—is set. See Request Flags, page 2-11.) Note that the record field, which appears after the Message Length field, has a value of 121, indicating a URL Category record.

Byte				0								1	0 1											3							
Bit	0	0 1 2 3 4 5 6 7 8 9 10 11 12 13 14							14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31					
						Hea	ade	r Ve	ersi	on	(1)										Me	essa	age	Ту	pe (	(4)					
									ess	age	e Length																				
													Red	cord	d Ty	/pe	(12	1)													
													R	eco	rd	Len	gth	l													
													UF	RL C	ate	ego	ry II	D													



The following table describes the fields in the URL Category record.

Table 4-18 URL Category Record Fields

Field	Data Type	Description
URL Category ID	uint32	ID number of the URL category.
Name Length	uint32	The number of bytes included in the name.
Name	string	The URL category name.

# **URL Reputation Record Metadata**

The eStreamer service transmits metadata containing the reputation (that is, risk level) associated with a URL in a connection log within a URL Reputation record, the format of which is shown below. (URL reputation information is sent when the version 4 metadata flag—bit 20 in the Request Flags field of a request message—is set. See Request Flags, page 2-11.) Note that the URL Reputation metadata record field, which appears after the Message Length field, has a value of 122, indicating a URL Reputation metadata record.

Byte			0				1									2	2				3										
Bit	0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 3						31																								
		Header Version (1)						Message Type (4)																							
													М	essa	ige	ge Length															
	Record Type (122)																														
													R	eco	rd	Ler	igth	1													
	URL Reputation ID																														
	Name Length																														
	Name																														

The following table describes the fields in the URL Reputation record.

Table 4-19 URL Reputation Record Fields

Field	Data Type	Description
URL Reputation ID	uint32	ID number of the URL reputation.
Name Length	uint32	The number of bytes included in the name.
Name	string	The URL reputation name.

#### **Access Control Rule Reason Metadata**

The eStreamer service transmits metadata containing information about the reason an access control rule triggered an intrusion event or connection event within an Access Control Rule Reason record, the format of which is shown below. Access control rule reason metadata is sent when the Version 4 metadata flag—bit 20 in the Request Flags field of a request message—is set. See Request Flags, page 2-11. Note that the Record Type field, which appears after the Message Length field, has a value of 124, indicating an Access Control Rule Reason record. It contains an Access Control Rule Reason Block (as documented in Access Control Rule Reason Data Block 5.1+, page 4-176). The Access Control Rule Reason data block is block type 21 in series 2.

Byte	0	1	2	3					
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31					
	Header V	ersion (1)	Message	Type (4)					
		Message	e Length						
		Record Ty	/pe (124)						
		Record	Length						
		Access Control Rule R	eason Block Type (21)						
		ule Block Length							
	Access Contro	I Rule Reason	String Block Type (0)						
	String Block	Type (0), cont.	String Block Length						
	String Block	Length, cont.	Description						

The following table describes the fields in the Access Control Rule ID data block.

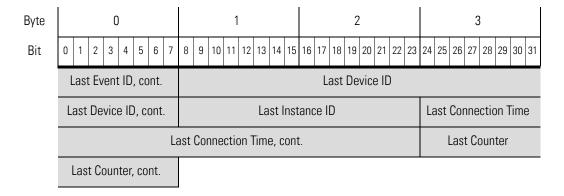
Table 4-20 Access Control Rule Reason Metadata Fields

Field	Data Type	Description
Access Control Rule Reason Block Type	uint32	Initiates an Access Control Rule Reason block. This value is always 21. This is a series 2 data block.
Access Control Rule Reason Block Length	uint32	Total number of bytes in the Access Control Rule Reason block, including eight bytes for the Access Control Rule Reason block type and length fields, plus the number of bytes of data that follows.
Access Control Rule Reason	uint16	The reason the Access Control rule logged the connection.
String Block Type	uint32	Initiates a String data block containing the descriptive name associated with the access control rule reason. This value is always 0.
String Block Length	uint32	The number of bytes included in the name String data block, including eight bytes for the block type and header fields plus the number of bytes in the Description field.
Description	string	Description of the Access Control rule reason.

## **IOC State Data Block for 5.3+**

The IOC State data block provides information about an Indication of Compromise (IOC). It is block type of 150 in series 1. It is used by the host tracker to store information about a compromise on a host. The following diagram shows the structure of an IOC State data block:

Byte	0	1	2	3							
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31							
		IOC State Blo									
		IOC State B	lock Length								
		IOC ID N	Number								
	Disabled	First Seen									
	First Seen, continued	First Event ID									
	First Event ID, cont.		First Device ID								
	First Device ID, cont.	First Inst	ance ID	First Connection Time							
	Fi	rst Connection Time, cont	t.	First Counter							
	First Counter, cont.										
	Last Seen, cont.		Last Event ID								



The following table describes the components of the IOC State data block.

Table 4-21 IOC State Data Block Fields

Field	Data Type	Description
IOC State Data Block Type	uint32	Initiates an IOC State data block. This value is always 150.
IOC State Data Block Length	uint32	Total number of bytes in the IOC State data block, including eight bytes for the IOC State data block type and length fields, plus the number of bytes of data that follows.
IOC ID Number	uint32	Unique ID number for the compromise.
Disabled	uint8	Indicates whether the compromise has been disabled on the host:
		• 0 - The compromise is not disabled.
		• 1 - The compromise is disabled.
First Seen	uint32	Unix timestamp of when this compromise was first seen.
First Event ID	uint32	ID number of the event on which this compromise was first seen.
First Device ID	uint32	ID of the sensor which first detected the IOC.
First Instance ID	uint16	Numerical ID of the Snort instance on the managed device that first detected the compromise.
First Connection Time	uint32	Unix timestamp of the connection where this compromise was first seen.
First Counter	uint16	Counter for the connection on which this compromise was last seen.
		Used to differentiate between multiple connections occurring at the same time.
Last Seen	uint32	Unix timestamp of when this compromise was last seen
Last Event ID	uint32	ID number of the event on which this compromise was last seen.
Last Device ID	uint32	ID of the sensor which most recently detected the IOC.
Last Instance ID	uint16	Numerical ID of the Snort instance on the managed device that last detected the compromise.

Table 4-21 IOC State Data Block Fields (continued)

Field	Data Type	Description
Last Connection Time	uint32	Unix timestamp of the connection on which this compromise was last seen.
Last Counter	uint16	Counter for the connection on which this compromise was last seen. Used to differentiate between multiple connections occurring at the same time.

#### **IOC Name Data Block for 5.3+**

This is a data block that provides the category and event type for an Indication of Compromise (IOC). The record type is 161, with a block type of 39 in series 2. It is exposed as metadata for any event that has IOC information. These include malware events, file events, and intrusion events.

The following diagram shows the structure of an IOC Name data block:

Byte	0	1	2	3									
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31									
	Header V	ersion (1)	Message	Type (4)									
		Message	Message Length										
		Record Ty	ype (161)										
		IOC Name Blo	ock Type (39)										
		IOC Name B	lock Length										
		IOC ID Number											
Category		String Bloo	ck Type (0)										
		String Blo	ck Length										
		Category											
Event Type	String Block Type (0)												
	String Block Length												
		Event <sup>-</sup>	Гуре										

The following table describes the fields in the IOC Name data block.

Table 4-22 IOC Name Data Block Fields

Field	Data Type	Description
IOC Name Data Block Type	uint32	Initiates an IOC Name data block. This value is always 39.
IOC Name Data Block Length	uint32	Total number of bytes in the IOC Name data block, including eight bytes for the IOC Name data block type and length fields, plus the number of bytes of data that follows.
IOC ID Number	uint32	Unique ID number for the compromise.
String Block Type	uint32	Initiates a String data block containing the category associated with the compromise. This value is always 0.
String Block Length	uint32	The number of bytes included in the name String data block, including eight bytes for the block type and header fields plus the number of bytes in the Category field.
Category	string	The category for the compromise. Possible values include:
		CnC Connected
		Exploit Kit
		High Impact Attack
		Low Impact Attack
		Malware Detected
		Malware Executed
		• Dropper Infection
		• Java Compromise
		Word Compromise
		Adobe Reader Compromise
		• Excel Compromise
		PowerPoint Compromise
		QuickTime Compromise
String Block Type	uint32	Initiates a String data block containing the event type associated with the compromise. This value is always 0.

Table 4-22 IOC Name Data Block Fields (continued)

Field	Data Type	Description
String Block Length	uint32	The number of bytes included in the name String data block, including eight bytes for the block type and header fields plus the number of bytes in the Event Type field.
Event Type	string	The event type for the compromise. Possible values include:
		Adobe Reader launched shell
		Dropper Infection Detected by FireAMP
		Excel Compromise Detected by FireAMP
		Excel launched shell
		Impact 1 Intrusion Event - attempted-admin
		Impact 1 Intrusion Event - attempted-user
		Impact 1 Intrusion Event - successful-admin
		Impact 1 Intrusion Event - successful-user
		Impact 1 Intrusion Event - web-application-attack
		Impact 2 Intrusion Event - attempted-admin
		Impact 2 Intrusion Event - attempted-user
		Impact 2 Intrusion Event - successful-admin
		Impact 2 Intrusion Event - successful-user
		Impact 2 Intrusion Event - web-application-attack
		Intrusion Event - exploit-kit
		Intrusion Event - malware-backdoor
		Intrusion Event - malware-CnC
		Java Compromise Detected by FireAMP
		Java launched shell
		PDF Compromise Detected by FireAMP
		PowerPoint Compromise Detected by FireAMP
		PowerPoint launched shell
		QuickTime Compromise Detected by FireAMP
		QuickTime launched shell
		Security Intelligence Event - CnC
		Suspected Botnet Detected by FireAMP
		Threat Detected by FireAMP - Subtype is 'executed'
		Threat Detected by FireAMP - Subtype is not 'executed'
		Threat Detected in File Transfer - Action is not 'block'
		Word Compromise Detected by FireAMP
		Word launched shell

## **Security Intelligence Category Metadata**

The eStreamer service transmits metadata containing information about the Security Intelligence category within a Security Intelligence Category record, the format of which is shown below. Access control rule reason metadata is sent when the Version 4 metadata flag—bit 20 in the Request Flags field of a request message—is set. See Request Flags, page 2-11. Note that the Record Type field, which appears after the Message Length field, has a value of 280, indicating a Security Intelligence Category

record. It contains a Security Intelligence Category data block (as documented in Security Intelligence Category Data Block 5.1+, page 4-177). The Security Intelligence data block is block type 22 in series 2.

Byte	0	1	2	3			
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31			
	Header V	ersion (1)	Message	Type (4)			
		Message	Length				
		Record Ty	ре (280)				
		Record L	Length				
		Security Intelligence Ca	tegory Block Type (22)				
		Security Intelligence C	ategory Block Length				
		Security Intelli	gence List ID				
		Access Contro	l Policy UUID				
		Access Control Polic	cy UUID, continued				
		Access Control Polic	cy UUID, continued				
	Access Control Policy UUID, continued						
	String Block Type (0)						
	String Block Length						
	Security Intelligence List Name						

The following table describes the fields in the Security Intelligence Category record.

Table 4-23 Security Intelligence Category Metadata Fields

Field	Data Type	Description
Security Intelligence Category Block Type	uint32	Initiates an Security Intelligence Category data block. This value is always 22. This is a series 2 data block.
Security Intelligence Category Block Length	uint32	Total number of bytes in the Security Intelligence Category block, including eight bytes for the Security Intelligence Category block type and length fields, plus the number of bytes of data that follows.
Security Intelligence List ID	uint32	The ID of the IP blacklist or whitelist triggered by the connection.
Access Control Policy UUID	uint8[16]	The UUID of the access control policy configured for Security Intelligence.

Table 4-23 Security Intelligence Category Metadata Fields (continued)

Field	Data Type	Description
String Block Type	uint32	Initiates a String data block containing the descriptive name associated with the access control rule reason. This value is always 0.
String Block Length	uint32	The number of bytes included in the name String data block, including eight bytes for the block type and header fields plus the number of bytes in the Security Intelligence List Name field.
Security Intelligence List Name	string	The name of the IP category blacklist or whitelist triggered by the connection.

## **Security Intelligence Source/Destination Record**

The eStreamer service transmits metadata containing whether a Security Intelligence-detected IP address is a source IP address or destination IP address within a Security Intelligence Source/Destination record, the format of which is shown below. (The source/destination IP information is sent when one of the metadata flags—bits 1, 14, 15, or 20 in the Request Flags field of a request message—is set. See Request Flags, page 2-11.) Note that the Record Type field, which appears after the Message Length field, has a value of 281, indicating a Security Intelligence Source/Destination record.

Byte				C	)				1				2						3													
Bit	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
						Не	ade	r Ve	ersio	on	(1)	•					Message Type (4)															
														M	ess	age	e Le	engt	h													
														Re	cor	d Ty	/pe	(28	1)													
														R	leco	rd	Ler	ngth														
	Security Intelligence Source/Destination ID																															
	Security Intelligence Source/Destination Length																															
	Security Intelligence Source/Destination																															

The following table describes the fields in the Security Intelligence Source/Destination record.

Table 4-24 Security Intelligence Source/Destination Record Fields

Field	Data Type	Description
Security Intelligence Source/ Destination ID	uint32	The Security Intelligence source/destination ID number.
Security Intelligence Source/ Destination Length	uint32	The number of bytes included in the Security Intelligence source/destination.
Security Intelligence Source/ Destination	string	Whether the detected IP address is a source or destination IP address.

# **Discovery Event Header 5.2+**

Discovery and connection event messages contain a discovery event header. It conveys the type and subtype of the event, the time the event occurred, the device on which the event occurred, and the structure of the event data in the message. This header is followed by the actual host discovery, user, or connection event data. The structures associated with the different event type/subtype values are described in Host Discovery Structures by Event Type, page 4-36. This header has IPv6 support, and deprecates Discovery Event Header 5.0 - 5.1.1.x, page B-55.

The event type and event subtype fields of the discovery event header identify the structure of the transmitted event message. After the structure of the event data block is determined, your program can parse the message appropriately.

The shaded rows in the following diagram illustrate the format of the discovery event header.

Byte	0	1	2	3					
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31					
	Header V	ersion (1)	Message Type (4)						
	Message Length								
	Record Type								
	Record Length								
	eStreamer Server Timestamp (in events, only if bit 23 is set)								
	Reserved for Future Use (in events, only if bit 23 is set)								

Byte	0	1	2	3				
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31				
Discovery Event Header		Devid	ce ID					
Evolitification		Legacy IP	Address					
		MAC A	ddress					
	MAC Addres	s, continued	Has IPv6	Reserved for future use				
		Event S	Second					
		Event Mic	rosecond					
		Event	Туре					
		Event S	ubtype					
		File Number (Int	ernal Use Only)					
		File Position (Int	ernal Use Only)					
	IPv6 Address							
	IPv6 Address, continued							
	IP√6 Address, continued							
		IPv6 Address	s, continued					

The following table describes the discovery event header.

Table 4-25 Discovery Event Header Fields

Field	Data Types	Description		
Device ID	uint32	ID number of the device that generated the discovery event. You can obtain the metadata for the device by requesting Version 3 and 4 metadata. See Managed Device Record Metadata, page 3-30 for more information.		
Legacy IP Address	uint32	This field is reserved but no longer populated. The IPv4 address is stored in the IPv6 Address field. See IP Addresses, page 1-5 for more information.		
MAC Address	uint8[6]	MAC address of the host involved in the event.		
Has IPv6	uint8	Flag indicating that the host has an IPv6 address.		
Reserved for future uint8 use		Reserved for future use		
Event Second	uint32	UNIX timestamp (seconds since 01/01/1970) that the system generated the event.		

Table 4-25 Discovery Event Header Fields (continued)

Field	Data Types	Description		
Event Microsecond uint32		Microsecond (one millionth of a second) increment that the system generated the event.		
Event Type uint32		Event type (1000 for new events, 1001 for change events, 1002 for user input events, 1050 for full host profile). See Host Discovery Structures by Event Type, page 4-36 for a list of available event types.		
Event Subtype	uint32	Event subtype. See Host Discovery Structures by Event Type, page 4-36 for a list of available event subtypes.		
File Number byte[4]		Serial file number. This field is for Cisco internal use and can be disregarded.		
File Position byte[4]		Event's position in the serial file. This field is for Cisco internuse and can be disregarded.		
IPv6 Address	uin8[16]	IPv6 address. This field is present and used if the Has IPv6 flag is set.		

# **Discovery and Connection Event Types and Subtypes**

The values in the Event Type and Event Subtype fields identify and classify the event contained in a host discovery or user data message. They also identify the structure of the data in the message.

The following table lists the event types and event subtypes for discovery and connection events.

Table 4-26 Discovery and Connection Events by Type and Subtype

Event Name	Event Type	Event Subtype			
New Host	1000	1			
New TCP Server	1000	2			
New Network Protocol	1000	3			
New Transport Protocol	1000	4			
New IP to IP Traffic	1000	5			
New UDP Server	1000	6			
New Client Application	1000	7			
New OS	1000	8			
New IPv6 to IPv6 Traffic	1000	9			
Host IP Address Changed	1001	1			
OS Information Update	1001	2			
Host IP Address Reused	1001	3			
Vulnerability Change	1001	4			
Hops Change	1001	5			
TCP Server Information Update	1001	6			
Host Timeout	1001	7			

Table 4-26 Discovery and Connection Events by Type and Subtype (continued)

Event Name	Event Type	Event Subtype
TCP Port Closed	1001	8
UDP Port Closed	1001	9
UDP Server Information Update	1001	10
TCP Port Timeout	1001	11
UDP Port Timeout	1001	12
MAC Information Change	1001	13
Additional MAC Detected for Host	1001	14
Host Last Seen	1001	15
Host Identified as Router/Bridge	1001	16
Connection Statistics	1001	17
VLAN Tag Information Update	1001	18
Host Deleted: Host Limit Reached	1001	19
Client Application Timeout	1001	20
NetBIOS Name Change	1001	21
NetBIOS Domain Change	1001	22
Host Dropped: Host Limit Reached	1001	23
Banner Update	1001	24
TCP Server Confidence Update	1001	25
UDP Server Confidence Update	1001	26
Identity Conflict	1001	29
Identity Timeout	1001	30
Secondary Host Update	1001	31
Client Application Update	1001	32
User Set Valid Vulnerabilities (Legacy)	1002	1
User Set Invalid Vulnerabilities (Legacy)	1002	2
User Delete Address (Legacy)	1002	3
User Delete Server (Legacy)	1002	4
User Set Host Criticality	1002	5
Host Attribute Add	1002	6
Host Attribute Update	1002	7
Host Attribute Delete	1002	8
Host Attribute Set Value (Legacy)	1002	9
Host Attribute Delete Value (Legacy)	1002	10
Add Scan Result	1002	11
User Set Vulnerability Qualification	1002	12
User Policy Control	1002	13

Table 4-26 Discovery and Connection Events by Type and Subtype (continued)

Event Name	Event Type	Event Subtype
Delete Protocol	1002	14
Delete Client Application	1002	15
User Set Operating System	1002	16
User Account Seen	1002	17
User Account Update	1002	18
User Set Server	1002	19
User Delete Address (Current)	1002	20
User Delete Server (Current)	1002	21
User Set Valid Vulnerabilities (Current)	1002	22
User Set Invalid Vulnerabilities (Current)	1002	23
User Host Criticality	1002	24
Host Attribute Set Value (Current)	1002	25
Host Attribute Delete Value (Current)	1002	26
User Add Host	1002	27
User Add Server	1002	28
User Add Client Application	1002	29
User Add Protocol	1002	30
Reload App	1002	31
Account Delete	1002	32
Connection Statistics	1003	1
Connection Chunks	1003	2
New User Identity	1004	1
User Login	1004	2
Delete User Identity	1004	3
User Identity Dropped: User Limit Reached	1004	4
Full Host Profile	1050	N/A



For information about the data structure used for each event type/subtype, see Host Discovery Structures by Event Type, page 4-36.

# **Host Discovery Structures by Event Type**

eStreamer builds host discovery event messages based on the event type indicated in the discovery event header. The following sub-sections describe the high-level structure for each event type:

- New Host and Host Last Seen Messages, page 4-37
- Server Messages, page 4-38

- New Network Protocol Message, page 4-39
- New Transport Protocol Message, page 4-39
- Client Application Messages, page 4-40
- IP Address Change Message, page 4-40
- Operating System Update Messages, page 4-41
- IP Address Reused and Host Timeout/Deleted Messages, page 4-42
- Vulnerability Change Message, page 4-42
- Hops Change Message, page 4-43
- TCP and UDP Port Closed/Timeout Messages, page 4-43
- MAC Address Messages, page 4-43
- Host Identified as a Bridge/Router Message, page 4-44
- VLAN Tag Information Update Messages, page 4-44
- Change NetBIOS Name Message, page 4-45
- Update Banner Message, page 4-45
- Policy Control Message, page 4-46
- Connection Statistics Data Message, page 4-46
- Connection Chunk Message, page 4-47
- User Set Vulnerabilities Messages for Version 4.6.1+, page 4-47
- User Add and Delete Host Messages, page 4-48
- User Delete Server Message, page 4-49
- User Set Host Criticality Messages, page 4-49
- Attribute Messages, page 4-50
- Attribute Value Messages, page 4-50
- User Server and Operating System Messages, page 4-51
- User Protocol Messages, page 4-51
- User Client Application Messages, page 4-52
- Add Scan Result Messages, page 4-52
- New Operating System Messages, page 4-53
- Identity Conflict and Identity Timeout System Messages, page 4-53

The data block diagrams in the following sections depict the different record data blocks returned in host discovery event messages.

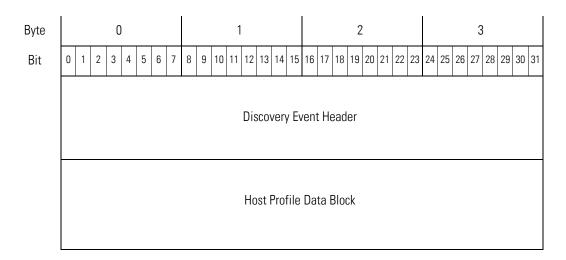
## **New Host and Host Last Seen Messages**

New Host and Host Last Seen event messages have a standard discovery event header and a Host Profile data block (as documented in Host Profile Data Block for 5.2+, page 4-145). The Host Profile data block is block type 139 in series 1.

Note that the Host Last Seen message includes server information only for servers on the host that have changed within the Update Interval set in the discovery detection policy. In other words, only servers that have changed since the system last reported information will be included in the Host Last Seen message.



The Host Profile data block differs depending on which system version created the message. For information on legacy versions of the Host Profile data block, see Legacy Host Data Structures, page B-132.



### **Server Messages**

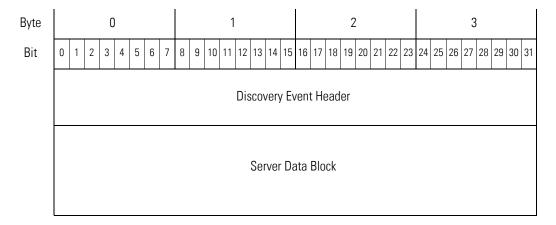
The following TCP and UDP server event messages have a standard discovery event header (as documented in Discovery Event Header 5.2+, page 4-32) followed by a Server data block (as documented in Host Server Data Block 4.10.0+, page 4-121, block type 103 in series 1):

- New TCP Server
- New UDP Server
- TCP Server Information Update
- UDP Server Information Update
- TCP Server Confidence Update
- UDP Server Confidence Update



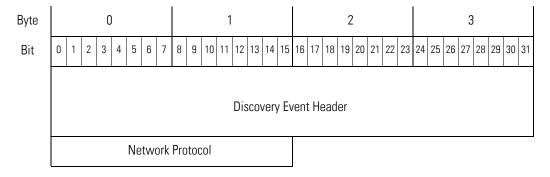
The Server data block differs depending on which system version created the message. For information on the legacy versions of the Server data block, see <u>Understanding Legacy Data Structures</u>, page B-1.

Each of these events uses the following format:



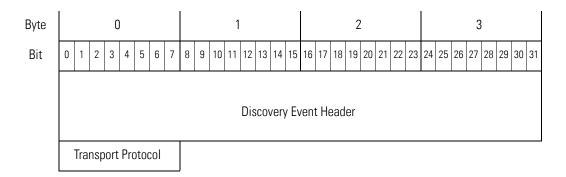
## **New Network Protocol Message**

A New Network Protocol event message has a standard discovery event header (as documented in Discovery Event Header 5.2+, page 4-32) followed by a two-byte field for the network protocol (using protocol values described in following table).



## **New Transport Protocol Message**

A New Transport Protocol event message has a standard discovery event header (as documented in Discovery Event Header 5.2+, page 4-32, block type 4 in series 1) and a one-byte field for the transport protocol number (using values described in following table).



### **Client Application Messages**

New Client Application, Client Application Update, and Client Application Timeout events have the same format and contain a standard discovery event header (as documented in Discovery Event Header 5.2+, page 4-32) followed by a Client Application data block (see Host Client Application Data Block for 5.0+, page 4-138, block type 122 in series 1). The discovery event header has a different record type, event type, and event subtype, depending on the event transmitted.



The Client Application data block differs depending on the system version that created the message. For information on the legacy version of the Client Application data block, see <u>Understanding Legacy Data Structures</u>, page B-1.

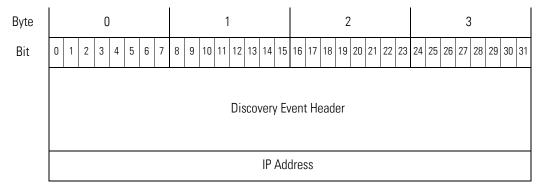
Byte	0	1	2	3											
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31											
	Discovery Event Header														
		Client Applicati	ion Data Block												

## **IP Address Change Message**

The following host discovery messages have a standard discovery event header (as documented in Discovery Event Header 5.2+, page 4-32) and two different forms, structures, one with four bytes for the IP address and one with 16 bytes for the IP address.

Four bytes are used for the IP address (in IP address octets) in the following case:

- New IPv4 to IPv4 Traffic
- Host IP Address Changed, when the RNA event version is less than 10



16 bytes are used for the IP address in the following cases:

- New IPv6 to IPv6 Traffic
- Host IP Address Changed, when the RNA event version is 10

Byte				C	)				1									2									3									
Bit	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31				
	Discovery Event Header																																			
	IP Address																																			
													ΙP	Ac	ldre	SS,	CO	ntir	nue	d																
													ΙP	Ac	ldre	SS,	CO	ntir	nue	d																
													ΙP	Ac	ldre	SS,	CO	ntir	nue	d																

## **Operating System Update Messages**

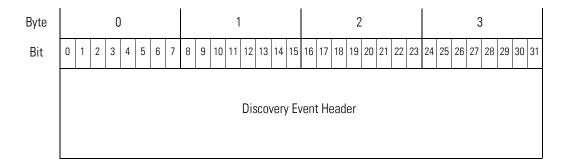
The OS Information Update event message has a standard discovery event header (as documented in Discovery Event Header 5.2+, page 4-32) followed by an Operating System data block (as documented in Operating System Data Block 3.5+, page 4-79, block type 53 in series 1).

Byte				0					1								2									3								
Bit	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31		
	Discovery Event Header																																	
												Ор	era	tin	g Sy	ystı	em	Da	ta I	Blo	ck													

## **IP Address Reused and Host Timeout/Deleted Messages**

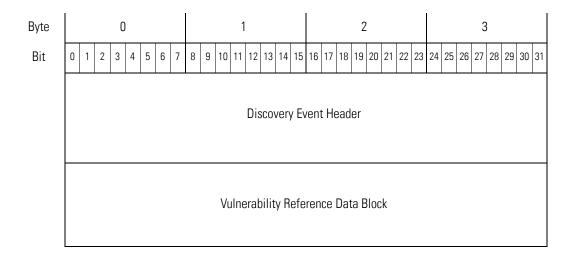
The following host event messages have a standard discovery event header (as documented in Discovery Event Header 5.2+, page 4-32) with no other data:

- Host IP Address Reused
- Host Timeout
- Host Deleted: Host Limit Reached
- Host Dropped: Host Limit Reached



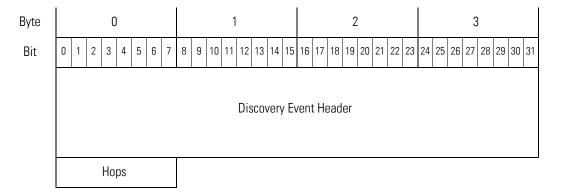
## **Vulnerability Change Message**

A Vulnerability Change event message has a standard discovery event header (as documented in Discovery Event Header 5.2+, page 4-32) followed by a Vulnerability Reference data block (as documented in Vulnerability Reference Data Block, page 4-69, block type 8 in series 1).



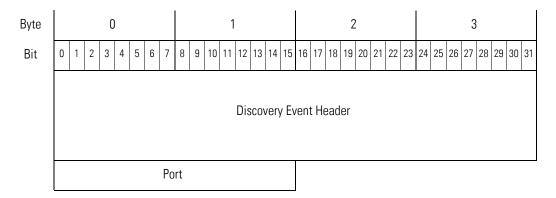
### **Hops Change Message**

A Hops Change event message has a standard discovery event header (as documented in Discovery Event Header 5.2+, page 4-32) followed by a one-byte field for the hops count.



## **TCP and UDP Port Closed/Timeout Messages**

TCP and UDP Port Closed and Port Timeout event messages have a standard discovery event header (as documented in Discovery Event Header 5.2+, page 4-32) followed by a two-byte field for the port number.



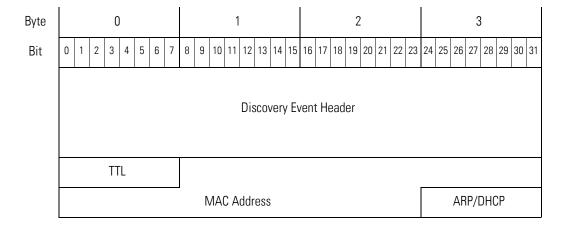
## **MAC Address Messages**

MAC Information Change and Additional MAC Detected for Host messages have a standard discovery event header (as documented in Discovery Event Header 5.2+, page 4-32), 1 byte for the TTL value, 6 bytes for the MAC address, and 1 byte to indicate whether the MAC address was detected via ARP/DHCP traffic as the actual MAC address.



If you receive MAC address messages from a system running version 4.9.x, you must check for the length of the MAC address data block and decode accordingly. If the data block is 8 bytes in length (16 bytes with the header), see MAC Address Messages, page 4-43. If the data block is 12 bytes in length (20 bytes with the header), see Host MAC Address 4.9+, page 4-109.

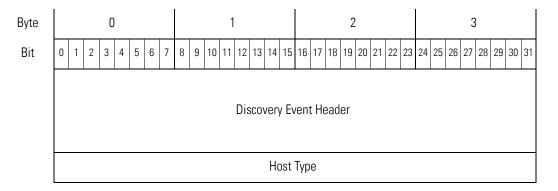
Note that the MAC address data block header is **not** used within MAC Information Change and Additional MAC Detected for Host messages.



## Host Identified as a Bridge/Router Message

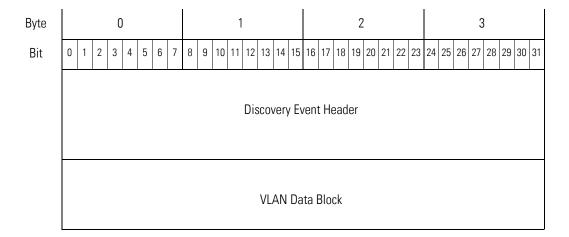
A Host Identified as a Bridge/Router event message has a standard discovery event header (as documented in Discovery Event Header 5.2+, page 4-32) followed by a four-byte field for the value that matches the host type:

- 0 host
- 1 router
- 2 bridge



## **VLAN Tag Information Update Messages**

The VLAN Tag Information Update event has a standard discovery event header (as documented in Discovery Event Header 5.2+, page 4-32) followed by VLAN data block (as documented in VLAN Data Block, page 4-71). The VLAN Data block is block type 14 in the series 1 group of blocks.

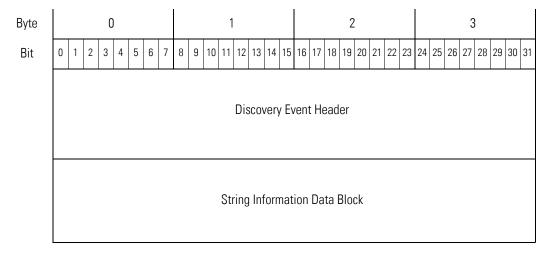


## **Change NetBIOS Name Message**

A Change NetBIOS Name event message has a standard discovery event header (as documented in Discovery Event Header 5.2+, page 4-32) followed by a String Information data block (as documented in String Information Data Block, page 4-73). The String Information data block is block type 35 in series 1.

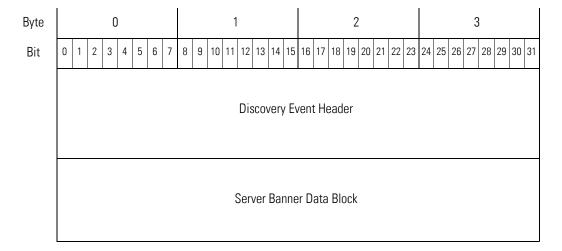


The Change NetBIOS Domain event is not currently generated by the FireSIGHT System.



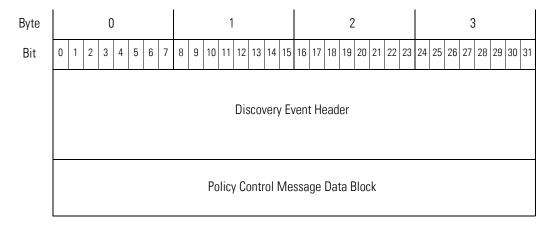
# **Update Banner Message**

An Update Banner event message has a standard discovery event header (as documented in Discovery Event Header 5.2+, page 4-32) followed by a Server Banner data block (as documented in Server Banner Data Block, page 4-72). The server banner data block is block type 37 in series 1.



### **Policy Control Message**

The Policy Control Message event has a standard discovery event header (as documented in Discovery Event Header 5.2+, page 4-32) followed by a Policy Control Message data block. The format of the Policy Control Message data block differs depending on the system version. For information on policy control message data block format for the current version, see Policy Engine Control Message Data Block, page 4-80.

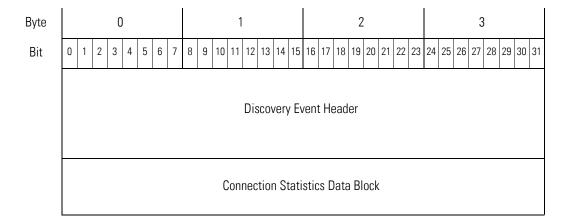


# **Connection Statistics Data Message**

The Connection Statistics event has a standard discovery event header (as documented in Discovery Event Header 5.2+, page 4-32) followed by a Connection Statistics data block. The documentation of each version of the Connection Statistics data block includes the system versions that use it. For information on the connection statistics data block format for version 5.3.1+, see Connection Statistics Data Block 5.3.1+, page 4-112.

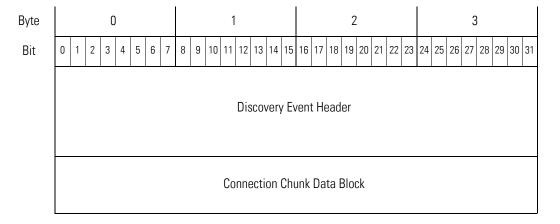


The Connection Statistics data block differs depending on which system version created the message. For information on legacy versions, see the Connection Statistics data block in Understanding Legacy Data Structures, page B-1.



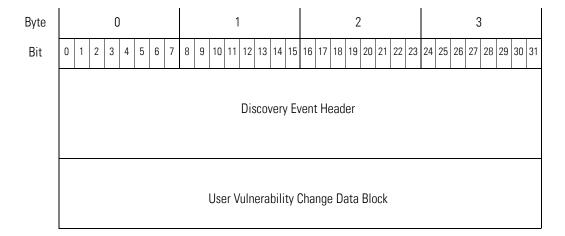
## **Connection Chunk Message**

The Connection Chunk event has a standard discovery event header (as documented in Discovery Event Header 5.2+, page 4-32) followed by a Connection Chunk data block. The format differs depending on the system version. For information on connection chunk data block format for the current version, see Connection Chunk Data Block for 5.1.1+, page 4-94. The Connection Chunk data block is block type 136 in series 1.



## **User Set Vulnerabilities Messages for Version 4.6.1+**

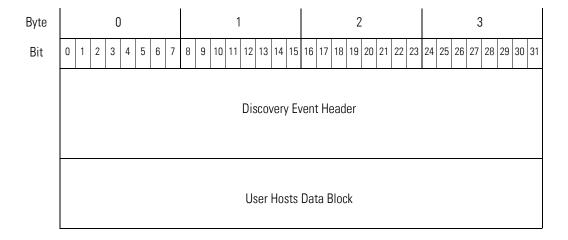
User Set Valid Vulnerabilities, User Set Invalid Vulnerabilities, and User Vulnerability Qualification messages use the same data format: the standard discovery event header (see Discovery Event Header 5.2+, page 4-32) followed by a User Vulnerability change data block (see User Vulnerability Change Data Block 4.7+, page 4-100, block type 80 in series 1). They are differentiated by record type, event type, and event subtype.



## **User Add and Delete Host Messages**

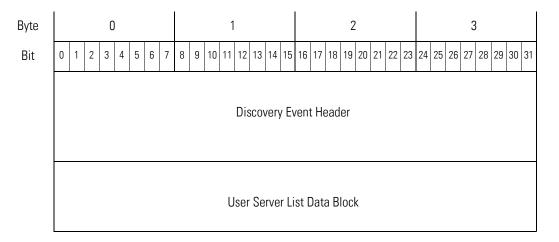
The following host input event messages have the standard discovery event header (see Discovery Event Header 5.2+, page 4-32) followed by a User Hosts data block (see User Hosts Data Block 4.7+, page 4-99, block type 78 in series 1):

- User Delete Address
- User Add Hosts



#### **User Delete Server Message**

User Delete Server messages have the standard discovery event header (see Discovery Event Header 5.2+, page 4-32) followed by a User Server List data block (see User Server List Data Block, page 4-98). The User Server List data block is block type 77 in series 1.



#### **User Set Host Criticality Messages**

User Set Host Criticality messages have the standard discovery event header (see Discovery Event Header 5.2+, page 4-32) followed by a User Criticality Change data block (see User Criticality Change Data Block 4.7+, page 4-102). The User Criticality Change data block is block type 81 in series 1.

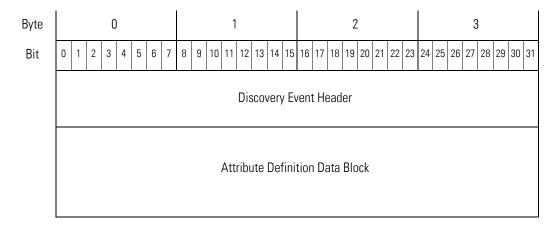
Byte	0	1	2	3
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31
		Discovery E	vent Header	
		User Criticality Cl	hange Data Block	

#### **Attribute Messages**

The following event messages have a standard discovery event header (as documented in Discovery Event Header 5.2+, page 4-32) followed by an Attribute Definition data block (as documented in Attribute Definition Data Block for 4.7+, page 4-81, block type 55 in series 1):

- Add Host Attribute
- Update Host Attribute
- Delete Host Attribute

Each of these events use the following format:

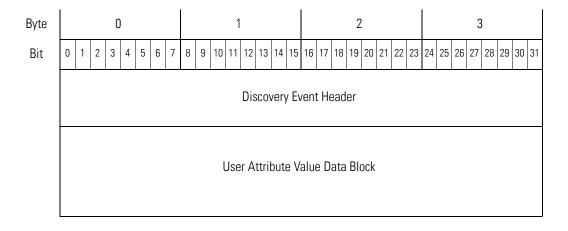


#### **Attribute Value Messages**

The following event messages have a standard discovery event header (as documented in Discovery Event Header 5.2+, page 4-32) followed by a User Attribute Value data block (as documented in User Attribute Value Data Block 4.7+, page 4-103, block type 82 in series 1):

- Set Host Attribute Value
- Delete Host Attribute Value

Each of these events use the following format:

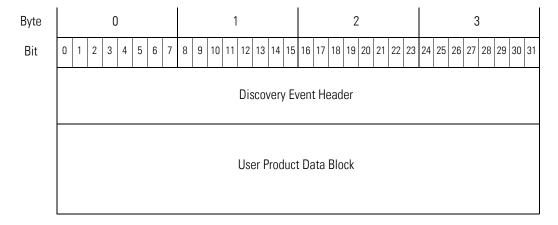


#### **User Server and Operating System Messages**

The following event messages have a standard discovery event header (as documented in Discovery Event Header 5.2+, page 4-32) followed by a User Product data block (as documented in User Product Data Block 5.1+, page 4-153, block type 60 in series 1):

- Set Operating System Definition
- Set Server Definition
- Add Server

Each of these events use the following format:

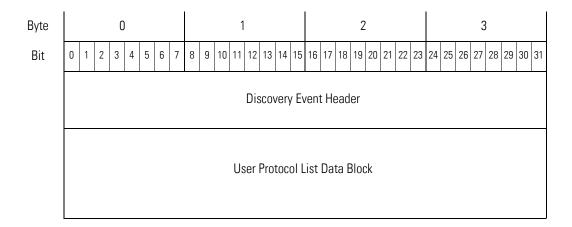


#### **User Protocol Messages**

The following event messages have a standard discovery event header (as documented in Discovery Event Header 5.2+, page 4-32) followed by a User Protocol List data block (as documented in User Protocol List Data Block 4.7+, page 4-105, block type 83 in series 1):

- Delete Protocol
- Add Protocol

Each of these events use the following format:

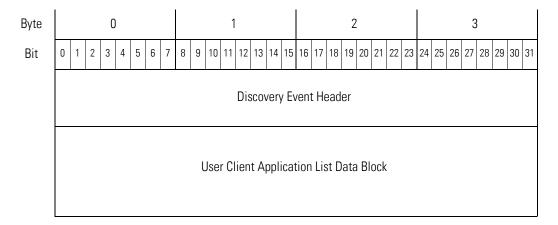


## **User Client Application Messages**

The following event messages have a standard discovery event header (as documented in Discovery Event Header 5.2+, page 4-32) followed by a User Client Application List data block (as documented in User Client Application List Data Block, page 4-87, block type 60 in series 1):

- Delete Client Application
- Add Client Application

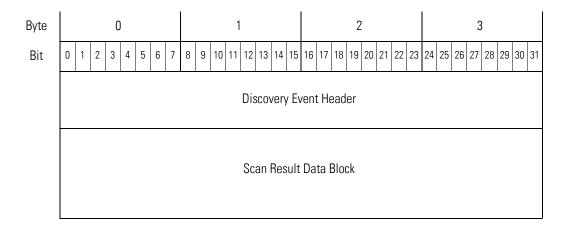
Each of these events use the following format:



#### **Add Scan Result Messages**

The Add Scan Result event message has a standard discovery event header (as documented in Discovery Event Header 5.2+, page 4-32) followed by a Scan Results data block (as documented in Scan Result Data Block 5.2+, page 4-119). The Scan Result data block is block type 142 in series 1.

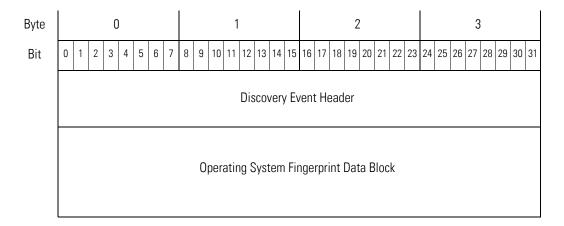
This event uses the following format:



#### **New Operating System Messages**

The New OS event message has a standard discovery event header (as documented in Discovery Event Header 5.2+, page 4-32) followed by an Operating System Fingerprint data block (as documented in Operating System Fingerprint Data Block 5.1+, page 4-142).

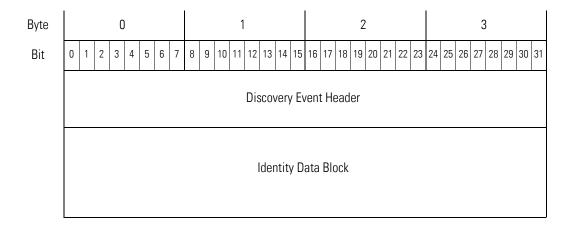
This event uses the following format:



## **Identity Conflict and Identity Timeout System Messages**

The Identity Conflict and Identity Timeout event messages each have a standard discovery event header (as documented in Discovery Event Header 5.2+, page 4-32) followed by an Identity data block (as documented in Identity Data Block, page 4-107). The Identity data block is block type 94 in series 1. These messages are generated when there are conflicts or timeouts in a fingerprint source identity.

This event uses the following format:



### **User Data Structures by Event Type**

eStreamer builds user event messages based on the event type indicated in the discovery event header. The following sub-sections describe the high-level structure for each event type:

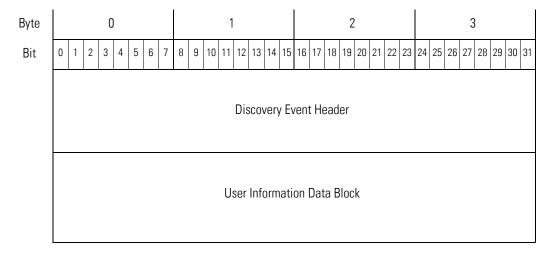
- User Modification Messages, page 4-54
- User Information Update Message Block, page 4-54

#### **User Modification Messages**

When any of the following events occurs through system detection, a user modification message is sent:

- a new user is detected (a New User Identity event—event type 1004, subtype 1),
- a user is removed (a Delete User Identity event—event type 1004, subtype 3)
- a user is dropped (a User Identity Dropped: User Limit Reached event—event type 1004, subtype 4)

User Modification event messages have a standard discovery event header (as documented in Discovery Event Header 5.2+, page 4-32) and a User Information data block (as documented in User Information Data Block, page 4-169). The User Information data block is block type 120 in series 1.



### **User Information Update Message Block**

When the login changes for a user (a User Login event—event type 1004, subtype 2) detected by the system, a user information update message is sent.

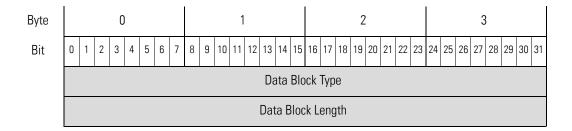
User Information Update event messages have a standard discovery event header (as documented in Discovery Event Header 5.2+, page 4-32) and a User Login Information data block (as documented in User Login Information Data Block 5.1+, page 4-172). The User Login Information data block is block type 121 in series 1.

# **Understanding Discovery (Series 1) Blocks**

Most discovery and connection events incorporate one or more data blocks from the series 1 group of data structures. Each series 1 data block type conveys a particular type of information. The block type number appears in the data block header which precedes the data in the block. For information on block header format, see Data Block Header, page 2-24.

#### **Series 1 Data Block Header**

The series 1 data block header, like the series 2 block header, has two 32-bit integer fields that contain the block's type number and the block length.





The data block length field contains the number of bytes in the entire data block, including the eight bytes of the two data block header fields.

For some block series 1 types, the block header is followed immediately by raw data. In more complex block types, the header may be followed by standard fixed length fields or by the header of a series 1 primitive block that encapsulates another series 1 data block or list of blocks.

#### **Series 1 Primitive Data Blocks**

Both series 1 and series 2 blocks include a set of primitives that encapsulate lists of variable-length blocks as well as variable-length strings and BLOBs within messages. These primitive blocks have the standard series 1 block header discussed above. These primitives appear only within other series 1 data blocks. Any number can be included in a given block type. For details on the structure of the primitive blocks, see the following:

- String Data Block, page 4-63
- BLOB Data Block, page 4-64
- List Data Block, page 4-65
- Generic List Block, page 4-66

# **Host Discovery and Connection Data Blocks**

For the list of block types in host discovery and connection events, see Table 4-27 on page 4-56. The block types in user events are described in Table 4-83 on page 4-160. These are all Series 1 data blocks.

Each entry in the table below contains a link to the subsection where the data block is defined. For each block type, the status (current or legacy) is indicated. A current data block is the latest version. A legacy data block is one that is used for an older version of the product, and the message format can still be requested from eStreamer.

Table 4-27 Host Discovery and Connection Data Block Types

Туре	Content	Data Block Status	Description
0	String	Current	Contains string data. See String Data Block, page 4-63 for more information.
1	Sub-Server	Current	Contains information about a sub-server detected on a server. See Sub-Server Data Block, page 4-66 for more information.
4	Protocol	Current	Contains protocol data. See Protocol Data Block, page 4-68 for more information.
7	Integer Data	Current	Contains integer (numeric) data. See Integer (INT32) Data Block, page 4-69 for more information.
8	Vulnerability	Current	Contains vulnerability data. See Vulnerability Reference Data Block, page 4-69 for more information.
10	BLOB	Current	Contains a raw block of binary data and is used specifically for banners. See BLOB Data Block, page 4-64 for more information.
11	List	Current	Contains a list of other data blocks. See List Data Block, page 4-65 for more information.
14	VLAN	Current	Contains VLAN information. See VLAN Data Block, page 4-71 for more information.

Table 4-27 Host Discovery and Connection Data Block Types (continued)

Туре	Content	Data Block Status	Description
20	Intrusion Impact Alert	Current	Contains intrusion impact alert information. Intrusion impact alert events have slightly different headers than other data blocks. See Intrusion Impact Alert Data 5.3+, page 3-12 for more information.
31	Generic List	Current	Contains generic list information, for example, to encapsulate lists of blocks, such as Client Application blocks, in the Host Profile block. See Generic List Block, page 4-66 for more information.
35	String Information	Current	Contains string information. For example, when used in the Scan Vulnerability data block, the String Information data block contains the CVE identification number data. See String Information Data Block, page 4-73.
37	Server Banner	Current	Contains server banner data. See Server Banner Data Block, page 4-72 for more information.
38	Attribute Address	Legacy	Contains the host attribute address (as documented in earlier versions of the product). The successor block is 146.
39	Attribute List Item	Current	Contains a host attribute list item value. See Attribute List Item Data Block, page 4-75 for more information.
42	Host Client Application	Legacy	Contains client application information for New Client Application events (as documented for earlier versions of the product).
47	Full Host Profile	Legacy	Contains complete host profile information (as documented in earlier versions of the product).
48	Attribute Value	Current	Contains attribute identification numbers and values for host attributes. See Attribute Value Data Block, page 4-76 for more information.
51	Full Sub-Server	Current	Contains information about a sub-server detected on a server. Referenced in Full Server information blocks and in full host profiles. Includes vulnerability information for each sub-server. See Full Sub-Server Data Block, page 4-77 for more information.
53	Operating System	Current	Contains operating system information for Version 3.5+. See Operating System Data Block 3.5+, page 4-79 for more information.
54	Policy Engine Control Message	Current	Contains information on user policy control changes. See Policy Engine Control Message Data Block, page 4-80 for more information.
55	Attribute Definition	Current	Contains information on attribute definitions. See Attribute Definition Data Block for 4.7+, page 4-81 for more information.

Table 4-27 Host Discovery and Connection Data Block Types (continued)

Type	Content	Data Block Status	Description
56	Connection Statistics	Legacy	Contains information for connection statistics events in 4.7 - 4.9.0 (as documented in earlier versions of the product).
57	User Protocol	Current	Contains protocol information from user input. See User Protocol Data Block, page 4-84 for more information.
59	User Client Application	Legacy	Contains client application data from user input. See User Client Application Data Block for 5.0 - 5.1, page B-58 for more information. Superseded by block 138.
60	User Client Application List	Current	Contains lists of user client application data blocks. See User Client Application List Data Block, page 4-87 for more information.
61	IP Range Specification	Legacy	Contains IP address range specifications. See IP Range Specification Data Block for 5.0 - 5.1.1.x, page B-168 for more information. Superseded by block 141.
62	Attribute Specification	Current	Contains an attribute name and value. See Attribute Specification Data Block, page 4-89 for more information.
63	MAC Address Specification	Current	Contains MAC address range specifications. See MAC Address Specification Data Block, page 4-92 for more information.
64	IP Address Specification	Current	Contains lists of IP and MAC address specification blocks. See Address Specification Data Block, page 4-93 for more information.
65	User Product	Legacy	Contains host input data imported from a third-party application, including third-party application string mappings. See User Product Data Block for 5.0.x, page B-62 for more information. The successor block type 118 introduced for 5.0 has an identical structure as block type 65.
66	Connection Chunk	Legacy	Contains connection chunk information. See Connection Chunk Data Block for 5.0 - 5.1, page B-95 for more information. The successor block type 119 introduced for 5.0 has an identical structure as block type 66.
67	Fix List	Current	Contains a fix that applies to a host. See Fix List Data Block, page 4-96 for more information.
71	Generic Scan Results	Legacy	Contains results from an Nmap scan (as documented in earlier versions of the product).
72	Scan Result	Legacy	Contains results from a third-party scan (as documented in earlier versions of the product).

Table 4-27 Host Discovery and Connection Data Block Types (continued)

Туре	Content	Data Block Status	Description
76	User Server	Current	Contains server information from a user input event. See User Server Data Block, page 4-96 for more information.
77	User Server List	Current	Contains lists of user server blocks. See User Server List Data Block, page 4-98 for more information.
78	User Hosts	Current	Contains information about host ranges from a user host input event. See User Hosts Data Block 4.7+, page 4-99 for more information.
79	User Vulnerability	Legacy	Contains information about a vulnerability for a host or hosts (as documented in earlier versions of the product). The successor block introduced for version 5.0 has block type 124.
80	User Host Vulnerability Change	Current	Contains lists of deactivated or activated vulnerabilities. See User Vulnerability Change Data Block 4.7+, page 4-100 for more information.
81	User Criticality	Current	Contains information on criticality changes for a host or host. See User Criticality Change Data Block 4.7+, page 4-102 for more information.
82	User Attribute Value	Current	Contains attribute value changes for a host or hosts. See User Attribute Value Data Block 4.7+, page 4-103 for more information.
83	User Protocol List	Current	Contains lists of protocols for a host or hosts. See User Protocol List Data Block 4.7+, page 4-105 for more information.
85	Vulnerability List	Current	Contains vulnerabilities that apply to a host. See Host Vulnerability Data Block 4.9.0+, page 4-106 for more information.
86	Scan Vulnerability	Legacy	Contains information on vulnerabilities detected by a scan (as documented in earlier versions of the product).
87	Operating System Fingerprint	Legacy	Contains lists of operating system fingerprints. See Operating System Fingerprint Data Block for 5.0 - 5.0.2, page B-77 for more information. The successor block introduced for version 5.1 has block type 130.
88	Server Information	Legacy	Contains server information used in server fingerprints (as documented in earlier versions of the product).
89	Host Server	Legacy	Contains server information for a host (as documented in earlier versions of the product).
90	Full Host Server	Legacy	Contains server information for a host (as documented in earlier versions of the product).

Table 4-27 Host Discovery and Connection Data Block Types (continued)

Туре	Content	Data Block Status	Description
91	Host Profile	Legacy	Contains profile information for a host. See Host Profile Data Block for 5.2+, page 4-145 for more information. The successor block introduced for version 5.1 has block type 132.
92	Full Host Profile	Legacy	Contains complete host profile information (as documented in earlier versions of the product). Supersedes data block 47.
94	Identity Data	Current	Contains identity data for a host. See Identity Data Block, page 4-107 for more information.
95	Host MAC Address	Current	Contains MAC address information for a host. See Host MAC Address 4.9+, page 4-109 for more information.
96	Secondary Host Update	Current	Contains lists of MAC address information reported by a secondary Secondary Host Update, page 4-110.
97	Web Application	Legacy	Contains lists of web application data (as documented in earlier versions of the product). The successor block introduced for version 5.0 has block type 123.
98	Host Server	Legacy	Contains server information for a host (as documented in earlier versions of the product).
99	Full Host Server	Legacy	Contains server information for a host (as documented in earlier versions of the product).
100	Host Client Application	Legacy	Contains client application information for New Client Application events (as documented in earlier versions of the product). The successor block type 122 introduced for version 5.0 has the same structure as block type 100.
101	Connection Statistics	Legacy	Contains information for connection statistics events in 4.9.1+ (as documented in earlier versions of the product).
102	Scan Results	Legacy	Contains information about a vulnerability and is used within Add Scan Result events. See Scan Result Data Block 5.0 - 5.1.1.x, page B-60.
103	Host Server	Current	Contains server information for a host. See Host Server Data Block 4.10.0+, page 4-121 for more information.
104	Full Host Server	Current	Contains server information for a host. See Full Host Server Data Block 4.10.0+, page 4-123 for more information.
105	Server Information	Legacy	Contains server information used in server fingerprints. See Server Information Data Block for 4.10.x, 5.0 - 5.0.2, page 4-127 for more information. The successor block type 117 introduced for 5.0 has an identical structure as block type 105.

Table 4-27 Host Discovery and Connection Data Block Types (continued)

Туре	Content	Data Block Status	Description
106	Full Server Information	Current	Contains information about a server detected on a host. See Full Server Information Data Block, page 4-129 for more information.
108	Generic Scan Results	Current	Contains results from an Nmap scan. See Generic Scan Results Data Block for 4.10.0+, page 4-132 for more information.
109	Scan Vulnerability	Current	Contains information on vulnerabilities detected by a third-party scan. See Scan Vulnerability Data Block for 4.10.0+, page 4-134.
111	Full Host Profile	Legacy	Contains complete host profile information. See Full Host Profile Data Block 5.0 - 5.0.2, page B-132 for more information. Supersedes data block 92.
112	Full Host Client Application	Current	Contains client application information for New Client Application events and includes a list of vulnerabilities. See Full Host Client Application Data Block 5.0+, page 4-137 for more information.
115	Connection Statistics	Legacy	Contains information for connection statistics events in 5.0 - 5.0.2. See Connection Statistics Data Block 5.0 - 5.0.2, page B-78 for more information. The successor block introduced for version 5.1 has block type 126.
117	Server Information	Current	Contains server information used in server fingerprints. See Server Information Data Block for 4.10.x, 5.0 - 5.0.2, page 4-127 for more information.
118	User Product	Legacy	Contains host input data imported from a third-party application, including third-party application string mappings. See User Product Data Block for 5.0.x, page B-62 for more information. The predecessor block type 65, superseded in 5.0, has the same structure as this block type. The successor block introduced for version 5.1 has block type 132.
119	Connection Chunk	Legacy	Contains connection chunk information for versions 4.10.1 - 5.1. See Connection Chunk Data Block for 5.0 - 5.1, page B-95 for more information. The successor block is 136.
122	Host Client Application	Current	Contains client application information for New Client Application events for version 5.0+. See Host Client Application Data Block for 5.0+, page 4-138 for more information. It supersedes block type 100.
123	Web Application	Current	Contains web application data for version 5.0+. See Web Application Data Block for 5.0+, page 4-111 for more information. It supersedes block type 97.
124	User Vulnerability	Current	Contains information about a vulnerability for a host or hosts. See User Vulnerability Data Block 5.0+, page 4-140. It supersedes block type 79.

Table 4-27 Host Discovery and Connection Data Block Types (continued)

Туре	Content	Data Block Status	Description
125	Connection Statistics	Legacy	Contains information for connection statistics events in 4.10.2 (as documented in earlier versions of the product). The successor block introduced for version 5.1 has block type 115.
126	Connection Statistics	Legacy	Contains information for connection statistics events in 5.1. See Connection Statistics Data Block 5.1, page B-83 for more information. It supersedes block type 115. This block type is superseded by block type 137.
130	Operating System Fingerprint	Current	Contains lists of operating system fingerprints. See Operating System Fingerprint Data Block 5.1+, page 4-142 for more information. It supersedes block type 87.
131	Mobile Device Information	Current	Contains information about a detected mobile device's hardware. See Mobile Device Information Data Block for 5.1+, page 4-144 for more information.
132	Host Profile	Legacy	Contains profile information for a host. See Full Host Profile Data Block 5.2.x, page B-150 for more information. It supersedes block type 91. Superseded by block 139.
134	User Product	Current	Contains host input data imported from a third-party application, including third-party application string mappings. See User Product Data Block 5.1+, page 4-153 for more information. This supersedes the predecessor block type 118.
135	Full Host Profile	Legacy	Contains complete host profile information. See Full Host Profile Data Block 5.1.1, page B-141 for more information. Supersedes data block 111.
136	Connection Chunk	Current	Contains connection chunk information. See Connection Chunk Data Block for 5.1.1+, page 4-94 for more information. Supersedes block 119.
137	Connection Statistics	Legacy	Contains information for connection events in 5.1.1. See Connection Chunk Data Block for 5.0 - 5.1, page B-95 for more information. It supersedes block type 126. It is superseded by block type 144.
138	User Client Application	Current	Contains client application data from user input. See User Client Application Data Block for 5.1.1+, page 4-85 for more information. It supersedes block type 59.
139	Host Profile	Current	Contains profile information for a host. See Host Profile Data Block for 5.2+, page 4-145 for more information. It supersedes block type 132.

Table 4-27 Host Discovery and Connection Data Block Types (continued)

Туре	Content	Data Block Status	Description
140	Full Host Profile	Legacy	Contains complete host profile information. See Full Host Profile Data Block 5.3+, page 5-1 for more information. Supersedes data block 135.
141	IP Range Specification	Current	Contains IP address range specifications. See IP Address Range Data Block for 5.2+, page 4-88 for more information. It supersedes block 61.
142	Scan Results	Current	Contains information about a vulnerability and is used within Add Scan Result events. See Scan Result Data Block 5.2+, page 4-119. It supersedes block 102.
143	Host IP	Current	Contains a host's IP address and last seen information. See Host IP Address Data Block, page 4-91 for more information.
144	Connection Statistics	Legacy	Contains information for connection events in 5.2.x. See Connection Statistics Data Block 5.2.x, page B-89 for more information. It supersedes block type 137.
146	Attribute Address	Current	Contains the host attribute address for 5.2+. See Attribute Address Data Block 5.2+, page 4-73 for more information. It supersedes block type 38.
140	Full Host Profile	Current	Contains complete host profile information. See Full Host Profile Data Block 5.3+, page 5-1 for more information. Supersedes data block 135.
152	Connection Statistics	Legacy	Contains information for connection events in 5.3+. See Connection Statistics Data Block 5.3, page B-102 for more information. It supersedes block type 144.
154	Connection Statistics	Current	Contains information for connection events in 5.3+. See Connection Statistics Data Block 5.3.1+, page 4-112 for more information. It supersedes block type 152.

## **String Data Block**

The String data block is used for sending string data in series 1 blocks. It commonly appears within other series 1 data blocks to describe, for example, operating system or server names.

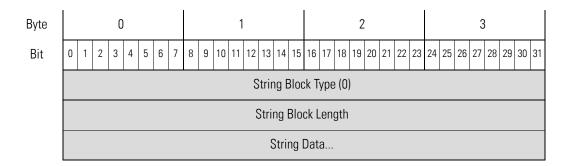
Empty string data blocks (string data blocks containing no string data) have a block length value of 8 and are followed by zero bytes of string data. An empty string data block is returned when there is no content for the string value, as might happen, for example, in the OS vendor string field in an Operating System data block when the vendor of the operating system is unknown.

The String data block has a block type of 0 in the series 1 group of blocks.



Strings returned in this data block are not always null-terminated (that is, they are not always terminated with a 0).

The following diagram shows the format of the String data block:



The following table describes the fields of the String data block.

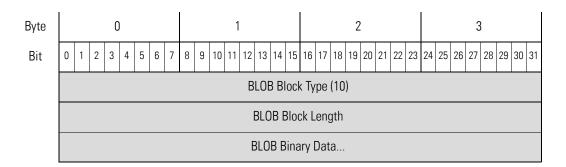
Table 4-28 String Data Block Fields

Field	Data Type	Description
String Block Type	uint32	Initiates a String data block. This value is always 0.
String Block Length	uint32	Combined length of the string data block header and string data.
String Data	string	Contains the string data and may contain a terminating character (null byte) at the end of the string.

## **BLOB Data Block**

The BLOB data block can be used to convey binary data. For example, it is used to hold the server banner captured by the system. The BLOB data block has a block type of 10 in the series 1 group of blocks.

The following diagram shows the format of the BLOB data block:



The following table describes the fields of the BLOB data block.

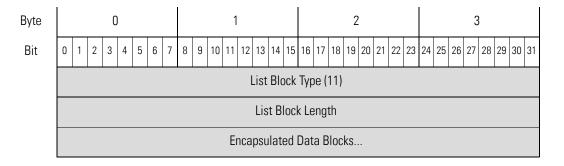
Table 4-29 BLOB Data Block Fields

Field	Data Type	Description
BLOB Block Type	uint32	Initiates a BLOB data block. This value is always 10.
BLOB Block Length	uint32	Number of bytes in the BLOB data block, including eight bytes for the BLOB block type and length fields, plus the length of the binary data that follows.
Binary Data	variable	Contains binary data, typically a server banner.

### **List Data Block**

The List data block is used to encapsulate a list of series 1 data blocks. For example, if a list of TCP servers is being transmitted, the Server data blocks containing the data are encapsulated in a List data block. The List data block has a block type of 11 in the series 1 group of blocks.

The following diagram shows the basic format of a List data block:



The following table describes the fields of the List data block.

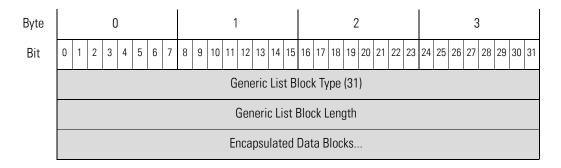
Table 4-30 List Data Block Fields

Field	Data Type	Description
List Block Type	uint32	Initiates a List data block. This value is always 11.
List Block Length	uint32	Number of bytes in the list block and encapsulated data. For example, if there were three sub-server data blocks included in the list, the value here would include the number of bytes in the sub-server blocks, plus eight bytes for the list block header.
Encapsulated Data Blocks	variable	Encapsulated data blocks up to the maximum number of bytes in the list block length.

### **Generic List Block**

The Generic List data block is used to encapsulate a list of series 1 data blocks. For example, when client application information is transmitted within a Host Profile data block, a list of Client Application data blocks are encapsulated by the Generic List data block. The Generic List data block has a block type of 31 in the series 1 group of blocks.

The following diagram shows the basic structure of a Generic List data block:



The following table describes the fields of the Generic List data block.

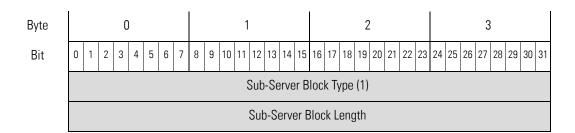
Table 4-31 Generic List Data Block Fields

Field	Number of Bytes	Description
Generic List Block Type	uint32	Initiates a Generic List data block. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List block and encapsulated data blocks. This number includes the eight bytes of the generic list block header fields, plus the number of bytes in all of the encapsulated data blocks.
Encapsulated Data Blocks	variable	Encapsulated data blocks up to the maximum number of bytes in the list block length.

## **Sub-Server Data Block**

The Sub-Server data block conveys information about an individual sub-server, which is a server called by another server on the same host and has associated vulnerabilities. The Sub-Server data block has a block type of 1 in the series 1 group of blocks.

The following diagram shows the format of the Sub-Server data block:



Byte	0 1 2 3			
Bit	0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31			
Sub-Ser ver	String Block Type (0)			
Name	String Block Length			
	Sub-Server Name			
Vendor Name	String Block Type (0)			
Numb	String Block Length			
	Vendor Name			
Version Version	String Block Type (0)			
VOIGIOII	String Block Length			
	Version			

The following table describes the fields of the Sub-Server data block.

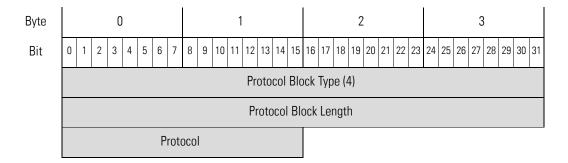
Table 4-32 Sub-Server Data Block Fields

Field	Data Type	Description	
Sub-Server Block Type	uint32	Initiates a Sub-Server data block. This value is always 1.	
Sub-Server Block Length	uint32	Total number of bytes in the Sub-Server data block, including eight bytes for the Sub-Server block type and length fields, plus the number of bytes of data that follows.	
String Block Type	uint32	Initiates a String data block containing the sub-server name. This value is always 0.	
String Block Length	uint32	Number of bytes in the sub-server name String data block, including the string block type and length fields, plus the number of bytes in the sub-server name.	
Sub-Server Name	string	Name of the sub-server.	
String Block Type	uint32	Initiates a String data block that contains the sub-server vendor. This value is always 0.	
String Block Length	uint32	Number of bytes in the vendor name String data block, including the string block type and length fields, plus the number of bytes in the vendor name.	
Vendor Name	string	Sub-server vendor name.	
String Block Type	uint32	Initiates a String data block that contains the sub-server version. This value is always 0.	
String Block Length	uint32	Number of bytes in the Sub-Server version String data block, including the string block type and length fields, plus the number of bytes in the version.	
Version	string	Sub-server version.	

## **Protocol Data Block**

The Protocol data block defines protocols. It is a very simple data block, with only the block type, block length, and the IANA protocol number identifying the protocol. The Protocol data block has a block type of 4 in the series 1 group of blocks.

The following graphic shows the format of the Protocol data block:



The following table describes the fields of the Protocol data block.

Table 4-33 Protocol Data Block Fields

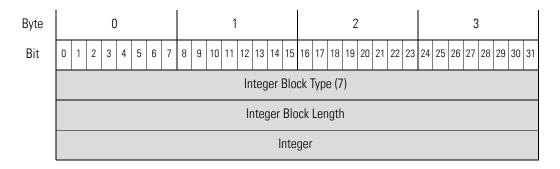
Field	Data Type	Description	
Protocol Block Type	uint32	Initiates a Protocol data block. This value is always 4.	
Protocol Block Length	uint32	Number of bytes in the Protocol data block. This value is always 10.	
Protocol	uint16	IANA protocol number or Ethertype. This is handled differently for Transport and Network layer protocols.	
		Transport layer protocols are identified by the IANA protocol number. For example:	
		• 6 - TCP	
		• 17 - UDP	
		Network layer protocols are identified by the decimal form of the IEEE Registration Authority Ethertype. For example:	
		• 2048 - IP	

## **Integer (INT32) Data Block**

The Integer (INT32) data block is used in List data blocks to convey 32-bit integer data, for example, in the Vulnerability Reference data block where it is used to transmit a list of vulnerability identification numbers.

The Integer data block has a block type of 7 in the series 1 group of blocks.

The following diagram shows the format of the integer data block:



The following table describes the fields of the Integer data block:

Table 4-34 Integer Data Block Fields

Field	Data Type	Description	
Integer Block Type	uint32	Initiates an Integer data block. The value is always 7.	
Integer Block Length	uint32	Number of bytes in the Integer data block. This value is always 12	
Integer	uint32	Contains the integer value.	

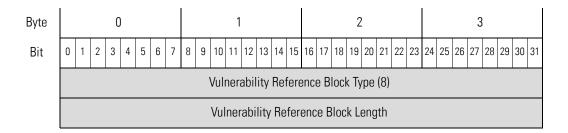
## **Vulnerability Reference Data Block**

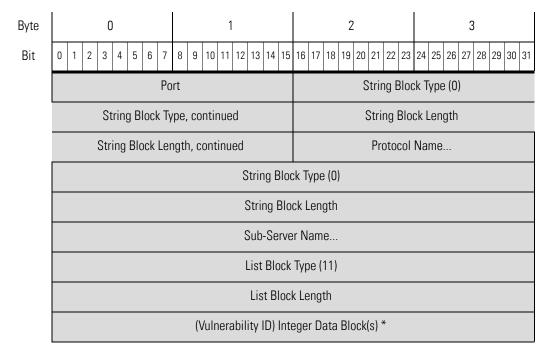
The Vulnerability Reference data block describes the list of vulnerabilities to which a host is subject, including the affected port, protocol, server, and list of related vulnerabilities. The Vulnerability Reference data block has a block type of 8 in the series 1 group of blocks.



An asterisk (\*) next to a series 1 data block name in the following diagram indicates the message may contain zero or more instances of the block.

The following diagram shows the format of the Vulnerability Reference data block:





The following table describes the fields of the Vulnerability Reference data block:

Table 4-35 Vulnerability Reference Data Block Fields

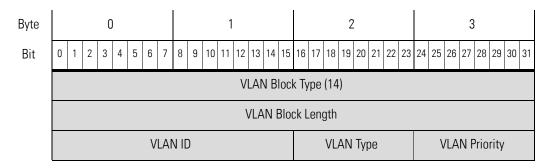
Field	Data Type	Description	
Vulnerability Reference Block Type	uint32	Initiates a Vulnerability Reference data block. This value is always 8.	
Vulnerability Reference Block Length	uint32	Number of bytes in the Vulnerability Reference data block, including eight bytes for the vulnerability reference block type and length fields, plus the number of bytes of vulnerability reference data that follows.	
Port	uint16	Port used by the sub-server affected by the listed vulnerabilities.	
String Block Type	uint32	Initiates a String data block for the protocol affected by the listed vulnerabilities. This value is set to 0.	
String Block Length	uint32	Number of bytes in the String data block for the protocol name, including eight bytes for the string block type and length fields, plus the number of bytes in the protocol name.	
Protocol Name	string	Contains the name of the protocol used by the sub-server affected by the listed vulnerabilities.	
String Block Type	uint32	Initiates a String data block for the sub-server affected by the vulnerability.	
String Block Length	uint32	Number of bytes in the String data block containing the sub-server name, including eight bytes for the String block type and length fields, plus the number of bytes in the sub-server name.	
Sub-Server	string	Contains the name of the sub-server affected by the listed vulnerabilities.	

Table 4-35 Vulnerability Reference Data Block Fields (continued)

Field	Data Type	Description	
List Block Type	uint32	Initiates a list that contains zero or more VDB vulnerability ID numbers encapsulated in Integer data blocks.	
List Block Length	uint32	Number of bytes in the vulnerability ID list, including eight bytes for the list block type and length fields, plus the number of bytes in the encapsulated Integer data blocks.	
(Vulnerability ID) Integer Data Blocks	variable	Contains zero or more Integer data blocks containing vulnerability identification numbers. See Integer (INT32) Data Block, page 4-69 for the data fields that appear in an Integer data block.	

### **VLAN Data Block**

The VLAN data block contains VLAN tag information for a host. The VLAN data block has a block type of 14 in the series 1 group of blocks. The following diagram shows the format of the VLAN data block:



The following table describes the fields of the VLAN data block.

Table 4-36 VLAN Data Block Fields

Field	Data Type	Description	
VLAN Block Type	uint32	Initiates a VLAN data block. This value is always 14.	
VLAN Block Length	uint32	Number of bytes in the VLAN data block. This value is always 12.	
VLAN ID	uint16	Contains the VLAN identification number that indicates which VLAN the host is a member of.	
VLAN Type	uint8	Type of packet encapsulated in the VLAN tag.  • 0 - Ethernet  • 1 - Token Ring	
VLAN Priority	uint8	Priority value included in the VLAN tag.	

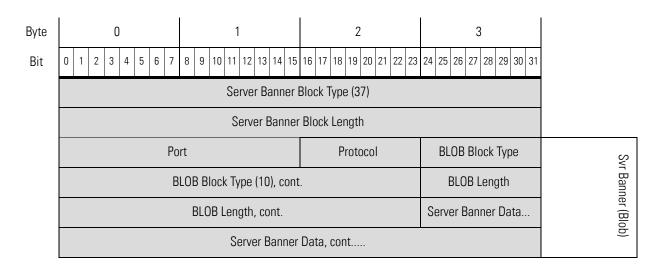
#### **Server Banner Data Block**

The Server Banner data block provides information about the banner for a server running on a host. It contains the server port, protocol, and the banner data. The Server Banner data block has a block type of 37 in the series 1 group of blocks.

The following diagram shows the format of the Server Banner data block.



An asterisk(\*) next to a block type field in the following diagram indicates the message may contain zero or more instances of the series 1 data block.



The following table describes the fields of the Server Banner data block.

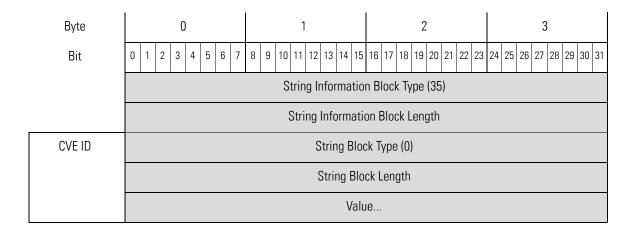
Table 4-37 Server Banner Data Block Fields

Field	Data Type	Description
Server Banner Block Type	uint32	Initiates a Server Banner data block. This value is always 37.
Server Banner Block Length	uint32	Total number of bytes in the Server Banner data block, including the eight bytes in the server banner block type and length fields, plus the number of bytes of data that follows.
Port	uint16	Port number on which the server runs.
Protocol	uint8	Protocol number for the server.
BLOB Block Type	uint32	Initiates a BLOB data block containing server banner data. This value is always 10.
Length	uint32	Total number of bytes in the BLOB data block (typically 264 bytes).
Banner	byte[n]	First $n$ bytes of the packet involved in the server event, where $n$ is equal to or less than 256.

## **String Information Data Block**

The String Information data block contains string data. For example, the String Information data block is used to convey the Common Vulnerabilities and Exposures (CVE) identification string within a Scan Vulnerability data block. The String Information data block has a block type of 35 in the series 1 group of blocks.

The following diagram shows the format of the String Information data block:



The following table describes the fields of the String Information data block.

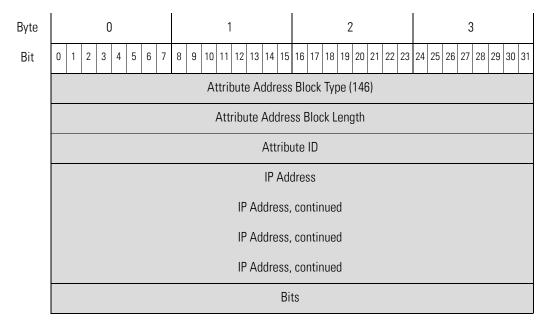
Table 4-38 String Information Data Block Fields

Field	Data Type	Description	
String Information Block Type	uint32	Initiates a String Information data block. This value is always 35.	
String Information Block Length	uint32	Combined length of the String Information data block header and String Information data.	
String Block Type	uint32	Initiates a string data block for the value.	
String Block Length	uint32	Number of bytes in the string data block for the value, including eight bytes for the string block type and length, plus the number of bytes in the value.	
Value	string	The value of the Common Vulnerabilities and Exposures (CVE) identification number for the vulnerability data block where the String Information data block is used.	

### **Attribute Address Data Block 5.2+**

The Attribute Address data block contains an attribute list item and is used within an Attribute Definition data block. It has a block type of 146 in the series 1 group of blocks.

The following diagram shows the basic structure of an Attribute Address data block:



The following table describes the fields of the Attribute Address data block.

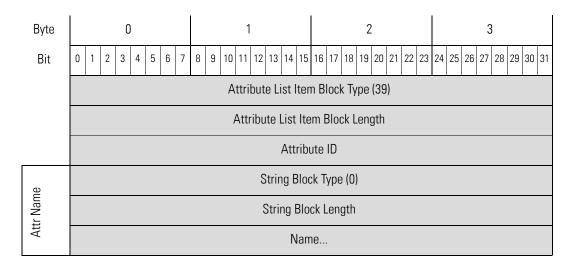
Table 4-39 Attribute Address Data Block 5.2+ Fields

Field	Data Type	Description
Attribute Address Block Type	uint32	Initiates an Attribute Address data block. This value is always 146.
Attribute Address Block Length	uint32	Number of bytes in the Attribute Address data block, including eight bytes for the attribute address block type and length, plus the number of bytes in the attribute address data that follows.
Attribute ID	uint32	Identification number of the affected attribute, if applicable.
IP Address	uint8[16]	IP address of the host, if the address was automatically assigned. The address can be IPv4 or IPv6.
Bits	uint32	Contains the significant bits used to calculate the netmask if an IP address was automatically assigned.

### **Attribute List Item Data Block**

The Attribute List Item data block contains an attribute list item and is used within an Attribute Definition data block. It has a block type of 39 in the series 1 group of blocks.

The following diagram shows the basic structure of an Attribute List Item data block:



The following table describes the fields of the Attribute List Item data block.

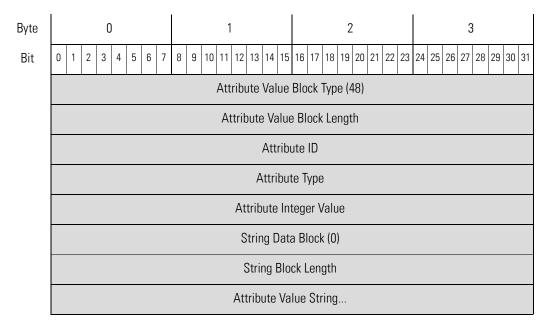
Table 4-40 Attribute List Item Data Block Fields

Field	Data Type	Description
Attribute List Item Block Type	uint32	Initiates an Attribute List Item data block. This value is always 39.
Attribute List Item Block Length	uint32	Number of bytes in the Attribute List Item data block, including eight bytes for the attribute list item block type and length, plus the number of bytes in the attribute list item data that follows.
Attribute ID	uint32	Identification number of the affected attribute, if applicable.
String Block Type	uint32	Initiates a String data block for the attribute list item name. This value is always 0.
String Block Length	uint32	Number of bytes in the String data block for the attribute list item name, including eight bytes for the string block type and length, plus the number of bytes in the attribute list item name.
Name	string	Attribute list item name.

### **Attribute Value Data Block**

The Attribute Value data block conveys attribute identification numbers and values for host attributes. An Attribute Value data block for each attribute applied to the host in the event is included in a list in the Full Host Profile data block. The Attribute Value data block has a block type of 48 in the series 1 group of blocks.

The following diagram shows the format of the Attribute Value data block:



The following table describes the components of the Attribute Value data block.

Table 4-41 Attribute Value Data Block Fields

Field	Data Type	Description
Attribute Value Block Type	uint32	Initiates an Attribute Value data block. This value is always 48.
Attribute Value Block Length	uint32	Total number of bytes in the Attribute Value data block, including eight bytes for the attribute value block type and length fields, plus the number of bytes of attribute block data that follows.
Attribute ID	uint32	The identification number for the attribute.
Attribute Type	uint32	Type of affected attribute. Possible values are:
		• 0 - attribute with text as value; this uses string data
		• 1 - attribute with value in range; this uses integer data
		• 2 - attribute with a list of possible values, this uses integer data
		• 3 - attribute with a URL as value; this uses string data
		• 4 - attribute with binary BLOB as value; this uses string data
Attribute Integer Value	uint32	Integer value for the attribute, if applicable.

Table 4-41 Attribute Value Data Block Fields (continued)

Field	Data Type	Description
String Block Type	uint32	Initiates a String data block containing the attribute name. This value is always 0.
String Block Length	uint32	Number of bytes in the String data block, including the string block type and length fields, plus the number of bytes in the attribute name.
Attribute Value	string	Value of the attribute.

### **Full Sub-Server Data Block**

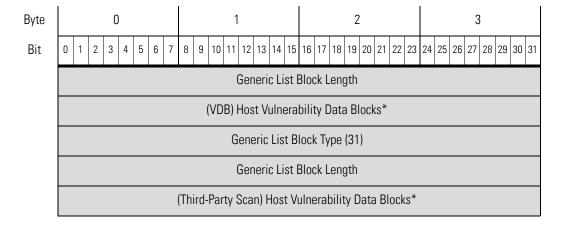
The Full Sub-Server data block conveys information about a sub-server associated with a server detected on a host, and includes information about the sub-server such as its vendor and version and any related VDB and third-party vulnerabilities for the sub-server on the host. A sub-server is a loadable module of a server that has its own associated vulnerabilities. A Full Host Server data block includes a Full Sub-Server data block for each sub-server detected on the host. The Full Sub-Server data block has a block type of 51 in the series 1 group of blocks.



An asterisk (\*) next to a series 1 data block name in the following diagram indicates that multiple instances of the data block may occur.

The following diagram shows the format of the Full Sub-Server data block:

Byte	0	1	2	3					
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31					
		Full Sub-Server	Block Type (51)						
		Full Sub-Server	Block Length						
		String Bloo	k Type (0)						
		String Bloo	ck Length						
		Sub-Server N	ame String						
		String Bloo	k Type (0)						
		String Bloo	ck Length						
		Sub-Server Vendo	or Name String						
		String Bloo	k Type (0)						
	String Block Length								
	Sub-Server Version String								
		Generic List B	ock Type (31)						



The following table describes the components of the Full Sub-Server data block.

Table 4-42 Full Sub-Server Data Block Fields

Field	Data Type	Description
Full Sub-Server Block Type	uint32	Initiates a Full Sub-Server data block. This value is always 51.
Full Sub-Server Block Length	uint32	Total number of bytes in the Full Sub-Server data block, including eight bytes for the Full Sub-Server block type and length fields, plus the number of bytes in the full sub-server data that follows.
String Block Type	uint32	Initiates a String data block containing the sub-server name. This value is always 0.
String Block Length	uint32	Number of bytes in the sub-server name String data block, including eight bytes for the block type and length fields, plus the number of bytes in the sub-server name.
Sub-Server Name	string	Sub-server name.
String Block Type	uint32	Initiates a String data block containing the sub-server vendor's name. This value is always 0.
String Block Length	uint32	Number of bytes in the vendor name String data block, including eight bytes for the block type and length fields, plus the number of bytes in the sub-server vendor name.
Sub-Server Vendor Name	string	Name of the sub-server vendor.
String Block Type	uint32	Initiates a String data block that contains the sub-server version. This value is always 0.
String Block Length	uint32	Number of bytes in the sub-server version String data block, including eight bytes for the block type and length fields, plus the number of bytes in the sub-server version.
Sub-Server Version	string	Sub-server version.
Generic List Block Type	uint32	Initiates a Generic List data block comprising Host Vulnerability data blocks conveying VDB Vulnerability data. This value is always 31.

Table 4-42 Full Sub-Server Data Block Fields (continued)

Field	Data Type	Description
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Host Vulnerability data blocks.
VDB Host Vulnerability Data Blocks *	variable	Host Vulnerability data blocks containing information about host vulnerabilities identified by Cisco. See Host Vulnerability Data Block 4.9.0+, page 4-106 for a description of this data block.
Generic List Block Type	uint32	Initiates a Generic List data block comprising Host Vulnerability data blocks conveying Third-Party Scan Vulnerability data. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Host Vulnerability data blocks.
Third-Party Scan Host Vulnerability Data Blocks *	variable	Host Vulnerability data blocks containing information about host vulnerabilities identified by a third-party vulnerability scanner. See Host Vulnerability Data Block 4.9.0+, page 4-106 for a description of this data block.

# **Operating System Data Block 3.5+**

The operating system data block for Version 3.5+ has a block type of 53 in the series 1 group of blocks. The block includes a fingerprint Universally Unique Identifier (UUID). The following diagram shows the format of an operating system data block in 3.5+.

Byte	0 1 2 3							
Bit	0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 3							
	Operating System Block Type (53)							
	Operating System Block Length							
	Confidence							
OS Fingerprint UUID	Fingerprint UUID							
0015	Fingerprint UUID, continued							
	Fingerprint UUID, continued							
	Fingerprint UUID, continued							

The following table describes the fields of the v3.5 operating system data block.

Table 4-43 Operating System Data Block 3.5+ Fields

Field	Data Type	Description					
Operating System Data Block Type	uint32	Initiates the operating system data block. This value is always 53.					
Operating System Data Block Length	uint32	Number of bytes in the Operating System data block. This value should always be 28: eight bytes for the data block type and length fields, plus four bytes for the confidence value and sixteen bytes for the fingerprint UUID value.					
Confidence	uint32	Confidence percentage value.					
Fingerprint UUID	uint8[16]	Fingerprint identification number, in octets, that acts as a unique identifier for the operating system. The fingerprint UUID maps to the operating system name, vendor, and version in the Cisco database.					

# **Policy Engine Control Message Data Block**

The Policy Engine Control Message data block conveys the control message content for policy types. The Policy Engine Control Message data block has a block type of 54 in the series 1 group of blocks.

The following diagram shows the format of the Policy Engine Control Message data block:

Byte	0				1				2							3													
Bit	0	1	2	3	4	5	6	7	8	9	10	11	12 13	14	15	16	17 1	8	19	20 21	22	23	24	25 2	3 2	7 28	29	30	31
		Policy Engine Control Message Block Type (54)																											
		Policy Engine Control Message Block Length																											
		Туре																											
Control Message		String Block Type (0)																											
ivicoodyc		String Block Length																											
													Cor	ntro	ΙN	less	age.												

The following table describes the components of the Policy Engine Control Message data block.

Table 4-44 Policy Engine Control Message Data Block Fields

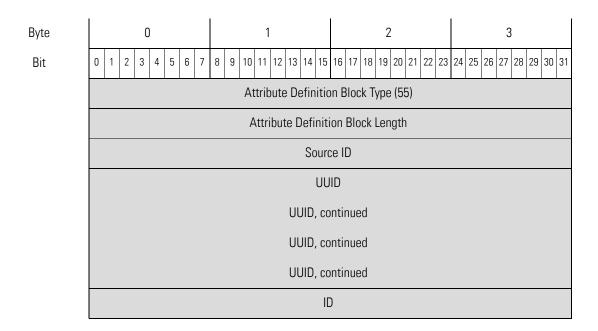
Field	Data Type	Description					
Policy Engine Control Message Block Type	uint32	Initiates a Policy Engine Control Message data block. This value is always 54.					
Policy Engine Control Message Length	uint32	Total number of bytes in the Policy Engine Control Message data block, including eight bytes for the policy engine control block type and length fields, plus the number of bytes of policy engine control data that follows.					
Type	uint32	Indicates the type of policy for the event.					
String Block Type	uint32	Initiates a String data block that contains the control message. This value is always 0.					
String Block Length	uint32	Number of bytes in the control message String data block, including eight bytes for the block type and length fields, plus the number of bytes in the control message.					
Control Message	uint32	The control message from the policy engine.					

### **Attribute Definition Data Block for 4.7+**

The Attribute Definition data block contains the attribute definition in an attribute creation, change, or deletion event and is used within Host Attribute Add events (event type 1002, subtype 6), Host Attribute Update events (event type 1002, subtype 7), and Host Attribute Delete events (event type 1002, subtype 8). It has a block type of 55 in the series 1 group of blocks.

For more information on those events, see Attribute Messages, page 4-50.

The following diagram shows the basic structure of an Attribute Definition data block:



Byte	0	1	2	3							
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31							
Name		String Bloo	ck Type (0)								
		String Blo	ck Length								
		Nan	ne								
		Attribu	te Type								
		Attribute	Category								
		Starting Value fo	or Integer Range								
		Ending Value fo	r Integer Range								
		Auto-Assigned	IP Address Flag								
		Attribute List Iter	m Block Type (39)		List of Attribute List Items						
		Attribute List Item Block Length									
List Item		List Block	Type (11)								
		List Bloc	k Length								
		Attribute L	ist Items								
		Attribute Addres	s Block Type (38)		List of Attribute Addresses						
		7 (441 00000									
Address List		List Block Type (11)									
		List Block Length									
		Attribute Ad	ldress List								

The following table describes the fields of the Attribute Definition data block.

Table 4-45 Attribute Definition Data Block Fields

Field	Data Type	Description
Attribute Definition Block Type	uint32	Initiates an Attribute Definition data block. This value is always 55.
Attribute Definition Block Length	uint32	Number of bytes in the Attribute Definition data block, including eight bytes for the attribute definition block type and length, plus the number of bytes in the attribute definition data that follows.
Source ID	uint32	Identification number that maps to the source of the attribute data. Depending on the source type, this may map to RNA, a user, a scanner, or a third-party application.

Table 4-45 Attribute Definition Data Block Fields (continued)

Field	Data Type	Description
UUID	uint8[16]	An ID number that acts as a unique identifier for the affected attribute.
Attribute ID	uint32	Identification number of the affected attribute, if applicable.
String Block Type	uint32	Initiates a String data block for the attribute definition name. This value is always 0.
String Block Length	uint32	Number of bytes in the String data block for the attribute definition name, including eight bytes for the string block type and length, plus the number of bytes in the attribute definition name.
Name	string	Attribute definition name.
Attribute Type	uint32	Type of attribute. Possible values are:
		• 0 - attribute with text as value; this uses string data
		• 1 - attribute with value in range; this uses integer data
		• 2 - attribute with a list of possible values; this uses integer data
		• 3 - attribute with a URL as value; this uses string data
		• 4 - attribute with binary BLOB as value; this uses string data
Attribute Category	uint32	Attribute category.
Starting Value for Range	uint32	First integer in the integer range for the defined attribute.
Ending Value for Range	uint32	Last integer in the integer range for the defined attribute.
Auto-Assigned IP Address Flag	uint32	Flag indicating if an IP address is auto-assigned based on the attribute.
List Block Type	uint32	Initiates a List data block comprising Attribute List Item data blocks conveying attribute list items. This value is always 11.
List Block Length	uint32	Number of bytes in the list. This number includes the eight bytes of the list block type and length fields, plus all encapsulated Attribute List Item data blocks.
		This field is followed by zero or more Attribute List Item data blocks.
Attribute List Item Block Type	uint32	Initiates the first Attribute List Item data block. This data block can be followed by other Attribute List Item data blocks up to the limit defined in the list block length field.
Attribute List Item Block Length	uint32	Number of bytes in the Attribute List Item String data block, including eight bytes for the block type and header fields, plus the number of bytes in the attribute list item.
Attribute List Item	variable	Attribute List Item data as documented in Attribute List Item Data Block, page 4-75.
List Block Type	uint32	Initiates a List data block comprising Attribute Address data blocks conveying IP addresses for hosts with the attribute. This value is always 11.

Table 4-45 Attribute Definition Data Block Fields (continued)

Field	Data Type	Description	
List Block Length	uint32	Jumber of bytes in the list. This number includes the eight bytes of the list block type and length fields, plus all encapsulated Attribute address data blocks.	
		This field is followed by zero or more Attribute Address data blocks.	
Attribute Address Block Type	uint32	Initiates the first Attribute Address data block. This data block can be followed by other Attribute Address data blocks up to the limit defined in the list block length field.	
Attribute Address Block Length	uint32	Number of bytes in the Attribute Address data block, including eight bytes for the block type and header fields, plus the number of bytes in the attribute address.	
Attribute Address	variable	Attribute Address data as documented in Attribute Address Data Block 5.2+, page 4-73.	

## **User Protocol Data Block**

The User Protocol data block is used to contain information about added protocols, the type of the protocol, and lists of IP address and MAC address ranges for the hosts with the protocol. The User Protocol data block has a block type of 57 in the series 1 group of blocks.

The following diagram shows the basic structure of a User Protocol data block:

Byte	0	1	2	3			
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31			
		User Protocol Block Type (57)					
	User Protocol Block Length						
IP Address Ranges	Generic List Block Type (31)						
	Generic List Block Length						
	IP Range Specification Data Blocks*						
MAC Add. Ranges	Generic List Block Type (31)						
	Generic List Block Length						
	MAC Range Specification Data Blocks						
	Protocol Type	Prote	ocol				

The following table describes the fields of the User Protocol data block.

Table 4-46 User Protocol Data Block Fields

Field	Number of Bytes	Description	
User Protocol Block Type	uint32	Initiates a User Protocol data block. This value is always 57.	
User Protocol Block Length	uint32	Total number of bytes in the User Protocol data block, including eight bytes for the user protocol block type and length fields, plus the number of bytes of user protocol data that follows.	
Generic List Block Type	uint32	Initiates a Generic List data block comprising IP Range Specification data blocks conveying IP address range data. This value is always 31.	
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated IP Range Specification data blocks.	
IP Range Specification Data Blocks *	variable	IP Range Specification data blocks containing information about the IP address ranges for the user input. See IP Address Range Data Block for 5.2+, page 4-88 for a description of this data block.	
Generic List Block Type	uint32	Initiates a Generic List data block comprising MAC Range Specification data blocks conveying MAC address range data. This value is always 31.	
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated MAC Range Specification data blocks.	
MAC Range Specification Data Blocks *	variable	MAC Range Specification data blocks containing information about the MAC address ranges for the user input. See MAC Address Specification Data Block, page 4-92 for a description of this data block.	
Protocol Type	uint8	Indicates the type of the protocol. The protocol can be either 0, for a network layer protocol such as IP, or 1 for a transport layer protocol such as TCP or UDP.	
Protocol	uint16	Indicates the protocol for the data contained in the data block.	

## **User Client Application Data Block for 5.1.1+**

The User Client Application data block contains information about the source of the client application data, the identification number for the user who added the data, and the lists of IP address range data blocks. The payload ID, which was added in Version 5.3.1, specifies the application instance associated with the record. The User Client Application data block has a block type of 138 in the series 1 group of blocks. It replaces block type 59.

The following diagram shows the basic structure of a User Client Application data block:

Byte	0	1	2	3
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31
		User Client Applicat	ion Block Type (138)	
		User Client Applica	ation Block Length	
IP Range Specification		Generic List B	lock Type (31)	
Opcomodition		Generic List I	Block Length	
	IP Range Specification Data Blocks*			
	Application Protocol ID			
	Client Application ID			
Version	String Block Type (0)			
	String Block Length			
	Version			
	Payload Type			
		Web Application ID		

The following table describes the fields of the User Client Application data block.

Table 4-47 User Client Application Data Block Fields

Field	Number of Bytes	Description
User Client Application Block Type	uint32	Initiates a User Client Application data block. This value is always 138.
User Client Application Block Length	uint32	Total number of bytes in the User Client Application data block, including eight bytes for the user client application block type and length fields, plus the number of bytes of user client application data that follows.
Generic List Block Type	uint32	Initiates a Generic List data block comprising IP Range Specification data blocks conveying IP address range data. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated IP Range Specification data blocks.

Number of **Description** Field **Bytes** IP Range Specification variable IP Range Specification data blocks containing information Data Blocks \* about the IP address ranges for the user input. See IP Address Range Data Block for 5.2+, page 4-88 for a description of this data block. **Application Protocol ID** uint32 The internal identification number for the application protocol, if applicable. Client Application ID uint32 The internal identification number of the detected client application, if applicable. String Block Type uint32 Initiates a String data block that contains the client application version. This value is always 0. String Block Length uint32 Number of bytes in the client application version String data block, including the string block type and length fields, plus the number of bytes in the version. Version string Client application version. Payload Type uint32 This field is included for backwards compatibility. It is always

Table 4-47 User Client Application Data Block Fields (continued)

uint32

### **User Client Application List Data Block**

Web Application ID

The User Client Application List data block contains information about the source of the client application data, the identification number for the user who added the data, and the lists of client application blocks. The User Client Application List data block has a block type of 60 in the series 1 group of blocks.

The following diagram shows the basic structure of a User Client Application List data block:

applicable.

Byte	0	1	2	3	
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31	
		User Client Applica	tion Block Type (60)		
		User Client Application Block Length			
	Source Type				
	Source ID				
User Client App List		Generic List B	lock Type (31)		
Blocks	Generic List Block Length				
	User Client Application List Data Blocks				

The internal identification number for the web application, if

The following table describes the fields of the User Client Application List data block.

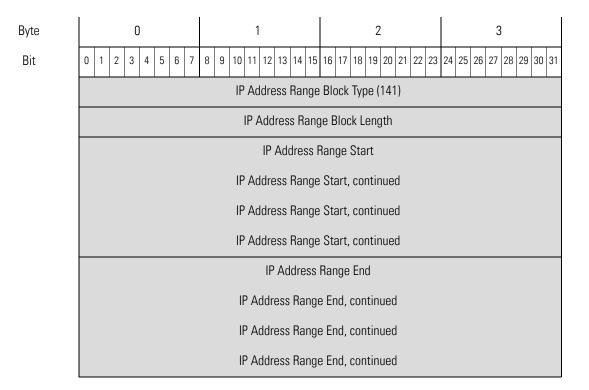
Table 4-48 User Client Application List Data Block Fields

Field	Number of Bytes	Description
User Client Application List Block Type	uint32	Initiates a User Client Application List data block. This value is always 60.
User Client Application List Block Length	uint32	Total number of bytes in the User Client Application List data block, including eight bytes for the user client application list block type and length fields, plus the number of bytes of user client application list data that follows.
Source Type	uint32	Number that maps to the type of data source:
		• 0 if the client data was detected by RNA
		• 1 if the client data was provided by a user
		• 2 if the client data was detected by a third-party scanner
		• 3 if the client data was provided by a command line tool such as nmimport.pl or the Host Input API client
Source ID	uint32	Identification number that maps to the source that added the affected client application. Depending on the source type, this may map to RNA, a user, a scanner, or a third-party application.
Generic List Block Type	uint32	Initiates a Generic List data block. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List block and encapsulated data blocks. This number includes the eight bytes of the generic list block header fields, plus the number of bytes in all of the encapsulated data blocks.
User Client Application Blocks	variable	Encapsulated User Client Application data blocks up to the maximum number of bytes in the list block length. For more information on the User Client Application data block, see User Client Application Data Block for 5.1.1+, page 4-85.

## IP Address Range Data Block for 5.2+

The IP Address Range data block for 5.2+ conveys a range of IP addresses. IP Address Range data blocks are used in User Protocol, User Client Application, Address Specification, User Product, User Server, User Hosts, User Vulnerability, User Criticality, and User Attribute Value data blocks. The IP Address Range data block has a block type of 141 in the series 1 group of blocks.

The following diagram shows the format of the IP Address Range data block:



The following table describes the components of the IP Address Range Specification data block.

Table 4-49 IP Address Range Data Block Fields

Field	Data Type	Description
IP Address Range Block Type	uint32	Initiates a IP Address Range data block. This value is always 61.
IP Address Range Block Length	uint32	Total number of bytes in the IP Address Range data block, including eight bytes for the IP Address Range block type and length fields, plus the number of bytes of IP Address Range data that follows.
IP Address Range Start	uint8[16]	The starting IP address for the IP address range.
IP Address Range End	uint8[16]	The ending IP address for the IP address range.

## **Attribute Specification Data Block**

The Attribute Specification data block conveys the attribute name and value. The Attribute Specification data block has a block type of 62 in the series 1 group of blocks.

The following diagram shows the format of the Attribute Specification data block:

Byte	0 1 2 3
Bit	0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31
	Attribute Specification Block Type (62)
Attribute Name	String Block Type (0)
Numo	String Block Length
	Attribute Name
Attribute Value	String Block Type (0)
Value	String Block Length
	Attribute Value

The following table describes the components of the Attribute Specification data block.

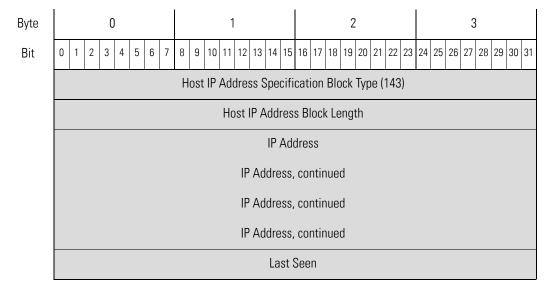
Table 4-50 Attribute Specification Data Block Fields

Field	Data Type	Description
Attribute Specification Block Type	uint32	Initiates an Attribute Specification data block. This value is always 62.
String Block Type	uint32	Initiates a String data block that contains the attribute name. This value is always 0.
String Block Length	uint32	Number of bytes in the attribute name String data block, including eight bytes for the block type and length fields, plus the number of bytes in the attribute name.
Attribute Value	uint32	The value of the attribute.
String Block Type	uint32	Initiates a String data block that contains the attribute name. This value is always 0.
String Block Length	uint32	Number of bytes in the attribute name String data block, including eight bytes for the block type and length fields, plus the number of bytes in the attribute name.
Attribute Name	uint32	The name of the attribute.

### **Host IP Address Data Block**

The Host IP Address data block conveys an individual IP address. The IP address may be either an IPv4 or IPv6 address. Host IP Address data blocks are used in User Protocol, Address Specification, and User Host data blocks. The Host IP data block has a block type of 143 in the series 1 group of blocks.

The following diagram shows the format of the Host IP Address data block:



The following table describes the components of the Host IP Address data block.

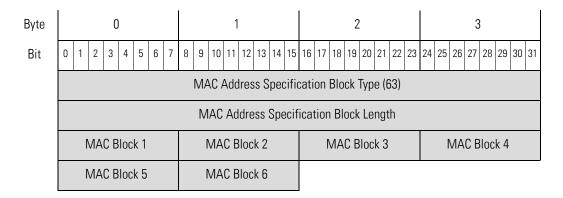
Table 4-51 Host IP Address Data Block Fields

Field	Data Type	Description	
Host IP Address Block Type	uint32	Initiates a Host IP Address data block. This value is always 143.	
Host IP Block Length	uint32	Total number of bytes in the Host IP Address data block, including eight bytes for the Host IP block type and length fields, plus the number of bytes of Host IP Address data that follows.	
IP Address	uint8[16]	The IP address. This can be IPv4 or IPv6.	
Last Seen	uint32	UNIX timestamp that represents the last time the IP address was detected.	

## **MAC Address Specification Data Block**

The MAC Address Specification data block conveys an individual MAC address. MAC Address Specification data blocks are used in User Protocol, Address Specification, and User Hosts data blocks. The MAC Address Specification data block has a block type of 63 in the series 1 group of blocks.

The following diagram shows the format of the MAC Address Specification data block:



The following table describes the components of the MAC Address Specification data block.

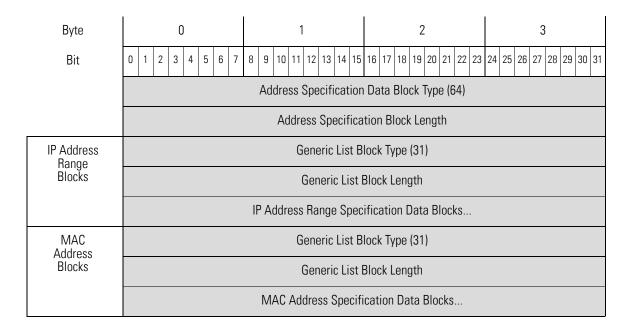
Table 4-52 MAC Address Specification Data Block Fields

Field	Data Type	Description
MAC Address Specification Block Type	uint32	Initiates a MAC Address Specification data block. This value is always 63.
MAC Address Specification Block Length	uint32	Total number of bytes in the MAC Address Specification data block, including eight bytes for the MAC Address Specification block type and length fields, plus the number of bytes of MAC address specification data that follows.
MAC Address Blocks 1 - 6	uint8	The blocks of the MAC address in sequential order.

## **Address Specification Data Block**

The Address Specification data block is used to contain lists of IP address range specifications and MAC address specifications. The Address Specification data block has a block type of 64 in the series 1 group of blocks.

The following diagram shows the basic structure of an Address Specification data block:



The following table describes the fields of the Address Specification data block.

Table 4-53 Address Specification Data Block Fields

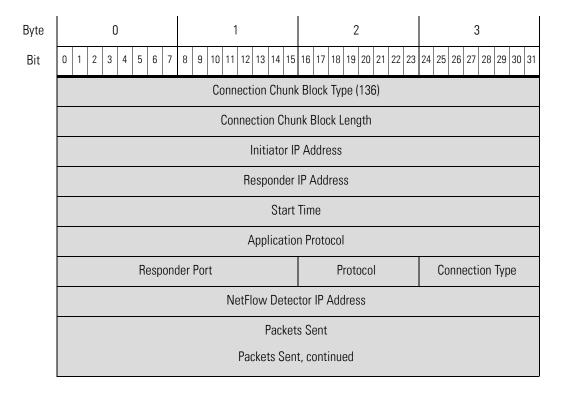
Field	Number of Bytes	Description
Address Specification Data Block Type	uint32	Initiates an Address Specification data block. This value is always 64.
Address Specification Block Length	uint32	Total number of bytes in the Address Specification data block, including eight bytes for the address specification block type and length fields, plus the number of bytes of address specification data that follows.
Generic List Block Type	uint32	Initiates a Generic List data block. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List block and encapsulated data blocks. This number includes the eight bytes of the generic list block header fields, plus the number of bytes in all of the encapsulated data blocks.

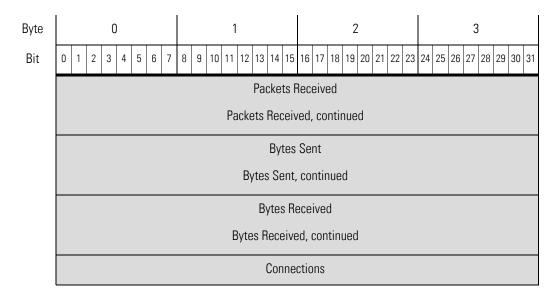
Table 4-53 Address Specification Data Block Fields (continued)

Field	Number of Bytes	Description
IP Address Range Specification Data Blocks	variable	Encapsulated IP Address Range Specification data blocks up to the maximum number of bytes in the list block length. For more information, see IP Address Range Data Block for 5.2+, page 4-88.
Generic List Block Type	uint32	Initiates a Generic List data block. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List block and encapsulated data blocks. This number includes the eight bytes of the generic list block header fields, plus the number of bytes in all of the encapsulated data blocks.
MAC Address Specification Data Blocks	variable	Encapsulated MAC Address Specification data blocks up to the maximum number of bytes in the list block length. For more information, see MAC Address Specification Data Block, page 4-92.

#### **Connection Chunk Data Block for 5.1.1+**

The Connection Chunk data block conveys connection data. It stores connection log data that aggregates over a five-minute period. The Connection Chunk data block has a block type of 136 in the series 1 group of blocks. It supersedes block type 119. The following diagram shows the format of the Connection Chunk data block:





The following table describes the components of the Connection Chunk data block.

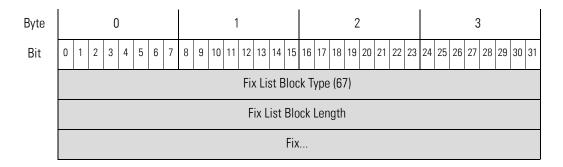
Table 4-54 Connection Chunk Data Block Fields

Field	Data Type	Description
Connection Chunk Block Type	uint32	Initiates a Connection Chunk data block. This value is always 136.
Connection Chunk Block Length	uint32	Total number of bytes in the Connection Chunk data block, including eight bytes for the connection chunk block type and length fields, plus the number of bytes in the connection chunk data that follows.
Initiator IP Address	uint8(4)	IP address of the initiator of this type of connection. This is used with the responder IP address to identify identical connections.
Responder IP Address	uint8(4)	IP address of the responder to this type of connection. This is used with the initiator IP address to identify identical connections.
Start Time	uint32	The starting time for the connection chunk.
Application Protocol	uint32	Identification number for the protocol used in the connection.
Responder Port	uint16	The port used by the responder in the connection chunk.
Protocol	uint8	The protocol for the packet containing the user information.
Connection Type	uint8	The type of connection.
NetFlow Detector IP Address	uint8[4]	IP address of the NetFlow device that detected the connection, in IP address octets.
Packets Sent	uint64	The number of packets sent in the connection chunk.
Packets Received	uint64	The number of packets received in the connection chunk.
Bytes Sent	uint64	The number of bytes sent in the connection chunk.
Bytes Received	uint64	The number of bytes received in the connection chunk.
Connections	uint32	The number of connections over a five-minute period.

#### **Fix List Data Block**

The Fix List data block conveys a fix that applies to a host. A Fix List data block for each fix applied to the affected host is included in a User Product data block. The Fix List data block has a block type of 67 in the series 1 group of blocks.

The following diagram shows the format of the Fix List data block:



The following table describes the components of the Fix List data block.

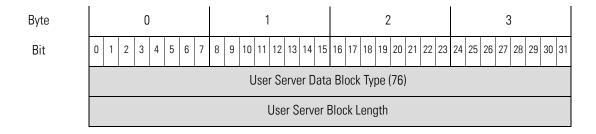
Table 4-55 Fix List Data Block Fields

Field	Data Type	Description
Fix List Block Type	uint32	Initiates a Fix List data block. This value is always 67.
Fix List Block Length	uint32	Total number of bytes in the Fix List data block, including eight bytes for the Fix List block type and length fields, plus the number of bytes of fix identification data that follows.
Fix ID	uint32	The identification number for the fix.

#### **User Server Data Block**

The User Server data block contains server details from a user input event. The User Server data block has a block type of 76 in the series 1 group of blocks.

The following diagram shows the basic structure of a User Server data block:



Byte		0				1				2					3																	
Bit	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
IP Range Specification		Generic List Block Type (31)																														
Opcomoditori		Generic List Block Length																														
	IP Address Range Specification Data Blocks*																															
		Port Protocol																														

The following table describes the fields of the User Server data block.

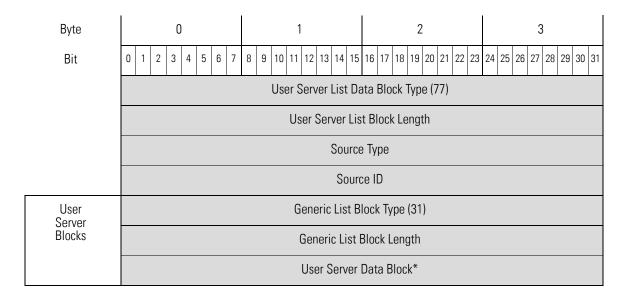
Table 4-56 User Server Data Block Fields

Field	Number of Bytes	Description
User Server Data Block Type	uint32	Initiates a User Server data block. This value is always 76.
User Server Block Length	uint32	Total number of bytes in the User Server data block, including eight bytes for the user server block type and length fields, plus the number of bytes of user server data that follows.
Generic List Block Type	uint32	Initiates a Generic List data block. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List block and encapsulated data blocks. This number includes the eight bytes of the generic list block header fields, plus the number of bytes in all of the encapsulated data blocks.
IP Address Range Specification Data Blocks	variable	Encapsulated IP Address Range Specification data blocks up to the maximum number of bytes in the list block length.
Port	uint16	Port used by the server.
Protocol	uint16	IANA protocol number or Ethertype. This is handled differently for Transport and Network layer protocols.
		Transport layer protocols are identified by the IANA protocol number. For example:
		• 6 - TCP
		• 17 - UDP
		Network layer protocols are identified by the decimal form of the IEEE Registration Authority Ethertype. For example:
		• 2048 - IP

### **User Server List Data Block**

The User Server List data block contains a list of server data blocks from a user input event. The User Server List data block has a block type of 77 in the series 1 group of blocks.

The following diagram shows the basic structure of a User Server List data block:



The following table describes the fields of the User Server List data block.

Table 4-57 User Server List Data Block Fields

Field	Number of Bytes	Description
User Server List Data Block Type	uint32	Initiates a User Server List data block. This value is always 77.
User Server List Block Length	uint32	Total number of bytes in the User Server List data block, including eight bytes for the user server list block type and length fields, plus the number of bytes of user server list data that follows.
Source Type	uint32	Number that maps to the type of data source:
		• 0 if the server data was detected by RNA
		• 1 if the server data was provided by a user
		• 2 if the server data was detected by a third-party scanner
		• 3 if the server data was provided by a command line tool such as nmimport.pl or the Host Input API client
Source ID	uint32	Identification number that maps to the source of the server data. Depending on the source type, this may map to RNA, a user, a scanner, or a third-party application.
Generic List Block Type	uint32	Initiates a Generic List data block. This value is always 31.

Table 4-57 User Server List Data Block Fields (continued)

Field	Number of Bytes	Description
Generic List Block Length	uint32	Number of bytes in the Generic List block and encapsulated data blocks. This number includes the eight bytes of the generic list block header fields, plus the number of bytes in all of the encapsulated data blocks.
User Server Data Blocks	variable	Encapsulated User Server data blocks up to the maximum number of bytes in the list block length.

### **User Hosts Data Block 4.7+**

The User Hosts data block is used in User Add and Delete Host Messages, page 4-48 to contain information about host ranges and user and source identity from a user host input event. The User Hosts data block has a block type of 78 in the series 1 group of blocks.

The following diagram shows the basic structure of a User Hosts data block:

Byte	0	1	2	3			
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31			
		User Hosts Blo	ock Type (78)				
		User Hosts B	lock Length				
IP Ranges		Generic List BI	ock Type (31)				
riunges		Generic List E	Block Length				
		IP Range Specification Data Blocks*					
MAC Ranges		Generic List BI	ock Type (31)				
riunges		Generic List Block Length					
		MAC Range Specification Data Blocks					
		Source ID					
		Source	Туре				

The following table describes the fields of the User Hosts data block.

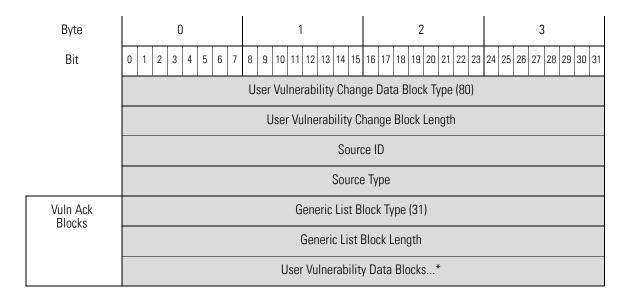
Table 4-58 User Hosts Data Block Fields

Field	Number of Bytes	Description
User Hosts Block Type	uint32	Initiates a User Hosts data block. This value is always 78.
User Hosts Block Length	uint32	Total number of bytes in the User Hosts data block, including eight bytes for the user hosts block type and length fields, plus the number of bytes of user hosts data that follows.
Generic List Block Type	uint32	Initiates a Generic List data block comprising IP Range Specification data blocks conveying IP address range data. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated IP Range Specification data blocks.
IP Range Specification Data Blocks *	variable	IP Range Specification data blocks containing information about the IP address ranges for the user input. See IP Address Range Data Block for 5.2+, page 4-88 for a description of this data block.
Generic List Block Type	uint32	Initiates a Generic List data block comprising MAC Range Specification data blocks conveying MAC address range data. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated MAC Range Specification data blocks.
MAC Range Specification Data Blocks *	variable	MAC Range Specification data blocks containing information about the MAC address ranges for the user input. See MAC Address Specification Data Block, page 4-92 for a description of this data block.
Source ID	uint32	Identification number that maps to the source that added or updated the hostdata. Depending on the source type, this may map to RNA, a user, a scanner, or a third-party application.
Source Type	uint32	Number that maps to the type of data source:
		• 0 if the host data was detected by RNA
		• 1 if the host data was provided by a user
		• 2 if the host data was detected by a third-party scanner
		• 3 if the host data was provided by a command line tool such as nmimport.pl or the Host Input API client

### **User Vulnerability Change Data Block 4.7+**

The User Vulnerability Change data block contains a list of deactivated vulnerabilities for the host, the identification number for the user who deactivated the vulnerabilities, information about the source that supplied the vulnerability changes, and the criticality value. The User Vulnerability Change data block has a block type of 80 in the series 1 group of blocks. Changes from the previous User Vulnerability Change data block include a new source type field and the use of the Generic list data block instead of the List data block to store vulnerability deactivations. This data block is used in user vulnerability change messages as documented in User Set Vulnerabilities Messages for Version 4.6.1+, page 4-47.

The following diagram shows the basic structure of a User Vulnerability Change data block:



The following table describes the fields of the Generic List data block.

Table 4-59 User Vulnerability Change Data Block Fields

Field	Number of Bytes	Description			
User Vulnerability Change Data Block Type	uint32	Initiates a User Vulnerability Change data block. This value is always 80.			
User Vulnerability Change Block Length	uint32	Total number of bytes in the User Vulnerability Change data block, including eight bytes for the host vulnerability block type and length fields, plus the number of bytes of host vulnerability data that follows.			
Source ID	uint32	Identification number that maps to the source that updated or added the host vulnerability change value. Depending on the source type, this may map to RNA, a user, a scanner, or a third-party application.			
Source Type	uint32	Number that maps to the type of data source:			
		o if the host vulnerability data was detected by RNA			
		• 1 if the host vulnerability data was provided by a user			
		• 2 if the host vulnerability data was detected by a third-party scanner			
		• 3 if the host vulnerability data was provided by a command line tool such as nmimport.pl or the Host Input API client			
Type	uint32	Type of vulnerability.			
Generic List Block Type	uint32	Initiates a Generic List data block. This value is always 31.			

Table 4-59 User Vulnerability Change Data Block Fields (continued)

Field	Number of Bytes	Description
Generic List Block Length	uint32	Number of bytes in the Generic List block and encapsulated data blocks. This number includes the eight bytes of the generic list block header fields, plus the number of bytes in all of the encapsulated data blocks.
User Vulnerability Data Blocks	variable	Encapsulated User Vulnerability data blocks up to the maximum number of bytes in the list block length. For more information, see User Vulnerability Data Block 5.0+, page 4-140.

## **User Criticality Change Data Block 4.7+**

The User Criticality data block is used to contain a list of IP address range specifications for hosts where the host criticality changed, the identification number for the user who updated the criticality value, information about the source that supplied the criticality value, and the criticality value. The User Criticality data block has a block type of 81 in the series 1 group of blocks. Changes from the previous User Criticality data block include a new source type field and the use of the Generic list data block instead of the List data block to store IP addresses.

The User Criticality data block is used in user set host criticality messages as documented in User Set Host Criticality Messages, page 4-49.

The following diagram shows the basic structure of a User Criticality data block:

Byte	0	1	2	3					
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31					
		User Criticality Data Block Type (81)							
		User Criticality	Block Length						
IP Address Range Blocks		Generic List Block Type (31)							
Trange Brooks		Generic List Block Length							
		IP Address Range Specification Data Blocks							
		Source ID							
	Source Type								
		Criticality	Value						

The following table describes the fields of the User Criticality data block.

Table 4-60 User Criticality Data Block Fields

Field	Number of Bytes	Description			
User Criticality Data Block Type	uint32	Initiates a User Criticality data block. This value is always 81.			
User Criticality Block Length	uint32	Total number of bytes in the User Criticality data block, including eight bytes for the user criticality block type and length fields, plus the number of bytes of user criticality data that follows.			
Generic List Block Type	uint32	Initiates a Generic List data block. This value is always 31.			
Generic List Block Length	uint32	Number of bytes in the Generic List block and encapsulated data blocks. This number includes the eight bytes of the generic list block header fields, plus the number of bytes in all of the encapsulated data blocks.			
IP Address Range Specification Data Blocks	variable	Encapsulated IP Address Range Specification data blocks up to the maximum number of bytes in the list block length.			
Source ID	uint32	Identification number that maps to the source that updated or added the user criticality value. Depending on the source type, this may map to RNA, a user, a scanner, or a third-party application.			
Source Type	uint32	Number that maps to the type of data source:			
		o if the user criticality value was provided by RNA			
		• 1 if the user criticality value was provided by a user			
		• 2 if the user criticality value was provided by a third-party scanner			
		• 3 if the user criticality value was provided by a command line tool such as nmimport.pl or the Host Input API client			
Criticality Value	uint32	User criticality value.			

### **User Attribute Value Data Block 4.7+**

The User Attribute Value data block contains a list of IP address ranges that indicate the hosts where the attribute value has changed, together with the identification number for the user who added the attribute value, information about the source that supplied the attribute value, and the BLOB data block containing the attribute value. The User Attribute Value data block has a block type of 82 in the series 1 group of blocks. Changes from the previous User Attribute Value data block include a new source type field and the use of the Generic list data block instead of the List data block to store IP addresses.

The following diagram shows the structure of a User Attribute Value data block:

Byte	0	1	2	3
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31
		User Attribute Value	Data Block Type (82)	
		User Attribute Va	lue Block Length	
IP Address Range Blocks		Generic List Bl	lock Type (31)	
Hunge Blocks		Generic List E	Block Length	
	IP Address Range Specification Data Blocks			
	Source ID			
	Source Type			
	Attribute ID			
Value	BLOB Block Type (10)			
		BLOB Bloc	ck Length	
		Valu	е	

The following table describes the fields of the User Attribute Value data block.

Table 4-61 User Attribute Value Data Block Fields

Field	Number of Bytes	Description
User Attribute Value Data Block Type	uint32	Initiates a User Attribute Value data block. This value is always 82.
User Attribute Value Block Length	uint32	Total number of bytes in the Attribute Value data block, including eight bytes for the user attribute value block type and length fields, plus the number of bytes of user attribute value data that follows.
Generic List Block Type	uint32	Initiates a Generic List data block. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List block and encapsulated data blocks. This number includes the eight bytes of the generic list block header fields, plus the number of bytes in all of the encapsulated data blocks.
IP Address Range Specification Data Blocks	variable	IP Address Range Specification data blocks (each with a start IP address and end IP address) up to the maximum number of bytes in the list block length.

Table 4-61	I Iser Δttı	ihute Value	Data Bloc	k Fields	(continued)

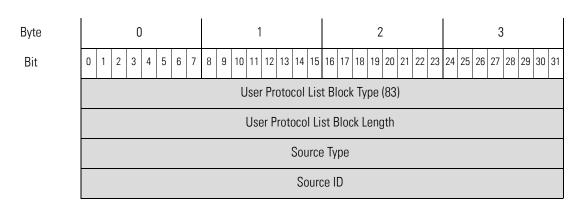
Field	Number of Bytes	Description	
Source ID	uint32	Identification number that maps to the source that added or updated the attribute data. Depending on the source type, this may map to RNA, a user, a scanner, or a third-party application.	
Source Type	uint32	Number that maps to the type of data source:	
		o if the user attribute value was provided by RNA	
		1 if the user attribute value was provided by a user	
		• 2 if the user attribute value was provided by a third-party scanner	
		• 3 if the user attribute value was provided by a command line tool such as nmimport.pl or the Host Input API client	
Attribute ID	uint32	Identification number of the updated attribute.	
BLOB Block Type	uint32	Initiates a BLOB data block. This value is always 10.	
BLOB Block Length	uint32	Number of bytes in the BLOB data block, including eight bytes for the BLOB block type and length fields, plus the length of the binary data that follows.	
Value	variable	Contains the user attribute value, in binary format.	

## **User Protocol List Data Block 4.7+**

The User Protocol List data block is used to contain information about the source of the protocol data, the identification number for the user who added the data, and the lists of user protocol data blocks. The User Protocol List data block has a block type of 83 in the series 1 group of blocks. For more information on User Protocol data blocks, see User Protocol Data Block, page 4-84.

The User Protocol List data block is used in user protocol messages, as documented in User Protocol Messages, page 4-51.

The following diagram shows the basic structure of a User Protocol List data block:



Byte	0 1 2 3		
Bit	0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31		
User Protocol Blocks	Generic List Block Type (31)		
Diocks	Generic List Block Length		
	User Protocol Data Blocks		

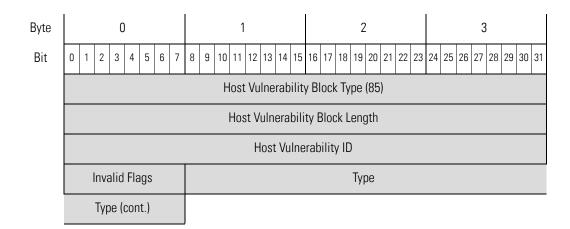
The following table describes the fields of the Generic List data block.

Table 4-62 User Protocol List Data Block Fields

Field	Number of Bytes	Description
User Protocol List Block Type	uint32	Initiates a User Protocol List data block. This value is always 83.
User Protocol List Block Length	uint32	Total number of bytes in the User Protocol List data block, including eight bytes for the user protocol list block type and length fields, plus the number of bytes of user protocol list data that follows.
Source Type	uint32	Number that maps to the type of data source:
		• 0 if the protocol data was provided by RNA
		• 1 if the protocol data was provided by a user
		• 2 if the protocol data was provided by a third-party scanner
		• 3 if the protocol data was provided by a command line tool such as nmimport.pl or the Host Input API client
Source ID	uint32	Identification number that maps to the source of the affected protocols. Depending on the source type, this may map to RNA, a user, a scanner, or a third-party application.
Generic List Block Type	uint32	Initiates a Generic List data block. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List block and encapsulated data blocks. This number includes the eight bytes of the generic list block header fields, plus the number of bytes in all of the encapsulated data blocks.
User Protocol Data Blocks	variable	Encapsulated User Protocol data blocks up to the maximum number of bytes in the list block length.

# **Host Vulnerability Data Block 4.9.0+**

The Host Vulnerability data block conveys vulnerabilities that apply to a host. Each Host Vulnerability data block describes one vulnerability for a host in an event. Host Vulnerability data blocks appear in the Full Host Profile, Full Host Server, and Full Sub-Server data blocks. The Host Vulnerability data block has a block type of 85 in the series 1 group of blocks.



The following diagram shows the format of the Host Vulnerability data block:

The following table describes the components of the Host Vulnerability data block.

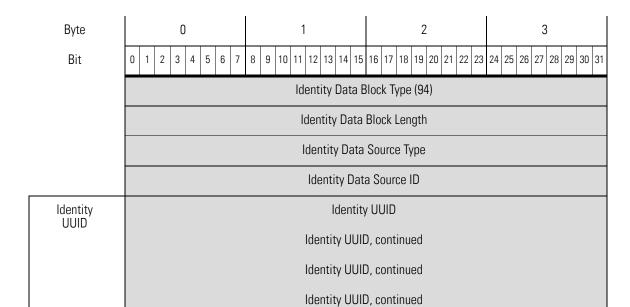
Table 4-63 Host Vulnerability Data Block Fields

Field	Data Type	Description
Host Vulnerability Block Type	uint32	Initiates an Host Vulnerability data block. This value is always 85.
Host Vulnerability Block Length	uint32	Total number of bytes in the Host Vulnerability data block, including eight bytes for the host vulnerability block type and length fields, plus the number of bytes of host vulnerability data that follows.
Host Vulnerability ID	uint32	The identification number for the vulnerability.
Invalid Flags	uint8	A value indicating whether the vulnerability is valid for the host.
Туре	uint32	The type of vulnerability.

### **Identity Data Block**

The identity data block has a block type of 94 in the series 1 group of blocks. Identity data blocks are used in identity conflict and identity timeout messages, which indicate when the identities of an operating system or server fingerprint source conflict or time out. The data block describes reported identities that have been identified as being in conflict with active source identities (user, scanner, or application). For more information, see Identity Conflict and Identity Timeout System Messages, page 4-53.

Protocol



Server Map ID

The following diagram shows the format of an identity data block for 4.9+.

The following table describes the fields of the Cisco identity data block.

Port

Table 4-64 Identity Data Block Fields

Field	Data Type	Description
Identity Data Block Type	uint32	Initiates the Identity data block. This value is always 94.
Identity Data Block Length	uint32	Number of bytes in the Identity data block. This value should always be 40: sixteen bytes for the data block type and length fields and the source type and ID fields, sixteen bytes for the fingerprint UUID value, two bytes for the port, two bytes for the protocol, and four bytes for the SM ID.
Identity Data	uint32	Number that maps to the type of data source:
Source Type		• 0 if the fingerprint data was provided by RNA
		• 1 if the fingerprint data was provided by a user
		• 2 if the fingerprint data was provided by a third-party scanner
		• 3 if the fingerprint data was provided by a command line tool such as nmimport.pl or the Host Input API client
Identity Data Source ID	uint32	Identification number that maps to the source of the fingerprint data. Depending on the source type, this may map to RNA, a user, a scanner, or a third-party application.
UUID	uint8[16]	If the identity is an operating system identity, the identification number, in octets, that acts as a unique identifier for the fingerprint.

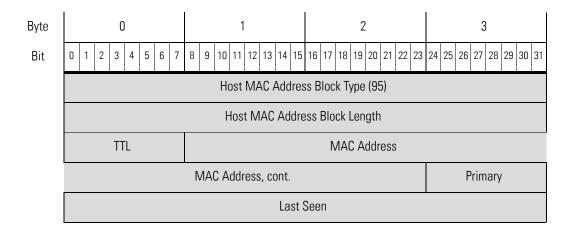
Table 4-64 Identity Data Block Fields (continued)

Field	Data Type	Description
Port	uint16	If the identity is a server identity, indicates the port used by the packet containing the server data.
Protocol	uint16	If the identity is a server identity, indicates the IANA number of the network protocol or Ethertype used by the packet containing the server data. This is handled differently for Transport and Network layer protocols.
		Transport layer protocols are identified by the IANA protocol number. For example:
		• 6 - TCP
		• 7 - UDP
		Network layer protocols are identified by the decimal form of the IEEE Registration Authority Ethertype. For example:
		• 2048 - IP
Server Map ID	uint32	If the identity is a server identity, indicates the server map ID, representing the combination of ID, vendor, and version for the server.

#### **Host MAC Address 4.9+**

The host MAC address data block has a block type of 95 in the series 1 group of blocks. The block includes the time-to-live value for the host data, as well as the MAC address, the primary subnet of the host, and the last seen value for the host.

The following diagram shows the format of a host MAC address data block in 4.9+.



The following table describes the fields of the Host MAC Address data block.

Table 4-65 Host MAC Address Data Block Fields

Field	Data Type	Description
Host MAC Address Data Block Type	uint32	Initiates the Host MAC Address data block. This value is always 95.
Host MAC Address Data Block Length	uint32	Number of bytes in the Host MAC Address data block. This value should always be 20: eight bytes for the data block type and length fields, one byte for the TTL value, 6 bytes for the MAC address, one byte for the primary subnet, and four bytes for the last seen value.
TTL	uint8	Indicates the difference between the TTL value in the packet used to fingerprint the host.
MAC Address	uint8 [6]	Indicates the MAC address of the host.
Primary	uint8	Indicates the primary subnet of the host.
Last Seen	uint32	Indicates when the host was last seen in traffic.

## **Secondary Host Update**

The Secondary Host Update data block contains information for a host sent as a secondary host update from a device monitoring a subnet other than that where the host resides. It is used within Change Secondary Update events (event type 1001, subtype 31). The Secondary Host Update data block has a block type of 96 in the series 1 group of blocks.

The following diagram shows the format of a Secondary Host Update data block:

Byte	0	1	2	3	
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31	
		Secondary Host Upo	date Block Type (96)		
		Secondary Host Up	odate Block Length		
		IP Ad	dress		
		Host MAC Address List			
		/ tddi ooo Elot			
Host MAC Address List	Host MAC Address Block Type (95)				
/ tadiood Elec					
	Host MAC Address Data Blocks				

The following table describes the fields of the Secondary Host Update data block.

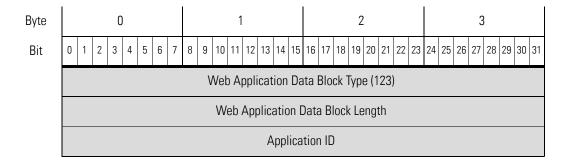
Table 4-66 Secondary Host Update Data Block Fields

Field	Data Type	Description
Secondary Host Update Block Type	uint32	Initiates a Secondary Host Update data block. This value is always 96.
Secondary Host Update Block Length	uint32	Number of bytes in the Secondary Host Update data block, including eight bytes for the secondary host update block type and length fields, plus the number of bytes of secondary host update data that follows.
IP Address	uint8[4]	IP address of the host described in the update, in IP address octets.
List Block Type	uint32	Initiates a List data block comprising Host MAC Address data blocks conveying host MAC address data. This value is always 11.
List Block Length	uint32	Number of bytes in the list. This number includes the eight bytes of the list block type and length fields, plus all encapsulated Host MAC Address data blocks.  This field is followed by zero or more Host MAC Address data
Host MAC Address Block Type	uint32	blocks.  Initiates a Host MAC Address data block describing the secondary host. This value is always 95.
Host MAC Address Data Block Length	uint32	Number of bytes in the Host MAC Address data block. This value should always be 20: eight bytes for the data block type and length fields, one byte for the TTL value, six bytes for the MAC address, one byte for the primary subnet, and four bytes for the last seen value.
Host MAC Address Data Blocks	string	Information related to MAC addresses of hosts in the update.

## Web Application Data Block for 5.0+

The Web Application data block for 5.0+ has a block type of 123 in the series 1 group of blocks. The data block describes the web application from detected HTTP client requests.

The following diagram shows the format of a Web Application data block in 5.0+.



The following table describes the fields of the Web Application data block.

Table 4-67 Web Application Data Block Fields

Field	Data Type	Description
Web Application Data Block Type	uint32	Initiates the Web Application data block. This value is always 123.
Web Application Data Block Length	uint32	Number of bytes in the Web Application data block, including eight bytes for the Web Application data block type and length, plus the number of bytes in the application ID field that follows.
Application ID	uint32	Application ID of the web application.

#### **Connection Statistics Data Block 5.3.1+**

The connection statistics data block is used in connection data messages. The only changes to the connection data block between versions 5.3 and 5.3.1 is the addition of a security context field. The connection statistics data block for version 5.3.1+ has a block type of 154 in the series 1 group of blocks. It deprecates block type 152, Connection Statistics Data Block 5.3, page B-102.

You request connection event records by setting the extended event flag—bit 30 in the Request Flags field—in the request message with an event version of 11 and an event code of 71. See Request Flags, page 2-11. If you enable bit 23, an extended event header is included in the record. For more information on the Connection Statistics Data message, see Connection Statistics Data Message, page 4-46.

The following diagram shows the format of a Connection Statistics data block for 5.3.1+:

Byte	0	1	2	3							
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31							
		Connection Data	Block Type (154)								
	Connection Data Block Length										
		Devic	ce ID								
	Ingress Zone										
		Ingress Zone	e, continued								
		Ingress Zone	e, continued								
		Ingress Zone	e, continued								
	Egress Zone										
	Egress Zone, continued										
		Egress Zone	, continued								
	Egress Zone, continued										

Byte			(					1								:	2								3							
Bit	0 1	2	3	4	5	6	7	8	9	0 1	1	12	2 13	14	15	16	17	1	8 19	20	2	21 22	23	2	24 2	5 2	6	27	28	29	30	31
													ln	gre	ss	Inte	erfa	се	)		-											
	Ingress Interface, continued																															
	Ingress Interface, continued																															
	Ingress Interface, continued																															
	Egress Interface																															
	Egress Interface, continued																															
	Egress Interface, continued																															
											Εį	gr	ess	Inte	erfa	асе	, CO	nt	inue	d												
													Init	iato	or I	РΑ	ddr	es	SS													
										lı	nit	tia	ator	IP A	Add	lres	s, c	or	ntinu	ied												
										lı	nit	tia	ator	IP A	Add	lres	s, c	or	ntinu	ied												
										lı	nit	tia	ator	IP A	Add	lres	s, c	or	ntinu	ed												
												F	Resp	ono	der	ΙP	Adc	dre	ess													
										Re	sp	00	nde	r IP	Ad	ldre	ess,	C	ontir	nue	d											
										Re	sp	00	nde	r IP	Ad	ldre	ess,	CC	ontir	nue	d											
										Re	sp	00	nde	r IP	Ad	ldre	ess,	CC	ontir	nue	d											
													P	olio	cy F	Rev	isio	n														
											P	0	licy	Rev	/isi	on,	cor	ıti	nue	t												
											P	0	licy	Rev	/isi	on,	cor	ıti	nue	t												
	Policy Revision, continued																															
	Rule ID																															
							ıle A																le F									
							tiato															Res	oon	de								
	TCP Flags Protocol NetFlow Source  NetFlow Source, continued																															
	NetFlow Source, continued																															

Byte	0	1	2	3								
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31								
		NetFlow Sour	ce, continued									
	١	NetFlow Source, continue	d	Instance ID								
	Instance ID, cont.	Connection	n Counter	First Pkt Time								
	First	Packet Timestamp, conti	nued	Last Pkt Time								
	Last Packet Timestamp, continued Initiator Tx F											
	Initiator Transmitted Packets, continued											
	Initiator Transmitted Packets, continued Resp. Tx Packets											
	Responder Transmitted Packets, continued											
	Responder Transmitted Packets, continued Initiator Tx Bytes											
	Initiator Transmitted Bytes, continued											
	Initiator Transmitted Bytes, continued Resp. Tx Bytes											
		Responder Transmit	ted Bytes, continued	,								
	Respon	der Transmitted Bytes, co	ntinued	User ID								
		User ID, continued		Application Prot. ID								
	Арр	lication Protocol ID, conti	nued	URL Category								
		URL Category, continued		URL Reputation								
	l	JRL Reputation, continue	d	Client App ID								
	Clie	ent Application ID, contin	ued	Web App ID								
	W	eb Application ID, continu	ied	Str. Block Type (0)								
Client URL	String Block Type, continued String Block Length											
	St	ring Block Length, continu	ed	Client App. URL								
		String Blo	ck Type (0)									
NetBIOS Name		String Blo	ck Length									
Ž		NetBIOS	Name									

Byte		0				1										2	2					3										
Bit	0 1 2	3 4	5	6	7	8	9	10	11	12	2 13	3	14 1	5 1	6 1	7	18	19	20	2	1 2	2 2	3	24 2	25	26	27	7 28	3 2	29	30	31
uc											Stri	inę	g Bl	ock	Тур	Эе	(0)	)														
Client App Version											Str	in	g B	lock	(Le	ng	jth															
Арр									CI	lie	ent A	٩p	plio	ati	on \	/eı	rsi	on.														
											ľ	Μı	onit	or F	Rule	: 1																
	Monitor Rule 2																															
	Monitor Rule 3																															
		Monitor Rule 4																														
	Monitor Rule 5																															
	Monitor Rule 6																															
											ľ	M	onit	or F	Rule	7																
											ľ	M	onit	or I	Rule	8 8																
	Sec. I	nt. Sr	c/D	st			S	ec.	Int	:. L	_aye	er								I	ile	Eve	en	t Co	ur	nt						
		I	ntru	sior	ı Ev	/en	t Co	un	t											ı	niti	ato	r I	Cou	ntr	γ						
			Res	por	nde	r Co	oun	try													IC	0.1	Nu	mbe	er							
									Sc	วน	rce	Α	uto	non	าดน	s S	Sys	ste	m													
	Destination Autonomous System																															
	SNMP In SNMP Out																															
	Sou	urce T	OS				De	stir	nat	io	n T(	30	3			S	ou	rce	M	as	sk				)e:	stir	nat	tion	ı N	1as	sk	
											S	ec	curi	у С	ont	ex	t															
									Se	ec	urit	У	Cor	tex	t, c	on	tin	iue	d													
									Se	ec	urit	У	Cor	tex	t, c	on	tin	iue	d													
									Se	ec	urit	У	Cor	tex	t, c	on	tin	iue	d													

The following table describes the fields of the Connection Statistics data block for 5.3.1+.

Table 4-68 Connection Statistics Data Block 5.3.1+ Fields

Field	Data Type	Description
Connection Statistics Data Block Type	uint32	Initiates a Connection Statistics data block for 5.3.1+. The value is always 154.
Connection Statistics Data Block Length	uint32	Number of bytes in the Connection Statistics data block, including eight bytes for the connection statistics block type and length fields, plus the number of bytes in the connection data that follows.
Device ID	uint32	The device that detected the connection event.
Ingress Zone	uint8[16]	Ingress security zone in the event that triggered the policy violation.
Egress Zone	uint8[16]	Egress security zone in the event that triggered the policy violation.
Ingress Interface	uint8[16]	Interface for the inbound traffic.
Egress Interface	uint8[16]	Interface for the outbound traffic.
Initiator IP Address	uint8[16]	IP address of the host that initiated the session described in the connection event, in IP address octets.
Responder IP Address	uint8[16]	IP address of the host that responded to the initiating host, in IP address octets.
Policy Revision	uint8[16]	Revision number of the rule associated with the triggered correlation event, if applicable.
Rule ID	uint32	Internal identifier for the rule that triggered the event, if applicable.
Rule Action	uint16	The action selected in the user interface for that rule (allow, block, and so forth).
Rule Reason	uint16	The reason the rule triggered the event.
Initiator Port	uint16	Port used by the initiating host.
Responder Port	uint16	Port used by the responding host.
TCP Flags	uint16	Indicates any TCP flags for the connection event.
Protocol	uint8	The IANA-specified protocol number.
NetFlow Source	uint8[16]	IP address of the NetFlow-enabled device that exported the data for the connection.
Instance ID	uint16	Numerical ID of the Snort instance on the managed device that generated the event.
Connection Counter	uint16	Value used to distinguish between connection events that happen during the same second.
First Packet Timestamp	uint32	UNIX timestamp of the date and time the first packet was exchanged in the session.
Last Packet Timestamp	uint32	UNIX timestamp of the date and time the last packet was exchanged in the session.

Table 4-68 Connection Statistics Data Block 5.3.1+ Fields (continued)

Field	Data Type	Description
Initiator Transmitted Packets	uint64	Number of packets transmitted by the initiating host.
Responder Transmitted Packets	uint64	Number of packets transmitted by the responding host.
Initiator Transmitted Bytes	uint64	Number of bytes transmitted by the initiating host.
Responder Transmitted Bytes	uint64	Number of bytes transmitted by the responding host.
User ID	uint32	Internal identification number for the user who last logged into the host that generated the traffic.
Application Protocol ID	uint32	Application ID of the application protocol.
URL Category	uint32	The internal identification number of the URL category.
URL Reputation	uint32	The internal identification number for the URL reputation.
Client Application ID	uint32	The internal identification number of the detected client application, if applicable.
Web Application ID	uint32	The internal identification number of the detected web application, if applicable.
String Block Type	uint32	Initiates a String data block for the client application URL. This value is always 0.
String Block Length	uint32	Number of bytes in the client application URL String data block, including eight bytes for the string block type and length fields, plus the number of bytes in the client application URL string.
Client Application URL	string	URL the client application accessed, if applicable (/files/index.html, for example).
String Block Type	uint32	Initiates a String data block for the host NetBIOS name. This value is always 0.
String Block Length	uint32	Number of bytes in the String data block, including eight bytes for the string block type and length fields, plus the number of bytes in the NetBIOS name string.
NetBIOS Name	string	Host NetBIOS name string.
String Block Type	uint32	Initiates a String data block for the client application version. This value is always 0.
String Block Length	uint32	Number of bytes in the String data block for the client application version, including eight bytes for the string block type and length, plus the number of bytes in the version.
Client Application Version	string	Client application version.

Table 4-68 Connection Statistics Data Block 5.3.1+ Fields (continued)

Field	Data Type	Description
Monitor Rule 1	uint32	The ID of the first monitor rule associated with the connection event.
Monitor Rule 2	uint32	The ID of the second monitor rule associated with the connection event.
Monitor Rule 3	uint32	The ID of the third monitor rule associated with the connection event.
Monitor Rule 4	uint32	The ID of the fourth monitor rule associated with the connection event.
Monitor Rule 5	uint32	The ID of the fifth monitor rule associated with the connection event.
Monitor Rule 6	uint32	The ID of the sixth monitor rule associated with the connection event.
Monitor Rule 7	uint32	The ID of the seventh monitor rule associated with the connection event.
Monitor Rule 8	uint32	The ID of the eighth monitor rule associated with the connection event.
Security Intelligence Source/ Destination	uint8	Whether the source or destination IP address matched the IP blacklist.
Security Intelligence Layer	uint8	The IP layer that matched the IP blacklist.
File Event Count	uint16	Value used to distinguish between file events that happen during the same second.
Intrusion Event Count	uint16	Value used to distinguish between intrusion events that happen during the same second.
Initiator Country	uint16	Code for the country of the initiating host.
Responder Country	uint16	Code for the country of the responding host.
IOC Number	uint16	ID Number of the compromise associated with this event.
Source Autonomous System	uint32	Autonomous system number of the source, either origin or peer.
Destination Autonomous System	uint32	Autonomous system number of the destination, either origin or peer.
SNMP Input	uint16	SNMP index of the input interface.
SNMP Output	uint16	SNMP index of the output interface.
Source TOS	uint8	Type of Service byte setting for the incoming interface.
Destination TOS	uint8	Type of Service byte setting for the outgoing interface.
Source Mask	uint8	Source address prefix mask.

Table 4-68 Connection Statistics Data Block 5.3.1+ Fields (continued)

Field	Data Type	Description
Destination Mask	uint8	Destination address prefix mask.
Security Context	uint8(16)	ID number for the security context (virtual firewall) that the traffic passed through. Note that the system only populates this field for ASA FirePOWER devices in multi-context mode.

## Scan Result Data Block 5.2+

The Scan Result data block describes a vulnerability and is used within Add Scan Result events (event type 1002, subtype 11). The Scan Result data block has a block type of 142 in the series 1 group of blocks. It supersedes block type 102. The IP address field was increased to 16 bytes for version 5.2.

The following diagram shows the format of a Scan Result data block:

			2							
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31						
		Scan Result Block Type (142)								
		Scan Result Block Length								
		User ID								
		Scan <sup>-</sup>	Туре							
		IP Address								
		IP Address, continued								
		IP Address, continued								
		IP Address,	continued							
	Por	rt	Prot	ocol						
	Fla	g	List Block	Type (11)	Scan Vulnerability					
	List Block	List								
Vulnerability List	List Block									
List	Scan Vulnerability	Block Type (109)	Scan Vulnerabil	ty Block Length						
	Scan Vulnerabilit	Scan Vulnerability Block Length Vulnerability Data								

Byte	0	1	2	3						
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31						
		Generic Scan Results List								
		List Block Length								
Scan Results List										
List		Generic Scan Res	ults Block Length							
		Generic Sca	ın Results							
User Product List										
1 Toddot Elot										

The following table describes the fields of the Scan Result data block.

Table 4-69 Scan Result Data Block Fields

Field	Data Type	Description
Scan Result Block Type	uint32	Initiates a Scan Result data block. This value is always 142.
Scan Result Block Length	uint32	Number of bytes in the Scan Vulnerability data block, including eight bytes for the scan vulnerability block type and length fields, plus the number of bytes of scan vulnerability data that follows.
User ID	uint32	Contains the user identification number for the user who imported the scan result or ran the scan that produced the scan result.
Scan Type	uint32	Indicates how the results were added to the system.
IP Address	uint8[16]	IP address of the host affected by the vulnerabilities in the result, in IP address octets.
Port	uint16	Port used by the sub-server affected by the vulnerabilities in the results.
Protocol	uint16	IANA protocol number or Ethertype. This is handled differently for Transport and Network layer protocols.
		Transport layer protocols are identified by the IANA protocol number. For example:
		• 6 - TCP
		• 17 - UDP
		Network layer protocols are identified by the decimal form of the IEEE Registration Authority Ethertype. For example:
		• 2048 - IP
Flag	uint16	Reserved

Table 4-69 Scan Result Data Block Fields (continued)

Field	Data Type	Description
List Block Type	uint32	Initiates a List data block comprising Scan Vulnerability data blocks conveying transport Scan Vulnerability data. This value is always 11.
List Block Length	uint32	Number of bytes in the list. This number includes the eight bytes of the list block type and length fields, plus all encapsulated Scan Vulnerability data blocks.
		This field is followed by zero or more Scan Vulnerability data blocks.
Scan Vulnerability Block Type	uint32	Initiates a Scan Vulnerability data block describing a vulnerability detected during a scan. This value is always 109.
Scan Vulnerability Block Length	uint32	Number of bytes in the Scan Vulnerability data block, including eight bytes for the scan vulnerability block type and length fields, plus the number of bytes in the scan vulnerability data that follows.
Vulnerability Data	string	Information relating to each vulnerability.
List Block Type	uint32	Initiates a List data block comprising Scan Vulnerability data blocks conveying transport Scan Vulnerability data. This value is always 11.
List Block Length	uint32	Number of bytes in the list. This number includes the eight bytes of the list block type and length fields, plus all encapsulated Scan Vulnerability data blocks.
		This field is followed by zero or more Scan Vulnerability data blocks.
Generic Scan Results Block Type	uint32	Initiates a Generic Scan Results data block describing server and operating system data detected during a scan. This value is always 108.
Generic Scan Results Block Length	uint32	Number of bytes in the Generic Scan Results data block, including eight bytes for the generic scan results block type and length fields, plus the number of bytes in the scan result data that follows.
Generic Scan Results Data	string	Information relating to each scan result.
Generic List Block Type	uint32	Initiates a Generic List data block comprising User Product data blocks conveying host input data from a third-party application. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated User Product data blocks.
User Product Data Blocks *	variable	User Product data blocks containing host input data. See User Product Data Block 5.1+, page 4-153 for a description of this data block.

### **Host Server Data Block 4.10.0+**

The Host Server data block conveys information about the detected servers on a host. It contains a block for each detected server, and also includes a list of web application data blocks for the web applications the server is running. Host Server data blocks are contained in messages for new and changed TCP and UDP servers. For more information, see Server Messages, page 4-38. The Host Server data block has a block type of 103 in the series 1 group of blocks.



An asterisk(\*) next to a data block name in the following diagram indicates that multiple instances of the data block may occur.

The following diagram shows the format of the Host Server data block:

Byte	0	1	2	3				
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31				
		Server Block	c Type (103)					
		Server Blo	ck Length					
	Po	ort	Hi	ts				
	Hits, co	ntinued	Last I	Used				
Sub-Server Information	Last Used,	continued	Generic List Block Type (31)					
intermidation	Generic List Block	k Type, continued	Generic List I	Block Length				
	Generic List Block	Length, continued	Server Information	Block Type (117)*				
		Confic	dence					
		Generic List B	lock Type (31)					
		Generic List I	Block Length					
Web Application	Web Application Block Type (123)*							
, ipprioation	Web Application Block Length							
		Web Applica	ation Data					

The following table describes the fields of the Host Server data block.

Table 4-70 Host Server Data Block Fields

Field	Data Type	Description
Host Server Block Type	uint32	Initiates a Host Server data block. This value is always 103.
Host Server Block Length	uint32	Total number of bytes in the Host Server data block, including the eight bytes in the Host Server block type and length fields, plus the number of bytes of data that follows.
Port	uint16	Port number where the server runs.
Hits	uint32	Number of hits the server has received.
Last Used	uint32	UNIX timestamp that represents the last time the system detected the server in use.

Field	Data Type	Description
Generic List Block Type	uint32	Initiates a Generic List data block. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List block and encapsulated sub-server information data blocks. This number includes the eight bytes of the generic list block header fields, plus the number of bytes in all of the encapsulated data blocks.
Server Information Data Blocks*	variable	Server information data blocks up to the maximum number of bytes in the list block length. For details, see Server Information Data Block for 4.10.x, 5.0 - 5.0.2, page 4-127.
Confidence	uint32	Confidence percentage.
Generic List Block Type	uint32	Initiates a Generic data block. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic block and encapsulated web application data blocks. This number includes the eight bytes of the generic list block header fields, plus the number of bytes in all of the encapsulated web application data blocks.
Web Application Data Blocks*	variable	Encapsulated web application data blocks up to the maximum number of bytes in the list block length. For details, see Web Application Data Block for 5.0+, page 4-111.

Table 4-70 Host Server Data Block Fields (continued)

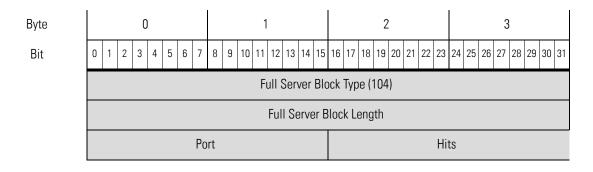
#### **Full Host Server Data Block 4.10.0+**

The Full Host Server data block conveys information about a server, including the server port, the frequency of use and most recent update, confidence of data accuracy, and Cisco and third-party vulnerabilities related to that server for the host. The Full Host Server data block contains a Full Sub-Server Information data block for each sub-server on the server. Each Full Host Profile data block contains a Full Host Server data block for each TCP and UDP server on the host. The Full Host Server data block has a block type of 104 in the series 1 group of blocks.



An asterisk(\*) next to a series 1 data block name in the following diagram indicates that multiple instances of the data block may occur.

The following diagram shows the format of the Full Server data block:



Byte	0					1						2					3						ĺ														
Bit	0 1 2 3 4 5 6 7						8	3 9		10	11	1 1	2	13	14	1	5	16	17	1	8 1	9	20 2	21	22	23	24	25	2	6 2	7 2	28 2	29 3	30 3	¦1		
Sub-Servers - Cisco	Hits, continued Generic List I									t B	loc	k T	yp	e (3	1)																						
01000		Generic List Block Type, continued Generic List Block Length									Ī																										
			Ge	ene	ric	List	Blo	ock	Le	engt	th,	CC	on	tin	iue	d					Fu	III	Sei	ve	r In	for	ma	tio	n [	Dat	a E	3loc	cks	(10	)6) <sup>-</sup>	*	
Sub-Servers - User													(	Ge	ne	ric	Li	st	BI	00	k T	уp	e (3	31)													
000.														G	en	eri	c L	is <sup>.</sup>	t B	Blo	ck	Le	ngt	h													
										Full	S	erv	ve	r lı	nfc	rn	nat	io	n [	Da	ıta l	Blo	ock	Ту	ре	(10	6)*										
Sub-Servers - Scanner													(	Ge	ne	ric	: Li	st	BI	00	k T	ур	e (3	31)													
goaime.														G	en	eri	c L	is	t B	Blo	ck	Le	ngt	h													
										Fı	ull	Se	er	vei	r Ir	ıfo	rm	at	ioi	n I	Dat	a I	Blo	cks	s (11	)6)	*										
Sub-Servers - Application													(	Ge	ne	ric	: Li	st	BI	00	k T	ур	e (3	31)													
, фризанон														G	en	eri	c L	is	t B	Blo	ck	Le	ngt	h													
										Fı	ull	Se	er	vei	r Ir	ıfo	rm	at	ioi	n I	Dat	a I	Blo	cks	s (11	06)	*										
																	Сс	nf	fid	er	nce																
Server Banner															BL	.0	ВЕ	lo	ck	Ţ	ype	(1	0)														
															Е	L(	)B	BI	OC	k	Len	gt	h														
															Se	rv	er	3a	nr	ne	r Da	ata	a														
VDB Vulnerability													(	Ge	ne	ric	Li	st	BI	00	k T	ур	e (3	31)													
,														G	en	eri	c L	is	t B	Blo	ck	Le	ngt	h													
										(\	/D	B)	Η	08	t V	ul	ner	ak	ili	ity	Da	ta	Blo	ocl	ks (8	35)	*										
Third Pty/VDB Vulnerability													(	Ge	ne	ric	Li	st	BI	00	k T	yp	e (3	31)													
,		Generic List Block Length																																			
		(Third Party/VDB) Host Vulnerability Data Blocks (85)*																																			
Third Pty Host Vulnerability													(	Ge	ne	ric	Li	st	BI	00	k T	ур	e (3	31)													
,														G	en	eri	c L	is	t B	Blo	ck	Le	ngt	h													
									(	Γhir	d I	Pai	rty	/) H	Hos	st	Vul	ne	era	abi	ility	D	ata	В	locl	cs (	85	*									

Byte	0	1	2	3						
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31						
Web Application		Generic List Block Type (31)								
принации		Generic List Block Length								
		Web Application	on Data (123)*							

The following table describes the components of the Full Server data block.

Table 4-71 Full Server Data Block 4.10.0+ Fields

Field	Data Type	Description
Full Server Block Type	uint32	Initiates a Full Server data block. This value is always 104.
Full Server Block Length	uint32	Total number of bytes in the Full Server data block, including eight bytes for the full server block type and length fields, plus the number of bytes of full server data that follows.
Port	uint16	Server port number.
Hits	uint32	Number of hits the server has received.
Generic List Block Type	uint32	Initiates a Generic List data block comprising data blocks of detected sub-server data. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated sub-server information data blocks.
Sub-Server Information - Cisco Data Blocks *	variable	Full Server Information data blocks containing information about sub-servers for a host server detected by Cisco. See Full Server Information Data Block, page 4-129 for a description of this data block.
Generic List Block Type	uint32	Initiates a Generic List data block comprising sub-server information data blocks conveying sub-server data added by a user. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated server information data blocks.
Sub-Server Information- User Added Data Blocks *	variable	Full Server Information data blocks containing information about sub-servers on a host added by a user. See Full Server Information Data Block, page 4-129 for a description of this data block.
Generic List Block Type	uint32	Initiates a Generic List data block comprising sub-server information data blocks conveying sub-server data added by a scanner. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated sub-server information data blocks.

Table 4-71 Full Server Data Block 4.10.0+ Fields (continued)

Field	Data Type	Description					
Sub-Server Information- Scan Added Data Blocks *	variable	Full Server Information data blocks containing information about sub-servers on a host added by a scanner. See Full Server Information Data Block, page 4-129 for a description of this data block.					
Generic List Block Type	uint32	Initiates a Generic List data block comprising sub-server information data blocks conveying sub-server data added by an application. This value is always 31.					
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated sub-server information data blocks.					
Sub-Server Information - Application Added Data Blocks *		Full Server Information data blocks containing information about sub-servers on a host added by an application. See Full Server Information Data Block, page 4-129 for a description of this data block.					
Confidence	uint32	Percentage of confidence of Cisco in correct identification of the full server data.					
BLOB Block Type	uint32	Initiates a BLOB data block, which contains banner data. This value is always 10.					
BLOB Block Length	uint32	Total number of bytes in the BLOB data block, including eight bytes for the block type and length fields, plus the number of bytes in the banner.					
Server Banner Data	byte[n]	First $n$ bytes of the packet involved in the server event, where $n$ is equal to or less than 256.					
Generic List Block Type	uint32	Initiates a Generic List data block comprising Host Vulnerability data blocks conveying Cisco vulnerability data. This value is always 31.					
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Host Vulnerability data blocks.					
(VDB) Host Vulnerability Data Blocks *	variable	Host Vulnerability data blocks containing information about host vulnerabilities in the vulnerability database (VDB). See Host Vulnerability Data Block 4.9.0+, page 4-106 for a description of this data block.					
Generic List Block Type	uint32	Initiates a Generic List data block comprising Host Vulnerability data blocks conveying third-party host vulnerability data sourced from a third-party scanner and containing vulnerability information already cataloged in the VDB. This value is always 31.					
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Host Vulnerability data blocks.					
(Third Party/VDB) Host Vulnerability Data Blocks *	variable	Host Vulnerability data blocks sourced from a third-party scanner and containing information about host vulnerabilities cataloged in the vulnerability database (VDB). See Host Vulnerability Data Block 4.9.0+, page 4-106 for a description of this data block.					

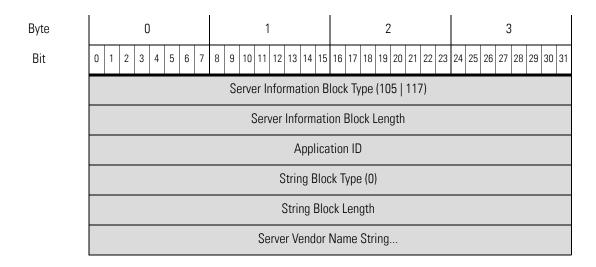
Field	Data Type	Description
Generic List Block Type	uint32	Initiates a Generic List data block comprising Host Vulnerability data blocks conveying third-party host vulnerability data generated by a third-party scanner. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Host Vulnerability data blocks.
Third Party Scan Host Vulnerability Data Blocks *	variable	Host Vulnerability data blocks containing third-party vulnerability data for vulnerabilities identified by a third-party scanner but not cataloged in the VDB. See Host Vulnerability Data Block 4.9.0+, page 4-106 for a description of this data block.
Generic List Block Type	uint32	Initiates a Generic List data block. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List block and encapsulated Web Application data blocks. This number includes the eight bytes of the generic list block header fields, plus the number of bytes in all of the encapsulated data blocks.
Web Application Data Blocks*	variable	Encapsulated Web Application data blocks up to the maximum number of bytes in the list block length.

Table 4-71 Full Server Data Block 4.10.0+ Fields (continued)

## Server Information Data Block for 4.10.x, 5.0 - 5.0.2

The Server Information data block conveys information about a server, including the server ID, server vendor and version, and source information. The Server Information data block has a block type of 105 in the series 1 group of blocks for 4.10.x and a block type of 117 in the series 1 group of blocks for 5.0 - 5.0.2. Server information data blocks are conveyed in lists within Host Server blocks and Full Host server data blocks. For more information see Host Server Data Block 4.10.0+, page 4-121 and Full Host Server Data Block 4.10.0+, page 4-123.

The following diagram shows the format of the Server Information data block:



Byte	0	1	2	3					
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31					
		String Block Type (0)							
		String Bloo	ck Length						
		Server Versi	on String						
		Last l	Jsed						
		Source	е Туре						
		Sourc	ce ID						
		List Block	Type (11)						
		List Block	k Length						
Sub-Servers		Sub-Server Block Type (1) *							
		Sub-Server Block Length							
		Sub-Serve	er Data						

The following table describes the components of the Server Information data block.

Table 4-72 Server Information Data Block Fields

Field	Data Type	Description
Server Information Block Type	uint32	Initiates a Server Information data block. The block type is 105 for 4.10.x and 117 for 5.0+.
Server Information Block Length	uint32	Total number of bytes in the Server Information data block, including eight bytes for the Server Information block type and length fields, four bytes for the server ID, eight bytes for the vendor name block type and length, another four for the vendor name, eight bytes for the version string block type and length, another four for the version string, and four bytes each for the last used, source type, and source ID fields.
Application ID	uint32	The application ID for the application protocol running on the detected server.
String Block Type	uint32	Initiates a String data block containing the server vendor's name. This value is always 0.
String Block Length	uint32	Number of bytes in the vendor name String data block, including eight bytes for the block type and length fields, plus the number of bytes in the server vendor name.
Server Vendor Name	string	Name of the server vendor.
String Block Type	uint32	Initiates a String data block that contains the server version. This value is always 0.

Table 4-72 Server Information Data Block Fields (continued)

Field	Data Type	Description
String Block Length	uint32	Number of bytes in the server version String data block, including eight bytes for the block type and length fields, plus the number of bytes in the server version.
Server Version	string	Server version.
Last Time Used	uint32	Indicates when the server information was last used in traffic.
Source Type	uint32	Number that maps to the type of data source:
		• 0 if the server data was provided by RNA
		• 1 if the server data was provided by a user
		• 2 if the server data was provided by a third-party scanner
		• 3 if the server data was provided by a command line tool such as nmimport.pl or the Host Input API client
Source ID	uint32	Identification number that maps to the source of the server data. Depending on the source type, this may map to RNA, a user, a scanner, or a third-party application.
List Block Type	uint32	Initiates a list of Sub-Server data blocks. This value is always 11.
List Block Length	uint32	Number of bytes in the List data block, including eight bytes for the list block type and length fields, plus the number of bytes in the encapsulated Sub-Server data blocks that follow.
Sub-Server Block Type	uint32	Initiates the first Sub-Server data block. This data block can be followed by other Sub-Server data blocks up to the limit defined in the list block length field.
Sub-Server Block Length	uint32	Total number of bytes in each Sub-Server data block, including the eight bytes in the Sub-Server block type and length fields, plus the number of bytes of data that follows.
Sub-Server Data	variable	Sub-server data as documented in Sub-Server Data Block, page 4-66.

## **Full Server Information Data Block**

The Full Server Information data block conveys information about a server detected on a host, including the server's application protocol, vendor, and version, and the list of its associated sub-servers. For each sub-server, information is included by a Full Sub-Server data block (see Full Sub-Server Data Block, page 4-77). The Full Server Information data block has a block type of 106 in the series 1 group of blocks.



An asterisk(\*) next to a series 1 data block name in the following diagram indicates that multiple instances of the data block may occur.

The following diagram shows the format of the Full Server Information data block:

Byte	0	1	2	3	
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31	
	Full Server Block Type (106)				
	Full Server Block Length				
	Application Protocol ID				
Vendor		String Bloo	ck Type (0)		
		String Blo	ck Length		
		Vendor Nar	ne String		
Version		String Bloo	ck Type (0)		
	String Block Length				
		Version String			
	Last Used				
	Source Type				
	Source ID				
	List Block Type (11)				
	List Block Length				
Sub-Servers	Full Sub-Server Block Type (51) *				
		Full Sub-Serve	r Block Length		
	Full Sub-Server Data				

The following table describes the components of the Full Server Information data block.

Table 4-73 Full Server Information Data Block Fields

Field	Data Type	Description
Full Server	uint32	Initiates a Full Server Information data block. This value is always
Information Block		106.
Type		
Full Server	uint32	Total number of bytes in the Full Server Information data block,
Information Block		including eight bytes for the full server block type and length
Length		fields, plus the number of bytes in the full server data that follows.

Table 4-73 Full Server Information Data Block Fields (continued)

Field	Data Type	Description
Application Protocol ID	uint32	The application ID of the application protocol running on the server.
String Block Type	uint32	Initiates a String data block containing the application protocol vendor's name. This value is always 0.
String Block Length	uint32	Number of bytes in the vendor name String data block, including eight bytes for the block type and length fields, plus the number of bytes in the vendor name.
Vendor Name	string	Name of the server vendor.
String Block Type	uint32	Initiates a String data block that contains the application protocol version. This value is always 0.
String Block Length	uint32	Number of bytes in the String data block, including eight bytes for the block type and length fields, plus the number of bytes in the version.
Version	string	The version of the server.
Last Used	uint32	UNIX timestamp that represents the last time the system detected the server in use.
Source Type	uint32	Number that maps to the type of data source:
		• 0 if the server data was provided by RNA
		• 1 if the server data was provided by a user
		• 2 if the client data was provided by a third-party scanner
		• 3 if the server data was provided by a command line tool such as nmimport.pl or the Host Input API client
Source ID	uint32	Identification number that maps to the source of the server data. Depending on the source type, this may map to RNA, a user, a scanner, or a third-party application.
List Block Type	uint32	Initiates a List data block comprising Full Server Information data blocks conveying sub-server data. This value is always 11.
List Block Length	uint32	Number of bytes in the list. This number includes the eight bytes of the list block type and length fields, plus all encapsulated Full Sub-Server data blocks.
		This field is followed by zero or more Full Sub-Server data blocks.
Full Sub-Server Block Type	uint32	Initiates the first Full Sub-Server data block. This data block can be followed by other Full Sub-Server data blocks up to the limit defined in the list block length field.
Full Sub-Server Block Length	uint32	Total number of bytes in each Full Sub-Server data block, including the eight bytes in the Full Sub-Server block type and length fields, plus the number of bytes of data that follows.
Full Sub-Server Data Blocks *	uint32	Full Sub-Server data blocks containing sub-servers for the server. See Full Sub-Server Data Block, page 4-77 for a description of this data block.

## **Generic Scan Results Data Block for 4.10.0+**

The Generic Scan Results data block contains scan results and is used in the Scan Result Data Block 5.2+, page 4-119. The Generic Scan Results data block has a block type of 108 in the series 1 group of blocks.

The following diagram shows the basic structure of a Generic Scan Results data block:

Byte	0	1	2	3
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31
		Generic Scan Results I	Data Block Type (108)	
		Generic Scan Resi	ults Block Length	
	Po	ort	Proto	ocol
Scan Result Sub-Servers		String Bloc	ck Type (0)	
oup-oervers		String Bloo	ck Length	
	Scan Result Sub-Server String			
Scan Result Value	String Block Type (0)			
Value	String Block Length			
	Scan Result Value			
Scan Result Sub-Server	String Block Type (0)			
Oub Ocivei		String Bloo	ck Length	
	Scan Result Sub-Server (unformatted) String			
Scan Result Value		String Bloc	ck Type (0)	
Value		String Bloo	ck Length	
		Scan Resu	It Value	

The following table describes the fields of the Generic Scan Results data block.

Table 4-74 Generic Scan Result Data Block Fields

Field	Number of Bytes	Description
Generic Scan Results Data Block Type	uint32	Initiates a Generic Scan Results data block. This value is always 108.
Generic Scan Results Block Length	uint32	Total number of bytes in the Generic Scan Results data block, including eight bytes for the generic scan results block type and length fields, plus the number of bytes of scan results data that follows.
Port	uint16	Port used by the server affected by the vulnerabilities in the results.
Protocol	uint16	IANA protocol number or Ethertype. This is handled differently for Transport and Network layer protocols.
		Transport layer protocols are identified by the IANA protocol number. For example:
		• 6 - TCP
		• 17 - UDP
		Network layer protocols are identified by the decimal form of the IEEE Registration Authority Ethertype. For example:
		• 2048 - IP
String Block Type	uint32	Initiates a String data block that contains the sub-server. This value is always 0.
String Block Length	uint32	Number of bytes in the sub-server String data block, including eight bytes for the block type and length fields, plus the number of bytes in the sub-server.
Scan Result Sub-Server	string	Sub-server.
String Block Type	uint32	Initiates a String data block that contains the value. This value is always 0.
String Block Length	uint32	Number of bytes in the value String data block, including eight bytes for the block type and length fields, plus the number of bytes in the value.
Scan result value	string	Scan result value.
String Block Type	uint32	Initiates a String data block that contains the sub-server. This value is always 0.
String Block Length	uint32	Number of bytes in the sub-server String data block, including eight bytes for the block type and length fields, plus the number of bytes in the sub-server.
Scan Result Sub-Server	string	Sub-server (unformatted).
String Block Type	uint32	Initiates a String data block that contains the value. This value is always 0.

Table 4-74 Generic Scan Result Data Block Fields (continued)

Field	Number of Bytes	Description
String Block Length	uint32	Number of bytes in the value String data block, including eight bytes for the block type and length fields, plus the number of bytes in the value.
Scan Result Value	string	Scan result value (unformatted).

## Scan Vulnerability Data Block for 4.10.0+

The Scan Vulnerability data block describes a vulnerability and is used within Scan Result data blocks, which in turn are used in Add Scan Result events (event type 1002, subtype 11). For more information, see Scan Result Data Block 5.2+, page 4-119 and Add Scan Result Messages, page 4-52. The Scan Vulnerability data block has a block type of 109 in the series 1 group of blocks.

The following diagram shows the format of a Scan Vulnerability data block:

Byte	0	1	2	3
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31
		Scan Vulnerability	Block Type (109)	
	Scan Vulnerability Block Length			
	Po	ort	Prot	ocol
ID		String Bloo	ck Type (0)	
		String Bloo	ck Length	
		IC	)	
Name	String Block Type (0)			
		String Bloo	ck Length	
		Vulnerabili	ty Name	
Description	String Block Type (0)			
		String Bloo	ck Length	
	Description			
Name Clean	String Block Type (0)			
	String Block Length			
		Vulnerability N	Name Clean	

Byte	0	1	2	3
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31
Description Clean		String Bloo	ck Type (0)	
Olouin		String Bloo	ck Length	
		Descriptio	n Clean	
Bugtraq ID	List Block Type (11)			
	List Block Length			
		Integer Data Block	ks (Bugtraq IDs)	
CVE ID	List Block Type (11)			
		List Block	k Length	
		CVE	ID	

The following table describes the fields of the Scan Vulnerability data block.

Table 4-75 Scan Vulnerability Data Block Fields

Field	Data Type	Description	
Scan Vulnerability Block Type	uint32	Initiates a Scan Vulnerability data block. This value is always 109.	
Scan Vulnerability Block Length	uint32	Number of bytes in the Scan Vulnerability data block, including eight bytes for the scan vulnerability block type and length fields, plus the number of bytes of scan vulnerability data that follows.	
Port	uint16	Port used by the sub-server affected by the vulnerability.	
Protocol	uint16	IANA protocol number or Ethertype. This is handled differently for Transport and Network layer protocols.	
		Transport layer protocols are identified by the IANA protocol number. For example:	
		• 6 - TCP	
		• 17 - UDP	
		Network layer protocols are identified by the decimal form of the IEEE Registration Authority Ethertype. For example:	
		• 2048 - IP	
String Block Type	uint32	Initiates a String data block for the ID.	
String Block Length	uint32	Number of bytes in the String data block for the ID, including eight bytes for the string block type and length, plus the number of bytes in the ID.	

Table 4-75 Scan Vulnerability Data Block Fields (continued)

Field	Data Type	Description
ID	string	The ID for the reported vulnerability as specified by the scan utility that detected it. For a vulnerability detected by a Qualys scan, for example, this field indicates the Qualys ID.
String Block Type	uint32	Initiates a String data block for the vulnerability name.
String Block Length	uint32	Number of bytes in the String data block for the vulnerability name, including eight bytes for the string block type and length, plus the number of bytes in the vulnerability name.
Name	string	Name of the vulnerability.
String Block Type	uint32	Initiates a String data block for the vulnerability description.
String Block Length	uint32	Number of bytes in the String data block for the vulnerability description, including eight bytes for the string block type and length, plus the number of bytes in the vulnerability description.
Description	string	Description of the vulnerability.
String Block Type	uint32	Initiates a String data block for the vulnerability name.
String Block Length	uint32	Number of bytes in the String data block for the vulnerability name, including eight bytes for the string block type and length, plus the number of bytes in the vulnerability name.
Name Clean	string	Name of the vulnerability (unformatted).
String Block Type	uint32	Initiates a String data block for the vulnerability description.
String Block Length	uint32	Number of bytes in the String data block for the vulnerability description, including eight bytes for the string block type and length, plus the number of bytes in the vulnerability description.
Description Clean	string	Description of the vulnerability (unformatted).
List Block Type	uint32	Initiates a List data block for the list of Bugtraq identification numbers.
List Block Length	uint32	Number of bytes in the List data block for the list of Bugtraq identification numbers, including eight bytes for the string block type and length, plus the number of bytes in the Integer data blocks containing the Bugtraq IDs.
Bugtraq ID	string	Contains zero or more Integer (INT32) data blocks that form a list of Bugtraq identification numbers. For more information on these data blocks, see Integer (INT32) Data Block, page 4-69.
List Block Type	uint32	Initiates a List data block for the list of Common Vulnerability Exposure (CVE) identification numbers.
List Block Length	uint32	Number of bytes in the List data block for the CVE identification number, including eight bytes for the string block type and length, plus the number of bytes in the CVE identification number.
CVE ID	string	Contains zero or more String Information data blocks that form a list of CVE identification numbers. For more information on these data blocks, see String Information Data Block, page 4-73.

## **Full Host Client Application Data Block 5.0+**

The Full Host Client Application data block for version 5.0+ describes a client application, plus an appended list of associated web applications and vulnerabilities. The Full Host Client Application data block is used within the Full Host Profile data block (type 111). It has a block type of 112 in the series 1 group of blocks.

The following diagram shows the basic structure of a Full Host Client Application data block for 5.0+:

Byte	0 1 2 3		
Bit	0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31		
	Full Host Client Application Block Type (112)		
	Full Host Client Application Block Length		
	Hits		
	Last Used		
	Application ID		
Version	String Block Type (0)		
	String Block Length		
	Version		
	Generic List Block Type (31)		
,	Generic List Block Length		
Web Application	Web Application Block Type (123)*		
	Web Application Block Length		
	Web Application Data		
	Generic List Block Type (31)		
,	Generic List Block Length		
Vulnerability	Vulnerability Block Type (85)*		
	Vulnerability Block Length		
	Vulnerability Data		

The following table describes the fields of the Full Host Client Application data block.

Table 4-76 Full Host Client Application Data Block 5.0+ Fields

Field	Data Type	Description
Full Host Client Application Block Type uint32		Initiates a Full Host Client Application data block. This value is always 112.
Full Host Client Application Block Length	uint32	Number of bytes in the Full Host Client Application data block, including eight bytes for the client application block type and length, plus the number of bytes in the client application data that follows.
Hits	uint32	Number of times the system has detected the client application in use.
Last Used	uint32	UNIX timestamp that represents the last time the system detected the client in use.
Application ID	uint32	Application ID of the detected client application, if applicable.
String Block Type	uint32	Initiates a String data block for the client application version. This value is always 0.
String Block Length	uint32	Number of bytes in the String data block for the client application name, including eight bytes for the string block type and length, plus the number of bytes in the client application version.
Version	string	Client application version.
Generic List Block Type	uint32	Initiates a Generic List data block. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List block and the encapsulated Web Application data blocks. This number includes the eight bytes of the generic list block header fields, plus the number of bytes in all of the encapsulated data blocks.
Web Application Data Blocks	variable	Encapsulated Web Application data blocks up to the maximum number of bytes in the generic list block length.
Generic List Block Type	uint32	Initiates a Generic List data block. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List block and encapsulated Vulnerability data blocks. This number includes the eight bytes of the generic list block header fields, plus the number of bytes in all of the encapsulated Vulnerability data blocks.
Vulnerability Data Blocks	variable	Encapsulated Vulnerability data blocks up to the maximum number of bytes in the generic list block length.

## **Host Client Application Data Block for 5.0+**

The Host Client Application data block for 5.0+ describes a client application and is used within New Client Application events (event type 1000, subtype 7), Client Application Timeout events (event type 1001, subtype 20), and Client Application Update events (event type 1001, subtype 32). The Host Client Application data block for 4.10.2+ has a block type of 122 in the series 1 group of blocks.

The following diagram shows the basic structure of a Host Client Application data block for 5.0+:

Byte	0	1	2	3			
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31			
	Host Client Application Block Type (122)						
	Host Client Application Block Length						
		Hi	ts				
		Last (	Used				
	ID						
Version	String Block Type (0)						
	String Block Length						
	Version						
	Generic List Block Type (31)						
	Generic List Block Length						
Web Application	Web Application Block Type (123)*						
, ipprioacion	Web Application Block Length						
		Web Applica	ation Data				

The following table describes the fields of the Host Client Application data block.

Table 4-77 Host Client Application Data Block Fields

Field	Data Type	Description
Client Application Block Type	uint32	Initiates a Host Client Application data block. This value is always 122.
Client Application Block Length	uint32	Number of bytes in the Client Application data block, including eight bytes for the client application block type and length, plus the number of bytes in the client application data that follows.
Hits	uint32	Number of times the system has detected the client application in use.
Last Used	uint32	UNIX timestamp that represents the last time the system detected the client in use.
ID	uint32	Identification number of the detected client application, if applicable.
String Block Type	uint32	Initiates a String data block for the client application version. This value is always 0.

Table 4-77 Host Client Application Data Block Fields (continued)

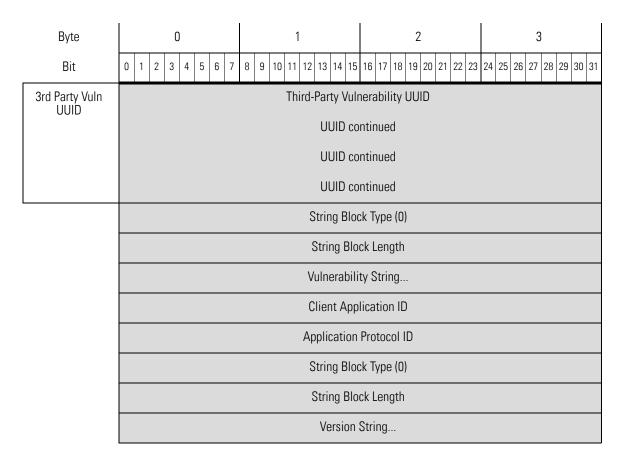
Field	Data Type	Description	
String Block Length	uint32	Number of bytes in the String data block for the client application version, including eight bytes for the string block type and length, plus the number of bytes in the client application version.	
Version	string	Client application version.	
Generic List Block Type	uint32	Initiates a Generic List data block. This value is always 31.	
Generic List Block Length	uint32	Number of bytes in the Generic List block and encapsulated Web Application data blocks. This number includes the eight bytes of the generic list block header fields, plus the number of bytes in all of the encapsulated data blocks.	
Web Application Data Blocks	variable	Encapsulated Web Application data blocks up to the maximum number of bytes in the list block length. See Web Application Data Block for 5.0+, page 4-111 for information on the encapsulated data blocks (block type 123).	

# **User Vulnerability Data Block 5.0+**

The User Vulnerability data block describes a vulnerability and is used within User Vulnerability Change data blocks. These in turn are used in User Set Valid Vulnerabilities events and User Set Invalid Vulnerabilities events. The User Vulnerability data block for 5.0+ has a block type of 124 in the series 1 group of blocks. It supersedes block type 79. For more information on User Vulnerability Change data blocks, see User Vulnerability Change Data Block 4.7+, page 4-100.

The following diagram shows the format of a User Vulnerability data block:

Byte	0	1	2	3		
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31		
	User Vulnerability Block Type (124)					
		User Vulnerabili	ty Block Length			
IP Range Spec Blocks	Generic List Block Type (31)					
open Brooks	Generic List Block Length					
	IP Range Specification Data Blocks*					
	Port Protocol					
		Vulneral	pility ID			



The following table describes the fields of the User Vulnerability data block.

Table 4-78 User Vulnerability Data Block Fields

Field	Data Type	Description
User Vulnerability Block Type	uint32	Initiates a User Vulnerability data block. This value is always 124.
User Vulnerability Block Length	uint32	Number of bytes in the User Vulnerability data block, including eight bytes for the user vulnerability block type and length fields, plus the number of bytes of user vulnerability data that follows.
Generic List Block Type	uint32	Initiates a Generic List data block comprising IP Range Specification data blocks conveying IP address range data. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated IP Range Specification data blocks.
IP Range Specification Data Blocks *	variable	IP address ranges from user input. See IP Address Range Data Block for 5.2+, page 4-88 for a description of this data block.
Port	uint16	Port used by the server affected by the vulnerability. For client application vulnerabilities, the value is 0.

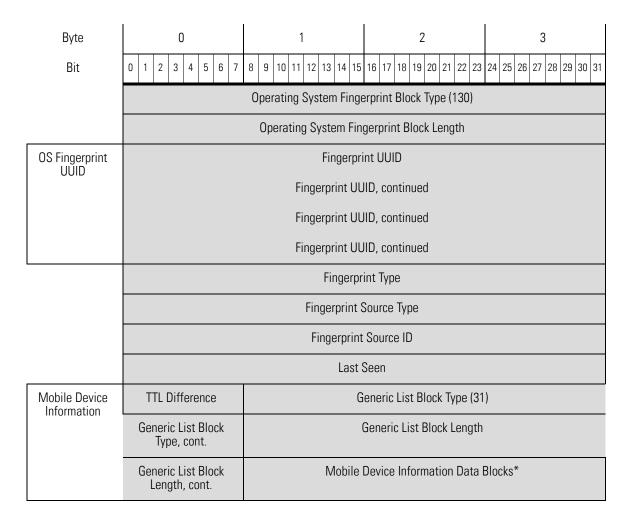
Table 4-78 User Vulnerability Data Block Fields (continued)

Field	Data Type	Description	
Protocol	uint16	IANA protocol number or Ethertype for the protocol used by the server affected by the vulnerability. This is handled differently for Transport and Network layer protocols.	
		Transport layer protocols are identified by the IANA protocol number. For example:	
		• 6 - TCP	
		• 17 - UDP	
		Network layer protocols are identified by the decimal form of the IEEE Registration Authority Ethertype. For example:	
		• 2048 - IP	
		For client application vulnerabilities, the value is 0.	
Vulnerability ID	uint32	The Cisco vulnerability ID.	
Third-Party Vulnerability UUID	uint8 [16]	A unique ID number for the third-party vulnerability, if one exist Otherwise, the value is 0.	
String Block Type	uint32	Initiates a String data block for the vulnerability name. The value is always 0.	
String Block Length	uint32	The number of bytes in the String data block for the vulnerability name, including eight bytes for the string block type and length, plus the number of bytes in the vulnerability name.	
Vulnerability Name	string	The vulnerability name.	
Client Application ID	uint32	The application ID of the client application. For server vulnerabilities, the value is 0.	
Application Protocol ID	uint32	The application ID of the application protocol used by client application. For server vulnerabilities, the value is 0.	
String Block Type	uint32	Initiates a String data block for the version string. The value is always 0.	
String Block Length	uint32	The number of bytes in the String data block for the version, including eight bytes for the string block type and length, plus the number of bytes in the client application version string.	
Version	string	The client application version. For server vulnerabilities, the value is 0.	

## **Operating System Fingerprint Data Block 5.1+**

The Operating System Fingerprint data block has a block type of 130 in the series 1 group of blocks. The block includes a fingerprint Universally Unique Identifier (UUID), as well as the fingerprint type, the fingerprint source type, and the fingerprint source ID.

The following diagram shows the format of an Operating System Fingerprint data block in 5.1+.



The following table describes the fields of the operating system fingerprint data block.

Table 4-79 Operating System Fingerprint Data Block Fields

Field	Data Type	Description
Operating System Fingerprint Data Block Type	uint32	Initiates the operating system data block. This value is always 130.
Operating System Data Block Length	uint32	Number of bytes in the Operating System Fingerprint data block, including eight bytes for the Operating System Fingerprint Data Block block type and length, plus the number of bytes in the Operating System Fingerprint data that follows.
Fingerprint UUID	uint8[16]	Fingerprint identification number, in octets, that acts as a unique identifier for the operating system. The fingerprint UUID maps to the operating system name, vendor, and version in the vulnerability database (VDB).
Fingerprint Type	uint32	Indicates the type of fingerprint.

Table 4-79 Operating System Fingerprint Data Block Fields (continued)

Field	Data Type	Description		
Fingerprint Source Type	uint32	Indicates the type (i.e., user or scanner) of the source that supplied the operating system fingerprint.		
Fingerprint Source ID	uint32	Identification number that maps to the login name of the user that supplied the operating system fingerprint.		
Last Seen	uint32	Indicates when the fingerprint was last seen in traffic.		
TTL Difference	uint8	Indicates the difference between the TTL value in the fingerprint and the TTL value seen in the packet used to fingerprint the host.		
Generic List Block Type	uint32	Initiates a Generic List data block. This value is always 31.		
Generic List Block Length	uint32	Number of bytes in the Generic List block and encapsulated data blocks. This number includes the eight bytes of the generic list block header fields, plus the number of bytes in all of the encapsulated data blocks.		
Mobile Device Information Data Blocks	variable	Encapsulated Mobile Device Information data blocks up to the maximum number of bytes in the list block length. See Mobile Device Information Data Block for 5.1+, page 4-144 for a description of this data block.		

#### **Mobile Device Information Data Block for 5.1+**

The following diagram shows the format of a Mobile Device Information data block. The data block contains the last time the host was detected, mobile device information, and whether the mobile device is jailbroken. The Mobile Device Information data block has a block type of 131 in the series 1 group of blocks.

Byte	0 1 2	3				
Bit	0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26	27 28 29 30 31				
	Mobile Device Information Block Type (131)					
	Mobile Device Information Block Length					
Mobile Device Data	String Block Type (0)					
Dutu	String Block Length					
	Mobile Device String Data					
	Mobile Device Last Seen					
	Mobile					
	Jailbroken					

The following table describes the fields of the Mobile Device Information data block returned by 5.1+.

Table 4-80 Mobile Device Information Data Block 5.1+ Fields

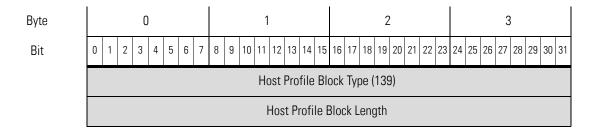
Field	Data Type	Description
Mobile Device Information Block Type (131)	uint32	Initiates the operating system data block. This value is always 131.
Mobile Device Information Block Length	uint32	Number of bytes in the Mobile Device Information data block, including eight bytes for the Mobile Device Information Data Block block type and length, plus the number of bytes in the Mobile Device Information data that follows.
String Block Type	uint32	Initiates a string data block for the mobile device string. This value is set to 0 to indicate string data.
String Block Length	uint32	Indicates the number of bytes in the mobile device string data block, including eight bytes for the string block type and length fields, plus the number of bytes in the mobile device string data that follows.
Mobile Device String Data	Variable	Contains the mobile device hardware information of the host detected.
Mobile Device Last Seen	uint32	Contains the time stamp the mobile device was last seen.
Mobile	uint32	True-false flag indicating whether the host is a mobile device.
Jailbroken	uint32	True-false flag indicating whether the host is a mobile device that is jailbroken.

#### **Host Profile Data Block for 5.2+**

The following diagram shows the format of a Host Profile data block. The data block also does not include a host criticality value, but does include a VLAN presence indicator. In addition, a data block can convey a NetBIOS name for the host. The Host Profile data block has a block type of 139 in the series 1 group of blocks. The data block now supports IPv6 addresses, and client application data blocks have been added.



An asterisk(\*) next to a block type field in the following diagram indicates the message may contain zero or more instances of the series 1 data block.



Byte	0	1	2	3			
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31			
	IP Address						
	IP Address, continued						
		IP Address,	continued				
		IP Address,	continued				
Server Fingerprints	Hops	Primary/Secondary	Generic List E	Block Type (31)			
ringorprinto	Generic List Bloc	k Type, continued	Generic List	Block Length			
	Generic List Block	Length, continued	Server Fingerpri	int Data Blocks*			
Client Fingerprints		Generic List B	lock Type (31)				
ringorprinto		Generic List I	Block Length				
		Client Fingerprir	nt Data Blocks*				
SMB Fingerprints	Generic List Block Type (31)						
ringorprinto	Generic List Block Length						
		SMB Fingerprin	t Data Blocks*				
DHCP Fingerprints	Generic List Block Type (31)						
ringorprinto	Generic List Block Length						
	DHCP Fingerprint Data Blocks*						
Mobile Device Fingerprints		Generic List B	lock Type (31)				
ringorprinto	Generic List Block Length						
		Mobile Device Finge	rprint Data Blocks*				
IPv6 Sever Fingerprints	Generic List Block Type (31)						
ringorprinto	Generic List Block Length						
		lpv6 Server Fingerprint Data Blocks*					
IPv6 Client Fingerprints		Generic List B	lock Type (31)				
30.6.1110		Generic List E	Block Length				
		IPv6 Client Fingerp	orint Data Blocks*				

Byte	0	1	2	3		
Bit	0 1 2 3 4 5 6 7					
IPv6 DHCP		Generic List	Block Type (31)			
Fingerprints		Generic List	: Block Length			
		IPv6 DHCP Finge	rprint Data Blocks*			
User Agent Fingerprints		Generic List	Block Type (31)			
Tillgorpriitto		Generic List	Block Length			
		User Agent Finge	rprint Data Blocks*			
TCP Server Block*		List Bloc	k Type (11)		List of TCP Servers	
Brook		List Blo	ck Length		2017010	
		TCP Server	Data Blocks			
UDP Server Block*		List of UDP Servers				
		UDP Serve	r Data Blocks			
Network Protocol Block*		List of Network Protocols				
		Network Proto	ocol Data Blocks			
Transport Protocol Block*		List Bloc	k Type (11)		List of Transport Protocols	
		List Blo	ck Length			
		Transport Protocol Data Blocks				
MAC Address Block*		List Bloc	k Type (11)		List of MAC Addresses	
	Host Type					
	Mobile	Jailbroken	VLAN Presence	VLAN ID		

Byte	0	1	2	3	
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31	
Client App Data	VLAN ID, cont.	VLAN Type	VLAN Priority	Generic List Block Type (31)	List of Client Applications
	Gene				
	Ger				
NetBIOS Name	String Block Type (0)				
Tallio	String Block Length				
	NetBIOS String Data				

The following table describes the fields of the host profile data block returned by 5.2+.

Table 4-81 Host Profile Data Block 5.2+ Fields

Field	Data Type	Description	
Host Profile Block Type	uint32	Initiates the Host Profile data block for 5.2+. This value is always 139.	
Host Profile Block Length	uint32	Number of bytes in the Host Profile data block, including eight bytes for the host profile block type and length fields, plus the number of bytes included in the host profile data that follows.	
IP Address	uint8(16)	IP Address of the host. This can be IPv4 or IPv6.	
Hops	uint8	Number of hops from the host to the device.	
Primary/ Secondary	uint8	Indicates whether the host is in the primary or secondary network of the device that detected it:	
		• 0 — host is in the primary network.	
		• 1 — host is in the secondary network.	
Generic List Block Type	uint32	Initiates a Generic List data block comprising Operating System Fingerprint data blocks conveying fingerprint data identified using a server fingerprint. This value is always 31.	
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Operating System Fingerprint data blocks.	
Operating System Fingerprint (Server Fingerprint) Data Blocks *	variable	Operating System Fingerprint data blocks containing information about the operating system on a host identified using a server fingerprint. See Operating System Fingerprint Data Block 5.1+, page 4-142 for a description of this data block.	

Table 4-81 Host Profile Data Block 5.2+ Fields (continued)

Field	Data Type	Description
Generic List Block Type	uint32	Initiates a Generic List data block comprising Operating System Fingerprint data blocks conveying fingerprint data identified using a client fingerprint. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Operating System Fingerprint data blocks.
Operating System Fingerprint (Client Fingerprint) Data Blocks *	variable	Operating System Fingerprint data blocks containing information about the operating system on a host identified using a client fingerprint. See Operating System Fingerprint Data Block 5.1+, page 4-142 for a description of this data block.
Generic List Block Type	uint32	Initiates a Generic List data block comprising Operating System Fingerprint data blocks conveying fingerprint data identified using an SMB fingerprint. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Operating System Fingerprint data blocks.
Operating System Fingerprint (SMB Fingerprint) Data Blocks *	variable	Operating System Fingerprint data blocks containing information about the operating system on a host identified using an SMB fingerprint. See Operating System Fingerprint Data Block 5.1+, page 4-142 for a description of this data block.
Generic List Block Type	uint32	Initiates a Generic List data block comprising Operating System Fingerprint data blocks conveying fingerprint data identified using a DHCP fingerprint. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Operating System Fingerprint data blocks.
Operating System Fingerprint (DHCP Fingerprint) Data Blocks *	variable	Operating System Fingerprint data blocks containing information about the operating system on a host identified using a DHCP fingerprint. See Operating System Fingerprint Data Block 5.1+, page 4-142 for a description of this data block.
Generic List Block Type	uint32	Initiates a Generic List data block comprising Operating System Fingerprint data blocks conveying fingerprint data identified using a mobile device fingerprint. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Operating System Fingerprint data blocks.

Table 4-81 Host Profile Data Block 5.2+ Fields (continued)

Field	Data Type	Description
Operating System Fingerprint Mobile) Data Blocks *	variable	Operating System Fingerprint data blocks containing information about the operating system on a host identified using a mobile device fingerprint. See Operating System Fingerprint Data Block 5.1+, page 4-142 for a description of this data block.
Generic List Block Type	uint32	Initiates a Generic List data block comprising Operating System Fingerprint data blocks conveying fingerprint data identified using an IPv6 server fingerprint. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Operating System Fingerprint data blocks.
Operating System Fingerprint (IPv6 Server) Data Blocks *	variable	Operating System Fingerprint data blocks containing information about the operating system on a host identified using an IPv6 server fingerprint. See Operating System Fingerprint Data Block 5.1+, page 4-142 for a description of this data block.
Generic List Block Type	uint32	Initiates a Generic List data block comprising Operating System Fingerprint data blocks conveying fingerprint data identified using an IPv6 client fingerprint. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Operating System Fingerprint data blocks.
Operating System Fingerprint (IPv6 Client) Data Blocks *	variable	Operating System Fingerprint data blocks containing information about the operating system on a host identified using an IPv6 client fingerprint. See Operating System Fingerprint Data Block 5.1+, page 4-142 for a description of this data block.
Generic List Block Type	uint32	Initiates a Generic List data block comprising Operating System Fingerprint data blocks conveying fingerprint data identified using an IPv6 DHCP fingerprint. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Operating System Fingerprint data blocks.
Operating System Fingerprint (IPv6 DHCP Fingerprint) Data Blocks *	variable	Operating System Fingerprint data blocks containing information about the operating system on a host identified using an IPv6 DHCP fingerprint. See Operating System Fingerprint Data Block 5.1+, page 4-142 for a description of this data block.
Generic List Block Type	uint32	Initiates a Generic List data block comprising Operating System Fingerprint data blocks conveying fingerprint data identified using a user agent fingerprint. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Operating System Fingerprint data blocks.

Table 4-81 Host Profile Data Block 5.2+ Fields (continued)

Field	Data Type	Description
Operating System Fingerprint (User Agent Fingerprint) Data Blocks *	variable	Operating System Fingerprint data blocks containing information about the operating system on a host identified using a user agent fingerprint. See Operating System Fingerprint Data Block 5.1+, page 4-142 for a description of this data block.
List Block Type	uint32	Initiates a List data block comprising Server data blocks conveying TCP server data. This value is always 11.
List Block Length	uint32	Number of bytes in the list. This number includes the eight bytes of the list block type and length fields, plus all encapsulated Server data blocks.
		This field is followed by zero or more Server data blocks.
TCP Server Data Blocks	variable	Host server data blocks describing a TCP server. See Host Server Data Block 4.10.0+, page 4-121 for a description of this data block.
List Block Type	uint32	Initiates a List data block comprising Server data blocks conveying UDP server data. This value is always 11.
List Block Length	uint32	Number of bytes in the list. This number includes the eight bytes of the list block type and length fields, plus all encapsulated Server data blocks.
		This field is followed by zero or more Server data blocks.
UDP Server Data Blocks	uint32	Host server data blocks describing a UDP server. See Host Server Data Block 4.10.0+, page 4-121 for a description of this data block.
List Block Type	uint32	Initiates a List data block comprising Protocol data blocks conveying network protocol data. This value is always 11.
List Block Length	uint32	Number of bytes in the list. This number includes the eight bytes of the list block type and length fields, plus all encapsulated Protocol data blocks.
		This field is followed by zero or more Protocol data blocks.
Network Protocol Data Blocks	uint32	Protocol data blocks describing a network protocol. See Protocol Data Block, page 4-68 for a description of this data block.
List Block Type	uint32	Initiates a List data block comprising Protocol data blocks conveying transport protocol data. This value is always 11.
List Block Length	uint32	Number of bytes in the list. This number includes the eight bytes of the list block type and length fields, plus all encapsulated Protocol data blocks.
		This field is followed by zero or more transport protocol data blocks.
Transport Protocol Data Blocks	uint32	Protocol data blocks describing a transport protocol. See Protocol Data Block, page 4-68 for a description of this data block.
List Block Type	uint32	Initiates a List data block comprising MAC Address data blocks. This value is always 11.
List Block Length	uint32	Number of bytes in the list, including the list header and all encapsulated MAC Address data blocks.

Table 4-81 Host Profile Data Block 5.2+ Fields (continued)

Field	Data Type	Description
Host MAC Address Data Blocks	uint32	Host MAC Address data blocks describing a host MAC address. See Host MAC Address 4.9+, page 4-109 for a description of this data block.
Host Last Seen	uint32	UNIX timestamp that represents the last time the system detected host activity.
Host Type	uint32	Indicates the host type. The following values may appear:
		• 0 - host
		• 1 - router
		• 2 - bridge
		• 3 - NAT device
		• 4 - LB (load balancer)
Mobile	uint8	True-false flag indicating whether the host is a mobile device.
Jailbroken	uint8	True-false flag indicating whether the host is a mobile device that is also jailbroken.
VLAN Presence	uint8	Indicates whether a VLAN is present:
		• 0 - Yes
		• 1 - No
VLAN ID	uint16	VLAN identification number that indicates which VLAN the host is a member of.
VLAN Type	uint8	Type of packet encapsulated in the VLAN tag.
VLAN Priority	uint8	Priority value included in the VLAN tag.
String Block Type	uint32	Initiates a String data block for the host client application data. This value is always 112.
String Block Length	uint32	Number of bytes in the String data block, including eight bytes for the string block type and length fields, plus the number of bytes in the host client application data.
Host Client Application Data Blocks	variable	List of Client Application data blocks. See Full Host Client Application Data Block 5.0+, page 4-137 for a description of this data block.
String Block Type	uint32	Initiates a String data block for the host NetBIOS name. This value is always 0.
String Block Length	uint32	Number of bytes in the String data block, including eight bytes for the string block type and length fields, plus the number of bytes in the NetBIOS name string.
NetBIOS Name	string	Host NetBIOS name string.

#### **User Product Data Block 5.1+**

The User Product data block conveys host input data imported from a third-party application, including third-party application string mappings. This data block is used in Scan Result Data Block 5.2+, page 4-119 and User Server and Operating System Messages, page 4-51. The User Product data block has a block type of 65 in the series 1 group of blocks for versions up to 4.7-4.10.1, a block type of 118 for 4.10.2-5.0.x, and a block type of 134 in the series 1 group of blocks for 5.1+. Block types 65 and 118 have the same structure.



An asterisk(\*) next to a data block name in the following diagram indicates that multiple instances of the data block may occur.

The following diagram shows the format of the User Product data block:

Byte	0 1	2 3			
Bit	0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31			
	User Product Data	Block Type (134)			
	User Product E	Block Length			
	Sourc	e ID			
	Source	: Туре			
IP Address Ranges	Generic List Bl	ock Type (31)			
Hangoo	Generic List E	Block Length			
	IP Range Specification Data Blocks*				
	Port Protocol				
	Drop User Product				
Custom Vendor String	String Block Type (0)				
String Block Length					
	Custom Vendor String				
Custom Product String	String Block Type (0)				
l l	String Bloo	ck Length			
	Custom Product String				

Byte	0 1 2 3				
Bit	0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31				
Custom Version String	String Block Type (0)				
version string	String Block Length				
	Custom Version String				
	Software ID				
	Server ID				
	Vendor ID				
	Product ID				
Major Version String	String Block Type (0)				
String	String Block Length				
	Major Version String				
Minor Version String	String Block Type (0)				
String	String Block Length				
	Minor Version String				
Revision String	String Block Type (0)				
oung	String Block Length				
Revision String					
To Major String	String Block Type (0)				
String Block Length					
	To Major Version String				
To Minor String	String Block Type (0)				
String	String Block Length				
	To Minor Version String				
To Revision String	String Block Type (0)				
Ournig	String Block Length				
To Revision String					

Byte	0	1	2	3
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31
Build String	String Block Type (0)			
		String Blo	ck Length	
		Build S	tring	
Patch String		String Bloo	ck Type (0)	
		String Blo	ck Length	
		Patch S	tring	
Extension String		String Bloo	ck Type (0)	
Ottling		String Blo	ck Length	
	Extension String			
OS UUID	Operating System UUID			
	Operating System UUID cont. Operating System UUID cont.			
	Operating System UUID cont.			
Device String	String Block Type (0)			
String Block Length				
	Device String			
List of Fixes	Mobile	Jailbroken	Generic List B	lock Type (31)
	Generic List Block Type (31) cont. Generic List Bl		Block Length	
	Generic List Block Length cont. Fix List Data Blocks*			ta Blocks*
	Fix List Data Blocks* cont.			

The following table describes the components of the User Product data block.

Table 4-82 User Product Data Block Fields

Field	Data Type	Description	
User Product Data Block Type	uint32	Initiates a User Product data block. This value is 134 for 5.1+.	
User Product Block Length	uint32	Total number of bytes in the User Product data block, including eight bytes for the user product block type and length fields, plus the number of bytes in the user product data that follows.	
Source ID	uint32	Identification number that maps to the source that imported the data. Depending on the source type, this may map to RNA, a user, a scanner, or a third-party application.	
Source Type	uint32	Number that maps to the type of data source:	
		o if the data was provided by RNA	
		1 if the data was provided by a user	
		2 if the data was provided by a third-party scanner	
		• 3 if the data was provided by a command line tool such as nmimport.pl or the Host Input API client	
Generic List Block Type	uint32	Initiates a Generic List data block comprising IP Range Specification data blocks conveying IP address range data. This value is always 31.	
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated IP Range Specification data blocks.	
IP Range Specification Data Blocks *	variable	IP Range Specification data blocks containing information about the IP address ranges for the user input. See IP Address Range Data Block for 5.2+, page 4-88 for a description of this data block.	
Port	uint16	Port specified by the user.	
Protocol	uint16	IANA protocol number or Ethertype. This is handled differently for Transport and Network layer protocols.	
		Transport layer protocols are identified by the IANA protocol number. For example:	
		• 6 — TCP	
		• 17 — UDP	
		Network layer protocols are identified by the decimal form of the IEEE Registration Authority Ethertype. For example:	
		• 2048 — IP	
Drop User Product	uint32	Indicates whether the user OS definition was deleted from the host:	
		• 0 — No	
		• 1 — Yes	
String Block Type	uint32	Initiates a String data block containing the custom vendor name specified in the user input. This value is always 0.	

Table 4-82 User Product Data Block Fields (continued)

Field	Data Type	Description			
String Block Length	uint32	Number of bytes in the custom vendor String data block, including eight bytes for the block type and length fields, plus the number of bytes in the vendor name.			
Custom Vendor Name	string	The custom vendor name specified in the user input.			
String Block Type	uint32	Initiates a String data block containing the custom product name specified in the user input. This value is always 0.			
String Block Length	uint32	Number of bytes in the custom product String data block, including eight bytes for the block type and length fields, plus the number of bytes in the product name.			
Custom Product Name	string	The custom product name specified in the user input.			
String Block Type	uint32	Initiates a String data block containing the custom version specified in the user input. This value is always 0.			
String Block Length	uint32	Number of bytes in the custom version String data block, including eight bytes for the block type and length fields, plus the number of bytes in the version.			
Custom Version	string	The custom version specified in the user input.			
Software ID	uint32	The identifier for a specific revision of a server or operating system in the database.			
Server ID	uint32	The FireSIGHT System application identifier for the application protocol on the host server specified in user input.			
Vendor ID	uint32	The identifier for the vendor of a third-party operating system specified when the third-party operating system is mapped to a FireSIGHT System OS definition.			
Product ID	uint32	The product identification string of a third-party operating system string specified when the third-party operating system string is mapped to a FireSIGHT System OS definition.			
String Block Type	uint32	Initiates a String data block containing the major version number of the FireSIGHT System operating system definition that a third-party operating system string in the user input is mapped to. This value is always 0.			
String Block Length	uint32	Number of bytes in the major String data block, including eight bytes for the block type and length fields, plus the number of bytes in the version.			
Major Version	string	Major version of the FireSIGHT System operating system definition that a third-party OS string is mapped to.			
String Block Type	uint32	Initiates a String data block containing the minor version number of the FireSIGHT System operating system definition that a third-party OS string is mapped to. This value is always 0.			
String Block Length	uint32	Number of bytes in the minor String data block, including eight bytes for the block type and length fields, plus the number of bytes in the version.			

Table 4-82 User Product Data Block Fields (continued)

Field	Data Type	Description				
Minor Version	string	Minor version number of the FireSIGHT System operating system definition that a third-party OS string in the user input is mapped to.				
String Block Type	uint32	Initiates a String data block containing the revision number of the FireSIGHT System operating system definition that a third-party operating system string in the user input is mapped to. This value is always 0.				
String Block Length	uint32	Number of bytes in the revision String data block, including eight bytes for the block type and length fields, plus the number of bytes in the revision number.				
Revision	string	Revision number of the FireSIGHT System operating system definition that a third-party OS string in the user input is mapped to.				
String Block Type	uint32	Initiates a String data block containing the last major version of the FireSIGHT System operating system definition that a third-party operating system string is mapped to. This value is always 0.				
String Block Length	uint32	Number of bytes in the To Major String data block, including eight bytes for the block type and length fields, plus the number of bytes in the version.				
To Major	string	Last version number in a range of major version numbers of the FireSIGHT System operating system definition that a third-party O string in the user input is mapped to.				
String Block Type	uint32	Initiates a String data block containing the last minor version of the FireSIGHT System operating system definition that a third-party operating system string is mapped to. This value is always 0.				
String Block Length	uint32	Number of bytes in the To Minor String data block, including eight bytes for the block type and length fields, plus the number of bytes in the version.				
To Minor	string	Last version number in a range of minor version numbers of the FireSIGHT System operating system definition that a third-party OS string in the user input is mapped to.				
String Block Type	uint32	Initiates a String data block containing the Last revision number of the FireSIGHT System operating system definition that a third-party OS string is mapped to. This value is always 0.				
String Block Length	uint32	Number of bytes in the To Revision String data block, including eight bytes for the block type and length fields, plus the number of bytes in the revision number.				
To Revision	string	Last revision number in a range of revision numbers of the FireSIGHT System operating system definitions that a third-party OS string in the user input is mapped to.				
String Block Type	uint32	Initiates a String data block containing the build number of the FireSIGHT System operating system that the third-party OS string is mapped. This value is always 0.				
String Block Length	uint32	Number of bytes in the build String data block, including eight bytes for the block type and length fields, plus the number of bytes in the build number.				

Table 4-82 User Product Data Block Fields (continued)

Field	Data Type	Description				
Build	string	Build number of the FireSIGHT System operating system that the third-party OS string in the user input is mapped to.				
String Block Type	uint32	Initiates a String data block containing the patch number of the FireSIGHT System operating system that the third-party OS string is mapped to. This value is always 0.				
String Block Length	uint32	Number of bytes in the patch String data block, including eight bytes for the block type and length fields, plus the number of bytes in the patch number.				
Patch	string	Patch number of the FireSIGHT System operating system that the third-party OS string in the user input is mapped to.				
String Block Type	uint32	Initiates a String data block containing the extension number of the FireSIGHT System OS that the third-party operating system string is mapped. This value is always 0.				
String Block Length	uint32	Number of bytes in the extension String data block, including eight bytes for the block type and length fields, plus the number of bytes in the extension number.				
Extension	string	Extension number of the FireSIGHT System operating system that the third-party OS string in the user input is mapped to.				
UUID	uint8 [x16]	Contains the unique identification number for the operating system.				
String Block Type	uint32	Initiates a String data block containing the device hardware information in the user input. This value is always 0.				
String Block Length	uint32	Number of bytes in the build String data block, including eight bytes for the block type and length fields, plus the number of bytes in the build number.				
Device String	string	Mobile device hardware information.				
Mobile	uint8	A true-false flag indicating whether the operating system is running on a mobile device.				
Jailbroken	uint8	A true-false flag indicating whether the mobile device operating system is jailbroken.				
Generic List Block Type	uint32	Initiates a Generic List data block comprising Fix List data blocks conveying user input data regarding what fixes have been applied to hosts in the specified IP address ranges. This value is always 31.				
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Fix List data blocks.				
Fix List Data Blocks *	variable	Fix List data blocks containing information about fixes applied to the hosts. See Fix List Data Block, page 4-96 for a description of this data block.				

## **User Data Blocks**

User data blocks appear in user event messages. They are a subset of the series 1 data blocks. For information on the general format of series 1 data blocks, see Understanding Discovery (Series 1) Blocks, page 4-55.



The data block length field of the user data block header contains the number of bytes in the data block, including the eight bytes of the two data block header fields.

The following table lists the user data blocks that can appear in user event messages. Data blocks are listed by data block type. Current data blocks are the latest versions. Legacy blocks are supported but not produced by the current version of the FireSIGHT System.

Table 4-83 User Data Block Type

Туре	Content	Data Block Category	Description				
73	User Login Information	Legacy	Contains changes in login information for users detected by the system. See User Login Information Data Block 5.1+, page 4-172 for more information. The successor block type introduced for version 5.0 has the same structure as block type 73 but with different data in the fields.				
74	User Account Update Message	Current	Contains changes in user account information. See User Account Update Message Data Block, page 4-161 for more information.				
75	User Information for 4.7 - 4.10.x	for Contains changes in information for users detecte system. See User Information Data Block, page 4 more information. The successor block type 120 introduced for version 5.0 has the same structure a type 75.					
120	User Information for 5.0+	Current	Contains changes in information for users detected by the system. See User Information Data Block, page 4-169 for more information. Supersedes block type 75.				
121	User Login Information	Legacy	Contains changes in login information for users detected by the system. See User Login Information Data Block for 5.0 - 5.0.2, page B-68 for more information. Differs from block 73 in the content of the Protocol field, which stores the Version 5.0+ application ID for the application protocol ID detected in the event. The successor block introduced for version 5.1 has block type 127.				
127	User Login Information	Current	Contains changes in login information for users detected by the system. See User Login Information Data Block 5.1+, page 4-172 for more information. It supersedes block type 121.				
150	IOC State	Current	Contains information about compromises. See , page 3-77 for more information.				

## **User Account Update Message Data Block**

The User Account Update Message data block conveys information about updates to a user's account information.

The User Account Update Message data block has a block type of 74 in the series 1 group of blocks.

The following diagram shows the format of the User Account Update Message data block:

Byte	0	1	2	3				
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31				
		User Account Update Me	essage Block Type (74)					
		User Account Update N	Message Block Length					
User Name		String Block	k Type (0)					
Numo		String Bloc	k Length					
		User Na	ame					
First Name		String Block	k Type (0)					
Traine		String Bloc	k Length					
		First Na	ame					
Middle Initials	String Block Type (0)							
	String Block Length							
	Middle Initials							
Last Name	String Block Type (0)							
String Block Length								
		Last Name						
Full Name	String Block Type (0)							
	String Block Length							
	Full Name							
Title		String Block	k Type (0)					
		String Bloc	k Length					
		Title	l					

Byte	0	1	2	3			
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31			
Staff Identity		String Bloo	ck Type (0)				
luentity		String Bloo	ck Length				
		Staff Ide	entity				
Address		String Bloo	ck Type (0)				
		String Bloo	ck Length				
		Addre	ess				
City		String Bloo	ck Type (0)				
		String Bloo	ck Length				
		City	у				
State		String Bloo	ck Type (0)				
	String Block Length						
	State						
Country/ Region		String Bloo	ck Type (0)				
3 -	String Block Length						
		Country/Region					
Postal Code	String Block Type (0)						
	String Block Length						
		Postal (	Code				
Building		String Bloo	ck Type (0)				
	String Block Length						
	Building						
Location		String Bloo	ck Type (0)				
		String Bloo	ck Length				
		Locat	ion				

Byte	0	1 2 3						
Bit	0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 3							
Room	String Block Type (0)							
		String Block Length						
		Room						
Company		String Block Type (0)						
		String Block Length						
		Company						
Division		String Block Type (0)						
		String Block Length						
		Division						
Dept		String Block Type (0)						
		String Block Length						
	Department							
Office	String Block Type (0)							
		String Block Length						
	Office							
Mailstop	String Block Type (0)							
		String Block Length						
	Mailstop							
Email		String Block Type (0)						
	String Block Length							
	Email							
Phone	String Block Type (0)							
		String Block Length						
		Phone						

Byte	0	)	1				2				3			
Bit	0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 3								31					
IP Phone	String Block Type (0)													
				S	tring Blo	ck Lenç	gth							
					IP Ph	one								
User 1				St	tring Blo	ck Type	(0)							
				S	tring Blo	ck Lenç	gth							
					Use	· 1								
User 2				St	tring Blo	ck Type	(0)							
				S	tring Blo	ck Lenç	gth							
					Use	2								
User 3				St	tring Blo	ck Type	(0)							
	String Block Length													
					Use	3								
User 4	String Block Type (0)													
	String Block Length													
	User 4													
Email Alias 1	String Block Type (0)													
				S	tring Blo	ck Lenç	gth							
	Email Alias 1													
Email Alias 2				St	tring Blo	ck Type	(0)							
	String Block Length													
	Email Alias 2													
Email Alias 3	String Block Type (0)													
				S	tring Blo	ck Len	gth							
					Email A	lias 3								

The following table describes the components of the User Account Update Message data block.

Table 4-84 User Account Update Message Data Block Fields

Field	Data Type	Description				
User Account Update Message Block Type	uint32	Initiates a User Account Update Message data block. This value is always 74.				
User Account Update Message Block Length	uint32	Total number of bytes in the User Account Update Message data block, including eight bytes for the user account update message block type and length fields, plus the number of bytes in the user account update message data that follows.				
String Block Type	uint32	Initiates a String data block containing the username for the user. This value is always 0.				
String Block Length	uint32	Number of bytes in the username String data block, including eight bytes for the block type and length fields, plus the number of bytes in the username.				
Username	string	The username for the user.				
String Block Type	uint32	Initiates a String data block containing the first name for the user. This value is always 0.				
String Block Length	uint32	Number of bytes in the first name String data block, including eight bytes for the block type and length fields, plus the number of bytes in the first name.				
First Name	string	The first name for the user.				
String Block Type	uint32	Initiates a String data block containing the middle initials for the user. This value is always 0.				
String Block Length	uint32	Number of bytes in the middle initials String data block, including eight bytes for the block type and length fields, plus the number of bytes in the middle initials.				
Middle Initials	string	The middle initials for the user.				
String Block Type	uint32	Initiates a String data block containing the last name for the user. This value is always 0.				
String Block Length	uint32	Number of bytes in the last name String data block, including eight bytes for the block type and length fields, plus the number of bytes in the last name.				
Last Name	string	The last name for the user.				
String Block Type	uint32	Initiates a String data block containing the full name for the user. This value is always 0.				
String Block Length	uint32	Number of bytes in the full name String data block, including eight bytes for the block type and length fields, plus the number of bytes in the full name.				
Full Name	string	The full name for the user.				
String Block Type	uint32	Initiates a String data block containing the title for the user. This value is always 0.				

Table 4-84 User Account Update Message Data Block Fields (continued)

Field	Data Type	Description			
String Block Length	uint32	Number of bytes in the title String data block, including eight byte for the block type and length fields, plus the number of bytes in th title.			
Title	string	The title for the user.			
String Block Type	uint32	Initiates a String data block containing the staff identification for the user. This value is always 0.			
String Block Length	uint32	Number of bytes in the staff identity String data block, including eight bytes for the block type and length fields, plus the number of bytes in the staff identity.			
Staff Identity	string	The staff identity for the user.			
String Block Type	uint32	Initiates a String data block containing the address for the user. This value is always 0.			
String Block Length	uint32	Number of bytes in the address String data block, including eight bytes for the block type and length fields, plus the number of bytes in the address.			
Address	string	The address for the user.			
String Block Type	uint32	Initiates a String data block containing the city from the user's address. This value is always 0.			
String Block Length	uint32	Number of bytes in the city String data block, including eight bytes for the block type and length fields, plus the number of bytes in the city.			
City	string	The city from the user's address.			
String Block Type	uint32	Initiates a String data block containing the state from the user's address. This value is always 0.			
String Block Length	uint32	Number of bytes in the state String data block, including eight bytes for the block type and length fields, plus the number of bytes in the state.			
State	string	The state for the user.			
String Block Type	uint32	Initiates a String data block containing the country or region from the user's address. This value is always 0.			
String Block Length	uint32	Number of bytes in the country or region String data block, including eight bytes for the block type and length fields, plus the number of bytes in the country or region.			
Country or Region	string	The country or region from the user's address.			
String Block Type	uint32	Initiates a String data block containing the postal code from the user's address. This value is always 0.			
String Block Length	uint32	Number of bytes in the postal code String data block, including eight bytes for the block type and length fields, plus the number of bytes in the postal code.			
Postal Code	string	The postal code from the user's address.			

Table 4-84 User Account Update Message Data Block Fields (continued)

Field	Data Type	Description			
String Block Type	uint32	Initiates a String data block containing the building from the user's address. This value is always 0.			
String Block Length	uint32	Number of bytes in the building String data block, including eight bytes for the block type and length fields, plus the number of bytes in the building name.			
Building	string	The building from the user's address.			
String Block Type	uint32	Initiates a String data block containing the location from the user's address. This value is always 0.			
String Block Length	uint32	Number of bytes in the location String data block, including eight bytes for the block type and length fields, plus the number of bytes in the location name.			
Location	string	The location from the user's address.			
String Block Type	uint32	Initiates a String data block containing the room from the user's address. This value is always 0.			
String Block Length	uint32	Number of bytes in the room String data block, including eight bytes for the block type and length fields, plus the number of bytes in the room.			
Room	string	The room from the user's address.			
String Block Type	uint32	Initiates a String data block containing the company from the user address. This value is always 0.			
String Block Length	uint32	Number of bytes in the company String data block, including eigh bytes for the block type and length fields, plus the number of byte in the company name.			
Company	string	The company from the user's address.			
String Block Type	uint32	Initiates a String data block containing the division from the user's address. This value is always 0.			
String Block Length	uint32	Number of bytes in the division String data block, including eight bytes for the block type and length fields, plus the number of bytes in the division name.			
Division	string	The division from the user's address.			
String Block Type	uint32	Initiates a String data block containing the department from the user's address. This value is always 0.			
String Block Length	uint32	Number of bytes in the department String data block, including eight bytes for the block type and length fields, plus the number of bytes in the department.			
Department	string	The department from the user's address.			
String Block Type	uint32	Initiates a String data block containing the office from the user's address. This value is always 0.			
String Block Length	uint32	Number of bytes in the office String data block, including eight bytes for the block type and length fields, plus the number of bytes in the office.			
Office	string	The office from the user's address.			

Table 4-84 User Account Update Message Data Block Fields (continued)

Field	Data Type	Description			
String Block Type	uint32	Initiates a String data block containing the mailstop from the user's address. This value is always 0.			
String Block Length	uint32	Number of bytes in the mailstop String data block, including eight bytes for the block type and length fields, plus the number of bytes in the mailstop.			
Mailstop	string	The mailstop from the user's address.			
String Block Type	uint32	Initiates a String data block containing the email address for the user. This value is always 0.			
String Block Length	uint32	Number of bytes in the email address String data block, including eight bytes for the block type and length fields, plus the number of bytes in the email address.			
Email	string	The email address for the user.			
String Block Type	uint32	Initiates a String data block containing the phone number for the user. This value is always 0.			
String Block Length	uint32	Number of bytes in the phone number String data block, including eight bytes for the block type and length fields, plus the number of bytes in the phone number.			
Phone	string	The phone number for the user.			
String Block Type	uint32	Initiates a String data block containing the Internet phone number for the user. This value is always 0.			
String Block Length	uint32	Number of bytes in the Internet phone number String data block, including eight bytes for the block type and length fields, plus the number of bytes in the Internet phone number.			
Internet Phone	string	The Internet phone number for the user.			
String Block Type	uint32	Initiates a String data block containing an alternate user name for the user. This value is always 0.			
String Block Length	uint32	Number of bytes in the user String data block, including eight bytes for the block type and length fields, plus the number of bytes in the username.			
User 1	string	An alternate user name for the user.			
String Block Type	uint32	Initiates a String data block containing an alternate user name for the user. This value is always 0.			
String Block Length	uint32	Number of bytes in the user String data block, including eight bytes for the block type and length fields, plus the number of bytes in the username.			
User 2	string	An alternate user name for the user.			
String Block Type	uint32	Initiates a String data block containing an alternate user name for the user. This value is always 0.			
String Block Length	uint32	Number of bytes in the user String data block, including eight bytes for the block type and length fields, plus the number of bytes in the username.			
User 3	string	An alternate user name for the user.			

Table 4-84 User Account Update Message Data Block Fields (continued)

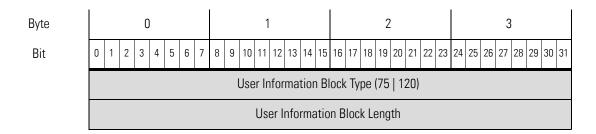
Field	Data Type	Description	
String Block Type	uint32	Initiates a String data block containing an alternate user name for the user. This value is always 0.	
String Block Length	uint32	Number of bytes in the user String data block, including eight bytes for the block type and length fields, plus the number of bytes in the username.	
User 4	string	An alternate user name for the user.	
String Block Type	uint32	Initiates a String data block containing an email alias for the user. This value is always 0.	
String Block Length	uint32	Number of bytes in the email alias String data block, including eight bytes for the block type and length fields, plus the number of bytes in the email alias.	
Email alias 1	string	An email alias for the user.	
String Block Type	uint32	Initiates a String data block containing an email alias for the user. This value is always 0.	
String Block Length	uint32	Number of bytes in the email alias String data block, including eight bytes for the block type and length fields, plus the number of bytes in the email alias.	
Email alias 2	string	An email alias for the user.	
String Block Type	uint32	Initiates a String data block containing an email alias for the user. This value is always 0.	
String Block Length	uint32	Number of bytes in the email alias String data block, including eight bytes for the block type and length fields, plus the number of bytes in the email alias.	
Email alias 3	string	An email alias for the user.	

### **User Information Data Block**

The User Information data block is used in User Modification messages and conveys information for a user detected, removed, or dropped. For more information, see User Modification Messages, page 4-54

The User Information data block has a block type of 75 in the series 1 group of blocks for version 4.7 - 4.10.x and a block type of 120 in the series 1 group of blocks for 5.0+. The structures are the same for block types 75 and 120.

The following diagram shows the format of the User Information data block:



Byte	0	1	2	3
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15 1	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31
		User	ID	
User Name		String Block Type (0)		
INdille		String Block	k Length	
		User Na	ıme	
		Protoc	col	
First Name		String Block	(Type (0)	
Nume		String Block	k Length	
		First Na	me	
Last Name String Block Type (0) String Block Length				
		Last Na	me	
Email		String Block	(Type (0)	
		String Block	k Length	
		Email	l	
Department		String Block	c Type (0)	
		String Block	k Length	
		Departm	nent	
Phone		String Block	Type (0)	
		String Block	k Length	
		Phone	9	

The following table describes the components of the User Information data block.

Table 4-85 User Information Data Block Fields

Field	Data Type	Description	
User Information Block Type	uint32	Initiates a User Information data block. This value is 75 for version 4.7 - 4.10.x and a value of 120 for 5.0+.	
User Information Block Length	uint32	Total number of bytes in the User Information data block, including eight bytes for the user information block type and length fields plus the number of bytes in the user information data that follows.	
User ID	uint32	Identification number of the user.	
String Block Type	uint32	Initiates a String data block containing the username for the user. This value is always 0.	
String Block Length	uint32	Number of bytes in the username String data block, including eight bytes for the block type and length fields plus the number of bytes in the username.	
Username	string	The username for the user.	
Protocol	uint32	The protocol for the packet containing the user information.	
String Block Type	uint32	Initiates a String data block containing the first name of the user. This value is always 0.	
String Block Length	uint32	Number of bytes in the first name String data block, including eight bytes for the block type and length fields plus the number of bytes in the first name.	
First Name	string	The first name for the user.	
String Block Type	uint32	Initiates a String data block containing the last name for the user. This value is always 0.	
String Block Length	uint32	Number of bytes in the user last name String data block, including eight bytes for the block type and length fields, plus the number of bytes in the last name.	
Last Name	string	The last name for the user.	
String Block Type	uint32	Initiates a String data block containing the email address for the user. This value is always 0.	
String Block Length	uint32	Number of bytes in the email address String data block, including eight bytes for the block type and length fields, plus the number of bytes in the email address.	
Email	string	The email address for the user.	
String Block Type	uint32	Initiates a String data block containing the department for the user. This value is always 0.	
String Block Length	uint32	Number of bytes in the department String data block, including eight bytes for the block type and length fields, plus the number of bytes in the department.	
Department	string	The department for the user.	
String Block Type	uint32	Initiates a String data block containing the phone number for the user. This value is always 0.	

Table 4-85 User Information Data Block Fields (continued)

Field	Data Type	Description
String Block Length	uint32	Number of bytes in the phone number String data block, including eight bytes for the block type and length fields, plus the number of bytes in the phone number.
Phone	string	The phone number for the user.

# **User Login Information Data Block 5.1+**

The User Login Information data block is used in User Information Update messages and conveys changes in login information for a detected user. For more information, see User Information Update Message Block, page 4-54.

The User Login Information data block has a block type of 73 for version 4.7 - 4.10.x, a block type of 121 in the series 1 group of blocks for version 5.0 - 5.0.2, and a block type of 127 in the series 1 group of blocks for version 5.1+.

The graphic below shows the format of the User Login Information data block:

Byte	0	1	2	3
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31
		User Login Information	on Block Type (127)	
		User Login Informa	tion Block Length	
		Timest	amp	
		IPv4 Ad	dress	
User Name		String Block	k Type (0)	
Nume	String Block Length			
		User Na	ame	
		User	ID	
		Applicat	tion ID	
Email		String Block	k Type (0)	
		String Bloc	k Length	
		Emai	il	
		IPv6 Ad	dress	
		IPv6 Address	, continued	
		IPv6 Address	, continued	

Byte	0	1	2	3
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31
		IPv6 Address	s, continued	
Reported By	Login Type	String Block Type (0)		
	String Block Type (0), cont.	String Block Length		
	String Block Length		Reported By	

The following table describes the components of the User Login Information data block.

Table 4-86 User Login Information Data Block Fields

Field	Data Type	Description
User Login Information Block Type	uint32	Initiates a User Login Information data block. This value is 127 for version 5.1+.
User Login Information Block Length	uint32	Total number of bytes in the User Login Information data block, including eight bytes for the user login information block type and length fields, plus the number of bytes in the user login information data that follows.
Timestamp	uint32	Timestamp of the event.
IPv4 Address	uint32	This field is reserved but no longer populated. The IPv4 address is stored in the IPv6 Address field. See IP Addresses, page 1-5 for more information.
String Block Type	uint32	Initiates a String data block containing the username for the user. This value is always 0.
String Block Length	uint32	Number of bytes in the username String data block, including eight bytes for the block type and length fields, plus the number of bytes in the username.
Username	string	The user name for the user.
User ID	uint32	Identification number of the user.
Application ID	uint32	The application ID for the application protocol used in the connection that the login information was derived from.
String Block Type	uint32	Initiates a String data block containing the email address for the user. This value is always 0.
String Block Length	uint32	Number of bytes in the email address String data block, including eight bytes for the block type and length fields, plus the number of bytes in the email address.
Email	string	The email address for the user.
IPv6 Address	uint8[16]	IPv6 address from the host where the user was detected logging in, in IP address octets.
Login Type	uint8	The type of user login detected.

Table 4-86 User Login Information Data Block Fields (continued)

Field	Data Type	Description
String Block Type	uint32	Initiates a String data block containing the Reported By value. This value is always 0.
String Block Length	uint32	Number of bytes in the Reported By String data block, including eight bytes for the block type and length fields, plus the number of bytes in the Reported By field.
Reported By	string	The name of the Active Directory server reporting a login.

# **Discovery and Connection Event Series 2 Data Blocks**

In the following table, the Data Block Status field indicates whether the block is current (the latest version) or legacy (used in an older version and can still be requested through eStreamer).

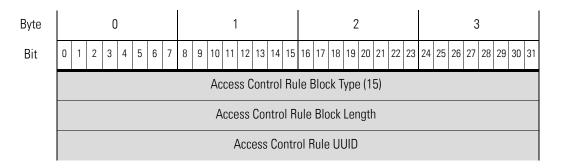
Table 4-87 Discovery and Connection Event Series 2 Block Types

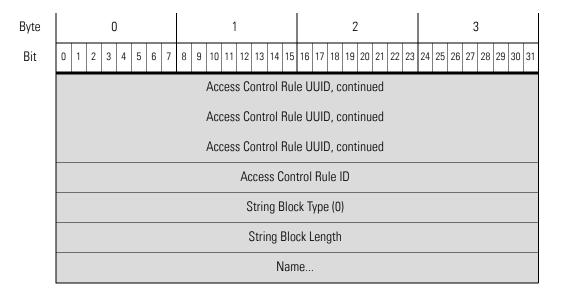
Туре	Content	Data Block Status	Description
15	Access Control Rule	Current	Used by access control rule metadata messages to map policy UUID and rule ID values to a descriptive string. See Access Control Rule Data Block, page 4-174.
21	Access Control Rule Reason	Current	Used by access control rule metadata messages to map access control rule reasons to a descriptive string. See Access Control Rule Reason Data Block 5.1+, page 4-176.
22	Security Intelligence Category	Current	Used to store Security Intelligence information. See Security Intelligence Category Data Block 5.1+, page 4-177.

#### **Access Control Rule Data Block**

The eStreamer service uses the Access Control Rule data block in access control rule metadata messages to map policy UUID and rule ID combinations to a descriptive string. The Access Control Rule data block has a block type of 15 in the series 2 group of blocks.

The following graphic shows the structure of the Access Control Rule data block.





The following table describes the fields in the Access Control Rule data block.

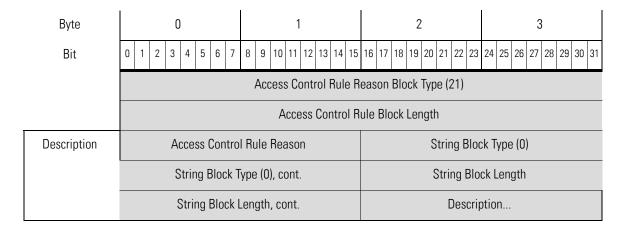
Table 4-88 Access Control Rule Data Block Fields

Field	Data Type	Description
Access Control Rule Block Type	uint32	Initiates an Access Control Rule block. This value is always 15.
Access Control Rule Block Length	uint32	Total number of bytes in the Access Control Rule block, including eight bytes for the Access Control Rule block type and length fields, plus the number of bytes of data that follows.
Access Control Rule UUID	uint8[16]	The unique identifier for the access control rule.
Access Control Rule ID	uint32	The internal Cisco identifier for the access control rule.
String Block Type	uint32	Initiates a String data block containing the descriptive name associated with the access control rule UUID and access control rule ID. This value is always 0.
String Block Length	uint32	The number of bytes included in the name String data block, including eight bytes for the block type and header fields plus the number of bytes in the Name field.
Name	string	The descriptive name.

#### **Access Control Rule Reason Data Block 5.1+**

The eStreamer service uses the Access Control Rule Reason data block in Access Control Rule Reason metadata messages to map Access Control reasons to a descriptive string. The Access Control Rule Reason data block has a block type of 21 in the series 2 group of blocks.

The following graphic shows the structure of the Access Control Rule Reason data block.:



The following table describes the fields in the Access Control Rule Reason data block.

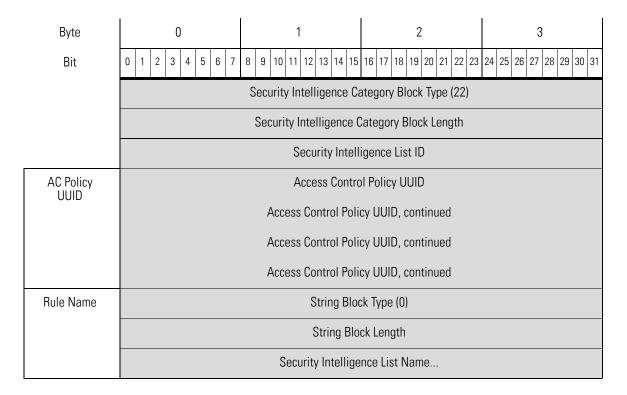
Table 4-89 Access Control Rule Reason Data Block Fields

Field	Data Type	Description
Access Control Rule Reason Block Type	uint32	Initiates an Access Control Rule Reason block. This value is always 21.
Access Control Rule Reason Block Length	uint32	Total number of bytes in the Access Control Rule Reason block, including eight bytes for the Access Control Rule Reason block type and length fields, plus the number of bytes of data that follows.
Access Control Rule Reason	uint16	The reason the Access Control rule logged the connection.
String Block Type	uint32	Initiates a String data block containing the descriptive name associated with the access control rule reason. This value is always 0.
String Block Length	uint32	The number of bytes included in the name String data block, including eight bytes for the block type and header fields plus the number of bytes in the Description field.
Description	string	Description of the Access Control rule reason.

## **Security Intelligence Category Data Block 5.1+**

The eStreamer service uses the Security Intelligence Category data block in access control rule metadata messages to stream Security Intelligence information. The Security Intelligence Category data block has a block type of 22 in the series 2 group of blocks.

The following graphic shows the structure of the Security Intelligence Category data block:



The following table describes the fields in the Security Intelligence Category data block.

Table 4-90 Security Intelligence Category Data Block fields

Field	Data Type	Description
Security Intelligence Category Block Type	uint32	Initiates an Security Intelligence Category data block. This value is always 22.
Security Intelligence Category Block Length	uint32	Total number of bytes in the Security Intelligence Category block, including eight bytes for the Security Intelligence Category block type and length fields, plus the number of bytes of data that follows.
Security Intelligence List ID	uint32	The ID of the IP blacklist or whitelist triggered by the connection.
Access Control Policy UUID	uint8[16]	The UUID of the access control policy configured for Security Intelligence.
String Block Type	uint32	Initiates a String data block containing the descriptive name associated with the access control rule reason. This value is always 0.

Table 4-90 Security Intelligence Category Data Block fields (continued)

Field	Data Type	Description
String Block Length	uint32	The number of bytes included in the name String data block, including eight bytes for the block type and header fields plus the number of bytes in the Security Intelligence List Name field.
Security Intelligence List Name	string	The name of the Security Intelligence category IP blacklist or whitelist triggered by the connection.



# **Understanding Host Data Structures**

This chapter describes the format of the Full Host Profile data block that conveys a set of data describing a single host. The eStreamer server generates and sends these blocks on request for host data. For information about the client request procedure, the message structure, and the delivery method, see Host Data and Multiple Host Data Message Format, page 2-27.

eStreamer uses the series 1 data block structure to package these Full Host profile blocks. For the general structure of series 1 blocks, see Series 1 Data Block Header, page 4-55. The Full Host Profile data block contains a number of encapsulated blocks which are individually described in the subsections where they are defined in Understanding Discovery & Connection Data Structures, page 4-1.

See the following sections for more information about current and legacy Full Host Profile data blocks:

- Full Host Profile Data Block 5.3+, page 5-1 describes the current Full Host Profile data block structure.
- Full Host Profile Data Block 5.0 5.0.2, page B-132 describes the legacy Full Host Profile data block structure for versions 5.0 5.0.2.

### Full Host Profile Data Block 5.3+

The Full Host Profile data block for version 5.3+ contains a full set of data describing one host. It has the format shown in the graphic below and explained in the following table. Note that, except for List data blocks, the graphic does not show the fields of the encapsulated data blocks. These encapsulated data blocks are described separately in Understanding Discovery & Connection Data Structures, page 4-1. The Full Host Profile data block a block type value of 149. It supersedes the prior version, which has a block type of 140.



An asterisk (\*) next to a block name in the following diagram indicates that multiple instances of the data block may occur.

The following diagram shows the format of the Full Host Profile data block for 5.3+:

Byte	0	1	2	3
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31
		Full Host Profile	Data Block (149)	
	Data Block Length			
	Host ID			
		Host ID, o	continued	
		Host ID, o	continued	
		Host ID, o	continued	
IP Addresses		List Block	Type (11)	
		List Bloc	k Length	
		IP Address Dat	a Blocks (143)*	
	Hops	G	Generic List Block Type (3°	1)
	Generic List Block Type, continued		Generic List Block Length	1
OS Derived Fingerprints	Generic List Block Length, continued	Operating S	System Fingerprint Block	Type (130)*
	OS Fingerprint Block Type (130)*, con't	Operatin	g System Fingerprint Bloo	ck Length
	OS Fingerprint Block Length, con't	Operating	System Derived Fingerpo	rint Data
		Generic List B	lock Type (31)	
	Generic List Block Length			
Server Fingerprints	Operating System Fingerprint Block Type (130)*			
i iligorpiilito	Operating System Fingerprint Block Length			
		Operating System Ser	ver Fingerprint Data	
		Generic List B	llock Type (31)	
		Generic List	Block Length	

Byte	0	1	2	3	
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	3 24 25 26 27 28 29 30 31	
Client Fingerprints		Operating System Finge	erprint Block Type (130)*		
ringerprints		Operating System Fin	gerprint Block Length		
	Operating System Client Fingerprint Data				
		Generic List B	lock Type (31)		
		Generic List	Block Length		
VDB Native Fingerprints 1		Operating System Finge	erprint Block Type (130)*		
i ingerprints i		Operating System Fin	gerprint Block Length		
		Operating System VE	DB Fingerprint Data		
		Generic List B	lock Type (31)		
		Generic List	Block Length		
VDB Native Fingerprints 2	Operating System Fingerprint Block Type (130)*				
r ingerprints 2	Operating System Fingerprint Block Length				
		Operating System VE	DB Fingerprint Data		
		Generic List B	lock Type (31)		
		Generic List	Block Length		
User Fingerprints		Operating System Finge	erprint Block Type (130)*		
ringorprints		Operating System Fin	gerprint Block Length		
		Operating System Us	er Fingerprint Data		
		Generic List B	lock Type (31)		
		Generic List	Block Length		
Scan Fingerprints		Operating System Finge	erprint Block Type (130)*		
ringorprinto		Operating System Fin	gerprint Block Length		
		Operating System Sc	an Fingerprint Data		
		Generic List B	lock Type (31)		
		Generic List	Block Length		

Byte	0	1	2	3	
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31	
Application Fingerprints	Operating System Fingerprint Block Type (130)*				
ringerprints		Operating System Fing	gerprint Block Length		
		Operating System Applica	ation Fingerprint Data		
		Generic List Bl	ock Type (31)		
		Generic List E	Block Length		
Conflict Fingerprints		Operating System Finger	rprint Block Type (130)*		
ringerprints		Operating System Fing	gerprint Block Length		
		Operating System Conf	lict Fingerprint Data		
		Generic List Bl	ock Type (31)		
		Generic List E	Block Length		
Mobile Fingerprints	Operating System Fingerprint Block Type (130)*				
ringorprints	Operating System Fingerprint Block Length				
		Operating System Mob	oile Fingerprint Data		
		Generic List BI	ock Type (31)		
		Generic List E	Block Length		
IPv6 Server Fingerprints		Operating System Finger	rprint Block Type (130)*		
ringorprinto		Operating System Fing	gerprint Block Length		
		Operating System IPv6 S	erver Fingerprint Data		
		Generic List Bl	ock Type (31)		
		Generic List E	Block Length		
Ipv6 Client Fingerprints		Operating System Finger	rprint Block Type (130)*		
gerp		Operating System Fing	gerprint Block Length		
		Operating System Ipv6 C	lient Fingerprint Data		
		Generic List Bl	ock Type (31)		
		Generic List E	Block Length		

Byte	0	1	2	3
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31
Ipv6 DHCP Fingerprints	Operating System Fingerprint Block Type (130)*  Operating System Fingerprint Block Length			
ringorprints				
		Operating System IPv6 I	DHCP Fingerprint Data	
		Generic List B	Block Type (31)	
		Generic List	Block Length	
User Agent Fingerprints		Operating System Finge	erprint Block Type (130)*	
go.pc		Operating System Fin	gerprint Block Length	
		Operating System User	Agent Fingerprint Data	
(TCP) Full Server Data		List Block	Туре (11)	
		List Block	Length	
		(TCP) Full Server [	Data Blocks (104)*	
(UDP) Full Server Data		List Block	Type (11)	
		List Bloc	k Length	
		(UDP) Full Server I	Data Blocks (104)*	
Network Protocol Data		List Block	Type (11)	
		List Bloc	k Length	
		(Network) Protoco	ol Data Blocks (4)*	
Transport Protocol Data		List Block	Type (11)	
		List Bloc	k Length	
		(Transport) Protoco		
MAC Address Data	MAC Address Data List Block Type (11)			
		List Bloc		
		Host MAC Address		
		Last		
		Host	<u> </u>	
	Business	Criticality	VLAN	N ID

Byte	0	1	2	3
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31
	VLAN Type	VLAN Priority	Generic List Block Type (31)	
Host Client Data	Generic List Block	c Type, continued	Generic List Block Length	
Data	Generic List Block	Length, continued	Full Host Client Applica	tion Data Blocks (112)*
NetBios Name		String Bloo	ck Type (0)	
Name		String Blo	ck Length	
		NetBIOS Na	me String	
Notes Data		String Bloo	ck Type (0)	
		String Blo	ck Length	
		Notes S	tring	
(VDB) Host Vulns	Generic List Block Type (31)			
	Generic List Block Length			
	(VDB) Host Vulnerability Data Blocks (85)*			
3rd Pty/VDB) Host Vulns		Generic List B	lock Type (31)	
		Generic List I	Block Length	
	(Third Party/VDB) Host Vulnerability Data Blocks (85)*			
3rd Pty Scan Host Vulns	Generic List Block Type (31)			
	Generic List Block Length			
	(Third Party S	can) Host Vulnerability Da	ata Blocks with Original \	/uln IDs (85)*
Attribute Value Data	List Block Type (11)			
	List Block Length			
		Attribute Value	Data Blocks *	
	Mobile	Jailbroken	Generic List B	lock Type (31)
IOC State	Generic List Block	c Type, continued	Generic List I	Block Length
	Generic List Block	Length, continued	IOC State Data	Blocks (150)*

The following table describes the components of the Full Host Profile for 5.3+ record.

Table 5-1 Full Host Profile Record 5.3+ Fields

Field	Data Type	Description
Host ID	uint8[16]	Unique ID number of the host. This is a UUID.
List Block Type	uint32	Initiates a List data block comprising IP address data blocks conveying TCP service data. This value is always 11.
List Block Length	uint32	Number of bytes in the list. This number includes the eight bytes of the list block type and length fields, plus the length of all encapsulated IP address data blocks.
IP Address	variable	IP addresses of the host and when each IP address was last seen. See Host IP Address Data Block, page 4-91 for a description of this data block.
Hops	uint8	Number of network hops from the host to the device.
Generic List Block Type	uint32	Initiates a Generic List data block comprising Operating System Fingerprint data blocks conveying fingerprint data derived from the existing fingerprints for the host. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Operating System Fingerprint data blocks.
Operating System Derived Fingerprint Data Blocks *	variable	Operating System Fingerprint data blocks containing information about the operating system on a host derived from the existing fingerprints for the host. See Operating System Fingerprint Data Block 5.1+, page 4-142 for a description of this data block.
Generic List Block Type	uint32	Initiates a Generic List data block comprising Operating System Fingerprint data blocks conveying fingerprint data identified using a server fingerprint. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Operating System Fingerprint data blocks.
Operating System Fingerprint (Server Fingerprint) Data Blocks *	variable	Operating System Fingerprint data blocks containing information about the operating system on a host identified using a server fingerprint. See Operating System Fingerprint Data Block 5.1+, page 4-142 for a description of this data block.
Generic List Block Type	uint32	Initiates a Generic List data block comprising Operating System Fingerprint data blocks conveying fingerprint data identified using a client fingerprint. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Operating System Fingerprint data blocks.
Operating System Fingerprint (Client Fingerprint) Data Blocks *	variable	Operating System Fingerprint data blocks containing information about the operating system on a host identified using a client fingerprint. See Operating System Fingerprint Data Block 5.1+, page 4-142 for a description of this data block.

Table 5-1 Full Host Profile Record 5.3+ Fields (continued)

Field	Data Type	Description
Generic List Block Type	uint32	Initiates a Generic List data block comprising Operating System Fingerprint data blocks conveying fingerprint data identified using a Cisco VDB fingerprint. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Operating System Fingerprint data blocks.
Operating System Fingerprint (VDB) Native Fingerprint 1) Data Blocks *	variable	Operating System Fingerprint data blocks containing information about the operating system on a host identified using the fingerprints in the Cisco vulnerability database (VDB). See Operating System Fingerprint Data Block 5.1+, page 4-142 for a description of this data block.
Generic List Block Type	uint32	Initiates a Generic List data block comprising Operating System Fingerprint data blocks conveying fingerprint data identified using a Cisco VDB fingerprint. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Operating System Fingerprint data blocks.
Operating System Fingerprint (VDB) Native Fingerprint 2) Data Blocks *	variable	Operating System Fingerprint data blocks containing information about the operating system on a host identified using the fingerprints in the Cisco vulnerability database (VDB). See Operating System Fingerprint Data Block 5.1+, page 4-142 for a description of this data block.
Generic List Block Type	uint32	Initiates a Generic List data block comprising Operating System Fingerprint data blocks conveying fingerprint data added by a user. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Operating System Fingerprint data blocks.
Operating System Fingerprint (User Fingerprint) Data Blocks *	variable	Operating System Fingerprint data blocks containing information about the operating system on a host added by a user. See Operating System Fingerprint Data Block 5.1+, page 4-142 for a description of this data block.
Generic List Block Type	uint32	Initiates a Generic List data block comprising Operating System Fingerprint data blocks conveying fingerprint data added by a vulnerability scanner. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Operating System Fingerprint data blocks.
Operating System Fingerprint (Scan Fingerprint) Data Blocks *	variable	Operating System Fingerprint data blocks containing information about the operating system on a host added by a vulnerability scanner. See Operating System Fingerprint Data Block 5.1+, page 4-142 for a description of this data block.
Generic List Block Type	uint32	Initiates a Generic List data block comprising Operating System Fingerprint data blocks conveying fingerprint data added by an application. This value is always 31.

Table 5-1 Full Host Profile Record 5.3+ Fields (continued)

Field	Data Type	Description
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Operating System Fingerprint data blocks.
Operating System Fingerprint (Application Fingerprint) Data Blocks *	variable	Operating System Fingerprint data blocks containing information about the operating system on a host added by an application. See Operating System Fingerprint Data Block 5.1+, page 4-142 for a description of this data block.
Generic List Block Type	uint32	Initiates a Generic List data block comprising Operating System Fingerprint data blocks conveying fingerprint data selected through fingerprint conflict resolution. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Operating System Fingerprint data blocks.
Operating System Fingerprint (Conflict Fingerprint) Data Blocks *	variable	Operating System Fingerprint data blocks containing information about the operating system on a host selected through fingerprint conflict resolution. See Operating System Fingerprint Data Block 5.1+, page 4-142 for a description of this data block.
Generic List Block Type	uint32	Initiates a Generic List data block comprising Operating System Fingerprint data blocks conveying mobile device fingerprint data. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Operating System Fingerprint data blocks.
Operating System Fingerprint (Mobile) Data Blocks *	variable	Operating System Fingerprint data blocks containing information about the operating system on a mobile device host. See Operating System Fingerprint Data Block 5.1+, page 4-142 for a description of this data block.
Generic List Block Type	uint32	Initiates a Generic List data block comprising Operating System Fingerprint data blocks conveying fingerprint data identified using an IPv6 server fingerprint. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Operating System Fingerprint data blocks.
Operating System Fingerprint (IPv6 Server Fingerprint) Data Blocks *	variable	Operating System Fingerprint data blocks containing information about the operating system on a host identified using an IPv6 server fingerprint. See Operating System Fingerprint Data Block 5.1+, page 4-142 for a description of this data block.
Generic List Block Type	uint32	Initiates a Generic List data block comprising Operating System Fingerprint data blocks conveying fingerprint data identified using an IPv6 client fingerprint. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Operating System Fingerprint data blocks.

Table 5-1 Full Host Profile Record 5.3+ Fields (continued)

Field	Data Type	Description
Operating System Fingerprint (IPv6 Client Fingerprint) Data Blocks *	variable	Operating System Fingerprint data blocks containing information about the operating system on a host identified using an IPv6 client fingerprint. See Operating System Fingerprint Data Block 5.1+, page 4-142 for a description of this data block.
Generic List Block Type	uint32	Initiates a Generic List data block comprising Operating System Fingerprint data blocks conveying fingerprint data identified using an IPv6 DHCP fingerprint. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Operating System Fingerprint data blocks.
Operating System Fingerprint (IPv6 DHCP) Data Blocks *	variable	Operating System Fingerprint data blocks containing information about the operating system on a host identified using an IPv6 DHCP fingerprint. See Operating System Fingerprint Data Block 5.1+, page 4-142 for a description of this data block.
Generic List Block Type	uint32	Initiates a Generic List data block comprising Operating System Fingerprint data blocks conveying fingerprint data identified using a user agent fingerprint. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Operating System Fingerprint data blocks.
Operating System Fingerprint (User Agent) Data Blocks *	variable	Operating System Fingerprint data blocks containing information about the operating system on a host identified using a user agent fingerprint. See Operating System Fingerprint Data Block 5.1+, page 4-142 for a description of this data block.
List Block Type	uint32	Initiates a List data block comprising Full Server data blocks conveying TCP service data. This value is always 11.
List Block Length	uint32	Number of bytes in the list. This number includes the eight bytes of the list block type and length fields, plus the length of all encapsulated Full Server data blocks.
(TCP) Full Server Data Blocks *	variable	List of Full Server data blocks conveying data about the TCP services on the host. See Full Host Server Data Block 4.10.0+, page 4-123 for a description of this data block.
List Block Type	uint32	Initiates a List data block comprising Full Server data blocks conveying UDP service data. This value is always 11.
List Block Length	uint32	Number of bytes in the list. This number includes the eight bytes of the list block type and length fields, plus the length of all encapsulated Full Server data blocks.
(UDP) Full Server Data Blocks *	variable	List of Full Server data blocks conveying data about the UDP sub-servers on the host. See Full Host Server Data Block 4.10.0+, page 4-123 for a description of this data block.
List Block Type	uint32	Initiates a List data block comprising Protocol data blocks conveying network protocol data. This value is always 11.

Table 5-1 Full Host Profile Record 5.3+ Fields (continued)

Field	Data Type	Description
List Block Length	uint32	Number of bytes in the list. This number includes the eight bytes of the list block type and length fields, plus the length of all encapsulated Protocol data blocks.
(Network) Protocol Data Blocks *	variable	List of Protocol data blocks conveying data about the network protocols on the host. See Protocol Data Block, page 4-68 for a description of this data block.
List Block Type	uint32	Initiates a List data block comprising Protocol data blocks conveying transport protocol data. This value is always 11.
List Block Length	uint32	Number of bytes in the list. This number includes the eight bytes of the list block type and length fields, plus the length of all encapsulated Protocol data blocks.
(Transport) Protocol Data Blocks *	variable	List of Protocol data blocks conveying data about the transport protocols on the host. See Protocol Data Block, page 4-68 for a description of this data block.
List Block Type	uint32	Initiates a List data block containing Host MAC Address data blocks. This value is always 11.
List Block Length	uint32	Number of bytes in the list, including the list header and all encapsulated Host MAC Address data blocks.
Host MAC Address Data Blocks *	variable	List of Host MAC Address data blocks. See Host MAC Address 4.9+, page 4-109 for a description of this data block.
Last Seen	uint32	UNIX timestamp that represents the last time the system detected host activity.
Host Type	uint32	Indicates host type. Values include:
		• 0 - host
		• 1 - router
		• 2 - bridge
		• 3 - NAT (network address translation device)
		• 4 - LB (load balancer)
Business Criticality	uint16	Indicates criticality of host to business.
VLAN ID	uint16	VLAN identification number that indicates which VLAN the host is a member of.
VLAN Type	uint8	Type of packet encapsulated in the VLAN tag.
VLAN Priority	uint8	Priority value included in the VLAN tag.
Generic List Block Type	uint32	Initiates a Generic List data block comprising Host Vulnerability data blocks conveying Client Application data. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Client Application data blocks.

Table 5-1 Full Host Profile Record 5.3+ Fields (continued)

Field	Data Type	Description
Full Host Client Application Data Blocks *	variable	List of Client Application data blocks. See Full Host Client Application Data Block 5.0+, page 4-137 for a description of this data block.
String Block Type	uint32	Initiates a String data block for the host NetBIOS name. This value is always 0.
String Block Length	uint32	Number of bytes in the String data block, including eight bytes for the string block type and length fields, plus the number of bytes in the NetBIOS name string.
NetBIOS Name	string	Host NetBIOS name string.
String Block Type	uint32	Initiates a String data block for host notes. This value is always 0.
String Block Length	uint32	Number of bytes in the notes String data block, including eight bytes for the string block type and length fields, plus the number of bytes in the notes string.
Notes	string	Contains the contents of the Notes host attribute for the host.
Generic List Block Type	uint32	Initiates a Generic List data block comprising Host Vulnerability data blocks conveying VDB vulnerability data. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated data blocks.
(VDB) Host Vulnerability Data Blocks *	variable	List of Host Vulnerability data blocks for vulnerabilities identified in the Cisco vulnerability database (VDB). See Host Vulnerability Data Block 4.9.0+, page 4-106 for a description of this data block.
Generic List Block Type	uint32	Initiates a Generic List data block comprising Host Vulnerability data blocks conveying third-party scan vulnerability data. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated data blocks.
(Third Party/VDB) Host Vulnerability Data Blocks *	variable	Host Vulnerability data blocks sourced from a third party scanner and containing information about host vulnerabilities cataloged in the Cisco vulnerability database (VDB). See Host Vulnerability Data Block 4.9.0+, page 4-106 for a description of this data block.
Generic List Block Type	uint32	Initiates a Generic List data block comprising Host Vulnerability data blocks conveying third party scan vulnerability data. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated data blocks.
(Third Party Scan) Host Vulnerability Data Blocks *	variable	Host Vulnerability data blocks sourced from a third party scanner. Note that the host vulnerability IDs for these data blocks are the third party scanner IDs, not Cisco-detected IDs. See Host Vulnerability Data Block 4.9.0+, page 4-106 for a description of this data block.
List Block Type	uint32	Initiates a List data block comprising Attribute Value data blocks conveying attribute data. This value is always 11.

Table 5-1 Full Host Profile Record 5.3+ Fields (continued)

Field	Data Type	Description
List Block Length	uint32	Number of bytes in the List data block, including the list header and all encapsulated data blocks.
Attribute Value Data Blocks *	variable	List of Attribute Value data blocks. See Attribute Value Data Block, page 4-76 for a description of the data blocks in this list.
Mobile	uint8	A true-false flag indicating whether the operating system is running on a mobile device.
Jailbroken	uint8	A true-false flag indicating whether the mobile device operating system is jailbroken.
Generic List Block Type	uint32	Initiates a Generic List data block comprising IOC State data blocks. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated IOC State data blocks.
IOC State Data Blocks *	variable	IOC State data blocks containing information about compromises on a host. See , page 3-77 for a description of this data block.

Full Host Profile Data Block 5.3+

# **Configuring eStreamer**

After you create a client application, you can connect it to the eStreamer server, start the eStreamer service, and begin exchanging data.



An *eStreamer server* is a Defense Center or managed device (version 4.9 or higher) where the eStreamer service is running.

Perform the following tasks to manage eStreamer and client interaction:

- 1. Enable eStreamer on the eStreamer server.
  - See Configuring eStreamer on the eStreamer Server, page 6-1 for information about allowing access to the eStreamer server, adding clients, and generating authentication credentials to establish an authenticated connection.
- **2.** If required, manually run the eStreamer service (eStreamer). You can stop, start, and view the status of the service, and use command line options to debug client-server communication.
  - See Managing the eStreamer Service, page 6-6 for more information.
- **3.** Optionally, to use the eStreamer reference client to troubleshoot a connection or data stream, set up the reference client on the computer where you plan to run your client.
  - See Configuring the eStreamer Reference Client, page 6-8.

# Configuring eStreamer on the eStreamer Server

License: Any

Before the Defense Center or managed device you want to use as an eStreamer server can begin streaming events to a client application, you must configure the eStreamer server to send events to clients, provide information about the client, and generate a set of authentication credentials to use when establishing communication. You can perform all of these tasks from the Defense Center or managed device user interface.

See the following sections for more information:

- Configuring eStreamer Event Types, page 6-2
- Adding Authentication for eStreamer Clients, page 6-3
- Using an Alternate Management Interface with eStreamer, page 6-4

## **Configuring eStreamer Event Types**

License: Any

You can control which types of events the eStreamer server is able to transmit to client applications that request them.

Available event types on a managed device or a Defense Center include:

- Intrusion events
- Intrusion event packet data
- Intrusion event extra data

Available event types on a Defense Center include:

- Discovery events (this also enables connection events)
- · Correlation and white list events
- Impact flag alerts
- User activity events
- Malware events
- File events

Note that the primary and secondary in a stacked 3D9900 pair report intrusion events to the Defense Center as if they were separate managed devices. If you configure communication with an eStreamer client on the primary in a 3D9900 stack, you also must configure the client on the secondary; the client configuration is not replicated. Similarly, when you delete the client, delete it in both places. If you configure an eStreamer client for a Defense Center managing 3D9900s in a stack configuration, note that the Defense Center reports all events received from both managed devices, even if the same event is reported by both.

If you configure an eStreamer client on a Defense Center in a high availability configuration, the client configuration is not replicated from the primary Defense Center to the secondary Defense Center.

#### To configure the types of events captured by eStreamer:

Access: Admin

- **Step 1** Select **System > Local > Registration**.
- Step 2 Click eStreamer.

The eStreamer page appears with the eStreamer Event Configuration menu.

Step 3 Select the check boxes next to the types of events you want eStreamer to capture and forward to requesting clients. Note that if a check box is currently cleared, that data is not being captured. Clearing a check box does not delete data that has already been captured.

You can select any or all of the following on a Defense Center or managed device:

- Intrusion Events to transmit intrusion events generated by managed devices.
- Intrusion Event Packet Data to transmit packets associated with intrusion events.
- Intrusion Event Extra Data to transmit additional data associated with intrusion events, such as the URI
  associated with the originating IP address of a client connecting to a web server through an HTTP
  proxy or load balancer.

You can also select any or all of the following on a Defense Center:

Discovery Events to transmit host discovery events



If you want connection events, then you must enable discovery events.

- Correlation Events to transmit correlation and white list events.
- Impact Flag Alerts to transmit impact alerts generated by the Defense Center.
- User Activity Events to transmit user events.
- Intrusion Event Extra Data to transmit additional data for intrusion events, such as the URI associated
  with the originating IP address of a client connecting to a web server through an HTTP proxy or load
  balancer.



Note that this controls which events the eStreamer server can transmit. Your client application must still specifically request the types of events you want it to receive. For more information, see Request Flags, page 2-11.

#### Step 4 Click Save.

Your settings are saved and the events you selected will be forwarded to eStreamer clients when requested.

## **Adding Authentication for eStreamer Clients**

License: Any

Before eStreamer can send events to a client, you must add the client to the eStreamer server's peers database. You must also copy the authentication certificate generated by the eStreamer server to the client

#### To add an eStreamer client:

Access: Admin

Step 1 Select Local > Registration > eStreamer.

The **eStreamer** page appears.

Step 2 Click Create Client.

The Create Client page appears.

**Step 3** In the **Hostname** field, enter the host name or IP address of the host running the eStreamer client.



Note

If you use a host name, the host input server **must** be able to resolve the host to an IP address. If you have not configured DNS resolution, you should configure it first or use an IP address.

- **Step 4** To encrypt the certificate file, enter a password in the **Password** field.
- Step 5 Click Save.

The eStreamer server allows the client computer to access port 8302 on the Defense Center and creates an authentication certificate to use during client-server authentication. The eStreamer Client page re-appears, with the new client listed under eStreamer Clients.

- **Step 6** Click the download icon  $(\stackrel{1}{\cancel{2}})$  next to the certificate file.
- **Step 7** Save the certificate file to the directory used by your client computer for SSL authentication.

The client can now connect to the Defense Center.



To revoke access for a client, click the delete icon ( ) next to the host you want to remove. Note that you do not need to restart the host input service on the Defense Center; access is revoked immediately.

# **Using an Alternate Management Interface with eStreamer**

License: Any

By default, eStreamer uses the primary management interface, eth0, to stream data to eStreamer clients. You can configure eStreamer to use the any available management interface. This example uses eth1, but you can use any available management interface eStreamer can only use one interface at a time.

#### To configure eStreamer to use an alternate management interface

Access: Admin (escalated to Root)

Step 1 Connect the eth1 interface on the Defense Center to a broadcast domain that is the same domain as the eStreamer clients and not the same domain as the eth0 interface.



Placing the eth0 and eth1 interfaces in the same broadcast domain impacts performance.

- **Step 2** Open an SSH connection to the Defense Center.
- Step 3 Log into the Defense Center and type sudo su to get root access. If necessary, type your password again when prompted.
- Step 4 Type the command configure-network -i eth1 enable to enable the eth1 interface.
- **Step 5** Configure the eth1 interface using the prompts.

The following prompt appears:

Do you wish to configure IPv4? (y or n)

**Step 6** Type y and press Enter. If you do not type y, you will not be prompted to configure IPv4 or IPv6.

The following prompt appears:

Management IP address? [10.5.60.199]

**Step 7** Type the desired IP address and press Enter.

The following prompt appears:

Management netmask? [255.255.0.0]

**Step 8** Type the netmask and press Enter.

The following prompt appears:

Management default gateway? [10.5.1.1]

- **Step 9** The default gateway is loaded from the eth0 interface. You cannot set the default gateway specifically for eStreamer.
- **Step 10** Press Enter to accept the default gateway from the eth0 interface.

The following prompt appears:

```
Are these settings correct? (y or n)
```

**Step 11** Check the settings. If they are correct, type y and press Enter.

The following prompt appears:

```
Do you wish to configure IPv6? (y or n)
```

**Step 12** IPv6 is not supported for this feature. Type n and press Enter.

The Defense Center confirms that the eth1 interface is configured:

Updated network configuration.

Step 13 After you configure eth1, type the command manage\_estreamer.pl to start the eStreamer configuration utility.

The following menu appears:

```
1
  status
2
  disable
3
  enable
  restart
  send IDS events
  don't send IDS events
  send Packet Data
  don't send Packet Data
  add Client
10 delete Client
11 set EStreamer Interface
Enter choice:
```

- **Step 14** Type choice 11 and press Enter.
- **Step 15** Type eth1 and press Enter.

If you have not configured eth1, you will receive the warning:

 $\ensuremath{\text{IPv4}}$  or  $\ensuremath{\text{IPv6}}$  addresses are not assigned to the interface: eth1..

**Step 16** Type 0 and press Enter to exit the script.

At this point, eStreamer sends information out via the eth1 interface rather than eth0.



The script can configure eStreamer to use the eth1 interface even if the eth1 interface is not connected. However, eStreamer cannot stream data over the interface unless the eStreamer client is on a host that is reachable from that interface.

Step 5

Step 6

#### To configure eStreamer to use the primary management interface

Access: Root

- Step 1 Open an SSH connection to the Defense Center.
- Log into the Defense Center. Step 2
- Step 3 Type sudo su to get root access. If necessary, type your password again when prompted.
- Step 4 Type the command manage\_estreamer.pl to start the eStreamer configuration utility.

The following menu appears:

```
****** Configuration Utility *******
      status
   2.
     disable
      enable
   3
      restart
      send IDS events
     don't send IDS events
     send Packet Data
     don't send Packet Data
     add Client
   10 delete Client
   11 set EStreamer Interface
      Exit
   Enter choice:
Type 11 and press Enter.
Type eth0 and press Enter.
   Reloading EStreamer... at /usr/local/sf/lib/perl/5.10.1/SF/EStreamer.pm line 449.
       Type 0 and press Enter to exit the script.
```

#### Step 7

Step 8 Type the command configure-network -i eth1 disable to disable the eth1 interface.

# Managing the eStreamer Service

License: Any

You can manage the eStreamer service from the user interface. However, you can also use the command line to start and stop the service. The following sections describe eStreamer command line options:

- Starting and Stopping the eStreamer Service, page 6-7 describes how to start and stop the eStreamer service.
- eStreamer Service Options, page 6-7 describes the command line options available for the eStreamer service and how to use them.

## **Starting and Stopping the eStreamer Service**

License: Any

You can manage the eStreamer service using the manage\_estreamer.pl script, which allows you to start, stop, reload, and restart the service.



You can also add command line options to the eStreamer initialization script. See eStreamer Service Options, page 6-7 for more information.

The following table describes the options in the manage\_estreamer.pl script you can use on the Defense Center or managed device.

Table 6-1 eStreamer Management Options

Option	Description	Select option Number
enable	Starts the service.	3
disable	Stops the service.	2
restart	Restarts the service.	4
status	Indicates whether the service is running.	1

## **eStreamer Service Options**

License: Any

eStreamer provides many service options that allow you to troubleshoot the service. You can use the options described in the following table with the eStreamer service.

Table 6-2 eStreamer Service Options

Option	Description
debug	Runs eStreamer with debug-level logging. Errors are saved in the syslog and (when used in conjunction withnodaemon) appear on screen.
nodaemon	Runs eStreamer as a foreground process. Errors appear on-screen.
nohostcheck	Runs eStreamer with host name checking disabled. That is, if the client host name does not match the host name contained in the subjectAltName:dNSName entry in the client certificate, access is still allowed. The nohostcheck option is useful in cases where the network DNS and/or NAT configuration prevent the host name check from succeeding. Note that all other security checks are performed.
	Caution Enabling this option can negatively affect the security of your system.

Use the above options by first stopping the eStreamer service, then running it with the options you want, and finally restarting the service. For example, you can follow the instructions provided in Running the eStreamer Service in Debug Mode, page 6-8 to debug eStreamer functionality.

### **Running the eStreamer Service in Debug Mode**

License: Any

You can run the eStreamer service in debug mode to view each status message the service generates on your terminal screen. Use the following procedure to do debugging.

#### To run the eStreamer service in debug mode:

Access: Admin

- **Step 1** Log into the Defense Center or managed device using SSH.
- **Step 2** Use manage\_estreamer.pl and select option 2 to stop the eStreamer service.
- Step 3 Use ./usr/local/sf/bin/sfestreamer --nodaemon --debug to restart the eStreamer service in debug mode.

Status messages for the service appear on the terminal screen.

**Step 4** When you are finished debugging, restart the service in normal mode by using manage\_estreamer.pl and selecting option 4.

# **Configuring the eStreamer Reference Client**

The *reference client* provided with the eStreamer SDK is a set of sample client scripts and Perl modules included to illustrate how the eStreamer API can be used. You can run them to familiarize yourself with eStreamer output, or you can use them to debug problems with installations of your custom-built client.

For more information on setting up the reference client, see the following sections:

- Setting Up the eStreamer Perl Reference Client, page 6-8
- Running the eStreamer Perl Reference Client, page 6-13

## **Setting Up the eStreamer Perl Reference Client**

To use the eStreamer Perl reference client, you must first configure the sample scripts to fit your environment and requirements.

For more information, see the following sections:

- Understanding the eStreamer Perl Reference Client, page 6-9
- Configuring Communications for the eStreamer Reference Client, page 6-9
- Loading General Prerequisites for the Perl Reference Client, page 6-10
- Loading Prerequisites for the Perl SNMP Reference Client, page 6-10
- Understanding the Data Requested by a Test Script, page 6-10
- Modifying the Type of Data Requested by a Test Script, page 6-11
- Creating a Certificate for the Perl Reference Client, page 6-13

### **Understanding the eStreamer Perl Reference Client**

You can download the estreamersdk.zip package, which contains the eStreamer Perl reference client, from the Cisco support site. The following files are included in the estreamersdk.zip package:

• SF\_CUSTOM\_ALERT.MIB

This MIB file is used by the snmp.pm file to set up traps for SNMP.

SFRecords.pm

This Perl module contains definitions of discovery message record blocks.

• SFStreamer.pm

This Perl module contains the functions called by the Perl clients.

• SFPkcs12.pm

This Perl module parses the client certificate and allows the client to connect to the eStreamer server.

SFRNABlocks.pm

This Perl module contains definitions of discovery data blocks.

• ssl\_test.pl

You can use this Perl script to test an intrusion event request over an SSL connection.

• OutputPlugins/csv.pm

This Perl module prints intrusion events to a comma-separated value (CSV) format.

• OutputPlugins/print.pm

This Perl module prints events to a human-readable format.

• OutputPlugins/snmp.pm

This Perl module sends events to the specified SNMP server.

• OutputPlugins/pcap.pm

This Perl module stores packet captures as a pcap file.

• OutputPlugins/syslog.pm

This Perl module sends events to the local syslog server.

## **Configuring Communications for the eStreamer Reference Client**

The reference client uses the Secure Sockets Layer (SSL) for data communication. You must install OpenSSL on the computer you plan to use as a client and configure it appropriately for your environment.



For initial installations on Linux operating systems, you must install the libssl-dev component as part of this download.

#### To set up SSL on your client:

- **Step 1** Download OpenSSL from http://openssl.org/source/.
- **Step 2** Unpack the source to /usr/local/src.
- **Step 3** Configure the source by running the Configure script.

**Step 4** Make and install the compiled source.

### **Loading General Prerequisites for the Perl Reference Client**

Before you can run the eStreamer Perl reference client, you must install the IO::Socket::SSL Perl module on the client computer. You can install the module manually or use cpan to do so.



If the Net::SSLeay module is not installed on the client computer, install that module as well. Net::SSLeay is required for communication with OpenSSL.

You also must install and configure OpenSSL to support an SSL connection to the eStreamer server. For more information, see Configuring Communications for the eStreamer Reference Client, page 6-9.

### **Loading Prerequisites for the Perl SNMP Reference Client**

Before you can run the eStreamer SNMP module of the Perl reference client, you must install the latest net-snmp Perl modules available for the client operating system on the client computer.

#### **Downloading and Unpacking the Perl Reference Client**

You can download the EventStreamerSDK.zip file that contains the eStreamer Perl reference client the Cisco support site.

Unpack the zip file to a computer running the Linux operating system, where you plan to run the client.

## **Understanding the Data Requested by a Test Script**

By default, when you use the ssl\_test -o setting in the reference client, you request data as indicated in the following table.

Table 6-3 Default Requests Made by Output Plugins

This syntax	Calls plugin	And sends	To request the following data
./ssl_test.pl eStreamerServerName -h HostIPAddresses	N/A	Host request, message type 5, with bit 11 set to	Host data (see Host Data and Multiple Host Data Message Format, page 2-27)
./ssl_test.pl eStreamerServerName -o print -f TextFile	OutputPlugins/pri nt.pm	Event stream request, message type 2, with bits 2 and 20-24 set to 1	Event data (see Event Stream Request Message Format, page 2-10, Correlation Policy Record, page 3-18, Correlation Rule Record, page 3-20, Metadata for Discovery Events, page 4-6, Host Discovery Structures by Event Type, page 4-36, and User Data Structures by Event Type, page 4-54)  eStreamer transmits type 1 intrusion events because bit 2 is set on the event stream request.

Table 6-3 Default Requests Made by Output Plugins (continued)

This syntax	Calls plugin	And sends	To request the following data
./ssl_test.pl eStreamerServerName -o pcap -f TargetPCAPFile	OutputPlugins/ pcap.pm	Event stream request, message type 2, with bits 0 and 23 set to 1	Packet data (see Event Data Message Format, page 2-17 and Packet Record 4.8.0.2+, page 3-4) eStreamer transmits only packet data because bit 0 is set on the event stream request.
./ssl_test.pl eStreamerServerName -o csv -f CSVFile	OutputPlugins/ csv.pm	Event stream request, message type 2, with bits 2 and 23 set to 1	Intrusion event data (see Event Data Message Format, page 2-17 and Intrusion Event Record 5.3.1+, page 3-6) eStreamer transmits type 1 intrusion events because bit 2 is set on the event stream request.
./ssl_test.pl eStreamerServerName -o snmp -f SNMPServer	OutputPlugins/ snmp.pm	Event stream request, message type 2, with bits 2, 20, and 23 set to 1	Intrusion event data (see Event Data Message Format, page 2-17 and Intrusion Event Record 5.3.1+, page 3-6) eStreamer transmits type 1 intrusion events because bit 2 is set on the event stream request.
./ssl_test.pl eStreamerServerName -o syslog	OutputPlugins/ syslog.pm	Event stream request, message type 2, with bits 2, 20, and 23 set to 1	Intrusion event data (see Event Data Message Format, page 2-17 and Intrusion Event Record 5.3.1+, page 3-6) eStreamer transmits type 1 intrusion events because bit 2 is set on the event stream request.

## Modifying the Type of Data Requested by a Test Script

The SFStreamer.pm Perl module defines several request flag variables that you can use in the sample scripts to request data. The following table indicates what request flag variable to call to set each request flag in an event stream request message. If you want to request different data using one of the output modules, you can edit the \$FLAG settings in the module.

For more information on the request flags, the data they request, and the product versions corresponding to each flag, see Request Flags, page 2-11.

Table 6-4 Request Flag Variables Used in Sample Scripts

Variable	Sets Request Flag	To request the following data
\$FLAG_PKTS	0	Packet data
\$FLAG_METADATA	1	Version 1 metadata
\$FLAG_IDS	2	Type 1 intrusion events
\$FLAG_RNA	3	Version 1 discovery events
\$FLAG_POLICY_EVENTS	4	Version 1 correlation events
\$FLAG_IMPACT_ALERTS	5	Intrusion impact alerts
\$FLAG_IDS_IMPACT_FLAG	6	Type 7 intrusion events
\$FLAG_RNA_EVENTS_2	7	Version 2 discovery events
\$FLAG_RNA_FLOW	8	Version 1 connection data
\$FLAG_POLICY_EVENTS_2	9	Version 2 correlation events

Table 6-4 Request Flag Variables Used in Sample Scripts (continued)

Variable	Sets Request Flag	To request the following data
\$FLAG_RNA_EVENTS_3	10	Version 3 discovery events
\$FLAG_HOST_ONLY	11	When sent in conjunction with \$FLAG_HOST_SINGLE (for one host) or \$FLAG_HOST_MULTI (for multiple hosts), only host data with no event data
\$FLAG_RNA_FLOW_3	12	Version 3 connection data
\$FLAG_POLICY_EVENTS_3	13	Version 3 correlation events
\$FLAG_METADATA_2	14	Version 2 metadata
\$FLAG_METADATA_3	15	Version 3 metadata
\$FLAG_RNA_EVENTS_4	17	Version 4 discovery events
\$FLAG_RNA_FLOW_4	18	Version 4 connection data
\$FLAG_POLICY_EVENTS_4	19	Version 4 correlation events
\$FLAG_METADATA_4	20	Version 4 metadata
\$FLAG_RUA	21	User activity events
\$FLAG_POLICY_EVENTS_5	22	Version 5 correlation events
\$FLAGS_SEND_ARCHIVE_ TIMESTAMP	23	Extended event headers that include the timestamp applied when the event was archived for eStreamer server to process
\$FLAG_RNA_EVENTS_5	24	Version 5 discovery events
\$FLAG_RNA_EVENTS_6	25	Version 6 discovery events
\$FLAG_RNA_FLOW_5	26	Version 5 connection data
\$FLAG_EXTRA_DATA	27	Intrusion event extra data record
\$FLAG_RNA_EVENTS_7	28	Version 7 discovery events
\$FLAG_POLICY_EVENTS_6	29	Version 6 correlation events
\$FLAG_DETAIL_REQUEST	30	Extended request to eStreamer



In all event types, prior to version 5.x, the reference client labels detection engine ID fields as sensor ID.

### **Creating a Certificate for the Perl Reference Client**

License: Any

Before you can use the Perl reference client, you must create a certificate on the Defense Center or managed device for the computer where you want to run the client. You then download the certificate file to the client computer and use it to create a certificate (server.crt) and RSA key file (server.key).

#### To create a certificate for the Perl Reference Client:

Access: Admin

#### **Step 1** Select **Operations** > **Configuration** > **eStreamer**.

The eStreamer page appears.

#### Step 2 Click Create Client.

The Create Client page appears.

Step 3 In the Hostname field, enter the host name or IP address of the host running the eStreamer client.



If you use a host name, the host input server **must** be able to resolve the host to an IP address. If you have not configured DNS resolution, you should configure it first or use an IP address.

- Step 4 If you want to encrypt the certificate file, enter a password in the Password field.
- Step 5 Click Save.

The eStreamer server allows the client computer to access port 8302 on the Defense Center and creates an authentication certificate to use during client-server authentication. The eStreamer Client page reappears, with the new client listed under eStreamer Clients.

- **Step 6** Click the download icon (\(\bigs\)) next to the certificate file.
- **Step 7** Save the certificate file to the directory used by your client computer for SSL authentication.

The client can now connect to the Defense Center.



To revoke access for a client, click the delete icon () next to the host you want to remove. Note that you do not need to restart the host input service on the Defense Center; access is revoked immediately.

# **Running the eStreamer Perl Reference Client**

The eStreamer Perl reference client scripts are designed for use on a 64-bit operating system with the Linux kernel but should work on any POSIX-based 64-bit operating system, as long as the client machine meets the prerequisites defined in Setting Up the eStreamer Perl Reference Client, page 6-8.

For more information, see the following sections:

- Testing a Client Connection over SSL Using a Host Request, page 6-14
- Capturing a PCAP Using the Reference Client, page 6-14
- Capturing CSV Records Using the Reference Client, page 6-14

- Sending Records to an SNMP Server Using the Reference Client, page 6-15
- Logging Events to the Syslog Using the Reference Client, page 6-15
- Connecting to an IPv6 Address, page 6-15

### **Testing a Client Connection over SSL Using a Host Request**

You can use the ssl\_test.pl script to test the connection between the eStreamer server and the eStreamer client. The ssl\_test.pl script handles any record type and prints it to STDOUT or to an output plugin you specify. When you use the -h option without an output option, it streams host data for the specified hosts to your terminal.



You cannot use this script to stream packet data without directing it to an output plugin because printing raw packet data to STDOUT interferes with your terminal.

Use the following syntax to use the ssl\_test.pl script to send host data to the standard output:

```
./ssl_test.pl eStreamerServerIPAddress -h HostIPAddresses
```

For example, to test receipt of host data for the hosts in the 10.0.0.0/8 subnet over a connection to an eStreamer server with an IP address of 10.10.0.4:

```
./ssl_test.pl 10.10.0.4 -h 10.0.0.0/8
```

### **Capturing a PCAP Using the Reference Client**

You can use the reference client to capture streamed packet data in a PCAP file to see the structure of the data the client receives. Note that you must use -f to specify a target file when you use the -o pcap output option.

Use the following syntax to capture streamed packet data in a PCAP file using the ssl\_test.pl script:

```
./ssl_test.pl eStreamerServerIPAddress -o pcap -f ResultingPCAPFile
```

For example, to create a PCAP file named test.pcap using events streamed from an eStreamer server with an IP address of 10.10.0.4:

```
./ssl_test.pl 10.10.0.4 -o pcap -f test.pcap
```

## **Capturing CSV Records Using the Reference Client**

You can also use the reference client to capture streamed intrusion event data in a CSV file to see the structure of the data the client receives.

Use the following syntax to run the streamer\_csv.pl script:

```
./ssl_test.pl eStreamerServerIPAddress -o csv -f ResultingCSVFile
```

For example, to create a CSV file named test.csv using events streamed from an eStreamer server with an IP address of 10.10.0.4:

```
./ssl_test.pl 10.10.0.4 -o csv -f test.csv
```

### Sending Records to an SNMP Server Using the Reference Client

You can also use the reference client to stream intrusion event data to an SNMP server. Use the <code>-f</code> option to indicate the name of the SNMP trap server that should receive events. Note that this output method requires a binary named <code>snmptrapd</code> in the path and therefore only works on UNIX-like systems.

Use the following syntax to send intrusion events to an SNMP server:

```
./ssl_test.pl eStreamerServerIPAddress -o snmp
-f SNMPServerName
```

For example, to send events to an SNMP server at 10.10.0.3 using events streamed from an eStreamer server with an IP address of 10.10.0.4:

```
./ssl_test.pl 10.10.0.4 -o snmp -f 10.10.0.3
```

### **Logging Events to the Syslog Using the Reference Client**

You can also use the reference client to stream intrusion events to the local syslog server on the client.

Use the following syntax to send events to the syslog:

```
./ssl_test.pl eStreamerServerIPAddress -o syslog
```

For example, to log events streamed from an eStreamer server with an IP address of 10.10.0.4:

```
./ssl_test.pl 10.10.0.4 -o syslog
```

### **Connecting to an IPv6 Address**

You can use the reference client to connect to a Defense Center with an IPv6 address through the primary management interface. You must have the Socket6 and IO::Socket::INET6 Perl modules installed on the client machine and use the-ipv6 option or the shortened form -i.

Use the following syntax to specify an IPv6 address using the ssl\_test.pl script:

```
./ssl_test.pl -ipv6 eStreamerServerIPAddress
or

./ssl_test.pl -i eStreamerServerIPAddress
For example, to connect to a Defense Center with the IPv6 address
2001:470:e09c:20:7c1e:5248:1bf7:2ea0 use the following:

./ssl_test.pl -ipv6 2001:470:e09c:20:7c1e:5248:1bf7:2ea0
```

Configuring the eStreamer Reference Client



# **Data Structure Examples**

This appendix contains data structure examples for selected intrusion, correlation, and discovery events. Each example is displayed in binary format to clearly display how each bit is set.

See the following sections for more information:

- Intrusion Event Data Structure Examples
- Discovery Data Structure Examples, page A-16

# **Intrusion Event Data Structure Examples**

This section contains examples of data structures that may be transmitted by eStreamer for intrusion events. The following examples are provided:

- Example of an Intrusion Event for the Defense Center 5.3 +, page A-1
- Example of an Intrusion Impact Alert, page A-6
- Example of a Packet Record, page A-7
- Example of a Classification Record, page A-8
- Example of a Priority Record, page A-10
- Example of a Rule Message Record, page A-11
- Example of a Version 5.1+ User Event, page A-13

## **Example of an Intrusion Event for the Defense Center 5.3 +**

The following diagram shows an example event record:

Byte				0								1								2								3				
Bit	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0
2	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	0	1	1	1	0
3	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	0	0	1	0	0	0	0

Byte				0								1								2								3				Ī
Bit	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
4	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	0	1	1	1	1	0
5	0	1	0	1	0	0	1	0	1	1	1	1	0	0	1	0	1	0	0	1	0	0	0	1	1	0	0	1	1	1	0	0
6	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
7	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	1	0	0	1
8	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	0	1	1	1	1	0
9	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0
10	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	1	1	0	1	1	1	1	1	0	0	0	1
11	0	1	0	1	0	0	1	0	1	1	1	1	0	0	1	0	1	0	0	1	0	0	0	1	0	0	0	1	1	0	1	1
12	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	0	1	0	0	0	0	0	1	0	0	0	1	1	1	0	0	0
13	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	0	1	1	0	1	1	0	1	0	0	1	0	1
14	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
15	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
16	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	1	1
17	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
18	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	1	0	0	0	0	0
	0	0	0	1	0	1	1	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	1	0	1	1
19	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	0	1	0	0	0	0
	0	0	1	1	0	1	1	1	0	0	0	0	1	0	1	1	1	0	0	0	0	0	0	0	0	0	0	0	1	0	1	1
20	1	1	1	1	1	1	1	0	1	1	1	1	0	1	0	0	0	0	0	0	0	0	0	0	0	0	1	1	0	1	0	1
21	0	0	0	1	0	0	0	1	0	1	0	0	0	1	1	1	0	0	0	0	0	0	0	1	0	0	0	0	0	0	1	0
22	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	1	0	0	0	0	0
23	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	1	0	0	0	0	0

Byte				0								1				ĺ				2								3				
Bit	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
24	0	1	0	0	0	0	1	1	1	0	1	1	0	1	1	1	0	1	0	0	1	1	0	0	1	1	0	0	1	1	0	1
	0	1	1	0	1	0	1	1	1	0	1	1	1	1	0	1	0	1	0	1	0	0	1	0	1	0	1	1	0	0	1	1
	0	0	0	0	1	0	1	0	0	1	1	0	1	1	1	0	1	0	1	0	1	0	0	1	1	0	0	1	1	1	1	0
	1	1	1	1	1	1	0	1	0	1	0	1	0	0	0	1	1	1	0	0	0	0	0	0	0	0	1	0	1	1	1	0
25	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
26	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
27	0	1	1	1	0	1	1	1	0	0	1	1	0	1	0	1	1	0	0	1	0	1	1	0	0	1	1	0	1	0	0	1
28	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	1	1	0	1	0	0	1
29	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
30	1	0	1	1	0	0	1	0	0	0	1	0	0	0	1	1	1	0	1	0	1	0	1	0	0	0	1	0	0	1	0	0
	1	0	0	0	0	1	1	1	1	0	0	0	0	1	0	1	0	0	0	1	0	0	0	1	1	1	1	0	0	0	1	1
	1	0	1	0	1	0	0	0	0	0	1	0	1	0	1	1	1	1	0	1	1	0	1	1	0	0	0	1	1	0	0	1
	1	0	0	0	0	0	1	0	1	0	0	1	1	0	0	1	1	0	0	1	1	1	1	0	1	0	1	1	1	0	1	1
31	0	0	0	0	0	0	1	0	1	1	0	0	1	1	0	0	1	1	0	1	1	0	1	0	1	0	0	1	0	1	0	0
	0	1	1	1	1	1	0	1	0	1	1	0	1	0	0	1	0	0	0	1	0	0	0	1	1	1	1	0	0	0	1	1
	1	0	0	0	1	1	1	1	0	0	1	1	1	0	0	1	1	0	0	0	1	1	1	0	1	0	1	0	1	1	1	1
	0	1	1	0	0	0	1	1	1	0	1	0	0	0	0	0	1	0	0	1	0	0	0	1	0	1	1	1	1	0	0	0
32	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
33	0	0	0	0	0	0	1	0	1	1	1	0	1	0	0	1	0	1	0	1	0	0	0	0	0	1	1	1	1	0	1	0
	0	1	1	1	1	1	0	1	0	1	1	0	1	0	0	1	0	0	0	1	0	0	0	1	1	1	1	0	0	0	1	1
	1	0	0	0	1	1	1	1	0	0	1	1	1	0	0	1	1	0	0	0	1	1	1	0	1	0	1	0	1	1	1	1
	0	1	1	0	0	0	1	1	1	0	1	0	0	0	0	0	1	0	0	1	0	0	0	1	0	1	1	1	1	0	0	0
34	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0

Byte				0								1								2								3				
Bit	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
35	0	1	0	1	0	0	1	0	1	1	1	1	0	0	1	0	1	0	0	1	0	0	0	1	0	0	0	1	1	0	1	1
36	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	0	0	0	1	1	0	1	0	0	1	0	1	0
37	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
38	0	0	0	0	0	0	0	0	1	0	0	1	1	1	0	0																

In the preceding example, the following event information appears:

Number	Description
1	The first two bytes of this line indicate the standard header value of 1. The second two bytes indicate that the message is a data message (that is, message type four).
2	This line indicates that the message that follows is 238 bytes long.
3	This line indicates a record type value of 400, which represents an intrusion event record.
4	This line indicates that the event record that follows is 222 bytes long.
5	This line is the timestamp when the event was saved. In this case, it was saved on Wednesday, February 5, 2014 at 19:31:40.
6	This line is reserved for future use and is populated with zeros.
7	This line indicates that the block type is 41, which is the block type for Intrusion Event records.
8	This line indicates that the data block is 222 bytes long.
9	This line indicates that the event is collected from sensor number 2.
10	This line indicates that the event identification number is 11761.
11	This line indicates that the event occurred at second 1391628571.
12	This line indicates that the event occurred at microsecond 950840.
13	This line indicates that the rule ID number is 28069.
14	This line indicates that the event was detected by generator ID number 1, the rules engine.
15	This line indicates that the rule revision number is 1.
16	This line indicates that the classification identification number is 35.
17	This line indicates that the priority identification number is 1.
18	This line indicates that the source IP address is 10.22.8.11. Note that this field can contain either IPv4 or IPv6 addresses.

Number	Description
19	This line indicates that the destination IP address is 61.55.184.10. Note that this field can contain either IPv4 or IPv6 addresses.
20	The first two bytes in this line indicate that the source port number is 65268, and the second two bytes indicate that the destination port number is 53.
21	This first byte in this line indicates that UDP (17) is the protocol used in the event. The second byte is the impact flag, which indicates that the event is red (vulnerable) since the second bit is 1; that the event caused the managed event to drop the session, that the source destination host is potentially compromised, and that there is a vulnerability mapped to the client. The third byte in this line indicates that either the source or destination host is monitored by the system and is in the network map, indicating a priority 1 event (red). The last byte indicates that the event was blocked.
22	This line contains the MPLS label, if present.
23	The first two bytes in this line indicate that the VLAN ID is 2. The last two bytes are reserved and set to 0.
24	This line contains the unique ID number for the intrusion policy.
25	This line contains the internal identification number for the user. Since there is no applicable user, it is all zeros.
26	This line contains the internal identification number for the web application. Since there is no web application, it is all zeros.
27	This line contains the internal identification number for the client application, which is 2000000617.
28	This line contains the internal identification number for the application protocol, which is 617.
29	This line contains the unique identifier for the access control rule, which is 1.
30	This line contains the unique identifier for the access control policy.
31	This line contains the unique identifier for the ingress interface.
32	This line contains unique identifier for the egress interface. Since this event was blocked, there is no egress interface and the field is populated with zeros.
33	This line contains the unique identifier for the ingress security zone.
34	This line contains the unique identifier for the egress security zone. Since this event was blocked, there is no egress interface and the field is populated with zeros.
35	This line contains the Unix timestamp of the connection event associated with the intrusion event.
36	The first two bytes in this line indicate the numerical ID of the Snort instance on the managed device that generated the connection event. The remaining two bytes indicate the value used to distinguish between connection events that happen during the same second.
37	The first two bytes in this line indicate the code for the country of the source host. The remaining two bytes indicate the code for the country of the destination host.
38	This line indicates the ID number of the compromise associated with this event, if any.

# **Example of an Intrusion Impact Alert**

The following diagram shows an example intrusion impact alert record:

Byte				0								1								2								3				
Bit	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0
2	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	0	1	1	0
3	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	1
4	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	0	0	1	0
5	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	1	0	0
6	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	0	0	1	0
7	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	0	0	0	1	0	0	1	0	0	0	1	0	1	0	0	0
8	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0
9	0	1	0	0	0	0	0	0	1	1	0	0	1	1	0	1	1	0	1	1	0	1	1	1	1	0	0	1	0	1	0	0
10	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
11	1	0	1	0	1	1	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	1	0	1	1	0
12	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
13	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
14	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	1	0
15	0	1	0	1	0	1	1	0	0	1	1	1	0	1	0	1	0	1	1	0	1	1	0	0	0	1	1	0	1	1	1	0
	0	1	1	0	0	1	0	1	0	1	1	1	0	0	1	0	0	1	1	0	0	0	0	1	0	1	1	0	0	0	1	0
	0	1	1	0	1	1	0	0	0	1	1	0	0	1	0	1																

In the preceding example, the following information appears:

Number	Description
1	The first two bytes of this line indicate the standard header value of 1. The second two bytes indicate that the message is a data message (message type four).
2	This line indicates that the message that follows is 58 bytes long.
3	This line indicates a record type value of 9, which represents an intrusion impact alert record.

Number	Description
4	This line indicates that the data that follows is 50 bytes long.
5	This line contains a value of 20, indicating that an intrusion impact alert data block follows.
6	This line indicates that the length of the impact alert block, including the impact alert block header, is 50 bytes.
7	This line indicates that the event identification number is 201256.
8	This line indicates that the event is collected from device number 2.
9	This line indicates that the event occurred at second 1087223700.
10	This line indicates that 1 (red, vulnerable) is the impact level associated with the event.
11	This line indicates that the IP address associated with the violation event is 172.16.1.22.
12	This line indicates that there is no destination IP address associated with the violation (values are set to 0).
13	This line indicates that a string block follows, containing a string block length and a text string which, in this case, contains the impact name. For more information about string blocks, see String Data Block, page 3-48.
14	This line indicates that the total length of the string block, including the string block indicator and length is 18 bytes. This includes 10 bytes for the impact description and 8 bytes for the string header.
15	This line indicates that the description of the impact is "Vulnerable."

# **Example of a Packet Record**

The following diagram shows an example packet record:

Byte				0								1								2								3				
Bit	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0
2	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	0	1	1	1	0	1
3	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0
4	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	0	1	0	1	0	1
5	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1
6	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	1	1	1	1	1	0	1	1	0	1	1	0	0	1	1	0
7	0	0	1	1	1	1	1	1	0	0	0	0	0	1	0	0	0	1	1	1	1	1	1	1	0	1	1	1	0	0	1	0
8	0	0	1	1	1	1	1	1	0	0	0	0	0	1	0	0	0	1	1	1	1	1	1	1	0	1	1	1	0	1	0	0
9	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	0	0	0	0	1	1	0	0	1	1	1	0	1
10	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1

Byte				0								1								2								3				
Bit	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
11	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	0	1	1	1	0	0	1
12	0	0	1	1	0	0	0	0	0	1	1	1	1	0	0	0	0	0	1	1	0	0	0	0	0	0	1	1	0	0	0	0
	0	0	1	1	0	0	0	0	0	0	1	1	0	0	0	0	0	0	1	1	1	0	1	0	0	0	1	0	0	0	0	0

In the preceding example, the following packet information appears:

Number	Description
1	The first two bytes of this line indicate the standard header value of 1. The second two bytes indicate that the message is a data message (message type four).
2	This line indicates that the message that follows is 989 bytes long.
3	This line indicates a record type value of 2, which represents a packet record.
4	This line indicates that the packet record that follows is 981 bytes long.
5	This line indicates that the event is collected from device number 3.
6	This line indicates that the event identification number is 195430.
7	This line indicates that the event occurred at second 1057259378.
8	This line indicates that the packet was collected at second 1057259380.
9	This line indicates that the packet was collected at microsecond 254365.
10	This line indicates that the link type is 1 (Ethernet layer).
11	This line indicates that the packet data that follows is 953 bytes long.
12	This line and the following line show the actual payload data. Note that the actual data is 953 bytes and has been truncated for the sake of this example.

# **Example of a Classification Record**

The following diagram shows an example classification record:

Byte				0								1								2								3				
Bit	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0
2	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	1	1	1	0	0
3	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	1	1
4	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	1	0	1	0	0
5	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0

Byte				0								1								2								3				
Bit	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
6	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	0	1	1	1	0	1	0	0	0	1	1	1	0	0	1	0
·	0	1	1	0	1	1	1	1	0	1	1	0	1	0	1	0	0	1	1	0	0	0	0	1	0	1	1	0	1	1	1	0
	0	0	1	0	1	1	0	1	0	1	1	0	0	0	0	1	0	1	1	0	0	0	1	1	0	1	1	1	0	1	0	0
	0	1	1	0	1	0	0	1	0	1	1	1	0	1	1	0	0	1	1	0	1	0	0	1	0	1	1	1	0	1	0	0
7	0	1	1	1	1	0	0	1	0	0	0	0	0	0	0	0	0	0	0	1	1	1	0	1	0	1	0	0	0	0	0	1
	0	0	1	0	0	0	0	0	0	1	0	0	1	1	1	0	0	1	1	0	0	1	0	1	0	1	1	1	0	1	0	0
	0	1	1	1	0	1	1	1	0	1	1	0	1	1	1	1	0	1	1	1	0	0	1	0	0	1	1	0	1	0	1	1
	0	0	1	0	0	0	0	0	0	1	0	1	0	1	0	0	0	1	1	1	0	0	1	0	0	1	1	0	1	1	1	1
	0	1	1	0	1	0	1	0	0	1	1	0	0	0	0	1	0	1	1	0	1	1	1	0	0	0	1	0	0	0	0	0
	0	1	1	1	0	1	1	1	0	1	1	0	0	0	0	1	0	1	1	1	0	0	1	1	0	0	1	0	0	0	0	0
	0	1	0	0	0	1	0	0	0	1	1	0	0	1	0	1	0	1	1	1	0	1	0	0	0	1	1	0	0	1	0	1
	0	1	1	0	0	0	1	1	0	1	1	1	0	1	0	0	0	1	1	0	0	1	0	1	0	1	1	0	0	1	0	0
8	1	0	0	1	1	1	0	1	1	1	0	0	0	1	1	0	0	0	0	0	0	1	0	1	1	1	1	0	1	0	0	0
	1	1	0	0	1	0	1	1	1	0	1	0	0	0	1	0	0	0	0	1	0	0	0	1	1	1	0	1	1	0	0	1
	1	0	0	0	1	0	0	1	1	1	0	0	1	1	0	0	0	0	0	0	0	0	0	0	0	1	0	1	0	0	0	0
	0	1	0	1	0	1	1	0	0	0	0	0	0	1	0	0	0	0	0	0	0	1	0	1	0	0	0	0	0	0	0	1
9	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0

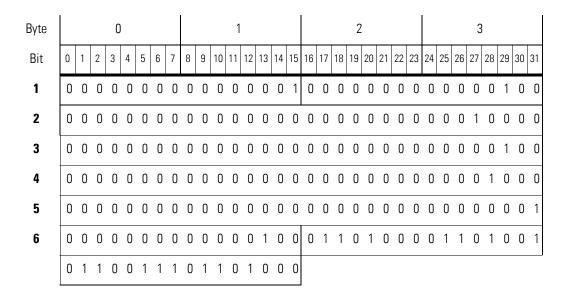
In the preceding example, the following event information appears:

Number	Description
1	The first two bytes of the line indicate the standard header value of 1. The second two bytes indicate that the message is a data message (message type four).
2	This line indicates that the message that follows is 92 bytes long.
3	This line indicates a record type value of 67, which represents a classification record.
4	This line indicates that the classification record that follows is 84 bytes long.

Number	Description
5	This line indicates that the Classification ID is 35.
6	The first two bytes of this line indicate that the classification name that follows it is 15 bytes long. The second two bytes begin the classification name itself, which, in this case, is "trojan-activity".
7	The first byte in this line is a continuation of the classification name described in line 6. The next two bytes in this line indicate that the classification description that follows it is 29 bytes long. The remaining byte begins the classification description, which, in this case, is "A Network Trojan was Detected."
8	This line indicates the classification ID number that acts as a unique identifier for the classification.
9	This line indicates the classification revision ID number that acts as a unique identifier for the classification revision, which is null because there are no revisions to the classification.

# **Example of a Priority Record**

The following example shows a sample priority record:



In the preceding example, the following event information appears:

Number	Description
1	The first two bytes in this line indicate the standard header value of 1. The second two bytes indicate that the message is a data message (message type four).
2	This line indicates that the message that follows is 16 bytes.
3	This line indicates a record type value of 4, which represents a priority record.
4	This line indicates that the priority record that follows is 8 bytes long.

Number	Description
5	This line indicates that the priority ID is one.
6	The first two bytes of this line indicate that there are four bytes included in the priority name. The second two bytes plus the two bytes on the following line show the priority name itself ("high").

# **Example of a Rule Message Record**

The following example shows a sample rule record:

Byte				0								1				2 3																
Bit	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0
2	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	1
3	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	1	0
4	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	0	0	1
5	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
6	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	0	1	1	0	1	1	0	1	0	0	1	0	1
7	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
8	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	0	1	1	0	1	1	0	1	0	0	1	0	1
9	0	0	0	0	0	0	0	0	0	1	0	0	0	1	1	1	1	0	1	1	0	1	1	0	0	0	1	1	0	1	1	1
•	0	0	1	0	0	1	1	1	0	0	1	1	1	0	0	1	0	0	1	0	0	1	1	0	0	0	0	1	1	1	1	1
	0	0	0	1	0	0	0	1	1	1	1	0	0	0	1	1	1	0	1	1	0	0	0	0	0	0	0	0	1	0	0	1
	1	0	0	0	0	1	0	0	1	0	0	0	1	1	1	1	0	1	1	0	1	0	0	1	1	1	1	0	0	0	1	1
10	0	1	1	0	1	1	0	1	1	1	0	1	0	0	1	0	1	0	1	1	0	1	1	0	0	0	1	1	0	1	1	1
	0	0	1	0	1	0	1	0	1	0	1	0	0	1	0	1	0	0	1	0	0	1	1	0	0	0	0	1	1	1	1	1
	0	0	0	1	0	0	0	1	1	1	1	0	0	0	1	1	1	0	1	1	0	0	0	0	0	0	0	0	1	0	0	1
	1	0	0	0	0	1	0	0	1	0	0	0	1	1	1	1	0	1	1	0	1	0	0	1	1	1	1	0	0	0	1	1
11	0	1	1	0	1	1	0	1	1	1	0	1	0	0	1	0	0	1	0	0	0	0	0	1	0	1	0	1	0	0	0	0
	0	1	0	1	0	0	0	0	0	0	1	0	1	1	0	1	0	1	0	0	0	1	0	0	0	1	0	0	0	1	0	1
	0	1	0	1	0	1	0	0	0	1	0	0	0	1	0	1	0	1	0	0	0	0	1	1	0	1	0	1	0	1	0	0

Byte				0								1								2				Ī				3				ĺ
Bit	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
	0	0	1	0	0	0	0	0	0	1	0	0	0	1	0	0	0	1	0	0	1	1	1	0	0	1	0	1	0	0	1	1
	0	0	1	0	0	0	0	0	0	1	1	1	0	0	1	0	0	1	1	0	0	1	0	1	0	1	1	1	0	0	0	1
	0	1	1	1	0	1	0	1	0	1	1	0	0	1	0	1	0	1	1	1	0	0	1	1	0	1	1	1	0	1	0	0
	0	0	1	0	0	0	0	0	0	1	1	0	0	1	1	0	0	1	1	0	1	1	1	1	0	1	1	1	0	0	1	0
	0	0	1	0	0	0	0	0	0	1	1	1	0	0	0	0	0	1	1	0	1	1	1	1	0	1	1	1	0	1	0	0
	0	1	1	0	0	1	0	1	0	1	1	0	1	1	1	0	0	1	1	1	0	1	0	0	0	1	1	0	1	0	0	1
	0	1	1	0	0	0	0	0	1	0	1	1	0	1	1	0	0	0	0	1	0	0	0	0	0	1	1	0	1	1	0	1
	0	1	1	0	0	0	0	1	0	1	1	0	1	1	0	0	0	1	1	1	0	1	1	1	0	1	1	0	0	0	0	1
	0	1	1	1	0	0	1	0	0	1	1	0	0	1	0	1	0	0	1	0	0	0	0	0	0	1	0	1	0	0	1	1
	0	1	1	0	0	0	0	1	0	1	1	0	0	1	1	0	0	1	1	0	0	1	0	1	0	1	0	0	0	1	1	1
	0	1	1	1	0	1	0	1	0	1	1	0	0	0	0	1	0	1	1	1	0	0	1	0	0	1	1	0	0	1	0	0
	0	0	1	0	0	0	0	0	0	1	1	1	0	1	0	0	0	1	1	0	0	1	1	1	0	0	1	0	0	0	0	0
	0	1	1	0	0	1	0	0	0	1	1	0	1	1	1	1	0	1	1	0	1	1	0	1	0	1	1	0	0	0	0	1
	0	1	1	0	1	0	0	1	0	1	1	0	1	1	1	0	0	0	1	0	0	0	0	0	0	0	1	1	0	0	1	1
	0	0	1	1	0	1	1	0	0	0	1	1	0	0	0	0	0	0	1	0	1	1	1	0	0	1	1	0	0	0	1	1
	0	1	1	0	1	1	1	0																								

In the preceding example, the following event information appears:

Number	Description
1	The first two bytes of this line indicate the standard header value of 1. The second two bytes indicate that the message is a data message (that is, message type four).
2	This line indicates that the message that follows is 129 bytes.
3	This line indicates a record type value of 66, which represents a rule message record.
4	This line indicates that the rule message record that follows is 121 bytes long.
5	This line indicates that the generator identification number is 1, the rules engine.
6	This line indicates that the rule identification number is 28069.
7	This line indicates that the rule revision number is 1.
8	This line indicates that the rule identification number rendered to the FireSIGHT System is 28069.

Number	Description
9	The first two bytes of this line indicate that there are 71 bytes included in the rule text name. The second two bytes begin the unique identifier number for the rule.
10	The first two bytes of this line finish the unique identifier number of the rule. The next two bytes begin the unique identifier number for the revision of the rule.
11	The first two bytes of this line finish the unique identifier number for the revision of the rule. The second two bytes begin the text of the rule message itself. The full text of the transmitted rule message is: APP-DETECT DNS request for potential malware SafeGuard to domain 360.cn.

# **Example of a Version 5.1+ User Event**

The following diagram shows an example user event record:

Byte				0								1								2								3				
Bit	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0
2	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	1	1	0	0	1
3	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	1	1	1	1	1
4	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	1	0	0	1
5	0	1	0	1	0	0	1	1	0	0	1	1	0	0	0	0	0	1	1	1	1	1	0	0	0	0	1	0	1	0	0	1
6	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
7	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1
8	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
9	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
10	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0
11	0	1	0	1	0	0	1	0	1	1	1	0	1	1	1	1	1	1	1	1	0	0	0	1	0	1	1	1	0	0	1	1
12	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	0	0	0	1	1	0	0	1	0	0	1	1	1	1
13	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	0	1	1	0	0
14	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0
15	0	1	1	1	0	0	1	1	1	1	1	1	0	0	0	1	1	1	1	0	1	1	1	1	0	1	0	1	0	0	1	0
16	0	0	0	1	0	0	0	1	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
17	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0

Byte				0				Ī				1								2								3				
Bit	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
	0	0	0	0	1	0	1	0	0	0	0	0	0	1	0	0	0	0	0	0	1	1	1	1	0	1	1	1	1	0	0	0
18	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1
19	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	1	0	0	0	1
20	0	1	0	1	0	0	1	0	1	1	1	0	1	1	1	1	1	1	1	1	0	0	0	1	0	1	1	1	0	0	1	1
21	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
22	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
23	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0
24	0	0	1	0	0	0	0	0	0	0	1	1	0	0	1	1	0	0	1	1	0	0	0	0	0	0	1	1	0	0	0	1
	0	1	0	0	0	0	0	0	0	0	1	1	0	0	0	1	0	0	1	1	0	0	0	0	0	0	1	0	1	1	1	0
	0	0	1	1	0	1	0	0	0	0	1	0	1	1	1	0	0	0	1	1	0	0	0	1	0	0	1	1	0	0	0	1
	0	0	1	0	1	1	1	0	0	0	1	1	0	0	0	1	0	0	1	1	0	1	1	1	0	0	1	1	0	1	0	1
25	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	1
26	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	0	1	0	1	0	1	0
27	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
28	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
29	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
	0	0	0	0	1	0	1	0	0	0	0	0	0	1	0	0	0	0	0	0	1	1	1	1	0	1	1	1	1	0	0	0
30	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
31	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	0	0	0	0	0	0	0	0																								

In the preceding example, the following information appears:

Number	Description
1	The first two bytes of this line indicate the standard header value of 1. The second two bytes indicate that the message is a data message (that is, message type four).
2	This line indicates that the message that follows is 153 bytes long.
3	This line indicates a record type value of 95, which represents a user information update message block.
4	This line indicates that the data that follows is 137 bytes long.
5	This line contains the archive timestamp. It is included since bit 23 was set. The timestamp is a Unix timestamp, stored as seconds since 1/1/1970. This time stamp is 1,391,789,354, which is Mon Feb 3 19:43:49 2014.
6	This line contains zeros and is reserved for future use.
7	This line indicates that the detection engine ID is 3.
8	This line is for the legacy (IPv4) IP address. It contains all zeros as it is not populated and the IPv4 address is stored in the IPv6 field.
9	This line contains the MAC address associated with the event. As there is no MAC address, it contains zeros.
10	The first half of this line is the remainder of the MAC address, which is zeros. The next byte indicates the presence of an IPv6 address. The last byte in this line is reserved for future use and contains zeros.
11	This line contains the UNIX timestamp (seconds since 01/01/1970)
	that the system generated the event.
12	This line contains the microsecond (one millionth of a second) increment that the system generated the event.
13	This line contains the event type. This has a value of 1004, which indicates a user modification message.
14	This line contains the event subtype. This has a value of 2, which indicates a user login event.
15	This line contains the serial file number. This field is for internal use and can be disregarded.
16	This line contains the event's position in the serial file. This field is for internal use and can be disregarded.
17	This line contains the IPv6 address. This field is present and used if the Has IPv6 flag is set. In this case, however, it contains the IPv4 address 10.4.15.120.
18	This line initiates a User Login Information data block, indicated by block type 127.
19	This line indicates that the block that follows is 81 bytes long.
20	This line indicates that the user login timestamp is 1,391,456,627, which means it was generated at Mon, 03 Oct 2014 19:43:47 GMT.
21	This line is for the legacy (IPv4) IP address. It contains all zeros as it is not populated and the IPv4 address is stored in the IPv6 field.

Number	Description
22	This line indicates that a string block follows, containing a string block length and a text string which, in this case, contains the user name. For more information about string blocks, see String Data Block, page 3-48.
23	This line indicates that the length of the data in the string block is 16 bytes.
24	This line indicates that the name of the user is "301@10.4.11.175."
25	The line indicates the ID number of the user.
26	This line indicates the application ID for the application protocol used in the connection that the login information was derived from.
27	This line indicates that a string block follows, containing a string block length and a text string which, in this case, contains the email address. For more information about string blocks, see String Data Block, page 3-48.
28	This line indicates that the length of the data in the string block is 0 bytes. This is because there is no email address associated with this user.
29	This line contains IP address from the host where the user was detected logging in.
30	The first byte contains the login type. The remainder of this line indicates that a string block follows, containing a string block length and a text string which, in this case, contains the name of the Active Directory server reporting a login. For more information about string blocks, see String Data Block, page 3-48.
31	The first byte of this line completes the initiation of the string data block. This remainder of this line indicates that the length of the data in the string block is 0 bytes. This is because there is no Active Directory server associated with this login.

# **Discovery Data Structure Examples**

This section contains examples of data structures that can be transmitted by eStreamer for discovery events. The following examples are provided:

- Example of a New Network Protocol Message, page A-16
- Example of a New TCP Server Message, page A-18

# **Example of a New Network Protocol Message**

The following diagram illustrates a sample new network protocol message for 3.0+:

Byte	0	1	2	3	
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31	
Header Version 1	0 0 0 0 0 0 0 0	0000000001	0 0 0 0 0 0 0 0	0 0 0 0 0 1 0 0	Start Standard Message Header with Event Msg (4)
Message Length (49B)	00000000	000000000	0 0 0 0 0 0 0 0	0 0 1 1 0 0 0 1	

Byte				0								1								2								3					
Bit	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	
New NW Protocol Msg (13)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	0	1	
Msg Length 41B)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	1	1	0	1	0	0	0	
Detection Engine ID (2)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	
IP (192.168.1.10)	1	1	0	0	0	0	0	0	1	0	1	0	1	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	1	0	1	0	
MAC Address (none)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
(none)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	Reserved Bytes (0)
Unix Sec (1047242787)	0	0	1	1	1	1	1	0	0	1	1	0	1	0	1	1	1	0	1	0	1	0	0	0	0	0	1	0	0	0	1	1	
Unix MSec (973208)	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	0	1	1	0	1	1	0	0	1	1	0	0	1	1	0	0	0	
Reserved Bytes (0)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	0	1	0	0	0	Event Type 1000—New
EventSub 4-New Trans Prot	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	
File Number	0	1	0	0	0	0	0	0	0	1	0	0	0	1	1	1	1	0	0	0	1	0	0	1	1	1	0	1	0	0	0	1	
File Position	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	0	0	0	0	0	0	End Standard Message Header
Protocol (6—TCP)	0	0	0	0	0	1	1	0																									

# **Example of a New TCP Server Message**

The following diagram illustrates a sample new TCP server message for 3.0:

Byte				0								1				Ī				2								3					
Bit	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	
Header Version 1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	Start Standard Message Header with Event Msg (4)
Message Length (256B)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	
New TCP Svc Msg (11)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	1	1	
Msg Length (248B)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	0	0	0	
Detection Engine ID (2)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	
IP (192.168.1.10)	1	1	0	0	0	0	0	0	1	0	1	0	1	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	1	0	1	0	
MAC Address (none)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	Reserved Bytes (0)
Unix Sec (1047242787)	0	0	1	1	1	1	1	0	0	1	1	0	1	0	1	1	1	0	1	0	1	0	0	0	0	0	1	0	0	0	1	1	
Unix MSec (973208)	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	0	1	1	0	1	1	0	0	1	1	0	0	1	1	0	0	0	
Reserved Bytes (0)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	0	1	0	0	0	Event Type 1000—New
Event Subtype 2 -New Host	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	
File Number	0	1	0	0	0	0	0	0	0	1	0	0	0	1	1	1	1	0	0	0	1	0	0	1	1	1	0	1	0	0	0	1	
File Position	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	0	0	0	0	0	0	End Standard Message Header
Server Block Header (12)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	0	0	Start Server Data Block
Server Length (208B)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	0	1	0	0	0	0	

Byte				0				ĺ				1								2								3					
Bit	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	
Server Port (80)	0	0	0	0	0	0	0	0	0	1	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	Hits
Hits (1)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	String Block Header
String Block Header (0)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	String Block Length
String Block Length (13B)	0	0	0	0	0	0	0	0	0	0	0	0	1	1	0	1	0	1	1	0	1	0	0	0	0	1	1	1	0	1	0	0	
Server Name (https)	0	1	1	1	0	1	0	0	0	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	String Block Header
String Block Header (0)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	String Block Length
String Block Length (15B)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	0	1	0	0	0	0	0	1	
Server Vendor (Apache + null	0	1	1	1	0	0	0	0	0	1	1	0	0	0	0	1	0	1	1	0	0	0	1	1	0	1	1	0	1	0	0	0	
byte)	0	1	1	0	0	1	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	String Block Header
String Block Header (0)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	String Block Length
String Length (8-no product)	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	String Block Header
String Block Header (0)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	String Block Length
String Block Length (22B)	0	0	0	0	0	0	0	0	0	0	0	1	0	1	1	0	0	0	1	1	0	0	0	1	0	0	1	0	1	1	1	0	
Version - 1.3.26	0	0	1	1	0	0	1	1	0	0	1	0	1	1	1	0	0	0	1	1	0	0	1	0	0	0	1	1	0	1	1	0	
(Unix)	0	0	1	0	0	0	0	0	0	0	1	0	1	0	0	0	0	1	0	1	0	1	0	1	0	1	1	0	1	1	1	0	
	0	1	1	0	1	0	0	1	0	1	1	1	1	0	0	0	0	0	1	0	1	0	0	1	0	0	0	0	0	0	0	0	
List Block Header (11)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	0	1	Start Sub-server List
List Block Size (94B)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	1	1	1	1	0	
Sub-server Hdr (1)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	Start Sub-server Block

Byte	0								1								2											3					
Bit	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	
Sub-server Len (46B)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	1	1	1	0	
String Block Header (0)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
String Length (16B)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	
Sub-server Name - mod_ssl	0			0	1		0	1		1		0	1	1		1		1	1		0	1	0					1	1		1		
String Block Header (0)					_			0						_									_	_	_				_		0	_	
String Block Len (8B)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	(No subtype vendor)
String Block Header (0)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
String Block Length (14B)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	0	
Sub-server Version - 2.8.9 + null character	0	0	1	1	0	0	1	0	0	0	1	0	1	1	1	0	0	0	1	1	1	0	0	0	0	0	1	0	1	1	1	0	End Sub-server Block
nun enares	0	0	1	1	1	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	Start Sub-server Block
Sub-server Hdr (1)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	Sub-server Length
Sub-server Length (48B)	0	0	0	0	0	0	0	0	0	0	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	String Block Header
String Block Header (0)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	String Block Size
String Block Size (16B)	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	1	0	0	1	1	1	1	0	1	1	1	0	0	0	0	
Sub-server Name -	0	1	1	0	0	1	0	1	0	1	1	0	1	1	1	0	0	1	0	1		0		1	0	1	0	1	0	0	1	1	<u> </u>
OpenSSL	0	1	0	0	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	String Block Header
String Block Header (0)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	String Data Length
String Length (8-no vendor)	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	String Block Header

Byte	0								1								2											3					
Bit	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	
String Block Hdr (0)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	String Block Length
String Block Len (16B)	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	1	1	0	0	0	0	0	0	1	0	1	1	1	0	
Sub-server Version - 0.9.6.d + null byte	0	0	1	1	1	0	0	1	0	0	1	0	1	1	1	0	0	0	1	1	0	1	1	0	0	0	1	0	1	1	1	0	End Sub-server Block
27.0	0	1	1	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	Confidence %
Confidence % (100)	0	0	0	0	0	0	0	0	0	1	1	0	0	1	0	0	0	0	1	1	1	1	1	0	0	1	1	0	1	0	1	1	Last used
Last Used (1047242787)	1	0	1	0	1	0	0	0	0	0	1	0	0	0	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	Blob Data Block
Blob Data Block (10)	0	0	0	0	0	0	0	0	0	0	0	0	1	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	Blob Data Length
Blob Data Length (22B)	0	0	0	0	0	0	0	0	0	0	0	1	0	1	1	0	0	1	0	0	1	0	0	0	0	1	0	1	0	1	0	0	
	0	1	0	1	0	1	0	0	0	1	0	1	0	0	0	0	0	0	1	0	1	1	1	1	0	0	1	1	0	0	0	1	
Server Banner	0	0	1	0	1	1	1	0	0	0	1	1	0	0	0	1	0	0	1	0	0	0	0	0	0	0	1	1	0	1	0	0	
(HTTP/1.1 414 Reque) -Server	0	0	1	1	0	0	0	1	0	0	1	1	0	1	0	0	0	0	1	0	0	0	0	0	0	1	0	1	0	0	1	0	
banner shortened for example, typically 256B.	0	1	1	0	0	1	0	1	0	1	1	1	0	0	0	1	0	1	1	1	0	1	0	1	0	1	1	0	0	1	0	1	End Server Data Block

Discovery Data Structure Examples



# **Understanding Legacy Data Structures**

This appendix contains information about data structures supported by eStreamer in previous versions of FireSIGHT System products.

If your client uses event stream requests with bits set to request data in older version formats, you can use the information in this appendix to identify the data structures of the data messages you receive.

Note that prior to version 5.0, separate detection engines were assigned IDs. For version 5.0, devices are assigned IDs. Based on the version, data structures reflect this.



This appendix describes only data structures from version 4.9 or later of the FireSIGHT System. If you require documentation for structures from earlier data structure versions, contact Cisco Customer Support.

See the following sections for more information:

- Legacy Intrusion Data Structures, page B-1
- Legacy Malware Event Data Structures, page B-32
- Legacy Discovery Data Structures, page B-55
- Legacy Connection Data Structures, page B-78
- Legacy File Event Data Structures, page B-109
- Legacy Correlation Event Data Structures, page B-124
- Legacy Host Data Structures, page B-132

## **Legacy Intrusion Data Structures**

See the following sections for more information:

- Intrusion Event (IPv4) Record 5.0.x 5.1, page B-2
- Intrusion Event (IPv6) Record 5.0.x 5.1, page B-6
- Intrusion Event Record 5.2.x, page B-11
- Intrusion Event Record 5.3, page B-17
- Intrusion Event Record 5.1.1.x, page B-24
- Intrusion Impact Alert Data, page B-29
- Intrusion Impact Alert Data, page B-29

## Intrusion Event (IPv4) Record 5.0.x - 5.1

The fields in the intrusion event (IPv4) record are shaded in the following graphic. The record type is 207.

You request intrusion event records by setting the intrusion event flag or the extended requests flag in the request message. See Request Flags, page 2-11 and Submitting Extended Requests, page 2-4.

For version 5.0.x - 5.1 intrusion events, the event ID, the managed device ID, and the event second form a unique identifier.

Byt e	0	1	2	3									
Bit	0 1 2 3 4 5 6 7		16 17 18 19 20 21 22 23										
	Header V	ersion (1)	Message	Type (4)									
	Message Length												
	Record Type (207)												
		Record	Length										
	eStreamer Server Timestamp (in events, only if bit 23 is set)												
	Reserved for Future Use (in events, only if bit 23 is set)												
	Device ID												
		 Even	t ID										
		Event S											
		Event Mic											
		Rule ID (Sig	nature ID)										
		Genera	tor ID										
		Rule Re	evision										
		Classific	ation ID										
		Priori	ty ID										
		Source IPv	4 Address										
		Destination II	Pv4 Address										
	Source	e Port	Destinat	ion Port									
	IP Protocol ID	Impact Flags	Impact	Blocked									
		MPLS	Label										

Byt e	0	1		2	3									
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14	4 15 1	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31									
	VLAI	N ID		Pa	d									
		Po	olicy U	JUID										
		Policy U	JUID, d	continued										
		Policy U	JUID, d	continued										
		Policy U	JUID, d	continued										
	User ID													
	Web Application ID													
	Client Application ID													
		Applica	tion Pr	rotocol ID										
		Access	Contro	ol Rule ID										
		Access Co	ontrol	Policy UUID										
		Access Control	Policy	/ UUID, continued										
		Access Control	Policy	y UUID, continued										
		Access Control	Policy	y UUID, continued										
		Interfac	e Ingr	ress UUID										
		Interface Ingr	ress U	JUID, continued										
		Interface Ingr	ress U	JUID, continued										
		Interface Ingr	ress U	JUID, continued										
		Interfac	ce Egre	ress UUID										
		Interface Egr	ess Ul	UID, continued										
		Interface Egr	ess Ul	UID, continued										
		Interface Egr	ress Ul	UID, continued										
		Security Z	Zone In	ngress UUID										
		Security Zone In	ngress	s UUID, continued										
		Security Zone In	ngress	s UUID, continued										

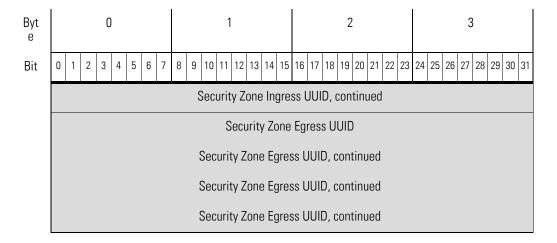


Table B-1 Intrusion Event (IPv4) Record Fields

Field	Data Type	Description
Device ID	unit32	Contains the identification number of the detecting managed device. You can obtain the managed device name by requesting Version 3 or 4 metadata. See Managed Device Record Metadata, page 3-30 for more information.
Event ID	uint32	Event identification number.
Event Second	uint32	UNIX timestamp (seconds since 01/01/1970) of the event's detection.
Event Microsecond	uint32	Microsecond (one millionth of a second) increment of the timestamp of the event's detection.
Rule ID (Signature ID)	uint32	Rule identification number that corresponds with the event.
Generator ID	uint32	Identification number of the FireSIGHT System preprocessor that generated the event.
Rule Revision	uint32	Rule revision number.
Classification ID	uint32	Identification number of the event classification message.
Priority ID	uint32	Identification number of the priority associated with the event.
Source IPv4 Address	uint8[4]	Source IPv4 address used in the event, in address octets.
Destination IPv4 Address	uint8[4]	Destination IPv4 address used in the event, in address octets.
Source Port	uint16	The source port number if the event protocol type is TCP or UDP.
Destination Port	uint16	The destination port number if the event protocol type is TCP or UDP.

Table B-1 Intrusion Event (IPv4) Record Fields (continued)

Field	Data Type	Description
IP Protocol	uint8	IANA-specified protocol number. For example:
Number		• 0 - IP
		• 1 - ICMP
		• 6 - TCP
		• 17 - UDP
Impact Flags	bits[8]	Impact flag value of the event. The low-order eight bits indicate the impact level. Values are:
		• 0x01 (bit 0) - Source or destination host is in a network monitored by the system.
		• 0x02 (bit 1) - Source or destination host exists in the network map.
		• 0x04 (bit 2) - Source or destination host is running a server on the port in the event (if TCP or UDP) or uses the IP protocol.
		• 0x08 (bit 3) - There is a vulnerability mapped to the operating system of the source or destination host in the event.
		• 0x10 (bit 4) - There is a vulnerability mapped to the server detected in the event.
		• 0x20 (bit 5) - The event caused the managed device to drop the session (used only when the device is running in inline, switched, or routed deployment). Corresponds to blocked status in the FireSIGHT System web interface.
		• 0x40 (bit 6) - The rule that generated this event contains rule metadata setting the impact flag to red. The source or destination host is potentially compromised by a virus, trojan, or other piece of malicious software.
		• 0x80 (bit 7) - There is a vulnerability mapped to the client detected in the event.
		The following impact level values map to specific priorities on the Defense Center. An x indicates the value can be 0 or 1:
		• gray (0, unknown): 00x00000
		• red (1, vulnerable): xxxx1xxx, xxx1xxxx, x1xxxxxx, 1xxxxxxx
		• orange (2, potentially vulnerable): 00x00111
		• yellow (3, currently not vulnerable): 00x00011
		• blue (4, unknown target): 00x00001
Impact	uint8	Impact flag value of the event. Values are:
		• 1 - Red (vulnerable)
		• 2 - Orange (potentially vulnerable)
		• 3 - Yellow (currently not vulnerable)
		• 4 - Blue (unknown target)
		• 5 - Gray (unknown impact)

Table B-1 Intrusion Event (IPv4) Record Fields (continued)

Field	Data Type	Description
Blocked	uint8	Value indicating whether the event was blocked:
		• 0 - not blocked
		• 1 - blocked
		• 2 - would be blocked (but not permitted by configuration)
MPLS Label	uint32	MPLS label.
VLAN ID	uint16	Indicates the ID of the VLAN where the packet originated.
Pad	uint16	Reserved for future use.
Policy UUID	uint8[16]	A policy ID number that acts as a unique identifier for the intrusion policy.
User ID	uint32	The internal identification number for the user, if applicable.
Web Application ID	uint32	The internal identification number for the web application, if applicable.
Client Application ID	uint32	The internal identification number for the client application, if applicable.
Application Protocol ID	uint32	The internal identification number for the application protocol, if applicable.
Access Control Rule ID	uint32	A rule ID number that acts as a unique identifier for the access control rule.
Access Control Policy UUID	uint8[16]	A policy ID number that acts as a unique identifier for the access control policy.
Ingress Interface UUID	uint8[16]	An interface ID number that acts as a unique identifier for the ingress interface.
Egress Interface UUID	uint8[16]	An interface ID number that acts as a unique identifier for the egress interface.
Ingress Security Zone UUID	uint8[16]	A zone ID number that acts as a unique identifier for the ingress security zone.
Egress Security Zone UUID	uint8[16]	A zone ID number that acts as a unique identifier for the egress security zone.

## Intrusion Event (IPv6) Record 5.0.x - 5.1

The fields in the intrusion event (IPv6) record are shaded in the following graphic. The record type is 208.

You request intrusion event records by setting the intrusion event flag or the extended requests flag in the request message. See Request Flags, page 2-11 and Submitting Extended Requests, page 2-4.

For version 5.0.x - 5.1 intrusion events, the event ID, the managed device ID, and the event second form a unique identifier.

Byt e	0	1	2	3										
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31										
	Header Ve	ersion (1)	Message	Type (4)										
		Message	e Length											
		Record Type (208)												
		Record Length												
	eStreamer Server Timestamp (in events, only if bit 23 is set)													
	Reserved for Future Use (in events, only if bit 23 is set)													
	Device ID													
	Event ID													
		Event S	Second											
		Event Mic	rosecond											
		Rule ID (Sig	gnature ID)											
		Genera	ator ID											
		Rule Re	evision											
		Classific	ation ID											
		Priori	ty ID											
		Source IPv	6 Address											
		Source IPv6 Add												
		Source IPv6 Add												
		Source IPv6 Add												
		Destination I												
		Destination IPv6 A												
		Destination IPv6 A												
		Destination IPv6 A												
	Source Port,		Destination Po											
	IP Protocol ID	Impact Flags	Impact	Blocked										

Byt e	0	1	2	3										
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31										
		MPLS	Label											
	VLAI	N ID	Р	ad										
		Policy	UUID											
		Policy UUID	), continued											
	Policy UUID, continued													
	Policy UUID, continued													
	User ID													
	Web Application ID													
	Client Application ID													
		Application	Protocol ID											
		Access Con	ntrol Rule ID											
		Access Contro	ol Policy UUID											
		Access Control Poli	icy UUID, continued											
		Access Control Poli	icy UUID, continued											
		Access Control Poli	icy UUID, continued											
		Interface In	gress UUID											
		Interface Ingress	UUID, continued											
		Interface Ingress	UUID, continued											
		Interface Ingress	UUID, continued											
		Interface E	gress UUID											
		Interface Egress	UUID, continued											
		Interface Egress	UUID, continued											
			UUID, continued											
			Ingress UUID											
		Security Zone Ingre	ess UUID, continued											

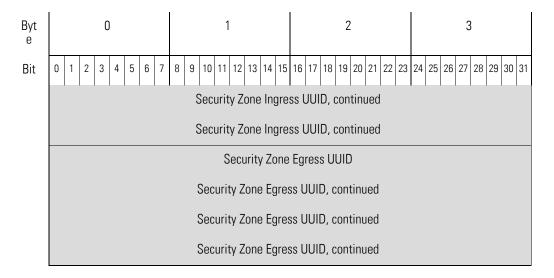


Table B-2 Intrusion Event (IPv6) Record Fields

Field	Data Type	Description
Device ID	unit32	Contains the identification number of the detecting device. You can obtain the managed device name by requesting Version 3 or 4 metadata. See Managed Device Record Metadata, page 3-30 for more information.
Event ID	uint32	Event identification number.
Event Second	uint32	UNIX timestamp (seconds since 01/01/1970) of the event's detection.
Event Microsecond	uint32	Microsecond (one millionth of a second) increment of the timestamp of the event's detection.
Rule ID (Signature ID)	uint32	Rule identification number that corresponds with the event.
Generator ID	uint32	Identification number of the FireSIGHT System preprocessor that generated the event.
Rule Revision	uint32	Rule revision number.
Classification ID	uint32	Identification number of the event classification message.
Priority ID	uint32	Identification number of the priority associated with the event.
Source IPv6 Address	uint8[16]	Source IPv6 address used in the event, in address octets.
Destination IPv6 Address	uint8[16]	Destination IPv6 address used in the event, in address octets.
Source Port/ICMP Type	uint16	The source port number if the event protocol type is TCP or UDP. If the protocol type is ICMP, this indicates the ICMP type.
Destination Port/ICMP Code	uint16	The destination port number if the event protocol type is TCP or UDP. If the protocol type is ICMP, this indicates the ICMP code.

Table B-2 Intrusion Event (IPv6) Record Fields (continued)

Field	Data Type	Description
IP Protocol	uint8	IANA-specified protocol number. For example:
Number		• 0 - IP
		• 1 - ICMP
		• 6 - TCP
		• 17 - UDP
Impact Flags	bits[8]	Impact flag value of the event. The low-order eight bits indicate the impact level. Values are:
		• 0x01 (bit 0) - Source or destination host is in a network monitored by the system.
		• 0x02 (bit 1) - Source or destination host exists in the network map.
		• 0x04 (bit 2) - Source or destination host is running a server on the port in the event (if TCP or UDP) or uses the IP protocol.
		• 0x08 (bit 3) - There is a vulnerability mapped to the operating system of the source or destination host in the event.
		• 0x10 (bit 4) - There is a vulnerability mapped to the server detected in the event.
		• 0x20 (bit 5) - The event caused the managed device to drop the session (used only when the device is running in inline, switched, or routed deployment). Corresponds to blocked status in the FireSIGHT System web interface.
		• 0x40 (bit 6) - The rule that generated this event contains rule metadata setting the impact flag to red. The source or destination host is potentially compromised by a virus, trojan, or other piece of malicious software.
		• 0x80 (bit 7) - There is a vulnerability mapped to the client detected in the event.
		The following impact level values map to specific priorities on the Defense Center. An x indicates the value can be 0 or 1:
		• gray (0, unknown): 00x00000
		• red (1, vulnerable): xxxx1xxx, xxx1xxxx, x1xxxxxx, 1xxxxxxx
		• orange (2, potentially vulnerable): 00x00111
		• yellow (3, currently not vulnerable): 00x00011
		• blue (4, unknown target): 00x00001
Impact	uint8	Impact flag value of the event. Values are:
		• 1 - Red (vulnerable)
		• 2 - Orange (potentially vulnerable)
		• 3 - Yellow (currently not vulnerable)
		• 4 - Blue (unknown target)
		• 5 - Gray (unknown impact)

Table B-2 Intrusion Event (IPv6) Record Fields (continued)

Field	Data Type	Description
Blocked	uint8	Value indicating whether the event was blocked:
		• 0 - not blocked
		• 1 - blocked
		• 2 - would be blocked (but not permitted by configuration)
MPLS Label	uint32	MPLS label. (Applies to 4.9+ events only.)
VLAN ID	uint16	Indicates the ID of the VLAN where the packet originated. (Applies to 4.9+ events only.)
Pad	uint16	Reserved for future use.
Policy UUID	uint8[16]	A policy ID number that acts as a unique identifier for the intrusion policy.
User ID	uint32	The internal identification number for the user, if applicable.
Web Application ID	uint32	The internal identification number for the web application, if applicable.
Client Application ID	uint32	The internal identification number for the client application, if applicable.
Application Protocol ID	uint32	The internal identification number for the application protocol, if applicable.
Access Control Rule ID	uint32	A rule ID number that acts as a unique identifier for the access control rule.
Access Control Policy UUID	uint8[16]	A policy ID number that acts as a unique identifier for the access control policy.
Ingress Interface UUID	uint8[16]	An interface ID number that acts as a unique identifier for the ingress interface.
Egress Interface UUID	uint8[16]	An interface ID number that acts as a unique identifier for the egress interface.
Ingress Security Zone UUID	uint8[16]	A zone ID number that acts as a unique identifier for the ingress security zone.
Egress Security Zone UUID	uint8[16]	A zone ID number that acts as a unique identifier for the egress security zone.

### **Intrusion Event Record 5.2.x**

The fields in the intrusion event record are shaded in the following graphic. The record type is 400 and the block type is 34 in the series 2 set of data blocks.

You can request 5.2.x intrusion events from eStreamer only by extended request, for which you request event type code 12 and version code 5 in the Stream Request message (see Submitting Extended Requests, page 2-4 for information about submitting extended requests).

For version 5.2.x intrusion events, the event ID, the managed device ID, and the event second form a unique identifier. The connection second, connection instance, and connection counter together form a unique identifier for the connection event associated with the intrusion event.

Byte	0 1																2 3																
Bit	0 1		2 3	3 4		5	6 7		8	9 10	) 1	1	12	13	14	15 1	3 17	, ,	18 1	9	20	21	22	23	2	24 2	25	26	27	28	29	30	31
					H	lea	der \	/e	rsio	n (1	)								·			M	ess	age	9 -	Гур	e (	4)					
														M	essa	ige l	.eng	jtŀ	1														
													F	Re	corc	Тур	e (40	00	))														
														R	leco	rd Le	engt	h															
							eStr	ea	ame	r Se	rve	er '	Tim	es	tam	p (in	eve	en	its, c	n	ly i	f b	it 2	:3 is	SS	set)	)						
	Reserved for Future Use (in events, only if bit 23 is set)																																
	Block Type (34)																																
	Block Length																																
	Device ID																																
	Event ID																																
	Event Second																																
													E	ve	nt N	1icrc	sec	or	nd														
													Ru	le	ID (	Sign	atur	е	ID)														
														(	Gen	erato	or ID	)															
														F	Rule	Rev	isior	n															
														Cl	assi	ficat	ion	IC	)														
															Pri	ority	ID																
																IP A																	
																			ntinu														
																			ntinu														
											Č	00	urce	; ir	AC	ures	S, C	ΟI	ntinu	ле	u												
													Des	sti	nati	on IF	Ad	dı	ress														
																			cont														
																			cont														
											Jes	stl	าลเ	or	1 11	4001	ess,	, (	cont	ını	uec	ı											

Byte	0	1	2	3				
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31				
	Source Port of	r ICMP Type	Destination Port or ICMP Code					
	IP Protocol ID	Impact Flags	Impact	Blocked				
		MPLS	Label					
	VLAI	N ID	Pa	d				
		Policy	UUID					
		Policy UUID	, continued					
		Policy UUID	, continued					
		Policy UUID	, continued					
		Use	r ID					
		Web Appl	ication ID					
		Client App	lication ID					
		Application	Protocol ID					
		Access Con	trol Rule ID					
		Access Contro	ol Policy UUID					
		Access Control Poli	cy UUID, continued					
		Access Control Poli	cy UUID, continued					
		Access Control Poli	cy UUID, continued					
		Interface In						
		Interface Ingress						
		Interface Ingress						
		Interface Ingress						
		Interface Eç						
		Interface Egress						
		Interface Egress						
		Interface Egress						
	Security Zone Ingress UUID							

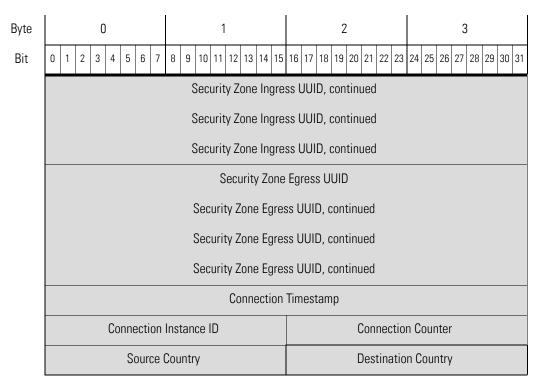


Table B-3 Intrusion Event Record 5.2.x Fields

Field	Data Type	Description
Block Type	unint32	Initiates an Intrusion Event data block. This value is always 34.
Block Length	unint32	Total number of bytes in the Intrusion Event data block, including eight bytes for the Intrusion Event block type and length fields, plus the number of bytes of data that follows.
Device ID	unit32	Contains the identification number of the detecting managed device. You can obtain the managed device name by requesting Version 3 or 4 metadata. See Managed Device Record Metadata, page 3-30 for more information.
Event ID	uint32	Event identification number.
Event Second	uint32	UNIX timestamp (seconds since 01/01/1970) of the event's detection.
Event Microsecond	uint32	Microsecond (one millionth of a second) increment of the timestamp of the event's detection.
Rule ID (Signature ID)	uint32	Rule identification number that corresponds with the event.
Generator ID	uint32	Identification number of the FireSIGHT System preprocessor that generated the event.
Rule Revision	uint32	Rule revision number.
Classification ID	uint32	Identification number of the event classification message.
Priority ID	uint32	Identification number of the priority associated with the event.

Table B-3 Intrusion Event Record 5.2.x Fields (continued)

Field	Data Type	Description		
Source IP Address	uint8[16]	Source IPv4 or IPv6 address used in the event.		
Destination IP Address	uint8[16]	Destination IPv4 or IPv6 address used in the event.		
Source Port or ICMP Type	uint16	The source port number if the event protocol type is TCP or UDP, or the ICMP type if the event is caused by ICMP traffic.		
Destination Port or ICMP Code	uint16	The destination port number if the event protocol type is TCP or UDP, or the ICMP code if the event is caused by ICMP traffic.		
IP Protocol Number	uint8	<ul> <li>IANA-specified protocol number. For example:</li> <li>0 - IP</li> <li>1 - ICMP</li> <li>6 - TCP</li> <li>17 - UDP</li> </ul>		

Table B-3 Intrusion Event Record 5.2.x Fields (continued)

Field	Data Type	Description
Impact Flags	bits[8]	Impact flag value of the event. The low-order eight bits indicate the impact level. Values are:
		• 0x01 (bit 0) - Source or destination host is in a network monitored by the system.
		• 0x02 (bit 1) - Source or destination host exists in the network map.
		• 0x04 (bit 2) - Source or destination host is running a server on the port in the event (if TCP or UDP) or uses the IP protocol.
		• 0x08 (bit 3) - There is a vulnerability mapped to the operating system of the source or destination host in the event.
		• 0x10 (bit 4) - There is a vulnerability mapped to the server detected in the event.
		• 0x20 (bit 5) - The event caused the managed device to drop the session (used only when the device is running in inline, switched, or routed deployment). Corresponds to blocked status in the FireSIGHT System web interface.
		• 0x40 (bit 6) - The rule that generated this event contains rule metadata setting the impact flag to red. The source or destination host is potentially compromised by a virus, trojan, or other piece of malicious software.
		• 0x80 (bit 7) - There is a vulnerability mapped to the client detected in the event. (version 5.0+ only)
		The following impact level values map to specific priorities on the Defense Center. An $x$ indicates the value can be 0 or 1:
		• gray (0, unknown): 00x00000
		• red (1, vulnerable): xxxx1xxx, xxx1xxxx, x1xxxxxx, 1xxxxxxx (version 5.0+ only)
		• orange (2, potentially vulnerable): 00x0011x
		• yellow (3, currently not vulnerable): 00x0001x
		• blue (4, unknown target): 00x00001
Impact	uint8	Impact flag value of the event. Values are:
		• 1 - Red (vulnerable)
		• 2 - Orange (potentially vulnerable)
		• 3 - Yellow (currently not vulnerable)
		• 4 - Blue (unknown target)
		• 5 - Gray (unknown impact)
Blocked	uint8	Value indicating whether the event was blocked:
		• 0 - not blocked
		• 1 - blocked
		• 2 - would be blocked (but not permitted by configuration)

Table B-3 Intrusion Event Record 5.2.x Fields (continued)

Field	Data Type	Description
MPLS Label	uint32	MPLS label.
VLAN ID	uint16	Indicates the ID of the VLAN where the packet originated.
Pad	uint16	Reserved for future use.
Policy UUID	uint8[16]	A policy ID number that acts as a unique identifier for the intrusion policy.
User ID	uint32	The internal identification number for the user, if applicable.
Web Application ID	uint32	The internal identification number for the web application, if applicable.
Client Application ID	uint32	The internal identification number for the client application, if applicable.
Application Protocol ID	uint32	The internal identification number for the application protocol, if applicable.
Access Control Rule ID	uint32	A rule ID number that acts as a unique identifier for the access control rule.
Access Control Policy UUID	uint8[16]	A policy ID number that acts as a unique identifier for the access control policy.
Ingress Interface UUID	uint8[16]	An interface ID number that acts as a unique identifier for the ingress interface.
Egress Interface UUID	uint8[16]	An interface ID number that acts as a unique identifier for the egress interface.
Ingress Security Zone UUID	uint8[16]	A zone ID number that acts as a unique identifier for the ingress security zone.
Egress Security Zone UUID	uint8[16]	A zone ID number that acts as a unique identifier for the egress security zone.
Connection Timestamp	uint32	UNIX timestamp (seconds since 01/01/1970) of the connection event associated with the intrusion event.
Connection Instance ID	uint16	Numerical ID of the Snort instance on the managed device that generated the connection event.
Connection Counter	uint16	Value used to distinguish between connection events that happen during the same second.
Source Country	uint16	Code for the country of the source host.
Destination Country	uint 16	Code for the country of the destination host.

### **Intrusion Event Record 5.3**

The fields in the intrusion event record are shaded in the following graphic. The record type is 400 and the block type is 41 in the series 2 set of data blocks.

You can request 5.3 intrusion events from eStreamer only by extended request, for which you request event type code 12 and version code 6 in the Stream Request message (see Submitting Extended Requests, page 2-4 for information about submitting extended requests).

For version 5.3 intrusion events, the event ID, the managed device ID, and the event second form a unique identifier. The connection second, connection instance, and connection counter together form a unique identifier for the connection event associated with the intrusion event.

Byte	0 1 2 3																																	
Bit	0 1	2	2	3	4	5	6	7	8	9	10	11	1	2 1	3	14	15	16	17	1	8 1	9 2	0	21	22	23	2	4 25	26	27	7 28	29	30	31
	Header Version (1) Message Type (4)																																	
	Message Length																																	
	Record Type (400)																																	
	Record Length																																	
	eStreamer Server Timestamp (in events, only if bit 23 is set)																																	
	Reserved for Future Use (in events, only if bit 23 is set)																																	
	Block Type (41)																																	
	Block Length																																	
	Device ID																																	
																E۱	/ent	t IC	)															
															E۷	/en	it S	eco	ond	1														
														Ev	en	tΛ	/licr	OS	eco	on	d													
														Rul	e I	D (	Sig	na	tur	e I	D)													
															G	en	era	tor	ID															
															Rι	ıle	Re	vis	ion	1														
														(	la	ssi	fica	atio	n I	D														
																Pri	orit	уΙ	D															
														S	oui	ce	IP.	Ad	dre	es	S													
	Source IP Address, continued																																	
														rce																				
												50	ou	rce	۱۲	Ac	adre	ess	, CC	on	tını	ied												

Byte	0	1	2 3									
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31								
	Destination IP Address											
	Destination IP Address, continued											
	Destination IP Address, continued											
	Destination IP Address, continued											
	Source Port or ICMP Type Destination Port or ICMP Code											
	IP Protocol ID	Impact Flags	Impact	Blocked								
		MPLS	Label									
	VLAN	N ID	Pa	d								
		Policy	UUID									
		Policy UUID	, continued									
		Policy UUID	, continued									
		Policy UUID	, continued									
		Use	rID									
		Web Appl	ication ID									
		Client App	lication ID									
		Application	Protocol ID									
		Access Con	trol Rule ID									
		Access Contro	ol Policy UUID									
		Access Control Poli	cy UUID, continued									
		Access Control Poli	cy UUID, continued									
		Access Control Poli	cy UUID, continued									
		Interface In	gress UUID									
	Interface Ingress UUID, continued											
	Interface Ingress UUID, continued											
		Interface Ingress	UUID, continued									
		Interface Eç	gress UUID									

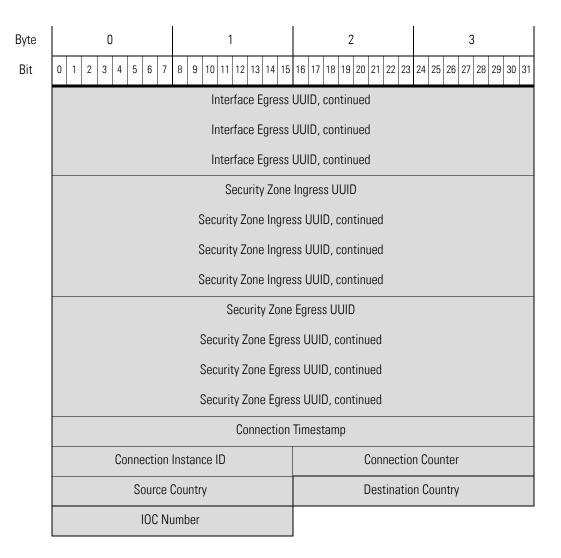


Table B-4 Intrusion Event Record 5.3 Fields

Field	Data Type	Description
Block Type	unint32	Initiates an Intrusion Event data block. This value is always 34.
Block Length	unint32	Total number of bytes in the Intrusion Event data block, including eight bytes for the Intrusion Event block type and length fields, plus the number of bytes of data that follows.
1		Contains the identification number of the detecting managed device. You can obtain the managed device name by requesting Version 3 or 4 metadata. See Managed Device Record Metadata, page 3-30 for more information.
Event ID	uint32	Event identification number.
Event Second	uint32	UNIX timestamp (seconds since 01/01/1970) of the event's detection.
Event Microsecond	uint32	Microsecond (one millionth of a second) increment of the timestamp of the event's detection.

Table B-4 Intrusion Event Record 5.3 Fields (continued)

Field	Data Type	Description		
Rule ID (Signature ID)	uint32	Rule identification number that corresponds with the event.		
Generator ID	uint32	Identification number of the FireSIGHT System preprocessor that generated the event.		
Rule Revision	uint32	Rule revision number.		
Classification ID	uint32	Identification number of the event classification message.		
Priority ID	uint32	Identification number of the priority associated with the event.		
Source IP Address	uint8[16]	Source IPv4 or IPv6 address used in the event.		
Destination IP Address	uint8[16]	Destination IPv4 or IPv6 address used in the event.		
Source Port or ICMP Type	uint16	The source port number if the event protocol type is TCP or UDP, or the ICMP type if the event is caused by ICMP traffic.		
Destination Port or ICMP Code	uint16	The destination port number if the event protocol type is TCP or UDP, or the ICMP code if the event is caused by ICMP traffic.		
IP Protocol Number	uint8	IANA-specified protocol number. For example:  • 0 - IP  • 1 - ICMP  • 6 - TCP  • 17 - UDP		

Table B-4 Intrusion Event Record 5.3 Fields (continued)

Field	Data Type	Description
Impact Flags	bits[8]	Impact flag value of the event. The low-order eight bits indicate the impact level. Values are:
		• 0x01 (bit 0) - Source or destination host is in a network monitored by the system.
		• 0x02 (bit 1) - Source or destination host exists in the network map.
		• 0x04 (bit 2) - Source or destination host is running a server on the port in the event (if TCP or UDP) or uses the IP protocol.
		• 0x08 (bit 3) - There is a vulnerability mapped to the operating system of the source or destination host in the event.
		• 0x10 (bit 4) - There is a vulnerability mapped to the server detected in the event.
		• 0x20 (bit 5) - The event caused the managed device to drop the session (used only when the device is running in inline, switched, or routed deployment). Corresponds to blocked status in the FireSIGHT System web interface.
		• 0x40 (bit 6) - The rule that generated this event contains rule metadata setting the impact flag to red. The source or destination host is potentially compromised by a virus, trojan, or other piece of malicious software.
		• 0x80 (bit 7) - There is a vulnerability mapped to the client detected in the event. (version 5.0+ only)
		The following impact level values map to specific priorities on the Defense Center. An x indicates the value can be 0 or 1:
		• gray (0, unknown): 00x00000
		• red (1, vulnerable): xxxx1xxx, xxx1xxxx, x1xxxxxx, 1xxxxxxx (version 5.0+ only)
		• orange (2, potentially vulnerable): 00x0011x
		• yellow (3, currently not vulnerable): 00x0001x
		• blue (4, unknown target): 00x00001
Impact	uint8	Impact flag value of the event. Values are:
		• 1 - Red (vulnerable)
		• 2 - Orange (potentially vulnerable)
		• 3 - Yellow (currently not vulnerable)
		• 4 - Blue (unknown target)
		• 5 - Gray (unknown impact)
Blocked	uint8	Value indicating whether the event was blocked:
		• 0 - not blocked
		• 1 - blocked
		• 2 - would be blocked (but not permitted by configuration)

Table B-4 Intrusion Event Record 5.3 Fields (continued)

Field	Data Type	Description
MPLS Label	uint32	MPLS label.
VLAN ID	uint16	Indicates the ID of the VLAN where the packet originated.
Pad	uint16	Reserved for future use.
Policy UUID	uint8[16]	A policy ID number that acts as a unique identifier for the intrusion policy.
User ID	uint32	The internal identification number for the user, if applicable.
Web Application ID	uint32	The internal identification number for the web application, if applicable.
Client Application ID	uint32	The internal identification number for the client application, if applicable.
Application Protocol ID	uint32	The internal identification number for the application protocol, if applicable.
Access Control Rule ID	uint32	A rule ID number that acts as a unique identifier for the access control rule.
Access Control Policy UUID	uint8[16]	A policy ID number that acts as a unique identifier for the access control policy.
Ingress Interface UUID	uint8[16]	An interface ID number that acts as a unique identifier for the ingress interface.
Egress Interface UUID	uint8[16]	An interface ID number that acts as a unique identifier for the egress interface.
Ingress Security Zone UUID	uint8[16]	A zone ID number that acts as a unique identifier for the ingress security zone.
Egress Security Zone UUID	uint8[16]	A zone ID number that acts as a unique identifier for the egress security zone.
Connection Timestamp	uint32	UNIX timestamp (seconds since 01/01/1970) of the connection event associated with the intrusion event.
Connection Instance ID	uint16	Numerical ID of the Snort instance on the managed device that generated the connection event.
Connection Counter	uint16	Value used to distinguish between connection events that happen during the same second.
Source Country	uint16	Code for the country of the source host.
Destination Country	uint 16	Code for the country of the destination host.
IOC Number	uint16	ID Number of the compromise associated with this event.

#### **Intrusion Event Record 5.1.1.x**

The fields in the intrusion event record are shaded in the following graphic. The record type is 400 and the block type is 25.

You can request 5.1.1.x intrusion events from eStreamer only by extended request, for which you request event type code 12 and version code 4 in the Stream Request message (see Submitting Extended Requests, page 2-4 for information about submitting extended requests).

For version 5.1.1.x intrusion events, the event ID, the managed device ID, and the event second form a unique identifier. The connection second, connection instance, and connection counter together form a unique identifier for the connection event associated with the intrusion event.

Byt e	0	1	2	3						
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31						
	Header Version (1) Message Type (4)									
		Message	e Length							
		Record Ty	rpe (400)							
		Record	Length							
	eStre	amer Server Timestamp (	in events, only if bit 23 is	set)						
	Re	served for Future Use (in	events, only if bit 23 is se	et)						
		Block Ty	rpe (25)							
		Block L	ength							
		Devic	e ID							
		Even	t ID							
		Event S	econd							
		Event Mic	rosecond							
		Rule ID (Sig	nature ID)							
		Genera	itor ID							
	Rule Revision									
	Classification ID									
	Priority ID									

Byt e

Bit

			0								1								2										3				
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	2	22 2	23	24	25	26	6 2	27	28	29	30	31
												Ç	Sou	irce	P IP	Ad	dre	SS															
											So	urc	e IP	Ac	ddr	ess,	СО	nti	nue	d													
												urc																					
											So	urc	e IP	) Ac	ddr	ess,	CO	nti	nue	d													
												De	stir	nati	ion	IP A	∖dd	lres	SS														
										D	esti	inat	ion	ΙP	Ad	dre	SS,	COI	ntin	ue	d												
												inat																					
										D	esti	inat	ion	IP	Ad	dre	SS,	COI	ntin	ue	d												
				So	urc	e P	ort,	/ICN	MP	Тур	е								De	est	ina	iti	on I	P <sub>0</sub>	rt/l	CN	1P	Сс	ode	9			
	II	Pro	oto	col	ID				I	mp	act	: Fla	gs					I	mp	act	t							Blo	ock	cec	l		
													1	MP	LS	Lab	el																
						V	LAI	N IE	)															Pa	d								
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												Pol	licy	UL	JID	, co	ntir	านย	ed														
												Pol	licy	UL	JID	, co	ntir	านย	ed														
												Pol	licy	UL	JID	, co	ntir	านย	ed														
														U	Jse	r ID																	
												V	Veb	Αp	ppl	icat	ion	ID															
												C	lien	ıt A	pp	lica	tior	ı IE	)														
												Ар	plic	ati	on	Pro	toc	ol I	D														
												Ac	ces	s C	on	trol	Rul	le I	D														
											Α	ссе	ss (	Con	itro	l Po	lic	y U	UIE	)													
									F	Acce	ess	Co	ntro	ol P	olio	cy L	IUI	D, d	con	tin	ued	b											
									F	Acce	ess	Co	ntro	ol P	olio	cy L	IUI	D, d	con	tin	ued	b											
									F	Acce	ess	Co	ntro	ol P	oli	cy L	IUII	D, (	con	tin	ueo	b											

Byt e	0	1	2	3												
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31												
		Interface Inq	gress UUID													
		Interface Ingress														
		Interface Ingress	UUID, continued													
		Interface Ingress UUID, continued														
		Interface Egress UUID														
		Interface Egress	UUID, continued													
		Interface Egress	UUID, continued													
		Interface Egress	UUID, continued													
		Security Zone Ingress UUID														
		Security Zone Ingress UUID, continued														
		Security Zone Ingress UUID, continued														
		Security Zone Ingress UUID, continued														
		Security Zone	one Egress UUID													
		Security Zone Egres	ss UUID, continued													
	Security Zone Egress UUID, continued															
		Security Zone Egres	ss UUID, continued													
		Connection	Timestamp													
	Connection	Instance ID	Connectio	ı Counter												

Table B-5 Intrusion Event Record 5.1.1 Fields

Field	Data Type	Description
Block Type	unint32	Initiates an Intrusion Event data block. This value is always 25.
Block Length	unint32	Total number of bytes in the Intrusion Event data block, including eight bytes for the Intrusion Event block type and length fields, plus the number of bytes of data that follows.

Table B-5 Intrusion Event Record 5.1.1 Fields (continued)

Field	Data Type	Description
Device ID	unit32	Contains the identification number of the detecting managed device. You can obtain the managed device name by requesting Version 3 or 4 metadata. See Managed Device Record Metadata, page 3-30 for more information.
Event ID	uint32	Event identification number.
Event Second	uint32	UNIX timestamp (seconds since 01/01/1970) of the event's detection.
Event Microsecond	uint32	Microsecond (one millionth of a second) increment of the timestamp of the event's detection.
Rule ID (Signature ID)	uint32	Rule identification number that corresponds with the event.
Generator ID	uint32	Identification number of the FireSIGHT System preprocessor that generated the event.
Rule Revision	uint32	Rule revision number.
Classification ID	uint32	Identification number of the event classification message.
Priority ID	uint32	Identification number of the priority associated with the event.
Source IP Address	uint8[16]	Source IPv4 or IPv6 address used in the event.
Destination IP Address	uint8[16]	Destination IPv4 or IPv6 address used in the event.
Source Port/ICMP Type	uint16	The source port number if the event protocol type is TCP or UDP, or the ICMP type if the event is caused by ICMP traffic.
Destination Port/ICMP Code	uint16	The destination port number if the event protocol type is TCP or UDP, or the ICMP code if the event is caused by ICMP traffic.
IP Protocol Number	uint8	IANA-specified protocol number. For example:  • 0 - IP  • 1 - ICMP  • 6 - TCP  • 17 - UDP

Table B-5 Intrusion Event Record 5.1.1 Fields (continued)

Field	Data Type	Description
Impact Flags	bits[8]	Impact flag value of the event. The low-order eight bits indicate the impact level. Values are:
		• 0x01 (bit 0) - Source or destination host is in a network monitored by the system.
		• 0x02 (bit 1) - Source or destination host exists in the network map.
		• 0x04 (bit 2) - Source or destination host is running a server on the port in the event (if TCP or UDP) or uses the IP protocol.
		• 0x08 (bit 3) - There is a vulnerability mapped to the operating system of the source or destination host in the event.
		• 0x10 (bit 4) - There is a vulnerability mapped to the server detected in the event.
		• 0x20 (bit 5) - The event caused the managed device to drop the session (used only when the device is running in inline, switched, or routed deployment). Corresponds to blocked status in the FireSIGHT System web interface.
		• 0x40 (bit 6) - The rule that generated this event contains rule metadata setting the impact flag to red. The source or destination host is potentially compromised by a virus, trojan, or other piece of malicious software.
		• 0x80 (bit 7) - There is a vulnerability mapped to the client detected in the event.
		The following impact level values map to specific priorities on the Defense Center. An $x$ indicates the value can be 0 or 1:
		• gray (0, unknown): 00x00000
		• red (1, vulnerable): xxxx1xxx, xxx1xxxx, x1xxxxxx, 1xxxxxxx
		• orange (2, potentially vulnerable): 00x00111
		• yellow (3, currently not vulnerable): 00x00011
		• blue (4, unknown target): 00x00001
Impact	uint8	Impact flag value of the event. Values are:
		• 1 - Red (vulnerable)
		• 2 - Orange (potentially vulnerable)
		• 3 - Yellow (currently not vulnerable)
		• 4 - Blue (unknown target)
		• 5 - Gray (unknown impact)
Blocked	uint8	Value indicating whether the event was blocked:
		• 0 - not blocked
		• 1 - blocked
		• 2 - would be blocked (but not permitted by configuration)
MPLS Label	uint32	MPLS label.

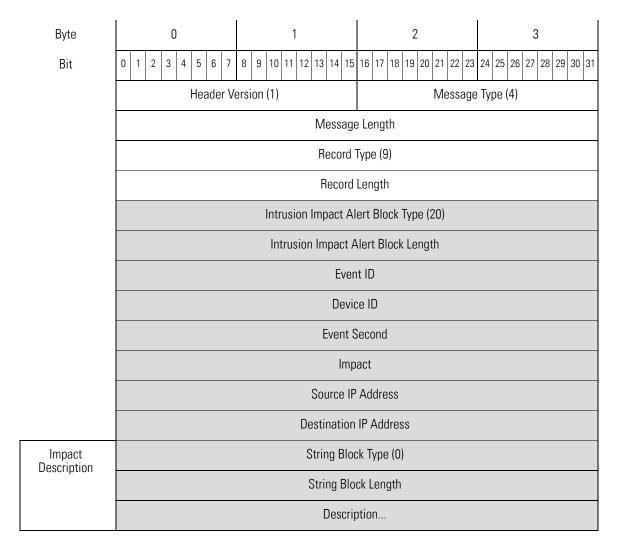
Table B-5	Intrusion Event Record 5.1.1 Fields	(continued)	ı
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Field	Data Type	Description
VLAN ID	uint16	Indicates the ID of the VLAN where the packet originated.
Pad	uint16	Reserved for future use.
Policy UUID	uint8[16]	A policy ID number that acts as a unique identifier for the intrusion policy.
User ID	uint32	The internal identification number for the user, if applicable.
Web Application ID	uint32	The internal identification number for the web application, if applicable.
Client Application ID	uint32	The internal identification number for the client application, if applicable.
Application Protocol ID	uint32	The internal identification number for the application protocol, if applicable.
Access Control Rule ID	uint32	A rule ID number that acts as a unique identifier for the access control rule.
Access Control Policy UUID	uint8[16]	A policy ID number that acts as a unique identifier for the access control policy.
Ingress Interface UUID	uint8[16]	An interface ID number that acts as a unique identifier for the ingress interface.
Egress Interface UUID	uint8[16]	An interface ID number that acts as a unique identifier for the egress interface.
Ingress Security Zone UUID	uint8[16]	A zone ID number that acts as a unique identifier for the ingress security zone.
Egress Security Zone UUID	uint8[16]	A zone ID number that acts as a unique identifier for the egress security zone.
Connection Timestamp	uint32	UNIX timestamp (seconds since 01/01/1970) of the connection event associated with the intrusion event.
Connection Instance ID	uint16	Numerical ID of the Snort instance on the managed device that generated the connection event.
Connection Counter	uint16	Value used to distinguish between connection events that happen during the same second.

## **Intrusion Impact Alert Data**

The Intrusion Impact Alert event contains information about impact events. It is transmitted when an intrusion event is compared to the system network map data and the impact is determined. It uses the standard record header with a record type of 9, followed by an Intrusion Impact Alert data block with a data block type of 20 in the series 1 group of blocks. (The Impact Alert data block is a type of series 1 data block. For more information about series 1 data blocks, see Understanding Discovery (Series 1) Blocks, page 4-55.)

You can request that eStreamer only transmit intrusion impact events by setting bit 5 in the Flags field of the request message. See Event Stream Request Message Format, page 2-10 for more information about request messages. Version 1 of these alerts only handles IPv4. Version 2, introduced in 5.3, handles IPv6 events in addition to IPv4.



The following table describes each data field in an impact event.

Table B-6 Impact Event Data Fields

Field	Data Type	Description
Intrusion Impact Alert Block Type	uint32	Indicates that an intrusion impact alert data block follows. This field will always have a value of 20. See Intrusion Event and Metadata Record Types, page 3-1.
Intrusion Impact Alert Block Length	uint32	Indicates the length of the intrusion impact alert data block, including all data that follows and 8 bytes for the intrusion impact alert block type and length.
Event ID	uint32	Indicates the event identification number.
Device ID	uint32	Indicates the managed device identification number.
Event Second	uint32	Indicates the second (from 01/01/1970) that the event was detected.

Table B-6 Impact Event Data Fields (continued)

Field	Data Type	Description
Impact	bits[8]	Impact flag value of the event. The low-order eight bits indicate the impact level. Values are:
		• 0x01 (bit 0) - Source or destination host is in a network monitored by the system.
		• 0x02 (bit 1) - Source or destination host exists in the network map.
		• 0x04 (bit 2) - Source or destination host is running a server on the port in the event (if TCP or UDP) or uses the IP protocol.
		• 0x08 (bit 3) - There is a vulnerability mapped to the operating system of the source or destination host in the event.
		• 0x10 (bit 4) - There is a vulnerability mapped to the server detected in the event.
		• 0x20 (bit 5) - The event caused the managed device to drop the session (used only when the device is running in inline, switched, or routed deployment). Corresponds to blocked status in the FireSIGHT System web interface.
		• 0x40 (bit 6) - The rule that generated this event contains rule metadata setting the impact flag to red. The source or destination host is potentially compromised by a virus, trojan, or other piece of malicious software.
		• 0x80 (bit 7) - There is a vulnerability mapped to the client detected in the event. (version 5.0+ only)
		The following impact level values map to specific priorities on the Defense Center. An x indicates the value can be 0 or 1:
		• gray (0, unknown): 00x00000
		• red (1, vulnerable): xxxx1xxx, xxx1xxxx, x1xxxxxx, 1xxxxxxx (version 5.0+ only)
		• orange (2, potentially vulnerable): 00x0011x
		• yellow (3, currently not vulnerable): 00x0001x
		• blue (4, unknown target): 00x00001
Source IP Address	uint8[4]	IP address of the host associated with the impact event, in IP address octets.
Destination IP Address	uint8[4]	IP address of the destination IP address associated with the impact event (if applicable), in IP address octets. This value is 0 if there is no destination IP address.
String Block Type	uint32	Initiates a string data block that contains the impact name. This value is always set to 0. For more information about string blocks, see String Data Block, page 4-63.
String Block Length	uint32	Number of bytes in the event description string block. This includes the four bytes for the string block type, the four bytes for the string block length, and the number of bytes in the description.
Description	string	Description of the impact event.

# **Legacy Malware Event Data Structures**

See the following sections for more information:

- Malware Event Data Block 5.1, page B-32
- Malware Event Data Block 5.1.1.x, page B-36
- Malware Event Data Block 5.2.x, page B-42
- Malware Event Data Block 5.3, page B-48

#### **Malware Event Data Block 5.1**

The eStreamer service uses the malware event data block to store information on malware events. These events contain information on malware detected or quarantined within a cloud, the detection method, and hosts and users affected by the malware. The malware event data block has a block type of 16 in the series 2 group of blocks. You request the event as part of the malware event record by setting the malware event flag—bit 30 in the request flags field—in the request message with an event version of 1 and an event code of 101.

The following graphic shows the structure of the malware event data block:

Byte	0	1	2	3												
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31												
		Malware Event	: Block Type (16)													
		Malware Event Block Length														
		Agent UUID														
		Agent UUID	, continued													
		Agent UUID	, continued													
		Agent UUID, continued														
		Cloud														
		Cloud UUID														
		Cloud UUID														
		Cloud UUID, continued														
		Times	tamp													
		Event Type ID														
	Event Subtype ID		Host IP Address													

Byte		0								1									2 3																	
Bit	0 1	1	2	3 4		5 6		7	8	9	1	10 1	1	12	13	3 14	1!	5 1	6	17	18	3 19	9 2	20 21	22	2 2	23 2	24	25	2	6 27	7 2	28 2	9 3	30	31
Detection Name	Н	Host IP Address, Detector ID cont.														String Block Type (0)																				
				Str	in	g Blo	ck	c Ty	уре	9 (0	)),	cor	ıt.											Str	ing	В	loc	k L	_en	ıgt	h					
				Str	rin	g Blo	ЭС	k L	.en	gth	١,	con	t.											De	tec	cti	on	Na	ame	е	•					
User	String Block Type (0)																																			
	String Block Length																																			
	User String Block Type (0)																																			
File Name														S	tri	ing	Blo	ck	: T <sub>y</sub>	ype	e (I	0)														
														S	Str	ing	Bl	ock	κ L	.en	gt	h														
	File Name																																			
File Path	String Block Type (0)																																			
	String Block Length																																			
	File Path																																			
File SHA Hash														S	tri	ing	Blo	ck	Type (0)																	
	String Block Length																																			
	File SHA Hash																																			
	File Size																																			
			Fil	е Тур	эе															Fi	le	Tin	ne:	stan	ıp											
Parent File Name	File	Tiı	me	estan	np	, cor	ıt.												St	trin	ng	Blo	ck	Тур	e (0	))										
	Strii	ng		ock <sup>-</sup> cont.		pe (C	1),												S	Strii	ng	Blo	ocł	k Ler	ngth	h										
	Stri	ing		lock cont.		ength	١,												Р	Pare	en	t Fi	le	Nan	ne											
Parent File SHA Hash														S	tri	ing	Blo	ck	: Ty	ype	e (I	0)														
														S	Str	ing	Bl	ock	κ L	.en	gt	h														
														Par	rei	nt F	ile	SH	ΗA	\ На	as	h														

Byte	0 1 2 3
Bit	0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 3
Event Description	String Block Type (0)
Boompaon	String Block Length
	Event Description

The following table describes the fields in the malware event data block.

Table B-7 Malware Event Data Block Fields

Field	Data Type	Description
Malware Event Block Type	uint32	Initiates a malware event data block. This value is always 16.
Malware Event Block Length	uint32	Total number of bytes in the malware event data block, including eight bytes for the malware event block type and length fields, plus the number of bytes of data that follows.
Agent UUID	uint8[16]	The internal unique ID of the FireAMP agent reporting the malware event.
Cloud UUID	uint8[16]	The internal unique ID of the malware awareness network from which the malware event originated.
Timestamp	uint32	The malware event generation timestamp.
Event Type ID	uint32	The internal ID of the malware event type.
Event Subtype ID	uint8	The internal ID of the action that led to malware detection.
Host IP Address	uint32	The host IP address associated with the malware event.
Detector ID	uint8	The internal ID of the detection technology that detected the malware.
String Block Type	uint32	Initiates a String data block containing the detection name. This value is always 0.
String Block Length	uint32	The number of bytes included in the Detection Name String data block, including eight bytes for the block type and header fields plus the number of bytes in the Detection Name field.
Detection Name	string	The name of the detected or quarantined malware.
String Block Type	uint32	Initiates a String data block containing the username. This value is always 0.
String Block Length	uint32	The number of bytes included in the User String data block, including eight bytes for the block type and header fields plus the number of bytes in the User field.
User	string	The user of the computer where the Cisco Agent is installed and where the malware event occurred. Note that these users are not tied to user discovery.

Table B-7 Malware Event Data Block Fields (continued)

Field	Data Type	Description
String Block Type	uint32	Initiates a String data block containing the file name. This value is always 0.
String Block Length	uint32	The number of bytes included in the File Name String data block, including eight bytes for the block type and header fields plus the number of bytes in the File Name field.
File Name	string	The name of the detected or quarantined file.
String Block Type	uint32	Initiates a String data block containing the file path. This value is always 0.
String Block Length	uint32	The number of bytes included in the File Path String data block, including eight bytes for the block type and header fields plus the number of bytes in the File Path field.
File Path	string	The file path, not including the file name, of the detected or quarantined file.
String Block Type	uint32	Initiates a String data block containing the file SHA hash. This value is always 0.
String Block Length	uint32	The number of bytes included in the File SHA Hash String data block, including eight bytes for the block type and header fields plus the number of bytes in the File SHA Hash field.
File SHA Hash	string	The SHA-256 hash value of the detected or quarantined file.
File Size	uint32	The size in bytes of the detected or quarantined file.
File Type	uint8	The file type of the detected or quarantined file.
File Timestamp	uint32	The creation timestamp of the detected or quarantined file.
String Block Type	uint32	Initiates a String data block containing the parent file name. This value is always 0.
String Block Length	uint32	The number of bytes included in the Parent File Name String data block, including eight bytes for the block type and header fields plus the number of bytes in the Parent File Name field.
Parent File Name	string	The name of the file accessing the detected or quarantined file when detection occurred.
String Block Type	uint32	Initiates a String data block containing the parent file SHA hash. This value is always 0.
String Block Length	uint32	The number of bytes included in the Parent File SHA Hash String data block, including eight bytes for the block type and header fields plus the number of bytes in the Parent File SHA Hash field.
Parent File SHA Hash	string	The SHA-256 hash value of the parent file accessing the detected or quarantined file when detection occurred.
String Block Type	uint32	Initiates a String data block containing the event description. This value is always 0.

Table B-7 Malware Event Data Block Fields (continued)

Field	Data Type	Description
String Block Length	uint32	The number of bytes included in the Event Description String data block, including eight bytes for the block type and header fields plus the number of bytes in the Event Description field.
Event Description	string	The additional event information associated with the event type.

### **Malware Event Data Block 5.1.1.x**

The eStreamer service uses the malware event data block to store information on malware events. These events contain information on malware detected or quarantined within a cloud, the detection method, and hosts and users affected by the malware. The malware event data block has a block type of 24 in the series 2 group of blocks. You request the event as part of the malware event record by setting the malware event flag—bit 30 in the request flags field—in the request message with an event version of 2 and an event code of 101.

The following graphic shows the structure of the malware event data block:

Byte	0	1	2	3
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31
		Malware Event	Block Type (24)	
		Malware Ever	nt Block Length	
		Agent	UUID	
		Agent UUID	, continued	
		Agent UUID	, continued	
		Agent UUID	, continued	
		Cloud	UUID	
		Cloud UUID	, continued	
		Cloud UUID	, continued	
		Cloud UUID	, continued	
		Malware Ever	nt Timestamp	
		Event T	ype ID	
	Event Subtype ID		Host IP Address	

Byte				0									1										2				ĺ					3					
Bit	0 1	1	2	3 4		5 6		7	8	9	1	10 1	1	12	13	3 14	1!	5 1	6	17	18	3 19	9 2	20 21	22	2 2	23 2	24	25	2	6 27	7 2	28 2	9 3	30	31	
Detection Name	Host IP Address, Detector ID String Block Type (0) cont.										0)																										
				Str	in	g Blo	ck	c Ty	уре	9 (0	)),	cor	ıt.											Str	ing	В	loc	k L	_en	ıgt	h						
				Str	rin	g Blo	ЭС	k L	.en	gth	١,	con	t.											De	tec	cti	on	Na	ame	е	•						
User														S	tri	ing	Blo	ck	Ту	ype	e (I	0)															
														S	Str	ing	Bl	ock	κ L	<u>en</u>	gt	h															
																	Us	er.																			
File Name														S	tri	ing	Blo	ck	: T <sub>y</sub>	ype	e (I	0)															
														S	Str	ing	Bl	ock	κ L	.en	gt	h															
																Fil	e N	lan	ne	9																	
File Path														S	tri	ing	Blo	ck	: Ty	ype	e (I	O)															
														S	Str	ing	Bl	ock	κ L	.en	gt	h															
																Fi	le l	Pat	th.																		
File SHA Hash														S	tri	ing	Blo	ck	: T <sub>y</sub>	ype	e (I	O)															
														5	Str	ing	Bl	ock	k L	.en	gt	h															
															F	ile	SH	A F	Ha	ısh.																	
																	ile	Si	ize	9																	
			Fil	е Тур	эе															Fi	le	Tin	ne:	stan	ıp												
Parent File Name	File	Tiı	me	estan	np	, cor	ıt.												St	trin	ng	Blo	ck	Тур	e (0	))											
	String Block Type (0), cont. String Block Length																																				
	Stri	ing		lock cont.		ength	١,												Р	Pare	en	t Fi	le	Nan	ne												
Parent File SHA Hash														S	tri	ing	Blo	ck	: Ty	ype	e (I	0)															
														S	Str	ing	Bl	ock	κ L	.en	gt	h															
	Parent File SHA Hash																																				

Byte	0	1	2	3											
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31											
Event Description		String Bloo	ck Type (0)												
Description		String Blo	ck Length												
		Event Des	cription												
		Devic	ce ID												
	Connection	n Instance	Connectio	n Counter											
		Connection Eve	ent Timestamp												
	Direction		Source IP Address												
		Source IP Addr	ess, continued												
		Source IP Address, continued													
		Source IP Addr	ess, continued												
	Source IP, cont.	Destination IP Address													
		Destination IP Address, continued													
		Destination IP Ad	dress, continued												
		Destination IP Ad	dress, continued												
	Destination IP, cont		Application ID												
	App. ID, cont.		User ID												
	User ID, cont.	А	ccess Control Policy UUI	)											
		Access Control Poli	cy UUID, continued												
	Access Control Policy UUID, continued														
		Access Control Poli	cy UUID, continued												
URI	AC Pol UUID, cont.	Disposition	Retro. Disposition	Str. Block Type (0)											
	Stri	ng Block Type (0), continu	ied	String Block Length											
	Str	ing Block Length, continu	ed	URI											
	Source Port Destination Port														

The following table describes the fields in the malware event data block.

Table B-8 Malware Event Data Block for 5.1.1.x Fields

Field	Data Type	Description
Malware Event Block Type	uint32	Initiates a malware event data block. This value is always 24.
Malware Event Block Length	uint32	Total number of bytes in the malware event data block, including eight bytes for the malware event block type and length fields, plus the number of bytes of data that follows.
Agent UUID	uint8[16]	The internal unique ID of the FireAMP agent reporting the malware event.
Cloud UUID	uint8[16]	The internal unique ID of the malware awareness network from which the malware event originated.
Malware Event Timestamp	uint32	The malware event generation timestamp.
Event Type ID	uint32	The internal ID of the malware event type.
Event Subtype ID	uint8	The internal ID of the action that led to malware detection.
Host IP Address	uint32	The host IP address associated with the malware event.
Detector ID	uint8	The internal ID of the detection technology that detected the malware.
String Block Type	uint32	Initiates a String data block containing the detection name. This value is always 0.
String Block Length	uint32	The number of bytes included in the Detection Name String data block, including eight bytes for the block type and header fields plus the number of bytes in the Detection Name field.
Detection Name	string	The name of the detected or quarantined malware.
String Block Type	uint32	Initiates a String data block containing the username. This value is always 0.
String Block Length	uint32	The number of bytes included in the User String data block, including eight bytes for the block type and header fields plus the number of bytes in the User field.
User	string	The user of the computer where the Cisco Agent is installed and where the malware event occurred. Note that these users are not tied to user discovery.
String Block Type	uint32	Initiates a String data block containing the file name. This value is always 0.
String Block Length	uint32	The number of bytes included in the File Name String data block, including eight bytes for the block type and header fields plus the number of bytes in the File Name field.
File Name	string	The name of the detected or quarantined file.
String Block Type	uint32	Initiates a String data block containing the file path. This value is always 0.

Table B-8 Malware Event Data Block for 5.1.1.x Fields (continued)

Field	Data Type	Description
String Block Length	uint32	The number of bytes included in the File Path String data block, including eight bytes for the block type and header fields plus the number of bytes in the File Path field.
File Path	string	The file path, not including the file name, of the detected or quarantined file.
String Block Type	uint32	Initiates a String data block containing the file SHA hash. This value is always 0.
String Block Length	uint32	The number of bytes included in the File SHA Hash String data block, including eight bytes for the block type and header fields plus the number of bytes in the File SHA Hash field.
File SHA Hash	string	The rendered string of the SHA-256 hash value of the detected or quarantined file.
File Size	uint32	The size in bytes of the detected or quarantined file.
File Type	uint8	The file type of the detected or quarantined file.
File Timestamp	uint32	UNIX timestamp (seconds since 01/01/1970) of the creation of the detected or quarantined file.
String Block Type	uint32	Initiates a String data block containing the parent file name. This value is always 0.
String Block Length	uint32	The number of bytes included in the Parent File Name String data block, including eight bytes for the block type and header fields plus the number of bytes in the Parent File Name field.
Parent File Name	string	The name of the file accessing the detected or quarantined file when detection occurred.
String Block Type	uint32	Initiates a String data block containing the parent file SHA hash. This value is always 0.
String Block Length	uint32	The number of bytes included in the Parent File SHA Hash String data block, including eight bytes for the block type and header fields plus the number of bytes in the Parent File SHA Hash field.
Parent File SHA Hash	string	The SHA-256 hash value of the parent file accessing the detected or quarantined file when detection occurred.
String Block Type	uint32	Initiates a String data block containing the event description. This value is always 0.
String Block Length	uint32	The number of bytes included in the Event Description String data block, including eight bytes for the block type and header fields plus the number of bytes in the Event Description field.
Event Description	string	The additional event information associated with the event type.
Device ID	uint32	ID for the device that generated the event.

Table B-8 Malware Event Data Block for 5.1.1.x Fields (continued)

Field	Data Type	Description
Connection Instance	uint16	Snort instance on the device that generated the event. Used to link the event with a connection or IDS event.
Connection Counter	uint16	Value used to distinguish between connection events that happen during the same second.
Connection Event Timestamp	uint32	Timestamp of the connection event.
Direction	uint8	Indicates whether the file was uploaded or downloaded. Can have the following values:
		• 1 - Download
		• 2 - Upload
		Currently the value depends on the protocol (for example, if the connection is HTTP it is a download).
Source IP Address	uint8[16]	IPv4 or IPv6 address for the source of the connection.
Destination IP Address	uint8[16]	IPv4 or IPv6 address for the destination of the connection.
Application ID	uint32	ID number that maps to the application using the file transfer.
User ID	uint32	Identification number for the user logged into the destination host, as identified by the system.
Access Control Policy UUID	uint8[16]	Identification number that acts as a unique identifier for the access control policy that triggered the event.
Disposition	uint8	The malware status of the file. Possible values include:
		• 1 - CLEAN - The file is clean and does not contain malware.
		• 2 - UNKNOWN - It is unknown whether the file contains malware.
		• 3 - MALWARE - The file contains malware.
		• 4 - CACHE_MISS - The software was unable to send a request to the Cisco cloud for a disposition.
		• 5 - NO_CLOUD_RESP - The Cisco cloud services did not respond to the request.
Retrospective Disposition	uint8	Disposition of the file if the disposition is updated. If the disposition is not updated, this field contains the same value as the Disposition field. The possible values are the same as the Disposition field.
String Block Type	uint32	Initiates a String data block containing the URI. This value is always 0.
String Block Length	uint32	The number of bytes included in the URI data block, including eight bytes for the block type and header fields plus the number of bytes in the URI field.
URI	string	URI of the connection.

Table B-8 Malware Event Data Block for 5.1.1.x Fields (continued)

Field	Data Type	Description
Source Port	uint16	Port number for the source of the connection.
Destination Port	uint16	Port number for the destination of the connection.

#### **Malware Event Data Block 5.2.x**

The eStreamer service uses the malware event data block to store information on malware events. These events contain information on malware detected or quarantined within a cloud, the detection method, and hosts and users affected by the malware. The malware event data block has a block type of 33 in the series 2 group of blocks. You request the event as part of the malware event record by setting the malware event flag—bit 30 in the request flags field—in the request message with an event version of 3 and an event code of 101.

The following graphic shows the structure of the malware event data block:

Byte				(	)						,	1							2							3		
Bit	0	1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31																										
		Malware Event Block Type (33)																										
											М	alwa	are	Eve	nt E	Bloc	ck	Len	gtl	h								
													Αg	ent	Ul	JID												
												Age	nt U	UID	, C	onti	inι	ied										
												Age	nt U	UID	, C	onti	inι	ied										
												Age	nt U	UID	, C	onti	inι	ied										
													CI	oud	UL	JID												
												Clo	ud U	UID	, C	onti	nu	ied										
												Clo	ud U	UID	, C	onti	nu	ied										
												Clo	ud U	UID	, C(	onti	nu	ied										
											N	Malw	are	Eve	nt <sup>-</sup>	Time	es <sup>-</sup>	tam	р									
													Eve	nt 1	ур	e ID	)											
Detection Name		Event Subtype ID Detector ID String Block Type (0)																										
	String Block Type (0), cont.  String Block Length																											
				,	Stri	ng B	lock	Lei	ngth	۱, (	cont									De	etec	tio	n N	lar	ne.			

Byte				0				ĺ				1							2	2							3			
Bit	0	1	2	3	4	5 6	7	7	8 9	)	10 1	1 1	12 1	3 14	15	16	17	18	19	20	21	22	23	24	25	26	27	28 2	9 30	0 31
User													Str	ring l	Bloc	k T	ype	(0	)											
													St	ring	Blo	ck l	_en	gth												
															Use	r														
File Name													Str	ring I	Bloc	k T	ype	(0	)											
													St	ring	Blo	ck l	_en	gth												
														File	Na	ame	9													
File Path													Str	ring l	Bloc	k T	ype	(0	)											
													St	ring	Blo	ck l	_en	gth												
														Fil	e Pa	ath														
File SHA Hash													Str	ring I	Bloc	k T	ype	(0	)											
													St	ring	Blo	ck l	_en	gth												
													F	File S	SHA	На	ısh.													
														F	ile S	Size	9													
														F	ile 1	Гур	Э													
														File <sup>1</sup>	Гim	est	amı	)												
Parent File Name													Str	ring I	Bloc	k T	ype	(0	)											
													St	ring	Blo	ck l	<u>-en</u>	gth												
													Pa	arent	File	e N	amı	е												
Parent File SHA Hash													Str	ring I	Bloc	k T	ype	(0	)											
													St	ring	Blo	ck l	en	gth												
												F	Pare	ent Fi	le S	SHA	∖ Ha	ash												
Event Description													Str	ring I	3loc	k T	ype	(0	)											
													St	ring	Blo	ck l	en	gth												
													Ev	ent l	Des	crip	otio	n												
														D	evic	e I	D													
					C	onne	cti	on	Inst	ar	nce									(	Con	nec	tio	n C	ount	ter				

Byte	0	1	2	3										
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31										
		Connection Ev	ent Timestamp											
	Direction		Source IP Address											
		Source IP Addr	ess, continued											
		Source IP Addr	ess, continued											
		Source IP Addr	ess, continued											
	Source IP, cont.		Destination IP Address											
		Destination IP Ac	ldress, continued											
		Destination IP Ac	ldress, continued											
		Destination IP Ac	ldress, continued											
	Destination IP, cont		Application ID											
	App. ID, cont.		User ID											
	User ID, cont.	Д	access Control Policy UUI	)										
		Access Control Poli	cy UUID, continued											
		Access Control Poli	cy UUID, continued											
		Access Control Poli	cy UUID, continued											
URI	AC Pol UUID, cont.	Disposition	Retro. Disposition	Str. Block Type (0)										
	Str	ing Block Type (0), continu	ıed	String Block Length										
	Str	ring Block Length, continu	ed	URI										
	Sourc	e Port	Destination Port											
	Source	e Country Destination Country												
		Web Application ID												
		Client App	lication ID											
	Action	Protocol												
			1											

The following table describes the fields in the malware event data block.

Table B-9 Malware Event Data Block for 5.2.x Fields

Field	Data Type	Description	
Malware Event Block Type	uint32	Initiates a malware event data block. This value is always 33.	
Malware Event Block Length	uint32	Total number of bytes in the malware event data block, including eight bytes for the malware event block type and length fields, plus the number of bytes of data that follows.	
Agent UUID	uint8[16]	The internal unique ID of the FireAMP agent reporting the malware event.	
Cloud UUID	uint8[16]	The internal unique ID of the malware awareness network from which the malware event originated.	
Malware Event Timestamp	uint32	The malware event generation timestamp.	
Event Type ID	uint32	The internal ID of the malware event type.	
Event Subtype ID	uint8	The internal ID of the action that led to malware detection.	
Detector ID	uint8	The internal ID of the detection technology that detected the malware.	
String Block Type	uint32	Initiates a String data block containing the detection name. This value is always 0.	
String Block Length	uint32	The number of bytes included in the Detection Name Strindata block, including eight bytes for the block type and header fields plus the number of bytes in the Detection Name field.	
Detection Name	string	The name of the detected or quarantined malware.	
String Block Type	uint32	Initiates a String data block containing the username. The value is always 0.	
String Block Length	uint32	The number of bytes included in the User String data bloc including eight bytes for the block type and header fields pl the number of bytes in the User field.	
User	string	The user of the computer where the Cisco Agent is installed and where the malware event occurred. Note that these users are not tied to user discovery.	
String Block Type	uint32	Initiates a String data block containing the file name. This value is always 0.	
String Block Length	uint32	The number of bytes included in the File Name String data block, including eight bytes for the block type and header fields plus the number of bytes in the File Name field.	
File Name	string	The name of the detected or quarantined file.	
String Block Type	uint32	Initiates a String data block containing the file path. This value is always 0.	
String Block Length	uint32	The number of bytes included in the File Path String data block, including eight bytes for the block type and header fields plus the number of bytes in the File Path field.	

Table B-9 Malware Event Data Block for 5.2.x Fields (continued)

Field	Data Type	Description	
File Path	string	The file path, not including the file name, of the detected or quarantined file.	
String Block Type	uint32	Initiates a String data block containing the file SHA hash. This value is always 0.	
String Block Length	uint32	The number of bytes included in the File SHA Hash String data block, including eight bytes for the block type and header fields plus the number of bytes in the File SHA Hash field.	
File SHA Hash	string	The rendered string of the SHA-256 hash value of the detected or quarantined file.	
File Size	uint32	The size in bytes of the detected or quarantined file.	
File Type	uint8	The file type of the detected or quarantined file.	
File Timestamp	uint32	UNIX timestamp (seconds since 01/01/1970) of the creation of the detected or quarantined file.	
String Block Type	uint32	Initiates a String data block containing the parent file name. This value is always 0.	
String Block Length	uint32	The number of bytes included in the Parent File Name String data block, including eight bytes for the block type and header fields plus the number of bytes in the Parent File Name field.	
Parent File Name	string	The name of the file accessing the detected or quarantined file when detection occurred.	
String Block Type	uint32	Initiates a String data block containing the parent file SHA hash. This value is always 0.	
String Block Length	uint32	The number of bytes included in the Parent File SHA Hash String data block, including eight bytes for the block type an header fields plus the number of bytes in the Parent File SHA Hash field.	
Parent File SHA Hash	string	The SHA-256 hash value of the parent file accessing the detected or quarantined file when detection occurred.	
String Block Type	uint32	Initiates a String data block containing the event description. This value is always 0.	
String Block Length	uint32	The number of bytes included in the Event Description String data block, including eight bytes for the block type and header fields plus the number of bytes in the Event Description field.	
Event Description	string	The additional event information associated with the event type.	
Device ID	uint32	ID for the device that generated the event.	
Connection Instance	uint16	Snort instance on the device that generated the event. Used to link the event with a connection or IDS event.	
Connection Counter	uint16	Value used to distinguish between connection events that happen during the same second.	

Table B-9 Malware Event Data Block for 5.2.x Fields (continued)

Field	Data Type	Description	
Connection Event Timestamp	uint32	Timestamp of the connection event.	
Direction	uint8	Indicates whether the file was uploaded or downloaded. Can have the following values:	
		• 1 - Download	
		• 2 - Upload	
		Currently the value depends on the protocol (for example, if the connection is HTTP it is a download).	
Source IP Address	uint8[16]	IPv4 or IPv6 address for the source of the connection.	
Destination IP Address	uint8[16]	IPv4 or IPv6 address for the destination of the connection.	
Application ID	uint32	ID number that maps to the application using the file transfer.	
User ID	uint32	Identification number for the user logged into the destination host, as identified by the system.	
Access Control Policy UUID	uint8[16]	Identification number that acts as a unique identifier for the access control policy that triggered the event.	
Disposition	uint8	The malware status of the file. Possible values include:	
		• 1 - CLEAN - The file is clean and does not contain malware.	
		• 2 - NEUTRAL - It is unknown whether the file contains malware.	
		• 3 - MALWARE - The file contains malware.	
		• 4 - CACHE_MISS - The software was unable to send a request to the Cisco cloud for a disposition, or the Cisco cloud services did not respond to the request.	
Retrospective Disposition	uint8	Disposition of the file if the disposition is updated. If the disposition is not updated, this field contains the same value as the Disposition field. The possible values are the same as the Disposition field.	
String Block Type	uint32	Initiates a String data block containing the URI. This value is always 0.	
String Block Length	uint32	The number of bytes included in the URI data block, including eight bytes for the block type and header fields plus the number of bytes in the URI field.	
URI	string	URI of the connection.	
Source Port	uint16	Port number for the source of the connection.	
Destination Port	uint16	Port number for the destination of the connection.	
Source Country	uint16	Code for the country of the source host.	
<b>Destination Country</b>	uint 16	Code for the country of the destination host.	
Web Application ID	uint32	The internal identification number of the detected web application, if applicable.	

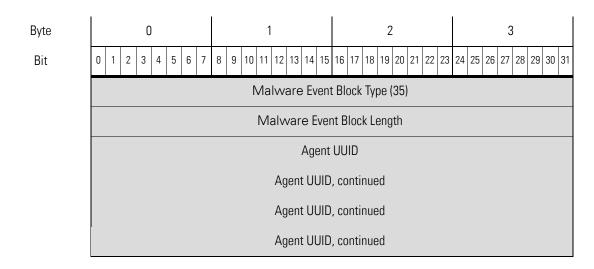
Table B-9 Malware Event Data Block for 5.2.x Fields (continued)

Field	Data Type	Description	
Client Application ID	uint32	The internal identification number of the detected client application, if applicable.	
Action	uint8	The action taken on the file based on the file type. Can have the following values:	
		• 1 - Detect	
		• 2 - Block	
		• 3 - Malware Cloud Lookup	
		• 4 - Malware Block	
		• 5 - Malware Whitelist	
Protocol	uint8	IANA protocol number specified by the user. For example:	
		• 1 - ICMP	
		• 4 - IP	
		• 6 - TCP	
		• 17 - UDP	
		This is currently only TCP.	

### **Malware Event Data Block 5.3**

The eStreamer service uses the malware event data block to store information on malware events. These events contain information on malware detected or quarantined within a cloud, the detection method, and hosts and users affected by the malware. The malware event data block has a block type of 35 in the series 2 group of blocks. You request the event as part of the malware event record by setting the malware event flag—bit 30 in the request flags field—in the request message with an event version of 4 and an event code of 101.

The following graphic shows the structure of the malware event data block:



Byte	0	1	2	3
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	i 16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31
	Cloud UUID			
		Cloud UUID, continued		
		Cloud UUIE	), continued	
		Cloud UUIE	), continued	
		Malware Eve	nt Timestamp	
		Event	Type ID	
		Event Su	ubtype ID	
Detection Name	Detector ID		String Block Type (0)	
	String Block Type (0), cont.		String Block Length	
	String Block Length, cont.		Detection Name	
User	String Block Type (0)			
	String Block Length			
	User			
File Name	String Block Type (0)			
	String Block Length			
	File Name			
File Path	String Block Type (0)			
	String Block Length			
	File Path			
File SHA Hash	String Block Type (0)			
	String Block Length			
	File SHA Hash			
		File	Size	
			Туре	
		File Tim	nestamp	

Byte	0 1 2 3			3
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	3 24 25 26 27 28 29 30 31
Parent File	String Block Type (0)			
Name		String Blo	ock Length	
	Parent File Name			
Parent File	String Block Type (0)			
SHA Hash		String Blo	ock Length	
		Parent File	SHA Hash	
Event		String Blo	ck Type (0)	
Description		String Blo	ock Length	
		Event Des	scription	
L		Device ID		
	Connection Instance Connection Counter		on Counter	
	Connection Event Timestamp			
	Direction		Source IP Address	
		Source IP Addi	ress, continued	
		Source IP Addi	ress, continued	
		Source IP Addi	ress, continued	
	Source IP, cont.		Destination IP Address	
		Destination IP Ac	ddress, continued	
		Destination IP Ad	ddress, continued	
		Destination IP Ac	ddress, continued	
	Destination IP, cont		Application ID	
	App. ID, cont.		User ID	
	User ID, cont.	A	Access Control Policy UU	ID
		Access Control Poli	icy UUID, continued	
		Access Control Poli	icy UUID, continued	
		Access Control Poli	icy UUID, continued	

Byte	0	1	2	3
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31
URI	AC Pol UUID, cont.	Disposition	Retro. Disposition	Str. Block Type (0)
	Stri	ng Block Type (0), continu	ed	String Block Length
	Str	ing Block Length, continu	ed	URI
	Source Port Destination Port			ion Port
	Source (	Country	Destinatio	n Country
	Web Application ID			
	Client Application ID			
	Action	Protocol	Threat Score	IOC Number
	IOC Number, cont.			

The following table describes the fields in the malware event data block.

Table B-10 Malware Event Data Block for 5.3 Fields

Field	Data Type	Description	
Malware Event Block Type	uint32	Initiates a malware event data block. This value is always 35.	
Malware Event Block Length	uint32	Total number of bytes in the malware event data block, including eight bytes for the malware event block type and length fields, plus the number of bytes of data that follows.	
Agent UUID	uint8[16]	The internal unique ID of the FireAMP agent reporting the malware event.	
Cloud UUID	uint8[16]	The internal unique ID of the malware awareness network from which the malware event originated.	
Malware Event Timestamp	uint32	The malware event generation timestamp.	
Event Type ID	uint32	The internal ID of the malware event type.	
Event Subtype ID	uint32	The internal ID of the action that led to malware detection.	
Detector ID	uint8	The internal ID of the detection technology that detected the malware.	
String Block Type	uint32	Initiates a String data block containing the detection name. This value is always 0.	
String Block Length	uint32	The number of bytes included in the Detection Name String data block, including eight bytes for the block type and header fields plus the number of bytes in the Detection Name field.	
Detection Name	string	The name of the detected or quarantined malware.	

Table B-10 Malware Event Data Block for 5.3 Fields (continued)

Field	Data Type	Description	
String Block Type	uint32	Initiates a String data block containing the username. This value is always 0.	
String Block Length	uint32	The number of bytes included in the User String data block, including eight bytes for the block type and header fields plus the number of bytes in the User field.	
User	string	The user of the computer where the Cisco Agent is installed and where the malware event occurred. Note that these users are not tied to user discovery.	
String Block Type	uint32	Initiates a String data block containing the file name. This value is always 0.	
String Block Length	uint32	The number of bytes included in the File Name String data block, including eight bytes for the block type and header fields plus the number of bytes in the File Name field.	
File Name	string	The name of the detected or quarantined file.	
String Block Type	uint32	Initiates a String data block containing the file path. This value is always 0.	
String Block Length	uint32	The number of bytes included in the File Path String data block, including eight bytes for the block type and header fields plus the number of bytes in the File Path field.	
File Path	string	The file path, not including the file name, of the detected of quarantined file.	
String Block Type	uint32	Initiates a String data block containing the file SHA hash. This value is always 0.	
String Block Length	uint32	The number of bytes included in the File SHA Hash String data block, including eight bytes for the block type and header fields plus the number of bytes in the File SHA Hash field.	
File SHA Hash	string	The rendered string of the SHA-256 hash value of the detected or quarantined file.	
File Size	uint32	The size in bytes of the detected or quarantined file.	
File Type	uint8	The file type of the detected or quarantined file. The meaning of this field is transmitted in the metadata with this event. See FireAMP File Type Metadata, page 3-35 for more information.	
File Timestamp	uint32	UNIX timestamp (seconds since 01/01/1970) of the creation of the detected or quarantined file.	
String Block Type	uint32	Initiates a String data block containing the parent file name. This value is always 0.	
String Block Length	uint32	The number of bytes included in the Parent File Name String data block, including eight bytes for the block type and header fields plus the number of bytes in the Parent File Name field.	

Table B-10 Malware Event Data Block for 5.3 Fields (continued)

Field	Data Type	Description	
Parent File Name	string	The name of the file accessing the detected or quarantined file when detection occurred.	
String Block Type	uint32	Initiates a String data block containing the parent file SHA hash. This value is always 0.	
String Block Length	uint32	The number of bytes included in the Parent File SHA Hash String data block, including eight bytes for the block type and header fields plus the number of bytes in the Parent File SHA Hash field.	
Parent File SHA Hash	string	The SHA-256 hash value of the parent file accessing the detected or quarantined file when detection occurred.	
String Block Type	uint32	Initiates a String data block containing the event description. This value is always 0.	
String Block Length	uint32	The number of bytes included in the Event Description String data block, including eight bytes for the block type and header fields plus the number of bytes in the Event Description field.	
Event Description	string	The additional event information associated with the event type.	
Device ID	uint32	ID for the device that generated the event.	
Connection Instance	uint16	Snort instance on the device that generated the event. Used to link the event with a connection or IDS event.	
Connection Counter	uint16	Value used to distinguish between connection events that happen during the same second.	
Connection Event Timestamp	uint32	Timestamp of the connection event.	
Direction	uint8	Indicates whether the file was uploaded or downloaded. Can have the following values:	
		• 1 - Download	
		• 2 - Upload	
		Currently the value depends on the protocol (for example, if the connection is HTTP it is a download).	
Source IP Address	uint8[16]	IPv4 or IPv6 address for the source of the connection.	
Destination IP Address	uint8[16]	IPv4 or IPv6 address for the destination of the connection.	
Application ID	uint32	ID number that maps to the application using the file transfer.	
User ID	uint32	Identification number for the user logged into the destination host, as identified by the system.	
Access Control Policy UUID	uint8[16]	Identification number that acts as a unique identifier for the access control policy that triggered the event.	

Table B-10 Malware Event Data Block for 5.3 Fields (continued)

Field	Data Type	Description	
Disposition	uint8	The malware status of the file. Possible values include:	
		• 1 - CLEAN The file is clean and does not contain malware.	
		• 2 - UNKNOWN It is unknown whether the file contains malware.	
		• 3 - MALWARE The file contains malware.	
		• 4 - UNAVAILABLE The software was unable to send a request to the Cisco cloud for a disposition, or the Cisco cloud services did not respond to the request.	
		• 5 - CUSTOM SIGNATURE The file matches a user-defined hash, and is treated in a fashion designated by the user.	
Retrospective Disposition	uint8	Disposition of the file if the disposition is updated. If the disposition is not updated, this field contains the same value as the Disposition field. The possible values are the same as the Disposition field.	
String Block Type	uint32	Initiates a String data block containing the URI. This value is always 0.	
String Block Length	uint32	The number of bytes included in the URI data block, including eight bytes for the block type and header fields plus the number of bytes in the URI field.	
URI	string	URI of the connection.	
Source Port	uint16	Port number for the source of the connection.	
Destination Port	uint16	Port number for the destination of the connection.	
Source Country	uint16	Code for the country of the source host.	
<b>Destination Country</b>	uint 16	Code for the country of the destination host.	
Web Application ID	uint32	The internal identification number of the detected web application, if applicable.	
Client Application ID	uint32	The internal identification number of the detected client application, if applicable.	
Action	uint8	The action taken on the file based on the file type. Can have the following values:	
		• 1 - Detect	
		• 2 - Block	
		• 3 - Malware Cloud Lookup	
		• 4 - Malware Block	
		• 5 - Malware Whitelist	

**Field Data Type** Description Protocol uint8 IANA protocol number specified by the user. For example: 1 - ICMP 4 - IP 6 - TCP 17 - UDP This is currently only TCP. Threat Score uint8 A numeric value from 0 to 100 based on the potentially malicious behaviors observed during dynamic analysis. IOC Number uint16 ID Number of the compromise associated with this event.

Table B-10 Malware Event Data Block for 5.3 Fields (continued)

# **Legacy Discovery Data Structures**

See the following sections for more information:

- Legacy Discovery Event Header, page B-55
- Legacy Server Data Blocks, page B-57
- Legacy Client Application Data Blocks, page B-58
- Legacy Scan Result Data Blocks, page B-60
- Legacy Host Profile Data Blocks, page B-70
- Legacy OS Fingerprint Data Blocks, page B-77

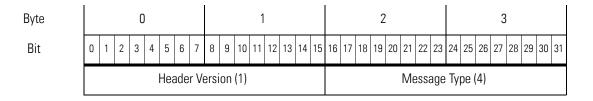
### **Legacy Discovery Event Header**

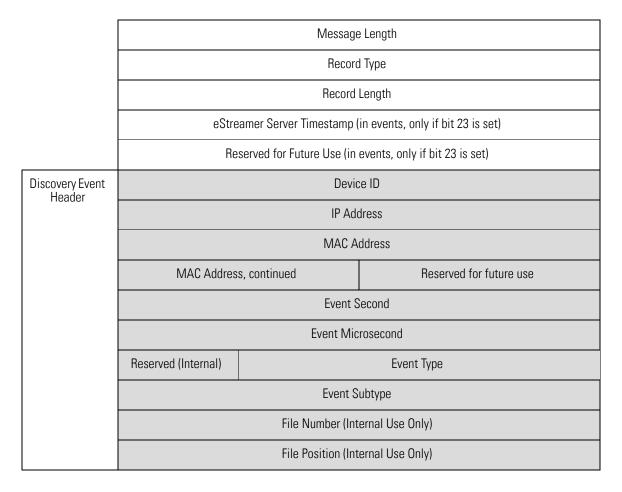
### Discovery Event Header 5.0 - 5.1.1.x

Discovery and connection event messages contain a discovery event header. It conveys the type and subtype of the event, the time the event occurred, the device on which the event occurred, and the structure of the event data in the message. This header is followed by the actual host discovery, user, or connection event data. The structures associated with the different event type/subtype values are described in Host Discovery Structures by Event Type, page 4-36.

The event type and event subtype fields of the discovery event header identify the structure of the transmitted event message. After the structure of the event data block is determined, your program can parse the message appropriately.

The shaded rows in the following diagram illustrate the format of the discovery event header.





The following table describes the discovery event header.

Table B-11 Discovery Event Header Fields

Field	Data Types	Description	
Device ID	uint32	ID number of the device that generated the discovery event. You can obtain the metadata for the device by requesting Version 3 and 4 metadata. See Managed Device Record Metadata, page 3-30 for more information.	
IP Address	uint32	IP address of the host involved in the event.	
MAC Address	uint8[6]	MAC address of the host involved in the event.	
Reserved for future use	byte[2]	Two bytes of padding with values set to 0.	
Event Second	uint32	UNIX timestamp (seconds since 01/01/1970) that the system generated the event.	
Event Microsecond	uint32	Microsecond (one millionth of a second) increment that the system generated the event.	
Reserved (Internal)	byte	Internal data from Cisco and can be disregarded.	

Table B-11 Discovery Event Header Fields (continued)

Field	Data Types	Description
Event Type	uint32	Event type (1000 for new events, 1001 for change events, 1002 for user input events, 1050 for full host profile). See Host Discovery Structures by Event Type, page 4-36 for a list of available event types.
Event Subtype	uint32	Event subtype. See Host Discovery Structures by Event Type, page 4-36 for a list of available event subtypes.
File Number	byte[4]	Serial file number. This field is for Cisco internal use and can be disregarded.
File Position	byte[4]	Event's position in the serial file. This field is for Cisco internal use and can be disregarded.

# **Legacy Server Data Blocks**

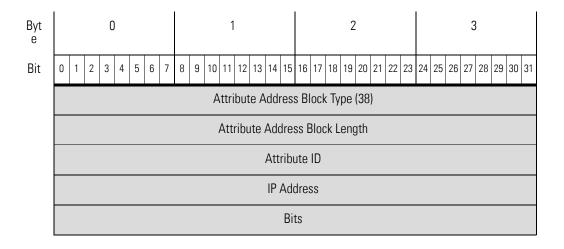
For more information, see the following section:

• Attribute Address Data Block for 5.0 - 5.1.1.x, page B-57

#### Attribute Address Data Block for 5.0 - 5.1.1.x

The Attribute Address data block contains an attribute list item and is used within an Attribute Definition data block. It has a block type of 38.

The following diagram shows the basic structure of an Attribute Address data block:



The following table describes the fields of the Attribute Address data block.

Table B-12 Attribute Address Data Block Fields

Field	Data Type	Description
Attribute Address Block Type	uint32	Initiates an Attribute Address data block. This value is always 38.
Attribute Address Block Length	uint32	Number of bytes in the Attribute Address data block, including eight bytes for the attribute address block type and length, plus the number of bytes in the attribute address data that follows.
Attribute ID	uint32	Identification number of the affected attribute, if applicable.
IP Address	uint8[4]	IP address of the host, if the address was automatically assigned, in IP address octets.
Bits	uint32	Contains the significant bits used to calculate the netmask if an IP address was automatically assigned.

## **Legacy Client Application Data Blocks**

For more information, see the following section:

• User Client Application Data Block for 5.0 - 5.1, page B-58

### **User Client Application Data Block for 5.0 - 5.1**

The User Client Application data block contains information about the source of the client application data, the identification number for the user who added the data, and the lists of IP address range data blocks. The User Client Application data block has a block type of 59.

The following diagram shows the basic structure of a User Client Application data block:

Byte	0 1 2 3			
Bit	0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31			
	User Client Application Block Type (59)			
	User Client Application Block Length			
IP Address Ranges	Generic List Block Type (31)			
nangoo	Generic List Block Length			
	IP Range Specification Data Blocks*			
	Application Protocol ID			
	Client Application ID			

Version	String Block Type (0)
	String Block Length
	Version

The following table describes the fields of the User Client Application data block.

Table B-13 User Client Application Data Block Fields

Field	Number of Bytes	Description
User Client Application Block Type	uint32	Initiates a User Client Application data block. This value is always 59.
User Client Application Block Length	uint32	Total number of bytes in the User Client Application data block, including eight bytes for the user client application block type and length fields, plus the number of bytes of user client application data that follows.
Generic List Block Type	uint32	Initiates a Generic List data block comprising IP Range Specification data blocks conveying IP address range data. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated IP Range Specification data blocks.
IP Range Specification Data Blocks *	variable	IP Range Specification data blocks containing information about the IP address ranges for the user input. See Table 4-56User Server Data Block Fields, page 4-97 for a description of this data block.
Application Protocol ID	uint32	The internal identification number for the application protocol, if applicable.
Client Application ID	uint32	The internal identification number of the detected client application, if applicable.
String Block Type	uint32	Initiates a String data block that contains the client application version. This value is always 0.
String Block Length	uint32	Number of bytes in the client application version String data block, including the string block type and length fields, plus the number of bytes in the version.
Version	string	Client application version.

# **Legacy Scan Result Data Blocks**

For more information, see the following sections:

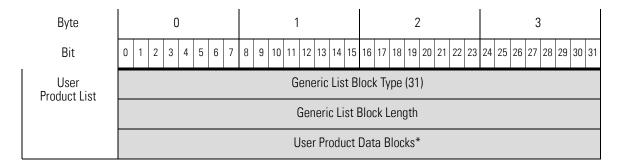
- Scan Result Data Block 5.0 5.1.1.x, page B-60
- User Product Data Block for 5.0.x, page B-62

#### Scan Result Data Block 5.0 - 5.1.1.x

The Scan Result data block describes a vulnerability and is used within Add Scan Result events (event type 1002, subtype 11). The Scan Result data block has a block type of 102.

The following diagram shows the format of a Scan Result data block:

Byte	0	1	2	3	
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31	
		Scan Result B	ock Type (102)		
		Scan Result	Block Length		
		Use	r ID		
		Scan	Туре		
		IP Ad	dress		
	Po	rt	Prot	ocol	
	Fla	g	List Block	Type (11)	Scan Vulnerability
	List Block Type (11)		List Bloc	k Length	List
Vulnerability List	List Block Length		Scan Vulnerability	/ Block Type (109)	
	Scan Vulnerability	Block Type (109)	Scan Vulnerabil	ity Block Length	
	Scan Vulnerability Block Length		Vulnerabil	ity Data	
	List Block Type (11)			Generic Scan Results List	
	List Block Length				
Scan Results List	Generic Scan Results Block Type (108)				
	Generic Scan Results Block Length				
		Generic Sca	n Results		



The following table describes the fields of the Scan Result data block.

Table B-14 Scan Result Data Block Fields

Field	Data Type	Description	
Scan Result Block Type	uint32	Initiates a Scan Result data block. This value is always 102.	
Scan Result Block Length	uint32	Number of bytes in the Scan Vulnerability data block, including eight bytes for the scan vulnerability block type and length fields, plus the number of bytes of scan vulnerability data that follows.	
User ID	uint32	Contains the user identification number for the user who imported the scan result or ran the scan that produced the scan result.	
Scan Type	uint32	Indicates how the results were added to the system.	
IP Address	uint32	IP address of the host affected by the vulnerabilities in the result, in IP address octets.	
Port	uint16	Port used by the sub-server affected by the vulnerabilities in the results.	
Protocol	uint16	IANA protocol number. For example:	
		• 1 - ICMP	
		• 4 - IP	
		• 6 - TCP	
		• 17 - UDP	
Flag	uint16	Reserved	
List Block Type	uint32	Initiates a List data block comprising Scan Vulnerability data blocks conveying transport Scan Vulnerability data. This value is always 11.	
List Block Length	uint32	Number of bytes in the list. This number includes the eight bytes of the list block type and length fields, plus all encapsulated Scan Vulnerability data blocks.	
		This field is followed by zero or more Scan Vulnerability data blocks.	
Scan Vulnerability Block Type	uint32	Initiates a Scan Vulnerability data block describing a vulnerability detected during a scan. This value is always 109.	
Scan Vulnerability Block Length	uint32	Number of bytes in the Scan Vulnerability data block, including eight bytes for the scan vulnerability block type and length fields, plus the number of bytes in the scan vulnerability data that follows.	

Table B-14 Scan Result Data Block Fields (continued)

Field	Data Type	Description
Vulnerability Data	string	Information relating to each vulnerability.
List Block Type	uint32	Initiates a List data block comprising Scan Vulnerability data blocks conveying transport Scan Vulnerability data. This value is always 11.
List Block Length	uint32	Number of bytes in the list. This number includes the eight bytes of the list block type and length fields, plus all encapsulated Scan Vulnerability data blocks.
		This field is followed by zero or more Scan Vulnerability data blocks.
Generic Scan Results Block Type	uint32	Initiates a Generic Scan Results data block describing server and operating system data detected during a scan. This value is always 108.
Generic Scan Results Block Length	uint32	Number of bytes in the Generic Scan Results data block, including eight bytes for the generic scan results block type and length fields, plus the number of bytes in the scan result data that follows.
Generic Scan Results Data	string	Information relating to each scan result.
Generic List Block Type	uint32	Initiates a Generic List data block comprising User Product data blocks conveying host input data from a third party application. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated User Product data blocks.
User Product Data Blocks *	variable	User Product data blocks containing host input data. See User Product Data Block 5.1+, page 4-153 for a description of this data block.

#### **User Product Data Block for 5.0.x**

The User Product data block conveys host input data imported from a third party application, including third party application string mappings. This data block is used in Scan Result Data Block 5.2+, page 4-119. The User Product data block has a block type of 65 for 4.10.x, and a block type of 118 for 5.0 - 5.0.x. The block types have the same structure.



An asterisk(\*) next to a data block name in the following diagram indicates that multiple instances of the data block may occur.

The following diagram shows the format of the User Product data block:

Byte	0	1	2	3	
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	3 24 25 26 27 28 29 30 31	
	User Product Data Block Type (65   118)				
	User Product Block Length				
	Source ID				
		Sourc	е Туре		
IP Address Ranges		Generic List E	Block Type (31)		
ridingeo		Generic List	Block Length		
		IP Range Specifica	ation Data Blocks*		
	Po	ort	Prot	tocol	
		Drop Use	er Product		
Custom Vendor String	String Block Type (0)				
3	String Block Length				
	Custom Vendor String				
Custom Product String	String Block Type (0)				
	String Block Length				
	Custom Product String				
Custom Version String	String Block Type (0)				
	String Block Length				
	Custom Version String				
		Softw	are ID		
Server ID		er ID			
Vendor ID					
		Produ	uct ID		
Major Version String	String Block Type (0)				
	String Block Length				
Major Version String					

Byte	0	1	2	3	
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31	
Minor Version String	String Block Type (0)				
String		String Blo	ock Length		
		Minor Versi	ion String		
Revision String		String Bloo	ck Type (0)		
Ottnig		String Blo	ock Length		
		Revision	String		
To Major String		String Bloo	ck Type (0)		
Ottnig		String Blo	ock Length		
		To Major Ver	rsion String		
To Minor String		String Bloo	ck Type (0)		
Ottnig	String Block Length				
To Minor Version String					
To Revision String		String Bloo	ck Type (0)		
o a mg		String Blo	ock Length		
		To Revisio	on String		
Build String		String Bloo	ck Type (0)		
		String Blo	ock Length		
		Build S	String		
Patch String		String Bloo	ck Type (0)		
	String Block Length				
	Patch String				
Extension String		String Bloo	ck Type (0)		
Samg		String Blo	ock Length		
		Extension	n String		

Byte	0	1	2	3
Bit	0 1 2 3 4 5 6 7 8	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31
OS UUID	Operating S		System UUID	
		Operating Syste	em UUID cont.	
	Operating System UUID cont.			
	Operating System UUID cont.			
List of Fixes	Generic List Block Type (31)			
	Generic List Block Length			
	Fix List Data Blocks*			

The following table describes the components of the User Product data block.

Table B-15 User Product Data Block Fields for 4.10.x, 5.0-5.0.x

Field	Data Type	Description		
User Product Data Block Type	uint32	Initiates a User Product data block. This value is 65 for version 4.10.x and 118 for version 5.0 - 5.0.x.		
User Product Block Length	uint32	Total number of bytes in the User Product data block, including eight bytes for the user product block type and length fields, plus the number of bytes in the user product data that follows.		
Source ID	uint32	Identification number of the source that imported the data.		
Source Type	uint32	The source type of the source that supplied the data.		
Generic List Block Type	uint32	Initiates a Generic List data block comprising IP Range Specification data blocks conveying IP address range data. This value is always 31.		
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated IP Range Specification data blocks.		
IP Range Specification Data Blocks *	variable	IP Range Specification data blocks containing information about the IP address ranges for the user input. See IP Address Range Data Block for 5.2+, page 4-88 for a description of this data block.		
Port	uint16	Port specified by the user.		
Protocol	uint16	IANA protocol number specified by the user. For example:  • 1 - ICMP  • 4 - IP  • 6 - TCP  • 17 - UDP		
Drop User Product	uint32	Indicates whether the user OS definition was deleted from the host:  • 0 - No  • 1 - Yes		

Table B-15 User Product Data Block Fields for 4.10.x, 5.0-5.0.x (continued)

Field	Data Type	Description
String Block Type	uint32	Initiates a String data block containing the custom vendor name specified in the user input. This value is always 0.
String Block Length	uint32	Number of bytes in the custom vendor String data block, including eight bytes for the block type and length fields, plus the number of bytes in the vendor name.
Custom Vendor Name	string	The custom vendor name specified in the user input.
String Block Type	uint32	Initiates a String data block containing the custom product name specified in the user input. This value is always 0.
String Block Length	uint32	Number of bytes in the custom product String data block, including eight bytes for the block type and length fields, plus the number of bytes in the product name.
Custom Product Name	string	The custom product name specified in the user input.
String Block Type	uint32	Initiates a String data block containing the custom version specified in the user input. This value is always 0.
String Block Length	uint32	Number of bytes in the custom version String data block, including eight bytes for the block type and length fields, plus the number of bytes in the version.
Custom Version	string	The custom version specified in the user input.
Software ID	uint32	The identifier for a specific revision of a server or operating system in the Cisco database.
Server ID	uint32	The Cisco application identifier for the application protocol on the host server specified in user input.
Vendor ID	uint32	The identifier for the vendor of a third party operating system specified when the third party operating system is mapped to a Cisco 3D operating system definition.
Product ID	uint32	The product identification string of a third party operating system string specified when the third party operating system string is mapped to a Cisco 3D operating system definition.
String Block Type	uint32	Initiates a String data block containing the major version number of the Cisco 3D operating system definition that a third party operating system string in the user input is mapped to. This value is always 0.
String Block Length	uint32	Number of bytes in the major String data block, including eight bytes for the block type and length fields, plus the number of bytes in the version.
Major Version	string	Major version of the Cisco 3D operating system definition that a third party operating system string is mapped to.
String Block Type	uint32	Initiates a String data block containing the minor version number of the Cisco 3D operating system definition that a third party operating system string is mapped to. This value is always 0.

Table B-15 User Product Data Block Fields for 4.10.x, 5.0-5.0.x (continued)

Field	Data Type	Description
String Block Length	uint32	Number of bytes in the minor String data block, including eight bytes for the block type and length fields, plus the number of bytes in the version.
Minor Version	string	Minor version number of the Cisco 3D operating system definition that a third party operating system string in the user input is mapped to.
String Block Type	uint32	Initiates a String data block containing the revision number of the Cisco operating system definition that a third party operating system string in the user input is mapped to. This value is always 0.
String Block Length	uint32	Number of bytes in the revision String data block, including eight bytes for the block type and length fields, plus the number of bytes in the revision number.
Revision	string	Revision number of the Cisco 3D operating system definition that a third party operating system string in the user input is mapped to.
String Block Type	uint32	Initiates a String data block containing the last major version of the Cisco 3D operating system definition that a third party operating system string is mapped to. This value is always 0.
String Block Length	uint32	Number of bytes in the To Major String data block, including eight bytes for the block type and length fields, plus the number of bytes in the version.
To Major	string	Last version number in a range of major version numbers of the Cisco 3D operating system definition that a third party operating system string in the user input is mapped to.
String Block Type	uint32	Initiates a String data block containing the last minor version of the Cisco 3D operating system definition that a third party operating system string is mapped to. This value is always 0.
String Block Length	uint32	Number of bytes in the To Minor String data block, including eight bytes for the block type and length fields, plus the number of bytes in the version.
To Minor	string	Last version number in a range of minor version numbers of the Cisco 3D operating system definition that a third party operating system string in the user input is mapped to.
String Block Type	uint32	Initiates a String data block containing the Last revision number of the Cisco 3D operating system definition that a third party operating system string is mapped to. This value is always 0.
String Block Length	uint32	Number of bytes in the To Revision String data block, including eight bytes for the block type and length fields, plus the number of bytes in the revision number.
To Revision	string	Last revision number in a range of revision numbers of the Cisco 3D operating system definitions that a third party operating system string in the user input is mapped to.
String Block Type	uint32	Initiates a String data block containing the build number of the Cisco 3D operating system that the third party operating system string is mapped. This value is always 0.

Table B-15 User Product Data Block Fields for 4.10.x, 5.0-5.0.x (continued)

Field	Data Type	Description
String Block Length	uint32	Number of bytes in the build String data block, including eight bytes for the block type and length fields, plus the number of bytes in the build number.
Build	string	Build number of the Cisco 3D operating system that the third party operating system string in the user input is mapped to.
String Block Type	uint32	Initiates a String data block containing the patch number of the Cisco 3D operating system that the third party operating system string is mapped to. This value is always 0.
String Block Length	uint32	Number of bytes in the patch String data block, including eight bytes for the block type and length fields, plus the number of bytes in the patch number.
Patch	string	Patch number of the Cisco 3D operating system that the third party operating system string in the user input is mapped to.
String Block Type	uint32	Initiates a String data block containing the extension number of the Cisco 3D operating system that the third party operating system string is mapped. This value is always 0.
String Block Length	uint32	Number of bytes in the extension String data block, including eight bytes for the block type and length fields, plus the number of bytes in the extension number.
Extension	string	Extension number of the Cisco 3D operating system that the third party operating system string in the user input is mapped to.
UUID	uint8 [x16]	Contains the unique identification number for the operating system.
Generic List Block Type	uint32	Initiates a Generic List data block comprising Fix List data blocks conveying user input data regarding what fixes have been applied to hosts in the specified IP address ranges. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Fix List data blocks.
Fix List Data Blocks *	variable	Fix List data blocks containing information about fixes applied to the hosts. See Fix List Data Block, page 4-96 for a description of this data block.

# **Legacy User Login Data Blocks**

See the following section for more information:

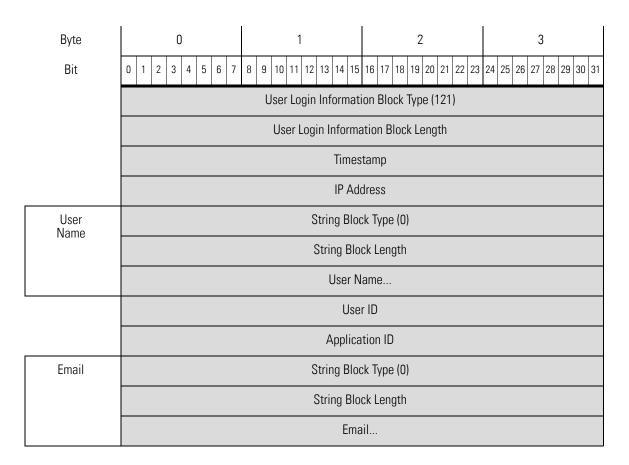
• User Login Information Data Block for 5.0 - 5.0.2, page B-68

### **User Login Information Data Block for 5.0 - 5.0.2**

The User Login Information data block is used in User Information Update messages and conveys changes in login information for a detected user. For more information, see User Information Update Message Block, page 4-54.

The User Login Information data block has a block type of 121 for version 5.0 - 5.0.2.

The graphic below shows the format of the User Login Information data block:



The following table describes the components of the User Login Information data block.

Table B-16 User Login Information Data Block Fields 5.0 - 5.0.2

Field	Data Type	Description
User Login Information Block Type	uint32	Initiates a User Login Information data block. This value is 121 for version 5.0 - 5.0.2.
User Login Information Block Length	uint32	Total number of bytes in the User Login Information data block, including eight bytes for the user login information block type and length fields, plus the number of bytes in the user login information data that follows.
Timestamp	uint32	Timestamp of the event.
IP Address	uint8[4]	IP address from the host where the user was detected logging in, in IP address octets.
String Block Type	uint32	Initiates a String data block containing the username for the user. This value is always 0.
String Block Length	uint32	Number of bytes in the username String data block, including eight bytes for the block type and length fields, plus the number of bytes in the username.

Table B-16 User Login Information Data Block Fields !	5.0 - 5.0.2 (continued)
---	-------------------------

Field	Data Type	Description
Username	string	The user name for the user.
User ID	uint32	Identification number of the user.
Application ID	uint32	The application ID for the application protocol used in the connection that the login information was derived from.
String Block Type	uint32	Initiates a String data block containing the email address for the user. This value is always 0.
String Block Length	uint32	Number of bytes in the email address String data block, including eight bytes for the block type and length fields, plus the number of bytes in the email address.
Email	string	The email address for the user.

# **Legacy Host Profile Data Blocks**

See the following section for more information:

• Host Profile Data Block for 5.0 - 5.0.2, page B-70

#### Host Profile Data Block for 5.0 - 5.0.2

The following diagram shows the format of a Host Profile data block in versions 5.0 to 5.0.2. The Host Profile data block also does not include a host criticality value, but does include a VLAN presence indicator. In addition, a Host Profile data block can convey a NetBIOS name for the host. This Host Profile data block has a block type of 91.



An asterisk(\*) next to a block type field in the following diagram indicates the message may contain zero or more instances of the series 1 data block.

Byte	0									1									2									3							
Bit	0 1 2 3 4 5 6 7							8	9	10	11	1:	2 13	14	15	16 17 18 19 20 21 22 23 24 2						25	26	27	28	29	30 3	1							
	Host Profile Block Type (91)																																		
	Host Profile Block Length																																		
		IP Address																																	
Server Fingerprints	Hops Primary/Secondary Generic List Block Type (31)																																		
Tingorphine	Generic List Block Type, continued Generic List Block Length																																		
		Generic List Block Length, continued												Server Fingerprint Data Blocks*																					

Byte	0 1	2	3				
Bit	0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16	17 18 19 20 21 22 23	3 24 25 26 27 28 29 30 31				
Client Fingerprints	Generic List Bloc	k Type (31)					
ringerprints	Generic List Blo	ck Length					
	Client Fingerprint (	Data Blocks*					
SMB Fingerprints	Generic List Bloc						
Tingorprints	Generic List Blo	ck Length					
	SMB Fingerprint D	ata Blocks*					
DHCP Fingerprints	Generic List Bloc	k Type (31)					
Tingorprints	Generic List Blo	ck Length					
	DHCP Fingerprint [	Data Blocks*					
	List Block Ty	pe (11)		List of TCP Servers			
	List Block L	33.73.3					
TCP Server Block*	Server Block T	ype (36)					
	Server Block Length						
	TCP Server I	Data					
	List Block Ty	pe (11)		List of UDP Servers			
	List Block L	ength					
UDP Server Block*	Server Block Ty	ype (36)*					
	Server Block Length						
	UDP Server Data						
	List Block Type (11)						
	List Block Length Protocols						
Network Protocol Block*	Protocol Block	Type (4)*					
	Protocol Block						
	Network Protoc	ol Data					

Byte	0	1	2	3			
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31			
		List of Transport Protocols					
		List Bloc	k Length		110100013		
Transport Protocol Block*							
		Protocol BI	ock Length				
		Transport Pro	otocol Data				
		List Block	Type (11)		List of MAC Addresses		
		List Bloc	k Length				
MAC Address Block*		MAC Address E	Block Type (95)*				
		MAC Address	Block Length				
		Host La	st Seen				
	Host Type						
	VLAN Presence	VLA	N ID	VLAN Type			
	VLAN Priority	(-	Generic List Block Type (31	)	List of Client Applications		
	Generic List Block Type, continued						
Client App Data	Generic List Block Length, continued						
	Client App Block Type (29)*, con't Client Application Block Length						
	Client Application Block Length, con't Client Application Data						
NetBIOS Name	String Block Type (0)						
. tamo	String Block Length						

The following table describes the fields of the host profile data block returned by version 4.9 to version 5.0.2.

Table B-17 Host Profile Data Block for 5.0 - 5.0.2 Fields

Field	Data Type	Description	
Host Profile Block Type	uint32	Initiates the Host Profile data block for 4.9 to 5.0.2. This data block has a block type of 91.	
Host Profile Block Length	uint32	Number of bytes in the Host Profile data block, including eight bytes for the host profile block type and length fields, plus the number of bytes included in the host profile data that follows.	
IP Address	uint8[4]	IP address of the host described in the profile, in IP address octets.	
Hops	uint8	Number of hops from the host to the device.	
Primary/ Secondary	uint8	Indicates whether the host is in the primary or secondary network of the device that detected it:	
		• 0 - host is in the primary network.	
		• 1 - host is in the secondary network.	
Generic List Block Type	uint32	Initiates a Generic List data block comprising Operating System Fingerprint data blocks conveying fingerprint data identified using a server fingerprint. This value is always 31.	
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Operating System Fingerprint data blocks.	
Operating System Fingerprint (Server Fingerprint) Data Blocks *	variable	Operating System Fingerprint data blocks containing information about the operating system on a host identified using a server fingerprint. See Operating System Fingerprint Data Block for 5.0 - 5.0.2, page B-77 for a description of this data block.	
Generic List Block Type	uint32	Initiates a Generic List data block comprising Operating System Fingerprint data blocks conveying fingerprint data identified using a client fingerprint. This value is always 31.	
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Operating System Fingerprint data blocks.	
Operating System Fingerprint (Client Fingerprint) Data Blocks *	variable	Operating System Fingerprint data blocks containing information about the operating system on a host identified using a client fingerprint. See Operating System Fingerprint Data Block for 5.0 - 5.0.2, page B-77 for a description of this data block.	
Generic List Block Type	uint32	Initiates a Generic List data block comprising Operating System Fingerprint data blocks conveying fingerprint data identified using an SMB fingerprint. This value is always 31.	
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Operating System Fingerprint data blocks.	

Table B-17 Host Profile Data Block for 5.0 - 5.0.2 Fields (continued)

Field	Data Type	Description
Operating System Fingerprint (SMB Fingerprint) Data Blocks *	variable	Operating System Fingerprint data blocks containing information about the operating system on a host identified using an SMB fingerprint. See Operating System Fingerprint Data Block for 5.0 - 5.0.2, page B-77 for a description of this data block.
Generic List Block Type	uint32	Initiates a Generic List data block comprising Operating System Fingerprint data blocks conveying fingerprint data identified using a DHCP fingerprint. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Operating System Fingerprint data blocks.
Operating System Fingerprint (DHCP Fingerprint) Data Blocks *	variable	Operating System Fingerprint data blocks containing information about the operating system on a host identified using a DHCP fingerprint. See Operating System Fingerprint Data Block for 5.0 - 5.0.2, page B-77 for a description of this data block.
List Block Type	uint32	Initiates a List data block comprising Server data blocks conveying TCP server data. This value is always 11.
List Block Length	uint32	Number of bytes in the list. This number includes the eight bytes of the list block type and length fields, plus all encapsulated Server data blocks.
		This field is followed by zero or more Server data blocks.
Server Block Type	uint32	Initiates a Server data block. This value is always 89.
Server Block Length	uint32	Number of bytes in the Server data block, including eight bytes for the server block type and length fields, plus the number of bytes of TCP server data that follows.
TCP Server Data	variable	Data fields describing a TCP server (as documented for earlier versions of the product).
List Block Type	uint32	Initiates a List data block comprising Server data blocks conveying UDP server data. This value is always 11.
List Block Length	uint32	Number of bytes in the list. This number includes the eight bytes of the list block type and length fields, plus all encapsulated Server data blocks.
		This field is followed by zero or more Server data blocks.
Server Block Type	uint32	Initiates a Server data block describing a UDP server. This value is always 89.
Server Block Length	uint32	Number of bytes in the Server data block, including eight bytes for the server block type and length fields, plus the number of bytes of UDP server data that follows.
UDP Server Data	variable	Data fields describing a UDP server (as documented for earlier versions of the product).

Table B-17 Host Profile Data Block for 5.0 - 5.0.2 Fields (continued)

Field	Data Type	Description
List Block Type	uint32	Initiates a List data block comprising Protocol data blocks conveying network protocol data. This value is always 11.
List Block Length	uint32	Number of bytes in the list. This number includes the eight bytes of the list block type and length fields, plus all encapsulated Protocol data blocks.
		This field is followed by zero or more Protocol data blocks.
Protocol Block Type	uint32	Initiates a Protocol data block describing a network protocol. This value is always 4.
Protocol Block Length	uint32	Number of bytes in the Protocol data block, including eight bytes for the protocol block type and length fields, plus the number of bytes in the protocol data that follows.
Network Protocol Data	uint16	Data field containing a network protocol number, as documented in Protocol Data Block, page 4-68.
List Block Type	uint32	Initiates a List data block comprising Protocol data blocks conveying transport protocol data. This value is always 11.
List Block Length	uint32	Number of bytes in the list. This number includes the eight bytes of the list block type and length fields, plus all encapsulated Protocol data blocks.
		This field is followed by zero or more transport protocol data blocks.
Protocol Block Type	uint32	Initiates a Protocol data block describing a transport protocol. This value is always 4.
Protocol Block Length	uint32	Number of bytes in the protocol data block, including eight bytes for the protocol block type and length, plus the number of bytes in the protocol data that follows.
Transport Protocol Data	variable	Data field containing a transport protocol number, as documented in Protocol Data Block, page 4-68.
List Block Type	uint32	Initiates a List data block comprising MAC Address data blocks. This value is always 11.
List Block Length	uint32	Number of bytes in the list, including the list header and all encapsulated MAC Address data blocks.
Host MAC Address Block Type	uint32	Initiates a Host MAC Address data block. This value is always 95.
Host MAC Address Block Length	uint32	Number of bytes in the Host MAC Address data block, including eight bytes for the Host MAC address block type and length fields, plus the number of bytes in the Host MAC address data that follows.
Host MAC Address Data	variable	Host MAC address data fields described in Host MAC Address 4.9+, page 4-109.
Host Last Seen	uint32	UNIX timestamp that represents the last time the system detected host activity.

Table B-17 Host Profile Data Block for 5.0 - 5.0.2 Fields (continued)

Field	Data Type	Description
Host Type	uint32	Indicates the host type. The following values may appear:
		• 0 - host
		• 1 - router
		• 2 - bridge
		• 3 - NAT device
		• 4 - LB (load balancer)
VLAN Presence	uint8	Indicates whether a VLAN is present:
		• 0 - Yes
		• 1 - No
VLAN ID	uint16	VLAN identification number that indicates which VLAN the host is a member of.
VLAN Type	uint8	Type of packet encapsulated in the VLAN tag.
VLAN Priority	uint8	Priority value included in the VLAN tag.
Generic List Block Type	uint32	Initiates a Generic List data block comprising Client Application data blocks conveying client application data. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated client application data blocks.
Client Application Block Type	uint32	Initiates a client application block. This value is always 5.
Client Application Block Length	uint32	Number of bytes in the client application block, including eight bytes for the client application block type and length fields, plus the number of bytes in the client application data that follows.
Client Application Data	variable	Client application data fields describing a client application, as documented in Host Client Application Data Block for 5.0+, page 4-138.
String Block Type	uint32	Initiates a string data block for the NetBIOS name. This value is set to 0 to indicate string data.
String Block Length	uint32	Indicates the number of bytes in the NetBIOS name data block, including eight bytes for the string block type and length, plus the number of bytes in the NetBIOS name.
NetBIOS String Data	Variable	Contains the NetBIOS name of the host described in the host profile.

## **Legacy OS Fingerprint Data Blocks**

See the following section for more information:

• Operating System Fingerprint Data Block for 5.0 - 5.0.2, page B-77

#### **Operating System Fingerprint Data Block for 5.0 - 5.0.2**

The Operating System Fingerprint data block has a block type of 87. The block includes a fingerprint Universally Unique Identifier (UUID), as well as the fingerprint type, the fingerprint source type, and the fingerprint source ID. The following diagram shows the format of an Operating System Fingerprint data block for version 5.0 to version 5.0.2.

Byte	0	1	2	3	
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31	
		Operating System Fing	erprint Block Type (87)		
		Operating System Fino	gerprint Block Length		
OS Fingerprint UUID		Fingerpri	nt UUID		
0010		Fingerprint UU	ID, continued		
		Fingerprint UU	ID, continued		
	Fingerprint UUID, continued				
	Fingerprint Type				
	Fingerprint Source Type				
	Fingerprint Source ID				
	Last Seen Value for Fingerprint				
	TTL Difference				

The following table describes the fields of the operating system fingerprint data block.

Table B-18 Operating System Fingerprint Data Block Fields

Field	Data Type	Description
Operating System Fingerprint Data Block Type	uint32	Initiates the operating system data block. This value is always 87.
Operating System Data Block Length	uint32	Number of bytes in the Operating System Fingerprint data block. This value should always be 41: eight bytes for the data block type and length fields, sixteen bytes for the fingerprint UUID value, four bytes for the fingerprint type, four bytes for the fingerprint source type, four bytes for the fingerprint source ID, four bytes for the last seen value, and one byte for the TTL difference.
Fingerprint UUID	uint8[16]	Fingerprint identification number, in octets, that acts as a unique identifier for the operating system. The fingerprint UUID maps to the operating system name, vendor, and version in the vulnerability database (VDB).
Fingerprint Type	uint32	Indicates the type of fingerprint.
Fingerprint Source Type	uint32	Indicates the type (i.e., user or scanner) of the source that supplied the operating system fingerprint.
Fingerprint Source ID	uint32	Indicates the ID of the source that supplied the operating system fingerprint.
Last Seen	uint32	Indicates when the fingerprint was last seen in traffic.
TTL Difference	uint8	Indicates the difference between the TTL value in the fingerprint and the TTL value seen in the packet used to fingerprint the host.

# **Legacy Connection Data Structures**

For more information, see the following sections:

- Connection Statistics Data Block 5.0 5.0.2, page B-78
- Connection Statistics Data Block 5.1, page B-83
- Connection Statistics Data Block 5.2.x, page B-89
- Connection Chunk Data Block for 5.0 5.1, page B-95
- Connection Statistics Data Block 5.1.1.x, page B-96
- Connection Statistics Data Block 5.3, page B-102

#### **Connection Statistics Data Block 5.0 - 5.0.2**

The Connection Statistics data block is used in Connection Data messages. The Connection Statistics data block for version 5.0 - 5.0.2 has a block type of 115.

For more information on the Connection Statistics Data message, see Connection Statistics Data Message, page 4-46.

Byte

Bit

The following diagram shows the format of a Connection Statistics data block for 5.0 - 5.0.2:

0	1			2				3	
0 1 2 3 4 5 6 7	8 9 10 11 12	13 14 15	16 17	18 19 2	20 21	22 23	24 25	26 27 2	8 29 30 3
	Connection Data Block Type (115)								
Connection Data Block Length									
		Devid	e ID						
		Ingress	S Zone						
	Inç	gress Zone	e, conti	nued					
	Inç	gress Zone	e, conti	nued					
	Inç	gress Zone	e, conti	nued					
		Egress	Zone						
	Eg	gress Zone	, conti	nued					
	Eg	gress Zone	, conti	nued					
	Eg	gress Zone	, conti	nued					
		Ingress I	nterfac	е					
	Ingre	ess Interfa	ice, coi	ntinued					
	Ingre	ess Interfa	ice, coi	ntinued					
	Ingre	ess Interfa	ice, coi	ntinued					
		Egress In	nterfac	е					
	Egre	ess Interfa	ce, cor	ntinued					
	Egre	ess Interfa	ce, cor	ntinued					
	Egre	ess Interfa	ce, cor	ntinued					
		Initiator IF	Addre	ess					
	Initiator IP Address, continued								
	Initiat	tor IP Addı	ess, co	ontinue	d				
	Initiat	tor IP Addı	ess, co	ontinue	d				
	R	esponder	IP Add	ress					
	Respor	nder IP Ad	dress,	continu	ed				

Byte	0 1	2	3				
Bit	0 1 2 3 4 5 6 7 8 9 10 11 12 13 14	15 16 17 18 19 20 21 22 23	3 24 25 26 27 28 29 30 31				
	Responder IP	Address, continued					
	Responder IP	Address, continued					
	Polic	y Revision					
	Policy Revision, continued						
	Policy Revision, continued						
	Policy Rev	ision, continued					
		Rule ID					
	Ru	e Action					
	Initiator Port	Respon	ider Port				
	TCP Flags	Protocol	NetFlow Source				
	NetFlow S	ource, continued					
	NetFlow S	ource, continued					
	NetFlow Source, continued						
	NetFlow Source, continued First Pkt Time						
	First Packet Timestamp, co	ntinued	Last Pkt Time				
	Last Packet Timestamp, co	ntinued	Packets Sent				
	Packets :	ent, continued					
	Packets Sent, continu	ed	Packets Rcvd				
	Packets Re	ceived, continued					
	Packets Received, conti	nued	Bytes Sent				
	Bytes Sent, continued						
	Packets Received, continued Bytes Rcvd						
	Bytes Received, continued						
	Bytes Received, contin	ued	User ID				
	User ID, continued		Application Protocol ID				

Byte	0	1	2	3		
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31		
	Appl	lication Protocol ID, contin	nued	URL Category		
		URL Category, continued		URL Reputation		
	l	JRL Reputation, continued	i	Client App ID		
	Clie	ent Application ID, continu	ued	Web App ID		
	We	eb Application ID, continu	ed	String Block Type (0)		
Client App URL	S	tring Block Type, continue	d	String Block Length		
7,65 3112	Str	Client Application URL				
NetBIOS Name	String Block Type (0)					
Numo	String Block Length					
	NetBIOS Name					
Client String Block Type (0) App Version						
7 (pp voi 31011	String Block Length					
		Client Applica	tion Version			

The following table describes the fields of the Connection Statistics data block for 5.0 - 5.0.2.

Table B-19 Connection Statistics Data Block 5.0 - 5.0.2 Fields

Field	Data Type	Description	
Connection Statistics Data Block Type	uint32	Initiates a Connection Statistics data block for 5.0 to 5.0.2. The value is always 115.	
Connection Statistics Data Block Length	uint32	Number of bytes in the Connection Statistics data block, including eight bytes for the connection statistics block type and length fields, plus the number of bytes in the connection data that follows.	
Device ID	uint32	The device that detected the connection event.	
Ingress Zone	uint8[16]	Ingress security zone in the event that triggered the policy violation.	
Egress Zone	uint8[16]	Egress security zone in the event that triggered the policy violation.	
Ingress Interface	uint8[16]	Interface for the inbound traffic.	
Egress Interface	uint8[16]	Interface for the outbound traffic.	
Initiator IP Address	uint8[16]	IP address of the host that initiated the session described in the connection event, in IP address octets.	

Table B-19 Connection Statistics Data Block 5.0 - 5.0.2 Fields (continued)

Field	Data Type	Description
Responder IP Address	uint8[16]	IP address of the host that responded to the initiating host, in IP address octets.
Policy Revision	uint8[16]	Revision number of the rule associated with the triggered correlation event, if applicable.
Rule ID	uint32	Internal identifier for the rule that triggered the event, if applicable.
Rule Action	uint32	The action selected in the user interface for that rule (allow, block, and so forth).
Initiator Port	uint16	Port used by the initiating host.
Responder Port	uint16	Port used by the responding host.
TCP Flags	uint16	Indicates any TCP flags for the connection event.
Protocol	uint8	The IANA-specified protocol number.
NetFlow Source	uint8[16]	IP address of the NetFlow-enabled device that exported the data for the connection
First Packet Timestamp	uint32	UNIX timestamp of the date and time the first packet was exchanged in the session.
Last Packet Timestamp	uint32	UNIX timestamp of the date and time the last packet was exchanged in the session.
Packets Sent	uint64	Number of packets transmitted by the initiating host.
Packets Received	uint64	Number of packets transmitted by the responding host.
Bytes Sent	uint64	Number of bytes transmitted by the initiating host.
Bytes Received	uint64	Number of bytes transmitted by the responding host.
User ID	uint32	Internal identification number for the user who last logged into the host that generated the traffic.
Application Protocol ID	uint32	Application ID of the application protocol.
URL Category	uint32	The internal identification number of the URL category.
URL Reputation	uint32	The internal identification number for the URL reputation.
Client Application ID	uint32	The internal identification number of the detected client application, if applicable.
Web Application ID	uint32	The internal identification number of the detected web application, if applicable.
String Block Type	uint32	Initiates a String data block for the client application URL. This value is always 0.
String Block Length	uint32	Number of bytes in the client application URL String data block, including eight bytes for the string block type and length fields, plus the number of bytes in the client application URL string.
Client Application URL	string	URL the client application accessed, if applicable (/files/index.html, for example).

Table B-19 Connection Statistics Data Block 5.0 - 5.0.2 Fields (continued)

Field	Data Type	Description
String Block Type	uint32	Initiates a String data block for the host NetBIOS name. This value is always 0.
String Block Length	uint32	Number of bytes in the String data block, including eight bytes for the string block type and length fields, plus the number of bytes in the NetBIOS name string.
NetBIOS Name	string	Host NetBIOS name string.
String Block Type	uint32	Initiates a String data block for the client application version. This value is always 0.
String Block Length	uint32	Number of bytes in the String data block for the client application version, including eight bytes for the string block type and length, plus the number of bytes in the version.
Client Application Version	string	Client application version.

#### **Connection Statistics Data Block 5.1**

The Connection Statistics data block is used in Connection Data messages. Changes to the Connection data block between 5.0.2 and 5.1 include the addition of new fields with configuration parameters introduced in 5.1 (rule action reason, monitor rules, Security Intelligence source/destination, Security Intelligence layer). The Connection Statistics data block for version 5.1 has a block type of 126.

For more information on the Connection Statistics Data message, see Connection Statistics Data Message, page 4-46.

The following diagram shows the format of a Connection Statistics data block for 5.1:

Byte	0	1	2	3		
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31		
	Connection Data Block Type (126)					
	Connection Data Block Length					
	Device ID					
	Ingress Zone					
	Ingress Zone, continued					
	Ingress Zone, continued					
	Ingress Zone, continued					
	Egress Zone					

Byte	0	1	2	3		
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31		
	Egress Zone, continued					
		Egress Zone, continued				
	Egress Zone, continued					
		Ingress Ir	nterface			
		Ingress Interfa	ce, continued			
		Ingress Interfa	ce, continued			
		Ingress Interfa	ce, continued			
		Egress Ir	terface			
		Egress Interfac	ce, continued			
		Egress Interfac	ce, continued			
		Egress Interface, continued				
	Initiator IP Address					
	Initiator IP Address, continued					
	Initiator IP Address, continued					
	Initiator IP Address, continued					
	Responder IP Address					
		Responder IP Address, continued				
		Responder IP Add	dress, continued			
		Responder IP Add	dress, continued			
		Policy R	evision			
		Policy Revisio	n, continued			
		Policy Revision, continued				
	Policy Revision, continued					
		Rule ID				
	Rule A	Action	Rule F	leason		
	Initiato	or Port	Respon	der Port		

Byte	0	1	2	3	
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 3	
	TCP I	TCP Flags Protocol		NetFlow Source	
		NetFlow Sour	ce, continued		
		NetFlow Sour	ce, continued		
		NetFlow Sour	ce, continued		
	N	letFlow Source, continued	1	First Pkt Time	
	First	Packet Timestamp, contin	nued	Last Pkt Time	
	Last	Packet Timestamp, contir	nued	Initiator Transmitted Packets	
		Initiator Transmitted	Packets, continued		
	Initiator	Initiator Transmitted Packets, continued			
		Responder Transmitte	d Packets, continued		
	Responder Transmitted Packets, continued			Initiator Transmitted Bytes	
	Initiator Transmitted Bytes, continued				
	Initiator Transmitted Bytes, continued			Responder Transmitted Bytes	
	Respond	Responder Transmitted Bytes, continued			
		User ID, continued			
	Appl	Application Protocol ID, continued			
		URL Category, continued			
	L	URL Reputation, continued			
	Clie	Web App ID			
	We	eb Application ID, continu	ed	String Block Type (0)	
Client App URL	Si	tring Block Type, continue	d	String Block Length	
, top one	Str	ing Block Length, continu	ed	Client Application URL	

Byte	0	1	2	3	
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31	
NetBIOS Name					
Nume		String Bloo	ck Length		
		NetBIOS I	Name		
Client App Version		String Bloc	k Type (0)		
7 tpp vorsion		String Bloo	ck Length		
	Client Application Version				
	Monitor Rule 1				
	Monitor Rule 2				
	Monitor Rule 3				
	Monitor Rule 4				
	Monitor Rule 5				
	Monitor Rule 6				
	Monitor Rule 7				
	Monitor Rule 8				
	Sec. Int. Src/Dst	Sec. Int. Rep Layer			

The following table describes the fields of the Connection Statistics data block for 5.1.

Table B-20 Connection Statistics Data Block 5.1 Fields

Field	Data Type	Description
Connection Statistics Data Block Type	uint32	Initiates a Connection Statistics data block for 5.1. The value is always 126.
Connection Statistics Data Block Length	uint32	Number of bytes in the Connection Statistics data block, including eight bytes for the connection statistics block type and length fields, plus the number of bytes in the connection data that follows.
Device ID	uint32	The device that detected the connection event.
Ingress Zone	uint8[16]	Ingress security zone in the event that triggered the policy violation.
Egress Zone	uint8[16]	Egress security zone in the event that triggered the policy violation.
Ingress Interface	uint8[16]	Interface for the inbound traffic.
Egress Interface	uint8[16]	Interface for the outbound traffic.

Table B-20 Connection Statistics Data Block 5.1 Fields (continued)

Field	Data Type	Description	
Initiator IP Address	uint8[16]	IP address of the host that initiated the session described in the connection event, in IP address octets.	
Responder IP Address	uint8[16]	IP address of the host that responded to the initiating host, in IP address octets.	
Policy Revision	uint8[16]	Revision number of the rule associated with the triggered correlation event, if applicable.	
Rule ID	uint32	Internal identifier for the rule that triggered the event, if applicable.	
Rule Action	uint16	The action selected in the user interface for that rule (allow, block and so forth).	
Rule Reason	uint16	The reason the rule triggered the event.	
Initiator Port	uint16	Port used by the initiating host.	
Responder Port	uint16	Port used by the responding host.	
TCP Flags	uint16	Indicates any TCP flags for the connection event.	
Protocol	uint8	The IANA-specified protocol number.	
NetFlow Source	uint8[16]	IP address of the NetFlow-enabled device that exported the data for the connection.	
First Packet Timestamp	uint32	UNIX timestamp of the date and time the first packet was exchanged in the session.	
Last Packet Timestamp	uint32	UNIX timestamp of the date and time the last packet was exchanged in the session.	
Initiator Transmitted Packets	uint64	Number of packets transmitted by the initiating host.	
Responder Transmitted Packets	uint64	Number of packets transmitted by the responding host.	
Initiator Transmitted Bytes	uint64	Number of bytes transmitted by the initiating host.	
Responder Transmitted Bytes	uint64	Number of bytes transmitted by the responding host.	
User ID	uint32	Internal identification number for the user who last logged into the host that generated the traffic.	
Application Protocol ID	uint32	Application ID of the application protocol.	
URL Category	uint32	The internal identification number of the URL category.	
URL Reputation	uint32	The internal identification number for the URL reputation.	
Client Application ID	uint32	The internal identification number of the detected client application, if applicable.	
Web Application ID	uint32	The internal identification number of the detected web application, if applicable.	

Table B-20 Connection Statistics Data Block 5.1 Fields (continued)

Field	Data Type	Description	
String Block Type	uint32	Initiates a String data block for the client application URL. This value is always 0.	
String Block Length	uint32	Number of bytes in the client application URL String data block, including eight bytes for the string block type and length fields, plus the number of bytes in the client application URL string.	
Client Application URL	string	URL the client application accessed, if applicable (/files/index.html, for example).	
String Block Type	uint32	Initiates a String data block for the host NetBIOS name. This value is always 0.	
String Block Length	uint32	Number of bytes in the String data block, including eight bytes for the string block type and length fields, plus the number of bytes in the NetBIOS name string.	
NetBIOS Name	string	Host NetBIOS name string.	
String Block Type	uint32	Initiates a String data block for the client application version. This value is always 0.	
String Block Length	uint32	Number of bytes in the String data block for the client application version, including eight bytes for the string block type and length, plus the number of bytes in the version.	
Client Application Version	string	Client application version.	
Monitor Rule 1	uint32	The ID of the first monitor rule associated with the connection event.	
Monitor Rule 2	uint32	The ID of the second monitor rule associated with the connection event.	
Monitor Rule 3	uint32	The ID of the third monitor rule associated with the connection event.	
Monitor Rule 4	uint32	The ID of the fourth monitor rule associated with the connection event.	
Monitor Rule 5	uint32	The ID of the fifth monitor rule associated with the connection event.	
Monitor Rule 6	uint32	The ID of the sixth monitor rule associated with the connection event.	
Monitor Rule 7	uint32	The ID of the seventh monitor rule associated with the connection event.	
Monitor Rule 8	uint32	The ID of the eighth monitor rule associated with the connection event.	
Security Intelligence Source/ Destination	uint8	Whether the source or destination IP address matched the IP blacklist.	
Security Intelligence Layer	uint8	The IP layer that matched the IP blacklist.	

#### **Connection Statistics Data Block 5.2.x**

The connection statistics data block is used in connection data messages. Changes to the connection data block between versions 5.1.1 and 5.2 include the addition of new fields to support geolocation. The connection statistics data block for version 5.2.x has a block type of 144 in the series 1 group of blocks. It deprecates block type 137, Connection Statistics Data Block 5.1.1.x, page B-96.

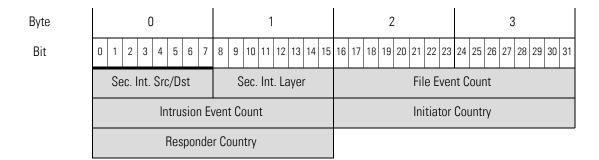
For more information on the Connection Statistics Data message, see Connection Statistics Data Message, page 4-46.

The following diagram shows the format of a Connection Statistics data block for 5.2.x:

Byte	0 1 2 3					
Bit	0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31					
	Connection Data Block Type (144)					
	Connection Data Block Length					
	Device ID					
	Ingress Zone					
	Ingress Zone, continued					
	Ingress Zone, continued					
	Ingress Zone, continued					
	Egress Zone					
	Egress Zone, continued  Egress Zone, continued					
	Egress Zone, continued					
	Ingress Interface					
	Ingress Interface, continued					
	Ingress Interface, continued					
	Ingress Interface, continued					
	Egress Interface					
	Egress Interface, continued					
	Egress Interface, continued					
	Egress Interface, continued					
	Initiator IP Address					

Byte	0	1	2	3		
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31		
	Initiator IP Address, continued					
		Initiator IP Addı	ress, continued			
		Initiator IP Addı	ress, continued			
		Responder IP Address				
		Responder IP Add	dress, continued			
		Responder IP Add	dress, continued			
		Responder IP Add	dress, continued			
		Policy R	evision			
		Policy Revision	n, continued			
		Policy Revision	n, continued			
	Policy Revision, continued					
	Rule ID					
	Rule Action Rule Reason					
	Initiator Port Responder Port					
	TCP Flags Protocol NetFlow Source					
	NetFlow Source, continued					
		NetFlow Sour	ce, continued			
		NetFlow Sour	ce, continued			
	N	etFlow Source, continued	<u> </u>	Instance ID		
	Instance ID, cont.	Connectio	n Counter	First Pkt Time		
	First Packet Timestamp, continued Last Pkt Time			Last Pkt Time		
	Last Packet Timestamp, continued Initiator Tx Packets			Initiator Tx Packets		
	Initiator Transmitted Packets, continued					
	Initiator	Transmitted Packets, cor	ntinued	Resp. Tx Packets		
		Responder Transmitte	d Packets, continued			
	Responde	er Transmitted Packets, co	ontinued	Initiator Tx Bytes		

Byte	0	1	2	3
Bit	0 1 2 3 4 5 6 7	24 25 26 27 28 29 30 31		
	Initiator Transmitted Bytes, continued			
	Initiat	tor Transmitted Bytes, cor	ntinued	Resp. Tx Bytes
		Responder Transmit	tted Bytes, continued	
	Respon	nder Transmitted Bytes, co	ontinued	User ID
		User ID, continued		Application Prot. ID
	Арр	lication Protocol ID, cont	inued	URL Category
		URL Category, continued	j	URL Reputation
		URL Reputation, continue	ed	Client App ID
	Cli	ent Application ID, contir	nued	Web App ID
Client URL	W	eb Application ID, contin	ued	Str. Block Type (0)
52	S	String Block Type, continu	ed	String Block Length
	St	ring Block Length, contin	ued	Client App. URL
NetBIOS Name	String Block Type (0)			
		String Blo	ock Length	
		NetBIOS	S Name	
Client App Version	String Block Type (0)			
PP		String Blo	ock Length	
		Client Applica	ation Version	
		Monito	or Rule 1	
		Monito	or Rule 2	
		Monito	or Rule 3	
		Monito	or Rule 4	
	Monitor Rule 5			
		Monito	or Rule 6	
		Monito	or Rule 7	
		Monito	or Rule 8	



The following table describes the fields of the Connection Statistics data block for 5.2.x:

 Table B-21
 Connection Statistics Data Block 5.2.x Fields

Field	Data Type	Description
Connection Statistics Data Block Type	uint32	Initiates a Connection Statistics data block for 5.2.x. The value is always 144.
Connection Statistics Data Block Length	uint32	Number of bytes in the Connection Statistics data block, including eight bytes for the connection statistics block type and length fields, plus the number of bytes in the connection data that follows.
Device ID	uint32	The device that detected the connection event.
Ingress Zone	uint8[16]	Ingress security zone in the event that triggered the policy violation.
Egress Zone	uint8[16]	Egress security zone in the event that triggered the policy violation.
Ingress Interface	uint8[16]	Interface for the inbound traffic.
Egress Interface	uint8[16]	Interface for the outbound traffic.
Initiator IP Address	uint8[16]	IP address of the host that initiated the session described in the connection event, in IP address octets.
Responder IP Address	uint8[16]	IP address of the host that responded to the initiating host, in IP address octets.
Policy Revision	uint8[16]	Revision number of the rule associated with the triggered correlation event, if applicable.
Rule ID	uint32	Internal identifier for the rule that triggered the event, if applicable.
Rule Action	uint16	The action selected in the user interface for that rule (allow, block, and so forth).
Rule Reason	uint16	The reason the rule triggered the event.
Initiator Port	uint16	Port used by the initiating host.
Responder Port	uint16	Port used by the responding host.
TCP Flags	uint16	Indicates any TCP flags for the connection event.
Protocol	uint8	The IANA-specified protocol number.
NetFlow Source	uint8[16]	IP address of the NetFlow-enabled device that exported the data for the connection.

Table B-21 Connection Statistics Data Block 5.2.x Fields (continued)

Field	Data Type	Description
Instance ID	uint16	Numerical ID of the Snort instance on the managed device that generated the event.
Connection Counter	uint16	Value used to distinguish between connection events that happen during the same second.
First Packet Timestamp	uint32	UNIX timestamp of the date and time the first packet was exchanged in the session.
Last Packet Timestamp	uint32	UNIX timestamp of the date and time the last packet was exchanged in the session.
Initiator Transmitted Packets	uint64	Number of packets transmitted by the initiating host.
Responder Transmitted Packets	uint64	Number of packets transmitted by the responding host.
Initiator Transmitted Bytes	uint64	Number of bytes transmitted by the initiating host.
Responder Transmitted Bytes	uint64	Number of bytes transmitted by the responding host.
User ID	uint32	Internal identification number for the user who last logged into the host that generated the traffic.
Application Protocol ID	uint32	Application ID of the application protocol.
URL Category	uint32	The internal identification number of the URL category.
URL Reputation	uint32	The internal identification number for the URL reputation.
Client Application ID	uint32	The internal identification number of the detected client application, if applicable.
Web Application ID	uint32	The internal identification number of the detected web application, if applicable.
String Block Type	uint32	Initiates a String data block for the client application URL. This value is always 0.
String Block Length	uint32	Number of bytes in the client application URL String data block, including eight bytes for the string block type and length fields, plus the number of bytes in the client application URL string.
Client Application URL	string	URL the client application accessed, if applicable (/files/index.html, for example).
String Block Type	uint32	Initiates a String data block for the host NetBIOS name. This value is always 0.
String Block Length	uint32	Number of bytes in the String data block, including eight bytes for the string block type and length fields, plus the number of bytes in the NetBIOS name string.
NetBIOS Name	string	Host NetBIOS name string.
String Block Type	uint32	Initiates a String data block for the client application version. This value is always 0.

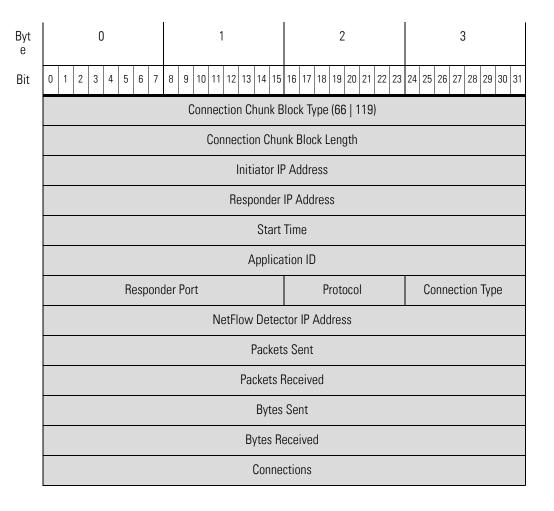
Table B-21 Connection Statistics Data Block 5.2.x Fields (continued)

Field	Data Type	Description
String Block Length	uint32	Number of bytes in the String data block for the client application version, including eight bytes for the string block type and length, plus the number of bytes in the version.
Client Application Version	string	Client application version.
Monitor Rule 1	uint32	The ID of the first monitor rule associated with the connection event.
Monitor Rule 2	uint32	The ID of the second monitor rule associated with the connection event.
Monitor Rule 3	uint32	The ID of the third monitor rule associated with the connection event.
Monitor Rule 4	uint32	The ID of the fourth monitor rule associated with the connection event.
Monitor Rule 5	uint32	The ID of the fifth monitor rule associated with the connection event.
Monitor Rule 6	uint32	The ID of the sixth monitor rule associated with the connection event.
Monitor Rule 7	uint32	The ID of the seventh monitor rule associated with the connection event.
Monitor Rule 8	uint32	The ID of the eighth monitor rule associated with the connection event.
Security Intelligence Source/ Destination	uint8	Whether the source or destination IP address matched the IP blacklist.
Security Intelligence Layer	uint8	The IP layer that matched the IP blacklist.
File Event Count	uint16	Value used to distinguish between file events that happen during the same second.
Intrusion Event Count	uint16	Value used to distinguish between intrusion events that happen during the same second.
Initiator Country	uint16	Code for the country of the initiating host.
Responder Country	uint16	Code for the country of the responding host.

### **Connection Chunk Data Block for 5.0 - 5.1**

The Connection Chunk data block conveys connection data detected by a NetFlow device. The Connection Chunk data block has a block type of 66 for pre-4.10.1 versions. For versions 5.0 - 5.1, it has a block type of 119.

The following diagram shows the format of the Connection Chunk data block:



The following table describes the components of the Connection Chunk data block:

Table B-22 Connection Chunk Data Block Fields

Field	Data Type	Description
Connection Chunk Block Type	uint32	Initiates a Connection Chunk data block. This value is 66 for versions before 4.10.1 and a value of 119 for version 5.0.
Connection Chunk Block Length	uint32	Total number of bytes in the Connection Chunk data block, including eight bytes for the connection chunk block type and length fields, plus the number of bytes in the connection chunk data that follows.

Table B-22 Connection Chunk Data Block Fields (continued)

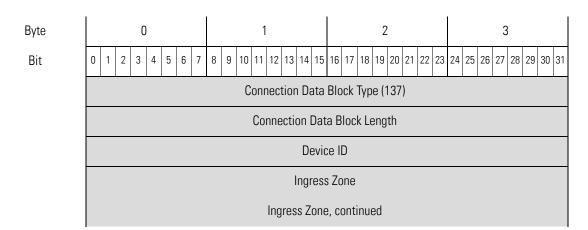
Field	Data Type	Description
Initiator IP Address	uint8[4]	IP address of the host that initiated the connection, in IP address octets.
Responder IP Address	uint8[4]	IP address of the host that responded to the initiating host, in IP address octets.
Start Time	uint32	The starting time for the connection chunk.
Application ID	uint32	Application identification number for the application protocol used in the connection.
Responder Port	uint16	The port used by the responder in the connection chunk.
Protocol	uint8	The protocol for the packet containing the user information.
Connection Type	uint8	The type of connection.
Source Device IP Address	uint8[4]	IP address of the NetFlow device that detected the connection, in IP address octets.
Packets Sent	uint32	The number of packets sent in the connection chunk.
Packets Received	uint32	The number of packets received in the connection chunk.
Bytes Sent	uint32	The number of bytes sent in the connection chunk.
Bytes Received	uint32	The number of bytes received in the connection chunk.
Connections	uint32	The number of connections made in the connection chunk.

#### Connection Statistics Data Block 5.1.1.x

The connection statistics data block is used in connection data messages. Changes to the connection data block between versions 5.1 and 5.1.1 include the addition of new fields to identify associated intrusion events. The connection statistics data block for version 5.1.1.x has a block type of 137. It deprecates block type 126, Connection Statistics Data Block 5.1, page B-83.

For more information on the Connection Statistics Data message, see Connection Statistics Data Message, page 4-46.

The following diagram shows the format of a Connection Statistics data block for 5.1.1:



Byte	0	1 1	2	3	
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31	
	Ingress Zone, continued				
		Ingress Zone	, continued		
		Egress	Zone		
		Egress Zone	, continued		
		Egress Zone	, continued		
		Egress Zone	, continued		
		Ingress Ir	nterface		
		Ingress Interfa	ce, continued		
		Ingress Interfa	ce, continued		
		Ingress Interfa	ce, continued		
		Egress In	iterface		
		Egress Interfac	ce, continued		
		Egress Interfac	ce, continued		
		Egress Interfac	ce, continued		
		Initiator IP	Address		
		Initiator IP Addr	ess, continued		
		Initiator IP Addr	ess, continued		
		Initiator IP Addr	ess, continued		
		Responder I	P Address		
		Responder IP Add	dress, continued		
		Responder IP Add	dress, continued		
		Responder IP Add	dress, continued		
		Policy Re	evision		
		Policy Revisio	n, continued		
		Policy Revisio	n, continued		
		Policy Revisio	n, continued		

Byte

Bit

0 1 2 3 2 3 6 8 9 10 11 12 13 18 19 20 21 4 15 16 17 26 27 28 29 30 31 Rule ID Rule Action Rule Reason **Initiator Port** Responder Port TCP Flags Protocol **NetFlow Source** NetFlow Source, continued NetFlow Source, continued NetFlow Source, continued NetFlow Source, continued Instance ID First Pkt Time Instance ID, cont. **Connection Counter** First Packet Timestamp, continued Last Pkt Time Last Packet Timestamp, continued Initiator Tx Packets Initiator Transmitted Packets, continued Initiator Transmitted Packets, continued Resp. Tx Packets Responder Transmitted Packets, continued Responder Transmitted Packets, continued Initiator Tx Bytes Initiator Transmitted Bytes, continued Initiator Transmitted Bytes, continued Resp. Tx Bytes Responder Transmitted Bytes, continued Responder Transmitted Bytes, continued User ID User ID, continued Application Prot. ID Application Protocol ID, continued **URL Category** URL Category, continued **URL** Reputation **URL** Reputation, continued Client App ID Client Application ID, continued Web App ID

Byte	0	1	2	3
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31
Client URL	We	eb Application ID, continu	ed	Str. Block Type (0)
OHE	S	tring Block Type, continue	ed	String Block Length
	Str	ring Block Length, continu	ed	Client App. URL
NetBIOS Name		String Bloo	ck Type (0)	
rvanio		String Blo	ck Length	
		NetBIOS	Name	
Client App Version		String Bloo	ck Type (0)	
T APP TOTOLON		String Blo	ck Length	
		Client Applica	tion Version	
		Monitor	r Rule 1	
	Monitor Rule 2  Monitor Rule 3			
		Monitor	r Rule 4	
	Monitor Rule 5			
		Monitor	r Rule 6	
	Monitor Rule 7			
	Monitor Rule 8			
	Sec. Int. Src/Dst	Sec. Int. Layer	File Eve	nt Count
	Intrusion E	vent Count		

The following table describes the fields of the Connection Statistics data block for 5.1.1.x.

Table B-23 Connection Statistics Data Block 5.1.1.x Fields

Field	Data Type	Description
Connection Statistics Data Block Type	uint32	Initiates a Connection Statistics data block for 5.1.1.x. The value is always 137.
Connection Statistics Data Block Length	uint32	Number of bytes in the Connection Statistics data block, including eight bytes for the connection statistics block type and length fields, plus the number of bytes in the connection data that follows.
Device ID	uint32	The device that detected the connection event.
Ingress Zone	uint8[16]	Ingress security zone in the event that triggered the policy violation.
Egress Zone	uint8[16]	Egress security zone in the event that triggered the policy violation.
Ingress Interface	uint8[16]	Interface for the inbound traffic.
Egress Interface	uint8[16]	Interface for the outbound traffic.
Initiator IP Address	uint8[16]	IP address of the host that initiated the session described in the connection event, in IP address octets.
Responder IP Address	uint8[16]	IP address of the host that responded to the initiating host, in IP address octets.
Policy Revision	uint8[16]	Revision number of the rule associated with the triggered correlation event, if applicable.
Rule ID	uint32	Internal identifier for the rule that triggered the event, if applicable.
Rule Action	uint16	The action selected in the user interface for that rule (allow, block, and so forth).
Rule Reason	uint16	The reason the rule triggered the event.
Initiator Port	uint16	Port used by the initiating host.
Responder Port	uint16	Port used by the responding host.
TCP Flags	uint16	Indicates any TCP flags for the connection event.
Protocol	uint8	The IANA-specified protocol number.
NetFlow Source	uint8[16]	IP address of the NetFlow-enabled device that exported the data for the connection.
Instance ID	uint16	Numerical ID of the Snort instance on the managed device that generated the event.
Connection Counter	uint16	Value used to distinguish between connection events that happen during the same second.
First Packet Timestamp	uint32	UNIX timestamp of the date and time the first packet was exchanged in the session.
Last Packet Timestamp	uint32	UNIX timestamp of the date and time the last packet was exchanged in the session.

Table B-23 Connection Statistics Data Block 5.1.1.x Fields (continued)

Field	Data Type	Description
Initiator Transmitted Packets	uint64	Number of packets transmitted by the initiating host.
Responder Transmitted Packets	uint64	Number of packets transmitted by the responding host.
Initiator Transmitted Bytes	uint64	Number of bytes transmitted by the initiating host.
Responder Transmitted Bytes	uint64	Number of bytes transmitted by the responding host.
User ID	uint32	Internal identification number for the user who last logged into the host that generated the traffic.
Application Protocol ID	uint32	Application ID of the application protocol.
URL Category	uint32	The internal identification number of the URL category.
URL Reputation	uint32	The internal identification number for the URL reputation.
Client Application ID	uint32	The internal identification number of the detected client application, if applicable.
Web Application ID	uint32	The internal identification number of the detected web application, if applicable.
String Block Type	uint32	Initiates a String data block for the client application URL. This value is always 0.
String Block Length	uint32	Number of bytes in the client application URL String data block, including eight bytes for the string block type and length fields, plus the number of bytes in the client application URL string.
Client Application URL	string	URL the client application accessed, if applicable (/files/index.html, for example).
String Block Type	uint32	Initiates a String data block for the host NetBIOS name. This value is always 0.
String Block Length	uint32	Number of bytes in the String data block, including eight bytes for the string block type and length fields, plus the number of bytes in the NetBIOS name string.
NetBIOS Name	string	Host NetBIOS name string.
String Block Type	uint32	Initiates a String data block for the client application version. This value is always 0.
String Block Length	uint32	Number of bytes in the String data block for the client application version, including eight bytes for the string block type and length, plus the number of bytes in the version.
Client Application Version	string	Client application version.

Table B-23 Connection Statistics Data Block 5.1.1.x Fields (continued)

Field	Data Type	Description
Monitor Rule 1	uint32	The ID of the first monitor rule associated with the connection event.
Monitor Rule 2	uint32	The ID of the second monitor rule associated with the connection event.
Monitor Rule 3	uint32	The ID of the third monitor rule associated with the connection event.
Monitor Rule 4	uint32	The ID of the fourth monitor rule associated with the connection event.
Monitor Rule 5	uint32	The ID of the fifth monitor rule associated with the connection event.
Monitor Rule 6	uint32	The ID of the sixth monitor rule associated with the connection event.
Monitor Rule 7	uint32	The ID of the seventh monitor rule associated with the connection event.
Monitor Rule 8	uint32	The ID of the eighth monitor rule associated with the connection event.
Security Intelligence Source/ Destination	uint8	Whether the source or destination IP address matched the IP blacklist.
Security Intelligence Layer	uint8	The IP layer that matched the IP blacklist.
File Event Count	uint16	Value used to distinguish between file events that happen during the same second.
Intrusion Event Count	uint16	Value used to distinguish between intrusion events that happen during the same second.

## **Connection Statistics Data Block 5.3**

The connection statistics data block is used in connection data messages. Changes to the connection data block between versions 5.2.x and 5.3 include the addition of new fields for NetFlow information. The connection statistics data block for version 5.3 has a block type of 152 in the series 1 group of blocks. It deprecates block type 144, Connection Statistics Data Block 5.2.x, page B-89.

You request connection event records by setting the extended event flag—bit 30 in the Request Flags field—in the request message with an event version of 10 and an event code of 71. See Request Flags, page 2-11. If you enable bit 23, an extended event header is included in the record.

For more information on the Connection Statistics Data message, see Connection Statistics Data Message, page 4-46.

The following diagram shows the format of a Connection Statistics data block for 5.3+:

::

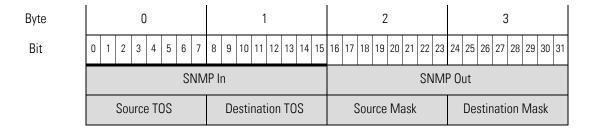
Byte	0 1 2 3
Bit	0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31
	Connection Data Block Type (152)
	Connection Data Block Length
	Device ID
	Ingress Zone
	Ingress Zone, continued
	Ingress Zone, continued
	Ingress Zone, continued
	Egress Zone
	Egress Zone, continued
	Egress Zone, continued
	Egress Zone, continued
	Ingress Interface
	Ingress Interface, continued
	Ingress Interface, continued
	Ingress Interface, continued
	Egress Interface
	Egress Interface, continued
	Egress Interface, continued
	Egress Interface, continued
	Initiator IP Address
	Initiator IP Address, continued
	Initiator IP Address, continued
	Initiator IP Address, continued
	Responder IP Address
	Responder IP Address, continued

Byte

Bit

0	1	2	3		
0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 3		
Responder IP Address, continued					
	Responder IP Add	dress, continued			
Policy Revision					
	Policy Revision, continued				
	Policy Revision, continued				
Policy Revision, continued					
Rule ID					
Rule Action		Rule Reason			
Initiator Port		Responder Port			
TCP Flags		Protocol	NetFlow Source		
NetFlow Source, continued					
NetFlow Source, continued					
NetFlow Source, continued					
NetFlow Source, continued		1	Instance ID		
Instance ID, cont.	Connection Counter		First Pkt Time		
First Packet Timestamp, continued		Last Pkt Time			
Last Packet Timestamp, continued			Initiator Tx Packets		
Initiator Transmitted Packets, continued					
Initiator Transmitted Packets, continued			Resp. Tx Packets		
Responder Transmitted Packets, continued					
Responder Transmitted Packets, continued		Initiator Tx Bytes			
Initiator Transmitted Bytes, continued					
Initiator Transmitted Bytes, continued			Resp. Tx Bytes		
Responder Transmitted Bytes, continued					
Respond	der Transmitted Bytes, co	ntinued	User ID		
User ID, continued			Application Prot. ID		

Byte	0	1	2	3	
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31	
	Application Protocol ID, continued			URL Category	
	URL Category, continued			URL Reputation	
	URL Reputation, continued			Client App ID	
	Clie	Client Application ID, continued		Web App ID	
Client URL	Web Application ID, continued			Str. Block Type (0)	
	String Block Type, continued		String Block Length		
	Str	Client App. URL			
NetBIOS Name	String Block Type (0)				
	String Block Length				
	NetBIOS Name				
Client App Version	String Block Type (0)				
	String Block Length				
	Client Application Version				
	Monitor Rule 1				
	Monitor Rule 2				
	Monitor Rule 3  Monitor Rule 4  Monitor Rule 5				
	Monitor Rule 6  Monitor Rule 7				
	Monitor Rule 8				
	Sec. Int. Src/Dst	Sec. Int. Layer	File Event Count		
	Intrusion Event Count		Initiator Country		
	Responder Country IOC Number			umber	
	Source Autonomous System  Destination Autonomous System				



The following table describes the fields of the Connection Statistics data block for 5.3.

Table B-24 Connection Statistics Data Block 5.3+ Fields

Field	Data Type	Description	
Connection Statistics Data Block Type	uint32	Initiates a Connection Statistics data block for 5.3. The value is always 152.	
Connection Statistics Data Block Length	uint32	Number of bytes in the Connection Statistics data block, including eight bytes for the connection statistics block type and length fields, plus the number of bytes in the connection data that follows.	
Device ID	uint32	The device that detected the connection event.	
Ingress Zone	uint8[16]	Ingress security zone in the event that triggered the policy violation.	
Egress Zone	uint8[16]	Egress security zone in the event that triggered the policy violation.	
Ingress Interface	uint8[16]	Interface for the inbound traffic.	
Egress Interface	uint8[16]	Interface for the outbound traffic.	
Initiator IP Address	uint8[16]	IP address of the host that initiated the session described in the connection event, in IP address octets.	
Responder IP Address	uint8[16]	IP address of the host that responded to the initiating host, in IP address octets.	
Policy Revision	uint8[16]	Revision number of the rule associated with the triggered correlation event, if applicable.	
Rule ID	uint32	Internal identifier for the rule that triggered the event, if applicable.	
Rule Action	uint16	The action selected in the user interface for that rule (allow, block, and so forth).	
Rule Reason	uint16	The reason the rule triggered the event.	
Initiator Port	uint16	Port used by the initiating host.	
Responder Port	uint16	Port used by the responding host.	
TCP Flags	uint16	Indicates any TCP flags for the connection event.	
Protocol	uint8	The IANA-specified protocol number.	
NetFlow Source	uint8[16]	IP address of the NetFlow-enabled device that exported the data for the connection.	

Table B-24 Connection Statistics Data Block 5.3+ Fields (continued)

Field	Data Type	Description
Instance ID	uint16	Numerical ID of the Snort instance on the managed device that generated the event.
Connection Counter	uint16	Value used to distinguish between connection events that happen during the same second.
First Packet Timestamp	uint32	UNIX timestamp of the date and time the first packet was exchanged in the session.
Last Packet Timestamp	uint32	UNIX timestamp of the date and time the last packet was exchanged in the session.
Initiator Transmitted Packets	uint64	Number of packets transmitted by the initiating host.
Responder Transmitted Packets	uint64	Number of packets transmitted by the responding host.
Initiator Transmitted Bytes	uint64	Number of bytes transmitted by the initiating host.
Responder Transmitted Bytes	uint64	Number of bytes transmitted by the responding host.
User ID	uint32	Internal identification number for the user who last logged into the host that generated the traffic.
Application Protocol ID	uint32	Application ID of the application protocol.
URL Category	uint32	The internal identification number of the URL category.
URL Reputation	uint32	The internal identification number for the URL reputation.
Client Application ID	uint32	The internal identification number of the detected client application, if applicable.
Web Application ID	uint32	The internal identification number of the detected web application, if applicable.
String Block Type	uint32	Initiates a String data block for the client application URL. This value is always 0.
String Block Length	uint32	Number of bytes in the client application URL String data block, including eight bytes for the string block type and length fields, plus the number of bytes in the client application URL string.
Client Application URL	string	URL the client application accessed, if applicable (/files/index.html, for example).
String Block Type	uint32	Initiates a String data block for the host NetBIOS name. This value is always 0.
String Block Length	uint32	Number of bytes in the String data block, including eight bytes for the string block type and length fields, plus the number of bytes in the NetBIOS name string.
NetBIOS Name	string	Host NetBIOS name string.

Table B-24 Connection Statistics Data Block 5.3+ Fields (continued)

Field	Data Type	Description	
String Block Type	uint32	Initiates a String data block for the client application version. This value is always 0.	
String Block Length	uint32	Number of bytes in the String data block for the client application version, including eight bytes for the string block type and length, plus the number of bytes in the version.	
Client Application Version	string	Client application version.	
Monitor Rule 1	uint32	The ID of the first monitor rule associated with the connection event.	
Monitor Rule 2	uint32	The ID of the second monitor rule associated with the connection event.	
Monitor Rule 3	uint32	The ID of the third monitor rule associated with the connection event.	
Monitor Rule 4	uint32	The ID of the fourth monitor rule associated with the connection event.	
Monitor Rule 5	uint32	The ID of the fifth monitor rule associated with the connection event.	
Monitor Rule 6	uint32	The ID of the sixth monitor rule associated with the connection event.	
Monitor Rule 7	uint32	The ID of the seventh monitor rule associated with the connection event.	
Monitor Rule 8	uint32	The ID of the eighth monitor rule associated with the connection event.	
Security Intelligence Source/ Destination	uint8	Whether the source or destination IP address matched the IP blacklist.	
Security Intelligence Layer	uint8	The IP layer that matched the IP blacklist.	
File Event Count	uint16	Value used to distinguish between file events that happen during the same second.	
Intrusion Event Count	uint16	Value used to distinguish between intrusion events that happen during the same second.	
Initiator Country	uint16	Code for the country of the initiating host.	
Responder Country	uint 16	Code for the country of the responding host.	
IOC Number	uint16	ID Number of the compromise associated with this event.	
Source Autonomous System	uint32	Autonomous system number of the source, either origin or peer.	

Table B-24 Connection Statistics Data Block 5.3+ Fields (continued)

Field	Data Type	Description
Destination Autonomous System	uint32	Autonomous system number of the destination, either origin or peer.
SNMP Input	uint16	SNMP index of the input interface.
SNMP Output	uint16	SNMP index of the output interface.
Source TOS	uint8	Type of Service byte setting for the incoming interface.
Destination TOS	uint8	Type of Service byte setting for the outgoing interface.
Source Mask	uint8	Source address prefix mask.
Destination Mask	uint8	Destination address prefix mask.

# **Legacy File Event Data Structures**

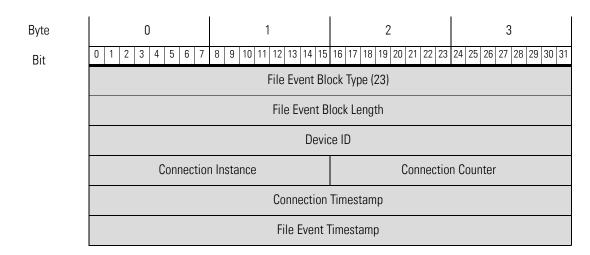
See the following sections for more information:

- File Event for 5.1.1.x, page B-109
- File Event for 5.2.x, page B-113
- File Event for 5.3, page B-117
- File Event SHA Hash for 5.1.1-5.2.x, page B-123

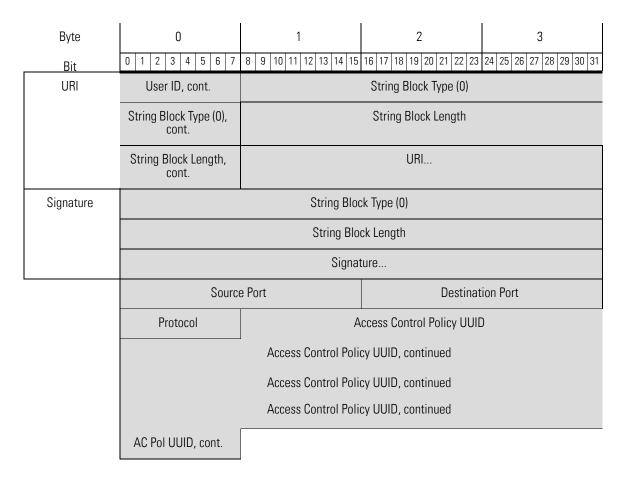
### File Event for 5.1.1.x

The file event contains information on files that are sent over the network. This includes the connection information, whether the file is malware, and specific information to identify the file. The file event has a block type of 23 in the series 2 group of blocks.

The following graphic shows the structure of the File Event data block.:



Byte	0	1	2	3
Bit	0   1   2   3   4   5   6   7   8   9   10   11   12   13   14   15   16   17   18   19   20   21   22   23   24   25   26   27   28   29   30   31			
	Source IP Address			
		Source IP Addr	ess, continued	
		Source IP Addr	ess, continued	
		Source IP Addr	ess, continued	
		Destination	IP Address	
		Destination IP Ad	dress, continued	
		Destination IP Ad	dress, continued	
		Destination IP Ad	dress, continued	
	Disposition	Action	SHA	Hash
		SHA Hash, continued		
	SHA Hash, continued			
	SHA Hash, continued			
	SHA Hash, continued			
		SHA Hash,	continued	
		SHA Hash,	continued	
	SHA Hash, continued			
Т	SHA Hash,	continued	File Ty	rpe ID
File Name	File Type ID, cont. String Block Type (0)		ck Type (0)	
	String Block T	ype (0), cont.	String Blo	ck Length
	String Block Length, cont. File Name			ame
		File	Size	
		File Size, o	continued	
	Direction Application ID			
	App ID, cont. User ID			



The following table describes the fields in the file event data block:

Table B-25 File Event Data Block Fields

Field	Data Type	Description
File Event Block Type	uint32	Initiates whether file event data block. This value is always 23.
File Event Block Length	uint32	Total number of bytes in the file event block, including eight bytes for the file event block type and length fields, plus the number of bytes of data that follows.
Device ID	uint32	ID for the device that generated the event.
Connection Instance	uint16	Snort instance on the device that generated the event. Used to link the event with a connection or intrusion event.
Connection Counter	uint16	Value used to distinguish between connection events that happen during the same second.
Connection Timestamp	uint32	UNIX timestamp (seconds since 01/01/1970) of the associated connection event.
File Event Timestamp	uint32	UNIX timestamp (seconds since 01/01/1970) of when the file type is identified and the file event generated.
Source IP Address	uint8[16]	IPv4 or IPv6 address for the source of the connection.

Table B-25 File Event Data Block Fields (continued)

Field	Data Type	Description	
Destination IP Address	uint8[16]	IPv4 or IPv6 address for the destination of the connection.	
Disposition	uint8	The malware status of the file. Possible values include:	
		• 1 - CLEAN - The file is clean and does not contain malware.	
		• 2 - UNKNOWN - It is unknown whether the file contains malware.	
		• 3 - MALWARE - The file contains malware.	
		• 4 - CACHE_MISS - The software was unable to send a request to the Cisco cloud for a disposition.	
		• 5 - NO_CLOUD_RESP - The Cisco cloud services did not respond to the request.	
Action	uint8	The action taken on the file based on the file type. Can have the following values:	
		• 1 - Detect	
		• 2 - Block	
		3 - Malware Cloud Lookup	
		• 4 - Malware Block	
		• 5 - Malware Whitelist	
SHA Hash	uint8[32]	SHA-256 hash of the file, in binary format.	
File Type ID	uint32	ID number that maps to the file type.	
File Name	string	Name of the file.	
File Size	uint64	Size of the file in bytes.	
Direction	uint8	Value that indicates whether the file was uploaded or downloaded. Can have the following values:	
		• 1 - Download	
		• 2 - Upload	
		Currently the value depends on the protocol (for example, if the connection is HTTP it is a download).	
Application ID	uint32	ID number that maps to the application using the file transfer.	
User ID	uint32	ID number for the user logged into the destination host, as identified by the system.	
URI	string	Uniform Resource Identifier (URI) of the connection.	
Signature	string	SHA-256 hash of the file, in string format.	
Source Port	uint16	Port number for the source of the connection.	
Destination Port	uint16	Port number for the destination of the connection.	

Table B-25 File Event Data Block Fields (continued)

Field	Data Type	Description
Protocol	uint8	IANA protocol number specified by the user. For example:
		• 1 - ICMP
		• 4 - IP
		• 6 - TCP
		• 17 - UDP
		This is currently only TCP.
Access Control Policy UUID	uint8[16]	Unique identifier for the access control policy that triggered the event.

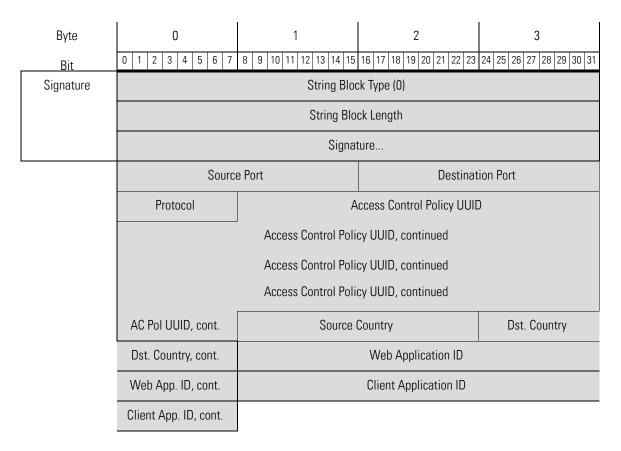
### File Event for 5.2.x

The file event contains information on files that are sent over the network. This includes the connection information, whether the file is malware, and specific information to identify the file. The file event has a block type of 32 in the series 2 group of blocks. It supersedes block type 23. New fields have been added to track source and destination country, as well as the client and web application instances.

The following graphic shows the structure of the File Event data block:

Byte	0	1	2	3
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16   17   18   19   20   21   22   23	24 25 26 27 28 29 30 31
		File Event Blo	ock Type (32)	
		File Event BI	ock Length	
		Devic	e ID	
	Connection Instance Connection Counter			n Counter
	Connection Timestamp			
	File Event Timestamp			
	Source IP Address			
	Source IP Address, continued			
	Source IP Address, continued			
		Source IP Addre	ess, continued	

Byte	0	1	2	3
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16   17   18   19   20   21   22   23	24 25 26 27 28 29 30 31
	Destination IP Address			
		Destination IP Ad	dress, continued	
		Destination IP Ad	dress, continued	
		Destination IP Ad	dress, continued	
	Disposition	Action	SHA	Hash
		SHA Hash,	continued	
		SHA Hash,	continued	
		SHA Hash,	continued	
		SHA Hash,	continued	
		SHA Hash,	continued	
	SHA Hash, continued			
	SHA Hash, continued			
	SHA Hash, continued File Type ID			
File Name	File Type ID, cont. String Block Type (0)			
	String Block Type (0), cont.  String Block Length			
	String Block Length, cont. File Name			ame
	File Size			
	File Size, continued			
	Direction Application ID			
	App ID, cont. User ID			
URI	User ID, cont. String Block Type (0)			
	String Block Type (0), cont. String Block Length			
	String Block Length, cont.		URI	



The following table describes the fields in the file event data block:

Table B-26 File Event Data Block Fields

Field	Data Type	Description
File Event Block Type	uint32	Initiates whether file event data block. This value is always 23.
File Event Block Length	uint32	Total number of bytes in the file event block, including eight bytes for the file event block type and length fields, plus the number of bytes of data that follows.
Device ID	uint32	ID for the device that generated the event.
Connection Instance	uint16	Snort instance on the device that generated the event. Used to link the event with a connection or intrusion event.
Connection Counter	uint16	Value used to distinguish between connection events that happen during the same second.
Connection Timestamp	uint32	UNIX timestamp (seconds since 01/01/1970) of the associated connection event.
File Event Timestamp	uint32	UNIX timestamp (seconds since 01/01/1970) of when the file type is identified and the file event generated.
Source IP Address	uint8[16]	IPv4 or IPv6 address for the source of the connection.

Table B-26 File Event Data Block Fields (continued)

Field	Data Type	Description	
Destination IP Address	uint8[16]	IPv4 or IPv6 address for the destination of the connection.	
Disposition	uint8	The malware status of the file. Possible values include:	
		• 1 - CLEAN - The file is clean and does not contain malware.	
		• 2 - NEUTRAL - It is unknown whether the file contains malware.	
		• 3 - MALWARE - The file contains malware.	
		4 - CACHE_MISS - The software was unable to send a request to the Cisco cloud for a disposition, or the Cisco cloud services did not respond to the request.	
Action	uint8	The action taken on the file based on the file type. Can have the following values:	
		• 1 - Detect	
		• 2 - Block	
		3 - Malware Cloud Lookup	
		• 4 - Malware Block	
		• 5 - Malware Whitelist	
SHA Hash	uint8[32]	SHA-256 hash of the file, in binary format.	
File Type ID	uint32	ID number that maps to the file type.	
File Name	string	Name of the file.	
File Size	uint64	Size of the file in bytes.	
Direction	uint8	Value that indicates whether the file was uploaded or downloaded. Can have the following values:	
		• 1 - Download	
		• 2 - Upload	
		Currently the value depends on the protocol (for example, if the connection is HTTP it is a download).	
Application ID	uint32	ID number that maps to the application using the file transfer.	
User ID	uint32	ID number for the user logged into the destination host, as identified by the system.	
URI	string	Uniform Resource Identifier (URI) of the connection.	
Signature	string	SHA-256 hash of the file, in string format.	
Source Port	uint16	Port number for the source of the connection.	
Destination Port	uint16	Port number for the destination of the connection.	

Table B-26 File Event Data Block Fields (continued)

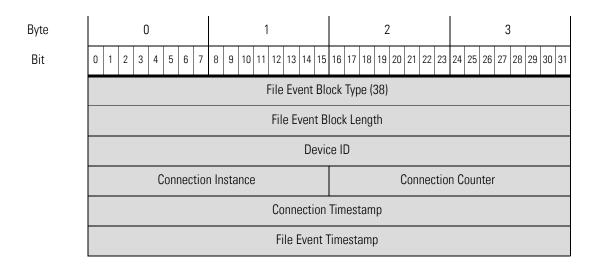
Field	Data Type	Description
Protocol	uint8	IANA protocol number specified by the user. For example:
		• 1 - ICMP
		• 4 - IP
		• 6 - TCP
		• 17 - UDP
		This is currently only TCP.
Access Control Policy UUID	uint8[16]	Unique identifier for the access control policy that triggered the event.
Source Country	uint16	Code for the country of the source host.
Destination Country	uint16	Code for the country of the destination host.
Web Application ID	uint32	The internal identification number for the web application, if applicable.
Client Application ID	uint32	The internal identification number for the client application, if applicable.

### File Event for 5.3

The file event contains information on files that are sent over the network. This includes the connection information, whether the file is malware, and specific information to identify the file. The file event has a block type of 38 in the series 2 group of blocks. It supersedes block type 32. New fields have been added to track dynamic file analysis and file storage.

You request file event records by setting the file event flag—bit 30 in the Request Flags field—in the request message with an event version of 3 and an event code of 111. See Request Flags, page 2-11. If you enable bit 23, an extended event header is included in the record.

The following graphic shows the structure of the File Event data block.



Byte	0						1							2								3									
Bit	0	1	2	3	4	5 6	;	7	8 9	1	10 1 <sup>-</sup>	1	12 1	3 14	15	16	17	18	19	2	0 21	22	23	24	25	26	27	28	29	30	31
													S	ourc	e IF	Ac	ldre	SS													
									Source IP Address, continued																						
									Source IP Address, continued																						
									Source IP Address, continued																						
									Destination IP Address																						
											Des	stir	nati	on IF	Ac	ddre	ess,	СО	ntir	าน	ed										
											Des	stir	nati	on IF	Ac	ddre	ess,	СО	ntir	าน	ed										
											Des	stir	nati	on IF	Αc	ldre	ess,	CO	ntir	าน	ed										
			Dis	spo	siti	on			SP	EF	RO D	Dis	pos	ition			File	St	ora	ge	Sta	atus	;	I	File	An	alys	sis S	Sta	tus	
	A	ırcl	hiv	e F	ile	Statu	S			Tł	hrea	at S	Sco	е					Act	io	n					SH	IA I	Has	h		
									SHA Hash, continued																						
									SHA Hash, continued																						
									SHA Hash, continued																						
									SHA Hash, continued SHA Hash, continued																						
									SHA Hash, continued																						
									SHA Hash, continued																						
									SHA	۱ ۲	Hash	۱, ۵	cont	inue	d											File	е Ту	ре	ID		
File Name									Fil	le	Туре	e I	D, c	ont.										3	Strin	g E	Bloc	k T	ype	(0)	
								St	ring	BI	lock	Ту	/pe	(O), c	ont										Strir	ng	Blo	ck L	.en	gth	
						S	tring	В	lock	( Le	eng	th, c	ont										ſ	ile	Na	ame	)				
												F	ile	Siz	е																
											Fi	le Si	ze,	con	tinu	ıec	t														
			D	ire	ctio	n											А	рр	lica	atio	on I	D									
		ļ	٩pp	) IC	), co	ont.												l	Use	r I	D										

Byte	0	1	2	3										
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31										
URI	User ID, cont.		String Block Type (0)											
	String Block Type (0), cont.	String Block Length												
	String Block Length, cont.	URI												
Signature		String Block Type (0)												
		String Block Length												
		Signature												
	Source	e Port Destination Port												
	Protocol	Access Control Policy UUID												
		Access Control Policy UUID, continued												
		Access Control Poli	cy UUID, continued											
		Access Control Poli	cy UUID, continued											
	AC Pol UUID, cont.	Source (	Country	Dst. Country										
	Dst. Country, cont.		Web Application ID											
	Web App. ID, cont.		Client Application ID											
	Client App. ID, cont.													

The following table describes the fields in the file event data block.

Table B-27 File Event Data Block Fields

Field	Data Type	Description
File Event Block Type	uint32	Initiates whether file event data block. This value is always 23.
File Event Block Length	uint32	Total number of bytes in the file event block, including eight bytes for the file event block type and length fields, plus the number of bytes of data that follows.
Device ID	uint32	ID for the device that generated the event.
Connection Instance	uint16	Snort instance on the device that generated the event. Used to link the event with a connection or intrusion event.
Connection Counter	uint16	Value used to distinguish between connection events that happen during the same second.

Table B-27 File Event Data Block Fields (continued)

Field	Data Type	Description
Connection Timestamp	uint32	UNIX timestamp (seconds since 01/01/1970) of the associated connection event.
File Event Timestamp	uint32	UNIX timestamp (seconds since 01/01/1970) of when the file type is identified and the file event generated.
Source IP Address	uint8[16]	IPv4 or IPv6 address for the source of the connection.
Destination IP Address	uint8[16]	IPv4 or IPv6 address for the destination of the connection.
Disposition	uint8	The malware status of the file. Possible values include:
		• 1 - CLEAN The file is clean and does not contain malware.
		• 2 - UNKNOWN It is unknown whether the file contains malware.
		• 3 - MALWARE The file contains malware.
		• 4 - UNAVAILABLE The software was unable to send a request to the Cisco cloud for a disposition, or the Cisco cloud services did not respond to the request.
		• 5 - CUSTOM SIGNATURE The file matches a user-defined hash, and is treated in a fashion designated by the user.
SPERO Disposition	uint8	Indicates whether the SPERO signature was used in file analysis. If the value is 1, 2, or 3, SPERO analysis was used. If there is any other value SPERO analysis was not used.
File Storage Status	uint8	The storage status of the file. Possible values are:
		• 1 - File Stored
		• 2 - File Stored
		• 3 - Unable to Store File
		• 4 - Unable to Store File
		• 5 - Unable to Store File
		• 6 - Unable to Store File
		• 7 - Unable to Store File
		8 - File Size is Too Large
		• 9 - File Size is Too Small
		• 10 - Unable to Store File
		• 11 - File Not Stored, Disposition Unavailable

Table B-27 File Event Data Block Fields (continued)

E'1 4 1 1 C.		
File Analysis Status	uint8	Indicates whether the file was sent for dynamic analysis. Possible values are:
		• 1 - Sent for Analysis
		• 2 - Sent for Analysis
		• 4 - Sent for Analysis
		• 5 - Failed to Send
		• 6 - Failed to Send
		• 7 - Failed to Send
		8 - Failed to Send
		• 9 - File Size is Too Small
		• 10 - File Size is Too Large
		• 11 - Sent for Analysis
		• 12 - Analysis Complete
		• 13 - Failure (Network Issue)
		• 14 - Failure (Rate Limit)
		• 15 - Failure (File Too Large)
		• 16 - Failure (File Read Error)
		• 17 - Failure (Internal Library Error)
		• 19 - File Not Sent, Disposition Unavailable
		• 20 - Failure (Cannot Run File)
		• 21 - Failure (Analysis Timeout)
		• 22 - Sent for Analysis
		• 23 - File Not Supported
Archive File Status	uint8	This is always 0.
Threat Score	uint8	A numeric value from 0 to 100 based on the potentially malicious behaviors observed during dynamic analysis.
Action	uint8	The action taken on the file based on the file type. Can have the following values:
		• 1 - Detect
		• 2 - Block
		• 3 - Malware Cloud Lookup
		• 4 - Malware Block
		• 5 - Malware Whitelist
SHA Hash	uint8[32]	SHA-256 hash of the file, in binary format.

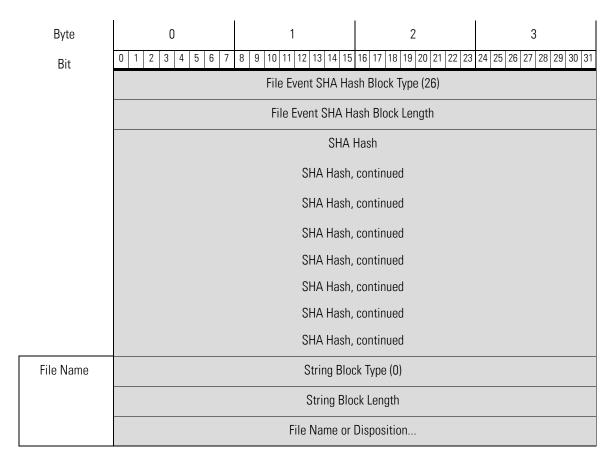
Table B-27 File Event Data Block Fields (continued)

Field	Data Type	Description
File Type ID	uint32	ID number that maps to the file type. The meaning of this field is transmitted in the metadata with this event. See FireAMP File Type Metadata, page 3-35 for more information.
File Name	string	Name of the file.
File Size	uint64	Size of the file in bytes.
Direction	uint8	Value that indicates whether the file was uploaded or downloaded. Can have the following values:
		• 1 - Download
		• 2 - Upload
		Currently the value depends on the protocol (for example, if the connection is HTTP it is a download).
Application ID	uint32	ID number that maps to the application using the file transfer.
User ID	uint32	ID number for the user logged into the destination host, as identified by the system.
URI	string	Uniform Resource Identifier (URI) of the connection.
Signature	string	SHA-256 hash of the file, in string format.
Source Port	uint16	Port number for the source of the connection.
Destination Port	uint16	Port number for the destination of the connection.
Protocol	uint8	IANA protocol number specified by the user. For example:
		• 1 - ICMP
		• 4 - IP
		• 6 - TCP
		• 17 - UDP
		This is currently only TCP.
Access Control Policy UUID	uint8[16]	Unique identifier for the access control policy that triggered the event.
Source Country	uint16	Code for the country of the source host.
Destination Country	uint16	Code for the country of the destination host.
Web Application ID	uint32	The internal identification number for the web application, if applicable.
Client Application ID	uint32	The internal identification number for the client application, if applicable.

### File Event SHA Hash for 5.1.1-5.2.x

The eStreamer service uses the File Event SHA Hash data block to contain metadata of the mapping of the SHA hash of a file to its filename. The block type is 26 in the series 2 list of data blocks. It can be requested if file log events have been requested in the extended requests—event code 111—and either bit 20 is set or metadata is requested with an event version of 4 and an event code of 21.

The following diagram shows the structure of a file event hash data block:



The following table describes the fields in the file event SHA hash data block.

Table B-28 File Event SHA Hash 5.1.1-5.2.x Data Block Fields

Field	Data Type	Description
File Event SHA Hash Block Type	uint32	Initiates a File Event SHA Hash block. This value is always 26.
File Event SHA Hash Block Length	uint32	Total number of bytes in the File Event SHA Hash block, including eight bytes for the File Event SHA Hash block type and length fields, plus the number of bytes of data that follows.
SHA Hash	uint8[32]	The SHA-256 hash of the file in binary format.
String Block Type	uint32	Initiates a String data block containing the descriptive name associated with the file. This value is always 0.

Table B-28 File Event SHA Hash 5.1.1-5.2.x Data Block Fields (continued)

Field	Data Type	Description
String Block Length	uint32	The number of bytes included in the name String data block, including eight bytes for the block type and header fields plus the number of bytes in the Name field.
File Name or Disposition	string	The descriptive name or disposition of the file. If the file is clean, this value is Clean. If the file's disposition is unknown, the value is Neutral. If the file contains malware, the file name is given.

# **Legacy Correlation Event Data Structures**

The following topic describes other legacy correlation (compliance) data structures:

Correlation Event for 5.0 - 5.0.2, page B-124

#### Correlation Event for 5.0 - 5.0.2

Correlation events (called compliance events in pre-5.0 versions) contain information about correlation policy violations. This message uses the standard eStreamer message header and specifies a record type of 112, followed by a correlation data block of type 116. Data block type 116 differs from its predecessor (block type 107) in including additional information about the associated security zone and interface.

You can request 5.0 correlation events from eStreamer only by extended request, for which you request event type code 31 and version code 7 in the Stream Request message (see Submitting Extended Requests, page 2-4 for information about submitting extended requests). You can optionally enable bit 23 in the flags field of the initial event stream request message, to include the extended event header. You can also enable bit 20 in the flags field to include user metadata.

Note that the record structure includes a String block type, which is a block in series 1. For information about series 1 blocks, see Understanding Discovery (Series 1) Blocks, page 4-55.

Byt e	0 1												2					3														
Bit	0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30										30	31																				
	Header Version (1)								Message Type (4)																							
	Message Length																															
	Record Type (112)																															
														R	ес	ord	Ler	gth														
							еS	Stre	am	er S	Ser	ver	Tin	nes	taı	mp (	in e	ever	nts,	, or	lly	if b	it 2	3 is	se	t)						
	Reserved for Future Use (in events, only if bit 23 is set)																															
	Correlation Block Type (116)																															

Byt e	0	1	2	3									
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31									
		Correlation E	Block Length		ı								
		Device ID											
		ı											
		Even	nt ID		ı								
		Polic	cy ID										
		Rule	e ID										
		Prio	rity										
		String Bloo	ck Type (0)		Event Description								
		String Block Length											
		Description Event Type											
		Signat	ure ID		ı								
		Signature G	enerator ID		ı								
		(Trigger) Eve	ent Second		ı								
		(Trigger) Event	: Microsecond		ı								
		Even	nt ID										
		Event Defin	ned Mask										
	Event Impact Flags	IP Protocol	Network	Protocol									
		Sourc	ce IP										
	Source Host Type	Source V	Source OS Fprt UUID	Source OS Fprt UUID									
	Source												
	Source Criticality, cont												

Byt e	0	1	2	3	
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31	
	Source User ID, cont	Source	e Port	Source Server ID	
	Si	ource Server ID, continued	d	Destination IP	
		Destination IP, continued		Dest. Host Type	
	Dest. V	LAN ID	Destination OS F	ingerprint UUID	Dest OS Fingerprint UUID
		Destination OS Fingerp	orint UUID, continued	'	ringerprint dolb
		Destination OS Fingerp	orint UUID, continued		
		Destination OS Fingerp	orint UUID, continued		
	Destination OS Finger	print UUID, continued	Destination	Criticality	
		Dest. U	ser ID		
	Destinat	ion Port	Destination	n Server ID	
	Destination Se	erver ID, cont.	Blocked	Ingress Interface UUID	
		Ingress Interface	UUID, continued		
		Ingress Interface	UUID, continued		
		Ingress Interface	UUID, continued		
	Ingre	ess Interface UUID, contin	ued	Egress Interface UUID	
		Egress Interface l	UUID, continued	•	
		Egress Interface l	UUID, continued		
		Egress Interface l	UUID, continued		
	Egre	ess Interface UUID, continu	ued	Ingress Zone UUID	
		Ingress Zo	one UUID		
		Ingress Zone Ul	JID, continued		
		Ingress Zone Ul	JID, continued		
	Ing	gress Zone UUID, continue	ed	Egress Zone UUID	
		Egress Zo	ne UUID		
		Egress Zone UL	JID, continued		

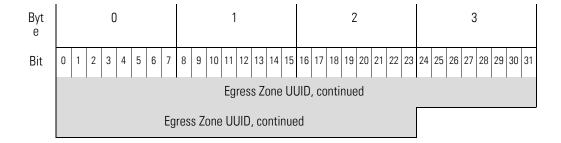


Table B-29 Correlation Event 5.0 - 5.0.2 Data Fields

Field	Data Type	Description
Correlation Block Type	uint32	Indicates a correlation event data block follows. This field always has a value of 107. See Understanding Discovery (Series 1) Blocks, page 4-55.
Correlation Block Length	uint32	Length of the correlation data block, which includes 8 bytes for the correlation block type and length plus the correlation data that follows.
Device ID	uint32	Internal identification number of the managed device or Defense Center that generated the correlation event. A value of zero indicates the Defense Center. You can obtain managed device names by requesting Version 3 metadata. See Managed Device Record Metadata, page 3-30 for more information.
(Correlation) Event Second	uint32	UNIX timestamp indicating the time that the correlation event was generated (in seconds from 01/01/1970).
Event ID	uint32	Correlation event identification number.
Policy ID	uint32	Identification number of the correlation policy that was violated. See Server Record, page 4-14 for information about how to obtain policy identification numbers from the database.
Rule ID	uint32	Identification number of the correlation rule that triggered to violate the policy. See Server Record, page 4-14 for information about how to obtain policy identification numbers from the database.
Priority	uint32	Priority assigned to the event. This is an integer value from 0 to 5.
String Block Type	uint32	Initiates a string data block that contains the correlation violation event description. This value is always set to 0. For more information about string blocks, see String Data Block, page 4-63.
String Block Length	uint32	Number of bytes in the event description string block, which includes four bytes for the string block type and four bytes for the string block length, plus the number of bytes in the description.
Description	string	Description of the correlation event.
Event Type	uint8	Indicates whether the correlation event was triggered by an intrusion, host discovery, or user event:
		• 1 - intrusion
		• 2 - host discovery
		• 3 - user

Table B-29 Correlation Event 5.0 - 5.0.2 Data Fields (continued)

Field	Data Type	Description
Event Device ID	uint32	Identification number of the device that generated the event that triggered the correlation event. You can obtain device name by requesting Version 3 metadata. See Managed Device Record Metadata, page 3-30 for more information.
Signature ID	uint32	If the event was an intrusion event, indicates the rule identification number that corresponds with the event. Otherwise, the value is 0.
Signature Generator ID	uint32	If the event was an intrusion event, indicates the ID number of the FireSIGHT System preprocessor or rules engine that generated the event.
(Trigger) Event Second	uint32	UNIX timestamp indicating the time of the event that triggered the correlation policy rule (in seconds from 01/01/1970).
(Trigger) Event Microsecond	uint32	Microsecond (one millionth of a second) increment that the event was detected.
Event ID	uint32	Identification number of the event generated by the device.
Event Defined Mask	bits[32]	Set bits in this field indicate which of the fields that follow in the message are valid. See Table B-30 on page B-131 for a list of each bit value.

Table B-29 Correlation Event 5.0 - 5.0.2 Data Fields (continued)

Field	Data Type	Description
Event Impact Flags	bits[8]	Impact flag value of the event. The low-order eight bits indicate the impact level. Values are:
		• 0x01 (bit 0) - Source or destination host is in a network monitored by the system.
		• 0x02 (bit 1) - Source or destination host exists in the network map.
		• 0x04 (bit 2) - Source or destination host is running a server on the port in the event (if TCP or UDP) or uses the IP protocol.
		• 0x08 (bit 3) - There is a vulnerability mapped to the operating system of the source or destination host in the event.
		• 0x10 (bit 4) - There is a vulnerability mapped to the server detected in the event.
		• 0x20 (bit 5) - The event caused the managed device to drop the session (used only when the device is running in inline, switched, or routed deployment). Corresponds to blocked status in the FireSIGHT System web interface.
		• 0x40 (bit 6) - The rule that generated this event contains rule metadata setting the impact flag to red (bit 6). The source or destination host is potentially compromised by a virus, trojan, or other piece of malicious software.
		• 0x80 (bit 7) - There is a vulnerability mapped to the client detected in the event.
		The following impact level values map to specific priorities on the Defense Center. An $x$ indicates the value can be 0 or 1:
		• gray (0, unknown): 00x00000
		• red (1, vulnerable): xxxx1xxx, xxx1xxxx, x1xxxxxx, 1xxxxxxx
		• orange (2, potentially vulnerable): 00x00111
		• yellow (3, currently not vulnerable): 00x00011
		• blue (4, unknown target): 00x00001
IP Protocol	uint8	Identifier of the IP protocol associated with the event, if applicable.
Network Protocol	uint16	Network protocol associated with the event, if applicable.
Source IP	uint8[4]	IP address of the source host in the event, in IP address octets.
Source Host	uint8	Source host's type:
Type		• 0 - Host
		• 1 - Router
		• 2 - Bridge
Source VLAN ID	uint16	Source host's VLAN identification number, if applicable.

Table B-29 Correlation Event 5.0 - 5.0.2 Data Fields (continued)

Field	Data Type	Description
Source OS Fingerprint	uint8[16]	A fingerprint ID number that acts a unique identifier for the source host's operating system.
UUID		See Server Record, page 4-14 for information about obtaining the values that map to the fingerprint IDs.
Source	uint16	User-defined criticality value for the source host:
Criticality		• 0 - None
		• 1 - Low
		• 2 - Medium
		• 3 - High
Source User ID	uint32	Identification number for the user logged into the source host, as identified by the system.
Source Port	uint16	Source port in the event.
Source Server ID	uint32	Identification number for the server running on the source host.
Destination IP Address	uint8[4]	IP address of the destination host associated with the policy violation (if applicable). This value will be 0 if there is no destination IP address.
Destination	uint8	Destination host's type:
Host Type		• 0 - Host
		• 1 - Router
		• 2 - Bridge
Destination VLAN ID	uint16	Destination host's VLAN identification number, if applicable.
Destination OS Fingerprint	uint8[16]	A fingerprint ID number that acts as a unique identifier for the destination host's operating system.
UUID		See Server Record, page 4-14 for information about obtaining the values that map to the fingerprint IDs.
Destination	uint16	User-defined criticality value for the destination host:
Criticality		• 0 - None
		• 1 - Low
		• 2 - Medium
		• 3 - High
Destination User ID	uint32	Identification number for the user logged into the destination host, as identified by the system.
Destination Port	uint16	Destination port in the event.
Destination Service ID	uint32	Identification number for the server running on the source host.

Table B-29 Correlation Event 5.0 - 5.0.2 Data Fields (continued)

Field	Data Type	Description
Blocked	uint8	Value indicating what happened to the packet that triggered the intrusion event.
		• 0 - Intrusion event not dropped
		• 1 - Intrusion event was dropped (drop when deployment is inline, switched, or routed)
		• 2 - The packet that triggered the event would have been dropped, if the intrusion policy had been applied to a device in inline, switched, or routed deployment.
Ingress Interface UUID	uint8[16]	An interface ID that acts as the unique identifier for the ingress interface associated with correlation event.
Egress Interface UUID	uint8[16]	An interface ID that acts as the unique identifier for the egress interface associated with correlation event.
Ingress Zone UUID	uint8[16]	A zone ID that acts as the unique identifier for the ingress security zone associated with correlation event.
Egress Zone UUID	uint8[16]	A zone ID that acts as the unique identifier for the egress security zone associated with correlation event.

The following table describes each Event Defined Mask value.

Table B-30 Event Defined Values

Description	Mask Value
Event Impact Flags	0x0000001
IP Protocol	0x00000002
Network Protocol	0x0000004
Source IP	0x00000008
Source Host Type	0x0000010
Source VLAN ID	0x00000020
Source Fingerprint ID	0x00000040
Source Criticality	0x00000080
Source Port	0x00000100
Source Server	0x00000200
Destination IP	0x00000400
Destination Host Type	0x00000800
Destination VLAN ID	0x00001000
Destination Fingerprint ID	0x00002000
Destination Criticality	0x00004000
Destination Port	0x00008000
Destination Server	0x00010000

Table B-30 Event Defined Values (continued)

Description	Mask Value
Source User	0x00020000
Destination User	0x00040000

### **Legacy Host Data Structures**

To request these structures, you must use a Host Request Message. To request a legacy structure, the Host Request Message must use an older format. See Host Request Message Format, page 2-24 for more information.

The following topics describe legacy host data structures, including both host profile and full host profile structures:

- Full Host Profile Data Block 5.0 5.0.2, page B-132
- Full Host Profile Data Block 5.1.1, page B-141
- Full Host Profile Data Block 5.2.x, page B-150
- Host Profile Data Block for 5.1.x, page B-162
- IP Range Specification Data Block for 5.0 5.1.1.x, page B-168

### Full Host Profile Data Block 5.0 - 5.0.2

The Full Host Profile data block for version 5.0 - 5.0.2 contains a full set of data describing one host. It has the format shown in the graphic below and explained in the following table. Note that, except for List data blocks, the graphic does not show the fields of the encapsulated data blocks. These encapsulated data blocks are described separately in Understanding Discovery & Connection Data Structures, page 4-1. The Full Host Profile data block a block type value of 111.



An asterisk(\*) next to a block name in the following diagram indicates that multiple instances of the data block may occur.

Byte				0	)						1			2					3												
Bit	0	1	2	3	4	4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31																									
											Fı	ull I	Hos	st Pr	ofil	le I	Data	BI	locl	k (1	11)	)									
			Data Block Length																												
															IP A	٩da	dress	;													
		Hops Generic List Block Type (31)																													
		Generic List Block Type, continued Generic List Block Length																													

Byte	0							1							2									3								
Bit	0 1	2	3 4	5 6	; 7	7	8 9	)	10	11	12	13	14	15	5 1	6 17	,	18	19	2	0 21	2	2 2	23	24	25	26	27	28	29	30	31
OS Derived Fingerprints		Generic List Block Length, continued  Operating System Fingerprint Block Type (130)*																														
	OS I	Fing pe (	erprir 130)*	rprint Block Operating System Fingerprint Block Length 30)*, con't																												
			erprir gth, c		ck			Operating System Derived Fingerprint Data																								
										G	ene	erio	c Lis	st l	Blo	ck T	yŗ	эe	(31	)												
											Ger	ner	ic L	ist	BI	ock	Le	eng	jth													
Server Fingerprints							Оре	ra	ting	g S	Syst	ten	n Fii	าg	erp	rint	В	loc	k ¯	Ту	pe (	13	0)*									
i ingorprints							0	pe	rat	in	g S	yst	em	Fii	nge	rpri	int	t B	loc	k	Len	gtl	1									
							0	oe	rati	'nį	g Sy	/st	em :	Se	rve	r Fii	ทยู	jer	pri	nt	Dat	ta.										
										G	ene	erio	c Lis	st l	Blo	ck T	yŗ	Эе	(31	)												
			Generic List Block Length																													
Client Fingerprints						Operating System Fingerprint Block Type (130)*																										
							Operating System Fingerprint Block Length																									
			Operating System Client Fingerprint Data																													
						Generic List Block Type (31)																										
					Generic List Block Length																											
VDB Native Fingerprints 1						Operating System Fingerprint Block Type (130)*																										
			Operating System Fingerprint Block Length																													
		Operating System VDB Fingerprint Data																														
										G	ene	erio	c Lis	st l	Blo	ck T	Υļ	е	(31	)												
											Ger	ner	ic L	ist	: BI	ock	Le	eng	jth													
VDB Native Fingerprints 2		Operating System Fingerprint Block Type (130)*																														
							0	pe	rat	in	g S	yst	em	Fii	nge	rpri	int	t B	loc	k	Len	gtl	1									
							(	)pe	era				tem								Data	a										
		Generic List Block Type (31)																														
											Ger	ner	ic L	ist	BI	ock	Le	enç	jth													

Byte	0	1	2	3											
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31											
User Fingerprints		Operating System Fingerprint Block Type (130)*													
ringerprints	Operating System Fingerprint Block Length														
		Operating System Us	er Fingerprint Data												
		Generic List Block Type (31)													
		Generic List Block Length													
Scan Fingerprints		Operating System Fingerprint Block Type (130)*													
Tingerprints		Operating System Fin	gerprint Block Length												
		Operating System Sca	an Fingerprint Data												
		Generic List B	lock Type (31)												
		Generic List I	Block Length												
Application Fingerprints		Operating System Finge	rprint Block Type (130)*												
Tingorprints		Operating System Fin	gerprint Block Length												
		Operating System Applic	pplication Fingerprint Data												
		Generic List B	lock Type (31)												
		Generic List I	Block Length												
Conflict Fingerprints		Operating System Finge	rprint Block Type (130)*												
- mgorprinte		Operating System Fin	gerprint Block Length												
		Operating System Conf													
(TCP) Full Server Data		List Block	Гуре (11)												
Corvor Bata	List Block Length														
		(TCP) Full Server D	lata Blocks (104)*												
(UDP) Full Server Data		List Block	Type (11)												
		List Block Length													
		(UDP) Full Server D	Pata Blocks (104)*												

Byte	0	1	2	3						
Bit	0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 31									
Network Protocol Data		List Block Type (11)								
Protocor Data		List Bloc	k Length							
		(Network) Protoco	l Data Blocks (4)*							
Transport Protocol Data		List Block	Type (11)							
1 Totogor Bata		List Bloc	k Length							
		(Transport) Protoco	ol Data Blocks (4)*							
MAC Address Data		List Block	Type (11)							
		List Bloc	k Length							
		Host MAC Address	B Data Blocks (95)*							
		Last	Seen							
		Host	Туре							
	Business	Criticality	VLA	N ID						
	VLAN Type	VLAN Priority	Generic List B	Block Type (31)						
Host Client Data	Generic List Block	k Type, continued	Generic List	Block Length						
	Generic List Block	Length, continued	Full Host Client Applica	ation Data Blocks (112)*						
NetBIOS Name		String Bloo	ck Type (0)							
		String Blo	ck Length							
	NetBIOS Name String									
Notes Data	String Block Type (0)									
	String Block Length									
	Notes String									
(VDB) Host Vulns	Generic List Block Type (31)									
		Generic List Block Length								
		(VDB) Host Vulnerabil	lity Data Blocks (85)*							

Byte	0	1	2	3								
Bit	0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 24											
3rd Pty/VDB) Host Vulns		Generic List Block Type (31)										
		Generic List E	Block Length									
	(T	hird Party/VDB) Host Vuln	nerability Data Blocks (85)	*								
3rd Pty Scan Host Vulns		Generic List Bl	lock Type (31)									
Troot vario		Generic List E	Block Length									
	(Third Party S	Scan) Host Vulnerability Da	ata Blocks with Original V	/uln IDs (85)*								
Attribute Value Data		List Block Type (11)										
Talas Bata	List Block Length											
		Attribute Value	Data Blocks *									

The following table describes the components of the Full Host Profile for 5.0 - 5.0.2 record.

Table B-31 Full Host Profile Record 5.0 - 5.0.2 Fields

Field	Data Type	Description
IP Address	uint8[4]	IP address of the host, in IP address octets.
Hops	uint8	Number of network hops from the host to the device.
Generic List Block Type	uint32	Initiates a Generic List data block comprising Operating System Fingerprint data blocks conveying fingerprint data derived from the existing fingerprints for the host. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Operating System Fingerprint data blocks.
Operating System Derived Fingerprint Data Blocks *	variable	Operating System Fingerprint data blocks containing information about the operating system on a host derived from the existing fingerprints for the host. See Operating System Fingerprint Data Block 5.1+, page 4-142 for a description of this data block.
Generic List Block Type	uint32	Initiates a Generic List data block comprising Operating System Fingerprint data blocks conveying fingerprint data identified using a server fingerprint. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Operating System Fingerprint data blocks.

Table B-31 Full Host Profile Record 5.0 - 5.0.2 Fields (continued)

Field	Data Type	Description	
Operating System Fingerprint (Server Fingerprint) Data Blocks *	variable	Operating System Fingerprint data blocks containing information about the operating system on a host identified using a server fingerprint. See Operating System Fingerprint Data Block 5.1+, page 4-142 for a description of this data block.	
Generic List Block Type	uint32	Initiates a Generic List data block comprising Operating System Fingerprint data blocks conveying fingerprint data identified using a client fingerprint. This value is always 31.	
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Operating System Fingerprint data blocks.	
Operating System Fingerprint (Client Fingerprint) Data Blocks *	variable	Operating System Fingerprint data blocks containing information about the operating system on a host identified using a client fingerprint. See Operating System Fingerprint Data Block 5.1+, page 4-142 for a description of this data block.	
Generic List Block Type	uint32	Initiates a Generic List data block comprising Operating System Fingerprint data blocks conveying fingerprint data identified using a Cisco VDB fingerprint. This value is always 31.	
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Operating System Fingerprint data blocks.	
Operating System Fingerprint (VDB) Native Fingerprint 1) Data Blocks *	variable	Operating System Fingerprint data blocks containing information about the operating system on a host identified using the fingerprints in the Cisco vulnerability database (VDB). See Operating System Fingerprint Data Block 5.1+, page 4-142 for a description of this data block.	
Generic List Block Type	uint32	Initiates a Generic List data block comprising Operating System Fingerprint data blocks conveying fingerprint data identified using a Cisco VDB fingerprint. This value is always 31.	
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Operating System Fingerprint data blocks.	
Operating System Fingerprint (VDB) Native Fingerprint 2) Data Blocks *	variable	Operating System Fingerprint data blocks containing information about the operating system on a host identified using the fingerprints in the Cisco vulnerability database (VDB). See Operating System Fingerprint Data Block 5.1+, page 4-142 for a description of this data block.	
Generic List Block Type	uint32	Initiates a Generic List data block comprising Operating System Fingerprint data blocks conveying fingerprint data added by a user. This value is always 31.	

Table B-31 Full Host Profile Record 5.0 - 5.0.2 Fields (continued)

Field	Data Type	Description	
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Operating System Fingerprint data blocks.	
Operating System Fingerprint (User Fingerprint) Data Blocks *	variable	Operating System Fingerprint data blocks containing information about the operating system on a host added by a user. See Operating System Fingerprint Data Block 5.1+, page 4-142 for a description of this data block.	
Generic List Block Type	uint32	Initiates a Generic List data block comprising Operating System Fingerprint data blocks conveying fingerprint data added by a vulnerability scanner. This value is always 31.	
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Operating System Fingerprint data blocks.	
Operating System Fingerprint (Scan Fingerprint) Data Blocks *	variable	Operating System Fingerprint data blocks containing information about the operating system on a host added by a vulnerability scanner. See Operating System Fingerprint Data Block 5.1+, page 4-142 for a description of this data block.	
Generic List Block Type	uint32	Initiates a Generic List data block comprising Operating System Fingerprint data blocks conveying fingerprint data added by an application. This value is always 31.	
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Operating System Fingerprint data blocks.	
Operating System Fingerprint (Application Fingerprint) Data Blocks *	variable	Operating System Fingerprint data blocks containing information about the operating system on a host added by an application. See Operating System Fingerprint Data Block 5.1+, page 4-142 for a description of this data block.	
Generic List Block Type	uint32	Initiates a Generic List data block comprising Operating System Fingerprint data blocks conveying fingerprint data selected through fingerprint conflict resolution. This value is always 31.	
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Operating System Fingerprint data blocks.	
Operating System Fingerprint (Conflict Fingerprint) Data Blocks *	variable	Operating System Fingerprint data blocks containing information about the operating system on a host selected through fingerprint conflict resolution. See Operating System Fingerprint Data Block 5.1+, page 4-142 for a description of this data block.	
List Block Type	uint32	Initiates a List data block comprising Full Server data blocks conveying TCP service data. This value is always 11.	

Table B-31 Full Host Profile Record 5.0 - 5.0.2 Fields (continued)

Field	Data Type	Description	
List Block Length	uint32	Number of bytes in the list. This number includes the eight bytes of the list block type and length fields, plus the length of all encapsulated Full Server data blocks.	
(TCP) Full Server Data Blocks *	variable	List of Full Server data blocks conveying data about the TCP services on the host. See Full Host Server Data Block 4.10.0+, page 4-123 for a description of this data block.	
List Block Type	uint32	Initiates a List data block comprising Full Server data blocks conveying UDP service data. This value is always 11.	
List Block Length	uint32	Number of bytes in the list. This number includes the eight bytes of the list block type and length fields, plus the length of all encapsulated Full Server data blocks.	
(UDP) Full Server Data Blocks *	variable	List of Full Server data blocks conveying data about the UDP sub-servers on the host. See Full Host Server Data Block 4.10.0+, page 4-123 for a description of this data block.	
List Block Type	uint32	Initiates a List data block comprising Protocol data blocks conveying network protocol data. This value is always 11.	
List Block Length	uint32	Number of bytes in the list. This number includes the eight bytes of the list block type and length fields, plus the length of all encapsulated Protocol data blocks.	
(Network) Protocol Data Blocks *	variable	List of Protocol data blocks conveying data about the network protocols on the host. See Protocol Data Block, page 4-68 for a description of this data block.	
List Block Type	uint32	Initiates a List data block comprising Protocol data blocks conveying transport protocol data. This value is always 11.	
List Block Length	uint32	Number of bytes in the list. This number includes the eight bytes of the list block type and length fields, plus the length of all encapsulated Protocol data blocks.	
(Transport) Protocol Data Blocks *	variable	List of Protocol data blocks conveying data about the transport protocols on the host. See Protocol Data Block, page 4-68 for a description of this data block.	
List Block Type	uint32	Initiates a List data block containing Host MAC Address data blocks. This value is always 11.	
List Block Length	uint32	Number of bytes in the list, including the list header and all encapsulated Host MAC Address data blocks.	
Host MAC Address Data Blocks *	variable	List of Host MAC Address data blocks. See Host MAC Address 4.9+, page 4-109 for a description of this data block.	
Last Seen	uint32	UNIX timestamp that represents the last time the system detected host activity.	

Table B-31 Full Host Profile Record 5.0 - 5.0.2 Fields (continued)

Field	Data Type	Description	
Host Type	uint32	Indicates host type. Values include:	
		• 0 - host	
		• 1 - router	
		• 2 - bridge	
		• 3 - NAT (network address translation device)	
_		• 4 - LB (load balancer)	
Business Criticality	uint16	Indicates criticality of host to business.	
VLAN ID	uint16	VLAN identification number that indicates which VLAN the host is a member of.	
VLAN Type	uint8	Type of packet encapsulated in the VLAN tag.	
VLAN Priority	uint8	Priority value included in the VLAN tag.	
Generic List Block Type	uint32	Initiates a Generic List data block comprising Host Vulnerability data blocks conveying Client Application data. This value is always 31.	
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Client Application data blocks.	
Full Host Client Application Data Blocks *	variable	List of Client Application data blocks. See Full Host Client Application Data Block 5.0+, page 4-137 for a description of this data block.	
String Block Type	uint32	Initiates a String data block for the host NetBIOS name. This value is always 0.	
String Block Length	uint32	Number of bytes in the String data block, including eight bytes for the string block type and length fields, plus the number of bytes in the NetBIOS name string.	
NetBIOS Name	string	Host NetBIOS name string.	
String Block Type	uint32	Initiates a String data block for host notes. This value is always 0.	
String Block Length	uint32	Number of bytes in the notes String data block, including eight bytes for the string block type and length fields, plus the number of bytes in the notes string.	
Notes	string	Contains the contents of the Notes host attribute for the host.	
Generic List Block Type	uint32	Initiates a Generic List data block comprising Host Vulnerability data blocks conveying VDB vulnerability data. This value is always 31.	
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated data blocks.	
(VDB) Host Vulnerability Data Blocks *	variable	List of Host Vulnerability data blocks for vulnerabilities identified in the Cisco vulnerability database (VDB). See Host Vulnerability Data Block 4.9.0+, page 4-106 for a description of this data block.	
Generic List Block Type	uint32	Initiates a Generic List data block comprising Host Vulnerability data blocks conveying third-party scan vulnerability data. This value is always 31.	

Field	Data Type	Description	
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated data blocks.	
(Third Party/VDB) Host Vulnerability Data Blocks *	variable	Host Vulnerability data blocks sourced from a third party scanner and containing information about host vulnerabilities cataloged in the Cisco vulnerability database (VDB). See Host Vulnerability Data Block 4.9.0+, page 4-106 for a description of this data block.	
Generic List Block Type	uint32	Initiates a Generic List data block comprising Host Vulnerability data blocks conveying third party scan vulnerability data. This value is always 31.	
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated data blocks.	
(Third Party Scan) Host Vulnerability Data Blocks *	variable	Host Vulnerability data blocks sourced from a third party scanner. Note that the host vulnerability IDs for these data blocks are the third party scanner IDs, not Cisco-detected IDs. See Host Vulnerability Data Block 4.9.0+, page 4-106 for a description of this data block.	

Initiates a List data block comprising Attribute Value data blocks

Number of bytes in the List data block, including the list header and

List of Attribute Value data blocks. See Attribute Value Data Block,

page 4-76 for a description of the data blocks in this list.

conveying attribute data. This value is always 11.

Table B-31 Full Host Profile Record 5.0 - 5.0.2 Fields (continued)

### **Full Host Profile Data Block 5.1.1**

List Block Type

Attribute Value

Data Blocks \*

List Block

Length

uint32

uint32

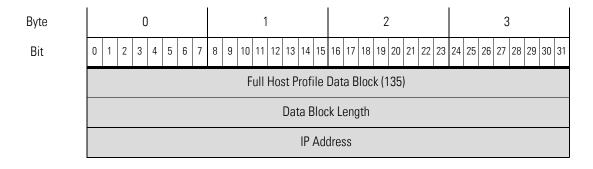
variable

The Full Host Profile data block for version 5.1.1 contains a full set of data describing one host. It has the format shown in the graphic below and explained in the following table. Note that, except for List data blocks, the graphic does not show the fields of the encapsulated data blocks. These encapsulated data blocks are described separately in Understanding Discovery & Connection Data Structures, page 4-1. The Full Host Profile data block a block type value of 135. It deprecates data block 111.

all encapsulated data blocks.



An asterisk(\*) next to a block name in the following diagram indicates that multiple instances of the data block may occur.



Byte	0	1 2	3		
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15 16 17 18 19	20 21 22 23 24 25 26 27 28 29 30 31		
	Hops	Generic List Block Type (31)			
	Generic List Block Type, continued	Generic List Block Length			
OS Derived Fingerprints	Generic List Block Length, continued	Operating System Fingerprint Block Type (130)*			
	OS Fingerprint Block Type (130)*, con't	Operating System Fingerprint Block Length			
	OS Fingerprint Block Length, con't	Operating System Derived Fingerprint Data			
	Generic List Block Type (31)				
	Generic List Block Length				
Server Fingerprints	ype (130)*				
Tingorprinto	Operating System Fingerprint Block Length				
	Operating System Server Fingerprint Data				
	Generic List Block Type (31)				
	Generic List Block Length				
Client Fingerprints	Operating System Fingerprint Block Type (130)*				
go.pc		Operating System Fingerprint Block Length			
	Operating System Client Fingerprint Data				
	Generic List Block Type (31)				
	Generic List Block Length				
VDB Native Fingerprints 1	Operating System Fingerprint Block Type (130)*				
Tingorphine	Operating System Fingerprint Block Length				
	Operating System VDB Fingerprint Data				
	Generic List Block Type (31)				
	Generic List Block Length				

Byte	0 1 2 3									
Bit	0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31									
VDB Native Fingerprints 2	Operating System Fingerprint Block Type (130)*									
ringerprints 2	Operating System Fingerprint Block Length									
	Operating System VDB Fingerprint Data									
	Generic List Block Type (31)									
	Generic List Block Length									
User Fingerprints	Operating System Fingerprint Block Type (130)*									
Tingorprinte	Operating System Fingerprint Block Length									
	Operating System User Fingerprint Data									
	Generic List Block Type (31)									
	Generic List Block Length									
Scan Fingerprints	Operating System Fingerprint Block Type (130)*									
3.1	Operating System Fingerprint Block Length									
	Operating System Scan Fingerprint Data									
	Generic List Block Type (31)									
_	Generic List Block Length									
Application Fingerprints	Operating System Fingerprint Block Type (130)*									
	Operating System Fingerprint Block Length									
	Operating System Application Fingerprint Data									
	Generic List Block Type (31)									
	Generic List Block Length									
Conflict Fingerprints	Operating System Fingerprint Block Type (130)*									
	Generic List Block Length  Operating System Fingerprint Block Length  Operating System Fingerprint Block Length  Operating System User Fingerprint Data  Generic List Block Type (31)  Generic List Block Length  Operating System Fingerprint Block Type (130)*  Operating System Fingerprint Block Length  Operating System Fingerprint Data  Generic List Block Type (31)  Generic List Block Type (31)  Generic List Block Type (130)*  Operating System Fingerprint Block Length  Operating System Fingerprint Block Length  Operating System Application Fingerprint Data  Generic List Block Type (31)  Generic List Block Type (31)  Generic List Block Type (31)  Ceneric List Block Type (31)  Ceneric List Block Type (11)  List Block Length  Operating System Fingerprint Block Length  Operating System Fingerprint Block Length  Operating System Fingerprint Data  List Block Type (11)  List Block Length									
(TCP) Full Server Data	· ·									
	(TCP) Full Server Data Blocks (104)*									

Byte	0	1	2	3											
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	5 16 17 18 19 20 21 22 23	3 24 25 26 27 28 29 30 31											
(UDP) Full Server Data		List Bloc	k Type (11)												
Server Data		List Blo	ck Length												
		(UDP) Full Server	Data Blocks (104)*												
Network Protocol Data		List Bloc	k Type (11)												
110todor Butu	List Block Length														
		ol Data Blocks (4)*	s (4)*												
Transport Protocol Data	List Block Type (11)														
		List Blo	ck Length												
	(Transport) Protocol Data Blocks (4)*														
MAC Address Data		List Bloc	k Type (11)												
	List Block Length														
		Host MAC Addres	ss Data Blocks (95)*												
		Last	Seen												
		Hos	t Type												
	Business	Criticality	VLA	N ID											
	VLAN Type	VLAN Priority	Generic List E	Block Type (31)											
Host Client Data	Generic List Bloc	k Type, continued	Generic List	Block Length											
	Generic List Block	Length, continued	Full Host Client Applica	ation Data Blocks (112)*											
NetBIOS Name		String Blo	ock Type (0)												
	String Block Length														
		NetBIOS N	ame String												
Notes Data		String Blo	ock Type (0)												
		String Blo	ock Length												
		Notes	String												

Byte	0	1	2	3										
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31										
(VDB) Host Vulns		Generic List B	lock Type (31)											
vuillo	Generic List Block Length													
	(VDB) Host Vulnerability Data Blocks (85)*  Generic List Block Type (31)													
3rd Pty/VDB) Host Vulns		Generic List B	lock Type (31)											
Tiode valid		Generic List Block Length												
	(T	hird Party/VDB) Host Vulr	nerability Data Blocks (85)	)*										
3rd Pty Scan Host Vulns		Generic List B	lock Type (31)											
		Generic List	Block Length											
	(Third Party S	can) Host Vulnerability D	ata Blocks with Original \	/uln IDs (85)*										
Attribute Value Data		List Block	Type (11)											
		List Bloc	k Length											
		Attribute Value	e Data Blocks *											
	Mobile	Jailbroken	VLAN Presence											

The following table describes the components of the Full Host Profile for 5.1.1 record.

Table B-32 Full Host Profile Record 5.1.1 Fields

Field	Data Type	Description
IP Address	uint8[4]	IP address of the host, in IP address octets.
Hops	uint8	Number of network hops from the host to the device.
Generic List Block Type	uint32	Initiates a Generic List data block comprising Operating System Fingerprint data blocks conveying fingerprint data derived from the existing fingerprints for the host. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Operating System Fingerprint data blocks.
Operating System Derived Fingerprint Data Blocks *	variable	Operating System Fingerprint data blocks containing information about the operating system on a host derived from the existing fingerprints for the host. See Operating System Fingerprint Data Block 5.1+, page 4-142 for a description of this data block.
Generic List Block Type	uint32	Initiates a Generic List data block comprising Operating System Fingerprint data blocks conveying fingerprint data identified using a server fingerprint. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Operating System Fingerprint data blocks.

Table B-32 Full Host Profile Record 5.1.1 Fields (continued)

Field	Data Type	Description
Operating System Fingerprint (Server Fingerprint) Data Blocks *	variable	Operating System Fingerprint data blocks containing information about the operating system on a host identified using a server fingerprint. See Operating System Fingerprint Data Block 5.1+, page 4-142 for a description of this data block.
Generic List Block Type	uint32	Initiates a Generic List data block comprising Operating System Fingerprint data blocks conveying fingerprint data identified using a client fingerprint. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Operating System Fingerprint data blocks.
Operating System Fingerprint (Client Fingerprint) Data Blocks *	variable	Operating System Fingerprint data blocks containing information about the operating system on a host identified using a client fingerprint. See Operating System Fingerprint Data Block 5.1+, page 4-142 for a description of this data block.
Generic List Block Type	uint32	Initiates a Generic List data block comprising Operating System Fingerprint data blocks conveying fingerprint data identified using a Cisco VDB fingerprint. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Operating System Fingerprint data blocks.
Operating System Fingerprint (VDB) Native Fingerprint 1) Data Blocks *	variable	Operating System Fingerprint data blocks containing information about the operating system on a host identified using the fingerprints in the Cisco vulnerability database (VDB). See Operating System Fingerprint Data Block 5.1+, page 4-142 for a description of this data block.
Generic List Block Type	uint32	Initiates a Generic List data block comprising Operating System Fingerprint data blocks conveying fingerprint data identified using a Cisco VDB fingerprint. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Operating System Fingerprint data blocks.
Operating System Fingerprint (VDB) Native Fingerprint 2) Data Blocks *	variable	Operating System Fingerprint data blocks containing information about the operating system on a host identified using the fingerprints in the Cisco vulnerability database (VDB). See Operating System Fingerprint Data Block 5.1+, page 4-142 for a description of this data block.
Generic List Block Type	uint32	Initiates a Generic List data block comprising Operating System Fingerprint data blocks conveying fingerprint data added by a user. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Operating System Fingerprint data blocks.

Table B-32 Full Host Profile Record 5.1.1 Fields (continued)

Field	Data Type	Description
Operating System Fingerprint (User Fingerprint) Data Blocks *	variable	Operating System Fingerprint data blocks containing information about the operating system on a host added by a user. See Operating System Fingerprint Data Block 5.1+, page 4-142 for a description of this data block.
Generic List Block Type	uint32	Initiates a Generic List data block comprising Operating System Fingerprint data blocks conveying fingerprint data added by a vulnerability scanner. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Operating System Fingerprint data blocks.
Operating System Fingerprint (Scan Fingerprint) Data Blocks *	variable	Operating System Fingerprint data blocks containing information about the operating system on a host added by a vulnerability scanner. See Operating System Fingerprint Data Block 5.1+, page 4-142 for a description of this data block.
Generic List Block Type	uint32	Initiates a Generic List data block comprising Operating System Fingerprint data blocks conveying fingerprint data added by an application. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Operating System Fingerprint data blocks.
Operating System Fingerprint (Application Fingerprint) Data Blocks *	variable	Operating System Fingerprint data blocks containing information about the operating system on a host added by an application. See Operating System Fingerprint Data Block 5.1+, page 4-142 for a description of this data block.
Generic List Block Type	uint32	Initiates a Generic List data block comprising Operating System Fingerprint data blocks conveying fingerprint data selected through fingerprint conflict resolution. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Operating System Fingerprint data blocks.
Operating System Fingerprint (Conflict Fingerprint) Data Blocks *	variable	Operating System Fingerprint data blocks containing information about the operating system on a host selected through fingerprint conflict resolution. See Operating System Fingerprint Data Block 5.1+, page 4-142 for a description of this data block.
List Block Type	uint32	Initiates a List data block comprising Full Server data blocks conveying TCP service data. This value is always 11.
List Block Length	uint32	Number of bytes in the list. This number includes the eight bytes of the list block type and length fields, plus the length of all encapsulated Full Server data blocks.
(TCP) Full Server Data Blocks *	variable	List of Full Server data blocks conveying data about the TCP services on the host. See Full Host Server Data Block 4.10.0+, page 4-123 for a description of this data block.

Table B-32 Full Host Profile Record 5.1.1 Fields (continued)

Field	Data Type	Description
List Block Type	uint32	Initiates a List data block comprising Full Server data blocks conveying UDP service data. This value is always 11.
List Block Length	uint32	Number of bytes in the list. This number includes the eight bytes of the list block type and length fields, plus the length of all encapsulated Full Server data blocks.
(UDP) Full Server Data Blocks *	variable	List of Full Server data blocks conveying data about the UDP sub-servers on the host. See Full Host Server Data Block 4.10.0+, page 4-123 for a description of this data block.
List Block Type	uint32	Initiates a List data block comprising Protocol data blocks conveying network protocol data. This value is always 11.
List Block Length	uint32	Number of bytes in the list. This number includes the eight bytes of the list block type and length fields, plus the length of all encapsulated Protocol data blocks.
(Network) Protocol Data Blocks *	variable	List of Protocol data blocks conveying data about the network protocols on the host. See Protocol Data Block, page 4-68 for a description of this data block.
List Block Type	uint32	Initiates a List data block comprising Protocol data blocks conveying transport protocol data. This value is always 11.
List Block Length	uint32	Number of bytes in the list. This number includes the eight bytes of the list block type and length fields, plus the length of all encapsulated Protocol data blocks.
(Transport) Protocol Data Blocks *	variable	List of Protocol data blocks conveying data about the transport protocols on the host. See Protocol Data Block, page 4-68 for a description of this data block.
List Block Type	uint32	Initiates a List data block containing Host MAC Address data blocks. This value is always 11.
List Block Length	uint32	Number of bytes in the list, including the list header and all encapsulated Host MAC Address data blocks.
Host MAC Address Data Blocks *	variable	List of Host MAC Address data blocks. See Host MAC Address 4.9+, page 4-109 for a description of this data block.
Last Seen	uint32	UNIX timestamp that represents the last time the system detected host activity.
Host Type	uint32	Indicates host type. Values include:  • 0 - host  • 1 - router  • 2 - bridge  • 3 - NAT (network address translation device)  • 4 - LB (load balancer)
Business Criticality	uint16	Indicates criticality of host to business.

Table B-32 Full Host Profile Record 5.1.1 Fields (continued)

Field	Data Type	Description
VLAN ID	uint16	VLAN identification number that indicates which VLAN the host is a member of.
VLAN Type	uint8	Type of packet encapsulated in the VLAN tag.
VLAN Priority	uint8	Priority value included in the VLAN tag.
Generic List Block Type	uint32	Initiates a Generic List data block comprising Host Vulnerability data blocks conveying Client Application data. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Client Application data blocks.
Full Host Client Application Data Blocks *	variable	List of Client Application data blocks. See Full Host Client Application Data Block 5.0+, page 4-137 for a description of this data block.
String Block Type	uint32	Initiates a String data block for the host NetBIOS name. This value is always 0.
String Block Length	uint32	Number of bytes in the String data block, including eight bytes for the string block type and length fields, plus the number of bytes in the NetBIOS name string.
NetBIOS Name	string	Host NetBIOS name string.
String Block Type	uint32	Initiates a String data block for host notes. This value is always 0.
String Block Length	uint32	Number of bytes in the notes String data block, including eight bytes for the string block type and length fields, plus the number of bytes in the notes string.
Notes	string	Contains the contents of the Notes host attribute for the host.
Generic List Block Type	uint32	Initiates a Generic List data block comprising Host Vulnerability data blocks conveying VDB vulnerability data. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated data blocks.
(VDB) Host Vulnerability Data Blocks *	variable	List of Host Vulnerability data blocks for vulnerabilities identified in the Cisco vulnerability database (VDB). See Host Vulnerability Data Block 4.9.0+, page 4-106 for a description of this data block.
Generic List Block Type	uint32	Initiates a Generic List data block comprising Host Vulnerability data blocks conveying third-party scan vulnerability data. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated data blocks.
(Third Party/VDB) Host Vulnerability Data Blocks *	variable	Host Vulnerability data blocks sourced from a third party scanner and containing information about host vulnerabilities cataloged in the Cisco vulnerability database (VDB). See Host Vulnerability Data Block 4.9.0+, page 4-106 for a description of this data block.
Generic List Block Type	uint32	Initiates a Generic List data block comprising Host Vulnerability data blocks conveying third party scan vulnerability data. This value is always 31.

Table B-32 Full Host Profile Record 5.1.1 Fields (continued)

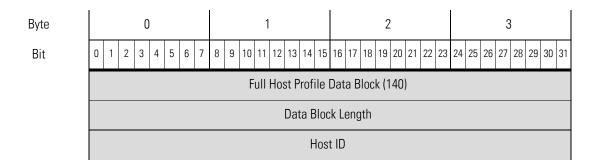
Field	Data Type	Description
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated data blocks.
(Third Party Scan) Host Vulnerability Data Blocks *	variable	Host Vulnerability data blocks sourced from a third party scanner. Note that the host vulnerability IDs for these data blocks are the third party scanner IDs, not Cisco-detected IDs. See Host Vulnerability Data Block 4.9.0+, page 4-106 for a description of this data block.
List Block Type	uint32	Initiates a List data block comprising Attribute Value data blocks conveying attribute data. This value is always 11.
List Block Length	uint32	Number of bytes in the List data block, including the list header and all encapsulated data blocks.
Attribute Value Data Blocks *	variable	List of Attribute Value data blocks. See Attribute Value Data Block, page 4-76 for a description of the data blocks in this list.
Mobile	uint8	A true-false flag indicating whether the operating system is running on a mobile device.
Jailbroken	uint8	A true-false flag indicating whether the mobile device operating system is jailbroken.
VLAN Presence	uint8	Indicates whether a VLAN is present:
		• 0 - Yes
		• 1 - No

## **Full Host Profile Data Block 5.2.x**

The Full Host Profile data block for version 5.2.x contains a full set of data describing one host. It has the format shown in the graphic below and explained in the following table. Note that, except for List data blocks, the graphic does not show the fields of the encapsulated data blocks. These encapsulated data blocks are described separately in Understanding Discovery & Connection Data Structures, page 4-1. The Full Host Profile data block a block type value of 140. It supersedes the prior version, which has a block type of 135.



An asterisk (\*) next to a block name in the following diagram indicates that multiple instances of the data block may occur.



Byte	0	1	2	3											
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	5 16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31											
		Host ID,	continued												
		Host ID,	continued												
		Host ID,	continued												
IP Addresses		List Block	(Type (11)												
		List Bloo	ck Length												
		IP Address Dat	ta Blocks (143)*												
	Hops	(	Generic List Block Type (3	1)											
	Generic List Block Type, continued		Generic List Block Length	1											
OS Derived Fingerprints	Generic List Block Length, continued	Operating	System Fingerprint Block	Type (130)*											
	OS Fingerprint Block Type (130)*, con't	Operating System Fingerprint Block Length													
	OS Fingerprint Block Length, con't	Operating	Operating System Derived Fingerprint Data												
		Generic List E	Block Type (31)												
		Generic List	Block Length												
Server Fingerprints		Operating System Finge	erprint Block Type (130)*												
i iligorpriinto	OS Fingerprint Block Type (130)*, con't  Operating System Fingerprint Block Length OS Fingerprint Block Operating System Derived Fingerprint Data														
	Generic List Block Length  Operating System Fingerprint Block Type (130)*  Operating System Fingerprint Block Length  Operating System Server Fingerprint Data														
		Generic List E	Block Type (31)												
		Generic List	Block Length												
Client Fingerprints		Operating System Finge	erprint Block Type (130)*												
		Operating System Fir	ngerprint Block Length												
		Operating System Cli	ent Fingerprint Data												
		Generic List E	Block Type (31)												
		Generic List	Block Length												

Byte	0	1	2	3										
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	3 24 25 26 27 28 29 30 31										
VDB Native Fingerprints 1		Operating System Finge	rprint Block Type (130)*											
Tillgerprints		Operating System Fin	gerprint Block Length											
		Operating System VD	OB Fingerprint Data											
		Generic List B	lock Type (31)											
		Generic List I	Block Length											
VDB Native		Operating System Finge	rprint Block Type (130)*											
Tingorprints 2		Operating System Fin	gerprint Block Length											
	Operating System VDB Fingerprint Data													
		Generic List B	lock Type (31)											
		Generic List I	Block Length											
User Fingerprints		Operating System Finge	rprint Block Type (130)*											
T mgorprints	Operating System Fingerprint Block Length													
	Operating System Fingerprint Block Length Operating System User Fingerprint Data													
		Generic List B	lock Type (31)											
		Generic List I	Block Length											
Scan Fingerprints		Operating System Finge	rprint Block Type (130)*											
95		Operating System Fin	gerprint Block Length											
		Operating System Sca	an Fingerprint Data											
		Generic List B	lock Type (31)											
		Generic List I	Block Length											
Application Fingerprints		Operating System Finge	rprint Block Type (130)*											
Fingerprints 2  Operating System Fingerprint Block Length  Operating System VDB Fingerprint Data  Generic List Block Type (31)  Generic List Block Length  Operating System Fingerprint Block Type (130)*  Operating System Fingerprint Block Length  Operating System User Fingerprint Data  Generic List Block Type (31)  Generic List Block Length  Operating System Fingerprint Block Type (130)*  Operating System Fingerprint Block Length  Operating System Fingerprint Block Type (130)*  Operating System Fingerprint Block Length  Operating System Fingerprint Data  Generic List Block Type (31)  Generic List Block Type (31)														
	Operating System User Fingerprint Data  Generic List Block Type (31)  Generic List Block Length  Operating System Fingerprint Block Type (130)*  Operating System Fingerprint Block Length  Operating System Scan Fingerprint Data  Generic List Block Type (31)  Generic List Block Length  Operating System Fingerprint Block Type (130)*  Operating System Fingerprint Block Type (130)*  Operating System Fingerprint Block Length  Operating System Fingerprint Block Length													
		Generic List B	lock Type (31)											
		Generic List I	Block Length											

Byte	0											1				2										3						
Bit	0 1	2	3 4	4	5	6 7	7	8 9	9	10	11	1 12	1	3 1	4 15	5	16 1	7	18	19	20	2	22	2 2	23 2	24 2	25 2	26	27	28	29	30 31
Conflict								Орє	era	atir	ng	Sys	tei	m F	inge	erı	print	t E	Bloc	ck <sup>-</sup>	Гур	e (	130	))*								
Fingerprints	Operating System Fingerprint Block Length																															
								Or	эе	rat	ing	g Sy	ste	em	Con	ıfl	ict F	in	ge	rpr	int	Da	ıta.									
											(	Gen	eri	ic L	ist E	310	ock <sup>-</sup>	Гу	ре	(31	)											
	Generic List Block Length																															
Mobile	Operating System Fingerprint Block Type (130)*																															
Fingerprints	Operating System Fingerprint Block Length																															
								01	ре	rat	tin	g Sy	/st	em	Mo	bi	ile F	in	ger	pri	nt l	Da	ta									
											(	Gen	eri	ic L	ist E	310	ock <sup>-</sup>	Гу	ре	(31	)											
												Ge	ne	ric	List	В	lock	L	enç	gth												
IPv6 Server								Орє	era	atir	ng	Sys	te	m F	inge	erį	print	t E	Bloc	ck <sup>-</sup>	Гур	e (	130	))*								
Fingerprints	Operating System Fingerprint Block Length																															
								Оре	ra	tin	ıg S	Syst	ten	n IF	v6 S	Se	ervei	·F	ing	er	orin	ıt [	Data	a								
											(	Gen	eri	ic L	ist E	310	ock <sup>-</sup>	Гу	ре	(31	)											
												Ge	ne	ric	List	В	lock	L	enç	gth												
Ipv6 Client Fingerprints								Орє	era	atir	ng	Sys	te	m F	inge	er	print	t E	Bloc	ck <sup>-</sup>	Гур	e (	130	))*								
ringerprints								0	)pı	era	atir	ng S	ys	ten	Fir	ng	erpr	in	t B	loc	k L	en	gth									
								Оре	era	atir	ng	Sys	ter	n Ip	ov6	CI	ient	F	ing	erp	orin	t [	)ata	а								
											(	Gen	eri	ic L	ist E	310	ock <sup>-</sup>	Гу	ре	(31	)											
												Ge	ne	ric	List	В	lock	L	enç	jth												
Ipv6 DHCP Fingerprints								Орє	era	atir	ng	Sys	tei	m F	inge	erį	print	t E	Bloc	ck <sup>-</sup>	Гур	e (	130	))*								
ringerprints								0	)pr	era	atir	ng S	ys	ten	ı Fir	ng	erpr	in	t B	loc	k L	en	gth									
								Ope	era	atir	ng	Sys	ter	m II	v6	DI	HCP	Fi	ing	erp	rin	t [	)ata	Э								
											(	Gen	eri	ic L	ist E	310	ock <sup>-</sup>	Гу	ре	(31	)											
												Ge	ne	ric	List	В	lock	L	enç	gth												

Byte			C	)								1									2						3						
Bit	0 1	2	3	4	5	6	7	8	3 9	1	10	11 1	2	13 1	4 1	15	16	17	1	8 19	9 2	20 2	21 2	2	23	3 2	4	25	26	27	28	3 29	30 3
User Agent Fingerprints								(	Oper	rat	ting	g Sy	st	em f	inç	ger	rpr	rint	BI	ock	Ту	pe	(13	0)	*								
ringerprints									Op	эе	rat	ing	Sy	rster	n Fi	ing	gei	rpri	nt	Blo	ck	Le	ngth	1									
								0	)pera	ati	ing	Sys	ste	em L	lsei	r A	\ge	ent	Fi	nge	pr	int	Dat	a.									
(TCP) Full Server Data													Li	st B	ocl	k T	yp	oe (1	11	)													
Server Data													L	ist E	Bloc	ck	Le	engt	h.														
		(TCP) Full Server Data Blocks (104)*																															
(UDP) Full Server Data		List Block Type (11)																															
Server Data		List Block Length																															
		(UDP) Full Server Data Blocks (104)*																															
Network Protocol Data		List Block Type (11)																															
1 Totoloo Butu	List Block Length																																
	(Network) Protocol Data Blocks (4)*																																
Transport Protocol Data													L	ist E	Bloc	ck <sup>·</sup>	Ту	pe (	(1 <sup>-</sup>	1)													
		List Block Length																															
										(	Tra	nsp	ort	t) Pr	oto	СО	1 [	Data	a E	Bloc	ks	(4)	*										
MAC Address Data													L	ist E	Bloc	ck <sup>·</sup>	Ту	pe (	(1	1)													
														List	Blo	ock	ι L	eng	jth	1													
										Н	los <sup>-</sup>	t M	40	C Ad	dre	SS	D	ata	В	lock	s (	95	*										
														l	_as	t S	See	en															
															Hos	st 7	Тур	ре															
				I	Bu	sine	SS	Cr	itica	ali	ty													VI	_/	N	ID						
		VL	AN	Тур	ое				,	VL	_AI	N Pr	or	rity						(	Зе	nei	ric L	is	t E	3lo	ck	Ту	фe	(31	1)		
Host Client Data	Generic List Block Type, continued											Generic List Block Length																					
	Generic List Block Length, continued									Full Host Client Application Data Blocks (112)*																							

Byte	0	1	2	3										
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31										
NetBios Name		String Bloo	ck Type (0)											
Name		String Bloo	ck Length											
	NetBIOS Name String  String Block Type (0)  String Block Length  Notes String  Generic List Block Type (31)													
Notes Data		String Bloo	ck Type (0)											
Butu		String Bloo	ck Length											
		Notes S	tring											
(VDB) Host Vulns		Generic List B	lock Type (31)											
Vamo		Generic List E	Block Length											
		(VDB) Host Vulnerabil	ity Data Blocks (85)*											
3rd Pty/VDB) Host Vulns		Generic List B	lock Type (31)											
		Generic List E	Block Length											
	(ТІ	hird Party/VDB) Host Vuln	erability Data Blocks (85	)*										
3rd Pty Scan Host Vulns		Generic List B	lock Type (31)											
		Generic List E	Block Length											
	(Third Party S	can) Host Vulnerability Da	ata Blocks with Original \	/uln IDs (85)*										
Attribute Value Data		List Block	Type (11)											
70.00 20.00		List Block	k Length											
		Attribute Value	Data Blocks *											
	Mobile	Jailbroken												

The following table describes the components of the Full Host Profile for 5.2.x record.

Table B-33 Full Host Profile Record 5.2.x Fields

Field	Data Type	Description
Host ID	uint8[16]	Unique ID number of the host. This is a UUID.
List Block Type	uint32	Initiates a List data block comprising IP address data blocks conveying TCP service data. This value is always 11.
List Block Length	uint32	Number of bytes in the list. This number includes the eight bytes of the list block type and length fields, plus the length of all encapsulated IP address data blocks.

Table B-33 Full Host Profile Record 5.2.x Fields (continued)

Field	Data Type	Description
IP Address	variable	IP addresses of the host and when each IP address was last seen. See Host IP Address Data Block, page 4-91 for a description of this data block.
Hops	uint8	Number of network hops from the host to the device.
Generic List Block Type	uint32	Initiates a Generic List data block comprising Operating System Fingerprint data blocks conveying fingerprint data derived from the existing fingerprints for the host. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Operating System Fingerprint data blocks.
Operating System Derived Fingerprint Data Blocks *	variable	Operating System Fingerprint data blocks containing information about the operating system on a host derived from the existing fingerprints for the host. See Operating System Fingerprint Data Block 5.1+, page 4-142 for a description of this data block.
Generic List Block Type	uint32	Initiates a Generic List data block comprising Operating System Fingerprint data blocks conveying fingerprint data identified using a server fingerprint. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Operating System Fingerprint data blocks.
Operating System Fingerprint (Server Fingerprint) Data Blocks *	variable	Operating System Fingerprint data blocks containing information about the operating system on a host identified using a server fingerprint. See Operating System Fingerprint Data Block 5.1+, page 4-142 for a description of this data block.
Generic List Block Type	uint32	Initiates a Generic List data block comprising Operating System Fingerprint data blocks conveying fingerprint data identified using a client fingerprint. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Operating System Fingerprint data blocks.
Operating System Fingerprint (Client Fingerprint) Data Blocks *	variable	Operating System Fingerprint data blocks containing information about the operating system on a host identified using a client fingerprint. See Operating System Fingerprint Data Block 5.1+, page 4-142 for a description of this data block.
Generic List Block Type	uint32	Initiates a Generic List data block comprising Operating System Fingerprint data blocks conveying fingerprint data identified using a Cisco VDB fingerprint. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Operating System Fingerprint data blocks.

Table B-33 Full Host Profile Record 5.2.x Fields (continued)

Field	Data Type	Description
Operating System Fingerprint (VDB) Native Fingerprint 1) Data Blocks *	variable	Operating System Fingerprint data blocks containing information about the operating system on a host identified using the fingerprints in the Cisco vulnerability database (VDB). See Operating System Fingerprint Data Block 5.1+, page 4-142 for a description of this data block.
Generic List Block Type	uint32	Initiates a Generic List data block comprising Operating System Fingerprint data blocks conveying fingerprint data identified using a Cisco VDB fingerprint. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Operating System Fingerprint data blocks.
Operating System Fingerprint (VDB) Native Fingerprint 2) Data Blocks *	variable	Operating System Fingerprint data blocks containing information about the operating system on a host identified using the fingerprints in the Cisco vulnerability database (VDB). See Operating System Fingerprint Data Block 5.1+, page 4-142 for a description of this data block.
Generic List Block Type	uint32	Initiates a Generic List data block comprising Operating System Fingerprint data blocks conveying fingerprint data added by a user. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Operating System Fingerprint data blocks.
Operating System Fingerprint (User Fingerprint) Data Blocks *	variable	Operating System Fingerprint data blocks containing information about the operating system on a host added by a user. See Operating System Fingerprint Data Block 5.1+, page 4-142 for a description of this data block.
Generic List Block Type	uint32	Initiates a Generic List data block comprising Operating System Fingerprint data blocks conveying fingerprint data added by a vulnerability scanner. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Operating System Fingerprint data blocks.
Operating System Fingerprint (Scan Fingerprint) Data Blocks *	variable	Operating System Fingerprint data blocks containing information about the operating system on a host added by a vulnerability scanner. See Operating System Fingerprint Data Block 5.1+, page 4-142 for a description of this data block.
Generic List Block Type	uint32	Initiates a Generic List data block comprising Operating System Fingerprint data blocks conveying fingerprint data added by an application. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Operating System Fingerprint data blocks.

Table B-33 Full Host Profile Record 5.2.x Fields (continued)

Field	Data Type	Description
Operating System Fingerprint (Application Fingerprint) Data Blocks *	variable	Operating System Fingerprint data blocks containing information about the operating system on a host added by an application. See Operating System Fingerprint Data Block 5.1+, page 4-142 for a description of this data block.
Generic List Block Type	uint32	Initiates a Generic List data block comprising Operating System Fingerprint data blocks conveying fingerprint data selected through fingerprint conflict resolution. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Operating System Fingerprint data blocks.
Operating System Fingerprint (Conflict Fingerprint) Data Blocks *	variable	Operating System Fingerprint data blocks containing information about the operating system on a host selected through fingerprint conflict resolution. See Operating System Fingerprint Data Block 5.1+, page 4-142 for a description of this data block.
Generic List Block Type	uint32	Initiates a Generic List data block comprising Operating System Fingerprint data blocks conveying mobile device fingerprint data. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Operating System Fingerprint data blocks.
Operating System Fingerprint (Mobile) Data Blocks *	variable	Operating System Fingerprint data blocks containing information about the operating system on a mobile device host. See Operating System Fingerprint Data Block 5.1+, page 4-142 for a description of this data block.
Generic List Block Type	uint32	Initiates a Generic List data block comprising Operating System Fingerprint data blocks conveying fingerprint data identified using an IPv6 server fingerprint. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Operating System Fingerprint data blocks.
Operating System Fingerprint (IPv6 Server Fingerprint) Data Blocks *	variable	Operating System Fingerprint data blocks containing information about the operating system on a host identified using an IPv6 server fingerprint. See Operating System Fingerprint Data Block 5.1+, page 4-142 for a description of this data block.
Generic List Block Type	uint32	Initiates a Generic List data block comprising Operating System Fingerprint data blocks conveying fingerprint data identified using an IPv6 client fingerprint. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Operating System Fingerprint data blocks.

Table B-33 Full Host Profile Record 5.2.x Fields (continued)

Field	Data Type	Description
Operating System Fingerprint (IPv6 Client Fingerprint) Data Blocks *	variable	Operating System Fingerprint data blocks containing information about the operating system on a host identified using an IPv6 client fingerprint. See Operating System Fingerprint Data Block 5.1+, page 4-142 for a description of this data block.
Generic List Block Type	uint32	Initiates a Generic List data block comprising Operating System Fingerprint data blocks conveying fingerprint data identified using an IPv6 DHCP fingerprint. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Operating System Fingerprint data blocks.
Operating System Fingerprint (IPv6 DHCP) Data Blocks *	variable	Operating System Fingerprint data blocks containing information about the operating system on a host identified using an IPv6 DHCP fingerprint. See Operating System Fingerprint Data Block 5.1+, page 4-142 for a description of this data block.
Generic List Block Type	uint32	Initiates a Generic List data block comprising Operating System Fingerprint data blocks conveying fingerprint data identified using a user agent fingerprint. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Operating System Fingerprint data blocks.
Operating System Fingerprint (User Agent) Data Blocks *	variable	Operating System Fingerprint data blocks containing information about the operating system on a host identified using a user agent fingerprint. See Operating System Fingerprint Data Block 5.1+, page 4-142 for a description of this data block.
List Block Type	uint32	Initiates a List data block comprising Full Server data blocks conveying TCP service data. This value is always 11.
List Block Length	uint32	Number of bytes in the list. This number includes the eight bytes of the list block type and length fields, plus the length of all encapsulated Full Server data blocks.
(TCP) Full Server Data Blocks *	variable	List of Full Server data blocks conveying data about the TCP services on the host. See Full Host Server Data Block 4.10.0+, page 4-123 for a description of this data block.
List Block Type	uint32	Initiates a List data block comprising Full Server data blocks conveying UDP service data. This value is always 11.
List Block Length	uint32	Number of bytes in the list. This number includes the eight bytes of the list block type and length fields, plus the length of all encapsulated Full Server data blocks.
(UDP) Full Server Data Blocks *	variable	List of Full Server data blocks conveying data about the UDP sub-servers on the host. See Full Host Server Data Block 4.10.0+, page 4-123 for a description of this data block.
List Block Type	uint32	Initiates a List data block comprising Protocol data blocks conveying network protocol data. This value is always 11.

Table B-33 Full Host Profile Record 5.2.x Fields (continued)

Field	Data Type	Description
List Block Length	uint32	Number of bytes in the list. This number includes the eight bytes of the list block type and length fields, plus the length of all encapsulated Protocol data blocks.
(Network) Protocol Data Blocks *	variable	List of Protocol data blocks conveying data about the network protocols on the host. See Protocol Data Block, page 4-68 for a description of this data block.
List Block Type	uint32	Initiates a List data block comprising Protocol data blocks conveying transport protocol data. This value is always 11.
List Block Length	uint32	Number of bytes in the list. This number includes the eight bytes of the list block type and length fields, plus the length of all encapsulated Protocol data blocks.
(Transport) Protocol Data Blocks *	variable	List of Protocol data blocks conveying data about the transport protocols on the host. See Protocol Data Block, page 4-68 for a description of this data block.
List Block Type	uint32	Initiates a List data block containing Host MAC Address data blocks. This value is always 11.
List Block Length	uint32	Number of bytes in the list, including the list header and all encapsulated Host MAC Address data blocks.
Host MAC Address Data Blocks *	variable	List of Host MAC Address data blocks. See Host MAC Address 4.9+, page 4-109 for a description of this data block.
Last Seen	uint32	UNIX timestamp that represents the last time the system detected host activity.
Host Type	uint32	Indicates host type. Values include:
		• 0 - host
		• 1 - router
		• 2 - bridge
		• 3 - NAT (network address translation device)
		• 4 - LB (load balancer)
Business Criticality	uint16	Indicates criticality of host to business.
VLAN ID	uint16	VLAN identification number that indicates which VLAN the host is a member of.
VLAN Type	uint8	Type of packet encapsulated in the VLAN tag.
VLAN Priority	uint8	Priority value included in the VLAN tag.
Generic List Block Type	uint32	Initiates a Generic List data block comprising Host Vulnerability data blocks conveying Client Application data. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Client Application data blocks.

Table B-33 Full Host Profile Record 5.2.x Fields (continued)

Field	Data Type	Description
Full Host Client Application Data Blocks *	variable	List of Client Application data blocks. See Full Host Client Application Data Block 5.0+, page 4-137 for a description of this data block.
String Block Type	uint32	Initiates a String data block for the host NetBIOS name. This value is always 0.
String Block Length	uint32	Number of bytes in the String data block, including eight bytes for the string block type and length fields, plus the number of bytes in the NetBIOS name string.
NetBIOS Name	string	Host NetBIOS name string.
String Block Type	uint32	Initiates a String data block for host notes. This value is always 0.
String Block Length	uint32	Number of bytes in the notes String data block, including eight bytes for the string block type and length fields, plus the number of bytes in the notes string.
Notes	string	Contains the contents of the Notes host attribute for the host.
Generic List Block Type	uint32	Initiates a Generic List data block comprising Host Vulnerability data blocks conveying VDB vulnerability data. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated data blocks.
(VDB) Host Vulnerability Data Blocks *	variable	List of Host Vulnerability data blocks for vulnerabilities identified in the Cisco vulnerability database (VDB). See Host Vulnerability Data Block 4.9.0+, page 4-106 for a description of this data block.
Generic List Block Type	uint32	Initiates a Generic List data block comprising Host Vulnerability data blocks conveying third-party scan vulnerability data. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated data blocks.
(Third Party/VDB) Host Vulnerability Data Blocks *	variable	Host Vulnerability data blocks sourced from a third party scanner and containing information about host vulnerabilities cataloged in the Cisco vulnerability database (VDB). See Host Vulnerability Data Block 4.9.0+, page 4-106 for a description of this data block.
Generic List Block Type	uint32	Initiates a Generic List data block comprising Host Vulnerability data blocks conveying third party scan vulnerability data. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated data blocks.
(Third Party Scan) Host Vulnerability Data Blocks *	variable	Host Vulnerability data blocks sourced from a third party scanner. Note that the host vulnerability IDs for these data blocks are the third party scanner IDs, not Cisco-detected IDs. See Host Vulnerability Data Block 4.9.0+, page 4-106 for a description of this data block.
List Block Type	uint32	Initiates a List data block comprising Attribute Value data blocks conveying attribute data. This value is always 11.

Table B-33 Full Host Profile Record 5.2.x Fields (continued)

Field	Data Type	Description
List Block Length	uint32	Number of bytes in the List data block, including the list header and all encapsulated data blocks.
Attribute Value Data Blocks *	variable	List of Attribute Value data blocks. See Attribute Value Data Block, page 4-76 for a description of the data blocks in this list.
Mobile	uint8	A true-false flag indicating whether the operating system is running on a mobile device.
Jailbroken	uint8	A true-false flag indicating whether the mobile device operating system is jailbroken.

# **Host Profile Data Block for 5.1.x**

The following diagram shows the format of a Host Profile data block. The data block also does not include a host criticality value, but does include a VLAN presence indicator. In addition, a data block can convey a NetBIOS name for the host. The Host Profile data block has a block type of 132.



An asterisk(\*) next to a block type field in the following diagram indicates the message may contain zero or more instances of the series 1 data block.

Byte	0	1	2	3											
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31											
		Host Profile Blo	ock Type (132)												
	Host Profile Block Length														
	IP Address														
Server Fingerprints	Hops Primary/Secondary Generic List Block Type (31)														
ringorprinto	Generic List Block Type, continued  Generic List Block Length														
	Generic List Block	Length, continued	Server Fingerpri	nt Data Blocks*											
Client Fingerprints		Generic List B	lock Type (31)												
ringerprints		Generic List E	Block Length												
		Client Fingerprir	nt Data Blocks*												
SMB Fingerprints		Generic List B	lock Type (31)												
i ingorprinto		Generic List E	Block Length												
		SMB Fingerprin	t Data Blocks*												

Byte				0							1									:	2								3						
Bit	0	1 2	2	3	4	5	6	7 8	9	1	10 11	12	2 1	13 1	4 1	5  1	16	17	18	3 19	2	20 2	21	22	23	24	25	26	27	28	29	30 3	31		
DHCP Fingerprints											G	en	er	ic Li	ist	Blo	ock	Ту	pe	(3	1)														
ringerprints											(	Gei	ne	eric I	Lis	t Bl	loc	k L	en	igth	)														
											DH	СР	F	inge	erp	rint	: Da	ata	В	loc	ks	*													
Mobile Device Fingerprints											G	en	er	ic Li	ist	Blo	ock	Ту	pe	e (3´	1)														
ringerprints												Gei	ne	eric I	Lis	t Bl	loc	k L	en	igth	1														
										VIc	bile	De	evi	ice F	in	ger	pri	nt [	Da	ita	Blo	ock	(S*												
TCP Server Block*													Li	st B	loc	k T	ур	e (1	11	)														List of TCF Servers	)
DIOCK													L	ist l	Blo	ck	Lei	ngt	h															Jervers	
												TC	CP	Ser	ve	r Da	ata	a BI	00	cks															
UDP Server Block*													Li	st B	loc	k T	ypı	e (1	11	)														List of UDP Servers	
DIOCK									List Block Length														23.7010												
									UDP Server Data Blocks																										
Network Protocol Block*													Li	st B	loc	k T	ур	e (1	11)	)														List of Network Protocols	ork
Trotogor Brook													L	ist l	Blo	ck	Lei	ngt	h															110100010	
											Ne	tw	/01	rk Pı	rot	0C0	ol D	)ata	a E	Bloc	cks	3												1	
Transport Protocol Block*													Li	st B	loc	k T	ypı	e (1	11)	)														List of Transp Protocols	ort
Trotogor Block													L	ist l	Blo	ck	Lei	ngt	h															110100010	
											Tra	nsį	ро	rt P	rot	000	ol [	Dat	a l	Blo	ck	S													
MAC Address Block*													Li	st B	loc	k T	ур	e (1	11)	)														List of MA Addresses	C
Biook													L	ist l	Blo	ck	Lei	ngt	h															7 (44) 00000	,
											Hos	st N	VI.	4C A	٩da	dres	ss l	Dat	ta	Blo	ck	S													
														Hos	st L	.ast	t Se	eer	1																
														F	los	st Ty	уре	е																	
			Ν	1obi	le					ı	Jailbı	rok	er	1				VL	A	N P	re	ser	nce	)				١	'LAI	N 1E	)				

Byte	0	1	2	3	
Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23	24 25 26 27 28 29 30 31	
Client App Data	VLAN ID, cont.	VLAN Type	VLAN Priority	Generic List Block Type (31)	List of Client Applications
	Generic List Block Type (31), cont.  Generic List Block Length				
	Generic List Block Length, cont.  Client Application Data Blocks				
NetBIOS Name	String Block Type (0)				
Traino	String Block Length				
	NetBIOS String Data				

The following table describes the fields of the host profile data block returned by version 5.1.x

Table B-34 Host Profile Data Block 5.1.x Fields

Field	Data Type	Description
Host Profile Block Type	uint32	Initiates the Host Profile data block for 5.1.x. This value is always 132.
Host Profile Block Length	uint32	Number of bytes in the Host Profile data block, including eight bytes for the host profile block type and length fields, plus the number of bytes included in the host profile data that follows.
IP Address	uint8[4]	IP address of the host described in the profile, in IP address octets.
Hops	uint8	Number of hops from the host to the device.
Primary/ Secondary	uint8	Indicates whether the host is in the primary or secondary network of the device that detected it:
		• 0 - host is in the primary network.
		• 1 - host is in the secondary network.
Generic List Block Type	uint32	Initiates a Generic List data block comprising Operating System Fingerprint data blocks conveying fingerprint data identified using a server fingerprint. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Operating System Fingerprint data blocks.
Operating System Fingerprint (Server Fingerprint) Data Blocks *	variable	Operating System Fingerprint data blocks containing information about the operating system on a host identified using a server fingerprint. See Operating System Fingerprint Data Block 5.1+, page 4-142 for a description of this data block.

Table B-34 Host Profile Data Block 5.1.x Fields (continued)

Field	Data Type	Description
Generic List Block Type	uint32	Initiates a Generic List data block comprising Operating System Fingerprint data blocks conveying fingerprint data identified using a client fingerprint. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Operating System Fingerprint data blocks.
Operating System Fingerprint (Client Fingerprint) Data Blocks *	variable	Operating System Fingerprint data blocks containing information about the operating system on a host identified using a client fingerprint. See Operating System Fingerprint Data Block 5.1+, page 4-142 for a description of this data block.
Generic List Block Type	uint32	Initiates a Generic List data block comprising Operating System Fingerprint data blocks conveying fingerprint data identified using an SMB fingerprint. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Operating System Fingerprint data blocks.
Operating System Fingerprint (SMB Fingerprint) Data Blocks *	variable	Operating System Fingerprint data blocks containing information about the operating system on a host identified using an SMB fingerprint. See Operating System Fingerprint Data Block 5.1+, page 4-142 for a description of this data block.
Generic List Block Type	uint32	Initiates a Generic List data block comprising Operating System Fingerprint data blocks conveying fingerprint data identified using a DHCP fingerprint. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Operating System Fingerprint data blocks.
Operating System Fingerprint (DHCP Fingerprint) Data Blocks *	variable	Operating System Fingerprint data blocks containing information about the operating system on a host identified using a DHCP fingerprint. See Operating System Fingerprint Data Block 5.1+, page 4-142 for a description of this data block.
Generic List Block Type	uint32	Initiates a Generic List data block comprising Operating System Fingerprint data blocks conveying fingerprint data identified using a DHCP fingerprint. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated Operating System Fingerprint data blocks.

Table B-34 Host Profile Data Block 5.1.x Fields (continued)

Field	Data Type	Description
Operating System Fingerprint (Mobile Device Fingerprint) Data Blocks *	variable	Operating System Fingerprint data blocks containing information about the operating system on a host identified using a mobile device fingerprint. See Operating System Fingerprint Data Block 5.1+, page 4-142 for a description of this data block.
List Block Type	uint32	Initiates a List data block comprising Server data blocks conveying TCP server data. This value is always 11.
List Block Length	uint32	Number of bytes in the list. This number includes the eight bytes of the list block type and length fields, plus all encapsulated Server data blocks.
		This field is followed by zero or more Server data blocks.
TCP Server Data Blocks	variable	Host server data blocks describing a TCP server (as documented for earlier versions of the product).
List Block Type	uint32	Initiates a List data block comprising Server data blocks conveying UDP server data. This value is always 11.
List Block Length	uint32	Number of bytes in the list. This number includes the eight bytes of the list block type and length fields, plus all encapsulated Server data blocks.
		This field is followed by zero or more Server data blocks.
UDP Server Data Blocks	uint32	Host server data blocks describing a UDP server (as documented for earlier versions of the product).
List Block Type	uint32	Initiates a List data block comprising Protocol data blocks conveying network protocol data. This value is always 11.
List Block Length	uint32	Number of bytes in the list. This number includes the eight bytes of the list block type and length fields, plus all encapsulated Protocol data blocks.
		This field is followed by zero or more Protocol data blocks.
Network Protocol Data Blocks	uint32	Protocol data blocks describing a network protocol. See Protocol Data Block, page 4-68 for a description of this data block.
List Block Type	uint32	Initiates a List data block comprising Protocol data blocks conveying transport protocol data. This value is always 11.
List Block Length	uint32	Number of bytes in the list. This number includes the eight bytes of the list block type and length fields, plus all encapsulated Protocol data blocks.
		This field is followed by zero or more transport protocol data blocks.
Transport Protocol Data Blocks	uint32	Protocol data blocks describing a transport protocol. See Protocol Data Block, page 4-68 for a description of this data block.
List Block Type	uint32	Initiates a List data block comprising MAC Address data blocks. This value is always 11.
List Block Length	uint32	Number of bytes in the list, including the list header and all encapsulated MAC Address data blocks.

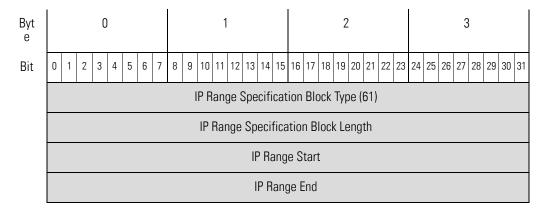
Table B-34 Host Profile Data Block 5.1.x Fields (continued)

Field	Data Type	Description
Host MAC Address Data Blocks	uint32	Host MAC Address data blocks describing a host MAC address. See Host MAC Address 4.9+, page 4-109 for a description of this data block.
Host Last Seen	uint32	UNIX timestamp that represents the last time the system detected host activity.
Host Type	uint32	Indicates the host type. The following values may appear:
		• 0 - host
		• 1 - router
		• 2 - bridge
		• 3 - NAT device
		• 4 - LB (load balancer)
Mobile	uint8	True-false flag indicating whether the host is a mobile device.
Jailbroken	uint8	True-false flag indicating whether the host is a mobile device that is also jailbroken.
VLAN Presence	uint8	Indicates whether a VLAN is present:
		• 0 - Yes
		• 1 - No
VLAN ID	uint16	VLAN identification number that indicates which VLAN the host is a member of.
VLAN Type	uint8	Type of packet encapsulated in the VLAN tag.
VLAN Priority	uint8	Priority value included in the VLAN tag.
Generic List Block Type	uint32	Initiates a Generic List data block comprising Client Application data blocks conveying client application data. This value is always 31.
Generic List Block Length	uint32	Number of bytes in the Generic List data block, including the list header and all encapsulated client application data blocks.
Client Application Data Blocks	uint32	Client application data blocks describing a client application. See Full Host Client Application Data Block 5.0+, page 4-137 for a description of this data block.
String Block Type	uint32	Initiates a string data block for the NetBIOS name. This value is set to 0 to indicate string data.
String Block Length	uint32	Indicates the number of bytes in the NetBIOS name data block, including eight bytes for the string block type and length, plus the number of bytes in the NetBIOS name.
NetBIOS String Data	Variable	Contains the NetBIOS name of the host described in the host profile.

# IP Range Specification Data Block for 5.0 - 5.1.1.x

The IP Range Specification data block conveys a range of IP addresses. IP Range Specification data blocks are used in User Protocol, User Client Application, Address Specification, User Product, User Server, User Hosts, User Vulnerability, User Criticality, and User Attribute Value data blocks. The IP Range Specification data block has a block type of 61.

The following diagram shows the format of the IP Range Specification data block:



The following table describes the components of the IP Range Specification data block.

Table B-35 IP Range Specification Data Block Fields

Field	Data Type	Description
IP Range Specification Block Type	uint32	Initiates a IP Range Specification data block. This value is always 61.
IP Range Specification Block Length	uint32	Total number of bytes in the IP Range Specification data block, including eight bytes for the IP Range Specification block type and length fields, plus the number of bytes of IP range specification data that follows.
IP Range Specification Start	uint32	The starting IP address for the IP address range.
IP Range Specification End	uint32	The ending IP address for the IP address range.



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Web Application data block

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